
Windows system APIs used by Data Protector

System APIs

The following is a list of Windows system APIs used by Data Protector:

I_ScGetCurrentGroupStateW , A_SHAFinal , A_SHAInit , A_SHAUpdate , AbortSystemShutdownA ,
AbortSystemShutdownW , AccessCheck , AccessCheckAndAuditAlarmA ,
AccessCheckAndAuditAlarmW , AccessCheckByType , AccessCheckByTypeAndAuditAlarmA ,
AccessCheckByTypeAndAuditAlarmW , AccessCheckByTypeResultList ,
AccessCheckByTypeResultListAndAuditAlarmA ,
AccessCheckByTypeResultListAndAuditAlarmByHandleA ,
AccessCheckByTypeResultListAndAuditAlarmByHandleW ,
AccessCheckByTypeResultListAndAuditAlarmW , AddAccessAllowedAce , AddAccessAllowedAceEx ,
AddAccessAllowedObjectAce , AddAccessDeniedAce , AddAccessDeniedAceEx ,
AddAccessDeniedObjectAce , AddAce , AddAuditAccessAce , AddAuditAccessAceEx ,
AddAuditAccessObjectAce , AddConditionalAce , AddMandatoryAce , AddUsersToEncryptedFile ,
AddUsersToEncryptedFileEx , AdjustTokenGroups , AdjustTokenPrivileges , AllocateAndInitializeSid ,
AllocateLocallyUniqueId , AreAllAccessesGranted , AreAnyAccessesGranted ,
AuditComputeEffectivePolicyBySid , AuditComputeEffectivePolicyByToken ,
AuditEnumerateCategories , AuditEnumeratePerUserPolicy , AuditEnumerateSubCategories ,
AuditFree , AuditLookupCategoryGuidFromCategoryId , AuditLookupCategoryIdFromCategoryGuid ,
AuditLookupCategoryNameA , AuditLookupCategoryNameW , AuditLookupSubCategoryNameA ,
AuditLookupSubCategoryNameW , AuditQueryGlobalSaclA , AuditQueryGlobalSaclW ,
AuditQueryPerUserPolicy , AuditQuerySecurity , AuditQuerySystemPolicy , AuditSetGlobalSaclA ,
AuditSetGlobalSaclW , AuditSetPerUserPolicy , AuditSetSecurity , AuditSetSystemPolicy ,
BackupEventLogA , BackupEventLogW , BaseRegCloseKey , BaseRegCreateKey , BaseRegDeleteKeyEx ,
BaseRegDeleteValue , BaseRegFlushKey , BaseRegGetVersion , BaseRegLoadKey , BaseRegOpenKey ,
BaseRegRestoreKey , BaseRegSaveKeyEx , BaseRegSetKeySecurity , BaseRegSetValue ,
BaseRegUnLoadKey , BuildExplicitAccessWithNameA , BuildExplicitAccessWithNameW ,
BuildImpersonateExplicitAccessWithNameA , BuildImpersonateExplicitAccessWithNameW ,
BuildImpersonateTrusteeA , BuildImpersonateTrusteeW , BuildSecurityDescriptorA ,
BuildSecurityDescriptorW , BuildTrusteeWithNameA , BuildTrusteeWithNameW ,
BuildTrusteeWithObjectsAndNameA , BuildTrusteeWithObjectsAndNameW ,
BuildTrusteeWithObjectsAndSidA , BuildTrusteeWithObjectsAndSidW , BuildTrusteeWithSidA ,
BuildTrusteeWithSidW , CancelOverlappedAccess , ChangeServiceConfig2A , ChangeServiceConfig2W ,
ChangeServiceConfigA , ChangeServiceConfigW , CheckForHiberboot , CheckTokenMembership ,
ClearEventLogA , ClearEventLogW , CloseCodeAuthzLevel , CloseEncryptedFileRaw , CloseEventLog ,
CloseServiceHandle , CloseThreadWaitChainSession , CloseTrace , CommandLineFromMsiDescriptor ,
ComputeAccessTokenFromCodeAuthzLevel , ControlService , ControlServiceExA , ControlServiceExW ,
ControlTraceA , ControlTraceW , ConvertAccessToSecurityDescriptorA ,
ConvertAccessToSecurityDescriptorW , ConvertSDToStringSDDomainW ,
ConvertSDToStringSDRootDomainA , ConvertSDToStringSDRootDomainW ,
ConvertSecurityDescriptorToAccessA , ConvertSecurityDescriptorToAccessNamedA ,
ConvertSecurityDescriptorToAccessNamedW , ConvertSecurityDescriptorToAccessW ,
ConvertSecurityDescriptorToStringSecurityDescriptorA ,
ConvertSecurityDescriptorToStringSecurityDescriptorW , ConvertSidToStringSidA ,
ConvertSidToStringSidW , ConvertStringSDToSDDomainA , ConvertStringSDToSDDomainW ,
ConvertStringSDToSDRootDomainA , ConvertStringSDToSDRootDomainW ,
ConvertStringSecurityDescriptorToSecurityDescriptorA ,

ConvertStringSecurityDescriptorToSecurityDescriptorW , ConvertStringSidToSidA ,
ConvertStringSidToSidW , ConvertToAutoInheritPrivateObjectSecurity , CopySid ,
CreateCodeAuthzLevel , CreatePrivateObjectSecurity , CreatePrivateObjectSecurityEx ,
CreatePrivateObjectSecurityWithMultipleInheritance , CreateProcessAsUserA ,
CreateProcessAsUserW , CreateProcessWithLogonW , CreateProcessWithTokenW ,
CreateRestrictedToken , CreateServiceA , CreateServiceW , CreateTraceInstanceId ,
CreateWellKnownSid , CredBackupCredentials , CredDeleteA , CredDeleteW ,
CredEncryptAndMarshalBinaryBlob , CredEnumerateA , CredEnumerateW , CredFindBestCredentialA
, CredFindBestCredentialW , CredFree , CredGetSessionTypes , CredGetTargetInfoA ,
CredGetTargetInfoW , CredIsMarshaledCredentialA , CredIsMarshaledCredentialW ,
CredIsProtectedA , CredIsProtectedW , CredMarshalCredentialA , CredMarshalCredentialW ,
CredProfileLoaded , CredProfileLoadedEx , CredProfileUnloaded , CredProtectA , CredProtectW ,
CredReadA , CredReadByTokenHandle , CredReadDomainCredentialsA ,
CredReadDomainCredentialsW , CredReadW , CredRenameA , CredRenameW ,
CredRestoreCredentials , CredUnmarshalCredentialA , CredUnmarshalCredentialW , CredUnprotectA
, CredUnprotectW , CredWriteA , CredWriteDomainCredentialsA , CredWriteDomainCredentialsW ,
CredWriteW , CredpConvertCredential , CredpConvertOneCredentialSize , CredpConvertTargetInfo ,
CredpDecodeCredential , CredpEncodeCredential , CredpEncodeSecret , CryptAcquireContextA ,
CryptAcquireContextW , CryptContextAddRef , CryptCreateHash , CryptDecrypt , CryptDeriveKey ,
CryptDestroyHash , CryptDestroyKey , CryptDuplicateHash , CryptDuplicateKey , CryptEncrypt ,
CryptEnumProviderTypesA , CryptEnumProviderTypesW , CryptEnumProvidersA ,
CryptEnumProvidersW , CryptExportKey , CryptGenKey , CryptGenRandom ,
CryptGetDefaultProviderA , CryptGetDefaultProviderW , CryptGetHashParam , CryptGetKeyParam ,
CryptGetProvParam , CryptGetUserKey , CryptHashData , CryptHashSessionKey , CryptImportKey ,
CryptReleaseContext , CryptSetHashParam , CryptSetKeyParam , CryptSetProvParam ,
CryptSetProviderA , CryptSetProviderExA , CryptSetProviderExW , CryptSetProviderW ,
CryptSignHashA , CryptSignHashW , CryptVerifySignatureA , CryptVerifySignatureW , DecryptFileA ,
DecryptFileW , DeleteAce , DeleteService , DeregisterEventSource , DestroyPrivateObjectSecurity ,
DuplicateEncryptionInfoFile , DuplicateToken , DuplicateTokenEx , ElfBackupEventLogFileA ,
ElfBackupEventLogFileW , ElfChangeNotify , ElfClearEventLogFileA , ElfClearEventLogFileW ,
ElfCloseEventLog , ElfDeregisterEventSource , ElfFlushEventLog , ElfNumberOfRecords ,
ElfOldestRecord , ElfOpenBackupEventLogA , ElfOpenBackupEventLogW , ElfOpenEventLogA ,
ElfOpenEventLogW , ElfReadEventLogA , ElfReadEventLogW , ElfRegisterEventSourceA ,
ElfRegisterEventSourceW , ElfReportEventA , ElfReportEventAndSourceW , ElfReportEventW ,
EnableTrace , EnableTraceEx , EnableTraceEx2 , EncryptFileA , EncryptFileW , EncryptedFileKeyInfo ,
EncryptionDisable , EnumDependentServicesA , EnumDependentServicesW ,
EnumDynamicTimeZoneInformation , EnumServiceGroupW , EnumServicesStatusA ,
EnumServicesStatusExA , EnumServicesStatusExW , EnumServicesStatusW , EnumerateTraceGuids ,
EnumerateTraceGuidsEx , EqualDomainSid , EqualPrefixSid , EqualSid , EtwLogSysConfigExtension ,
EventAccessControl , EventAccessQuery , EventAccessRemove , EventActivityIdControl ,
EventEnabled , EventProviderEnabled , EventRegister , EventSetInformation , EventUnregister ,
EventWrite , EventWriteEndScenario , EventWriteEx , EventWriteStartScenario , EventWriteString ,
EventWriteTransfer , FileEncryptionStatusA , FileEncryptionStatusW , FindFirstFreeAce ,
FlushEfsCache , FlushTraceA , FlushTraceW , FreeEncryptedFileKeyInfo , FreeEncryptedFileMetadata ,
FreeEncryptionCertificateHashList , FreeInheritedFromArray , FreeSid ,
GetAccessPermissionsForObjectA , GetAccessPermissionsForObjectW , GetAce , GetAclInformation ,
GetAuditedPermissionsFromAclA , GetAuditedPermissionsFromAclW , GetCurrentHwProfileA ,
GetCurrentHwProfileW , GetDynamicTimeZoneInformationEffectiveYears ,

GetEffectiveRightsFromAclA , GetEffectiveRightsFromAclW , GetEncryptedFileMetadata ,
GetEventLogInformation , GetExplicitEntriesFromAclA , GetExplicitEntriesFromAclW ,
GetFileSecurityA , GetFileSecurityW , GetInformationCodeAuthzLevelW ,
GetInformationCodeAuthzPolicyW , GetInheritanceSourceA , GetInheritanceSourceW ,
GetKernelObjectSecurity , GetLengthSid , GetLocalManagedApplicationData ,
GetLocalManagedApplications , GetManagedApplicationCategories , GetManagedApplications ,
GetMultipleTrusteeA , GetMultipleTrusteeOperationA , GetMultipleTrusteeOperationW ,
GetMultipleTrusteeW , GetNamedSecurityInfoA , GetNamedSecurityInfoExA ,
GetNamedSecurityInfoExW , GetNamedSecurityInfoW , GetNumberOfEventLogRecords ,
GetOldestEventLogRecord , GetOverlappedAccessResults , GetPrivateObjectSecurity ,
GetSecurityDescriptorControl , GetSecurityDescriptorDacl , GetSecurityDescriptorGroup ,
GetSecurityDescriptorLength , GetSecurityDescriptorOwner , GetSecurityDescriptorRMControl ,
GetSecurityDescriptorSacl , GetSecurityInfo , GetSecurityInfoExA , GetSecurityInfoExW ,
GetServiceDisplayNameA , GetServiceDisplayNameW , GetServiceKeyNameA , GetServiceKeyNameW ,
GetSidIdentifierAuthority , GetSidLengthRequired , GetSidSubAuthority , GetSidSubAuthorityCount ,
GetStringConditionFromBinary , GetThreadWaitChain , GetTokenInformation , GetTraceEnableFlags ,
GetTraceEnableLevel , GetTraceLoggerHandle , GetTrusteeFormA , GetTrusteeFormW ,
GetTrusteeNameA , GetTrusteeNameW , GetTrusteeTypeA , GetTrusteeTypeW , GetUserNameA ,
GetUserNameW , GetWindowsAccountDomainSid , I_QueryTagInformation , I_SclsSecurityProcess ,
I_ScPnPGetServiceName , I_ScQueryServiceConfig , I_ScRegisterPreshutdownRestart ,
I_ScSendPnPMessage , I_ScSendTSMMessage , I_ScSetServiceBitsA , I_ScSetServiceBitsW ,
I_ScValidatePnPService , IdentifyCodeAuthzLevelW , ImpersonateAnonymousToken ,
ImpersonateLoggedOnUser , ImpersonateNamedPipeClient , ImpersonateSelf , InitializeAcl ,
InitializeSecurityDescriptor , InitializeSid , InitiateShutdownA , InitiateShutdownW ,
InitiateSystemShutdownA , InitiateSystemShutdownExA , InitiateSystemShutdownExW ,
InitiateSystemShutdownW , InstallApplication , IsTextUnicode , IsTokenRestricted , IsTokenUntrusted ,
IsValidAcl , IsValidRelativeSecurityDescriptor , IsValidSecurityDescriptor , IsValidSid ,
IsWellKnownSid , LockServiceDatabase , LogonUserA , LogonUserExA , LogonUserExExW ,
LogonUserExW , LogonUserW , LookupAccountNameA , LookupAccountNameW ,
LookupAccountSidA , LookupAccountSidW , LookupPrivilegeDisplayNameA ,
LookupPrivilegeDisplayNameW , LookupPrivilegeNameA , LookupPrivilegeNameW ,
LookupPrivilegeValueA , LookupPrivilegeValueW , LookupSecurityDescriptorPartsA ,
LookupSecurityDescriptorPartsW , LsaAddAccountRights , LsaAddPrivilegesToAccount ,
LsaClearAuditLog , LsaClose , LsaCreateAccount , LsaCreateSecret , LsaCreateTrustedDomain ,
LsaCreateTrustedDomainEx , LsaDelete , LsaDeleteTrustedDomain , LsaEnumerateAccountRights ,
LsaEnumerateAccounts , LsaEnumerateAccountsWithUserRight , LsaEnumeratePrivileges ,
LsaEnumeratePrivilegesOfAccount , LsaEnumerateTrustedDomains ,
LsaEnumerateTrustedDomainsEx , LsaFreeMemory , LsaGetAppliedCAPIDs ,
LsaGetQuotasForAccount , LsaGetRemoteUserName , LsaGetSystemAccessAccount ,
LsaGetUserName , LsaICLookupNames , LsaICLookupNamesWithCreds , LsaICLookupSids ,
LsaICLookupSidsWithCreds , LsaLookupNames , LsaLookupNames2 , LsaLookupPrivilegeDisplayName ,
LsaLookupPrivilegeName , LsaLookupPrivilegeValue , LsaLookupSids , LsaLookupSids2 ,
LsaManageSidNameMapping , LsaNtStatusToWinError , LsaOpenAccount , LsaOpenPolicy ,
LsaOpenPolicySce , LsaOpenSecret , LsaOpenTrustedDomain , LsaOpenTrustedDomainByName ,
LsaQueryCAPs , LsaQueryDomainInformationPolicy , LsaQueryForestTrustInformation ,
LsaQueryInfoTrustedDomain , LsaQueryInformationPolicy , LsaQuerySecret , LsaQuerySecurityObject ,
LsaQueryTrustedDomainInfo , LsaQueryTrustedDomainInfoByName , LsaRemoveAccountRights ,
LsaRemovePrivilegesFromAccount , LsaRetrievePrivateData , LsaSetCAPs ,

LsaSetDomainInformationPolicy , LsaSetForestTrustInformation , LsaSetInformationPolicy ,
LsaSetInformationTrustedDomain , LsaSetQuotasForAccount , LsaSetSecret , LsaSetSecurityObject ,
LsaSetSystemAccessAccount , LsaSetTrustedDomainInfoByName , LsaSetTrustedDomainInformation
 , LsaStorePrivateData , MD4Final , MD4Init , MD4Update , MD5Final , MD5Init , MD5Update ,
MIDL_user_free_Ext , MSChapSrvChangePassword , MSChapSrvChangePassword2 , MakeAbsoluteSD
 , MakeAbsoluteSD2 , MakeSelfRelativeSD , MapGenericMask , NotifyBootConfigStatus ,
NotifyChangeEventLog , NotifyServiceStatusChange , NotifyServiceStatusChangeA ,
NotifyServiceStatusChangeW , ObjectCloseAuditAlarmA , ObjectCloseAuditAlarmW ,
ObjectDeleteAuditAlarmA , ObjectDeleteAuditAlarmW , ObjectOpenAuditAlarmA ,
ObjectOpenAuditAlarmW , ObjectPrivilegeAuditAlarmA , ObjectPrivilegeAuditAlarmW ,
OpenBackupEventLogA , OpenBackupEventLogW , OpenEncryptedFileRawA ,
OpenEncryptedFileRawW , OpenEventLogA , OpenEventLogW , OpenProcessToken ,
OpenSCManagerA , OpenSCManagerW , OpenServiceA , OpenServiceW , OpenThreadToken ,
OpenThreadWaitChainSession , OpenTraceA , OpenTraceW , OperationEnd , OperationStart ,
PerfAddCounters , PerfCloseQueryHandle , PerfCreateInstance , PerfDecrementULongCounterValue ,
PerfDecrementULongLongCounterValue , PerfDeleteCounters , PerfDeleteInstance ,
PerfEnumerateCounterSet , PerfEnumerateCounterSetInstances , PerfIncrementULongCounterValue
 , PerfIncrementULongLongCounterValue , PerfOpenQueryHandle , PerfQueryCounterData ,
PerfQueryCounterInfo , PerfQueryCounterSetRegistrationInfo , PerfQueryInstance , PerfRegCloseKey
 , PerfRegEnumKey , PerfRegEnumValue , PerfRegQueryInfoKey , PerfRegQueryValue ,
PerfRegSetValue , PerfSetCounterRefValue , PerfSetCounterSetInfo , PerfSetULongCounterValue ,
PerfSetULongLongCounterValue , PerfStartProvider , PerfStartProviderEx , PerfStopProvider ,
PrivilegeCheck , PrivilegedServiceAuditAlarmA , PrivilegedServiceAuditAlarmW , ProcessIdleTasks ,
ProcessIdleTasksW , ProcessTrace , QueryAllTracesA , QueryAllTracesW ,
QueryRecoveryAgentsOnEncryptedFile , QuerySecurityAccessMask , QueryServiceConfig2A ,
QueryServiceConfig2W , QueryServiceConfigA , QueryServiceConfigW ,
QueryServiceDynamicInformation , QueryServiceLockStatusA , QueryServiceLockStatusW ,
QueryServiceObjectSecurity , QueryServiceStatus , QueryServiceStatusEx , QueryTraceA ,
QueryTraceW , QueryUsersOnEncryptedFile , ReadEncryptedFileRaw , ReadEventLogA ,
ReadEventLogW , RegCloseKey , RegConnectRegistryA , RegConnectRegistryExA ,
RegConnectRegistryExW , RegConnectRegistryW , RegCopyTreeA , RegCopyTreeW , RegCreateKeyA ,
RegCreateKeyExA , RegCreateKeyExW , RegCreateKeyTransactedA , RegCreateKeyTransactedW ,
RegCreateKeyW , RegDeleteKeyA , RegDeleteKeyExA , RegDeleteKeyExW , RegDeleteKeyTransactedA
 , RegDeleteKeyTransactedW , RegDeleteKeyValueA , RegDeleteKeyValueW , RegDeleteKeyW ,
RegDeleteTreeA , RegDeleteTreeW , RegDeleteValueA , RegDeleteValueW ,
RegDisablePredefinedCache , RegDisablePredefinedCacheEx , RegDisableReflectionKey ,
RegEnableReflectionKey , RegEnumKeyA , RegEnumKeyExA , RegEnumKeyExW , RegEnumKeyW ,
RegEnumValueA , RegEnumValueW , RegFlushKey , RegGetKeySecurity , RegGetValueA ,
RegGetValueW , RegLoadAppKeyA , RegLoadAppKeyW , RegLoadKeyA , RegLoadKeyW ,
RegLoadMUIStringA , RegLoadMUIStringW , RegNotifyChangeKeyValue , RegOpenCurrentUser ,
RegOpenKeyA , RegOpenKeyExA , RegOpenKeyExW , RegOpenKeyTransactedA ,
RegOpenKeyTransactedW , RegOpenKeyW , RegOpenUserClassesRoot , RegOverridePredefKey ,
RegQueryInfoKeyA , RegQueryInfoKeyW , RegQueryMultipleValuesA , RegQueryMultipleValuesW ,
RegQueryReflectionKey , RegQueryValueA , RegQueryValueExA , RegQueryValueExW ,
RegQueryValueW , RegRenameKey , RegReplaceKeyA , RegReplaceKeyW , RegRestoreKeyA ,
RegRestoreKeyW , RegSaveKeyA , RegSaveKeyExA , RegSaveKeyExW , RegSaveKeyW ,
RegSetKeySecurity , RegSetKeyValueA , RegSetKeyValueW , RegSetValueA , RegSetValueExA ,
RegSetValueExW , RegSetValueW , RegUnLoadKeyA , RegUnLoadKeyW , RegisterEventSourceA ,

RegisterEventSourceW , RegisterIdleTask , RegisterServiceCtrlHandlerA ,
RegisterServiceCtrlHandlerExA , RegisterServiceCtrlHandlerExW , RegisterServiceCtrlHandlerW ,
RegisterTraceGuidsA , RegisterTraceGuidsW , RegisterWaitChainCOMCallback ,
RemoteRegEnumKeyWrapper , RemoteRegEnumValueWrapper , RemoteRegQueryInfoKeyWrapper ,
RemoteRegQueryValueWrapper , RemoveTraceCallback , RemoveUsersFromEncryptedFile ,
ReportEventA , ReportEventW , RevertToSelf , SafeBaseRegGetKeySecurity , SaferCloseLevel ,
SaferComputeTokenFromLevel , SaferCreateLevel , SaferGetLevelInformation ,
SaferGetPolicyInformation , SaferIdentifyLevel , SaferRecordEventLogEntry ,
SaferSetLevelInformation , SaferSetPolicyInformation , SaferiChangeRegistryScope ,
SaferiCompareTokenLevels , SaferiIsDllAllowed , SaferiIsExecutableFileType ,
SaferiPopulateDefaultsInRegistry , SaferiRecordEventLogEntry , SaferiSearchMatchingHashRules ,
SetAclInformation , SetEncryptedFileMetadata , SetEntriesInAccessListA , SetEntriesInAccessListW ,
SetEntriesInAclA , SetEntriesInAclW , SetEntriesInAuditListA , SetEntriesInAuditListW ,
SetFileSecurityA , SetFileSecurityW , SetInformationCodeAuthzLevelW ,
SetInformationCodeAuthzPolicyW , SetKernelObjectSecurity , SetNamedSecurityInfoA ,
SetNamedSecurityInfoExA , SetNamedSecurityInfoExW , SetNamedSecurityInfoW ,
SetPrivateObjectSecurity , SetPrivateObjectSecurityEx , SetSecurityAccessMask ,
SetSecurityDescriptorControl , SetSecurityDescriptorDacl , SetSecurityDescriptorGroup ,
SetSecurityDescriptorOwner , SetSecurityDescriptorRMControl , SetSecurityDescriptorSacl ,
SetSecurityInfo , SetSecurityInfoExA , SetSecurityInfoExW , SetServiceBits , SetServiceObjectSecurity ,
SetServiceStatus , SetThreadToken , SetTokenInformation , SetTraceCallback ,
SetUserFileEncryptionKey , SetUserFileEncryptionKeyEx , StartServiceA , StartServiceCtrlDispatcherA
 , StartServiceCtrlDispatcherW , StartServiceW , StartTraceA , StartTraceW , StopTraceA , StopTraceW
 , SystemFunction001 , SystemFunction002 , SystemFunction003 , SystemFunction004 ,
SystemFunction005 , SystemFunction006 , SystemFunction007 , SystemFunction008 ,
SystemFunction009 , SystemFunction010 , SystemFunction011 , SystemFunction012 ,
SystemFunction013 , SystemFunction014 , SystemFunction015 , SystemFunction016 ,
SystemFunction017 , SystemFunction018 , SystemFunction019 , SystemFunction020 ,
SystemFunction021 , SystemFunction022 , SystemFunction023 , SystemFunction024 ,
SystemFunction025 , SystemFunction026 , SystemFunction027 , SystemFunction028 ,
SystemFunction029 , SystemFunction030 , SystemFunction031 , SystemFunction032 ,
SystemFunction033 , SystemFunction034 , SystemFunction035 , SystemFunction036 ,
SystemFunction040 , SystemFunction041 , TraceEvent , TraceEventInstance , TraceMessage ,
TraceMessageVa , TraceQueryInformation , TraceSetInformation , TreeResetNamedSecurityInfoA ,
TreeResetNamedSecurityInfoW , TreeSetNamedSecurityInfoA , TreeSetNamedSecurityInfoW ,
TrusteeAccessToObjectA , TrusteeAccessToObjectW , UninstallApplication , UnlockServiceDatabase ,
UnregisterIdleTask , UnregisterTraceGuids , UpdateTraceA , UpdateTraceW ,
UsePinForEncryptedFilesA , UsePinForEncryptedFilesW , WaitServiceState , WmiCloseBlock ,
WmiDevInstToInstanceNameA , WmiDevInstToInstanceNameW , WmiEnumerateGuids ,
WmiExecuteMethodA , WmiExecuteMethodW , WmiFileHandleToInstanceNameA ,
WmiFileHandleToInstanceNameW , WmiFreeBuffer , WmiMofEnumerateResourcesA ,
WmiMofEnumerateResourcesW , WmiNotificationRegistrationA , WmiNotificationRegistrationW ,
WmiOpenBlock , WmiQueryAllDataA , WmiQueryAllDataMultipleA , WmiQueryAllDataMultipleW ,
WmiQueryAllDataW , WmiQueryGuidInformation , WmiQuerySingleInstanceA ,
WmiQuerySingleInstanceMultipleA , WmiQuerySingleInstanceMultipleW ,
WmiQuerySingleInstanceW , WmiReceiveNotificationsA , WmiReceiveNotificationsW ,
WmiSetSingleInstanceA , WmiSetSingleInstanceW , WmiSetSingleItemA , WmiSetSingleItemW ,
WriteEncryptedFileRaw , __conio_common_vcprintf , __conio_common_vcprintf_p ,

__conio_common_vcprintf_s, __conio_common_vcscanf, __conio_common_vcwprintf, __conio_common_vcwprintf_p, __conio_common_vcwprintf_s, __conio_common_vcwscanf, _cgets, _cgets_s, _cgetws, _cgetws_s, _cputs, _cputws, _getch, _getch_nolock, _getche, _getche_nolock, _getwch, _getwch_nolock, _getwche, _getwche_nolock, _putch, _putch_nolock, _putwch, _putwch_nolock, _ungetch, _ungetch_nolock, _ungetwch, _ungetwch_nolock, __toascii, _atodbl, _atodbl_l, _atof_l, _atofl, _atofl_l, _atoi64, _atoi64_l, _atoi_l, _atol_l, _atoldbl, _atoldbl_l, _atoll_l, _ecvt, _ecvt_s, _fcvt, _fcvt_s, _gcvt, _gcvt_s, _i64toa, _i64toa_s, _i64tow, _i64tow_s, _itoa, _itoa_s, _itow, _itow_s, _ltoa, _ltoa_s, _ltow, _ltow_s, _strtod_l, _strtof_l, _strtoi64, _strtoi64_l, _strtoimax_l, _strtol_l, _strtol_l, _strtol_l, _strtoll_l, _strtoui64, _strtoui64_l, _strtoul_l, _strtoull_l, _strtoumax_l, _ui64toa, _ui64toa_s, _ui64tow, _ui64tow_s, _ultoa, _ultoa_s, _ultow, _ultow_s, _wcstod_l, _wcstof_l, _wcstoi64, _wcstoi64_l, _wcstoimax_l, _wcstol_l, _wcstold_l, _wcstoll_l, _wcstombs_l, _wcstombs_s_l, _wcstoui64, _wcstoui64_l, _wcstoul_l, _wcstoull_l, _wcstoumax_l, _wctomb_l, _wctomb_s_l, _wtof, _wtof_l, _wtoi, _wtoi64, _wtoi64_l, _wtoi_l, _wtol, _wtol_l, _wtoll, _wtoll_l, _atof, _atoi, _atol, _atoll, _btowc, _c16rtomb, _c32rtomb, _mbrtoc16, _mbrtoc32, _mbrtowc, _mbsrtowcs, _mbsrtowcs_s, _mbstowcs, _mbstowcs_s, _mbtowc, _strtod, _strtof, _strtoimax, _strtol, _strtol, _strtol_l, _strtoll, _strtoul, _strtoull, _strtoumax, _wctomb, _wctomb_s, _wcsrtombs, _wcsrtombs_s, _wcstod, _wcstof, _wcstoimax, _wcstol, _wcstold, _wcstoll, _wcstombs, _wcstombs_s, _wcstoul, _wcstoull, _wcstoumax, _wctob, _wctomb, _wctomb_s, _wctrans, __p__environ, __p__wenviron, _dupenv_s, _putenv, _putenv_s, _searchenv, _searchenv_s, _wdupenv_s, _wgetcwd, _wgetcwd, _wgetenv, _wgetenv_s, _wputenv, _wputenv_s, _wsearchenv, _wsearchenv_s, _getenv, _getenv_s, _access, _access_s, _chdir, _chdrive, _chmod, _findclose, _findfirst32, _findfirst32i64, _findfirst64, _findfirst64i32, _findnext32, _findnext32i64, _findnext64, _findnext64i32, _fstat32, _fstat32i64, _fstat64, _fstat64i32, _fullpath, _getdiskfree, _getdrive, _getdrives, _lock_file, _makepath, _makepath_s, _mkdir, _rmdir, _splitpath, _splitpath_s, _stat32, _stat32i64, _stat64, _stat64i32, _umask, _umask_s, _unlink, _unlock_file, _waccess, _waccess_s, _wchdir, _wchmod, _wfindfirst32, _wfindfirst32i64, _wfindfirst64, _wfindfirst64i32, _wfindnext32, _wfindnext32i64, _wfindnext64, _wfindnext64i32, _wfullpath, _wmakepath, _wmakepath_s, _wmkdir, _wremove, _wrename, _wrmdir, _wsplitpath, _wsplitpath_s, _wstat32, _wstat32i64, _wstat64, _wstat64i32, _wunlink, _remove, _rename, _aligned_free, _aligned_malloc, _aligned_msize, _aligned_offset_malloc, _aligned_offset_realloc, _aligned_offset_realloc, _aligned_realloc, _aligned_realloc, _callnewh, _calloc_base, _expand, _free_base, _get_heap_handle, _heapchk, _heapmin, _heapwalk, _malloc_base, _msize, _query_new_handler, _query_new_mode, _realloc_base, _realloc, _set_new_mode, _calloc, _free, _malloc, _realloc, __lc_codepage_func, __lc_collate_cp_func, __lc_locale_name_func, __mb_cur_max_func, __mb_cur_max_l_func, __initialize_lconv_for_unsigned_char, _pctype_func, _pwctype_func, _configthreadlocale, _create_locale, _free_locale, _get_current_locale, _getmbcp, _lock_locales, _setmbcp, _unlock_locales, _wcreate_locale, _wsetlocale, _localeconv, _setlocale, _Cbuild, _Cmulcc, _Cmulcr, _FCbuild, _FCmulcc, _FCmulcr, _LCbuild, _LCmulcc, _LCmulcr, __setusermatherr, _cabs, _chgsign, _chgsignf, _copysign, _copysignf, _d_int, _dclass, _dexp, _dlog, _dnorm, _dpcomp, _dpoly, _dscale, _dsign, _dsin, _dtest, _dunscale, _except1, _fd_int, _fdclass, _fdexp, _fdlog, _fdnorm, _fdopen, _fdpcomp, _fdpoly, _fdscale, _fdsign, _fdsin, _fdtest, _fdunscale, _finite, _finitef, _fpclass, _fpclassf, _get_FMA3_enable, _hypot, _hypotf, _isnan, _isnanf, _j0, _j1, _jn, _ld_int, _ldclass, _ldexp, _ldlog, _ldpcomp, _ldpoly, _ldscale, _ldsign, _ldsine, _ldtest, _ldunscale, _logb, _logbf, _nextafter, _nextafterf, _scalb, _scalbf, _set_FMA3_enable, _y0, _y1, _yn, _acos, _acosf, _acosh, _acoshf, _acoshl, _asin, _asinf, _asinh, _asinhf, _asinh_l, _atan, _atan2, _atan2f, _atanf, _atanh, _atanhf, _atanhl, _cabs, _cabsf, _cabsl, _cacos, _cacosf, _cacosh, _cacoshf, _cacosh_l, _cacos_l, _carg, _cargf, _cargl, _casin, _casinf, _casinh, _casinhf, _casinhl, _casin_l, _catan, _catanf, _catanh, _catanhf, _catanhl

, catanl, cbrt, cbrtf, cbrtl, ccos, ccosf, ccosh, ccoshf, ccoshl, ccosl, ceil, ceilf, cexp, cexpf, cexpl, cimagn, cimagnf, cimagnl, clog, clog10, clog10f, clog10l, clogf, clogl, conj, conjf, conjl, copysign, copysignf, copysignl, cos, cosf, cosh, coshf, cpow, cpowf, cpowl, cproj, cprojf, cprojl, creal, crealf, creall, csin, csinf, csinh, csinhf, csinhl, csinl, csqrt, csqrtf, csqrtl, ctan, ctanf, ctanh, ctanhf, ctanhl, ctanl, erf, erfc, erfcf, erfcl, erff, erfl, exp, exp2, exp2f, exp2l, expf, expm1, expm1f, expm1l, fabs, fdim, fdimf, fdiml, floor, floorf, fma, fmaf, fmal, fmax, fmaxf, fmaxl, fmin, fminf, fminl, fmod, fmodf, frexp, hypot, ilogb, ilogbf, ilogbl, ldexp, lgamma, lgammaf, lgammal, llrint, llrintf, llrintl, llround, llroundf, llroundl, log, log10, log10f, log1p, log1pf, log1pl, log2, log2f, log2l, logb, logbf, logbl, logf, lrint, lrintf, lrintl, lround, lroundf, lroundl, modf, modff, nan, nanf, nanl, nearbyint, nearbyintf, nearbyintl, nextafter, nextafterf, nextafterl, nexttoward, nexttowardf, nexttowardl, norm, normf, norml, pow, powf, remainder, remainderf, remainderl, remquo, remquof, remquol, rint, rintf, rintl, round, roundf, roundl, scalbn, scalbnf, scalbnl, scalbnf, scalbnl, sin, sinf, sinh, sinhf, sqrt, sqrtf, tan, tanf, tanh, tanhf, tgamma, tgammaf, tgamma, trunc, truncf, trunc, __p__mbcasemap, __p__mbctype, __ismbbalnum, __ismbbalnum_l, __ismbbalph, __ismbbalph_l, __ismbbblank, __ismbbblank_l, __ismbbgraph, __ismbbgraph_l, __ismbbkalm, __ismbbkalm_l, __ismbbkana, __ismbbkana_l, __ismbbkprint, __ismbbkprint_l, __ismbbkpunct, __ismbbkpunct_l, __ismbblead, __ismbblead_l, __ismbbprint, __ismbbprint_l, __ismbbpunct, __ismbbpunct_l, __ismbbtrail, __ismbbtrail_l, __ismbcalnum, __ismbcalnum_l, __ismbcalph, __ismbcalph_l, __ismbcblank, __ismbcblank_l, __ismbcdigit, __ismbcdigit_l, __ismbcgraph, __ismbcgraph_l, __ismbchira, __ismbchira_l, __ismbckata, __ismbckata_l, __ismbcl0, __ismbcl0_l, __ismbcl1, __ismbcl1_l, __ismbcl2, __ismbcl2_l, __ismbclegal, __ismbclegal_l, __ismbclower, __ismbclower_l, __ismbcprint, __ismbcprint_l, __ismbcpunct, __ismbcpunct_l, __ismbcspc, __ismbcspc_l, __ismbcsymbol, __ismbcsymbol_l, __ismbcupper, __ismbcupper_l, __ismbsled, __ismbsled_l, __ismbstrail, __ismbstrail_l, __mbbtombc, __mbbtombc_l, __mbbtype, __mbbtype_l, __mbcasemap, __mbccpy, __mbccpy_l, __mbccpy_s, __mbccpy_s_l, __mbcjstojms, __mbcjstojms_l, __mbcjstojis, __mbcjstojis_l, __mbclen, __mbclen_l, __mbctohira, __mbctohira_l, __mbctokata, __mbctokata_l, __mbctolower, __mbctolower_l, __mbctombb, __mbctombb_l, __mbctoupper, __mbctoupper_l, __mblen_l, __mbsbtype, __mbsbtype_l, __mbscat_s, __mbscat_s_l, __mbschr, __mbschr_l, __mbscmp, __mbscmp_l, __mbscoll, __mbscoll_l, __mbscpy_s, __mbscpy_s_l, __mbscspn, __mbscspn_l, __mbsdec, __mbsdec_l, __mbsdup, __mbsicmp, __mbsicmp_l, __mbsicoll, __mbsicoll_l, __mbsinc, __mbsinc_l, __mbslen, __mbslen_l, __mbslwr, __mbslwr_l, __mbslwr_s, __mbslwr_s_l, __mbsnbc, __mbsnbc_l, __mbsnbc_s, __mbsnbc_s_l, __mbsnbcmp, __mbsnbcmp_l, __mbsnbcnt, __mbsnbcnt_l, __mbsnbcoll, __mbsnbcoll_l, __mbsnbcpy, __mbsnbcpy_l, __mbsnbcpy_s, __mbsnbcpy_s_l, __mbsnbcmp, __mbsnbcmp_l, __mbsnbcoll, __mbsnbcoll_l, __mbsnbcset, __mbsnbcset_l, __mbsnbcset_s, __mbsnbcset_s_l, __mbsncat, __mbsncat_l, __mbsncat_s, __mbsncat_s_l, __mbsncnt, __mbsncnt_l, __mbsncmp, __mbsncmp_l, __mbsncoll, __mbsncoll_l, __mbsncpy, __mbsncpy_l, __mbsncpy_s, __mbsncpy_s_l, __mbsnextc, __mbsnextc_l, __mbsnicmp, __mbsnicmp_l, __mbsnicoll, __mbsnicoll_l, __mbsninc, __mbsninc_l, __mbsnlen, __mbsnlen_l, __mbsnset, __mbsnset_l, __mbsnset_s, __mbsnset_s_l, __mbspbrk, __mbspbrk_l, __mbsrchr, __mbsrchr_l, __mbsrev, __mbsrev_l, __mbsset, __mbsset_l, __mbsset_s, __mbsset_s_l, __mbsspn, __mbsspn_l, __mbsspnp, __mbsspnp_l, __mbsstr, __mbsstr_l, __mbstok, __mbstok_l, __mbstok_s, __mbstok_s_l, __mbstowcs, __mbstowcs_s_l, __mbstrlen, __mbstrlen_l, __mbstrnlen, __mbstrnlen_l, __mbsupr, __mbsupr_l, __mbsupr_s, __mbsupr_s_l, __mbtowc_l, __Exit, __doserrno, __fpeflt_rounds, __fpecode, __p__argc, __p__argv, __p__wargv, __p__acmdl, __p__pgmptr, __p__wcmdln, __p__wpgmptr, __pxcptinfopt, __sys_errlist, __sys_nerr, __threadhandle, __threadid, __wcerr, __wcerr_s, __assert, __beginthread, __beginthreadex, __c_exit, __cexit, __clearfp, __configure_narrow_argv, __configure_wide_argv, __control87, __controlfp, __controlfp_s, __crt_at_quick_exit, __crt_atexit, __endthread, __endthreadex, __errno, __execute_onexit_table,

_fpreset, _get_doserrno, _get_errno, _get_initial_narrow_environment,
 _get_initial_wide_environment, _get_invalid_parameter_handler,
 _get_narrow_winmain_command_line, _get_pgmptr, _get_terminate,
 _get_thread_local_invalid_parameter_handler, _get_wide_winmain_command_line,
 _get_wpgmptr, _getdllprocaddr, _getpid, _initialize_narrow_environment, _initialize_onexit_table,
 _initialize_wide_environment, _initterm, _initterm_e, _invalid_parameter_noinfo,
 _invalid_parameter_noinfo_noreturn, _invoke_watson, _query_app_type,
 _register_onexit_function, _register_thread_local_exe_atexit_callback, _resetstkoflw,
 _seh_filter_dll, _seh_filter_exe, _set_abort_behavior, _set_app_type, _set_controlfp,
 _set_doserrno, _set_errno, _set_error_mode, _set_invalid_parameter_handler,
 _set_new_handler, _set_thread_local_invalid_parameter_handler, _seterrormode, _sleep,
 _statusfp, _strerror, _strerror_s, _wassert, _wcserror, _wcserror_s, _wpgmptr, _wsystem, abort,
 exit, feclearexcept, fegetenv, fegetexceptflag, fegetround, feholdexcept, fesetenv,
 fesetexceptflag, fesetround, fetestexcept, perror, quick_exit, raise, set_terminate, signal,
 strerror, strerror_s, system, terminate, __acrt_iob_func, __p_commode, __p_fmode,
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 _chsize, _chsize_s, _close, _commit, _creat, _dup, _dup2, _eof, _fclose_nolock, _fcloseall,
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 _get_stream_buffer_pointers, _getc_nolock, _getcwd, _getdcwd, _getmaxstdio, _getw,
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 _mktemp_s, _open, _open_osfhandle, _pclose, _pipe, _popen, _putc_nolock, _putw,
 _putwc_nolock, _putws, _read, _rmtmp, _set_fmode, _set_printf_count_output, _setmaxstdio,
 _setmode, _sopen, _sopen_dispatch, _sopen_s, _tell, _telli64, _tempnam, _ungetc_nolock,
 _ungetwc_nolock, _wcreat, _wfdopen, _wfopen, _wfopen_s, _wfreopen, _wfreopen_s,
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 _fflush, _fgetc, _fgetpos, _fgets, _fgetwc, _fgetws, _fopen, _fopen_s, _fputc, _fputs, _fputwc, _fputws, _fread,
 _fread_s, _freopen, _freopen_s, _fseek, _fsetpos, _ftell, _fwrite, _getc, _getchar, _gets, _gets_s, _getwc,
 _getwchar, _putc, _putchar, _puts, _putwc, _putwchar, _rewind, _setbuf, _setvbuf, _tmpfile, _tmpfile_s,
 _tmpnam, _tmpnam_s, _ungetc, _ungetwc, __isascii, __iscsym, __iscsymf, __iswctype, __iswctypef,
 __strncnt, __wcntrl, _isalnum_l, _isalpha_l, _isblank_l, _iscntrl_l, _isctype, _isctype_l,
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 _iswalnum_l, _iswalnum_l, _iswalpha_l, _iswblank_l, _iswcntrl_l, _iswctype, _iswctypef,
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`DP::RestInterface::IException::getLine(void)const __ptr64, public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl`

`DP::RestInterface::IException::getFunction(void)const __ptr64, public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl`

`DP::RestInterface::IException::getFile(void)const __ptr64, public: virtual class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl`

`DP::RestInterface::IException::getErrMsg(void)const __ptr64, public: virtual unsigned long __cdecl`

`DP::RestInterface::IException::getErrorCode(void)const __ptr64, public: class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl`

`DP::RestInterface::IException::errorOccuredAt(void)const __ptr64, const`

`DP::JsonService::TaskTrackerListObject::`vftable', const`

`DP::JsonService::TaskTrackerJsonObject::`vftable', const`

`DP::JsonService::TaskTrackerDetailsObject::`vftable', const`

`DP::JsonService::StorageSystemMiniVersionDetailsObject::`vftable', const`

`DP::JsonService::StorageSystemJsonObject::`vftable', const`

`DP::JsonService::StorageSystemDetailsObject::`vftable', const`

`DP::JsonService::StoragePoolMiniVersionDetailsObject::`vftable', const`

`DP::JsonService::StoragePoolListObject::`vftable', const`

`DP::JsonService::StoragePoolJsonObject::`vftable', const`

`DP::JsonService::StoragePoolDetailsObject::`vftable', const`

`DP::JsonService::SnapshotSetMiniVersionDetailsObject::`vftable', const`

`DP::JsonService::SnapshotSetListObject::`vftable', const`

`DP::JsonService::SnapshotSetJsonObject::`vftable', const`

DP::JsonService::SnapshotSetDetailsObject::`vftable' , const
DP::JsonService::ScheduleJobMiniVersionDetailsObject::`vftable' , const
DP::JsonService::ScheduleJobListObject::`vftable' , const
DP::JsonService::ScheduleJobJsonObject::`vftable' , const
DP::JsonService::ScheduleJobDetailsObject::`vftable' , const
DP::RestInterface::RestCommunicationInterface::`vftable' , const
DP::JsonService::RecoverySetMiniVersionDetailsObject::`vftable' , const
DP::JsonService::RecoverySetListObject::`vftable' , const
DP::JsonService::RecoverySetJsonObject::`vftable' , const
DP::JsonService::RecoverySetDetailsObject::`vftable' , const
DP::RestInterface::RMCEXception::`vftable' , const DP::JsonService::JsonObject::`vftable' , const
DP::IRestCommunicationInterface::`vftable' , const DP::RestInterface::IException::`vftable' , const
DP::JsonService::BackupSetMiniVersionDetailsObject::`vftable' , const
DP::JsonService::BackupSetListObject::`vftable' , const
DP::JsonService::BackupSetJsonObject::`vftable' , const
DP::JsonService::BackupSetDetailsObject::`vftable' , const
DP::JsonService::BackupPolicyMiniVersion::`vftable' , const
DP::JsonService::BackupPolicyListObject::`vftable' , const
DP::JsonService::BackupPolicyJsonObject::`vftable' , const
DP::JsonService::BackupPolicyDetailsObject::`vftable' , public: class
DP::JsonService::TaskTrackerListObject & __ptr64 __cdecl
DP::JsonService::TaskTrackerListObject::operator=(class DP::JsonService::TaskTrackerListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::TaskTrackerJsonObject & __ptr64 __cdecl
DP::JsonService::TaskTrackerJsonObject::operator=(class DP::JsonService::TaskTrackerJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::TaskTrackerDetailsObject & __ptr64 __cdecl
DP::JsonService::TaskTrackerDetailsObject::operator=(class
DP::JsonService::TaskTrackerDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::StorageSystemMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::operator=(class
DP::JsonService::StorageSystemMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::StorageSystemJsonObject & __ptr64 __cdecl
DP::JsonService::StorageSystemJsonObject::operator=(class
DP::JsonService::StorageSystemJsonObject const & __ptr64) __ptr64 , public: class
DP::JsonService::StorageSystemDetailsObject & __ptr64 __cdecl
DP::JsonService::StorageSystemDetailsObject::operator=(class
DP::JsonService::StorageSystemDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::StoragePoolMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::operator=(class
DP::JsonService::StoragePoolMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::StoragePoolListObject & __ptr64 __cdecl
DP::JsonService::StoragePoolListObject::operator=(class DP::JsonService::StoragePoolListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolJsonObject & __ptr64 __cdecl
DP::JsonService::StoragePoolJsonObject::operator=(class DP::JsonService::StoragePoolJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolDetailsObject & __ptr64 __cdecl
DP::JsonService::StoragePoolDetailsObject::operator=(class
DP::JsonService::StoragePoolDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::SnapshotSetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::operator=(class

DP::JsonService::SnapshotSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::SnapshotSetListObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetListObject::operator=(class DP::JsonService::SnapshotSetListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetJsonObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetJsonObject::operator=(class DP::JsonService::SnapshotSetJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetDetailsObject & __ptr64
__cdecl DP::JsonService::SnapshotSetDetailsObject::operator=(class
DP::JsonService::SnapshotSetDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::ScheduleJobMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::operator=(class
DP::JsonService::ScheduleJobMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::ScheduleJobListObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobListObject::operator=(class DP::JsonService::ScheduleJobListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobJsonObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobJsonObject::operator=(class DP::JsonService::ScheduleJobJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobDetailsObject & __ptr64
__cdecl DP::JsonService::ScheduleJobDetailsObject::operator=(class
DP::JsonService::ScheduleJobDetailsObject const & __ptr64) __ptr64 , public: class
DP::RestInterface::RestCommunicationInterface & __ptr64 __cdecl
DP::RestInterface::RestCommunicationInterface::operator=(class
DP::RestInterface::RestCommunicationInterface const & __ptr64) __ptr64 , public: class
DP::JsonService::RecoverySetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::operator=(class
DP::JsonService::RecoverySetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::RecoverySetListObject & __ptr64 __cdecl
DP::JsonService::RecoverySetListObject::operator=(class DP::JsonService::RecoverySetListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::RecoverySetJsonObject & __ptr64 __cdecl
DP::JsonService::RecoverySetJsonObject::operator=(class DP::JsonService::RecoverySetJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::RecoverySetDetailsObject & __ptr64
__cdecl DP::JsonService::RecoverySetDetailsObject::operator=(class
DP::JsonService::RecoverySetDetailsObject const & __ptr64) __ptr64 , public: class
DP::RestInterface::RMCHelperUtil & __ptr64 __cdecl
DP::RestInterface::RMCHelperUtil::operator=(class DP::RestInterface::RMCHelperUtil const &
__ptr64) __ptr64 , public: class DP::RestInterface::RMCEException & __ptr64 __cdecl
DP::RestInterface::RMCEException::operator=(class DP::RestInterface::RMCEException const &
__ptr64) __ptr64 , public: class DP::JsonService::JsonObject & __ptr64 __cdecl
DP::JsonService::JsonObject::operator=(class DP::JsonService::JsonObject const & __ptr64) __ptr64 ,
public: class DP::JsonService::JsonBackupPolicyService & __ptr64 __cdecl
DP::JsonService::JsonBackupPolicyService::operator=(class DP::JsonService::JsonBackupPolicyService
const & __ptr64) __ptr64 , public: class DP::IRestCommunicationInterface & __ptr64 __cdecl
DP::IRestCommunicationInterface::operator=(class DP::IRestCommunicationInterface const &
__ptr64) __ptr64 , ??4IRestCommunicationInterface@DP@@@QEAAAEAV01@\$SQEAV01@@@Z ,
public: class DP::RestInterface::IException & __ptr64 __cdecl
DP::RestInterface::IException::operator=(class DP::RestInterface::IException const & __ptr64)
__ptr64 , public: class DP::JsonService::BackupSetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::operator=(class
DP::JsonService::BackupSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::BackupSetListObject & __ptr64 __cdecl

DP::JsonService::BackupSetListObject::operator=(class DP::JsonService::BackupSetListObject const & __ptr64) __ptr64 , public: class DP::JsonService::BackupSetJsonObject & __ptr64 __cdecl
DP::JsonService::BackupSetJsonObject::operator=(class DP::JsonService::BackupSetJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::BackupSetDetailsObject & __ptr64 __cdecl
DP::JsonService::BackupSetDetailsObject::operator=(class DP::JsonService::BackupSetDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyMiniVersion & __ptr64 __cdecl
DP::JsonService::BackupPolicyMiniVersion::operator=(class DP::JsonService::BackupPolicyMiniVersion const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyListObject & __ptr64 __cdecl
DP::JsonService::BackupPolicyListObject::operator=(class DP::JsonService::BackupPolicyListObject const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyJsonObject & __ptr64 __cdecl
DP::JsonService::BackupPolicyJsonObject::operator=(class DP::JsonService::BackupPolicyJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyDetailsObject & __ptr64 __cdecl DP::JsonService::BackupPolicyDetailsObject::operator=(class DP::JsonService::BackupPolicyDetailsObject const & __ptr64) __ptr64 , public: virtual __cdecl
DP::JsonService::TaskTrackerListObject::~TaskTrackerListObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::TaskTrackerJsonObject::~TaskTrackerJsonObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::TaskTrackerDetailsObject::~TaskTrackerDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::~StorageSystemMiniVersionDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::StorageSystemJsonObject::~StorageSystemJsonObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::StorageSystemDetailsObject::~StorageSystemDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::~StoragePoolMiniVersionDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::StoragePoolListObject::~StoragePoolListObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::StoragePoolJsonObject::~StoragePoolJsonObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::StoragePoolDetailsObject::~StoragePoolDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::~SnapshotSetMiniVersionDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::SnapshotSetListObject::~SnapshotSetListObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::SnapshotSetJsonObject::~SnapshotSetJsonObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::SnapshotSetDetailsObject::~SnapshotSetDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::~ScheduleJobMiniVersionDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::ScheduleJobListObject::~ScheduleJobListObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::ScheduleJobJsonObject::~ScheduleJobJsonObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::ScheduleJobDetailsObject::~ScheduleJobDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::RestInterface::RestCommunicationInterface::~RestCommunicationInterface(void) __ptr64 , public: virtual __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::~RecoverySetMiniVersionDetailsObject(void) __ptr64 , public: virtual __cdecl
DP::JsonService::RecoverySetListObject::~RecoverySetListObject(void) __ptr64 , public: virtual __cdecl DP::JsonService::RecoverySetJsonObject::~RecoverySetJsonObject(void) __ptr64 , public:

virtual __cdecl DP::JsonService::RecoverySetDetailsObject::~~RecoverySetDetailsObject(void) __ptr64
, public: __cdecl DP::RestInterface::RMCHelperUtil::~~RMCHelperUtil(void) __ptr64 , public: virtual
__cdecl DP::RestInterface::RMCEXception::~~RMCEXception(void) __ptr64 , public: virtual __cdecl
DP::JsonService::JsonObject::~~JsonObject(void) __ptr64 , public: __cdecl
DP::JsonService::JsonBackupPolicyService::~~JsonBackupPolicyService(void) __ptr64 , public: virtual
__cdecl DP::RestInterface::IException::~~IException(void) __ptr64 , public: virtual __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::~~BackupSetMiniVersionDetailsObject(void)
__ptr64 , public: virtual __cdecl DP::JsonService::BackupSetListObject::~~BackupSetListObject(void)
__ptr64 , public: virtual __cdecl DP::JsonService::BackupSetJsonObject::~~BackupSetJsonObject(void)
__ptr64 , public: virtual __cdecl
DP::JsonService::BackupSetDetailsObject::~~BackupSetDetailsObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::BackupPolicyMiniVersion::~~BackupPolicyMiniVersion(void) __ptr64 , public:
virtual __cdecl DP::JsonService::BackupPolicyListObject::~~BackupPolicyListObject(void) __ptr64 ,
public: virtual __cdecl DP::JsonService::BackupPolicyJsonObject::~~BackupPolicyJsonObject(void)
__ptr64 , public: virtual __cdecl
DP::JsonService::BackupPolicyDetailsObject::~~BackupPolicyDetailsObject(void) __ptr64 , public:
__cdecl DP::JsonService::TaskTrackerListObject::TaskTrackerListObject(class
DP::JsonService::TaskTrackerListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerJsonObject::TaskTrackerJsonObject(class
DP::JsonService::TaskTrackerJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerDetailsObject::TaskTrackerDetailsObject(class
DP::JsonService::TaskTrackerDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::StorageSystemMiniVersionDetailsObject(c
lass DP::JsonService::StorageSystemMiniVersionDetailsObject const & __ptr64) __ptr64 , public:
__cdecl DP::JsonService::StorageSystemJsonObject::StorageSystemJsonObject(class
DP::JsonService::StorageSystemJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemDetailsObject::StorageSystemDetailsObject(class
DP::JsonService::StorageSystemDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::StoragePoolMiniVersionDetailsObject(class
DP::JsonService::StoragePoolMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolListObject::StoragePoolListObject(class
DP::JsonService::StoragePoolListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolJsonObject::StoragePoolJsonObject(class
DP::JsonService::StoragePoolJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolDetailsObject::StoragePoolDetailsObject(class
DP::JsonService::StoragePoolDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::SnapshotSetMiniVersionDetailsObject(class
DP::JsonService::SnapshotSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetListObject::SnapshotSetListObject(class
DP::JsonService::SnapshotSetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetJsonObject::SnapshotSetJsonObject(class
DP::JsonService::SnapshotSetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetDetailsObject::SnapshotSetDetailsObject(class
DP::JsonService::SnapshotSetDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::ScheduleJobMiniVersionDetailsObject(class
DP::JsonService::ScheduleJobMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobListObject::ScheduleJobListObject(class
DP::JsonService::ScheduleJobListObject const & __ptr64) __ptr64 , public: __cdecl

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DP::JsonService::ScheduleJobJsonObject::ScheduleJobJsonObject(class
DP::JsonService::ScheduleJobJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobDetailsObject::ScheduleJobDetailsObject(class
DP::JsonService::ScheduleJobDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::RestInterface::RestCommunicationInterface::RestCommunicationInterface(class
DP::RestInterface::RestCommunicationInterface const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::RecoverySetMiniVersionDetailsObject(class
DP::JsonService::RecoverySetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetListObject::RecoverySetListObject(class
DP::JsonService::RecoverySetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetJsonObject::RecoverySetJsonObject(class
DP::JsonService::RecoverySetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetDetailsObject::RecoverySetDetailsObject(class
DP::JsonService::RecoverySetDetailsObject const & __ptr64) __ptr64 , private: __cdecl
DP::RestInterface::RMCHelperUtil::RMCHelperUtil(void) __ptr64 , public: __cdecl
DP::RestInterface::RMCEXception::RMCEXception(void) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: __cdecl DP::RestInterface::RMCEXception::RMCEXception(class
DP::RestInterface::RMCEXception const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::JsonObject::JsonObject(void) __ptr64 , public: __cdecl
DP::JsonService::JsonObject::JsonObject(class DP::JsonService::JsonObject const & __ptr64) __ptr64
, public: __cdecl DP::JsonService::JsonBackupPolicyService::JsonBackupPolicyService(void) __ptr64 ,
public: __cdecl DP::IRestCommunicationInterface::IRestCommunicationInterface(void) __ptr64 ,
public: __cdecl DP::IRestCommunicationInterface::IRestCommunicationInterface(class
DP::IRestCommunicationInterface const & __ptr64) __ptr64 ,
??OIRestCommunicationInterface@DP@@QEAA@$QEAV01@@@Z , public: __cdecl
DP::RestInterface::IException::IException(void) __ptr64
,#####
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#####,#####
#####
#####, public: __cdecl DP::RestInterface::IException::IException(class
DP::RestInterface::IException const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::BackupSetMiniVersionDetailsObject(class
DP::JsonService::BackupSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetListObject::BackupSetListObject(class
DP::JsonService::BackupSetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetJsonObject::BackupSetJsonObject(class
DP::JsonService::BackupSetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetDetailsObject::BackupSetDetailsObject(class
DP::JsonService::BackupSetDetailsObject const & __ptr64) __ptr64 , public: __cdecl
```

DP::JsonService::BackupPolicyMiniVersion::BackupPolicyMiniVersion(class
DP::JsonService::BackupPolicyMiniVersion const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyListObject::BackupPolicyListObject(class
DP::JsonService::BackupPolicyListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyJsonObject::BackupPolicyJsonObject(class
DP::JsonService::BackupPolicyJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyDetailsObject::BackupPolicyDetailsObject(class
DP::JsonService::BackupPolicyDetailsObject const & __ptr64) __ptr64 , BCryptAddContextFunction ,
BCryptAddContextFunctionProvider , BCryptCloseAlgorithmProvider , BCryptConfigureContext ,
BCryptConfigureContextFunction , BCryptCreateContext , BCryptCreateHash ,
BCryptCreateMultiHash , BCryptDecrypt , BCryptDeleteContext , BCryptDeriveKey ,
BCryptDeriveKeyCapi , BCryptDeriveKeyPBKDF2 , BCryptDestroyHash , BCryptDestroyKey ,
BCryptDestroySecret , BCryptDuplicateHash , BCryptDuplicateKey , BCryptEncrypt ,
BCryptEnumAlgorithms , BCryptEnumContextFunctionProviders , BCryptEnumContextFunctions ,
BCryptEnumContexts , BCryptEnumProviders , BCryptEnumRegisteredProviders , BCryptExportKey ,
BCryptFinalizeKeyPair , BCryptFinishHash , BCryptFreeBuffer , BCryptGenRandom ,
BCryptGenerateKeyPair , BCryptGenerateSymmetricKey , BCryptGetFipsAlgorithmMode ,
BCryptGetProperty , BCryptHashData , BCryptImportKey , BCryptImportKeyPair ,
BCryptKeyDerivation , BCryptOpenAlgorithmProvider , BCryptProcessMultiOperations ,
BCryptQueryContextConfiguration , BCryptQueryContextFunctionConfiguration ,
BCryptQueryContextFunctionProperty , BCryptQueryProviderRegistration ,
BCryptRegisterConfigChangeNotify , BCryptRegisterProvider , BCryptRemoveContextFunction ,
BCryptRemoveContextFunctionProvider , BCryptResolveProviders , BCryptSecretAgreement ,
BCryptSetAuditingInterface , BCryptSetContextFunctionProperty , BCryptSetProperty ,
BCryptSignHash , BCryptUnregisterConfigChangeNotify , BCryptUnregisterProvider ,
BCryptVerifySignature , ProcessPng , GetSignatureInterface , GetSecretAgreementInterface ,
GetRngInterface , GetKeyDerivationInterface , GetHashInterface , GetCipherInterface ,
GetAsymmetricEncryptionInterface , GetBrandStringFromInternalString , GetBrandStringAscii ,
GetBrandString , BrandMapKeyword , BrandInit , NetServerEnumEx , NetServerEnum ,
NetBrowserStatisticsGet , I_BrowserSetNetlogonState , I_BrowserServerEnum ,
I_BrowserResetStatistics , I_BrowserResetNetlogonState , I_BrowserQueryStatistics ,
I_BrowserQueryOtherDomains , I_BrowserQueryEmulatedDomains , I_BrowserDebugTrace ,
I_BrowserDebugCall , SwMemFree , SwDeviceSetLifetime , SwDevicePropertySet ,
SwDeviceInterfaceSetState , SwDeviceInterfaceRegister , SwDeviceInterfacePropertySet ,
SwDeviceGetLifetime , SwDeviceCreate , SwDeviceClose , DevSetObjectProperties , DevGetObjectsEx ,
DevGetObjects , DevGetObjectPropertiesEx , DevGetObjectProperties , DevFreeObjects ,
DevFreeObjectProperties , DevFindProperty , DevCreateObjectQueryFromIdsEx ,
DevCreateObjectQueryFromIds , DevCreateObjectQueryFromIdEx , DevCreateObjectQueryFromId ,
DevCreateObjectQueryEx , DevCreateObjectQuery , DevCloseObjectQuery ,
CM_Write_UserPowerKey , CM_Unregister_Notification , CM_Unregister_Device_Interface_ExW ,
CM_Unregister_Device_Interface_ExA , CM_Unregister_Device_InterfaceW ,
CM_Unregister_Device_InterfaceA , CM_Uninstall_DevNode_Ex , CM_Uninstall_DevNode ,
CM_Test_Range_Available , CM_Setup_DevNode_Ex , CM_Setup_DevNode ,
CM_Set_HW_Prof_Flags_ExW , CM_Set_HW_Prof_Flags_ExA , CM_Set_HW_Prof_FlagsW ,
CM_Set_HW_Prof_FlagsA , CM_Set_HW_Prof_Ex , CM_Set_HW_Prof ,
CM_Set_Device_Interface_Property_ExW , CM_Set_Device_Interface_PropertyW ,
CM_Set_DevNode_Registry_Property_ExW , CM_Set_DevNode_Registry_Property_ExA ,
CM_Set_DevNode_Registry_PropertyW , CM_Set_DevNode_Registry_PropertyA ,

CM_Set_DevNode_Property_ExW , CM_Set_DevNode_PropertyW , CM_Set_DevNode_Problem_Ex ,
CM_Set_DevNode_Problem , CM_Set_Class_Registry_PropertyW ,
CM_Set_Class_Registry_PropertyA , CM_Set_Class_Property_ExW , CM_Set_Class_PropertyW ,
CM_Set_ActiveScheme , CM_Run_Detection_Ex , CM_Run_Detection ,
CM_Restore_DefaultPowerScheme , CM_RestoreAll_DefaultPowerSchemes ,
CM_Request_Eject_PC_Ex , CM_Request_Eject_PC , CM_Request_Device_Eject_ExW ,
CM_Request_Device_Eject_ExA , CM_Request_Device_EjectW , CM_Request_Device_EjectA ,
CM_Remove_SubTree_Ex , CM_Remove_SubTree , CM_Register_Notification ,
CM_Register_Device_Interface_ExW , CM_Register_Device_Interface_ExA ,
CM_Register_Device_InterfaceW , CM_Register_Device_InterfaceA , CM_Register_Device_Driver_Ex
, CM_Register_Device_Driver , CM_Reenumerate_DevNode_Ex , CM_Reenumerate_DevNode ,
CM_Query_Resource_Conflict_List , CM_Query_Remove_SubTree_Ex , CM_Query_Remove_SubTree
, CM_Query_Arbitrator_Free_Size_Ex , CM_Query_Arbitrator_Free_Size ,
CM_Query_Arbitrator_Free_Data_Ex , CM_Query_Arbitrator_Free_Data ,
CM_Query_And_Remove_SubTree_ExW , CM_Query_And_Remove_SubTree_ExA ,
CM_Query_And_Remove_SubTreeW , CM_Query_And_Remove_SubTreeA ,
CM_Open_Device_Interface_Key_ExW , CM_Open_Device_Interface_Key_ExA ,
CM_Open_Device_Interface_KeyW , CM_Open_Device_Interface_KeyA ,
CM_Open_DevNode_Key_Ex , CM_Open_DevNode_Key , CM_Open_Class_Key_ExW ,
CM_Open_Class_Key_ExA , CM_Open_Class_KeyW , CM_Open_Class_KeyA , CM_Next_Range ,
CM_Move_DevNode_Ex , CM_Move_DevNode , CM_Modify_Res_Des_Ex , CM_Modify_Res_Des ,
CM_Merge_Range_List , CM_MapCrToWin32Err , CM_MapCrToSpErr , CM_Locate_DevNode_ExW ,
CM_Locate_DevNode_ExA , CM_Locate_DevNodeW , CM_Locate_DevNodeA ,
CM_Is_Version_Available_Ex , CM_Is_Version_Available , CM_Is_Dock_Station_Present_Ex ,
CM_Is_Dock_Station_Present , CM_Invert_Range_List , CM_Intersect_Range_List ,
CM_Install_DevNode_ExW , CM_Install_DevNodeW , CM_Import_PowerScheme ,
CM_Get_Version_Ex , CM_Get_Version , CM_Get_Sibling_Ex , CM_Get_Sibling ,
CM_Get_Resource_Conflict_DetailsW , CM_Get_Resource_Conflict_DetailsA ,
CM_Get_Resource_Conflict_Count , CM_Get_Res_Des_Data_Size_Ex , CM_Get_Res_Des_Data_Size ,
CM_Get_Res_Des_Data_Ex , CM_Get_Res_Des_Data , CM_Get_Parent_Ex , CM_Get_Parent ,
CM_Get_Next_Res_Des_Ex , CM_Get_Next_Res_Des , CM_Get_Next_Log_Conf_Ex ,
CM_Get_Next_Log_Conf , CM_Get_Log_Conf_Priority_Ex , CM_Get_Log_Conf_Priority ,
CM_Get_Hardware_Profile_Info_ExW , CM_Get_Hardware_Profile_Info_ExA ,
CM_Get_Hardware_Profile_InfoW , CM_Get_Hardware_Profile_InfoA ,
CM_Get_HW_Prof_Flags_ExW , CM_Get_HW_Prof_Flags_ExA , CM_Get_HW_Prof_FlagsW ,
CM_Get_HW_Prof_FlagsA , CM_Get_Global_State_Ex , CM_Get_Global_State ,
CM_Get_First_Log_Conf_Ex , CM_Get_First_Log_Conf ,
CM_Get_Device_Interface_Property_Keys_ExW , CM_Get_Device_Interface_Property_KeysW ,
CM_Get_Device_Interface_Property_ExW , CM_Get_Device_Interface_PropertyW ,
CM_Get_Device_Interface_List_Size_ExW , CM_Get_Device_Interface_List_Size_ExA ,
CM_Get_Device_Interface_List_SizeW , CM_Get_Device_Interface_List_SizeA ,
CM_Get_Device_Interface_List_ExW , CM_Get_Device_Interface_List_ExA ,
CM_Get_Device_Interface_ListW , CM_Get_Device_Interface_ListA ,
CM_Get_Device_Interface_Alias_ExW , CM_Get_Device_Interface_Alias_ExA ,
CM_Get_Device_Interface_AliasW , CM_Get_Device_Interface_AliasA , CM_Get_Device_ID_Size_Ex
, CM_Get_Device_ID_Size , CM_Get_Device_ID_List_Size_ExW , CM_Get_Device_ID_List_Size_ExA ,
CM_Get_Device_ID_List_SizeW , CM_Get_Device_ID_List_SizeA , CM_Get_Device_ID_List_ExW ,
CM_Get_Device_ID_List_ExA , CM_Get_Device_ID_ListW , CM_Get_Device_ID_ListA ,

CM_Get_Device_ID_ExW , CM_Get_Device_ID_ExA , CM_Get_Device_IDW , CM_Get_Device_IDA ,
CM_Get_DevNode_Status_Ex , CM_Get_DevNode_Status ,
CM_Get_DevNode_Registry_Property_ExW , CM_Get_DevNode_Registry_Property_ExA ,
CM_Get_DevNode_Registry_PropertyW , CM_Get_DevNode_Registry_PropertyA ,
CM_Get_DevNode_Property_Keys_Ex , CM_Get_DevNode_Property_Keys ,
CM_Get_DevNode_Property_ExW , CM_Get_DevNode_PropertyW ,
CM_Get_DevNode_Custom_Property_ExW , CM_Get_DevNode_Custom_Property_ExA ,
CM_Get_DevNode_Custom_PropertyW , CM_Get_DevNode_Custom_PropertyA ,
CM_Get_Depth_Ex , CM_Get_Depth , CM_Get_Class_Registry_PropertyW ,
CM_Get_Class_Registry_PropertyA , CM_Get_Class_Property_Keys_Ex ,
CM_Get_Class_Property_Keys , CM_Get_Class_Property_ExW , CM_Get_Class_PropertyW ,
CM_Get_Class_Name_ExW , CM_Get_Class_Name_ExA , CM_Get_Class_NameW ,
CM_Get_Class_NameA , CM_Get_Class_Key_Name_ExW , CM_Get_Class_Key_Name_ExA ,
CM_Get_Class_Key_NameW , CM_Get_Class_Key_NameA , CM_Get_Child_Ex , CM_Get_Child ,
CM_Free_Resource_Conflict_Handle , CM_Free_Res_Des_Handle , CM_Free_Res_Des_Ex ,
CM_Free_Res_Des , CM_Free_Range_List , CM_Free_Log_Conf_Handle , CM_Free_Log_Conf_Ex ,
CM_Free_Log_Conf , CM_First_Range , CM_Find_Range , CM_Enumerate_Enumerators_ExW ,
CM_Enumerate_Enumerators_ExA , CM_Enumerate_EnumeratorsW ,
CM_Enumerate_EnumeratorsA , CM_Enumerate_Classes_Ex , CM_Enumerate_Classes ,
CM_Enable_DevNode_Ex , CM_Enable_DevNode , CM_Duplicate_PowerScheme ,
CM_Dup_Range_List , CM_Disconnect_Machine , CM_Disable_DevNode_Ex , CM_Disable_DevNode
, CM_Detect_Resource_Conflict_Ex , CM_Detect_Resource_Conflict , CM_Delete_Range ,
CM_Delete_PowerScheme , CM_Delete_Driver_Package_ExW , CM_Delete_Driver_PackageW ,
CM_Delete_Device_Interface_Key_ExW , CM_Delete_Device_Interface_Key_ExA ,
CM_Delete_Device_Interface_KeyW , CM_Delete_Device_Interface_KeyA ,
CM_Delete_DevNode_Key_Ex , CM_Delete_DevNode_Key , CM_Delete_Class_Key_Ex ,
CM_Delete_Class_Key , CM_Create_Range_List , CM_Create_DevNode_ExW ,
CM_Create_DevNode_ExA , CM_Create_DevNodeW , CM_Create_DevNodeA ,
CM_Connect_MachineW , CM_Connect_MachineA , CM_Apply_PowerScheme ,
CM_Add_Res_Des_Ex , CM_Add_Res_Des , CM_Add_Range , CM_Add_ID_ExW , CM_Add_ID_ExA ,
CM_Add_IDW , CM_Add_IDA , CM_Add_Empty_Log_Conf_Ex , CM_Add_Empty_Log_Conf ,
CM_Add_Driver_Package_ExW , CM_Add_Driver_PackageW , CMP_WaitServicesAvailable ,
CMP_WaitNoPendingInstallEvents , CMP_Report_LogOn , CMP_Register_Notification ,
CMP_RegisterServiceNotification , CMP_Init_Detection , CMP_GetServerSideDeviceInstallFlags ,
CMP_GetBlockedDriverInfo , AddDllToBlacklist , ClearCrashKeyValueImpl ,
ClearCrashKeyValueImplEx , CrashForException , DumpProcessWithoutCrash , GetBlacklistIndex ,
GetCrashKeyCountImpl , GetCrashKeyImpl , GetCrashReportsImpl , GetHandleVerifier ,
GetInstallDetailsPayload , GetUserDataDirectoryThunk , InjectDumpForHungInput ,
InjectDumpForHungInputNoCrashKeys , IsBlacklistInitialized , RegisterNonABICompliantCodeRange ,
RequestSingleCrashUploadImpl , SetCrashKeyValueImpl , SetCrashKeyValueImplEx ,
SetMetricsClientId , SetUploadConsentImpl , SignalChromeElf , SignalInitializeCrashReporting ,
SuccessfullyBlocked , UnregisterNonABICompliantCodeRange , SetupSave , SetupOpen ,
SetSetupSave , SetSetupOpen , ServerGetApplicationType , OpenComponentLibraryOnStreamEx ,
OpenComponentLibraryOnMemEx , OpenComponentLibraryEx , InprocServer32FromString ,
GetSimpleTableDispenser , GetComputerObject , GetCatalogObject2 , GetCatalogObject ,
DllUnregisterServer , DllRegisterServer , DllGetClassObject , DllCanUnloadNow ,
CreateComponentLibraryEx , ComPlusRemoteAccessEnabled , ComPlusPartitionsEnabled ,
ComPlusMigrate , ComPlusEnableRemoteAccess , ComPlusEnablePartitions , CheckMemoryGates ,

CLSIDFromStringByBitness , UpdateFromComponentChange , UpdateFromAppChange ,
GetGlobalBabyJITEnabled , DowngradeAPL , DeleteAllActivatorsForClsid , CoRegCleanup ,
ActivatorUpdateForIsRouterChanges , ObjectStublessClient3 , ObjectStublessClient4 ,
ObjectStublessClient5 , ObjectStublessClient6 , ObjectStublessClient7 , ObjectStublessClient8 ,
ObjectStublessClient9 , ObjectStublessClient10 , ObjectStublessClient11 , ObjectStublessClient12 ,
ObjectStublessClient13 , ObjectStublessClient14 , ObjectStublessClient15 , ObjectStublessClient16 ,
ObjectStublessClient17 , ObjectStublessClient18 , ObjectStublessClient19 , ObjectStublessClient20 ,
ObjectStublessClient21 , ObjectStublessClient22 , ObjectStublessClient23 , ObjectStublessClient24 ,
ObjectStublessClient25 , ObjectStublessClient26 , ObjectStublessClient27 , ObjectStublessClient28 ,
ObjectStublessClient29 , ObjectStublessClient30 , ObjectStublessClient31 , ObjectStublessClient32 ,
NdrProxyForwardingFunction3 , NdrProxyForwardingFunction4 , NdrProxyForwardingFunction5 ,
NdrProxyForwardingFunction6 , NdrProxyForwardingFunction7 , NdrProxyForwardingFunction8 ,
NdrProxyForwardingFunction9 , NdrProxyForwardingFunction10 , NdrProxyForwardingFunction11 ,
NdrProxyForwardingFunction12 , NdrProxyForwardingFunction13 , NdrProxyForwardingFunction14 ,
NdrProxyForwardingFunction15 , NdrProxyForwardingFunction16 , NdrProxyForwardingFunction17 ,
NdrProxyForwardingFunction18 , NdrProxyForwardingFunction19 , NdrProxyForwardingFunction20 ,
NdrProxyForwardingFunction21 , NdrProxyForwardingFunction22 , NdrProxyForwardingFunction23 ,
NdrProxyForwardingFunction24 , NdrProxyForwardingFunction25 , NdrProxyForwardingFunction26 ,
NdrProxyForwardingFunction27 , NdrProxyForwardingFunction28 , NdrProxyForwardingFunction29 ,
NdrProxyForwardingFunction30 , NdrProxyForwardingFunction31 , NdrProxyForwardingFunction32 ,
NdrOleInitializeExtension , RoFailFastWithErrorContextInternal2 ,
RoFailFastWithErrorContextInternal , UpdateProcessTracing , CLSIDFromOle1Class ,
CLSIDFromProgID , CLSIDFromString , CleanupOleStateInAllTls , CleanupTlsOleState ,
ClearCleanupFlag , CoAddRefServerProcess , CoAllowUnmarshalerCLSID , CoCancelCall ,
CoCopyProxy , CoCreateErrorInfo , CoCreateFreeThreadedMarshaler , CoCreateGuid ,
CoCreateInstance , CoCreateInstanceEx , CoCreateInstanceFromApp , CoCreateObjectInContext ,
CoDeactivateObject , CoDecodeProxy , CoDecrementMTAUsage , CoDisableCallCancellation ,
CoDisconnectContext , CoDisconnectObject , CoEnableCallCancellation , CoFreeUnusedLibraries ,
CoFreeUnusedLibrariesEx , CoGetActivationState , CoGetApartmentID , CoGetApartmentType ,
CoGetCallContext , CoGetCallState , CoGetCallerTID , CoGetCancelObject , CoGetClassObject ,
CoGetClassVersion , CoGetContextToken , CoGetCurrentLogicalThreadId , CoGetCurrentProcess ,
CoGetDefaultContext , CoGetErrorInfo , CoGetInstanceFromFile , CoGetInstanceFromIStorage ,
CoGetInterfaceAndReleaseStream , CoGetMalloc , CoGetMarshalSizeMax , CoGetModuleType ,
CoGetObjectContext , CoGetPSClsid , CoGetProcessIdentifier , CoGetStandardMarshal ,
CoGetStdMarshalEx , CoGetSystemSecurityPermissions , CoGetTreatAsClass , CoImpersonateClient ,
CoIncrementMTAUsage , CoInitializeEx , CoInitializeSecurity , CoInitializeWOW ,
CoInvalidateRemoteMachineBindings , CoIsHandlerConnected , CoLockObjectExternal ,
CoMarshalHresult , CoMarshalInterThreadInterfaceInStream , CoMarshalInterface ,
CoPopServiceDomain , CoPushServiceDomain , CoQueryAuthenticationServices ,
CoQueryClientBlanket , CoQueryProxyBlanket , CoReactivateObject , CoRegisterActivationFilter ,
CoRegisterClassObject , CoRegisterInitializeSpy , CoRegisterMallocSpy , CoRegisterMessageFilter ,
CoRegisterPSClsid , CoRegisterSurrogate , CoRegisterSurrogateEx , CoReleaseMarshalData ,
CoReleaseServerProcess , CoResumeClassObjects , CoRetireServer , CoRevertToSelf ,
CoRevokeClassObject , CoRevokeInitializeSpy , CoRevokeMallocSpy , CoSetCancelObject ,
CoSetErrorInfo , CoSetProxyBlanket , CoSuspendClassObjects , CoSwitchCallContext ,
CoTaskMemAlloc , CoTaskMemFree , CoTaskMemRealloc , CoTestCancel , CoUninitialize ,
CoUnloadingWOW , CoUnmarshalHresult , CoUnmarshalInterface , CoVrfCheckThreadState ,
CoVrfGetThreadState , CoVrfReleaseThreadState , CoWaitForMultipleHandles ,

CoWaitForMultipleObjects , CreateErrorInfo , CreateStreamOnHGlobal , DcomChannelSetHResult ,
DllDebugObjectRPCHook , DllGetActivationFactory , DllGetClassObject , EnableHookObject ,
FreePropVariantArray , FreePropVariantArrayWorker , GetCatalogHelper , GetErrorInfo ,
GetFuncDescs , GetHGlobalFromStream , GetHookInterface , GetRestrictedErrorInfo ,
HSTRING_UserFree , HSTRING_UserFree64 , HSTRING_UserMarshal , HSTRING_UserMarshal64 ,
HSTRING_UserSize , HSTRING_UserSize64 , HSTRING_UserUnmarshal , HSTRING_UserUnmarshal64 ,
HkOleRegisterObject , IIDFromString , InternalApplInvokeExceptionFilter , InternalCCFreeUnused ,
InternalCCGetClassInformationForDde , InternalCCGetClassInformationFromKey ,
InternalCCSetDdeServerWindow , InternalCMLSendReceive , InternalCallAsProxyExceptionFilter ,
InternalCallFrameExceptionFilter , InternalCallerIsAppContainer , InternalCanMakeOutCall ,
InternalColsSurrogateProcess , InternalCoRegisterDisconnectCallback ,
InternalCoRegisterSurrogatedObject , InternalCoStdMarshalObject ,
InternalCoUnregisterDisconnectCallback , InternalCompleteObjRef , InternalCreateCAGglId ,
InternalCreateIdentityHandler , InternalDoATClassCreate , InternalFillLocalOXIDInfo ,
InternalFreeObjRef , InternalGetWindowPropInterface , InternallrotEnumRunning ,
InternallrotEnumRunning2 , InternallrotGetObject , InternallrotGetObject2 ,
InternallrotGetTimeOfLastChange , InternallrotGetTimeOfLastChange2 , InternallrotIsRunning ,
InternallrotIsRunning2 , InternallrotNoteChangeTime , InternallrotRegister , InternallrotRevoke ,
InternallsApartmentInitialized , InternallsProcessInitialized , InternalMarshalObjRef ,
InternalNotifyDDStartOrStop , InternalOleModalLoopBlockFn , InternalRegisterWindowPropInterface ,
InternalReleaseMarshalObjRef , InternalSTAInvoke , InternalServerExceptionFilter ,
InternalSetAptCallCtrlOnTlsIfRequired , InternalSetOleThunkWowPtr , InternalStubInvoke ,
InternalTlsAllocData , InternalUnmarshalObjRef , IsErrorPropagationEnabled , NdrExtStubInitialize ,
NdrOleDllGetClassObject , NdrpFindInterface , ProgIDFromCLSID , PropVariantClear ,
PropVariantCopy , ReleaseFuncDescs , RoActivateInstance , RoCaptureErrorContext , RoClearError ,
RoFailFastWithErrorContext , RoFreeParameterizedTypeExtra , RoGetActivatableClassRegistration ,
RoGetActivationFactory , RoGetAgileReference , RoGetApartmentIdentifier ,
RoGetErrorReportingFlags , RoGetMatchingRestrictedErrorInfo ,
RoGetParameterizedTypeInstanceIID , RoGetServerActivatableClasses , RoInitialize ,
RoInspectCapturedStackBackTrace , RoInspectThreadErrorInfo , RoOriginateError ,
RoOriginateErrorW , RoOriginateLanguageException , RoParameterizedTypeExtraGetTypeSignature ,
RoRegisterActivationFactories , RoRegisterForApartmentShutdown , RoReportCapabilityCheckFailure ,
RoReportFailedDelegate , RoReportUnhandledError , RoResolveRestrictedErrorInfoReference ,
RoRevokeActivationFactories , RoSetErrorReportingFlags , RoTransformError , RoTransformErrorW ,
RoUninitialize , RoUnregisterForApartmentShutdown , SetCleanupFlag , SetErrorInfo ,
SetRestrictedErrorInfo , StringFromCLSID , StringFromGUID2 , StringFromIID , UpdatedDCOMSettings ,
WdtpInterfacePointer_UserMarshal , WdtpInterfacePointer_UserMarshal64 ,
WdtpInterfacePointer_UserSize , WdtpInterfacePointer_UserSize64 ,
WdtpInterfacePointer_UserUnmarshal , WdtpInterfacePointer_UserUnmarshal64 ,
WindowsCompareStringOrdinal , WindowsConcatString , WindowsCreateString ,
WindowsCreateStringReference , WindowsDeleteString , WindowsDeleteStringBuffer ,
WindowsDuplicateString , WindowsGetStringLen , WindowsGetStringRawBuffer ,
WindowsInspectString , WindowsIsStringEmpty , WindowsPreallocateStringBuffer ,
WindowsPromoteStringBuffer , WindowsReplaceString , WindowsStringHasEmbeddedNull ,
WindowsSubstring , WindowsSubstringWithSpecifiedLength , WindowsTrimStringEnd ,
WindowsTrimStringStart , MenuHelp , ShowHideMenuCtl , GetEffectiveClientRect , DrawStatusTextA ,
CreateStatusWindowA , CreateToolBar , CreateMappedBitmap , DPA_LoadStream ,
DPA_SaveStream , DPA_Merge , CreatePropertySheetPage , MakeDragList , LBItemFromPt ,

DrawInsert , CreateUpDownControl , InitCommonControls , CreatePropertySheetPageA ,
CreatePropertySheetPageW , CreateStatusWindow , CreateStatusWindowW , CreateToolBarEx ,
DestroyPropertySheetPage , DllGetVersion , DllInstall , DrawShadowText , DrawStatusText ,
DrawStatusTextW , FlatSB_EnableScrollBar , FlatSB_GetScrollInfo , FlatSB_GetScrollPos ,
FlatSB_GetScrollProp , FlatSB_GetScrollPropPtr , FlatSB_GetScrollRange , FlatSB_SetScrollInfo ,
FlatSB_SetScrollPos , FlatSB_SetScrollProp , FlatSB_SetScrollRange , FlatSB_ShowScrollBar ,
GetMUILanguage , HIMAGELIST_QueryInterface , ImageList_Add , ImageList_AddIcon ,
ImageList_AddMasked , ImageList_BeginDrag , ImageList_CoCreateInstance , ImageList_Copy ,
ImageList_Create , ImageList_Destroy , ImageList_DestroyShared , ImageList_DragEnter ,
ImageList_DragLeave , ImageList_DragMove , ImageList_DragShowNolock , ImageList_Draw ,
ImageList_DrawEx , ImageList_DrawIndirect , ImageList_Duplicate , ImageList_EndDrag ,
ImageList_GetBkColor , ImageList_GetDragImage , ImageList_GetFlags , ImageList_GetIcon ,
ImageList_GetIconSize , ImageList_GetImageCount , ImageList_GetImageInfo ,
ImageList_GetImageRect , ImageList_LoadImage , ImageList_LoadImageA , ImageList_LoadImageW ,
ImageList_Merge , ImageList_Read , ImageList_ReadEx , ImageList_Remove , ImageList_Replace ,
ImageList_ReplaceIcon , ImageList_Resize , ImageList_SetBkColor , ImageList_SetDragCursorImage ,
ImageList_SetFilter , ImageList_SetFlags , ImageList_SetIconSize , ImageList_SetImageCount ,
ImageList_SetOverlayImage , ImageList_Write , ImageList_WriteEx , InitCommonControlsEx ,
InitMUILanguage , InitializeFlatSB , PropertySheet , PropertySheetA , PropertySheetW ,
RegisterClassNameW , UninitializeFlatSB , _TrackMouseEvent , FreeMRUList , DrawSizeBox ,
DrawScrollBar , SizeBoxHwnd , ScrollBar_MouseMove , ScrollBar_Menu , HandleScrollCmd ,
DetachScrollBars , AttachScrollBars , CCSetScrollInfo , CCGetScrollInfo , CCEnableScrollBar ,
Str_SetPtrW , DSA_Create , DSA_Destroy , DSA_GetItem , DSA_GetItemPtr , DSA_InsertItem ,
DSA_SetItem , DSA_DeleteItem , DSA_DeleteAllItems , DPA_Create , DPA_Destroy , DPA_Grow ,
DPA_Clone , DPA_GetPtr , DPA_GetPtrIndex , DPA_InsertPtr , DPA_SetPtr , DPA_DeletePtr ,
DPA_DeleteAllPtrs , DPA_Sort , DPA_Search , DPA_CreateEx , DSA_Clone , TaskDialog ,
TaskDialogIndirect , DSA_Sort , DPA_GetSize , DSA_GetSize , LoadIconMetric ,
LoadIconWithScaleDown , DPA_EnumCallback , DPA_DestroyCallback , DSA_EnumCallback ,
DSA_DestroyCallback , QuerySystemGestureStatus , CreateMRUListW , AddMRUStringW ,
EnumMRUListW , SetWindowSubclass , GetWindowSubclass , RemoveWindowSubclass ,
DefSubclassProc , ChooseColorA , ChooseColorW , ChooseFontA , ChooseFontW ,
CommDlgExtendedError , DllCanUnloadNow , DllGetClassObject , FindTextA , FindTextW ,
GetFileTitleA , GetFileTitleW , GetOpenFileNameA , GetOpenFileNameW , GetSaveFileNameA ,
GetSaveFileNameW , LoadAlterBitmap , PageSetupDlgA , PageSetupDlgW , PrintDlgA , PrintDlgExA ,
PrintDlgExW , PrintDlgW , ReplaceTextA , ReplaceTextW , Ssync_ANSI_UNICODE_Struct_For_WOW ,
WantArrows , dwLBS subclass , dwOKSubclass , public: __cdecl CApp::CApp(wchar_t const * __ptr64)
__ptr64 , public: __cdecl CBrowseDlg::CBrowseDlg(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class CWnd * __ptr64) __ptr64 ,
public: __cdecl CBrowseRemoteDirDlg::CBrowseRemoteDirDlg(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class CWnd * __ptr64) __ptr64 ,
public: __cdecl CComboEx::CComboEx(void) __ptr64 , public: __cdecl
CConstraintManager::CConstraintManager(void) __ptr64 , public: __cdecl
CControlInfo::CControlInfo(int) __ptr64 , public: __cdecl CCoreListCtrl::CCoreListCtrl(void) __ptr64 ,
public: __cdecl CCoreTreeCtrl::CCoreTreeCtrl(void) __ptr64 , public: __cdecl
CCtxComboBox::CCtxComboBox(void) __ptr64 , public: __cdecl CDlcSheet::CDlcSheet(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int,class
CWnd * __ptr64) __ptr64 , public: __cdecl CEditEx::CEditEx(void) __ptr64 , public: __cdecl
CFilterDialog::CFilterDialog(class OmniObject * __ptr64,int,unsigned int) __ptr64 , public: __cdecl

CGanttGraph::CGanttGraph(void) __ptr64 , public: __cdecl CGridCell::CGridCell(void) __ptr64 ,
public: __cdecl CGridCellBase::CGridCellBase(void) __ptr64 , public: __cdecl
CGridCellCombo::CGridCellCombo(void) __ptr64 , public: __cdecl CGridCellSpin::CGridCellSpin(int)
__ptr64 , public: __cdecl CGridCellSpin::CGridCellSpin(void) __ptr64 , public: __cdecl
CGridCtrl::CGridCtrl(int,int,int,int) __ptr64 , public: __cdecl
HTMLStyleTextParser::HTMLStyleTextParser(class HTMLStyleTextParser const & __ptr64)
__ptr64 , public: __cdecl HTMLStyleTextParser::HTMLStyleTextParser(void) __ptr64 , public:
__cdecl ClconList::ClconList(class ClconList const & __ptr64) __ptr64 , public: __cdecl
ClconList::ClconList(void) __ptr64 , public: __cdecl
CMFCXRebarBandInfo::CMFCXRebarBandInfo(void) __ptr64 , public: __cdecl
CMFCXRebarCtrl::CMFCXRebarCtrl(void) __ptr64 , public: __cdecl
CMFCXRebarInfo::CMFCXRebarInfo(void) __ptr64 , public: __cdecl
CMFCXToolBar::CMFCXToolBar(void) __ptr64 , public: __cdecl
CMFCXToolCmdUI::CMFCXToolCmdUI(class CMFCXToolCmdUI const & __ptr64) __ptr64 , public:
__cdecl CMFCXToolCmdUI::CMFCXToolCmdUI(void) __ptr64 , public: __cdecl
CMainFrame::CMainFrame(void) __ptr64
,#####

#####,#####

#####, public: __cdecl CMessageBoxEx::CMessageBoxEx(class CWnd *
__ptr64,struct MSGBOXEXPARAMS) __ptr64
,#####

#####, public: __cdecl CMessageView::CMessageView(void) __ptr64 , public: __cdecl
CMulSelTreeCtrl::CMulSelTreeCtrl(void) __ptr64 , public: __cdecl
CNDMPAdvancedDlg::CNDMPAdvancedDlg(class CNDMPSyncObj * __ptr64,class CWnd * __ptr64)
__ptr64 , public: __cdecl CNDMPSyncObj::CNDMPSyncObj(class CNDMPSyncObj const & __ptr64)
__ptr64 , public: __cdecl CNDMPSyncObj::CNDMPSyncObj(enum NDMPTYPE) __ptr64 , public:
__cdecl CNDMPSyncObj::CNDMPSyncObj(enum NDMPTYPE,struct tagNDMPENVAR * __ptr64 &
__ptr64,unsigned long & __ptr64) __ptr64 , public: __cdecl CNavigationTree::CNavigationTree(void)
__ptr64 , public: __cdecl CNetworkTree::CNetworkTree(void) __ptr64 , public: __cdecl
CNextStepWizard::CNextStepWizard(class CWnd * __ptr64) __ptr64 , public: __cdecl
CObjectList::CObjectList(void) __ptr64 , public: __cdecl CObjectTree::CObjectTree(void) __ptr64 ,
public: __cdecl COmniDialog::COmniDialog(unsigned int,class CWnd * __ptr64) __ptr64 , public:
__cdecl COmniDialog::COmniDialog(wchar_t const * __ptr64,class CWnd * __ptr64) __ptr64 , public:
__cdecl COmniDialog::COmniDialog(void) __ptr64 , public: __cdecl
COmniFindDialog::COmniFindDialog(void) __ptr64 , public: __cdecl
COmniListBox::COmniListBox(void) __ptr64 , public: __cdecl COmniRebarCtrl::COmniRebarCtrl(void)
__ptr64 , public: __cdecl COmniSplitterWnd::COmniSplitterWnd(void) __ptr64 , public: __cdecl
COmniStatusBar::COmniStatusBar(void) __ptr64 , public: __cdecl
COmniToolTips::COmniToolTips(void) __ptr64 , public: __cdecl CPage::CPage(unsigned int,unsigned
int) __ptr64 , public: __cdecl CPage::CPage(wchar_t const * __ptr64,unsigned int) __ptr64 , public:
__cdecl CPage::CPage(void) __ptr64 , public: __cdecl CPageManager::CPageManager(void) __ptr64 ,
public: __cdecl CPagerControl::CPagerControl(void) __ptr64 , public: __cdecl

CPieChart::CPieChart(void) __ptr64 , public: __cdecl CPrint::CPrint(void) __ptr64 , public: __cdecl
CProgressForm::CProgressForm(class CWnd * __ptr64,int,int,int,int,unsigned int) __ptr64 , public:
__cdecl CRemoteBrowserTree::CRemoteBrowserTree(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 ,
??0CResWord@CRichEditCtrlEx@@@QEAA@\$QEAV01@@@Z , public: __cdecl
CRichEditCtrlEx::CResWord::CResWord(class CRichEditCtrlEx::CResWord const & __ptr64) __ptr64 ,
public: __cdecl CRichEditCtrlEx::CResWord::CResWord(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,unsigned long) __ptr64 , public:
__cdecl CRichEditCtrlEx::CResWord::CResWord(void) __ptr64 , public: __cdecl
CRichEditCtrlEx::CRichEditCtrlEx(void) __ptr64 , public: __cdecl CScheduler::CScheduler(void)
__ptr64 , public: __cdecl CSheet::CSheet(unsigned int,class CWnd * __ptr64,unsigned int) __ptr64 ,
public: __cdecl CSheet::CSheet(wchar_t const * __ptr64,class CWnd * __ptr64,unsigned int) __ptr64
, public: __cdecl CSheet::CSheet(void) __ptr64 , public: __cdecl CSpTabCtrl::CSpTabCtrl(void) __ptr64
, public: __cdecl CStaticEx::CStaticEx(void) __ptr64 , public: __cdecl
CTabCtrlForDialogs::CTabCtrlForDialogs(void) __ptr64 , public: __cdecl CTemp::CTemp(void) __ptr64
, public: __cdecl CTreeListCtrl::CTreeListCtrl(void) __ptr64 ,
??0CtxtObject@@@QEAA@\$QEAV0@@@Z , public: __cdecl CtxtObject::CtxtObject(class CtxtObject
const & __ptr64) __ptr64 , public: __cdecl CtxtObject::CtxtObject(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,unsigned long,int,int) __ptr64 ,
public: __cdecl CUserDefVarDlg::CUserDefVarDlg(class CNDMPSyncObj * __ptr64,class CWnd *
__ptr64) __ptr64 , public: __cdecl CValidator::CValidator(class CValidator const & __ptr64) __ptr64 ,
public: __cdecl CValidator::CValidator(void) __ptr64 , public: __cdecl
CWebBrowser::CWebBrowser(enum BROWSER_TYPE) __ptr64 , public: __cdecl
CWebBrowserCEF::CWebBrowserCEF(void) __ptr64
,#####

#####, public: __cdecl CWebBrowserIE::CWebBrowserIE(void) __ptr64
,#####

#####, public: __cdecl CWebGate::CWebGate(class CWebGate const & __ptr64) __ptr64 ,
public: __cdecl CWrapContext::CWrapContext(wchar_t const * __ptr64) __ptr64 , public: __cdecl
CWrapFrame::CWrapFrame(wchar_t const * __ptr64,wchar_t const * __ptr64) __ptr64 , public:
__cdecl CWrapTree::CWrapTree(wchar_t const * __ptr64) __ptr64 , public: __cdecl
CWrapper::CWrapper(wchar_t const * __ptr64) __ptr64 , public: __cdecl CXTabCtrl::CXTabCtrl(void)
__ptr64 , public: __cdecl OContext::OContext(wchar_t const * __ptr64,int) __ptr64 , public: __cdecl
OContextTab::OContextTab(wchar_t const * __ptr64,wchar_t const * __ptr64,unsigned int) __ptr64
, public: __cdecl OTask::OTask(wchar_t const * __ptr64,wchar_t const * __ptr64) __ptr64 , public:
__cdecl OmniDropEdit::OmniDropEdit(void) __ptr64 , public: __cdecl
OmniDropList::OmniDropList(void) __ptr64 , public: __cdecl OmniObject::OmniObject(wchar_t const
* __ptr64) __ptr64 , public: __cdecl OmniTabWnd::OmniTabWnd(void) __ptr64 , public: __cdecl
Omniback::Omniback(struct HWND__ * __ptr64) __ptr64 , public: __cdecl
ProjectWorkspaceWnd::ProjectWorkspaceWnd(void) __ptr64 , public: __cdecl
QMfcApp::QMfcApp(class CWinApp * __ptr64,int & __ptr64,char * __ptr64 * __ptr64) __ptr64 ,
public: __cdecl QWinWidget::QWinWidget(struct HWND__ * __ptr64,class QObject * __ptr64,class
QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QWinWidget::QWinWidget(class CWnd *
__ptr64,class QObject * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl

Runtime::Runtime(wchar_t const * __ptr64) __ptr64 , public: __cdecl SellInEx::SellInEx(wchar_t const * __ptr64) __ptr64 , public: __cdecl Select::Select(wchar_t const * __ptr64) __ptr64 , public: __cdecl Thing::Thing(wchar_t const * __ptr64) __ptr64 , public: virtual __cdecl CApp::~CApp(void) __ptr64 , public: virtual __cdecl CBrowseDlg::~CBrowseDlg(void) __ptr64 , public: virtual __cdecl CBrowseRemoteDirDlg::~CBrowseRemoteDirDlg(void) __ptr64 , public: virtual __cdecl CComboEx::~CComboEx(void) __ptr64 , public: virtual __cdecl CConstraintManager::~CConstraintManager(void) __ptr64 , public: __cdecl CControllInfo::~CControllInfo(void) __ptr64 , public: virtual __cdecl CCoreListCtrl::~CCoreListCtrl(void) __ptr64 , public: virtual __cdecl CCoreTreeCtrl::~CCoreTreeCtrl(void) __ptr64 , public: virtual __cdecl CCtxComboBox::~CCtxComboBox(void) __ptr64 , public: virtual __cdecl CDlcSheet::~CDlcSheet(void) __ptr64 , public: virtual __cdecl CEditEx::~CEditEx(void) __ptr64 , public: virtual __cdecl CFilterDialog::~CFilterDialog(void) __ptr64 , public: virtual __cdecl CGanttGraph::~CGanttGraph(void) __ptr64 , public: virtual __cdecl CGridCell::~CGridCell(void) __ptr64 , public: virtual __cdecl CGridCellBase::~CGridCellBase(void) __ptr64 , public: virtual __cdecl CGridCellCombo::~CGridCellCombo(void) __ptr64 , public: virtual __cdecl CGridCellSpin::~CGridCellSpin(void) __ptr64 , public: virtual __cdecl CGridCtrl::~CGridCtrl(void) __ptr64 , public: virtual __cdecl CHTMLStyleTextParser::~CHTMLStyleTextParser(void) __ptr64 , public: virtual __cdecl ClconList::~ClconList(void) __ptr64 , public: virtual __cdecl CMFCXRebarCtrl::~CMFCXRebarCtrl(void) __ptr64 , public: virtual __cdecl CMFCXToolBar::~CMFCXToolBar(void) __ptr64 , public: virtual __cdecl CMFCXToolCmdUI::~CMFCXToolCmdUI(void) __ptr64 , public: virtual __cdecl CMainFrame::~CMainFrame(void) __ptr64 , public: virtual __cdecl CMessageBoxEx::~CMessageBoxEx(void) __ptr64 , public: virtual __cdecl CMessageView::~CMessageView(void) __ptr64 , public: virtual __cdecl CMulSelTreeCtrl::~CMulSelTreeCtrl(void) __ptr64 , public: virtual __cdecl CNDMPAdvancedDlg::~CNDMPAdvancedDlg(void) __ptr64 , public: virtual __cdecl CNDMPSyncObj::~CNDMPSyncObj(void) __ptr64 , public: virtual __cdecl CNavigationTree::~CNavigationTree(void) __ptr64 , public: virtual __cdecl CNetworkTree::~CNetworkTree(void) __ptr64 , public: virtual __cdecl CNextStepWizard::~CNextStepWizard(void) __ptr64 , public: virtual __cdecl CObjectList::~CObjectList(void) __ptr64 , public: virtual __cdecl CObjectTree::~CObjectTree(void) __ptr64 , public: virtual __cdecl COmniDialog::~COmniDialog(void) __ptr64 , public: virtual __cdecl COmniFindDialog::~COmniFindDialog(void) __ptr64 , public: virtual __cdecl COmniListBox::~COmniListBox(void) __ptr64 , public: virtual __cdecl COmniRebarCtrl::~COmniRebarCtrl(void) __ptr64 , public: virtual __cdecl COmniSplitterWnd::~COmniSplitterWnd(void) __ptr64 , public: virtual __cdecl COmniStatusBar::~COmniStatusBar(void) __ptr64 , public: __cdecl COmniToolTips::~COmniToolTips(void) __ptr64 , public: virtual __cdecl CPage::~CPage(void) __ptr64 , public: virtual __cdecl CPageManager::~CPageManager(void) __ptr64 , public: virtual __cdecl CPagerControl::~CPagerControl(void) __ptr64 , public: virtual __cdecl CPieChart::~CPieChart(void) __ptr64 , public: __cdecl CPrint::~CPrint(void) __ptr64 , public: virtual __cdecl CProgressForm::~CProgressForm(void) __ptr64 , public: virtual __cdecl CRemoteBrowserTree::~CRemoteBrowserTree(void) __ptr64 , public: __cdecl CRichEditCtrlEx::CResWord::~CResWord(void) __ptr64 , public: virtual __cdecl CRichEditCtrlEx::~CRichEditCtrlEx(void) __ptr64 , public: virtual __cdecl CScheduler::~CScheduler(void) __ptr64 , public: virtual __cdecl CSheet::~CSheet(void) __ptr64 , public: virtual __cdecl CSpTabCtrl::~CSpTabCtrl(void) __ptr64 , public: virtual __cdecl CStaticEx::~CStaticEx(void) __ptr64 , public: virtual __cdecl

CTabCtrlForDialogs::~CTabCtrlForDialogs(void) __ptr64 , public: virtual __cdecl
CTemp::~CTemp(void) __ptr64 , public: virtual __cdecl CTreeListCtrl::~CTreeListCtrl(void) __ptr64 ,
public: __cdecl CTxtObject::~CTxtObject(void) __ptr64 , public: virtual __cdecl
CUserDefVarDlg::~CUserDefVarDlg(void) __ptr64 , public: virtual __cdecl
CValidator::~CValidator(void) __ptr64 , public: virtual __cdecl CWebBrowser::~CWebBrowser(void)
__ptr64 , public: virtual __cdecl CWebBrowserCEF::~CWebBrowserCEF(void) __ptr64 , public: virtual
__cdecl CWebBrowserDialog::~CWebBrowserDialog(void) __ptr64 , public: virtual __cdecl
CWebBrowserIE::~CWebBrowserIE(void) __ptr64 , public: __cdecl CWebGate::~CWebGate(void)
__ptr64 , public: virtual __cdecl CWrapContext::~CWrapContext(void) __ptr64 , public: virtual
__cdecl CWrapFrame::~CWrapFrame(void) __ptr64 , public: virtual __cdecl
CWrapTree::~CWrapTree(void) __ptr64 , public: virtual __cdecl CWrapper::~CWrapper(void) __ptr64
, public: virtual __cdecl CXTabCtrl::~CXTabCtrl(void) __ptr64 , public: virtual __cdecl
OContext::~OContext(void) __ptr64 , public: virtual __cdecl OContextTab::~OContextTab(void)
__ptr64 , public: virtual __cdecl OTask::~OTask(void) __ptr64 , public: virtual __cdecl
OmniDropEdit::~OmniDropEdit(void) __ptr64 , public: virtual __cdecl
OmniDropList::~OmniDropList(void) __ptr64 , public: virtual __cdecl OmniObject::~OmniObject(void)
__ptr64 , public: virtual __cdecl OmniTabWnd::~OmniTabWnd(void) __ptr64 , public: __cdecl
Omniback::~Omniback(void) __ptr64 , public: virtual __cdecl
ProjectWorkspaceWnd::~ProjectWorkspaceWnd(void) __ptr64 , public: virtual __cdecl
QMfcApp::~QMfcApp(void) __ptr64 , public: virtual __cdecl QWinWidget::~QWinWidget(void)
__ptr64 , public: virtual __cdecl Runtime::~Runtime(void) __ptr64 , public: virtual __cdecl
SellnEx::~SellnEx(void) __ptr64 , public: virtual __cdecl Select::~Select(void) __ptr64 , public: virtual
__cdecl Thing::~Thing(void) __ptr64 , public: class CApp & __ptr64 __cdecl CApp::operator=(class
CApp const & __ptr64) __ptr64 , public: class CControllInfo & __ptr64 __cdecl
CControllInfo::operator=(class CControllInfo const & __ptr64) __ptr64 , public: class CGridCell &
__ptr64 __cdecl CGridCell::operator=(class CGridCell const & __ptr64) __ptr64 , public: virtual void
__cdecl CGridCellBase::operator=(class CGridCellBase const & __ptr64) __ptr64 , public: class
CHTMLStyleTextParser & __ptr64 __cdecl CHTMLStyleTextParser::operator=(class
CHTMLStyleTextParser const & __ptr64) __ptr64 , public: class CIconList & __ptr64 __cdecl
CIconList::operator=(class CIconList const & __ptr64) __ptr64 ,
??4CMFCXRebarBandInfo@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CMFCXRebarBandInfo &
__ptr64 __cdecl CMFCXRebarBandInfo::operator=(class CMFCXRebarBandInfo const & __ptr64)
__ptr64 , ??4CMFCXRebarInfo@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CMFCXRebarInfo &
__ptr64 __cdecl CMFCXRebarInfo::operator=(class CMFCXRebarInfo const & __ptr64) __ptr64 ,
public: class CMFCXToolCmdUI & __ptr64 __cdecl CMFCXToolCmdUI::operator=(class
CMFCXToolCmdUI const & __ptr64) __ptr64 , public: class CNDMPSyncObj & __ptr64 __cdecl
CNDMPSyncObj::operator=(class CNDMPSyncObj const & __ptr64) __ptr64 , public: class
COmniToolTips & __ptr64 __cdecl COmniToolTips::operator=(class COmniToolTips const & __ptr64)
__ptr64 , public: class CPrint & __ptr64 __cdecl CPrint::operator=(class CPrint const & __ptr64)
__ptr64 , ??4CResWord@CRichEditCtrlEx@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class
CRichEditCtrlEx::CResWord & __ptr64 __cdecl CRichEditCtrlEx::CResWord::operator=(class
CRichEditCtrlEx::CResWord const & __ptr64) __ptr64 , public: class CSpTabCtrl & __ptr64 __cdecl
CSpTabCtrl::operator=(class CSpTabCtrl const & __ptr64) __ptr64 ,
??4CTabCtrlForDialogs@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CTabCtrlForDialogs & __ptr64
__cdecl CTabCtrlForDialogs::operator=(class CTabCtrlForDialogs const & __ptr64) __ptr64 ,
??4CTxtObject@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CTxtObject & __ptr64 __cdecl
CTxtObject::operator=(class CTxtObject const & __ptr64) __ptr64 ,
??4CUtills@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CUtills & __ptr64 __cdecl

CUtils::operator=(class CUtils const & __ptr64) __ptr64 , public: class CValidator & __ptr64 __cdecl
CValidator::operator=(class CValidator const & __ptr64) __ptr64 , public: class CWebGate & __ptr64
__cdecl CWebGate::operator=(class CWebGate const & __ptr64) __ptr64 ,
??4CWildcardTest@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class CWildcardTest & __ptr64 __cdecl
CWildcardTest::operator=(class CWildcardTest const & __ptr64) __ptr64 , public: class CWrapTree &
__ptr64 __cdecl CWrapTree::operator=(class CWrapTree const & __ptr64) __ptr64 , public: class
CWrapper & __ptr64 __cdecl CWrapper::operator=(class CWrapper const & __ptr64) __ptr64 ,
public: class OContext & __ptr64 __cdecl OContext::operator=(class OContext const & __ptr64)
__ptr64 , ??4OContextTab@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class OContextTab & __ptr64
__cdecl OContextTab::operator=(class OContextTab const & __ptr64) __ptr64 ,
??4OTask@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class OTask & __ptr64 __cdecl
OTask::operator=(class OTask const & __ptr64) __ptr64 , public: class OmniObject & __ptr64 __cdecl
OmniObject::operator=(class OmniObject const & __ptr64) __ptr64 ,
??4Runtime@@QEAAAEAV0@\$\$QEAV0@@@Z , public: class Runtime & __ptr64 __cdecl
Runtime::operator=(class Runtime const & __ptr64) __ptr64 , public: class Select & __ptr64 __cdecl
Select::operator=(class Select const & __ptr64) __ptr64 , public: class Thing & __ptr64 __cdecl
Thing::operator=(class Thing const & __ptr64) __ptr64 , const CApp::`vftable' , const
CBrowseDlg::`vftable' , const CBrowseRemoteDirDlg::`vftable' , const CComboEx::`vftable'{for
`CComboBox'} , const CComboEx::`vftable'{for `CValidator'} , const CConstraintManager::`vftable' ,
const CCoreListCtrl::`vftable' , const CCoreTreeCtrl::`vftable' , const CCTxComboBox::`vftable' , const
CDlcsheet::`vftable' , const CEditEx::`vftable'{for `CEdit'} , const CEditEx::`vftable'{for `CValidator'} ,
const CFilterDialog::`vftable' , const CGanttGraph::`vftable' , const CGridCell::`vftable' , const
CGridCellBase::`vftable' , const CGridCellCombo::`vftable' , const CGridCellSpin::`vftable' , const
CGridCtrl::`vftable' , const CHTMLStyleTextParser::`vftable' , const CIconList::`vftable' , const
CMFCXRebarCtrl::`vftable' , const CMFCXToolBar::`vftable' , const CMFCXToolCmdUI::`vftable' , const
CMainFrame::`vftable' , const CMessageBoxEx::`vftable' , const CMessageView::`vftable' , const
CMulSelTreeCtrl::`vftable' , const CNDMPAdvancedDlg::`vftable' , const CNDMPSyncObj::`vftable' ,
const CNavigationTree::`vftable' , const CNetworkTree::`vftable' , const CNextStepWizard::`vftable' ,
const CObjectList::`vftable' , const CObjectTree::`vftable' , const COmniDialog::`vftable' , const
COmniFindDialog::`vftable' , const COmniListBox::`vftable' , const COmniRebarCtrl::`vftable' , const
COmniSplitterWnd::`vftable' , const COmniStatusBar::`vftable' , const CPage::`vftable' , const
CPageManager::`vftable' , const CPagerControl::`vftable' , const CPieChart::`vftable' , const
CProgressForm::`vftable' , const CRemoteBrowserTree::`vftable' , const CRichEditCtrlEx::`vftable' ,
const CScheduler::`vftable' , const CSheet::`vftable' , const CSpTabCtrl::`vftable' , const
CStaticEx::`vftable' , const CTabCtrlForDialogs::`vftable' , const CTemp::`vftable' , const
CTreeListCtrl::`vftable' , const CUserDefVarDlg::`vftable' , const CValidator::`vftable' , const
CWebBrowser::`vftable'{for `CWnd'} , const CWebBrowser::`vftable'{for `QObject'} , const
CWebBrowserCEF::`vftable'{for `CWnd'} , const CWebBrowserCEF::`vftable'{for `QObject'} , const
CWebBrowserDialog::`vftable'{for `COmniDialog'} , const CWebBrowserDialog::`vftable'{for
`QObject'} , const CWebBrowserIE::`vftable'{for `CWnd'} , const CWebBrowserIE::`vftable'{for
`QObject'} , const CWrapContext::`vftable' , const CWrapFrame::`vftable' , const
CWrapTree::`vftable' , const CWrapper::`vftable' , const CXTabCtrl::`vftable' , const
OContext::`vftable' , const OContextTab::`vftable' , const OTask::`vftable' , const
OmniDropEdit::`vftable'{for `CEdit'} , const OmniDropEdit::`vftable'{for `CValidator'} , const
OmniDropList::`vftable' , const OmniObject::`vftable' , const OmniTabWnd::`vftable' , const
ProjectWorkspaceWnd::`vftable' , const QMfcApp::`vftable' , const QWinWidget::`vftable'{for
`QObject'} , const QWinWidget::`vftable'{for `QPaintDevice'} , const Runtime::`vftable' , const
SellnEx::`vftable' , const Select::`vftable' , const Thing::`vftable' , public: void __cdecl CApp::`default

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constructor closure'(void) __ptr64 , public: void __cdecl CGridCtrl::`default constructor closure'(void)
__ptr64 , public: void __cdecl CNDMPSyncObj::`default constructor closure'(void) __ptr64 , public:
void __cdecl CNextStepWizard::`default constructor closure'(void) __ptr64 , public: void __cdecl
CTxtObject::`default constructor closure'(void) __ptr64 , public: void __cdecl CWebBrowser::`default
constructor closure'(void) __ptr64 , public: void __cdecl CWrapTree::`default constructor
closure'(void) __ptr64 , public: void __cdecl CWrapper::`default constructor closure'(void) __ptr64 ,
public: void __cdecl OmniObject::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWinHost::`default constructor closure'(void) __ptr64 , public: void __cdecl Runtime::`default
constructor closure'(void) __ptr64 , public: void __cdecl SellInEx::`default constructor closure'(void)
__ptr64 , public: void __cdecl Select::`default constructor closure'(void) __ptr64 , public: void
__cdecl Thing::`default constructor closure'(void) __ptr64 , public: static int __cdecl
Omniback::AbortSession(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CNextStepWizard::Action(void) __ptr64 , public: void __cdecl CSpTabCtrl::ActivateTab(int,int)
__ptr64 , public: void __cdecl CTabCtrlForDialogs::ActivateTab(int) __ptr64 , public: int __cdecl
CXTabCtrl::ActivateTab(int) __ptr64 , public: void __cdecl OmniTabWnd::ActivateTab(int) __ptr64 ,
public: void __cdecl OmniTabWnd::ActivateTab(class CWnd * __ptr64) __ptr64 , public: static int
__cdecl Omniback::AddCartridges(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::AddCertificate(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CFilterDialog::AddCheckBox(wchar_t const * __ptr64,int * __ptr64,int) __ptr64 , public: virtual void
__cdecl OmniObject::AddChild(class Thing * __ptr64,int) __ptr64 , public: virtual void __cdecl
Thing::AddChild(class Thing * __ptr64,int) __ptr64 , public: virtual void __cdecl
OmniObject::AddChildAfter(class Thing * __ptr64,class Thing * __ptr64) __ptr64 , public: virtual void
__cdecl Select::AddChildSetState(class Select * __ptr64,int) __ptr64 , public: virtual void __cdecl
OmniObject::AddChildSorted(class Thing * __ptr64,int) __ptr64 , private: int __cdecl
CCoreListCtrl::AddColumn(unsigned int,void * __ptr64) __ptr64
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#####
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#####,#####
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#####
#####, public: int __cdecl CConstraintManager::AddControl(class CControlInfo *
__ptr64) __ptr64 , public: void __cdecl CConstraintManager::AddControls(void) __ptr64 , public:
void __cdecl CFilterDialog::AddEditBox(wchar_t const * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> * __ptr64,int,wchar_t const *
__ptr64,wchar_t const * __ptr64) __ptr64 , private: class CDynCtrl * __ptr64 __cdecl
CFilterDialog::AddEditWithLabel(wchar_t const * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> * __ptr64) __ptr64
,#####
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#####
#####, public: int __cdecl SellInEx::AddExclude(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , public: static int
__cdecl Omniback::AddExtensionFile(void * __ptr64,class Omniback * __ptr64)
,#####
#####
#####
#####, public: static int __cdecl Omniback::AddGroup(void * __ptr64,class Omniback *
```

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__ptr64) , public: void __cdecl CDlcSheet::AddHostName(wchar_t const * __ptr64 const) __ptr64 ,
public: int __cdecl SellInEx::AddInclude(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int,int) __ptr64 , public: int __cdecl
CMessageView::AddMessage(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: int __cdecl CRichEditCtrlEx::AddMessage(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: int __cdecl CXTabCtrl::AddNewTab(class CWnd * __ptr64,struct HICON__ *
__ptr64,struct HICON__ * __ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , public: virtual void __cdecl
SellInEx::AddObjectToList(class CPtrList * __ptr64 & __ptr64,void * __ptr64,int & __ptr64) __ptr64 ,
public: static void __cdecl CUtills::AddPagingInfo(struct Variant * __ptr64,int,int)
#####
#####
#####
#####, public: void __cdecl CScheduler::AddRecurring(void) __ptr64 , protected: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CRichEditCtrlEx::AddRet(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: class CWnd * __ptr64 __cdecl
CMainFrame::AddSession(wchar_t * __ptr64,wchar_t const * __ptr64,class CSheet * __ptr64,int)
__ptr64 , public: void __cdecl OmniObject::AddSheet(class CSheet * __ptr64) __ptr64 , public: void
__cdecl CFilterDialog::AddSpinEdit(wchar_t const * __ptr64,int,int,int,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> *
__ptr64) __ptr64 , private: int __cdecl SellInEx::AddStateChildrenToList(class CPtrList * __ptr64 &
__ptr64,int,class SellInEx * __ptr64) __ptr64 , public: void __cdecl
CFilterDialog::AddStaticText(wchar_t const * __ptr64,int,int) __ptr64 , public: int __cdecl
COmniListBox::AddString(wchar_t const * __ptr64) __ptr64 , public: static int __cdecl
CPrint::AddString(wchar_t const * __ptr64) , public: int __cdecl CSpTabCtrl::AddTab(class CWnd *
__ptr64,wchar_t const * __ptr64) __ptr64 , protected: void __cdecl
CMulSelTreeCtrl::AddToSelection(struct _TREEITEM * __ptr64) __ptr64 , public: void __cdecl
CWebBrowser::AddTrustedSite(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl
CConstraintManager::AddUnattached(void) __ptr64 , public: static void __cdecl
CUtills::AddUniqueToArray(class CArray<unsigned __int64,unsigned __int64> * __ptr64,unsigned
__int64) , public: static void __cdecl CUtills::AddUniqueToStringArray(class CStringArray *
__ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) , private: void __cdecl SellInEx::AddUnresolvedPaths(class CPtrList *
__ptr64 & __ptr64,class CPtrList * __ptr64 & __ptr64,class SellInEx * __ptr64) __ptr64
#####
#####
#####
#####, public: static int __cdecl Omniback::AddUser(void * __ptr64,class Omniback * __ptr64)
, public: static int __cdecl Omniback::AddUserGroup(void * __ptr64,class Omniback * __ptr64) , int
__cdecl AddVariableToList(struct tagNDMPENVAR * __ptr64 & __ptr64,unsigned long &
__ptr64,struct tagNDMPENVAR * __ptr64) , public: void __cdecl
CPage::AdjustMinHeightToBottommostVisible(int) __ptr64 , protected: void __cdecl
CXTabCtrl::AnimateTabs(int) __ptr64 , private: void __cdecl
Omniback::AppendB2DOperationVariant(int,wchar_t * __ptr64 & __ptr64,char * __ptr64)const
__ptr64 , private: void __cdecl Omniback::AppendNDMPOperationVariant(int,wchar_t * __ptr64 &
```

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__ptr64,char * __ptr64)const __ptr64 , private: void __cdecl
Omniback::AppendReportParameters(struct RptArgs * __ptr64) __ptr64
,#####
#####
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#####,#####
#####
#####, protected: void __cdecl CStaticEx::ArrangeTextIntoLines(void) __ptr64 ,
private: static int __cdecl CWildcardTest::Asterisk(wchar_t const * __ptr64 * __ptr64,wchar_t const
* __ptr64 * __ptr64) , public: void __cdecl Omniback::AttachCachedHugeBuffer(wchar_t * __ptr64 *
__ptr64 & __ptr64,int & __ptr64) __ptr64 , protected: void __cdecl
CControlInfo::AttachControl(struct tagRECT * __ptr64,int) __ptr64 , private: void __cdecl
CFilterDialog::AttachControl(unsigned int,class CRect const & __ptr64,int) __ptr64 , protected: void
__cdecl CControlInfo::AttachDivide(struct tagRECT * __ptr64,struct tagRECT * __ptr64,struct
tagRECT * __ptr64,int) __ptr64 , public: int __cdecl OmniDropEdit::AttachEdit(int,class CWnd *
__ptr64) __ptr64 , protected: void __cdecl CControlInfo::AttachForm(struct tagRECT * __ptr64,int)
__ptr64 , public: void __cdecl Omniback::AttachHugeBuffer(wchar_t * __ptr64 * __ptr64,int)
__ptr64 , protected: void __cdecl CControlInfo::AttachOppControl(struct tagRECT * __ptr64,int)
__ptr64 , protected: void __cdecl CControlInfo::AttachPosition(struct tagRECT * __ptr64,int) __ptr64
, public: int __cdecl Omniback::AuthToCell(struct REST * __ptr64 * __ptr64,wchar_t * __ptr64)
__ptr64 , public: static int __cdecl Omniback::AuthenticateToLDAPServer(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::AuthenticateToServer(void *
__ptr64,class Omniback * __ptr64) , public: void __cdecl CGridCtrl::AutoFill(void) __ptr64 , public:
void __cdecl CGridCtrl::AutoSize(unsigned int) __ptr64 , private: int __cdecl
CCoreListCtrl::AutoSizeColumn(unsigned int) __ptr64 , public: int __cdecl
CGridCtrl::AutoSizeColumn(int,unsigned int,int) __ptr64 , public: void __cdecl
CGridCtrl::AutoSizeColumns(unsigned int) __ptr64 , public: int __cdecl
CGridCtrl::AutoSizeRow(int,int) __ptr64 , public: void __cdecl CGridCtrl::AutoSizeRows(void) __ptr64
, public: static int __cdecl Omniback::B2D_CreateStore(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::B2D_GetDeviceParameters(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::B2D_GetDeviceServSets(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::B2D_GetDeviceStores(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::B2D_GetStoreProperties(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarBrowseBckpObj(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarBrowseHostIntegInstElems(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::BarBrowseHostIntegInsts(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::BarBrowseHostIntegInstsPlus(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::BarBrowseIntegHosts(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::BarBrowseIntegs(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::BarBrowseIntegsRestore(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::BarBrowseRestObj(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::BarBrowseRestObjIR(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::BarBrowseRestObjMBX(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::BarBrowseSocketInfo(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::BarBrowseVepaHosts(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::BarCheckConfig(void *
```

__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::BarConfig(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::BarEnumBackupTypes(void
* __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarFillCommandString(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarFillCommandStringIR(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarFillIntegs(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarFillWLObject(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarFilterIntegTypes(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarFreeInteg(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarGetAvailableCompVSS(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetAvailableFilesVSS(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarGetClusterNodes(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarGetConfig(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetConfigInstances(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarGetErrorMessage(void * __ptr64,class Omniback * __ptr64) , public:
wchar_t * __ptr64 __cdecl Omniback::BarGetErrorText(void) __ptr64 , public: static int __cdecl
Omniback::BarGetFilteredBackupSessions(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarGetLevels(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetPrgName(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetVerInteg(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetVerObj(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGetVerObjIR(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGuiIntegGetCfg(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarGuiIntegPutCfg(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarInitInteg(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarIntegFree(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarIntegObjFree(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarIntegVerFree(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::BarIsFilterBckTypesSupported(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarListRestoreChain(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::BarMount(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::BarRestFillObj(void * __ptr64,class Omniback * __ptr64) , public: static wchar_t
const * __ptr64 __cdecl Omniback::BarStrToGuiStr(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>> & __ptr64) , public: static int __cdecl
Omniback::BarUnmount(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CMainFrame::BrowseStorageOptimizerWindow(void) __ptr64 , public: void __cdecl
CMainFrame::BrowseSwaggerAPIDocPage(void) __ptr64 , public: virtual class CSize __cdecl
CMFCXRebarCtrl::CalcDynamicLayout(int,unsigned long) __ptr64 , public: virtual class CSize __cdecl
CMFCXRebarCtrl::CalcFixedLayout(int,int) __ptr64 , protected: virtual class CSize __cdecl
CMFCXToolBar::CalcFixedLayout(int,int) __ptr64 , protected: class CSize __cdecl
CMFCXToolBar::CalcLayout(unsigned long,int) __ptr64 , protected: class CSize __cdecl
CMFCXToolBar::CalcSize(struct _TBBUTTON * __ptr64,int) __ptr64 , public: virtual void __cdecl
CTreeListCtrl::CalcWindowRect(struct tagRECT * __ptr64,unsigned int) __ptr64 , public: int __cdecl
CConstraintManager::CalculateChildID(void) __ptr64 , private: static void __cdecl
CPrint::CalculateColumnDimensions(class CDC * __ptr64,struct CPrintInfo * __ptr64,__int64,__int64
& __ptr64,__int64 & __ptr64) , public: void __cdecl CGridCtrl::CalculateRatios(void) __ptr64 ,
protected: virtual int __cdecl CXTabCtrl::CalculateTabWidth(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>> ,int,int & __ptr64) __ptr64 ,

protected: int __cdecl CStaticEx::CalculateTextDimensions(class CDC & __ptr64) __ptr64 , private:
static class CSize __cdecl CPrint::CalculateTextSize(class CDC * __ptr64,struct CPrintInfo *
__ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>), public: void __cdecl CScheduler::CalendarSelect(class
ATL::COleDateTime & __ptr64) __ptr64 , public: virtual int __cdecl CXTabCtrl::CanActivateTab(int,int)
__ptr64 , public: virtual int __cdecl SellInEx::CanInclude(void) __ptr64 , public: virtual int __cdecl
Select::CanSelect(void) __ptr64 , protected: int __cdecl CCoreTreeCtrl::CanSelectItem(void *
__ptr64,struct _TREEITEM * __ptr64) __ptr64 , public: virtual int __cdecl
CXTabCtrl::CanSelectTab(int) __ptr64 , public: virtual int __cdecl OmniTabWnd::CanSelectTab(int)
__ptr64 , public: virtual int __cdecl OmniObject::CanSortOnServer(void) __ptr64 , public: virtual int
__cdecl Select::CanUnSelect(void) __ptr64 , int __cdecl CanValidateCombo(class CComboBox *
__ptr64) , int __cdecl CanValidateEdit(class CEdit * __ptr64) , public: static int __cdecl
Omniback::CancelDevice(void * __ptr64,class Omniback * __ptr64) , public: static void __cdecl
COmniDialog::CancelModalDialogs(void) , public: static int __cdecl Omniback::CatalogExists(void *
__ptr64,class Omniback * __ptr64) , public: int __cdecl CWebBrowser::CefNavigate(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
__ptr64 , public: void __cdecl CRichEditCtrlEx::ChangeAutoScroll(int) __ptr64 , public: static int
__cdecl Omniback::ChangeCatalogProtection(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl CUtils::ChangeComboType(class CComboBox * __ptr64,int,class CWnd const *
__ptr64) , public: static int __cdecl Omniback::ChangeExtensionFile(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::ChangeObjectVersionProtection(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::ChangeProtection(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::CheckCimomConfig(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::CheckDevice(void * __ptr64,class
Omniback * __ptr64) , public: long __cdecl Omniback::CheckLicensingTime(wchar_t * __ptr64 *
__ptr64) __ptr64 , private: unsigned long __cdecl CHTMLStyleTextParser::CheckModifier(wchar_t,int
& __ptr64,int & __ptr64,unsigned long & __ptr64) __ptr64 , public: void __cdecl
CMainFrame::CheckNextStepWizard(int) __ptr64 , public: static int __cdecl
CUtils::CheckServiceAvailability(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,int) , public: static int __cdecl CUtils::CheckVersionComCtl32(void) ,
public: static int __cdecl CUtils::CheckVersionHhCtrl(void) , public: static int __cdecl
CUtils::CheckVersionInternetExplorer(void) , public: void __cdecl
CConstraintManager::ClaimResizing(void) __ptr64 , public: static void __cdecl Thing::CleanCode(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> &
__ptr64) , public: void __cdecl CGridCtrl::Cleanup(void) __ptr64 , public: static void __cdecl
CPrint::Cleanup(void) , public: void __cdecl Thing::Cleanup(void) __ptr64 , private: void __cdecl
CWrapContext::CleanupTabControl(void) __ptr64 , private: void __cdecl
CTreeListCtrl::CleanupTreeItem(struct _TREEITEM * __ptr64) __ptr64 , private: void __cdecl
CCoreTreeCtrl::CleanupTreeList(void) __ptr64 , protected: void __cdecl
CTreeListCtrl::CleanupTreeList(void) __ptr64 , public: void __cdecl CGridCtrl::ClearCells(class
CCellRange) __ptr64 , public: static void __cdecl CUtils::ClearDpNextGenCache(void) , public: void
__cdecl CMulSelTreeCtrl::ClearSelection(void) __ptr64 , protected: void __cdecl
CWrapFrame::ClearSelection(void) __ptr64 , protected: void __cdecl
CCoreListCtrl::ClickOnStateIcon(int,__int64 * __ptr64 & __ptr64) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::ClickOnStateIcon(struct _TREEITEM * __ptr64,__int64 * __ptr64 & __ptr64) __ptr64 ,
public: static void __cdecl CWebBrowserDialog::CloseOpenedBrowsers(void) , public: static int
__cdecl Omniback::CloseReceive(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CRichEditCtrlEx::ColorSubstring(long,long,long) __ptr64 , public: int __cdecl

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CRichEditCtrlEx::ColorText(void) __ptr64
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#####, public: static long __cdecl CUtls::CompareHostnames(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>),
public: virtual int __cdecl OmniObject::CompareObject(class OmniObject * __ptr64,int,int) __ptr64
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#####, public: static int __cdecl CUtls::ComposeWebNonceURL(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> &
__ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>)
,#####
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#####, public: static int __cdecl Omniback::ConfigImpersonation(void * __ptr64,class
Omniback * __ptr64), public: static int __cdecl Omniback::ConfirmDevice(void * __ptr64,class
Omniback * __ptr64), public: int __cdecl CMainFrame::Connect(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64, public: int __cdecl
CScheduler::Connect(void) __ptr64, private: int __cdecl CWebGate::Connect(void) __ptr64, public:
static int __cdecl Omniback::Connect(void * __ptr64,class Omniback * __ptr64), public: int __cdecl
CMainFrame::ConnectEx(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64, public: static int __cdecl Omniback::ConnectSession(void *
__ptr64,class Omniback * __ptr64)
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#####, public: wchar_t const * __ptr64 __cdecl Omniback::ConvertMount(wchar_t const *
__ptr64,wchar_t const * __ptr64) __ptr64, public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
OmniObject::ConvertToUnix(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>), public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
OmniObject::ConvertToWin(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>), private: int __cdecl CRichEditCtrlEx::CopyClip(int) __ptr64,
protected: void __cdecl CScheduler::CopyDays(int) __ptr64
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#####, void __cdecl CopyVariable(struct tagNDMPENVAR * __ptr64,struct  
tagNDMPENVAR * __ptr64) , private: int __cdecl CNextStepWizard::CountBackuped(void) __ptr64 ,  
private: int __cdecl CNextStepWizard::CountClients(void) __ptr64 , private: int __cdecl  
CNextStepWizard::CountDevices(void) __ptr64 , public: void __cdecl  
OmniDropEdit::CountListRect(class CRect & __ptr64) __ptr64 , private: int __cdecl  
CNextStepWizard::CountLists(void) __ptr64 , private: int __cdecl  
CNextStepWizard::CountUsers(void) __ptr64 , public: int __cdecl CGridCtrl::Create(struct tagRECT  
const & __ptr64,class CWnd * __ptr64,unsigned int,unsigned long) __ptr64 , public: int __cdecl  
CMFCXRebarCtrl::Create(class CWnd * __ptr64,unsigned long,unsigned long,unsigned int) __ptr64 ,  
public: int __cdecl CNetworkTree::Create(unsigned long,struct tagRECT const & __ptr64,class CWnd  
* __ptr64,unsigned int) __ptr64 , public: int __cdecl COmniFindDialog::Create(int,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,class  
CWnd * __ptr64) __ptr64 , public: virtual int __cdecl CTreeListCtrl::Create(unsigned long,struct  
tagRECT const & __ptr64,class CWnd * __ptr64,unsigned int) __ptr64 , public: virtual int __cdecl  
CXTabCtrl::Create(unsigned long,class CRect,class CWnd * __ptr64,unsigned int) __ptr64 , public:  
virtual int __cdecl OmniDropEdit::Create(unsigned long,struct tagRECT const & __ptr64,class CWnd *  
__ptr64,unsigned int) __ptr64 , protected: virtual class CGridCellBase * __ptr64 __cdecl  
CGridCtrl::CreateCell(int,int) __ptr64 , public: unsigned __int64 __cdecl  
CWrapFrame::CreateContextItemData(class CWnd const * __ptr64,__int64) __ptr64 , protected: int  
__cdecl CWebBrowser::CreateControl(class CWnd * __ptr64) __ptr64 , int __cdecl  
CreateDefaultVarSet(enum NDMPYTYPE,struct tagNDMPENVAR * __ptr64 & __ptr64,unsigned long &  
__ptr64) , public: static int __cdecl Omniback::CreateDevice(void * __ptr64,class Omniback *  
__ptr64) , public: virtual int __cdecl OmniDropEdit::CreateEx(unsigned long,unsigned long,struct  
tagRECT const & __ptr64,class CWnd * __ptr64,unsigned int) __ptr64 , protected: int __cdecl  
CTreeListCtrl::CreateHeaderCtrl(void) __ptr64 , public: static class CObject * __ptr64 __cdecl  
CComboEx::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CCoreListCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CCoreTreeCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CEditEx::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CGridCell::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CGridCellBase::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CGridCellCombo::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CGridCellSpin::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CGridCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CMessageView::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CMulSelTreeCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CNextStepWizard::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CObjectList::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CObjectTree::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
COmniDialog::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
COmniStatusBar::CreateObject(void) , public: static class CObject * __ptr64 __cdecl  
CPage::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
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CPagerControl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CScheduler::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CSheet::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CTreeListCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CWebBrowser::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CWebBrowserCEF::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CWebBrowserIE::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
CXTabCtrl::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
OmniDropEdit::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
OmniObject::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
OmniTabWnd::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
ProjectWorkspaceWnd::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
Runtime::CreateObject(void) , public: static class CObject * __ptr64 __cdecl
Thing::CreateObject(void) , protected: void __cdecl CCoreTreeCtrl::CreatePlus(struct _TREEITEM *
__ptr64) __ptr64 , public: static int __cdecl Omniback::CreatePool(void * __ptr64,class Omniback *
__ptr64) , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > __cdecl CUtils::CreateSQLText(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,int)
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#####, public: static int __cdecl Omniback::CreateStore(void * __ptr64,class Omniback *
__ptr64)
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#####
#####, public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > __cdecl CUtils::CreateUniqueCode(void) , private: class CWnd *
__ptr64 __cdecl CWrapper::CreateVisualControl(class CWnd * __ptr64) __ptr64 , public: static class
CWnd * __ptr64 __cdecl CUtils::CreateWebBrowserControl(class CWnd * __ptr64,struct
IWebBrowser * __ptr64 & __ptr64) , protected: struct HBRUSH * __ptr64 __cdecl
OmniDropEdit::CtlColor(class CDC * __ptr64,unsigned int) __ptr64 , protected: int __cdecl
CTreeListCtrl::CvListColFormatToHdrFormat(int) __ptr64 , public: static int __cdecl
Omniback::DCBFDirAdd(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::DCBFDirList(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::DCBFDirRemove(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::DCBFDirUpdate(void * __ptr64,class Omniback * __ptr64) , void __cdecl
DDX_IconButton(class CDataExchange * __ptr64,unsigned int,class CWnd & __ptr64) , void __cdecl
DDX_StaticEx(class CDataExchange * __ptr64,unsigned int,class CWnd & __ptr64) , void __cdecl
DDX_StaticExText(class CDataExchange * __ptr64,unsigned int,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > & __ptr64) , void __cdecl
DDX_TextEx(class CDataExchange * __ptr64,int,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > & __ptr64) , int __cdecl
DLLCmnExit(void) , int __cdecl DLLCmnInit(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,int) , public: static int __cdecl Omniback::DPEnrDcrData(void *
__ptr64,class Omniback * __ptr64) , protected: virtual void __cdecl
CXTabCtrl::DeInitializeTabCtrl(void) __ptr64 , public: static wchar_t * __ptr64 __cdecl
Omniback::DecodePasswordS(wchar_t * __ptr64)
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#####  
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#####, public: virtual __int64 __cdecl CComboEx::DefWindowProcW(unsigned int,unsigned  
__int64,__int64) __ptr64 , public: virtual __int64 __cdecl CEditEx::DefWindowProcW(unsigned  
int,unsigned __int64,__int64) __ptr64 , protected: virtual __int64 __cdecl  
CSheet::DefWindowProcW(unsigned int,unsigned __int64,__int64) __ptr64 , protected: virtual  
__int64 __cdecl CStaticEx::DefWindowProcW(unsigned int,unsigned __int64,__int64) __ptr64 ,  
protected: virtual void __cdecl CStaticEx::DeinitializeControl(void) __ptr64 , public: int __cdecl  
CGridCtrl::DeleteAllItems(void) __ptr64 , public: void __cdecl  
CScheduler::DeleteAllOnCurrentDay(class ATL::COleDateTime & __ptr64) __ptr64 , protected: void  
__cdecl SellInEx::DeleteAllSubLists(void) __ptr64 , public: int __cdecl  
CMFCXRebarCtrl::DeleteBand(int) __ptr64 , public: int __cdecl CGridCtrl::DeleteColumn(int) __ptr64  
, private: void __cdecl CCoreListCtrl::DeleteColumns(void) __ptr64 , void __cdecl  
DeleteControls(class CPtrList & __ptr64) , public: static int __cdecl Omniback::DeleteCustomFile(void  
* __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::DeleteDevice(void *  
__ptr64,class Omniback * __ptr64) , protected: void __cdecl SellInEx::DeleteExcludeSubLists(void)  
__ptr64 , private: void __cdecl CCoreTreeCtrl::DeleteFromCache(struct _TREEITEM * __ptr64)  
__ptr64 , private: void __cdecl CStaticEx::DeleteGdiObjects(void) __ptr64 , public: int __cdecl  
CWebGate::DeleteGroup(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class  
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: void __cdecl  
SellInEx::DeleteIncludeSubLists(void) __ptr64 , public: bool __cdecl CWebGate::DeleteJob(class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> const &  
__ptr64) __ptr64 , protected: void __cdecl SellInEx::DeleteLists(void) __ptr64 , public: int __cdecl  
CGridCtrl::DeleteNonFixedRows(void) __ptr64 , private: int __cdecl  
CWrapper::DeleteObject(wchar_t const * __ptr64) __ptr64 , public: static int __cdecl  
Omniback::DeletePool(void * __ptr64,class Omniback * __ptr64) , public: static void __cdecl  
SellInEx::DeletePtrList(class CPtrList * __ptr64 & __ptr64,int) , public: static void __cdecl  
CUtills::DeleteRegString(struct HKEY__ * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64) ,  
public: int __cdecl CGridCtrl::DeleteRow(int) __ptr64 , public: static int __cdecl  
Omniback::DeleteSblInfo(void * __ptr64,class Omniback * __ptr64)  
#####  
#####  
#####  
#####, public: static bool __cdecl CUtills::DeleteScheduleMigrateFile(class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,  
public: static int __cdecl Omniback::DeleteStore(void * __ptr64,class Omniback * __ptr64) , public:  
int __cdecl COmniListBox::DeleteString(unsigned int) __ptr64 , public: void __cdecl  
SellInEx::DeleteStringAt(class CPtrList * __ptr64 & __ptr64,struct __POSITION * __ptr64) __ptr64 ,  
public: bool __cdecl CWebGate::DeleteTemplate(class ATL::CStringT<wchar_t,class  
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> const & __ptr64) __ptr64 , public: int  
__cdecl CWebGate::DeleteUser(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class  
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: static int __cdecl Omniback::DeleteUser(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::DeleteUserGroup(void *  
__ptr64,class Omniback * __ptr64) , protected: int __cdecl CXTabCtrl::DeselectAllTabs(void) __ptr64  
, protected: virtual void __cdecl CGridCtrl::DestroyCell(int,int) __ptr64 , public: static int __cdecl  
CUtills::DestroyWebBrowserControl(class CWnd const * __ptr64,struct IWebBrowser * __ptr64 &
```

__ptr64,class CWnd * __ptr64 & __ptr64,class CWnd const * __ptr64 & __ptr64) , protected: virtual
int __cdecl CNextStepWizard::DestroyWindow(void) __ptr64 , public: virtual int __cdecl
CRichEditCtrlEx::DestroyWindow(void) __ptr64 , protected: virtual int __cdecl
CWebBrowser::DestroyWindow(void) __ptr64 , public: virtual int __cdecl
CWebBrowserDialog::DestroyWindow(void) __ptr64 , public: virtual int __cdecl
ProjectWorkspaceWnd::DestroyWindow(void) __ptr64 , public: void __cdecl
Omniback::DetachHugeBuffer(wchar_t * __ptr64 * __ptr64 & __ptr64,int & __ptr64) __ptr64 ,
public: static int __cdecl Omniback::DetectDevices(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl CUtils::DetermineDeviceStatus(int,int,int) , public: void __cdecl
Omniback::DisableAbort(void) __ptr64 , public: void __cdecl Omniback::DisableAbortEx(int) __ptr64
, public: static int __cdecl Omniback::DisableEncryption(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::DisableEncryptionMoM(void * __ptr64,class Omniback *
__ptr64) , public: static void __cdecl CObjectList::DisableSelections(int) , public: static void __cdecl
CObjectTree::DisableSelections(int) , public: void __cdecl CComniDialog::DisableValidation(void)
__ptr64 , protected: void __cdecl CSheet::DisableValidation(void) __ptr64 , public: int __cdecl
CMainFrame::Disconnect(int) __ptr64 , private: void __cdecl CWebGate::Disconnect(void) __ptr64 ,
public: static int __cdecl Omniback::Disconnect(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::DisconnectSession(void * __ptr64,class Omniback * __ptr64) ,
protected: virtual void __cdecl CBrowseDlg::DoDataExchange(class CDataExchange * __ptr64)
__ptr64 , protected: virtual void __cdecl CBrowseRemoteDirDlg::DoDataExchange(class
CDataExchange * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , protected: virtual void
__cdecl CCoreTreeCtrl::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , protected: virtual
void __cdecl CMessageBoxEx::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , protected:
virtual void __cdecl CNDMPAdvancedDlg::DoDataExchange(class CDataExchange * __ptr64) __ptr64
, protected: virtual void __cdecl CNextStepWizard::DoDataExchange(class CDataExchange * __ptr64)
__ptr64 , protected: virtual void __cdecl CComniFindDialog::DoDataExchange(class CDataExchange *
__ptr64) __ptr64 , protected: virtual void __cdecl CPagerControl::DoDataExchange(class
CDataExchange * __ptr64) __ptr64 , private: virtual void __cdecl
CProgressForm::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , protected: virtual void
__cdecl CScheduler::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , public: virtual void
__cdecl CXTabCtrl::DoDataExchange(class CDataExchange * __ptr64) __ptr64 , protected: virtual int
__cdecl Select::DoExtendedPathCheck(void) __ptr64 , public: virtual __int64 __cdecl
CComniDialog::DoModal(void) __ptr64 , public: virtual __int64 __cdecl CSheet::DoModal(void)
__ptr64 , int __cdecl DoValidation(class CWnd * __ptr64) , public: static int __cdecl
Omniback::DownloadCACertFromCS(void * __ptr64,class Omniback * __ptr64) , protected: int
__cdecl CMainFrame::DownloadCertificate(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>> >) __ptr64 , public: static int __cdecl
Omniback::DownloadWSPorts(void * __ptr64,class Omniback * __ptr64) , public: virtual int __cdecl
CGridCellBase::Draw(class CDC * __ptr64,int,int,class CRect,int) __ptr64 , protected: virtual int
__cdecl CGridCellCombo::Draw(class CDC * __ptr64,int,int,class CRect,int) __ptr64 , protected:
virtual void __cdecl CXTabCtrl::DrawBarButton(class CRect,struct tagPOINT *
__ptr64,int,int,int,int,class CPaintDC * __ptr64) __ptr64 , protected: virtual void __cdecl
CMFCXToolBar::DrawBorders(class CDC * __ptr64,class CRect & __ptr64) __ptr64 , protected: virtual
void __cdecl OmniDropEdit::DrawBtn(class CDC & __ptr64,class CRect) __ptr64 , protected: virtual
void __cdecl CXTabCtrl::DrawButtons(class CRect,class CPaintDC * __ptr64) __ptr64 , protected: void
__cdecl OmniDropEdit::DrawDisabled(class CDC & __ptr64,int,int,int,int) __ptr64 , public: void
__cdecl CPieChart::DrawFrame(class CDC * __ptr64,int,int,int,int) __ptr64 , public: void __cdecl

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CPieChart::DrawFrame(class CDC * __ptr64,class CRect) __ptr64 , private: void __cdecl
CPieChart::DrawGraph(class CDC * __ptr64) __ptr64 , protected: void __cdecl
CMFCXToolBar::DrawGripper(class CDC & __ptr64) const __ptr64 , protected: virtual void __cdecl
COMniStatusBar::DrawItem(struct tagDRAWITEMSTRUCT * __ptr64) __ptr64 , public: void __cdecl
CMFCXToolBar::DrawNoGripper(void) __ptr64 , protected: void __cdecl
COMniStatusBar::DrawProgTypePane(struct tagDRAWITEMSTRUCT * __ptr64) __ptr64 , protected:
void __cdecl COMniStatusBar::DrawProgressPane(struct tagDRAWITEMSTRUCT * __ptr64) __ptr64 ,
protected: void __cdecl COMniStatusBar::DrawServerPane(struct tagDRAWITEMSTRUCT * __ptr64)
__ptr64
#####
#####
#####
#####, protected: void __cdecl CSpTabCtrl::DrawTabItem(class CDC * __ptr64,int,class CRect
const & __ptr64,unsigned int) __ptr64 , protected: virtual void __cdecl CXTabCtrl::DrawTabs(class
CRect,class CPaintDC * __ptr64) __ptr64 , private: static __int64 __cdecl
CPrint::DrawTextObjects(class CDC * __ptr64,struct CPrintInfo * __ptr64,class
CRect,__int64,__int64,int & __ptr64,int,int) , protected: void __cdecl
CSpTabCtrl::DrawThemesXpTabItem(class CDC * __ptr64,int,class CRect const & __ptr64,unsigned
int) __ptr64 , protected: void __cdecl CTreeListCtrl::DrawTreeItem(struct tagNMTVCUSTOMDRAW *
__ptr64) __ptr64 , public: static int __cdecl Omniback::EVAExit(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::EVAGetUniqueList(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::EVAInit(void * __ptr64,class Omniback * __ptr64) ,
public: virtual int __cdecl CGridCell::Edit(int,int,class CRect,class CPoint,unsigned int,unsigned int)
__ptr64 , public: virtual int __cdecl CGridCellBase::Edit(int,int,class CRect,class CPoint,unsigned
int,unsigned int) __ptr64 , public: virtual int __cdecl CGridCellCombo::Edit(int,int,class CRect,class
CPoint,unsigned int,unsigned int) __ptr64 , public: virtual int __cdecl CGridCellSpin::Edit(int,int,class
CRect,class CPoint,unsigned int,unsigned int) __ptr64 , public: static void __cdecl CPrint::Empty(void)
, public: virtual void __cdecl CMFCXToolCmdUI::Enable(int) __ptr64 , public: void __cdecl
CSheet::EnableButtons(int) __ptr64 , public: void __cdecl CGridCtrl::EnableColumnHide(int) __ptr64 ,
public: virtual int __cdecl OmniObject::EnableCommand(unsigned int) __ptr64 , public: virtual int
__cdecl Select::EnableCommand(unsigned int) __ptr64 , public: virtual unsigned int __cdecl
OmniObject::EnableCommandEx(unsigned int) __ptr64 , void __cdecl EnableControls(int,class CWnd
* __ptr64,...) , void __cdecl EnableControls(class CWnd const * __ptr64,int,int,...) , private: void
__cdecl CPagerControl::EnableControls(void) __ptr64 , public: void __cdecl
CGridCtrl::EnableDragAndDrop(int) __ptr64 , public: void __cdecl OmniDropEdit::EnableDrop(int)
__ptr64 , public: static int __cdecl Omniback::EnableEncryption(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::EnableEncryptionMoM(void * __ptr64,class Omniback
* __ptr64) , public: void __cdecl CGridCtrl::EnableHiddenColUnhide(int) __ptr64 , public: void
__cdecl CGridCtrl::EnableHiddenRowUnhide(int) __ptr64 , protected: void __cdecl
CScheduler::EnableList(int) __ptr64 , public: void __cdecl CSheet::EnableNext(int) __ptr64 , public:
void __cdecl CGridCtrl::EnableRowHide(int) __ptr64 , public: void __cdecl CSheet::EnableSave(int)
__ptr64 , protected: void __cdecl CGridCtrl::EnableScrollBars(int,int) __ptr64 , public: void __cdecl
CGridCtrl::EnableSelection(int) __ptr64 , public: void __cdecl CGridCtrl::EnableTitleTips(int) __ptr64 ,
public: void __cdecl COMniDialog::EnableValidation(void) __ptr64 , protected: void __cdecl
CSheet::EnableValidation(void) __ptr64 , public: void __cdecl CGridCtrl::EnableWysiwygPrinting(int)
__ptr64 , public: static wchar_t * __ptr64 __cdecl Omniback::EncodePasswordS(wchar_t * __ptr64)
#####
#####
```

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#####  
#####, public: virtual void __cdecl CGridCell::EndEdit(void) __ptr64 , public: virtual void  
__cdecl CGridCellBase::EndEdit(void) __ptr64 , public: virtual void __cdecl  
CGridCellCombo::EndEdit(void) __ptr64 , public: virtual void __cdecl CGridCellSpin::EndEdit(void)  
__ptr64 , public: virtual void __cdecl CGridCtrl::EndEditing(void) __ptr64 , public: void __cdecl  
CGridCtrl::EnsureVisible(class CCellID & __ptr64) __ptr64 , public: void __cdecl  
CGridCtrl::EnsureVisible(int,int) __ptr64 , public: int __cdecl CXTabCtrl::EnsureVisible(int) __ptr64 ,  
protected: int __cdecl CNetworkTree::EnumResources(struct _TREEITEM * __ptr64,struct  
_NETRESOURCEW * __ptr64) __ptr64 , protected: int __cdecl CNetworkTree::EnumShares(struct  
_TREEITEM * __ptr64,struct _NETRESOURCEW * __ptr64) __ptr64 , protected: int __cdecl  
CNetworkTree::EnumUsers(struct _TREEITEM * __ptr64,struct _NETRESOURCEW * __ptr64) __ptr64  
 , public: static int __cdecl Omniback::EnumeratePlugins(void * __ptr64,class Omniback * __ptr64) ,  
protected: void __cdecl CGridCtrl::EraseBkgnd(class CDC * __ptr64) __ptr64 , protected: void  
__cdecl CMFCXToolBar::EraseNonClient(int) __ptr64 , public: __int64 __cdecl  
Omniback::ErrMsg(class CWnd * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,unsigned  
int) __ptr64 , public: static int __cdecl Omniback::EventLogTrigger(void * __ptr64,class Omniback *  
__ptr64) , public: virtual int __cdecl SellnEx::ExclusiveObjectHasUserClick(void) __ptr64 , private:  
enum REST_STATUS __cdecl CWebGate::ExecuteWebRequest(struct REST * __ptr64,int,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,struct  
Variant * __ptr64) __ptr64 , private: enum REST_STATUS __cdecl  
CWebGate::ExecuteWebRequestEx(enum HTTP_REQUEST,struct REST * __ptr64,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,struct  
Variant * __ptr64) __ptr64 , private: enum REST_STATUS __cdecl  
CWebGate::ExecuteWebRequestExUser(enum HTTP_REQUEST,struct REST * __ptr64,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,struct  
Variant * __ptr64) __ptr64 , private: enum REST_STATUS __cdecl  
CWebGate::ExecuteWebRequestasKeyCloakUser(enum HTTP_REQUEST,struct REST * __ptr64,class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,struct  
Variant * __ptr64) __ptr64 , protected: virtual int __cdecl CPage::Exit(void) __ptr64 , void __cdecl  
ExitOmniCmnDlg(void) , protected: void __cdecl CMessageBoxEx::Expand(void) __ptr64 , public: void  
__cdecl CGridCtrl::ExpandColumnsToFit(int) __ptr64 , public: void __cdecl  
CGridCtrl::ExpandLastColumn(void) __ptr64 , public: void __cdecl CGridCtrl::ExpandRowsToFit(int)  
__ptr64 , protected: int __cdecl CObjectTree::ExpandSyncActive(void) __ptr64 , private: virtual int  
__cdecl CHTMLStyleTextParser::ExpandTabs(void) __ptr64 , public: void __cdecl  
CGridCtrl::ExpandToFit(int) __ptr64 , public: static int __cdecl Omniback::ExportCluster(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportClusterNode(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportClusterVS(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportHost(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportInstallServer(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportMagazine(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportMedium(void *  
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::ExportServer(void *  
__ptr64,class Omniback * __ptr64) , public: static struct HICON__ * __ptr64 __cdecl  
ClconList::ExtractLargeIcon(unsigned int) , public: static struct HICON__ * __ptr64 __cdecl  
ClconList::ExtractSmallIcon(unsigned int) , public: static int __cdecl  
Omniback::FilePatternSearch(void * __ptr64,class Omniback * __ptr64) , protected: void __cdecl  
CMessageBoxEx::FillDialogFields(void) __ptr64 , protected: void __cdecl  
COmniStatusBar::FillGradientArray(void) __ptr64 , protected: void __cdecl CScheduler::FillList(void)
```

__ptr64 , private: void __cdecl CCoreListCtrl::FillLvBuffer(struct tagLVITEMW & __ptr64,wchar_t const * __ptr64,unsigned int,unsigned int) __ptr64 , protected: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CScheduler::FillOptions2(int,int,int) __ptr64 , protected: void __cdecl CCoreTreeCtrl::FillTvBuffer(struct tagTVITEMW & __ptr64,wchar_t const * __ptr64,unsigned int,unsigned int,unsigned int,struct _TREEITEM * __ptr64,int) __ptr64 , protected: void __cdecl CObjectList::Find(void) __ptr64 , private: void __cdecl CRichEditCtrlEx::Find(void) __ptr64 , public: int __cdecl CConstraintManager::FindChildWindow(class CWnd * __ptr64) __ptr64 , public: static int __cdecl Omniback::FindDevice(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl CRichEditCtrlEx::FindFirstReservedWord(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,long & __ptr64,long & __ptr64,long & __ptr64) __ptr64 , public: static int __cdecl Omniback::FindFreePool(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl CUtils::FindGuideFile(wchar_t const * __ptr64) , private: struct _TREEITEM * __ptr64 __cdecl CCoreTreeCtrl::FindInCache(wchar_t * __ptr64,int,struct _TREEITEM * __ptr64,void * __ptr64 & __ptr64) __ptr64 , protected: class Thing * __ptr64 __cdecl OmniObject::FindInsertPoint(class Thing * __ptr64,int) __ptr64

#####, public: static int __cdecl Omniback::FindMagazine(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::FindMedium(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::FindMediumEx(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl CMainFrame::FindMenuItem(unsigned int,class CMenu * __ptr64 & __ptr64,unsigned int & __ptr64,class CMenu * __ptr64) __ptr64 , public: static int __cdecl Omniback::FindMultiMediumEx(void * __ptr64,class Omniback * __ptr64) , protected: void __cdecl CObjectList::FindNext(int) __ptr64 , public: int __cdecl COmniFindDialog::FindNext(void) __ptr64 , private: void __cdecl CRichEditCtrlEx::FindNext(void) __ptr64

#####, public: static int __cdecl Omniback::FindObjectVersion(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::FindOriginalMedium(void * __ptr64,class Omniback * __ptr64) , private: static __int64 __cdecl CPrint::FindPageStart(int) , public: static int __cdecl Omniback::FindPool(void * __ptr64,class Omniback * __ptr64) , private: void __cdecl CRichEditCtrlEx::FindPrevious(void) __ptr64 , public: int __cdecl CMainFrame::FindSession(wchar_t * __ptr64,wchar_t const * __ptr64,int) __ptr64 , public: static int __cdecl Omniback::FindSession(void * __ptr64,class Omniback * __ptr64) , protected: int __cdecl CObjectList::FindStrInStr(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: int __cdecl COmniListBox::FindStringExact(int,wchar_t const * __ptr64) __ptr64 , public: int __cdecl OmniTabWnd::FindTab(class CWnd * __ptr64,int & __ptr64) __ptr64 , public: static int __cdecl CWildcardTest::Fit(wchar_t const * __ptr64,wchar_t const * __ptr64) , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CMessageBoxEx::FormatString(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) , public: void __cdecl Omniback::Free(void) __ptr64 , public: static void __cdecl Omniback::FreeHuge(wchar_t * __ptr64 * __ptr64 & __ptr64,int) , public: static void __cdecl Omniback::FreeHuges(wchar_t * __ptr64 * __ptr64 & __ptr64 & __ptr64,int) , public: static int __cdecl ClconList::Freelcons(void) , public: static void

```

__cdecl OmniTabWnd::FreeSelPaths(class CPtrList & __ptr64) , void __cdecl FreeVarList(struct
tagNDMPENVAR * __ptr64 & __ptr64,unsigned long & __ptr64) , void __cdecl FreeVariable(struct
tagNDMPENVAR * __ptr64,int) , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CEditEx::GenerateAlphaNumString(int) , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CEditEx::GenerateAlphaString(int) , private: void __cdecl SellnEx::GenerateLists(class CPtrList *
__ptr64 & __ptr64,class CPtrList * __ptr64 & __ptr64,class CPtrList * __ptr64 & __ptr64,class
CPtrList * __ptr64 & __ptr64,class SellnEx * __ptr64,wchar_t const * __ptr64) __ptr64 , public: static
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> >
__cdecl CEditEx::GenerateNumericString(void) , protected: class CPropertyPage * __ptr64 __cdecl
CSheet::GetActivePage_470(void) __ptr64 , public: int __cdecl CSpTabCtrl::GetActiveTab(int &
__ptr64) __ptr64 , public: int __cdecl CXTabCtrl::GetActiveTab(void) __ptr64 , public: int __cdecl
OmniTabWnd::GetActiveTab(int & __ptr64) __ptr64 , public: int __cdecl
OmniTabWnd::GetActiveTab(class CWnd * __ptr64 & __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetAllLocations(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetAllObjectVersions(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetAllowedTablespaces(void * __ptr64,class Omniback * __ptr64) , wchar_t * __ptr64
__cdecl GetAppName(void) , unsigned int __cdecl GetAppType(void) , public: int __cdecl
CCoreListCtrl::GetAutoSizeCol(void) __ptr64 , public: int __cdecl CGridCtrl::GetAutoSizeStyle(void)
__ptr64 , public: int __cdecl CCoreListCtrl::GetAutoSort(void) __ptr64 , public: int __cdecl
CCoreTreeCtrl::GetAutoSort(void) __ptr64 , public: static int __cdecl
Omniback::GetAverageObjectSize(void * __ptr64,class Omniback * __ptr64) , private: int __cdecl
CXTabCtrl::GetBackButtonAttr(struct CXTabCtrl::tag_TCBTNATTR & __ptr64) __ptr64 , public: virtual
unsigned long __cdecl CGridCell::GetBackClr(void)const __ptr64 , public: virtual unsigned long
__cdecl CGridCellBase::GetBackClr(void)const __ptr64 , public: unsigned long __cdecl
CPieChart::GetBackgroundColor(void) __ptr64 , public: static unsigned int __cdecl
CUtills::GetBackupObjectIcon(int) , public: static int __cdecl Omniback::GetBackups(void *
__ptr64,class Omniback * __ptr64) , protected: int __cdecl COmniRebarCtrl::GetBand(unsigned int)
__ptr64 , public: int __cdecl CMFCXRebarCtrl::GetBandCount(void) __ptr64 , public: int __cdecl
CMFCXRebarCtrl::GetBandInfo(int,struct ob_tagREBARBANDINFOW * __ptr64) __ptr64 , public: int
__cdecl CMFCXRebarCtrl::GetBandLength(int,int & __ptr64) __ptr64 , protected: virtual int __cdecl
CXTabCtrl::GetBarHeight(void) __ptr64 , public: unsigned int __cdecl CWrapContext::GetBarID(void)
__ptr64 , public: int __cdecl CMFCXRebarCtrl::GetBarInfo(struct tagREBARINFO * __ptr64) __ptr64 ,
public: wchar_t * __ptr64 __cdecl Omniback::GetBase64FromUser(int,int) __ptr64 , public: static int
__cdecl Omniback::GetBinaryGroupItem(void * __ptr64,class Omniback * __ptr64) , public: struct
HBITMAP__ * __ptr64 __cdecl OmniDropEdit::GetBitmap(void)const __ptr64 , public: unsigned long
__cdecl CGridCtrl::GetBkColor(void) __ptr64 , public: unsigned long __cdecl
OmniDropEdit::GetBorders(void)const __ptr64 , public: class CRect __cdecl
OmniDropEdit::GetBtnRect(void) __ptr64 , protected: void __cdecl
CMFCXToolBar::GetButton(int,struct _TBBUTTON * __ptr64)const __ptr64 , protected: virtual class
CSize __cdecl CMFCXToolBar::GetButtonSize(struct _TBBUTTON * __ptr64,int) __ptr64 , protected:
void __cdecl CMessageBoxEx::GetButtonSizes(int & __ptr64,int & __ptr64) __ptr64 , public: static
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> >
__cdecl CUtills::GetCACertPath(wchar_t * __ptr64) , private: struct REST * __ptr64 __cdecl
CWebGate::GetCDBHandle(void) __ptr64 , public: static int __cdecl Omniback::GetCDBInfo(void *
__ptr64,class Omniback * __ptr64) , public: int __cdecl Omniback::GetCSMajorVersion(void)const
__ptr64 , public: int __cdecl Omniback::GetCSMinorVersion(void)const __ptr64 , public: int

```


(__cdecl*__cdecl CGridCtrl::GetCallbackFunc(void) __ptr64)(struct tagGV_DISPINFO * __ptr64,__int64) , public: wchar_t * __ptr64 __cdecl CSheet::GetCaption(void) __ptr64 , public: static int __cdecl Omniback::GetCatalog(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetCatalogOnMedium(void * __ptr64,class Omniback * __ptr64) , public: class CGridCellBase * __ptr64 __cdecl CGridCtrl::GetCell(int,int)const __ptr64 , public: virtual class CSize __cdecl CGridCellBase::GetCellExtent(class CDC * __ptr64) __ptr64 , public: class CCellID __cdecl CGridCtrl::GetCellFromPt(class CPoint,int) __ptr64 , public: int __cdecl CGridCtrl::GetCellOrigin(class CCellID const & __ptr64,struct tagPOINT * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::GetCellOrigin(int,int,struct tagPOINT * __ptr64) __ptr64 , public: class CCellRange __cdecl CGridCtrl::GetCellRange(void)const __ptr64 , protected: int __cdecl CGridCtrl::GetCellRangeRect(class CCellRange const & __ptr64,struct tagRECT * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::GetCellRect(class CCellID const & __ptr64,struct tagRECT * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::GetCellRect(int,int,struct tagRECT * __ptr64) __ptr64 , public: class CSize __cdecl CGridCtrl::GetCellTextExtent(int,int) __ptr64 , public: static int __cdecl Omniback::GetCertificate(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl CSheet::GetChanged(void) __ptr64 , public: void __cdecl CDlcSheet::GetCheckedHostList(class CStringArray * __ptr64 const) __ptr64 , public: class Thing * __ptr64 __cdecl Thing::GetChild(void) __ptr64 , public: int __cdecl Thing::GetChildCount(void)const __ptr64 , public: static int __cdecl Omniback::GetCimomSlots(void * __ptr64,class Omniback * __ptr64) , public: virtual wchar_t const * __ptr64 __cdecl OmniObject::GetClassNameW(void) __ptr64 , protected: virtual class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl Select::GetCleanName(void) __ptr64 , public: static long __cdecl CUtils::GetClientIcon(int,enum eClusTypes,long,int,int) , public: static int __cdecl Omniback::GetClientInfo(void * __ptr64,class Omniback * __ptr64) ,#####

#####, public: static int __cdecl CUtils::GetCodePageNumber(long) , public: int __cdecl CGridCtrl::GetColumnCount(void)const __ptr64 , public: int __cdecl CGridCtrl::GetColumnHide(void) __ptr64 , public: int __cdecl CGridCtrl::GetColumnResize(void)const __ptr64 , public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl CTreeListCtrl::GetColumnText(struct _TREEITEM * __ptr64,int) __ptr64 , public: virtual unsigned int __cdecl OmniObject::GetColumnType(int,int) __ptr64 , public: int __cdecl CGridCtrl::GetColumnWidth(int)const __ptr64 , public: static int __cdecl CObjectList::GetCompareValue(int,int) , struct SchConfigType const * __ptr64 * __ptr64 __cdecl GetConfigType(void) , public: static int __cdecl Omniback::GetConsolidateVersions(void * __ptr64,class Omniback * __ptr64) , public: class CComboBox * __ptr64 __cdecl COmniRebarCtrl::GetContextCombo(void) __ptr64 , public: int __cdecl CMainFrame::GetContextId(void) __ptr64 , public: static int __cdecl CUtils::GetContextId(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> , public: int __cdecl OmniTabWnd::GetContextId(int) __ptr64 , private: class CWnd * __ptr64 __cdecl CNDMPAdvancedDlg::GetControl(void) __ptr64 , public: class CWnd * __ptr64 __cdecl CXTabCtrl::GetControlAt(int) __ptr64 , public: virtual class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl CComboEx::GetControlInput(void) __ptr64 , public: virtual class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl CEditEx::GetControlInput(void) __ptr64 , public: virtual class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl

OmniDropEdit::GetControlInput(void) __ptr64 , public: class CRect __cdecl
CXTabCtrl::GetControlRect(void) __ptr64 , public: int __cdecl COmniListBox::GetCount(void) __ptr64
, protected: struct tagRECT * __ptr64 __cdecl CConstraintManager::GetCtrlRect(int,int) __ptr64 ,
public: int __cdecl COmniListBox::GetCurSel(void) __ptr64 , public: int __cdecl
OmniDropEdit::GetCurSel(void) __ptr64 , private: int __cdecl CPagerControl::GetCurrentPage(void)
__ptr64 , public: int __cdecl OmniObject::GetCurrentPage(void)const __ptr64 , public: static int
__cdecl Omniback::GetCurrentSessions(void * __ptr64,class Omniback * __ptr64) , private: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CNDMPAdvancedDlg::GetCurrentVarName(void) __ptr64 , private: enum NDMPVARTYPE __cdecl
CNDMPAdvancedDlg::GetCurrentVarType(void) __ptr64 , public: static int __cdecl
Omniback::GetCustomFile(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
Omniback::GetDBSMHandle(void) __ptr64 , public: int __cdecl
CScheduler::GetDailyBackupCount(class ATL::COleDateTime & __ptr64) __ptr64 , public: virtual
__int64 __cdecl CGridCell::GetData(void)const __ptr64 , public: virtual __int64 __cdecl
CGridCellBase::GetData(void)const __ptr64
,#####

#####,#####

#####, public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CUtills::GetDataSizeMessageWithUnit(__int64,int) , public: static enum DATA_UNIT __cdecl
CUtills::GetDataUnit(double * __ptr64,int) , public: static int __cdecl Omniback::GetDatalists(void *
__ptr64,class Omniback * __ptr64) , protected: int __cdecl CScheduler::GetDayColor(int) __ptr64 ,
public: int __cdecl CScheduler::GetDayColor(class ATL::COleDateTime & __ptr64) __ptr64
,#####

#####, public: int __cdecl CGridCtrl::GetDefCellHeight(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetDefCellMargin(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetDefCellWidth(void)const __ptr64 , public: virtual class CGridCellBase * __ptr64 __cdecl
CGridCellBase::GetDefaultCell(void)const __ptr64 , public: class CGridCellBase * __ptr64 __cdecl
CGridCtrl::GetDefaultCell(int,int)const __ptr64 , public: static void __cdecl
CUtills::GetDefaultUIFont(struct tagLOGFONTW * __ptr64) , public: virtual unsigned int __cdecl
OContext::GetDefaultMenuID(void) __ptr64 , int __cdecl GetDefaultValue(enum NDMPVARTYPE,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >>,struct
tagNDMPENVAR * __ptr64) , public: static int __cdecl Omniback::GetDevice(void * __ptr64,class
Omniback * __ptr64) , public: static long __cdecl CUtills::GetDeviceObjectIcon(int) , public: static int
__cdecl Omniback::GetDeviceOptions(struct LDev * __ptr64,wchar_t * __ptr64) , public: enum
REST_STATUS __cdecl CWebGate::GetDevices(struct Variant * __ptr64) __ptr64 , public: static int
__cdecl Omniback::GetDevices(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetDirectory(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetDisClientLicense(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetDiskSpace(void * __ptr64,class Omniback * __ptr64) , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CUtills::GetDisplayFileName(long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class

```
ATL::ChTraitsCRT<wchar_t> >>), public: class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CPagerControl::GetDisplayedObjectsText(void)const __ptr64, public: unsigned int __cdecl
CPage::GetDlgID(void) __ptr64, public: int __cdecl CGridCtrl::GetDoubleBuffering(void)const
__ptr64, public: int __cdecl CGridCtrl::GetDragAndDrop(void)const __ptr64, public: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CRemoteBrowserTree::GetDrive(struct _TREEITEM * __ptr64) __ptr64, public: static int __cdecl
Omniback::GetDrives(void * __ptr64,class Omniback * __ptr64), public: virtual class CWnd *
__ptr64 __cdecl CGridCell::GetEditWnd(void)const __ptr64, public: virtual class CWnd * __ptr64
__cdecl CGridCellBase::GetEditWnd(void)const __ptr64, public: virtual class CWnd * __ptr64
__cdecl CGridCellSpin::GetEditWnd(void)const __ptr64
#####
#####
#####
#####,#####
#####
#####
#####,#####
#####
#####
#####, public: static long __cdecl CUtils::GetEncreptedIcon(long,int),
private: unsigned long * __ptr64 __cdecl CNDMPSyncObj::GetEnvVarCount(void) __ptr64, private:
struct tagNDMPENVAR * __ptr64 * __ptr64 __cdecl CNDMPSyncObj::GetEnvVariables(void) __ptr64
, public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> >> __cdecl Omniback::GetError(void) __ptr64, public: int __cdecl
Omniback::GetErrorNum(void) __ptr64, public: static int __cdecl Omniback::GetExtensionFiles(void
* __ptr64,class Omniback * __ptr64), public: static int __cdecl CUtils::GetFileVersion(wchar_t *
__ptr64,int * __ptr64,int * __ptr64), public: static int __cdecl Omniback::GetFilteredDatalists(void *
__ptr64,class Omniback * __ptr64), public: class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
COmniFindDialog::GetFindString(void) __ptr64, private: int __cdecl
CXTabCtrl::GetFirstButtonAttr(struct CXTabCtrl::tag_TCBTNATTR & __ptr64) __ptr64, public: static
class Thing * __ptr64 __cdecl Thing::GetFirstCellManagerFromPath(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >>),
public: static wchar_t * __ptr64 __cdecl Thing::GetFirstFromPath(wchar_t * __ptr64 & __ptr64)
,#####
#####
#####
#####, public: unsigned long __cdecl CGridCtrl::GetFixedBkColor(void)const __ptr64, public:
int __cdecl CGridCtrl::GetFixedColumnCount(void)const __ptr64, public: int __cdecl
CGridCtrl::GetFixedColumnSelection(void) __ptr64, public: int __cdecl
CGridCtrl::GetFixedColumnWidth(void)const __ptr64, public: int __cdecl
CGridCtrl::GetFixedRowCount(void)const __ptr64, public: int __cdecl
CGridCtrl::GetFixedRowHeight(void)const __ptr64, public: int __cdecl
CGridCtrl::GetFixedRowSelection(void) __ptr64, public: unsigned long __cdecl
CGridCtrl::GetFixedTextColor(void)const __ptr64, public: class CCellID __cdecl
CGridCtrl::GetFocusCell(void)const __ptr64, public: unsigned int __cdecl
CMainFrame::GetFocusedCtrl(void) __ptr64, public: virtual struct tagLOGFONTW * __ptr64 __cdecl
```

CGridColumn::GetFont(void)const __ptr64 , public: virtual struct tagLOGFONTW * __ptr64 __cdecl
CGridColumnBase::GetFont(void)const __ptr64 , protected: class CFont * __ptr64 __cdecl
CStaticEx::GetFontFromFlags(unsigned long) __ptr64 , public: virtual class CFont * __ptr64 __cdecl
CGridColumn::GetFontObject(void)const __ptr64 , public: virtual class CFont * __ptr64 __cdecl
CGridColumnBase::GetFontObject(void)const __ptr64 , public: static int __cdecl
Omniback::GetForeignDevicesForStore(void * __ptr64,class Omniback * __ptr64) , public: virtual
unsigned long __cdecl CGridColumn::GetFormat(void)const __ptr64 , public: virtual unsigned long
__cdecl CGridColumnBase::GetFormat(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetFrameFocusCell(void) __ptr64 , public: class Thing * __ptr64 __cdecl
Thing::GetFromPath(wchar_t const * __ptr64,int) __ptr64 , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::GetFullDatalistName(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,int) , public: virtual class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CNetworkTree::GetFullName(struct _TREEITEM * __ptr64) __ptr64 , public: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CRemoteBrowserTree::GetFullName(struct _TREEITEM * __ptr64) __ptr64 , public: virtual wchar_t *
__ptr64 __cdecl Select::GetFullName(class Select * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetFullRestoreChain(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CCoreListCtrl::GetFullRowSelect(void) __ptr64 , long __cdecl GetGlobalOption(int,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> *
__ptr64) , protected: unsigned long __cdecl COmniStatusBar::GetGradientColor(unsigned
long,unsigned long,int,int) __ptr64 , public: virtual unsigned int __cdecl
OContext::GetGrayToolID(void) __ptr64 , public: virtual class CGridCtrl * __ptr64 __cdecl
CGridColumn::GetGrid(void)const __ptr64 , public: virtual class CGridCtrl * __ptr64 __cdecl
CGridColumnBase::GetGrid(void)const __ptr64 , public: unsigned long __cdecl
CGridCtrl::GetGridBkColor(void)const __ptr64 , public: unsigned long __cdecl
CGridCtrl::GetGridColor(void) __ptr64 , public: unsigned long __cdecl
CGridCtrl::GetGridLineColor(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetGridLines(void)const __ptr64 , public: static int __cdecl Omniback::GetGroupItem(void
* __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetGroupList(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetGroupPath(void *
__ptr64,class Omniback * __ptr64) , public: int __cdecl CWebGate::GetGroups(struct Variant *
__ptr64) __ptr64 , public: static int __cdecl Omniback::GetGroups(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::GetHTMLReport(void * __ptr64,class Omniback *
__ptr64) , public: int __cdecl CGridCtrl::GetHandleTabKey(void)const __ptr64 , protected: int __cdecl
CTreeListCtrl::GetHeaderHeight(void) __ptr64 , public: int __cdecl
CCoreListCtrl::GetHeaderHotTrack(void) __ptr64 , public: int __cdecl
CGridCtrl::GetHeaderSort(void)const __ptr64 , public: virtual class CUIntArray * __ptr64 __cdecl
OmniObject::GetHeaders(void) __ptr64 , public: int __cdecl CGridCtrl::GetHiddenColUnhide(void)
__ptr64 , public: int __cdecl CGridCtrl::GetHiddenRowUnhide(void) __ptr64 , public: static int
__cdecl Omniback::GetHolidaysFile(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CControlInfo::GetHorizAnchorPoint(void) __ptr64 , public: int __cdecl
CConstraintManager::GetHorizontalAnchorPoint(void) __ptr64
,#####

#####, public: void __cdecl CDICSheet::GetHostList(class CStringArray * __ptr64 const)const

```
__ptr64 , public: static int __cdecl Omniback::GetHostList(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::GetHostListPL(void * __ptr64,class Omniback * __ptr64) , public:
int __cdecl Omniback::GetHostType(wchar_t * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetHosts(void * __ptr64,class Omniback * __ptr64) , public: virtual unsigned int __cdecl
OContext::GetHotToolID(void) __ptr64 , public: wchar_t * __ptr64 * __ptr64 __cdecl
Omniback::GetHuge(void) __ptr64 , public: static wchar_t * __ptr64 * __ptr64 __cdecl
Omniback::GetHuge(wchar_t * __ptr64 * __ptr64 & __ptr64,int) , public: unsigned int __cdecl
Omniback::GetHugeSize(void) __ptr64 , public: int __cdecl Omniback::GetHugeSizeFromHeader(class
DynamicHeader * __ptr64) __ptr64 , public: static int __cdecl Omniback::GetHugesCount(wchar_t *
__ptr64 * __ptr64,int) , struct SchIRType * __ptr64 __cdecl GetIRType(void) , public: struct
IWebBrowser * __ptr64 __cdecl CWebBrowser::GetleBrowserCtrl(void) __ptr64 , public: virtual int
__cdecl CGridCell::GetImage(void)const __ptr64 , public: virtual int __cdecl
CGridCellBase::GetImage(void)const __ptr64 , public: class CImageList * __ptr64 __cdecl
CGridCtrl::GetImageList(void)const __ptr64
,#####
#####
#####
#####, public: static int __cdecl CIconList::GetIndex(unsigned int) , protected: virtual class
CRect __cdecl CTabCtrl::GetInnerRect(void) __ptr64 , public: static class
Omniback::CIntegrationInfo * __ptr64 __cdecl Omniback::GetIntegrationInfo(int,int,wchar_t *
__ptr64) , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> __cdecl Omniback::GetIntegrationModuleName(wchar_t * __ptr64) ,
public: static int __cdecl Omniback::GetIsSessionResumable(void * __ptr64,class Omniback *
__ptr64) , public: int __cdecl CGridCtrl::GetItem(struct _GV_ITEM * __ptr64) __ptr64 , public:
unsigned long __cdecl CGridCtrl::GetItemBkColour(int,int)const __ptr64 , public: __int64 __cdecl
CGridCtrl::GetItemData(int,int)const __ptr64 , public: unsigned long __cdecl
CGridCtrl::GetItemFgColour(int,int)const __ptr64 , public: struct tagLOGFONTW const * __ptr64
__cdecl CGridCtrl::GetItemFont(int,int) __ptr64 , public: unsigned int __cdecl
CGridCtrl::GetItemFormat(int,int)const __ptr64 , public: int __cdecl
CGridCtrl::GetItemImage(int,int)const __ptr64 , public: unsigned int __cdecl
CGridCtrl::GetItemState(int,int)const __ptr64 , public: class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CGridCtrl::GetItemText(int,int)const __ptr64 , private: struct REST * __ptr64 __cdecl
CWebGate::GetJCEHandle(void) __ptr64 , public: static int __cdecl Omniback::GetJavaPassword(void
* __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetJavaRandomFlag(void
* __ptr64,class Omniback * __ptr64)
,#####
#####
#####
#####, public: static int __cdecl Omniback::GetKeycloakToken(void * __ptr64,class Omniback
* __ptr64) , public: static int __cdecl CUtils::GetLanguagePrefix(int,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) , public: static class
CImageList * __ptr64 __cdecl CIconList::GetLargelcons(void) , private: int __cdecl
CTabCtrl::GetLastButtonAttr(struct CTabCtrl::tag_TCBTNATTR & __ptr64) __ptr64 , public: class
Thing * __ptr64 __cdecl Thing::GetLastChild(void) __ptr64 , public: class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CWebGate::GetLastError(void) __ptr64 , public: virtual int __cdecl Thing::GetLevel(void) __ptr64 ,
public: enum REST_STATUS __cdecl CWebGate::GetLibraries(struct Variant * __ptr64) __ptr64 ,
```

```
public: enum REST_STATUS __cdecl CWebGate::GetLibrariesDevices(struct Variant * __ptr64)
__ptr64 , public: static int __cdecl Omniback::GetLicPasswords(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::GetLicSockets(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::GetLicType(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::GetLicenseExpireTimes(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::GetLicenseForDistribute(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::GetLicenses(void * __ptr64,class
Omniback * __ptr64) , public: int __cdecl CGridCtrl::GetListMode(void)const __ptr64 , private: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
CNDMPAdvancedDlg::GetListTextValue(enum NDMPATYPE,struct tagNDMPENVAR * __ptr64) __ptr64
#####
#####
#####
#####, public: void __cdecl SellnEx::GetLists(class CPtrList * __ptr64 & __ptr64,class CPtrList *
__ptr64 & __ptr64, wchar_t const * __ptr64) __ptr64 , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
CObjectList::GetLocalizedNumber(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > >,int) , private: struct REST * __ptr64 __cdecl
CWebGate::GetMMDBHandle(void) __ptr64 , public: static int __cdecl
Omniback::GetMMDBInfo(void * __ptr64,class Omniback * __ptr64) , public: wchar_t * __ptr64
__cdecl Omniback::GetMMDBServer(void) __ptr64 , public: static int __cdecl
Omniback::GetMagazinesOfPool(void * __ptr64,class Omniback * __ptr64) , public: virtual unsigned
int __cdecl CGridCell::GetMargin(void)const __ptr64 , public: virtual unsigned int __cdecl
CGridCellBase::GetMargin(void)const __ptr64 , protected: void __cdecl
SellnEx::GetMatchingPaths(class CPtrList * __ptr64,class CPtrList * __ptr64 & __ptr64,class SellnEx *
__ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > >) __ptr64 , public: enum REST_STATUS __cdecl
CWebGate::GetMedia(struct Variant * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetMediaOfMagazine(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::GetMediaOfObjectVersion(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::GetMediaOfPool(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::GetMediaOfSession(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::GetMediaOperations(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::GetMediaPosOfObjectVersion(void * __ptr64,class Omniback *
__ptr64) , public: class CMenu * __ptr64 __cdecl CCombiRebarCtrl::GetMenu(void) __ptr64 , public:
class CMenu * __ptr64 __cdecl CWrapContext::GetMenu(void) __ptr64 , protected: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
CMessageBoxEx::GetMessageId(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > >,int) __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64
__cdecl CBrowseDlg::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP
const * __ptr64 __cdecl CBrowseRemoteDirDlg::GetMessageMap(void)const __ptr64 , protected:
virtual struct AFX_MSGMAP const * __ptr64 __cdecl CComboEx::GetMessageMap(void)const
__ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl
CCoreListCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const *
__ptr64 __cdecl CCoreTreeCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct
AFX_MSGMAP const * __ptr64 __cdecl CDlcSheet::GetMessageMap(void)const __ptr64 , protected:
virtual struct AFX_MSGMAP const * __ptr64 __cdecl CEditEx::GetMessageMap(void)const __ptr64 ,
protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl
```

CFileDialog::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CGanttGraph::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CGridCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMFCXRebarCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMFCXToolBar::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMainFrame::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMessageBoxEx::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMapView::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CMulSelTreeCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CNDMPAdvancedDlg::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CNavigationTree::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CNetworkTree::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CNextStepWizard::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CObjectList::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CObjectTree::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl COmniDialog::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl COmniFindDialog::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl COmniStatusBar::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CPage::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CPagerControl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CPieChart::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CRemoteBrowserTree::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CRichEditCtrlEx::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CScheduler::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CSheet::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CSpTabCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CStaticEx::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CTreeListCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CWebBrowser::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CWebBrowserDialog::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl CXTabCtrl::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl OmniDropEdit::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl OmniDropList::GetMessageMap(void)const __ptr64 , protected: virtual struct AFX_MSGMAP const * __ptr64 __cdecl ProjectWorkspaceWnd::GetMessageMap(void)const __ptr64 , protected: void __cdecl CMessageBoxEx::GetMessageParams(class ATL::CStringT<wchar_t>,class StrTraitMFC_DLL<wchar_t>,class ATL::ChTraitsCRT<wchar_t>>>,int & __ptr64,int & __ptr64) __ptr64 , public: virtual void __cdecl CMainFrame::GetMessageString(unsigned int,class ATL::CStringT<wchar_t>,class StrTraitMFC_DLL<wchar_t>,class ATL::ChTraitsCRT<wchar_t>>> &

__ptr64)const __ptr64 , public: unsigned long __cdecl CConstraintManager::GetMinHight(void)
__ptr64 , public: virtual class CSize __cdecl CPage::GetMinSize(void) __ptr64 , public: int __cdecl
CDlSheet::GetMode(void)const __ptr64 , public: int __cdecl CMainFrame::GetMode(void) __ptr64 ,
public: int __cdecl CGridCtrl::GetModified(int,int) __ptr64 , private: unsigned long __cdecl
HTMLStyleTextParser::GetModifierCode(wchar_t) __ptr64 , public: long __cdecl
Omniback::GetMomInfo(void) __ptr64 , public: virtual unsigned int __cdecl
OContext::GetMomMenuID(void) __ptr64

#####, public: wchar_t * __ptr64 __cdecl Omniback::GetMomServer(void) __ptr64 , public:
static int __cdecl Omniback::GetMomServers(void * __ptr64,class Omniback * __ptr64) , protected:
int __cdecl CXTabCtrl::GetMouseLocation(class CPoint,int & __ptr64,int & __ptr64) __ptr64 ,
protected: int __cdecl CGridCtrl::GetMouseMode(void)const __ptr64 , private: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
CWebGate::GetMsgFromStatus(enum REST_STATUS) __ptr64 , private: enum NDMPTYPE __cdecl
CNDMPSyncObj::GetNdmpType(void) __ptr64 , public: class Thing * __ptr64 __cdecl
Thing::GetNext(void) __ptr64 , public: __int64 __cdecl CScheduler::GetNextBackupTime(void)
__ptr64 , private: int __cdecl CXTabCtrl::GetNextButtonAttr(struct CXTabCtrl::tag_TCBTNATTR &
__ptr64) __ptr64 , public: class CCellID __cdecl CGridCtrl::GetNextItem(class CCellID &
__ptr64,int)const __ptr64 , public: static int __cdecl CUtills::GetNextVal(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > &
__ptr64) , int __cdecl GetNextValidVariable(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > & __ptr64,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > &
__ptr64) , public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > __cdecl CWebGate::GetNonceCode(struct Variant * __ptr64)
__ptr64 , public: static int __cdecl Omniback::GetNotifications(void * __ptr64,class Omniback *
__ptr64) , public: int __cdecl CTreeListCtrl::GetNumColumns(void) __ptr64 , private: static long
__cdecl COmniToolTips::GetNumToolTips(struct tagTOOLTIP * __ptr64) , public: virtual int __cdecl
OmniObject::GetObjectCount(void) __ptr64 , public: class Select * __ptr64 __cdecl
Select::GetObjectFromPath(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > >,int) __ptr64 , public: static int __cdecl
Omniback::GetObjectFromSingleVersion(void * __ptr64,class Omniback * __ptr64) , public: void
__cdecl SellnEx::GetObjectLists(class CPtrList * __ptr64 & __ptr64,class CPtrList * __ptr64 &
__ptr64,class CPtrList * __ptr64 & __ptr64,class CPtrList * __ptr64 & __ptr64,wchar_t const *
__ptr64) __ptr64 , public: void __cdecl SellnEx::GetObjectLists(class CPtrList * __ptr64 &
__ptr64,class CPtrList * __ptr64 & __ptr64,wchar_t const * __ptr64) __ptr64 , public: static int
__cdecl Omniback::GetObjectVersion(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::GetObjectVersionMessages(void * __ptr64,class Omniback * __ptr64) , public:
enum REST_STATUS __cdecl CWebGate::GetObjectVersions(struct Variant * __ptr64) __ptr64 ,
public: static int __cdecl Omniback::GetObjectVersions(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::GetObjectVersionsOfFileVersion(void * __ptr64,class Omniback
* __ptr64) , public: static int __cdecl Omniback::GetObjectVersionsOfSession(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::GetObjectVersionsOnMedium(void *
__ptr64,class Omniback * __ptr64) , public: enum REST_STATUS __cdecl
CWebGate::GetObjects(struct Variant * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetObjects(void * __ptr64,class Omniback * __ptr64) , public: virtual int __cdecl

OmniObject::GetObjectsPerPage(void) __ptr64 , public: static int __cdecl
Omniback::GetObjectsWithFileName(void * __ptr64,class Omniback * __ptr64) , public: class
OmniTabWnd * __ptr64 __cdecl CMainFrame::GetOmniTabWnd(void) __ptr64 , public: static class
OmniTabWnd * __ptr64 __cdecl OmniTabWnd::GetOmniTabWnd(void) , protected: int __cdecl
CTreeListCtrl::GetOptimalColumnWidth(int,wchar_t const * __ptr64) __ptr64 , protected: int __cdecl
CSheet::GetPageCount_470(void) __ptr64 , public: virtual class CWnd * __ptr64 __cdecl
OmniObject::GetPagerControl(class CWnd * __ptr64) __ptr64 , public: class CPagerControl * __ptr64
__cdecl OmniTabWnd::GetPagerControl(void)const __ptr64 , public: class Thing * __ptr64 __cdecl
Thing::GetParent(void) __ptr64 , public: class OmniObject * __ptr64 __cdecl
OmniObject::GetParentByType(int,int) __ptr64 , private: class SellInEx * __ptr64 __cdecl
SellInEx::GetParentInclude(void) __ptr64 , public: class CWnd * __ptr64 __cdecl
Omniback::GetParentWnd(void) __ptr64 , public: class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CRemoteBrowserTree::GetPath(struct _TREEITEM * __ptr64) __ptr64 , public: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
Thing::GetPath(class Thing * __ptr64) __ptr64 , public: wchar_t * __ptr64 __cdecl
Thing::GetPath(wchar_t * __ptr64 & __ptr64,int,class Thing * __ptr64) __ptr64 , public: int __cdecl
CWebGate::GetPermissionbyGp(struct Variant * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: class CPoint
__cdecl CGridCtrl::GetPointClicked(int,int,class CPoint const & __ptr64) __ptr64 , public: enum
REST_STATUS __cdecl CWebGate::GetPools(struct Variant * __ptr64) __ptr64 , public: static int
__cdecl Omniback::GetPools(void * __ptr64,class Omniback * __ptr64) , public: class Thing * __ptr64
__cdecl Thing::GetPrev(void) __ptr64 , public: enum REST_STATUS __cdecl
CWebGate::GetPreviousSessions(struct Variant * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetPreviousSessions(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CGridCtrl::GetPrintMarginInfo(int & __ptr64,int & __ptr64,int & __ptr64,int & __ptr64,int &
__ptr64,int & __ptr64,int & __ptr64) __ptr64 , public: static class ProjectWorkspaceWnd * __ptr64
__cdecl ProjectWorkspaceWnd::GetPrjWorkspaceWnd(void) , public: static long __cdecl
CUtills::GetPurgeSessionObjectIcon(int) , public: class QWebView * __ptr64 __cdecl
CWebBrowser::GetQtBrowserCtrl(void) __ptr64 , protected: class CTreeListCtrl::CTLItemData *
__ptr64 __cdecl CTreeListCtrl::GetRealItemData(struct _TREEITEM * __ptr64) __ptr64 , private:
struct REST * __ptr64 __cdecl CWebGate::GetRealmHandle(void) __ptr64 , private: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CWebBrowserDialog::GetRegistryPath(void) __ptr64 , public: unsigned int __cdecl
Omniback::GetResEntry(int) __ptr64 , public: __int64 __cdecl Omniback::GetResEntrySize(void)
__ptr64 , public: static int __cdecl Omniback::GetRestoreGraph(void * __ptr64,class Omniback *
__ptr64) , public: static long __cdecl CUtills::GetRestoreObjectIcon(int) , public: struct Variant *
__ptr64 __cdecl CWebGate::GetResult(void) __ptr64 , public: wchar_t * __ptr64 * __ptr64 __cdecl
Omniback::GetResult(void) __ptr64 , public: unsigned int __cdecl Omniback::GetResultSize(void)
__ptr64 , public: static int __cdecl Omniback::GetResumableSessions(void * __ptr64,class Omniback
* __ptr64) , public: static int __cdecl Omniback::GetRights(void * __ptr64,class Omniback * __ptr64)
, private: int __cdecl Omniback::GetRightsFromServer(unsigned long * __ptr64) __ptr64 , public: int
__cdecl CWebGate::GetRoles(struct Variant * __ptr64) __ptr64 , public: int __cdecl
CGridCtrl::GetRowCount(void)const __ptr64 , public: int __cdecl
CMFCXRebarCtrl::GetRowCount(void) __ptr64 , public: int __cdecl
CGridCtrl::GetRowHeight(int)const __ptr64 , public: int __cdecl CMFCXRebarCtrl::GetRowHeight(int)
__ptr64 , public: int __cdecl CGridCtrl::GetRowHide(void) __ptr64 , public: int __cdecl
CGridCtrl::GetRowResize(void)const __ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl

CComboEx::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass * __ptr64
__cdecl CConstraintManager::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CCoreListCtrl::GetRuntimeClass(void)const __ptr64 , public: virtual
struct CRuntimeClass * __ptr64 __cdecl CCoreTreeCtrl::GetRuntimeClass(void)const __ptr64 , public:
virtual struct CRuntimeClass * __ptr64 __cdecl CCtxComboBox::GetRuntimeClass(void)const __ptr64
, public: virtual struct CRuntimeClass * __ptr64 __cdecl CDlcSheet::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
CEditEx::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass * __ptr64
__cdecl CGridCell::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl CGridCellBase::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CGridCellCombo::GetRuntimeClass(void)const __ptr64 , public:
virtual struct CRuntimeClass * __ptr64 __cdecl CGridCellSpin::GetRuntimeClass(void)const __ptr64 ,
public: virtual struct CRuntimeClass * __ptr64 __cdecl CGridCtrl::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
CMFCXRebarCtrl::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl CMFCXToolBar::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CMainFrame::GetRuntimeClass(void)const __ptr64 , public: virtual
struct CRuntimeClass * __ptr64 __cdecl CMessageView::GetRuntimeClass(void)const __ptr64 ,
public: virtual struct CRuntimeClass * __ptr64 __cdecl CMulSelTreeCtrl::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
CNavigationTree::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl CNextStepWizard::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CObjectList::GetRuntimeClass(void)const __ptr64 , public: virtual
struct CRuntimeClass * __ptr64 __cdecl CObjectTree::GetRuntimeClass(void)const __ptr64 , public:
virtual struct CRuntimeClass * __ptr64 __cdecl COmniDialog::GetRuntimeClass(void)const __ptr64 ,
public: virtual struct CRuntimeClass * __ptr64 __cdecl COmniStatusBar::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl CPage::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
CPageManager::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass * __ptr64
__cdecl CPagerControl::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl CScheduler::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CSheet::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl CTreeListCtrl::GetRuntimeClass(void)const __ptr64 , public: virtual
struct CRuntimeClass * __ptr64 __cdecl CWebBrowser::GetRuntimeClass(void)const __ptr64 , public:
virtual struct CRuntimeClass * __ptr64 __cdecl CWebBrowserCEF::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
CWebBrowserIE::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl CXTabCtrl::GetRuntimeClass(void)const __ptr64 , public: virtual struct
CRuntimeClass * __ptr64 __cdecl OmniDropEdit::GetRuntimeClass(void)const __ptr64 , public:
virtual struct CRuntimeClass * __ptr64 __cdecl OmniObject::GetRuntimeClass(void)const __ptr64 ,
public: virtual struct CRuntimeClass * __ptr64 __cdecl OmniTabWnd::GetRuntimeClass(void)const
__ptr64 , public: virtual struct CRuntimeClass * __ptr64 __cdecl
ProjectWorkspaceWnd::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass *
__ptr64 __cdecl Runtime::GetRuntimeClass(void)const __ptr64 , public: virtual struct CRuntimeClass
* __ptr64 __cdecl Thing::GetRuntimeClass(void)const __ptr64 , public: static int __cdecl
Omniback::GetSIBFInfo(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSMBFInfo(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSblByType(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl

Omniback::GetSblCount(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSblInfo(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSchComplists(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSchCopylists(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetSchVerificationlists(void * __ptr64,class Omniback * __ptr64) , int __cdecl
GetScheduleType(wchar_t const * __ptr64) , public: static class ProjectWorkspaceWnd * __ptr64
__cdecl CWrapContext::GetScopingPane(void) , protected: int __cdecl CPage::GetScrollInit(int)
__ptr64 , protected: int __cdecl CGridCtrl::GetScrollPos32(int,int) __ptr64 , public: static int __cdecl
Omniback::GetSecure(void * __ptr64,class Omniback * __ptr64) , public: class CPtrList * __ptr64
__cdecl OmniTabWnd::GetSelPaths(int) __ptr64 , public: class Select * __ptr64 __cdecl
Select::GetSelRoot(void) __ptr64 , public: class CCellRange __cdecl
CGridCtrl::GetSelectedCellRange(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetSelectedCount(void)const __ptr64 , public: int __cdecl
CXTabCtrl::GetSelectedItems(class CUIntArray & __ptr64) __ptr64 , public: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CWrapFrame::GetSelectedObjectPath(void) __ptr64 , public: class CPtrList * __ptr64 __cdecl
CWrapFrame::GetSelection(void) __ptr64 , protected: virtual wchar_t __cdecl
CCoreTreeCtrl::GetSeparator(void) __ptr64 , public: static wchar_t __cdecl Thing::GetSeparator(void)
, public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> >> __cdecl CWrapFrame::GetServer(void) __ptr64 , public: wchar_t *
__ptr64 __cdecl Omniback::GetServer(void) __ptr64 , public: long __cdecl
Omniback::GetServerStatus(wchar_t * __ptr64) __ptr64 , public: static int __cdecl
Omniback::GetServers(void * __ptr64,class Omniback * __ptr64) , public: class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> __cdecl
CDIcSheet::GetSession(void) __ptr64 , public: static int __cdecl Omniback::GetSessionKey(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetSessionMessages(void *
__ptr64,class Omniback * __ptr64) , public: static long __cdecl CUtils::GetSessionObjectIcon(int) ,
public: static int __cdecl Omniback::GetSessionStatus(void * __ptr64,class Omniback * __ptr64) ,
public: int __cdecl CGridCtrl::GetShadedPrintOut(void) __ptr64 , private: unsigned long __cdecl
CPieChart::GetShadowColor(unsigned long) __ptr64 , public: unsigned long __cdecl
CPieChart::GetShadowColor(void) __ptr64 , public: int __cdecl CGridCtrl::GetSingleColSelection(void)
__ptr64 , public: static int __cdecl Omniback::GetSingleFile(void * __ptr64,class Omniback * __ptr64)
, public: int __cdecl CGridCtrl::GetSingleRowSelection(void) __ptr64 , public: static class CImageList *
__ptr64 __cdecl CIconList::GetSmallIcons(void) , public: int __cdecl
CGridCtrl::GetSortAscending(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetSortColumn(void)const __ptr64 , public: virtual unsigned long __cdecl
CGridCellBase::GetState(void)const __ptr64 , public: int __cdecl OmniObject::GetState(void) __ptr64
, public: static class CImageList * __ptr64 __cdecl CIconList::GetStateIcons(void) , public: unsigned
long __cdecl CStaticEx::GetStaticExStyle(void) __ptr64 , public: static class Thing * __ptr64 __cdecl
Thing::GetStaticFromPath(wchar_t const * __ptr64,int) , public: int __cdecl
CWebGate::GetStatus(void) __ptr64 , public: static int __cdecl Omniback::GetStore(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetStoreOptions(struct
Store * __ptr64,wchar_t * __ptr64) , public: static int __cdecl Omniback::GetStoreRepository(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetStoreSlots(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::GetStores(void *
__ptr64,class Omniback * __ptr64)
,#####
#####

```
#####  
#####, public: unsigned long __cdecl CGridCellCombo::GetStyle(void) __ptr64 , public: virtual  
unsigned long __cdecl CXTabCtrl::GetTabBackgroundColor(int,int) __ptr64 , protected: class CTabCtrl  
* __ptr64 __cdecl CSheet::GetTabControl_470(void) __ptr64 , public: int __cdecl  
CSpTabCtrl::GetTabCount(void) __ptr64 , public: int __cdecl CXTabCtrl::GetTabCount(void) __ptr64 ,  
public: __int64 __cdecl CXTabCtrl::GetTabData(int) __ptr64 , public: int __cdecl  
OmniTabWnd::GetTabDockIdx(int) __ptr64 , public: int __cdecl CSpTabCtrl::GetTabInfo(int,wchar_t  
const * __ptr64 & __ptr64,int & __ptr64,class CWnd * __ptr64 & __ptr64,void * __ptr64 & __ptr64)  
__ptr64 , public: struct HICON__ * __ptr64 __cdecl CXTabCtrl::GetTabLeftIcon(int) __ptr64 , public:  
int __cdecl OmniTabWnd::GetTabMode(int) __ptr64 , public: class ATL::CStringT<wchar_t,class  
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl  
OmniTabWnd::GetTabPath(int) __ptr64 , public: int __cdecl OmniTabWnd::GetTabPin(int) __ptr64 ,  
public: struct HICON__ * __ptr64 __cdecl CXTabCtrl::GetTabRightIcon(int) __ptr64 , public: class  
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl  
CXTabCtrl::GetTabText(int) __ptr64 , public: class ATL::CStringT<wchar_t,class  
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl  
OmniTabWnd::GetTabView(int) __ptr64 , public: static int __cdecl  
Omniback::GetTablespaceExtensionFiles(void * __ptr64,class Omniback * __ptr64) , private: struct  
REST * __ptr64 __cdecl CWebGate::GetTargetUserHandle(void) __ptr64  
#####  
#####  
#####  
#####, public: static int __cdecl Omniback::GetTemplates(void * __ptr64,class Omniback *  
__ptr64) , public: virtual wchar_t const * __ptr64 __cdecl CGridCell::GetText(void)const __ptr64 ,  
public: virtual wchar_t const * __ptr64 __cdecl CGridCellBase::GetText(void)const __ptr64 , public:  
int __cdecl COmniListBox::GetText(int,wchar_t * __ptr64) __ptr64 , public: void __cdecl  
COmniListBox::GetText(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class  
ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , public: virtual wchar_t const * __ptr64 __cdecl  
OmniObject::GetText(int,int) __ptr64 , public: unsigned long __cdecl CStaticEx::GetTextBgColor(void)  
__ptr64 , public: unsigned long __cdecl CGridCtrl::GetTextBkColor(void) __ptr64 , public: virtual  
unsigned long __cdecl CGridCell::GetTextClr(void)const __ptr64 , public: virtual unsigned long  
__cdecl CGridCellBase::GetTextClr(void)const __ptr64 , public: unsigned long __cdecl  
CGridCtrl::GetTextColor(void) __ptr64 , public: virtual class CSize __cdecl  
CGridCellBase::GetTextExtent(wchar_t const * __ptr64,class CDC * __ptr64) __ptr64 , public: class  
CSize __cdecl CGridCtrl::GetTextExtent(int,int,wchar_t const * __ptr64) __ptr64 , public: unsigned  
long __cdecl CStaticEx::GetTextFgColor(void) __ptr64 , public: virtual int __cdecl  
CGridCellBase::GetTextRect(struct tagRECT * __ptr64) __ptr64 , public: int __cdecl  
CGridCtrl::GetTextRect(class CCellID const & __ptr64,struct tagRECT * __ptr64) __ptr64 , public: int  
__cdecl CGridCtrl::GetTextRect(int,int,struct tagRECT * __ptr64) __ptr64 , public: static struct  
CRuntimeClass * __ptr64 __cdecl CComboEx::GetThisClass(void) , public: static struct CRuntimeClass  
* __ptr64 __cdecl CConstraintManager::GetThisClass(void) , public: static struct CRuntimeClass *  
__ptr64 __cdecl CCoreListCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64  
__cdecl CCoreTreeCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl  
CCTXComboBox::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl  
CDlSheet::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl  
CEditEx::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl  
CGridCell::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl  
CGridCellBase::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
```

CGridColumnCombo::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CGridColumnSpin::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CGridColumnCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CMFCXRebarCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CMFCXToolBar::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CMainFrame::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CMessageView::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CMulSelTreeCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CNavigationTree::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CNextStepWizard::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CObjectList::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CObjectTree::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
COmniDialog::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
COmniStatusBar::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CPage::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CPageManager::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CPagerControl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CScheduler::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CSheet::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CTreeListCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CWebBrowser::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CWebBrowserCEF::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CWebBrowserIE::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
CXTabCtrl::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
OmniDropEdit::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
OmniObject::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
OmniTabWnd::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
ProjectWorkspaceWnd::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
Runtime::GetThisClass(void) , public: static struct CRuntimeClass * __ptr64 __cdecl
Thing::GetThisClass(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl
CBrowseDlg::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64
__cdecl
CBrowseRemoteDirDlg::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP
const * __ptr64 __cdecl
CComboBox::GetThisMessageMap(void) , protected: static struct
AFX_MSGMAP const * __ptr64 __cdecl
CCoreListCtrl::GetThisMessageMap(void) , protected: static
struct AFX_MSGMAP const * __ptr64 __cdecl
CCoreTreeCtrl::GetThisMessageMap(void) , protected:
static struct AFX_MSGMAP const * __ptr64 __cdecl
CDlgSheet::GetThisMessageMap(void) ,
protected: static struct AFX_MSGMAP const * __ptr64 __cdecl
CEditEx::GetThisMessageMap(void) ,
protected: static struct AFX_MSGMAP const * __ptr64 __cdecl
CFileDialog::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64
__cdecl
CGanttGraph::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const *
__ptr64 __cdecl
CGridColumnCtrl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const
* __ptr64 __cdecl
CMFCXRebarCtrl::GetThisMessageMap(void) , protected: static struct
AFX_MSGMAP const * __ptr64 __cdecl
CMFCXToolBar::GetThisMessageMap(void) , protected: static
struct AFX_MSGMAP const * __ptr64 __cdecl
CMainFrame::GetThisMessageMap(void) , protected:
static struct AFX_MSGMAP const * __ptr64 __cdecl
CMessageBoxEx::GetThisMessageMap(void) ,
protected: static struct AFX_MSGMAP const * __ptr64 __cdecl
CMessageView::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64
__cdecl
CMulSelTreeCtrl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const *

__ptr64 __cdecl CNDMPAdvancedDlg::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CNavigationTree::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CNetworkTree::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CNextStepWizard::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CObjectList::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CObjectTree::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl COmniDialog::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl COmniFindDialog::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl COmniStatusBar::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CPage::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CPagerControl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CPieChart::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CRemoteBrowserTree::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CRichEditCtrlEx::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CScheduler::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CSheet::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CSpTabCtrl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CStaticEx::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CTreeListCtrl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CWebBrowser::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CWebBrowserDialog::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl CXTabCtrl::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl OmniDropEdit::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl OmniDropList::GetThisMessageMap(void) , protected: static struct AFX_MSGMAP const * __ptr64 __cdecl ProjectWorkspaceWnd::GetThisMessageMap(void) , public: virtual wchar_t const * __ptr64 __cdecl CGridCellBase::GetTipText(void) const __ptr64 , public: virtual int __cdecl CGridCellBase::GetTipTextRect(struct tagRECT * __ptr64) __ptr64 , private: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CRichEditCtrlEx::GetTitle(void) __ptr64 , public: unsigned long __cdecl CGridCtrl::GetTitleTipBackClr(void) __ptr64 , public: unsigned long __cdecl CGridCtrl::GetTitleTipTextClr(void) __ptr64 , public: int __cdecl CGridCtrl::GetTitleTips(void) __ptr64 , protected: virtual int __cdecl CXTabCtrl::GetToolBarWidth(void) __ptr64 , public: unsigned int __cdecl CWrapContext::GetToolID(void) __ptr64 , public: virtual class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl OmniObject::GetToolTip(void) __ptr64 , public: static unsigned int __cdecl COmniToolTips::GetToolTipMsgID(unsigned int,unsigned int) , public: static struct tagTOOLTIP * __ptr64 __cdecl COmniToolTips::GetToolTipTable(void) , protected: int __cdecl CTreeListCtrl::GetToolTipText(unsigned int,struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: class CSize __cdecl COmniRebarCtrl::GetToolBarSize(class CToolBar * __ptr64) __ptr64 , protected: class CRect __cdecl CXTabCtrl::GetToolTipTextPosition(int) __ptr64 , protected: class CCellID __cdecl CGridCtrl::GetTopleftNonFixedCell(int) __ptr64 , public: int __cdecl CWebGate::GetTotalCount(void) __ptr64 , private: int __cdecl CPagerControl::GetTotalPages(void) __ptr64 , public: int __cdecl CGridCtrl::GetTrackFocusCell(void) __ptr64 , public: int __cdecl CCoreListCtrl::GetTrackSelect(void) __ptr64 , public: unsigned long __cdecl

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CObjectTree::GetTreeID(void) __ptr64 , private: static class CSize __cdecl
CPrint::GetTxtObjectDimension(class CDC * __ptr64,struct CPrintInfo * __ptr64,__int64) , private:
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >
__cdecl CRichEditCtrlEx::GetTypeString(void) __ptr64 , public: static int __cdecl
CUtills::GetUdCodePage(void) , public: static int __cdecl CUtills::GetUdCodePageMapping(int) , public:
static int __cdecl CObjectList::GetUnitAsNumber(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), protected: class CCellRange
__cdecl CGridCtrl::GetUnobstructedNonFixedCellRange(int) __ptr64 , public: static int __cdecl
Omniback::GetUserGroups(void * __ptr64,class Omniback * __ptr64) , private: struct REST * __ptr64
__cdecl CWebGate::GetUserHandle(void) __ptr64 , public: static int __cdecl
Omniback::GetUserList(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CWebGate::GetUserRoles(void) __ptr64 , public: int __cdecl CWebGate::GetUsers(struct Variant *
__ptr64) __ptr64 , public: static int __cdecl Omniback::GetUsers(void * __ptr64,class Omniback *
__ptr64) , public: int __cdecl CWebGate::GetUsersByGroup(struct Variant * __ptr64,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >)
__ptr64 , protected: virtual int __cdecl CNetworkTree::GetValidIcon(struct _NETRESOURCEW *
__ptr64) __ptr64 , protected: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > __cdecl CNetworkTree::GetValidName(wchar_t * __ptr64) __ptr64 ,
public: static class CValidator * __ptr64 __cdecl CValidator::GetValidatorFromCtrl(class CWnd *
__ptr64) , public: void __cdecl CRichEditCtrlEx::CResWord::GetValue(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > &
__ptr64,unsigned long & __ptr64) __ptr64 , int __cdecl GetVarBoolean(struct tagNDMPENVAR *
__ptr64) , int __cdecl GetVarBoolean(struct tagNDMPENVAR * __ptr64,unsigned long,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), int
__cdecl GetVarListEntries(enum NDMPATYPE,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,class CStringList & __ptr64) , int
__cdecl GetVarListIdx(struct tagNDMPENVAR * __ptr64) , int __cdecl GetVarListIdx(struct
tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl GetVarString(struct
tagNDMPENVAR * __ptr64) , class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > __cdecl GetVarString(struct tagNDMPENVAR * __ptr64,unsigned
long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >
>), long __cdecl GetVarValue(struct tagNDMPENVAR * __ptr64) , long __cdecl GetVarValue(struct
tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), struct tagNDMPENVAR * __ptr64
__cdecl GetVariable(struct tagNDMPENVAR * __ptr64,unsigned long,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), int
__cdecl GetVariableIdx(struct tagNDMPENVAR * __ptr64,unsigned long,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
GetVariableName(struct tagNDMPENVAR * __ptr64) , class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl GetVariableTextValue(enum
NDMPATYPE,struct tagNDMPENVAR * __ptr64)
,#####
#####
#####
#####, enum NDMPVARTYPE __cdecl GetVariableType(enum NDMPATYPE,struct
```

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tagNDMPENVAR * __ptr64,int) , enum NDMPVARTYPE __cdecl GetVariableType(enum
NDMPTYPE,struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) , enum NDMPVARTYPE __cdecl
GetVariableType(enum NDMPPTYPE,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: static int __cdecl
Omniback::GetVaultingFile(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetVersionsOfFile(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::GetVersionsOfFileEx(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CControlInfo::GetVertAnchorPoint(void) __ptr64 , public: int __cdecl
CConstraintManager::GetVerticalAnchorPoint(void) __ptr64 , public: long __cdecl
CGridCtrl::GetVirtualHeight(void)const __ptr64 , public: int __cdecl
CGridCtrl::GetVirtualMode(void)const __ptr64 , public: long __cdecl
CGridCtrl::GetVirtualWidth(void)const __ptr64 , protected: class CCellRange __cdecl
CGridCtrl::GetVisibleNonFixedCellRange(struct tagRECT * __ptr64,int) __ptr64 , public: class CWnd *
__ptr64 __cdecl CWrapper::GetVisualControl(void) __ptr64 , public: class CWebGate * __ptr64
__cdecl Omniback::GetWebInterface(void) __ptr64 , public: int __cdecl
Omniback::GetWebServicePort(int) __ptr64 , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::GetWebUserLanguage(void) , public: class Thing * __ptr64 __cdecl
CWrapper::GetWrapRoot(void) __ptr64 , public: class CWrapFrame * __ptr64 __cdecl
CMainFrame::GetWrapper(void) __ptr64 , public: virtual class CWrapper * __ptr64 __cdecl
OContextTab::GetWrapper(void) __ptr64 , public: int __cdecl CGridCtrl::GetWysiwygPrinting(void)
__ptr64 , public: static int __cdecl Omniback::GroupMedia(void * __ptr64,class Omniback * __ptr64)
, public: static wchar_t const * __ptr64 __cdecl Omniback::GuiStrToBarStr(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> &
__ptr64) , public: static int __cdecl Omniback::HP3PARGetUniqueList(void * __ptr64,class Omniback
* __ptr64) , public: static int __cdecl Omniback::HP3PARInit(void * __ptr64,class Omniback *
__ptr64) , private: int __cdecl Omniback::HandleAbort(void) __ptr64 , public: static int __cdecl
Omniback::HandleEncryptionException(void * __ptr64,class Omniback * __ptr64) , protected: int
__cdecl CMainFrame::HandleObjectCmd(unsigned int,__int64,class Thing * __ptr64,class CPtrList *
__ptr64,class CCmdUI * __ptr64) __ptr64 , protected: int __cdecl
CObjectTree::HandleSelectMsgs(void) __ptr64 , public: int __cdecl
CScheduler::HandleShowWindow(int) __ptr64 , public: void __cdecl
CScheduler::HandleWindowFocus(unsigned int & __ptr64,int) __ptr64 , private: int __cdecl
CXTabCtrl::HasBorder(void) __ptr64 , private: int __cdecl CXTabCtrl::HasCaption(void) __ptr64 , int
__cdecl HasDefaultValue(enum NDMPPTYPE,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), protected: int __cdecl
SellnEx::HasExcludes(void) __ptr64 , public: virtual int __cdecl SellnEx::HasExclusiveExcludes(void)
__ptr64 , public: virtual int __cdecl SellnEx::HasExclusiveIncludes(void) __ptr64 , public: static int
__cdecl Omniback::HasMMDBServer(void * __ptr64,class Omniback * __ptr64) , protected: int
__cdecl SellnEx::HasMustInclude(void) __ptr64 , public: int __cdecl
CScheduler::HasScheduleBeenDisabled(void) __ptr64 , public: int __cdecl
CScheduler::HasScheduleBeenReset(void) __ptr64 , public: virtual int __cdecl
SellnEx::HasSelectedItems(void) __ptr64 , public: virtual int __cdecl Select::HasSelectedItems(void)
__ptr64 , public: int __cdecl SellnEx::HasUnresolvedIncludes(void) __ptr64 , public: int __cdecl
SellnEx::HasUserClick(void) __ptr64 , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::HexToUnicodeStr(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class

```



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ATL::ChTraitsCRT<wchar_t>> > >), protected: void __cdecl CXTabCtrl::HideTooltip(void) __ptr64 ,
public: void __cdecl CRichEditCtrlEx::HighlightErrorText(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,long) __ptr64 , private: int __cdecl
CXTabCtrl::HilighButton(int,int) __ptr64 , private: int __cdecl CXTabCtrl::HilighTab(int,int) __ptr64 ,
protected: virtual int __cdecl OmniDropEdit::HitTestBtn(class CPoint,int)const __ptr64 , public: static
int __cdecl ClconList::ldCompareFunc(void const * __ptr64,void const * __ptr64) , public: static int
__cdecl Omniback::ImportAppServer(void * __ptr64,class Omniback * __ptr64) , public: static bool
__cdecl CUtils::ImportCACertificate(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: static int __cdecl
Omniback::ImportCS(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportCluster(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportClusterNode(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportClusterVS(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportHost(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportInstallServer(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportNDMPHost(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ImportServer(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CGridCellSpin::Init(int) __ptr64 , protected: virtual void __cdecl CNetworkTree::Init(int) __ptr64 ,
public: virtual void __cdecl CRemoteBrowserTree::Init(void) __ptr64 , public: void __cdecl
CScheduler::InitConstraintManager(void) __ptr64 , public: void __cdecl
CScheduler::InitDescription(void) __ptr64 , public: void __cdecl CMainFrame::InitEnvironment(void)
__ptr64 , public: void __cdecl CScheduler::InitHelpId(void) __ptr64 , protected: void __cdecl
CRemoteBrowserTree::InitHostType(void) __ptr64 , public: void __cdecl
CSpTabCtrl::InitImageList(unsigned int) __ptr64 , public: void __cdecl
CScheduler::InitLegendSection(void) __ptr64 , private: int __cdecl CCoreListCtrl::InitListCtrl(void)
__ptr64 , protected: virtual void __cdecl CMulSelTreeCtrl::InitMulSelTreeCtrl(void) __ptr64 , void
__cdecl InitOmniCmnDlg(void)
,#####
#####
#####
#####, public: void __cdecl CSheet::InitSheet(void) __ptr64 , protected: int __cdecl
CCoreTreeCtrl::InitTreeCtrl(void) __ptr64 , void __cdecl InitWindow(class CWnd * __ptr64) ,
protected: int __cdecl CGridCtrl::Initialise(void) __ptr64 , private: void __cdecl
CPieChart::Initialize(class CDC * __ptr64) __ptr64 , public: static void __cdecl CPrint::Initialize(class
CDC * __ptr64) , protected: virtual int __cdecl CStaticEx::InitializeControl(void) __ptr64 , public: void
__cdecl CMainFrame::InitializeMainWnd(void) __ptr64 , protected: virtual void __cdecl
CXTabCtrl::InitializeTabCtrl(void) __ptr64 , protected: int __cdecl
CTreeListCtrl::InitializeTreeList(void) __ptr64 , public: int __cdecl
CMFCXRebarCtrl::InsertBand(int,struct ob_tagREBARBANDINFOW * __ptr64) __ptr64 , public: int
__cdecl CGridCtrl::InsertColumn(wchar_t const * __ptr64,unsigned int,int) __ptr64 , public: int
__cdecl CTreeListCtrl::InsertColumn(int,wchar_t const * __ptr64,int) __ptr64 , private: void __cdecl
CCoreListCtrl::InsertColumns(void * __ptr64) __ptr64 , public: void __cdecl
CRemoteBrowserTree::InsertDrives(void) __ptr64 , private: int __cdecl
CCoreListCtrl::InsertListItem(void * __ptr64) __ptr64 , public: int __cdecl
CGridCtrl::InsertRow(wchar_t const * __ptr64,int) __ptr64 , private: void __cdecl
CCoreListCtrl::InsertSubTree(void * __ptr64) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::InsertSubTree(void * __ptr64,struct _TREEITEM * __ptr64,int) __ptr64 , protected:
void __cdecl CScheduler::InsertToList(int,int,wchar_t const * __ptr64,class
```

ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
__ptr64 , protected: struct _TREEITEM * __ptr64 __cdecl CCoreTreeCtrl::InsertTreeItem(void *
__ptr64,struct _TREEITEM * __ptr64,int) __ptr64 , public: void __cdecl
CConstraintManager::Install(class CWnd * __ptr64) __ptr64 , int __cdecl InstallKeybHandlers(class
CWnd * __ptr64,class CPtrList & __ptr64) , protected: int __cdecl
COmniDialog::InstallKeybHandlers(void) __ptr64 , public: int __cdecl
CObjectTree::InstallTooltips(void) __ptr64 , public: virtual void __cdecl
CBrowseDlg::InstallValidation(void) __ptr64 , public: virtual void __cdecl
CBrowseRemoteDirDlg::InstallValidation(void) __ptr64 , public: virtual void __cdecl
CNDMPAdvancedDlg::InstallValidation(void) __ptr64 , public: virtual void __cdecl
COmniDialog::InstallValidation(void) __ptr64 , public: virtual void __cdecl
CPage::InstallValidation(void) __ptr64 , public: void __cdecl OmniDropEdit::InvalidateBtn(void)
__ptr64 , protected: int __cdecl CGridCtrl::InvalidateCellRect(class CCellID const & __ptr64) __ptr64 ,
protected: int __cdecl CGridCtrl::InvalidateCellRect(class CCellRange const & __ptr64) __ptr64 ,
protected: int __cdecl CGridCtrl::InvalidateCellRect(int,int) __ptr64 , public: static int __cdecl
CUtills::IsAdvancedSchedulerAvailable(void) , public: int __cdecl
CValidator::IsAlphaNumChar(wchar_t) __ptr64 , public: static int __cdecl
CUtills::IsAnyIntegModulesPluginInstalled(struct POBJ const * __ptr64,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> const &
__ptr64) , public: int __cdecl CRichEditCtrlEx::IsAutoScroll(void) __ptr64 , int __cdecl IsButton(class
CWnd * __ptr64) , public: int __cdecl CGridCtrl::IsCellEditable(class CCellID & __ptr64) const __ptr64
 , public: int __cdecl CGridCtrl::IsCellEditable(int,int) const __ptr64 , public: int __cdecl
CGridCtrl::IsCellFixed(int,int) __ptr64 , public: int __cdecl CGridCtrl::IsCellSelected(class CCellID &
__ptr64) const __ptr64 , public: int __cdecl CGridCtrl::IsCellSelected(int,int) const __ptr64 , public: int
__cdecl CGridCtrl::IsCellVisible(int,int) __ptr64 , public: int __cdecl CGridCtrl::IsCellVisible(class
CCellID) __ptr64 , public: static int __cdecl Omniback::IsCluster(void) , protected: virtual int __cdecl
Select::IsCodeEqual(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: static int __cdecl
CUtills::IsCodePageSupported(long) , public: int __cdecl CWrapFrame::IsColdMode(void) __ptr64 ,
public: int __cdecl COmniRebarCtrl::IsComboBarVisible(void) __ptr64 , public: static int __cdecl
Omniback::IsConnected(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
COmniRebarCtrl::IsContextBarVisible(void) __ptr64 , bool __cdecl IsControlEnabled(class CWnd
const * __ptr64,int) , public: int __cdecl Omniback::IsCsalInitialized(void) __ptr64 , public: static int
__cdecl CUtills::IsDP905Object(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) , public: static int __cdecl CUtills::IsDP907Object(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) ,
public: static int __cdecl CUtills::IsDashboardAvailable(void) , public: virtual int __cdecl
CGridCell::IsDefaultFont(void) const __ptr64 , public: virtual int __cdecl
CGridCellBase::IsDefaultFont(void) const __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::IsDelNotifySingleMode(void) __ptr64 , public: static int __cdecl
Omniback::IsDeviceListLocked(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CBrowseDlg::IsDrive(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: virtual int __cdecl
CGridCellBase::IsDropHighlighted(void) const __ptr64 , public: int __cdecl
CGridCtrl::IsEditable(void) const __ptr64 , public: virtual int __cdecl CGridCell::IsEditing(void) const
__ptr64 , public: virtual int __cdecl CGridCellBase::IsEditing(void) const __ptr64 , protected: virtual
int __cdecl CNetworkTree::IsEndItem(struct _NETRESOURCEW * __ptr64) __ptr64 , public: int

__cdecl Omniback::IsErrWarning(void) __ptr64 , public: virtual int __cdecl
SellInEx::IsExclusiveObject(void) __ptr64 , public: int __cdecl CPagerControl::IsExpanded(void)
__ptr64 , protected: int __cdecl CSpTabCtrl::IsExtendedTabTheamedXP(void) __ptr64 , public: static
int __cdecl CUtils::IsFCFlagAllowed(long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >), public: int __cdecl
CPagerControl::IsFilterActive(void)const __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::IsFindItemCaseSensitive(void) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::IsFindItemCaseSensitive(void) __ptr64 , public: virtual int __cdecl
CGridCellBase::IsFixed(void)const __ptr64 , public: virtual int __cdecl
CGridCellBase::IsFixedCol(void)const __ptr64 , public: virtual int __cdecl
CGridCellBase::IsFixedRow(void)const __ptr64 , public: virtual int __cdecl
CGridCellBase::IsFocused(void)const __ptr64 , public: int __cdecl
CWrapFrame::IsFocusedSelection(void) __ptr64 , public: static int __cdecl
CUtils::IsGlobalOptionsAvailable(void) , public: int __cdecl
OmniObject::IsHeaderExpanded(void)const __ptr64 , public: int __cdecl
CTreeListCtrl::IsHeaderVisible(void) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsHiragana(wchar_t) __ptr64 , public: int __cdecl CScheduler::IsHoliday(class
ATL::COleDateTime & __ptr64) __ptr64 , public: static int __cdecl CUtils::IsHostOfOSType(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >),
public: static int __cdecl Omniback::IsHugePartOf(wchar_t * __ptr64 * __ptr64, wchar_t * __ptr64 *
__ptr64,int) , public: int __cdecl CGridCtrl::IsItemEditing(int,int) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsJapanese(wchar_t) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsKanji(wchar_t) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsKatakana(wchar_t) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsLangLineBreakingChar(wchar_t * __ptr64) __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsLineBreakingChar(wchar_t,int & __ptr64,int & __ptr64) __ptr64 , public: int
__cdecl COMniRebarCtrl::IsMainBarVisible(void) __ptr64 , public: int __cdecl
Omniback::IsMaintenanceMode(void) __ptr64 , public: int __cdecl
Omniback::IsMediaOwner(wchar_t * __ptr64) __ptr64 , public: int __cdecl
COMniRebarCtrl::IsMenuBarVisible(void) __ptr64 , public: static int __cdecl
Omniback::IsMessage(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
CUtils::IsMissedJobExecutionsAvailable(void) , private: int __cdecl CWebGate::IsMmdb(void) __ptr64
 , public: int __cdecl CSheet::IsModeless(void) __ptr64 , public: virtual int __cdecl
CGridCellBase::IsModified(void)const __ptr64 , private: int __cdecl
CHTMLStyleTextParser::IsNonBreakingModifier(unsigned long) __ptr64 , public: int __cdecl
CValidator::IsNumber(void) __ptr64 , public: int __cdecl CValidator::IsNumberChar(wchar_t) __ptr64
 , public: int __cdecl CMFCXRebarCtrl::IsOnNewLine(int) __ptr64 , public: int __cdecl
Select::IsRadioMode(void) __ptr64 , public: virtual int __cdecl CGridCellBase::IsReadOnly(void)const
__ptr64 , public: int __cdecl CWrapContext::IsRefreshNeeded(void) __ptr64 , public: virtual int
__cdecl Thing::IsReverseInsertion(void) __ptr64 , public: int __cdecl
OmniDropEdit::IsRightAligned(void)const __ptr64 , public: long __cdecl Omniback::IsRunning(void)
__ptr64 , public: int __cdecl CScheduler::IsScheduleDisabled(void) __ptr64 , public: int __cdecl
Omniback::IsSecError(void) __ptr64 , public: int __cdecl CGridCtrl::IsSelectable(void)const __ptr64 ,
public: virtual int __cdecl CGridCellBase::IsSelected(void)const __ptr64 , public: int __cdecl
CCoreTreeCtrl::IsSelectedItemFocused(void) __ptr64 , public: static int __cdecl
CUtils::IsSessionRunning(int) , public: int __cdecl OmniObject::IsSubRead(void)const __ptr64 ,
protected: int __cdecl CXTabCtrl::IsTabSelected(int) __ptr64 , private: int __cdecl

CRichEditCtrlEx::IsTrbPos(int) __ptr64 , public: virtual int __cdecl CNetworkTree::IsUsefullItem(struct _TREEITEM * __ptr64) __ptr64 , public: virtual int __cdecl CRemoteBrowserTree::IsUsefullItem(struct _TREEITEM * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::IsValid(class CCellID const & __ptr64) const __ptr64 , public: int __cdecl CGridCtrl::IsValid(class CCellRange const & __ptr64) const __ptr64 , public: int __cdecl CGridCtrl::IsValid(int,int) const __ptr64 , int __cdecl IsValidBool(enum NDMPTYPE,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , private: static int __cdecl CCoreListCtrl::IsValidCommCtl(void) , int __cdecl IsValidControl(class CWnd * __ptr64) , private: int __cdecl CPagerControl::IsValidEntry(void) __ptr64 , int __cdecl IsValidOption(enum NDMPTYPE,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsValidValue(enum NDMPTYPE,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , public: int __cdecl CComniDialog::IsValidationEnabled(void) __ptr64 , public: int __cdecl CSheet::IsValidationEnabled(void) __ptr64 , int __cdecl IsVarBoolean(struct tagNDMPENVAR * __ptr64) , int __cdecl IsVarBoolean(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarEqual(struct tagNDMPENVAR * __ptr64,struct tagNDMPENVAR * __ptr64,int) , int __cdecl IsVarOptList(struct tagNDMPENVAR * __ptr64) , int __cdecl IsVarOptList(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarPredefined(enum NDMPTYPE,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarStatic(enum NDMPTYPE,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarString(struct tagNDMPENVAR * __ptr64) , int __cdecl IsVarString(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarUndefined(struct tagNDMPENVAR * __ptr64) , int __cdecl IsVarUndefined(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , int __cdecl IsVarValue(struct tagNDMPENVAR * __ptr64) , int __cdecl IsVarValue(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , protected: int __cdecl CGridCtrl::IsVisibleHScroll(void) __ptr64 , protected: int __cdecl CGridCtrl::IsVisibleVScroll(void) __ptr64 , public: int __cdecl CRemoteBrowserTree::IsWin(void) __ptr64 , int __cdecl IsWizardLine(class CWnd * __ptr64) , protected: virtual int __cdecl CCoreTreeCtrl::ItemCanMultiSelect(struct _TREEITEM * __ptr64,class CPtrList & __ptr64) __ptr64 , protected: virtual int __cdecl CCoreTreeCtrl::ItemCanMultiSelect(void * __ptr64,class CPtrList & __ptr64) __ptr64 , protected: virtual int __cdecl CMulSelTreeCtrl::ItemCanMultiSelect(struct _TREEITEM * __ptr64,class CPtrList & __ptr64) __ptr64 , protected: virtual int __cdecl CObjectTree::ItemCanMultiSelect(void * __ptr64,class CPtrList & __ptr64) __ptr64 , protected: virtual int __cdecl CCoreListCtrl::ItemCanRename(void * __ptr64) __ptr64 , protected: virtual int __cdecl CCoreTreeCtrl::ItemCanRename(void * __ptr64) __ptr64 , public: virtual int __cdecl CObjectList::ItemCanRename(void * __ptr64) __ptr64 , protected: virtual int __cdecl CObjectTree::ItemCanRename(void * __ptr64) __ptr64 , protected: virtual int __cdecl CCoreListCtrl::ItemDisplayState(void * __ptr64) __ptr64 , protected: virtual int __cdecl CCoreTreeCtrl::ItemDisplayState(void * __ptr64) __ptr64 , public: virtual int __cdecl CObjectList::ItemDisplayState(void * __ptr64) __ptr64 , protected: virtual int __cdecl CObjectTree::ItemDisplayState(void * __ptr64) __ptr64 , private: int __cdecl CCoreListCtrl::ItemExist(void * __ptr64) __ptr64 , protected: struct _TREEITEM * __ptr64 __cdecl

CCoreTreeCtrl::ItemExist(void * __ptr64,struct _TREEITEM * __ptr64) __ptr64 , public: static int
__cdecl CUtils::ItemExistsInArray(class CArray<unsigned __int64,unsigned __int64> const *
__ptr64,unsigned __int64) , public: static int __cdecl CUtils::ItemExistsInStringArray(class
CStringArray const * __ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> , protected: virtual void __cdecl
CCoreListCtrl::ItemGetAttributes(void * __ptr64,int & __ptr64,unsigned int & __ptr64) __ptr64 ,
protected: virtual void __cdecl CCoreTreeCtrl::ItemGetAttributes(void * __ptr64,int & __ptr64,int &
__ptr64,int & __ptr64,unsigned int & __ptr64,int & __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemGetAttributes(void * __ptr64,int & __ptr64,unsigned int & __ptr64) __ptr64 ,
protected: virtual void __cdecl CObjectTree::ItemGetAttributes(void * __ptr64,int & __ptr64,int &
__ptr64,int & __ptr64,unsigned int & __ptr64,int & __ptr64) __ptr64 , protected: virtual void *
__ptr64 __cdecl CCoreListCtrl::ItemGetChild(void * __ptr64) __ptr64 , protected: virtual void *
__ptr64 __cdecl CCoreTreeCtrl::ItemGetChild(void * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl CObjectList::ItemGetChild(void * __ptr64) __ptr64 , protected: virtual void * __ptr64
__cdecl CObjectTree::ItemGetChild(void * __ptr64) __ptr64 , protected: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CCoreListCtrl::ItemGetCode(void * __ptr64) __ptr64 , protected: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CCoreTreeCtrl::ItemGetCode(void * __ptr64) __ptr64 , public: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CObjectList::ItemGetCode(void * __ptr64) __ptr64 , protected: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CObjectTree::ItemGetCode(void * __ptr64) __ptr64 , protected: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CCoreListCtrl::ItemGetColRegEntry(void * __ptr64) __ptr64 , public: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CObjectList::ItemGetColRegEntry(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemGetColumnText(void * __ptr64,int,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , protected:
virtual int __cdecl CObjectTree::ItemGetColumnText(void * __ptr64,int,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> &
__ptr64) __ptr64 , protected: virtual class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CCoreListCtrl::ItemGetEmptyListString(void * __ptr64) __ptr64 , public: virtual class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CObjectList::ItemGetEmptyListString(void * __ptr64) __ptr64 , protected: virtual unsigned int
__cdecl CCoreListCtrl::ItemGetIcon(void * __ptr64) __ptr64 , public: virtual unsigned int __cdecl
CObjectList::ItemGetIcon(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreTreeCtrl::ItemGetIcons(void * __ptr64,unsigned int & __ptr64,unsigned int & __ptr64) __ptr64
, protected: virtual void __cdecl CObjectTree::ItemGetIcons(void * __ptr64,unsigned int &
__ptr64,unsigned int & __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreListCtrl::ItemGetLastChild(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreTreeCtrl::ItemGetLastChild(void * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
CObjectList::ItemGetLastChild(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CObjectTree::ItemGetLastChild(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemGetLevel(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreListCtrl::ItemGetNext(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreTreeCtrl::ItemGetNext(void * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl

CObjectList::ItemGetNext(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CObjectTree::ItemGetNext(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreTreeCtrl::ItemGetParent(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CObjectTree::ItemGetParent(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreListCtrl::ItemGetPrev(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CCoreTreeCtrl::ItemGetPrev(void * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
CObjectList::ItemGetPrev(void * __ptr64) __ptr64 , protected: virtual void * __ptr64 __cdecl
CObjectTree::ItemGetPrev(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemGetText(void * __ptr64,class CStringArray & __ptr64) __ptr64 , protected: virtual
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >
__cdecl CCoreTreeCtrl::ItemGetText(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemGetText(void * __ptr64,class CStringArray & __ptr64) __ptr64 , protected: virtual
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >
__cdecl CObjectTree::ItemGetText(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemHasReverseInsertion(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemHasReverseInsertion(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::ItemHasSingleSel(void * __ptr64) __ptr64 , public: virtual int __cdecl
CObjectList::ItemHasSingleSel(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemHasSingleSel(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemHasSubTreeRead(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemHasSubTreeRead(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::ItemIsMarked(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemIsMarked(void * __ptr64) __ptr64 , public: virtual int __cdecl
CObjectList::ItemIsMarked(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemIsMarked(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnClickIcon(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemOnClickIcon(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnClickIcon(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnClickStateIcon(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemOnClickStateIcon(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnClickStateIcon(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemOnClickStateIcon(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnDelete(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreTreeCtrl::ItemOnDelete(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnDelete(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CObjectTree::ItemOnDelete(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnDisplayPopup(void * __ptr64,int) __ptr64 , protected: virtual void __cdecl
CCoreTreeCtrl::ItemOnDisplayPopup(void * __ptr64,int) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnDisplayPopup(void * __ptr64,int) __ptr64 , protected: virtual void __cdecl
CObjectTree::ItemOnDisplayPopup(void * __ptr64,int) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnDoubleClick(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnDoubleClick(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemOnExpanding(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemOnExpanding(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::ItemOnRename(void * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >) __ptr64 , protected: virtual int
__cdecl CCoreTreeCtrl::ItemOnRename(void * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >) __ptr64 , public: virtual int __cdecl

CObjectList::ItemOnRename(void * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: virtual int
__cdecl CObjectTree::ItemOnRename(void * __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: virtual void
__cdecl CCoreListCtrl::ItemOnSelect(void * __ptr64) __ptr64 , public: virtual void __cdecl
CObjectList::ItemOnSelect(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CCoreTreeCtrl::ItemOnSelecting(void * __ptr64) __ptr64 , protected: virtual int __cdecl
CObjectTree::ItemOnSelecting(void * __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::ItemOnSetHandle(void * __ptr64,unsigned int) __ptr64 , protected: virtual void
__cdecl CCoreTreeCtrl::ItemOnSetHandle(void * __ptr64,struct _TREEITEM * __ptr64) __ptr64 ,
public: virtual void __cdecl CObjectList::ItemOnSetHandle(void * __ptr64,unsigned int) __ptr64 ,
protected: void __cdecl CObjectTree::ItemSetMultiSelection(class CPtrList * __ptr64) __ptr64 ,
protected: virtual void __cdecl CCoreTreeCtrl::ItemSetReference(void * __ptr64 * __ptr64,int)
__ptr64 , protected: virtual void __cdecl CObjectTree::ItemSetReference(void * __ptr64 *
__ptr64,int) __ptr64 , protected: void __cdecl CObjectTree::ItemSetSelection(wchar_t const *
__ptr64) __ptr64 , public: static int __cdecl Omniback::KMConnect(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::KMDisconnect(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::KMSKeyCreate(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::KMSKeyGet(void * __ptr64,class Omniback * __ptr64)
, public: void __cdecl CSheet::KeepApplyEnabled(void) __ptr64 , public: static int __cdecl
Omniback::KeycloakUserOperation(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CMainFrame::KillEnvironment(void) __ptr64 , protected: int __cdecl
CObjectTree::KillExpandTimer(void) __ptr64 , public: static int __cdecl
Omniback::LDAPConfiguration(void * __ptr64,class Omniback * __ptr64)
,#####

#####, public: static void __cdecl CUtils::LaunchPdf(wchar_t const * __ptr64) , public: static int
__cdecl Omniback::ListAuditMediaDetails(void * __ptr64,class Omniback * __ptr64) , public: static
int __cdecl Omniback::ListAuditObjectDetails(void * __ptr64,class Omniback * __ptr64) , public:
static int __cdecl Omniback::ListAuditSessions(void * __ptr64,class Omniback * __ptr64) , public:
void __cdecl CCoreListCtrl::ListAutoSizeColumns(void) __ptr64 , public: static int __cdecl
Omniback::ListCertificates(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ListCertificatesDetails(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::ListCopiesOfMedium(void * __ptr64,class Omniback * __ptr64) , public: int
__cdecl CCoreListCtrl::ListDeleteAllItems(void) __ptr64 , public: int __cdecl
CCoreListCtrl::ListDeleteItem(int) __ptr64 , public: int __cdecl CCoreListCtrl::ListDeleteItem(wchar_t
const * __ptr64) __ptr64 , public: static int __cdecl Omniback::ListDir(void * __ptr64,class Omniback
* __ptr64) , public: static int __cdecl Omniback::ListFiles(void * __ptr64,class Omniback * __ptr64) ,
public: virtual unsigned int __cdecl CCoreListCtrl::ListFindItem(wchar_t const * __ptr64,int &
__ptr64) __ptr64 , public: void __cdecl CCoreListCtrl::ListGetColumnWidths(class CUIntArray &
__ptr64) __ptr64 , protected: void __cdecl OmniDropList::ListGetColumnWidths(class CUIntArray &
__ptr64) __ptr64 , public: __int64 __cdecl CCoreListCtrl::ListGetFocused(class CObList * __ptr64)
__ptr64 , public: int __cdecl CCoreListCtrl::ListGetSelection(class CObList * __ptr64) __ptr64 , public:
static int __cdecl Omniback::ListObjectVersionCopies(void * __ptr64,class Omniback * __ptr64) ,
public: static int __cdecl Omniback::ListRMCServer(void * __ptr64,class Omniback * __ptr64) ,
public: int __cdecl CCoreListCtrl::ListRenameItem(int) __ptr64 , public: int __cdecl
CCoreListCtrl::ListRenameItem(wchar_t const * __ptr64) __ptr64 , public: void __cdecl

CCoreListCtrl::ListSelectAll(void) __ptr64 , public: void __cdecl
CCoreListCtrl::ListSetColumnWidths(class CUIntArray & __ptr64) __ptr64 , protected: void __cdecl
OmniDropList::ListSetColumnWidths(class CUIntArray & __ptr64) __ptr64 , public: void __cdecl
CCoreListCtrl::ListSetRootItem(void * __ptr64) __ptr64 , public: void __cdecl
CCoreListCtrl::ListUpdateAllItems(void) __ptr64 , public: int __cdecl
CCoreListCtrl::ListUpdateItem(int) __ptr64 , public: int __cdecl
CCoreListCtrl::ListUpdateItem(wchar_t const * __ptr64) __ptr64 , wchar_t const * __ptr64 __cdecl
Literal(int) , public: static int __cdecl Omniback::LiveVaultCreatePolicy(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::LiveVaultDeletePolicy(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::LiveVaultGetConfig(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::LiveVaultSetConfig(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::LiveVaultUpdatePolicy(void
* __ptr64,class Omniback * __ptr64) , public: int __cdecl CGridCtrl::Load(wchar_t const *
__ptr64,wchar_t) __ptr64 , public: static int __cdecl Omniback::LoadCellFormat(void * __ptr64,class
Omniback * __ptr64) , protected: int __cdecl CCoreListCtrl::LoadColumnsFromRegistry(void) __ptr64
, protected: int __cdecl OmniDropList::LoadColumnsFromRegistry(void) __ptr64 , public: void
__cdecl CWrapContext::LoadContextData(void) __ptr64 , protected: void __cdecl
CStaticEx::LoadControlStyles(void) __ptr64 , public: static int __cdecl
CUtills::LoadDefaultCodePageID(int) , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::LoadDefaultCodePageName(int) , public: int __cdecl CScheduler::LoadHolidaysFile(wchar_t *
__ptr64 * __ptr64) __ptr64 , public: static int __cdecl Omniback::LoadHostList(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl ClconList::LoadIcons(unsigned int * __ptr64,unsigned
int * __ptr64) , protected: void __cdecl COmniRebarCtrl::LoadRebarLayout(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: int __cdecl CScheduler::LoadScheduleFile(wchar_t * __ptr64 * __ptr64) __ptr64 ,
public: int __cdecl CScheduler::LoadScheduleTemplate(wchar_t * __ptr64 * __ptr64) __ptr64 ,
public: static void __cdecl CObjectList::LoadSettings(void) , public: int __cdecl
CMainFrame::LoadSplitterPosition(void) __ptr64 , public: int __cdecl
OmniDropEdit::LoadSysColorBitmap(class CBitmap & __ptr64,wchar_t const * __ptr64) __ptr64 ,
private: int __cdecl CNDMPAdvancedDlg::LoadVariables(void) __ptr64 , public: static void __cdecl
CWrapContext::LocalizeMenu(class CMenu * __ptr64) , private: static void __cdecl
CPrint::LocalizePreviewBar(class CWnd * __ptr64) , public: static int __cdecl
Omniback::LockGroupItem(void * __ptr64,class Omniback * __ptr64) , public: static unsigned long
Omniback::MainThreadID , public: wchar_t * __ptr64 __cdecl Omniback::MakeDeviceOptions(struct
LDev * __ptr64) __ptr64 , private: wchar_t * __ptr64 __cdecl Omniback::MakeLDString(struct LDev *
__ptr64) __ptr64 , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> __cdecl CUtills::MakeObjVerAppend(long,long,long,int) , public: static
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> >
__cdecl CUtills::MakeSessionAppend(long) , private: wchar_t * __ptr64 __cdecl
Omniback::MakeStoreString(struct Store * __ptr64) __ptr64 , protected: void __cdecl
CPage::ManageScrollSizes(int,int) __ptr64 , public: int __cdecl
Omniback::MapDestroyAllReceivers(void) __ptr64 , public: int __cdecl
Omniback::MapDestroyKeyMembers(unsigned short) __ptr64 , public: int __cdecl
Omniback::MapDisconnectAllReceiverHooks(void) __ptr64 , public: int __cdecl
Omniback::MapFindWindow(class CWnd * __ptr64,unsigned short * __ptr64) __ptr64 , public:
virtual int __cdecl SellInEx::Mark(void) __ptr64 , public: virtual int __cdecl Select::Mark(void) __ptr64
, private: void __cdecl SellInEx::MarkPartial(void) __ptr64 , public: int __cdecl

COmniFindDialog::MatchCase(void) __ptr64 , public: int __cdecl
COmniFindDialog::MatchWholeWord(void) __ptr64 , public: static int __cdecl
CNextStepWizard::MayShowWizard(int,int) , private: void __cdecl CRichEditCtrlEx::MenuLoad(class
CMenu * __ptr64) __ptr64 , public: void __cdecl CMainFrame::MenuPopup(unsigned int *
__ptr64,class CPtrList * __ptr64,int,class CPoint & __ptr64) __ptr64 , public: int __cdecl
OmniTabWnd::MenuRemoveAll(void) __ptr64 , public: int __cdecl
OmniTabWnd::MenuRemoveTab(void) __ptr64 , __int64 __cdecl MessageBoxBar(int,int,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> >> ,
__int64 __cdecl MessageBoxBar(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> >>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> >> , __int64 __cdecl MessageBoxExW(class CWnd *
__ptr64,int,int,wchar_t const * __ptr64,wchar_t const * __ptr64,int,int) , __int64 __cdecl
MessageBoxExW(class CWnd * __ptr64,int,wchar_t const * __ptr64,wchar_t const * __ptr64,int,int)
, __int64 __cdecl MessageBoxExW(class CWnd * __ptr64,wchar_t const * __ptr64,wchar_t const *
__ptr64,int,int) , __int64 __cdecl MessageBoxExW(class CWnd * __ptr64,struct MSGBOXEXPARAMS)
, int __cdecl ModifyButton(class CWnd * __ptr64,class CPtrList & __ptr64) , public: void __cdecl
CMainFrame::ModifyCodePageSubMenu(void) __ptr64 , public: static int __cdecl
Omniback::ModifyDevice(void * __ptr64,class Omniback * __ptr64) , private: int __cdecl
CCoreListCtrl::ModifyExListStyle(unsigned long,unsigned long) __ptr64

#####, public: void __cdecl CMainFrame::ModifyJCESubMenu(void) __ptr64

#####, public: static int __cdecl Omniback::ModifyMagazine(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::ModifyMedium(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::ModifyPool(void * __ptr64,class Omniback * __ptr64)
, public: int __cdecl CSheet::ModifySheetTabs(void) __ptr64 , public: static int __cdecl
Omniback::ModifyStore(void * __ptr64,class Omniback * __ptr64) , int __cdecl
ModifySubControls(class CWnd * __ptr64,class CPtrList & __ptr64,class CPtrList & __ptr64,int)

#####, void __cdecl ModifyWndText(class CWnd * __ptr64) , private: int __cdecl
SellInEx::MoreThanHalfMarked(int * __ptr64,int * __ptr64) __ptr64 , protected: int __cdecl
CGridCtrl::MouseOverColumnResizeArea(class CPoint & __ptr64) __ptr64 , protected: int __cdecl
CGridCtrl::MouseOverRowResizeArea(class CPoint & __ptr64) __ptr64 , protected: unsigned int
__cdecl CSheet::MoveButtons(void) __ptr64 , public: virtual void __cdecl
OmniObject::MoveChild(class Thing * __ptr64,class Thing * __ptr64) __ptr64 , public: static int
__cdecl Omniback::MoveMagazine(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::MoveMedium(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
CXTabCtrl::MoveToFirst(void) __ptr64 , public: void __cdecl CXTabCtrl::MoveToLast(void) __ptr64 ,
public: void __cdecl CXTabCtrl::MoveToNext(void) __ptr64 , public: void __cdecl
CXTabCtrl::MoveToPrevious(void) __ptr64 , public: virtual int __cdecl SellInEx::MustInclude(void)
__ptr64 , public: static int __cdecl Omniback::NDMP_GetDevices(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::NDMP_GetRobotics(void * __ptr64,class Omniback *

__ptr64), public: int __cdecl CWebBrowser::Navigate(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64, public: static void __cdecl CUtils::NavigateToDashboard(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: class CPtrList * __ptr64 __cdecl SellInEx::NewPtrList(class CPtrList * __ptr64, wchar_t const * __ptr64, int) __ptr64, public: static unsigned int CWrapContext::NextBarID, public: static unsigned int CWrapContext::NextToolID, public: static int __cdecl CUtils::Ob2ShellExecute(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: int __cdecl CValidator::OfflineValidate(void) __ptr64, protected: void __cdecl CMessageBoxEx::OnAbort(void) __ptr64, protected: void __cdecl CScheduler::OnAdd(void) __ptr64, protected: void __cdecl CNDMPAdvancedDlg::OnAddVariable(void) __ptr64, protected: void __cdecl CScheduler::OnAdvancedSchedule(void) __ptr64, protected: void __cdecl CMainFrame::OnAppAbout(void) __ptr64, public: void __cdecl CFilterDialog::OnApply(void) __ptr64, protected: virtual int __cdecl CPage::OnApply(void) __ptr64, public: virtual void __cdecl OmniObject::OnApplyFilter(void) __ptr64, protected: void __cdecl CRichEditCtrlEx::OnAutoscroll(void) __ptr64, public: virtual void __cdecl CGridCtrl::OnBeginPrinting(class CDC * __ptr64, struct CPrintInfo * __ptr64) __ptr64, protected: void __cdecl CScheduler::OnCalendarDoubleClick(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: void __cdecl CScheduler::OnCalendarPopup(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: void __cdecl CScheduler::OnCalendarSelect(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, public: virtual void __cdecl CFilterDialog::OnCancel(void) __ptr64, public: virtual void __cdecl COmniDialog::OnCancel(void) __ptr64, protected: virtual void __cdecl COmniFindDialog::OnCancel(void) __ptr64, protected: virtual void __cdecl CPage::OnCancel(void) __ptr64, protected: void __cdecl OmniDropEdit::OnCancelMode(void) __ptr64, protected: void __cdecl CGridCtrl::OnCaptureChanged(class CWnd * __ptr64) __ptr64, public: void __cdecl CPagerControl::OnChangeSpin(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: void __cdecl CBrowseDlg::OnChangeText(void) __ptr64, protected: void __cdecl CBrowseRemoteDirDlg::OnChangeText(void) __ptr64, protected: void __cdecl CNDMPAdvancedDlg::OnChangeVarNameCombo(void) __ptr64, protected: void __cdecl CGridCtrl::OnChar(unsigned int, unsigned int, unsigned int) __ptr64, public: virtual int __cdecl CMFCXRebarCtrl::OnChildNotify(unsigned int, unsigned __int64, __int64, __int64 * __ptr64) __ptr64, public: virtual void __cdecl CMFCXRebarCtrl::OnChildSize(void) __ptr64, protected: void __cdecl CRichEditCtrlEx::OnClear(void) __ptr64, protected: void __cdecl CCoreListCtrl::OnClick(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: void __cdecl CCoreTreeCtrl::OnClick(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: virtual void __cdecl CGridCellBase::OnClick(class CPoint) __ptr64, protected: void __cdecl OmniDropList::OnClick(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: void __cdecl CCoreListCtrl::OnClickColumn(struct tagNMHDR * __ptr64, __int64 * __ptr64) __ptr64, protected: virtual void __cdecl CGridCellBase::OnClickDown(class CPoint) __ptr64, public: virtual void __cdecl CStaticEx::OnClickLink(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64, public: virtual void __cdecl OmniDropEdit::OnClicked(void) __ptr64, protected: void __cdecl CMainFrame::OnClose(void) __ptr64, protected: void __cdecl CNextStepWizard::OnClose(void) __ptr64, protected: void __cdecl CWebBrowserDialog::OnClose(void) __ptr64, public: virtual int __cdecl CMainFrame::OnCmdMsg(unsigned int, int, void * __ptr64, struct AFX_CMDHANDLERINFO * __ptr64) __ptr64, public: virtual __int64 __cdecl CApp::OnCommand(unsigned int, unsigned __int64, __int64) __ptr64, protected: virtual int __cdecl CMainFrame::OnCommand(unsigned __int64, __int64) __ptr64, public: virtual int __cdecl CWebBrowserDialog::OnCommand(unsigned __int64, __int64)

__ptr64 , public: virtual __int64 __cdecl CWrapContext::OnCommand(unsigned int,unsigned
__int64,__int64) __ptr64 , public: virtual __int64 __cdecl CWrapFrame::OnCommand(unsigned
int,unsigned __int64,__int64) __ptr64 , protected: virtual __int64 __cdecl
CWrapTree::OnCommand(unsigned int,unsigned __int64,__int64) __ptr64 , public: virtual __int64
__cdecl CWrapper::OnCommand(unsigned int,unsigned __int64,__int64) __ptr64 , public: virtual
__int64 __cdecl OContextTab::OnCommand(unsigned int,unsigned __int64,__int64) __ptr64 , public:
virtual __int64 __cdecl OmniObject::OnCommand(unsigned int,unsigned __int64,__int64) __ptr64 ,
public: virtual __int64 __cdecl Runtime::OnCommand(unsigned int,unsigned __int64,__int64)
__ptr64 , public: virtual __int64 __cdecl SellInEx::OnCommand(unsigned int,unsigned
__int64,__int64) __ptr64 , public: virtual __int64 __cdecl Select::OnCommand(unsigned int,unsigned
__int64,__int64) __ptr64 , public: virtual __int64 __cdecl Thing::OnCommand(unsigned int,unsigned
__int64,__int64) __ptr64 , protected: void __cdecl
CNextStepWizard::OnConfigureAdditionalBarlists(void) __ptr64 , protected: void __cdecl
CNextStepWizard::OnConfigureAdditionalDevices(void) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::OnContextMenu(class CWnd * __ptr64,class CPoint) __ptr64 , public: void __cdecl
COmniDialog::OnContextMenu(class CWnd * __ptr64,class CPoint) __ptr64 , protected: void __cdecl
CPage::OnContextMenu(class CWnd * __ptr64,class CPoint) __ptr64 , protected: void __cdecl
CSheet::OnContextMenu(class CWnd * __ptr64,class CPoint) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnCopyAll(void) __ptr64 , protected: void __cdecl CRichEditCtrlEx::OnCopySel(void)
__ptr64 , protected: int __cdecl CCoreTreeCtrl::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CMFCXRebarCtrl::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CMFCXToolBar::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CMainFrame::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CMessageView::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl COmniStatusBar::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CRichEditCtrlEx::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CSpTabCtrl::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CStaticEx::OnCreate(struct tagCREATESTRUCTW * __ptr64) __ptr64 ,
protected: int __cdecl CTreeListCtrl::OnCreate(struct tagCREATESTRUCTW * __ptr64) __ptr64 ,
protected: int __cdecl CWebBrowserDialog::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , protected: int __cdecl CXTabCtrl::OnCreate(struct tagCREATESTRUCTW * __ptr64) __ptr64
__ptr64 , protected: int __cdecl ProjectWorkspaceWnd::OnCreate(struct tagCREATESTRUCTW * __ptr64)
__ptr64 , public: virtual int __cdecl COmniRebarCtrl::OnCreateBands(void) __ptr64 , protected:
virtual int __cdecl CMainFrame::OnCreateClient(struct tagCREATESTRUCTW * __ptr64,struct
CCreateContext * __ptr64) __ptr64 , public: virtual class CWnd * __ptr64 __cdecl
CWrapContext::OnCreateVisualControl(class CWnd * __ptr64) __ptr64 , public: virtual class CWnd *
__ptr64 __cdecl CWrapFrame::OnCreateVisualControl(class CWnd * __ptr64) __ptr64 , protected:
virtual class CWnd * __ptr64 __cdecl CWrapTree::OnCreateVisualControl(class CWnd * __ptr64)
__ptr64 , protected: virtual class CWnd * __ptr64 __cdecl CWrapper::OnCreateVisualControl(class
CWnd * __ptr64) __ptr64 , protected: virtual void __cdecl CGridCellBase::OnDbClick(class CPoint)
__ptr64 , protected: void __cdecl CMainFrame::OnDebugTree(void) __ptr64 , protected: void
__cdecl CScheduler::OnDelete(void) __ptr64 , public: virtual int __cdecl OmniObject::OnDelete(class
CObList * __ptr64) __ptr64 , protected: void __cdecl CCoreListCtrl::OnDeleteItem(struct tagNMHDR
* __ptr64,__int64 * __ptr64) __ptr64 , protected: void __cdecl CCoreTreeCtrl::OnDeleteItem(struct
tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public: virtual int __cdecl
CWrapContext::OnDeleteObject(class CWnd * __ptr64,wchar_t const * __ptr64) __ptr64 , public:
virtual int __cdecl CWrapFrame::OnDeleteObject(class CWnd * __ptr64,wchar_t const * __ptr64)
__ptr64 , protected: virtual int __cdecl CWrapTree::OnDeleteObject(class CWnd * __ptr64,wchar_t

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const * __ptr64) __ptr64 , protected: virtual int __cdecl CWrapper::OnDeleteObject(class CWnd *
__ptr64,wchar_t const * __ptr64) __ptr64 , public: virtual void __cdecl
CXTabCtrl::OnDeleteTab(__int64,class CWnd * __ptr64) __ptr64 , public: virtual void __cdecl
OmniTabWnd::OnDeleteTab(__int64,class CWnd * __ptr64) __ptr64 , protected: void __cdecl
CCoreListCtrl::OnDestroy(void) __ptr64 , protected: void __cdecl CCoreTreeCtrl::OnDestroy(void)
__ptr64 , protected: void __cdecl CMessageView::OnDestroy(void) __ptr64 , public: void __cdecl
COmniDialog::OnDestroy(void) __ptr64 , protected: void __cdecl COmniFindDialog::OnDestroy(void)
__ptr64 , protected: void __cdecl COmniStatusBar::OnDestroy(void) __ptr64 , protected: void
__cdecl CPage::OnDestroy(void) __ptr64 , protected: void __cdecl CScheduler::OnDestroy(void)
__ptr64 , protected: void __cdecl CSheet::OnDestroy(void) __ptr64 , protected: void __cdecl
CStaticEx::OnDestroy(void) __ptr64 , protected: void __cdecl CTreeListCtrl::OnDestroy(void) __ptr64
, protected: void __cdecl CXTabCtrl::OnDestroy(void) __ptr64 , protected: void __cdecl
CScheduler::OnDisabled(void) __ptr64 , protected: void __cdecl CCoreListCtrl::OnDoubleClick(struct
tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: virtual void __cdecl
CGridCtrl::OnDraw(class CDC * __ptr64) __ptr64 , public: virtual void __cdecl
CMessageView::OnDraw(class CDC * __ptr64) __ptr64 , protected: virtual void __cdecl
CGridCtrl::OnEditCell(int,int,class CPoint,unsigned int) __ptr64 , public: virtual void __cdecl
CGridCtrl::OnEditSelectAll(void) __ptr64 , protected: void __cdecl CStaticEx::OnEnable(int) __ptr64 ,
protected: void __cdecl OmniDropEdit::OnEnable(int) __ptr64 , protected: virtual void __cdecl
CGridCell::OnEndEdit(void) __ptr64 , protected: virtual void __cdecl CGridCellBase::OnEndEdit(void)
__ptr64 , protected: virtual void __cdecl CGridCtrl::OnEndEditCell(int,int,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >
__ptr64 , protected: virtual void __cdecl CCoreListCtrl::OnEndFillList(void) __ptr64 , public: virtual
void __cdecl CObjectList::OnEndFillList(void) __ptr64 , protected: void __cdecl
CGridCtrl::OnEndInPlaceEdit(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected:
void __cdecl CCoreListCtrl::OnEndLabelEdit(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CCoreTreeCtrl::OnEndLabelEdit(struct tagNMHDR * __ptr64,__int64 *
__ptr64) __ptr64 , public: virtual void __cdecl CGridCtrl::OnEndPrinting(class CDC * __ptr64,struct
CPrintInfo * __ptr64) __ptr64 , public: void __cdecl CPagerControl::OnEnterEdit(void) __ptr64 ,
protected: int __cdecl CGanttGraph::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int
__cdecl CGridCtrl::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CMFCXRebarCtrl::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CMainFrame::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CPieChart::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CSpTabCtrl::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CStaticEx::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
CXTabCtrl::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , protected: int __cdecl
ProjectWorkspaceWnd::OnEraseBkgnd(class CDC * __ptr64) __ptr64 , public: void __cdecl
OmniTabWnd::OnFilterActive(void) __ptr64 , protected: void __cdecl CRichEditCtrlEx::OnFind(void)
__ptr64 , private: void __cdecl CRichEditCtrlEx::OnFindDialog(void) __ptr64 , protected: __int64
__cdecl CRichEditCtrlEx::OnFindReplace(unsigned __int64,__int64) __ptr64 , protected: void __cdecl
COmniFindDialog::OnFindDlgOk(void) __ptr64 , protected: virtual void __cdecl
CGridCtrl::OnFixedColumnClick(class CCellID & __ptr64) __ptr64 , protected: virtual void __cdecl
CGridCtrl::OnFixedRowClick(class CCellID & __ptr64) __ptr64 , protected: unsigned int __cdecl
CGridCtrl::OnGetDlgCode(void) __ptr64 , protected: __int64 __cdecl CGridCtrl::OnGetFont(unsigned
__int64,__int64) __ptr64 , protected: void __cdecl CFilterDialog::OnHScroll(unsigned int,unsigned
int,class CScrollBar * __ptr64) __ptr64 , protected: void __cdecl CGridCtrl::OnHScroll(unsigned
int,unsigned int,class CScrollBar * __ptr64) __ptr64 , protected: void __cdecl
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CPage::OnHScroll(unsigned int,unsigned int,class CScrollBar * __ptr64) __ptr64 , protected: void
__cdecl CTreeListCtrl::OnHScroll(unsigned int,unsigned int,class CScrollBar * __ptr64) __ptr64 ,
protected: void __cdecl CMainFrame::OnHbBack(void) __ptr64 , protected: void __cdecl
CMainFrame::OnHbNext(void) __ptr64 , protected: void __cdecl
CMainFrame::OnHbviewHelpbar(void) __ptr64 , protected: void __cdecl
CMFCXRebarCtrl::OnHeightChange(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public:
virtual void __cdecl CMFCXRebarCtrl::OnHeightChanged(class CRect const & __ptr64) __ptr64 ,
protected: void __cdecl CMainFrame::OnHelp(void) __ptr64 , public: int __cdecl
COmniDialog::OnHelpInfo(struct tagHELPINFO * __ptr64) __ptr64 , protected: int __cdecl
CSheet::OnHelpInfo(struct tagHELPINFO * __ptr64) __ptr64 , protected: void __cdecl
CScheduler::OnHolidays(void) __ptr64 , protected: __int64 __cdecl
CMFCXToolBar::OnIdleUpdateCmdUI(unsigned __int64,__int64) __ptr64 , protected: void __cdecl
CMessageBoxEx::OnIgnore(void) __ptr64 , protected: __int64 __cdecl
CGridCtrl::OnImlChar(unsigned __int64,__int64) __ptr64 , protected: virtual int __cdecl
CBrowseDlg::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CBrowseRemoteDirDlg::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CFilterDialog::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CMessageBoxEx::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CNDMPAdvancedDlg::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CNextStepWizard::OnInitDialog(void) __ptr64 , public: virtual int __cdecl
COmniDialog::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
COmniFindDialog::OnInitDialog(void) __ptr64 , public: virtual int __cdecl CPage::OnInitDialog(void)
__ptr64 , public: virtual int __cdecl CPagerControl::OnInitDialog(void) __ptr64 , protected: virtual int
__cdecl CScheduler::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CSheet::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CUserDefVarDlg::OnInitDialog(void) __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::OnInitList(void) __ptr64 , public: virtual int __cdecl CObjectList::OnInitList(void)
__ptr64 , protected: virtual int __cdecl CCoreTreeCtrl::OnInitTree(void) __ptr64 , protected: virtual
int __cdecl CObjectTree::OnInitTree(void) __ptr64 , public: virtual void __cdecl
OmniObject::OnInserted(void) __ptr64 , protected: void __cdecl
CNDMPAdvancedDlg::OnItemChangedList(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CCoreTreeCtrl::OnItemExpanding(struct tagNMHDR * __ptr64,__int64 *
__ptr64) __ptr64 , protected: void __cdecl CNetworkTree::OnItemExpanding(struct tagNMHDR *
__ptr64,__int64 * __ptr64) __ptr64 , protected: void __cdecl
CRemoteBrowserTree::OnItemExpanding(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CCoreTreeCtrl::OnKeyDown(unsigned int,unsigned int,unsigned int) __ptr64
, protected: void __cdecl CGanttGraph::OnKeyDown(unsigned int,unsigned int,unsigned int) __ptr64
, protected: void __cdecl CGridCtrl::OnKeyDown(unsigned int,unsigned int,unsigned int) __ptr64 ,
protected: void __cdecl CMulSelTreeCtrl::OnKeyDown(unsigned int,unsigned int,unsigned int)
__ptr64 , protected: void __cdecl OmniDropEdit::OnKeyDown(unsigned int,unsigned int,unsigned
int) __ptr64 , protected: void __cdecl CCoreListCtrl::OnKeyUp(unsigned int,unsigned int,unsigned
int) __ptr64 , protected: void __cdecl CCoreTreeCtrl::OnKeyUp(unsigned int,unsigned int,unsigned
int) __ptr64 , protected: void __cdecl CGanttGraph::OnKeyUp(unsigned int,unsigned int,unsigned
int) __ptr64 , protected: void __cdecl CGridCtrl::OnKeyUp(unsigned int,unsigned int,unsigned int)
__ptr64 , protected: void __cdecl CXTabCtrl::OnKeyUp(unsigned int,unsigned int,unsigned int)
__ptr64 , protected: virtual int __cdecl CPage::OnKillActive(void) __ptr64 , protected: void __cdecl
CCoreListCtrl::OnKillFocus(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: void
__cdecl OmniDropList::OnKillFocus(class CWnd * __ptr64) __ptr64 , protected: void __cdecl

CBrowseRemoteDirDlg::OnKillFocusTree(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CRichEditCtrlEx::OnKillfocus(void) __ptr64 , protected: void __cdecl
CGridCtrl::OnLButtonDbtClk(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnLButtonDbtClk(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CTreeListCtrl::OnLButtonDbtClk(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CGanttGraph::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CGridCtrl::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CMulSelTreeCtrl::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CTreeListCtrl::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CXTabCtrl::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
OmniDropEdit::OnLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CGanttGraph::OnLButtonUp(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CGridCtrl::OnLButtonUp(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CMulSelTreeCtrl::OnLButtonUp(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CXTabCtrl::OnLButtonUp(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
OmniDropEdit::OnLButtonUp(unsigned int,class CPoint) __ptr64 , public: virtual void __cdecl
CXTabCtrl::OnLClickTab(int,int) __ptr64 , public: virtual void __cdecl
OmniTabWnd::OnLClickTab(int,int) __ptr64 , protected: void __cdecl
CMainFrame::OnLicensing(void) __ptr64 , public: int __cdecl CValidator::OnLineValidate(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > &
__ptr64) __ptr64 , protected: void __cdecl CNDMPAdvancedDlg::OnLoadDefault(void) __ptr64 ,
public: virtual void __cdecl Select::OnMarkChild(class Select * __ptr64) __ptr64 , public: virtual void
__cdecl SellInEx::OnMarkInclude(void) __ptr64 , public: virtual void __cdecl
Select::OnMarkParent(class Select * __ptr64) __ptr64 , protected: __int64 __cdecl
CMainFrame::OnMenuChar(unsigned int,unsigned int,class CMenu * __ptr64) __ptr64 , protected:
void __cdecl CMainFrame::OnModeList(void) __ptr64 , protected: void __cdecl
CMainFrame::OnModeProp(void) __ptr64 , protected: virtual void __cdecl
CGridCellBase::OnMouseEnter(void) __ptr64 , protected: virtual void __cdecl
CGridCellBase::OnMouseLeave(void) __ptr64 , protected: void __cdecl
CGanttGraph::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CGridCtrl::OnMouseMove(unsigned int,class CPoint) __ptr64 , public: void __cdecl
CObjectList::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CObjectTree::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CXTabCtrl::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
OmniDropEdit::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
OmniDropList::OnMouseMove(unsigned int,class CPoint) __ptr64 , protected: virtual void __cdecl
CGridCellBase::OnMouseOver(void) __ptr64 , protected: int __cdecl
CGridCtrl::OnMouseWheel(unsigned int,short,class CPoint) __ptr64 , protected: void __cdecl
OmniDropEdit::OnMove(int,int) __ptr64 , protected: void __cdecl
CTreeListCtrl::OnNMCustomdraw(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CMFCXToolBar::OnNcCalcSize(int,struct tagNCCALCSIZE_PARAMS * __ptr64)
__ptr64 , protected: void __cdecl CTreeListCtrl::OnNcCalcSize(int,struct tagNCCALCSIZE_PARAMS *
__ptr64) __ptr64 , protected: void __cdecl OmniDropEdit::OnNcCalcSize(int,struct
tagNCCALCSIZE_PARAMS * __ptr64) __ptr64 , protected: int __cdecl
CMFCXToolBar::OnNcCreate(struct tagCREATESTRUCTW * __ptr64) __ptr64 , protected: __int64
__cdecl OmniDropEdit::OnNcHitTest(class CPoint) __ptr64 , protected: void __cdecl

OmniDropEdit::OnNcLButtonDown(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CMFCXToolBar::OnNcPaint(void) __ptr64 , protected: void __cdecl OmniDropEdit::OnNcPaint(void)
__ptr64 , protected: void __cdecl CMessageBoxEx::OnNo(void) __ptr64 , protected: virtual int
__cdecl CMainFrame::OnNotify(unsigned __int64,__int64,__int64 * __ptr64) __ptr64 , protected:
virtual int __cdecl CPage::OnNotify(unsigned __int64,__int64,__int64 * __ptr64) __ptr64 , public:
void __cdecl CMainFrame::OnOBHelp(unsigned int) __ptr64 , protected: void __cdecl
CMainFrame::OnOBHelpTracer(void) __ptr64 , protected: void __cdecl
CMainFrame::OnOBHelpless(void) __ptr64 , public: virtual void __cdecl CFilterDialog::OnOK(void)
__ptr64 , protected: virtual void __cdecl CNDMPAdvancedDlg::OnOK(void) __ptr64 , public: virtual
void __cdecl COmniDialog::OnOK(void) __ptr64 , public: virtual void __cdecl CPage::OnOK(void)
__ptr64 , protected: void __cdecl CMainFrame::OnObHelpIndex(void) __ptr64 , protected: void
__cdecl CMainFrame::OnObHelpInfoView(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObHelpSearch(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpAdministrationZDB(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpCLIReference(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpConcepts(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpDisasterRecovery(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpEcare(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpGREExtension(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpGuidesOnWeb(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpInstallguide(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpIntegration(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpIntegrationsVSS(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpIntegrationsZDB(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpOb2FAQ(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpOb2onweb(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpReleaseNotes(void) __ptr64 , protected: void __cdecl
CMainFrame::OnObhelpTroubleshooting(void) __ptr64 , protected: void __cdecl
CMainFrame::OnOmnibackConnect(void) __ptr64 , public: void __cdecl
CPagerControl::OnOptions(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: void
__cdecl CGanttGraph::OnPaint(void) __ptr64 , protected: void __cdecl CGridCtrl::OnPaint(void)
__ptr64 , protected: void __cdecl CMFCXRebarCtrl::OnPaint(void) __ptr64 , protected: void __cdecl
CMFCXToolBar::OnPaint(void) __ptr64 , protected: void __cdecl COmniStatusBar::OnPaint(void)
__ptr64 , protected: void __cdecl CPieChart::OnPaint(void) __ptr64 , protected: void __cdecl
CSpTabCtrl::OnPaint(void) __ptr64 , protected: void __cdecl CStaticEx::OnPaint(void) __ptr64 ,
protected: void __cdecl CXTabCtrl::OnPaint(void) __ptr64 , protected: void __cdecl
CMainFrame::OnPin(void) __ptr64 , public: virtual void __cdecl
OmniObject::OnPostReadSubTree(void) __ptr64 , public: virtual void __cdecl
SellInEx::OnPostReadSubTree(void) __ptr64 , public: virtual void __cdecl
Select::OnPostReadSubTree(void) __ptr64 , public: void __cdecl
CScheduler::OnPostTemplateApply(void) __ptr64 , protected: void __cdecl
CScheduler::OnPredefinedSchedules(void) __ptr64 , public: virtual void __cdecl
CGridCtrl::OnPrint(class CDC * __ptr64,struct CPrintInfo * __ptr64) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnPrint(void) __ptr64 , protected: void __cdecl CRichEditCtrlEx::OnPrintPrev(void)
__ptr64 , protected: void __cdecl CGridCtrl::OnRButtonDown(unsigned int,class CPoint) __ptr64 ,
protected: void __cdecl CMulSelTreeCtrl::OnRButtonDown(unsigned int,class CPoint) __ptr64 ,
protected: void __cdecl CRichEditCtrlEx::OnRButtonDown(unsigned int,class CPoint) __ptr64 ,
protected: void __cdecl CXTabCtrl::OnRButtonDown(unsigned int,class CPoint) __ptr64 , protected:

void __cdecl CGridCtrl::OnRButtonUp(unsigned int,class CPoint) __ptr64 , protected: void __cdecl
CXTabCtrl::OnRButtonUp(unsigned int,class CPoint) __ptr64 , protected: virtual void __cdecl
CGridCellBase::OnRClick(class CPoint) __ptr64 , public: virtual void __cdecl
CXTabCtrl::OnRClickTab(int) __ptr64 , public: virtual void __cdecl OmniTabWnd::OnRClickTab(int)
__ptr64 , protected: void __cdecl CMainFrame::OnRemoveAll(void) __ptr64 , protected: void
__cdecl CMainFrame::OnRemoveTab(void) __ptr64 , protected: void __cdecl
CNDMPAdvancedDlg::OnRemoveVariable(void) __ptr64 , public: virtual int __cdecl
OmniObject::OnRename(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>) __ptr64 , public: void __cdecl CFilterDialog::OnReset(void) __ptr64 ,
protected: void __cdecl CNextStepWizard::OnRestoreFromBackup(void) __ptr64 , protected: void
__cdecl CMessageBoxEx::OnRetry(void) __ptr64 , protected: void __cdecl
CCoreListCtrl::OnRightClick(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: void
__cdecl CCoreTreeCtrl::OnRightClick(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: void __cdecl CNextStepWizard::OnRunInteractiveBackup(void) __ptr64 , protected: void
__cdecl CRichEditCtrlEx::OnSaveAll(void) __ptr64 , protected: void __cdecl
CRichEditCtrlEx::OnSaveSel(void) __ptr64 , protected: void __cdecl
CScheduler::OnScheduleReset(void) __ptr64 , protected: void __cdecl
CSpTabCtrl::OnSelChange(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public: void
__cdecl CPagerControl::OnSelChangeCombo(void) __ptr64 , protected: void __cdecl
CNDMPAdvancedDlg::OnSelChangeVarNameCombo(void) __ptr64 , protected: void __cdecl
CBrowseDlg::OnSelChanged(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected:
void __cdecl CBrowseRemoteDirDlg::OnSelChanged(struct tagNMHDR * __ptr64,__int64 * __ptr64)
__ptr64 , protected: void __cdecl CCoreTreeCtrl::OnSelChanging(struct tagNMHDR *
__ptr64,__int64 * __ptr64) __ptr64 , protected: void __cdecl CSpTabCtrl::OnSelChanging(struct
tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: virtual void __cdecl
CGridCtrl::OnSelecting(class CCellID const & __ptr64) __ptr64 , protected: virtual int __cdecl
CPage::OnSetActive(void) __ptr64 , protected: virtual int __cdecl CScheduler::OnSetActive(void)
__ptr64 , protected: virtual int __cdecl CGridCellBase::OnSetCursor(void) __ptr64 , protected: int
__cdecl CGridCtrl::OnSetCursor(class CWnd * __ptr64,unsigned int,unsigned int) __ptr64 ,
protected: int __cdecl CMainFrame::OnSetCursor(class CWnd * __ptr64,unsigned int,unsigned int)
__ptr64 , protected: int __cdecl OmniDropEdit::OnSetCursor(class CWnd * __ptr64,unsigned
int,unsigned int) __ptr64 , public: void __cdecl OmniTabWnd::OnSetDisplayedObjectsText(void)
__ptr64 , protected: void __cdecl CMainFrame::OnSetFocus(class CWnd * __ptr64) __ptr64 , public:
void __cdecl CNavigationTree::OnSetFocus(class CWnd * __ptr64) __ptr64 , protected: void __cdecl
CSheet::OnSetFocus(class CWnd * __ptr64) __ptr64 , protected: void __cdecl
CSpTabCtrl::OnSetFocus(class CWnd * __ptr64) __ptr64 , protected: void __cdecl
ProjectWorkspaceWnd::OnSetFocus(class CWnd * __ptr64) __ptr64 , protected: void __cdecl
CBrowseRemoteDirDlg::OnSetFocusTree(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: __int64 __cdecl CGridCtrl::OnSetFont(unsigned __int64,__int64) __ptr64 , protected:
virtual void __cdecl CMainFrame::OnSetPreviewMode(int,struct CPrintPreviewState * __ptr64)
__ptr64 , public: virtual int __cdecl CWrapContext::OnSetRootObject(class CWnd * __ptr64,class
Thing * __ptr64) __ptr64 , public: virtual int __cdecl CWrapFrame::OnSetRootObject(class CWnd *
__ptr64,class Thing * __ptr64) __ptr64 , protected: virtual int __cdecl
CWrapTree::OnSetRootObject(class CWnd * __ptr64,class Thing * __ptr64) __ptr64 , protected:
virtual int __cdecl CWrapper::OnSetRootObject(class CWnd * __ptr64,class Thing * __ptr64) __ptr64
, protected: void __cdecl CNDMPAdvancedDlg::OnSetVariable(void) __ptr64 , protected: void
__cdecl CGridCtrl::OnSettingChange(unsigned int,wchar_t const * __ptr64) __ptr64 , protected: void
__cdecl CMFCXRebarCtrl::OnSettingChange(unsigned int,wchar_t const * __ptr64) __ptr64 , public:

void __cdecl CObjectList::OnSettingChange(unsigned int,wchar_t const * __ptr64) __ptr64 ,
protected: void __cdecl CNextStepWizard::OnSetupAdditionalClients(void) __ptr64 , protected: void
__cdecl CNextStepWizard::OnSetupAdditionalUsers(void) __ptr64 , protected: void __cdecl
CXTabCtrl::OnShowTooltip(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , protected: void
__cdecl CCoreListCtrl::OnShowWindow(int,unsigned int) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::OnShowWindow(int,unsigned int) __ptr64 , public: void __cdecl
COmniDialog::OnShowWindow(int,unsigned int) __ptr64 , protected: void __cdecl
CPage::OnShowWindow(int,unsigned int) __ptr64 , public: void __cdecl
CScheduler::OnShowWindow(int) __ptr64 , public: virtual void __cdecl
CConstraintManager::OnSize(unsigned __int64,__int64) __ptr64 , protected: void __cdecl
CCoreListCtrl::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CFilterDialog::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CGridCtrl::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CMainFrame::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CMessageView::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
COmniStatusBar::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CPage::OnSize(unsigned int,int,int) __ptr64 , public: void __cdecl CPagerControl::OnSize(unsigned
int,int,int) __ptr64 , protected: void __cdecl CSheet::OnSize(unsigned int,int,int) __ptr64 , protected:
void __cdecl CSpTabCtrl::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CStaticEx::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CTreeListCtrl::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CWebBrowser::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CWebBrowserDialog::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CXTabCtrl::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
ProjectWorkspaceWnd::OnSize(unsigned int,int,int) __ptr64 , protected: void __cdecl
CMainFrame::OnSizing(unsigned int,struct tagRECT * __ptr64) __ptr64 , public: void __cdecl
COmniDialog::OnSizing(unsigned int,struct tagRECT * __ptr64) __ptr64 , protected: void __cdecl
CGridCtrl::OnSysColorChange(void) __ptr64 , protected: void __cdecl
CMFCXRebarCtrl::OnSysColorChange(void) __ptr64 , protected: void __cdecl
COmniStatusBar::OnSysColorChange(void) __ptr64 , protected: void __cdecl
CStaticEx::OnSysColorChange(void) __ptr64 , protected: void __cdecl
CXTabCtrl::OnSysColorChange(void) __ptr64 , protected: void __cdecl
OmniDropEdit::OnSysColorChange(void) __ptr64 , protected: void __cdecl
CMainFrame::OnSysCommand(unsigned int,__int64) __ptr64 , protected: void __cdecl
CGridCtrl::OnSysKeyDown(unsigned int,unsigned int,unsigned int) __ptr64 , protected: void __cdecl
OmniDropEdit::OnSysKeyDown(unsigned int,unsigned int,unsigned int) __ptr64 , public: virtual void
__cdecl CXTabCtrl::OnTabActivated(int) __ptr64 , public: virtual void __cdecl
OmniTabWnd::OnTabActivated(int) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::OnTimer(unsigned __int64) __ptr64 , protected: void __cdecl
CGanttGraph::OnTimer(unsigned __int64) __ptr64 , protected: void __cdecl
CGridCtrl::OnTimer(unsigned __int64) __ptr64 , protected: void __cdecl
CMainFrame::OnTimer(unsigned __int64) __ptr64 , protected: void __cdecl
CXTabCtrl::OnTimer(unsigned __int64) __ptr64 , public: void __cdecl
OmniTabWnd::OnToggleHeader(void) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::OnTreeDoubleClick(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public:
virtual void __cdecl SellInEx::OnUnMarkChild(class Select * __ptr64) __ptr64 , public: virtual void
__cdecl Select::OnUnMarkChild(class Select * __ptr64) __ptr64 , public: virtual void __cdecl
SellInEx::OnUnMarkParent(class Select * __ptr64) __ptr64 , public: virtual void __cdecl

Select::OnUnMarkParent(class Select * __ptr64) __ptr64 , public: virtual void __cdecl
OmniObject::OnUnSelect(void) __ptr64 , protected: void __cdecl CScheduler::OnUndo(void) __ptr64
, protected: void __cdecl CComboEx::OnUpdate(void) __ptr64 , protected: void __cdecl
CEditEx::OnUpdate(void) __ptr64 , protected: virtual void __cdecl CMessageView::OnUpdate(class
CView * __ptr64, __int64, class CObject * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateAppAbout(class CCmdUI * __ptr64) __ptr64 , public: virtual void __cdecl
CMFCXRebarCtrl::OnUpdateCmdUI(class CFrameWnd * __ptr64, int) __ptr64 , protected: virtual void
__cdecl CMFCXToolBar::OnUpdateCmdUI(class CFrameWnd * __ptr64, int) __ptr64 , protected: void
__cdecl CMainFrame::OnUpdateContextCombo(class CCmdUI * __ptr64) __ptr64 , public: void
__cdecl CPagerControl::OnUpdateEdit(void) __ptr64 , protected: void __cdecl
CGridCtrl::OnUpdateEditSelectAll(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateHbBack(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateHbNext(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateHbviewHelpbar(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateLicensing(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateModeList(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateModeProp(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateOBHelp(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateOBHelpTracer(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateObhelpEcare(class CCmdUI * __ptr64) __ptr64 , public: virtual int __cdecl
CWrapContext::OnUpdateObject(class CWnd * __ptr64, wchar_t const * __ptr64, int) __ptr64 ,
public: virtual int __cdecl CWrapFrame::OnUpdateObject(class CWnd * __ptr64, wchar_t const *
__ptr64, int) __ptr64 , protected: virtual int __cdecl CWrapTree::OnUpdateObject(class CWnd *
__ptr64, wchar_t const * __ptr64, int) __ptr64 , protected: virtual int __cdecl
CWrapper::OnUpdateObject(class CWnd * __ptr64, wchar_t const * __ptr64, int) __ptr64 , protected:
void __cdecl CMainFrame::OnUpdateOmnibackConnect(class CCmdUI * __ptr64) __ptr64 ,
protected: void __cdecl CMainFrame::OnUpdatePin(class CCmdUI * __ptr64) __ptr64 , protected:
void __cdecl CMainFrame::OnUpdateRemoveAll(class CCmdUI * __ptr64) __ptr64 , protected: void
__cdecl CMainFrame::OnUpdateRemoveTab(class CCmdUI * __ptr64) __ptr64 , protected: void
__cdecl CMainFrame::OnUpdateStop(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateViewMain(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CMainFrame::OnUpdateViewToolbar(class CCmdUI * __ptr64) __ptr64 , protected: void __cdecl
CGridCtrl::OnVScroll(unsigned int, unsigned int, class CScrollBar * __ptr64) __ptr64 , protected: void
__cdecl CPage::OnVScroll(unsigned int, unsigned int, class CScrollBar * __ptr64) __ptr64 , protected:
void __cdecl CMainFrame::OnViewMain(void) __ptr64 , protected: void __cdecl
CMainFrame::OnViewToolbar(void) __ptr64 , protected: virtual int __cdecl
CPage::OnWizardFinish(void) __ptr64 , protected: void __cdecl CMessageBoxEx::OnYes(void)
__ptr64 , private: int __cdecl CHtmlStyleTextParser::OperatorSize(unsigned long, int) __ptr64 ,
public: void __cdecl CConstraintManager::OriginalToForm(class CControlInfo * __ptr64, class CRect &
__ptr64) __ptr64 , private: int __cdecl Omniback::ParseB2DOperationVariant(int, wchar_t * __ptr64
* __ptr64) __ptr64
,#####

#####,#####

#####, private: int __cdecl Omniback::ParseNDMPOperationVariant(int, wchar_t *

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__ptr64 * __ptr64) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: int __cdecl CHtmlStyleTextParser::ParseText(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class
CArray<class CTextObject,class CTextObject & __ptr64> & __ptr64) __ptr64 , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::PasswordDecode(wchar_t const * __ptr64) , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::PasswordEncode(wchar_t const * __ptr64) , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::PasswordToDecodedString(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>), public: void __cdecl CMainFrame::PathChanged(wchar_t *
__ptr64,wchar_t * __ptr64) __ptr64 , public: static int __cdecl
CWildcardTest::PatternMatch(wchar_t const * __ptr64,wchar_t const * __ptr64) , protected: void
__cdecl OmniTabWnd::Popup(void) __ptr64
,#####
#####
#####
#####, public: int __cdecl Thing::PostMessageW(unsigned int,unsigned __int64,__int64)
__ptr64 , public: static int __cdecl Thing::PostMessageW(class Thing * __ptr64,unsigned int,unsigned
__int64,__int64) , protected: virtual int __cdecl CCoreTreeCtrl::PreCreateWindow(struct
tagCREATESTRUCTW & __ptr64) __ptr64 , public: virtual int __cdecl
CMainFrame::PreCreateWindow(struct tagCREATESTRUCTW & __ptr64) __ptr64 , protected: virtual
int __cdecl CMulSelTreeCtrl::PreCreateWindow(struct tagCREATESTRUCTW & __ptr64) __ptr64 ,
protected: virtual int __cdecl CStaticEx::PreCreateWindow(struct tagCREATESTRUCTW & __ptr64)
__ptr64 , protected: virtual int __cdecl CWebBrowser::PreCreateWindow(struct
tagCREATESTRUCTW & __ptr64) __ptr64 , protected: virtual void __cdecl
CCoreTreeCtrl::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CGridCtrl::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CMulSelTreeCtrl::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CNetworkTree::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CStaticEx::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CTreeListCtrl::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
CXTabCtrl::PreSubclassWindow(void) __ptr64 , protected: virtual void __cdecl
OmniDropEdit::PreSubclassWindow(void) __ptr64 , protected: virtual int __cdecl
CCtxComboBox::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual int __cdecl
CEditEx::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual int __cdecl
CFilterDialog::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual int __cdecl
CNavigationTree::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual int __cdecl
CObjectList::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual int __cdecl
CPagerControl::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual int
__cdecl CScheduler::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual int
__cdecl CSheet::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual int
```

__cdecl CWebBrowser::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual
int __cdecl CXTabCtrl::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual int
__cdecl OmniDropEdit::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , protected: virtual
int __cdecl OmniDropList::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 , public: virtual
int __cdecl ProjectWorkspaceWnd::PreTranslateMessage(struct tagMSG * __ptr64) __ptr64 ,
private: int __cdecl CXTabCtrl::PressButton(int,int) __ptr64 , private: int __cdecl
CXTabCtrl::PressTab(int,int) __ptr64 , public: static int __cdecl
Omniback::PreviewAllocFromLibrary(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::PreviewAllocFromPool(void * __ptr64,class Omniback * __ptr64) , public: void
__cdecl CGridCtrl::Print(class CPrintDialog * __ptr64) __ptr64 , public: virtual int __cdecl
CGridColumnBase::PrintCell(class CDC * __ptr64,int,int,class CRect) __ptr64 , protected: virtual void
__cdecl CGridCtrl::PrintColumnHeadings(class CDC * __ptr64,struct CPrintInfo * __ptr64) __ptr64 ,
protected: virtual void __cdecl CGridCtrl::PrintFixedRowCells(int,int,int & __ptr64,class CRect &
__ptr64,class CDC * __ptr64,int & __ptr64) __ptr64 , protected: virtual void __cdecl
CGridCtrl::PrintFooter(class CDC * __ptr64,struct CPrintInfo * __ptr64) __ptr64 , private: static int
__cdecl CPrint::PrintFooter(class CDC * __ptr64,class CRect,struct CPrintInfo * __ptr64) , protected:
virtual void __cdecl CGridCtrl::PrintHeader(class CDC * __ptr64,struct CPrintInfo * __ptr64) __ptr64 ,
private: static int __cdecl CPrint::PrintHeader(class CDC * __ptr64,class CRect,struct CPrintInfo *
__ptr64) , public: static int __cdecl CPrint::PrintPage(class CDC * __ptr64,struct CPrintInfo * __ptr64)
 , public: virtual void __cdecl CObjectList::PrintPreview(int,int) __ptr64 , protected: virtual void
__cdecl CGridCtrl::PrintRowButtons(class CDC * __ptr64,struct CPrintInfo * __ptr64) __ptr64 ,
private: int __cdecl SellnEx::ProcessList(class CPtrList * __ptr64 & __ptr64,int,struct __POSITION *
__ptr64,int,int) __ptr64 , private: void __cdecl SellnEx::ProcessSelections(class CPtrList * __ptr64 &
__ptr64,class CPtrList * __ptr64 & __ptr64,class SellnEx * __ptr64) __ptr64 , public: virtual void
__cdecl OmniObject::Properties(class COBList * __ptr64) __ptr64 , public: static int __cdecl
Omniback::PurgeDetailPart(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PurgeSession(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PutBinGroupItem(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PutCustomFile(void * __ptr64,class Omniback * __ptr64)
,#####

#####, public: static int __cdecl Omniback::PutGroupItem(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::PutGroupList(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::PutHolidaysFile(void * __ptr64,class Omniback *
__ptr64)
,#####

#####, public: static int __cdecl Omniback::PutHostListPL(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::PutJavaPassword(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::PutLicence(void * __ptr64,class Omniback * __ptr64) ,
private: void __cdecl CCoreListCtrl::PutNoItems(void) __ptr64 , public: static int __cdecl
Omniback::PutSecure(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PutSingleFile(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PutUserList(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::PutVaultingFile(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ReConnect(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl

CScheduler::RelnitSch(class ATL::COleDateTime & __ptr64) __ptr64 , public: static int __cdecl
Omniback::Read(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl
Omniback::ReadEncrCatRecord(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CObjectList::ReadHeaders(class Thing * __ptr64) __ptr64 , public: virtual int __cdecl
OmniObject::ReadPartialSubTree(int) __ptr64 , public: static unsigned long __cdecl
CUtills::ReadRegPos(struct HKEY__ * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,int) ,
public: static int __cdecl CUtills::ReadRegString(struct HKEY__ * __ptr64,wchar_t const *
__ptr64,wchar_t const * __ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> * __ptr64) , public: static unsigned __int64 __cdecl
CUtills::ReadRegValue(struct HKEY__ * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64) ,
public: virtual int __cdecl OmniObject::ReadSubTree(void) __ptr64 , public: int __cdecl
Omniback::ReconnectWebInterface(void) __ptr64 , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CUtills::RectToStr(class
CRect) , public: static int __cdecl Omniback::RecycleMagazine(void * __ptr64,class Omniback *
__ptr64) , public: static int __cdecl Omniback::RecycleMedium(void * __ptr64,class Omniback *
__ptr64) , public: int __cdecl CGridCtrl::RedrawCell(class CCellID const & __ptr64,class CDC *
__ptr64) __ptr64 , public: int __cdecl CGridCtrl::RedrawCell(int,int,class CDC * __ptr64) __ptr64 ,
public: int __cdecl CGridCtrl::RedrawColumn(int) __ptr64 , public: int __cdecl
CGridCtrl::RedrawRow(int) __ptr64 , protected: void __cdecl CXTabCtrl::RedrawTabs(void) __ptr64 ,
protected: void __cdecl CXTabCtrl::RedrawToolBar(void) __ptr64 , protected: void __cdecl
CXTabCtrl::RedrawWholeBar(void) __ptr64 , public: void __cdecl CGridCtrl::Refresh(void) __ptr64 ,
public: static int __cdecl OmniObject::Refresh(wchar_t * __ptr64,int,int) , public: virtual void __cdecl
OmniObject::Refresh(int,int) __ptr64 , public: virtual void __cdecl Thing::Refresh(int,int) __ptr64 ,
public: void __cdecl CMainFrame::RefreshAppTitle(void) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::RefreshBranch(void * __ptr64,struct _TREEITEM * __ptr64) __ptr64 , private: void
__cdecl COmniToolTips::RegisterCommonToolTips(void) __ptr64 , public: static int __cdecl
Omniback::RegisterGREPlugin(void * __ptr64,class Omniback * __ptr64) , private: int __cdecl
CGanttGraph::RegisterGanttGraphWindowClass(void) __ptr64 , private: int __cdecl
CPieChart::RegisterPieChartWindowClass(void) __ptr64 , public: static void __cdecl
COmniToolTips::RegisterToolTips(struct tagTOOLTIP * __ptr64) , protected: int __cdecl
CGridCtrl::RegisterWindowClass(void) __ptr64 , public: static void __cdecl
CCoreTreeCtrl::ReloadAllTreeTexts(void) , private: void __cdecl
CCoreTreeCtrl::ReloadItemText(struct _TREEITEM * __ptr64) __ptr64 , private: void __cdecl
CCoreTreeCtrl::ReloadItem_CheckStates(struct _TREEITEM * __ptr64) __ptr64 , public: void __cdecl
CPagerControl::ReloadPage(void) __ptr64 , private: void __cdecl
CCoreTreeCtrl::ReloadTreeLevel(struct _TREEITEM * __ptr64) __ptr64 , private: void __cdecl
CCoreTreeCtrl::ReloadTreeLevel_CheckStates(struct _TREEITEM * __ptr64) __ptr64 , private: void
__cdecl CCoreTreeCtrl::ReloadTreeText(void) __ptr64 , public: void __cdecl
CCoreTreeCtrl::ReloadTree_CheckStates(void) __ptr64 , public: virtual void __cdecl
Thing::Remove(void) __ptr64 , public: void __cdecl CConstraintManager::RemoveAllControls(void)
__ptr64 , public: static int __cdecl Omniback::RemoveCartridges(void * __ptr64,class Omniback *
__ptr64) , public: void __cdecl COmniRebarCtrl::RemoveContextBar(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , protected: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> __cdecl CNetworkTree::RemoveDoubleSlashes(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: int __cdecl SellInEx::RemoveExclude(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: int __cdecl

CValidator::RemoveForbiddenChars(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , private: void
__cdecl CNDMPAdvancedDlg::RemoveFromList(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: void __cdecl
CMulSelTreeCtrl::RemoveFromSelection(struct _TREEITEM * __ptr64) __ptr64 , public: static int
__cdecl Omniback::RemoveGroup(void * __ptr64,class Omniback * __ptr64) , public: static int
__cdecl Omniback::RemoveGroupItem(void * __ptr64,class Omniback * __ptr64) , private: int
__cdecl SellnEx::RemoveInExItem(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , public: int __cdecl SellnEx::RemoveInclude(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: void __cdecl Omniback::RemoveMomInfo(void) __ptr64 , private: void __cdecl
CCoreListCtrl::RemoveNoItems(void) __ptr64 , public: void __cdecl
CWrapFrame::RemoveObject(class Thing * __ptr64) __ptr64 , protected: void __cdecl
CCoreTreeCtrl::RemovePlus(struct _TREEITEM * __ptr64) __ptr64 , void __cdecl RemoveProps(class
CPtrList & __ptr64) , protected: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> __cdecl CRichEditCtrlEx::RemoveRet(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: static int __cdecl Omniback::RemoveSessionMessages(void * __ptr64,class
Omniback * __ptr64) , public: virtual void __cdecl Thing::RemoveSubTree(void) __ptr64 , public: void
__cdecl CSpTabCtrl::RemoveTab(int) __ptr64 , public: void __cdecl CXTabCtrl::RemoveTab(int)
__ptr64 , protected: void __cdecl CStaticEx::RemoveUnderlines(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , void __cdecl
RemoveVariableFromList(struct tagNDMPENVAR * __ptr64 & __ptr64,unsigned long &
__ptr64,struct tagNDMPENVAR * __ptr64) , void __cdecl RemoveVariableFromList(struct
tagNDMPENVAR * __ptr64 & __ptr64,unsigned long & __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: static int __cdecl
Omniback::RenameGroupItem(void * __ptr64,class Omniback * __ptr64) , private: void __cdecl
CHTMLStyleTextParser::ReplaceNonPrintableChar(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64,int,int) __ptr64 , public:
static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
>> __cdecl Select::ReplaceSysSeparator(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,wchar_t) , private: int __cdecl
CWebGate::RequestTokenRefresh(void) __ptr64 , public: int __cdecl
Omniback::RequestTokenRenewal(int) __ptr64 , public: void __cdecl CGridCell::Reset(void) __ptr64 ,
public: void __cdecl CGridCellBase::Reset(void) __ptr64 , private: void __cdecl
CCoreTreeCtrl::ResetCache(int) __ptr64 , public: void __cdecl CObjectList::ResetChangeState(void)
__ptr64 , public: void __cdecl CObjectTree::ResetChangeState(void) __ptr64 , public: void __cdecl
COmniListBox::ResetContent(void) __ptr64 , public: int __cdecl CWebGate::ResetPass(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: static void __cdecl CUtils::ResetQuietMode(void) , public: void __cdecl
CGridCtrl::ResetScrollBars(void) __ptr64 , protected: void __cdecl
CGridCtrl::ResetSelectedRange(void) __ptr64 , private: static void __cdecl
CPrint::ResetTextDimensions(class CDC * __ptr64,struct CPrintInfo * __ptr64) , protected: void
__cdecl CMessageBoxEx::ResizeButtons(void) __ptr64 , protected: virtual void __cdecl
CXTabCtrl::ResizeControlToTab(int) __ptr64 , public: virtual void __cdecl
OmniTabWnd::ResizeControlToTab(int) __ptr64 , private: void __cdecl
CPagerControl::ResizeCustomControl(void) __ptr64 , void __cdecl ResizeListColumns(class CListCtrl *

__ptr64,int,...) , private: void __cdecl CCoreListCtrl::ResizeNoItems(void) __ptr64 , protected: void __cdecl CObjStatusbar::ResizePane(unsigned int) __ptr64 , protected: void __cdecl CSpTabCtrl::ResizeWnd(class CWnd * __ptr64) __ptr64 , public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CWebGate::RestartSession(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , private: void __cdecl CWebBrowserDialog::RestorePosition(void) __ptr64 , public: void __cdecl Omniback::RestoreUserGroup(void) __ptr64 , public: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CWebGate::ResumeSession(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , private: long __cdecl CRichEditCtrlEx::ReverseFind(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: virtual int __cdecl CCoreTreeCtrl::RootCanRefreshBranch(void) __ptr64 , protected: virtual int __cdecl CObjectTree::RootCanRefreshBranch(void) __ptr64 , public: virtual int __cdecl Thing::RootCanRefreshBranch(void) __ptr64 , private: virtual __int64 __cdecl CWrapTree::RouteToTree(unsigned int,unsigned __int64,__int64) __ptr64 , protected: static unsigned long CNetworkTree::SHAREBUFFSIZE , public: static int __cdecl Omniback::SMISExit(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::SMISGetUniqueList(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::SMISInit(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl CGridCtrl::Save(wchar_t const * __ptr64,wchar_t) __ptr64 , private: int __cdecl CRichEditCtrlEx::Save(int) __ptr64 , public: static int __cdecl Omniback::SaveCACertOnClient(void * __ptr64,class Omniback * __ptr64) , protected: void __cdecl CCoreListCtrl::SaveColumnsToRegistry(void) __ptr64 , protected: void __cdecl OmniDropList::SaveColumnsToRegistry(void) __ptr64 , public: static int __cdecl Omniback::SaveDisClientLicense(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::SaveLicense(void * __ptr64,class Omniback * __ptr64) , private: void __cdecl CWebBrowserDialog::SavePosition(void) __ptr64 , protected: void __cdecl CObjRebarCtrl::SaveRebarLayout(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: static void __cdecl CObjectList::SaveSettings(void) , public: void __cdecl CMainFrame::SaveSplitterPosition(void) __ptr64 , private: int __cdecl CRichEditCtrlEx::SaveToLog(void) __ptr64 , public: void __cdecl CScheduler::SchLibraryFree(void) __ptr64 , public: void __cdecl CScheduler::SchLibraryInit(void) __ptr64 , public: int __cdecl CScheduler::SearchAndExtract(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , public: int __cdecl CWebGate::SearchAndSyncLDAPUser(struct Variant * __ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: int __cdecl CObjFindDialog::SearchDown(void) __ptr64 , public: int __cdecl CWebGate::SearchLDAPUserGp(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: void __cdecl CGridCtrl::SelectAllCells(void) __ptr64 , protected: void __cdecl CGridCtrl::SelectCells(class CCellID,int,int) __ptr64 , protected: void __cdecl CGridCtrl::SelectColumns(class CCellID,int,int) __ptr64 , protected: void __cdecl CScheduler::SelectControls(void) __ptr64 , protected: void __cdecl CObjectList::SelectItem(int,int) __ptr64 , public: int __cdecl CMulSelTreeCtrl::SelectItems(class CPtrList & __ptr64) __ptr64 , public: int __cdecl CMulSelTreeCtrl::SelectItems(struct _TREEITEM * __ptr64,struct _TREEITEM * __ptr64) __ptr64 , protected: void __cdecl CMainFrame::SelectObjectInDock(wchar_t * __ptr64,class CWrapContext * __ptr64) __ptr64 , protected: void __cdecl CGridCtrl::SelectRows(class CCellID,int,int) __ptr64 , private: int __cdecl CXTabCtrl::SelectTab(int,int) __ptr64 , private: int

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__cdecl CXTabCtrl::SelectTabs(int,int,int) __ptr64 , protected: __int64 __cdecl
CGridCtrl::SendCacheHintToParent(class CCellRange const & __ptr64)const __ptr64 , protected:
__int64 __cdecl CGridCtrl::SendDisplayRequestToParent(struct tagGV_DISPINFO * __ptr64)const
__ptr64 , public: __int64 __cdecl CGridColumnBase::SendMessageToParent(int,int,int) __ptr64 ,
protected: __int64 __cdecl CGridCtrl::SendMessageToParent(int,int,int)const __ptr64 , public:
__int64 __cdecl Thing::SendMessageW(unsigned int,unsigned __int64,__int64) __ptr64 , public:
static __int64 __cdecl Thing::SendMessageW(class Thing * __ptr64,unsigned int,unsigned
__int64,__int64) , private: static int __cdecl CWildcardTest::Set(wchar_t const * __ptr64 *
__ptr64,wchar_t const * __ptr64 * __ptr64)
,#####
#####
#####
#####, public: void __cdecl CXTabCtrl::SetAnimation(int) __ptr64 , void __cdecl
SetAppName(wchar_t * __ptr64) , public: void __cdecl CMainFrame::SetAppName(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >)
__ptr64 , public: void __cdecl CMainFrame::SetTitle(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >) __ptr64 , void __cdecl
SetAppType(unsigned int) , public: void __cdecl CXTabCtrl::SetAutoDelete(int) __ptr64 , protected:
void __cdecl COmniStatusBar::SetAutoProgressState(int) __ptr64 , public: void __cdecl
CCoreListCtrl::SetAutoSizeCol(int) __ptr64 , public: void __cdecl CGridCtrl::SetAutoSizeStyle(int)
__ptr64 , public: void __cdecl CCoreListCtrl::SetAutoSort(int) __ptr64 , public: void __cdecl
CCoreTreeCtrl::SetAutoSort(int) __ptr64 , public: virtual void __cdecl CGridColumn::SetBackClr(unsigned
long) __ptr64 , public: virtual void __cdecl CGridColumnBase::SetBackClr(unsigned long) __ptr64 , public:
void __cdecl CPieChart::SetBackgroundColor(unsigned long) __ptr64 , public: void __cdecl
CCoreListCtrl::SetBackgroundFill(int) __ptr64 , public: int __cdecl
CMFCXRebarCtrl::SetBandInfo(int,struct ob_tagREBARBANDINFOW * __ptr64) __ptr64 , public: int
__cdecl CMFCXRebarCtrl::SetBandLength(int,int) __ptr64 , public: int __cdecl
CMFCXRebarCtrl::SetBarInfo(struct tagREBARINFO * __ptr64) __ptr64 , public: int __cdecl
Omniback::SetBase64User(int,wchar_t * __ptr64) __ptr64 , private: void __cdecl
CWebBrowserDialog::SetBase64user(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >) __ptr64 , public: int __cdecl
OmniDropEdit::SetBitmap(unsigned int) __ptr64 , public: int __cdecl
OmniDropEdit::SetBitmap(wchar_t const * __ptr64) __ptr64 , public: int __cdecl
OmniDropEdit::SetBitmap(void) __ptr64 , public: void __cdecl CGridCtrl::SetBkColor(unsigned long)
__ptr64 , public: static void __cdecl Omniback::SetBlockingCall(int) , private: void __cdecl
CNDMPAdvancedDlg::SetBoolParameters(void) __ptr64 , public: void __cdecl
OmniDropEdit::SetBorder(unsigned short,unsigned short) __ptr64 , protected: void __cdecl
CMFCXToolBar::SetButton(int,struct _TBBUTTON * __ptr64) __ptr64 , public: void __cdecl
CMFCXToolBar::SetButtonDropDown(int) __ptr64 , public: void __cdecl
CGridCtrl::SetCallbackFunc(int (__cdecl*)(struct tagGV_DISPINFO * __ptr64,__int64,__int64)
__ptr64 , public: void __cdecl CSheet::SetCaption(wchar_t * __ptr64) __ptr64 , public: void __cdecl
Thing::SetCaseSensitive(int) __ptr64 , protected: int __cdecl CGridCtrl::SetCell(int,int,class
CGridColumnBase * __ptr64) __ptr64 , public: void __cdecl COmniStatusBar::SetCellServer(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > >)
__ptr64 , public: int __cdecl CGridCtrl::SetCellType(int,int,struct CRuntimeClass * __ptr64) __ptr64 ,
public: void __cdecl CPage::SetChanged(int) __ptr64 , public: virtual void __cdecl
CMFCXToolCmdUI::SetCheck(int) __ptr64 , public: void __cdecl CSheet::SetClassName(wchar_t const
```


* __ptr64) __ptr64 , public: void __cdecl CWrapFrame::SetColdMode(int) __ptr64 , public: void __cdecl CPieChart::SetColors(unsigned long,unsigned long) __ptr64 , public: int __cdecl CGridCtrl::SetColumnCount(int) __ptr64 , public: void __cdecl CGridCtrl::SetColumnResize(int) __ptr64 , public: void __cdecl CTreeListCtrl::SetColumnText(struct _TREEITEM * __ptr64,int,wchar_t const * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::SetColumnWidth(int,int,int) __ptr64 , public: void __cdecl CTreeListCtrl::SetColumnWidth(int,int) __ptr64 , public: void __cdecl CGridCtrl::SetCompareFunction(int (__cdecl*)(__int64,__int64,__int64)) __ptr64 , protected: void __cdecl CMainFrame::SetContext(unsigned __int64,__int64) __ptr64 , public: int __cdecl COmniRebarCtrl::SetContextBand(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,unsigned int,unsigned int) __ptr64 , public: void __cdecl OmniTabWnd::SetContextId(int,int) __ptr64 , private: class CWnd * __ptr64 __cdecl CNDMPAdvancedDlg::SetControl(void) __ptr64 , public: virtual void __cdecl CGridCell::SetCoords(int,int) __ptr64 , public: virtual void __cdecl CGridCellBase::SetCoords(int,int) __ptr64 , public: void __cdecl CWebBrowser::SetCredentials(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: int __cdecl COmniListBox::SetCurSel(int) __ptr64 , public: void __cdecl OmniDropEdit::SetCurSel(int) __ptr64 , public: void __cdecl OmniObject::SetCurrentPage(int) __ptr64 , public: void __cdecl CPagerControl::SetCustomHandler(class CWnd * __ptr64,class OmniObject * __ptr64) __ptr64 , public: int __cdecl CValidator::SetDashCharRestriction(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: virtual void __cdecl CGridCell::SetData(__int64) __ptr64 , public: virtual void __cdecl CGridCellBase::SetData(__int64) __ptr64 , public: void __cdecl CScheduler::SetData(wchar_t * __ptr64,wchar_t * __ptr64,int,int,wchar_t * __ptr64,wchar_t * __ptr64,int,struct IVec * __ptr64) __ptr64 , public: void __cdecl CScheduler::SetDayColor(class ATL::COleDateTime & __ptr64) __ptr64 , public: void __cdecl CScheduler::SetDayColors(void) __ptr64 , public: void __cdecl CGridCtrl::SetDefCellHeight(int) __ptr64 , public: void __cdecl CGridCtrl::SetDefCellMargin(int) __ptr64 , public: void __cdecl CGridCtrl::SetDefCellWidth(int) __ptr64 , public: void __cdecl CSheet::SetDefaultButton(unsigned int) __ptr64 , public: int __cdecl CGridCtrl::SetDefaultCellType(struct CRuntimeClass * __ptr64) __ptr64 , public: void __cdecl CMainFrame::SetDefaultFocus(void) __ptr64 , protected: void __cdecl CScheduler::SetDisabled(void) __ptr64 , public: void __cdecl CMainFrame::SetDisplayedObjectsText(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl CPagerControl::SetDisplayedObjectsText(int,int) __ptr64 , public: void __cdecl CPagerControl::SetDisplayedObjectsText(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl CGridCtrl::SetDoubleBuffering(int) __ptr64 , public: void __cdecl CGridCtrl::SetEditable(int) __ptr64 , public: void __cdecl CRichEditCtrlEx::SetEndOfText(void) __ptr64 , public: void __cdecl CNDMPSyncObj::SetEnvVariables(struct tagNDMPENVAR * __ptr64 & __ptr64,unsigned long & __ptr64) __ptr64 , public: void __cdecl Omniback::SetError(wchar_t const * __ptr64) __ptr64 , public: void __cdecl CSpTabCtrl::SetExtended(int) __ptr64 , public: void __cdecl CDlcSheet::SetFilter(wchar_t const * __ptr64 const) __ptr64 , public: void __cdecl CPagerControl::SetFilterActive(int) __ptr64 , public: void __cdecl COmniFindDialog::SetFindWhat(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl CGridCtrl::SetFixedBkColor(unsigned long) __ptr64 , public: int __cdecl CGridCtrl::SetFixedColumnCount(int) __ptr64 , public: void __cdecl CGridCtrl::SetFixedColumnSelection(int) __ptr64 , public: int __cdecl CGridCtrl::SetFixedRowCount(int) __ptr64 , public: void __cdecl CGridCtrl::SetFixedRowSelection(int)

__ptr64 , public: void __cdecl CGridCtrl::SetFixedTextColor(unsigned long) __ptr64 , public: virtual class CWnd * __ptr64 __cdecl CPagerControl::SetFocus(void) __ptr64 , public: class CCellID __cdecl CGridCtrl::SetFocusCell(int,int) __ptr64 , public: class CCellID __cdecl CGridCtrl::SetFocusCell(class CCellID) __ptr64 , public: void __cdecl CMainFrame::SetFocusedCtrl(unsigned int,int) __ptr64 , public: virtual void __cdecl CGridCell::SetFont(struct tagLOGFONTW const * __ptr64) __ptr64 , public: virtual void __cdecl CGridCellBase::SetFont(struct tagLOGFONTW const * __ptr64) __ptr64

#####, public: virtual void __cdecl CGridCell::SetFormat(unsigned long) __ptr64 , public: virtual void __cdecl CGridCellBase::SetFormat(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetFrameFocusCell(int) __ptr64 , public: void __cdecl CUserDefVarDlg::SetFrameTitle(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __ptr64 , public: void __cdecl CCoreListCtrl::SetFullRowSelect(int) __ptr64 , public: void __cdecl COmniStatusBar::SetGradientFill(int) __ptr64 , public: void __cdecl CPieChart::SetGraphTitle(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __ptr64 , public: virtual void __cdecl CGridCell::SetGrid(class CGridCtrl * __ptr64) __ptr64 , public: virtual void __cdecl CGridCellBase::SetGrid(class CGridCtrl * __ptr64) __ptr64 , public: void __cdecl CGridCtrl::SetGridBkColor(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetGridColor(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetGridLineColor(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetGridLines(int) __ptr64 , public: void __cdecl Select::SetGroupStart(int) __ptr64 , public: void __cdecl CGridCtrl::SetHandleTabKey(int) __ptr64 , public: void __cdecl CGanttGraph::SetHeader(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,unsigned long) __ptr64 , public: void __cdecl CPieChart::SetHeader(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,unsigned long) __ptr64 , public: void __cdecl OmniObject::SetHeaderExpanded(int) __ptr64 , public: void __cdecl CCoreListCtrl::SetHeaderHotTrack(int) __ptr64 , public: void __cdecl CGridCtrl::SetHeaderSort(int) __ptr64 , public: static void __cdecl CPrint::SetHeaderString(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> , public: void __cdecl CPieChart::SetHeight(int) __ptr64 , public: void __cdecl CBrowseDlg::SetHelpID(unsigned int) __ptr64 , protected: void __cdecl CScheduler::SetHolidays(void) __ptr64 , public: void __cdecl CConstraintManager::SetHorizontalAnchorPoint(int) __ptr64 , public: void __cdecl CXTabCtrl::SetHotTrack(int) __ptr64 , public: void __cdecl CSheet::SetIcon(unsigned int) __ptr64 , public: void __cdecl COmniDialog::SetIconButton(class CButton * __ptr64) __ptr64 , public: void __cdecl CPage::SetIconButton(class CButton * __ptr64) __ptr64 , public: void __cdecl CSheet::SetIconButton(class CButton * __ptr64) __ptr64 , public: void __cdecl COmniStatusBar::SetIdle(void) __ptr64 , public: virtual void __cdecl CGridCell::SetImage(int) __ptr64 , public: virtual void __cdecl CGridCellBase::SetImage(int) __ptr64 , public: void __cdecl CGridCtrl::SetImageList(class CImageList * __ptr64) __ptr64 , public: void __cdecl CMFCXToolBar::SetImageList(class CImageList * __ptr64,unsigned long) __ptr64 , public: void __cdecl SellnEx::SetIncluded(int) __ptr64 , public: void __cdecl COmniStatusBar::SetInfoText(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __ptr64 , public: int __cdecl CGridCtrl::SetItem(struct _GV_ITEM const * __ptr64) __ptr64 , public: int __cdecl CGridCtrl::SetItemBkColour(int,int,unsigned long) __ptr64 , public: int __cdecl CGridCtrl::SetItemData(int,int,__int64) __ptr64 , public: int __cdecl

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CGridCtrl::SetItemFgColour(int,int,unsigned long) __ptr64 , public: int __cdecl
CGridCtrl::SetItemFont(int,int,struct tagLOGFONTW const * __ptr64) __ptr64 , public: int __cdecl
CGridCtrl::SetItemFormat(int,int,unsigned int) __ptr64 , public: int __cdecl
CGridCtrl::SetItemImage(int,int,int) __ptr64 , public: int __cdecl
CGridCtrl::SetItemState(int,int,unsigned int) __ptr64 , public: int __cdecl
CGridCtrl::SetItemText(int,int,wchar_t const * __ptr64) __ptr64 , public: int __cdecl
CGridCtrl::SetItemTextFmt(int,int,wchar_t const * __ptr64,...) __ptr64 , public: int __cdecl
CGridCtrl::SetItemTextFmtID(int,int,unsigned int,...) __ptr64 , public: void __cdecl
CPieChart::SetLegend(int,int,int,int,int,int,int,int,int) __ptr64 , public: void __cdecl
CPieChart::SetLegendOrient(int) __ptr64 , public: void __cdecl CPieChart::SetLegendPosition(int)
__ptr64 , public: void __cdecl CGridCtrl::SetListMode(int) __ptr64 , protected: void __cdecl
CObjectList::SetListSelection(wchar_t const * __ptr64,class CPtrList * __ptr64) __ptr64 , public: int
__cdecl SellnEx::SetLists(class CPtrList * __ptr64,class CPtrList * __ptr64,wchar_t const * __ptr64)
__ptr64 , public: virtual void __cdecl CGridCell::SetMargin(unsigned int) __ptr64 , public: virtual void
__cdecl CGridCellBase::SetMargin(unsigned int) __ptr64 , public: int __cdecl
CValidator::SetMaxNumber(long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl CGanttGraph::SetMaxRangeX(class
ATL::COleDateTime) __ptr64 , public: int __cdecl CValidator::SetMaxTextLength(long,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: virtual int __cdecl COmniRebarCtrl::SetMenu(class CMenu * __ptr64) __ptr64 ,
public: void __cdecl CWrapContext::SetMenu(unsigned int) __ptr64 , public: void __cdecl
CConstraintManager::SetMinHeight(int) __ptr64 , public: void __cdecl CPage::SetMinHeight(int)
__ptr64 , public: int __cdecl CValidator::SetMinMaxNumber(long,long,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: int __cdecl CValidator::SetMinNumber(long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl
CGanttGraph::SetMinRangeX(class ATL::COleDateTime) __ptr64 , public: void __cdecl
COmniDialog::SetMinResSize(void) __ptr64 , public: int __cdecl
CValidator::SetMinTextLength(long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl
CConstraintManager::SetMinWidth(int) __ptr64 , public: void __cdecl CPage::SetMinWidth(int)
__ptr64 , public: void __cdecl CGridCtrl::SetModified(int,int,int) __ptr64 , public: void __cdecl
CPage::SetModified(int) __ptr64 , protected: int __cdecl CGridCtrl::SetMouseMode(int) __ptr64 ,
public: void __cdecl CXTabCtrl::SetMultiSelect(int) __ptr64 , public: void __cdecl
CCoreTreeCtrl::SetNoRefreshBranch(int) __ptr64 , public: int __cdecl CValidator::SetNone(void)
__ptr64 , public: virtual void __cdecl OmniObject::SetObjectsPerPage(int) __ptr64 , public: int
__cdecl CMFCXRebarCtrl::SetOnNewLine(int) __ptr64 , public: void __cdecl
CFilterDialog::SetOneCtrlPerLine(int) __ptr64 , private: void __cdecl
CNDMPAdvancedDlg::SetOptListParameters(void) __ptr64 , protected: void __cdecl
CMessageBoxEx::SetOptimalWidth(void) __ptr64 , public: void __cdecl
CGridCellCombo::SetOptions(class CStringArray & __ptr64) __ptr64 , public: void __cdecl
CPagerControl::SetOptionsText(void) __ptr64 , public: void __cdecl CPage::SetPageText(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: void __cdecl CPagerControl::SetPagingInfo(void) __ptr64 , public: void __cdecl
Omniback::SetParentWnd(class CWnd * __ptr64) __ptr64 , public: void __cdecl
COmniDialog::SetPrintCtrl(class CWnd * __ptr64) __ptr64 , public: void __cdecl
CPage::SetPrintCtrl(class CWnd * __ptr64) __ptr64 , public: void __cdecl
CGridCtrl::SetPrintMarginInfo(int,int,int,int,int,int,int) __ptr64 , private: void __cdecl

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ProjectWorkspaceWnd::SetPrjBar(void) __ptr64 , public: void __cdecl
COmniStatusBar::SetProgress(int) __ptr64 , public: void __cdecl
COmniStatusBar::SetProgressAuto(void) __ptr64 , public: void __cdecl
COmniStatusBar::SetProgressType(unsigned int) __ptr64 , public: static void __cdecl
CUtills::SetQuietMode(void) , public: void __cdecl Select::SetRadioMode(int) __ptr64 , protected:
void __cdecl CTreeListCtrl::SetReallItemData(struct _TREEITEM * __ptr64,class
CTreeListCtrl::CTLItemData * __ptr64) __ptr64 , public: static int __cdecl Omniback::SetReceive(void
* __ptr64,class Omniback * __ptr64) , public: void __cdecl CGridCtrl::SetRedraw(int,int) __ptr64 ,
public: void __cdecl Thing::SetReferenceVar(void * __ptr64 * __ptr64) __ptr64 , public: void __cdecl
CDIcSheet::SetRefreshInfoTree(int) __ptr64 , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CUtills::SetRegCodePageName(int) , public: static int __cdecl CUtills::SetRegCodePageValue(int) ,
public: void __cdecl OmniDropEdit::SetRegEntry(wchar_t * __ptr64) __ptr64 , public: void __cdecl
OmniDropEdit::SetRightAlign(int) __ptr64 , public: void __cdecl CObjectList::SetRootNoUpdate(int)
__ptr64 , private: int __cdecl CWrapper::SetRootObject(wchar_t const * __ptr64) __ptr64 , public:
int __cdecl CGridCtrl::SetRowCount(int) __ptr64 , public: int __cdecl CGridCtrl::SetRowHeight(int,int)
__ptr64 , public: void __cdecl CGridCtrl::SetRowResize(int) __ptr64 , public: void __cdecl
Omniback::SetRunning(int) __ptr64 , public: static int __cdecl Omniback::SetSblInfo(void *
__ptr64,class Omniback * __ptr64) , protected: void __cdecl CScheduler::SetSchContext(void)
__ptr64 , public: int __cdecl CScheduler::SetSchedule(wchar_t * __ptr64 * __ptr64) __ptr64 ,
protected: static void __cdecl CWrapContext::SetScopingPane(class ProjectWorkspaceWnd *
__ptr64) , protected: void __cdecl CPage::SetScrollInit(int,int) __ptr64 , protected: int __cdecl
CGridCtrl::SetScrollPos32(int,int,int) __ptr64 , public: void __cdecl CMessageView::SetSel(struct
_charrange & __ptr64) __ptr64 , public: void __cdecl CMessageView::SetSel(long,long) __ptr64 ,
public: void __cdecl CObjectTree::SetSelectMsgHandler(int) __ptr64 , public: void __cdecl
CGridCtrl::SetSelectedRange(class CCellRange const & __ptr64,int,int) __ptr64 , public: void __cdecl
CGridCtrl::SetSelectedRange(int,int,int,int,int,int) __ptr64 , protected: void __cdecl
CWrapFrame::SetSelection(class CPtrList * __ptr64) __ptr64 , public: void __cdecl
CCoreTreeCtrl::SetSeparator(wchar_t) __ptr64 , public: virtual void __cdecl
OmniObject::SetServerSideSortCol(int,int) __ptr64 , protected: virtual void __cdecl
CCoreListCtrl::SetServerSortCol(int,int) __ptr64 , public: virtual void __cdecl
CObjectList::SetServerSortCol(int,int) __ptr64 , public: int __cdecl
Omniback::SetServerStatus(wchar_t * __ptr64,int) __ptr64 , public: void __cdecl
CGridCtrl::SetShadedPrintOut(int) __ptr64 , public: void __cdecl CPieChart::SetShadow(int,int)
__ptr64 , public: void __cdecl CPieChart::SetShadowColor(unsigned long) __ptr64 , public: void
__cdecl CGridCtrl::SetSingleColSelection(int) __ptr64 , public: void __cdecl
CGridCtrl::SetSingleRowSelection(int) __ptr64 , public: void __cdecl CGridCtrl::SetSortAscending(int)
__ptr64 , private: void __cdecl CCoreListCtrl::SetSortColArrow(int,int) __ptr64 , public: void __cdecl
CGridCtrl::SetSortColumn(int) __ptr64 , public: void __cdecl CCoreListCtrl::SetSortFunction(int
(__cdecl*)(__int64,__int64,__int64)) __ptr64 , public: virtual void __cdecl
CGridCellBase::SetState(unsigned long) __ptr64 , public: void __cdecl OmniObject::SetState(int,int)
__ptr64 , public: void __cdecl CStaticEx::SetStaticExStyle(unsigned long) __ptr64 , public: void
__cdecl CFilterDialog::SetStaticTextLength(int) __ptr64 , public: void __cdecl
CWebGate::SetStatus(int) __ptr64 , public: void __cdecl CMainFrame::SetStatusBarText(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
__ptr64 , private: void __cdecl CNDMPAdvancedDlg::SetStringParameters(void) __ptr64 , public:
void __cdecl CGridCellCombo::SetStyle(unsigned long) __ptr64 , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl

Select::SetSysSeparator(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,wchar_t) , public: void __cdecl CXTabCtrl::SetTabData(int,__int64) __ptr64 , public: void __cdecl OmniTabWnd::SetTabDockIdx(int,int) __ptr64 , public: void __cdecl OmniTabWnd::SetTabHeader(int,class OmniObject * __ptr64) __ptr64 , public: void __cdecl CXTabCtrl::SetTabHeaderCtrl(int,class CWnd * __ptr64) __ptr64 , public: void __cdecl CSpTabCtrl::SetTabIcon(int,unsigned int) __ptr64 , public: void __cdecl CXTabCtrl::SetTabLeftIcon(int,struct HICON * __ptr64) __ptr64 , public: void __cdecl OmniTabWnd::SetTabMode(int,int) __ptr64 , public: void __cdecl OmniTabWnd::SetTabPath(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl OmniTabWnd::SetTabPin(int,int) __ptr64 , public: void __cdecl CXTabCtrl::SetTabRightIcon(int,struct HICON * __ptr64) __ptr64 , public: void __cdecl OmniTabWnd::SetTabView(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: virtual void __cdecl CGridCell::SetText(wchar_t const * __ptr64) __ptr64 , public: virtual void __cdecl CGridCellBase::SetText(wchar_t const * __ptr64) __ptr64 , public: virtual void __cdecl CMFCXToolCmdUI::SetText(wchar_t const * __ptr64) __ptr64 , public: void __cdecl CStaticEx::SetTextBgColor(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetTextBkColor(unsigned long) __ptr64 , public: virtual void __cdecl CGridCell::SetTextClr(unsigned long) __ptr64 , public: virtual void __cdecl CGridCellBase::SetTextClr(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetTextColor(unsigned long) __ptr64 , public: void __cdecl CStaticEx::SetTextFgColor(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetTitleTipBackClr(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetTitleTipTextClr(unsigned long) __ptr64 , public: void __cdecl CGridCtrl::SetTrackFocusCell(int) __ptr64 , public: void __cdecl CCoreListCtrl::SetTrackSelect(int) __ptr64 , public: static void __cdecl CUtils::SetUdCodePage(int) , public: void __cdecl CPieChart::SetUnit(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl SellInEx::SetUserClick(int) __ptr64 , public: void __cdecl CMessageView::SetValue(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , public: void __cdecl CPieChart::SetValue(int,double) __ptr64 , public: void __cdecl CRichEditCtrlEx::CResWord::SetValue(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,unsigned long) __ptr64 , public: void __cdecl CRichEditCtrlEx::SetValue(int,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , private: void __cdecl CNDMPAdvancedDlg::SetValueParameters(void) __ptr64 , private: void __cdecl CPieChart::SetValueTextRect(class CDC * __ptr64,class CRect,class CPoint,class CPoint,struct CPieValueText & __ptr64) __ptr64 , void __cdecl SetVarBoolean(struct tagNDMPENVAR * __ptr64,int) , void __cdecl SetVarBoolean(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) , void __cdecl SetVarListIdx(struct tagNDMPENVAR * __ptr64,int) , void __cdecl SetVarListIdx(struct tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) ,#####

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#####, void __cdecl SetVarString(struct tagNDMPENVAR * __ptr64,class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > >), void
__cdecl SetVarUndefined(struct tagNDMPENVAR * __ptr64), void __cdecl SetVarUndefined(struct
tagNDMPENVAR * __ptr64,unsigned long,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > >), void __cdecl SetVarValue(struct
tagNDMPENVAR * __ptr64,long), void __cdecl SetVarValue(struct tagNDMPENVAR *
__ptr64,unsigned long,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > >,long), private: void __cdecl CNDMPAdvancedDlg::SetVariable(int)
__ptr64
,#####
#####
#####
#####, int __cdecl SetVariableFromText(enum NDMPTYPE,struct tagNDMPENVAR *
__ptr64,class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t> > > >), public: void __cdecl
CConstraintManager::SetVerticalAnchorPoint(int) __ptr64, public: void __cdecl
CGridCtrl::SetVirtualMode(int) __ptr64, public: void __cdecl CStaticEx::SetWindowTextW(wchar_t
const * __ptr64,int) __ptr64, public: void __cdecl OTask::SetWizard(wchar_t const * __ptr64)
__ptr64, public: void __cdecl CSheet::SetWizardButtons(unsigned long) __ptr64, public: void
__cdecl CMainFrame::SetWrapper(class CWrapFrame * __ptr64) __ptr64, protected: void __cdecl
CGridCtrl::SetupDefaultCells(void) __ptr64, public: int __cdecl Omniback::ShallIgnoreWarning(int)
__ptr64, protected: void __cdecl OmniDropList::Show(int) __ptr64, public: void __cdecl
COmniRebarCtrl::ShowBar(class CWnd * __ptr64,unsigned int,int,int,int,int) __ptr64, public: void
__cdecl CMainFrame::ShowBars(int,int) __ptr64, public: void __cdecl
COmniRebarCtrl::ShowComboBar(int) __ptr64, public: void __cdecl
COmniRebarCtrl::ShowContextBar(int) __ptr64, void __cdecl ShowControls(int,class CWnd *
__ptr64,...), void __cdecl ShowControls(class CWnd const * __ptr64,int,int,...), void __cdecl
ShowControls(class CWnd const * __ptr64,int,int const * __ptr64 const), protected: void __cdecl
CMessageBoxEx::ShowDetailCtrls(int) __ptr64, public: void __cdecl
CScheduler::ShowFloatingMenu(class CPoint,class ATL::COleDateTime & __ptr64) __ptr64, public:
void __cdecl CTreeListCtrl::ShowHeaderCtrl(int) __ptr64, public: void __cdecl
CPieChart::ShowLegend(int) __ptr64, public: void __cdecl COmniRebarCtrl::ShowMainBar(int)
__ptr64, public: void __cdecl COmniRebarCtrl::ShowMenuBar(int) __ptr64
,#####
#####
#####
#####, protected: void __cdecl CWebBrowserDialog::ShowNonModal(void) __ptr64
,#####
#####
#####
#####, public: void __cdecl CPieChart::ShowPaper(int) __ptr64, protected: void __cdecl
CMainFrame::ShowScopingPane(int,int) __ptr64, public: void __cdecl
CMainFrame::ShowScopingPane(int) __ptr64, public: static int __cdecl
CUtills::ShowScopingPane(int,int), public: void __cdecl CPieChart::ShowShadow(int) __ptr64,
protected: void __cdecl CXTabCtrl::ShowTooltip(int) __ptr64, public: void __cdecl
CPieChart::ShowTotal(int) __ptr64, public: void __cdecl CPieChart::ShowValues(int) __ptr64,
protected: void __cdecl CMFCXToolBar::SizeToolBar(struct _TBBUTTON * __ptr64,int,int,int) __ptr64
, public: int __cdecl Omniback::SkipHuge(wchar_t * __ptr64 * __ptr64) __ptr64, private: void
```

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__cdecl CCoreListCtrl::SortColumn(int,int) __ptr64 , public: static int __cdecl
CObjectList::SortFunction(__int64,__int64,__int64) , protected: static int __cdecl
CObjectTree::SortFunction(__int64,__int64,__int64) , protected: int __cdecl CGridCtrl::SortItems(int
(__cdecl*)(__int64,__int64,__int64),int,int,__int64,int,int) __ptr64 , public: int __cdecl
CGridCtrl::SortItems(int,int,__int64) __ptr64 , public: int __cdecl CGridCtrl::SortItems(int
(__cdecl*)(__int64,__int64,__int64),int,int,__int64) __ptr64 , protected: virtual int __cdecl
CCoreListCtrl::SortItemsLocally(void) __ptr64 , public: virtual int __cdecl
CObjectList::SortItemsLocally(void) __ptr64 , public: int __cdecl
CGridCtrl::SortTextItems(int,int,__int64) __ptr64 , unsigned long __cdecl StartDbAdmin(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,
unsigned long __cdecl StartDeviceAdmin(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), protected: void __cdecl
CObjectTree::StartExpandTimer(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , unsigned long __cdecl StartManager(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) ,
public: static int __cdecl CPrint::StartPrint(int,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), public: void __cdecl
CRichEditCtrlEx::StartPrint(int,int) __ptr64 , public: static int __cdecl
Omniback::StartReportGroup(void * __ptr64,class Omniback * __ptr64) , public: int __cdecl
CDIcSheet::StartSession(void) __ptr64 , public: static int __cdecl Omniback::StartSession(void *
__ptr64,class Omniback * __ptr64) , public: static int __cdecl CUtils::StartWebBrowser(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) ,
private: static void __cdecl Omniback::StaticCloseEvent(int,__int64) , private: static int __cdecl
Omniback::StaticReadEvent(int,wchar_t * __ptr64,__int64) , public: void __cdecl
CProgressForm::Step(wchar_t * __ptr64) __ptr64 , public: static int __cdecl
Omniback::StopMaintenanceMode(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl
Omniback::StoreUserGroup(void) __ptr64 , public: static class CRect __cdecl CUtils::StrToRect(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> ,
protected: class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> __cdecl CMessageBoxEx::StripMessageId(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: virtual int __cdecl OmniObject::SupportsPaging(void) __ptr64 , public: virtual int
__cdecl OmniObject::SupportsPartialLoading(void) __ptr64 , public: void __cdecl
Omniback::SwitchToDatabaseMode(void) __ptr64 , public: void __cdecl
Omniback::SwitchToMediaMode(int) __ptr64 , private: void __cdecl
CNDMPSyncObj::SynchronizeVariables(struct tagNDMPENVAR * __ptr64,unsigned long) __ptr64 ,
wchar_t const * __ptr64 __cdecl Text(int,int) , wchar_t const * __ptr64 __cdecl Text(int,wchar_t
const * __ptr64) , public: static void __cdecl Omniback::Thread(void * __ptr64) , public: void __cdecl
CPagerControl::ToggleOptionsDialog(void) __ptr64 , int __cdecl ToolTips(unsigned int,unsigned
int,struct tagNMHDR * __ptr64,__int64 * __ptr64) , public: int __cdecl
CMFCXToolBar::ToolTips(unsigned int,struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
public: virtual int __cdecl CObjectList::ToolTips(unsigned int,struct tagNMHDR * __ptr64,__int64 *
__ptr64) __ptr64 , protected: virtual int __cdecl CObjectTree::ToolTips(unsigned int,struct
tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public: virtual int __cdecl
COmniDialog::ToolTips(unsigned int,struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 ,
protected: virtual int __cdecl CPage::ToolTips(unsigned int,struct tagNMHDR * __ptr64,__int64 *
__ptr64) __ptr64 , protected: virtual int __cdecl CSheet::ToolTips(unsigned int,struct tagNMHDR *
__ptr64,__int64 * __ptr64) __ptr64 , public: int __cdecl CCoreTreeCtrl::TreeDeleteItem(struct

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__TREEITEM * __ptr64,int) __ptr64 , public: int __cdecl CCoreTreeCtrl::TreeDeleteItem(wchar_t const * __ptr64,int) __ptr64 , public: int __cdecl CCoreTreeCtrl::TreeDeleteSubTree(struct _TREEITEM * __ptr64) __ptr64 , public: int __cdecl CCoreTreeCtrl::TreeDeleteSubTree(wchar_t const * __ptr64,int) __ptr64 , public: struct _TREEITEM * __ptr64 __cdecl
CCoreTreeCtrl::TreeFindItem(wchar_t const * __ptr64,int) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeGetMultipleSelection(class CPtrList & __ptr64) __ptr64 , public: void * __ptr64 __cdecl
CCoreTreeCtrl::TreeGetSelectedItem(void) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeRenameItem(struct _TREEITEM * __ptr64) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeRenameItem(wchar_t const * __ptr64,int) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeSelectItem(struct _TREEITEM * __ptr64) __ptr64 , public: void __cdecl
CCoreTreeCtrl::TreeSetRootItem(void * __ptr64,int) __ptr64 , public: void __cdecl
CCoreTreeCtrl::TreeSetSortFunc(int (__cdecl*)(__int64,__int64,__int64)) __ptr64 , public: void __cdecl
CCoreTreeCtrl::TreeSortItems(struct _TREEITEM * __ptr64) __ptr64 , public: void __cdecl
CCoreTreeCtrl::TreeUpdateAllItems(void) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeUpdateItem(struct _TREEITEM * __ptr64,int) __ptr64 , public: int __cdecl
CCoreTreeCtrl::TreeUpdateItem(wchar_t const * __ptr64,int,int) __ptr64 , void __cdecl
TrimSpaces(class CWnd * __ptr64) , public: int __cdecl CValidator::TrimToValidLength(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> & __ptr64) __ptr64 , public: int __cdecl Omniback::Try(unsigned long) __ptr64 , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl
CWebBrowser::URLEncode(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> , protected: static unsigned long CNetworkTree::USERBUFFSIZE , public: virtual int __cdecl SelInEx::UnMark(void) __ptr64 , public: virtual int __cdecl Select::UnMark(void) __ptr64 , private: void __cdecl SelInEx::UnMarkPartial(void) __ptr64 , protected: void __cdecl Select::UnMarkRadio(void) __ptr64 , protected: void __cdecl Select::UnMarkRadioGroup(void) __ptr64 , protected: virtual void __cdecl CPage::UnPinSheet(void) __ptr64 , public: static int __cdecl Omniback::UnRegisterGREPlugin(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::UnbindServers(void * __ptr64,class Omniback * __ptr64) , public: static int __cdecl Omniback::UngroupMedia(void * __ptr64,class Omniback * __ptr64) , public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl CUtills::UnicodeStrToHex(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> , public: virtual void __cdecl OmniObject::Update(int) __ptr64 , public: static int __cdecl Omniback::UpdateAllIDBObjects(void * __ptr64,class Omniback * __ptr64) , protected: void __cdecl
CNDMPAdvancedDlg::UpdateButtons(struct tagNMHDR * __ptr64,__int64 * __ptr64) __ptr64 , public: int __cdecl Select::UpdateChildren(class Select * __ptr64,int,int) __ptr64 , protected: virtual void __cdecl CNDMPSyncObj::UpdateControlState(struct tagNDMPENVAR * __ptr64) __ptr64 , public: void __cdecl CFilterDialog::UpdateControlsData(void) __ptr64 , public: static int __cdecl Omniback::UpdateFile(void * __ptr64,class Omniback * __ptr64) , public: void __cdecl CPagerControl::UpdateHeaderControls(void) __ptr64 , protected: void __cdecl CTreeListCtrl::UpdateHeaderScrollPos(void) __ptr64 , public: void __cdecl CPage::UpdateHelp(void) __ptr64 , private: void __cdecl CNDMPAdvancedDlg::UpdateList(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int) __ptr64 , private: int __cdecl CWrapper::UpdateObject(wchar_t const * __ptr64,int) __ptr64 , protected: void __cdecl COmniStatusBar::UpdatePane(unsigned int) __ptr64 , public: void __cdecl Select::UpdateParents(class Select * __ptr64) __ptr64 , protected: void __cdecl CTreeListCtrl::UpdateScrollWidth(void) __ptr64 , public: static int __cdecl Omniback::UpdateSrdObject(void * __ptr64,class Omniback * __ptr64) , public: static void __cdecl

CUtils::UpdateStatusBarText(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), protected: void __cdecl CXTabCtrl::UpdateToolBar(void) __ptr64, public: static int __cdecl CObjectList::UseLocalizedNumbers(void), public: static int __cdecl CUtils::UsesVEPAHostIntegratedSecurity(wchar_t * __ptr64), public: static int __cdecl Omniback::VAExit(void * __ptr64,class Omniback * __ptr64), public: static int __cdecl Omniback::VAGetUniqueList(void * __ptr64,class Omniback * __ptr64), public: static int __cdecl Omniback::VAInit(void * __ptr64,class Omniback * __ptr64), public: static int __cdecl Omniback::VSSExit(void * __ptr64,class Omniback * __ptr64), public: static int __cdecl Omniback::VSSGetUniqueList(void * __ptr64,class Omniback * __ptr64), public: static int __cdecl Omniback::VSSInit(void * __ptr64,class Omniback * __ptr64), protected: void __cdecl CGridCtrl::ValidateAndModifyCellContents(int,int,wchar_t const * __ptr64) __ptr64, public: static int __cdecl Omniback::ValidateCertHook(int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64), public: virtual int __cdecl CGridCellBase::ValidateEdit(wchar_t const * __ptr64) __ptr64, protected: virtual int __cdecl CGridCtrl::ValidateEdit(int,int,wchar_t const * __ptr64) __ptr64, public: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> __cdecl Select::ValidatePath(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>), protected: void __cdecl CWrapFrame::ValidateSelection(void) __ptr64, int __cdecl ValidateSubControls(class CWnd * __ptr64,class CWnd * __ptr64 & __ptr64), public: wchar_t * __ptr64 __cdecl CScheduler::VerifyBufferIntegrity(wchar_t * __ptr64 & __ptr64) __ptr64, public: static int __cdecl Omniback::VerifyEncryption(void * __ptr64,class Omniback * __ptr64), protected: static unsigned long CNetworkTree::WNETBUFFSIZE, __int64 __cdecl WarningBox(class CWnd * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,int,int,int,class CWarningDlg * __ptr64 * __ptr64), public: virtual __int64 __cdecl CConstraintManager::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CCoreListCtrl::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CDlSheet::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CGanttGraph::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CMainFrame::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CMessageView::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CNavigationTree::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CObjectList::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CObjectTree::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl COMniDialog::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl COMniSplitterWnd::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl COMniStatusBar::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CPage::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CPageManager::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CPagerControl::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CRichEditCtrlEx::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CScheduler::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CSheet::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, public: virtual __int64 __cdecl CTemp::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CTreeListCtrl::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64, protected: virtual __int64 __cdecl CWebBrowser::WindowProc(unsigned int,unsigned

__int64,__int64) __ptr64 , public: virtual __int64 __cdecl
CWebBrowserDialog::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64 , protected:
virtual __int64 __cdecl OmniDropEdit::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64
, public: virtual __int64 __cdecl OmniTabWnd::WindowProc(unsigned int,unsigned __int64,__int64)
__ptr64 , public: int __cdecl CScheduler::WizardButtons(void) __ptr64 , protected: int __cdecl
CMFCXToolBar::WrapToolBar(struct _TBBUTTON * __ptr64,int,int) __ptr64 , public: static int __cdecl
Omniback::Write(void * __ptr64,class Omniback * __ptr64) , public: static void __cdecl
CUtills::WriteRegPos(struct HKEY__ * __ptr64,wchar_t const * __ptr64,wchar_t const *
__ptr64,unsigned long,int) , public: static void __cdecl CUtills::WriteRegString(struct HKEY__ *
__ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64) , public: static
void __cdecl CUtills::WriteRegValue(struct HKEY__ * __ptr64,wchar_t const * __ptr64,wchar_t const
* __ptr64,unsigned __int64) , public: static int __cdecl Omniback::XPExit(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::XPGetUniqueList(void * __ptr64,class
Omniback * __ptr64) , public: static int __cdecl Omniback::XPIInit(void * __ptr64,class Omniback *
__ptr64) , protected: int __cdecl CObjectList::_FindItem(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , protected: static struct
CRuntimeClass * __ptr64 __cdecl CComboEx::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CConstraintManager::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CCoreListCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CCoreTreeCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CCtxComboBox::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CDlcSheet::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CEditEx::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CGridCell::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CGridCellBase::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CGridCellCombo::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CGridCellSpin::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CGridCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CMFCXRebarCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CMFCXToolBar::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CMainFrame::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CMessageView::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CMulSelTreeCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CNavigationTree::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CNextStepWizard::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CObjectList::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CObjectTree::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl COmniDialog::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl COmniStatusBar::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CPage::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CPageManager::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CPagerControl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CScheduler::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CSheet::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CTreeListCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CWebBrowser::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CWebBrowserCEF::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl CWebBrowserIE::_GetBaseClass(void) , protected: static struct

CRuntimeClass * __ptr64 __cdecl CXTabCtrl::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl OmniDropEdit::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl OmniObject::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl OmniTabWnd::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl ProjectWorkspaceWnd::_GetBaseClass(void) , protected: static
struct CRuntimeClass * __ptr64 __cdecl Runtime::_GetBaseClass(void) , protected: static struct
CRuntimeClass * __ptr64 __cdecl Thing::_GetBaseClass(void) , public: virtual int __cdecl
CDIcSheet::_Initialize(wchar_t const * __ptr64) __ptr64 , public: int __cdecl
Omniback::_AbortSession(int) __ptr64 , public: int __cdecl Omniback::_AddCartridges(wchar_t *
__ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::_AddCertificate(wchar_t *
__ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::_AddExtensionFile(wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::_AddGroup(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::_AddUser(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::_AddUserGroup(wchar_t *
__ptr64,long,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::_AuthenticateToLDAPServer(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::_AuthenticateToServer(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::_B2D_CreateStore(int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t
* __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::_B2D_GetDeviceParameters(int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64,int,int) __ptr64 , public: int __cdecl
Omniback::_B2D_GetDeviceServSets(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64)
__ptr64 , public: int __cdecl Omniback::_B2D_GetDeviceStores(int,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::_B2D_GetStoreProperties(int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,int,int,int) __ptr64 , public: int
__cdecl Omniback::_BarBrowseBckpObj(struct Integ * __ptr64,int,struct INTEGObj * __ptr64,struct
INTEGOBJ * __ptr64 * __ptr64 * __ptr64,int * __ptr64,struct Worklist * __ptr64) __ptr64 , public: int
__cdecl Omniback::_BarBrowseHostIntegInstElems(struct Worklist * __ptr64,struct Integ *
__ptr64) __ptr64 , public: int __cdecl Omniback::_BarBrowseHostIntegInsts(wchar_t *
__ptr64,int,struct Worklist * __ptr64,struct Integ * __ptr64 * __ptr64 * __ptr64,int * __ptr64)
__ptr64 , public: int __cdecl Omniback::_BarBrowseHostIntegInstsPlus(wchar_t * __ptr64,wchar_t
* __ptr64,int,struct Worklist * __ptr64,struct Integ * __ptr64 * __ptr64 * __ptr64,int * __ptr64)
__ptr64 , public: int __cdecl Omniback::_BarBrowseIntegHosts(int,int * __ptr64,struct IVec *
__ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::_BarBrowseIntegs(int,struct Integ *
__ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::_BarBrowseIntegsRestore(int,wchar_t * __ptr64,struct Integ * __ptr64 * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , public: int __cdecl Omniback::_BarBrowseRestObj(struct Integ *
__ptr64,int,struct INTEGObj * __ptr64,struct INTEGObj * __ptr64 * __ptr64 * __ptr64,int *
__ptr64,struct VerFilter * __ptr64) __ptr64 , public: int __cdecl
Omniback::_BarBrowseRestObjIR(wchar_t * __ptr64,struct Integ * __ptr64,int,struct INTEGObj *
__ptr64,struct INTEGObj * __ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::_BarBrowseRestObjMBX(struct Integ * __ptr64,struct INTEGObj * __ptr64,struct
INTEGOBJ * __ptr64 * __ptr64 * __ptr64,int * __ptr64,struct IntegVer * __ptr64 * __ptr64,int,struct
IntegVer * __ptr64,int) __ptr64 , public: int __cdecl Omniback::_BarBrowseSocketInfo(struct Integ
* __ptr64,struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::_BarBrowseVepaHosts(int,struct IVec * __ptr64 * __ptr64) __ptr64 , public: int __cdecl

Omniback::__BarCheckConfig(struct Integ * __ptr64,struct Worklist * __ptr64) __ptr64 , public: int
__cdecl Omniback::__BarConfig(struct Integ * __ptr64,struct Worklist * __ptr64) __ptr64 , public: int
__cdecl Omniback::__BarEnumBackupTypes(struct Integ * __ptr64,struct INTEGOBJ * __ptr64 *
__ptr64,int,struct IVec * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarFillCommandString(struct Integ * __ptr64,struct INTEGOBJ * __ptr64 *
__ptr64,int,struct IntegVer * __ptr64 * __ptr64,wchar_t * __ptr64 * __ptr64,wchar_t * __ptr64 *
__ptr64,wchar_t * __ptr64 * __ptr64) __ptr64

#####,#####

#####, public: int __cdecl Omniback::__BarFillWIOObject(struct WIOObjectStruct *
__ptr64,struct Worklist * __ptr64,struct Integ * __ptr64,struct INTEGOBJ * __ptr64 * __ptr64,int)
__ptr64 , public: int __cdecl Omniback::__BarFilterIntegTypes(int,struct Worklist * __ptr64,long *
__ptr64) __ptr64 , public: int __cdecl Omniback::__BarFreeInteg(struct Integ * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__BarGetAvailableCompVSS(wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,struct INTEGOBJ * __ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__BarGetAvailableFilesVSS(wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,struct INTEGOBJ * __ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__BarGetClusterNodes(struct Integ * __ptr64,struct IVec * __ptr64 *
__ptr64) __ptr64 , public: int __cdecl Omniback::__BarGetConfig(struct Integ * __ptr64,struct
IntegConfig * __ptr64) __ptr64 , public: int __cdecl Omniback::__BarGetConfigInstances(wchar_t *
__ptr64,int,struct IVec * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGetErrorMessage(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGetFilteredBackupSessions(struct Integ * __ptr64,struct array_s * __ptr64) __ptr64
, public: int __cdecl Omniback::__BarGetLevels(int,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGetPrgName(struct Integ * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 , public:
int __cdecl Omniback::__BarGetVerInteg(struct Integ * __ptr64,struct array_s * __ptr64,struct
array_s * __ptr64) __ptr64 , public: int __cdecl Omniback::__BarGetVerObj(struct INTEGOBJ *
__ptr64,struct IntegVer * __ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGetVerObjIR(wchar_t * __ptr64,struct Integ * __ptr64,struct INTEGOBJ *
__ptr64,struct IntegVer * __ptr64 * __ptr64 * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGuiIntegGetCfg(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__BarGuiIntegPutCfg(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,struct Variant * __ptr64) __ptr64 , public: int __cdecl Omniback::__BarInitInteg(struct Integ
* __ptr64,int) __ptr64 , public: int __cdecl Omniback::__BarIntegFree(struct Integ * __ptr64 *
__ptr64,int) __ptr64 , public: int __cdecl Omniback::__BarIntegObjFree(struct INTEGOBJ * __ptr64 *
__ptr64,int) __ptr64 , public: int __cdecl Omniback::__BarIntegVerFree(struct IntegVer * __ptr64 *
__ptr64,int) __ptr64 , public: int __cdecl Omniback::__BarisFilterBckTypesSupported(int) __ptr64 ,
public: int __cdecl Omniback::__BarListRestoreChain(struct Integ * __ptr64,struct INTEGOBJ *
__ptr64,int,struct IntegVer * __ptr64,int,struct IntegVer * __ptr64,struct IVec * __ptr64,struct IVec *
__ptr64) __ptr64 , public: int __cdecl Omniback::__BarMount(struct Integ * __ptr64,struct INTEGOBJ
* __ptr64) __ptr64 , public: int __cdecl Omniback::__BarRestFillObj(struct INTEGOBJ * __ptr64,struct
IntegVer * __ptr64) __ptr64 , public: int __cdecl Omniback::__BarUnmount(struct Integ * __ptr64)
__ptr64 , public: int __cdecl Omniback::__CancelDevice(int,wchar_t * __ptr64) __ptr64 , public: int

__cdecl Omniback::__CatalogExists(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__ChangeCatalogProtection(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,long,long,long,long) __ptr64 , public: int __cdecl Omniback::__ChangeExtensionFile(wchar_t
* __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ChangeObjectVersionProtection(wchar_t * __ptr64,long,long) __ptr64 , public: int
__cdecl Omniback::__ChangeProtection(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,long,long,long,long) __ptr64 , public: int __cdecl Omniback::__CheckCimomConfig(wchar_t
* __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__CheckDevice(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__CloseReceive(__int64) __ptr64 , public: int
__cdecl Omniback::__ConfigImpersonation(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public:
int __cdecl Omniback::__ConfirmDevice(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__Connect(wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ConnectSession(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__CreateDevice(struct LDev * __ptr64) __ptr64 , public: int __cdecl
Omniback::__CreatePool(wchar_t * __ptr64 * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__CreateStore(struct Store * __ptr64) __ptr64 , public: int __cdecl
Omniback::__DCBFDDirAdd(wchar_t * __ptr64,long,long,long,long,long) __ptr64 , public: int __cdecl
Omniback::__DCBFDDirList(void) __ptr64 , public: int __cdecl Omniback::__DCBFDDirRemove(wchar_t
* __ptr64) __ptr64 , public: int __cdecl Omniback::__DCBFDDirUpdate(wchar_t * __ptr64,wchar_t *
__ptr64,long,long,long,long,long) __ptr64 , public: int __cdecl
Omniback::__DaeEncrDecrData(wchar_t const * __ptr64,wchar_t const * __ptr64,int,struct
CmnBuffer * __ptr64) __ptr64 , public: int __cdecl Omniback::__DeleteCustomFile(int,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__DeleteDevice(wchar_t * __ptr64,int) __ptr64 ,
public: int __cdecl Omniback::__DeletePool(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__DeleteSblInfo(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__DeleteStore(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__DeleteUser(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public:
int __cdecl Omniback::__DeleteUserGroup(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__DetectDevices(wchar_t * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__DisableEncryption(wchar_t * __ptr64 const) __ptr64 , public: int __cdecl
Omniback::__DisableEncryptionMoM(wchar_t * __ptr64 const) __ptr64 , public: int __cdecl
Omniback::__Disconnect(void) __ptr64 , public: int __cdecl Omniback::__DisconnectSession(int)
__ptr64 , public: int __cdecl Omniback::__DownloadCACertFromCS(wchar_t * __ptr64,wchar_t *
__ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__DownloadWSPorts(wchar_t * __ptr64)
__ptr64 , public: int __cdecl Omniback::__EVAExit(void) __ptr64 , public: int __cdecl
Omniback::__EVAGetUniqueList(int,struct tag_xa_struct * __ptr64 * __ptr64,int * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__EVAInit(void) __ptr64 , public: int __cdecl
Omniback::__EnableEncryption(wchar_t * __ptr64 const,wchar_t * __ptr64 const) __ptr64 , public:
int __cdecl Omniback::__EnableEncryptionMoM(wchar_t * __ptr64 const,wchar_t * __ptr64 const)
__ptr64 , public: int __cdecl Omniback::__EnumeratePlugins(wchar_t const * __ptr64,wchar_t const
* __ptr64,struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__EventLogTrigger(int,struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportCluster(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportClusterNode(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportClusterVS(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportHost(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportInstallServer(wchar_t * __ptr64) __ptr64 , public: int __cdecl

Omniback::__ExportMagazine(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ExportServer(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FilePatternSearch(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,long,long,long,__int64,__int64) __ptr64 , public: int __cdecl
Omniback::__FindDevice(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindFreePool(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindMagazine(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindMediumEx(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindMultiMediumEx(struct IVec * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__FindObjectVersion(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__FindOriginalMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindPool(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__FindSession(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetAllLocations(void) __ptr64 , public: int __cdecl
Omniback::__GetAllObjectVersions(wchar_t * __ptr64,long,__int64,__int64,int) __ptr64 , public: int
__cdecl Omniback::__GetAllowedTablespaces(void) __ptr64 , public: int __cdecl
Omniback::__GetAverageObjectSize(wchar_t * __ptr64,unsigned short) __ptr64 , public: int __cdecl
Omniback::__GetBackups(int) __ptr64 , public: int __cdecl
Omniback::__GetBinaryGroupItem(int,wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64,int *
__ptr64,int) __ptr64 , public: int __cdecl Omniback::__GetCDBInfo(void) __ptr64 , public: int __cdecl
Omniback::__GetCatalog(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetCatalogOnMedium(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__GetCertificate(wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__GetCimomSlots(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetClientInfo(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64)
__ptr64 , public: int __cdecl Omniback::__GetConsolidateVersions(wchar_t * __ptr64,long) __ptr64 ,
public: int __cdecl Omniback::__GetCurrentSessions(void) __ptr64 , public: int __cdecl
Omniback::__GetCustomFile(int,wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 , public:
int __cdecl Omniback::__GetDatalists(void) __ptr64 , public: int __cdecl
Omniback::__GetDevice(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetDevices(void) __ptr64 , public: int __cdecl Omniback::__GetDirectory(int,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__GetDisClientLicense(wchar_t * __ptr64,int *
__ptr64,int) __ptr64 , public: int __cdecl Omniback::__GetDiskSpace(wchar_t * __ptr64,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__GetDrives(wchar_t * __ptr64,int) __ptr64 ,
public: int __cdecl Omniback::__GetExtensionFiles(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetFilteredDatalists(unsigned long) __ptr64 , public: int __cdecl
Omniback::__GetForeignDevicesForStore(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__GetFullRestoreChain(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public:
int __cdecl Omniback::__GetGroupItem(int,wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64,int)
__ptr64 , public: int __cdecl Omniback::__GetGroupList(struct ClassList * __ptr64 * __ptr64) __ptr64
, public: int __cdecl Omniback::__GetGroupPath(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetGroups(void) __ptr64 , public: int __cdecl Omniback::__GetHTMLReport(struct
RptArgs * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetHolidaysFile(wchar_t * __ptr64 *
__ptr64) __ptr64 , public: int __cdecl Omniback::__GetHostList(struct HostList * __ptr64 * __ptr64)
__ptr64 , public: int __cdecl Omniback::__GetHostListPL(struct ParserList * __ptr64 * __ptr64)

__ptr64 , public: int __cdecl Omniback::__GetHosts(void) __ptr64 , public: int __cdecl
Omniback::__GetIsSessionResumable(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetJavaPassword(wchar_t * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 , public: int
__cdecl Omniback::__GetJavaRandomFlag(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetKeycloakToken(wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const *
__ptr64,int,wchar_t const * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__GetLicPasswords(struct lic_passwdInfoT * __ptr64 * __ptr64) __ptr64 , public: int
__cdecl Omniback::__GetLicSockets(int * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetLicType(int * __ptr64,int * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetLicenseExpireTimes(struct lic_passwdInfoT * __ptr64 * __ptr64,wchar_t * __ptr64
* __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetLicenseForDistribute(int *
__ptr64,int * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__GetLicenses(int * __ptr64,int,int
* __ptr64,int,int * __ptr64,wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMMDBInfo(void) __ptr64 , public: int __cdecl
Omniback::__GetMagazinesOfPool(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMediaOfMagazine(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMediaOfObjectVersion(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMediaOfPool(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMediaOfSession(wchar_t * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__GetMediaOperations(void) __ptr64 , public: int __cdecl
Omniback::__GetMediaPosOfObjectVersion(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetMomServers(wchar_t * __ptr64 * __ptr64 * __ptr64,long * __ptr64 * __ptr64,int *
__ptr64,int * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetNotifications(void) __ptr64 ,
public: int __cdecl Omniback::__GetObjectFromSingleVersion(wchar_t *
__ptr64,long,__int64,__int64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersion(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersionMessages(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersions(wchar_t * __ptr64,long,int) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersionsOfFileVersion(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersionsOfSession(wchar_t * __ptr64,short) __ptr64 , public: int __cdecl
Omniback::__GetObjectVersionsOnMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjects(long,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetObjectsWithFileName(int,wchar_t * __ptr64) __ptr64 , class Omniback * __ptr64
__cdecl __GetOmni(void) , public: int __cdecl Omniback::__GetPools(int) __ptr64 , public: int
__cdecl Omniback::__GetPreviousSessions(wchar_t * __ptr64,short,long,long) __ptr64 , public: int
__cdecl Omniback::__GetRestoreGraph(wchar_t * __ptr64,long) __ptr64 , public: int __cdecl
Omniback::__GetResumableSessions(long,long,long,long) __ptr64 , public: int __cdecl
Omniback::__GetRights(unsigned long * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetSIBFInfo(void) __ptr64 , public: int __cdecl Omniback::__GetSMBFInfo(void)
__ptr64 , public: int __cdecl Omniback::__GetSblByType(wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__GetSblCount(void) __ptr64 , public: int __cdecl Omniback::__GetSblInfo(void)
__ptr64 , public: int __cdecl Omniback::__GetSchComplists(void) __ptr64 , public: int __cdecl
Omniback::__GetSchCopylists(void) __ptr64 , public: int __cdecl
Omniback::__GetSchVerificationlists(void) __ptr64 , public: int __cdecl
Omniback::__GetSecure(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__GetServers(void) __ptr64 , public: int __cdecl Omniback::__GetSessionKey(int,wchar_t
* __ptr64 & __ptr64) __ptr64 , public: int __cdecl Omniback::__GetSessionMessages(wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__GetSessionStatus(wchar_t * __ptr64,wchar_t *

__ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetSingleFile(int,wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetStore(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetStoreRepository(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetStoreSlots(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetStores(void) __ptr64 , public: int __cdecl Omniback::__GetTablespaceExtensionFiles(void) __ptr64 , public: int __cdecl Omniback::__GetTemplates(void) __ptr64 , public: int __cdecl Omniback::__GetUserGroups(void) __ptr64 , public: int __cdecl Omniback::__GetUserList(struct UserList * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetUsers(void) __ptr64 , public: int __cdecl Omniback::__GetVaultingFile(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetVersionsOfFile(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__GetVersionsOfFileEx(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__GroupMedia(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__HP3PARGetUniqueList(int,struct tag_xa_struct * __ptr64 * __ptr64,int * __ptr64) __ptr64 , public: int __cdecl Omniback::__HP3PARInit(void) __ptr64 , public: int __cdecl Omniback::__HandleEncryptionException(wchar_t * __ptr64 const,int,wchar_t * __ptr64 const) __ptr64 , public: int __cdecl Omniback::__HasMMDBServer(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__ImportAppServer(wchar_t * __ptr64,int,int,int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,int,wchar_t * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__ImportCS(wchar_t * __ptr64,void * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__ImportCluster(wchar_t * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__ImportClusterNode(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ImportClusterVS(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ImportHost(wchar_t * __ptr64,int,int,void * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__ImportInstallServer(wchar_t * __ptr64,int,void * __ptr64) __ptr64 , public: int __cdecl Omniback::__ImportNDMPHost(wchar_t * __ptr64,int,int,int,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ImportServer(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__IsConnected(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__IsDeviceListLocked(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__IsMessage(int) __ptr64 , public: int __cdecl Omniback::__KMConnect(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__KMDisconnect(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__KMSKeyCreate(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__KMSKeyGet(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__KeycloakUserOperation(wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__LDAPConfiguration(int,wchar_t const * __ptr64,wchar_t const * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListAuditMediaDetails(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListAuditObjectDetails(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListAuditSessions(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListCertificates(void) __ptr64 , public: int __cdecl Omniback::__ListCertificatesDetails(void) __ptr64 , public: int __cdecl Omniback::__ListCopiesOfMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListDir(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListFiles(int,struct argvRecTag * __ptr64 * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListObjectVersionCopies(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl Omniback::__ListRMCServer(void) __ptr64 , public: int __cdecl Omniback::__LiveVaultCreatePolicy(struct Variant * __ptr64) __ptr64 , public: int __cdecl Omniback::__LiveVaultDeletePolicy(struct Variant * __ptr64) __ptr64 , public: int __cdecl

Omniback::__LiveVaultGetConfig(void) __ptr64 , public: int __cdecl
Omniback::__LiveVaultOperation(int,struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__LiveVaultSetConfig(struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__LiveVaultUpdatePolicy(struct Variant * __ptr64) __ptr64 , public: int __cdecl
Omniback::__LoadCellFormat(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__LoadHostList(void) __ptr64 , public: int __cdecl
Omniback::__LockGroupItem(int,wchar_t * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__ModifyDevice(wchar_t * __ptr64,struct LDev * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ModifyMagazine(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__ModifyMedium(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__ModifyPool(wchar_t * __ptr64,wchar_t *
__ptr64 * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__ModifyStore(wchar_t * __ptr64,struct Store * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__MoveMagazine(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__MoveMedium(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__NDMP_GetDevices(int,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64)
__ptr64 , public: int __cdecl Omniback::__NDMP_GetRobotics(int,wchar_t * __ptr64,wchar_t *
__ptr64) __ptr64 , public: int __cdecl Omniback::__PreviewAllocFromLibrary(wchar_t *
__ptr64,wchar_t * __ptr64,long,__int64,long) __ptr64 , public: int __cdecl
Omniback::__PreviewAllocFromPool(wchar_t * __ptr64,long,__int64,long) __ptr64 , public: int
__cdecl Omniback::__PurgeDetailPart(wchar_t * __ptr64,wchar_t * __ptr64,int) __ptr64 , public: int
__cdecl Omniback::__PurgeSession(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutBinGroupItem(int,wchar_t * __ptr64,wchar_t * __ptr64,int,int) __ptr64 , public: int
__cdecl Omniback::__PutCustomFile(int,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__PutGroupItem(int,wchar_t * __ptr64,wchar_t * __ptr64,int) __ptr64 , public:
int __cdecl Omniback::__PutGroupList(struct ClassList * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutHolidaysFile(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutHostListPL(struct ParserList * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutJavaPassword(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutLicence(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutSecure(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutSingleFile(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutUserList(struct UserList * __ptr64) __ptr64 , public: int __cdecl
Omniback::__PutVaultingFile(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__Read(int,wchar_t * __ptr64 * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__ReadEncrCatRecord(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RecycleMagazine(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RecycleMedium(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RegisterGREPlugin(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RemoveCartridges(wchar_t * __ptr64 * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RemoveGroup(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RemoveGroupItem(int,wchar_t * __ptr64,int) __ptr64 , public: int __cdecl
Omniback::__RemoveSessionMessages(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__RenameGroupItem(int,wchar_t * __ptr64,wchar_t * __ptr64,int) __ptr64 , public: int
__cdecl Omniback::__SMISExit(void) __ptr64 , public: int __cdecl
Omniback::__SMISGetUniqueList(int,struct tag_xa_struct * __ptr64 * __ptr64,int * __ptr64) __ptr64
, public: int __cdecl Omniback::__SMISInit(void) __ptr64 , public: int __cdecl
Omniback::__SaveCACertOnClient(wchar_t * __ptr64) __ptr64 , public: int __cdecl

Omniback::__SaveDisClientLicense(wchar_t * __ptr64,int * __ptr64,int,int) __ptr64 , public: int
__cdecl Omniback::__SaveLicense(wchar_t * __ptr64) __ptr64 , void __cdecl __SetOmni(class
Omniback * __ptr64) , public: int __cdecl Omniback::__SetReceive(long,__int64,__int64 * __ptr64)
__ptr64 , public: int __cdecl Omniback::__SetSblInfo(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__StartReportGroup(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__StartSession(int,wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__StopMaintenanceMode(void) __ptr64 , public: int __cdecl
Omniback::__UnRegisterGREPlugin(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , public: int
__cdecl Omniback::__UnbindServers(int) __ptr64 , public: int __cdecl
Omniback::__UngroupMedia(wchar_t * __ptr64) __ptr64 , public: int __cdecl
Omniback::__UpdateAllIDBObjects(void * __ptr64,int,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64
 , public: int __cdecl Omniback::__UpdateFile(struct CfChange * __ptr64) __ptr64 , public: int __cdecl
Omniback::__UpdateSrdObject(void * __ptr64,int,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__VAExit(void) __ptr64 , public: int __cdecl
Omniback::__VAGetUniqueList(int,struct tag_xa_struct * __ptr64 * __ptr64,int * __ptr64) __ptr64 ,
public: int __cdecl Omniback::__VAlnit(void) __ptr64 , public: int __cdecl Omniback::__VSSExit(void)
__ptr64 , public: int __cdecl Omniback::__VSSGetUniqueList(int,struct tag_xa_struct * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , public: int __cdecl Omniback::__VSSInit(void) __ptr64 , public: int
__cdecl Omniback::__VerifyEncryption(wchar_t * __ptr64 const) __ptr64 , public: int __cdecl
Omniback::__Write(int,wchar_t * __ptr64,int) __ptr64 , public: int __cdecl Omniback::__XPExit(void)
__ptr64 , public: int __cdecl Omniback::__XPGetUniqueList(int,struct tag_xa_struct * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , public: int __cdecl Omniback::__XPInit(void) __ptr64 , public: static
void __cdecl CUtils::addLineToList(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> & __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , public: static void __cdecl
CUtils::addTextToLine(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> & __ptr64,class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>) , public: void __cdecl
CGanttGraph::addValue(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,int,double,double,unsigned long) __ptr64 , public: void __cdecl
CGanttGraph::addValue(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>,class ATL::COleDateTime,class ATL::COleDateTime,unsigned long)
__ptr64 , public: static int OmniDropEdit::bSessAscending , int cellMgrOk1 , int cellMgrOk2 , int
cellMgrOk3 , public: void __cdecl QWinWidget::center(void) __ptr64 , protected: virtual void __cdecl
QWinWidget::childEvent(class QChildEvent * __ptr64) __ptr64 , public: static struct CRuntimeClass
const CComboEx::classCComboEx , public: static struct CRuntimeClass const
CConstraintManager::classCConstraintManager , public: static struct CRuntimeClass const
CCoreListCtrl::classCCoreListCtrl , public: static struct CRuntimeClass const
CCoreTreeCtrl::classCCoreTreeCtrl , public: static struct CRuntimeClass const
CCtxComboBox::classCCtxComboBox , public: static struct CRuntimeClass const
CDlcSheet::classCDlcSheet , public: static struct CRuntimeClass const CEditEx::classCEditEx , public:
static struct CRuntimeClass const CGridCell::classCGridCell , public: static struct CRuntimeClass const
CGridCellBase::classCGridCellBase , public: static struct CRuntimeClass const
CGridCellCombo::classCGridCellCombo , public: static struct CRuntimeClass const
CGridCellSpin::classCGridCellSpin , public: static struct CRuntimeClass const CGridCtrl::classCGridCtrl
 , public: static struct CRuntimeClass const CMFCXRebarCtrl::classCMFCXRebarCtrl , public: static
struct CRuntimeClass const CMFCXToolBar::classCMFCXToolBar , public: static struct CRuntimeClass
const CMainFrame::classCMainFrame , public: static struct CRuntimeClass const

CMessageView::classCMessageView , public: static struct CRuntimeClass const
CMulSelTreeCtrl::classCMulSelTreeCtrl , public: static struct CRuntimeClass const
CNavigationTree::classCNavigationTree , public: static struct CRuntimeClass const
CNextStepWizard::classCNextStepWizard , public: static struct CRuntimeClass const
CObjectList::classCObjectList , public: static struct CRuntimeClass const
CObjectTree::classCObjectTree , public: static struct CRuntimeClass const
COmniDialog::classCOmniDialog , public: static struct CRuntimeClass const
COmniStatusBar::classCOmniStatusBar , public: static struct CRuntimeClass const CPage::classCPage ,
public: static struct CRuntimeClass const CPageManager::classCPageManager , public: static struct
CRuntimeClass const CPagerControl::classCPagerControl , public: static struct CRuntimeClass const
CScheduler::classCScheduler , public: static struct CRuntimeClass const CSheet::classCSheet , public:
static struct CRuntimeClass const CTreeListCtrl::classCTreeListCtrl , public: static struct
CRuntimeClass const CWebBrowser::classCWebBrowser , public: static struct CRuntimeClass const
CWebBrowserCEF::classCWebBrowserCEF , public: static struct CRuntimeClass const
CWebBrowserIE::classCWebBrowserIE , public: static struct CRuntimeClass const
CXTabCtrl::classCXTabCtrl , public: static struct CRuntimeClass const
OmniDropEdit::classOmniDropEdit , public: static struct CRuntimeClass const
OmniObject::classOmniObject , public: static struct CRuntimeClass const
OmniTabWnd::classOmniTabWnd , public: static struct CRuntimeClass const
ProjectWorkspaceWnd::classProjectWorkspaceWnd , public: static struct CRuntimeClass const
Runtime::classRuntime , public: static struct CRuntimeClass const Thing::classThing , struct
HINSTANCE__ * __ptr64 __ptr64 coreInstance , private: int __cdecl Omniback::csPost(int,unsigned
int) __ptr64 , private: void __cdecl Omniback::csPre(int,wchar_t * __ptr64,...) __ptr64 , private: int
__cdecl Omniback::dbCheck(void) __ptr64 , private: int __cdecl Omniback::dbComplex(class
DynamicHeader * __ptr64,int,int,unsigned int,unsigned int,wchar_t * __ptr64,...) __ptr64 , private:
void __cdecl Omniback::dbDisconnect(void) __ptr64 , private: int __cdecl
Omniback::dbSimple(int,unsigned int,wchar_t * __ptr64,...) __ptr64 , private: void __cdecl
CGanttGraph::drawGraph(class CDC * __ptr64) __ptr64 , public: static void __cdecl
QMfcApp::enterModalLoop(void) , protected: virtual bool __cdecl QWinWidget::eventFilter(class
QObject * __ptr64,class QEvent * __ptr64) __ptr64 , public: static void __cdecl
QMfcApp::exitModalLoop(void) , protected: virtual void __cdecl QWinWidget::focusInEvent(class
QFocusEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWinWidget::focusNextPrevChild(bool) __ptr64 , int g_EnableNamespace , class Thing * __ptr64
__ptr64 g_WrapFrame , public: static class Thing * __ptr64 __ptr64 Thing::g_WrapFrame , private:
static class ProjectWorkspaceWnd * __ptr64 __ptr64 ProjectWorkspaceWnd::g_pPrjBar , private:
static class ProjectWorkspaceWnd * __ptr64 __ptr64 CWrapContext::g_pScopingPane , private:
static class OmniTabWnd * __ptr64 __ptr64 OmniTabWnd::g_pTabWnd , public: static void __cdecl
CUtills::getHostnameAndIp(wchar_t * __ptr64,wchar_t (& __ptr64)[64],wchar_t (& __ptr64)[64]) ,
public: static wchar_t * __ptr64 __cdecl CUtills::getThreeOrMoreDigits(double) , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t> > > __cdecl
CUtills::getUserName(void) , private: static bool CUtills::glQuietMode , wchar_t * __ptr64 __cdecl
guiStrFromTime(__int64) , wchar_t * __ptr64 __cdecl guiStrShortFromTime(__int64) , public: void
__cdecl CWebBrowser::handleAuthenticationRequired(class QNetworkReply * __ptr64,class
QAuthenticator * __ptr64) __ptr64 , public: void __cdecl CWebBrowser::handleFinished(class
QNetworkReply * __ptr64) __ptr64 , public: void __cdecl CWebBrowser::handleLoadFinished(bool)
__ptr64 , public: void __cdecl CWebBrowser::handleLoadProgress(int) __ptr64 , public: void __cdecl
CWebBrowser::handleLoadStarted(void) __ptr64 , public: void __cdecl
CWebBrowser::handleSslErrors(class QNetworkReply * __ptr64,class QList<class QSslError> const &

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__ptr64) __ptr64 , public: void __cdecl CWebBrowser::handleUnsupportedContent(class
QNetworkReply * __ptr64) __ptr64 , public: static int __cdecl
CUtills::hasVEPAhostIntegratedSecurity(wchar_t * __ptr64) , private: void __cdecl
QWinWidget::init(void) __ptr64 , private: void __cdecl CGanttGraph::initGraphValues(class CDC *
__ptr64) __ptr64 , public: static class QApplication * __ptr64 __cdecl QMfcApp::instance(class
CWinApp * __ptr64) , private: static bool CUtills::isIECacheCleared , public: static void __cdecl
CUtills::logOperation(int,class CStringList & __ptr64,class CList<int,int> * __ptr64 const) , protected:
static wchar_t Thing::m_AntiSeparator , protected: static int Thing::m_CaseSensitive , private: static
int CPrint::m_CurrentPageColumn , private: static __int64 CPrint::m_CurrentPageLine , public: static
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
Omniback::m_DebugPostfix , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> Omniback::m_DebugRanges , public:
static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>
>> Omniback::m_DebugSelect , private: static struct tag_IDPAIR * __ptr64 __ptr64
ClconList::m_IdPairs , private: static int COMniToolTips::m_Initialized , public: static class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
Omniback::m_KeycloakAccess token , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
Omniback::m_KeycloakRefreshToken , private: static class CImageList ClconList::m_LargeIcon ,
public: static class CMainFrame * __ptr64 __ptr64 CNextStepWizard::m_MainFrm , public: static
class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
Omniback::m_MmdbAccess token , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> Omniback::m_MmdbRefreshToken ,
private: static int CPrint::m_NextPageColumn , private: static __int64 CPrint::m_NextPageLine ,
public: static int Omniback::m_PermanentBlock , private: static class CList<int,int const & __ptr64>
CPrint::m_PreviousColumn , private: static class CList<__int64,__int64 const & __ptr64>
CPrint::m_PreviousLine , protected: static class Thing * __ptr64 __ptr64 Thing::m_Root , protected:
static wchar_t Thing::m_Separator , private: static class CImageList ClconList::m_SmallIcon , private:
static class CImageList ClconList::m_StateIcon
,#####
#####
#####
#####, protected: static class CPtrList COMniDialog::m_activeDlg , private: static int
CObjectList::m_bDisableSelections , private: static int CObjectTree::m_bDisableSelections , private:
static int ClconList::m_bInitialized , public: static int Omniback::m_bItoMode , private: static class
CUIntArray CPrint::m_columnWidths , private: static class CFont * __ptr64 __ptr64
CPrint::m_defaultFont , private: static class CPen * __ptr64 __ptr64 CPrint::m_doublePen , private:
static int CStaticEx::m_iJapanese , private: static int CPrint::m_iMaxPage , public: static int
Omniback::m_keycloakSupportedOnMmdb , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> Omniback::m_IdapCred , public:
static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>
>> Omniback::m_IdapUser , public: static class CStringArray CMessageBoxEx::m_msgLines ,
protected: static unsigned long CObjectTree::m_nextTreeID , private: static int
ClconList::m_numIdPairs , public: static __int64 CMessageBoxEx::m_pActiveInstance , private: static
class CDocument * __ptr64 __ptr64 CPrint::m_pPrDocument , private: static class CView * __ptr64
__ptr64 CPrint::m_pPrView , private: static class CHtmlStyleTextParser CPrint::m_parser , private:
static int CPrint::m_prevPagePrinted , public: static bool CUtills::m_roamingFolder , private: static int
CPrint::m_scaleDen , private: static int CPrint::m_scaleNum , private: static class
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ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
CPrint::m_session , private: static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>> CPrint::m_text , private: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> CPrint::m_title , private: static struct
tagTOOLTIP * __ptr64 __ptr64 COmniToolTips::m_toolTipTable , private: static class CPtrList
CCoreTreeCtrl::m_treeList , private: static class CArray<class CTxtObject,class CTxtObject & __ptr64>
CPrint::m_txtObjects , private: static class CMainFrame * __ptr64 __ptr64 CPrint::m_wndFrame ,
public: virtual struct QMetaObject const * __ptr64 __cdecl CWebBrowser::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
CWebBrowserDialog::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWinWidget::metaObject(void)const __ptr64 , private: static class CWinApp *
__ptr64 __ptr64 QMfcApp::mfc_app , private: static int QMfcApp::mfc_argc , private: static char *
__ptr64 * __ptr64 __ptr64 QMfcApp::mfc_argv , protected: static int
CScheduler::ms_fLibraryInitialized , class Omniback * __ptr64 __ptr64 omni , wchar_t * __ptr64
__ptr64 omniEmptyString , public: struct HWND__ * __ptr64 __cdecl
QWinWidget::parentWindow(void)const __ptr64 , public: static int __cdecl
CGridCtrl::pfnCellNumericCompare(__int64,__int64,__int64) , public: static int __cdecl
CGridCtrl::pfnCellTextCompare(__int64,__int64,__int64) , public: static bool __cdecl
QMfcApp::pluginInstance(void * __ptr64) , private: wchar_t * __ptr64 * __ptr64 __cdecl
Omniback::ppCharAlloc(unsigned int) __ptr64 , private: wchar_t * __ptr64 * __ptr64 __cdecl
Omniback::ppCharRealloc(wchar_t * __ptr64 * __ptr64,unsigned int,unsigned int) __ptr64 , public:
virtual int __cdecl CWebBrowser::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl CWebBrowserDialog::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWinWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl CWebBrowser::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl CWebBrowserDialog::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QWinWidget::qt_metacast(char const * __ptr64) __ptr64 ,
private: static void __cdecl CWebBrowser::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
CWebBrowserDialog::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QWinWidget::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: void __cdecl
QWinWidget::resetFocus(void) __ptr64 , public: static int __cdecl QMfcApp::run(class CWinApp *
__ptr64) , private: void __cdecl QWinWidget::saveFocus(void) __ptr64 , protected: int __cdecl
CStaticEx::seGetText(int,wchar_t * __ptr64) __ptr64 , protected: int __cdecl
CStaticEx::seGetTextLength(void) __ptr64 , public: void __cdecl CGanttGraph::setDateFormat(class
ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>)
__ptr64 , public: void __cdecl CGanttGraph::setGraphType(int) __ptr64 , public: void __cdecl
CGanttGraph::setTitle(class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class
ATL::ChTraitsCRT<wchar_t>>>) __ptr64 , public: void __cdecl QWinWidget::show(void) __ptr64 ,
public: void __cdecl QWinWidget::showCentered(void) __ptr64 , public: static struct QMetaObject
const CWebBrowser::staticMetaObject , public: static struct QMetaObject const
CWebBrowserDialog::staticMetaObject , public: static struct QMetaObject const
QWinWidget::staticMetaObject , private: static struct QMetaObjectExtraData const
CWebBrowser::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
CWebBrowserDialog::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
QWinWidget::staticMetaObjectExtraData , wchar_t * strEmptyCopyId , public: void __cdecl

```

CWebBrowserDialog::titleChanged(class QString const & __ptr64) __ptr64 , public: static class
QString __cdecl CWebBrowser::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl CWebBrowser::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl CWebBrowserDialog::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl CWebBrowserDialog::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QWinHost::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QWinHost::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QWinWidget::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QWinWidget::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl CWebBrowser::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl CWebBrowser::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl CWebBrowserDialog::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl CWebBrowserDialog::trUtf8(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QWinHost::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QWinHost::trUtf8(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QWinWidget::trUtf8(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QWinWidget::trUtf8(char const * __ptr64,char
const * __ptr64,int) , public: static double __cdecl CUtils::trunc(double) , protected: virtual bool
__cdecl QWinWidget::winEvent(struct tagMSG * __ptr64,long * __ptr64) __ptr64 , public: virtual
bool __cdecl QMfcApp::winEventFilter(struct tagMSG * __ptr64,long * __ptr64) __ptr64 , public:
static void __cdecl CUtils::writeOperationToVariant(int & __ptr64,struct Variant * __ptr64 const,int)
, BP_AddInt , BP_AddList , BP_AddListByPath , BP_AddStr , BP_AddStrList , BP_ChangeInt ,
BP_ChangeStr , BP_ChangeStrListAdd , BP_ErhMarkM , BP_GetIntAt , BP_GetIntByName ,
BP_GetListByName , BP_GetListByPath , BP_GetOptAt , BP_GetStr , BP_GetStrAt , BP_GetStrByName
, BP_GetStrCopy , BP_GetStrListByName , BP_InitAsList , BP_Pack , BP_ParseBuffer ,
BP_RemoveOptByName , BP_StrListAt , BP_StrListCount , BP_Unpack , BU_CheckUser ,
BU_ComposeBarlistPath , BU_CsaExit , BU_CsaInit , BU_DecodePath , BU_EncodePathEx ,
BU_EnumConfig , BU_EnvGetIntValue , BU_EnvGetStrValue , BU_ErhErrno , BU_ExportToEnv ,
BU_Fprintf , BU_GetBarlist , BU_GetCellInfoFile , BU_GetCellInfoHostList , BU_GetConfig ,
BU_GetConfigRaw , BU_GetHostFromCellInfo , BU_GetLicType , BU_GetLocalFile ,
BU_ImpersonateUser , BU_Printf , BU_PutBarlist , BU_PutConfig , BU_PutConfigRaw ,
BU_PutLocalFile , BU_StrAtoi , BU_UpdateConfig , BarGui_BrowseBckpObj ,
BarGui_BrowseHostIntegInstElems , BarGui_BrowseHostIntegInsts , BarGui_BrowseIntegHosts ,
BarGui_BrowseIntegs , BarGui_BrowseIntegsRestore , BarGui_BrowseRestObj ,
BarGui_BrowseRestObjIR , BarGui_BrowseSocketInfo , BarGui_BrowseVepaHosts ,
BarGui_CheckConfig , BarGui_ClearErrorMessage , BarGui_Config , BarGui_EnumBackupTypes ,
BarGui_EnumSessionsForIR , BarGui_FillCommandString , BarGui_FillCommandStringIR ,
BarGui_FillIntegs , BarGui_FillWIObject , BarGui_FilterIntegTypes , BarGui_GetClusterNodes ,
BarGui_GetConfig , BarGui_GetConfigInstances , BarGui_GetErrorMessage ,
BarGui_GetFilteredBackupSessions , BarGui_GetLevels , BarGui_GetPrgName , BarGui_GetVerInteg ,
BarGui_GetVerObj , BarGui_GetVerObjIR , BarGui_IntegFree , BarGui_IntegGetCfg , BarGui_IntegInit
, BarGui_IntegObjFree , BarGui_IntegPutCfg , BarGui_IntegUpdateCfg , BarGui_IntegVerFree ,
BarGui_IsFilterBckTypesSupported , BarGui_ListRestoreChain , BarGui_PreSave , BarGui_RestFillObj ,
BarGui_SetErrorMessage , BarGui_StrDirname , GetAvailableComponentsVSS , GetAvailableFilesVSS ,
IntegFree , IsCDBfromObjName , IsContainerDatabase , MBX_BrowseFolders , OB2_ExecuteScriptM ,
VEPA_BrowseVM , VEPA_EnumObjectVersions , VEPA_EnumRestoreOptions , VEPA_GetAppName ,
VEPA_MountVM , VEPA_UmountVMs , VEPA_VMCONFIG_Free , VMWARE_VMCONFIG_Free ,
VMWare_MountVM , VMWare_UmountVMs , icons , state , CryptObjectLocatorFree ,

CryptObjectLocatorGet , CryptObjectLocatorGetContent , CryptObjectLocatorGetUpdated ,
CryptObjectLocatorInitialize , CryptObjectLocatorIsChanged , CryptObjectLocatorRelease ,
I_PFXImportCertStoreEx , CertAddCRLContextToStore , CertAddCRLLinkToStore ,
CertAddCTLContextToStore , CertAddCTLLinkToStore , CertAddCertificateContextToStore ,
CertAddCertificateLinkToStore , CertAddEncodedCRLToStore , CertAddEncodedCTLToStore ,
CertAddEncodedCertificateToStore , CertAddEncodedCertificateToSystemStoreA ,
CertAddEncodedCertificateToSystemStoreW , CertAddEnhancedKeyUsageIdentifier ,
CertAddRefServerOcsResponse , CertAddRefServerOcsResponseContext ,
CertAddSerializedElementToStore , CertAddStoreToCollection , CertAlgIdToOID ,
CertCloseServerOcsResponse , CertCloseStore , CertCompareCertificate ,
CertCompareCertificateName , CertCompareIntegerBlob , CertComparePublicKeyInfo ,
CertControlStore , CertCreateCRLContext , CertCreateCTLContext ,
CertCreateCTLEntryFromCertificateContextProperties , CertCreateCertificateChainEngine ,
CertCreateCertificateContext , CertCreateContext , CertCreateSelfSignCertificate ,
CertDeleteCRLFromStore , CertDeleteCTLFromStore , CertDeleteCertificateFromStore ,
CertDuplicateCRLContext , CertDuplicateCTLContext , CertDuplicateCertificateChain ,
CertDuplicateCertificateContext , CertDuplicateStore , CertEnumCRLContextProperties ,
CertEnumCRLsInStore , CertEnumCTLContextProperties , CertEnumCTLsInStore ,
CertEnumCertificateContextProperties , CertEnumCertificatesInStore , CertEnumPhysicalStore ,
CertEnumSubjectInSortedCTL , CertEnumSystemStore , CertEnumSystemStoreLocation ,
CertFindAttribute , CertFindCRLInStore , CertFindCTLInStore , CertFindCertificateInCRL ,
CertFindCertificateInStore , CertFindChainInStore , CertFindExtension , CertFindRDNAttr ,
CertFindSubjectInCTL , CertFindSubjectInSortedCTL , CertFreeCRLContext , CertFreeCTLContext ,
CertFreeCertificateChain , CertFreeCertificateChainEngine , CertFreeCertificateChainList ,
CertFreeCertificateContext , CertFreeServerOcsResponseContext , CertGetCRLContextProperty ,
CertGetCRLFromStore , CertGetCTLContextProperty , CertGetCertificateChain ,
CertGetCertificateContextProperty , CertGetEnhancedKeyUsage , CertGetIntendedKeyUsage ,
CertGetIssuerCertificateFromStore , CertGetNameStringA , CertGetNameStringW ,
CertGetPublicKeyLength , CertGetServerOcsResponseContext , CertGetStoreProperty ,
CertGetSubjectCertificateFromStore , CertGetValidUsages , CertIsRDNAttrsInCertificateName ,
CertIsStrongHashToSign , CertIsValidCRLForCertificate , CertNameToStrA , CertNameToStrW ,
CertOIDToAlgId , CertOpenServerOcsResponse , CertOpenStore , CertOpenSystemStoreA ,
CertOpenSystemStoreW , CertRDNValueToStrA , CertRDNValueToStrW , CertRegisterPhysicalStore ,
CertRegisterSystemStore , CertRemoveEnhancedKeyUsageIdentifier ,
CertRemoveStoreFromCollection , CertResyncCertificateChainEngine ,
CertRetrieveLogoOrBiometricInfo , CertSaveStore , CertSelectCertificateChains ,
CertSerializeCRLStoreElement , CertSerializeCTLStoreElement , CertSerializeCertificateStoreElement ,
CertSetCRLContextProperty , CertSetCTLContextProperty ,
CertSetCertificateContextPropertiesFromCTLEntry , CertSetCertificateContextProperty ,
CertSetEnhancedKeyUsage , CertSetStoreProperty , CertStrToNameA , CertStrToNameW ,
CertUnregisterPhysicalStore , CertUnregisterSystemStore , CertVerifyCRLRevocation ,
CertVerifyCRLTimeValidity , CertVerifyCTLUsage , CertVerifyCertificateChainPolicy ,
CertVerifyRevocation , CertVerifySubjectCertificateContext , CertVerifyTimeValidity ,
CertVerifyValidityNesting , CryptAcquireCertificatePrivateKey , CryptBinaryToStringA ,
CryptBinaryToStringW , CryptCloseAsyncHandle , CryptCreateAsyncHandle ,
CryptCreateKeyIdentifierFromCSP , CryptDecodeMessage , CryptDecodeObject ,
CryptDecodeObjectEx , CryptDecryptAndVerifyMessageSignature , CryptDecryptMessage ,
CryptEncodeObject , CryptEncodeObjectEx , CryptEncryptMessage ,

CryptEnumKeyIdentifierProperties , CryptEnumOIDFunction , CryptEnumOIDInfo , CryptExportPKCS8 , CryptExportPublicKeyInfo , CryptExportPublicKeyInfoEx , CryptExportPublicKeyInfoFromBCryptKeyHandle , CryptFindCertificateKeyProvInfo , CryptFindLocalizedName , CryptFindOIDInfo , CryptFormatObject , CryptFreeOIDFunctionAddress , CryptGetAsyncParam , CryptGetDefaultOIDDllList , CryptGetDefaultOIDFunctionAddress , CryptGetKeyIdentifierProperty , CryptGetMessageCertificates , CryptGetMessageSignerCount , CryptGetOIDFunctionAddress , CryptGetOIDFunctionValue , CryptHashCertificate , CryptHashCertificate2 , CryptHashMessage , CryptHashPublicKeyInfo , CryptHashToBeSigned , CryptImportPKCS8 , CryptImportPublicKeyInfo , CryptImportPublicKeyInfoEx , CryptImportPublicKeyInfoEx2 , CryptInitOIDFunctionSet , CryptInstallDefaultContext , CryptInstallOIDFunctionAddress , CryptLoadSip , CryptMemAlloc , CryptMemFree , CryptMemRealloc , CryptMsgCalculateEncodedLength , CryptMsgClose , CryptMsgControl , CryptMsgCountersign , CryptMsgCountersignEncoded , CryptMsgDuplicate , CryptMsgEncodeAndSignCTL , CryptMsgGetAndVerifySigner , CryptMsgGetParam , CryptMsgOpenToDecode , CryptMsgOpenToEncode , CryptMsgSignCTL , CryptMsgUpdate , CryptMsgVerifyCountersignatureEncoded , CryptMsgVerifyCountersignatureEncodedEx , CryptProtectData , CryptProtectMemory , CryptQueryObject , CryptRegisterDefaultOIDFunction , CryptRegisterOIDFunction , CryptRegisterOIDInfo , CryptRetrieveTimeStamp , CryptSIPAddProvider , CryptSIPCreateIndirectData , CryptSIPGetCaps , CryptSIPGetSealedDigest , CryptSIPGetSignedDataMsg , CryptSIPLoad , CryptSIPPutSignedDataMsg , CryptSIPRemoveProvider , CryptSIPRemoveSignedDataMsg , CryptSIPRetrieveSubjectGuid , CryptSIPRetrieveSubjectGuidForCatalogFile , CryptSIPVerifyIndirectData , CryptSetAsyncParam , CryptSetKeyIdentifierProperty , CryptSetOIDFunctionValue , CryptSignAndEncodeCertificate , CryptSignAndEncryptMessage , CryptSignCertificate , CryptSignMessage , CryptSignMessageWithKey , CryptStringToBinaryA , CryptStringToBinaryW , CryptUninstallDefaultContext , CryptUnprotectData , CryptUnprotectMemory , CryptUnregisterDefaultOIDFunction , CryptUnregisterOIDFunction , CryptUnregisterOIDInfo , CryptUpdateProtectedState , CryptVerifyCertificateSignature , CryptVerifyCertificateSignatureEx , CryptVerifyDetachedMessageHash , CryptVerifyDetachedMessageSignature , CryptVerifyMessageHash , CryptVerifyMessageSignature , CryptVerifyMessageSignatureWithKey , CryptVerifyTimeStampSignature , I_CertDiagControl , I_CertProtectFunction , I_CertSrvProtectFunction , I_CertSyncStore , I_CertUpdateStore , I_CryptAddRefLruEntry , I_CryptAddSmartCardCertToStore , I_CryptAllocTls , I_CryptCreateLruCache , I_CryptCreateLruEntry , I_CryptDetachTls , I_CryptDisableLruOfEntries , I_CryptEnableLruOfEntries , I_CryptEnumMatchingLruEntries , I_CryptFindLruEntry , I_CryptFindLruEntryData , I_CryptFindSmartCardCertInStore , I_CryptFlushLruCache , I_CryptFreeLruCache , I_CryptFreeTls , I_CryptGetAsn1Decoder , I_CryptGetAsn1Encoder , I_CryptGetDefaultCrypProv , I_CryptGetDefaultCrypProvForEncrypt , I_CryptGetFileVersion , I_CryptGetLruEntryData , I_CryptGetLruEntryIdentifier , I_CryptGetOssGlobal , I_CryptGetTls , I_CryptInsertLruEntry , I_CryptInstallAsn1Module , I_CryptInstallOssGlobal , I_CryptReadTrustedPublisherDWORDValueFromRegistry , I_CryptRegisterSmartCardStore , I_CryptReleaseLruEntry , I_CryptRemoveLruEntry , I_CryptSetTls , I_CryptTouchLruEntry , I_CryptUninstallAsn1Module , I_CryptUninstallOssGlobal , I_CryptUnregisterSmartCardStore , I_CryptWalkAllLruCacheEntries , PFXExportCertStore , PFXExportCertStore2 , PFXExportCertStoreEx , PFXImportCertStore , PFXIsPFXBlob , PFXVerifyPassword , SystemFunction041 , SystemFunction040 , SystemFunction036 , SystemFunction034 , SystemFunction029 , SystemFunction028 , SystemFunction005 , SystemFunction004 , SystemFunction003 , SystemFunction002 , SystemFunction001 , SystemFunction035 , SystemFunction033 , SystemFunction032 , SystemFunction031 , SystemFunction030 , SystemFunction027 , SystemFunction026 ,

SystemFunction025 , SystemFunction024 , SystemFunction023 , SystemFunction022 ,
SystemFunction021 , SystemFunction020 , SystemFunction018 , SystemFunction016 ,
SystemFunction015 , SystemFunction014 , SystemFunction013 , SystemFunction012 ,
SystemFunction011 , SystemFunction010 , SystemFunction009 , SystemFunction008 ,
SystemFunction007 , SystemFunction006 , CryptVerifySignatureW , CryptVerifySignatureA ,
CryptSignHashW , CryptSignHashA , CryptSetProviderW , CryptSetProviderExW ,
CryptSetProviderExA , CryptSetProviderA , CryptSetProvParam , CryptSetKeyParam ,
CryptSetHashParam , CryptReleaseContext , CryptImportKey , CryptHashSessionKey , CryptHashData
 , CryptGetUserKey , CryptGetProvParam , CryptGetKeyParam , CryptGetHashParam ,
CryptGetDefaultProviderW , CryptGetDefaultProviderA , CryptGenRandom , CryptGenKey ,
CryptExportKey , CryptEnumProvidersW , CryptEnumProvidersA , CryptEnumProviderTypesW ,
CryptEnumProviderTypesA , CryptEncrypt , CryptDuplicateKey , CryptDuplicateHash ,
CryptDestroyKey , CryptDestroyHash , CryptDeriveKey , CryptDecrypt , CryptCreateHash ,
CryptContextAddRef , CryptAcquireContextW , CryptAcquireContextA , CheckSignatureInFile ,
AddChainToStore , CertDllProtectedRootMessageBox , CompareCertificate ,
CryptUIDlgAddPolicyServer , CryptUIDlgAddPolicyServerWithPriority , CryptUIDlgPropertyPolicy ,
DisplayHtmlHelp , FormatDateStringAutoLayout , GetUnknownErrorString , InvokeHelpLink ,
MyFormatEnhancedKeyUsageString , ACUIProviderInvokeUI , CertSelectionGetSerializedBlob ,
CommonInit , CryptDllProtectPrompt , CryptUIDlgCertMgr , CryptUIDlgFreeCAContext ,
CryptUIDlgFreePolicyServerContext , CryptUIDlgSelectCA , CryptUIDlgSelectCertificateA ,
CryptUIDlgSelectCertificateFromStore , CryptUIDlgSelectCertificateW , CryptUIDlgSelectPolicyServer ,
CryptUIDlgSelectStoreA , CryptUIDlgSelectStoreW , CryptUIDlgViewCRLA , CryptUIDlgViewCRLW ,
CryptUIDlgViewCTLA , CryptUIDlgViewCTLW , CryptUIDlgViewCertificateA ,
CryptUIDlgViewCertificatePropertiesA , CryptUIDlgViewCertificatePropertiesW ,
CryptUIDlgViewCertificateW , CryptUIDlgViewContext , CryptUIDlgViewSignerInfoA ,
CryptUIDlgViewSignerInfoW , CryptUIFreeCertificatePropertiesPagesA ,
CryptUIFreeCertificatePropertiesPagesW , CryptUIFreeViewSignaturesPagesA ,
CryptUIFreeViewSignaturesPagesW , CryptUIGetCertificatePropertiesPagesA ,
CryptUIGetCertificatePropertiesPagesW , CryptUIGetViewSignaturesPagesA ,
CryptUIGetViewSignaturesPagesW , CryptUIStartCertMgr , CryptUIViewExpiringCerts ,
CryptUIWizBuildCTL , CryptUIWizDigitalSign , CryptUIWizExport , CryptUIWizFreeDigitalSignContext ,
CryptUIWizImport , CryptUIWizImportInternal , DllRegisterServer , DllUnregisterServer ,
IsWizardExtensionAvailable , D3DKMTCloseAdapter , D3DKMTDestroyAllocation ,
D3DKMTDestroyContext , D3DKMTDestroyDevice , D3DKMTDestroySynchronizationObject ,
D3DKMTQueryAdapterInfo , D3DKMTSetDisplayPrivateDriverFormat ,
D3DKMTSignalSynchronizationObject , D3DKMTUnlock , D3DKMTWaitForSynchronizationObject ,
EnableFeatureLevelUpgrade , OpenAdapter10 , OpenAdapter10_2 , D3D11CoreCreateDevice ,
D3D11CoreCreateLayeredDevice , D3D11CoreGetLayeredDeviceSize , D3D11CoreRegisterLayers ,
D3D11CreateDevice , D3D11CreateDeviceAndSwapChain , D3DKMTCreateAllocation ,
D3DKMTCreateContext , D3DKMTCreateDevice , D3DKMTCreateSynchronizationObject ,
D3DKMTEscape , D3DKMTGetContextSchedulingPriority , D3DKMTGetDeviceState ,
D3DKMTGetDisplayModeList , D3DKMTGetMultisampleMethodList , D3DKMTGetRuntimeData ,
D3DKMTGetSharedPrimaryHandle , D3DKMTLock , D3DKMTOpenAdapterFromHdc ,
D3DKMTOpenResource , D3DKMTPresent , D3DKMTQueryAllocationResidency ,
D3DKMTQueryResourceInfo , D3DKMTRender , D3DKMTSetAllocationPriority ,
D3DKMTSetContextSchedulingPriority , D3DKMTSetDisplayMode , D3DKMTSetGammaRamp ,
D3DKMTSetVidPnSourceOwner , D3DKMTWaitForVerticalBlankEvent , D3DPerformance_BeginEvent
 , D3DPerformance_EndEvent , D3DPerformance_GetStatus , D3DPerformance_SetMarker ,

Direct3DShaderValidatorCreate9 , PSGPError , PSGPSampleTexture , D3DPERF_BeginEvent ,
D3DPERF_EndEvent , D3DPERF_GetStatus , D3DPERF_QueryRepeatFrame , D3DPERF_SetMarker ,
D3DPERF_SetOptions , D3DPERF_SetRegion , DebugSetLevel , DebugSetMute ,
Direct3D9EnableMaximizedWindowedModeShim , Direct3DCreate9 , Direct3DCreate9Ex ,
SymGetOmapBlockBase , DbgHelpCreateUserDump , DbgHelpCreateUserDumpW , EnumDirTree ,
EnumDirTreeW , EnumerateLoadedModules , EnumerateLoadedModules64 ,
EnumerateLoadedModulesEx , EnumerateLoadedModulesExW , EnumerateLoadedModulesW64 ,
ExtensionApiVersion , FindDebugInfoFile , FindDebugInfoFileEx , FindDebugInfoFileExW ,
FindExecutableImage , FindExecutableImageEx , FindExecutableImageExW , FindFileInPath ,
FindFileInSearchPath , GetSymLoadError , GetTimestampForLoadedLibrary ,
ImageDirectoryEntryToData , ImageDirectoryEntryToDataEx , ImageNtHeader , ImageRvaToSection ,
ImageRvaToVa , ImagehlpApiVersion , ImagehlpApiVersionEx , MakeSureDirectoryPathExists ,
MiniDumpReadDumpStream , MiniDumpWriteDump , RangeMapAddPeImageSections ,
RangeMapCreate , RangeMapFree , RangeMapRead , RangeMapRemove , RangeMapWrite ,
RemoveInvalidModuleList , ReportSymbolLoadSummary , SearchTreeForFile , SearchTreeForFileW ,
SetCheckUserInterruptShared , SetSymLoadError , StackWalk , StackWalk64 , StackWalkEx ,
SymAddSourceStream , SymAddSourceStreamA , SymAddSourceStreamW , SymAddSymbol ,
SymAddSymbolW , SymAddrIncludeInlineTrace , SymCleanup , SymCompareInlineTrace ,
SymDeleteSymbol , SymDeleteSymbolW , SymEnumLines , SymEnumLinesW , SymEnumProcesses ,
SymEnumSourceFileTokens , SymEnumSourceFiles , SymEnumSourceFilesW , SymEnumSourceLines ,
SymEnumSourceLinesW , SymEnumSym , SymEnumSymbols , SymEnumSymbolsEx ,
SymEnumSymbolsExW , SymEnumSymbolsForAddr , SymEnumSymbolsForAddrW ,
SymEnumSymbolsW , SymEnumTypes , SymEnumTypesByName , SymEnumTypesByNameW ,
SymEnumTypesW , SymEnumerateModules , SymEnumerateModules64 ,
SymEnumerateModulesW64 , SymEnumerateSymbols , SymEnumerateSymbols64 ,
SymEnumerateSymbolsW , SymEnumerateSymbolsW64 , SymFindDebugInfoFile ,
SymFindDebugInfoFileW , SymFindExecutableImage , SymFindExecutableImageW ,
SymFindFileInPath , SymFindFileInPathW , SymFromAddr , SymFromAddrW , SymFromIndex ,
SymFromIndexW , SymFromInlineContext , SymFromInlineContextW , SymFromName ,
SymFromNameW , SymFromToken , SymFromTokenW , SymFunctionTableAccess ,
SymFunctionTableAccess64 , SymFunctionTableAccess64AccessRoutines , SymGetFileLineOffsets64 ,
SymGetHomeDirectory , SymGetHomeDirectoryW , SymGetLineFromAddr , SymGetLineFromAddr64 ,
SymGetLineFromAddrW64 , SymGetLineFromInlineContext , SymGetLineFromInlineContextW ,
SymGetLineFromName , SymGetLineFromName64 , SymGetLineFromNameW64 , SymGetLineNext ,
SymGetLineNext64 , SymGetLineNextW64 , SymGetLinePrev , SymGetLinePrev64 ,
SymGetLinePrevW64 , SymGetModuleBase , SymGetModuleBase64 , SymGetModuleInfo ,
SymGetModuleInfo64 , SymGetModuleInfoW , SymGetModuleInfoW64 , SymGetOmaps ,
SymGetOptions , SymGetScope , SymGetScopeW , SymGetSearchPath , SymGetSearchPathW ,
SymGetSourceFile , SymGetSourceFileFromToken , SymGetSourceFileFromTokenW ,
SymGetSourceFileToken , SymGetSourceFileTokenW , SymGetSourceFileW ,
SymGetSourceVarFromToken , SymGetSourceVarFromTokenW , SymGetSymFromAddr ,
SymGetSymFromAddr64 , SymGetSymFromName , SymGetSymFromName64 , SymGetSymNext ,
SymGetSymNext64 , SymGetSymPrev , SymGetSymPrev64 , SymGetSymbolFile ,
SymGetSymbolFileW , SymGetTypeFromName , SymGetTypeFromNameW , SymGetTypeInfo ,
SymGetTypeInfoEx , SymGetUnwindInfo , SymInitialize , SymInitializeW , SymLoadModule ,
SymLoadModule64 , SymLoadModuleEx , SymLoadModuleExW , SymMatchFileName ,
SymMatchFileNameW , SymMatchString , SymMatchStringA , SymMatchStringW , SymNext ,
SymNextW , SymPrev , SymPrevW , SymQueryInlineTrace , SymRefreshModuleList ,

SymRegisterCallback , SymRegisterCallback64 , SymRegisterCallbackW64 ,
SymRegisterFunctionEntryCallback , SymRegisterFunctionEntryCallback64 , SymSearch ,
SymSearchW , SymSetContext , SymSetHomeDirectory , SymSetHomeDirectoryW , SymSetOptions ,
SymSetParentWindow , SymSetScopeFromAddr , SymSetScopeFromIndex ,
SymSetScopeFromInlineContext , SymSetSearchPath , SymSetSearchPathW , SymSrvDeltaName ,
SymSrvDeltaNameW , SymSrvGetFileIndexInfo , SymSrvGetFileIndexInfoW ,
SymSrvGetFileIndexString , SymSrvGetFileIndexStringW , SymSrvGetFileIndexes ,
SymSrvGetFileIndexesW , SymSrvGetSupplement , SymSrvGetSupplementW , SymSrvIsStore ,
SymSrvIsStoreW , SymSrvStoreFile , SymSrvStoreFileW , SymSrvStoreSupplement ,
SymSrvStoreSupplementW , SymUnDName , SymUnDName64 , SymUnloadModule ,
SymUnloadModule64 , UnDecorateSymbolName , UnDecorateSymbolNameW ,
WinDbgExtensionDllInit , block , chksym , dbghelp , dh , fptr , homedir , inlinedbg , itoldyouso , lmi ,
lminfo , omap , optdbgdump , optdbgdumpaddr , srcfiles , stack_force_ebp , stackdbg , sym , symsrv ,
vc7fpo , DevObjUninstallDevice , DevObjSetDeviceRegistryProperty , DevObjSetDeviceProperty ,
DevObjSetDeviceInterfaceProperty , DevObjSetDeviceInterfaceDefault , DevObjSetDeviceInfoDetail ,
DevObjSetClassRegistryProperty , DevObjSetClassProperty , DevObjRestartDevices ,
DevObjRemoveDeviceInterface , DevObjRegisterDeviceInfo , DevObjOpenDeviceInterfaceRegKey ,
DevObjOpenDeviceInterface , DevObjOpenDeviceInfo , DevObjOpenDevRegKey ,
DevObjOpenClassRegKey , DevObjLocateDevice , DevObjGetDeviceRegistryProperty ,
DevObjGetDevicePropertyKeys , DevObjGetDeviceProperty , DevObjGetDeviceInterfacePropertyKeys ,
DevObjGetDeviceInterfaceProperty , DevObjGetDeviceInterfaceDetail ,
DevObjGetDeviceInterfaceAlias , DevObjGetDeviceInstanceId , DevObjGetDeviceInfoListDetail ,
DevObjGetDeviceInfoListClass , DevObjGetDeviceInfoDetail , DevObjGetClassRegistryProperty ,
DevObjGetClassPropertyKeys , DevObjGetClassProperty , DevObjGetClassDevs ,
DevObjGetClassDescription , DevObjEnumDeviceInterfaces , DevObjEnumDeviceInfo ,
DevObjDestroyDeviceInfoList , DevObjDeleteDeviceInterfaceRegKey ,
DevObjDeleteDeviceInterfaceData , DevObjDeleteDeviceInfo , DevObjDeleteDevice ,
DevObjDeleteDevRegKey , DevObjDeleteAllInterfacesForDevice ,
DevObjCreateDeviceInterfaceRegKey , DevObjCreateDeviceInterface , DevObjCreateDeviceInfoList ,
DevObjCreateDeviceInfo , DevObjCreateDevRegKey , DevObjClassNameFromGuid ,
DevObjClassGuidsFromName , DevObjChangeState , DevObjBuildClassInfoList ,
DhcpAcquireParameters , DhcpAcquireParametersByBroadcast , DhcpCapiCleanup ,
DhcpCapiInitialize , DhcpClient_Generalize , DhcpDeRegisterConnectionStateNotification ,
DhcpDeRegisterOptions , DhcpDeRegisterParamChange , DhcpDelPersistentRequestParams ,
DhcpEnableDhcp , DhcpEnableTracing , DhcpEnumClasses , DhcpEnumInterfaces ,
DhcpFallbackRefreshParams , DhcpFreeEnumeratedInterfaces , DhcpFreeLeaseInfo ,
DhcpFreeLeaseInfoArray , DhcpFreeMem , DhcpGetClassId , DhcpGetClientId ,
DhcpGetDhcpServicedConnections , DhcpGetFallbackParams , DhcpGetNotificationStatus ,
DhcpGetOriginalSubnetMask , DhcpGetTraceArray , DhcpGlobalsShuttingDown ,
DhcpGlobalServiceSyncEvent , DhcpGlobalTerminateEvent , DhcpHandlePnPEvent , DhcpIsEnabled ,
DhcpLeaseIpAddress , DhcpLeaseIpAddressEx , DhcpNotifyConfigChange ,
DhcpNotifyConfigChangeEx , DhcpNotifyMediaReconnected , DhcpOpenGlobalEvent ,
DhcpPersistentRequestParams , DhcpQueryLeaseInfo , DhcpQueryLeaseInfoArray ,
DhcpQueryLeaseInfoEx , DhcpRegisterConnectionStateNotification , DhcpRegisterOptions ,
DhcpRegisterParamChange , DhcpReleaseIpAddressLease , DhcpReleaseIpAddressLeaseEx ,
DhcpReleaseParameters , DhcpRemoveDNSRegistrations , DhcpRenewIpAddressLease ,
DhcpRenewIpAddressLeaseEx , DhcpRequestCachedParams , DhcpRequestOptions ,
DhcpRequestParams , DhcpSetClassId , DhcpSetClientId , DhcpSetFallbackParams ,

DhcpSetMSFTVendorSpecificOptions , DhcpStaticRefreshParams , DhcpUndoRequestParams ,
Dhcpv4CheckServerAvailability , Dhcpv4EnableDhcpEx , McastApiCleanup , McastApiStartup ,
McastEnumerateScopes , McastGenUID , McastReleaseAddress , McastRenewAddress ,
McastRequestAddress , Dhcpv6SetUserClass , Dhcpv6RequestPrefixEx , Dhcpv6RequestPrefix ,
Dhcpv6RequestParams , Dhcpv6RenewPrefixEx , Dhcpv6RenewPrefix , Dhcpv6ReleasePrefixEx ,
Dhcpv6ReleasePrefix , Dhcpv6ReleaseParameters , Dhcpv6QueryLeaseInfoArray ,
Dhcpv6QueryLeaseInfo , Dhcpv6IsEnabled , Dhcpv6GetUserClasses , Dhcpv6GetTraceArray ,
Dhcpv6FreeLeaseInfoArray , Dhcpv6FreeLeaseInfo , Dhcpv6EnableTracing , Dhcpv6EnableDhcp ,
Dhcpv6CancelOperation , Dhcpv6CApiInitialize , Dhcpv6CApiCleanup , Dhcpv6AcquireParameters ,
Util_IsIp6Running , Update_ReplaceAddressRecordsW , Trace_Reset , Socket_TcpListen ,
Socket_SetTtl , Socket_SetMulticastLoopBack , Socket_SetMulticastInterface , Socket_RecvFrom ,
Socket_JoinMulticast , Socket_InitWinsock , Socket_CreateMulticast , Socket_Create ,
Socket_CloseMessageSockets , Socket_CloseEx , Socket_ClearMessageSockets ,
Socket_CleanupWinsock , Socket_CacheInit , Socket_CacheCleanup ,
Send_OpenTcpConnectionAndSend , Send_MessagePrivate , Send_AndRecvUdpWithParam ,
Security_ContextListTimeout , Reg_ReadUpdateInfo , Reg_ReadGlobalsEx , Reg_GetValueEx ,
Reg_FreeUpdateInfo , Query_Main , Query_Cancel , QueryDirectEx ,
NetInfo_UpdateServerReachability , NetInfo_UpdateNetworkProperties ,
NetInfo_UpdateDnsInterfaceConfigChange , NetInfo_ResetServerPriorities ,
NetInfo_IsTcpipConfigChange , NetInfo_IsForUpdate , NetInfo_IsAddrConfig ,
NetInfo_GetAdapterByName , NetInfo_GetAdapterByInterfaceIndex , NetInfo_GetAdapterByAddress
 , NetInfo_Free , NetInfo_CreatePerNetworkNetinfo , NetInfo_CopyNetworkIndex , NetInfo_Copy ,
NetInfo_Clean , NetInfo_Build , Local_GetRecordsForLocalNameEx , Local_GetRecordsForLocalName
 , IpHelp_IsAddrOnLink , HostsFile_ReadLine , HostsFile_Open , HostsFile_Close ,
GetCurrentTimeInSeconds , FlushDnsPolicyUnreachableStatus ,
Faz_AreServerListsInSameNameSpace , ExtraInfo_Init , Dns_WriteRecordStructureToPacketEx ,
Dns_WriteQuestionToMessage , Dns_WriteDottedNameToPacket , Dns_UpdateLibEx ,
Dns_UpdateLib , Dns_SkipToRecord , Dns_SkipPacketName , Dns_SetRecordsTtl ,
Dns_SetRecordsSection , Dns_SetRecordDatalength , Dns_SendEx , Dns_SendAndRecvUdp ,
Dns_ResetNetworkInfo , Dns_RecvTcp , Dns_ReadRecordStructureFromPacket ,
Dns_ReadPacketNameAllocate , Dns_ReadPacketName , Dns_PingAdapterServers ,
Dns_ParsePacketRecord , Dns_ParseMessage , Dns_OpenTcpConnectionAndSend ,
Dns_InitializeWinsock , Dns_InitializeMsgRemoteSockaddr , Dns_InitializeMsgBuf ,
Dns_GetRandomXid , Dns_FreeMsgBuf , Dns_FindAuthoritativeZoneLib ,
Dns_ExtractRecordsFromMessage , Dns_CreateSocketEx , Dns_CreateSocket ,
Dns_CreateMulticastSocket , Dns_CloseSocket , Dns_CloseConnection , Dns_CleanupWinsock ,
Dns_CacheServiceStopIssued , Dns_CacheServiceInit , Dns_CacheServiceCleanup , Dns_BuildPacket ,
Dns_AllocateMsgBuf , Dns_AddRecordsToMessage , DnsWriteReverseNameStringForIpAddress ,
DnsWriteQuestionToBuffer_W , DnsWriteQuestionToBuffer_UTF8 , DnsValidateUtf8Byte ,
DnsValidateServer_W , DnsValidateServer_A , DnsValidateServerStatus , DnsValidateServerArray_W
 , DnsValidateServerArray_A , DnsValidateName_W , DnsValidateName_UTF8 , DnsValidateName_A ,
DnsValidateNameOrIp_TempW , DnsUtf8ToUnicode , DnsUpdateTest_W , DnsUpdateTest_UTF8 ,
DnsUpdateTest_A , DnsUpdateMachinePresence , DnsUpdate , DnsUnicodeToUtf8 ,
DnsTraceServerConfig , DnsStringCopyAllocateEx , DnsStatusString , DnsSetQueryRetryTimeouts ,
DnsSetConfigDword , DnsScreenLocalAddrsForRegistration , DnsResolverOp ,
DnsResetQueryRetryTimeouts , DnsReplaceRecordSetW , DnsReplaceRecordSetUTF8 ,
DnsReplaceRecordSetA , DnsRemoveRegistrations , DnsReleaseContextHandle ,
DnsRecordTypeForName , DnsRecordStringForWritableType , DnsRecordStringForType ,

DnsRecordSetDetach , DnsRecordSetCopyEx , DnsRecordSetCompare ,
DnsRecordListUnmapV4MappedAAAAInPlace , DnsRecordListFree , DnsRecordCopyEx ,
DnsRecordCompare , DnsRecordBuild_W , DnsRecordBuild_UTF8 , DnsQuery_W , DnsQuery_UTF8 ,
DnsQuery_A , DnsQueryExW , DnsQueryExUTF8 , DnsQueryExA , DnsQueryEx ,
DnsQueryConfigDword , DnsQueryConfigAllocEx , DnsQueryConfig , DnsNotifyResolverEx ,
DnsNotifyResolverClusterIp , DnsNotifyResolver , DnsNetworkInformation_CreateFromFAZ ,
DnsNetworkInfo_CreateFromFAZ , DnsNameCopyAllocate , DnsNameCopy , DnsNameCompare_W ,
DnsNameCompare_UTF8 , DnsNameCompare_A , DnsNameCompareEx_W ,
DnsNameCompareEx_UTF8 , DnsNameCompareEx_A , DnsModifyRecordsInSet_W ,
DnsModifyRecordsInSet_UTF8 , DnsModifyRecordsInSet_A , DnsMapRcodeToStatus , DnsLogEvent ,
DnsIsStringCountValidForTextType , DnsIsStatusRcode , DnsIsNSECType , DnsIsAMailboxType ,
DnsIpv6StringToAddress , DnsIpv6AddressToString , DnsGlobals , DnsGetQueryRetryTimeouts ,
DnsGetProxyInformation , DnsGetProxyInfoPrivate , DnsGetPrimaryDomainName_A ,
DnsGetPolicyTableInfoPrivate , DnsGetPolicyTableInfo , DnsGetLastFailedUpdateInfo ,
DnsGetDomainName , DnsGetDnsServerList , DnsGetCacheDataTable ,
DnsGetBufferLengthForStringCopy , DnsFreeProxyName , DnsFreePolicyConfig ,
DnsFreeConfigStructure , DnsFree , DnsFlushResolverCacheEntry_W ,
DnsFlushResolverCacheEntry_UTF8 , DnsFlushResolverCacheEntry_A , DnsFlushResolverCache ,
DnsFindAuthoritativeZone , DnsExtractRecordsFromMessage_W ,
DnsExtractRecordsFromMessage_UTF8 , DnsDnscaseDnsNameLabel , DnsDisableIdnEncoding ,
DnsDhcpSrvRegisterTerm , DnsDhcpSrvRegisterInitialize , DnsDhcpSrvRegisterInitEx ,
DnsDhcpSrvRegisterInit , DnsDhcpSrvRegisterHostNameEx , DnsDhcpSrvRegisterHostName ,
DnsDhcpSrvRegisterHostAddrEx , DnsDhcpSrvRegisterHostAddr , DnsDhcpRemoveRegistrations ,
DnsDhcpRegisterTerm , DnsDhcpRegisterInit , DnsDhcpRegisterHostAddrs , DnsDhcpRegisterAddrs ,
DnsCreateStringCopy , DnsCreateStandardDnsNameCopy ,
DnsCreateReverseNameStringForIpAddress , DnsCopyStringEx , DnsCancelQuery ,
DnsAsyncRegisterTerm , DnsAsyncRegisterInit , DnsAsyncRegisterHostAddrs ,
DnsApiSetDebugGlobals , DnsApiRealloc , DnsApiHeapReset , DnsApiFree , DnsApiAllocZero ,
DnsApiAlloc , DnsAllocateRecord , DnsAcquireContextHandle_W , DnsAcquireContextHandle_A ,
DelaySortDAServerlist , DeRefQueryBlobEx , CombineRecordsInBlob , Coalesce_UpdateNetVersion ,
BreakRecordsIntoBlob , AddRefQueryBlobEx , AdaptiveTimeout_ResetAdaptiveTimeout ,
AdaptiveTimeout_ClearInterfaceSpecificConfiguration , DwmpDxGetWindowSharedSurface ,
DwmpDxUpdateWindowSharedSurface , DwmEnableComposition , DllCanUnloadNow ,
DllGetClassObject , DwmAttachMilContent , DwmDefWindowProc , DwmDetachMilContent ,
DwmEnableBlurBehindWindow , DwmEnableMMCSS , DwmExtendFrameIntoClientArea , DwmFlush ,
DwmGetColorizationColor , DwmpDxgilsThreadDesktopComposited ,
DwmGetCompositionTimingInfo , DwmGetGraphicsStreamClient , DwmpRenderFlick ,
DwmpAllocateSecurityDescriptor , DwmpFreeSecurityDescriptor ,
DwmGetGraphicsStreamTransformHint , DwmGetTransportAttributes , DwmGetWindowAttribute ,
DwmInvalidatelIconicBitmaps , DwmIsCompositionEnabled , DwmModifyPreviousDxFrameDuration ,
DwmQueryThumbnailSourceSize , DwmRegisterThumbnail , DwmRenderGesture ,
DwmSetDxFrameDuration , DwmSetIconicLivePreviewBitmap , DwmSetIconicThumbnail ,
DwmSetPresentParameters , DwmSetWindowAttribute , DwmShowContact , DwmTetherContact ,
DwmTransitionOwnedWindow , DwmUnregisterThumbnail , DwmUpdateThumbnailProperties ,
DWriteCreateFactory , CompatString , CompatValue , D3DKMTCloseAdapter ,
D3DKMTDestroyAllocation , D3DKMTDestroyContext , D3DKMTDestroyDevice ,
D3DKMTDestroySynchronizationObject , D3DKMTQueryAdapterInfo ,
D3DKMTSetDisplayPrivateDriverFormat , D3DKMTSignalSynchronizationObject , D3DKMTUnlock ,

D3DKMTWaitForSynchronizationObject , DXGIDumpJournal , DXGIRevertToSxS , OpenAdapter10 , OpenAdapter10_2 , SetAppCompatStringPointer , CreateDXGIFactory , CreateDXGIFactory1 , CreateDXGIFactory2 , D3DKMTCreateAllocation , D3DKMTCreateContext , D3DKMTCreateDevice , D3DKMTCreateSynchronizationObject , D3DKMTEscape , D3DKMTGetContextSchedulingPriority , D3DKMTGetDeviceState , D3DKMTGetDisplayModeList , D3DKMTGetMultisampleMethodList , D3DKMTGetRuntimeData , D3DKMTGetSharedPrimaryHandle , D3DKMTLock , D3DKMTOpenAdapterFromHdc , D3DKMTOpenResource , D3DKMTPresent , D3DKMTQueryAllocationResidency , D3DKMTQueryResourceInfo , D3DKMTRender , D3DKMTSetAllocationPriority , D3DKMTSetContextSchedulingPriority , D3DKMTSetDisplayMode , D3DKMTSetGammaRamp , D3DKMTSetVidPnSourceOwner , D3DKMTWaitForVerticalBlankEvent , DXGID3D10CreateDevice , DXGID3D10CreateLayeredDevice , DXGID3D10ETWRundown , DXGID3D10GetLayeredDeviceSize , DXGID3D10RegisterLayers , DXGIGetDebugInterface1 , DXGIReportAdapterConfiguration , CapabilitiesRequestAndCapabilitiesReply , DXVA2CreateDirect3DDeviceManager9 , DXVA2CreateVideoService , DXVAHD_CreateDevice , DegaussMonitor , DestroyPhysicalMonitor , DestroyPhysicalMonitors , GetCapabilitiesStringLength , GetMonitorBrightness , GetMonitorCapabilities , GetMonitorColorTemperature , GetMonitorContrast , GetMonitorDisplayAreaPosition , GetMonitorDisplayAreaSize , GetMonitorRedGreenOrBlueDrive , GetMonitorRedGreenOrBlueGain , GetMonitorTechnologyType , GetNumberOfPhysicalMonitorsFromHMONITOR , GetNumberOfPhysicalMonitorsFromIDirect3DDevice9 , GetPhysicalMonitorsFromHMONITOR , GetPhysicalMonitorsFromIDirect3DDevice9 , GetTimingReport , GetVCPFeatureAndVCPFeatureReply , OPMGetVideoOutputsFromHMONITOR , OPMGetVideoOutputsFromIDirect3DDevice9Object , RestoreMonitorFactoryColorDefaults , RestoreMonitorFactoryDefaults , SaveCurrentMonitorSettings , SaveCurrentSettings , SetMonitorBrightness , SetMonitorColorTemperature , SetMonitorContrast , SetMonitorDisplayAreaPosition , SetMonitorDisplayAreaSize , SetMonitorRedGreenOrBlueDrive , SetMonitorRedGreenOrBlueGain , SetVCPFeature , WfpRIOSuspend , WfpRIOSend , WfpRIOResume , WfpRIORegisterBuffer , WfpRIOReceive , WfpRIONotify , WfpRIOIndicateActivityThreshold , WfpRIODeregisterBuffer , WfpRIOCreateRequestQueue , WfpRIOCreateCompletionQueue , WfpRIOCreateChannel , WfpRIOCloseCompletionQueue , WfpRIOCleanupRequestQueue , WfpRIOChannelClose , WfpCreateDPConfigureHandle , WfpConfigureDPSecurityDescriptor , WfpCloseDPConfigureHandle , WSASetSocketSecurity , WSASetSocketPeerTargetName , WSAReverImpersonation , WSAQuerySocketSecurity , WSAImpersonateSocketPeer , WSADeleteSocketPeerTargetName , WFPRIODEqueueCompletion , NamespaceCallout , IkeextSetConfigParameters0 , IkeextSaUpdatePreferredAddressesByTunnelId0 , IkeextSaUpdateAdditionalAddressesByTunnelId0 , IkeextSaGetById2 , IkeextSaGetById1 , IkeextSaGetById0 , IkeextSaEnum2 , IkeextSaEnum1 , IkeextSaEnum0 , IkeextSaDestroyEnumHandle0 , IkeextSaDeleteById0 , IkeextSaDbSetSecurityInfo0 , IkeextSaDbGetSecurityInfo0 , IkeextSaCreateEnumHandle0 , IkeextGetStatistics1 , IkeextGetStatistics0 , IkeextGetConfigParameters0 , IPsecSaInitiateAsync0 , IPsecSaEnum1 , IPsecSaEnum0 , IPsecSaDestroyEnumHandle0 , IPsecSaDbSetSecurityInfo0 , IPsecSaDbGetSecurityInfo0 , IPsecSaCreateEnumHandle0 , IPsecSaContextUpdate0 , IPsecSaContextUnsubscribe0 , IPsecSaContextSubscriptionsGet0 , IPsecSaContextSubscribe0 , IPsecSaContextSetSpi0 , IPsecSaContextGetSpi1 , IPsecSaContextGetSpi0 , IPsecSaContextGetById1 , IPsecSaContextGetById0 , IPsecSaContextExpire0 , IPsecSaContextEnum1 , IPsecSaContextEnum0 , IPsecSaContextDestroyEnumHandle0 , IPsecSaContextDeleteById0 , IPsecSaContextCreateEnumHandle0 , IPsecSaContextCreate1 , IPsecSaContextCreate0 , IPsecSaContextAddOutboundAndTrackConnection , IPsecSaContextAddOutbound1 , IPsecSaContextAddOutbound0 , IPsecSaContextAddInboundAndTrackConnection ,

IPsecSaContextAddInbound1 , IPsecSaContextAddInbound0 , IPsecKeyNotification0 ,
IPsecKeyModuleUpdateAcquire0 , IPsecKeyModuleDelete0 , IPsecKeyModuleAdd0 ,
IPsecKeyManagersGet0 , IPsecKeyManagerUnregisterAndDelete0 ,
IPsecKeyManagerSetSecurityInfoByKey0 , IPsecKeyManagerGetSecurityInfoByKey0 ,
IPsecKeyManagerAddAndRegister0 , IPsecKeyDictationCheck0 , IPsecGetStatistics1 ,
IPsecGetStatistics0 , IPsecGetKeyFromDictator0 , IPsecDospStateEnum0 ,
IPsecDospStateDestroyEnumHandle0 , IPsecDospStateCreateEnumHandle0 ,
IPsecDospSetSecurityInfo0 , IPsecDospGetStatistics0 , IPsecDospGetSecurityInfo0 ,
GetUnifiedTraceHandle , FwpsQueryIPsecOffloadDone0 , FwpsQueryIPsecDosFWUsed0 ,
FwpsOpenToken0 , FwpsLayerReleaseInProcReplica0 , FwpsLayerCreateInProcReplica0 ,
FwpsGetInProcReplicaOffset0 , FwpsFreeMemory0 , FwpsClassifyUser0 , FwpsAleGetPortStatus0 ,
FwpsAleExplicitCredentialsQuery0 , FwpsAleEndpointSetSecurityInfo0 ,
FwpsAleEndpointGetSecurityInfo0 , FwpsAleEndpointGetById0 , FwpsAleEndpointEnum0 ,
FwpsAleEndpointDestroyEnumHandle0 , FwpsAleEndpointCreateEnumHandle0 ,
FwppConnectionGetByIPsecInfo , FwpmvSwitchEventsSetSecurityInfo0 ,
FwpmvSwitchEventsGetSecurityInfo0 , FwpmvSwitchEventUnsubscribe0 ,
FwpmvSwitchEventSubscribe0 , FwpmTransactionCommit0 , FwpmTransactionBegin0 ,
FwpmTransactionAbort0 , FwpmTraceRestoreDefaults0 , FwpmSystemPortsUnsubscribe0 ,
FwpmSystemPortsSubscribe0 , FwpmSystemPortsGet0 , FwpmSubLayerUnsubscribeChanges0 ,
FwpmSubLayerSubscriptionsGet0 , FwpmSubLayerSubscribeChanges0 ,
FwpmSubLayerSetSecurityInfoByKey0 , FwpmSubLayerGetSecurityInfoByKey0 ,
FwpmSubLayerGetByKey0 , FwpmSubLayerEnum0 , FwpmSubLayerDestroyEnumHandle0 ,
FwpmSubLayerDeleteByKey0 , FwpmSubLayerCreateEnumHandle0 , FwpmSubLayerAdd0 ,
FwpmSessionEnum0 , FwpmSessionDestroyEnumHandle0 , FwpmSessionCreateEnumHandle0 ,
FwpmProviderUnsubscribeChanges0 , FwpmProviderSubscriptionsGet0 ,
FwpmProviderSubscribeChanges0 , FwpmProviderSetSecurityInfoByKey0 ,
FwpmProviderGetSecurityInfoByKey0 , FwpmProviderGetByKey0 , FwpmProviderEnum0 ,
FwpmProviderDestroyEnumHandle0 , FwpmProviderDeleteByKey0 ,
FwpmProviderCreateEnumHandle0 , FwpmProviderContextUnsubscribeChanges0 ,
FwpmProviderContextSubscriptionsGet0 , FwpmProviderContextSubscribeChanges0 ,
FwpmProviderContextSetSecurityInfoByKey0 , FwpmProviderContextGetSecurityInfoByKey0 ,
FwpmProviderContextGetByKey2 , FwpmProviderContextGetByKey1 ,
FwpmProviderContextGetByKey0 , FwpmProviderContextGetById2 , FwpmProviderContextGetById1 ,
FwpmProviderContextGetById0 , FwpmProviderContextEnum2 , FwpmProviderContextEnum1 ,
FwpmProviderContextEnum0 , FwpmProviderContextDestroyEnumHandle0 ,
FwpmProviderContextDeleteByKey0 , FwpmProviderContextDeleteById0 ,
FwpmProviderContextCreateEnumHandle0 , FwpmProviderContextAdd2 ,
FwpmProviderContextAdd1 , FwpmProviderContextAdd0 , FwpmProviderAdd0 ,
FwpmProcessNameResolutionEvent0 , FwpmNetEventsSetSecurityInfo0 , FwpmNetEventsLost0 ,
FwpmNetEventsGetSecurityInfo0 , FwpmNetEventUnsubscribe0 , FwpmNetEventSubscriptionsGet0 ,
FwpmNetEventSubscribe1 , FwpmNetEventSubscribe0 , FwpmNetEventEnum2 ,
FwpmNetEventEnum1 , FwpmNetEventEnum0 , FwpmNetEventDestroyEnumHandle0 ,
FwpmNetEventCreateEnumHandle0 , FwpmLayerSetSecurityInfoByKey0 ,
FwpmLayerGetSecurityInfoByKey0 , FwpmLayerGetByKey0 , FwpmLayerGetById0 ,
FwpmLayerEnum0 , FwpmLayerDestroyEnumHandle0 , FwpmLayerCreateEnumHandle0 ,
FwpmIPsecTunnelDeleteByKey0 , FwpmIPsecTunnelAddConditions0 , FwpmIPsecTunnelAdd2 ,
FwpmIPsecTunnelAdd1 , FwpmIPsecTunnelAdd0 , FwpmGetSidFromOnlineId0 ,
FwpmGetAppIdFromFileName0 , FwpmFreeMemory0 , FwpmFilterUnsubscribeChanges0 ,

FwpmFilterSubscriptionsGet0 , FwpmFilterSubscribeChanges0 , FwpmFilterSetSecurityInfoByKey0 , FwpmFilterGetSecurityInfoByKey0 , FwpmFilterGetByKey0 , FwpmFilterGetById0 , FwpmFilterEnum0 , FwpmFilterDestroyEnumHandle0 , FwpmFilterDeleteByKey0 , FwpmFilterDeleteById0 , FwpmFilterCreateEnumHandle0 , FwpmFilterAdd0 , FwpmEventProviderIsNetEventTypeEnabled0 , FwpmEventProviderFireNetEvent0 , FwpmEventProviderDestroy0 , FwpmEventProviderCreate0 , FwpmEngineSetSecurityInfo0 , FwpmEngineSetOption0 , FwpmEngineOpen0 , FwpmEngineGetSecurityInfo0 , FwpmEngineGetOption0 , FwpmEngineClose0 , FwpmDiagnoseNetFailure0 , FwpmConnectionUnsubscribe0 , FwpmConnectionSubscribe0 , FwpmConnectionSetSecurityInfo0 , FwpmConnectionGetSecurityInfo0 , FwpmConnectionGetById0 , FwpmConnectionEnum0 , FwpmConnectionDestroyEnumHandle0 , FwpmConnectionCreateEnumHandle0 , FwpmCalloutUnsubscribeChanges0 , FwpmCalloutSubscriptionsGet0 , FwpmCalloutSubscribeChanges0 , FwpmCalloutSetSecurityInfoByKey0 , FwpmCalloutGetSecurityInfoByKey0 , FwpmCalloutGetByKey0 , FwpmCalloutGetById0 , FwpmCalloutEnum0 , FwpmCalloutDestroyEnumHandle0 , FwpmCalloutDeleteByKey0 , FwpmCalloutDeleteById0 , FwpmCalloutCreateEnumHandle0 , FwpmCalloutAdd0 , FwpiVpnTriggerUninitializeNrptTriggering , FwpiVpnTriggerSetStateDisconnected , FwpiVpnTriggerResetNrptTriggering , FwpiVpnTriggerRemoveFilePaths , FwpiVpnTriggerRemoveAppSids , FwpiVpnTriggerInitializeNrptTriggering , FwpiVpnTriggerEventUnsubscribe0 , FwpiVpnTriggerEventSubscribe0 , FwpiVpnTriggerConfigureParameters , FwpiVpnTriggerAddFilePaths , FwpiVpnTriggerAddAppSids , FwpiFreeCriteria0 , FwpiExpandCriteria0 , AbortDoc , AbortPath , AddFontMemResourceEx , AddFontResourceA , AddFontResourceExA , AddFontResourceExW , AddFontResourceTracking , AddFontResourceW , AngleArc , AnimatePalette , AnyLinkedFonts , Arc , ArcTo , BRUSHOBJ_hGetColorTransform , BRUSHOBJ_pvAllocRbrush , BRUSHOBJ_pvGetRbrush , BRUSHOBJ_ulGetBrushColor , BeginGdiRendering , BeginPath , BitBlt , CLIPOBJ_bEnum , CLIPOBJ_cEnumStart , CLIPOBJ_ppoGetPath , CancelDC , CheckColorsInGamut , ChoosePixelFormat , Chord , ClearBitmapAttributes , ClearBrushAttributes , CloseEnhMetaFile , CloseFigure , CloseMetaFile , ColorCorrectPalette , ColorMatchToTarget , CombineRgn , CombineTransform , ConfigureOPMProtectedOutput , CopyEnhMetaFileA , CopyEnhMetaFileW , CopyMetaFileA , CopyMetaFileW , CreateBitmap , CreateBitmapFromDxSurface , CreateBitmapFromDxSurface2 , CreateBitmapIndirect , CreateBrushIndirect , CreateColorSpaceA , CreateColorSpaceW , CreateCompatibleBitmap , CreateCompatibleDC , CreateDCA , CreateDCW , CreateDIBPatternBrush , CreateDIBPatternBrushPt , CreateDIBSection , CreateDIBitmap , CreateDiscardableBitmap , CreateEllipticRgn , CreateEllipticRgnIndirect , CreateEnhMetaFileA , CreateEnhMetaFileW , CreateFontA , CreateFontIndirectA , CreateFontIndirectExA , CreateFontIndirectExW , CreateFontIndirectW , CreateFontW , CreateHalftonePalette , CreateHatchBrush , CreateICA , CreateICW , CreateMetaFileA , CreateMetaFileW , CreateOPMProtectedOutputs , CreatePalette , CreatePatternBrush , CreatePen , CreatePenIndirect , CreatePolyPolygonRgn , CreatePolygonRgn , CreateRectRgn , CreateRectRgnIndirect , CreateRoundRectRgn , CreateScalableFontResourceA , CreateScalableFontResourceW , CreateSessionMappedDIBSection , CreateSolidBrush , D3DKMTAcquireKeyedMutex , D3DKMTAcquireKeyedMutex2 , D3DKMTCacheHybridQueryValue , D3DKMTCheckExclusiveOwnership , D3DKMTCheckMonitorPowerState , D3DKMTCheckMultiPlaneOverlaySupport , D3DKMTCheckOcclusion , D3DKMTCheckSharedResourceAccess , D3DKMTCheckVidPnExclusiveOwnership , D3DKMTCloseAdapter , D3DKMTConfigureSharedResource , D3DKMTCreateAllocation , D3DKMTCreateAllocation2 , D3DKMTCreateContext , D3DKMTCreateDCFromMemory , D3DKMTCreateDevice , D3DKMTCreateKeyedMutex , D3DKMTCreateKeyedMutex2 ,

D3DKMTCreateOutputDupl , D3DKMTCreateOverlay , D3DKMTCreateSynchronizationObject ,
D3DKMTCreateSynchronizationObject2 , D3DKMTDestroyAllocation , D3DKMTDestroyContext ,
D3DKMTDestroyDCFromMemory , D3DKMTDestroyDevice , D3DKMTDestroyKeyedMutex ,
D3DKMTDestroyOutputDupl , D3DKMTDestroyOverlay , D3DKMTDestroySynchronizationObject ,
D3DKMTEnumAdapters , D3DKMTEscape , D3DKMTFlipOverlay ,
D3DKMTGetCachedHybridQueryValue , D3DKMTGetContextInProcessSchedulingPriority ,
D3DKMTGetContextSchedulingPriority , D3DKMTGetDeviceState , D3DKMTGetDisplayModeList ,
D3DKMTGetMultisampleMethodList , D3DKMTGetOverlayState , D3DKMTGetPresentHistory ,
D3DKMTGetPresentQueueEvent , D3DKMTGetProcessSchedulingPriorityClass ,
D3DKMTGetRuntimeData , D3DKMTGetScanLine , D3DKMTGetSharedPrimaryHandle ,
D3DKMTGetSharedResourceAdapterLuid , D3DKMTInvalidateActiveVidPn , D3DKMTLock ,
D3DKMTNetDispGetNextChunkInfo , D3DKMTNetDispQueryMiracastDisplayDeviceStatus ,
D3DKMTNetDispQueryMiracastDisplayDeviceSupport , D3DKMTNetDispStartMiracastDisplayDevice ,
D3DKMTNetDispStartMiracastDisplayDevice2 , D3DKMTNetDispStopMiracastDisplayDevice ,
D3DKMTOfferAllocations , D3DKMTOpenAdapterFromDeviceName ,
D3DKMTOpenAdapterFromGdiDisplayName , D3DKMTOpenAdapterFromHdc ,
D3DKMTOpenAdapterFromLuid , D3DKMTOpenKeyedMutex , D3DKMTOpenKeyedMutex2 ,
D3DKMTOpenNtHandleFromName , D3DKMTOpenResource , D3DKMTOpenResource2 ,
D3DKMTOpenResourceFromNtHandle , D3DKMTOpenSyncObjectFromNtHandle ,
D3DKMTOpenSynchronizationObject , D3DKMTOutputDuplGetFrameInfo ,
D3DKMTOutputDuplGetMetaData , D3DKMTOutputDuplGetPointerShapeData ,
D3DKMTOutputDuplPresent , D3DKMTOutputDuplReleaseFrame , D3DKMTPinDirectFlipResources ,
D3DKMTPollDisplayChildren , D3DKMTPresent , D3DKMTPresentMultiPlaneOverlay ,
D3DKMTQueryAdapterInfo , D3DKMTQueryAllocationResidency ,
D3DKMTQueryRemoteVidPnSourceFromGdiDisplayName , D3DKMTQueryResourceInfo ,
D3DKMTQueryResourceInfoFromNtHandle , D3DKMTQueryStatistics , D3DKMTReclaimAllocations ,
D3DKMTReleaseKeyedMutex , D3DKMTReleaseKeyedMutex2 ,
D3DKMTReleaseProcessVidPnSourceOwners , D3DKMTRender , D3DKMTSetAllocationPriority ,
D3DKMTSetContextInProcessSchedulingPriority , D3DKMTSetContextSchedulingPriority ,
D3DKMTSetDisplayMode , D3DKMTSetDisplayPrivateDriverFormat , D3DKMTSetGammaRamp ,
D3DKMTSetProcessSchedulingPriorityClass , D3DKMTSetQueuedLimit , D3DKMTSetStereoEnabled ,
D3DKMTSetVidPnSourceOwner , D3DKMTSetVidPnSourceOwner1 , D3DKMTShareObjects ,
D3DKMTSharedPrimaryLockNotification , D3DKMTSharedPrimaryUnlockNotification ,
D3DKMTSignalSynchronizationObject , D3DKMTSignalSynchronizationObject2 , D3DKMTUnlock ,
D3DKMTUnpinDirectFlipResources , D3DKMTUpdateOverlay , D3DKMTWaitForIdle ,
D3DKMTWaitForSynchronizationObject , D3DKMTWaitForSynchronizationObject2 ,
D3DKMTWaitForVerticalBlankEvent , D3DKMTWaitForVerticalBlankEvent2 ,
DDCCIGetCapabilitiesString , DDCCIGetCapabilitiesStringLength , DDCCIGetTimingReport ,
DDCCIGetVCPFeature , DDCCISaveCurrentSettings , DDCCISetVCPFeature , DPtoLP ,
DdCreateFullscreenSprite , DdDestroyFullscreenSprite , DdEntry0 , DdEntry1 , DdEntry10 , DdEntry11
 , DdEntry12 , DdEntry13 , DdEntry14 , DdEntry15 , DdEntry16 , DdEntry17 , DdEntry18 , DdEntry19 ,
DdEntry2 , DdEntry20 , DdEntry21 , DdEntry22 , DdEntry23 , DdEntry24 , DdEntry25 , DdEntry26 ,
DdEntry27 , DdEntry28 , DdEntry29 , DdEntry3 , DdEntry30 , DdEntry31 , DdEntry32 , DdEntry33 ,
DdEntry34 , DdEntry35 , DdEntry36 , DdEntry37 , DdEntry38 , DdEntry39 , DdEntry4 , DdEntry40 ,
DdEntry41 , DdEntry42 , DdEntry43 , DdEntry44 , DdEntry45 , DdEntry46 , DdEntry47 , DdEntry48 ,
DdEntry49 , DdEntry5 , DdEntry50 , DdEntry51 , DdEntry52 , DdEntry53 , DdEntry54 , DdEntry55 ,
DdEntry56 , DdEntry6 , DdEntry7 , DdEntry8 , DdEntry9 , DdNotifyFullscreenSpriteUpdate ,
DdQueryVisRgnUniqueness , DeleteColorSpace , DeleteDC , DeleteEnhMetaFile , DeleteMetaFile ,

DeleteObject , DescribePixelFormat , DestroyOPMProtectedOutput , DestroyPhysicalMonitorInternal , DeviceCapabilitiesExA , DeviceCapabilitiesExW , DrawEscape , Ellipse , EnableEUDC , EndDoc , EndFormPage , EndGdiRendering , EndPage , EndPath , EngAcquireSemaphore , EngAlphaBlend , EngAssociateSurface , EngBitBlt , EngCheckAbort , EngComputeGlyphSet , EngCopyBits , EngCreateBitmap , EngCreateClip , EngCreateDeviceBitmap , EngCreateDeviceSurface , EngCreatePalette , EngCreateSemaphore , EngDeleteClip , EngDeletePalette , EngDeletePath , EngDeleteSemaphore , EngDeleteSurface , EngEraseSurface , EngFillPath , EngFindResource , EngFreeModule , EngGetCurrentCodePage , EngGetDriverName , EngGetPrinterDataFileName , EngGradientFill , EngLineTo , EngLoadModule , EngLockSurface , EngMarkBandingSurface , EngMultiByteToUnicodeN , EngMultiByteToWideChar , EngPaint , EngPlgBlt , EngQueryEMFInfo , EngQueryLocalTime , EngReleaseSemaphore , EngStretchBlt , EngStretchBltROP , EngStrokeAndFillPath , EngStrokePath , EngTextOut , EngTransparentBlt , EngUnicodeToMultiByteN , EngUnlockSurface , EngWideCharToMultiByte , EnumEnhMetaFile , EnumFontFamiliesA , EnumFontFamiliesExA , EnumFontFamiliesExW , EnumFontFamiliesW , EnumFontsA , EnumFontsW , EnumICMProfilesA , EnumICMProfilesW , EnumMetaFile , EnumObjects , EqualRgn , Escape , EudcLoadLinkW , EudcUnloadLinkW , ExcludeClipRect , ExtCreatePen , ExtCreateRegion , ExtEscape , ExtFloodFill , ExtSelectClipRgn , ExtTextOutA , ExtTextOutW , FONTOBJ_cGetAllGlyphHandles , FONTOBJ_cGetGlyphs , FONTOBJ_pQueryGlyphAttrs , FONTOBJ_pfdg , FONTOBJ_pifi , FONTOBJ_pvTrueTypeFontFile , FONTOBJ_pxoGetXform , FONTOBJ_vGetInfo , FillPath , FillRgn , FixBrushOrgEx , FlattenPath , FloodFill , FontIsLinked , FrameRgn , GdiAddFontResourceW , GdiAddGlsBounds , GdiAddGlsRecord , GdiAlphaBlend , GdiArtificialDecrementDriver , GdiCleanCacheDC , GdiClearStockObjectCache , GdiComment , GdiConsoleTextOut , GdiConvertAndCheckDC , GdiConvertBitmap , GdiConvertBitmapV5 , GdiConvertBrush , GdiConvertDC , GdiConvertEnhMetaFile , GdiConvertFont , GdiConvertMetaFilePict , GdiConvertPalette , GdiConvertRegion , GdiConvertToDevmodeW , GdiCreateLocalEnhMetaFile , GdiCreateLocalMetaFilePict , GdiDeleteLocalDC , GdiDeleteSpoolFileHandle , GdiDescribePixelFormat , GdiDllInitialize , GdiDrawStream , GdiEndDocEMF , GdiEndPageEMF , GdiEntry1 , GdiEntry10 , GdiEntry11 , GdiEntry12 , GdiEntry13 , GdiEntry14 , GdiEntry15 , GdiEntry16 , GdiEntry2 , GdiEntry3 , GdiEntry4 , GdiEntry5 , GdiEntry6 , GdiEntry7 , GdiEntry8 , GdiEntry9 , GdiFixUpHandle , GdiFlush , GdiFullscreenControl , GdiGetBatchLimit , GdiGetBitmapBitsSize , GdiGetCharDimensions , GdiGetCodePage , GdiGetDC , GdiGetDevmodeForPage , GdiGetLocalBrush , GdiGetLocalDC , GdiGetLocalFont , GdiGetPageCount , GdiGetPageHandle , GdiGetSpoolFileHandle , GdiGetSpoolMessage , GdiGradientFill , GdiInitSpool , GdiInitializeLanguagePack , GdiIsMetaFileDC , GdiIsMetaPrintDC , GdiIsPlayMetafileDC , GdiIsScreenDC , GdiIsUMPDSandboxingEnabled , GdiLoadType1Fonts , GdiPlayDCScript , GdiPlayEMF , GdiPlayJournal , GdiPlayPageEMF , GdiPlayPrivatePageEMF , GdiPlayScript , GdiPrinterThunk , GdiProcessSetup , GdiQueryFonts , GdiQueryTable , GdiRealizationInfo , GdiReleaseDC , GdiReleaseLocalDC , GdiResetDCEMF , GdiSetAttrs , GdiSetBatchLimit , GdiSetLastError , GdiSetPixelFormat , GdiSetServerAttr , GdiStartDocEMF , GdiStartPageEMF , GdiSwapBuffers , GdiTransparentBlt , GdiValidateHandle , GetArcDirection , GetAspectRatioFilterEx , GetBitmapAttributes , GetBitmapBits , GetBitmapDimensionEx , GetBkColor , GetBkMode , GetBoundsRect , GetBrushAttributes , GetBrushOrgEx , GetCOPPCompatibleOPMInformation , GetCertificate , GetCertificateSize , GetCharABCWidthsA , GetCharABCWidthsFloatA , GetCharABCWidthsFloatW , GetCharABCWidthsI , GetCharABCWidthsW , GetCharWidth32A , GetCharWidth32W , GetCharWidthA , GetCharWidthFloatA , GetCharWidthFloatW , GetCharWidthI , GetCharWidthInfo , GetCharWidthW , GetCharacterPlacementA , GetCharacterPlacementW , GetClipBox , GetClipRgn , GetColorAdjustment , GetColorSpace , GetCurrentDpiInfo , GetCurrentObject , GetCurrentPositionEx , GetDCBrushColor , GetDCOrgEx , GetDCPenColor , GetDIBColorTable , GetDIBits , GetDeviceCaps ,

GetDeviceGammaRamp , GetETM , GetEUDCTimeStamp , GetEUDCTimeStampExW ,
GetEnhMetaFileA , GetEnhMetaFileBits , GetEnhMetaFileDescriptionA ,
GetEnhMetaFileDescriptionW , GetEnhMetaFileHeader , GetEnhMetaFilePaletteEntries ,
GetEnhMetaFilePixelFormat , GetEnhMetaFileW , GetFontAssocStatus , GetFontData ,
GetFontFileData , GetFontFileInfo , GetFontLanguageInfo , GetFontRealizationInfo ,
GetFontResourceInfoW , GetFontUnicodeRanges , GetGlyphIndicesA , GetGlyphIndicesW ,
GetGlyphOutline , GetGlyphOutlineA , GetGlyphOutlineW , GetGlyphOutlineWow ,
GetGraphicsMode , GetHFONT , GetICMProfileA , GetICMProfileW , GetKerningPairs ,
GetKerningPairsA , GetKerningPairsW , GetLayout , GetLogColorSpaceA , GetLogColorSpaceW ,
GetMapMode , GetMetaFileA , GetMetaFileBitsEx , GetMetaFileW , GetMetaRgn , GetMiterLimit ,
GetNearestColor , GetNearestPaletteIndex , GetNumberOfPhysicalMonitors , GetOPMInformation ,
GetOPMRandomNumber , GetObjectA , GetObjectType , GetObjectW , GetOutlineTextMetricsA ,
GetOutlineTextMetricsW , GetPaletteEntries , GetPath , GetPhysicalMonitorDescription ,
GetPhysicalMonitors , GetPixel , GetPixelFormat , GetPolyFillMode , GetROP2 , GetRandomRgn ,
GetRasterizerCaps , GetRegionData , GetRelAbs , GetRgnBox , GetStockObject , GetStretchBltMode ,
GetStringBitmapA , GetStringBitmapW , GetSuggestedOPMProtectedOutputArraySize ,
GetSystemPaletteEntries , GetSystemPaletteUse , GetTextAlign , GetTextCharacterExtra ,
GetTextCharset , GetTextCharsetInfo , GetTextColor , GetTextExtentExPointA ,
GetTextExtentExPointI , GetTextExtentExPointW , GetTextExtentExPointWPri ,
GetTextExtentPoint32A , GetTextExtentPoint32W , GetTextExtentPointA , GetTextExtentPointI ,
GetTextExtentPointW , GetTextFaceA , GetTextFaceAliasW , GetTextFaceW , GetTextMetricsA ,
GetTextMetricsW , GetTransform , GetViewportExtEx , GetViewportOrgEx , GetWinMetaFileBits ,
GetWindowExtEx , GetWindowOrgEx , GetWorldTransform , HT_Get8BPPFormatPalette ,
HT_Get8BPPMaskPalette , IntersectClipRect , InvertRgn , IsValidEnhMetaRecord ,
IsValidEnhMetaRecordOffExt , LpToDP , LineDDA , LineTo , LpkDrawTextEx , LpkEditControl ,
LpkExtTextOut , LpkGetCharacterPlacement , LpkGetTextExtentExPoint , LpkInitialize ,
LpkPSMTextOut , LpkPresent , LpkTabbedTextOut , LpkUseGDIWidthCache , MaskBlt , MirrorRgn ,
ModifyWorldTransform , MoveToEx , NamedEscape , OffsetClipRgn , OffsetRgn ,
OffsetViewportOrgEx , OffsetWindowOrgEx , PATHOBJ_bEnum , PATHOBJ_bEnumClipLines ,
PATHOBJ_vEnumStart , PATHOBJ_vEnumStartClipLines , PATHOBJ_vGetBounds , PaintRgn , PatBlt ,
PathToRegion , Pie , PlayEnhMetaFile , PlayEnhMetaFileRecord , PlayMetaFile , PlayMetaFileRecord ,
PlgBlt , PolyBezier , PolyBezierTo , PolyDraw , PolyPatBlt , PolyPolygon , PolyPolyline , PolyTextOutA ,
PolyTextOutW , Polygon , Polyline , PolylineTo , PtInRegion , PtVisible , QueryFontAssocStatus ,
RealizePalette , RectInRegion , RectVisible , Rectangle , RemoveFontMemResourceEx ,
RemoveFontResourceA , RemoveFontResourceExA , RemoveFontResourceExW ,
RemoveFontResourceTracking , RemoveFontResourceW , ResetDCA , ResetDCW , ResizePalette ,
RestoreDC , RoundRect , STROBJ_bEnum , STROBJ_bEnumPositionsOnly ,
STROBJ_bGetAdvanceWidths , STROBJ_dwGetCodePage , STROBJ_vEnumStart , SaveDC ,
ScaleViewportExtEx , ScaleWindowExtEx , ScriptApplyDigitSubstitution , ScriptApplyLogicalWidth ,
ScriptBreak , ScriptCPToX , ScriptCacheGetHeight , ScriptFreeCache , ScriptGetCMap ,
ScriptGetFontAlternateGlyphs , ScriptGetFontFeatureTags , ScriptGetFontLanguageTags ,
ScriptGetFontProperties , ScriptGetFontScriptTags , ScriptGetGlyphABCWidth ,
ScriptGetLogicalWidths , ScriptGetProperties , ScriptIsComplex , ScriptItemize ,
ScriptItemizeOpenType , ScriptJustify , ScriptLayout , ScriptPlace , ScriptPlaceOpenType ,
ScriptPositionSingleGlyph , ScriptRecordDigitSubstitution , ScriptShape , ScriptShapeOpenType ,
ScriptStringAnalyse , ScriptStringCPToX , ScriptStringFree , ScriptStringGetLogicalWidths ,
ScriptStringGetOrder , ScriptStringOut , ScriptStringValidate , ScriptStringXtoCP ,
ScriptString_pLogAttr , ScriptString_pSize , ScriptString_pcOutChars , ScriptSubstituteSingleGlyph ,

ScriptTextOut , ScriptXtoCP , SelectBrushLocal , SelectClipPath , SelectClipRgn , SelectFontLocal ,
SelectObject , SelectPalette , SetAbortProc , SetArcDirection , SetBitmapAttributes , SetBitmapBits ,
SetBitmapDimensionEx , SetBkColor , SetBkMode , SetBoundsRect , SetBrushAttributes ,
SetBrushOrgEx , SetColorAdjustment , SetColorSpace , SetDCBrushColor , SetDCPenColor ,
SetDIBColorTable , SetDIBits , SetDIBitsToDevice , SetDeviceGammaRamp , SetEnhMetaFileBits ,
SetFontEnumeration , SetGraphicsMode , SetICMMode , SetICMProfileA , SetICMProfileW ,
SetLayout , SetLayoutWidth , SetMagicColors , SetMapMode , SetMapperFlags , SetMetaFileBitsEx ,
SetMetaRgn , SetMiterLimit , SetOPMSigningKeyAndSequenceNumbers , SetPaletteEntries , SetPixel
, SetPixelFormat , SetPixelV , SetPolyFillMode , SetROP2 , SetRectRgn , SetRelAbs ,
SetStretchBltMode , SetSystemPaletteUse , SetTextAlign , SetTextCharacterExtra , SetTextColor ,
SetTextJustification , SetViewportExtEx , SetViewportOrgEx , SetVirtualResolution ,
SetWinMetaFileBits , SetWindowExtEx , SetWindowOrgEx , SetWorldTransform , StartDocA ,
StartDocW , StartFormPage , StartPage , StretchBlt , StretchDIBits , StrokeAndFillPath , StrokePath ,
SwapBuffers , TextOutA , TextOutW , TranslateCharsetInfo , UnloadNetworkFonts , UnrealizeObject ,
UpdateColors , UpdateICMRegKeyA , UpdateICMRegKeyW , UspAllocCache , UspAllocTemp ,
UspFreeMem , WidenPath , XFORMOBJ_bApplyXform , XFORMOBJ_iGetXform ,
XLATEOBJ_cGetPalette , XLATEOBJ_hGetColorTransform , XLATEOBJ_iXlate , XLATEOBJ_piVector ,
bInitSystemAndFontsDirectoriesW , bMakePathNameW , cGetTTFFromFOT , ftsWordBreak ,
gdiPlaySpoolStream , IERT_DelayLoadFailureHook , CreateStringHashN , GetIDNSettingsForIE ,
IEGetFrameUtilExports , IEGetProcessModule , IEGetTabWindowExports ,
IUriBuilderInternalCreateDomain , ResetIDNLanguageData , ResetIEExtensibility ,
ResetIERegistrySettings , UriFromHostAndScheme , CreateUriBuilder , CreateUri ,
CreateUriFromMultiByteString , CreateUriPriv , CreateUriWithFragment , DllCanUnloadNow ,
DllGetActivationFactory , DllGetClassObject , FastMimeGetFileExtension ,
FastMimeGetIsMimeFilterEnabled , FastMimeLookupKnownType , FastMimeSetIsMimeFilterEnabled
, GetUriPriv , GetUriPriv2 , GetPortFromUrlScheme , GetPropertyFromName , GetPropertyName ,
IEDllLoader , ImpersonateUser , IntlPercentEncodeNormalize , IsDWORDProperty , IsStringProperty ,
PrivateCoInternetCanonicalizeUri , PrivateCoInternetCombineUri , PrivateCoInternetParseUri ,
RevertImpersonate , LCIECalculatePackedStringSize , LCIEPackString , LCIEUnpackString ,
CtfImmAppCompatEnableIMEonProtectedCode , CtfImmCoUninitialize ,
CtfImmDispatchDefImeMessage , CtfImmEnterCoInitCountSkipMode , CtfImmGenerateMessage ,
CtfImmGetCompatibleKeyboardLayout , CtfImmGetGlobalIMEStatus , CtfImmGetGuidAtom ,
CtfImmGetIMEFileName , CtfImmGetTMAEFlags , CtfImmHideToolbarWnd , CtfImmIsCiceroEnabled ,
CtfImmIsCiceroStartedInThread , CtfImmIsComStartedInThread , CtfImmIsGuidMapEnable ,
CtfImmIsTextFrameServiceDisabled , CtfImmLastEnabledWndDestroy ,
CtfImmLeaveCoInitCountSkipMode , CtfImmNotify , CtfImmRestoreToolbarWnd ,
CtfImmSetAppCompatFlags , CtfImmSetCiceroStartInThread ,
CtfImmSetDefaultRemoteKeyboardLayout , CtfImmTIMActivate , GetKeyboardLayoutCP ,
ImmActivateLayout , ImmAssociateContext , ImmAssociateContextEx , ImmCallImeConsoleIME ,
ImmConfigureIMEA , ImmConfigureIMEW , ImmCreateContext , ImmCreateIMCC ,
ImmCreateSoftKeyboard , ImmDestroyContext , ImmDestroyIMCC , ImmDestroySoftKeyboard ,
ImmDisableIME , ImmDisableLegacyIME , ImmEnumInputContext , ImmEnumRegisterWordA ,
ImmEnumRegisterWordW , ImmEscapeA , ImmEscapeW , ImmFreeLayout , ImmGenerateMessage ,
ImmGetAppCompatFlags , ImmGetCandidateListA , ImmGetCandidateListCountA ,
ImmGetCandidateListCountW , ImmGetCandidateListW , ImmGetCandidateWindow ,
ImmGetCompositionFontA , ImmGetCompositionFontW , ImmGetCompositionStringA ,
ImmGetCompositionStringW , ImmGetCompositionWindow , ImmGetContext ,
ImmGetConversionListA , ImmGetConversionListW , ImmGetConversionStatus ,

ImmGetDefaultIMEWnd , ImmGetDescriptionA , ImmGetDescriptionW , ImmGetGuideLineA , ImmGetGuideLineW , ImmGetHotKey , ImmGetIMCCLockCount , ImmGetIMCCSize , ImmGetIMCLockCount , ImmGetIMEFileNameA , ImmGetIMEFileNameW , ImmGetImeInfoEx , ImmGetImeMenuItemsA , ImmGetImeMenuItemsW , ImmGetOpenStatus , ImmGetProperty , ImmGetRegisterWordStyleA , ImmGetRegisterWordStyleW , ImmGetStatusWindowPos , ImmGetVirtualKey , ImmIMPGetIMEA , ImmIMPGetIMEW , ImmIMPQueryIMEA , ImmIMPQueryIMEW , ImmIMPSetIMEA , ImmIMPSetIMEW , ImmInstallIMEA , ImmInstallIMEW , ImmIsIME , ImmIsUIMessageA , ImmIsUIMessageW , ImmLoadIME , ImmLoadLayout , ImmLockClientImc , ImmLockIMC , ImmLockIMCC , ImmLockImeDpi , ImmNotifyIME , ImmProcessKey , ImmPutImeMenuItemsIntoMappedFile , ImmReSizeIMCC , ImmRegisterClient , ImmRegisterWordA , ImmRegisterWordW , ImmReleaseContext , ImmRequestMessageA , ImmRequestMessageW , ImmSendIMEMessageExA , ImmSendIMEMessageExW , ImmSetActiveContext , ImmSetActiveContextConsoleIME , ImmSetCandidateWindow , ImmSetCompositionFontA , ImmSetCompositionFontW , ImmSetCompositionStringA , ImmSetCompositionStringW , ImmSetCompositionWindow , ImmSetConversionStatus , ImmSetHotKey , ImmSetOpenStatus , ImmSetStatusWindowPos , ImmShowSoftKeyboard , ImmSimulateHotKey , ImmSystemHandler , ImmTranslateMessage , ImmUnlockClientImc , ImmUnlockIMC , ImmUnlockIMCC , ImmUnlockImeDpi , ImmUnregisterWordA , ImmUnregisterWordW , ImmWINNLSEnableIME , ImmWINNLSGetEnableStatus , ImmWINNLSGetIMEHotkey , AddIPAddress , AllocateAndGetInterfaceInfoFromStack , AllocateAndGetIpAddrTableFromStack , CancelIPChangeNotify , CancelMibChangeNotify2 , CloseCompartment , CloseGetIPPhysicalInterfaceForDestination , ConvertCompartmentGuidToId , ConvertCompartmentIdToGuid , ConvertGuidToStringA , ConvertGuidToStringW , ConvertInterfaceAliasToLuid , ConvertInterfaceGuidToLuid , ConvertInterfaceIndexToLuid , ConvertInterfaceLuidToAlias , ConvertInterfaceLuidToGuid , ConvertInterfaceLuidToIndex , ConvertInterfaceLuidToNameA , ConvertInterfaceLuidToNameW , ConvertInterfaceNameToLuidA , ConvertInterfaceNameToLuidW , ConvertInterfacePhysicalAddressToLuid , ConvertIpv4MaskToLength , ConvertLengthToIpv4Mask , ConvertRemoteInterfaceAliasToLuid , ConvertRemoteInterfaceGuidToLuid , ConvertRemoteInterfaceIndexToLuid , ConvertRemoteInterfaceLuidToAlias , ConvertRemoteInterfaceLuidToGuid , ConvertRemoteInterfaceLuidToIndex , ConvertStringToGuidA , ConvertStringToGuidW , ConvertStringToInterfacePhysicalAddress , CreateAnycastIpAddressEntry , CreateIpForwardEntry , CreateIpForwardEntry2 , CreateIpNetEntry , CreateIpNetEntry2 , CreatePersistentTcpPortReservation , CreatePersistentUdpPortReservation , CreateProxyArpEntry , CreateSortedAddressPairs , CreateUnicastIpAddressEntry , DeleteAnycastIpAddressEntry , DeleteIPAddress , DeleteIpForwardEntry , DeleteIpForwardEntry2 , DeleteIpNetEntry , DeleteIpNetEntry2 , DeletePersistentTcpPortReservation , DeletePersistentUdpPortReservation , DeleteProxyArpEntry , DeleteUnicastIpAddressEntry , DisableMediaSense , EnableRouter , FlushIpNetTable , FlushIpNetTable2 , FlushIpPathTable , FreeMibTable , GetAdapterIndex , GetAdapterOrderMap , GetAdaptersAddresses , GetAdaptersInfo , GetAnycastIpAddressEntry , GetAnycastIpAddressTable , GetBestInterface , GetBestInterfaceEx , GetBestRoute , GetBestRoute2 , GetCurrentThreadCompartmentId , GetExtendedTcpTable , GetExtendedUdpTable , GetFriendlyIfIndex , GetIcmpStatistics , GetIcmpStatisticsEx , GetIfEntry , GetIfEntry2 , GetIfStackTable , GetIfTable , GetIfTable2 , GetIfTable2Ex , GetInterfaceInfo , GetInvertedIfStackTable , GetIpAddrTable , GetIpErrorString , GetIpForwardEntry2 , GetIpForwardTable , GetIpForwardTable2 , GetIpInterfaceEntry , GetIpInterfaceTable , GetIpNetEntry2 , GetIpNetTable , GetIpNetTable2 , GetIpNetworkConnectionBandwidthEstimates , GetIpPathEntry , GetIpPathTable , GetIpStatistics , GetIpStatisticsEx , GetMulticastIpAddressEntry ,

GetMulticastIpAddressTable , GetNetworkInformation , GetNetworkParams ,
GetNumberOfInterfaces , GetOwnerModuleFromPidAndInfo , GetOwnerModuleFromTcp6Entry ,
GetOwnerModuleFromTcpEntry , GetOwnerModuleFromUdp6Entry ,
GetOwnerModuleFromUdpEntry , GetPerAdapterInfo , GetPerTcp6ConnectionEStats ,
GetPerTcp6ConnectionStats , GetPerTcpConnectionEStats , GetPerTcpConnectionStats ,
GetRTTAndHopCount , GetSessionCompartmentId , GetTcp6Table , GetTcp6Table2 , GetTcpStatistics
 , GetTcpStatisticsEx , GetTcpTable , GetTcpTable2 , GetTeredoPort , GetUdp6Table , GetUdpStatistics
 , GetUdpStatisticsEx , GetUdpTable , GetUniDirectionalAdapterInfo , GetUnicastIpAddressEntry ,
GetUnicastIpAddressTable , Icmp6CreateFile , Icmp6ParseReplies , Icmp6SendEcho2 ,
IcmpCloseHandle , IcmpCreateFile , IcmpParseReplies , IcmpSendEcho , IcmpSendEcho2 ,
IcmpSendEcho2Ex , InitializeIpForwardEntry , InitializeIpInterfaceEntry ,
InitializeUnicastIpAddressEntry , InternalCleanupPersistentStore ,
InternalCreateAnycastIpAddressEntry , InternalCreateIpForwardEntry ,
InternalCreateIpForwardEntry2 , InternalCreateIpNetEntry , InternalCreateIpNetEntry2 ,
InternalCreateUnicastIpAddressEntry , InternalDeleteAnycastIpAddressEntry ,
InternalDeleteIpForwardEntry , InternalDeleteIpForwardEntry2 , InternalDeleteIpNetEntry ,
InternalDeleteIpNetEntry2 , InternalDeleteUnicastIpAddressEntry , InternalFindInterfaceByAddress ,
InternalGetAnycastIpAddressEntry , InternalGetAnycastIpAddressTable ,
InternalGetBoundTcp6EndpointTable , InternalGetBoundTcpEndpointTable ,
InternalGetForwardIpTable2 , InternalGetIPPhysicalInterfaceForDestination , InternalGetIfEntry2 ,
InternalGetIfTable , InternalGetIfTable2 , InternalGetIpAddrTable , InternalGetIpForwardEntry2 ,
InternalGetIpForwardTable , InternalGetIpInterfaceEntry , InternalGetIpInterfaceTable ,
InternalGetIpNetEntry2 , InternalGetIpNetTable , InternalGetIpNetTable2 ,
InternalGetMulticastIpAddressEntry , InternalGetMulticastIpAddressTable ,
InternalGetRtcSlotInformation , InternalGetTcp6Table2 , InternalGetTcp6TableWithOwnerModule ,
InternalGetTcp6TableWithOwnerPid , InternalGetTcpTable , InternalGetTcpTable2 ,
InternalGetTcpTableEx , InternalGetTcpTableWithOwnerModule ,
InternalGetTcpTableWithOwnerPid , InternalGetTunnelPhysicalAdapter ,
InternalGetUdp6TableWithOwnerModule , InternalGetUdp6TableWithOwnerPid ,
InternalGetUdpTable , InternalGetUdpTableEx , InternalGetUdpTableWithOwnerModule ,
InternalGetUdpTableWithOwnerPid , InternalGetUnicastIpAddressEntry ,
InternalGetUnicastIpAddressTable , InternalIcmpCreateFileEx , InternalSetIfEntry ,
InternalSetIpForwardEntry , InternalSetIpForwardEntry2 , InternalSetIpInterfaceEntry ,
InternalSetIpNetEntry , InternalSetIpNetEntry2 , InternalSetIpStats , InternalSetTcpEntry ,
InternalSetTeredoPort , InternalSetUnicastIpAddressEntry , IpReleaseAddress , IpRenewAddress ,
LookupPersistentTcpPortReservation , LookupPersistentUdpPortReservation , NTPTIMEToNTFileTime
 , NTTimeToNTPTIME , NhGetGuidFromInterfaceName , NhGetInterfaceDescriptionFromGuid ,
NhGetInterfaceNameFromDeviceGuid , NhGetInterfaceNameFromGuid ,
NhpAllocateAndGetInterfaceInfoFromStack , NotifyAddrChange , NotifyCompartmentChange ,
NotifyIpInterfaceChange , NotifyRouteChange , NotifyRouteChange2 ,
NotifyStableUnicastIpAddressTable , NotifyTeredoPortChange , NotifyUnicastIpAddressChange ,
OpenCompartment , ParseNetworkString , PfAddFiltersToInterface , PfAddGlobalFilterToInterface ,
PfBindInterfaceToIPAddress , PfBindInterfaceToIndex , PfCreateInterface , PfDeleteInterface ,
PfDeleteLog , PfGetInterfaceStatistics , PfMakeLog , PfRebindFilters , PfRemoveFilterHandles ,
PfRemoveFiltersFromInterface , PfRemoveGlobalFilterFromInterface , PfSetLogBuffer , PfTestPacket ,
PfUnBindInterface , ResolveIpNetEntry2 , ResolveNeighbor , RestoreMediaSense , SendARP ,
SetAdapterIpAddress , SetCurrentThreadCompartmentId , SetIfEntry , SetIpForwardEntry ,
SetIpForwardEntry2 , SetIpInterfaceEntry , SetIpNetEntry , SetIpNetEntry2 , SetIpStatistics ,

SetIpStatisticsEx , SetIpTTL , SetNetworkInformation , SetPerTcp6ConnectionEStats ,
SetPerTcp6ConnectionStats , SetPerTcpConnectionEStats , SetPerTcpConnectionStats ,
SetSessionCompartmentId , SetTcpEntry , SetUnicastIpAddressEntry , UnenableRouter ,
do_echo_rep , do_echo_req , if_indexoname , if_nameindex , register_icmp ,
WriteStateContainerValue , WriteStateAtomValue , UnsubscribeStateChangeNotification ,
UnregisterStateLock , UnregisterStateChangeNotification , SubscribeStateChangeNotification ,
SetStateVersion , SetRoamingLastObservedChangeTime , ResetState , ReleaseStateLock ,
RegisterStateLock , RegisterStateChangeNotification , ReadStateContainerValue ,
ReadStateAtomValue , QueryStateContainerItemInfo , QueryStateAtomValueInfo ,
PublishStateChangeNotification , PsmRegisterApplicationProcess ,
PsmQueryBackgroundActivationType , PsmCreateMatchToken , PsmAdjustActivationToken ,
PsmActivateApplicationByToken , ParseApplicationUserModelId ,
PackageNameAndPublisherIdFromFamilyName , PackageIdFromFullName , PackageFullNameFromId
 , PackageFamilyNameFromId , PackageFamilyNameFromFullName ,
OverrideRoamingDataModificationTimesInRange , OpenStateExplicit , OpenStateAtom , OpenState ,
OpenPackageInfoByFullName , InvalidateAppModelVersionCache , GetSystemAppDataKey ,
GetSystemAppDataFolder , GetStateVersion , GetStateSettingsFolder , GetStateRootFolder ,
GetStateFolder , GetStateContainerDepth , GetStagedPackagePathByFullName ,
GetStagedPackageOrigin , GetSerializedAtomBytes , GetRoamingLastObservedChangeTime ,
GetPackagesByPackageFamily , GetPackageSecurityProperty , GetPackageSecurityContext ,
GetPackageResourcesProperty , GetPackageResourcesContext , GetPackagePropertyString ,
GetPackageProperty , GetPackagePathByFullName , GetPackagePath ,
GetPackageOSMaxVersionTested , GetPackageInstallTime , GetPackageInfo , GetPackageId ,
GetPackageFullName , GetPackageFamilyName , GetPackageContext ,
GetPackageApplicationResourcesContext , GetPackageApplicationPropertyString ,
GetPackageApplicationProperty , GetPackageApplicationIds , GetPackageApplicationContext ,
GetHivePath , GetCurrentPackageSecurityContext , GetCurrentPackageResourcesContext ,
GetCurrentPackagePath , GetCurrentPackageInfo , GetCurrentPackageId ,
GetCurrentPackageFullName , GetCurrentPackageFamilyName , GetCurrentPackageContext ,
GetCurrentPackageApplicationResourcesContext , GetCurrentPackageApplicationContext ,
GetCurrentApplicationUserModelId , GetApplicationUserModelId , GetAppModelVersion ,
FormatApplicationUserModelId , FindPackagesByPackageFamily , EnumerateStateContainerItems ,
EnumerateStateAtomValues , DuplicateStateContainerHandle , DeleteStateContainerValue ,
DeleteStateContainer , DeleteStateAtomValue , CreateStateSubcontainer , CreateStateLock ,
CreateStateContainer , CreateStateChangeNotification , CreateStateAtom , CommitStateAtom ,
CloseStateLock , CloseStateContainer , CloseStateChangeNotification , CloseStateAtom , CloseState ,
ClosePackageInfo , CheckIfStateChangeNotificationExists , AppXSetPackageState ,
AppXLookupMoniker , AppXLookupDisplayName , AppXGetPackageState , AppXGetPackageSid ,
AppXGetPackageCapabilities , AppXGetOSMinVersion , AppXGetOSMaxVersionTested ,
AppXGetDevelopmentMode , AppXGetApplicationData , AppXFreeMemory ,
AppContainerUnregisterSid , AppContainerRegisterSid , AppContainerLookupMoniker ,
AppContainerLookupDisplayNameMrtReference , AppContainerFreeMemory ,
AppContainerDeriveSidFromMoniker , AcquireStateLock , AcquireSRWLockExclusive ,
AcquireSRWLockShared , ActivateActCtx , ActivateActCtxWorker , AddAtomA , AddAtomW ,
AddConsoleAliasA , AddConsoleAliasW , AddDllDirectory , AddIntegrityLabelToBoundaryDescriptor ,
AddLocalAlternateComputerNameA , AddLocalAlternateComputerNameW , AddRefActCtx ,
AddRefActCtxWorker , AddResourceAttributeAce , AddSIDToBoundaryDescriptor ,
AddScopedPolicyIDAce , AddSecureMemoryCacheCallback , AddVectoredContinueHandler ,

AddVectoredExceptionHandler , AdjustCalendarDate , AllocConsole , AllocateUserPhysicalPages , AllocateUserPhysicalPagesNuma , AppXGetOSMaxVersionTested , ApplicationRecoveryFinished , ApplicationRecoveryInProgress , AreFileApisANSI , AssignProcessToJobObject , AttachConsole , BackupRead , BackupSeek , BackupWrite , BaseCheckAppcompatCache , BaseCheckAppcompatCacheEx , BaseCheckAppcompatCacheExWorker , BaseCheckAppcompatCacheWorker , BaseCheckElevation , BaseCheckRunApp , BaseCleanupAppcompatCacheSupport , BaseCleanupAppcompatCacheSupportWorker , BaseDestroyVDMEnvironment , BaseDllReadWriteIniFile , BaseDumpAppcompatCache , BaseDumpAppcompatCacheWorker , BaseElevationPostProcessing , BaseFlushAppcompatCache , BaseFlushAppcompatCacheWorker , BaseFormatObjectAttributes , BaseFormatTimeOut , BaseFreeAppCompatDataForProcessWorker , BaseGenerateAppCompatData , BaseGetNamedObjectDirectory , BaseInitAppcompatCacheSupport , BaseInitAppcompatCacheSupportWorker , BaselsAppcompatInfrastructureDisabled , BaselsAppcompatInfrastructureDisabledWorker , BaselsDosApplication , BaseQueryModuleData , BaseReadAppCompatDataForProcessWorker , BaseSetLastNTErrors , BaseThreadInitThunk , BaseUpdateAppcompatCache , BaseUpdateAppcompatCacheWorker , BaseUpdateVDMEntry , BaseVerifyUnicodeString , BaseWriteErrorElevationRequiredEvent , Basep8BitStringToDynamicUnicodeString , BasepAllocateActivationContextActivationBlock , BasepAnsiStringToDynamicUnicodeString , BasepAppContainerEnvironmentExtension , BasepAppXExtension , BasepCheckAppCompat , BasepCheckBadapp , BasepCheckWebBladeHashes , BasepCheckWinSaferRestrictions , BasepConstructSxsCreateProcessMessage , BasepCopyEncryption , BasepFreeActivationContextActivationBlock , BasepFreeAppCompatData , BasepGetAppCompatData , BasepGetComputerNameFromNtPath , BasepGetExeArchType , BaseplsProcessAllowed , BasepMapModuleHandle , BasepNotifyLoadStringResource , BasepPostSuccessAppXExtension , BasepProcessInvalidImage , BasepQueryAppCompat , BasepReleaseAppXContext , BasepReleaseSxsCreateProcessUtilityStruct , BasepReportFault , BasepSetFileEncryptionCompression , Beep , BeginUpdateResourceA , BeginUpdateResourceW , BindIoCompletionCallback , BuildCommDCBA , BuildCommDCBAndTimeoutsA , BuildCommDCBAndTimeoutsW , BuildCommDCBW , CallNamedPipeA , CallNamedPipeW , CallbackMayRunLong , CalloutOnFiberStack , CancelDeviceWakeupRequest , Canceled , CanceledEx , CancelSynchronousIo , CancelThreadpoolIo , CancelTimerQueueTimer , CancelWaitableTimer , CeipIsOptedIn , ChangeTimerQueueTimer , CheckAllowDecryptedRemoteDestinationPolicy , CheckElevation , CheckElevationEnabled , CheckForReadOnlyResource , CheckForReadOnlyResourceFilter , CheckNameLegalDOS8Dot3A , CheckNameLegalDOS8Dot3W , CheckRemoteDebuggerPresent , CheckTokenCapability , CheckTokenMembershipEx , ClearCommBreak , ClearCommError , CloseConsoleHandle , CloseHandle , ClosePackageInfo , ClosePrivateNamespace , CloseProfileUserMapping , CloseState , CloseThreadpool , CloseThreadpoolCleanupGroup , CloseThreadpoolCleanupGroupMembers , CloseThreadpoolIo , CloseThreadpoolTimer , CloseThreadpoolWait , CloseThreadpoolWork , CmdBatNotification , CommConfigDialogA , CommConfigDialogW , CompareCalendarDates , CompareFileTime , CompareStringA , CompareStringEx , CompareStringOrdinal , CompareStringW , ConnectNamedPipe , ConsoleMenuControl , ContinueDebugEvent , ConvertCalDateTimeToSystemTime , ConvertDefaultLocale , ConvertFiberToThread , ConvertNLSDayOfWeekToWin32DayOfWeek , ConvertSystemTimeToCalDateTime , ConvertThreadToFiber , ConvertThreadToFiberEx , CopyContext , CopyFile2 , CopyFileA , CopyFileExA , CopyFileExW , CopyFileTransactedA , CopyFileTransactedW , CopyFileW , CopyLZFile , CreateActCtxA , CreateActCtxW , CreateActCtxWWorker , CreateBoundaryDescriptorA , CreateBoundaryDescriptorW , CreateConsoleScreenBuffer , CreateDirectoryA , CreateDirectoryExA , CreateDirectoryExW , CreateDirectoryTransactedA ,

CreateDirectoryTransactedW , CreateDirectoryW , CreateEventA , CreateEventExA , CreateEventExW , CreateEventW , CreateFiber , CreateFiberEx , CreateFile2 , CreateFileA , CreateFileMappingA , CreateFileMappingFromApp , CreateFileMappingNumaA , CreateFileMappingNumaW , CreateFileMappingW , CreateFileTransactedA , CreateFileTransactedW , CreateFileW , CreateHardLinkA , CreateHardLinkTransactedA , CreateHardLinkTransactedW , CreateHardLinkW , CreateIoCompletionPort , CreateJobObjectA , CreateJobObjectW , CreateJobSet , CreateMailslotA , CreateMailslotW , CreateMemoryResourceNotification , CreateMutexA , CreateMutexExA , CreateMutexExW , CreateMutexW , CreateNamedPipeA , CreateNamedPipeW , CreatePipe , CreatePrivateNamespaceA , CreatePrivateNamespaceW , CreateProcessA , CreateProcessAsUserW , CreateProcessInternalA , CreateProcessInternalW , CreateProcessW , CreateRemoteThread , CreateRemoteThreadEx , CreateSemaphoreA , CreateSemaphoreExA , CreateSemaphoreExW , CreateSemaphoreW , CreateSymbolicLinkA , CreateSymbolicLinkTransactedA , CreateSymbolicLinkTransactedW , CreateSymbolicLinkW , CreateTapePartition , CreateThread , CreateThreadpool , CreateThreadpoolCleanupGroup , CreateThreadpoollo , CreateThreadpoolTimer , CreateThreadpoolWait , CreateThreadpoolWork , CreateTimerQueue , CreateTimerQueueTimer , CreateToolhelp32Snapshot , CreateUmsCompletionList , CreateUmsThreadContext , CreateWaitableTimerA , CreateWaitableTimerExA , CreateWaitableTimerExW , CreateWaitableTimerW , CtrlRoutine , DeactivateActCtx , DeactivateActCtxWorker , DebugActiveProcess , DebugActiveProcessStop , DebugBreak , DebugBreakProcess , DebugSetProcessKillOnExit , DecodePointer , DecodeSystemPointer , DefineDosDeviceA , DefineDosDeviceW , DelayLoadFailureHook , DeleteAtom , DeleteBoundaryDescriptor , DeleteCriticalSection , DeleteFiber , DeleteFileA , DeleteFileTransactedA , DeleteFileTransactedW , DeleteFileW , DeleteProcThreadAttributeList , DeleteSynchronizationBarrier , DeleteTimerQueue , DeleteTimerQueueEx , DeleteTimerQueueTimer , DeleteUmsCompletionList , DeleteUmsThreadContext , DeleteVolumeMountPointA , DeleteVolumeMountPointW , DequeueUmsCompletionListItems , DeviceIoControl , DisableThreadLibraryCalls , DisableThreadProfiling , DisassociateCurrentThreadFromCallback , DisconnectNamedPipe , DnsHostnameToComputerNameA , DnsHostnameToComputerNameExW , DnsHostnameToComputerNameW , DosDateTimeToFileTime , DosPathToSessionPathA , DosPathToSessionPathW , DuplicateConsoleHandle , DuplicateEncryptionInfoFileExt , DuplicateHandle , EnableThreadProfiling , EncodePointer , EncodeSystemPointer , EndUpdateResourceA , EndUpdateResourceW , EnterCriticalSection , EnterSynchronizationBarrier , EnterUmsSchedulingMode , EnumCalendarInfoA , EnumCalendarInfoExA , EnumCalendarInfoExEx , EnumCalendarInfoExW , EnumCalendarInfoW , EnumDateFormatsA , EnumDateFormatsExA , EnumDateFormatsExEx , EnumDateFormatsExW , EnumDateFormatsW , EnumLanguageGroupLocalesA , EnumLanguageGroupLocalesW , EnumResourceLanguagesA , EnumResourceLanguagesExA , EnumResourceLanguagesExW , EnumResourceLanguagesW , EnumResourceNamesA , EnumResourceNamesExA , EnumResourceNamesExW , EnumResourceNamesW , EnumResourceTypesA , EnumResourceTypesExA , EnumResourceTypesExW , EnumResourceTypesW , EnumSystemCodePagesA , EnumSystemCodePagesW , EnumSystemFirmwareTables , EnumSystemGeoID , EnumSystemLanguageGroupsA , EnumSystemLanguageGroupsW , EnumSystemLocalesA , EnumSystemLocalesEx , EnumSystemLocalesW , EnumTimeFormatsA , EnumTimeFormatsEx , EnumTimeFormatsW , EnumUILanguagesA , EnumUILanguagesW , EnumerateLocalComputerNamesA , EnumerateLocalComputerNamesW , EraseTape , EscapeCommFunction , ExecuteUmsThread , ExitProcess , ExitThread , ExitVDM , ExpandEnvironmentStringsA , ExpandEnvironmentStringsW , ExpungeConsoleCommandHistoryA , ExpungeConsoleCommandHistoryW , FatalAppExitA , FatalAppExitW , FatalExit ,

FileTimeToDosDateTime , FileTimeToLocalFileTime , FileTimeToSystemTime ,
FillConsoleOutputAttribute , FillConsoleOutputCharacterA , FillConsoleOutputCharacterW ,
FindActCtxSectionGuid , FindActCtxSectionGuidWorker , FindActCtxSectionStringA ,
FindActCtxSectionStringW , FindActCtxSectionStringWWorker , FindAtomA , FindAtomW , FindClose ,
FindCloseChangeNotification , FindFirstChangeNotificationA , FindFirstChangeNotificationW ,
FindFirstFileA , FindFirstFileExA , FindFirstFileExW , FindFirstFileNameTransactedW ,
FindFirstFileNameW , FindFirstFileTransactedA , FindFirstFileTransactedW , FindFirstFileW ,
FindFirstStreamTransactedW , FindFirstStreamW , FindFirstVolumeA , FindFirstVolumeMountPointA
 , FindFirstVolumeMountPointW , FindFirstVolumeW , FindNLSString , FindNLSStringEx ,
FindNextChangeNotification , FindNextFileA , FindNextFileNameW , FindNextFileW ,
FindNextStreamW , FindNextVolumeA , FindNextVolumeMountPointA ,
FindNextVolumeMountPointW , FindNextVolumeW , FindPackagesByPackageFamily , FindResourceA
 , FindResourceExA , FindResourceExW , FindResourceW , FindStringOrdinal , FindVolumeClose ,
FindVolumeMountPointClose , FlsAlloc , FlsFree , FlsGetValue , FlsSetValue , FlushConsoleInputBuffer
 , FlushFileBuffers , FlushInstructionCache , FlushProcessWriteBuffers , FlushViewOfFile , FoldStringA ,
FoldStringW , FormatApplicationUserModelId , FormatMessageA , FormatMessageW , FreeConsole ,
FreeEnvironmentStringsA , FreeEnvironmentStringsW , FreeLibrary , FreeLibraryAndExitThread ,
FreeLibraryWhenCallbackReturns , FreeResource , FreeUserPhysicalPages ,
GenerateConsoleCtrlEvent , GetACP , GetActiveProcessorCount , GetActiveProcessorGroupCount ,
GetAppContainerAce , GetAppContainerNamedObjectPath , GetApplicationRecoveryCallback ,
GetApplicationRecoveryCallbackWorker , GetApplicationRestartSettings ,
GetApplicationRestartSettingsWorker , GetApplicationUserModelId , GetAtomNameA ,
GetAtomNameW , GetBinaryType , GetBinaryTypeA , GetBinaryTypeW , GetCPIInfo , GetCPIInfoExA ,
GetCPIInfoExW , GetCachedSigningLevel , GetCalendarDateFormat , GetCalendarDateFormatEx ,
GetCalendarDaysInMonth , GetCalendarDifferenceInDays , GetCalendarInfoA , GetCalendarInfoEx ,
GetCalendarInfoW , GetCalendarMonthsInYear , GetCalendarSupportedDateRange ,
GetCalendarWeekNumber , GetComPlusPackageInstallStatus , GetCommConfig , GetCommMask ,
GetCommModemStatus , GetCommProperties , GetCommState , GetCommTimeouts ,
GetCommandLineA , GetCommandLineW , GetCompressedFileSizeA ,
GetCompressedFileSizeTransactedA , GetCompressedFileSizeTransactedW ,
GetCompressedFileSizeW , GetComputerNameA , GetComputerNameExA , GetComputerNameExW ,
GetComputerNameW , GetConsoleAliasA , GetConsoleAliasExesA , GetConsoleAliasExesLengthA ,
GetConsoleAliasExesLengthW , GetConsoleAliasExesW , GetConsoleAliasW , GetConsoleAliasesA ,
GetConsoleAliasesLengthA , GetConsoleAliasesLengthW , GetConsoleAliasesW , GetConsoleCP ,
GetConsoleCharType , GetConsoleCommandHistoryA , GetConsoleCommandHistoryLengthA ,
GetConsoleCommandHistoryLengthW , GetConsoleCommandHistoryW , GetConsoleCursorInfo ,
GetConsoleCursorMode , GetConsoleDisplayMode , GetConsoleFontInfo , GetConsoleFontSize ,
GetConsoleHardwareState , GetConsoleHistoryInfo , GetConsoleInputExeNameA ,
GetConsoleInputExeNameW , GetConsoleInputWaitHandle , GetConsoleKeyboardLayoutNameA ,
GetConsoleKeyboardLayoutNameW , GetConsoleMode , GetConsoleNlsMode ,
GetConsoleOriginalTitleA , GetConsoleOriginalTitleW , GetConsoleOutputCP , GetConsoleProcessList
 , GetConsoleScreenBufferInfo , GetConsoleScreenBufferInfoEx , GetConsoleSelectionInfo ,
GetConsoleTitleA , GetConsoleTitleW , GetConsoleWindow , GetCurrencyFormatA ,
GetCurrencyFormatEx , GetCurrencyFormatW , GetCurrentActCtx , GetCurrentActCtxWorker ,
GetCurrentApplicationUserModelId , GetCurrentConsoleFont , GetCurrentConsoleFontEx ,
GetCurrentDirectoryA , GetCurrentDirectoryW , GetCurrentPackageFamilyName ,
GetCurrentPackageFullName , GetCurrentPackageId , GetCurrentPackageInfo ,
GetCurrentPackagePath , GetCurrentProcess , GetCurrentProcessId , GetCurrentProcessorNumber ,

GetCurrentProcessorNumberEx , GetCurrentThread , GetCurrentThreadId ,
GetCurrentThreadStackLimits , GetCurrentUmsThread , GetDateFormatA , GetDateFormatAWorker ,
GetDateFormatEx , GetDateFormatW , GetDateFormatWWorker , GetDefaultCommConfigA ,
GetDefaultCommConfigW , GetDevicePowerState , GetDiskFreeSpaceA , GetDiskFreeSpaceExA ,
GetDiskFreeSpaceExW , GetDiskFreeSpaceW , GetDllDirectoryA , GetDllDirectoryW , GetDriveTypeA ,
GetDriveTypeW , GetDurationFormat , GetDurationFormatEx , GetDynamicTimeZoneInformation ,
GetEnabledXStateFeatures , GetEncryptedFileVersionExt , GetEnvironmentStrings ,
GetEnvironmentStringsA , GetEnvironmentStringsW , GetEnvironmentVariableA ,
GetEnvironmentVariableW , GetEraNameCountedString , GetErrorMode , GetExitCodeProcess ,
GetExitCodeThread , GetExpandedNameA , GetExpandedNameW , GetFileAttributesA ,
GetFileAttributesExA , GetFileAttributesExW , GetFileAttributesTransactedA ,
GetFileAttributesTransactedW , GetFileAttributesW , GetFileBandwidthReservation ,
GetFileInformationByHandle , GetFileInformationByHandleEx , GetFileMUIInfo , GetFileMUIPath ,
GetFileSize , GetFileSizeEx , GetFileTime , GetFileType , GetFinalPathNameByHandleA ,
GetFinalPathNameByHandleW , GetFirmwareEnvironmentVariableA ,
GetFirmwareEnvironmentVariableExA , GetFirmwareEnvironmentVariableExW ,
GetFirmwareEnvironmentVariableW , GetFirmwareType , GetFullPathNameA ,
GetFullPathNameTransactedA , GetFullPathNameTransactedW , GetFullPathNameW , GetGeoInfoA ,
GetGeoInfoW , GetHandleInformation , GetLargePageMinimum , GetLargestConsoleWindowSize ,
GetLastError , GetLocalTime , GetLocaleInfoA , GetLocaleInfoEx , GetLocaleInfoW ,
GetLogicalDriveStringsA , GetLogicalDriveStringsW , GetLogicalDrives ,
GetLogicalProcessorInformation , GetLogicalProcessorInformationEx , GetLongPathNameA ,
GetLongPathNameTransactedA , GetLongPathNameTransactedW , GetLongPathNameW ,
GetMailslotInfo , GetMaximumProcessorCount , GetMaximumProcessorGroupCount ,
GetMemoryErrorHandlingCapabilities , GetModuleFileNameA , GetModuleFileNameW ,
GetModuleHandleA , GetModuleHandleExA , GetModuleHandleExW , GetModuleHandleW ,
GetNLSVersion , GetNLSVersionEx , GetNamedPipeAttribute , GetNamedPipeClientComputerNameA ,
GetNamedPipeClientComputerNameW , GetNamedPipeClientProcessId ,
GetNamedPipeClientSessionId , GetNamedPipeHandleStateA , GetNamedPipeHandleStateW ,
GetNamedPipeInfo , GetNamedPipeServerProcessId , GetNamedPipeServerSessionId ,
GetNativeSystemInfo , GetNextUmsListItem , GetNextVDMCommand ,
GetNumaAvailableMemoryNode , GetNumaAvailableMemoryNodeEx ,
GetNumaHighestNodeNumber , GetNumaNodeNumberFromHandle , GetNumaNodeProcessorMask ,
GetNumaNodeProcessorMaskEx , GetNumaProcessorNode , GetNumaProcessorNodeEx ,
GetNumaProximityNode , GetNumaProximityNodeEx , GetNumberFormatA , GetNumberFormatEx ,
GetNumberFormatW , GetNumberOfConsoleFonts , GetNumberOfConsoleInputEvents ,
GetNumberOfConsoleMouseButtons , GetOEMCP , GetOverlappedResult , GetOverlappedResultEx ,
GetPackageApplicationIds , GetPackageFamilyName , GetPackageFullName , GetPackageId ,
GetPackageInfo , GetPackagePath , GetPackagePathByFullName , GetPackagesByPackageFamily ,
GetPhysicallyInstalledSystemMemory , GetPriorityClass , GetPrivateProfileIntA ,
GetPrivateProfileIntW , GetPrivateProfileSectionA , GetPrivateProfileSectionNamesA ,
GetPrivateProfileSectionNamesW , GetPrivateProfileSectionW , GetPrivateProfileStringA ,
GetPrivateProfileStringW , GetPrivateProfileStructA , GetPrivateProfileStructW , GetProcAddress ,
GetProcessAffinityMask , GetProcessDEPPolicy , GetProcessGroupAffinity , GetProcessHandleCount ,
GetProcessHeap , GetProcessHeaps , GetProcessId , GetProcessIdOfThread , GetProcessInformation ,
GetProcessIoCounters , GetProcessMitigationPolicy , GetProcessPreferredUILanguages ,
GetProcessPriorityBoost , GetProcessShutdownParameters , GetProcessTimes , GetProcessVersion ,
GetProcessWorkingSetSize , GetProcessWorkingSetSizeEx , GetProcessorSystemCycleTime ,

GetProductInfo , GetProfileIntA , GetProfileIntW , GetProfileSectionA , GetProfileSectionW ,
GetProfileStringA , GetProfileStringW , GetQueuedCompletionStatus ,
GetQueuedCompletionStatusEx , GetShortPathNameA , GetShortPathNameW ,
GetStagedPackagePathByFullName , GetStartupInfoA , GetStartupInfoW , GetStateFolder ,
GetStdHandle , GetStringScripts , GetStringTypeA , GetStringTypeExA , GetStringTypeExW ,
GetStringTypeW , GetSystemAppDataKey , GetSystemDEPPolicy , GetSystemDefaultLCID ,
GetSystemDefaultLangID , GetSystemDefaultLocaleName , GetSystemDefaultUILanguage ,
GetSystemDirectoryA , GetSystemDirectoryW , GetSystemFileCacheSize , GetSystemFirmwareTable ,
GetSystemInfo , GetSystemPowerStatus , GetSystemPreferredUILanguages ,
GetSystemRegistryQuota , GetSystemTime , GetSystemTimeAdjustment , GetSystemTimeAsFileTime ,
GetSystemTimePreciseAsFileTime , GetSystemTimes , GetSystemWindowsDirectoryA ,
GetSystemWindowsDirectoryW , GetSystemWow64DirectoryA , GetSystemWow64DirectoryW ,
GetTapeParameters , GetTapePosition , GetTapeStatus , GetTempFileNameA , GetTempFileNameW ,
GetTempPathA , GetTempPathW , GetThreadContext , GetThreadErrorMode ,
GetThreadGroupAffinity , GetThreadIOPendingFlag , GetThreadId , GetThreadIdealProcessorEx ,
GetThreadInformation , GetThreadLocale , GetThreadPreferredUILanguages , GetThreadPriority ,
GetThreadPriorityBoost , GetThreadSelectorEntry , GetThreadTimes , GetThreadUILanguage ,
GetTickCount , GetTickCount64 , GetTimeFormatA , GetTimeFormatAWorker , GetTimeFormatEx ,
GetTimeFormatW , GetTimeFormatWWorker , GetTimeZoneInformation ,
GetTimeZoneInformationForYear , GetUILanguageInfo , GetUmsCompletionListEvent ,
GetUmsSystemThreadInformation , GetUserDefaultLCID , GetUserDefaultLangID ,
GetUserDefaultLocaleName , GetUserDefaultUILanguage , GetUserGeoID ,
GetUserPreferredUILanguages , GetVDMCurrentDirectories , GetVersion , GetVersionExA ,
GetVersionExW , GetVolumeInformationA , GetVolumeInformationByHandleW ,
GetVolumeInformationW , GetVolumeNameForVolumeMountPointA ,
GetVolumeNameForVolumeMountPointW , GetVolumePathNameA , GetVolumePathNameW ,
GetVolumePathNamesForVolumeNameA , GetVolumePathNamesForVolumeNameW ,
GetWindowsDirectoryA , GetWindowsDirectoryW , GetWriteWatch , GetXStateFeaturesMask ,
GlobalAddAtomA , GlobalAddAtomExA , GlobalAddAtomExW , GlobalAddAtomW , GlobalAlloc ,
GlobalCompact , GlobalDeleteAtom , GlobalFindAtomA , GlobalFindAtomW , GlobalFix , GlobalFlags ,
GlobalFree , GlobalGetAtomNameA , GlobalGetAtomNameW , GlobalHandle , GlobalLock ,
GlobalMemoryStatus , GlobalMemoryStatusEx , GlobalReAlloc , GlobalSize , GlobalUnWire ,
GlobalUnfix , GlobalUnlock , GlobalWire , Heap32First , Heap32ListFirst , Heap32ListNext ,
Heap32Next , HeapAlloc , HeapCompact , HeapCreate , HeapDestroy , HeapFree , HeapLock ,
HeapQueryInformation , HeapReAlloc , HeapSetInformation , HeapSize , HeapSummary ,
HeapUnlock , HeapValidate , HeapWalk , IdnToAscii , IdnToNameprepUnicode , IdnToUnicode ,
InitAtomTable , InitOnceBeginInitialize , InitOnceComplete , InitOnceExecuteOnce , InitOnceInitialize ,
InitializeConditionVariable , InitializeContext , InitializeCriticalSection ,
InitializeCriticalSectionAndSpinCount , InitializeCriticalSectionEx , InitializeProcThreadAttributeList ,
InitializeSListHead , InitializeSRWLock , InitializeSynchronizationBarrier , InstallELAMCertificateInfo ,
InterlockedFlushSList , InterlockedPopEntrySList , InterlockedPushEntrySList ,
InterlockedPushListSList , InterlockedPushListSListEx , InvalidateConsoleDIBits , IsBadCodePtr ,
IsBadHugeReadPtr , IsBadHugeWritePtr , IsBadReadPtr , IsBadStringPtrA , IsBadStringPtrW ,
IsBadWritePtr , IsCalendarLeapDay , IsCalendarLeapMonth , IsCalendarLeapYear , IsDBCSLeadByte ,
IsDBCSLeadByteEx , IsDebuggerPresent , IsNLSDefinedString , IsNativeVhdBoot , IsNormalizedString ,
IsProcessCritical , IsProcessInJob , IsProcessorFeaturePresent , IsSystemResumeAutomatic ,
IsThreadAFiber , IsThreadpoolTimerSet , IsValidCalDateTime , IsValidCodePage ,
IsValidLanguageGroup , IsValidLocale , IsValidLocaleName , IsValidNLSVersion , IsWow64Process ,

K32EmptyWorkingSet , K32EnumDeviceDrivers , K32EnumPageFilesA , K32EnumPageFilesW ,
K32EnumProcessModules , K32EnumProcessModulesEx , K32EnumProcesses ,
K32GetDeviceDriverBaseNameA , K32GetDeviceDriverBaseNameW , K32GetDeviceDriverFileNameA
 , K32GetDeviceDriverFileNameW , K32GetMappedFileNameA , K32GetMappedFileNameW ,
K32GetModuleBaseNameA , K32GetModuleBaseNameW , K32GetModuleFileNameExA ,
K32GetModuleFileNameExW , K32GetModuleInformation , K32GetPerformanceInfo ,
K32GetProcessImageFileNameA , K32GetProcessImageFileNameW , K32GetProcessMemoryInfo ,
K32GetWsChanges , K32GetWsChangesEx , K32InitializeProcessForWsWatch , K32QueryWorkingSet ,
K32QueryWorkingSetEx , LCIDToLocaleName , LCMAPStringA , LCMAPStringEx , LCMAPStringW ,
LZClose , LZCloseFile , LZCopy , LZCreateFileW , LZDone , LZInit , LZOpenFileA , LZOpenFileW , LZRead
 , LZSeek , LZStart , LeaveCriticalSection , LeaveCriticalSectionWhenCallbackReturns , LoadAppInitDlls
 , LoadLibraryA , LoadLibraryExA , LoadLibraryExW , LoadLibraryW , LoadModule ,
LoadPackagedLibrary , LoadResource , LoadStringBaseExW , LoadStringBaseW , LocalAlloc ,
LocalCompact , LocalFileTimeToFileTime , LocalFlags , LocalFree , LocalHandle , LocalLock ,
LocalReAlloc , LocalShrink , LocalSize , LocalUnlock , LocaleNameToLCID , LocateXStateFeature ,
LockFile , LockFileEx , LockResource , MapUserPhysicalPages , MapUserPhysicalPagesScatter ,
MapViewOfFile , MapViewOfFileEx , MapViewOfFileExNuma , MapViewOfFileFromApp ,
Module32First , Module32FirstW , Module32Next , Module32NextW , MoveFileA , MoveFileExA ,
MoveFileExW , MoveFileTransactedA , MoveFileTransactedW , MoveFileW , MoveFileWithProgressA
 , MoveFileWithProgressW , MulDiv , MultiByteToWideChar , NeedCurrentDirectoryForExePathA ,
NeedCurrentDirectoryForExePathW , NlsCheckPolicy , NlsEventDataDescCreate ,
NlsGetCacheUpdateCount , NlsUpdateLocale , NlsUpdateSystemLocale , NlsWriteEtwEvent ,
NormalizeString , NotifyMountMgr , NotifyUILanguageChange , NtVdm64CreateProcessInternalW ,
OOBECOMplete , OpenConsoleW , OpenConsoleWStub , OpenEventA , OpenEventW , OpenFile ,
OpenFileByld , OpenFileMappingA , OpenFileMappingW , OpenJobObjectA , OpenJobObjectW ,
OpenMutexA , OpenMutexW , OpenPackageInfoByFullName , OpenPrivateNamespaceA ,
OpenPrivateNamespaceW , OpenProcess , OpenProcessToken , OpenProfileUserMapping ,
OpenSemaphoreA , OpenSemaphoreW , OpenState , OpenStateExplicit , OpenThread ,
OpenThreadToken , OpenWaitableTimerA , OpenWaitableTimerW , OutputDebugStringA ,
OutputDebugStringW , PackageFamilyNameFromFullName , PackageFamilyNameFromId ,
PackageFullNameFromId , PackageIdFromFullName , PackageNameAndPublisherIdFromFamilyName
 , ParseApplicationUserModelId , PeekConsoleInputA , PeekConsoleInputW , PeekNamedPipe ,
PostQueuedCompletionStatus , PowerClearRequest , PowerCreateRequest , PowerSetRequest ,
PrefetchVirtualMemory , PrepareTape , PrivCopyFileExW , PrivMoveFileIdentityW , Process32First
 , Process32FirstW , Process32Next , Process32NextW , ProcessIdToSessionId , PssCaptureSnapshot ,
PssDuplicateSnapshot , PssFreeSnapshot , PssQuerySnapshot , PssWalkMarkerCreate ,
PssWalkMarkerFree , PssWalkMarkerGetPosition , PssWalkMarkerRewind , PssWalkMarkerSeek ,
PssWalkMarkerSeekToBeginning , PssWalkMarkerSetPosition , PssWalkMarkerTell ,
PssWalkSnapshot , PulseEvent , PurgeComm , QueryActCtxSettingsW , QueryActCtxSettingsWWorker
 , QueryActCtxW , QueryActCtxWWorker , QueryDepthSList , QueryDosDeviceA , QueryDosDeviceW ,
QueryFullProcessImageNameA , QueryFullProcessImageNameW , QueryIdleProcessorCycleTime ,
QueryIdleProcessorCycleTimeEx , QueryInformationJobObject , QueryMemoryResourceNotification ,
QueryPerformanceCounter , QueryPerformanceFrequency , QueryProcessAffinityUpdateMode ,
QueryProcessCycleTime , QueryProtectedPolicy , QueryThreadCycleTime , QueryThreadProfiling ,
QueryThreadpoolStackInformation , QueryUmsThreadInformation , QueryUnbiasedInterruptTime ,
QueueUserAPC , QueueUserWorkItem , QuirkGetData2Worker , QuirkGetDataWorker ,
QuirkIsEnabled2Worker , QuirkIsEnabled3Worker , QuirkIsEnabledForPackage2Worker ,
QuirkIsEnabledForPackageWorker , QuirkIsEnabledForProcessWorker , QuirkIsEnabledWorker ,

RaiseException , RaiseFailFastException , RaiseInvalid16BitExeError , ReOpenFile , ReadConsoleA ,
ReadConsoleInputA , ReadConsoleInputExA , ReadConsoleInputExW , ReadConsoleInputW ,
ReadConsoleOutputA , ReadConsoleOutputAttribute , ReadConsoleOutputCharacterA ,
ReadConsoleOutputCharacterW , ReadConsoleOutputW , ReadConsoleW , ReadDirectoryChangesW ,
ReadFile , ReadFileEx , ReadFileScatter , ReadProcessMemory , ReadThreadProfilingData ,
RegCloseKey , RegCopyTreeW , RegCreateKeyExA , RegCreateKeyExW , RegDeleteKeyExA ,
RegDeleteKeyExW , RegDeleteTreeA , RegDeleteTreeW , RegDeleteValueA , RegDeleteValueW ,
RegDisablePredefinedCacheEx , RegEnumKeyExA , RegEnumKeyExW , RegEnumValueA ,
RegEnumValueW , RegFlushKey , RegGetKeySecurity , RegGetValueA , RegGetValueW , RegLoadKeyA
, RegLoadKeyW , RegLoadMUIStringA , RegLoadMUIStringW , RegNotifyChangeKeyValue ,
RegOpenCurrentUser , RegOpenKeyExA , RegOpenKeyExW , RegOpenUserClassesRoot ,
RegQueryInfoKeyA , RegQueryInfoKeyW , RegQueryValueExA , RegQueryValueExW ,
RegRestoreKeyA , RegRestoreKeyW , RegSaveKeyExA , RegSaveKeyExW , RegSetKeySecurity ,
RegSetValueExA , RegSetValueExW , RegUnLoadKeyA , RegUnLoadKeyW ,
RegisterApplicationRecoveryCallback , RegisterApplicationRestart , RegisterBadMemoryNotification ,
RegisterConsoleIME , RegisterConsoleOS2 , RegisterConsoleVDM , RegisterWaitForInputIdle ,
RegisterWaitForSingleObject , RegisterWaitForSingleObjectEx , RegisterWaitUntilIOBCECompleted ,
RegisterWowBaseHandlers , RegisterWowExec , ReleaseActCtx , ReleaseActCtxWorker ,
ReleaseMutex , ReleaseMutexWhenCallbackReturns , ReleaseSRWLockExclusive ,
ReleaseSRWLockShared , ReleaseSemaphore , ReleaseSemaphoreWhenCallbackReturns ,
RemoveDirectoryA , RemoveDirectoryTransactedA , RemoveDirectoryTransactedW ,
RemoveDirectoryW , RemoveDllDirectory , RemoveLocalAlternateComputerNameA ,
RemoveLocalAlternateComputerNameW , RemoveSecureMemoryCacheCallback ,
RemoveVectoredContinueHandler , RemoveVectoredExceptionHandler , ReplaceFile , ReplaceFileA ,
ReplaceFileW , ReplacePartitionUnit , RequestDeviceWakeup , RequestWakeupLatency , ResetEvent ,
ResetWriteWatch , ResolveDelayLoadedAPI , ResolveDelayLoadsFromDll , ResolveLocaleName ,
RestoreLastError , ResumeThread , RtlAddFunctionTable , RtlCaptureContext ,
RtlCaptureStackBackTrace , RtlCompareMemory , RtlCopyMemory , RtlDeleteFunctionTable ,
RtlFillMemory , RtlInstallFunctionTableCallback , RtlLookupFunctionEntry , RtlMoveMemory ,
RtlPcToFileHeader , RtlRaiseException , RtlRestoreContext , RtlUnwind , RtlUnwindEx ,
RtlVirtualUnwind , RtlZeroMemory , ScrollConsoleScreenBufferA , ScrollConsoleScreenBufferW ,
SearchPathA , SearchPathW , SetCachedSigningLevel , SetCalendarInfoA , SetCalendarInfoW ,
SetCommPlusPackageInstallStatus , SetCommBreak , SetCommConfig , SetCommMask , SetCommState
, SetCommTimeouts , SetComputerNameA , SetComputerNameEx2W , SetComputerNameExA ,
SetComputerNameExW , SetComputerNameW , SetConsoleActiveScreenBuffer , SetConsoleCP ,
SetConsoleCtrlHandler , SetConsoleCursor , SetConsoleCursorInfo , SetConsoleCursorMode ,
SetConsoleCursorPosition , SetConsoleDisplayMode , SetConsoleFont , SetConsoleHardwareState ,
SetConsoleHistoryInfo , SetConsoleIcon , SetConsoleInputExeNameA , SetConsoleInputExeNameW ,
SetConsoleKeyShortcuts , SetConsoleLocalEUDC , SetConsoleMaximumWindowSize ,
SetConsoleMenuClose , SetConsoleMode , SetConsoleNlsMode , SetConsoleNumberOfCommandsA ,
SetConsoleNumberOfCommandsW , SetConsoleOS2OemFormat , SetConsoleOutputCP ,
SetConsolePalette , SetConsoleScreenBufferInfoEx , SetConsoleScreenBufferSize ,
SetConsoleTextAttribute , SetConsoleTitleA , SetConsoleTitleW , SetConsoleWindowInfo ,
SetCriticalSectionSpinCount , SetCurrentConsoleFontEx , SetCurrentDirectoryA ,
SetCurrentDirectoryW , SetDefaultCommConfigA , SetDefaultCommConfigW ,
SetDefaultDllDirectories , SetDllDirectoryA , SetDllDirectoryW , SetDynamicTimeZoneInformation ,
SetEndOfFile , SetEnvironmentStringsA , SetEnvironmentStringsW , SetEnvironmentVariableA ,
SetEnvironmentVariableW , SetErrorMode , SetEvent , SetEventWhenCallbackReturns ,

SetFileApisToANSI , SetFileApisToOEM , SetFileAttributesA , SetFileAttributesTransactedA ,
SetFileAttributesTransactedW , SetFileAttributesW , SetFileBandwidthReservation ,
SetFileCompletionNotificationModes , SetFileInformationByHandle , SetFileIoOverlappedRange ,
SetFilePointer , SetFilePointerEx , SetFileShortNameA , SetFileShortNameW , SetFileTime ,
SetFileValidData , SetFirmwareEnvironmentVariableA , SetFirmwareEnvironmentVariableExA ,
SetFirmwareEnvironmentVariableExW , SetFirmwareEnvironmentVariableW , SetHandleCount ,
SetHandleInformation , SetInformationJobObject , SetLastConsoleEventActive , SetLastError ,
SetLocalPrimaryComputerNameA , SetLocalPrimaryComputerNameW , SetLocalTime ,
SetLocaleInfoA , SetLocaleInfoW , SetMailslotInfo , SetMessageWaitingIndicator ,
SetNamedPipeAttribute , SetNamedPipeHandleState , SetPriorityClass , SetProcessAffinityMask ,
SetProcessAffinityUpdateMode , SetProcessDEPPolicy , SetProcessInformation ,
SetProcessMitigationPolicy , SetProcessPreferredUILanguages , SetProcessPriorityBoost ,
SetProcessShutdownParameters , SetProcessWorkingSetSize , SetProcessWorkingSetSizeEx ,
SetProtectedPolicy , SetSearchPathMode , SetStdHandle , SetStdHandleEx , SetSystemFileCacheSize ,
SetSystemPowerState , SetSystemTime , SetSystemTimeAdjustment , SetTapeParameters ,
SetTapePosition , SetTermsrvAppInstallMode , SetThreadAffinityMask , SetThreadContext ,
SetThreadErrorMode , SetThreadExecutionState , SetThreadGroupAffinity , SetThreadIdealProcessor
 , SetThreadIdealProcessorEx , SetThreadInformation , SetThreadLocale ,
SetThreadPreferredUILanguages , SetThreadPriority , SetThreadPriorityBoost ,
SetThreadStackGuarantee , SetThreadToken , SetThreadUILanguage ,
SetThreadpoolStackInformation , SetThreadpoolThreadMaximum , SetThreadpoolThreadMinimum ,
SetThreadpoolTimer , SetThreadpoolTimerEx , SetThreadpoolWait , SetThreadpoolWaitEx ,
SetTimeZoneInformation , SetTimerQueueTimer , SetUmsThreadInformation ,
SetUnhandledExceptionFilter , SetUserGeoID , SetVDMCurrentDirectories , SetVolumeLabelA ,
SetVolumeLabelW , SetVolumeMountPointA , SetVolumeMountPointW ,
SetVolumeMountPointWStub , SetWaitableTimer , SetWaitableTimerEx , SetXStateFeaturesMask ,
SetupComm , ShowConsoleCursor , SignalObjectAndWait , SizeofResource , Sleep ,
SleepConditionVariableCS , SleepConditionVariableSRW , SleepEx , SortCloseHandle , SortGetHandle
 , StartThreadpoolIo , SubmitThreadpoolWork , SuspendThread , SwitchToFiber , SwitchToThread ,
SystemTimeToFileTime , SystemTimeToTzSpecificLocalTime , SystemTimeToTzSpecificLocalTimeEx ,
TerminateJobObject , TerminateProcess , TerminateThread , TermsrvAppInstallMode ,
TermsrvConvertSysRootToUserDir , TermsrvCreateRegEntry , TermsrvDeleteKey ,
TermsrvDeleteValue , TermsrvGetPreSetValue , TermsrvGetWindowsDirectoryA ,
TermsrvGetWindowsDirectoryW , TermsrvOpenRegEntry , TermsrvOpenUserClasses ,
TermsrvRestoreKey , TermsrvSetKeySecurity , TermsrvSetValueKey , TermsrvSyncUserIniFileExt ,
Thread32First , Thread32Next , TlsAlloc , TlsFree , TlsGetValue , TlsSetValue ,
Toolhelp32ReadProcessMemory , TransactNamedPipe , TransmitCommChar ,
TryAcquireSRWLockExclusive , TryAcquireSRWLockShared , TryEnterCriticalSection ,
TrySubmitThreadpoolCallback , TzSpecificLocalTimeToSystemTime ,
TzSpecificLocalTimeToSystemTimeEx , UTRegister , UTUnRegister , UmsThreadYield ,
UnhandledExceptionFilter , UnlockFile , UnlockFileEx , UnmapViewOfFile , UnmapViewOfFileEx ,
UnregisterApplicationRecoveryCallback , UnregisterApplicationRestart ,
UnregisterBadMemoryNotification , UnregisterConsoleIME , UnregisterWait , UnregisterWaitEx ,
UnregisterWaitUntilOOBCompleted , UpdateCalendarDayOfWeek , UpdateProcThreadAttribute ,
UpdateResourceA , UpdateResourceW , VDMConsoleOperation , VDMOperationStarted ,
VerLanguageNameA , VerLanguageNameW , VerSetConditionMask , VerifyConsoleIoHandle ,
VerifyScripts , VerifyVersionInfoA , VerifyVersionInfoW , VirtualAlloc , VirtualAllocEx ,
VirtualAllocExNuma , VirtualFree , VirtualFreeEx , VirtualLock , VirtualProtect , VirtualProtectEx ,

VirtualQuery , VirtualQueryEx , VirtualUnlock , WTSGetActiveConsoleSessionId , WaitCommEvent ,
WaitForDebugEvent , WaitForMultipleObjects , WaitForMultipleObjectsEx , WaitForSingleObject ,
WaitForSingleObjectEx , WaitForThreadpoolIoCallbacks , WaitForThreadpoolTimerCallbacks ,
WaitForThreadpoolWaitCallbacks , WaitForThreadpoolWorkCallbacks , WaitNamedPipeA ,
WaitNamedPipeW , WakeAllConditionVariable , WakeConditionVariable , WerGetFlags ,
WerRegisterFile , WerRegisterFileWorker , WerRegisterMemoryBlock ,
WerRegisterMemoryBlockWorker , WerRegisterRuntimeExceptionModule ,
WerRegisterRuntimeExceptionModuleWorker , WerSetFlags , WerUnregisterFile ,
WerUnregisterFileWorker , WerUnregisterMemoryBlock , WerUnregisterMemoryBlockWorker ,
WerUnregisterRuntimeExceptionModule , WerUnregisterRuntimeExceptionModuleWorker ,
WerpCleanupMessageMapping , WerpGetDebugger , WerpInitiateRemoteRecovery ,
WerpLaunchAeDebug , WerpNotifyLoadStringResource , WerpNotifyLoadStringResourceEx ,
WerpNotifyLoadStringResourceWorker , WerpNotifyUseStringResource ,
WerpNotifyUseStringResourceWorker , WerpStringLookup , WideCharToMultiByte , WinExec ,
Wow64DisableWow64FsRedirection , Wow64EnableWow64FsRedirection ,
Wow64GetThreadContext , Wow64GetThreadSelectorEntry , Wow64RevertWow64FsRedirection ,
Wow64SetThreadContext , Wow64SuspendThread , WriteConsoleA , WriteConsoleInputA ,
WriteConsoleInputVDMA , WriteConsoleInputVDMW , WriteConsoleInputW , WriteConsoleOutputA
 , WriteConsoleOutputAttribute , WriteConsoleOutputCharacterA , WriteConsoleOutputCharacterW ,
WriteConsoleOutputW , WriteConsoleW , WriteFile , WriteFileEx , WriteFileGather ,
WritePrivateProfileSectionA , WritePrivateProfileSectionW , WritePrivateProfileStringA ,
WritePrivateProfileStringW , WritePrivateProfileStructA , WritePrivateProfileStructW ,
WriteProcessMemory , WriteProfileSectionA , WriteProfileSectionW , WriteProfileStringA ,
WriteProfileStringW , WriteTapemark , ZombifyActCtx , ZombifyActCtxWorker , __C_specific_handler
 , __chkstk , __misaligned_access , _hread , _hwrite , _lclose , _lcreat , _llseek , _local_unwind ,
_lopen , _hread , _lwrite , lstrcat , lstrcatA , lstrcatW , lstrcmp , lstrcmpA , lstrcmpW , lstrcmpi
 , lstrcmpiA , lstrcmpiW , lstrcpy , lstrcpyA , lstrcpyW , lstrcpyn , lstrcpynA , lstrcpynW , lstrlen
 , lstrlenA , lstrlenW , timeBeginPeriod , timeEndPeriod , timeGetDevCaps , timeGetSystemTime , timeGetTime
 , uaw_lstrcmpW , uaw_lstrcmpiW , uaw_lstrlenW , uaw_wcschr , uaw_wcscpy , uaw_wcsicmp ,
uaw_wcslen , uaw_wcsrchr , AccessCheck , AccessCheckAndAuditAlarmW , AccessCheckByType ,
AccessCheckByTypeAndAuditAlarmW , AccessCheckByTypeResultList ,
AccessCheckByTypeResultListAndAuditAlarmByHandleW ,
AccessCheckByTypeResultListAndAuditAlarmW , AcquireSRWLockExclusive , AcquireSRWLockShared
 , AcquireStateLock , ActivateActCtx , AddAccessAllowedAce , AddAccessAllowedAceEx ,
AddAccessAllowedObjectAce , AddAccessDeniedAce , AddAccessDeniedAceEx ,
AddAccessDeniedObjectAce , AddAce , AddAuditAccessAce , AddAuditAccessAceEx ,
AddAuditAccessObjectAce , AddDllDirectory , AddMandatoryAce , AddRefActCtx ,
AddResourceAttributeAce , AddSIDToBoundaryDescriptor , AddScopedPolicyIDAce ,
AddVectoredContinueHandler , AddVectoredExceptionHandler , AdjustTokenGroups ,
AdjustTokenPrivileges , AllocConsole , AllocateAndInitializeSid , AllocateLocallyUniqueId ,
AllocateUserPhysicalPages , AllocateUserPhysicalPagesNuma , AppContainerDeriveSidFromMoniker ,
AppContainerFreeMemory , AppContainerLookupDisplayNameMrtReference ,
AppContainerLookupMoniker , AppContainerRegisterSid , AppContainerUnregisterSid ,
AppXFreeMemory , AppXGetApplicationData , AppXGetDevelopmentMode ,
AppXGetOSMaxVersionTested , AppXGetOSMinVersion , AppXGetPackageCapabilities ,
AppXGetPackageSid , AppXGetPackageState , AppXLookupDisplayName , AppXLookupMoniker ,
AppXPostSuccessExtension , AppXPreCreationExtension , AppXReleaseAppXContext ,
AppXSetPackageState , AreAllAccessesGranted , AreAnyAccessesGranted , AreFileApisANSI ,

AreThereVisibleLogoffScriptsInternal , AreThereVisibleShutdownScriptsInternal , AttachConsole ,
BaseCheckAppcompatCache , BaseCheckAppcompatCacheEx , BaseCleanupAppcompatCacheSupport
 , BaseDllFreeResourceId , BaseDllMapResourceIdW , BaseDumpAppcompatCache ,
BaseFlushAppcompatCache , BaseFormatObjectAttributes , BaseFreeAppCompatDataForProcess ,
BaseInitAppcompatCacheSupport , BaseIsAppcompatInfrastructureDisabled , BaseMarkFileForDelete
 , BaseReadAppCompatDataForProcess , BaseUpdateAppcompatCache ,
BasepAdjustObjectAttributesForPrivateNamespace , BasepCopyFileCallback , BasepCopyFileExW ,
BasepNotifyTrackingService , Beep , BemCopyReference , BemCreateContractFrom ,
BemCreateReference , BemFreeContract , BemFreeReference , CLOSE_LOCAL_HANDLE_INTERNAL ,
CallbackMayRunLong , Canceled , CanceledEx , CancelSynchronousIo , CancelThreadpoolIo ,
CancelWaitableTimer , ChangeTimerQueueTimer , CharLowerA , CharLowerBuffA , CharLowerBuffW
 , CharLowerW , CharNextA , CharNextExA , CharNextW , CharPrevA , CharPrevExA , CharPrevW ,
CharUpperA , CharUpperBuffA , CharUpperBuffW , CharUpperW , CheckGroupPolicyEnabled ,
CheckIfStateChangeNotificationExists , CheckRemoteDebuggerPresent , CheckTokenCapability ,
CheckTokenMembership , CheckTokenMembershipEx , ChrCmplA , ChrCmplW , ClearCommBreak ,
ClearCommError , CloseHandle , ClosePackageInfo , ClosePrivateNamespace , CloseState ,
CloseStateAtom , CloseStateChangeNotification , CloseStateContainer , CloseStateLock ,
CloseThreadpool , CloseThreadpoolCleanupGroup , CloseThreadpoolCleanupGroupMembers ,
CloseThreadpoolIo , CloseThreadpoolTimer , CloseThreadpoolWait , CloseThreadpoolWork ,
CommitStateAtom , CompareFileTime , CompareStringA , CompareStringEx , CompareStringOrdinal ,
CompareStringW , ConnectNamedPipe , ContinueDebugEvent , ConvertDefaultLocale ,
ConvertToAutoInheritPrivateObjectSecurity , CopyContext , CopyFile2 , CopyFileExW , CopySid ,
CreateActCtxW , CreateAppContainerToken , CreateBoundaryDescriptorW ,
CreateConsoleScreenBuffer , CreateDirectoryA , CreateDirectoryExW , CreateDirectoryW ,
CreateEventA , CreateEventExA , CreateEventExW , CreateEventW , CreateFile2 , CreateFileA ,
CreateFileMappingFromApp , CreateFileMappingNumaW , CreateFileMappingW , CreateFileW ,
CreateHardLinkW , CreateIoCompletionPort , CreateMemoryResourceNotification , CreateMutexA ,
CreateMutexExA , CreateMutexExW , CreateMutexW , CreateNamedPipeW , CreatePipe ,
CreatePrivateNamespaceW , CreatePrivateObjectSecurity , CreatePrivateObjectSecurityEx ,
CreatePrivateObjectSecurityWithMultipleInheritance , CreateProcessA , CreateProcessAsUserW ,
CreateProcessInternalA , CreateProcessInternalW , CreateProcessW , CreateRemoteThread ,
CreateRemoteThreadEx , CreateRestrictedToken , CreateSemaphoreExW , CreateStateAtom ,
CreateStateChangeNotification , CreateStateContainer , CreateStateLock , CreateStateSubcontainer ,
CreateSymbolicLinkW , CreateThread , CreateThreadpool , CreateThreadpoolCleanupGroup ,
CreateThreadpoolIo , CreateThreadpoolTimer , CreateThreadpoolWait , CreateThreadpoolWork ,
CreateTimerQueue , CreateTimerQueueTimer , CreateWaitableTimerExW , CreateWellKnownSid ,
CtrlRoutine , DeactivateActCtx , DebugActiveProcess , DebugActiveProcessStop , DebugBreak ,
DecodePointer , DecodeSystemPointer , DefineDosDeviceW , DelayLoadFailureHook ,
DelayLoadFailureHookLookup , DeleteAce , DeleteBoundaryDescriptor , DeleteCriticalSection ,
DeleteFileA , DeleteFileW , DeleteProcThreadAttributeList , DeleteStateAtomValue ,
DeleteStateContainer , DeleteStateContainerValue , DeleteSynchronizationBarrier ,
DeleteTimerQueueEx , DeleteTimerQueueTimer , DeleteVolumeMountPointW ,
DestroyPrivateObjectSecurity , DeviceIoControl , DisablePredefinedHandleTableInternal ,
DisableThreadLibraryCalls , DisassociateCurrentThreadFromCallback , DiscardVirtualMemory ,
DisconnectNamedPipe , DnsHostnameToComputerNameExW , DsBindWithSpnExW ,
DsCrackNamesW , DsFreeDomainControllerInfoW , DsFreeNameResultW ,
DsFreePasswordCredentials , DsGetDomainControllerInfoW , DsMakePasswordCredentialsW ,
DsUnBindW , DuplicateHandle , DuplicateStateContainerHandle , DuplicateToken , DuplicateTokenEx

, EmptyWorkingSet , EncodePointer , EncodeSystemPointer , EnterCriticalPolicySectionInternal , EnterCriticalSection , EnterSynchronizationBarrier , EnumCalendarInfoExEx , EnumCalendarInfoExW , EnumCalendarInfoW , EnumDateFormatsExEx , EnumDateFormatsExW , EnumDateFormatsW , EnumDeviceDrivers , EnumDynamicTimeZoneInformation , EnumLanguageGroupLocalesW , EnumPageFilesA , EnumPageFilesW , EnumProcessModules , EnumProcessModulesEx , EnumProcesses , EnumResourceLanguagesExA , EnumResourceLanguagesExW , EnumResourceNamesExA , EnumResourceNamesExW , EnumResourceTypesExA , EnumResourceTypesExW , EnumSystemCodePagesW , EnumSystemFirmwareTables , EnumSystemGeoID , EnumSystemLanguageGroupsW , EnumSystemLocalesA , EnumSystemLocalesEx , EnumSystemLocalesW , EnumTimeFormatsEx , EnumTimeFormatsW , EnumUILanguagesW , EnumerateStateAtomValues , EnumerateStateContainerItems , EqualDomainSid , EqualPrefixSid , EqualSid , EscapeCommFunction , EventActivityIdControl , EventEnabled , EventProviderEnabled , EventRegister , EventSetInformation , EventUnregister , EventWrite , EventWriteEx , EventWriteString , EventWriteTransfer , ExitProcess , ExitThread , ExpandEnvironmentStringsA , ExpandEnvironmentStringsW , FatalAppExitA , FatalAppExitW , FileTimeToLocalFileTime , FileTimeToSystemTime , FillConsoleOutputAttribute , FillConsoleOutputCharacterA , FillConsoleOutputCharacterW , FindActCtxSectionGuid , FindActCtxSectionStringW , FindClose , FindCloseChangeNotification , FindFirstChangeNotificationA , FindFirstChangeNotificationW , FindFirstFileA , FindFirstFileExA , FindFirstFileExW , FindFirstFileW , FindFirstFreeAce , FindFirstVolumeW , FindNLSString , FindNLSStringEx , FindNextChangeNotification , FindNextFileA , FindNextFileW , FindNextVolumeW , FindPackagesByPackageFamily , FindResourceExW , FindStringOrdinal , FindVolumeClose , FlsAlloc , FlsFree , FlsGetValue , FlsSetValue , FlushConsoleInputBuffer , FlushFileBuffers , FlushInstructionCache , FlushProcessWriteBuffers , FlushViewOfFile , FoldStringW , ForceSyncFgPolicyInternal , FormatApplicationUserModelId , FormatMessageA , FormatMessageW , FreeConsole , FreeEnvironmentStringsA , FreeEnvironmentStringsW , FreeGPOListInternalA , FreeGPOListInternalW , FreeLibrary , FreeLibraryAndExitThread , FreeLibraryWhenCallbackReturns , FreeResource , FreeSid , FreeUserPhysicalPages , GenerateConsoleCtrlEvent , GenerateGPNotificationInternal , GetACP , GetAcceptLanguagesA , GetAcceptLanguagesW , GetAce , GetAclInformation , GetAdjustObjectAttributesForPrivateNamespaceRoutine , GetAppContainerAce , GetAppContainerNamedObjectPath , GetAppModelVersion , GetApplicationRecoveryCallback , GetApplicationRestartSettings , GetApplicationUserModelId , GetAppliedGPOListInternalA , GetAppliedGPOListInternalW , GetCPFileNameFromRegistry , GetCPHashNode , GetCPInfo , GetCPInfoExW , GetCachedSigningLevel , GetCalendar , GetCalendarInfoEx , GetCalendarInfoW , GetCommConfig , GetCommMask , GetCommModemStatus , GetCommProperties , GetCommState , GetCommTimeouts , GetCommandLineA , GetCommandLineW , GetCompressedFileSizeA , GetCompressedFileSizeW , GetComputerNameExA , GetComputerNameExW , GetConsoleCP , GetConsoleCursorInfo , GetConsoleInputExeNameA , GetConsoleInputExeNameW , GetConsoleMode , GetConsoleOutputCP , GetConsoleScreenBufferInfo , GetConsoleScreenBufferInfoEx , GetConsoleTitleW , GetCurrencyFormatEx , GetCurrencyFormatW , GetCurrentActCtx , GetCurrentApplicationUserModelId , GetCurrentDirectoryA , GetCurrentDirectoryW , GetCurrentPackageApplicationContext , GetCurrentPackageApplicationResourcesContext , GetCurrentPackageContext , GetCurrentPackageFamilyName , GetCurrentPackageFullName , GetCurrentPackageId , GetCurrentPackageInfo , GetCurrentPackagePath , GetCurrentPackageResourcesContext , GetCurrentPackageSecurityContext , GetCurrentProcess , GetCurrentProcessId , GetCurrentProcessorNumber , GetCurrentProcessorNumberEx , GetCurrentThread , GetCurrentThreadId , GetCurrentThreadStackLimits , GetDateFormatA , GetDateFormatEx ,

GetDateFormatW , GetDeviceDriverBaseNameA , GetDeviceDriverBaseNameW ,
GetDeviceDriverFileNameA , GetDeviceDriverFileNameW , GetDiskFreeSpaceA ,
GetDiskFreeSpaceExA , GetDiskFreeSpaceExW , GetDiskFreeSpaceW , GetDriveTypeA ,
GetDriveTypeW , GetDynamicTimeZoneInformation ,
GetDynamicTimeZoneInformationEffectiveYears , GetEightBitStringToUnicodeSizeRoutine ,
GetEightBitStringToUnicodeStringRoutine , GetEnabledXStateFeatures , GetEnvironmentStrings ,
GetEnvironmentStringsA , GetEnvironmentStringsW , GetEnvironmentVariableA ,
GetEnvironmentVariableW , GetEraNameCountedString , GetErrorMode , GetExitCodeProcess ,
GetExitCodeThread , GetFallbackDisplayName , GetFileAttributesA , GetFileAttributesExA ,
GetFileAttributesExW , GetFileAttributesW , GetFileInformationByHandle ,
GetFileInformationByHandleEx , GetFileMUIInfo , GetFileMUIPath , GetFileSecurityW , GetFileSize ,
GetFileSizeEx , GetFileTime , GetFileType , GetFileVersionInfoByHandle , GetFileVersionInfoExA ,
GetFileVersionInfoExW , GetFileVersionInfoSizeExA , GetFileVersionInfoSizeExW ,
GetFinalPathNameByHandleA , GetFinalPathNameByHandleW , GetFullPathNameA ,
GetFullPathNameW , GetGPOListInternalA , GetGPOListInternalW , GetGeoInfoW ,
GetHandleInformation , GetHivePath , GetKernelObjectSecurity , GetLargePageMinimum ,
GetLargestConsoleWindowSize , GetLastError , GetLengthSid , GetLocalTime , GetLocaleInfoA ,
GetLocaleInfoEx , GetLocaleInfoHelper , GetLocaleInfoW , GetLogicalDriveStringsW ,
GetLogicalDrives , GetLogicalProcessorInformation , GetLogicalProcessorInformationEx ,
GetLongPathNameA , GetLongPathNameW , GetMappedFileNameA , GetMappedFileNameW ,
GetMemoryErrorHandlingCapabilities , GetModuleBaseNameA , GetModuleBaseNameW ,
GetModuleFileNameA , GetModuleFileNameExA , GetModuleFileNameExW , GetModuleFileNameW ,
GetModuleHandleA , GetModuleHandleExA , GetModuleHandleExW , GetModuleHandleW ,
GetModuleInformation , GetNLSVersion , GetNLSVersionEx , GetNamedLocaleHashNode ,
GetNamedPipeAttribute , GetNamedPipeClientComputerNameW , GetNativeSystemInfo ,
GetNextFgPolicyRefreshInfoInternal , GetNumaHighestNodeNumber ,
GetNumaNodeProcessorMaskEx , GetNumberFormatEx , GetNumberFormatW ,
GetNumberOfConsoleInputEvents , GetOEMCP , GetOsSafeBootMode , GetOverlappedResult ,
GetOverlappedResultEx , GetPackageApplicationContext , GetPackageApplicationIds ,
GetPackageApplicationProperty , GetPackageApplicationPropertyString ,
GetPackageApplicationResourcesContext , GetPackageContext , GetPackageFamilyName ,
GetPackageFullName , GetPackageId , GetPackageInfo , GetPackageInstallTime ,
GetPackageOSMaxVersionTested , GetPackagePath , GetPackagePathByFullName ,
GetPackageProperty , GetPackagePropertyString , GetPackageResourcesContext ,
GetPackageResourcesProperty , GetPackageSecurityContext , GetPackageSecurityProperty ,
GetPackagesByPackageFamily , GetPerformanceInfo , GetPhysicallyInstalledSystemMemory ,
GetPreviousFgPolicyRefreshInfoInternal , GetPriorityClass , GetPrivateObjectSecurity ,
GetProcAddress , GetProcAddressForCaller , GetProcessGroupAffinity , GetProcessHandleCount ,
GetProcessHeap , GetProcessHeaps , GetProcessId , GetProcessIdOfThread ,
GetProcessImageFileNameA , GetProcessImageFileNameW , GetProcessMemoryInfo ,
GetProcessMitigationPolicy , GetProcessPreferredUILanguages , GetProcessPriorityBoost ,
GetProcessTimes , GetProcessVersion , GetProcessWorkingSetSizeEx , GetProductInfo ,
GetPtrCalData , GetPtrCalDataArray , GetQueuedCompletionStatus , GetQueuedCompletionStatusEx ,
GetRegistryExtensionFlags , GetRoamingLastObservedChangeTime , GetSecurityDescriptorControl ,
GetSecurityDescriptorDacl , GetSecurityDescriptorGroup , GetSecurityDescriptorLength ,
GetSecurityDescriptorOwner , GetSecurityDescriptorRMControl , GetSecurityDescriptorSacl ,
GetSerializedAtomBytes , GetShortPathNameW , GetSidIdentifierAuthority , GetSidLengthRequired ,
GetSidSubAuthority , GetSidSubAuthorityCount , GetStagedPackageOrigin ,

GetStagedPackagePathByFullName , GetStartupInfoW , GetStateContainerDepth , GetStateFolder ,
GetStateRootFolder , GetStateSettingsFolder , GetStateVersion , GetStdHandle , GetStringScripts ,
GetStringTableEntry , GetStringTypeA , GetStringTypeExW , GetStringTypeW ,
GetSystemAppDataFolder , GetSystemAppDataKey , GetSystemDefaultLCID ,
GetSystemDefaultLangID , GetSystemDefaultLocaleName , GetSystemDefaultUILanguage ,
GetSystemDirectoryA , GetSystemDirectoryW , GetSystemFileCacheSize , GetSystemFirmwareTable ,
GetSystemInfo , GetSystemPreferredUILanguages , GetSystemTime , GetSystemTimeAdjustment ,
GetSystemTimeAsFileTime , GetSystemTimePreciseAsFileTime , GetSystemTimes ,
GetSystemWindowsDirectoryA , GetSystemWindowsDirectoryW , GetTempFileNameW ,
GetTempPathW , GetThreadContext , GetThreadGroupAffinity , GetThreadIOPendingFlag ,
GetThreadId , GetThreadIdealProcessorEx , GetThreadInformation , GetThreadLocale ,
GetThreadPreferredUILanguages , GetThreadPriority , GetThreadPriorityBoost , GetThreadTimes ,
GetThreadUILanguage , GetTickCount , GetTickCount64 , GetTimeFormatA , GetTimeFormatEx ,
GetTimeFormatW , GetTimeZoneInformation , GetTimeZoneInformationForYear ,
GetTokenInformation , GetTraceEnableFlags , GetTraceEnableLevel , GetTraceLoggerHandle ,
GetUILanguageInfo , GetUnicodeStringToEightBitSizeRoutine ,
GetUnicodeStringToEightBitStringRoutine , GetUserDefaultLCID , GetUserDefaultLangID ,
GetUserDefaultLocaleName , GetUserDefaultUILanguage , GetUserGeoID , GetUserInfo ,
GetUserInfoWord , GetUserPreferredUILanguages , GetVersion , GetVersionExA , GetVersionExW ,
GetVolumeInformationByHandleW , GetVolumeInformationW ,
GetVolumeNameForVolumeMountPointW , GetVolumePathNameW ,
GetVolumePathNamesForVolumeNameW , GetWindowsAccountDomainSid ,
GetWindowsDirectoryA , GetWindowsDirectoryW , GetWriteWatch , GetWsChanges ,
GetWsChangesEx , GetXStateFeaturesMask , GlobalAlloc , GlobalFree , GlobalMemoryStatusEx ,
HasPolicyForegroundProcessingCompletedInternal , HashData , HeapAlloc , HeapCompact ,
HeapCreate , HeapDestroy , HeapFree , HeapLock , HeapQueryInformation , HeapReAlloc ,
HeapSetInformation , HeapSize , HeapSummary , HeapUnlock , HeapValidate , HeapWalk , IdnToAscii ,
IdnToNameprepUnicode , IdnToUnicode , ImpersonateAnonymousToken ,
ImpersonateLoggedOnUser , ImpersonateNamedPipeClient , ImpersonateSelf ,
InitOnceBeginInitialize , InitOnceComplete , InitOnceExecuteOnce , InitOnceInitialize , InitializeAcl ,
InitializeConditionVariable , InitializeContext , InitializeCriticalSection ,
InitializeCriticalSectionAndSpinCount , InitializeCriticalSectionEx , InitializeProcThreadAttributeList ,
InitializeProcessForWsWatch , InitializeSListHead , InitializeSRWLock , InitializeSecurityDescriptor ,
InitializeSid , InitializeSynchronizationBarrier , InstallELAMCertificateInfo , InterlockedFlushSList ,
InterlockedPopEntrySList , InterlockedPushEntrySList , InterlockedPushListSList ,
InterlockedPushListSListEx , InternalLcidToName , Internal_EnumCalendarInfo ,
Internal_EnumDateFormats , Internal_EnumLanguageGroupLocales ,
Internal_EnumSystemCodePages , Internal_EnumSystemLanguageGroups ,
Internal_EnumSystemLocales , Internal_EnumTimeFormats , Internal_EnumUILanguages ,
InternetTimeFromSystemTimeA , InternetTimeFromSystemTimeW , InternetTimeToSystemTimeA ,
InternetTimeToSystemTimeW , InvalidateAppModelVersionCache , IsCharAlphaA ,
IsCharAlphaNumericA , IsCharAlphaNumericW , IsCharAlphaW , IsCharBlankW , IsCharCntrlW ,
IsCharDigitW , IsCharLowerA , IsCharLowerW , IsCharPunctW , IsCharSpaceA , IsCharSpaceW ,
IsCharUpperA , IsCharUpperW , IsCharXDigitW , IsDBCSLeadByte , IsDBCSLeadByteEx ,
IsDebuggerPresent , IsInternetESCEEnabled , IsNLSDefinedString , IsNormalizedString ,
IsProcessCritical , IsProcessInJob , IsProcessorFeaturePresent , IsSyncForegroundPolicyRefresh ,
IsThreadAFiber , IsThreadpoolTimerSet , IsTimeZoneRedirectionEnabled , IsTokenRestricted ,
IsValidAcl , IsValidCodePage , IsValidLanguageGroup , IsValidLocale , IsValidLocaleName ,

IsValidNLSVersion , IsValidRelativeSecurityDescriptor , IsValidSecurityDescriptor , IsValidSid ,
IsWellKnownSid , IsWow64Process , K32EmptyWorkingSet , K32EnumDeviceDrivers ,
K32EnumPageFilesA , K32EnumPageFilesW , K32EnumProcessModules , K32EnumProcessModulesEx
 , K32EnumProcesses , K32GetDeviceDriverBaseNameA , K32GetDeviceDriverBaseNameW ,
K32GetDeviceDriverFileNameA , K32GetDeviceDriverFileNameW , K32GetMappedFileNameA ,
K32GetMappedFileNameW , K32GetModuleBaseNameA , K32GetModuleBaseNameW ,
K32GetModuleFileNameExA , K32GetModuleFileNameExW , K32GetModuleInformation ,
K32GetPerformanceInfo , K32GetProcessImageFileNameA , K32GetProcessImageFileNameW ,
K32GetProcessMemoryInfo , K32GetWsChanges , K32GetWsChangesEx ,
K32InitializeProcessForWsWatch , K32QueryWorkingSet , K32QueryWorkingSetEx ,
KernelBaseGetGlobalData , LCIDToLocaleName , LCMAPStringA , LCMAPStringEx , LCMAPStringW ,
LeaveCriticalPolicySectionInternal , LeaveCriticalSection , LeaveCriticalSectionWhenCallbackReturns ,
LoadAppInitDlls , LoadLibraryExA , LoadLibraryExW , LoadResource , LoadStringA ,
LoadStringBaseExW , LoadStringByReference , LoadStringW , LocalAlloc , LocalFileTimeToFileTime ,
LocalFree , LocalLock , LocalReAlloc , LocalUnlock , LocaleNameToLCID , LocateXStateFeature ,
LockFile , LockFileEx , LockResource , MakeAbsoluteSD , MakeAbsoluteSD2 , MakeSelfRelativeSD ,
MapGenericMask , MapPredefinedHandleInternal , MapUserPhysicalPages , MapViewOfFile ,
MapViewOfFileEx , MapViewOfFileExNuma , MapViewOfFileFromApp , MoveFileExW ,
MoveFileWithProgressTransactedW , MoveFileWithProgressW , MultiByteToWideChar ,
NeedCurrentDirectoryForExePathA , NeedCurrentDirectoryForExePathW , NlsCheckPolicy ,
NlsDispatchAnsiEnumProc , NlsEventDataDescCreate , NlsGetACPFFromLocale ,
NlsGetCacheUpdateCount , NlsIsUserDefaultLocale , NlsUpdateLocale , NlsUpdateSystemLocale ,
NlsValidateLocale , NlsWriteEtwEvent , NormalizeString , NotifyMountMgr ,
NotifyRedirectedStringChange , ObjectCloseAuditAlarmW , ObjectDeleteAuditAlarmW ,
ObjectOpenAuditAlarmW , ObjectPrivilegeAuditAlarmW , OfferVirtualMemory , OpenEventA ,
OpenEventW , OpenFileById , OpenFileMappingW , OpenMutexW , OpenPackageInfoByFullName ,
OpenPrivateNamespaceW , OpenProcess , OpenProcessToken , OpenRegKey , OpenSemaphoreW ,
OpenState , OpenStateAtom , OpenStateExplicit , OpenThread , OpenThreadToken ,
OpenWaitableTimerW , OutputDebugStringA , OutputDebugStringW ,
OverrideRoamingDataModificationTimesInRange , PackageFamilyNameFromFullName ,
PackageFamilyNameFromId , PackageFullNameFromId , PackageIdFromFullName ,
PackageNameAndPublisherIdFromFamilyName , ParseApplicationUserModelId , ParseURLA ,
ParseURLW , PathAddBackslashA , PathAddBackslashW , PathAddExtensionA , PathAddExtensionW ,
PathAllocCanonicalize , PathAllocCombine , PathAppendA , PathAppendW , PathCanonicalizeA ,
PathCanonicalizeW , PathCchAddBackslash , PathCchAddBackslashEx , PathCchAddExtension ,
PathCchAppend , PathCchAppendEx , PathCchCanonicalize , PathCchCanonicalizeEx ,
PathCchCombine , PathCchCombineEx , PathCchFindExtension , PathCchIsRoot ,
PathCchRemoveBackslash , PathCchRemoveBackslashEx , PathCchRemoveExtension ,
PathCchRemoveFileSpec , PathCchRenameExtension , PathCchSkipRoot , PathCchStripPrefix ,
PathCchStripToRoot , PathCleanupSpec , PathCombineA , PathCombineW , PathCommonPrefixA ,
PathCommonPrefixW , PathCreateFromUrlA , PathCreateFromUrlAlloc , PathCreateFromUrlW ,
PathFileExistsA , PathFileExistsW , PathFindExtensionA , PathFindExtensionW , PathFindFileNameA ,
PathFindFileNameW , PathFindNextComponentA , PathFindNextComponentW , PathGetArgsA ,
PathGetArgsW , PathGetCharTypeA , PathGetCharTypeW , PathGetDriveNumberA ,
PathGetDriveNumberW , PathIsExe , PathIsFileSpecA , PathIsFileSpecW , PathIsLFNFileSpecA ,
PathIsLFNFileSpecW , PathIsPrefixA , PathIsPrefixW , PathIsRelativeA , PathIsRelativeW , PathIsRootA ,
PathIsRootW , PathIsSameRootA , PathIsSameRootW , PathIsUNCA , PathIsUNCEx ,
PathIsUNCServerA , PathIsUNCServerShareA , PathIsUNCServerShareW , PathIsUNCServerW ,

PathIsUNCW , PathIsURLA , PathIsURLW , PathIsValidCharA , PathIsValidCharW , PathMatchSpecA , PathMatchSpecExA , PathMatchSpecExW , PathMatchSpecW , PathParseIconLocationA , PathParseIconLocationW , PathQuoteSpacesA , PathQuoteSpacesW , PathRelativePathToA , PathRelativePathToW , PathRemoveBackslashA , PathRemoveBackslashW , PathRemoveBlanksA , PathRemoveBlanksW , PathRemoveExtensionA , PathRemoveExtensionW , PathRemoveFileSpecA , PathRemoveFileSpecW , PathRenameExtensionA , PathRenameExtensionW , PathSearchAndQualifyA , PathSearchAndQualifyW , PathSkipRootA , PathSkipRootW , PathStripPathA , PathStripPathW , PathStripToRootA , PathStripToRootW , PathUnExpandEnvStringsA , PathUnExpandEnvStringsW , PathUnquoteSpacesA , PathUnquoteSpacesW , PeekConsoleInputA , PeekConsoleInputW , PeekNamedPipe , PoolPerAppKeyStateInternal , PostQueuedCompletionStatus , PrefetchVirtualMemory , PrivCopyFileExW , PrivilegeCheck , PrivilegedServiceAuditAlarmW , ProcessIdToSessionId , PsmCreateKey , PsmEqualApplication , PsmEqualPackage , PsmGetApplicationNameFromKey , PsmGetKeyFromProcess , PsmGetKeyFromToken , PsmGetPackageFullNameFromKey , PsmlsChildKey , PsmlsDynamicKey , PsmlsValidKey , PublishStateChangeNotification , PulseEvent , PurgeComm , QISearch , QueryActCtxSettingsW , QueryActCtxW , QueryDepthSList , QueryDosDeviceW , QueryFullProcessImageNameA , QueryFullProcessImageNameW , QueryIdleProcessorCycleTime , QueryIdleProcessorCycleTimeEx , QueryMemoryResourceNotification , QueryOptionalDelayLoadedAPI , QueryPerformanceCounter , QueryPerformanceFrequency , QueryProcessAffinityUpdateMode , QueryProcessCycleTime , QueryProtectedPolicy , QuerySecurityAccessMask , QueryStateAtomValueInfo , QueryStateContainerItemInfo , QueryThreadCycleTime , QueryThreadpoolStackInformation , QueryUnbiasedInterruptTime , QueryWorkingSet , QueryWorkingSetEx , QueueUserAPC , QueueUserWorkItem , QuirkGetData , QuirkGetData2 , QuirkIsEnabled , QuirkIsEnabled2 , QuirkIsEnabled3 , QuirkIsEnabledForPackage , QuirkIsEnabledForPackage2 , QuirkIsEnabledForProcess , RaiseException , ReOpenFile , ReadConsoleA , ReadConsoleInputA , ReadConsoleInputExA , ReadConsoleInputExW , ReadConsoleInputW , ReadConsoleOutputA , ReadConsoleOutputAttribute , ReadConsoleOutputCharacterA , ReadConsoleOutputCharacterW , ReadConsoleOutputW , ReadConsoleW , ReadDirectoryChangesW , ReadFile , ReadFileEx , ReadFileScatter , ReadProcessMemory , ReadStateAtomValue , ReadStateContainerValue , ReclaimVirtualMemory , RefreshPolicyExInternal , RefreshPolicyInternal , RegCloseKey , RegCopyTreeW , RegCreateKeyExA , RegCreateKeyExInternalA , RegCreateKeyExInternalW , RegCreateKeyExW , RegDeleteKeyExA , RegDeleteKeyExInternalA , RegDeleteKeyExInternalW , RegDeleteKeyExW , RegDeleteTreeA , RegDeleteTreeW , RegDeleteValueA , RegDeleteValueW , RegDisablePredefinedCacheEx , RegEnumKeyExA , RegEnumKeyExW , RegEnumValueA , RegEnumValueW , RegFlushKey , RegGetKeySecurity , RegGetValueA , RegGetValueW , RegKrnGetAppKeyEventAddressInternal , RegKrnGetAppKeyLoaded , RegKrnGetClassesEnumTableAddressInternal , RegKrnGetHKEY_ClassesRootAddress , RegKrnGetTermsrvRegistryExtensionFlags , RegKrnResetAppKeyLoaded , RegKrnSetDllHasThreadStateGlobal , RegKrnSetTermsrvRegistryExtensionFlags , RegLoadAppKeyA , RegLoadAppKeyW , RegLoadKeyA , RegLoadKeyW , RegLoadMUIStringA , RegLoadMUIStringW , RegNotifyChangeKeyValue , RegOpenCurrentUser , RegOpenKeyExA , RegOpenKeyExInternalA , RegOpenKeyExInternalW , RegOpenKeyExW , RegOpenUserClassesRoot , RegQueryInfoKeyA , RegQueryInfoKeyW , RegQueryValueExA , RegQueryValueExW , RegRestoreKeyA , RegRestoreKeyW , RegSaveKeyExA , RegSaveKeyExW , RegSetKeySecurity , RegSetValueExA , RegSetValueExW , RegUnLoadKeyA , RegUnLoadKeyW , RegisterBadMemoryNotification , RegisterGPNotificationInternal , RegisterStateChangeNotification , RegisterStateLock , RegisterTraceGuidsW , RegisterWaitForSingleObjectEx , ReleaseActCtx , ReleaseMutex , ReleaseMutexWhenCallbackReturns , ReleaseSRWLockExclusive , ReleaseSRWLockShared ,

ReleaseSemaphore , ReleaseSemaphoreWhenCallbackReturns , ReleaseStateLock ,
RemapPredefinedHandleInternal , RemoveDirectoryA , RemoveDirectoryW , RemoveDllDirectory ,
RemoveVectoredContinueHandler , RemoveVectoredExceptionHandler , ReplaceFileExInternal ,
ReplaceFileW , ResetEvent , ResetState , ResetWriteWatch , ResolveDelayLoadedAPI ,
ResolveDelayLoadsFromDll , ResolveLocaleName , RestoreLastError , ResumeThread , RevertToSelf ,
RsopLoggingEnabledInternal , SHCoCreateInstance , SHCreateDirectoryExW ,
SHExpandEnvironmentStringsA , SHExpandEnvironmentStringsW , SHGetDesktopFolder ,
SHGetFileInfoW , SHGetFolderLocation , SHGetFolderPathA , SHGetFolderPathAndSubDirW ,
SHGetFolderPathW , SHGetInstanceExplorer , SHGetKnownFolderPath , SHGetSpecialFolderPathA ,
SHGetSpecialFolderPathW , SHLoadIndirectString , SHRegCloseUSKey , SHRegCreateUSKeyA ,
SHRegCreateUSKeyW , SHRegDeleteEmptyUSKeyA , SHRegDeleteEmptyUSKeyW ,
SHRegDeleteUSValueA , SHRegDeleteUSValueW , SHRegEnumUSKeyA , SHRegEnumUSKeyW ,
SHRegEnumUSValueA , SHRegEnumUSValueW , SHRegGetBoolUSValueA , SHRegGetBoolUSValueW ,
SHRegGetUSValueA , SHRegGetUSValueW , SHRegOpenUSKeyA , SHRegOpenUSKeyW ,
SHRegQueryInfoUSKeyA , SHRegQueryInfoUSKeyW , SHRegQueryUSValueA , SHRegQueryUSValueW ,
SHRegSetUSValueA , SHRegSetUSValueW , SHRegWriteUSValueA , SHRegWriteUSValueW ,
SHSetKnownFolderPath , SHTruncateString , ScrollConsoleScreenBufferA ,
ScrollConsoleScreenBufferW , SearchPathA , SearchPathW , SetAclInformation ,
SetCachedSigningLevel , SetCalendarInfoW , SetClientDynamicTimeZoneInformation ,
SetClientTimeZoneInformation , SetCommBreak , SetCommConfig , SetCommMask , SetCommState ,
SetCommTimeouts , SetComputerNameEx2W , SetComputerNameExW ,
SetConsoleActiveScreenBuffer , SetConsoleCP , SetConsoleCtrlHandler , SetConsoleCursorInfo ,
SetConsoleCursorPosition , SetConsoleInputExeNameA , SetConsoleInputExeNameW ,
SetConsoleMode , SetConsoleOutputCP , SetConsoleScreenBufferInfoEx ,
SetConsoleScreenBufferSize , SetConsoleTextAttribute , SetConsoleTitleW , SetConsoleWindowInfo ,
SetCriticalSectionSpinCount , SetCurrentDirectoryA , SetCurrentDirectoryW , SetDefaultDllDirectories ,
SetDynamicTimeZoneInformation , SetEndOfFile , SetEnvironmentStringsW ,
SetEnvironmentVariableA , SetEnvironmentVariableW , SetErrorMode , SetEvent ,
SetEventWhenCallbackReturns , SetFileApisToANSI , SetFileApisToOEM , SetFileAttributesA ,
SetFileAttributesW , SetFileInformationByHandle , SetFileIoOverlappedRange , SetFilePointer ,
SetFilePointerEx , SetFileSecurityW , SetFileTime , SetFileValidData , SetHandleCount ,
SetHandleInformation , SetKernelObjectSecurity , SetLastConsoleEventActive , SetLastError ,
SetLocalTime , SetLocaleInfoW , SetNamedPipeHandleState , SetPriorityClass ,
SetPrivateObjectSecurity , SetPrivateObjectSecurityEx , SetProcessAffinityUpdateMode ,
SetProcessGroupAffinity , SetProcessMitigationPolicy , SetProcessPreferredUILanguages ,
SetProcessPriorityBoost , SetProcessShutdownParameters , SetProcessWorkingSetSizeEx ,
SetProtectedPolicy , SetRoamingLastObservedChangeTime , SetSecurityAccessMask ,
SetSecurityDescriptorControl , SetSecurityDescriptorDacl , SetSecurityDescriptorGroup ,
SetSecurityDescriptorOwner , SetSecurityDescriptorRMControl , SetSecurityDescriptorSacl ,
SetStateVersion , SetStdHandle , SetStdHandleEx , SetSystemFileCacheSize , SetSystemTime ,
SetSystemTimeAdjustment , SetThreadContext , SetThreadGroupAffinity ,
SetThreadIdealProcessorEx , SetThreadInformation , SetThreadLocale ,
SetThreadPreferredUILanguages , SetThreadPriority , SetThreadPriorityBoost ,
SetThreadStackGuarantee , SetThreadToken , SetThreadUILanguage ,
SetThreadpoolStackInformation , SetThreadpoolThreadMaximum , SetThreadpoolThreadMinimum ,
SetThreadpoolTimer , SetThreadpoolTimerEx , SetThreadpoolWait , SetThreadpoolWaitEx ,
SetTimeZoneInformation , SetTokenInformation , SetUnhandledExceptionFilter , SetUserGeoID ,
SetWaitableTimer , SetWaitableTimerEx , SetXStateFeaturesMask , SetupComm ,

SignalObjectAndWait , SizeofResource , Sleep , SleepConditionVariableCS ,
SleepConditionVariableSRW , SleepEx , SpecialMBToWC , StartThreadpoollo , StrCSpnA , StrCSpnIA ,
StrCSpnIW , StrCSpnW , StrCatBuffA , StrCatBuffW , StrCatChainW , StrChrA , StrChrA_MB , StrChrIA ,
StrChriW , StrChrNIW , StrChrNW , StrChrW , StrCmpCA , StrCmpCW , StrCmpICA , StrCmpICW ,
StrCmpIW , StrCmpLogicalW , StrCmpNA , StrCmpNCA , StrCmpNCW , StrCmpNIA , StrCmpNICA ,
StrCmpNICW , StrCmpNIW , StrCmpNW , StrCmpW , StrCpyNW , StrCpyNXA , StrCpyNXW , StrDupA ,
StrDupW , StrIsIntEqualA , StrIsIntEqualW , StrPBrkA , StrPBrkW , StrRChrA , StrRChrIA , StrRChriW ,
StrRChrW , StrRStrIA , StrRStrIW , StrSpnA , StrSpnW , StrStrA , StrStrIA , StrStrIW , StrStrNIW ,
StrStrNW , StrStrW , StrToInt64ExA , StrToInt64ExW , StrToIntA , StrToIntExA , StrToIntExW ,
StrToIntW , StrTrimA , StrTrimW , SubmitThreadpoolWork , SubscribeStateChangeNotification ,
SuspendThread , SwitchToThread , SystemTimeToFileTime , SystemTimeToTzSpecificLocalTime ,
SystemTimeToTzSpecificLocalTimeEx , TerminateProcess , TerminateThread , TlsAlloc , TlsFree ,
TlsGetValue , TlsSetValue , TraceEvent , TraceMessage , TraceMessageVa , TransactNamedPipe ,
TransmitCommChar , TryAcquireSRWLockExclusive , TryAcquireSRWLockShared ,
TryEnterCriticalSection , TrySubmitThreadpoolCallback , TzSpecificLocalTimeToSystemTime ,
TzSpecificLocalTimeToSystemTimeEx , UnhandledExceptionFilter , UnlockFile , UnlockFileEx ,
UnmapViewOfFile , UnmapViewOfFileEx , UnregisterBadMemoryNotification ,
UnregisterGPNoficationInternal , UnregisterStateChangeNotification , UnregisterStateLock ,
UnregisterTraceGuids , UnregisterWaitEx , UnsubscribeStateChangeNotification ,
UpdateProcThreadAttribute , UrlApplySchemeA , UrlApplySchemeW , UrlCanonicalizeA ,
UrlCanonicalizeW , UrlCombineA , UrlCombineW , UrlCompareA , UrlCompareW ,
UrlCreateFromPathA , UrlCreateFromPathW , UrlEscapeA , UrlEscapeW , UrlFixupW ,
UrlGetLocationA , UrlGetLocationW , UrlGetPartA , UrlGetPartW , UrlHashA , UrlHashW , UrlIsA ,
UrlIsNoHistoryA , UrlIsNoHistoryW , UrlIsOpaqueA , UrlIsOpaqueW , UrlIsW , UrlUnescapeA ,
UrlUnescapeW , VerFindFileA , VerFindFileW , VerLanguageNameA , VerLanguageNameW ,
VerQueryValueA , VerQueryValueW , VerSetConditionMask , VerifyScripts , VirtualAlloc ,
VirtualAllocEx , VirtualAllocExNuma , VirtualFree , VirtualFreeEx , VirtualLock , VirtualProtect ,
VirtualProtectEx , VirtualQuery , VirtualQueryEx , VirtualUnlock , WaitCommEvent ,
WaitForDebugEvent , WaitForMachinePolicyForegroundProcessingInternal ,
WaitForMultipleObjectsEx , WaitForSingleObject , WaitForSingleObjectEx ,
WaitForThreadpoolloCallbacks , WaitForThreadpoolTimerCallbacks ,
WaitForThreadpoolWaitCallbacks , WaitForThreadpoolWorkCallbacks ,
WaitForUserPolicyForegroundProcessingInternal , WaitNamedPipeW , WaitOnAddress ,
WakeAllConditionVariable , WakeByAddressAll , WakeByAddressSingle , WakeConditionVariable ,
WerRegisterFile , WerRegisterMemoryBlock , WerRegisterRuntimeExceptionModule ,
WerUnregisterFile , WerUnregisterMemoryBlock , WerUnregisterRuntimeExceptionModule ,
WerpNotifyLoadStringResource , WerpNotifyUseStringResource , WideCharToMultiByte ,
Wow64DisableWow64FsRedirection , Wow64RevertWow64FsRedirection , WriteConsoleA ,
WriteConsoleInputA , WriteConsoleInputW , WriteConsoleOutputA , WriteConsoleOutputAttribute ,
WriteConsoleOutputCharacterA , WriteConsoleOutputCharacterW , WriteConsoleOutputW ,
WriteConsoleW , WriteFile , WriteFileEx , WriteFileGather , WriteProcessMemory ,
WriteStateAtomValue , WriteStateContainerValue , ZombifyActCtx , _AddMUIStringToCache ,
_GetMUIStringFromCache , _OpenMuiStringCache , __C_specific_handler , __chkstk , __dllonexit3 ,
__misaligned_access , __wgetmainargs , _amsg_exit , _c_exit , _cexit , _exit , _initterm , _initterm_e ,
_invalid_parameter , _local_unwind , _onexit , _purecall , _time64 , atexit , exit , hgets , hwprintf ,
lstrcmp , lstrcmpA , lstrcmpW , lstrcmpi , lstrcmpiA , lstrcmpiW , lstrcpyn , lstrcpynA , lstrcpynW ,
lstrlen , lstrlenA , lstrlenW , time , wprintf , GetCrashKeyCountImpl , GetCrashKeyImpl ,
GetHandleVerifier , IsSandboxedProcess , RelaunchChromeBrowserWithNewCommandLineIfNeeded

, cef_add_cross_origin_whitelist_entry , cef_api_hash , cef_base64decode , cef_base64encode ,
cef_begin_tracing , cef_binary_value_create , cef_browser_host_create_browser ,
cef_browser_host_create_browser_sync , cef_browser_view_create ,
cef_browser_view_get_for_browser , cef_clear_cross_origin_whitelist ,
cef_clear_scheme_handler_factories , cef_command_line_create , cef_command_line_get_global ,
cef_cookie_manager_create_manager , cef_cookie_manager_get_global_manager ,
cef_crash_reporting_enabled , cef_create_context_shared , cef_create_directory ,
cef_create_new_temp_directory , cef_create_temp_directory_in_directory , cef_create_url ,
cef_currently_on , cef_delete_file , cef_dictionary_value_create , cef_directory_exists ,
cef_display_get_all , cef_display_get_count , cef_display_get_matching_bounds ,
cef_display_get_nearest_point , cef_display_get_primary , cef_do_message_loop_work ,
cef_drag_data_create , cef_enable_highdpi_support , cef_end_tracing ,
cef_execute_java_script_with_user_gesture_for_tests , cef_execute_process ,
cef_format_url_for_security_display , cef_get_current_platform_thread_handle ,
cef_get_current_platform_thread_id , cef_get_extensions_for_mime_type , cef_get_geolocation ,
cef_get_mime_type , cef_get_min_log_level , cef_get_path , cef_get_temp_directory ,
cef_get_vlog_level , cef_image_create , cef_initialize , cef_is_cert_status_error ,
cef_is_cert_status_minor_error , cef_is_web_plugin_unstable , cef_label_button_create ,
cef_launch_process , cef_list_value_create , cef_load_crlsets_file , cef_log ,
cef_menu_button_create , cef_menu_model_create , cef_now_from_system_trace_time ,
cef_panel_create , cef_parse_json , cef_parse_jsonand_return_error , cef_parse_url ,
cef_post_data_create , cef_post_data_element_create , cef_post_delayed_task , cef_post_task ,
cef_print_settings_create , cef_process_message_create , cef_quit_message_loop ,
cef_refresh_web_plugins , cef_register_extension , cef_register_scheme_handler_factory ,
cef_register_web_plugin_crash , cef_register_widevine_cdm ,
cef_remove_cross_origin_whitelist_entry , cef_request_context_create_context ,
cef_request_context_get_global_context , cef_request_create , cef_resource_bundle_get_global ,
cef_response_create , cef_run_message_loop , cef_scroll_view_create , cef_set_crash_key_value ,
cef_set_osmodal_loop , cef_shutdown , cef_stream_reader_create_for_data ,
cef_stream_reader_create_for_file , cef_stream_reader_create_for_handler ,
cef_stream_writer_create_for_file , cef_stream_writer_create_for_handler ,
cef_string_ascii_to_utf16 , cef_string_ascii_to_wide , cef_string_list_alloc , cef_string_list_append ,
cef_string_list_clear , cef_string_list_copy , cef_string_list_free , cef_string_list_size ,
cef_string_list_value , cef_string_map_alloc , cef_string_map_append , cef_string_map_clear ,
cef_string_map_find , cef_string_map_free , cef_string_map_key , cef_string_map_size ,
cef_string_map_value , cef_string_multimap_alloc , cef_string_multimap_append ,
cef_string_multimap_clear , cef_string_multimap_enumerate , cef_string_multimap_find_count ,
cef_string_multimap_free , cef_string_multimap_key , cef_string_multimap_size ,
cef_string_multimap_value , cef_string_userfree_utf16_alloc , cef_string_userfree_utf16_free ,
cef_string_userfree_utf8_alloc , cef_string_userfree_utf8_free , cef_string_userfree_wide_alloc ,
cef_string_userfree_wide_free , cef_string_utf16_clear , cef_string_utf16_cmp ,
cef_string_utf16_set , cef_string_utf16_to_lower , cef_string_utf16_to_upper ,
cef_string_utf16_to_utf8 , cef_string_utf16_to_wide , cef_string_utf8_clear , cef_string_utf8_cmp ,
cef_string_utf8_set , cef_string_utf8_to_utf16 , cef_string_utf8_to_wide , cef_string_wide_clear ,
cef_string_wide_cmp , cef_string_wide_set , cef_string_wide_to_utf16 , cef_string_wide_to_utf8 ,
cef_task_runner_get_for_current_thread , cef_task_runner_get_for_thread , cef_textfield_create ,
cef_thread_create , cef_time_delta , cef_time_from_doublet , cef_time_from_timet , cef_time_now ,
cef_time_to_doublet , cef_time_to_timet , cef_trace_counter , cef_trace_counter_id ,

cef_trace_event_async_begin , cef_trace_event_async_end , cef_trace_event_async_step_into ,
cef_trace_event_async_step_past , cef_trace_event_begin , cef_trace_event_end ,
cef_trace_event_instant , cef_translator_test_create ,
cef_translator_test_ref_ptr_library_child_child_create ,
cef_translator_test_ref_ptr_library_child_create , cef_translator_test_ref_ptr_library_create ,
cef_translator_test_scoped_library_child_child_create ,
cef_translator_test_scoped_library_child_create , cef_translator_test_scoped_library_create ,
cef_unregister_internal_web_plugin , cef_uridecode , cef_uriencode , cef_urlrequest_create ,
cef_v8context_get_current_context , cef_v8context_get_entered_context ,
cef_v8context_in_context , cef_v8stack_trace_get_current , cef_v8value_create_array ,
cef_v8value_create_bool , cef_v8value_create_date , cef_v8value_create_double ,
cef_v8value_create_function , cef_v8value_create_int , cef_v8value_create_null ,
cef_v8value_create_object , cef_v8value_create_string , cef_v8value_create_uint ,
cef_v8value_create_undefined , cef_value_create , cef_version_info , cef_visit_web_plugin_info ,
cef_waitable_event_create , cef_window_create_top_level , cef_write_json , cef_xml_reader_create ,
cef_zip_directory , cef_zip_reader_create , curl_version_info , curl_version , curl_unescape ,
curl_strnequal , curl_strequal , curl_slist_free_all , curl_slist_append , curl_share_strerror ,
curl_share_setopt , curl_share_init , curl_share_cleanup , curl_pushheader_bynum ,
curl_pushheader_byname , curl_mvsnprintf , curl_mvsnprintf , curl_mvprintf , curl_mvfprintf ,
curl_mvaprintf , curl_multi_wait , curl_multi_timeout , curl_multi_strerror , curl_multi_socket_all ,
curl_multi_socket_action , curl_multi_socket , curl_multi_setopt , curl_multi_remove_handle ,
curl_multi_perform , curl_multi_init , curl_multi_info_read , curl_multi_fdset , curl_multi_cleanup ,
curl_multi_assign , curl_multi_add_handle , curl_msprintf , curl_msnprintf , curl_mprintf ,
curl_mfprintf , curl_maprintf , curl_global_init_mem , curl_global_init , curl_global_cleanup ,
curl_getenv , curl_getdate , curl_free , curl_formget , curl_formfree , curl_formadd , curl_escape ,
curl_easy_unescape , curl_easy_strerror , curl_easy_setopt , curl_easy_send , curl_easy_reset ,
curl_easy_recv , curl_easy_perform , curl_easy_pause , curl_easy_init , curl_easy_getinfo ,
curl_easy_escape , curl_easy_duphandle , curl_easy_cleanup , SSLeasy , SSLeasy_version ,
FINGERPRINT_premain , OSSSL_DES_version , OSSSL_libdes_version , ASN1_INTEGER_get ,
ASN1_INTEGER_set , ASN1_INTEGER_to_BN , ASN1_OBJECT_create , ASN1_OBJECT_free ,
ASN1_OBJECT_new , ASN1_PRINTABLE_type , ASN1_STRING_cmp , ASN1_STRING_dup ,
ASN1_STRING_free , ASN1_STRING_new , ASN1_STRING_print , ASN1_STRING_set ,
ASN1_STRING_type_new , ASN1_TYPE_free , ASN1_TYPE_new , ASN1_UNIVERSALSTRING_to_string ,
ASN1_UTCTIME_check , ASN1_UTCTIME_print , ASN1_UTCTIME_set , ASN1_check_infinite_end ,
ASN1_d2i_bio , ASN1_d2i_fp , ASN1_digest , ASN1_dup , ASN1_get_object , ASN1_i2d_bio ,
ASN1_i2d_fp , ASN1_object_size , ASN1_parse , ASN1_put_object , ASN1_sign , ASN1_verify ,
BF_cbc_encrypt , BF_cfb64_encrypt , BF_ecb_encrypt , BF_encrypt , BF_ofb64_encrypt , BF_options ,
BF_set_key , BIO_accept , BIO_ctrl , BIO_int_ctrl , BIO_debug_callback , BIO_dump , BIO_dup_chain ,
BIO_f_base64 , BIO_f_buffer , BIO_f_cipher , BIO_f_md , BIO_f_null , BIO_fd_non_fatal_error ,
BIO_fd_should_retry , BIO_find_type , BIO_free , BIO_free_all , BIO_get_accept_socket ,
BIO_get_host_ip , BIO_get_port , BIO_get_retry_BIO , BIO_get_retry_reason , BIO_gethostbyname ,
BIO_gets , BIO_new , BIO_new_accept , BIO_new_connect , BIO_new_fd , BIO_new_file ,
BIO_new_fp , BIO_new_socket , BIO_pop , BIO_printf , BIO_push , BIO_puts , BIO_read ,
BIO_s_accept , BIO_s_connect , BIO_s_fd , BIO_s_file , BIO_s_mem , BIO_s_null , BIO_s_socket ,
BIO_set , BIO_set_cipher , BIO_set_tcp_ndelay , BIO_sock_cleanup , BIO_sock_error , BIO_sock_init ,
BIO_sock_non_fatal_error , BIO_sock_should_retry , BIO_socket_ioctl , BIO_write , BN_CTX_free ,
BN_CTX_new , BN_MONT_CTX_free , BN_MONT_CTX_new , BN_MONT_CTX_set , BN_add ,
BN_add_word , BN_hex2bn , BN_bin2bn , BN_bn2hex , BN_bn2bin , BN_clear , BN_clear_bit ,

BN_clear_free , BN_cmp , BN_copy , BN_div , BN_div_word , BN_dup , BN_free ,
BN_from_montgomery , BN_gcd , BN_generate_prime , BN_get_word , BN_is_bit_set , BN_is_prime
 , BN_lshift , BN_lshift1 , BN_mask_bits , BN_mod_exp , BN_mod_exp_mont , BN_mod_exp_simple ,
BN_mod_inverse , BN_mod_mul , BN_mod_mul_montgomery , BN_mod_word , BN_mul , BN_new ,
BN_num_bits , BN_num_bits_word , BN_options , BN_print , BN_print_fp , BN_rand , BN_reciprocal ,
BN_rshift , BN_rshift1 , BN_set_bit , BN_set_word , BN_sqr , BN_sub , BN_to_ASN1_INTEGER ,
BN_ucmp , BN_value_one , BUF_MEM_free , BUF_MEM_grow , BUF_MEM_new , BUF_strdup ,
CONF_free , CONF_get_number , CONF_get_section , CONF_get_string , CONF_load ,
CRYPTO_add_lock , CRYPTO_dbg_free , CRYPTO_dbg_malloc , CRYPTO_dbg_realloc , CRYPTO_free ,
CRYPTO_get_add_lock_callback , CRYPTO_get_id_callback , CRYPTO_get_lock_name ,
CRYPTO_get_locking_callback , CRYPTO_get_mem_functions , CRYPTO_lock , CRYPTO_malloc ,
CRYPTO_mem_ctrl , CRYPTO_mem_leaks , CRYPTO_mem_leaks_cb , CRYPTO_mem_leaks_fp ,
CRYPTO_realloc , CRYPTO_remalloc , CRYPTO_set_add_lock_callback , CRYPTO_set_id_callback ,
CRYPTO_set_locking_callback , CRYPTO_set_mem_functions , CRYPTO_thread_id , DH_check ,
DH_compute_key , DH_free , DH_generate_key , DH_generate_parameters , DH_new , DH_size ,
DHparams_print , DHparams_print_fp , DSA_free , DSA_generate_key , DSA_generate_parameters ,
DSA_new , DSA_print , DSA_print_fp , DSA_sign , DSA_sign_setup , DSA_size , DSA_verify ,
DSAParams_print , DSAParams_print_fp , ERR_clear_error , ERR_error_string , ERR_free_strings ,
ERR_func_error_string , ERR_get_err_state_table , ERR_get_error , ERR_get_error_line ,
ERR_get_state , ERR_get_string_table , ERR_lib_error_string , ERR_load_ASN1_strings ,
ERR_load_BIO_strings , ERR_load_BN_strings , ERR_load_BUF_strings , ERR_load_CONF_strings ,
ERR_load_DH_strings , ERR_load_DSA_strings , ERR_load_ERR_strings , ERR_load_EVP_strings ,
ERR_load_OBJ_strings , ERR_load_PEM_strings , ERR_load_RSA_strings , ERR_load_X509_strings ,
ERR_load_crypto_strings , ERR_load_strings , ERR_peek_error , ERR_peek_error_line ,
ERR_print_errors , ERR_print_errors_fp , ERR_put_error , ERR_reason_error_string ,
ERR_remove_state , EVP_BytesToKey , EVP_CIPHER_CTX_cleanup , EVP_CipherFinal , EVP_CipherInit
 , EVP_CipherUpdate , EVP_DecodeBlock , EVP_DecodeFinal , EVP_DecodeInit , EVP_DecodeUpdate ,
EVP_DecryptFinal , EVP_DecryptInit , EVP_DecryptUpdate , EVP_DigestFinal , EVP_DigestInit ,
EVP_DigestUpdate , EVP_EncodeBlock , EVP_EncodeFinal , EVP_EncodeInit , EVP_EncodeUpdate ,
EVP_EncryptFinal , EVP_EncryptInit , EVP_EncryptUpdate , EVP_OpenFinal , EVP_OpenInit ,
EVP_PKEY_assign , EVP_PKEY_copy_parameters , EVP_PKEY_free , EVP_PKEY_missing_parameters ,
EVP_PKEY_new , EVP_PKEY_save_parameters , EVP_PKEY_size , EVP_PKEY_type , EVP_SealFinal ,
EVP_SealInit , EVP_SignFinal , EVP_VerifyFinal , EVP_add_cipher , EVP_add_digest , EVP_bf_cbc ,
EVP_bf_cfb64 , EVP_bf_ecb , EVP_bf_ofb , EVP_cleanup , EVP_des_cbc , EVP_des_cfb64 ,
EVP_des_ecb , EVP_des_ede , EVP_des_ede3 , EVP_des_ede3_cbc , EVP_des_ede3_cfb64 ,
EVP_des_ede3_ofb , EVP_des_ede_cbc , EVP_des_ede_cfb64 , EVP_des_ede_ofb , EVP_des_ofb ,
EVP_desx_cbc , EVP_dss , EVP_dss1 , EVP_enc_null , EVP_get_cipherbyname ,
EVP_get_digestbyname , EVP_get_pw_prompt , EVP_idea_cbc , EVP_idea_cfb64 , EVP_idea_ecb ,
EVP_idea_ofb , EVP_md5 , EVP_md_null , EVP_rc2_cbc , EVP_rc2_cfb64 , EVP_rc2_ecb , EVP_rc2_ofb
 , EVP_rc4 , EVP_read_pw_string , EVP_set_pw_prompt , EVP_sha , EVP_sha1 , MD5 , MD5_Final ,
MD5_Init , MD5_Update , MDC2 , MDC2_Final , MDC2_Init , MDC2_Update , NETSCAPE_SPKAC_free
 , NETSCAPE_SPKAC_new , NETSCAPE_SPKI_free , NETSCAPE_SPKI_new , NETSCAPE_SPKI_sign ,
NETSCAPE_SPKI_verify , OBJ_add_object , OBJ_cleanup , OBJ_cmp , OBJ_create , OBJ_dup ,
OBJ_in2nid , OBJ_new_nid , OBJ_nid2ln , OBJ_nid2obj , OBJ_nid2sn , OBJ_obj2nid , OBJ_sn2nid ,
OBJ_txt2nid , PEM_ASN1_read , PEM_ASN1_read_bio , PEM_ASN1_write , PEM_ASN1_write_bio ,
PEM_SealFinal , PEM_SealInit , PEM_SealUpdate , PEM_SignFinal , PEM_SignInit , PEM_SignUpdate ,
PEM_X509_INFO_read , PEM_X509_INFO_read_bio , PEM_X509_INFO_write_bio , PEM_dek_info ,
PEM_do_header , PEM_get_EVP_CIPHER_INFO , PEM_proc_type , PEM_read , PEM_read_DHparams

_ossl_old_des_read_pw_string , DES_set_key , DES_set_odd_parity , DES_string_to_2keys ,
DES_string_to_key , DES_xcbc_encrypt , i2a_ASN1_INTEGER , i2a_ASN1_OBJECT , i2a_ASN1_STRING
, i2d_ASN1_BIT_STRING , i2d_ASN1_BOOLEAN , i2d_ASN1_IA5STRING , i2d_ASN1_INTEGER ,
i2d_ASN1_OBJECT , i2d_ASN1_OCTET_STRING , i2d_ASN1_PRINTABLE , i2d_ASN1_SET ,
i2d_ASN1_TYPE , i2d_ASN1_UTCTIME , i2d_ASN1_bytes , i2d_DHparams , i2d_DSAPrivateKey ,
i2d_DSAPrivateKey_bio , i2d_DSAPrivateKey_fp , i2d_DSAPublicKey , i2d_DSAPrparams ,
i2d_NETSCAPE_SPKAC , i2d_NETSCAPE_SPKI , i2d_Netscape_RSA , i2d_PKCS7 , i2d_PKCS7_DIGEST ,
i2d_PKCS7_ENCRYPT , i2d_PKCS7_ENC_CONTENT , i2d_PKCS7_ENVELOPE ,
i2d_PKCS7_ISSUER_AND_SERIAL , i2d_PKCS7_RECIP_INFO , i2d_PKCS7_SIGNED ,
i2d_PKCS7_SIGNER_INFO , i2d_PKCS7_SIGN_ENVELOPE , i2d_PKCS7_bio , i2d_PKCS7_fp ,
i2d_PrivateKey , i2d_PublicKey , i2d_RSAPrivateKey , i2d_RSAPrivateKey_bio , i2d_RSAPrivateKey_fp
, i2d_RSAPublicKey , i2d_X509 , i2d_X509_ALGOR , i2d_X509_ATTRIBUTE , i2d_X509_CINF ,
i2d_X509_CRL , i2d_X509_CRL_INFO , i2d_X509_CRL_bio , i2d_X509_CRL_fp , i2d_X509_EXTENSION
, i2d_X509_NAME , i2d_X509_NAME_ENTRY , i2d_X509_PKEY , i2d_X509_PUBKEY , i2d_X509_REQ ,
i2d_X509_REQ_INFO , i2d_X509_REQ_bio , i2d_X509_REQ_fp , i2d_X509_REVOKED , i2d_X509_SIG ,
i2d_X509_VAL , i2d_X509_bio , i2d_X509_fp , idea_cbc_encrypt , idea_cfb64_encrypt ,
idea_ecb_encrypt , idea_encrypt , idea_ofb64_encrypt , idea_options , idea_set_decrypt_key ,
idea_set_encrypt_key , lh_delete , lh_doall , lh_doall_arg , lh_free , lh_insert , lh_new ,
lh_node_stats , lh_node_stats_bio , lh_node_usage_stats , lh_node_usage_stats_bio , lh_retrieve ,
lh_stats , lh_stats_bio , lh_strhash , sk_delete , sk_delete_ptr , sk_dup , sk_find , sk_free , sk_insert ,
sk_new , sk_pop , sk_pop_free , sk_push , sk_set_cmp_func , sk_shift , sk_unshift , sk_zero ,
BIO_f_nbio_test , ASN1_TYPE_get , ASN1_TYPE_set , ERR_load_PKCS7_strings ,
X509_find_by_issuer_and_serial , X509_find_by_subject , PKCS7_ctrl , PKCS7_set_type ,
PKCS7_set_content , PKCS7_SIGNER_INFO_set , PKCS7_add_signer , PKCS7_add_certificate ,
PKCS7_add_crl , PKCS7_content_new , PKCS7_dataVerify , PKCS7_dataInit , PKCS7_add_signature ,
PKCS7_cert_from_signer_info , PKCS7_get_signer_info , EVP_mdc2 , PEM_read_bio_RSAPublicKey ,
PEM_write_bio_RSAPublicKey , d2i_RSAPublicKey_bio , i2d_RSAPublicKey_bio ,
PEM_read_RSAPublicKey , PEM_write_RSAPublicKey , d2i_RSAPublicKey_fp , i2d_RSAPublicKey_fp ,
BIO_copy_next_retry , RSA_flags , X509_STORE_add_crl , X509_load_crl_file , EVP_rc2_40_cbc ,
EVP_rc4_40 , EVP_CIPHER_CTX_init , HMAC , HMAC_Init , HMAC_Update , HMAC_Final ,
ERR_get_next_error_library , EVP_PKEY_cmp_parameters , BIO_ptr_ctrl , BN_BLINDING_convert ,
BN_BLINDING_invert , BN_BLINDING_update , RSA_blinding_on , RSA_blinding_off ,
i2t_ASN1_OBJECT , BN_BLINDING_new , BN_BLINDING_free , EVP_cast5_cbc , EVP_cast5_cfb64 ,
EVP_cast5_ecb , EVP_cast5_ofb , BF_decrypt , CAST_set_key , CAST_encrypt , CAST_decrypt ,
CAST_ecb_encrypt , CAST_cbc_encrypt , CAST_cfb64_encrypt , CAST_ofb64_encrypt , RC2_decrypt ,
OBJ_create_objects , BN_exp , BN_mul_word , BN_sub_word , BN_dec2bn , BN_bn2dec ,
CRYPTO_free_ex_data , CRYPTO_get_ex_data , CRYPTO_set_ex_data , EVP_PKEY_bits ,
MD5_Transform , SHA_Transform , X509_STORE_CTX_get_chain ,
X509_STORE_CTX_get_current_cert , X509_STORE_CTX_get_error ,
X509_STORE_CTX_get_error_depth , X509_STORE_CTX_get_ex_data , X509_STORE_CTX_set_cert ,
X509_STORE_CTX_set_chain , X509_STORE_CTX_set_error , X509_STORE_CTX_set_ex_data ,
CRYPTO_dup_ex_data , CRYPTO_get_new_lockid , CRYPTO_new_ex_data , RSA_set_ex_data ,
RSA_get_ex_data , RSA_get_ex_new_index , RSA_padding_add_PKCS1_type_1 ,
RSA_padding_add_PKCS1_type_2 , RSA_padding_add_SSLv23 , RSA_padding_add_none ,
RSA_padding_check_PKCS1_type_1 , RSA_padding_check_PKCS1_type_2 ,
RSA_padding_check_SSLv23 , RSA_padding_check_none , bn_add_words ,
CRYPTO_get_ex_new_index , RIPEMD160_Init , RIPEMD160_Update , RIPEMD160_Final ,
RIPEMD160 , RIPEMD160_Transform , BN_bn2mpi , BN_mpi2bn , ASN1_BIT_STRING_get_bit ,

ASN1_BIT_STRING_set_bit , BIO_get_ex_data , BIO_get_ex_new_index , BIO_set_ex_data ,
EVP_PKEY_decrypt , EVP_PKEY_encrypt , PKCS7_RECIP_INFO_set , PKCS7_add_recipient ,
PKCS7_add_recipient_info , PKCS7_set_cipher , ASN1_TYPE_get_int_octetstring ,
ASN1_TYPE_get_octetstring , ASN1_TYPE_set_int_octetstring , ASN1_TYPE_set_octetstring ,
ASN1_UTCTIME_set_string , ERR_add_error_data , ERR_set_error_data ,
EVP_CIPHER_asn1_to_param , EVP_CIPHER_param_to_asn1 , EVP_CIPHER_get_asn1_iv ,
EVP_CIPHER_set_asn1_iv , asn1_add_error , d2i_ASN1_BMPSTRING , i2d_ASN1_BMPSTRING ,
BN_init , COMP_CTX_new , COMP_CTX_free , X509_STORE_CTX_get_ex_new_index ,
OBJ_NAME_add , BIO_socket_nbio , EVP_rc2_64_cbc , OBJ_NAME_cleanup , OBJ_NAME_get ,
OBJ_NAME_init , OBJ_NAME_new_index , OBJ_NAME_remove , BN_MONT_CTX_copy ,
RAND_SSLeay , RAND_set_rand_method , RSA_memory_lock , bn_sub_words , BN_RECP_CTX_init ,
BN_RECP_CTX_new , BN_RECP_CTX_free , BN_RECP_CTX_set , BN_mod_mul_reciprocal ,
BN_mod_exp_recp , BN_div_recp , BN_CTX_init , BN_MONT_CTX_init , RAND_get_rand_method ,
PKCS7_add_attribute , PKCS7_add_signed_attribute , PKCS7_digest_from_attributes ,
PKCS7_get_attribute , PKCS7_get_issuer_and_serial , PKCS7_get_signed_attribute ,
COMP_compress_block , COMP_expand_block , COMP_rle , COMP_zlib , PKCS7_set_attributes ,
PKCS7_set_signed_attributes , X509_ATTRIBUTE_create , X509_ATTRIBUTE_dup ,
ASN1_GENERALIZEDTIME_check , ASN1_GENERALIZEDTIME_print , ASN1_GENERALIZEDTIME_set ,
ASN1_GENERALIZEDTIME_set_string , ASN1_TIME_print , BASIC_CONSTRAINTS_free ,
BASIC_CONSTRAINTS_new , ERR_load_X509V3_strings , NETSCAPE_CERT_SEQUENCE_free ,
NETSCAPE_CERT_SEQUENCE_new , OBJ_txt2obj , PEM_read_NETSCAPE_CERT_SEQUENCE ,
PEM_read_bio_NETSCAPE_CERT_SEQUENCE , PEM_write_NETSCAPE_CERT_SEQUENCE ,
PEM_write_bio_NETSCAPE_CERT_SEQUENCE , X509V3_EXT_add , X509V3_EXT_add_alias ,
X509V3_EXT_add_conf , X509V3_EXT_cleanup , X509V3_EXT_conf , X509V3_EXT_conf_nid ,
X509V3_EXT_get , X509V3_EXT_get_nid , X509V3_EXT_print , X509V3_EXT_print_fp ,
X509V3_add_standard_extensions , X509V3_add_value , X509V3_add_value_bool ,
X509V3_add_value_int , X509V3_conf_free , X509V3_get_value_bool , X509V3_get_value_int ,
X509V3_parse_list , d2i_ASN1_GENERALIZEDTIME , d2i_ASN1_TIME , d2i_BASIC_CONSTRAINTS ,
d2i_NETSCAPE_CERT_SEQUENCE , i2d_ASN1_GENERALIZEDTIME , i2d_ASN1_TIME ,
i2d_BASIC_CONSTRAINTS , i2d_NETSCAPE_CERT_SEQUENCE , EVP_MD_CTX_copy ,
i2d_ASN1_ENUMERATED , d2i_ASN1_ENUMERATED , ASN1_ENUMERATED_set ,
ASN1_ENUMERATED_get , BN_to_ASN1_ENUMERATED , ASN1_ENUMERATED_to_BN ,
i2a_ASN1_ENUMERATED , a2i_ASN1_ENUMERATED , i2d_GENERAL_NAME , d2i_GENERAL_NAME ,
GENERAL_NAME_new , GENERAL_NAME_free , GENERAL_NAMES_new , GENERAL_NAMES_free ,
d2i_GENERAL_NAMES , i2d_GENERAL_NAMES , i2v_GENERAL_NAMES , i2s_ASN1_OCTET_STRING ,
s2i_ASN1_OCTET_STRING , hex_to_string , string_to_hex , DES_ede3_cbc_encrypt ,
RSA_padding_add_PKCS1_OAEP , RSA_padding_check_PKCS1_OAEP , X509_CRL_print_fp ,
X509_CRL_print , i2v_GENERAL_NAME , v2i_GENERAL_NAME , i2d_PKEY_USAGE_PERIOD ,
d2i_PKEY_USAGE_PERIOD , PKEY_USAGE_PERIOD_new , PKEY_USAGE_PERIOD_free ,
v2i_GENERAL_NAMES , i2s_ASN1_INTEGER , X509V3_EXT_d2i , name_cmp ,
i2s_ASN1_ENUMERATED , i2s_ASN1_ENUMERATED_TABLE , BIO_f_reliable , PKCS7_dataFinal ,
PKCS7_dataDecode , X509V3_EXT_CRL_add_conf , BN_set_params , BN_get_params ,
EVP_ripemd160 , ASN1_TIME_set , i2d_AUTHORITY_KEYID , d2i_AUTHORITY_KEYID ,
AUTHORITY_KEYID_new , AUTHORITY_KEYID_free , ASN1_seq_unpack , ASN1_seq_pack ,
ASN1_unpack_string , ASN1_pack_string , PKCS12_MAKE_KEYBAG , PKCS8_encrypt ,
PKCS12_MAKE_SHKEYBAG , PKCS12_pack_p7data , PKCS12_pack_p7encdata ,
PKCS12_add_localkeyid , PKCS12_add_friendlnname_asc , PKCS12_add_friendlnname_uni ,
PKCS12_get_friendlnname , PKCS12_pbe_crypt , PKCS12_init , PKCS12_key_gen_asc ,

PKCS12_key_gen_uni , PKCS12_gen_mac , PKCS12_verify_mac , PKCS12_set_mac ,
PKCS12_setup_mac , OPENSSL_asc2uni , OPENSSL_uni2asc , i2d_PKCS12_BAGS , PKCS12_BAGS_new
, d2i_PKCS12_BAGS , PKCS12_BAGS_free , i2d_PKCS12 , d2i_PKCS12 , PKCS12_new , PKCS12_free ,
i2d_PKCS12_MAC_DATA , PKCS12_MAC_DATA_new , d2i_PKCS12_MAC_DATA ,
PKCS12_MAC_DATA_free , i2d_PKCS12_SAFEBAG , PKCS12_SAFEBAG_new , d2i_PKCS12_SAFEBAG ,
PKCS12_SAFEBAG_free , ERR_load_PKCS12_strings , PKCS12_PBE_add , PKCS8_add_keyusage ,
PKCS12_get_attr_gen , PKCS12_parse , PKCS12_create , i2d_PKCS12_bio , i2d_PKCS12_fp ,
d2i_PKCS12_bio , d2i_PKCS12_fp , i2d_PBEPARAM , PBEPARAM_new , d2i_PBEPARAM ,
PBEPARAM_free , i2d_PKCS8_PRIV_KEY_INFO , PKCS8_PRIV_KEY_INFO_new ,
d2i_PKCS8_PRIV_KEY_INFO , PKCS8_PRIV_KEY_INFO_free , EVP_PKCS82PKEY , EVP_PKEY2PKCS8 ,
PKCS8_set_broken , EVP_PBE_alg_add , PKCS5_pbe_set , EVP_PBE_cleanup , i2d_SXNET , d2i_SXNET
, SXNET_new , SXNET_free , i2d_SXNETID , d2i_SXNETID , SXNETID_new , SXNETID_free ,
DSA_SIG_new , DSA_SIG_free , DSA_do_sign , DSA_do_verify , d2i_DSA_SIG , i2d_DSA_SIG ,
i2d_ASN1_VISIBLESTRING , d2i_ASN1_VISIBLESTRING , i2d_ASN1_UTF8STRING ,
d2i_ASN1_UTF8STRING , i2d_DIRECTORYSTRING , d2i_DIRECTORYSTRING , i2d_DISPLAYTEXT ,
d2i_DISPLAYTEXT , i2d_PBKDF2PARAM , PBKDF2PARAM_new , d2i_PBKDF2PARAM ,
PBKDF2PARAM_free , i2d_PBE2PARAM , PBE2PARAM_new , d2i_PBE2PARAM , PBE2PARAM_free ,
SXNET_add_id_asc , SXNET_add_id_ulong , SXNET_add_id_INTEGER , SXNET_get_id_asc ,
SXNET_get_id_ulong , SXNET_get_id_INTEGER , X509V3_set_conf_lhash , i2d_CERTIFICATEPOLICIES ,
CERTIFICATEPOLICIES_new , CERTIFICATEPOLICIES_free , d2i_CERTIFICATEPOLICIES , i2d_POLICYINFO
, POLICYINFO_new , d2i_POLICYINFO , POLICYINFO_free , i2d_POLICYQUALINFO ,
POLICYQUALINFO_new , d2i_POLICYQUALINFO , POLICYQUALINFO_free , i2d_USERNOTICE ,
USERNOTICE_new , d2i_USERNOTICE , USERNOTICE_free , i2d_NOTICEREF , NOTICEREF_new ,
d2i_NOTICEREF , NOTICEREF_free , X509V3_get_string , X509V3_get_section , X509V3_string_free ,
X509V3_section_free , X509V3_set_ctx , s2i_ASN1_INTEGER , CRYPTO_set_locked_mem_functions ,
CRYPTO_get_locked_mem_functions , CRYPTO_malloc_locked , CRYPTO_free_locked ,
BN_mod_exp2_mont , ERR_get_error_line_data , ERR_peek_error_line_data ,
PKCS12_PBE_keyivgen , X509_ALGOR_dup , i2d_CRL_DIST_POINTS , CRL_DIST_POINTS_new ,
CRL_DIST_POINTS_free , d2i_CRL_DIST_POINTS , i2d_DIST_POINT , DIST_POINT_new ,
d2i_DIST_POINT , DIST_POINT_free , i2d_DIST_POINT_NAME , DIST_POINT_NAME_new ,
DIST_POINT_NAME_free , d2i_DIST_POINT_NAME , X509V3_add_value_uchar , X509V3_EXT_i2d ,
X509V3_EXT_val_prn , X509V3_EXT_add_list , EVP_CIPHER_type , EVP_PBE_CipherInit ,
X509V3_add_value_bool_nf , d2i_ASN1_UINTINTEGER , sk_value , sk_num , sk_set , sk_sort ,
PKCS5_PBE_add , PEM_write_bio_PKCS8 , i2d_PKCS8_fp , PEM_read_bio_PKCS8_PRIV_KEY_INFO ,
d2i_PKCS8_bio , d2i_PKCS8_PRIV_KEY_INFO_fp , PEM_write_bio_PKCS8_PRIV_KEY_INFO ,
PEM_read_PKCS8 , d2i_PKCS8_PRIV_KEY_INFO_bio , d2i_PKCS8_fp , PEM_write_PKCS8 ,
PEM_read_PKCS8_PRIV_KEY_INFO , PEM_read_bio_PKCS8 , PEM_write_PKCS8_PRIV_KEY_INFO ,
PKCS5_PBE_keyivgen , i2d_PKCS8_bio , i2d_PKCS8_PRIV_KEY_INFO_fp ,
i2d_PKCS8_PRIV_KEY_INFO_bio , BIO_s_bio , PKCS5_pbe2_set , PKCS5_PBKDF2_HMAC_SHA1 ,
PKCS5_v2_PBE_keyivgen , PEM_write_bio_PKCS8PrivateKey , PEM_write_PKCS8PrivateKey ,
BIO_ctrl_get_read_request , BIO_ctrl_pending , BIO_ctrl_wpending , BIO_new_bio_pair ,
BIO_ctrl_get_write_guarantee , CRYPTO_num_locks , CONF_load_bio , CONF_load_fp ,
PKCS7_signatureVerify , RSA_set_method , RSA_get_method , RSA_get_default_method ,
RSA_check_key , OBJ_obj2txt , DSA_dup_DH , X509_REQ_get_extensions ,
X509_REQ_set_extension_nids , BIO_nwrite , X509_REQ_extension_nid , BIO_nread ,
X509_REQ_get_extension_nids , BIO_nwrite0 , X509_REQ_add_extensions_nid , BIO_nread0 ,
X509_REQ_add_extensions , BIO_new_mem_buf , DH_set_ex_data , DH_set_method ,
DSA_OpenSSL , DH_get_ex_data , DH_get_ex_new_index , DSA_new_method , DH_new_method ,

DH_OpenSSL, DSA_get_ex_new_index, DH_get_default_method, DSA_set_ex_data,
DH_set_default_method, DSA_get_ex_data, X509V3_EXT_REQ_add_conf, NETSCAPE_SPKI_print,
NETSCAPE_SPKI_set_pubkey, NETSCAPE_SPKI_b64_encode, NETSCAPE_SPKI_get_pubkey,
NETSCAPE_SPKI_b64_decode, UTF8_putc, UTF8_getc, RSA_null_method, ASN1_tag2str,
BIO_ctrl_reset_read_request, DISPLAYTEXT_new, ASN1_GENERALIZEDTIME_free,
X509_REVOKED_get_ext_d2i, X509_set_ex_data, X509_NAME_add_entry_by_txt,
X509_NAME_add_entry_by_NID, X509_PURPOSE_get0, PEM_read_X509_AUX,
d2i_AUTHORITY_INFO_ACCESS, PEM_write_PUBKEY, ACCESS_DESCRIPTION_new,
X509_CERT_AUX_free, d2i_ACCESS_DESCRIPTION, X509_trust_clear, X509_TRUST_add,
ASN1_VISIBLESTRING_new, X509_alias_set1, ASN1_PRINTABLESTRING_free, EVP_PKEY_get1_DSA,
ASN1_BMPSTRING_new, ASN1_mbstring_copy, ASN1_UTF8STRING_new,
DSA_get_default_method, ASN1_T61STRING_free, DSA_set_method, X509_get_ex_data,
ASN1_STRING_type, X509_PURPOSE_get_by_sname, ASN1_TIME_free, ASN1_OCTET_STRING_cmp,
ASN1_BIT_STRING_new, X509_get_ext_d2i, PEM_read_bio_X509_AUX,
ASN1_STRING_set_default_mask_asc, PEM_write_bio_RSA_PUBKEY, ASN1_INTEGER_cmp,
d2i_RSA_PUBKEY_fp, PEM_write_bio_DSA_PUBKEY, X509_STORE_CTX_free, EVP_PKEY_set1_DSA,
i2d_DSA_PUBKEY_fp, X509_load_cert_crl_file, ASN1_TIME_new, i2d_RSA_PUBKEY,
X509_STORE_CTX_purpose_inherit, PEM_read_RSA_PUBKEY, d2i_X509_AUX, i2d_DSA_PUBKEY,
X509_CERT_AUX_print, PEM_read_DSA_PUBKEY, i2d_RSA_PUBKEY_bio,
ASN1_BIT_STRING_num_asc, i2d_PUBKEY, ASN1_UTCTIME_free, DSA_set_default_method,
X509_PURPOSE_get_by_id, ACCESS_DESCRIPTION_free, PEM_read_bio_PUBKEY,
ASN1_STRING_set_by_NID, X509_PURPOSE_get_id, DISPLAYTEXT_free, OTHERNAME_new,
X509_CERT_AUX_new, X509_TRUST_cleanup, X509_NAME_add_entry_by_OBJ,
X509_CRL_get_ext_d2i, X509_PURPOSE_get0_name, PEM_read_PUBKEY, i2d_DSA_PUBKEY_bio,
i2d_OTHERNAME, ASN1_OCTET_STRING_free, ASN1_BIT_STRING_set_asc,
X509_get_ex_new_index, ASN1_STRING_TABLE_cleanup, X509_TRUST_get_by_id,
X509_PURPOSE_get_trust, ASN1_STRING_length, ASN1_PRINTABLESTRING_new, X509V3_get_d2i,
ASN1_ENUMERATED_free, i2d_X509_CERT_AUX, X509_STORE_CTX_set_trust,
ASN1_STRING_set_default_mask, X509_STORE_CTX_new, EVP_PKEY_get1_RSA,
DIRECTORYSTRING_free, PEM_write_X509_AUX, ASN1_OCTET_STRING_set, d2i_DSA_PUBKEY_fp,
d2i_RSA_PUBKEY, X509_TRUST_get0_name, X509_TRUST_get0, AUTHORITY_INFO_ACCESS_free,
ASN1_IA5STRING_new, d2i_DSA_PUBKEY, X509_check_purpose, ASN1_ENUMERATED_new,
d2i_RSA_PUBKEY_bio, d2i_PUBKEY, X509_TRUST_get_trust, X509_TRUST_get_flags,
ASN1_BMPSTRING_free, ASN1_T61STRING_new, ASN1_UTCTIME_new,
i2d_AUTHORITY_INFO_ACCESS, EVP_PKEY_set1_RSA, X509_STORE_CTX_set_purpose,
ASN1_IA5STRING_free, PEM_write_bio_X509_AUX, X509_PURPOSE_get_count,
X509_NAME_ENTRY_create_by_txt, ASN1_STRING_get_default_mask, X509_alias_get0,
ASN1_STRING_data, i2d_ACCESS_DESCRIPTION, ASN1_BIT_STRING_free,
PEM_read_bio_RSA_PUBKEY, X509_add1_reject_object, X509_check_trust,
PEM_read_bio_DSA_PUBKEY, X509_PURPOSE_add, ASN1_STRING_TABLE_get,
ASN1_UTF8STRING_free, d2i_DSA_PUBKEY_bio, PEM_write_RSA_PUBKEY, d2i_OTHERNAME,
PEM_write_DSA_PUBKEY, X509_PURPOSE_get0_sname, EVP_PKEY_set1_DH,
ASN1_OCTET_STRING_dup, ASN1_BIT_STRING_set, X509_TRUST_get_count, ASN1_INTEGER_free,
OTHERNAME_free, i2d_RSA_PUBKEY_fp, ASN1_INTEGER_dup, d2i_X509_CERT_AUX,
PEM_write_bio_PUBKEY, ASN1_VISIBLESTRING_free, X509_PURPOSE_cleanup,
ASN1_mbstring_ncopy, ASN1_GENERALIZEDTIME_new, EVP_PKEY_get1_DH,
ASN1_OCTET_STRING_new, ASN1_INTEGER_new, i2d_X509_AUX, ASN1_BIT_STRING_name_print,
X509_cmp, ASN1_STRING_length_set, DIRECTORYSTRING_new, X509_add1_trust_object,

PKCS12_newpass , SMIME_write_PKCS7 , SMIME_read_PKCS7 , DES_set_key_checked ,
PKCS7_verify , PKCS7_encrypt , DES_set_key_unchecked , SMIME_crlf_copy ,
i2d_ASN1_PRINTABLESTRING , PKCS7_get0_signers , PKCS7_decrypt , SMIME_text ,
PKCS7_simple_smimecap , PKCS7_get_smimecap , PKCS7_sign , PKCS7_add_attrib_smimecap ,
CRYPTO_dbg_set_options , CRYPTO_remove_all_info , CRYPTO_get_mem_debug_functions ,
CRYPTO_is_mem_check_on , CRYPTO_set_mem_debug_functions , CRYPTO_pop_info ,
CRYPTO_push_info_ , CRYPTO_set_mem_debug_options , PEM_write_PKCS8PrivateKey_nid ,
PEM_write_bio_PKCS8PrivateKey_nid , d2i_PKCS8PrivateKey_bio , ASN1_NULL_free ,
d2i_ASN1_NULL , ASN1_NULL_new , i2d_PKCS8PrivateKey_bio , i2d_PKCS8PrivateKey_fp ,
i2d_ASN1_NULL , i2d_PKCS8PrivateKey_nid_fp , d2i_PKCS8PrivateKey_fp ,
i2d_PKCS8PrivateKey_nid_bio , i2d_PKCS8PrivateKeyInfo_fp , i2d_PKCS8PrivateKeyInfo_bio ,
i2d_PrivateKey_fp , d2i_PrivateKey_bio , d2i_PrivateKey_fp , i2d_PrivateKey_bio , X509_reject_clear
, X509_TRUST_set_default , d2i_AutoPrivateKey , X509_ATTRIBUTE_get0_type ,
X509_ATTRIBUTE_set1_data , X509at_get_attr , X509at_get_attr_count ,
X509_ATTRIBUTE_create_by_NID , X509_ATTRIBUTE_set1_object , X509_ATTRIBUTE_count ,
X509_ATTRIBUTE_create_by_OBJ , X509_ATTRIBUTE_get0_object , X509at_get_attr_by_NID ,
X509at_add1_attr , X509_ATTRIBUTE_get0_data , X509at_delete_attr , X509at_get_attr_by_OBJ ,
RAND_add , BIO_number_written , BIO_number_read , X509_STORE_CTX_get1_chain ,
ERR_load_RAND_strings , RAND_pseudo_bytes , X509_REQ_get_attr_by_NID , X509_REQ_get_attr ,
X509_REQ_add1_attr_by_NID , X509_REQ_get_attr_by_OBJ , X509at_add1_attr_by_NID ,
X509_REQ_add1_attr_by_OBJ , X509_REQ_get_attr_count , X509_REQ_add1_attr ,
X509_REQ_delete_attr , X509at_add1_attr_by_OBJ , X509_REQ_add1_attr_by_txt ,
X509_ATTRIBUTE_create_by_txt , X509at_add1_attr_by_txt , BN_pseudo_rand ,
BN_is_prime_fasttest , BN_CTX_end , BN_CTX_start , BN_CTX_get , EVP_PKEY2PKCS8_broken ,
ASN1_STRING_TABLE_add , CRYPTO_dbg_get_options , AUTHORITY_INFO_ACCESS_new ,
CRYPTO_get_mem_debug_options , DES_crypt , PEM_write_bio_X509_REQ_NEW ,
PEM_write_X509_REQ_NEW , BIO_callback_ctrl , RAND_egd , RAND_status , DES_check_key_parity ,
lh_num_items , RAND_event , DSO_new , DSO_new_method , DSO_free , DSO_flags ,
DSO_set_default_method , DSO_get_default_method , DSO_get_method , DSO_set_method ,
DSO_load , DSO_bind_var , DSO_METHOD_null , DSO_METHOD_openssl , DSO_METHOD_dlfcn ,
DSO_METHOD_win32 , ERR_load_DSO_strings , DSO_METHOD_dl , NCONF_load , NCONF_load_fp ,
NCONF_new , NCONF_get_string , NCONF_free , CONF_dump_fp , NCONF_load_bio ,
NCONF_dump_fp , NCONF_get_section , NCONF_dump_bio , CONF_dump_bio , NCONF_free_data ,
CONF_set_default_method , ERR_error_string_n , BIO_snprintf , DSO_ctrl , BIO_vfree ,
X509_REQ_digest , X509_CRL_digest , ASN1_STRING_clear_free , SRP_VBASE_get1_by_user ,
SRP_user_pwd_free , X509_ALGOR_cmp , EVP_CIPHER_CTX_set_key_length , EVP_CIPHER_CTX_ctrl
, BN_mod_exp_mont_word , RAND_egd_bytes , X509_REQ_get1_email , X509_get1_email ,
X509_email_free , i2d_RSA_NET , d2i_RSA_NET , DSO_bind_func , CRYPTO_get_new_dynlockid ,
sk_new_null , CRYPTO_set_dynlock_destroy_callback , CRYPTO_destroy_dynlockid ,
CRYPTO_set_dynlock_create_callback , CRYPTO_set_dynlock_lock_callback ,
CRYPTO_get_dynlock_lock_callback , CRYPTO_get_dynlock_destroy_callback ,
CRYPTO_get_dynlock_value , CRYPTO_get_dynlock_create_callback , c2i_ASN1_BIT_STRING ,
i2c_ASN1_BIT_STRING , RAND_poll , c2i_ASN1_INTEGER , i2c_ASN1_INTEGER , BIO_dump_indent ,
ASN1_parse_dump , c2i_ASN1_OBJECT , X509_NAME_print_ex_fp , ASN1_STRING_print_ex_fp ,
X509_NAME_print_ex , ASN1_STRING_print_ex , MD4 , MD4_Transform , MD4_Final , MD4_Update
, MD4_Init , EVP_md4 , i2d_PUBKEY_bio , i2d_PUBKEY_fp , d2i_PUBKEY_bio ,
ASN1_STRING_to_UTF8 , BIO_vprintf , BIO_vsnprintf , d2i_PUBKEY_fp , X509_cmp_time ,
X509_STORE_CTX_set_time , X509_STORE_CTX_get1_issuer , X509_OBJECT_retrieve_match ,

X509_OBJECT_idx_by_subject , X509_STORE_CTX_set_flags , X509_STORE_CTX_trusted_stack ,
X509_time_adj , X509_check_issued , ASN1_UTCTIME_cmp_time_t , X509_keyid_set1 , BIO_next ,
DSO_METHOD_vms , BN_bn2test_rand , OPENSSL_issetugid , BN_rand_range ,
ERR_load_ENGINE_strings , ENGINE_set_DSA , ENGINE_get_finish_function ,
ENGINE_get_default_RSA , ENGINE_set_DH , ENGINE_init , ENGINE_finish , ENGINE_load_public_key
, ENGINE_get_DH , ENGINE_ctrl , ENGINE_get_init_function , ENGINE_set_init_function ,
ENGINE_set_default_DSA , ENGINE_get_name , ENGINE_get_last , ENGINE_get_prev ,
ENGINE_get_default_DH , ENGINE_get_RSA , ENGINE_set_default , ENGINE_get_RAND ,
ENGINE_get_first , ENGINE_by_id , ENGINE_set_finish_function , ENGINE_set_RSA ,
ENGINE_load_private_key , ENGINE_set_default_RAND , ENGINE_remove , ENGINE_free ,
ENGINE_get_next , ENGINE_set_name , ENGINE_get_default_DSA , ENGINE_set_default_RSA ,
ENGINE_get_default_RAND , ENGINE_set_RAND , ENGINE_set_id , ENGINE_set_default_DH ,
ENGINE_new , ENGINE_get_id , ENGINE_add , ENGINE_get_DSA , ENGINE_get_ctrl_function ,
ENGINE_set_ctrl_function , BN_pseudo_rand_range , X509_STORE_CTX_set_verify_cb ,
ERR_load_COMP_strings , PKCS12_item_decrypt_d2i , ASN1_UTF8STRING_it ,
ENGINE_unregister_ciphers , ENGINE_get_ciphers , d2i_OCSP_BASICRESP , KRB5_CHECKSUM_it ,
EC_POINT_add , ASN1_item_ex_i2d , OCSP_CERTID_it , d2i_OCSP_RESPBYTES , X509V3_add1_i2d ,
PKCS7_ENVELOPE_it , UI_add_input_boolean , ENGINE_unregister_RSA , X509V3_EXT_nconf ,
ASN1_GENERALSTRING_free , d2i_OCSP_CERTSTATUS , X509_REVOKED_set_serialNumber ,
X509_print_ex , OCSP_ONEREQ_get1_ext_d2i , ENGINE_register_all_RAND , ENGINE_load_dynamic ,
PBKDF2PARAM_it , EXTENDED_KEY_USAGE_new , EC_GROUP_clear_free , OCSP_sendreq_bio ,
ASN1_item_digest , OCSP_BASICRESP_delete_ext , OCSP_SIGNATURE_it , X509_CRL_it ,
OCSP_BASICRESP_add_ext , KRB5_ENCKEY_it , UI_method_set_closer , X509_STORE_set_purpose ,
i2d_ASN1_GENERALSTRING , OCSP_response_status , i2d_OCSP_SERVICELOC ,
ENGINE_get_digest_engine , EC_GROUP_set_curve_GFp , OCSP_REQUEST_get_ext_by_OBJ ,
_ossl_old_des_random_key , ASN1_T61STRING_it , EC_GROUP_method_of , i2d_KRB5_APREQ ,
_ossl_old_des_encrypt , ASN1_PRINTABLE_new , HMAC_Init_ex , d2i_KRB5_AUTHENT ,
OCSP_archive_cutoff_new , EC_POINT_set_Jprojective_coordinates_GFp ,
_ossl_old_des_is_weak_key , OCSP_BASICRESP_get_ext_by_OBJ , EC_POINT_oct2point ,
OCSP_SINGLERESP_get_ext_count , UI_ctrl , _shadow_DES_rw_mode , asn1_do_adb ,
ASN1_template_i2d , ENGINE_register_DH , UI_construct_prompt , X509_STORE_set_trust ,
UI_dup_input_string , d2i_KRB5_APREQ , EVP_MD_CTX_copy_ex , OCSP_request_is_signed ,
i2d_OCSP_REQINFO , KRB5_ENCKEY_free , OCSP_resp_get0 , GENERAL_NAME_it ,
ASN1_GENERALIZEDTIME_it , X509_STORE_set_flags , EC_POINT_set_compressed_coordinates_GFp
, OCSP_response_status_str , d2i_OCSP_REVOKEDINFO , OCSP_basic_add1_cert ,
ERR_get_implementation , EVP_CipherFinal_ex , OCSP_CERTSTATUS_new ,
CRYPTO_cleanup_all_ex_data , OCSP_resp_find , BN_nnmod , X509_CRL_sort ,
X509_REVOKED_set_revocationDate , ENGINE_register_RAND , OCSP_SERVICELOC_new ,
EC_POINT_set_affine_coordinates_GFp , _ossl_old_des_options , SXNET_it , UI_dup_input_boolean ,
PKCS12_add_CSPName_asc , EC_POINT_is_at_infinity , ENGINE_load_cryptodev ,
DSO_convert_filename , POLICYQUALINFO_it , ENGINE_register_ciphers , BN_mod_lshift_quick ,
DSO_set_filename , ASN1_item_free , KRB5_TKTBODY_free , AUTHORITY_KEYID_it ,
KRB5_APREQBODY_new , X509V3_EXT_REQ_add_nconf , ENGINE_ctrl_cmd_string ,
i2d_OCSP_RESPDATA , EVP_MD_CTX_init , EXTENDED_KEY_USAGE_free , PKCS7_ATTR_SIGN_it ,
UI_add_error_string , KRB5_CHECKSUM_free , OCSP_REQUEST_get_ext ,
ENGINE_register_all_digests , PKEY_USAGE_PERIOD_it , PKCS12_unpack_authsafes ,
ASN1_item_unpack , NETSCAPE_SPKAC_it , X509_REVOKED_it , EVP_aes_128_ecb ,
KRB5_AUTHENT_free , OCSP_BASICRESP_get_ext_by_critical , OCSP_cert_status_str ,

d2i_OCSP_REQUEST , UI_dup_info_string , PKCS12_it , OCSP_SINGLERESP_get_ext_by_critical ,
OCSP_CERTSTATUS_free , _ossl_old_des_crypt , ASN1_item_i2d , EVP_DecryptFinal_ex ,
ENGINE_load_openssl , ENGINE_get_cmd_defns , ENGINE_set_load_privkey_function ,
EVP_EncryptFinal_ex , ENGINE_set_default_digests , X509_get0_pubkey_bitstr , asn1_ex_i2c ,
ENGINE_register_RSA , ENGINE_unregister_DSA , _ossl_old_des_key_sched , X509_EXTENSION_it ,
i2d_KRB5_AUTHENT , SXNETID_it , d2i_OCSP_SINGLERESP , EDIPARTYNAME_new ,
PKCS12_certbag2x509 , _ossl_old_des_ofb64_encrypt , d2i_EXTENDED_KEY_USAGE ,
ERR_print_errors_cb , ENGINE_set_ciphers , d2i_KRB5_APREQBODY , UI_method_get_flusher ,
X509_PUBKEY_it , _ossl_old_des_enc_read , PKCS7_ENCRYPT_it , i2d_OCSP_RESPONSE ,
EC_GROUP_get_cofactor , PKCS12_unpack_p7data , d2i_KRB5_AUTHDATA , OCSP_copy_nonce ,
KRB5_AUTHDATA_new , OCSP_RESPDATA_new , EC_GFp_mont_method , OCSP_REVOKEDINFO_free ,
UI_get_ex_data , KRB5_APREQBODY_free , EC_GROUP_get0_generator , UI_get_default_method ,
X509V3_set_nconf , PKCS12_item_i2d_encrypt , X509_add1_ext_i2d , PKCS7_SIGNER_INFO_it ,
KRB5_PRINCNAME_new , PKCS12_SAFEBAG_it , EC_GROUP_get_order , d2i_OCSP_RESPID ,
OCSP_request_verify , NCONF_get_number_e , _ossl_old_des_decrypt3 , X509_signature_print ,
OCSP_SINGLERESP_free , ENGINE_load_builtin_engines , i2d_OCSP_ONEREQ ,
OCSP_REQUEST_add_ext , OCSP_RESPBYTES_new , EVP_MD_CTX_create , OCSP_resp_find_status ,
X509_ALGOR_it , ASN1_TIME_it , OCSP_request_set1_name , OCSP_ONEREQ_get_ext_count ,
UI_get0_result , PKCS12_AUTHSAFES_it , EVP_aes_256_ecb , PKCS12_pack_authsafes ,
ASN1_IA5STRING_it , UI_get_input_flags , EC_GROUP_set_generator ,
_ossl_old_des_string_to_2keys , OCSP_CERTID_free , X509_CERT_AUX_it , CERTIFICATEPOLICIES_it ,
_ossl_old_des_ede3_cbc_encrypt , RAND_set_rand_engine , DSO_get_loaded_filename ,
X509_ATTRIBUTE_it , OCSP_ONEREQ_get_ext_by_NID , PKCS12_decrypt_skey , KRB5_AUTHENT_it ,
UI_dup_error_string , RSAPublicKey_it , i2d_OCSP_REQUEST , PKCS12_x509crl2certbag ,
OCSP_SERVICELOC_it , ASN1_item_sign , X509_CRL_set_issuer_name , OBJ_NAME_do_all_sorted ,
i2d_OCSP_BASICRESP , i2d_OCSP_RESPBYTES , PKCS12_unpack_p7encdata , HMAC_CTX_init ,
ENGINE_get_digest , OCSP_RESPONSE_print , KRB5_TKTBODY_it , ACCESS_DESCRIPTION_it ,
PKCS7_ISSUER_AND_SERIAL_it , PBE2PARAM_it , PKCS12_certbag2x509crl , PKCS7_SIGNED_it ,
ENGINE_get_cipher , i2d_OCSP_CRLID , OCSP_SINGLERESP_new , ENGINE_cmd_is_executable ,
RSA_up_ref , ASN1_GENERALSTRING_it , ENGINE_register_DSA , X509V3_EXT_add_nconf_sk ,
ENGINE_set_load_pubkey_function , PKCS8_decrypt , PEM_bytes_read_bio , DIRECTORYSTRING_it ,
d2i_OCSP_CRLID , EC_POINT_is_on_curve , CRYPTO_set_locked_mem_ex_functions ,
d2i_KRB5_CHECKSUM , ASN1_item_dup , X509_it , BN_mod_add , KRB5_AUTHDATA_free ,
_ossl_old_des_cbc_cksum , ASN1_item_verify , CRYPTO_set_mem_ex_functions ,
EC_POINT_get_jprojective_coordinates_GFp , ZLONG_it , CRYPTO_get_locked_mem_ex_functions ,
ASN1_TIME_check , UI_get0_user_data , HMAC_CTX_cleanup , DSA_up_ref ,
_ossl_old_des_ede3_cfb64_encrypt , ASN1_BMPSTRING_it , ASN1_tag2bit , UI_method_set_flusher ,
X509_ocspid_print , KRB5_ENCDATA_it , ENGINE_get_load_pubkey_function , UI_add_user_data ,
OCSP_REQUEST_delete_ext , UI_get_method , OCSP_ONEREQ_free , ASN1_PRINTABLESTRING_it ,
X509_CRL_set_nextUpdate , OCSP_REQUEST_it , OCSP_BASICRESP_it , AES_ecb_encrypt ,
BN_mod_sqr , NETSCAPE_CERT_SEQUENCE_it , GENERAL_NAMES_it , AUTHORITY_INFO_ACCESS_it ,
ASN1_FBOOLEAN_it , UI_set_ex_data , _ossl_old_des_string_to_key , ENGINE_register_all_RSA ,
d2i_KRB5_PRINCNAME , OCSP_RESPBYTES_it , X509_CINF_it , ENGINE_unregister_digests ,
d2i_EDIPARTYNAME , d2i_OCSP_SERVICELOC , ENGINE_get_digests , _ossl_old_des_set_odd_parity ,
OCSP_RESPDATA_free , d2i_KRB5_TICKET , OTHERNAME_it , EVP_MD_CTX_cleanup ,
d2i_ASN1_GENERALSTRING , X509_CRL_set_version , BN_mod_sub ,
OCSP_SINGLERESP_get_ext_by_NID , ENGINE_get_ex_new_index , OCSP_REQUEST_free ,
OCSP_REQUEST_add1_ext_i2d , X509_VAL_it , EC_POINTS_make_affine , EC_POINT_mul ,

X509V3_EXT_add_nconf , X509_TRUST_set , X509_CRL_add1_ext_i2d , _ossl_old_des_fcrypt ,
DISPLAYTEXT_it , X509_CRL_set_lastUpdate , OCSP_BASICRESP_free ,
OCSP_BASICRESP_add1_ext_i2d , d2i_KRB5_AUTHENTBODY , CRYPTO_set_ex_data_implementation
 , KRB5_ENCDATA_new , DSO_up_ref , OCSP_crl_reason_str , UI_get0_result_string ,
ASN1_GENERALSTRING_new , X509_SIG_it , ERR_set_implementation , ERR_load_EC_strings ,
UI_get0_action_string , OCSP_ONEREQ_get_ext , EC_POINT_method_of , i2d_KRB5_APREQBODY ,
_ossl_old_des_ecb3_encrypt , CRYPTO_get_mem_ex_functions , ENGINE_get_ex_data ,
UI_destroy_method , ASN1_item_i2d_bio , OCSP_ONEREQ_get_ext_by_OBJ , ASN1_primitive_new ,
ASN1_PRINTABLE_it , EVP_aes_192_ecb , OCSP_SIGNATURE_new , LONG_it ,
ASN1_VISIBLESTRING_it , OCSP_SINGLERESP_add1_ext_i2d , d2i_OCSP_CERTID , ASN1_item_d2i_fp ,
CRL_DIST_POINTS_it , GENERAL_NAME_print , OCSP_SINGLERESP_delete_ext ,
PKCS12_SAFEBAGS_it , d2i_OCSP_SIGNATURE , OCSP_request_add1_nonce ,
ENGINE_set_cmd_defns , OCSP_SERVICELC_free , EC_GROUP_free , ASN1_BIT_STRING_it ,
X509_REQ_it , _ossl_old_des_cbc_encrypt , ERR_unload_strings , PKCS7_SIGN_ENVELOPE_it ,
EDIPARTYNAME_free , OCSP_REQINFO_free , EC_GROUP_new_curve_GFp ,
OCSP_REQUEST_get1_ext_d2i , PKCS12_item_pack_safebag , asn1_ex_c2i , ENGINE_register_digests
 , i2d_OCSP_REVOKEDINFO , asn1_enc_restore , UI_free , UI_new_method , EVP_EncryptInit_ex ,
X509_pubkey_digest , EC_POINT_invert , OCSP_basic_sign , i2d_OCSP_RESPID , OCSP_check_nonce ,
ENGINE_ctrl_cmd , d2i_KRB5_ENCKEY , OCSP_parse_url , OCSP_SINGLERESP_get_ext ,
OCSP_CRLID_free , OCSP_BASICRESP_get1_ext_d2i , RSAPrivateKey_it , ENGINE_register_all_DH ,
i2d_EDIPARTYNAME , EC_POINT_get_affine_coordinates_GFp , OCSP_CRLID_new ,
ENGINE_get_flags , OCSP_ONEREQ_it , UI_process , ASN1_INTEGER_it , EVP_CipherInit_ex ,
UI_get_string_type , ENGINE_unregister_DH , ENGINE_register_all_DSA ,
OCSP_ONEREQ_get_ext_by_critical , bn_dup_expand , OCSP_cert_id_new , BASIC_CONSTRAINTS_it
 , BN_mod_add_quick , EC_POINT_new , EVP_MD_CTX_destroy , OCSP_RESPBYTES_free ,
EVP_aes_128_cbc , OCSP_SINGLERESP_get1_ext_d2i , EC_POINT_free , DH_up_ref ,
X509_NAME_ENTRY_it , UI_get_ex_new_index , BN_mod_sub_quick , OCSP_ONEREQ_add_ext ,
OCSP_request_sign , EVP_DigestFinal_ex , ENGINE_set_digests , OCSP_id_issuer_cmp ,
OBJ_NAME_do_all , EC_POINTs_mul , ENGINE_register_complete , X509V3_EXT_nconf_nid ,
ASN1_SEQUENCE_it , UI_set_default_method , RAND_query_egd_bytes , UI_method_get_writer ,
UI_OpenSSL , PEM_def_callback , ENGINE_cleanup , DIST_POINT_it , OCSP_SINGLERESP_it ,
d2i_KRB5_TKTBODY , EC_POINT_cmp , OCSP_REVOKEDINFO_new , i2d_OCSP_CERTSTATUS ,
OCSP_basic_add1_nonce , ASN1_item_ex_d2i , BN_mod_lshift1_quick , UI_set_method ,
OCSP_id_get0_info , BN_mod_sqrt , EC_GROUP_copy , KRB5_ENCDATA_free ,
_ossl_old_des_cfb_encrypt , OCSP_SINGLERESP_get_ext_by_OBJ , OCSP_cert_to_id ,
OCSP_RESPID_new , OCSP_RESPDATA_it , d2i_OCSP_RESPDATA , ENGINE_register_all_complete ,
OCSP_check_validity , PKCS12_BAGS_it , OCSP_url_svcloc_new , ASN1_template_free ,
OCSP_SINGLERESP_add_ext , KRB5_AUTHENTBODY_it , X509_supported_extension ,
i2d_KRB5_AUTHDATA , UI_method_get_opener , ENGINE_set_ex_data , OCSP_REQUEST_print ,
CBIGNUM_it , KRB5_TICKET_new , KRB5_APREQ_new , EC_GROUP_get_curve_GFp ,
KRB5_ENCKEY_new , ASN1_template_d2i , _ossl_old_des_quad_cksum , OCSP_single_get0_status ,
BN_swap , POLICYINFO_it , ENGINE_set_destroy_function , asn1_enc_free , OCSP_RESPID_it ,
EC_GROUP_new , EVP_aes_256_cbc , i2d_KRB5_PRINCNAME , _ossl_old_des_encrypt2 ,
_ossl_old_des_encrypt3 , PKCS8_PRIV_KEY_INFO_it , OCSP_REQINFO_it , PBEPARAM_it ,
KRB5_AUTHENTBODY_new , X509_CRL_add0_revoked , EDIPARTYNAME_it , NETSCAPE_SPKI_it ,
UI_get0_test_string , ENGINE_get_cipher_engine , ENGINE_register_all_ciphers , EC_POINT_copy ,
BN_kronecker , _ossl_old_des_edec3_ofb64_encrypt , UI_method_get_reader ,
OCSP_BASICRESP_get_ext_count , ASN1_ENUMERATED_it , UI_set_result , i2d_KRB5_TICKET ,

X509_print_ex_fp , EVP_CIPHER_CTX_set_padding , d2i_OCSP_RESPONSE , ASN1_UTCTIME_it ,
_ossl_old_des_enc_write , OCSP_RESPONSE_new , AES_set_encrypt_key , OCSP_resp_count ,
KRB5_CHECKSUM_new , OCSP_onereq_get0_id , ENGINE_set_default_ciphers , NOTICEREF_it ,
X509V3_EXT_CRL_add_nconf , OCSP_REVOKEDINFO_it , AES_encrypt , OCSP_REQUEST_new ,
ASN1_ANY_it , CRYPTO_ex_data_new_class , _ossl_old_des_ncbc_encrypt , i2d_KRB5_TKTBODY ,
EC_POINT_clear_free , AES_decrypt , asn1_enc_init , UI_get_result_maxsize , OCSP_CERTID_new ,
ENGINE_unregister RAND , UI_method_get_closer , d2i_KRB5_ENCDATA ,
OCSP_request_onereq_count , OCSP_basic_verify , KRB5_AUTHENTBODY_free , ASN1_item_d2i ,
ASN1_primitive_free , i2d_EXTENDED_KEY_USAGE , i2d_OCSP_SIGNATURE , asn1_enc_save ,
_ossl_old_des_pcbc_encrypt , PKCS12_MAC_DATA_it , OCSP_accept_responses_new , asn1_do_lock ,
PKCS7_ATTR_VERIFY_it , KRB5_APREQBODY_it , i2d_OCSP_SINGLERESP , ASN1_item_ex_new ,
UI_add_verify_string , _ossl_old_des_set_key , KRB5_PRINCNAME_it , EVP_DecryptInit_ex ,
i2d_OCSP_CERTID , ASN1_item_d2i_bio , EC_POINT_dbl , asn1_get_choice_selector ,
i2d_KRB5_CHECKSUM , ENGINE_set_table_flags , AES_options , OCSP_id_cmp ,
OCSP_BASICRESP_new , OCSP_REQUEST_get_ext_by_NID , KRB5_APREQ_it ,
ENGINE_get_destroy_function , CONF_set_nconf , ASN1_PRINTABLE_free ,
OCSP_BASICRESP_get_ext_by_NID , DIST_POINT_NAME_it , X509V3_extensions_print ,
_ossl_old_des_cfb64_encrypt , X509_REVOKED_add1_ext_i2d , _ossl_old_des_ofb_encrypt ,
KRB5_TKTBODY_new , ASN1_OCTET_STRING_it , ERR_load_UI_strings , i2d_KRB5_ENCKEY ,
ASN1_template_new , OCSP_SIGNATURE_free , ASN1_item_i2d_fp , KRB5_PRINCNAME_free ,
PKCS7_RECIP_INFO_it , EXTENDED_KEY_USAGE_it , EC_GFp_simple_method ,
EC_GROUP_precompute_mult , OCSP_request_onereq_get0 , UI_method_set_writer ,
KRB5_AUTHENT_new , X509_CRL_INFO_it , DSO_set_name_converter , AES_set_decrypt_key ,
PKCS7_DIGEST_it , PKCS12_x5092certbag , EVP_DigestInit_ex , i2a_ACCESS_DESCRIPTION ,
OCSP_RESPONSE_it , PKCS7_ENC_CONTENT_it , OCSP_request_add0_id , EC_POINT_make_affine ,
DSO_get_filename , OCSP_CERTSTATUS_it , OCSP_request_add1_cert , UI_get0_output_string ,
UI_dup_verify_string , BN_mod_lshift , KRB5_AUTHDATA_it , asn1_set_choice_selector ,
OCSP_basic_add1_status , OCSP_RESPID_free , asn1_get_field_ptr , UI_add_input_string ,
OCSP_CRLID_it , i2d_KRB5_AUTHENTBODY , OCSP_REQUEST_get_ext_count , X509_NAME_it ,
USERNOTICE_it , OCSP_REQINFO_new , OCSP_BASICRESP_get_ext ,
CRYPTO_get_ex_data_implementation , ASN1_item_pack , i2d_KRB5_ENCDATA ,
X509_PURPOSE_set , X509_REQ_INFO_it , UI_method_set_opener , ASN1_item_ex_free ,
ASN1_BOOLEAN_it , ENGINE_get_table_flags , UI_create_method , OCSP_ONEREQ_add1_ext_i2d ,
_shadow_DES_check_key , d2i_OCSP_REQINFO , UI_add_info_string , UI_get_result_minsize ,
ASN1_NULL_it , BN_mod_lshift1 , d2i_OCSP_ONEREQ , OCSP_ONEREQ_new , KRB5_TICKET_it ,
EVP_aes_192_cbc , KRB5_TICKET_free , UI_new , OCSP_response_create ,
_ossl_old_des_xcbc_encrypt , PKCS7_it , OCSP_REQUEST_get_ext_by_critical , ENGINE_set_flags ,
_ossl_old_des_ecb_encrypt , OCSP_response_get1_basic , EVP_Digest , OCSP_ONEREQ_delete_ext ,
ASN1_TBOOLEAN_it , ASN1_item_new , ASN1_TIME_to_generalizedtime , BIGNUM_it ,
AES_cbc_encrypt , ENGINE_get_load_privkey_function , OCSP_RESPONSE_free ,
UI_method_set_reader , i2d_ASN1_T61STRING , EC_POINT_set_to_infinity , ERR_load_OCSP_strings ,
EC_POINT_point2oct , KRB5_APREQ_free , ASN1_OBJECT_it , CONF_modules_load_file ,
CONF_imodule_set_usr_data , ENGINE_set_default_string , ASN1_add_oid_module ,
CONF_modules_finish , OPENSSL_config , CONF_modules_unload , CONF_imodule_get_value ,
CONF_module_set_usr_data , CONF_parse_list , CONF_module_add ,
CONF_get1_default_config_file , CONF_imodule_get_flags , CONF_imodule_get_module ,
CONF_modules_load , CONF_imodule_get_name , CONF_imodule_get_usr_data ,
CONF_imodule_set_flags , ENGINE_add_conf_module , ERR_peek_last_error_line ,

ERR_peek_last_error_line_data , ERR_peek_last_error , DES_read_2passwords , DES_read_password , UI_UTIL_read_pw , UI_UTIL_read_pw_string , OPENSSL_add_all_algorithms_noconf , OPENSSL_add_all_algorithms_conf , OPENSSL_load_builtin_modules , AES_ofb128_encrypt , AES_ctr128_encrypt , AES_cfb128_encrypt , _ossl_096_des_random_seed , EVP_aes_256_ofb , EVP_aes_192_ofb , EVP_aes_128_cfb128 , EVP_aes_256_cfb128 , EVP_aes_128_ofb , EVP_aes_192_cfb128 , CONF_modules_free , NCONF_default , OPENSSL_no_config , NCONF_WIN32 , ASN1_UNIVERSALSTRING_new , EVP_des_ede_ecb , i2d_ASN1_UNIVERSALSTRING , ASN1_UNIVERSALSTRING_free , ASN1_UNIVERSALSTRING_it , d2i_ASN1_UNIVERSALSTRING , EVP_des_ede3_ecb , X509_REQ_print_ex , ENGINE_up_ref , BUF_MEM_grow_clean , CRYPTO_realloc_clean , BUF_strlcat , BIO_indent , BUF_strlcpy , OpenSSLDie , OPENSSL_cleanse , ERR_release_err_state_table , EVP_aes_128_cfb8 , EVP_aes_128_cfb1 , EVP_aes_192_cfb8 , FIPS_mode_set , EVP_aes_256_cfb8 , DES_ede3_cfb_encrypt , EVP_des_ede3_cfb8 , AES_cfb8_encrypt , EVP_aes_192_cfb1 , EVP_des_cfb8 , EVP_aes_256_cfb1 , EVP_des_cfb1 , AES_cfb1_encrypt , EVP_des_ede3_cfb1 , FIPS_mode , sk_is_sorted , X509_check_ca , private_idea_set_encrypt_key , HMAC_CTX_set_flags , private_SHA_Init , private_CAST_set_key , private_RIPEMD160_Init , private_MD5_Init , private_RC4_set_key , private_MDC2_Init , private_RC2_set_key , private_MD4_Init , private_BF_set_key , d2i_PROXY_CERT_INFO_EXTENSION , PROXY_POLICY_it , i2d_PROXY_POLICY , i2d_PROXY_CERT_INFO_EXTENSION , d2i_PROXY_POLICY , PROXY_CERT_INFO_EXTENSION_new , PROXY_CERT_INFO_EXTENSION_free , PROXY_CERT_INFO_EXTENSION_it , PROXY_POLICY_free , PROXY_POLICY_new , BN_MONT_CTX_set_locked , EVP_sha384 , EVP_sha512 , EVP_sha224 , EVP_sha256 , BN_mod_exp_mont_consttime , RSA_X931_hash_id , RSA_padding_check_X931 , RSA_verify_PKCS1_PSS , RSA_padding_add_X931 , RSA_padding_add_PKCS1_PSS , PKCS1_MGF1 , BN_X931_generate_Xpq , BIO_new_dgram , BN_get0_nist_prime_384 , ERR_set_mark , X509_STORE_CTX_set0_crls , ENGINE_set_STORE , ENGINE_register_ECDSA , BN_BLINDING_invert_ex , NAME_CONSTRAINTS_free , BN_BLINDING_get_thread_id , X509_STORE_CTX_set0_param , POLICY_MAPPING_it , POLICY_CONSTRAINTS_free , EVP_PKEY_add1_attr_by_NID , BN_nist_mod_192 , EC_GROUP_get_trinomial_basis , GENERAL_SUBTREE_free , NAME_CONSTRAINTS_it , ECDH_get_default_method , PKCS12_add_safe , EC_KEY_new_by_curve_name , ENGINE_register_ECDH , SHA512_Update , i2d_ECPrivateKey , BN_get0_nist_prime_192 , EC_POINT_set_affine_coordinates_GF2m , BN_GF2m_mod_exp_arr , X509_keyid_get0 , pitem_new , BN_GF2m_mod_mul_arr , o2i_ECPublicKey , EC_KEY_copy , BIO_dump_fp , X509_policy_node_get0_parent , EC_GROUP_check_discriminant , i2o_ECPublicKey , EC_KEY_precompute_mult , a2i_IPADDRESS , X509_STORE_CTX_set_depth , X509_VERIFY_PARAM_inherit , EC_POINT_point2bn , X509_policy_tree_get0_policies , EC_GROUP_new_curve_GF2m , ENGINE_unregister_STORE , EVP_PKEY_get1_EC_KEY , ENGINE_get_default_ECDH , EC_KEY_get_conv_form , ASN1_OCTET_STRING_NDEF_it , ENGINE_get_static_state , pqueue_iterator , ECDSA_SIG_new , OPENSSL_DIR_end , BN_GF2m_mod_sqr , EC_POINT_bn2point , X509_VERIFY_PARAM_set_depth , EC_KEY_set_asn1_flag , EC_KEY_get_key_method_data , ECDSA_sign_ex , EC_GROUP_get_point_conversion_form , PEM_read_bio_ECParameters , EC_GROUP_get_pentanomial_basis , EVP_PKEY_add1_attr_by_txt , BN_BLINDING_set_flags , X509_VERIFY_PARAM_set1_policies , X509_VERIFY_PARAM_set1_name , X509_VERIFY_PARAM_set_purpose , ECDSA_sign_setup , BN_GF2m_mod_solve_quad_arr , EC_KEY_up_ref , POLICY_MAPPING_free , BN_GF2m_mod_div , X509_VERIFY_PARAM_set_flags , EC_KEY_free , PEM_write_bio_ECPrivateKey , d2i_EC_PUBKEY , pqueue_print , EC_GROUP_have_precompute_mult , EC_KEY_print_fp , BN_GF2m_mod_arr , PEM_write_bio_X509_CERT_PAIR , EVP_PKEY_cmp , X509_policy_level_node_count ,

X509_VERIFY_PARAM_new , ECDH_get_ex_data , EVP_PKEY_get_attr , ECDSA_do_sign ,
ENGINE_unregister_ECDH , ECDH_OpenSSL , EC_KEY_set_conv_form , EC_POINT_dup ,
GENERAL_SUBTREE_new , EC_get_builtin_curves , X509_policy_node_get0_qualifiers ,
EVP_PKEY_set1_EC_KEY , BN_GF2m_mod_sqrt_arr , i2d_ECPrivateKey_bio ,
ECPKParameters_print_fp , pqueue_find , ECDSA_SIG_free , PEM_write_bio_ECPKParameters ,
EC_KEY_set_private_key , pqueue_peek , X509_policy_node_get0_policy , PKCS12_add_safes ,
BN_BLINDING_convert_ex , X509_policy_tree_free , OPENSSL_ia32cap_loc , BN_GF2m_poly2arr ,
BN_get0_nist_prime_224 , i2d_ECParameters , i2d_ECPKParameters , BN_GENCB_call ,
d2i_ECPKParameters , ENGINE_set_ECDH , NAME_CONSTRAINTS_new , SHA256_Init ,
EC_KEY_get0_public_key , PEM_write_bio_EC_PUBKEY , ECPParameters_print ,
ASN1_generate_nconf , BUF_memdup , BN_GF2m_mod_mul , EC_GROUP_set_seed ,
X509_VERIFY_PARAM_set_trust , EVP_PKEY_get_attr_count , EC_GROUP_get_curve_GF2m ,
BN_is_prime_ex , X509_STORE_CTX_get0_param , PEM_read_X509_CERT_PAIR ,
X509_STORE_set_depth , ECDSA_get_ex_data , SHA224 , BIO_dump_indent_fp , EC_KEY_set_group ,
BUF_strndup , BN_GF2m_mod , X509_REQ_check_private_key , EC_GROUP_get_seed_len ,
PEM_read_bio_EC_PUBKEY , i2d_EC_PUBKEY , ECDSA_get_default_method , ASN1_put_eoc ,
X509_STORE_CTX_get_explicit_policy , X509_VERIFY_PARAM_table_cleanup ,
X509_VERIFY_PARAM_free , EC_METHOD_get_field_type , EC_GFp_nist_method ,
EC_GROUP_set_curve_name , X509_CERT_PAIR_it , BN_GF2m_mod_sqr_arr , RSA_setup_blinding ,
BIO_s_datagram , sk_find_ex , EC_GROUP_set_curve_GF2m , ENGINE_set_default_ECDSA ,
POLICY_CONSTRAINTS_new , BN_GF2m_mod_sqrt , ECDH_set_default_method ,
EC_KEY_generate_key , SHA384_Update , BN_GF2m_arr2poly , EC_GROUP_check ,
d2i_ECPrivateKey_bio , EC_KEY_insert_key_method_data , X509_VERIFY_PARAM_get_depth ,
SHA224_Final , SHA224_Update , d2i_ECPrivateKey , ASN1_item_ndef_i2d , ERR_pop_to_mark ,
ENGINE_register_all_STORE , X509_policy_level_get0_node , i2d_PKCS7_NDEF ,
EC_GROUP_get_degree , ASN1_generate_v3 , X509_policy_tree_level_count , BN_GF2m_add ,
EC_KEY_get0_group , X509_CERT_PAIR_free , BN_nist_mod_224 , SHA512_Final ,
i2d_EC_PUBKEY_bio , BIO_dgram_non_fatal_error , EC_GROUP_get_asn1_flag ,
ECDH_get_ex_new_index , v2i_ASN1_BIT_STRING , X509_STORE_CTX_set_default ,
BN_GF2m_mod_inv , BN_GF2m_mod_exp , EC_GROUP_get0_seed , BN_GF2m_mod_div_arr ,
ENGINE_set_ECDSA , ECPKParameters_print , EC_KEY_get0_private_key , PEM_write_EC_PUBKEY ,
X509_VERIFY_PARAM_set1 , ECDH_set_method , v2i_GENERAL_NAME_ex , ECDH_set_ex_data ,
BN_nist_mod_521 , X509_policy_tree_get0_level , EC_GROUP_set_point_conversion_form ,
PEM_read_EC_PUBKEY , i2d_ECDSA_SIG , ECDSA_OpenSSL , EC_KEY_get_enc_flags ,
ASN1_const_check_infinite_end , EVP_PKEY_delete_attr , ECDSA_set_default_method ,
EC_POINT_set_compressed_coordinates_GF2m , EC_GROUP_cmp , BN_get0_nist_prime_256 ,
SHA224_Init , PEM_read_ECPrivateKey , SHA512_Init , BN_set_negative , ERR_load_ECDSA_strings ,
EC_GROUP_get_basis_type , i2v_ASN1_BIT_STRING , BN_nist_mod_384 , i2d_X509_CERT_PAIR ,
PEM_write_ECPKParameters , ECDH_compute_key , ENGINE_register_all_ECDH , pqueue_pop ,
POLICY_CONSTRAINTS_it , EVP_PKEY_get_attr_by_OBJ , X509_VERIFY_PARAM_add0_policy ,
BN_GF2m_mod_solve_quad , SHA256 , i2d_ECPrivateKey_fp , X509_policy_tree_get0_user_policies ,
OPENSSL_DIR_read , ENGINE_register_all_ECDSA , X509_VERIFY_PARAM_lookup ,
EC_POINT_get_affine_coordinates_GF2m , EC_GROUP_dup , ENGINE_get_default_ECDSA ,
EC_KEY_new , SHA256_Transform , EC_KEY_set_enc_flags , ECDSA_verify , EC_POINT_point2hex ,
ENGINE_get_STORE , SHA512 , ECDSA_do_sign_ex , ECDSA_do_verify , d2i_ECPrivateKey_fp ,
SHA512_Transform , X509_STORE_set1_param , PEM_write_ECPrivateKey , EC_KEY_set_public_key ,
PEM_read_ECPKParameters , X509_CERT_PAIR_new , ENGINE_register_STORE ,
RSA_generate_key_ex , DSA_generate_parameters_ex , ECPParameters_print_fp ,

X509V3_NAME_from_section , EVP_PKEY_add1_attr , POLICY_MAPPINGS_it , GENERAL_SUBTREE_it , EC_GROUP_get_curve_name , PEM_write_X509_CERT_PAIR , BIO_dump_indent_cb , d2i_X509_CERT_PAIR , asn1_const_Finish , i2d_EC_PUBKEY_fp , BN_nist_mod_256 , X509_VERIFY_PARAM_add0_table , pqueue_free , BN_BLINDING_create_param , ECDSA_size , d2i_EC_PUBKEY_bio , BN_get0_nist_prime_521 , BN_generate_prime_ex , EC_GROUP_new_by_curve_name , SHA256_Final , DH_generate_parameters_ex , PEM_read_bio_ECPrivateKey , ENGINE_get_ECDH , d2i_ECDSA_SIG , BN_is_prime_fasttest_ex , ECDSA_sign , X509_policy_check , EVP_PKEY_get_attr_by_NID , ENGINE_get_ECDSA , EVP_ecdsa , BN_BLINDING_get_flags , PKCS12_add_cert , ERR_load_ECDH_strings , EC_KEY_dup , EVP_CIPHER_CTX_rand_key , ECDSA_set_method , a2i_IPADDRESS_NC , d2i_ECParameters , X509_POLICY_NODE_print , SHA384_Init , EC_GF2m_simple_method , ECDSA_set_ex_data , SHA384_Final , PKCS7_set_digest , EC_KEY_print , ECDSA_get_ex_new_index , SHA384 , POLICY_MAPPING_new , X509_STORE_CTX_get0_policy_tree , EC_GROUP_set_asn1_flag , EC_KEY_check_key , d2i_EC_PUBKEY_fp , PKCS7_set0_type_other , PEM_read_bio_X509_CERT_PAIR , pqueue_next , EVP_PKEY_add1_attr_by_OBJ , X509_VERIFY_PARAM_set_time , pqueue_new , ENGINE_set_default_ECDH , PKCS12_add_key , DSO_merge , EC_POINT_hex2point , BIO_dump_cb , SHA256_Update , pqueue_insert , pitem_free , BN_GF2m_mod_inv_arr , ENGINE_unregister_ECDSA , BN_BLINDING_set_thread_id , get_rfc3526_prime_8192 , X509_VERIFY_PARAM_clear_flags , get_rfc2409_prime_1024 , DH_check_pub_key , get_rfc3526_prime_2048 , get_rfc3526_prime_6144 , get_rfc3526_prime_1536 , get_rfc3526_prime_3072 , get_rfc3526_prime_4096 , get_rfc2409_prime_768 , X509_VERIFY_PARAM_get_flags , EVP_CIPHER_CTX_new , EVP_CIPHER_CTX_free , Camellia_cbc_encrypt , Camellia_cfb128_encrypt , Camellia_cfb1_encrypt , Camellia_cfb8_encrypt , Camellia_ctr128_encrypt , Camellia_decrypt , Camellia_ecb_encrypt , Camellia_encrypt , Camellia_ofb128_encrypt , Camellia_set_key , EVP_camellia_128_cbc , EVP_camellia_128_cfb128 , EVP_camellia_128_cfb1 , EVP_camellia_128_cfb8 , EVP_camellia_128_ecb , EVP_camellia_128_ofb , EVP_camellia_192_cbc , EVP_camellia_192_cfb128 , EVP_camellia_192_cfb1 , EVP_camellia_192_cfb8 , EVP_camellia_192_ecb , EVP_camellia_192_ofb , EVP_camellia_256_cbc , EVP_camellia_256_cfb128 , EVP_camellia_256_cfb1 , EVP_camellia_256_cfb8 , EVP_camellia_256_ecb , EVP_camellia_256_ofb , a2i_ipadd , EVP_CIPHER_block_size , EVP_CIPHER_CTX_set_app_data , BIO_set_callback_arg , BIO_set_flags , BIO_method_type , AES_ige_encrypt , EVP_CIPHER_CTX_nid , EVP_CIPHER_iv_length , EVP_MD_type , EVP_CIPHER_CTX_key_length , EVP_MD_size , EVP_MD_CTX_test_flags , BIO_clear_flags , EVP_MD_pkey_type , EVP_MD_CTX_clear_flags , EVP_CIPHER_flags , AES_bi_ige_encrypt , BIO_get_callback , BIO_test_flags , EVP_CIPHER_key_length , EVP_Cipher , EVP_CIPHER_nid , EVP_CIPHER_CTX_block_size , EVP_MD_CTX_set_flags , EVP_CIPHER_CTX_cipher , EVP_CIPHER_CTX_get_app_data , EVP_MD_block_size , EVP_CIPHER_CTX_flags , EVP_MD_CTX_md , BIO_method_name , EVP_CIPHER_CTX_iv_length , BIO_get_callback_arg , BIO_set_callback , CRYPTO_memcmp , BN_consttime_swap , SEED_decrypt , SEED_encrypt , SEED_cbc_encrypt , EVP_seed_ofb , SEED_cfb128_encrypt , SEED_ofb128_encrypt , EVP_seed_cbc , SEED_ecb_encrypt , EVP_seed_ecb , SEED_set_key , EVP_seed_cfb128 , X509_EXTENSIONS_it , X509_get1_ocsp , OCSP_REQ_CTX_free , i2d_X509_EXTENSIONS , OCSP_sendreq_nbio , OCSP_sendreq_new , d2i_X509_EXTENSIONS , X509_ALGORS_it , X509_ALGOR_get0 , X509_ALGOR_set0 , AES_unwrap_key , AES_wrap_key , X509at_get0_data_by_OBJ , ASN1_TYPE_set1 , ASN1_STRING_set0 , i2d_X509_ALGORS , COMP_zlib_cleanup , d2i_X509_ALGORS , CMS_ReceiptRequest_free , PEM_write_CMS , CMS_add0_CertificateChoices , CMS_unsigned_add1_attr_by_OBJ , ERR_load_CMS_strings , CMS_sign_receipt , i2d_CMS_ContentInfo , CMS_signed_delete_attr , d2i_CMS_bio , CMS_unsigned_get_attr_by_NID , CMS_verify , SMIME_read_CMS , CMS_decrypt_set1_key , CMS_SignerInfo_get0_algs ,

CMS_add1_cert , CMS_set_detached , CMS_encrypt , CMS_EnvelopedData_create ,
CMS_uncompress , CMS_add0_crl , CMS_SignerInfo_verify_content ,
CMS_unsigned_get0_data_by_OBJ , PEM_write_bio_CMS , CMS_unsigned_get_attr ,
CMS_RecipientInfo_ktri_cert_cmp , CMS_RecipientInfo_ktri_get0_algs , CMS_ContentInfo_free ,
CMS_final , CMS_add_simple_smimecap , CMS_SignerInfo_verify , CMS_data , CMS_ContentInfo_it ,
d2i_CMS_ReceiptRequest , CMS_compress , CMS_digest_create , CMS_SignerInfo_cert_cmp ,
CMS_SignerInfo_sign , CMS_data_create , i2d_CMS_bio , CMS_EncryptedData_set1_key ,
CMS_decrypt , CMS_unsigned_delete_attr , CMS_unsigned_get_attr_count , CMS_add_smimecap ,
PEM_read_CMS , CMS_signed_get_attr_by_OBJ , d2i_CMS_ContentInfo ,
CMS_add_standard_smimecap , CMS_ContentInfo_new , CMS_RecipientInfo_type , CMS_get0_type
, CMS_is_detached , CMS_sign , CMS_signed_add1_attr , CMS_unsigned_get_attr_by_OBJ ,
SMIME_write_CMS , CMS_EncryptedData_decrypt , CMS_get0_RecipientInfos ,
CMS_add0_RevocationInfoChoice , CMS_decrypt_set1_pkey , CMS_SignerInfo_set1_signer_cert ,
CMS_get0_signers , CMS_ReceiptRequest_get0_values , CMS_signed_get0_data_by_OBJ ,
CMS_get0_SignerInfos , CMS_add0_cert , CMS_EncryptedData_encrypt , CMS_digest_verify ,
CMS_set1_signers_certs , CMS_signed_get_attr , CMS_RecipientInfo_set0_key ,
CMS_SignedData_init , CMS_RecipientInfo_kekri_get0_id , CMS_verify_receipt ,
CMS_ReceiptRequest_it , PEM_read_bio_CMS , CMS_get1_crls , CMS_add0_recipient_key ,
SMIME_read_ASN1 , CMS_ReceiptRequest_new , CMS_get0_content , CMS_get1_ReceiptRequest ,
CMS_signed_add1_attr_by_OBJ , CMS_RecipientInfo_kekri_id_cmp , CMS_add1_ReceiptRequest ,
CMS_SignerInfo_get0_signer_id , CMS_unsigned_add1_attr_by_NID , CMS_unsigned_add1_attr ,
CMS_signed_get_attr_by_NID , CMS_get1_certs , CMS_signed_add1_attr_by_NID ,
CMS_unsigned_add1_attr_by_txt , CMS_dataFinal , CMS_RecipientInfo_ktri_get0_signer_id ,
i2d_CMS_ReceiptRequest , CMS_add1_recipient_cert , CMS_dataInit ,
CMS_signed_add1_attr_by_txt , CMS_RecipientInfo_decrypt , CMS_signed_get_attr_count ,
CMS_get0_eContentType , CMS_set1_eContentType , CMS_ReceiptRequest_create0 ,
CMS_add1_signer , CMS_RecipientInfo_set0_pkey , ENGINE_set_load_ssl_client_cert_function ,
ENGINE_get_ssl_client_cert_function , ENGINE_load_ssl_client_cert , OPENSSL_isservice ,
EVP_CIPHER_CTX_clear_flags , EVP_CIPHER_CTX_set_flags , BN_X931_generate_prime_ex ,
EVP_CIPHER_CTX_test_flags , EVP_add_alg_module , BN_X931_derive_prime_ex , OPENSSL_init ,
private_Camellia_set_key , CRYPTO_strdup , pqueue_size , i2d_TS_ACCURACY ,
i2d_TS_MSG_IMPRINT_fp , i2d_TS_MSG_IMPRINT , EVP_PKEY_print_public , EVP_PKEY_CTX_new ,
i2d_TS_TST_INFO , EVP_PKEY_asn1_find , DSO_METHOD_beos , TS_CONF_load_cert ,
TS_REQ_get_ext , EVP_PKEY_sign_init , ASN1_item_print , TS_TST_INFO_set_nonce , TS_RESP_dup ,
ENGINE_register_pkey_meths , EVP_PKEY_asn1_add0 , PKCS7_add0_attrib_signing_time ,
i2d_TS_TST_INFO_fp , BIO_asn1_get_prefix , TS_TST_INFO_set_time , EVP_PKEY_meth_set_decrypt
, EVP_PKEY_set_type_str , EVP_PKEY_CTX_get_keygen_info , TS_REQ_set_policy_id ,
d2i_TS_RESP_fp , ENGINE_get_pkey_asn1_meth_engine , WHIRLPOOL_Init ,
TS_RESP_set_status_info , EVP_PKEY_keygen , EVP_DigestSignInit , TS_ACCURACY_set_millis ,
TS_REQ_dup , GENERAL_NAME_dup , ASN1_SEQUENCE_ANY_it , WHIRLPOOL ,
X509_STORE_get1_crls , ENGINE_get_pkey_asn1_meth , EVP_PKEY_asn1_new , BIO_new_NDEF ,
ENGINE_get_pkey_meth , TS_MSG_IMPRINT_set_algo , i2d_TS_TST_INFO_bio ,
TS_TST_INFO_set_ordering , TS_TST_INFO_get_ext_by_OBJ , CRYPTO_THREADID_set_pointer ,
TS_CONF_get_tsa_section , SMIME_write_ASN1 , TS_RESP_CTX_set_signer_key ,
EVP_PKEY_encrypt_old , EVP_PKEY_encrypt_init , CRYPTO_THREADID_cpy ,
ASN1_PCTX_get_cert_flags , i2d_ESS_SIGNING_CERT , TS_CONF_load_key ,
i2d_ASN1_SEQUENCE_ANY , d2i_TS_MSG_IMPRINT_bio , EVP_PKEY_asn1_set_public ,
b2i_PublicKey_bio , BIO_asn1_set_prefix , EVP_PKEY_new_mac_key , BIO_new_CMS ,

CRYPTO_THREADID_cmp , TS_REQ_ext_free , EVP_PKEY_asn1_set_free , EVP_PKEY_get0_asn1 ,
d2i_NETSCAPE_X509 , EVP_PKEY_verify_recover_init , EVP_PKEY_CTX_set_data ,
EVP_PKEY_keygen_init , TS_RESP_CTX_set_status_info , TS_MSG_IMPRINT_get_algo ,
TS_REQ_print_bio , EVP_PKEY_CTX_ctrl_str , EVP_PKEY_get_default_digest_nid ,
PEM_write_bio_PKCS7_stream , TS_MSG_IMPRINT_print_bio , BN_asc2bn , TS_REQ_get_policy_id ,
ENGINE_set_default_pkey_asn1_meths , d2i_TS_ACCURACY , DSO_global_lookup ,
TS_CONF_set_tsa_name , i2d_ASN1_SET_ANY , WHIRLPOOL_BitUpdate , ASN1_PCTX_get_flags ,
TS_TST_INFO_get_ext_by_NID , TS_RESP_new , ESS_CERT_ID_dup , TS_STATUS_INFO_dup ,
TS_REQ_delete_ext , EVP_DigestVerifyFinal , EVP_PKEY_print_params , i2d_CMS_bio_stream ,
TS_REQ_get_msg_imprint , OBJ_find_sigid_by_algs , TS_TST_INFO_get_serial , TS_REQ_get_nonce ,
X509_PUBKEY_set0_param , EVP_PKEY_CTX_set0_keygen_info , DIST_POINT_set_dpname ,
i2d_ISSUING_DIST_POINT , ASN1_SET_ANY_it , EVP_PKEY_CTX_get_data ,
TS_STATUS_INFO_print_bio , EVP_PKEY_derive_init , d2i_TS_TST_INFO , EVP_PKEY_asn1_add_alias ,
d2i_TS_RESP_bio , OTHERNAME_cmp , GENERAL_NAME_set0_value , PKCS7_RECIP_INFO_get0_alg ,
TS_RESP_CTX_new , TS_RESP_set_tst_info , PKCS7_final , EVP_PKEY_base_id ,
TS_RESP_CTX_set_signer_cert , TS_REQ_set_msg_imprint , EVP_PKEY_CTX_ctrl ,
TS_CONF_set_digests , d2i_TS_MSG_IMPRINT , EVP_PKEY_meth_set_ctrl , TS_REQ_get_ext_by_NID
 , PKCS5_pbe_set0_algor , BN_BLINDING_thread_id , TS_ACCURACY_new , X509_CRL_METHOD_free
 , ASN1_PCTX_get_nm_flags , EVP_PKEY_meth_set_sign , CRYPTO_THREADID_current ,
EVP_PKEY_decrypt_init , NETSCAPE_X509_free , i2b_PVK_bio , EVP_PKEY_print_private ,
GENERAL_NAME_get0_value , b2i_PVK_bio , ASN1_UTCTIME_adj , TS_TST_INFO_new ,
EVP_MD_do_all_sorted , TS_CONF_set_default_engine , TS_ACCURACY_set_seconds ,
TS_TST_INFO_get_time , PKCS8_pkey_get0 , EVP_PKEY_asn1_get0 , OBJ_add_sigid ,
PKCS7_SIGNER_INFO_sign , EVP_PKEY_paramgen_init , EVP_PKEY_sign , OBJ_sigid_free ,
EVP_PKEY_meth_set_init , d2i_ESS_ISSUER_SERIAL , ISSUING_DIST_POINT_new , ASN1_TIME_adj ,
TS_OBJ_print_bio , EVP_PKEY_meth_set_verify_recover , TS_RESP_get_status_info , CMS_stream ,
EVP_PKEY_CTX_set_cb , PKCS7_to_TS_TST_INFO , ASN1_PCTX_get_oid_flags ,
TS_TST_INFO_add_ext , EVP_PKEY_meth_set_derive , i2d_TS_RESP_fp , i2d_TS_MSG_IMPRINT_bio ,
TS_RESP_CTX_set_accuracy , TS_REQ_set_nonce , ESS_CERT_ID_new , ENGINE_pkey_asn1_find_str ,
TS_REQ_get_ext_count , BUF_reverse , TS_TST_INFO_print_bio , d2i_ISSUING_DIST_POINT ,
ENGINE_get_pkey_meths , i2b_PrivateKey_bio , i2d_TS_RESP , b2i_PublicKey ,
TS_VERIFY_CTX_cleanup , TS_STATUS_INFO_free , TS_RESP_verify_token , OBJ_bsearch_ex_ ,
ASN1_bn_print , EVP_PKEY_asn1_get_count , ENGINE_register_pkey_asn1_meths ,
ASN1_PCTX_set_nm_flags , EVP_DigestVerifyInit , ENGINE_set_default_pkey_meths ,
TS_TST_INFO_get_policy_id , TS_REQ_get_cert_req , X509_CRL_set_meth_data , PKCS8_pkey_set0 ,
ASN1_STRING_copy , d2i_TS_TST_INFO_fp , X509_CRL_match , EVP_PKEY_asn1_set_private ,
TS_TST_INFO_get_ext_d2i , TS_RESP_CTX_add_policy , d2i_TS_RESP , TS_CONF_load_certs ,
TS_TST_INFO_get_msg_imprint , ERR_load_TS_strings , TS_TST_INFO_get_version ,
EVP_PKEY_CTX_dup , EVP_PKEY_meth_set_verify , i2b_PublicKey_bio , TS_CONF_set_certs ,
EVP_PKEY_asn1_get0_info , TS_VERIFY_CTX_free , TS_REQ_get_ext_by_critical ,
TS_RESP_CTX_set_serial_cb , X509_CRL_get_meth_data , TS_RESP_CTX_set_time_cb ,
TS_MSG_IMPRINT_get_msg , TS_TST_INFO_ext_free , TS_REQ_get_version , TS_REQ_add_ext ,
EVP_PKEY_CTX_set_app_data , OBJ_bsearch_ , EVP_PKEY_meth_set_verifyctx ,
i2d_PKCS7_bio_stream , CRYPTO_THREADID_set_numeric , PKCS7_sign_add_signer ,
d2i_TS_TST_INFO_bio , TS_TST_INFO_get_ordering , TS_RESP_print_bio , TS_TST_INFO_get_exts ,
HMAC_CTX_copy , PKCS5_pbe2_set_iv , ENGINE_get_pkey_asn1_meths , b2i_PrivateKey ,
EVP_PKEY_CTX_get_app_data , TS_REQ_set_cert_req , CRYPTO_THREADID_set_callback ,
TS_CONF_set_serial , TS_TST_INFO_free , d2i_TS_REQ_fp , TS_RESP_verify_response ,

i2d_ESS_ISSUER_SERIAL , TS_ACCURACY_get_seconds , EVP_CIPHER_do_all , b2i_PrivateKey_bio ,
OCSP_CERTID_dup , X509_PUBKEY_get0_param , TS_MSG_IMPRINT_dup , PKCS7_print_ctx ,
i2d_TS_REQ_bio , EVP_whirlpool , EVP_PKEY_asn1_set_param , EVP_PKEY_meth_set_encrypt ,
ASN1_PCTX_set_flags , i2d_ESS_CERT_ID , TS_VERIFY_CTX_new , TS_RESP_CTX_set_extension_cb ,
ENGINE_register_all_pkey_meths , TS_RESP_CTX_set_status_info_cond , EVP_PKEY_verify ,
WHIRLPOOL_Final , X509_CRL_METHOD_new , EVP_DigestSignFinal , TS_RESP_CTX_set_def_policy ,
NETSCAPE_X509_it , TS_RESP_create_response , PKCS7_SIGNER_INFO_get0_algs ,
TS_TST_INFO_get_nonce , EVP_PKEY_decrypt_old , TS_TST_INFO_set_policy_id ,
TS_CONF_set_ess_cert_id_chain , EVP_PKEY_CTX_get0_pkey , d2i_TS_REQ ,
EVP_PKEY_asn1_find_str , BIO_f_asn1 , ESS_SIGNING_CERT_new , EVP_PBE_find ,
X509_CRL_get0_by_cert , EVP_PKEY_derive , i2d_TS_REQ , TS_TST_INFO_delete_ext ,
ESS_ISSUER_SERIAL_free , ASN1_PCTX_set_str_flags , ENGINE_get_pkey_asn1_meth_str ,
TS_CONF_set_signer_key , TS_ACCURACY_get_millis , TS_RESP_get_token , TS_ACCURACY_dup ,
ENGINE_register_all_pkey_asn1_meths , X509_CRL_set_default_method , CRYPTO_THREADID_hash
, CMS_ContentInfo_print_ctx , TS_RESP_free , ISSUING_DIST_POINT_free , ESS_ISSUER_SERIAL_new
, CMS_add1_crl , PKCS7_add1_attrib_digest , TS_RESP_CTX_add_md , TS_TST_INFO_dup ,
ENGINE_set_pkey_asn1_meths , PEM_write_bio_Parameters , TS_TST_INFO_get_accuracy ,
X509_CRL_get0_by_serial , TS_TST_INFO_set_version , TS_RESP_CTX_get_tst_info ,
TS_RESP_verify_signature , CRYPTO_THREADID_get_callback , TS_TST_INFO_get_tsa ,
TS_STATUS_INFO_new , EVP_PKEY_CTX_get_cb , TS_REQ_get_ext_d2i ,
GENERAL_NAME_set0_othername , TS_TST_INFO_get_ext_count , TS_RESP_CTX_get_request ,
i2d_NETSCAPE_X509 , ENGINE_get_pkey_meth_engine , EVP_PKEY_meth_set_signctx ,
EVP_PKEY_asn1_copy , ASN1_TYPE_cmp , EVP_CIPHER_do_all_sorted , EVP_PKEY_CTX_free ,
ISSUING_DIST_POINT_it , d2i_TS_MSG_IMPRINT_fp , X509_STORE_get1_certs ,
EVP_PKEY_CTX_get_operation , d2i_ESS_SIGNING_CERT , TS_CONF_set_ordering ,
EVP_PBE_alg_add_type , TS_REQ_set_version , EVP_PKEY_get0 , BIO_asn1_set_suffix ,
i2d_TS_STATUS_INFO , EVP_MD_do_all , TS_TST_INFO_set_accuracy ,
PKCS7_add_attrib_content_type , ERR_remove_thread_state , EVP_PKEY_meth_add0 ,
TS_TST_INFO_set_tsa , EVP_PKEY_meth_new , WHIRLPOOL_Update , TS_CONF_set_accuracy ,
ASN1_PCTX_set_oid_flags , ESS_SIGNING_CERT_dup , d2i_TS_REQ_bio , X509_time_adj_ex ,
TS_RESP_CTX_add_flags , d2i_TS_STATUS_INFO , TS_MSG_IMPRINT_set_msg , BIO_asn1_get_suffix ,
TS_REQ_free , EVP_PKEY_meth_free , TS_REQ_get_exts , TS_RESP_CTX_set_clock_precision_digits ,
TS_RESP_CTX_add_failure_info , i2d_TS_RESP_bio , EVP_PKEY_CTX_get0_peerkey ,
PEM_write_bio_CMS_stream , TS_REQ_new , TS_MSG_IMPRINT_new , EVP_PKEY_meth_find ,
EVP_PKEY_id , TS_TST_INFO_set_serial , a2i_GENERAL_NAME , TS_CONF_set_crypto_device ,
EVP_PKEY_verify_init , TS_CONF_set_policies , ASN1_PCTX_new , ESS_CERT_ID_free ,
ENGINE_unregister_pkey_meths , TS_MSG_IMPRINT_free , TS_VERIFY_CTX_init , PKCS7_stream ,
TS_RESP_CTX_set_certs , TS_CONF_set_def_policy , ASN1_GENERALIZEDTIME_adj ,
NETSCAPE_X509_new , TS_ACCURACY_free , TS_RESP_get_tst_info , EVP_PKEY_derive_set_peer ,
PEM_read_bio_Parameters , TS_CONF_set_clock_precision_digits , ESS_ISSUER_SERIAL_dup ,
TS_ACCURACY_get_micros , ASN1_PCTX_get_str_flags , NAME_CONSTRAINTS_check ,
ASN1_BIT_STRING_check , X509_check_akid , ENGINE_unregister_pkey_asn1_meths ,
ASN1_PCTX_free , PEM_write_bio_ASN1_stream , i2d_ASN1_bio_stream ,
TS_X509_ALGOR_print_bio , EVP_PKEY_meth_set_cleanup , EVP_PKEY_asn1_free ,
ESS_SIGNING_CERT_free , TS_TST_INFO_set_msg_imprint , GENERAL_NAME_cmp ,
d2i_ASN1_SET_ANY , ENGINE_set_pkey_meths , i2d_TS_REQ_fp , d2i_ASN1_SEQUENCE_ANY ,
GENERAL_NAME_get0_otherName , d2i_ESS_CERT_ID , OBJ_find_sigid_algs ,
EVP_PKEY_meth_set_keygen , PKCS5_PBKDF2_HMAC , EVP_PKEY_paramgen ,

EVP_PKEY_meth_set_paramgen , BIO_new_PKCS7 , EVP_PKEY_verify_recover , TS_ext_print_bio ,
TS_ASN1_INTEGER_print_bio , check_defer , DSO_pathbyaddr , EVP_PKEY_set_type ,
TS_ACCURACY_set_micros , TS_REQ_to_TS_VERIFY_CTX , EVP_PKEY_meth_set_copy ,
ASN1_PCTX_set_cert_flags , TS_TST_INFO_get_ext , EVP_PKEY_asn1_set_ctrl ,
TS_TST_INFO_get_ext_by_critical , EVP_PKEY_CTX_new_id , TS_REQ_get_ext_by_OBJ ,
TS_CONF_set_signer_cert , X509_NAME_hash_old , ASN1_TIME_set_string , EVP_MD_flags ,
TS_RESP_CTX_free , DSAParams_dup , DHparams_dup , OCSP_REQ_CTX_add1_header ,
OCSP_REQ_CTX_set1_req , X509_STORE_set_verify_cb , X509_STORE_CTX_get0_current_crl ,
X509_STORE_CTX_get0_parent_ctx , X509_STORE_CTX_get0_current_issuer ,
X509_issuer_name_hash_old , X509_subject_name_hash_old , EVP_CIPHER_CTX_copy ,
UI_method_get_prompt_constructor , UI_method_set_prompt_constructor ,
EVP_read_pw_string_min , CRYPTO_cts128_encrypt , CRYPTO_cts128_decrypt_block ,
CRYPTO_cfb128_1_encrypt , CRYPTO_cbc128_encrypt , CRYPTO_ctr128_encrypt ,
CRYPTO_ofb128_encrypt , CRYPTO_cts128_decrypt , CRYPTO_cts128_encrypt_block ,
CRYPTO_cbc128_decrypt , CRYPTO_cfb128_encrypt , CRYPTO_cfb128_8_encrypt ,
OPENSSL_strcasecmp , OPENSSL_memcmp , OPENSSL_strncasecmp , OPENSSL_gmtime ,
OPENSSL_gmtime_adj , SRP_VBASE_get_by_user , SRP_Calc_server_key , SRP_create_verifier ,
SRP_create_verifier_BN , SRP_Calc_u , SRP_VBASE_free , SRP_Calc_client_key , SRP_get_default_gN
 , SRP_Calc_x , SRP_Calc_B , SRP_VBASE_new , SRP_check_known_gN_param , SRP_Calc_A ,
SRP_Verify_A_mod_N , SRP_VBASE_init , SRP_Verify_B_mod_N ,
EC_KEY_set_public_key_affine_coordinates , EVP_aes_192_ctr , EVP_PKEY_meth_get0_info ,
EVP_PKEY_meth_copy , ERR_add_error_vdata , EVP_aes_128_ctr , EVP_aes_256_ctr ,
EC_KEY_get_flags , RSA_padding_add_PKCS1_PSS_mgf1 , EVP_aes_128_xts , private_SHA224_Init ,
private_AES_set_decrypt_key , private_WHIRLPOOL_Init , EVP_aes_256_xts , private_SHA512_Init ,
EVP_aes_128_gcm , EC_KEY_clear_flags , EC_KEY_set_flags , private_DES_set_key_unchecked ,
EVP_aes_256_ccm , private_AES_set_encrypt_key , RSA_verify_PKCS1_PSS_mgf1 ,
private_SHA1_Init , EVP_aes_128_ccm , private_SEED_set_key , EVP_aes_192_gcm ,
X509_ALGOR_set_md , private_SHA256_Init , RAND_init_fips , EVP_aes_256_gcm ,
private_SHA384_Init , EVP_aes_192_ccm , CMAC_CTX_copy , CMAC_CTX_free ,
CMAC_CTX_get0_cipher_ctx , CMAC_CTX_cleanup , CMAC_Init , CMAC_Update , CMAC_resume ,
CMAC_CTX_new , CMAC_Final , CRYPTO_ctr128_encrypt_ctr32 , CRYPTO_gcm128_release ,
CRYPTO_ccm128_decrypt_ccm64 , CRYPTO_ccm128_encrypt , CRYPTO_gcm128_encrypt ,
CRYPTO_xts128_encrypt , EVP_rc4_hmac_md5 , CRYPTO_nistcts128_decrypt_block ,
CRYPTO_gcm128_setiv , CRYPTO_nistcts128_encrypt , EVP_aes_128_cbc_hmac_sha1 ,
CRYPTO_gcm128_tag , CRYPTO_ccm128_encrypt_ccm64 , ENGINE_load_rdrand ,
CRYPTO_ccm128_setiv , CRYPTO_nistcts128_encrypt_block , CRYPTO_gcm128_aad ,
CRYPTO_ccm128_init , CRYPTO_nistcts128_decrypt , CRYPTO_gcm128_new , CRYPTO_ccm128_tag ,
CRYPTO_ccm128_decrypt , CRYPTO_ccm128_aad , CRYPTO_gcm128_init , CRYPTO_gcm128_decrypt
 , CRYPTO_gcm128_decrypt_ctr32 , CRYPTO_gcm128_encrypt_ctr32 , CRYPTO_gcm128_finish ,
EVP_aes_256_cbc_hmac_sha1 , PKCS5_pbkdf2_set , CMS_add0_recipient_password ,
CMS_decrypt_set1_password , CMS_RecipientInfo_set0_password , RAND_set_fips_drbg_type ,
X509_REQ_sign_ctx , RSA_PSS_PARAMS_new , X509_CRL_sign_ctx , X509_signature_dump ,
d2i_RSA_PSS_PARAMS , RSA_PSS_PARAMS_it , RSA_PSS_PARAMS_free , X509_sign_ctx ,
i2d_RSA_PSS_PARAMS , ASN1_item_sign_ctx , OPENSSL_stderr , OPENSSL_cpuid_setup ,
OPENSSL_showfatal , i2d_DHxparams , EC_curve_nist2nid , DH_get_1024_160 ,
PEM_write_DHxparams , d2i_DHxparams , EC_curve_nid2nist , DH_get_2048_256 ,
PEM_write_bio_DHxparams , DH_get_2048_224 , X509_chain_check_suiteb , X509_chain_up_ref ,
X509_VERIFY_PARAM_set1_ip_asc , X509_CRL_check_suiteb , X509_VERIFY_PARAM_set1_email ,

X509_check_email , X509_check_host , X509_check_ip_asc , X509_get0_signature ,
X509_get_signature_nid , X509_VERIFY_PARAM_set1_host , X509_VERIFY_PARAM_set1_ip ,
X509_check_ip , X509_STORE_set_lookup_crls_cb , X509_CRL_diff , X509_CRL_http_nbio ,
OCSP_REQ_CTX_i2d , OCSP_REQ_CTX_get0_mem_bio , X509_STORE_CTX_get0_store ,
X509_REVOKED_dup , CMS_RecipientInfo_encrypt , OCSP_REQ_CTX_http , OCSP_REQ_CTX_nbio ,
X509_http_nbio , OCSP_set_max_response_length , OCSP_REQ_CTX_new ,
OCSP_REQ_CTX_nbio_d2i , EVP_aes_256_wrap , CRYPTO_128_wrap , RSA_OAEP_PARAMS_new ,
CRYPTO_128_unwrap , ECDSA_METHOD_set_name , CMS_RecipientInfo_kari_decrypt ,
CMS_SignerInfo_get0_pkey_ctx , ECDSA_METHOD_set_flags , ECDSA_METHOD_set_sign_setup ,
CMS_RecipientInfo_kari_orig_id_cmp , CMS_RecipientInfo_kari_get0_alg , EVP_aes_192_wrap ,
EVP_aes_128_cbc_hmac_sha256 , DH_compute_key_padded , ECDSA_METHOD_set_sign ,
CMS_RecipientEncryptedKey_cert_cmp , DH_KDF_X9_42 , RSA_OAEP_PARAMS_free ,
EVP_des_ede3_wrap , RSA_OAEP_PARAMS_it , ASN1_TIME_diff , EVP_aes_256_cbc_hmac_sha256 ,
CMS_SignerInfo_get0_signature , CMS_RecipientInfo_kari_get0_reks , EVP_aes_128_wrap ,
CMS_SignerInfo_get0_md_ctx , OPENSSSL_gmtime_diff , CMS_RecipientInfo_kari_set0_pkey ,
i2d_RSA_OAEP_PARAMS , d2i_RSA_OAEP_PARAMS , ECDH_KDF_X9_62 ,
CMS_RecipientInfo_kari_get0_ctx , ECDSA_METHOD_new , CMS_RecipientInfo_get0_pkey_ctx ,
CMS_RecipientEncryptedKey_get0_id , RSA_padding_check_PKCS1_OAEP_mgf1 ,
ECDSA_METHOD_set_verify , CMS_SharedInfo_encode , RSA_padding_add_PKCS1_OAEP_mgf1 ,
CMS_RecipientInfo_kari_get0_orig_id , ECDSA_METHOD_free , X509_VERIFY_PARAM_get_count ,
X509_VERIFY_PARAM_get0_name , X509_VERIFY_PARAM_get0 , X509V3_EXT_free , BIO_hex_string ,
X509_VERIFY_PARAM_set_hostflags , BUF_strnlen , X509_VERIFY_PARAM_get0_peername ,
ECDSA_METHOD_set_app_data , sk_deep_copy , ECDSA_METHOD_get_app_data ,
X509_VERIFY_PARAM_add1_host , EC_GROUP_get_mont_data , i2d_re_X509_tbs ,
EVP_PKEY_asn1_set_item , DllUnregisterServer , DllRegisterServer , DllGetClassObject ,
ActivateAudioInterfaceAsync , DllCanUnloadNow , RegisterMonitorObjects ,
RegisterMomMonitorObjects , public: static struct TLCColumn * OMonitor::s_VepaObjColArr , public:
static long OMonitor::s_ShowAllMessages , public: static struct TLCColumn *
OMonitor::s_ResObjColArr , public: static struct TLCColumn * OMonitor::s_DevObjColArr , public:
static struct TLCColumn * OMonitor::s_BacObjColArr , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> OMonitor::monWarning , public:
static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
>> OMonitor::monQuestion , public: static class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>> OMonitor::monInformation , public:
static class ATL::CStringT<wchar_t,class StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>
>> OMonitor::monError , public: static int OMonitor::m_nViewType , private: static unsigned
__int64 OMonitor::m_SetTimer , private: static int OMonitor::m_InitVar , public: static struct
CRuntimeClass const CNewDTab::classCNewDTab , protected: static struct CRuntimeClass * __ptr64
__cdecl CNewDTab::_GetBaseClass(void) , public: virtual __int64 __cdecl
CNewDTab::WindowProc(unsigned int,unsigned __int64,__int64) __ptr64 , public: static void
__cdecl OMonitor::TimerProcMonitor(struct HWND__ * __ptr64,unsigned int,unsigned
__int64,unsigned long) , public: static void __cdecl OMonitor::TimerProcMomMonitor(struct
HWND__ * __ptr64,unsigned int,unsigned __int64,unsigned long) , public: static __int64 __cdecl
OMonitor::ShowMessageBox(class CWnd * __ptr64, wchar_t const * __ptr64, wchar_t const *
__ptr64, unsigned int) , private: int __cdecl CNewDTab::ShowMess(class ATL::CStringT<wchar_t,class
StrTraitMFC_DLL<wchar_t,class ATL::ChTraitsCRT<wchar_t>>>,int,int) __ptr64
,#####
#####

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#####  
#####, private: void __cdecl CNewDTab::SetStatusIcon(void) __ptr64, private: __int64 __cdecl  
CNewDTab::SetReceive(void) __ptr64, public: static unsigned __int64 __cdecl  
OMonitor::SetMonitorTimer(struct HWND__ * __ptr64, unsigned int, unsigned int, void  
(__cdecl*)(struct HWND__ * __ptr64, unsigned int, unsigned __int64, unsigned long)), public: static  
int __cdecl OMonitor::RefreshBaseObjects(class ATL::CStringT<wchar_t, class  
StrTraitMFC_DLL<wchar_t, class ATL::ChTraitsCRT<wchar_t>>>, __int64, long, class CWnd * __ptr64),  
public: static int __cdecl OMonitor::ParseListColumn(wchar_t * __ptr64, struct TLColumn * __ptr64),  
private: void __cdecl CNewDTab::OnMount(wchar_t * __ptr64 * __ptr64) __ptr64, private: int  
__cdecl CNewDTab::OnCreateCtrl(unsigned __int64, __int64) __ptr64, public: virtual __int64 __cdecl  
OMonitor::OnCommand(unsigned int, unsigned __int64, __int64) __ptr64, private: void __cdecl  
CNewDTab::OnCleanDev(wchar_t * __ptr64 * __ptr64) __ptr64, private: void __cdecl  
CNewDTab::OnAbortMenu(void) __ptr64, private: int __cdecl  
CNewDTab::MuReadEventMy(int, wchar_t * __ptr64) __ptr64, public: static long  
OMonitor::MonitorTimerID, public: static class ATL::CStringT<wchar_t, class  
StrTraitMFC_DLL<wchar_t, class ATL::ChTraitsCRT<wchar_t>>> __cdecl  
OMonitor::MakeSessName(class ATL::CStringT<wchar_t, class StrTraitMFC_DLL<wchar_t, class  
ATL::ChTraitsCRT<wchar_t>>>), private: int __cdecl CNewDTab::MakeObjects(void) __ptr64,  
public: static int OMonitor::MONITOR_TIMER_INTERVAL, public: static void __cdecl  
OMonitor::KillMonitorTimer(void), public: static int __cdecl OMonitor::InitVar(void), protected:  
static struct AFX_MSGMAP const * __ptr64 __cdecl CNewDTab::GetThisMessageMap(void), public:  
static struct CRuntimeClass * __ptr64 __cdecl CNewDTab::GetThisClass(void), public: static unsigned  
__int64 __cdecl OMonitor::GetSessIcon(int), public: virtual struct CRuntimeClass * __ptr64 __cdecl  
CNewDTab::GetRuntimeClass(void) const __ptr64, public: virtual unsigned int __cdecl  
OMonitor::GetMomMenuID(void) __ptr64, protected: virtual struct AFX_MSGMAP const * __ptr64  
__cdecl CNewDTab::GetMessageMap(void) const __ptr64, public: static int __cdecl  
OMonitor::GetLColumn(wchar_t * __ptr64, wchar_t * __ptr64, struct TLColumn * __ptr64), public:  
class ATL::CStringT<wchar_t, class StrTraitMFC_DLL<wchar_t, class ATL::ChTraitsCRT<wchar_t>>>  
__cdecl CNewDTab::GetEndText(int) __ptr64, public: virtual unsigned int __cdecl  
OMonitor::GetDefaultMenuID(void) __ptr64, public: static class ATL::CStringT<wchar_t, class  
StrTraitMFC_DLL<wchar_t, class ATL::ChTraitsCRT<wchar_t>>> OMonitor::DetailsPath, public:  
virtual int __cdecl CNewDTab::DestroyWindow(void) __ptr64, public: static class  
ATL::CStringT<wchar_t, class StrTraitMFC_DLL<wchar_t, class ATL::ChTraitsCRT<wchar_t>>>  
OMonitor::CurrentPath, public: static class CObject * __ptr64 __cdecl  
CNewDTab::CreateObject(void), public: static int __cdecl OMonitor::ConvertSessStatusToNls(int),  
private: int __cdecl CNewDTab::ConnectToSess(void) __ptr64, private: int __cdecl  
OMonitor::ChangedView(void) __ptr64, private: int __cdecl CNewDTab::CanSessMount(void)  
__ptr64, private: int __cdecl CNewDTab::CanSessAbort(void) __ptr64, const OMonitor::`vftable',  
const CNewDTab::`vftable', public: class OMonitor & __ptr64 __cdecl OMonitor::operator=(class  
OMonitor const & __ptr64) __ptr64, public: virtual __cdecl OMonitor::~OMonitor(void) __ptr64,  
public: virtual __cdecl CNewDTab::~CNewDTab(void) __ptr64, public: __cdecl  
OMonitor::OMonitor(wchar_t const * __ptr64) __ptr64, public: __cdecl  
CNewDTab::CNewDTab(void) __ptr64, DoBroadcastSystemMessage, DoCommandLinePrompt,  
DoPasswordDialog, DoProfileErrorDialog, ShowReconnectDialog, ShowReconnectDialogEnd,  
ShowReconnectDialogUI, WNetConnectionDialog2, WNetDisconnectDialog2, I_MprSaveConn,  
MultinetGetConnectionPerformanceA, MultinetGetConnectionPerformanceW,  
MultinetGetErrorTextA, MultinetGetErrorTextW, WNetAddConnection2A, WNetAddConnection2W,  
WNetAddConnection3A, WNetAddConnection3W, WNetAddConnectionA,
```

WNetAddConnectionW , WNetCancelConnection2A , WNetCancelConnection2W ,
WNetCancelConnectionA , WNetCancelConnectionW , WNetClearConnections , WNetCloseEnum ,
WNetConnectionDialog , WNetConnectionDialog1A , WNetConnectionDialog1W ,
WNetDirectoryNotifyA , WNetDirectoryNotifyW , WNetDisconnectDialog , WNetDisconnectDialog1A
, WNetDisconnectDialog1W , WNetEnumResourceA , WNetEnumResourceW ,
WNetFormatNetworkNameA , WNetFormatNetworkNameW , WNetGetConnection2A ,
WNetGetConnection2W , WNetGetConnection3A , WNetGetConnection3W , WNetGetConnectionA ,
WNetGetConnectionW , WNetGetDirectoryTypeA , WNetGetDirectoryTypeW ,
WNetGetHomeDirectoryW , WNetGetLastErrorA , WNetGetLastErrorW ,
WNetGetNetworkInformationA , WNetGetNetworkInformationW , WNetGetPropertyTextA ,
WNetGetPropertyTextW , WNetGetProviderNameA , WNetGetProviderNameW ,
WNetGetProviderTypeA , WNetGetProviderTypeW , WNetGetResourceInformationA ,
WNetGetResourceInformationW , WNetGetResourceParentA , WNetGetResourceParentW ,
WNetGetSearchDialog , WNetGetUniversalNameA , WNetGetUniversalNameW , WNetGetUserA ,
WNetGetUserW , WNetLogonNotify , WNetOpenEnumA , WNetOpenEnumW ,
WNetPasswordChangeNotify , WNetPropertyDialogA , WNetPropertyDialogW ,
WNetRestoreAllConnectionsW , WNetRestoreSingleConnectionW , WNetSetConnectionA ,
WNetSetConnectionW , WNetSetLastErrorA , WNetSetLastErrorW , WNetSupportGlobalEnum ,
WNetUseConnectionA , WNetUseConnectionW , ASN1BERDecBitString , ASN1BERDecBitString2 ,
ASN1BERDecBool , ASN1BERDecChar16String , ASN1BERDecChar32String , ASN1BERDecCharString ,
ASN1BERDecCheck , ASN1BERDecDouble , ASN1BERDecEndOfContents , ASN1BERDecEoid ,
ASN1BERDecExplicitTag , ASN1BERDecFlush , ASN1BERDecGeneralizedTime , ASN1BERDecLength ,
ASN1BERDecMultibyteString , ASN1BERDecNotEndOfContents , ASN1BERDecNull ,
ASN1BERDecObjectIdentifier , ASN1BERDecObjectIdentifier2 , ASN1BERDecOctetString ,
ASN1BERDecOctetString2 , ASN1BERDecOpenType , ASN1BERDecOpenType2 , ASN1BERDecPeekTag
, ASN1BERDecS16Val , ASN1BERDecS32Val , ASN1BERDecS8Val , ASN1BERDecSXVal ,
ASN1BERDecSkip , ASN1BERDecTag , ASN1BERDecU16Val , ASN1BERDecU32Val , ASN1BERDecU8Val
, ASN1BERDecUTCTime , ASN1BERDecUTF8String , ASN1BERDecZeroChar16String ,
ASN1BERDecZeroChar32String , ASN1BERDecZeroCharString , ASN1BERDecZeroMultibyteString ,
ASN1BERDotVal2Eoid , ASN1BEREncBitString , ASN1BEREncBool , ASN1BEREncChar16String ,
ASN1BEREncChar32String , ASN1BEREncCharString , ASN1BEREncCheck , ASN1BEREncDouble ,
ASN1BEREncEndOfContents , ASN1BEREncEoid , ASN1BEREncExplicitTag , ASN1BEREncFlush ,
ASN1BEREncGeneralizedTime , ASN1BEREncLength , ASN1BEREncMultibyteString , ASN1BEREncNull ,
ASN1BEREncObjectIdentifier , ASN1BEREncObjectIdentifier2 , ASN1BEREncOctetString ,
ASN1BEREncOpenType , ASN1BEREncRemoveZeroBits , ASN1BEREncRemoveZeroBits2 ,
ASN1BEREncS32 , ASN1BEREncSX , ASN1BEREncTag , ASN1BEREncU32 , ASN1BEREncUTCTime ,
ASN1BEREncUTF8String , ASN1BEREncZeroMultibyteString , ASN1BEREoid2DotVal ,
ASN1BEREoid_free , ASN1CEREncBeginBlk , ASN1CEREncBitString , ASN1CEREncChar16String ,
ASN1CEREncChar32String , ASN1CEREncCharString , ASN1CEREncEndBlk ,
ASN1CEREncFlushBlkElement , ASN1CEREncGeneralizedTime , ASN1CEREncMultibyteString ,
ASN1CEREncNewBlkElement , ASN1CEREncOctetString , ASN1CEREncUTCTime ,
ASN1CEREncZeroMultibyteString , ASN1DEREncBeginBlk , ASN1DEREncBitString ,
ASN1DEREncChar16String , ASN1DEREncChar32String , ASN1DEREncCharString , ASN1DEREncEndBlk
, ASN1DEREncFlushBlkElement , ASN1DEREncGeneralizedTime , ASN1DEREncMultibyteString ,
ASN1DEREncNewBlkElement , ASN1DEREncOctetString , ASN1DEREncUTCTime ,
ASN1DEREncUTF8String , ASN1DEREncZeroMultibyteString , ASN1DecAlloc , ASN1DecRealloc ,
ASN1DecSetError , ASN1EncSetError , ASN1Free , ASN1_CloseDecoder , ASN1_CloseEncoder ,
ASN1_CloseEncoder2 , ASN1_CloseModule , ASN1_CreateDecoder , ASN1_CreateDecoderEx ,

ASN1_CreateEncoder , ASN1_CreateModule , ASN1_Decode , ASN1_Encode , ASN1_FreeDecoded ,
ASN1_FreeEncoded , ASN1_GetDecoderOption , ASN1_GetEncoderOption , ASN1_SetDecoderOption
, ASN1_SetEncoderOption , ASN1bitstring_cmp , ASN1bitstring_free , ASN1char16string_cmp ,
ASN1char16string_free , ASN1char32string_cmp , ASN1char32string_free , ASN1charstring_cmp ,
ASN1charstring_free , ASN1generalizedtime_cmp , ASN1intx2int32 , ASN1intx2uint32 ,
ASN1intx_add , ASN1intx_cmp , ASN1intx_free , ASN1intx_setuint32 , ASN1intx_sub ,
ASN1intx_uoctets , ASN1intxisuint32 , ASN1objectidentifier2_cmp , ASN1objectidentifier_cmp ,
ASN1objectidentifier_free , ASN1octetstring_cmp , ASN1octetstring_free , ASN1open_cmp ,
ASN1open_free , ASN1uint32_uoctets , ASN1utctime_cmp , ASN1utf8string_free ,
ASN1ztchar16string_cmp , ASN1ztchar16string_free , ASN1ztchar32string_cmp ,
ASN1ztchar32string_free , ASN1ztcharstring_cmp , ASN1ztcharstring_free ,
InternalGetPS2ColorSpaceArray2 , InternalGetPS2PreviewCRD2 ,
InternalGetPS2ColorRenderingDictionary2 , WcsTranslateColors , WcsSetUsePerUserProfiles ,
WcsSetDefaultRenderingIntent , WcsSetDefaultColorProfile , WcsSetCalibrationManagementState ,
WcsOpenColorProfileW , WcsOpenColorProfileA , WcsGpCanInstallOrUninstallProfiles ,
WcsGetUsePerUserProfiles , WcsGetDefaultRenderingIntent , WcsGetDefaultColorProfileSize ,
WcsGetDefaultColorProfile , WcsGetCalibrationManagementState , WcsEnumColorProfilesSize ,
WcsEnumColorProfiles , WcsDisassociateColorProfileFromDevice , WcsCreateIccProfile ,
WcsCheckColors , WcsAssociateColorProfileWithDevice , UnregisterCMMW , UnregisterCMMA ,
UninstallColorProfileW , UninstallColorProfileA , TranslateColors , TranslateBitmapBits ,
SpoolerCopyFileEvent , SetStandardColorSpaceProfileW , SetStandardColorSpaceProfileA ,
SetColorProfileHeader , SetColorProfileElementSize , SetColorProfileElementReference ,
SetColorProfileElement , SelectCMM , RegisterCMMW , RegisterCMMA , OpenDisplay ,
OpenColorProfileW , OpenColorProfileA , IsColorProfileValid , IsColorProfileTagPresent ,
InternalWcsAssociateColorProfileWithDevice , InternalSetDeviceConfig , InternalRefreshCalibration ,
InternalGetPS2PreviewCRD , InternalGetPS2ColorSpaceArray ,
InternalGetPS2ColorRenderingDictionary , InternalGetPS2CSAFromLCS , InternalGetDeviceConfig ,
InstallColorProfileW , InstallColorProfileA , GetStandardColorSpaceProfileW ,
GetStandardColorSpaceProfileA , GetPS2ColorSpaceArray , GetPS2ColorRenderingIntent ,
GetPS2ColorRenderingDictionary , GetNamedProfileInfo , GetCountColorProfileElements ,
GetColorProfileHeader , GetColorProfileFromHandle , GetColorProfileElementTag ,
GetColorProfileElement , GetColorDirectoryW , GetColorDirectoryA , GetCMMInfo ,
GenerateCopyFilePaths , EnumColorProfilesW , EnumColorProfilesA , DllGetClassObject ,
DllCanUnloadNow , DisassociateColorProfileFromDeviceW , DisassociateColorProfileFromDeviceA ,
DeviceRenameEvent , DeleteColorTransform , DccwSetDisplayProfileAssociationList ,
DccwReleaseDisplayProfileAssociationList , DccwGetGamutSize ,
DccwGetDisplayProfileAssociationList , DccwCreateDisplayProfileAssociationList ,
CreateProfileFromLogColorSpaceW , CreateProfileFromLogColorSpaceA ,
CreateMultiProfileTransform , CreateDeviceLinkProfile , CreateColorTransformW ,
CreateColorTransformA , ConvertIndexToColorName , ConvertColorNameToIndex ,
ColorCplUninitialize , ColorCplSetUsePerUserProfiles , ColorCplSaveAssociationList ,
ColorCplResetSystemWideAssociationListChangedWarning , ColorCplReleaseProfileProperties ,
ColorCplOverwritePerUserAssociationList , ColorCplMergeAssociationLists ,
ColorCplLoadAssociationList , ColorCplInitialize , ColorCplHasSystemWideAssociationListChanged ,
ColorCplGetProfileProperties , ColorCplGetDefaultRenderingIntentScope ,
ColorCplGetDefaultProfileScope , CloseDisplay , CloseColorProfile , CheckColors , CheckBitmapBits ,
AssociateColorProfileWithDeviceW , AssociateColorProfileWithDeviceA , TF_RunInputCPL ,
CtlfmeAssociateFocus , CtlfmeConfigure , CtlfmeConversionList , CtlfmeCreateInputContext ,

CtflmeCreateThreadMgr , CtflmeDestroy , CtflmeDestroyInputContext , CtflmeDestroyThreadMgr ,
CtflmeDispatchDeflmeMessage , CtflmeEnumRegisterWord , CtflmeEscape , CtflmeEscapeEx ,
CtflmeGetGuidAtom , CtflmeGetRegisterWordStyle , CtflmeInquire , CtflmeInquireExW ,
CtflmelsGuidMapEnable , CtflmelsIME , CtflmeProcessCicHotkey , CtflmeProcessKey ,
CtflmeRegisterWord , CtflmeSelect , CtflmeSelectEx , CtflmeSetActiveContext ,
CtflmeSetCompositionString , CtflmeSetFocus , CtflmeToAsciiEx , CtflmeUnregisterWord ,
CtfNotifyIME , DllCanUnloadNow , DllGetClassObject , DllRegisterServer , DllUnregisterServer ,
SetInputScope , SetInputScopeXML , SetInputScopes , SetInputScopes2 , TF_CUASAppFix ,
TF_CanUninitialize , TF_CleanUpPrivateMessages , TF_CreateCategoryMgr , TF_CreateCicLoadMutex ,
TF_CreateCicLoadWinStaMutex , TF_CreateDisplayAttributeMgr , TF_CreateInputProcessorProfiles ,
TF_CreateLangBarItemMgr , TF_CreateLangBarMgr , TF_CreateThreadMgr , TF_GetAppCompatFlags ,
TF_GetCompatibleKeyboardLayout , TF_GetGlobalCompartment , TF_GetInitSystemFlags ,
TF_GetInputScope , TF_GetShowFloatingStatus , TF_GetThreadFlags , TF_GetThreadMgr ,
TF_InitSystem , TF_InvalidAssemblyListCacheExist , TF_IsCtfmonRunning , TF_IsThreadWithFlags ,
TF_MapCompatibleHKL , TF_MapCompatibleKeyboardTip , TF_Notify , TF_PostAllThreadMsg ,
TF_SendLangBandMsg , TF_SetDefaultRemoteKeyboardLayout , TF_SetShowFloatingStatus ,
TF_SetThreadFlags , TF_UninitSystem , TF_WaitForInitialized , protected: void __cdecl
std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::_Getvals<wchar_t>(wchar_t,class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::_Getvals<wchar_t>(wchar_t,class std::_Locinfo const &
__ptr64) __ptr64 , protected: void __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::_Getvals<wchar_t>(wchar_t,class std::_Locinfo const & __ptr64) __ptr64 , public: __cdecl
std::_Yarn<char>::_Yarn<char>(class std::_Yarn<char> const & __ptr64) __ptr64 , public: __cdecl
std::_Yarn<char>::_Yarn<char>(char const * __ptr64) __ptr64 , public: __cdecl
std::_Yarn<char>::_Yarn<char>(void) __ptr64 , public: __cdecl std::_Yarn<unsigned
short>::_Yarn<unsigned short>(class std::_Yarn<unsigned short> const & __ptr64) __ptr64 , public:
__cdecl std::_Yarn<unsigned short>::_Yarn<unsigned short>(unsigned short const * __ptr64)
__ptr64 , public: __cdecl std::_Yarn<unsigned short>::_Yarn<unsigned short>(void) __ptr64 , public:
__cdecl std::_Yarn<wchar_t>::_Yarn<wchar_t>(class std::_Yarn<wchar_t> const & __ptr64) __ptr64 ,
public: __cdecl std::_Yarn<wchar_t>::_Yarn<wchar_t>(wchar_t const * __ptr64) __ptr64 , public:
__cdecl std::_Yarn<wchar_t>::_Yarn<wchar_t>(void) __ptr64 , protected: __cdecl
std::basic_ios<char,struct std::char_traits<char> >::_basic_ios<char,struct std::char_traits<char>
>(void) __ptr64 , public: __cdecl std::basic_ios<char,struct std::char_traits<char>
>::_basic_ios<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64) __ptr64 , protected: __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::_basic_ios<unsigned short,struct std::char_traits<unsigned short>
>(void) __ptr64
,#####

#####, protected: __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::_basic_ios<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::_basic_ios<wchar_t,struct
std::char_traits<wchar_t> >(class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > *
__ptr64) __ptr64 ,
??0?\$basic_istream@DU?\$char_traits@D@std@@@std@@@IEAA@\$QEAV01@@@Z , public:

```
__cdecl std::basic_iostream<char,struct std::char_traits<char> >::basic_iostream<char,struct
std::char_traits<char> >(class std::basic_streambuf<char,struct std::char_traits<char> > * __ptr64)
__ptr64 , ??0?$basic_iostream@GU?$char_traits@G@std@@@std@@IEAA@$QEAV01@@@Z
,#####
#####
#####
#####,
??0?$basic_iostream@_WU?$char_traits@_W@std@@@std@@IEAA@$QEAV01@@@Z , public:
__cdecl std::basic_iostream<wchar_t,struct std::char_traits<wchar_t>
>::basic_iostream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64) __ptr64 ,
??0?$basic_istream@DU?$char_traits@D@std@@@std@@IEAA@$QEAV01@@@Z , public:
__cdecl std::basic_istream<char,struct std::char_traits<char> >::basic_istream<char,struct
std::char_traits<char> >(class std::basic_streambuf<char,struct std::char_traits<char> > *
__ptr64,bool,bool) __ptr64 , public: __cdecl std::basic_istream<char,struct std::char_traits<char>
>::basic_istream<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64,bool) __ptr64 , public: __cdecl std::basic_istream<char,struct
std::char_traits<char> >::basic_istream<char,struct std::char_traits<char> >(enum
std::_Uninitialized) __ptr64 ,
??0?$basic_istream@GU?$char_traits@G@std@@@std@@IEAA@$QEAV01@@@Z
,#####
#####
#####,#####
#####
#####
#####, public: __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::basic_istream<unsigned short,struct std::char_traits<unsigned
short> >(enum std::_Uninitialized) __ptr64 ,
??0?$basic_istream@_WU?$char_traits@_W@std@@@std@@IEAA@$QEAV01@@@Z , public:
__cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool,bool) __ptr64 ,
public: __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64 , public:
__cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(enum std::_Uninitialized) __ptr64 ,
??0?$basic_ostream@DU?$char_traits@D@std@@@std@@IEAA@$QEAV01@@@Z , public:
__cdecl std::basic_ostream<char,struct std::char_traits<char> >::basic_ostream<char,struct
std::char_traits<char> >(class std::basic_streambuf<char,struct std::char_traits<char> > *
__ptr64,bool) __ptr64 , public: __cdecl std::basic_ostream<char,struct std::char_traits<char>
>::basic_ostream<char,struct std::char_traits<char> >(enum std::_Uninitialized,bool) __ptr64 ,
??0?$basic_ostream@GU?$char_traits@G@std@@@std@@IEAA@$QEAV01@@@Z
,#####
#####
#####, public: __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned
```

```
short> >::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >(enum
std::_Uninitialized,bool) __ptr64 ,
?0?0$basic_ostream@_WU?$char_traits@_W@std@@@std@@IEAA@$QEAV01@@@Z , public:
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64 , public:
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(enum std::_Uninitialized,bool) __ptr64
, protected: __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::basic_streambuf<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > const & __ptr64) __ptr64 , protected: __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::basic_streambuf<char,struct
std::char_traits<char> >(enum std::_Uninitialized) __ptr64 , protected: __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::basic_streambuf<char,struct
std::char_traits<char> >(void) __ptr64
,#####
#####
#####
#####, protected: __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short> >(enum std::_Uninitialized) __ptr64 , protected: __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , protected: __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >(class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >
const & __ptr64) __ptr64 , protected: __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >(enum
std::_Uninitialized) __ptr64 , protected: __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >(void)
__ptr64 , public: __cdecl std::codecvt<char,char,struct _Mbstatet>::codecvt<char,char,struct
_Mbstatet>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl
std::codecvt<char,char,struct _Mbstatet>::codecvt<char,char,struct _Mbstatet>(unsigned __int64)
__ptr64 , public: __cdecl std::codecvt<unsigned short,char,struct _Mbstatet>::codecvt<unsigned
short,char,struct _Mbstatet>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public:
__cdecl std::codecvt<unsigned short,char,struct _Mbstatet>::codecvt<unsigned short,char,struct
_Mbstatet>(unsigned __int64) __ptr64 , public: __cdecl std::codecvt<UNKNOWN,char,struct
_Mbstatet>::codecvt<UNKNOWN,char,struct _Mbstatet>(class std::_Locinfo const &
__ptr64,unsigned long,enum std::_Codecvt_mode,unsigned __int64) __ptr64 , public: __cdecl
std::codecvt<UNKNOWN,char,struct _Mbstatet>::codecvt<UNKNOWN,char,struct _Mbstatet>(class
std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl
std::codecvt<UNKNOWN,char,struct _Mbstatet>::codecvt<UNKNOWN,char,struct
_Mbstatet>(unsigned __int64) __ptr64 , public: __cdecl std::codecvt<wchar_t,char,struct
_Mbstatet>::codecvt<wchar_t,char,struct _Mbstatet>(class std::_Locinfo const & __ptr64,unsigned
__int64) __ptr64 , public: __cdecl std::codecvt<wchar_t,char,struct
_Mbstatet>::codecvt<wchar_t,char,struct _Mbstatet>(unsigned __int64) __ptr64 , public: __cdecl
std::ctype<char>::ctype<char>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 ,
public: __cdecl std::ctype<char>::ctype<char>(short const * __ptr64,bool,unsigned __int64) __ptr64
, public: __cdecl std::ctype<wchar_t>::ctype<wchar_t>(unsigned __int64) __ptr64 , public: __cdecl
```

```
std::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >>(class
std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl std::num_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>::num_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>(unsigned __int64) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####,#####
#####
#####
#####, public: __cdecl std::num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >>::num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >>(unsigned __int64) __ptr64 ,
public: __cdecl std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char>
>>::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> >>(class
std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl std::num_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> >>::num_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> >>(unsigned __int64) __ptr64
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#####,#####
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#####, public: __cdecl std::num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >>::num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >>(unsigned __int64) __ptr64 ,
protected: __cdecl std::time_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> >>::time_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> >>(char const * __ptr64,unsigned __int64) __ptr64 , public: __cdecl
std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >>(class
std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl std::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>(unsigned __int64) __ptr64
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#####,#####
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```


std::ctype_base::ctype_base(unsigned __int64) __ptr64 , protected: __cdecl
std::locale::facet::facet(unsigned __int64) __ptr64 , public: __cdecl std::locale::id(unsigned
__int64) __ptr64 , protected: __cdecl std::ios_base::ios_base(void) __ptr64 , private: __cdecl
Concurrency::task_continuation_context::task_continuation_context(void) __ptr64 , public: __cdecl
std::time_base::time_base(unsigned __int64) __ptr64 , public: __cdecl
std::_Yarn<char>::~~_Yarn<char>(void) __ptr64 , public: __cdecl std::_Yarn<unsigned
short>::~~_Yarn<unsigned short>(void) __ptr64 , public: __cdecl
std::_Yarn<wchar_t>::~~_Yarn<wchar_t>(void) __ptr64 , public: virtual __cdecl
std::basic_ios<char,struct std::char_traits<char> >::~~basic_ios<char,struct std::char_traits<char>
>(void) __ptr64 , public: virtual __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::~~basic_ios<unsigned short,struct std::char_traits<unsigned
short> >(void) __ptr64 , public: virtual __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::~~basic_ios<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 ,
public: virtual __cdecl std::basic_istream<char,struct std::char_traits<char>
>::~~basic_istream<char,struct std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::~~basic_istream<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 , public:
virtual __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::~~basic_istream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_istream<char,struct std::char_traits<char> >::~~basic_istream<char,struct
std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::~~basic_istream<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , public: virtual __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::~~basic_istream<wchar_t,struct
std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl std::basic_ostream<char,struct
std::char_traits<char> >::~~basic_ostream<char,struct std::char_traits<char> >(void) __ptr64 , public:
virtual __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>
>::~~basic_ostream<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 , public:
virtual __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::~~basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::~~basic_streambuf<char,struct
std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::~~basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , public: virtual __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::~~basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >(void) __ptr64 , protected: virtual __cdecl std::codecvt<char,char,struct
_Mbstatet>::~~codecvt<char,char,struct _Mbstatet>(void) __ptr64 , protected: virtual __cdecl
std::codecvt<unsigned short,char,struct _Mbstatet>::~~codecvt<unsigned short,char,struct
_Mbstatet>(void) __ptr64 , protected: virtual __cdecl std::codecvt<UNKNOWN,char,struct
_Mbstatet>::~~codecvt<UNKNOWN,char,struct _Mbstatet>(void) __ptr64 , protected: virtual __cdecl
std::codecvt<wchar_t,char,struct _Mbstatet>::~~codecvt<wchar_t,char,struct _Mbstatet>(void)
__ptr64 , protected: virtual __cdecl std::ctype<char>::~~ctype<char>(void) __ptr64 , protected: virtual
__cdecl std::ctype<unsigned short>::~~ctype<unsigned short>(void) __ptr64 , protected: virtual
__cdecl std::ctype<wchar_t>::~~ctype<wchar_t>(void) __ptr64 , protected: virtual __cdecl
std::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::~~num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >(void) __ptr64

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#####, protected: virtual __cdecl std::num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>::~num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>(void) __ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>::~num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>(void) __ptr64 , protected:
virtual __cdecl std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char>>>
>::~time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char>>>(void) __ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>::~time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>(void) __ptr64 , protected:
virtual __cdecl std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char>
>>::~time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char>>>(void)
__ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>::~time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t>>>(void) __ptr64 , public:
__cdecl std::ios_base::Init::~Init(void) __ptr64 , public: virtual __cdecl
std::_Facet_base::~_Facet_base(void) __ptr64 , public: __cdecl std::_Init_locks::~_Init_locks(void)
__ptr64 , protected: virtual __cdecl std::locale::_Locimp::~_Locimp(void) __ptr64 , public: __cdecl
std::_Locinfo::~_Locinfo(void) __ptr64 , public: __cdecl std::_Lockit::~_Lockit(void) __ptr64 , public:
__cdecl std::_Timevec::~_Timevec(void) __ptr64 , public: __cdecl std::_UShinit::~_UShinit(void)
__ptr64 , public: __cdecl std::_Winit::~_Winit(void) __ptr64 , public: virtual __cdecl
std::codecvt_base::~codecvt_base(void) __ptr64 , public: virtual __cdecl
std::ctype_base::~ctype_base(void) __ptr64 , protected: virtual __cdecl
std::locale::facet::_facet(void) __ptr64 , public: virtual __cdecl std::ios_base::_ios_base(void)
__ptr64 , public: virtual __cdecl std::time_base::_time_base(void) __ptr64 ,
??4?$__losb@H@std@@@QEAAAEAV01@$QEAV01@@Z , public: class std::_losb<int> & __ptr64
__cdecl std::_losb<int>::operator=(class std::_losb<int> const & __ptr64) __ptr64 , public: class
std::_Yarn<char> & __ptr64 __cdecl std::_Yarn<char>::operator=(class std::_Yarn<char> const &
__ptr64) __ptr64 , public: class std::_Yarn<char> & __ptr64 __cdecl
std::_Yarn<char>::operator=(char const * __ptr64) __ptr64 , public: class std::_Yarn<unsigned short>
& __ptr64 __cdecl std::_Yarn<unsigned short>::operator=(class std::_Yarn<unsigned short> const &
__ptr64) __ptr64 , public: class std::_Yarn<unsigned short> & __ptr64 __cdecl std::_Yarn<unsigned
short>::operator=(unsigned short const * __ptr64) __ptr64 , public: class std::_Yarn<wchar_t> &
__ptr64 __cdecl std::_Yarn<wchar_t>::operator=(class std::_Yarn<wchar_t> const & __ptr64)
__ptr64 , public: class std::_Yarn<wchar_t> & __ptr64 __cdecl
std::_Yarn<wchar_t>::operator=(wchar_t const * __ptr64) __ptr64 ,
```


??4?\$basic_iostream@DU?\$char_traits@D@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_iostream@GU?\$char_traits@G@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_iostream@_WU?\$char_traits@_W@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_istream@DU?\$char_traits@D@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_istream@GU?\$char_traits@G@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_istream@_WU?\$char_traits@_W@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_ostream@DU?\$char_traits@D@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_ostream@GU?\$char_traits@G@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
??4?\$basic_ostream@_WU?\$char_traits@_W@std@@@std@@IEAAAEAV01@\$QEA01@@Z ,
protected: class std::basic_streambuf<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::operator=(class
std::basic_streambuf<char,struct std::char_traits<char> > const & __ptr64) __ptr64
,#####

#####,#####

#####, public: class std::ios_base::Init & __ptr64 __cdecl
std::ios_base::Init::operator=(class std::ios_base::Init const & __ptr64) __ptr64 ,
??4_Crt_new_delete@std@@QEAAEAU01@\$QEAU01@@Z , public: struct std::_Crt_new_delete
& __ptr64 __cdecl std::_Crt_new_delete::operator=(struct std::_Crt_new_delete const & __ptr64)
__ptr64 , public: class std::_Facet_base & __ptr64 __cdecl std::_Facet_base::operator=(class
std::_Facet_base const & __ptr64) __ptr64 , public: class std::_Init_locks & __ptr64 __cdecl
std::_Init_locks::operator=(class std::_Init_locks const & __ptr64) __ptr64 , public: class
std::_Timevec & __ptr64 __cdecl std::_Timevec::operator=(class std::_Timevec const & __ptr64)
__ptr64 , public: class std::_UShinit & __ptr64 __cdecl std::_UShinit::operator=(class std::_UShinit
const & __ptr64) __ptr64 , public: class std::_Winit & __ptr64 __cdecl std::_Winit::operator=(class
std::_Winit const & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(short & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(unsigned short & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(int & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(unsigned int & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(long & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(unsigned long & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(float & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(double & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::operator>>(long double & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>


```
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(unsigned int) __ptr64 ,
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(long) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(unsigned long) __ptr64 ,
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(float) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(double) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(long double) __ptr64
,#####
#####
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#####,#####
#####
#####, public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
> & __ptr64 __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::operator<<(class std::ios_base & __ptr64 (__cdecl*)(class std::ios_base & __ptr64)) __ptr64
,#####
#####
#####, public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(void const *
__ptr64) __ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::operator<<(__int64) __ptr64 , public: class std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64 __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::operator<<(unsigned __int64) __ptr64 , public: class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::operator<<(bool) __ptr64 , public:
bool __cdecl std::ios_base::operator!(void)const __ptr64 , public: __cdecl std::locale::id::operator
unsigned __int64(void) __ptr64 , public: __cdecl std::ios_base::operator bool(void)const __ptr64 ,
const std::basic_ios<char,struct std::char_traits<char> >::`vftable', const std::basic_ios<unsigned
short,struct std::char_traits<unsigned short> >::`vftable', const std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::`vftable', const std::basic_iostream<char,struct std::char_traits<char>
>::`vftable', const std::basic_iostream<unsigned short,struct std::char_traits<unsigned short>
>::`vftable', const std::basic_iostream<wchar_t,struct std::char_traits<wchar_t> >::`vftable', const
std::basic_istream<char,struct std::char_traits<char> >::`vftable', const std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::`vftable', const std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::`vftable', const std::basic_ostream<char,struct std::char_traits<char>
>::`vftable', const std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>
>::`vftable', const std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::`vftable', const
std::basic_streambuf<char,struct std::char_traits<char> >::`vftable', const
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::`vftable', const
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::`vftable', const
```

std::codecvt<char,char,struct _Mbstatet>::\vftable' , const std::codecvt<unsigned short,char,struct _Mbstatet>::\vftable' , const std::codecvt<UNKNOWN,char,struct _Mbstatet>::\vftable' , const std::codecvt<wchar_t,char,struct _Mbstatet>::\vftable' , const std::ctype<char>::\vftable' , const std::ctype<unsigned short>::\vftable' , const std::ctype<wchar_t>::\vftable' , const std::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::\vftable' , const std::num_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::\vftable' , const std::num_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::\vftable' , const std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::\vftable' , const std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::\vftable' , const std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::\vftable' , const std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::\vftable' , const std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::\vftable' , const std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::\vftable' , const std::time_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::\vftable' , const std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::\vftable' , const std::_Facet_base::\vftable' , const std::locale::_Locimp::\vftable' , const std::codecvt_base::\vftable' , const std::ctype_base::\vftable' , const std::locale::facet::\vftable' , const std::ios_base::\vftable' , const std::time_base::\vftable' , const std::basic_istream<char,struct std::char_traits<char> >::\vbtable' {for `std::basic_istream<char,struct std::char_traits<char> >' , const std::basic_istream<char,struct std::char_traits<char> >::\vbtable' {for `std::basic_ostream<char,struct std::char_traits<char> >' , const std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::\vbtable' {for `std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >' , const std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::\vbtable' {for `std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >' , const std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::\vbtable' {for `std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >' , const std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::\vbtable' {for `std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >' , const std::basic_istream<char,struct std::char_traits<char> >::\vbtable' , const std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::\vbtable' , const std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::\vbtable' , const std::basic_ostream<char,struct std::char_traits<char> >::\vbtable' , const std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::\vbtable' , const std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::\vbtable' , public: void __cdecl std::basic_istream<char,struct std::char_traits<char> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_istream<char,struct std::char_traits<char> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_ostream<char,struct std::char_traits<char> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::\vbase destructor'(void) __ptr64 , public: void __cdecl std::basic_ostream<wchar_t,struct

std::char_traits<wchar_t> >::`vbase destructor'(void) __ptr64 , public: void __cdecl
std::codecvt<char,char,struct _Mbstatet>::`default constructor closure'(void) __ptr64 , public: void
__cdecl std::codecvt<unsigned short,char,struct _Mbstatet>::`default constructor closure'(void)
__ptr64 , public: void __cdecl std::codecvt<UNKNOWN,char,struct _Mbstatet>::`default constructor
closure'(void) __ptr64 , public: void __cdecl std::codecvt<wchar_t,char,struct _Mbstatet>::`default
constructor closure'(void) __ptr64 , public: void __cdecl std::ctype<char>::`default constructor
closure'(void) __ptr64 , public: void __cdecl std::ctype<unsigned short>::`default constructor
closure'(void) __ptr64 , public: void __cdecl std::ctype<wchar_t>::`default constructor closure'(void)
__ptr64 , public: void __cdecl std::num_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::num_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::`default constructor closure'(void) __ptr64 , public: void
__cdecl std::num_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::`default
constructor closure'(void) __ptr64 , public: void __cdecl std::num_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::`default
constructor closure'(void) __ptr64 , public: void __cdecl std::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> > >::`default constructor closure'(void)
__ptr64 , public: void __cdecl std::time_get<unsigned short,class std::istreambuf_iterator<unsigned
short,struct std::char_traits<unsigned short> > >::`default constructor closure'(void) __ptr64 , public:
void __cdecl std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::`default
constructor closure'(void) __ptr64 , public: void __cdecl std::time_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::`default
constructor closure'(void) __ptr64 , public: void __cdecl std::time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::`default constructor
closure'(void) __ptr64 , public: void __cdecl std::_Locinfo::`default constructor closure'(void) __ptr64
, public: void __cdecl std::_Timevec::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::codecvt_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::ctype_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::locale::facet::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::locale::id::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::time_base::`default constructor closure'(void) __ptr64 , unsigned __int64 __cdecl
Concurrency::details::platform::CaptureCallstack(void * __ptr64 * __ptr64,unsigned
__int64,unsigned __int64) , long __cdecl Concurrency::details::platform::GetCurrentThreadId(void) ,
unsigned int __cdecl Concurrency::details::platform::GetNextAsyncId(void) , private: void __cdecl
Concurrency::details::_ExceptionHandler::ReportUnhandledError(void) __ptr64 , public: class
std::_Locinfo & __ptr64 __cdecl std::_Locinfo::_Addcats(int,char const * __ptr64) __ptr64 , private:
void __cdecl std::locale::_Locimp::_Addfac(class std::locale::facet * __ptr64,unsigned __int64)
__ptr64 , public: static void __cdecl std::ios_base::_Addstd(class std::ios_base * __ptr64) , private:
void __cdecl Concurrency::details::_ContextCallback::_Assign(void * __ptr64) __ptr64 , void __cdecl
_Atexit(void (__cdecl*)(void)) , __int64 const std::_BADOFF , public: char const * __ptr64 __cdecl
std::_Yarn<char>::_C_str(void)const __ptr64 , public: unsigned short const * __ptr64 __cdecl
std::_Yarn<unsigned short>::_C_str(void)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
std::_Yarn<wchar_t>::_C_str(void)const __ptr64 , public: void __cdecl
Concurrency::details::_ContextCallback::_CallInContext(class std::function<void


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__cdecl(void)>,bool)const __ptr64 , private: void __cdecl std::ios_base::_Callfns(enum
std::ios_base::event) __ptr64 , private: void __cdecl
Concurrency::details::_ContextCallback::_Capture(void) __ptr64 , private: static class
std::locale::_Locimp * __ptr64 __ptr64 std::locale::_Locimp::_Clocptr , public: virtual class
std::_Facet_base * __ptr64 __cdecl std::locale::facet::_Decref(void) __ptr64 , protected: char
__cdecl std::ctype<unsigned short>::_Donarrow(unsigned short,char)const __ptr64 , protected: char
__cdecl std::ctype<wchar_t>::_Donarrow(wchar_t,char)const __ptr64 , protected: unsigned short
__cdecl std::ctype<unsigned short>::_Dowiden(char)const __ptr64 , protected: wchar_t __cdecl
std::ctype<wchar_t>::_Dowiden(char)const __ptr64 , public: bool __cdecl
std::_Yarn<char>::_Empty(void)const __ptr64 , public: bool __cdecl std::_Yarn<unsigned
short>::_Empty(void)const __ptr64 , public: bool __cdecl std::_Yarn<wchar_t>::_Empty(void)const
__ptr64 , int __cdecl std::_Execute_once(struct std::once_flag & __ptr64,int (__cdecl*)(void *
__ptr64,void * __ptr64,void * __ptr64 * __ptr64),void * __ptr64) , private: char * __ptr64 __cdecl
std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> >>::_Ffmt(char
* __ptr64,char,int)const __ptr64 , private: char * __ptr64 __cdecl std::num_put<unsigned
short,class std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >
>::_Ffmt(char * __ptr64,char,int)const __ptr64 , private: char * __ptr64 __cdecl
std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::_Ffmt(char * __ptr64,char,int)const __ptr64 , private: struct std::ios_base::_iosarray & __ptr64
__cdecl std::ios_base::_Findarr(int) __ptr64 , struct _iobuf * __ptr64 __cdecl std::_Fiopen(char const
* __ptr64,int,int) , struct _iobuf * __ptr64 __cdecl std::_Fiopen(unsigned short const *
__ptr64,int,int) , struct _iobuf * __ptr64 __cdecl std::_Fiopen(wchar_t const * __ptr64,int,int)
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#####, public: static unsigned __int64 __cdecl
std::codecvt<char,char,struct _Mbstatet>::_Getcat(class std::locale::facet const * __ptr64 *
__ptr64,class std::locale const * __ptr64) , public: static unsigned __int64 __cdecl
std::codecvt<unsigned short,char,struct _Mbstatet>::_Getcat(class std::locale::facet const * __ptr64
* __ptr64,class std::locale const * __ptr64) , public: static unsigned __int64 __cdecl
std::codecvt<UNKNOWN,char,struct _Mbstatet>::_Getcat(class std::locale::facet const * __ptr64 *
__ptr64,class std::locale const * __ptr64) , public: static unsigned __int64 __cdecl
std::codecvt<wchar_t,char,struct _Mbstatet>::_Getcat(class std::locale::facet const * __ptr64 *
__ptr64,class std::locale const * __ptr64) , public: static unsigned __int64 __cdecl
std::ctype<char>::_Getcat(class std::locale::facet const * __ptr64 * __ptr64,class std::locale const *
__ptr64) , public: static unsigned __int64 __cdecl std::ctype<unsigned short>::_Getcat(class
std::locale::facet const * __ptr64 * __ptr64,class std::locale const * __ptr64) , public: static unsigned
__int64 __cdecl std::ctype<wchar_t>::_Getcat(class std::locale::facet const * __ptr64 * __ptr64,class
std::locale const * __ptr64) , public: static unsigned __int64 __cdecl std::num_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>::_Getcat(class std::locale::facet const
* __ptr64 * __ptr64,class std::locale const * __ptr64) , public: static unsigned __int64 __cdecl
std::num_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
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#####, private: static class std::locale::_Locimp * __ptr64 __cdecl
std::locale::_Getgloballocale(void)
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#####, public: struct lconv const
* __ptr64 __cdecl std::_Locinfo::_Getlconv(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::_Locinfo::_Getmonths(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::_Locinfo::_Getname(void)const __ptr64 , public: void * __ptr64 __cdecl
std::_Timevec::_Getptr(void)const __ptr64 , public: class std::_Timevec __cdecl
std::_Locinfo::_Gettnames(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::_Locinfo::_Gettrue(void)const __ptr64 , protected: __int64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::_Gnavail(void)const __ptr64 , protected:
__int64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::_Gnavail(void)const __ptr64 , protected: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Gnavail(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::_Gndec(void) __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gndec(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gndec(void) __ptr64 , protected:
char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Gninc(void)
```

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__ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gninc(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gninc(void) __ptr64 , protected:
char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Gnpreinc(void)
__ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gnpreinc(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gnpreinc(void) __ptr64 , private:
static int std::locale::id::_ld_cnt , private: char * __ptr64 __cdecl std::num_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >::_lfmt(char * __ptr64,char const *
__ptr64,int)const __ptr64 , private: char * __ptr64 __cdecl std::num_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::_lfmt(char *
__ptr64,char const * __ptr64,int)const __ptr64 , private: char * __ptr64 __cdecl
std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
> >::_lfmt(char * __ptr64,char const * __ptr64,int)const __ptr64 , public: virtual void __cdecl
std::locale::facet::_Incrf(void) __ptr64 , private: static int std::ios_base::_Index , protected: void
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Init(char * __ptr64 *
__ptr64,char * __ptr64 * __ptr64,int * __ptr64,char * __ptr64 * __ptr64,char * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::_Init(void) __ptr64
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#####, protected: void __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Init(void) __ptr64 , protected: void __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Init(wchar_t * __ptr64 *
__ptr64,wchar_t * __ptr64 * __ptr64,int * __ptr64,wchar_t * __ptr64 * __ptr64,wchar_t * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Init(void) __ptr64 , protected: void __cdecl
std::codecvt<char,char,struct _Mbstatet>::_Init(class std::_Locinfo const & __ptr64) __ptr64 ,
protected: void __cdecl std::codecvt<unsigned short,char,struct _Mbstatet>::_Init(class std::_Locinfo
const & __ptr64) __ptr64 , protected: void __cdecl std::codecvt<UNKNOWN,char,struct
_Mbstatet>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::codecvt<wchar_t,char,struct _Mbstatet>::_Init(class std::_Locinfo const & __ptr64) __ptr64 ,
protected: void __cdecl std::ctype<char>::_Init(class std::_Locinfo const & __ptr64) __ptr64 ,
protected: void __cdecl std::ctype<unsigned short>::_Init(class std::_Locinfo const & __ptr64)
__ptr64 , protected: void __cdecl std::ctype<wchar_t>::_Init(class std::_Locinfo const & __ptr64)
__ptr64 , protected: void __cdecl std::num_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void
__cdecl std::num_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected:
void __cdecl std::num_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void
__cdecl std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> >
> >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::num_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected:
void __cdecl std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void
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__cdecl std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >
>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >
>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::_Init(class
std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl std::time_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::_Init(class
std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl std::time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::_Init(class std::_Locinfo
const & __ptr64) __ptr64 , protected: void __cdecl std::ios_base::_Init(void) __ptr64 , private: static
class std::locale::_Locimp * __ptr64 __cdecl std::locale::_Init(bool) , private: static int
std::ios_base::_Init::_Init_cnt , private: static int std::_UShinit::_Init_cnt , private: static int
std::_Winit::_Init_cnt , private: static int & __ptr64 __cdecl std::ios_base::_Init::_Init_cnt_func(void) ,
private: static void __cdecl std::ios_base::_Init::_Init_ctor(class std::ios_base::_Init * __ptr64) , private:
static void __cdecl std::ios_base::_Init::_Init_dtor(class std::ios_base::_Init * __ptr64) , private: static
void __cdecl std::_Init_locks::_Init_locks_ctor(class std::_Init_locks * __ptr64) , private: static void
__cdecl std::_Init_locks::_Init_locks_dtor(class std::_Init_locks * __ptr64) , private: static void
__cdecl std::ios_base::_ios_base_dtor(class std::ios_base * __ptr64) , public: bool __cdecl
std::basic_istream<char,struct std::char_traits<char> >::_Ipfx(bool) __ptr64 , public: bool __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::_Ipfx(bool) __ptr64 ,
public: bool __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::_Ipfx(bool)
__ptr64
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#####, private: static bool __cdecl
Concurrency::details::_ContextCallback::_IsCurrentOriginSTA(void) , public: static bool __cdecl
Concurrency::details::_Task_impl_base::_IsNonBlockingThread(void) , private: static void __cdecl
std::locale::_Locimp::_Locimp_Addfac(class std::locale::_Locimp * __ptr64,class std::locale::facet *
__ptr64,unsigned __int64) , private: static void __cdecl std::locale::_Locimp::_Locimp_ctor(class
std::locale::_Locimp * __ptr64,class std::locale::_Locimp const & __ptr64) , private: static void
__cdecl std::locale::_Locimp::_Locimp_dtor(class std::locale::_Locimp * __ptr64) , public: static class
std::_Locinfo & __ptr64 __cdecl std::_Locinfo::_Locinfo_Addcats(class std::_Locinfo *
__ptr64,int,char const * __ptr64) , public: static void __cdecl std::_Locinfo::_Locinfo_ctor(class
std::_Locinfo * __ptr64,int,char const * __ptr64) , public: static void __cdecl
std::_Locinfo::_Locinfo_ctor(class std::_Locinfo * __ptr64,char const * __ptr64) , public: static void
__cdecl std::_Locinfo::_Locinfo_dtor(class std::_Locinfo * __ptr64) , public: virtual void __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::_Lock(void) __ptr64 , public: virtual void
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::_Lock(void)
__ptr64 , public: virtual void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::_Lock(void) __ptr64 , private: static void __cdecl std::_Lockit::_Lockit_ctor(class std::_Lockit *
__ptr64) , private: static void __cdecl std::_Lockit::_Lockit_ctor(class std::_Lockit * __ptr64,int) ,
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public: static void __cdecl std::_Lockit::_Lockit_ctor(int) , private: static void __cdecl
std::_Lockit::_Lockit_dtor(class std::_Lockit * __ptr64) , public: static void __cdecl
std::_Lockit::_Lockit_dtor(int) , public: void __cdecl
Concurrency::details::_TaskEventLogger::_LogCancelTask(void) __ptr64 , public: void __cdecl
Concurrency::details::_TaskEventLogger::_LogScheduleTask(bool) __ptr64 , public: void __cdecl
Concurrency::details::_TaskEventLogger::_LogTaskCompleted(void) __ptr64 , public: void __cdecl
Concurrency::details::_TaskEventLogger::_LogTaskExecutionCompleted(void) __ptr64 , public: void
__cdecl Concurrency::details::_TaskEventLogger::_LogWorkItemCompleted(void) __ptr64 , public:
void __cdecl Concurrency::details::_TaskEventLogger::_LogWorkItemStarted(void) __ptr64 , void
__cdecl std::_MP_Add(unsigned __int64 * __ptr64 const,unsigned __int64) , unsigned __int64
__cdecl std::_MP_Get(unsigned __int64 * __ptr64 const) , void __cdecl std::_MP_Mul(unsigned
__int64 * __ptr64 const,unsigned __int64,unsigned __int64) , void __cdecl std::_MP_Rem(unsigned
__int64 * __ptr64 const,unsigned __int64) , private: static class std::locale::_Locimp * __ptr64
__cdecl std::locale::_Locimp::_Makeloc(class std::_Locinfo const & __ptr64,int,class
std::locale::_Locimp * __ptr64,class std::locale const * __ptr64) , private: static void __cdecl
std::locale::_Locimp::_Makeushloc(class std::_Locinfo const & __ptr64,int,class std::locale::_Locimp
* __ptr64,class std::locale const * __ptr64) , private: static void __cdecl
std::locale::_Locimp::_Makewloc(class std::_Locinfo const & __ptr64,int,class std::locale::_Locimp *
__ptr64,class std::locale const * __ptr64) , private: static void __cdecl
std::locale::_Locimp::_Makexloc(class std::_Locinfo const & __ptr64,int,class std::locale::_Locimp *
__ptr64,class std::locale const * __ptr64) , void __cdecl stdext::threads::_Mtx_delete(void *
__ptr64) , void __cdecl stdext::threads::_Mtx_lock(void * __ptr64) , void __cdecl
stdext::threads::_Mtx_new(void * __ptr64 & __ptr64) , void __cdecl
stdext::threads::_Mtx_unlock(void * __ptr64) , private: static class std::locale::_Locimp * __ptr64
__cdecl std::locale::_Locimp::_New_Locimp(class std::locale::_Locimp const & __ptr64) , private:
static class std::locale::_Locimp * __ptr64 __cdecl std::locale::_Locimp::_New_Locimp(bool) , public:
void __cdecl std::basic_ostream<char,struct std::char_traits<char>>::_Osfx(void) __ptr64 , public:
void __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>
>::_Osfx(void) __ptr64 , public: void __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t>>::_Osfx(void) __ptr64 , protected: __int64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char>>::_Pnavail(void)const __ptr64 , protected:
__int64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::_Pnavail(void)const __ptr64 , protected: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t>>::_Pnavail(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char>>::_Pninc(void) __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short>>::_Pninc(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::_Pninc(void) __ptr64 , class
std::basic_ostream<char,struct std::char_traits<char>> * __ptr64 __ptr64 std::_Ptr_cerr , class
std::basic_istream<char,struct std::char_traits<char>> * __ptr64 __ptr64 std::_Ptr_cin , class
std::basic_ostream<char,struct std::char_traits<char>> * __ptr64 __ptr64 std::_Ptr_clog , class
std::basic_ostream<char,struct std::char_traits<char>> * __ptr64 __ptr64 std::_Ptr_cout , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>> * __ptr64 __ptr64
std::_Ptr_wcerr , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> * __ptr64
__ptr64 std::_Ptr_wcerr , class std::basic_istream<unsigned short,struct std::char_traits<unsigned
short>> * __ptr64 __ptr64 std::_Ptr_wcin , class std::basic_istream<wchar_t,struct
std::char_traits<wchar_t>> * __ptr64 __ptr64 std::_Ptr_wcin , class std::basic_ostream<unsigned
short,struct std::char_traits<unsigned short>> * __ptr64 __ptr64 std::_Ptr_wclog , class
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std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> * __ptr64 __ptr64 std::_Ptr_wclog ,
class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>> * __ptr64 __ptr64
std::_Ptr_wcout , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> * __ptr64
__ptr64 std::_Ptr_wcout
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#####, void (__cdecl* __ptr64 std::_Raise_handler)(class
stdext::exception const & __ptr64) , unsigned int __cdecl std::_Random_device(void) , void __cdecl
Concurrency::details::_Release_chore(struct Concurrency::details::_Threadpool_chore * __ptr64)
,#####
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#####,#####
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#####,#####
#####
#####, void __cdecl
Concurrency::details::_ReportUnobservedException(void) , int __cdecl
Concurrency::details::_Reschedule_chore(struct Concurrency::details::_Threadpool_chore const *
__ptr64) , private: void __cdecl Concurrency::details::_ContextCallback::_Reset(void) __ptr64 , void
__cdecl std::_Rethrow_future_exception(class std::exception_ptr) , void __cdecl
std::_Rng_abort(char const * __ptr64) , int __cdecl Concurrency::details::_Schedule_chore(struct
Concurrency::details::_Threadpool_chore * __ptr64) , private: static void __cdecl
std::locale::_Setgloballocale(void * __ptr64)
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__cdecl std::codecvt_base::always_noconv(void)const __ptr64 , public: bool __cdecl
std::ios_base::bad(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::_Yarn<char>::c_str(void)const __ptr64 , public: unsigned short const * __ptr64 __cdecl
std::_Yarn<unsigned short>::c_str(void)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
std::_Yarn<wchar_t>::c_str(void)const __ptr64 , class std::basic_ostream<char,struct
std::char_traits<char> > std::cerr , class std::basic_istream<char,struct std::char_traits<char> >
std::cin , public: static class std::locale const & __ptr64 __cdecl std::locale::classic(void) , public:
static short const * __ptr64 __cdecl std::ctype<char>::classic_table(void) , public: void __cdecl
std::basic_ios<char,struct std::char_traits<char> >::clear(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<char,struct std::char_traits<char> >::clear(unsigned int) __ptr64 , public: void __cdecl
std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::clear(int,bool) __ptr64 ,
public: void __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::clear(unsigned int) __ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::clear(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::clear(unsigned int) __ptr64 , public: void
__cdecl std::ios_base::clear(int) __ptr64 , public: void __cdecl std::ios_base::clear(int,bool) __ptr64 ,
public: void __cdecl std::ios_base::clear(unsigned int) __ptr64 , class std::basic_ostream<char,struct
std::char_traits<char> > std::clog , public: class std::basic_ios<char,struct std::char_traits<char> > &
__ptr64 __cdecl std::basic_ios<char,struct std::char_traits<char> >::copyfmt(class
std::basic_ios<char,struct std::char_traits<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: class std::basic_ios<wchar_t,struct std::char_traits<wchar_t> > & __ptr64
__cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::copyfmt(class
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> > const & __ptr64) __ptr64 , public: class
std::ios_base & __ptr64 __cdecl std::ios_base::copyfmt(class std::ios_base const & __ptr64) __ptr64
, class std::basic_ostream<char,struct std::char_traits<char> > std::cout , public: enum
std::time_base::dateorder __cdecl std::time_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >::date_order(void)const __ptr64 , public: enum std::time_base::dateorder
__cdecl std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::date_order(void)const __ptr64 , public: enum
std::time_base::dateorder __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::date_order(void)const
__ptr64 , protected: virtual bool __cdecl std::codecvt<char,char,struct
_Mbstatet>::do_always_noconv(void)const __ptr64 , protected: virtual bool __cdecl
std::codecvt<unsigned short,char,struct _Mbstatet>::do_always_noconv(void)const __ptr64 ,
protected: virtual bool __cdecl std::codecvt<UNKNOWN,char,struct
_Mbstatet>::do_always_noconv(void)const __ptr64 , protected: virtual bool __cdecl
std::codecvt<wchar_t,char,struct _Mbstatet>::do_always_noconv(void)const __ptr64 , protected:
virtual bool __cdecl std::codecvt_base::do_always_noconv(void)const __ptr64 , protected: virtual
enum std::time_base::dateorder __cdecl std::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> > >::do_date_order(void)const __ptr64 ,
protected: virtual enum std::time_base::dateorder __cdecl std::time_get<unsigned short,class
std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >
>::do_date_order(void)const __ptr64 , protected: virtual enum std::time_base::dateorder __cdecl
std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::do_date_order(void)const __ptr64 , protected: virtual int __cdecl std::codecvt<unsigned
```


short>>do_scan_not(short,unsigned short const * __ptr64,unsigned short const * __ptr64)const
__ptr64 , protected: virtual wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::do_scan_not(short,wchar_t const * __ptr64,wchar_t const * __ptr64)const
__ptr64 , protected: virtual char __cdecl std::ctype<char>::do_tolower(char)const __ptr64 ,
protected: virtual char const * __ptr64 __cdecl std::ctype<char>::do_tolower(char * __ptr64,char
const * __ptr64)const __ptr64 , protected: virtual unsigned short __cdecl std::ctype<unsigned
short>::do_tolower(unsigned short)const __ptr64 , protected: virtual unsigned short const * __ptr64
__cdecl std::ctype<unsigned short>::do_tolower(unsigned short * __ptr64,unsigned short const *
__ptr64)const __ptr64 , protected: virtual wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::do_tolower(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 ,
protected: virtual wchar_t __cdecl std::ctype<wchar_t>::do_tolower(wchar_t)const __ptr64 ,
protected: virtual char __cdecl std::ctype<char>::do_toupper(char)const __ptr64 , protected: virtual
char const * __ptr64 __cdecl std::ctype<char>::do_toupper(char * __ptr64,char const *
__ptr64)const __ptr64 , protected: virtual unsigned short __cdecl std::ctype<unsigned
short>::do_toupper(unsigned short)const __ptr64 , protected: virtual unsigned short const * __ptr64
__cdecl std::ctype<unsigned short>::do_toupper(unsigned short * __ptr64,unsigned short const *
__ptr64)const __ptr64 , protected: virtual wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::do_toupper(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 ,
protected: virtual wchar_t __cdecl std::ctype<wchar_t>::do_toupper(wchar_t)const __ptr64 ,
protected: virtual int __cdecl std::codecvt<char,char,struct _Mbstatet>::do_unshift(struct _Mbstatet
& __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual
int __cdecl std::codecvt<unsigned short,char,struct _Mbstatet>::do_unshift(struct _Mbstatet &
__ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual
int __cdecl std::codecvt<UNKNOWN,char,struct _Mbstatet>::do_unshift(struct _Mbstatet &
__ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual
int __cdecl std::codecvt<wchar_t,char,struct _Mbstatet>::do_unshift(struct _Mbstatet &
__ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual
char __cdecl std::ctype<char>::do_widen(char)const __ptr64 , protected: virtual char const *
__ptr64 __cdecl std::ctype<char>::do_widen(char const * __ptr64,char const * __ptr64,char *
__ptr64)const __ptr64 , protected: virtual unsigned short __cdecl std::ctype<unsigned
short>::do_widen(char)const __ptr64 , protected: virtual char const * __ptr64 __cdecl
std::ctype<unsigned short>::do_widen(char const * __ptr64,char const * __ptr64,unsigned short *
__ptr64)const __ptr64 , protected: virtual char const * __ptr64 __cdecl
std::ctype<wchar_t>::do_widen(char const * __ptr64,char const * __ptr64,wchar_t * __ptr64)const
__ptr64 , protected: virtual wchar_t __cdecl std::ctype<wchar_t>::do_widen(char)const __ptr64 ,
protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::eback(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::eback(void)const
__ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::eback(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::egptr(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::egptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::egptr(void)const __ptr64 , public:
bool __cdecl std::_Yarn<char>::empty(void)const __ptr64 , public: bool __cdecl std::_Yarn<unsigned
short>::empty(void)const __ptr64 , public: bool __cdecl std::_Yarn<wchar_t>::empty(void)const
__ptr64 , public: static class std::locale __cdecl std::locale::empty(void) , public: int __cdecl
std::codecvt_base::encoding(void)const __ptr64 , protected: char * __ptr64 __cdecl

std::basic_streambuf<char,struct std::char_traits<char> >::epptr(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::epptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::epptr(void)const __ptr64 , public:
void __cdecl std::ios_base::exceptions(int) __ptr64 , public: void __cdecl
std::ios_base::exceptions(unsigned int) __ptr64 , public: int __cdecl
std::ios_base::exceptions(void)const __ptr64 , public: bool __cdecl std::ios_base::fail(void)const
__ptr64 , public: char __cdecl std::basic_ios<char,struct std::char_traits<char> >::fill(char) __ptr64 ,
public: char __cdecl std::basic_ios<char,struct std::char_traits<char> >::fill(void)const __ptr64 ,
public: unsigned short __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::fill(unsigned short) __ptr64 , public: unsigned short __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::fill(void)const __ptr64 , public: wchar_t __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::fill(wchar_t) __ptr64 , public: wchar_t
__cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::fill(void)const __ptr64 , public: int
__cdecl std::ios_base::flags(int) __ptr64 , public: int __cdecl std::ios_base::flags(void)const __ptr64 ,
public: class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::flush(void) __ptr64 , public: class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::flush(void) __ptr64 ,
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::flush(void) __ptr64 , protected: void
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::gbump(int) __ptr64 , protected:
void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::gbump(int) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::gbump(int) __ptr64 , public: __int64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::gcount(void)const __ptr64 , public: __int64
__cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::gcount(void)const __ptr64 , public: __int64 __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::gcount(void)const __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::get(char & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> >
& __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::get(class
std::basic_streambuf<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::get(class std::basic_streambuf<char,struct
std::char_traits<char> > & __ptr64,char) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::get(char * __ptr64,__int64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::get(char * __ptr64,__int64,char) __ptr64 , public: int __cdecl std::basic_istream<char,struct
std::char_traits<char> >::get(void) __ptr64 , public: class std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::get(unsigned short & __ptr64) __ptr64
,#####

#####,#####
#####


```
#####, public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::getline(char * __ptr64,__int64) __ptr64 ,
public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::getline(char * __ptr64,__int64,char) __ptr64
, public: class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64
__cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::getline(unsigned short * __ptr64,__int64) __ptr64 , public: class std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::getline(unsigned short * __ptr64,__int64,unsigned
short) __ptr64 , public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::getline(wchar_t *
__ptr64,__int64) __ptr64 , public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
> & __ptr64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::getline(wchar_t
* __ptr64,__int64,wchar_t) __ptr64 , public: class std::locale __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::getloc(void)const __ptr64 , public: class
std::locale __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::getloc(void)const __ptr64 , public: class std::locale __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::getloc(void)const __ptr64 , public: class std::locale __cdecl
std::ios_base::getloc(void)const __ptr64 , public: static class std::locale __cdecl
std::locale::global(class std::locale const & __ptr64) , public: bool __cdecl
std::ios_base::good(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::gptr(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::gptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::gptr(void)const __ptr64 , public:
static class std::locale::id std::codecvt<char,char,struct _Mbstatet>::id , public: static class
std::locale::id std::codecvt<unsigned short,char,struct _Mbstatet>::id , public: static class
std::locale::id std::codecvt<wchar_t,char,struct _Mbstatet>::id , public: static class std::locale::id
std::collate<char>::id , public: static class std::locale::id std::collate<unsigned short>::id , public:
static class std::locale::id std::collate<wchar_t>::id , public: static class std::locale::id
std::ctype<char>::id , public: static class std::locale::id std::ctype<unsigned short>::id , public: static
class std::locale::id std::ctype<wchar_t>::id , public: static class std::locale::id
std::messages<char>::id , public: static class std::locale::id std::messages<unsigned short>::id ,
public: static class std::locale::id std::messages<wchar_t>::id , public: static class std::locale::id
std::money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::id ,
public: static class std::locale::id std::money_get<unsigned short,class
std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static
class std::locale::id std::money_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::money_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id
std::money_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::id , public: static class std::locale::id
std::money_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
> >::id , public: static class std::locale::id std::moneypunct<char,1>::id , public: static class
std::locale::id std::moneypunct<char,0>::id , public: static class std::locale::id
std::moneypunct<unsigned short,1>::id , public: static class std::locale::id std::moneypunct<unsigned
short,0>::id , public: static class std::locale::id std::moneypunct<wchar_t,1>::id , public: static class
std::locale::id std::moneypunct<wchar_t,0>::id , public: static class std::locale::id
```

std::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >>::id , public:
static class std::locale::id std::num_get<unsigned short,class std::istreambuf_iterator<unsigned
short,struct std::char_traits<unsigned short> >>::id , public: static class std::locale::id
std::num_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>>::id , public: static class std::locale::id std::num_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> >>::id , public: static class std::locale::id std::num_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >>::id , public:
static class std::locale::id std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> >>::id , public: static class std::locale::id std::numpunct<char>::id , public:
static class std::locale::id std::numpunct<unsigned short>::id , public: static class std::locale::id
std::numpunct<wchar_t>::id , public: static class std::locale::id std::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> >>::id , public: static class std::locale::id
std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> >>::id , public: static class std::locale::id
std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>>::id , public: static class std::locale::id std::time_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> >>::id , public: static class std::locale::id std::time_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >>::id , public:
static class std::locale::id std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> >>::id , public: class std::basic_istream<char,struct std::char_traits<char>
> & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::ignore(__int64,int)
__ptr64 , public: class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > &
__ptr64 __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::ignore(__int64,unsigned short) __ptr64 , public: class std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64 __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::ignore(__int64,unsigned short) __ptr64 , public: class std::locale
__cdecl std::basic_ios<char,struct std::char_traits<char> >::imbue(class std::locale const & __ptr64)
__ptr64 , public: class std::locale __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::imbue(class std::locale const & __ptr64) __ptr64 , public: class
std::locale __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::imbue(class std::locale
const & __ptr64) __ptr64 , protected: virtual void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::imbue(class std::locale const & __ptr64) __ptr64 , protected: virtual void
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::imbue(class
std::locale const & __ptr64) __ptr64 , protected: virtual void __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::imbue(class std::locale const &
__ptr64) __ptr64 , public: class std::locale __cdecl std::ios_base::imbue(class std::locale const &
__ptr64) __ptr64 , public: int __cdecl std::codecvt<char,char,struct _Mbstatet>::in(struct _Mbstatet
& __ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,char *
__ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64
,#####

#####, public: int __cdecl std::codecvt<UNKNOWN,char,struct _Mbstatet>::in(struct
_Mbstatet & __ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64 &
__ptr64,UNKNOWN * __ptr64,UNKNOWN * __ptr64,UNKNOWN * __ptr64 & __ptr64)const __ptr64
, public: int __cdecl std::codecvt<wchar_t,char,struct _Mbstatet>::in(struct _Mbstatet &
__ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64,wchar_t * __ptr64 & __ptr64)const __ptr64 , public: __int64 __cdecl

std::basic_streambuf<char,struct std::char_traits<char> >::in_avail(void) __ptr64 , public: __int64
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::in_avail(void) __ptr64 , public: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::in_avail(void) __ptr64 , protected: void __cdecl
std::basic_ios<char,struct std::char_traits<char> >::init(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64,bool) __ptr64 , protected: void __cdecl std::basic_ios<unsigned
short,struct std::char_traits<unsigned short> >::init(class std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> > * __ptr64,bool) __ptr64 , protected: void __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::init(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64 , public:
static bool const std::moneypunct<char,1>::intl , public: static bool const
std::moneypunct<char,0>::intl , public: static bool const std::moneypunct<unsigned short,1>::intl ,
public: static bool const std::moneypunct<unsigned short,0>::intl , public: static bool const
std::moneypunct<wchar_t,1>::intl , public: static bool const std::moneypunct<wchar_t,0>::intl ,
public: bool __cdecl std::basic_istream<char,struct std::char_traits<char> >::ipfx(bool) __ptr64 ,
public: bool __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::ipfx(bool) __ptr64 , public: bool __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::ipfx(bool) __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::is(char const * __ptr64,char const * __ptr64,short * __ptr64)const __ptr64 ,
public: bool __cdecl std::ctype<char>::is(short,char)const __ptr64 , public: unsigned short const *
__ptr64 __cdecl std::ctype<unsigned short>::is(unsigned short const * __ptr64,unsigned short const
* __ptr64,short * __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::is(wchar_t const * __ptr64,wchar_t const * __ptr64,short * __ptr64)const
__ptr64 , public: bool __cdecl std::ctype<wchar_t>::is(short,wchar_t)const __ptr64 , public: void
__cdecl std::basic_istream<char,struct std::char_traits<char> >::isfx(void) __ptr64 , public: void
__cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::isfx(void)
__ptr64 , public: void __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::isfx(void) __ptr64 , public: long & __ptr64 __cdecl std::ios_base::iword(int) __ptr64 , public: int
__cdecl std::codecvt<char,char,struct _Mbstatet>::length(struct _Mbstatet & __ptr64,char const *
__ptr64,char const * __ptr64,unsigned __int64)const __ptr64 , public: int __cdecl
std::codecvt<unsigned short,char,struct _Mbstatet>::length(struct _Mbstatet & __ptr64,char const *
__ptr64,char const * __ptr64,unsigned __int64)const __ptr64 , public: int __cdecl
std::codecvt<UNKNOWN,char,struct _Mbstatet>::length(struct _Mbstatet & __ptr64,char const *
__ptr64,char const * __ptr64,unsigned __int64)const __ptr64 , public: int __cdecl
std::codecvt<wchar_t,char,struct _Mbstatet>::length(struct _Mbstatet & __ptr64,char const *
__ptr64,char const * __ptr64,unsigned __int64)const __ptr64 , public: int __cdecl
std::codecvt_base::max_length(void)const __ptr64 ,
?move@?\$basic_ios@DU?\$char_traits@D@std@@@std@@@QEAX\$\$QEAV12@@@Z , public: void
__cdecl std::basic_ios<char,struct std::char_traits<char> >::move(class std::basic_ios<char,struct
std::char_traits<char> > & __ptr64) __ptr64 ,
?move@?\$basic_ios@GU?\$char_traits@G@std@@@std@@@QEAX\$\$QEAV12@@@Z , public: void
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::move(class
std::basic_ios<unsigned short,struct std::char_traits<unsigned short> > & __ptr64) __ptr64 ,
?move@?\$basic_ios@_WU?\$char_traits@_W@std@@@std@@@QEAX\$\$QEAV12@@@Z , public:
void __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::move(class
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) __ptr64 , public: char __cdecl
std::basic_ios<char,struct std::char_traits<char> >::narrow(char,char)const __ptr64 , public: char
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::narrow(unsigned

short,char)const __ptr64 , public: char __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::narrow(wchar_t,char)const __ptr64 , public: char __cdecl
std::ctype<char>::narrow(char,char)const __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::narrow(char const * __ptr64,char const * __ptr64,char,char * __ptr64)const
__ptr64 , public: char __cdecl std::ctype<unsigned short>::narrow(unsigned short,char)const
__ptr64 , public: unsigned short const * __ptr64 __cdecl std::ctype<unsigned
short>::narrow(unsigned short const * __ptr64,unsigned short const * __ptr64,char,char *
__ptr64)const __ptr64 , public: char __cdecl std::ctype<wchar_t>::narrow(wchar_t,char)const
__ptr64 , public: wchar_t const * __ptr64 __cdecl std::ctype<wchar_t>::narrow(wchar_t const *
__ptr64,wchar_t const * __ptr64,char,char * __ptr64)const __ptr64 , public: bool __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::opfx(void) __ptr64 , public: bool __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::opfx(void) __ptr64 ,
public: bool __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::opfx(void)
__ptr64 , public: void __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned
short> >::osfx(void) __ptr64 , public: void __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::osfx(void) __ptr64 , public: int __cdecl std::codecvt<char,char,struct
_Mbstatet>::out(struct _Mbstatet & __ptr64,char const * __ptr64,char const * __ptr64,char const *
__ptr64 & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64

#####, public: int __cdecl std::codecvt<UNKNOWN,char,struct _Mbstatet>::out(struct
_Mbstatet & __ptr64,UNKNOWN const * __ptr64,UNKNOWN const * __ptr64,UNKNOWN const *
__ptr64 & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , public:
int __cdecl std::codecvt<wchar_t,char,struct _Mbstatet>::out(struct _Mbstatet & __ptr64,wchar_t
const * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64 & __ptr64,char * __ptr64,char *
__ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::overflow(int) __ptr64 , protected: virtual
unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::overflow(unsigned short) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::overflow(unsigned short) __ptr64
, protected: virtual int __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::pbackfail(int) __ptr64 , protected: virtual unsigned short __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::pbackfail(unsigned short) __ptr64 , protected: virtual
unsigned short __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::pbackfail(unsigned short) __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::pbase(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::pbase(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pbase(void)const __ptr64 ,
protected: void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pbump(int)
__ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::pbump(int) __ptr64 , protected: void __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pbump(int) __ptr64 , public: int
__cdecl std::basic_istream<char,struct std::char_traits<char> >::peek(void) __ptr64 , public:
unsigned short __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::peek(void) __ptr64 , public: unsigned short __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::peek(void) __ptr64 , protected: char * __ptr64 __cdecl

std::basic_streambuf<char,struct std::char_traits<char> >::pptr(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::pptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pptr(void)const __ptr64 , public:
__int64 __cdecl std::ios_base::precision(__int64) __ptr64 , public: __int64 __cdecl
std::ios_base::precision(void)const __ptr64 , public: class std::locale __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pubimbue(class
std::locale const & __ptr64) __ptr64 , public: class std::locale __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubimbue(class std::locale const
& __ptr64) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::pubseekoff(__int64,int,int) __ptr64 ,
public: class std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public: class
std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::pubseekoff(__int64,int,int) __ptr64 , public: class
std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public:
class std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::pubseekoff(__int64,int,int) __ptr64 , public: class std::fpos<struct
_Mbstatet> __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public: class std::fpos<struct _Mbstatet>
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pubseekpos(class std::fpos<struct
_Mbstatet>,int) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::pubseekpos(class std::fpos<struct
_Mbstatet>,unsigned int) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pubseekpos(class
std::fpos<struct _Mbstatet>,int) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pubseekpos(class
std::fpos<struct _Mbstatet>,unsigned int) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubseekpos(class std::fpos<struct
_Mbstatet>,int) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubseekpos(class std::fpos<struct
_Mbstatet>,unsigned int) __ptr64 , public: class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::pubsetbuf(char * __ptr64,__int64) __ptr64 , public: class std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> > * __ptr64 __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::pubsetbuf(unsigned short * __ptr64,__int64)
__ptr64 , public: class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64
__cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubsetbuf(wchar_t *
__ptr64,__int64) __ptr64 , public: int __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::pubsync(void) __ptr64 , public: int __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::pubsync(void) __ptr64 , public: int __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubsync(void) __ptr64 , public:
class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::put(char) __ptr64 , public: class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::put(unsigned short)
__ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64


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std::basic_istream<char,struct std::char_traits<char> >::putback(char) __ptr64 , public: class
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::putback(unsigned
short) __ptr64 , public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::putback(wchar_t)
__ptr64 , public: void * __ptr64 & __ptr64 __cdecl std::ios_base::pword(int) __ptr64 , public: class
std::basic_streambuf<char,struct std::char_traits<char> > * __ptr64 __cdecl
std::basic_ios<char,struct std::char_traits<char> >::rdbuf(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64) __ptr64 , public: class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64 __cdecl std::basic_ios<char,struct std::char_traits<char>
>::rdbuf(void)const __ptr64
#####
#####
#####
#####, public: class std::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short> > * __ptr64 __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::rdbuf(void)const __ptr64 , public: class std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> > * __ptr64 __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::rdbuf(class std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> > * __ptr64) __ptr64 , public: class std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> > * __ptr64 __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::rdbuf(void)const __ptr64 , public: int __cdecl
std::ios_base::rdstate(void)const __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::read(char * __ptr64,__int64) __ptr64 , public: class std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::read(unsigned short * __ptr64,__int64) __ptr64 , public: class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::read(wchar_t * __ptr64,__int64)
__ptr64 , public: __int64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::readsome(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::readsome(unsigned short * __ptr64,__int64)
__ptr64 , public: __int64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::readsome(wchar_t * __ptr64,__int64) __ptr64 , public: void __cdecl
std::ios_base::register_callback(void (__cdecl*)(enum std::ios_base::event,class std::ios_base &
__ptr64,int),int) __ptr64 , struct std::_Smanip<int> __cdecl std::resetiosflags(int) , public: int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::sbumpc(void) __ptr64 , public: unsigned
short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::sbumpc(void) __ptr64 , public: unsigned short __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::sbumpc(void) __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::scan_is(short,char const * __ptr64,char const * __ptr64)const __ptr64 , public:
unsigned short const * __ptr64 __cdecl std::ctype<unsigned short>::scan_is(short,unsigned short
const * __ptr64,unsigned short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64
__cdecl std::ctype<wchar_t>::scan_is(short,wchar_t const * __ptr64,wchar_t const * __ptr64)const
__ptr64 , public: char const * __ptr64 __cdecl std::ctype<char>::scan_not(short,char const *
__ptr64,char const * __ptr64)const __ptr64 , public: unsigned short const * __ptr64 __cdecl
std::ctype<unsigned short>::scan_not(short,unsigned short const * __ptr64,unsigned short const *
__ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
```

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std::ctype<wchar_t>::scan_not(short, wchar_t const * __ptr64, wchar_t const * __ptr64) const
__ptr64, public: class std::basic_istream<char, struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char, struct std::char_traits<char> >::seekg(class std::fpos<struct _Mbstatet>
__ptr64, public: class std::basic_istream<char, struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char, struct std::char_traits<char> >::seekg(__int64, int) __ptr64, public: class
std::basic_istream<unsigned short, struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_istream<unsigned short, struct std::char_traits<unsigned short> >::seekg(class
std::fpos<struct _Mbstatet> __ptr64, public: class std::basic_istream<unsigned short, struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned short, struct
std::char_traits<unsigned short> >::seekg(__int64, int) __ptr64, public: class
std::basic_istream<wchar_t, struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_istream<wchar_t, struct std::char_traits<wchar_t> >::seekg(class std::fpos<struct
_Mbstatet> __ptr64, public: class std::basic_istream<wchar_t, struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_istream<wchar_t, struct std::char_traits<wchar_t> >::seekg(__int64, int)
__ptr64, protected: virtual class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<char, struct std::char_traits<char> >::seekoff(__int64, int, int) __ptr64,
protected: virtual class std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<unsigned
short, struct std::char_traits<unsigned short> >::seekoff(__int64, int, int) __ptr64, protected: virtual
class std::fpos<struct _Mbstatet> __cdecl std::basic_streambuf<wchar_t, struct
std::char_traits<wchar_t> >::seekoff(__int64, int, int) __ptr64, public: class
std::basic_ostream<char, struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char, struct std::char_traits<char> >::seekp(class std::fpos<struct _Mbstatet>)
__ptr64, public: class std::basic_ostream<char, struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char, struct std::char_traits<char> >::seekp(__int64, int) __ptr64, public: class
std::basic_ostream<unsigned short, struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_ostream<unsigned short, struct std::char_traits<unsigned short> >::seekp(class
std::fpos<struct _Mbstatet> __ptr64, public: class std::basic_ostream<unsigned short, struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_ostream<unsigned short, struct
std::char_traits<unsigned short> >::seekp(__int64, int) __ptr64, public: class
std::basic_ostream<wchar_t, struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t, struct std::char_traits<wchar_t> >::seekp(class std::fpos<struct
_Mbstatet> __ptr64, public: class std::basic_ostream<wchar_t, struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_ostream<wchar_t, struct std::char_traits<wchar_t> >::seekp(__int64, int)
__ptr64, protected: virtual class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<char, struct std::char_traits<char> >::seekpos(class std::fpos<struct
_Mbstatet>, int) __ptr64, protected: virtual class std::fpos<struct _Mbstatet> __cdecl
std::basic_streambuf<unsigned short, struct std::char_traits<unsigned short> >::seekpos(class
std::fpos<struct _Mbstatet>, int) __ptr64, protected: virtual class std::fpos<struct _Mbstatet>
__cdecl std::basic_streambuf<wchar_t, struct std::char_traits<wchar_t> >::seekpos(class
std::fpos<struct _Mbstatet>, int) __ptr64, void (__cdecl* __cdecl std::set_new_handler(void
(__cdecl*)(void)))(void), public: void __cdecl std::basic_ios<char, struct std::char_traits<char>
>::set_rdbuf(class std::basic_streambuf<char, struct std::char_traits<char> > * __ptr64) __ptr64,
public: void __cdecl std::basic_ios<unsigned short, struct std::char_traits<unsigned short>
>::set_rdbuf(class std::basic_streambuf<unsigned short, struct std::char_traits<unsigned short> > *
__ptr64) __ptr64, public: void __cdecl std::basic_ios<wchar_t, struct std::char_traits<wchar_t>
>::set_rdbuf(class std::basic_streambuf<wchar_t, struct std::char_traits<wchar_t> > * __ptr64)
__ptr64, struct std::_Smanip<int> __cdecl std::setbase(int), protected: virtual class
std::basic_streambuf<char, struct std::char_traits<char> > * __ptr64 __cdecl
```

std::basic_streambuf<char,struct std::char_traits<char> >::setbuf(char * __ptr64,__int64) __ptr64 ,
protected: virtual class std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
> * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::setbuf(unsigned short * __ptr64,__int64) __ptr64 , protected: virtual class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::setbuf(wchar_t * __ptr64,__int64)
__ptr64 , public: int __cdecl std::ios_base::setf(int) __ptr64 , public: int __cdecl
std::ios_base::setf(int,int) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::setg(char * __ptr64,char * __ptr64,char * __ptr64) __ptr64 , protected:
void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::setg(unsigned short * __ptr64,unsigned short * __ptr64,unsigned short * __ptr64) __ptr64 ,
protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::setg(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , struct std::_Smanip<int>
__cdecl std::setiosflags(int) , protected: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::setp(char * __ptr64,char * __ptr64,char * __ptr64) __ptr64 , protected:
void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::setp(char * __ptr64,char *
__ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::setp(unsigned short * __ptr64,unsigned short *
__ptr64,unsigned short * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::setp(unsigned short * __ptr64,unsigned short *
__ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::setp(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 ,
protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::setp(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , struct std::_Smanip<__int64> __cdecl
std::setprecision(__int64) , public: void __cdecl std::basic_ios<char,struct std::char_traits<char>
>::setstate(int,bool) __ptr64 , public: void __cdecl std::basic_ios<char,struct std::char_traits<char>
>::setstate(unsigned int) __ptr64 , public: void __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::setstate(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::setstate(unsigned int)
__ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::setstate(int,bool) __ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::setstate(unsigned int) __ptr64 , public: void __cdecl
std::ios_base::setstate(int) __ptr64 , public: void __cdecl std::ios_base::setstate(int,bool) __ptr64 ,
public: void __cdecl std::ios_base::setstate(unsigned int) __ptr64 , struct std::_Smanip<__int64>
__cdecl std::setw(__int64) , public: int __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::sgetc(void) __ptr64 , public: unsigned short __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::sgetc(void) __ptr64 ,
public: unsigned short __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::sgetc(void) __ptr64 , public: __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::sgetn(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::sgetn(unsigned short
* __ptr64,__int64) __ptr64 , public: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::sgetn(wchar_t * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::showmanyc(void) __ptr64 ,
protected: virtual __int64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::showmanyc(void) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::showmanyc(void) __ptr64 , public:
int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::snextc(void) __ptr64 , public:


```
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::swap(class
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> > & __ptr64) __ptr64 ,
protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::swap(class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) __ptr64 ,
public: void __cdecl std::ios_base::swap(class std::ios_base & __ptr64) __ptr64 , public: int __cdecl
std::basic_istream<char,struct std::char_traits<char> >::sync(void) __ptr64 , public: int __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::sync(void) __ptr64 ,
public: int __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::sync(void) __ptr64
, protected: virtual int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::sync(void)
__ptr64 , protected: virtual int __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::sync(void) __ptr64 , protected: virtual int __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::sync(void) __ptr64 , public: static
bool __cdecl std::ios_base::sync_with_stdio(bool) , public: short const * __ptr64 __cdecl
std::ctype<char>::table(void)const __ptr64 , public: static unsigned __int64 const
std::ctype<char>::table_size , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_istream<char,struct std::char_traits<char> >::tellg(void) __ptr64 , public: class
std::fpos<struct _Mbstatet> __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::tellg(void) __ptr64 , public: class std::fpos<struct _Mbstatet>
__cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::tellg(void) __ptr64 , public:
class std::fpos<struct _Mbstatet> __cdecl std::basic_ostream<char,struct std::char_traits<char>
>::tellp(void) __ptr64 , public: class std::fpos<struct _Mbstatet> __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::tellp(void) __ptr64 ,
public: class std::fpos<struct _Mbstatet> __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::tellp(void) __ptr64 , public: class std::basic_ostream<char,struct
std::char_traits<char> > * __ptr64 __cdecl std::basic_ios<char,struct std::char_traits<char>
>::tie(class std::basic_ostream<char,struct std::char_traits<char> > * __ptr64) __ptr64 , public: class
std::basic_ostream<char,struct std::char_traits<char> > * __ptr64 __cdecl std::basic_ios<char,struct
std::char_traits<char> >::tie(void)const __ptr64
,#####
#####
#####
#####, public: class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>
> * __ptr64 __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::tie(void)const __ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
> * __ptr64 __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::tie(class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > * __ptr64) __ptr64 , public: class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::tie(void)const __ptr64 , public: char
__cdecl std::ctype<char>::tolower(char)const __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::tolower(char * __ptr64,char const * __ptr64)const __ptr64 , public: unsigned short
__cdecl std::ctype<unsigned short>::tolower(unsigned short)const __ptr64 , public: unsigned short
const * __ptr64 __cdecl std::ctype<unsigned short>::tolower(unsigned short * __ptr64,unsigned
short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::tolower(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 , public:
wchar_t __cdecl std::ctype<wchar_t>::tolower(wchar_t)const __ptr64 , public: char __cdecl
std::ctype<char>::toupper(char)const __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::toupper(char * __ptr64,char const * __ptr64)const __ptr64 , public: unsigned
short __cdecl std::ctype<unsigned short>::toupper(unsigned short)const __ptr64 , public: unsigned
```

```
short const * __ptr64 __cdecl std::ctype<unsigned short>::toupper(unsigned short *
__ptr64,unsigned short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::toupper(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 , public:
wchar_t __cdecl std::ctype<wchar_t>::toupper(wchar_t)const __ptr64 , protected: virtual int
__cdecl std::basic_streambuf<char,struct std::char_traits<char>>::uflow(void) __ptr64 , protected:
virtual unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short>>::uflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::uflow(void) __ptr64 , bool __cdecl
std::uncaught_exception(void) , int __cdecl std::uncaught_exceptions(void) , protected: virtual int
__cdecl std::basic_streambuf<char,struct std::char_traits<char>>::underflow(void) __ptr64 ,
protected: virtual unsigned short __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short>>::underflow(void) __ptr64 , protected: virtual unsigned short
__cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::underflow(void) __ptr64 ,
public: class std::basic_istream<char,struct std::char_traits<char>> & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char>>::unget(void) __ptr64 , public: class
std::basic_istream<unsigned short,struct std::char_traits<unsigned short>> & __ptr64 __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short>>::unget(void) __ptr64 ,
public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t>>::unget(void) __ptr64 , public: void
__cdecl std::ios_base::unsetf(int) __ptr64 , public: int __cdecl std::codecvt<char,char,struct
_Mbstatet>::unshift(struct _Mbstatet & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , public: int __cdecl std::codecvt<unsigned short,char,struct
_Mbstatet>::unshift(struct _Mbstatet & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , public: int __cdecl std::codecvt<UNKNOWN,char,struct
_Mbstatet>::unshift(struct _Mbstatet & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , public: int __cdecl std::codecvt<wchar_t,char,struct
_Mbstatet>::unshift(struct _Mbstatet & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned
short>> std::wcerr , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> std::wcerr ,
class std::basic_istream<unsigned short,struct std::char_traits<unsigned short>> std::wcin , class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t>> std::wcin , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>> std::wcout , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> std::wcout , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>> std::wcout , public: char __cdecl
std::basic_ios<char,struct std::char_traits<char>>::widen(char)const __ptr64 , public: unsigned short
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>>::widen(char)const
__ptr64 , public: wchar_t __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::widen(char)const __ptr64 , public: char __cdecl std::ctype<char>::widen(char)const __ptr64 ,
public: char const * __ptr64 __cdecl std::ctype<char>::widen(char const * __ptr64,char const *
__ptr64,char * __ptr64)const __ptr64 , public: unsigned short __cdecl std::ctype<unsigned
short>::widen(char)const __ptr64 , public: char const * __ptr64 __cdecl std::ctype<unsigned
short>::widen(char const * __ptr64,char const * __ptr64,unsigned short * __ptr64)const __ptr64 ,
public: char const * __ptr64 __cdecl std::ctype<wchar_t>::widen(char const * __ptr64,char const *
__ptr64,wchar_t * __ptr64)const __ptr64 , public: wchar_t __cdecl
std::ctype<wchar_t>::widen(char)const __ptr64 , public: __int64 __cdecl
std::ios_base::width(__int64) __ptr64 , public: __int64 __cdecl std::ios_base::width(void)const
__ptr64 , public: class std::basic_ostream<char,struct std::char_traits<char>> & __ptr64 __cdecl
```

```
std::basic_ostream<char,struct std::char_traits<char> >::write(char const * __ptr64,__int64) __ptr64
, public: class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64
__cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::write(unsigned
short const * __ptr64,__int64) __ptr64 , public: static int __cdecl std::ios_base::xalloc(void) ,
protected: virtual __int64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::xsgetn(char * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::xsgetn(unsigned
short * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::xsgetn(wchar_t *
__ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::xsputn(char const * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::xsputn(unsigned short const * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::xsputn(wchar_t const *
__ptr64,__int64) __ptr64 , _Chmod , _Close_dir , _Cnd_broadcast , _Cnd_destroy ,
_Cnd_destroy_in_situ , _Cnd_do_broadcast_at_thread_exit , _Cnd_init , _Cnd_init_in_situ ,
_Cnd_register_at_thread_exit , _Cnd_signal , _Cnd_timedwait , _Cnd_unregister_at_thread_exit ,
_Cnd_wait , _Copy_file , _Cosh , _Current_get , _Current_set , _Denorm , _Dtest , _Equivalent , _Exp
, _FCosh , _FDenorm , _FDtest , _FExp , _Flnf , _FNan , _FSinh , _FSnan , _File_size , _Getcoll ,
_Getctype , _Getcvf , _Getdateorder , _Getwctype , _Getwctypes , _Hard_links , _Hugeval , _Inf ,
_LCosh , _LDenorm , _LDtest , _LExp , _Llnf , _LNan , _LSinh , _LSnan , _Last_write_time , _Link ,
_Lock_shared_ptr_spin_lock , _Lstat , _Make_dir , _Mbrtowc , _Mtx_clear_owner ,
_Mtx_current_owns , _Mtx_destroy , _Mtx_destroy_in_situ , _Mtx_getconcrctcs , _Mtx_init ,
_Mtx_init_in_situ , _Mtx_lock , _Mtx_reset_owner , _Mtx_timedlock , _Mtx_trylock , _Mtx_unlock ,
_Mtxdst , _Mtxinit , _Mtxlock , _Mtxunlock , _Nan , _Open_dir , _Query_perf_counter ,
_Query_perf_frequency , _Read_dir , _Remove_dir , _Rename , _Resize , _Set_last_write_time ,
_Sinh , _Snan , _Stat , _Statvfs , _Stod , _Stodx , _Stof , _Stofx , _Stold , _Stoldx , _Stoll , _Stollx ,
_Stolx , _Stoul , _Stoull , _Stoullx , _Stoulx , _Strcoll , _Strxfrm , _Symlink , _Symlink_get , _Temp_get
, _Thrd_abort , _Thrd_create , _Thrd_current , _Thrd_detach , _Thrd_equal , _Thrd_exit ,
_Thrd_hardware_concurrency , _Thrd_id , _Thrd_join , _Thrd_sleep , _Thrd_start , _Thrd_yield ,
_To_byte , _To_wide , _Tolower , _Toupper , _Towlower , _Towupper , _Unlink ,
_Unlock_shared_ptr_spin_lock , _WStod , _WStodx , _WStof , _WStofx , _WStold , _WStoldx ,
_Wcrtomb , _Wcscoll , _Wcsxfrm , _Xtime_diff_to_millis , _Xtime_diff_to_millis2 , _Xtime_get_ticks ,
__Wcrtomb_lk , __crtCloseThreadpoolTimer , __crtCloseThreadpoolWait , __crtCompareStringA ,
__crtCompareStringEx , __crtCompareStringW , __crtCreateEventExW , __crtCreateSemaphoreExW ,
__crtCreateSymbolicLinkW , __crtCreateThreadpoolTimer , __crtCreateThreadpoolWait ,
__crtFlushProcessWriteBuffers , __crtFreeLibraryWhenCallbackReturns ,
__crtGetCurrentProcessorNumber , __crtGetFileInformationByHandleEx , __crtGetLocaleInfoEx ,
__crtGetSystemTimePreciseAsFileTime , __crtGetTickCount64 , __crtInitOnceExecuteOnce ,
__crtInitializeCriticalSectionEx , __crtIsPackagedApp , __crtLCMapStringA , __crtLCMapStringEx ,
__crtLCMapStringW , __crtSetFileInformationByHandle , __crtSetThreadpoolTimer ,
__crtSetThreadpoolWait , __crtWaitForThreadpoolTimerCallbacks , __set_stl_sync_api_mode ,
xtime_get , class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::operator>><char,struct std::char_traits<char> >(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,char & __ptr64) , class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::operator>><char,struct std::char_traits<char> >(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,char * __ptr64)
,#####
```

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#####, class std::basic_istream<char,struct
std::char_traits<char> & __ptr64 __cdecl std::operator>><float,char,struct std::char_traits<char>
>(class std::basic_istream<char,struct std::char_traits<char> & __ptr64,class std::complex<float> &
__ptr64)
,#####
#####
#####,#####
#####
#####, class std::basic_istream<char,struct std::char_traits<char> & __ptr64
__cdecl std::operator>><double,char,struct std::char_traits<char> >(class
std::basic_istream<char,struct std::char_traits<char> & __ptr64,class std::complex<double> &
__ptr64)
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#####,#####
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#####, class std::basic_istream<char,struct
std::char_traits<char> & __ptr64 __cdecl std::operator>><struct std::char_traits<char> >(class
std::basic_istream<char,struct std::char_traits<char> & __ptr64,signed char & __ptr64) , class
std::basic_istream<char,struct std::char_traits<char> & __ptr64 __cdecl std::operator>><struct
std::char_traits<char> >(class std::basic_istream<char,struct std::char_traits<char> &
__ptr64,unsigned char & __ptr64) , class std::basic_istream<char,struct std::char_traits<char> &
__ptr64 __cdecl std::operator>><struct std::char_traits<char> >(class std::basic_istream<char,struct
std::char_traits<char> & __ptr64,signed char * __ptr64) , class std::basic_istream<char,struct
```


#####,
class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::operator<<<struct std::char_traits<char> >(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,signed char) , class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::operator<<<struct std::char_traits<char> >(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,char) , class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::operator<<<struct
std::char_traits<char> >(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,unsigned char) , class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64
__cdecl std::operator<<<struct std::char_traits<char> >(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,signed char const * __ptr64) , class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::operator<<<struct
std::char_traits<char> >(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,char
const * __ptr64) , class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::operator<<<struct std::char_traits<char> >(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,unsigned char const * __ptr64) , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::operator<<<wchar_t,struct std::char_traits<wchar_t> >(class std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64,wchar_t const * __ptr64) , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::operator<<<wchar_t,struct std::char_traits<wchar_t> >(class std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64,wchar_t)
,#####

#####,

#####,
bool __cdecl std::operator==<char,struct std::char_traits<char>,class
std::allocator<char> >(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64) , bool __cdecl
std::operator==<char,struct std::char_traits<char>,class std::allocator<char> >(char const *
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)
,#####

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#####,
bool __cdecl std::operator==<float>(float const &
__ptr64,class std::complex<float> const & __ptr64) , bool __cdecl std::operator==<float>(class

```
std::complex<float> const & __ptr64,class std::complex<float> const & __ptr64) , bool __cdecl
std::operator==<float>(class std::complex<float> const & __ptr64,float const & __ptr64) , bool
__cdecl std::operator==<double>(double const & __ptr64,class std::complex<double> const &
__ptr64) , bool __cdecl std::operator==<double>(class std::complex<double> const & __ptr64,class
std::complex<double> const & __ptr64) , bool __cdecl std::operator==<double>(class
std::complex<double> const & __ptr64,double const & __ptr64) , bool __cdecl std::operator==<long
double>(long double const & __ptr64,class std::complex<long double> const & __ptr64) , bool
__cdecl std::operator==<long double>(class std::complex<long double> const & __ptr64,class
std::complex<long double> const & __ptr64,long double const & __ptr64)
,#####
#####
#####
#####, bool __cdecl std::operator==<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >(class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > const & __ptr64,wchar_t const * __ptr64) , bool __cdecl
std::operator==<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >(wchar_t
const * __ptr64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > const & __ptr64)
,#####
#####
#####
#####, bool __cdecl std::operator!=<char,struct std::char_traits<char>,class
std::allocator<char> >(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64) , bool __cdecl
std::operator!=<char,struct std::char_traits<char>,class std::allocator<char> >(char const *
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)
,#####
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#####,#####
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#####,#####
#####
#####, bool __cdecl std::operator!=<float>(float const & __ptr64,class
std::complex<float> const & __ptr64) , bool __cdecl std::operator!=<float>(class std::complex<float>
const & __ptr64,class std::complex<float> const & __ptr64) , bool __cdecl
std::operator!=<float>(class std::complex<float> const & __ptr64,float const & __ptr64) , bool
__cdecl std::operator!=<double>(double const & __ptr64,class std::complex<double> const &
__ptr64) , bool __cdecl std::operator!=<double>(class std::complex<double> const & __ptr64,class
std::complex<double> const & __ptr64) , bool __cdecl std::operator!=<double>(class
std::complex<double> const & __ptr64,double const & __ptr64) , bool __cdecl std::operator!=<long
double>(long double const & __ptr64,class std::complex<long double> const & __ptr64) , bool
__cdecl std::operator!=<long double>(class std::complex<long double> const & __ptr64,class
std::complex<long double> const & __ptr64) , bool __cdecl std::operator!=<long double>(class
```



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#####,#####
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#####,#####
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#####, class std::complex<float> __cdecl
std::operator/<float>(float const & __ptr64,class std::complex<float> const & __ptr64) , class
std::complex<float> __cdecl std::operator/<float>(class std::complex<float> const & __ptr64,class
std::complex<float> const & __ptr64) , class std::complex<float> __cdecl std::operator/<float>(class
std::complex<float> const & __ptr64,float const & __ptr64) , class std::complex<double> __cdecl
std::operator/<double>(double const & __ptr64,class std::complex<double> const & __ptr64) , class
std::complex<double> __cdecl std::operator/<double>(class std::complex<double> const &
__ptr64,class std::complex<double> const & __ptr64) , class std::complex<double> __cdecl
std::operator/<double>(class std::complex<double> const & __ptr64,double const & __ptr64) , class
std::complex<long double> __cdecl std::operator/<long double>(long double const & __ptr64,class
std::complex<long double> const & __ptr64) , class std::complex<long double> __cdecl
std::operator/<long double>(class std::complex<long double> const & __ptr64,class
std::complex<long double> const & __ptr64) , class std::complex<long double> __cdecl
std::operator/<long double>(class std::complex<long double> const & __ptr64,long double const &
__ptr64)
,#####
#####
#####
#####, bool __cdecl std::operator<<char,struct std::char_traits<char>,class
std::allocator<char> >(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64) , bool __cdecl
std::operator<<char,struct std::char_traits<char>,class std::allocator<char> >(char const *
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)
,#####
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#####,#####
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#####,#####
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#####, bool __cdecl std::operator<<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> > const & __ptr64,wchar_t const * __ptr64) ,
```

```
bool __cdecl std::operator<<(wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>(wchar_t const * __ptr64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > const & __ptr64)
,#####
#####
#####
#####, bool __cdecl std::operator<=<(char,struct std::char_traits<char>,class
std::allocator<char> >(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64) , bool __cdecl
std::operator<=<(char,struct std::char_traits<char>,class std::allocator<char> >(char const *
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)
,#####
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#####,#####
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#####,#####
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#####,#####
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#####,#####
#####
#####, bool __cdecl std::operator<=<(wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> > const & __ptr64,wchar_t const * __ptr64) ,
bool __cdecl std::operator<=<(wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>(wchar_t const * __ptr64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > const & __ptr64)
,#####
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```

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#####  
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#####, bool __cdecl std::operator<>(wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(class std::basic_string<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t> > const & __ptr64,wchar_t const * __ptr64) ,  
bool __cdecl std::operator<>(wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>  
>(wchar_t const * __ptr64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class  
std::allocator<wchar_t> > const & __ptr64)  
,#####  
#####  
#####  
#####, bool __cdecl std::operator>=<char,struct std::char_traits<char>,class  
std::allocator<char> >(class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64,char const * __ptr64) , bool __cdecl  
std::operator>=<char,struct std::char_traits<char>,class std::allocator<char> >(char const *  
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64)  
,#####  
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#####,#####  
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#####, bool __cdecl std::operator>=<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(class std::basic_string<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t> > const & __ptr64,wchar_t const * __ptr64) ,  
bool __cdecl std::operator>=<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>  
>(wchar_t const * __ptr64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class  
std::allocator<wchar_t> > const & __ptr64) , float __cdecl std::_Fabs<float>(class  
std::complex<float> const & __ptr64,int * __ptr64) , double __cdecl std::_Fabs<double>(class  
std::complex<double> const & __ptr64,int * __ptr64) , long double __cdecl std::_Fabs<long  
double>(class std::complex<long double> const & __ptr64,int * __ptr64) , float __cdecl  
std::abs<float>(class std::complex<float> const & __ptr64) , double __cdecl std::abs<double>(class  
std::complex<double> const & __ptr64) , long double __cdecl std::abs<long double>(class  
std::complex<long double> const & __ptr64) , float __cdecl std::arg<float>(class std::complex<float>  
const & __ptr64) , double __cdecl std::arg<double>(class std::complex<double> const & __ptr64) ,  
long double __cdecl std::arg<long double>(class std::complex<long double> const & __ptr64) , class  
std::complex<float> __cdecl std::conj<float>(class std::complex<float> const & __ptr64) , class  
std::complex<double> __cdecl std::conj<double>(class std::complex<double> const & __ptr64) ,  
class std::complex<long double> __cdecl std::conj<long double>(class std::complex<long double>  
const & __ptr64) , class std::complex<float> __cdecl std::cos<float>(class std::complex<float> const
```



```
std::_Mpunct<wchar_t>::_Mpunct<wchar_t>(char const * __ptr64,unsigned __int64,bool,bool)
__ptr64 , public: __cdecl std::_Mpunct<wchar_t>::_Mpunct<wchar_t>(class std::_Locinfo const &
__ptr64,unsigned __int64,bool,bool) __ptr64 , public: __cdecl
std::_Mpunct<wchar_t>::_Mpunct<wchar_t>(unsigned __int64,bool) __ptr64 , protected: __cdecl
std::_String_val<char,class std::allocator<char> >::_String_val<char,class std::allocator<char> >(class
std::allocator<char>) __ptr64 , public: __cdecl std::_String_val<char,class std::allocator<char>
>::_String_val<char,class std::allocator<char> >(class std::_String_val<char,class std::allocator<char>
> const & __ptr64) __ptr64 , protected: __cdecl std::_String_val<unsigned short,class
std::allocator<unsigned short> >::_String_val<unsigned short,class std::allocator<unsigned short>
>(class std::allocator<unsigned short>) __ptr64
,#####
#####
#####
#####, protected: __cdecl std::_String_val<wchar_t,class std::allocator<wchar_t>
>::_String_val<wchar_t,class std::allocator<wchar_t> >(class std::allocator<wchar_t>) __ptr64 ,
public: __cdecl std::_String_val<wchar_t,class std::allocator<wchar_t> >::_String_val<wchar_t,class
std::allocator<wchar_t> >(class std::_String_val<wchar_t,class std::allocator<wchar_t> > const &
__ptr64) __ptr64 , public: __cdecl std::allocator<char>::allocator<char>(class std::allocator<char>
const & __ptr64) __ptr64 , public: __cdecl std::allocator<char>::allocator<char>(void) __ptr64 ,
public: __cdecl std::allocator<unsigned short>::allocator<unsigned short>(class
std::allocator<unsigned short> const & __ptr64) __ptr64 , public: __cdecl std::allocator<unsigned
short>::allocator<unsigned short>(void) __ptr64 , public: __cdecl
std::allocator<void>::allocator<void>(class std::allocator<void> const & __ptr64) __ptr64 , public:
__cdecl std::allocator<void>::allocator<void>(void) __ptr64 , public: __cdecl
std::allocator<wchar_t>::allocator<wchar_t>(class std::allocator<wchar_t> const & __ptr64) __ptr64
, public: __cdecl std::allocator<wchar_t>::allocator<wchar_t>(void) __ptr64 , public: __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::_basic_filebuf<char,struct
std::char_traits<char> >(struct _iobuf * __ptr64) __ptr64 , public: __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::_basic_filebuf<char,struct
std::char_traits<char> >(enum std::_Uninitialized) __ptr64 , public: __cdecl
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::_basic_filebuf<unsigned
short,struct std::char_traits<unsigned short> >(struct _iobuf * __ptr64) __ptr64 , public: __cdecl
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::_basic_filebuf<unsigned
short,struct std::char_traits<unsigned short> >(enum std::_Uninitialized) __ptr64 , public: __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_basic_filebuf<wchar_t,struct
std::char_traits<wchar_t> >(struct _iobuf * __ptr64) __ptr64 , public: __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_basic_filebuf<wchar_t,struct
std::char_traits<wchar_t> >(enum std::_Uninitialized) __ptr64 , public: __cdecl
std::basic_fstream<char,struct std::char_traits<char> >::_basic_fstream<char,struct
std::char_traits<char> >(struct _iobuf * __ptr64) __ptr64 , public: __cdecl
std::basic_fstream<char,struct std::char_traits<char> >::_basic_fstream<char,struct
std::char_traits<char> >(char const * __ptr64,int,int) __ptr64 , public: __cdecl
std::basic_fstream<char,struct std::char_traits<char> >::_basic_fstream<char,struct
std::char_traits<char> >(unsigned short const * __ptr64,int,int) __ptr64 , public: __cdecl
std::basic_fstream<char,struct std::char_traits<char> >::_basic_fstream<char,struct
std::char_traits<char> >(wchar_t const * __ptr64,int,int) __ptr64 , public: __cdecl
std::basic_fstream<char,struct std::char_traits<char> >::_basic_fstream<char,struct
std::char_traits<char> >(void) __ptr64 , public: __cdecl std::basic_fstream<unsigned short,struct
```



```
__ptr64 , public: __cdecl std::basic_ifstream<wchar_t,struct std::char_traits<wchar_t>
>::basic_ifstream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , protected: __cdecl
std::basic_ios<char,struct std::char_traits<char> >::basic_ios<char,struct std::char_traits<char>
>(void) __ptr64 , public: __cdecl std::basic_ios<char,struct std::char_traits<char>
>::basic_ios<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64) __ptr64 , protected: __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>(void) __ptr64
,#####
#####
#####
#####, protected: __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::basic_ios<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >(class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > *
__ptr64) __ptr64 , public: __cdecl std::basic_iostream<char,struct std::char_traits<char>
>::basic_iostream<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl std::basic_iostream<wchar_t,struct std::char_traits<wchar_t>
>::basic_iostream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64) __ptr64 , public:
__cdecl std::basic_istream<char,struct std::char_traits<char> >::basic_istream<char,struct
std::char_traits<char> >(class std::basic_streambuf<char,struct std::char_traits<char> > *
__ptr64,bool,bool) __ptr64 , public: __cdecl std::basic_istream<char,struct std::char_traits<char>
>::basic_istream<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64,bool) __ptr64 , public: __cdecl std::basic_istream<char,struct
std::char_traits<char> >::basic_istream<char,struct std::char_traits<char> >(enum
std::_Uninitialized) __ptr64
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#####, public: __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::basic_istream<unsigned short,struct std::char_traits<unsigned
short> >(enum std::_Uninitialized) __ptr64 , public: __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool,bool) __ptr64 ,
public: __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64 , public:
__cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::basic_istream<wchar_t,struct std::char_traits<wchar_t> >(enum std::_Uninitialized) __ptr64
,#####
```



```
>::basic_ostream<char,struct std::char_traits<char> >(class std::basic_streambuf<char,struct
std::char_traits<char> > * __ptr64,bool) __ptr64 , public: __cdecl std::basic_ostream<char,struct
std::char_traits<char> >::basic_ostream<char,struct std::char_traits<char> >(enum
std::_Uninitialized,bool) __ptr64
,#####
#####
#####
#####, public: __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned
short> >::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >(enum
std::_Uninitialized,bool) __ptr64 , public: __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64 , public:
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >
>::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >(enum std::_Uninitialized,bool) __ptr64
,#####
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#####, public: __cdecl std::basic_ostringstream<char,struct std::char_traits<char>,class
std::allocator<char> >::basic_ostringstream<char,struct std::char_traits<char>,class
std::allocator<char> >(int) __ptr64
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#####, public: __cdecl std::basic_ostringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::basic_ostringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(int) __ptr64 , protected: __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::basic_streambuf<char,struct
std::char_traits<char> >(enum std::_Uninitialized) __ptr64 , protected: __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::basic_streambuf<char,struct
std::char_traits<char> >(void) __ptr64 , protected: __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >(enum std::_Uninitialized) __ptr64 , protected: __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >
>::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 ,
protected: __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >(enum std::_Uninitialized) __ptr64 ,
protected: __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64
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#####, public: __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >(void) __ptr64
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#####, public: __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >(class
std::allocator<wchar_t> const & __ptr64) __ptr64 , public: __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(wchar_t const * __ptr64,wchar_t const *
__ptr64) __ptr64 , public: __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >(wchar_t const * __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
```

```
std::allocator<wchar_t>>(wchar_t const * __ptr64,unsigned __int64) __ptr64
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#####, public: __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>(void) __ptr64 , public: __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>>(unsigned
__int64,wchar_t) __ptr64
,#####
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#####,#####
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#####, public: __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class
std::allocator<char>>::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char>
>(int) __ptr64
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#####, public: __cdecl std::basic_stringbuf<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::basic_stringbuf<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>(int) __ptr64
,#####
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#####
#####, public: __cdecl std::basic_stringstream<char,struct std::char_traits<char>,class
std::allocator<char>>::basic_stringstream<char,struct std::char_traits<char>,class
std::allocator<char>>(int) __ptr64
,#####
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```

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#####  
#####, public: __cdecl std::basic_stringstream<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::basic_stringstream<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t>>(int) __ptr64, public: __cdecl  
std::codecvt<char,char,int>::codecvt<char,char,int>(class std::_Locinfo const & __ptr64,unsigned  
__int64) __ptr64, public: __cdecl std::codecvt<char,char,int>::codecvt<char,char,int>(unsigned  
__int64) __ptr64, protected: __cdecl std::codecvt<unsigned short,char,int>::codecvt<unsigned  
short,char,int>(char const * __ptr64,unsigned __int64) __ptr64, public: __cdecl  
std::codecvt<unsigned short,char,int>::codecvt<unsigned short,char,int>(class std::_Locinfo const &  
__ptr64,unsigned __int64) __ptr64, public: __cdecl std::codecvt<unsigned  
short,char,int>::codecvt<unsigned short,char,int>(unsigned __int64) __ptr64, public: __cdecl  
std::codecvt<wchar_t,char,int>::codecvt<wchar_t,char,int>(class std::_Locinfo const &  
__ptr64,unsigned __int64) __ptr64, public: __cdecl  
std::codecvt<wchar_t,char,int>::codecvt<wchar_t,char,int>(unsigned __int64) __ptr64, protected:  
__cdecl std::collate<char>::collate<char>(char const * __ptr64,unsigned __int64) __ptr64, public:  
__cdecl std::collate<char>::collate<char>(class std::_Locinfo const & __ptr64,unsigned __int64)  
__ptr64, public: __cdecl std::collate<char>::collate<char>(unsigned __int64) __ptr64, protected:  
__cdecl std::collate<unsigned short>::collate<unsigned short>(char const * __ptr64,unsigned  
__int64) __ptr64, public: __cdecl std::collate<unsigned short>::collate<unsigned short>(class  
std::_Locinfo const & __ptr64,unsigned __int64) __ptr64, public: __cdecl std::collate<unsigned  
short>::collate<unsigned short>(unsigned __int64) __ptr64, protected: __cdecl  
std::collate<wchar_t>::collate<wchar_t>(char const * __ptr64,unsigned __int64) __ptr64, public:  
__cdecl std::collate<wchar_t>::collate<wchar_t>(class std::_Locinfo const & __ptr64,unsigned  
__int64) __ptr64, public: __cdecl std::collate<wchar_t>::collate<wchar_t>(unsigned __int64)  
__ptr64, public: __cdecl std::complex<float>::complex<float>(float const & __ptr64,float const &  
__ptr64) __ptr64, public: __cdecl std::complex<float>::complex<float>(struct _C_double_complex  
const & __ptr64) __ptr64, public: __cdecl std::complex<float>::complex<float>(struct  
_C_float_complex const & __ptr64) __ptr64, public: __cdecl  
std::complex<float>::complex<float>(struct _C_ldouble_complex const & __ptr64) __ptr64, public:  
__cdecl std::complex<float>::complex<float>(class std::complex<double> const & __ptr64) __ptr64,  
public: __cdecl std::complex<float>::complex<float>(class std::complex<long double> const &  
__ptr64) __ptr64, public: __cdecl std::complex<double>::complex<double>(double const &  
__ptr64,double const & __ptr64) __ptr64, public: __cdecl  
std::complex<double>::complex<double>(struct _C_double_complex const & __ptr64) __ptr64,  
public: __cdecl std::complex<double>::complex<double>(struct _C_ldouble_complex const &  
__ptr64) __ptr64, public: __cdecl std::complex<double>::complex<double>(class  
std::complex<float> const & __ptr64) __ptr64, public: __cdecl  
std::complex<double>::complex<double>(class std::complex<long double> const & __ptr64) __ptr64  
, public: __cdecl std::complex<long double>::complex<long double>(long double const &  
__ptr64,long double const & __ptr64) __ptr64, public: __cdecl std::complex<long  
double>::complex<long double>(struct _C_ldouble_complex const & __ptr64) __ptr64, public:  
__cdecl std::complex<long double>::complex<long double>(class std::complex<float> const &  
__ptr64) __ptr64, public: __cdecl std::complex<long double>::complex<long double>(class  
std::complex<double> const & __ptr64) __ptr64, public: __cdecl  
std::ctype<char>::ctype<char>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64,  
public: __cdecl std::ctype<char>::ctype<char>(short const * __ptr64,bool,unsigned __int64) __ptr64  
, protected: __cdecl std::ctype<unsigned short>::ctype<unsigned short>(char const *  
__ptr64,unsigned __int64) __ptr64, public: __cdecl std::ctype<unsigned short>::ctype<unsigned
```

```
short>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public: __cdecl
std::ctype<unsigned short>::ctype<unsigned short>(unsigned __int64) __ptr64 , public: __cdecl
std::ctype<wchar_t>::ctype<wchar_t>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64
, public: __cdecl std::ctype<wchar_t>::ctype<wchar_t>(unsigned __int64) __ptr64 , protected:
__cdecl std::messages<char>::messages<char>(char const * __ptr64,unsigned __int64) __ptr64 ,
public: __cdecl std::messages<char>::messages<char>(class std::_Locinfo const & __ptr64,unsigned
__int64) __ptr64 , public: __cdecl std::messages<char>::messages<char>(unsigned __int64) __ptr64
, protected: __cdecl std::messages<unsigned short>::messages<unsigned short>(char const *
__ptr64,unsigned __int64) __ptr64 , public: __cdecl std::messages<unsigned
short>::messages<unsigned short>(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 ,
public: __cdecl std::messages<unsigned short>::messages<unsigned short>(unsigned __int64)
__ptr64 , protected: __cdecl std::messages<wchar_t>::messages<wchar_t>(char const *
__ptr64,unsigned __int64) __ptr64 , public: __cdecl
std::messages<wchar_t>::messages<wchar_t>(class std::_Locinfo const & __ptr64,unsigned __int64)
__ptr64 , public: __cdecl std::messages<wchar_t>::messages<wchar_t>(unsigned __int64) __ptr64 ,
public: __cdecl std::money_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >::money_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public:
__cdecl std::money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >(unsigned
__int64) __ptr64
,#####
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#####,#####
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#####,#####
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#####, public: __cdecl std::money_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::money_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(unsigned __int64) __ptr64 ,
public: __cdecl std::money_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> > >::money_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> > >(class std::_Locinfo const & __ptr64,unsigned __int64) __ptr64 , public:
__cdecl std::money_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> >
>::money_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >(unsigned
__int64) __ptr64
,#####
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#####,#####
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#####,#####
#####
#####
```



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#####
#####, public: __cdecl
std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>(unsigned __int64) __ptr64 , public: __cdecl std::time_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >::time_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >(class std::_Locinfo const &
__ptr64,unsigned __int64) __ptr64 , public: __cdecl std::time_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >::time_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >(unsigned __int64) __ptr64
,#####
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#####, public: __cdecl
std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>(unsigned __int64) __ptr64 , public: __cdecl std::ios_base::Init::Init(void) __ptr64 , public: __cdecl
std::_Init_locks::_Init_locks(void) __ptr64 , private: __cdecl std::locale::_Locimp::_Locimp(class
std::locale::_Locimp const & __ptr64) __ptr64 , private: __cdecl std::locale::_Locimp::_Locimp(bool)
__ptr64 , public: __cdecl std::_Locinfo::_Locinfo(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
std::_Locinfo::_Locinfo(int,char const * __ptr64) __ptr64 , public: __cdecl
std::_Locinfo::_Locinfo(char const * __ptr64) __ptr64 , public: __cdecl std::_Lockit::_Lockit(int)
__ptr64 , public: __cdecl std::_Lockit::_Lockit(void) __ptr64 , public: __cdecl
std::_Mutex::_Mutex(void) __ptr64 , public: __cdecl std::_Timevec::_Timevec(class std::_Timevec
const & __ptr64) __ptr64 , public: __cdecl std::_Timevec::_Timevec(void * __ptr64) __ptr64 , public:
__cdecl std::_UShinit::_UShinit(void) __ptr64 , public: __cdecl std::_Winit::_Winit(void) __ptr64 ,
public: __cdecl std::codecvt_base::codecvt_base(unsigned __int64) __ptr64 , public: __cdecl
std::ctype_base::ctype_base(unsigned __int64) __ptr64 , protected: __cdecl
std::locale::facet::facet(unsigned __int64) __ptr64 , public: __cdecl std::locale::id::id(unsigned
__int64) __ptr64 , protected: __cdecl std::ios_base::ios_base(void) __ptr64 , public: __cdecl
std::ios_base::ios_base(class std::ios_base const & __ptr64) __ptr64 , private: __cdecl
std::locale::locale(class std::locale::_Locimp * __ptr64) __ptr64 , public: __cdecl
std::locale::locale(class std::locale const & __ptr64,class std::locale const & __ptr64,int) __ptr64 ,
public: __cdecl std::locale::locale(class std::locale const & __ptr64) __ptr64 , public: __cdecl
std::locale::locale(class std::locale const & __ptr64,char const * __ptr64,int) __ptr64 , public: __cdecl
```

std::locale::locale(char const * __ptr64,int) __ptr64 , public: __cdecl std::locale::locale(enum
std::_Uninitialized) __ptr64 , public: __cdecl std::locale::locale(void) __ptr64 , public: __cdecl
std::messages_base::messages_base(unsigned __int64) __ptr64 , public: __cdecl
std::money_base::money_base(unsigned __int64) __ptr64 , public: __cdecl
std::strstreambuf::strstreambuf(void * __ptr64 (__cdecl*)(unsigned __int64),void (__cdecl*)(void *
__ptr64)) __ptr64 , public: __cdecl std::strstreambuf::strstreambuf(signed char *
__ptr64,__int64,signed char * __ptr64) __ptr64 , public: __cdecl
std::strstreambuf::strstreambuf(char * __ptr64,__int64,char * __ptr64) __ptr64 , public: __cdecl
std::strstreambuf::strstreambuf(unsigned char * __ptr64,__int64,unsigned char * __ptr64) __ptr64 ,
public: __cdecl std::strstreambuf::strstreambuf(signed char const * __ptr64,__int64) __ptr64 ,
public: __cdecl std::strstreambuf::strstreambuf(char const * __ptr64,__int64) __ptr64 , public:
__cdecl std::strstreambuf::strstreambuf(unsigned char const * __ptr64,__int64) __ptr64 , public:
__cdecl std::strstreambuf::strstreambuf(__int64) __ptr64 , public: __cdecl
std::time_base::time_base(unsigned __int64) __ptr64 , protected: virtual __cdecl
std::_Mpunct<char>::~~_Mpunct<char>(void) __ptr64 , protected: virtual __cdecl
std::_Mpunct<unsigned short>::~~_Mpunct<unsigned short>(void) __ptr64 , protected: virtual
__cdecl std::_Mpunct<wchar_t>::~~_Mpunct<wchar_t>(void) __ptr64 , public: virtual __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::~~basic_filebuf<char,struct
std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl std::basic_filebuf<unsigned
short,struct std::char_traits<unsigned short> >::~~basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , public: virtual __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::~~basic_filebuf<wchar_t,struct
std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl std::basic_fstream<char,struct
std::char_traits<char> >::~~basic_fstream<char,struct std::char_traits<char> >(void) __ptr64 , public:
virtual __cdecl std::basic_fstream<unsigned short,struct std::char_traits<unsigned short>
>::~~basic_fstream<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 , public:
virtual __cdecl std::basic_fstream<wchar_t,struct std::char_traits<wchar_t>
>::~~basic_fstream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_ifstream<char,struct std::char_traits<char> >::~~basic_ifstream<char,struct
std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl std::basic_ifstream<unsigned
short,struct std::char_traits<unsigned short> >::~~basic_ifstream<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , public: virtual __cdecl
std::basic_ifstream<wchar_t,struct std::char_traits<wchar_t> >::~~basic_ifstream<wchar_t,struct
std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl std::basic_ios<char,struct
std::char_traits<char> >::~~basic_ios<char,struct std::char_traits<char> >(void) __ptr64 , public:
virtual __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::~~basic_ios<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 , public: virtual
__cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::~~basic_ios<wchar_t,struct
std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl std::basic_iostream<char,struct
std::char_traits<char> >::~~basic_iostream<char,struct std::char_traits<char> >(void) __ptr64 , public:
virtual __cdecl std::basic_iostream<unsigned short,struct std::char_traits<unsigned short>
>::~~basic_iostream<unsigned short,struct std::char_traits<unsigned short> >(void) __ptr64 , public:
virtual __cdecl std::basic_iostream<wchar_t,struct std::char_traits<wchar_t>
>::~~basic_iostream<wchar_t,struct std::char_traits<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_istream<char,struct std::char_traits<char> >::~~basic_istream<char,struct
std::char_traits<char> >(void) __ptr64 , public: virtual __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::~~basic_istream<unsigned short,struct
std::char_traits<unsigned short> >(void) __ptr64 , public: virtual __cdecl


```
#####, public: virtual __cdecl std::basic_stringbuf<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::~~basic_stringbuf<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(void) __ptr64 , public: virtual __cdecl
std::basic_stringstream<char,struct std::char_traits<char>,class std::allocator<char>
>::~~basic_stringstream<char,struct std::char_traits<char>,class std::allocator<char> >(void) __ptr64
,#####
#####
#####
#####, public: virtual __cdecl std::basic_stringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::~~basic_stringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >(void) __ptr64 , protected: virtual __cdecl
std::codecvt<char,char,int>::~~codecvt<char,char,int>(void) __ptr64 , protected: virtual __cdecl
std::codecvt<unsigned short,char,int>::~~codecvt<unsigned short,char,int>(void) __ptr64 , protected:
virtual __cdecl std::codecvt<wchar_t,char,int>::~~codecvt<wchar_t,char,int>(void) __ptr64 ,
protected: virtual __cdecl std::collate<char>::~~collate<char>(void) __ptr64 , protected: virtual
__cdecl std::collate<unsigned short>::~~collate<unsigned short>(void) __ptr64 , protected: virtual
__cdecl std::collate<wchar_t>::~~collate<wchar_t>(void) __ptr64 , protected: virtual __cdecl
std::ctype<char>::~~ctype<char>(void) __ptr64 , protected: virtual __cdecl std::ctype<unsigned
short>::~~ctype<unsigned short>(void) __ptr64 , protected: virtual __cdecl
std::ctype<wchar_t>::~~ctype<wchar_t>(void) __ptr64 , protected: virtual __cdecl
std::messages<char>::~~messages<char>(void) __ptr64 , protected: virtual __cdecl
std::messages<unsigned short>::~~messages<unsigned short>(void) __ptr64 , protected: virtual
__cdecl std::messages<wchar_t>::~~messages<wchar_t>(void) __ptr64 , protected: virtual __cdecl
std::money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
>::~~money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >(void)
__ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::money_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~~money_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , protected:
virtual __cdecl std::money_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> > >::~~money_put<char,class std::ostreambuf_iterator<char,struct
std::char_traits<char> > >(void) __ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::money_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~~money_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , protected:
virtual __cdecl std::moneypunct<char,1>::~~moneypunct<char,1>(void) __ptr64 , protected: virtual
__cdecl std::moneypunct<char,0>::~~moneypunct<char,0>(void) __ptr64 , protected: virtual __cdecl
std::moneypunct<unsigned short,1>::~~moneypunct<unsigned short,1>(void) __ptr64 , protected:
virtual __cdecl std::moneypunct<unsigned short,0>::~~moneypunct<unsigned short,0>(void) __ptr64
, protected: virtual __cdecl std::moneypunct<wchar_t,1>::~~moneypunct<wchar_t,1>(void) __ptr64 ,
protected: virtual __cdecl std::moneypunct<wchar_t,0>::~~moneypunct<wchar_t,0>(void) __ptr64 ,
protected: virtual __cdecl std::num_get<char,class std::istreambuf_iterator<char,struct
```

```
std::char_traits<char> > >::~num_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >(void) __ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , protected:
virtual __cdecl std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char>
> > >::~num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >(void)
__ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~num_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , protected:
virtual __cdecl std::num_punct<char>::~num_punct<char>(void) __ptr64 , protected: virtual __cdecl
std::num_punct<unsigned short>::~num_punct<unsigned short>(void) __ptr64 , protected: virtual
__cdecl std::num_punct<wchar_t>::~num_punct<wchar_t>(void) __ptr64 , protected: virtual __cdecl
std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> >
> >::~time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >(void) __ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , protected:
virtual __cdecl std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char>
> > >::~time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >(void)
__ptr64
,#####
#####
#####
#####, protected: virtual __cdecl std::time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::~time_put<wchar_t,class
std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >(void) __ptr64 , public:
__cdecl std::ios_base::Init::~Init(void) __ptr64 , public: __cdecl std::_Init_locks::~_Init_locks(void)
__ptr64 , protected: virtual __cdecl std::locale::_Locimp::~_Locimp(void) __ptr64 , public: __cdecl
std::_Locinfo::~_Locinfo(void) __ptr64 , public: __cdecl std::_Lockit::~_Lockit(void) __ptr64 , public:
__cdecl std::_Mutex::~_Mutex(void) __ptr64 , public: __cdecl std::_Timevec::~_Timevec(void)
__ptr64 , public: __cdecl std::_UShinit::~_UShinit(void) __ptr64 , public: __cdecl
std::_Winit::~_Winit(void) __ptr64 , public: virtual __cdecl std::codecvt_base::~codecvt_base(void)
__ptr64 , public: virtual __cdecl std::ctype_base::~ctype_base(void) __ptr64 , public: virtual __cdecl
std::locale::facet::~facet(void) __ptr64 , public: virtual __cdecl std::ios_base::~ios_base(void)
__ptr64 , public: __cdecl std::locale::_locale(void) __ptr64 , public: virtual __cdecl
std::messages_base::~messages_base(void) __ptr64 , public: virtual __cdecl
std::money_base::~money_base(void) __ptr64 , public: virtual __cdecl
```

```
std::strstreambuf::~strstreambuf(void) __ptr64 , public: virtual __cdecl
std::time_base::~time_base(void) __ptr64 , public: struct std::_Allocator_base<char> & __ptr64
__cdecl std::_Allocator_base<char>::operator=(struct std::_Allocator_base<char> const & __ptr64)
__ptr64 , public: struct std::_Allocator_base<unsigned short> & __ptr64 __cdecl
std::_Allocator_base<unsigned short>::operator=(struct std::_Allocator_base<unsigned short> const
& __ptr64) __ptr64 , public: struct std::_Allocator_base<wchar_t> & __ptr64 __cdecl
std::_Allocator_base<wchar_t>::operator=(struct std::_Allocator_base<wchar_t> const & __ptr64)
__ptr64 , public: class std::_Complex_base<float,struct _C_float_complex> & __ptr64 __cdecl
std::_Complex_base<float,struct _C_float_complex>::operator=(class
std::_Complex_base<float,struct _C_float_complex> const & __ptr64) __ptr64 , public: class
std::_Complex_base<double,struct _C_double_complex> & __ptr64 __cdecl
std::_Complex_base<double,struct _C_double_complex>::operator=(class
std::_Complex_base<double,struct _C_double_complex> const & __ptr64) __ptr64 , public: class
std::_Complex_base<long double,struct _C_ldouble_complex> & __ptr64 __cdecl
std::_Complex_base<long double,struct _C_ldouble_complex>::operator=(class
std::_Complex_base<long double,struct _C_ldouble_complex> const & __ptr64) __ptr64 , public:
class std::_Ctraits<float> & __ptr64 __cdecl std::_Ctraits<float>::operator=(class std::_Ctraits<float>
const & __ptr64) __ptr64 , public: class std::_Ctraits<double> & __ptr64 __cdecl
std::_Ctraits<double>::operator=(class std::_Ctraits<double> const & __ptr64) __ptr64 , public: class
std::_Ctraits<long double> & __ptr64 __cdecl std::_Ctraits<long double>::operator=(class
std::_Ctraits<long double> const & __ptr64) __ptr64 , public: class std::_Iosb<int> & __ptr64 __cdecl
std::_Iosb<int>::operator=(class std::_Iosb<int> const & __ptr64) __ptr64 , public: class
std::_Locbase<int> & __ptr64 __cdecl std::_Locbase<int>::operator=(class std::_Locbase<int> const
& __ptr64) __ptr64 , public: class std::_String_val<char,class std::allocator<char> > & __ptr64
__cdecl std::_String_val<char,class std::allocator<char> >::operator=(class std::_String_val<char,class
std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: class std::_String_val<wchar_t,class std::allocator<wchar_t> > & __ptr64
__cdecl std::_String_val<wchar_t,class std::allocator<wchar_t> >::operator=(class
std::_String_val<wchar_t,class std::allocator<wchar_t> > const & __ptr64) __ptr64 , public: class
std::allocator<char> & __ptr64 __cdecl std::allocator<char>::operator=(class std::allocator<char>
const & __ptr64) __ptr64 , public: class std::allocator<unsigned short> & __ptr64 __cdecl
std::allocator<unsigned short>::operator=(class std::allocator<unsigned short> const & __ptr64)
__ptr64 , public: class std::allocator<void> & __ptr64 __cdecl std::allocator<void>::operator=(class
std::allocator<void> const & __ptr64) __ptr64 , public: class std::allocator<wchar_t> & __ptr64
__cdecl std::allocator<wchar_t>::operator=(class std::allocator<wchar_t> const & __ptr64) __ptr64
,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::operator=(char) __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::operator=(char const * __ptr64) __ptr64
,#####
#####
```


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#####, public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> & __ptr64
__cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::operator=(wchar_t) __ptr64 , public: struct std::char_traits<char> & __ptr64 __cdecl
std::char_traits<char>::operator=(struct std::char_traits<char> const & __ptr64) __ptr64 , public:
struct std::char_traits<unsigned short> & __ptr64 __cdecl std::char_traits<unsigned
short>::operator=(struct std::char_traits<unsigned short> const & __ptr64) __ptr64 , public: struct
std::char_traits<wchar_t> & __ptr64 __cdecl std::char_traits<wchar_t>::operator=(struct
std::char_traits<wchar_t> const & __ptr64) __ptr64 , public: class std::complex<float> & __ptr64
__cdecl std::complex<float>::operator=(float const & __ptr64) __ptr64 , public: class
std::complex<float> & __ptr64 __cdecl std::complex<float>::operator=(class std::complex<float>
const & __ptr64) __ptr64 , public: class std::complex<double> & __ptr64 __cdecl
std::complex<double>::operator=(double const & __ptr64) __ptr64 , public: class
std::complex<double> & __ptr64 __cdecl std::complex<double>::operator=(class
std::complex<double> const & __ptr64) __ptr64 , public: class std::complex<long double> & __ptr64
__cdecl std::complex<long double>::operator=(long double const & __ptr64) __ptr64 , public: class
std::complex<long double> & __ptr64 __cdecl std::complex<long double>::operator=(class
std::complex<long double> const & __ptr64) __ptr64 , public: class std::numeric_limits<signed char>
& __ptr64 __cdecl std::numeric_limits<signed char>::operator=(class std::numeric_limits<signed
char> const & __ptr64) __ptr64 , public: class std::numeric_limits<char> & __ptr64 __cdecl
std::numeric_limits<char>::operator=(class std::numeric_limits<char> const & __ptr64) __ptr64 ,
public: class std::numeric_limits<unsigned char> & __ptr64 __cdecl std::numeric_limits<unsigned
char>::operator=(class std::numeric_limits<unsigned char> const & __ptr64) __ptr64 , public: class
std::numeric_limits<short> & __ptr64 __cdecl std::numeric_limits<short>::operator=(class
std::numeric_limits<short> const & __ptr64) __ptr64 , public: class std::numeric_limits<unsigned
short> & __ptr64 __cdecl std::numeric_limits<unsigned short>::operator=(class
std::numeric_limits<unsigned short> const & __ptr64) __ptr64 , public: class
std::numeric_limits<int> & __ptr64 __cdecl std::numeric_limits<int>::operator=(class
std::numeric_limits<int> const & __ptr64) __ptr64 , public: class std::numeric_limits<unsigned int> &
__ptr64 __cdecl std::numeric_limits<unsigned int>::operator=(class std::numeric_limits<unsigned
int> const & __ptr64) __ptr64 , public: class std::numeric_limits<long> & __ptr64 __cdecl
std::numeric_limits<long>::operator=(class std::numeric_limits<long> const & __ptr64) __ptr64 ,
public: class std::numeric_limits<unsigned long> & __ptr64 __cdecl std::numeric_limits<unsigned
long>::operator=(class std::numeric_limits<unsigned long> const & __ptr64) __ptr64 , public: class
std::numeric_limits<float> & __ptr64 __cdecl std::numeric_limits<float>::operator=(class

std::numeric_limits<float> const & __ptr64) __ptr64 , public: class std::numeric_limits<double> & __ptr64 __cdecl std::numeric_limits<double>::operator=(class std::numeric_limits<double> const & __ptr64) __ptr64 , public: class std::numeric_limits<long double> & __ptr64 __cdecl std::numeric_limits<long double>::operator=(class std::numeric_limits<long double> const & __ptr64) __ptr64 , public: class std::numeric_limits<__int64> & __ptr64 __cdecl std::numeric_limits<__int64>::operator=(class std::numeric_limits<__int64> const & __ptr64) __ptr64 , public: class std::numeric_limits<unsigned __int64> & __ptr64 __cdecl std::numeric_limits<unsigned __int64>::operator=(class std::numeric_limits<unsigned __int64> const & __ptr64) __ptr64 , public: class std::numeric_limits<bool> & __ptr64 __cdecl std::numeric_limits<bool>::operator=(class std::numeric_limits<bool> const & __ptr64) __ptr64 , public: class std::numeric_limits<wchar_t> & __ptr64 __cdecl std::numeric_limits<wchar_t>::operator=(class std::numeric_limits<wchar_t> const & __ptr64) __ptr64 , public: class std::ios_base::Init & __ptr64 __cdecl std::ios_base::Init::operator=(class std::ios_base::Init const & __ptr64) __ptr64 , public: class std::_Container_base_secure & __ptr64 __cdecl std::_Container_base_secure::operator=(class std::_Container_base_secure const & __ptr64) __ptr64 , public: class std::_Init_locks & __ptr64 __cdecl std::_Init_locks::operator=(class std::_Init_locks const & __ptr64) __ptr64 , public: struct std::_Num_base & __ptr64 __cdecl std::_Num_base::operator=(struct std::_Num_base const & __ptr64) __ptr64 , public: struct std::_Num_float_base & __ptr64 __cdecl std::_Num_float_base::operator=(struct std::_Num_float_base const & __ptr64) __ptr64 , public: struct std::_Num_int_base & __ptr64 __cdecl std::_Num_int_base::operator=(struct std::_Num_int_base const & __ptr64) __ptr64 , public: class std::_String_base & __ptr64 __cdecl std::_String_base::operator=(class std::_String_base const & __ptr64) __ptr64 , public: class std::_Timevec & __ptr64 __cdecl std::_Timevec::operator=(class std::_Timevec const & __ptr64) __ptr64 , public: class std::_UShinit & __ptr64 __cdecl std::_UShinit::operator=(class std::_UShinit const & __ptr64) __ptr64 , public: class std::_Winit & __ptr64 __cdecl std::_Winit::operator=(class std::_Winit const & __ptr64) __ptr64 , public: class std::ios_base & __ptr64 __cdecl std::ios_base::operator=(class std::ios_base const & __ptr64) __ptr64 , public: class std::locale & __ptr64 __cdecl std::locale::operator=(class std::locale const & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(short & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(unsigned short & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(int & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(unsigned int & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(long & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(unsigned long & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(float & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(double & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(long double & __ptr64) __ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::operator>>(void * __ptr64 & __ptr64)


```
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(unsigned int) __ptr64 ,
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(long) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(unsigned long) __ptr64 ,
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(float) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(double) __ptr64 , public:
class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(long double) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
> & __ptr64 __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::operator<<(class std::ios_base & __ptr64 (__cdecl*)(class std::ios_base & __ptr64)) __ptr64
,#####
#####
#####, public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(void const *
__ptr64) __ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> &
__ptr64 __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::operator<<(__int64) __ptr64 , public: class std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t>> & __ptr64 __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t>>::operator<<(unsigned __int64) __ptr64 , public: class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>>::operator<<(bool) __ptr64 , public:
bool __cdecl std::ios_base::operator!(void)const __ptr64 , public: bool __cdecl
std::locale::operator==(class std::locale const & __ptr64)const __ptr64 , public: bool __cdecl
std::locale::operator!=(class std::locale const & __ptr64)const __ptr64 , public: char & __ptr64
__cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::operator[](struct std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::_Size_type_nosycl) __ptr64 , public: char & __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>>::operator[](unsigned __int64) __ptr64 , public:
char const & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>>::operator[](struct std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>>::_Size_type_nosycl)const __ptr64 , public: char const & __ptr64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>>::operator[](unsigned
__int64)const __ptr64
,#####
#####
#####
#####, public: unsigned short & __ptr64 __cdecl std::basic_string<unsigned short,struct
```

```
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::operator[](unsigned
__int64) __ptr64
,#####
#####
#####
#####, public: unsigned short const & __ptr64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::operator[](unsigned
__int64)const __ptr64
,#####
#####
#####
#####, public: wchar_t & __ptr64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::operator[](unsigned __int64) __ptr64
,#####
#####
#####
#####, public: wchar_t const & __ptr64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::operator[](unsigned __int64)const
__ptr64 , public: __cdecl std::locale::id::operator unsigned __int64(void) __ptr64 , public: __cdecl
std::ios_base::operator void * __ptr64(void)const __ptr64 , public: class std::complex<float> &
__ptr64 __cdecl std::complex<float>::operator*=(float const & __ptr64) __ptr64 , public: class
std::complex<float> & __ptr64 __cdecl std::complex<float>::operator*=(class std::complex<float>
const & __ptr64) __ptr64 , public: class std::complex<double> & __ptr64 __cdecl
std::complex<double>::operator*=(double const & __ptr64) __ptr64 , public: class
std::complex<double> & __ptr64 __cdecl std::complex<double>::operator*=(class
std::complex<double> const & __ptr64) __ptr64 , public: class std::complex<long double> & __ptr64
__cdecl std::complex<long double>::operator*=(long double const & __ptr64) __ptr64 , public: class
std::complex<long double> & __ptr64 __cdecl std::complex<long double>::operator*=(class
std::complex<long double> const & __ptr64) __ptr64
,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::operator+=(char) __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::operator+=(char const * __ptr64) __ptr64
,#####
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#####,#####
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#####,#####
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```


constructor closure'(void) __ptr64 , public: void __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >>::`default constructor
closure'(void) __ptr64 , public: void __cdecl std::time_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> >>::`default constructor closure'(void)
__ptr64 , public: void __cdecl std::time_put<unsigned short,class std::ostreambuf_iterator<unsigned
short,struct std::char_traits<unsigned short> >>::`default constructor closure'(void) __ptr64 , public:
void __cdecl std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> >>::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::locale::_Locimp::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::_Locinfo::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::_Timevec::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::codecvt_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::ctype_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::locale::facet::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::locale::id::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::messages_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::money_base::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::strstreambuf::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::time_base::`default constructor closure'(void) __ptr64 , public: class std::_Locinfo & __ptr64
__cdecl std::_Locinfo::_Addcats(int,char const * __ptr64) __ptr64 , private: void __cdecl
std::locale::_Locimp::_Addfac(class std::locale::facet * __ptr64,unsigned __int64) __ptr64 , public:
class std::locale & __ptr64 __cdecl std::locale::_Addfac(class std::locale::facet * __ptr64,unsigned
__int64,unsigned __int64) __ptr64 , public: static void __cdecl std::ios_base::_Addstd(class
std::ios_base * __ptr64) , void __cdecl _Atexit(void (__cdecl*)(void)) , __int64 const std::_BADOFF ,
__int64 const & __ptr64 __cdecl std::_BADOFF_func(void) , private: void __cdecl
std::ios_base::_Callfns(enum std::ios_base::event) __ptr64 , class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::_Cerr_func(void) , protected: void __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::_Chassign(unsigned
__int64,unsigned __int64,char) __ptr64 , protected: void __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short>
>::_Chassign(unsigned __int64,unsigned __int64,unsigned short) __ptr64 , protected: void __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::_Chassign(unsigned __int64,unsigned __int64,wchar_t) __ptr64 , class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::_Cin_func(void) , float
const `class std::complex<float> __cdecl std::log<float>(class std::complex<float> const &
__ptr64)::`6'::_Cl , double const `class std::complex<double> __cdecl std::log<double>(class
std::complex<double> const & __ptr64)::`6'::_Cl , private: static class std::locale::_Locimp * __ptr64
__ptr64 std::locale::_Locimp::_Clocptr , private: static class std::locale::_Locimp * __ptr64 & __ptr64
__cdecl std::locale::_Locimp::_Clocptr_func(void) , class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::_Clog_func(void) , float const `class
std::complex<float> __cdecl std::log<float>(class std::complex<float> const & __ptr64)::`6'::_Cm ,
double const `class std::complex<double> __cdecl std::log<double>(class std::complex<double>
const & __ptr64)::`6'::_Cm , protected: void __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::_Copy(unsigned __int64,unsigned __int64)
__ptr64 , protected: void __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::_Copy(unsigned __int64,unsigned __int64) __ptr64 ,
protected: void __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::_Copy(unsigned __int64,unsigned __int64) __ptr64 , public: unsigned

```

__int64 __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::_Copy_s(char * __ptr64,unsigned __int64,unsigned __int64,unsigned __int64)const __ptr64 ,
public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::_Copy_s(unsigned short * __ptr64,unsigned
__int64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::_Copy_s(wchar_t * __ptr64,unsigned __int64,unsigned __int64,unsigned __int64)const __ptr64 ,
public: static char * __ptr64 __cdecl std::char_traits<char>::_Copy_s(char * __ptr64,unsigned
__int64,char const * __ptr64,unsigned __int64) , public: static unsigned short * __ptr64 __cdecl
std::char_traits<unsigned short>::_Copy_s(unsigned short * __ptr64,unsigned __int64,unsigned
short const * __ptr64,unsigned __int64) , public: static wchar_t * __ptr64 __cdecl
std::char_traits<wchar_t>::_Copy_s(wchar_t * __ptr64,unsigned __int64,wchar_t const *
__ptr64,unsigned __int64) , public: static float __cdecl std::_Ctraits<float>::_Cosh(float,float) ,
public: static double __cdecl std::_Ctraits<double>::_Cosh(double,double) , public: static long double
__cdecl std::_Ctraits<long double>::_Cosh(long double,long double) , class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::_Cout_func(void) ,
void __cdecl std::_Debug_message(char const * __ptr64,char const * __ptr64) , public: class
std::locale::facet * __ptr64 __cdecl std::locale::facet::_Decref(void) __ptr64 , protected: virtual char
const * __ptr64 __cdecl std::ctype<char>::_Do_narrow_s(char const * __ptr64,char const *
__ptr64,char,char * __ptr64,unsigned __int64)const __ptr64 , protected: virtual unsigned short
const * __ptr64 __cdecl std::ctype<unsigned short>::_Do_narrow_s(unsigned short const *
__ptr64,unsigned short const * __ptr64,char,char * __ptr64,unsigned __int64)const __ptr64 ,
protected: virtual wchar_t const * __ptr64 __cdecl std::ctype<wchar_t>::_Do_narrow_s(wchar_t
const * __ptr64,wchar_t const * __ptr64,char,char * __ptr64,unsigned __int64)const __ptr64 ,
protected: virtual char const * __ptr64 __cdecl std::ctype<char>::_Do_widen_s(char const *
__ptr64,char const * __ptr64,char * __ptr64,unsigned __int64)const __ptr64 , protected: virtual
char const * __ptr64 __cdecl std::ctype<unsigned short>::_Do_widen_s(char const * __ptr64,char
const * __ptr64,unsigned short * __ptr64,unsigned __int64)const __ptr64 , protected: virtual char
const * __ptr64 __cdecl std::ctype<wchar_t>::_Do_widen_s(char const * __ptr64,char const *
__ptr64,wchar_t * __ptr64,unsigned __int64)const __ptr64 , protected: char __cdecl
std::ctype<unsigned short>::_Donarrow(unsigned short,char)const __ptr64 , protected: char __cdecl
std::ctype<wchar_t>::_Donarrow(wchar_t,char)const __ptr64 , protected: unsigned short __cdecl
std::ctype<unsigned short>::_Dowiden(char)const __ptr64 , protected: wchar_t __cdecl
std::ctype<wchar_t>::_Dowiden(char)const __ptr64 , protected: bool __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::_Endwrite(void) __ptr64 , protected: bool
__cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::_Endwrite(void)
__ptr64 , protected: bool __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t>
>::_Endwrite(void) __ptr64 , protected: void __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::_Eos(unsigned __int64) __ptr64 , protected: void
__cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> >::_Eos(unsigned __int64) __ptr64 , protected: void __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::_Eos(unsigned __int64) __ptr64 , public: static short __cdecl std::_Ctraits<float>::_Exp(float *
__ptr64,float,short) , public: static short __cdecl std::_Ctraits<double>::_Exp(double *
__ptr64,double,short) , public: static short __cdecl std::_Ctraits<long double>::_Exp(long double *
__ptr64,long double,short) , private: char * __ptr64 __cdecl std::num_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> > >::_Fmt(char * __ptr64,char,int)const
__ptr64 , private: char * __ptr64 __cdecl std::num_put<unsigned short,class

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#####,#####
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#####, public: struct lconv const
* __ptr64 __cdecl std::_Locinfo::_Getlconv(void)const __ptr64
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#####,#####
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#####,#####
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#####,#####
#####
#####, public: char const * __ptr64 __cdecl
std::_Locinfo::_Getmonths(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl std::_Locinfo::_Getname(void)const
__ptr64 , public: void * __ptr64 __cdecl std::_Timevec::_Getptr(void)const __ptr64 , private: int
__cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char>
>::_Getstate(int) __ptr64 , private: int __cdecl std::basic_stringbuf<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::_Getstate(int) __ptr64 ,
private: int __cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::_Getstate(int) __ptr64 , public: class std::_Timevec __cdecl
std::_Locinfo::_Gettnames(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::_Locinfo::_Gettrue(void)const __ptr64 , protected: __int64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::_Gnavail(void)const __ptr64 , protected:
__int64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::_Gnavail(void)const __ptr64 , protected: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Gnavail(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::_Gndec(void) __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gndec(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gndec(void) __ptr64 , protected:
char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Gninc(void)
__ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gninc(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gninc(void) __ptr64 , protected:
char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Gnpreinc(void)
__ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Gnpreinc(void) __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Gnpreinc(void) __ptr64 ,
protected: bool __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::_Grow(unsigned __int64,bool) __ptr64 , protected: bool __cdecl
std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> >::_Grow(unsigned __int64,bool) __ptr64 , protected: bool __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::_Grow(unsigned __int64,bool) __ptr64 , private: int __cdecl std::num_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> > >::_Hexdig(char,char,char,char)const
```

```
__ptr64 , private: int __cdecl std::num_get<unsigned short,class std::istreambuf_iterator<unsigned
short,struct std::char_traits<unsigned short> >>::_Hexdig(unsigned short,unsigned short,unsigned
short,unsigned short)const __ptr64 , private: int __cdecl std::num_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::_Hexdig(wchar_t,wchar_t,wchar_t,wchar_t)const __ptr64 , private: static int
std::locale::id::_Id_cnt , private: static int & __ptr64 __cdecl std::locale::id::_Id_cnt_func(void) ,
public: static class std::locale::id & __ptr64 __cdecl std::codecvt<unsigned
short,char,int>::_Id_func(void) , public: static class std::locale::id & __ptr64 __cdecl
std::codecvt<wchar_t,char,int>::_Id_func(void) , public: static class std::locale::id & __ptr64 __cdecl
std::ctype<char>::_Id_func(void) , public: static class std::locale::id & __ptr64 __cdecl
std::ctype<unsigned short>::_Id_func(void) , public: static class std::locale::id & __ptr64 __cdecl
std::ctype<wchar_t>::_Id_func(void) , private: char * __ptr64 __cdecl std::num_put<char,class
std::ostreambuf_iterator<char,struct std::char_traits<char> >>::_Ifmt(char * __ptr64,char const *
__ptr64,int)const __ptr64 , private: char * __ptr64 __cdecl std::num_put<unsigned short,class
std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >>::_Ifmt(char *
__ptr64,char const * __ptr64,int)const __ptr64 , private: char * __ptr64 __cdecl
std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::_Ifmt(char * __ptr64,char const * __ptr64,int)const __ptr64 , public: void __cdecl
std::locale::facet::_Incrf(void) __ptr64 , private: static int std::ios_base::_Index , private: static int &
__ptr64 __cdecl std::ios_base::_Index_func(void) , public: static float __cdecl
std::_Ctraits<float>::_Infv(float) , public: static double __cdecl std::_Ctraits<double>::_Infv(double) ,
public: static long double __cdecl std::_Ctraits<long double>::_Infv(long double) , protected: void
__cdecl std::_Mpunct<char>::_Init(class std::_Locinfo const & __ptr64,bool) __ptr64 , protected:
void __cdecl std::_Mpunct<unsigned short>::_Init(class std::_Locinfo const & __ptr64,bool) __ptr64 ,
protected: void __cdecl std::_Mpunct<wchar_t>::_Init(class std::_Locinfo const & __ptr64,bool)
__ptr64 , protected: void __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::_Init(struct
_iobuf * __ptr64,enum std::basic_filebuf<char,struct std::char_traits<char> >::_Initfl) __ptr64 ,
protected: void __cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short>
>::_Init(struct _iobuf * __ptr64,enum std::basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> >::_Initfl) __ptr64 , protected: void __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_Init(struct _iobuf * __ptr64,enum
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_Initfl) __ptr64 , protected: void
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Init(char * __ptr64 *
__ptr64,char * __ptr64 * __ptr64,int * __ptr64,char * __ptr64 * __ptr64,char * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::_Init(void) __ptr64
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#####, protected: void __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::_Init(void) __ptr64 , protected: void __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Init(wchar_t * __ptr64 *
__ptr64,wchar_t * __ptr64 * __ptr64,int * __ptr64,wchar_t * __ptr64 * __ptr64,wchar_t * __ptr64 *
__ptr64,int * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Init(void) __ptr64 , protected: void __cdecl
std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char> >::_Init(char const *
__ptr64,unsigned __int64,int) __ptr64 , protected: void __cdecl std::basic_stringbuf<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::_Init(unsigned
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std::char_traits<wchar_t> > >>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void
__cdecl std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> >
>>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void __cdecl
std::time_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected:
void __cdecl std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct
std::char_traits<wchar_t> > >>::_Init(class std::_Locinfo const & __ptr64) __ptr64 , protected: void
__cdecl std::ios_base::_Init(void) __ptr64 , private: static class std::locale::_Locimp * __ptr64
__cdecl std::locale::_Init(void) , protected: void __cdecl std::strstreambuf::_Init(__int64,char *
__ptr64,char * __ptr64,int) __ptr64 , private: static int std::ios_base::Init::_Init_cnt , private: static
int std::_UShinit::_Init_cnt , private: static int std::_Winit::_Init_cnt , private: static int & __ptr64
__cdecl std::ios_base::Init::_Init_cnt_func(void) , private: static void __cdecl
std::ios_base::Init::_Init_ctor(class std::ios_base::Init * __ptr64) , private: static void __cdecl
std::ios_base::Init::_Init_dtor(class std::ios_base::Init * __ptr64) , private: static void __cdecl
std::_Init_locks::_Init_locks_ctor(class std::_Init_locks * __ptr64) , private: static void __cdecl
std::_Init_locks::_Init_locks_dtor(class std::_Init_locks * __ptr64) , protected: void __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >>::_Initcvt(class std::codecvt<char,char,int> *
__ptr64) __ptr64 , protected: void __cdecl std::basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> >>::_Initcvt(class std::codecvt<unsigned short,char,int> * __ptr64)
__ptr64 , protected: void __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t>
>>::_Initcvt(class std::codecvt<wchar_t,char,int> * __ptr64) __ptr64 , protected: bool __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >>::_Inside(char const *
__ptr64) __ptr64 , protected: bool __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >>::_Inside(unsigned short const
* __ptr64) __ptr64 , protected: bool __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >>::_Inside(wchar_t const * __ptr64) __ptr64
, private: static void __cdecl std::ios_base::_ios_base_dtor(class std::ios_base * __ptr64) , public:
bool __cdecl std::basic_istream<char,struct std::char_traits<char> >>::_lpx(bool) __ptr64 , public:
bool __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>>::_lpx(bool) __ptr64 , public: bool __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >>::_lpx(bool) __ptr64
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#####, public: static bool __cdecl std::_Ctraits<float>::_Isinf(float) ,
public: static bool __cdecl std::_Ctraits<double>::_Isinf(double) , public: static bool __cdecl
std::_Ctraits<long double>::_Isinf(long double) , public: static bool __cdecl
std::_Ctraits<float>::_Isnan(float) , public: static bool __cdecl std::_Ctraits<double>::_Isnan(double) ,
public: static bool __cdecl std::_Ctraits<long double>::_Isnan(long double) , private: static void
__cdecl std::locale::_Locimp::_Locimp_Addfac(class std::locale::_Locimp * __ptr64,class
std::locale::facet * __ptr64,unsigned __int64) , private: static void __cdecl
std::locale::_Locimp::_Locimp_ctor(class std::locale::_Locimp * __ptr64,class std::locale::_Locimp
```

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const & __ptr64), private: static void __cdecl std::locale::_Locimp::_Locimp_dtor(class
std::locale::_Locimp * __ptr64), public: static class std::_Locinfo & __ptr64 __cdecl
std::_Locinfo::_Locinfo_Addcats(class std::_Locinfo * __ptr64,int,char const * __ptr64), public: static
void __cdecl std::_Locinfo::_Locinfo_ctor(class std::_Locinfo * __ptr64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64),
public: static void __cdecl std::_Locinfo::_Locinfo_ctor(class std::_Locinfo * __ptr64,int,char const *
__ptr64), public: static void __cdecl std::_Locinfo::_Locinfo_ctor(class std::_Locinfo * __ptr64,char
const * __ptr64), public: static void __cdecl std::_Locinfo::_Locinfo_dtor(class std::_Locinfo *
__ptr64), public: void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Lock(void)
__ptr64, public: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short> >::_Lock(void) __ptr64, public: void __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Lock(void) __ptr64, public: void __cdecl std::_Mutex::_Lock(void)
__ptr64, private: static void __cdecl std::_Lockit::_Lockit_ctor(class std::_Lockit * __ptr64), private:
static void __cdecl std::_Lockit::_Lockit_ctor(class std::_Lockit * __ptr64,int), public: static void
__cdecl std::_Lockit::_Lockit_ctor(int), private: static void __cdecl std::_Lockit::_Lockit_dtor(class
std::_Lockit * __ptr64), public: static void __cdecl std::_Lockit::_Lockit_dtor(int), void __cdecl
std::tr1::_MP_Add(unsigned __int64 * __ptr64 const,unsigned __int64), unsigned __int64 __cdecl
std::tr1::_MP_Get(unsigned __int64 * __ptr64 const), void __cdecl std::tr1::_MP_Mul(unsigned
__int64 * __ptr64 const,unsigned __int64,unsigned __int64), void __cdecl
std::tr1::_MP_Rem(unsigned __int64 * __ptr64 const,unsigned __int64), private: static class
std::locale::_Locimp * __ptr64 __cdecl std::locale::_Locimp::_Makeloc(class std::_Locinfo const &
__ptr64,int,class std::locale::_Locimp * __ptr64,class std::locale const * __ptr64), private: static void
__cdecl std::locale::_Locimp::_Makeushloc(class std::_Locinfo const & __ptr64,int,class
std::locale::_Locimp * __ptr64,class std::locale const * __ptr64), private: static void __cdecl
std::locale::_Locimp::_Makewloc(class std::_Locinfo const & __ptr64,int,class std::locale::_Locimp *
__ptr64,class std::locale const * __ptr64), private: static void __cdecl
std::locale::_Locimp::_Makexloc(class std::_Locinfo const & __ptr64,int,class std::locale::_Locimp *
__ptr64,class std::locale const * __ptr64), private: void __cdecl
std::_Mpunct<char>::_Makpat(struct std::money_base::pattern & __ptr64,unsigned int,unsigned
int,unsigned int) __ptr64, private: void __cdecl std::_Mpunct<unsigned short>::_Makpat(struct
std::money_base::pattern & __ptr64,unsigned int,unsigned int,unsigned int) __ptr64, private: void
__cdecl std::_Mpunct<wchar_t>::_Makpat(struct std::money_base::pattern & __ptr64,unsigned
int,unsigned int,unsigned int) __ptr64, public: static char * __ptr64 __cdecl
std::char_traits<char>::_Move_s(char * __ptr64,unsigned __int64,char const * __ptr64,unsigned
__int64), public: static unsigned short * __ptr64 __cdecl std::char_traits<unsigned
short>::_Move_s(unsigned short * __ptr64,unsigned __int64,unsigned short const *
__ptr64,unsigned __int64), public: static wchar_t * __ptr64 __cdecl
std::char_traits<wchar_t>::_Move_s(wchar_t * __ptr64,unsigned __int64,wchar_t const *
__ptr64,unsigned __int64), private: static void __cdecl std::_Mutex::_Mutex_Lock(class std::_Mutex
* __ptr64), private: static void __cdecl std::_Mutex::_Mutex_Unlock(class std::_Mutex * __ptr64),
private: static void __cdecl std::_Mutex::_Mutex_ctor(class std::_Mutex * __ptr64), private: static
void __cdecl std::_Mutex::_Mutex_dtor(class std::_Mutex * __ptr64), protected: char * __ptr64
__cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::_Myptr(void) __ptr64, protected: char const * __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::_Myptr(void) const __ptr64, protected: unsigned
short * __ptr64 __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::_Myptr(void) __ptr64, protected: unsigned short
const * __ptr64 __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned

```



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short>,class std::allocator<unsigned short> >::_Myptr(void)const __ptr64 , protected: wchar_t *
__ptr64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::_Myptr(void) __ptr64 , protected: wchar_t const * __ptr64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::_Myptr(void)const __ptr64 , public: static float __cdecl std::_Ctraits<float>::_Nanv(float) , public:
static double __cdecl std::_Ctraits<double>::_Nanv(double) , public: static long double __cdecl
std::_Ctraits<long double>::_Nanv(long double) , public: char const * __ptr64 __cdecl
std::ctype<char>::_Narrow_s(char const * __ptr64,char const * __ptr64,char,char *
__ptr64,unsigned __int64)const __ptr64 , public: unsigned short const * __ptr64 __cdecl
std::ctype<unsigned short>::_Narrow_s(unsigned short const * __ptr64,unsigned short const *
__ptr64,char,char * __ptr64,unsigned __int64)const __ptr64 , public: wchar_t const * __ptr64
__cdecl std::ctype<wchar_t>::_Narrow_s(wchar_t const * __ptr64,wchar_t const *
__ptr64,char,char * __ptr64,unsigned __int64)const __ptr64 , void __cdecl std::_Nomemory(void) ,
float const `float __cdecl std::_Fabs<float>(class std::complex<float> const & __ptr64,int *
__ptr64)'::`32'::_Oneplusroot2high , double const `double __cdecl std::_Fabs<double>(class
std::complex<double> const & __ptr64,int * __ptr64)'::`32'::_Oneplusroot2high , float const `float
__cdecl std::_Fabs<float>(class std::complex<float> const & __ptr64,int *
__ptr64)'::`32'::_Oneplusroot2low , double const `double __cdecl std::_Fabs<double>(class
std::complex<double> const & __ptr64,int * __ptr64)'::`32'::_Oneplusroot2low , public: void __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::_Osfx(void) __ptr64 , public: void __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::_Osfx(void) __ptr64 ,
public: void __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::_Osfx(void)
__ptr64
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#####,#####, protected: __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::_Pnavail(void)const __ptr64 , protected: __int64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::_Pnavail(void)const
__ptr64 , protected: __int64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::_Pnavail(void)const __ptr64 , protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::_Pninc(void) __ptr64 , protected: unsigned short * __ptr64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::_Pninc(void) __ptr64
, protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::_Pninc(void) __ptr64 , class std::basic_ostream<char,struct
std::char_traits<char> > * __ptr64 __ptr64 std::_Ptr_cerr , class std::basic_istream<char,struct
std::char_traits<char> > * __ptr64 __ptr64 std::_Ptr_cin , class std::basic_ostream<char,struct
std::char_traits<char> > * __ptr64 __ptr64 std::_Ptr_clog , class std::basic_ostream<char,struct
std::char_traits<char> > * __ptr64 __ptr64 std::_Ptr_cout , class std::basic_ostream<unsigned
short,struct std::char_traits<unsigned short> > * __ptr64 __ptr64 std::_Ptr_wcerr , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __ptr64 std::_Ptr_wcerr ,
class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > * __ptr64 __ptr64
```


std::_Ctraits<double>::_Sinh(double,double) , public: static long double __cdecl std::_Ctraits<long double>::_Sinh(long double,long double) , int `protected: void __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::_Init(struct _iobuf * __ptr64,enum std::basic_filebuf<char,struct std::char_traits<char> >::_Initfl) __ptr64:'`2':_Stinit , int `protected: void __cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::_Init(struct _iobuf * __ptr64,enum std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::_Initfl) __ptr64:'`2':_Stinit , int `protected: void __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_Init(struct _iobuf * __ptr64,enum std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::_Initfl) __ptr64:'`2':_Stinit , private: static bool std::ios_base::_Sync , private: static bool & __ptr64 __cdecl std::ios_base::_Sync_func(void) , void __cdecl std::_Throw(class stdext::exception const & __ptr64) , private: void __cdecl std::_Mpunct<char>::_Tidy(void) __ptr64 , private: void __cdecl std::_Mpunct<unsigned short>::_Tidy(void) __ptr64 , private: void __cdecl std::_Mpunct<wchar_t>::_Tidy(void) __ptr64 , protected: void __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::_Tidy(bool,unsigned __int64) __ptr64 , protected: void __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::_Tidy(bool,unsigned __int64) __ptr64 , protected: void __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::_Tidy(bool,unsigned __int64) __ptr64 , protected: void __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char> >::_Tidy(void) __ptr64 , protected: void __cdecl std::basic_stringbuf<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::_Tidy(void) __ptr64 , protected: void __cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::_Tidy(void) __ptr64 , protected: void __cdecl std::ctype<char>::_Tidy(void) __ptr64 , private: void __cdecl std::numpunct<char>::_Tidy(void) __ptr64 , private: void __cdecl std::numpunct<unsigned short>::_Tidy(void) __ptr64 , private: void __cdecl std::numpunct<wchar_t>::_Tidy(void) __ptr64 , private: void __cdecl std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::_Tidy(void) __ptr64 , private: void __cdecl std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::_Tidy(void) __ptr64 , private: void __cdecl std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::_Tidy(void) __ptr64 , private: void __cdecl std::ios_base::_Tidy(void) __ptr64 , protected: void __cdecl std::stringstream::_Tidy(void) __ptr64 , public: void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::_Unlock(void) __ptr64 , public: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::_Unlock(void) __ptr64 , public: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::_Unlock(void) __ptr64 , public: void __cdecl std::_Mutex::_Unlock(void) __ptr64 , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::_Wcerr_func(void) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::_Wcerr_func(void) , class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::_Wcin_func(void) , class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::_Wcin_func(void) , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::_Wclog_func(void) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::_Wclog_func(void) , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::_Wcout_func(void) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::_Wcout_func(void) , public: char const * __ptr64 __cdecl std::ctype<char>::_Widen_s(char const * __ptr64,char const * __ptr64,char *

__ptr64,unsigned __int64)const __ptr64 , public: char const * __ptr64 __cdecl std::ctype<unsigned short>::_Widen_s(char const * __ptr64,char const * __ptr64,unsigned short * __ptr64,unsigned __int64)const __ptr64 , public: char const * __ptr64 __cdecl std::ctype<wchar_t>::_Widen_s(char const * __ptr64,char const * __ptr64,wchar_t * __ptr64,unsigned __int64)const __ptr64 , float __cdecl std::tr1::XLgamma(float) , double __cdecl std::tr1::XLgamma(double) , long double __cdecl std::tr1::XLgamma(long double) , void __cdecl std::tr1::Xbad(enum std::tr1::regex_constants::error_type) , struct _iobuf * __ptr64 __cdecl std::_Xfsopen(wchar_t const * __ptr64,wchar_t const * __ptr64,int) , void __cdecl std::tr1::Xfunc(void) , void __cdecl std::tr1::Xinvalid(char const * __ptr64) , public: static void __cdecl std::_String_base::_Xinvarg(void) , public: static void __cdecl std::_String_base::_Xlen(void) , void __cdecl std::tr1::Xmem(void) , void __cdecl std::tr1::Xoutrange(void) , public: static void __cdecl std::_String_base::_Xran(void) , protected: static void __cdecl std::ctype_base::_Xran(void) , protected: virtual __int64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::_Xsgetn_s(char * __ptr64,unsigned __int64,__int64) __ptr64 , protected: virtual __int64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::_Xsgetn_s(unsigned short * __ptr64,unsigned __int64,__int64) __ptr64 , protected: virtual __int64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::_Xsgetn_s(wchar_t * __ptr64,unsigned __int64,__int64) __ptr64 , void __cdecl std::tr1::Xweak(void) , public: char * __ptr64 __cdecl std::allocator<char>::address(char & __ptr64)const __ptr64 , public: char const * __ptr64 __cdecl std::allocator<char>::address(char const & __ptr64)const __ptr64 , public: unsigned short * __ptr64 __cdecl std::allocator<unsigned short>::address(unsigned short & __ptr64)const __ptr64 , public: unsigned short const * __ptr64 __cdecl std::allocator<unsigned short>::address(unsigned short const & __ptr64)const __ptr64 , public: wchar_t * __ptr64 __cdecl std::allocator<wchar_t>::address(wchar_t & __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl std::allocator<wchar_t>::address(wchar_t const & __ptr64)const __ptr64 , public: char * __ptr64 __cdecl std::allocator<char>::allocate(unsigned __int64) __ptr64 , public: char * __ptr64 __cdecl std::allocator<char>::allocate(unsigned __int64,void const * __ptr64) __ptr64 , public: unsigned short * __ptr64 __cdecl std::allocator<unsigned short>::allocate(unsigned __int64) __ptr64 , public: unsigned short * __ptr64 __cdecl std::allocator<unsigned short>::allocate(unsigned __int64,void const * __ptr64) __ptr64 , public: wchar_t * __ptr64 __cdecl std::allocator<wchar_t>::allocate(unsigned __int64) __ptr64 , public: wchar_t * __ptr64 __cdecl std::allocator<wchar_t>::allocate(unsigned __int64,void const * __ptr64) __ptr64 , public: bool __cdecl std::codecvt_base::always_noconv(void)const __ptr64 ,#####

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#####,#####, public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>>::_append(char const * __ptr64) __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>>::_append(char const * __ptr64,unsigned __int64) __ptr64


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#####, public: static char * __ptr64
__cdecl std::char_traits<char>::assign(char * __ptr64,unsigned __int64,char) , public: static void
__cdecl std::char_traits<char>::assign(char & __ptr64,char const & __ptr64) , public: static unsigned
short * __ptr64 __cdecl std::char_traits<unsigned short>::assign(unsigned short * __ptr64,unsigned
__int64,unsigned short) , public: static void __cdecl std::char_traits<unsigned
short>::assign(unsigned short & __ptr64,unsigned short const & __ptr64) , public: static wchar_t *
__ptr64 __cdecl std::char_traits<wchar_t>::assign(wchar_t * __ptr64,unsigned __int64,wchar_t) ,
public: static void __cdecl std::char_traits<wchar_t>::assign(wchar_t & __ptr64,wchar_t const &
__ptr64) , public: char & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::at(unsigned __int64) __ptr64 , public: char const & __ptr64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::at(unsigned
__int64)const __ptr64 , public: unsigned short & __ptr64 __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::at(unsigned
__int64) __ptr64 , public: unsigned short const & __ptr64 __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::at(unsigned
__int64)const __ptr64 , public: wchar_t & __ptr64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::at(unsigned __int64) __ptr64 , public:
wchar_t const & __ptr64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::at(unsigned __int64)const __ptr64 , public: static float __cdecl
std::_Ctraits<float>::atan2(float,float) , public: static double __cdecl
std::_Ctraits<double>::atan2(double,double) , public: static long double __cdecl std::_Ctraits<long
double>::atan2(long double,long double) , public: bool __cdecl std::ios_base::bad(void)const
__ptr64 , public: class std::_String_iterator<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::begin(void) __ptr64 , public: class std::_String_const_iterator<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::begin(void)const __ptr64
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#####, public: class std::_String_iterator<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::begin(void) __ptr64 , public: class
std::_String_const_iterator<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >
__cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::begin(void)const __ptr64 , public: char const * __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::c_str(void)const __ptr64 , public: unsigned short
const * __ptr64 __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::c_str(void)const __ptr64 , public: wchar_t const *
__ptr64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::c_str(void)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::capacity(void)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::capacity(void)const __ptr64
, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::capacity(void)const __ptr64 , class std::basic_ostream<char,struct
std::char_traits<char> > std::cerr , class std::basic_istream<char,struct std::char_traits<char> >
std::cin , public: static class std::locale const & __ptr64 __cdecl std::locale::classic(void) , protected:
static short const * __ptr64 __cdecl std::ctype<char>::classic_table(void) , public: void __cdecl
std::basic_ios<char,struct std::char_traits<char> >::clear(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<char,struct std::char_traits<char> >::clear(unsigned int) __ptr64 , public: void __cdecl
std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::clear(int,bool) __ptr64 ,
public: void __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>
>::clear(unsigned int) __ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::clear(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::clear(unsigned int) __ptr64 , public: void
__cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::clear(void)
__ptr64 , public: void __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::clear(void) __ptr64 , public: void __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::clear(void) __ptr64 , public: void __cdecl std::ios_base::clear(int) __ptr64 , public: void __cdecl
std::ios_base::clear(int,bool) __ptr64 , public: void __cdecl std::ios_base::clear(unsigned int) __ptr64
, class std::basic_ostream<char,struct std::char_traits<char> > std::clog , public: class
std::basic_filebuf<char,struct std::char_traits<char> > * __ptr64 __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::close(void) __ptr64 , public: class
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> > * __ptr64 __cdecl
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::close(void) __ptr64 ,
public: class std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::close(void) __ptr64 , public: void
__cdecl std::basic_fstream<char,struct std::char_traits<char> >::close(void) __ptr64 , public: void
__cdecl std::basic_fstream<unsigned short,struct std::char_traits<unsigned short> >::close(void)
__ptr64 , public: void __cdecl std::basic_fstream<wchar_t,struct std::char_traits<wchar_t>
>::close(void) __ptr64 , public: void __cdecl std::basic_ifstream<char,struct std::char_traits<char>
>::close(void) __ptr64 , public: void __cdecl std::basic_ifstream<unsigned short,struct
std::char_traits<unsigned short> >::close(void) __ptr64 , public: void __cdecl
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std::basic_ifstream<wchar_t,struct std::char_traits<wchar_t>>::close(void) __ptr64 , public: void
__cdecl std::basic_ofstream<char,struct std::char_traits<char>>::close(void) __ptr64 , public: void
__cdecl std::basic_ofstream<unsigned short,struct std::char_traits<unsigned short>>::close(void)
__ptr64 , public: void __cdecl std::basic_ofstream<wchar_t,struct std::char_traits<wchar_t>
>::close(void) __ptr64 , public: void __cdecl std::messages<char>::close(int)const __ptr64 , public:
void __cdecl std::messages<unsigned short>::close(int)const __ptr64 , public: void __cdecl
std::messages<wchar_t>::close(int)const __ptr64 , public: int __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>>::compare(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>> const & __ptr64)const __ptr64 , public: int __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>>::compare(char const
* __ptr64)const __ptr64
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#####, public: int __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>>::compare(unsigned __int64,unsigned __int64,char const * __ptr64,unsigned
__int64)const __ptr64 , public: int __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>>::compare(unsigned __int64,unsigned __int64,char const * __ptr64)const
__ptr64
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#####, public: int __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short>>::compare(unsigned short const * __ptr64)const
__ptr64
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#####, public: int __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short>>::compare(unsigned
__int64,unsigned __int64,unsigned short const * __ptr64,unsigned __int64)const __ptr64 , public:
int __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short>>::compare(unsigned __int64,unsigned __int64,unsigned short const
* __ptr64)const __ptr64 , public: int __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::compare(class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>> const &
__ptr64)const __ptr64 , public: int __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::compare(wchar_t const * __ptr64)const
__ptr64
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#####, public: int __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::compare(unsigned __int64,unsigned
__int64,wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: int __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::compare(unsigned __int64,unsigned __int64,wchar_t const * __ptr64)const __ptr64 , public:
static int __cdecl std::char_traits<char>::compare(char const * __ptr64,char const *
__ptr64,unsigned __int64) , public: static int __cdecl std::char_traits<unsigned
short>::compare(unsigned short const * __ptr64,unsigned short const * __ptr64,unsigned __int64) ,
public: static int __cdecl std::char_traits<wchar_t>::compare(wchar_t const * __ptr64,wchar_t const
* __ptr64,unsigned __int64) , public: int __cdecl std::collate<char>::compare(char const *
__ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64)const __ptr64 , public: int
__cdecl std::collate<unsigned short>::compare(unsigned short const * __ptr64,unsigned short const
* __ptr64,unsigned short const * __ptr64,unsigned short const * __ptr64)const __ptr64 , public: int
__cdecl std::collate<wchar_t>::compare(wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t
const * __ptr64,wchar_t const * __ptr64)const __ptr64 , public: void __cdecl
std::allocator<char>::construct(char * __ptr64,char const & __ptr64) __ptr64 , public: void __cdecl
std::allocator<unsigned short>::construct(unsigned short * __ptr64,unsigned short const & __ptr64)
__ptr64 , public: void __cdecl std::allocator<wchar_t>::construct(wchar_t * __ptr64,wchar_t const &
__ptr64) __ptr64 , public: unsigned __int64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::copy(char * __ptr64,unsigned __int64,unsigned
__int64)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::copy(unsigned short *
__ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::copy(wchar_t * __ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: static char *
__ptr64 __cdecl std::char_traits<char>::copy(char * __ptr64,char const * __ptr64,unsigned __int64)
, public: static unsigned short * __ptr64 __cdecl std::char_traits<unsigned short>::copy(unsigned
short * __ptr64,unsigned short const * __ptr64,unsigned __int64) , public: static wchar_t * __ptr64
__cdecl std::char_traits<wchar_t>::copy(wchar_t * __ptr64,wchar_t const * __ptr64,unsigned
__int64) , public: class std::basic_ios<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ios<char,struct std::char_traits<char> >::copyfmt(class std::basic_ios<char,struct
std::char_traits<char> > const & __ptr64) __ptr64
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#####, public: class std::basic_ios<wchar_t,struct std::char_traits<wchar_t> > & __ptr64
__cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::copyfmt(class
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> > const & __ptr64) __ptr64 , public: class
std::ios_base & __ptr64 __cdecl std::ios_base::copyfmt(class std::ios_base const & __ptr64) __ptr64
, public: static float __cdecl std::_Ctraits<float>::cos(float) , public: static double __cdecl
std::_Ctraits<double>::cos(double) , public: static long double __cdecl std::_Ctraits<long
double>::cos(long double) , class std::basic_ostream<char,struct std::char_traits<char> > std::cout ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<char>::curr_symbol(void)const __ptr64 , public: class std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> > __cdecl
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std::_Mpunct<unsigned short>::curr_symbol(void)const __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl
std::_Mpunct<wchar_t>::curr_symbol(void)const __ptr64 , public: char const * __ptr64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::data(void)const
__ptr64 , public: unsigned short const * __ptr64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::data(void)const __ptr64 ,
public: wchar_t const * __ptr64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::data(void)const __ptr64 , public: enum
std::time_base::dateorder __cdecl std::time_get<char,class std::istreambuf_iterator<char,struct
std::char_traits<char> > >::date_order(void)const __ptr64 , public: enum std::time_base::dateorder
__cdecl std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct
std::char_traits<unsigned short> > >::date_order(void)const __ptr64 , public: enum
std::time_base::dateorder __cdecl std::time_get<wchar_t,class
std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::date_order(void)const
__ptr64 , public: void __cdecl std::allocator<char>::deallocate(char * __ptr64,unsigned __int64)
__ptr64 , public: void __cdecl std::allocator<unsigned short>::deallocate(unsigned short *
__ptr64,unsigned __int64) __ptr64 , public: void __cdecl
std::allocator<wchar_t>::deallocate(wchar_t * __ptr64,unsigned __int64) __ptr64 , public: char
__cdecl std::_Mpunct<char>::decimal_point(void)const __ptr64 , public: unsigned short __cdecl
std::_Mpunct<unsigned short>::decimal_point(void)const __ptr64 , public: wchar_t __cdecl
std::_Mpunct<wchar_t>::decimal_point(void)const __ptr64 , public: char __cdecl
std::num_punct<char>::decimal_point(void)const __ptr64 , public: unsigned short __cdecl
std::num_punct<unsigned short>::decimal_point(void)const __ptr64 , public: wchar_t __cdecl
std::num_punct<wchar_t>::decimal_point(void)const __ptr64 , public: static signed char __cdecl
std::numeric_limits<signed char>::denorm_min(void) , public: static char __cdecl
std::numeric_limits<char>::denorm_min(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::denorm_min(void) , public: static short __cdecl
std::numeric_limits<short>::denorm_min(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::denorm_min(void) , public: static int __cdecl
std::numeric_limits<int>::denorm_min(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::denorm_min(void) , public: static long __cdecl
std::numeric_limits<long>::denorm_min(void) , public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::denorm_min(void) , public: static float __cdecl
std::numeric_limits<float>::denorm_min(void) , public: static double __cdecl
std::numeric_limits<double>::denorm_min(void) , public: static long double __cdecl
std::numeric_limits<long double>::denorm_min(void) , public: static __int64 __cdecl
std::numeric_limits<__int64>::denorm_min(void) , public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::denorm_min(void) , public: static bool __cdecl
std::numeric_limits<bool>::denorm_min(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::denorm_min(void) , public: void __cdecl
std::allocator<char>::destroy(char * __ptr64) __ptr64 , public: void __cdecl std::allocator<unsigned
short>::destroy(unsigned short * __ptr64) __ptr64 , public: void __cdecl
std::allocator<wchar_t>::destroy(wchar_t * __ptr64) __ptr64 , public: static int const
std::numeric_limits<signed char>::digits10 , public: static int const
std::numeric_limits<char>::digits10 , public: static int const std::numeric_limits<unsigned
char>::digits10 , public: static int const std::numeric_limits<short>::digits10 , public: static int const
std::numeric_limits<unsigned short>::digits10 , public: static int const
std::numeric_limits<int>::digits10 , public: static int const std::numeric_limits<unsigned

int>::digits10 , public: static int const std::numeric_limits<long>::digits10 , public: static int const
std::numeric_limits<unsigned long>::digits10 , public: static int const
std::numeric_limits<float>::digits10 , public: static int const std::numeric_limits<double>::digits10 ,
public: static int const std::numeric_limits<long double>::digits10 , public: static int const
std::numeric_limits<__int64>::digits10 , public: static int const std::numeric_limits<unsigned
__int64>::digits10 , public: static int const std::numeric_limits<bool>::digits10 , public: static int
const std::numeric_limits<wchar_t>::digits10 , public: static int const std::_Num_base::digits10 ,
public: static int const std::numeric_limits<signed char>::digits , public: static int const
std::numeric_limits<char>::digits , public: static int const std::numeric_limits<unsigned char>::digits ,
public: static int const std::numeric_limits<short>::digits , public: static int const
std::numeric_limits<unsigned short>::digits , public: static int const std::numeric_limits<int>::digits ,
public: static int const std::numeric_limits<unsigned int>::digits , public: static int const
std::numeric_limits<long>::digits , public: static int const std::numeric_limits<unsigned long>::digits ,
public: static int const std::numeric_limits<float>::digits , public: static int const
std::numeric_limits<double>::digits , public: static int const std::numeric_limits<long double>::digits
, public: static int const std::numeric_limits<__int64>::digits , public: static int const
std::numeric_limits<unsigned __int64>::digits , public: static int const
std::numeric_limits<bool>::digits , public: static int const std::numeric_limits<wchar_t>::digits ,
public: static int const std::_Num_base::digits , protected: virtual bool __cdecl std::codecvt<unsigned
short,char,int>::do_always_noconv(void)const __ptr64 , protected: virtual bool __cdecl
std::codecvt<wchar_t,char,int>::do_always_noconv(void)const __ptr64 , protected: virtual bool
__cdecl std::codecvt_base::do_always_noconv(void)const __ptr64 , protected: virtual void __cdecl
std::messages<char>::do_close(int)const __ptr64 , protected: virtual void __cdecl
std::messages<unsigned short>::do_close(int)const __ptr64 , protected: virtual void __cdecl
std::messages<wchar_t>::do_close(int)const __ptr64 , protected: virtual int __cdecl
std::collate<char>::do_compare(char const * __ptr64,char const * __ptr64,char const * __ptr64,char
const * __ptr64)const __ptr64 , protected: virtual int __cdecl std::collate<unsigned
short>::do_compare(unsigned short const * __ptr64,unsigned short const * __ptr64,unsigned short
const * __ptr64,unsigned short const * __ptr64)const __ptr64 , protected: virtual int __cdecl
std::collate<wchar_t>::do_compare(wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const
* __ptr64,wchar_t const * __ptr64)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<char>::do_curr_symbol(void)const __ptr64 , protected: virtual class
std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> > __cdecl std::_Mpunct<unsigned short>::do_curr_symbol(void)const
__ptr64 , protected: virtual class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > __cdecl std::_Mpunct<wchar_t>::do_curr_symbol(void)const __ptr64 ,
protected: virtual enum std::time_base::dateorder __cdecl std::time_get<char,class
std::istreambuf_iterator<char,struct std::char_traits<char> > >::do_date_order(void)const __ptr64 ,
protected: virtual enum std::time_base::dateorder __cdecl std::time_get<unsigned short,class
std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> >
>::do_date_order(void)const __ptr64 , protected: virtual enum std::time_base::dateorder __cdecl
std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> >
>::do_date_order(void)const __ptr64 , protected: virtual char __cdecl
std::_Mpunct<char>::do_decimal_point(void)const __ptr64 , protected: virtual unsigned short
__cdecl std::_Mpunct<unsigned short>::do_decimal_point(void)const __ptr64 , protected: virtual
wchar_t __cdecl std::_Mpunct<wchar_t>::do_decimal_point(void)const __ptr64 , protected: virtual
char __cdecl std::num_punct<char>::do_decimal_point(void)const __ptr64 , protected: virtual

std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<unsigned short>::do_grouping(void)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<wchar_t>::do_grouping(void)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<char>::do_grouping(void)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<unsigned short>::do_grouping(void)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<wchar_t>::do_grouping(void)const __ptr64 , protected: virtual long __cdecl
std::collate<char>::do_hash(char const * __ptr64,char const * __ptr64)const __ptr64 , protected:
virtual long __cdecl std::collate<unsigned short>::do_hash(unsigned short const * __ptr64,unsigned
short const * __ptr64)const __ptr64 , protected: virtual long __cdecl
std::collate<wchar_t>::do_hash(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 ,
protected: virtual int __cdecl std::codecvt<char,char,int>::do_in(int & __ptr64,char const *
__ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,char * __ptr64,char * __ptr64,char *
__ptr64 & __ptr64)const __ptr64

#####, protected: virtual int __cdecl std::codecvt<wchar_t,char,int>::do_in(int & __ptr64,char
const * __ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,wchar_t * __ptr64,wchar_t *
__ptr64,wchar_t * __ptr64 & __ptr64)const __ptr64 , protected: virtual unsigned short const *
__ptr64 __cdecl std::ctype<unsigned short>::do_is(unsigned short const * __ptr64,unsigned short
const * __ptr64,short * __ptr64)const __ptr64 , protected: virtual bool __cdecl std::ctype<unsigned
short>::do_is(short,unsigned short)const __ptr64 , protected: virtual wchar_t const * __ptr64
__cdecl std::ctype<wchar_t>::do_is(wchar_t const * __ptr64,wchar_t const * __ptr64,short *
__ptr64)const __ptr64 , protected: virtual bool __cdecl
std::ctype<wchar_t>::do_is(short,wchar_t)const __ptr64 , protected: virtual int __cdecl
std::codecvt<char,char,int>::do_length(int const & __ptr64,char const * __ptr64,char const *
__ptr64,unsigned __int64)const __ptr64 , protected: virtual int __cdecl std::codecvt<unsigned
short,char,int>::do_length(int const & __ptr64,char const * __ptr64,char const * __ptr64,unsigned
__int64)const __ptr64 , protected: virtual int __cdecl std::codecvt<wchar_t,char,int>::do_length(int
const & __ptr64,char const * __ptr64,char const * __ptr64,unsigned __int64)const __ptr64 ,
protected: virtual int __cdecl std::codecvt<unsigned short,char,int>::do_max_length(void)const
__ptr64 , protected: virtual int __cdecl std::codecvt<wchar_t,char,int>::do_max_length(void)const
__ptr64 , protected: virtual int __cdecl std::codecvt_base::do_max_length(void)const __ptr64 ,
protected: virtual char __cdecl std::ctype<char>::do_narrow(char,char)const __ptr64 , protected:
virtual char const * __ptr64 __cdecl std::ctype<char>::do_narrow(char const * __ptr64,char const *
__ptr64,char,char * __ptr64)const __ptr64 , protected: virtual char __cdecl std::ctype<unsigned
short>::do_narrow(unsigned short,char)const __ptr64 , protected: virtual unsigned short const *
__ptr64 __cdecl std::ctype<unsigned short>::do_narrow(unsigned short const * __ptr64,unsigned
short const * __ptr64,char,char * __ptr64)const __ptr64 , protected: virtual char __cdecl
std::ctype<wchar_t>::do_narrow(wchar_t,char)const __ptr64 , protected: virtual wchar_t const *
__ptr64 __cdecl std::ctype<wchar_t>::do_narrow(wchar_t const * __ptr64,wchar_t const *
__ptr64,char,char * __ptr64)const __ptr64 , protected: virtual struct std::money_base::pattern
__cdecl std::_Mpunct<char>::do_neg_format(void)const __ptr64 , protected: virtual struct
std::money_base::pattern __cdecl std::_Mpunct<unsigned short>::do_neg_format(void)const

__ptr64 , protected: virtual wchar_t const * __ptr64 __cdecl
std::ctype<wchar_t>::do_scan_not(short,wchar_t const * __ptr64,wchar_t const * __ptr64)const
__ptr64 , protected: virtual char __cdecl std::Mpunct<char>::do_thousands_sep(void)const
__ptr64 , protected: virtual unsigned short __cdecl std::Mpunct<unsigned
short>::do_thousands_sep(void)const __ptr64 , protected: virtual wchar_t __cdecl
std::Mpunct<wchar_t>::do_thousands_sep(void)const __ptr64 , protected: virtual char __cdecl
std::numpunct<char>::do_thousands_sep(void)const __ptr64 , protected: virtual unsigned short
__cdecl std::numpunct<unsigned short>::do_thousands_sep(void)const __ptr64 , protected: virtual
wchar_t __cdecl std::numpunct<wchar_t>::do_thousands_sep(void)const __ptr64 , protected:
virtual char __cdecl std::ctype<char>::do_tolower(char)const __ptr64 , protected: virtual char const
* __ptr64 __cdecl std::ctype<char>::do_tolower(char * __ptr64,char const * __ptr64)const __ptr64 ,
protected: virtual unsigned short __cdecl std::ctype<unsigned short>::do_tolower(unsigned
short)const __ptr64 , protected: virtual unsigned short const * __ptr64 __cdecl std::ctype<unsigned
short>::do_tolower(unsigned short * __ptr64,unsigned short const * __ptr64)const __ptr64 ,
protected: virtual wchar_t const * __ptr64 __cdecl std::ctype<wchar_t>::do_tolower(wchar_t *
__ptr64,wchar_t const * __ptr64)const __ptr64 , protected: virtual wchar_t __cdecl
std::ctype<wchar_t>::do_tolower(wchar_t)const __ptr64 , protected: virtual char __cdecl
std::ctype<char>::do_toupper(char)const __ptr64 , protected: virtual char const * __ptr64 __cdecl
std::ctype<char>::do_toupper(char * __ptr64,char const * __ptr64)const __ptr64 , protected: virtual
unsigned short __cdecl std::ctype<unsigned short>::do_toupper(unsigned short)const __ptr64 ,
protected: virtual unsigned short const * __ptr64 __cdecl std::ctype<unsigned
short>::do_toupper(unsigned short * __ptr64,unsigned short const * __ptr64)const __ptr64 ,
protected: virtual wchar_t const * __ptr64 __cdecl std::ctype<wchar_t>::do_toupper(wchar_t *
__ptr64,wchar_t const * __ptr64)const __ptr64 , protected: virtual wchar_t __cdecl
std::ctype<wchar_t>::do_toupper(wchar_t)const __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::collate<char>::do_transform(char const * __ptr64,char const * __ptr64)const __ptr64

#####, protected: virtual class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > __cdecl std::collate<wchar_t>::do_transform(wchar_t const *
__ptr64,wchar_t const * __ptr64)const __ptr64 , protected: virtual class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<char>::do_truename(void)const __ptr64 , protected: virtual class
std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> > __cdecl std::numpunct<unsigned short>::do_truename(void)const
__ptr64 , protected: virtual class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > __cdecl std::numpunct<wchar_t>::do_truename(void)const __ptr64 ,
protected: virtual int __cdecl std::codecvt<char,char,int>::do_unshift(int & __ptr64,char *
__ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , protected: virtual int __cdecl
std::codecvt<unsigned short,char,int>::do_unshift(int & __ptr64,char * __ptr64,char * __ptr64,char
* __ptr64 & __ptr64)const __ptr64 , protected: virtual int __cdecl
std::codecvt<wchar_t,char,int>::do_unshift(int & __ptr64,char * __ptr64,char * __ptr64,char *
__ptr64 & __ptr64)const __ptr64 , protected: virtual char __cdecl
std::ctype<char>::do_widen(char)const __ptr64 , protected: virtual char const * __ptr64 __cdecl
std::ctype<char>::do_widen(char const * __ptr64,char const * __ptr64,char * __ptr64)const __ptr64
 , protected: virtual unsigned short __cdecl std::ctype<unsigned short>::do_widen(char)const

__ptr64 , protected: virtual char const * __ptr64 __cdecl std::ctype<unsigned short>::do_widen(char const * __ptr64,char const * __ptr64,unsigned short * __ptr64)const __ptr64 , protected: virtual char const * __ptr64 __cdecl std::ctype<wchar_t>::do_widen(char const * __ptr64,char const * __ptr64,wchar_t * __ptr64)const __ptr64 , protected: virtual wchar_t __cdecl std::ctype<wchar_t>::do_widen(char)const __ptr64 , protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::eback(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::eback(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::eback(void)const __ptr64 , protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::egptr(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::egptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::egptr(void)const __ptr64 , public: bool __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::empty(void)const __ptr64 , public: bool __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::empty(void)const __ptr64 , public: bool __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::empty(void)const __ptr64 , public: static class std::locale __cdecl std::locale::empty(void) , public: int __cdecl std::codecvt_base::encoding(void)const __ptr64 , public: class std::_String_iterator<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::end(void) __ptr64 , public: class std::_String_const_iterator<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::end(void)const __ptr64 ,#####

#####,#####

#####, public: class std::_String_iterator<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::end(void) __ptr64 , public: class std::_String_const_iterator<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::end(void)const __ptr64 , class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::endl(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::endl(class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::endl(class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) , class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::ends(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::ends(class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::ends(class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) , public:

```
static int __cdecl std::char_traits<char>::eof(void) , public: static unsigned short __cdecl
std::char_traits<unsigned short>::eof(void) , public: static unsigned short __cdecl
std::char_traits<wchar_t>::eof(void) , public: bool __cdecl std::ios_base::eof(void)const __ptr64 ,
protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::epptr(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::epptr(void)const
__ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::epptr(void)const __ptr64 , public: static signed char __cdecl
std::numeric_limits<signed char>::epsilon(void) , public: static char __cdecl
std::numeric_limits<char>::epsilon(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::epsilon(void) , public: static short __cdecl
std::numeric_limits<short>::epsilon(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::epsilon(void) , public: static int __cdecl
std::numeric_limits<int>::epsilon(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::epsilon(void) , public: static long __cdecl
std::numeric_limits<long>::epsilon(void) , public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::epsilon(void) , public: static float __cdecl
std::numeric_limits<float>::epsilon(void) , public: static double __cdecl
std::numeric_limits<double>::epsilon(void) , public: static long double __cdecl
std::numeric_limits<long double>::epsilon(void) , public: static __int64 __cdecl
std::numeric_limits<__int64>::epsilon(void) , public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::epsilon(void) , public: static bool __cdecl
std::numeric_limits<bool>::epsilon(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::epsilon(void) , public: static bool __cdecl
std::char_traits<char>::eq(char const & __ptr64,char const & __ptr64) , public: static bool __cdecl
std::char_traits<unsigned short>::eq(unsigned short const & __ptr64,unsigned short const &
__ptr64) , public: static bool __cdecl std::char_traits<wchar_t>::eq(wchar_t const & __ptr64,wchar_t
const & __ptr64) , public: static bool __cdecl std::char_traits<char>::eq_int_type(int const &
__ptr64,int const & __ptr64) , public: static bool __cdecl std::char_traits<unsigned
short>::eq_int_type(unsigned short const & __ptr64,unsigned short const & __ptr64) , public: static
bool __cdecl std::char_traits<wchar_t>::eq_int_type(unsigned short const & __ptr64,unsigned short
const & __ptr64)
,#####
#####
#####
#####,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::erase(unsigned __int64,unsigned __int64) __ptr64
,#####
#####
#####
#####,#####
#####
#####,#####
```



```
std::allocator<unsigned short> >::find(unsigned short const * __ptr64,unsigned __int64)const
__ptr64
#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::find(wchar_t const * __ptr64,unsigned
__int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find(wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find(wchar_t,unsigned __int64)const __ptr64 , public: static char const * __ptr64 __cdecl
std::char_traits<char>::find(char const * __ptr64,unsigned __int64,char const & __ptr64) , public:
static unsigned short const * __ptr64 __cdecl std::char_traits<unsigned short>::find(unsigned short
const * __ptr64,unsigned __int64,unsigned short const & __ptr64) , public: static wchar_t const *
__ptr64 __cdecl std::char_traits<wchar_t>::find(wchar_t const * __ptr64,unsigned __int64,wchar_t
const & __ptr64)
#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::find_first_not_of(char,unsigned __int64)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::find_first_not_of(char const * __ptr64,unsigned __int64,unsigned
__int64)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::find_first_not_of(char const * __ptr64,unsigned
__int64)const __ptr64
#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::find_first_not_of(unsigned
short,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short>
>::find_first_not_of(unsigned short const * __ptr64,unsigned __int64,unsigned __int64)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::find_first_not_of(unsigned
short const * __ptr64,unsigned __int64)const __ptr64
#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::find_first_not_of(wchar_t const *
__ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find_first_not_of(wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: unsigned
__int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::find_first_not_of(wchar_t,unsigned __int64)const __ptr64
```



```
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::find_last_not_of(unsigned
short const * __ptr64,unsigned __int64)const __ptr64
,#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::find_last_not_of(wchar_t const *
__ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find_last_not_of(wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: unsigned
__int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::find_last_not_of(wchar_t,unsigned __int64)const __ptr64
,#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::find_last_of(char,unsigned __int64)const __ptr64
, public: unsigned __int64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::find_last_of(char const * __ptr64,unsigned __int64,unsigned __int64)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::find_last_of(char const * __ptr64,unsigned __int64)const __ptr64
,#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::find_last_of(unsigned
short,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short>
>::find_last_of(unsigned short const * __ptr64,unsigned __int64,unsigned __int64)const __ptr64 ,
public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned
short>,class std::allocator<unsigned short> >::find_last_of(unsigned short const * __ptr64,unsigned
__int64)const __ptr64
,#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::find_last_of(wchar_t const *
__ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find_last_of(wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: unsigned __int64
__cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::find_last_of(wchar_t,unsigned __int64)const __ptr64 , public: int __cdecl std::ios_base::flags(int)
__ptr64 , public: int __cdecl std::ios_base::flags(void)const __ptr64 , public: class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::flush(void) __ptr64 , public: class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::flush(void) __ptr64 ,
```

```
public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::flush(void) __ptr64 , class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::flush(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::flush(class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > &
__ptr64) , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::flush(class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) , public:
int __cdecl std::_Mpunct<char>::frac_digits(void)const __ptr64 , public: int __cdecl
std::_Mpunct<unsigned short>::frac_digits(void)const __ptr64 , public: int __cdecl
std::_Mpunct<wchar_t>::frac_digits(void)const __ptr64 , public: void __cdecl
std::strstreambuf::freeze(bool) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::gbump(int) __ptr64 , protected: void __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::gbump(int) __ptr64 ,
protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::gbump(int) __ptr64 , public: __int64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::gcount(void)const __ptr64 , public: __int64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::gcount(void)const __ptr64 , public: __int64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::gcount(void)const __ptr64 , public:
class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::get(char & __ptr64) __ptr64 , public: class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::get(class std::basic_streambuf<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::get(class std::basic_streambuf<char,struct std::char_traits<char> > & __ptr64,char) __ptr64 ,
public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::get(char * __ptr64,__int64) __ptr64 , public:
class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::get(char * __ptr64,__int64,char) __ptr64 ,
public: int __cdecl std::basic_istream<char,struct std::char_traits<char> >::get(void) __ptr64 , public:
class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::get(unsigned short &
__ptr64) __ptr64
,#####
#####
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#####,#####
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#####
#####, public: class std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::get(unsigned short * __ptr64,__int64) __ptr64 , public: class
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::get(unsigned short *
__ptr64,__int64,unsigned short) __ptr64 , public: unsigned short __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::get(void) __ptr64 ,
public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
```



```
#####
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#####, public: class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::getline(char * __ptr64,__int64) __ptr64 ,
public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::getline(char * __ptr64,__int64,char) __ptr64
, public: class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64
__cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::getline(unsigned short * __ptr64,__int64) __ptr64 , public: class std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::getline(unsigned short * __ptr64,__int64,unsigned
short) __ptr64 , public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > &
__ptr64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::getline(wchar_t *
__ptr64,__int64) __ptr64 , public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
> & __ptr64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::getline(wchar_t
* __ptr64,__int64,wchar_t) __ptr64 , public: class std::locale __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::getloc(void)const __ptr64 , public: class
std::locale __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::getloc(void)const __ptr64 , public: class std::locale __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::getloc(void)const __ptr64 , public: class std::locale __cdecl
std::ios_base::getloc(void)const __ptr64 , public: static class std::locale __cdecl
std::locale::global(class std::locale const & __ptr64) , public: bool __cdecl
std::ios_base::good(void)const __ptr64 , protected: char * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::gptr(void)const __ptr64 , protected:
unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::gptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::gptr(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<char>::grouping(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl std::_Mpunct<unsigned
short>::grouping(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<wchar_t>::grouping(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<char>::grouping(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl std::numpunct<unsigned
short>::grouping(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
std::numpunct<wchar_t>::grouping(void)const __ptr64 , public: static enum std::float_denorm_style
const std::_Num_base::has_denorm , public: static enum std::float_denorm_style const
std::_Num_float_base::has_denorm , public: static bool const std::_Num_base::has_denorm_loss ,
public: static bool const std::_Num_float_base::has_denorm_loss , public: static bool const
std::_Num_base::has_infinity , public: static bool const std::_Num_float_base::has_infinity , public:
static bool const std::_Num_base::has_quiet_NaN , public: static bool const
std::_Num_float_base::has_quiet_NaN , public: static bool const
```

std::_Num_base::has_signaling_NaN , public: static bool const
std::_Num_float_base::has_signaling_NaN , public: long __cdecl std::collate<char>::hash(char const * __ptr64,char const * __ptr64)const __ptr64 , public: long __cdecl std::collate<unsigned short>::hash(unsigned short const * __ptr64,unsigned short const * __ptr64)const __ptr64 , public: long __cdecl std::collate<wchar_t>::hash(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 , public: static class std::locale::id std::codecvt<char,char,int>::id , public: static class std::locale::id std::codecvt<unsigned short,char,int>::id , public: static class std::locale::id std::codecvt<wchar_t,char,int>::id , public: static class std::locale::id std::collate<char>::id , public: static class std::locale::id std::collate<unsigned short>::id , public: static class std::locale::id std::collate<wchar_t>::id , public: static class std::locale::id std::ctype<char>::id , public: static class std::locale::id std::ctype<unsigned short>::id , public: static class std::locale::id std::ctype<wchar_t>::id , public: static class std::locale::id std::messages<char>::id , public: static class std::locale::id std::messages<unsigned short>::id , public: static class std::locale::id std::messages<wchar_t>::id , public: static class std::locale::id std::money_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::money_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::money_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::money_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::money_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::money_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::moneypunct<char,1>::id , public: static class std::locale::id std::moneypunct<char,0>::id , public: static class std::locale::id std::moneypunct<unsigned short,1>::id , public: static class std::locale::id std::moneypunct<unsigned short,0>::id , public: static class std::locale::id std::moneypunct<wchar_t,1>::id , public: static class std::locale::id std::moneypunct<wchar_t,0>::id , public: static class std::locale::id std::num_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::num_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::num_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::num_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::num_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::num_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::numpunct<char>::id , public: static class std::locale::id std::numpunct<unsigned short>::id , public: static class std::locale::id std::numpunct<wchar_t>::id , public: static class std::locale::id std::time_get<char,class std::istreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::time_get<unsigned short,class std::istreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::time_get<wchar_t,class std::istreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: static class std::locale::id std::time_put<char,class std::ostreambuf_iterator<char,struct std::char_traits<char> > >::id , public: static class std::locale::id std::time_put<unsigned short,class std::ostreambuf_iterator<unsigned short,struct std::char_traits<unsigned short> > >::id , public: static class std::locale::id std::time_put<wchar_t,class std::ostreambuf_iterator<wchar_t,struct std::char_traits<wchar_t> > >::id , public: class std::basic_istream<char,struct std::char_traits<char>

```
> & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char> >::ignore(__int64,int)
__ptr64 , public: class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > &
__ptr64 __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>::ignore(__int64,unsigned short) __ptr64 , public: class std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64 __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >::ignore(__int64,unsigned short) __ptr64 , public: float __cdecl
std::_Complex_base<float,struct _C_float_complex>::imag(float const & __ptr64) __ptr64 , public:
float __cdecl std::_Complex_base<float,struct _C_float_complex>::imag(void)const __ptr64 , public:
double __cdecl std::_Complex_base<double,struct _C_double_complex>::imag(double const &
__ptr64) __ptr64 , public: double __cdecl std::_Complex_base<double,struct
_C_double_complex>::imag(void)const __ptr64 , public: long double __cdecl
std::_Complex_base<long double,struct _C_ldouble_complex>::imag(long double const & __ptr64)
__ptr64 , public: long double __cdecl std::_Complex_base<long double,struct
_C_ldouble_complex>::imag(void)const __ptr64 , protected: virtual void __cdecl
std::basic_filebuf<char,struct std::char_traits<char> >::imbue(class std::locale const & __ptr64)
__ptr64 , protected: virtual void __cdecl std::basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> >::imbue(class std::locale const & __ptr64) __ptr64 , protected:
virtual void __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::imbue(class
std::locale const & __ptr64) __ptr64 , public: class std::locale __cdecl std::basic_ios<char,struct
std::char_traits<char> >::imbue(class std::locale const & __ptr64) __ptr64 , public: class std::locale
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::imbue(class
std::locale const & __ptr64) __ptr64 , public: class std::locale __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::imbue(class std::locale const & __ptr64) __ptr64 , protected: virtual
void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::imbue(class std::locale const
& __ptr64) __ptr64 , protected: virtual void __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::imbue(class std::locale const & __ptr64) __ptr64 , protected:
virtual void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::imbue(class
std::locale const & __ptr64) __ptr64 , public: class std::locale __cdecl std::ios_base::imbue(class
std::locale const & __ptr64) __ptr64 , public: int __cdecl std::codecvt<char,char,int>::in(int &
__ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,char *
__ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , public: int __cdecl
std::codecvt<unsigned short,char,int>::in(int & __ptr64,char const * __ptr64,char const *
__ptr64,char const * __ptr64 & __ptr64,unsigned short * __ptr64,unsigned short *
__ptr64,unsigned short * __ptr64 & __ptr64)const __ptr64 , public: int __cdecl
std::codecvt<wchar_t,char,int>::in(int & __ptr64,char const * __ptr64,char const * __ptr64,char
const * __ptr64 & __ptr64,wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64 & __ptr64)const
__ptr64 , public: __int64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::in_avail(void) __ptr64 , public: __int64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::in_avail(void) __ptr64 , public: __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::in_avail(void) __ptr64 , public:
static signed char __cdecl std::numeric_limits<signed char>::infinity(void) , public: static char __cdecl
std::numeric_limits<char>::infinity(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::infinity(void) , public: static short __cdecl
std::numeric_limits<short>::infinity(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::infinity(void) , public: static int __cdecl
std::numeric_limits<int>::infinity(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::infinity(void) , public: static long __cdecl
std::numeric_limits<long>::infinity(void) , public: static unsigned long __cdecl
```

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std::numeric_limits<unsigned long>::infinity(void) , public: static float __cdecl
std::numeric_limits<float>::infinity(void) , public: static double __cdecl
std::numeric_limits<double>::infinity(void) , public: static long double __cdecl
std::numeric_limits<long double>::infinity(void) , public: static __int64 __cdecl
std::numeric_limits<__int64>::infinity(void) , public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::infinity(void) , public: static bool __cdecl
std::numeric_limits<bool>::infinity(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::infinity(void) , protected: void __cdecl std::basic_ios<char,struct
std::char_traits<char> >::init(class std::basic_streambuf<char,struct std::char_traits<char> > *
__ptr64,bool) __ptr64 , protected: void __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::init(class std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> > * __ptr64,bool) __ptr64 , protected: void __cdecl
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::init(class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64,bool) __ptr64
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#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::insert(unsigned __int64,unsigned __int64,char) __ptr64
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#####
#####, public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::insert(unsigned __int64,char const * __ptr64)
__ptr64
,#####
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#####,#####
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#####, public: void __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::insert(class
std::_String_const_iterator<char,struct std::char_traits<char>,class std::allocator<char> >,unsigned
__int64,char) __ptr64
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public: static bool const std::moneypunct<char,1>::intl ,  
public: static bool const std::moneypunct<char,0>::intl , public: static bool const  
std::moneypunct<unsigned short,1>::intl , public: static bool const std::moneypunct<unsigned  
short,0>::intl , public: static bool const std::moneypunct<wchar_t,1>::intl , public: static bool const  
std::moneypunct<wchar_t,0>::intl , public: bool __cdecl std::basic_istream<char,struct  
std::char_traits<char> >::ipfx(bool) __ptr64 , public: bool __cdecl std::basic_istream<unsigned  
short,struct std::char_traits<unsigned short> >::ipfx(bool) __ptr64 , public: bool __cdecl  
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::ipfx(bool) __ptr64 , public: char  
const * __ptr64 __cdecl std::ctype<char>::is(char const * __ptr64,char const * __ptr64,short *  
__ptr64)const __ptr64 , public: bool __cdecl std::ctype<char>::is(short,char)const __ptr64 , public:  
unsigned short const * __ptr64 __cdecl std::ctype<unsigned short>::is(unsigned short const *  
__ptr64,unsigned short const * __ptr64,short * __ptr64)const __ptr64 , public: bool __cdecl  
std::ctype<unsigned short>::is(short,unsigned short)const __ptr64 , public: wchar_t const * __ptr64  
__cdecl std::ctype<wchar_t>::is(wchar_t const * __ptr64,wchar_t const * __ptr64,short *  
__ptr64)const __ptr64 , public: bool __cdecl std::ctype<wchar_t>::is(short,wchar_t)const __ptr64 ,  
public: static bool const std::_Num_base::is_bounded , public: static bool const  
std::_Num_float_base::is_bounded , public: static bool const std::_Num_int_base::is_bounded ,  
public: static bool const std::_Num_base::is_exact , public: static bool const  
std::_Num_float_base::is_exact , public: static bool const std::_Num_int_base::is_exact , public:  
static bool const std::_Num_base::is_iec559 , public: static bool const  
std::_Num_float_base::is_iec559 , public: static bool const std::_Num_base::is_integer , public: static  
bool const std::_Num_float_base::is_integer , public: static bool const  
std::_Num_int_base::is_integer , public: static bool const std::numeric_limits<bool>::is_modulo ,  
public: static bool const std::_Num_base::is_modulo , public: static bool const  
std::_Num_float_base::is_modulo , public: static bool const std::_Num_int_base::is_modulo , public:  
bool __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::is_open(void)const __ptr64 ,  
public: bool __cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short>  
>::is_open(void)const __ptr64 , public: bool __cdecl std::basic_filebuf<wchar_t,struct  
std::char_traits<wchar_t> >::is_open(void)const __ptr64 , public: bool __cdecl  
std::basic_fstream<char,struct std::char_traits<char> >::is_open(void)const __ptr64 , public: bool  
__cdecl std::basic_fstream<unsigned short,struct std::char_traits<unsigned short>  
>::is_open(void)const __ptr64 , public: bool __cdecl std::basic_fstream<wchar_t,struct  
std::char_traits<wchar_t> >::is_open(void)const __ptr64 , public: bool __cdecl  
std::basic_ifstream<char,struct std::char_traits<char> >::is_open(void)const __ptr64 , public: bool  
__cdecl std::basic_ifstream<unsigned short,struct std::char_traits<unsigned short>  
>::is_open(void)const __ptr64 , public: bool __cdecl std::basic_ifstream<wchar_t,struct
```

std::char_traits<wchar_t>>::is_open(void)const __ptr64 , public: bool __cdecl
std::basic_ofstream<char,struct std::char_traits<char> >>::is_open(void)const __ptr64 , public: bool
__cdecl std::basic_ofstream<unsigned short,struct std::char_traits<unsigned short>
>>::is_open(void)const __ptr64 , public: bool __cdecl std::basic_ofstream<wchar_t,struct
std::char_traits<wchar_t> >>::is_open(void)const __ptr64 , public: static bool const
std::numeric_limits<signed char>::is_signed , public: static bool const
std::numeric_limits<char>::is_signed , public: static bool const std::numeric_limits<unsigned
char>::is_signed , public: static bool const std::numeric_limits<short>::is_signed , public: static bool
const std::numeric_limits<unsigned short>::is_signed , public: static bool const
std::numeric_limits<int>::is_signed , public: static bool const std::numeric_limits<unsigned
int>::is_signed , public: static bool const std::numeric_limits<long>::is_signed , public: static bool
const std::numeric_limits<unsigned long>::is_signed , public: static bool const
std::numeric_limits<__int64>::is_signed , public: static bool const std::numeric_limits<unsigned
__int64>::is_signed , public: static bool const std::numeric_limits<bool>::is_signed , public: static
bool const std::numeric_limits<wchar_t>::is_signed , public: static bool const
std::_Num_base::is_signed , public: static bool const std::_Num_float_base::is_signed , public: static
bool const std::_Num_base::is_specialized , public: static bool const
std::_Num_float_base::is_specialized , public: static bool const std::_Num_int_base::is_specialized ,
public: void __cdecl std::basic_istream<char,struct std::char_traits<char> >>::isfx(void) __ptr64 ,
public: void __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>
>>::isfx(void) __ptr64 , public: void __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t> >>::isfx(void) __ptr64 , public: long & __ptr64 __cdecl
std::ios_base::iword(int) __ptr64 , public: static float __cdecl std::_Ctraits<float>::ldexp(float,int) ,
public: static double __cdecl std::_Ctraits<double>::ldexp(double,int) , public: static long double
__cdecl std::_Ctraits<long double>::ldexp(long double,int) , public: unsigned __int64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::length(void)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::length(void)const __ptr64 ,
public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::length(void)const __ptr64 , public: static unsigned __int64 __cdecl
std::char_traits<char>::length(char const * __ptr64) , public: static unsigned __int64 __cdecl
std::char_traits<unsigned short>::length(unsigned short const * __ptr64) , public: static unsigned
__int64 __cdecl std::char_traits<wchar_t>::length(wchar_t const * __ptr64) , public: int __cdecl
std::codecvt<char,char,int>::length(int const & __ptr64,char const * __ptr64,char const *
__ptr64,unsigned __int64)const __ptr64 , public: int __cdecl std::codecvt<unsigned
short,char,int>::length(int const & __ptr64,char const * __ptr64,char const * __ptr64,unsigned
__int64)const __ptr64 , public: int __cdecl std::codecvt<wchar_t,char,int>::length(int const &
__ptr64,char const * __ptr64,char const * __ptr64,unsigned __int64)const __ptr64 , public: static
float __cdecl std::_Ctraits<float>::log(float) , public: static double __cdecl
std::_Ctraits<double>::log(double) , public: static long double __cdecl std::_Ctraits<long
double>::log(long double) , public: static bool __cdecl std::char_traits<char>::lt(char const &
__ptr64,char const & __ptr64) , public: static bool __cdecl std::char_traits<unsigned
short>::lt(unsigned short const & __ptr64,unsigned short const & __ptr64) , public: static bool
__cdecl std::char_traits<wchar_t>::lt(wchar_t const & __ptr64,wchar_t const & __ptr64) , public:
static signed char __cdecl std::numeric_limits<signed char>::max(void) , public: static char __cdecl
std::numeric_limits<char>::max(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::max(void) , public: static short __cdecl
std::numeric_limits<short>::max(void) , public: static unsigned short __cdecl

std::numeric_limits<unsigned short>::max(void) , public: static int __cdecl
std::numeric_limits<int>::max(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::max(void) , public: static long __cdecl
std::numeric_limits<long>::max(void) , public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::max(void) , public: static float __cdecl
std::numeric_limits<float>::max(void) , public: static double __cdecl
std::numeric_limits<double>::max(void) , public: static long double __cdecl std::numeric_limits<long
double>::max(void) , public: static __int64 __cdecl std::numeric_limits<__int64>::max(void) , public:
static unsigned __int64 __cdecl std::numeric_limits<unsigned __int64>::max(void) , public: static
bool __cdecl std::numeric_limits<bool>::max(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::max(void) , public: static int const
std::numeric_limits<float>::max_exponent10 , public: static int const
std::numeric_limits<double>::max_exponent10 , public: static int const std::numeric_limits<long
double>::max_exponent10 , public: static int const std::_Num_base::max_exponent10 , public: static
int const std::numeric_limits<float>::max_exponent , public: static int const
std::numeric_limits<double>::max_exponent , public: static int const std::numeric_limits<long
double>::max_exponent , public: static int const std::_Num_base::max_exponent , public: int
__cdecl std::codecvt_base::max_length(void)const __ptr64 , public: unsigned __int64 __cdecl
std::allocator<char>::max_size(void)const __ptr64 , public: unsigned __int64 __cdecl
std::allocator<unsigned short>::max_size(void)const __ptr64 , public: unsigned __int64 __cdecl
std::allocator<wchar_t>::max_size(void)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >::max_size(void)const
__ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::max_size(void)const __ptr64
, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::max_size(void)const __ptr64 , public: static signed char __cdecl
std::numeric_limits<signed char>::min(void) , public: static char __cdecl
std::numeric_limits<char>::min(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::min(void) , public: static short __cdecl
std::numeric_limits<short>::min(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::min(void) , public: static int __cdecl
std::numeric_limits<int>::min(void) , public: static unsigned int __cdecl std::numeric_limits<unsigned
int>::min(void) , public: static long __cdecl std::numeric_limits<long>::min(void) , public: static
unsigned long __cdecl std::numeric_limits<unsigned long>::min(void) , public: static float __cdecl
std::numeric_limits<float>::min(void) , public: static double __cdecl
std::numeric_limits<double>::min(void) , public: static long double __cdecl std::numeric_limits<long
double>::min(void) , public: static __int64 __cdecl std::numeric_limits<__int64>::min(void) , public:
static unsigned __int64 __cdecl std::numeric_limits<unsigned __int64>::min(void) , public: static
bool __cdecl std::numeric_limits<bool>::min(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::min(void) , public: static int const
std::numeric_limits<float>::min_exponent10 , public: static int const
std::numeric_limits<double>::min_exponent10 , public: static int const std::numeric_limits<long
double>::min_exponent10 , public: static int const std::_Num_base::min_exponent10 , public: static
int const std::numeric_limits<float>::min_exponent , public: static int const
std::numeric_limits<double>::min_exponent , public: static int const std::numeric_limits<long
double>::min_exponent , public: static int const std::_Num_base::min_exponent , public: static char
* __ptr64 __cdecl std::char_traits<char>::move(char * __ptr64,char const * __ptr64,unsigned
__int64) , public: static unsigned short * __ptr64 __cdecl std::char_traits<unsigned

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short>::move(unsigned short * __ptr64,unsigned short const * __ptr64,unsigned __int64) , public:
static wchar_t * __ptr64 __cdecl std::char_traits<wchar_t>::move(wchar_t * __ptr64,wchar_t const
* __ptr64,unsigned __int64) , public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl std::locale::name(void)const __ptr64 , public: char __cdecl
std::basic_ios<char,struct std::char_traits<char> >::narrow(char,char)const __ptr64 , public: char
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::narrow(unsigned
short,char)const __ptr64 , public: char __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::narrow(wchar_t,char)const __ptr64 , public: char __cdecl
std::ctype<char>::narrow(char,char)const __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::narrow(char const * __ptr64,char const * __ptr64,char,char * __ptr64)const
__ptr64 , public: char __cdecl std::ctype<unsigned short>::narrow(unsigned short,char)const
__ptr64 , public: unsigned short const * __ptr64 __cdecl std::ctype<unsigned
short>::narrow(unsigned short const * __ptr64,unsigned short const * __ptr64,char,char *
__ptr64)const __ptr64 , public: char __cdecl std::ctype<wchar_t>::narrow(wchar_t,char)const
__ptr64 , public: wchar_t const * __ptr64 __cdecl std::ctype<wchar_t>::narrow(wchar_t const *
__ptr64,wchar_t const * __ptr64,char,char * __ptr64)const __ptr64 , public: struct
std::money_base::pattern __cdecl std::_Mpunct<char>::neg_format(void)const __ptr64 , public:
struct std::money_base::pattern __cdecl std::_Mpunct<unsigned short>::neg_format(void)const
__ptr64 , public: struct std::money_base::pattern __cdecl
std::_Mpunct<wchar_t>::neg_format(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
std::_Mpunct<char>::negative_sign(void)const __ptr64 , public: class std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> > __cdecl
std::_Mpunct<unsigned short>::negative_sign(void)const __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl
std::_Mpunct<wchar_t>::negative_sign(void)const __ptr64 , public: static int __cdecl
std::char_traits<char>::not_eof(int const & __ptr64) , public: static unsigned short __cdecl
std::char_traits<unsigned short>::not_eof(unsigned short const & __ptr64) , public: static unsigned
short __cdecl std::char_traits<wchar_t>::not_eof(unsigned short const & __ptr64) , public: static
unsigned __int64 const std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::npos , public: static unsigned __int64 const std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::npos , public: static unsigned
__int64 const std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::npos , public: class std::basic_filebuf<char,struct std::char_traits<char> >
* __ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(char const *
__ptr64,int,int) __ptr64 , public: class std::basic_filebuf<char,struct std::char_traits<char> > *
__ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(char const *
__ptr64,unsigned int) __ptr64 , public: class std::basic_filebuf<char,struct std::char_traits<char> > *
__ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(unsigned short const *
__ptr64,int,int) __ptr64 , public: class std::basic_filebuf<char,struct std::char_traits<char> > *
__ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(unsigned short const *
__ptr64,unsigned int) __ptr64 , public: class std::basic_filebuf<char,struct std::char_traits<char> > *
__ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(wchar_t const *
__ptr64,int,int) __ptr64 , public: class std::basic_filebuf<char,struct std::char_traits<char> > *
__ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::open(wchar_t const *
__ptr64,unsigned int) __ptr64 , public: class std::basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> > * __ptr64 __cdecl std::basic_filebuf<unsigned short,struct
std::char_traits<unsigned short> >::open(char const * __ptr64,int,int) __ptr64 , public: class
```


__ptr64,int,int) __ptr64 , public: void __cdecl std::basic_ofstream<unsigned short,struct
std::char_traits<unsigned short> >::open(wchar_t const * __ptr64,unsigned int) __ptr64 , public:
void __cdecl std::basic_ofstream<wchar_t,struct std::char_traits<wchar_t> >::open(char const *
__ptr64,int,int) __ptr64 , public: void __cdecl std::basic_ofstream<wchar_t,struct
std::char_traits<wchar_t> >::open(char const * __ptr64,unsigned int) __ptr64 , public: void __cdecl
std::basic_ofstream<wchar_t,struct std::char_traits<wchar_t> >::open(unsigned short const *
__ptr64,int,int) __ptr64 , public: void __cdecl std::basic_ofstream<wchar_t,struct
std::char_traits<wchar_t> >::open(unsigned short const * __ptr64,unsigned int) __ptr64 , public:
void __cdecl std::basic_ofstream<wchar_t,struct std::char_traits<wchar_t> >::open(wchar_t const *
__ptr64,int,int) __ptr64 , public: void __cdecl std::basic_ofstream<wchar_t,struct
std::char_traits<wchar_t> >::open(wchar_t const * __ptr64,unsigned int) __ptr64 , public: int
__cdecl std::messages<char>::open(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class std::locale const & __ptr64)const __ptr64 , public: int
__cdecl std::messages<unsigned short>::open(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class std::locale const &
__ptr64)const __ptr64 , public: int __cdecl std::messages<wchar_t>::open(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
std::locale const & __ptr64)const __ptr64 , public: bool __cdecl std::basic_ostream<char,struct
std::char_traits<char> >::opfx(void) __ptr64 , public: bool __cdecl std::basic_ostream<unsigned
short,struct std::char_traits<unsigned short> >::opfx(void) __ptr64 , public: bool __cdecl
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::opfx(void) __ptr64 , public: void
__cdecl std::basic_ostream<char,struct std::char_traits<char> >::osfx(void) __ptr64 , public: void
__cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::osfx(void)
__ptr64 , public: void __cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>
>::osfx(void) __ptr64 , public: int __cdecl std::codecvt<char,char,int>::out(int & __ptr64,char const *
__ptr64,char const * __ptr64,char const * __ptr64 & __ptr64,char * __ptr64,char * __ptr64,char *
__ptr64 & __ptr64)const __ptr64 , public: int __cdecl std::codecvt<unsigned short,char,int>::out(int
& __ptr64,unsigned short const * __ptr64,unsigned short const * __ptr64,unsigned short const *
__ptr64 & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , public:
int __cdecl std::codecvt<wchar_t,char,int>::out(int & __ptr64,wchar_t const * __ptr64,wchar_t
const * __ptr64,wchar_t const * __ptr64 & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , protected: virtual int __cdecl std::basic_filebuf<char,struct
std::char_traits<char> >::overflow(int) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::overflow(unsigned
short) __ptr64 , protected: virtual unsigned short __cdecl std::basic_filebuf<wchar_t,struct
std::char_traits<wchar_t> >::overflow(unsigned short) __ptr64 , protected: virtual int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::overflow(int) __ptr64 , protected: virtual
unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::overflow(unsigned short) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::overflow(unsigned short) __ptr64
, protected: virtual int __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class
std::allocator<char> >::overflow(int) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_stringbuf<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> >::overflow(unsigned short) __ptr64 , protected: virtual unsigned
short __cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::overflow(unsigned short) __ptr64 , protected: virtual int __cdecl
std::strstreambuf::overflow(int) __ptr64 , protected: virtual int __cdecl std::basic_filebuf<char,struct
std::char_traits<char> >::pbackfail(int) __ptr64 , protected: virtual unsigned short __cdecl

std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::pbackfail(unsigned short) __ptr64 , protected: virtual unsigned short __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::pbackfail(unsigned short) __ptr64 , protected: virtual int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pbackfail(int) __ptr64 , protected: virtual unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pbackfail(unsigned short) __ptr64 , protected: virtual unsigned short __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pbackfail(unsigned short) __ptr64 , protected: virtual int __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char> >::pbackfail(int) __ptr64 , protected: virtual unsigned short __cdecl std::basic_stringbuf<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::pbackfail(unsigned short) __ptr64 , protected: virtual unsigned short __cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> >::pbackfail(unsigned short) __ptr64 , protected: virtual int __cdecl std::strstreambuf::pbackfail(int) __ptr64 , protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pbase(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pbase(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pbase(void)const __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pbump(int) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pbump(int) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pbump(int) __ptr64 , public: __int64 __cdecl std::strstreambuf::pcount(void)const __ptr64 , public: int __cdecl std::basic_istream<char,struct std::char_traits<char> >::peek(void) __ptr64 , public: unsigned short __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::peek(void) __ptr64 , public: unsigned short __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::peek(void) __ptr64 , public: struct std::money_base::pattern __cdecl std::_Mpunct<char>::pos_format(void)const __ptr64 , public: struct std::money_base::pattern __cdecl std::_Mpunct<unsigned short>::pos_format(void)const __ptr64 , public: struct std::money_base::pattern __cdecl std::_Mpunct<wchar_t>::pos_format(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl std::_Mpunct<char>::positive_sign(void)const __ptr64 , public: class std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> > __cdecl std::_Mpunct<unsigned short>::positive_sign(void)const __ptr64 , public: class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl std::_Mpunct<wchar_t>::positive_sign(void)const __ptr64 , public: static float __cdecl std::_Ctraits<float>::pow(float,float) , public: static double __cdecl std::_Ctraits<double>::pow(double,double) , public: static long double __cdecl std::_Ctraits<long double>::pow(long double,long double) , protected: char * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pptr(void)const __ptr64 , protected: unsigned short * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pptr(void)const __ptr64 , protected: wchar_t * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pptr(void)const __ptr64 , public: __int64 __cdecl std::ios_base::precision(__int64) __ptr64 , public: __int64 __cdecl std::ios_base::precision(void)const __ptr64 , public: class std::locale __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pubimbue(class std::locale const & __ptr64) __ptr64 , public: class std::locale __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pubimbue(class std::locale const & __ptr64) __ptr64 , public:

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class std::locale __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::pubimbue(class std::locale const & __ptr64) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::pubseekoff(__int64,int,int) __ptr64 ,
public: class std::fpos<int> __cdecl std::basic_streambuf<char,struct std::char_traits<char>
>::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::pubseekoff(__int64,int,int) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubseekoff(__int64,int,int)
__ptr64 , public: class std::fpos<int> __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::pubseekoff(__int64,unsigned int,unsigned int) __ptr64 , public: class
std::fpos<int> __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::pubseekpos(class
std::fpos<int>,int) __ptr64 , public: class std::fpos<int> __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::pubseekpos(class std::fpos<int>,unsigned int) __ptr64 , public: class
std::fpos<int> __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::pubseekpos(class std::fpos<int>,int) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::pubseekpos(class
std::fpos<int>,unsigned int) __ptr64 , public: class std::fpos<int> __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubseekpos(class
std::fpos<int>,int) __ptr64 , public: class std::fpos<int> __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::pubseekpos(class std::fpos<int>,unsigned int) __ptr64 , public: class
std::basic_streambuf<char,struct std::char_traits<char> > * __ptr64 __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::pubsetbuf(char * __ptr64,__int64)
__ptr64 , public: class std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >
* __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::pubsetbuf(unsigned short * __ptr64,__int64) __ptr64 , public: class
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubsetbuf(wchar_t *
__ptr64,__int64) __ptr64 , public: int __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::pubsync(void) __ptr64 , public: int __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::pubsync(void) __ptr64 , public: int __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::pubsync(void) __ptr64 , public:
void __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::push_back(char) __ptr64 , public: void __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::push_back(unsigned short)
__ptr64 , public: void __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::push_back(wchar_t) __ptr64 , public: class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::put(char) __ptr64 , public: class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::put(unsigned short)
__ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64
__cdecl std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> >::put(wchar_t) __ptr64
,#####
#####
#####
#####,#####
```


##,#####

#####, public: class std::basic_istream<char,struct
std::char_traits<char>> & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>>
>::putback(char) __ptr64, public: class std::basic_istream<unsigned short,struct
std::char_traits<unsigned short>> & __ptr64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short>>::putback(unsigned short) __ptr64, public: class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t>> & __ptr64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t>>::putback(wchar_t) __ptr64, public:
void * __ptr64 & __ptr64 __cdecl std::ios_base::pword(int) __ptr64, public: static signed char
__cdecl std::numeric_limits<signed char>::quiet_NaN(void), public: static char __cdecl
std::numeric_limits<char>::quiet_NaN(void), public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::quiet_NaN(void), public: static short __cdecl
std::numeric_limits<short>::quiet_NaN(void), public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::quiet_NaN(void), public: static int __cdecl
std::numeric_limits<int>::quiet_NaN(void), public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::quiet_NaN(void), public: static long __cdecl
std::numeric_limits<long>::quiet_NaN(void), public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::quiet_NaN(void), public: static float __cdecl
std::numeric_limits<float>::quiet_NaN(void), public: static double __cdecl
std::numeric_limits<double>::quiet_NaN(void), public: static long double __cdecl
std::numeric_limits<long double>::quiet_NaN(void), public: static __int64 __cdecl
std::numeric_limits<__int64>::quiet_NaN(void), public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::quiet_NaN(void), public: static bool __cdecl
std::numeric_limits<bool>::quiet_NaN(void), public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::quiet_NaN(void), public: static int const std::_Num_base::radix ,
public: static int const std::_Num_float_base::radix, public: static int const
std::_Num_int_base::radix, public: class std::reverse_iterator<class std::_String_iterator<char,struct
std::char_traits<char>,class std::allocator<char>>> __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>>::rbegin(void) __ptr64, public: class
std::reverse_iterator<class std::_String_const_iterator<char,struct std::char_traits<char>,class
std::allocator<char>>> __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>>::rbegin(void) const __ptr64
,#####

#####,#####
#####


```
std::basic_ofstream<unsigned short,struct std::char_traits<unsigned short> >::rdbuf(void)const
__ptr64 , public: class std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> > * __ptr64
__cdecl std::basic_ofstream<wchar_t,struct std::char_traits<wchar_t> >::rdbuf(void)const __ptr64 ,
public: class std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char> > *
__ptr64 __cdecl std::basic_ostringstream<char,struct std::char_traits<char>,class
std::allocator<char> >::rdbuf(void)const __ptr64
,#####
#####
#####
#####, public: class std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > * __ptr64 __cdecl std::basic_ostringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::rdbuf(void)const __ptr64 , public: class
std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char> > * __ptr64 __cdecl
std::basic_stringstream<char,struct std::char_traits<char>,class std::allocator<char>
>::rdbuf(void)const __ptr64
,#####
#####
#####
#####, public: class std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > * __ptr64 __cdecl std::basic_stringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::rdbuf(void)const __ptr64 , public: int
__cdecl std::ios_base::rdstate(void)const __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::read(char * __ptr64,__int64) __ptr64 , public: class std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> > & __ptr64 __cdecl std::basic_istream<unsigned short,struct
std::char_traits<unsigned short> >::read(unsigned short * __ptr64,__int64) __ptr64 , public: class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::read(wchar_t * __ptr64,__int64)
__ptr64 , public: __int64 __cdecl std::basic_istream<char,struct std::char_traits<char>
>::readsome(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl std::basic_istream<unsigned
short,struct std::char_traits<unsigned short> >::readsome(unsigned short * __ptr64,__int64)
__ptr64 , public: __int64 __cdecl std::basic_istream<wchar_t,struct std::char_traits<wchar_t>
>::readsome(wchar_t * __ptr64,__int64) __ptr64 , public: float __cdecl
std::_Complex_base<float,struct _C_float_complex>::real(float const & __ptr64) __ptr64 , public:
float __cdecl std::_Complex_base<float,struct _C_float_complex>::real(void)const __ptr64 , public:
double __cdecl std::_Complex_base<double,struct _C_double_complex>::real(double const &
__ptr64) __ptr64 , public: double __cdecl std::_Complex_base<double,struct
_C_double_complex>::real(void)const __ptr64 , public: long double __cdecl
std::_Complex_base<long double,struct _C_ldouble_complex>::real(long double const & __ptr64)
__ptr64 , public: long double __cdecl std::_Complex_base<long double,struct
_C_ldouble_complex>::real(void)const __ptr64 , public: void __cdecl
std::ios_base::register_callback(void (__cdecl*)(enum std::ios_base::event,class std::ios_base &
__ptr64,int),int) __ptr64 , public: class std::reverse_iterator<class std::_String_iterator<char,struct
std::char_traits<char>,class std::allocator<char> > > __cdecl std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> >::rend(void) __ptr64 , public: class
std::reverse_iterator<class std::_String_const_iterator<char,struct std::char_traits<char>,class
std::allocator<char> > > __cdecl std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> >::rend(void)const __ptr64
```



```
#####, public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::rfind(unsigned
short,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned
short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> >::rfind(unsigned
short const * __ptr64,unsigned __int64,unsigned __int64)const __ptr64 , public: unsigned __int64
__cdecl std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> >::rfind(unsigned short const * __ptr64,unsigned __int64)const
__ptr64
,#####
#####
#####
#####, public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::rfind(wchar_t const * __ptr64,unsigned
__int64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::rfind(wchar_t const * __ptr64,unsigned __int64)const __ptr64 , public: unsigned __int64 __cdecl
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::rfind(wchar_t,unsigned __int64)const __ptr64 , public: static signed char __cdecl
std::numeric_limits<signed char>::round_error(void) , public: static char __cdecl
std::numeric_limits<char>::round_error(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::round_error(void) , public: static short __cdecl
std::numeric_limits<short>::round_error(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::round_error(void) , public: static int __cdecl
std::numeric_limits<int>::round_error(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::round_error(void) , public: static long __cdecl
std::numeric_limits<long>::round_error(void) , public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::round_error(void) , public: static float __cdecl
std::numeric_limits<float>::round_error(void) , public: static double __cdecl
std::numeric_limits<double>::round_error(void) , public: static long double __cdecl
std::numeric_limits<long double>::round_error(void) , public: static __int64 __cdecl
std::numeric_limits<__int64>::round_error(void) , public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::round_error(void) , public: static bool __cdecl
std::numeric_limits<bool>::round_error(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::round_error(void) , public: static enum std::float_round_style const
std::_Num_base::round_style , public: static enum std::float_round_style const
std::_Num_float_base::round_style , public: int __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::sbumpc(void) __ptr64 , public: unsigned short __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::sbumpc(void)
__ptr64 , public: unsigned short __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::sbumpc(void) __ptr64 , public: char const * __ptr64 __cdecl
std::ctype<char>::scan_is(short,char const * __ptr64,char const * __ptr64)const __ptr64 , public:
unsigned short const * __ptr64 __cdecl std::ctype<unsigned short>::scan_is(short,unsigned short
const * __ptr64,unsigned short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64
__cdecl std::ctype<wchar_t>::scan_is(short,wchar_t const * __ptr64,wchar_t const * __ptr64)const
__ptr64 , public: char const * __ptr64 __cdecl std::ctype<char>::scan_not(short,char const *
__ptr64,char const * __ptr64)const __ptr64 , public: unsigned short const * __ptr64 __cdecl
std::ctype<unsigned short>::scan_not(short,unsigned short const * __ptr64,unsigned short const *
__ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
```


std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_stringbuf<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>>::seekpos(class std::fpos<int>,int) __ptr64 , protected: virtual class std::fpos<int> __cdecl std::strstreambuf::seekpos(class std::fpos<int>,int) __ptr64 , void (__cdecl* __cdecl std::set_new_handler(int))(void) , void (__cdecl* __cdecl std::set_new_handler(void (__cdecl*)(void)))(void) , struct std::_Smanip<int> __cdecl std::setbase(int) , protected: virtual class std::basic_streambuf<char,struct std::char_traits<char>> * __ptr64 __cdecl std::basic_filebuf<char,struct std::char_traits<char>>::setbuf(char * __ptr64,__int64) __ptr64 , protected: virtual class std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>> * __ptr64 __cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short>>::setbuf(unsigned short * __ptr64,__int64) __ptr64 , protected: virtual class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>> * __ptr64 __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t>>::setbuf(wchar_t * __ptr64,__int64) __ptr64 , protected: virtual class std::basic_streambuf<char,struct std::char_traits<char>> * __ptr64 __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::setbuf(char * __ptr64,__int64) __ptr64 , protected: virtual class std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>> * __ptr64 __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::setbuf(unsigned short * __ptr64,__int64) __ptr64 , protected: virtual class std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>> * __ptr64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::setbuf(wchar_t * __ptr64,__int64) __ptr64 , public: int __cdecl std::ios_base::setf(int) __ptr64 , public: int __cdecl std::ios_base::setf(int,int) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::setg(char * __ptr64,char * __ptr64,char * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::setg(unsigned short * __ptr64,unsigned short * __ptr64,unsigned short * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::setg(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , struct std::_Smanip<int> __cdecl std::setiosflags(int) , protected: void __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::setp(char * __ptr64,char * __ptr64,char * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<char,struct std::char_traits<char>>::setp(char * __ptr64,char * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::setp(unsigned short * __ptr64,unsigned short * __ptr64,unsigned short * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>>::setp(unsigned short * __ptr64,unsigned short * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::setp(wchar_t * __ptr64,wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , protected: void __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>>::setp(wchar_t * __ptr64,wchar_t * __ptr64) __ptr64 , struct std::_Smanip<__int64> __cdecl

```
std::setprecision(__int64) , public: void __cdecl std::basic_ios<char,struct std::char_traits<char>
>::setstate(int,bool) __ptr64 , public: void __cdecl std::basic_ios<char,struct std::char_traits<char>
>::setstate(unsigned int) __ptr64 , public: void __cdecl std::basic_ios<unsigned short,struct
std::char_traits<unsigned short> >::setstate(int,bool) __ptr64 , public: void __cdecl
std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::setstate(unsigned int)
__ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::setstate(int,bool) __ptr64 , public: void __cdecl std::basic_ios<wchar_t,struct
std::char_traits<wchar_t> >::setstate(unsigned int) __ptr64 , public: void __cdecl
std::ios_base::setstate(int) __ptr64 , public: void __cdecl std::ios_base::setstate(int,bool) __ptr64 ,
public: void __cdecl std::ios_base::setstate(unsigned int) __ptr64 , struct std::_Smanip<__int64>
__cdecl std::setw(__int64) , public: int __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::sgetc(void) __ptr64 , public: unsigned short __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::sgetc(void) __ptr64 ,
public: unsigned short __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t>
>::sgetc(void) __ptr64 , public: __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::sgetn(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::sgetn(unsigned short
* __ptr64,__int64) __ptr64 , public: __int64 __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::sgetn(wchar_t * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl std::basic_streambuf<char,struct std::char_traits<char> >::showmanyc(void) __ptr64 ,
protected: virtual __int64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::showmanyc(void) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::showmanyc(void) __ptr64 , public:
static signed char __cdecl std::numeric_limits<signed char>::signaling_NaN(void) , public: static char
__cdecl std::numeric_limits<char>::signaling_NaN(void) , public: static unsigned char __cdecl
std::numeric_limits<unsigned char>::signaling_NaN(void) , public: static short __cdecl
std::numeric_limits<short>::signaling_NaN(void) , public: static unsigned short __cdecl
std::numeric_limits<unsigned short>::signaling_NaN(void) , public: static int __cdecl
std::numeric_limits<int>::signaling_NaN(void) , public: static unsigned int __cdecl
std::numeric_limits<unsigned int>::signaling_NaN(void) , public: static long __cdecl
std::numeric_limits<long>::signaling_NaN(void) , public: static unsigned long __cdecl
std::numeric_limits<unsigned long>::signaling_NaN(void) , public: static float __cdecl
std::numeric_limits<float>::signaling_NaN(void) , public: static double __cdecl
std::numeric_limits<double>::signaling_NaN(void) , public: static long double __cdecl
std::numeric_limits<long double>::signaling_NaN(void) , public: static __int64 __cdecl
std::numeric_limits<__int64>::signaling_NaN(void) , public: static unsigned __int64 __cdecl
std::numeric_limits<unsigned __int64>::signaling_NaN(void) , public: static bool __cdecl
std::numeric_limits<bool>::signaling_NaN(void) , public: static wchar_t __cdecl
std::numeric_limits<wchar_t>::signaling_NaN(void) , public: static float __cdecl
std::_Ctraits<float>::sin(float) , public: static double __cdecl std::_Ctraits<double>::sin(double) ,
public: static long double __cdecl std::_Ctraits<long double>::sin(long double) , public: unsigned
__int64 __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
>::size(void)const __ptr64 , public: unsigned __int64 __cdecl std::basic_string<unsigned short,struct
std::char_traits<unsigned short>,class std::allocator<unsigned short> >::size(void)const __ptr64 ,
public: unsigned __int64 __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> >::size(void)const __ptr64 , public: int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::snextc(void) __ptr64 , public: unsigned
short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
```

```
>::snextc(void) __ptr64 , public: unsigned short __cdecl std::basic_streambuf<wchar_t,struct
std::char_traits<wchar_t> >::snextc(void) __ptr64 , public: int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::sputbackc(char) __ptr64 , public:
unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::sputbackc(unsigned short) __ptr64 , public: unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::sputbackc(wchar_t) __ptr64 ,
public: int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::sputc(char) __ptr64 ,
public: unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short> >::sputc(unsigned short) __ptr64 , public: unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::sputc(wchar_t) __ptr64 , public:
__int64 __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::sputn(char const *
__ptr64,__int64) __ptr64 , public: __int64 __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::sputn(unsigned short const * __ptr64,__int64) __ptr64 , public:
__int64 __cdecl std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::sputn(wchar_t
const * __ptr64,__int64) __ptr64 , public: static float __cdecl std::_Ctraits<float>::sqrt(float) , public:
static double __cdecl std::_Ctraits<double>::sqrt(double) , public: static long double __cdecl
std::_Ctraits<long double>::sqrt(long double) , public: void __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::stosscc(void) __ptr64 , public: void __cdecl std::basic_streambuf<unsigned
short,struct std::char_traits<unsigned short> >::stosscc(void) __ptr64 , public: void __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::stosscc(void) __ptr64 , public: void
__cdecl std::basic_istream<char,struct std::char_traits<char>,class std::allocator<char>
>::str(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64) __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl std::basic_istream<char,struct std::char_traits<char>,class
std::allocator<char> >::str(void)const __ptr64
,#####
#####
#####
#####,#####
#####
#####, public: void __cdecl std::basic_istream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> >::str(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> > const & __ptr64) __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::str(void)const __ptr64 , public: void __cdecl std::basic_ostringstream<char,struct
std::char_traits<char>,class std::allocator<char> >::str(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
std::basic_ostringstream<char,struct std::char_traits<char>,class std::allocator<char>
>::str(void)const __ptr64
,#####
#####
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#####,#####
#####
```

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#####, public: void __cdecl std::basic_ostringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::str(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>> const & __ptr64) __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>> __cdecl
std::basic_ostringstream<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::str(void)const __ptr64 , public: void __cdecl std::basic_stringbuf<char,struct
std::char_traits<char>,class std::allocator<char>>::str(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>> const & __ptr64) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> __cdecl
std::basic_stringbuf<char,struct std::char_traits<char>,class std::allocator<char>>::str(void)const
__ptr64
,#####
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#####
#####,#####
#####
#####
#####, public: void __cdecl std::basic_stringbuf<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::str(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>> const & __ptr64) __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>> __cdecl
std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::str(void)const __ptr64 , public: void __cdecl std::basic_stringstream<char,struct
std::char_traits<char>,class std::allocator<char>>::str(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char>> const & __ptr64) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> __cdecl
std::basic_stringstream<char,struct std::char_traits<char>,class std::allocator<char>>::str(void)const
__ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: void __cdecl std::basic_stringstream<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>>::str(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t>> const & __ptr64) __ptr64 , public: class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>> __cdecl
std::basic_stringstream<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::str(void)const __ptr64 , public: char * __ptr64 __cdecl std::strstreambuf::str(void) __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> __cdecl
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>>::substr(unsigned
__int64,unsigned __int64)const __ptr64
,#####
#####
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#####,#####
#####
```

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#####  
#####, public: int __cdecl std::basic_streambuf<char,struct std::char_traits<char>  
>::sungetc(void) __ptr64 , public: unsigned short __cdecl std::basic_streambuf<unsigned short,struct  
std::char_traits<unsigned short> >::sungetc(void) __ptr64 , public: unsigned short __cdecl  
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::sungetc(void) __ptr64 , public:  
void __cdecl std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>  
>::swap(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &  
__ptr64) __ptr64  
,#####  
#####  
#####  
#####, public: void __cdecl std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class  
std::allocator<wchar_t> >::swap(class std::basic_string<wchar_t,struct  
std::char_traits<wchar_t>,class std::allocator<wchar_t> > & __ptr64) __ptr64 , protected: virtual int  
__cdecl std::basic_filebuf<char,struct std::char_traits<char> >::sync(void) __ptr64 , protected: virtual  
int __cdecl std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::sync(void)  
__ptr64 , protected: virtual int __cdecl std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t>  
>::sync(void) __ptr64 , public: int __cdecl std::basic_istream<char,struct std::char_traits<char>  
>::sync(void) __ptr64 , public: int __cdecl std::basic_istream<unsigned short,struct  
std::char_traits<unsigned short> >::sync(void) __ptr64 , public: int __cdecl  
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::sync(void) __ptr64 , protected:  
virtual int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::sync(void) __ptr64 ,  
protected: virtual int __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned  
short> >::sync(void) __ptr64 , protected: virtual int __cdecl std::basic_streambuf<wchar_t,struct  
std::char_traits<wchar_t> >::sync(void) __ptr64 , public: static bool __cdecl  
std::ios_base::sync_with_stdio(bool) , protected: short const * __ptr64 __cdecl  
std::ctype<char>::table(void)const __ptr64 , public: static unsigned __int64 const  
std::ctype<char>::table_size , public: static float __cdecl std::_Ctraits<float>::tan(float) , public: static  
double __cdecl std::_Ctraits<double>::tan(double) , public: static long double __cdecl  
std::_Ctraits<long double>::tan(long double) , public: class std::fpos<int> __cdecl  
std::basic_istream<char,struct std::char_traits<char> >::tellg(void) __ptr64 , public: class  
std::fpos<int> __cdecl std::basic_istream<unsigned short,struct std::char_traits<unsigned short>  
>::tellg(void) __ptr64 , public: class std::fpos<int> __cdecl std::basic_istream<wchar_t,struct  
std::char_traits<wchar_t> >::tellg(void) __ptr64 , public: class std::fpos<int> __cdecl  
std::basic_ostream<char,struct std::char_traits<char> >::tellp(void) __ptr64 , public: class  
std::fpos<int> __cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>  
>::tellp(void) __ptr64 , public: class std::fpos<int> __cdecl std::basic_ostream<wchar_t,struct  
std::char_traits<wchar_t> >::tellp(void) __ptr64 , public: char __cdecl  
std::_Mpunct<char>::thousands_sep(void)const __ptr64 , public: unsigned short __cdecl  
std::_Mpunct<unsigned short>::thousands_sep(void)const __ptr64 , public: wchar_t __cdecl  
std::_Mpunct<wchar_t>::thousands_sep(void)const __ptr64 , public: char __cdecl  
std::numpunct<char>::thousands_sep(void)const __ptr64 , public: unsigned short __cdecl  
std::numpunct<unsigned short>::thousands_sep(void)const __ptr64 , public: wchar_t __cdecl  
std::numpunct<wchar_t>::thousands_sep(void)const __ptr64 , public: class  
std::basic_ostream<char,struct std::char_traits<char> > * __ptr64 __cdecl std::basic_ios<char,struct  
std::char_traits<char> >::tie(class std::basic_ostream<char,struct std::char_traits<char> > * __ptr64)  
__ptr64 , public: class std::basic_ostream<char,struct std::char_traits<char> > * __ptr64 __cdecl  
std::basic_ios<char,struct std::char_traits<char> >::tie(void)const __ptr64
```

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,#####  
#####  
#####  
#####, public: class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short>  
> * __ptr64 __cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short>  
>::tie(void)const __ptr64 , public: class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t>  
> * __ptr64 __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::tie(class  
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > * __ptr64) __ptr64 , public: class  
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > * __ptr64 __cdecl  
std::basic_ios<wchar_t,struct std::char_traits<wchar_t> >::tie(void)const __ptr64 , public: static bool  
const std::_Num_base::tinyness_before , public: static bool const  
std::_Num_float_base::tinyness_before , public: static char __cdecl  
std::char_traits<char>::to_char_type(int const & __ptr64) , public: static unsigned short __cdecl  
std::char_traits<unsigned short>::to_char_type(unsigned short const & __ptr64) , public: static  
wchar_t __cdecl std::char_traits<wchar_t>::to_char_type(unsigned short const & __ptr64) , public:  
static int __cdecl std::char_traits<char>::to_int_type(char const & __ptr64) , public: static unsigned  
short __cdecl std::char_traits<unsigned short>::to_int_type(unsigned short const & __ptr64) ,  
public: static unsigned short __cdecl std::char_traits<wchar_t>::to_int_type(wchar_t const &  
__ptr64) , public: char __cdecl std::ctype<char>::tolower(char)const __ptr64 , public: char const *  
__ptr64 __cdecl std::ctype<char>::tolower(char * __ptr64,char const * __ptr64)const __ptr64 ,  
public: unsigned short __cdecl std::ctype<unsigned short>::tolower(unsigned short)const __ptr64 ,  
public: unsigned short const * __ptr64 __cdecl std::ctype<unsigned short>::tolower(unsigned short *  
__ptr64,unsigned short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl  
std::ctype<wchar_t>::tolower(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 , public:  
wchar_t __cdecl std::ctype<wchar_t>::tolower(wchar_t)const __ptr64 , public: char __cdecl  
std::ctype<char>::toupper(char)const __ptr64 , public: char const * __ptr64 __cdecl  
std::ctype<char>::toupper(char * __ptr64,char const * __ptr64)const __ptr64 , public: unsigned  
short __cdecl std::ctype<unsigned short>::toupper(unsigned short)const __ptr64 , public: unsigned  
short const * __ptr64 __cdecl std::ctype<unsigned short>::toupper(unsigned short *  
__ptr64,unsigned short const * __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl  
std::ctype<wchar_t>::toupper(wchar_t * __ptr64,wchar_t const * __ptr64)const __ptr64 , public:  
wchar_t __cdecl std::ctype<wchar_t>::toupper(wchar_t)const __ptr64 , public: class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
std::collate<char>::transform(char const * __ptr64,char const * __ptr64)const __ptr64 , public: class  
std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class  
std::allocator<unsigned short> > __cdecl std::collate<unsigned short>::transform(unsigned short  
const * __ptr64,unsigned short const * __ptr64)const __ptr64 , public: class  
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl  
std::collate<wchar_t>::transform(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 ,  
public: static bool const std::_Num_base::traps , public: static bool const  
std::_Num_float_base::traps , public: class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > __cdecl std::numpunct<char>::true_name(void)const __ptr64 , public: class  
std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class  
std::allocator<unsigned short> > __cdecl std::numpunct<unsigned short>::true_name(void)const  
__ptr64 , public: class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class  
std::allocator<wchar_t> > __cdecl std::numpunct<wchar_t>::true_name(void)const __ptr64 ,  
protected: virtual int __cdecl std::basic_filebuf<char,struct std::char_traits<char> >::uflow(void)  
__ptr64 , protected: virtual unsigned short __cdecl std::basic_filebuf<unsigned short,struct
```

std::char_traits<unsigned short> >::uflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_filebuf<wchar_t,struct std::char_traits<wchar_t> >::uflow(void) __ptr64 , protected:
virtual int __cdecl std::basic_streambuf<char,struct std::char_traits<char> >::uflow(void) __ptr64 ,
protected: virtual unsigned short __cdecl std::basic_streambuf<unsigned short,struct
std::char_traits<unsigned short> >::uflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::uflow(void) __ptr64 , bool __cdecl
std::uncaught_exception(void) , protected: virtual int __cdecl std::basic_filebuf<char,struct
std::char_traits<char> >::underflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_filebuf<unsigned short,struct std::char_traits<unsigned short> >::underflow(void) __ptr64
, protected: virtual unsigned short __cdecl std::basic_filebuf<wchar_t,struct
std::char_traits<wchar_t> >::underflow(void) __ptr64 , protected: virtual int __cdecl
std::basic_streambuf<char,struct std::char_traits<char> >::underflow(void) __ptr64 , protected:
virtual unsigned short __cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned
short> >::underflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::underflow(void) __ptr64 ,
protected: virtual int __cdecl std::basic_stringbuf<char,struct std::char_traits<char>,class
std::allocator<char> >::underflow(void) __ptr64 , protected: virtual unsigned short __cdecl
std::basic_stringbuf<unsigned short,struct std::char_traits<unsigned short>,class
std::allocator<unsigned short> >::underflow(void) __ptr64 , protected: virtual unsigned short
__cdecl std::basic_stringbuf<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t>
>::underflow(void) __ptr64 , protected: virtual int __cdecl std::strstreambuf::underflow(void)
__ptr64 , public: class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_istream<char,struct std::char_traits<char> >::unget(void) __ptr64 , public: class
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> >::unget(void) __ptr64 ,
public: class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> >::unget(void) __ptr64 , public: void
__cdecl std::ios_base::unsetf(int) __ptr64 , public: int __cdecl
std::codecvt<char,char,int>::unshift(int & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64 &
__ptr64)const __ptr64 , public: int __cdecl std::codecvt<unsigned short,char,int>::unshift(int &
__ptr64,char * __ptr64,char * __ptr64,char * __ptr64 & __ptr64)const __ptr64 , public: int __cdecl
std::codecvt<wchar_t,char,int>::unshift(int & __ptr64,char * __ptr64,char * __ptr64,char * __ptr64
& __ptr64)const __ptr64 , class std::basic_ostream<unsigned short,struct std::char_traits<unsigned
short> > std::wcerr , class std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > std::wcerr ,
class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > std::wcin , class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > std::wcin , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > std::wlog , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > std::wlog , class
std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > std::wcout , class
std::basic_ostream<wchar_t,struct std::char_traits<wchar_t> > std::wcout , public: char __cdecl
std::basic_ios<char,struct std::char_traits<char> >::widen(char)const __ptr64 , public: unsigned short
__cdecl std::basic_ios<unsigned short,struct std::char_traits<unsigned short> >::widen(char)const
__ptr64 , public: wchar_t __cdecl std::basic_ios<wchar_t,struct std::char_traits<wchar_t>
>::widen(char)const __ptr64 , public: char __cdecl std::ctype<char>::widen(char)const __ptr64 ,
public: char const * __ptr64 __cdecl std::ctype<char>::widen(char const * __ptr64,char const *
__ptr64,char * __ptr64)const __ptr64 , public: unsigned short __cdecl std::ctype<unsigned
short>::widen(char)const __ptr64 , public: char const * __ptr64 __cdecl std::ctype<unsigned
short>::widen(char const * __ptr64,char const * __ptr64,unsigned short * __ptr64)const __ptr64 ,


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public: char const * __ptr64 __cdecl std::ctype<wchar_t>::widen(char const * __ptr64,char const *
__ptr64,wchar_t * __ptr64)const __ptr64 , public: wchar_t __cdecl
std::ctype<wchar_t>::widen(char)const __ptr64 , public: __int64 __cdecl
std::ios_base::width(__int64) __ptr64 , public: __int64 __cdecl std::ios_base::width(void)const
__ptr64 , public: class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
std::basic_ostream<char,struct std::char_traits<char> >::write(char const * __ptr64,__int64) __ptr64
, public: class std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64
__cdecl std::basic_ostream<unsigned short,struct std::char_traits<unsigned short> >::write(unsigned
short const * __ptr64,__int64) __ptr64 , public: class std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> > & __ptr64 __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::write(wchar_t const * __ptr64,__int64) __ptr64 , class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl std::ws(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) , class
std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64 __cdecl
std::ws(class std::basic_istream<unsigned short,struct std::char_traits<unsigned short> > & __ptr64)
, class std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64 __cdecl std::ws(class
std::basic_istream<wchar_t,struct std::char_traits<wchar_t> > & __ptr64) , public: static int __cdecl
std::ios_base::xalloc(void) , protected: virtual __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::xsgetn(char * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short> >::xsgetn(unsigned
short * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::xsgetn(wchar_t *
__ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl std::basic_streambuf<char,struct
std::char_traits<char> >::xsputn(char const * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl std::basic_streambuf<unsigned short,struct std::char_traits<unsigned short>
>::xsputn(unsigned short const * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
std::basic_streambuf<wchar_t,struct std::char_traits<wchar_t> >::xsputn(wchar_t const *
__ptr64,__int64) __ptr64 , _Cosh , _Denorm , _Dnorm , _Dscale , _Dtest , _Eps , _Exp , _FCosh ,
_FDenorm , _FDnorm , _FDscale , _FDtest , _FEps , _FExp , _Flnf , _FNan , _FRtaps , _FSinh , _FSnan ,
_FXbig , _Getcoll , _GetType , _Getcv , _Getdateorder , _Getwctype , _Getwctypes , _Hugeval , _Inf
, _LCosh , _LDenorm , _LDscale , _LDtest , _LEps , _LExp , _Llnf , _LNan , _LPoly , _LRtaps , _LSinh ,
_LSnan , _LXbig , _LZero , _Mbrtowc , _Mtxdst , _Mtxinit , _Mtxlock , _Mtxunlock , _Nan , _Once ,
_Poly , _Rtaps , _Sinh , _Snan , _Stod , _Stodx , _Stof , _Stofx , _Stold , _Stoldx , _Stoll , _Stollx , _Stolx
, _Stoul , _Stoull , _Stoullx , _Stoulx , _Strcoll , _Strxfrm , _Tolower , _Toupper , _Towlower ,
_Towupper , _Wcrtomb , _Wcscoll , _Wcsxfrm , _Xbig , __Wcrtomb_lk , towctrans , wctrans , wctype
, $I10_OUTPUT , public: __cdecl std::_non_rtti_object::_non_rtti_object(class
std::_non_rtti_object const & __ptr64) __ptr64 , public: __cdecl
std::_non_rtti_object::_non_rtti_object(char const * __ptr64) __ptr64 , private: __cdecl
std::bad_cast::bad_cast(char const * __ptr64 const * __ptr64) __ptr64 , public: __cdecl
std::bad_cast::bad_cast(class std::bad_cast const & __ptr64) __ptr64 , public: __cdecl
std::bad_cast::bad_cast(char const * __ptr64) __ptr64 , public: __cdecl
std::bad_typeid::bad_typeid(class std::bad_typeid const & __ptr64) __ptr64 , public: __cdecl
std::bad_typeid::bad_typeid(char const * __ptr64) __ptr64 , public: __cdecl
std::exception::exception(char const * __ptr64 const & __ptr64) __ptr64 , public: __cdecl
std::exception::exception(char const * __ptr64 const & __ptr64,int) __ptr64 , public: __cdecl
std::exception::exception(class std::exception const & __ptr64) __ptr64 , public: __cdecl
std::exception::exception(void) __ptr64 , public: virtual __cdecl
std::_non_rtti_object::~~_non_rtti_object(void) __ptr64 , public: virtual __cdecl

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```
std::bad_cast::~~bad_cast(void) __ptr64 , public: virtual __cdecl std::bad_typeid::~~bad_typeid(void)
__ptr64 , public: virtual __cdecl std::exception::~~exception(void) __ptr64 , public: virtual __cdecl
type_info::~~type_info(void) __ptr64 , void * __ptr64 __cdecl operator new(unsigned __int64) , void
* __ptr64 __cdecl operator new(unsigned __int64,int,char const * __ptr64,int) , void __cdecl
operator delete(void * __ptr64) , public: class std::__non_rtti_object & __ptr64 __cdecl
std::__non_rtti_object::operator=(class std::__non_rtti_object const & __ptr64) __ptr64 , public:
class std::bad_cast & __ptr64 __cdecl std::bad_cast::operator=(class std::bad_cast const & __ptr64)
__ptr64 , public: class std::bad_typeid & __ptr64 __cdecl std::bad_typeid::operator=(class
std::bad_typeid const & __ptr64) __ptr64 , public: class std::exception & __ptr64 __cdecl
std::exception::operator=(class std::exception const & __ptr64) __ptr64 , public: bool __cdecl
type_info::operator==(class type_info const & __ptr64)const __ptr64 , public: bool __cdecl
type_info::operator!=(class type_info const & __ptr64)const __ptr64 , const
std::__non_rtti_object::`vftable' , const std::bad_cast::`vftable' , const std::bad_typeid::`vftable' ,
const exception::`vftable' , const std::exception::`vftable' , public: void __cdecl
std::bad_cast::`default constructor closure'(void) __ptr64 , public: void __cdecl
std::bad_typeid::`default constructor closure'(void) __ptr64 , void * __ptr64 __cdecl operator
new[](unsigned __int64) , void * __ptr64 __cdecl operator new[](unsigned __int64,int,char const *
__ptr64,int) , void __cdecl operator delete[](void * __ptr64) , private: static char const * __ptr64
__cdecl type_info::_Name_base(class type_info const * __ptr64,struct __type_info_node * __ptr64)
, private: static char const * __ptr64 __cdecl type_info::_Name_base_internal(class type_info const
* __ptr64,struct __type_info_node * __ptr64) , private: static void __cdecl
type_info::_Type_info_dtor(class type_info * __ptr64) , private: static void __cdecl
type_info::_Type_info_dtor_internal(class type_info * __ptr64) , int __cdecl
_ValidateExecute(__int64 (__cdecl*)(void)) , int __cdecl _ValidateRead(void const *
__ptr64,unsigned int) , int __cdecl _ValidateWrite(void * __ptr64,unsigned int) ,
__uncaught_exception , void __cdecl _inconsistency(void) , void __cdecl
_invalid_parameter(unsigned short const * __ptr64,unsigned short const * __ptr64,unsigned short
const * __ptr64,unsigned int,unsigned __int64) , int __cdecl _is_exception_typeof(class type_info
const & __ptr64,struct _EXCEPTION_POINTERS * __ptr64) , public: char const * __ptr64 __cdecl
type_info::_name_internal_method(struct __type_info_node * __ptr64)const __ptr64 , int __cdecl
_open(char const * __ptr64,int,int) , int (__cdecl* __cdecl_query_new_handler(void))(unsigned
__int64) , int __cdecl_query_new_mode(void) , int (__cdecl* __cdecl
_set_new_handler(int))(unsigned __int64) , int (__cdecl* __cdecl_set_new_handler(int
(__cdecl*)(unsigned __int64)))(unsigned __int64) , int __cdecl_set_new_mode(int) , void
(__cdecl* __cdecl_set_se_translator(int))(unsigned int,struct _EXCEPTION_POINTERS * __ptr64) ,
void (__cdecl* __cdecl_set_se_translator(void (__cdecl*)(unsigned int,struct
_EXCEPTION_POINTERS * __ptr64)))(unsigned int,struct _EXCEPTION_POINTERS * __ptr64) , int
__cdecl_sopen(char const * __ptr64,int,int,int) , public: void __cdecl
type_info::_type_info_dtor_internal_method(void) __ptr64 , int __cdecl_wopen(wchar_t const *
__ptr64,int,int) , int __cdecl_wsopen(wchar_t const * __ptr64,int,int,int) , public: int __cdecl
type_info::before(class type_info const & __ptr64)const __ptr64 , public: char const * __ptr64
__cdecl type_info::name(struct __type_info_node * __ptr64)const __ptr64 , public: char const *
__ptr64 __cdecl type_info::raw_name(void)const __ptr64 , void (__cdecl* __cdecl
_set_new_handler(void (__cdecl*)(void)))(void) , void (__cdecl* __cdecl_set_terminate(int))(void) ,
void (__cdecl* __cdecl_set_terminate(void (__cdecl*)(void)))(void) , void (__cdecl* __cdecl
_set_unexpected(int))(void) , void (__cdecl* __cdecl_set_unexpected(void (__cdecl*)(void)))(void) ,
void __cdecl_terminate(void) , void __cdecl_unexpected(void) , public: virtual char const * __ptr64
__cdecl std::exception::what(void)const __ptr64 , _CRT_RTC_INIT , _CRT_RTC_INITW ,
```

`_CreateFrameInfo`, `_CxxThrowException`, `_FindAndUnlinkFrame`, `_GetImageBase`,
`_GetThrowImageBase`, `_Getdays`, `_Getmonths`, `_Gettnames`, `_HUGE`,
`_IsExceptionObjectToBeDestroyed`, `_SetImageBase`, `_SetThrowImageBase`, `_Strftime`, `_XcptFilter`,
`_AdjustPointer`, `_BuildCatchObject`, `_BuildCatchObjectHelper`, `__C_specific_handler`,
`__CppXcptFilter`, `__CxxCallUnwindDelDtor`, `__CxxCallUnwindDtor`, `__CxxCallUnwindStdDelDtor`,
`__CxxCallUnwindVecDtor`, `__CxxDetectRethrow`, `__CxxExceptionFilter`, `__CxxFrameHandler`,
`__CxxFrameHandler2`, `__CxxFrameHandler3`, `__CxxQueryExceptionSize`,
`__CxxRegisterExceptionObject`, `__CxxUnregisterExceptionObject`, `__DestructExceptionObject`,
`__FrameUnwindFilter`, `__NLG_Dispatch2`, `__NLG_Return2`, `__RTCastToVoid`, `__RTDynamicCast`,
`__RTtypeid`, `__STRINGTOLD`, `__STRINGTOLD_L`, `__TypeMatch`, `__lc_codepage_func`,
`__lc_collate_cp_func`, `__lc_handle_func`, `__mb_cur_max_func`, `__mb_cur_max_l_func`,
`__setlc_active_func`, `__unguarded_readlc_active_add_func`, `__argc`, `__argv`, `__badioinfo`,
`__clean_type_info_names_internal`, `__create_locale`, `__crtCompareStringA`, `__crtCompareStringW`,
`__crtGetLocaleInfoW`, `__crtGetStringTypeW`, `__crtLCMapStringA`, `__crtLCMapStringW`,
`__crt_debugger_hook`, `__daylight`, `__dllonexit`, `__doserrno`, `__dstbias`, `__fls_getvalue`,
`__fls_setvalue`, `__fpecode`, `__free_locale`, `__get_app_type`, `__get_current_locale`, `__get_flindex`,
`__get_tlsindex`, `__getmainargs`, `__initenv`, `__iob_func`, `__isascii`, `__iscsym`, `__iscsymf`, `__iswcsym`,
`__iswcsymf`, `__lc_clike`, `__lc_codepage`, `__lc_collate_cp`, `__lc_handle`, `__lconv`, `__lconv_init`,
`__mb_cur_max`, `__p__argc`, `__p__argv`, `__p__initenv`, `__p__mb_cur_max`, `__p__wargv`,
`__p__winitenv`, `__p__acmdln`, `__p__ambblksiz`, `__p__commode`, `__p__daylight`, `__p__dstbias`,
`__p__environ`, `__p__fmode`, `__p__iob`, `__p__mbcasemap`, `__p__mbctype`, `__p__pctype`,
`__p__pgmptr`, `__p__pwctype`, `__p__timezone`, `__p__tzname`, `__p__wcmdln`, `__p__wenviron`,
`__p__wpgmptr`, `__pctype_func`, `__pioinfo`, `__pwctype_func`, `__pxcptinfoptrs`, `__report_gsfailure`,
`__set_app_type`, `__set_flsgtvalue`, `__setlc_active`, `__setusermatherr`, `__strncnt`, `__swprintf_l`,
`__sys_errlist`, `__sys_nerr`, `__threadhandle`, `__threadid`, `__timezone`, `__toascii`, `__tzname`,
`__unDName`, `__unDNameEx`, `__unDNameHelper`, `__unguarded_readlc_active`, `__vswprintf_l`,
`__wargv`, `__wcserror`, `__wcserror_s`, `__wcsncnt`, `__wgetmainargs`, `__winitenv`, `_abs64`, `_access`,
`_access_s`, `_acmdln`, `_aexit_rtn`, `_aligned_free`, `_aligned_malloc`, `_aligned_msize`,
`_aligned_offset_malloc`, `_aligned_offset_realloc`, `_aligned_offset_realloc`, `_aligned_realloc`,
`_aligned_realloc`, `_amsg_exit`, `_assert`, `_atodbl`, `_atodbl_l`, `_atof_l`, `_atoflt`, `_atoflt_l`, `_atoi64`,
`_atoi64_l`, `_atoi_l`, `_atol_l`, `_atoldbl`, `_atoldbl_l`, `_beep`, `_beginthread`, `_beginthreadex`,
`_byteswap_uint64`, `_byteswap_ulong`, `_byteswap_ushort`, `_c_exit`, `_cabs`, `_callnewh`, `_calloc_crt`,
`_cexit`, `_cgets`, `_cgets_s`, `_cgetws`, `_cgetws_s`, `_chdir`, `_chdrive`, `_chgsign`, `_chgsignf`, `_chmod`,
`_chsize`, `_chsize_s`, `_clearfp`, `_close`, `_commit`, `_commode`, `_configthreadlocale`, `_control87`,
`_controlfp`, `_controlfp_s`, `_copysign`, `_copysignf`, `_cprintf`, `_cprintf_l`, `_cprintf_p`, `_cprintf_p_l`,
`_cprintf_s`, `_cprintf_s_l`, `_cputs`, `_cputws`, `_creat`, `_create_locale`, `_cscanf`, `_cscanf_l`, `_cscanf_s`,
`_cscanf_s_l`, `_ctime32`, `_ctime32_s`, `_ctime64`, `_ctime64_s`, `_cwait`, `_cwprintf`, `_cwprintf_l`,
`_cwprintf_p`, `_cwprintf_p_l`, `_cwprintf_s`, `_cwprintf_s_l`, `_cwscanf`, `_cwscanf_l`, `_cwscanf_s`,
`_cwscanf_s_l`, `_daylight`, `_decode_pointer`, `_difftime32`, `_difftime64`, `_dosmaperr`, `_dstbias`, `_dup`,
`_dup2`, `_dupenv_s`, `_ecvt`, `_ecvt_s`, `_encode_pointer`, `_encoded_null`, `_endthread`,
`_endthreadex`, `_environ`, `_eof`, `_errno`, `_execl`, `_execle`, `_execlp`, `_execlpe`, `_execv`, `_execve`,
`_execvp`, `_execvpe`, `_exit`, `_expand`, `_fclose_nolock`, `_fcloseall`, `_fcvt`, `_fcvt_s`, `_fdopen`,
`_fflush_nolock`, `_fgetchar`, `_fgetwc_nolock`, `_fgetwchar`, `_filbuf`, `_filelength`, `_filelengthi64`,
`_fileno`, `_findclose`, `_findfirst32`, `_findfirst32i64`, `_findfirst64`, `_findfirst64i32`, `_findnext32`,
`_findnext32i64`, `_findnext64`, `_findnext64i32`, `_finite`, `_finitf`, `_flsbuf`, `_flushall`, `_fmode`, `_fpclass`,
`_fpclassf`, `_fpieee_flt`, `_fpreset`, `_fprintf_l`, `_fprintf_p`, `_fprintf_p_l`, `_fprintf_s_l`, `_fputchar`,
`_fputwc_nolock`, `_fputwchar`, `_fread_nolock`, `_fread_nolock_s`, `_free_locale`, `_freea`, `_freea_s`,
`_freefls`, `_fscanf_l`, `_fscanf_s_l`, `_fseek_nolock`, `_fseeki64`, `_fseeki64_nolock`, `_fsopen`, `_fstat32`,

_fstat32i64 , _fstat64 , _fstat64i32 , _ftell_nolock , _ftelli64 , _ftelli64_nolock , _ftime32 , _ftime32_s ,
_ftime64 , _ftime64_s , _fullpath , _futime32 , _futime64 , _fwprintf_l , _fwprintf_p , _fwprintf_p_l ,
_fwprintf_s_l , _fwrite_nolock , _fwscanf_l , _fwscanf_s_l , _gcvt , _gcvt_s , _get_ambblksiz ,
_get_current_locale , _get_daylight , _get_doserrno , _get_dstbias , _get_errno , _get_fmode ,
_get_heap_handle , _get_invalid_parameter_handler , _get_osfhandle , _get_output_format ,
_get_pgmpr , _get_printf_count_output , _get_purecall_handler , _get_sbh_threshold ,
_get_terminate , _get_timezone , _get_tzname , _get_unexpected , _get_wpgmptr , _getc_nolock ,
_getch , _getch_nolock , _getche , _getche_nolock , _getcwd , _getdcwd , _getdcwd_nolock ,
_getdiskfree , _getdllprocaddr , _getdrive , _getdrives , _getmaxstdio , _getmbcp , _getpid , _getptd ,
_getsystime , _getw , _getwch , _getwch_nolock , _getwche , _getwche_nolock , _getws , _getws_s ,
_gmtime32 , _gmtime32_s , _gmtime64 , _gmtime64_s , _heapadd , _heapchk , _heapmin ,
_heapset , _heapused , _heapwalk , _hypot , _hypotf , _i64toa , _i64toa_s , _i64tow , _i64tow_s ,
_initptd , _initterm , _initterm_e , _invalid_parameter , _invalid_parameter_noinfo ,
_invoke_watson , _iob , _isalnum_l , _isalpha_l , _isatty , _iscntrl_l , _isctype , _isctype_l , _isdigit_l ,
_isgraph_l , _isleadbyte_l , _islower_l , _ismbalnum , _ismbalnum_l , _ismbalpha , _ismbalpha_l ,
_ismbbgraph , _ismbbgraph_l , _ismbbkalnum , _ismbbkalnum_l , _ismbbkana , _ismbbkana_l ,
_ismbbkprint , _ismbbkprint_l , _ismbbkpunct , _ismbbkpunct_l , _ismbblead , _ismbblead_l ,
_ismbbprint , _ismbbprint_l , _ismbbpunct , _ismbbpunct_l , _ismbbtrail , _ismbbtrail_l ,
_ismbcalnum , _ismbcalnum_l , _ismbcalpha , _ismbcalpha_l , _ismbcdigit , _ismbcdigit_l ,
_ismbcgraph , _ismbcgraph_l , _ismbchira , _ismbchira_l , _ismbckata , _ismbckata_l , _ismbc10 ,
_ismbc10_l , _ismbc11 , _ismbc11_l , _ismbc12 , _ismbc12_l , _ismbclegal , _ismbclegal_l , _ismbclower ,
_ismbclower_l , _ismbcprint , _ismbcprint_l , _ismbcpcpunct , _ismbcpcpunct_l , _ismbcspace ,
_ismbcspace_l , _ismbcsymbol , _ismbcsymbol_l , _ismbcupper , _ismbcupper_l , _ismbslead ,
_ismbslead_l , _ismbstrail , _ismbstrail_l , _isnan , _isnanf , _isprint_l , _ispunct_l , _isspace_l ,
_isupper_l , _iswalnum_l , _iswalnum_l , _iswcntrl_l , _iswctype_l , _iswctype_l ,
_iswdigit_l , _iswgraph_l , _iswlower_l , _iswprint_l , _iswpunct_l , _iswspace_l , _iswupper_l ,
_iswxdigit_l , _isxdigit_l , _itoa , _itoa_s , _itow , _itow_s , _j0 , _j1 , _jn , _kbhit , _lfind , _lfind_s ,
_loadll , _local_unwind , _localtime32 , _localtime32_s , _localtime64 , _localtime64_s , _lock ,
_lock_file , _locking , _logb , _logbf , _lrotl , _lrotr , _lsearch , _lsearch_s , _lseek , _lseeki64 , _ltoa ,
_ltoa_s , _ltow , _ltow_s , _makepath , _makepath_s , _mallocCRT , _mbbtombc , _mbbtombc_l ,
_mbbtype , _mbbtype_l , _mbcasemap , _mbccpy , _mbccpy_l , _mbccpy_s , _mbccpy_s_l ,
_mbcjstojms , _mbcjstojms_l , _mbcjmstojis , _mbcjmstojis_l , _mbclen , _mbclen_l , _mbctohira ,
_mbctohira_l , _mbctokata , _mbctokata_l , _mbctolower , _mbctolower_l , _mbctombb ,
_mbctombb_l , _mbctoupper , _mbctoupper_l , _mbctype , _mblen_l , _mbsbtype , _mbsbtype_l ,
_mbscat_s , _mbscat_s_l , _mbschr , _mbschr_l , _mbscmp , _mbscmp_l , _mbscoll , _mbscoll_l ,
_mbscpy_s , _mbscpy_s_l , _mbscspn , _mbscspn_l , _mbsdec , _mbsdec_l , _mbsicmp , _mbsicmp_l ,
_mbsicoll , _mbsicoll_l , _mbsinc , _mbsinc_l , _mbslen , _mbslen_l , _mbslwr , _mbslwr_l ,
_mbslwr_s , _mbslwr_s_l , _mbsnbcata , _mbsnbcata_l , _mbsnbcata_s , _mbsnbcata_s_l , _mbsnbcmp ,
_mbsnbcmp_l , _mbsnbcnt , _mbsnbcnt_l , _mbsnbcoll , _mbsnbcoll_l , _mbsnbcopy , _mbsnbcopy_l ,
_mbsnbcopy_s , _mbsnbcopy_s_l , _mbsnbicmp , _mbsnbicmp_l , _mbsnbicoll , _mbsnbicoll_l ,
_mbsnbset , _mbsnbset_l , _mbsnbset_s , _mbsnbset_s_l , _mbsncat , _mbsncat_l , _mbsncat_s ,
_mbsncat_s_l , _mbsnccnt , _mbsnccnt_l , _mbsncmp , _mbsncmp_l , _mbsncoll , _mbsncoll_l ,
_mbsncpy , _mbsncpy_l , _mbsncpy_s , _mbsncpy_s_l , _mbsnextc , _mbsnextc_l , _mbsnicmp ,
_mbsnicmp_l , _mbsnicoll , _mbsnicoll_l , _mbsninc , _mbsninc_l , _mbsnlen , _mbsnlen_l ,
_mbsnset , _mbsnset_l , _mbsnset_s , _mbsnset_s_l , _mbspbrk , _mbspbrk_l , _mbsrchr ,
_mbsrchr_l , _mbsrev , _mbsrev_l , _mbsset , _mbsset_l , _mbsset_s , _mbsset_s_l , _mbsspn ,
_mbsspn_l , _mbsspnp , _mbsspnp_l , _mbsstr , _mbsstr_l , _mbstok , _mbstok_l , _mbstok_s ,
_mbstok_s_l , _mbstowcs_l , _mbstowcs_s_l , _mbstrlen , _mbstrlen_l , _mbstrnlen , _mbstrnlen_l ,

_mbsupr, _mbsupr_l, _mbsupr_s, _mbsupr_s_l, _mbtowl, _memccpy, _memicmp, _memicmp_l, _mkdir, _mkgmtime32, _mkgmtime64, _mktemp, _mktemp_s, _mktime32, _mktime64, _msize, _nextafter, _nextafterf, _onexit, _open, _open_osfhandle, _pclose, _pctype, _pgmptr, _pipe, _popen, _printf_l, _printf_p, _printf_p_l, _printf_s_l, _purecall, _putch, _putch_nolock, _putenv, _putenv_s, _putw, _putwch, _putwch_nolock, _putws, _pwctype, _read, _reallocCRT, _realloc, _reallocCRT, _resetstkoflw, _rmdir, _rmtmp, _rotl, _rotl64, _rotr, _rotr64, _scalb, _scalbf, _scanf_l, _scanf_s_l, _sprintf, _sprintf_l, _sprintf_p, _sprintf_p_l, _scwprintf, _scwprintf_l, _scwprintf_p, _scwprintf_p_l, _searchenv, _searchenv_s, _set_abort_behavior, _set_amblocksiz, _set_controlfp, _set_doserrno, _set_errno, _set_error_mode, _set_fmode, _set_invalid_parameter_handler, _set_mallocCRT_max_wait, _set_output_format, _set_printf_count_output, _set_purecall_handler, _set_sbh_threshold, _seterrormode, _setjmp, _setjmpex, _setmaxstdio, _setmbcp, _setmode, _setsystemtime, _sleep, _snprintf, _snprintf_c, _snprintf_c_l, _snprintf_l, _snprintf_s, _snprintf_s_l, _snscanf, _snscanf_l, _snscanf_s, _snscanf_s_l, _snwprintf, _snwprintf_l, _snwprintf_s, _snwprintf_s_l, _snwscanf, _snwscanf_l, _snwscanf_s, _snwscanf_s_l, _sopen, _sopen_s, _spawnl, _spawnle, _spawnlp, _spawnlpe, _spawnv, _spawnve, _spawnvp, _spawnvpe, _splitpath, _splitpath_s, _sprintf_l, _sprintf_p, _sprintf_p_l, _sprintf_s_l, _sscanf_l, _sscanf_s_l, _stat32, _stat32i64, _stat64, _stat64i32, _statusfp, _strcoll_l, _strdate, _strdate_s, _strdup, _strerror, _strerror_s, _strftime_l, _stricmp, _stricmp_l, _stricoll, _stricoll_l, _strlwr, _strlwr_l, _strlwr_s, _strlwr_s_l, _strncoll, _strncoll_l, _strnicmp, _strnicmp_l, _strnicoll, _strnicoll_l, _strnset, _strnset_s, _strrev, _strset, _strset_s, _strtime, _strtime_s, _strtod_l, _strtoi64, _strtoi64_l, _strtol_l, _strtoui64, _strtoui64_l, _strtoul_l, _strupr, _strupr_l, _strupr_s, _strupr_s_l, _strxfrm_l, _swab, _swprintf, _swprintf_c, _swprintf_c_l, _swprintf_p, _swprintf_p_l, _swprintf_s_l, _swscanf_l, _swscanf_s_l, _sys_errlist, _sys_nerr, _tell, _telli64, _tempnam, _time32, _time64, _timezone, _tolower, _tolower_l, _toupper, _toupper_l, _tolower_l, _toupper_l, _tzname, _tzset, _ui64toa, _ui64toa_s, _ui64tow, _ui64tow_s, _ultoa, _ultoa_s, _ultow, _ultow_s, _umask, _umask_s, _ungetc_nolock, _ungetch, _ungetch_nolock, _ungetwc_nolock, _ungetwch, _ungetwch_nolock, _unlink, _unloaddll, _unlock, _unlock_file, _utime32, _utime64, _vcprintf, _vcprintf_l, _vcprintf_p, _vcprintf_p_l, _vcprintf_s, _vcprintf_s_l, _vcwprintf, _vcwprintf_l, _vcwprintf_p, _vcwprintf_p_l, _vcwprintf_s, _vcwprintf_s_l, _vfprintf_l, _vfprintf_p, _vfprintf_p_l, _vfprintf_s_l, _vfwprintf_l, _vfwprintf_p, _vfwprintf_p_l, _vfwprintf_s_l, _vprintf_l, _vprintf_p, _vprintf_p_l, _vprintf_s_l, _vscprintf, _vscprintf_l, _vscprintf_p, _vscprintf_p_l, _vscwprintf, _vscwprintf_l, _vscwprintf_p, _vscwprintf_p_l, _vsprintf, _vsprintf_c, _vsprintf_c_l, _vsprintf_l, _vsprintf_s, _vsprintf_s_l, _vsnwprintf, _vsnwprintf_l, _vsnwprintf_s, _vsnwprintf_s_l, _vsprintf_l, _vsprintf_p, _vsprintf_p_l, _vsprintf_s_l, _vswprintf, _vswprintf_c, _vswprintf_c_l, _vswprintf_l, _vswprintf_p, _vswprintf_p_l, _vswprintf_s_l, _vwprintf_l, _vwprintf_p, _vwprintf_p_l, _vwprintf_s_l, _waccess, _waccess_s, _wasctime, _wasctime_s, _wassert, _wchdir, _wchmod, _wcmdln, _wcreat, _wscoll_l, _wcsdup, _wcerr, _wcerr_s, _wcsftime_l, _wcsicmp, _wcsicmp_l, _wcsicoll, _wcsicoll_l, _wclwr, _wclwr_l, _wclwr_s, _wclwr_s_l, _wcnscoll, _wcnscoll_l, _wcnicmp, _wcnicmp_l, _wcnicoll, _wcnicoll_l, _wcnset, _wcnset_s, _wcsrev, _wcsset, _wcsset_s, _wcstod_l, _wcstoi64, _wcstoi64_l, _wcstol_l, _wcstombs_l, _wcstombs_s_l, _wcstoui64, _wcstoui64_l, _wcstoul_l, _wcsupr, _wcsupr_l, _wcsupr_s, _wcsupr_s_l, _wcsxfrm_l, _wctime32, _wctime32_s, _wctime64, _wctime64_s, _wctomb_l, _wctomb_s_l, _wctype, _wdupenv_s, _wenviron, _wexecl, _wexecl, _wexeclp, _wexeclpe, _wexecv, _wexecve, _wexecvp, _wexecvpe, _wfdopen, _wfindfirst32, _wfindfirst32i64, _wfindfirst64, _wfindfirst64i32, _wfindnext32, _wfindnext32i64, _wfindnext64, _wfindnext64i32, _w fopen, _w fopen_s, _wfreopen, _wfreopen_s, _wfsopen, _wfullpath, _wgetcwd, _wgetcwd, _wgetcwd_nolock, _wgetenv, _wgetenv_s, _wmakepath,

`_wmakepath_s`, `_wmkdir`, `_wmktemp`, `_wmktemp_s`, `_wopen`, `_w perror`, `_wpgmptr`, `_wpopen`,
`_wprintf_l`, `_wprintf_p`, `_wprintf_p_l`, `_wprintf_s_l`, `_wputenv`, `_wputenv_s`, `_wremove`,
`_wrename`, `_write`, `_wrmdir`, `_wscanf_l`, `_wscanf_s_l`, `_wsearchenv`, `_wsearchenv_s`, `_wsetlocale`,
`_wsopen`, `_wsopen_s`, `_wspawnl`, `_wspawnle`, `_wspawnlp`, `_wspawnlpe`, `_wspawnv`,
`_wspawnve`, `_wspawnvp`, `_wspawnvpe`, `_wsplitpath`, `_wsplitpath_s`, `_wstat32`, `_wstat32i64`,
`_wstat64`, `_wstat64i32`, `_wstrdate`, `_wstrdate_s`, `_wstrtime`, `_wstrtime_s`, `_wssystem`,
`_wtempnam`, `_wtmpnam`, `_wtmpnam_s`, `_wtof`, `_wtof_l`, `_wtoi`, `_wtoi64`, `_wtoi64_l`, `_wtoi_l`,
`_wtol`, `_wtol_l`, `_wunlink`, `_wutime32`, `_wutime64`, `_y0`, `_y1`, `_yn`, `abort`, `abs`, `acos`, `acosf`,
`asctime`, `asctime_s`, `asin`, `asinf`, `atan`, `atan2`, `atan2f`, `atanf`, `atexit`, `atof`, `atoi`, `atol`, `bsearch`,
`bsearch_s`, `btowc`, `calloc`, `ceil`, `ceilf`, `clearerr`, `clearerr_s`, `clock`, `cos`, `cosf`, `cosh`, `coshf`, `div`, `exit`,
`exp`, `expf`, `fabs`, `fclose`, `feof`, `ferror`, `fflush`, `fgetc`, `fgetpos`, `fgets`, `fgetwc`, `fgetws`, `floor`, `floorf`,
`fmod`, `fmodf`, `fopen`, `fopen_s`, `fprintf`, `fprintf_s`, `fputc`, `fputs`, `fputwc`, `fputws`, `fread`, `fread_s`,
`free`, `freopen`, `freopen_s`, `frexp`, `fscanf`, `fscanf_s`, `fseek`, `fsetpos`, `ftell`, `fwprintf`, `fwprintf_s`,
`fwrite`, `fwscanf`, `fwscanf_s`, `getc`, `getchar`, `getenv`, `getenv_s`, `gets`, `gets_s`, `getwc`, `getwchar`,
`is_wctype`, `isalnum`, `isalpha`, `iscntrl`, `isdigit`, `isgraph`, `isleadbyte`, `islower`, `isprint`, `ispunct`, `isspace`,
`isupper`, `iswalnum`, `iswalph`, `iswascii`, `iswcntrl`, `iswctype`, `iswdigit`, `iswgraph`, `iswlower`, `iswprint`,
`iswpunct`, `iswspace`, `iswupper`, `iswxdigit`, `isxdigit`, `labs`, `ldexp`, `ldiv`, `localeconv`, `log`, `log10`,
`log10f`, `logf`, `longjmp`, `malloc`, `mblen`, `mbrlen`, `mbrtowc`, `mbsrtowcs`, `mbsrtowcs_s`, `mbstowcs`,
`mbstowcs_s`, `mbtowc`, `memchr`, `memcmp`, `memcpy`, `memcpy_s`, `memmove`, `memmove_s`,
`memset`, `modf`, `modff`, `perror`, `pow`, `powf`, `printf`, `printf_s`, `putc`, `putchar`, `puts`, `putwc`,
`putwchar`, `qsort`, `qsort_s`, `raise`, `rand`, `rand_s`, `realloc`, `remove`, `rename`, `rewind`, `scanf`, `scanf_s`,
`setbuf`, `setjmp`, `setlocale`, `setvbuf`, `signal`, `sin`, `sinf`, `sinh`, `sinhf`, `sprintf`, `sprintf_s`, `sqrt`, `sqrtf`,
`srand`, `sscanf`, `sscanf_s`, `strcat`, `strcat_s`, `strchr`, `strcmp`, `strcoll`, `strcpy`, `strcpy_s`, `strcspn`, `strerror`,
`strerror_s`, `strftime`, `strlen`, `strncat`, `strncat_s`, `strncmp`, `strncpy`, `strncpy_s`, `strnlen`, `strpbrk`,
`strrchr`, `strspn`, `strstr`, `strtod`, `strtok`, `strtok_s`, `strtol`, `strtoul`, `strxfrm`, `swprintf_s`, `swscanf`,
`swscanf_s`, `system`, `tan`, `tanf`, `tanh`, `tanhf`, `tmpfile`, `tmpfile_s`, `tmpnam`, `tmpnam_s`, `tolower`,
`toupper`, `towlower`, `towupper`, `ungetc`, `ungetwc`, `vfprintf`, `vfprintf_s`, `vfwprintf`, `vfwprintf_s`,
`vprintf`, `vprintf_s`, `vsprintf`, `vsprintf_s`, `vswprintf_s`, `vwprintf`, `vwprintf_s`, `wcrtomb`, `wcrtomb_s`,
`wcscat`, `wcscat_s`, `wcschr`, `wcscmp`, `wcscoll`, `wcscpy`, `wcscpy_s`, `wcscspn`, `wcsftime`, `wcslen`,
`wcsncat`, `wcsncat_s`, `wcsncmp`, `wcsncpy`, `wcsncpy_s`, `wcsnlen`, `wcspbrk`, `wcsrchr`, `wcrtombs`,
`wcrtombs_s`, `wcsspn`, `wcsstr`, `wcstod`, `wctok`, `wctok_s`, `wcstol`, `wcstombs`, `wcstombs_s`,
`wcstoul`, `wcsxfrm`, `wctob`, `wctomb`, `wctomb_s`, `wprintf`, `wprintf_s`, `wscanf`, `wscanf_s`, public:
`__cdecl __non_rtti_object::__non_rtti_object(class __non_rtti_object const & __ptr64) __ptr64`,
public: `__cdecl __non_rtti_object::__non_rtti_object(char const * __ptr64) __ptr64`, private:
`__thiscall bad_cast::bad_cast(char const * const *)`, private: `__cdecl bad_cast::bad_cast(char const`
`* __ptr64 const * __ptr64) __ptr64`, public: `__thiscall bad_cast::bad_cast(char const * const &)`,
public: `__cdecl bad_cast::bad_cast(char const * __ptr64 const & __ptr64) __ptr64`, public: `__cdecl`
`bad_cast::bad_cast(class bad_cast const & __ptr64) __ptr64`, public: `__cdecl`
`bad_cast::bad_cast(char const * __ptr64) __ptr64`, public: `__cdecl bad_typeid::bad_typeid(class`
`bad_typeid const & __ptr64) __ptr64`, public: `__cdecl bad_typeid::bad_typeid(char const * __ptr64)`
`__ptr64`, public: `__cdecl exception::exception(char const * __ptr64 const & __ptr64) __ptr64`,
public: `__cdecl exception::exception(char const * __ptr64 const & __ptr64,int) __ptr64`, public:
`__cdecl exception::exception(class exception const & __ptr64) __ptr64`, public: `__cdecl`
`exception::exception(void) __ptr64`, public: `virtual __cdecl`
`__non_rtti_object::~__non_rtti_object(void) __ptr64`, public: `virtual __cdecl`
`bad_cast::~bad_cast(void) __ptr64`, public: `virtual __cdecl bad_typeid::~bad_typeid(void) __ptr64`,
public: `virtual __cdecl exception::~exception(void) __ptr64`, public: `virtual __cdecl`
`type_info::~type_info(void) __ptr64`, `void * __ptr64 __cdecl operator new(unsigned __int64), void`

```
* __ptr64 __cdecl operator new(unsigned __int64,int,char const * __ptr64,int) , void __cdecl
operator delete(void * __ptr64) , public: class __non_rtti_object & __ptr64 __cdecl
__non_rtti_object::operator=(class __non_rtti_object const & __ptr64) __ptr64 , public: class
bad_cast & __ptr64 __cdecl bad_cast::operator=(class bad_cast const & __ptr64) __ptr64 , public:
class bad_typeid & __ptr64 __cdecl bad_typeid::operator=(class bad_typeid const & __ptr64)
__ptr64 , public: class exception & __ptr64 __cdecl exception::operator=(class exception const &
__ptr64) __ptr64 , public: int __cdecl type_info::operator==(class type_info const & __ptr64)const
__ptr64 , public: int __cdecl type_info::operator!=(class type_info const & __ptr64)const __ptr64 ,
const __non_rtti_object::`vftable' , const bad_cast::`vftable' , const bad_typeid::`vftable' , const
exception::`vftable' , public: void __cdecl bad_cast::`default constructor closure'(void) __ptr64 ,
public: void __cdecl bad_typeid::`default constructor closure'(void) __ptr64 , void * __ptr64 __cdecl
operator new[](unsigned __int64) , void * __ptr64 __cdecl operator delete[](void * __ptr64) , __ExceptionPtrAssign ,
__ExceptionPtrCompare , __ExceptionPtrCopy , __ExceptionPtrCopyException ,
__ExceptionPtrCreate , __ExceptionPtrCurrentException , __ExceptionPtrDestroy ,
__ExceptionPtrRethrow , __ExceptionPtrSwap , __ExceptionPtrToBool , __uncaught_exception , int
(__cdecl* __cdecl_query_new_handler(void))(unsigned __int64) , int __cdecl
_query_new_mode(void) , int (__cdecl* __cdecl_set_new_handler(int (__cdecl*)(unsigned
__int64)))(unsigned __int64) , int __cdecl_set_new_mode(int) , void (__cdecl* __cdecl
_set_se_translator(void (__cdecl*)(unsigned int,struct _EXCEPTION_POINTERS * __ptr64)))(unsigned
int,struct _EXCEPTION_POINTERS * __ptr64) , public: int __cdecl type_info::before(class type_info
const & __ptr64)const __ptr64 , public: char const * __ptr64 __cdecl type_info::name(void)const
__ptr64 , public: char const * __ptr64 __cdecl type_info::raw_name(void)const __ptr64 , void
(__cdecl* __cdecl_set_new_handler(void (__cdecl*)(void)))(void) , void (__cdecl* __cdecl
set_terminate(void (__cdecl*)(void)))(void) , void (__cdecl* __cdecl_set_unexpected(void
(__cdecl*)(void)))(void) , void __cdecl_terminate(void) , void __cdecl_unexpected(void) , public:
virtual char const * __ptr64 __cdecl_exception::what(void)const __ptr64 , _CrtCheckMemory ,
_CrtDbgBreak , _CrtDbgReport , _CrtDbgReportV , _CrtDbgReportW , _CrtDbgReportWV ,
_CrtDoForAllClientObjects , _CrtDumpMemoryLeaks , _CrtIsMemoryBlock , _CrtIsValidHeapPointer ,
_CrtIsValidPointer , _CrtMemCheckpoint , _CrtMemDifference , _CrtMemDumpAllObjectsSince ,
_CrtMemDumpStatistics , _CrtReportBlockType , _CrtSetAllocHook , _CrtSetBreakAlloc ,
_CrtSetDbgBlockType , _CrtSetDbgFlag , _CrtSetDumpClient , _CrtSetReportFile , _CrtSetReportHook
, _CrtSetReportHook2 , _CrtSetReportMode , _CxxThrowException , _Getdays , _Getmonths ,
_Getnames , _HUGE , _Strftime , _W_Getdays , _W_Getmonths , _W_Getnames , _Wcsftime ,
_XcptFilter , __AdjustPointer , __C_specific_handler , __CppXcptFilter , __CxxFrameHandler ,
__CxxFrameHandler2 , __CxxFrameHandler3 , __DestructExceptionObject , __RTCastToVoid ,
__RTDynamicCast , __RTtypeid , __STRINGTOLD , __lc_codepage_func , __lc_collate_cp_func ,
__lc_handle_func , __mb_cur_max_func , __setlc_active_func ,
__unguarded_readlc_active_add_func , __argc , __argv , __badioinfo , __crtCompareStringA ,
__crtCompareStringW , __crtGetLocaleInfoW , __crtGetStringTypeW , __crtLCMapStringA ,
__crtLCMapStringW , __daylight , __dllonexit , __doserrno , __dstbias , __fpecode , __getmainargs ,
__initenv , __iob_func , __isascii , __iscsym , __iscsymf , __lc_codepage , __lc_collate_cp ,
__lc_handle , __lconv_init , __mb_cur_max , __pctype_func , __pioinfo , __pwctype_func ,
__pxcptinfoptrs , __set_app_type , __setlc_active , __setusermatherr , __strncnt , __threadhandle ,
__threadid , __toascii , __unDName , __unDNameEx , __unguarded_readlc_active , __wargv ,
__wcserror , __wcserror_s , __wcsncnt , __wgetmainargs , __winitenv , __abs64 , __access , __access_s
, __acmdln , __aexit_rtn , __aligned_free , __aligned_free_dbg , __aligned_malloc , __aligned_malloc_dbg ,
__aligned_offset_malloc , __aligned_offset_malloc_dbg , __aligned_offset_realloc ,
```

_aligned_offset_realloc_dbg, _aligned_realloc, _aligned_realloc_dbg, _amsg_exit, _assert,
_atodbl, _atodbl_l, _atof_l, _atoflt_l, _atoi64, _atoi64_l, _atoi_l, _atol_l, _atoldbl, _atoldbl_l,
_beep, _beginthread, _beginthreadex, _c_exit, _cabs, _callnewh, _calloc_dbg, _cexit, _cgets,
_cgets_s, _cgetws, _cgetws_s, _chdir, _chdrive, _chgsign, _chgsignf, _chmod, _chsize, _chsize_s,
_chvalidator, _chvalidator_l, _clearfp, _close, _commit, _commode, _control87, _controlfp,
_controlfp_s, _copysign, _copysignf, _cprintf, _cprintf_l, _cprintf_p, _cprintf_p_l, _cprintf_s,
_cprintf_s_l, _cputs, _cputws, _creat, _create_locale, _crtAssertBusy, _crtBreakAlloc,
_crtDbgFlag, _cscanf, _cscanf_l, _cscanf_s, _cscanf_s_l, _ctime32, _ctime32_s, _ctime64,
_ctime64_s, _ctype, _cwait, _cwprintf, _cwprintf_l, _cwprintf_p, _cwprintf_p_l, _cwprintf_s,
_cwprintf_s_l, _cwsscanf, _cwsscanf_l, _cwsscanf_s, _cwsscanf_s_l, _daylight, _difftime32,
_difftime64, _dstbias, _dup, _dup2, _ecvt, _ecvt_s, _endthread, _endthreadex, _environ, _eof,
_errno, _execl, _execle, _execlp, _execlpe, _execv, _execve, _execvp, _execvpe, _exit, _expand,
_expand_dbg, _fcloseall, _fcvt, _fcvt_s, _fdopen, _fgetchar, _fgetwchar, _filbuf, _fileinfo,
_filelength, _filelengthi64, _fileno, _findclose, _findfirst, _findfirst64, _findfirsti64, _findnext,
_findnext64, _findnexti64, _finite, _finitef, _flsbuf, _flushall, _fmode, _fpclass, _fpclassf,
_fpreset, _fprintf_l, _fprintf_p, _fprintf_p_l, _fprintf_s_l, _fputc, _fputwchar, _free_dbg,
_free_locale, _freea, _freea_s, _fscanf_l, _fscanf_s_l, _fseeki64, _fsopen, _fstat, _fstat64,
_fstati64, _ftime, _ftime32, _ftime32_s, _ftime64, _ftime64_s, _fullpath, _fullpath_dbg, _futime,
_futime32, _futime64, _fwprintf_l, _fwprintf_p, _fwprintf_p_l, _fwprintf_s_l, _fwscanf_l,
_fwscanf_s_l, _gcvt, _gcvt_s, _get_current_locale, _get_doserrno, _get_environ, _get_errno,
_get_fileinfo, _get_fmode, _get_heap_handle, _get_osfhandle, _get_osplatform, _get_osver,
_get_output_format, _get_pgmpr, _get_sbh_threshold, _get_wenviron, _get_winmajor,
_get_winminor, _get_winver, _get_wpgmpr, _getch, _getche, _getcwd, _getdcwd, _getdiskfree,
_getdrive, _getdrives, _getmaxstdio, _getmbcp, _getpid, _getsystime, _getw, _getwch,
_getwche, _getws, _gmtime32, _gmtime32_s, _gmtime64, _gmtime64_s, _heapchk, _heapmin,
_heapset, _heapwalk, _hypot, _hypotf, _i64toa, _i64toa_s, _i64tow, _i64tow_s, _initterm,
_initterm_e, _invalid_parameter, _job, _isalnum_l, _isalpha_l, _isatty, _iscntrl_l, _isctype,
_isctype_l, _isdigit_l, _isgraph_l, _isleadbyte_l, _islower_l, _ismbalnum, _ismbalnum_l,
_ismbalpha, _ismbalpha_l, _ismbgraph, _ismbgraph_l, _ismbkalnum, _ismbkalnum_l,
_ismbkana, _ismbkana_l, _ismbkprint, _ismbkprint_l, _ismbkpunct, _ismbkpunct_l,
_ismbblead, _ismbblead_l, _ismbprint, _ismbprint_l, _ismbpunct, _ismbpunct_l, _ismbtrail,
_ismbtrail_l, _ismbcalnum, _ismbcalnum_l, _ismbcalpha, _ismbcalpha_l, _ismbcdigit,
_ismbcdigit_l, _ismbcgraph, _ismbcgraph_l, _ismbchira, _ismbchira_l, _ismbckata, _ismbckata_l,
_ismbcl0, _ismbcl0_l, _ismbcl1, _ismbcl1_l, _ismbcl2, _ismbcl2_l, _ismbclegal, _ismbclegal_l,
_ismbclover, _ismbclover_l, _ismbcprint, _ismbcprint_l, _ismbcpunct, _ismbcpunct_l,
_ismbcspace, _ismbcspace_l, _ismbcsymbol, _ismbcsymbol_l, _ismbcupper, _ismbcupper_l,
_ismbslead, _ismbslead_l, _ismbstrail, _ismbstrail_l, _isnan, _isnanf, _isprint_l, _isspace_l,
_isupper_l, _iswalnum_l, _iswalnum_l, _iswcntrl_l, _iswctype_l, _iswdigit_l, _iswgraph_l,
_iswlower_l, _iswprint_l, _iswpunct_l, _iswspace_l, _iswupper_l, _iswxdigit_l, _isxdigit_l, _itoa,
_itoa_s, _itow, _itow_s, _j0, _j1, _jn, _kbhit, _lfind, _lfind_s, _local_unwind, _localtime32,
_localtime32_s, _localtime64, _localtime64_s, _lock, _locking, _logb, _logbf, _lrotl, _lrotr,
_lsearch, _lsearch_s, _lseek, _lseeki64, _ltoa, _ltoa_s, _ltow, _ltow_s, _makepath, _makepath_s,
_malloc_dbg, _mmbtombc, _mmbtombc_l, _mmbtype, _mbcasemap, _mbccpy, _mbccpy_l,
_mbccpy_s, _mbccpy_s_l, _mbcjistojms, _mbcjistojms_l, _mbcjmstojis, _mbcjmstojis_l, _mbclen,
_mbclen_l, _mbctohira, _mbctohira_l, _mbctokata, _mbctokata_l, _mbctolower, _mbctolower_l,
_mbctombb, _mbctombb_l, _mbctoupper, _mbctoupper_l, _mbctype, _mblen_l, _mbsbtype,
_mbsbtype_l, _mbscat, _mbscat_s, _mbscat_s_l, _mbschr, _mbschr_l, _mbncmp, _mbncmp_l,
_mbscopy, _mbscopy_l, _mbscopy_s, _mbscopy_s_l, _mbscopy_s_l, _mbscopy_s_l, _mbscopy_s_l, _mbscspn,
_mbscspn_l, _mbsdec,

_mbsdec_l, _mbsdup, _mbsicmp, _mbsicmp_l, _mbsicoll, _mbsicoll_l, _mbsinc, _mbsinc_l, _mbslen, _mbslen_l, _mbslwr, _mbslwr_l, _mbslwr_s, _mbslwr_s_l, _mbsnbcacat, _mbsnbcacat_l, _mbsnbcacat_s, _mbsnbcacat_s_l, _mbsnbcacmp, _mbsnbcacmp_l, _mbsnbcacnt, _mbsnbcacnt_l, _mbsnbcacoll, _mbsnbcacoll_l, _mbsnbcacopy, _mbsnbcacopy_l, _mbsnbcacopy_s, _mbsnbcacopy_s_l, _mbsnbcacmp, _mbsnbcacmp_l, _mbsnbcacoll, _mbsnbcacoll_l, _mbsnbcaset, _mbsnbcaset_l, _mbsnbcaset_s, _mbsnbcaset_s_l, _mbsncacat, _mbsncacat_l, _mbsncacat_s, _mbsncacat_s_l, _mbsncacnt, _mbsncacnt_l, _mbsncacmp, _mbsncacmp_l, _mbsncacoll, _mbsncacoll_l, _mbsncacopy, _mbsncacopy_l, _mbsncacopy_s, _mbsncacopy_s_l, _mbsnnextc, _mbsnnextc_l, _mbsnicmp, _mbsnicmp_l, _mbsnicoll, _mbsnicoll_l, _mbsninc, _mbsninc_l, _mbsnlen, _mbsnlen_l, _mbsnset, _mbsnset_l, _mbsnset_s, _mbsnset_s_l, _mbspbrk, _mbspbrk_l, _mbsrchr, _mbsrchr_l, _mbsrev, _mbsrev_l, _mbsset, _mbsset_l, _mbsset_s, _mbsset_s_l, _mbsspn, _mbsspn_l, _mbsspnp, _mbsspnp_l, _mbsstr, _mbsstr_l, _mbstok, _mbstok_l, _mbstok_s, _mbstok_s_l, _mbstowcs_l, _mbstowcs_s_l, _mbstrlen, _mbstrlen_l, _mbstrnlen, _mbstrnlen_l, _mbsupr, _mbsupr_l, _mbsupr_s, _mbsupr_s_l, _mbtowc_l, _memccpy, _memicmp, _memicmp_l, _mkdir, _mkgmtime, _mkgmtime32, _mkgmtime64, _mktemp, _mktemp_s, _mktime32, _mktime64, _msize, _msize_dbg, _nextafter, _nextafterf, _onexit, _open, _open_osfhandle, _osplatform, _osver, _pclose, _pctype, _pgmptr, _pipe, _popen, _printf_l, _printf_p, _printf_p_l, _printf_s_l, _purecall, _putch, _putenv, _putenv_s, _putw, _putwch, _putws, _pwctype, _read, _realloc_dbg, _resetstkoflw, _rmdir, _rmtmp, _rotl, _rotl64, _rotr, _rotr64, _scalb, _scalbf, _scanf_l, _scanf_s_l, _sconf, _sconf_l, _sconf_p_l, _scwprintf, _scwprintf_l, _scwprintf_p_l, _searchenv, _searchenv_s, _set_controlfp, _set_doserrno, _set_errno, _set_error_mode, _set_fileinfo, _set_fmode, _set_output_format, _set_sbh_threshold, _seterrormode, _setjmp, _setjmpex, _setmaxstdio, _setmbcp, _setmode, _setsystemtime, _sleep, _snprintf, _snprintf_c, _snprintf_c_l, _snprintf_l, _snprintf_s, _snprintf_s_l, _snscanf, _snscanf_l, _snscanf_s, _snscanf_s_l, _snwprintf, _snwprintf_l, _snwprintf_s, _snwprintf_s_l, _snwscanf, _snwscanf_l, _snwscanf_s, _snwscanf_s_l, _sopen, _sopen_s, _spawnl, _spawnle, _spawnlp, _spawnlpe, _spawnv, _spawnve, _spawnvp, _spawnvpe, _splitpath, _splitpath_s, _sprintf_l, _sprintf_p_l, _sprintf_s_l, _sscanf_l, _sscanf_s_l, _stat, _stat64, _stati64, _statusfp, _strcmpi, _strcoll_l, _strdate, _strdate_s, _strdup, _strdup_dbg, _strerror, _strerror_s, _stricmp, _stricmp_l, _stricoll, _stricoll_l, _strlwr, _strlwr_l, _strlwr_s, _strlwr_s_l, _strncoll, _strncoll_l, _strnicmp, _strnicmp_l, _strnicoll, _strnicoll_l, _strnset, _strnset_s, _strrev, _strset, _strset_s, _strtime, _strtime_s, _strtod_l, _strtoi64, _strtoi64_l, _strtol_l, _strtoui64, _strtoui64_l, _strtoul_l, _strupr, _strupr_l, _strupr_s, _strupr_s_l, _strxfrm_l, _swab, _swprintf, _swprintf_c, _swprintf_c_l, _swprintf_p_l, _swprintf_s_l, _swscanf_l, _swscanf_s_l, _sys_errlist, _sys_nerr, _tell, _telli64, _tempnam, _tempnam_dbg, _time32, _time64, _timezone, _tolower, _tolower_l, _toupper, _toupper_l, _tolower_l, _toupper_l, _tzname, _tzset, _ui64toa, _ui64toa_s, _ui64tow, _ui64tow_s, _ultoa, _ultoa_s, _ultow, _ultow_s, _umask, _umask_s, _ungetch, _ungetwch, _unlink, _unlock, _utime, _utime32, _utime64, _vcprintf, _vcprintf_l, _vcprintf_p, _vcprintf_p_l, _vcprintf_s, _vcprintf_s_l, _vcwprintf, _vcwprintf_l, _vcwprintf_p, _vcwprintf_p_l, _vcwprintf_s, _vcwprintf_s_l, _vfprintf_l, _vfprintf_p, _vfprintf_p_l, _vfprintf_s_l, _vfwprintf_l, _vfwprintf_p, _vfwprintf_p_l, _vfwprintf_s_l, _vprintf_l, _vprintf_p, _vprintf_p_l, _vprintf_s_l, _vscanf, _vscanf_l, _vscanf_p_l, _vscanf_p_l, _vscanf_s_l, _vsnprintf, _vsnprintf_c, _vsnprintf_c_l, _vsnprintf_l, _vsnprintf_s, _vsnprintf_s_l, _vsnwprintf, _vsnwprintf_l, _vsnwprintf_s, _vsnwprintf_s_l, _vsprintf_l, _vsprintf_p, _vsprintf_p_l, _vsprintf_s_l, _vswprintf, _vswprintf_c, _vswprintf_c_l, _vswprintf_l, _vswprintf_p_l, _vswprintf_s_l, _vwprintf_l, _vwprintf_p, _vwprintf_p_l, _vwprintf_s_l, _waccess, _waccess_s, _wasctime, _wasctime_s, _wassert, _wchdir, _wchmod, _wcmdln, _wcreat, _wscoll_l, _wcsdup, _wcsdup_dbg, _wcserror, _wcserror_s, _wcsftime_l, _wcsicmp, _wcsicmp_l, _wcsicoll,

Tcpip6_WSHGetSockaddrType , Tcpip6_WSHGetProviderGuid , Tcpip6_WSHEnumProtocols ,
Tcpip6_WSHAddressToString , Tcpip4_WSHStringToAddress , Tcpip4_WSHSetSocketInformation ,
Tcpip4_WSHOpenSocket2 , Tcpip4_WSHOpenSocket , Tcpip4_WSHNotify , Tcpip4_WSHJoinLeaf ,
Tcpip4_WSHIoctl , Tcpip4_WSHGetWinsockMapping , Tcpip4_WSHGetWildcardSockaddr ,
Tcpip4_WSHGetWSAProtocolInfo , Tcpip4_WSHGetSocketInformation ,
Tcpip4_WSHGetSockaddrType , Tcpip4_WSHGetProviderGuid , Tcpip4_WSHGetBroadcastSockaddr ,
Tcpip4_WSHEnumProtocols , Tcpip4_WSHAddressToString , StopWsdpService , StartWsdpService ,
SetServiceW , SetServiceA , NSPStartup , NPLoadNameSpaces , MigrateWinsockConfigurationEx ,
MigrateWinsockConfiguration , GetTypeByNameW , GetTypeByNameA , GetSocketErrorMessageW ,
GetServiceW , GetServiceA , GetNameByTypeW , GetNameByTypeA , GetAddressByNameW ,
GetAddressByNameA , GetAcceptExSockaddrs , EnumProtocolsW , EnumProtocolsA , AcceptEx ,
NSPStartup , DllMain , BCryptAddContextFunction , BCryptAddContextFunctionProvider ,
BCryptCloseAlgorithmProvider , BCryptConfigureContext , BCryptConfigureContextFunction ,
BCryptCreateContext , BCryptCreateHash , BCryptDecrypt , BCryptDeleteContext , BCryptDeriveKey ,
BCryptDeriveKeyCapi , BCryptDeriveKeyPBKDF2 , BCryptDestroyHash , BCryptDestroyKey ,
BCryptDestroySecret , BCryptDuplicateHash , BCryptDuplicateKey , BCryptEncrypt ,
BCryptEnumAlgorithms , BCryptEnumContextFunctionProviders , BCryptEnumContextFunctions ,
BCryptEnumContexts , BCryptEnumProviders , BCryptEnumRegisteredProviders , BCryptExportKey ,
BCryptFinalizeKeyPair , BCryptFinishHash , BCryptFreeBuffer , BCryptGenRandom ,
BCryptGenerateKeyPair , BCryptGenerateSymmetricKey , BCryptGetFipsAlgorithmMode ,
BCryptGetProperty , BCryptHashData , BCryptImportKey , BCryptImportKeyPair ,
BCryptKeyDerivation , BCryptOpenAlgorithmProvider , BCryptQueryContextConfiguration ,
BCryptQueryContextFunctionConfiguration , BCryptQueryContextFunctionProperty ,
BCryptQueryProviderRegistration , BCryptRegisterConfigChangeNotify , BCryptRegisterProvider ,
BCryptRemoveContextFunction , BCryptRemoveContextFunctionProvider , BCryptResolveProviders ,
BCryptSecretAgreement , BCryptSetAuditingInterface , BCryptSetContextFunctionProperty ,
BCryptSetProperty , BCryptSignHash , BCryptUnregisterConfigChangeNotify ,
BCryptUnregisterProvider , BCryptVerifySignature , GetIsolationServerInterface ,
GetKeyStorageInterface , GetSChannelInterface , NCryptCloseKeyProtector ,
NCryptCloseProtectionDescriptor , NCryptCreatePersistedKey , NCryptCreateProtectionDescriptor ,
NCryptDecrypt , NCryptDeleteKey , NCryptDeriveKey , NCryptDuplicateKeyProtectorHandle ,
NCryptEncrypt , NCryptEnumAlgorithms , NCryptEnumKeys , NCryptEnumStorageProviders ,
NCryptExportKey , NCryptFinalizeKey , NCryptFreeBuffer , NCryptFreeObject , NCryptGetProperty ,
NCryptGetProtectionDescriptorInfo , NCryptImportKey , NCryptIsAlgSupported , NCryptIsKeyHandle ,
NCryptKeyDerivation , NCryptNotifyChangeKey , NCryptOpenKey , NCryptOpenKeyProtector ,
NCryptOpenStorageProvider , NCryptProtectKey , NCryptProtectSecret ,
NCryptQueryProtectionDescriptorName , NCryptRegisterProtectionDescriptorName ,
NCryptSecretAgreement , NCryptSetAuditingInterface , NCryptSetProperty , NCryptSignHash ,
NCryptStreamClose , NCryptStreamOpenToProtect , NCryptStreamOpenToUnprotect ,
NCryptStreamUpdate , NCryptTranslateHandle , NCryptUnprotectKey , NCryptUnprotectSecret ,
NCryptVerifySignature , SslChangeNotify , SslComputeClientAuthHash , SslComputeEapKeyBlock ,
SslComputeFinishedHash , SslComputeSessionHash , SslCreateClientAuthHash ,
SslCreateEphemeralKey , SslCreateHandshakeHash , SslDecrementProviderReferenceCount ,
SslDecryptPacket , SslEncryptPacket , SslEnumCipherSuites , SslEnumProtocolProviders ,
SslExportKey , SslFreeBuffer , SslFreeObject , SslGenerateMasterKey , SslGeneratePreMasterKey ,
SslGenerateSessionKeys , SslGetCipherSuitePRFHashAlgorithm , SslGetKeyProperty ,
SslGetProviderProperty , SslHashHandshake , SslImportKey , SslImportMasterKey ,
SslIncrementProviderReferenceCount , SslLookupCipherLengths , SslLookupCipherSuiteInfo ,

SslOpenPrivateKey , SslOpenProvider , SslSignHash , SslVerifySignature , DavAddConnection , DavDeleteConnection , DavFlushFile , DavGetExtendedError , DavGetHTTPFromUNCPath , DavGetUNCFromHTTPPath , DsAddressToSiteNamesA , DsAddressToSiteNamesExA , DsAddressToSiteNamesExW , DsAddressToSiteNamesW , DsDeregisterDnsHostRecordsA , DsDeregisterDnsHostRecordsW , DsEnumerateDomainTrustsA , DsEnumerateDomainTrustsW , DsGetDcCloseW , DsGetDcNameA , DsGetDcNameW , DsGetDcNameWithAccountA , DsGetDcNameWithAccountW , DsGetDcNextA , DsGetDcNextW , DsGetDcOpenA , DsGetDcOpenW , DsGetDcSiteCoverageA , DsGetDcSiteCoverageW , DsGetForestTrustInformationW , DsGetSiteNameA , DsGetSiteNameW , DsMergeForestTrustInformationW , DsRoleFreeMemory , DsRoleGetPrimaryDomainInformation , DsValidateSubnetNameA , DsValidateSubnetNameW , I_BrowserDebugCall , I_BrowserDebugTrace , I_BrowserQueryEmulatedDomains , I_BrowserQueryOtherDomains , I_BrowserQueryStatistics , I_BrowserResetNetlogonState , I_BrowserResetStatistics , I_BrowserServerEnum , I_BrowserSetNetlogonState , I_DsUpdateReadOnlyServerDnsRecords , I_NetAccountDeltas , I_NetAccountSync , I_NetChainSetClientAttributes , I_NetChainSetClientAttributes2 , I_NetDatabaseDeltas , I_NetDatabaseRedo , I_NetDatabaseSync , I_NetDatabaseSync2 , I_NetDfsGetVersion , I_NetDfsIsThisADomainName , I_NetGetDCList , I_NetGetForestTrustInformation , I_NetLogonControl , I_NetLogonControl2 , I_NetLogonGetDomainInfo , I_NetLogonSamLogoff , I_NetLogonSamLogon , I_NetLogonSamLogonEx , I_NetLogonSamLogonWithFlags , I_NetLogonSendToSam , I_NetLogonUasLogoff , I_NetLogonUasLogon , I_NetServerAuthenticate , I_NetServerAuthenticate2 , I_NetServerAuthenticate3 , I_NetServerGetTrustInfo , I_NetServerPasswordGet , I_NetServerPasswordSet , I_NetServerPasswordSet2 , I_NetServerReqChallenge , I_NetServerSetServiceBits , I_NetServerSetServiceBitsEx , I_NetServerTrustPasswordsGet , I_NetlogonComputeClientDigest , I_NetlogonComputeServerDigest , NetAccessAdd , NetAccessDel , NetAccessEnum , NetAccessGetInfo , NetAccessGetUserPerms , NetAccessSetInfo , NetAddAlternateComputerName , NetAddServiceAccount , NetAlertRaise , NetAlertRaiseEx , NetApiBufferAllocate , NetApiBufferFree , NetApiBufferReallocate , NetApiBufferSize , NetAuditClear , NetAuditRead , NetAuditWrite , NetBrowserStatisticsGet , NetConfigGet , NetConfigGetAll , NetConfigSet , NetConnectionEnum , NetCreateProvisioningPackage , NetDfsAdd , NetDfsAddFtRoot , NetDfsAddRootTarget , NetDfsAddStdRoot , NetDfsAddStdRootForced , NetDfsEnum , NetDfsGetClientInfo , NetDfsGetDcAddress , NetDfsGetFtContainerSecurity , NetDfsGetInfo , NetDfsGetSecurity , NetDfsGetStdContainerSecurity , NetDfsGetSupportedNamespaceVersion , NetDfsManagerGetConfigInfo , NetDfsManagerInitialize , NetDfsManagerSendSiteInfo , NetDfsMove , NetDfsRemove , NetDfsRemoveFtRoot , NetDfsRemoveFtRootForced , NetDfsRemoveRootTarget , NetDfsRemoveStdRoot , NetDfsRename , NetDfsSetClientInfo , NetDfsSetFtContainerSecurity , NetDfsSetInfo , NetDfsSetSecurity , NetDfsSetStdContainerSecurity , NetEnumerateComputerNames , NetEnumerateServiceAccounts , NetEnumerateTrustedDomains , NetErrorLogClear , NetErrorLogRead , NetErrorLogWrite , NetFileClose , NetFileEnum , NetFileGetInfo , NetGetAnyDCName , NetGetDCName , NetGetDisplayInformationIndex , NetGetJoinInformation , NetGetJoinableOUs , NetGroupAdd , NetGroupAddUser , NetGroupDel , NetGroupDelUser , NetGroupEnum , NetGroupGetInfo , NetGroupGetUsers , NetGroupSetInfo , NetGroupSetUsers , NetIsServiceAccount , NetJoinDomain , NetLocalGroupAdd , NetLocalGroupAddMember , NetLocalGroupAddMembers , NetLocalGroupDel , NetLocalGroupDelMember , NetLocalGroupDelMembers , NetLocalGroupEnum , NetLocalGroupGetInfo , NetLocalGroupGetMembers , NetLocalGroupSetInfo , NetLocalGroupSetMembers , NetLogonGetTimeServiceParentDomain , NetLogonSetServiceBits , NetMessageBufferSend , NetMessageNameAdd , NetMessageNameDel , NetMessageNameEnum , NetMessageNameGetInfo ,

NetProvisionComputerAccount , NetQueryDisplayInformation , NetQueryServiceAccount ,
NetRegisterDomainNameChangeNotification , NetRemoteComputerSupports , NetRemoteTOD ,
NetRemoveAlternateComputerName , NetRemoveServiceAccount , NetRenameMachineInDomain ,
NetReplExportDirAdd , NetReplExportDirDel , NetReplExportDirEnum , NetReplExportDirGetInfo ,
NetReplExportDirLock , NetReplExportDirSetInfo , NetReplExportDirUnlock , NetReplGetInfo ,
NetReplImportDirAdd , NetReplImportDirDel , NetReplImportDirEnum , NetReplImportDirGetInfo ,
NetReplImportDirLock , NetReplImportDirUnlock , NetReplSetInfo , NetRequestOfflineDomainJoin ,
NetRequestProvisioningPackageInstall , NetScheduleJobAdd , NetScheduleJobDel ,
NetScheduleJobEnum , NetScheduleJobGetInfo , NetServerAliasAdd , NetServerAliasDel ,
NetServerAliasEnum , NetServerComputerNameAdd , NetServerComputerNameDel ,
NetServerDiskEnum , NetServerEnum , NetServerEnumEx , NetServerGetInfo , NetServerSetInfo ,
NetServerTransportAdd , NetServerTransportAddEx , NetServerTransportDel ,
NetServerTransportEnum , NetServiceControl , NetServiceEnum , NetServiceGetInfo ,
NetServiceInstall , NetSessionDel , NetSessionEnum , NetSessionGetInfo ,
NetSetPrimaryComputerName , NetShareAdd , NetShareCheck , NetShareDel , NetShareDelEx ,
NetShareDelSticky , NetShareEnum , NetShareEnumSticky , NetShareGetInfo , NetShareSetInfo ,
NetStatisticsGet , NetUnjoinDomain , NetUnregisterDomainNameChangeNotification , NetUseAdd ,
NetUseDel , NetUseEnum , NetUseGetInfo , NetUserAdd , NetUserChangePassword , NetUserDel ,
NetUserEnum , NetUserGetGroups , NetUserGetInfo , NetUserGetLocalGroups , NetUserModalsGet ,
NetUserModalsSet , NetUserSetGroups , NetUserSetInfo , NetValidateName ,
NetValidatePasswordPolicy , NetValidatePasswordPolicyFree , NetWkstaGetInfo , NetWkstaSetInfo ,
NetWkstaTransportAdd , NetWkstaTransportDel , NetWkstaTransportEnum , NetWkstaUserEnum ,
NetWkstaUserGetInfo , NetWkstaUserSetInfo , NetapiBufferAllocate , Netbios ,
NetpAddTlnFtinfoEntry , NetpAllocFtinfoEntry , NetpAssertFailed , NetpCleanFtinfoContext ,
NetpCloseConfigData , NetpCopyFtinfoContext , NetpDbgPrint , NetpGetConfigBool ,
NetpGetConfigDword , NetpGetConfigTStrArray , NetpGetConfigValue , NetpGetFileSecurity ,
NetpHexDump , NetpInitFtinfoContext , NetplsRemote , NetplsUncComputerNameValid ,
NetpMergeFtinfo , NetpNetBiosReset , NetpNetBiosStatusToApiStatus , NetpOpenConfigData ,
NetpSetFileSecurity , NetpwNameCanonicalize , NetpwNameCompare , NetpwNameValidate ,
NetpwPathCanonicalize , NetpwPathCompare , NetpwPathType , NlBindingAddServerToCache ,
NlBindingRemoveServerFromCache , NlBindingSetAuthInfo , RxNetAccessAdd , RxNetAccessDel ,
RxNetAccessEnum , RxNetAccessGetInfo , RxNetAccessGetUserPerms , RxNetAccessSetInfo ,
RxNetServerEnum , RxNetUserPasswordSet , RxRemoteApi , NetApiBufferAllocate , NetApiBufferFree ,
NetApiBufferReallocate , NetApiBufferSize , NetRemoteComputerSupports , NetapiBufferAllocate ,
NetplsComputerNameValid , NetplsDomainNameValid , NetplsGroupNameValid , NetplsRemote ,
NetplsRemoteNameValid , NetplsShareNameValid , NetplsUncComputerNameValid ,
NetplsUserNameValid , NetpwListCanonicalize , NetpwListTraverse , NetpwNameCanonicalize ,
NetpwNameCompare , NetpwNameValidate , NetpwPathCanonicalize , NetpwPathCompare ,
NetpwPathType , NlaRegisterQuery , NlaRefreshQuery , NlaQueryNetSignatures ,
NlaQueryNetDataEx , NlaQueryNetData , NlaOr , NlaOpenQuery , NlaNotEqual ,
NlaGetIntranetCapability , NlaGetInternetCapability , NlaEqualNetSignatures , NlaEqual ,
NlaDeleteTypeSet , NlaDeletePluginRequests , NlaDeleteFilter , NlaDeleteDataSet ,
NlaDecomposeNetSignature , NlaCreateTypeSet , NlaCreatePluginRequests , NlaCreateFilter ,
NlaComposeNetSignature , NlaCloseQuery , NlaAnd , NlaAddToTypeSet , NlaAddToPluginRequests ,
NSPStartup , LANIdRetrieveCollection , LANIdFreeCollection ,
NsiAllocateAndGetPersistentDataWithMaskTable , NsiAllocateAndGetTable ,
NsiCancelChangeNotification , NsiDeregisterChangeNotification , NsiDeregisterChangeNotificationEx ,
NsiEnumerateObjectsAllParameters , NsiEnumerateObjectsAllParametersEx ,

NsiEnumerateObjectsAllPersistentParametersWithMask , NsiFreePersistentDataWithMaskTable ,
NsiFreeTable , NsiGetAllParameters , NsiGetAllParametersEx ,
NsiGetAllPersistentParametersWithMask , NsiGetObjectSecurity , NsiGetParameter ,
NsiGetParameterEx , NsiRegisterChangeNotification , NsiRegisterChangeNotificationEx ,
NsiRequestChangeNotification , NsiRequestChangeNotificationEx , NsiSetAllParameters ,
NsiSetAllParametersEx , NsiSetAllPersistentParametersWithMask , NsiSetObjectSecurity ,
NsiSetParameter , NsiSetParameterEx , A_SHAFinal , A_SHAInit , A_SHAUpdate ,
AlpcAdjustCompletionListConcurrencyCount , AlpcFreeCompletionListMessage ,
AlpcGetCompletionListLastMessageInformation , AlpcGetCompletionListMessageAttributes ,
AlpcGetHeaderSize , AlpcGetMessageAttribute , AlpcGetMessageFromCompletionList ,
AlpcGetOutstandingCompletionListMessageCount , AlpcInitializeMessageAttribute ,
AlpcMaxAllowedMessageLength , AlpcRegisterCompletionList ,
AlpcRegisterCompletionListWorkerThread , AlpcRundownCompletionList ,
AlpcUnregisterCompletionList , AlpcUnregisterCompletionListWorkerThread ,
ApiSetQueryApiSetPresence , CsrAllocateCaptureBuffer , CsrAllocateMessagePointer ,
CsrCaptureMessageBuffer , CsrCaptureMessageMultiUnicodeStringsInPlace ,
CsrCaptureMessageString , CsrCaptureTimeout , CsrClientCallServer , CsrClientConnectToServer ,
CsrFreeCaptureBuffer , CsrGetProcessId , CsrIdentifyAlertableThread , CsrSetPriorityClass ,
CsrVerifyRegion , DbgBreakPoint , DbgPrint , DbgPrintEx , DbgPrintReturnControlC , DbgPrompt ,
DbgQueryDebugFilterState , DbgSetDebugFilterState , DbgUiConnectToDbg , DbgUiContinue ,
DbgUiConvertStateChangeStructure , DbgUiDebugActiveProcess , DbgUiGetThreadDebugObject ,
DbgUiIssueRemoteBreakin , DbgUiRemoteBreakin , DbgUiSetThreadDebugObject ,
DbgUiStopDebugging , DbgUiWaitStateChange , DbgUserBreakPoint , EtwCreateTraceInstancelId ,
EtwDeliverDataBlock , EtwEnumerateProcessRegGuids , EtwEventActivityIdControl ,
EtwEventEnabled , EtwEventProviderEnabled , EtwEventRegister , EtwEventSetInformation ,
EtwEventUnregister , EtwEventWrite , EtwEventWriteEndScenario , EtwEventWriteEx ,
EtwEventWriteFull , EtwEventWriteNoRegistration , EtwEventWriteStartScenario ,
EtwEventWriteString , EtwEventWriteTransfer , EtwGetTraceEnableFlags , EtwGetTraceEnableLevel ,
EtwGetTraceLoggerHandle , EtwLogTraceEvent , EtwNotificationRegister , EtwNotificationUnregister ,
EtwProcessPrivateLoggerRequest , EtwRegisterSecurityProvider , EtwRegisterTraceGuidsA ,
EtwRegisterTraceGuidsW , EtwReplyNotification , EtwSendNotification , EtwSetMark ,
EtwTraceEventInstance , EtwTraceMessage , EtwTraceMessageVa , EtwUnregisterTraceGuids ,
EtwWriteUMSecurityEvent , EtwpCreateEtwThread , EtwpGetCpuSpeed ,
EvtIntReportAuthzEventAndSourceAsync , EvtIntReportEventAndSourceAsync ,
ExpInterlockedPopEntrySListEnd , ExpInterlockedPopEntrySListFault ,
ExpInterlockedPopEntrySListResume , KiRaiseUserExceptionDispatcher , KiUserApcDispatcher ,
KiUserCallbackDispatcher , KiUserExceptionDispatcher , KiUserInvertedFunctionTable ,
LdrAccessResource , LdrAddDllDirectory , LdrAddLoadAsDataTable , LdrAddRefDll ,
LdrAppxHandleIntegrityFailure , LdrDisableThreadCalloutsForDll , LdrEnumResources ,
LdrEnumerateLoadedModules , LdrFindEntryForAddress , LdrFindResourceDirectory_U ,
LdrFindResourceEx_U , LdrFindResource_U , LdrFlushAlternateResourceModules ,
LdrGetDllDirectory , LdrGetDllFullName , LdrGetDllHandle , LdrGetDllHandleByMapping ,
LdrGetDllHandleByName , LdrGetDllHandleEx , LdrGetDllPath , LdrGetFailureData ,
LdrGetFileNameFromLoadAsDataTable , LdrGetKnownDllSectionHandle , LdrGetProcedureAddress ,
LdrGetProcedureAddressEx , LdrGetProcedureAddressForCaller , LdrInitShimEngineDynamic ,
LdrInitializeThunk , LdrLoadAlternateResourceModule , LdrLoadAlternateResourceModuleEx ,
LdrLoadDll , LdrLockLoaderLock , LdrOpenImageFileOptionsKey , LdrProcessInitializationComplete ,
LdrProcessRelocationBlock , LdrProcessRelocationBlockEx , LdrQueryImageFileExecutionOptions ,

LdrQueryImageFileExecutionOptionsEx , LdrQueryImageFileKeyOption , LdrQueryModuleServiceTags , LdrQueryOptionalDelayLoadedAPI , LdrQueryProcessModuleInformation , LdrRegisterDllNotification , LdrRemoveDllDirectory , LdrRemoveLoadAsDataTable , LdrResFindResource , LdrResFindResourceDirectory , LdrResGetRCConfig , LdrResRelease , LdrResSearchResource , LdrResolveDelayLoadedAPI , LdrResolveDelayLoadsFromDll , LdrRsclsTypeExist , LdrSetAppCompatDllRedirectionCallback , LdrSetDefaultDllDirectories , LdrSetDllDirectory , LdrSetDllManifestProber , LdrSetImplicitPathOptions , LdrSetMUICacheType , LdrShutdownProcess , LdrShutdownThread , LdrStandardizeSystemPath , LdrSystemDllInitBlock , LdrUnloadAlternateResourceModule , LdrUnloadAlternateResourceModuleEx , LdrUnloadDll , LdrUnlockLoaderLock , LdrUnregisterDllNotification , LdrVerifyImageMatchesChecksum , LdrVerifyImageMatchesChecksumEx , LdrpResGetMappingSize , LdrpResGetResourceDirectory , MD4Final , MD4Init , MD4Update , MD5Final , MD5Init , MD5Update , NlsAnsiCodePage , NlsMbCodePageTag , NlsMbOemCodePageTag , NtAcceptConnectPort , NtAccessCheck , NtAccessCheckAndAuditAlarm , NtAccessCheckByType , NtAccessCheckByTypeAndAuditAlarm , NtAccessCheckByTypeResultList , NtAccessCheckByTypeResultListAndAuditAlarm , NtAccessCheckByTypeResultListAndAuditAlarmByHandle , NtAddAtom , NtAddAtomEx , NtAddBootEntry , NtAddDriverEntry , NtAdjustGroupsToken , NtAdjustPrivilegesToken , NtAdjustTokenClaimsAndDeviceGroups , NtAlertResumeThread , NtAlertThread , NtAlertThreadByThreadId , NtAllocateLocallyUniqueId , NtAllocateReserveObject , NtAllocateUserPhysicalPages , NtAllocateUuids , NtAllocateVirtualMemory , NtAlpcAcceptConnectPort , NtAlpcCancelMessage , NtAlpcConnectPort , NtAlpcConnectPortEx , NtAlpcCreatePort , NtAlpcCreatePortSection , NtAlpcCreateResourceReserve , NtAlpcCreateSectionView , NtAlpcCreateSecurityContext , NtAlpcDeletePortSection , NtAlpcDeleteResourceReserve , NtAlpcDeleteSectionView , NtAlpcDeleteSecurityContext , NtAlpcDisconnectPort , NtAlpcImpersonateClientOfPort , NtAlpcOpenSenderProcess , NtAlpcOpenSenderThread , NtAlpcQueryInformation , NtAlpcQueryInformationMessage , NtAlpcRevokeSecurityContext , NtAlpcSendWaitReceivePort , NtAlpcSetInformation , NtApphelpCacheControl , NtAreMappedFilesTheSame , NtAssignProcessToJobObject , NtAssociateWaitCompletionPacket , NtCallbackReturn , NtCanelloFile , NtCanelloFileEx , NtCancelSynchronousIoFile , NtCancelTimer , NtCancelTimer2 , NtCancelWaitCompletionPacket , NtClearEvent , NtClose , NtCloseObjectAuditAlarm , NtCommitComplete , NtCommitEnlistment , NtCommitTransaction , NtCompactKeys , NtCompareTokens , NtCompleteConnectPort , NtCompressKey , NtConnectPort , NtContinue , NtCreateDebugObject , NtCreateDirectoryObject , NtCreateDirectoryObjectEx , NtCreateEnlistment , NtCreateEvent , NtCreateEventPair , NtCreateFile , NtCreateIRTimer , NtCreateIoCompletion , NtCreateJobObject , NtCreateJobSet , NtCreateKey , NtCreateKeyTransacted , NtCreateKeyedEvent , NtCreateLowBoxToken , NtCreateMailslotFile , NtCreateMutant , NtCreateNamedPipeFile , NtCreatePagingFile , NtCreatePort , NtCreatePrivateNamespace , NtCreateProcess , NtCreateProcessEx , NtCreateProfile , NtCreateProfileEx , NtCreateResourceManager , NtCreateSection , NtCreateSemaphore , NtCreateSymbolicLinkObject , NtCreateThread , NtCreateThreadEx , NtCreateTimer , NtCreateTimer2 , NtCreateToken , NtCreateTokenEx , NtCreateTransaction , NtCreateTransactionManager , NtCreateUserProcess , NtCreateWaitCompletionPacket , NtCreateWaitablePort , NtCreateWnfStateName , NtCreateWorkerFactory , NtDebugActiveProcess , NtDebugContinue , NtDelayExecution , NtDeleteAtom , NtDeleteBootEntry , NtDeleteDriverEntry , NtDeleteFile , NtDeleteKey , NtDeleteObjectAuditAlarm , NtDeletePrivateNamespace , NtDeleteValueKey , NtDeleteWnfStateData , NtDeleteWnfStateName , NtDeviceIoControlFile , NtDisableLastKnownGood , NtDisplayString , NtDrawText , NtDuplicateObject , NtDuplicateToken , NtEnableLastKnownGood , NtEnumerateBootEntries , NtEnumerateDriverEntries , NtEnumerateKey ,

NtEnumerateSystemEnvironmentValuesEx , NtEnumerateTransactionObject , NtEnumerateValueKey , NtExtendSection , NtFilterBootOption , NtFilterToken , NtFilterTokenEx , NtFindAtom , NtFlushBuffersFile , NtFlushBuffersFileEx , NtFlushInstallUILanguage , NtFlushInstructionCache , NtFlushKey , NtFlushProcessWriteBuffers , NtFlushVirtualMemory , NtFlushWriteBuffer , NtFreeUserPhysicalPages , NtFreeVirtualMemory , NtFreezeRegistry , NtFreezeTransactions , NtFsControlFile , NtGetCachedSigningLevel , NtGetCompleteWnfStateSubscription , NtGetContextThread , NtGetCurrentProcessorNumber , NtGetDevicePowerState , NtGetMUIRegistryInfo , NtGetNextProcess , NtGetNextThread , NtGetNlsSectionPtr , NtGetNotificationResourceManager , NtGetTickCount , NtGetWriteWatch , NtImpersonateAnonymousToken , NtImpersonateClientOfPort , NtImpersonateThread , NtInitializeNlsFiles , NtInitializeRegistry , NtInitiatePowerAction , NtIsProcessInJob , NtIsSystemResumeAutomatic , NtIsUILanguageComitted , NtListenPort , NtLoadDriver , NtLoadKey , NtLoadKey2 , NtLoadKeyEx , NtLockFile , NtLockProductActivationKeys , NtLockRegistryKey , NtLockVirtualMemory , NtMakePermanentObject , NtMakeTemporaryObject , NtMapCMFModule , NtMapUserPhysicalPages , NtMapUserPhysicalPagesScatter , NtMapViewOfSection , NtModifyBootEntry , NtModifyDriverEntry , NtNotifyChangeDirectoryFile , NtNotifyChangeKey , NtNotifyChangeMultipleKeys , NtNotifyChangeSession , NtOpenDirectoryObject , NtOpenEnlistment , NtOpenEvent , NtOpenEventPair , NtOpenFile , NtOpenIoCompletion , NtOpenJobObject , NtOpenKey , NtOpenKeyEx , NtOpenKeyTransacted , NtOpenKeyTransactedEx , NtOpenKeyedEvent , NtOpenMutant , NtOpenObjectAuditAlarm , NtOpenPrivateNamespace , NtOpenProcess , NtOpenProcessToken , NtOpenProcessTokenEx , NtOpenResourceManager , NtOpenSection , NtOpenSemaphore , NtOpenSession , NtOpenSymbolicLinkObject , NtOpenThread , NtOpenThreadToken , NtOpenThreadTokenEx , NtOpenTimer , NtOpenTransaction , NtOpenTransactionManager , NtPlugPlayControl , NtPowerInformation , NtPrePrepareComplete , NtPrePrepareEnlistment , NtPrepareComplete , NtPrepareEnlistment , NtPrivilegeCheck , NtPrivilegeObjectAuditAlarm , NtPrivilegedServiceAuditAlarm , NtPropagationComplete , NtPropagationFailed , NtProtectVirtualMemory , NtPulseEvent , NtQueryAttributesFile , NtQueryBootEntryOrder , NtQueryBootOptions , NtQueryDebugFilterState , NtQueryDefaultLocale , NtQueryDefaultUILanguage , NtQueryDirectoryFile , NtQueryDirectoryObject , NtQueryDriverEntryOrder , NtQueryEaFile , NtQueryEvent , NtQueryFullAttributesFile , NtQueryInformationAtom , NtQueryInformationEnlistment , NtQueryInformationFile , NtQueryInformationJobObject , NtQueryInformationPort , NtQueryInformationProcess , NtQueryInformationResourceManager , NtQueryInformationThread , NtQueryInformationToken , NtQueryInformationTransaction , NtQueryInformationTransactionManager , NtQueryInformationWorkerFactory , NtQueryInstallUILanguage , NtQueryIntervalProfile , NtQueryIoCompletion , NtQueryKey , NtQueryLicenseValue , NtQueryMultipleValueKey , NtQueryMutant , NtQueryObject , NtQueryOpenSubKeys , NtQueryOpenSubKeysEx , NtQueryPerformanceCounter , NtQueryPortInformationProcess , NtQueryQuotaInformationFile , NtQuerySection , NtQuerySecurityAttributesToken , NtQuerySecurityObject , NtQuerySemaphore , NtQuerySymbolicLinkObject , NtQuerySystemEnvironmentValue , NtQuerySystemEnvironmentValueEx , NtQuerySystemInformation , NtQuerySystemInformationEx , NtQuerySystemTime , NtQueryTimer , NtQueryTimerResolution , NtQueryValueKey , NtQueryVirtualMemory , NtQueryVolumeInformationFile , NtQueryWnfStateData , NtQueryWnfStateNameInformation , NtQueueApcThread , NtQueueApcThreadEx , NtRaiseException , NtRaiseHardError , NtReadFile , NtReadFileScatter , NtReadOnlyEnlistment , NtReadRequestData , NtReadVirtualMemory , NtRecoverEnlistment , NtRecoverResourceManager , NtRecoverTransactionManager , NtRegisterProtocolAddressInformation , NtRegisterThreadTerminatePort , NtReleaseKeyedEvent , NtReleaseMutant , NtReleaseSemaphore ,

NtReleaseWorkerFactoryWorker , NtRemovelCompletion , NtRemovelCompletionEx ,
NtRemoveProcessDebug , NtRenameKey , NtRenameTransactionManager , NtReplaceKey ,
NtReplacePartitionUnit , NtReplyPort , NtReplyWaitReceivePort , NtReplyWaitReceivePortEx ,
NtReplyWaitReplyPort , NtRequestPort , NtRequestWaitReplyPort , NtResetEvent ,
NtResetWriteWatch , NtRestoreKey , NtResumeProcess , NtResumeThread , NtRollbackComplete ,
NtRollbackEnlistment , NtRollbackTransaction , NtRollforwardTransactionManager , NtSaveKey ,
NtSaveKeyEx , NtSaveMergedKeys , NtSecureConnectPort , NtSerializeBoot , NtSetBootEntryOrder ,
NtSetBootOptions , NtSetCachedSigningLevel , NtSetContextThread , NtSetDebugFilterState ,
NtSetDefaultHardErrorPort , NtSetDefaultLocale , NtSetDefaultUILanguage , NtSetDriverEntryOrder ,
NtSetEaFile , NtSetEvent , NtSetEventBoostPriority , NtSetHighEventPair ,
NtSetHighWaitLowEventPair , NtSetIRTimer , NtSetInformationDebugObject ,
NtSetInformationEnlistment , NtSetInformationFile , NtSetInformationJobObject ,
NtSetInformationKey , NtSetInformationObject , NtSetInformationProcess ,
NtSetInformationResourceManager , NtSetInformationThread , NtSetInformationToken ,
NtSetInformationTransaction , NtSetInformationTransactionManager ,
NtSetInformationVirtualMemory , NtSetInformationWorkerFactory , NtSetIntervalProfile ,
NtSetIoCompletion , NtSetIoCompletionEx , NtSetLdtEntries , NtSetLowEventPair ,
NtSetLowWaitHighEventPair , NtSetQuotaInformationFile , NtSetSecurityObject ,
NtSetSystemEnvironmentValue , NtSetSystemEnvironmentValueEx , NtSetSystemInformation ,
NtSetSystemPowerState , NtSetSystemTime , NtSetThreadExecutionState , NtSetTimer , NtSetTimer2
 , NtSetTimerEx , NtSetTimerResolution , NtSetUuidSeed , NtSetValueKey ,
NtSetVolumeInformationFile , NtSetWnfProcessNotificationEvent , NtShutdownSystem ,
NtShutdownWorkerFactory , NtSignalAndWaitForSingleObject , NtSinglePhaseReject , NtStartProfile
 , NtStopProfile , NtSubscribeWnfStateChange , NtSuspendProcess , NtSuspendThread ,
NtSystemDebugControl , NtTerminateJobObject , NtTerminateProcess , NtTerminateThread ,
NtTestAlert , NtThawRegistry , NtThawTransactions , NtTraceControl , NtTraceEvent ,
NtTranslateFilePath , NtUmsThreadYield , NtUnloadDriver , NtUnloadKey , NtUnloadKey2 ,
NtUnloadKeyEx , NtUnlockFile , NtUnlockVirtualMemory , NtUnmapViewOfSection ,
NtUnmapViewOfSectionEx , NtUnsubscribeWnfStateChange , NtUpdateWnfStateData ,
NtVdmControl , NtWaitForAlertByThreadId , NtWaitForDebugEvent , NtWaitForKeyedEvent ,
NtWaitForMultipleObjects , NtWaitForMultipleObjects32 , NtWaitForSingleObject ,
NtWaitForWorkViaWorkerFactory , NtWaitHighEventPair , NtWaitLowEventPair ,
NtWorkerFactoryWorkerReady , NtWriteFile , NtWriteFileGather , NtWriteRequestData ,
NtWriteVirtualMemory , NtYieldExecution , NtdllDefWindowProc_A , NtdllDefWindowProc_W ,
NtdllDialogWndProc_A , NtdllDialogWndProc_W , PfxFindPrefix , PfxInitialize , PfxInsertPrefix ,
PfxRemovePrefix , PssNtCaptureSnapshot , PssNtDuplicateSnapshot , PssNtFreeRemoteSnapshot ,
PssNtFreeSnapshot , PssNtFreeWalkMarker , PssNtQuerySnapshot , PssNtValidateDescriptor ,
PssNtWalkSnapshot , RtlAbortRXact , RtlAbsoluteToSelfRelativeSD , RtlAcquirePebLock ,
RtlAcquirePrivilege , RtlAcquireReleaseSRWLockExclusive , RtlAcquireResourceExclusive ,
RtlAcquireResourceShared , RtlAcquireSRWLockExclusive , RtlAcquireSRWLockShared ,
RtlActivateActivationContext , RtlActivateActivationContextEx ,
RtlActivateActivationContextUnsafeFast , RtlAddAccessAllowedAce , RtlAddAccessAllowedAceEx ,
RtlAddAccessAllowedObjectAce , RtlAddAccessDeniedAce , RtlAddAccessDeniedAceEx ,
RtlAddAccessDeniedObjectAce , RtlAddAce , RtlAddActionToRXact , RtlAddAtomToAtomTable ,
RtlAddAttributeActionToRXact , RtlAddAuditAccessAce , RtlAddAuditAccessAceEx ,
RtlAddAuditAccessObjectAce , RtlAddCompoundAce , RtlAddFunctionTable ,
RtlAddGrowableFunctionTable , RtlAddIntegrityLabelToBoundaryDescriptor , RtlAddMandatoryAce ,
RtlAddProcessTrustLabelAce , RtlAddRefActivationContext , RtlAddRefMemoryStream ,

RtlAddResourceAttributeAce , RtlAddSIDToBoundaryDescriptor , RtlAddScopedPolicyIDAce ,
RtlAddVectoredContinueHandler , RtlAddVectoredExceptionHandler , RtlAddressInSectionTable ,
RtlAdjustPrivilege , RtlAllocateActivationContextStack , RtlAllocateAndInitializeSid ,
RtlAllocateAndInitializeSidEx , RtlAllocateHandle , RtlAllocateHeap ,
RtlAllocateMemoryBlockLookaside , RtlAllocateMemoryZone , RtlAllocateWnfSerializationGroup ,
RtlAnsiCharToUnicodeChar , RtlAnsiStringToUnicodeSize , RtlAnsiStringToUnicodeString ,
RtlAppendAsciizToString , RtlAppendPathElement , RtlAppendStringToString ,
RtlAppendUnicodeStringToString , RtlAppendUnicodeToString , RtlApplicationVerifierStop ,
RtlApplyRXact , RtlApplyRXactNoFlush , RtlAppxIsFileOwnedByTrustedInstaller ,
RtlAreAllAccessesGranted , RtlAreAnyAccessesGranted , RtlAreBitsClear , RtlAreBitsSet , RtlAssert ,
RtlAvlInsertNodeEx , RtlAvlRemoveNode , RtlBarrier , RtlBarrierForDelete , RtlCancelTimer ,
RtlCanonicalizeDomainName , RtlCaptureContext , RtlCaptureStackBackTrace , RtlCharToInteger ,
RtlCheckForOrphanedCriticalSections , RtlCheckPortableOperatingSystem , RtlCheckRegistryKey ,
RtlCheckSandboxedToken , RtlCheckTokenCapability , RtlCheckTokenMembership ,
RtlCheckTokenMembershipEx , RtlCleanupTEBLangLists , RtlClearAllBits , RtlClearBit , RtlClearBits ,
RtlCloneMemoryStream , RtlCloneUserProcess , RtlCmDecodeMemIoResource ,
RtlCmEncodeMemIoResource , RtlCommitDebugInfo , RtlCommitMemoryStream , RtlCompactHeap ,
RtlCompareAltitudes , RtlCompareMemory , RtlCompareMemoryUlong , RtlCompareString ,
RtlCompareUnicodeString , RtlCompareUnicodeStrings , RtlCompleteProcessCloning ,
RtlCompressBuffer , RtlComputeCrc32 , RtlComputeImportTableHash ,
RtlComputePrivatizedDllName_U , RtlConnectToSm , RtlConsoleMultiByteToUnicodeN ,
RtlContractHashTable , RtlConvertExclusiveToShared , RtlConvertLCIDToString ,
RtlConvertSharedToExclusive , RtlConvertSidToUnicodeString ,
RtlConvertToAutoInheritSecurityObject , RtlCopyBitMap , RtlCopyContext , RtlCopyExtendedContext
, RtlCopyLuid , RtlCopyLuidAndAttributesArray , RtlCopyMappedMemory , RtlCopyMemory ,
RtlCopyMemoryNonTemporal , RtlCopyMemoryStreamTo , RtlCopyOutOfProcessMemoryStreamTo ,
RtlCopySecurityDescriptor , RtlCopySid , RtlCopySidAndAttributesArray , RtlCopyString ,
RtlCopyUnicodeString , RtlCrc32 , RtlCrc64 , RtlCreateAcl , RtlCreateActivationContext ,
RtlCreateAndSetSD , RtlCreateAtomTable , RtlCreateBootStatusDataFile ,
RtlCreateBoundaryDescriptor , RtlCreateEnvironment , RtlCreateEnvironmentEx ,
RtlCreateHashTable , RtlCreateHashTableEx , RtlCreateHeap , RtlCreateMemoryBlockLookaside ,
RtlCreateMemoryZone , RtlCreateProcessParameters , RtlCreateProcessParametersEx ,
RtlCreateProcessReflection , RtlCreateQueryDebugBuffer , RtlCreateRegistryKey ,
RtlCreateSecurityDescriptor , RtlCreateServiceSid , RtlCreateSystemVolumeInformationFolder ,
RtlCreateTagHeap , RtlCreateTimer , RtlCreateTimerQueue , RtlCreateUmsCompletionList ,
RtlCreateUmsThreadContext , RtlCreateUnicodeString , RtlCreateUnicodeStringFromAsciiz ,
RtlCreateUserProcess , RtlCreateUserSecurityObject , RtlCreateUserStack , RtlCreateUserThread ,
RtlCreateVirtualAccountSid , RtlCultureNameToLCID , RtlCustomCPToUnicodeN ,
RtlCutoverTimeToSystemTime , RtlDeCommitDebugInfo , RtlDeNormalizeProcessParams ,
RtlDeactivateActivationContext , RtlDeactivateActivationContextUnsafeFast , RtlDebugPrintTimes ,
RtlDecodePointer , RtlDecodeSystemPointer , RtlDecompressBuffer , RtlDecompressBufferEx ,
RtlDecompressFragment , RtlDefaultNpAcl , RtlDelete , RtlDeleteAce , RtlDeleteAtomFromAtomTable
, RtlDeleteBarrier , RtlDeleteBoundaryDescriptor , RtlDeleteCriticalSection ,
RtlDeleteElementGenericTable , RtlDeleteElementGenericTableAvl ,
RtlDeleteElementGenericTableAvlEx , RtlDeleteFunctionTable , RtlDeleteGrowableFunctionTable ,
RtlDeleteHashTable , RtlDeleteNoSplay , RtlDeleteRegistryValue , RtlDeleteResource ,
RtlDeleteSecurityObject , RtlDeleteTimer , RtlDeleteTimerQueue , RtlDeleteTimerQueueEx ,
RtlDeleteUmsCompletionList , RtlDeleteUmsThreadContext , RtlDequeueUmsCompletionListItems ,

RtlDeregisterSecureMemoryCacheCallback , RtlDeregisterWait , RtlDeregisterWaitEx ,
RtlDestroyAtomTable , RtlDestroyEnvironment , RtlDestroyHandleTable , RtlDestroyHeap ,
RtlDestroyMemoryBlockLookaside , RtlDestroyMemoryZone , RtlDestroyProcessParameters ,
RtlDestroyQueryDebugBuffer , RtlDetectHeapLeaks , RtlDetermineDosPathNameType_U ,
RtlDisableThreadProfiling , RtlDllShutdownInProgress , RtlDnsHostNameToComputerName ,
RtlDoesFileExists_U , RtlDosApplyFileIsolationRedirection_Ustr , RtlDosPathNameToNtPathName_U ,
RtlDosPathNameToNtPathName_U_WithStatus , RtlDosPathNameToRelativeNtPathName_U ,
RtlDosPathNameToRelativeNtPathName_U_WithStatus , RtlDosSearchPath_U ,
RtlDosSearchPath_Ustr , RtlDowncaseUnicodeChar , RtlDowncaseUnicodeString , RtlDumpResource ,
RtlDuplicateUnicodeString , RtlEmptyAtomTable , RtlEnableEarlyCriticalSectionEventCreation ,
RtlEnableThreadProfiling , RtlEncodePointer , RtlEncodeSystemPointer ,
RtlEndEnumerationHashTable , RtlEndWeakEnumerationHashTable , RtlEnterCriticalSection ,
RtlEnterUmsSchedulingMode , RtlEnumProcessHeaps , RtlEnumerateEntryHashTable ,
RtlEnumerateGenericTable , RtlEnumerateGenericTableAvl ,
RtlEnumerateGenericTableLikeADirectory , RtlEnumerateGenericTableWithoutSplaying ,
RtlEnumerateGenericTableWithoutSplayingAvl , RtlEqualComputerName , RtlEqualDomainName ,
RtlEqualLuid , RtlEqualPrefixSid , RtlEqualSid , RtlEqualString , RtlEqualUnicodeString ,
RtlEqualWnfChangeStamps , RtlEraseUnicodeString , RtlEthernetAddressToStringA ,
RtlEthernetAddressToStringW , RtlEthernetStringToAddressA , RtlEthernetStringToAddressW ,
RtlExecuteUmsThread , RtlExitUserProcess , RtlExitUserThread , RtlExpandEnvironmentStrings ,
RtlExpandEnvironmentStrings_U , RtlExpandHashTable , RtlExtendMemoryBlockLookaside ,
RtlExtendMemoryZone , RtlExtractBitMap , RtlFillMemory ,
RtlFinalReleaseOutOfProcessMemoryStream , RtlFindAceByType ,
RtlFindActivationContextSectionGuid , RtlFindActivationContextSectionString ,
RtlFindCharInUnicodeString , RtlFindClearBits , RtlFindClearBitsAndSet , RtlFindClearRuns ,
RtlFindClosestEncodableLength , RtlFindLastBackwardRunClear , RtlFindLeastSignificantBit ,
RtlFindLongestRunClear , RtlFindMessage , RtlFindMostSignificantBit , RtlFindNextForwardRunClear ,
RtlFindSetBits , RtlFindSetBitsAndClear , RtlFirstEntryList , RtlFirstFreeAce , RtlFlsAlloc , RtlFlsFree ,
RtlFlushHeaps , RtlFlushSecureMemoryCache , RtlFormatCurrentUserKeyPath , RtlFormatMessage ,
RtlFormatMessageEx , RtlFreeActivationContextStack , RtlFreeAnsiString , RtlFreeHandle ,
RtlFreeHeap , RtlFreeMemoryBlockLookaside , RtlFreeOemString , RtlFreeSid ,
RtlFreeThreadActivationContextStack , RtlFreeUnicodeString , RtlFreeUserStack , RtlGUIDFromString ,
RtlGenerate8dot3Name , RtlGetAce , RtlGetActiveActivationContext ,
RtlGetAppContainerNamedObjectPath , RtlGetAppContainerParent , RtlGetAppContainerSidType ,
RtlGetCallersAddress , RtlGetCompressionWorkSpaceSize , RtlGetControlSecurityDescriptor ,
RtlGetCriticalSectionRecursionCount , RtlGetCurrentDirectory_U , RtlGetCurrentPeb ,
RtlGetCurrentProcessorNumber , RtlGetCurrentProcessorNumberEx , RtlGetCurrentTransaction ,
RtlGetCurrentUmsThread , RtlGetDaclSecurityDescriptor , RtlGetElementGenericTable ,
RtlGetElementGenericTableAvl , RtlGetEnabledExtendedFeatures , RtlGetExePath ,
RtlGetExtendedContextLength , RtlGetExtendedFeaturesMask , RtlGetFileMUIPath , RtlGetFrame ,
RtlGetFullPathName_U , RtlGetFullPathName_UEx , RtlGetFullPathName_UstrEx ,
RtlGetFunctionTableListHead , RtlGetGroupSecurityDescriptor , RtlGetIntegerAtom ,
RtlGetLastNtStatus , RtlGetLastWin32Error , RtlGetLengthWithoutLastFullDosOrNtPathElement ,
RtlGetLengthWithoutTrailingPathSeperators , RtlGetLocaleFileMappingAddress ,
RtlGetLongestNtPathLength , RtlGetNativeSystemInformation , RtlGetNextEntryHashTable ,
RtlGetNextUmsListItem , RtlGetNtGlobalFlags , RtlGetNtProductType , RtlGetNtVersionNumbers ,
RtlGetOwnerSecurityDescriptor , RtlGetParentLocaleName , RtlGetProcessHeaps ,
RtlGetProcessPreferredUILanguages , RtlGetProductInfo , RtlGetSacSecurityDescriptor ,

RtlGetSearchPath , RtlGetSecurityDescriptorRMControl , RtlGetSetBootStatusData ,
RtlGetSystemPreferredUILanguages , RtlGetSystemTimePrecise , RtlGetThreadErrorMode ,
RtlGetThreadLangIdByIndex , RtlGetThreadPreferredUILanguages , RtlGetUILanguageInfo ,
RtlGetUmsCompletionListEvent , RtlGetUnloadEventTrace , RtlGetUnloadEventTraceEx ,
RtlGetUserInfoHeap , RtlGetUserPreferredUILanguages , RtlGetVersion , RtlGrowFunctionTable ,
RtlHashUnicodeString , RtlHeapTrkInitialize , RtlIdentifierAuthoritySid , RtlIdnToAscii ,
RtlIdnToNameprepUnicode , RtlIdnToUnicode , RtlImageDirectoryEntryToData , RtlImageNtHeader ,
RtlImageNtHeaderEx , RtlImageRvaToSection , RtlImageRvaToVa , RtlImpersonateSelf ,
RtlImpersonateSelfEx , RtlInitAnsiString , RtlInitAnsiStringEx , RtlInitBarrier , RtlInitCodePageTable ,
RtlInitEnumerationHashTable , RtlInitMemoryStream , RtlInitNlsTables ,
RtlInitOutOfProcessMemoryStream , RtlInitString , RtlInitUnicodeString , RtlInitUnicodeStringEx ,
RtlInitWeakEnumerationHashTable , RtlInitializeAtomPackage , RtlInitializeBitMap ,
RtlInitializeConditionVariable , RtlInitializeContext , RtlInitializeCriticalSection ,
RtlInitializeCriticalSectionAndSpinCount , RtlInitializeCriticalSectionEx , RtlInitializeExtendedContext ,
RtlInitializeGenericTable , RtlInitializeGenericTableAvl , RtlInitializeHandleTable ,
RtlInitializeNtUserPfn , RtlInitializeRXact , RtlInitializeResource , RtlInitializeSListHead ,
RtlInitializeSRWLock , RtlInitializeSid , RtlInsertElementGenericTable ,
RtlInsertElementGenericTableAvl , RtlInsertElementGenericTableFull ,
RtlInsertElementGenericTableFullAvl , RtlInsertEntryHashTable , RtlInstallFunctionTableCallback ,
RtlInt64ToUnicodeString , RtlIntegerToChar , RtlIntegerToUnicodeString , RtlInterlockedClearBitRun ,
RtlInterlockedFlushSList , RtlInterlockedPopEntrySList , RtlInterlockedPushEntrySList ,
RtlInterlockedPushListSList , RtlInterlockedPushListSListEx , RtlInterlockedSetBitRun ,
RtlIoDecodeMemIoResource , RtlIoEncodeMemIoResource , RtlIpv4AddressToStringA ,
RtlIpv4AddressToStringExA , RtlIpv4AddressToStringExW , RtlIpv4AddressToStringW ,
RtlIpv4StringToAddressA , RtlIpv4StringToAddressExA , RtlIpv4StringToAddressExW ,
RtlIpv4StringToAddressW , RtlIpv6AddressToStringA , RtlIpv6AddressToStringExA ,
RtlIpv6AddressToStringExW , RtlIpv6AddressToStringW , RtlIpv6StringToAddressA ,
RtlIpv6StringToAddressExA , RtlIpv6StringToAddressExW , RtlIpv6StringToAddressW ,
RtlIsActivationContextActive , RtlIsCapabilitySid , RtlIsCriticalSectionLocked ,
RtlIsCriticalSectionLockedByThread , RtlIsCurrentThreadAttachExempt , RtlIsDosDeviceName_U ,
RtlIsGenericTableEmpty , RtlIsGenericTableEmptyAvl , RtlIsNameInExpression ,
RtlIsNameLegalDOS8Dot3 , RtlIsNormalizedString , RtlIsPackageSid , RtlIsParentOfChildAppContainer ,
RtlIsTextUnicode , RtlIsThreadWithinLoaderCallout , RtlIsUntrustedObject , RtlIsValidHandle ,
RtlIsValidIndexHandle , RtlIsValidLocaleName , RtlIsValidProcessTrustLabelSid ,
RtlKnownExceptionFilter , RtlLCIDToCultureName , RtlLargeIntegerToChar , RtlLcidToLocaleName ,
RtlLeaveCriticalSection , RtlLengthRequiredSid , RtlLengthSecurityDescriptor , RtlLengthSid ,
RtlLengthSidAsUnicodeString , RtlLoadString , RtlLocalTimeToSystemTime , RtlLocaleNameToLcid ,
RtlLocateExtendedFeature , RtlLocateLegacyContext , RtlLockBootStatusData , RtlLockCurrentThread ,
RtlLockHeap , RtlLockMemoryBlockLookaside , RtlLockMemoryStreamRegion , RtlLockMemoryZone ,
RtlLockModuleSection , RtlLogStackBackTrace , RtlLookupAtomInAtomTable ,
RtlLookupElementGenericTable , RtlLookupElementGenericTableAvl ,
RtlLookupElementGenericTableFull , RtlLookupElementGenericTableFullAvl ,
RtlLookupEntryHashTable , RtlLookupFirstMatchingElementGenericTableAvl ,
RtlLookupFunctionEntry , RtlLookupFunctionTable , RtlMakeSelfRelativeSD , RtlMapGenericMask ,
RtlMapSecurityErrorToNtStatus , RtlMoveMemory , RtlMultiAppendUnicodeStringBuffer ,
RtlMultiByteToUnicodeN , RtlMultiByteToUnicodeSize , RtlMultipleAllocateHeap ,
RtlMultipleFreeHeap , RtlNewInstanceSecurityObject , RtlNewSecurityGrantedAccess ,
RtlNewSecurityObject , RtlNewSecurityObjectEx , RtlNewSecurityObjectWithMultipleInheritance ,

RtlNormalizeProcessParams , RtlNormalizeString , RtlNtPathNameToDosPathName ,
RtlNtStatusToDosError , RtlNtStatusToDosErrorNoTeb , RtlNtdllName ,
RtlNumberGenericTableElements , RtlNumberGenericTableElementsAvl , RtlNumberOfClearBits ,
RtlNumberOfClearBitsInRange , RtlNumberOfSetBits , RtlNumberOfSetBitsInRange ,
RtlNumberOfSetBitsUlongPtr , RtlOemStringToUnicodeSize , RtlOemStringToUnicodeString ,
RtlOemToUnicodeN , RtlOpenCurrentUser , RtlOwnerAcesPresent , RtlPcToFileHeader ,
RtlPinAtomInAtomTable , RtlPopFrame , RtlPrefixString , RtlPrefixUnicodeString ,
RtlPrepareForProcessCloning , RtlProcessFlsData , RtlProtectHeap , RtlPublishWnfStateData ,
RtlPushFrame , RtlQueryActivationContextApplicationSettings , RtlQueryAtomInAtomTable ,
RtlQueryCriticalSectionOwner , RtlQueryDepthSList , RtlQueryDynamicTimeZoneInformation ,
RtlQueryElevationFlags , RtlQueryEnvironmentVariable , RtlQueryEnvironmentVariable_U ,
RtlQueryHeapInformation , RtlQueryInformationAcl , RtlQueryInformationActivationContext ,
RtlQueryInformationActiveActivationContext , RtlQueryInterfaceMemoryStream ,
RtlQueryModuleInformation , RtlQueryPackageIdentity , RtlQueryPackageIdentityEx ,
RtlQueryPerformanceCounter , RtlQueryPerformanceFrequency ,
RtlQueryProcessBackTraceInformation , RtlQueryProcessDebugInformation ,
RtlQueryProcessHeapInformation , RtlQueryProcessLockInformation , RtlQueryProtectedPolicy ,
RtlQueryRegistryValues , RtlQueryRegistryValuesEx , RtlQueryResourcePolicy ,
RtlQuerySecurityObject , RtlQueryTagHeap , RtlQueryThreadProfiling ,
RtlQueryTimeZoneInformation , RtlQueryUmsThreadInformation , RtlQueryUnbiasedInterruptTime ,
RtlQueryValidationRunlevel , RtlQueryWnfMetaNotification , RtlQueryWnfStateData ,
RtlQueryWnfStateDataWithExplicitScope , RtlQueueApcWow64Thread , RtlQueueWorkItem ,
RtlRaiseException , RtlRaiseStatus , RtlRandom , RtlRandomEx , RtlRbInsertNodeEx ,
RtlRbRemoveNode , RtlReAllocateHeap , RtlReadMemoryStream ,
RtlReadOutOfProcessMemoryStream , RtlReadThreadProfilingData , RtlRealPredecessor ,
RtlRealSuccessor , RtlRegisterForWnfMetaNotification , RtlRegisterSecureMemoryCacheCallback ,
RtlRegisterThreadWithCsrss , RtlRegisterWait , RtlReleaseActivationContext ,
RtlReleaseMemoryStream , RtlReleasePath , RtlReleasePebLock , RtlReleasePrivilege ,
RtlReleaseRelativeName , RtlReleaseResource , RtlReleaseSRWLockExclusive ,
RtlReleaseSRWLockShared , RtlRemoteCall , RtlRemoveEntryHashTable , RtlRemovePrivileges ,
RtlRemoveVectoredContinueHandler , RtlRemoveVectoredExceptionHandler , RtlReplaceSidInSd ,
RtlReportException , RtlReportSilentProcessExit , RtlReportSqmEscalation ,
RtlResetMemoryBlockLookaside , RtlResetMemoryZone , RtlResetNtUserPfn ,
RtlResetRtlTranslations , RtlRestoreContext , RtlRestoreLastWin32Error , RtlRetrieveNtUserPfn ,
RtlRevertMemoryStream , RtlRunDecodeUnicodeString , RtlRunEncodeUnicodeString ,
RtlRunOnceBeginInitialize , RtlRunOnceComplete , RtlRunOnceExecuteOnce , RtlRunOnceInitialize ,
RtlSecondsSince1970ToTime , RtlSecondsSince1980ToTime , RtlSeekMemoryStream ,
RtlSelfRelativeToAbsoluteSD , RtlSelfRelativeToAbsoluteSD2 , RtlSendMsgToSm , RtlSetAllBits ,
RtlSetAttributesSecurityDescriptor , RtlSetBit , RtlSetBits , RtlSetControlSecurityDescriptor ,
RtlSetCriticalSectionSpinCount , RtlSetCurrentDirectory_U , RtlSetCurrentEnvironment ,
RtlSetCurrentTransaction , RtlSetDaclSecurityDescriptor , RtlSetDynamicTimeZoneInformation ,
RtlSetEnvironmentStrings , RtlSetEnvironmentVar , RtlSetEnvironmentVariable ,
RtlSetExtendedFeaturesMask , RtlSetGroupSecurityDescriptor , RtlSetHeapInformation ,
RtlSetInformationAcl , RtlSetIoCompletionCallback , RtlSetLastWin32Error ,
RtlSetLastWin32ErrorAndNtStatusFromNtStatus , RtlSetMemoryStreamSize ,
RtlSetOwnerSecurityDescriptor , RtlSetPortableOperatingSystem , RtlSetProcessDebugInformation ,
RtlSetProcessIsCritical , RtlSetProcessPreferredUILanguages , RtlSetProtectedPolicy ,
RtlSetSaclSecurityDescriptor , RtlSetSearchPathMode , RtlSetSecurityDescriptorRMControl ,

RtlSetSecurityObject , RtlSetSecurityObjectEx , RtlSetThreadErrorMode , RtlSetThreadIsCritical ,
RtlSetThreadPoolStartFunc , RtlSetThreadPreferredUILanguages , RtlSetTimeZoneInformation ,
RtlSetTimer , RtlSetUmsThreadInformation , RtlSetUnhandledExceptionFilter , RtlSetUserFlagsHeap ,
RtlSetUserValueHeap , RtlSidDominates , RtlSidDominatesForTrust , RtlSidEqualLevel ,
RtlSidHashInitialize , RtlSidHashLookup , RtlSidIsHigherLevel , RtlSizeHeap ,
RtlSleepConditionVariableCS , RtlSleepConditionVariableSRW , RtlSplay , RtlStartRXact ,
RtlStatMemoryStream , RtlStringFromGUID , RtlStringFromGUIDEx , RtlSubAuthorityCountSid ,
RtlSubAuthoritySid , RtlSubscribeWnfStateChangeNotification , RtlSubtreePredecessor ,
RtlSubtreeSuccessor , RtlSystemTimeToLocalTime , RtlTestAndPublishWnfStateData , RtlTestBit ,
RtlTestProtectedAccess , RtlTimeFieldsToTime , RtlTimeToElapsedTimeFields ,
RtlTimeToSecondsSince1970 , RtlTimeToSecondsSince1980 , RtlTimeToTimeFields ,
RtlTraceDatabaseAdd , RtlTraceDatabaseCreate , RtlTraceDatabaseDestroy ,
RtlTraceDatabaseEnumerate , RtlTraceDatabaseFind , RtlTraceDatabaseLock ,
RtlTraceDatabaseUnlock , RtlTraceDatabaseValidate , RtlTryAcquirePebLock ,
RtlTryAcquireSRWLockExclusive , RtlTryAcquireSRWLockShared ,
RtlTryConvertSRWLockSharedToExclusiveOrRelease , RtlTryEnterCriticalSection ,
RtlUTF8ToUnicodeN , RtlUmsThreadYield , RtlUnhandledExceptionFilter ,
RtlUnhandledExceptionFilter2 , RtlUnicodeStringToAnsiSize , RtlUnicodeStringToAnsiString ,
RtlUnicodeStringToCountedOemString , RtlUnicodeStringToInteger , RtlUnicodeStringToOemSize ,
RtlUnicodeStringToOemString , RtlUnicodeToCustomCPN , RtlUnicodeToMultiByteN ,
RtlUnicodeToMultiByteSize , RtlUnicodeToOemN , RtlUnicodeToUTF8N , RtlUniform ,
RtlUnlockBootStatusData , RtlUnlockCurrentThread , RtlUnlockHeap ,
RtlUnlockMemoryBlockLookaside , RtlUnlockMemoryStreamRegion , RtlUnlockMemoryZone ,
RtlUnlockModuleSection , RtlUnsubscribeWnfNotificationWaitForCompletion ,
RtlUnsubscribeWnfNotificationWithCompletionCallback ,
RtlUnsubscribeWnfStateChangeNotification , RtlUnwind , RtlUnwindEx , RtlUppcaseUnicodeChar ,
RtlUppcaseUnicodeString , RtlUppcaseUnicodeStringToAnsiString ,
RtlUppcaseUnicodeStringToCountedOemString , RtlUppcaseUnicodeStringToOemString ,
RtlUppcaseUnicodeToCustomCPN , RtlUppcaseUnicodeToMultiByteN , RtlUppcaseUnicodeToOemN ,
RtlUpdateClonedCriticalSection , RtlUpdateClonedSRWLock , RtlUpdateTimer , RtlUpperChar ,
RtlUpperString , RtlUserThreadStart , RtlValidAcl , RtlValidProcessProtection ,
RtlValidRelativeSecurityDescriptor , RtlValidSecurityDescriptor , RtlValidSid , RtlValidateHeap ,
RtlValidateProcessHeaps , RtlValidateUnicodeString , RtlVerifyVersionInfo , RtlVirtualUnwind ,
RtlWaitForWnfMetaNotification , RtlWaitOnAddress , RtlWakeAddressAll ,
RtlWakeAddressAllNoFence , RtlWakeAddressSingle , RtlWakeAddressSingleNoFence ,
RtlWakeAllConditionVariable , RtlWakeConditionVariable , RtlWalkFrameChain , RtlWalkHeap ,
RtlWeaklyEnumerateEntryHashTable , RtlWerpReportException , RtlWnfCompareChangeStamp ,
RtlWnfDllUnloadCallback , RtlWow64CallFunction64 , RtlWow64EnableFsRedirection ,
RtlWow64EnableFsRedirectionEx , RtlWow64GetThreadContext , RtlWow64GetThreadSelectorEntry ,
RtlWow64LogMessageInEventLogger , RtlWow64SetThreadContext , RtlWow64SuspendThread ,
RtlWriteMemoryStream , RtlWriteRegistryValue , RtlZeroHeap , RtlZeroMemory ,
RtlZombifyActivationContext , RtlpApplyLengthFunction , RtlpCheckDynamicTimeZoneInformation ,
RtlpCleanupRegistryKeys , RtlpConvertAbsoluteToRelativeSecurityAttribute ,
RtlpConvertCultureNamesToLCIDs , RtlpConvertLCIDsToCultureNames ,
RtlpConvertRelativeToAbsoluteSecurityAttribute , RtlpCreateProcessRegistryInfo ,
RtlpEnsureBufferSize , RtlpExecuteUmsThread , RtlpFreezeTimeBias , RtlpGetLCIDFromLangInfoNode ,
RtlpGetNameFromLangInfoNode , RtlpGetSystemDefaultUILanguage ,
RtlpGetUserOrMachineUILanguage4NLS , RtlpInitializeLangRegistryInfo , RtlplsQualifiedLanguage ,

RtlpLoadMachineUIByPolicy , RtlpLoadUserUIByPolicy , RtlpMergeSecurityAttributeInformation ,
RtlpMuiFreeLangRegistryInfo , RtlpMuiRegCreateRegistryInfo , RtlpMuiRegFreeRegistryInfo ,
RtlpMuiRegLoadRegistryInfo , RtlpNotOwnerCriticalSection , RtlpNtCreateKey ,
RtlpNtEnumerateSubKey , RtlpNtMakeTemporaryKey , RtlpNtOpenKey , RtlpNtQueryValueKey ,
RtlpNtSetValueKey , RtlpQueryDefaultUILanguage , RtlpQueryProcessDebugInformationFromWow64
, RtlpRefreshCachedUILanguage , RtlpSetInstallLanguage , RtlpSetPreferredUILanguages ,
RtlpSetUserPreferredUILanguages , RtlpUmsExecuteYieldThreadEnd , RtlpUmsThreadYield ,
RtlpUnWaitCriticalSection , RtlpVerifyAndCommitUILanguageSettings , RtlpWaitForCriticalSection ,
RtlxAnsiStringToUnicodeSize , RtlxOemStringToUnicodeSize , RtlxUnicodeStringToAnsiSize ,
RtlxUnicodeStringToOemSize , SbExecuteProcedure , SbSelectProcedure , ShipAssert ,
ShipAssertGetBufferInfo , ShipAssertMsgA , ShipAssertMsgW , TpAllocAlpcCompletion ,
TpAllocAlpcCompletionEx , TpAllocCleanupGroup , TpAllocIoCompletion , TpAllocJobNotification ,
TpAllocPool , TpAllocTimer , TpAllocWait , TpAllocWork , TpAlpcRegisterCompletionList ,
TpAlpcUnregisterCompletionList , TpCallbackDetectedUnrecoverableError , TpCallbackIndependent ,
TpCallbackLeaveCriticalSectionOnCompletion , TpCallbackMayRunLong ,
TpCallbackReleaseMutexOnCompletion , TpCallbackReleaseSemaphoreOnCompletion ,
TpCallbackSendAlpcMessageOnCompletion , TpCallbackSendPendingAlpcMessage ,
TpCallbackSetEventOnCompletion , TpCallbackUnloadDllOnCompletion , TpCancelAsyncIoOperation ,
TpCaptureCaller , TpCheckTerminateWorker , TpDbgDumpHeapUsage , TpDbgSetLogRoutine ,
TpDisablePoolCallbackChecks , TpDisassociateCallback , TplIsTimerSet , TpPostWork ,
TpQueryPoolStackInformation , TpReleaseAlpcCompletion , TpReleaseCleanupGroup ,
TpReleaseCleanupGroupMembers , TpReleaseIoCompletion , TpReleaseJobNotification ,
TpReleasePool , TpReleaseTimer , TpReleaseWait , TpReleaseWork , TpSetDefaultPoolMaxThreads ,
TpSetDefaultPoolStackInformation , TpSetPoolMaxThreads , TpSetPoolMinThreads ,
TpSetPoolStackInformation , TpSetPoolThreadBasePriority , TpSetTimer , TpSetTimerEx , TpSetWait ,
TpSetWaitEx , TpSimpleTryPost , TpStartAsyncIoOperation , TpTimerOutstandingCallbackCount ,
TpTrimPools , TpWaitForAlpcCompletion , TpWaitForIoCompletion , TpWaitForJobNotification ,
TpWaitForTimer , TpWaitForWait , TpWaitForWork , VerSetConditionMask , WerReportSQMEvent ,
WinSqmAddToAverageDWORD , WinSqmAddToStream , WinSqmAddToStreamEx ,
WinSqmCheckEscalationAddToStreamEx , WinSqmCheckEscalationSetDWORD ,
WinSqmCheckEscalationSetDWORD64 , WinSqmCheckEscalationSetString ,
WinSqmCommonDatapointDelete , WinSqmCommonDatapointSetDWORD ,
WinSqmCommonDatapointSetDWORD64 , WinSqmCommonDatapointSetStreamEx ,
WinSqmCommonDatapointSetString , WinSqmEndSession , WinSqmEventEnabled ,
WinSqmEventWrite , WinSqmGetEscalationRuleStatus , WinSqmGetInstrumentationProperty ,
WinSqmIncrementDWORD , WinSqmIsOptedIn , WinSqmIsOptedInEx , WinSqmIsSessionDisabled ,
WinSqmSetDWORD , WinSqmSetDWORD64 , WinSqmSetEscalationInfo , WinSqmSetIfMaxDWORD ,
WinSqmSetIfMinDWORD , WinSqmSetString , WinSqmStartSession , WinSqmStartSessionForPartner
, ZwAcceptConnectPort , ZwAccessCheck , ZwAccessCheckAndAuditAlarm , ZwAccessCheckByType ,
ZwAccessCheckByTypeAndAuditAlarm , ZwAccessCheckByTypeResultList ,
ZwAccessCheckByTypeResultListAndAuditAlarm ,
ZwAccessCheckByTypeResultListAndAuditAlarmByHandle , ZwAddAtom , ZwAddAtomEx ,
ZwAddBootEntry , ZwAddDriverEntry , ZwAdjustGroupsToken , ZwAdjustPrivilegesToken ,
ZwAdjustTokenClaimsAndDeviceGroups , ZwAlertResumeThread , ZwAlertThread ,
ZwAlertThreadByThreadId , ZwAllocateLocallyUniqueId , ZwAllocateReserveObject ,
ZwAllocateUserPhysicalPages , ZwAllocateUuids , ZwAllocateVirtualMemory ,
ZwAlpcAcceptConnectPort , ZwAlpcCancelMessage , ZwAlpcConnectPort , ZwAlpcConnectPortEx ,
ZwAlpcCreatePort , ZwAlpcCreatePortSection , ZwAlpcCreateResourceReserve ,

ZwAlpcCreateSectionView , ZwAlpcCreateSecurityContext , ZwAlpcDeletePortSection ,
ZwAlpcDeleteResourceReserve , ZwAlpcDeleteSectionView , ZwAlpcDeleteSecurityContext ,
ZwAlpcDisconnectPort , ZwAlpcImpersonateClientOfPort , ZwAlpcOpenSenderProcess ,
ZwAlpcOpenSenderThread , ZwAlpcQueryInformation , ZwAlpcQueryInformationMessage ,
ZwAlpcRevokeSecurityContext , ZwAlpcSendWaitReceivePort , ZwAlpcSetInformation ,
ZwApphelpCacheControl , ZwAreMappedFilesTheSame , ZwAssignProcessToJobObject ,
ZwAssociateWaitCompletionPacket , ZwCallbackReturn , ZwCancelloFile , ZwCancelloFileEx ,
ZwCancelSynchronousIoFile , ZwCancelTimer , ZwCancelTimer2 , ZwCancelWaitCompletionPacket ,
ZwClearEvent , ZwClose , ZwCloseObjectAuditAlarm , ZwCommitComplete , ZwCommitEnlistment ,
ZwCommitTransaction , ZwCompactKeys , ZwCompareTokens , ZwCompleteConnectPort ,
ZwCompressKey , ZwConnectPort , ZwContinue , ZwCreateDebugObject , ZwCreateDirectoryObject ,
ZwCreateDirectoryObjectEx , ZwCreateEnlistment , ZwCreateEvent , ZwCreateEventPair ,
ZwCreateFile , ZwCreateIRTimer , ZwCreateloCompletion , ZwCreateJobObject , ZwCreateJobSet ,
ZwCreateKey , ZwCreateKeyTransacted , ZwCreateKeyedEvent , ZwCreateLowBoxToken ,
ZwCreateMailslotFile , ZwCreateMutant , ZwCreateNamedPipeFile , ZwCreatePagingFile ,
ZwCreatePort , ZwCreatePrivateNamespace , ZwCreateProcess , ZwCreateProcessEx ,
ZwCreateProfile , ZwCreateProfileEx , ZwCreateResourceManager , ZwCreateSection ,
ZwCreateSemaphore , ZwCreateSymbolicLinkObject , ZwCreateThread , ZwCreateThreadEx ,
ZwCreateTimer , ZwCreateTimer2 , ZwCreateToken , ZwCreateTokenEx , ZwCreateTransaction ,
ZwCreateTransactionManager , ZwCreateUserProcess , ZwCreateWaitCompletionPacket ,
ZwCreateWaitablePort , ZwCreateWnfStateName , ZwCreateWorkerFactory , ZwDebugActiveProcess ,
ZwDebugContinue , ZwDelayExecution , ZwDeleteAtom , ZwDeleteBootEntry , ZwDeleteDriverEntry ,
ZwDeleteFile , ZwDeleteKey , ZwDeleteObjectAuditAlarm , ZwDeletePrivateNamespace ,
ZwDeleteValueKey , ZwDeleteWnfStateData , ZwDeleteWnfStateName , ZwDeviceloControlFile ,
ZwDisableLastKnownGood , ZwDisplayString , ZwDrawText , ZwDuplicateObject , ZwDuplicateToken ,
ZwEnableLastKnownGood , ZwEnumerateBootEntries , ZwEnumerateDriverEntries ,
ZwEnumerateKey , ZwEnumerateSystemEnvironmentValuesEx , ZwEnumerateTransactionObject ,
ZwEnumerateValueKey , ZwExtendSection , ZwFilterBootOption , ZwFilterToken , ZwFilterTokenEx ,
ZwFindAtom , ZwFlushBuffersFile , ZwFlushBuffersFileEx , ZwFlushInstallUILanguage ,
ZwFlushInstructionCache , ZwFlushKey , ZwFlushProcessWriteBuffers , ZwFlushVirtualMemory ,
ZwFlushWriteBuffer , ZwFreeUserPhysicalPages , ZwFreeVirtualMemory , ZwFreezeRegistry ,
ZwFreezeTransactions , ZwFsControlFile , ZwGetCachedSigningLevel ,
ZwGetCompleteWnfStateSubscription , ZwGetContextThread , ZwGetCurrentProcessorNumber ,
ZwGetDevicePowerState , ZwGetMUIRegistryInfo , ZwGetNextProcess , ZwGetNextThread ,
ZwGetNlsSectionPtr , ZwGetNotificationResourceManager , ZwGetWriteWatch ,
ZwImpersonateAnonymousToken , ZwImpersonateClientOfPort , ZwImpersonateThread ,
ZwInitializeNlsFiles , ZwInitializeRegistry , ZwInitiatePowerAction , ZwIsProcessInJob ,
ZwIsSystemResumeAutomatic , ZwIsUILanguageComitted , ZwListenPort , ZwLoadDriver , ZwLoadKey ,
ZwLoadKey2 , ZwLoadKeyEx , ZwLockFile , ZwLockProductActivationKeys , ZwLockRegistryKey ,
ZwLockVirtualMemory , ZwMakePermanentObject , ZwMakeTemporaryObject , ZwMapCMFModule ,
ZwMapUserPhysicalPages , ZwMapUserPhysicalPagesScatter , ZwMapViewOfSection ,
ZwModifyBootEntry , ZwModifyDriverEntry , ZwNotifyChangeDirectoryFile , ZwNotifyChangeKey ,
ZwNotifyChangeMultipleKeys , ZwNotifyChangeSession , ZwOpenDirectoryObject ,
ZwOpenEnlistment , ZwOpenEvent , ZwOpenEventPair , ZwOpenFile , ZwOpenIoCompletion ,
ZwOpenJobObject , ZwOpenKey , ZwOpenKeyEx , ZwOpenKeyTransacted , ZwOpenKeyTransactedEx ,
ZwOpenKeyedEvent , ZwOpenMutant , ZwOpenObjectAuditAlarm , ZwOpenPrivateNamespace ,
ZwOpenProcess , ZwOpenProcessToken , ZwOpenProcessTokenEx , ZwOpenResourceManager ,
ZwOpenSection , ZwOpenSemaphore , ZwOpenSession , ZwOpenSymbolicLinkObject ,

ZwOpenThread , ZwOpenThreadToken , ZwOpenThreadTokenEx , ZwOpenTimer ,
ZwOpenTransaction , ZwOpenTransactionManager , ZwPlugPlayControl , ZwPowerInformation ,
ZwPrePrepareComplete , ZwPrePrepareEnlistment , ZwPrepareComplete , ZwPrepareEnlistment ,
ZwPrivilegeCheck , ZwPrivilegeObjectAuditAlarm , ZwPrivilegedServiceAuditAlarm ,
ZwPropagationComplete , ZwPropagationFailed , ZwProtectVirtualMemory , ZwPulseEvent ,
ZwQueryAttributesFile , ZwQueryBootEntryOrder , ZwQueryBootOptions , ZwQueryDebugFilterState ,
ZwQueryDefaultLocale , ZwQueryDefaultUILanguage , ZwQueryDirectoryFile ,
ZwQueryDirectoryObject , ZwQueryDriverEntryOrder , ZwQueryEaFile , ZwQueryEvent ,
ZwQueryFullAttributesFile , ZwQueryInformationAtom , ZwQueryInformationEnlistment ,
ZwQueryInformationFile , ZwQueryInformationJobObject , ZwQueryInformationPort ,
ZwQueryInformationProcess , ZwQueryInformationResourceManager , ZwQueryInformationThread ,
ZwQueryInformationToken , ZwQueryInformationTransaction ,
ZwQueryInformationTransactionManager , ZwQueryInformationWorkerFactory ,
ZwQueryInstallUILanguage , ZwQueryIntervalProfile , ZwQueryIoCompletion , ZwQueryKey ,
ZwQueryLicenseValue , ZwQueryMultipleValueKey , ZwQueryMutant , ZwQueryObject ,
ZwQueryOpenSubKeys , ZwQueryOpenSubKeysEx , ZwQueryPerformanceCounter ,
ZwQueryPortInformationProcess , ZwQueryQuotaInformationFile , ZwQuerySection ,
ZwQuerySecurityAttributesToken , ZwQuerySecurityObject , ZwQuerySemaphore ,
ZwQuerySymbolicLinkObject , ZwQuerySystemEnvironmentValue ,
ZwQuerySystemEnvironmentValueEx , ZwQuerySystemInformation , ZwQuerySystemInformationEx ,
ZwQuerySystemTime , ZwQueryTimer , ZwQueryTimerResolution , ZwQueryValueKey ,
ZwQueryVirtualMemory , ZwQueryVolumeInformationFile , ZwQueryWnfStateData ,
ZwQueryWnfStateNameInformation , ZwQueueApcThread , ZwQueueApcThreadEx ,
ZwRaiseException , ZwRaiseHardError , ZwReadFile , ZwReadFileScatter , ZwReadOnlyEnlistment ,
ZwReadRequestData , ZwReadVirtualMemory , ZwRecoverEnlistment , ZwRecoverResourceManager ,
ZwRecoverTransactionManager , ZwRegisterProtocolAddressInformation ,
ZwRegisterThreadTerminatePort , ZwReleaseKeyedEvent , ZwReleaseMutant , ZwReleaseSemaphore ,
ZwReleaseWorkerFactoryWorker , ZwRemovelIoCompletion , ZwRemovelIoCompletionEx ,
ZwRemoveProcessDebug , ZwRenameKey , ZwRenameTransactionManager , ZwReplaceKey ,
ZwReplacePartitionUnit , ZwReplyPort , ZwReplyWaitReceivePort , ZwReplyWaitReceivePortEx ,
ZwReplyWaitReplyPort , ZwRequestPort , ZwRequestWaitReplyPort , ZwResetEvent ,
ZwResetWriteWatch , ZwRestoreKey , ZwResumeProcess , ZwResumeThread , ZwRollbackComplete ,
ZwRollbackEnlistment , ZwRollbackTransaction , ZwRollforwardTransactionManager , ZwSaveKey ,
ZwSaveKeyEx , ZwSaveMergedKeys , ZwSecureConnectPort , ZwSerializeBoot , ZwSetBootEntryOrder ,
ZwSetBootOptions , ZwSetCachedSigningLevel , ZwSetContextThread , ZwSetDebugFilterState ,
ZwSetDefaultHardErrorPort , ZwSetDefaultLocale , ZwSetDefaultUILanguage ,
ZwSetDriverEntryOrder , ZwSetEaFile , ZwSetEvent , ZwSetEventBoostPriority , ZwSetHighEventPair ,
ZwSetHighWaitLowEventPair , ZwSetIRTimer , ZwSetInformationDebugObject ,
ZwSetInformationEnlistment , ZwSetInformationFile , ZwSetInformationJobObject ,
ZwSetInformationKey , ZwSetInformationObject , ZwSetInformationProcess ,
ZwSetInformationResourceManager , ZwSetInformationThread , ZwSetInformationToken ,
ZwSetInformationTransaction , ZwSetInformationTransactionManager ,
ZwSetInformationVirtualMemory , ZwSetInformationWorkerFactory , ZwSetIntervalProfile ,
ZwSetIoCompletion , ZwSetIoCompletionEx , ZwSetLdtEntries , ZwSetLowEventPair ,
ZwSetLowWaitHighEventPair , ZwSetQuotaInformationFile , ZwSetSecurityObject ,
ZwSetSystemEnvironmentValue , ZwSetSystemEnvironmentValueEx , ZwSetSystemInformation ,
ZwSetSystemPowerState , ZwSetSystemTime , ZwSetThreadExecutionState , ZwSetTimer ,
ZwSetTimer2 , ZwSetTimerEx , ZwSetTimerResolution , ZwSetUuidSeed , ZwSetValueKey ,

ZwSetVolumeInformationFile , ZwSetWnfProcessNotificationEvent , ZwShutdownSystem ,
ZwShutdownWorkerFactory , ZwSignalAndWaitForSingleObject , ZwSinglePhaseReject ,
ZwStartProfile , ZwStopProfile , ZwSubscribeWnfStateChange , ZwSuspendProcess ,
ZwSuspendThread , ZwSystemDebugControl , ZwTerminateJobObject , ZwTerminateProcess ,
ZwTerminateThread , ZwTestAlert , ZwThawRegistry , ZwThawTransactions , ZwTraceControl ,
ZwTraceEvent , ZwTranslateFilePath , ZwUmsThreadYield , ZwUnloadDriver , ZwUnloadKey ,
ZwUnloadKey2 , ZwUnloadKeyEx , ZwUnlockFile , ZwUnlockVirtualMemory ,
ZwUnmapViewOfSection , ZwUnmapViewOfSectionEx , ZwUnsubscribeWnfStateChange ,
ZwUpdateWnfStateData , ZwVdmControl , ZwWaitForAlertByThreadId , ZwWaitForDebugEvent ,
ZwWaitForKeyedEvent , ZwWaitForMultipleObjects , ZwWaitForMultipleObjects32 ,
ZwWaitForSingleObject , ZwWaitForWorkViaWorkerFactory , ZwWaitHighEventPair ,
ZwWaitLowEventPair , ZwWorkerFactoryWorkerReady , ZwWriteFile , ZwWriteFileGather ,
ZwWriteRequestData , ZwWriteVirtualMemory , ZwYieldExecution , __C_specific_handler , __chkstk
, __isascii , __iscsym , __iscsymf , __misaligned_access , __toascii , _atoi64 , _errno , _fltused ,
_i64toa , _i64toa_s , _i64tow , _i64tow_s , _itoa , _itoa_s , _itow , _itow_s , _lfind , _local_unwind ,
_ltoa , _ltoa_s , _ltow , _ltow_s , _makepath_s , _memccpy , _memicmp , _setjmp , _setjmpex ,
_snprintf , _snprintf_s , _snscanf_s , _snwprintf , _snwprintf_s , _snwscanf_s , _splitpath ,
_splitpath_s , _strcmpi , _stricmp , _strlwr , _strlwr_s , _strnicmp , _strnset_s , _strset_s , _strupr ,
_strupr_s , _swprintf , _ui64toa , _ui64toa_s , _ui64tow , _ui64tow_s , _ultoa , _ultoa_s , _ultow ,
_ultow_s , _vscwprintf , _vsprintf , _vsprintf_s , _vsnprintf , _vsnprintf_s , _vswprintf ,
_wcsicmp , _wcslwr , _wcslwr_s , _wcsnicmp , _wcsnset_s , _wcsset_s , _wcstoi64 , _wcstoui64 ,
_wcsupr , _wcsupr_s , _wmakepath_s , _wsplitpath_s , _wtoi , _wtoi64 , _wtol , abs , atan , atoi , atol
, bsearch , ceil , cos , fabs , floor , isalnum , isalpha , iscntrl , isdigit , isgraph , islower , isprint , ispunct
, isspace , isupper , iswalnum , iswalpha , iswascii , iswctype , iswdigit , iswgraph , iswlower , iswprint
, iswspace , iswxdigit , isxdigit , labs , log , longjmp , mbstowcs , memchr , memcmp , memcpy ,
memcpy_s , memmove , memmove_s , memset , pow , qsort , qsort_s , sin , sprintf , sprintf_s , sqrt ,
sscanf , sscanf_s , strcat , strcat_s , strchr , strcmp , strcpy , strcpy_s , strcspn , strlen , strncat
, strncat_s , strncmp , strncpy , strncpy_s , strlen , strpbrk , strrchr , strspn , strstr , strtok_s , strtol
, strtoul , swprintf , swprintf_s , swscanf_s , tan , tolower , toupper , tolower , toupper ,
vDbgPrintEx , vDbgPrintExWithPrefix , vsprintf , vsprintf_s , vswprintf_s , wcscat , wcsat_s , wcschr ,
wcscmp , wcsncpy , wcsncpy_s , wcsncpy_s , wcsnlen , wcsncat , wcsncat_s , wcsncmp , wcsncpy
, wcsncpy_s , wcsnlen , wcsrchr , wcsspn , wcsstr , wcstok_s , wcstol , wcstombs , wcstoul ,
OleGetPackageClipboardOwner , CLIPFORMAT_UserFreeExt , CLIPFORMAT_UserMarshalExt ,
CLIPFORMAT_UserSizeExt , CLIPFORMAT_UserUnmarshalExt , CheckInitDde ,
CleanROTForApartment , ClipboardProcessUninitialize , DdeBindToObject ,
DestroyRunningObjectTable , FindExt , GetObjectFromRotByPath , HPALETTE_UserFreeExt ,
HPALETTE_UserMarshalExt , HPALETTE_UserSizeExt , HPALETTE_UserUnmarshalExt ,
HRGN_UserFree , HRGN_UserMarshal , HRGN_UserSize , HRGN_UserUnmarshal ,
HWND_UserFree64Ext , HWND_UserFreeExt , HWND_UserMarshal64Ext , HWND_UserMarshalExt ,
HWND_UserSize64Ext , HWND_UserSizeExt , HWND_UserUnmarshal64Ext ,
HWND_UserUnmarshalExt , MonikerLoadTypeLib , PropVariantChangeType , ReadStorageProperties
, STGMEDIUM_UserFreeExt , STGMEDIUM_UserMarshalExt , STGMEDIUM_UserSizeExt ,
STGMEDIUM_UserUnmarshalExt , SetOleautModule , StdTypesGetClassObject ,
StdTypesRegisterServer , WriteStorageProperties , BindMoniker , CLIPFORMAT_UserFree ,
CLIPFORMAT_UserFree64 , CLIPFORMAT_UserMarshal , CLIPFORMAT_UserMarshal64 ,
CLIPFORMAT_UserSize , CLIPFORMAT_UserSize64 , CLIPFORMAT_UserUnmarshal ,
CLIPFORMAT_UserUnmarshal64 , CLSIDFromOle1Class , CLSIDFromProgID , CLSIDFromProgIDEx ,
CLSIDFromString , CoAddRefServerProcess , CoAicGetTokenForCOM ,

CoAllowSetForegroundWindow , CoAllowUnmarshalerCLSID , CoBuildVersion , CoCancelCall ,
CoCheckElevationEnabled , CoCopyProxy , CoCreateFreeThreadedMarshaler , CoCreateGuid ,
CoCreateInstance , CoCreateInstanceEx , CoCreateInstanceFromApp , CoCreateObjectInContext ,
CoDeactivateObject , CoDecodeProxy , CoDecrementMTAUsage , CoDisableCallCancellation ,
CoDisconnectContext , CoDisconnectObject , CoDosDateTimeToFileTime , CoEnableCallCancellation ,
CoFileTimeNow , CoFileTimeToDosDateTime , CoFreeAllLibraries , CoFreeLibrary ,
CoFreeUnusedLibraries , CoFreeUnusedLibrariesEx , CoGetActivationState , CoGetApartmentID ,
CoGetApartmentType , CoGetCallContext , CoGetCallState , CoGetCallerTID , CoGetCancelObject ,
CoGetClassObject , CoGetClassVersion , CoGetComCatalog , CoGetContextToken ,
CoGetCurrentLogicalThreadId , CoGetCurrentProcess , CoGetDefaultContext ,
CoGetInstanceFromFile , CoGetInstanceFromIStorage , CoGetInterceptor ,
CoGetInterceptorForOle32 , CoGetInterceptorFromTypeInfo , CoGetInterfaceAndReleaseStream ,
CoGetMalloc , CoGetMarshalSizeMax , CoGetModuleType , CoGetObject , CoGetObjectContext ,
CoGetPSClsid , CoGetProcessIdentifier , CoGetStandardMarshal , CoGetStdMarshalEx ,
CoGetSystemSecurityPermissions , CoGetSystemWow64DirectoryW , CoGetTreatAsClass ,
CoHandlePriorityEventsFromMessagePump , CoImpersonateClient , CoIncrementMTAUsage ,
CoInitialize , CoInitializeEx , CoInitializeSecurity , CoInitializeWOW , CoInstall ,
CoInvalidateRemoteMachineBindings , CoIsHandlerConnected , CoIsOle1Class , CoLoadLibrary ,
CoLockObjectExternal , CoMarshalHresult , CoMarshalInterThreadInterfaceInStream ,
CoMarshalInterface , CoPopServiceDomain , CoPushServiceDomain , CoQueryAuthenticationServices ,
CoQueryClientBlanket , CoQueryProxyBlanket , CoQueryReleaseObject , CoReactivateObject ,
CoRegisterActivationFilter , CoRegisterChannelHook , CoRegisterClassObject , CoRegisterInitializeSpy ,
CoRegisterMallocSpy , CoRegisterMessageFilter , CoRegisterPSClsid , CoRegisterSurrogate ,
CoRegisterSurrogateEx , CoReleaseMarshalData , CoReleaseServerProcess , CoResumeClassObjects ,
CoRetireServer , CoRevertToSelf , CoRevokeClassObject , CoRevokeInitializeSpy , CoRevokeMallocSpy ,
CoSetCancelObject , CoSetMessageDispatcher , CoSetProxyBlanket , CoSetState ,
CoSuspendClassObjects , CoSwitchCallContext , CoTaskMemAlloc , CoTaskMemFree ,
CoTaskMemRealloc , CoTestCancel , CoTreatAsClass , CoUninitialize , CoUnloadingWOW ,
CoUnmarshalHresult , CoUnmarshalInterface , CoVrfCheckThreadState , CoVrfGetThreadState ,
CoVrfReleaseThreadState , CoWaitForMultipleHandles , CoWaitForMultipleObjects ,
ComPs_NdrDllCanUnloadNow , ComPs_NdrDllGetClassObject , ComPs_NdrDllRegisterProxy ,
ComPs_NdrDllUnregisterProxy , CreateAntiMoniker , CreateBindCtx , CreateClassMoniker ,
CreateDataAdviseHolder , CreateDataCache , CreateErrorInfo , CreateFileMoniker ,
CreateGenericComposite , CreateILockBytesOnHGlobal , CreateItemMoniker , CreateObjrefMoniker ,
CreateOleAdviseHolder , CreatePointerMoniker , CreateStdProgressIndicator ,
CreateStreamOnHGlobal , DcomChannelSetHresult , DeletePatternAndExtensionTables ,
DllDebugObjectRPCHook , DllGetClassObject , DllGetClassObjectWOW , DllRegisterServer ,
DoDragDrop , DragDropSetFDT , EnableHookObject , FmtIdToPropStgName , FreePropVariantArray ,
GetActiveObjectExt , GetClassFile , GetConvertStg , GetDocumentBitStg , GetErrorInfo ,
GetHGlobalFromILockBytes , GetHGlobalFromStream , GetHookInterface , GetRunningObjectTable ,
HACCEL_UserFree , HACCEL_UserFree64 , HACCEL_UserMarshal , HACCEL_UserMarshal64 ,
HACCEL_UserSize , HACCEL_UserSize64 , HACCEL_UserUnmarshal , HACCEL_UserUnmarshal64 ,
HBITMAP_UserFree , HBITMAP_UserFree64 , HBITMAP_UserMarshal , HBITMAP_UserMarshal64 ,
HBITMAP_UserSize , HBITMAP_UserSize64 , HBITMAP_UserUnmarshal ,
HBITMAP_UserUnmarshal64 , HBRUSH_UserFree , HBRUSH_UserFree64 , HBRUSH_UserMarshal ,
HBRUSH_UserMarshal64 , HBRUSH_UserSize , HBRUSH_UserSize64 , HBRUSH_UserUnmarshal ,
HBRUSH_UserUnmarshal64 , HDC_UserFree , HDC_UserFree64 , HDC_UserMarshal ,
HDC_UserMarshal64 , HDC_UserSize , HDC_UserSize64 , HDC_UserUnmarshal ,

HDC_UserUnmarshal64 , HENHMETAFILE_UserFree , HENHMETAFILE_UserFree64 ,
HENHMETAFILE_UserMarshal , HENHMETAFILE_UserMarshal64 , HENHMETAFILE_UserSize ,
HENHMETAFILE_UserSize64 , HENHMETAFILE_UserUnmarshal , HENHMETAFILE_UserUnmarshal64 ,
HGLOBAL_UserFree , HGLOBAL_UserFree64 , HGLOBAL_UserMarshal , HGLOBAL_UserMarshal64 ,
HGLOBAL_UserSize , HGLOBAL_UserSize64 , HGLOBAL_UserUnmarshal ,
HGLOBAL_UserUnmarshal64 , HICON_UserFree , HICON_UserFree64 , HICON_UserMarshal ,
HICON_UserMarshal64 , HICON_UserSize , HICON_UserSize64 , HICON_UserUnmarshal ,
HICON_UserUnmarshal64 , HMENU_UserFree , HMENU_UserFree64 , HMENU_UserMarshal ,
HMENU_UserMarshal64 , HMENU_UserSize , HMENU_UserSize64 , HMENU_UserUnmarshal ,
HMENU_UserUnmarshal64 , HMETAFILEPICT_UserFree , HMETAFILEPICT_UserFree64 ,
HMETAFILEPICT_UserMarshal , HMETAFILEPICT_UserMarshal64 , HMETAFILEPICT_UserSize ,
HMETAFILEPICT_UserSize64 , HMETAFILEPICT_UserUnmarshal , HMETAFILEPICT_UserUnmarshal64 ,
HMETAFILE_UserFree , HMETAFILE_UserFree64 , HMETAFILE_UserMarshal ,
HMETAFILE_UserMarshal64 , HMETAFILE_UserSize , HMETAFILE_UserSize64 ,
HMETAFILE_UserUnmarshal , HMETAFILE_UserUnmarshal64 , HMONITOR_UserFree ,
HMONITOR_UserFree64 , HMONITOR_UserMarshal , HMONITOR_UserMarshal64 ,
HMONITOR_UserSize , HMONITOR_UserSize64 , HMONITOR_UserUnmarshal ,
HMONITOR_UserUnmarshal64 , HPALETTE_UserFree , HPALETTE_UserFree64 ,
HPALETTE_UserMarshal , HPALETTE_UserMarshal64 , HPALETTE_UserSize , HPALETTE_UserSize64 ,
HPALETTE_UserUnmarshal , HPALETTE_UserUnmarshal64 , HWND_UserFree , HWND_UserFree64 ,
HWND_UserMarshal , HWND_UserMarshal64 , HWND_UserSize , HWND_UserSize64 ,
HWND_UserUnmarshal , HWND_UserUnmarshal64 , HkOleRegisterObject , IIDFromString ,
IsAccelerator , IsEqualGUID , IsRoInitializeASTAAllowedInDesktop , IsValidIid , IsValidInterface ,
IsValidPtrIn , IsValidPtrOut , MkParseDisplayName , MonikerCommonPrefixWith ,
MonikerRelativePathTo , NdrOleInitializeExtension , NdrProxyForwardingFunction10 ,
NdrProxyForwardingFunction11 , NdrProxyForwardingFunction12 , NdrProxyForwardingFunction13 ,
NdrProxyForwardingFunction14 , NdrProxyForwardingFunction15 , NdrProxyForwardingFunction16 ,
NdrProxyForwardingFunction17 , NdrProxyForwardingFunction18 , NdrProxyForwardingFunction19 ,
NdrProxyForwardingFunction20 , NdrProxyForwardingFunction21 , NdrProxyForwardingFunction22 ,
NdrProxyForwardingFunction23 , NdrProxyForwardingFunction24 , NdrProxyForwardingFunction25 ,
NdrProxyForwardingFunction26 , NdrProxyForwardingFunction27 , NdrProxyForwardingFunction28 ,
NdrProxyForwardingFunction29 , NdrProxyForwardingFunction3 , NdrProxyForwardingFunction30 ,
NdrProxyForwardingFunction31 , NdrProxyForwardingFunction32 , NdrProxyForwardingFunction4 ,
NdrProxyForwardingFunction5 , NdrProxyForwardingFunction6 , NdrProxyForwardingFunction7 ,
NdrProxyForwardingFunction8 , NdrProxyForwardingFunction9 , ObjectStublessClient10 ,
ObjectStublessClient11 , ObjectStublessClient12 , ObjectStublessClient13 , ObjectStublessClient14 ,
ObjectStublessClient15 , ObjectStublessClient16 , ObjectStublessClient17 , ObjectStublessClient18 ,
ObjectStublessClient19 , ObjectStublessClient20 , ObjectStublessClient21 , ObjectStublessClient22 ,
ObjectStublessClient23 , ObjectStublessClient24 , ObjectStublessClient25 , ObjectStublessClient26 ,
ObjectStublessClient27 , ObjectStublessClient28 , ObjectStublessClient29 , ObjectStublessClient3 ,
ObjectStublessClient30 , ObjectStublessClient31 , ObjectStublessClient32 , ObjectStublessClient4 ,
ObjectStublessClient5 , ObjectStublessClient6 , ObjectStublessClient7 , ObjectStublessClient8 ,
ObjectStublessClient9 , Ole32DllGetClassObject , OleBuildVersion ,
OleConvertIStorageToOLESTREAM , OleConvertIStorageToOLESTREAMEx ,
OleConvertOLESTREAMToIStorage , OleConvertOLESTREAMToIStorageEx , OleCreate ,
OleCreateDefaultHandler , OleCreateEmbeddingHelper , OleCreateEx , OleCreateFontIndirectExt ,
OleCreateFromData , OleCreateFromDataEx , OleCreateFromFile , OleCreateFromFileEx ,
OleCreateLink , OleCreateLinkEx , OleCreateLinkFromData , OleCreateLinkFromDataEx ,

OleCreateLinkToFile , OleCreateLinkToFileEx , OleCreateMenuDescriptor ,
OleCreatePictureIndirectExt , OleCreatePropertyFrameIndirectExt , OleCreateStaticFromData ,
OleDestroyMenuDescriptor , OleDoAutoConvert , OleDraw , OleDuplicateData , OleFlushClipboard ,
OleGetAutoConvert , OleGetClipboard , OleGetIconOfClass , OleGetIconOfFile , OleIconToCursorExt ,
OleInitialize , OleInitializeWOW , OleIsCurrentClipboard , OleIsRunning , OleLoad ,
OleLoadFromStream , OleLoadPictureExt , OleLoadPictureFileExt , OleLoadPicturePathExt ,
OleLockRunning , OleMetafilePictFromIconAndLabel , OleNoteObjectVisible ,
OleQueryCreateFromData , OleQueryLinkFromData , OleRegEnumFormatEtc , OleRegEnumVerbs ,
OleRegGetMiscStatus , OleRegGetUserType , OleReleaseEnumVerbCache , OleRun , OleSave ,
OleSavePictureFileExt , OleSaveToStream , OleSetAutoConvert , OleSetClipboard ,
OleSetContainedObject , OleSetMenuDescriptor , OleTranslateAccelerator , OleTranslateColorExt ,
OleUninitialize , OpenOrCreateStream , ProgIDFromCLSID , PropStgNameToFmtId ,
PropSysAllocString , PropSysFreeString , PropVariantClear , PropVariantCopy , ReadClassStg ,
ReadClassStm , ReadFmtUserTypeStg , ReadOleStg , ReadStringStream , RegisterActiveObjectExt ,
RegisterDragDrop , ReleaseStgMedium , RevokeActiveObjectExt , RevokeDragDrop ,
RoGetAgileReference , SNB_UserFree , SNB_UserFree64 , SNB_UserMarshal , SNB_UserMarshal64 ,
SNB_UserSize , SNB_UserSize64 , SNB_UserUnmarshal , SNB_UserUnmarshal64 ,
STGMEDIUM_UserFree , STGMEDIUM_UserFree64 , STGMEDIUM_UserMarshal ,
STGMEDIUM_UserMarshal64 , STGMEDIUM_UserSize , STGMEDIUM_UserSize64 ,
STGMEDIUM_UserUnmarshal , STGMEDIUM_UserUnmarshal64 , SetConvertStg , SetDocumentBitStg
 , SetErrorInfo , SetWOWThunkGlobalPtr , StgConvertPropertyToVariant ,
StgConvertVariantToProperty , StgCreateDocfile , StgCreateDocfileOnILockBytes ,
StgCreatePropSetStg , StgCreatePropStg , StgCreateStorageEx , StgGetIFillLockBytesOnFile ,
StgGetIFillLockBytesOnILockBytes , StgIsStorageFile , StgIsStorageILockBytes ,
StgOpenAsyncDocfileOnIFillLockBytes , StgOpenPropStg , StgOpenStorage , StgOpenStorageEx ,
StgOpenStorageOnHandle , StgOpenStorageOnILockBytes , StgPropertyLengthAsVariant ,
StgSetTimes , StringFromCLSID , StringFromGUID2 , StringFromIID , UpdateDCOMSettings ,
UpdateProcessTracing , UtConvertDvtd16toDvtd32 , UtConvertDvtd32toDvtd16 , UtGetDvtd16Info ,
UtGetDvtd32Info , WdtpInterfacePointer_UserFree , WdtpInterfacePointer_UserFree64 ,
WdtpInterfacePointer_UserMarshal , WdtpInterfacePointer_UserMarshal64 ,
WdtpInterfacePointer_UserSize , WdtpInterfacePointer_UserSize64 ,
WdtpInterfacePointer_UserUnmarshal , WdtpInterfacePointer_UserUnmarshal64 , WriteClassStg ,
WriteClassStm , WriteFmtUserTypeStg , WriteOleStg , WriteStringStream , DllRegisterServer ,
DllUnregisterServer , AccGetRunningUtilityState , AccNotifyTouchInteraction ,
AccSetRunningUtilityState , AccessibleChildren , AccessibleObjectFromEvent ,
AccessibleObjectFromPoint , AccessibleObjectFromWindow , AccessibleObjectFromWindowTimeout
 , CreateStdAccessibleObject , CreateStdAccessibleProxyA , CreateStdAccessibleProxyW ,
DllCanUnloadNow , DllGetClassObject , GetOleaccVersionInfo , GetProcessHandleFromHwnd ,
GetRoleTextA , GetRoleTextW , GetStateTextA , GetStateTextW , IID_IAccessible ,
IID_IAccessibleHandler , LIBID_Accessibility , LresultFromObject , ObjectFromLresult ,
PropMgrClient_LookupProp , WindowFromAccessibleObject , SysAllocString , SysReAllocString ,
SysAllocStringLen , SysReAllocStringLen , SysFreeString , SysStringLen , VariantInit , VariantClear ,
VariantCopy , VariantCopyInd , VariantChangeType , VariantTimeToDosDateTime ,
DosDateTimeToVariantTime , SafeArrayCreate , SafeArrayDestroy , SafeArrayGetDim ,
SafeArrayGetElemsize , SafeArrayGetUBound , SafeArrayGetLBound , SafeArrayLock ,
SafeArrayUnlock , SafeArrayAccessData , SafeArrayUnaccessData , SafeArrayGetElement ,
SafeArrayPutElement , SafeArrayCopy , DispGetParam , DispGetIDsOfNames , DispInvoke ,
CreateDispTypeInfo , CreateStdDispatch , RegisterActiveObject , RevokeActiveObject ,

GetActiveObject , SafeArrayAllocDescriptor , SafeArrayAllocData , SafeArrayDestroyDescriptor , SafeArrayDestroyData , SafeArrayRedim , SafeArrayAllocDescriptorEx , SafeArrayCreateEx , SafeArrayCreateVectorEx , SafeArraySetRecordInfo , SafeArrayGetRecordInfo , VarParseNumFromStr , VarNumFromParseNum , VarI2FromUI1 , VarI2FromI4 , VarI2FromR4 , VarI2FromR8 , VarI2FromCy , VarI2FromDate , VarI2FromStr , VarI2FromDisp , VarI2FromBool , SafeArraySetIID , VarI4FromUI1 , VarI4FromI2 , VarI4FromR4 , VarI4FromR8 , VarI4FromCy , VarI4FromDate , VarI4FromStr , VarI4FromDisp , VarI4FromBool , SafeArrayGetIID , VarR4FromUI1 , VarR4FromI2 , VarR4FromI4 , VarR4FromR8 , VarR4FromCy , VarR4FromDate , VarR4FromStr , VarR4FromDisp , VarR4FromBool , SafeArrayGetVartype , VarR8FromUI1 , VarR8FromI2 , VarR8FromI4 , VarR8FromR4 , VarR8FromCy , VarR8FromDate , VarR8FromStr , VarR8FromDisp , VarR8FromBool , VarFormat , VarDateFromUI1 , VarDateFromI2 , VarDateFromI4 , VarDateFromR4 , VarDateFromR8 , VarDateFromCy , VarDateFromStr , VarDateFromDisp , VarDateFromBool , VarFormatDateTime , VarCyFromUI1 , VarCyFromI2 , VarCyFromI4 , VarCyFromR4 , VarCyFromR8 , VarCyFromDate , VarCyFromStr , VarCyFromDisp , VarCyFromBool , VarFormatNumber , VarBstrFromUI1 , VarBstrFromI2 , VarBstrFromI4 , VarBstrFromR4 , VarBstrFromR8 , VarBstrFromCy , VarBstrFromDate , VarBstrFromDisp , VarBstrFromBool , VarFormatPercent , VarBoolFromUI1 , VarBoolFromI2 , VarBoolFromI4 , VarBoolFromR4 , VarBoolFromR8 , VarBoolFromDate , VarBoolFromCy , VarBoolFromStr , VarBoolFromDisp , VarFormatCurrency , VarWeekdayName , VarMonthName , VarUI1FromI2 , VarUI1FromI4 , VarUI1FromR4 , VarUI1FromR8 , VarUI1FromCy , VarUI1FromDate , VarUI1FromStr , VarUI1FromDisp , VarUI1FromBool , VarFormatFromTokens , VarTokenizeFormatString , VarAdd , VarAnd , VarDiv , BSTR_UserFree64 , BSTR_UserMarshal64 , DispCallFunc , VariantChangeTypeEx , SafeArrayPtrOfIndex , SysStringByteLen , SysAllocStringByteLen , BSTR_UserSize64 , VarEqv , VarIdiv , VarImp , VarMod , VarMul , VarOr , VarPow , VarSub , CreateTypeLib , LoadTypeLib , LoadRegTypeLib , RegisterTypeLib , QueryPathOfRegTypeLib , LHashValOfNameSys , LHashValOfNameSysA , VarXor , VarAbs , VarFix , OaBuildVersion , ClearCustData , VarInt , VarNeg , VarNot , VarRound , VarCmp , VarDecAdd , VarDecDiv , VarDecMul , CreateTypeLib2 , VarDecSub , VarDecAbs , LoadTypeLibEx , SystemTimeToVariantTime , VariantTimeToSystemTime , UnRegisterTypeLib , VarDecFix , VarDecInt , VarDecNeg , VarDecFromUI1 , VarDecFromI2 , VarDecFromI4 , VarDecFromR4 , VarDecFromR8 , VarDecFromDate , VarDecFromCy , VarDecFromStr , VarDecFromDisp , VarDecFromBool , GetErrorInfo , SetErrorInfo , CreateErrorInfo , VarDecRound , VarDecCmp , VarI2FromI1 , VarI2FromUI2 , VarI2FromUI4 , VarI2FromDec , VarI4FromI1 , VarI4FromUI2 , VarI4FromUI4 , VarI4FromDec , VarR4FromI1 , VarR4FromUI2 , VarR4FromUI4 , VarR4FromDec , VarR8FromI1 , VarR8FromUI2 , VarR8FromUI4 , VarR8FromDec , VarDateFromI1 , VarDateFromUI2 , VarDateFromUI4 , VarDateFromDec , VarCyFromI1 , VarCyFromUI2 , VarCyFromUI4 , VarCyFromDec , VarBstrFromI1 , VarBstrFromUI2 , VarBstrFromUI4 , VarBstrFromDec , VarBoolFromI1 , VarBoolFromUI2 , VarBoolFromUI4 , VarBoolFromDec , VarUI1FromI1 , VarUI1FromUI2 , VarUI1FromUI4 , VarUI1FromDec , VarDecFromI1 , VarDecFromUI2 , VarDecFromUI4 , VarI1FromUI1 , VarI1FromI2 , VarI1FromI4 , VarI1FromR4 , VarI1FromR8 , VarI1FromDate , VarI1FromCy , VarI1FromStr , VarI1FromDisp , VarI1FromBool , VarI1FromUI2 , VarI1FromUI4 , VarI1FromDec , VarUI2FromUI1 , VarUI2FromI2 , VarUI2FromI4 , VarUI2FromR4 , VarUI2FromR8 , VarUI2FromDate , VarUI2FromCy , VarUI2FromStr , VarUI2FromDisp , VarUI2FromBool , VarUI2FromI1 , VarUI2FromUI4 , VarUI2FromDec , VarUI4FromUI1 , VarUI4FromI2 , VarUI4FromI4 , VarUI4FromR4 , VarUI4FromR8 , VarUI4FromDate , VarUI4FromCy , VarUI4FromStr , VarUI4FromDisp , VarUI4FromBool , VarUI4FromI1 , VarUI4FromUI2 , VarUI4FromDec , BSTR_UserSize , BSTR_UserMarshal , BSTR_UserUnmarshal , BSTR_UserFree , VARIANT_UserSize , VARIANT_UserMarshal , VARIANT_UserUnmarshal , VARIANT_UserFree , LPSAFEARRAY_UserSize , LPSAFEARRAY_UserMarshal , LPSAFEARRAY_UserUnmarshal , LPSAFEARRAY_UserFree ,

LPSAFEARRAY_Size , LPSAFEARRAY_Marshal , LPSAFEARRAY_Unmarshal , VarDecCmpR8 , VarCyAdd , BSTR_UserUnmarshal64 , DllCanUnloadNow , DllGetClassObject , VarCyMul , VarCyMulI4 , VarCySub , VarCyAbs , VarCyFix , VarCyInt , VarCyNeg , VarCyRound , VarCyCmp , VarCyCmpR8 , VarBstrCat , VarBstrCmp , VarR8Pow , VarR4CmpR8 , VarR8Round , VarCat , VarDateFromUdateEx , DllRegisterServer , DllUnregisterServer , GetRecordInfoFromGuids , GetRecordInfoFromTypeInfo , LPSAFEARRAY_UserFree64 , SetVarConversionLocaleSetting , GetVarConversionLocaleSetting , SetOaNoCache , LPSAFEARRAY_UserMarshal64 , VarCyMulI8 , VarDateFromUdate , VarUdateFromDate , GetAltMonthNames , VarI8FromUI1 , VarI8FromI2 , VarI8FromR4 , VarI8FromR8 , VarI8FromCy , VarI8FromDate , VarI8FromStr , VarI8FromDisp , VarI8FromBool , VarI8FromI1 , VarI8FromUI2 , VarI8FromUI4 , VarI8FromDec , VarI2FromI8 , VarI2FromUI8 , VarI4FromI8 , VarI4FromUI8 , LPSAFEARRAY_UserSize64 , LPSAFEARRAY_UserUnmarshal64 , OACreateTypeLib2 , SafeArrayAddRef , SafeArrayReleaseData , SafeArrayReleaseDescriptor , SysAddRefString , SysReleaseString , VARIANT_UserFree64 , VARIANT_UserMarshal64 , VarR4FromI8 , VarR4FromUI8 , VarR8FromI8 , VarR8FromUI8 , VarDateFromI8 , VarDateFromUI8 , VarCyFromI8 , VarCyFromUI8 , VarBstrFromI8 , VarBstrFromUI8 , VarBoolFromI8 , VarBoolFromUI8 , VarUI1FromI8 , VarUI1FromUI8 , VarDecFromI8 , VarDecFromUI8 , VarI1FromI8 , VarI1FromUI8 , VarUI2FromI8 , VarUI2FromUI8 , VARIANT_UserSize64 , VARIANT_UserUnmarshal64 , OleLoadPictureEx , OleLoadPictureFileEx , SafeArrayCreateVector , SafeArrayCopyData , VectorFromBstr , BstrFromVector , OleIconToCursor , OleCreatePropertyFrameIndirect , OleCreatePropertyFrame , OleLoadPicture , OleCreatePictureIndirect , OleCreateFontIndirect , OleTranslateColor , OleLoadPictureFile , OleSavePictureFile , OleLoadPicturePath , VarUI4FromI8 , VarUI4FromUI8 , VarI8FromUI8 , VarUI8FromI8 , VarUI8FromUI1 , VarUI8FromI2 , VarUI8FromR4 , VarUI8FromR8 , VarUI8FromCy , VarUI8FromDate , VarUI8FromStr , VarUI8FromDisp , VarUI8FromBool , VarUI8FromI1 , VarUI8FromUI2 , VarUI8FromUI4 , VarUI8FromDec , RegisterTypeLibForUser , UnRegisterTypeLibForUser , OaEnablePerUserTLIBRegistration , HWND_UserFree , HWND_UserMarshal , HWND_UserSize , HWND_UserUnmarshal , HWND_UserFree64 , HWND_UserMarshal64 , HWND_UserSize64 , HWND_UserUnmarshal64 , OACleanup , SSLeay , SSLeay_version , FINGERPRINT_premain , OSSL_DES_version , OSSL_libdes_version , ASN1_INTEGER_get , ASN1_INTEGER_set , ASN1_INTEGER_to_BN , ASN1_OBJECT_create , ASN1_OBJECT_free , ASN1_OBJECT_new , ASN1_PRINTABLE_type , ASN1_STRING_cmp , ASN1_STRING_dup , ASN1_STRING_free , ASN1_STRING_new , ASN1_STRING_print , ASN1_STRING_set , ASN1_STRING_type_new , ASN1_TYPE_free , ASN1_TYPE_new , ASN1_UNIVERSALSTRING_to_string , ASN1_UTCTIME_check , ASN1_UTCTIME_print , ASN1_UTCTIME_set , ASN1_check_infinite_end , ASN1_d2i_bio , ASN1_d2i_fp , ASN1_digest , ASN1_dup , ASN1_get_object , ASN1_i2d_bio , ASN1_i2d_fp , ASN1_object_size , ASN1_parse , ASN1_put_object , ASN1_sign , ASN1_verify , BF_cbc_encrypt , BF_cfb64_encrypt , BF_ecb_encrypt , BF_encrypt , BF_ofb64_encrypt , BF_options , BF_set_key , BIO_accept , BIO_ctrl , BIO_int_ctrl , BIO_debug_callback , BIO_dump , BIO_dup_chain , BIO_f_base64 , BIO_f_buffer , BIO_f_cipher , BIO_f_md , BIO_f_null , BIO_fd_non_fatal_error , BIO_fd_should_retry , BIO_find_type , BIO_free , BIO_free_all , BIO_get_accept_socket , BIO_get_host_ip , BIO_get_port , BIO_get_retry_BIO , BIO_get_retry_reason , BIO_gethostbyname , BIO_gets , BIO_new , BIO_new_accept , BIO_new_connect , BIO_new_fd , BIO_new_file , BIO_new_fp , BIO_new_socket , BIO_pop , BIO_printf , BIO_push , BIO_puts , BIO_read , BIO_s_accept , BIO_s_connect , BIO_s_fd , BIO_s_file , BIO_s_mem , BIO_s_null , BIO_s_socket , BIO_set , BIO_set_cipher , BIO_set_tcp_ndelay , BIO_sock_cleanup , BIO_sock_error , BIO_sock_init , BIO_sock_non_fatal_error , BIO_sock_should_retry , BIO_socket_ioctl , BIO_write , BN_CTX_free , BN_CTX_new , BN_MONT_CTX_free , BN_MONT_CTX_new , BN_MONT_CTX_set , BN_add , BN_add_word , BN_hex2bn , BN_bin2bn , BN_bn2hex , BN_bn2bin , BN_clear , BN_clear_bit , BN_clear_free ,

BN_cmp , BN_copy , BN_div , BN_div_word , BN_dup , BN_free , BN_from_montgomery , BN_gcd ,
BN_generate_prime , BN_get_word , BN_is_bit_set , BN_is_prime , BN_lshift , BN_lshift1 ,
BN_mask_bits , BN_mod_exp , BN_mod_exp_mont , BN_mod_exp_simple , BN_mod_inverse ,
BN_mod_mul , BN_mod_mul_montgomery , BN_mod_word , BN_mul , BN_new , BN_num_bits ,
BN_num_bits_word , BN_options , BN_print , BN_print_fp , BN_rand , BN_reciprocal , BN_rshift ,
BN_rshift1 , BN_set_bit , BN_set_word , BN_sqr , BN_sub , BN_to_ASN1_INTEGER , BN_ucmp ,
BN_value_one , BUF_MEM_free , BUF_MEM_grow , BUF_MEM_new , BUF_strdup , CONF_free ,
CONF_get_number , CONF_get_section , CONF_get_string , CONF_load , CRYPTO_add_lock ,
CRYPTO_dbg_free , CRYPTO_dbg_malloc , CRYPTO_dbg_realloc , CRYPTO_free ,
CRYPTO_get_add_lock_callback , CRYPTO_get_id_callback , CRYPTO_get_lock_name ,
CRYPTO_get_locking_callback , CRYPTO_get_mem_functions , CRYPTO_lock , CRYPTO_malloc ,
CRYPTO_mem_ctrl , CRYPTO_mem_leaks , CRYPTO_mem_leaks_cb , CRYPTO_mem_leaks_fp ,
CRYPTO_realloc , CRYPTO_remalloc , CRYPTO_set_add_lock_callback , CRYPTO_set_id_callback ,
CRYPTO_set_locking_callback , CRYPTO_set_mem_functions , CRYPTO_thread_id , DH_check ,
DH_compute_key , DH_free , DH_generate_key , DH_generate_parameters , DH_new , DH_size ,
DHparams_print , DHparams_print_fp , DSA_free , DSA_generate_key , DSA_generate_parameters ,
DSA_new , DSA_print , DSA_print_fp , DSA_sign , DSA_sign_setup , DSA_size , DSA_verify ,
DSAParams_print , DSAParams_print_fp , ERR_clear_error , ERR_error_string , ERR_free_strings ,
ERR_func_error_string , ERR_get_err_state_table , ERR_get_error , ERR_get_error_line ,
ERR_get_state , ERR_get_string_table , ERR_lib_error_string , ERR_load_ASN1_strings ,
ERR_load_BIO_strings , ERR_load_BN_strings , ERR_load_BUF_strings , ERR_load_CONF_strings ,
ERR_load_DH_strings , ERR_load_DSA_strings , ERR_load_ERR_strings , ERR_load_EVP_strings ,
ERR_load_OBJ_strings , ERR_load_PEM_strings , ERR_load_RSA_strings , ERR_load_X509_strings ,
ERR_load_crypto_strings , ERR_load_strings , ERR_peek_error , ERR_peek_error_line ,
ERR_print_errors , ERR_print_errors_fp , ERR_put_error , ERR_reason_error_string ,
ERR_remove_state , EVP_BytesToKey , EVP_CIPHER_CTX_cleanup , EVP_CipherFinal , EVP_CipherInit
 , EVP_CipherUpdate , EVP_DecodeBlock , EVP_DecodeFinal , EVP_DecodeInit , EVP_DecodeUpdate ,
EVP_DecryptFinal , EVP_DecryptInit , EVP_DecryptUpdate , EVP_DigestFinal , EVP_DigestInit ,
EVP_DigestUpdate , EVP_EncodeBlock , EVP_EncodeFinal , EVP_EncodeInit , EVP_EncodeUpdate ,
EVP_EncryptFinal , EVP_EncryptInit , EVP_EncryptUpdate , EVP_OpenFinal , EVP_OpenInit ,
EVP_PKEY_assign , EVP_PKEY_copy_parameters , EVP_PKEY_free , EVP_PKEY_missing_parameters ,
EVP_PKEY_new , EVP_PKEY_save_parameters , EVP_PKEY_size , EVP_PKEY_type , EVP_SealFinal ,
EVP_SealInit , EVP_SignFinal , EVP_VerifyFinal , EVP_add_cipher , EVP_add_digest , EVP_bf_cbc ,
EVP_bf_cfb64 , EVP_bf_ecb , EVP_bf_ofb , EVP_cleanup , EVP_des_cbc , EVP_des_cfb64 ,
EVP_des_ecb , EVP_des_ede , EVP_des_ede3 , EVP_des_ede3_cbc , EVP_des_ede3_cfb64 ,
EVP_des_ede3_ofb , EVP_des_ede_cbc , EVP_des_ede_cfb64 , EVP_des_ede_ofb , EVP_des_ofb ,
EVP_desx_cbc , EVP_dss , EVP_dss1 , EVP_enc_null , EVP_get_cipherbyname ,
EVP_get_digestbyname , EVP_get_pw_prompt , EVP_idea_cbc , EVP_idea_cfb64 , EVP_idea_ecb ,
EVP_idea_ofb , EVP_md5 , EVP_md_null , EVP_rc2_cbc , EVP_rc2_cfb64 , EVP_rc2_ecb , EVP_rc2_ofb
 , EVP_rc4 , EVP_read_pw_string , EVP_set_pw_prompt , EVP_sha , EVP_sha1 , MD5 , MD5_Final ,
MD5_Init , MD5_Update , MDC2 , MDC2_Final , MDC2_Init , MDC2_Update , NETSCAPE_SPKAC_free
 , NETSCAPE_SPKAC_new , NETSCAPE_SPKI_free , NETSCAPE_SPKI_new , NETSCAPE_SPKI_sign ,
NETSCAPE_SPKI_verify , OBJ_add_object , OBJ_cleanup , OBJ_cmp , OBJ_create , OBJ_dup ,
OBJ_in2nid , OBJ_new_nid , OBJ_nid2ln , OBJ_nid2obj , OBJ_nid2sn , OBJ_obj2nid , OBJ_sn2nid ,
OBJ_txt2nid , PEM_ASN1_read , PEM_ASN1_read_bio , PEM_ASN1_write , PEM_ASN1_write_bio ,
PEM_SealFinal , PEM_SealInit , PEM_SealUpdate , PEM_SignFinal , PEM_SignInit , PEM_SignUpdate ,
PEM_X509_INFO_read , PEM_X509_INFO_read_bio , PEM_X509_INFO_write_bio , PEM_dek_info ,
PEM_do_header , PEM_get_EVP_CIPHER_INFO , PEM_proc_type , PEM_read , PEM_read_DHparams

, PEM_read_DSAPrivateKey , PEM_read_DSAParams , PEM_read_PKCS7 , PEM_read_PrivateKey ,
PEM_read_RSAPrivateKey , PEM_read_X509 , PEM_read_X509_CRL , PEM_read_X509_REQ ,
PEM_read_bio , PEM_read_bio_DHparams , PEM_read_bio_DSAPrivateKey ,
PEM_read_bio_DSAParams , PEM_read_bio_PKCS7 , PEM_read_bio_PrivateKey ,
PEM_read_bio_RSAPrivateKey , PEM_read_bio_X509 , PEM_read_bio_X509_CRL ,
PEM_read_bio_X509_REQ , PEM_write , PEM_write_DHparams , PEM_write_DSAPrivateKey ,
PEM_write_DSAParams , PEM_write_PKCS7 , PEM_write_PrivateKey , PEM_write_RSAPrivateKey ,
PEM_write_X509 , PEM_write_X509_CRL , PEM_write_X509_REQ , PEM_write_bio ,
PEM_write_bio_DHparams , PEM_write_bio_DSAPrivateKey , PEM_write_bio_DSAParams ,
PEM_write_bio_PKCS7 , PEM_write_bio_PrivateKey , PEM_write_bio_RSAPrivateKey ,
PEM_write_bio_X509 , PEM_write_bio_X509_CRL , PEM_write_bio_X509_REQ , PKCS7_DIGEST_free ,
PKCS7_DIGEST_new , PKCS7_ENCRYPT_free , PKCS7_ENCRYPT_new , PKCS7_ENC_CONTENT_free ,
PKCS7_ENC_CONTENT_new , PKCS7_ENVELOPE_free , PKCS7_ENVELOPE_new ,
PKCS7_ISSUER_AND_SERIAL_digest , PKCS7_ISSUER_AND_SERIAL_free ,
PKCS7_ISSUER_AND_SERIAL_new , PKCS7_RECIP_INFO_free , PKCS7_RECIP_INFO_new ,
PKCS7_SIGNED_free , PKCS7_SIGNED_new , PKCS7_SIGNER_INFO_free , PKCS7_SIGNER_INFO_new ,
PKCS7_SIGN_ENVELOPE_free , PKCS7_SIGN_ENVELOPE_new , PKCS7_dup , PKCS7_free , PKCS7_new ,
RAND_bytes , RAND_cleanup , RAND_file_name , RAND_load_file , RAND_screen , RAND_seed ,
RAND_write_file , RC2_cbc_encrypt , RC2_cfb64_encrypt , RC2_ecb_encrypt , RC2_encrypt ,
RC2_ofb64_encrypt , RC2_set_key , RC4 , RC4_options , RC4_set_key , RSAPrivateKey_dup ,
RSAPublicKey_dup , RSA_PKCS1_SSLeay , RSA_free , RSA_generate_key , RSA_new ,
RSA_new_method , RSA_print , RSA_print_fp , RSA_private_decrypt , RSA_private_encrypt ,
RSA_public_decrypt , RSA_public_encrypt , RSA_set_default_method , RSA_sign ,
RSA_sign_ASN1_OCTET_STRING , RSA_size , RSA_verify , RSA_verify_ASN1_OCTET_STRING , SHA ,
SHA1 , SHA1_Final , SHA1_Init , SHA1_Update , SHA_Final , SHA_Init , SHA_Update ,
OpenSSL_add_all_ciphers , OpenSSL_add_all_digests , TXT_DB_create_index , TXT_DB_free ,
TXT_DB_get_by_index , TXT_DB_insert , TXT_DB_read , TXT_DB_write , X509_ALGOR_free ,
X509_ALGOR_new , X509_ATTRIBUTE_free , X509_ATTRIBUTE_new , X509_CINF_free ,
X509_CINF_new , X509_CRL_INFO_free , X509_CRL_INFO_new , X509_CRL_add_ext ,
X509_CRL_cmp , X509_CRL_delete_ext , X509_CRL_dup , X509_CRL_free , X509_CRL_get_ext ,
X509_CRL_get_ext_by_NID , X509_CRL_get_ext_by_OBJ , X509_CRL_get_ext_by_critical ,
X509_CRL_get_ext_count , X509_CRL_new , X509_CRL_sign , X509_CRL_verify ,
X509_EXTENSION_create_by_NID , X509_EXTENSION_create_by_OBJ , X509_EXTENSION_dup ,
X509_EXTENSION_free , X509_EXTENSION_get_critical , X509_EXTENSION_get_data ,
X509_EXTENSION_get_object , X509_EXTENSION_new , X509_EXTENSION_set_critical ,
X509_EXTENSION_set_data , X509_EXTENSION_set_object , X509_INFO_free , X509_INFO_new ,
X509_LOOKUP_by_alias , X509_LOOKUP_by_fingerprint , X509_LOOKUP_by_issuer_serial ,
X509_LOOKUP_by_subject , X509_LOOKUP_ctrl , X509_LOOKUP_file , X509_LOOKUP_free ,
X509_LOOKUP_hash_dir , X509_LOOKUP_init , X509_LOOKUP_new , X509_LOOKUP_shutdown ,
X509_NAME_ENTRY_create_by_NID , X509_NAME_ENTRY_create_by_OBJ ,
X509_NAME_ENTRY_dup , X509_NAME_ENTRY_free , X509_NAME_ENTRY_get_data ,
X509_NAME_ENTRY_get_object , X509_NAME_ENTRY_new , X509_NAME_ENTRY_set_data ,
X509_NAME_ENTRY_set_object , X509_NAME_add_entry , X509_NAME_cmp ,
X509_NAME_delete_entry , X509_NAME_digest , X509_NAME_dup , X509_NAME_entry_count ,
X509_NAME_free , X509_NAME_get_entry , X509_NAME_get_index_by_NID ,
X509_NAME_get_index_by_OBJ , X509_NAME_get_text_by_NID , X509_NAME_get_text_by_OBJ ,
X509_NAME_hash , X509_NAME_new , X509_NAME_online , X509_NAME_print , X509_NAME_set ,
X509_OBJECT_free_contents , X509_OBJECT_retrieve_by_subject , X509_OBJECT_up_ref_count ,

X509_PKEY_free , X509_PKEY_new , X509_PUBKEY_free , X509_PUBKEY_get , X509_PUBKEY_new , X509_PUBKEY_set , X509_REQ_INFO_free , X509_REQ_INFO_new , X509_REQ_dup , X509_REQ_free , X509_REQ_get_pubkey , X509_REQ_new , X509_REQ_print , X509_REQ_print_fp , X509_REQ_set_pubkey , X509_REQ_set_subject_name , X509_REQ_set_version , X509_REQ_sign , X509_REQ_to_X509 , X509_REQ_verify , X509_REVOKED_add_ext , X509_REVOKED_delete_ext , X509_REVOKED_free , X509_REVOKED_get_ext , X509_REVOKED_get_ext_by_NID , X509_REVOKED_get_ext_by_OBJ , X509_REVOKED_get_ext_by_critical , X509_REVOKED_get_ext_count , X509_REVOKED_new , X509_SIG_free , X509_SIG_new , X509_STORE_CTX_cleanup , X509_STORE_CTX_init , X509_STORE_add_cert , X509_STORE_add_lookup , X509_STORE_free , X509_STORE_get_by_subject , X509_STORE_load_locations , X509_STORE_new , X509_STORE_set_default_paths , X509_VAL_free , X509_VAL_new , X509_add_ext , X509_certificate_type , X509_check_private_key , X509_cmp_current_time , X509_delete_ext , X509_digest , X509_dup , X509_free , X509_get_default_cert_area , X509_get_default_cert_dir , X509_get_default_cert_dir_env , X509_get_default_cert_file , X509_get_default_cert_file_env , X509_get_default_private_dir , X509_get_ext , X509_get_ext_by_NID , X509_get_ext_by_OBJ , X509_get_ext_by_critical , X509_get_ext_count , X509_get_issuer_name , X509_get_pubkey , X509_get_pubkey_parameters , X509_get_serialNumber , X509_get_subject_name , X509_gmtime_adj , X509_issuer_and_serial_cmp , X509_issuer_and_serial_hash , X509_issuer_name_cmp , X509_issuer_name_hash , X509_load_cert_file , X509_new , X509_print , X509_print_fp , X509_set_issuer_name , X509_set_notAfter , X509_set_notBefore , X509_set_pubkey , X509_set_serialNumber , X509_set_subject_name , X509_set_version , X509_sign , X509_subject_name_cmp , X509_subject_name_hash , X509_to_X509_REQ , X509_verify , X509_verify_cert , X509_verify_cert_error_string , X509v3_add_ext , X509v3_delete_ext , X509v3_get_ext , X509v3_get_ext_by_NID , X509v3_get_ext_by_OBJ , X509v3_get_ext_by_critical , X509v3_get_ext_count , a2d_ASN1_OBJECT , a2i_ASN1_INTEGER , a2i_ASN1_STRING , asn1_Finish , asn1_GetSequence , bn_div_words , bn_expand2 , bn_mul_add_words , bn_mul_words , BN_uadd , BN_usub , bn_sqr_words , _ossl_old_crypt , d2i_ASN1_BIT_STRING , d2i_ASN1_BOOLEAN , d2i_ASN1_IA5STRING , d2i_ASN1_INTEGER , d2i_ASN1_OBJECT , d2i_ASN1_OCTET_STRING , d2i_ASN1_PRINTABLE , d2i_ASN1_PRINTABLESTRING , d2i_ASN1_SET , d2i_ASN1_T61STRING , d2i_ASN1_TYPE , d2i_ASN1_UTCTIME , d2i_ASN1_bytes , d2i_ASN1_type_bytes , d2i_DHparams , d2i_DSAPrivateKey , d2i_DSAPrivateKey_bio , d2i_DSAPrivateKey_fp , d2i_DSAPublicKey , d2i_DSAPrivateKey_bio , d2i_DSAPrivateKey_fp , d2i_DSAPublicKey , d2i_NETSCAPE_SPKAC , d2i_NETSCAPE_SPKI , d2i_Netscape_RSA , d2i_PKCS7 , d2i_PKCS7_DIGEST , d2i_PKCS7_ENCRYPT , d2i_PKCS7_ENC_CONTENT , d2i_PKCS7_ENVELOPE , d2i_PKCS7_ISSUER_AND_SERIAL , d2i_PKCS7_RECIP_INFO , d2i_PKCS7_SIGNED , d2i_PKCS7_SIGNER_INFO , d2i_PKCS7_SIGN_ENVELOPE , d2i_PKCS7_bio , d2i_PKCS7_fp , d2i_PrivateKey , d2i_PublicKey , d2i_RSAPrivateKey , d2i_RSAPrivateKey_bio , d2i_RSAPrivateKey_fp , d2i_RSAPublicKey , d2i_X509 , d2i_X509_ALGOR , d2i_X509_ATTRIBUTE , d2i_X509_CINF , d2i_X509_CRL , d2i_X509_CRL_INFO , d2i_X509_CRL_bio , d2i_X509_CRL_fp , d2i_X509_EXTENSION , d2i_X509_NAME , d2i_X509_NAME_ENTRY , d2i_X509_PKEY , d2i_X509_PUBKEY , d2i_X509_REQ , d2i_X509_REQ_INFO , d2i_X509_REQ_bio , d2i_X509_REQ_fp , d2i_X509_REVOKED , d2i_X509_SIG , d2i_X509_VAL , d2i_X509_bio , d2i_X509_fp , DES_cbc_cksum , DES_cbc_encrypt , DES_cfb64_encrypt , DES_cfb_encrypt , DES_decrypt3 , DES_ecb3_encrypt , DES_ecb_encrypt , DES_ede3_cbc_encrypt , DES_ede3_cfb64_encrypt , DES_ede3_ofb64_encrypt , DES_enc_read , DES_enc_write , DES_encrypt1 , DES_encrypt2 , DES_encrypt3 , DES_fcrypt , DES_is_weak_key , DES_key_sched , DES_ncbc_encrypt , DES_ofb64_encrypt , DES_ofb_encrypt , DES_options , DES_pcbc_encrypt , DES_quad_cksum , DES_random_key , _ossl_old_des_random_seed , _ossl_old_des_read_2passwords , _ossl_old_des_read_password , _ossl_old_des_read_pw ,

_ossl_old_des_read_pw_string, DES_set_key, DES_set_odd_parity, DES_string_to_2keys,
DES_string_to_key, DES_xcbc_encrypt, i2a_ASN1_INTEGER, i2a_ASN1_OBJECT, i2a_ASN1_STRING
, i2d_ASN1_BIT_STRING, i2d_ASN1_BOOLEAN, i2d_ASN1_IA5STRING, i2d_ASN1_INTEGER,
i2d_ASN1_OBJECT, i2d_ASN1_OCTET_STRING, i2d_ASN1_PRINTABLE, i2d_ASN1_SET,
i2d_ASN1_TYPE, i2d_ASN1_UTCTIME, i2d_ASN1_bytes, i2d_DHparams, i2d_DSAPrivateKey,
i2d_DSAPrivateKey_bio, i2d_DSAPrivateKey_fp, i2d_DSAPublicKey, i2d_DSAParams,
i2d_NETSCAPE_SPKAC, i2d_NETSCAPE_SPKI, i2d_Netscape_RSA, i2d_PKCS7, i2d_PKCS7_DIGEST,
i2d_PKCS7_ENCRYPT, i2d_PKCS7_ENC_CONTENT, i2d_PKCS7_ENVELOPE,
i2d_PKCS7_ISSUER_AND_SERIAL, i2d_PKCS7_RECIP_INFO, i2d_PKCS7_SIGNED,
i2d_PKCS7_SIGNER_INFO, i2d_PKCS7_SIGN_ENVELOPE, i2d_PKCS7_bio, i2d_PKCS7_fp,
i2d_PrivateKey, i2d_PublicKey, i2d_RSAPrivateKey, i2d_RSAPrivateKey_bio, i2d_RSAPrivateKey_fp
, i2d_RSAPublicKey, i2d_X509, i2d_X509_ALGOR, i2d_X509_ATTRIBUTE, i2d_X509_CINF,
i2d_X509_CRL, i2d_X509_CRL_INFO, i2d_X509_CRL_bio, i2d_X509_CRL_fp, i2d_X509_EXTENSION
, i2d_X509_NAME, i2d_X509_NAME_ENTRY, i2d_X509_PKEY, i2d_X509_PUBKEY, i2d_X509_REQ,
i2d_X509_REQ_INFO, i2d_X509_REQ_bio, i2d_X509_REQ_fp, i2d_X509_REVOKED, i2d_X509_SIG,
i2d_X509_VAL, i2d_X509_bio, i2d_X509_fp, idea_cbc_encrypt, idea_cfb64_encrypt,
idea_ecb_encrypt, idea_encrypt, idea_ofb64_encrypt, idea_options, idea_set_decrypt_key,
idea_set_encrypt_key, lh_delete, lh_doall, lh_doall_arg, lh_free, lh_insert, lh_new,
lh_node_stats, lh_node_stats_bio, lh_node_usage_stats, lh_node_usage_stats_bio, lh_retrieve,
lh_stats, lh_stats_bio, lh_strhash, sk_delete, sk_delete_ptr, sk_dup, sk_find, sk_free, sk_insert,
sk_new, sk_pop, sk_pop_free, sk_push, sk_set_cmp_func, sk_shift, sk_unshift, sk_zero,
BIO_f_nbio_test, ASN1_TYPE_get, ASN1_TYPE_set, ERR_load_PKCS7_strings,
X509_find_by_issuer_and_serial, X509_find_by_subject, PKCS7_ctrl, PKCS7_set_type,
PKCS7_set_content, PKCS7_SIGNER_INFO_set, PKCS7_add_signer, PKCS7_add_certificate,
PKCS7_add_crl, PKCS7_content_new, PKCS7_dataVerify, PKCS7_dataInit, PKCS7_add_signature,
PKCS7_cert_from_signer_info, PKCS7_get_signer_info, EVP_mdc2, PEM_read_bio_RSAPublicKey,
PEM_write_bio_RSAPublicKey, d2i_RSAPublicKey_bio, i2d_RSAPublicKey_bio,
PEM_read_RSAPublicKey, PEM_write_RSAPublicKey, d2i_RSAPublicKey_fp, i2d_RSAPublicKey_fp,
BIO_copy_next_retry, RSA_flags, X509_STORE_add_crl, X509_load_crl_file, EVP_rc2_40_cbc,
EVP_rc4_40, EVP_CIPHER_CTX_init, HMAC, HMAC_Init, HMAC_Update, HMAC_Final,
ERR_get_next_error_library, EVP_PKEY_cmp_parameters, BIO_ptr_ctrl, BN_BLINDING_convert,
BN_BLINDING_invert, BN_BLINDING_update, RSA_blinding_on, RSA_blinding_off,
i2t_ASN1_OBJECT, BN_BLINDING_new, BN_BLINDING_free, EVP_cast5_cbc, EVP_cast5_cfb64,
EVP_cast5_ecb, EVP_cast5_ofb, BF_decrypt, CAST_set_key, CAST_encrypt, CAST_decrypt,
CAST_ecb_encrypt, CAST_cbc_encrypt, CAST_cfb64_encrypt, CAST_ofb64_encrypt, RC2_decrypt,
OBJ_create_objects, BN_exp, BN_mul_word, BN_sub_word, BN_dec2bn, BN_bn2dec,
CRYPTO_free_ex_data, CRYPTO_get_ex_data, CRYPTO_set_ex_data, EVP_PKEY_bits,
MD5_Transform, SHA1_Transform, SHA_Transform, X509_STORE_CTX_get_chain,
X509_STORE_CTX_get_current_cert, X509_STORE_CTX_get_error,
X509_STORE_CTX_get_error_depth, X509_STORE_CTX_get_ex_data, X509_STORE_CTX_set_cert,
X509_STORE_CTX_set_chain, X509_STORE_CTX_set_error, X509_STORE_CTX_set_ex_data,
CRYPTO_dup_ex_data, CRYPTO_get_new_lockid, CRYPTO_new_ex_data, RSA_set_ex_data,
RSA_get_ex_data, RSA_get_ex_new_index, RSA_padding_add_PKCS1_type_1,
RSA_padding_add_PKCS1_type_2, RSA_padding_add_SSLv23, RSA_padding_add_none,
RSA_padding_check_PKCS1_type_2, RSA_padding_check_SSLv23, RSA_padding_check_none,
bn_add_words, CRYPTO_get_ex_new_index, RIPEMD160_Init, RIPEMD160_Update,
RIPEMD160_Final, RIPEMD160, RIPEMD160_Transform, BN_bn2mpi, BN_mpi2bn,
ASN1_BIT_STRING_get_bit, ASN1_BIT_STRING_set_bit, BIO_get_ex_data, BIO_get_ex_new_index,

BIO_set_ex_data , EVP_PKEY_decrypt , EVP_PKEY_encrypt , PKCS7_RECIP_INFO_set ,
PKCS7_add_recipient , PKCS7_add_recipient_info , PKCS7_set_cipher ,
ASN1_TYPE_get_int_octetstring , ASN1_TYPE_get_octetstring , ASN1_TYPE_set_int_octetstring ,
ASN1_TYPE_set_octetstring , ASN1_UTCTIME_set_string , ERR_add_error_data ,
ERR_set_error_data , EVP_CIPHER_asn1_to_param , EVP_CIPHER_param_to_asn1 ,
EVP_CIPHER_get_asn1_iv , EVP_CIPHER_set_asn1_iv , asn1_add_error , d2i_ASN1_BMPSTRING ,
i2d_ASN1_BMPSTRING , BN_init , COMP_CTX_new , COMP_CTX_free ,
X509_STORE_CTX_get_ex_new_index , OBJ_NAME_add , BIO_socket_nbio , EVP_rc2_64_cbc ,
OBJ_NAME_cleanup , OBJ_NAME_get , OBJ_NAME_init , OBJ_NAME_new_index ,
OBJ_NAME_remove , BN_MONT_CTX_copy , RAND_SSLeay , RAND_set_rand_method ,
RSA_memory_lock , bn_sub_words , BN_RECP_CTX_init , BN_RECP_CTX_new , BN_RECP_CTX_free ,
BN_RECP_CTX_set , BN_mod_mul_reciprocal , BN_mod_exp_recp , BN_div_recp , BN_CTX_init ,
BN_MONT_CTX_init , RAND_get_rand_method , PKCS7_add_attribute ,
PKCS7_add_signed_attribute , PKCS7_digest_from_attributes , PKCS7_get_attribute ,
PKCS7_get_issuer_and_serial , PKCS7_get_signed_attribute , COMP_compress_block ,
COMP_expand_block , COMP_rle , COMP_zlib , PKCS7_set_attributes , PKCS7_set_signed_attributes ,
X509_ATTRIBUTE_create , X509_ATTRIBUTE_dup , ASN1_GENERALIZEDTIME_check ,
ASN1_GENERALIZEDTIME_print , ASN1_GENERALIZEDTIME_set ,
ASN1_GENERALIZEDTIME_set_string , ASN1_TIME_print , BASIC_CONSTRAINTS_free ,
BASIC_CONSTRAINTS_new , ERR_load_X509V3_strings , NETSCAPE_CERT_SEQUENCE_free ,
NETSCAPE_CERT_SEQUENCE_new , OBJ_txt2obj , PEM_read_NETSCAPE_CERT_SEQUENCE ,
PEM_read_bio_NETSCAPE_CERT_SEQUENCE , PEM_write_NETSCAPE_CERT_SEQUENCE ,
PEM_write_bio_NETSCAPE_CERT_SEQUENCE , X509V3_EXT_add , X509V3_EXT_add_alias ,
X509V3_EXT_add_conf , X509V3_EXT_cleanup , X509V3_EXT_conf , X509V3_EXT_conf_nid ,
X509V3_EXT_get , X509V3_EXT_get_nid , X509V3_EXT_print , X509V3_EXT_print_fp ,
X509V3_add_standard_extensions , X509V3_add_value , X509V3_add_value_bool ,
X509V3_add_value_int , X509V3_conf_free , X509V3_get_value_bool , X509V3_get_value_int ,
X509V3_parse_list , d2i_ASN1_GENERALIZEDTIME , d2i_ASN1_TIME , d2i_BASIC_CONSTRAINTS ,
d2i_NETSCAPE_CERT_SEQUENCE , i2d_ASN1_GENERALIZEDTIME , i2d_ASN1_TIME ,
i2d_BASIC_CONSTRAINTS , i2d_NETSCAPE_CERT_SEQUENCE , EVP_MD_CTX_copy ,
i2d_ASN1_ENUMERATED , d2i_ASN1_ENUMERATED , ASN1_ENUMERATED_set ,
ASN1_ENUMERATED_get , BN_to_ASN1_ENUMERATED , ASN1_ENUMERATED_to_BN ,
i2a_ASN1_ENUMERATED , a2i_ASN1_ENUMERATED , i2d_GENERAL_NAME , d2i_GENERAL_NAME ,
GENERAL_NAME_new , GENERAL_NAME_free , GENERAL_NAMES_new , GENERAL_NAMES_free ,
d2i_GENERAL_NAMES , i2d_GENERAL_NAMES , i2v_GENERAL_NAMES , i2s_ASN1_OCTET_STRING ,
s2i_ASN1_OCTET_STRING , hex_to_string , string_to_hex , DES_ede3_cbc_encrypt ,
RSA_padding_add_PKCS1_OAEP , RSA_padding_check_PKCS1_OAEP , X509_CRL_print_fp ,
X509_CRL_print , i2v_GENERAL_NAME , v2i_GENERAL_NAME , i2d_PKEY_USAGE_PERIOD ,
d2i_PKEY_USAGE_PERIOD , PKEY_USAGE_PERIOD_new , PKEY_USAGE_PERIOD_free ,
v2i_GENERAL_NAMES , i2s_ASN1_INTEGER , X509V3_EXT_d2i , name_cmp ,
i2s_ASN1_ENUMERATED , i2s_ASN1_ENUMERATED_TABLE , BIO_f_reliable , PKCS7_dataFinal ,
PKCS7_dataDecode , X509V3_EXT_CRL_add_conf , BN_set_params , BN_get_params ,
EVP_ripemd160 , ASN1_TIME_set , i2d_AUTHORITY_KEYID , d2i_AUTHORITY_KEYID ,
AUTHORITY_KEYID_new , AUTHORITY_KEYID_free , ASN1_seq_unpack , ASN1_seq_pack ,
ASN1_unpack_string , ASN1_pack_string , PKCS12_MAKE_KEYBAG , PKCS8_encrypt ,
PKCS12_MAKE_SHKEYBAG , PKCS12_pack_p7data , PKCS12_pack_p7encdata ,
PKCS12_add_localkeyid , PKCS12_add_friendlnname_asc , PKCS12_add_friendlnname_uni ,
PKCS12_get_friendlnname , PKCS12_pbe_crypt , PKCS12_init , PKCS12_key_gen_asc ,

PKCS12_key_gen_uni , PKCS12_gen_mac , PKCS12_verify_mac , PKCS12_set_mac ,
PKCS12_setup_mac , OPENSSL_asc2uni , OPENSSL_uni2asc , i2d_PKCS12_BAGS , PKCS12_BAGS_new
, d2i_PKCS12_BAGS , PKCS12_BAGS_free , i2d_PKCS12 , d2i_PKCS12 , PKCS12_new , PKCS12_free ,
i2d_PKCS12_MAC_DATA , PKCS12_MAC_DATA_new , d2i_PKCS12_MAC_DATA ,
PKCS12_MAC_DATA_free , i2d_PKCS12_SAFEBAG , PKCS12_SAFEBAG_new , d2i_PKCS12_SAFEBAG ,
PKCS12_SAFEBAG_free , ERR_load_PKCS12_strings , PKCS12_PBE_add , PKCS8_add_keyusage ,
PKCS12_get_attr_gen , PKCS12_parse , PKCS12_create , i2d_PKCS12_bio , i2d_PKCS12_fp ,
d2i_PKCS12_bio , d2i_PKCS12_fp , i2d_PBEPARAM , PBEPARAM_new , d2i_PBEPARAM ,
PBEPARAM_free , i2d_PKCS8_PRIV_KEY_INFO , PKCS8_PRIV_KEY_INFO_new ,
d2i_PKCS8_PRIV_KEY_INFO , PKCS8_PRIV_KEY_INFO_free , EVP_PKCS82PKEY , EVP_PKEY2PKCS8 ,
PKCS8_set_broken , EVP_PBE_alg_add , PKCS5_pbe_set , EVP_PBE_cleanup , i2d_SXNET , d2i_SXNET
, SXNET_new , SXNET_free , i2d_SXNETID , d2i_SXNETID , SXNETID_new , SXNETID_free ,
DSA_SIG_new , DSA_SIG_free , DSA_do_sign , DSA_do_verify , d2i_DSA_SIG , i2d_DSA_SIG ,
i2d_ASN1_VISIBLESTRING , d2i_ASN1_VISIBLESTRING , i2d_ASN1_UTF8STRING ,
d2i_ASN1_UTF8STRING , i2d_DIRECTORYSTRING , d2i_DIRECTORYSTRING , i2d_DISPLAYTEXT ,
d2i_DISPLAYTEXT , i2d_PBKDF2PARAM , PBKDF2PARAM_new , d2i_PBKDF2PARAM ,
PBKDF2PARAM_free , i2d_PBE2PARAM , PBE2PARAM_new , d2i_PBE2PARAM , PBE2PARAM_free ,
SXNET_add_id_asc , SXNET_add_id_ulong , SXNET_add_id_INTEGER , SXNET_get_id_asc ,
SXNET_get_id_ulong , SXNET_get_id_INTEGER , X509V3_set_conf_lhash , i2d_CERTIFICATEPOLICIES ,
CERTIFICATEPOLICIES_new , CERTIFICATEPOLICIES_free , d2i_CERTIFICATEPOLICIES , i2d_POLICYINFO
, POLICYINFO_new , d2i_POLICYINFO , POLICYINFO_free , i2d_POLICYQUALINFO ,
POLICYQUALINFO_new , d2i_POLICYQUALINFO , POLICYQUALINFO_free , i2d_USERNOTICE ,
USERNOTICE_new , d2i_USERNOTICE , USERNOTICE_free , i2d_NOTICEREF , NOTICEREF_new ,
d2i_NOTICEREF , NOTICEREF_free , X509V3_get_string , X509V3_get_section , X509V3_string_free ,
X509V3_section_free , X509V3_set_ctx , s2i_ASN1_INTEGER , CRYPTO_set_locked_mem_functions ,
CRYPTO_get_locked_mem_functions , CRYPTO_malloc_locked , CRYPTO_free_locked ,
BN_mod_exp2_mont , ERR_get_error_line_data , ERR_peek_error_line_data ,
PKCS12_PBE_keyivgen , X509_ALGOR_dup , i2d_CRL_DIST_POINTS , CRL_DIST_POINTS_new ,
CRL_DIST_POINTS_free , d2i_CRL_DIST_POINTS , i2d_DIST_POINT , DIST_POINT_new ,
d2i_DIST_POINT , DIST_POINT_free , i2d_DIST_POINT_NAME , DIST_POINT_NAME_new ,
DIST_POINT_NAME_free , d2i_DIST_POINT_NAME , X509V3_add_value_uchar , X509V3_EXT_i2d ,
X509V3_EXT_val_prn , X509V3_EXT_add_list , EVP_CIPHER_type , EVP_PBE_CipherInit ,
X509V3_add_value_bool_nf , d2i_ASN1_UIINTEGER , sk_value , sk_num , sk_set , sk_sort ,
PKCS5_PBE_add , PEM_write_bio_PKCS8 , i2d_PKCS8_fp , PEM_read_bio_PKCS8_PRIV_KEY_INFO ,
d2i_PKCS8_bio , d2i_PKCS8_PRIV_KEY_INFO_fp , PEM_write_bio_PKCS8_PRIV_KEY_INFO ,
PEM_read_PKCS8 , d2i_PKCS8_PRIV_KEY_INFO_bio , d2i_PKCS8_fp , PEM_write_PKCS8 ,
PEM_read_PKCS8_PRIV_KEY_INFO , PEM_read_bio_PKCS8 , PEM_write_PKCS8_PRIV_KEY_INFO ,
PKCS5_PBE_keyivgen , i2d_PKCS8_bio , i2d_PKCS8_PRIV_KEY_INFO_fp ,
i2d_PKCS8_PRIV_KEY_INFO_bio , BIO_s_bio , PKCS5_pbe2_set , PKCS5_PBKDF2_HMAC_SHA1 ,
PKCS5_v2_PBE_keyivgen , PEM_write_bio_PKCS8PrivateKey , PEM_write_PKCS8PrivateKey ,
BIO_ctrl_get_read_request , BIO_ctrl_pending , BIO_ctrl_wpending , BIO_new_bio_pair ,
BIO_ctrl_get_write_guarantee , CRYPTO_num_locks , CONF_load_bio , CONF_load_fp ,
PKCS7_signatureVerify , RSA_set_method , RSA_get_method , RSA_get_default_method ,
RSA_check_key , OBJ_obj2txt , DSA_dup_DH , X509_REQ_get_extensions ,
X509_REQ_set_extension_nids , BIO_nwrite , X509_REQ_extension_nid , BIO_nread ,
X509_REQ_get_extension_nids , BIO_nwrite0 , X509_REQ_add_extensions_nid , BIO_nread0 ,
X509_REQ_add_extensions , BIO_new_mem_buf , DH_set_ex_data , DH_set_method ,
DSA_OpenSSL , DH_get_ex_data , DH_get_ex_new_index , DSA_new_method , DH_new_method ,

DH_OpenSSL , DSA_get_ex_new_index , DH_get_default_method , DSA_set_ex_data ,
DH_set_default_method , DSA_get_ex_data , X509V3_EXT_REQ_add_conf , NETSCAPE_SPKI_print ,
NETSCAPE_SPKI_set_pubkey , NETSCAPE_SPKI_b64_encode , NETSCAPE_SPKI_get_pubkey ,
NETSCAPE_SPKI_b64_decode , UTF8_putc , UTF8_getc , RSA_null_method , ASN1_tag2str ,
BIO_ctrl_reset_read_request , DISPLAYTEXT_new , ASN1_GENERALIZEDTIME_free ,
X509_REVOKED_get_ext_d2i , X509_set_ex_data , X509_NAME_add_entry_by_txt ,
X509_NAME_add_entry_by_NID , X509_PURPOSE_get0 , PEM_read_X509_AUX ,
d2i_AUTHORITY_INFO_ACCESS , PEM_write_PUBKEY , ACCESS_DESCRIPTION_new ,
X509_CERT_AUX_free , d2i_ACCESS_DESCRIPTION , X509_trust_clear , X509_TRUST_add ,
ASN1_VISIBLESTRING_new , X509_alias_set1 , ASN1_PRINTABLESTRING_free , EVP_PKEY_get1_DSA ,
ASN1_BMPSTRING_new , ASN1_mbstring_copy , ASN1_UTF8STRING_new ,
DSA_get_default_method , ASN1_T61STRING_free , DSA_set_method , X509_get_ex_data ,
ASN1_STRING_type , X509_PURPOSE_get_by_sname , ASN1_TIME_free , ASN1_OCTET_STRING_cmp ,
ASN1_BIT_STRING_new , X509_get_ext_d2i , PEM_read_bio_X509_AUX ,
ASN1_STRING_set_default_mask_asc , PEM_write_bio_RSA_PUBKEY , ASN1_INTEGER_cmp ,
d2i_RSA_PUBKEY_fp , PEM_write_bio_DSA_PUBKEY , X509_STORE_CTX_free , EVP_PKEY_set1_DSA ,
i2d_DSA_PUBKEY_fp , X509_load_cert_crl_file , ASN1_TIME_new , i2d_RSA_PUBKEY ,
X509_STORE_CTX_purpose_inherit , PEM_read_RSA_PUBKEY , d2i_X509_AUX , i2d_DSA_PUBKEY ,
X509_CERT_AUX_print , PEM_read_DSA_PUBKEY , i2d_RSA_PUBKEY_bio ,
ASN1_BIT_STRING_num_asc , i2d_PUBKEY , ASN1_UTCTIME_free , DSA_set_default_method ,
X509_PURPOSE_get_by_id , ACCESS_DESCRIPTION_free , PEM_read_bio_PUBKEY ,
ASN1_STRING_set_by_NID , X509_PURPOSE_get_id , DISPLAYTEXT_free , OTHERNAME_new ,
X509_CERT_AUX_new , X509_TRUST_cleanup , X509_NAME_add_entry_by_OBJ ,
X509_CRL_get_ext_d2i , X509_PURPOSE_get0_name , PEM_read_PUBKEY , i2d_DSA_PUBKEY_bio ,
i2d_OTHERNAME , ASN1_OCTET_STRING_free , ASN1_BIT_STRING_set_asc ,
X509_get_ex_new_index , ASN1_STRING_TABLE_cleanup , X509_TRUST_get_by_id ,
X509_PURPOSE_get_trust , ASN1_STRING_length , ASN1_PRINTABLESTRING_new , X509V3_get_d2i ,
ASN1_ENUMERATED_free , i2d_X509_CERT_AUX , X509_STORE_CTX_set_trust ,
ASN1_STRING_set_default_mask , X509_STORE_CTX_new , EVP_PKEY_get1_RSA ,
DIRECTORYSTRING_free , PEM_write_X509_AUX , ASN1_OCTET_STRING_set , d2i_DSA_PUBKEY_fp ,
d2i_RSA_PUBKEY , X509_TRUST_get0_name , X509_TRUST_get0 , AUTHORITY_INFO_ACCESS_free ,
ASN1_IA5STRING_new , d2i_DSA_PUBKEY , X509_check_purpose , ASN1_ENUMERATED_new ,
d2i_RSA_PUBKEY_bio , d2i_PUBKEY , X509_TRUST_get_trust , X509_TRUST_get_flags ,
ASN1_BMPSTRING_free , ASN1_T61STRING_new , ASN1_UTCTIME_new ,
i2d_AUTHORITY_INFO_ACCESS , EVP_PKEY_set1_RSA , X509_STORE_CTX_set_purpose ,
ASN1_IA5STRING_free , PEM_write_bio_X509_AUX , X509_PURPOSE_get_count ,
X509_NAME_ENTRY_create_by_txt , ASN1_STRING_get_default_mask , X509_alias_get0 ,
ASN1_STRING_data , i2d_ACCESS_DESCRIPTION , ASN1_BIT_STRING_free ,
PEM_read_bio_RSA_PUBKEY , X509_add1_reject_object , X509_check_trust ,
PEM_read_bio_DSA_PUBKEY , X509_PURPOSE_add , ASN1_STRING_TABLE_get ,
ASN1_UTF8STRING_free , d2i_DSA_PUBKEY_bio , PEM_write_RSA_PUBKEY , d2i_OTHERNAME ,
PEM_write_DSA_PUBKEY , X509_PURPOSE_get0_sname , EVP_PKEY_set1_DH ,
ASN1_OCTET_STRING_dup , ASN1_BIT_STRING_set , X509_TRUST_get_count , ASN1_INTEGER_free ,
OTHERNAME_free , i2d_RSA_PUBKEY_fp , ASN1_INTEGER_dup , d2i_X509_CERT_AUX ,
PEM_write_bio_PUBKEY , ASN1_VISIBLESTRING_free , X509_PURPOSE_cleanup ,
ASN1_mbstring_ncopy , ASN1_GENERALIZEDTIME_new , EVP_PKEY_get1_DH ,
ASN1_OCTET_STRING_new , ASN1_INTEGER_new , i2d_X509_AUX , ASN1_BIT_STRING_name_print ,
X509_cmp , ASN1_STRING_length_set , DIRECTORYSTRING_new , X509_add1_trust_object ,

PKCS12_newpass , SMIME_write_PKCS7 , SMIME_read_PKCS7 , DES_set_key_checked ,
PKCS7_verify , PKCS7_encrypt , DES_set_key_unchecked , SMIME_crlf_copy ,
i2d_ASN1_PRINTABLESTRING , PKCS7_get0_signers , PKCS7_decrypt , SMIME_text ,
PKCS7_simple_smimecap , PKCS7_get_smimecap , PKCS7_sign , PKCS7_add_attrib_smimecap ,
CRYPTO_dbg_set_options , CRYPTO_remove_all_info , CRYPTO_get_mem_debug_functions ,
CRYPTO_is_mem_check_on , CRYPTO_set_mem_debug_functions , CRYPTO_pop_info ,
CRYPTO_push_info_ , CRYPTO_set_mem_debug_options , PEM_write_PKCS8PrivateKey_nid ,
PEM_write_bio_PKCS8PrivateKey_nid , d2i_PKCS8PrivateKey_bio , ASN1_NULL_free ,
d2i_ASN1_NULL , ASN1_NULL_new , i2d_PKCS8PrivateKey_bio , i2d_PKCS8PrivateKey_fp ,
i2d_ASN1_NULL , i2d_PKCS8PrivateKey_nid_fp , d2i_PKCS8PrivateKey_fp ,
i2d_PKCS8PrivateKey_nid_bio , i2d_PKCS8PrivateKeyInfo_fp , i2d_PKCS8PrivateKeyInfo_bio ,
i2d_PrivateKey_fp , d2i_PrivateKey_bio , d2i_PrivateKey_fp , i2d_PrivateKey_bio , X509_reject_clear
, X509_TRUST_set_default , d2i_AutoPrivateKey , X509_ATTRIBUTE_get0_type ,
X509_ATTRIBUTE_set1_data , X509at_get_attr , X509at_get_attr_count ,
X509_ATTRIBUTE_create_by_NID , X509_ATTRIBUTE_set1_object , X509_ATTRIBUTE_count ,
X509_ATTRIBUTE_create_by_OBJ , X509_ATTRIBUTE_get0_object , X509at_get_attr_by_NID ,
X509at_add1_attr , X509_ATTRIBUTE_get0_data , X509at_delete_attr , X509at_get_attr_by_OBJ ,
RAND_add , BIO_number_written , BIO_number_read , X509_STORE_CTX_get1_chain ,
ERR_load_RAND_strings , RAND_pseudo_bytes , X509_REQ_get_attr_by_NID , X509_REQ_get_attr ,
X509_REQ_add1_attr_by_NID , X509_REQ_get_attr_by_OBJ , X509at_add1_attr_by_NID ,
X509_REQ_add1_attr_by_OBJ , X509_REQ_get_attr_count , X509_REQ_add1_attr ,
X509_REQ_delete_attr , X509at_add1_attr_by_OBJ , X509_REQ_add1_attr_by_txt ,
X509_ATTRIBUTE_create_by_txt , X509at_add1_attr_by_txt , BN_pseudo_rand ,
BN_is_prime_fasttest , BN_CTX_end , BN_CTX_start , BN_CTX_get , EVP_PKEY2PKCS8_broken ,
ASN1_STRING_TABLE_add , CRYPTO_dbg_get_options , AUTHORITY_INFO_ACCESS_new ,
CRYPTO_get_mem_debug_options , DES_crypt , PEM_write_bio_X509_REQ_NEW ,
PEM_write_X509_REQ_NEW , BIO_callback_ctrl , RAND_egd , RAND_status , DES_check_key_parity ,
lh_num_items , RAND_event , DSO_new , DSO_new_method , DSO_free , DSO_flags ,
DSO_set_default_method , DSO_get_default_method , DSO_get_method , DSO_set_method ,
DSO_load , DSO_bind_var , DSO_METHOD_null , DSO_METHOD_openssl , DSO_METHOD_dlfcn ,
DSO_METHOD_win32 , ERR_load_DSO_strings , DSO_METHOD_dl , NCONF_load , NCONF_load_fp ,
NCONF_new , NCONF_get_string , NCONF_free , CONF_dump_fp , NCONF_load_bio ,
NCONF_dump_fp , NCONF_get_section , NCONF_dump_bio , CONF_dump_bio , NCONF_free_data ,
CONF_set_default_method , ERR_error_string_n , BIO_snprintf , DSO_ctrl , BIO_vfree ,
X509_REQ_digest , X509_CRL_digest , ASN1_STRING_clear_free , SRP_VBASE_get1_by_user ,
SRP_user_pwd_free , X509_ALGOR_cmp , EVP_CIPHER_CTX_set_key_length , EVP_CIPHER_CTX_ctrl
, BN_mod_exp_mont_word , RAND_egd_bytes , X509_REQ_get1_email , X509_get1_email ,
X509_email_free , i2d_RSA_NET , d2i_RSA_NET , DSO_bind_func , CRYPTO_get_new_dynlockid ,
sk_new_null , CRYPTO_set_dynlock_destroy_callback , CRYPTO_destroy_dynlockid ,
CRYPTO_set_dynlock_create_callback , CRYPTO_set_dynlock_lock_callback ,
CRYPTO_get_dynlock_lock_callback , CRYPTO_get_dynlock_destroy_callback ,
CRYPTO_get_dynlock_value , CRYPTO_get_dynlock_create_callback , c2i_ASN1_BIT_STRING ,
i2c_ASN1_BIT_STRING , RAND_poll , c2i_ASN1_INTEGER , i2c_ASN1_INTEGER , BIO_dump_indent ,
ASN1_parse_dump , c2i_ASN1_OBJECT , X509_NAME_print_ex_fp , ASN1_STRING_print_ex_fp ,
X509_NAME_print_ex , ASN1_STRING_print_ex , MD4 , MD4_Transform , MD4_Final , MD4_Update
, MD4_Init , EVP_md4 , i2d_PUBKEY_bio , i2d_PUBKEY_fp , d2i_PUBKEY_bio ,
ASN1_STRING_to_UTF8 , BIO_vprintf , BIO_vsnprintf , d2i_PUBKEY_fp , X509_cmp_time ,
X509_STORE_CTX_set_time , X509_STORE_CTX_get1_issuer , X509_OBJECT_retrieve_match ,

X509_OBJECT_idx_by_subject , X509_STORE_CTX_set_flags , X509_STORE_CTX_trusted_stack ,
X509_time_adj , X509_check_issued , ASN1_UTCTIME_cmp_time_t , X509_keyid_set1 , BIO_next ,
DSO_METHOD_vms , BN_bn2test_rand , OPENSSL_issetugid , BN_rand_range ,
ERR_load_ENGINE_strings , ENGINE_set_DSA , ENGINE_get_finish_function ,
ENGINE_get_default_RSA , ENGINE_set_DH , ENGINE_init , ENGINE_finish , ENGINE_load_public_key
, ENGINE_get_DH , ENGINE_ctrl , ENGINE_get_init_function , ENGINE_set_init_function ,
ENGINE_set_default_DSA , ENGINE_get_name , ENGINE_get_last , ENGINE_get_prev ,
ENGINE_get_default_DH , ENGINE_get_RSA , ENGINE_set_default , ENGINE_get RAND ,
ENGINE_get_first , ENGINE_by_id , ENGINE_set_finish_function , ENGINE_set_RSA ,
ENGINE_load_private_key , ENGINE_set_default RAND , ENGINE_remove , ENGINE_free ,
ENGINE_get_next , ENGINE_set_name , ENGINE_get_default_DSA , ENGINE_set_default_RSA ,
ENGINE_get_default RAND , ENGINE_set RAND , ENGINE_set_id , ENGINE_set_default_DH ,
ENGINE_new , ENGINE_get_id , ENGINE_add , ENGINE_get_DSA , ENGINE_get_ctrl_function ,
ENGINE_set_ctrl_function , BN_pseudo_rand_range , X509_STORE_CTX_set_verify_cb ,
ERR_load_COMP_strings , PKCS12_item_decrypt_d2i , ASN1_UTF8STRING_it ,
ENGINE_unregister_ciphers , ENGINE_get_ciphers , d2i_OCSP_BASICRESP , KRB5_CHECKSUM_it ,
EC_POINT_add , ASN1_item_ex_i2d , OCSP_CERTID_it , d2i_OCSP_RESPBYTES , X509V3_add1_i2d ,
PKCS7_ENVELOPE_it , UI_add_input_boolean , ENGINE_unregister_RSA , X509V3_EXT_nconf ,
ASN1_GENERALSTRING_free , d2i_OCSP_CERTSTATUS , X509_REVOKED_set_serialNumber ,
X509_print_ex , OCSP_ONEREQ_get1_ext_d2i , ENGINE_register_all RAND , ENGINE_load_dynamic ,
PBKDF2PARAM_it , EXTENDED_KEY_USAGE_new , EC_GROUP_clear_free , OCSP_sendreq_bio ,
ASN1_item_digest , OCSP_BASICRESP_delete_ext , OCSP_SIGNATURE_it , X509_CRL_it ,
OCSP_BASICRESP_add_ext , KRB5_ENCKEY_it , UI_method_set_closer , X509_STORE_set_purpose ,
i2d_ASN1_GENERALSTRING , OCSP_response_status , i2d_OCSP_SERVICELOC ,
ENGINE_get_digest_engine , EC_GROUP_set_curve_GFp , OCSP_REQUEST_get_ext_by_OBJ ,
_ossl_old_des_random_key , ASN1_T61STRING_it , EC_GROUP_method_of , i2d_KRB5_APREQ ,
_ossl_old_des_encrypt , ASN1_PRINTABLE_new , HMAC_Init_ex , d2i_KRB5_AUTHENT ,
OCSP_archive_cutoff_new , EC_POINT_set_Jprojective_coordinates_GFp ,
_ossl_old_des_is_weak_key , OCSP_BASICRESP_get_ext_by_OBJ , EC_POINT_oct2point ,
OCSP_SINGLERESP_get_ext_count , UI_ctrl , _shadow_DES_rw_mode , asn1_do_adb ,
ASN1_template_i2d , ENGINE_register_DH , UI_construct_prompt , X509_STORE_set_trust ,
UI_dup_input_string , d2i_KRB5_APREQ , EVP_MD_CTX_copy_ex , OCSP_request_is_signed ,
i2d_OCSP_REQINFO , KRB5_ENCKEY_free , OCSP_resp_get0 , GENERAL_NAME_it ,
ASN1_GENERALIZEDTIME_it , X509_STORE_set_flags , EC_POINT_set_compressed_coordinates_GFp
, OCSP_response_status_str , d2i_OCSP_REVOKEDINFO , OCSP_basic_add1_cert ,
ERR_get_implementation , EVP_CipherFinal_ex , OCSP_CERTSTATUS_new ,
CRYPTO_cleanup_all_ex_data , OCSP_resp_find , BN_nnmod , X509_CRL_sort ,
X509_REVOKED_set_revocationDate , ENGINE_register RAND , OCSP_SERVICELOC_new ,
EC_POINT_set_affine_coordinates_GFp , _ossl_old_des_options , SXNET_it , UI_dup_input_boolean ,
PKCS12_add_CSPName_asc , EC_POINT_is_at_infinity , ENGINE_load_cryptODEV ,
DSO_convert_filename , POLICYQUALINFO_it , ENGINE_register_ciphers , BN_mod_lshift_quick ,
DSO_set_filename , ASN1_item_free , KRB5_TKTBODY_free , AUTHORITY_KEYID_it ,
KRB5_APREQBODY_new , X509V3_EXT_REQ_add_nconf , ENGINE_ctrl_cmd_string ,
i2d_OCSP_RESPDATA , EVP_MD_CTX_init , EXTENDED_KEY_USAGE_free , PKCS7_ATTR_SIGN_it ,
UI_add_error_string , KRB5_CHECKSUM_free , OCSP_REQUEST_get_ext ,
ENGINE_register_all_digests , PKEY_USAGE_PERIOD_it , PKCS12_unpack_authsafes ,
ASN1_item_unpack , NETSCAPE_SPKAC_it , X509_REVOKED_it , EVP_aes_128_ecb ,
KRB5_AUTHENT_free , OCSP_BASICRESP_get_ext_by_critical , OCSP_cert_status_str ,

d2i_OCSP_REQUEST , UI_dup_info_string , PKCS12_it , OCSP_SINGLERESP_get_ext_by_critical ,
OCSP_CERTSTATUS_free , _ossl_old_des_crypt , ASN1_item_i2d , EVP_DecryptFinal_ex ,
ENGINE_load_openssl , ENGINE_get_cmd_defns , ENGINE_set_load_privkey_function ,
EVP_EncryptFinal_ex , ENGINE_set_default_digests , X509_get0_pubkey_bitstr , asn1_ex_i2c ,
ENGINE_register_RSA , ENGINE_unregister_DSA , _ossl_old_des_key_sched , X509_EXTENSION_it ,
i2d_KRB5_AUTHENT , SXNETID_it , d2i_OCSP_SINGLERESP , EDIPARTYNAME_new ,
PKCS12_certbag2x509 , _ossl_old_des_ofb64_encrypt , d2i_EXTENDED_KEY_USAGE ,
ERR_print_errors_cb , ENGINE_set_ciphers , d2i_KRB5_APREQBODY , UI_method_get_flusher ,
X509_PUBKEY_it , _ossl_old_des_enc_read , PKCS7_ENCRYPT_it , i2d_OCSP_RESPONSE ,
EC_GROUP_get_cofactor , PKCS12_unpack_p7data , d2i_KRB5_AUTHDATA , OCSP_copy_nonce ,
KRB5_AUTHDATA_new , OCSP_RESPDATA_new , EC_GFp_mont_method , OCSP_REVOKEDINFO_free ,
UI_get_ex_data , KRB5_APREQBODY_free , EC_GROUP_get0_generator , UI_get_default_method ,
X509V3_set_nconf , PKCS12_item_i2d_encrypt , X509_add1_ext_i2d , PKCS7_SIGNER_INFO_it ,
KRB5_PRINCNAME_new , PKCS12_SAFEBAG_it , EC_GROUP_get_order , d2i_OCSP_RESPID ,
OCSP_request_verify , NCONF_get_number_e , _ossl_old_des_decrypt3 , X509_signature_print ,
OCSP_SINGLERESP_free , ENGINE_load_builtin_engines , i2d_OCSP_ONEREQ ,
OCSP_REQUEST_add_ext , OCSP_RESPBYTES_new , EVP_MD_CTX_create , OCSP_resp_find_status ,
X509_ALGOR_it , ASN1_TIME_it , OCSP_request_set1_name , OCSP_ONEREQ_get_ext_count ,
UI_get0_result , PKCS12_AUTHSAFES_it , EVP_aes_256_ecb , PKCS12_pack_authsafes ,
ASN1_IA5STRING_it , UI_get_input_flags , EC_GROUP_set_generator ,
_ossl_old_des_string_to_2keys , OCSP_CERTID_free , X509_CERT_AUX_it , CERTIFICATEPOLICIES_it ,
_ossl_old_des_ede3_cbc_encrypt , RAND_set_rand_engine , DSO_get_loaded_filename ,
X509_ATTRIBUTE_it , OCSP_ONEREQ_get_ext_by_NID , PKCS12_decrypt_skey , KRB5_AUTHENT_it ,
UI_dup_error_string , RSAPublicKey_it , i2d_OCSP_REQUEST , PKCS12_x509crl2certbag ,
OCSP_SERVICELOC_it , ASN1_item_sign , X509_CRL_set_issuer_name , OBJ_NAME_do_all_sorted ,
i2d_OCSP_BASICRESP , i2d_OCSP_RESPBYTES , PKCS12_unpack_p7encdata , HMAC_CTX_init ,
ENGINE_get_digest , OCSP_RESPONSE_print , KRB5_TKTBODY_it , ACCESS_DESCRIPTION_it ,
PKCS7_ISSUER_AND_SERIAL_it , PBE2PARAM_it , PKCS12_certbag2x509crl , PKCS7_SIGNED_it ,
ENGINE_get_cipher , i2d_OCSP_CRLID , OCSP_SINGLERESP_new , ENGINE_cmd_is_executable ,
RSA_up_ref , ASN1_GENERALSTRING_it , ENGINE_register_DSA , X509V3_EXT_add_nconf_sk ,
ENGINE_set_load_pubkey_function , PKCS8_decrypt , PEM_bytes_read_bio , DIRECTORYSTRING_it ,
d2i_OCSP_CRLID , EC_POINT_is_on_curve , CRYPTO_set_locked_mem_ex_functions ,
d2i_KRB5_CHECKSUM , ASN1_item_dup , X509_it , BN_mod_add , KRB5_AUTHDATA_free ,
_ossl_old_des_cbc_cksum , ASN1_item_verify , CRYPTO_set_mem_ex_functions ,
EC_POINT_get_jprojective_coordinates_GFp , ZLONG_it , CRYPTO_get_locked_mem_ex_functions ,
ASN1_TIME_check , UI_get0_user_data , HMAC_CTX_cleanup , DSA_up_ref ,
_ossl_old_des_ede3_cfb64_encrypt , ASN1_BMPSTRING_it , ASN1_tag2bit , UI_method_set_flusher ,
X509_ocspid_print , KRB5_ENCDATA_it , ENGINE_get_load_pubkey_function , UI_add_user_data ,
OCSP_REQUEST_delete_ext , UI_get_method , OCSP_ONEREQ_free , ASN1_PRINTABLESTRING_it ,
X509_CRL_set_nextUpdate , OCSP_REQUEST_it , OCSP_BASICRESP_it , AES_ecb_encrypt ,
BN_mod_sqr , NETSCAPE_CERT_SEQUENCE_it , GENERAL_NAMES_it , AUTHORITY_INFO_ACCESS_it ,
ASN1_FBOOLEAN_it , UI_set_ex_data , _ossl_old_des_string_to_key , ENGINE_register_all_RSA ,
d2i_KRB5_PRINCNAME , OCSP_RESPBYTES_it , X509_CINF_it , ENGINE_unregister_digests ,
d2i_EDIPARTYNAME , d2i_OCSP_SERVICELOC , ENGINE_get_digests , _ossl_old_des_set_odd_parity ,
OCSP_RESPDATA_free , d2i_KRB5_TICKET , OTHERNAME_it , EVP_MD_CTX_cleanup ,
d2i_ASN1_GENERALSTRING , X509_CRL_set_version , BN_mod_sub ,
OCSP_SINGLERESP_get_ext_by_NID , ENGINE_get_ex_new_index , OCSP_REQUEST_free ,
OCSP_REQUEST_add1_ext_i2d , X509_VAL_it , EC_POINTS_make_affine , EC_POINT_mul ,

X509V3_EXT_add_nconf , X509_TRUST_set , X509_CRL_add1_ext_i2d , _ossl_old_des_fcrypt ,
DISPLAYTEXT_it , X509_CRL_set_lastUpdate , OCSP_BASICRESP_free ,
OCSP_BASICRESP_add1_ext_i2d , d2i_KRB5_AUTHENTBODY , CRYPTO_set_ex_data_implementation
, KRB5_ENCDATA_new , DSO_up_ref , OCSP_crl_reason_str , UI_get0_result_string ,
ASN1_GENERALSTRING_new , X509_SIG_it , ERR_set_implementation , ERR_load_EC_strings ,
UI_get0_action_string , OCSP_ONEREQ_get_ext , EC_POINT_method_of , i2d_KRB5_APREQBODY ,
_ossl_old_des_ecb3_encrypt , CRYPTO_get_mem_ex_functions , ENGINE_get_ex_data ,
UI_destroy_method , ASN1_item_i2d_bio , OCSP_ONEREQ_get_ext_by_OBJ , ASN1_primitive_new ,
ASN1_PRINTABLE_it , EVP_aes_192_ecb , OCSP_SIGNATURE_new , LONG_it ,
ASN1_VISIBLESTRING_it , OCSP_SINGLERESP_add1_ext_i2d , d2i_OCSP_CERTID , ASN1_item_d2i_fp ,
CRL_DIST_POINTS_it , GENERAL_NAME_print , OCSP_SINGLERESP_delete_ext ,
PKCS12_SAFEBAGS_it , d2i_OCSP_SIGNATURE , OCSP_request_add1_nonce ,
ENGINE_set_cmd_defns , OCSP_SERVICELC_free , EC_GROUP_free , ASN1_BIT_STRING_it ,
X509_REQ_it , _ossl_old_des_cbc_encrypt , ERR_unload_strings , PKCS7_SIGN_ENVELOPE_it ,
EDIPARTYNAME_free , OCSP_REQINFO_free , EC_GROUP_new_curve_GFp ,
OCSP_REQUEST_get1_ext_d2i , PKCS12_item_pack_safebag , asn1_ex_c2i , ENGINE_register_digests
, i2d_OCSP_REVOKEDINFO , asn1_enc_restore , UI_free , UI_new_method , EVP_EncryptInit_ex ,
X509_pubkey_digest , EC_POINT_invert , OCSP_basic_sign , i2d_OCSP_RESPID , OCSP_check_nonce ,
ENGINE_ctrl_cmd , d2i_KRB5_ENCKEY , OCSP_parse_url , OCSP_SINGLERESP_get_ext ,
OCSP_CRLID_free , OCSP_BASICRESP_get1_ext_d2i , RSA_PrivateKey_it , ENGINE_register_all_DH ,
i2d_EDIPARTYNAME , EC_POINT_get_affine_coordinates_GFp , OCSP_CRLID_new ,
ENGINE_get_flags , OCSP_ONEREQ_it , UI_process , ASN1_INTEGER_it , EVP_CipherInit_ex ,
UI_get_string_type , ENGINE_unregister_DH , ENGINE_register_all_DSA ,
OCSP_ONEREQ_get_ext_by_critical , bn_dup_expand , OCSP_cert_id_new , BASIC_CONSTRAINTS_it
, BN_mod_add_quick , EC_POINT_new , EVP_MD_CTX_destroy , OCSP_RESPBYTES_free ,
EVP_aes_128_cbc , OCSP_SINGLERESP_get1_ext_d2i , EC_POINT_free , DH_up_ref ,
X509_NAME_ENTRY_it , UI_get_ex_new_index , BN_mod_sub_quick , OCSP_ONEREQ_add_ext ,
OCSP_request_sign , EVP_DigestFinal_ex , ENGINE_set_digests , OCSP_id_issuer_cmp ,
OBJ_NAME_do_all , EC_POINTs_mul , ENGINE_register_complete , X509V3_EXT_nconf_nid ,
ASN1_SEQUENCE_it , UI_set_default_method , RAND_query_egd_bytes , UI_method_get_writer ,
UI_OpenSSL , PEM_def_callback , ENGINE_cleanup , DIST_POINT_it , OCSP_SINGLERESP_it ,
d2i_KRB5_TKTBODY , EC_POINT_cmp , OCSP_REVOKEDINFO_new , i2d_OCSP_CERTSTATUS ,
OCSP_basic_add1_nonce , ASN1_item_ex_d2i , BN_mod_lshift1_quick , UI_set_method ,
OCSP_id_get0_info , BN_mod_sqrt , EC_GROUP_copy , KRB5_ENCDATA_free ,
_ossl_old_des_cfb_encrypt , OCSP_SINGLERESP_get_ext_by_OBJ , OCSP_cert_to_id ,
OCSP_RESPID_new , OCSP_RESPDATA_it , d2i_OCSP_RESPDATA , ENGINE_register_all_complete ,
OCSP_check_validity , PKCS12_BAGS_it , OCSP_url_svcloc_new , ASN1_template_free ,
OCSP_SINGLERESP_add_ext , KRB5_AUTHENTBODY_it , X509_supported_extension ,
i2d_KRB5_AUTHDATA , UI_method_get_opener , ENGINE_set_ex_data , OCSP_REQUEST_print ,
CBIGNUM_it , KRB5_TICKET_new , KRB5_APREQ_new , EC_GROUP_get_curve_GFp ,
KRB5_ENCKEY_new , ASN1_template_d2i , _ossl_old_des_quad_cksum , OCSP_single_get0_status ,
BN_swap , POLICYINFO_it , ENGINE_set_destroy_function , asn1_enc_free , OCSP_RESPID_it ,
EC_GROUP_new , EVP_aes_256_cbc , i2d_KRB5_PRINCNAME , _ossl_old_des_encrypt2 ,
_ossl_old_des_encrypt3 , PKCS8_PRIV_KEY_INFO_it , OCSP_REQINFO_it , PBEPARAM_it ,
KRB5_AUTHENTBODY_new , X509_CRL_add0_revoked , EDIPARTYNAME_it , NETSCAPE_SPKI_it ,
UI_get0_test_string , ENGINE_get_cipher_engine , ENGINE_register_all_ciphers , EC_POINT_copy ,
BN_kronecker , _ossl_old_des_edec3_ofb64_encrypt , UI_method_get_reader ,
OCSP_BASICRESP_get_ext_count , ASN1_ENUMERATED_it , UI_set_result , i2d_KRB5_TICKET ,

X509_print_ex_fp , EVP_CIPHER_CTX_set_padding , d2i_OCSP_RESPONSE , ASN1_UTCTIME_it ,
_ossl_old_des_enc_write , OCSP_RESPONSE_new , AES_set_encrypt_key , OCSP_resp_count ,
KRB5_CHECKSUM_new , OCSP_onereq_get0_id , ENGINE_set_default_ciphers , NOTICEREF_it ,
X509V3_EXT_CRL_add_nconf , OCSP_REVOKEDINFO_it , AES_encrypt , OCSP_REQUEST_new ,
ASN1_ANY_it , CRYPTO_ex_data_new_class , _ossl_old_des_ncbc_encrypt , i2d_KRB5_TKTBODY ,
EC_POINT_clear_free , AES_decrypt , asn1_enc_init , UI_get_result_maxsize , OCSP_CERTID_new ,
ENGINE_unregister RAND , UI_method_get_closer , d2i_KRB5_ENCDATA ,
OCSP_request_onereq_count , OCSP_basic_verify , KRB5_AUTHENTBODY_free , ASN1_item_d2i ,
ASN1_primitive_free , i2d_EXTENDED_KEY_USAGE , i2d_OCSP_SIGNATURE , asn1_enc_save ,
_ossl_old_des_pcbc_encrypt , PKCS12_MAC_DATA_it , OCSP_accept_responses_new , asn1_do_lock ,
PKCS7_ATTR_VERIFY_it , KRB5_APREQBODY_it , i2d_OCSP_SINGLERESP , ASN1_item_ex_new ,
UI_add_verify_string , _ossl_old_des_set_key , KRB5_PRINCNAME_it , EVP_DecryptInit_ex ,
i2d_OCSP_CERTID , ASN1_item_d2i_bio , EC_POINT_dbl , asn1_get_choice_selector ,
i2d_KRB5_CHECKSUM , ENGINE_set_table_flags , AES_options , OCSP_id_cmp ,
OCSP_BASICRESP_new , OCSP_REQUEST_get_ext_by_NID , KRB5_APREQ_it ,
ENGINE_get_destroy_function , CONF_set_nconf , ASN1_PRINTABLE_free ,
OCSP_BASICRESP_get_ext_by_NID , DIST_POINT_NAME_it , X509V3_extensions_print ,
_ossl_old_des_cfb64_encrypt , X509_REVOKED_add1_ext_i2d , _ossl_old_des_ofb_encrypt ,
KRB5_TKTBODY_new , ASN1_OCTET_STRING_it , ERR_load_UI_strings , i2d_KRB5_ENCKEY ,
ASN1_template_new , OCSP_SIGNATURE_free , ASN1_item_i2d_fp , KRB5_PRINCNAME_free ,
PKCS7_RECIP_INFO_it , EXTENDED_KEY_USAGE_it , EC_GFp_simple_method ,
EC_GROUP_precompute_mult , OCSP_request_onereq_get0 , UI_method_set_writer ,
KRB5_AUTHENT_new , X509_CRL_INFO_it , DSO_set_name_converter , AES_set_decrypt_key ,
PKCS7_DIGEST_it , PKCS12_x5092certbag , EVP_DigestInit_ex , i2a_ACCESS_DESCRIPTION ,
OCSP_RESPONSE_it , PKCS7_ENC_CONTENT_it , OCSP_request_add0_id , EC_POINT_make_affine ,
DSO_get_filename , OCSP_CERTSTATUS_it , OCSP_request_add1_cert , UI_get0_output_string ,
UI_dup_verify_string , BN_mod_lshift , KRB5_AUTHDATA_it , asn1_set_choice_selector ,
OCSP_basic_add1_status , OCSP_RESPID_free , asn1_get_field_ptr , UI_add_input_string ,
OCSP_CRLID_it , i2d_KRB5_AUTHENTBODY , OCSP_REQUEST_get_ext_count , X509_NAME_it ,
USERNOTICE_it , OCSP_REQINFO_new , OCSP_BASICRESP_get_ext ,
CRYPTO_get_ex_data_implementation , ASN1_item_pack , i2d_KRB5_ENCDATA ,
X509_PURPOSE_set , X509_REQ_INFO_it , UI_method_set_opener , ASN1_item_ex_free ,
ASN1_BOOLEAN_it , ENGINE_get_table_flags , UI_create_method , OCSP_ONEREQ_add1_ext_i2d ,
_shadow_DES_check_key , d2i_OCSP_REQINFO , UI_add_info_string , UI_get_result_minsize ,
ASN1_NULL_it , BN_mod_lshift1 , d2i_OCSP_ONEREQ , OCSP_ONEREQ_new , KRB5_TICKET_it ,
EVP_aes_192_cbc , KRB5_TICKET_free , UI_new , OCSP_response_create ,
_ossl_old_des_xcbc_encrypt , PKCS7_it , OCSP_REQUEST_get_ext_by_critical , ENGINE_set_flags ,
_ossl_old_des_ecb_encrypt , OCSP_response_get1_basic , EVP_Digest , OCSP_ONEREQ_delete_ext ,
ASN1_TBOOLEAN_it , ASN1_item_new , ASN1_TIME_to_generalizedtime , BIGNUM_it ,
AES_cbc_encrypt , ENGINE_get_load_privkey_function , OCSP_RESPONSE_free ,
UI_method_set_reader , i2d_ASN1_T61STRING , EC_POINT_set_to_infinity , ERR_load_OCSP_strings ,
EC_POINT_point2oct , KRB5_APREQ_free , ASN1_OBJECT_it , CONF_modules_load_file ,
CONF_imodule_set_usr_data , ENGINE_set_default_string , CONF_module_get_usr_data ,
ASN1_add_oid_module , CONF_modules_finish , OPENSSL_config , CONF_modules_unload ,
CONF_imodule_get_value , CONF_module_set_usr_data , CONF_parse_list , CONF_module_add ,
CONF_get1_default_config_file , CONF_imodule_get_flags , CONF_imodule_get_module ,
CONF_modules_load , CONF_imodule_get_name , CONF_imodule_get_usr_data ,
CONF_imodule_set_flags , ENGINE_add_conf_module , ERR_peek_last_error_line ,

ERR_peek_last_error_line_data , ERR_peek_last_error , DES_read_2passwords , UI_UTIL_read_pw ,
UI_UTIL_read_pw_string , OPENSSL_add_all_algorithms_noconf , OPENSSL_add_all_algorithms_conf
, OPENSSL_load_builtin_modules , AES_ofb128_encrypt , AES_ctr128_encrypt , AES_cfb128_encrypt
, _ossl_096_des_random_seed , EVP_aes_256_ofb , EVP_aes_192_ofb , EVP_aes_128_cfb128 ,
EVP_aes_256_cfb128 , EVP_aes_128_ofb , EVP_aes_192_cfb128 , CONF_modules_free ,
NCONF_default , OPENSSL_no_config , NCONF_WIN32 , ASN1_UNIVERSALSTRING_new ,
EVP_des_ede_ecb , i2d_ASN1_UNIVERSALSTRING , ASN1_UNIVERSALSTRING_free ,
ASN1_UNIVERSALSTRING_it , d2i_ASN1_UNIVERSALSTRING , EVP_des_ede3_ecb ,
X509_REQ_print_ex , ENGINE_up_ref , BUF_MEM_grow_clean , CRYPTO_realloc_clean , BUF_strlcat
, BIO_indent , BUF_strlcpy , OpenSSLDie , OPENSSL_cleanse , ERR_release_err_state_table ,
EVP_aes_128_cfb8 , EVP_aes_128_cfb1 , EVP_aes_192_cfb8 , FIPS_mode_set , EVP_aes_256_cfb8 ,
DES_ede3_cfb_encrypt , EVP_des_ede3_cfb8 , AES_cfb8_encrypt , EVP_aes_192_cfb1 ,
EVP_des_cfb8 , EVP_aes_256_cfb1 , EVP_des_cfb1 , AES_cfb1_encrypt , EVP_des_ede3_cfb1 ,
FIPS_mode , sk_is_sorted , X509_check_ca , private_idea_set_encrypt_key , HMAC_CTX_set_flags ,
private_SHA_Init , private_CAST_set_key , private_RIPEND160_Init , private_MD5_Init ,
private_RC4_set_key , private_MDC2_Init , private_RC2_set_key , private_MD4_Init ,
private_BF_set_key , d2i_PROXY_CERT_INFO_EXTENSION , PROXY_POLICY_it , i2d_PROXY_POLICY ,
i2d_PROXY_CERT_INFO_EXTENSION , d2i_PROXY_POLICY , PROXY_CERT_INFO_EXTENSION_new ,
PROXY_CERT_INFO_EXTENSION_free , PROXY_CERT_INFO_EXTENSION_it , PROXY_POLICY_free ,
PROXY_POLICY_new , BN_MONT_CTX_set_locked , EVP_sha384 , EVP_sha512 , EVP_sha224 ,
EVP_sha256 , BN_mod_exp_mont_consttime , RSA_X931_hash_id , RSA_padding_check_X931 ,
RSA_verify_PKCS1_PSS , RSA_padding_add_X931 , RSA_padding_add_PKCS1_PSS , PKCS1_MGF1 ,
BN_X931_generate_Xpq , BIO_new_dgram , BN_get0_nist_prime_384 , ERR_set_mark ,
X509_STORE_CTX_set0_crls , ENGINE_set_STORE , ENGINE_register_ECDSA ,
BN_BLINDING_invert_ex , NAME_CONSTRAINTS_free , BN_BLINDING_get_thread_id ,
X509_STORE_CTX_set0_param , POLICY_MAPPING_it , POLICY_CONSTRAINTS_free ,
EVP_PKEY_add1_attr_by_NID , BN_nist_mod_192 , EC_GROUP_get_trinomial_basis ,
GENERAL_SUBTREE_free , NAME_CONSTRAINTS_it , ECDH_get_default_method , PKCS12_add_safe ,
EC_KEY_new_by_curve_name , ENGINE_register_ECDH , SHA512_Update , i2d_ECPrivateKey ,
BN_get0_nist_prime_192 , EC_POINT_set_affine_coordinates_GF2m , BN_GF2m_mod_exp_arr ,
X509_keyid_get0 , pitem_new , BN_GF2m_mod_mul_arr , o2i_ECPrivateKey , EC_KEY_copy ,
BIO_dump_fp , X509_policy_node_get0_parent , EC_GROUP_check_discriminant , i2o_ECPrivateKey ,
EC_KEY_precompute_mult , a2i_IPADDRESS , X509_STORE_CTX_set_depth ,
X509_VERIFY_PARAM_inherit , EC_POINT_point2bn , X509_policy_tree_get0_policies ,
EC_GROUP_new_curve_GF2m , ENGINE_unregister_STORE , EVP_PKEY_get1_EC_KEY ,
ENGINE_get_default_ECDH , EC_KEY_get_conv_form , ASN1_OCTET_STRING_NDEF_it ,
ENGINE_get_static_state , pqueue_iterator , ECDSA_SIG_new , OPENSSL_DIR_end ,
BN_GF2m_mod_sqr , EC_POINT_bn2point , X509_VERIFY_PARAM_set_depth ,
EC_KEY_set_asn1_flag , EC_KEY_get_key_method_data , ECDSA_sign_ex ,
EC_GROUP_get_point_conversion_form , PEM_read_bio_ECParameters ,
EC_GROUP_get_pentanomial_basis , EVP_PKEY_add1_attr_by_txt , BN_BLINDING_set_flags ,
X509_VERIFY_PARAM_set1_policies , X509_VERIFY_PARAM_set1_name ,
X509_VERIFY_PARAM_set_purpose , ECDSA_sign_setup , BN_GF2m_mod_solve_quad_arr ,
EC_KEY_up_ref , POLICY_MAPPING_free , BN_GF2m_mod_div , X509_VERIFY_PARAM_set_flags ,
EC_KEY_free , PEM_write_bio_ECPrivateKey , d2i_EC_PUBKEY , pqueue_print ,
EC_GROUP_have_precompute_mult , EC_KEY_print_fp , BN_GF2m_mod_arr ,
PEM_write_bio_X509_CERT_PAIR , EVP_PKEY_cmp , X509_policy_level_node_count ,
X509_VERIFY_PARAM_new , ECDH_get_ex_data , EVP_PKEY_get_attr , ECDSA_do_sign ,

ENGINE_unregister_ECDH , ECDH_OpenSSL , EC_KEY_set_conv_form , EC_POINT_dup ,
GENERAL_SUBTREE_new , EC_get_builtin_curves , X509_policy_node_get0_qualifiers ,
EVP_PKEY_set1_EC_KEY , BN_GF2m_mod_sqrt_arr , i2d_ECPrivateKey_bio ,
ECPKParameters_print_fp , pqueue_find , ECDSA_SIG_free , PEM_write_bio_ECPKParameters ,
EC_KEY_set_private_key , pqueue_peek , X509_policy_node_get0_policy , PKCS12_add_safes ,
BN_BLINDING_convert_ex , X509_policy_tree_free , OPENSSL_ia32cap_loc , BN_GF2m_poly2arr ,
BN_get0_nist_prime_224 , i2d_ECParameters , i2d_ECPKParameters , BN_GENCB_call ,
d2i_ECPKParameters , ENGINE_set_ECDH , NAME_CONSTRAINTS_new , SHA256_Init ,
EC_KEY_get0_public_key , PEM_write_bio_EC_PUBKEY , ECParameters_print ,
ASN1_generate_nconf , BUF_memdup , BN_GF2m_mod_mul , EC_GROUP_set_seed ,
X509_VERIFY_PARAM_set_trust , EVP_PKEY_get_attr_count , EC_GROUP_get_curve_GF2m ,
BN_is_prime_ex , X509_STORE_CTX_get0_param , PEM_read_X509_CERT_PAIR ,
X509_STORE_set_depth , ECDSA_get_ex_data , SHA224 , BIO_dump_indent_fp , EC_KEY_set_group ,
BUF_strndup , BN_GF2m_mod , X509_REQ_check_private_key , EC_GROUP_get_seed_len ,
PEM_read_bio_EC_PUBKEY , i2d_EC_PUBKEY , ECDSA_get_default_method , ASN1_put_eoc ,
X509_STORE_CTX_get_explicit_policy , X509_VERIFY_PARAM_table_cleanup ,
X509_VERIFY_PARAM_free , EC_METHOD_get_field_type , EC_GFp_nist_method ,
EC_GROUP_set_curve_name , X509_CERT_PAIR_it , BN_GF2m_mod_sqr_arr , RSA_setup_blinding ,
BIO_s_datagram , sk_find_ex , EC_GROUP_set_curve_GF2m , ENGINE_set_default_ECDSA ,
POLICY_CONSTRAINTS_new , BN_GF2m_mod_sqrt , ECDH_set_default_method ,
EC_KEY_generate_key , SHA384_Update , BN_GF2m_arr2poly , EC_GROUP_check ,
d2i_ECPrivateKey_bio , EC_KEY_insert_key_method_data , X509_VERIFY_PARAM_get_depth ,
SHA224_Final , SHA224_Update , d2i_ECPrivateKey , ASN1_item_ndef_i2d , ERR_pop_to_mark ,
ENGINE_register_all_STORE , X509_policy_level_get0_node , i2d_PKCS7_NDEF ,
EC_GROUP_get_degree , ASN1_generate_v3 , X509_policy_tree_level_count , BN_GF2m_add ,
EC_KEY_get0_group , X509_CERT_PAIR_free , BN_nist_mod_224 , SHA512_Final ,
i2d_EC_PUBKEY_bio , BIO_dgram_non_fatal_error , EC_GROUP_get_asn1_flag ,
ECDH_get_ex_new_index , v2i_ASN1_BIT_STRING , X509_STORE_CTX_set_default ,
BN_GF2m_mod_inv , BN_GF2m_mod_exp , EC_GROUP_get0_seed , BN_GF2m_mod_div_arr ,
ENGINE_set_ECDSA , ECPKParameters_print , EC_KEY_get0_private_key , PEM_write_EC_PUBKEY ,
X509_VERIFY_PARAM_set1 , ECDH_set_method , v2i_GENERAL_NAME_ex , ECDH_set_ex_data ,
BN_nist_mod_521 , X509_policy_tree_get0_level , EC_GROUP_set_point_conversion_form ,
PEM_read_EC_PUBKEY , i2d_ECDSA_SIG , ECDSA_OpenSSL , EC_KEY_get_enc_flags ,
ASN1_const_check_infinite_end , EVP_PKEY_delete_attr , ECDSA_set_default_method ,
EC_POINT_set_compressed_coordinates_GF2m , EC_GROUP_cmp , BN_get0_nist_prime_256 ,
SHA224_Init , PEM_read_ECPrivateKey , SHA512_Init , BN_set_negative , ERR_load_ECDSA_strings ,
EC_GROUP_get_basis_type , i2v_ASN1_BIT_STRING , BN_nist_mod_384 , i2d_X509_CERT_PAIR ,
PEM_write_ECPKParameters , ECDH_compute_key , ENGINE_register_all_ECDH , pqueue_pop ,
POLICY_CONSTRAINTS_it , EVP_PKEY_get_attr_by_OBJ , X509_VERIFY_PARAM_add0_policy ,
BN_GF2m_mod_solve_quad , SHA256 , i2d_ECPrivateKey_fp , X509_policy_tree_get0_user_policies ,
OPENSSL_DIR_read , ENGINE_register_all_ECDSA , X509_VERIFY_PARAM_lookup ,
EC_POINT_get_affine_coordinates_GF2m , EC_GROUP_dup , ENGINE_get_default_ECDSA ,
EC_KEY_new , SHA256_Transform , EC_KEY_set_enc_flags , ECDSA_verify , EC_POINT_point2hex ,
ENGINE_get_STORE , SHA512 , ECDSA_do_sign_ex , ECDSA_do_verify , d2i_ECPrivateKey_fp ,
SHA512_Transform , X509_STORE_set1_param , PEM_write_ECPrivateKey , EC_KEY_set_public_key ,
PEM_read_ECPKParameters , X509_CERT_PAIR_new , ENGINE_register_STORE ,
RSA_generate_key_ex , DSA_generate_parameters_ex , ECParameters_print_fp ,
X509V3_NAME_from_section , EVP_PKEY_add1_attr , POLICY_MAPPINGS_it , GENERAL_SUBTREE_it

, EC_GROUP_get_curve_name , PEM_write_X509_CERT_PAIR , BIO_dump_indent_cb ,
d2i_X509_CERT_PAIR , asn1_const_Finish , i2d_EC_PUBKEY_fp , BN_nist_mod_256 ,
X509_VERIFY_PARAM_add0_table , pqueue_free , BN_BLINDING_create_param , ECDSA_size ,
d2i_EC_PUBKEY_bio , BN_get0_nist_prime_521 , BN_generate_prime_ex ,
EC_GROUP_new_by_curve_name , SHA256_Final , DH_generate_parameters_ex ,
PEM_read_bio_ECPrivateKey , ENGINE_get_ECDH , d2i_ECDSA_SIG , BN_is_prime_fasttest_ex ,
ECDSA_sign , X509_policy_check , EVP_PKEY_get_attr_by_NID , ENGINE_get_ECDSA , EVP_ecdsa ,
BN_BLINDING_get_flags , PKCS12_add_cert , ERR_load_ECDH_strings , EC_KEY_dup ,
EVP_CIPHER_CTX_rand_key , ECDSA_set_method , a2i_IPADDRESS_NC , d2i_ECParameters ,
X509_POLICY_NODE_print , SHA384_Init , EC_GF2m_simple_method , ECDSA_set_ex_data ,
SHA384_Final , PKCS7_set_digest , EC_KEY_print , ECDSA_get_ex_new_index , SHA384 ,
POLICY_MAPPING_new , X509_STORE_CTX_get0_policy_tree , EC_GROUP_set_asn1_flag ,
EC_KEY_check_key , d2i_EC_PUBKEY_fp , PKCS7_set0_type_other , PEM_read_bio_X509_CERT_PAIR
, pqueue_next , EVP_PKEY_add1_attr_by_OBJ , X509_VERIFY_PARAM_set_time , pqueue_new ,
ENGINE_set_default_ECDH , PKCS12_add_key , DSO_merge , EC_POINT_hex2point , BIO_dump_cb ,
SHA256_Update , pqueue_insert , pitem_free , BN_GF2m_mod_inv_arr , ENGINE_unregister_ECDSA
, BN_BLINDING_set_thread_id , get_rfc3526_prime_8192 , X509_VERIFY_PARAM_clear_flags ,
get_rfc2409_prime_1024 , DH_check_pub_key , get_rfc3526_prime_2048 ,
get_rfc3526_prime_6144 , get_rfc3526_prime_1536 , get_rfc3526_prime_3072 ,
get_rfc3526_prime_4096 , get_rfc2409_prime_768 , X509_VERIFY_PARAM_get_flags ,
EVP_CIPHER_CTX_new , EVP_CIPHER_CTX_free , Camellia_cbc_encrypt , Camellia_cfb128_encrypt ,
Camellia_cfb1_encrypt , Camellia_cfb8_encrypt , Camellia_ctr128_encrypt , Camellia_decrypt ,
Camellia_ecb_encrypt , Camellia_encrypt , Camellia_ofb128_encrypt , Camellia_set_key ,
EVP_camellia_128_cbc , EVP_camellia_128_cfb128 , EVP_camellia_128_cfb1 ,
EVP_camellia_128_cfb8 , EVP_camellia_128_ecb , EVP_camellia_128_ofb , EVP_camellia_192_cbc ,
EVP_camellia_192_cfb128 , EVP_camellia_192_cfb1 , EVP_camellia_192_cfb8 ,
EVP_camellia_192_ecb , EVP_camellia_192_ofb , EVP_camellia_256_cbc , EVP_camellia_256_cfb128
, EVP_camellia_256_cfb1 , EVP_camellia_256_cfb8 , EVP_camellia_256_ecb , EVP_camellia_256_ofb
, a2i_ipadd , EVP_CIPHER_block_size , EVP_CIPHER_CTX_set_app_data , BIO_set_callback_arg ,
BIO_set_flags , BIO_method_type , AES_ige_encrypt , EVP_CIPHER_CTX_nid , EVP_CIPHER_iv_length
, EVP_MD_type , EVP_PKEY_asn1_set_item , i2d_re_X509_tbs , EC_GROUP_get_mont_data ,
X509_VERIFY_PARAM_add1_host , ECDSA_METHOD_get_app_data , sk_deep_copy ,
ECDSA_METHOD_set_app_data , X509_VERIFY_PARAM_get0_peername , BUF_strnlen ,
X509_VERIFY_PARAM_set_hostflags , BIO_hex_string , X509V3_EXT_free ,
X509_VERIFY_PARAM_get0 , X509_VERIFY_PARAM_get0_name , X509_VERIFY_PARAM_get_count ,
ECDSA_METHOD_free , CMS_RecipientInfo_kari_get0_orig_id ,
RSA_padding_add_PKCS1_OAEP_mgf1 , CMS_SharedInfo_encode , ECDSA_METHOD_set_verify ,
RSA_padding_check_PKCS1_OAEP_mgf1 , CMS_RecipientEncryptedKey_get0_id ,
CMS_RecipientInfo_get0_pkey_ctx , ECDSA_METHOD_new , CMS_RecipientInfo_kari_get0_ctx ,
ECDH_KDF_X9_62 , d2i_RSA_OAEP_PARAMS , i2d_RSA_OAEP_PARAMS ,
CMS_RecipientInfo_kari_set0_pkey , OPENSSL_gmtime_diff , CMS_SignerInfo_get0_md_ctx ,
EVP_aes_128_wrap , CMS_RecipientInfo_kari_get0_reks , CMS_SignerInfo_get0_signature ,
EVP_aes_256_cbc_hmac_sha256 , ASN1_TIME_diff , RSA_OAEP_PARAMS_it , EVP_des_ede3_wrap ,
RSA_OAEP_PARAMS_free , DH_KDF_X9_42 , CMS_RecipientEncryptedKey_cert_cmp ,
ECDSA_METHOD_set_sign , DH_compute_key_padded , EVP_aes_128_cbc_hmac_sha256 ,
EVP_aes_192_wrap , CMS_RecipientInfo_kari_get0_alg , CMS_RecipientInfo_kari_orig_id_cmp ,
ECDSA_METHOD_set_sign_setup , ECDSA_METHOD_set_flags , CMS_SignerInfo_get0_pkey_ctx ,
CMS_RecipientInfo_kari_decrypt , ECDSA_METHOD_set_name , CRYPTO_128_unwrap ,

RSA_OAEP_PARAMS_new , CRYPTO_128_wrap , EVP_aes_256_wrap , OCSP_REQ_CTX_nbio_d2i ,
OCSP_REQ_CTX_new , OCSP_set_max_response_length , X509_http_nbio , OCSP_REQ_CTX_nbio ,
OCSP_REQ_CTX_http , CMS_RecipientInfo_encrypt , X509_REVOKED_dup ,
X509_STORE_CTX_get0_store , OCSP_REQ_CTX_get0_mem_bio , OCSP_REQ_CTX_i2d ,
X509_CRL_http_nbio , X509_CRL_diff , X509_STORE_set_lookup_crls_cb , X509_check_ip ,
X509_VERIFY_PARAM_set1_ip , X509_VERIFY_PARAM_set1_host , X509_get_signature_nid ,
X509_get0_signature , X509_check_ip_asc , X509_check_host , X509_check_email ,
X509_VERIFY_PARAM_set1_email , X509_CRL_check_suiteb , X509_VERIFY_PARAM_set1_ip_asc ,
X509_chain_up_ref , X509_chain_check_suiteb , DH_get_2048_224 , PEM_write_bio_DHxparams ,
DH_get_2048_256 , EC_curve_nid2nist , d2i_DHxparams , PEM_write_DHxparams ,
DH_get_1024_160 , EC_curve_nist2nid , i2d_DHxparams , OPENSSL_showfatal ,
OPENSSL_cpuid_setup , OPENSSL_stderr , ASN1_item_sign_ctx , i2d_RSA_PSS_PARAMS ,
X509_sign_ctx , RSA_PSS_PARAMS_free , RSA_PSS_PARAMS_it , d2i_RSA_PSS_PARAMS ,
X509_signature_dump , X509_CRL_sign_ctx , RSA_PSS_PARAMS_new , X509_REQ_sign_ctx ,
RAND_set_fips_drbg_type , CMS_RecipientInfo_set0_password , CMS_decrypt_set1_password ,
CMS_add0_recipient_password , PKCS5_pbkdf2_set , EVP_aes_256_cbc_hmac_sha1 ,
CRYPTO_gcm128_finish , CRYPTO_gcm128_encrypt_ctr32 , CRYPTO_gcm128_decrypt_ctr32 ,
CRYPTO_gcm128_decrypt , CRYPTO_gcm128_init , CRYPTO_ccm128_aad , CRYPTO_ccm128_decrypt
 , CRYPTO_ccm128_tag , CRYPTO_gcm128_new , CRYPTO_nistcts128_decrypt , CRYPTO_ccm128_init
 , CRYPTO_gcm128_aad , CRYPTO_nistcts128_encrypt_block , CRYPTO_ccm128_setiv ,
ENGINE_load_rdrand , CRYPTO_ccm128_encrypt_ccm64 , CRYPTO_gcm128_tag ,
EVP_aes_128_cbc_hmac_sha1 , CRYPTO_nistcts128_encrypt , CRYPTO_gcm128_setiv ,
CRYPTO_nistcts128_decrypt_block , EVP_rc4_hmac_md5 , CRYPTO_xts128_encrypt ,
CRYPTO_gcm128_encrypt , CRYPTO_ccm128_encrypt , CRYPTO_ccm128_decrypt_ccm64 ,
CRYPTO_gcm128_release , CRYPTO_ctr128_encrypt_ctr32 , CMAC_Final , CMAC_CTX_new ,
CMAC_resume , CMAC_Update , CMAC_Init , CMAC_CTX_cleanup , CMAC_CTX_get0_cipher_ctx ,
CMAC_CTX_free , CMAC_CTX_copy , EVP_aes_192_ccm , private_SHA384_Init , EVP_aes_256_gcm ,
RAND_init_fips , private_SHA256_Init , X509_ALGOR_set_md , EVP_aes_192_gcm ,
private_SEED_set_key , EVP_aes_128_ccm , private_SHA1_Init , RSA_verify_PKCS1_PSS_mgf1 ,
private_AES_set_encrypt_key , EVP_aes_256_ccm , private_DES_set_key_unchecked ,
EC_KEY_set_flags , EC_KEY_clear_flags , EVP_aes_128_gcm , private_SHA512_Init , EVP_aes_256_xts
 , private_WHIRLPOOL_Init , private_AES_set_decrypt_key , private_SHA224_Init , EVP_aes_128_xts ,
RSA_padding_add_PKCS1_PSS_mgf1 , EC_KEY_get_flags , EVP_aes_256_ctr , EVP_aes_128_ctr ,
ERR_add_error_vdata , EVP_PKEY_meth_copy , EVP_PKEY_meth_get0_info , EVP_aes_192_ctr ,
EC_KEY_set_public_key_affine_coordinates , SRP_Verify_B_mod_N , SRP_VBASE_init ,
SRP_Verify_A_mod_N , SRP_Calc_A , SRP_check_known_gN_param , SRP_VBASE_new , SRP_Calc_B ,
SRP_Calc_x , SRP_get_default_gN , SRP_Calc_client_key , SRP_VBASE_free , SRP_Calc_u ,
SRP_create_verifier_BN , SRP_create_verifier , SRP_Calc_server_key , SRP_VBASE_get_by_user ,
OPENSSL_gmtime_adj , OPENSSL_gmtime , OPENSSL_strncasecmp , OPENSSL_memcmp ,
OPENSSL_strcasecmp , CRYPTO_cfb128_8_encrypt , CRYPTO_cfb128_encrypt ,
CRYPTO_cbc128_decrypt , CRYPTO_cts128_encrypt_block , CRYPTO_cts128_decrypt ,
CRYPTO_ofb128_encrypt , CRYPTO_ctr128_encrypt , CRYPTO_cbc128_encrypt ,
CRYPTO_cfb128_1_encrypt , CRYPTO_cts128_decrypt_block , CRYPTO_cts128_encrypt ,
EVP_read_pw_string_min , UI_method_set_prompt_constructor ,
UI_method_get_prompt_constructor , EVP_CIPHER_CTX_copy , X509_subject_name_hash_old ,
X509_issuer_name_hash_old , X509_STORE_CTX_get0_current_issuer ,
X509_STORE_CTX_get0_parent_ctx , X509_STORE_CTX_get0_current_crl ,
X509_STORE_set_verify_cb , OCSP_REQ_CTX_set1_req , OCSP_REQ_CTX_add1_header ,

DHparams_dup , DSAParams_dup , TS_RESP_CTX_free , EVP_MD_flags , ASN1_TIME_set_string , X509_NAME_hash_old , TS_CONF_set_signer_cert , TS_REQ_get_ext_by_OBJ , EVP_PKEY_CTX_new_id , TS_TST_INFO_get_ext_by_critical , EVP_PKEY_asn1_set_ctrl , TS_TST_INFO_get_ext , ASN1_PCTX_set_cert_flags , EVP_PKEY_meth_set_copy , TS_REQ_to_TS_VERIFY_CTX , TS_ACCURACY_set_micros , EVP_PKEY_set_type , DSO_pathbyaddr , check_defer , TS_ASN1_INTEGER_print_bio , TS_ext_print_bio , EVP_PKEY_verify_recover , BIO_new_PKCS7 , EVP_PKEY_meth_set_paramgen , EVP_PKEY_paramgen , PKCS5_PBKDF2_HMAC , EVP_PKEY_meth_set_keygen , OBJ_find_sigid_algs , d2i_ESS_CERT_ID , GENERAL_NAME_get0_otherName , d2i_ASN1_SEQUENCE_ANY , i2d_TS_REQ_fp , ENGINE_set_pkey_meths , d2i_ASN1_SET_ANY , GENERAL_NAME_cmp , TS_TST_INFO_set_msg_imprint , ESS_SIGNING_CERT_free , EVP_PKEY_asn1_free , EVP_PKEY_meth_set_cleanup , TS_X509_ALGOR_print_bio , i2d_ASN1_bio_stream , PEM_write_bio_ASN1_stream , ASN1_PCTX_free , ENGINE_unregister_pkey_asn1_meths , X509_check_akid , ASN1_BIT_STRING_check , NAME_CONSTRAINTS_check , ASN1_PCTX_get_str_flags , TS_ACCURACY_get_micros , ESS_ISSUER_SERIAL_dup , TS_CONF_set_clock_precision_digits , PEM_read_bio_Parameters , EVP_PKEY_derive_set_peer , TS_RESP_get_tst_info , TS_ACCURACY_free , NETSCAPE_X509_new , ASN1_GENERALIZEDTIME_adj , TS_CONF_set_def_policy , TS_RESP_CTX_set_certs , PKCS7_stream , TS_VERIFY_CTX_init , TS_MSG_IMPRINT_free , ENGINE_unregister_pkey_meths , ESS_CERT_ID_free , ASN1_PCTX_new , TS_CONF_set_policies , EVP_PKEY_verify_init , TS_CONF_set_crypto_device , a2i_GENERAL_NAME , TS_TST_INFO_set_serial , EVP_PKEY_id , EVP_PKEY_meth_find , TS_MSG_IMPRINT_new , TS_REQ_new , PEM_write_bio_CMS_stream , EVP_PKEY_CTX_get0_peerkey , i2d_TS_RESP_bio , TS_RESP_CTX_add_failure_info , TS_RESP_CTX_set_clock_precision_digits , TS_REQ_get_exts , EVP_PKEY_meth_free , TS_REQ_free , BIO_asn1_get_suffix , TS_MSG_IMPRINT_set_msg , d2i_TS_STATUS_INFO , TS_RESP_CTX_add_flags , X509_time_adj_ex , d2i_TS_REQ_bio , ESS_SIGNING_CERT_dup , ASN1_PCTX_set_oid_flags , TS_CONF_set_accuracy , WHIRLPOOL_Update , EVP_PKEY_meth_new , TS_TST_INFO_set_tsa , EVP_PKEY_meth_add0 , ERR_remove_thread_state , PKCS7_add_attrib_content_type , TS_TST_INFO_set_accuracy , EVP_MD_do_all , i2d_TS_STATUS_INFO , BIO_asn1_set_suffix , EVP_PKEY_get0 , TS_REQ_set_version , EVP_PBE_alg_add_type , TS_CONF_set_ordering , d2i_ESS_SIGNING_CERT , EVP_PKEY_CTX_get_operation , X509_STORE_get1_certs , d2i_TS_MSG_IMPRINT_fp , ISSUING_DIST_POINT_it , EVP_PKEY_CTX_free , EVP_CIPHER_do_all_sorted , ASN1_TYPE_cmp , EVP_PKEY_asn1_copy , EVP_PKEY_meth_set_signctx , ENGINE_get_pkey_meth_engine , i2d_NETSCAPE_X509 , TS_RESP_CTX_get_request , TS_TST_INFO_get_ext_count , GENERAL_NAME_set0_othername , TS_REQ_get_ext_d2i , EVP_PKEY_CTX_get_cb , TS_STATUS_INFO_new , TS_TST_INFO_get_tsa , CRYPTO_THREADID_get_callback , TS_RESP_verify_signature , TS_RESP_CTX_get_tst_info , TS_TST_INFO_set_version , X509_CRL_get0_by_serial , TS_TST_INFO_get_accuracy , PEM_write_bio_Parameters , ENGINE_set_pkey_asn1_meths , TS_TST_INFO_dup , TS_RESP_CTX_add_md , PKCS7_add1_attrib_digest , CMS_add1_crl , ESS_ISSUER_SERIAL_new , ISSUING_DIST_POINT_free , TS_RESP_free , CMS_ContentInfo_print_ctx , CRYPTO_THREADID_hash , X509_CRL_set_default_method , ENGINE_register_all_pkey_asn1_meths , TS_ACCURACY_dup , TS_RESP_get_token , TS_ACCURACY_get_millis , TS_CONF_set_signer_key , ENGINE_get_pkey_asn1_meth_str , ASN1_PCTX_set_str_flags , ESS_ISSUER_SERIAL_free , TS_TST_INFO_delete_ext , i2d_TS_REQ , EVP_PKEY_derive , X509_CRL_get0_by_cert , EVP_PBE_find , ESS_SIGNING_CERT_new , BIO_f_asn1 , EVP_PKEY_asn1_find_str , d2i_TS_REQ , EVP_PKEY_CTX_get0_pkey , TS_CONF_set_ess_cert_id_chain , TS_TST_INFO_set_policy_id , EVP_PKEY_decrypt_old , TS_TST_INFO_get_nonce , PKCS7_SIGNER_INFO_get0_algs ,

TS_RESP_create_response , NETSCAPE_X509_it , TS_RESP_CTX_set_def_policy , EVP_DigestSignFinal , X509_CRL_METHOD_new , WHIRLPOOL_Final , EVP_PKEY_verify ,
TS_RESP_CTX_set_status_info_cond , ENGINE_register_all_pkey_meths ,
TS_RESP_CTX_set_extension_cb , TS_VERIFY_CTX_new , i2d_ESS_CERT_ID , ASN1_PCTX_set_flags ,
EVP_PKEY_meth_set_encrypt , EVP_PKEY_asn1_set_param , EVP_whirlpool , i2d_TS_REQ_bio ,
PKCS7_print_ctx , TS_MSG_IMPRINT_dup , X509_PUBKEY_get0_param , OCSP_CERTID_dup ,
b2i_PrivateKey_bio , EVP_CIPHER_do_all , TS_ACCURACY_get_seconds , i2d_ESS_ISSUER_SERIAL ,
TS_RESP_verify_response , d2i_TS_REQ_fp , TS_TST_INFO_free , TS_CONF_set_serial ,
CRYPTO_THREADID_set_callback , TS_REQ_set_cert_req , EVP_PKEY_CTX_get_app_data ,
b2i_PrivateKey , ENGINE_get_pkey_asn1_meths , PKCS5_pbe2_set_iv , HMAC_CTX_copy ,
TS_TST_INFO_get_exts , TS_RESP_print_bio , TS_TST_INFO_get_ordering , d2i_TS_TST_INFO_bio ,
PKCS7_sign_add_signer , CRYPTO_THREADID_set_numeric , i2d_PKCS7_bio_stream ,
EVP_PKEY_meth_set_verifyctx , OBJ_bsearch_ , EVP_PKEY_CTX_set_app_data , TS_REQ_add_ext ,
TS_REQ_get_version , TS_TST_INFO_ext_free , TS_MSG_IMPRINT_get_msg ,
TS_RESP_CTX_set_time_cb , X509_CRL_get_meth_data , TS_RESP_CTX_set_serial_cb ,
TS_REQ_get_ext_by_critical , TS_VERIFY_CTX_free , EVP_PKEY_asn1_get0_info , TS_CONF_set_certs ,
i2b_PublicKey_bio , EVP_PKEY_meth_set_verify , EVP_PKEY_CTX_dup , TS_TST_INFO_get_version ,
ERR_load_TS_strings , TS_TST_INFO_get_msg_imprint , TS_CONF_load_certs , d2i_TS_RESP ,
TS_RESP_CTX_add_policy , TS_TST_INFO_get_ext_d2i , EVP_PKEY_asn1_set_private ,
X509_CRL_match , d2i_TS_TST_INFO_fp , ASN1_STRING_copy , PKCS8_pkey_set0 ,
X509_CRL_set_meth_data , TS_REQ_get_cert_req , TS_TST_INFO_get_policy_id ,
ENGINE_set_default_pkey_meths , EVP_DigestVerifyInit , ASN1_PCTX_set_nm_flags ,
ENGINE_register_pkey_asn1_meths , EVP_PKEY_asn1_get_count , ASN1_bn_print ,
OBJ_bsearch_ex_ , TS_RESP_verify_token , TS_STATUS_INFO_free , TS_VERIFY_CTX_cleanup ,
b2i_PublicKey , i2d_TS_RESP , i2b_PrivateKey_bio , ENGINE_get_pkey_meths ,
d2i_ISSUING_DIST_POINT , TS_TST_INFO_print_bio , BUF_reverse , TS_REQ_get_ext_count ,
ENGINE_pkey_asn1_find_str , ESS_CERT_ID_new , TS_REQ_set_nonce , TS_RESP_CTX_set_accuracy ,
i2d_TS_MSG_IMPRINT_bio , i2d_TS_RESP_fp , EVP_PKEY_meth_set_derive , TS_TST_INFO_add_ext ,
ASN1_PCTX_get_oid_flags , PKCS7_to_TS_TST_INFO , EVP_PKEY_CTX_set_cb , CMS_stream ,
TS_RESP_get_status_info , EVP_PKEY_meth_set_verify_recover , TS_OBJ_print_bio , ASN1_TIME_adj ,
ISSUING_DIST_POINT_new , d2i_ESS_ISSUER_SERIAL , EVP_PKEY_meth_set_init , OBJ_sigid_free ,
EVP_PKEY_sign , EVP_PKEY_paramgen_init , PKCS7_SIGNER_INFO_sign , OBJ_add_sigid ,
EVP_PKEY_asn1_get0 , PKCS8_pkey_get0 , TS_TST_INFO_get_time , TS_ACCURACY_set_seconds ,
TS_CONF_set_default_engine , EVP_MD_do_all_sorted , TS_TST_INFO_new , ASN1_UTCTIME_adj ,
b2i_PVK_bio , GENERAL_NAME_get0_value , EVP_PKEY_print_private , i2b_PVK_bio ,
NETSCAPE_X509_free , EVP_PKEY_decrypt_init , CRYPTO_THREADID_current ,
EVP_PKEY_meth_set_sign , ASN1_PCTX_get_nm_flags , X509_CRL_METHOD_free ,
TS_ACCURACY_new , BN_BLINDING_thread_id , PKCS5_pbe_set0_algor , TS_REQ_get_ext_by_NID ,
EVP_PKEY_meth_set_ctrl , d2i_TS_MSG_IMPRINT , TS_CONF_set_digests , EVP_PKEY_CTX_ctrl ,
TS_REQ_set_msg_imprint , TS_RESP_CTX_set_signer_cert , EVP_PKEY_base_id , PKCS7_final ,
TS_RESP_set_tst_info , TS_RESP_CTX_new , PKCS7_RECIP_INFO_get0_alg ,
GENERAL_NAME_set0_value , OTHERNAME_cmp , d2i_TS_RESP_bio , EVP_PKEY_asn1_add_alias ,
d2i_TS_TST_INFO , EVP_PKEY_derive_init , TS_STATUS_INFO_print_bio , EVP_PKEY_CTX_get_data ,
ASN1_SET_ANY_it , i2d_ISSUING_DIST_POINT , DIST_POINT_set_dpname ,
EVP_PKEY_CTX_set0_keygen_info , X509_PUBKEY_set0_param , TS_REQ_get_nonce ,
TS_TST_INFO_get_serial , OBJ_find_sigid_by_algs , TS_REQ_get_msg_imprint , i2d_CMS_bio_stream ,
EVP_PKEY_print_params , EVP_DigestVerifyFinal , TS_REQ_delete_ext , TS_STATUS_INFO_dup ,
ESS_CERT_ID_dup , TS_RESP_new , TS_TST_INFO_get_ext_by_NID , ASN1_PCTX_get_flags ,

WHIRLPOOL_BitUpdate , i2d_ASN1_SET_ANY , TS_CONF_set_tsa_name , DSO_global_lookup ,
d2i_TS_ACCURACY , ENGINE_set_default_pkey_asn1_meths , TS_REQ_get_policy_id , BN_asc2bn ,
TS_MSG_IMPRINT_print_bio , PEM_write_bio_PKCS7_stream , EVP_PKEY_get_default_digest_nid ,
EVP_PKEY_CTX_ctrl_str , TS_REQ_print_bio , TS_MSG_IMPRINT_get_algo ,
TS_RESP_CTX_set_status_info , EVP_PKEY_keygen_init , EVP_PKEY_CTX_set_data ,
EVP_PKEY_verify_recover_init , d2i_NETSCAPE_X509 , EVP_PKEY_get0_asn1 ,
EVP_PKEY_asn1_set_free , TS_REQ_ext_free , CRYPTO_THREADID_cmp , BIO_new_CMS ,
EVP_PKEY_new_mac_key , BIO_asn1_set_prefix , b2i_PublicKey_bio , EVP_PKEY_asn1_set_public ,
d2i_TS_MSG_IMPRINT_bio , i2d_ASN1_SEQUENCE_ANY , TS_CONF_load_key ,
i2d_ESS_SIGNING_CERT , ASN1_PCTX_get_cert_flags , CRYPTO_THREADID_cpy ,
EVP_PKEY_encrypt_init , EVP_PKEY_encrypt_old , TS_RESP_CTX_set_signer_key ,
SMIME_write_ASN1 , TS_CONF_get_tsa_section , CRYPTO_THREADID_set_pointer ,
TS_TST_INFO_get_ext_by_OBJ , TS_TST_INFO_set_ordering , i2d_TS_TST_INFO_bio ,
TS_MSG_IMPRINT_set_algo , ENGINE_get_pkey_meth , BIO_new_NDEF , EVP_PKEY_asn1_new ,
ENGINE_get_pkey_asn1_meth , X509_STORE_get1_crls , WHIRLPOOL , ASN1_SEQUENCE_ANY_it ,
GENERAL_NAME_dup , TS_REQ_dup , TS_ACCURACY_set_millis , EVP_DigestSignInit ,
EVP_PKEY_keygen , TS_RESP_set_status_info , WHIRLPOOL_Init ,
ENGINE_get_pkey_asn1_meth_engine , d2i_TS_RESP_fp , TS_REQ_set_policy_id ,
EVP_PKEY_CTX_get_keygen_info , EVP_PKEY_set_type_str , EVP_PKEY_meth_set_decrypt ,
TS_TST_INFO_set_time , BIO_asn1_get_prefix , i2d_TS_TST_INFO_fp ,
PKCS7_add0_attr_signing_time , EVP_PKEY_asn1_add0 , ENGINE_register_pkey_meths ,
TS_RESP_dup , TS_TST_INFO_set_nonce , ASN1_item_print , EVP_PKEY_sign_init , TS_REQ_get_ext ,
TS_CONF_load_cert , DSO_METHOD_beos , EVP_PKEY_asn1_find , i2d_TS_TST_INFO ,
EVP_PKEY_CTX_new , EVP_PKEY_print_public , i2d_TS_MSG_IMPRINT , i2d_TS_MSG_IMPRINT_fp ,
i2d_TS_ACCURACY , pqueue_size , CRYPTO_strdup , private_Camellia_set_key , OPENSSL_init ,
BN_X931_derive_prime_ex , EVP_add_alg_module , EVP_CIPHER_CTX_test_flags ,
BN_X931_generate_prime_ex , EVP_CIPHER_CTX_set_flags , EVP_CIPHER_CTX_clear_flags ,
OPENSSL_isservice , ENGINE_load_ssl_client_cert , ENGINE_get_ssl_client_cert_function ,
ENGINE_set_load_ssl_client_cert_function , CMS_RecipientInfo_set0_pkey , CMS_add1_signer ,
CMS_ReceiptRequest_create0 , CMS_set1_eContentType , CMS_get0_eContentType ,
CMS_signed_get_attr_count , CMS_RecipientInfo_decrypt , CMS_signed_add1_attr_by_txt ,
CMS_dataInit , CMS_add1_recipient_cert , i2d_CMS_ReceiptRequest ,
CMS_RecipientInfo_ktri_get0_signer_id , CMS_dataFinal , CMS_unsigned_add1_attr_by_txt ,
CMS_signed_add1_attr_by_NID , CMS_get1_certs , CMS_signed_get_attr_by_NID ,
CMS_unsigned_add1_attr , CMS_unsigned_add1_attr_by_NID , CMS_SignerInfo_get0_signer_id ,
CMS_add1_ReceiptRequest , CMS_RecipientInfo_kekri_id_cmp , CMS_signed_add1_attr_by_OBJ ,
CMS_get1_ReceiptRequest , CMS_get0_content , CMS_ReceiptRequest_new , SMIME_read_ASN1 ,
CMS_add0_recipient_key , CMS_get1_crls , PEM_read_bio_CMS , CMS_ReceiptRequest_it ,
CMS_verify_receipt , CMS_RecipientInfo_kekri_get0_id , CMS_SignedData_init ,
CMS_RecipientInfo_set0_key , CMS_signed_get_attr , CMS_set1_signers_certs , CMS_digest_verify ,
CMS_EncryptedData_encrypt , CMS_add0_cert , CMS_get0_SignerInfos ,
CMS_signed_get0_data_by_OBJ , CMS_ReceiptRequest_get0_values , CMS_get0_signers ,
CMS_SignerInfo_set1_signer_cert , CMS_decrypt_set1_pkey , CMS_add0_RevocationInfoChoice ,
CMS_get0_RecipientInfos , CMS_EncryptedData_decrypt , SMIME_write_CMS ,
CMS_unsigned_get_attr_by_OBJ , CMS_signed_add1_attr , CMS_sign , CMS_is_detached ,
CMS_get0_type , CMS_RecipientInfo_type , CMS_ContentInfo_new , CMS_add_standard_smimecap ,
d2i_CMS_ContentInfo , CMS_signed_get_attr_by_OBJ , PEM_read_CMS , CMS_add_smimecap ,
CMS_unsigned_get_attr_count , CMS_unsigned_delete_attr , CMS_decrypt ,

CMS_EncryptedData_set1_key , i2d_CMS_bio , CMS_data_create , CMS_SignerInfo_sign ,
CMS_SignerInfo_cert_cmp , CMS_digest_create , CMS_compress , d2i_CMS_ReceiptRequest ,
CMS_ContentInfo_it , CMS_data , CMS_SignerInfo_verify , CMS_add_simple_smimecap , CMS_final ,
CMS_ContentInfo_free , CMS_RecipientInfo_ktri_get0_algs , CMS_RecipientInfo_ktri_cert_cmp ,
CMS_unsigned_get_attr , PEM_write_bio_CMS , CMS_unsigned_get0_data_by_OBJ ,
CMS_SignerInfo_verify_content , CMS_add0_crl , CMS_uncompress , CMS_EnvelopedData_create ,
CMS_encrypt , CMS_set_detached , CMS_add1_cert , CMS_SignerInfo_get0_algs ,
CMS_decrypt_set1_key , SMIME_read_CMS , CMS_verify , CMS_unsigned_get_attr_by_NID ,
d2i_CMS_bio , CMS_signed_delete_attr , i2d_CMS_ContentInfo , CMS_sign_receipt ,
ERR_load_CMS_strings , CMS_unsigned_add1_attr_by_OBJ , CMS_add0_CertificateChoices ,
PEM_write_CMS , CMS_ReceiptRequest_free , d2i_X509_ALGORS , COMP_zlib_cleanup ,
i2d_X509_ALGORS , ASN1_STRING_set0 , ASN1_TYPE_set1 , X509at_get0_data_by_OBJ ,
AES_wrap_key , AES_unwrap_key , X509_ALGOR_set0 , X509_ALGOR_get0 , X509_ALGORS_it ,
d2i_X509_EXTENSIONS , OCSP_sendreq_new , OCSP_sendreq_nbio , i2d_X509_EXTENSIONS ,
OCSP_REQ_CTX_free , X509_get1_ocsp , X509_EXTENSIONS_it , EVP_seed_cfb128 , SEED_set_key ,
EVP_seed_ecb , SEED_ecb_encrypt , EVP_seed_cbc , SEED_ofb128_encrypt , SEED_cfb128_encrypt ,
EVP_seed_ofb , SEED_cbc_encrypt , SEED_encrypt , SEED_decrypt , BN_consttime_swap ,
CRYPTO_memcmp , BIO_set_callback , BIO_get_callback_arg , EVP_CIPHER_CTX_iv_length ,
BIO_method_name , EVP_MD_CTX_md , EVP_CIPHER_CTX_flags , EVP_MD_block_size ,
EVP_CIPHER_CTX_get_app_data , EVP_CIPHER_CTX_cipher , EVP_MD_CTX_set_flags ,
EVP_CIPHER_CTX_block_size , EVP_CIPHER_nid , EVP_Cipher , EVP_CIPHER_key_length ,
BIO_test_flags , BIO_get_callback , AES_bi_ige_encrypt , EVP_CIPHER_flags ,
EVP_MD_CTX_clear_flags , EVP_MD_pkey_type , BIO_clear_flags , EVP_MD_CTX_test_flags ,
EVP_MD_size , EVP_CIPHER_CTX_key_length , EVP_MD_type , EVP_CIPHER_iv_length ,
EVP_CIPHER_CTX_nid , AES_ige_encrypt , BIO_method_type , BIO_set_flags , BIO_set_callback_arg ,
EVP_CIPHER_CTX_set_app_data , EVP_CIPHER_block_size , a2i_ipadd , EVP_camellia_256_ofb ,
EVP_camellia_256_ecb , EVP_camellia_256_cfb8 , EVP_camellia_256_cfb1 ,
EVP_camellia_256_cfb128 , EVP_camellia_256_cbc , EVP_camellia_192_ofb , EVP_camellia_192_ecb
 , EVP_camellia_192_cfb8 , EVP_camellia_192_cfb1 , EVP_camellia_192_cfb128 ,
EVP_camellia_192_cbc , EVP_camellia_128_ofb , EVP_camellia_128_ecb , EVP_camellia_128_cfb8 ,
EVP_camellia_128_cfb1 , EVP_camellia_128_cfb128 , EVP_camellia_128_cbc , Camellia_set_key ,
Camellia_ofb128_encrypt , Camellia_encrypt , Camellia_ecb_encrypt , Camellia_decrypt ,
Camellia_ctr128_encrypt , Camellia_cfb8_encrypt , Camellia_cfb1_encrypt ,
Camellia_cfb128_encrypt , Camellia_cbc_encrypt , EVP_CIPHER_CTX_free , EVP_CIPHER_CTX_new ,
X509_VERIFY_PARAM_get_flags , get_rfc2409_prime_768 , get_rfc3526_prime_4096 ,
get_rfc3526_prime_3072 , get_rfc3526_prime_1536 , get_rfc3526_prime_6144 ,
get_rfc3526_prime_2048 , DH_check_pub_key , get_rfc2409_prime_1024 ,
X509_VERIFY_PARAM_clear_flags , get_rfc3526_prime_8192 , BN_BLINDING_set_thread_id ,
ENGINE_unregister_ECDSA , BN_GF2m_mod_inv_arr , pitem_free , pqueue_insert , SHA256_Update
 , BIO_dump_cb , EC_POINT_hex2point , DSO_merge , PKCS12_add_key , ENGINE_set_default_ECDH
 , pqueue_new , X509_VERIFY_PARAM_set_time , EVP_PKEY_add1_attr_by_OBJ , pqueue_next ,
PEM_read_bio_X509_CERT_PAIR , PKCS7_set0_type_other , d2i_EC_PUBKEY_fp , EC_KEY_check_key
 , EC_GROUP_set_asn1_flag , X509_STORE_CTX_get0_policy_tree , POLICY_MAPPING_new , SHA384
 , ECDSA_get_ex_new_index , EC_KEY_print , PKCS7_set_digest , SHA384_Final , ECDSA_set_ex_data
 , EC_GF2m_simple_method , SHA384_Init , X509_POLICY_NODE_print , d2i_ECParameters ,
a2i_IPADDRESS_NC , ECDSA_set_method , EVP_CIPHER_CTX_rand_key , EC_KEY_dup ,
ERR_load_ECDH_strings , PKCS12_add_cert , BN_BLINDING_get_flags , EVP_ecdsa ,
ENGINE_get_ECDSA , EVP_PKEY_get_attr_by_NID , X509_policy_check , ECDSA_sign ,

BN_is_prime_fasttest_ex , d2i_ECDSA_SIG , ENGINE_get_ECDH , PEM_read_bio_ECPrivateKey ,
DH_generate_parameters_ex , SHA256_Final , EC_GROUP_new_by_curve_name ,
BN_generate_prime_ex , BN_get0_nist_prime_521 , d2i_EC_PUBKEY_bio , ECDSA_size ,
BN_BLINDING_create_param , pqueue_free , X509_VERIFY_PARAM_add0_table , BN_nist_mod_256
, i2d_EC_PUBKEY_fp , asn1_const_Finish , d2i_X509_CERT_PAIR , BIO_dump_indent_cb ,
PEM_write_X509_CERT_PAIR , EC_GROUP_get_curve_name , GENERAL_SUBTREE_it ,
POLICY_MAPPINGS_it , EVP_PKEY_add1_attr , X509V3_NAME_from_section ,
ECPParameters_print_fp , DSA_generate_parameters_ex , RSA_generate_key_ex ,
ENGINE_register_STORE , X509_CERT_PAIR_new , PEM_read_ECCKParameters ,
EC_KEY_set_public_key , PEM_write_ECPrivateKey , X509_STORE_set1_param , SHA512_Transform ,
d2i_ECPrivateKey_fp , ECDSA_do_verify , ECDSA_do_sign_ex , SHA512 , ENGINE_get_STORE ,
EC_POINT_point2hex , ECDSA_verify , EC_KEY_set_enc_flags , SHA256_Transform , EC_KEY_new ,
ENGINE_get_default_ECDSA , EC_GROUP_dup , EC_POINT_get_affine_coordinates_GF2m ,
X509_VERIFY_PARAM_lookup , ENGINE_register_all_ECDSA , OPENSsl_DIR_read ,
X509_policy_tree_get0_user_policies , i2d_ECPrivateKey_fp , SHA256 , BN_GF2m_mod_solve_quad ,
X509_VERIFY_PARAM_add0_policy , EVP_PKEY_get_attr_by_OBJ , POLICY_CONSTRAINTS_it ,
pqueue_pop , ENGINE_register_all_ECDH , ECDH_compute_key , PEM_write_ECCKParameters ,
i2d_X509_CERT_PAIR , BN_nist_mod_384 , i2v_ASN1_BIT_STRING , EC_GROUP_get_basis_type ,
ERR_load_ECDSA_strings , BN_set_negative , SHA512_Init , PEM_read_ECPrivateKey , SHA224_Init ,
BN_get0_nist_prime_256 , EC_GROUP_cmp , EC_POINT_set_compressed_coordinates_GF2m ,
ECDSA_set_default_method , EVP_PKEY_delete_attr , ASN1_const_check_infinite_end ,
EC_KEY_get_enc_flags , ECDSA_OpenSSL , i2d_ECDSA_SIG , PEM_read_EC_PUBKEY ,
EC_GROUP_set_point_conversion_form , X509_policy_tree_get0_level , BN_nist_mod_521 ,
ECDH_set_ex_data , v2i_GENERAL_NAME_ex , ECDH_set_method , X509_VERIFY_PARAM_set1 ,
PEM_write_EC_PUBKEY , EC_KEY_get0_private_key , ECPParameters_print , ENGINE_set_ECDSA ,
BN_GF2m_mod_div_arr , EC_GROUP_get0_seed , BN_GF2m_mod_exp , BN_GF2m_mod_inv ,
X509_STORE_CTX_set_default , v2i_ASN1_BIT_STRING , ECDH_get_ex_new_index ,
EC_GROUP_get_asn1_flag , BIO_dgram_non_fatal_error , i2d_EC_PUBKEY_bio , SHA512_Final ,
BN_nist_mod_224 , X509_CERT_PAIR_free , EC_KEY_get0_group , BN_GF2m_add ,
X509_policy_tree_level_count , ASN1_generate_v3 , EC_GROUP_get_degree , i2d_PKCS7_NDEF ,
X509_policy_level_get0_node , ENGINE_register_all_STORE , ERR_pop_to_mark ,
ASN1_item_ndef_i2d , d2i_ECPrivateKey , SHA224_Update , SHA224_Final ,
X509_VERIFY_PARAM_get_depth , EC_KEY_insert_key_method_data , d2i_ECPrivateKey_bio ,
EC_GROUP_check , BN_GF2m_arr2poly , SHA384_Update , EC_KEY_generate_key ,
ECDH_set_default_method , BN_GF2m_mod_sqrt , POLICY_CONSTRAINTS_new ,
ENGINE_set_default_ECDSA , EC_GROUP_set_curve_GF2m , sk_find_ex , BIO_s_datagram ,
RSA_setup_blinding , BN_GF2m_mod_sqr_arr , X509_CERT_PAIR_it , EC_GROUP_set_curve_name ,
EC_GFp_nist_method , EC_METHOD_get_field_type , X509_VERIFY_PARAM_free ,
X509_VERIFY_PARAM_table_cleanup , X509_STORE_CTX_get_explicit_policy , ASN1_put_eoc ,
ECDSA_get_default_method , i2d_EC_PUBKEY , PEM_read_bio_EC_PUBKEY ,
EC_GROUP_get_seed_len , X509_REQ_check_private_key , BN_GF2m_mod , BUF_strdup ,
EC_KEY_set_group , BIO_dump_indent_fp , SHA224 , ECDSA_get_ex_data , X509_STORE_set_depth ,
PEM_read_X509_CERT_PAIR , X509_STORE_CTX_get0_param , BN_is_prime_ex ,
EC_GROUP_get_curve_GF2m , EVP_PKEY_get_attr_count , X509_VERIFY_PARAM_set_trust ,
EC_GROUP_set_seed , BN_GF2m_mod_mul , BUF_memdup , ASN1_generate_nconf ,
ECPParameters_print , PEM_write_bio_EC_PUBKEY , EC_KEY_get0_public_key , SHA256_Init ,
NAME_CONSTRAINTS_new , ENGINE_set_ECDH , d2i_ECCKParameters , BN_GENCB_call ,
i2d_ECCKParameters , i2d_ECParameters , BN_get0_nist_prime_224 , BN_GF2m_poly2arr ,

OPENSSL_ia32cap_loc , X509_policy_tree_free , BN_BLINDING_convert_ex , PKCS12_add_safes ,
X509_policy_node_get0_policy , pqueue_peek , EC_KEY_set_private_key ,
PEM_write_bio_ECParameters , ECDSA_SIG_free , pqueue_find , ECPKParameters_print_fp ,
i2d_ECPrivateKey_bio , BN_GF2m_mod_sqrt_arr , EVP_PKEY_set1_EC_KEY ,
X509_policy_node_get0_qualifiers , EC_get_builtin_curves , GENERAL_SUBTREE_new ,
EC_POINT_dup , EC_KEY_set_conv_form , ECDH_OpenSSL , ENGINE_unregister_ECDH ,
ECDSA_do_sign , EVP_PKEY_get_attr , ECDH_get_ex_data , X509_VERIFY_PARAM_new ,
X509_policy_level_node_count , EVP_PKEY_cmp , PEM_write_bio_X509_CERT_PAIR ,
BN_GF2m_mod_arr , EC_KEY_print_fp , EC_GROUP_have_precompute_mult , pqueue_print ,
d2i_EC_PUBKEY , PEM_write_bio_ECPrivateKey , EC_KEY_free , X509_VERIFY_PARAM_set_flags ,
BN_GF2m_mod_div , POLICY_MAPPING_free , EC_KEY_up_ref , BN_GF2m_mod_solve_quad_arr ,
ECDSA_sign_setup , X509_VERIFY_PARAM_set_purpose , X509_VERIFY_PARAM_set1_name ,
X509_VERIFY_PARAM_set1_policies , BN_BLINDING_set_flags , EVP_PKEY_add1_attr_by_txt ,
EC_GROUP_get_pentanomial_basis , PEM_read_bio_ECParameters ,
EC_GROUP_get_point_conversion_form , ECDSA_sign_ex , EC_KEY_get_key_method_data ,
EC_KEY_set_asn1_flag , X509_VERIFY_PARAM_set_depth , EC_POINT_bn2point ,
BN_GF2m_mod_sqr , OPENSSL_DIR_end , ECDSA_SIG_new , pqueue_iterator ,
ENGINE_get_static_state , ASN1_OCTET_STRING_NDEF_it , EC_KEY_get_conv_form ,
ENGINE_get_default_ECDH , EVP_PKEY_get1_EC_KEY , ENGINE_unregister_STORE ,
EC_GROUP_new_curve_GF2m , X509_policy_tree_get0_policies , EC_POINT_point2bn ,
X509_VERIFY_PARAM_inherit , X509_STORE_CTX_set_depth , a2i_IPADDRESS ,
EC_KEY_precompute_mult , i2o_ECPublicKey , EC_GROUP_check_discriminant ,
X509_policy_node_get0_parent , BIO_dump_fp , EC_KEY_copy , o2i_ECPublicKey ,
BN_GF2m_mod_mul_arr , pitem_new , X509_keyid_get0 , BN_GF2m_mod_exp_arr ,
EC_POINT_set_affine_coordinates_GF2m , BN_get0_nist_prime_192 , i2d_ECPrivateKey ,
SHA512_Update , ENGINE_register_ECDH , EC_KEY_new_by_curve_name , PKCS12_add_safe ,
ECDH_get_default_method , NAME_CONSTRAINTS_it , GENERAL_SUBTREE_free ,
EC_GROUP_get_trinomial_basis , BN_nist_mod_192 , EVP_PKEY_add1_attr_by_NID ,
POLICY_CONSTRAINTS_free , POLICY_MAPPING_it , X509_STORE_CTX_set0_param ,
BN_BLINDING_get_thread_id , NAME_CONSTRAINTS_free , BN_BLINDING_invert_ex ,
ENGINE_register_ECDSA , ENGINE_set_STORE , X509_STORE_CTX_set0_crls , ERR_set_mark ,
BN_get0_nist_prime_384 , BIO_new_dgram , BN_X931_generate_Xpq , PKCS1_MGF1 ,
RSA_padding_add_PKCS1_PSS , RSA_padding_add_X931 , RSA_verify_PKCS1_PSS ,
RSA_padding_check_X931 , RSA_X931_hash_id , BN_mod_exp_mont_consttime , EVP_sha256 ,
EVP_sha224 , EVP_sha512 , EVP_sha384 , BN_MONT_CTX_set_locked , PROXY_POLICY_new ,
PROXY_POLICY_free , PROXY_CERT_INFO_EXTENSION_it , PROXY_CERT_INFO_EXTENSION_free ,
PROXY_CERT_INFO_EXTENSION_new , d2i_PROXY_POLICY , i2d_PROXY_CERT_INFO_EXTENSION ,
i2d_PROXY_POLICY , PROXY_POLICY_it , d2i_PROXY_CERT_INFO_EXTENSION , private_BF_set_key ,
private_MD4_Init , private_RC2_set_key , private_MDC2_Init , private_RC4_set_key ,
private_MD5_Init , private_RIPEMD160_Init , private_CAST_set_key , private_SHA_Init ,
HMAC_CTX_set_flags , private_idea_set_encrypt_key , X509_check_ca , sk_is_sorted , FIPS_mode ,
EVP_des_ede3_cfb1 , AES_cfb1_encrypt , EVP_des_cfb1 , EVP_aes_256_cfb1 , EVP_des_cfb8 ,
EVP_aes_192_cfb1 , AES_cfb8_encrypt , EVP_des_ede3_cfb8 , DES_ede3_cfb_encrypt ,
EVP_aes_256_cfb8 , FIPS_mode_set , EVP_aes_192_cfb8 , EVP_aes_128_cfb1 , EVP_aes_128_cfb8 ,
ERR_release_err_state_table , OPENSSL_cleanse , OpenSSLDie , BUF_strlcpy , BIO_indent ,
BUF_strlcat , CRYPTO_realloc_clean , BUF_MEM_grow_clean , ENGINE_up_ref , X509_REQ_print_ex ,
EVP_des_ede3_ecb , d2i_ASN1_UNIVERSALSTRING , ASN1_UNIVERSALSTRING_it ,
ASN1_UNIVERSALSTRING_free , i2d_ASN1_UNIVERSALSTRING , EVP_des_ede_ecb ,

ASN1_UNIVERSALSTRING_new , NCONF_WIN32 , OPENSSSL_no_config , NCONF_default ,
CONF_modules_free , EVP_aes_192_cfb128 , EVP_aes_128_ofb , EVP_aes_256_cfb128 ,
EVP_aes_128_cfb128 , EVP_aes_192_ofb , EVP_aes_256_ofb , _ossl_096_des_random_seed ,
AES_cfb128_encrypt , AES_ctr128_encrypt , AES_ofb128_encrypt , OPENSSSL_load_builtin_modules ,
OPENSSSL_add_all_algorithms_conf , OPENSSSL_add_all_algorithms_noconf , UI_UTIL_read_pw_string ,
UI_UTIL_read_pw , DES_read_password , DES_read_2passwords , ERR_peek_last_error ,
ERR_peek_last_error_line_data , ERR_peek_last_error_line , ENGINE_add_conf_module ,
CONF_imodule_set_flags , CONF_imodule_get_usr_data , CONF_imodule_get_name ,
CONF_modules_load , CONF_imodule_get_module , CONF_imodule_get_flags ,
CONF_get1_default_config_file , CONF_module_add , CONF_parse_list ,
CONF_module_set_usr_data , CONF_imodule_get_value , CONF_modules_unload , OPENSSSL_config ,
CONF_modules_finish , ASN1_add_oid_module , CONF_module_get_usr_data ,
ENGINE_set_default_string , CONF_imodule_set_usr_data , CONF_modules_load_file ,
OCSP_crlID_new , ASN1_OBJECT_it , KRB5_APREQ_free , EC_POINT_point2oct ,
ERR_load_OCSP_strings , EC_POINT_set_to_infinity , i2d_ASN1_T61STRING , UI_method_set_reader ,
OCSP_RESPONSE_free , ENGINE_get_load_privkey_function , AES_cbc_encrypt , BIGNUM_it ,
ASN1_TIME_to_generalizedtime , ASN1_item_new , ASN1_TBOOLEAN_it ,
OCSP_ONEREQ_delete_ext , EVP_Digest , OCSP_response_get1_basic , _ossl_old_des_ecb_encrypt ,
ENGINE_set_flags , OCSP_REQUEST_get_ext_by_critical , PKCS7_it , _ossl_old_des_xcbc_encrypt ,
OCSP_response_create , UI_new , KRB5_TICKET_free , EVP_aes_192_cbc , KRB5_TICKET_it ,
OCSP_ONEREQ_new , d2i_OCSP_ONEREQ , BN_mod_lshift1 , ASN1_NULL_it , UI_get_result_minsize ,
UI_add_info_string , d2i_OCSP_REQINFO , _shadow_DES_check_key ,
OCSP_ONEREQ_add1_ext_i2d , UI_create_method , ENGINE_get_table_flags , ASN1_BOOLEAN_it ,
ASN1_item_ex_free , UI_method_set_opener , X509_REQ_INFO_it , X509_PURPOSE_set ,
i2d_KRB5_ENCDATA , ASN1_item_pack , CRYPTO_get_ex_data_implementation ,
OCSP_BASICRESP_get_ext , OCSP_REQINFO_new , USERNOTICE_it , X509_NAME_it ,
OCSP_REQUEST_get_ext_count , i2d_KRB5_AUTHENTBODY , OCSP_CRLID_it , UI_add_input_string ,
asn1_get_field_ptr , OCSP_RESPID_free , OCSP_basic_add1_status , asn1_set_choice_selector ,
KRB5_AUTHDATA_it , BN_mod_lshift , UI_dup_verify_string , UI_get0_output_string ,
OCSP_request_add1_cert , OCSP_CERTSTATUS_it , DSO_get_filename , EC_POINT_make_affine ,
OCSP_request_add0_id , PKCS7_ENC_CONTENT_it , OCSP_RESPONSE_it , i2a_ACCESS_DESCRIPTION ,
EVP_DigestInit_ex , PKCS12_x5092certbag , PKCS7_DIGEST_it , AES_set_decrypt_key ,
DSO_set_name_converter , X509_CRL_INFO_it , KRB5_AUTHENT_new , UI_method_set_writer ,
OCSP_request_onereq_get0 , EC_GROUP_precompute_mult , EC_GFp_simple_method ,
EXTENDED_KEY_USAGE_it , PKCS7_RECIP_INFO_it , KRB5_PRINCNAME_free , ASN1_item_i2d_fp ,
OCSP_SIGNATURE_free , ASN1_template_new , i2d_KRB5_ENCKEY , ERR_load_UI_strings ,
ASN1_OCTET_STRING_it , KRB5_TKTBODY_new , _ossl_old_des_ofb_encrypt ,
X509_REVOKED_add1_ext_i2d , _ossl_old_des_cfb64_encrypt , X509V3_extensions_print ,
DIST_POINT_NAME_it , OCSP_BASICRESP_get_ext_by_NID , ASN1_PRINTABLE_free ,
CONF_set_nconf , ENGINE_get_destroy_function , KRB5_APREQ_it ,
OCSP_REQUEST_get_ext_by_NID , OCSP_BASICRESP_new , OCSP_id_cmp , AES_options ,
ENGINE_set_table_flags , i2d_KRB5_CHECKSUM , asn1_get_choice_selector , EC_POINT_dbl ,
ASN1_item_d2i_bio , i2d_OCSP_CERTID , EVP_DecryptInit_ex , KRB5_PRINCNAME_it ,
_ossl_old_des_set_key , UI_add_verify_string , ASN1_item_ex_new , i2d_OCSP_SINGLERESP ,
KRB5_APREQBODY_it , PKCS7_ATTR_VERIFY_it , asn1_do_lock , OCSP_accept_responses_new ,
PKCS12_MAC_DATA_it , _ossl_old_des_pcbc_encrypt , asn1_enc_save , i2d_OCSP_SIGNATURE ,
i2d_EXTENDED_KEY_USAGE , ASN1_primitive_free , ASN1_item_d2i , KRB5_AUTHENTBODY_free ,
OCSP_basic_verify , OCSP_request_onereq_count , d2i_KRB5_ENCDATA , UI_method_get_closer ,

ENGINE_unregister RAND , OCSP_CERTID_new , UI_get_result_maxsize , asn1_enc_init ,
AES_decrypt , EC_POINT_clear_free , i2d_KRB5_TKTBODY , _ossl_old_des_ncbc_encrypt ,
CRYPTO_ex_data_new_class , ASN1_ANY_it , OCSP_REQUEST_new , AES_encrypt ,
OCSP_REVOKEDINFO_it , X509V3_EXT_CRL_add_nconf , NOTICEREF_it , ENGINE_set_default_ciphers
, OCSP_onereq_get0_id , KRB5_CHECKSUM_new , OCSP_resp_count , AES_set_encrypt_key ,
OCSP_RESPONSE_new , _ossl_old_des_enc_write , ASN1_UTCTIME_it , d2i_OCSP_RESPONSE ,
EVP_CIPHER_CTX_set_padding , X509_print_ex_fp , i2d_KRB5_TICKET , UI_set_result ,
ASN1_ENUMERATED_it , OCSP_BASICRESP_get_ext_count , UI_method_get_reader ,
_ossl_old_des_ed3_ofb64_encrypt , BN_kronecker , EC_POINT_copy , ENGINE_register_all_ciphers
, ENGINE_get_cipher_engine , UI_get0_test_string , NETSCAPE_SPKI_it , EDIPARTYNAME_it ,
X509_CRL_add0_revoked , KRB5_AUTHENTBODY_new , PBEPARAM_it , OCSP_REQINFO_it ,
PKCS8_PRIV_KEY_INFO_it , _ossl_old_des_encrypt3 , _ossl_old_des_encrypt2 ,
i2d_KRB5_PRINCNAME , EVP_aes_256_cbc , EC_GROUP_new , OCSP_RESPID_it , asn1_enc_free ,
ENGINE_set_destroy_function , POLICYINFO_it , BN_swap , OCSP_single_get0_status ,
_ossl_old_des_quad_cksum , ASN1_template_d2i , KRB5_ENCKEY_new , EC_GROUP_get_curve_GfP
, KRB5_APREQ_new , KRB5_TICKET_new , CBigNum_it , OCSP_REQUEST_print ,
ENGINE_set_ex_data , UI_method_get_opener , i2d_KRB5_AUTHDATA , X509_supported_extension
, KRB5_AUTHENTBODY_it , OCSP_SINGLERESP_add_ext , ASN1_template_free ,
OCSP_url_svcloc_new , PKCS12_BAGS_it , OCSP_check_validity , ENGINE_register_all_complete ,
d2i_OCSP_RESPDATA , OCSP_RESPDATA_it , OCSP_RESPID_new , OCSP_cert_to_id ,
OCSP_SINGLERESP_get_ext_by_OBJ , _ossl_old_des_cfb_encrypt , KRB5_ENCDATA_free ,
EC_GROUP_copy , BN_mod_sqrt , OCSP_id_get0_info , UI_set_method , BN_mod_lshift1_quick ,
ASN1_item_ex_d2i , OCSP_basic_add1_nonce , i2d_OCSP_CERTSTATUS , OCSP_REVOKEDINFO_new ,
EC_POINT_cmp , d2i_KRB5_TKTBODY , OCSP_SINGLERESP_it , DIST_POINT_it , ENGINE_cleanup ,
PEM_def_callback , UI_OpenSSL , UI_method_get_writer , RAND_query_egd_bytes ,
UI_set_default_method , ASN1_SEQUENCE_it , X509V3_EXT_nconf_nid , ENGINE_register_complete
, EC_POINTs_mul , OBJ_NAME_do_all , OCSP_id_issuer_cmp , ENGINE_set_digests ,
EVP_DigestFinal_ex , OCSP_request_sign , OCSP_ONEREQ_add_ext , BN_mod_sub_quick ,
UI_get_ex_new_index , X509_NAME_ENTRY_it , DH_up_ref , EC_POINT_free ,
OCSP_SINGLERESP_get1_ext_d2i , EVP_aes_128_cbc , OCSP_RESPBYTES_free ,
EVP_MD_CTX_destroy , EC_POINT_new , BN_mod_add_quick , BASIC_CONSTRAINTS_it ,
OCSP_cert_id_new , bn_dup_expand , OCSP_ONEREQ_get_ext_by_critical ,
ENGINE_register_all_DSA , ENGINE_unregister_DH , UI_get_string_type , EVP_CipherInit_ex ,
ASN1_INTEGER_it , UI_process , OCSP_ONEREQ_it , ENGINE_get_flags ,
EC_POINT_get_affine_coordinates_GfP , i2d_EDIPARTYNAME , ENGINE_register_all_DH ,
RSAPrivateKey_it , OCSP_BASICRESP_get1_ext_d2i , OCSP_CRLID_free , OCSP_SINGLERESP_get_ext ,
OCSP_parse_url , d2i_KRB5_ENCKEY , ENGINE_ctrl_cmd , OCSP_check_nonce , i2d_OCSP_RESPID ,
OCSP_basic_sign , EC_POINT_invert , X509_pubkey_digest , EVP_EncryptInit_ex , UI_new_method ,
UI_free , asn1_enc_restore , i2d_OCSP_REVOKEDINFO , ENGINE_register_digests , asn1_ex_c2i ,
PKCS12_item_pack_safebag , OCSP_REQUEST_get1_ext_d2i , EC_GROUP_new_curve_GfP ,
EDIPARTYNAME_free , PKCS7_SIGN_ENVELOPE_it , ERR_unload_strings , _ossl_old_des_cbc_encrypt
, X509_REQ_it , ASN1_BIT_STRING_it , EC_GROUP_free , OCSP_SERVICELOC_free ,
ENGINE_set_cmd_defns , OCSP_request_add1_nonce , d2i_OCSP_SIGNATURE ,
PKCS12_SAFE_BAGS_it , OCSP_SINGLERESP_delete_ext , GENERAL_NAME_print ,
CRL_DIST_POINTS_it , ASN1_item_d2i_fp , d2i_OCSP_CERTID , OCSP_SINGLERESP_add1_ext_i2d ,
ASN1_VISIBLESTRING_it , LONG_it , OCSP_SIGNATURE_new , EVP_aes_192_ecb ,
ASN1_PRINTABLE_it , ASN1_primitive_new , OCSP_ONEREQ_get_ext_by_OBJ , ASN1_item_i2d_bio ,
UI_destroy_method , ENGINE_get_ex_data , CRYPTO_get_mem_ex_functions ,

_ossl_old_des_ecb3_encrypt , i2d_KRB5_APREQBODY , EC_POINT_method_of ,
OCSP_ONEREQ_get_ext , UI_get0_action_string , ERR_load_EC_strings , ERR_set_implementation ,
X509_SIG_it , ASN1_GENERALSTRING_new , UI_get0_result_string , OCSP_crl_reason_str ,
DSO_up_ref , KRB5_ENCDATA_new , CRYPTO_set_ex_data_implementation ,
d2i_KRB5_AUTHENTBODY , OCSP_BASICRESP_add1_ext_i2d , OCSP_BASICRESP_free ,
X509_CRL_set_lastUpdate , DISPLAYTEXT_it , _ossl_old_des_fcrypt , X509_CRL_add1_ext_i2d ,
X509_TRUST_set , X509V3_EXT_add_nconf , EC_POINT_mul , EC_POINTs_make_affine , X509_VAL_it
 , OCSP_REQUEST_add1_ext_i2d , OCSP_REQUEST_free , ENGINE_get_ex_new_index ,
OCSP_SINGLERESP_get_ext_by_NID , BN_mod_sub , X509_CRL_set_version ,
d2i_ASN1_GENERALSTRING , EVP_MD_CTX_cleanup , OTHERNAME_it , d2i_KRB5_TICKET ,
OCSP_RESPDATA_free , _ossl_old_des_set_odd_parity , ENGINE_get_digests ,
d2i_OCSP_SERVICELOC , d2i_EDIPARTYNAME , ENGINE_unregister_digests , X509_CINF_it ,
OCSP_RESPBYTES_it , d2i_KRB5_PRINCNAME , ENGINE_register_all_RSA ,
_ossl_old_des_string_to_key , UI_set_ex_data , ASN1_FBOOLEAN_it , AUTHORITY_INFO_ACCESS_it ,
GENERAL_NAMES_it , NETSCAPE_CERT_SEQUENCE_it , BN_mod_sqr , AES_ecb_encrypt ,
OCSP_BASICRESP_it , OCSP_REQUEST_it , X509_CRL_set_nextUpdate , ASN1_PRINTABLESTRING_it ,
OCSP_ONEREQ_free , UI_get_method , OCSP_REQUEST_delete_ext , UI_add_user_data ,
ENGINE_get_load_pubkey_function , KRB5_ENCDATA_it , X509_ocspid_print ,
UI_method_set_flusher , ASN1_tag2bit , ASN1_BMPSTRING_it , _ossl_old_des_edc3_cfb64_encrypt
 , DSA_up_ref , HMAC_CTX_cleanup , UI_get0_user_data , ASN1_TIME_check ,
CRYPTO_get_locked_mem_ex_functions , ZLONG_it , EC_POINT_get_Jprojective_coordinates_GFp ,
CRYPTO_set_mem_ex_functions , ASN1_item_verify , _ossl_old_des_cbc_cksum ,
KRB5_AUTHDATA_free , BN_mod_add , X509_it , ASN1_item_dup , d2i_KRB5_CHECKSUM ,
CRYPTO_set_locked_mem_ex_functions , EC_POINT_is_on_curve , d2i_OCSP_CRLID ,
DIRECTORYSTRING_it , PEM_bytes_read_bio , PKCS8_decrypt , ENGINE_set_load_pubkey_function ,
X509V3_EXT_add_nconf_sk , ENGINE_register_DSA , ASN1_GENERALSTRING_it , RSA_up_ref ,
ENGINE_cmd_is_executable , OCSP_SINGLERESP_new , i2d_OCSP_CRLID , ENGINE_get_cipher ,
PKCS7_SIGNED_it , PKCS12_certbag2x509crl , PBE2PARAM_it , PKCS7_ISSUER_AND_SERIAL_it ,
ACCESS_DESCRIPTION_it , KRB5_TKTBODY_it , OCSP_RESPONSE_print , ENGINE_get_digest ,
HMAC_CTX_init , PKCS12_unpack_p7encdata , i2d_OCSP_RESPBYTES , i2d_OCSP_BASICRESP ,
OBJ_NAME_do_all_sorted , X509_CRL_set_issuer_name , ASN1_item_sign , OCSP_SERVICELOC_it ,
PKCS12_x509crl2certbag , i2d_OCSP_REQUEST , RSAPublicKey_it , UI_dup_error_string ,
KRB5_AUTHENT_it , PKCS12_decrypt_skey , OCSP_ONEREQ_get_ext_by_NID , X509_ATTRIBUTE_it ,
DSO_get_loaded_filename , RAND_set_rand_engine , _ossl_old_des_edc3_cbc_encrypt ,
CERTIFICATEPOLICIES_it , X509_CERT_AUX_it , OCSP_CERTID_free , _ossl_old_des_string_to_2keys ,
EC_GROUP_set_generator , UI_get_input_flags , ASN1_IA5STRING_it , PKCS12_pack_authsafes ,
EVP_aes_256_ecb , PKCS12_AUTHSAFES_it , UI_get0_result , OCSP_ONEREQ_get_ext_count ,
OCSP_request_set1_name , ASN1_TIME_it , X509_ALGOR_it , OCSP_resp_find_status ,
EVP_MD_CTX_create , OCSP_RESPBYTES_new , OCSP_REQUEST_add_ext , i2d_OCSP_ONEREQ ,
ENGINE_load_built_in_engines , OCSP_SINGLERESP_free , X509_signature_print ,
_ossl_old_des_decrypt3 , NCONF_get_number_e , OCSP_request_verify , d2i_OCSP_RESPID ,
EC_GROUP_get_order , PKCS12_SAFEBAG_it , KRB5_PRINCNAME_new , PKCS7_SIGNER_INFO_it ,
X509_add1_ext_i2d , PKCS12_item_i2d_encrypt , X509V3_set_nconf , UI_get_default_method ,
EC_GROUP_get0_generator , KRB5_APREQBODY_free , UI_get_ex_data , OCSP_REVOKEDINFO_free ,
EC_GFp_mont_method , OCSP_RESPDATA_new , KRB5_AUTHDATA_new , OCSP_copy_nonce ,
d2i_KRB5_AUTHDATA , PKCS12_unpack_p7data , EC_GROUP_get_cofactor , i2d_OCSP_RESPONSE ,
PKCS7_ENCRYPT_it , _ossl_old_des_enc_read , X509_PUBKEY_it , UI_method_get_flusher ,
d2i_KRB5_APREQBODY , ENGINE_set_ciphers , ERR_print_errors_cb , d2i_EXTENDED_KEY_USAGE ,

_ossl_old_des_ofb64_encrypt , PKCS12_certbag2x509 , EDIPARTYNAME_new ,
d2i_OCSP_SINGLERESP , SXNETID_it , i2d_KRB5_AUTHENT , X509_EXTENSION_it ,
_ossl_old_des_key_sched , ENGINE_unregister_DSA , ENGINE_register_RSA , asn1_ex_i2c ,
X509_get0_pubkey_bitstr , ENGINE_set_default_digests , EVP_EncryptFinal_ex ,
ENGINE_set_load_privkey_function , ENGINE_get_cmd_defns , ENGINE_load_openssl ,
EVP_DecryptFinal_ex , ASN1_item_i2d , _ossl_old_des_crypt , OCSP_CERTSTATUS_free ,
OCSP_SINGLERESP_get_ext_by_critical , PKCS12_it , UI_dup_info_string , d2i_OCSP_REQUEST ,
OCSP_cert_status_str , OCSP_BASICRESP_get_ext_by_critical , KRB5_AUTHENT_free ,
EVP_aes_128_ecb , X509_REVOKED_it , NETSCAPE_SPKAC_it , ASN1_item_unpack ,
PKCS12_unpack_authsafes , PKEY_USAGE_PERIOD_it , ENGINE_register_all_digests ,
OCSP_REQUEST_get_ext , KRB5_CHECKSUM_free , UI_add_error_string , PKCS7_ATTR_SIGN_it ,
EXTENDED_KEY_USAGE_free , EVP_MD_CTX_init , i2d_OCSP_RESPDATA , ENGINE_ctrl_cmd_string ,
X509V3_EXT_REQ_add_nconf , KRB5_APREQBODY_new , AUTHORITY_KEYID_it ,
KRB5_TKTBODY_free , ASN1_item_free , DSO_set_filename , BN_mod_lshift_quick ,
ENGINE_register_ciphers , POLICYQUALINFO_it , DSO_convert_filename , ENGINE_load_cryptodev ,
EC_POINT_is_at_infinity , PKCS12_add_CSPName_asc , UI_dup_input_boolean , SXNET_it ,
_ossl_old_des_options , EC_POINT_set_affine_coordinates_GFp , OCSP_SERVICELOC_new ,
ENGINE_register RAND , X509_REVOKED_set_revocationDate , X509_CRL_sort , BN_nnmod ,
OCSP_resp_find , CRYPTO_cleanup_all_ex_data , OCSP_CERTSTATUS_new , EVP_CipherFinal_ex ,
ERR_get_implementation , OCSP_basic_add1_cert , d2i_OCSP_REVOKEDINFO ,
OCSP_response_status_str , EC_POINT_set_compressed_coordinates_GFp , X509_STORE_set_flags ,
ASN1_GENERALIZEDTIME_it , GENERAL_NAME_it , OCSP_resp_get0 , KRB5_ENCKEY_free ,
i2d_OCSP_REQINFO , OCSP_request_is_signed , EVP_MD_CTX_copy_ex , d2i_KRB5_APREQ ,
UI_dup_input_string , X509_STORE_set_trust , UI_construct_prompt , ENGINE_register_DH ,
ASN1_template_i2d , asn1_do_adb , _shadow_DES_rw_mode , UI_ctrl ,
OCSP_SINGLERESP_get_ext_count , EC_POINT_oct2point , OCSP_BASICRESP_get_ext_by_OBJ ,
_ossl_old_des_is_weak_key , EC_POINT_set_Jprojective_coordinates_GFp ,
OCSP_archive_cutoff_new , d2i_KRB5_AUTHENT , HMAC_Init_ex , ASN1_PRINTABLE_new ,
_ossl_old_des_encrypt , i2d_KRB5_APREQ , EC_GROUP_method_of , ASN1_T61STRING_it ,
_ossl_old_des_random_key , OCSP_REQUEST_get_ext_by_OBJ , EC_GROUP_set_curve_GFp ,
ENGINE_get_digest_engine , i2d_OCSP_SERVICELOC , OCSP_response_status ,
i2d_ASN1_GENERALSTRING , X509_STORE_set_purpose , UI_method_set_closer , KRB5_ENCKEY_it ,
OCSP_BASICRESP_add_ext , X509_CRL_it , OCSP_SIGNATURE_it , OCSP_BASICRESP_delete_ext ,
ASN1_item_digest , OCSP_sendreq_bio , EC_GROUP_clear_free , EXTENDED_KEY_USAGE_new ,
PBKDF2PARAM_it , ENGINE_load_dynamic , ENGINE_register_all_RAND ,
OCSP_ONEREQ_get1_ext_d2i , X509_print_ex , X509_REVOKED_set_serialNumber ,
d2i_OCSP_CERTSTATUS , ASN1_GENERALSTRING_free , X509V3_EXT_nconf ,
ENGINE_unregister_RSA , UI_add_input_boolean , PKCS7_ENVELOPE_it , X509V3_add1_i2d ,
d2i_OCSP_RESPBYTES , OCSP_CERTID_it , ASN1_item_ex_i2d , EC_POINT_add , KRB5_CHECKSUM_it ,
d2i_OCSP_BASICRESP , ENGINE_get_ciphers , ENGINE_unregister_ciphers , ASN1_UTF8STRING_it ,
PKCS12_item_decrypt_d2i , ERR_load_COMP_strings , X509_STORE_CTX_set_verify_cb ,
BN_pseudo_rand_range , ENGINE_set_ctrl_function , ENGINE_get_ctrl_function , ENGINE_get_DSA ,
ENGINE_add , ENGINE_get_id , ENGINE_new , ENGINE_set_default_DH , ENGINE_set_id ,
ENGINE_set_RAND , ENGINE_get_default_RAND , ENGINE_set_default_RSA ,
ENGINE_get_default_DSA , ENGINE_set_name , ENGINE_get_next , ENGINE_free , ENGINE_remove ,
ENGINE_set_default_RAND , ENGINE_load_private_key , ENGINE_set_RSA ,
ENGINE_set_finish_function , ENGINE_by_id , ENGINE_get_first , ENGINE_get_RAND ,
ENGINE_set_default , ENGINE_get_RSA , ENGINE_get_default_DH , ENGINE_get_prev ,

ENGINE_get_last , ENGINE_get_name , ENGINE_set_default_DSA , ENGINE_set_init_function ,
ENGINE_get_init_function , ENGINE_ctrl , ENGINE_get_DH , ENGINE_load_public_key ,
ENGINE_finish , ENGINE_init , ENGINE_set_DH , ENGINE_get_default_RSA ,
ENGINE_get_finish_function , ENGINE_set_DSA , ERR_load_ENGINE_strings , BN_rand_range ,
OPENSSL_issetugid , BN_bntest_rand , DSO_METHOD_vms , BIO_next , X509_keyid_set1 ,
ASN1_UTCTIME_cmp_time_t , X509_check_issued , X509_time_adj ,
X509_STORE_CTX_trusted_stack , X509_STORE_CTX_set_flags , X509_OBJECT_idx_by_subject ,
X509_OBJECT_retrieve_match , X509_STORE_CTX_get1_issuer , X509_STORE_CTX_set_time ,
X509_cmp_time , d2i_PUBKEY_fp , BIO_vsnprintf , BIO_vprintf , ASN1_STRING_to_UTF8 ,
d2i_PUBKEY_bio , i2d_PUBKEY_fp , i2d_PUBKEY_bio , EVP_md4 , MD4_Init , MD4_Update ,
MD4_Final , MD4_Transform , MD4 , ASN1_STRING_print_ex , X509_NAME_print_ex ,
ASN1_STRING_print_ex_fp , X509_NAME_print_ex_fp , c2i_ASN1_OBJECT , ASN1_parse_dump ,
BIO_dump_indent , i2c_ASN1_INTEGER , c2i_ASN1_INTEGER , RAND_poll , i2c_ASN1_BIT_STRING ,
c2i_ASN1_BIT_STRING , CRYPTO_get_dynlock_create_callback , CRYPTO_get_dynlock_value ,
CRYPTO_get_dynlock_destroy_callback , CRYPTO_get_dynlock_lock_callback ,
CRYPTO_set_dynlock_lock_callback , CRYPTO_set_dynlock_create_callback ,
CRYPTO_destroy_dynlockid , CRYPTO_set_dynlock_destroy_callback , sk_new_null ,
CRYPTO_get_new_dynlockid , DSO_bind_func , d2i_RSA_NET , i2d_RSA_NET , X509_email_free ,
X509_get1_email , X509_REQ_get1_email , RAND_egd_bytes , BN_mod_exp_mont_word ,
EVP_CIPHER_CTX_ctrl , EVP_CIPHER_CTX_set_key_length , X509_ALGOR_cmp , SRP_user_pwd_free ,
SRP_VBASE_get1_by_user , ASN1_STRING_clear_free , X509_CRL_digest , X509_REQ_digest ,
BIO_vfree , DSO_ctrl , BIO_snprintf , ERR_error_string_n , CONF_set_default_method ,
NCONF_free_data , CONF_dump_bio , NCONF_dump_bio , NCONF_get_section , NCONF_dump_fp ,
NCONF_load_bio , CONF_dump_fp , NCONF_free , NCONF_get_string , NCONF_new ,
NCONF_load_fp , NCONF_load , DSO_METHOD_dl , ERR_load_DSO_strings , DSO_METHOD_win32 ,
DSO_METHOD_dlfcn , DSO_METHOD_openssl , DSO_METHOD_null , DSO_bind_var , DSO_load ,
DSO_set_method , DSO_get_method , DSO_get_default_method , DSO_set_default_method ,
DSO_flags , DSO_free , DSO_new_method , DSO_new , RAND_event , lh_num_items ,
DES_check_key_parity , RAND_status , RAND_egd , BIO_callback_ctrl , PEM_write_X509_REQ_NEW ,
PEM_write_bio_X509_REQ_NEW , DES_crypt , CRYPTO_get_mem_debug_options ,
AUTHORITY_INFO_ACCESS_new , CRYPTO_dbg_get_options , ASN1_STRING_TABLE_add ,
EVP_PKEY2PKCS8_broken , BN_CTX_get , BN_CTX_start , BN_CTX_end , BN_is_prime_fasttest ,
BN_pseudo_rand , X509at_add1_attr_by_txt , X509_ATTRIBUTE_create_by_txt ,
X509_REQ_add1_attr_by_txt , X509at_add1_attr_by_OBJ , X509_REQ_delete_attr ,
X509_REQ_add1_attr , X509_REQ_get_attr_count , X509_REQ_add1_attr_by_OBJ ,
X509at_add1_attr_by_NID , X509_REQ_get_attr_by_OBJ , X509_REQ_add1_attr_by_NID ,
X509_REQ_get_attr , X509_REQ_get_attr_by_NID , RAND_pseudo_bytes , ERR_load_RAND_strings ,
X509_STORE_CTX_get1_chain , BIO_number_read , BIO_number_written , RAND_add ,
X509at_get_attr_by_OBJ , X509at_delete_attr , X509_ATTRIBUTE_get0_data , X509at_add1_attr ,
X509at_get_attr_by_NID , X509_ATTRIBUTE_get0_object , X509_ATTRIBUTE_create_by_OBJ ,
X509_ATTRIBUTE_count , X509_ATTRIBUTE_set1_object , X509_ATTRIBUTE_create_by_NID ,
X509at_get_attr_count , X509at_get_attr , X509_ATTRIBUTE_set1_data ,
X509_ATTRIBUTE_get0_type , d2i_PrivateKey , X509_TRUST_set_default , X509_reject_clear ,
i2d_PrivateKey_bio , d2i_PrivateKey_fp , d2i_PrivateKey_bio , i2d_PrivateKey_fp ,
i2d_PKCS8PrivateKeyInfo_bio , i2d_PKCS8PrivateKeyInfo_fp , i2d_PKCS8PrivateKey_nid_bio ,
d2i_PKCS8PrivateKey_fp , i2d_PKCS8PrivateKey_nid_fp , i2d_ASN1_NULL , i2d_PKCS8PrivateKey_fp ,
i2d_PKCS8PrivateKey_bio , ASN1_NULL_new , d2i_ASN1_NULL , ASN1_NULL_free ,
d2i_PKCS8PrivateKey_bio , PEM_write_bio_PKCS8PrivateKey_nid , PEM_write_PKCS8PrivateKey_nid

, CRYPTO_set_mem_debug_options , CRYPTO_push_info_ , CRYPTO_pop_info ,
CRYPTO_set_mem_debug_functions , CRYPTO_is_mem_check_on ,
CRYPTO_get_mem_debug_functions , CRYPTO_remove_all_info , CRYPTO_dbg_set_options ,
PKCS7_add_attrib_smimecap , PKCS7_sign , PKCS7_get_smimecap , PKCS7_simple_smimecap ,
SMIME_text , PKCS7_decrypt , PKCS7_get0_signers , i2d_ASN1_PRINTABLESTRING ,
SMIME_crlf_copy , DES_set_key_unchecked , PKCS7_encrypt , PKCS7_verify , DES_set_key_checked ,
SMIME_read_PKCS7 , SMIME_write_PKCS7 , PKCS12_newpass , X509_add1_trust_object ,
DIRECTORYSTRING_new , ASN1_STRING_length_set , X509_cmp , ASN1_BIT_STRING_name_print ,
i2d_X509_AUX , ASN1_INTEGER_new , ASN1_OCTET_STRING_new , EVP_PKEY_get1_DH ,
ASN1_GENERALIZEDTIME_new , ASN1_mbstring_ncopy , X509_PURPOSE_cleanup ,
ASN1_VISIBLESTRING_free , PEM_write_bio_PUBKEY , d2i_X509_CERT_AUX , ASN1_INTEGER_dup ,
i2d_RSA_PUBKEY_fp , OTHERNAME_free , ASN1_INTEGER_free , X509_TRUST_get_count ,
ASN1_BIT_STRING_set , ASN1_OCTET_STRING_dup , EVP_PKEY_set1_DH ,
X509_PURPOSE_get0_sname , PEM_write_DSA_PUBKEY , d2i_OTHERNAME ,
PEM_write_RSA_PUBKEY , d2i_DSA_PUBKEY_bio , ASN1_UTF8STRING_free ,
ASN1_STRING_TABLE_get , X509_PURPOSE_add , PEM_read_bio_DSA_PUBKEY , X509_check_trust ,
X509_add1_reject_object , PEM_read_bio_RSA_PUBKEY , ASN1_BIT_STRING_free ,
i2d_ACCESS_DESCRIPTION , ASN1_STRING_data , X509_alias_get0 ,
ASN1_STRING_get_default_mask , X509_NAME_ENTRY_create_by_txt , X509_PURPOSE_get_count ,
PEM_write_bio_X509_AUX , ASN1_IA5STRING_free , X509_STORE_CTX_set_purpose ,
EVP_PKEY_set1_RSA , i2d_AUTHORITY_INFO_ACCESS , ASN1_UTCTIME_new ,
ASN1_T61STRING_new , ASN1_BMPSTRING_free , X509_TRUST_get_flags , X509_TRUST_get_trust ,
d2i_PUBKEY , d2i_RSA_PUBKEY_bio , ASN1_ENUMERATED_new , X509_check_purpose ,
d2i_DSA_PUBKEY , ASN1_IA5STRING_new , AUTHORITY_INFO_ACCESS_free , X509_TRUST_get0 ,
X509_TRUST_get0_name , d2i_RSA_PUBKEY , d2i_DSA_PUBKEY_fp , ASN1_OCTET_STRING_set ,
PEM_write_X509_AUX , DIRECTORYSTRING_free , EVP_PKEY_get1_RSA , X509_STORE_CTX_new ,
ASN1_STRING_set_default_mask , X509_STORE_CTX_set_trust , i2d_X509_CERT_AUX ,
ASN1_ENUMERATED_free , X509V3_get_d2i , ASN1_PRINTABLESTRING_new , ASN1_STRING_length
, X509_PURPOSE_get_trust , X509_TRUST_get_by_id , ASN1_STRING_TABLE_cleanup ,
X509_get_ex_new_index , ASN1_BIT_STRING_set_asc , ASN1_OCTET_STRING_free ,
i2d_OTHERNAME , i2d_DSA_PUBKEY_bio , PEM_read_PUBKEY , X509_PURPOSE_get0_name ,
X509_CRL_get_ext_d2i , X509_NAME_add_entry_by_OBJ , X509_TRUST_cleanup ,
X509_CERT_AUX_new , OTHERNAME_new , DISPLAYTEXT_free , X509_PURPOSE_get_id ,
ASN1_STRING_set_by_NID , PEM_read_bio_PUBKEY , ACCESS_DESCRIPTION_free ,
X509_PURPOSE_get_by_id , DSA_set_default_method , ASN1_UTCTIME_free , i2d_PUBKEY ,
ASN1_BIT_STRING_num_asc , i2d_RSA_PUBKEY_bio , PEM_read_DSA_PUBKEY ,
X509_CERT_AUX_print , i2d_DSA_PUBKEY , d2i_X509_AUX , PEM_read_RSA_PUBKEY ,
X509_STORE_CTX_purpose_inherit , i2d_RSA_PUBKEY , ASN1_TIME_new , X509_load_cert_crl_file ,
i2d_DSA_PUBKEY_fp , EVP_PKEY_set1_DSA , X509_STORE_CTX_free , PEM_write_bio_DSA_PUBKEY ,
d2i_RSA_PUBKEY_fp , ASN1_INTEGER_cmp , PEM_write_bio_RSA_PUBKEY ,
ASN1_STRING_set_default_mask_asc , PEM_read_bio_X509_AUX , X509_get_ext_d2i ,
ASN1_BIT_STRING_new , ASN1_OCTET_STRING_cmp , ASN1_TIME_free ,
X509_PURPOSE_get_by_sname , ASN1_STRING_type , X509_get_ex_data , DSA_set_method ,
ASN1_T61STRING_free , DSA_get_default_method , ASN1_UTF8STRING_new , ASN1_mbstring_copy
, ASN1_BMPSTRING_new , EVP_PKEY_get1_DSA , ASN1_PRINTABLESTRING_free , X509_alias_set1 ,
ASN1_VISIBLESTRING_new , X509_TRUST_add , X509_trust_clear , d2i_ACCESS_DESCRIPTION ,
X509_CERT_AUX_free , ACCESS_DESCRIPTION_new , PEM_write_PUBKEY ,
d2i_AUTHORITY_INFO_ACCESS , PEM_read_X509_AUX , X509_PURPOSE_get0 ,

X509_NAME_add_entry_by_NID , X509_NAME_add_entry_by_txt , X509_set_ex_data ,
X509_REVOKED_get_ext_d2i , ASN1_GENERALIZEDTIME_free , DISPLAYTEXT_new ,
BIO_ctrl_reset_read_request , ASN1_tag2str , RSA_null_method , UTF8_getc , UTF8_putc ,
NETSCAPE_SPKI_b64_decode , NETSCAPE_SPKI_get_pubkey , NETSCAPE_SPKI_b64_encode ,
NETSCAPE_SPKI_set_pubkey , NETSCAPE_SPKI_print , X509V3_EXT_REQ_add_conf ,
DSA_get_ex_data , DH_set_default_method , DSA_set_ex_data , DH_get_default_method ,
DSA_get_ex_new_index , DH_OpenSSL , DH_new_method , DSA_new_method ,
DH_get_ex_new_index , DH_get_ex_data , DSA_OpenSSL , DH_set_method , DH_set_ex_data ,
BIO_new_mem_buf , X509_REQ_add_extensions , BIO_nread0 , X509_REQ_add_extensions_nid ,
BIO_nwrite0 , X509_REQ_get_extension_nids , BIO_nread , X509_REQ_extension_nid , BIO_nwrite ,
X509_REQ_set_extension_nids , X509_REQ_get_extensions , DSA_dup_DH , OBJ_obj2txt ,
RSA_check_key , RSA_get_default_method , RSA_get_method , RSA_set_method ,
PKCS7_signatureVerify , CONF_load_fp , CONF_load_bio , CRYPTO_num_locks ,
BIO_ctrl_get_write_guarantee , BIO_new_bio_pair , BIO_ctrl_wpending , BIO_ctrl_pending ,
BIO_ctrl_get_read_request , PEM_write_PKCS8PrivateKey , PEM_write_bio_PKCS8PrivateKey ,
PKCS5_v2_PBE_keyivgen , PKCS5_PBKDF2_HMAC_SHA1 , PKCS5_pbe2_set , BIO_s_bio ,
i2d_PKCS8_PRIV_KEY_INFO_bio , i2d_PKCS8_PRIV_KEY_INFO_fp , i2d_PKCS8_bio ,
PKCS5_PBE_keyivgen , PEM_write_PKCS8_PRIV_KEY_INFO , PEM_read_bio_PKCS8 ,
PEM_read_PKCS8_PRIV_KEY_INFO , PEM_write_PKCS8 , d2i_PKCS8_fp ,
d2i_PKCS8_PRIV_KEY_INFO_bio , PEM_read_PKCS8 , PEM_write_bio_PKCS8_PRIV_KEY_INFO ,
d2i_PKCS8_PRIV_KEY_INFO_fp , d2i_PKCS8_bio , PEM_read_bio_PKCS8_PRIV_KEY_INFO ,
i2d_PKCS8_fp , PEM_write_bio_PKCS8 , PKCS5_PBE_add , sk_sort , sk_set , sk_num , sk_value ,
d2i_ASN1_INTEGER , X509V3_add_value_bool_nf , EVP_PBE_CipherInit , EVP_CIPHER_type ,
X509V3_EXT_add_list , X509V3_EXT_val_prn , X509V3_EXT_i2d , X509V3_add_value_uchar ,
d2i_DIST_POINT_NAME , DIST_POINT_NAME_free , DIST_POINT_NAME_new ,
i2d_DIST_POINT_NAME , DIST_POINT_free , d2i_DIST_POINT , DIST_POINT_new , i2d_DIST_POINT ,
d2i_CRL_DIST_POINTS , CRL_DIST_POINTS_free , CRL_DIST_POINTS_new , i2d_CRL_DIST_POINTS ,
X509_ALGOR_dup , PKCS12_PBE_keyivgen , ERR_peek_error_line_data , ERR_get_error_line_data ,
BN_mod_exp2_mont , CRYPTO_free_locked , CRYPTO_malloc_locked ,
CRYPTO_get_locked_mem_functions , CRYPTO_set_locked_mem_functions , s2i_ASN1_INTEGER ,
X509V3_set_ctx , X509V3_section_free , X509V3_string_free , X509V3_get_section ,
X509V3_get_string , NOTICEREF_free , d2i_NOTICEREF , NOTICEREF_new , i2d_NOTICEREF ,
USERNOTICE_free , d2i_USERNOTICE , USERNOTICE_new , i2d_USERNOTICE , POLICYQUALINFO_free ,
d2i_POLICYQUALINFO , POLICYQUALINFO_new , i2d_POLICYQUALINFO , POLICYINFO_free ,
d2i_POLICYINFO , POLICYINFO_new , i2d_POLICYINFO , d2i_CERTIFICATEPOLICIES ,
CERTIFICATEPOLICIES_free , CERTIFICATEPOLICIES_new , i2d_CERTIFICATEPOLICIES ,
X509V3_set_conf_lhash , SXNET_get_id_INTEGER , SXNET_get_id_ulong , SXNET_get_id_asc ,
SXNET_add_id_INTEGER , SXNET_add_id_ulong , SXNET_add_id_asc , PBE2PARAM_free ,
d2i_PBE2PARAM , PBE2PARAM_new , i2d_PBE2PARAM , PBKDF2PARAM_free , d2i_PBKDF2PARAM ,
PBKDF2PARAM_new , i2d_PBKDF2PARAM , d2i_DISPLAYTEXT , i2d_DISPLAYTEXT ,
d2i_DIRECTORYSTRING , i2d_DIRECTORYSTRING , d2i_ASN1_UTF8STRING , i2d_ASN1_UTF8STRING ,
d2i_ASN1_VISIBLESTRING , i2d_ASN1_VISIBLESTRING , i2d_DSA_SIG , d2i_DSA_SIG , DSA_do_verify ,
DSA_do_sign , DSA_SIG_free , DSA_SIG_new , SXNETID_free , SXNETID_new , d2i_SXNETID ,
i2d_SXNETID , SXNET_free , SXNET_new , d2i_SXNET , i2d_SXNET , EVP_PBE_cleanup ,
PKCS5_pbe_set , EVP_PBE_alg_add , PKCS8_set_broken , EVP_PKEY2PKCS8 , EVP_PKCS82PKEY ,
PKCS8_PRIV_KEY_INFO_free , d2i_PKCS8_PRIV_KEY_INFO , PKCS8_PRIV_KEY_INFO_new ,
i2d_PKCS8_PRIV_KEY_INFO , PBEPARAM_free , d2i_PBEPARAM , PBEPARAM_new , i2d_PBEPARAM ,
d2i_PKCS12_fp , d2i_PKCS12_bio , i2d_PKCS12_fp , i2d_PKCS12_bio , PKCS12_create , PKCS12_parse

, PKCS12_get_attr_gen , PKCS8_add_keyusage , PKCS12_PBE_add , ERR_load_PKCS12_strings ,
PKCS12_SAFEBAG_free , d2i_PKCS12_SAFEBAG , PKCS12_SAFEBAG_new , i2d_PKCS12_SAFEBAG ,
PKCS12_MAC_DATA_free , d2i_PKCS12_MAC_DATA , PKCS12_MAC_DATA_new ,
i2d_PKCS12_MAC_DATA , PKCS12_free , PKCS12_new , d2i_PKCS12 , i2d_PKCS12 ,
PKCS12_BAGS_free , d2i_PKCS12_BAGS , PKCS12_BAGS_new , i2d_PKCS12_BAGS , OPENSSL_uni2asc
, OPENSSL_asc2uni , PKCS12_setup_mac , PKCS12_set_mac , PKCS12_verify_mac , PKCS12_gen_mac
, PKCS12_key_gen_uni , PKCS12_key_gen_asc , PKCS12_init , PKCS12_pbe_crypt ,
PKCS12_get_friendlyname , PKCS12_add_friendlyname_uni , PKCS12_add_friendlyname_asc ,
PKCS12_add_localkeyid , PKCS12_pack_p7encdata , PKCS12_pack_p7data ,
PKCS12_MAKE_SHKEYBAG , PKCS8_encrypt , PKCS12_MAKE_KEYBAG , ASN1_pack_string ,
ASN1_unpack_string , ASN1_seq_pack , ASN1_seq_unpack , AUTHORITY_KEYID_free ,
AUTHORITY_KEYID_new , d2i_AUTHORITY_KEYID , i2d_AUTHORITY_KEYID , ASN1_TIME_set ,
EVP_ripemd160 , BN_get_params , BN_set_params , X509V3_EXT_CRL_add_conf ,
PKCS7_dataDecode , PKCS7_dataFinal , BIO_f_reliable , i2s_ASN1_ENUMERATED_TABLE ,
i2s_ASN1_ENUMERATED , name_cmp , X509V3_EXT_d2i , i2s_ASN1_INTEGER ,
v2i_GENERAL_NAMES , PKEY_USAGE_PERIOD_free , PKEY_USAGE_PERIOD_new ,
d2i_PKEY_USAGE_PERIOD , i2d_PKEY_USAGE_PERIOD , v2i_GENERAL_NAME , i2v_GENERAL_NAME ,
X509_CRL_print , X509_CRL_print_fp , RSA_padding_check_PKCS1_OAEP ,
RSA_padding_add_PKCS1_OAEP , DES_ed3_cbc_encrypt , string_to_hex , hex_to_string ,
s2i_ASN1_OCTET_STRING , i2s_ASN1_OCTET_STRING , i2v_GENERAL_NAMES ,
i2d_GENERAL_NAMES , d2i_GENERAL_NAMES , GENERAL_NAMES_free , GENERAL_NAMES_new ,
GENERAL_NAME_free , GENERAL_NAME_new , d2i_GENERAL_NAME , i2d_GENERAL_NAME ,
a2i_ASN1_ENUMERATED , i2a_ASN1_ENUMERATED , ASN1_ENUMERATED_to_BN ,
BN_to_ASN1_ENUMERATED , ASN1_ENUMERATED_get , ASN1_ENUMERATED_set ,
d2i_ASN1_ENUMERATED , i2d_ASN1_ENUMERATED , EVP_MD_CTX_copy ,
i2d_NETSCAPE_CERT_SEQUENCE , i2d_BASIC_CONSTRAINTS , i2d_ASN1_TIME ,
i2d_ASN1_GENERALIZEDTIME , d2i_NETSCAPE_CERT_SEQUENCE , d2i_BASIC_CONSTRAINTS ,
d2i_ASN1_TIME , d2i_ASN1_GENERALIZEDTIME , X509V3_parse_list , X509V3_get_value_int ,
X509V3_get_value_bool , X509V3_conf_free , X509V3_add_value_int , X509V3_add_value_bool ,
X509V3_add_value , X509V3_add_standard_extensions , X509V3_EXT_print_fp , X509V3_EXT_print ,
X509V3_EXT_get_nid , X509V3_EXT_get , X509V3_EXT_conf_nid , X509V3_EXT_conf ,
X509V3_EXT_cleanup , X509V3_EXT_add_conf , X509V3_EXT_add_alias , X509V3_EXT_add ,
PEM_write_bio_NETSCAPE_CERT_SEQUENCE , PEM_write_NETSCAPE_CERT_SEQUENCE ,
PEM_read_bio_NETSCAPE_CERT_SEQUENCE , PEM_read_NETSCAPE_CERT_SEQUENCE , OBJ_txt2obj
, NETSCAPE_CERT_SEQUENCE_new , NETSCAPE_CERT_SEQUENCE_free , ERR_load_X509V3_strings ,
BASIC_CONSTRAINTS_new , BASIC_CONSTRAINTS_free , ASN1_TIME_print ,
ASN1_GENERALIZEDTIME_set_string , ASN1_GENERALIZEDTIME_set ,
ASN1_GENERALIZEDTIME_print , ASN1_GENERALIZEDTIME_check , X509_ATTRIBUTE_dup ,
X509_ATTRIBUTE_create , PKCS7_set_signed_attributes , PKCS7_set_attributes , COMP_zlib ,
COMP_rle , COMP_expand_block , COMP_compress_block , PKCS7_get_signed_attribute ,
PKCS7_get_issuer_and_serial , PKCS7_get_attribute , PKCS7_digest_from_attributes ,
PKCS7_add_signed_attribute , PKCS7_add_attribute , RAND_get_rand_method ,
BN_MONT_CTX_init , BN_CTX_init , BN_div_recip , BN_mod_exp_recip , BN_mod_mul_reciprocal ,
BN_RECP_CTX_set , BN_RECP_CTX_free , BN_RECP_CTX_new , BN_RECP_CTX_init , bn_sub_words ,
RSA_memory_lock , RAND_set_rand_method , RAND_SSLeay , BN_MONT_CTX_copy ,
OBJ_NAME_remove , OBJ_NAME_new_index , OBJ_NAME_init , OBJ_NAME_get ,
OBJ_NAME_cleanup , EVP_rc2_64_cbc , BIO_socket_nbio , OBJ_NAME_add ,
X509_STORE_CTX_get_ex_new_index , COMP_CTX_free , COMP_CTX_new , BN_init ,

i2d_ASN1_BMPSTRING , d2i_ASN1_BMPSTRING , asn1_add_error , EVP_CIPHER_set_asn1_iv ,
EVP_CIPHER_get_asn1_iv , EVP_CIPHER_param_to_asn1 , EVP_CIPHER_asn1_to_param ,
ERR_set_error_data , ERR_add_error_data , ASN1_UTCTIME_set_string ,
ASN1_TYPE_set_octetstring , ASN1_TYPE_set_int_octetstring , ASN1_TYPE_get_octetstring ,
ASN1_TYPE_get_int_octetstring , PKCS7_set_cipher , PKCS7_add_recipient_info ,
PKCS7_add_recipient , PKCS7_RECIP_INFO_set , EVP_PKEY_encrypt , EVP_PKEY_decrypt ,
BIO_set_ex_data , BIO_get_ex_new_index , BIO_get_ex_data , ASN1_BIT_STRING_set_bit ,
ASN1_BIT_STRING_get_bit , BN_mpi2bn , BN_bn2mpi , RIPEMD160_Transform , RIPEMD160 ,
RIPEMD160_Final , RIPEMD160_Update , RIPEMD160_Init , CRYPTO_get_ex_new_index ,
bn_add_words , RSA_padding_check_none , RSA_padding_check_SSLv23 ,
RSA_padding_check_PKCS1_type_2 , RSA_padding_check_PKCS1_type_1 , RSA_padding_add_none ,
RSA_padding_add_SSLv23 , RSA_padding_add_PKCS1_type_2 , RSA_padding_add_PKCS1_type_1 ,
RSA_get_ex_new_index , RSA_get_ex_data , RSA_set_ex_data , CRYPTO_new_ex_data ,
CRYPTO_get_new_lockid , CRYPTO_dup_ex_data , X509_STORE_CTX_set_ex_data ,
X509_STORE_CTX_set_error , X509_STORE_CTX_set_chain , X509_STORE_CTX_set_cert ,
X509_STORE_CTX_get_ex_data , X509_STORE_CTX_get_error_depth , X509_STORE_CTX_get_error ,
X509_STORE_CTX_get_current_cert , X509_STORE_CTX_get_chain , SHA_Transform ,
SHA1_Transform , MD5_Transform , EVP_PKEY_bits , ERR_load_CRYPT0_strings ,
CRYPTO_set_ex_data , CRYPTO_get_ex_data , CRYPTO_free_ex_data , BN_bn2dec , BN_dec2bn ,
BN_sub_word , BN_mul_word , BN_exp , OBJ_create_objects , RC2_decrypt , CAST_ofb64_encrypt ,
CAST_cfb64_encrypt , CAST_cbc_encrypt , CAST_ecb_encrypt , CAST_decrypt , CAST_encrypt ,
CAST_set_key , BF_decrypt , EVP_cast5_ofb , EVP_cast5_ecb , EVP_cast5_cfb64 , EVP_cast5_cbc ,
BN_BLINDING_free , BN_BLINDING_new , i2t_ASN1_OBJECT , RSA_blinding_off , RSA_blinding_on ,
BN_BLINDING_update , BN_BLINDING_invert , BN_BLINDING_convert , BIO_ptr_ctrl ,
EVP_PKEY_cmp_parameters , ERR_get_next_error_library , HMAC_Final , HMAC_Update ,
HMAC_Init , HMAC , EVP_CIPHER_CTX_init , EVP_rc4_40 , EVP_rc2_40_cbc , X509_load_crl_file ,
X509_STORE_add_crl , RSA_flags , BIO_copy_next_retry , i2d_RSAPublicKey_fp ,
d2i_RSAPublicKey_fp , PEM_write_RSAPublicKey , PEM_read_RSAPublicKey , i2d_RSAPublicKey_bio ,
d2i_RSAPublicKey_bio , PEM_write_bio_RSAPublicKey , PEM_read_bio_RSAPublicKey , EVP_mdc2 ,
PKCS7_get_signer_info , PKCS7_cert_from_signer_info , PKCS7_add_signature , PKCS7_dataInit ,
PKCS7_dataVerify , PKCS7_content_new , PKCS7_add_crl , PKCS7_add_certificate ,
PKCS7_add_signer , PKCS7_SIGNER_INFO_set , PKCS7_set_content , PKCS7_set_type , PKCS7_ctrl ,
X509_find_by_subject , X509_find_by_issuer_and_serial , ERR_load_PKCS7_strings , ASN1_TYPE_set ,
ASN1_TYPE_get , BIO_f_nbio_test , sk_zero , sk_unshift , sk_shift , sk_set_cmp_func , sk_push ,
sk_pop_free , sk_pop , sk_new , sk_insert , sk_free , sk_find , sk_dup , sk_delete_ptr , sk_delete ,
lh_strhash , lh_stats_bio , lh_stats , lh_retrieve , lh_node_usage_stats_bio , lh_node_usage_stats ,
lh_node_stats_bio , lh_node_stats , lh_new , lh_insert , lh_free , lh_doall_arg , lh_doall , lh_delete ,
idea_set_encrypt_key , idea_set_decrypt_key , idea_options , idea_ofb64_encrypt , idea_encrypt ,
idea_ecb_encrypt , idea_cfb64_encrypt , idea_cbc_encrypt , i2d_X509_fp , i2d_X509_bio ,
i2d_X509_VAL , i2d_X509_SIG , i2d_X509_REVOKED , i2d_X509_REQ_fp , i2d_X509_REQ_bio ,
i2d_X509_REQ_INFO , i2d_X509_REQ , i2d_X509_PUBKEY , i2d_X509_PKEY ,
i2d_X509_NAME_ENTRY , i2d_X509_NAME , i2d_X509_EXTENSION , i2d_X509_CRL_fp ,
i2d_X509_CRL_bio , i2d_X509_CRL_INFO , i2d_X509_CRL , i2d_X509_CINF , i2d_X509_ATTRIBUTE ,
i2d_X509_ALGOR , i2d_X509 , i2d_RSAPublicKey , i2d_RSAPrivateKey_fp , i2d_RSAPrivateKey_bio ,
i2d_RSAPrivateKey , i2d_PublicKey , i2d_PrivateKey , i2d_PKCS7_fp , i2d_PKCS7_bio ,
i2d_PKCS7_SIGN_ENVELOPE , i2d_PKCS7_SIGNER_INFO , i2d_PKCS7_SIGNED ,
i2d_PKCS7_RECIP_INFO , i2d_PKCS7_ISSUER_AND_SERIAL , i2d_PKCS7_ENVELOPE ,
i2d_PKCS7_ENC_CONTENT , i2d_PKCS7_ENCRYPT , i2d_PKCS7_DIGEST , i2d_PKCS7 ,

i2d_Netscape_RSA, i2d_NETSCAPE_SPKI, i2d_NETSCAPE_SPKAC, i2d_DSAParams, i2d_DSAPublicKey, i2d_DSAPrivateKey_fp, i2d_DSAPrivateKey_bio, i2d_DSAPrivateKey, i2d_DHparams, i2d_ASN1_bytes, i2d_ASN1_UTCTIME, i2d_ASN1_TYPE, i2d_ASN1_SET, i2d_ASN1_PRINTABLE, i2d_ASN1_OCTET_STRING, i2d_ASN1_OBJECT, i2d_ASN1_INTEGER, i2d_ASN1_IA5STRING, i2d_ASN1_BOOLEAN, i2d_ASN1_BIT_STRING, i2a_ASN1_STRING, i2a_ASN1_OBJECT, i2a_ASN1_INTEGER, DES_xcbc_encrypt, DES_string_to_key, DES_string_to_2keys, DES_set_odd_parity, DES_set_key, _ossl_old_des_read_pw_string, _ossl_old_des_read_pw, _ossl_old_des_read_password, _ossl_old_des_read_2passwords, _ossl_old_des_random_seed, DES_random_key, DES_quad_cksum, DES_pcbc_encrypt, DES_options, DES_ofb_encrypt, DES_ofb64_encrypt, DES_ncbc_encrypt, DES_key_sched, DES_is_weak_key, DES_fcrypt, DES_encrypt3, DES_encrypt2, DES_encrypt1, DES_enc_write, DES_enc_read, DES_ede3_ofb64_encrypt, DES_ede3_cfb64_encrypt, DES_ede3_cbc_encrypt, DES_ecb_encrypt, DES_ecb3_encrypt, DES_decrypt3, DES_cfb_encrypt, DES_cfb64_encrypt, DES_cbc_encrypt, DES_cbc_cksum, d2i_X509_fp, d2i_X509_bio, d2i_X509_VAL, d2i_X509_SIG, d2i_X509_REVOKED, d2i_X509_REQ_fp, d2i_X509_REQ_bio, d2i_X509_REQ_INFO, d2i_X509_REQ, d2i_X509_PUBKEY, d2i_X509_PKEY, d2i_X509_NAME_ENTRY, d2i_X509_NAME, d2i_X509_EXTENSION, d2i_X509_CRL_fp, d2i_X509_CRL_bio, d2i_X509_CRL_INFO, d2i_X509_CRL, d2i_X509_CINF, d2i_X509_ATTRIBUTE, d2i_X509_ALGOR, d2i_X509, d2i_RSAPublicKey, d2i_RSAPrivateKey_fp, d2i_RSAPrivateKey_bio, d2i_RSAPrivateKey, d2i_PublicKey, d2i_PrivateKey, d2i_PKCS7_fp, d2i_PKCS7_bio, d2i_PKCS7_SIGN_ENVELOPE, d2i_PKCS7_SIGNER_INFO, d2i_PKCS7_SIGNED, d2i_PKCS7_RECIP_INFO, d2i_PKCS7_ISSUER_AND_SERIAL, d2i_PKCS7_ENVELOPE, d2i_PKCS7_ENC_CONTENT, d2i_PKCS7_ENCRYPT, d2i_PKCS7_DIGEST, d2i_PKCS7, d2i_Netscape_RSA, d2i_NETSCAPE_SPKI, d2i_NETSCAPE_SPKAC, d2i_DSAParams, d2i_DSAPublicKey, d2i_DSAPrivateKey_fp, d2i_DSAPrivateKey_bio, d2i_DSAPrivateKey, d2i_DHparams, d2i_ASN1_type_bytes, d2i_ASN1_bytes, d2i_ASN1_UTCTIME, d2i_ASN1_TYPE, d2i_ASN1_T61STRING, d2i_ASN1_SET, d2i_ASN1_PRINTABLESTRING, d2i_ASN1_PRINTABLE, d2i_ASN1_OCTET_STRING, d2i_ASN1_OBJECT, d2i_ASN1_INTEGER, d2i_ASN1_IA5STRING, d2i_ASN1_BOOLEAN, d2i_ASN1_BIT_STRING, _ossl_old_crypt, bn_sqr_words, BN_usub, BN_uadd, bn_mul_words, bn_mul_add_words, bn_expand2, bn_div_words, asn1_GetSequence, asn1_Finish, a2i_ASN1_STRING, a2i_ASN1_INTEGER, a2d_ASN1_OBJECT, X509v3_get_ext_count, X509v3_get_ext_by_critical, X509v3_get_ext_by_OBJ, X509v3_get_ext_by_NID, X509v3_get_ext, X509v3_delete_ext, X509v3_add_ext, X509_verify_cert_error_string, X509_verify_cert, X509_verify, X509_to_X509_REQ, X509_subject_name_hash, X509_subject_name_cmp, X509_sign, X509_set_version, X509_set_subject_name, X509_set_serialNumber, X509_set_pubkey, X509_set_notBefore, X509_set_notAfter, X509_set_issuer_name, X509_print_fp, X509_print, X509_new, X509_load_cert_file, X509_issuer_name_hash, X509_issuer_name_cmp, X509_issuer_and_serial_hash, X509_issuer_and_serial_cmp, X509_gmtime_adj, X509_get_subject_name, X509_get_serialNumber, X509_get_pubkey_parameters, X509_get_pubkey, X509_get_issuer_name, X509_get_ext_count, X509_get_ext_by_critical, X509_get_ext_by_OBJ, X509_get_ext_by_NID, X509_get_ext, X509_get_default_private_dir, X509_get_default_cert_file_env, X509_get_default_cert_file, X509_get_default_cert_dir_env, X509_get_default_cert_dir, X509_get_default_cert_area, X509_free, X509_dup, X509_digest, X509_delete_ext, X509_cmp_current_time, X509_check_private_key, X509_certificate_type, X509_add_ext, X509_VAL_new, X509_VAL_free, X509_STORE_set_default_paths, X509_STORE_new, X509_STORE_load_locations, X509_STORE_get_by_subject, X509_STORE_free, X509_STORE_add_lookup, X509_STORE_add_cert, X509_STORE_CTX_init, X509_STORE_CTX_cleanup, X509_SIG_new, X509_SIG_free, X509_REVOKED_new, X509_REVOKED_get_ext_count,

X509_REVOKED_get_ext_by_critical , X509_REVOKED_get_ext_by_OBJ ,
X509_REVOKED_get_ext_by_NID , X509_REVOKED_get_ext , X509_REVOKED_free ,
X509_REVOKED_delete_ext , X509_REVOKED_add_ext , X509_REQ_verify , X509_REQ_to_X509 ,
X509_REQ_sign , X509_REQ_set_version , X509_REQ_set_subject_name , X509_REQ_set_pubkey ,
X509_REQ_print_fp , X509_REQ_print , X509_REQ_new , X509_REQ_get_pubkey , X509_REQ_free ,
X509_REQ_dup , X509_REQ_INFO_new , X509_REQ_INFO_free , X509_PUBKEY_set ,
X509_PUBKEY_new , X509_PUBKEY_get , X509_PUBKEY_free , X509_PKEY_new , X509_PKEY_free ,
X509_OBJECT_up_ref_count , X509_OBJECT_retrieve_by_subject , X509_OBJECT_free_contents ,
X509_NAME_set , X509_NAME_print , X509_NAME_online , X509_NAME_new , X509_NAME_hash ,
X509_NAME_get_text_by_OBJ , X509_NAME_get_text_by_NID , X509_NAME_get_index_by_OBJ ,
X509_NAME_get_index_by_NID , X509_NAME_get_entry , X509_NAME_free ,
X509_NAME_entry_count , X509_NAME_dup , X509_NAME_digest , X509_NAME_delete_entry ,
X509_NAME_cmp , X509_NAME_add_entry , X509_NAME_ENTRY_set_object ,
X509_NAME_ENTRY_set_data , X509_NAME_ENTRY_new , X509_NAME_ENTRY_get_object ,
X509_NAME_ENTRY_get_data , X509_NAME_ENTRY_free , X509_NAME_ENTRY_dup ,
X509_NAME_ENTRY_create_by_OBJ , X509_NAME_ENTRY_create_by_NID ,
X509_LOOKUP_shutdown , X509_LOOKUP_new , X509_LOOKUP_init , X509_LOOKUP_hash_dir ,
X509_LOOKUP_free , X509_LOOKUP_file , X509_LOOKUP_ctrl , X509_LOOKUP_by_subject ,
X509_LOOKUP_by_issuer_serial , X509_LOOKUP_by_fingerprint , X509_LOOKUP_by_alias ,
X509_INFO_new , X509_INFO_free , X509_EXTENSION_set_object , X509_EXTENSION_set_data ,
X509_EXTENSION_set_critical , X509_EXTENSION_new , X509_EXTENSION_get_object ,
X509_EXTENSION_get_data , X509_EXTENSION_get_critical , X509_EXTENSION_free ,
X509_EXTENSION_dup , X509_EXTENSION_create_by_OBJ , X509_EXTENSION_create_by_NID ,
X509_CRL_verify , X509_CRL_sign , X509_CRL_new , X509_CRL_get_ext_count ,
X509_CRL_get_ext_by_critical , X509_CRL_get_ext_by_OBJ , X509_CRL_get_ext_by_NID ,
X509_CRL_get_ext , X509_CRL_free , X509_CRL_dup , X509_CRL_delete_ext , X509_CRL_cmp ,
X509_CRL_add_ext , X509_CRL_INFO_new , X509_CRL_INFO_free , X509_CINF_new ,
X509_CINF_free , X509_ATTRIBUTE_new , X509_ATTRIBUTE_free , X509_ALGOR_new ,
X509_ALGOR_free , TXT_DB_write , TXT_DB_read , TXT_DB_insert , TXT_DB_get_by_index ,
TXT_DB_free , TXT_DB_create_index , OpenSSL_add_all_digests , OpenSSL_add_all_ciphers ,
SHA_Update , SHA_Init , SHA_Final , SHA1_Update , SHA1_Init , SHA1_Final , SHA1 , SHA ,
RSA_verify_ASN1_OCTET_STRING , RSA_verify , RSA_size , RSA_sign_ASN1_OCTET_STRING ,
RSA_sign , RSA_set_default_method , RSA_public_encrypt , RSA_public_decrypt ,
RSA_private_encrypt , RSA_private_decrypt , RSA_print_fp , RSA_print , RSA_new_method ,
RSA_new , RSA_generate_key , RSA_free , RSA_PKCS1_SSLeay , RSAPublicKey_dup ,
RSAPrivateKey_dup , RC4_set_key , RC4_options , RC4 , RC2_set_key , RC2_ofb64_encrypt ,
RC2_encrypt , RC2_ecb_encrypt , RC2_cfb64_encrypt , RC2_cbc_encrypt , RAND_write_file ,
RAND_seed , RAND_screen , RAND_load_file , RAND_file_name , RAND_cleanup , RAND_bytes ,
PKCS7_new , PKCS7_free , PKCS7_dup , PKCS7_SIGN_ENVELOPE_new , PKCS7_SIGN_ENVELOPE_free ,
PKCS7_SIGNER_INFO_new , PKCS7_SIGNER_INFO_free , PKCS7_SIGNED_new , PKCS7_SIGNED_free ,
PKCS7_RECIP_INFO_new , PKCS7_RECIP_INFO_free , PKCS7_ISSUER_AND_SERIAL_new ,
PKCS7_ISSUER_AND_SERIAL_free , PKCS7_ISSUER_AND_SERIAL_digest , PKCS7_ENVELOPE_new ,
PKCS7_ENVELOPE_free , PKCS7_ENC_CONTENT_new , PKCS7_ENC_CONTENT_free ,
PKCS7_ENCRYPT_new , PKCS7_ENCRYPT_free , PKCS7_DIGEST_new , PKCS7_DIGEST_free ,
PEM_write_bio_X509_REQ , PEM_write_bio_X509_CRL , PEM_write_bio_X509 ,
PEM_write_bio_RSAPrivateKey , PEM_write_bio_PrivateKey , PEM_write_bio_PKCS7 ,
PEM_write_bio_DSAPrivateKey , PEM_write_bio_DSAPrivateKey , PEM_write_bio_DHparams ,
PEM_write_bio , PEM_write_X509_REQ , PEM_write_X509_CRL , PEM_write_X509 ,

PEM_write_RSAPrivateKey , PEM_write_PrivateKey , PEM_write_PKCS7 , PEM_write_DSAParams ,
PEM_write_DSAPrivateKey , PEM_write_DHparams , PEM_write , PEM_read_bio_X509_REQ ,
PEM_read_bio_X509_CRL , PEM_read_bio_X509 , PEM_read_bio_RSAPrivateKey ,
PEM_read_bio_PrivateKey , PEM_read_bio_PKCS7 , PEM_read_bio_DSAParams ,
PEM_read_bio_DSAPrivateKey , PEM_read_bio_DHparams , PEM_read_bio , PEM_read_X509_REQ ,
PEM_read_X509_CRL , PEM_read_X509 , PEM_read_RSAPrivateKey , PEM_read_PrivateKey ,
PEM_read_PKCS7 , PEM_read_DSAParams , PEM_read_DSAPrivateKey , PEM_read_DHparams ,
PEM_read , PEM_proc_type , PEM_get_EVP_CIPHER_INFO , PEM_do_header , PEM_dek_info ,
PEM_X509_INFO_write_bio , PEM_X509_INFO_read_bio , PEM_X509_INFO_read , PEM_SignUpdate
, PEM_SignInit , PEM_SignFinal , PEM_SealUpdate , PEM_SealInit , PEM_SealFinal ,
PEM_ASN1_write_bio , PEM_ASN1_write , PEM_ASN1_read_bio , PEM_ASN1_read , OBJ_txt2nid ,
OBJ_sn2nid , OBJ_obj2nid , OBJ_nid2sn , OBJ_nid2obj , OBJ_nid2ln , OBJ_new_nid , OBJ_ln2nid ,
OBJ_dup , OBJ_create , OBJ_cmp , OBJ_cleanup , OBJ_add_object , NETSCAPE_SPKI_verify ,
NETSCAPE_SPKI_sign , NETSCAPE_SPKI_new , NETSCAPE_SPKI_free , NETSCAPE_SPKAC_new ,
NETSCAPE_SPKAC_free , MDC2_Update , MDC2_Init , MDC2_Final , MDC2 , MD5_Update , MD5_Init
, MD5_Final , MD5 , EVP_sha1 , EVP_sha , EVP_set_pw_prompt , EVP_read_pw_string , EVP_rc4 ,
EVP_rc2_ofb , EVP_rc2_ecb , EVP_rc2_cfb64 , EVP_rc2_cbc , EVP_md_null , EVP_md5 , EVP_idea_ofb
, EVP_idea_ecb , EVP_idea_cfb64 , EVP_idea_cbc , EVP_get_pw_prompt , EVP_get_digestbyname ,
EVP_get_cipherbyname , EVP_enc_null , EVP_dss1 , EVP_dss , EVP_desx_cbc , EVP_des_ofb ,
EVP_des_ede_ofb , EVP_des_ede_cfb64 , EVP_des_ede_cbc , EVP_des_ede3_ofb ,
EVP_des_ede3_cfb64 , EVP_des_ede3_cbc , EVP_des_ede3 , EVP_des_ede , EVP_des_ecb ,
EVP_des_cfb64 , EVP_des_cbc , EVP_cleanup , EVP_bf_ofb , EVP_bf_ecb , EVP_bf_cfb64 ,
EVP_bf_cbc , EVP_add_digest , EVP_add_cipher , EVP_VerifyFinal , EVP_SignFinal , EVP_SealInit ,
EVP_SealFinal , EVP_PKEY_type , EVP_PKEY_size , EVP_PKEY_save_parameters , EVP_PKEY_new ,
EVP_PKEY_missing_parameters , EVP_PKEY_free , EVP_PKEY_copy_parameters , EVP_PKEY_assign ,
EVP_OpenInit , EVP_OpenFinal , EVP_EncryptUpdate , EVP_EncryptInit , EVP_EncryptFinal ,
EVP_EncodeUpdate , EVP_EncodeInit , EVP_EncodeFinal , EVP_EncodeBlock , EVP_DigestUpdate ,
EVP_DigestInit , EVP_DigestFinal , EVP_DecryptUpdate , EVP_DecryptInit , EVP_DecryptFinal ,
EVP_DecodeUpdate , EVP_DecodeInit , EVP_DecodeFinal , EVP_DecodeBlock , EVP_CipherUpdate ,
EVP_CipherInit , EVP_CipherFinal , EVP_CIPHER_CTX_cleanup , EVP_BytesToKey , ERR_remove_state
, ERR_reason_error_string , ERR_put_error , ERR_print_errors_fp , ERR_print_errors ,
ERR_peek_error_line , ERR_peek_error , ERR_load_strings , ERR_load_X509_strings ,
ERR_load_RSA_strings , ERR_load_PEM_strings , ERR_load_OBJ_strings , ERR_load_EVP_strings ,
ERR_load_ERR_strings , ERR_load_DSA_strings , ERR_load_DH_strings , ERR_load_CONF_strings ,
ERR_load_BUF_strings , ERR_load_BN_strings , ERR_load_BIO_strings , ERR_load_ASN1_strings ,
ERR_lib_error_string , ERR_get_string_table , ERR_get_state , ERR_get_error_line , ERR_get_error ,
ERR_get_err_state_table , ERR_func_error_string , ERR_free_strings , ERR_error_string ,
ERR_clear_error , DSAParams_print_fp , DSAParams_print , DSA_verify , DSA_sign_setup , DSA_sign ,
DSA_print_fp , DSA_print , DSA_new , DSA_generate_parameters , DSA_generate_key , DSA_free ,
DHparams_print_fp , DHparams_print , DH_size , DH_new , DH_generate_parameters ,
DH_generate_key , DH_free , DH_compute_key , DH_check , CRYPTO_thread_id ,
CRYPTO_set_mem_functions , CRYPTO_set_locking_callback , CRYPTO_set_id_callback ,
CRYPTO_set_add_lock_callback , CRYPTO_remalloc , CRYPTO_realloc , CRYPTO_mem_leaks_fp ,
CRYPTO_mem_leaks_cb , CRYPTO_mem_leaks , CRYPTO_mem_ctrl , CRYPTO_malloc , CRYPTO_lock ,
CRYPTO_get_mem_functions , CRYPTO_get_locking_callback , CRYPTO_get_lock_name ,
CRYPTO_get_id_callback , CRYPTO_get_add_lock_callback , CRYPTO_free , CRYPTO_dbg_realloc ,
CRYPTO_dbg_malloc , CRYPTO_dbg_free , CRYPTO_add_lock , CONF_load , CONF_get_string ,
CONF_get_section , CONF_get_number , CONF_free , BUF_strdup , BUF_MEM_new ,

BUF_MEM_grow , BUF_MEM_free , BN_value_one , BN_ucmp , BN_to_ASN1_INTEGER , BN_sub ,
BN_sqr , BN_set_word , BN_set_bit , BN_rshift1 , BN_rshift , BN_reciprocal , BN_rand , BN_print_fp ,
BN_print , BN_options , BN_num_bits_word , BN_num_bits , BN_new , BN_mul , BN_mod_word ,
BN_mod_mul_montgomery , BN_mod_mul , BN_mod_inverse , BN_mod_exp_simple ,
BN_mod_exp_mont , BN_mod_exp , BN_mask_bits , BN_lshift1 , BN_lshift , BN_is_prime ,
BN_is_bit_set , BN_get_word , BN_generate_prime , BN_gcd , BN_from_montgomery , BN_free ,
BN_dup , BN_div_word , BN_div , BN_copy , BN_cmp , BN_clear_free , BN_clear_bit , BN_clear ,
BN_bn2bin , BN_bn2hex , BN_bin2bn , BN_hex2bn , BN_add_word , BN_add , BN_MONT_CTX_set ,
BN_MONT_CTX_new , BN_MONT_CTX_free , BN_CTX_new , BN_CTX_free , BIO_write ,
BIO_socket_ioctl , BIO_sock_should_retry , BIO_sock_non_fatal_error , BIO_sock_init ,
BIO_sock_error , BIO_sock_cleanup , BIO_set_tcp_ndelay , BIO_set_cipher , BIO_set , BIO_s_socket ,
BIO_s_null , BIO_s_mem , BIO_s_file , BIO_s_fd , BIO_s_connect , BIO_s_accept , BIO_read ,
BIO_puts , BIO_push , BIO_printf , BIO_pop , BIO_new_socket , BIO_new_fp , BIO_new_file ,
BIO_new_fd , BIO_new_connect , BIO_new_accept , BIO_new , BIO_gets , BIO_gethostbyname ,
BIO_get_retry_reason , BIO_get_retry_BIO , BIO_get_port , BIO_get_host_ip ,
BIO_get_accept_socket , BIO_free_all , BIO_free , BIO_find_type , BIO_fd_should_retry ,
BIO_fd_non_fatal_error , BIO_f_null , BIO_f_md , BIO_f_cipher , BIO_f_buffer , BIO_f_base64 ,
BIO_dup_chain , BIO_dump , BIO_debug_callback , BIO_int_ctrl , BIO_ctrl , BIO_accept , BF_set_key ,
BF_options , BF_ofb64_encrypt , BF_encrypt , BF_ecb_encrypt , BF_cfb64_encrypt , BF_cbc_encrypt ,
ASN1_verify , ASN1_sign , ASN1_put_object , ASN1_parse , ASN1_object_size , ASN1_i2d_fp ,
ASN1_i2d_bio , ASN1_get_object , ASN1_dup , ASN1_digest , ASN1_d2i_fp , ASN1_d2i_bio ,
ASN1_check_infinite_end , ASN1_UTCTIME_set , ASN1_UTCTIME_print , ASN1_UTCTIME_check ,
ASN1_UNIVERSALSTRING_to_string , ASN1_TYPE_new , ASN1_TYPE_free , ASN1_STRING_type_new ,
ASN1_STRING_set , ASN1_STRING_print , ASN1_STRING_new , ASN1_STRING_free ,
ASN1_STRING_dup , ASN1_STRING_cmp , ASN1_PRINTABLE_type , ASN1_OBJECT_new ,
ASN1_OBJECT_free , ASN1_OBJECT_create , ASN1_INTEGER_to_BN , ASN1_INTEGER_set ,
ASN1_INTEGER_get , OSSL_libdes_version , OSSL_DES_version , FINGERPRINT_premain ,
SSLeay_version , SSLeay , EVP_PKEY_asn1_set_item , i2d_re_X509_tbs , EC_GROUP_get_mont_data ,
X509_VERIFY_PARAM_add1_host , ECDSA_METHOD_get_app_data , sk_deep_copy ,
ECDSA_METHOD_set_app_data , X509_VERIFY_PARAM_get0_peername , BUF_strnlen ,
X509_VERIFY_PARAM_set_hostflags , BIO_hex_string , X509V3_EXT_free ,
X509_VERIFY_PARAM_get0 , X509_VERIFY_PARAM_get0_name , X509_VERIFY_PARAM_get_count ,
ECDSA_METHOD_free , CMS_RecipientInfo_kari_get0_orig_id ,
RSA_padding_add_PKCS1_OAEP_mgf1 , CMS_SharedInfo_encode , ECDSA_METHOD_set_verify ,
RSA_padding_check_PKCS1_OAEP_mgf1 , CMS_RecipientEncryptedKey_get0_id ,
CMS_RecipientInfo_get0_pkey_ctx , ECDSA_METHOD_new , CMS_RecipientInfo_kari_get0_ctx ,
ECDH_KDF_X9_62 , d2i_RSA_OAEP_PARAMS , i2d_RSA_OAEP_PARAMS ,
CMS_RecipientInfo_kari_set0_pkey , OPENSSL_gmtime_diff , CMS_SignerInfo_get0_md_ctx ,
EVP_aes_128_wrap , CMS_RecipientInfo_kari_get0_reks , CMS_SignerInfo_get0_signature ,
EVP_aes_256_cbc_hmac_sha256 , ASN1_TIME_diff , RSA_OAEP_PARAMS_it , EVP_des_ede3_wrap ,
RSA_OAEP_PARAMS_free , DH_KDF_X9_42 , CMS_RecipientEncryptedKey_cert_cmp ,
ECDSA_METHOD_set_sign , DH_compute_key_padded , EVP_aes_128_cbc_hmac_sha256 ,
EVP_aes_192_wrap , CMS_RecipientInfo_kari_get0_alg , CMS_RecipientInfo_kari_orig_id_cmp ,
ECDSA_METHOD_set_sign_setup , ECDSA_METHOD_set_flags , CMS_SignerInfo_get0_pkey_ctx ,
CMS_RecipientInfo_kari_decrypt , ECDSA_METHOD_set_name , CRYPTO_128_unwrap ,
RSA_OAEP_PARAMS_new , CRYPTO_128_wrap , EVP_aes_256_wrap , OCSP_REQ_CTX_nbio_d2i ,
OCSP_REQ_CTX_new , OCSP_set_max_response_length , X509_http_nbio , OCSP_REQ_CTX_nbio ,
OCSP_REQ_CTX_http , CMS_RecipientInfo_encrypt , X509_REVOKED_dup ,

X509_STORE_CTX_get0_store , OCSP_REQ_CTX_get0_mem_bio , OCSP_REQ_CTX_i2d ,
X509_CRL_http_nbio , X509_CRL_diff , X509_STORE_set_lookup_crls_cb , X509_check_ip ,
X509_VERIFY_PARAM_set1_ip , X509_VERIFY_PARAM_set1_host , X509_get_signature_nid ,
X509_get0_signature , X509_check_ip_asc , X509_check_host , X509_check_email ,
X509_VERIFY_PARAM_set1_email , X509_CRL_check_suiteb , X509_VERIFY_PARAM_set1_ip_asc ,
X509_chain_up_ref , X509_chain_check_suiteb , DH_get_2048_224 , PEM_write_bio_DHxparams ,
DH_get_2048_256 , EC_curve_nid2nist , d2i_DHxparams , PEM_write_DHxparams ,
DH_get_1024_160 , EC_curve_nist2nid , i2d_DHxparams , OPENSSL_showfatal ,
OPENSSL_cpuid_setup , OPENSSL_stderr , ASN1_item_sign_ctx , i2d_RSA_PSS_PARAMS ,
X509_sign_ctx , RSA_PSS_PARAMS_free , RSA_PSS_PARAMS_it , d2i_RSA_PSS_PARAMS ,
X509_signature_dump , X509_CRL_sign_ctx , RSA_PSS_PARAMS_new , X509_REQ_sign_ctx ,
RAND_set_fips_drbg_type , CMS_RecipientInfo_set0_password , CMS_decrypt_set1_password ,
CMS_add0_recipient_password , PKCS5_pbkdf2_set , EVP_aes_256_cbc_hmac_sha1 ,
CRYPTO_gcm128_finish , CRYPTO_gcm128_encrypt_ctr32 , CRYPTO_gcm128_decrypt_ctr32 ,
CRYPTO_gcm128_decrypt , CRYPTO_gcm128_init , CRYPTO_ccm128_aad , CRYPTO_ccm128_decrypt
 , CRYPTO_ccm128_tag , CRYPTO_gcm128_new , CRYPTO_nistcts128_decrypt , CRYPTO_ccm128_init
 , CRYPTO_gcm128_aad , CRYPTO_nistcts128_encrypt_block , CRYPTO_ccm128_setiv ,
ENGINE_load_rdrand , CRYPTO_ccm128_encrypt_ccm64 , CRYPTO_gcm128_tag ,
EVP_aes_128_cbc_hmac_sha1 , CRYPTO_nistcts128_encrypt , CRYPTO_gcm128_setiv ,
CRYPTO_nistcts128_decrypt_block , EVP_rc4_hmac_md5 , CRYPTO_xts128_encrypt ,
CRYPTO_gcm128_encrypt , CRYPTO_ccm128_encrypt , CRYPTO_ccm128_decrypt_ccm64 ,
CRYPTO_gcm128_release , CRYPTO_ctr128_encrypt_ctr32 , CMAC_Final , CMAC_CTX_new ,
CMAC_resume , CMAC_Update , CMAC_Init , CMAC_CTX_cleanup , CMAC_CTX_get0_cipher_ctx ,
CMAC_CTX_free , CMAC_CTX_copy , EVP_aes_192_ccm , private_SHA384_Init , EVP_aes_256_gcm ,
RAND_init_fips , private_SHA256_Init , X509_ALGOR_set_md , EVP_aes_192_gcm ,
private_SEED_set_key , EVP_aes_128_ccm , private_SHA1_Init , RSA_verify_PKCS1_PSS_mgf1 ,
private_AES_set_encrypt_key , EVP_aes_256_ccm , private_DES_set_key_unchecked ,
EC_KEY_set_flags , EC_KEY_clear_flags , EVP_aes_128_gcm , private_SHA512_Init , EVP_aes_256_xts
 , private_WHIRLPOOL_Init , private_AES_set_decrypt_key , private_SHA224_Init , EVP_aes_128_xts ,
RSA_padding_add_PKCS1_PSS_mgf1 , EC_KEY_get_flags , EVP_aes_256_ctr , EVP_aes_128_ctr ,
ERR_add_error_vdata , EVP_PKEY_meth_copy , EVP_PKEY_meth_get0_info , EVP_aes_192_ctr ,
EC_KEY_set_public_key_affine_coordinates , SRP_Verify_B_mod_N , SRP_VBASE_init ,
SRP_Verify_A_mod_N , SRP_Calc_A , SRP_check_known_gN_param , SRP_VBASE_new , SRP_Calc_B ,
SRP_Calc_x , SRP_get_default_gN , SRP_Calc_client_key , SRP_VBASE_free , SRP_Calc_u ,
SRP_create_verifier_BN , SRP_create_verifier , SRP_Calc_server_key , SRP_VBASE_get_by_user ,
OPENSSL_gmtime_adj , OPENSSL_gmtime , OPENSSL_strncasecmp , OPENSSL_memcmp ,
OPENSSL_strcasecmp , CRYPTO_cfb128_8_encrypt , CRYPTO_cfb128_encrypt ,
CRYPTO_cbc128_decrypt , CRYPTO_cts128_encrypt_block , CRYPTO_cts128_decrypt ,
CRYPTO_ofb128_encrypt , CRYPTO_ctr128_encrypt , CRYPTO_cbc128_encrypt ,
CRYPTO_cfb128_1_encrypt , CRYPTO_cts128_decrypt_block , CRYPTO_cts128_encrypt ,
EVP_read_pw_string_min , UI_method_set_prompt_constructor ,
UI_method_get_prompt_constructor , EVP_CIPHER_CTX_copy , X509_subject_name_hash_old ,
X509_issuer_name_hash_old , X509_STORE_CTX_get0_current_issuer ,
X509_STORE_CTX_get0_parent_ctx , X509_STORE_CTX_get0_current_crl ,
X509_STORE_set_verify_cb , OCSP_REQ_CTX_set1_req , OCSP_REQ_CTX_add1_header ,
DHparams_dup , DSAParams_dup , TS_RESP_CTX_free , EVP_MD_flags , ASN1_TIME_set_string ,
X509_NAME_hash_old , TS_CONF_set_signer_cert , TS_REQ_get_ext_by_OBJ ,
EVP_PKEY_CTX_new_id , TS_TST_INFO_get_ext_by_critical , EVP_PKEY_asn1_set_ctrl ,

TS_TST_INFO_get_ext , ASN1_PCTX_set_cert_flags , EVP_PKEY_meth_set_copy ,
TS_REQ_to_TS_VERIFY_CTX , TS_ACCURACY_set_micros , EVP_PKEY_set_type , DSO_pathbyaddr ,
check_defer , TS_ASN1_INTEGER_print_bio , TS_ext_print_bio , EVP_PKEY_verify_recover ,
BIO_new_PKCS7 , EVP_PKEY_meth_set_paramgen , EVP_PKEY_paramgen , PKCS5_PBKDF2_HMAC ,
EVP_PKEY_meth_set_keygen , OBJ_find_sigid_algs , d2i_ESS_CERT_ID ,
GENERAL_NAME_get0_otherName , d2i_ASN1_SEQUENCE_ANY , i2d_TS_REQ_fp ,
ENGINE_set_pkey_meths , d2i_ASN1_SET_ANY , GENERAL_NAME_cmp ,
TS_TST_INFO_set_msg_imprint , ESS_SIGNING_CERT_free , EVP_PKEY_asn1_free ,
EVP_PKEY_meth_set_cleanup , TS_X509_ALGOR_print_bio , i2d_ASN1_bio_stream ,
PEM_write_bio_ASN1_stream , ASN1_PCTX_free , ENGINE_unregister_pkey_asn1_meths ,
X509_check_akid , ASN1_BIT_STRING_check , NAME_CONSTRAINTS_check ,
ASN1_PCTX_get_str_flags , TS_ACCURACY_get_micros , ESS_ISSUER_SERIAL_dup ,
TS_CONF_set_clock_precision_digits , PEM_read_bio_Parameters , EVP_PKEY_derive_set_peer ,
TS_RESP_get_tst_info , TS_ACCURACY_free , NETSCAPE_X509_new , ASN1_GENERALIZEDTIME_adj ,
TS_CONF_set_def_policy , TS_RESP_CTX_set_certs , PKCS7_stream , TS_VERIFY_CTX_init ,
TS_MSG_IMPRINT_free , ENGINE_unregister_pkey_meths , ESS_CERT_ID_free , ASN1_PCTX_new ,
TS_CONF_set_policies , EVP_PKEY_verify_init , TS_CONF_set_crypto_device , a2i_GENERAL_NAME ,
TS_TST_INFO_set_serial , EVP_PKEY_id , EVP_PKEY_meth_find , TS_MSG_IMPRINT_new ,
TS_REQ_new , PEM_write_bio_CMS_stream , EVP_PKEY_CTX_get0_peerkey , i2d_TS_RESP_bio ,
TS_RESP_CTX_add_failure_info , TS_RESP_CTX_set_clock_precision_digits , TS_REQ_get_exts ,
EVP_PKEY_meth_free , TS_REQ_free , BIO_asn1_get_suffix , TS_MSG_IMPRINT_set_msg ,
d2i_TS_STATUS_INFO , TS_RESP_CTX_add_flags , X509_time_adj_ex , d2i_TS_REQ_bio ,
ESS_SIGNING_CERT_dup , ASN1_PCTX_set_oid_flags , TS_CONF_set_accuracy , WHIRLPOOL_Update ,
EVP_PKEY_meth_new , TS_TST_INFO_set_tsa , EVP_PKEY_meth_add0 , ERR_remove_thread_state ,
PKCS7_add_attrib_content_type , TS_TST_INFO_set_accuracy , EVP_MD_do_all ,
i2d_TS_STATUS_INFO , BIO_asn1_set_suffix , EVP_PKEY_get0 , TS_REQ_set_version ,
EVP_PBE_alg_add_type , TS_CONF_set_ordering , d2i_ESS_SIGNING_CERT ,
EVP_PKEY_CTX_get_operation , X509_STORE_get1_certs , d2i_TS_MSG_IMPRINT_fp ,
ISSUING_DIST_POINT_it , EVP_PKEY_CTX_free , EVP_CIPHER_do_all_sorted , ASN1_TYPE_cmp ,
EVP_PKEY_asn1_copy , EVP_PKEY_meth_set_signctx , ENGINE_get_pkey_meth_engine ,
i2d_NETSCAPE_X509 , TS_RESP_CTX_get_request , TS_TST_INFO_get_ext_count ,
GENERAL_NAME_set0_othername , TS_REQ_get_ext_d2i , EVP_PKEY_CTX_get_cb ,
TS_STATUS_INFO_new , TS_TST_INFO_get_tsa , CRYPTO_THREADID_get_callback ,
TS_RESP_verify_signature , TS_RESP_CTX_get_tst_info , TS_TST_INFO_set_version ,
X509_CRL_get0_by_serial , TS_TST_INFO_get_accuracy , PEM_write_bio_Parameters ,
ENGINE_set_pkey_asn1_meths , TS_TST_INFO_dup , TS_RESP_CTX_add_md ,
PKCS7_add1_attrib_digest , CMS_add1_crl , ESS_ISSUER_SERIAL_new , ISSUING_DIST_POINT_free ,
TS_RESP_free , CMS_ContentInfo_print_ctx , CRYPTO_THREADID_hash ,
X509_CRL_set_default_method , ENGINE_register_all_pkey_asn1_meths , TS_ACCURACY_dup ,
TS_RESP_get_token , TS_ACCURACY_get_millis , TS_CONF_set_signer_key ,
ENGINE_get_pkey_asn1_meth_str , ASN1_PCTX_set_str_flags , ESS_ISSUER_SERIAL_free ,
TS_TST_INFO_delete_ext , i2d_TS_REQ , EVP_PKEY_derive , X509_CRL_get0_by_cert , EVP_PBE_find ,
ESS_SIGNING_CERT_new , BIO_f_asn1 , EVP_PKEY_asn1_find_str , d2i_TS_REQ ,
EVP_PKEY_CTX_get0_pkey , TS_CONF_set_ess_cert_id_chain , TS_TST_INFO_set_policy_id ,
EVP_PKEY_decrypt_old , TS_TST_INFO_get_nonce , PKCS7_SIGNER_INFO_get0_algs ,
TS_RESP_create_response , NETSCAPE_X509_it , TS_RESP_CTX_set_def_policy , EVP_DigestSignFinal ,
X509_CRL_METHOD_new , WHIRLPOOL_Final , EVP_PKEY_verify ,
TS_RESP_CTX_set_status_info_cond , ENGINE_register_all_pkey_meths ,

TS_RESP_CTX_set_extension_cb , TS_VERIFY_CTX_new , i2d_ESS_CERT_ID , ASN1_PCTX_set_flags ,
EVP_PKEY_meth_set_encrypt , EVP_PKEY_asn1_set_param , EVP_whirlpool , i2d_TS_REQ_bio ,
PKCS7_print_ctx , TS_MSG_IMPRINT_dup , X509_PUBKEY_get0_param , OCSP_CERTID_dup ,
b2i_PrivateKey_bio , EVP_CIPHER_do_all , TS_ACCURACY_get_seconds , i2d_ESS_ISSUER_SERIAL ,
TS_RESP_verify_response , d2i_TS_REQ_fp , TS_TST_INFO_free , TS_CONF_set_serial ,
CRYPTO_THREADID_set_callback , TS_REQ_set_cert_req , EVP_PKEY_CTX_get_app_data ,
b2i_PrivateKey , ENGINE_get_pkey_asn1_meths , PKCS5_pbe2_set_iv , HMAC_CTX_copy ,
TS_TST_INFO_get_exts , TS_RESP_print_bio , TS_TST_INFO_get_ordering , d2i_TS_TST_INFO_bio ,
PKCS7_sign_add_signer , CRYPTO_THREADID_set_numeric , i2d_PKCS7_bio_stream ,
EVP_PKEY_meth_set_verifyctx , OBJ_bsearch_ , EVP_PKEY_CTX_set_app_data , TS_REQ_add_ext ,
TS_REQ_get_version , TS_TST_INFO_ext_free , TS_MSG_IMPRINT_get_msg ,
TS_RESP_CTX_set_time_cb , X509_CRL_get_meth_data , TS_RESP_CTX_set_serial_cb ,
TS_REQ_get_ext_by_critical , TS_VERIFY_CTX_free , EVP_PKEY_asn1_get0_info , TS_CONF_set_certs ,
i2b_PublicKey_bio , EVP_PKEY_meth_set_verify , EVP_PKEY_CTX_dup , TS_TST_INFO_get_version ,
ERR_load_TS_strings , TS_TST_INFO_get_msg_imprint , TS_CONF_load_certs , d2i_TS_RESP ,
TS_RESP_CTX_add_policy , TS_TST_INFO_get_ext_d2i , EVP_PKEY_asn1_set_private ,
X509_CRL_match , d2i_TS_TST_INFO_fp , ASN1_STRING_copy , PKCS8_pkey_set0 ,
X509_CRL_set_meth_data , TS_REQ_get_cert_req , TS_TST_INFO_get_policy_id ,
ENGINE_set_default_pkey_meths , EVP_DigestVerifyInit , ASN1_PCTX_set_nm_flags ,
ENGINE_register_pkey_asn1_meths , EVP_PKEY_asn1_get_count , ASN1_bn_print ,
OBJ_bsearch_ex_ , TS_RESP_verify_token , TS_STATUS_INFO_free , TS_VERIFY_CTX_cleanup ,
b2i_PublicKey , i2d_TS_RESP , i2b_PrivateKey_bio , ENGINE_get_pkey_meths ,
d2i_ISSUING_DIST_POINT , TS_TST_INFO_print_bio , BUF_reverse , TS_REQ_get_ext_count ,
ENGINE_pkey_asn1_find_str , ESS_CERT_ID_new , TS_REQ_set_nonce , TS_RESP_CTX_set_accuracy ,
i2d_TS_MSG_IMPRINT_bio , i2d_TS_RESP_fp , EVP_PKEY_meth_set_derive , TS_TST_INFO_add_ext ,
ASN1_PCTX_get_oid_flags , PKCS7_to_TS_TST_INFO , EVP_PKEY_CTX_set_cb , CMS_stream ,
TS_RESP_get_status_info , EVP_PKEY_meth_set_verify_recover , TS_OBJ_print_bio , ASN1_TIME_adj ,
ISSUING_DIST_POINT_new , d2i_ESS_ISSUER_SERIAL , EVP_PKEY_meth_set_init , OBJ_sigid_free ,
EVP_PKEY_sign , EVP_PKEY_paramgen_init , PKCS7_SIGNER_INFO_sign , OBJ_add_sigid ,
EVP_PKEY_asn1_get0 , PKCS8_pkey_get0 , TS_TST_INFO_get_time , TS_ACCURACY_set_seconds ,
TS_CONF_set_default_engine , EVP_MD_do_all_sorted , TS_TST_INFO_new , ASN1_UTCTIME_adj ,
b2i_PVK_bio , GENERAL_NAME_get0_value , EVP_PKEY_print_private , i2b_PVK_bio ,
NETSCAPE_X509_free , EVP_PKEY_decrypt_init , CRYPTO_THREADID_current ,
EVP_PKEY_meth_set_sign , ASN1_PCTX_get_nm_flags , X509_CRL_METHOD_free ,
TS_ACCURACY_new , BN_BLINDING_thread_id , PKCS5_pbe_set0_algor , TS_REQ_get_ext_by_NID ,
EVP_PKEY_meth_set_ctrl , d2i_TS_MSG_IMPRINT , TS_CONF_set_digests , EVP_PKEY_CTX_ctrl ,
TS_REQ_set_msg_imprint , TS_RESP_CTX_set_signer_cert , EVP_PKEY_base_id , PKCS7_final ,
TS_RESP_set_tst_info , TS_RESP_CTX_new , PKCS7_RECIP_INFO_get0_alg ,
GENERAL_NAME_set0_value , OTHERNAME_cmp , d2i_TS_RESP_bio , EVP_PKEY_asn1_add_alias ,
d2i_TS_TST_INFO , EVP_PKEY_derive_init , TS_STATUS_INFO_print_bio , EVP_PKEY_CTX_get_data ,
ASN1_SET_ANY_it , i2d_ISSUING_DIST_POINT , DIST_POINT_set_dpname ,
EVP_PKEY_CTX_set0_keygen_info , X509_PUBKEY_set0_param , TS_REQ_get_nonce ,
TS_TST_INFO_get_serial , OBJ_find_sigid_by_algs , TS_REQ_get_msg_imprint , i2d_CMS_bio_stream ,
EVP_PKEY_print_params , EVP_DigestVerifyFinal , TS_REQ_delete_ext , TS_STATUS_INFO_dup ,
ESS_CERT_ID_dup , TS_RESP_new , TS_TST_INFO_get_ext_by_NID , ASN1_PCTX_get_flags ,
WHIRLPOOL_BitUpdate , i2d_ASN1_SET_ANY , TS_CONF_set_tsa_name , DSO_global_lookup ,
d2i_TS_ACCURACY , ENGINE_set_default_pkey_asn1_meths , TS_REQ_get_policy_id , BN_asc2bn ,
TS_MSG_IMPRINT_print_bio , PEM_write_bio_PKCS7_stream , EVP_PKEY_get_default_digest_nid ,

EVP_PKEY_CTX_ctrl_str , TS_REQ_print_bio , TS_MSG_IMPRINT_get_algo ,
TS_RESP_CTX_set_status_info , EVP_PKEY_keygen_init , EVP_PKEY_CTX_set_data ,
EVP_PKEY_verify_recover_init , d2i_NETSCAPE_X509 , EVP_PKEY_get0_asn1 ,
EVP_PKEY_asn1_set_free , TS_REQ_ext_free , CRYPTO_THREADID_cmp , BIO_new_CMS ,
EVP_PKEY_new_mac_key , BIO_asn1_set_prefix , b2i_PublicKey_bio , EVP_PKEY_asn1_set_public ,
d2i_TS_MSG_IMPRINT_bio , i2d_ASN1_SEQUENCE_ANY , TS_CONF_load_key ,
i2d_ESS_SIGNING_CERT , ASN1_PCTX_get_cert_flags , CRYPTO_THREADID_cpy ,
EVP_PKEY_encrypt_init , EVP_PKEY_encrypt_old , TS_RESP_CTX_set_signer_key ,
SMIME_write_ASN1 , TS_CONF_get_tsa_section , CRYPTO_THREADID_set_pointer ,
TS_TST_INFO_get_ext_by_OBJ , TS_TST_INFO_set_ordering , i2d_TS_TST_INFO_bio ,
TS_MSG_IMPRINT_set_algo , ENGINE_get_pkey_meth , BIO_new_NDEF , EVP_PKEY_asn1_new ,
ENGINE_get_pkey_asn1_meth , X509_STORE_get1_crls , WHIRLPOOL , ASN1_SEQUENCE_ANY_it ,
GENERAL_NAME_dup , TS_REQ_dup , TS_ACCURACY_set_millis , EVP_DigestSignInit ,
EVP_PKEY_keygen , TS_RESP_set_status_info , WHIRLPOOL_Init ,
ENGINE_get_pkey_asn1_meth_engine , d2i_TS_RESP_fp , TS_REQ_set_policy_id ,
EVP_PKEY_CTX_get_keygen_info , EVP_PKEY_set_type_str , EVP_PKEY_meth_set_decrypt ,
TS_TST_INFO_set_time , BIO_asn1_get_prefix , i2d_TS_TST_INFO_fp ,
PKCS7_add0_attrib_signing_time , EVP_PKEY_asn1_add0 , ENGINE_register_pkey_meths ,
TS_RESP_dup , TS_TST_INFO_set_nonce , ASN1_item_print , EVP_PKEY_sign_init , TS_REQ_get_ext ,
TS_CONF_load_cert , DSO_METHOD_beos , EVP_PKEY_asn1_find , i2d_TS_TST_INFO ,
EVP_PKEY_CTX_new , EVP_PKEY_print_public , i2d_TS_MSG_IMPRINT , i2d_TS_MSG_IMPRINT_fp ,
i2d_TS_ACCURACY , pqueue_size , CRYPTO_strdup , private_Camellia_set_key , OPENSSL_init ,
BN_X931_derive_prime_ex , EVP_add_alg_module , EVP_CIPHER_CTX_test_flags ,
BN_X931_generate_prime_ex , EVP_CIPHER_CTX_set_flags , EVP_CIPHER_CTX_clear_flags ,
OPENSSL_isservice , ENGINE_load_ssl_client_cert , ENGINE_get_ssl_client_cert_function ,
ENGINE_set_load_ssl_client_cert_function , CMS_RecipientInfo_set0_pkey , CMS_add1_signer ,
CMS_ReceiptRequest_create0 , CMS_set1_eContentType , CMS_get0_eContentType ,
CMS_signed_get_attr_count , CMS_RecipientInfo_decrypt , CMS_signed_add1_attr_by_txt ,
CMS_dataInit , CMS_add1_recipient_cert , i2d_CMS_ReceiptRequest ,
CMS_RecipientInfo_ktri_get0_signer_id , CMS_dataFinal , CMS_unsigned_add1_attr_by_txt ,
CMS_signed_add1_attr_by_NID , CMS_get1_certs , CMS_signed_get_attr_by_NID ,
CMS_unsigned_add1_attr , CMS_unsigned_add1_attr_by_NID , CMS_SignerInfo_get0_signer_id ,
CMS_add1_ReceiptRequest , CMS_RecipientInfo_kekri_id_cmp , CMS_signed_add1_attr_by_OBJ ,
CMS_get1_ReceiptRequest , CMS_get0_content , CMS_ReceiptRequest_new , SMIME_read_ASN1 ,
CMS_add0_recipient_key , CMS_get1_crls , PEM_read_bio_CMS , CMS_ReceiptRequest_it ,
CMS_verify_receipt , CMS_RecipientInfo_kekri_get0_id , CMS_SignedData_init ,
CMS_RecipientInfo_set0_key , CMS_signed_get_attr , CMS_set1_signers_certs , CMS_digest_verify ,
CMS_EncryptedData_encrypt , CMS_add0_cert , CMS_get0_SignerInfos ,
CMS_signed_get0_data_by_OBJ , CMS_ReceiptRequest_get0_values , CMS_get0_signers ,
CMS_SignerInfo_set1_signer_cert , CMS_decrypt_set1_pkey , CMS_add0_RevocationInfoChoice ,
CMS_get0_RecipientInfos , CMS_EncryptedData_decrypt , SMIME_write_CMS ,
CMS_unsigned_get_attr_by_OBJ , CMS_signed_add1_attr , CMS_sign , CMS_is_detached ,
CMS_get0_type , CMS_RecipientInfo_type , CMS_ContentInfo_new , CMS_add_standard_smimecap ,
d2i_CMS_ContentInfo , CMS_signed_get_attr_by_OBJ , PEM_read_CMS , CMS_add_smimecap ,
CMS_unsigned_get_attr_count , CMS_unsigned_delete_attr , CMS_decrypt ,
CMS_EncryptedData_set1_key , i2d_CMS_bio , CMS_data_create , CMS_SignerInfo_sign ,
CMS_SignerInfo_cert_cmp , CMS_digest_create , CMS_compress , d2i_CMS_ReceiptRequest ,
CMS_ContentInfo_it , CMS_data , CMS_SignerInfo_verify , CMS_add_simple_smimecap , CMS_final ,

CMS_ContentInfo_free , CMS_RecipientInfo_ktri_get0_algs , CMS_RecipientInfo_ktri_cert_cmp ,
CMS_unsigned_get_attr , PEM_write_bio_CMS , CMS_unsigned_get0_data_by_OBJ ,
CMS_SignerInfo_verify_content , CMS_add0_crl , CMS_uncompress , CMS_EnvelopedData_create ,
CMS_encrypt , CMS_set_detached , CMS_add1_cert , CMS_SignerInfo_get0_algs ,
CMS_decrypt_set1_key , SMIME_read_CMS , CMS_verify , CMS_unsigned_get_attr_by_NID ,
d2i_CMS_bio , CMS_signed_delete_attr , i2d_CMS_ContentInfo , CMS_sign_receipt ,
ERR_load_CMS_strings , CMS_unsigned_add1_attr_by_OBJ , CMS_add0_CertificateChoices ,
PEM_write_CMS , CMS_ReceiptRequest_free , d2i_X509_ALGORS , COMP_zlib_cleanup ,
i2d_X509_ALGORS , ASN1_STRING_set0 , ASN1_TYPE_set1 , X509at_get0_data_by_OBJ ,
AES_wrap_key , AES_unwrap_key , X509_ALGOR_set0 , X509_ALGOR_get0 , X509_ALGORS_it ,
d2i_X509_EXTENSIONS , OCSP_sendreq_new , OCSP_sendreq_nbio , i2d_X509_EXTENSIONS ,
OCSP_REQ_CTX_free , X509_get1_ocsp , X509_EXTENSIONS_it , EVP_seed_cfb128 , SEED_set_key ,
EVP_seed_ecb , SEED_ecb_encrypt , EVP_seed_cbc , SEED_ofb128_encrypt , SEED_cfb128_encrypt ,
EVP_seed_ofb , SEED_cbc_encrypt , SEED_encrypt , SEED_decrypt , BN_consttime_swap ,
CRYPTO_memcmp , BIO_set_callback , BIO_get_callback_arg , EVP_CIPHER_CTX_iv_length ,
BIO_method_name , EVP_MD_CTX_md , EVP_CIPHER_CTX_flags , EVP_MD_block_size ,
EVP_CIPHER_CTX_get_app_data , EVP_CIPHER_CTX_cipher , EVP_MD_CTX_set_flags ,
EVP_CIPHER_CTX_block_size , EVP_CIPHER_nid , EVP_Cipher , EVP_CIPHER_key_length ,
BIO_test_flags , BIO_get_callback , AES_bi_ige_encrypt , EVP_CIPHER_flags ,
EVP_MD_CTX_clear_flags , EVP_MD_pkey_type , BIO_clear_flags , EVP_MD_CTX_test_flags ,
EVP_MD_size , EVP_CIPHER_CTX_key_length , SSL_extension_supported ,
SSL_COMP_free_compression_methods , SSL_CTX_use_serverinfo_file , DTLS_server_method ,
DTLSv1_2_method , SSL_CONF_CTX_free , SSL_certs_clear , SSL_check_chain ,
SSL_CONF_CTX_set_ssl , SSL_CONF_CTX_set_flags , SSL_CONF_CTX_new ,
SSL_CONF_CTX_set1_prefix , SSL_get_sigalgs , SSL_set_cert_cb , SSL_CONF_cmd_value_type ,
SSL_CTX_set_alpn_select_cb , SSL_CTX_get0_certificate , SSL_CTX_add_server_custom_ext ,
SSL_CTX_set_alpn_protos , SSL_CONF_CTX_clear_flags , SSL_get0_alpn_selected ,
DTLSv1_2_client_method , SSL_CTX_use_serverinfo , SSL_CIPHER_find , SSL_CONF_CTX_set_ssl_ctx ,
SSL_CTX_get_ssl_method , SSL_CONF_cmd , SSL_CTX_get0_param , SSL_is_server ,
SSL_CTX_add_client_custom_ext , SSL_CTX_set_cert_cb , SSL_COMP_set0_compression_methods ,
DTLSv1_2_server_method , SSL_CONF_cmd_argv , SSL_set_alpn_protos , DTLS_client_method ,
DTLS_method , SSL_CONF_CTX_finish , SSL_get_shared_sigalgs , SSL_CTX_get0_privatekey ,
SSL_get0_param , SSL_SESSION_get_compress_id , SSL_CTX_set_next_proto_select_cb ,
SSL_get_srtp_profiles , SSL_select_next_proto , SSL_CTX_set_tlsext_use_srtp ,
SSL_get_selected_srtp_profile , SSL_get0_next_proto_negotiated ,
SSL_CTX_set_next_protos_advertised_cb , SSL_set_tlsext_use_srtp , SSL_export_keying_material ,
TLSv1_2_method , SSL_CIPHER_get_id , SSL_set_state , SSL_cache_hit , TLSv1_2_server_method ,
SSL_SESSION_set1_id_context , TLSv1_2_client_method , SSL_SESSION_get0_peer , SSL_set_debug ,
SSL_SRP_CTX_free , SSL_srp_server_param_with_username , SRP_generate_client_master_secret ,
SSL_CTX_SRP_CTX_free , SRP_generate_server_master_secret , SRP_Calc_A_param ,
SSL_SRP_CTX_init , SSL_CTX_SRP_CTX_init , SSL_CTX_set_srp_username , SSL_CTX_set_srp_cb_arg ,
SSL_CTX_set_srp_verify_param_callback , SSL_CTX_set_srp_strength , SSL_CTX_set_srp_password ,
SSL_get_srp_username , SSL_get_srp_N , SSL_set_srp_server_param_pw ,
SSL_set_srp_server_param , SSL_get_srp_userinfo , SSL_CTX_set_srp_username_callback ,
SSL_get_srp_g , SSL_CTX_set_srp_client_pwd_callback , TLSv1_1_server_method ,
TLSv1_1_client_method , TLSv1_1_method , SSL_renegotiate_abbreviated , SSL_CTX_set1_param ,
SSL_set1_param , SSL_set_session_ticket_ext_cb , SSL_set_session_secret_cb ,
SSL_set_session_ticket_ext , PEM_write_SSL_SESSION , SSL_get_psk_identity ,

SSL_CTX_set_psk_server_callback , PEM_read_bio_SSL_SESSION , PEM_read_SSL_SESSION ,
SSL_set_psk_client_callback , SSL_use_psk_identity_hint , SSL_set_psk_server_callback ,
SSL_get_psk_identity_hint , PEM_write_bio_SSL_SESSION , SSL_CTX_set_psk_client_callback ,
SSL_CTX_use_psk_identity_hint , SSL_CTX_set_client_cert_engine , SSL_get_servername_type ,
SSL_get_servername , SSL_set_SSL_CTX , SSL_CTX_sess_get_remove_cb ,
SSL_CTX_get_client_cert_cb , SSL_CTX_sess_get_new_cb , SSL_CTX_set_info_callback ,
SSL_CTX_sess_set_remove_cb , SSL_CTX_set_client_cert_cb , SSL_CTX_set_cookie_generate_cb ,
SSL_CTX_get_info_callback , SSL_CTX_set_cookie_verify_cb , SSL_CTX_sess_set_get_cb ,
SSL_CTX_sess_get_get_cb , SSL_CTX_sess_set_new_cb , SSL_SESSION_get_id ,
SSL_COMP_get_compression_methods , DTLSv1_server_method , SSL_get_current_expansion ,
DTLSv1_method , SSL_get_current_compression , SSL_COMP_get_name ,
SSL_set_tmp_ecdh_callback , SSL_CTX_set_tmp_ecdh_callback , DTLSv1_client_method ,
SSL_set_msg_callback , SSL_CTX_set_msg_callback , SSL_renegotiate_pending ,
SSL_CTX_set_generate_session_id , SSL_set_generate_session_id , SSL_has_matching_session_id ,
SSL_get_wfd , SSL_get_rfd , SSL_CTX_sessions , SSL_callback_ctrl , SSL_CTX_callback_ctrl ,
SSL_get1_session , SSL_get_peer_finished , SSL_get_finished , SSL_set_trust , SSL_CTX_set_purpose ,
SSL_CTX_set_trust , SSL_set_purpose , SSL_CTX_set_default_passwd_cb_userdata ,
SSL_CTX_set_cert_verify_callback , SSL_CTX_set_session_id_context , SSL_get_verify_depth ,
SSL_CTX_get_verify_depth , SSL_set_verify_depth , SSL_CTX_set_verify_depth ,
SSL_CTX_use_certificate_chain_file , SSL_set_session_id_context ,
SSL_add_dir_cert_subjects_to_stack , SSL_set_tmp_dh_callback , SSL_set_tmp_rsa_callback ,
SSL_add_file_cert_subjects_to_stack , SSL_COMP_add_compression_method , SSL_library_init ,
SSL_want , SSL_CTX_set_cert_store , SSL_CTX_get_cert_store , SSL_CTX_get_timeout ,
SSL_CTX_set_timeout , SSL_CTX_set_tmp_rsa_callback , SSL_CTX_set_tmp_dh_callback ,
SSL_get_ex_data_X509_STORE_CTX_idx , BIO_new_ssl_connect , BIO_new_buffer_ssl_connect ,
TLsv1_client_method , TLsv1_server_method , TLsv1_method , SSL_get_ex_new_index ,
SSL_SESSION_get_ex_new_index , SSL_CTX_get_ex_new_index , SSL_state , SSL_get_info_callback ,
SSL_version , SSL_set_verify_result , SSL_set_shutdown , SSL_set_quiet_shutdown ,
SSL_set_info_callback , SSL_set_ex_data , SSL_get_verify_result , SSL_get_shutdown ,
SSL_get_session , SSL_get_quiet_shutdown , SSL_get_ex_data , SSL_get_SSL_CTX ,
SSL_SESSION_set_ex_data , SSL_SESSION_get_ex_data , SSL_CTX_set_quiet_shutdown ,
SSL_CTX_set_ex_data , SSL_CTX_set_default_verify_paths , SSL_CTX_load_verify_locations ,
SSL_CTX_get_quiet_shutdown , SSL_CTX_get_ex_data , SSL_SESSION_set_timeout ,
SSL_SESSION_get_timeout , SSL_SESSION_set_time , SSL_SESSION_get_time , BIO_ssl_shutdown ,
SSL_CIPHER_get_name , SSL_CIPHER_get_version , SSL_CIPHER_get_bits , SSL_get_current_cipher ,
SSL_get_privatekey , SSL_do_handshake , BIO_ssl_copy_session_id , BIO_new_ssl , BIO_f_ssl ,
i2d_SSL_SESSION , d2i_SSL_SESSION , SSLv3_server_method , SSLv3_method , SSLv3_client_method ,
SSLv2_server_method , SSLv2_method , SSLv2_client_method , SSLv23_server_method ,
SSLv23_method , SSLv23_client_method , SSL_write , SSL_use_certificate_file ,
SSL_use_certificate_ASN1 , SSL_use_certificate , SSL_use_RSAPrivateKey_file ,
SSL_use_RSAPrivateKey_ASN1 , SSL_use_RSAPrivateKey , SSL_use_PrivateKey_file ,
SSL_use_PrivateKey_ASN1 , SSL_use_PrivateKey , SSL_state_string_long , SSL_state_string ,
SSL_shutdown , SSL_set_wfd , SSL_set_verify , SSL_set_ssl_method , SSL_set_session , SSL_set_rfd ,
SSL_set_read_ahead , SSL_set_fd , SSL_set_connect_state , SSL_set_client_CA_list ,
SSL_set_cipher_list , SSL_set_bio , SSL_set_accept_state , SSL_rstate_string_long , SSL_rstate_string ,
SSL_renegotiate , SSL_read , SSL_pending , SSL_peek , SSL_new , SSL_load_error_strings ,
SSL_load_client_CA_file , SSL_get_wbio , SSL_get_version , SSL_get_verify_mode ,
SSL_get_verify_callback , SSL_get_ssl_method , SSL_get_shared_ciphers , SSL_get_read_ahead ,

SSL_get_rbio , SSL_get_peer_certificate , SSL_get_peer_cert_chain , SSL_get_fd , SSL_get_error ,
SSL_get_default_timeout , SSL_get_client_CA_list , SSL_get_ciphers , SSL_get_cipher_list ,
SSL_get_certificate , SSL_free , SSL_dup_CA_list , SSL_dup , SSL_ctrl , SSL_copy_session_id ,
SSL_connect , SSL_clear , SSL_check_private_key , SSL_alert_type_string_long ,
SSL_alert_type_string , SSL_alert_desc_string_long , SSL_alert_desc_string , SSL_add_client_CA ,
SSL_accept , SSL_SESSION_print_fp , SSL_SESSION_print , SSL_SESSION_new , SSL_SESSION_free ,
SSL_CTX_use_certificate_file , SSL_CTX_use_certificate_ASN1 , SSL_CTX_use_certificate ,
SSL_CTX_use_RSAPrivateKey_file , SSL_CTX_use_RSAPrivateKey_ASN1 , SSL_CTX_use_RSAPrivateKey
 , SSL_CTX_use_PrivateKey_file , SSL_CTX_use_PrivateKey_ASN1 , SSL_CTX_use_PrivateKey ,
SSL_CTX_set_verify , SSL_CTX_set_ssl_version , SSL_CTX_set_default_passwd_cb ,
SSL_CTX_set_client_CA_list , SSL_CTX_set_cipher_list , ssl3_ciphers , SSL_CTX_remove_session ,
SSL_CTX_new , SSL_CTX_get_verify_mode , SSL_CTX_get_verify_callback ,
SSL_CTX_get_client_CA_list , SSL_CTX_free , SSL_CTX_flush_sessions , SSL_CTX_ctrl ,
SSL_CTX_check_private_key , SSL_CTX_add_session , SSL_CTX_add_client_CA ,
SSL_CIPHER_description , ERR_load_SSL_strings , public: static void __cdecl
Poco::ThreadImpl::yieldImpl(void) , public: static void __cdecl Poco::Thread::yield(void) , public: int
__cdecl Poco::LocalDateTime::year(void) const __ptr64 , public: int __cdecl
Poco::DateTime::year(void) const __ptr64 , public: virtual __int64 __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char>>::xsgetn(char *
__ptr64,__int64) __ptr64 , public: static class Poco::UUID const & __ptr64 __cdecl
Poco::UUID::x500(void) , protected: virtual int __cdecl Poco::TeeStreamBuf::writeToDevice(char
__ptr64 , protected: virtual int __cdecl Poco::StreamConverterBuf::writeToDevice(char) __ptr64 ,
protected: virtual int __cdecl Poco::PipeStreamBuf::writeToDevice(char const * __ptr64,__int64)
__ptr64 , protected: virtual int __cdecl Poco::NullStreamBuf::writeToDevice(char) __ptr64 , private:
virtual int __cdecl Poco::LogStreamBuf::writeToDevice(char) __ptr64 , protected: virtual int __cdecl
Poco::LineEndingConverterStreamBuf::writeToDevice(char) __ptr64 , protected: virtual int __cdecl
Poco::InflatingStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64 , private: virtual int
__cdecl Poco::HexBinaryEncoderBuf::writeToDevice(char) __ptr64 , protected: virtual int __cdecl
Poco::FileStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64 , protected: virtual int
__cdecl Poco::FIFOBufferStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64 , public:
virtual int __cdecl Poco::DigestBuf::writeToDevice(char const * __ptr64,__int64) __ptr64 ,
protected: virtual int __cdecl Poco::DeflatingStreamBuf::writeToDevice(char const *
__ptr64,__int64) __ptr64 , protected: virtual int __cdecl
Poco::CountingStreamBuf::writeToDevice(char) __ptr64 , private: virtual int __cdecl
Poco::Base64EncoderBuf::writeToDevice(char) __ptr64 , private: virtual int __cdecl
Poco::Base32EncoderBuf::writeToDevice(char) __ptr64 , private: virtual int __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char>>::writeToDevice(char) __ptr64
 , private: virtual int __cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char>>::writeToDevice(char const * __ptr64,__int64) __ptr64 , private:
virtual int __cdecl Poco::BasicBufferedBidirectionalStreamBuf<char,struct
std::char_traits<char>,class Poco::BufferAllocator<char>>::writeToDevice(char const *
__ptr64,__int64) __ptr64 , public: void __cdecl Poco::BinaryWriter::writeRaw(char const *
__ptr64,__int64) __ptr64 , public: void __cdecl Poco::BinaryWriter::writeRaw(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>> const & __ptr64)
__ptr64 , protected: void __cdecl Poco::RWLockImpl::writeLockImpl(void) __ptr64 , public: void
__cdecl Poco::RWLock::writeLock(void) __ptr64 , public: void __cdecl
Poco::LogFileImpl::writeImpl(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char>> const & __ptr64,bool) __ptr64 , public: void * __ptr64 __cdecl

Poco::LogStream::warning(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::PriorityNotificationQueue::wakeUpAll(void) __ptr64 , public: void __cdecl
Poco::NotificationQueue::wakeUpAll(void) __ptr64 , public: void __cdecl
Poco::Thread::wakeUp(void) __ptr64 , protected: bool __cdecl
Poco::SemaphoreImpl::waitImpl(long) __ptr64 , protected: void __cdecl
Poco::SemaphoreImpl::waitImpl(void) __ptr64 , protected: void __cdecl
Poco::NamedEventImpl::waitImpl(void) __ptr64 , protected: bool __cdecl
Poco::EventImpl::waitImpl(long) __ptr64 , protected: void __cdecl Poco::EventImpl::waitImpl(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl
Poco::TimedNotificationQueue::waitDequeueNotification(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl Poco::TimedNotificationQueue::waitDequeueNotification(long) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl
Poco::PriorityNotificationQueue::waitDequeueNotification(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl
Poco::PriorityNotificationQueue::waitDequeueNotification(long) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl Poco::NotificationQueue::waitDequeueNotification(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl
Poco::NotificationQueue::waitDequeueNotification(long) __ptr64 , protected: bool __cdecl
Poco::TimedNotificationQueue::wait(__int64) __ptr64 , public: void __cdecl
Poco::SynchronizedObject::wait(void) const __ptr64 , public: void __cdecl
Poco::SynchronizedObject::wait(long) const __ptr64 , public: void __cdecl
Poco::Semaphore::wait(void) __ptr64 , public: void __cdecl Poco::Semaphore::wait(long) __ptr64 , public: int __cdecl Poco::ProcessHandleImpl::wait(void) const __ptr64 , public: int __cdecl
Poco::ProcessHandle::wait(void) const __ptr64 , public: static int __cdecl Poco::Process::wait(class Poco::ProcessHandle const & __ptr64) , public: void __cdecl Poco::NamedEvent::wait(void) __ptr64 , public: void __cdecl Poco::Event::wait(void) __ptr64 , public: void __cdecl Poco::Event::wait(long) __ptr64 , public: enum Poco::UUID::Version __cdecl Poco::UUID::version(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Path::version(void) const __ptr64 , public: int __cdecl Poco::UUID::variant(void) const __ptr64 , public: int __cdecl Poco::AtomicCounter::value(void) const __ptr64 , public: __int64 __cdecl
Poco::Timestamp::utcTime(void) const __ptr64 , public: __int64 __cdecl
Poco::LocalDateTime::utcTime(void) const __ptr64 , public: __int64 __cdecl
Poco::DateTime::utcTime(void) const __ptr64 , public: static int __cdecl
Poco::Timezone::utcOffset(void) , public: class Poco::DateTime __cdecl
Poco::LocalDateTime::utc(void) const __ptr64 , public: int __cdecl Poco::ThreadPool::used(void) const __ptr64 , public: int __cdecl Poco::Timespan::useconds(void) const __ptr64 , public: static class Poco::UUID const & __ptr64 __cdecl Poco::UUID::uri(void) , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::URIRedirection::uri(void) const __ptr64 , protected: virtual void __cdecl
Poco::SHA1Engine::updateImpl(void const * __ptr64, unsigned __int64) __ptr64 , protected: virtual void __cdecl Poco::MD5Engine::updateImpl(void const * __ptr64, unsigned __int64) __ptr64 , protected: virtual void __cdecl Poco::MD4Engine::updateImpl(void const * __ptr64, unsigned __int64) __ptr64 , public: void __cdecl Poco::Timestamp::update(void) __ptr64 , public: void __cdecl
Poco::DigestEngine::update(void const * __ptr64, unsigned __int64) __ptr64 , public: void __cdecl
Poco::DigestEngine::update(char) __ptr64 , public: void __cdecl Poco::DigestEngine::update(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl Poco::Clock::update(void) __ptr64 , public: void __cdecl

Poco::Checksum::update(char const * __ptr64,unsigned int) __ptr64 , public: void __cdecl
Poco::Checksum::update(char) __ptr64 , public: void __cdecl Poco::Checksum::update(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: static class Poco::Logger & __ptr64 __cdecl Poco::Logger::unsafeGet(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: void __cdecl Poco::URISStreamOpener::unregisterStreamFactory(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::LoggingRegistry::unregisterFormatter(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::LoggingRegistry::unregisterChannel(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: void __cdecl Poco::SharedMemoryImpl::unmap(void) __ptr64 , protected: void
__cdecl Poco::RWLockImpl::unlockImpl(void) __ptr64 , protected: void __cdecl
Poco::NamedMutexImpl::unlockImpl(void) __ptr64 , protected: void __cdecl
Poco::MutexImpl::unlockImpl(void) __ptr64 , public: void __cdecl
Poco::SynchronizedObject::unlock(void)const __ptr64 , public: void __cdecl
Poco::RWLock::unlock(void) __ptr64 , public: void __cdecl Poco::NullMutex::unlock(void) __ptr64 ,
public: void __cdecl Poco::NamedMutex::unlock(void) __ptr64 , public: void __cdecl
Poco::Mutex::unlock(void) __ptr64 , public: void __cdecl Poco::FastMutex::unlock(void) __ptr64 ,
protected: void __cdecl Poco::SharedLibraryImpl::unloadImpl(void) __ptr64 , public: void __cdecl
Poco::SharedLibrary::unload(void) __ptr64 , protected: static int __cdecl
Poco::Thread::uniqueId(void) , public: static void __cdecl Poco::Bugcheck::unexpected(char const *
__ptr64,int) , public: virtual int __cdecl Poco::BasicUnbufferedStreamBuf<char,struct
std::char_traits<char> >::underflow(void) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>
>::underflow(void) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::underflow(void) __ptr64 , public: virtual int __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >::uflow(void) __ptr64 , public:
static void __cdecl Poco::DateTimeFormatter::tzdRFC(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,int) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::DateTimeFormatter::tzdRFC(int) , public: static void __cdecl
Poco::DateTimeFormatter::tzdISO(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,int) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::DateTimeFormatter::tzdISO(int) ,
public: static int __cdecl Poco::Timezone::tzd(void) , public: int __cdecl
Poco::LocalDateTime::tzd(void)const __ptr64 , public: class type_info const & __ptr64 __cdecl
Poco::Dynamic::Var::type(void)const __ptr64 , public: enum Poco::Checksum::Type __cdecl
Poco::Checksum::type(void)const __ptr64 , protected: bool __cdecl
Poco::RWLockImpl::tryWriteLockImpl(void) __ptr64 , public: bool __cdecl
Poco::RWLock::tryWriteLock(void) __ptr64 , public: bool __cdecl
Poco::SynchronizedObject::tryWait(long)const __ptr64 , public: bool __cdecl
Poco::Semaphore::tryWait(long) __ptr64 , public: bool __cdecl Poco::Event::tryWait(long) __ptr64 ,
public: static bool __cdecl Poco::Thread::trySleep(long) , private: unsigned long __cdecl
Poco::RWLockImpl::tryReadLockOnce(void) __ptr64 , protected: bool __cdecl
Poco::RWLockImpl::tryReadLockImpl(void) __ptr64 , public: bool __cdecl
Poco::RWLock::tryReadLock(void) __ptr64 , public: static bool __cdecl

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Poco::NumberParser::tryParseUnsigned(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned int & __ptr64,char) ,
public: static bool __cdecl Poco::NumberParser::tryParseUnsigned64(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned __int64 & __ptr64,char) , public: static bool __cdecl
Poco::NumberParser::tryParseOct(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned int & __ptr64) , public: static bool __cdecl
Poco::NumberParser::tryParseOct64(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned __int64 & __ptr64) , public: static bool __cdecl
Poco::NumberParser::tryParseHex(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned int & __ptr64) , public: static bool __cdecl
Poco::NumberParser::tryParseHex64(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned __int64 & __ptr64) , public: static bool __cdecl
Poco::NumberParser::tryParseFloat(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,double & __ptr64,char,char) , public: static bool __cdecl
Poco::NumberParser::tryParseBool(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,bool & __ptr64) , public: bool __cdecl
Poco::UUID::tryParse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: bool __cdecl Poco::Path::tryParse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,enum Poco::Path::Style) __ptr64 , public: bool __cdecl Poco::Path::tryParse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: static bool __cdecl Poco::NumberParser::tryParse(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int & __ptr64,char) , public: static
bool __cdecl Poco::DateTimeParser::tryParse(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::DateTime &
__ptr64,int & __ptr64)
,#####
#####
#####
#####, public: static bool __cdecl Poco::NumberParser::tryParse64(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,__int64 & __ptr64,char) , protected: bool __cdecl
Poco::NamedMutexImpl::tryLockImpl(void) __ptr64 , protected: bool __cdecl
Poco::MutexImpl::tryLockImpl(void) __ptr64 , protected: bool __cdecl
Poco::MutexImpl::tryLockImpl(long) __ptr64 , public: bool __cdecl
Poco::SynchronizedObject::tryLock(void)const __ptr64 , public: bool __cdecl
Poco::NullMutex::tryLock(void) __ptr64 , public: bool __cdecl Poco::NullMutex::tryLock(long)
__ptr64 , public: bool __cdecl Poco::NamedMutex::tryLock(void) __ptr64 , public: bool __cdecl
Poco::Mutex::tryLock(void) __ptr64 , public: bool __cdecl Poco::Mutex::tryLock(long) __ptr64 ,
public: bool __cdecl Poco::FastMutex::tryLock(void) __ptr64 , public: bool __cdecl
Poco::FastMutex::tryLock(long) __ptr64 , public: bool __cdecl Poco::Thread::tryJoin(long) __ptr64 ,
private: void __cdecl Poco::StringTokenizer::trim(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 , private: void __cdecl
Poco::SHA1Engine::transform(void) __ptr64 , private: static void __cdecl
Poco::MD5Engine::transform(unsigned int * __ptr64 const,unsigned char const * __ptr64 const) ,
private: static void __cdecl Poco::MD4Engine::transform(unsigned int * __ptr64 const,unsigned char
const * __ptr64 const) , public: static class std::basic_string<char,struct std::char_traits<char>,class
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std::allocator<char> > __cdecl Poco::Path::transcode(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: bool __cdecl
Poco::Logger::trace(void)const __ptr64 , public: void __cdecl Poco::Logger::trace(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,char
const * __ptr64,int) __ptr64 , public: void __cdecl Poco::Logger::trace(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64) __ptr64 , public: void __cdecl Poco::Logger::trace(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64,class Poco::Any const & __ptr64) __ptr64 , public: void __cdecl
Poco::Logger::trace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64,class Poco::Any const &
__ptr64,class Poco::Any const & __ptr64) __ptr64
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#####, public: void
__cdecl Poco::Logger::trace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::trace(void) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::trace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: int __cdecl
Poco::Timespan::totalSeconds(void)const __ptr64 , public: int __cdecl
Poco::Timespan::totalMinutes(void)const __ptr64 , public: __int64 __cdecl
Poco::Timespan::totalMilliseconds(void)const __ptr64 , public: __int64 __cdecl
Poco::Timespan::totalMicroseconds(void)const __ptr64 , public: int __cdecl
Poco::Timespan::totalHours(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Token::tokenString(void)const __ptr64 , public: virtual enum Poco::Token::Class __cdecl
Poco::WhitespaceToken::tokenClass(void)const __ptr64 , public: virtual enum Poco::Token::Class
__cdecl Poco::Token::tokenClass(void)const __ptr64 , public: virtual enum Poco::Token::Class
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__cdecl Poco::InvalidToken::tokenClass(void)const __ptr64 , public: virtual enum Poco::Token::Class
__cdecl Poco::EOFToken::tokenClass(void)const __ptr64 , protected: static __int64 __cdecl
Poco::DateTime::toUtcTime(double) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl
Poco::UTF8::toUpperInPlace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64) , public: static int __cdecl Poco::Unicode::toUpper(int) , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::UTF8::toUpper(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: static int __cdecl Poco::Ascii::toUpper(int) , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Dynamic::Var::toString(class Poco::Dynamic::Var const & __ptr64) , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Dynamic::Var::toString(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::UUID::toString(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::URI::toString(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Path::toString(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Path::toString(enum Poco::Path::Style)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NestedDiagnosticContext::toString(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::HashStatistic::toString(void)const __ptr64 , protected: void __cdecl
Poco::UUID::toNetwork(void) __ptr64 , public: static unsigned __int64 __cdecl
Poco::ByteOrder::toNetwork(unsigned __int64) , public: static __int64 __cdecl
Poco::ByteOrder::toNetwork(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::toNetwork(unsigned int) , public: static int __cdecl
Poco::ByteOrder::toNetwork(int) , public: static unsigned short __cdecl
Poco::ByteOrder::toNetwork(unsigned short) , public: static short __cdecl
Poco::ByteOrder::toNetwork(short) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl
Poco::UTF8::toLowerInPlace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64) , public: static int __cdecl Poco::Unicode::toLower(int) , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::UTF8::toLower(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: static int __cdecl Poco::Ascii::toLower(int) , public:
static unsigned __int64 __cdecl Poco::ByteOrder::toLittleEndian(unsigned __int64) , public: static
__int64 __cdecl Poco::ByteOrder::toLittleEndian(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::toLittleEndian(unsigned int) , public: static int __cdecl
Poco::ByteOrder::toLittleEndian(int) , public: static unsigned short __cdecl
Poco::ByteOrder::toLittleEndian(unsigned short) , public: static short __cdecl
Poco::ByteOrder::toLittleEndian(short) , protected: static double __cdecl
Poco::DateTime::toJulianDay(__int64) , protected: static double __cdecl
Poco::DateTime::toJulianDay(int,int,int,int,int,int,int,int) , public: void __cdecl
Poco::Timestamp::toFileTimeNP(unsigned int & __ptr64,unsigned int & __ptr64)const __ptr64 ,
public: static unsigned __int64 __cdecl Poco::ByteOrder::toBigEndian(unsigned __int64) , public:
static __int64 __cdecl Poco::ByteOrder::toBigEndian(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::toBigEndian(unsigned int) , public: static int __cdecl

Poco::ByteOrder::toBigEndian(int) , public: static unsigned short __cdecl
Poco::ByteOrder::toBigEndian(unsigned short) , public: static short __cdecl
Poco::ByteOrder::toBigEndian(short) , protected: class Poco::ThreadLocalStorage & __ptr64 __cdecl
Poco::Thread::tls(void) __ptr64 , public: class Poco::Timestamp __cdecl
Poco::LocalDateTime::timestamp(void)const __ptr64 , public: class Poco::Timestamp __cdecl
Poco::DateTime::timestamp(void)const __ptr64 , public: static void __cdecl
Poco::ProcessImpl::timesImpl(long & __ptr64,long & __ptr64) , public: static void __cdecl
Poco::Process::times(long & __ptr64,long & __ptr64) , protected: __int64 __cdecl
Poco::UUIDGenerator::timeStamp(void) __ptr64 , public: unsigned long __cdecl
Poco::ThreadImpl::tidImpl(void)const __ptr64 , public: unsigned long __cdecl
Poco::Thread::tid(void)const __ptr64 , protected: void __cdecl
Poco::ThreadImpl::threadCleanup(void) __ptr64 , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::ProcessImpl::terminationEventName(unsigned int) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::TemporaryFile::tempName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::PathImpl::templImpl(void) , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Path::temp(void) , protected: void __cdecl Poco::TaskManager::taskStarted(class Poco::Task *
__ptr64) __ptr64 , protected: void __cdecl Poco::TaskManager::taskProgress(class Poco::Task *
__ptr64,float) __ptr64 , public: class std::list<class Poco::AutoPtr<class Poco::Task>,class
std::allocator<class Poco::AutoPtr<class Poco::Task> > > __cdecl
Poco::TaskManager::taskList(void)const __ptr64 , protected: void __cdecl
Poco::TaskManager::taskFinished(class Poco::Task * __ptr64) __ptr64 , protected: void __cdecl
Poco::TaskManager::taskFailed(class Poco::Task * __ptr64,class Poco::Exception const & __ptr64)
__ptr64 , protected: void __cdecl Poco::TaskManager::taskCancelled(class Poco::Task * __ptr64)
__ptr64 , public: class Poco::Task * __ptr64 __cdecl Poco::TaskNotification::task(void)const __ptr64 ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::PathImpl::systemImpl(void) , protected: virtual int __cdecl
Poco::InflatingStreamBuf::sync(void) __ptr64 , protected: virtual int __cdecl
Poco::DeflatingStreamBuf::sync(void) __ptr64 , protected: virtual int __cdecl
Poco::DeflatingOutputStream::sync(void) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>
>::sync(void) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::sync(void) __ptr64 , protected: void __cdecl
Poco::FileImpl::swapImpl(class Poco::FileImpl & __ptr64) __ptr64 , public: void __cdecl
Poco::Dynamic::VarIterator::swap(class Poco::Dynamic::VarIterator & __ptr64) __ptr64 , public: void
__cdecl Poco::Dynamic::Var::swap(class Poco::Dynamic::Var & __ptr64) __ptr64 , public: void
__cdecl Poco::UUID::swap(class Poco::UUID & __ptr64) __ptr64 , public: void __cdecl
Poco::URIRedirection::swap(class Poco::URIRedirection & __ptr64) __ptr64 , public: void __cdecl
Poco::URI::swap(class Poco::URI & __ptr64) __ptr64 , public: void __cdecl
Poco::Timestamp::swap(class Poco::Timestamp & __ptr64) __ptr64 , public: void __cdecl
Poco::Timespan::swap(class Poco::Timespan & __ptr64) __ptr64 , public: void __cdecl
Poco::TextIterator::swap(class Poco::TextIterator & __ptr64) __ptr64 , public: void __cdecl
Poco::TextBufferIterator::swap(class Poco::TextBufferIterator & __ptr64) __ptr64 , public: void
__cdecl Poco::SharedMemory::swap(class Poco::SharedMemory & __ptr64) __ptr64 , public: void


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__cdecl Poco::Path::swap(class Poco::Path & __ptr64) __ptr64 , public: void __cdecl
Poco::Message::swap(class Poco::Message & __ptr64) __ptr64 , public: void __cdecl
Poco::LocalDateTime::swap(class Poco::LocalDateTime & __ptr64) __ptr64 , public: void __cdecl
Poco::File::swap(class Poco::File & __ptr64) __ptr64 , public: void __cdecl
Poco::DateTime::swap(class Poco::DateTime & __ptr64) __ptr64 , public: void __cdecl
Poco::Clock::swap(class Poco::Clock & __ptr64) __ptr64 , public: void __cdecl
Poco::DirectoryWatcher::suspendEvents(void) __ptr64 , public: bool __cdecl
Poco::URIStreamOpener::supportsScheme(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: bool __cdecl
Poco::DirectoryWatcher::supportsMoveEvents(void) const __ptr64 , protected: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::SharedLibraryImpl::suffixImpl(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::SharedLibrary::suffix(void)
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#####, private: class Poco::Dynamic::Var & __ptr64 __cdecl
Poco::Dynamic::Var::structIndexOperator(class Poco::Dynamic::VarHolderImpl<class
Poco::Dynamic::Struct<int> > * __ptr64,int) const __ptr64 , public: class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl
Poco::BinaryWriter::stream(void) const __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl Poco::BinaryReader::stream(void) const __ptr64 , bool
__cdecl Poco::strToFloat(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,float & __ptr64,char,char) , float __cdecl
Poco::strToFloat(char const * __ptr64) , bool __cdecl Poco::strToDouble(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,double & __ptr64,char,char) , double __cdecl Poco::strToDouble(char const * __ptr64) ,
public: void __cdecl Poco::ThreadPool::stopAll(void) __ptr64 , public: void __cdecl
Poco::Timer::stop(void) __ptr64 , public: void __cdecl Poco::Stopwatch::stop(void) __ptr64 ,
protected: void __cdecl Poco::DirectoryWatcher::stop(void) __ptr64 , protected: void __cdecl
Poco::ActiveDispatcher::stop(void) __ptr64 , public: enum Poco::Task::TaskState __cdecl
Poco::Task::state(void) const __ptr64 , public: void __cdecl
Poco::ThreadPool::startWithPriority(enum Poco::Thread::Priority,class Poco::Runnable &
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64) __ptr64 , public: void __cdecl Poco::ThreadPool::startWithPriority(enum
Poco::Thread::Priority,class Poco::Runnable & __ptr64) __ptr64 , public: void __cdecl
Poco::ThreadImpl::startImpl(class Poco::SharedPtr<class Poco::Runnable,class
Poco::ReferenceCounter,class Poco::ReleasePolicy<class Poco::Runnable> >) __ptr64 , public: virtual
bool __cdecl Poco::WhitespaceToken::start(char,class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: virtual bool __cdecl
Poco::Token::start(char,class std::basic_istream<char,struct std::char_traits<char> > & __ptr64)
__ptr64 , public: void __cdecl Poco::Timer::start(class Poco::AbstractTimerCallback const &

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__ptr64,enum Poco::Thread::Priority,class Poco::ThreadPool & __ptr64) __ptr64 , public: void
__cdecl Poco::Timer::start(class Poco::AbstractTimerCallback const & __ptr64,enum
Poco::Thread::Priority) __ptr64 , public: void __cdecl Poco::Timer::start(class
Poco::AbstractTimerCallback const & __ptr64,class Poco::ThreadPool & __ptr64) __ptr64 , public:
void __cdecl Poco::Timer::start(class Poco::AbstractTimerCallback const & __ptr64) __ptr64 , public:
void __cdecl Poco::ThreadPool::start(class Poco::Runnable & __ptr64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::ThreadPool::start(class Poco::Runnable & __ptr64) __ptr64 ,
public: void __cdecl Poco::Thread::start(void (__cdecl*)(void * __ptr64),void * __ptr64) __ptr64 ,
public: void __cdecl Poco::Thread::start(class Poco::Runnable & __ptr64) __ptr64 , public: void
__cdecl Poco::TaskManager::start(class Poco::Task * __ptr64) __ptr64 , public: void __cdecl
Poco::Stopwatch::start(void) __ptr64 , public: void __cdecl Poco::ActiveDispatcher::start(class
Poco::AutoPtr<class Poco::ActiveRunnableBase>) __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Timezone::standardName(void)
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#####, public: static void __cdecl Poco::ThreadImpl::sleepImpl(long) , public: static
void __cdecl Poco::Thread::sleep(long) , protected: bool __cdecl Poco::Task::sleep(long) __ptr64 ,
public: long __cdecl Poco::Timer::skipped(void)const __ptr64 , private: static void __cdecl
Poco::Dynamic::Var::skipWhiteSpace(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned __int64 & __ptr64) , public: unsigned __int64
__cdecl Poco::LogFileImpl::sizeImpl(void)const __ptr64 , public: virtual unsigned __int64 __cdecl
Poco::Dynamic::VarHolder::size(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::Dynamic::Var::size(void)const __ptr64 , public: int __cdecl
Poco::TimedNotificationQueue::size(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::SimpleFileChannel::size(void)const __ptr64 , public: int __cdecl
Poco::PriorityNotificationQueue::size(void)const __ptr64 , public: int __cdecl
Poco::NotificationQueue::size(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::LogFile::size(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::FileChannel::size(void)const __ptr64 , public: void __cdecl Poco::Condition::signal(void)
__ptr64 , public: static void __cdecl Poco::Logger::shutdown(void) , protected: void __cdecl
Poco::FileImpl::setWriteableImpl(bool) __ptr64 , public: class Poco::File & __ptr64 __cdecl
Poco::File::setWriteable(bool) __ptr64 , public: void __cdecl Poco::URI::setUserInfo(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::HexBinaryEncoderBuf::setUppercase(bool) __ptr64 , protected:
void __cdecl Poco::EventLogChannel::setUpRegistry(void)const __ptr64 , public: void __cdecl
Poco::Message::setTime(class Poco::Timestamp const & __ptr64) __ptr64 , public: void __cdecl
Poco::Message::setTid(long) __ptr64 , public: void __cdecl Poco::Message::setThread(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Message::setText(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::Task::setState(enum Poco::Task::TaskState) __ptr64 , public: void __cdecl
Poco::Timer::setStartInterval(long) __ptr64 , public: void __cdecl
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Poco::ThreadImpl::setStackSizeImpl(int) __ptr64 , public: void __cdecl
Poco::ThreadPool::setStackSize(int) __ptr64 , public: void __cdecl Poco::Thread::setStackSize(int)
__ptr64 , public: void __cdecl Poco::Message::setSourceLine(int) __ptr64 , public: void __cdecl
Poco::Message::setSourceFile(char const * __ptr64) __ptr64 , public: void __cdecl
Poco::Message::setSource(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileImpl::setSizeImpl(unsigned __int64) __ptr64 , public: class Poco::File & __ptr64 __cdecl
Poco::File::setSize(unsigned __int64) __ptr64 , public: void __cdecl Poco::URI::setScheme(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: static void __cdecl Poco::FPEnvironmentImpl::setRoundingModeImpl(enum
Poco::FPEnvironmentImpl::RoundingModeImpl) , public: static void __cdecl
Poco::FPEnvironment::setRoundingMode(enum Poco::FPEnvironment::RoundingMode) , protected:
void __cdecl Poco::SimpleFileChannel::setRotation(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileChannel::setRotation(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileChannel::setRotateOnOpen(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::File & __ptr64 __cdecl
Poco::File::setReadOnly(bool) __ptr64 , public: void __cdecl Poco::URI::setRawQuery(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
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#####, public: void __cdecl Poco::URI::setQuery(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , private: void __cdecl
Poco::FileChannel::setPurgeStrategy(class Poco::PurgeStrategy * __ptr64) __ptr64 , protected: void
__cdecl Poco::FileChannel::setPurgeCount(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileChannel::setPurgeAge(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
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Poco::LineEndingConverterStreamBuf::setNewLine(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::LineEndingConverterIOS::setNewLine(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Thread::setName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>
>::setMode(int) __ptr64 , protected: void __cdecl
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::setMode(int) __ptr64 , public: void __cdecl
Poco::HexBinaryEncoderBuf::setLineLength(int) __ptr64 , public: void __cdecl
Poco::Base64EncoderBuf::setLineLength(int) __ptr64 , public: static void __cdecl
Poco::Logger::setLevel(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int) , public: void __cdecl Poco::Logger::setLevel(int) __ptr64 ,
public: void __cdecl Poco::Logger::setLevel(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileImpl::setLastModifiedImpl(class Poco::Timestamp const & __ptr64) __ptr64 , public: class
Poco::File & __ptr64 __cdecl Poco::File::setLastModified(class Poco::Timestamp const & __ptr64)
__ptr64 , protected: void __cdecl Poco::SemaphoreImpl::setImpl(void) __ptr64 , protected: void
__cdecl Poco::NamedEventImpl::setImpl(void) __ptr64 , protected: void __cdecl
Poco::EventImpl::setImpl(void) __ptr64
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#####, public: void __cdecl Poco::URI::setHost(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::URI::setFragment(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::FormattingChannel::setFormatter(class Poco::Formatter * __ptr64) __ptr64 , protected: void
__cdecl Poco::SimpleFileChannel::setFlush(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileChannel::setFlush(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::setFileName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::setExtension(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileImpl::setExecutableImpl(bool) __ptr64 , public: class Poco::File & __ptr64 __cdecl
Poco::File::setExecutable(bool) __ptr64 , public: void __cdecl Poco::BinaryReader::setExceptions(int)
__ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::setDevice(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::CountingStreamBuf::setCurrentLineNumber(int) __ptr64 ,
public: void __cdecl Poco::CountingIOS::setCurrentLineNumber(int) __ptr64 , protected: void
__cdecl Poco::FileChannel::setCompress(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: static void
__cdecl Poco::Logger::setChannel(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Channel * __ptr64) , public: void __cdecl
Poco::Logger::setChannel(class Poco::Channel * __ptr64) __ptr64 , public: void __cdecl
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Poco::FormattingChannel::setChannel(class Poco::Channel * __ptr64) __ptr64 , public: void __cdecl
Poco::AsyncChannel::setChannel(class Poco::Channel * __ptr64) __ptr64 , public: void __cdecl
Poco::UTF32Encoding::setByteOrder(enum Poco::UTF32Encoding::ByteOrderType) __ptr64 , public:
void __cdecl Poco::UTF32Encoding::setByteOrder(int) __ptr64 , public: void __cdecl
Poco::UTF16Encoding::setByteOrder(enum Poco::UTF16Encoding::ByteOrderType) __ptr64 , public:
void __cdecl Poco::UTF16Encoding::setByteOrder(int) __ptr64 , public: class Poco::Path & __ptr64
__cdecl Poco::Path::setBaseName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl Poco::URI::setAuthority(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: void __cdecl Poco::FileChannel::setArchive(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Semaphore::set(void) __ptr64 , public: void __cdecl Poco::NamedEvent::set(void) __ptr64

#####, public: void __cdecl Poco::Event::set(void) __ptr64 , public: static class
Poco::ErrorHandler * __ptr64 __cdecl Poco::ErrorHandler::set(class Poco::ErrorHandler * __ptr64)

#####, public: virtual int __cdecl Poco::Windows1252Encoding::sequenceLength(unsigned
char const * __ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::Windows1251Encoding::sequenceLength(unsigned char const * __ptr64,int)const __ptr64 ,
public: virtual int __cdecl Poco::Windows1250Encoding::sequenceLength(unsigned char const *
__ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::UTF8Encoding::sequenceLength(unsigned char const * __ptr64,int)const __ptr64 , public:
virtual int __cdecl Poco::UTF32Encoding::sequenceLength(unsigned char const * __ptr64,int)const
__ptr64 , public: virtual int __cdecl Poco::UTF16Encoding::sequenceLength(unsigned char const *
__ptr64,int)const __ptr64 , public: virtual int __cdecl Poco::TextEncoding::sequenceLength(unsigned
char const * __ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::Latin9Encoding::sequenceLength(unsigned char const * __ptr64,int)const __ptr64 , public:
virtual int __cdecl Poco::Latin2Encoding::sequenceLength(unsigned char const * __ptr64,int)const
__ptr64 , public: virtual int __cdecl Poco::Latin1Encoding::sequenceLength(unsigned char const *
__ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::ASCIIEncoding::sequenceLength(unsigned char const * __ptr64,int)const __ptr64 , public:
static char __cdecl Poco::Path::separator(void) , public: virtual class std::fpos<struct _Mbstatet>
__cdecl Poco::FileStreamBuf::seekpos(class std::fpos<struct _Mbstatet>,int) __ptr64 , public: virtual
class std::fpos<struct _Mbstatet> __cdecl Poco::FileStreamBuf::seekoff(__int64,int,int) __ptr64 ,
public: void __cdecl Poco::Random::seed(void) __ptr64 , public: void __cdecl
Poco::Random::seed(unsigned int) __ptr64 , public: int __cdecl Poco::Timespan::seconds(void)const
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64 __cdecl Poco::SimpleFileChannel::secondaryPath(void)const __ptr64 , public: int
__cdecl Poco::LocalDateTime::second(void)const __ptr64 , public: int __cdecl
Poco::DateTime::second(void)const __ptr64 , public: int __cdecl
Poco::DirectoryWatcher::scanInterval(void)const __ptr64 , private: void __cdecl
Poco::SortedDirectoryIterator::scan(void) __ptr64 , protected: static unsigned long __cdecl
Poco::ThreadImpl::runnableEntry(void * __ptr64) , protected: virtual void __cdecl
Poco::Timer::run(void) __ptr64 , public: virtual void __cdecl Poco::ThreadTarget::run(void) __ptr64 ,

public: virtual void __cdecl Poco::Task::run(void) __ptr64 , protected: virtual void __cdecl
Poco::DirectoryWatcher::run(void) __ptr64 , protected: virtual void __cdecl
Poco::AsyncChannel::run(void) __ptr64 , protected: virtual void __cdecl
Poco::ActiveDispatcher::run(void) __ptr64 , protected: void __cdecl
Poco::SimpleFileChannel::rotate(void) __ptr64 , public: static class Poco::Logger & __ptr64 __cdecl
Poco::Logger::root(void) , public: virtual void __cdecl Poco::WriteFileException::rethrow(void)const
__ptr64 , public: virtual void __cdecl Poco::UnknownURISchemeException::rethrow(void)const
__ptr64 , public: virtual void __cdecl Poco::UnhandledException::rethrow(void)const __ptr64 ,
public: virtual void __cdecl Poco::TimeoutException::rethrow(void)const __ptr64 , public: virtual void
__cdecl Poco::SystemException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::SyntaxException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::SignalException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::RuntimeException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::RegularExpressionException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::ReadFileException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::RangeException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::ProtocolException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::PropertyNotSupportedException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::PoolOverflowException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::PathSyntaxException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::PathNotFoundException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::OutOfMemoryException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::OpenFileException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NullValueException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NullPointerException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NotImplementedException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NotFoundException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NoThreadAvailableException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::NoPermissionException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::LogicException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::LibraryLoadException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::LibraryAlreadyLoadedException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::InvalidArgumentException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::InvalidAccessException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::IllegalStateException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::IOException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::FileReadOnlyException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::FileNotFoundException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::FileExistsException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::FileException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::FileAccessDeniedException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::ExistsException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::Exception::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::DataFormatException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::DataException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::CreateFileException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::CircularReferenceException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::BugcheckException::rethrow(void)const __ptr64 , public: virtual void __cdecl

Poco::BadCastException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::AssertionViolationException::rethrow(void)const __ptr64 , public: virtual void __cdecl
Poco::ApplicationException::rethrow(void)const __ptr64 , public: void __cdecl
Poco::DirectoryWatcher::resumeEvents(void) __ptr64 , public: void __cdecl
Poco::Timer::restart(void) __ptr64 , public: void __cdecl Poco::Timer::restart(long) __ptr64 , public:
void __cdecl Poco::Stopwatch::restart(void) __ptr64 , public: void __cdecl Poco::URI::resolve(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::URI::resolve(class Poco::URI const & __ptr64) __ptr64 , public:
class Poco::Path & __ptr64 __cdecl Poco::Path::resolve(class Poco::Path const & __ptr64) __ptr64 ,
public: static __int64 __cdecl Poco::Timestamp::resolution(void) , public: static __int64 __cdecl
Poco::Stopwatch::resolution(void) , public: static __int64 __cdecl Poco::Clock::resolution(void) ,
protected: void __cdecl Poco::EventImpl::resetImpl(void) __ptr64 , protected: void __cdecl
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::resetBuffers(void) __ptr64 , public: void __cdecl
Poco::Task::reset(void) __ptr64 , public: void __cdecl Poco::Stopwatch::reset(void) __ptr64 , public:
virtual void __cdecl Poco::SHA1Engine::reset(void) __ptr64 , public: virtual void __cdecl
Poco::MD5Engine::reset(void) __ptr64 , public: virtual void __cdecl Poco::MD4Engine::reset(void)
__ptr64 , public: void __cdecl Poco::InflatingStreamBuf::reset(void) __ptr64 , public: void __cdecl
Poco::InflatingInputStream::reset(void) __ptr64 , public: void __cdecl Poco::Event::reset(void)
__ptr64 , public: void __cdecl Poco::CountingStreamBuf::reset(void) __ptr64 , public: void __cdecl
Poco::CountingIOS::reset(void) __ptr64 , public: static void __cdecl
Poco::ProcessImpl::requestTerminationImpl(unsigned int) , public: static void __cdecl
Poco::Process::requestTermination(unsigned int)

#####, protected: void __cdecl Poco::FileImpl::renameToImpl(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::File::renameTo(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , private: void __cdecl
Poco::RWLockImpl::removeWriter(void) __ptr64 , public: void __cdecl
Poco::TaskManager::removeObserver(class Poco::AbstractObserver const & __ptr64) __ptr64 ,
public: void __cdecl Poco::NotificationCenter::removeObserver(class Poco::AbstractObserver const
& __ptr64) __ptr64 , protected: void __cdecl Poco::FileImpl::removeImpl(void) __ptr64 , protected:
void __cdecl Poco::URI::removeDotSegments(bool) __ptr64 , public: void __cdecl
Poco::SplitterChannel::removeChannel(class Poco::Channel * __ptr64) __ptr64 , public: static void
__cdecl Poco::UTF8::removeBOM(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64) , public: static void __cdecl Poco::TextEncoding::remove(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: void __cdecl Poco::File::remove(bool) __ptr64 , public: void __cdecl
Poco::RefCountedObject::release(void)const __ptr64 , public: void __cdecl
Poco::MemoryPool::release(void * __ptr64) __ptr64 , public: void __cdecl
Poco::DirectoryIteratorImpl::release(void) __ptr64 , public: void __cdecl
Poco::URIStreamOpener::registerStreamFactory(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::URIStreamFactory *
__ptr64) __ptr64 , public: void __cdecl Poco::LoggingFactory::registerFormatterClass(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::AbstractInstantiator<class Poco::Formatter> * __ptr64) __ptr64 , public: void __cdecl

Poco::LoggingRegistry::registerFormatter(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Formatter * __ptr64) __ptr64 , public: static void __cdecl Poco::TemporaryFile::registerForDeletion(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: void __cdecl Poco::LoggingFactory::registerChannelClass(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::AbstractInstantiator<class Poco::Channel> * __ptr64) __ptr64 , public: void __cdecl Poco::LoggingRegistry::registerChannel(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Channel * __ptr64) __ptr64 , private: void __cdecl Poco::LoggingFactory::registerBuiltins(void) __ptr64 , public: int __cdecl Poco::RefCountedObject::referenceCount(void)const __ptr64 , public: class Poco::Exception const & __ptr64 __cdecl Poco::TaskFailedNotification::reason(void)const __ptr64 , public: void __cdecl Poco::BinaryReader::readRaw(__int64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 , public: void __cdecl Poco::BinaryReader::readRaw(char * __ptr64,__int64) __ptr64 , private: int __cdecl Poco::HexBinaryDecoderBuf::readOne(void) __ptr64 , private: int __cdecl Poco::Base64DecoderBuf::readOne(void) __ptr64 , private: int __cdecl Poco::Base32DecoderBuf::readOne(void) __ptr64 , protected: void __cdecl Poco::RWLockImpl::readLockImpl(void) __ptr64 , public: void __cdecl Poco::RWLock::readLock(void) __ptr64 , public: void * __ptr64 __cdecl Poco::PipeImpl::readHandle(void)const __ptr64 , public: void * __ptr64 __cdecl Poco::Pipe::readHandle(void)const __ptr64 , protected: virtual int __cdecl Poco::TeeStreamBuf::readFromDevice(void) __ptr64 , protected: virtual int __cdecl Poco::StreamConverterBuf::readFromDevice(void) __ptr64 , public: virtual int __cdecl Poco::RandomBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , protected: virtual int __cdecl Poco::PipeStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , protected: virtual int __cdecl Poco::NullStreamBuf::readFromDevice(void) __ptr64 , protected: virtual int __cdecl Poco::LineEndingConverterStreamBuf::readFromDevice(void) __ptr64 , protected: virtual int __cdecl Poco::InflatingStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , private: virtual int __cdecl Poco::HexBinaryDecoderBuf::readFromDevice(void) __ptr64 , protected: virtual int __cdecl Poco::FileStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , protected: virtual int __cdecl Poco::FIFOBufferStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , public: virtual int __cdecl Poco::DigestBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , protected: virtual int __cdecl Poco::DeflatingStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 , protected: virtual int __cdecl Poco::CountingStreamBuf::readFromDevice(void) __ptr64 , private: virtual int __cdecl Poco::Base64DecoderBuf::readFromDevice(void) __ptr64 , private: virtual int __cdecl Poco::Base32DecoderBuf::readFromDevice(void) __ptr64 , private: virtual int __cdecl Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >::readFromDevice(void) __ptr64 , private: virtual int __cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char> >::readFromDevice(char * __ptr64,__int64) __ptr64 , private: virtual int __cdecl Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char> >::readFromDevice(char * __ptr64,__int64) __ptr64 , public: int __cdecl Poco::PipeImpl::readBytes(void * __ptr64,int) __ptr64 , public: int __cdecl Poco::Pipe::readBytes(void * __ptr64,int) __ptr64 , public: void __cdecl Poco::BinaryReader::readBOM(void) __ptr64 , public: void __cdecl Poco::BinaryReader::read7BitEncoded(unsigned __int64 & __ptr64) __ptr64 , public: void __cdecl Poco::BinaryReader::read7BitEncoded(unsigned int & __ptr64) __ptr64 , public: class Poco::TeeStreamBuf * __ptr64 __cdecl Poco::TeelOS::rdbuf(void) __ptr64 , public: class Poco::StreamConverterBuf * __ptr64 __cdecl Poco::StreamConverterIOS::rdbuf(void) __ptr64 ,

public: class Poco::RandomBuf * __ptr64 __cdecl Poco::RandomIOS::rdbuf(void) __ptr64 , public:
class Poco::PipeStreamBuf * __ptr64 __cdecl Poco::PipeIOS::rdbuf(void) __ptr64 , public: class
Poco::BasicMemoryStreamBuf<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::MemoryIOS::rdbuf(void) __ptr64 , public: class Poco::LogStreamBuf * __ptr64 __cdecl
Poco::LogIOS::rdbuf(void) __ptr64 , public: class Poco::LineEndingConverterStreamBuf * __ptr64
__cdecl Poco::LineEndingConverterIOS::rdbuf(void) __ptr64 , public: class Poco::InflatingStreamBuf *
__ptr64 __cdecl Poco::InflatingIOS::rdbuf(void) __ptr64 , public: class Poco::HexBinaryEncoderBuf *
__ptr64 __cdecl Poco::HexBinaryEncoderIOS::rdbuf(void) __ptr64 , public: class
Poco::HexBinaryDecoderBuf * __ptr64 __cdecl Poco::HexBinaryDecoderIOS::rdbuf(void) __ptr64 ,
public: class Poco::FileStreamBuf * __ptr64 __cdecl Poco::FileIOS::rdbuf(void) __ptr64 , public: class
Poco::FIFOBufferStreamBuf * __ptr64 __cdecl Poco::FIFOIOS::rdbuf(void) __ptr64 , public: class
Poco::DigestBuf * __ptr64 __cdecl Poco::DigestIOS::rdbuf(void) __ptr64 , public: class
Poco::DeflatingStreamBuf * __ptr64 __cdecl Poco::DeflatingIOS::rdbuf(void) __ptr64 , public: class
Poco::CountingStreamBuf * __ptr64 __cdecl Poco::CountingIOS::rdbuf(void) __ptr64 , public: class
Poco::Base64EncoderBuf * __ptr64 __cdecl Poco::Base64EncoderIOS::rdbuf(void) __ptr64 , public:
class Poco::Base64DecoderBuf * __ptr64 __cdecl Poco::Base64DecoderIOS::rdbuf(void) __ptr64 ,
public: class Poco::Base32EncoderBuf * __ptr64 __cdecl Poco::Base32EncoderIOS::rdbuf(void)
__ptr64 , public: class Poco::Base32DecoderBuf * __ptr64 __cdecl
Poco::Base32DecoderIOS::rdbuf(void) __ptr64 , public: __int64 __cdecl
Poco::Timestamp::raw(void)const __ptr64 , public: __int64 __cdecl Poco::Clock::raw(void)const
__ptr64 , public: virtual int __cdecl Poco::Windows1252Encoding::queryConvert(unsigned char const
* __ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::Windows1251Encoding::queryConvert(unsigned char const * __ptr64,int)const __ptr64 ,
public: virtual int __cdecl Poco::Windows1250Encoding::queryConvert(unsigned char const *
__ptr64,int)const __ptr64 , public: virtual int __cdecl Poco::UTF8Encoding::queryConvert(unsigned
char const * __ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::UTF32Encoding::queryConvert(unsigned char const * __ptr64,int)const __ptr64 , public:
virtual int __cdecl Poco::UTF16Encoding::queryConvert(unsigned char const * __ptr64,int)const
__ptr64 , public: virtual int __cdecl Poco::TextEncoding::queryConvert(unsigned char const *
__ptr64,int)const __ptr64 , public: virtual int __cdecl Poco::Latin9Encoding::queryConvert(unsigned
char const * __ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::Latin2Encoding::queryConvert(unsigned char const * __ptr64,int)const __ptr64 , public: virtual
int __cdecl Poco::Latin1Encoding::queryConvert(unsigned char const * __ptr64,int)const __ptr64 ,
public: virtual int __cdecl Poco::ASCIIEncoding::queryConvert(unsigned char const *
__ptr64,int)const __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::pushDirectory(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::NestedDiagnosticContext::push(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int,char const * __ptr64) __ptr64 , public: void __cdecl
Poco::NestedDiagnosticContext::push(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::PurgeByCountStrategy::purge(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::PurgeByAgeStrategy::purge(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::FileChannel::purge(void) __ptr64 , public: static void __cdecl
Poco::Unicode::properties(int,struct Poco::Unicode::CharacterProperties & __ptr64) , public: static
int __cdecl Poco::Ascii::properties(int) , public: float __cdecl

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Poco::TaskProgressNotification::progress(void)const __ptr64 , public: float __cdecl
Poco::Task::progress(void)const __ptr64 , public: static unsigned int __cdecl
Poco::EnvironmentImpl::processorCountImpl(void) , public: static unsigned int __cdecl
Poco::Environment::processorCount(void) , public: void * __ptr64 __cdecl
Poco::ProcessHandleImpl::process(void)const __ptr64 , public: class Poco::LogStream & __ptr64
__cdecl Poco::LogStream::priority(enum Poco::Message::Priority) __ptr64 , protected: void __cdecl
Poco::TaskManager::postNotification(class Poco::AutoPtr<class Poco::Notification> const & __ptr64)
__ptr64 , protected: virtual void __cdecl Poco::Task::postNotification(class Poco::Notification *
__ptr64) __ptr64 , public: void __cdecl Poco::NotificationCenter::postNotification(class
Poco::AutoPtr<class Poco::Notification>) __ptr64 , public: int __cdecl
Poco::CountingStreamBuf::pos(void)const __ptr64 , public: int __cdecl
Poco::CountingIOS::pos(void)const __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::popFrontDirectory(void) __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::popDirectory(void) __ptr64 , public: void __cdecl
Poco::NestedDiagnosticContext::pop(void) __ptr64 , public: virtual int __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >::pbackfail(int) __ptr64 ,
public: static char __cdecl Poco::Path::pathSeparator(void) , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::LogFileImpl::pathImpl(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::SimpleFileChannel::path(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::LogFile::path(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::FileChannel::path(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::File::path(void)const __ptr64 , public: class Poco::Path const & __ptr64 __cdecl
Poco::DirectoryIterator::path(void)const __ptr64 , protected: void __cdecl
Poco::Path::parseWindows(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::Path::parseVMS(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: static unsigned int __cdecl
Poco::NumberParser::parseUnsigned(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char) , public: static unsigned __int64 __cdecl
Poco::NumberParser::parseUnsigned64(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,char) , protected: void __cdecl
Poco::Path::parseUnix(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
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#####,#####
#####
#####,#####
#####, private: void __cdecl
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Poco::PatternFormatter::parsePattern(void) __ptr64
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#####,#####
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#####
#####, public: static unsigned int __cdecl Poco::NumberParser::parseOct(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: static unsigned __int64 __cdecl Poco::NumberParser::parseOct64(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
private: static class Poco::Dynamic::Var __cdecl Poco::Dynamic::Var::parseObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned __int64 & __ptr64)
,#####
#####
#####
#####, public: static int __cdecl Poco::Logger::parseLevel(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)
,#####
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#####
#####,#####
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#####
#####, public: static unsigned int __cdecl Poco::NumberParser::parseHex(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: static unsigned __int64 __cdecl Poco::NumberParser::parseHex64(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
protected: void __cdecl Poco::Path::parseGuess(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: static double __cdecl Poco::NumberParser::parseFloat(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,char,char) , public: class Poco::Path & __ptr64 __cdecl Poco::Path::parseDirectory(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,enum Poco::Path::Style) __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::parseDirectory(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, protected: unsigned short __cdecl
Poco::WindowsColorConsoleChannel::parseColor(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , protected: enum
Poco::ColorConsoleChannel::Color __cdecl Poco::ColorConsoleChannel::parseColor(class
```

```
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64 , public: static bool __cdecl Poco::NumberParser::parseBool(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
,#####
#####
#####
#####, private: static class Poco::Dynamic::Var __cdecl Poco::Dynamic::Var::parseArray(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned __int64 & __ptr64)
,#####
#####
#####
#####, public: static class Poco::Dynamic::Var __cdecl Poco::Dynamic::Var::parse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
private: static class Poco::Dynamic::Var __cdecl Poco::Dynamic::Var::parse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned __int64 & __ptr64) , public: void __cdecl Poco::UUID::parse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: void __cdecl Poco::URI::parse(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Path
& __ptr64 __cdecl Poco::Path::parse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,enum Poco::Path::Style) __ptr64 , public: class Poco::Path &
__ptr64 __cdecl Poco::Path::parse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: static int __cdecl
Poco::NumberParser::parse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char) , public: static void __cdecl
Poco::DateTimeParser::parse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::DateTime & __ptr64,int & __ptr64)
,#####
#####
#####
#####, public: static class Poco::DateTime __cdecl Poco::DateTimeParser::parse(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int &
__ptr64)
,#####
#####
#####
#####, public: static __int64 __cdecl Poco::NumberParser::parse64(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,char) , public: class Poco::Path __cdecl Poco::Path::parent(void)const __ptr64 , protected:
static class Poco::Logger & __ptr64 __cdecl Poco::Logger::parent(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: virtual int __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >::overflow(int) __ptr64 ,
public: virtual int __cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::overflow(int) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::overflow(int) __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
```

```
Poco::EnvironmentImpl::osVersionImpl(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Environment::osVersion(void) ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::EnvironmentImpl::osNameImpl(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Environment::osName(void) ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::EnvironmentImpl::osDisplayNameImpl(void) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Environment::osDisplayName(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::EnvironmentImpl::osArchitectureImpl(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Environment::osArchitecture(void)
,#####
#####
#####
#####, protected: class std::basic_istream<char,struct std::char_traits<char> > * __ptr64
__cdecl Poco::URIStreamOpener::openFile(class Poco::Path const & __ptr64)const __ptr64 , public:
class std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::URIStreamOpener::open(class Poco::URI const & __ptr64)const __ptr64 , public: class
std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::URIStreamOpener::open(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64
,#####
#####
#####
#####, public: virtual void __cdecl Poco::SimpleFileChannel::open(void) __ptr64 , public:
virtual void __cdecl Poco::FormattingChannel::open(void) __ptr64 , public: virtual class
std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::FileStreamFactory::open(class Poco::URI const & __ptr64) __ptr64 , public: class
std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::FileStreamFactory::open(class Poco::Path const & __ptr64) __ptr64 , public: void __cdecl
Poco::FileStreamBuf::open(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int) __ptr64 , public: void __cdecl Poco::FileIOS::open(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: virtual void __cdecl Poco::FileChannel::open(void) __ptr64 , public: virtual void
__cdecl Poco::EventLogChannel::open(void) __ptr64 , public: virtual void __cdecl
Poco::Channel::open(void) __ptr64 , public: virtual void __cdecl Poco::AsyncChannel::open(void)
__ptr64 , public: static class Poco::UUID const & __ptr64 __cdecl Poco::UUID::oid(void) , public:
unsigned int __cdecl Poco::HashStatistic::numberOfZeroPositions(void)const __ptr64 , public:
unsigned int __cdecl Poco::HashStatistic::numberOfEntries(void)const __ptr64 , public: static void
__cdecl Poco::Bugcheck::nullPointer(char const * __ptr64,char const * __ptr64,int) , public: static
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::PathImpl::nullImpl(void) , public: static class Poco::UUID const & __ptr64 __cdecl
Poco::UUID::null(void) , public: static class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl Poco::Path::null(void) , public: void __cdecl
Poco::SynchronizedObject::notify(void)const __ptr64 , public: bool __cdecl
Poco::Logger::notice(void)const __ptr64 , public: void __cdecl Poco::Logger::notice(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,char
```

```
const * __ptr64,int) __ptr64 , public: void __cdecl Poco::Logger::notice(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64) __ptr64 , public: void __cdecl Poco::Logger::notice(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64,class Poco::Any const & __ptr64) __ptr64 , public: void __cdecl
Poco::Logger::notice(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64,class Poco::Any const &
__ptr64,class Poco::Any const & __ptr64) __ptr64
,#####
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#####,#####
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#####,#####
#####
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#####,#####
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#####,#####
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#####,#####
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#####,#####
#####, public: void
__cdecl Poco::Logger::notice(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::notice(void) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::notice(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl Poco::URI::normalize(void)
__ptr64 , private: void __cdecl Poco::DateTime::normalize(void) __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::EnvironmentImpl::nodeNameImpl(void) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Environment::nodeName(void) ,
public: static void __cdecl Poco::EnvironmentImpl::nodeIdImpl(unsigned char (& __ptr64)[6]) ,
public: static void __cdecl Poco::Environment::nodeId(unsigned char (& __ptr64)[6]) , public: static
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Environment::nodeId(void) , protected: static short __cdecl Poco::UUID::nibble(char) , public:
float __cdecl Poco::Random::nextFloat(void) __ptr64 , public: double __cdecl
Poco::Random::nextDouble(void) __ptr64 , public: char __cdecl Poco::Random::nextChar(void)
__ptr64 , public: bool __cdecl Poco::Random::nextBool(void) __ptr64 , public: class Poco::Token
const * __ptr64 __cdecl Poco::StreamTokenizer::next(void) __ptr64 , private: void __cdecl
Poco::SortedDirectoryIterator::next(void) __ptr64
```

```
#####  
#####  
#####  
#####, public: unsigned int __cdecl Poco::Random::next(void) __ptr64 , public: unsigned int  
__cdecl Poco::Random::next(unsigned int) __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl  
Poco::DirectoryIteratorImpl::next(void) __ptr64  
#####  
#####  
#####  
#####, public: class Poco::Exception const * __ptr64 __cdecl  
Poco::Exception::nested(void)const __ptr64  
#####  
#####  
#####  
#####, public: virtual char const * __ptr64 __cdecl Poco::WriteFileException::name(void)const  
__ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::UnknownURISchemeException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::UnhandledException::name(void)const __ptr64 , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::Timezone::name(void) , public: virtual char const * __ptr64 __cdecl  
Poco::TimeoutException::name(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl  
Poco::ThreadPool::name(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Thread::name(void)const __ptr64 ,  
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64 __cdecl Poco::Task::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::SystemException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::SyntaxException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::SignalException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::RuntimeException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::RegularExpressionException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::ReadFileException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::RangeException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::ProtocolException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::PropertyNotSupportedException::name(void)const __ptr64 , public: virtual char const  
* __ptr64 __cdecl Poco::PoolOverflowException::name(void)const __ptr64 , public: virtual char  
const * __ptr64 __cdecl Poco::PathSyntaxException::name(void)const __ptr64 , public: virtual char  
const * __ptr64 __cdecl Poco::PathNotFoundException::name(void)const __ptr64 , public: virtual  
char const * __ptr64 __cdecl Poco::OutOfMemoryException::name(void)const __ptr64 , public:  
virtual char const * __ptr64 __cdecl Poco::OpenFileException::name(void)const __ptr64 , public:  
virtual char const * __ptr64 __cdecl Poco::NullValueException::name(void)const __ptr64 , public:  
virtual char const * __ptr64 __cdecl Poco::NullPointerException::name(void)const __ptr64 , public:  
virtual class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::Notification::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl  
Poco::NotImplementedException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::NotFoundException::name(void)const __ptr64 , public: virtual char const * __ptr64  
__cdecl Poco::NoThreadAvailableException::name(void)const __ptr64 , public: virtual char const *
```



```
__ptr64 __cdecl Poco::NoPermissionException::name(void)const __ptr64 , public: virtual char const
* __ptr64 __cdecl Poco::LogicException::name(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Logger::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::LibraryLoadException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::LibraryAlreadyLoadedException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::InvalidArgumentException::name(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::InvalidAccessException::name(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::IllegalStateException::name(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::IOException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileReadOnlyException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileNotFoundException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileExistsException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileException::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::FileAccessDeniedException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::ExistsException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::Exception::name(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::DirectoryIterator::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::DataFormatException::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::DataException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::CreateFileException::name(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::CircularReferenceException::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::BugcheckException::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::BadCastException::name(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::AssertionViolationException::name(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::ApplicationException::name(void)const __ptr64 , public: virtual bool __cdecl
Poco::RotateBySizeStrategy::mustRotate(class Poco::LogFile * __ptr64) __ptr64 , public: virtual bool
__cdecl Poco::RotateByIntervalStrategy::mustRotate(class Poco::LogFile * __ptr64) __ptr64 , public:
void __cdecl Poco::File::moveTo(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
#####
#####
#####
#####, public: int __cdecl Poco::LocalDateTime::month(void)const __ptr64 , public: int __cdecl
Poco::DateTime::month(void)const __ptr64 , public: static bool __cdecl
Poco::Clock::monotonic(void) , public: int __cdecl Poco::Timespan::minutes(void)const __ptr64 ,
public: int __cdecl Poco::LocalDateTime::minute(void)const __ptr64 , public: int __cdecl
Poco::DateTime::minute(void)const __ptr64 , public: int __cdecl
Poco::Timespan::milliseconds(void)const __ptr64 , public: int __cdecl
Poco::LocalDateTime::millisecond(void)const __ptr64 , public: int __cdecl
Poco::DateTime::millisecond(void)const __ptr64 , public: int __cdecl
Poco::Timespan::microseconds(void)const __ptr64 , public: __int64 __cdecl
Poco::Clock::microseconds(void)const __ptr64 , public: int __cdecl
Poco::LocalDateTime::microsecond(void)const __ptr64 , public: int __cdecl
Poco::DateTime::microsecond(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Exception::message(void)const __ptr64 , protected: void __cdecl
```

Poco::Exception::message(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: static void __cdecl
Poco::Debugger::message(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,char const * __ptr64,int) , public: static void __cdecl
Poco::Debugger::message(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) , protected: void __cdecl Poco::URI::mergePath(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: unsigned int __cdecl Poco::HashStatistic::maxPositionsOfTable(void)const __ptr64 , public: unsigned int __cdecl Poco::HashStatistic::maxEntriesPerHash(void)const __ptr64 , protected: bool __cdecl Poco::Glob::matchSet(class Poco::TextIterator & __ptr64,class Poco::TextIterator const & __ptr64,int) __ptr64 , protected: bool __cdecl Poco::Glob::matchAfterAsterisk(class Poco::TextIterator,class Poco::TextIterator const & __ptr64,class Poco::TextIterator,class Poco::TextIterator const & __ptr64) __ptr64
,#####

#####, public: bool __cdecl Poco::RegularExpression::match(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64,int)const __ptr64 , public: bool __cdecl Poco::RegularExpression::match(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64)const __ptr64
,#####

#####, public: int __cdecl Poco::RegularExpression::match(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64,struct Poco::RegularExpression::Match & __ptr64,int)const __ptr64 , public: int __cdecl Poco::RegularExpression::match(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,struct Poco::RegularExpression::Match & __ptr64,int)const __ptr64 , public: bool __cdecl Poco::Glob::match(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: bool __cdecl Poco::Glob::match(class Poco::TextIterator & __ptr64,class Poco::TextIterator const & __ptr64,class Poco::TextIterator & __ptr64,class Poco::TextIterator const & __ptr64) __ptr64 , protected: void __cdecl Poco::SharedMemoryImpl::map(void) __ptr64 , protected: static class Poco::TextEncodingManager & __ptr64 __cdecl Poco::TextEncoding::manager(void) , public: void __cdecl Poco::DateTime::makeUTC(int) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::makeParent(void) __ptr64 , protected: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Thread::makeName(void) __ptr64 , public: void __cdecl Poco::DateTime::makeLocal(int) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::makeFile(void) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::makeDirectory(void) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::makeAbsolute(void) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::makeAbsolute(class Poco::Path const & __ptr64) __ptr64 , public: class Poco::Logger & __ptr64 __cdecl Poco::LogStreamBuf::logger(void)const __ptr64 , public: virtual void __cdecl Poco::WindowsConsoleChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::WindowsColorConsoleChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::StreamChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::SplitterChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::SimpleFileChannel::log(class Poco::Message

```
const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::NullChannel::log(class Poco::Message
const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::Logger::log(class Poco::Message const &
__ptr64) __ptr64 , public: void __cdecl Poco::Logger::log(class Poco::Exception const & __ptr64,char
const * __ptr64,int) __ptr64 , public: void __cdecl Poco::Logger::log(class Poco::Exception const &
__ptr64) __ptr64 , protected: void __cdecl Poco::Logger::log(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum
Poco::Message::Priority,char const * __ptr64,int) __ptr64 , protected: void __cdecl
Poco::Logger::log(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
> const & __ptr64,enum Poco::Message::Priority) __ptr64 , public: virtual void __cdecl
Poco::FormattingChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::FileChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::EventLogChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual
void __cdecl Poco::EventChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: virtual
void __cdecl Poco::ConsoleChannel::log(class Poco::Message const & __ptr64) __ptr64 , public:
virtual void __cdecl Poco::ColorConsoleChannel::log(class Poco::Message const & __ptr64) __ptr64 ,
public: virtual void __cdecl Poco::AsyncChannel::log(class Poco::Message const & __ptr64) __ptr64 ,
protected: void __cdecl Poco::NamedMutexImpl::lockImpl(void) __ptr64 , protected: void __cdecl
Poco::MutexImpl::lockImpl(void) __ptr64 , public: void __cdecl
Poco::SynchronizedObject::lock(void)const __ptr64 , public: void __cdecl
Poco::NullMutex::lock(void) __ptr64 , public: void __cdecl Poco::NullMutex::lock(long) __ptr64 ,
public: void __cdecl Poco::NamedMutex::lock(void) __ptr64 , public: void __cdecl
Poco::Mutex::lock(void) __ptr64 , public: void __cdecl Poco::Mutex::lock(long) __ptr64 , public: void
__cdecl Poco::FastMutex::lock(void) __ptr64 , public: void __cdecl Poco::FastMutex::lock(long)
__ptr64 , protected: void __cdecl Poco::SharedLibraryImpl::loadImpl(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: void __cdecl Poco::SharedLibrary::load(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: void __cdecl
Poco::SharedLibrary::load(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
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#####, protected: void __cdecl Poco::PurgeStrategy::list(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
std::vector<class Poco::File,class std::allocator<class Poco::File> > & __ptr64) __ptr64 , public: void
__cdecl Poco::File::list(class std::vector<class Poco::File,class std::allocator<class Poco::File> > &
__ptr64)const __ptr64
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#####, public: int __cdecl Poco::CountingStreamBuf::lines(void)const __ptr64 , public: int
__cdecl Poco::CountingIOS::lines(void)const __ptr64 , public: static unsigned int __cdecl
Poco::Environment::libraryVersion(void)
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#####, public: static  
unsigned long __cdecl Poco::Error::last(void) , public: static void __cdecl  
Poco::ProcessImpl::killImpl(unsigned int) , public: static void __cdecl Poco::ProcessImpl::killImpl(class  
Poco::ProcessHandleImpl & __ptr64) , public: static void __cdecl Poco::Process::kill(unsigned int) ,  
public: static void __cdecl Poco::Process::kill(class Poco::ProcessHandle & __ptr64) , public: void  
__cdecl Poco::TemporaryFile::keepUntilExit(void) __ptr64 , protected: void __cdecl  
Poco::FPEnvironmentImpl::keepCurrentImpl(void) __ptr64 , public: void __cdecl  
Poco::FPEnvironment::keepCurrent(void) __ptr64 , public: void __cdecl  
Poco::TemporaryFile::keep(void) __ptr64 , public: double __cdecl  
Poco::LocalDateTime::julianDay(void)const __ptr64 , public: double __cdecl  
Poco::DateTime::julianDay(void)const __ptr64 , public: bool __cdecl  
Poco::ThreadImpl::joinImpl(long) __ptr64 , public: void __cdecl Poco::ThreadImpl::joinImpl(void)  
__ptr64 , public: void __cdecl Poco::ThreadPool::joinAll(void) __ptr64 , public: void __cdecl  
Poco::TaskManager::joinAll(void) __ptr64 , public: void __cdecl Poco::Thread::join(void) __ptr64 ,  
public: void __cdecl Poco::Thread::join(long) __ptr64 , protected: bool __cdecl  
Poco::URI::isWellKnownPort(void)const __ptr64 , public: virtual bool __cdecl  
Poco::Dynamic::VarHolder::isVector(void)const __ptr64 , public: bool __cdecl  
Poco::Dynamic::Var::isVector(void)const __ptr64 , public: static bool __cdecl  
Poco::DateTime::isValid(int,int,int,int,int,int,int,int) , public: static bool __cdecl  
Poco::Unicode::isUpper(int) , public: static bool __cdecl Poco::Ascii::isUpper(int) , public: virtual bool  
__cdecl Poco::Dynamic::VarHolder::isStruct(void)const __ptr64 , public: bool __cdecl  
Poco::Dynamic::Var::isStruct(void)const __ptr64 , public: virtual bool __cdecl  
Poco::Dynamic::VarHolder::isString(void)const __ptr64 , public: bool __cdecl  
Poco::Dynamic::Var::isString(void)const __ptr64 , public: static bool __cdecl  
Poco::Unicode::isSpace(int) , public: static bool __cdecl Poco::Ascii::isSpace(int) , public: virtual bool  
__cdecl Poco::Dynamic::VarHolder::isSigned(void)const __ptr64 , public: bool __cdecl  
Poco::Dynamic::Var::isSigned(void)const __ptr64 , public: bool __cdecl  
Poco::ThreadImpl::isRunningImpl(void)const __ptr64 , public: static bool __cdecl  
Poco::ProcessImpl::isRunningImpl(unsigned int) , public: static bool __cdecl
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Poco::ProcessImpl::isRunningImpl(class Poco::ProcessHandleImpl const & __ptr64) , public: bool
__cdecl Poco::Thread::isRunning(void)const __ptr64 , public: static bool __cdecl
Poco::Process::isRunning(unsigned int) , public: static bool __cdecl Poco::Process::isRunning(class
Poco::ProcessHandle const & __ptr64) , public: bool __cdecl Poco::URI::isRelative(void)const __ptr64
, public: bool __cdecl Poco::Path::isRelative(void)const __ptr64 , public: static bool __cdecl
Poco::Unicode::isPunct(int) , public: static bool __cdecl Poco::Ascii::isPunct(int) , public: bool __cdecl
Poco::LocalDateTime::isPM(void)const __ptr64 , public: bool __cdecl
Poco::DateTime::isPM(void)const __ptr64 , public: virtual bool __cdecl
Poco::Dynamic::VarHolder::isNumeric(void)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::isNumeric(void)const __ptr64 , public: bool __cdecl
Poco::UUID::isNull(void)const __ptr64 , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isNaNImpl(long double) , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isNaNImpl(double) , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isNaNImpl(float) , public: static bool __cdecl
Poco::FPEnvironment::isNaN(long double) , public: static bool __cdecl
Poco::FPEnvironment::isNaN(double) , public: static bool __cdecl Poco::FPEnvironment::isNaN(float)
, public: static bool __cdecl Poco::Unicode::isLower(int) , public: static bool __cdecl
Poco::Ascii::isLower(int) , protected: bool __cdecl Poco::SharedLibraryImpl::isLoadedImpl(void)const
__ptr64 , public: bool __cdecl Poco::SharedLibrary::isLoaded(void)const __ptr64 , public: virtual bool
__cdecl Poco::Dynamic::VarHolder::isList(void)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::isList(void)const __ptr64 , protected: bool __cdecl
Poco::FileImpl::isLinkImpl(void)const __ptr64 , public: bool __cdecl Poco::File::isLink(void)const
__ptr64 , public: static bool __cdecl Poco::UTF8Encoding::isLegal(unsigned char const * __ptr64,int) ,
public: static bool __cdecl Poco::DateTime::isLeapYear(int) , bool __cdecl
Poco::Dynamic::Impl::isJSONString(class Poco::Dynamic::Var const & __ptr64) , public: virtual bool
__cdecl Poco::Dynamic::VarHolder::isInteger(void)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::isInteger(void)const __ptr64 , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isInfiniteImpl(long double) , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isInfiniteImpl(double) , protected: static bool __cdecl
Poco::FPEnvironmentImpl::isInfiniteImpl(float) , public: static bool __cdecl
Poco::FPEnvironment::isInfinite(long double) , public: static bool __cdecl
Poco::FPEnvironment::isInfinite(double) , public: static bool __cdecl
Poco::FPEnvironment::isInfinite(float) , protected: bool __cdecl
Poco::FileImpl::isHiddenImpl(void)const __ptr64 , public: bool __cdecl
Poco::File::isHidden(void)const __ptr64 , public: static bool __cdecl Poco::Ascii::isHexDigit(int) ,
protected: static bool __cdecl Poco::FPEnvironmentImpl::isFlagImpl(enum
Poco::FPEnvironmentImpl::FlagImpl) , public: static bool __cdecl Poco::FPEnvironment::isFlag(enum
Poco::FPEnvironment::Flag) , protected: bool __cdecl Poco::TraverseBase::isFiniteDepth(void)
__ptr64 , protected: bool __cdecl Poco::FileImpl::isFileImpl(void)const __ptr64 , public: bool __cdecl
Poco::Path::isFile(void)const __ptr64 , public: bool __cdecl Poco::File::isFile(void)const __ptr64 ,
public: bool __cdecl Poco::Dynamic::Var::isEmpty(void)const __ptr64 , public: bool __cdecl
Poco::Timestamp::isElapsed(__int64)const __ptr64 , public: bool __cdecl
Poco::Clock::isElapsed(__int64)const __ptr64 , public: static bool __cdecl Poco::Timezone::isDst(class
Poco::Timestamp const & __ptr64) , protected: bool __cdecl
Poco::FileImpl::isDirectoryImpl(void)const __ptr64 , protected: bool __cdecl
Poco::TraverseBase::isDirectory(class Poco::File & __ptr64) __ptr64 , public: bool __cdecl
Poco::Path::isDirectory(void)const __ptr64 , protected: static bool __cdecl
Poco::Glob::isDirectory(class Poco::Path const & __ptr64,bool) , public: bool __cdecl

Poco::File::isDirectory(void)const __ptr64 , public: static bool __cdecl Poco::Unicode::isDigit(int) ,
public: static bool __cdecl Poco::Ascii::isDigit(int) , protected: bool __cdecl
Poco::FileImpl::isDeviceImpl(void)const __ptr64 , public: bool __cdecl Poco::File::isDevice(void)const
__ptr64 , public: virtual bool __cdecl Poco::Dynamic::VarHolder::isDeque(void)const __ptr64 , public:
bool __cdecl Poco::Dynamic::Var::isDeque(void)const __ptr64 , public: bool __cdecl
Poco::Task::isCancelled(void)const __ptr64 , public: virtual bool __cdecl
Poco::Dynamic::VarHolder::isBoolean(void)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::isBoolean(void)const __ptr64 , public: static bool __cdecl
Poco::Debugger::isAvailable(void) , public: static bool __cdecl Poco::Ascii::isAscii(int) , public: virtual
bool __cdecl Poco::Dynamic::VarHolder::isArray(void)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::isArray(void)const __ptr64 , public: static bool __cdecl
Poco::Ascii::isAlphaNumeric(int) , public: static bool __cdecl Poco::Unicode::isAlpha(int) , public:
static bool __cdecl Poco::Ascii::isAlpha(int) , public: bool __cdecl Poco::Path::isAbsolute(void)const
__ptr64 , public: bool __cdecl Poco::LocalDateTime::isAM(void)const __ptr64 , public: bool __cdecl
Poco::DateTime::isAM(void)const __ptr64 , public: virtual bool __cdecl
Poco::Windows1252Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::Windows1251Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::Windows1250Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::UTF8Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::UTF32Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::UTF16Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::Latin9Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::Latin2Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::Latin1Encoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual bool __cdecl
Poco::ASCIIEncoding::isA(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Token::is(enum
Poco::Token::Class)const __ptr64 , public: bool __cdecl Poco::Logger::is(int)const __ptr64 ,
protected: void __cdecl Poco::Random::initState(unsigned int,char * __ptr64,int) __ptr64 ,
protected: void __cdecl Poco::WindowsColorConsoleChannel::initColors(void) __ptr64 , protected:
void __cdecl Poco::ColorConsoleChannel::initColors(void) __ptr64 , protected: void __cdecl
Poco::Message::init(void) __ptr64 , protected: void __cdecl Poco::DirectoryWatcher::init(void)
__ptr64 , public: bool __cdecl Poco::Logger::information(void)const __ptr64 , public: void __cdecl
Poco::Logger::information(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64,int) __ptr64 , public: void __cdecl
Poco::Logger::information(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64) __ptr64 , public: void
__cdecl Poco::Logger::information(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64,class Poco::Any const &
__ptr64) __ptr64

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public: void __cdecl Poco::Logger::information(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class  
Poco::LogStream & __ptr64 __cdecl Poco::LogStream::information(void) __ptr64 , public: class  
Poco::LogStream & __ptr64 __cdecl Poco::LogStream::information(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , private: void __cdecl  
Poco::Dynamic::VarIterator::increment(void)const __ptr64 , public: static unsigned int __cdecl  
Poco::ProcessImpl::idImpl(void) , public: int __cdecl Poco::Thread::id(void)const __ptr64 , public:  
unsigned int __cdecl Poco::ProcessHandleImpl::id(void)const __ptr64 , public: unsigned int __cdecl  
Poco::ProcessHandle::id(void)const __ptr64 , public: static unsigned int __cdecl  
Poco::Process::id(void) , public: static int __cdecl Poco::UTF8::icompare(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64,unsigned __int64,char const * __ptr64)  
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#####, public: static int __cdecl Poco::UTF8::icompare(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64,unsigned  
__int64,char const * __ptr64)  
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#####, public: static int __cdecl  
Poco::UTF8::icompare(class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64,char const * __ptr64)  
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protected: void __cdecl Poco::ThreadPool::housekeep(void) __ptr64 , public: int  
__cdecl Poco::Timespan::hours(void)const __ptr64 , public: int __cdecl  
Poco::LocalDateTime::hourAMPM(void)const __ptr64 , public: int __cdecl  
Poco::DateTime::hourAMPM(void)const __ptr64 , public: int __cdecl  
Poco::LocalDateTime::hour(void)const __ptr64 , public: int __cdecl Poco::DateTime::hour(void)const  
__ptr64 , public: static class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > __cdecl Poco::PathImpl::homeImpl(void) , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::Path::home(void) , unsigned __int64 __cdecl Poco::hash(unsigned __int64) , unsigned __int64  
__cdecl Poco::hash(__int64) , unsigned __int64 __cdecl Poco::hash(unsigned int) , unsigned __int64  
__cdecl Poco::hash(int) , unsigned __int64 __cdecl Poco::hash(unsigned short) , unsigned __int64  
__cdecl Poco::hash(short) , unsigned __int64 __cdecl Poco::hash(unsigned char) , unsigned __int64  
__cdecl Poco::hash(signed char) , unsigned __int64 __cdecl Poco::hash(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,  
public: bool __cdecl Poco::SharedLibrary::hasSymbol(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: static bool  
__cdecl Poco::Ascii::hasSomeProperties(int,int) , public: static bool __cdecl  
Poco::Ascii::hasProperties(int,int) , public: bool __cdecl  
Poco::NotificationCenter::hasObservers(void)const __ptr64 , public: bool __cdecl  
Poco::NotificationCenter::hasObserver(class Poco::AbstractObserver const & __ptr64)const __ptr64  
, public: static bool __cdecl Poco::EnvironmentImpl::hasImpl(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: bool __cdecl  
Poco::PriorityNotificationQueue::hasIdleThreads(void)const __ptr64 , public: bool __cdecl  
Poco::NotificationQueue::hasIdleThreads(void)const __ptr64 , public: bool __cdecl  
Poco::StringTokenizer::has(class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Message::has(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64)const __ptr64 , public: static class Poco::Logger * __ptr64 __cdecl Poco::Logger::has(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,  
public: static bool __cdecl Poco::Environment::has(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , protected: static void __cdecl  
Poco::FileImpl::handleLastErrorImpl(class std::basic_string<char,struct std::char_traits<char>,class
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std::allocator<char> > const & __ptr64) , public: static void __cdecl Poco::File::handleLastError(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: static void __cdecl Poco::ErrorHandler::handle(void) , public: static void __cdecl
Poco::ErrorHandler::handle(class std::exception const & __ptr64) , public: static void __cdecl
Poco::ErrorHandler::handle(class Poco::Exception const & __ptr64) , protected: static unsigned int
__cdecl Poco::Random::goodRand(int) , public: bool __cdecl Poco::BinaryWriter::good(void) __ptr64
, public: bool __cdecl Poco::BinaryReader::good(void) __ptr64 , public: static class
Poco::TextEncoding & __ptr64 __cdecl Poco::TextEncoding::global(void)
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#####, protected: unsigned short __cdecl
Poco::URI::getWellKnownPort(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::URI::getUserInfo(void)const __ptr64 , protected: static int __cdecl
Poco::EventLogChannel::getType(class Poco::Message const & __ptr64) , public: class
Poco::Timestamp const & __ptr64 __cdecl Poco::Message::getTime(void)const __ptr64 , public: long
__cdecl Poco::Message::getTid(void)const __ptr64 , protected: class Poco::PooledThread * __ptr64
__cdecl Poco::ThreadPool::getThread(void) __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Message::getThread(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Message::getText(void)const __ptr64 , public: void * __ptr64 __cdecl
Poco::SharedLibrary::getSymbol(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: long __cdecl
Poco::Timer::getStartInterval(void)const __ptr64 , public: int __cdecl
Poco::ThreadImpl::getStackSizeImpl(void)const __ptr64 , public: int __cdecl
Poco::ThreadPool::getStackSize(void)const __ptr64 , public: int __cdecl
Poco::Thread::getStackSize(void)const __ptr64 , public: int __cdecl
Poco::Message::getSourceLine(void)const __ptr64 , public: char const * __ptr64 __cdecl
Poco::Message::getSourceFile(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Message::getSource(void)const __ptr64 , protected: unsigned __int64 __cdecl
Poco::FileImpl::getSizImpl(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::File::getSize(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl


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#####, protected: class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64 __cdecl Poco::SharedLibraryImpl::getPathImpl(void)const  
__ptr64 , protected: class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64 __cdecl Poco::FileImpl::getPathImpl(void)const __ptr64 ,  
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::URI::getPathEtc(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::URI::getPathAndQuery(void)const  
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >  
const & __ptr64 __cdecl Poco::URI::getPath(void)const __ptr64 , public: class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64  
__cdecl Poco::SharedLibrary::getPath(void)const __ptr64 , protected: class Poco::TaskManager *  
__ptr64 __cdecl Poco::Task::getOwner(void)const __ptr64 , public: int __cdecl  
Poco::ThreadImpl::getOSPriorityImpl(void)const __ptr64 , public: int __cdecl  
Poco::Thread::getOSPriority(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl  
Poco::Path::getNode(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl  
Poco::LineEndingConverterStreamBuf::getNewLine(void)const __ptr64 , public: class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64  
__cdecl Poco::LineEndingConverterIOS::getNewLine(void)const __ptr64 , public: class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::Thread::getName(void)const __ptr64 , protected: int __cdecl  
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>  
>::getMode(void)const __ptr64 , protected: int __cdecl  
Poco::BasicBufferedBidirectionalStreamBuf<char,struct std::char_traits<char>,class  
Poco::BufferAllocator<char> >::getMode(void)const __ptr64 , public: static int __cdecl  
Poco::ThreadImpl::getMinOSPriorityImpl(int) , public: static int __cdecl  
Poco::Thread::getMinOSPriority(int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Error::getMessage(unsigned long) ,  
public: static int __cdecl Poco::ThreadImpl::getMaxOSPriorityImpl(int) , public: static int __cdecl  
Poco::Thread::getMaxOSPriority(int) , public: int __cdecl  
Poco::HexBinaryEncoderBuf::getLineLength(void)const __ptr64 , public: int __cdecl  
Poco::Base64EncoderBuf::getLineLength(void)const __ptr64 , public: int __cdecl  
Poco::Logger::getLevel(void)const __ptr64 , protected: class Poco::Timestamp __cdecl  
Poco::FileImpl::getLastModifiedImpl(void)const __ptr64 , public: class Poco::Timestamp __cdecl  
Poco::File::getLastModified(void)const __ptr64 , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::EnvironmentImpl::getImpl(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,  
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64 __cdecl Poco::URI::getHost(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl  
Poco::URI::getFragment(void)const __ptr64 , public: class Poco::Formatter * __ptr64 __cdecl  
Poco::FormattingChannel::getFormatter(void)const __ptr64 , public: class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64  
__cdecl Poco::Path::getFileName(void)const __ptr64 , public: class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Path::getExtension(void)const
```

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__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64 __cdecl Poco::Path::getDevice(void)const __ptr64 , public: int __cdecl
Poco::CountingStreamBuf::getCurrentLineNumber(void)const __ptr64 , public: int __cdecl
Poco::CountingIOS::getCurrentLineNumber(void)const __ptr64 , public: class Poco::Channel *
__ptr64 __cdecl Poco::Logger::getChannel(void)const __ptr64 , public: class Poco::Channel * __ptr64
__cdecl Poco::FormattingChannel::getChannel(void)const __ptr64 , public: class Poco::Channel *
__ptr64 __cdecl Poco::AsyncChannel::getChannel(void)const __ptr64 , protected: static int __cdecl
Poco::EventLogChannel::getCategory(class Poco::Message const & __ptr64) , public: enum
Poco::UTF32Encoding::ByteOrderType __cdecl Poco::UTF32Encoding::getByteOrder(void)const
__ptr64 , public: enum Poco::UTF16Encoding::ByteOrderType __cdecl
Poco::UTF16Encoding::getByteOrder(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Path::getBaseName(void)const
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::URI::getAuthority(void)const __ptr64 , private: class Poco::Dynamic::Var & __ptr64
__cdecl Poco::Dynamic::Var::getAt(unsigned __int64) __ptr64 , private: class Poco::Dynamic::Var &
__ptr64 __cdecl Poco::Dynamic::Var::getAt(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class
Poco::TLSAbstractSlot * __ptr64 & __ptr64 __cdecl Poco::ThreadLocalStorage::get(void const *
__ptr64) __ptr64
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######, public: void * __ptr64 __cdecl Poco::MemoryPool::get(void) __ptr64 ,
public: static class Poco::Logger & __ptr64 __cdecl Poco::Logger::get(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: static class Poco::ErrorHandler * __ptr64 __cdecl Poco::ErrorHandler::get(void) , public: static
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Environment::get(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)
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######, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64 __cdecl Poco::DirectoryIteratorImpl::get(void)const __ptr64 ,
public: static class Poco::Timestamp __cdecl Poco::Timestamp::fromUtcTime(__int64) , protected:
void __cdecl Poco::UUID::fromNetwork(void) __ptr64 , public: static unsigned __int64 __cdecl
Poco::ByteOrder::fromNetwork(unsigned __int64) , public: static __int64 __cdecl
Poco::ByteOrder::fromNetwork(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::fromNetwork(unsigned int) , public: static int __cdecl
Poco::ByteOrder::fromNetwork(int) , public: static unsigned short __cdecl
Poco::ByteOrder::fromNetwork(unsigned short) , public: static short __cdecl
Poco::ByteOrder::fromNetwork(short) , public: static unsigned __int64 __cdecl
Poco::ByteOrder::fromLittleEndian(unsigned __int64) , public: static __int64 __cdecl
Poco::ByteOrder::fromLittleEndian(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::fromLittleEndian(unsigned int) , public: static int __cdecl
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Poco::ByteOrder::fromLittleEndian(int) , public: static unsigned short __cdecl
Poco::ByteOrder::fromLittleEndian(unsigned short) , public: static short __cdecl
Poco::ByteOrder::fromLittleEndian(short) , public: static class Poco::Timestamp __cdecl
Poco::Timestamp::fromFileTimeNP(unsigned int,unsigned int) , public: static class Poco::Timestamp
__cdecl Poco::Timestamp::fromEpochTime(__int64) , public: static unsigned __int64 __cdecl
Poco::ByteOrder::fromBigEndian(unsigned __int64) , public: static __int64 __cdecl
Poco::ByteOrder::fromBigEndian(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::fromBigEndian(unsigned int) , public: static int __cdecl
Poco::ByteOrder::fromBigEndian(int) , public: static unsigned short __cdecl
Poco::ByteOrder::fromBigEndian(unsigned short) , public: static short __cdecl
Poco::ByteOrder::fromBigEndian(short) , public: class Poco::Formatter * __ptr64 __cdecl
Poco::LoggingRegistry::formatterForName(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned __int64,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned __int64,int,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(__int64,bool) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(__int64,int,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned long,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned long,int,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(long,bool) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(long,int,bool) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned int,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(unsigned int,int,bool) , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(int,bool) , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::NumberFormatter::formatHex(int,int,bool) , public: static void __cdecl
Poco::Logger::formatDump(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,void const * __ptr64,unsigned __int64) , protected: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::WindowsColorConsoleChannel::formatColor(unsigned short)const __ptr64 , protected: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::ColorConsoleChannel::formatColor(enum Poco::ColorConsoleChannel::Color)const __ptr64
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#####, public: virtual void __cdecl Poco::PatternFormatter::format(class Poco::Message const &  
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &  
__ptr64) __ptr64 , public: static class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > __cdecl Poco::NumberFormatter::format(bool,enum  
Poco::NumberFormatter::BoolFormat) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(unsigned __int64,int) , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(unsigned __int64) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(__int64,int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::NumberFormatter::format(__int64)  
, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >  
__cdecl Poco::NumberFormatter::format(void const * __ptr64) , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(double,int,int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(double,int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::NumberFormatter::format(double) ,  
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >  
__cdecl Poco::NumberFormatter::format(float,int,int) , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(float,int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::NumberFormatter::format(float) ,  
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >  
__cdecl Poco::NumberFormatter::format(unsigned long,int) , public: static class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(unsigned long) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::NumberFormatter::format(long,int)  
, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >  
__cdecl Poco::NumberFormatter::format(long) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(unsigned int,int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl  
Poco::NumberFormatter::format(unsigned int) , public: static class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::NumberFormatter::format(int,int) ,
```



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Poco::BufferAllocator<char> >::flushBuffer(void) __ptr64 , public: void __cdecl
Poco::BinaryWriter::flush(void) __ptr64 , void __cdecl Poco::floatToStr(char *
__ptr64,int,float,int,int) , class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl Poco::floatToStr(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,float,int,int,char,char) , void __cdecl
Poco::floatToFixedStr(char * __ptr64,int,float,int) , class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl Poco::floatToFixedStr(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64,float,int,int,char,char) , public: static unsigned __int64 __cdecl
Poco::ByteOrder::flipBytes(unsigned __int64) , public: static __int64 __cdecl
Poco::ByteOrder::flipBytes(__int64) , public: static unsigned int __cdecl
Poco::ByteOrder::flipBytes(unsigned int) , public: static int __cdecl Poco::ByteOrder::flipBytes(int) ,
public: static unsigned short __cdecl Poco::ByteOrder::flipBytes(unsigned short) , public: static short
__cdecl Poco::ByteOrder::flipBytes(short) , public: virtual void __cdecl
Poco::WhitespaceToken::finish(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , public: virtual void __cdecl Poco::Token::finish(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , protected: void *
__ptr64 __cdecl Poco::SharedLibraryImpl::findSymbolImpl(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: static class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl
Poco::EventLogChannel::findLibrary(wchar_t const * __ptr64)
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#####, public: unsigned __int64 __cdecl Poco::StringTokenizer::find(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned __int64)const __ptr64
,#####
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#####, protected: static class Poco::Logger * __ptr64 __cdecl
Poco::Logger::find(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: class Poco::BasicFIFOBuffer<char> & __ptr64
__cdecl Poco::FIFOBufferStreamBuf::fifoBuffer(void) __ptr64 , public: bool __cdecl
Poco::Logger::fatal(void)const __ptr64 , public: void __cdecl Poco::Logger::fatal(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,char
const * __ptr64,int) __ptr64 , public: void __cdecl Poco::Logger::fatal(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64) __ptr64 , public: void __cdecl Poco::Logger::fatal(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64,class Poco::Any const & __ptr64) __ptr64 , public: void __cdecl
Poco::Logger::fatal(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64,class Poco::Any const &
__ptr64,class Poco::Any const & __ptr64) __ptr64
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__ptr64 , protected: bool __cdecl Poco::ArchiveStrategy::exists(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::ErrorHandler::exception(void) __ptr64 , public: virtual void __cdecl
Poco::ErrorHandler::exception(class Poco::Exception const & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::ErrorHandler::exception(class std::exception const & __ptr64) __ptr64 , public: bool
__cdecl Poco::DirectoryWatcher::eventsSuspended(void)const __ptr64 , public: int __cdecl
Poco::DirectoryWatcher::eventMask(void)const __ptr64 , public: int __cdecl
Poco::StreamConverterIOS::errors(void)const __ptr64 , public: int __cdecl
Poco::StreamConverterBuf::errors(void)const __ptr64 , public: bool __cdecl
Poco::Logger::error(void)const __ptr64 , public: void __cdecl Poco::Logger::error(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,char
const * __ptr64,int) __ptr64 , public: void __cdecl Poco::Logger::error(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64) __ptr64 , public: void __cdecl Poco::Logger::error(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Any const & __ptr64,class Poco::Any const & __ptr64) __ptr64 , public: void __cdecl
Poco::Logger::error(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Any const & __ptr64,class Poco::Any const &
__ptr64,class Poco::Any const & __ptr64) __ptr64
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#####, public: void
__cdecl Poco::Logger::error(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::error(void) __ptr64 , public: class Poco::LogStream & __ptr64 __cdecl
Poco::LogStream::error(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: bool __cdecl Poco::URI::equals(class
Poco::URI const & __ptr64)const __ptr64 , public: __int64 __cdecl
Poco::Timestamp::epochTime(void)const __ptr64 , public: __int64 __cdecl
```

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Poco::Timestamp::epochMicroseconds(void)const __ptr64 , public: bool __cdecl
Poco::BinaryReader::eof(void) __ptr64 , public: static void __cdecl Poco::Debugger::enter(void) ,
public: static void __cdecl Poco::Debugger::enter(char const * __ptr64,int) , public: static void
__cdecl Poco::Debugger::enter(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,char const * __ptr64,int) , public: static void __cdecl
Poco::Debugger::enter(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: void __cdecl
Poco::NotificationQueue::enqueueUrgentNotification(class Poco::AutoPtr<class Poco::Notification>)
__ptr64 , public: void __cdecl Poco::TimedNotificationQueue::enqueueNotification(class
Poco::AutoPtr<class Poco::Notification>,class Poco::Timestamp) __ptr64 , public: void __cdecl
Poco::TimedNotificationQueue::enqueueNotification(class Poco::AutoPtr<class
Poco::Notification>,class Poco::Clock) __ptr64 , public: void __cdecl
Poco::PriorityNotificationQueue::enqueueNotification(class Poco::AutoPtr<class
Poco::Notification>,int) __ptr64 , public: void __cdecl
Poco::NotificationQueue::enqueueNotification(class Poco::AutoPtr<class Poco::Notification>)
__ptr64 , protected: void __cdecl Poco::Condition::enqueue(class Poco::Event & __ptr64) __ptr64 ,
public: class Poco::Dynamic::VarIterator const __cdecl Poco::Dynamic::Var::end(void)const __ptr64 ,
public: class Poco::Dynamic::VarIterator __cdecl Poco::Dynamic::Var::end(void) __ptr64 , public:
class Poco::TextIterator __cdecl Poco::TextIterator::end(void)const __ptr64 , public: class
Poco::TextBufferIterator __cdecl Poco::TextBufferIterator::end(void)const __ptr64 , public: class
std::_Vector_const_iterator<class std::_Vector_val<struct std::_Simple_types<class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > > > > __cdecl
Poco::StringTokenizer::end(void)const __ptr64 , public: char * __ptr64 __cdecl
Poco::SharedMemoryImpl::end(void)const __ptr64 , public: char * __ptr64 __cdecl
Poco::SharedMemory::end(void)const __ptr64
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#####, private: static void __cdecl Poco::MD5Engine::encode(unsigned char *
__ptr64,unsigned int const * __ptr64,unsigned __int64) , private: static void __cdecl
Poco::MD4Engine::encode(unsigned char * __ptr64,unsigned int const * __ptr64,unsigned __int64) ,
public: void __cdecl Poco::Dynamic::Var::empty(void) __ptr64 , public: bool __cdecl
Poco::URI::empty(void)const __ptr64 , public: bool __cdecl
Poco::TimedNotificationQueue::empty(void)const __ptr64 , public: bool __cdecl
Poco::PriorityNotificationQueue::empty(void)const __ptr64 , public: bool __cdecl
Poco::NotificationQueue::empty(void)const __ptr64 , public: int __cdecl
Poco::Stopwatch::elapsedSeconds(void)const __ptr64 , public: __int64 __cdecl
Poco::Timestamp::elapsed(void)const __ptr64 , public: __int64 __cdecl
Poco::Stopwatch::elapsed(void)const __ptr64 , public: __int64 __cdecl
Poco::Clock::elapsed(void)const __ptr64 , public: void __cdecl
Poco::RefCountedObject::duplicate(void)const __ptr64 , public: void __cdecl
Poco::DirectoryIteratorImpl::duplicate(void) __ptr64 , public: void __cdecl
Poco::NestedDiagnosticContext::dump(class std::basic_ostream<char,struct std::char_traits<char> >
& __ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
& __ptr64)const __ptr64 , public: void __cdecl Poco::NestedDiagnosticContext::dump(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64)const __ptr64 , public: void
__cdecl Poco::Logger::dump(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,void const * __ptr64,unsigned __int64,enum
```

Poco::Message::Priority) __ptr64 , protected: __int64 __cdecl Poco::LocalDateTime::dstOffset(int & __ptr64) const __ptr64 , public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Timezone::dstName(void) , public: static int __cdecl Poco::Timezone::dst(void) , void __cdecl Poco::doubleToStr(char * __ptr64,int,double,int,int) , class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl Poco::doubleToStr(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64,double,int,int,char,char) , void __cdecl Poco::doubleToFixedStr(char * __ptr64,int,double,int) , class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64 __cdecl Poco::doubleToFixedStr(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64,double,int,int,char,char) , public: static class Poco::UUID const & __ptr64 __cdecl Poco::UUID::dns(void) , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Exception::displayText(void) const __ptr64 , public: void __cdecl Poco::PriorityNotificationQueue::dispatch(class Poco::NotificationCenter & __ptr64) __ptr64 , public: void __cdecl Poco::NotificationQueue::dispatch(class Poco::NotificationCenter & __ptr64) __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Path::directory(int) const __ptr64 , public: class Poco::File const & __ptr64 __cdecl Poco::DirectoryWatcher::directory(void) const __ptr64 , public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl Poco::DigestEngine::digestToHex(class std::vector<unsigned char,class std::allocator<unsigned char> > const & __ptr64) , public: virtual unsigned __int64 __cdecl Poco::SHA1Engine::digestLength(void) const __ptr64 , public: virtual unsigned __int64 __cdecl Poco::MD5Engine::digestLength(void) const __ptr64 , public: virtual unsigned __int64 __cdecl Poco::MD4Engine::digestLength(void) const __ptr64 , public: static class std::vector<unsigned char,class std::allocator<unsigned char> > __cdecl Poco::DigestEngine::digestFromHex(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: virtual class std::vector<unsigned char,class std::allocator<unsigned char> > const & __ptr64 __cdecl Poco::SHA1Engine::digest(void) __ptr64 , public: virtual class std::vector<unsigned char,class std::allocator<unsigned char> > const & __ptr64 __cdecl Poco::MD5Engine::digest(void) __ptr64 , public: virtual class std::vector<unsigned char,class std::allocator<unsigned char> > const & __ptr64 __cdecl Poco::MD4Engine::digest(void) __ptr64 , protected: void __cdecl Poco::LocalDateTime::determineTzd(bool) __ptr64 , public: class std::vector<unsigned int,class std::allocator<unsigned int> > const __cdecl Poco::HashStatistic::detailedEntriesPerHash(void) const __ptr64 , private: void __cdecl Poco::Dynamic::Var::destruct(void) __ptr64 , public: static void __cdecl Poco::Logger::destroy(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,#####, protected: class Poco::AutoPtr<class Poco::Notification> __cdecl Poco::PriorityNotificationQueue::dequeueOne(void) __ptr64 , protected: class Poco::AutoPtr<class Poco::Notification> __cdecl Poco::NotificationQueue::dequeueOne(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl Poco::TimedNotificationQueue::dequeueNotification(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl Poco::PriorityNotificationQueue::dequeueNotification(void) __ptr64 , public: class Poco::Notification * __ptr64 __cdecl Poco::NotificationQueue::dequeueNotification(void) __ptr64 , protected: void __cdecl Poco::Condition::dequeue(void) __ptr64 , protected: void __cdecl Poco::Condition::dequeue(class Poco::Event & __ptr64) __ptr64 , public: int __cdecl

Poco::StringTokenizer::count(void)const __ptr64 , public: unsigned __int64 __cdecl
Poco::StringTokenizer::count(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: int __cdecl
Poco::SplitterChannel::count(void)const __ptr64 , public: static __int64 __cdecl
Poco::StreamCopier::copyToString(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64,unsigned __int64)

#####, protected: void __cdecl Poco::FileImpl::copyToImpl(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , public: void
__cdecl Poco::UUID::copyTo(char * __ptr64)const __ptr64 , public: void __cdecl
Poco::File::copyTo(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: static __int64 __cdecl
Poco::StreamCopier::copyStreamUnbuffered(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64) , public: static unsigned __int64 __cdecl
Poco::StreamCopier::copyStreamUnbuffered64(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64) , public: static __int64 __cdecl Poco::StreamCopier::copyStream(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,unsigned __int64) , public: static
unsigned __int64 __cdecl Poco::StreamCopier::copyStream64(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,unsigned __int64) , protected: static long double __cdecl
Poco::FPEnvironmentImpl::copySignImpl(long double,long double) , protected: static double __cdecl
Poco::FPEnvironmentImpl::copySignImpl(double,double) , protected: static float __cdecl
Poco::FPEnvironmentImpl::copySignImpl(float,float) , public: static long double __cdecl
Poco::FPEnvironment::copySign(long double,long double) , public: static double __cdecl
Poco::FPEnvironment::copySign(double,double) , public: static float __cdecl
Poco::FPEnvironment::copySign(float,float) , public: void __cdecl Poco::UUID::copyFrom(char const *
__ptr64) __ptr64 , protected: void __cdecl Poco::File::copyDirectory(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64 , public: virtual int __cdecl Poco::Windows1252Encoding::convert(unsigned
char const * __ptr64)const __ptr64 , public: virtual int __cdecl
Poco::Windows1252Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 , public: virtual
int __cdecl Poco::Windows1251Encoding::convert(unsigned char const * __ptr64)const __ptr64 ,
public: virtual int __cdecl Poco::Windows1251Encoding::convert(int,unsigned char *
__ptr64,int)const __ptr64 , public: virtual int __cdecl
Poco::Windows1250Encoding::convert(unsigned char const * __ptr64)const __ptr64 , public: virtual
int __cdecl Poco::Windows1250Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 ,
public: virtual void __cdecl Poco::Dynamic::VarHolder::convert(bool & __ptr64)const __ptr64 ,
public: virtual void __cdecl Poco::Dynamic::VarHolder::convert(unsigned __int64 & __ptr64)const
__ptr64 , public: virtual void __cdecl Poco::Dynamic::VarHolder::convert(__int64 & __ptr64)const
__ptr64 , public: virtual void __cdecl Poco::Dynamic::VarHolder::convert(class Poco::Timestamp &
__ptr64)const __ptr64 , public: virtual void __cdecl Poco::Dynamic::VarHolder::convert(class
Poco::LocalDateTime & __ptr64)const __ptr64 , public: virtual void __cdecl

```
Poco::Dynamic::VarHolder::convert(class Poco::DateTime & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Dynamic::VarHolder::convert(class std::basic_string<wchar_t,struct
std::char_traits<wchar_t>,class std::allocator<wchar_t> > & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Dynamic::VarHolder::convert(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(double & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(float & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(unsigned int & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Dynamic::VarHolder::convert(int & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(unsigned short & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Dynamic::VarHolder::convert(short & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(unsigned char & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Dynamic::VarHolder::convert(char & __ptr64)const __ptr64 , public: virtual void
__cdecl Poco::Dynamic::VarHolder::convert(signed char & __ptr64)const __ptr64 , public: void
__cdecl Poco::Dynamic::VarHolder::convert(unsigned long & __ptr64)const __ptr64 , public: void
__cdecl Poco::Dynamic::VarHolder::convert(long & __ptr64)const __ptr64 , public: static void
__cdecl Poco::UnicodeConverter::convert(wchar_t const * __ptr64,unsigned __int64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64) , public:
static void __cdecl Poco::UnicodeConverter::convert(wchar_t const * __ptr64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64) , public:
static void __cdecl Poco::UnicodeConverter::convert(unsigned int const * __ptr64,unsigned
__int64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64) , public: static void __cdecl Poco::UnicodeConverter::convert(unsigned int const *
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64) , public: static void __cdecl Poco::UnicodeConverter::convert(char const *
__ptr64,unsigned __int64,class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class
std::allocator<wchar_t> > & __ptr64) , public: static void __cdecl
Poco::UnicodeConverter::convert(char const * __ptr64,unsigned __int64,class
std::basic_string<unsigned int,struct Poco::UTF32CharTraits,class std::allocator<unsigned int> > &
__ptr64) , public: static void __cdecl Poco::UnicodeConverter::convert(char const * __ptr64,class
std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > &
__ptr64) , public: static void __cdecl Poco::UnicodeConverter::convert(char const * __ptr64,class
std::basic_string<unsigned int,struct Poco::UTF32CharTraits,class std::allocator<unsigned int> > &
__ptr64)
,#####
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#####,#####
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#####,#####
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#####,#####
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#####,#####
#####, public: virtual int __cdecl
Poco::UTF8Encoding::convert(unsigned char const * __ptr64)const __ptr64 , public: virtual int
```

__cdecl Poco::UTF8Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 , public: virtual
int __cdecl Poco::UTF32Encoding::convert(unsigned char const * __ptr64)const __ptr64 , public:
virtual int __cdecl Poco::UTF32Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 ,
public: virtual int __cdecl Poco::UTF16Encoding::convert(unsigned char const * __ptr64)const
__ptr64 , public: virtual int __cdecl Poco::UTF16Encoding::convert(int,unsigned char *
__ptr64,int)const __ptr64 , public: virtual int __cdecl Poco::TextEncoding::convert(unsigned char
const * __ptr64)const __ptr64 , public: virtual int __cdecl Poco::TextEncoding::convert(int,unsigned
char * __ptr64,int)const __ptr64 , public: int __cdecl Poco::TextConverter::convert(void const *
__ptr64,int,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64,int (__cdecl*)(int)) __ptr64 , public: int __cdecl Poco::TextConverter::convert(void const *
__ptr64,int,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > &
__ptr64) __ptr64
,#####

#####,#####

#####, public: virtual int __cdecl Poco::Latin9Encoding::convert(unsigned char
const * __ptr64)const __ptr64 , public: virtual int __cdecl
Poco::Latin9Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 , public: virtual int
__cdecl Poco::Latin2Encoding::convert(unsigned char const * __ptr64)const __ptr64 , public: virtual
int __cdecl Poco::Latin2Encoding::convert(int,unsigned char * __ptr64,int)const __ptr64 , public:
virtual int __cdecl Poco::Latin1Encoding::convert(unsigned char const * __ptr64)const __ptr64 ,
public: virtual int __cdecl Poco::Latin1Encoding::convert(int,unsigned char * __ptr64,int)const
__ptr64 , public: virtual int __cdecl Poco::ASCIIEncoding::convert(unsigned char const *
__ptr64)const __ptr64 , public: virtual int __cdecl Poco::ASCIIEncoding::convert(int,unsigned char *
__ptr64,int)const __ptr64 , private: class Poco::Dynamic::VarHolder * __ptr64 __cdecl
Poco::Dynamic::Var::content(void)const __ptr64 , protected: void __cdecl
Poco::DateTime::computeGregorian(double) __ptr64 , protected: void __cdecl
Poco::DateTime::computeDaytime(void) __ptr64 , public: void __cdecl
Poco::ArchiveStrategy::compress(bool) __ptr64 , protected: int __cdecl Poco::UUID::compare(class
Poco::UUID const & __ptr64)const __ptr64 , public: void __cdecl Poco::ThreadPool::collect(void)
__ptr64
,#####

#####, public: int __cdecl Poco::Exception::code(void)const __ptr64 , public: void __cdecl
Poco::PipeImpl::closeWrite(void) __ptr64 , public: void __cdecl Poco::PipeImpl::closeRead(void)
__ptr64 , public: void __cdecl Poco::ProcessHandleImpl::closeHandle(void) __ptr64 , public: virtual
void __cdecl Poco::SplitterChannel::close(void) __ptr64 , public: virtual void __cdecl
Poco::SimpleFileChannel::close(void) __ptr64 , protected: void __cdecl
Poco::SharedMemoryImpl::close(void) __ptr64 , public: void __cdecl
Poco::PipeStreamBuf::close(void) __ptr64 , public: void __cdecl Poco::PipeIOS::close(void) __ptr64 ,
public: void __cdecl Poco::Pipe::close(enum Poco::Pipe::CloseMode) __ptr64 , public: int __cdecl
Poco::InflatingStreamBuf::close(void) __ptr64 , public: int __cdecl
Poco::InflatingOutputStream::close(void) __ptr64 , public: int __cdecl
Poco::HexBinaryEncoderIOS::close(void) __ptr64 , public: int __cdecl

Poco::HexBinaryEncoderBuf::close(void) __ptr64 , public: virtual void __cdecl
Poco::FormattingChannel::close(void) __ptr64 , public: bool __cdecl Poco::FileStreamBuf::close(void)
__ptr64 , public: void __cdecl Poco::FileIOS::close(void) __ptr64 , public: virtual void __cdecl
Poco::FileChannel::close(void) __ptr64 , public: void __cdecl Poco::FIFOIOS::close(void) __ptr64 ,
public: virtual void __cdecl Poco::EventLogChannel::close(void) __ptr64 , public: void __cdecl
Poco::DigestOutputStream::close(void) __ptr64 , public: void __cdecl Poco::DigestBuf::close(void)
__ptr64 , public: int __cdecl Poco::DeflatingStreamBuf::close(void) __ptr64 , public: int __cdecl
Poco::DeflatingOutputStream::close(void) __ptr64 , public: virtual void __cdecl
Poco::Channel::close(void) __ptr64 , public: int __cdecl Poco::Base64EncoderIOS::close(void)
__ptr64 , public: int __cdecl Poco::Base64EncoderBuf::close(void) __ptr64 , public: int __cdecl
Poco::Base32EncoderIOS::close(void) __ptr64 , public: int __cdecl
Poco::Base32EncoderBuf::close(void) __ptr64 , public: virtual void __cdecl
Poco::AsyncChannel::close(void) __ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::WriteFileException::clone(void) const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::UnknownURISchemeException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::UnhandledException::clone(void) const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl Poco::TimeoutException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::SystemException::clone(void) const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::SyntaxException::clone(void) const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::SignalException::clone(void) const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::RuntimeException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::RegularExpressionException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::ReadFileException::clone(void) const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::RangeException::clone(void) const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::ProtocolException::clone(void) const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::PropertyNotSupportedException::clone(void) const __ptr64 , public: virtual
class Poco::Exception * __ptr64 __cdecl Poco::PoolOverflowException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::PathSyntaxException::clone(void) const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::PathNotFoundException::clone(void) const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::OutOfMemoryException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::OpenFileException::clone(void) const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl Poco::NullValueException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::NullPointerException::clone(void) const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::NotImplementedException::clone(void) const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::NotFoundException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::NoThreadAvailableException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::NoPermissionException::clone(void) const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::LogicException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::LibraryLoadException::clone(void) const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl
Poco::LibraryAlreadyLoadedException::clone(void) const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::InvalidArgumentException::clone(void) const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl

Poco::InvalidAccessException::clone(void)const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::IllegalStateException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::IOException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::FileReadOnlyException::clone(void)const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl Poco::FileNotFoundException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::FileExistsException::clone(void)const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::FileException::clone(void)const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::FileAccessDeniedException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::ExistsException::clone(void)const __ptr64 , public: virtual
class Poco::Exception * __ptr64 __cdecl Poco::Exception::clone(void)const __ptr64 , public: virtual
class Poco::Exception * __ptr64 __cdecl Poco::DataFormatException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::DataException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::CreateFileException::clone(void)const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::CircularReferenceException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::BugcheckException::clone(void)const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl Poco::BadCastException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::AssertionViolationException::clone(void)const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::ApplicationException::clone(void)const __ptr64 , protected: void __cdecl
Poco::Thread::clearTLS(void) __ptr64 , protected: static void __cdecl
Poco::FPEnvironmentImpl::clearFlagsImpl(void) , public: static void __cdecl
Poco::FPEnvironment::clearFlags(void) , public: void __cdecl Poco::URI::clear(void) __ptr64 , public:
void __cdecl Poco::TimedNotificationQueue::clear(void) __ptr64 , public: static void __cdecl
Poco::ThreadLocalStorage::clear(void) , public: void __cdecl
Poco::PriorityNotificationQueue::clear(void) __ptr64 , public: class Poco::Path & __ptr64 __cdecl
Poco::Path::clear(void) __ptr64 , public: void __cdecl Poco::NotificationQueue::clear(void) __ptr64 ,
public: void __cdecl Poco::NestedDiagnosticContext::clear(void) __ptr64 , public: void __cdecl
Poco::LoggingRegistry::clear(void) __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::WriteFileException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::UnknownURISchemeException::className(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::UnhandledException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::TimeoutException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::SystemException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::SyntaxException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::SignalException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::RuntimeException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::RegularExpressionException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::ReadFileException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::RangeException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::ProtocolException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl
Poco::PropertyNotSupportedException::className(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::PoolOverflowException::className(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::PathSyntaxException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::PathNotFoundException::className(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::OutOfMemoryException::className(void)const __ptr64 ,

public: virtual char const * __ptr64 __cdecl Poco::OpenFileException::className(void)const __ptr64
, public: virtual char const * __ptr64 __cdecl Poco::NullValueException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::NullPointerException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::NotImplementedException::className(void)const __ptr64 , public: virtual char const
* __ptr64 __cdecl Poco::NotFoundException::className(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::NoThreadAvailableException::className(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::NoPermissionException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::LogicException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::LibraryLoadException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::LibraryAlreadyLoadedException::className(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::InvalidArgumentException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::InvalidAccessException::className(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::IllegalStateException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::IOException::className(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::FileReadOnlyException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::FileNotFoundException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::FileExistsException::className(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileException::className(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::FileAccessDeniedException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::ExistsException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::Exception::className(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::DataFormatException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::DataException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::CreateFileException::className(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::CircularReferenceException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::BugcheckException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::BadCastException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::AssertionViolationException::className(void)const __ptr64 , public: virtual char const
* __ptr64 __cdecl Poco::ApplicationException::className(void)const __ptr64 , public: unsigned int
__cdecl Poco::Checksum::checksum(void)const __ptr64 , private: void __cdecl
Poco::DateTime::checkLimit(short & __ptr64,short & __ptr64,short) __ptr64 , public: __int64
__cdecl Poco::MemoryOutputStream::charsWritten(void)const __ptr64 , public: int __cdecl
Poco::CountingStreamBuf::chars(void)const __ptr64 , public: int __cdecl
Poco::CountingIOS::chars(void)const __ptr64 , public: virtual int const (& __ptr64 __cdecl
Poco::Windows1252Encoding::characterMap(void)const __ptr64)[256] , public: virtual int const (&
__ptr64 __cdecl Poco::Windows1251Encoding::characterMap(void)const __ptr64)[256] , public:
virtual int const (& __ptr64 __cdecl Poco::Windows1250Encoding::characterMap(void)const
__ptr64)[256] , public: virtual int const (& __ptr64 __cdecl
Poco::UTF8Encoding::characterMap(void)const __ptr64)[256] , public: virtual int const (& __ptr64
__cdecl Poco::UTF32Encoding::characterMap(void)const __ptr64)[256] , public: virtual int const (&
__ptr64 __cdecl Poco::UTF16Encoding::characterMap(void)const __ptr64)[256] , public: virtual int
const (& __ptr64 __cdecl Poco::Latin9Encoding::characterMap(void)const __ptr64)[256] , public:
virtual int const (& __ptr64 __cdecl Poco::Latin2Encoding::characterMap(void)const __ptr64)[256] ,
public: virtual int const (& __ptr64 __cdecl Poco::Latin1Encoding::characterMap(void)const

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__ptr64)[256] , public: virtual int const (& __ptr64 __cdecl
Poco::ASCIIEncoding::characterMap(void)const __ptr64)[256] , protected: static int __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >::charToInt(char) , public: class
Poco::Channel * __ptr64 __cdecl Poco::LoggingRegistry::channelForName(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64 , public: int __cdecl Poco::ThreadPool::capacity(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::Windows1252Encoding::canonicalName(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::Windows1251Encoding::canonicalName(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::Windows1250Encoding::canonicalName(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::UTF8Encoding::canonicalName(void)const __ptr64 , public:
virtual char const * __ptr64 __cdecl Poco::UTF32Encoding::canonicalName(void)const __ptr64 ,
public: virtual char const * __ptr64 __cdecl Poco::UTF16Encoding::canonicalName(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::Latin9Encoding::canonicalName(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::Latin2Encoding::canonicalName(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::Latin1Encoding::canonicalName(void)const __ptr64 , public: virtual char const
* __ptr64 __cdecl Poco::ASCIIEncoding::canonicalName(void)const __ptr64 , public: void __cdecl
Poco::TaskManager::cancelAll(void) __ptr64 , public: virtual void __cdecl Poco::Task::cancel(void)
__ptr64 , public: void __cdecl Poco::ActiveDispatcher::cancel(void) __ptr64 , protected: bool __cdecl
Poco::FileImpl::canWriteImpl(void)const __ptr64 , public: bool __cdecl
Poco::File::canWrite(void)const __ptr64 , protected: bool __cdecl
Poco::FileImpl::canReadImpl(void)const __ptr64 , public: bool __cdecl
Poco::File::canRead(void)const __ptr64 , protected: bool __cdecl
Poco::FileImpl::canExecuteImpl(void)const __ptr64 , public: bool __cdecl
Poco::File::canExecute(void)const __ptr64 , private: static void __cdecl
Poco::SHA1Engine::byteReverse(unsigned int * __ptr64,int) , public: enum
Poco::BinaryWriter::StreamByteOrder __cdecl Poco::BinaryWriter::byteOrder(void)const __ptr64 ,
public: enum Poco::BinaryReader::StreamByteOrder __cdecl
Poco::BinaryReader::byteOrder(void)const __ptr64 , public: static class Poco::TextEncoding &
__ptr64 __cdecl Poco::TextEncoding::byName(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , protected: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Path::buildWindows(void)const __ptr64 , protected: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Path::buildVMS(void)const __ptr64
, protected: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::Path::buildUnix(void)const __ptr64
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######, public: static void __cdecl Poco::Bugcheck::bugcheck(char const * __ptr64,int) , public:
static void __cdecl Poco::Bugcheck::bugcheck(char const * __ptr64,char const * __ptr64,int) , public:
void __cdecl Poco::Condition::broadcast(void) __ptr64 , public: unsigned __int64 __cdecl
Poco::MemoryPool::blockSize(void)const __ptr64 , public: class Poco::Dynamic::VarIterator const
__cdecl Poco::Dynamic::Var::begin(void)const __ptr64 , public: class Poco::Dynamic::VarIterator
__cdecl Poco::Dynamic::Var::begin(void) __ptr64 , public: class std::_Vector_const_iterator<class
std::_Vector_val<struct std::_Simple_types<class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > > > > __cdecl
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Poco::StringTokenizer::begin(void)const __ptr64 , public: char * __ptr64 __cdecl
Poco::SharedMemoryImpl::begin(void)const __ptr64 , public: char * __ptr64 __cdecl
Poco::SharedMemory::begin(void)const __ptr64 , public: bool __cdecl Poco::BinaryWriter::bad(void)
__ptr64 , public: bool __cdecl Poco::BinaryReader::bad(void) __ptr64 , public: double __cdecl
Poco::HashStatistic::avgEntriesPerHashExclZeroEntries(void)const __ptr64 , public: double __cdecl
Poco::HashStatistic::avgEntriesPerHash(void)const __ptr64 , public: int __cdecl
Poco::ThreadPool::available(void)const __ptr64 , public: int __cdecl
Poco::MemoryPool::available(void)const __ptr64 , public: __int64 __cdecl
Poco::BinaryReader::available(void)const __ptr64 , public: void __cdecl
Poco::StreamTokenizer::attachToStream(class std::basic_istream<char,struct std::char_traits<char>
> & __ptr64) __ptr64 , public: char & __ptr64 __cdecl Poco::Dynamic::Var::at(unsigned __int64)
__ptr64 , public: class Poco::Timespan & __ptr64 __cdecl Poco::Timespan::assign(long,long) __ptr64
, public: class Poco::Timespan & __ptr64 __cdecl Poco::Timespan::assign(int,int,int,int,int) __ptr64 ,
public: class Poco::Path & __ptr64 __cdecl Poco::Path::assign(char const * __ptr64) __ptr64 , public:
class Poco::Path & __ptr64 __cdecl Poco::Path::assign(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum Poco::Path::Style) __ptr64 ,
public: class Poco::Path & __ptr64 __cdecl Poco::Path::assign(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Path
& __ptr64 __cdecl Poco::Path::assign(class Poco::Path const & __ptr64) __ptr64 , public: class
Poco::LocalDateTime & __ptr64 __cdecl Poco::LocalDateTime::assign(int,double) __ptr64 , public:
class Poco::LocalDateTime & __ptr64 __cdecl
Poco::LocalDateTime::assign(int,int,int,int,int,int,int,int,int) __ptr64 , public: class
Poco::LocalDateTime & __ptr64 __cdecl Poco::LocalDateTime::assign(int,int,int,int,int,int,int,int)
__ptr64 , public: class Poco::DateTime & __ptr64 __cdecl
Poco::DateTime::assign(int,int,int,int,int,int,int,int) __ptr64 , public: static void __cdecl
Poco::Bugcheck::assertion(char const * __ptr64,char const * __ptr64,int,char const * __ptr64) ,
public: virtual unsigned int __cdecl Poco::Token::asUnsignedInteger(void)const __ptr64 , public:
virtual unsigned __int64 __cdecl Poco::Token::asUnsignedInteger64(void)const __ptr64 , public:
virtual class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Token::asString(void)const __ptr64 , public: virtual int __cdecl
Poco::Token::asInteger(void)const __ptr64 , public: virtual __int64 __cdecl
Poco::Token::asInteger64(void)const __ptr64 , public: virtual double __cdecl
Poco::Token::asFloat(void)const __ptr64 , public: virtual char __cdecl
Poco::Token::asChar(void)const __ptr64 , public: virtual class Poco::LogFile * __ptr64 __cdecl
Poco::ArchiveByNumberStrategy::archive(class Poco::LogFile * __ptr64) __ptr64 , void __cdecl
Poco::Dynamic::Impl::appendJSONValue(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,class Poco::Dynamic::Var const &
__ptr64) , void __cdecl Poco::Dynamic::Impl::appendJSONString(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,class Poco::Dynamic::Var const &
__ptr64) , void __cdecl Poco::Dynamic::Impl::appendJSONKey(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,class Poco::Dynamic::Var const &
__ptr64) , protected: static void __cdecl Poco::UUID::appendHex(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64,unsigned int) , protected: static void
__cdecl Poco::UUID::appendHex(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned short) , protected: static void __cdecl
Poco::UUID::appendHex(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned char) , public: static void __cdecl
Poco::NumberFormatter::appendHex(class std::basic_string<char,struct std::char_traits<char>,class


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Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned long) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,long,int) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,long) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned int,int) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned int) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,int,int) , public: static void __cdecl
Poco::NumberFormatter::append(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,int)
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Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned __int64,int) , public: static void __cdecl
Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,__int64,int) , public: static void __cdecl
Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned long,int) , public: static void __cdecl
Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,long,int) , public: static void __cdecl
Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned int,int) , public: static void __cdecl
Poco::NumberFormatter::append0(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,int,int) , public: int __cdecl Poco::ThreadPool::allocated(void)const
__ptr64 , public: int __cdecl Poco::MemoryPool::allocated(void)const __ptr64 , protected: void
__cdecl Poco::LocalDateTime::adjustForTzd(void) __ptr64 , private: void __cdecl
Poco::RWLockImpl::addWriter(void) __ptr64 , public: void __cdecl
Poco::StreamTokenizer::addToken(class Poco::Token * __ptr64,bool) __ptr64 , public: void __cdecl
Poco::StreamTokenizer::addToken(class Poco::Token * __ptr64) __ptr64 , public: void __cdecl
Poco::TeeStreamBuf::addStream(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , public: void __cdecl Poco::TeelIOS::addStream(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64
,#####

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#####, public: void __cdecl Poco::CountingStreamBuf::addPos(int) __ptr64 , public: void
__cdecl Poco::CountingIOS::addPos(int) __ptr64 , public: void __cdecl
Poco::TaskManager::addObserver(class Poco::AbstractObserver const & __ptr64) __ptr64 , public:
void __cdecl Poco::NotificationCenter::addObserver(class Poco::AbstractObserver const & __ptr64)
__ptr64 , public: void __cdecl Poco::CountingStreamBuf::addLines(int) __ptr64 , public: void __cdecl
Poco::CountingIOS::addLines(int) __ptr64 , public: void __cdecl
Poco::CountingStreamBuf::addChars(int) __ptr64 , public: void __cdecl
Poco::CountingIOS::addChars(int) __ptr64 , public: void __cdecl
Poco::SplitterChannel::addChannel(class Poco::Channel * __ptr64) __ptr64 , public: void __cdecl
Poco::ThreadPool::addCapacity(int) __ptr64
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#####, public: static void __cdecl Poco::TextEncoding::add(class Poco::SharedPtr<class
Poco::TextEncoding,class Poco::ReferenceCounter,class Poco::ReleasePolicy<class
Poco::TextEncoding> > ) , protected: static void __cdecl Poco::Logger::add(class Poco::Logger *
__ptr64) , public: static __int64 __cdecl Poco::Clock::accuracy(void) , public: class Poco::Path __cdecl
Poco::Path::absolute(void)const __ptr64 , public: class Poco::Path __cdecl Poco::Path::absolute(class
Poco::Path const & __ptr64)const __ptr64
,#####
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#####, private: static class Poco::ErrorHandler * __ptr64 __ptr64
Poco::ErrorHandler::_pHandler , private: static char const * __ptr64 *
Poco::Windows1252Encoding::_names , private: static char const * __ptr64 *
Poco::Windows1251Encoding::_names , private: static char const * __ptr64 *
Poco::Windows1250Encoding::_names , private: static char const * __ptr64 *
Poco::UTF8Encoding::_names , private: static char const * __ptr64 * Poco::UTF32Encoding::_names ,
private: static char const * __ptr64 * Poco::UTF16Encoding::_names , private: static char const *
__ptr64 * Poco::Latin9Encoding::_names , private: static char const * __ptr64 *
Poco::Latin2Encoding::_names , private: static char const * __ptr64 * Poco::Latin1Encoding::_names
, private: static char const * __ptr64 * Poco::ASCIIEncoding::_names , private: static class
Poco::FastMutex Poco::SharedLibraryImpl::_mutex , private: static class Poco::FastMutex
Poco::ErrorHandler::_mutex , private: static class Poco::FastMutex Poco::ConsoleChannel::_mutex ,
private: static class Poco::FastMutex Poco::ColorConsoleChannel::_mutex , private: static class
Poco::Mutex Poco::Logger::_mapMtx , private: static class Poco::ThreadImpl::CurrentThreadHolder
Poco::ThreadImpl::_currentThreadHolder , private: static int const * const
Poco::Windows1252Encoding::_charMap , private: static int const * const
Poco::Windows1251Encoding::_charMap , private: static int const * const
Poco::Windows1250Encoding::_charMap , private: static int const * const
Poco::UTF8Encoding::_charMap , private: static int const * const Poco::UTF32Encoding::_charMap ,
private: static int const * const Poco::UTF16Encoding::_charMap , private: static int const * const
Poco::Latin9Encoding::_charMap , private: static int const * const Poco::Latin2Encoding::_charMap ,
private: static int const * const Poco::Latin1Encoding::_charMap , private: static int const * const
Poco::ASCIIEncoding::_charMap , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const * const
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Poco::DateTimeFormat::WEEKDAY_NAMES , public: static __int64 const
Poco::Timestamp::TIMEVAL_MIN , public: static __int64 const Poco::Timestamp::TIMEVAL_MAX ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::DateTimeFormat::SORTABLE_FORMAT , public: static __int64 const
Poco::Timespan::SECONDS , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::RotateByIntervalStrategy::ROTATE_TEXT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Logger::ROOT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::DateTimeFormat::RFC850_FORMAT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::DateTimeFormat::RFC822_FORMAT ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::DateTimeFormat::RFC1123_FORMAT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::DateTimeFormat::RFC1036_FORMAT ,
protected: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::URI::RESERVED_QUERY , protected: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::URI::RESERVED_PATH , protected:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::URI::RESERVED_FRAGMENT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::PatternFormatter::PROP_TIMES ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_TIMES , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::SimpleFileChannel::PROP_SECONDARYPATH , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::SimpleFileChannel::PROP_ROTATION ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_ROTATION , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::FileChannel::PROP_ROTATEONOPEN ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_PURGECOUNT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::FileChannel::PROP_PURGEAGE ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::PatternFormatter::PROP_PATTERN , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::SimpleFileChannel::PROP_PATH ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_PATH , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::EventLogChannel::PROP_NAME ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::EventLogChannel::PROP_LOGHOST , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::EventLogChannel::PROP_LOGFILE ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::EventLogChannel::PROP_HOST , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::SimpleFileChannel::PROP_FLUSH ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_FLUSH , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::FileChannel::PROP_COMPRESS ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::FileChannel::PROP_ARCHIVE , public: static unsigned __int64 const

Poco::Dynamic::VarIterator::POSITION_END , private: static int const
Poco::RegularExpression::OVEC_SIZE , private: static unsigned char const * const
Poco::Base64EncoderBuf::OUT_ENCODING , private: static unsigned char const * const
Poco::Base32EncoderBuf::OUT_ENCODING , public: static unsigned short const
Poco::NumberParser::NUM_BASE_OCT , public: static unsigned short const
Poco::NumberParser::NUM_BASE_HEX , public: static unsigned short const
Poco::NumberParser::NUM_BASE_DEC , public: static unsigned int const
Poco::NumberFormatter::NF_MAX_INT_STRING_LEN , public: static unsigned int const
Poco::NumberFormatter::NF_MAX_FLT_STRING_LEN , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::LineEnding::NEWLINE_LF , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::LineEnding::NEWLINE_DEFAULT ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::LineEnding::NEWLINE_CRLF , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::LineEnding::NEWLINE_CR , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const *
const Poco::DateTimeFormat::MONTH_NAMES , public: static int const
Poco::TaskManager::MIN_PROGRESS_NOTIFICATION_INTERVAL , public: static __int64 const
Poco::Timespan::MINUTES , public: static __int64 const Poco::Timespan::MILLISECONDS , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::DateTimeFormat::ISO8601_FRAC_FORMAT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::DateTimeFormat::ISO8601_FORMAT ,
private: static bool Poco::Base64DecoderBuf::IN_ENCODING_INIT , private: static bool
Poco::Base32DecoderBuf::IN_ENCODING_INIT , private: static unsigned char *
Poco::Base64DecoderBuf::IN_ENCODING , private: static unsigned char *
Poco::Base32DecoderBuf::IN_ENCODING , protected: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::URI::ILLEGAL , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::DateTimeFormat::HTTP_FORMAT , public: static __int64 const Poco::Timespan::HOURS ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::TextEncoding::GLOBAL , public: static __int64 const Poco::Timespan::DAYS , private:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::ColorConsoleChannel::CSI , public: static __int64 const Poco::Clock::CLOCKVAL_MIN , public:
static __int64 const Poco::Clock::CLOCKVAL_MAX , private: static int const * const
Poco::Ascii::CHARACTER_PROPERTIES , private: static int const Poco::DigestBuf::BUFFER_SIZE ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::DateTimeFormat::ASCTIME_FORMAT , public: void __cdecl
Poco::WriteFileException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::UnknownURISchemeException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::UnhandledException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::UTF32Encoding::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::UTF16Encoding::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Timer::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::TimeoutException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::ThreadPool::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::SystemException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::SyntaxException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::SignalException::`default constructor closure'(void) __ptr64 , public: void __cdecl

Poco::RuntimeException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::RegularExpressionException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::ReadFileException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::RangeException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Random::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::ProtocolException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::PropertyNotSupportedException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::PoolOverflowException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::PathSyntaxException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::PathNotFoundException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::OutOfMemoryException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::OpenFileException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NullValueException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NullPointerException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NotImplementedException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NotFoundException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NoThreadAvailableException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::NoPermissionException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::LogicException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::LibraryLoadException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::LibraryAlreadyLoadedException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::InvalidArgumentException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::InvalidAccessException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::IllegalStateException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::IOException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::FileReadOnlyException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::FileNotFoundException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::FileExistsException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::FileException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::FileAccessDeniedException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::ExistsException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Exception::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Event::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::DataFormatException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::DataException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::CreateFileException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::CircularReferenceException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::BugcheckException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::BadCastException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::AsyncChannel::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::AssertionViolationException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::ApplicationException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::TeeOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::TeeInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::TeeIOS::`vbase
destructor'(void) __ptr64 , public: void __cdecl Poco::StreamConverterIOS::`vbase destructor'(void)
__ptr64 , public: void __cdecl Poco::RandomInputStream::`vbase destructor'(void) __ptr64 , public:
void __cdecl Poco::RandomIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::PipeOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl

Poco::PipeInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::PipeIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::OutputStreamConverter::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::OutputLineEndingConverter::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::NullOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::NullInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::NullIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::MemoryOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::MemoryInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::MemoryIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::LogStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::LogIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::LineEndingConverterIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::InputStreamConverter::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::InputLineEndingConverter::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::InflatingOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::InflatingInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::InflatingIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::HexBinaryEncoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::HexBinaryEncoder::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::HexBinaryDecoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::HexBinaryDecoder::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FileStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FileOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FileInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FileIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FIFOIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::FIFOBufferStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DigestOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DigestInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DigestIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DeflatingOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DeflatingInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::DeflatingIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::CountingOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::CountingInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::CountingIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base64EncoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base64Encoder::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base64DecoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base64Decoder::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base32EncoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base32Encoder::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base32DecoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl Poco::Base32Decoder::`vbase destructor'(void) __ptr64 , const Poco::TeeOutputStream::`vtable' {for `Poco::TeelOS'}, const Poco::TeeOutputStream::`vtable' {for `std::basic_ostream<char,struct std::char_traits<char> >'}, const Poco::TeelInputStream::`vtable' {for `Poco::TeelOS'}, const Poco::TeelInputStream::`vtable' {for `std::basic_istream<char,struct std::char_traits<char> >'}, const Poco::TeelIOS::`vtable', const Poco::StreamConverterIOS::`vtable', const Poco::RandomInputStream::`vtable' {for `Poco::RandomIOS'}, const Poco::RandomInputStream::`vtable' {for `std::basic_istream<char,struct

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Poco::PipeOutputStream::\vtable'{for `std::basic_ostream<char,struct std::char_traits<char> >`},
const Poco::PipeInputStream::\vtable'{for `Poco::PipeIOS`}, const
Poco::PipeInputStream::\vtable'{for `std::basic_istream<char,struct std::char_traits<char> >`},
const Poco::PipeIOS::\vtable', const Poco::OutputStreamConverter::\vtable'{for
`Poco::StreamConverterIOS`}, const Poco::OutputStreamConverter::\vtable'{for
`std::basic_ostream<char,struct std::char_traits<char> >`}, const
Poco::OutputLineEndingConverter::\vtable'{for `Poco::LineEndingConverterIOS`}, const
Poco::OutputLineEndingConverter::\vtable'{for `std::basic_ostream<char,struct
std::char_traits<char> >`}, const Poco::NullOutputStream::\vtable'{for `Poco::NullIOS`}, const
Poco::NullOutputStream::\vtable'{for `std::basic_ostream<char,struct std::char_traits<char> >`},
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Poco::NullInputStream::\vtable'{for `std::basic_istream<char,struct std::char_traits<char> >`}, const
Poco::NullIOS::\vtable', const Poco::MemoryOutputStream::\vtable'{for `Poco::MemoryIOS`},
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std::char_traits<char> >`}, const Poco::MemoryInputStream::\vtable'{for `Poco::MemoryIOS`},
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std::char_traits<char> >`}, const Poco::MemoryIOS::\vtable', const Poco::LogStream::\vtable'{for
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Poco::LineEndingConverterIOS::\vtable', const Poco::InputStreamConverter::\vtable'{for
`Poco::StreamConverterIOS`}, const Poco::InputStreamConverter::\vtable'{for
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Poco::InputLineEndingConverter::\vtable'{for `std::basic_istream<char,struct std::char_traits<char>
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Poco::FileStream::\vtable'{for `std::basic_istream<char,struct std::char_traits<char> >`}, const
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Poco::FIFOIOS::\vtable', const Poco::FIFOBufferStream::\vtable', const
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const Poco::FIFOBufferStream::\vtable'{for `std::basic_istream<char,struct std::char_traits<char>
>`}, const Poco::DigestOutputStream::\vtable'{for `Poco::DigestIOS`}, const
Poco::DigestOutputStream::\vtable'{for `std::basic_ostream<char,struct std::char_traits<char> >`},
const Poco::DigestInputStream::\vtable'{for `Poco::DigestIOS`}, const
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Poco::DigestInputStream::\vtable' {for `std::basic_istream<char,struct std::char_traits<char> >'},
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Poco::DeflatingInputStream::\vtable' {for `std::basic_istream<char,struct std::char_traits<char> >'},
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Poco::HexBinaryDecoder::`vftable', const Poco::HashStatistic::`vftable', const
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Poco::FileOutputStream::\vtable', const Poco::FileNotFoundException::\vtable', const
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Poco::CountingInputStream::\vtable', const Poco::CountingIOS::\vtable', const
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Poco::ConsoleChannel::\vtable'{for `Poco::Configurable'}', const Poco::Configurable::\vtable', const
Poco::ColorConsoleChannel::\vtable'{for `Poco::RefCountedObject'}', const
Poco::ColorConsoleChannel::\vtable'{for `Poco::Configurable'}', const
Poco::CircularReferenceException::\vtable', const Poco::Channel::\vtable'{for
`Poco::RefCountedObject'}', const Poco::Channel::\vtable'{for `Poco::Configurable'}', const
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Poco::Base32DecoderIOS::\vtable', const Poco::Base32DecoderBuf::\vtable', const
Poco::Base32Decoder::\vtable', const Poco::BadCastException::\vtable', const
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Poco::AsyncChannel::\vtable'{for `Poco::Configurable'}', const Poco::AsyncChannel::\vtable', const
Poco::AssertionViolationException::\vtable', const Poco::ArchiveStrategy::\vtable', const
Poco::ArchiveByNumberStrategy::\vtable', const Poco::ApplicationException::\vtable', const
Poco::ActiveDispatcher::\vtable', const Poco::AbstractTimerCallback::\vtable', const
Poco::AbstractObserver::\vtable', const Poco::ASCIIEncoding::\vtable', const
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char>>::\vtable', const
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>
>::\vtable', const Poco::BasicBufferedBidirectionalStreamBuf<char,struct
std::char_traits<char>,class Poco::BufferAllocator<char>>::\vtable', public: class
Poco::Dynamic::Var & __ptr64 __cdecl Poco::Dynamic::Var::operator/=(class Poco::Dynamic::Var
const & __ptr64) __ptr64, public: class Poco::Dynamic::Var & __ptr64 __cdecl


```
public: bool __cdecl Poco::Timespan::operator<=(class Poco::Timespan const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::LocalDateTime::operator<=(class Poco::LocalDateTime const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::File::operator<=(class Poco::File const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::DateTime::operator<=(class Poco::DateTime
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Clock::operator<=(class Poco::Clock const
& __ptr64)const __ptr64 , public: bool __cdecl Poco::Dynamic::Var::operator<(class
Poco::Dynamic::Var const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::UUID::operator<(class Poco::UUID const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Timestamp::operator<(class Poco::Timestamp const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Timespan::operator<(__int64)const __ptr64 , public: bool __cdecl
Poco::Timespan::operator<(class Poco::Timespan const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::LocalDateTime::operator<(class Poco::LocalDateTime const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::File::operator<(class Poco::File const & __ptr64)const __ptr64 , public:
bool __cdecl Poco::DateTime::operator<(class Poco::DateTime const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::Clock::operator<(class Poco::Clock const & __ptr64)const __ptr64 , public:
class Poco::Dynamic::Var const __cdecl Poco::Dynamic::Var::operator/(class Poco::Dynamic::Var
const & __ptr64)const __ptr64 , public: class Poco::Dynamic::VarIterator __cdecl
Poco::Dynamic::VarIterator::operator+(unsigned __int64)const __ptr64 , public: class
Poco::Dynamic::Var const __cdecl Poco::Dynamic::Var::operator+(char const * __ptr64)const
__ptr64 , public: class Poco::Dynamic::Var const __cdecl Poco::Dynamic::Var::operator+(class
Poco::Dynamic::Var const & __ptr64)const __ptr64 , public: class Poco::Timestamp __cdecl
Poco::Timestamp::operator+(__int64)const __ptr64 , public: class Poco::Timestamp __cdecl
Poco::Timestamp::operator+(class Poco::Timespan const & __ptr64)const __ptr64 , public: class
Poco::Timespan __cdecl Poco::Timespan::operator+(__int64)const __ptr64 , public: class
Poco::Timespan __cdecl Poco::Timespan::operator+(class Poco::Timespan const & __ptr64)const
__ptr64 , public: class Poco::LocalDateTime __cdecl Poco::LocalDateTime::operator+(class
Poco::Timespan const & __ptr64)const __ptr64 , public: class Poco::DateTime __cdecl
Poco::DateTime::operator+(class Poco::Timespan const & __ptr64)const __ptr64 , public: class
Poco::Clock __cdecl Poco::Clock::operator+(__int64)const __ptr64 , public: class
Poco::Dynamic::VarIterator __cdecl Poco::Dynamic::VarIterator::operator-(unsigned __int64)const
__ptr64 , public: class Poco::Dynamic::Var const __cdecl Poco::Dynamic::Var::operator-(class
Poco::Dynamic::Var const & __ptr64)const __ptr64 , public: __int64 __cdecl
Poco::Timestamp::operator-(class Poco::Timestamp const & __ptr64)const __ptr64 , public: class
Poco::Timestamp __cdecl Poco::Timestamp::operator-(__int64)const __ptr64 , public: class
Poco::Timestamp __cdecl Poco::Timestamp::operator-(class Poco::Timespan const & __ptr64)const
__ptr64 , public: class Poco::Timespan __cdecl Poco::Timespan::operator-(__int64)const __ptr64 ,
public: class Poco::Timespan __cdecl Poco::Timespan::operator-(class Poco::Timespan const &
__ptr64)const __ptr64 , public: class Poco::Timespan __cdecl Poco::LocalDateTime::operator-(class
Poco::LocalDateTime const & __ptr64)const __ptr64 , public: class Poco::LocalDateTime __cdecl
Poco::LocalDateTime::operator-(class Poco::Timespan const & __ptr64)const __ptr64 , public: class
Poco::Timespan __cdecl Poco::DateTime::operator-(class Poco::DateTime const & __ptr64)const
__ptr64 , public: class Poco::DateTime __cdecl Poco::DateTime::operator-(class Poco::Timespan
const & __ptr64)const __ptr64 , public: __int64 __cdecl Poco::Clock::operator-(class Poco::Clock
const & __ptr64)const __ptr64 , public: class Poco::Clock __cdecl Poco::Clock::operator-
(__int64)const __ptr64 , public: class Poco::Dynamic::VarIterator const & __ptr64 __cdecl
Poco::Dynamic::VarIterator::operator--(void)const __ptr64 , public: class Poco::Dynamic::VarIterator
__cdecl Poco::Dynamic::VarIterator::operator--(int)const __ptr64 , public: class Poco::Dynamic::Var
& __ptr64 __cdecl Poco::Dynamic::Var::operator--(void) __ptr64 , public: class Poco::Dynamic::Var
```

```
const __cdecl Poco::Dynamic::Var::operator--(int) __ptr64 , public: int __cdecl
Poco::AtomicCounter::operator--(void) __ptr64 , public: int __cdecl Poco::AtomicCounter::operator--
(int) __ptr64 , public: class Poco::Dynamic::VarIterator const & __ptr64 __cdecl
Poco::Dynamic::VarIterator::operator++(void)const __ptr64 , public: class
Poco::Dynamic::VarIterator __cdecl Poco::Dynamic::VarIterator::operator++(int)const __ptr64 ,
public: class Poco::Dynamic::Var & __ptr64 __cdecl Poco::Dynamic::Var::operator++(void) __ptr64 ,
public: class Poco::Dynamic::Var const __cdecl Poco::Dynamic::Var::operator++(int) __ptr64 , public:
class Poco::TextIterator & __ptr64 __cdecl Poco::TextIterator::operator++(void) __ptr64 , public:
class Poco::TextIterator __cdecl Poco::TextIterator::operator++(int) __ptr64 , public: class
Poco::TextBufferIterator & __ptr64 __cdecl Poco::TextBufferIterator::operator++(void) __ptr64 ,
public: class Poco::TextBufferIterator __cdecl Poco::TextBufferIterator::operator++(int) __ptr64 ,
public: virtual class Poco::SortedDirectoryIterator & __ptr64 __cdecl
Poco::SortedDirectoryIterator::operator++(void) __ptr64 , public: virtual class
Poco::DirectoryIterator & __ptr64 __cdecl Poco::DirectoryIterator::operator++(void) __ptr64 ,
public: class Poco::DirectoryIterator __cdecl Poco::DirectoryIterator::operator++(int) __ptr64 ,
public: int __cdecl Poco::AtomicCounter::operator++(void) __ptr64 , public: int __cdecl
Poco::AtomicCounter::operator++(int) __ptr64 , public: class Poco::Dynamic::Var & __ptr64 __cdecl
Poco::Dynamic::VarIterator::operator*(void)const __ptr64 , public: class Poco::Dynamic::Var const
__cdecl Poco::Dynamic::Var::operator*(class Poco::Dynamic::Var const & __ptr64)const __ptr64 ,
public: int __cdecl Poco::TextIterator::operator*(void)const __ptr64 , public: int __cdecl
Poco::TextBufferIterator::operator*(void)const __ptr64 , public: class Poco::File const & __ptr64
__cdecl Poco::DirectoryIterator::operator*(void)const __ptr64 , public: class Poco::File & __ptr64
__cdecl Poco::DirectoryIterator::operator*(void) __ptr64 , public: class Poco::Dynamic::Var *
__ptr64 __cdecl Poco::Dynamic::VarIterator::operator->(void)const __ptr64 , public: class Poco::File
const * __ptr64 __cdecl Poco::DirectoryIterator::operator->(void)const __ptr64 , public: class
Poco::File * __ptr64 __cdecl Poco::DirectoryIterator::operator->(void) __ptr64 , public: __cdecl
Poco::AtomicCounter::operator int(void)const __ptr64 , public: class Poco::Dynamic::Var const &
__ptr64 __cdecl Poco::Dynamic::Var::operator[](class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , public: class
Poco::Dynamic::Var & __ptr64 __cdecl Poco::Dynamic::Var::operator[](class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64 __cdecl Poco::StringTokenizer::operator[](unsigned __int64)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64
__cdecl Poco::StringTokenizer::operator[](unsigned __int64) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Path::operator[](int)const __ptr64
,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64 __cdecl Poco::Message::operator[](class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: bool __cdecl Poco::Void::operator!=(class Poco::Void const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Dynamic::VarIterator::operator!=(class
Poco::Dynamic::VarIterator const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::operator!=(char const * __ptr64)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::operator!=(class Poco::Dynamic::Var const & __ptr64)const __ptr64 , public:
```

```
bool __cdecl Poco::UUID::operator!=(class Poco::UUID const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::URI::operator!=(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::URI::operator!=(class Poco::URI const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Timestamp::operator!=(class Poco::Timestamp const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Timespan::operator!=(__int64)const __ptr64 , public: bool __cdecl
Poco::Timespan::operator!=(class Poco::Timespan const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::TextIterator::operator!=(class Poco::TextIterator const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::TextBufferIterator::operator!=(class Poco::TextBufferIterator const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::RegularExpression::operator!=(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::LocalDateTime::operator!=(class
Poco::LocalDateTime const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::File::operator!=(class Poco::File const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::DirectoryIterator::operator!=(class Poco::DirectoryIterator const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::DateTime::operator!=(class Poco::DateTime const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Clock::operator!=(class Poco::Clock const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Void::operator==(class Poco::Void const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Dynamic::VarIterator::operator==(class
Poco::Dynamic::VarIterator const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::operator==(char const * __ptr64)const __ptr64 , public: bool __cdecl
Poco::Dynamic::Var::operator==(class Poco::Dynamic::Var const & __ptr64)const __ptr64 , public:
bool __cdecl Poco::UUID::operator==(class Poco::UUID const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::URI::operator==(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::URI::operator==(class Poco::URI const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Timestamp::operator==(class Poco::Timestamp const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Timespan::operator==( __int64)const __ptr64 , public: bool __cdecl
Poco::Timespan::operator==(class Poco::Timespan const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::TextIterator::operator==(class Poco::TextIterator const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::TextBufferIterator::operator==(class Poco::TextBufferIterator const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::RegularExpression::operator==(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::LocalDateTime::operator==(class
Poco::LocalDateTime const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::File::operator==(class Poco::File const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::DirectoryIterator::operator==(class Poco::DirectoryIterator const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::DateTime::operator==(class Poco::DateTime const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Clock::operator==(class Poco::Clock const & __ptr64)const
__ptr64 , public: bool __cdecl Poco::Dynamic::Var::operator!(void)const __ptr64 , public: bool
__cdecl Poco::AtomicCounter::operator!(void)const __ptr64 , public: class Poco::BinaryWriter &
__ptr64 __cdecl Poco::BinaryWriter::operator<<(bool) __ptr64 , public: class Poco::BinaryWriter &
__ptr64 __cdecl Poco::BinaryWriter::operator<<(unsigned __int64) __ptr64 , public: class
Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(__int64) __ptr64 , public:
class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(char const * __ptr64)
__ptr64 , public: class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(double)
__ptr64 , public: class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(float)
__ptr64 , public: class Poco::BinaryWriter & __ptr64 __cdecl
```

Poco::BinaryWriter::operator<<(unsigned long) __ptr64 , public: class Poco::BinaryWriter & __ptr64
__cdecl Poco::BinaryWriter::operator<<(long) __ptr64 , public: class Poco::BinaryWriter & __ptr64
__cdecl Poco::BinaryWriter::operator<<(unsigned int) __ptr64 , public: class Poco::BinaryWriter &
__ptr64 __cdecl Poco::BinaryWriter::operator<<(int) __ptr64 , public: class Poco::BinaryWriter &
__ptr64 __cdecl Poco::BinaryWriter::operator<<(unsigned short) __ptr64 , public: class
Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(short) __ptr64 , public: class
Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(unsigned char) __ptr64 ,
public: class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(char) __ptr64 ,
public: class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(signed char)
__ptr64 , public: class Poco::BinaryWriter & __ptr64 __cdecl Poco::BinaryWriter::operator<<(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: class Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(bool
& __ptr64) __ptr64 , public: class Poco::BinaryReader & __ptr64 __cdecl
Poco::BinaryReader::operator>>(unsigned __int64 & __ptr64) __ptr64 , public: class
Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(__int64 & __ptr64) __ptr64 ,
public: class Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 ,
public: class Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(double &
__ptr64) __ptr64 , public: class Poco::BinaryReader & __ptr64 __cdecl
Poco::BinaryReader::operator>>(float & __ptr64) __ptr64 , public: class Poco::BinaryReader &
__ptr64 __cdecl Poco::BinaryReader::operator>>(unsigned long & __ptr64) __ptr64 , public: class
Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(long & __ptr64) __ptr64 ,
public: class Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(unsigned int &
__ptr64) __ptr64 , public: class Poco::BinaryReader & __ptr64 __cdecl
Poco::BinaryReader::operator>>(int & __ptr64) __ptr64 , public: class Poco::BinaryReader & __ptr64
__cdecl Poco::BinaryReader::operator>>(unsigned short & __ptr64) __ptr64 , public: class
Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(short & __ptr64) __ptr64 ,
public: class Poco::BinaryReader & __ptr64 __cdecl Poco::BinaryReader::operator>>(unsigned char &
__ptr64) __ptr64 , public: class Poco::BinaryReader & __ptr64 __cdecl
Poco::BinaryReader::operator>>(char & __ptr64) __ptr64 , public: class Poco::BinaryReader &
__ptr64 __cdecl Poco::BinaryReader::operator>>(signed char & __ptr64) __ptr64 , public: class
Poco::WriteFileException & __ptr64 __cdecl Poco::WriteFileException::operator=(class
Poco::WriteFileException const & __ptr64) __ptr64 , public: class Poco::Windows1252Encoding &
__ptr64 __cdecl Poco::Windows1252Encoding::operator=(class Poco::Windows1252Encoding const
& __ptr64) __ptr64 , public: class Poco::Windows1251Encoding & __ptr64 __cdecl
Poco::Windows1251Encoding::operator=(class Poco::Windows1251Encoding const & __ptr64)
__ptr64 , public: class Poco::Windows1250Encoding & __ptr64 __cdecl
Poco::Windows1250Encoding::operator=(class Poco::Windows1250Encoding const & __ptr64)
__ptr64 , public: class Poco::Void & __ptr64 __cdecl Poco::Void::operator=(class Poco::Void const &
__ptr64) __ptr64 , public: class Poco::Dynamic::VarIterator & __ptr64 __cdecl
Poco::Dynamic::VarIterator::operator=(class Poco::Dynamic::VarIterator const & __ptr64) __ptr64 ,
public: class Poco::Dynamic::VarHolder & __ptr64 __cdecl
Poco::Dynamic::VarHolder::operator=(class Poco::Dynamic::VarHolder const & __ptr64) __ptr64 ,
public: class Poco::Dynamic::Var & __ptr64 __cdecl Poco::Dynamic::Var::operator=(class
Poco::Dynamic::Var const & __ptr64) __ptr64 , public: class Poco::UnknownURISchemeException &
__ptr64 __cdecl Poco::UnknownURISchemeException::operator=(class
Poco::UnknownURISchemeException const & __ptr64) __ptr64 , public: class
Poco::UnicodeConverter & __ptr64 __cdecl Poco::UnicodeConverter::operator=(class

Poco::UnicodeConverter const & __ptr64) __ptr64 ,
??4UnicodeConverter@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class Poco::Unicode &
__ptr64 __cdecl Poco::Unicode::operator=(class Poco::Unicode const & __ptr64) __ptr64 ,
??4Unicode@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class Poco::UnhandledException &
__ptr64 __cdecl Poco::UnhandledException::operator=(class Poco::UnhandledException const &
__ptr64) __ptr64 , public: class Poco::UUID & __ptr64 __cdecl Poco::UUID::operator=(class
Poco::UUID const & __ptr64) __ptr64 , public: class Poco::UTF8Encoding & __ptr64 __cdecl
Poco::UTF8Encoding::operator=(class Poco::UTF8Encoding const & __ptr64) __ptr64 , public: struct
Poco::UTF8 & __ptr64 __cdecl Poco::UTF8::operator=(struct Poco::UTF8 const & __ptr64) __ptr64 ,
??4UTF8@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class Poco::UTF32Encoding & __ptr64
__cdecl Poco::UTF32Encoding::operator=(class Poco::UTF32Encoding const & __ptr64) __ptr64 ,
public: class Poco::UTF16Encoding & __ptr64 __cdecl Poco::UTF16Encoding::operator=(class
Poco::UTF16Encoding const & __ptr64) __ptr64 , public: class Poco::URIRedirection & __ptr64
__cdecl Poco::URIRedirection::operator=(class Poco::URIRedirection const & __ptr64) __ptr64 ,
public: class Poco::URI & __ptr64 __cdecl Poco::URI::operator=(char const * __ptr64) __ptr64 ,
public: class Poco::URI & __ptr64 __cdecl Poco::URI::operator=(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::URI
& __ptr64 __cdecl Poco::URI::operator=(class Poco::URI const & __ptr64) __ptr64 , public: class
Poco::Timezone & __ptr64 __cdecl Poco::Timezone::operator=(class Poco::Timezone const &
__ptr64) __ptr64 , ??4Timezone@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class
Poco::Timestamp & __ptr64 __cdecl Poco::Timestamp::operator=(__int64) __ptr64 , public: class
Poco::Timestamp & __ptr64 __cdecl Poco::Timestamp::operator=(class Poco::Timestamp const &
__ptr64) __ptr64 , public: class Poco::Timespan & __ptr64 __cdecl
Poco::Timespan::operator=(__int64) __ptr64 , public: class Poco::Timespan & __ptr64 __cdecl
Poco::Timespan::operator=(class Poco::Timespan const & __ptr64) __ptr64 , public: class
Poco::TimeoutException & __ptr64 __cdecl Poco::TimeoutException::operator=(class
Poco::TimeoutException const & __ptr64) __ptr64 , public: class Poco::ThreadTarget & __ptr64
__cdecl Poco::ThreadTarget::operator=(class Poco::ThreadTarget const & __ptr64) __ptr64 , public:
class Poco::ThreadLocalStorage & __ptr64 __cdecl Poco::ThreadLocalStorage::operator=(class
Poco::ThreadLocalStorage const & __ptr64) __ptr64 , public: class Poco::ThreadImpl & __ptr64
__cdecl Poco::ThreadImpl::operator=(class Poco::ThreadImpl const & __ptr64) __ptr64 , public: class
Poco::TextIterator & __ptr64 __cdecl Poco::TextIterator::operator=(class Poco::TextIterator const &
__ptr64) __ptr64 , public: class Poco::TextEncoding & __ptr64 __cdecl
Poco::TextEncoding::operator=(class Poco::TextEncoding const & __ptr64) __ptr64 , public: class
Poco::TextBufferIterator & __ptr64 __cdecl Poco::TextBufferIterator::operator=(class
Poco::TextBufferIterator const & __ptr64) __ptr64 , public: class Poco::TemporaryFile & __ptr64
__cdecl Poco::TemporaryFile::operator=(class Poco::TemporaryFile const & __ptr64) __ptr64 ,
public: class Poco::TLSAbstractSlot & __ptr64 __cdecl Poco::TLSAbstractSlot::operator=(class
Poco::TLSAbstractSlot const & __ptr64) __ptr64 , public: class Poco::SystemException & __ptr64
__cdecl Poco::SystemException::operator=(class Poco::SystemException const & __ptr64) __ptr64 ,
public: class Poco::SyntaxException & __ptr64 __cdecl Poco::SyntaxException::operator=(class
Poco::SyntaxException const & __ptr64) __ptr64 , public: class Poco::StreamCopier & __ptr64
__cdecl Poco::StreamCopier::operator=(class Poco::StreamCopier const & __ptr64) __ptr64 ,
??4StreamCopier@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class
Poco::SortedDirectoryIterator & __ptr64 __cdecl Poco::SortedDirectoryIterator::operator=(class
Poco::SortedDirectoryIterator const & __ptr64) __ptr64 , public: class Poco::SignalException &
__ptr64 __cdecl Poco::SignalException::operator=(class Poco::SignalException const & __ptr64)
__ptr64 , public: class Poco::SharedMemory & __ptr64 __cdecl

Poco::SharedMemory::operator=(class Poco::SharedMemory const & __ptr64) __ptr64 , public: class Poco::SharedLibraryImpl & __ptr64 __cdecl Poco::SharedLibraryImpl::operator=(class Poco::SharedLibraryImpl const & __ptr64) __ptr64 , public: class Poco::SemaphoreImpl & __ptr64 __cdecl Poco::SemaphoreImpl::operator=(class Poco::SemaphoreImpl const & __ptr64) __ptr64 , public: class Poco::RuntimeException & __ptr64 __cdecl Poco::RuntimeException::operator=(class Poco::RuntimeException const & __ptr64) __ptr64 , public: class Poco::Runnable & __ptr64 __cdecl Poco::Runnable::operator=(class Poco::Runnable const & __ptr64) __ptr64 , public: class Poco::RegularExpressionException & __ptr64 __cdecl Poco::RegularExpressionException::operator=(class Poco::RegularExpressionException const & __ptr64) __ptr64 , public: class Poco::ReadFileException & __ptr64 __cdecl Poco::ReadFileException::operator=(class Poco::ReadFileException const & __ptr64) __ptr64 , public: class Poco::RangeException & __ptr64 __cdecl Poco::RangeException::operator=(class Poco::RangeException const & __ptr64) __ptr64 , public: class Poco::Random & __ptr64 __cdecl Poco::Random::operator=(class Poco::Random const & __ptr64) __ptr64 , public: class Poco::RWLockImpl & __ptr64 __cdecl Poco::RWLockImpl::operator=(class Poco::RWLockImpl const & __ptr64) __ptr64 , public: class Poco::ProtocolException & __ptr64 __cdecl Poco::ProtocolException::operator=(class Poco::ProtocolException const & __ptr64) __ptr64 , public: class Poco::PropertyNotSupportedException & __ptr64 __cdecl Poco::PropertyNotSupportedException::operator=(class Poco::PropertyNotSupportedException const & __ptr64) __ptr64 , public: class Poco::ProcessImpl & __ptr64 __cdecl Poco::ProcessImpl::operator=(class Poco::ProcessImpl const & __ptr64) __ptr64 , ??4ProcessImpl@Poco@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class Poco::ProcessHandle & __ptr64 __cdecl Poco::ProcessHandle::operator=(class Poco::ProcessHandle const & __ptr64) __ptr64 , public: class Poco::Process & __ptr64 __cdecl Poco::Process::operator=(class Poco::Process const & __ptr64) __ptr64 , ??4Process@Poco@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class Poco::PoolOverflowException & __ptr64 __cdecl Poco::PoolOverflowException::operator=(class Poco::PoolOverflowException const & __ptr64) __ptr64 , public: class Poco::Pipe & __ptr64 __cdecl Poco::Pipe::operator=(class Poco::Pipe const & __ptr64) __ptr64 , public: class Poco::PathSyntaxException & __ptr64 __cdecl Poco::PathSyntaxException::operator=(class Poco::PathSyntaxException const & __ptr64) __ptr64 , public: class Poco::PathNotFoundException & __ptr64 __cdecl Poco::PathNotFoundException::operator=(class Poco::PathNotFoundException const & __ptr64) __ptr64 , public: class Poco::PathImpl & __ptr64 __cdecl Poco::PathImpl::operator=(class Poco::PathImpl const & __ptr64) __ptr64 , ??4PathImpl@Poco@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class Poco::Path & __ptr64 __cdecl Poco::Path::operator=(char const * __ptr64) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::operator=(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Path & __ptr64 __cdecl Poco::Path::operator=(class Poco::Path const & __ptr64) __ptr64 , public: class Poco::OutOfMemoryException & __ptr64 __cdecl Poco::OutOfMemoryException::operator=(class Poco::OutOfMemoryException const & __ptr64) __ptr64 , public: class Poco::OpenFileException & __ptr64 __cdecl Poco::OpenFileException::operator=(class Poco::OpenFileException const & __ptr64) __ptr64 , public: class Poco::NumberParser & __ptr64 __cdecl Poco::NumberParser::operator=(class Poco::NumberParser const & __ptr64) __ptr64 , ??4NumberParser@Poco@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class Poco::NumberFormatter & __ptr64 __cdecl Poco::NumberFormatter::operator=(class Poco::NumberFormatter const & __ptr64) __ptr64 , ??4NumberFormatter@Poco@@QEAAAEAV01@\$\$QEAV01@@@Z , public: class Poco::NullValueException & __ptr64 __cdecl Poco::NullValueException::operator=(class Poco::NullValueException const & __ptr64) __ptr64 , public: class Poco::NullPointerException &

__ptr64 __cdecl Poco::NullPointerException::operator=(class Poco::NullPointerException const & __ptr64) __ptr64 , public: class Poco::NullMutex & __ptr64 __cdecl
Poco::NullMutex::operator=(class Poco::NullMutex const & __ptr64) __ptr64 , public: class Poco::NotImplementedException & __ptr64 __cdecl
Poco::NotImplementedException::operator=(class Poco::NotImplementedException const & __ptr64) __ptr64 , public: class Poco::NotFoundException & __ptr64 __cdecl
Poco::NotFoundException::operator=(class Poco::NotFoundException const & __ptr64) __ptr64 , public: class Poco::NoThreadAvailableException & __ptr64 __cdecl
Poco::NoThreadAvailableException::operator=(class Poco::NoThreadAvailableException const & __ptr64) __ptr64 , public: class Poco::NoPermissionException & __ptr64 __cdecl
Poco::NoPermissionException::operator=(class Poco::NoPermissionException const & __ptr64) __ptr64 , public: class Poco::NestedDiagnosticContext & __ptr64 __cdecl
Poco::NestedDiagnosticContext::operator=(class Poco::NestedDiagnosticContext const & __ptr64) __ptr64 , public: class Poco::NamedMutexImpl & __ptr64 __cdecl
Poco::NamedMutexImpl::operator=(class Poco::NamedMutexImpl const & __ptr64) __ptr64 , public: class Poco::NamedEventImpl & __ptr64 __cdecl Poco::NamedEventImpl::operator=(class Poco::NamedEventImpl const & __ptr64) __ptr64 , public: class Poco::NDCScope & __ptr64 __cdecl
Poco::NDCScope::operator=(class Poco::NDCScope const & __ptr64) __ptr64 , public: class Poco::MutexImpl & __ptr64 __cdecl Poco::MutexImpl::operator=(class Poco::MutexImpl const & __ptr64) __ptr64 , public: class Poco::Message & __ptr64 __cdecl Poco::Message::operator=(class Poco::Message const & __ptr64) __ptr64 , public: class Poco::ManifestBase & __ptr64 __cdecl
Poco::ManifestBase::operator=(class Poco::ManifestBase const & __ptr64) __ptr64 , public: class Poco::LogicException & __ptr64 __cdecl Poco::LogicException::operator=(class Poco::LogicException const & __ptr64) __ptr64 , public: class Poco::LogFileImpl & __ptr64 __cdecl
Poco::LogFileImpl::operator=(class Poco::LogFileImpl const & __ptr64) __ptr64 , public: class Poco::LogFile & __ptr64 __cdecl Poco::LogFile::operator=(class Poco::LogFile const & __ptr64) __ptr64 , public: class Poco::LocalDateTime & __ptr64 __cdecl
Poco::LocalDateTime::operator=(double) __ptr64 , public: class Poco::LocalDateTime & __ptr64 __cdecl Poco::LocalDateTime::operator=(class Poco::Timestamp const & __ptr64) __ptr64 , public: class Poco::LocalDateTime & __ptr64 __cdecl Poco::LocalDateTime::operator=(class Poco::LocalDateTime const & __ptr64) __ptr64 , public: class Poco::LineEnding & __ptr64 __cdecl
Poco::LineEnding::operator=(class Poco::LineEnding const & __ptr64) __ptr64 ,
??4LineEnding@Poco@@QEAAEAV01@\$QEAV01@@Z , public: class Poco::LibraryLoadException & __ptr64 __cdecl Poco::LibraryLoadException::operator=(class Poco::LibraryLoadException const & __ptr64) __ptr64 , public: class Poco::LibraryAlreadyLoadedException & __ptr64 __cdecl
Poco::LibraryAlreadyLoadedException::operator=(class Poco::LibraryAlreadyLoadedException const & __ptr64) __ptr64 , public: class Poco::Latin9Encoding & __ptr64 __cdecl
Poco::Latin9Encoding::operator=(class Poco::Latin9Encoding const & __ptr64) __ptr64 , public: class Poco::Latin2Encoding & __ptr64 __cdecl Poco::Latin2Encoding::operator=(class Poco::Latin2Encoding const & __ptr64) __ptr64 , public: class Poco::Latin1Encoding & __ptr64 __cdecl
Poco::Latin1Encoding::operator=(class Poco::Latin1Encoding const & __ptr64) __ptr64 , public: class Poco::InvalidArgumentException & __ptr64 __cdecl
Poco::InvalidArgumentException::operator=(class Poco::InvalidArgumentException const & __ptr64) __ptr64 , public: class Poco::InvalidAccessException & __ptr64 __cdecl
Poco::InvalidAccessException::operator=(class Poco::InvalidAccessException const & __ptr64) __ptr64 , public: class Poco::IllegalStateException & __ptr64 __cdecl
Poco::IllegalStateException::operator=(class Poco::IllegalStateException const & __ptr64) __ptr64 , public: class Poco::IOException & __ptr64 __cdecl Poco::IOException::operator=(class

Poco::IOException const & __ptr64) __ptr64 , public: class Poco::HashStatistic & __ptr64 __cdecl
Poco::HashStatistic::operator=(class Poco::HashStatistic const & __ptr64) __ptr64 , public: class
Poco::FileReadOnlyException & __ptr64 __cdecl Poco::FileReadOnlyException::operator=(class
Poco::FileReadOnlyException const & __ptr64) __ptr64 , public: class Poco::FileNotFoundException
& __ptr64 __cdecl Poco::FileNotFoundException::operator=(class Poco::FileNotFoundException
const & __ptr64) __ptr64 , public: class Poco::FileImpl & __ptr64 __cdecl
Poco::FileImpl::operator=(class Poco::FileImpl const & __ptr64) __ptr64 , public: class
Poco::FileExistsException & __ptr64 __cdecl Poco::FileExistsException::operator=(class
Poco::FileExistsException const & __ptr64) __ptr64 , public: class Poco::FileException & __ptr64
__cdecl Poco::FileException::operator=(class Poco::FileException const & __ptr64) __ptr64 , public:
class Poco::FileAccessDeniedException & __ptr64 __cdecl
Poco::FileAccessDeniedException::operator=(class Poco::FileAccessDeniedException const &
__ptr64) __ptr64 , public: class Poco::File & __ptr64 __cdecl Poco::File::operator=(char const *
__ptr64) __ptr64 , public: class Poco::File & __ptr64 __cdecl Poco::File::operator=(class Poco::Path
const & __ptr64) __ptr64 , public: class Poco::File & __ptr64 __cdecl Poco::File::operator=(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: class Poco::File & __ptr64 __cdecl Poco::File::operator=(class Poco::File const &
__ptr64) __ptr64 , protected: class Poco::FPEnvironmentImpl & __ptr64 __cdecl
Poco::FPEnvironmentImpl::operator=(class Poco::FPEnvironmentImpl const & __ptr64) __ptr64 ,
public: class Poco::FPEnvironment & __ptr64 __cdecl Poco::FPEnvironment::operator=(class
Poco::FPEnvironment const & __ptr64) __ptr64 , public: class Poco::ExistsException & __ptr64
__cdecl Poco::ExistsException::operator=(class Poco::ExistsException const & __ptr64) __ptr64 ,
public: class Poco::Exception & __ptr64 __cdecl Poco::Exception::operator=(class Poco::Exception
const & __ptr64) __ptr64 , public: class Poco::EventImpl & __ptr64 __cdecl
Poco::EventImpl::operator=(class Poco::EventImpl const & __ptr64) __ptr64 , public: class
Poco::EventArgs & __ptr64 __cdecl Poco::EventArgs::operator=(class Poco::EventArgs const &
__ptr64) __ptr64 , public: class Poco::ErrorHandler & __ptr64 __cdecl
Poco::ErrorHandler::operator=(class Poco::ErrorHandler const & __ptr64) __ptr64 , public: class
Poco::Error & __ptr64 __cdecl Poco::Error::operator=(class Poco::Error const & __ptr64) __ptr64 ,
??4Error@Poco@@@QEAAAEAV01@\$SQEAV01@@@Z , public: class Poco::EnvironmentImpl & __ptr64
__cdecl Poco::EnvironmentImpl::operator=(class Poco::EnvironmentImpl const & __ptr64) __ptr64 ,
??4EnvironmentImpl@Poco@@@QEAAAEAV01@\$SQEAV01@@@Z , public: class Poco::Environment &
__ptr64 __cdecl Poco::Environment::operator=(class Poco::Environment const & __ptr64) __ptr64 ,
??4Environment@Poco@@@QEAAAEAV01@\$SQEAV01@@@Z , public: class
Poco::DirectoryIteratorImpl & __ptr64 __cdecl Poco::DirectoryIteratorImpl::operator=(class
Poco::DirectoryIteratorImpl const & __ptr64) __ptr64 , public: class Poco::DirectoryIterator &
__ptr64 __cdecl Poco::DirectoryIterator::operator=(class Poco::Path const & __ptr64) __ptr64 ,
public: class Poco::DirectoryIterator & __ptr64 __cdecl Poco::DirectoryIterator::operator=(class
Poco::File const & __ptr64) __ptr64 , public: class Poco::DirectoryIterator & __ptr64 __cdecl
Poco::DirectoryIterator::operator=(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::DirectoryIterator & __ptr64
__cdecl Poco::DirectoryIterator::operator=(class Poco::DirectoryIterator const & __ptr64) __ptr64 ,
public: class Poco::Debugger & __ptr64 __cdecl Poco::Debugger::operator=(class Poco::Debugger
const & __ptr64) __ptr64 , ??4Debugger@Poco@@@QEAAAEAV01@\$SQEAV01@@@Z , public: class
Poco::DateTimeParser & __ptr64 __cdecl Poco::DateTimeParser::operator=(class
Poco::DateTimeParser const & __ptr64) __ptr64 ,
??4DateTimeParser@Poco@@@QEAAAEAV01@\$SQEAV01@@@Z , public: class
Poco::DateTimeFormatter & __ptr64 __cdecl Poco::DateTimeFormatter::operator=(class

Poco::DateTimeFormatter const & __ptr64) __ptr64 ,
??4DateTimeFormatter@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class
Poco::DateTimeFormat & __ptr64 __cdecl Poco::DateTimeFormat::operator=(class
Poco::DateTimeFormat const & __ptr64) __ptr64 ,
??4DateTimeFormat@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class Poco::DateTime &
__ptr64 __cdecl Poco::DateTime::operator=(double) __ptr64 , public: class Poco::DateTime &
__ptr64 __cdecl Poco::DateTime::operator=(class Poco::Timestamp const & __ptr64) __ptr64 ,
public: class Poco::DateTime & __ptr64 __cdecl Poco::DateTime::operator=(class Poco::DateTime
const & __ptr64) __ptr64 , public: class Poco::DataFormatException & __ptr64 __cdecl
Poco::DataFormatException::operator=(class Poco::DataFormatException const & __ptr64) __ptr64 ,
public: class Poco::DataException & __ptr64 __cdecl Poco::DataException::operator=(class
Poco::DataException const & __ptr64) __ptr64 , public: class Poco::CreateFileException & __ptr64
__cdecl Poco::CreateFileException::operator=(class Poco::CreateFileException const & __ptr64)
__ptr64 , public: class Poco::Configurable & __ptr64 __cdecl Poco::Configurable::operator=(class
Poco::Configurable const & __ptr64) __ptr64 , public: class Poco::Clock & __ptr64 __cdecl
Poco::Clock::operator=(__int64) __ptr64 , public: class Poco::Clock & __ptr64 __cdecl
Poco::Clock::operator=(class Poco::Clock const & __ptr64) __ptr64 , public: class
Poco::CircularReferenceException & __ptr64 __cdecl
Poco::CircularReferenceException::operator=(class Poco::CircularReferenceException const &
__ptr64) __ptr64 , public: class Poco::Checksum & __ptr64 __cdecl Poco::Checksum::operator=(class
Poco::Checksum const & __ptr64) __ptr64 , public: class Poco::ByteOrder & __ptr64 __cdecl
Poco::ByteOrder::operator=(class Poco::ByteOrder const & __ptr64) __ptr64 ,
??4ByteOrder@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class Poco::BugcheckException &
__ptr64 __cdecl Poco::BugcheckException::operator=(class Poco::BugcheckException const &
__ptr64) __ptr64 , public: class Poco::Bugcheck & __ptr64 __cdecl Poco::Bugcheck::operator=(class
Poco::Bugcheck const & __ptr64) __ptr64 , ??4Bugcheck@Poco@@QEAAAEAV01@\$QEAV01@@Z
, public: class Poco::BadCastException & __ptr64 __cdecl Poco::BadCastException::operator=(class
Poco::BadCastException const & __ptr64) __ptr64 , public: class Poco::AtomicCounter & __ptr64
__cdecl Poco::AtomicCounter::operator=(int) __ptr64 , public: class Poco::AtomicCounter & __ptr64
__cdecl Poco::AtomicCounter::operator=(class Poco::AtomicCounter const & __ptr64) __ptr64 ,
public: class Poco::AssertionViolationException & __ptr64 __cdecl
Poco::AssertionViolationException::operator=(class Poco::AssertionViolationException const &
__ptr64) __ptr64 , public: class Poco::Ascii & __ptr64 __cdecl Poco::Ascii::operator=(class Poco::Ascii
const & __ptr64) __ptr64 , ??4Ascii@Poco@@QEAAAEAV01@\$QEAV01@@Z , public: class
Poco::ApplicationException & __ptr64 __cdecl Poco::ApplicationException::operator=(class
Poco::ApplicationException const & __ptr64) __ptr64 , public: class Poco::AbstractTimerCallback &
__ptr64 __cdecl Poco::AbstractTimerCallback::operator=(class Poco::AbstractTimerCallback const &
__ptr64) __ptr64 , public: class Poco::AbstractObserver & __ptr64 __cdecl
Poco::AbstractObserver::operator=(class Poco::AbstractObserver const & __ptr64) __ptr64 , public:
class Poco::ASCIIEncoding & __ptr64 __cdecl Poco::ASCIIEncoding::operator=(class
Poco::ASCIIEncoding const & __ptr64) __ptr64 , public: virtual __cdecl
Poco::WriteFileException::~WriteFileException(void) __ptr64 , protected: virtual __cdecl
Poco::WindowsConsoleChannel::~WindowsConsoleChannel(void) __ptr64 , protected: virtual
__cdecl Poco::WindowsColorConsoleChannel::~WindowsColorConsoleChannel(void) __ptr64 ,
public: virtual __cdecl Poco::Windows1252Encoding::~Windows1252Encoding(void) __ptr64 , public:
virtual __cdecl Poco::Windows1251Encoding::~Windows1251Encoding(void) __ptr64 , public: virtual
__cdecl Poco::Windows1250Encoding::~Windows1250Encoding(void) __ptr64 , public: virtual
__cdecl Poco::WhitespaceToken::~WhitespaceToken(void) __ptr64 , public: __cdecl

Poco::Void::~~Void(void) __ptr64 , public: __cdecl Poco::Dynamic::VarIterator::~~VarIterator(void) __ptr64 , public: virtual __cdecl Poco::Dynamic::VarHolder::~~VarHolder(void) __ptr64 , public: __cdecl Poco::Dynamic::Var::~~Var(void) __ptr64 , public: virtual __cdecl Poco::UnknownURIException::~~UnknownURIException(void) __ptr64 , public: virtual __cdecl Poco::UnhandledException::~~UnhandledException(void) __ptr64 , public: __cdecl Poco::UUIDGenerator::~~UUIDGenerator(void) __ptr64 , public: __cdecl Poco::UUID::~~UUID(void) __ptr64 , public: virtual __cdecl Poco::UTF8Encoding::~~UTF8Encoding(void) __ptr64 , public: virtual __cdecl Poco::UTF32Encoding::~~UTF32Encoding(void) __ptr64 , public: virtual __cdecl Poco::UTF16Encoding::~~UTF16Encoding(void) __ptr64 , public: __cdecl Poco::URIStreamOpener::~~URIStreamOpener(void) __ptr64 , protected: virtual __cdecl Poco::URIStreamFactory::~~URIStreamFactory(void) __ptr64 , public: __cdecl Poco::URIRedirection::~~URIRedirection(void) __ptr64 , public: __cdecl Poco::URI::~~URI(void) __ptr64 , public: __cdecl Poco::TraverseBase::~~TraverseBase(void) __ptr64 , public: virtual __cdecl Poco::Token::~~Token(void) __ptr64 , public: __cdecl Poco::Timestamp::~~Timestamp(void) __ptr64 , public: __cdecl Poco::Timespan::~~Timespan(void) __ptr64 , public: virtual __cdecl Poco::Timer::~~Timer(void) __ptr64 , public: virtual __cdecl Poco::TimeoutException::~~TimeoutException(void) __ptr64 , public: __cdecl Poco::TimedNotificationQueue::~~TimedNotificationQueue(void) __ptr64 , public: virtual __cdecl Poco::ThreadTarget::~~ThreadTarget(void) __ptr64 , public: __cdecl Poco::ThreadPool::~~ThreadPool(void) __ptr64 , public: __cdecl Poco::ThreadLocalStorage::~~ThreadLocalStorage(void) __ptr64 , public: __cdecl Poco::ThreadImpl::~~ThreadImpl(void) __ptr64 , public: __cdecl Poco::Thread::~~Thread(void) __ptr64 , public: __cdecl Poco::TextIterator::~~TextIterator(void) __ptr64 , public: virtual __cdecl Poco::TextEncoding::~~TextEncoding(void) __ptr64 , public: __cdecl Poco::TextConverter::~~TextConverter(void) __ptr64 , public: __cdecl Poco::TextBufferIterator::~~TextBufferIterator(void) __ptr64 , public: virtual __cdecl Poco::TemporaryFile::~~TemporaryFile(void) __ptr64 , public: virtual __cdecl Poco::TeeStreamBuf::~~TeeStreamBuf(void) __ptr64 , public: virtual __cdecl Poco::TeeOutputStream::~~TeeOutputStream(void) __ptr64 , public: virtual __cdecl Poco::TeeInputStream::~~TeeInputStream(void) __ptr64 , public: virtual __cdecl Poco::TeelOS::~~TeelOS(void) __ptr64 , protected: virtual __cdecl Poco::TaskStartedNotification::~~TaskStartedNotification(void) __ptr64 , protected: virtual __cdecl Poco::TaskProgressNotification::~~TaskProgressNotification(void) __ptr64 , protected: virtual __cdecl Poco::TaskNotification::~~TaskNotification(void) __ptr64 , public: __cdecl Poco::TaskManager::~~TaskManager(void) __ptr64 , protected: virtual __cdecl Poco::TaskFinishedNotification::~~TaskFinishedNotification(void) __ptr64 , protected: virtual __cdecl Poco::TaskFailedNotification::~~TaskFailedNotification(void) __ptr64 , protected: virtual __cdecl Poco::TaskCancelledNotification::~~TaskCancelledNotification(void) __ptr64 , protected: virtual __cdecl Poco::Task::~~Task(void) __ptr64 , public: virtual __cdecl Poco::TLSAbstractSlot::~~TLSAbstractSlot(void) __ptr64 , public: virtual __cdecl Poco::SystemException::~~SystemException(void) __ptr64 , public: virtual __cdecl Poco::SyntaxException::~~SyntaxException(void) __ptr64 , public: virtual __cdecl Poco::SynchronizedObject::~~SynchronizedObject(void) __ptr64 , public: __cdecl Poco::StringTokenizer::~~StringTokenizer(void) __ptr64 , public: virtual __cdecl Poco::StreamTokenizer::~~StreamTokenizer(void) __ptr64 , public: virtual __cdecl Poco::StreamConverterIOS::~~StreamConverterIOS(void) __ptr64 , public: virtual __cdecl Poco::StreamConverterBuf::~~StreamConverterBuf(void) __ptr64 , protected: virtual __cdecl Poco::StreamChannel::~~StreamChannel(void) __ptr64 , public: __cdecl

Poco::Stopwatch::~~Stopwatch(void) __ptr64 , protected: virtual __cdecl
Poco::SplitterChannel::~~SplitterChannel(void) __ptr64 , public: virtual __cdecl
Poco::SortedDirectoryIterator::~~SortedDirectoryIterator(void) __ptr64 , protected: virtual __cdecl
Poco::SimpleFileChannel::~~SimpleFileChannel(void) __ptr64 , public: virtual __cdecl
Poco::SignalException::~~SignalException(void) __ptr64 , public: __cdecl
Poco::SiblingsFirstTraverse::~~SiblingsFirstTraverse(void) __ptr64 , protected: virtual __cdecl
Poco::SharedMemoryImpl::~~SharedMemoryImpl(void) __ptr64 , public: __cdecl
Poco::SharedMemory::~~SharedMemory(void) __ptr64 , protected: __cdecl
Poco::SharedLibraryImpl::~~SharedLibraryImpl(void) __ptr64 , public: virtual __cdecl
Poco::SharedLibrary::~~SharedLibrary(void) __ptr64 , protected: __cdecl
Poco::SemaphoreImpl::~~SemaphoreImpl(void) __ptr64 , public: __cdecl
Poco::Semaphore::~~Semaphore(void) __ptr64 , public: __cdecl
Poco::ScopedWriteRWLock::~~ScopedWriteRWLock(void) __ptr64 , public: __cdecl
Poco::ScopedReadRWLock::~~ScopedReadRWLock(void) __ptr64 , public: __cdecl
Poco::ScopedRWLock::~~ScopedRWLock(void) __ptr64 , public: virtual __cdecl
Poco::SHA1Engine::~~SHA1Engine(void) __ptr64 , public: virtual __cdecl
Poco::RuntimeException::~~RuntimeException(void) __ptr64 , public: virtual __cdecl
Poco::Runnable::~~Runnable(void) __ptr64 , public: virtual __cdecl
Poco::RotateStrategy::~~RotateStrategy(void) __ptr64 , public: virtual __cdecl
Poco::RotateBySizeStrategy::~~RotateBySizeStrategy(void) __ptr64 , public: virtual __cdecl
Poco::RotateByIntervalStrategy::~~RotateByIntervalStrategy(void) __ptr64 , public: virtual __cdecl
Poco::RegularExpressionException::~~RegularExpressionException(void) __ptr64 , public: __cdecl
Poco::RegularExpression::~~RegularExpression(void) __ptr64 , protected: virtual __cdecl
Poco::RefCountedObject::~~RefCountedObject(void) __ptr64 , public: virtual __cdecl
Poco::ReadFileException::~~ReadFileException(void) __ptr64 , public: virtual __cdecl
Poco::RangeException::~~RangeException(void) __ptr64 , public: virtual __cdecl
Poco::RandomInputStream::~~RandomInputStream(void) __ptr64 , public: virtual __cdecl
Poco::RandomIOS::~~RandomIOS(void) __ptr64 , public: virtual __cdecl
Poco::RandomBuf::~~RandomBuf(void) __ptr64 , public: __cdecl Poco::Random::~~Random(void) __ptr64 , protected: __cdecl
Poco::RWLockImpl::~~RWLockImpl(void) __ptr64 , public: __cdecl
Poco::RWLock::~~RWLock(void) __ptr64 , public: virtual __cdecl
Poco::PurgeStrategy::~~PurgeStrategy(void) __ptr64 , public: virtual __cdecl
Poco::PurgeByCountStrategy::~~PurgeByCountStrategy(void) __ptr64 , public: virtual __cdecl
Poco::PurgeByAgeStrategy::~~PurgeByAgeStrategy(void) __ptr64 , public: virtual __cdecl
Poco::ProtocolException::~~ProtocolException(void) __ptr64 , public: virtual __cdecl
Poco::PropertyNotSupportedException::~~PropertyNotSupportedException(void) __ptr64 , public: virtual __cdecl
Poco::ProcessHandleImpl::~~ProcessHandleImpl(void) __ptr64 , public: __cdecl
Poco::ProcessHandle::~~ProcessHandle(void) __ptr64 , public: __cdecl
Poco::PriorityNotificationQueue::~~PriorityNotificationQueue(void) __ptr64 , public: virtual __cdecl
Poco::PoolOverflowException::~~PoolOverflowException(void) __ptr64 , public: virtual __cdecl
Poco::PipeStreamBuf::~~PipeStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::PipeOutputStream::~~PipeOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::PipeInputStream::~~PipeInputStream(void) __ptr64 , public: virtual __cdecl
Poco::PipeImpl::~~PipeImpl(void) __ptr64 , public: virtual __cdecl Poco::PipeIOS::~~PipeIOS(void) __ptr64 , public: __cdecl
Poco::Pipe::~~Pipe(void) __ptr64 , public: virtual __cdecl
Poco::PatternFormatter::~~PatternFormatter(void) __ptr64 , public: virtual __cdecl
Poco::PathSyntaxException::~~PathSyntaxException(void) __ptr64 , public: virtual __cdecl
Poco::PathNotFoundExcpetion::~~PathNotFoundExcpetion(void) __ptr64 , public: __cdecl

Poco::Path::~~Path(void) __ptr64 , public: virtual __cdecl
Poco::OutputStreamConverter::~~OutputStreamConverter(void) __ptr64 , public: virtual __cdecl
Poco::OutputLineEndingConverter::~~OutputLineEndingConverter(void) __ptr64 , public: virtual
__cdecl Poco::OutOfMemoryException::~~OutOfMemoryException(void) __ptr64 , public: virtual
__cdecl Poco::OpenFileException::~~OpenFileException(void) __ptr64 , public: virtual __cdecl
Poco::NullValueException::~~NullValueException(void) __ptr64 , public: virtual __cdecl
Poco::NullStreamBuf::~~NullStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::NullPointerException::~~NullPointerException(void) __ptr64 , public: virtual __cdecl
Poco::NullOutputStream::~~NullOutputStream(void) __ptr64 , public: __cdecl
Poco::NullMutex::~~NullMutex(void) __ptr64 , public: virtual __cdecl
Poco::NullInputStream::~~NullInputStream(void) __ptr64 , public: virtual __cdecl
Poco::NullIOS::~~NullIOS(void) __ptr64 , public: virtual __cdecl Poco::NullChannel::~~NullChannel(void)
__ptr64 , public: __cdecl Poco::NotificationQueue::~~NotificationQueue(void) __ptr64 , public:
__cdecl Poco::NotificationCenter::~~NotificationCenter(void) __ptr64 , protected: virtual __cdecl
Poco::Notification::~~Notification(void) __ptr64 , public: virtual __cdecl
Poco::NotImplementedException::~~NotImplementedException(void) __ptr64 , public: virtual __cdecl
Poco::NotFoundException::~~NotFoundException(void) __ptr64 , public: virtual __cdecl
Poco::NoThreadAvailableException::~~NoThreadAvailableException(void) __ptr64 , public: virtual
__cdecl Poco::NoPermissionException::~~NoPermissionException(void) __ptr64 , public: __cdecl
Poco::NestedDiagnosticContext::~~NestedDiagnosticContext(void) __ptr64 , protected: __cdecl
Poco::NamedMutexImpl::~~NamedMutexImpl(void) __ptr64 , public: __cdecl
Poco::NamedMutex::~~NamedMutex(void) __ptr64 , protected: __cdecl
Poco::NamedEventImpl::~~NamedEventImpl(void) __ptr64 , public: __cdecl
Poco::NamedEvent::~~NamedEvent(void) __ptr64 , public: __cdecl
Poco::NDCScope::~~NDCScope(void) __ptr64 , protected: __cdecl
Poco::MutexImpl::~~MutexImpl(void) __ptr64 , public: __cdecl Poco::Mutex::~~Mutex(void) __ptr64 ,
public: __cdecl Poco::Message::~~Message(void) __ptr64 , public: __cdecl
Poco::MemoryPool::~~MemoryPool(void) __ptr64 , public: virtual __cdecl
Poco::MemoryOutputStream::~~MemoryOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::MemoryInputStream::~~MemoryInputStream(void) __ptr64 , public: virtual __cdecl
Poco::MemoryIOS::~~MemoryIOS(void) __ptr64 , public: virtual __cdecl
Poco::ManifestBase::~~ManifestBase(void) __ptr64 , public: virtual __cdecl
Poco::MD5Engine::~~MD5Engine(void) __ptr64 , public: virtual __cdecl
Poco::MD4Engine::~~MD4Engine(void) __ptr64 , public: virtual __cdecl
Poco::LogicException::~~LogicException(void) __ptr64 , public: __cdecl
Poco::LoggingRegistry::~~LoggingRegistry(void) __ptr64 , public: __cdecl
Poco::LoggingFactory::~~LoggingFactory(void) __ptr64 , protected: virtual __cdecl
Poco::Logger::~~Logger(void) __ptr64 , public: virtual __cdecl
Poco::LogStreamBuf::~~LogStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::LogStream::~~LogStream(void) __ptr64 , public: virtual __cdecl Poco::LogIOS::~~LogIOS(void)
__ptr64 , public: __cdecl Poco::LogFileImpl::~~LogFileImpl(void) __ptr64 , public: __cdecl
Poco::LogFile::~~LogFile(void) __ptr64 , public: __cdecl Poco::LocalDateTime::~~LocalDateTime(void)
__ptr64 , public: virtual __cdecl
Poco::LineEndingConverterStreamBuf::~~LineEndingConverterStreamBuf(void) __ptr64 , public:
virtual __cdecl Poco::LineEndingConverterIOS::~~LineEndingConverterIOS(void) __ptr64 , public:
virtual __cdecl Poco::LibraryLoadException::~~LibraryLoadException(void) __ptr64 , public: virtual
__cdecl Poco::LibraryAlreadyLoadedException::~~LibraryAlreadyLoadedException(void) __ptr64 ,
public: virtual __cdecl Poco::Latin9Encoding::~~Latin9Encoding(void) __ptr64 , public: virtual __cdecl

Poco::Latin2Encoding::~~Latin2Encoding(void) __ptr64 , public: virtual __cdecl
Poco::Latin1Encoding::~~Latin1Encoding(void) __ptr64 , public: virtual __cdecl
Poco::InvalidToken::~~InvalidToken(void) __ptr64 , public: virtual __cdecl
Poco::InvalidArgumentException::~~InvalidArgumentException(void) __ptr64 , public: virtual __cdecl
Poco::InvalidAccessException::~~InvalidAccessException(void) __ptr64 , public: virtual __cdecl
Poco::InputStreamConverter::~~InputStreamConverter(void) __ptr64 , public: virtual __cdecl
Poco::InputLineEndingConverter::~~InputLineEndingConverter(void) __ptr64 , public: virtual __cdecl
Poco::InflatingStreamBuf::~~InflatingStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::InflatingOutputStream::~~InflatingOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::InflatingInputStream::~~InflatingInputStream(void) __ptr64 , public: virtual __cdecl
Poco::InflatingIOS::~~InflatingIOS(void) __ptr64 , public: virtual __cdecl
Poco::IllegalStateException::~~IllegalStateException(void) __ptr64 , public: virtual __cdecl
Poco::IOException::~~IOException(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryEncoderIOS::~~HexBinaryEncoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryEncoderBuf::~~HexBinaryEncoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryEncoder::~~HexBinaryEncoder(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryDecoderIOS::~~HexBinaryDecoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryDecoderBuf::~~HexBinaryDecoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::HexBinaryDecoder::~~HexBinaryDecoder(void) __ptr64 , public: virtual __cdecl
Poco::HashStatistic::~~HashStatistic(void) __ptr64 , public: __cdecl Poco::Glob::~~Glob(void) __ptr64 ,
protected: virtual __cdecl Poco::FormattingChannel::~~FormattingChannel(void) __ptr64 , public:
virtual __cdecl Poco::Formatter::~~Formatter(void) __ptr64 , public: virtual __cdecl
Poco::FileStreamFactory::~~FileStreamFactory(void) __ptr64 , public: virtual __cdecl
Poco::FileStreamBuf::~~FileStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::FileStream::~~FileStream(void) __ptr64 , public: virtual __cdecl
Poco::FileReadOnlyException::~~FileReadOnlyException(void) __ptr64 , public: virtual __cdecl
Poco::FileOutputStream::~~FileOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::FileNotFoundException::~~FileNotFoundException(void) __ptr64 , public: virtual __cdecl
Poco::FileInputStream::~~FileInputStream(void) __ptr64 , protected: virtual __cdecl
Poco::FileImpl::~~FileImpl(void) __ptr64 , public: virtual __cdecl Poco::FileIOS::~~FileIOS(void) __ptr64 ,
public: virtual __cdecl Poco::FileExistsException::~~FileExistsException(void) __ptr64 , public: virtual
__cdecl Poco::FileException::~~FileException(void) __ptr64 , protected: virtual __cdecl
Poco::FileChannel::~~FileChannel(void) __ptr64 , public: virtual __cdecl
Poco::FileAccessDeniedException::~~FileAccessDeniedException(void) __ptr64 , public: virtual __cdecl
Poco::File::~~File(void) __ptr64 , public: __cdecl Poco::FastMutex::~~FastMutex(void) __ptr64 ,
protected: __cdecl Poco::FPEnvironmentImpl::~~FPEnvironmentImpl(void) __ptr64 , public: __cdecl
Poco::FPEnvironment::~~FPEnvironment(void) __ptr64 , public: virtual __cdecl
Poco::FIFOIOS::~~FIFOIOS(void) __ptr64 , public: virtual __cdecl
Poco::FIFOBufferStreamBuf::~~FIFOBufferStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::FIFOBufferStream::~~FIFOBufferStream(void) __ptr64 , public: virtual __cdecl
Poco::ExistsException::~~ExistsException(void) __ptr64 , public: virtual __cdecl
Poco::Exception::~~Exception(void) __ptr64 , protected: virtual __cdecl
Poco::EventLogChannel::~~EventLogChannel(void) __ptr64 , protected: __cdecl
Poco::EventImpl::~~EventImpl(void) __ptr64 , protected: virtual __cdecl
Poco::EventChannel::~~EventChannel(void) __ptr64 , public: virtual __cdecl
Poco::EventArgs::~~EventArgs(void) __ptr64 , public: __cdecl Poco::Event::~~Event(void) __ptr64 ,
public: virtual __cdecl Poco::ErrorHandler::~~ErrorHandler(void) __ptr64 , public: virtual __cdecl
Poco::EOFToken::~~EOFToken(void) __ptr64 , public: virtual __cdecl

Poco::DirectoryWatcher::~~DirectoryWatcher(void) __ptr64 , public: __cdecl
Poco::DirectoryIteratorImpl::~~DirectoryIteratorImpl(void) __ptr64 , public: virtual __cdecl
Poco::DirectoryIterator::~~DirectoryIterator(void) __ptr64 , public: virtual __cdecl
Poco::DigestOutputStream::~~DigestOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::DigestInputStream::~~DigestInputStream(void) __ptr64 , public: virtual __cdecl
Poco::DigestIOS::~~DigestIOS(void) __ptr64 , public: virtual __cdecl
Poco::DigestEngine::~~DigestEngine(void) __ptr64 , public: virtual __cdecl
Poco::DigestBuf::~~DigestBuf(void) __ptr64 , public: virtual __cdecl
Poco::DeflatingStreamBuf::~~DeflatingStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::DeflatingOutputStream::~~DeflatingOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::DeflatingInputStream::~~DeflatingInputStream(void) __ptr64 , public: virtual __cdecl
Poco::DeflatingIOS::~~DeflatingIOS(void) __ptr64 , public: __cdecl Poco::DateTime::~~DateTime(void)
__ptr64 , public: virtual __cdecl Poco::DataFormatException::~~DataFormatException(void) __ptr64 ,
public: virtual __cdecl Poco::DataException::~~DataException(void) __ptr64 , public: virtual __cdecl
Poco::CreateFileException::~~CreateFileException(void) __ptr64 , public: virtual __cdecl
Poco::CountingStreamBuf::~~CountingStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::CountingOutputStream::~~CountingOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::CountingInputStream::~~CountingInputStream(void) __ptr64 , public: virtual __cdecl
Poco::CountingIOS::~~CountingIOS(void) __ptr64 , protected: virtual __cdecl
Poco::ConsoleChannel::~~ConsoleChannel(void) __ptr64 , public: virtual __cdecl
Poco::Configurable::~~Configurable(void) __ptr64 , public: __cdecl Poco::Condition::~~Condition(void)
__ptr64 , protected: virtual __cdecl Poco::ColorConsoleChannel::~~ColorConsoleChannel(void)
__ptr64 , public: __cdecl Poco::Clock::~~Clock(void) __ptr64 , public: virtual __cdecl
Poco::CircularReferenceException::~~CircularReferenceException(void) __ptr64 , public: __cdecl
Poco::ChildrenFirstTraverse::~~ChildrenFirstTraverse(void) __ptr64 , public: __cdecl
Poco::Checksum::~~Checksum(void) __ptr64 , protected: virtual __cdecl
Poco::Channel::~~Channel(void) __ptr64 , public: virtual __cdecl
Poco::BugcheckException::~~BugcheckException(void) __ptr64 , public: __cdecl
Poco::BinaryWriter::~~BinaryWriter(void) __ptr64 , public: __cdecl
Poco::BinaryReader::~~BinaryReader(void) __ptr64 , public: virtual __cdecl
Poco::Base64EncoderIOS::~~Base64EncoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::Base64EncoderBuf::~~Base64EncoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::Base64Encoder::~~Base64Encoder(void) __ptr64 , public: virtual __cdecl
Poco::Base64DecoderIOS::~~Base64DecoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::Base64DecoderBuf::~~Base64DecoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::Base64Decoder::~~Base64Decoder(void) __ptr64 , public: virtual __cdecl
Poco::Base32EncoderIOS::~~Base32EncoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::Base32EncoderBuf::~~Base32EncoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::Base32Encoder::~~Base32Encoder(void) __ptr64 , public: virtual __cdecl
Poco::Base32DecoderIOS::~~Base32DecoderIOS(void) __ptr64 , public: virtual __cdecl
Poco::Base32DecoderBuf::~~Base32DecoderBuf(void) __ptr64 , public: virtual __cdecl
Poco::Base32Decoder::~~Base32Decoder(void) __ptr64 , public: virtual __cdecl
Poco::BadCastException::~~BadCastException(void) __ptr64 , public: __cdecl
Poco::AtomicCounter::~~AtomicCounter(void) __ptr64 , protected: virtual __cdecl
Poco::AsyncChannel::~~AsyncChannel(void) __ptr64 , public: virtual __cdecl
Poco::AssertionViolationException::~~AssertionViolationException(void) __ptr64 , public: virtual
__cdecl Poco::ArchiveStrategy::~~ArchiveStrategy(void) __ptr64 , public: virtual __cdecl
Poco::ArchiveByNumberStrategy::~~ArchiveByNumberStrategy(void) __ptr64 , public: virtual __cdecl

Poco::ApplicationException::~~ApplicationException(void) __ptr64 , public: virtual __cdecl
Poco::ActiveDispatcher::~~ActiveDispatcher(void) __ptr64 , public: virtual __cdecl
Poco::AbstractTimerCallback::~~AbstractTimerCallback(void) __ptr64 , public: virtual __cdecl
Poco::AbstractObserver::~~AbstractObserver(void) __ptr64 , public: virtual __cdecl
Poco::ASCIIEncoding::~~ASCIIEncoding(void) __ptr64 , public: virtual __cdecl
Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char>
>::~~BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >(void) __ptr64 , public: virtual
__cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >::~~BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::BufferAllocator<char> >(void) __ptr64
,#####

#####, public: __cdecl Poco::WriteFileException::WriteFileException(int) __ptr64 , public:
__cdecl Poco::WriteFileException::WriteFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::WriteFileException::WriteFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####

#####, public: __cdecl Poco::WriteFileException::WriteFileException(class
Poco::WriteFileException const & __ptr64) __ptr64 , public: __cdecl
Poco::WindowsConsoleChannel::WindowsConsoleChannel(void) __ptr64 , public: __cdecl
Poco::WindowsColorConsoleChannel::WindowsColorConsoleChannel(void) __ptr64 , public: __cdecl
Poco::Windows1252Encoding::Windows1252Encoding(void) __ptr64 , public: __cdecl
Poco::Windows1252Encoding::Windows1252Encoding(class Poco::Windows1252Encoding const &
__ptr64) __ptr64 , public: __cdecl Poco::Windows1251Encoding::Windows1251Encoding(void)
__ptr64 , public: __cdecl Poco::Windows1251Encoding::Windows1251Encoding(class
Poco::Windows1251Encoding const & __ptr64) __ptr64 , public: __cdecl
Poco::Windows1250Encoding::Windows1250Encoding(void) __ptr64 , public: __cdecl
Poco::Windows1250Encoding::Windows1250Encoding(class Poco::Windows1250Encoding const &
__ptr64) __ptr64 , public: __cdecl Poco::WhitespaceToken::WhitespaceToken(void) __ptr64 , public:
__cdecl Poco::Void::Void(void) __ptr64 , public: __cdecl Poco::Void::Void(class Poco::Void const &
__ptr64) __ptr64 , public: __cdecl Poco::Dynamic::VarIterator::VarIterator(class Poco::Dynamic::Var
* __ptr64,bool) __ptr64 , public: __cdecl Poco::Dynamic::VarIterator::VarIterator(class
Poco::Dynamic::VarIterator const & __ptr64) __ptr64 , public: __cdecl
Poco::Dynamic::VarHolder::VarHolder(class Poco::Dynamic::VarHolder const & __ptr64) __ptr64 ,
protected: __cdecl Poco::Dynamic::VarHolder::VarHolder(void) __ptr64 , public: __cdecl
Poco::Dynamic::Var::Var(void) __ptr64 , public: __cdecl Poco::Dynamic::Var::Var(char const *
__ptr64) __ptr64 , public: __cdecl Poco::Dynamic::Var::Var(class Poco::Dynamic::Var const &
__ptr64) __ptr64 , public: __cdecl
Poco::UnknownURISchemeException::UnknownURISchemeException(int) __ptr64 , public: __cdecl
Poco::UnknownURISchemeException::UnknownURISchemeException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::UnknownURISchemeException::UnknownURISchemeException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class

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Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl
Poco::UnknownURISchemeException::UnknownURISchemeException(class
Poco::UnknownURISchemeException const & __ptr64) __ptr64 , public: __cdecl
Poco::UnhandledException::UnhandledException(int) __ptr64 , public: __cdecl
Poco::UnhandledException::UnhandledException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::UnhandledException::UnhandledException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::UnhandledException::UnhandledException(class
Poco::UnhandledException const & __ptr64) __ptr64 , public: __cdecl
Poco::UUIDGenerator::UUIDGenerator(void) __ptr64 , public: __cdecl Poco::UUID::UUID(void)
__ptr64 , public: __cdecl Poco::UUID::UUID(char const * __ptr64) __ptr64 , public: __cdecl
Poco::UUID::UUID(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
> const & __ptr64) __ptr64 , public: __cdecl Poco::UUID::UUID(class Poco::UUID const & __ptr64)
__ptr64 , protected: __cdecl Poco::UUID::UUID(char const * __ptr64,enum Poco::UUID::Version)
__ptr64 , protected: __cdecl Poco::UUID::UUID(unsigned int,unsigned int,unsigned int,unsigned
short,unsigned char * __ptr64 const) __ptr64 , public: __cdecl
Poco::UTF8Encoding::UTF8Encoding(void) __ptr64 , public: __cdecl
Poco::UTF8Encoding::UTF8Encoding(class Poco::UTF8Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::UTF32Encoding::UTF32Encoding(enum Poco::UTF32Encoding::ByteOrderType)
__ptr64 , public: __cdecl Poco::UTF32Encoding::UTF32Encoding(int) __ptr64 , public: __cdecl
Poco::UTF32Encoding::UTF32Encoding(class Poco::UTF32Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::UTF16Encoding::UTF16Encoding(enum Poco::UTF16Encoding::ByteOrderType)
__ptr64 , public: __cdecl Poco::UTF16Encoding::UTF16Encoding(int) __ptr64 , public: __cdecl
Poco::UTF16Encoding::UTF16Encoding(class Poco::UTF16Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::URISStreamOpener::URISStreamOpener(void) __ptr64 , public: __cdecl
Poco::URISStreamFactory::URISStreamFactory(void) __ptr64 , public: __cdecl
Poco::URIRedirection::URIRedirection(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::URIRedirection::URIRedirection(class Poco::URIRedirection const & __ptr64) __ptr64 , public:
__cdecl Poco::URI::URI(void) __ptr64 , public: __cdecl Poco::URI::URI(char const * __ptr64) __ptr64 ,
public: __cdecl Poco::URI::URI(class Poco::Path const & __ptr64) __ptr64 , public: __cdecl
Poco::URI::URI(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64) __ptr64 , public: __cdecl Poco::URI::URI(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####,#####,#####
```


#####, public: __cdecl Poco::URI::URI(class Poco::URI const &
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64) __ptr64 , public: __cdecl Poco::URI::URI(class Poco::URI const & __ptr64) __ptr64
,#####

#####, public: __cdecl Poco::Token::Token(void) __ptr64 , public: __cdecl
Poco::Timestamp::Timestamp(__int64) __ptr64 , public: __cdecl Poco::Timestamp::Timestamp(void)
__ptr64 , public: __cdecl Poco::Timestamp::Timestamp(class Poco::Timestamp const & __ptr64)
__ptr64 , public: __cdecl Poco::Timespan::Timespan(__int64) __ptr64 , public: __cdecl
Poco::Timespan::Timespan(void) __ptr64 , public: __cdecl Poco::Timespan::Timespan(long,long)
__ptr64 , public: __cdecl Poco::Timespan::Timespan(int,int,int,int,int) __ptr64 , public: __cdecl
Poco::Timespan::Timespan(class Poco::Timespan const & __ptr64) __ptr64 , public: __cdecl
Poco::Timer::Timer(long,long) __ptr64 , public: __cdecl
Poco::TimeoutException::TimeoutException(int) __ptr64 , public: __cdecl
Poco::TimeoutException::TimeoutException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::TimeoutException::TimeoutException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####

#####, public: __cdecl Poco::TimeoutException::TimeoutException(class
Poco::TimeoutException const & __ptr64) __ptr64 , public: __cdecl
Poco::TimedNotificationQueue::TimedNotificationQueue(void) __ptr64 , public: __cdecl
Poco::ThreadTarget::ThreadTarget(void (__cdecl*)(void)) __ptr64 , public: __cdecl
Poco::ThreadTarget::ThreadTarget(class Poco::ThreadTarget const & __ptr64) __ptr64 , public:
__cdecl Poco::ThreadPool::ThreadPool(int,int,int,int) __ptr64 , public: __cdecl
Poco::ThreadPool::ThreadPool(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int,int,int,int) __ptr64 , public: __cdecl
Poco::ThreadLocalStorage::ThreadLocalStorage(void) __ptr64 , public: __cdecl
Poco::ThreadLocalStorage::ThreadLocalStorage(class Poco::ThreadLocalStorage const & __ptr64)
__ptr64 , public: __cdecl Poco::ThreadImpl::ThreadImpl(void) __ptr64 , public: __cdecl
Poco::ThreadImpl::ThreadImpl(class Poco::ThreadImpl const & __ptr64) __ptr64 , public: __cdecl
Poco::Thread::Thread(void) __ptr64 , public: __cdecl Poco::Thread::Thread(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl Poco::TextIterator::TextIterator(void) __ptr64 , public: __cdecl
Poco::TextIterator::TextIterator(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::TextEncoding const & __ptr64) __ptr64 , public:
__cdecl Poco::TextIterator::TextIterator(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::TextIterator::TextIterator(class std::_String_const_iterator<class std::_String_val<struct

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std:: Simple_types<char> > > const & __ptr64) __ptr64
#####
#####
#####
#####, public: __cdecl Poco::TextIterator::TextIterator(class Poco::TextIterator const &
__ptr64) __ptr64 , public: __cdecl Poco::TextEncoding::TextEncoding(void) __ptr64 , public: __cdecl
Poco::TextEncoding::TextEncoding(class Poco::TextEncoding const & __ptr64) __ptr64 , public:
__cdecl Poco::TextConverter::TextConverter(class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64 , public: __cdecl
Poco::TextBufferIterator::TextBufferIterator(void) __ptr64 , public: __cdecl
Poco::TextBufferIterator::TextBufferIterator(char const * __ptr64,unsigned __int64,class
Poco::TextEncoding const & __ptr64) __ptr64 , public: __cdecl
Poco::TextBufferIterator::TextBufferIterator(char const * __ptr64,class Poco::TextEncoding const &
__ptr64) __ptr64 , public: __cdecl Poco::TextBufferIterator::TextBufferIterator(char const * __ptr64,char
const * __ptr64,class Poco::TextEncoding const & __ptr64) __ptr64 , public: __cdecl
Poco::TextBufferIterator::TextBufferIterator(class Poco::TextBufferIterator const & __ptr64) __ptr64
, public: __cdecl Poco::TemporaryFile::TemporaryFile(void) __ptr64 , public: __cdecl
Poco::TemporaryFile::TemporaryFile(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::TemporaryFile::TemporaryFile(class Poco::TemporaryFile const & __ptr64) __ptr64 , public:
__cdecl Poco::TeeStreamBuf::TeeStreamBuf(void) __ptr64 , public: __cdecl
Poco::TeeStreamBuf::TeeStreamBuf(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , public: __cdecl Poco::TeeStreamBuf::TeeStreamBuf(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::TeeOutputStream::TeeOutputStream(void) __ptr64 , public: __cdecl
Poco::TeeOutputStream::TeeOutputStream(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::TeelInputStream::TeelInputStream(class std::basic_istream<char,struct std::char_traits<char> >
& __ptr64) __ptr64 , public: __cdecl Poco::TeelIOS::TeelIOS(void) __ptr64 , public: __cdecl
Poco::TeelIOS::TeelIOS(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64)
__ptr64 , public: __cdecl Poco::TeelIOS::TeelIOS(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::TaskStartedNotification::TaskStartedNotification(class Poco::Task * __ptr64) __ptr64 , public:
__cdecl Poco::TaskProgressNotification::TaskProgressNotification(class Poco::Task * __ptr64,float)
__ptr64 , public: __cdecl Poco::TaskNotification::TaskNotification(class Poco::Task * __ptr64)
__ptr64 , public: __cdecl Poco::TaskManager::TaskManager(void) __ptr64 , public: __cdecl
Poco::TaskManager::TaskManager(class Poco::ThreadPool & __ptr64) __ptr64 , public: __cdecl
Poco::TaskFinishedNotification::TaskFinishedNotification(class Poco::Task * __ptr64) __ptr64 ,
public: __cdecl Poco::TaskFailedNotification::TaskFailedNotification(class Poco::Task * __ptr64,class
Poco::Exception const & __ptr64) __ptr64 , public: __cdecl
Poco::TaskCancelledNotification::TaskCancelledNotification(class Poco::Task * __ptr64) __ptr64 ,
public: __cdecl Poco::Task::Task(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::TLSAbstractSlot::TLSAbstractSlot(void) __ptr64 , public: __cdecl
Poco::TLSAbstractSlot::TLSAbstractSlot(class Poco::TLSAbstractSlot const & __ptr64) __ptr64 , public:
__cdecl Poco::SystemException::SystemException(int) __ptr64 , public: __cdecl
Poco::SystemException::SystemException(class std::basic_string<char,struct
```

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std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::SystemException::SystemException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::SystemException::SystemException(class Poco::SystemException
const & __ptr64) __ptr64 , public: __cdecl Poco::SyntaxException::SyntaxException(int) __ptr64 ,
public: __cdecl Poco::SyntaxException::SyntaxException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::SyntaxException::SyntaxException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::SyntaxException::SyntaxException(class Poco::SyntaxException
const & __ptr64) __ptr64 , public: __cdecl Poco::SynchronizedObject::SynchronizedObject(void)
__ptr64
,#####
#####
#####
#####, public: __cdecl Poco::StreamTokenizer::StreamTokenizer(void) __ptr64 , public:
__cdecl Poco::StreamTokenizer::StreamTokenizer(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::StreamConverterIOS::StreamConverterIOS(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64 , public: __cdecl
Poco::StreamConverterIOS::StreamConverterIOS(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64 , public: __cdecl
Poco::StreamConverterBuf::StreamConverterBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64 , public: __cdecl
Poco::StreamConverterBuf::StreamConverterBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64 , public: __cdecl
Poco::StreamChannel::StreamChannel(class std::basic_ostream<char,struct std::char_traits<char> >
& __ptr64) __ptr64 , public: __cdecl Poco::Stopwatch::Stopwatch(void) __ptr64 , public: __cdecl
Poco::SplitterChannel::SplitterChannel(void) __ptr64 , public: __cdecl
Poco::SortedDirectoryIterator::SortedDirectoryIterator(void) __ptr64 , public: __cdecl
Poco::SortedDirectoryIterator::SortedDirectoryIterator(class Poco::Path const & __ptr64) __ptr64 ,
public: __cdecl Poco::SortedDirectoryIterator::SortedDirectoryIterator(class Poco::File const &
__ptr64) __ptr64 , public: __cdecl Poco::SortedDirectoryIterator::SortedDirectoryIterator(class
Poco::DirectoryIterator const & __ptr64) __ptr64 , public: __cdecl
Poco::SortedDirectoryIterator::SortedDirectoryIterator(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
```

Poco::SortedDirectoryIterator::SortedDirectoryIterator(class Poco::SortedDirectoryIterator const & __ptr64) __ptr64 , public: __cdecl Poco::SimpleFileChannel::SimpleFileChannel(void) __ptr64 , public: __cdecl Poco::SimpleFileChannel::SimpleFileChannel(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl Poco::SignalException::SignalException(int) __ptr64 , public: __cdecl Poco::SignalException::SignalException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::SignalException::SignalException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####, public: __cdecl Poco::SignalException::SignalException(class Poco::SignalException const & __ptr64) __ptr64

#####, public: __cdecl Poco::SharedMemoryImpl::SharedMemoryImpl(class Poco::File const & __ptr64,enum Poco::SharedMemory::AccessMode,void const * __ptr64) __ptr64 , public: __cdecl Poco::SharedMemoryImpl::SharedMemoryImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64,enum Poco::SharedMemory::AccessMode,void const * __ptr64,bool) __ptr64 , public: __cdecl Poco::SharedMemory::SharedMemory(void) __ptr64 , public: __cdecl Poco::SharedMemory::SharedMemory(class Poco::File const & __ptr64,enum Poco::SharedMemory::AccessMode,void const * __ptr64) __ptr64 , public: __cdecl Poco::SharedMemory::SharedMemory(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned __int64,enum Poco::SharedMemory::AccessMode,void const * __ptr64,bool) __ptr64 , public: __cdecl Poco::SharedMemory::SharedMemory(class Poco::SharedMemory const & __ptr64) __ptr64 , public: __cdecl Poco::SharedLibraryImpl::SharedLibraryImpl(class Poco::SharedLibraryImpl const & __ptr64) __ptr64 , protected: __cdecl Poco::SharedLibraryImpl::SharedLibraryImpl(void) __ptr64 , public: __cdecl Poco::SharedLibrary::SharedLibrary(void) __ptr64 , public: __cdecl Poco::SharedLibrary::SharedLibrary(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::SharedLibrary::SharedLibrary(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , protected: __cdecl Poco::SemaphoreImpl::SemaphoreImpl(int,int) __ptr64 , public: __cdecl Poco::Semaphore::Semaphore(int,int) __ptr64 , public: __cdecl Poco::Semaphore::Semaphore(int) __ptr64 , public: __cdecl Poco::ScopedWriteRWLock::ScopedWriteRWLock(class Poco::RWLock & __ptr64) __ptr64 , public: __cdecl Poco::ScopedReadRWLock::ScopedReadRWLock(class Poco::RWLock & __ptr64) __ptr64 , public: __cdecl Poco::ScopedRWLock::ScopedRWLock(class Poco::RWLock & __ptr64,bool) __ptr64 , public: __cdecl Poco::SHA1Engine::SHA1Engine(void) __ptr64 , public: __cdecl Poco::RuntimeException::RuntimeException(int) __ptr64 , public: __cdecl Poco::RuntimeException::RuntimeException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::RuntimeException::RuntimeException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &


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__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::RuntimeException::RuntimeException(class
Poco::RuntimeException const & __ptr64) __ptr64 , public: __cdecl Poco::Runnable::Runnable(void)
__ptr64 , public: __cdecl Poco::Runnable::Runnable(class Poco::Runnable const & __ptr64) __ptr64 ,
public: __cdecl Poco::RotateStrategy::RotateStrategy(void) __ptr64 , public: __cdecl
Poco::RotateBySizeStrategy::RotateBySizeStrategy(unsigned __int64) __ptr64 , public: __cdecl
Poco::RotateByIntervalStrategy::RotateByIntervalStrategy(class Poco::Timespan const & __ptr64)
__ptr64 , public: __cdecl Poco::RegularExpressionException::RegularExpressionException(int)
__ptr64 , public: __cdecl Poco::RegularExpressionException::RegularExpressionException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::RegularExpressionException::RegularExpressionException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::RegularExpressionException::RegularExpressionException(class
Poco::RegularExpressionException const & __ptr64) __ptr64 , public: __cdecl
Poco::RegularExpression::RegularExpression(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int,bool) __ptr64 , public: __cdecl
Poco::RefCountedObject::RefCountedObject(void) __ptr64 , public: __cdecl
Poco::ReadFileException::ReadFileException(int) __ptr64 , public: __cdecl
Poco::ReadFileException::ReadFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::ReadFileException::ReadFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::ReadFileException::ReadFileException(class
Poco::ReadFileException const & __ptr64) __ptr64 , public: __cdecl
Poco::RangeException::RangeException(int) __ptr64 , public: __cdecl
Poco::RangeException::RangeException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::RangeException::RangeException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::RangeException::RangeException(class Poco::RangeException
const & __ptr64) __ptr64 , public: __cdecl Poco::RandomInputStream::RandomInputStream(void)
__ptr64 , public: __cdecl Poco::RandomIOS::RandomIOS(void) __ptr64 , public: __cdecl
Poco::RandomBuf::RandomBuf(void) __ptr64 , public: __cdecl Poco::Random::Random(int) __ptr64 ,
```

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protected: __cdecl Poco::RWLockImpl::RWLockImpl(void) __ptr64 , public: __cdecl
Poco::RWLock::RWLock(void) __ptr64 , public: __cdecl Poco::PurgeStrategy::PurgeStrategy(void)
__ptr64 , public: __cdecl Poco::PurgeByCountStrategy::PurgeByCountStrategy(int) __ptr64 , public:
__cdecl Poco::PurgeByAgeStrategy::PurgeByAgeStrategy(class Poco::Timespan const & __ptr64)
__ptr64 , public: __cdecl Poco::ProtocolException::ProtocolException(int) __ptr64 , public: __cdecl
Poco::ProtocolException::ProtocolException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::ProtocolException::ProtocolException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::ProtocolException::ProtocolException(class
Poco::ProtocolException const & __ptr64) __ptr64 , public: __cdecl
Poco::PropertyNotSupportedException::PropertyNotSupportedException(int) __ptr64 , public:
__cdecl Poco::PropertyNotSupportedException::PropertyNotSupportedException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl
Poco::PropertyNotSupportedException::PropertyNotSupportedException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl
Poco::PropertyNotSupportedException::PropertyNotSupportedException(class
Poco::PropertyNotSupportedException const & __ptr64) __ptr64 , public: __cdecl
Poco::ProcessHandleImpl::ProcessHandleImpl(void * __ptr64,unsigned int) __ptr64 , public: __cdecl
Poco::ProcessHandle::ProcessHandle(class Poco::ProcessHandle const & __ptr64) __ptr64 ,
protected: __cdecl Poco::ProcessHandle::ProcessHandle(class Poco::ProcessHandleImpl * __ptr64)
__ptr64 , public: __cdecl Poco::PriorityNotificationQueue::PriorityNotificationQueue(void) __ptr64 ,
public: __cdecl Poco::PoolOverflowException::PoolOverflowException(int) __ptr64 , public: __cdecl
Poco::PoolOverflowException::PoolOverflowException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::PoolOverflowException::PoolOverflowException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::PoolOverflowException::PoolOverflowException(class
Poco::PoolOverflowException const & __ptr64) __ptr64 , public: __cdecl
Poco::PipeStreamBuf::PipeStreamBuf(class Poco::Pipe const & __ptr64,int) __ptr64 , public: __cdecl
Poco::PipeOutputStream::PipeOutputStream(class Poco::Pipe const & __ptr64) __ptr64 , public:
__cdecl Poco::PipeInputStream::PipeInputStream(class Poco::Pipe const & __ptr64) __ptr64 , public:
__cdecl Poco::PipeImpl::PipeImpl(void) __ptr64 , public: __cdecl Poco::PipeIOS::PipeIOS(class
Poco::Pipe const & __ptr64,int) __ptr64 , public: __cdecl Poco::Pipe::Pipe(void) __ptr64 , public:
```

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__cdecl Poco::Pipe::Pipe(class Poco::Pipe const & __ptr64) __ptr64 , public: __cdecl
Poco::PatternFormatter::PatternFormatter(void) __ptr64 , public: __cdecl
Poco::PatternFormatter::PatternFormatter(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::PathSyntaxException::PathSyntaxException(int) __ptr64 , public: __cdecl
Poco::PathSyntaxException::PathSyntaxException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::PathSyntaxException::PathSyntaxException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::PathSyntaxException::PathSyntaxException(class
Poco::PathSyntaxException const & __ptr64) __ptr64 , public: __cdecl
Poco::PathNotFoundException::PathNotFoundException(int) __ptr64 , public: __cdecl
Poco::PathNotFoundException::PathNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::PathNotFoundException::PathNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::PathNotFoundException::PathNotFoundException(class
Poco::PathNotFoundException const & __ptr64) __ptr64 , public: __cdecl Poco::Path::Path(bool)
__ptr64 , public: __cdecl Poco::Path::Path(void) __ptr64 , public: __cdecl Poco::Path::Path(char const
* __ptr64,enum Poco::Path::Style) __ptr64 , public: __cdecl Poco::Path::Path(char const * __ptr64)
__ptr64 , public: __cdecl Poco::Path::Path(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum Poco::Path::Style) __ptr64 ,
public: __cdecl Poco::Path::Path(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl Poco::Path::Path(class Poco::Path
const & __ptr64,char const * __ptr64) __ptr64 , public: __cdecl Poco::Path::Path(class Poco::Path
const & __ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64) __ptr64 , public: __cdecl Poco::Path::Path(class Poco::Path const & __ptr64)
__ptr64 , public: __cdecl Poco::Path::Path(class Poco::Path const & __ptr64,class Poco::Path const &
__ptr64) __ptr64 , public: __cdecl Poco::OutputStreamConverter::OutputStreamConverter(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,class Poco::TextEncoding const &
__ptr64,class Poco::TextEncoding const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::OutputLineEndingConverter::OutputLineEndingConverter(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::OutOfMemoryException::OutOfMemoryException(int) __ptr64 , public: __cdecl
Poco::OutOfMemoryException::OutOfMemoryException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::OutOfMemoryException::OutOfMemoryException(class std::basic_string<char,struct
```

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std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::OutOfMemoryException::OutOfMemoryException(class
Poco::OutOfMemoryException const & __ptr64) __ptr64 , public: __cdecl
Poco::OpenFileException::OpenFileException(int) __ptr64 , public: __cdecl
Poco::OpenFileException::OpenFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::OpenFileException::OpenFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::OpenFileException::OpenFileException(class
Poco::OpenFileException const & __ptr64) __ptr64 , public: __cdecl
Poco::NullValueException::NullValueException(int) __ptr64 , public: __cdecl
Poco::NullValueException::NullValueException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NullValueException::NullValueException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NullValueException::NullValueException(class
Poco::NullValueException const & __ptr64) __ptr64 , public: __cdecl
Poco::NullStreamBuf::NullStreamBuf(void) __ptr64 , public: __cdecl
Poco::NullPointerException::NullPointerException(int) __ptr64 , public: __cdecl
Poco::NullPointerException::NullPointerException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NullPointerException::NullPointerException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NullPointerException::NullPointerException(class
Poco::NullPointerException const & __ptr64) __ptr64 , public: __cdecl
Poco::NullOutputStream::NullOutputStream(void) __ptr64 , public: __cdecl
Poco::NullMutex::NullMutex(void) __ptr64 , public: __cdecl
Poco::NullInputStream::NullInputStream(void) __ptr64 , public: __cdecl Poco::NullIOS::NullIOS(void)
__ptr64 , public: __cdecl Poco::NullChannel::NullChannel(void) __ptr64 , public: __cdecl
Poco::NotificationQueue::NotificationQueue(void) __ptr64 , public: __cdecl
Poco::NotificationCenter::NotificationCenter(void) __ptr64 , public: __cdecl
Poco::Notification::Notification(void) __ptr64 , public: __cdecl
```

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Poco::NotImplementedException::NotImplementedException(int) __ptr64 , public: __cdecl
Poco::NotImplementedException::NotImplementedException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NotImplementedException::NotImplementedException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NotImplementedException::NotImplementedException(class
Poco::NotImplementedException const & __ptr64) __ptr64 , public: __cdecl
Poco::NotFoundExcepion::NotFoundExcepion(int) __ptr64 , public: __cdecl
Poco::NotFoundExcepion::NotFoundExcepion(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NotFoundExcepion::NotFoundExcepion(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NotFoundExcepion::NotFoundExcepion(class
Poco::NotFoundExcepion const & __ptr64) __ptr64 , public: __cdecl
Poco::NoThreadAvailableException::NoThreadAvailableException(int) __ptr64 , public: __cdecl
Poco::NoThreadAvailableException::NoThreadAvailableException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NoThreadAvailableException::NoThreadAvailableException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NoThreadAvailableException::NoThreadAvailableException(class
Poco::NoThreadAvailableException const & __ptr64) __ptr64 , public: __cdecl
Poco::NoPermissionException::NoPermissionException(int) __ptr64 , public: __cdecl
Poco::NoPermissionException::NoPermissionException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::NoPermissionException::NoPermissionException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::NoPermissionException::NoPermissionException(class
Poco::NoPermissionException const & __ptr64) __ptr64 , public: __cdecl
Poco::NestedDiagnosticContext::NestedDiagnosticContext(void) __ptr64 , public: __cdecl
Poco::NestedDiagnosticContext::NestedDiagnosticContext(class Poco::NestedDiagnosticContext
const & __ptr64) __ptr64 , public: __cdecl Poco::NamedMutexImpl::NamedMutexImpl(class
Poco::NamedMutexImpl const & __ptr64) __ptr64 , protected: __cdecl
```

Poco::NamedMutexImpl::NamedMutexImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::NamedMutex::NamedMutex(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::NamedEventImpl::NamedEventImpl(class Poco::NamedEventImpl const & __ptr64) __ptr64 ,
protected: __cdecl Poco::NamedEventImpl::NamedEventImpl(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::NamedEvent::NamedEvent(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl Poco::NDCScope::NDCScope(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,int,char const * __ptr64) __ptr64 , public: __cdecl Poco::NDCScope::NDCScope(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: __cdecl Poco::MutexImpl::MutexImpl(void) __ptr64 , public: __cdecl
Poco::Mutex::Mutex(void) __ptr64 , public: __cdecl Poco::Message::Message(void) __ptr64
,#####

#####,#####

#####, public: __cdecl Poco::Message::Message(class Poco::Message const &
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64) __ptr64 , public: __cdecl Poco::Message::Message(class Poco::Message const & __ptr64)
__ptr64 , public: __cdecl Poco::MemoryPool::MemoryPool(unsigned __int64,int,int) __ptr64 , public:
__cdecl Poco::MemoryOutputStream::MemoryOutputStream(char * __ptr64,__int64) __ptr64 ,
public: __cdecl Poco::MemoryInputStream::MemoryInputStream(char const * __ptr64,__int64)
__ptr64 , public: __cdecl Poco::MemoryIOS::MemoryIOS(char * __ptr64,__int64) __ptr64 , public:
__cdecl Poco::ManifestBase::ManifestBase(void) __ptr64 , public: __cdecl
Poco::ManifestBase::ManifestBase(class Poco::ManifestBase const & __ptr64) __ptr64 , public:
__cdecl Poco::MD5Engine::MD5Engine(void) __ptr64 , public: __cdecl
Poco::MD4Engine::MD4Engine(void) __ptr64 , public: __cdecl
Poco::LogicException::LogicException(int) __ptr64 , public: __cdecl
Poco::LogicException::LogicException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::LogicException::LogicException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64
,#####

#####, public: __cdecl Poco::LogicException::LogicException(class Poco::LogicException const
& __ptr64) __ptr64 , public: __cdecl Poco::LoggingRegistry::LoggingRegistry(void) __ptr64 , public:
__cdecl Poco::LoggingFactory::LoggingFactory(void) __ptr64 , protected: __cdecl
Poco::Logger::Logger(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Channel * __ptr64,int) __ptr64 , public: __cdecl
Poco::LogStreamBuf::LogStreamBuf(class Poco::Logger & __ptr64,enum Poco::Message::Priority)
__ptr64 , public: __cdecl Poco::LogStream::LogStream(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum Poco::Message::Priority)
__ptr64 , public: __cdecl Poco::LogStream::LogStream(class Poco::Logger & __ptr64,enum

Poco::Message::Priority) __ptr64 , public: __cdecl Poco::LogIOS::LogIOS(class Poco::Logger & __ptr64,enum Poco::Message::Priority) __ptr64 , public: __cdecl Poco::LogFileImpl::LogFileImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl Poco::LogFileImpl::LogFileImpl(class Poco::LogFileImpl const & __ptr64) __ptr64 , public: __cdecl Poco::LogFile::LogFile(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl Poco::LogFile::LogFile(class Poco::LogFile const & __ptr64) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(void) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(double) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(int,double) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(int,int,int,int,int,int,int,int,int) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(int,int,int,int,int,int,int,int,int) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(int,class Poco::DateTime const & __ptr64,bool) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(int,class Poco::DateTime const & __ptr64) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(class Poco::DateTime const & __ptr64) __ptr64 , public: __cdecl Poco::LocalDateTime::LocalDateTime(class Poco::LocalDateTime const & __ptr64) __ptr64 , protected: __cdecl Poco::LocalDateTime::LocalDateTime(__int64,__int64,int) __ptr64 , public: __cdecl Poco::LineEndingConverterStreamBuf::LineEndingConverterStreamBuf(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::LineEndingConverterStreamBuf::LineEndingConverterStreamBuf(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::LineEndingConverterIOS::LineEndingConverterIOS(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::LineEndingConverterIOS::LineEndingConverterIOS(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::LibraryLoadException::LibraryLoadException(int) __ptr64 , public: __cdecl Poco::LibraryLoadException::LibraryLoadException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::LibraryLoadException::LibraryLoadException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64 ,##### ,##### ,##### ,#####, public: __cdecl Poco::LibraryLoadException::LibraryLoadException(class Poco::LibraryLoadException const & __ptr64) __ptr64 , public: __cdecl Poco::LibraryAlreadyLoadedException::LibraryAlreadyLoadedException(int) __ptr64 , public: __cdecl Poco::LibraryAlreadyLoadedException::LibraryAlreadyLoadedException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::LibraryAlreadyLoadedException::LibraryAlreadyLoadedException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64 ,##### ,##### ,##### ,#####, public: __cdecl

```
Poco::LibraryAlreadyLoadedException::LibraryAlreadyLoadedException(class
Poco::LibraryAlreadyLoadedException const & __ptr64) __ptr64 , public: __cdecl
Poco::Latin9Encoding::Latin9Encoding(void) __ptr64 , public: __cdecl
Poco::Latin9Encoding::Latin9Encoding(class Poco::Latin9Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::Latin2Encoding::Latin2Encoding(void) __ptr64 , public: __cdecl
Poco::Latin2Encoding::Latin2Encoding(class Poco::Latin2Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::Latin1Encoding::Latin1Encoding(void) __ptr64 , public: __cdecl
Poco::Latin1Encoding::Latin1Encoding(class Poco::Latin1Encoding const & __ptr64) __ptr64 , public:
__cdecl Poco::InvalidToken::InvalidToken(void) __ptr64 , public: __cdecl
Poco::InvalidArgumentException::InvalidArgumentException(int) __ptr64 , public: __cdecl
Poco::InvalidArgumentException::InvalidArgumentException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::InvalidArgumentException::InvalidArgumentException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::InvalidArgumentException::InvalidArgumentException(class
Poco::InvalidArgumentException const & __ptr64) __ptr64 , public: __cdecl
Poco::InvalidAccessException::InvalidAccessException(int) __ptr64 , public: __cdecl
Poco::InvalidAccessException::InvalidAccessException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::InvalidAccessException::InvalidAccessException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::InvalidAccessException::InvalidAccessException(class
Poco::InvalidAccessException const & __ptr64) __ptr64 , public: __cdecl
Poco::InputStreamConverter::InputStreamConverter(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding const & __ptr64,class
Poco::TextEncoding const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::InputLineEndingConverter::InputLineEndingConverter(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::InflatingStreamBuf::InflatingStreamBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::InflatingStreamBuf::StreamType) __ptr64 , public:
__cdecl Poco::InflatingStreamBuf::InflatingStreamBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,int) __ptr64 , public: __cdecl
Poco::InflatingStreamBuf::InflatingStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::InflatingStreamBuf::StreamType) __ptr64 , public:
__cdecl Poco::InflatingStreamBuf::InflatingStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,int) __ptr64 , public: __cdecl
Poco::InflatingOutputStream::InflatingOutputStream(class std::basic_ostream<char,struct
```



```
std::char_traits<char> > & __ptr64,enum Poco::InflatingStreamBuf::StreamType) __ptr64 , public:
__cdecl Poco::InflatingOutputStream::InflatingOutputStream(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,int) __ptr64 , public: __cdecl
Poco::InflatingInputStream::InflatingInputStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::InflatingStreamBuf::StreamType) __ptr64 , public:
__cdecl Poco::InflatingInputStream::InflatingInputStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,int) __ptr64 , public: __cdecl Poco::InflatingIOS::InflatingIOS(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,enum
Poco::InflatingStreamBuf::StreamType) __ptr64 , public: __cdecl
Poco::InflatingIOS::InflatingIOS(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,int) __ptr64 , public: __cdecl Poco::InflatingIOS::InflatingIOS(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,enum
Poco::InflatingStreamBuf::StreamType) __ptr64 , public: __cdecl
Poco::InflatingIOS::InflatingIOS(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64,int) __ptr64 , public: __cdecl Poco::IllegalStateException::IllegalStateException(int) __ptr64 ,
public: __cdecl Poco::IllegalStateException::IllegalStateException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::IllegalStateException::IllegalStateException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::IllegalStateException::IllegalStateException(class
Poco::IllegalStateException const & __ptr64) __ptr64 , public: __cdecl
Poco::IOException::IOException(int) __ptr64 , public: __cdecl Poco::IOException::IOException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::IOException::IOException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::IOException::IOException(class Poco::IOException const &
__ptr64) __ptr64 , public: __cdecl Poco::HexBinaryEncoderIOS::HexBinaryEncoderIOS(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HexBinaryEncoderBuf::HexBinaryEncoderBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HexBinaryEncoder::HexBinaryEncoder(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HexBinaryDecoderIOS::HexBinaryDecoderIOS(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HexBinaryDecoderBuf::HexBinaryDecoderBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HexBinaryDecoder::HexBinaryDecoder(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::HashStatistic::HashStatistic(unsigned int,unsigned int,unsigned int,unsigned int,class
std::vector<unsigned int,class std::allocator<unsigned int> >) __ptr64 , public: __cdecl
```

Poco::HashStatistic::HashStatistic(class Poco::HashStatistic const & __ptr64) __ptr64 , public: __cdecl
Poco::Glob::Glob(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
> const & __ptr64,int) __ptr64 , public: __cdecl Poco::FormattingChannel::FormattingChannel(void)
__ptr64 , public: __cdecl Poco::FormattingChannel::FormattingChannel(class Poco::Formatter *
__ptr64,class Poco::Channel * __ptr64) __ptr64 , public: __cdecl
Poco::FormattingChannel::FormattingChannel(class Poco::Formatter * __ptr64) __ptr64 , public:
__cdecl Poco::Formatter::Formatter(void) __ptr64 , public: __cdecl
Poco::FileStreamFactory::FileStreamFactory(void) __ptr64 , public: __cdecl
Poco::FileStreamBuf::FileStreamBuf(void) __ptr64 , public: __cdecl
Poco::FileStream::FileStream(void) __ptr64 , public: __cdecl Poco::FileStream::FileStream(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::FileReadOnlyException::FileReadOnlyException(int) __ptr64 , public:
__cdecl Poco::FileReadOnlyException::FileReadOnlyException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileReadOnlyException::FileReadOnlyException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64

#####, public: __cdecl Poco::FileReadOnlyException::FileReadOnlyException(class
Poco::FileReadOnlyException const & __ptr64) __ptr64 , public: __cdecl
Poco::FileOutputStream::FileOutputStream(void) __ptr64 , public: __cdecl
Poco::FileOutputStream::FileOutputStream(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileNotFoundException::FileNotFoundException(int) __ptr64 , public: __cdecl
Poco::FileNotFoundException::FileNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileNotFoundException::FileNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64

#####, public: __cdecl Poco::FileNotFoundException::FileNotFoundException(class
Poco::FileNotFoundException const & __ptr64) __ptr64 , public: __cdecl
Poco::FileInputStream::FileInputStream(void) __ptr64 , public: __cdecl
Poco::FileInputStream::FileInputStream(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileImpl::FileImpl(class Poco::FileImpl const & __ptr64) __ptr64 , protected: __cdecl
Poco::FileImpl::FileImpl(void) __ptr64 , protected: __cdecl Poco::FileImpl::FileImpl(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl Poco::FileIOS::FileIOS(int) __ptr64 , public: __cdecl
Poco::FileExistsException::FileExistsException(int) __ptr64 , public: __cdecl
Poco::FileExistsException::FileExistsException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileExistsException::FileExistsException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &

```
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::FileExistsException::FileExistsException(class
Poco::FileExistsException const & __ptr64) __ptr64 , public: __cdecl
Poco::FileException::FileException(int) __ptr64 , public: __cdecl
Poco::FileException::FileException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileException::FileException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::FileException::FileException(class Poco::FileException const &
__ptr64) __ptr64 , public: __cdecl Poco::FileChannel::FileChannel(void) __ptr64 , public: __cdecl
Poco::FileChannel::FileChannel(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::FileAccessDeniedException::FileAccessDeniedException(int) __ptr64 , public: __cdecl
Poco::FileAccessDeniedException::FileAccessDeniedException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::FileAccessDeniedException::FileAccessDeniedException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::FileAccessDeniedException::FileAccessDeniedException(class
Poco::FileAccessDeniedException const & __ptr64) __ptr64 , public: __cdecl Poco::File::File(void)
__ptr64 , public: __cdecl Poco::File::File(char const * __ptr64) __ptr64 , public: __cdecl
Poco::File::File(class Poco::Path const & __ptr64) __ptr64 , public: __cdecl Poco::File::File(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl Poco::File::File(class Poco::File const & __ptr64) __ptr64 , public: __cdecl
Poco::FastMutex::FastMutex(void) __ptr64 , protected: __cdecl
Poco::FPEnvironmentImpl::FPEnvironmentImpl(void) __ptr64 , protected: __cdecl
Poco::FPEnvironmentImpl::FPEnvironmentImpl(class Poco::FPEnvironmentImpl const & __ptr64)
__ptr64 , public: __cdecl Poco::FPEnvironment::FPEnvironment(void) __ptr64 , public: __cdecl
Poco::FPEnvironment::FPEnvironment(enum Poco::FPEnvironment::RoundingMode) __ptr64 ,
public: __cdecl Poco::FPEnvironment::FPEnvironment(class Poco::FPEnvironment const & __ptr64)
__ptr64 , public: __cdecl Poco::FIFOIOS::FIFOIOS(unsigned __int64) __ptr64 , public: __cdecl
Poco::FIFOIOS::FIFOIOS(char const * __ptr64,unsigned __int64) __ptr64 , public: __cdecl
Poco::FIFOIOS::FIFOIOS(char * __ptr64,unsigned __int64) __ptr64 , public: __cdecl
Poco::FIFOIOS::FIFOIOS(class Poco::BasicFIFOBuffer<char> & __ptr64) __ptr64 , public: __cdecl
Poco::FIFOBufferStreamBuf::FIFOBufferStreamBuf(unsigned __int64) __ptr64 , public: __cdecl
Poco::FIFOBufferStreamBuf::FIFOBufferStreamBuf(void) __ptr64 , public: __cdecl
Poco::FIFOBufferStreamBuf::FIFOBufferStreamBuf(char const * __ptr64,unsigned __int64) __ptr64 ,
public: __cdecl Poco::FIFOBufferStreamBuf::FIFOBufferStreamBuf(char * __ptr64,unsigned __int64)
__ptr64 , public: __cdecl Poco::FIFOBufferStreamBuf::FIFOBufferStreamBuf(class
```

Poco::BasicFIFOBuffer<char> & __ptr64) __ptr64 , public: __cdecl
Poco::FIFOBufferStream::FIFOBufferStream(unsigned __int64) __ptr64 , public: __cdecl
Poco::FIFOBufferStream::FIFOBufferStream(char const * __ptr64,unsigned __int64) __ptr64 , public:
__cdecl Poco::FIFOBufferStream::FIFOBufferStream(char * __ptr64,unsigned __int64) __ptr64 ,
public: __cdecl Poco::FIFOBufferStream::FIFOBufferStream(class Poco::BasicFIFOBuffer<char> &
__ptr64) __ptr64 , public: __cdecl Poco::ExistsException::ExistsException(int) __ptr64 , public:
__cdecl Poco::ExistsException::ExistsException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::ExistsException::ExistsException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64
,#####

#####, public: __cdecl Poco::ExistsException::ExistsException(class Poco::ExistsException const
& __ptr64) __ptr64 , public: __cdecl Poco::Exception::Exception(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Exception::Exception(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64
,#####

#####, public: __cdecl Poco::Exception::Exception(class Poco::Exception const & __ptr64)
__ptr64 , protected: __cdecl Poco::Exception::Exception(int) __ptr64 , public: __cdecl
Poco::EventLogChannel::EventLogChannel(void) __ptr64 , public: __cdecl
Poco::EventLogChannel::EventLogChannel(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####

#####, protected: __cdecl Poco::EventImpl::EventImpl(bool) __ptr64 , public: __cdecl
Poco::EventChannel::EventChannel(void) __ptr64 , public: __cdecl Poco::EventArgs::EventArgs(void)
__ptr64 , public: __cdecl Poco::EventArgs::EventArgs(class Poco::EventArgs const & __ptr64) __ptr64
, public: __cdecl Poco::Event::Event(bool) __ptr64 , public: __cdecl
Poco::ErrorHandler::ErrorHandler(void) __ptr64 , public: __cdecl
Poco::ErrorHandler::ErrorHandler(class Poco::ErrorHandler const & __ptr64) __ptr64 , public:
__cdecl Poco::EOFToken::EOFToken(void) __ptr64 , public: __cdecl
Poco::DirectoryWatcher::DirectoryWatcher(class Poco::File const & __ptr64,int,int) __ptr64 , public:
__cdecl Poco::DirectoryWatcher::DirectoryWatcher(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int,int) __ptr64 , public: __cdecl
Poco::DirectoryIteratorImpl::DirectoryIteratorImpl(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::DirectoryIteratorImpl::DirectoryIteratorImpl(class Poco::DirectoryIteratorImpl const &
__ptr64) __ptr64 , public: __cdecl Poco::DirectoryIterator::DirectoryIterator(void) __ptr64 , public:
__cdecl Poco::DirectoryIterator::DirectoryIterator(class Poco::Path const & __ptr64) __ptr64 , public:
__cdecl Poco::DirectoryIterator::DirectoryIterator(class Poco::File const & __ptr64) __ptr64 , public:
__cdecl Poco::DirectoryIterator::DirectoryIterator(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::DirectoryIterator::DirectoryIterator(class Poco::DirectoryIterator const & __ptr64) __ptr64 ,

```
public: __cdecl Poco::DigestOutputStream::DigestOutputStream(class Poco::DigestEngine &
__ptr64,class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public:
__cdecl Poco::DigestOutputStream::DigestOutputStream(class Poco::DigestEngine & __ptr64)
__ptr64 , public: __cdecl Poco::DigestInputStream::DigestInputStream(class Poco::DigestEngine &
__ptr64,class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public:
__cdecl Poco::DigestIOS::DigestIOS(class Poco::DigestEngine & __ptr64,class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::DigestIOS::DigestIOS(class Poco::DigestEngine & __ptr64,class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::DigestIOS::DigestIOS(class
Poco::DigestEngine & __ptr64) __ptr64 , public: __cdecl Poco::DigestEngine::DigestEngine(void)
__ptr64 , public: __cdecl Poco::DigestBuf::DigestBuf(class Poco::DigestEngine & __ptr64,class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::DigestBuf::DigestBuf(class Poco::DigestEngine & __ptr64,class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::DigestBuf::DigestBuf(class
Poco::DigestEngine & __ptr64) __ptr64 , public: __cdecl
Poco::DeflatingStreamBuf::DeflatingStreamBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::DeflatingStreamBuf::StreamType,int) __ptr64 ,
public: __cdecl Poco::DeflatingStreamBuf::DeflatingStreamBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,int,int) __ptr64 , public: __cdecl
Poco::DeflatingStreamBuf::DeflatingStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::DeflatingStreamBuf::StreamType,int) __ptr64 ,
public: __cdecl Poco::DeflatingStreamBuf::DeflatingStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,int,int) __ptr64 , public: __cdecl
Poco::DeflatingOutputStream::DeflatingOutputStream(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::DeflatingStreamBuf::StreamType,int) __ptr64 ,
public: __cdecl Poco::DeflatingOutputStream::DeflatingOutputStream(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,int,int) __ptr64 , public: __cdecl
Poco::DeflatingInputStream::DeflatingInputStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::DeflatingStreamBuf::StreamType,int) __ptr64 ,
public: __cdecl Poco::DeflatingInputStream::DeflatingInputStream(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,int,int) __ptr64 , public: __cdecl
Poco::DeflatingIOS::DeflatingIOS(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,enum Poco::DeflatingStreamBuf::StreamType,int) __ptr64 , public: __cdecl
Poco::DeflatingIOS::DeflatingIOS(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,int,int) __ptr64 , public: __cdecl Poco::DeflatingIOS::DeflatingIOS(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,enum
Poco::DeflatingStreamBuf::StreamType,int) __ptr64 , public: __cdecl
Poco::DeflatingIOS::DeflatingIOS(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64,int,int) __ptr64 , public: __cdecl Poco::DateTime::DateTime(__int64,__int64) __ptr64 ,
public: __cdecl Poco::DateTime::DateTime(void) __ptr64 , public: __cdecl
Poco::DateTime::DateTime(double) __ptr64 , public: __cdecl
Poco::DateTime::DateTime(int,int,int,int,int,int,int,int) __ptr64 , public: __cdecl
Poco::DateTime::DateTime(class Poco::Timestamp const & __ptr64) __ptr64 , public: __cdecl
Poco::DateTime::DateTime(class Poco::DateTime const & __ptr64) __ptr64 , public: __cdecl
Poco::DataFormatException::DataFormatException(int) __ptr64 , public: __cdecl
Poco::DataFormatException::DataFormatException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::DataFormatException::DataFormatException(class std::basic_string<char,struct
```

```
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::DataFormatException::DataFormatException(class
Poco::DataFormatException const & __ptr64) __ptr64 , public: __cdecl
Poco::DataException::DataException(int) __ptr64 , public: __cdecl
Poco::DataException::DataException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::DataException::DataException(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::DataException::DataException(class Poco::DataException const &
__ptr64) __ptr64 , public: __cdecl Poco::CreateFileException::CreateFileException(int) __ptr64 ,
public: __cdecl Poco::CreateFileException::CreateFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::CreateFileException::CreateFileException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::CreateFileException::CreateFileException(class
Poco::CreateFileException const & __ptr64) __ptr64 , public: __cdecl
Poco::CountingStreamBuf::CountingStreamBuf(void) __ptr64 , public: __cdecl
Poco::CountingStreamBuf::CountingStreamBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::CountingStreamBuf::CountingStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::CountingOutputStream::CountingOutputStream(void) __ptr64 , public: __cdecl
Poco::CountingOutputStream::CountingOutputStream(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::CountingInputStream::CountingInputStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::CountingIOS::CountingIOS(void)
__ptr64 , public: __cdecl Poco::CountingIOS::CountingIOS(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::CountingIOS::CountingIOS(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::ConsoleChannel::ConsoleChannel(void) __ptr64 , public: __cdecl
Poco::ConsoleChannel::ConsoleChannel(class std::basic_ostream<char,struct std::char_traits<char>
> & __ptr64) __ptr64 , public: __cdecl Poco::Configurable::Configurable(void) __ptr64 , public:
__cdecl Poco::Configurable::Configurable(class Poco::Configurable const & __ptr64) __ptr64 , public:
__cdecl Poco::Condition::Condition(void) __ptr64 , public: __cdecl
Poco::ColorConsoleChannel::ColorConsoleChannel(void) __ptr64 , public: __cdecl
Poco::ColorConsoleChannel::ColorConsoleChannel(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Clock::Clock(__int64) __ptr64 ,
```

```
public: __cdecl Poco::Clock::Clock(void) __ptr64 , public: __cdecl Poco::Clock::Clock(class Poco::Clock
const & __ptr64) __ptr64 , public: __cdecl
Poco::CircularReferenceException::CircularReferenceException(int) __ptr64 , public: __cdecl
Poco::CircularReferenceException::CircularReferenceException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::CircularReferenceException::CircularReferenceException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::CircularReferenceException::CircularReferenceException(class
Poco::CircularReferenceException const & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Checksum::Checksum(void) __ptr64 , public: __cdecl
Poco::Checksum::Checksum(enum Poco::Checksum::Type) __ptr64 , public: __cdecl
Poco::Channel::Channel(void) __ptr64 , public: __cdecl
Poco::BugcheckException::BugcheckException(int) __ptr64 , public: __cdecl
Poco::BugcheckException::BugcheckException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::BugcheckException::BugcheckException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::BugcheckException::BugcheckException(class
Poco::BugcheckException const & __ptr64) __ptr64 , public: __cdecl
Poco::BinaryWriter::BinaryWriter(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,enum Poco::BinaryWriter::StreamByteOrder) __ptr64 , public: __cdecl
Poco::BinaryWriter::BinaryWriter(class std::basic_ostream<char,struct std::char_traits<char> > &
__ptr64,class Poco::TextEncoding & __ptr64,enum Poco::BinaryWriter::StreamByteOrder) __ptr64 ,
public: __cdecl Poco::BinaryReader::BinaryReader(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,enum Poco::BinaryReader::StreamByteOrder) __ptr64 , public:
__cdecl Poco::BinaryReader::BinaryReader(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::TextEncoding & __ptr64,enum
Poco::BinaryReader::StreamByteOrder) __ptr64 , public: __cdecl
Poco::Base64EncoderIOS::Base64EncoderIOS(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Base64EncoderBuf::Base64EncoderBuf(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Base64Encoder::Base64Encoder(class std::basic_ostream<char,struct std::char_traits<char> >
& __ptr64) __ptr64 , public: __cdecl Poco::Base64DecoderIOS::Base64DecoderIOS(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Base64DecoderBuf::Base64DecoderBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
```

Poco::Base64Decoder::Base64Decoder(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Base32EncoderIOS::Base32EncoderIOS(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,bool) __ptr64 , public: __cdecl Poco::Base32EncoderBuf::Base32EncoderBuf(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,bool) __ptr64 , public: __cdecl Poco::Base32Encoder::Base32Encoder(class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,bool) __ptr64 , public: __cdecl Poco::Base32DecoderIOS::Base32DecoderIOS(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Base32DecoderBuf::Base32DecoderBuf(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Base32Decoder::Base32Decoder(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::BadCastException::BadCastException(int) __ptr64 , public: __cdecl Poco::BadCastException::BadCastException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::BadCastException::BadCastException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####, public: __cdecl Poco::BadCastException::BadCastException(class Poco::BadCastException const & __ptr64) __ptr64 , public: __cdecl Poco::AtomicCounter::AtomicCounter(void) __ptr64 , public: __cdecl Poco::AtomicCounter::AtomicCounter(int) __ptr64 , public: __cdecl Poco::AtomicCounter::AtomicCounter(class Poco::AtomicCounter const & __ptr64) __ptr64 , public: __cdecl Poco::AsyncChannel::AsyncChannel(class Poco::Channel * __ptr64,enum Poco::Thread::Priority) __ptr64 , public: __cdecl Poco::AssertionViolationException::AssertionViolationException(int) __ptr64 , public: __cdecl Poco::AssertionViolationException::AssertionViolationException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::AssertionViolationException::AssertionViolationException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####, public: __cdecl Poco::AssertionViolationException::AssertionViolationException(class Poco::AssertionViolationException const & __ptr64) __ptr64 , public: __cdecl Poco::ArchiveStrategy::ArchiveStrategy(void) __ptr64 , public: __cdecl Poco::ArchiveByNumberStrategy::ArchiveByNumberStrategy(void) __ptr64 , public: __cdecl Poco::ApplicationException::ApplicationException(int) __ptr64 , public: __cdecl Poco::ApplicationException::ApplicationException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::ApplicationException::ApplicationException(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####


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#####  
#####, public: __cdecl Poco::ApplicationException::ApplicationException(class  
Poco::ApplicationException const & __ptr64) __ptr64, public: __cdecl  
Poco::ActiveDispatcher::ActiveDispatcher(void) __ptr64, public: __cdecl  
Poco::ActiveDispatcher::ActiveDispatcher(enum Poco::Thread::Priority) __ptr64, public: __cdecl  
Poco::AbstractTimerCallback::AbstractTimerCallback(void) __ptr64, public: __cdecl  
Poco::AbstractTimerCallback::AbstractTimerCallback(class Poco::AbstractTimerCallback const &  
__ptr64) __ptr64, public: __cdecl Poco::AbstractObserver::AbstractObserver(void) __ptr64, public:  
__cdecl Poco::AbstractObserver::AbstractObserver(class Poco::AbstractObserver const & __ptr64)  
__ptr64, public: __cdecl Poco::ASCIIEncoding::ASCIIEncoding(void) __ptr64, public: __cdecl  
Poco::ASCIIEncoding::ASCIIEncoding(class Poco::ASCIIEncoding const & __ptr64) __ptr64, public:  
__cdecl Poco::BasicUnbufferedStreamBuf<char,struct std::char_traits<char>  
>::BasicUnbufferedStreamBuf<char,struct std::char_traits<char> >(void) __ptr64, public: __cdecl  
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>  
>::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::BufferAllocator<char>  
>(__int64,int) __ptr64  
#####  
#####  
#####  
#####, pocoNetworkInitializer, protected: void __cdecl Poco::Net::HTMLForm::writeUrl(class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64, protected: virtual int  
__cdecl Poco::Net::SocketStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64, private:  
virtual int __cdecl Poco::Net::QuotedPrintableEncoderBuf::writeToDevice(char) __ptr64, protected:  
virtual int __cdecl Poco::Net::MailStreamBuf::writeToDevice(char) __ptr64, protected: virtual int  
__cdecl Poco::Net::HTTPStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64,  
protected: virtual int __cdecl Poco::Net::HTTPHeaderStreamBuf::writeToDevice(char const *  
__ptr64,__int64) __ptr64, protected: virtual int __cdecl  
Poco::Net::HTTPFixedLengthStreamBuf::writeToDevice(char const * __ptr64,__int64) __ptr64,  
protected: virtual int __cdecl Poco::Net::HTTPChunkedStreamBuf::writeToDevice(char const *  
__ptr64,__int64) __ptr64, private: virtual int __cdecl Poco::BasicBufferedStreamBuf<char,struct  
std::char_traits<char>,class Poco::Net::HTTPBufferAllocator>::writeToDevice(char const *  
__ptr64,__int64) __ptr64, private: void __cdecl  
Poco::Net::QuotedPrintableEncoderBuf::writeRaw(char) __ptr64, protected: void __cdecl  
Poco::Net::MailMessage::writePart(class Poco::Net::MultipartWriter & __ptr64,struct  
Poco::Net::MailMessage::Part const & __ptr64)const __ptr64, protected: void __cdecl  
Poco::Net::MailMessage::writeMultipart(class Poco::Net::MessageHeader & __ptr64,class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64)const __ptr64, protected: void  
__cdecl Poco::Net::HTMLForm::writeMultipart(class std::basic_ostream<char,struct  
std::char_traits<char> > & __ptr64) __ptr64, protected: void __cdecl  
Poco::Net::MailMessage::writeHeader(class Poco::Net::MessageHeader const & __ptr64,class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64)const __ptr64, private: void  
__cdecl Poco::Net::QuotedPrintableEncoderBuf::writeEncoded(char) __ptr64  
#####  
#####  
#####  
#####, public: virtual void __cdecl Poco::Net::MessageHeader::write(class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64)const __ptr64, public: virtual void  
__cdecl Poco::Net::MailMessage::write(class std::basic_ostream<char,struct std::char_traits<char> >
```

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& __ptr64) const __ptr64, protected: virtual int __cdecl Poco::Net::HTTPSession::write(char const *
__ptr64, __int64) __ptr64, public: virtual void __cdecl Poco::Net::HTTPResponse::write(class
std::basic_ostream<char, struct std::char_traits<char>> & __ptr64) const __ptr64, public: virtual void
__cdecl Poco::Net::HTTPRequest::write(class std::basic_ostream<char, struct std::char_traits<char>>
& __ptr64) const __ptr64, protected: virtual int __cdecl Poco::Net::HTTPClientSession::write(char
const * __ptr64, __int64) __ptr64, public: void __cdecl Poco::Net::HTMLForm::write(class
std::basic_ostream<char, struct std::char_traits<char>> & __ptr64, class std::basic_string<char, struct
std::char_traits<char>, class std::allocator<char>> const & __ptr64) __ptr64, public: void __cdecl
Poco::Net::HTMLForm::write(class std::basic_ostream<char, struct std::char_traits<char>> &
__ptr64) __ptr64, public: static class Poco::Net::IPAddress __cdecl
Poco::Net::IPAddress::wildcard(enum Poco::Net::IPAddress::Family), public: void __cdecl
Poco::Net::SocketReactor::wakeUp(void) __ptr64, public: signed char __cdecl
Poco::Net::NTPPacket::version(void) const __ptr64, public: bool __cdecl
Poco::Net::HTTPDigestCredentials::verifyAuthParams(class Poco::Net::HTTPRequest const &
__ptr64, class Poco::Net::HTTPAuthenticationParams const & __ptr64) const __ptr64, public: bool
__cdecl Poco::Net::HTTPDigestCredentials::verifyAuthInfo(class Poco::Net::HTTPRequest const &
__ptr64) const __ptr64, public: bool __cdecl Poco::Net::OAuth10Credentials::verify(class
Poco::Net::HTTPRequest const & __ptr64, class Poco::URI const & __ptr64, class
Poco::Net::HTMLForm const & __ptr64) __ptr64, public: bool __cdecl
Poco::Net::OAuth10Credentials::verify(class Poco::Net::HTTPRequest const & __ptr64, class
Poco::URI const & __ptr64) __ptr64, public: virtual bool __cdecl
Poco::Net::ICMPPv4PacketImpl::validReplyID(unsigned char * __ptr64, int) const __ptr64, public: bool
__cdecl Poco::Net::ICMPPacket::validReplyID(unsigned char * __ptr64, int) const __ptr64, public:
void __cdecl Poco::Net::HTTPDigestCredentials::updateProxyAuthInfo(class Poco::Net::HTTPRequest
& __ptr64) __ptr64, public: void __cdecl Poco::Net::HTTPCredentials::updateProxyAuthInfo(class
Poco::Net::HTTPRequest & __ptr64) __ptr64, private: int __cdecl
Poco::Net::HTTPDigestCredentials::updateNonceCounter(class std::basic_string<char, struct
std::char_traits<char>, class std::allocator<char>> const & __ptr64) __ptr64, private: void __cdecl
Poco::Net::HTTPDigestCredentials::updateAuthParams(class Poco::Net::HTTPRequest const &
__ptr64) __ptr64, public: void __cdecl Poco::Net::HTTPDigestCredentials::updateAuthInfo(class
Poco::Net::HTTPRequest & __ptr64) __ptr64, public: void __cdecl
Poco::Net::HTTPCredentials::updateAuthInfo(class Poco::Net::HTTPRequest & __ptr64) __ptr64,
public: void __cdecl Poco::Net::HTTPSessionFactory::unregisterProtocol(class
std::basic_string<char, struct std::char_traits<char>, class std::allocator<char>> const & __ptr64)
__ptr64, public: static void __cdecl Poco::Net::HTTPSessionInstantiator::unregisterInstantiator(void)
, public: static void __cdecl Poco::Net::HTTPStreamFactory::unregisterFactory(void), public: static
void __cdecl Poco::Net::FTPStreamFactory::unregisterFactory(void), void __cdecl
Poco::Net::uninitializeNetwork(void), public: static class std::basic_string<char, struct
std::char_traits<char>, class std::allocator<char>> __cdecl Poco::Net::HTTPCookie::unescape(class
std::basic_string<char, struct std::char_traits<char>, class std::allocator<char>> const & __ptr64),
public: virtual int __cdecl Poco::BasicBufferedStreamBuf<char, struct std::char_traits<char>, class
Poco::Net::HTTPBufferAllocator>::underflow(void) __ptr64, public: virtual class
std::basic_string<char, struct std::char_traits<char>, class std::allocator<char>> __cdecl
Poco::Net::ICMPPv4PacketImpl::typeDescription(int) __ptr64, public: class
std::basic_string<char, struct std::char_traits<char>, class std::allocator<char>> __cdecl
Poco::Net::ICMPPacket::typeDescription(int) __ptr64, public: enum
Poco::Net::NetworkInterface::Type __cdecl Poco::Net::NetworkInterface::type(void) const __ptr64,
public: int __cdecl Poco::Net::ICMPSocket::ttl(void) const __ptr64, public: int __cdecl
```

Poco::Net::ICMPEventArgs::ttl(void) const __ptr64 , public: static bool __cdecl
Poco::Net::IPAddress::tryParse(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Net::IPAddress & __ptr64) , private: void __cdecl
Poco::Net::SMTPClientSession::transportMessage(class Poco::Net::MailMessage const & __ptr64) __ptr64 , public: __int64 __cdecl Poco::Net::NTPPacket::transmitTimestamp(void) const __ptr64 ,
public: class Poco::Timestamp __cdecl Poco::Net::NTPPacket::transmitTime(void) const __ptr64 ,
public: int __cdecl Poco::Net::TCPServerDispatcher::totalConnections(void) const __ptr64 , public: int __cdecl Poco::Net::TCPServer::totalConnections(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::SocketAddress::toString(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::MediaType::toString(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl Poco::Net::IPAddress::toString(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::HTTPCookie::toString(void) const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::HTTPAuthenticationParams::toString(void) const __ptr64 , public: int __cdecl
Poco::Net::ICMPv4Socket::timeout(void) const __ptr64 , public: virtual struct timeval __cdecl
Poco::Net::ICMPv4PacketImpl::time(unsigned char * __ptr64,int) const __ptr64 , public: struct timeval __cdecl Poco::Net::ICMPPacket::time(unsigned char * __ptr64,int) const __ptr64 , protected: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::TCPServer::threadName(class Poco::Net::ServerSocket const & __ptr64) , public: static class Poco::Net::HostEntry __cdecl Poco::Net::DNS::thisHost(void) , private: static unsigned int const
Poco::Net::SocketAddress::sz , private: static unsigned int const Poco::Net::IPAddress::sz , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::FTPClientSession::systemType(void) __ptr64 , public: void __cdecl
Poco::Net::DialogSocket::synch(void) __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class Poco::Net::HTTPBufferAllocator>::sync(void) __ptr64 , public: void __cdecl
Poco::Net::NetworkInterface::swap(class Poco::Net::NetworkInterface & __ptr64) __ptr64 , public: void __cdecl Poco::Net::NameValueCollection::swap(class Poco::Net::NameValueCollection & __ptr64) __ptr64 , public: void __cdecl Poco::Net::MediaType::swap(class Poco::Net::MediaType & __ptr64) __ptr64 , public: void __cdecl Poco::Net::MailRecipient::swap(class Poco::Net::MailRecipient & __ptr64) __ptr64 , public: void __cdecl Poco::Net::HostEntry::swap(class Poco::Net::HostEntry & __ptr64) __ptr64 , public: bool __cdecl
Poco::Net::HTTPSessionFactory::supportsProtocol(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::supportsMulticast(void) const __ptr64 , public: static bool __cdecl
Poco::Net::Socket::supportsIPv6(void) , public: bool __cdecl
Poco::Net::NetworkInterface::supportsIPv6(void) const __ptr64 , public: static bool __cdecl
Poco::Net::Socket::supportsIPv4(void) , public: bool __cdecl
Poco::Net::NetworkInterface::supportsIPv4(void) const __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::supportsIP(void) const __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::supportsBroadcast(void) const __ptr64 , public: class Poco::Net::IPAddress const & __ptr64 __cdecl Poco::Net::NetworkInterface::subnetMask(unsigned int) const __ptr64 , public: virtual class std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl Poco::Net::StringPartSource::stream(void) __ptr64 , public: class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl


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public: void __cdecl Poco::Net::StreamSocket::shutdownSend(void) __ptr64 , public: virtual void
__cdecl Poco::Net::SocketImpl::shutdownSend(void) __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::shutdownReceive(void) __ptr64 , public: void __cdecl
Poco::Net::StreamSocket::shutdownReceive(void) __ptr64 , public: virtual void __cdecl
Poco::Net::SocketImpl::shutdownReceive(void) __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::shutdown(void) __ptr64 , public: void __cdecl
Poco::Net::WebSocket::shutdown(void) __ptr64 , public: void __cdecl
Poco::Net::WebSocket::shutdown(unsigned short,class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::StreamSocket::shutdown(void) __ptr64 , public: virtual void __cdecl
Poco::Net::SocketImpl::shutdown(void) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::setWorkingDirectory(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPMessage::setVersion(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setVersion(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setValue(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPDigestCredentials::setUsername(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCredentials::setUsername(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPBasicCredentials::setUsername(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPRequest::setURI(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MediaType::setType(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MailRecipient::setType(enum Poco::Net::MailRecipient::RecipientType) __ptr64 , public:
void __cdecl Poco::Net::HTTPMessage::setTransferEncoding(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::OAuth10Credentials::setTokenSecret(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::OAuth10Credentials::setToken(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketReactor::setTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: void
__cdecl Poco::Net::SMTPClientSession::setTimeout(class Poco::Timespan const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::POP3ClientSession::setTimeout(class Poco::Timespan const &
__ptr64) __ptr64 , public: void __cdecl Poco::Net::HTTPSession::setTimeout(class Poco::Timespan
const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::HTTPServerParams::setTimeout(class
Poco::Timespan const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::setTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public:
void __cdecl Poco::Net::MulticastSocket::setTimeToLive(unsigned int) __ptr64 , public: void __cdecl
Poco::Net::TCPServerParams::setThreadPriority(enum Poco::Thread::Priority) __ptr64 , public: void
__cdecl Poco::Net::TCPServerParams::setThreadIdleTime(class Poco::Timespan const & __ptr64)
__ptr64 , private: void __cdecl Poco::Net::ICMPEventArgs::setTTL(int) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setSubject(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
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Poco::Net::MediaType::setSubType(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPResponse::setStatusAndReason(enum Poco::Net::HTTPResponse::HTTPStatus,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::HTTPResponse::setStatusAndReason(enum Poco::Net::HTTPResponse::HTTPStatus) __ptr64 , public: void __cdecl
Poco::Net::HTTPResponse::setStatus(enum Poco::Net::HTTPResponse::HTTPStatus) __ptr64 , public: void __cdecl Poco::Net::HTTPResponse::setStatus(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPServerParams::setSoftwareVersion(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , private: void __cdecl
Poco::Net::SocketNotification::setSocket(class Poco::Net::Socket const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::HTTPServerParams::setServerName(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setSender(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::setSendTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::setSendTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::Socket::setSendTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::setSendBufferSize(int) __ptr64 , public: void __cdecl Poco::Net::Socket::setSendBufferSize(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setSecure(bool) __ptr64 , public: void __cdecl
Poco::Net::OAuth2Credentials::setScheme(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setReusePort(bool) __ptr64 , public: void __cdecl
Poco::Net::Socket::setReusePort(bool) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setReuseAddress(bool) __ptr64 , public: void __cdecl
Poco::Net::Socket::setReuseAddress(bool) __ptr64 , private: void __cdecl
Poco::Net::ICMPEventArgs::setReplyTime(int,int) __ptr64 , private: void __cdecl
Poco::Net::ICMPEventArgs::setRepetitions(int) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setRecipients(class std::vector<class Poco::Net::MailRecipient,class std::allocator<class Poco::Net::MailRecipient> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::MailMessage::setRecipientHeaders(class Poco::Net::MessageHeader & __ptr64) const __ptr64 , public: virtual void __cdecl Poco::Net::WebSocketImpl::setReceiveTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::Net::SocketImpl::setReceiveTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::Socket::setReceiveTimeout(class Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::setReceiveBufferSize(int) __ptr64 , public: void __cdecl Poco::Net::Socket::setReceiveBufferSize(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPResponse::setReason(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::OAuth10Credentials::setRealm(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPAuthenticationParams::setRealm(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MailRecipient::setRealName(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::setRawOption(int,int,void const * __ptr64,int) __ptr64 , public: void

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__cdecl Poco::Net::HTTPClientSession::setProxyUsername(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPClientSession::setProxyPort(unsigned short) __ptr64 , public: void __cdecl
Poco::Net::HTTPClientSession::setProxyPassword(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPClientSession::setProxyHost(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
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Poco::Net::HTTPClientSession::setProxyConfig(struct Poco::Net::HTTPClientSession::ProxyConfig
const & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::HTTPSessionInstantiator::setProxy(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64 , public:
void __cdecl Poco::Net::HTTPSessionFactory::setProxy(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64 , public:
void __cdecl Poco::Net::HTTPClientSession::setProxy(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64
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#####, public: void __cdecl Poco::Net::HTTPCookie::setPriority(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPClientSession::setPort(unsigned short) __ptr64 ,
public: void __cdecl Poco::Net::HTTPCookie::setPath(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: static void
__cdecl Poco::Net::FTPStreamFactory::setPasswordProvider(class Poco::Net::FTPPasswordProvider *
__ptr64) , public: void __cdecl Poco::Net::HTTPDigestCredentials::setPassword(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPCredentials::setPassword(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPBasicCredentials::setPassword(class

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std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::FTPClientSession::setPassive(bool,bool) __ptr64
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#####, public: void __cdecl Poco::Net::NTPPacket::setPacket(unsigned char * __ptr64) __ptr64
, private: void __cdecl Poco::Net::NTPEventArgs::setPacket(class Poco::Net::NTPPacket & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::SocketImpl::setOption(int,int,unsigned int) __ptr64 , public:
void __cdecl Poco::Net::SocketImpl::setOption(int,int,int) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setOption(int,int,unsigned char) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setOption(int,int,class Poco::Timespan const & __ptr64) __ptr64 , public:
void __cdecl Poco::Net::SocketImpl::setOption(int,int,class Poco::Net::IPAddress const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::Socket::setOption(int,int,unsigned int) __ptr64 , public:
void __cdecl Poco::Net::Socket::setOption(int,int,int) __ptr64 , public: void __cdecl
Poco::Net::Socket::setOption(int,int,unsigned char) __ptr64 , public: void __cdecl
Poco::Net::Socket::setOption(int,int,class Poco::Timespan const & __ptr64) __ptr64 , public: void
__cdecl Poco::Net::Socket::setOption(int,int,class Poco::Net::IPAddress const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::SocketImpl::setOOBInline(bool) __ptr64 , public: void __cdecl
Poco::Net::Socket::setOOBInline(bool) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setNoDelay(bool) __ptr64 , public: void __cdecl
Poco::Net::Socket::setNoDelay(bool) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , protected: void __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>::setMode(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPRequest::setMethod(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::TCPServerParams::setMaxThreads(int) __ptr64 , public: void __cdecl
Poco::Net::TCPServerParams::setMaxQueued(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPServerParams::setMaxKeepAliveRequests(int) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setMaxAge(int) __ptr64 , public: void __cdecl
Poco::Net::MulticastSocket::setLoopback(bool) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setLinger(bool,int) __ptr64 , public: void __cdecl
Poco::Net::Socket::setLinger(bool,int) __ptr64 , public: void __cdecl
Poco::Net::HTTPServerParams::setKeepAliveTimeout(class Poco::Timespan const & __ptr64) __ptr64
, public: void __cdecl Poco::Net::HTTPClientSession::setKeepAliveTimeout(class Poco::Timespan
const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::SocketImpl::setKeepAlive(bool) __ptr64 ,
public: void __cdecl Poco::Net::Socket::setKeepAlive(bool) __ptr64 , public: void __cdecl
Poco::Net::HTTPSession::setKeepAlive(bool) __ptr64 , public: void __cdecl
Poco::Net::HTTPServerParams::setKeepAlive(bool) __ptr64 , public: void __cdecl
Poco::Net::HTTPMessage::setKeepAlive(bool) __ptr64 , public: void __cdecl
Poco::Net::MulticastSocket::setInterface(class Poco::Net::NetworkInterface const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPCookie::setHttpOnly(bool) __ptr64 , public: void
__cdecl Poco::Net::HTTPRequest::setHost(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64 , public:
void __cdecl Poco::Net::HTTPRequest::setHost(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPClientSession::setHost(class std::basic_string<char,struct std::char_traits<char>,class
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std::allocator<char> > const & __ptr64) __ptr64 , public: static void __cdecl
Poco::Net::HTTPClientSession::setGlobalProxyConfig(struct
Poco::Net::HTTPClientSession::ProxyConfig const & __ptr64) , public: void __cdecl
Poco::Net::FTPClientSession::setFileType(enum Poco::Net::FTPClientSession::FileType) __ptr64 ,
public: void __cdecl Poco::Net::MessageHeader::setFieldLimit(int) __ptr64 , public: void __cdecl
Poco::Net::HTMLForm::setFieldLimit(int) __ptr64 , protected: void __cdecl
Poco::Net::HTTPSession::setException(class Poco::Exception const & __ptr64) __ptr64 , private: void
__cdecl Poco::Net::ICMPEventArgs::setError(int,class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTMLForm::setEncoding(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCookie::setDomain(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setDate(class Poco::Timestamp const & __ptr64) __ptr64 , public: void
__cdecl Poco::Net::HTTPResponse::setDate(class Poco::Timestamp const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::ICMPPacketImpl::setDataSize(int) __ptr64 , public: void __cdecl
Poco::Net::ICMPPacket::setDataSize(int) __ptr64 , private: void __cdecl
Poco::Net::ICMPEventArgs::setDataSize(int) __ptr64
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#####, public: void __cdecl Poco::Net::HTTPRequest::setCookies(class
Poco::Net::NameValuePairCollection const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setContentType(class Poco::Net::MediaType const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::MailMessage::setContentType(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPMessage::setContentType(class Poco::Net::MediaType const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::HTTPMessage::setContentType(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPMessage::setContentLength(__int64) __ptr64 , public: void __cdecl
Poco::Net::HTTPMessage::setContentLength64(__int64) __ptr64 , public: void __cdecl
Poco::Net::MailMessage::setContent(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,enum Poco::Net::MailMessage::ContentTransferEncoding)
__ptr64 , public: void __cdecl Poco::Net::OAuth10Credentials::setConsumerSecret(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::OAuth10Credentials::setConsumerKey(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPCookie::setComment(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: void __cdecl Poco::Net::HTTPMessage::setChunkedTransferEncoding(bool) __ptr64
, public: void __cdecl Poco::Net::OAuth10Credentials::setCallback(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::setBroadcast(bool) __ptr64 , public: void __cdecl
Poco::Net::RawSocket::setBroadcast(bool) __ptr64 , public: void __cdecl
Poco::Net::DatagramSocket::setBroadcast(bool) __ptr64 , public: virtual void __cdecl
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Poco::Net::SocketImpl::setBlocking(bool) __ptr64 , public: void __cdecl
Poco::Net::Socket::setBlocking(bool) __ptr64 , public: void __cdecl
Poco::Net::OAuth2Credentials::setBearerToken(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: static void
__cdecl Poco::Net::FTPStreamFactory::setAnonymousPassword(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: void __cdecl
Poco::Net::MailRecipient::setAddress(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
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#####, public: class Poco::Any const & __ptr64 __cdecl
Poco::Net::HTTPSession::sessionData(void)const __ptr64 , public: virtual class
Poco::Net::HTTPServerParams const & __ptr64 __cdecl
Poco::Net::HTTPServerRequestImpl::serverParams(void)const __ptr64 , public: class
Poco::Net::SocketAddress __cdecl Poco::Net::HTTPServerSession::serverAddress(void) __ptr64 ,
public: virtual class Poco::Net::SocketAddress const & __ptr64 __cdecl
Poco::Net::HTTPServerRequestImpl::serverAddress(void)const __ptr64 , public: unsigned short
__cdecl Poco::Net::ICMPPacketImpl::sequence(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPEventArgs::sent(void)const __ptr64 , public: virtual bool __cdecl
Poco::Net::HTTPServerResponseImpl::sent(void)const __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::sendUrgent(unsigned char) __ptr64 , public: void __cdecl
Poco::Net::StreamSocket::sendUrgent(unsigned char) __ptr64 , public: virtual void __cdecl
Poco::Net::SocketImpl::sendUrgent(unsigned char) __ptr64 , public: virtual int __cdecl
Poco::Net::WebSocketImpl::sendTo(void const * __ptr64,int,class Poco::Net::SocketAddress const &
__ptr64,int) __ptr64 , public: virtual int __cdecl Poco::Net::SocketImpl::sendTo(void const *
__ptr64,int,class Poco::Net::SocketAddress const & __ptr64,int) __ptr64 , public: int __cdecl
Poco::Net::RawSocket::sendTo(void const * __ptr64,int,class Poco::Net::SocketAddress const &
__ptr64,int) __ptr64 , public: virtual int __cdecl Poco::Net::ICMP SocketImpl::sendTo(void const *
__ptr64,int,class Poco::Net::SocketAddress const & __ptr64,int) __ptr64 , public: int __cdecl
Poco::Net::ICMP Socket::sendTo(class Poco::Net::SocketAddress const & __ptr64,int) __ptr64 ,
public: int __cdecl Poco::Net::DatagramSocket::sendTo(void const * __ptr64,int,class
Poco::Net::SocketAddress const & __ptr64,int) __ptr64 , public: void __cdecl
Poco::Net::DialogSocket::sendTelnetCommand(unsigned char,unsigned char) __ptr64 , public: void
__cdecl Poco::Net::DialogSocket::sendTelnetCommand(unsigned char) __ptr64 , public: void __cdecl
Poco::Net::DialogSocket::sendString(char const * __ptr64) __ptr64 , public: void __cdecl
Poco::Net::DialogSocket::sendString(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: virtual class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64 __cdecl Poco::Net::HTTPClientSession::sendRequest(class
Poco::Net::HTTPRequest & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::FTPClientSession::sendPortCommand(class Poco::Net::SocketAddress const & __ptr64)
__ptr64 , protected: class Poco::Net::SocketAddress __cdecl
Poco::Net::FTPClientSession::sendPassiveCommand(void) __ptr64 , protected: void __cdecl
Poco::Net::FTPClientSession::sendPORT(class Poco::Net::SocketAddress const & __ptr64) __ptr64 ,
protected: void __cdecl Poco::Net::FTPClientSession::sendPASV(class Poco::Net::SocketAddress &
__ptr64) __ptr64
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public: virtual int __cdecl Poco::Net::WebSocketImpl::sendBytes(void const * __ptr64,int,int)  
__ptr64 , public: virtual int __cdecl Poco::Net::StreamSocketImpl::sendBytes(void const *  
__ptr64,int,int) __ptr64 , public: int __cdecl Poco::Net::StreamSocket::sendBytes(void const *  
__ptr64,int,int) __ptr64 , public: int __cdecl Poco::Net::StreamSocket::sendBytes(class  
Poco::BasicFIFOBuffer<char> & __ptr64) __ptr64 , public: virtual int __cdecl  
Poco::Net::SocketImpl::sendBytes(void const * __ptr64,int,int) __ptr64 , public: int __cdecl  
Poco::Net::RawSocket::sendBytes(void const * __ptr64,int,int) __ptr64 , public: int __cdecl  
Poco::Net::DatagramSocket::sendBytes(void const * __ptr64,int,int) __ptr64 , public: void __cdecl  
Poco::Net::DialogSocket::sendByte(unsigned char) __ptr64 , public: virtual void __cdecl  
Poco::Net::HTTPServerResponseImpl::sendBuffer(void const * __ptr64,unsigned __int64) __ptr64  
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public: virtual class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64  
__cdecl Poco::Net::HTTPServerResponseImpl::send(void) __ptr64  
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public: virtual bool __cdecl Poco::Net::WebSocketImpl::secure(void)const __ptr64 ,  
public: virtual bool __cdecl Poco::Net::SocketImpl::secure(void)const __ptr64 , public: bool __cdecl  
Poco::Net::Socket::secure(void)const __ptr64 , public: virtual bool __cdecl  
Poco::Net::HTTPClientSession::secure(void)const __ptr64 , public: unsigned int __cdecl  
Poco::Net::IPAddress::scope(void)const __ptr64 , public: virtual void __cdecl  
Poco::Net::TCPServerDispatcher::run(void) __ptr64 , protected: virtual void __cdecl  
Poco::Net::TCPServer::run(void) __ptr64 , public: virtual void __cdecl  
Poco::Net::SocketReactor::run(void) __ptr64 , public: virtual void __cdecl  
Poco::Net::HTTPServerConnection::run(void) __ptr64 , public: int __cdecl  
Poco::Net::NTPPacket::rootDispersion(void)const __ptr64 , public: int __cdecl  
Poco::Net::NTPPacket::rootDelay(void)const __ptr64 , public: void __cdecl  
Poco::Net::POP3ClientSession::retrieveMessage(int,class Poco::Net::MailMessage & __ptr64,class  
Poco::Net::PartHandler & __ptr64) __ptr64 , public: void __cdecl  
Poco::Net::POP3ClientSession::retrieveMessage(int,class Poco::Net::MailMessage & __ptr64)  
__ptr64 , public: void __cdecl Poco::Net::POP3ClientSession::retrieveMessage(int,class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: void __cdecl  
Poco::Net::POP3ClientSession::retrieveHeader(int,class Poco::Net::MessageHeader & __ptr64)  
__ptr64 , public: virtual void __cdecl Poco::Net::WebSocketException::rethrow(void)const __ptr64 ,  
public: virtual void __cdecl Poco::Net::UnsupportedRedirectException::rethrow(void)const __ptr64 ,  
public: virtual void __cdecl Poco::Net::UnsupportedFamilyException::rethrow(void)const __ptr64 ,  
public: virtual void __cdecl Poco::Net::ServiceNotFoundException::rethrow(void)const __ptr64 ,  
public: virtual void __cdecl Poco::Net::SMTPException::rethrow(void)const __ptr64 , public: virtual  
void __cdecl Poco::Net::POP3Exception::rethrow(void)const __ptr64 , public: virtual void __cdecl  
Poco::Net::NotAuthenticatedException::rethrow(void)const __ptr64 , public: virtual void __cdecl  
Poco::Net::NoMessageException::rethrow(void)const __ptr64 , public: virtual void __cdecl
```

Poco::Net::NoAddressFoundException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::NetException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::NTPException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::MultipartException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::MessageException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::InvalidSocketException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::InvalidAddressException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::InterfaceNotFoundException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::ICMPException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::HostNotFoundException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::HTTPException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::HTMLFormException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::FTPException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::DNSException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::ConnectionResetException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::ConnectionRefusedException::rethrow(void) const __ptr64, public: virtual void __cdecl
Poco::Net::ConnectionAbortedException::rethrow(void) const __ptr64, public: virtual class
Poco::Net::HTTPServerResponse & __ptr64 __cdecl
Poco::Net::HTTPServerRequestImpl::response(void) const __ptr64, public: class
Poco::Net::HTTPServerResponse & __ptr64 __cdecl
Poco::Net::AbstractHTTPRequestHandler::response(void) __ptr64, protected: unsigned short
__cdecl Poco::Net::SocketAddress::resolveService(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64, public: static class
Poco::Net::IPAddress __cdecl Poco::Net::DNS::resolveOne(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64), public: static class
Poco::Net::HostEntry __cdecl Poco::Net::DNS::resolve(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64), protected: void __cdecl
Poco::Net::ICMPPacketImpl::resetSequence(void) __ptr64, protected: void __cdecl
Poco::Net::SocketImpl::reset(unsigned __int64) __ptr64, public: void __cdecl
Poco::Net::HTTPDigestCredentials::reset(void) __ptr64, public: void __cdecl
Poco::Net::HTTPClientSession::reset(void) __ptr64, public: virtual void __cdecl
Poco::Net::HTTPServerResponseImpl::requireAuthentication(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64, public: int __cdecl
Poco::Net::NTPClient::request(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) const __ptr64, public: int __cdecl
Poco::Net::NTPClient::request(class Poco::Net::SocketAddress & __ptr64) const __ptr64, public: class
Poco::Net::HTTPServerRequest & __ptr64 __cdecl
Poco::Net::AbstractHTTPRequestHandler::request(void) __ptr64, public: int __cdecl
Poco::Net::ICMPEventArgs::replyTime(int) const __ptr64, public: int __cdecl
Poco::Net::ICMPEventArgs::repetitions(void) const __ptr64

#####, public: void __cdecl Poco::Net::MediaType::removeParameter(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64, public: void __cdecl Poco::Net::SocketNotifier::removeObserver(class
Poco::Net::SocketReactor * __ptr64, class Poco::AbstractObserver const & __ptr64) __ptr64, public:
void __cdecl Poco::Net::SocketReactor::removeEventHandler(class Poco::Net::Socket const &

__ptr64,class Poco::AbstractObserver const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::removeDirectory(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::remove(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: static void __cdecl
Poco::Net::DNS::reload(void) , public: void __cdecl Poco::Net::TCPServerDispatcher::release(void)
__ptr64 , public: void __cdecl Poco::Net::HTTPSessionFactory::registerProtocol(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Net::HTTPSessionInstantiator * __ptr64) __ptr64 , public: static void __cdecl
Poco::Net::HTTPSessionInstantiator::registerInstantiator(void) , public: static void __cdecl
Poco::Net::HTTPStreamFactory::registerFactory(void) , public: static void __cdecl
Poco::Net::FTPStreamFactory::registerFactory(void) , public: static void __cdecl
Poco::Net::SMTPChannel::registerChannel(void) , public: static void __cdecl
Poco::Net::RemoteSyslogListener::registerChannel(void) , public: static void __cdecl
Poco::Net::RemoteSyslogChannel::registerChannel(void) , public: int __cdecl
Poco::Net::TCPServerDispatcher::refusedConnections(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServer::refusedConnections(void)const __ptr64 , protected: void __cdecl
Poco::Net::HTTPSession::refill(void) __ptr64 , protected: void __cdecl
Poco::Net::DialogSocket::refill(void) __ptr64 , public: __int64 __cdecl
Poco::Net::NTPPacket::referenceTimestamp(void)const __ptr64 , public: class Poco::Timestamp
__cdecl Poco::Net::NTPPacket::referenceTime(void)const __ptr64 , public: int __cdecl
Poco::Net::NTPPacket::referenceId(void)const __ptr64 , public: virtual void __cdecl
Poco::Net::HTTPServerResponseImpl::redirect(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum
Poco::Net::HTTPResponse::HTTPStatus) __ptr64 , protected: void __cdecl
Poco::Net::HTTPClientSession::reconnect(void) __ptr64 , public: class std::vector<class
Poco::Net::MailRecipient,class std::allocator<class Poco::Net::MailRecipient> > const & __ptr64
__cdecl Poco::Net::MailMessage::recipients(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPEventArgs::received(void)const __ptr64 , public: __int64 __cdecl
Poco::Net::NTPPacket::receiveTimestamp(void)const __ptr64 , public: class Poco::Timestamp
__cdecl Poco::Net::NTPPacket::receiveTime(void)const __ptr64 , public: int __cdecl
Poco::Net::DialogSocket::receiveStatusMessage(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 , protected: int __cdecl
Poco::Net::DialogSocket::receiveStatusLine(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 , public: virtual class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
Poco::Net::HTTPClientSession::receiveResponse(class Poco::Net::HTTPResponse & __ptr64) __ptr64 ,
public: int __cdecl Poco::Net::DialogSocket::receiveRawBytes(void * __ptr64,int) __ptr64 ,
protected: int __cdecl Poco::Net::WebSocketImpl::receiveNBytes(void * __ptr64,int) __ptr64 ,
public: bool __cdecl Poco::Net::DialogSocket::receiveMessage(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64) __ptr64 , protected: bool __cdecl
Poco::Net::DialogSocket::receiveLine(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64) __ptr64 , public: virtual int __cdecl
Poco::Net::WebSocketImpl::receiveFrom(void * __ptr64,int,class Poco::Net::SocketAddress &
__ptr64,int) __ptr64 , public: virtual int __cdecl Poco::Net::SocketImpl::receiveFrom(void *
__ptr64,int,class Poco::Net::SocketAddress & __ptr64,int) __ptr64 , public: int __cdecl
Poco::Net::RawSocket::receiveFrom(void * __ptr64,int,class Poco::Net::SocketAddress & __ptr64,int)
__ptr64 , public: virtual int __cdecl Poco::Net::ICMPsocketImpl::receiveFrom(void * __ptr64,int,class

Poco::Net::SocketAddress & __ptr64,int) __ptr64 , public: int __cdecl
Poco::Net::ICMPsocket::receiveFrom(class Poco::Net::SocketAddress & __ptr64,int) __ptr64 , public:
int __cdecl Poco::Net::DatagramSocket::receiveFrom(void * __ptr64,int,class
Poco::Net::SocketAddress & __ptr64,int) __ptr64 , public: int __cdecl
Poco::Net::WebSocket::receiveFrame(void * __ptr64,int,int & __ptr64) __ptr64 , public: virtual int
__cdecl Poco::Net::WebSocketImpl::receiveBytes(void * __ptr64,int,int) __ptr64 , public: int __cdecl
Poco::Net::StreamSocket::receiveBytes(void * __ptr64,int,int) __ptr64 , public: int __cdecl
Poco::Net::StreamSocket::receiveBytes(class Poco::BasicFIFOBuffer<char> & __ptr64) __ptr64 ,
public: virtual int __cdecl Poco::Net::SocketImpl::receiveBytes(void * __ptr64,int,int) __ptr64 ,
public: int __cdecl Poco::Net::RawSocket::receiveBytes(void * __ptr64,int,int) __ptr64 , public: int
__cdecl Poco::Net::DatagramSocket::receiveBytes(void * __ptr64,int,int) __ptr64 , protected: int
__cdecl Poco::Net::HTTPSession::receive(char * __ptr64,int) __ptr64 , protected: void __cdecl
Poco::Net::HTMLForm::readUrl(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , protected: void __cdecl Poco::Net::MailMessage::readPart(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class Poco::Net::MessageHeader
const & __ptr64,class Poco::Net::PartHandler & __ptr64) __ptr64 , protected: int __cdecl
Poco::Net::MailStreamBuf::readOne(void) __ptr64 , protected: void __cdecl
Poco::Net::MailMessage::readMultipart(class std::basic_istream<char,struct std::char_traits<char> >
& __ptr64,class Poco::Net::PartHandler & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::HTMLForm::readMultipart(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64,class Poco::Net::PartHandler & __ptr64) __ptr64 , protected: bool __cdecl
Poco::Net::MultipartReader::readLine(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > & __ptr64,unsigned __int64) __ptr64 , protected: void __cdecl
Poco::Net::MailMessage::readHeader(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , protected: virtual int __cdecl Poco::Net::SocketStreamBuf::readFromDevice(char
* __ptr64,__int64) __ptr64 , private: virtual int __cdecl
Poco::Net::QuotedPrintableDecoderBuf::readFromDevice(void) __ptr64 , protected: virtual int
__cdecl Poco::Net::MultipartStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 ,
protected: virtual int __cdecl Poco::Net::MailStreamBuf::readFromDevice(void) __ptr64 , protected:
virtual int __cdecl Poco::Net::HTTPStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 ,
private: virtual int __cdecl Poco::Net::HTTPResponseStreamBuf::readFromDevice(void) __ptr64 ,
protected: virtual int __cdecl Poco::Net::HTTPHeaderStreamBuf::readFromDevice(char *
__ptr64,__int64) __ptr64 , protected: virtual int __cdecl
Poco::Net::HTTPFixedLengthStreamBuf::readFromDevice(char * __ptr64,__int64) __ptr64 ,
protected: virtual int __cdecl Poco::Net::HTTPChunkedStreamBuf::readFromDevice(char *
__ptr64,__int64) __ptr64 , private: virtual int __cdecl Poco::BasicBufferedStreamBuf<char,struct
std::char_traits<char>,class Poco::Net::HTTPBufferAllocator>::readFromDevice(char *
__ptr64,__int64) __ptr64 , public: virtual void __cdecl Poco::Net::MessageHeader::read(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::Net::MailMessage::read(class std::basic_istream<char,struct std::char_traits<char> >
& __ptr64) __ptr64 , public: void __cdecl Poco::Net::MailMessage::read(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class Poco::Net::PartHandler &
__ptr64) __ptr64 , protected: virtual int __cdecl Poco::Net::HTTPSession::read(char *
__ptr64,__int64) __ptr64 , public: virtual void __cdecl Poco::Net::HTTPResponse::read(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: virtual void
__cdecl Poco::Net::HTTPRequest::read(class std::basic_istream<char,struct std::char_traits<char> >
& __ptr64) __ptr64 , public: void __cdecl Poco::Net::HTMLForm::read(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)

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__ptr64 , public: void __cdecl Poco::Net::HTMLForm::read(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::Net::PartHandler & __ptr64) __ptr64 , public: void
__cdecl Poco::Net::HTMLForm::read(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64) __ptr64 , public: class Poco::Net::SocketStreamBuf * __ptr64 __cdecl
Poco::Net::SocketIOS::rdbuf(void) __ptr64 , public: class Poco::Net::QuotedPrintableEncoderBuf *
__ptr64 __cdecl Poco::Net::QuotedPrintableEncoderIOS::rdbuf(void) __ptr64 , public: class
Poco::Net::QuotedPrintableDecoderBuf * __ptr64 __cdecl
Poco::Net::QuotedPrintableDecoderIOS::rdbuf(void) __ptr64 , public: class
Poco::Net::MultipartStreamBuf * __ptr64 __cdecl Poco::Net::MultipartIOS::rdbuf(void) __ptr64 ,
public: class Poco::Net::MailStreamBuf * __ptr64 __cdecl Poco::Net::MailIOS::rdbuf(void) __ptr64 ,
public: class Poco::Net::HTTPResponseStreamBuf * __ptr64 __cdecl
Poco::Net::HTTPResponseIOS::rdbuf(void) __ptr64 , public: class Poco::Net::HTTPStreamBuf *
__ptr64 __cdecl Poco::Net::HTTPIOS::rdbuf(void) __ptr64 , public: class
Poco::Net::HTTPHeaderStreamBuf * __ptr64 __cdecl Poco::Net::HTTPHeaderIOS::rdbuf(void)
__ptr64 , public: class Poco::Net::HTTPFixedLengthStreamBuf * __ptr64 __cdecl
Poco::Net::HTTPFixedLengthIOS::rdbuf(void) __ptr64 , public: class
Poco::Net::HTTPChunkedStreamBuf * __ptr64 __cdecl Poco::Net::HTTPChunkedIOS::rdbuf(void)
__ptr64
,#####
#####
#####
#####, public: int __cdecl Poco::Net::TCPServerDispatcher::queuedConnections(void)const
__ptr64 , public: int __cdecl Poco::Net::TCPServer::queuedConnections(void)const __ptr64 ,
protected: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
& __ptr64 __cdecl Poco::Net::HTTPSessionInstantiator::proxyUsername(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPSessionFactory::proxyUsername(void)const __ptr64 , protected: void
__cdecl Poco::Net::HTTPClientSession::proxyTunnel(void) __ptr64 , protected: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::HTTPClientSession::proxyRequestPrefix(void)const __ptr64 , protected: unsigned short
__cdecl Poco::Net::HTTPSessionInstantiator::proxyPort(void)const __ptr64 , public: unsigned short
__cdecl Poco::Net::HTTPSessionFactory::proxyPort(void)const __ptr64 , protected: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPSessionInstantiator::proxyPassword(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPSessionFactory::proxyPassword(void)const __ptr64 , protected: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPSessionInstantiator::proxyHost(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPSessionFactory::proxyHost(void)const __ptr64 , protected: class
Poco::Net::StreamSocket __cdecl Poco::Net::HTTPClientSession::proxyConnect(void) __ptr64 ,
protected: void __cdecl Poco::Net::HTTPClientSession::proxyAuthenticateImpl(class
Poco::Net::HTTPRequest & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPDigestCredentials::proxyAuthenticate(class Poco::Net::HTTPRequest & __ptr64,class
Poco::Net::HTTPResponse const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPDigestCredentials::proxyAuthenticate(class Poco::Net::HTTPRequest & __ptr64,class
Poco::Net::HTTPAuthenticationParams const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCredentials::proxyAuthenticate(class Poco::Net::HTTPRequest & __ptr64,class
```


Poco::Net::HTTPResponse const & __ptr64) __ptr64 , protected: virtual void __cdecl
Poco::Net::HTTPClientSession::proxyAuthenticate(class Poco::Net::HTTPRequest & __ptr64) __ptr64
, public: void __cdecl Poco::Net::HTTPBasicCredentials::proxyAuthenticate(class
Poco::Net::HTTPRequest & __ptr64) const __ptr64 , public: void __cdecl
Poco::Net::RemoteSyslogListener::processMessage(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTMLForm::prepareSubmit(class Poco::Net::HTTPRequest & __ptr64) __ptr64 , public:
unsigned int __cdecl Poco::Net::IPAddress::prefixLength(void) const __ptr64 , public: signed char
__cdecl Poco::Net::NTPPacket::precision(void) const __ptr64 , public: unsigned short __cdecl
Poco::Net::TCPServer::port(void) const __ptr64 , public: unsigned short __cdecl
Poco::Net::SocketAddress::port(void) const __ptr64 , public: virtual unsigned short __cdecl
Poco::Net::Impl::IPv6SocketAddressImpl::port(void) const __ptr64 , public: virtual unsigned short
__cdecl Poco::Net::Impl::IPv4SocketAddressImpl::port(void) const __ptr64 , public: signed char
__cdecl Poco::Net::NTPPacket::pool(void) const __ptr64 , public: virtual bool __cdecl
Poco::Net::SocketImpl::poll(class Poco::Timespan const & __ptr64,int) __ptr64 , public: bool __cdecl
Poco::Net::Socket::poll(class Poco::Timespan const & __ptr64,int) const __ptr64 , public: static int
__cdecl Poco::Net::ICMPCClient::pingIPv4(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) , public: static int __cdecl
Poco::Net::ICMPCClient::ping(class Poco::Net::SocketAddress & __ptr64,enum
Poco::Net::IPAddress::Family,int) , public: int __cdecl Poco::Net::ICMPCClient::ping(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,int) const __ptr64 , public: int __cdecl Poco::Net::ICMPCClient::ping(class
Poco::Net::SocketAddress & __ptr64,int) const __ptr64

#####, public: float __cdecl Poco::Net::ICMPEventArgs::percent(void) const __ptr64 , public:
virtual class Poco::Net::SocketAddress __cdecl Poco::Net::SocketImpl::peerAddress(void) __ptr64 ,
public: class Poco::Net::SocketAddress __cdecl Poco::Net::Socket::peerAddress(void) const __ptr64 ,
protected: int __cdecl Poco::Net::HTTPSession::peek(void) __ptr64 , public: int __cdecl
Poco::Net::DialogSocket::peek(void) __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::FilePartStore::path(void) const __ptr64

#####, public: class std::vector<struct Poco::Net::MailMessage::Part,class std::allocator<struct
Poco::Net::MailMessage::Part> > const & __ptr64 __cdecl Poco::Net::MailMessage::parts(void) const
__ptr64 , protected: void __cdecl Poco::Net::MultipartReader::parseHeader(class
Poco::Net::MessageHeader & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::FTPClientSession::parseExtAddress(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Net::SocketAddress &
__ptr64) __ptr64 , protected: void __cdecl Poco::Net::HTTPBasicCredentials::parseAuthInfo(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: void __cdecl Poco::Net::FTPClientSession::parseAddress(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Net::SocketAddress & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::MediaType::parse(class std::basic_string<char,struct std::char_traits<char>,class

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std::allocator<char> > const & __ptr64) __ptr64 , public: static class Poco::Net::IPAddress __cdecl
Poco::Net::IPAddress::parse(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)
,#####
#####
#####
#####, public: class Poco::Net::TCPServerParams const & __ptr64 __cdecl
Poco::Net::TCPServerDispatcher::params(void)const __ptr64 , public: class
Poco::Net::TCPServerParams const & __ptr64 __cdecl Poco::Net::TCPServer::params(void)const
__ptr64 , public: class Poco::Net::NameValuePairCollection const & __ptr64 __cdecl
Poco::Net::MediaType::parameters(void)const __ptr64 , public: virtual int __cdecl
Poco::Net::ICMPv4PacketImpl::packetSize(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPPacket::packetSize(void)const __ptr64 , public: void __cdecl
Poco::Net::NTPPacket::packet(unsigned char * __ptr64)const __ptr64 , public: class
Poco::Net::NTPPacket const & __ptr64 __cdecl Poco::Net::NTPEventArgs::packet(void) __ptr64 ,
public: unsigned char const * __ptr64 __cdecl Poco::Net::ICMPPacketImpl::packet(bool) __ptr64 ,
public: unsigned char const * __ptr64 __cdecl Poco::Net::ICMPPacket::packet(void) __ptr64 ,
private: class Poco::Net::Impl::SocketAddressImpl * __ptr64 __cdecl
Poco::Net::SocketAddress::pImpl(void)const __ptr64 , private: class Poco::Net::Impl::IPAddressImpl *
__ptr64 __cdecl Poco::Net::IPAddress::pImpl(void)const __ptr64 , public: virtual int __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>::overflow(int) __ptr64 , public: __int64 __cdecl
Poco::Net::NTPPacket::originateTimestamp(void)const __ptr64 , public: class Poco::Timestamp
__cdecl Poco::Net::NTPPacket::originateTime(void)const __ptr64 , public: void __cdecl
Poco::Net::SMTPClientSession::open(void) __ptr64 , public: virtual void __cdecl
Poco::Net::SMTPChannel::open(void) __ptr64 , public: virtual void __cdecl
Poco::Net::RemoteSyslogListener::open(void) __ptr64 , public: virtual void __cdecl
Poco::Net::RemoteSyslogChannel::open(void) __ptr64 , public: virtual class
std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::Net::HTTPStreamFactory::open(class Poco::URI const & __ptr64) __ptr64 , public: virtual class
std::basic_istream<char,struct std::char_traits<char> > * __ptr64 __cdecl
Poco::Net::FTPStreamFactory::open(class Poco::URI const & __ptr64) __ptr64
,#####
#####
#####
#####, protected: virtual void __cdecl Poco::Net::SocketReactor::onTimeout(void) __ptr64 ,
protected: virtual void __cdecl Poco::Net::SocketReactor::onShutdown(void) __ptr64 , protected:
void __cdecl Poco::Net::HTTPServerConnection::onServerStopped(bool const & __ptr64) __ptr64 ,
protected: virtual void __cdecl Poco::Net::SocketReactor::onIdle(void) __ptr64 , protected: virtual
void __cdecl Poco::Net::SocketReactor::onBusy(void) __ptr64
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#####, protected: unsigned short __cdecl Poco::Net::ICMPPacketImpl::nextSequence(void)
__ptr64 , public: void __cdecl Poco::Net::MultipartWriter::nextPart(class Poco::Net::MessageHeader
const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::MultipartReader::nextPart(class
Poco::Net::MessageHeader & __ptr64) __ptr64 , private: void __cdecl
Poco::Net::SocketAddress::newIPv6(struct sockaddr_in6 const * __ptr64) __ptr64 , private: void
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__cdecl Poco::Net::SocketAddress::newIPv6(class Poco::Net::IPAddress const & __ptr64, unsigned short) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv6(void) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv6(void const * __ptr64, unsigned int) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv6(void const * __ptr64) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv6(unsigned int) __ptr64 , private: void __cdecl Poco::Net::SocketAddress::newIPv4(void) __ptr64 , private: void __cdecl Poco::Net::SocketAddress::newIPv4(struct sockaddr_in const * __ptr64) __ptr64 , private: void __cdecl Poco::Net::SocketAddress::newIPv4(class Poco::Net::IPAddress const & __ptr64, unsigned short) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv4(void) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv4(void const * __ptr64) __ptr64 , private: void __cdecl Poco::Net::IPAddress::newIPv4(unsigned int) __ptr64 , public: class Poco::Exception const * __ptr64 __cdecl Poco::Net::HTTPSession::networkException(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::WebSocketException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::UnsupportedRedirectException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::UnsupportedFamilyException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ServiceNotFoundException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::SMTPException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::POP3Exception::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NotAuthenticatedException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NoMessageException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NoAddressFoundException::name(void) const __ptr64 , public: class std::basic_string<char, struct std::char_traits<char>, class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::NetworkInterface::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NetException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NTPException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::MultipartException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::MessageException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InvalidSocketException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InvalidAddressException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InterfaceNotFoundException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ICMPException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HostNotFoundException::name(void) const __ptr64 , public: class std::basic_string<char, struct std::char_traits<char>, class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HostEntry::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HTTPException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HTMLFormException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::FTPException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::DNSException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionResetException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionRefusedException::name(void) const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionAbortedException::name(void) const __ptr64 , protected: virtual bool __cdecl Poco::Net::HTTPClientSession::mustReconnect(void) const __ptr64 , public: bool __cdecl Poco::Net::WebSocketImpl::mustMaskPayload(void) const __ptr64 , public: unsigned int __cdecl Poco::Net::NetworkInterface::mtu(void) const __ptr64 , public: enum Poco::Net::WebSocket::Mode __cdecl Poco::Net::WebSocket::mode(void) const __ptr64 , public:

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signed char __cdecl Poco::Net::NTPPacket::mode(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPEventArgs::minRTT(void)const __ptr64 , public: int __cdecl
Poco::Net::POP3ClientSession::messageCount(void) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::PartSource::mediaType(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServerDispatcher::maxThreads(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServer::maxThreads(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPEventArgs::maxRTT(void)const __ptr64 , public: virtual int __cdecl
Poco::Net::ICMPPacketImpl::maxPacketSize(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPPacket::maxPacketSize(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServerDispatcher::maxConcurrentConnections(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServer::maxConcurrentConnections(void)const __ptr64 , public: bool __cdecl
Poco::Net::MediaType::matchesRange(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64)const __ptr64
,#####
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#####, public: bool __cdecl Poco::Net::MediaType::matchesRange(class Poco::Net::MediaType
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Net::MediaType::matches(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64)const __ptr64
,#####
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#####, public: bool __cdecl Poco::Net::MediaType::matches(class Poco::Net::MediaType const
& __ptr64)const __ptr64 , public: void __cdecl Poco::Net::IPAddress::mask(class
Poco::Net::IPAddress const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::IPAddress::mask(class Poco::Net::IPAddress const & __ptr64,class Poco::Net::IPAddress
const & __ptr64) __ptr64
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#####, protected: void __cdecl Poco::Net::MailMessage::makeMultipart(void) __ptr64 , public:
class std::vector<unsigned char,class std::allocator<unsigned char> > const & __ptr64 __cdecl
Poco::Net::NetworkInterface::macAddress(void)const __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::logout(void) __ptr64
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#####, public: void __cdecl  
Poco::Net::SMTPClientSession::login(void) __ptr64  
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#####,#####  
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#####, public: void __cdecl Poco::Net::SMTPClientSession::login(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)  
__ptr64  
,#####  
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#####, public: virtual void __cdecl Poco::Net::SMTPChannel::log(class  
Poco::Message const & __ptr64) __ptr64 , public: virtual void __cdecl  
Poco::Net::RemoteSyslogChannel::log(class Poco::Message const & __ptr64) __ptr64 , public: void  
__cdecl Poco::Net::HTMLForm::load(class Poco::Net::HTTPRequest const & __ptr64,class  
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class Poco::Net::PartHandler &  
__ptr64) __ptr64 , public: void __cdecl Poco::Net::HTMLForm::load(class Poco::Net::HTTPRequest  
const & __ptr64,class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 ,  
public: void __cdecl Poco::Net::HTMLForm::load(class Poco::Net::HTTPRequest const & __ptr64)  
__ptr64 , public: virtual void __cdecl Poco::Net::WebSocketImpl::listen(int) __ptr64 , public: virtual  
void __cdecl Poco::Net::SocketImpl::listen(int) __ptr64 , public: virtual void __cdecl  
Poco::Net::ServerSocket::listen(int) __ptr64 , public: void __cdecl  
Poco::Net::POP3ClientSession::listMessages(class std::vector<struct  
Poco::Net::POP3ClientSession::MessageInfo,class std::allocator<struct  
Poco::Net::POP3ClientSession::MessageInfo> > & __ptr64) __ptr64 , public: static class  
std::vector<class Poco::Net::NetworkInterface,class std::allocator<class  
Poco::Net::NetworkInterface> > __cdecl Poco::Net::NetworkInterface::list(bool,bool) , protected:  
static int __cdecl Poco::Net::MailMessage::lineLength(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: int __cdecl  
Poco::Net::SocketAddress::length(void)const __ptr64 , public: virtual int __cdecl  
Poco::Net::Impl::IPv6SocketAddressImpl::length(void)const __ptr64 , public: virtual int __cdecl  
Poco::Net::Impl::IPv4SocketAddressImpl::length(void)const __ptr64 , public: int __cdecl  
Poco::Net::IPAddress::length(void)const __ptr64 , public: void __cdecl
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Poco::Net::MulticastSocket::leaveGroup(class Poco::Net::IPAddress const & __ptr64,class Poco::Net::NetworkInterface const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MulticastSocket::leaveGroup(class Poco::Net::IPAddress const & __ptr64) __ptr64 , public: signed char __cdecl Poco::Net::NTPPacket::leapIndicator(void)const __ptr64 , public: bool __cdecl Poco::Net::MultipartStreamBuf::lastPart(void)const __ptr64 , public: bool __cdecl
Poco::Net::MultipartIOS::lastPart(void)const __ptr64 , protected: static int __cdecl
Poco::Net::SocketImpl::lastError(void) , protected: static int __cdecl Poco::Net::DNS::lastError(void) , public: void __cdecl Poco::Net::MulticastSocket::joinGroup(class Poco::Net::IPAddress const & __ptr64,class Poco::Net::NetworkInterface const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::MulticastSocket::joinGroup(class Poco::Net::IPAddress const & __ptr64) __ptr64 , public: bool __cdecl Poco::Net::IPAddress::isWildcard(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isWellKnownMC(void)const __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::isUp(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isUnicast(void)const __ptr64 , private: bool __cdecl
Poco::Net::SMTPChannel::isTrue(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , protected: static bool __cdecl
Poco::Net::SMTPClientSession::isTransientNegative(int) , protected: static bool __cdecl
Poco::Net::FTPClientSession::isTransientNegative(int) , public: bool __cdecl
Poco::Net::IPAddress::isSiteLocalMC(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isSiteLocal(void)const __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::isRunning(void)const __ptr64 , protected: static bool __cdecl
Poco::Net::FTPClientSession::isPositivePreliminary(int) , protected: static bool __cdecl
Poco::Net::SMTPClientSession::isPositiveIntermediate(int) , protected: static bool __cdecl
Poco::Net::FTPClientSession::isPositiveIntermediate(int) , protected: static bool __cdecl
Poco::Net::SMTPClientSession::isPositiveCompletion(int) , protected: static bool __cdecl
Poco::Net::FTPClientSession::isPositiveCompletion(int) , protected: static bool __cdecl
Poco::Net::POP3ClientSession::isPositive(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: bool __cdecl
Poco::Net::NetworkInterface::isPointToPoint(void)const __ptr64 , protected: static bool __cdecl
Poco::Net::SMTPClientSession::isPermanentNegative(int) , protected: static bool __cdecl
Poco::Net::FTPClientSession::isPermanentNegative(int) , public: bool __cdecl
Poco::Net::IPAddress::isOrgLocalMC(void)const __ptr64 , public: bool __cdecl
Poco::Net::FTPClientSession::isOpen(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isNodeLocalMC(void)const __ptr64 , public: bool __cdecl
Poco::Net::MailMessage::isMultipart(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isMulticast(void)const __ptr64 , public: bool __cdecl
Poco::Net::NetworkInterface::isLoopback(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isLoopback(void)const __ptr64 , public: bool __cdecl
Poco::Net::FTPClientSession::isLoggedIn(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isLinkLocalMC(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isLinkLocal(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isIPv4Mapped(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isIPv4Compatible(void)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::isGlobalMC(void)const __ptr64 , public: static bool __cdecl
Poco::Net::HTTPCredentials::isDigestCredentials(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: bool __cdecl
Poco::Net::IPAddress::isBroadcast(void)const __ptr64 , public: static bool __cdecl
Poco::Net::HTTPCredentials::isBasicCredentials(class std::basic_string<char,struct

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std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: void __cdecl
Poco::Net::SocketImpl::ioctl(int,void * __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::ioctl(int,int & __ptr64) __ptr64 , public: bool __cdecl
Poco::Net::SocketImpl::initialized(void)const __ptr64 , void __cdecl
Poco::Net::initializeNetwork(void) , protected: void __cdecl
Poco::Net::SocketImpl::initSocket(int,int,int) __ptr64 , private: virtual void __cdecl
Poco::Net::ICMPv4PacketImpl::initPacket(void) __ptr64 , protected: virtual void __cdecl
Poco::Net::SocketImpl::init(int) __ptr64 , protected: void __cdecl
Poco::Net::SocketAddress::init(class Poco::Net::IPAddress const & __ptr64,unsigned short) __ptr64 ,
protected: void __cdecl Poco::Net::SocketAddress::init(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64 , public:
void __cdecl Poco::Net::Socket::init(int) __ptr64 , protected: virtual void __cdecl
Poco::Net::RawSocketImpl::init(int) __ptr64 , protected: virtual void __cdecl
Poco::Net::DatagramSocketImpl::init(int) __ptr64 , protected: void __cdecl
Poco::Net::RawSocketImpl::init2(int,int) __ptr64 , public: unsigned int __cdecl
Poco::Net::NetworkInterface::index(void)const __ptr64 , public: class Poco::Net::SocketImpl *
__ptr64 __cdecl Poco::Net::Socket::impl(void)const __ptr64 , protected: class
Poco::Net::NetworkInterfaceImpl & __ptr64 __cdecl Poco::Net::NetworkInterface::impl(void)
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::Net::NTPEventArgs::hostName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::ICMPEventArgs::hostName(void)const __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::DNS::hostName(void) , public: static class Poco::Net::HostEntry __cdecl
Poco::Net::DNS::hostByName(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,unsigned int) , public: static class Poco::Net::HostEntry
__cdecl Poco::Net::DNS::hostByAddress(class Poco::Net::IPAddress const & __ptr64,unsigned int) ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::NTPEventArgs::hostAddress(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::ICMPEventArgs::hostAddress(void)const __ptr64 , public: class Poco::Net::IPAddress
__cdecl Poco::Net::SocketAddress::host(void)const __ptr64 , public: virtual class
Poco::Net::IPAddress __cdecl Poco::Net::Impl::IPv6SocketAddressImpl::host(void)const __ptr64 ,
public: virtual class Poco::Net::IPAddress __cdecl
Poco::Net::Impl::IPv4SocketAddressImpl::host(void)const __ptr64 , public: class
Poco::Net::MessageHeader const & __ptr64 __cdecl Poco::Net::PartSource::headers(void)const
__ptr64 , public: class Poco::Net::MessageHeader & __ptr64 __cdecl
Poco::Net::PartSource::headers(void) __ptr64 , private: struct Poco::Net::ICMPv4PacketImpl::Header
* __ptr64 __cdecl Poco::Net::ICMPv4PacketImpl::header(unsigned char * __ptr64,int)const __ptr64
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#####, public: static bool __cdecl Poco::Net::HTTPCredentials::hasProxyDigestCredentials(class
Poco::Net::HTTPRequest const & __ptr64) , public: bool __cdecl
Poco::Net::HTTPRequest::hasProxyCredentials(void)const __ptr64 , public: static bool __cdecl
Poco::Net::HTTPCredentials::hasProxyBasicCredentials(class Poco::Net::HTTPRequest const &
__ptr64) , public: bool __cdecl Poco::Net::MediaType::hasParameter(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
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__ptr64)const __ptr64 , public: bool __cdecl Poco::Net::SocketNotifier::hasObservers(void)const
__ptr64 , public: bool __cdecl Poco::Net::SocketNotifier::hasObserver(class Poco::AbstractObserver
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Net::MultipartReader::hasNextPart(void)
__ptr64 , public: bool __cdecl Poco::Net::HTTPServerSession::hasMoreRequests(void) __ptr64 ,
public: bool __cdecl Poco::Net::SocketReactor::hasEventHandler(class Poco::Net::Socket const &
__ptr64,class Poco::AbstractObserver const & __ptr64) __ptr64 , public: static bool __cdecl
Poco::Net::HTTPCredentials::hasDigestCredentials(class Poco::Net::HTTPRequest const & __ptr64) ,
public: bool __cdecl Poco::Net::HTTPRequest::hasCredentials(void)const __ptr64 , public: bool
__cdecl Poco::Net::HTTPMessage::hasContentLength(void)const __ptr64 , public: static bool __cdecl
Poco::Net::HTTPCredentials::hasBasicCredentials(class Poco::Net::HTTPRequest const & __ptr64) ,
public: bool __cdecl Poco::Net::NameValueCollection::has(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64)const __ptr64 , public: virtual
void __cdecl Poco::Net::AbstractHTTPRequestHandler::handleRequest(class
Poco::Net::HTTPServerRequest & __ptr64,class Poco::Net::HTTPServerResponse & __ptr64) __ptr64
, public: virtual void __cdecl Poco::Net::NullPartHandler::handlePart(class
Poco::Net::MessageHeader const & __ptr64,class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , protected: void __cdecl
Poco::Net::MailMessage::handlePart(class std::basic_istream<char,struct std::char_traits<char> > &
__ptr64,class Poco::Net::MessageHeader const & __ptr64,class Poco::Net::PartHandler & __ptr64)
__ptr64 , protected: void __cdecl Poco::Net::MultipartReader::guessBoundary(void) __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::FTPClientSession::getWorkingDirectory(void) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPMessage::getVersion(void)const __ptr64 , public: int __cdecl
Poco::Net::HTTPCookie::getVersion(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::HTTPCookie::getValue(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::HTTPDigestCredentials::getUsername(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPCredentials::getUsername(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPBasicCredentials::getUsername(void)const __ptr64
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#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPRequest::getURI(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64 __cdecl Poco::Net::MediaType::getType(void)const __ptr64 , public: enum
Poco::Net::MailRecipient::RecipientType __cdecl Poco::Net::MailRecipient::getType(void)const
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64 __cdecl Poco::Net::HTTPMessage::getTransferEncoding(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::OAuth10Credentials::getTokenSecret(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::OAuth10Credentials::getToken(void)const __ptr64 , public: class Poco::Timespan
const & __ptr64 __cdecl Poco::Net::SocketReactor::getTimeout(void)const __ptr64 , public: class
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Poco::Timespan __cdecl Poco::Net::SMTPClientSession::getTimeout(void)const __ptr64 , public: class Poco::Timespan __cdecl Poco::Net::POP3ClientSession::getTimeout(void)const __ptr64 , public: class Poco::Timespan __cdecl Poco::Net::HTTPSession::getTimeout(void)const __ptr64 , public: class Poco::Timespan const & __ptr64 __cdecl Poco::Net::HTTPServerParams::getTimeout(void)const __ptr64 , public: class Poco::Timespan __cdecl Poco::Net::FTPClientSession::getTimeout(void)const __ptr64 , public: unsigned int __cdecl Poco::Net::MulticastSocket::getTimeToLive(void)const __ptr64 , public: enum Poco::Thread::Priority __cdecl Poco::Net::TCPServerParams::getThreadPriority(void)const __ptr64 , public: class Poco::Timespan const & __ptr64 __cdecl Poco::Net::TCPServerParams::getThreadIdleTime(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MailMessage::getSubject(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MediaType::getSubType(void)const __ptr64 , public: enum Poco::Net::HTTPResponse::HTTPStatus __cdecl Poco::Net::HTTPResponse::getStatus(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPServerParams::getSoftwareVersion(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPServerParams::getServerName(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MailMessage::getSender(void)const __ptr64 , public: virtual class Poco::Timespan __cdecl Poco::Net::WebSocketImpl::getSendTimeout(void) __ptr64 , public: virtual class Poco::Timespan __cdecl Poco::Net::SocketImpl::getSendTimeout(void) __ptr64 , public: class Poco::Timespan __cdecl Poco::Net::Socket::getSendTimeout(void)const __ptr64 , public: virtual int __cdecl Poco::Net::SocketImpl::getSendBufferSize(void) __ptr64 , public: int __cdecl Poco::Net::Socket::getSendBufferSize(void)const __ptr64 , public: bool __cdecl Poco::Net::HTTPCookie::getSecure(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::OAuth20Credentials::getScheme(void)const __ptr64 , public: bool __cdecl Poco::Net::SocketImpl::getReusePort(void) __ptr64 , public: bool __cdecl Poco::Net::Socket::getReusePort(void)const __ptr64 , public: bool __cdecl Poco::Net::SocketImpl::getReuseAddress(void) __ptr64 , public: bool __cdecl Poco::Net::Socket::getReuseAddress(void)const __ptr64 , public: virtual class Poco::Timespan __cdecl Poco::Net::WebSocketImpl::getReceiveTimeout(void) __ptr64 , public: virtual class Poco::Timespan __cdecl Poco::Net::SocketImpl::getReceiveTimeout(void) __ptr64 , public: class Poco::Timespan __cdecl Poco::Net::Socket::getReceiveTimeout(void)const __ptr64 , public: virtual int __cdecl Poco::Net::SocketImpl::getReceiveBufferSize(void) __ptr64 , public: int __cdecl Poco::Net::Socket::getReceiveBufferSize(void)const __ptr64 , public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPResponse::getReasonForStatus(enum Poco::Net::HTTPResponse::HTTPStatus) , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPResponse::getReason(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::OAuth10Credentials::getRealm(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTTPAuthenticationParams::getRealm(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MailRecipient::getRealName(void)const __ptr64 , public: virtual void __cdecl

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Poco::Net::SocketImpl::getRawOption(int,int,void * __ptr64,int & __ptr64) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPClientSession::getProxyUsername(void)const __ptr64 , public: unsigned
short __cdecl Poco::Net::HTTPClientSession::getProxyPort(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPClientSession::getProxyPassword(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPClientSession::getProxyHost(void)const __ptr64
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#####, public: struct Poco::Net::HTTPClientSession::ProxyConfig const & __ptr64 __cdecl
Poco::Net::HTTPClientSession::getProxyConfig(void)const __ptr64
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#####, public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::HTTPCookie::getPriority(void)const __ptr64 , protected: static int __cdecl
Poco::Net::RemoteSyslogChannel::getPrio(class Poco::Message const & __ptr64) , public: unsigned
short __cdecl Poco::Net::HTTPClientSession::getPort(void)const __ptr64 , protected: static void
__cdecl Poco::Net::FTPStreamFactory::getPathAndType(class Poco::URI const & __ptr64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64,char &
__ptr64) , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char>
> const & __ptr64 __cdecl Poco::Net::HTTPCookie::getPath(void)const __ptr64 , public: static class
Poco::Net::FTPPasswordProvider * __ptr64 __cdecl
Poco::Net::FTPStreamFactory::getPasswordProvider(void) , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::HTTPDigestCredentials::getPassword(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPCredentials::getPassword(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPBasicCredentials::getPassword(void)const __ptr64 , public: bool __cdecl
Poco::Net::FTPClientSession::getPassive(void)const __ptr64
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#####, public: void __cdecl Poco::Net::SocketImpl::getOption(int,int,class Poco::Timespan &
__ptr64) __ptr64 , public: void __cdecl Poco::Net::SocketImpl::getOption(int,int,class
Poco::Net::IPAddress & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::getOption(int,int,unsigned int & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::getOption(int,int,int & __ptr64) __ptr64 , public: void __cdecl
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Poco::Net::SocketImpl::getOption(int,int,unsigned char & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::Socket::getOption(int,int,class Poco::Timespan & __ptr64)const __ptr64 , public: void
__cdecl Poco::Net::Socket::getOption(int,int,class Poco::Net::IPAddress & __ptr64)const __ptr64 ,
public: void __cdecl Poco::Net::Socket::getOption(int,int,unsigned int & __ptr64)const __ptr64 ,
public: void __cdecl Poco::Net::Socket::getOption(int,int,int & __ptr64)const __ptr64 , public: void
__cdecl Poco::Net::Socket::getOption(int,int,unsigned char & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Net::SocketImpl::getOOBInline(void) __ptr64 , public: bool __cdecl
Poco::Net::Socket::getOOBInline(void)const __ptr64 , public: bool __cdecl
Poco::Net::SocketImpl::getNoDelay(void) __ptr64 , public: bool __cdecl
Poco::Net::Socket::getNoDelay(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::HTTPCookie::getName(void)const __ptr64 , protected: int __cdecl
Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>::getMode(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPRequest::getMethod(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServerParams::getMaxThreads(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServerParams::getMaxQueued(void)const __ptr64 , public: int __cdecl
Poco::Net::HTTPServerParams::getMaxKeepAliveRequests(void)const __ptr64 , public: int __cdecl
Poco::Net::HTTPCookie::getMaxAge(void)const __ptr64 , public: bool __cdecl
Poco::Net::MulticastSocket::getLoopback(void)const __ptr64 , public: void __cdecl
Poco::Net::SocketImpl::getLinger(bool & __ptr64,int & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::Socket::getLinger(bool & __ptr64,int & __ptr64)const __ptr64 , public: class
Poco::Timespan const & __ptr64 __cdecl
Poco::Net::HTTPServerParams::getKeepAliveTimeout(void)const __ptr64 , public: class
Poco::Timespan const & __ptr64 __cdecl
Poco::Net::HTTPClientSession::getKeepAliveTimeout(void)const __ptr64 , public: bool __cdecl
Poco::Net::SocketImpl::getKeepAlive(void) __ptr64 , public: bool __cdecl
Poco::Net::Socket::getKeepAlive(void)const __ptr64 , public: bool __cdecl
Poco::Net::HTTPSession::getKeepAlive(void)const __ptr64 , public: bool __cdecl
Poco::Net::HTTPServerParams::getKeepAlive(void)const __ptr64 , public: bool __cdecl
Poco::Net::HTTPMessage::getKeepAlive(void)const __ptr64 , public: class
Poco::Net::NetworkInterface __cdecl Poco::Net::MulticastSocket::getInterface(void)const __ptr64 ,
public: bool __cdecl Poco::Net::HTTPCookie::getHttpOnly(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPRequest::getHost(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPClientSession::getHost(void)const __ptr64 , public: static struct
Poco::Net::HTTPClientSession::ProxyConfig const & __ptr64 __cdecl
Poco::Net::HTTPClientSession::getGlobalProxyConfig(void) , public: enum
Poco::Net::FTPClientSession::FileType __cdecl Poco::Net::FTPClientSession::getFileType(void)const
__ptr64 , public: int __cdecl Poco::Net::MessageHeader::getFieldLimit(void)const __ptr64 , public:
int __cdecl Poco::Net::HTMLForm::getFieldLimit(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTMLForm::getEncoding(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPCookie::getDomain(void)const __ptr64 , public: class Poco::Timestamp
__cdecl Poco::Net::MailMessage::getDate(void)const __ptr64 , public: class Poco::Timestamp

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__cdecl Poco::Net::HTTPResponse::getDate(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPPacketImpl::getDataSize(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPPacket::getDataSize(void)const __ptr64
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#####, public: void __cdecl Poco::Net::HTTPResponse::getCookies(class
std::vector<class Poco::Net::HTTPCookie,class std::allocator<class Poco::Net::HTTPCookie> > &
__ptr64)const __ptr64 , public: void __cdecl Poco::Net::HTTPRequest::getCookies(class
Poco::Net::NameValuePairCollection & __ptr64)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::MailMessage::getContentType(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPMessage::getContentType(void)const __ptr64 , public: virtual __int64
__cdecl Poco::Net::StringPartSource::getContentLength(void)const __ptr64 , public: virtual __int64
__cdecl Poco::Net::PartSource::getContentLength(void)const __ptr64 , public: __int64 __cdecl
Poco::Net::HTTPMessage::getContentLength(void)const __ptr64 , public: virtual __int64 __cdecl
Poco::Net::FilePartSource::getContentLength(void)const __ptr64 , public: __int64 __cdecl
Poco::Net::HTTPMessage::getContentLength64(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::MailMessage::getContent(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::OAuth10Credentials::getConsumerSecret(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::OAuth10Credentials::getConsumerKey(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::HTTPCookie::getComment(void)const __ptr64 , public: bool __cdecl
Poco::Net::HTTPMessage::getChunkedTransferEncoding(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::OAuth10Credentials::getCallback(void)const __ptr64 , public: bool __cdecl
Poco::Net::SocketImpl::getBroadcast(void) __ptr64 , public: bool __cdecl
Poco::Net::RawSocket::getBroadcast(void)const __ptr64 , public: bool __cdecl
Poco::Net::DatagramSocket::getBroadcast(void)const __ptr64 , public: virtual bool __cdecl
Poco::Net::SocketImpl::getBlocking(void)const __ptr64 , public: bool __cdecl
Poco::Net::Socket::getBlocking(void)const __ptr64 , public: class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl
Poco::Net::OAuth20Credentials::getBearerToken(void)const __ptr64 , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::FTPStreamFactory::getAnonymousPassword(void) , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::MailRecipient::getAddress(void)const __ptr64
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#####, protected: int __cdecl Poco::Net::HTTPSession::get(void) __ptr64 , public:
int __cdecl Poco::Net::DialogSocket::get(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPCredentials::fromUserInfo(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCredentials::fromURI(class Poco::URI const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPAuthenticationParams::fromResponse(class Poco::Net::HTTPResponse const &
__ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64) __ptr64 , public: void __cdecl Poco::Net::HTTPAuthenticationParams::fromRequest(class
Poco::Net::HTTPRequest const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPAuthenticationParams::fromAuthInfo(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: int __cdecl
Poco::Net::WebSocketImpl::frameFlags(void)const __ptr64 , public: class Poco::Net::HTMLForm &
__ptr64 __cdecl Poco::Net::AbstractHTTPRequestHandler::form(void) __ptr64 , public: static class
Poco::Net::NetworkInterface __cdecl Poco::Net::NetworkInterface::forName(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) , public: static class Poco::Net::NetworkInterface __cdecl
Poco::Net::NetworkInterface::forName(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum
Poco::Net::NetworkInterface::IPVersion) , public: static class Poco::Net::NetworkInterface __cdecl
Poco::Net::NetworkInterface::forIndex(unsigned int) , public: static class
Poco::Net::NetworkInterface __cdecl Poco::Net::NetworkInterface::forAddress(class
Poco::Net::IPAddress const & __ptr64) , public: static void __cdecl Poco::Net::DNS::flushCache(void)
, private: int __cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>::flushBuffer(void) __ptr64 , public: void __cdecl
Poco::Net::NetworkInterface::firstAddress(class Poco::Net::IPAddress & __ptr64,enum
Poco::Net::IPAddress::Family)const __ptr64 , public: class Poco::Net::IPAddress const & __ptr64
__cdecl Poco::Net::NetworkInterface::firstAddress(enum Poco::Net::IPAddress::Family)const
__ptr64 , private: static class Poco::Net::NetworkInterface __cdecl
Poco::Net::MulticastSocket::findFirstInterface(class Poco::Net::IPAddress const & __ptr64) ,
protected: void __cdecl Poco::Net::MultipartReader::findFirstBoundary(void) __ptr64
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#####, public: virtual class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64 __cdecl Poco::Net::StringPartSource::filename(void)const
__ptr64 , public: virtual class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64 __cdecl Poco::Net::PartSource::filename(void)const __ptr64 ,
public: virtual class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64 __cdecl Poco::Net::FilePartStore::filename(void)const __ptr64 , public: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::FilePartSource::filename(void)const __ptr64 , public: enum
Poco::Net::IPAddress::Family __cdecl Poco::Net::SocketAddress::family(void)const __ptr64 , public:
enum Poco::Net::IPAddress::Family __cdecl Poco::Net::IPAddress::family(void)const __ptr64
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#####, protected: void __cdecl
Poco::Net::OAuth20Credentials::extractBearerToken(class Poco::Net::HTTPRequest const & __ptr64)
__ptr64 , public: virtual bool __cdecl Poco::Net::HTTPServerRequestImpl::expectContinue(void)const
__ptr64
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#####, public: static class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl Poco::Net::HTTPCookie::escape(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) , public: virtual class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::ICMPPv4PacketImpl::errorDescription(unsigned char * __ptr64,int) __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::ICMPPacket::errorDescription(unsigned char * __ptr64,int) __ptr64 , protected: static
void __cdecl Poco::Net::SocketImpl::error(void) , protected: static void __cdecl
Poco::Net::SocketImpl::error(int,class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , protected: static void __cdecl
Poco::Net::SocketImpl::error(int) , protected: static void __cdecl Poco::Net::SocketImpl::error(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64 __cdecl Poco::Net::ICMPEventArgs::error(int)const __ptr64 , protected: static void __cdecl
Poco::Net::DNS::error(int,class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: void __cdecl
Poco::Net::NameValueCollection::erase(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::RemoteSyslogListener::enqueueMessage(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Net::SocketAddress
const & __ptr64) __ptr64 , public: void __cdecl Poco::Net::TCPDispatcher::enqueue(class
Poco::Net::StreamSocket const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::endUpload(void) __ptr64 , protected: void __cdecl
Poco::Net::FTPClientSession::endTransfer(void) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::endList(void) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::endDownload(void) __ptr64 , protected: void __cdecl
Poco::Net::TCPDispatcher::endConnection(void) __ptr64
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#####, public: bool __cdecl Poco::Net::NameValueCollection::empty(void)const
__ptr64 , public: void __cdecl Poco::Net::TCPDispatcher::duplicate(void) __ptr64 , public: class
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std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64
__cdecl Poco::Net::NetworkInterface::displayName(void)const __ptr64 , protected: void __cdecl
Poco::Net::SocketReactor::dispatch(class Poco::Net::SocketNotification * __ptr64) __ptr64 ,
protected: void __cdecl Poco::Net::SocketReactor::dispatch(class Poco::Net::Socket const &
__ptr64,class Poco::Net::SocketNotification * __ptr64) __ptr64 , private: void __cdecl
Poco::Net::SocketReactor::dispatch(class Poco::AutoPtr<class Poco::Net::SocketNotifier> &
__ptr64,class Poco::Net::SocketNotification * __ptr64) __ptr64 , public: void __cdecl
Poco::Net::SocketNotifier::dispatch(class Poco::Net::SocketNotification * __ptr64) __ptr64 , public:
class Poco::Net::StreamSocket __cdecl Poco::Net::HTTPSession::detachSocket(void) __ptr64 , public:
class Poco::Net::StreamSocket __cdecl Poco::Net::HTTPServerRequestImpl::detachSocket(void)
__ptr64 , private: void __cdecl Poco::Net::SocketAddress::destruct(void) __ptr64 , private: void
__cdecl Poco::Net::IPAddress::destruct(void) __ptr64 , public: class Poco::Net::IPAddress const &
__ptr64 __cdecl Poco::Net::NetworkInterface::destAddress(unsigned int)const __ptr64 , public: void
__cdecl Poco::Net::POP3ClientSession::deleteMessage(int) __ptr64 , public: static class
Poco::Net::HTTPSessionFactory & __ptr64 __cdecl
Poco::Net::HTTPSessionFactory::defaultFactory(void) , public: static void __cdecl
Poco::Net::HTTPBufferAllocator::deallocate(char * __ptr64,__int64) , public: int __cdecl
Poco::Net::ICMPv4Socket::dataSize(void)const __ptr64 , public: int __cdecl
Poco::Net::ICMPEventArgs::dataSize(void)const __ptr64 , private: unsigned char * __ptr64 __cdecl
Poco::Net::ICMPv4PacketImpl::data(unsigned char * __ptr64,int)const __ptr64 , public: int __cdecl
Poco::Net::TCPDispatcher::currentThreads(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServer::currentThreads(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPDispatcher::currentConnections(void)const __ptr64 , public: int __cdecl
Poco::Net::TCPServer::currentConnections(void)const __ptr64
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#####, protected: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl Poco::Net::OAuth10Credentials::createNonce(void)const __ptr64 ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::Net::HTTPDigestCredentials::createNonce(void) , protected: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
Poco::Net::WebSocket::createKey(void) , public: void __cdecl
Poco::Net::FTPClientSession::createDirectory(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: virtual class
Poco::Net::TCPServerConnection * __ptr64 __cdecl
Poco::Net::HTTPServerConnectionFactory::createConnection(class Poco::Net::StreamSocket const &
__ptr64) __ptr64 , public: virtual class Poco::Net::HTTPClientSession * __ptr64 __cdecl
Poco::Net::HTTPSessionInstantiator::createClientSession(class Poco::URI const & __ptr64) __ptr64 ,
public: class Poco::Net::HTTPClientSession * __ptr64 __cdecl
Poco::Net::HTTPSessionFactory::createClientSession(class Poco::URI const & __ptr64) __ptr64 ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl Poco::Net::MultipartWriter::createBoundary(void) , private: void __cdecl
Poco::Net::HTTPDigestCredentials::createAuthParams(class Poco::Net::HTTPRequest const &
__ptr64,class Poco::Net::HTTPAuthenticationParams const & __ptr64) __ptr64 , public: unsigned
```

__int64 __cdecl Poco::Net::SocketNotifier::countObservers(void) const __ptr64 , private: class
Poco::Timestamp __cdecl Poco::Net::NTPPacket::convertTime(__int64) const __ptr64 , protected:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64 __cdecl Poco::Net::MailMessage::contentTransferEncodingToString(enum
Poco::Net::MailMessage::ContentTransferEncoding) , public: bool __cdecl
Poco::Net::HTTPSession::connected(void) const __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::connectNB(class Poco::Net::SocketAddress const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::StreamSocket::connectNB(class Poco::Net::SocketAddress const &
__ptr64) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::connectNB(class
Poco::Net::SocketAddress const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::connect(class Poco::Net::SocketAddress const & __ptr64,class
Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::Net::WebSocketImpl::connect(class Poco::Net::SocketAddress const & __ptr64) __ptr64
,#####

#####, public: void __cdecl Poco::Net::StreamSocket::connect(class Poco::Net::SocketAddress
const & __ptr64,class Poco::Timespan const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::StreamSocket::connect(class Poco::Net::SocketAddress const & __ptr64) __ptr64 , public:
virtual void __cdecl Poco::Net::SocketImpl::connect(class Poco::Net::SocketAddress const &
__ptr64,class Poco::Timespan const & __ptr64) __ptr64 , public: virtual void __cdecl
Poco::Net::SocketImpl::connect(class Poco::Net::SocketAddress const & __ptr64) __ptr64 , public:
void __cdecl Poco::Net::RawSocket::connect(class Poco::Net::SocketAddress const & __ptr64)
__ptr64 , protected: virtual void __cdecl Poco::Net::HTTPSession::connect(class
Poco::Net::SocketAddress const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::DatagramSocket::connect(class Poco::Net::SocketAddress const & __ptr64) __ptr64
,#####

#####,#####

#####, public: virtual void __cdecl Poco::Net::WebSocketImpl::close(void) __ptr64
, public: virtual void __cdecl Poco::Net::SocketImpl::close(void) __ptr64 , public: void __cdecl
Poco::Net::SocketIOS::close(void) __ptr64 , public: void __cdecl Poco::Net::Socket::close(void)
__ptr64 , public: void __cdecl Poco::Net::SMTPClientSession::close(void) __ptr64 , public: virtual void
__cdecl Poco::Net::SMTPChannel::close(void) __ptr64 , public: virtual void __cdecl
Poco::Net::RemoteSyslogListener::close(void) __ptr64 , public: virtual void __cdecl
Poco::Net::RemoteSyslogChannel::close(void) __ptr64 , public: int __cdecl
Poco::Net::QuotedPrintableEncoderIOS::close(void) __ptr64 , public: int __cdecl
Poco::Net::QuotedPrintableEncoderBuf::close(void) __ptr64 , public: void __cdecl
Poco::Net::POP3ClientSession::close(void) __ptr64 , public: void __cdecl
Poco::Net::MultipartWriter::close(void) __ptr64 , public: void __cdecl
Poco::Net::MailStreamBuf::close(void) __ptr64 , public: void __cdecl Poco::Net::MailIOS::close(void)
__ptr64 , public: void __cdecl Poco::Net::HTTPStreamBuf::close(void) __ptr64 , protected: void
__cdecl Poco::Net::HTTPSession::close(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPChunkedStreamBuf::close(void) __ptr64 , public: void __cdecl
Poco::Net::FTPClientSession::close(void) __ptr64 , public: virtual class Poco::Exception * __ptr64

__cdecl Poco::Net::WebSocketException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::UnsupportedRedirectException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::UnsupportedFamilyException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::ServiceNotFoundException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::Net::SMTPException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::POP3Exception::clone(void)const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::Net::NotAuthenticatedException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::NoMessageException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::NoAddressFoundException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::NetException::clone(void)const __ptr64 , public:
virtual class Poco::Exception * __ptr64 __cdecl Poco::Net::NTPException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::MultipartException::clone(void)const __ptr64 , public: virtual class Poco::Exception *
__ptr64 __cdecl Poco::Net::MessageException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::InvalidSocketException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::InvalidAddressException::clone(void)const __ptr64 , public: virtual class Poco::Exception
* __ptr64 __cdecl Poco::Net::InterfaceNotFoundException::clone(void)const __ptr64 , public: virtual
class Poco::Exception * __ptr64 __cdecl Poco::Net::ICMPException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::HostNotFoundException::clone(void)const __ptr64 , public: virtual class Poco::Exception
* __ptr64 __cdecl Poco::Net::HTTPException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::HTMLFormException::clone(void)const __ptr64 ,
public: virtual class Poco::Exception * __ptr64 __cdecl Poco::Net::FTPException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::DNSException::clone(void)const __ptr64 , public: virtual class Poco::Exception * __ptr64
__cdecl Poco::Net::ConnectionResetException::clone(void)const __ptr64 , public: virtual class
Poco::Exception * __ptr64 __cdecl Poco::Net::ConnectionRefusedException::clone(void)const
__ptr64 , public: virtual class Poco::Exception * __ptr64 __cdecl
Poco::Net::ConnectionAbortedException::clone(void)const __ptr64 , public: class
Poco::Net::SocketAddress __cdecl Poco::Net::HTTPServerSession::clientAddress(void) __ptr64 ,
public: virtual class Poco::Net::SocketAddress const & __ptr64 __cdecl
Poco::Net::HTTPServerRequestImpl::clientAddress(void)const __ptr64 , protected: void __cdecl
Poco::Net::HTTPSession::clearException(void) __ptr64 , public: void __cdecl
Poco::Net::NameValuePairCollection::clear(void) __ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::Net::WebSocketException::className(void)const __ptr64 , public: virtual char const * __ptr64
__cdecl Poco::Net::UnsupportedRedirectException::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::Net::UnsupportedFamilyException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl
Poco::Net::ServiceNotFoundException::className(void)const __ptr64 , public: virtual char const *
__ptr64 __cdecl Poco::Net::SMTPException::className(void)const __ptr64 , public: virtual char
const * __ptr64 __cdecl Poco::Net::POP3Exception::className(void)const __ptr64 , public: virtual
char const * __ptr64 __cdecl Poco::Net::NotAuthenticatedException::className(void)const __ptr64
 , public: virtual char const * __ptr64 __cdecl Poco::Net::NoMessageException::className(void)const
__ptr64 , public: virtual char const * __ptr64 __cdecl

Poco::Net::NoAddressFoundException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NetException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::NTPException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::MultipartException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::MessageException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InvalidSocketException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InvalidAddressException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::InterfaceNotFoundException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ICMPException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HostNotFoundExcpion::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HTTPException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::HTMLFormException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::FTPException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::DNSException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionResetException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionRefusedException::className(void)const __ptr64 , public: virtual char const * __ptr64 __cdecl Poco::Net::ConnectionAbortedException::className(void)const __ptr64 , protected: unsigned short __cdecl Poco::Net::ICMPPacketImpl::checksum(unsigned short * __ptr64,int) __ptr64 , public: void __cdecl Poco::Net::FTPClientSession::cdup(void) __ptr64 , public: bool __cdecl Poco::Net::HTTPServerSession::canKeepAlive(void)const __ptr64 , public: __int64 __cdecl Poco::Net::HTMLForm::calculateContentLength(void) __ptr64 , public: bool __cdecl Poco::Net::HTTPClientSession::bypassProxy(void)const __ptr64 , protected: int __cdecl Poco::Net::HTTPSession::buffered(void)const __ptr64 , public: class Poco::Net::IPAddress const & __ptr64 __cdecl Poco::Net::NetworkInterface::broadcastAddress(unsigned int)const __ptr64 , public: static class Poco::Net::IPAddress __cdecl Poco::Net::IPAddress::broadcast(void) , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MultipartWriter::boundary(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::MultipartReader::boundary(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64 __cdecl Poco::Net::HTMLForm::boundary(void)const __ptr64 , public: virtual void __cdecl Poco::Net::WebSocketImpl::bind(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::bind(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 , public: virtual void __cdecl Poco::Net::ServerSocket::bind(unsigned short,bool) __ptr64 , public: virtual void __cdecl Poco::Net::ServerSocket::bind(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 , public: void __cdecl Poco::Net::RawSocket::bind(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 , public: void __cdecl Poco::Net::DatagramSocket::bind(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 , public: virtual void __cdecl Poco::Net::WebSocketImpl::bind6(class Poco::Net::SocketAddress const & __ptr64,bool,bool) __ptr64 , public: virtual void __cdecl Poco::Net::SocketImpl::bind6(class Poco::Net::SocketAddress const & __ptr64,bool,bool) __ptr64 , public: virtual void __cdecl Poco::Net::ServerSocket::bind6(unsigned short,bool,bool) __ptr64 , public: virtual void __cdecl Poco::Net::ServerSocket::bind6(class Poco::Net::SocketAddress const & __ptr64,bool,bool) __ptr64 , public: class std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl Poco::Net::FTPClientSession::beginUpload(class std::basic_string<char,struct

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std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64 __cdecl
Poco::Net::FTPClientSession::beginList(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64,bool) __ptr64 , public: class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64 __cdecl Poco::Net::FTPClientSession::beginDownload(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , protected: void __cdecl Poco::Net::TCPServerDispatcher::beginConnection(void) __ptr64
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#####, public: int __cdecl Poco::Net::ICMPEventArgs::avgRTT(void)const __ptr64 , public:
virtual int __cdecl Poco::Net::WebSocketImpl::available(void) __ptr64 , public: virtual int __cdecl
Poco::Net::SocketImpl::available(void) __ptr64 , public: int __cdecl
Poco::Net::Socket::available(void)const __ptr64 , public: void __cdecl
Poco::Net::OAuth20Credentials::authenticate(class Poco::Net::HTTPRequest & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::OAuth10Credentials::authenticate(class Poco::Net::HTTPRequest &
__ptr64,class Poco::URI const & __ptr64,enum Poco::Net::OAuth10Credentials::SignatureMethod)
__ptr64 , public: void __cdecl Poco::Net::OAuth10Credentials::authenticate(class
Poco::Net::HTTPRequest & __ptr64,class Poco::URI const & __ptr64,class Poco::Net::HTMLForm
const & __ptr64,enum Poco::Net::OAuth10Credentials::SignatureMethod) __ptr64 , public: void
__cdecl Poco::Net::HTTPEntityBody::authenticate(class Poco::Net::HTTPRequest &
__ptr64,class Poco::Net::HTTPResponse const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPEntityBody::authenticate(class Poco::Net::HTTPRequest & __ptr64,class
Poco::Net::HTTPAuthenticationParams const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPCredentials::authenticate(class Poco::Net::HTTPRequest & __ptr64,class
Poco::Net::HTTPResponse const & __ptr64) __ptr64 , public: void __cdecl
Poco::Net::HTTPBasicCredentials::authenticate(class Poco::Net::HTTPRequest & __ptr64)const
__ptr64 , protected: virtual bool __cdecl
Poco::Net::AbstractHTTPRequestHandler::authenticate(void) __ptr64 , protected: void __cdecl
Poco::Net::HTTPSession::attachSocket(class Poco::Net::StreamSocket const & __ptr64) __ptr64 ,
public: void __cdecl Poco::Net::HTTPSession::attachSessionData(class Poco::Any const & __ptr64)
__ptr64 , protected: void __cdecl Poco::Net::HTTPServerResponseImpl::attachRequest(class
Poco::Net::HTTPServerRequestImpl * __ptr64) __ptr64 , protected: static void __cdecl
Poco::Net::MailMessage::appendRecipient(class Poco::Net::MailRecipient const & __ptr64,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > & __ptr64) , public:
static char * __ptr64 __cdecl Poco::Net::HTTPBufferAllocator::allocate(__int64) , protected: void
__cdecl Poco::Net::DialogSocket::allocBuffer(void) __ptr64
,#####
#####
#####
#####, protected: static void __cdecl Poco::Net::DNS::aierror(int,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) ,
public: int __cdecl Poco::Net::SocketAddress::af(void)const __ptr64 , public: virtual int __cdecl
Poco::Net::Impl::IPv6SocketAddressImpl::af(void)const __ptr64 , public: virtual int __cdecl
Poco::Net::Impl::IPv4SocketAddressImpl::af(void)const __ptr64 , public: int __cdecl
Poco::Net::IPAddress::af(void)const __ptr64 , public: class std::vector<class
Poco::Net::IPAddress,class std::allocator<class Poco::Net::IPAddress> > const & __ptr64 __cdecl
Poco::Net::HostEntry::addresses(void)const __ptr64
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#####, public: virtual class Poco::Net::SocketAddress __cdecl  
Poco::Net::SocketImpl::address(void) __ptr64 , public: class Poco::Net::SocketAddress __cdecl  
Poco::Net::Socket::address(void)const __ptr64 , public: class Poco::Net::IPAddress const & __ptr64  
__cdecl Poco::Net::NetworkInterface::address(unsigned int)const __ptr64 , public: struct sockaddr  
const * __ptr64 __cdecl Poco::Net::SocketAddress::addr(void)const __ptr64 , public: virtual struct  
sockaddr const * __ptr64 __cdecl Poco::Net::Impl::IPv6SocketAddressImpl::addr(void)const __ptr64  
, public: virtual struct sockaddr const * __ptr64 __cdecl  
Poco::Net::Impl::IPv4SocketAddressImpl::addr(void)const __ptr64 , public: void const * __ptr64  
__cdecl Poco::Net::IPAddress::addr(void)const __ptr64 , public: void __cdecl  
Poco::Net::MailMessage::addRecipient(class Poco::Net::MailRecipient const & __ptr64) __ptr64  
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#####, public: void __cdecl Poco::Net::HTMLForm::addPart(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Net::PartSource *  
__ptr64) __ptr64 , public: void __cdecl Poco::Net::SocketNotifier::addObserver(class  
Poco::Net::SocketReactor * __ptr64,class Poco::AbstractObserver const & __ptr64) __ptr64 , public:  
void __cdecl Poco::Net::SocketReactor::addEventHandler(class Poco::Net::Socket const &  
__ptr64,class Poco::AbstractObserver const & __ptr64) __ptr64 , public: void __cdecl  
Poco::Net::HTTPResponse::addCookie(class Poco::Net::HTTPCookie const & __ptr64) __ptr64 ,  
public: void __cdecl Poco::Net::MailMessage::addContent(class Poco::Net::PartSource *  
__ptr64,enum Poco::Net::MailMessage::ContentTransferEncoding) __ptr64  
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#####, public: void __cdecl Poco::Net::NetworkInterface::addAddress(class  
Poco::Net::IPAddress const & __ptr64) __ptr64 , public: void __cdecl  
Poco::Net::NetworkInterface::addAddress(class Poco::Net::IPAddress const & __ptr64,class  
Poco::Net::IPAddress const & __ptr64,class Poco::Net::IPAddress const & __ptr64) __ptr64  
,#####  
#####  
#####  
#####, public: class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64 __cdecl  
Poco::Net::NetworkInterface::adapterName(void)const __ptr64  
,#####  
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#####  
#####, public: bool __cdecl Poco::Net::SocketNotifier::accepts(class  
Poco::Net::SocketNotification * __ptr64) __ptr64 , public: virtual class Poco::Net::SocketImpl *  
__ptr64 __cdecl Poco::Net::WebSocketImpl::acceptConnection(class Poco::Net::SocketAddress &  
__ptr64) __ptr64 , public: virtual class Poco::Net::SocketImpl * __ptr64 __cdecl  
Poco::Net::SocketImpl::acceptConnection(class Poco::Net::SocketAddress & __ptr64) __ptr64 ,  
public: virtual class Poco::Net::StreamSocket __cdecl  
Poco::Net::ServerSocket::acceptConnection(void) __ptr64 , public: virtual class
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Poco::Net::StreamSocket __cdecl Poco::Net::ServerSocket::acceptConnection(class Poco::Net::SocketAddress & __ptr64) __ptr64, protected: static class Poco::Net::WebSocketImpl * __ptr64 __cdecl Poco::Net::WebSocket::accept(class Poco::Net::HTTPServerRequest & __ptr64, class Poco::Net::HTTPServerResponse & __ptr64), public: virtual void __cdecl Poco::Net::HTTPSession::abort(void) __ptr64, public: void __cdecl Poco::Net::FTPClientSession::abort(void) __ptr64, private: static class Poco::MemoryPool Poco::Net::HTTPOutputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPInputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPHeaderOutputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPHeaderInputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPFixedLengthOutputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPFixedLengthInputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPChunkedOutputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPChunkedInputStream::_pool, private: static class Poco::MemoryPool Poco::Net::HTTPBufferAllocator::_pool, private: static class Poco::Net::FTPPasswordProvider * __ptr64 __ptr64 Poco::Net::FTPStreamFactory::_pPasswordProvider, private: static class Poco::FastMutex Poco::Net::HTTPDigestCredentials::_nonceMutex, private: static int Poco::Net::HTTPDigestCredentials::_nonceCounter, private: static class Poco::FastMutex Poco::Net::NetworkInterface::_mutex, private: static struct Poco::Net::HTTPClientSession::ProxyConfig Poco::Net::HTTPClientSession::_globalProxyConfig, private: static class Poco::Net::HTTPCredentials Poco::Net::WebSocket::_defaultCreds, private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > Poco::Net::FTPStreamFactory::_anonymousPassword, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPAuthenticationParams::WWW_AUTHENTICATE, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::WebSocket::WEBSOCKET_VERSION, private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::WebSocket::WEBSOCKET_GUID, private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPDigestCredentials::USERNAME_PARAM, private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPDigestCredentials::URI_PARAM, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPRequest::UPGRADE, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPMessage::UNKNOWN_CONTENT_TYPE, public: static int const Poco::Net::PartSource::UNKNOWN_CONTENT_LENGTH, public: static int const Poco::Net::HTTPMessage::UNKNOWN_CONTENT_LENGTH, public: static int const Poco::Net::HTMLForm::UNKNOWN_CONTENT_LENGTH, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPMessage::TRANSFER_ENCODING, public: static unsigned char const Poco::Net::ICMPv4PacketImpl::TIME_EXCEEDED_TYPE, private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const * const Poco::Net::ICMPv4PacketImpl::TIME_EXCEEDED_CODE, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::MailMessage::TEXT_PLAIN, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const Poco::Net::RemoteSyslogChannel::SYSLOG_TIMEFORMAT, public: static unsigned char const Poco::Net::ICMPv4PacketImpl::SOURCE_QUENCH_TYPE, public: static class

std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::SET_COOKIE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::OAuth20Credentials::SCHEME ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::OAuth10Credentials::SCHEME , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPODigestCredentials::SCHEME
, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::HTTPBasicCredentials::SCHEME , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPODigestCredentials::RESPONSE_PARAM , public: static unsigned char const
Poco::Net::ICMPv4PacketImpl::REDIRECT_MESSAGE_TYPE , private: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const * const
Poco::Net::ICMPv4PacketImpl::REDIRECT_MESSAGE_CODE , private: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPODigestCredentials::REALM_PARAM , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPAuthenticationParams::REALM , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPODigestCredentials::QOP_PARAM , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPRequest::PROXY_AUTHORIZATION , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPAuthenticationParams::PROXY_AUTHENTICATE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::SMTPChannel::PROP_TYPE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::SMTPChannel::PROP_THROW ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::RemoteSyslogListener::PROP_THREADS , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::SMTPChannel::PROP_SENDER , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::SMTPChannel::PROP_RECIPIENT ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::RemoteSyslogListener::PROP_PORT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogChannel::PROP_NAME , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::SMTPChannel::PROP_MAILHOST
, public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::RemoteSyslogChannel::PROP_LOGHOST , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::SMTPChannel::PROP_LOCAL , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogChannel::PROP_HOST , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogChannel::PROP_FORMAT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogChannel::PROP_FACILITY , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::SMTPChannel::PROP_DELETE ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >

```
const Poco::Net::SMTPChannel::PROP_ATTACHMENT , public: static unsigned char const
Poco::Net::ICMPv4PacketImpl::PARAMETER_PROBLEM_TYPE , private: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const * const
Poco::Net::ICMPv4PacketImpl::PARAMETER_PROBLEM_CODE , private: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::OPAQUE_PARAM , public: static unsigned int const
Poco::Net::NetworkInterface::NO_INDEX , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::NONCE_PARAM , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::NC_PARAM , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const * const
Poco::Net::ICMPv4PacketImpl::MESSAGE_TYPE , public: static unsigned short const
Poco::Net::ICMPPacketImpl::MAX_SEQ_VALUE , public: static unsigned short const
Poco::Net::ICMPPacketImpl::MAX_PACKET_SIZE , public: static char const
Poco::Net::NetworkInterface::MAC_SEPARATOR , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogListener::LOG_PROP_HOST , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogListener::LOG_PROP_APP , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPMessage::IDENTITY_TRANSFER_ENCODING , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPRequest::HTTP_TRACE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_VERSION_NOT_SUPPORTED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_USEPROXY , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_UNSUPPORTEDMEDIATYPE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_UNKNOWN , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_UNAUTHORIZED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_TEMPORARY_REDIRECT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_SWITCHING_PROTOCOLS , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_SERVICE_UNAVAILABLE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_SEE_OTHER , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_RESET_CONTENT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_REQUEST_TIMEOUT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_REQUESTURITOO LONG , public: static class
```

std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_REQUESTENTITYTOOLARGE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_REQUESTED_RANGE_NOT_SATISFIABLE , public: static
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_PROXY_AUTHENTICATION_REQUIRED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_PRECONDITION_FAILED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_PAYMENT_REQUIRED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_PARTIAL_CONTENT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_OK , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NO_CONTENT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NOT_MODIFIED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NOT_IMPLEMENTED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NOT_FOUND , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NOT_ACCEPTABLE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_NONAUTHORITATIVE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_MULTIPLE_CHOICES , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_MOVED_PERMANENTLY , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_METHOD_NOT_ALLOWED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_LENGTH_REQUIRED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_INTERNAL_SERVER_ERROR , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_GONE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_GATEWAY_TIMEOUT , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_FOUND , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_FORBIDDEN , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_EXPECTATION_FAILED , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::HTTP_REASON_CREATED , public: static class


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std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTMLForm::ENCODING_URL ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::HTMLForm::ENCODING_MULTIPART , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::MailMessage::EMPTY_HEADER , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPMessage::EMPTY , public:
static unsigned char const Poco::Net::ICMPv4PacketImpl::DESTINATION_UNREACHABLE_TYPE ,
private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const * const Poco::Net::ICMPv4PacketImpl::DESTINATION_UNREACHABLE_CODE , private: static
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::DEFAULT_QOP , private: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::DEFAULT_ALGORITHM , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPResponse::DATE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::MailMessage::CTE_QUOTED_PRINTABLE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::MailMessage::CTE_BASE64 ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::MailMessage::CTE_8BIT , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::MailMessage::CTE_7BIT , public:
static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPRequest::COOKIE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPMessage::CONTENT_TYPE ,
public: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::HTTPMessage::CONTENT_LENGTH , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPMessage::CONNECTION_KEEP_ALIVE , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPMessage::CONNECTION_CLOSE , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPMessage::CONNECTION ,
private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::HTTPDigestCredentials::CNONCE_PARAM , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPMessage::CHUNKED_TRANSFER_ENCODING , public: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::RemoteSyslogChannel::BSD_TIMEFORMAT , private: static class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const
Poco::Net::HTTPDigestCredentials::AUTH_PARAM , public: static class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const Poco::Net::HTTPRequest::AUTHORIZATION ,
private: static class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const Poco::Net::HTTPDigestCredentials::ALGORITHM_PARAM , public: void __cdecl
Poco::Net::WebSocketException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::UnsupportedRedirectException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::UnsupportedFamilyException::`default constructor closure'(void) __ptr64 ,
public: void __cdecl Poco::Net::ServiceNotFoundException::`default constructor closure'(void)
__ptr64 , public: void __cdecl Poco::Net::SMTPException::`default constructor closure'(void) __ptr64
, public: void __cdecl Poco::Net::POP3Exception::`default constructor closure'(void) __ptr64 , public:
```

void __cdecl Poco::Net::NotAuthenticatedException::`default constructor closure'(void) __ptr64 ,
public: void __cdecl Poco::Net::NoMessageException::`default constructor closure'(void) __ptr64 ,
public: void __cdecl Poco::Net::NoAddressFoundException::`default constructor closure'(void)
__ptr64 , public: void __cdecl Poco::Net::NetworkInterface::`default constructor closure'(void)
__ptr64 , public: void __cdecl Poco::Net::NetException::`default constructor closure'(void) __ptr64 ,
public: void __cdecl Poco::Net::NTPEXception::`default constructor closure'(void) __ptr64 , public:
void __cdecl Poco::Net::MultipartException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::MessageException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::MailMessage::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::InvalidSocketException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::InvalidAddressException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::InterfaceNotFoundException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::ICMPv4PacketImpl::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::ICMPPacketImpl::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::ICMPException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::HostNotFoundException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::HTMLFormException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::FTPException::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::DNSEXception::`default constructor closure'(void) __ptr64 , public: void __cdecl
Poco::Net::ConnectionResetException::`default constructor closure'(void) __ptr64 , public: void
__cdecl Poco::Net::ConnectionRefusedException::`default constructor closure'(void) __ptr64 ,
public: void __cdecl Poco::Net::ConnectionAbortedException::`default constructor closure'(void)
__ptr64 , public: void __cdecl Poco::Net::SocketStream::`vbase destructor'(void) __ptr64 , public:
void __cdecl Poco::Net::SocketOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::SocketInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::SocketIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::QuotedPrintableEncoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::QuotedPrintableEncoder::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::QuotedPrintableDecoderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::QuotedPrintableDecoder::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::MultipartInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::MultipartIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::MailOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::MailInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::MailIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPResponseStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPResponseIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPHeaderOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPHeaderInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPHeaderIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPFixedLengthOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPFixedLengthInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPFixedLengthIOS::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPChunkedOutputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl

Poco::Net::HTTPChunkedInputStream::`vbase destructor'(void) __ptr64 , public: void __cdecl
Poco::Net::HTTPChunkedIOS::`vbase destructor'(void) __ptr64 , const
Poco::Net::SocketStream::`vtable' , const Poco::Net::SocketStream::`vtable'{for
`std::basic_ostream<char,struct std::char_traits<char> >'} , const
Poco::Net::SocketStream::`vtable'{for `std::basic_istream<char,struct std::char_traits<char> >'} ,
const Poco::Net::SocketOutputStream::`vtable'{for `Poco::Net::SocketIOS'} , const
Poco::Net::SocketOutputStream::`vtable'{for `std::basic_ostream<char,struct std::char_traits<char>
>'} , const Poco::Net::SocketInputStream::`vtable'{for `Poco::Net::SocketIOS'} , const
Poco::Net::SocketInputStream::`vtable'{for `std::basic_istream<char,struct std::char_traits<char>
>'} , const Poco::Net::SocketIOS::`vtable' , const Poco::Net::QuotedPrintableEncoderIOS::`vtable' ,
const Poco::Net::QuotedPrintableEncoder::`vtable'{for `Poco::Net::QuotedPrintableEncoderIOS'} ,
const Poco::Net::QuotedPrintableEncoder::`vtable'{for `std::basic_ostream<char,struct
std::char_traits<char> >'} , const Poco::Net::QuotedPrintableDecoderIOS::`vtable' , const
Poco::Net::QuotedPrintableDecoder::`vtable'{for `Poco::Net::QuotedPrintableDecoderIOS'} , const
Poco::Net::QuotedPrintableDecoder::`vtable'{for `std::basic_istream<char,struct
std::char_traits<char> >'} , const Poco::Net::MultipartInputStream::`vtable'{for
`Poco::Net::MultipartIOS'} , const Poco::Net::MultipartInputStream::`vtable'{for
`std::basic_istream<char,struct std::char_traits<char> >'} , const Poco::Net::MultipartIOS::`vtable' ,
const Poco::Net::MailOutputStream::`vtable'{for `Poco::Net::MailIOS'} , const
Poco::Net::MailOutputStream::`vtable'{for `std::basic_ostream<char,struct std::char_traits<char>
>'} , const Poco::Net::MailInputStream::`vtable'{for `Poco::Net::MailIOS'} , const
Poco::Net::MailInputStream::`vtable'{for `std::basic_istream<char,struct std::char_traits<char> >'} ,
const Poco::Net::MailIOS::`vtable' , const Poco::Net::HTTPResponseStream::`vtable'{for
`Poco::Net::HTTPResponseIOS'} , const Poco::Net::HTTPResponseStream::`vtable'{for
`std::basic_istream<char,struct std::char_traits<char> >'} , const
Poco::Net::HTTPResponseIOS::`vtable' , const Poco::Net::HTTPOutputStream::`vtable'{for
`Poco::Net::HTTPIOS'} , const Poco::Net::HTTPOutputStream::`vtable'{for
`std::basic_ostream<char,struct std::char_traits<char> >'} , const
Poco::Net::HTTPInputStream::`vtable'{for `Poco::Net::HTTPIOS'} , const
Poco::Net::HTTPInputStream::`vtable'{for `std::basic_istream<char,struct std::char_traits<char> >'}
, const Poco::Net::HTTPIOS::`vtable' , const Poco::Net::HTTPHeaderOutputStream::`vtable'{for
`Poco::Net::HTTPHeaderIOS'} , const Poco::Net::HTTPHeaderOutputStream::`vtable'{for
`std::basic_ostream<char,struct std::char_traits<char> >'} , const
Poco::Net::HTTPHeaderInputStream::`vtable'{for `Poco::Net::HTTPHeaderIOS'} , const
Poco::Net::HTTPHeaderInputStream::`vtable'{for `std::basic_istream<char,struct
std::char_traits<char> >'} , const Poco::Net::HTTPHeaderIOS::`vtable' , const
Poco::Net::HTTPFixedLengthOutputStream::`vtable'{for `Poco::Net::HTTPFixedLengthIOS'} , const
Poco::Net::HTTPFixedLengthOutputStream::`vtable'{for `std::basic_ostream<char,struct
std::char_traits<char> >'} , const Poco::Net::HTTPFixedLengthInputStream::`vtable'{for
`Poco::Net::HTTPFixedLengthIOS'} , const Poco::Net::HTTPFixedLengthInputStream::`vtable'{for
`std::basic_istream<char,struct std::char_traits<char> >'} , const
Poco::Net::HTTPFixedLengthIOS::`vtable' , const
Poco::Net::HTTPChunkedOutputStream::`vtable'{for `Poco::Net::HTTPChunkedIOS'} , const
Poco::Net::HTTPChunkedOutputStream::`vtable'{for `std::basic_ostream<char,struct
std::char_traits<char> >'} , const Poco::Net::HTTPChunkedInputStream::`vtable'{for
`Poco::Net::HTTPChunkedIOS'} , const Poco::Net::HTTPChunkedInputStream::`vtable'{for
`std::basic_istream<char,struct std::char_traits<char> >'} , const
Poco::Net::HTTPChunkedIOS::`vtable' , const Poco::Net::WritableNotification::`vtable' , const

Poco::Net::WebSocketImpl::\vftable', const Poco::Net::WebSocketException::\vftable', const Poco::Net::WebSocket::\vftable', const Poco::Net::UnsupportedRedirectException::\vftable', const Poco::Net::UnsupportedFamilyException::\vftable', const Poco::Net::TimeoutNotification::\vftable', const Poco::Net::TCPServerParams::\vftable', const Poco::Net::TCPServerDispatcher::\vftable', const Poco::Net::TCPServerConnectionFactory::\vftable', const Poco::Net::TCPServerConnection::\vftable', const Poco::Net::TCPServer::\vftable', const Poco::Net::StringPartSource::\vftable', const Poco::Net::StreamSocketImpl::\vftable', const Poco::Net::StreamSocket::\vftable', const Poco::Net::SocketStreamBuf::\vftable', const Poco::Net::SocketStream::\vftable', const Poco::Net::SocketReactor::\vftable', const Poco::Net::SocketOutputStream::\vftable', const Poco::Net::SocketNotifier::\vftable', const Poco::Net::SocketNotification::\vftable', const Poco::Net::SocketInputStream::\vftable', const Poco::Net::SocketImpl::\vftable', const Poco::Net::SocketIOS::\vftable', const Poco::Net::Impl::SocketAddressImpl::\vftable', const Poco::Net::Socket::\vftable', const Poco::Net::ShutdownNotification::\vftable', const Poco::Net::ServiceNotFoundException::\vftable', const Poco::Net::ServerSocketImpl::\vftable', const Poco::Net::ServerSocket::\vftable', const Poco::Net::SMTPException::\vftable', const Poco::Net::SMTPClientSession::\vftable', const Poco::Net::SMTPChannel::\vftable'{for `Poco::RefCountedObject'}`, const Poco::Net::SMTPChannel::\vftable'{for `Poco::Configurable'}`, const Poco::Net::RemoteSyslogListener::\vftable'{for `Poco::RefCountedObject'}`, const Poco::Net::RemoteSyslogListener::\vftable'{for `Poco::Configurable'}`, const Poco::Net::RemoteSyslogChannel::\vftable'{for `Poco::RefCountedObject'}`, const Poco::Net::RemoteSyslogChannel::\vftable'{for `Poco::Configurable'}`, const Poco::Net::ReadableNotification::\vftable', const Poco::Net::RawSocketImpl::\vftable', const Poco::Net::RawSocket::\vftable', const Poco::Net::QuotedPrintableEncoderIOS::\vftable', const Poco::Net::QuotedPrintableEncoderBuf::\vftable', const Poco::Net::QuotedPrintableEncoder::\vftable', const Poco::Net::QuotedPrintableDecoderIOS::\vftable', const Poco::Net::QuotedPrintableDecoderBuf::\vftable', const Poco::Net::QuotedPrintableDecoder::\vftable', const Poco::Net::PartStore::\vftable', const Poco::Net::PartSource::\vftable', const Poco::Net::PartHandler::\vftable', const Poco::Net::POP3Exception::\vftable', const Poco::Net::POP3ClientSession::\vftable', const Poco::Net::NullPartHandler::\vftable', const Poco::Net::NotAuthenticatedException::\vftable', const Poco::Net::NoMessageException::\vftable', const Poco::Net::NoAddressFoundException::\vftable', const Poco::Net::NetException::\vftable', const Poco::Net::NameValueCollection::\vftable', const Poco::Net::NTPException::\vftable', const Poco::Net::NTPEventArgs::\vftable', const Poco::Net::MultipartStreamBuf::\vftable', const Poco::Net::MultipartInputStream::\vftable', const Poco::Net::MultipartIOS::\vftable', const Poco::Net::MultipartException::\vftable', const Poco::Net::MulticastSocket::\vftable', const Poco::Net::MessageHeader::\vftable', const Poco::Net::MessageException::\vftable', const Poco::Net::MailStreamBuf::\vftable', const Poco::Net::MailOutputStream::\vftable', const Poco::Net::MailMessage::\vftable', const Poco::Net::MailInputStream::\vftable', const Poco::Net::MailIOS::\vftable', const Poco::Net::InvalidSocketException::\vftable', const Poco::Net::InvalidAddressException::\vftable', const Poco::Net::InterfaceNotFoundException::\vftable', const Poco::Net::IdleNotification::\vftable', const Poco::Net::Impl::IPv6SocketAddressImpl::\vftable', const Poco::Net::Impl::IPv4SocketAddressImpl::\vftable', const Poco::Net::ICMPv4PacketImpl::\vftable', const Poco::Net::ICMPv6PacketImpl::\vftable', const Poco::Net::ICMPv4SocketImpl::\vftable', const Poco::Net::ICMPv4Socket::\vftable', const Poco::Net::ICMPv6PacketImpl::\vftable', const Poco::Net::ICMPv6Exception::\vftable', const Poco::Net::ICMPv6EventArgs::\vftable', const Poco::Net::HostNotFoundException::\vftable', const Poco::Net::HTTPStreamFactory::\vftable', const Poco::Net::HTTPStreamBuf::\vftable', const

Poco::Net::HTTPSessionInstantiator::`vftable' , const Poco::Net::HTTPSession::`vftable' , const
Poco::Net::HTTPServerSession::`vftable' , const Poco::Net::HTTPServerResponseImpl::`vftable' , const
Poco::Net::HTTPServerResponse::`vftable' , const Poco::Net::HTTPServerRequestImpl::`vftable' ,
const Poco::Net::HTTPServerRequest::`vftable' , const Poco::Net::HTTPServerParams::`vftable' ,
const Poco::Net::HTTPServerConnectionFactory::`vftable' , const
Poco::Net::HTTPServerConnection::`vftable' , const Poco::Net::HTTPServer::`vftable' , const
Poco::Net::HTTPResponseStreamBuf::`vftable' , const Poco::Net::HTTPResponseStream::`vftable' ,
const Poco::Net::HTTPResponseIOS::`vftable' , const Poco::Net::HTTPResponse::`vftable' , const
Poco::Net::HTTPRequestHandlerFactory::`vftable' , const Poco::Net::HTTPRequestHandler::`vftable' ,
const Poco::Net::HTTPRequest::`vftable' , const Poco::Net::HTTPOutputStream::`vftable' , const
Poco::Net::HTTPMessage::`vftable' , const Poco::Net::HTTPInputStream::`vftable' , const
Poco::Net::HTTPIOS::`vftable' , const Poco::Net::HTTPHeaderStreamBuf::`vftable' , const
Poco::Net::HTTPHeaderOutputStream::`vftable' , const
Poco::Net::HTTPHeaderInputStream::`vftable' , const Poco::Net::HTTPHeaderIOS::`vftable' , const
Poco::Net::HTTPFixedLengthStreamBuf::`vftable' , const
Poco::Net::HTTPFixedLengthOutputStream::`vftable' , const
Poco::Net::HTTPFixedLengthInputStream::`vftable' , const Poco::Net::HTTPFixedLengthIOS::`vftable' ,
const Poco::Net::HTTPException::`vftable' , const Poco::Net::HTTPClientSession::`vftable' , const
Poco::Net::HTTPChunkedStreamBuf::`vftable' , const
Poco::Net::HTTPChunkedOutputStream::`vftable' , const
Poco::Net::HTTPChunkedInputStream::`vftable' , const Poco::Net::HTTPChunkedIOS::`vftable' , const
Poco::Net::HTTPAuthenticationParams::`vftable' , const Poco::Net::HTMLFormException::`vftable' ,
const Poco::Net::HTMLForm::`vftable' , const Poco::Net::FilePartStore::`vftable' , const
Poco::Net::FilePartSource::`vftable' , const Poco::Net::FTPStreamFactory::`vftable' , const
Poco::Net::FTPPasswordProvider::`vftable' , const Poco::Net::FTPException::`vftable' , const
Poco::Net::FTPClientSession::`vftable' , const Poco::Net::ErrorNotification::`vftable' , const
Poco::Net::DialogSocket::`vftable' , const Poco::Net::DatagramSocketImpl::`vftable' , const
Poco::Net::DatagramSocket::`vftable' , const Poco::Net::DNSException::`vftable' , const
Poco::Net::ConnectionResetException::`vftable' , const
Poco::Net::ConnectionRefusedException::`vftable' , const
Poco::Net::ConnectionAbortedException::`vftable' , const
Poco::Net::AbstractHTTPRequestHandler::`vftable' , const Poco::BasicBufferedStreamBuf<char,struct
std::char_traits<char>,class Poco::Net::HTTPBufferAllocator>::`vftable' , public: class
Poco::Net::IPAddress __cdecl Poco::Net::IPAddress::operator|(class Poco::Net::IPAddress const &
__ptr64)const __ptr64 , public: class Poco::Net::IPAddress __cdecl
Poco::Net::IPAddress::operator^(class Poco::Net::IPAddress const & __ptr64)const __ptr64 , public:
class Poco::Net::IPAddress __cdecl Poco::Net::IPAddress::operator~(void)const __ptr64 , public: bool
__cdecl Poco::Net::Socket::operator>=(class Poco::Net::Socket const & __ptr64)const __ptr64 ,
public: bool __cdecl Poco::Net::IPAddress::operator>=(class Poco::Net::IPAddress const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::Net::Socket::operator>(class Poco::Net::Socket
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Net::IPAddress::operator>(class
Poco::Net::IPAddress const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Net::Socket::operator<=(class Poco::Net::Socket const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Net::IPAddress::operator<=(class Poco::Net::IPAddress const & __ptr64)const __ptr64
 , public: bool __cdecl Poco::Net::SocketAddress::operator<(class Poco::Net::SocketAddress const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::Net::Socket::operator<(class Poco::Net::Socket
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Net::NetworkInterface::operator<(class
Poco::Net::NetworkInterface const & __ptr64)const __ptr64 , public: bool __cdecl

```
Poco::Net::IPAddress::operator<(class Poco::Net::IPAddress const & __ptr64)const __ptr64 , public:
class Poco::Net::IPAddress __cdecl Poco::Net::IPAddress::operator&(class Poco::Net::IPAddress
const & __ptr64)const __ptr64 , private: class Poco::Net::ICMPEventArgs & __ptr64 __cdecl
Poco::Net::ICMPEventArgs::operator++(void) __ptr64 , private: class Poco::Net::ICMPEventArgs
__cdecl Poco::Net::ICMPEventArgs::operator++(int) __ptr64
,#####
#####
#####
#####, public: bool __cdecl Poco::Net::SocketAddress::operator!=(class
Poco::Net::SocketAddress const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Net::Socket::operator!=(class Poco::Net::Socket const & __ptr64)const __ptr64 , public: bool
__cdecl Poco::Net::IPAddress::operator!=(class Poco::Net::IPAddress const & __ptr64)const __ptr64
, public: bool __cdecl Poco::Net::SocketAddress::operator==(class Poco::Net::SocketAddress const &
__ptr64)const __ptr64 , public: bool __cdecl Poco::Net::Socket::operator==(class Poco::Net::Socket
const & __ptr64)const __ptr64 , public: bool __cdecl Poco::Net::NetworkInterface::operator==(class
Poco::Net::NetworkInterface const & __ptr64)const __ptr64 , public: bool __cdecl
Poco::Net::IPAddress::operator==(class Poco::Net::IPAddress const & __ptr64)const __ptr64 , class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64 __cdecl operator<<(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64,class std::vector<unsigned
char,class std::allocator<unsigned char> > const & __ptr64) , public: class
Poco::Net::WebSocketException & __ptr64 __cdecl Poco::Net::WebSocketException::operator=(class
Poco::Net::WebSocketException const & __ptr64) __ptr64 , public: class Poco::Net::WebSocket &
__ptr64 __cdecl Poco::Net::WebSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64
, public: class Poco::Net::WebSocket & __ptr64 __cdecl Poco::Net::WebSocket::operator=(class
Poco::Net::WebSocket const & __ptr64) __ptr64 , public: class
Poco::Net::UnsupportedRedirectException & __ptr64 __cdecl
Poco::Net::UnsupportedRedirectException::operator=(class
Poco::Net::UnsupportedRedirectException const & __ptr64) __ptr64 , public: class
Poco::Net::UnsupportedFamilyException & __ptr64 __cdecl
Poco::Net::UnsupportedFamilyException::operator=(class Poco::Net::UnsupportedFamilyException
const & __ptr64) __ptr64 , public: class Poco::Net::StreamSocket & __ptr64 __cdecl
Poco::Net::StreamSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64 , public: class
Poco::Net::StreamSocket & __ptr64 __cdecl Poco::Net::StreamSocket::operator=(class
Poco::Net::StreamSocket const & __ptr64) __ptr64 , public: class Poco::Net::SocketAddress &
__ptr64 __cdecl Poco::Net::SocketAddress::operator=(class Poco::Net::SocketAddress const &
__ptr64) __ptr64 , public: class Poco::Net::Socket & __ptr64 __cdecl
Poco::Net::Socket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64 , public: class
Poco::Net::ServiceNotFoundException & __ptr64 __cdecl
Poco::Net::ServiceNotFoundException::operator=(class Poco::Net::ServiceNotFoundException const
& __ptr64) __ptr64 , public: class Poco::Net::ServerSocket & __ptr64 __cdecl
Poco::Net::ServerSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64 , public: class
Poco::Net::ServerSocket & __ptr64 __cdecl Poco::Net::ServerSocket::operator=(class
Poco::Net::ServerSocket const & __ptr64) __ptr64 , public: class Poco::Net::SMTPException &
__ptr64 __cdecl Poco::Net::SMTPException::operator=(class Poco::Net::SMTPException const &
__ptr64) __ptr64 , public: class Poco::Net::SMTPClientSession & __ptr64 __cdecl
Poco::Net::SMTPClientSession::operator=(class Poco::Net::SMTPClientSession const & __ptr64)
__ptr64 , public: class Poco::Net::RawSocket & __ptr64 __cdecl
Poco::Net::RawSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64 , public: class
```

```
Poco::Net::RawSocket & __ptr64 __cdecl Poco::Net::RawSocket::operator=(class
Poco::Net::RawSocket const & __ptr64) __ptr64 , public: class Poco::Net::POP3Exception & __ptr64
__cdecl Poco::Net::POP3Exception::operator=(class Poco::Net::POP3Exception const & __ptr64)
__ptr64 , public: class Poco::Net::POP3ClientSession & __ptr64 __cdecl
Poco::Net::POP3ClientSession::operator=(class Poco::Net::POP3ClientSession const & __ptr64)
__ptr64 , public: class Poco::Net::NotAuthenticatedException & __ptr64 __cdecl
Poco::Net::NotAuthenticatedException::operator=(class Poco::Net::NotAuthenticatedException
const & __ptr64) __ptr64 , public: class Poco::Net::NoMessageException & __ptr64 __cdecl
Poco::Net::NoMessageException::operator=(class Poco::Net::NoMessageException const & __ptr64)
__ptr64 , public: class Poco::Net::NoAddressFoundException & __ptr64 __cdecl
Poco::Net::NoAddressFoundException::operator=(class Poco::Net::NoAddressFoundException const
& __ptr64) __ptr64 , public: class Poco::Net::NetworkInterface & __ptr64 __cdecl
Poco::Net::NetworkInterface::operator=(class Poco::Net::NetworkInterface const & __ptr64)
__ptr64 , public: struct NetworkInitializer & __ptr64 __cdecl NetworkInitializer::operator=(struct
NetworkInitializer const & __ptr64) __ptr64 , public: class Poco::Net::NetException & __ptr64
__cdecl Poco::Net::NetException::operator=(class Poco::Net::NetException const & __ptr64) __ptr64
, public: class Poco::Net::NameValueCollection & __ptr64 __cdecl
Poco::Net::NameValueCollection::operator=(class Poco::Net::NameValueCollection const & __ptr64)
__ptr64 , public: class Poco::Net::NTPPacket & __ptr64 __cdecl
Poco::Net::NTPPacket::operator=(class Poco::Net::NTPPacket const & __ptr64) __ptr64 , public: class
Poco::Net::NTPEXception & __ptr64 __cdecl Poco::Net::NTPEXception::operator=(class
Poco::Net::NTPEXception const & __ptr64) __ptr64 , public: class Poco::Net::NTPEventArgs &
__ptr64 __cdecl Poco::Net::NTPEventArgs::operator=(class Poco::Net::NTPEventArgs const &
__ptr64) __ptr64 , public: class Poco::Net::MultipartException & __ptr64 __cdecl
Poco::Net::MultipartException::operator=(class Poco::Net::MultipartException const & __ptr64)
__ptr64 , public: class Poco::Net::MulticastSocket & __ptr64 __cdecl
Poco::Net::MulticastSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64 , public:
class Poco::Net::MulticastSocket & __ptr64 __cdecl Poco::Net::MulticastSocket::operator=(class
Poco::Net::MulticastSocket const & __ptr64) __ptr64 , public: class Poco::Net::MessageHeader &
__ptr64 __cdecl Poco::Net::MessageHeader::operator=(class Poco::Net::MessageHeader const &
__ptr64) __ptr64 , public: class Poco::Net::MessageException & __ptr64 __cdecl
Poco::Net::MessageException::operator=(class Poco::Net::MessageException const & __ptr64)
__ptr64 , public: class Poco::Net::MediaType & __ptr64 __cdecl
Poco::Net::MediaType::operator=(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: class Poco::Net::MediaType & __ptr64
__cdecl Poco::Net::MediaType::operator=(class Poco::Net::MediaType const & __ptr64) __ptr64 ,
public: class Poco::Net::MailRecipient & __ptr64 __cdecl Poco::Net::MailRecipient::operator=(class
Poco::Net::MailRecipient const & __ptr64) __ptr64 , public: class Poco::Net::InvalidSocketException
& __ptr64 __cdecl Poco::Net::InvalidSocketException::operator=(class
Poco::Net::InvalidSocketException const & __ptr64) __ptr64 , public: class
Poco::Net::InvalidAddressException & __ptr64 __cdecl
Poco::Net::InvalidAddressException::operator=(class Poco::Net::InvalidAddressException const &
__ptr64) __ptr64 , public: class Poco::Net::InterfaceNotFoundException & __ptr64 __cdecl
Poco::Net::InterfaceNotFoundException::operator=(class Poco::Net::InterfaceNotFoundException
const & __ptr64) __ptr64 , public: class Poco::Net::IPAddress & __ptr64 __cdecl
Poco::Net::IPAddress::operator=(class Poco::Net::IPAddress const & __ptr64) __ptr64 , public: class
Poco::Net::ICMPv4PacketImpl & __ptr64 __cdecl Poco::Net::ICMPv4PacketImpl::operator=(class
Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , public: class Poco::Net::ICMPSocket &
```



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__ptr64 __cdecl Poco::Net::ICMPSocket::operator=(class Poco::Net::Socket const & __ptr64) __ptr64
, public: class Poco::Net::ICMPSocket & __ptr64 __cdecl Poco::Net::ICMPSocket::operator=(class
Poco::Net::ICMPSocket const & __ptr64) __ptr64 , public: class Poco::Net::ICMPPacketImpl &
__ptr64 __cdecl Poco::Net::ICMPPacketImpl::operator=(class Poco::Net::ICMPPacketImpl const &
__ptr64) __ptr64 , public: class Poco::Net::ICMPPacket & __ptr64 __cdecl
Poco::Net::ICMPPacket::operator=(class Poco::Net::ICMPPacket const & __ptr64) __ptr64 , public:
class Poco::Net::ICMPException & __ptr64 __cdecl Poco::Net::ICMPException::operator=(class
Poco::Net::ICMPException const & __ptr64) __ptr64 , public: class Poco::Net::ICMPEventArgs &
__ptr64 __cdecl Poco::Net::ICMPEventArgs::operator=(class Poco::Net::ICMPEventArgs const &
__ptr64) __ptr64 , public: class Poco::Net::HostNotFoundException & __ptr64 __cdecl
Poco::Net::HostNotFoundException::operator=(class Poco::Net::HostNotFoundException const &
__ptr64) __ptr64 , public: class Poco::Net::HostEntry & __ptr64 __cdecl
Poco::Net::HostEntry::operator=(class Poco::Net::HostEntry const & __ptr64) __ptr64 , public: class
Poco::Net::HTTPSessionInstantiator & __ptr64 __cdecl
Poco::Net::HTTPSessionInstantiator::operator=(class Poco::Net::HTTPSessionInstantiator const &
__ptr64) __ptr64 , public: class Poco::Net::HTTPException & __ptr64 __cdecl
Poco::Net::HTTPException::operator=(class Poco::Net::HTTPException const & __ptr64) __ptr64 ,
public: class Poco::Net::HTTPCookie & __ptr64 __cdecl Poco::Net::HTTPCookie::operator=(class
Poco::Net::HTTPCookie const & __ptr64) __ptr64 , public: class Poco::Net::HTTPBufferAllocator &
__ptr64 __cdecl Poco::Net::HTTPBufferAllocator::operator=(class Poco::Net::HTTPBufferAllocator
const & __ptr64) __ptr64 ,
??4HTTPBufferAllocator@Net@Poco@@@QEAAAEAV012@$QEAV012@@@Z , public: class
Poco::Net::HTTPAuthenticationParams & __ptr64 __cdecl
Poco::Net::HTTPAuthenticationParams::operator=(class Poco::Net::HTTPAuthenticationParams const
& __ptr64) __ptr64 , public: class Poco::Net::HTMLFormException & __ptr64 __cdecl
Poco::Net::HTMLFormException::operator=(class Poco::Net::HTMLFormException const & __ptr64)
__ptr64 , public: class Poco::Net::FTPPasswordProvider & __ptr64 __cdecl
Poco::Net::FTPPasswordProvider::operator=(class Poco::Net::FTPPasswordProvider const & __ptr64)
__ptr64 , public: class Poco::Net::FTPException & __ptr64 __cdecl
Poco::Net::FTPException::operator=(class Poco::Net::FTPException const & __ptr64) __ptr64 , public:
class Poco::Net::DialogSocket & __ptr64 __cdecl Poco::Net::DialogSocket::operator=(class
Poco::Net::Socket const & __ptr64) __ptr64 , public: class Poco::Net::DialogSocket & __ptr64 __cdecl
Poco::Net::DialogSocket::operator=(class Poco::Net::DialogSocket const & __ptr64) __ptr64 , public:
class Poco::Net::DatagramSocket & __ptr64 __cdecl Poco::Net::DatagramSocket::operator=(class
Poco::Net::Socket const & __ptr64) __ptr64 , public: class Poco::Net::DatagramSocket & __ptr64
__cdecl Poco::Net::DatagramSocket::operator=(class Poco::Net::DatagramSocket const & __ptr64)
__ptr64 , public: class Poco::Net::DNSException & __ptr64 __cdecl
Poco::Net::DNSException::operator=(class Poco::Net::DNSException const & __ptr64) __ptr64 ,
public: class Poco::Net::DNS & __ptr64 __cdecl Poco::Net::DNS::operator=(class Poco::Net::DNS
const & __ptr64) __ptr64 , ??4DNS@Net@Poco@@@QEAAAEAV012@$QEAV012@@@Z , public: class
Poco::Net::ConnectionResetException & __ptr64 __cdecl
Poco::Net::ConnectionResetException::operator=(class Poco::Net::ConnectionResetException const
& __ptr64) __ptr64 , public: class Poco::Net::ConnectionRefusedException & __ptr64 __cdecl
Poco::Net::ConnectionRefusedException::operator=(class Poco::Net::ConnectionRefusedException
const & __ptr64) __ptr64 , public: class Poco::Net::ConnectionAbortedException & __ptr64 __cdecl
Poco::Net::ConnectionAbortedException::operator=(class Poco::Net::ConnectionAbortedException
const & __ptr64) __ptr64 , public: static void __cdecl Poco::Net::HTTPOutputStream::operator
delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPInputStream::operator
```

delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPHeaderOutputStream::operator delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPHeaderInputStream::operator delete(void * __ptr64) , public: static void __cdecl
Poco::Net::HTTPFixedLengthOutputStream::operator delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPFixedLengthInputStream::operator delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPChunkedOutputStream::operator delete(void * __ptr64) , public: static void __cdecl Poco::Net::HTTPChunkedInputStream::operator delete(void * __ptr64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPOutputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPInputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPHeaderOutputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPHeaderInputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl
Poco::Net::HTTPFixedLengthOutputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPFixedLengthInputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPChunkedOutputStream::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl Poco::Net::HTTPChunkedInputStream::operator new(unsigned __int64) , public: virtual __cdecl
Poco::Net::WritableNotification::~WritableNotification(void) __ptr64 , protected: virtual __cdecl
Poco::Net::WebSocketImpl::~WebSocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::WebSocketException::~WebSocketException(void) __ptr64 , public: virtual __cdecl
Poco::Net::WebSocket::~WebSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::UnsupportedRedirectException::~UnsupportedRedirectException(void) __ptr64 , public: virtual __cdecl Poco::Net::UnsupportedFamilyException::~UnsupportedFamilyException(void) __ptr64 , public: virtual __cdecl Poco::Net::TimeoutNotification::~TimeoutNotification(void) __ptr64 , protected: virtual __cdecl Poco::Net::TCPServerParams::~TCPServerParams(void) __ptr64 , protected: virtual __cdecl Poco::Net::TCPServerDispatcher::~TCPServerDispatcher(void) __ptr64 , public: virtual __cdecl Poco::Net::TCPServerConnectionFactory::~TCPServerConnectionFactory(void) __ptr64 , public: virtual __cdecl Poco::Net::TCPServerConnection::TCPServerConnection(void) __ptr64 , public: virtual __cdecl Poco::Net::TCPServer::TCPServer(void) __ptr64 , public: virtual __cdecl Poco::Net::StringPartSource::~StringPartSource(void) __ptr64 , protected: virtual __cdecl
Poco::Net::StreamSocketImpl::~StreamSocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::StreamSocket::~StreamSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketStreamBuf::~SocketStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketStream::SocketStream(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketReactor::~SocketReactor(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketOutputStream::SocketOutputStream(void) __ptr64 , protected: virtual __cdecl
Poco::Net::SocketNotifier::SocketNotifier(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketNotification::SocketNotification(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketInputStream::SocketInputStream(void) __ptr64 , protected: virtual __cdecl
Poco::Net::SocketImpl::SocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::SocketIOS::SocketIOS(void) __ptr64 , public: virtual __cdecl
Poco::Net::Impl::SocketAddressImpl::SocketAddressImpl(void) __ptr64 , public: __cdecl
Poco::Net::SocketAddress::SocketAddress(void) __ptr64 , public: virtual __cdecl
Poco::Net::Socket::Socket(void) __ptr64 , public: virtual __cdecl
Poco::Net::ShutdownNotification::ShutdownNotification(void) __ptr64 , public: virtual __cdecl
Poco::Net::ServiceNotFoundException::ServiceNotFoundException(void) __ptr64 , protected: virtual __cdecl Poco::Net::ServerSocketImpl::ServerSocketImpl(void) __ptr64 , public: virtual __cdecl Poco::Net::ServerSocket::ServerSocket(void) __ptr64 , public: virtual __cdecl

Poco::Net::SMTPException::~SMTPException(void) __ptr64 , public: virtual __cdecl
Poco::Net::SMTPClientSession::~SMTPClientSession(void) __ptr64 , protected: virtual __cdecl
Poco::Net::SMTPChannel::~SMTPChannel(void) __ptr64 , protected: virtual __cdecl
Poco::Net::RemoteSyslogListener::~RemoteSyslogListener(void) __ptr64 , protected: virtual __cdecl
Poco::Net::RemoteSyslogChannel::~RemoteSyslogChannel(void) __ptr64 , public: virtual __cdecl
Poco::Net::ReadableNotification::~ReadableNotification(void) __ptr64 , protected: virtual __cdecl
Poco::Net::RawSocketImpl::~RawSocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::RawSocket::~RawSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::QuotedPrintableEncoderIOS::~QuotedPrintableEncoderIOS(void) __ptr64 , public: virtual
__cdecl Poco::Net::QuotedPrintableEncoderBuf::~QuotedPrintableEncoderBuf(void) __ptr64 ,
public: virtual __cdecl Poco::Net::QuotedPrintableEncoder::~QuotedPrintableEncoder(void) __ptr64
, public: virtual __cdecl Poco::Net::QuotedPrintableDecoderIOS::~QuotedPrintableDecoderIOS(void)
__ptr64 , public: virtual __cdecl
Poco::Net::QuotedPrintableDecoderBuf::~QuotedPrintableDecoderBuf(void) __ptr64 , public: virtual
__cdecl Poco::Net::QuotedPrintableDecoder::~QuotedPrintableDecoder(void) __ptr64 , public:
virtual __cdecl Poco::Net::PartStore::~PartStore(void) __ptr64 , public: virtual __cdecl
Poco::Net::PartSource::~PartSource(void) __ptr64 , protected: virtual __cdecl
Poco::Net::PartHandler::~PartHandler(void) __ptr64 , public: virtual __cdecl
Poco::Net::POP3Exception::~POP3Exception(void) __ptr64 , public: virtual __cdecl
Poco::Net::POP3ClientSession::~POP3ClientSession(void) __ptr64 , public: __cdecl
Poco::Net::OAuth20Credentials::~OAuth20Credentials(void) __ptr64 , public: __cdecl
Poco::Net::OAuth10Credentials::~OAuth10Credentials(void) __ptr64 , public: virtual __cdecl
Poco::Net::NullPartHandler::~NullPartHandler(void) __ptr64 , public: virtual __cdecl
Poco::Net::NotAuthenticatedException::~NotAuthenticatedException(void) __ptr64 , public: virtual
__cdecl Poco::Net::NoMessageException::~NoMessageException(void) __ptr64 , public: virtual
__cdecl Poco::Net::NoAddressFoundException::~NoAddressFoundException(void) __ptr64 , public:
__cdecl Poco::Net::NetworkInterface::~NetworkInterface(void) __ptr64 , public: __cdecl
NetworkInitializer::~NetworkInitializer(void) __ptr64 , public: virtual __cdecl
Poco::Net::NetException::~NetException(void) __ptr64 , public: virtual __cdecl
Poco::Net::NameValueCollection::~NameValueCollection(void) __ptr64 , public: __cdecl
Poco::Net::NTPPacket::~NTPPacket(void) __ptr64 , public: virtual __cdecl
Poco::Net::NTPException::~NTPException(void) __ptr64 , public: virtual __cdecl
Poco::Net::NTPEventArgs::~NTPEventArgs(void) __ptr64 , public: __cdecl
Poco::Net::NTPClient::~NTPClient(void) __ptr64 , public: __cdecl
Poco::Net::MultipartWriter::~MultipartWriter(void) __ptr64 , public: virtual __cdecl
Poco::Net::MultipartStreamBuf::~MultipartStreamBuf(void) __ptr64 , public: __cdecl
Poco::Net::MultipartReader::~MultipartReader(void) __ptr64 , public: virtual __cdecl
Poco::Net::MultipartInputStream::~MultipartInputStream(void) __ptr64 , public: virtual __cdecl
Poco::Net::MultipartIOS::~MultipartIOS(void) __ptr64 , public: virtual __cdecl
Poco::Net::MultipartException::~MultipartException(void) __ptr64 , public: virtual __cdecl
Poco::Net::MulticastSocket::~MulticastSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::MessageHeader::~MessageHeader(void) __ptr64 , public: virtual __cdecl
Poco::Net::MessageException::~MessageException(void) __ptr64 , public: __cdecl
Poco::Net::MediaType::~MediaType(void) __ptr64 , public: virtual __cdecl
Poco::Net::MailStreamBuf::~MailStreamBuf(void) __ptr64 , public: __cdecl
Poco::Net::MailRecipient::~MailRecipient(void) __ptr64 , public: virtual __cdecl
Poco::Net::MailOutputStream::~MailOutputStream(void) __ptr64 , public: virtual __cdecl
Poco::Net::MailMessage::~MailMessage(void) __ptr64 , public: virtual __cdecl

Poco::Net::MailInputStream::~MailInputStream(void) __ptr64 , public: virtual __cdecl
Poco::Net::MailIOS::~MailIOS(void) __ptr64 , public: virtual __cdecl
Poco::Net::InvalidSocketException::~InvalidSocketException(void) __ptr64 , public: virtual __cdecl
Poco::Net::InvalidAddressException::~InvalidAddressException(void) __ptr64 , public: virtual __cdecl
Poco::Net::InterfaceNotFoundException::~InterfaceNotFoundException(void) __ptr64 , public:
virtual __cdecl Poco::Net::IdleNotification::~IdleNotification(void) __ptr64 , public: virtual __cdecl
Poco::Net::Impl::IPv6SocketAddressImpl::~IPv6SocketAddressImpl(void) __ptr64 , public: virtual
__cdecl Poco::Net::Impl::IPv4SocketAddressImpl::~IPv4SocketAddressImpl(void) __ptr64 , public:
__cdecl Poco::Net::IPAddress::~IPAddress(void) __ptr64 , public: virtual __cdecl
Poco::Net::ICMPv4PacketImpl::~ICMPv4PacketImpl(void) __ptr64 , protected: virtual __cdecl
Poco::Net::ICMPSocketImpl::~ICMPSocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::ICMPSocket::~ICMPSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::ICMPPacketImpl::~ICMPPacketImpl(void) __ptr64 , public: __cdecl
Poco::Net::ICMPPacket::~ICMPPacket(void) __ptr64 , public: virtual __cdecl
Poco::Net::ICMPException::~ICMPException(void) __ptr64 , public: virtual __cdecl
Poco::Net::ICMPEventArgs::~ICMPEventArgs(void) __ptr64 , public: __cdecl
Poco::Net::ICMPClient::~ICMPClient(void) __ptr64 , public: virtual __cdecl
Poco::Net::HostNotFoundException::~HostNotFoundException(void) __ptr64 , public: __cdecl
Poco::Net::HostEntry::~HostEntry(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPStreamFactory::~HTTPStreamFactory(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPStreamBuf::~HTTPStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPSessionInstantiator::~HTTPSessionInstantiator(void) __ptr64 , public: __cdecl
Poco::Net::HTTPSessionFactory::~HTTPSessionFactory(void) __ptr64 , protected: virtual __cdecl
Poco::Net::HTTPSession::~HTTPSession(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPServerSession::~HTTPServerSession(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPServerResponseImpl::~HTTPServerResponseImpl(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPServerResponse::~HTTPServerResponse(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPServerRequestImpl::~HTTPServerRequestImpl(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPServerRequest::~HTTPServerRequest(void) __ptr64 , protected: virtual
__cdecl Poco::Net::HTTPServerParams::~HTTPServerParams(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPServerConnectionFactory::~HTTPServerConnectionFactory(void) __ptr64 , public:
virtual __cdecl Poco::Net::HTTPServerConnection::~HTTPServerConnection(void) __ptr64 , public:
virtual __cdecl Poco::Net::HTTPServer::~HTTPServer(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPResponseStreamBuf::~HTTPResponseStreamBuf(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPResponseStream::~HTTPResponseStream(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPResponseIOS::~HTTPResponseIOS(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPResponse::~HTTPResponse(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPRequestHandlerFactory::~HTTPRequestHandlerFactory(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPRequestHandler::~HTTPRequestHandler(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPRequest::~HTTPRequest(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPOutputStream::~HTTPOutputStream(void) __ptr64 , protected: virtual __cdecl
Poco::Net::HTTPMessage::~HTTPMessage(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPInputStream::~HTTPInputStream(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPIOs::~HTTPIOs(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPHeaderStreamBuf::~HTTPHeaderStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPHeaderOutputStream::~HTTPHeaderOutputStream(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPHeaderInputStream::~HTTPHeaderInputStream(void) __ptr64 , public:
virtual __cdecl Poco::Net::HTTPHeaderIOS::~HTTPHeaderIOS(void) __ptr64 , public: virtual __cdecl

Poco::Net::HTTPFixedLengthStreamBuf::~~HTTPFixedLengthStreamBuf(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPFixedLengthOutputStream::~~HTTPFixedLengthOutputStream(void) __ptr64 ,
public: virtual __cdecl
Poco::Net::HTTPFixedLengthInputStream::~~HTTPFixedLengthInputStream(void) __ptr64 , public:
virtual __cdecl Poco::Net::HTTPFixedLengthIOS::~~HTTPFixedLengthIOS(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPException::~~HTTPException(void) __ptr64 , public: __cdecl
Poco::Net::HTTPDigestCredentials::~~HTTPDigestCredentials(void) __ptr64 , public: __cdecl
Poco::Net::HTTPCredentials::~~HTTPCredentials(void) __ptr64 , public: __cdecl
Poco::Net::HTTPCookie::~~HTTPCookie(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPClientSession::~~HTTPClientSession(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPChunkedStreamBuf::~~HTTPChunkedStreamBuf(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPChunkedOutputStream::~~HTTPChunkedOutputStream(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTTPChunkedInputStream::~~HTTPChunkedInputStream(void) __ptr64 , public:
virtual __cdecl Poco::Net::HTTPChunkedIOS::~~HTTPChunkedIOS(void) __ptr64 , public: __cdecl
Poco::Net::HTTPBasicCredentials::~~HTTPBasicCredentials(void) __ptr64 , public: virtual __cdecl
Poco::Net::HTTPAuthenticationParams::~~HTTPAuthenticationParams(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTMLFormException::~~HTMLFormException(void) __ptr64 , public: virtual
__cdecl Poco::Net::HTMLForm::~~HTMLForm(void) __ptr64 , public: virtual __cdecl
Poco::Net::FilePartStore::~~FilePartStore(void) __ptr64 , public: virtual __cdecl
Poco::Net::FilePartSource::~~FilePartSource(void) __ptr64 , public: virtual __cdecl
Poco::Net::FTPStreamFactory::~~FTPStreamFactory(void) __ptr64 , protected: virtual __cdecl
Poco::Net::FTPPasswordProvider::~~FTPPasswordProvider(void) __ptr64 , public: virtual __cdecl
Poco::Net::FTPException::~~FTPException(void) __ptr64 , public: virtual __cdecl
Poco::Net::FTPClientSession::~~FTPClientSession(void) __ptr64 , public: virtual __cdecl
Poco::Net::ErrorNotification::~~ErrorNotification(void) __ptr64 , public: virtual __cdecl
Poco::Net::DialogSocket::~~DialogSocket(void) __ptr64 , protected: virtual __cdecl
Poco::Net::DatagramSocketImpl::~~DatagramSocketImpl(void) __ptr64 , public: virtual __cdecl
Poco::Net::DatagramSocket::~~DatagramSocket(void) __ptr64 , public: virtual __cdecl
Poco::Net::DNSException::~~DNSException(void) __ptr64 , public: virtual __cdecl
Poco::Net::ConnectionResetException::~~ConnectionResetException(void) __ptr64 , public: virtual
__cdecl Poco::Net::ConnectionRefusedException::~~ConnectionRefusedException(void) __ptr64 ,
public: virtual __cdecl Poco::Net::ConnectionAbortedException::~~ConnectionAbortedException(void)
__ptr64 , public: virtual __cdecl
Poco::Net::AbstractHTTPRequestHandler::~~AbstractHTTPRequestHandler(void) __ptr64 , public:
virtual __cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>::~~BasicBufferedStreamBuf<char,struct std::char_traits<char>,class
Poco::Net::HTTPBufferAllocator>(void) __ptr64 , public: __cdecl
Poco::Net::WritableNotification::WritableNotification(class Poco::Net::SocketReactor * __ptr64)
__ptr64 , public: __cdecl Poco::Net::WebSocketImpl::WebSocketImpl(class
Poco::Net::StreamSocketImpl * __ptr64,bool) __ptr64 , public: __cdecl
Poco::Net::WebSocketException::WebSocketException(int) __ptr64 , public: __cdecl
Poco::Net::WebSocketException::WebSocketException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::WebSocketException::WebSocketException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####

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#####  
#####, public: __cdecl Poco::Net::WebSocketException::WebSocketException(class  
Poco::Net::WebSocketException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::WebSocket::WebSocket(class Poco::Net::Socket const & __ptr64) __ptr64 , public:  
__cdecl Poco::Net::WebSocket::WebSocket(class Poco::Net::WebSocket const & __ptr64) __ptr64 ,  
public: __cdecl Poco::Net::WebSocket::WebSocket(class Poco::Net::HTTPServerRequest &  
__ptr64,class Poco::Net::HTTPServerResponse & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::WebSocket::WebSocket(class Poco::Net::HTTPClientSession & __ptr64,class  
Poco::Net::HTTPRequest & __ptr64,class Poco::Net::HTTPResponse & __ptr64,class  
Poco::Net::HTTPCredentials & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::WebSocket::WebSocket(class Poco::Net::HTTPClientSession & __ptr64,class  
Poco::Net::HTTPRequest & __ptr64,class Poco::Net::HTTPResponse & __ptr64) __ptr64 , public:  
__cdecl Poco::Net::UnsupportedRedirectException::UnsupportedRedirectException(int) __ptr64 ,  
public: __cdecl Poco::Net::UnsupportedRedirectException::UnsupportedRedirectException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)  
__ptr64 , public: __cdecl  
Poco::Net::UnsupportedRedirectException::UnsupportedRedirectException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class  
Poco::Exception const & __ptr64,int) __ptr64  
,#####  
#####  
#####  
#####, public: __cdecl  
Poco::Net::UnsupportedRedirectException::UnsupportedRedirectException(class  
Poco::Net::UnsupportedRedirectException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::UnsupportedFamilyException::UnsupportedFamilyException(int) __ptr64 , public: __cdecl  
Poco::Net::UnsupportedFamilyException::UnsupportedFamilyException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)  
__ptr64 , public: __cdecl  
Poco::Net::UnsupportedFamilyException::UnsupportedFamilyException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class  
Poco::Exception const & __ptr64,int) __ptr64  
,#####  
#####  
#####  
#####, public: __cdecl  
Poco::Net::UnsupportedFamilyException::UnsupportedFamilyException(class  
Poco::Net::UnsupportedFamilyException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::TimeoutNotification::TimeoutNotification(class Poco::Net::SocketReactor * __ptr64)  
__ptr64 , public: __cdecl Poco::Net::TCPServerParams::TCPServerParams(void) __ptr64  
,#####  
#####  
#####  
#####, protected: __cdecl  
Poco::Net::TCPServerConnectionFactory::TCPServerConnectionFactory(void) __ptr64 , public:  
__cdecl Poco::Net::TCPServerConnection::TCPServerConnection(class Poco::Net::StreamSocket const  
& __ptr64) __ptr64  
,#####
```

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#####  
#####  
#####,#####  
#####  
#####  
#####,#####  
#####  
#####, public: __cdecl  
Poco::Net::StringPartSource::StringPartSource(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64  
,#####  
#####  
#####,#####  
#####  
#####, public: __cdecl Poco::Net::StreamSocketImpl::StreamSocketImpl(unsigned  
__int64) __ptr64 , public: __cdecl Poco::Net::StreamSocketImpl::StreamSocketImpl(void) __ptr64 ,  
public: __cdecl Poco::Net::StreamSocketImpl::StreamSocketImpl(enum  
Poco::Net::IPAddress::Family) __ptr64 , public: __cdecl  
Poco::Net::StreamSocket::StreamSocket(void) __ptr64 , public: __cdecl  
Poco::Net::StreamSocket::StreamSocket(enum Poco::Net::IPAddress::Family) __ptr64 , public:  
__cdecl Poco::Net::StreamSocket::StreamSocket(class Poco::Net::SocketImpl * __ptr64) __ptr64 ,  
public: __cdecl Poco::Net::StreamSocket::StreamSocket(class Poco::Net::SocketAddress const &  
__ptr64) __ptr64 , public: __cdecl Poco::Net::StreamSocket::StreamSocket(class Poco::Net::Socket  
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::StreamSocket::StreamSocket(class  
Poco::Net::StreamSocket const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::SocketStreamBuf::SocketStreamBuf(class Poco::Net::Socket const & __ptr64) __ptr64 ,  
public: __cdecl Poco::Net::SocketStream::SocketStream(class Poco::Net::Socket const & __ptr64)  
__ptr64 , public: __cdecl Poco::Net::SocketReactor::SocketReactor(void) __ptr64 , public: __cdecl  
Poco::Net::SocketReactor::SocketReactor(class Poco::Timespan const & __ptr64) __ptr64 , public:  
__cdecl Poco::Net::SocketOutputStream::SocketOutputStream(class Poco::Net::Socket const &  
__ptr64) __ptr64 , public: __cdecl Poco::Net::SocketNotifier::SocketNotifier(class Poco::Net::Socket  
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::SocketNotification::SocketNotification(class  
Poco::Net::SocketReactor * __ptr64) __ptr64 , public: __cdecl  
Poco::Net::SocketInputStream::SocketInputStream(class Poco::Net::Socket const & __ptr64) __ptr64  
, protected: __cdecl Poco::Net::SocketImpl::SocketImpl(unsigned __int64) __ptr64 , protected:  
__cdecl Poco::Net::SocketImpl::SocketImpl(void) __ptr64 , public: __cdecl  
Poco::Net::SocketIOS::SocketIOS(class Poco::Net::Socket const & __ptr64) __ptr64 , protected:  
__cdecl Poco::Net::Impl::SocketAddressImpl::SocketAddressImpl(void) __ptr64 , public: __cdecl  
Poco::Net::SocketAddress::SocketAddress(void) __ptr64 , public: __cdecl  
Poco::Net::SocketAddress::SocketAddress(struct sockaddr const * __ptr64,int) __ptr64 , public:  
__cdecl Poco::Net::SocketAddress::SocketAddress(unsigned short) __ptr64 , public: __cdecl  
Poco::Net::SocketAddress::SocketAddress(class Poco::Net::IPAddress const & __ptr64,unsigned  
short) __ptr64 , public: __cdecl Poco::Net::SocketAddress::SocketAddress(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &  
__ptr64,unsigned short) __ptr64 , public: __cdecl Poco::Net::SocketAddress::SocketAddress(class
```

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std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::SocketAddress::SocketAddress(class
Poco::Net::SocketAddress const & __ptr64) __ptr64 , public: __cdecl Poco::Net::Socket::Socket(void)
__ptr64 , public: __cdecl Poco::Net::Socket::Socket(class Poco::Net::Socket const & __ptr64) __ptr64
, protected: __cdecl Poco::Net::Socket::Socket(class Poco::Net::SocketImpl * __ptr64) __ptr64 ,
public: __cdecl Poco::Net::ShutdownNotification::ShutdownNotification(class
Poco::Net::SocketReactor * __ptr64) __ptr64 , public: __cdecl
Poco::Net::ServiceNotFoundException::ServiceNotFoundException(int) __ptr64 , public: __cdecl
Poco::Net::ServiceNotFoundException::ServiceNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::ServiceNotFoundException::ServiceNotFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::ServiceNotFoundException::ServiceNotFoundException(class
Poco::Net::ServiceNotFoundException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::ServerSocketImpl::ServerSocketImpl(void) __ptr64 , public: __cdecl
Poco::Net::ServerSocket::ServerSocket(void) __ptr64 , public: __cdecl
Poco::Net::ServerSocket::ServerSocket(unsigned short,int) __ptr64 , public: __cdecl
Poco::Net::ServerSocket::ServerSocket(class Poco::Net::SocketAddress const & __ptr64,int) __ptr64 ,
public: __cdecl Poco::Net::ServerSocket::ServerSocket(class Poco::Net::Socket const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::ServerSocket::ServerSocket(class Poco::Net::ServerSocket const
& __ptr64) __ptr64 , protected: __cdecl Poco::Net::ServerSocket::ServerSocket(class
Poco::Net::SocketImpl * __ptr64,bool) __ptr64 , public: __cdecl
Poco::Net::SMTPException::SMTPException(int) __ptr64 , public: __cdecl
Poco::Net::SMTPException::SMTPException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::SMTPException::SMTPException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::SMTPException::SMTPException(class
Poco::Net::SMTPException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::SMTPClientSession::SMTPClientSession(class Poco::Net::StreamSocket const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::SMTPClientSession::SMTPClientSession(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned short) __ptr64 , public: __cdecl
Poco::Net::SMTPClientSession::SMTPClientSession(class Poco::Net::SMTPClientSession const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::SMTPChannel::SMTPChannel(void) __ptr64
,#####
```



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#####  
#####  
#####, public: __cdecl Poco::Net::RemoteSyslogListener::RemoteSyslogListener(void) __ptr64 ,  
public: __cdecl Poco::Net::RemoteSyslogListener::RemoteSyslogListener(unsigned short,int) __ptr64  
, public: __cdecl Poco::Net::RemoteSyslogListener::RemoteSyslogListener(unsigned short) __ptr64 ,  
public: __cdecl Poco::Net::RemoteSyslogChannel::RemoteSyslogChannel(void) __ptr64  
,#####  
#####  
#####, public: __cdecl Poco::Net::ReadableNotification::ReadableNotification(class  
Poco::Net::SocketReactor * __ptr64) __ptr64 , public: __cdecl  
Poco::Net::RawSocketImpl::RawSocketImpl(unsigned __int64) __ptr64 , public: __cdecl  
Poco::Net::RawSocketImpl::RawSocketImpl(void) __ptr64 , public: __cdecl  
Poco::Net::RawSocketImpl::RawSocketImpl(enum Poco::Net::IPAddress::Family,int) __ptr64 , public:  
__cdecl Poco::Net::RawSocket::RawSocket(void) __ptr64 , public: __cdecl  
Poco::Net::RawSocket::RawSocket(enum Poco::Net::IPAddress::Family,int) __ptr64 , public: __cdecl  
Poco::Net::RawSocket::RawSocket(class Poco::Net::SocketAddress const & __ptr64,bool) __ptr64 ,  
public: __cdecl Poco::Net::RawSocket::RawSocket(class Poco::Net::Socket const & __ptr64) __ptr64 ,  
public: __cdecl Poco::Net::RawSocket::RawSocket(class Poco::Net::RawSocket const & __ptr64)  
__ptr64 , protected: __cdecl Poco::Net::RawSocket::RawSocket(class Poco::Net::SocketImpl *  
__ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableEncoderIOS::QuotedPrintableEncoderIOS(class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableEncoderBuf::QuotedPrintableEncoderBuf(class  
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableEncoder::QuotedPrintableEncoder(class std::basic_ostream<char,struct  
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableDecoderIOS::QuotedPrintableDecoderIOS(class  
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableDecoderBuf::QuotedPrintableDecoderBuf(class  
std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::QuotedPrintableDecoder::QuotedPrintableDecoder(class std::basic_istream<char,struct  
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Net::PartStore::PartStore(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)  
__ptr64 , protected: __cdecl Poco::Net::PartSource::PartSource(void) __ptr64 , protected: __cdecl  
Poco::Net::PartSource::PartSource(class std::basic_string<char,struct std::char_traits<char>,class  
std::allocator<char> > const & __ptr64) __ptr64 , protected: __cdecl  
Poco::Net::PartHandler::PartHandler(void) __ptr64 , public: __cdecl  
Poco::Net::POP3Exception::POP3Exception(int) __ptr64 , public: __cdecl  
Poco::Net::POP3Exception::POP3Exception(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl  
Poco::Net::POP3Exception::POP3Exception(class std::basic_string<char,struct  
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &  
__ptr64,int) __ptr64  
,#####  
#####  
#####  
#####, public: __cdecl Poco::Net::POP3Exception::POP3Exception(class
```

```
Poco::Net::POP3Exception const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::POP3ClientSession::POP3ClientSession(class Poco::Net::StreamSocket const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::POP3ClientSession::POP3ClientSession(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned short) __ptr64 , public: __cdecl
Poco::Net::POP3ClientSession::POP3ClientSession(class Poco::Net::POP3ClientSession const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::OAuth20Credentials::OAuth20Credentials(void)
__ptr64 , public: __cdecl Poco::Net::OAuth20Credentials::OAuth20Credentials(class
Poco::Net::HttpRequest const & __ptr64,class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::OAuth20Credentials::OAuth20Credentials(class Poco::Net::HttpRequest const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::OAuth20Credentials::OAuth20Credentials(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::OAuth10Credentials::OAuth10Credentials(void) __ptr64 ,
public: __cdecl Poco::Net::OAuth10Credentials::OAuth10Credentials(class Poco::Net::HttpRequest
const & __ptr64) __ptr64
,#####
#####
#####,#####
#####
#####, public: __cdecl Poco::Net::NullPartHandler::NullPartHandler(void) __ptr64
, public: __cdecl Poco::Net::NotAuthenticatedException::NotAuthenticatedException(int) __ptr64 ,
public: __cdecl Poco::Net::NotAuthenticatedException::NotAuthenticatedException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::Net::NotAuthenticatedException::NotAuthenticatedException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl
Poco::Net::NotAuthenticatedException::NotAuthenticatedException(class
Poco::Net::NotAuthenticatedException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::NoMessageException::NoMessageException(int) __ptr64 , public: __cdecl
Poco::Net::NoMessageException::NoMessageException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::NoMessageException::NoMessageException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
```

```
#####, public: __cdecl Poco::Net::NoMessageException::NoMessageException(class
Poco::Net::NoMessageException const & __ptr64) __ptr64, public: __cdecl
Poco::Net::NoAddressFoundException::NoAddressFoundException(int) __ptr64, public: __cdecl
Poco::Net::NoAddressFoundException::NoAddressFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64, public: __cdecl
Poco::Net::NoAddressFoundException::NoAddressFoundException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::NoAddressFoundException::NoAddressFoundException(class
Poco::Net::NoAddressFoundException const & __ptr64) __ptr64, public: __cdecl
Poco::Net::NetworkInterface::NetworkInterface(unsigned int) __ptr64, public: __cdecl
Poco::Net::NetworkInterface::NetworkInterface(class Poco::Net::NetworkInterface const & __ptr64)
__ptr64
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#####,#####
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#####,#####
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#####,#####
#####
#####, public: __cdecl
NetworkInitializer::NetworkInitializer(void) __ptr64, public: __cdecl
Poco::Net::NetException::NetException(int) __ptr64, public: __cdecl
Poco::Net::NetException::NetException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64, public: __cdecl
Poco::Net::NetException::NetException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::NetException::NetException(class Poco::Net::NetException
const & __ptr64) __ptr64, public: __cdecl
Poco::Net::NameValueCollection::NameValueCollection(void) __ptr64, public: __cdecl
Poco::Net::NameValueCollection::NameValueCollection(class Poco::Net::NameValueCollection const
& __ptr64) __ptr64, public: __cdecl Poco::Net::NTPPacket::NTPPacket(void) __ptr64, public:
__cdecl Poco::Net::NTPPacket::NTPPacket(unsigned char * __ptr64) __ptr64, public: __cdecl
```

```
Poco::Net::NTPEException::NTPEException(int) __ptr64 , public: __cdecl
Poco::Net::NTPEException::NTPEException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::NTPEException::NTPEException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::NTPEException::NTPEException(class Poco::Net::NTPEException
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::NTPEventArgs::NTPEventArgs(class
Poco::Net::SocketAddress const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::NTPEventArgs::NTPEventArgs(class Poco::Net::NTPEventArgs const & __ptr64) __ptr64 ,
public: __cdecl Poco::Net::NTPClient::NTPClient(enum Poco::Net::IPAddress::Family,int) __ptr64 ,
public: __cdecl Poco::Net::MultipartWriter::MultipartWriter(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MultipartWriter::MultipartWriter(class std::basic_ostream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MultipartStreamBuf::MultipartStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MultipartReader::MultipartReader(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MultipartReader::MultipartReader(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::MultipartIOS::MultipartIOS(class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MultipartException::MultipartException(int) __ptr64 , public: __cdecl
Poco::Net::MultipartException::MultipartException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::MultipartException::MultipartException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::MultipartException::MultipartException(class
Poco::Net::MultipartException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MulticastSocket::MulticastSocket(void) __ptr64 , public: __cdecl
Poco::Net::MulticastSocket::MulticastSocket(enum Poco::Net::IPAddress::Family) __ptr64 , public:
__cdecl Poco::Net::MulticastSocket::MulticastSocket(class Poco::Net::SocketAddress const &
__ptr64,bool) __ptr64 , public: __cdecl Poco::Net::MulticastSocket::MulticastSocket(class
```

```
Poco::Net::Socket const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MulticastSocket::MulticastSocket(class Poco::Net::MulticastSocket const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::MessageHeader::MessageHeader(void) __ptr64 , public: __cdecl
Poco::Net::MessageHeader::MessageHeader(class Poco::Net::MessageHeader const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::MessageException::MessageException(int) __ptr64 , public:
__cdecl Poco::Net::MessageException::MessageException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::MessageException::MessageException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::MessageException::MessageException(class
Poco::Net::MessageException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MediaType::MediaType(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::MediaType::MediaType(class Poco::Net::MediaType const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::MailStreamBuf::MailStreamBuf(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MailStreamBuf::MailStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MailRecipient::MailRecipient(void) __ptr64 , public: __cdecl
Poco::Net::MailRecipient::MailRecipient(enum Poco::Net::MailRecipient::RecipientType,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::MailRecipient::MailRecipient(class Poco::Net::MailRecipient
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::MailOutputStream::MailOutputStream(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MailMessage::MailMessage(class Poco::Net::PartStoreFactory * __ptr64) __ptr64 ,
public: __cdecl Poco::Net::MailInputStream::MailInputStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl Poco::Net::MailIOS::MailIOS(class
std::basic_ostream<char,struct std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::MailIOS::MailIOS(class std::basic_istream<char,struct std::char_traits<char> > & __ptr64)
__ptr64 , public: __cdecl Poco::Net::InvalidSocketException::InvalidSocketException(int) __ptr64 ,
public: __cdecl Poco::Net::InvalidSocketException::InvalidSocketException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::Net::InvalidSocketException::InvalidSocketException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
```

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#####
#####, public: __cdecl Poco::Net::InvalidSocketException::InvalidSocketException(class
Poco::Net::InvalidSocketException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::InvalidAddressException::InvalidAddressException(int) __ptr64 , public: __cdecl
Poco::Net::InvalidAddressException::InvalidAddressException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::InvalidAddressException::InvalidAddressException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::InvalidAddressException::InvalidAddressException(class
Poco::Net::InvalidAddressException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::InterfaceNotFoundException::InterfaceNotFoundException(int) __ptr64 , public: __cdecl
Poco::Net::InterfaceNotFoundException::InterfaceNotFoundException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::Net::InterfaceNotFoundException::InterfaceNotFoundException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl
Poco::Net::InterfaceNotFoundException::InterfaceNotFoundException(class
Poco::Net::InterfaceNotFoundException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::IdleNotification::IdleNotification(class Poco::Net::SocketReactor * __ptr64) __ptr64 ,
public: __cdecl Poco::Net::Impl::IPv6SocketAddressImpl::IPv6SocketAddressImpl(void const *
__ptr64,unsigned short,unsigned int) __ptr64 , public: __cdecl
Poco::Net::Impl::IPv6SocketAddressImpl::IPv6SocketAddressImpl(void const * __ptr64,unsigned
short) __ptr64 , public: __cdecl
Poco::Net::Impl::IPv6SocketAddressImpl::IPv6SocketAddressImpl(struct sockaddr_in6 const *
__ptr64) __ptr64 , public: __cdecl
Poco::Net::Impl::IPv4SocketAddressImpl::IPv4SocketAddressImpl(void) __ptr64 , public: __cdecl
Poco::Net::Impl::IPv4SocketAddressImpl::IPv4SocketAddressImpl(void const * __ptr64,unsigned
short) __ptr64 , public: __cdecl
Poco::Net::Impl::IPv4SocketAddressImpl::IPv4SocketAddressImpl(struct sockaddr_in const *
__ptr64) __ptr64 , public: __cdecl Poco::Net::IPAddress::IPAddress(void) __ptr64 , public: __cdecl
Poco::Net::IPAddress::IPAddress(enum Poco::Net::IPAddress::Family) __ptr64 , public: __cdecl
Poco::Net::IPAddress::IPAddress(void const * __ptr64,int,unsigned int) __ptr64 , public: __cdecl
Poco::Net::IPAddress::IPAddress(void const * __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::IPAddress::IPAddress(unsigned int,enum Poco::Net::IPAddress::Family) __ptr64 , public:
__cdecl Poco::Net::IPAddress::IPAddress(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum
Poco::Net::IPAddress::Family) __ptr64 , public: __cdecl Poco::Net::IPAddress::IPAddress(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::IPAddress::IPAddress(class Poco::Net::IPAddress const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::IPAddress::IPAddress(struct sockaddr const & __ptr64)
```

__ptr64 , public: __cdecl Poco::Net::IPAddress::IPAddress(struct _SOCKET_ADDRESS const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(enum Poco::Net::IPAddress::Family,int,int,int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::Socket const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , protected: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::SocketImpl * __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(enum Poco::Net::IPAddress::Family,int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####, public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::SocketAddress const & __ptr64,int,int,int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class Poco::Net::ICMPv4PacketImpl const & __ptr64) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(enum Poco::Net::IPAddress::Family) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl Poco::Net::ICMPv4PacketImpl::ICMPv4PacketImpl(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const & __ptr64,int) __ptr64

#####, public: __cdecl Poco::Net::HostNotFoundException::HostNotFoundException(class Poco::Net::HostNotFoundException const & __ptr64) __ptr64 , public: __cdecl Poco::Net::HostNotFoundException::HostNotFoundException(class Poco::Net::HostEntry(void) __ptr64 , public: __cdecl Poco::Net::HostEntry::HostEntry(struct hostent * __ptr64) __ptr64 , public: __cdecl Poco::Net::HostEntry::HostEntry(struct addrinfo * __ptr64) __ptr64 , public: __cdecl Poco::Net::HostEntry::HostEntry(class Poco::Net::HostEntry const & __ptr64) __ptr64 , public: __cdecl Poco::Net::HostEntry::HostEntry(class Poco::Net::HTTPStreamFactory::HTTPStreamFactory(void) __ptr64 , public: __cdecl Poco::Net::HostEntry::HostEntry(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64

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#####, public: __cdecl Poco::Net::HTTPStreamBuf::HTTPStreamBuf(class
Poco::Net::HTTPSession & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPSessionInstantiator::HTTPSessionInstantiator(void) __ptr64 , public: __cdecl
Poco::Net::HTTPSessionInstantiator::HTTPSessionInstantiator(class
Poco::Net::HTTPSessionInstantiator const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPSessionFactory::HTTPSessionFactory(void) __ptr64 , public: __cdecl
Poco::Net::HTTPSessionFactory::HTTPSessionFactory(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,unsigned short) __ptr64 ,
protected: __cdecl Poco::Net::HTTPSession::HTTPSession(void) __ptr64 , protected: __cdecl
Poco::Net::HTTPSession::HTTPSession(class Poco::Net::StreamSocket const & __ptr64,bool) __ptr64 ,
protected: __cdecl Poco::Net::HTTPSession::HTTPSession(class Poco::Net::StreamSocket const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPServerSession::HTTPServerSession(class
Poco::Net::StreamSocket const & __ptr64,class Poco::AutoPtr<class Poco::Net::HTTPServerParams>)
__ptr64 , public: __cdecl Poco::Net::HTTPServerResponseImpl::HTTPServerResponseImpl(class
Poco::Net::HTTPServerSession & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPServerResponse::HTTPServerResponse(void) __ptr64 , public: __cdecl
Poco::Net::HTTPServerRequestImpl::HTTPServerRequestImpl(class
Poco::Net::HTTPServerResponseImpl & __ptr64,class Poco::Net::HTTPServerSession & __ptr64,class
Poco::Net::HTTPServerParams * __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPServerRequest::HTTPServerRequest(void) __ptr64 , public: __cdecl
Poco::Net::HTTPServerParams::HTTPServerParams(void) __ptr64
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#####,#####
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#####, public: __cdecl
Poco::Net::HTTPResponseStreamBuf::HTTPResponseStreamBuf(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPResponseStream::HTTPResponseStream(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64,class Poco::Net::HTTPClientSession * __ptr64) __ptr64 , public:
__cdecl Poco::Net::HTTPResponseIOS::HTTPResponseIOS(class std::basic_istream<char,struct
std::char_traits<char> > & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPResponse::HTTPResponse(void) __ptr64 , public: __cdecl
Poco::Net::HTTPResponse::HTTPResponse(enum Poco::Net::HTTPResponse::HTTPStatus,class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
```



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__ptr64 , public: __cdecl Poco::Net::HTTPResponse::HTTPResponse(enum
Poco::Net::HTTPResponse::HTTPStatus) __ptr64 , public: __cdecl
Poco::Net::HTTPResponse::HTTPResponse(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,enum
Poco::Net::HTTPResponse::HTTPStatus) __ptr64
,#####
#####
#####
#####, public: __cdecl
Poco::Net::HTTPRequestHandlerFactory::HTTPRequestHandlerFactory(void) __ptr64 , public: __cdecl
Poco::Net::HTTPRequestHandler::HTTPRequestHandler(void) __ptr64 , public: __cdecl
Poco::Net::HTTPRequest::HTTPRequest(void) __ptr64 , public: __cdecl
Poco::Net::HTTPRequest::HTTPRequest(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: __cdecl Poco::Net::HTTPOutputStream::HTTPOutputStream(class
Poco::Net::HTTPSession & __ptr64) __ptr64 , protected: __cdecl
Poco::Net::HTTPMessage::HTTPMessage(void) __ptr64 , protected: __cdecl
Poco::Net::HTTPMessage::HTTPMessage(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPInputStream::HTTPInputStream(class Poco::Net::HTTPSession & __ptr64) __ptr64 ,
public: __cdecl Poco::Net::HTTPIOS::HTTPIOS(class Poco::Net::HTTPSession & __ptr64,int) __ptr64 ,
public: __cdecl Poco::Net::HTTPHeaderStreamBuf::HTTPHeaderStreamBuf(class
Poco::Net::HTTPSession & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPHeaderOutputStream::HTTPHeaderOutputStream(class Poco::Net::HTTPSession &
__ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPHeaderInputStream::HTTPHeaderInputStream(class Poco::Net::HTTPSession &
__ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPHeaderIOS::HTTPHeaderIOS(class
Poco::Net::HTTPSession & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPFixedLengthStreamBuf::HTTPFixedLengthStreamBuf(class Poco::Net::HTTPSession &
__ptr64,__int64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPFixedLengthOutputStream::HTTPFixedLengthOutputStream(class
Poco::Net::HTTPSession & __ptr64,__int64) __ptr64 , public: __cdecl
Poco::Net::HTTPFixedLengthInputStream::HTTPFixedLengthInputStream(class
Poco::Net::HTTPSession & __ptr64,__int64) __ptr64 , public: __cdecl
Poco::Net::HTTPFixedLengthIOS::HTTPFixedLengthIOS(class Poco::Net::HTTPSession &
__ptr64,__int64,int) __ptr64 , public: __cdecl Poco::Net::HTTPException::HTTPException(int)
__ptr64 , public: __cdecl Poco::Net::HTTPException::HTTPException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)
__ptr64 , public: __cdecl Poco::Net::HTTPException::HTTPException(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class
Poco::Exception const & __ptr64,int) __ptr64
,#####
```

```
#####
#####
#####, public: __cdecl Poco::Net::HTTPException::HTTPException(class
Poco::Net::HTTPException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPDigestCredentials::HTTPDigestCredentials(void) __ptr64
,#####
#####
#####, public: __cdecl Poco::Net::HTTPCredentials::HTTPCredentials(void) __ptr64
,#####
#####
#####, public: __cdecl Poco::Net::HTTPCookie::HTTPCookie(void) __ptr64 , public: __cdecl
Poco::Net::HTTPCookie::HTTPCookie(class Poco::Net::NameValuePairCollection const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::HTTPCookie::HTTPCookie(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####, public: __cdecl Poco::Net::HTTPCookie::HTTPCookie(class Poco::Net::HTTPCookie const
& __ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPClientSession::HTTPClientSession(void) __ptr64
, public: __cdecl Poco::Net::HTTPClientSession::HTTPClientSession(class Poco::Net::StreamSocket
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPClientSession::HTTPClientSession(class
Poco::Net::SocketAddress const & __ptr64) __ptr64
,#####
#####
#####, public: __cdecl Poco::Net::HTTPClientSession::HTTPClientSession(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,unsigned short) __ptr64 , public: __cdecl
Poco::Net::HTTPChunkedStreamBuf::HTTPChunkedStreamBuf(class Poco::Net::HTTPSession &
__ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPChunkedOutputStream::HTTPChunkedOutputStream(class Poco::Net::HTTPSession
& __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPChunkedInputStream::HTTPChunkedInputStream(class Poco::Net::HTTPSession &
__ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPChunkedIOS::HTTPChunkedIOS(class
Poco::Net::HTTPSession & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTTPBasicCredentials::HTTPBasicCredentials(void) __ptr64 , public: __cdecl
Poco::Net::HTTPBasicCredentials::HTTPBasicCredentials(class Poco::Net::HTTPRequest const &
__ptr64) __ptr64 , public: __cdecl Poco::Net::HTTPBasicCredentials::HTTPBasicCredentials(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
,#####
#####
#####, public: __cdecl
Poco::Net::HTTPAuthenticationParams::HTTPAuthenticationParams(void) __ptr64 , public: __cdecl
Poco::Net::HTTPAuthenticationParams::HTTPAuthenticationParams(class Poco::Net::HTTPResponse
```

```
const & __ptr64,class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPAuthenticationParams::HTTPAuthenticationParams(class Poco::Net::HTTPRequest
const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTTPAuthenticationParams::HTTPAuthenticationParams(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::HTTPAuthenticationParams::HTTPAuthenticationParams(class
Poco::Net::HTTPAuthenticationParams const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTMLFormException::HTMLFormException(int) __ptr64 , public: __cdecl
Poco::Net::HTMLFormException::HTMLFormException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::HTMLFormException::HTMLFormException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::HTMLFormException::HTMLFormException(class
Poco::Net::HTMLFormException const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::HTMLForm::HTMLForm(void) __ptr64 , public: __cdecl
Poco::Net::HTMLForm::HTMLForm(class Poco::Net::HTTPRequest const & __ptr64,class
std::basic_istream<char,struct std::char_traits<char> > & __ptr64,class Poco::Net::PartHandler &
__ptr64) __ptr64 , public: __cdecl Poco::Net::HTMLForm::HTMLForm(class Poco::Net::HTTPRequest
const & __ptr64,class std::basic_istream<char,struct std::char_traits<char> > & __ptr64) __ptr64 ,
public: __cdecl Poco::Net::HTMLForm::HTMLForm(class Poco::Net::HTTPRequest const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::HTMLForm::HTMLForm(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::FilePartSource::FilePartSource(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: __cdecl Poco::Net::FTPStreamFactory::FTPStreamFactory(void)
__ptr64 , public: __cdecl Poco::Net::FTPPasswordProvider::FTPPasswordProvider(class
Poco::Net::FTPPasswordProvider const & __ptr64) __ptr64 , protected: __cdecl
Poco::Net::FTPPasswordProvider::FTPPasswordProvider(void) __ptr64 , public: __cdecl
Poco::Net::FTPException::FTPException(int) __ptr64 , public: __cdecl
Poco::Net::FTPException::FTPException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::FTPException::FTPException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
```

```
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::FTPException::FTPException(class Poco::Net::FTPException
const & __ptr64) __ptr64 , public: __cdecl Poco::Net::FTPClientSession::FTPClientSession(void)
__ptr64 , public: __cdecl Poco::Net::FTPClientSession::FTPClientSession(class
Poco::Net::StreamSocket const & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::ErrorNotification::ErrorNotification(class
Poco::Net::SocketReactor * __ptr64) __ptr64 , public: __cdecl
Poco::Net::DialogSocket::DialogSocket(void) __ptr64 , public: __cdecl
Poco::Net::DialogSocket::DialogSocket(class Poco::Net::SocketAddress const & __ptr64) __ptr64 ,
public: __cdecl Poco::Net::DialogSocket::DialogSocket(class Poco::Net::Socket const & __ptr64)
__ptr64 , public: __cdecl Poco::Net::DialogSocket::DialogSocket(class Poco::Net::DialogSocket const
& __ptr64) __ptr64 , public: __cdecl Poco::Net::DatagramSocketImpl::DatagramSocketImpl(unsigned
__int64) __ptr64 , public: __cdecl Poco::Net::DatagramSocketImpl::DatagramSocketImpl(void)
__ptr64 , public: __cdecl Poco::Net::DatagramSocketImpl::DatagramSocketImpl(enum
Poco::Net::IPAddress::Family) __ptr64 , public: __cdecl
Poco::Net::DatagramSocket::DatagramSocket(void) __ptr64 , public: __cdecl
Poco::Net::DatagramSocket::DatagramSocket(enum Poco::Net::IPAddress::Family) __ptr64 , public:
__cdecl Poco::Net::DatagramSocket::DatagramSocket(class Poco::Net::SocketAddress const &
__ptr64,bool) __ptr64 , public: __cdecl Poco::Net::DatagramSocket::DatagramSocket(class
Poco::Net::Socket const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::DatagramSocket::DatagramSocket(class Poco::Net::DatagramSocket const & __ptr64)
__ptr64 , protected: __cdecl Poco::Net::DatagramSocket::DatagramSocket(class
Poco::Net::SocketImpl * __ptr64) __ptr64 , public: __cdecl
Poco::Net::DNSException::DNSException(int) __ptr64 , public: __cdecl
Poco::Net::DNSException::DNSException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::DNSException::DNSException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
#####
#####, public: __cdecl Poco::Net::DNSException::DNSException(class Poco::Net::DNSException
const & __ptr64) __ptr64 , public: __cdecl
Poco::Net::ConnectionResetException::ConnectionResetException(int) __ptr64 , public: __cdecl
Poco::Net::ConnectionResetException::ConnectionResetException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,int) __ptr64 , public: __cdecl
Poco::Net::ConnectionResetException::ConnectionResetException(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64,class Poco::Exception const &
__ptr64,int) __ptr64
,#####
#####
```

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#####  
#####, public: __cdecl Poco::Net::ConnectionResetException::ConnectionResetException(class  
Poco::Net::ConnectionResetException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::ConnectionRefusedException::ConnectionRefusedException(int) __ptr64 , public: __cdecl  
Poco::Net::ConnectionRefusedException::ConnectionRefusedException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)  
__ptr64 , public: __cdecl  
Poco::Net::ConnectionRefusedException::ConnectionRefusedException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class  
Poco::Exception const & __ptr64,int) __ptr64  
,#####  
#####  
#####  
#####, public: __cdecl  
Poco::Net::ConnectionRefusedException::ConnectionRefusedException(class  
Poco::Net::ConnectionRefusedException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::ConnectionAbortedException::ConnectionAbortedException(int) __ptr64 , public: __cdecl  
Poco::Net::ConnectionAbortedException::ConnectionAbortedException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,int)  
__ptr64 , public: __cdecl  
Poco::Net::ConnectionAbortedException::ConnectionAbortedException(class  
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64,class  
Poco::Exception const & __ptr64,int) __ptr64  
,#####  
#####  
#####  
#####, public: __cdecl  
Poco::Net::ConnectionAbortedException::ConnectionAbortedException(class  
Poco::Net::ConnectionAbortedException const & __ptr64) __ptr64 , public: __cdecl  
Poco::Net::AbstractHTTPRequestHandler::AbstractHTTPRequestHandler(void) __ptr64 , public:  
__cdecl Poco::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class  
Poco::Net::HTTPBufferAllocator>::BasicBufferedStreamBuf<char,struct std::char_traits<char>,class  
Poco::Net::HTTPBufferAllocator>(__int64,int) __ptr64 , WritePwrScheme ,  
WriteProcessorPwrScheme , WriteGlobalPwrPolicy , ValidatePowerPolicies , SetSuspendState ,  
SetActivePwrScheme , ReadPwrScheme , ReadProcessorPwrScheme , ReadGlobalPwrPolicy ,  
PowerWriteValueUnitsSpecifier , PowerWriteValueMin , PowerWriteValueMax ,  
PowerWriteValueIncrement , PowerWriteSettingAttributes , PowerWriteSecurityDescriptor ,  
PowerWritePossibleValue , PowerWritePossibleFriendlyName , PowerWritePossibleDescription ,  
PowerWriteIconResourceSpecifier , PowerWriteFriendlyName , PowerWriteDescription ,  
PowerWriteDCValueIndex , PowerWriteDCDefaultIndex , PowerWriteACValueIndex ,  
PowerWriteACDefaultIndex , PowerUnregisterSuspendResumeNotification ,  
PowerSettingUnregisterNotification , PowerSettingRegisterNotificationEx ,  
PowerSettingRegisterNotification , PowerSettingAccessCheckEx , PowerSettingAccessCheck ,  
PowerSetAlsBrightnessOffset , PowerSetActiveScheme ,  
PowerRestoreIndividualDefaultPowerScheme , PowerRestoreDefaultPowerSchemes ,  
PowerReportThermalEvent , PowerReplaceDefaultPowerSchemes , PowerRemovePowerSetting ,  
PowerRegisterSuspendResumeNotification , PowerReadValueUnitsSpecifier , PowerReadValueMin ,  
PowerReadValueMax , PowerReadValueIncrement , PowerReadSettingAttributes ,
```

PowerReadSecurityDescriptor , PowerReadPossibleValue , PowerReadPossibleFriendlyName ,
PowerReadPossibleDescription , PowerReadIconResourceSpecifier , PowerReadFriendlyName ,
PowerReadDescription , PowerReadDCValueIndex , PowerReadDCValue , PowerReadDCDefaultIndex
 , PowerReadACValueIndex , PowerReadACValue , PowerReadACDefaultIndex ,
PowerPolicyToGUIDFormat , PowerOpenUserPowerKey , PowerOpenSystemPowerKey ,
PowerIsSettingRangeDefined , PowerInformationWithPrivileges , PowerImportPowerScheme ,
PowerGetActiveScheme , PowerEnumerate , PowerDuplicateScheme ,
PowerDeterminePlatformRoleEx , PowerDeterminePlatformRole , PowerDeleteScheme ,
PowerDebugDumpSystemPowerPolicy , PowerDebugDumpSystemPowerCapabilities ,
PowerDebugDumpPowerScheme , PowerDebugDumpPowerPolicy ,
PowerDebugDifSystemPowerPolicies , PowerDebugDifPowerPolicies ,
PowerCustomizePlatformPowerSettings , PowerCreateSetting , PowerCreatePossibleSetting ,
PowerCanRestoreIndividualDefaultPowerScheme , PowerApplySettingChanges ,
PowerApplyPowerRequestOverride , MergeLegacyPwrScheme , LoadCurrentPwrScheme ,
IsPwrSuspendAllowed , IsPwrShutdownAllowed , IsPwrHibernateAllowed , IsAdminOverrideActive ,
GetPwrDiskSpindownRange , GetPwrCapabilities , GetCurrentPowerPolicies , GetActivePwrScheme ,
GUIDFormatToPowerPolicy , GUIDFormatToGlobalPowerPolicy , EnumPwrSchemes ,
DevicePowerSetDeviceState , DevicePowerOpen , DevicePowerEnumDevices , DevicePowerClose ,
DeletePwrScheme , CanUserWritePwrScheme , CallNtPowerInformation , EmptyWorkingSet ,
EnumDeviceDrivers , EnumPageFilesA , EnumPageFilesW , EnumProcessModules ,
EnumProcessModulesEx , EnumProcesses , GetDeviceDriverBaseNameA ,
GetDeviceDriverBaseNameW , GetDeviceDriverFileNameA , GetDeviceDriverFileNameW ,
GetMappedFileNameA , GetMappedFileNameW , GetModuleBaseNameA , GetModuleBaseNameW ,
GetModuleFileNameExA , GetModuleFileNameExW , GetModuleInformation , GetPerformanceInfo ,
GetProcessImageFileNameA , GetProcessImageFileNameW , GetProcessMemoryInfo ,
GetWsChanges , GetWsChangesEx , InitializeProcessForWsWatch , QueryWorkingSet ,
QueryWorkingSetEx , public: __cdecl QVector<class QPoint>::QVector<class QPoint>(class
QVector<class QPoint> const & __ptr64) __ptr64 , public: __cdecl QVector<class
QPoint>::QVector<class QPoint>(int) __ptr64 , public: __cdecl QVector<class QPoint>::QVector<class
QPoint>(int,class QPoint const & __ptr64) __ptr64 , public: __cdecl QVector<class
QPoint>::QVector<class QPoint>(void) __ptr64 , public: __cdecl QVector<class
QPointF>::QVector<class QPointF>(class QVector<class QPointF> const & __ptr64) __ptr64 , public:
__cdecl QVector<class QPointF>::QVector<class QPointF>(int) __ptr64 , public: __cdecl
QVector<class QPointF>::QVector<class QPointF>(int,class QPointF const & __ptr64) __ptr64 ,
public: __cdecl QVector<class QPointF>::QVector<class QPointF>(void) __ptr64 , public: __cdecl
QVector<class QDomStreamAttribute>::QVector<class QDomStreamAttribute>(class QVector<class
QDomStreamAttribute> const & __ptr64) __ptr64 , public: __cdecl QVector<class
QDomStreamAttribute>::QVector<class QDomStreamAttribute>(int) __ptr64 , public: __cdecl
QVector<class QDomStreamAttribute>::QVector<class QDomStreamAttribute>(int,class
QDomStreamAttribute const & __ptr64) __ptr64 , public: __cdecl QVector<class
QDomStreamAttribute>::QVector<class QDomStreamAttribute>(void) __ptr64 , public: __cdecl
QtConcurrent::BlockSizeManager::BlockSizeManager(class QtConcurrent::BlockSizeManager const &
__ptr64) __ptr64 , public: __cdecl QtConcurrent::BlockSizeManager::BlockSizeManager(int) __ptr64
 , public: __cdecl QTextCodec::ConverterState::ConverterState(class QFlags<enum
QTextCodec::ConversionFlag>) __ptr64 , public: __cdecl QtConcurrent::Exception::Exception(class
QtConcurrent::Exception const & __ptr64) __ptr64 , public: __cdecl
QtConcurrent::Exception::Exception(void) __ptr64 , public: __cdecl
QtConcurrent::internal::ExceptionStore::ExceptionStore(class

QtConcurrent::internal::ExceptionStore const & __ptr64) __ptr64 , public: __cdecl
QtConcurrent::internal::ExceptionStore::ExceptionStore(void) __ptr64 , protected: __cdecl
QAbstractAnimation::QAbstractAnimation(class QAbstractAnimationPrivate & __ptr64,class QObject
* __ptr64) __ptr64 , public: __cdecl QAbstractAnimation::QAbstractAnimation(class QObject *
__ptr64) __ptr64 , public: __cdecl
QAbstractDynamicMetaObject::QAbstractDynamicMetaObject(struct QAbstractDynamicMetaObject
const & __ptr64) __ptr64 , public: __cdecl
QAbstractDynamicMetaObject::QAbstractDynamicMetaObject(void) __ptr64 , protected: __cdecl
QAbstractEventDispatcher::QAbstractEventDispatcher(class QAbstractEventDispatcherPrivate &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QAbstractEventDispatcher::QAbstractEventDispatcher(class QObject * __ptr64) __ptr64 , public:
__cdecl QAbstractEventDispatcherPrivate::QAbstractEventDispatcherPrivate(class
QAbstractEventDispatcherPrivate const & __ptr64) __ptr64 , public: __cdecl
QAbstractEventDispatcherPrivate::QAbstractEventDispatcherPrivate(void) __ptr64 , protected:
__cdecl QAbstractFileEngine::QAbstractFileEngine(class QAbstractFileEnginePrivate & __ptr64)
__ptr64 , protected: __cdecl QAbstractFileEngine::QAbstractFileEngine(void) __ptr64 , public:
__cdecl QAbstractFileEngineHandler::QAbstractFileEngineHandler(class QAbstractFileEngineHandler
const & __ptr64) __ptr64 , public: __cdecl
QAbstractFileEngineHandler::QAbstractFileEngineHandler(void) __ptr64 , public: __cdecl
QAbstractFileEngineIterator::QAbstractFileEngineIterator(class QFlags<enum QDir::Filter>,class
QStringList const & __ptr64) __ptr64 , protected: __cdecl
QAbstractItemModel::QAbstractItemModel(class QAbstractItemModelPrivate & __ptr64,class
QObject * __ptr64) __ptr64 , public: __cdecl QAbstractItemModel::QAbstractItemModel(class
QObject * __ptr64) __ptr64 , public: __cdecl
QAbstractItemModelPrivate::QAbstractItemModelPrivate(class QAbstractItemModelPrivate const &
__ptr64) __ptr64 , public: __cdecl QAbstractItemModelPrivate::QAbstractItemModelPrivate(void)
__ptr64 , protected: __cdecl QAbstractListModel::QAbstractListModel(class
QAbstractItemModelPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QAbstractListModel::QAbstractListModel(class QObject * __ptr64) __ptr64 , protected: __cdecl
QAbstractState::QAbstractState(class QAbstractStatePrivate & __ptr64,class QState * __ptr64)
__ptr64 , protected: __cdecl QAbstractState::QAbstractState(class QState * __ptr64) __ptr64 ,
protected: __cdecl QAbstractTableModel::QAbstractTableModel(class QAbstractItemModelPrivate
& __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QAbstractTableModel::QAbstractTableModel(class QObject * __ptr64) __ptr64 , protected: __cdecl
QAbstractTransition::QAbstractTransition(class QAbstractTransitionPrivate & __ptr64,class QState *
__ptr64) __ptr64 , public: __cdecl QAbstractTransition::QAbstractTransition(class QState * __ptr64)
__ptr64 , public: __cdecl QAbstractTransitionPrivate::QAbstractTransitionPrivate(class
QAbstractTransitionPrivate const & __ptr64) __ptr64 , public: __cdecl
QAbstractTransitionPrivate::QAbstractTransitionPrivate(void) __ptr64 , protected: __cdecl
QAnimationDriver::QAnimationDriver(class QAnimationDriverPrivate & __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QAnimationDriver::QAnimationDriver(class QObject * __ptr64)
__ptr64 , public: __cdecl QAnimationDriverPrivate::QAnimationDriverPrivate(class
QAnimationDriverPrivate const & __ptr64) __ptr64 , public: __cdecl
QAnimationDriverPrivate::QAnimationDriverPrivate(void) __ptr64 , protected: __cdecl
QAnimationGroup::QAnimationGroup(class QAnimationGroupPrivate & __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QAnimationGroup::QAnimationGroup(class QObject * __ptr64)
__ptr64 , public: __cdecl QAtomicInt::QAtomicInt(class QAtomicInt const & __ptr64) __ptr64 ,
public: __cdecl QAtomicInt::QAtomicInt(int) __ptr64 , public: __cdecl

QBasicTimer::QBasicTimer(void) __ptr64 , public: __cdecl QBitArray::QBitArray(class QBitArray const & __ptr64) __ptr64 , public: __cdecl QBitArray::QBitArray(int,bool) __ptr64 , public: __cdecl QBitArray::QBitArray(void) __ptr64 , private: __cdecl QBitRef::QBitRef(class QBitArray & __ptr64,int) __ptr64 , public: __cdecl QBuffer::QBuffer(class QByteArray * __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QBuffer::QBuffer(class QObject * __ptr64) __ptr64 , private: __cdecl QByteArray::QByteArray(struct QByteArray::Data * __ptr64,int,int) __ptr64 , public: __cdecl QByteArray::QByteArray(class QByteArray const & __ptr64) __ptr64 , public: __cdecl QByteArray::QByteArray(int,char) __ptr64 , public: __cdecl QByteArray::QByteArray(int,enum Qt::Initialization) __ptr64 , public: __cdecl QByteArray::QByteArray(char const * __ptr64) __ptr64 , public: __cdecl QByteArray::QByteArray(char const * __ptr64,int) __ptr64 , public: __cdecl QByteArray::QByteArray(void) __ptr64 , public: __cdecl QByteArrayMatcher::QByteArrayMatcher(class QByteArrayMatcher const & __ptr64) __ptr64 , public: __cdecl QByteArrayMatcher::QByteArrayMatcher(class QByteArray const & __ptr64) __ptr64 , public: __cdecl QByteArrayMatcher::QByteArrayMatcher(char const * __ptr64,int) __ptr64 , public: __cdecl QByteArrayMatcher::QByteArrayMatcher(void) __ptr64 , private: __cdecl QByteRef::QByteRef(class QByteArray & __ptr64,int) __ptr64 , public: __cdecl QChar::QChar(char) __ptr64 , public: __cdecl QChar::QChar(unsigned char) __ptr64 , public: __cdecl QChar::QChar(unsigned char,unsigned char) __ptr64 , public: __cdecl QChar::QChar(short) __ptr64 , public: __cdecl QChar::QChar(unsigned short) __ptr64 , public: __cdecl QChar::QChar(int) __ptr64 , public: __cdecl QChar::QChar(unsigned int) __ptr64 , public: __cdecl QChar::QChar(struct QLatin1Char) __ptr64 , public: __cdecl QChar::QChar(enum QChar::SpecialCharacter) __ptr64 , public: __cdecl QChar::QChar(void) __ptr64 , private: __cdecl QCharRef::QCharRef(class QString & __ptr64,int) __ptr64 , public: __cdecl QChildEvent::QChildEvent(class QChildEvent const & __ptr64) __ptr64 , public: __cdecl QChildEvent::QChildEvent(enum QEvent::Type,class QObject * __ptr64) __ptr64 , protected: __cdecl QCoreApplication::QCoreApplication(class QCoreApplicationPrivate & __ptr64) __ptr64 , public: __cdecl QCoreApplication::QCoreApplication(int & __ptr64,char * __ptr64 * __ptr64) __ptr64 , public: __cdecl QCoreApplication::QCoreApplication(int & __ptr64,char * __ptr64 * __ptr64,int) __ptr64 , public: __cdecl QCoreApplicationPrivate::QCoreApplicationPrivate(int & __ptr64,char * __ptr64 * __ptr64,unsigned int) __ptr64 , public: __cdecl QCoreApplicationPrivate::QCoreApplicationPrivate(class QCoreApplicationPrivate const & __ptr64) __ptr64 , public: __cdecl QCryptographicHash::QCryptographicHash(enum QCryptographicHash::Algorithm) __ptr64 , public: __cdecl QDataStream::QDataStream(class QByteArray const & __ptr64) __ptr64 , public: __cdecl QDataStream::QDataStream(class QByteArray * __ptr64,class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl QDataStream::QDataStream(class QIODevice * __ptr64) __ptr64 , public: __cdecl QDataStream::QDataStream(void) __ptr64 , public: __cdecl QDate::QDate(int,int,int) __ptr64 , public: __cdecl QDate::QDate(void) __ptr64 , public: __cdecl QDateTime::QDateTime(class QDateTime const & __ptr64) __ptr64 , public: __cdecl QDateTime::QDateTime(class QDate const & __ptr64) __ptr64 , public: __cdecl QDateTime::QDateTime(class QDate const & __ptr64,class QTime const & __ptr64,enum Qt::TimeSpec) __ptr64 , public: __cdecl QDateTime::QDateTime(void) __ptr64 , public: __cdecl QDateTimeParser::QDateTimeParser(class QDateTimeParser const & __ptr64) __ptr64 , public: __cdecl QDateTimeParser::QDateTimeParser(enum QVariant::Type,enum QDateTimeParser::Context) __ptr64 , public: __cdecl QDebug::QDebug(class QDebug const & __ptr64) __ptr64 , public: __cdecl QDebug::QDebug(class QIODevice * __ptr64) __ptr64 , public: __cdecl QDebug::QDebug(class QString * __ptr64) __ptr64 , public: __cdecl QDebug::QDebug(enum QtMsgType) __ptr64 , public: __cdecl QDir::QDir(class QDir const & __ptr64) __ptr64 , public: __cdecl QDir::QDir(class QString const & __ptr64,class QString const & __ptr64,class QFlags<enum


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QDir::SortFlag>,class QFlags<enum QDir::Filter>) __ptr64 , public: __cdecl QDir::QDir(class QString
const & __ptr64) __ptr64 , public: __cdecl QDirIterator::QDirIterator(class QDir const &
__ptr64,class QFlags<enum QDirIterator::IteratorFlag>) __ptr64 , public: __cdecl
QDirIterator::QDirIterator(class QString const & __ptr64,class QStringList const & __ptr64,class
QFlags<enum QDir::Filter>,class QFlags<enum QDirIterator::IteratorFlag>) __ptr64 , public: __cdecl
QDirIterator::QDirIterator(class QString const & __ptr64,class QFlags<enum QDir::Filter>,class
QFlags<enum QDirIterator::IteratorFlag>) __ptr64 , public: __cdecl QDirIterator::QDirIterator(class
QString const & __ptr64,class QFlags<enum QDirIterator::IteratorFlag>) __ptr64 , public: __cdecl
QDynamicPropertyChangeEvent::QDynamicPropertyChangeEvent(class
QDynamicPropertyChangeEvent const & __ptr64) __ptr64 , public: __cdecl
QDynamicPropertyChangeEvent::QDynamicPropertyChangeEvent(class QByteArray const & __ptr64)
__ptr64 , public: __cdecl QEasingCurve::QEasingCurve(class QEasingCurve const & __ptr64)
__ptr64 , public: __cdecl QEasingCurve::QEasingCurve(enum QEasingCurve::Type) __ptr64 , public: __cdecl
QEvent::QEvent(class QEvent const & __ptr64) __ptr64 , public: __cdecl QEvent::QEvent(enum
QEvent::Type) __ptr64 , public: __cdecl QEventDispatcherWin32::QEventDispatcherWin32(class
QObject * __ptr64) __ptr64 , public: __cdecl QEventLoop::QEventLoop(class QObject * __ptr64)
__ptr64 , protected: __cdecl QEventTransition::QEventTransition(class QEventTransitionPrivate &
__ptr64,class QObject * __ptr64,enum QEvent::Type,class QState * __ptr64) __ptr64 , protected:
__cdecl QEventTransition::QEventTransition(class QEventTransitionPrivate & __ptr64,class QState *
__ptr64) __ptr64 , public: __cdecl QEventTransition::QEventTransition(class QObject *
__ptr64,enum QEvent::Type,class QState * __ptr64) __ptr64 , public: __cdecl
QEventTransition::QEventTransition(class QState * __ptr64) __ptr64 , public: __cdecl
QEventTransitionPrivate::QEventTransitionPrivate(class QEventTransitionPrivate const & __ptr64)
__ptr64 , public: __cdecl QEventTransitionPrivate::QEventTransitionPrivate(void) __ptr64 ,
protected: __cdecl QFSFileEngine::QFSFileEngine(class QFSFileEnginePrivate & __ptr64) __ptr64 ,
public: __cdecl QFSFileEngine::QFSFileEngine(class QString const & __ptr64) __ptr64 , public:
__cdecl QFSFileEngine::QFSFileEngine(void) __ptr64 , public: __cdecl
QFactoryInterface::QFactoryInterface(struct QFactoryInterface const & __ptr64) __ptr64 , public:
__cdecl QFactoryInterface::QFactoryInterface(void) __ptr64 , public: __cdecl
QFactoryLoader::QFactoryLoader(char const * __ptr64,class QString const & __ptr64,enum
Qt::CaseSensitivity) __ptr64 , protected: __cdecl QFile::QFile(class QFilePrivate & __ptr64,class
QObject * __ptr64) __ptr64 , public: __cdecl QFile::QFile(class QString const & __ptr64) __ptr64 ,
public: __cdecl QFile::QFile(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QFile::QFile(class QObject * __ptr64) __ptr64 , public: __cdecl QFile::QFile(void) __ptr64 ,
public: __cdecl QFileInfo::QFileInfo(class QFileInfo const & __ptr64) __ptr64 , public: __cdecl
QFileInfo::QFileInfo(class QDir const & __ptr64,class QString const & __ptr64) __ptr64 , public:
__cdecl QFileInfo::QFileInfo(class QFile const & __ptr64) __ptr64 , public: __cdecl
QFileInfo::QFileInfo(class QString const & __ptr64) __ptr64 , public: __cdecl
QFileInfo::QFileInfo(class QFileInfoPrivate * __ptr64) __ptr64 , public: __cdecl
QFileInfo::QFileInfo(void) __ptr64 , public: __cdecl QFileSystemWatcher::QFileSystemWatcher(class
QStringList const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QFileSystemWatcher::QFileSystemWatcher(class QObject * __ptr64) __ptr64 , public: __cdecl
QFinalState::QFinalState(class QState * __ptr64) __ptr64 , public: __cdecl QFlag::QFlag(int) __ptr64 ,
public: __cdecl QFutureInterfaceBase::QFutureInterfaceBase(class QFutureInterfaceBase const &
__ptr64) __ptr64 , public: __cdecl QFutureInterfaceBase::QFutureInterfaceBase(enum
QFutureInterfaceBase::State) __ptr64 , public: __cdecl
QFutureWatcherBase::QFutureWatcherBase(class QObject * __ptr64) __ptr64 , public: __cdecl
QGenericArgument::QGenericArgument(char const * __ptr64,void const * __ptr64) __ptr64 , public:
```

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__cdecl QGenericReturnArgument::QGenericReturnArgument(char const * __ptr64,void * __ptr64)
__ptr64 , public: __cdecl QHistoryState::QHistoryState(class QState * __ptr64) __ptr64 , public:
__cdecl QHistoryState::QHistoryState(enum QHistoryState::HistoryType,class QState * __ptr64)
__ptr64 , protected: __cdecl QIODevice::QIODevice(class QIODevicePrivate & __ptr64,class QObject
* __ptr64) __ptr64 , public: __cdecl QIODevice::QIODevice(class QObject * __ptr64) __ptr64 , public:
__cdecl QIODevice::QIODevice(void) __ptr64 , public: __cdecl
QIODevicePrivate::QIODevicePrivate(class QIODevicePrivate const & __ptr64) __ptr64 , public:
__cdecl QIODevicePrivate::QIODevicePrivate(void) __ptr64 , public: __cdecl
QIncompatibleFlag::QIncompatibleFlag(int) __ptr64 , public: __cdecl
QLatin1String::QLatin1String(char const * __ptr64) __ptr64 , public: __cdecl QLibrary::QLibrary(class
QString const & __ptr64,class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QLibrary::QLibrary(class QString const & __ptr64,int,class QObject * __ptr64) __ptr64 ,
public: __cdecl QLibrary::QLibrary(class QString const & __ptr64,class QObject * __ptr64) __ptr64 ,
public: __cdecl QLibrary::QLibrary(class QObject * __ptr64) __ptr64 , private: __cdecl
QLibraryInfo::QLibraryInfo(void) __ptr64 , public: __cdecl QLine::QLine(class QPoint const &
__ptr64,class QPoint const & __ptr64) __ptr64 , public: __cdecl QLine::QLine(int,int,int,int) __ptr64 ,
public: __cdecl QLine::QLine(void) __ptr64 , public: __cdecl QLineF::QLineF(class QLine const &
__ptr64) __ptr64 , public: __cdecl QLineF::QLineF(class QPointF const & __ptr64,class QPointF const
& __ptr64) __ptr64 , public: __cdecl QLineF::QLineF(double,double,double,double) __ptr64 , public:
__cdecl QLineF::QLineF(void) __ptr64 , public: __cdecl QLocale::QLocale(class QLocale const &
__ptr64) __ptr64 , public: __cdecl QLocale::QLocale(class QString const & __ptr64) __ptr64 , public:
__cdecl QLocale::QLocale(enum QLocale::Language,enum QLocale::Country) __ptr64 , public:
__cdecl QLocale::QLocale(enum QLocale::Language,enum QLocale::Script,enum QLocale::Country)
__ptr64 , public: __cdecl QLocale::QLocale(void) __ptr64 , public: __cdecl
QMetaCallEvent::QMetaCallEvent(class QMetaCallEvent const & __ptr64) __ptr64
,#####
#####
#####
#####, public: __cdecl QMetaClassInfo::QMetaClassInfo(void) __ptr64 , public: __cdecl
QMetaEnum::QMetaEnum(void) __ptr64 , public: __cdecl QMetaMethod::QMetaMethod(void)
__ptr64 , public: __cdecl QMetaProperty::QMetaProperty(void) __ptr64 , public: __cdecl
QMimeTypeData::QMimeTypeData(void) __ptr64 , private: __cdecl QModelIndex::QModelIndex(int,int,void *
__ptr64,class QAbstractItemModel const * __ptr64) __ptr64 , public: __cdecl
QModelIndex::QModelIndex(class QModelIndex const & __ptr64) __ptr64 , public: __cdecl
QModelIndex::QModelIndex(void) __ptr64 , public: __cdecl QMutex::QMutex(enum
QMutex::RecursionMode) __ptr64 , public: __cdecl QMutexLocker::QMutexLocker(class QMutex *
__ptr64) __ptr64 , public: __cdecl QMutexPool::QMutexPool(class QMutexPool const & __ptr64)
__ptr64 , public: __cdecl QMutexPool::QMutexPool(enum QMutex::RecursionMode,int) __ptr64 ,
protected: __cdecl QNonContiguousByteDevice::QNonContiguousByteDevice(void) __ptr64 ,
protected: __cdecl QObject::QObject(class QObjectPrivate & __ptr64,class QObject * __ptr64)
__ptr64 , public: __cdecl QObject::QObject(class QObject * __ptr64) __ptr64 , public: __cdecl
QObjectCleanupHandler::QObjectCleanupHandler(void) __ptr64 , public: __cdecl
QObjectPrivate::QObjectPrivate(class QObjectPrivate const & __ptr64) __ptr64 , public: __cdecl
QObjectPrivate::QObjectPrivate(int) __ptr64 , public: __cdecl
QObjectUserData::QObjectUserData(class QObjectUserData const & __ptr64) __ptr64 , public:
__cdecl QObjectUserData::QObjectUserData(void) __ptr64 , protected: __cdecl
QParallelAnimationGroup::QParallelAnimationGroup(class QParallelAnimationGroupPrivate &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
```

QParallelAnimationGroup::QParallelAnimationGroup(class QObject * __ptr64) __ptr64 , public:
__cdecl QPauseAnimation::QPauseAnimation(int,class QObject * __ptr64) __ptr64 , public: __cdecl
QPauseAnimation::QPauseAnimation(class QObject * __ptr64) __ptr64 , public: __cdecl
QPersistentModelIndex::QPersistentModelIndex(class QPersistentModelIndex const & __ptr64)
__ptr64 , public: __cdecl QPersistentModelIndex::QPersistentModelIndex(class QModelIndex const
& __ptr64) __ptr64 , public: __cdecl QPersistentModelIndex::QPersistentModelIndex(void) __ptr64 ,
public: __cdecl QPluginLoader::QPluginLoader(class QString const & __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QPluginLoader::QPluginLoader(class QObject * __ptr64) __ptr64 ,
public: __cdecl QPoint::QPoint(int,int) __ptr64 , public: __cdecl QPoint::QPoint(void) __ptr64 ,
public: __cdecl QPointF::QPointF(class QPoint const & __ptr64) __ptr64 , public: __cdecl
QPointF::QPointF(double,double) __ptr64 , public: __cdecl QPointF::QPointF(void) __ptr64 , public:
__cdecl QProcess::QProcess(class QObject * __ptr64) __ptr64 , public: __cdecl
QProcessEnvironment::QProcessEnvironment(class QProcessEnvironment const & __ptr64) __ptr64
, public: __cdecl QProcessEnvironment::QProcessEnvironment(void) __ptr64 , public: __cdecl
QPropertyAnimation::QPropertyAnimation(class QObject * __ptr64) __ptr64 , public: __cdecl
QPropertyAnimation::QPropertyAnimation(class QObject * __ptr64,class QByteArray const &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QReadLocker::QReadLocker(class
QReadWriteLock * __ptr64) __ptr64 , public: __cdecl QReadWriteLock::QReadWriteLock(enum
QReadWriteLock::RecursionMode) __ptr64 , public: __cdecl
QReadWriteLock::QReadWriteLock(void) __ptr64 , public: __cdecl QRect::QRect(class QPoint const
& __ptr64,class QPoint const & __ptr64) __ptr64 , public: __cdecl QRect::QRect(class QPoint const &
__ptr64,class QSize const & __ptr64) __ptr64 , public: __cdecl QRect::QRect(int,int,int,int) __ptr64 ,
public: __cdecl QRect::QRect(void) __ptr64 , public: __cdecl QRectF::QRectF(class QPointF const &
__ptr64,class QPointF const & __ptr64) __ptr64 , public: __cdecl QRectF::QRectF(class QPointF const
& __ptr64,class QSizeF const & __ptr64) __ptr64 , public: __cdecl QRectF::QRectF(class QRect const
& __ptr64) __ptr64 , public: __cdecl QRectF::QRectF(double,double,double,double) __ptr64 , public:
__cdecl QRectF::QRectF(void) __ptr64 , public: __cdecl QRegExp::QRegExp(class QRegExp const &
__ptr64) __ptr64 , public: __cdecl QRegExp::QRegExp(class QString const & __ptr64,enum
Qt::CaseSensitivity,enum QRegExp::PatternSyntax) __ptr64 , public: __cdecl
QRegExp::QRegExp(void) __ptr64 , public: __cdecl QResource::QResource(class QString const &
__ptr64,class QLocale const & __ptr64) __ptr64 , public: __cdecl QSemaphore::QSemaphore(int)
__ptr64 , protected: __cdecl QSequentialAnimationGroup::QSequentialAnimationGroup(class
QSequentialAnimationGroupPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QSequentialAnimationGroup::QSequentialAnimationGroup(class QObject * __ptr64) __ptr64 ,
public: __cdecl QSettings::QSettings(class QString const & __ptr64,class QString const &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QSettings::QSettings(class QString const
& __ptr64,enum QSettings::Format,class QObject * __ptr64) __ptr64 , public: __cdecl
QSettings::QSettings(class QObject * __ptr64) __ptr64 , public: __cdecl QSettings::QSettings(enum
QSettings::Format,enum QSettings::Scope,class QString const & __ptr64,class QString const &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QSettings::QSettings(enum
QSettings::Scope,class QString const & __ptr64,class QString const & __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QSharedData::QSharedData(class QSharedData const & __ptr64)
__ptr64 , public: __cdecl QSharedData::QSharedData(void) __ptr64 , public: __cdecl
QSharedMemory::QSharedMemory(class QString const & __ptr64,class QObject * __ptr64) __ptr64 ,
public: __cdecl QSharedMemory::QSharedMemory(class QObject * __ptr64) __ptr64 , public:
__cdecl QSignalMapper::QSignalMapper(class QObject * __ptr64) __ptr64 , public: __cdecl
QSignalTransition::QSignalTransition(class QObject * __ptr64,char const * __ptr64,class QState *
__ptr64) __ptr64 , public: __cdecl QSignalTransition::QSignalTransition(class QState * __ptr64)

__ptr64 , public: __cdecl QSize::QSize(int,int) __ptr64 , public: __cdecl QSize::QSize(void) __ptr64 , public: __cdecl QSizeF::QSizeF(class QSize const & __ptr64) __ptr64 , public: __cdecl QSizeF::QSizeF(double,double) __ptr64 , public: __cdecl QSizeF::QSizeF(void) __ptr64 , public: __cdecl QSocketNotifier::QSocketNotifier(int,enum QSocketNotifier::Type,class QObject * __ptr64) __ptr64 , protected: __cdecl QState::QState(class QStatePrivate & __ptr64,class QState * __ptr64) __ptr64 , public: __cdecl QState::QState(class QState * __ptr64) __ptr64 , public: __cdecl QState::QState(enum QState::ChildMode,class QState * __ptr64) __ptr64 , protected: __cdecl QStateMachine::QStateMachine(class QStateMachinePrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QStateMachine::QStateMachine(class QObject * __ptr64) __ptr64 , public: __cdecl QStateMachinePrivate::QStateMachinePrivate(void) __ptr64 , private: __cdecl QString::QString(struct QString::Data * __ptr64,int) __ptr64 , public: __cdecl QString::QString(struct QString::Null const & __ptr64) __ptr64 , public: __cdecl QString::QString(class QString const & __ptr64) __ptr64 , public: __cdecl QString::QString(class QByteArray const & __ptr64) __ptr64 , public: __cdecl QString::QString(class QLatin1String const & __ptr64) __ptr64 , public: __cdecl QString::QString(int,class QChar) __ptr64 , public: __cdecl QString::QString(int,enum Qt::Initialization) __ptr64 , public: __cdecl QString::QString(char const * __ptr64) __ptr64 , public: __cdecl QString::QString(class QChar const * __ptr64) __ptr64 , public: __cdecl QString::QString(class QChar const * __ptr64,int) __ptr64 , public: __cdecl QString::QString(class QChar) __ptr64 , public: __cdecl QString::QString(void) __ptr64 , public: __cdecl QStringMatcher::QStringMatcher(class QStringMatcher const & __ptr64) __ptr64 , public: __cdecl QStringMatcher::QStringMatcher(class QString const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , public: __cdecl QStringMatcher::QStringMatcher(class QChar const * __ptr64,int,enum Qt::CaseSensitivity) __ptr64 , public: __cdecl QStringMatcher::QStringMatcher(void) __ptr64 , public: __cdecl QStringRef::QStringRef(class QStringRef const & __ptr64) __ptr64 , public: __cdecl QStringRef::QStringRef(class QString const * __ptr64) __ptr64 , public: __cdecl QStringRef::QStringRef(class QString const * __ptr64,int,int) __ptr64 , public: __cdecl QStringRef::QStringRef(void) __ptr64 , public: __cdecl QSystemError::QSystemError(int,enum QSystemError::ErrorScope) __ptr64 , public: __cdecl QSystemError::QSystemError(void) __ptr64 , private: __cdecl QSystemLocale::QSystemLocale(bool) __ptr64 , public: __cdecl QSystemLocale::QSystemLocale(class QSystemLocale const & __ptr64) __ptr64 , public: __cdecl QSystemLocale::QSystemLocale(void) __ptr64 , public: __cdecl QSystemSemaphore::QSystemSemaphore(class QString const & __ptr64,int,enum QSystemSemaphore::AccessMode) __ptr64 , public: __cdecl QTemporaryFile::QTemporaryFile(class QString const & __ptr64) __ptr64 , public: __cdecl QTemporaryFile::QTemporaryFile(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QTemporaryFile::QTemporaryFile(class QObject * __ptr64) __ptr64 , public: __cdecl QTemporaryFile::QTemporaryFile(void) __ptr64 , public: __cdecl QTextBoundaryFinder::QTextBoundaryFinder(class QTextBoundaryFinder const & __ptr64) __ptr64 , public: __cdecl QTextBoundaryFinder::QTextBoundaryFinder(enum QTextBoundaryFinder::BoundaryType,class QString const & __ptr64) __ptr64 , public: __cdecl QTextBoundaryFinder::QTextBoundaryFinder(enum QTextBoundaryFinder::BoundaryType,class QChar const * __ptr64,int,unsigned char * __ptr64,int) __ptr64 , public: __cdecl QTextBoundaryFinder::QTextBoundaryFinder(void) __ptr64 , protected: __cdecl QTextCodec::QTextCodec(void) __ptr64 , public: __cdecl QTextCodecFactoryInterface::QTextCodecFactoryInterface(struct QTextCodecFactoryInterface const & __ptr64) __ptr64 , public: __cdecl QTextCodecFactoryInterface::QTextCodecFactoryInterface(void) __ptr64 , public: __cdecl QTextCodecPlugin::QTextCodecPlugin(class QObject * __ptr64) __ptr64 , public: __cdecl QTextDecoder::QTextDecoder(class QTextCodec const * __ptr64) __ptr64 , public:

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__cdecl QTextDecoder::QTextDecoder(class QTextCodec const * __ptr64,class QFlags<enum
QTextCodec::ConversionFlag>) __ptr64 , public: __cdecl QTextEncoder::QTextEncoder(class
QTextCodec const * __ptr64) __ptr64 , public: __cdecl QTextEncoder::QTextEncoder(class
QTextCodec const * __ptr64,class QFlags<enum QTextCodec::ConversionFlag>) __ptr64 , public:
__cdecl QTextStream::QTextStream(class QByteArray const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl QTextStream::QTextStream(struct _iobuf *
__ptr64,class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl
QTextStream::QTextStream(class QByteArray * __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl QTextStream::QTextStream(class QIODevice *
__ptr64) __ptr64 , public: __cdecl QTextStream::QTextStream(class QString * __ptr64,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl
QTextStream::QTextStream(void) __ptr64 , public: __cdecl
QTextStreamManipulator::QTextStreamManipulator(void (__cdecl QTextStream::*)(int) __ptr64,int)
__ptr64 , public: __cdecl QTextStreamManipulator::QTextStreamManipulator(void (__cdecl
QTextStream::*)(class QChar) __ptr64,class QChar) __ptr64 , protected: __cdecl
QThread::QThread(class QThreadPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QThread::QThread(class QObject * __ptr64) __ptr64 , public: __cdecl
QThreadPool::QThreadPool(class QObject * __ptr64) __ptr64 , public: __cdecl
QThreadStorageData::QThreadStorageData(void (__cdecl*)(void * __ptr64)) __ptr64 , public:
__cdecl QTime::QTime(int,int,int,int) __ptr64 , public: __cdecl QTime::QTime(void) __ptr64 , public:
__cdecl QTimeLine::QTimeLine(int,class QObject * __ptr64) __ptr64 , public: __cdecl
QTimer::QTimer(class QObject * __ptr64) __ptr64 , public: __cdecl QTimerEvent::QTimerEvent(class
QTimerEvent const & __ptr64) __ptr64 , public: __cdecl QTimerEvent::QTimerEvent(int) __ptr64 ,
public: __cdecl QTranslator::QTranslator(class QObject * __ptr64) __ptr64 , private: __cdecl
QUnifiedTimer::QUnifiedTimer(void) __ptr64 , public: __cdecl QUrl::QUrl(class QUrl const & __ptr64)
__ptr64 , public: __cdecl QUrl::QUrl(class QString const & __ptr64) __ptr64 , public: __cdecl
QUrl::QUrl(class QString const & __ptr64,enum QUrl::ParsingMode) __ptr64 , public: __cdecl
QUrl::QUrl(void) __ptr64 , public: __cdecl QUuid::QUuid(struct _GUID const & __ptr64) __ptr64 ,
public: __cdecl QUuid::QUuid(class QByteArray const & __ptr64) __ptr64 , public: __cdecl
QUuid::QUuid(class QString const & __ptr64) __ptr64 , public: __cdecl QUuid::QUuid(unsigned
int,unsigned short,unsigned short,unsigned char,unsigned char,unsigned char,unsigned
char,unsigned char,unsigned char,unsigned char,unsigned char) __ptr64 , public: __cdecl
QUuid::QUuid(char const * __ptr64) __ptr64 , public: __cdecl QUuid::QUuid(void) __ptr64 , private:
__cdecl QVariant::QVariant(void * __ptr64) __ptr64 , private: __cdecl QVariant::QVariant(bool,int)
__ptr64 , public: __cdecl QVariant::QVariant(class QDataStream & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QVariant const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QHash<class QString,class QVariant> const & __ptr64) __ptr64 , public:
__cdecl QVariant::QVariant(class QList<class QVariant> const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QMap<class QString,class QVariant> const & __ptr64) __ptr64 , public:
__cdecl QVariant::QVariant(class QByteArray const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QByteArray const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QChar const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class
QDate const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QDateTime const &
__ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QEasingCurve const & __ptr64) __ptr64 ,
public: __cdecl QVariant::QVariant(class QLatin1String const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QLine const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class
QLineF const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QLocale const & __ptr64)
__ptr64 , public: __cdecl QVariant::QVariant(class QPoint const & __ptr64) __ptr64 , public: __cdecl
```

QVariant::QVariant(class QPointF const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QRect const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class
QRectF const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QRegExp const &
__ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QSize const & __ptr64) __ptr64 , public:
__cdecl QVariant::QVariant(class QSizeF const & __ptr64) __ptr64 , public: __cdecl
QVariant::QVariant(class QString const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class
QStringList const & __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QTime const &
__ptr64) __ptr64 , public: __cdecl QVariant::QVariant(class QUrl const & __ptr64) __ptr64 , public:
__cdecl QVariant::QVariant(int) __ptr64 , public: __cdecl QVariant::QVariant(int,void const *
__ptr64) __ptr64 , public: __cdecl QVariant::QVariant(int,void const * __ptr64,unsigned int) __ptr64
, public: __cdecl QVariant::QVariant(unsigned int) __ptr64 , public: __cdecl QVariant::QVariant(float)
__ptr64 , public: __cdecl QVariant::QVariant(double) __ptr64 , public: __cdecl
QVariant::QVariant(char const * __ptr64) __ptr64 , public: __cdecl QVariant::QVariant(enum
Qt::GlobalColor) __ptr64 , public: __cdecl QVariant::QVariant(enum QVariant::Type) __ptr64 ,
public: __cdecl QVariant::QVariant(void) __ptr64 , public: __cdecl QVariant::QVariant(__int64)
__ptr64 , public: __cdecl QVariant::QVariant(unsigned __int64) __ptr64 , public: __cdecl
QVariant::QVariant(bool) __ptr64 , protected: __cdecl QVariantAnimation::QVariantAnimation(class
QVariantAnimationPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QVariantAnimation::QVariantAnimation(class QObject * __ptr64) __ptr64 , public: __cdecl
QWaitCondition::QWaitCondition(void) __ptr64 , public: __cdecl
QWinEventNotifier::QWinEventNotifier(class QObject * __ptr64) __ptr64 , public: __cdecl
QWinEventNotifier::QWinEventNotifier(void * __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QWindowsPipeWriter::QWindowsPipeWriter(void * __ptr64,class QObject * __ptr64)
__ptr64 , public: __cdecl QWriteLocker::QWriteLocker(class QReadWriteLock * __ptr64) __ptr64 ,
public: __cdecl QDomStreamAttribute::QDomStreamAttribute(class QDomStreamAttribute const &
__ptr64) __ptr64 , public: __cdecl QDomStreamAttribute::QDomStreamAttribute(class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: __cdecl
QDomStreamAttribute::QDomStreamAttribute(class QString const & __ptr64,class QString const &
__ptr64) __ptr64 , public: __cdecl QDomStreamAttribute::QDomStreamAttribute(void) __ptr64 ,
public: __cdecl QDomStreamAttributes::QDomStreamAttributes(class QDomStreamAttributes const &
__ptr64) __ptr64 , public: __cdecl QDomStreamAttributes::QDomStreamAttributes(void) __ptr64 ,
public: __cdecl QDomStreamEntityDeclaration::QDomStreamEntityDeclaration(class
QDomStreamEntityDeclaration const & __ptr64) __ptr64 , public: __cdecl
QDomStreamEntityDeclaration::QDomStreamEntityDeclaration(void) __ptr64 , public: __cdecl
QDomStreamEntityResolver::QDomStreamEntityResolver(class QDomStreamEntityResolver const &
__ptr64) __ptr64 , public: __cdecl QDomStreamEntityResolver::QDomStreamEntityResolver(void)
__ptr64 , public: __cdecl
QDomStreamNamespaceDeclaration::QDomStreamNamespaceDeclaration(class
QDomStreamNamespaceDeclaration const & __ptr64) __ptr64 , public: __cdecl
QDomStreamNamespaceDeclaration::QDomStreamNamespaceDeclaration(class QString const &
__ptr64,class QString const & __ptr64) __ptr64 , public: __cdecl
QDomStreamNamespaceDeclaration::QDomStreamNamespaceDeclaration(void) __ptr64 , public:
__cdecl QDomStreamNotationDeclaration::QDomStreamNotationDeclaration(class
QDomStreamNotationDeclaration const & __ptr64) __ptr64 , public: __cdecl
QDomStreamNotationDeclaration::QDomStreamNotationDeclaration(void) __ptr64 , public: __cdecl
QDomStreamReader::QDomStreamReader(class QByteArray const & __ptr64) __ptr64 , public: __cdecl
QDomStreamReader::QDomStreamReader(class QString const & __ptr64) __ptr64 , public: __cdecl
QDomStreamReader::QDomStreamReader(class QIODevice * __ptr64) __ptr64 , public: __cdecl

QXmlStreamReader::QXmlStreamReader(char const * __ptr64) __ptr64 , public: __cdecl
QXmlStreamReader::QXmlStreamReader(void) __ptr64 , public: __cdecl
QXmlStreamStringRef::QXmlStreamStringRef(class QXmlStreamStringRef const & __ptr64) __ptr64 ,
public: __cdecl QXmlStreamStringRef::QXmlStreamStringRef(class QString const & __ptr64) __ptr64 ,
public: __cdecl QXmlStreamStringRef::QXmlStreamStringRef(class QStringRef const & __ptr64)
__ptr64 , public: __cdecl QXmlStreamStringRef::QXmlStreamStringRef(void) __ptr64 , public: __cdecl
QXmlStreamWriter::QXmlStreamWriter(class QByteArray * __ptr64) __ptr64 , public: __cdecl
QXmlStreamWriter::QXmlStreamWriter(class QIODevice * __ptr64) __ptr64 , public: __cdecl
QXmlStreamWriter::QXmlStreamWriter(class QString * __ptr64) __ptr64 , public: __cdecl
QXmlStreamWriter::QXmlStreamWriter(void) __ptr64 , public: __cdecl
QtConcurrent::ResultIteratorBase::ResultIteratorBase(class QMap<int,class
QtConcurrent::ResultItem>::const_iterator,int) __ptr64 , public: __cdecl
QtConcurrent::ResultIteratorBase::ResultIteratorBase(void) __ptr64 , public: __cdecl
QtConcurrent::ResultStoreBase::ResultStoreBase(class QtConcurrent::ResultStoreBase const &
__ptr64) __ptr64 , public: __cdecl QtConcurrent::ResultStoreBase::ResultStoreBase(void) __ptr64 ,
public: __cdecl QStateMachine::SignalEvent::SignalEvent(class QStateMachine::SignalEvent const &
__ptr64) __ptr64 , public: __cdecl QStateMachine::SignalEvent::SignalEvent(class QObject *
__ptr64,int,class QList<class QVariant> const & __ptr64) __ptr64 , public: __cdecl
QtConcurrent::ThreadEngineBase::ThreadEngineBase(void) __ptr64 , public: __cdecl
QtConcurrent::UnhandledException::UnhandledException(class QtConcurrent::UnhandledException
const & __ptr64) __ptr64 , public: __cdecl
QtConcurrent::UnhandledException::UnhandledException(void) __ptr64 , public: __cdecl
QStateMachine::WrappedEvent::WrappedEvent(class QStateMachine::WrappedEvent const &
__ptr64) __ptr64 , public: __cdecl QStateMachine::WrappedEvent::WrappedEvent(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , public: __cdecl QVector<class QPoint>::~~QVector<class
QPoint>(void) __ptr64 , public: __cdecl QVector<class QPointF>::~~QVector<class QPointF>(void)
__ptr64 , public: __cdecl QVector<class QXmlStreamAttribute>::~~QVector<class
QXmlStreamAttribute>(void) __ptr64 , public: __cdecl
QtConcurrent::BlockSizeManager::~~BlockSizeManager(void) __ptr64 , public: __cdecl
QTextCodec::ConverterState::~~ConverterState(void) __ptr64 , public: virtual __cdecl
QtConcurrent::Exception::~~Exception(void) __ptr64 , public: __cdecl
QtConcurrent::internal::ExceptionStore::~~ExceptionStore(void) __ptr64 , public: virtual __cdecl
QAbstractAnimation::~~QAbstractAnimation(void) __ptr64 , public: virtual __cdecl
QAbstractDynamicMetaObject::~~QAbstractDynamicMetaObject(void) __ptr64 , public: virtual
__cdecl QAbstractEventDispatcher::~~QAbstractEventDispatcher(void) __ptr64 , public: virtual
__cdecl QAbstractEventDispatcherPrivate::~~QAbstractEventDispatcherPrivate(void) __ptr64 , public:
virtual __cdecl QAbstractFileEngine::~~QAbstractFileEngine(void) __ptr64 , public: virtual __cdecl
QAbstractFileEngineHandler::~~QAbstractFileEngineHandler(void) __ptr64 , public: virtual __cdecl
QAbstractFileEngineIterator::~~QAbstractFileEngineIterator(void) __ptr64 , public: virtual __cdecl
QAbstractItemModel::~~QAbstractItemModel(void) __ptr64 , public: virtual __cdecl
QAbstractItemModelPrivate::~~QAbstractItemModelPrivate(void) __ptr64 , public: virtual __cdecl
QAbstractListModel::~~QAbstractListModel(void) __ptr64 , public: virtual __cdecl
QAbstractState::~~QAbstractState(void) __ptr64 , public: virtual __cdecl
QAbstractTableModel::~~QAbstractTableModel(void) __ptr64 , public: virtual __cdecl
QAbstractTransition::~~QAbstractTransition(void) __ptr64 , public: virtual __cdecl
QAbstractTransitionPrivate::~~QAbstractTransitionPrivate(void) __ptr64 , public: virtual __cdecl
QAnimationDriver::~~QAnimationDriver(void) __ptr64 , public: virtual __cdecl
QAnimationDriverPrivate::~~QAnimationDriverPrivate(void) __ptr64 , public: virtual __cdecl

QAnimationGroup::~QAnimationGroup(void) __ptr64 , public: __cdecl
QBasicTimer::~QBasicTimer(void) __ptr64 , public: __cdecl QBitArray::~QBitArray(void) __ptr64 ,
public: virtual __cdecl QBuffer::~QBuffer(void) __ptr64 , public: __cdecl
QByteArray::~QByteArray(void) __ptr64 , public: __cdecl
QByteArrayMatcher::~QByteArrayMatcher(void) __ptr64 , public: virtual __cdecl
QChildEvent::~QChildEvent(void) __ptr64 , public: virtual __cdecl
QCoreApplication::~QCoreApplication(void) __ptr64 , public: virtual __cdecl
QCoreApplicationPrivate::~QCoreApplicationPrivate(void) __ptr64 , public: __cdecl
QCryptographicHash::~QCryptographicHash(void) __ptr64 , public: virtual __cdecl
QDataStream::~QDataStream(void) __ptr64 , public: __cdecl QDateTime::~QDateTime(void) __ptr64
, public: virtual __cdecl QDateTimeParser::~QDateTimeParser(void) __ptr64 , public: __cdecl
QDebug::~QDebug(void) __ptr64 , public: __cdecl QDir::~QDir(void) __ptr64 , public: virtual __cdecl
QDirIterator::~QDirIterator(void) __ptr64 , public: virtual __cdecl
QDynamicPropertyChangeEvent::~QDynamicPropertyChangeEvent(void) __ptr64 , public: __cdecl
QEasingCurve::~QEasingCurve(void) __ptr64 , public: virtual __cdecl QEvent::~QEvent(void) __ptr64
, public: virtual __cdecl QEventDispatcherWin32::~QEventDispatcherWin32(void) __ptr64 , public:
virtual __cdecl QEventLoop::~QEventLoop(void) __ptr64 , public: virtual __cdecl
QEventTransition::~QEventTransition(void) __ptr64 , public: virtual __cdecl
QEventTransitionPrivate::~QEventTransitionPrivate(void) __ptr64 , public: virtual __cdecl
QFSFileEngine::~QFSFileEngine(void) __ptr64 , public: virtual __cdecl
QFactoryInterface::~QFactoryInterface(void) __ptr64 , public: virtual __cdecl
QFactoryLoader::~QFactoryLoader(void) __ptr64 , public: virtual __cdecl QFile::~QFile(void) __ptr64
, public: __cdecl QFileInfo::~QFileInfo(void) __ptr64 , public: virtual __cdecl
QFileSystemWatcher::~QFileSystemWatcher(void) __ptr64 , public: virtual __cdecl
QFinalState::~QFinalState(void) __ptr64 , public: virtual __cdecl
QFutureInterfaceBase::~QFutureInterfaceBase(void) __ptr64 , public: virtual __cdecl
QFutureWatcherBase::~QFutureWatcherBase(void) __ptr64 , public: virtual __cdecl
QHistoryState::~QHistoryState(void) __ptr64 , public: virtual __cdecl QIODevice::~QIODevice(void)
__ptr64 , public: virtual __cdecl QIODevicePrivate::~QIODevicePrivate(void) __ptr64 , public: virtual
__cdecl QLibrary::~QLibrary(void) __ptr64 , public: virtual __cdecl
QMetaCallEvent::~QMetaCallEvent(void) __ptr64 , public: virtual __cdecl
QMimeData::~QMimeData(void) __ptr64 , public: __cdecl QModelIndex::~QModelIndex(void)
__ptr64 , public: __cdecl QMutex::~QMutex(void) __ptr64 , public: __cdecl
QMutexLocker::~QMutexLocker(void) __ptr64 , public: __cdecl QMutexPool::~QMutexPool(void)
__ptr64 , public: virtual __cdecl QNonContiguousByteDevice::~QNonContiguousByteDevice(void)
__ptr64 , public: virtual __cdecl QObject::~QObject(void) __ptr64 , public: virtual __cdecl
QObjectCleanupHandler::~QObjectCleanupHandler(void) __ptr64 , public: virtual __cdecl
QObjectPrivate::~QObjectPrivate(void) __ptr64 , public: virtual __cdecl
QObjectUserData::~QObjectUserData(void) __ptr64 , public: virtual __cdecl
QParallelAnimationGroup::~QParallelAnimationGroup(void) __ptr64 , public: virtual __cdecl
QPauseAnimation::~QPauseAnimation(void) __ptr64 , public: __cdecl
QPersistentModelIndex::~QPersistentModelIndex(void) __ptr64 , public: virtual __cdecl
QPluginLoader::~QPluginLoader(void) __ptr64 , public: virtual __cdecl QProcess::~QProcess(void)
__ptr64 , public: __cdecl QProcessEnvironment::~QProcessEnvironment(void) __ptr64 , public:
virtual __cdecl QPropertyAnimation::~QPropertyAnimation(void) __ptr64 , public: __cdecl
QReadLocker::~QReadLocker(void) __ptr64 , public: __cdecl
QReadWriteLock::~QReadWriteLock(void) __ptr64 , public: __cdecl QRegExp::~QRegExp(void)
__ptr64 , public: __cdecl QResource::~QResource(void) __ptr64 , public: __cdecl

QSemaphore::~QSemaphore(void) __ptr64 , public: virtual __cdecl
QSequentialAnimationGroup::~QSequentialAnimationGroup(void) __ptr64 , public: virtual __cdecl
QSettings::~QSettings(void) __ptr64 , public: virtual __cdecl
QSharedMemory::~QSharedMemory(void) __ptr64 , public: virtual __cdecl
QSignalMapper::~QSignalMapper(void) __ptr64 , public: virtual __cdecl
QSignalTransition::~QSignalTransition(void) __ptr64 , public: virtual __cdecl
QSocketNotifier::~QSocketNotifier(void) __ptr64 , public: virtual __cdecl QState::~QState(void)
__ptr64 , public: virtual __cdecl QStateMachine::~QStateMachine(void) __ptr64 , public: virtual
__cdecl QStateMachinePrivate::~QStateMachinePrivate(void) __ptr64 , public: __cdecl
QString::~QString(void) __ptr64 , public: __cdecl QStringMatcher::~QStringMatcher(void) __ptr64 ,
public: __cdecl QStringRef::~QStringRef(void) __ptr64 , public: virtual __cdecl
QSystemLocale::~QSystemLocale(void) __ptr64 , public: __cdecl
QSystemSemaphore::~QSystemSemaphore(void) __ptr64 , public: virtual __cdecl
QTemporaryFile::~QTemporaryFile(void) __ptr64 , public: __cdecl
QTextBoundaryFinder::~QTextBoundaryFinder(void) __ptr64 , protected: virtual __cdecl
QTextCodec::~QTextCodec(void) __ptr64 , public: virtual __cdecl
QTextCodecFactoryInterface::~QTextCodecFactoryInterface(void) __ptr64 , public: virtual __cdecl
QTextCodecPlugin::~QTextCodecPlugin(void) __ptr64 , public: __cdecl
QTextDecoder::~QTextDecoder(void) __ptr64 , public: __cdecl QTextEncoder::~QTextEncoder(void)
__ptr64 , public: virtual __cdecl QTextStream::~QTextStream(void) __ptr64 , public: virtual __cdecl
QThread::~QThread(void) __ptr64 , public: virtual __cdecl QThreadPool::~QThreadPool(void)
__ptr64 , public: __cdecl QThreadStorageData::~QThreadStorageData(void) __ptr64 , public: virtual
__cdecl QTimeLine::~QTimeLine(void) __ptr64 , public: virtual __cdecl QTimer::~QTimer(void)
__ptr64 , public: virtual __cdecl QTimerEvent::~QTimerEvent(void) __ptr64 , public: virtual __cdecl
QTranslator::~QTranslator(void) __ptr64 , public: virtual __cdecl
QUnifiedTimer::~QUnifiedTimer(void) __ptr64 , public: __cdecl QUrl::~QUrl(void) __ptr64 , public:
__cdecl QVariant::~QVariant(void) __ptr64 , public: virtual __cdecl
QVariantAnimation::~QVariantAnimation(void) __ptr64 , public: __cdecl
QWaitCondition::~QWaitCondition(void) __ptr64 , public: virtual __cdecl
QWinEventNotifier::~QWinEventNotifier(void) __ptr64 , public: virtual __cdecl
QWindowsPipeWriter::~QWindowsPipeWriter(void) __ptr64 , public: __cdecl
QWriteLocker::~QWriteLocker(void) __ptr64 , public: __cdecl
QXmlStreamAttribute::~QXmlStreamAttribute(void) __ptr64 , public: __cdecl
QXmlStreamAttributes::~QXmlStreamAttributes(void) __ptr64 , public: __cdecl
QXmlStreamEntityDeclaration::~QXmlStreamEntityDeclaration(void) __ptr64 , public: virtual __cdecl
QXmlStreamEntityResolver::~QXmlStreamEntityResolver(void) __ptr64 , public: __cdecl
QXmlStreamNamespaceDeclaration::~QXmlStreamNamespaceDeclaration(void) __ptr64 , public:
__cdecl QXmlStreamNotationDeclaration::~QXmlStreamNotationDeclaration(void) __ptr64 , public:
__cdecl QXmlStreamReader::~QXmlStreamReader(void) __ptr64 , public: __cdecl
QXmlStreamStringRef::~QXmlStreamStringRef(void) __ptr64 , public: __cdecl
QXmlStreamWriter::~QXmlStreamWriter(void) __ptr64 , public: virtual __cdecl
QtConcurrent::ResultStoreBase::~ResultStoreBase(void) __ptr64 , public: virtual __cdecl
QStateMachine::SignalEvent::~SignalEvent(void) __ptr64 , public: virtual __cdecl
QtConcurrent::ThreadEngineBase::~ThreadEngineBase(void) __ptr64 , public: virtual __cdecl
QtConcurrent::UnhandledException::~UnhandledException(void) __ptr64 , public: virtual __cdecl
QStateMachine::WrappedEvent::~WrappedEvent(void) __ptr64 , public: class QVector<class QPoint>
& __ptr64 __cdecl QVector<class QPoint>::operator=(class QVector<class QPoint> const & __ptr64)
__ptr64 , public: class QVector<class QPointF> & __ptr64 __cdecl QVector<class

QPointF::operator=(class QVector<class QPointF> const & __ptr64) __ptr64 , public: class
QVector<class QDomStreamAttribute> & __ptr64 __cdecl QVector<class
QDomStreamAttribute>::operator=(class QVector<class QDomStreamAttribute> const & __ptr64)
__ptr64 , public: class QtConcurrent::Exception & __ptr64 __cdecl
QtConcurrent::Exception::operator=(class QtConcurrent::Exception const & __ptr64) __ptr64 ,
public: class QtConcurrent::internal::ExceptionStore & __ptr64 __cdecl
QtConcurrent::internal::ExceptionStore::operator=(class QtConcurrent::internal::ExceptionStore
const & __ptr64) __ptr64 , public: struct QAbstractConcatenable & __ptr64 __cdecl
QAbstractConcatenable::operator=(struct QAbstractConcatenable const & __ptr64) __ptr64 , public:
class QAbstractDeclarativeData & __ptr64 __cdecl QAbstractDeclarativeData::operator=(class
QAbstractDeclarativeData const & __ptr64) __ptr64 , public: struct QAbstractDynamicMetaObject &
__ptr64 __cdecl QAbstractDynamicMetaObject::operator=(struct QAbstractDynamicMetaObject
const & __ptr64) __ptr64 , public: class QAbstractEventDispatcherPrivate & __ptr64 __cdecl
QAbstractEventDispatcherPrivate::operator=(class QAbstractEventDispatcherPrivate const &
__ptr64) __ptr64 , public: class QAbstractFileEngineHandler & __ptr64 __cdecl
QAbstractFileEngineHandler::operator=(class QAbstractFileEngineHandler const & __ptr64) __ptr64 ,
public: class QAbstractItemModelPrivate & __ptr64 __cdecl
QAbstractItemModelPrivate::operator=(class QAbstractItemModelPrivate const & __ptr64) __ptr64 ,
public: class QAbstractTransitionPrivate & __ptr64 __cdecl
QAbstractTransitionPrivate::operator=(class QAbstractTransitionPrivate const & __ptr64) __ptr64 ,
public: class QAnimationDriverPrivate & __ptr64 __cdecl QAnimationDriverPrivate::operator=(class
QAnimationDriverPrivate const & __ptr64) __ptr64 , public: class QAtomicInt & __ptr64 __cdecl
QAtomicInt::operator=(class QAtomicInt const & __ptr64) __ptr64 , public: class QAtomicInt &
__ptr64 __cdecl QAtomicInt::operator=(int) __ptr64 , public: class QBasicAtomicInt & __ptr64
__cdecl QBasicAtomicInt::operator=(class QBasicAtomicInt const & __ptr64) __ptr64 , public: class
QBasicAtomicInt & __ptr64 __cdecl QBasicAtomicInt::operator=(int) __ptr64 , public: class
QBasicTimer & __ptr64 __cdecl QBasicTimer::operator=(class QBasicTimer const & __ptr64) __ptr64
, public: class QBitArray & __ptr64 __cdecl QBitArray::operator=(class QBitArray const & __ptr64)
__ptr64 , public: class QBitRef & __ptr64 __cdecl QBitRef::operator=(class QBitRef const & __ptr64)
__ptr64 , public: class QBitRef & __ptr64 __cdecl QBitRef::operator=(bool) __ptr64 , public: class
QByteArray & __ptr64 __cdecl QByteArray::operator=(class QByteArray const & __ptr64) __ptr64 ,
public: class QByteArray & __ptr64 __cdecl QByteArray::operator=(char const * __ptr64) __ptr64 ,
public: class QByteArrayMatcher & __ptr64 __cdecl QByteArrayMatcher::operator=(class
QByteArrayMatcher const & __ptr64) __ptr64 , public: class QByteRef & __ptr64 __cdecl
QByteRef::operator=(class QByteRef const & __ptr64) __ptr64 , public: class QByteRef & __ptr64
__cdecl QByteRef::operator=(char) __ptr64 , public: class QChar & __ptr64 __cdecl
QChar::operator=(class QChar const & __ptr64) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(class QCharRef const & __ptr64) __ptr64 , public: class QCharRef & __ptr64
__cdecl QCharRef::operator=(class QChar const & __ptr64) __ptr64 , public: class QCharRef &
__ptr64 __cdecl QCharRef::operator=(char) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(unsigned char) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(short) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(unsigned short) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(int) __ptr64 , public: class QCharRef & __ptr64 __cdecl
QCharRef::operator=(unsigned int) __ptr64 , public: class QChildEvent & __ptr64 __cdecl
QChildEvent::operator=(class QChildEvent const & __ptr64) __ptr64 , public: struct
QContiguousCacheData & __ptr64 __cdecl QContiguousCacheData::operator=(struct
QContiguousCacheData const & __ptr64) __ptr64 , public: class QDate & __ptr64 __cdecl

QDate::operator=(class QDate const & __ptr64) __ptr64 , public: class QDateTime & __ptr64 __cdecl
QDateTime::operator=(class QDateTime const & __ptr64) __ptr64 , public: class QDateTimeParser &
__ptr64 __cdecl QDateTimeParser::operator=(class QDateTimeParser const & __ptr64) __ptr64 ,
public: class QDebug & __ptr64 __cdecl QDebug::operator=(class QDebug const & __ptr64) __ptr64 ,
public: class QDir & __ptr64 __cdecl QDir::operator=(class QDir const & __ptr64) __ptr64 , public:
class QDir & __ptr64 __cdecl QDir::operator=(class QString const & __ptr64) __ptr64 , public: class
QDynamicPropertyChangeEvent & __ptr64 __cdecl QDynamicPropertyChangeEvent::operator=(class
QDynamicPropertyChangeEvent const & __ptr64) __ptr64 , public: class QEasingCurve & __ptr64
__cdecl QEasingCurve::operator=(class QEasingCurve const & __ptr64) __ptr64 , public: class
QElapsedTimer & __ptr64 __cdecl QElapsedTimer::operator=(class QElapsedTimer const & __ptr64)
__ptr64 , public: class QEvent & __ptr64 __cdecl QEvent::operator=(class QEvent const & __ptr64)
__ptr64 , public: class QEventTransitionPrivate & __ptr64 __cdecl
QEventTransitionPrivate::operator=(class QEventTransitionPrivate const & __ptr64) __ptr64 , public:
struct QFactoryInterface & __ptr64 __cdecl QFactoryInterface::operator=(struct QFactoryInterface
const & __ptr64) __ptr64 , public: class QFileInfo & __ptr64 __cdecl QFileInfo::operator=(class
QFileInfo const & __ptr64) __ptr64 , public: class QFlag & __ptr64 __cdecl QFlag::operator=(class
QFlag const & __ptr64) __ptr64 , public: class QFutureInterfaceBase & __ptr64 __cdecl
QFutureInterfaceBase::operator=(class QFutureInterfaceBase const & __ptr64) __ptr64 , public:
class QGenericArgument & __ptr64 __cdecl QGenericArgument::operator=(class QGenericArgument
const & __ptr64) __ptr64 , public: class QGenericReturnArgument & __ptr64 __cdecl
QGenericReturnArgument::operator=(class QGenericReturnArgument const & __ptr64) __ptr64 ,
public: struct QHashData & __ptr64 __cdecl QHashData::operator=(struct QHashData const &
__ptr64) __ptr64 , public: class QIODevicePrivate & __ptr64 __cdecl
QIODevicePrivate::operator=(class QIODevicePrivate const & __ptr64) __ptr64 , public: class
QIncompatibleFlag & __ptr64 __cdecl QIncompatibleFlag::operator=(class QIncompatibleFlag const
& __ptr64) __ptr64 , public: class QInternal & __ptr64 __cdecl QInternal::operator=(class QInternal
const & __ptr64) __ptr64 , public: class QLatin1String & __ptr64 __cdecl
QLatin1String::operator=(class QLatin1String const & __ptr64) __ptr64 , public: class QLibraryInfo &
__ptr64 __cdecl QLibraryInfo::operator=(class QLibraryInfo const & __ptr64) __ptr64 , public: class
QLine & __ptr64 __cdecl QLine::operator=(class QLine const & __ptr64) __ptr64 , public: class
QLineF & __ptr64 __cdecl QLineF::operator=(class QLineF const & __ptr64) __ptr64 , public: struct
QLinkedListData & __ptr64 __cdecl QLinkedListData::operator=(struct QLinkedListData const &
__ptr64) __ptr64 , public: struct QListData & __ptr64 __cdecl QListData::operator=(struct QListData
const & __ptr64) __ptr64 , public: class QLocale & __ptr64 __cdecl QLocale::operator=(class QLocale
const & __ptr64) __ptr64 , public: struct QLocalePrivate & __ptr64 __cdecl
QLocalePrivate::operator=(struct QLocalePrivate const & __ptr64) __ptr64 , public: struct QMapData
& __ptr64 __cdecl QMapData::operator=(struct QMapData const & __ptr64) __ptr64 , public: class
QMetaCallEvent & __ptr64 __cdecl QMetaCallEvent::operator=(class QMetaCallEvent const &
__ptr64) __ptr64 , public: class QMetaClassInfo & __ptr64 __cdecl QMetaClassInfo::operator=(class
QMetaClassInfo const & __ptr64) __ptr64 , public: class QMetaEnum & __ptr64 __cdecl
QMetaEnum::operator=(class QMetaEnum const & __ptr64) __ptr64 , public: class QMetaMethod &
__ptr64 __cdecl QMetaMethod::operator=(class QMetaMethod const & __ptr64) __ptr64 , public:
struct QMetaObject & __ptr64 __cdecl QMetaObject::operator=(struct QMetaObject const &
__ptr64) __ptr64 , public: class QMetaProperty & __ptr64 __cdecl QMetaProperty::operator=(class
QMetaProperty const & __ptr64) __ptr64 , public: class QMetaType & __ptr64 __cdecl
QMetaType::operator=(class QMetaType const & __ptr64) __ptr64 , public: class QModelIndex &
__ptr64 __cdecl QModelIndex::operator=(class QModelIndex const & __ptr64) __ptr64 , public: class
QMutexPool & __ptr64 __cdecl QMutexPool::operator=(class QMutexPool const & __ptr64) __ptr64

, public: class QNonContiguousByteDeviceFactory & __ptr64 __cdecl
QNonContiguousByteDeviceFactory::operator=(class QNonContiguousByteDeviceFactory const &
__ptr64) __ptr64, public: class QObjectPrivate & __ptr64 __cdecl QObjectPrivate::operator=(class
QObjectPrivate const & __ptr64) __ptr64, public: class QObjectUserData & __ptr64 __cdecl
QObjectUserData::operator=(class QObjectUserData const & __ptr64) __ptr64, public: class
QPersistentModelIndex & __ptr64 __cdecl QPersistentModelIndex::operator=(class
QPersistentModelIndex const & __ptr64) __ptr64, public: class QPersistentModelIndex & __ptr64
__cdecl QPersistentModelIndex::operator=(class QModelIndex const & __ptr64) __ptr64, public:
class QPoint & __ptr64 __cdecl QPoint::operator=(class QPoint const & __ptr64) __ptr64, public:
class QPointF & __ptr64 __cdecl QPointF::operator=(class QPointF const & __ptr64) __ptr64, public:
class QProcessEnvironment & __ptr64 __cdecl QProcessEnvironment::operator=(class
QProcessEnvironment const & __ptr64) __ptr64, public: class QRect & __ptr64 __cdecl
QRect::operator=(class QRect const & __ptr64) __ptr64, public: class QRectF & __ptr64 __cdecl
QRectF::operator=(class QRectF const & __ptr64) __ptr64, public: class QRegExp & __ptr64 __cdecl
QRegExp::operator=(class QRegExp const & __ptr64) __ptr64, public: class QSize & __ptr64 __cdecl
QSize::operator=(class QSize const & __ptr64) __ptr64, public: class QSizeF & __ptr64 __cdecl
QSizeF::operator=(class QSizeF const & __ptr64) __ptr64, public: class QString & __ptr64 __cdecl
QString::operator=(struct QString::Null const & __ptr64) __ptr64, public: class QString & __ptr64
__cdecl QString::operator=(class QString const & __ptr64) __ptr64, public: class QString & __ptr64
__cdecl QString::operator=(class QByteArray const & __ptr64) __ptr64, public: class QString &
__ptr64 __cdecl QString::operator=(class QLatin1String const & __ptr64) __ptr64, public: class
QString & __ptr64 __cdecl QString::operator=(char) __ptr64, public: class QString & __ptr64 __cdecl
QString::operator=(char const * __ptr64) __ptr64, public: class QString & __ptr64 __cdecl
QString::operator=(class QChar) __ptr64, public: class QStringMatcher & __ptr64 __cdecl
QStringMatcher::operator=(class QStringMatcher const & __ptr64) __ptr64, public: class QStringRef
& __ptr64 __cdecl QStringRef::operator=(class QStringRef const & __ptr64) __ptr64, public: class
QStringRef & __ptr64 __cdecl QStringRef::operator=(class QString const * __ptr64) __ptr64, public:
class QSysInfo & __ptr64 __cdecl QSysInfo::operator=(class QSysInfo const & __ptr64) __ptr64,
public: class QSystemError & __ptr64 __cdecl QSystemError::operator=(class QSystemError const &
__ptr64) __ptr64, public: class QSystemLocale & __ptr64 __cdecl QSystemLocale::operator=(class
QSystemLocale const & __ptr64) __ptr64, public: class QTextBoundaryFinder & __ptr64 __cdecl
QTextBoundaryFinder::operator=(class QTextBoundaryFinder const & __ptr64) __ptr64, public:
struct QTextCodecFactoryInterface & __ptr64 __cdecl QTextCodecFactoryInterface::operator=(struct
QTextCodecFactoryInterface const & __ptr64) __ptr64, public: class QTextStreamManipulator &
__ptr64 __cdecl QTextStreamManipulator::operator=(class QTextStreamManipulator const &
__ptr64) __ptr64, public: class QThreadStorageData & __ptr64 __cdecl
QThreadStorageData::operator=(class QThreadStorageData const & __ptr64) __ptr64, public: class
QTime & __ptr64 __cdecl QTime::operator=(class QTime const & __ptr64) __ptr64, public: class
QTimerEvent & __ptr64 __cdecl QTimerEvent::operator=(class QTimerEvent const & __ptr64)
__ptr64, public: class QUrl & __ptr64 __cdecl QUrl::operator=(class QUrl const & __ptr64) __ptr64,
public: class QUrl & __ptr64 __cdecl QUrl::operator=(class QString const & __ptr64) __ptr64, public:
struct QUuid & __ptr64 __cdecl QUuid::operator=(struct QUuid const & __ptr64) __ptr64, public:
struct QUuid & __ptr64 __cdecl QUuid::operator=(struct _GUID const & __ptr64) __ptr64, public:
class QVariant & __ptr64 __cdecl QVariant::operator=(class QVariant const & __ptr64) __ptr64,
public: struct QVectorData & __ptr64 __cdecl QVectorData::operator=(struct QVectorData const &
__ptr64) __ptr64, public: class QDomStreamAttribute & __ptr64 __cdecl
QDomStreamAttribute::operator=(class QDomStreamAttribute const & __ptr64) __ptr64, public: class
QDomStreamAttributes & __ptr64 __cdecl QDomStreamAttributes::operator=(class

QXmlStreamAttributes const & __ptr64) __ptr64 , public: class QXmlStreamEntityDeclaration & __ptr64 __cdecl QXmlStreamEntityDeclaration::operator=(class QXmlStreamEntityDeclaration const & __ptr64) __ptr64 , public: class QXmlStreamEntityResolver & __ptr64 __cdecl QXmlStreamEntityResolver::operator=(class QXmlStreamEntityResolver const & __ptr64) __ptr64 , public: class QXmlStreamNamespaceDeclaration & __ptr64 __cdecl QXmlStreamNamespaceDeclaration::operator=(class QXmlStreamNamespaceDeclaration const & __ptr64) __ptr64 , public: class QXmlStreamNotationDeclaration & __ptr64 __cdecl QXmlStreamNotationDeclaration::operator=(class QXmlStreamNotationDeclaration const & __ptr64) __ptr64 , public: class QXmlStreamStringRef & __ptr64 __cdecl QXmlStreamStringRef::operator=(class QXmlStreamStringRef const & __ptr64) __ptr64 , public: class QXmlUtils & __ptr64 __cdecl QXmlUtils::operator=(class QXmlUtils const & __ptr64) __ptr64 , public: class QtConcurrent::ResultIteratorBase & __ptr64 __cdecl QtConcurrent::ResultIteratorBase::operator=(class QtConcurrent::ResultIteratorBase const & __ptr64) __ptr64 , public: class QtConcurrent::ResultStoreBase & __ptr64 __cdecl QtConcurrent::ResultStoreBase::operator=(class QtConcurrent::ResultStoreBase const & __ptr64) __ptr64 , public: class QStateMachine::SignalEvent & __ptr64 __cdecl QStateMachine::SignalEvent::operator=(class QStateMachine::SignalEvent const & __ptr64) __ptr64 , public: class QtConcurrent::UnhandledException & __ptr64 __cdecl QtConcurrent::UnhandledException::operator=(class QtConcurrent::UnhandledException const & __ptr64) __ptr64 , public: class QStateMachine::WrappedEvent & __ptr64 __cdecl QStateMachine::WrappedEvent::operator=(class QStateMachine::WrappedEvent const & __ptr64) __ptr64 , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,struct QUuid & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QBitArray & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QByteArray & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QChar & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QDate & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QDateTime & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QEasingCurve & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QLine & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QLineF & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QLocale & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QPoint & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QPointF & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QRect & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QRectF & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QRegExp & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QSize & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QSizeF & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QString & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QTime & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QUrl & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QVariant & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,enum QVariant::Type & __ptr64) , public: class QDataStream & __ptr64 __cdecl QDataStream::operator>>(signed char & __ptr64) __ptr64 , public: class QDataStream & __ptr64 __cdecl QDataStream::operator>>(unsigned

public: class QDebug & __ptr64 __cdecl QDebug::operator<<(class QString const & __ptr64) __ptr64
, public: class QDebug & __ptr64 __cdecl QDebug::operator<<(class QStringRef const & __ptr64)
__ptr64, public: class QDebug & __ptr64 __cdecl QDebug::operator<<(char) __ptr64, public: class
QDebug & __ptr64 __cdecl QDebug::operator<<(short) __ptr64, public: class QDebug & __ptr64
__cdecl QDebug::operator<<(unsigned short) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(int) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(unsigned int) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(long) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(unsigned long) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(float) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(double) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(class QTextStream & __ptr64 (__cdecl*)(class QTextStream & __ptr64))
__ptr64, public: class QDebug & __ptr64 __cdecl QDebug::operator<<(char const * __ptr64)
__ptr64, public: class QDebug & __ptr64 __cdecl QDebug::operator<<(void const * __ptr64)
__ptr64, public: class QDebug & __ptr64 __cdecl QDebug::operator<<(class QBool) __ptr64, public:
class QDebug & __ptr64 __cdecl QDebug::operator<<(class QChar) __ptr64, public: class QDebug &
__ptr64 __cdecl QDebug::operator<<(class QTextStreamManipulator) __ptr64, public: class QDebug
& __ptr64 __cdecl QDebug::operator<<(__int64) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(unsigned __int64) __ptr64, public: class QDebug & __ptr64 __cdecl
QDebug::operator<<(bool) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(class QByteArray const & __ptr64) __ptr64, public: class QTextStream &
__ptr64 __cdecl QTextStream::operator<<(class QString const & __ptr64) __ptr64, public: class
QTextStream & __ptr64 __cdecl QTextStream::operator<<(char) __ptr64, public: class QTextStream
& __ptr64 __cdecl QTextStream::operator<<(short) __ptr64, public: class QTextStream & __ptr64
__cdecl QTextStream::operator<<(unsigned short) __ptr64, public: class QTextStream & __ptr64
__cdecl QTextStream::operator<<(int) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(unsigned int) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(long) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(unsigned long) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(float) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(double) __ptr64, public: class QTextStream & __ptr64 __cdecl
QTextStream::operator<<(char const * __ptr64) __ptr64, public: class QTextStream & __ptr64
__cdecl QTextStream::operator<<(void const * __ptr64) __ptr64, public: class QTextStream &
__ptr64 __cdecl QTextStream::operator<<(class QBool) __ptr64, public: class QTextStream &
__ptr64 __cdecl QTextStream::operator<<(class QChar) __ptr64, public: class QTextStream &
__ptr64 __cdecl QTextStream::operator<<(__int64) __ptr64, public: class QTextStream & __ptr64
__cdecl QTextStream::operator<<(unsigned __int64) __ptr64, public: bool __cdecl
QBasicAtomicInt::operator!(void)const __ptr64, public: bool __cdecl QBitRef::operator!(void)const
__ptr64, public: bool __cdecl QVector<class QPoint>::operator==(class QVector<class QPoint> const
& __ptr64)const __ptr64, public: bool __cdecl QVector<class QPointF>::operator==(class
QVector<class QPointF> const & __ptr64)const __ptr64, public: bool __cdecl QVector<class
QXmlStreamAttribute>::operator==(class QVector<class QXmlStreamAttribute> const &
__ptr64)const __ptr64, bool __cdecl operator==(struct QDateTimeParser::SectionNode const &
__ptr64,struct QDateTimeParser::SectionNode const & __ptr64), bool __cdecl operator==(class
QLatin1String const & __ptr64,class QStringRef const & __ptr64), bool __cdecl operator==(class
QRect const & __ptr64,class QRect const & __ptr64), bool __cdecl operator==(class QRectF const &
__ptr64,class QRectF const & __ptr64), bool __cdecl operator==(class QString const & __ptr64,class
QStringRef const & __ptr64), bool __cdecl operator==(class QStringRef const & __ptr64,class

QStringRef const & __ptr64), public: bool __cdecl QBasicAtomicInt::operator==(int) const __ptr64, public: bool __cdecl QByteArray::operator==(class QByteArray const & __ptr64) const __ptr64, public: bool __cdecl QByteArray::operator==(class QString const & __ptr64) const __ptr64, public: bool __cdecl QByteArray::operator==(char) const __ptr64, public: bool __cdecl QDate::operator==(class QDate const & __ptr64) const __ptr64, public: bool __cdecl QDateTime::operator==(class QDateTime const & __ptr64) const __ptr64, public: bool __cdecl QDir::operator==(class QDir const & __ptr64) const __ptr64, public: bool __cdecl QEasingCurve::operator==(class QEasingCurve const & __ptr64) const __ptr64, public: bool __cdecl QElapsedTimer::operator==(class QElapsedTimer const & __ptr64) const __ptr64, public: bool __cdecl QFileInfo::operator==(class QFileInfo const & __ptr64) const __ptr64, public: bool __cdecl QFileInfo::operator==(class QFileInfo const & __ptr64) const __ptr64, public: bool __cdecl QFutureInterfaceBase::operator==(class QFutureInterfaceBase const & __ptr64) const __ptr64, public: bool __cdecl QLatin1String::operator==(class QString const & __ptr64) const __ptr64, public: bool __cdecl QLatin1String::operator==(char const * __ptr64) const __ptr64, public: bool __cdecl QLine::operator==(class QLine const & __ptr64) const __ptr64, public: bool __cdecl QLineF::operator==(class QLineF const & __ptr64) const __ptr64, public: bool __cdecl QLocale::operator==(class QLocale const & __ptr64) const __ptr64, public: bool __cdecl QModelIndex::operator==(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QPersistentModelIndex::operator==(class QPersistentModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QPersistentModelIndex::operator==(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QProcessEnvironment::operator==(class QProcessEnvironment const & __ptr64) const __ptr64, public: bool __cdecl QRegExp::operator==(class QRegExp const & __ptr64) const __ptr64, public: bool __cdecl QString::operator==(class QString const & __ptr64) const __ptr64, public: bool __cdecl QString::operator==(class QByteArray const & __ptr64) const __ptr64, public: bool __cdecl QString::operator==(class QLatin1String const & __ptr64) const __ptr64, public: bool __cdecl QString::operator==(char const * __ptr64) const __ptr64, public: bool __cdecl QTime::operator==(class QTime const & __ptr64) const __ptr64, public: bool __cdecl QUrl::operator==(class QUrl const & __ptr64) const __ptr64, public: bool __cdecl QUuid::operator==(struct QUuid const & __ptr64) const __ptr64, public: bool __cdecl QUuid::operator==(struct _GUID const & __ptr64) const __ptr64, public: bool __cdecl QVariant::operator==(class QVariant const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamAttribute::operator==(class QDomStreamAttribute const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamEntityDeclaration::operator==(class QDomStreamEntityDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamNamespaceDeclaration::operator==(class QDomStreamNamespaceDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamNotationDeclaration::operator==(class QDomStreamNotationDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QtConcurrent::ResultIteratorBase::operator==(class QtConcurrent::ResultIteratorBase const & __ptr64) const __ptr64, public: bool __cdecl QVector<class QPoint>::operator!=(class QVector<class QPoint> const & __ptr64) const __ptr64, public: bool __cdecl QVector<class QPointF>::operator!=(class QVector<class QPointF> const & __ptr64) const __ptr64, public: bool __cdecl QVector<class QDomStreamAttribute>::operator!=(class QVector<class QDomStreamAttribute> const & __ptr64) const __ptr64, bool __cdecl operator!=(class QRect const & __ptr64, class QRect const & __ptr64), bool __cdecl operator!=(class QRectF const & __ptr64, class QRectF const & __ptr64), public: bool __cdecl QBasicAtomicInt::operator!=(int) const __ptr64, public: bool __cdecl QByteArray::operator!=(class QByteArray const & __ptr64) const __ptr64, public: bool __cdecl QByteArray::operator!=(class QString const & __ptr64) const __ptr64, public: bool __cdecl QByteArray::operator!=(char) const __ptr64, public: bool __cdecl QDate::operator!=(class QDate const & __ptr64) const __ptr64, public: bool __cdecl QDateTime::operator!=(class QDateTime

const & __ptr64) const __ptr64, public: bool __cdecl QDir::operator!=(class QDir const & __ptr64) const __ptr64, public: bool __cdecl QEasingCurve::operator!=(class QEasingCurve const & __ptr64) const __ptr64, public: bool __cdecl QElapsedTimer::operator!=(class QElapsedTimer const & __ptr64) const __ptr64, public: bool __cdecl QFileInfo::operator!=(class QFileInfo const & __ptr64) const __ptr64, public: bool __cdecl QFileInfo::operator!=(class QFileInfo const & __ptr64) const __ptr64, public: bool __cdecl QFutureInterfaceBase::operator!=(class QFutureInterfaceBase const & __ptr64) const __ptr64, public: bool __cdecl QLatin1String::operator!=(class QString const & __ptr64) const __ptr64, public: bool __cdecl QLatin1String::operator!=(char const * __ptr64) const __ptr64, public: bool __cdecl QLine::operator!=(class QLine const & __ptr64) const __ptr64, public: bool __cdecl QLineF::operator!=(class QLineF const & __ptr64) const __ptr64, public: bool __cdecl QLocale::operator!=(class QLocale const & __ptr64) const __ptr64, public: bool __cdecl QModelIndex::operator!=(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QPersistentModelIndex::operator!=(class QPersistentModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QPersistentModelIndex::operator!=(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl QProcessEnvironment::operator!=(class QProcessEnvironment const & __ptr64) const __ptr64, public: bool __cdecl QRegExp::operator!=(class QRegExp const & __ptr64) const __ptr64, public: bool __cdecl QString::operator!=(class QString const & __ptr64) const __ptr64, public: bool __cdecl QString::operator!=(class QByteArray const & __ptr64) const __ptr64, public: bool __cdecl QString::operator!=(class QLatin1String const & __ptr64) const __ptr64, public: bool __cdecl QString::operator!=(char const * __ptr64) const __ptr64, public: bool __cdecl QTime::operator!=(class QTime const & __ptr64) const __ptr64, public: bool __cdecl QUrl::operator!=(class QUrl const & __ptr64) const __ptr64, public: bool __cdecl QUuid::operator!=(struct QUuid const & __ptr64) const __ptr64, public: bool __cdecl QUuid::operator!=(struct _GUID const & __ptr64) const __ptr64, public: bool __cdecl QVariant::operator!=(class QVariant const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamAttribute::operator!=(class QDomStreamAttribute const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamEntityDeclaration::operator!=(class QDomStreamEntityDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamNamespaceDeclaration::operator!=(class QDomStreamNamespaceDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QDomStreamNotationDeclaration::operator!=(class QDomStreamNotationDeclaration const & __ptr64) const __ptr64, public: bool __cdecl QtConcurrent::ResultIteratorBase::operator!=(class QtConcurrent::ResultIteratorBase const & __ptr64) const __ptr64, public: class QPoint & __ptr64 __cdecl QVector<class QPoint>::operator[](int) __ptr64, public: class QPoint const & __ptr64 __cdecl QVector<class QPoint>::operator[](int) const __ptr64, public: class QPointF & __ptr64 __cdecl QVector<class QPointF>::operator[](int) __ptr64, public: class QPointF const & __ptr64 __cdecl QVector<class QPointF>::operator[](int) const __ptr64, public: class QDomStreamAttribute & __ptr64 __cdecl QVector<class QDomStreamAttribute>::operator[](int) __ptr64, public: class QDomStreamAttribute const & __ptr64 __cdecl QVector<class QDomStreamAttribute>::operator[](int) const __ptr64, public: class QBitRef __cdecl QBitArray::operator[](int) __ptr64, public: class QBitRef __cdecl QBitArray::operator[](unsigned int) __ptr64, public: bool __cdecl QBitArray::operator[](int) const __ptr64, public: bool __cdecl QBitArray::operator[](unsigned int) const __ptr64, public: class QByteRef __cdecl QByteArray::operator[](int) __ptr64, public: class QByteRef __cdecl QByteArray::operator[](unsigned int) __ptr64, public: char const __cdecl QByteArray::operator[](int) const __ptr64, public: char const __cdecl QByteArray::operator[](unsigned int) const __ptr64, public: class QString __cdecl QDir::operator[](int) const __ptr64, public: class QCharRef __cdecl QString::operator[](int) __ptr64, public: class QCharRef __cdecl QString::operator[](unsigned int) __ptr64, public: class QChar const

__cdecl QString::operator[](int)const __ptr64 , public: class QChar const __cdecl
QString::operator[](unsigned int)const __ptr64 , public: __cdecl QBasicAtomicInt::operator
int(void)const __ptr64 , public: __cdecl QBitRef::operator bool(void)const __ptr64 , public: __cdecl
QByteArray::operator char const * __ptr64(void)const __ptr64 , public: __cdecl
QByteArray::operator void const * __ptr64(void)const __ptr64 , public: __cdecl QByteRef::operator
char const (void)const __ptr64 , public: __cdecl QCharRef::operator class QChar(void)const __ptr64 ,
public: __cdecl QFlag::operator int(void)const __ptr64 , public: __cdecl QIncompatibleFlag::operator
int(void)const __ptr64 , public: __cdecl QPersistentModelIndex::operator class QModelIndex const &
__ptr64(void)const __ptr64 , public: __cdecl QUuid::operator struct _GUID(void)const __ptr64 ,
public: __cdecl QUuid::operator class QString(void)const __ptr64 , public: __cdecl
QXmlStreamStringRef::operator class QStringRef(void)const __ptr64 , public: class
QtConcurrent::ResultIteratorBase __cdecl QtConcurrent::ResultIteratorBase::operator++(void)
__ptr64 , public: class QVector<class QPoint> __cdecl QVector<class QPoint>::operator+(class
QVector<class QPoint> const & __ptr64)const __ptr64 , public: class QVector<class QPointF> __cdecl
QVector<class QPointF>::operator+(class QVector<class QPointF> const & __ptr64)const __ptr64 ,
public: class QVector<class QDomStreamAttribute> __cdecl QVector<class
QDomStreamAttribute>::operator+(class QVector<class QDomStreamAttribute> const &
__ptr64)const __ptr64 , class QByteArray __cdecl operator&(class QByteArray const & __ptr64,class
QByteArray const & __ptr64) , public: class QRect __cdecl QRect::operator&(class QRect const &
__ptr64)const __ptr64 , public: class QRectF __cdecl QRectF::operator&(class QRectF const &
__ptr64)const __ptr64 , bool __cdecl operator<(class QElapsedTimer const & __ptr64,class
QElapsedTimer const & __ptr64) , bool __cdecl operator<(class QStringRef const & __ptr64,class
QStringRef const & __ptr64) , public: bool __cdecl QByteArray::operator<(class QString const &
__ptr64)const __ptr64 , public: bool __cdecl QByteRef::operator<(char)const __ptr64 , public: bool
__cdecl QDate::operator<(class QDate const & __ptr64)const __ptr64 , public: bool __cdecl
QDateTime::operator<(class QDateTime const & __ptr64)const __ptr64 , public: bool __cdecl
QLatin1String::operator<(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QLatin1String::operator<(char const * __ptr64)const __ptr64 , public: bool __cdecl
QModelIndex::operator<(class QModelIndex const & __ptr64)const __ptr64 , public: bool __cdecl
QPersistentModelIndex::operator<(class QPersistentModelIndex const & __ptr64)const __ptr64 ,
public: bool __cdecl QString::operator<(class QString const & __ptr64)const __ptr64 , public: bool
__cdecl QString::operator<(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<(class QLatin1String const & __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<(char const * __ptr64)const __ptr64 , public: bool __cdecl QTime::operator<(class
QTime const & __ptr64)const __ptr64 , public: bool __cdecl QUrl::operator<(class QUrl const &
__ptr64)const __ptr64 , public: bool __cdecl QUuid::operator<(struct QUuid const & __ptr64)const
__ptr64 , public: bool __cdecl QByteArray::operator<=(class QString const & __ptr64)const __ptr64 ,
public: bool __cdecl QByteRef::operator<=(char)const __ptr64 , public: bool __cdecl
QDate::operator<=(class QDate const & __ptr64)const __ptr64 , public: bool __cdecl
QDateTime::operator<=(class QDateTime const & __ptr64)const __ptr64 , public: bool __cdecl
QLatin1String::operator<=(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QLatin1String::operator<=(char const * __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<=(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<=(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<=(class QLatin1String const & __ptr64)const __ptr64 , public: bool __cdecl
QString::operator<=(char const * __ptr64)const __ptr64 , public: bool __cdecl
QTime::operator<=(class QTime const & __ptr64)const __ptr64 , public: bool __cdecl
QByteArray::operator>(class QString const & __ptr64)const __ptr64 , public: bool __cdecl

QByteRef::operator>(char)const __ptr64 , public: bool __cdecl QDate::operator>(class QDate const & __ptr64)const __ptr64 , public: bool __cdecl QDateTime::operator>(class QDateTime const & __ptr64)const __ptr64 , public: bool __cdecl QLatin1String::operator>(class QString const & __ptr64)const __ptr64 , public: bool __cdecl QLatin1String::operator>(char const * __ptr64)const __ptr64 , public: bool __cdecl QString::operator>(class QString const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>(class QLatin1String const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>(char const * __ptr64)const __ptr64 , public: bool __cdecl QTime::operator>(class QTime const & __ptr64)const __ptr64 , public: bool __cdecl QUuid::operator>(struct QUuid const & __ptr64)const __ptr64 , public: bool __cdecl QByteArray::operator>=(class QString const & __ptr64)const __ptr64 , public: bool __cdecl QByteRef::operator>=(char)const __ptr64 , public: bool __cdecl QDate::operator>=(class QDate const & __ptr64)const __ptr64 , public: bool __cdecl QDateTime::operator>=(class QDateTime const & __ptr64)const __ptr64 , public: bool __cdecl QLatin1String::operator>=(class QString const & __ptr64)const __ptr64 , public: bool __cdecl QLatin1String::operator>=(char const * __ptr64)const __ptr64 , public: bool __cdecl QString::operator>=(class QString const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>=(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>=(class QLatin1String const & __ptr64)const __ptr64 , public: bool __cdecl QString::operator>=(char const * __ptr64)const __ptr64 , public: bool __cdecl QTime::operator>=(class QTime const & __ptr64)const __ptr64 , public: class QBitArray __cdecl QBitArray::operator~(void)const __ptr64 , class QBitArray __cdecl operator^(class QBitArray const & __ptr64,class QBitArray const & __ptr64) , class QBitArray __cdecl operator|(class QBitArray const & __ptr64,class QBitArray const & __ptr64) , public: class QRect __cdecl QRect::operator|(class QRect const & __ptr64)const __ptr64 , public: class QRectF __cdecl QRectF::operator|(class QRectF const & __ptr64)const __ptr64 , public: class QPoint & __ptr64 __cdecl QPoint::operator*=(int) __ptr64 , public: class QPoint & __ptr64 __cdecl QPoint::operator*=(float) __ptr64 , public: class QPoint & __ptr64 __cdecl QPoint::operator*=(double) __ptr64 , public: class QPointF & __ptr64 __cdecl QPointF::operator*=(double) __ptr64 , public: class QSize & __ptr64 __cdecl QSize::operator*=(double) __ptr64 , public: class QSizeF & __ptr64 __cdecl QSizeF::operator*=(double) __ptr64 , public: class QVector<class QPoint> & __ptr64 __cdecl QVector<class QPoint>::operator+=(class QVector<class QPoint> const & __ptr64) __ptr64 , public: class QVector<class QPoint> & __ptr64 __cdecl QVector<class QPoint>::operator+=(class QPoint const & __ptr64) __ptr64 , public: class QVector<class QPointF> & __ptr64 __cdecl QVector<class QPointF>::operator+=(class QVector<class QPointF> const & __ptr64) __ptr64 , public: class QVector<class QPointF> & __ptr64 __cdecl QVector<class QPointF>::operator+=(class QPointF const & __ptr64) __ptr64 , public: class QVector<class QDomStreamAttribute> & __ptr64 __cdecl QVector<class QDomStreamAttribute>::operator+=(class QVector<class QDomStreamAttribute> const & __ptr64) __ptr64 , public: class QVector<class QDomStreamAttribute> & __ptr64 __cdecl QVector<class QDomStreamAttribute>::operator+=(class QDomStreamAttribute const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::operator+=(class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::operator+=(class QString const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::operator+=(char) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::operator+=(char const * __ptr64) __ptr64 , public: class QPoint & __ptr64 __cdecl QPoint::operator+=(class QPoint const & __ptr64) __ptr64 , public: class QPointF & __ptr64 __cdecl QPointF::operator+=(class QPointF const & __ptr64) __ptr64 , public: class QSize & __ptr64 __cdecl QSize::operator+=(class QSize const & __ptr64) __ptr64 , public: class QSizeF & __ptr64 __cdecl QSizeF::operator+=(class QSizeF const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl

QString::operator+=(class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::operator+=(class QByteArray const & __ptr64) __ptr64 , public: class QString & __ptr64
__cdecl QString::operator+=(class QLatin1String const & __ptr64) __ptr64 , public: class QString &
__ptr64 __cdecl QString::operator+=(class QStringRef const & __ptr64) __ptr64 , public: class
QString & __ptr64 __cdecl QString::operator+=(char) __ptr64 , public: class QString & __ptr64
__cdecl QString::operator+=(char const * __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::operator+=(class QChar) __ptr64 , public: class QString & __ptr64 __cdecl
QString::operator+=(enum QChar::SpecialCharacter) __ptr64 , public: class QPoint & __ptr64 __cdecl
QPoint::operator=(class QPoint const & __ptr64) __ptr64 , public: class QPointF & __ptr64 __cdecl
QPointF::operator=(class QPointF const & __ptr64) __ptr64 , public: class QSize & __ptr64 __cdecl
QSize::operator=(class QSize const & __ptr64) __ptr64 , public: class QSizeF & __ptr64 __cdecl
QSizeF::operator=(class QSizeF const & __ptr64) __ptr64 , public: class QPoint & __ptr64 __cdecl
QPoint::operator/=(double) __ptr64 , public: class QPointF & __ptr64 __cdecl
QPointF::operator/=(double) __ptr64 , public: class QSize & __ptr64 __cdecl
QSize::operator/=(double) __ptr64 , public: class QSizeF & __ptr64 __cdecl
QSizeF::operator/=(double) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::operator&=(class QByteArray const & __ptr64) __ptr64 , public: class QRect & __ptr64
__cdecl QRect::operator&=(class QRect const & __ptr64) __ptr64 , public: class QRectF & __ptr64
__cdecl QRectF::operator&=(class QRectF const & __ptr64) __ptr64 , public: class QByteArray &
__ptr64 __cdecl QByteArray::operator|=(class QByteArray const & __ptr64) __ptr64 , public: class
QRect & __ptr64 __cdecl QRect::operator|=(class QRect const & __ptr64) __ptr64 , public: class
QRectF & __ptr64 __cdecl QRectF::operator|=(class QRectF const & __ptr64) __ptr64 , public: class
QByteArray & __ptr64 __cdecl QByteArray::operator^=(class QByteArray const & __ptr64) __ptr64 , const
QtConcurrent::Exception::\`vftable' , const QAbstractAnimation::\`vftable' , const
QAbstractDynamicMetaObject::\`vftable' , const QAbstractEventDispatcher::\`vftable' , const
QAbstractEventDispatcherPrivate::\`vftable' , const QAbstractFileEngine::\`vftable' , const
QAbstractFileEngineHandler::\`vftable' , const QAbstractFileEngineIterator::\`vftable' , const
QAbstractItemModel::\`vftable' , const QAbstractItemModelPrivate::\`vftable' , const
QAbstractListModel::\`vftable' , const QAbstractState::\`vftable' , const
QAbstractTableModel::\`vftable' , const QAbstractTransition::\`vftable' , const
QAbstractTransitionPrivate::\`vftable' , const QAnimationDriver::\`vftable' , const
QAnimationDriverPrivate::\`vftable' , const QAnimationGroup::\`vftable' , const QBuffer::\`vftable' ,
const QChildEvent::\`vftable' , const QCoreApplication::\`vftable' , const
QCoreApplicationPrivate::\`vftable' , const QDataStream::\`vftable' , const QDateTimeParser::\`vftable'
, const QDirIterator::\`vftable' , const QDynamicPropertyChangeEvent::\`vftable' , const
QEvent::\`vftable' , const QEventDispatcherWin32::\`vftable' , const QEventLoop::\`vftable' , const
QEventTransition::\`vftable' , const QEventTransitionPrivate::\`vftable' , const QFSFileEngine::\`vftable'
, const QFactoryInterface::\`vftable' , const QFactoryLoader::\`vftable' , const QFile::\`vftable' , const
QFileSystemWatcher::\`vftable' , const QFinalState::\`vftable' , const QFutureInterfaceBase::\`vftable' ,
const QFutureWatcherBase::\`vftable' , const QHistoryState::\`vftable' , const QIODevice::\`vftable' ,
const QIODevicePrivate::\`vftable' , const QLibrary::\`vftable' , const QMetaCallEvent::\`vftable' , const
QMimeData::\`vftable' , const QNonContiguousByteDevice::\`vftable' , const QObject::\`vftable' , const
QObjectCleanupHandler::\`vftable' , const QObjectPrivate::\`vftable' , const
QObjectUserData::\`vftable' , const QParallelAnimationGroup::\`vftable' , const
QPauseAnimation::\`vftable' , const QPluginLoader::\`vftable' , const QProcess::\`vftable' , const
QPropertyAnimation::\`vftable' , const QSequentialAnimationGroup::\`vftable' , const
QSettings::\`vftable' , const QSharedMemory::\`vftable' , const QSignalMapper::\`vftable' , const
QSignalTransition::\`vftable' , const QSocketNotifier::\`vftable' , const QState::\`vftable' , const

QStateMachine::`vftable' , const QStateMachinePrivate::`vftable' , const QSystemLocale::`vftable' ,
const QTemporaryFile::`vftable' , const QTextCodec::`vftable' , const
QTextCodecFactoryInterface::`vftable' , const QTextCodecPlugin::`vftable'{for `QObject'} , const
QTextCodecPlugin::`vftable'{for `QTextCodecFactoryInterface'} , const QTextStream::`vftable' , const
QThread::`vftable' , const QThreadPool::`vftable' , const QTimeLine::`vftable' , const
QTimer::`vftable' , const QTimerEvent::`vftable' , const QTranslator::`vftable' , const
QUnifiedTimer::`vftable' , const QVariantAnimation::`vftable' , const QWinEventNotifier::`vftable' ,
const QWindowsPipeWriter::`vftable' , const QDomStreamEntityResolver::`vftable' , const
QtConcurrent::ResultStoreBase::`vftable' , const QStateMachine::SignalEvent::`vftable' , const
QtConcurrent::ThreadEngineBase::`vftable' , const QtConcurrent::UnhandledException::`vftable' ,
const QStateMachine::WrappedEvent::`vftable' , public: void __cdecl
QTextCodec::ConverterState::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractAnimation::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractEventDispatcher::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractItemModel::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractListModel::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractState::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractTableModel::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractTransition::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAnimationDriver::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAnimationGroup::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAtomicInt::`default constructor closure'(void) __ptr64 , public: void __cdecl QBuffer::`default
constructor closure'(void) __ptr64 , public: void __cdecl QDir::`default constructor closure'(void)
__ptr64 , public: void __cdecl QEasingCurve::`default constructor closure'(void) __ptr64 , public: void
__cdecl QEventDispatcherWin32::`default constructor closure'(void) __ptr64 , public: void __cdecl
QEventLoop::`default constructor closure'(void) __ptr64 , public: void __cdecl
QEventTransition::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFileSystemWatcher::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFinalState::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFutureInterfaceBase::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFutureWatcherBase::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGenericArgument::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGenericReturnArgument::`default constructor closure'(void) __ptr64 , public: void __cdecl
QHistoryState::`default constructor closure'(void) __ptr64 , public: void __cdecl QLibrary::`default
constructor closure'(void) __ptr64 , public: void __cdecl QMutex::`default constructor closure'(void)
__ptr64 , public: void __cdecl QMutexPool::`default constructor closure'(void) __ptr64 , public: void
__cdecl QObject::`default constructor closure'(void) __ptr64 , public: void __cdecl
QObjectPrivate::`default constructor closure'(void) __ptr64 , public: void __cdecl
QParallelAnimationGroup::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPauseAnimation::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPluginLoader::`default constructor closure'(void) __ptr64 , public: void __cdecl QProcess::`default
constructor closure'(void) __ptr64 , public: void __cdecl QPropertyAnimation::`default constructor
closure'(void) __ptr64 , public: void __cdecl QResource::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QSemaphore::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSequentialAnimationGroup::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSettings::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSharedMemory::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSignalMapper::`default constructor closure'(void) __ptr64 , public: void __cdecl

QSignalTransition::`default constructor closure'(void) __ptr64 , public: void __cdecl QState::`default constructor closure'(void) __ptr64 , public: void __cdecl QStateMachine::`default constructor closure'(void) __ptr64 , public: void __cdecl QTextCodecPlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl QThread::`default constructor closure'(void) __ptr64 , public: void __cdecl QThreadPool::`default constructor closure'(void) __ptr64 , public: void __cdecl QTimeLine::`default constructor closure'(void) __ptr64 , public: void __cdecl QTimer::`default constructor closure'(void) __ptr64 , public: void __cdecl QTranslator::`default constructor closure'(void) __ptr64 , public: void __cdecl QVariantAnimation::`default constructor closure'(void) __ptr64 , public: void __cdecl QWinEventNotifier::`default constructor closure'(void) __ptr64 , class QBool __cdecl QtPrivate::QStringList_contains(class QStringList const * __ptr64,class QString const & __ptr64,enum Qt::CaseSensitivity) , class QStringList __cdecl QtPrivate::QStringList_filter(class QStringList const * __ptr64,class QRegExp const & __ptr64) , class QStringList __cdecl QtPrivate::QStringList_filter(class QStringList const * __ptr64,class QString const & __ptr64,enum Qt::CaseSensitivity) , int __cdecl QtPrivate::QStringList_indexOf(class QStringList const * __ptr64,class QRegExp & __ptr64,int) , int __cdecl QtPrivate::QStringList_indexOf(class QStringList const * __ptr64,class QRegExp const & __ptr64,int) , class QString __cdecl QtPrivate::QStringList_join(class QStringList const * __ptr64,class QString const & __ptr64) , int __cdecl QtPrivate::QStringList_lastIndexOf(class QStringList const * __ptr64,class QRegExp & __ptr64,int) , int __cdecl QtPrivate::QStringList_lastIndexOf(class QStringList const * __ptr64,class QRegExp const & __ptr64,int) , int __cdecl QtPrivate::QStringList_removeDuplicates(class QStringList * __ptr64) , void __cdecl QtPrivate::QStringList_replaceInStrings(class QStringList * __ptr64,class QRegExp const & __ptr64,class QString const & __ptr64) , void __cdecl QtPrivate::QStringList_replaceInStrings(class QStringList * __ptr64,class QString const & __ptr64,class QString const & __ptr64,enum Qt::CaseSensitivity) , void __cdecl QtPrivate::QStringList_sort(class QStringList * __ptr64) , public: static enum QSysInfo::WinVersion const QSysInfo::WindowsVersion , public: void __cdecl QStateMachinePrivate::_q_animationFinished(void) __ptr64 , public: void __cdecl QStateMachinePrivate::_q_process(void) __ptr64 , public: void __cdecl QObjectPrivate::_q_reregisterTimers(void * __ptr64) __ptr64 , public: void __cdecl QStateMachinePrivate::_q_start(void) __ptr64 , protected: void __cdecl QAbstractEventDispatcher::aboutToBlock(void) __ptr64 , protected: void __cdecl QIODevice::aboutToClose(void) __ptr64 , protected: void __cdecl QCoreApplication::aboutToQuit(void) __ptr64 , public: class QDir __cdecl QFileInfo::absoluteDir(void)const __ptr64 , public: class QString __cdecl QDir::absoluteFilePath(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QFileInfo::absoluteFilePath(void)const __ptr64 , public: class QString __cdecl QResource::absoluteFilePath(void)const __ptr64 , public: int __cdecl QDateTimeParser::absoluteMax(int,class QDateTime const & __ptr64)const __ptr64 , public: int __cdecl QDateTimeParser::absoluteMin(int)const __ptr64 , public: class QString __cdecl QDir::absolutePath(void)const __ptr64 , public: class QString __cdecl QFileInfo::absolutePath(void)const __ptr64 , public: void __cdecl QEvent::accept(void) __ptr64 , public: enum QMetaMethod::Access __cdecl QMetaMethod::access(void)const __ptr64 , public: void __cdecl QSemaphore::acquire(int) __ptr64 , public: bool __cdecl QSystemSemaphore::acquire(void) __ptr64 , public: void __cdecl QtConcurrent::ThreadEngineBase::acquireBarrierSemaphore(void) __ptr64 , public: static void __cdecl QMetaObject::activate(class QObject * __ptr64,int,int,void * __ptr64 * __ptr64) , public: static void __cdecl QMetaObject::activate(class QObject * __ptr64,int,void * __ptr64 * __ptr64) , public: static void __cdecl QMetaObject::activate(class QObject * __ptr64,struct QMetaObject const

* __ptr64,int,int,void * __ptr64 * __ptr64) , public: static void __cdecl QMetaObject::activate(class QObject * __ptr64,struct QMetaObject const * __ptr64,int,void * __ptr64 * __ptr64) , public: static bool __cdecl QInternal::activateCallbacks(enum QInternal::Callback,void * __ptr64 * __ptr64) , public: void __cdecl QEventDispatcherWin32::activateEventNotifiers(void) __ptr64 , protected: void __cdecl QSocketNotifier::activated(int) __ptr64 , protected: void __cdecl QWinEventNotifier::activated(void * __ptr64) __ptr64 , public: int __cdecl QThreadPool::activeThreadCount(void)const __ptr64 , public: class QObject * __ptr64 __cdecl QObjectCleanupHandler::add(class QObject * __ptr64) __ptr64 , public: void __cdecl QAbstractTransition::addAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl QAnimationGroup::addAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl QObjectPrivate::addConnection(int,struct QObjectPrivate::Connection * __ptr64) __ptr64 , public: void __cdecl QCryptographicHash::addData(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl QCryptographicHash::addData(char const * __ptr64,int) __ptr64 , public: void __cdecl QXmlStreamReader::addData(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamReader::addData(class QString const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamReader::addData(char const * __ptr64) __ptr64 , public: class QDate __cdecl QDate::addDays(int)const __ptr64 , public: class QDateTime __cdecl QDateTime::addDays(int)const __ptr64 , public: void __cdecl QStateMachine::addDefaultAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl QUrl::addEncodedQueryItem(class QByteArray const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamReader::addExtraNamespaceDeclaration(class QXmlStreamNamespaceDeclaration const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamReader::addExtraNamespaceDeclarations(class QVector<class QXmlStreamNamespaceDeclaration> const & __ptr64) __ptr64 , public: static void __cdecl QMetaObject::addGuard(class QObject * __ptr64 * __ptr64) , public: static void __cdecl QApplication::addLibraryPath(class QString const & __ptr64) , public: class QDateTime __cdecl QDateTime::addMsecs(__int64)const __ptr64 , public: class QTime __cdecl QTime::addMsecs(int)const __ptr64 , public: class QDate __cdecl QDate::addMonths(int)const __ptr64 , public: class QDateTime __cdecl QDateTime::addMonths(int)const __ptr64 , public: void __cdecl QFileSystemWatcher::addPath(class QString const & __ptr64) __ptr64 , public: void __cdecl QFileSystemWatcher::addPaths(class QStringList const & __ptr64) __ptr64 , public: class QPauseAnimation * __ptr64 __cdecl QSequentialAnimationGroup::addPause(int) __ptr64 , public: void __cdecl QUrl::addQueryItem(class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: static void __cdecl QDir::addResourceSearchPath(class QString const & __ptr64) , public: int __cdecl QtConcurrent::ResultStoreBase::addResult(int,void const * __ptr64) __ptr64 , public: int __cdecl QtConcurrent::ResultStoreBase::addResults(int,void const * __ptr64,int,int) __ptr64 , public: static void __cdecl QDir::addSearchPath(class QString const & __ptr64,class QString const & __ptr64) , public: static void __cdecl QResource::addSearchPath(class QString const & __ptr64) , public: class QDateTime __cdecl QDateTime::addSecs(int)const __ptr64 , public: class QTime __cdecl QTime::addSecs(int)const __ptr64 , public: void __cdecl QStateMachine::addState(class QAbstractState * __ptr64) __ptr64 , public: void __cdecl QStateMachinePrivate::addStatesToEnter(class QAbstractState * __ptr64,class QState * __ptr64,class QSet<class QAbstractState * __ptr64> & __ptr64,class QSet<class QAbstractState * __ptr64> & __ptr64) __ptr64 , public: class QAbstractTransition * __ptr64 __cdecl QState::addTransition(class QAbstractState * __ptr64) __ptr64 , public: class QSignalTransition * __ptr64 __cdecl QState::addTransition(class QObject * __ptr64,char const * __ptr64,class QAbstractState * __ptr64) __ptr64 , public: void __cdecl QState::addTransition(class QAbstractTransition * __ptr64) __ptr64 , public: class QDate __cdecl QDate::addYears(int)const

__ptr64 , public: class QDateTime __cdecl QDateTime::addYears(int)const __ptr64 , public: bool
__cdecl QChildEvent::added(void)const __ptr64 , public: void __cdecl QRect::adjust(int,int,int,int)
__ptr64 , public: void __cdecl QRectF::adjust(double,double,double,double) __ptr64 , public: class
QRect __cdecl QRect::adjusted(int,int,int,int)const __ptr64 , public: class QRectF __cdecl
QRectF::adjusted(double,double,double,double)const __ptr64 , public: void __cdecl
QAnimationDriver::advance(void) __ptr64 , public: virtual class QList<class QByteArray> __cdecl
QTextCodec::aliases(void)const __ptr64 , private: int __cdecl QVector<class
QPoint>::alignOfTypedData(void)const __ptr64 , private: int __cdecl QVector<class
QPointF>::alignOfTypedData(void)const __ptr64 , private: int __cdecl QVector<class
QXmlStreamAttribute>::alignOfTypedData(void)const __ptr64 , public: class QList<class QByteArray>
__cdecl QUrl::allEncodedQueryItemValues(class QByteArray const & __ptr64)const __ptr64 , public:
class QStringList __cdecl QSettings::allKeys(void)const __ptr64 , public: class QStringList __cdecl
QUrl::allQueryItemValues(class QString const & __ptr64)const __ptr64 , public: static struct
QContiguousCacheData * __ptr64 __cdecl QContiguousCacheData::allocate(int,int) , public: static
struct QVectorData * __ptr64 __cdecl QVectorData::allocate(int,int) , public: void * __ptr64 __cdecl
QHashData::allocateNode(int) __ptr64 , public: void * __ptr64 __cdecl
QHashData::allocateNode(void) __ptr64 , public: static int __cdecl
QAbstractEventDispatcherPrivate::allocateTimerId(void) , public: bool __cdecl
QAbstractItemModelPrivate::allowMove(class QModelIndex const & __ptr64,int,int,class
QModelIndex const & __ptr64,int,enum Qt::Orientation) __ptr64 , public: class QString __cdecl
QLocale::amText(void)const __ptr64 , public: double __cdecl QEasingCurve::amplitude(void)const
__ptr64 , public: double __cdecl QLineF::angle(class QLineF const & __ptr64)const __ptr64 , public:
double __cdecl QLineF::angle(void)const __ptr64 , public: double __cdecl QLineF::angleTo(class
QLineF const & __ptr64)const __ptr64 , public: class QAbstractAnimation * __ptr64 __cdecl
QAnimationGroup::animationAt(int)const __ptr64 , public: int __cdecl
QAnimationGroup::animationCount(void)const __ptr64 , public: class QList<class
QAbstractAnimation * __ptr64> __cdecl QAbstractTransition::animations(void)const __ptr64 ,
public: virtual class QString __cdecl QCoreApplicationPrivate::appName(void)const __ptr64 , public:
static int QCoreApplicationPrivate::app_compile_version , public: void * __ptr64 * __ptr64 __cdecl
QListData::append2(struct QListData const & __ptr64) __ptr64 , public: void __cdecl QVector<class
QPoint>::append(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QVector<class
QPointF>::append(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QVector<class
QXmlStreamAttribute>::append(class QXmlStreamAttribute const & __ptr64) __ptr64 , public: class
QByteArray & __ptr64 __cdecl QByteArray::append(class QByteArray const & __ptr64) __ptr64 ,
public: class QByteArray & __ptr64 __cdecl QByteArray::append(class QString const & __ptr64)
__ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::append(char) __ptr64 , public:
class QByteArray & __ptr64 __cdecl QByteArray::append(char const * __ptr64) __ptr64 , public:
class QByteArray & __ptr64 __cdecl QByteArray::append(char const * __ptr64,int) __ptr64 , public:
void * __ptr64 * __ptr64 __cdecl QListData::append(struct QListData const & __ptr64) __ptr64 ,
public: void * __ptr64 * __ptr64 __cdecl QListData::append(int) __ptr64 , public: void * __ptr64 *
__ptr64 __cdecl QListData::append(void) __ptr64 , public: class QString & __ptr64 __cdecl
QString::append(class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::append(class QByteArray const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::append(class QLatin1String const & __ptr64) __ptr64 , public: class QString & __ptr64
__cdecl QString::append(class QStringRef const & __ptr64) __ptr64 , public: class QString & __ptr64
__cdecl QString::append(char const * __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::append(class QChar) __ptr64 , public: void __cdecl QXmlStreamAttributes::append(class
QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64 ,

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public: void __cdecl QXmlStreamAttributes::append(class QString const & __ptr64,class QString
const & __ptr64) __ptr64 , public: void __cdecl
QCoreApplicationPrivate::appendApplicationPathToLibraryPaths(void) __ptr64 , public: class
QStringRef __cdecl QStringRef::appendTo(class QString * __ptr64)const __ptr64 , public: static class
QString __cdecl QCoreApplication::applicationDirPath(void) , public: static class QString __cdecl
QCoreApplication::applicationFilePath(void) , public: static class QString __cdecl
QCoreApplication::applicationName(void) , public: class QString __cdecl
QSettings::applicationName(void)const __ptr64 , public: static __int64 __cdecl
QCoreApplication::applicationPid(void) , public: static class QString __cdecl
QCoreApplication::applicationVersion(void) , public: void __cdecl
QStateMachinePrivate::applyProperties(class QList<class QAbstractTransition * __ptr64> const &
__ptr64,class QList<class QAbstractState * __ptr64> const & __ptr64,class QList<class
QAbstractState * __ptr64> const & __ptr64) __ptr64
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#####, public: class QString __cdecl QString::arg(class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class
QString __cdecl QString::arg(class QString const & __ptr64,class QString const & __ptr64,class
QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64)const __ptr64 ,
public: class QString __cdecl QString::arg(class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class
QString __cdecl QString::arg(class QString const & __ptr64,class QString const & __ptr64,class
QString const & __ptr64)const __ptr64 , public: class QString __cdecl QString::arg(class QString const
& __ptr64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QString::arg(class QString const & __ptr64,int,class QChar const & __ptr64)const __ptr64 , public:
class QString __cdecl QString::arg(char,int,class QChar const & __ptr64)const __ptr64 , public: class
QString __cdecl QString::arg(short,int,int,class QChar const & __ptr64)const __ptr64 , public: class
QString __cdecl QString::arg(unsigned short,int,int,class QChar const & __ptr64)const __ptr64 ,
public: class QString __cdecl QString::arg(int,int,int,class QChar const & __ptr64)const __ptr64 ,
public: class QString __cdecl QString::arg(unsigned int,int,int,class QChar const & __ptr64)const
__ptr64 , public: class QString __cdecl QString::arg(long,int,int,class QChar const & __ptr64)const
__ptr64 , public: class QString __cdecl QString::arg(unsigned long,int,int,class QChar const &
__ptr64)const __ptr64 , public: class QString __cdecl QString::arg(double,int,char,int,class QChar
const & __ptr64)const __ptr64 , public: class QString __cdecl QString::arg(class QChar,int,class
QChar const & __ptr64)const __ptr64 , public: class QString __cdecl QString::arg(__int64,int,int,class
QChar const & __ptr64)const __ptr64 , public: class QString __cdecl QString::arg(unsigned
__int64,int,int,class QChar const & __ptr64)const __ptr64 , public: static int __cdecl
QCoreApplication::argc(void) , public: void * __ptr64 * __ptr64 __cdecl
QMetaCallEvent::args(void)const __ptr64 , public: static class QStringList __cdecl
QCoreApplication::arguments(void) , public: class QList<class QVariant> __cdecl
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QStateMachine::SignalEvent::arguments(void)const __ptr64 , public: static char * __ptr64 * __ptr64
__cdecl QApplication::argv(void) , public: void __cdecl QState::assignProperty(class QObject *
__ptr64,char const * __ptr64,class QVariant const & __ptr64) __ptr64 , public: class QPoint const &
__ptr64 __cdecl QVector<class QPoint>::at(int)const __ptr64 , public: class QPointF const & __ptr64
__cdecl QVector<class QPointF>::at(int)const __ptr64 , public: class QDomStreamAttribute const &
__ptr64 __cdecl QVector<class QDomStreamAttribute>::at(int)const __ptr64 , public: bool __cdecl
QByteArray::at(int)const __ptr64 , public: char const __cdecl QByteArray::at(int)const __ptr64 , public:
void * __ptr64 * __ptr64 __cdecl QListData::at(int)const __ptr64 , public: class QChar const __cdecl
QString::at(int)const __ptr64 , public: class QChar const __cdecl QStringRef::at(int)const __ptr64 ,
public: bool __cdecl QAbstractFileEngine::atEnd(void)const __ptr64 , public: virtual bool __cdecl
QBuffer::atEnd(void)const __ptr64 , public: bool __cdecl QDataStream::atEnd(void)const __ptr64 ,
public: virtual bool __cdecl QFile::atEnd(void)const __ptr64 , public: virtual bool __cdecl
QIODevice::atEnd(void)const __ptr64 , public: virtual bool __cdecl QProcess::atEnd(void)const
__ptr64 , public: bool __cdecl QTextStream::atEnd(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::atEnd(void)const __ptr64 , public: bool __cdecl QSharedMemory::attach(enum
QSharedMemory::AccessMode) __ptr64 , public: static unsigned int QApplicationPrivate::attribs
, public: int __cdecl QMetaMethod::attributes(void)const __ptr64 , public: class
QXmlStreamAttributes __cdecl QXmlStreamReader::attributes(void)const __ptr64 , public: class
QString __cdecl QUrl::authority(void)const __ptr64 , public: bool __cdecl
QTextStream::autoDetectUnicode(void)const __ptr64 , public: bool __cdecl
QXmlStreamWriter::autoFormatting(void)const __ptr64 , public: int __cdecl
QXmlStreamWriter::autoFormattingIndent(void)const __ptr64 , public: bool __cdecl
QTemporaryFile::autoRemove(void)const __ptr64 , public: int __cdecl
QSemaphore::available(void)const __ptr64 , public: static class QList<class QByteArray> __cdecl
QTextCodec::availableCodecs(void) , public: static class QList<int> __cdecl
QTextCodec::availableMibs(void) , protected: void __cdecl QAbstractEventDispatcher::awake(void)
__ptr64 , public: class QPoint & __ptr64 __cdecl QVector<class QPoint>::back(void) __ptr64 , public:
class QPoint const & __ptr64 __cdecl QVector<class QPoint>::back(void)const __ptr64 , public: class
QPointF & __ptr64 __cdecl QVector<class QPointF>::back(void) __ptr64 , public: class QPointF const
& __ptr64 __cdecl QVector<class QPointF>::back(void)const __ptr64 , public: class
QXmlStreamAttribute & __ptr64 __cdecl QVector<class QDomStreamAttribute>::back(void) __ptr64 ,
public: class QDomStreamAttribute const & __ptr64 __cdecl QVector<class
QXmlStreamAttribute>::back(void)const __ptr64 , public: class QString __cdecl
QFileInfo::baseName(void)const __ptr64 , public: int __cdecl
QtConcurrent::ResultIteratorBase::batchSize(void)const __ptr64 , public: void __cdecl
QtConcurrent::ResultIteratorBase::batchedAdvance(void) __ptr64 , public: class QString __cdecl
QLocale::bcp47Name(void)const __ptr64 , public: class QString __cdecl
QLocalePrivate::bcp47Name(void)const __ptr64 , public: class QPoint * __ptr64 __cdecl
QVector<class QPoint>::begin(void) __ptr64 , public: class QPoint const * __ptr64 __cdecl
QVector<class QPoint>::begin(void)const __ptr64 , public: class QPointF * __ptr64 __cdecl
QVector<class QPointF>::begin(void) __ptr64 , public: class QPointF const * __ptr64 __cdecl
QVector<class QPointF>::begin(void)const __ptr64 , public: class QDomStreamAttribute * __ptr64
__cdecl QVector<class QDomStreamAttribute>::begin(void) __ptr64 , public: class
QXmlStreamAttribute const * __ptr64 __cdecl QVector<class
QXmlStreamAttribute>::begin(void)const __ptr64 , public: char * __ptr64 __cdecl
QByteArray::begin(void) __ptr64 , public: char const * __ptr64 __cdecl QByteArray::begin(void)const
__ptr64 , public: void * __ptr64 * __ptr64 __cdecl QListData::begin(void)const __ptr64 , public: class
QChar * __ptr64 __cdecl QString::begin(void) __ptr64 , public: class QChar const * __ptr64 __cdecl

QString::begin(void) const __ptr64, public: class QtConcurrent::ResultIteratorBase __cdecl
QtConcurrent::ResultStoreBase::begin(void) const __ptr64, public: virtual class
QAbstractFileEngineIterator * __ptr64 __cdecl QAbstractFileEngine::beginEntryList(class
QFlags<enum QDir::Filter>, class QStringList const & __ptr64) __ptr64, public: virtual class
QAbstractFileEngineIterator * __ptr64 __cdecl QFSFileEngine::beginEntryList(class QFlags<enum
QDir::Filter>, class QStringList const & __ptr64) __ptr64, public: void __cdecl
QSettings::beginGroup(class QString const & __ptr64) __ptr64, protected: void __cdecl
QAbstractItemModel::beginInsertColumns(class QModelIndex const & __ptr64, int, int) __ptr64,
protected: void __cdecl QAbstractItemModel::beginInsertRows(class QModelIndex const &
__ptr64, int, int) __ptr64, protected: virtual void __cdecl QStateMachine::beginMicrostep(class
QEvent * __ptr64) __ptr64, protected: bool __cdecl QAbstractItemModel::beginMoveColumns(class
QModelIndex const & __ptr64, int, int, class QModelIndex const & __ptr64, int) __ptr64, protected:
bool __cdecl QAbstractItemModel::beginMoveRows(class QModelIndex const & __ptr64, int, int, class
QModelIndex const & __ptr64, int) __ptr64, public: int __cdecl QSettings::beginReadArray(class
QString const & __ptr64) __ptr64, protected: void __cdecl
QAbstractItemModel::beginRemoveColumns(class QModelIndex const & __ptr64, int, int) __ptr64,
protected: void __cdecl QAbstractItemModel::beginRemoveRows(class QModelIndex const &
__ptr64, int, int) __ptr64, protected: void __cdecl QAbstractItemModel::beginResetModel(void)
__ptr64, protected: virtual void __cdecl QStateMachine::beginSelectTransitions(class QEvent *
__ptr64) __ptr64, public: void __cdecl QSettings::beginWriteArray(class QString const & __ptr64, int)
__ptr64, class QTextStream & __ptr64 __cdecl bin(class QTextStream & __ptr64), public: bool
__cdecl QObject::blockSignals(bool) __ptr64, public: int __cdecl
QtConcurrent::BlockSizeManager::blockSize(void) __ptr64, private: bool __cdecl
QtConcurrent::BlockSizeManager::blockSizeMaxed(void) __ptr64, class QTextStream & __ptr64
__cdecl bom(class QTextStream & __ptr64), public: int __cdecl QRect::bottom(void) const __ptr64,
public: double __cdecl QRectF::bottom(void) const __ptr64, public: class QPoint __cdecl
QRect::bottomLeft(void) const __ptr64, public: class QPointF __cdecl QRectF::bottomLeft(void) const
__ptr64, public: class QPoint __cdecl QRect::bottomRight(void) const __ptr64, public: class QPointF
__cdecl QRectF::bottomRight(void) const __ptr64, public: class QFlags<enum
QTextBoundaryFinder::BoundaryReason> __cdecl
QTextBoundaryFinder::boundaryReasons(void) const __ptr64, public: class QSize __cdecl
QSize::boundedTo(class QSize const & __ptr64) const __ptr64, public: class QSizeF __cdecl
QSizeF::boundedTo(class QSizeF const & __ptr64) const __ptr64, public: virtual class QModelIndex
__cdecl QAbstractItemModel::buddy(class QModelIndex const & __ptr64) const __ptr64, public:
class QByteArray & __ptr64 __cdecl QBuffer::buffer(void) __ptr64, public: class QByteArray const &
__ptr64 __cdecl QBuffer::buffer(void) const __ptr64, public: static class QDate __cdecl
QLibraryInfo::buildDate(void), public: static class QString __cdecl QLibraryInfo::buildKey(void),
public: class QString __cdecl QFileInfo::bundleName(void) const __ptr64, public: enum
QDataStream::ByteOrder __cdecl QDataStream::byteOrder(void) const __ptr64, public: static double
__cdecl QLocalePrivate::bytearrayToDouble(char const * __ptr64, bool * __ptr64, bool * __ptr64),
public: static __int64 __cdecl QLocalePrivate::bytearrayToLongLong(char const * __ptr64, int, bool *
__ptr64, bool * __ptr64), public: static unsigned __int64 __cdecl
QLocalePrivate::bytearrayToUnslongLong(char const * __ptr64, int, bool * __ptr64), public: virtual
__int64 __cdecl QIODevice::bytesAvailable(void) const __ptr64, public: virtual __int64 __cdecl
QProcess::bytesAvailable(void) const __ptr64, public: virtual __int64 __cdecl
QIODevice::bytesToWrite(void) const __ptr64, public: virtual __int64 __cdecl
QProcess::bytesToWrite(void) const __ptr64, public: __int64 __cdecl
QWindowsPipeWriter::bytesToWrite(void) const __ptr64, protected: void __cdecl

QIODevice::bytesWritten(__int64) __ptr64 , protected: void __cdecl
QWindowsPipeWriter::bytesWritten(__int64) __ptr64 , public: static class QLocale __cdecl
QLocale::c(void) , public: bool __cdecl QFileInfo::caching(void) const __ptr64 , public: bool __cdecl
QAbstractTransitionPrivate::callEventTest(class QEvent * __ptr64) __ptr64 , public: static bool
__cdecl QInternal::callFunction(enum QInternal::InternalFunction, void * __ptr64 * __ptr64) , public:
virtual void __cdecl QAbstractTransitionPrivate::callOnTransition(class QEvent * __ptr64) __ptr64 ,
public: bool __cdecl QVariant::canConvert(enum QVariant::Type) const __ptr64 , public: bool __cdecl
QTextCodec::canEncode(class QString const & __ptr64) const __ptr64 , public: bool __cdecl
QTextCodec::canEncode(class QChar) const __ptr64 , public: virtual bool __cdecl
QAbstractItemModel::canFetchMore(class QModelIndex const & __ptr64) const __ptr64 , public:
bool __cdecl QtConcurrent::ResultIteratorBase::canIncrementVectorIndex(void) const __ptr64 ,
public: virtual bool __cdecl QBuffer::canReadLine(void) const __ptr64 , public: virtual bool __cdecl
QIODevice::canReadLine(void) const __ptr64 , public: virtual bool __cdecl
QProcess::canReadLine(void) const __ptr64 , protected: void __cdecl
QWindowsPipeWriter::canWrite(void) __ptr64 , public: void __cdecl
QFutureInterfaceBase::cancel(void) __ptr64 , public: void __cdecl QFutureWatcherBase::cancel(void)
__ptr64 , public: void __cdecl QStateMachinePrivate::cancelAllDelayedEvents(void) __ptr64 , public:
bool __cdecl QStateMachine::cancelDelayedEvent(int) __ptr64 , protected: void __cdecl
QFutureWatcherBase::canceled(void) __ptr64 , public: class QString __cdecl
QFileInfo::canonicalFilePath(void) const __ptr64 , public: class QString __cdecl
QDir::canonicalPath(void) const __ptr64 , public: class QString __cdecl
QFileInfo::canonicalPath(void) const __ptr64 , public: class QString __cdecl QRegExp::cap(int)
__ptr64 , public: class QString __cdecl QRegExp::cap(int) const __ptr64 , public: int __cdecl
QVector<class QPoint>::capacity(void) const __ptr64 , public: int __cdecl QVector<class
QPointF>::capacity(void) const __ptr64 , public: int __cdecl QVector<class
QXmlStreamAttribute>::capacity(void) const __ptr64 , public: int __cdecl
QByteArray::capacity(void) const __ptr64 , public: int __cdecl QString::capacity(void) const __ptr64 ,
public: int __cdecl QRegExp::captureCount(void) const __ptr64 , public: class QStringList __cdecl
QRegExp::capturedTexts(void) __ptr64 , public: class QStringList __cdecl
QRegExp::capturedTexts(void) const __ptr64 , public: virtual bool __cdecl
QAbstractFileEngine::caseSensitive(void) const __ptr64 , public: virtual bool __cdecl
QFSFileEngine::caseSensitive(void) const __ptr64 , public: enum Qt::CaseSensitivity __cdecl
QRegExp::caseSensitivity(void) const __ptr64 , public: enum Qt::CaseSensitivity __cdecl
QStringMatcher::caseSensitivity(void) const __ptr64 , public: class QObject * __ptr64 __cdecl
QMetaObject::cast(class QObject * __ptr64) const __ptr64 , public: class QObject const * __ptr64
__cdecl QMetaObject::cast(class QObject const * __ptr64) const __ptr64 , public: enum
QChar::Category __cdecl QChar::category(void) const __ptr64 , public: static enum QChar::Category
__cdecl QChar::category(unsigned short) , public: static enum QChar::Category __cdecl
QChar::category(unsigned int) , public: enum QChar::Category __cdecl
QCharRef::category(void) const __ptr64 , public: bool __cdecl QDir::cd(class QString const & __ptr64)
__ptr64 , public: bool __cdecl QDir::cdUp(void) __ptr64 , public: unsigned char __cdecl
QChar::cell(void) const __ptr64 , public: unsigned char __cdecl QCharRef::cell(void) const __ptr64 ,
class QTextStream & __ptr64 __cdecl center(class QTextStream & __ptr64) , public: class QPoint
__cdecl QRect::center(void) const __ptr64 , public: class QPointF __cdecl QRectF::center(void) const
__ptr64 , private: static class QTextCodec * __ptr64 __ptr64 QTextCodec::cfr , public: static void
__cdecl QMetaObject::changeGuard(class QObject * __ptr64 * __ptr64, class QObject * __ptr64) ,
protected: void __cdecl QAbstractItemModel::changePersistentIndex(class QModelIndex const &
__ptr64, class QModelIndex const & __ptr64) __ptr64 , protected: void __cdecl

QAbstractItemModel::changePersistentIndexList(class QList<class QModelIndex> const & __ptr64, class QList<class QModelIndex> const & __ptr64) __ptr64, public: __int64 __cdecl
QXmlStreamReader::characterOffset(void) const __ptr64, public: static bool __cdecl
QMetaObject::checkConnectArgs(char const * __ptr64, char const * __ptr64), public: static bool __cdecl
QCoreApplicationPrivate::checkInstance(char const * __ptr64), public: class QObject * __ptr64 __cdecl
QChildEvent::child(void) const __ptr64, public: class QModelIndex __cdecl
QModelIndex::child(int, int) const __ptr64, public: class QModelIndex __cdecl
QPersistentModelIndex::child(int, int) const __ptr64, protected: virtual void __cdecl
QObject::childEvent(class QChildEvent * __ptr64) __ptr64, public: class QStringList __cdecl
QSettings::childGroups(void) const __ptr64, public: class QStringList __cdecl
QSettings::childKeys(void) const __ptr64, public: enum QState::ChildMode __cdecl
QState::childMode(void) const __ptr64, public: class QList<class QObject * __ptr64> const & __ptr64 __cdecl
QObject::children(void) const __ptr64, protected: class QStringList __cdecl
QResource::children(void) const __ptr64, public: void __cdecl
QByteArray::chop(int) __ptr64, public: void __cdecl
QString::chop(int) __ptr64, public: class QMetaClassInfo __cdecl
QMetaObject::classInfo(int) const __ptr64, public: int __cdecl
QMetaObject::classInfoCount(void) const __ptr64, public: int __cdecl
QMetaObject::classInfoOffset(void) const __ptr64, public: char const * __ptr64 __cdecl
QMetaObject::className(void) const __ptr64, public: void __cdecl
QObjectPrivate::cleanConnectionLists(void) __ptr64, public: static class QString __cdecl
QDir::cleanPath(class QString const & __ptr64), private: static void __cdecl
QThread::cleanup(void), public: void __cdecl
QVector<class QPoint>::clear(void) __ptr64, public: void __cdecl
QVector<class QPointF>::clear(void) __ptr64, public: void __cdecl
QVector<class QDomStreamAttribute>::clear(void) __ptr64, public: void __cdecl
QAnimationGroup::clear(void) __ptr64, public: void __cdecl
QBitArray::clear(void) __ptr64, public: void __cdecl
QByteArray::clear(void) __ptr64, public: void __cdecl
QMimeTypeData::clear(void) __ptr64, public: void __cdecl
QObjectCleanupHandler::clear(void) __ptr64, public: void __cdecl
QProcessEnvironment::clear(void) __ptr64, public: void __cdecl
QSettings::clear(void) __ptr64, public: void __cdecl
QString::clear(void) __ptr64, public: void __cdecl
QStringRef::clear(void) __ptr64, public: void __cdecl
QUrl::clear(void) __ptr64, public: void __cdecl
QVariant::clear(void) __ptr64, public: void __cdecl
QXmlStreamReader::clear(void) __ptr64, public: void __cdecl
QXmlStreamStringRef::clear(void) __ptr64, public: void __cdecl
QBitArray::clearBit(int) __ptr64, public: void __cdecl
QStateMachine::clearError(void) __ptr64, public: static void __cdecl
QObjectPrivate::clearGuards(class QObject * __ptr64), public: void __cdecl
QStateMachinePrivate::clearHistory(void) __ptr64, public: static enum QElapsedTimer::ClockType __cdecl
QElapsedTimer::clockType(void), public: virtual class QtConcurrent::Exception * __ptr64 __cdecl
QtConcurrent::Exception::clone(void) const __ptr64, public: virtual class QtConcurrent::Exception * __ptr64 __cdecl
QtConcurrent::UnhandledException::clone(void) const __ptr64, public: virtual bool __cdecl
QAbstractFileEngine::close(void) __ptr64, public: virtual void __cdecl
QBuffer::close(void) __ptr64, public: virtual bool __cdecl
QFSFileEngine::close(void) __ptr64, public: virtual void __cdecl
QFile::close(void) __ptr64, public: virtual void __cdecl
QIODevice::close(void) __ptr64, public: virtual void __cdecl
QProcess::close(void) __ptr64, public: void __cdecl
QProcess::closeReadChannel(enum QProcess::ProcessChannel) __ptr64, public: void __cdecl
QProcess::closeWriteChannel(void) __ptr64, private: int __cdecl
QUnifiedTimer::closestPauseAnimationTimeToFinish(void) __ptr64, public: virtual void __cdecl
QAbstractEventDispatcher::closingDown(void) __ptr64, public: static bool __cdecl
QCoreApplication::closingDown(void), public: virtual void __cdecl
QEventDispatcherWin32::closingDown(void) __ptr64, protected: bool __cdecl
QVariant::cmp(class

QVariant const & __ptr64) const __ptr64, public: static enum QLocale::Country __cdecl
QLocalePrivate::codeToCountry(class QString const & __ptr64), public: static enum
QLocale::Language __cdecl QLocalePrivate::codeToLanguage(class QString const & __ptr64), public:
static enum QLocale::Script __cdecl QLocalePrivate::codeToScript(class QString const & __ptr64),
public: class QTextCodec * __ptr64 __cdecl QTextStream::codec(void) const __ptr64, public: class
QTextCodec * __ptr64 __cdecl QXmlStreamWriter::codec(void) const __ptr64, private: static class
QTextCodec * __ptr64 __ptr64 QString::codecForCStrings, public: static class QTextCodec * __ptr64
__cdecl QTextCodec::codecForCStrings(void), public: static class QTextCodec * __ptr64 __cdecl
QTextCodec::codecForHtml(class QByteArray const & __ptr64), public: static class QTextCodec *
__ptr64 __cdecl QTextCodec::codecForHtml(class QByteArray const & __ptr64, class QTextCodec *
__ptr64), public: static class QTextCodec * __ptr64 __cdecl QTextCodec::codecForLocale(void),
public: static class QTextCodec * __ptr64 __cdecl QTextCodec::codecForMib(int), public: static class
QTextCodec * __ptr64 __cdecl QTextCodec::codecForName(class QByteArray const & __ptr64),
public: static class QTextCodec * __ptr64 __cdecl QTextCodec::codecForName(char const * __ptr64)
, public: static class QTextCodec * __ptr64 __cdecl QTextCodec::codecForTr(void), public: static class
QTextCodec * __ptr64 __cdecl QTextCodec::codecForUtfText(class QByteArray const & __ptr64),
public: static class QTextCodec * __ptr64 __cdecl QTextCodec::codecForUtfText(class QByteArray
const & __ptr64, class QTextCodec * __ptr64), public: class QVariant __cdecl
QMimeData::colorData(void) const __ptr64, public: int __cdecl QModelIndex::column(void) const
__ptr64, public: int __cdecl QPersistentModelIndex::column(void) const __ptr64, private: virtual int
__cdecl QAbstractListModel::columnCount(class QModelIndex const & __ptr64) const __ptr64,
public: __int64 __cdecl QXmlStreamReader::columnNumber(void) const __ptr64, private: void
__cdecl QAbstractItemModel::columnsAboutToBeInserted(class QModelIndex const &
__ptr64, int, int) __ptr64, public: void __cdecl
QAbstractItemModelPrivate::columnsAboutToBeInserted(class QModelIndex const &
__ptr64, int, int) __ptr64, private: void __cdecl
QAbstractItemModel::columnsAboutToBeMoved(class QModelIndex const & __ptr64, int, int, class
QModelIndex const & __ptr64, int) __ptr64, private: void __cdecl
QAbstractItemModel::columnsAboutToBeRemoved(class QModelIndex const & __ptr64, int, int)
__ptr64, public: void __cdecl QAbstractItemModelPrivate::columnsAboutToBeRemoved(class
QModelIndex const & __ptr64, int, int) __ptr64, private: void __cdecl
QAbstractItemModel::columnsInserted(class QModelIndex const & __ptr64, int, int) __ptr64, public:
void __cdecl QAbstractItemModelPrivate::columnsInserted(class QModelIndex const &
__ptr64, int, int) __ptr64, private: void __cdecl QAbstractItemModel::columnsMoved(class
QModelIndex const & __ptr64, int, int, class QModelIndex const & __ptr64, int) __ptr64, private: void
__cdecl QAbstractItemModel::columnsRemoved(class QModelIndex const & __ptr64, int, int) __ptr64
, public: void __cdecl QAbstractItemModelPrivate::columnsRemoved(class QModelIndex const &
__ptr64, int, int) __ptr64, public: unsigned char __cdecl QChar::combiningClass(void) const __ptr64,
public: static unsigned char __cdecl QChar::combiningClass(unsigned short), public: static unsigned
char __cdecl QChar::combiningClass(unsigned int), public: unsigned char __cdecl
QCharRef::combiningClass(void) const __ptr64, public: int __cdecl QString::compare(class QString
const & __ptr64) const __ptr64, public: int __cdecl QString::compare(class QString const &
__ptr64, enum Qt::CaseSensitivity) const __ptr64, public: int __cdecl QString::compare(class
QLatin1String const & __ptr64, enum Qt::CaseSensitivity) const __ptr64, public: int __cdecl
QString::compare(class QStringRef const & __ptr64, enum Qt::CaseSensitivity) const __ptr64, public:
static int __cdecl QString::compare(class QString const & __ptr64, class QString const & __ptr64),
public: static int __cdecl QString::compare(class QString const & __ptr64, class QString const &
__ptr64, enum Qt::CaseSensitivity), public: static int __cdecl QString::compare(class QString const &

__ptr64,class QLatin1String const & __ptr64,enum Qt::CaseSensitivity) , public: static int __cdecl
QString::compare(class QString const & __ptr64,class QStringRef const & __ptr64,enum
Qt::CaseSensitivity) , public: static int __cdecl QString::compare(class QLatin1String const &
__ptr64,class QString const & __ptr64,enum Qt::CaseSensitivity) , public: int __cdecl
QStringRef::compare(class QStringRef const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 ,
public: int __cdecl QStringRef::compare(class QString const & __ptr64,enum
Qt::CaseSensitivity)const __ptr64 , public: static int __cdecl QStringRef::compare(class QStringRef
const & __ptr64,class QStringRef const & __ptr64,enum Qt::CaseSensitivity) , public: static int
__cdecl QStringRef::compare(class QStringRef const & __ptr64,class QString const & __ptr64,enum
Qt::CaseSensitivity) , public: static int __cdecl QStringRef::compare(class QStringRef const &
__ptr64,class QLatin1String,enum Qt::CaseSensitivity) , private: static int __cdecl
QString::compare_helper(class QChar const * __ptr64,int,class QChar const * __ptr64,int,enum
Qt::CaseSensitivity) , private: static int __cdecl QString::compare_helper(class QChar const *
__ptr64,int,class QLatin1String,enum Qt::CaseSensitivity) , public: class QString __cdecl
QFileInfo::completeBaseName(void)const __ptr64 , public: class QString __cdecl
QFileInfo::completeSuffix(void)const __ptr64 , protected: virtual bool __cdecl
QCoreApplication::compressEvent(class QEvent * __ptr64,class QObject * __ptr64,class
QPostEventList * __ptr64) __ptr64 , public: class QSet<class QAbstractState * __ptr64> __cdecl
QStateMachine::configuration(void)const __ptr64 , public: static bool __cdecl
QMetaObject::connect(class QObject const * __ptr64,int,class QObject const * __ptr64,int,int,int *
__ptr64) , public: bool __cdecl QObject::connect(class QObject const * __ptr64,char const *
__ptr64,char const * __ptr64,enum Qt::ConnectionType)const __ptr64 , public: static bool __cdecl
QObject::connect(class QObject const * __ptr64,class QMetaMethod const & __ptr64,class QObject
const * __ptr64,class QMetaMethod const & __ptr64,enum Qt::ConnectionType) , public: static bool
__cdecl QObject::connect(class QObject const * __ptr64,char const * __ptr64,class QObject const *
__ptr64,char const * __ptr64,enum Qt::ConnectionType) , protected: virtual void __cdecl
QBuffer::connectNotify(char const * __ptr64) __ptr64 , protected: virtual void __cdecl
QFutureWatcherBase::connectNotify(char const * __ptr64) __ptr64 , protected: virtual void __cdecl
QObject::connectNotify(char const * __ptr64) __ptr64 , public: void __cdecl
QObjectPrivate::connectNotify(char const * __ptr64) __ptr64 , protected: void __cdecl
QFutureWatcherBase::connectOutputInterface(void) __ptr64 , public: static void __cdecl
QMetaObject::connectSlotsByName(class QObject * __ptr64) , public: class QPoint const * __ptr64
__cdecl QVector<class QPoint>::constBegin(void)const __ptr64 , public: class QPointF const *
__ptr64 __cdecl QVector<class QPointF>::constBegin(void)const __ptr64 , public: class
QXmlStreamAttribute const * __ptr64 __cdecl QVector<class
QXmlStreamAttribute>::constBegin(void)const __ptr64 , public: char const * __ptr64 __cdecl
QByteArray::constBegin(void)const __ptr64 , public: class QChar const * __ptr64 __cdecl
QString::constBegin(void)const __ptr64 , public: class QPoint const * __ptr64 __cdecl QVector<class
QPoint>::constData(void)const __ptr64 , public: class QPointF const * __ptr64 __cdecl QVector<class
QPointF>::constData(void)const __ptr64 , public: class QXmlStreamAttribute const * __ptr64 __cdecl
QVector<class QXmlStreamAttribute>::constData(void)const __ptr64 , public: char const * __ptr64
__cdecl QByteArray::constData(void)const __ptr64 , public: void const * __ptr64 __cdecl
QSharedMemory::constData(void)const __ptr64 , public: class QChar const * __ptr64 __cdecl
QString::constData(void)const __ptr64 , public: class QChar const * __ptr64 __cdecl
QStringRef::constData(void)const __ptr64 , public: void const * __ptr64 __cdecl
QVariant::constData(void)const __ptr64 , public: class QPoint const * __ptr64 __cdecl QVector<class
QPoint>::constEnd(void)const __ptr64 , public: class QPointF const * __ptr64 __cdecl QVector<class

QPointF>::constEnd(void)const __ptr64 , public: class QDomStreamAttribute const * __ptr64 __cdecl
QVector<class QDomStreamAttribute>::constEnd(void)const __ptr64 , public: char const * __ptr64
__cdecl QByteArray::constEnd(void)const __ptr64 , public: class QChar const * __ptr64 __cdecl
QString::constEnd(void)const __ptr64 , public: static void * __ptr64 __cdecl
QMetaType::construct(int,void const * __ptr64) , public: class QMetaMethod __cdecl
QMetaObject::constructor(int)const __ptr64 , public: int __cdecl
QMetaObject::constructorCount(void)const __ptr64 , public: bool __cdecl QVector<class
QPoint>::contains(class QPoint const & __ptr64)const __ptr64 , public: bool __cdecl QVector<class
QPointF>::contains(class QPointF const & __ptr64)const __ptr64 , public: bool __cdecl QVector<class
QDomStreamAttribute>::contains(class QDomStreamAttribute const & __ptr64)const __ptr64 , public:
class QBool __cdecl QByteArray::contains(class QByteArray const & __ptr64)const __ptr64 , public:
class QBool __cdecl QByteArray::contains(char)const __ptr64 , public: class QBool __cdecl
QByteArray::contains(char const * __ptr64)const __ptr64 , public: bool __cdecl
QProcessEnvironment::contains(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QRect::contains(class QRect const & __ptr64,bool)const __ptr64 , public: bool __cdecl
QRect::contains(class QPoint const & __ptr64,bool)const __ptr64 , public: bool __cdecl
QRect::contains(int,int)const __ptr64 , public: bool __cdecl QRect::contains(int,int,bool)const
__ptr64 , public: bool __cdecl QRectF::contains(class QRectF const & __ptr64)const __ptr64 , public:
bool __cdecl QRectF::contains(class QPointF const & __ptr64)const __ptr64 , public: bool __cdecl
QRectF::contains(double,double)const __ptr64 , public: bool __cdecl QSettings::contains(class
QString const & __ptr64)const __ptr64 , public: class QBool __cdecl QString::contains(class QRegExp
& __ptr64)const __ptr64 , public: class QBool __cdecl QString::contains(class QString const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: class QBool __cdecl QString::contains(class
QRegExp const & __ptr64)const __ptr64 , public: class QBool __cdecl QString::contains(class
QStringRef const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: class QBool __cdecl
QString::contains(class QChar,enum Qt::CaseSensitivity)const __ptr64 , public: class QBool __cdecl
QStringRef::contains(class QStringRef const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 ,
public: class QBool __cdecl QStringRef::contains(class QString const & __ptr64,enum
Qt::CaseSensitivity)const __ptr64 , public: class QBool __cdecl QStringRef::contains(class
QChar,enum Qt::CaseSensitivity)const __ptr64 , public: class QBool __cdecl
QStringRef::contains(class QLatin1String,enum Qt::CaseSensitivity)const __ptr64 , public: bool
__cdecl QtConcurrent::ResultStoreBase::contains(int)const __ptr64 , public: void __cdecl
QMapData::continueFreeData(int) __ptr64 , public: bool __cdecl QVariant::convert(enum
QVariant::Type) __ptr64 , protected: static void __cdecl
QAbstractConcatenable::convertFromAscii(char,class QChar * __ptr64 & __ptr64) , protected: static
void __cdecl QAbstractConcatenable::convertFromAscii(char const * __ptr64,int,class QChar *
__ptr64 & __ptr64) , public: static class QString __cdecl QDir::convertSeparators(class QString const
& __ptr64) , protected: static void __cdecl QAbstractConcatenable::convertToAscii(class QChar const
* __ptr64,int,char * __ptr64 & __ptr64) , protected: static void __cdecl
QAbstractConcatenable::convertToAscii(class QChar,char * __ptr64 & __ptr64) , protected: static
void __cdecl QAbstractConcatenable::convertToLatin1(class QChar,char * __ptr64 & __ptr64) ,
public: virtual bool __cdecl QAbstractFileEngine::copy(class QString const & __ptr64) __ptr64 ,
public: virtual bool __cdecl QFSFileEngine::copy(class QString const & __ptr64) __ptr64 , public: bool
__cdecl QFile::copy(class QString const & __ptr64) __ptr64 , public: static bool __cdecl
QFile::copy(class QString const & __ptr64,class QString const & __ptr64) , public: int __cdecl
QVector<class QPoint>::count(class QPoint const & __ptr64)const __ptr64 , public: int __cdecl
QVector<class QPoint>::count(void)const __ptr64 , public: int __cdecl QVector<class
QPointF>::count(class QPointF const & __ptr64)const __ptr64 , public: int __cdecl QVector<class

QPointF>::count(void)const __ptr64 , public: int __cdecl QVector<class
QXmlStreamAttribute>::count(class QXmlStreamAttribute const & __ptr64)const __ptr64 , public: int
__cdecl QVector<class QXmlStreamAttribute>::count(void)const __ptr64 , public: int __cdecl
QByteArray::count(void)const __ptr64 , public: int __cdecl QByteArray::count(bool)const __ptr64 ,
public: int __cdecl QByteArray::count(class QByteArray const & __ptr64)const __ptr64 , public: int
__cdecl QByteArray::count(char)const __ptr64 , public: int __cdecl QByteArray::count(char const *
__ptr64)const __ptr64 , public: int __cdecl QByteArray::count(void)const __ptr64 , public: unsigned
int __cdecl QDir::count(void)const __ptr64 , public: int __cdecl QString::count(class QString const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::count(class QRegExp
const & __ptr64)const __ptr64 , public: int __cdecl QString::count(class QStringRef const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::count(class
QChar,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::count(void)const
__ptr64 , public: int __cdecl QStringRef::count(class QStringRef const & __ptr64,enum
Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::count(class QString const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::count(class
QChar,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::count(void)const
__ptr64 , public: int __cdecl QtConcurrent::ResultStoreBase::count(void)const __ptr64 , public: static
class QList<enum QLocale::Country> __cdecl QLocale::countriesForLanguage(enum
QLocale::Language) , public: enum QLocale::Country __cdecl QLocale::country(void)const __ptr64 ,
public: class QString __cdecl QLocalePrivate::countryCode(void)const __ptr64 , public: unsigned
short __cdecl QLocalePrivate::countryId(void)const __ptr64 , public: static class QString __cdecl
QLocale::countryToString(enum QLocale::Country) , public: static class QAbstractFileEngine *
__ptr64 __cdecl QAbstractFileEngine::create(class QString const & __ptr64) , public: static class
QNonContiguousByteDevice * __ptr64 __cdecl QNonContiguousByteDeviceFactory::create(class
QByteArray * __ptr64) , public: static class QNonContiguousByteDevice * __ptr64 __cdecl
QNonContiguousByteDeviceFactory::create(class QIODevice * __ptr64) , public: static class
QNonContiguousByteDevice * __ptr64 __cdecl QNonContiguousByteDeviceFactory::create(class
QSharedPointer<class QRingBuffer>) , public: bool __cdecl QSharedMemory::create(int,enum
QSharedMemory::AccessMode) __ptr64 , private: virtual class QTextCodec * __ptr64 __cdecl
QTextCodecPlugin::create(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QVariant::create(int,void const * __ptr64) __ptr64 , public: static struct QMapData * __ptr64
__cdecl QMapData::createData(int) , public: static struct QMapData * __ptr64 __cdecl
QMapData::createData(void) , public: virtual void __cdecl
QCoreApplicationPrivate::createEventDispatcher(void) __ptr64 , protected: class QModelIndex
__cdecl QAbstractItemModel::createIndex(int,int,int)const __ptr64 , protected: class QModelIndex
__cdecl QAbstractItemModel::createIndex(int,int,unsigned int)const __ptr64 , protected: class
QModelIndex __cdecl QAbstractItemModel::createIndex(int,int,void * __ptr64)const __ptr64 ,
public: class QModelIndex __cdecl QAbstractItemModelPrivate::createIndex(int,int,int)const __ptr64
 , public: class QModelIndex __cdecl QAbstractItemModelPrivate::createIndex(int,int,void *
__ptr64)const __ptr64 , private: void __cdecl QEventDispatcherWin32::createInternalHwnd(void)
__ptr64 , public: static class QTemporaryFile * __ptr64 __cdecl
QTemporaryFile::createLocalFile(class QFile & __ptr64) , public: static class QTemporaryFile *
__ptr64 __cdecl QTemporaryFile::createLocalFile(class QString const & __ptr64) , private: class
QMutex * __ptr64 __cdecl QMutexPool::createMutex(int) __ptr64 , public: virtual int __cdecl
QAbstractDynamicMetaObject::createProperty(char const * __ptr64,char const * __ptr64) __ptr64 ,
public: class QString __cdecl QLocale::createSeparatedList(class QStringList const & __ptr64)const
__ptr64 , public: static struct QUuid __cdecl QUuid::createUuid(void) , public: class QDateTime
__cdecl QFileInfo::created(void)const __ptr64 , public: class QString __cdecl

QLocale::currencySymbol(enum QLocale::CurrencySymbolFormat)const __ptr64 , public: static class
QDir __cdecl QDir::current(void) , public: class QAbstractAnimation * __ptr64 __cdecl
QSequentialAnimationGroup::currentAnimation(void)const __ptr64 , protected: void __cdecl
QSequentialAnimationGroup::currentAnimationChanged(class QAbstractAnimation * __ptr64)
__ptr64 , public: static class QDateTime __cdecl QDateTime::currentDate(void) , public: static class QDateTime
__cdecl QDateTime::currentDateTime(void) , public: static class QDateTime __cdecl
QDateTime::currentDateTimeUtc(void) , public: virtual class QFileInfo __cdecl
QAbstractFileEngineIterator::currentFileInfo(void)const __ptr64 , public: class QString __cdecl
QAbstractFileEngineIterator::currentFilePath(void)const __ptr64 , public: int __cdecl
QTimeLine::currentFrame(void)const __ptr64 , public: int __cdecl
QAbstractAnimation::currentLoop(void)const __ptr64 , protected: void __cdecl
QAbstractAnimation::currentLoopChanged(int) __ptr64 , public: int __cdecl
QAbstractAnimation::currentLoopTime(void)const __ptr64 , public: static __int64 __cdecl
QDateTime::currentMsecsSinceEpoch(void) , public: static class QString __cdecl
QDir::currentPath(void) , public: static class QString __cdecl QFSFileEngine::currentPath(class QString
const & __ptr64) , public: static class QThread * __ptr64 __cdecl QThread::currentThread(void) ,
public: static void * __ptr64 __cdecl QThread::currentThreadId(void) , public: int __cdecl
QAbstractAnimation::currentTime(void)const __ptr64 , public: static class QTime __cdecl
QTime::currentTime(void) , public: int __cdecl QTimeLine::currentTime(void)const __ptr64 , public:
static enum QChar::UnicodeVersion __cdecl QChar::currentUnicodeVersion(void) , public: double
__cdecl QTimeLine::currentValue(void)const __ptr64 , public: class QVariant __cdecl
QVariantAnimation::currentValue(void)const __ptr64 , public: virtual int __cdecl
QDateTimeParser::cursorPosition(void)const __ptr64 , public: enum QTimeLine::CurveShape __cdecl
QTimeLine::curveShape(void)const __ptr64 , protected: virtual void __cdecl
QObject::customEvent(class QEvent * __ptr64) __ptr64 , public: double (__cdecl* __cdecl
QEasingCurve::customType(void)const __ptr64)(double) , private: struct QLocalePrivate const *
__ptr64 __cdecl QLocale::d(void)const __ptr64 , private: class QAbstractAnimationPrivate * __ptr64
__cdecl QAbstractAnimation::d_func(void) __ptr64 , private: class QAbstractAnimationPrivate const
* __ptr64 __cdecl QAbstractAnimation::d_func(void)const __ptr64 , private: class
QAbstractEventDispatcherPrivate * __ptr64 __cdecl QAbstractEventDispatcher::d_func(void)
__ptr64 , private: class QAbstractEventDispatcherPrivate const * __ptr64 __cdecl
QAbstractEventDispatcher::d_func(void)const __ptr64 , private: class QAbstractFileEnginePrivate *
__ptr64 __cdecl QAbstractFileEngine::d_func(void) __ptr64 , private: class
QAbstractFileEnginePrivate const * __ptr64 __cdecl QAbstractFileEngine::d_func(void)const __ptr64
, private: class QAbstractItemModelPrivate * __ptr64 __cdecl QAbstractItemModel::d_func(void)
__ptr64 , private: class QAbstractItemModelPrivate const * __ptr64 __cdecl
QAbstractItemModel::d_func(void)const __ptr64 , private: class QAbstractStatePrivate * __ptr64
__cdecl QAbstractState::d_func(void) __ptr64 , private: class QAbstractStatePrivate const * __ptr64
__cdecl QAbstractState::d_func(void)const __ptr64 , private: class QAbstractTransitionPrivate *
__ptr64 __cdecl QAbstractTransition::d_func(void) __ptr64 , private: class
QAbstractTransitionPrivate const * __ptr64 __cdecl QAbstractTransition::d_func(void)const __ptr64
, private: class QAnimationDriverPrivate * __ptr64 __cdecl QAnimationDriver::d_func(void) __ptr64 ,
private: class QAnimationDriverPrivate const * __ptr64 __cdecl
QAnimationDriver::d_func(void)const __ptr64 , private: class QAnimationGroupPrivate * __ptr64
__cdecl QAnimationGroup::d_func(void) __ptr64 , private: class QAnimationGroupPrivate const *
__ptr64 __cdecl QAnimationGroup::d_func(void)const __ptr64 , private: class QBufferPrivate *
__ptr64 __cdecl QBuffer::d_func(void) __ptr64 , private: class QBufferPrivate const * __ptr64
__cdecl QBuffer::d_func(void)const __ptr64 , private: class QCoreApplicationPrivate * __ptr64

__cdecl QCoreApplication::d_func(void) __ptr64 , private: class QCoreApplicationPrivate const *
__ptr64 __cdecl QCoreApplication::d_func(void) const __ptr64 , private: class
QEventDispatcherWin32Private * __ptr64 __cdecl QEventDispatcherWin32::d_func(void) __ptr64 ,
private: class QEventDispatcherWin32Private const * __ptr64 __cdecl
QEventDispatcherWin32::d_func(void) const __ptr64 , private: class QEventLoopPrivate * __ptr64
__cdecl QEventLoop::d_func(void) __ptr64 , private: class QEventLoopPrivate const * __ptr64
__cdecl QEventLoop::d_func(void) const __ptr64 , private: class QEventTransitionPrivate * __ptr64
__cdecl QEventTransition::d_func(void) __ptr64 , private: class QEventTransitionPrivate const *
__ptr64 __cdecl QEventTransition::d_func(void) const __ptr64 , private: class QFSFileEnginePrivate *
__ptr64 __cdecl QFSFileEngine::d_func(void) __ptr64 , private: class QFSFileEnginePrivate const *
__ptr64 __cdecl QFSFileEngine::d_func(void) const __ptr64 , private: class QFactoryLoaderPrivate *
__ptr64 __cdecl QFactoryLoader::d_func(void) __ptr64 , private: class QFactoryLoaderPrivate const
* __ptr64 __cdecl QFactoryLoader::d_func(void) const __ptr64 , private: class QFilePrivate * __ptr64
__cdecl QFile::d_func(void) __ptr64 , private: class QFilePrivate const * __ptr64 __cdecl
QFile::d_func(void) const __ptr64 , private: class QFileInfoPrivate * __ptr64 __cdecl
QFileInfo::d_func(void) __ptr64 , private: class QFileInfoPrivate const * __ptr64 __cdecl
QFileInfo::d_func(void) const __ptr64 , private: class QFileSystemWatcherPrivate * __ptr64 __cdecl
QFileSystemWatcher::d_func(void) __ptr64 , private: class QFileSystemWatcherPrivate const *
__ptr64 __cdecl QFileSystemWatcher::d_func(void) const __ptr64 , private: class QFinalStatePrivate
* __ptr64 __cdecl QFinalState::d_func(void) __ptr64 , private: class QFinalStatePrivate const *
__ptr64 __cdecl QFinalState::d_func(void) const __ptr64 , private: class QFutureWatcherBasePrivate
* __ptr64 __cdecl QFutureWatcherBase::d_func(void) __ptr64 , private: class
QFutureWatcherBasePrivate const * __ptr64 __cdecl QFutureWatcherBase::d_func(void) const
__ptr64 , private: class QHistoryStatePrivate * __ptr64 __cdecl QHistoryState::d_func(void) __ptr64 ,
private: class QHistoryStatePrivate const * __ptr64 __cdecl QHistoryState::d_func(void) const
__ptr64 , private: class QIODevicePrivate * __ptr64 __cdecl QIODevice::d_func(void) __ptr64 ,
private: class QIODevicePrivate const * __ptr64 __cdecl QIODevice::d_func(void) const __ptr64 ,
private: class QMimeDataPrivate * __ptr64 __cdecl QMimeData::d_func(void) __ptr64 , private:
class QMimeDataPrivate const * __ptr64 __cdecl QMimeData::d_func(void) const __ptr64 , private:
class QObjectPrivate * __ptr64 __cdecl QObject::d_func(void) __ptr64 , private: class QObjectPrivate
const * __ptr64 __cdecl QObject::d_func(void) const __ptr64 , private: class
QParallelAnimationGroupPrivate * __ptr64 __cdecl QParallelAnimationGroup::d_func(void) __ptr64
 , private: class QParallelAnimationGroupPrivate const * __ptr64 __cdecl
QParallelAnimationGroup::d_func(void) const __ptr64 , private: class QPauseAnimationPrivate *
__ptr64 __cdecl QPauseAnimation::d_func(void) __ptr64 , private: class QPauseAnimationPrivate
const * __ptr64 __cdecl QPauseAnimation::d_func(void) const __ptr64 , private: class
QProcessPrivate * __ptr64 __cdecl QProcess::d_func(void) __ptr64 , private: class QProcessPrivate
const * __ptr64 __cdecl QProcess::d_func(void) const __ptr64 , private: class
QPropertyAnimationPrivate * __ptr64 __cdecl QPropertyAnimation::d_func(void) __ptr64 , private:
class QPropertyAnimationPrivate const * __ptr64 __cdecl QPropertyAnimation::d_func(void) const
__ptr64 , private: class QResourcePrivate * __ptr64 __cdecl QResource::d_func(void) __ptr64 ,
private: class QResourcePrivate const * __ptr64 __cdecl QResource::d_func(void) const __ptr64 ,
private: class QSequentialAnimationGroupPrivate * __ptr64 __cdecl
QSequentialAnimationGroup::d_func(void) __ptr64 , private: class
QSequentialAnimationGroupPrivate const * __ptr64 __cdecl
QSequentialAnimationGroup::d_func(void) const __ptr64 , private: class QSettingsPrivate * __ptr64
__cdecl QSettings::d_func(void) __ptr64 , private: class QSettingsPrivate const * __ptr64 __cdecl
QSettings::d_func(void) const __ptr64 , private: class QSharedMemoryPrivate * __ptr64 __cdecl

QSharedMemory::d_func(void) __ptr64 , private: class QSharedMemoryPrivate const * __ptr64
__cdecl QSharedMemory::d_func(void)const __ptr64 , private: class QSignalMapperPrivate *
__ptr64 __cdecl QSignalMapper::d_func(void) __ptr64 , private: class QSignalMapperPrivate const *
__ptr64 __cdecl QSignalMapper::d_func(void)const __ptr64 , private: class QSignalTransitionPrivate
* __ptr64 __cdecl QSignalTransition::d_func(void) __ptr64 , private: class QSignalTransitionPrivate
const * __ptr64 __cdecl QSignalTransition::d_func(void)const __ptr64 , private: class QObjectPrivate
* __ptr64 __cdecl QSocketNotifier::d_func(void) __ptr64 , private: class QObjectPrivate const *
__ptr64 __cdecl QSocketNotifier::d_func(void)const __ptr64 , private: class QStatePrivate * __ptr64
__cdecl QState::d_func(void) __ptr64 , private: class QStatePrivate const * __ptr64 __cdecl
QState::d_func(void)const __ptr64 , private: class QStateMachinePrivate * __ptr64 __cdecl
QStateMachine::d_func(void) __ptr64 , private: class QStateMachinePrivate const * __ptr64 __cdecl
QStateMachine::d_func(void)const __ptr64 , private: class QTemporaryFilePrivate * __ptr64 __cdecl
QTemporaryFile::d_func(void) __ptr64 , private: class QTemporaryFilePrivate const * __ptr64
__cdecl QTemporaryFile::d_func(void)const __ptr64 , private: class QTextStreamPrivate * __ptr64
__cdecl QTextStream::d_func(void) __ptr64 , private: class QTextStreamPrivate const * __ptr64
__cdecl QTextStream::d_func(void)const __ptr64 , private: class QThreadPrivate * __ptr64 __cdecl
QThread::d_func(void) __ptr64 , private: class QThreadPrivate const * __ptr64 __cdecl
QThread::d_func(void)const __ptr64 , private: class QThreadPoolPrivate * __ptr64 __cdecl
QThreadPool::d_func(void) __ptr64 , private: class QThreadPoolPrivate const * __ptr64 __cdecl
QThreadPool::d_func(void)const __ptr64 , private: class QTimeLinePrivate * __ptr64 __cdecl
QTimeLine::d_func(void) __ptr64 , private: class QTimeLinePrivate const * __ptr64 __cdecl
QTimeLine::d_func(void)const __ptr64 , private: class QTranslatorPrivate * __ptr64 __cdecl
QTranslator::d_func(void) __ptr64 , private: class QTranslatorPrivate const * __ptr64 __cdecl
QTranslator::d_func(void)const __ptr64 , private: class QVariantAnimationPrivate * __ptr64 __cdecl
QVariantAnimation::d_func(void) __ptr64 , private: class QVariantAnimationPrivate const * __ptr64
__cdecl QVariantAnimation::d_func(void)const __ptr64 , private: class QObjectPrivate * __ptr64
__cdecl QWinEventNotifier::d_func(void) __ptr64 , private: class QObjectPrivate const * __ptr64
__cdecl QWinEventNotifier::d_func(void)const __ptr64 , private: class QXmlStreamReaderPrivate *
__ptr64 __cdecl QXmlStreamReader::d_func(void) __ptr64 , private: class QXmlStreamReaderPrivate
const * __ptr64 __cdecl QXmlStreamReader::d_func(void)const __ptr64 , private: class
QXmlStreamWriterPrivate * __ptr64 __cdecl QXmlStreamWriter::d_func(void) __ptr64 , private:
class QXmlStreamWriterPrivate const * __ptr64 __cdecl QXmlStreamWriter::d_func(void)const
__ptr64 , public: class QPoint * __ptr64 __cdecl QVector<class QPoint>::data(void) __ptr64 , public:
class QPoint const * __ptr64 __cdecl QVector<class QPoint>::data(void)const __ptr64 , public: class
QPointF * __ptr64 __cdecl QVector<class QPointF>::data(void) __ptr64 , public: class QPointF const
* __ptr64 __cdecl QVector<class QPointF>::data(void)const __ptr64 , public: class
QXmlStreamAttribute * __ptr64 __cdecl QVector<class QXmlStreamAttribute>::data(void) __ptr64 ,
public: class QXmlStreamAttribute const * __ptr64 __cdecl QVector<class
QXmlStreamAttribute>::data(void)const __ptr64 , public: class QByteArray const & __ptr64 __cdecl
QBuffer::data(void)const __ptr64 , public: char * __ptr64 __cdecl QByteArray::data(void) __ptr64 ,
public: char const * __ptr64 __cdecl QByteArray::data(void)const __ptr64 , public: void * __ptr64
__cdecl QGenericArgument::data(void)const __ptr64 , public: class QByteArray __cdecl
QMimeData::data(class QString const & __ptr64)const __ptr64 , public: class QVariant __cdecl
QModelIndex::data(int)const __ptr64 , public: class QVariant __cdecl
QPersistentModelIndex::data(int)const __ptr64 , public: unsigned char const * __ptr64 __cdecl
QResource::data(void)const __ptr64 , public: void * __ptr64 __cdecl QSharedMemory::data(void)
__ptr64 , public: void const * __ptr64 __cdecl QSharedMemory::data(void)const __ptr64 , public:
class QChar * __ptr64 __cdecl QString::data(void) __ptr64 , public: class QChar const * __ptr64

__cdecl QString::data(void) const __ptr64, public: class QChar const * __ptr64 __cdecl
QStringRef::data(void) const __ptr64, public: void * __ptr64 __cdecl QVariant::data(void) __ptr64,
public: void const * __ptr64 __cdecl QVariant::data(void) const __ptr64, protected: void __cdecl
QAbstractItemModel::dataChanged(class QModelIndex const & __ptr64, class QModelIndex const &
__ptr64) __ptr64, public: struct QByteArray::Data * __ptr64 & __ptr64 __cdecl
QByteArray::data_ptr(void) __ptr64, public: struct QByteArray::Data * __ptr64 & __ptr64 __cdecl
QByteArray::data_ptr(void) __ptr64, public: struct QString::Data * __ptr64 & __ptr64 __cdecl
QString::data_ptr(void) __ptr64, public: class QUrlPrivate * __ptr64 & __ptr64 __cdecl
QUrl::data_ptr(void) __ptr64, public: struct QVariant::Private & __ptr64 __cdecl
QVariant::data_ptr(void) __ptr64, public: class QDate __cdecl QDateTime::date(void) const __ptr64,
public: class QString __cdecl QLocale::dateFormat(enum QLocale::FormatType) const __ptr64,
public: class QString __cdecl QLocale::dateTimeFormat(enum QLocale::FormatType) const __ptr64,
public: class QString __cdecl QLocalePrivate::dateTimeToString(class QString const & __ptr64, class
QDate const * __ptr64, class QTime const * __ptr64, class QLocale const * __ptr64) const __ptr64,
public: int __cdecl QDate::day(void) const __ptr64, public: class QString __cdecl
QLocale::dayName(int, enum QLocale::FormatType) const __ptr64, public: int __cdecl
QDate::dayOfWeek(void) const __ptr64, public: int __cdecl QDate::dayOfYear(void) const __ptr64,
public: int __cdecl QDate::daysInMonth(void) const __ptr64, public: int __cdecl
QDate::daysInYear(void) const __ptr64, public: int __cdecl QDate::daysTo(class QDate const &
__ptr64) const __ptr64, public: int __cdecl QDateTime::daysTo(class QDateTime const &
__ptr64) const __ptr64, class QTextStream & __ptr64 __cdecl dec(class QTextStream & __ptr64),
public: class QChar __cdecl QLocalePrivate::decimal(void) const __ptr64, public: class QChar __cdecl
QLocale::decimalPoint(void) const __ptr64, protected: bool __cdecl
QAbstractItemModel::decodeData(int, int, class QModelIndex const & __ptr64, class QDataStream &
__ptr64) __ptr64, class QString __cdecl decodeMSG(struct tagMSG const & __ptr64), public: static
class QString __cdecl QFile::decodeName(class QByteArray const & __ptr64), public: static class
QString __cdecl QFile::decodeName(char const * __ptr64), public: class QString __cdecl
QChar::decomposition(void) const __ptr64, public: static class QString __cdecl
QChar::decomposition(unsigned int), public: class QString __cdecl
QCharRef::decomposition(void) const __ptr64, public: enum QChar::Decomposition __cdecl
QChar::decompositionTag(void) const __ptr64, public: static enum QChar::Decomposition __cdecl
QChar::decompositionTag(unsigned int), public: enum QChar::Decomposition __cdecl
QCharRef::decompositionTag(void) const __ptr64, public: class QList<class QAbstractAnimation *
__ptr64> __cdecl QStateMachine::defaultAnimations(void) const __ptr64, public: static enum
QSettings::Format __cdecl QSettings::defaultFormat(void), public: static class QHash<int, class
QByteArray> const & __ptr64 __cdecl QAbstractItemModelPrivate::defaultRoleNames(void), public:
class QAbstractState * __ptr64 __cdecl QHistoryState::defaultState(void) const __ptr64, public: void
__cdecl QObjectPrivate::deleteChildren(void) __ptr64, public: void __cdecl
QObject::deleteLater(void) __ptr64, public: class QEvent * __ptr64 __cdecl
QStateMachinePrivate::dequeueExternalEvent(void) __ptr64, public: class QEvent * __ptr64 __cdecl
QStateMachinePrivate::dequeueInternalEvent(void) __ptr64, public: bool __cdecl
QBasicAtomicInt::deref(void) __ptr64, public: static void __cdecl QMetaType::destroy(int, void *
__ptr64), public: void __cdecl QHashData::destroyAndFree(void) __ptr64, public: static void
(__cdecl * __ptr64 QAbstractDeclarativeData::destroyed)(class QAbstractDeclarativeData *
__ptr64, class QObject * __ptr64), protected: void __cdecl QObject::destroyed(class QObject *
__ptr64) __ptr64, public: struct QListData::Data * __ptr64 __cdecl QListData::detach2(void) __ptr64
, public: struct QListData::Data * __ptr64 __cdecl QListData::detach3(void) __ptr64, public: void
__cdecl QVector<class QPoint>::detach(void) __ptr64, public: void __cdecl QVector<class

QPointF>::detach(void) __ptr64 , public: void __cdecl QVector<class
QXmlStreamAttribute>::detach(void) __ptr64 , public: void __cdecl QByteArray::detach(void) __ptr64 ,
public: void __cdecl QDateTime::detach(void) __ptr64 , public: void __cdecl QFileInfo::detach(void) __ptr64 , public:
struct QListData::Data * __ptr64 __cdecl QListData::detach(int) __ptr64 , public: struct
QListData::Data * __ptr64 __cdecl QListData::detach(void) __ptr64 , public: bool __cdecl
QSharedMemory::detach(void) __ptr64 , public: void __cdecl QString::detach(void) __ptr64 , private:
void __cdecl QUrl::detach(class QMutexLocker & __ptr64) __ptr64 , public: void __cdecl
QUrl::detach(void) __ptr64 , public: void __cdecl QVariant::detach(void) __ptr64 , public: struct
QListData::Data * __ptr64 __cdecl QListData::detach_grow(int * __ptr64,int) __ptr64 , public: struct
QHashData * __ptr64 __cdecl QHashData::detach_helper2(void (__cdecl*)(struct QHashData::Node
* __ptr64,void * __ptr64),void (__cdecl*)(struct QHashData::Node * __ptr64),int,int) __ptr64 ,
private: void __cdecl QVector<class QPoint>::detach_helper(void) __ptr64 , private: void __cdecl
QVector<class QPointF>::detach_helper(void) __ptr64 , private: void __cdecl
QXmlStreamAttribute>::detach_helper(void) __ptr64 , public: struct QHashData * __ptr64 __cdecl
QHashData::detach_helper(void (__cdecl*)(struct QHashData::Node * __ptr64,void * __ptr64),int)
__ptr64 , public: class QIODevice * __ptr64 __cdecl QDataStream::device(void)const __ptr64 ,
public: class QIODevice * __ptr64 __cdecl QTextStream::device(void)const __ptr64 , public: class
QIODevice * __ptr64 __cdecl QXmlStreamReader::device(void)const __ptr64 , public: class
QIODevice * __ptr64 __cdecl QXmlStreamWriter::device(void)const __ptr64 , public: char __cdecl
QLocalePrivate::digitToLocale(class QChar const & __ptr64)const __ptr64 , public: int __cdecl
QChar::digitValue(void)const __ptr64 , public: static int __cdecl QChar::digitValue(unsigned short) ,
public: static int __cdecl QChar::digitValue(unsigned int) , public: int __cdecl
QCharRef::digitValue(void)const __ptr64 , public: class QDir __cdecl QFileInfo::dir(void)const
__ptr64 , public: class QString __cdecl QDir::dirName(void)const __ptr64 , public: enum
QAbstractAnimation::Direction __cdecl QAbstractAnimation::direction(void)const __ptr64 , public:
enum QChar::Direction __cdecl QChar::direction(void)const __ptr64 , public: static enum
QChar::Direction __cdecl QChar::direction(unsigned short) , public: static enum QChar::Direction
__cdecl QChar::direction(unsigned int) , public: enum QChar::Direction __cdecl
QCharRef::direction(void)const __ptr64 , public: enum QTimeLine::Direction __cdecl
QTimeLine::direction(void)const __ptr64 , protected: void __cdecl
QAbstractAnimation::directionChanged(enum QAbstractAnimation::Direction) __ptr64 , public: class
QStringList __cdecl QFileSystemWatcher::directories(void)const __ptr64 , protected: void __cdecl
QFileSystemWatcher::directoryChanged(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNonContiguousByteDevice::disableReset(void) __ptr64 , public: static bool __cdecl
QMetaObject::disconnect(class QObject const * __ptr64,int,class QObject const * __ptr64,int) ,
public: bool __cdecl QObject::disconnect(char const * __ptr64,class QObject const * __ptr64,char
const * __ptr64) __ptr64 , public: bool __cdecl QObject::disconnect(class QObject const *
__ptr64,char const * __ptr64) __ptr64 , public: static bool __cdecl QObject::disconnect(class
QObject const * __ptr64,class QMetaMethod const & __ptr64,class QObject const * __ptr64,class
QMetaMethod const & __ptr64) , public: static bool __cdecl QObject::disconnect(class QObject
const * __ptr64,char const * __ptr64,class QObject const * __ptr64,char const * __ptr64) ,
protected: virtual void __cdecl QBuffer::disconnectNotify(char const * __ptr64) __ptr64 , protected:
virtual void __cdecl QFutureWatcherBase::disconnectNotify(char const * __ptr64) __ptr64 ,
protected: virtual void __cdecl QObject::disconnectNotify(char const * __ptr64) __ptr64 , public:
void __cdecl QObjectPrivate::disconnectNotify(char const * __ptr64) __ptr64 , public: static bool
__cdecl QMetaObject::disconnectOne(class QObject const * __ptr64,int,class QObject const *
__ptr64,int) , protected: void __cdecl QFutureWatcherBase::disconnectOutputInterface(bool)

__ptr64 , public: virtual class QString __cdecl QDateTimeParser::displayText(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::documentEncoding(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::documentVersion(void)const __ptr64 , public: class QString __cdecl QLocalePrivate::doubleToString(double,int,enum QLocalePrivate::DoubleForm,int,unsigned int)const __ptr64 , public: static class QString __cdecl QLocalePrivate::doubleToString(class QChar,class QChar,class QChar,class QChar,class QChar,class QChar,double,int,enum QLocalePrivate::DoubleForm,int,unsigned int) , public: static class QList<class QFileInfo> __cdecl QDir::drives(void) , public: static class QList<class QFileInfo> __cdecl QFSFileEngine::drives(void) , public: virtual bool __cdecl QAbstractItemModel::dropMimeData(class QMimeData const * __ptr64,enum Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractListModel::dropMimeData(class QMimeData const * __ptr64,enum Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractTableModel::dropMimeData(class QMimeData const * __ptr64,enum Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , private: int __cdecl QTime::ds(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::dtdName(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::dtdPublicId(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::dtdSystemId(void)const __ptr64 , public: void __cdecl QObject::dumpObjectInfo(void) __ptr64 , public: void __cdecl QObject::dumpObjectTree(void) __ptr64 , public: virtual int __cdecl QParallelAnimationGroup::duration(void)const __ptr64 , public: virtual int __cdecl QPauseAnimation::duration(void)const __ptr64 , public: virtual int __cdecl QSequentialAnimationGroup::duration(void)const __ptr64 , public: int __cdecl QTimeLine::duration(void)const __ptr64 , public: virtual int __cdecl QVariantAnimation::duration(void)const __ptr64 , public: int __cdecl QLine::dx(void)const __ptr64 , public: double __cdecl QLineF::dx(void)const __ptr64 , public: int __cdecl QLine::dy(void)const __ptr64 , public: double __cdecl QLineF::dy(void)const __ptr64 , public: class QList<class QByteArray> __cdecl QObject::dynamicPropertyNames(void)const __ptr64 , public: class QEasingCurve __cdecl QTimeLine::easingCurve(void)const __ptr64 , public: class QEasingCurve __cdecl QVariantAnimation::easingCurve(void)const __ptr64 , public: __int64 __cdecl QElapsedTimer::elapsed(void)const __ptr64 , public: int __cdecl QTime::elapsed(void)const __ptr64 , public: void __cdecl QAbstractTransitionPrivate::emitTriggered(void) __ptr64 , public: bool __cdecl QVector<class QPoint>::empty(void)const __ptr64 , public: bool __cdecl QVector<class QPointF>::empty(void)const __ptr64 , public: bool __cdecl QVector<class QDomStreamAttribute>::empty(void)const __ptr64 , public: struct QMetaObject const * __ptr64 __cdecl QMetaClassInfo::enclosingMetaObject(void)const __ptr64 , public: struct QMetaObject const * __ptr64 __cdecl QMetaEnum::enclosingMetaObject(void)const __ptr64 , public: struct QMetaObject const * __ptr64 __cdecl QMetaMethod::enclosingMetaObject(void)const __ptr64 , public: struct QMetaObject const * __ptr64 __cdecl QMetaProperty::enclosingMetaObject(void)const __ptr64 , protected: void __cdecl QAbstractItemModel::encodeData(class QList<class QModelIndex> const & __ptr64,class QDataStream & __ptr64)const __ptr64 , public: static class QByteArray __cdecl QFile::encodeName(class QString const & __ptr64) , public: class QByteArray __cdecl QUrl::encodedFragment(void)const __ptr64 , public: class QByteArray __cdecl QUrl::encodedHost(void)const __ptr64 , public: class QByteArray __cdecl QUrl::encodedPassword(void)const __ptr64 , public: class QByteArray __cdecl QUrl::encodedPath(void)const __ptr64 , public: class QByteArray __cdecl QUrl::encodedQuery(void)const __ptr64 , public: class QByteArray __cdecl QUrl::encodedQueryItemValue(class QByteArray const & __ptr64)const __ptr64 , public: class

QList<struct QPair<class QByteArray,class QByteArray> > __cdecl
QUrl::encodedQueryItems(void)const __ptr64 , public: class QByteArray __cdecl
QUrl::encodedUserName(void)const __ptr64 , public: class QPoint * __ptr64 __cdecl QVector<class
QPoint>::end(void) __ptr64 , public: class QPoint const * __ptr64 __cdecl QVector<class
QPoint>::end(void)const __ptr64 , public: class QPointF * __ptr64 __cdecl QVector<class
QPointF>::end(void) __ptr64 , public: class QPointF const * __ptr64 __cdecl QVector<class
QPointF>::end(void)const __ptr64 , public: class QDomStreamAttribute * __ptr64 __cdecl
QVector<class QDomStreamAttribute>::end(void) __ptr64 , public: class QDomStreamAttribute const *
__ptr64 __cdecl QVector<class QDomStreamAttribute>::end(void)const __ptr64 , public: char *
__ptr64 __cdecl QByteArray::end(void) __ptr64 , public: char const * __ptr64 __cdecl
QByteArray::end(void)const __ptr64 , public: void * __ptr64 * __ptr64 __cdecl
QListData::end(void)const __ptr64 , public: class QChar * __ptr64 __cdecl QString::end(void) __ptr64
, public: class QChar const * __ptr64 __cdecl QString::end(void)const __ptr64 , public: class
QtConcurrent::ResultIteratorBase __cdecl QtConcurrent::ResultStoreBase::end(void)const __ptr64 ,
public: void __cdecl QSettings::endArray(void) __ptr64 , public: virtual class
QAbstractFileEngineIterator * __ptr64 __cdecl QAbstractFileEngine::endEntryList(void) __ptr64 ,
public: virtual class QAbstractFileEngineIterator * __ptr64 __cdecl QFSFileEngine::endEntryList(void)
__ptr64 , public: int __cdecl QTimeLine::endFrame(void)const __ptr64 , public: void __cdecl
QSettings::endGroup(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endInsertColumns(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endInsertRows(void) __ptr64 , protected: virtual void __cdecl
QStateMachine::endMicrostep(class QEvent * __ptr64) __ptr64 , protected: void __cdecl
QAbstractItemModel::endMoveColumns(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endMoveRows(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endRemoveColumns(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endRemoveRows(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::endResetModel(void) __ptr64 , protected: virtual void __cdecl
QStateMachine::endSelectTransitions(class QEvent * __ptr64) __ptr64 , public: class QVariant
__cdecl QVariantAnimation::endValue(void)const __ptr64 , class QTextStream & __ptr64 __cdecl
endl(class QTextStream & __ptr64) , public: bool __cdecl QVector<class QPoint>::endsWith(class
QPoint const & __ptr64)const __ptr64 , public: bool __cdecl QVector<class QPointF>::endsWith(class
QPointF const & __ptr64)const __ptr64 , public: bool __cdecl QVector<class
QXmlStreamAttribute>::endsWith(class QDomStreamAttribute const & __ptr64)const __ptr64 ,
public: bool __cdecl QByteArray::endsWith(class QByteArray const & __ptr64)const __ptr64 , public:
bool __cdecl QByteArray::endsWith(char)const __ptr64 , public: bool __cdecl
QByteArray::endsWith(char const * __ptr64)const __ptr64 , public: bool __cdecl
QString::endsWith(class QString const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public:
bool __cdecl QString::endsWith(class QChar const & __ptr64,enum Qt::CaseSensitivity)const __ptr64
, public: bool __cdecl QString::endsWith(class QLatin1String const & __ptr64,enum
Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl QString::endsWith(class QStringRef const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl QStringRef::endsWith(class
QStringRef const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl
QStringRef::endsWith(class QString const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public:
bool __cdecl QStringRef::endsWith(class QChar,enum Qt::CaseSensitivity)const __ptr64 , public: bool
__cdecl QStringRef::endsWith(class QLatin1String,enum Qt::CaseSensitivity)const __ptr64 , public:
static void __cdecl QUnifiedTimer::ensureTimerUpdate(void) , public: class QList<class
QAbstractState * __ptr64> __cdecl QStateMachinePrivate::enterStates(class QEvent * __ptr64,class
QList<class QAbstractTransition * __ptr64> const & __ptr64) __ptr64 , private: void __cdecl

QAbstractState::entered(void) __ptr64 , public: class QVector<class QDomStreamEntityDeclaration> __cdecl QDomStreamReader::entityDeclarations(void)const __ptr64 , public: class QDomStreamEntityResolver * __ptr64 __cdecl QDomStreamReader::entityResolver(void)const __ptr64 , protected: virtual class QVariant __cdecl QAbstractFileEngineIterator::entryInfo(enum QAbstractFileEngineIterator::EntryInfoType)const __ptr64 , public: class QList<class QFileInfo> __cdecl QDir::entryInfoList(class QStringList const & __ptr64,class QFlags<enum QDir::Filter>,class QFlags<enum QDir::SortFlag>)const __ptr64 , public: class QList<class QFileInfo> __cdecl QDir::entryInfoList(class QFlags<enum QDir::Filter>,class QFlags<enum QDir::SortFlag>)const __ptr64 , public: virtual class QStringList __cdecl QAbstractFileEngine::entryList(class QFlags<enum QDir::Filter>,class QStringList const & __ptr64)const __ptr64 , public: class QStringList __cdecl QDir::entryList(class QStringList const & __ptr64,class QFlags<enum QDir::Filter>,class QFlags<enum QDir::SortFlag>)const __ptr64 , public: class QStringList __cdecl QDir::entryList(class QFlags<enum QDir::Filter>,class QFlags<enum QDir::SortFlag>)const __ptr64 , public: virtual class QStringList __cdecl QFSFileEngine::entryList(class QFlags<enum QDir::Filter>,class QStringList const & __ptr64)const __ptr64 , public: class QMetaEnum __cdecl QMetaObject::enumerator(int)const __ptr64 , public: class QMetaEnum __cdecl QMetaProperty::enumerator(void)const __ptr64 , public: int __cdecl QMetaObject::enumeratorCount(void)const __ptr64 , public: int __cdecl QMetaObject::enumeratorOffset(void)const __ptr64 , public: class QStringList __cdecl QProcess::environment(void)const __ptr64 , public: class QPoint * __ptr64 __cdecl QVector<class QPoint>::erase(class QPoint * __ptr64,class QPoint * __ptr64) __ptr64 , public: class QPoint * __ptr64 __cdecl QVector<class QPoint>::erase(class QPoint * __ptr64) __ptr64 , public: class QPointF * __ptr64 __cdecl QVector<class QPointF>::erase(class QPointF * __ptr64,class QPointF * __ptr64) __ptr64 , public: class QPointF * __ptr64 __cdecl QVector<class QPointF>::erase(class QPointF * __ptr64) __ptr64 , public: class QDomStreamAttribute * __ptr64 __cdecl QVector<class QDomStreamAttribute>::erase(class QDomStreamAttribute * __ptr64,class QDomStreamAttribute * __ptr64) __ptr64 , public: class QDomStreamAttribute * __ptr64 __cdecl QVector<class QDomStreamAttribute>::erase(class QDomStreamAttribute * __ptr64) __ptr64 , public: void * __ptr64 * __ptr64 __cdecl QListData::erase(void * __ptr64 * __ptr64) __ptr64 , public: enum QFile::FileError __cdecl QAbstractFileEngine::error(void)const __ptr64 , public: enum QFile::FileError __cdecl QFile::error(void)const __ptr64 , protected: void __cdecl QProcess::error(enum QProcess::ProcessError) __ptr64 , public: enum QProcess::ProcessError __cdecl QProcess::error(void)const __ptr64 , public: enum QSharedMemory::SharedMemoryError __cdecl QSharedMemory::error(void)const __ptr64 , public: enum QStateMachine::Error __cdecl QStateMachine::error(void)const __ptr64 , public: int __cdecl QSystemError::error(void) __ptr64 , public: enum QSystemSemaphore::SystemSemaphoreError __cdecl QSystemSemaphore::error(void)const __ptr64 , public: enum QDomStreamReader::Error __cdecl QDomStreamReader::error(void)const __ptr64 , public: class QAbstractState * __ptr64 __cdecl QState::errorState(void)const __ptr64 , public: class QString __cdecl QAbstractFileEngine::errorString(void)const __ptr64 , public: class QString __cdecl QIODevice::errorString(void)const __ptr64 , public: class QString __cdecl QLibrary::errorString(void)const __ptr64 , public: class QString __cdecl QPluginLoader::errorString(void)const __ptr64 , public: class QString __cdecl QRegExp::errorString(void)const __ptr64 , public: class QString __cdecl QSharedMemory::errorString(void)const __ptr64 , public: class QString __cdecl QStateMachine::errorString(void)const __ptr64 , public: class QString __cdecl QSystemSemaphore::errorString(void)const __ptr64 , public: class QString __cdecl QUrl::errorString(void)const __ptr64 , public: class QString __cdecl QDomStreamReader::errorString(void)const __ptr64 , public: static class QString __cdecl

QRegExp::escape(class QString const & __ptr64) , protected: virtual bool __cdecl
QAbstractAnimation::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QAbstractState::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QAbstractTransition::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QAnimationGroup::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCoreApplication::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QEventDispatcherWin32::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QEventTransition::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QFinalState::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QFutureWatcherBase::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QHistoryState::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QObject::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QParallelAnimationGroup::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QPauseAnimation::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QPropertyAnimation::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSequentialAnimationGroup::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QSettings::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSignalTransition::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSocketNotifier::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QState::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QStateMachine::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QVariantAnimation::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWinEventNotifier::event(class QEvent * __ptr64) __ptr64 , public: class QEvent * __ptr64 __cdecl
QStateMachine::WrappedEvent::event(void)const __ptr64 , public: static class
QAbstractEventDispatcher * __ptr64 __ptr64 QCoreApplicationPrivate::eventDispatcher , public:
virtual bool __cdecl QObject::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 ,
public: virtual bool __cdecl QStateMachine::eventFilter(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , public: class QObject * __ptr64 __cdecl
QEventTransition::eventSource(void)const __ptr64 , protected: virtual bool __cdecl
QEventTransition::eventTest(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSignalTransition::eventTest(class QEvent * __ptr64) __ptr64 , public: enum QEvent::Type __cdecl
QEventTransition::eventType(void)const __ptr64 , public: bool __cdecl QRegExp::exactMatch(class
QString const & __ptr64)const __ptr64 , public: class QtConcurrent::internal::ExceptionHolder
__cdecl QtConcurrent::internal::ExceptionStore::exception(void) __ptr64 , public: class
QtConcurrent::internal::ExceptionStore & __ptr64 __cdecl
QFutureInterfaceBase::exceptionStore(void) __ptr64 , public: static int __cdecl
QCoreApplication::exec(void) , public: int __cdecl QEventLoop::exec(class QFlags<enum
QEventLoop::ProcessEventsFlag>) __ptr64 , public: void __cdecl
QTextStreamManipulator::exec(class QTextStream & __ptr64) __ptr64 , protected: int __cdecl
QThread::exec(void) __ptr64 , public: static int __cdecl QProcess::execute(class QString const &
__ptr64) , public: static int __cdecl QProcess::execute(class QString const & __ptr64,class QStringList
const & __ptr64) , public: void __cdecl QStateMachinePrivate::executeTransitionContent(class
QEvent * __ptr64,class QList<class QAbstractTransition * __ptr64> const & __ptr64) __ptr64 , public:
bool __cdecl QDir::exists(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QDir::exists(void)const __ptr64 , public: bool __cdecl QFile::exists(void)const __ptr64 , public: static
bool __cdecl QFile::exists(class QString const & __ptr64) , public: bool __cdecl
QFileInfo::exists(void)const __ptr64 , public: static void __cdecl QCoreApplication::exit(int) , public:
void __cdecl QEventLoop::exit(int) __ptr64 , public: void __cdecl QThread::exit(int) __ptr64 , public:

int __cdecl QProcess::exitCode(void)const __ptr64 , public: class QList<class QAbstractState * __ptr64> __cdecl QStateMachinePrivate::exitStates(class QEvent * __ptr64,class QList<class QAbstractTransition * __ptr64> const & __ptr64) __ptr64 , public: enum QProcess::ExitStatus __cdecl QProcess::exitStatus(void)const __ptr64 , private: void __cdecl QAbstractState::exited(void) __ptr64 , private: void __cdecl QByteArray::expand(int) __ptr64 , private: void __cdecl QString::expand(int) __ptr64 , public: class QSize __cdecl QSize::expandedTo(class QSize const & __ptr64)const __ptr64 , public: class QSizeF __cdecl QSizeF::expandedTo(class QSizeF const & __ptr64)const __ptr64 , public: int __cdecl QFutureInterfaceBase::expectedResultCount(void) __ptr64 , public: int __cdecl QThreadPool::expiryTimeout(void)const __ptr64 , public: class QChar __cdecl QLocale::exponential(void)const __ptr64 , public: class QChar __cdecl QLocalePrivate::exponential(void)const __ptr64 , public: virtual bool __cdecl QAbstractFileEngine::extension(enum QAbstractFileEngine::Extension,class QAbstractFileEngine::ExtensionOption const * __ptr64,class QAbstractFileEngine::ExtensionReturn * __ptr64) __ptr64 , public: virtual bool __cdecl QFSFileEngine::extension(enum QAbstractFileEngine::Extension,class QAbstractFileEngine::ExtensionOption const * __ptr64,class QAbstractFileEngine::ExtensionReturn * __ptr64) __ptr64 , public: virtual class QLocale __cdecl QSystemLocale::fallbackLocale(void)const __ptr64 , public: bool __cdecl QSettings::fallbacksEnabled(void)const __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndAddAcquire(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndAddOrdered(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndAddRelaxed(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndAddRelease(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndStoreAcquire(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndStoreOrdered(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndStoreRelaxed(int) __ptr64 , public: int __cdecl QBasicAtomicInt::fetchAndStoreRelease(int) __ptr64 , public: virtual void __cdecl QAbstractItemModel::fetchMore(class QModelIndex const & __ptr64) __ptr64 , public: enum QTextStream::FieldAlignment __cdecl QTextStream::fieldAlignment(void)const __ptr64 , public: class QFlags<enum QDateTimeParser::FieldInfoFlag> __cdecl QDateTimeParser::fieldInfo(int)const __ptr64 , public: int __cdecl QTextStream::fieldWidth(void)const __ptr64 , protected: void __cdecl QFileSystemWatcher::fileChanged(class QString const & __ptr64) __ptr64 , public: virtual class QAbstractFileEngine * __ptr64 __cdecl QFile::fileEngine(void)const __ptr64 , public: virtual class QAbstractFileEngine * __ptr64 __cdecl QTemporaryFile::fileEngine(void)const __ptr64 , public: virtual class QFlags<enum QAbstractFileEngine::FileFlag> __cdecl QAbstractFileEngine::fileFlags(class QFlags<enum QAbstractFileEngine::FileFlag>)const __ptr64 , public: virtual class QFlags<enum QAbstractFileEngine::FileFlag> __cdecl QFSFileEngine::fileFlags(class QFlags<enum QAbstractFileEngine::FileFlag>)const __ptr64 , public: class QFileInfo __cdecl QDirIterator::fileInfo(void)const __ptr64 , public: virtual class QString __cdecl QAbstractFileEngine::fileName(enum QAbstractFileEngine::FileName)const __ptr64 , public: class QString __cdecl QDirIterator::fileName(void)const __ptr64 , public: virtual class QString __cdecl QFSFileEngine::fileName(enum QAbstractFileEngine::FileName)const __ptr64 , public: class QString __cdecl QFile::fileName(void)const __ptr64 , public: class QString __cdecl QFileInfo::fileName(void)const __ptr64 , public: class QString __cdecl QLibrary::fileName(void)const __ptr64 , public: class QString __cdecl QPluginLoader::fileName(void)const __ptr64 , public: class QString __cdecl QResource::fileName(void)const __ptr64 , public: class QString __cdecl QSettings::fileName(void)const __ptr64 , public: class QString __cdecl QTemporaryFile::fileName(void)const __ptr64 , public: class QString __cdecl QDir::filePath(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl

QDirIterator::filePath(void)const __ptr64 , public: class QString __cdecl QFileInfo::filePath(void)const __ptr64 , public: class QString __cdecl QTemporaryFile::fileTemplate(void)const __ptr64 , public: virtual class QDateTime __cdecl QAbstractFileEngine::fileTime(enum QAbstractFileEngine::FileTime)const __ptr64 , public: virtual class QDateTime __cdecl QFSFileEngine::fileTime(enum QAbstractFileEngine::FileTime)const __ptr64 , public: class QStringList __cdecl QFileSystemWatcher::files(void)const __ptr64 , public: class QVector<class QPoint> & __ptr64 __cdecl QVector<class QPoint>::fill(class QPoint const & __ptr64,int) __ptr64 , public: class QVector<class QPointF> & __ptr64 __cdecl QVector<class QPointF>::fill(class QPointF const & __ptr64,int) __ptr64 , public: class QVector<class QDomStreamAttribute> & __ptr64 __cdecl QVector<class QDomStreamAttribute>::fill(class QDomStreamAttribute const & __ptr64,int) __ptr64 , public: void __cdecl QByteArray::fill(bool,int,int) __ptr64 , public: bool __cdecl QByteArray::fill(bool,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::fill(char,int) __ptr64 , public: class QString & __ptr64 __cdecl QString::fill(class QChar,int) __ptr64 , public: class QFlags<enum QDir::Filter> __cdecl QDir::filter(void)const __ptr64 , public: bool __cdecl QAbstractEventDispatcher::filterEvent(void * __ptr64) __ptr64 , public: bool __cdecl QApplication::filterEvent(void * __ptr64,long * __ptr64) __ptr64 , public: bool __cdecl QtConcurrent::ResultStoreBase::filterMode(void)const __ptr64 , public: class QFlags<enum QDir::Filter> __cdecl QAbstractFileEngineIterator::filters(void)const __ptr64 , public: int __cdecl QDateTimeParser::findAmPm(class QString & __ptr64,int,int * __ptr64)const __ptr64 , public: int __cdecl QDateTimeParser::findDay(class QString const & __ptr64,int,int,class QString * __ptr64,int * __ptr64)const __ptr64 , public: class QAbstractState * __ptr64 __cdecl QStateMachinePrivate::findErrorState(class QAbstractState * __ptr64) __ptr64 , public: class QState * __ptr64 __cdecl QStateMachinePrivate::findLCA(class QList<class QAbstractState * __ptr64> const & __ptr64)const __ptr64 , public: static struct QLocalePrivate const * __ptr64 __cdecl QLocalePrivate::findLocale(enum QLocale::Language,enum QLocale::Script,enum QLocale::Country) , public: int __cdecl QDateTimeParser::findMonth(class QString const & __ptr64,int,int,class QString * __ptr64,int * __ptr64)const __ptr64 , public: static void __cdecl QThreadStorageData::finish(void * __ptr64 * __ptr64) , protected: virtual void __cdecl QtConcurrent::ThreadEngineBase::finish(void) __ptr64 , protected: void __cdecl QAbstractAnimation::finished(void) __ptr64 , protected: void __cdecl QFutureWatcherBase::finished(void) __ptr64 , protected: void __cdecl QProcess::finished(int) __ptr64 , protected: void __cdecl QProcess::finished(int,enum QProcess::ExitStatus) __ptr64 , protected: void __cdecl QState::finished(void) __ptr64 , protected: void __cdecl QThread::finished(void) __ptr64 , protected: void __cdecl QTimeLine::finished(void) __ptr64 , public: class QPoint & __ptr64 __cdecl QVector<class QPoint>::first(void) __ptr64 , public: class QPoint const & __ptr64 __cdecl QVector<class QPoint>::first(void)const __ptr64 , public: class QPointF & __ptr64 __cdecl QVector<class QPointF>::first(void) __ptr64 , public: class QPointF const & __ptr64 __cdecl QVector<class QPointF>::first(void)const __ptr64 , public: class QDomStreamAttribute & __ptr64 __cdecl QVector<class QDomStreamAttribute>::first(void) __ptr64 , public: class QDomStreamAttribute const & __ptr64 __cdecl QVector<class QDomStreamAttribute>::first(void)const __ptr64 , public: enum Qt::DayOfWeek __cdecl QLocale::firstDayOfWeek(void)const __ptr64 , public: struct QHashData::Node * __ptr64 __cdecl QHashData::firstNode(void) __ptr64 , class QTextStream & __ptr64 __cdecl fixed(class QTextStream & __ptr64) , public: virtual class QFlags<enum Qt::ItemFlag> __cdecl QAbstractItemModel::flags(class QModelIndex const & __ptr64)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl QModelIndex::flags(void)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl QPersistentModelIndex::flags(void)const __ptr64 , public: enum QDataStream::FloatingPointPrecision __cdecl QDataStream::floatingPointPrecision(void)const __ptr64 , class QTextStream & __ptr64 __cdecl flush(class QTextStream & __ptr64) , public: virtual

bool __cdecl QAbstractFileEngine::flush(void) __ptr64 , public: static void __cdecl
QCoreApplication::flush(void) , public: virtual void __cdecl QEventDispatcherWin32::flush(void)
__ptr64 , public: virtual bool __cdecl QFSFileEngine::flush(void) __ptr64 , public: bool __cdecl
QFile::flush(void) __ptr64 , public: void __cdecl QTextStream::flush(void) __ptr64 , class
QTextStream & __ptr64 __cdecl forcepoint(class QTextStream & __ptr64) , class QTextStream &
__ptr64 __cdecl forcesign(class QTextStream & __ptr64) , public: enum QSettings::Format __cdecl
QSettings::format(void)const __ptr64 , public: virtual class QStringList __cdecl
QMimeData::formats(void)const __ptr64 , public: class QString __cdecl QUrl::fragment(void)const
__ptr64 , protected: void __cdecl QTimeLine::frameChanged(int) __ptr64 , public: int __cdecl
QTimeLine::frameForTime(int)const __ptr64 , private: void __cdecl QVector<class
QPoint>::free(struct QVectorTypedData<class QPoint> * __ptr64) __ptr64 , private: void __cdecl
QVector<class QPointF>::free(struct QVectorTypedData<class QPointF> * __ptr64) __ptr64 , private:
void __cdecl QVector<class QDomStreamAttribute>::free(struct QVectorTypedData<class
QDomStreamAttribute> * __ptr64) __ptr64 , public: static void __cdecl
QContiguousCacheData::free(struct QContiguousCacheData * __ptr64) , private: static void __cdecl
QString::free(struct QString::Data * __ptr64) , public: static void __cdecl QVectorData::free(struct
QVectorData * __ptr64,int) , public: void __cdecl QHashData::freeNode(void * __ptr64) __ptr64 ,
public: void __cdecl QHashData::free_helper(void (__cdecl*)(struct QHashData::Node * __ptr64))
__ptr64 , public: static class QString __cdecl QUrl::fromAce(class QByteArray const & __ptr64) ,
public: static class QChar __cdecl QChar::fromAscii(char) , public: static class QString __cdecl
QString::fromAscii(char const * __ptr64,int) , private: static struct QString::Data * __ptr64 __cdecl
QString::fromAscii_helper(char const * __ptr64,int) , public: static class QByteArray __cdecl
QByteArray::fromBase64(class QByteArray const & __ptr64) , public: static class QUrl __cdecl
QUrl::fromEncoded(class QByteArray const & __ptr64) , public: static class QUrl __cdecl
QUrl::fromEncoded(class QByteArray const & __ptr64,enum QUrl::ParsingMode) , public: static class
QByteArray __cdecl QByteArray::fromHex(class QByteArray const & __ptr64) , public: static class
QDate __cdecl QDate::fromJulianDay(int) , public: static class QChar __cdecl
QChar::fromLatin1(char) , public: static class QString __cdecl QString::fromLatin1(char const *
__ptr64,int) , private: static struct QString::Data * __ptr64 __cdecl QString::fromLatin1_helper(char
const * __ptr64,int) , public: static class QVector<class QPoint> __cdecl QVector<class
QPointF>::fromList(class QList<class QPoint> const & __ptr64) , public: static class QVector<class
QPointF> __cdecl QVector<class QPointF>::fromList(class QList<class QPointF> const & __ptr64) ,
public: static class QVector<class QDomStreamAttribute> __cdecl QVector<class
QDomStreamAttribute>::fromList(class QList<class QDomStreamAttribute> const & __ptr64) , public:
static class QString __cdecl QString::fromLocal8Bit(char const * __ptr64,int) , public: static class QUrl
__cdecl QUrl::fromLocalFile(class QString const & __ptr64) , public: static class QDateTime __cdecl
QDateTime::fromMsecsSinceEpoch(__int64) , public: static class QString __cdecl
QDir::fromNativeSeparators(class QString const & __ptr64) , public: static class QByteArray __cdecl
QByteArray::fromPercentEncoding(class QByteArray const & __ptr64,char) , public: static class
QString __cdecl QUrl::fromPercentEncoding(class QByteArray const & __ptr64) , public: static class
QLineF __cdecl QLineF::fromPolar(double,double) , public: static class QString __cdecl
QUrl::fromPunycode(class QByteArray const & __ptr64) , public: static class QByteArray __cdecl
QByteArray::fromRawData(char const * __ptr64,int) , public: static class QString __cdecl
QString::fromRawData(class QChar const * __ptr64,int) , public: static struct QUuid __cdecl
QUuid::fromRfc4122(class QByteArray const & __ptr64) , public: static class QString __cdecl
QString::fromStdString(class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > const & __ptr64) , public: static class QVector<class QPoint> __cdecl
QVector<class QPoint>::fromStdVector(class std::vector<class QPoint,class std::allocator<class

QPoint> > const & __ptr64), public: static class QVector<class QPointF> __cdecl QVector<class QPointF>::fromStdVector(class std::vector<class QPointF,class std::allocator<class QPointF> > const & __ptr64), public: static class QVector<class QDomStreamAttribute> __cdecl QVector<class QDomStreamAttribute>::fromStdVector(class std::vector<class QDomStreamAttribute,class std::allocator<class QDomStreamAttribute> > const & __ptr64), public: static class QString __cdecl QString::fromStdWString(class std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> > const & __ptr64), public: static class QDateTime __cdecl QDateTime::fromString(class QString const & __ptr64,class QString const & __ptr64), public: static class QDateTime __cdecl QDateTime::fromString(class QString const & __ptr64,enum Qt::DateFormat), public: static class QDateTime __cdecl QDateTime::fromString(class QString const & __ptr64,class QString const & __ptr64,enum Qt::DateFormat), public: bool __cdecl QDateTimeParser::fromString(class QString const & __ptr64,class QDateTime * __ptr64,class QTime * __ptr64)const __ptr64, public: static class QTime __cdecl QTime::fromString(class QString const & __ptr64,class QString const & __ptr64), public: static class QTime __cdecl QTime::fromString(class QString const & __ptr64,enum Qt::DateFormat), public: static class QDateTime __cdecl QDateTime::fromTime_t(unsigned int), public: static class QString __cdecl QString::fromUcs4(unsigned int const * __ptr64,int), public: class QByteArray __cdecl QTextCodec::fromUnicode(class QString const & __ptr64)const __ptr64, public: class QByteArray __cdecl QTextCodec::fromUnicode(class QChar const * __ptr64,int,struct QTextCodec::ConverterState * __ptr64)const __ptr64, public: class QByteArray __cdecl QTextEncoder::fromUnicode(class QString const & __ptr64) __ptr64, public: class QByteArray __cdecl QTextEncoder::fromUnicode(class QChar const * __ptr64,int) __ptr64, public: static class QUrl __cdecl QUrl::fromUserInput(class QString const & __ptr64), public: static class QString __cdecl QString::fromUtf16(unsigned short const * __ptr64,int), public: static class QString __cdecl QString::fromUtf8(char const * __ptr64,int), public: static class QString __cdecl QString::fromWCharArray(unsigned short const * __ptr64,int), public: class QPoint & __ptr64 __cdecl QVector<class QPoint>::front(void) __ptr64, public: class QPoint const & __ptr64 __cdecl QVector<class QPoint>::front(void)const __ptr64, public: class QPointF & __ptr64 __cdecl QVector<class QPointF>::front(void) __ptr64, public: class QPointF const & __ptr64 __cdecl QVector<class QPointF>::front(void)const __ptr64, public: class QDomStreamAttribute & __ptr64 __cdecl QVector<class QDomStreamAttribute>::front(void) __ptr64, public: class QDomStreamAttribute const & __ptr64 __cdecl QVector<class QDomStreamAttribute>::front(void)const __ptr64, public: bool __cdecl QTextStream::generateByteOrderMark(void)const __ptr64, public: static class QAbstractTransitionPrivate * __ptr64 __cdecl QAbstractTransitionPrivate::get(class QAbstractTransition * __ptr64), public: static class QEventTransitionPrivate * __ptr64 __cdecl QEventTransitionPrivate::get(class QEventTransition * __ptr64), public: class QMutex * __ptr64 __cdecl QMutexPool::get(void const * __ptr64) __ptr64, public: static class QObjectPrivate * __ptr64 __cdecl QObjectPrivate::get(class QObject * __ptr64), public: static class QStateMachinePrivate * __ptr64 __cdecl QStateMachinePrivate::get(class QStateMachine * __ptr64), public: void * __ptr64 * __ptr64 __cdecl QThreadStorageData::get(void)const __ptr64, public: virtual class QString __cdecl QDateTimeParser::getAmPmText(enum QDateTimeParser::AmPm,enum QDateTimeParser::Case)const __ptr64, public: static struct QtSharedPointer::ExternalRefCountData * __ptr64 __cdecl QtSharedPointer::ExternalRefCountData::getAndRef(class QObject const * __ptr64), public: bool __cdecl QIODevice::getChar(char * __ptr64) __ptr64, public: void __cdecl QRect::getCoords(int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64)const __ptr64, public: void __cdecl QRectF::getCoords(double * __ptr64,double * __ptr64,double * __ptr64,double * __ptr64)const

__ptr64 , public: void __cdecl QDateTime::getDate(int * __ptr64,int * __ptr64,int * __ptr64) __ptr64 ,
public: int __cdecl QDateTimeParser::getDigit(class QDateTime const & __ptr64,int)const __ptr64 ,
public: static class QVariant (__cdecl*__cdecl QVariantAnimationPrivate::getInterpolator(int))(void
const * __ptr64,void const * __ptr64,double) , public: static void __cdecl
QLocalePrivate::getLangAndCountry(class QString const & __ptr64,enum QLocale::Language &
__ptr64,enum QLocale::Script & __ptr64,enum QLocale::Country & __ptr64) , public: virtual class
QDateTime __cdecl QDateTimeParser::getMaximum(void)const __ptr64 , public: virtual class
QDateTime __cdecl QDateTimeParser::getMinimum(void)const __ptr64 , public: void __cdecl
QRect::getRect(int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64)const __ptr64 , public: void
__cdecl QRectF::getRect(double * __ptr64,double * __ptr64,double * __ptr64,double *
__ptr64)const __ptr64 , public: static class QThreadPool * __ptr64 __cdecl
QThreadPool::globalInstance(void) , public: static class QMutex * __ptr64 __cdecl
QMutexPool::globalInstanceGet(void const * __ptr64) , public: enum QStateMachine::RestorePolicy
__cdecl QStateMachine::globalRestorePolicy(void)const __ptr64 , public: void __cdecl
QStateMachinePrivate::goToState(class QAbstractState * __ptr64) __ptr64 , public: static unsigned
int __cdecl QDateTime::gregorianToJulian(int,int,int) , public: class QAnimationGroup * __ptr64 __cdecl
QAbstractAnimation::group(void)const __ptr64 , public: class QString __cdecl
QFileInfo::group(void)const __ptr64 , public: class QChar __cdecl QLocalePrivate::group(void)const
__ptr64 , public: class QString __cdecl QSettings::group(void)const __ptr64 , public: unsigned int
__cdecl QFileInfo::groupId(void)const __ptr64 , public: class QChar __cdecl
QLocale::groupSeparator(void)const __ptr64 , private: static int __cdecl QString::grow(int) , public:
static int __cdecl QVectorData::grow(int,int,int,bool) , public: bool __cdecl
QWindowsPipeWriter::hadWritten(void)const __ptr64 , public: virtual int __cdecl
QAbstractFileEngine::handle(void)const __ptr64 , public: virtual int __cdecl
QFSFileEngine::handle(void)const __ptr64 , public: int __cdecl QFile::handle(void)const __ptr64 ,
public: void * __ptr64 __cdecl QWinEventNotifier::handle(void)const __ptr64 , private: void __cdecl
QtConcurrent::ThreadEngineBase::handleException(class QtConcurrent::Exception const & __ptr64)
__ptr64 , public: void __cdecl QStateMachinePrivate::handleFilteredEvent(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , public: void __cdecl
QStateMachinePrivate::handleTransitionSignal(class QObject * __ptr64,int,void * __ptr64 * __ptr64)
__ptr64 , public: static struct QStateMachinePrivate::Handler const * __ptr64 const __ptr64
QStateMachinePrivate::handler , protected: static struct QVariant::Handler const * __ptr64 const
__ptr64 QVariant::handler , public: bool __cdecl QDomStreamAttributes::hasAttribute(class
QLatin1String const & __ptr64)const __ptr64 , public: bool __cdecl
QDomStreamAttributes::hasAttribute(class QString const & __ptr64,class QString const &
__ptr64)const __ptr64 , public: bool __cdecl QDomStreamAttributes::hasAttribute(class QString const
& __ptr64)const __ptr64 , public: virtual bool __cdecl QAbstractItemModel::hasChildren(class
QModelIndex const & __ptr64)const __ptr64 , private: virtual bool __cdecl
QAbstractListModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 , private: virtual
bool __cdecl QAbstractTableModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 ,
public: bool __cdecl QMimeData::hasColor(void)const __ptr64 , public: bool __cdecl
QUrl::hasEncodedQueryItem(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl
QXmlStreamReader::hasError(void)const __ptr64 , public: bool __cdecl
QXmlStreamWriter::hasError(void)const __ptr64 , public: bool __cdecl
QtConcurrent::internal::ExceptionStore::hasException(void)const __ptr64 , public: bool __cdecl
QElapsedTimer::hasExpired(__int64)const __ptr64 , public: bool __cdecl
QTextDecoder::hasFailure(void)const __ptr64 , public: bool __cdecl
QTextEncoder::hasFailure(void)const __ptr64 , public: virtual bool __cdecl

QMimeData::hasFormat(class QString const & __ptr64) const __ptr64, public: bool __cdecl
QUrl::hasFragment(void) const __ptr64, public: bool __cdecl QMimeData::hasHtml(void) const
__ptr64, public: bool __cdecl QMimeData::hasImage(void) const __ptr64, public: bool __cdecl
QAbstractItemModel::hasIndex(int, int, class QModelIndex const & __ptr64) const __ptr64, public:
bool __cdecl QChar::hasMirrored(void) const __ptr64, public: bool __cdecl
QCharRef::hasMirrored(void) const __ptr64, public: bool __cdecl QDirIterator::hasNext(void) const
__ptr64, public: bool __cdecl QtConcurrent::ResultStoreBase::hasNextResult(void) const __ptr64,
public: bool __cdecl QMetaProperty::hasNotifySignal(void) const __ptr64, public: static bool __cdecl
QCoreApplication::hasPendingEvents(void), public: virtual bool __cdecl
QEventDispatcherWin32::hasPendingEvents(void) __ptr64, public: bool __cdecl
QUrl::hasQuery(void) const __ptr64, public: bool __cdecl QUrl::hasQueryItem(class QString const &
__ptr64) const __ptr64, public: bool __cdecl QStateMachinePrivate::hasRestorable(class QObject *
__ptr64, class QByteArray const & __ptr64) const __ptr64, public: void __cdecl
QHashData::hasShrunk(void) __ptr64, public: bool __cdecl
QMetaProperty::hasStdCppSet(void) const __ptr64, public: bool __cdecl
QMimeData::hasText(void) const __ptr64, public: bool __cdecl
QtConcurrent::internal::ExceptionStore::hasThrown(void) const __ptr64, public: bool __cdecl
QMimeData::hasUrls(void) const __ptr64, public: static class QByteArray __cdecl
QCryptographicHash::hash(class QByteArray const & __ptr64, enum QCryptographicHash::Algorithm)
, public: virtual class QVariant __cdecl QAbstractItemModel::headerData(int, enum
Qt::Orientation, int) const __ptr64, protected: void __cdecl
QAbstractItemModel::headerDataChanged(enum Qt::Orientation, int, int) __ptr64, public: int
__cdecl QRect::height(void) const __ptr64, public: double __cdecl QRectF::height(void) const __ptr64
, public: int __cdecl QSize::height(void) const __ptr64, public: double __cdecl
QSizeF::height(void) const __ptr64, class QTextStream & __ptr64 __cdecl hex(class QTextStream &
__ptr64), public: static unsigned short __cdecl QChar::highSurrogate(unsigned int), public: enum
QHistoryState::HistoryType __cdecl QHistoryState::historyType(void) const __ptr64, public: static
class QDir __cdecl QDir::home(void), public: static class QString __cdecl QDir::homePath(void),
public: static class QString __cdecl QFSFileEngine::homePath(void), public: class QString __cdecl
QUrl::host(void) const __ptr64, public: int __cdecl QTime::hour(void) const __ptr64, public: class
QString __cdecl QMimeData::html(void) const __ptr64, public: int __cdecl
QMetaCallEvent::id(void) const __ptr64, public: static int __cdecl QThread::idealThreadCount(void),
public: static class QStringList __cdecl QUrl::idnWhitelist(void), public: void __cdecl
QEvent::ignore(void) __ptr64, public: class QVariant __cdecl QMimeData::imageData(void) const
__ptr64, public: virtual class QModelIndex __cdecl QAbstractListModel::index(int, int, class
QModelIndex const & __ptr64) const __ptr64, public: virtual class QModelIndex __cdecl
QAbstractTableModel::index(int, int, class QModelIndex const & __ptr64) const __ptr64, public: int
__cdecl QByteArrayMatcher::indexIn(class QByteArray const & __ptr64, int) const __ptr64, public: int
__cdecl QByteArrayMatcher::indexIn(char const * __ptr64, int, int) const __ptr64, public: int __cdecl
QRegExp::indexIn(class QString const & __ptr64, int, enum QRegExp::CaretMode) const __ptr64,
public: int __cdecl QStringMatcher::indexIn(class QString const & __ptr64, int) const __ptr64, public:
int __cdecl QStringMatcher::indexIn(class QChar const * __ptr64, int, int) const __ptr64, public: int
__cdecl QVector<class QPoint>::indexOf(class QPoint const & __ptr64, int) const __ptr64, public: int
__cdecl QVector<class QPointF>::indexOf(class QPointF const & __ptr64, int) const __ptr64, public:
int __cdecl QVector<class QDomStreamAttribute>::indexOf(class QDomStreamAttribute const &
__ptr64, int) const __ptr64, public: int __cdecl QByteArray::indexOf(class QByteArray const &
__ptr64, int) const __ptr64, public: int __cdecl QByteArray::indexOf(class QString const &
__ptr64, int) const __ptr64, public: int __cdecl QByteArray::indexOf(char, int) const __ptr64, public:

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int __cdecl QByteArray::indexOf(char const * __ptr64,int)const __ptr64 , public: int __cdecl
QString::indexOf(class QRegExp & __ptr64,int)const __ptr64 , public: int __cdecl
QString::indexOf(class QString const & __ptr64,int,enum Qt::CaseSensitivity)const __ptr64 , public:
int __cdecl QString::indexOf(class QLatin1String const & __ptr64,int,enum Qt::CaseSensitivity)const
__ptr64 , public: int __cdecl QString::indexOf(class QRegExp const & __ptr64,int)const __ptr64 ,
public: int __cdecl QString::indexOf(class QStringRef const & __ptr64,int,enum
Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::indexOf(class QChar,int,enum
Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::indexOf(class QStringRef const &
__ptr64,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::indexOf(class
QString const & __ptr64,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl
QStringRef::indexOf(class QChar,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl
QStringRef::indexOf(class QLatin1String,int,enum Qt::CaseSensitivity)const __ptr64 , public: int
__cdecl QAnimationGroup::indexOfAnimation(class QAbstractAnimation * __ptr64)const __ptr64 ,
public: int __cdecl QMetaObject::indexOfClassInfo(char const * __ptr64)const __ptr64 , public: int
__cdecl QMetaObject::indexOfConstructor(char const * __ptr64)const __ptr64 , public: int __cdecl
QMetaObject::indexOfEnumerator(char const * __ptr64)const __ptr64 , public: int __cdecl
QMetaObject::indexOfMethod(char const * __ptr64)const __ptr64 , public: int __cdecl
QMetaObject::indexOfProperty(char const * __ptr64)const __ptr64 , public: int __cdecl
QMetaObject::indexOfSignal(char const * __ptr64)const __ptr64 , public: int __cdecl
QMetaObject::indexOfSlot(char const * __ptr64)const __ptr64 , public: bool __cdecl
QAbstractItemModelPrivate::indexValid(class QModelIndex const & __ptr64)const __ptr64 , public:
bool __cdecl QObject::inherits(char const * __ptr64)const __ptr64 , public: class QTextCodec *
__ptr64 __cdecl QSettings::iniCodec(void)const __ptr64 , public: void __cdecl
QAbstractEventDispatcherPrivate::init(void) __ptr64 , private: void __cdecl
QCoreApplication::init(void) __ptr64 , public: class QAbstractState * __ptr64 __cdecl
QState::initialState(void)const __ptr64 , private: static void __cdecl QThread::initialize(void)
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#####, public: class QPoint * __ptr64 __cdecl QVector<class QPoint>::insert(class QPoint *
__ptr64,class QPoint const & __ptr64) __ptr64 , public: class QPoint * __ptr64 __cdecl
QVector<class QPoint>::insert(class QPoint * __ptr64,int,class QPoint const & __ptr64) __ptr64 ,
public: void __cdecl QVector<class QPoint>::insert(int,class QPoint const & __ptr64) __ptr64 , public:
void __cdecl QVector<class QPoint>::insert(int,int,class QPoint const & __ptr64) __ptr64 , public:
class QPointF * __ptr64 __cdecl QVector<class QPointF>::insert(class QPointF * __ptr64,class
QPointF const & __ptr64) __ptr64 , public: class QPointF * __ptr64 __cdecl QVector<class
QPointF>::insert(class QPointF * __ptr64,int,class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QVector<class QPointF>::insert(int,class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QVector<class QPointF>::insert(int,int,class QPointF const & __ptr64) __ptr64 , public: class
QXmlStreamAttribute * __ptr64 __cdecl QVector<class QXmlStreamAttribute>::insert(class
QXmlStreamAttribute * __ptr64,class QXmlStreamAttribute const & __ptr64) __ptr64 , public: class
QXmlStreamAttribute * __ptr64 __cdecl QVector<class QXmlStreamAttribute>::insert(class
QXmlStreamAttribute * __ptr64,int,class QXmlStreamAttribute const & __ptr64) __ptr64 , public:
void __cdecl QVector<class QXmlStreamAttribute>::insert(int,class QXmlStreamAttribute const &
__ptr64) __ptr64 , public: void __cdecl QVector<class QXmlStreamAttribute>::insert(int,int,class
QXmlStreamAttribute const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::insert(int,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray &
__ptr64 __cdecl QByteArray::insert(int,class QString const & __ptr64) __ptr64 , public: class
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QByteArray & __ptr64 __cdecl QByteArray::insert(int,char) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::insert(int,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::insert(int,char const * __ptr64,int) __ptr64 , public: void * __ptr64 * __ptr64 __cdecl QListData::insert(int) __ptr64 , public: void __cdecl QProcessEnvironment::insert(class QProcessEnvironment const & __ptr64) __ptr64 , public: void __cdecl QProcessEnvironment::insert(class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::insert(int,class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::insert(int,class QLatin1String const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::insert(int,class QChar const * __ptr64,int) __ptr64 , public: class QString & __ptr64 __cdecl QString::insert(int,class QChar) __ptr64 , public: void __cdecl QAnimationGroup::insertAnimation(int,class QAbstractAnimation * __ptr64) __ptr64 , public: bool __cdecl QAbstractItemModel::insertColumn(int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractItemModel::insertColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: class QPauseAnimation * __ptr64 __cdecl QSequentialAnimationGroup::insertPause(int,int) __ptr64 , protected: int __cdecl QtConcurrent::ResultStoreBase::insertResultItem(int,class QtConcurrent::ResultItem & __ptr64) __ptr64 , protected: void __cdecl QtConcurrent::ResultStoreBase::insertResultItemIfValid(int,class QtConcurrent::ResultItem & __ptr64) __ptr64 , public: bool __cdecl QAbstractItemModel::insertRow(int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractItemModel::insertRows(int,int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QAnimationDriver::install(void) __ptr64 , public: void __cdecl QUnifiedTimer::installAnimationDriver(class QAnimationDriver * __ptr64) __ptr64 , public: void __cdecl QObject::installEventFilter(class QObject * __ptr64) __ptr64 , public: static void __cdecl QApplication::installTranslator(class QTranslator * __ptr64) , public: static class QAbstractEventDispatcher * __ptr64 __cdecl QAbstractEventDispatcher::instance(class QThread * __ptr64) , public: static class QApplication * __ptr64 __cdecl QApplication::instance(void) , public: class QObject * __ptr64 __cdecl QFactoryLoader::instance(class QString const & __ptr64)const __ptr64 , public: static class QMutexPool * __ptr64 __cdecl QMutexPool::instance(void) , public: class QObject * __ptr64 __cdecl QPluginLoader::instance(void) __ptr64 , public: static class QUnifiedTimer * __ptr64 __cdecl QUnifiedTimer::instance(void) , public: static class QUnifiedTimer * __ptr64 __cdecl QUnifiedTimer::instance(bool) , public: int __cdecl QTextStream::integerBase(void)const __ptr64 , public: __int64 __cdecl QModelIndex::internalId(void)const __ptr64 , public: __int64 __cdecl QPersistentModelIndex::internalId(void)const __ptr64 , public: void * __ptr64 __cdecl QModelIndex::internalPointer(void)const __ptr64 , public: void * __ptr64 __cdecl QPersistentModelIndex::internalPointer(void)const __ptr64 , void __cdecl QtSharedPointer::internalSafetyCheckAdd2(void const * __ptr64,void const volatile * __ptr64) , void __cdecl QtSharedPointer::internalSafetyCheckAdd(void const volatile * __ptr64) , void __cdecl QtSharedPointer::internalSafetyCheckRemove2(void const * __ptr64) , void __cdecl QtSharedPointer::internalSafetyCheckRemove(void const volatile * __ptr64) , protected: virtual class QVariant __cdecl QVariantAnimation::interpolated(class QVariant const & __ptr64,class QVariant const & __ptr64,double)const __ptr64 , public: virtual void __cdecl QEventDispatcherWin32::interrupt(void) __ptr64 , public: enum QLineF::IntersectType __cdecl QLineF::intersect(class QLineF const & __ptr64,class QPointF * __ptr64)const __ptr64 , public: class QRect __cdecl QRect::intersect(class QRect const & __ptr64)const __ptr64 , public: class QRectF __cdecl QRectF::intersect(class QRectF const & __ptr64)const __ptr64 , public: class QRect __cdecl QRect::intersected(class QRect const & __ptr64)const __ptr64 , public: class QRectF __cdecl QRectF::intersected(class QRectF const & __ptr64)const __ptr64 , public: bool __cdecl

QRect::intersects(class QRect const & __ptr64)const __ptr64 , public: bool __cdecl
QRectF::intersects(class QRectF const & __ptr64)const __ptr64 , public: int __cdecl
QTimer::interval(void)const __ptr64 , public: void __cdecl QElapsedTimer::invalidate(void) __ptr64 ,
public: void __cdecl QAbstractItemModelPrivate::invalidatePersistentIndex(class QModelIndex const
& __ptr64) __ptr64 , public: void __cdecl
QAbstractItemModelPrivate::invalidatePersistentIndexes(void) __ptr64

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public: bool __cdecl QDir::isAbsolute(void)const __ptr64 , public: bool __cdecl
QFileInfo::isAbsolute(void)const __ptr64 , public: static bool __cdecl QDir::isAbsolutePath(class
QString const & __ptr64) , public: bool __cdecl QEvent::isAccepted(void)const __ptr64 , public: bool
__cdecl QBasicTimer::isActive(void)const __ptr64 , public: bool __cdecl QTimer::isActive(void)const
__ptr64 , public: bool __cdecl QStateMachine::isAnimated(void)const __ptr64 , public: bool __cdecl
QTextBoundaryFinder::isAtBoundary(void)const __ptr64 , public: bool __cdecl
QStateMachinePrivate::isAtomic(class QAbstractState const * __ptr64)const __ptr64 , public: bool
__cdecl QSharedMemory::isAttached(void)const __ptr64 , private: static bool __cdecl
QXmlUtils::isBaseChar(class QChar) , public: bool __cdecl QFileInfo::isBundle(void)const __ptr64 ,
public: bool __cdecl QXmlStreamReader::isCDATA(void)const __ptr64 , public: bool __cdecl
QFutureInterfaceBase::isCanceled(void)const __ptr64 , public: bool __cdecl
QFutureWatcherBase::isCanceled(void)const __ptr64 , public: bool __cdecl
QtConcurrent::ThreadEngineBase::isCanceled(void) __ptr64 , public: static bool __cdecl
QXmlUtils::isChar(class QChar) , public: bool __cdecl QXmlStreamReader::isCharacters(void)const
__ptr64 , private: static bool __cdecl QXmlUtils::isCombiningChar(class QChar) , public: bool __cdecl
QXmlStreamReader::isComment(void)const __ptr64 , public: bool __cdecl
QStateMachinePrivate::isCompound(class QAbstractState const * __ptr64)const __ptr64 , public:

bool __cdecl QResource::isCompressed(void)const __ptr64 , public: bool __cdecl
QMetaProperty::isConstant(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isDTD(void)const __ptr64 , public: bool __cdecl
QXmlStreamAttribute::isDefault(void)const __ptr64 , public: static bool __cdecl
QStateMachinePrivate::isDescendantOf(class QAbstractState const * __ptr64,class QAbstractState
const * __ptr64) , public: bool __cdecl QMetaProperty::isDesignable(class QObject const *
__ptr64)const __ptr64 , public: bool __cdecl QVector<class QPoint>::isDetached(void)const __ptr64 ,
public: bool __cdecl QVector<class QPointF>::isDetached(void)const __ptr64 , public: bool __cdecl
QVector<class QXmlStreamAttribute>::isDetached(void)const __ptr64 , public: bool __cdecl
QByteArray::isDetached(void)const __ptr64 , public: bool __cdecl QByteArray::isDetached(void)const
__ptr64 , public: bool __cdecl QString::isDetached(void)const __ptr64 , public: bool __cdecl
QUrl::isDetached(void)const __ptr64 , public: bool __cdecl QVariant::isDetached(void)const __ptr64
 , public: bool __cdecl QChar::isDigit(void)const __ptr64 , public: bool __cdecl
QCharRef::isDigit(void)const __ptr64 , private: static bool __cdecl QXmlUtils::isDigit(class QChar) ,
public: bool __cdecl QFileInfo::isDir(void)const __ptr64 , protected: bool __cdecl
QResource::isDir(void)const __ptr64 , public: bool __cdecl QMetaProperty::isEditable(class QObject
const * __ptr64)const __ptr64 , public: bool __cdecl QVector<class QPoint>::isEmpty(void)const
__ptr64 , public: bool __cdecl QVector<class QPointF>::isEmpty(void)const __ptr64 , public: bool
__cdecl QVector<class QXmlStreamAttribute>::isEmpty(void)const __ptr64 , public: bool __cdecl
QByteArray::isEmpty(void)const __ptr64 , public: bool __cdecl QByteArray::isEmpty(void)const
__ptr64 , public: bool __cdecl QListData::isEmpty(void)const __ptr64 , public: bool __cdecl
QObjectCleanupHandler::isEmpty(void)const __ptr64 , public: bool __cdecl
QProcessEnvironment::isEmpty(void)const __ptr64 , public: bool __cdecl QRect::isEmpty(void)const
__ptr64 , public: bool __cdecl QRectF::isEmpty(void)const __ptr64 , public: bool __cdecl
QRegExp::isEmpty(void)const __ptr64 , public: bool __cdecl QSize::isEmpty(void)const __ptr64 ,
public: bool __cdecl QSizeF::isEmpty(void)const __ptr64 , public: bool __cdecl
QString::isEmpty(void)const __ptr64 , public: bool __cdecl QStringRef::isEmpty(void)const __ptr64 ,
public: virtual bool __cdecl QTranslator::isEmpty(void)const __ptr64 , public: bool __cdecl
QUrl::isEmpty(void)const __ptr64 , public: bool __cdecl QSocketNotifier::isEnabled(void)const
__ptr64 , public: bool __cdecl QWinEventNotifier::isEnabled(void)const __ptr64 , public: static bool
__cdecl QXmlUtils::isEncName(class QString const & __ptr64) , public: bool __cdecl
QXmlStreamReader::isEndDocument(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isEndElement(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isEntityReference(void)const __ptr64 , public: bool __cdecl
QMetaProperty::isEnumType(void)const __ptr64 , public: bool __cdecl
QFileInfo::isExecutable(void)const __ptr64 , private: static bool __cdecl QXmlUtils::isExtender(class
QChar) , public: bool __cdecl QStateMachinePrivate::isExternalEventQueueEmpty(void) __ptr64 ,
public: static bool __cdecl QBasicAtomicInt::isFetchAndAddNative(void) , public: static bool __cdecl
QBasicAtomicInt::isFetchAndAddWaitFree(void) , public: static bool __cdecl
QBasicAtomicInt::isFetchAndStoreNative(void) , public: static bool __cdecl
QBasicAtomicInt::isFetchAndStoreWaitFree(void) , public: bool __cdecl QFileInfo::isFile(void)const
__ptr64 , protected: bool __cdecl QResource::isFile(void)const __ptr64 , public: bool __cdecl
QMetaProperty::isFinal(void)const __ptr64 , public: static bool __cdecl
QStateMachinePrivate::isFinal(class QAbstractState const * __ptr64) , public: bool __cdecl
QFutureInterfaceBase::isFinished(void)const __ptr64 , public: bool __cdecl
QFutureWatcherBase::isFinished(void)const __ptr64 , public: bool __cdecl
QThread::isFinished(void)const __ptr64 , public: bool __cdecl QMetaEnum::isFlag(void)const
__ptr64 , public: bool __cdecl QMetaProperty::isFlagType(void)const __ptr64 , public: bool __cdecl

QFileInfo::isHidden(void)const __ptr64 , public: bool __cdecl QChar::isHighSurrogate(void)const __ptr64 , public: static bool __cdecl QChar::isHighSurrogate(unsigned int) , private: static bool __cdecl QXmlUtils::isIdeographic(class QChar) , public: bool __cdecl QStateMachinePrivate::isInFinalState(class QAbstractState * __ptr64)const __ptr64 , public: bool __cdecl QStateMachinePrivate::isInternalEventQueueEmpty(void) __ptr64 , public: static bool __cdecl QDate::isLeapYear(int) , public: bool __cdecl QChar::isLetter(void)const __ptr64 , public: bool __cdecl QCharRef::isLetter(void)const __ptr64 , public: static bool __cdecl QXmlUtils::isLetter(class QChar) , public: bool __cdecl QChar::isLetterOrNumber(void)const __ptr64 , public: bool __cdecl QCharRef::isLetterOrNumber(void) __ptr64 , public: static bool __cdecl QLibrary::isLibrary(class QString const & __ptr64) , public: bool __cdecl QLibrary::isLoaded(void)const __ptr64 , public: bool __cdecl QPluginLoader::isLoaded(void)const __ptr64 , public: bool __cdecl QUrl::isLocalFile(void)const __ptr64 , public: bool __cdecl QChar::isLowSurrogate(void)const __ptr64 , public: static bool __cdecl QChar::isLowSurrogate(unsigned int) , public: bool __cdecl QChar::isLower(void)const __ptr64 , public: bool __cdecl QCharRef::isLower(void)const __ptr64 , public: bool __cdecl QChar::isMark(void)const __ptr64 , public: bool __cdecl QCharRef::isMark(void)const __ptr64 , public: bool __cdecl QRegExp::isMinimal(void)const __ptr64 , public: static bool __cdecl QElapsedTimer::isMonotonic(void) , public: static bool __cdecl QXmlUtils::isNCName(class QString const & __ptr64) , public: static bool __cdecl QXmlUtils::isNCName(class QStringRef const & __ptr64) , public: static bool __cdecl QXmlUtils::isNameChar(class QChar) , public: bool __cdecl QByteArray::isNull(void)const __ptr64 , public: bool __cdecl QByteArray::isNull(void)const __ptr64 , public: bool __cdecl QChar::isNull(void)const __ptr64 , public: bool __cdecl QCharRef::isNull(void)const __ptr64 , public: bool __cdecl QDate::isNull(void)const __ptr64 , public: bool __cdecl QDateTime::isNull(void)const __ptr64 , public: bool __cdecl QLine::isNull(void)const __ptr64 , public: bool __cdecl QLineF::isNull(void)const __ptr64 , public: bool __cdecl QPoint::isNull(void)const __ptr64 , public: bool __cdecl QPointF::isNull(void)const __ptr64 , public: bool __cdecl QRect::isNull(void)const __ptr64 , public: bool __cdecl QRectF::isNull(void)const __ptr64 , public: bool __cdecl QSize::isNull(void)const __ptr64 , public: bool __cdecl QSizeF::isNull(void)const __ptr64 , public: bool __cdecl QString::isNull(void)const __ptr64 , public: bool __cdecl QStringRef::isNull(void)const __ptr64 , public: bool __cdecl QTime::isNull(void)const __ptr64 , public: bool __cdecl QUuid::isNull(void)const __ptr64 , public: bool __cdecl QVariant::isNull(void)const __ptr64 , public: bool __cdecl QChar::isNumber(void)const __ptr64 , public: bool __cdecl QCharRef::isNumber(void)const __ptr64 , public: bool __cdecl QIODevice::isOpen(void)const __ptr64 , public: static bool __cdecl QStateMachinePrivate::isParallel(class QAbstractState const * __ptr64) , public: bool __cdecl QUrl::isParentOf(class QUrl const & __ptr64)const __ptr64 , public: bool __cdecl QFutureInterfaceBase::isPaused(void)const __ptr64 , public: bool __cdecl QFutureWatcherBase::isPaused(void)const __ptr64 , public: bool __cdecl QStateMachinePrivate::isPreempted(class QAbstractState const * __ptr64,class QSet<class QAbstractTransition * __ptr64> const & __ptr64)const __ptr64 , public: bool __cdecl QChar::isPrint(void)const __ptr64 , public: bool __cdecl QCharRef::isPrint(void)const __ptr64 , public: bool __cdecl QXmlStreamReader::isProcessingInstruction(void)const __ptr64 , public: bool __cdecl QtConcurrent::ThreadEngineBase::isProgressReportingEnabled(void) __ptr64 , public: bool __cdecl QFutureInterfaceBase::isProgressUpdateNeeded(void)const __ptr64 , public: static bool __cdecl QXmlUtils::isPublicID(class QString const & __ptr64) , public: bool __cdecl QChar::isPunct(void)const __ptr64 , public: bool __cdecl QCharRef::isPunct(void)const __ptr64 , public: bool __cdecl QDir::isReadable(void)const __ptr64 , public: bool __cdecl QFileInfo::isReadable(void)const __ptr64 , public: bool __cdecl QIODevice::isReadable(void)const

__ptr64 , public: bool __cdecl QMetaProperty::isReadable(void)const __ptr64 , public: static bool
__cdecl QBasicAtomicInt::isReferenceCountingNative(void) , public: static bool __cdecl
QBasicAtomicInt::isReferenceCountingWaitFree(void) , public: static bool __cdecl
QMetaType::isRegistered(int) , public: bool __cdecl QDir::isRelative(void)const __ptr64 , public: bool
__cdecl QFileInfo::isRelative(void)const __ptr64 , public: bool __cdecl QUrl::isRelative(void)const
__ptr64 , public: virtual bool __cdecl QAbstractFileEngine::isRelativePath(void)const __ptr64 , public:
static bool __cdecl QDir::isRelativePath(class QString const & __ptr64) , public: virtual bool __cdecl
QFSFileEngine::isRelativePath(void)const __ptr64 , public: bool __cdecl
QNonContiguousByteDevice::isResetDisabled(void) __ptr64 , public: bool __cdecl
QMetaProperty::isResettable(void)const __ptr64 , public: bool __cdecl
QFutureInterfaceBase::isResultReadyAt(int)const __ptr64 , public: bool __cdecl
QString::isRightToLeft(void)const __ptr64 , public: bool __cdecl QDir::isRoot(void)const __ptr64 ,
public: bool __cdecl QFileInfo::isRoot(void)const __ptr64 , public: bool __cdecl
QAnimationDriver::isRunning(void)const __ptr64 , public: bool __cdecl
QEventLoop::isRunning(void)const __ptr64 , public: bool __cdecl
QFutureInterfaceBase::isRunning(void)const __ptr64 , public: bool __cdecl
QFutureWatcherBase::isRunning(void)const __ptr64 , public: bool __cdecl
QStateMachine::isRunning(void)const __ptr64 , public: bool __cdecl QThread::isRunning(void)const
__ptr64 , public: bool __cdecl QMetaProperty::isScriptable(class QObject const * __ptr64)const
__ptr64 , public: bool __cdecl QObjectPrivate::isSender(class QObject const * __ptr64,char const *
__ptr64)const __ptr64 , public: virtual bool __cdecl QAbstractFileEngine::isSequential(void)const
__ptr64 , public: virtual bool __cdecl QFSFileEngine::isSequential(void)const __ptr64 , public: virtual
bool __cdecl QFile::isSequential(void)const __ptr64 , public: virtual bool __cdecl
QIODevice::isSequential(void)const __ptr64 , public: bool __cdecl
QIODevicePrivate::isSequential(void)const __ptr64 , public: virtual bool __cdecl
QProcess::isSequential(void)const __ptr64 , public: bool __cdecl QVector<class
QPoint>::isSharedWith(class QVector<class QPoint> const & __ptr64)const __ptr64 , public: bool
__cdecl QVector<class QPointF>::isSharedWith(class QVector<class QPointF> const & __ptr64)const
__ptr64 , public: bool __cdecl QVector<class QDomStreamAttribute>::isSharedWith(class
QVector<class QDomStreamAttribute> const & __ptr64)const __ptr64 , public: bool __cdecl
QByteArray::isSharedWith(class QByteArray const & __ptr64)const __ptr64 , public: bool __cdecl
QString::isSharedWith(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QObjectPrivate::isSignalConnected(unsigned int)const __ptr64 , public: bool __cdecl
QString::isSimpleText(void)const __ptr64 , public: bool __cdecl QTimer::isSingleShot(void)const
__ptr64 , public: bool __cdecl QChar::isSpace(void)const __ptr64 , public: bool __cdecl
QCharRef::isSpace(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isStandaloneDocument(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isStartDocument(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::isStartElement(void)const __ptr64 , public: bool __cdecl
QFutureInterfaceBase::isStarted(void)const __ptr64 , public: bool __cdecl
QFutureWatcherBase::isStarted(void)const __ptr64 , public: bool __cdecl
QMetaProperty::isStored(class QObject const * __ptr64)const __ptr64 , public: bool __cdecl
QFileInfo::isSymLink(void)const __ptr64 , public: bool __cdecl QChar::isSymbol(void)const __ptr64 ,
public: static bool __cdecl QBasicAtomicInt::isTestAndSetNative(void) , public: static bool __cdecl
QBasicAtomicInt::isTestAndSetWaitFree(void) , public: bool __cdecl
QIODevice::isTextModeEnabled(void)const __ptr64 , public: bool __cdecl
QFutureInterfaceBase::isThrottled(void)const __ptr64 , public: bool __cdecl
QChar::isTitleCase(void)const __ptr64 , public: bool __cdecl QCharRef::isTitleCase(void)const

__ptr64 , public: static bool __cdecl QCoreApplicationPrivate::isTranslatorInstalled(class QTranslator * __ptr64) , public: bool __cdecl QChar::isUpper(void)const __ptr64 , public: bool __cdecl QCharRef::isUpper(void)const __ptr64 , public: bool __cdecl QMetaProperty::isUser(class QObject const * __ptr64)const __ptr64 , public: bool __cdecl QDate::isValid(void)const __ptr64 , public: static bool __cdecl QDate::isValid(int,int,int) , public: bool __cdecl QDateTime::isValid(void)const __ptr64 , public: bool __cdecl QElapsedTimer::isValid(void)const __ptr64 , public: bool __cdecl QMetaEnum::isValid(void)const __ptr64 , public: bool __cdecl QMetaProperty::isValid(void)const __ptr64 , public: bool __cdecl QModelIndex::isValid(void)const __ptr64 , public: bool __cdecl QPersistentModelIndex::isValid(void)const __ptr64 , public: bool __cdecl QRect::isValid(void)const __ptr64 , public: bool __cdecl QRectF::isValid(void)const __ptr64 , public: bool __cdecl QRegExp::isValid(void)const __ptr64 , public: bool __cdecl QResource::isValid(void)const __ptr64 , public: bool __cdecl QSize::isValid(void)const __ptr64 , public: bool __cdecl QSizeF::isValid(void)const __ptr64 , public: bool __cdecl QTextBoundaryFinder::isValid(void)const __ptr64 , public: bool __cdecl QTime::isValid(void)const __ptr64 , public: static bool __cdecl QTime::isValid(int,int,int,int) , public: bool __cdecl QUrl::isValid(void)const __ptr64 , public: bool __cdecl QVariant::isValid(void)const __ptr64 , public: bool __cdecl QtConcurrent::ResultIteratorBase::isVector(void)const __ptr64 , public: bool __cdecl QDomStreamReader::isWhitespace(void)const __ptr64 , public: bool __cdecl QObject::isWidgetType(void)const __ptr64 , public: bool __cdecl QFileInfo::isWritable(void)const __ptr64 , public: bool __cdecl QIODevice::isWritable(void)const __ptr64 , public: bool __cdecl QMetaProperty::isWritable(void)const __ptr64 , public: bool __cdecl QSettings::isWritable(void)const __ptr64 , public: static bool QCoreApplicationPrivate::is_app_closing , public: static bool QCoreApplicationPrivate::is_app_running , public: virtual class QMap<int,class QVariant> __cdecl QAbstractItemModel::itemData(class QModelIndex const & __ptr64)const __ptr64 , public: void __cdecl QAbstractItemModelPrivate::itemsAboutToBeMoved(class QModelIndex const & __ptr64,int,int,class QModelIndex const & __ptr64,int,int,enum Qt::Orientation) __ptr64 , public: void __cdecl QAbstractItemModelPrivate::itemsMoved(class QModelIndex const & __ptr64,int,int,class QModelIndex const & __ptr64,int,int,enum Qt::Orientation) __ptr64 , public: enum QChar::Joining __cdecl QChar::joining(void)const __ptr64 , public: static enum QChar::Joining __cdecl QChar::joining(unsigned short) , public: static enum QChar::Joining __cdecl QChar::joining(unsigned int) , public: enum QChar::Joining __cdecl QCharRef::joining(void)const __ptr64 , public: static void __cdecl QDate::julianToGregorian(unsigned int,int & __ptr64,int & __ptr64,int & __ptr64) , public: char const * __ptr64 __cdecl QMetaEnum::key(int)const __ptr64 , public: class QString __cdecl QSharedMemory::key(void)const __ptr64 , public: class QString __cdecl QSystemSemaphore::key(void)const __ptr64 , public: int __cdecl QMetaEnum::keyCount(void)const __ptr64 , public: int __cdecl QMetaEnum::keyToValue(char const * __ptr64)const __ptr64 , public: class QVariant __cdecl QVariantAnimation::keyValueAt(double)const __ptr64 , public: class QVector<struct QPair<double,class QVariant> > __cdecl QVariantAnimation::keyValues(void)const __ptr64 , public: class QStringList __cdecl QFactoryLoader::keys(void)const __ptr64 , public: class QStringList __cdecl QProcessEnvironment::keys(void)const __ptr64 , private: virtual class QStringList __cdecl QTextCodecPlugin::keys(void)const __ptr64 , public: int __cdecl QMetaEnum::keysToValue(char const * __ptr64)const __ptr64 , public: void __cdecl QProcess::kill(void) __ptr64 , public: void __cdecl QObject::killTimer(int) __ptr64 , private: void __cdecl QTimer::killTimer(int) __ptr64 , public: enum QLocale::Language __cdecl QLocale::language(void)const __ptr64 , public: class QString __cdecl QLocalePrivate::languageCode(void)const __ptr64 , public: unsigned short __cdecl QLocalePrivate::languageId(void)const __ptr64 , public: static class QString __cdecl

QLocale::languageToString(enum QLocale::Language) , public: class QPoint & __ptr64 __cdecl
QVector<class QPoint>::last(void) __ptr64 , public: class QPoint const & __ptr64 __cdecl
QVector<class QPoint>::last(void)const __ptr64 , public: class QPointF & __ptr64 __cdecl
QVector<class QPointF>::last(void) __ptr64 , public: class QPointF const & __ptr64 __cdecl
QVector<class QPointF>::last(void)const __ptr64 , public: class QDomStreamAttribute & __ptr64
__cdecl QVector<class QDomStreamAttribute>::last(void) __ptr64 , public: class
QDomStreamAttribute const & __ptr64 __cdecl QVector<class
QDomStreamAttribute>::last(void)const __ptr64 , public: int __cdecl QRegExp::lastIndexOf(class
QString const & __ptr64,int,enum QRegExp::CaretMode)const __ptr64 , public: int __cdecl
QVector<class QPoint>::lastIndexOf(class QPoint const & __ptr64,int)const __ptr64 , public: int
__cdecl QVector<class QPointF>::lastIndexOf(class QPointF const & __ptr64,int)const __ptr64 ,
public: int __cdecl QVector<class QDomStreamAttribute>::lastIndexOf(class QDomStreamAttribute
const & __ptr64,int)const __ptr64 , public: int __cdecl QByteArray::lastIndexOf(class QByteArray
const & __ptr64,int)const __ptr64 , public: int __cdecl QByteArray::lastIndexOf(class QString const &
__ptr64,int)const __ptr64 , public: int __cdecl QByteArray::lastIndexOf(char,int)const __ptr64 ,
public: int __cdecl QByteArray::lastIndexOf(char const * __ptr64,int)const __ptr64 , public: int
__cdecl QString::lastIndexOf(class QRegExp & __ptr64,int)const __ptr64 , public: int __cdecl
QString::lastIndexOf(class QString const & __ptr64,int,enum Qt::CaseSensitivity)const __ptr64 ,
public: int __cdecl QString::lastIndexOf(class QLatin1String const & __ptr64,int,enum
Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::lastIndexOf(class QRegExp const &
__ptr64,int)const __ptr64 , public: int __cdecl QString::lastIndexOf(class QStringRef const &
__ptr64,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QString::lastIndexOf(class
QChar,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl QStringRef::lastIndexOf(class
QStringRef const & __ptr64,int,enum Qt::CaseSensitivity)const __ptr64 , public: int __cdecl
QStringRef::lastIndexOf(class QString const & __ptr64,int,enum Qt::CaseSensitivity)const __ptr64 ,
public: int __cdecl QStringRef::lastIndexOf(class QChar,int,enum Qt::CaseSensitivity)const __ptr64 ,
public: int __cdecl QStringRef::lastIndexOf(class QLatin1String,int,enum Qt::CaseSensitivity)const
__ptr64 , public: class QDateTime __cdecl QFileInfo::lastModified(void)const __ptr64 , public: class
QDateTime __cdecl QFileInfo::lastRead(void)const __ptr64 , public: char const * __ptr64 __cdecl
QLatin1String::latin1(void)const __ptr64 , protected: void __cdecl
QAbstractItemModel::layoutAboutToBeChanged(void) __ptr64 , protected: void __cdecl
QAbstractItemModel::layoutChanged(void) __ptr64 , class QTextStream & __ptr64 __cdecl left(class
QTextStream & __ptr64) , public: class QByteArray __cdecl QByteArray::left(int)const __ptr64 ,
public: int __cdecl QRect::left(void)const __ptr64 , public: double __cdecl QRectF::left(void)const
__ptr64 , public: class QString __cdecl QString::left(int)const __ptr64 , public: class QByteArray
__cdecl QByteArray::leftJustified(int,char,bool)const __ptr64 , public: class QString __cdecl
QString::leftJustified(int,class QChar,bool)const __ptr64 , public: class QStringRef __cdecl
QString::leftRef(int)const __ptr64 , public: int __cdecl QByteArray::length(void)const __ptr64 ,
public: double __cdecl QLineF::length(void)const __ptr64 , public: int __cdecl
QString::length(void)const __ptr64 , public: int __cdecl QStringRef::length(void)const __ptr64 ,
public: static class QStringList __cdecl QApplication::libraryPaths(void) , public: static class
QString __cdecl QLibraryInfo::licensedProducts(void) , public: static class QString __cdecl
QLibraryInfo::licensee(void) , enum QUnicodeTables::LineBreakClass __cdecl
QUnicodeTables::lineBreakClass(unsigned int) , public: __int64 __cdecl
QXmlStreamReader::lineNumber(void)const __ptr64 , public: virtual bool __cdecl
QAbstractFileEngine::link(class QString const & __ptr64) __ptr64 , public: virtual bool __cdecl
QFSFileEngine::link(class QString const & __ptr64) __ptr64 , public: bool __cdecl QFile::link(class
QString const & __ptr64) __ptr64 , public: static bool __cdecl QFile::link(class QString const &

__ptr64,class QString const & __ptr64) , public: class QChar __cdecl QLocalePrivate::list(void)const
__ptr64 , public: bool __cdecl QLibrary::load(void) __ptr64 , public: static bool __cdecl
QMetaType::load(class QDataStream & __ptr64,int,void * __ptr64) , public: bool __cdecl
QPluginLoader::load(void) __ptr64 , public: static struct HINSTANCE__ * __ptr64 __cdecl
QSystemLibrary::load(unsigned short const * __ptr64,bool) , public: bool __cdecl
QTranslator::load(class QLocale const & __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: bool __cdecl
QTranslator::load(class QString const & __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64) __ptr64 , public: bool __cdecl QTranslator::load(unsigned
char const * __ptr64,int) __ptr64 , public: void __cdecl QVariant::load(class QDataStream & __ptr64)
__ptr64 , public: class QFlags<enum QLibrary::LoadHint> __cdecl QLibrary::loadHints(void)const
__ptr64 , public: class QFlags<enum QLibrary::LoadHint> __cdecl
QPluginLoader::loadHints(void)const __ptr64 , public: virtual class QLocale __cdecl
QDateTimeParser::locale(void)const __ptr64 , public: class QLocale __cdecl
QResource::locale(void)const __ptr64 , public: class QLocale __cdecl QTextStream::locale(void)const
__ptr64 , public: int __cdecl QString::localeAwareCompare(class QString const & __ptr64)const
__ptr64 , public: int __cdecl QString::localeAwareCompare(class QStringRef const & __ptr64)const
__ptr64 , public: static int __cdecl QString::localeAwareCompare(class QString const & __ptr64,class
QString const & __ptr64) , public: static int __cdecl QString::localeAwareCompare(class QString
const & __ptr64,class QStringRef const & __ptr64) , public: int __cdecl
QStringRef::localeAwareCompare(class QStringRef const & __ptr64)const __ptr64 , public: int
__cdecl QStringRef::localeAwareCompare(class QString const & __ptr64)const __ptr64 , public: static
int __cdecl QStringRef::localeAwareCompare(class QStringRef const & __ptr64,class QStringRef
const & __ptr64) , public: static int __cdecl QStringRef::localeAwareCompare(class QStringRef const
& __ptr64,class QString const & __ptr64) , private: static int __cdecl
QString::localeAwareCompare_helper(class QChar const * __ptr64,int,class QChar const *
__ptr64,int) , public: static class QString __cdecl QLibraryInfo::location(enum
QLibraryInfo::LibraryLocation) , public: void __cdecl QMutex::lock(void) __ptr64 , public: bool
__cdecl QSharedMemory::lock(void) __ptr64 , public: void __cdecl
QReadWriteLock::lockForRead(void) __ptr64 , public: void __cdecl
QReadWriteLock::lockForWrite(void) __ptr64 , public: void __cdecl QMutex::lockInline(void) __ptr64
, private: void __cdecl QMutex::lockInternal(void) __ptr64 , public: static class QString __cdecl
QDate::longDayName(int) , public: static class QString __cdecl QDate::longDayName(int,enum
QDate::MonthNameType) , public: class QString __cdecl
QLocalePrivate::longLongToString(__int64,int,int,int,unsigned int)const __ptr64 , public: static class
QString __cdecl QLocalePrivate::longLongToString(class QChar,class QChar,class QChar,class
QChar,__int64,int,int,int,unsigned int) , public: static class QString __cdecl
QDate::longMonthName(int) , public: static class QString __cdecl QDate::longMonthName(int,enum
QDate::MonthNameType) , public: int __cdecl QAbstractAnimation::loopCount(void)const __ptr64 ,
public: int __cdecl QTimeLine::loopCount(void)const __ptr64 , public: static unsigned short __cdecl
QChar::lowSurrogate(unsigned int) , class QTextStream & __ptr64 __cdecl lowercasebase(class
QTextStream & __ptr64) , class QTextStream & __ptr64 __cdecl lowercasedigits(class QTextStream
& __ptr64) , public: class QStateMachine * __ptr64 __cdecl QAbstractState::machine(void)const
__ptr64 , public: class QStateMachine * __ptr64 __cdecl QAbstractTransition::machine(void)const
__ptr64 , public: class QStateMachine * __ptr64 __cdecl
QAbstractTransitionPrivate::machine(void)const __ptr64 , public: static class QThread * __ptr64
__cdecl QCoreApplicationPrivate::mainThread(void) , public: bool __cdecl QDir::makeAbsolute(void)
__ptr64 , public: bool __cdecl QFileInfo::makeAbsolute(void) __ptr64 , public: class QTextDecoder *

__ptr64 __cdecl QTextCodec::makeDecoder(class QFlags<enum QTextCodec::ConversionFlag>)const
__ptr64 , public: class QTextDecoder * __ptr64 __cdecl QTextCodec::makeDecoder(void)const
__ptr64 , public: class QTextEncoder * __ptr64 __cdecl QTextCodec::makeEncoder(class
QFlags<enum QTextCodec::ConversionFlag>)const __ptr64 , public: class QTextEncoder * __ptr64
__cdecl QTextCodec::makeEncoder(void)const __ptr64 , private: struct QVectorData * __ptr64
__cdecl QVector<class QPoint>::malloc(int) __ptr64 , private: struct QVectorData * __ptr64 __cdecl
QVector<class QPointF>::malloc(int) __ptr64 , private: struct QVectorData * __ptr64 __cdecl
QVector<class QDomStreamAttribute>::malloc(int) __ptr64 , public: static struct QVectorData *
__ptr64 __cdecl QVectorData::malloc(int,int,int,struct QVectorData * __ptr64) , public: int __cdecl
QPoint::manhattanLength(void)const __ptr64 , public: double __cdecl
QPointF::manhattanLength(void)const __ptr64 , public: unsigned char * __ptr64 __cdecl
QAbstractFileEngine::map(__int64,__int64,enum QFile::MemoryMapFlags) __ptr64 , public:
unsigned char * __ptr64 __cdecl QFile::map(__int64,__int64,enum QFile::MemoryMapFlags)
__ptr64 , public: void __cdecl QSignalMapper::map(class QObject * __ptr64) __ptr64 , public: void
__cdecl QSignalMapper::map(void) __ptr64 , protected: void __cdecl QSignalMapper::mapped(class
QString const & __ptr64) __ptr64 , protected: void __cdecl QSignalMapper::mapped(int) __ptr64 ,
protected: void __cdecl QSignalMapper::mapped(class QObject * __ptr64) __ptr64 , protected: void
__cdecl QSignalMapper::mapped(class QWidget * __ptr64) __ptr64 , public: class QObject * __ptr64
__cdecl QSignalMapper::mapping(class QString const & __ptr64)const __ptr64 , public: class
QObject * __ptr64 __cdecl QSignalMapper::mapping(int)const __ptr64 , public: class QObject *
__ptr64 __cdecl QSignalMapper::mapping(class QObject * __ptr64)const __ptr64 , public: class
QObject * __ptr64 __cdecl QSignalMapper::mapping(class QWidget * __ptr64)const __ptr64 ,
public: virtual class QList<class QModelIndex> __cdecl QAbstractItemModel::match(class
QModelIndex const & __ptr64,int,class QVariant const & __ptr64,int,class QFlags<enum
Qt::MatchFlag>)const __ptr64 , public: static bool __cdecl QDir::match(class QString const &
__ptr64,class QString const & __ptr64) , public: static bool __cdecl QDir::match(class QStringList
const & __ptr64,class QString const & __ptr64) , public: int __cdecl
QRegExp::matchedLength(void)const __ptr64 , public: static class QList<class QLocale> __cdecl
QLocale::matchingLocales(enum QLocale::Language,enum QLocale::Script,enum QLocale::Country) ,
public: int __cdecl QDateTimeParser::maxChange(int)const __ptr64 , public: int __cdecl
QThreadPool::maxThreadCount(void)const __ptr64 , public: void __cdecl
QEventTransitionPrivate::maybeRegister(void) __ptr64 , public: class QDebug & __ptr64 __cdecl
QDebug::maybeSpace(void) __ptr64 , public: enum QLocale::MeasurementSystem __cdecl
QLocale::measurementSystem(void)const __ptr64 , public: enum QLocale::MeasurementSystem
__cdecl QLocalePrivate::measurementSystem(void)const __ptr64 , public: virtual int __cdecl
QAbstractDynamicMetaObject::metaCall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractAnimation::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QAbstractEventDispatcher::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QAbstractItemModel::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QAbstractListModel::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractState::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QAbstractTableModel::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QAbstractTransition::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QAnimationDriver::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QAnimationGroup::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl QBuffer::metaObject(void)const

__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QCoreApplication::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QEventDispatcherWin32::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QEventLoop::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QEventTransition::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QFactoryLoader::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl QFile::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QFileSystemWatcher::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QFinalState::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QFutureWatcherBase::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QHistoryState::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QIODevice::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QLibrary::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QMimeType::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QNonContiguousByteDevice::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QObject::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QObjectCleanupHandler::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QParallelAnimationGroup::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QPauseAnimation::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPluginLoader::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QProcess::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QPropertyAnimation::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QSequentialAnimationGroup::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QSettings::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QSharedMemory::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QSignalMapper::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QSignalTransition::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QSocketNotifier::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QState::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QStateMachine::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QTemporaryFile::metaObject(void)const __ptr64
 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QTextCodecPlugin::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QThread::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QThreadPool::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QTimeLine::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QTimer::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QTranslator::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QVariantAnimation::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QWinEventNotifier::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWindowsPipeWriter::metaObject(void)const __ptr64 , public: static int __cdecl
QMetaObject::metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *

__ptr64), public: class QMetaMethod __cdecl QMetaObject::method(int) const __ptr64, public: int __cdecl QMetaObject::methodCount(void) const __ptr64, public: int __cdecl QMetaMethod::methodIndex(void) const __ptr64, public: int __cdecl QMetaObject::methodOffset(void) const __ptr64, public: enum QMetaMethod::MethodType __cdecl QMetaMethod::methodType(void) const __ptr64, public: void __cdecl QStateMachinePrivate::microstep(class QEvent * __ptr64, class QList<class QAbstractTransition * __ptr64> const & __ptr64) __ptr64, public: class QVector<class QPoint> __cdecl QVector<class QPoint>::mid(int, int) const __ptr64, public: class QVector<class QPointF> __cdecl QVector<class QPointF>::mid(int, int) const __ptr64, public: class QVector<class QDomStreamAttribute> __cdecl QVector<class QDomStreamAttribute>::mid(int, int) const __ptr64, public: class QByteArray __cdecl QByteArray::mid(int, int) const __ptr64, public: class QString __cdecl QString::mid(int, int) const __ptr64, public: class QStringRef __cdecl QString::midRef(int, int) const __ptr64, public: void __cdecl QHashData::mightGrow(void) __ptr64, public: virtual class QMimeData * __ptr64 __cdecl QAbstractItemModel::mimeData(class QList<class QModelIndex> const & __ptr64) const __ptr64, public: virtual class QStringList __cdecl QAbstractItemModel::mimeTypes(void) const __ptr64, public: class QChar __cdecl QLocalePrivate::minus(void) const __ptr64, public: int __cdecl QTime::minute(void) const __ptr64, public: class QChar __cdecl QChar::mirroredChar(void) const __ptr64, public: static unsigned short __cdecl QChar::mirroredChar(unsigned short), public: static unsigned int __cdecl QChar::mirroredChar(unsigned int), public: class QChar __cdecl QCharRef::mirroredChar(void) const __ptr64, public: virtual bool __cdecl QAbstractFileEngine::mkdir(class QString const & __ptr64, bool) const __ptr64, public: bool __cdecl QDir::mkdir(class QString const & __ptr64) const __ptr64, public: virtual bool __cdecl QFSFileEngine::mkdir(class QString const & __ptr64, bool) const __ptr64, public: bool __cdecl QDir::mkpath(class QString const & __ptr64) const __ptr64, public: class QAbstractItemModel const * __ptr64 __cdecl QModelIndex::model(void) const __ptr64, public: class QAbstractItemModel const * __ptr64 __cdecl QPersistentModelIndex::model(void) const __ptr64, private: void __cdecl QAbstractItemModel::modelAboutToBeReset(void) __ptr64, private: void __cdecl QAbstractItemModel::modelReset(void) __ptr64, public: int __cdecl QDate::month(void) const __ptr64, public: class QString __cdecl QLocale::monthName(int, enum QLocale::FormatType) const __ptr64, public: void __cdecl QListData::move(int, int) __ptr64, public: void __cdecl QRect::moveBottom(int) __ptr64, public: void __cdecl QRectF::moveBottom(double) __ptr64, public: void __cdecl QRect::moveBottomLeft(class QPoint const & __ptr64) __ptr64, public: void __cdecl QRectF::moveBottomLeft(class QPointF const & __ptr64) __ptr64, public: void __cdecl QRect::moveBottomRight(class QPoint const & __ptr64) __ptr64, public: void __cdecl QRectF::moveBottomRight(class QPointF const & __ptr64) __ptr64, public: void __cdecl QRect::moveCenter(class QPoint const & __ptr64) __ptr64, public: void __cdecl QRectF::moveCenter(class QPointF const & __ptr64) __ptr64, public: void __cdecl QRect::moveLeft(int) __ptr64, public: void __cdecl QRectF::moveLeft(double) __ptr64, public: void __cdecl QAbstractItemModelPrivate::movePersistentIndexes(class QVector<class QPersistentModelIndexData * __ptr64>, int, class QModelIndex const & __ptr64, enum Qt::Orientation) __ptr64, public: void __cdecl QRect::moveRight(int) __ptr64, public: void __cdecl QRectF::moveRight(double) __ptr64, public: void __cdecl QRect::moveTo(class QPoint const & __ptr64) __ptr64, public: void __cdecl QRect::moveTo(int, int) __ptr64, public: void __cdecl QRectF::moveTo(class QPointF const & __ptr64) __ptr64, public: void __cdecl QRectF::moveTo(double, double) __ptr64, public: void __cdecl QObject::moveToThread(class QThread * __ptr64) __ptr64, public: void __cdecl QObjectPrivate::moveToThread_helper(void) __ptr64, public: void __cdecl QRect::moveTop(int) __ptr64, public: void __cdecl QRectF::moveTop(double) __ptr64, public: void __cdecl QRect::moveTopLeft(class QPoint const &

__ptr64) __ptr64 , public: void __cdecl QRectF::moveTopLeft(class QPointF const & __ptr64) __ptr64
, public: void __cdecl QRect::moveTopRight(class QPoint const & __ptr64) __ptr64 , public: void
__cdecl QRectF::moveTopRight(class QPointF const & __ptr64) __ptr64 , public: int __cdecl
QTime::msec(void)const __ptr64 , public: __int64 __cdecl
QElapsedTimer::msecsSinceReference(void)const __ptr64 , public: __int64 __cdecl
QDateTime::msecsTo(class QDateTime const & __ptr64)const __ptr64 , public: __int64 __cdecl
QElapsedTimer::msecsTo(class QElapsedTimer const & __ptr64)const __ptr64 , public: int __cdecl
QTime::msecsTo(class QTime const & __ptr64)const __ptr64 , protected: static void __cdecl
QThread::msleep(unsigned long) , private: class QString __cdecl QString::multiArg(int,class QString
const * __ptr64 * __ptr64)const __ptr64 , public: class QMutex * __ptr64 __cdecl
QFutureInterfaceBase::mutex(void)const __ptr64 , public: class QMutex * __ptr64 __cdecl
QMutexLocker::mutex(void)const __ptr64 , public: char const * __ptr64 __cdecl
QGenericArgument::name(void)const __ptr64 , public: class QString __cdecl
QLocale::name(void)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaClassInfo::name(void)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaEnum::name(void)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaProperty::name(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamAttribute::name(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamEntityDeclaration::name(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamNotationDeclaration::name(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamReader::name(void)const __ptr64 , public: class QStringList __cdecl
QAbstractFileEngineIterator::nameFilters(void)const __ptr64 , public: class QStringList __cdecl
QDir::nameFilters(void)const __ptr64 , public: static class QStringList __cdecl
QDir::nameFiltersFromString(class QString const & __ptr64) , public: static enum QVariant::Type
__cdecl QVariant::nameToType(char const * __ptr64) , public: class QVector<class
QXmlStreamNamespaceDeclaration> __cdecl
QXmlStreamReader::namespaceDeclarations(void)const __ptr64 , public: bool __cdecl
QXmlStreamReader::namespaceProcessing(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamAttribute::namespaceUri(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamNamespaceDeclaration::namespaceUri(void)const __ptr64 , public: class QStringRef
__cdecl QXmlStreamReader::namespaceUri(void)const __ptr64 , public: class QString __cdecl
QProcess::nativeArguments(void)const __ptr64 , public: class QString __cdecl
QLocale::nativeCountryName(void)const __ptr64 , public: class QString __cdecl
QSharedMemory::nativeKey(void)const __ptr64 , public: class QString __cdecl
QLocale::nativeLanguageName(void)const __ptr64 , public: class QChar __cdecl
QLocale::negativeSign(void)const __ptr64
,#####

#####, public: class QString __cdecl QDirIterator::next(void) __ptr64 , public: static struct
QHashData::Node * __ptr64 __cdecl QHashData::nextNode(struct QHashData::Node * __ptr64) ,
public: struct QMapData::Node * __ptr64 __cdecl QMapData::node_create(struct QMapData::Node
* __ptr64 * __ptr64 const,int) __ptr64 , public: struct QMapData::Node * __ptr64 __cdecl
QMapData::node_create(struct QMapData::Node * __ptr64 * __ptr64 const,int,int) __ptr64 , public:
void __cdecl QMapData::node_delete(struct QMapData::Node * __ptr64 * __ptr64 const,int,struct
QMapData::Node * __ptr64) __ptr64 , class QTextStream & __ptr64 __cdecl noforcepoint(class
QTextStream & __ptr64) , class QTextStream & __ptr64 __cdecl noforcesign(class QTextStream &
__ptr64) , public: class QLineF __cdecl QLineF::normalVector(void)const __ptr64 , public: class QRect

__cdecl QRect::normalized(void)const __ptr64 , public: class QRectF __cdecl
QRectF::normalized(void)const __ptr64 , public: class QString __cdecl QString::normalized(enum
QString::NormalizationForm)const __ptr64 , public: class QString __cdecl QString::normalized(enum
QString::NormalizationForm,enum QChar::UnicodeVersion)const __ptr64 , public: static class
QByteArray __cdecl QMetaObject::normalizedSignature(char const * __ptr64) , public: static class
QByteArray __cdecl QMetaObject::normalizedType(char const * __ptr64) , class QTextStream &
__ptr64 __cdecl noshowbase(class QTextStream & __ptr64) , public: class QDebug & __ptr64
__cdecl QDebug::nospace(void) __ptr64 , public: class QVector<class
QXmlStreamNotationDeclaration> __cdecl QXmlStreamReader::notationDeclarations(void)const
__ptr64 , public: class QStringRef __cdecl QXmlStreamEntityDeclaration::notationName(void)const
__ptr64 , public: virtual bool __cdecl QApplication::notify(class QObject * __ptr64,class QEvent
* __ptr64) __ptr64 , private: bool __cdecl QApplication::notifyInternal(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , public: class QMetaMethod __cdecl
QMetaProperty::notifySignal(void)const __ptr64 , public: int __cdecl
QMetaProperty::notifySignalIndex(void)const __ptr64 , public: bool __cdecl
QCoreApplicationPrivate::notify_helper(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 ,
public: __int64 __cdecl QElapsedTimer::nsecsElapsed(void)const __ptr64 , private: class QByteArray
__cdecl QByteArray::nulTerminated(void)const __ptr64 , public: static struct QString::Null const
QString::null , public: int __cdecl QRegExp::numCaptures(void)const __ptr64 , public: static class
QByteArray __cdecl QByteArray::number(int,int) , public: static class QByteArray __cdecl
QByteArray::number(unsigned int,int) , public: static class QByteArray __cdecl
QByteArray::number(double,char,int) , public: static class QByteArray __cdecl
QByteArray::number(__int64,int) , public: static class QByteArray __cdecl
QByteArray::number(unsigned __int64,int) , public: static class QString __cdecl
QString::number(int,int) , public: static class QString __cdecl QString::number(unsigned int,int) ,
public: static class QString __cdecl QString::number(long,int) , public: static class QString __cdecl
QString::number(unsigned long,int) , public: static class QString __cdecl
QString::number(double,char,int) , public: static class QString __cdecl QString::number(__int64,int) ,
public: static class QString __cdecl QString::number(unsigned __int64,int) , public: class
QFlags<enum QTextStream::NumberFlag> __cdecl QTextStream::numberFlags(void)const __ptr64 ,
public: class QFlags<enum QLocale::NumberOption> __cdecl QLocale::numberOptions(void)const
__ptr64 , public: bool __cdecl QLocalePrivate::numberToCLocale(class QString const &
__ptr64,enum QLocalePrivate::GroupSeparatorMode,class QVarLengthArray<char,256> *
__ptr64)const __ptr64 , public: class QObject * __ptr64 __cdecl
QStateMachine::WrappedEvent::object(void)const __ptr64 , private: void __cdecl
QObjectCleanupHandler::objectDestroyed(class QObject * __ptr64) __ptr64 , public: class QString
__cdecl QObject::objectName(void)const __ptr64 , public: static void (__cdecl* __ptr64
QAbstractDeclarativeData::objectNameChanged)(class QAbstractDeclarativeData * __ptr64,class
QObject * __ptr64) , class QTextStream & __ptr64 __cdecl oct(class QTextStream & __ptr64) ,
protected: virtual void __cdecl QFinalState::onEntry(class QEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QHistoryState::onEntry(class QEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QState::onEntry(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QStateMachine::onEntry(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QFinalState::onExit(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QHistoryState::onExit(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QState::onExit(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QStateMachine::onExit(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QEventTransition::onTransition(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QSignalTransition::onTransition(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QAbstractFileEngine::open(class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: virtual
bool __cdecl QBuffer::open(class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: bool
__cdecl QFSFileEngine::open(class QFlags<enum QIODevice::OpenModeFlag>,int) __ptr64 , public:
bool __cdecl QFSFileEngine::open(class QFlags<enum QIODevice::OpenModeFlag>,int,class
QFlags<enum QFile::FileHandleFlag>) __ptr64 , public: bool __cdecl QFSFileEngine::open(class
QFlags<enum QIODevice::OpenModeFlag>,struct _iobuf * __ptr64) __ptr64 , public: bool __cdecl
QFSFileEngine::open(class QFlags<enum QIODevice::OpenModeFlag>,struct _iobuf * __ptr64,class
QFlags<enum QFile::FileHandleFlag>) __ptr64 , public: virtual bool __cdecl QFSFileEngine::open(class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl QFile::open(int,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl QFile::open(int,class
QFlags<enum QIODevice::OpenModeFlag>,class QFlags<enum QFile::FileHandleFlag>) __ptr64 ,
public: bool __cdecl QFile::open(struct _iobuf * __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl QFile::open(struct _iobuf * __ptr64,class
QFlags<enum QIODevice::OpenModeFlag>,class QFlags<enum QFile::FileHandleFlag>) __ptr64 ,
public: virtual bool __cdecl QFile::open(class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 ,
public: virtual bool __cdecl QIODevice::open(class QFlags<enum QIODevice::OpenModeFlag>)
__ptr64 , protected: virtual bool __cdecl QTemporaryFile::open(class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl QTemporaryFile::open(void) __ptr64 ,
public: class QFlags<enum QIODevice::OpenModeFlag> __cdecl QIODevice::openMode(void)const
__ptr64 , public: static class QString __cdecl QApplication::organizationDomain(void) , public:
static class QString __cdecl QApplication::organizationName(void) , public: class QString __cdecl
QSettings::organizationName(void)const __ptr64 , public: double __cdecl
QEasingCurve::overshoot(void)const __ptr64 , public: virtual class QString __cdecl
QAbstractFileEngine::owner(enum QAbstractFileEngine::FileOwner)const __ptr64 , public: virtual
class QString __cdecl QFSFileEngine::owner(enum QAbstractFileEngine::FileOwner)const __ptr64 ,
public: class QString __cdecl QFileInfo::owner(void)const __ptr64 , public: virtual unsigned int
__cdecl QAbstractFileEngine::ownerId(enum QAbstractFileEngine::FileOwner)const __ptr64 , public:
virtual unsigned int __cdecl QFSFileEngine::ownerId(enum QAbstractFileEngine::FileOwner)const
__ptr64 , public: unsigned int __cdecl QFileInfo::ownerId(void)const __ptr64 , public: class QPoint
__cdecl QLine::p1(void)const __ptr64 , public: class QPointF __cdecl QLineF::p1(void)const __ptr64 ,
public: class QPoint __cdecl QLine::p2(void)const __ptr64 , public: class QPointF __cdecl
QLineF::p2(void)const __ptr64 , public: class QChar __cdecl QTextStream::padChar(void)const
__ptr64 , public: class QList<class QByteArray> __cdecl QMetaMethod::parameterNames(void)const
__ptr64 , public: class QList<class QByteArray> __cdecl QMetaMethod::parameterTypes(void)const
__ptr64 , private: virtual class QModelIndex __cdecl QAbstractListModel::parent(class QModelIndex
const & __ptr64)const __ptr64 , private: virtual class QModelIndex __cdecl
QAbstractTableModel::parent(class QModelIndex const & __ptr64)const __ptr64 , public: class
QModelIndex __cdecl QModelIndex::parent(void)const __ptr64 , public: class QObject * __ptr64
__cdecl QObject::parent(void)const __ptr64 , public: class QModelIndex __cdecl
QPersistentModelIndex::parent(void)const __ptr64 , public: static void (__cdecl* __ptr64
QAbstractDeclarativeData::parentChanged)(class QAbstractDeclarativeData * __ptr64,class QObject
* __ptr64,class QObject * __ptr64) , public: class QState * __ptr64 __cdecl
QAbstractState::parentState(void)const __ptr64 , public: struct QDateTimeParser::StateNode
__cdecl QDateTimeParser::parse(class QString & __ptr64,int & __ptr64,class QDateTime const &
__ptr64,bool)const __ptr64 , public: bool __cdecl QDateTimeParser::parseFormat(class QString
const & __ptr64) __ptr64 , public: int __cdecl QDateTimeParser::parseSection(class QDateTime
const & __ptr64,int,class QString & __ptr64,int & __ptr64,int,enum QDateTimeParser::State &

__ptr64,int * __ptr64)const __ptr64 , public: class QString __cdecl QUrl::password(void)const
__ptr64 , public: class QString __cdecl QAbstractFileEngineIterator::path(void)const __ptr64 , public:
class QString __cdecl QDir::path(void)const __ptr64 , public: class QString __cdecl
QDirIterator::path(void)const __ptr64 , public: class QString __cdecl QFileInfo::path(void)const
__ptr64 , public: class QString __cdecl QUrl::path(void)const __ptr64 , public: class QByteArray
__cdecl QByteArrayMatcher::pattern(void)const __ptr64 , public: class QString __cdecl
QRegExp::pattern(void)const __ptr64 , public: class QString __cdecl
QStringMatcher::pattern(void)const __ptr64 , public: enum QRegExp::PatternSyntax __cdecl
QRegExp::patternSyntax(void)const __ptr64 , public: void __cdecl QAbstractAnimation::pause(void)
__ptr64 , public: void __cdecl QFutureWatcherBase::pause(void) __ptr64 , protected: void __cdecl
QFutureWatcherBase::paused(void) __ptr64 , public: class QByteArray __cdecl
QIODevice::peek(__int64) __ptr64 , public: __int64 __cdecl QIODevice::peek(char * __ptr64,__int64)
__ptr64 , public: virtual class QByteArray __cdecl QIODevicePrivate::peek(__int64) __ptr64 , public:
virtual __int64 __cdecl QIODevicePrivate::peek(char * __ptr64,__int64) __ptr64 , public: class QChar
__cdecl QLocale::percent(void)const __ptr64 , public: class QChar __cdecl
QLocalePrivate::percent(void)const __ptr64 , public: double __cdecl
QEasingCurve::period(void)const __ptr64 , public: bool __cdecl QFileInfo::permission(class
QFlags<enum QFile::Permission>)const __ptr64 , public: class QFlags<enum QFile::Permission>
__cdecl QFile::permissions(void)const __ptr64 , public: static class QFlags<enum QFile::Permission>
__cdecl QFile::permissions(class QString const & __ptr64) , public: class QFlags<enum
QFile::Permission> __cdecl QFileInfo::permissions(void)const __ptr64 , protected: class QList<class
QModelIndex> __cdecl QAbstractItemModel::persistentIndexList(void)const __ptr64 , public: struct
_PROCESS_INFORMATION * __ptr64 __cdecl QProcess::pid(void)const __ptr64 , public: virtual void
__cdecl QMetaCallEvent::placeMetaCall(class QObject * __ptr64) __ptr64 , public: class QChar
__cdecl QLocalePrivate::plus(void)const __ptr64 , public: class QString __cdecl
QLocale::pmText(void)const __ptr64 , public: class QPointF __cdecl QLineF::pointAt(double)const
__ptr64 , public: bool __cdecl QChildEvent::polished(void)const __ptr64 , public: void __cdecl
QVector<class QPoint>::pop_back(void) __ptr64 , public: void __cdecl QVector<class
QPointF>::pop_back(void) __ptr64 , public: void __cdecl QVector<class
QXmlStreamAttribute>::pop_back(void) __ptr64 , public: void __cdecl QVector<class
QPoint>::pop_front(void) __ptr64 , public: void __cdecl QVector<class QPointF>::pop_front(void)
__ptr64 , public: void __cdecl QVector<class QXmlStreamAttribute>::pop_front(void) __ptr64 ,
public: int __cdecl QUrl::port(int)const __ptr64 , public: int __cdecl QUrl::port(void)const __ptr64 ,
public: virtual __int64 __cdecl QAbstractFileEngine::pos(void)const __ptr64 , public: virtual __int64
__cdecl QBuffer::pos(void)const __ptr64 , public: virtual __int64 __cdecl
QFSFileEngine::pos(void)const __ptr64 , public: virtual __int64 __cdecl QFile::pos(void)const __ptr64
 , public: virtual __int64 __cdecl QIODevice::pos(void)const __ptr64 , public: int __cdecl
QRegExp::pos(int) __ptr64 , public: int __cdecl QRegExp::pos(int)const __ptr64 , public: __int64
__cdecl QTextStream::pos(void)const __ptr64 , public: int __cdecl QStringRef::position(void)const
__ptr64 , public: int __cdecl QTextBoundaryFinder::position(void)const __ptr64 , public: int __cdecl
QXmlStreamStringRef::position(void)const __ptr64 , public: class QChar __cdecl
QLocale::positiveSign(void)const __ptr64 , public: int __cdecl
QStateMachine::postDelayedEvent(class QEvent * __ptr64,int) __ptr64 , public: static void __cdecl
QCoreApplication::postEvent(class QObject * __ptr64,class QEvent * __ptr64) , public: static void
__cdecl QCoreApplication::postEvent(class QObject * __ptr64,class QEvent * __ptr64,int) , public:
void __cdecl QStateMachine::postEvent(class QEvent * __ptr64,enum
QStateMachine::EventPriority) __ptr64 , public: void __cdecl
QStateMachinePrivate::postExternalEvent(class QEvent * __ptr64) __ptr64 , public: void __cdecl

QStateMachinePrivate::postInternalEvent(class QEvent * __ptr64) __ptr64 , public: bool __cdecl
QDateTimeParser::potentialValue(class QString const & __ptr64,int,int,int,class QDateTime const &
__ptr64,int)const __ptr64 , public: class QStringRef __cdecl QDomStreamAttribute::prefix(void)const
__ptr64 , public: class QStringRef __cdecl QDomStreamNamespaceDeclaration::prefix(void)const
__ptr64 , public: class QStringRef __cdecl QDomStreamReader::prefix(void)const __ptr64 , public:
void __cdecl QVector<class QPoint>::prepend(class QPoint const & __ptr64) __ptr64 , public: void
__cdecl QVector<class QPointF>::prepend(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QVector<class QDomStreamAttribute>::prepend(class QDomStreamAttribute const &
__ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::prepend(class
QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::prepend(char) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::prepend(char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::prepend(char const * __ptr64,int) __ptr64 , public: void * __ptr64 * __ptr64 __cdecl
QListData::prepend(void) __ptr64 , public: class QString & __ptr64 __cdecl QString::prepend(class
QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::prepend(class
QByteArray const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::prepend(class QLatin1String const & __ptr64) __ptr64 , public: class QString & __ptr64
__cdecl QString::prepend(char const * __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl
QString::prepend(class QChar) __ptr64 , public: static struct QHashData::Node * __ptr64 __cdecl
QHashData::previousNode(struct QHashData::Node * __ptr64) , public: enum QThread::Priority
__cdecl QThread::priority(void)const __ptr64 , public: enum QProcess::ProcessChannelMode
__cdecl QProcess::processChannelMode(void)const __ptr64 , public: void __cdecl
QCoreApplicationPrivate::processCommandLineArguments(void) __ptr64 , public: class
QProcessEnvironment __cdecl QProcess::processEnvironment(void)const __ptr64 , public: static void
__cdecl QCoreApplication::processEvents(class QFlags<enum QEventLoop::ProcessEventsFlag> ,
public: static void __cdecl QCoreApplication::processEvents(class QFlags<enum
QEventLoop::ProcessEventsFlag>,int) , public: virtual bool __cdecl
QEventDispatcherWin32::processEvents(class QFlags<enum QEventLoop::ProcessEventsFlag>
__ptr64 , public: void __cdecl QEventLoop::processEvents(class QFlags<enum
QEventLoop::ProcessEventsFlag>,int) __ptr64 , public: bool __cdecl
QEventLoop::processEvents(class QFlags<enum QEventLoop::ProcessEventsFlag>) __ptr64 , public:
void __cdecl QStateMachinePrivate::processEvents(enum
QStateMachinePrivate::EventProcessingMode) __ptr64 , public: class QStringRef __cdecl
QDomStreamReader::processingInstructionData(void)const __ptr64 , public: class QStringRef __cdecl
QDomStreamReader::processingInstructionTarget(void)const __ptr64 , public: int __cdecl
QFutureInterfaceBase::progressMaximum(void)const __ptr64 , public: int __cdecl
QFutureWatcherBase::progressMaximum(void)const __ptr64 , public: int __cdecl
QFutureInterfaceBase::progressMinimum(void)const __ptr64 , public: int __cdecl
QFutureWatcherBase::progressMinimum(void)const __ptr64 , protected: void __cdecl
QFutureWatcherBase::progressRangeChanged(int,int) __ptr64 , public: class QString __cdecl
QFutureInterfaceBase::progressText(void)const __ptr64 , public: class QString __cdecl
QFutureWatcherBase::progressText(void)const __ptr64 , protected: void __cdecl
QFutureWatcherBase::progressTextChanged(class QString const & __ptr64) __ptr64 , public: int
__cdecl QFutureInterfaceBase::progressValue(void)const __ptr64 , public: int __cdecl
QFutureWatcherBase::progressValue(void)const __ptr64 , protected: void __cdecl
QFutureWatcherBase::progressValueChanged(int) __ptr64 , public: static class QList<class QState *
__ptr64> __cdecl QStateMachinePrivate::properAncestors(class QAbstractState const *
__ptr64,class QState const * __ptr64) , struct QUnicodeTables::Properties const * __ptr64 __cdecl

QUnicodeTables::properties(unsigned short) , struct QUnicodeTables::Properties const * __ptr64
__cdecl QUnicodeTables::properties(unsigned int) , protected: void __cdecl
QState::propertiesAssigned(void) __ptr64 , public: class QMetaProperty __cdecl
QMetaObject::property(int)const __ptr64 , public: class QVariant __cdecl QObject::property(char
const * __ptr64)const __ptr64 , public: int __cdecl QMetaObject::propertyCount(void)const __ptr64
 , public: int __cdecl QMetaProperty::propertyIndex(void)const __ptr64 , public: class QByteArray
__cdecl QDynamicPropertyChangeEvent::propertyName(void)const __ptr64 , public: class
QByteArray __cdecl QPropertyAnimation::propertyName(void)const __ptr64 , public: int __cdecl
QMetaObject::propertyOffset(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamEntityDeclaration::publicId(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamNotationDeclaration::publicId(void)const __ptr64 , public: void __cdecl QVector<class
QPoint>::push_back(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QVector<class
QPointF>::push_back(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QVector<class
QXmlStreamAttribute>::push_back(class QXmlStreamAttribute const & __ptr64) __ptr64 , public:
void __cdecl QByteArray::push_back(class QByteArray const & __ptr64) __ptr64 , public: void
__cdecl QByteArray::push_back(char) __ptr64 , public: void __cdecl QByteArray::push_back(char
const * __ptr64) __ptr64 , public: void __cdecl QString::push_back(class QString const & __ptr64)
__ptr64 , public: void __cdecl QString::push_back(class QChar) __ptr64 , public: void __cdecl
QVector<class QPoint>::push_front(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QVector<class QPointF>::push_front(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QVector<class QXmlStreamAttribute>::push_front(class QXmlStreamAttribute const & __ptr64)
__ptr64 , public: void __cdecl QByteArray::push_front(class QByteArray const & __ptr64) __ptr64 ,
public: void __cdecl QByteArray::push_front(char) __ptr64 , public: void __cdecl
QByteArray::push_front(char const * __ptr64) __ptr64 , public: void __cdecl
QString::push_front(class QString const & __ptr64) __ptr64 , public: void __cdecl
QString::push_front(class QChar) __ptr64 , public: bool __cdecl QIODevice::putChar(char) __ptr64 ,
public: virtual bool __cdecl QIODevicePrivate::putCharHelper(char) __ptr64 , void __cdecl
qAddPostRoutine(void (__cdecl*)(void)) , int __cdecl qAllocMore(int,int) , class QString __cdecl
qAppFileName(void) , class QString __cdecl qAppName(void) , void __cdecl qBadAlloc(void) ,
unsigned short __cdecl qChecksum(char const * __ptr64,unsigned int) , class QByteArray __cdecl
qCompress(unsigned char const * __ptr64,int,int) , class QDebug __cdecl qCritical(void) , void
__cdecl qCritical(char const * __ptr64,...) , class QDebug __cdecl qDebug(void) , void __cdecl
qDebug(char const * __ptr64,...) , struct QPair<class QString,class QByteArray> __cdecl
qDecodeDataUrl(class QUrl const & __ptr64) , void __cdecl qDeleteInEventHandler(class QObject *
__ptr64) , unsigned int __cdecl qDetectCPUFeatures(void) , void __cdecl qErrnoWarning(int,char
const * __ptr64,...) , void __cdecl qErrnoWarning(char const * __ptr64,...) , void __cdecl qFatal(char
const * __ptr64,...) , char const * __ptr64 __cdecl qFlagLocation(char const * __ptr64) , void __cdecl
qFree(void * __ptr64) , void __cdecl qFreeAligned(void * __ptr64) , void __cdecl
qGetCharAttributes(unsigned short const * __ptr64,unsigned int,struct HB_ScriptItem const *
__ptr64,unsigned int,struct HB_CharAttributes * __ptr64) , unsigned int __cdecl
qGlobalPostedEventsCount(void) , void __cdecl qHBFreeFace(struct HB_FaceRec_ * __ptr64) , struct
HB_FaceRec_ * __ptr64 __cdecl qHBNewFace(void * __ptr64,enum HB_Error (__cdecl*)(void *
__ptr64,unsigned int,unsigned char * __ptr64,unsigned int * __ptr64)) , unsigned int __cdecl
qHash(class QByteArray const & __ptr64) , unsigned int __cdecl qHash(class QByteArray const &
__ptr64) , unsigned int __cdecl qHash(class QString const & __ptr64) , unsigned int __cdecl
qHash(class QStringRef const & __ptr64) , double __cdecl qInf(void) , void __cdecl
qInitResourceIO(void) , void (__cdecl*__cdecl qInstallMsgHandler(void (__cdecl*)(enum
QtMsgType,char const * __ptr64)))(enum QtMsgType,char const * __ptr64) , bool __cdecl

qIsEffectiveTLD(class QString const & __ptr64), bool __cdecl qIsFinite(float), bool __cdecl
qIsFinite(double), bool __cdecl qIsInf(float), bool __cdecl qIsInf(double), bool __cdecl qIsNaN(float)
, bool __cdecl qIsNaN(double), void * __ptr64 __cdecl qMalloc(unsigned __int64), void * __ptr64
__cdecl qMallocAligned(unsigned __int64, unsigned __int64), void * __ptr64 __cdecl
qMemCopy(void * __ptr64, void const * __ptr64, unsigned __int64), void * __ptr64 __cdecl
qMemSet(void * __ptr64, int, unsigned __int64), struct QMetaTypeGuiHelper const * __ptr64 const
__ptr64 qMetaTypeGuiHelper, double __cdecl qQNaN(void), void * __ptr64 __cdecl qRealloc(void *
__ptr64, unsigned __int64), void * __ptr64 __cdecl qReallocAligned(void * __ptr64, unsigned
__int64, unsigned __int64, unsigned __int64), bool __cdecl qRegisterResourceData(int, unsigned char
const * __ptr64, unsigned char const * __ptr64, unsigned char const * __ptr64), void __cdecl
qRegisterStaticPluginInstanceFunction(class QObject * __ptr64 (__cdecl*)(void)), void __cdecl
qRemovePostRoutine(void (__cdecl*)(void)), double __cdecl qSNaN(void), unsigned char __cdecl
qShaperItem(struct HB_ShaperItem_ * __ptr64), bool __cdecl qSharedBuild(void), class QString
__cdecl qTopLevelDomain(class QString const & __ptr64), class QByteArray __cdecl
qUncompress(unsigned char const * __ptr64, int), bool __cdecl
qUnregisterResourceData(int, unsigned char const * __ptr64, unsigned char const * __ptr64, unsigned
char const * __ptr64), char const * __ptr64 __cdecl qVersion(void), class QDebug __cdecl
qWarning(void), void __cdecl qWarning(char const * __ptr64, ...), int __cdecl
qWinAppCmdShow(void), struct HINSTANCE_ * __ptr64 __cdecl qWinAppInst(void), struct
HINSTANCE_ * __ptr64 __cdecl qWinAppPrevInst(void), void __cdecl qWinMain(struct
HINSTANCE_ * __ptr64, struct HINSTANCE_ * __ptr64, char * __ptr64, int, int & __ptr64, class
QVector<char * __ptr64> & __ptr64), void __cdecl qWinMsgHandler(enum QtMsgType, char const *
__ptr64), private: class QAbstractEventDispatcher * __ptr64 __cdecl
QAbstractEventDispatcherPrivate::q_func(void) __ptr64, private: class QAbstractEventDispatcher
const * __ptr64 __cdecl QAbstractEventDispatcherPrivate::q_func(void) const __ptr64, private: class
QAbstractItemModel * __ptr64 __cdecl QAbstractItemModelPrivate::q_func(void) __ptr64, private:
class QAbstractItemModel const * __ptr64 __cdecl QAbstractItemModelPrivate::q_func(void) const
__ptr64, private: class QAbstractTransition * __ptr64 __cdecl
QAbstractTransitionPrivate::q_func(void) __ptr64, private: class QAbstractTransition const *
__ptr64 __cdecl QAbstractTransitionPrivate::q_func(void) const __ptr64, private: class
QCoreApplication * __ptr64 __cdecl QCoreApplicationPrivate::q_func(void) __ptr64, private: class
QCoreApplication const * __ptr64 __cdecl QCoreApplicationPrivate::q_func(void) const __ptr64,
private: class QEventTransition * __ptr64 __cdecl QEventTransitionPrivate::q_func(void) __ptr64,
private: class QEventTransition const * __ptr64 __cdecl QEventTransitionPrivate::q_func(void) const
__ptr64, private: class QIODevice * __ptr64 __cdecl QIODevicePrivate::q_func(void) __ptr64,
private: class QIODevice const * __ptr64 __cdecl QIODevicePrivate::q_func(void) const __ptr64,
private: class QObject * __ptr64 __cdecl QObjectPrivate::q_func(void) __ptr64, private: class
QObject const * __ptr64 __cdecl QObjectPrivate::q_func(void) const __ptr64, private: class
QStateMachine * __ptr64 __cdecl QStateMachinePrivate::q_func(void) __ptr64, private: class
QStateMachine const * __ptr64 __cdecl QStateMachinePrivate::q_func(void) const __ptr64, struct
QStateMachinePrivate::Handler const * __ptr64 __cdecl qcoreStateMachineHandler(void), struct
QVariant::Handler const * __ptr64 __cdecl qcoreVariantHandler(void), char * __ptr64 __cdecl
qdtoa(double, int, int, int * __ptr64, int * __ptr64, char * __ptr64 * __ptr64, char * __ptr64 * __ptr64),
class QByteArray __cdecl qgetenv(char const * __ptr64), public: static class QString __cdecl
QCoreApplicationPrivate::qmljsDebugArguments(void), bool __cdecl qputenv(char const *
__ptr64, class QByteArray const & __ptr64), int __cdecl qrand(void), int __cdecl qsprintf(char *
__ptr64, unsigned __int64, char const * __ptr64, ...), void __cdecl qsrnd(unsigned int), int __cdecl
qstrcmp(class QByteArray const & __ptr64, class QByteArray const & __ptr64), int __cdecl

qstrcmp(class QByteArray const & __ptr64,char const * __ptr64) , int __cdecl qstrcmp(char const * __ptr64,char const * __ptr64) , char * __ptr64 __cdecl qstrcpy(char * __ptr64,char const * __ptr64) , char * __ptr64 __cdecl qstrdup(char const * __ptr64) , int __cdecl qstricmp(char const * __ptr64,char const * __ptr64) , char * __ptr64 __cdecl qstrncpy(char * __ptr64,char const * __ptr64,unsigned int) , int __cdecl qstrnicmp(char const * __ptr64,char const * __ptr64,unsigned int) , double __cdecl qstrtod(char const * __ptr64,char const * __ptr64 * __ptr64,bool * __ptr64) , class QString __cdecl qtTrId(char const * __ptr64,int) , void __cdecl qt_assert(char const * __ptr64,char const * __ptr64,int) , void __cdecl qt_assert_x(char const * __ptr64,char const * __ptr64,char const * __ptr64,int) , void __cdecl qt_call_post_routines(void) , void __cdecl qt_check_pointer(char const * __ptr64,int) , class QString __cdecl qt_error_string(int) , class QMutexPool * __ptr64 __ptr64 qt_global_mutexpool , unsigned int __cdecl qt_int_sqrt(unsigned int) , class QLocale __cdecl qt_localeFromLCID(unsigned long) , bool qt_locale_initialized , void __cdecl qt_message_output(enum QtMsgType,char const * __ptr64) , public: virtual int __cdecl QAbstractAnimation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractEventDispatcher::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractItemModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractListModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractState::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractTableModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractTransition::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAnimationDriver::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAnimationGroup::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QBuffer::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QCoreApplication::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QEventDispatcherWin32::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QEventLoop::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QEventTransition::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QFactoryLoader::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QFile::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QFileSystemWatcher::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QFinalState::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QFutureWatcherBase::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QHistoryState::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QIODevice::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLibrary::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QMimeData::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QNonContiguousByteDevice::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QObject::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QObjectCleanupHandler::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QParallelAnimationGroup::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)

__ptr64 , public: virtual int __cdecl QPauseAnimation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QPluginLoader::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QProcess::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QPropertyAnimation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSequentialAnimationGroup::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSettings::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSharedMemory::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSignalMapper::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSignalTransition::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSocketNotifier::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QState::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStateMachine::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTemporaryFile::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextCodecPlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QThread::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QThreadPool::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTimeLine::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTimer::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTranslator::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QVariantAnimation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QWinEventNotifier::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QWindowsPipeWriter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractAnimation::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractEventDispatcher::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractItemModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractListModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractState::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractTableModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractTransition::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAnimationDriver::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAnimationGroup::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QBuffer::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QApplication::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QEventDispatcherWin32::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QEventLoop::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QEventTransition::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QFactoryLoader::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QFile::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QFileSystemWatcher::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QFinalState::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QFutureWatcherBase::qt_metacast(char

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const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QHistoryState::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QIODevice::qt_metacast(char const
* __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLibrary::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMimeData::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QNonContiguousByteDevice::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QObject::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QObjectCleanupHandler::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QParallelAnimationGroup::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl QPauseAnimation::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QPluginLoader::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QProcess::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl QPropertyAnimation::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QSequentialAnimationGroup::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSettings::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSharedMemory::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSignalMapper::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSignalTransition::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSocketNotifier::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QState::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QStateMachine::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QTemporaryFile::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QTextCodecPlugin::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QThread::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QThreadPool::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTimeLine::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTimer::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QTranslator::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QVariantAnimation::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWinEventNotifier::qt_metacast(char const
* __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWindowsPipeWriter::qt_metacast(char
const * __ptr64) __ptr64 , int qt_ntfs_permission_lookup , class QObject * __ptr64 __cdecl
qt_qFindChild_helper(class QObject const * __ptr64,class QString const & __ptr64,struct
QMetaObject const & __ptr64) , void __cdecl qt_qFindChildren_helper(class QObject const *
__ptr64,class QString const & __ptr64,class QRegExp const * __ptr64,struct QMetaObject const &
__ptr64,class QList<void * __ptr64> * __ptr64) , class QString __cdecl qt_regexp_toCanonical(class
QString const & __ptr64,enum QRegExp::PatternSyntax) , void __cdecl
qt_register_signal_spy_callbacks(struct QSignalSpyCallbackSet const & __ptr64) , struct
QSignalSpyCallbackSet qt_signal_spy_callback_set , double const * const qt_sine_table , private:
static void __cdecl QAbstractAnimation::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractEventDispatcher::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractItemModel::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QAbstractListModel::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QAbstractState::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
```

QAbstractTableModel::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QAbstractTransition::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QAnimationDriver::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QAnimationGroup::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QBuffer::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QCoreApplication::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QEventDispatcherWin32::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QEventLoop::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QEventTransition::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QFactoryLoader::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QFile::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QFileSystemWatcher::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QFinalState::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QFutureWatcherBase::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QHistoryState::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QIODevice::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QLibrary::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QMimeData::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QNonContiguousByteDevice::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QObject::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QObjectCleanupHandler::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QParallelAnimationGroup::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QPauseAnimation::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QPluginLoader::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QProcess::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QPropertyAnimation::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QSequentialAnimationGroup::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QSettings::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QSharedMemory::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QSignalMapper::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QSignalTransition::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl

QSocketNotifier::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QState::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QStateMachine::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QTemporaryFile::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QTextCodecPlugin::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QThread::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QThreadPool::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QTimeLine::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QTimer::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QTranslator::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QVariantAnimation::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QWinEventNotifier::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl QWindowsPipeWriter::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , public: class QStringRef __cdecl QDomStreamAttribute::qualifiedName(void)const __ptr64 , public: class QStringRef __cdecl QDomStreamReader::qualifiedName(void)const __ptr64 , public: virtual class QVariant __cdecl QSystemLocale::query(enum QSystemLocale::QueryType,class QVariant)const __ptr64 , public: class QString __cdecl QUrl::queryItemValue(class QString const & __ptr64)const __ptr64 , public: class QList<struct QPair<class QString,class QString>> __cdecl QUrl::queryItems(void)const __ptr64 , public: char __cdecl QUrl::queryPairDelimiter(void)const __ptr64 , public: bool __cdecl QFutureInterfaceBase::queryState(enum QFutureInterfaceBase::State)const __ptr64 , public: char __cdecl QUrl::queryValueDelimiter(void)const __ptr64 , public: static void __cdecl QApplication::quit(void) , public: void __cdecl QEventLoop::quit(void) __ptr64 , public: void __cdecl QThread::quit(void) __ptr64 , public: class QString __cdecl QLocale::quoteString(class QString const & __ptr64,enum QLocale::QuotationStyle)const __ptr64 , public: class QString __cdecl QLocale::quoteString(class QStringRef const & __ptr64,enum QLocale::QuotationStyle)const __ptr64 , int __cdecl qvsprintf(char * __ptr64,unsigned __int64,char const * __ptr64,char * __ptr64) , public: virtual void __cdecl QtConcurrent::Exception::raise(void)const __ptr64 , public: virtual void __cdecl QtConcurrent::UnhandledException::raise(void)const __ptr64 , public: void __cdecl QDomStreamReader::raiseError(class QString const & __ptr64) __ptr64 , private: static bool __cdecl QDomUtils::rangeContains(class QDomCharRange const * __ptr64,class QDomCharRange const * __ptr64,class QChar) , public: virtual __int64 __cdecl QAbstractFileEngine::read(char * __ptr64,__int64) __ptr64 , public: virtual __int64 __cdecl QFSFileEngine::read(char * __ptr64,__int64) __ptr64 , public: class QByteArray __cdecl QIODevice::read(__int64) __ptr64 , public: __int64 __cdecl QIODevice::read(char * __ptr64,__int64) __ptr64 , public: class QVariant __cdecl QMetaProperty::read(class QObject const * __ptr64)const __ptr64 , public: class QString __cdecl QTextStream::read(__int64) __ptr64 , public: class QByteArray __cdecl QIODevice::readAll(void) __ptr64 , public: class QString __cdecl QTextStream::readAll(void) __ptr64 , public: class QByteArray __cdecl QProcess::readAllStandardError(void) __ptr64 , public: class QByteArray __cdecl QProcess::readAllStandardOutput(void) __ptr64 , public: class QDataStream & __ptr64 __cdecl QDataStream::readBytes(char * __ptr64 & __ptr64,unsigned int & __ptr64) __ptr64 , public: enum QProcess::ProcessChannel __cdecl QProcess::readChannel(void)const __ptr64 ,

protected: void __cdecl QIODevice::readChannelFinished(void) __ptr64 , public: enum
QProcess::ProcessChannelMode __cdecl QProcess::readChannelMode(void)const __ptr64 ,
protected: virtual __int64 __cdecl QBuffer::readData(char * __ptr64,__int64) __ptr64 , protected:
virtual __int64 __cdecl QFile::readData(char * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl QProcess::readData(char * __ptr64,__int64) __ptr64 , public: class QString __cdecl
QXmlStreamReader::readElementText(enum QXmlStreamReader::ReadElementTextBehaviour)
__ptr64 , public: class QString __cdecl QXmlStreamReader::readElementText(void) __ptr64 , public:
virtual __int64 __cdecl QAbstractFileEngine::readLine(char * __ptr64,__int64) __ptr64 , public:
virtual __int64 __cdecl QFSFileEngine::readLine(char * __ptr64,__int64) __ptr64 , public: class
QByteArray __cdecl QIODevice::readLine(__int64) __ptr64 , public: __int64 __cdecl
QIODevice::readLine(char * __ptr64,__int64) __ptr64 , public: class QString __cdecl
QTextStream::readLine(__int64) __ptr64 , protected: virtual __int64 __cdecl
QFile::readLineData(char * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
QIODevice::readLineData(char * __ptr64,__int64) __ptr64 , public: class QString __cdecl
QFile::readLink(void)const __ptr64 , public: static class QString __cdecl QFile::readLink(class QString
const & __ptr64) , public: class QString __cdecl QFileInfo::readLink(void)const __ptr64 , public: enum
QXmlStreamReader::TokenType __cdecl QXmlStreamReader::readNext(void) __ptr64 , public: bool
__cdecl QXmlStreamReader::readNextStartElement(void) __ptr64 , protected: void __cdecl
QNonContiguousByteDevice::readProgress(__int64,__int64) __ptr64 , public: int __cdecl
QDataStream::readRawData(char * __ptr64,int) __ptr64 , public: class QReadWriteLock * __ptr64
__cdecl QReadLocker::readWriteLock(void)const __ptr64 , public: class QReadWriteLock * __ptr64
__cdecl QWriteLocker::readWriteLock(void)const __ptr64 , protected: void __cdecl
QIODevice::readyRead(void) __ptr64 , protected: void __cdecl
QNonContiguousByteDevice::readyRead(void) __ptr64 , protected: void __cdecl
QProcess::readyReadStandardError(void) __ptr64 , protected: void __cdecl
QProcess::readyReadStandardOutput(void) __ptr64 , public: enum
QTextStream::RealNumberNotation __cdecl QTextStream::realNumberNotation(void)const __ptr64 ,
public: int __cdecl QTextStream::realNumberPrecision(void)const __ptr64 , private: void __cdecl
QVector<class QPoint>::realloc(int,int) __ptr64 , private: void __cdecl QVector<class
QPointF>::realloc(int,int) __ptr64 , private: void __cdecl QVector<class
QXmlStreamAttribute>::realloc(int,int) __ptr64 , private: void __cdecl QByteArray::realloc(int)
__ptr64 , public: void __cdecl QListData::realloc(int) __ptr64 , private: void __cdecl
QString::realloc(int) __ptr64 , private: void __cdecl QString::realloc(void) __ptr64 , public: static
struct QVectorData * __ptr64 __cdecl QVectorData::reallocate(struct QVectorData *
__ptr64,int,int,int) , public: class QList<class QObject * __ptr64> __cdecl
QObjectPrivate::receiverList(char const * __ptr64)const __ptr64 , protected: int __cdecl
QObject::receivers(char const * __ptr64)const __ptr64 , public: bool __cdecl
QBasicAtomicInt::ref(void) __ptr64 , protected: bool __cdecl
QFutureInterfaceBase::referenceCountsIsOne(void)const __ptr64 , public: void __cdecl
QDir::refresh(void)const __ptr64 , public: void __cdecl QFileInfo::refresh(void) __ptr64 , public: static
void __cdecl QFactoryLoader::refreshAll(void) , public: static void __cdecl
QUnifiedTimer::registerAnimation(class QAbstractAnimation * __ptr64,bool) , public: static bool
__cdecl QInternal::registerCallback(enum QInternal::Callback,bool (__cdecl*)(void * __ptr64 *
__ptr64)) , public: bool __cdecl QEventDispatcherWin32::registerEventNotifier(class
QWinEventNotifier * __ptr64) __ptr64 , public: void __cdecl
QStateMachinePrivate::registerEventTransition(class QEventTransition * __ptr64) __ptr64 , public:
static int __cdecl QEvent::registerEventType(int)
,#####

```
#####  
#####  
#####, private: static void __cdecl QVariantAnimation::registerInterpolator(class QVariant  
(__cdecl*)(void const * __ptr64,void const * __ptr64,double),int) , public: static bool __cdecl  
QResource::registerResource(class QString const & __ptr64,class QString const & __ptr64) , public:  
static bool __cdecl QResource::registerResource(unsigned char const * __ptr64,class QString const &  
__ptr64) , public: void __cdecl QStateMachinePrivate::registerRestorable(class QObject *  
__ptr64,class QByteArray const & __ptr64) __ptr64 , private: void __cdecl  
QUnifiedTimer::registerRunningAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public:  
void __cdecl QStateMachinePrivate::registerSignalTransition(class QSignalTransition * __ptr64)  
__ptr64 , public: virtual void __cdecl QEventDispatcherWin32::registerSocketNotifier(class  
QSocketNotifier * __ptr64) __ptr64 , public: static void __cdecl  
QMetaType::registerStreamOperators(int,void (__cdecl*)(class QDataStream & __ptr64,void const *  
__ptr64),void (__cdecl*)(class QDataStream & __ptr64,void * __ptr64)) , public: static void __cdecl  
QMetaType::registerStreamOperators(char const * __ptr64,void (__cdecl*)(class QDataStream &  
__ptr64,void const * __ptr64),void (__cdecl*)(class QDataStream & __ptr64,void * __ptr64)) , public:  
int __cdecl QAbstractEventDispatcher::registerTimer(int,class QObject * __ptr64) __ptr64 , public:  
virtual void __cdecl QEventDispatcherWin32::registerTimer(int,int,class QObject * __ptr64) __ptr64 ,  
public: void __cdecl QStateMachinePrivate::registerTransitions(class QAbstractState * __ptr64)  
__ptr64 , public: static int __cdecl QMetaType::registerType(char const * __ptr64,void  
(__cdecl*)(void * __ptr64),void * __ptr64 (__cdecl*)(void const * __ptr64)) , public: static int __cdecl  
QMetaType::registerTypedef(char const * __ptr64,int) , public: static unsigned int __cdecl  
QObject::registerUserData(void) , public: virtual class QList<struct QPair<int,int> > __cdecl  
QEventDispatcherWin32::registeredTimers(class QObject * __ptr64)const __ptr64 , public: void  
__cdecl QHashData::rehash(int) __ptr64 , public: class QString __cdecl QDir::relativeFilePath(class  
QString const & __ptr64)const __ptr64 , public: void __cdecl QSemaphore::release(int) __ptr64 ,  
public: bool __cdecl QSystemSemaphore::release(int) __ptr64 , public: void __cdecl  
QThreadPool::releaseThread(void) __ptr64 , public: static void __cdecl  
QAbstractEventDispatcherPrivate::releaseTimerId(int) , public: void __cdecl  
QMutexLocker::relock(void) __ptr64 , public: void __cdecl QReadLocker::relock(void) __ptr64 ,  
public: void __cdecl QWriteLocker::relock(void) __ptr64 , public: void __cdecl QVector<class  
QPoint>::remove(int) __ptr64 , public: void __cdecl QVector<class QPoint>::remove(int,int) __ptr64 ,  
public: void __cdecl QVector<class QPointF>::remove(int) __ptr64 , public: void __cdecl  
QVector<class QPointF>::remove(int,int) __ptr64 , public: void __cdecl QVector<class  
QXmlStreamAttribute>::remove(int) __ptr64 , public: void __cdecl QVector<class  
QXmlStreamAttribute>::remove(int,int) __ptr64 , public: virtual bool __cdecl  
QAbstractFileEngine::remove(void) __ptr64 , public: class QByteArray & __ptr64 __cdecl  
QByteArray::remove(int,int) __ptr64 , public: bool __cdecl QDir::remove(class QString const &  
__ptr64) __ptr64 , public: virtual bool __cdecl QFSFileEngine::remove(void) __ptr64 , public: bool  
__cdecl QFile::remove(void) __ptr64 , public: static bool __cdecl QFile::remove(class QString const &  
__ptr64) , public: void __cdecl QListData::remove(int) __ptr64 , public: void __cdecl  
QListData::remove(int,int) __ptr64 , public: void __cdecl QObjectCleanupHandler::remove(class  
QObject * __ptr64) __ptr64 , public: void __cdecl QProcessEnvironment::remove(class QString const  
& __ptr64) __ptr64 , public: void __cdecl QSettings::remove(class QString const & __ptr64) __ptr64 ,  
public: class QString & __ptr64 __cdecl QString::remove(class QString const & __ptr64,enum  
Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::remove(class QRegExp  
const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::remove(int,int) __ptr64 ,  
public: class QString & __ptr64 __cdecl QString::remove(class QChar,enum Qt::CaseSensitivity)
```

__ptr64 , public: void __cdecl QUrl::removeAllEncodedQueryItems(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl QUrl::removeAllQueryItems(class QString const & __ptr64) __ptr64 , public: void __cdecl QAbstractTransition::removeAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl QAnimationGroup::removeAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: bool __cdecl QAbstractItemModel::removeColumn(int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractItemModel::removeColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QStateMachine::removeDefaultAnimation(class QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl QUrl::removeEncodedQueryItem(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl QObject::removeEventFilter(class QObject * __ptr64) __ptr64 , public: void __cdecl QMimeData::removeFormat(class QString const & __ptr64) __ptr64 , public: static void __cdecl QMetaObject::removeGuard(class QObject * __ptr64 * __ptr64) , public: static void __cdecl QApplication::removeLibraryPath(class QString const & __ptr64) , public: void __cdecl QSignalMapper::removeMappings(class QObject * __ptr64) __ptr64 , public: void __cdecl QFileSystemWatcher::removePath(class QString const & __ptr64) __ptr64 , public: void __cdecl QFileSystemWatcher::removePaths(class QStringList const & __ptr64) __ptr64 , public: void __cdecl QAbstractItemModelPrivate::removePersistentIndexData(class QPersistentModelIndexData * __ptr64) __ptr64 , public: static void __cdecl QApplicationPrivate::removePostedEvent(class QEvent * __ptr64) , public: static void __cdecl QApplication::removePostedEvents(class QObject * __ptr64) , public: static void __cdecl QApplication::removePostedEvents(class QObject * __ptr64,int) , public: static void __cdecl QApplicationPrivate::removePostedTimerEvent(class QObject * __ptr64,int) , public: void __cdecl QUrl::removeQueryItem(class QString const & __ptr64) __ptr64 , public: bool __cdecl QAbstractItemModel::removeRow(int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QAbstractItemModel::removeRows(int,int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QStateMachinePrivate::removeStartState(void) __ptr64 , public: void __cdecl QStateMachine::removeState(class QAbstractState * __ptr64) __ptr64 , public: void __cdecl QState::removeTransition(class QAbstractTransition * __ptr64) __ptr64 , public: static void __cdecl QApplication::removeTranslator(class QTranslator * __ptr64) , public: bool __cdecl QChildEvent::removed(void)const __ptr64 , public: virtual bool __cdecl QAbstractFileEngine::rename(class QString const & __ptr64) __ptr64 , public: bool __cdecl QDir::rename(class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: virtual bool __cdecl QFSFileEngine::rename(class QString const & __ptr64) __ptr64 , public: bool __cdecl QFile::rename(class QString const & __ptr64) __ptr64 , public: static bool __cdecl QFile::rename(class QString const & __ptr64,class QString const & __ptr64) , public: class QByteArray __cdecl QByteArray::repeated(int)const __ptr64 , public: class QString __cdecl QString::repeated(int)const __ptr64 , public: void __cdecl QVector<class QPoint>::replace(int,class QPoint const & __ptr64) __ptr64 , public: void __cdecl QVector<class QPointF>::replace(int,class QPointF const & __ptr64) __ptr64 , public: void __cdecl QVector<class QDomStreamAttribute>::replace(int,class QDomStreamAttribute const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(class QByteArray const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(class QByteArray const & __ptr64,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(class QString const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(class QString const & __ptr64,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char,class QString const & __ptr64) __ptr64 , public: class

QByteArray & __ptr64 __cdecl QByteArray::replace(char,char) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(int,int,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(int,int,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(int,int,char const * __ptr64,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char const * __ptr64,char const * __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char const * __ptr64,class QByteArray const & __ptr64) __ptr64 , public: class QByteArray & __ptr64 __cdecl QByteArray::replace(char const * __ptr64,int,char const * __ptr64,int) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QString const & __ptr64,class QString const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QString const & __ptr64,class QLatin1String const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QLatin1String const & __ptr64,class QLatin1String const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QRegExp const & __ptr64,class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(int,int,class QString const & __ptr64) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(int,int,class QChar const * __ptr64,int) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(int,int,class QChar) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QChar const * __ptr64,int,class QChar const * __ptr64,int,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QChar,class QChar,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QChar,class QString const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , public: class QString & __ptr64 __cdecl QString::replace(class QChar,class QLatin1String const & __ptr64,enum Qt::CaseSensitivity) __ptr64 , private: void __cdecl QString::replace_helper(unsigned int * __ptr64,int,int,class QChar const * __ptr64,int) __ptr64 , public: void __cdecl QFutureInterfaceBase::reportCanceled(void) __ptr64 , public: void __cdecl QFutureInterfaceBase::reportException(class QtConcurrent::Exception const & __ptr64) __ptr64 , public: void __cdecl QFutureInterfaceBase::reportFinished(void) __ptr64 , public: void __cdecl QFutureInterfaceBase::reportResultsReady(int,int) __ptr64 , public: void __cdecl QFutureInterfaceBase::reportStarted(void) __ptr64 , public: static bool __cdecl QChar::requiresSurrogates(unsigned int) , public: void __cdecl QVector<class QPoint>::reserve(int) __ptr64 , public: void __cdecl QVector<class QPointF>::reserve(int) __ptr64 , public: void __cdecl QVector<class QDomStreamAttribute>::reserve(int) __ptr64 , public: void __cdecl QByteArray::reserve(int) __ptr64 , public: void __cdecl QString::reserve(int) __ptr64 , public: void __cdecl QThreadPool::reserveThread(void) __ptr64 , class QTextStream & __ptr64 __cdecl reset(class QTextStream & __ptr64) , protected: void __cdecl QAbstractItemModel::reset(void) __ptr64 , public: void __cdecl QCryptographicHash::reset(void) __ptr64 , public: virtual bool __cdecl QIODevice::reset(void) __ptr64 , public: bool __cdecl QMetaProperty::reset(class QObject * __ptr64)const __ptr64 , public: void __cdecl QTextStream::reset(void) __ptr64 , public: static void __cdecl QObjectPrivate::resetCurrentSender(class QObject * __ptr64,struct QObjectPrivate::Sender * __ptr64,struct QObjectPrivate::Sender * __ptr64) , protected: void __cdecl QAbstractItemModel::resetInternalData(void) __ptr64 , public: void __cdecl QDataStream::resetStatus(void) __ptr64 , public: void __cdecl QTextStream::resetStatus(void) __ptr64 , public: void __cdecl QVector<class QPoint>::resize(int) __ptr64 , public: void __cdecl QVector<class QPointF>::resize(int) __ptr64 , public: void __cdecl QVector<class QDomStreamAttribute>::resize(int) __ptr64 , public: void __cdecl QByteArray::resize(int) __ptr64 ,

public: void __cdecl QByteArray::resize(int) __ptr64 , public: bool __cdecl QFile::resize(__int64) __ptr64 , public: static bool __cdecl QFile::resize(class QString const & __ptr64, __int64) , public: void __cdecl QString::resize(int) __ptr64 , public: void * __ptr64 __cdecl QLibrary::resolve(char const * __ptr64) __ptr64 , public: static void * __ptr64 __cdecl QLibrary::resolve(class QString const & __ptr64, class QString const & __ptr64, char const * __ptr64) , public: static void * __ptr64 __cdecl QLibrary::resolve(class QString const & __ptr64, int, char const * __ptr64) , public: static void * __ptr64 __cdecl QLibrary::resolve(class QString const & __ptr64, char const * __ptr64) , public: virtual class QString __cdecl QDomStreamEntityResolver::resolveEntity(class QString const & __ptr64, class QString const & __ptr64) __ptr64 , public: virtual class QString __cdecl QDomStreamEntityResolver::resolveUndeclaredEntity(class QString const & __ptr64) __ptr64 , public: class QUrl __cdecl QUrl::resolved(class QUrl const & __ptr64) const __ptr64 , public: __int64 __cdecl QElapsedTimer::restart(void) __ptr64 , public: int __cdecl QTimer::restart(void) __ptr64 , public: void __cdecl QUnifiedTimer::restartAnimationTimer(void) __ptr64 , public: class QVariant __cdecl QStateMachinePrivate::restorableValue(class QObject * __ptr64, class QByteArray const & __ptr64) const __ptr64 , public: class QList<struct QPropertyAssignment> __cdecl QStateMachinePrivate::restorablesToPropertyList(class QHash<struct QPair<class QObject * __ptr64, class QByteArray>, class QVariant> const & __ptr64) const __ptr64 , public: class QByteArray __cdecl QCryptographicHash::result(void) const __ptr64 , public: class QtConcurrent::ResultIteratorBase __cdecl QtConcurrent::ResultStoreBase::resultAt(int) const __ptr64 , public: int __cdecl QFutureInterfaceBase::resultCount(void) const __ptr64 , public: int __cdecl QtConcurrent::ResultIteratorBase::resultIndex(void) const __ptr64 , protected: void __cdecl QFutureWatcherBase::resultReadyAt(int) __ptr64 , public: class QtConcurrent::ResultStoreBase & __ptr64 __cdecl QFutureInterfaceBase::resultStoreBase(void) __ptr64 , public: class QtConcurrent::ResultStoreBase const & __ptr64 __cdecl QFutureInterfaceBase::resultStoreBase(void) const __ptr64 , protected: void __cdecl QFutureWatcherBase::resultsReadyAt(int, int) __ptr64 , public: void __cdecl QAbstractAnimation::resume(void) __ptr64 , public: void __cdecl QFutureWatcherBase::resume(void) __ptr64 , public: void __cdecl QTimeLine::resume(void) __ptr64 , protected: void __cdecl QFutureWatcherBase::resumed(void) __ptr64 , protected: virtual class QVariant __cdecl QMimeData::retrieveData(class QString const & __ptr64, enum QVariant::Type) const __ptr64 , public: virtual void __cdecl QAbstractItemModel::revert(void) __ptr64 , public: int __cdecl QMetaMethod::revision(void) const __ptr64 , public: int __cdecl QMetaProperty::revision(void) const __ptr64 , public: int & __ptr64 __cdecl QSize::rheight(void) __ptr64 , public: double & __ptr64 __cdecl QSizeF::rheight(void) __ptr64 , class QTextStream & __ptr64 __cdecl right(class QTextStream & __ptr64) , public: class QByteArray __cdecl QByteArray::right(int) const __ptr64 , public: int __cdecl QRect::right(void) const __ptr64 , public: double __cdecl QRectF::right(void) const __ptr64 , public: class QString __cdecl QString::right(int) const __ptr64 , public: class QByteArray __cdecl QByteArray::rightJustified(int, char, bool) const __ptr64 , public: class QString __cdecl QString::rightJustified(int, class QChar, bool) const __ptr64 , public: class QStringRef __cdecl QString::rightRef(int) const __ptr64 , public: virtual bool __cdecl QAbstractFileEngine::rmdir(class QString const & __ptr64, bool) const __ptr64 , public: bool __cdecl QDir::rmdir(class QString const & __ptr64) const __ptr64 , public: virtual bool __cdecl QFSFileEngine::rmdir(class QString const & __ptr64, bool) const __ptr64 , public: bool __cdecl QDir::rmpath(class QString const & __ptr64) const __ptr64 , public: class QHash<int, class QByteArray> const & __ptr64 __cdecl QAbstractItemModel::roleNames(void) const __ptr64 , public: static class QDir __cdecl QDir::root(void) , public: static class QString __cdecl QDir::rootPath(void) , public: static class QString __cdecl QFSFileEngine::rootPath(void) , public: class QState * __ptr64 __cdecl

QStateMachinePrivate::rootState(void)const __ptr64 , public: unsigned char __cdecl
QChar::row(void)const __ptr64 , public: unsigned char __cdecl QCharRef::row(void)const __ptr64 ,
public: int __cdecl QModelIndex::row(void)const __ptr64 , public: int __cdecl
QPersistentModelIndex::row(void)const __ptr64 , private: void __cdecl
QAbstractItemModel::rowsAboutToBeInserted(class QModelIndex const & __ptr64,int,int) __ptr64 ,
public: void __cdecl QAbstractItemModelPrivate::rowsAboutToBeInserted(class QModelIndex const
& __ptr64,int,int) __ptr64 , private: void __cdecl QAbstractItemModel::rowsAboutToBeMoved(class
QModelIndex const & __ptr64,int,int,class QModelIndex const & __ptr64,int) __ptr64 , private: void
__cdecl QAbstractItemModel::rowsAboutToBeRemoved(class QModelIndex const & __ptr64,int,int)
__ptr64 , public: void __cdecl QAbstractItemModelPrivate::rowsAboutToBeRemoved(class
QModelIndex const & __ptr64,int,int) __ptr64 , private: void __cdecl
QAbstractItemModel::rowsInserted(class QModelIndex const & __ptr64,int,int) __ptr64 , public:
void __cdecl QAbstractItemModelPrivate::rowsInserted(class QModelIndex const & __ptr64,int,int)
__ptr64 , private: void __cdecl QAbstractItemModel::rowsMoved(class QModelIndex const &
__ptr64,int,int,class QModelIndex const & __ptr64,int) __ptr64 , private: void __cdecl
QAbstractItemModel::rowsRemoved(class QModelIndex const & __ptr64,int,int) __ptr64 , public:
void __cdecl QAbstractItemModelPrivate::rowsRemoved(class QModelIndex const & __ptr64,int,int)
__ptr64 , protected: virtual void __cdecl QThread::run(void) __ptr64 , protected: virtual void __cdecl
QWindowsPipeWriter::run(void) __ptr64 , private: virtual void __cdecl
QtConcurrent::ThreadEngineBase::run(void) __ptr64 , public: int __cdecl
QUnifiedTimer::runningAnimationCount(void) __ptr64 , public: int & __ptr64 __cdecl
QSize::rwidth(void) __ptr64 , public: double & __ptr64 __cdecl QSizeF::rwidth(void) __ptr64 , public:
int & __ptr64 __cdecl QPoint::rx(void) __ptr64 , public: double & __ptr64 __cdecl QPointF::rx(void)
__ptr64 , public: int & __ptr64 __cdecl QPoint::ry(void) __ptr64 , public: double & __ptr64 __cdecl
QPointF::ry(void) __ptr64 , public: static bool __cdecl QMetaType::save(class QDataStream &
__ptr64,int,void const * __ptr64) , public: void __cdecl QVariant::save(class QDataStream &
__ptr64)const __ptr64 , public: void __cdecl QSize::scale(class QSize const & __ptr64,enum
Qt::AspectRatioMode) __ptr64 , public: void __cdecl QSize::scale(int,int,enum Qt::AspectRatioMode)
__ptr64 , public: void __cdecl QSizeF::scale(class QSizeF const & __ptr64,enum
Qt::AspectRatioMode) __ptr64 , public: void __cdecl QSizeF::scale(double,double,enum
Qt::AspectRatioMode) __ptr64 , public: class QString __cdecl QUrl::scheme(void)const __ptr64 ,
class QTextStream & __ptr64 __cdecl scientific(class QTextStream & __ptr64) , public: char const *
__ptr64 __cdecl QMetaEnum::scope(void)const __ptr64 , public: enum QSettings::Scope __cdecl
QSettings::scope(void)const __ptr64 , public: enum QSystemError::ErrorScope __cdecl
QSystemError::scope(void) __ptr64 , public: enum QLocale::Script __cdecl QLocale::script(void)const
__ptr64 , int __cdecl QUnicodeTables::script(unsigned int) , public: class QString __cdecl
QLocalePrivate::scriptCode(void)const __ptr64 , public: static class QString __cdecl
QLocale::scriptToString(enum QLocale::Script) , public: static class QStringList __cdecl
QDir::searchPaths(class QString const & __ptr64) , public: static class QStringList __cdecl
QResource::searchPaths(void) , public: int __cdecl QTime::second(void)const __ptr64 , public: int
__cdecl QDateTime::secsTo(class QDateTime const & __ptr64)const __ptr64 , public: __int64
__cdecl QElapsedTimer::secsTo(class QElapsedTimer const & __ptr64)const __ptr64 , public: int
__cdecl QTime::secsTo(class QTime const & __ptr64)const __ptr64 , public: class QString __cdecl
QString::section(class QString const & __ptr64,int,int,class QFlags<enum QString::SectionFlag>)const
__ptr64 , public: class QString __cdecl QString::section(class QRegExp const & __ptr64,int,int,class
QFlags<enum QString::SectionFlag>)const __ptr64 , public: class QString __cdecl
QString::section(class QChar,int,int,class QFlags<enum QString::SectionFlag>)const __ptr64 , public:
class QString __cdecl QDateTimeParser::sectionFormat(int)const __ptr64 , public: class QString

__cdecl QDateTimeParser::sectionFormat(enum QDateTimeParser::Section,int)const __ptr64 ,
public: int __cdecl QDateTimeParser::sectionMaxSize(int)const __ptr64 , public: int __cdecl
QDateTimeParser::sectionMaxSize(enum QDateTimeParser::Section,int)const __ptr64 , public: class
QString __cdecl QDateTimeParser::sectionName(int)const __ptr64 , public: struct
QDateTimeParser::SectionNode const & __ptr64 __cdecl QDateTimeParser::sectionNode(int)const
__ptr64 , public: int __cdecl QDateTimeParser::sectionPos(struct QDateTimeParser::SectionNode
const & __ptr64)const __ptr64 , public: int __cdecl QDateTimeParser::sectionPos(int)const __ptr64 ,
public: int __cdecl QDateTimeParser::sectionSize(int)const __ptr64 , public: class QString __cdecl
QDateTimeParser::sectionText(class QString const & __ptr64,int,int)const __ptr64 , public: class
QString __cdecl QDateTimeParser::sectionText(int)const __ptr64 , public: enum
QDateTimeParser::Section __cdecl QDateTimeParser::sectionType(int)const __ptr64 , public: virtual
bool __cdecl QAbstractFileEngine::seek(__int64) __ptr64 , public: virtual bool __cdecl
QBuffer::seek(__int64) __ptr64 , public: virtual bool __cdecl QFSFileEngine::seek(__int64) __ptr64 ,
public: virtual bool __cdecl QFile::seek(__int64) __ptr64 , public: virtual bool __cdecl
QIODevice::seek(__int64) __ptr64 , public: bool __cdecl QTextStream::seek(__int64) __ptr64 ,
public: class QSet<class QAbstractTransition * __ptr64> __cdecl
QStateMachinePrivate::selectTransitions(class QEvent * __ptr64)const __ptr64 , private: static class
QCoreApplication * __ptr64 __ptr64 QCoreApplication::self , public: static bool __cdecl
QCoreApplication::sendEvent(class QObject * __ptr64,class QEvent * __ptr64) , public: static void
__cdecl QCoreApplication::sendPostedEvents(class QObject * __ptr64,int) , public: static void
__cdecl QCoreApplication::sendPostedEvents(void) , public: static void __cdecl
QCoreApplicationPrivate::sendPostedEvents(class QObject * __ptr64,int,class QThreadData *
__ptr64) , private: static bool __cdecl QCoreApplication::sendSpontaneousEvent(class QObject *
__ptr64,class QEvent * __ptr64) , public: bool __cdecl
QCoreApplicationPrivate::sendThroughApplicationEventFilters(class QObject * __ptr64,class QEvent
* __ptr64) __ptr64 , public: bool __cdecl
QCoreApplicationPrivate::sendThroughObjectEventFilters(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , public: class QObject const * __ptr64 __cdecl QMetaCallEvent::sender(void)const
__ptr64 , protected: class QObject * __ptr64 __cdecl QObject::sender(void)const __ptr64 , public:
class QObject * __ptr64 __cdecl QStateMachine::SignalEvent::sender(void)const __ptr64 , public:
class QList<class QObject * __ptr64> __cdecl QObjectPrivate::senderList(void)const __ptr64 , public:
class QObject * __ptr64 __cdecl QSignalTransition::senderObject(void)const __ptr64 , protected: int
__cdecl QObject::senderSignalIndex(void)const __ptr64 , public: static class QChar __cdecl
QDir::separator(void) , public: void * __ptr64 * __ptr64 __cdecl QThreadStorageData::set(void *
__ptr64) __ptr64 , public: void __cdecl QEvent::setAccepted(bool) __ptr64 , public: void __cdecl
QEasingCurve::setAmplitude(double) __ptr64 , public: void __cdecl QLineF::setAngle(double)
__ptr64 , public: void __cdecl QStateMachine::setAnimated(bool) __ptr64 , public: static void
__cdecl QCoreApplication::setApplicationName(class QString const & __ptr64) , public: static void
__cdecl QCoreApplication::setApplicationVersion(class QString const & __ptr64) , public: void
__cdecl QSettings::setArrayIndex(int) __ptr64 , public: static void __cdecl
QCoreApplication::setAttribute(enum Qt::ApplicationAttribute,bool) , public: void __cdecl
QUrl::setAuthority(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextStream::setAutoDetectUnicode(bool) __ptr64 , public: void __cdecl
QXmlStreamWriter::setAutoFormatting(bool) __ptr64 , public: void __cdecl
QXmlStreamWriter::setAutoFormattingIndent(int) __ptr64 , public: void __cdecl
QTemporaryFile::setAutoRemove(bool) __ptr64 , public: void __cdecl QBitArray::setBit(int) __ptr64 ,
public: void __cdecl QBitArray::setBit(int,bool) __ptr64 , public: void __cdecl QRect::setBottom(int)
__ptr64 , public: void __cdecl QRectF::setBottom(double) __ptr64 , public: void __cdecl

QRect::setBottomLeft(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QRectF::setBottomLeft(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QRect::setBottomRight(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QRectF::setBottomRight(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QBuffer::setBuffer(class QByteArray * __ptr64) __ptr64 , public: void __cdecl
QDataStream::setByteOrder(enum QDataStream::ByteOrder) __ptr64 , public: void __cdecl
QFileInfo::setCaching(bool) __ptr64 , public: void __cdecl QRegExp::setCaseSensitivity(enum
Qt::CaseSensitivity) __ptr64 , public: void __cdecl QStringMatcher::setCaseSensitivity(enum
Qt::CaseSensitivity) __ptr64 , public: void __cdecl QChar::setCell(unsigned char) __ptr64 , public:
void __cdecl QCharRef::setCell(unsigned char) __ptr64 , public: void __cdecl
QState::setChildMode(enum QState::ChildMode) __ptr64 , public: void __cdecl
QTextStream::setCodec(class QTextCodec * __ptr64) __ptr64 , public: void __cdecl
QTextStream::setCodec(char const * __ptr64) __ptr64 , public: void __cdecl
QXmlStreamWriter::setCodec(class QTextCodec * __ptr64) __ptr64 , public: void __cdecl
QXmlStreamWriter::setCodec(char const * __ptr64) __ptr64 , public: static void __cdecl
QTextCodec::setCodecForCStrings(class QTextCodec * __ptr64) , public: static void __cdecl
QTextCodec::setCodecForLocale(class QTextCodec * __ptr64) , public: static void __cdecl
QTextCodec::setCodecForTr(class QTextCodec * __ptr64) , public: void __cdecl
QMimeData::setColorData(class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QUnifiedTimer::setConsistentTiming(bool) __ptr64 , public: void __cdecl
QRect::setCoords(int,int,int,int) __ptr64 , public: void __cdecl
QRectF::setCoords(double,double,double,double) __ptr64 , public: static bool __cdecl
QDir::setCurrent(class QString const & __ptr64) , public: static bool __cdecl
QFSFileEngine::setCurrentPath(class QString const & __ptr64) , public: static struct
QObjectPrivate::Sender * __ptr64 __cdecl QObjectPrivate::setCurrentSender(class QObject *
__ptr64,struct QObjectPrivate::Sender * __ptr64) , public: void __cdecl
QAbstractAnimation::setCurrentTime(int) __ptr64 , public: void __cdecl
QTimeLine::setCurrentTime(int) __ptr64 , public: void __cdecl QTimeLine::setCurveShape(enum
QTimeLine::CurveShape) __ptr64 , public: void __cdecl QEasingCurve::setCustomType(double
(__cdecl*)(double)) __ptr64 , public: virtual bool __cdecl QAbstractItemModel::setData(class
QModelIndex const & __ptr64,class QVariant const & __ptr64,int) __ptr64 , public: void __cdecl
QBuffer::setData(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QBuffer::setData(char const * __ptr64,int) __ptr64 , public: void __cdecl QMimeData::setData(class
QString const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: bool __cdecl
QDate::setDate(int,int,int) __ptr64 , public: void __cdecl QDateTime::setDate(class QDate const &
__ptr64) __ptr64 , public: static void __cdecl QFile::setDecodingFunction(class QString
(__cdecl*)(class QByteArray const & __ptr64)) , public: static void __cdecl QLocale::setDefault(class
QLocale const & __ptr64) , public: static void __cdecl QSettings::setDefaultFormat(enum
QSettings::Format) , public: void __cdecl QHistoryState::setDefaultState(class QAbstractState *
__ptr64) __ptr64 , public: void __cdecl QDataStream::setDevice(class QIODevice * __ptr64) __ptr64 ,
public: void __cdecl QTextStream::setDevice(class QIODevice * __ptr64) __ptr64 , public: void
__cdecl QXmlStreamReader::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QXmlStreamWriter::setDevice(class QIODevice * __ptr64) __ptr64 , public: bool __cdecl
QDateTimeParser::setDigit(class QDateTime & __ptr64,int,int)const __ptr64 , public: void __cdecl
QAbstractAnimation::setDirection(enum QAbstractAnimation::Direction) __ptr64 , public: void
__cdecl QTimeLine::setDirection(enum QTimeLine::Direction) __ptr64 , public: void __cdecl
QPauseAnimation::setDuration(int) __ptr64 , public: void __cdecl QTimeLine::setDuration(int)
__ptr64 , public: void __cdecl QVariantAnimation::setDuration(int) __ptr64 , public: void __cdecl

QTimeLine::setEasingCurve(class QEasingCurve const & __ptr64) __ptr64 , public: void __cdecl
QVariantAnimation::setEasingCurve(class QEasingCurve const & __ptr64) __ptr64 , public: void
__cdecl QSocketNotifier::setEnabled(bool) __ptr64 , public: void __cdecl
QWinEventNotifier::setEnabled(bool) __ptr64 , public: void __cdecl QUrl::setEncodedFragment(class
QByteArray const & __ptr64) __ptr64 , public: void __cdecl QUrl::setEncodedHost(class QByteArray
const & __ptr64) __ptr64 , public: void __cdecl QUrl::setEncodedPassword(class QByteArray const &
__ptr64) __ptr64 , public: void __cdecl QUrl::setEncodedPath(class QByteArray const & __ptr64)
__ptr64 , public: void __cdecl QUrl::setEncodedQuery(class QByteArray const & __ptr64) __ptr64 ,
public: void __cdecl QUrl::setEncodedQueryItems(class QList<struct QPair<class QByteArray,class
QByteArray>> const & __ptr64) __ptr64 , public: void __cdecl QUrl::setEncodedUrl(class QByteArray
const & __ptr64) __ptr64 , public: void __cdecl QUrl::setEncodedUrl(class QByteArray const &
__ptr64,enum QUrl::ParsingMode) __ptr64 , public: void __cdecl QUrl::setEncodedUserName(class
QByteArray const & __ptr64) __ptr64 , public: static void __cdecl QFile::setEncodingFunction(class
QByteArray (__cdecl*)(class QString const & __ptr64)) , public: void __cdecl
QTimeLine::setEndFrame(int) __ptr64 , public: void __cdecl QVariantAnimation::setEndValue(class
QVariant const & __ptr64) __ptr64 , public: void __cdecl QDomStreamReader::setEntityResolver(class
QXmlStreamEntityResolver * __ptr64) __ptr64 , public: void __cdecl QProcess::setEnvironment(class
QStringList const & __ptr64) __ptr64 , protected: void __cdecl QAbstractFileEngine::setError(enum
QFile::FileError,class QString const & __ptr64) __ptr64 , public: void __cdecl
QStateMachinePrivate::setError(enum QStateMachine::Error,class QAbstractState * __ptr64)
__ptr64 , public: void __cdecl QState::setErrorState(class QAbstractState * __ptr64) __ptr64 ,
protected: void __cdecl QIODevice::setErrorString(class QString const & __ptr64) __ptr64 , public:
bool (__cdecl*__cdecl QAbstractEventDispatcher::setEventFilter(bool (__cdecl*)(void * __ptr64))
__ptr64)(void * __ptr64) , public: bool (__cdecl*__cdecl QApplication::setEventFilter(bool
(__cdecl*)(void * __ptr64,long * __ptr64)) __ptr64)(void * __ptr64,long * __ptr64) , public: void
__cdecl QEventTransition::setEventSource(class QObject * __ptr64) __ptr64 , public: void __cdecl
QEventTransition::setEventType(enum QEvent::Type) __ptr64 , public: void __cdecl
QtConcurrent::internal::ExceptionStore::setException(class QtConcurrent::Exception const &
__ptr64) __ptr64 , public: void __cdecl QFutureInterfaceBase::setExpectedResultCount(int) __ptr64 ,
public: void __cdecl QThreadPool::setExpiryTimeout(int) __ptr64 , public: void __cdecl
QSettings::setFallbacksEnabled(bool) __ptr64 , public: void __cdecl
QTextStream::setFieldAlignment(enum QTextStream::FieldAlignment) __ptr64 , public: void __cdecl
QTextStream::setFieldWidth(int) __ptr64 , public: void __cdecl QFileInfo::setFile(class QDir const &
__ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QFileInfo::setFile(class QFile
const & __ptr64) __ptr64 , public: void __cdecl QFileInfo::setFile(class QString const & __ptr64)
__ptr64 , public: virtual void __cdecl QAbstractFileEngine::setFileName(class QString const &
__ptr64) __ptr64 , public: virtual void __cdecl QFSFileEngine::setFileName(class QString const &
__ptr64) __ptr64 , public: void __cdecl QFile::setFileName(class QString const & __ptr64) __ptr64 ,
public: void __cdecl QLibrary::setFileName(class QString const & __ptr64) __ptr64 , public: void
__cdecl QPluginLoader::setFileName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QResource::setFileName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QLibrary::setFileNameAndVersion(class QString const & __ptr64,class QString const & __ptr64)
__ptr64 , public: void __cdecl QLibrary::setFileNameAndVersion(class QString const & __ptr64,int)
__ptr64 , public: void __cdecl QTemporaryFile::setFileTemplate(class QString const & __ptr64)
__ptr64 , public: void __cdecl QDir::setFilter(class QFlags<enum QDir::Filter>) __ptr64 , public: void
__cdecl QFutureInterfaceBase::setFilterMode(bool) __ptr64 , public: void __cdecl
QtConcurrent::ResultStoreBase::setFilterMode(bool) __ptr64 , public: void __cdecl
QDataStream::setFloatingPointPrecision(enum QDataStream::FloatingPointPrecision) __ptr64 ,

public: void __cdecl QUrl::setFragment(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTimeLine:: setFrameRange(int,int) __ptr64 , public: void __cdecl
QTextStream::setGenerateByteOrderMark(bool) __ptr64 , public: void __cdecl
QStateMachine::setGlobalRestorePolicy(enum QStateMachine::RestorePolicy) __ptr64 , public: bool
__cdecl QTime::setHMS(int,int,int,int) __ptr64 , public: void __cdecl
QWinEventNotifier::setHandle(void * __ptr64) __ptr64 , public: virtual bool __cdecl
QAbstractItemModel::setHeaderData(int,enum Qt::Orientation,class QVariant const & __ptr64,int)
__ptr64 , public: void __cdecl QRect::setHeight(int) __ptr64 , public: void __cdecl
QRectF::setHeight(double) __ptr64 , public: void __cdecl QSize::setHeight(int) __ptr64 , public: void
__cdecl QSizeF::setHeight(double) __ptr64 , public: void __cdecl
QHistoryState::setHistoryType(enum QHistoryState::HistoryType) __ptr64 , public: void __cdecl
QUrl::setHost(class QString const & __ptr64) __ptr64 , public: void __cdecl
QMimeData::setHtml(class QString const & __ptr64) __ptr64 , public: static void __cdecl
QUrl::setIdnWhitelist(class QStringList const & __ptr64) , public: void __cdecl
QMimeData::setImageData(class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QSettings::setIniCodec(class QTextCodec * __ptr64) __ptr64 , public: void __cdecl
QSettings::setIniCodec(char const * __ptr64) __ptr64 , public: void __cdecl
QState::setInitialState(class QAbstractState * __ptr64) __ptr64 , public: void __cdecl
QTextStream::setIntegerBase(int) __ptr64 , public: void __cdecl QTimer::setInterval(int) __ptr64 ,
public: virtual bool __cdecl QAbstractItemModel::setItemData(class QModelIndex const &
__ptr64,class QMap<int,class QVariant> const & __ptr64) __ptr64 , public: void __cdecl
QSharedMemory::setKey(class QString const & __ptr64) __ptr64 , public: void __cdecl
QSystemSemaphore::setKey(class QString const & __ptr64,int,enum
QSystemSemaphore::AccessMode) __ptr64 , public: void __cdecl
QVariantAnimation::setKeyValueAt(double,class QVariant const & __ptr64) __ptr64 , public: void
__cdecl QVariantAnimation::setKeyValues(class QVector<struct QPair<double,class QVariant> >
const & __ptr64) __ptr64 , public: void __cdecl QRect::setLeft(int) __ptr64 , public: void __cdecl
QRectF::setLeft(double) __ptr64 , public: void __cdecl QLineF::setLength(double) __ptr64 , public:
static void __cdecl QApplication::setLibraryPaths(class QStringList const & __ptr64) , public:
void __cdecl QLine::setLine(int,int,int,int) __ptr64 , public: void __cdecl
QLineF::setLine(double,double,double,double) __ptr64 , public: void __cdecl
QLibrary::setLoadHints(class QFlags<enum QLibrary::LoadHint>) __ptr64 , public: void __cdecl
QPluginLoader::setLoadHints(class QFlags<enum QLibrary::LoadHint>) __ptr64 , public: void __cdecl
QResource::setLocale(class QLocale const & __ptr64) __ptr64 , public: void __cdecl
QTextStream::setLocale(class QLocale const & __ptr64) __ptr64 , public: void __cdecl
QAbstractAnimation::setLoopCount(int) __ptr64 , public: void __cdecl QTimeLine::setLoopCount(int)
__ptr64 , public: void __cdecl QDateTime::setMsecsSinceEpoch(__int64) __ptr64 , public: void
__cdecl QSignalMapper::setMapping(class QObject * __ptr64,class QObject * __ptr64) __ptr64 ,
public: void __cdecl QSignalMapper::setMapping(class QObject * __ptr64,class QString const &
__ptr64) __ptr64 , public: void __cdecl QSignalMapper::setMapping(class QObject * __ptr64,int)
__ptr64 , public: void __cdecl QSignalMapper::setMapping(class QObject * __ptr64,class QWidget *
__ptr64) __ptr64 , public: void __cdecl QThreadPool::setMaxThreadCount(int) __ptr64 , public: void
__cdecl QRegExp::setMinimal(bool) __ptr64 , public: void __cdecl QDir::setNameFilters(class
QStringList const & __ptr64) __ptr64 , public: void __cdecl
QXmlStreamReader::setNamespaceProcessing(bool) __ptr64 , public: void __cdecl
QProcess::setNativeArguments(class QString const & __ptr64) __ptr64 , public: void __cdecl
QSharedMemory::setNativeKey(class QString const & __ptr64) __ptr64 , public: class QByteArray &
__ptr64 __cdecl QByteArray::setNum(short,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl

QByteArray::setNum(unsigned short,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(int,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(unsigned int,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(float,char,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(double,char,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(__int64,int) __ptr64 , public: class QByteArray & __ptr64 __cdecl
QByteArray::setNum(unsigned __int64,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(short,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(unsigned short,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(int,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(unsigned int,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(long,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(unsigned long,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(float,char,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(double,char,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(__int64,int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setNum(unsigned __int64,int) __ptr64 , public: void __cdecl
QTextStream::setNumberFlags(class QFlags<enum QTextStream::NumberFlag>) __ptr64 , public:
void __cdecl QLocale::setNumberOptions(class QFlags<enum QLocale::NumberOption>) __ptr64 ,
public: void __cdecl QObject::setObjectName(class QString const & __ptr64) __ptr64 , protected:
void __cdecl QIODevice::setOpenMode(class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 ,
public: static void __cdecl QApplication::setOrganizationDomain(class QString const & __ptr64) ,
public: static void __cdecl QApplication::setOrganizationName(class QString const & __ptr64) ,
public: void __cdecl QEasingCurve::setOvershoot(double) __ptr64 , public: void __cdecl
QLine::setP1(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QLineF::setP1(class
QPointF const & __ptr64) __ptr64 , public: void __cdecl QLine::setP2(class QPoint const & __ptr64)
__ptr64 , public: void __cdecl QLineF::setP2(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QTextStream::setPadChar(class QChar) __ptr64 , public: void __cdecl
QObject::setParent(class QObject * __ptr64) __ptr64 , public: void __cdecl
QObjectPrivate::setParent_helper(class QObject * __ptr64) __ptr64 , public: void __cdecl
QUrl::setPassword(class QString const & __ptr64) __ptr64 , private: void __cdecl
QAbstractFileEngineIterator::setPath(class QString const & __ptr64) __ptr64 , public: void __cdecl
QDir::setPath(class QString const & __ptr64) __ptr64 , public: static void __cdecl
QSettings::setPath(enum QSettings::Format,enum QSettings::Scope,class QString const & __ptr64) ,
public: void __cdecl QUrl::setPath(class QString const & __ptr64) __ptr64 , public: void __cdecl
QByteArrayMatcher::setPattern(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QRegExp::setPattern(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStringMatcher::setPattern(class QString const & __ptr64) __ptr64 , public: void __cdecl
QRegExp::setPatternSyntax(enum QRegExp::PatternSyntax) __ptr64 , public: void __cdecl
QAbstractAnimation::setPaused(bool) __ptr64 , public: void __cdecl
QFutureInterfaceBase::setPaused(bool) __ptr64 , public: void __cdecl
QFutureWatcherBase::setPaused(bool) __ptr64 , public: void __cdecl
QTimeLine::setPaused(bool) __ptr64 , public: void __cdecl
QFutureWatcherBase::setPendingResultsLimit(int) __ptr64 , public:
void __cdecl QEasingCurve::setPeriod(double) __ptr64 , public: virtual bool __cdecl
QAbstractFileEngine::setPermissions(unsigned int) __ptr64 , public: virtual bool __cdecl
QFSFileEngine::setPermissions(unsigned int) __ptr64 , public: bool __cdecl
QFile::setPermissions(class QFlags<enum QFile::Permission>) __ptr64 , public: static bool __cdecl
QFile::setPermissions(class QString const & __ptr64,class QFlags<enum QFile::Permission>) , public:
void __cdecl QLine::setPoints(class QPoint const & __ptr64,class QPoint const & __ptr64) __ptr64 ,

public: void __cdecl QLineF::setPoints(class QPointF const & __ptr64, class QPointF const & __ptr64) __ptr64, public: void __cdecl QUrl::setPort(int) __ptr64, public: void __cdecl QTextBoundaryFinder::setPosition(int) __ptr64, public: void __cdecl QThread::setPriority(enum QThread::Priority) __ptr64, public: void __cdecl QProcess::setProcessChannelMode(enum QProcess::ProcessChannelMode) __ptr64, public: void __cdecl QProcess::setProcessEnvironment(class QProcessEnvironment const & __ptr64) __ptr64, protected: void __cdecl QProcess::setProcessState(enum QProcess::ProcessState) __ptr64, public: void __cdecl QFutureInterfaceBase::setProgressRange(int, int) __ptr64, public: void __cdecl QtConcurrent::ThreadEngineBase::setProgressRange(int, int) __ptr64, public: void __cdecl QFutureInterfaceBase::setProgressValue(int) __ptr64, public: void __cdecl QtConcurrent::ThreadEngineBase::setProgressValue(int) __ptr64, public: void __cdecl QFutureInterfaceBase::setProgressValueAndText(int, class QString const & __ptr64) __ptr64, public: bool __cdecl QObject::setProperty(char const * __ptr64, class QVariant const & __ptr64) __ptr64, public: void __cdecl QPropertyAnimation::setProperty(class QByteArray const & __ptr64) __ptr64, public: void __cdecl QtSharedPointer::ExternalRefCountData::setQObjectShared(class QObject const * __ptr64, bool) __ptr64, public: void __cdecl QUrl::setQueryDelimiters(char, char) __ptr64, public: void __cdecl QUrl::setQueryItems(class QList<struct QPair<class QString, class QString> > const & __ptr64) __ptr64, public: class QByteArray & __ptr64 __cdecl QByteArray::setRawData(char const * __ptr64, unsigned int) __ptr64, public: class QString & __ptr64 __cdecl QString::setRawData(class QChar const * __ptr64, int) __ptr64, public: void __cdecl QProcess::setReadChannel(enum QProcess::ProcessChannel) __ptr64, public: void __cdecl QProcess::setReadChannelMode(enum QProcess::ProcessChannelMode) __ptr64, public: void __cdecl QTextStream::setRealNumberNotation(enum QTextStream::RealNumberNotation) __ptr64, public: void __cdecl QTextStream::setRealNumberPrecision(int) __ptr64, public: void __cdecl QRect::setRect(int, int, int, int) __ptr64, public: void __cdecl QRectF::setRect(double, double, double, double) __ptr64, public: void __cdecl QRect::setRight(int) __ptr64, public: void __cdecl QRectF::setRight(double) __ptr64, protected: void __cdecl QAbstractItemModel::setRoleNames(class QHash<int, class QByteArray> const & __ptr64) __ptr64, public: void __cdecl QChar::setRow(unsigned char) __ptr64, public: void __cdecl QCharRef::setRow(unsigned char) __ptr64, public: void __cdecl QFutureInterfaceBase::setRunnable(class Runnable * __ptr64) __ptr64, public: void __cdecl QUrl::setScheme(class QString const & __ptr64) __ptr64, public: static void __cdecl QDir::setSearchPaths(class QString const & __ptr64, class QStringList const & __ptr64), public: void __cdecl QSignalTransition::setSenderObject(class QObject * __ptr64) __ptr64, public: void __cdecl QVector<class QPoint>::setSharable(bool) __ptr64, public: void __cdecl QVector<class QPointF>::setSharable(bool) __ptr64, public: void __cdecl QVector<class QDomStreamAttribute>::setSharable(bool) __ptr64, public: void __cdecl QSignalTransition::setSignal(class QByteArray const & __ptr64) __ptr64, public: void __cdecl QTimer::setSingleShot(bool) __ptr64, public: virtual bool __cdecl QAbstractFileEngine::setSize(__int64) __ptr64, public: virtual bool __cdecl QFSFileEngine::setSize(__int64) __ptr64, public: void __cdecl QRect::setSize(class QSize const & __ptr64) __ptr64, public: void __cdecl QRectF::setSize(class QSizeF const & __ptr64) __ptr64, public: void __cdecl QUnifiedTimer::setSlowModeEnabled(bool) __ptr64, public: void __cdecl QUnifiedTimer::setSlowdownFactor(double) __ptr64, public: void __cdecl QDir::setSorting(class QFlags<enum QDir::SortFlag>) __ptr64, public: void __cdecl QThread::setStackSize(unsigned int) __ptr64, public: void __cdecl QProcess::setStandardErrorFile(class QString const & __ptr64, class QFlags<enum QIODevice::OpenModeFlag>) __ptr64, public: void __cdecl QProcess::setStandardInputFile(class QString const & __ptr64) __ptr64, public: void __cdecl

QProcess::setStandardOutputFile(class QString const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl
QProcess::setStandardOutputProcess(class QProcess * __ptr64) __ptr64 , public: void __cdecl
QTimeLine::setStartFrame(int) __ptr64 , public: void __cdecl QVariantAnimation::setStartValue(class
QVariant const & __ptr64) __ptr64 , public: void __cdecl QDataStream::setStatus(enum
QDataStream::Status) __ptr64 , public: void __cdecl QTextStream::setStatus(enum
QTextStream::Status) __ptr64 , public: void __cdecl QTextStream::setString(class QString *
__ptr64,class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl
QAbstractItemModel::setSupportedDragActions(class QFlags<enum Qt::DropAction>) __ptr64 ,
public: static void __cdecl QSettings::setSystemIniPath(class QString const & __ptr64) , public: void
__cdecl QPropertyAnimation::setTargetObject(class QObject * __ptr64) __ptr64 , public: void
__cdecl QAbstractTransition::setTargetState(class QAbstractState * __ptr64) __ptr64 , public: void
__cdecl QAbstractTransition::setTargetStates(class QList<class QAbstractState * __ptr64> const &
__ptr64) __ptr64 , protected: static void __cdecl QThread::setTerminationEnabled(bool) , public:
void __cdecl QMimeData::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QIODevice::setTextModeEnabled(bool) __ptr64 , public: void __cdecl
QObjectPrivate::setThreadData_helper(class QThreadData * __ptr64,class QThreadData * __ptr64)
__ptr64 , public: void __cdecl QFutureInterfaceBase::setThrottled(bool) __ptr64 , public: void
__cdecl QDateTime::setTime(class QTime const & __ptr64) __ptr64 , public: void __cdecl
QDateTime::setTimeSpec(enum Qt::TimeSpec) __ptr64 , public: void __cdecl
QDateTime::setTime_t(unsigned int) __ptr64 , public: void __cdecl
QUnifiedTimer::setTimingInterval(int) __ptr64 , public: void __cdecl QRect::setTop(int) __ptr64 ,
public: void __cdecl QRectF::setTop(double) __ptr64 , public: void __cdecl QRect::setTopLeft(class
QPoint const & __ptr64) __ptr64 , public: void __cdecl QRectF::setTopLeft(class QPointF const &
__ptr64) __ptr64 , public: void __cdecl QRect::setTopRight(class QPoint const & __ptr64) __ptr64 ,
public: void __cdecl QRectF::setTopRight(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QEasingCurve::setType(enum QEasingCurve::Type) __ptr64 , public: class QString & __ptr64
__cdecl QString::setUnicode(class QChar const * __ptr64,int) __ptr64 , public: void __cdecl
QTimeLine::setUpdateInterval(int) __ptr64 , public: void __cdecl QUrl::setUrl(class QString const &
__ptr64) __ptr64 , public: void __cdecl QUrl::setUrl(class QString const & __ptr64,enum
QUrl::ParsingMode) __ptr64 , public: void __cdecl QMimeData::setUrls(class QList<class QUrl> const
& __ptr64) __ptr64 , public: void __cdecl QObject::setUserData(unsigned int,class QObjectUserData
* __ptr64) __ptr64 , public: void __cdecl QUrl::setUserInfo(class QString const & __ptr64) __ptr64 ,
public: static void __cdecl QSettings::setUserIniPath(class QString const & __ptr64) , public: void
__cdecl QUrl::setUserName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QDateTime::setUtcOffset(int) __ptr64 , public: class QString & __ptr64 __cdecl
QString::setUtf16(unsigned short const * __ptr64,int) __ptr64 , public: void __cdecl
QSettings::setValue(class QString const & __ptr64,class QVariant const & __ptr64) __ptr64 , public:
void __cdecl QDataStream::setVersion(int) __ptr64 , public: void __cdecl QRect::setWidth(int)
__ptr64 , public: void __cdecl QRectF::setWidth(double) __ptr64 , public: void __cdecl
QSize::setWidth(int) __ptr64 , public: void __cdecl QSizeF::setWidth(double) __ptr64 , public: void
__cdecl QProcess::setWorkingDirectory(class QString const & __ptr64) __ptr64 , public: void __cdecl
QPoint::setX(int) __ptr64 , public: void __cdecl QPointF::setX(double) __ptr64 , public: void __cdecl
QRect::setX(int) __ptr64 , public: void __cdecl QRectF::setX(double) __ptr64 , public: void __cdecl
QPoint::setY(int) __ptr64 , public: void __cdecl QPointF::setY(double) __ptr64 , public: void __cdecl
QRect::setY(int) __ptr64 , public: void __cdecl QRectF::setY(double) __ptr64 , public: bool __cdecl
QDate::setYMD(int,int,int) __ptr64 , protected: virtual void __cdecl
QProcess::setUpChildProcess(void) __ptr64 , private: static struct QByteArray::Data

QByteArray::shared_empty , private: static struct QString::Data QString::shared_empty , private: static struct QByteArray::Data QByteArray::shared_null , public: static struct QHashData QHashData::shared_null , public: static struct QLinkedListData QLinkedListData::shared_null , public: static struct QListData::Data QListData::shared_null , public: static struct QMapData QMapData::shared_null , private: static struct QString::Data QString::shared_null , public: static struct QVectorData QVectorData::shared_null , public: static class QString __cdecl QDate::shortDayName(int) , public: static class QString __cdecl QDate::shortDayName(int,enum QDate::MonthNameType) , public: static class QString __cdecl QDate::shortMonthName(int) , public: static class QString __cdecl QDate::shortMonthName(int,enum QDate::MonthNameType) , protected: virtual bool __cdecl QtConcurrent::ThreadEngineBase::shouldStartThread(void) __ptr64 , protected: virtual bool __cdecl QtConcurrent::ThreadEngineBase::shouldThrottleThread(void) __ptr64 , class QTextStream & __ptr64 __cdecl showbase(class QTextStream & __ptr64) , public: class QModelIndex __cdecl QAbstractItemModel::sibling(int,int,class QModelIndex const & __ptr64)const __ptr64 , public: class QModelIndex __cdecl QModelIndex::sibling(int,int)const __ptr64 , public: class QModelIndex __cdecl QPersistentModelIndex::sibling(int,int)const __ptr64 , public: class QByteArray __cdecl QSignalTransition::signal(void)const __ptr64 , public: int __cdecl QMetaCallEvent::signalId(void)const __ptr64 , public: int __cdecl QObjectPrivate::signalIndex(char const * __ptr64)const __ptr64 , public: int __cdecl QStateMachine::SignalEvent::signalIndex(void)const __ptr64 , public: static void __cdecl QObjectPrivate::signalSignature(class QMetaMethod const & __ptr64,class QVarLengthArray<char,256> * __ptr64) , public: bool __cdecl QObject::signalsBlocked(void)const __ptr64 , public: char const * __ptr64 __cdecl QMetaMethod::signature(void)const __ptr64 , public: class QByteArray __cdecl QByteArray::simplified(void)const __ptr64 , public: class QString __cdecl QString::simplified(void)const __ptr64 , public: static void __cdecl QTimer::singleShot(int,class QObject * __ptr64,char const * __ptr64) , public: int __cdecl QVector<class QPoint>::size(void)const __ptr64 , public: int __cdecl QVector<class QPointF>::size(void)const __ptr64 , public: int __cdecl QVector<class QDomStreamAttribute>::size(void)const __ptr64 , public: virtual __int64 __cdecl QAbstractFileEngine::size(void)const __ptr64 , public: int __cdecl QBitArray::size(void)const __ptr64 , public: virtual __int64 __cdecl QBuffer::size(void)const __ptr64 , public: int __cdecl QByteArray::size(void)const __ptr64 , public: virtual __int64 __cdecl QFSFileEngine::size(void)const __ptr64 , public: virtual __int64 __cdecl QFile::size(void)const __ptr64 , public: __int64 __cdecl QFileInfo::size(void)const __ptr64 , public: virtual __int64 __cdecl QIODevice::size(void)const __ptr64 , public: int __cdecl QListData::size(void)const __ptr64 , public: class QSize __cdecl QRect::size(void)const __ptr64 , public: class QSizeF __cdecl QRectF::size(void)const __ptr64 , public: __int64 __cdecl QResource::size(void)const __ptr64 , public: int __cdecl QSharedMemory::size(void)const __ptr64 , public: int __cdecl QString::size(void)const __ptr64 , public: int __cdecl QStringRef::size(void)const __ptr64 , public: int __cdecl QDomStreamStringRef::size(void)const __ptr64 , private: int __cdecl QVector<class QPoint>::sizeOfTypedData(void) __ptr64 , private: int __cdecl QVector<class QPointF>::sizeOfTypedData(void) __ptr64 , private: int __cdecl QVector<class QDomStreamAttribute>::sizeOfTypedData(void) __ptr64 , public: void __cdecl QDomStreamReader::skipCurrentElement(void) __ptr64 , public: int __cdecl QDataStream::skipRawData(int) __ptr64 , public: bool __cdecl QDateTimeParser::skipToNextSection(int,class QDateTime const & __ptr64,class QString const & __ptr64)const __ptr64 , public: void __cdecl QTextStream::skipWhiteSpace(void) __ptr64 , protected: static void __cdecl QThread::sleep(unsigned long) , public: int __cdecl QSocketNotifier::socket(void)const __ptr64 , public: virtual void __cdecl QAbstractItemModel::sort(int,enum Qt::SortOrder) __ptr64 , public: class QFlags<enum

QDir::SortFlag> __cdecl QDir::sorting(void)const __ptr64 , public: class QState * __ptr64 __cdecl
QAbstractTransition::sourceState(void)const __ptr64 , public: class QState * __ptr64 __cdecl
QAbstractTransitionPrivate::sourceState(void)const __ptr64 , public: class QDebug & __ptr64
__cdecl QDebug::space(void) __ptr64 , public: virtual class QSize __cdecl
QAbstractItemModel::span(class QModelIndex const & __ptr64)const __ptr64 , public: class
QList<class QByteArray> __cdecl QByteArray::split(char)const __ptr64 , public: class QStringList
__cdecl QString::split(class QString const & __ptr64,enum QString::SplitBehavior,enum
Qt::CaseSensitivity)const __ptr64 , public: class QStringList __cdecl QString::split(class QChar const &
__ptr64,enum QString::SplitBehavior,enum Qt::CaseSensitivity)const __ptr64 , public: class
QStringList __cdecl QString::split(class QRegExp const & __ptr64,enum QString::SplitBehavior)const
__ptr64 , public: bool __cdecl QEvent::spontaneous(void)const __ptr64 , public: class QString &
__ptr64 __cdecl QString::sprintf(char const * __ptr64,...) __ptr64 , public: void __cdecl
QVector<class QPoint>::squeeze(void) __ptr64 , public: void __cdecl QVector<class
QPointF>::squeeze(void) __ptr64 , public: void __cdecl QVector<class
QXmlStreamAttribute>::squeeze(void) __ptr64 , public: void __cdecl QByteArray::squeeze(void)
__ptr64 , public: void __cdecl QString::squeeze(void) __ptr64 , public: unsigned int __cdecl
QThread::stackSize(void)const __ptr64 , public: class QString __cdecl
QLocale::standaloneDayName(int,enum QLocale::FormatType)const __ptr64 , public: class QString
__cdecl QLocale::standaloneMonthName(int,enum QLocale::FormatType)const __ptr64 , public:
void __cdecl QAbstractAnimation::start(enum QAbstractAnimation::DeletionPolicy) __ptr64 ,
private: void __cdecl QAnimationDriver::start(void) __ptr64 , public: void __cdecl
QBasicTimer::start(int,class QObject * __ptr64) __ptr64 , public: void __cdecl
QElapsedTimer::start(void) __ptr64 , public: void __cdecl QProcess::start(class QString const &
__ptr64,class QStringList const & __ptr64,class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 ,
public: void __cdecl QProcess::start(class QString const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl QStateMachine::start(void) __ptr64 ,
public: void __cdecl QThread::start(enum QThread::Priority) __ptr64 , public: void __cdecl
QThreadPool::start(class QRunnable * __ptr64,int) __ptr64 , public: void __cdecl QTime::start(void)
__ptr64 , public: void __cdecl QTimeLine::start(void) __ptr64 , public: void __cdecl QTimer::start(int)
__ptr64 , public: void __cdecl QTimer::start(void) __ptr64 , protected: virtual void __cdecl
QtConcurrent::ThreadEngineBase::start(void) __ptr64 , public: void __cdecl
QtConcurrent::ThreadEngineBase::startBlocking(void) __ptr64 , public: static bool __cdecl
QProcess::startDetached(class QString const & __ptr64) , public: static bool __cdecl
QProcess::startDetached(class QString const & __ptr64,class QStringList const & __ptr64,class
QString const & __ptr64,__int64 * __ptr64) , public: static bool __cdecl
QProcess::startDetached(class QString const & __ptr64,class QStringList const & __ptr64) , public: int
__cdecl QTimeLine::startFrame(void)const __ptr64 , public: void __cdecl
QtConcurrent::ThreadEngineBase::startSingleThreaded(void) __ptr64 , public: class QState * __ptr64
__cdecl QStateMachinePrivate::startState(void) __ptr64 , public: void __cdecl
QtConcurrent::ThreadEngineBase::startThread(void) __ptr64 , private: bool __cdecl
QtConcurrent::ThreadEngineBase::startThreadInternal(void) __ptr64 , private: void __cdecl
QtConcurrent::ThreadEngineBase::startThreads(void) __ptr64 , public: int __cdecl
QObject::startTimer(int) __ptr64 , private: int __cdecl QTimer::startTimer(int) __ptr64 , public: class
QVariant __cdecl QVariantAnimation::startValue(void)const __ptr64 , protected: virtual void __cdecl
QAnimationDriver::started(void) __ptr64 , protected: void __cdecl
QFutureWatcherBase::started(void) __ptr64 , protected: void __cdecl QProcess::started(void)
__ptr64 , protected: void __cdecl QStateMachine::started(void) __ptr64 , protected: void __cdecl
QThread::started(void) __ptr64 , public: virtual void __cdecl

QAbstractEventDispatcher::startingUp(void) __ptr64 , public: static bool __cdecl
QCoreApplication::startingUp(void) , public: virtual void __cdecl
QEventDispatcherWin32::startingUp(void) __ptr64 , public: bool __cdecl QVector<class
QPoint>::startsWith(class QPoint const & __ptr64)const __ptr64 , public: bool __cdecl QVector<class
QPointF>::startsWith(class QPointF const & __ptr64)const __ptr64 , public: bool __cdecl
QVector<class QDomStreamAttribute>::startsWith(class QDomStreamAttribute const & __ptr64)const
__ptr64 , public: bool __cdecl QByteArray::startsWith(class QByteArray const & __ptr64)const
__ptr64 , public: bool __cdecl QByteArray::startsWith(char)const __ptr64 , public: bool __cdecl
QByteArray::startsWith(char const * __ptr64)const __ptr64 , public: bool __cdecl
QString::startsWith(class QString const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public:
bool __cdecl QString::startsWith(class QChar const & __ptr64,enum Qt::CaseSensitivity)const
__ptr64 , public: bool __cdecl QString::startsWith(class QLatin1String const & __ptr64,enum
Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl QString::startsWith(class QStringRef const &
__ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl QStringRef::startsWith(class
QStringRef const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 , public: bool __cdecl
QStringRef::startsWith(class QString const & __ptr64,enum Qt::CaseSensitivity)const __ptr64 ,
public: bool __cdecl QStringRef::startsWith(class QChar,enum Qt::CaseSensitivity)const __ptr64 ,
public: bool __cdecl QStringRef::startsWith(class QLatin1String,enum Qt::CaseSensitivity)const
__ptr64 , public: enum QAbstractAnimation::State __cdecl QAbstractAnimation::state(void)const
__ptr64 , public: enum QProcess::ProcessState __cdecl QProcess::state(void)const __ptr64 , public:
enum QTimeLine::State __cdecl QTimeLine::state(void)const __ptr64 , protected: void __cdecl
QAbstractAnimation::stateChanged(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , protected: void __cdecl QProcess::stateChanged(enum
QProcess::ProcessState) __ptr64 , protected: void __cdecl QTimeLine::stateChanged(enum
QTimeLine::State) __ptr64 , public: static bool __cdecl
QStateMachinePrivate::stateEntryLessThan(class QAbstractState * __ptr64,class QAbstractState *
__ptr64) , public: static bool __cdecl QStateMachinePrivate::stateExitLessThan(class QAbstractState
* __ptr64,class QAbstractState * __ptr64) , public: class QString __cdecl
QDateTimeParser::stateName(int)const __ptr64 , public: static class QAbstractItemModel * __ptr64
__cdecl QAbstractItemModelPrivate::staticEmptyModel(void) , public: static class QList<class
QObject * __ptr64> __cdecl QPluginLoader::staticInstances(void) , public: static struct QMetaObject
const QAbstractAnimation::staticMetaObject , public: static struct QMetaObject const
QAbstractEventDispatcher::staticMetaObject , public: static struct QMetaObject const
QAbstractItemModel::staticMetaObject , public: static struct QMetaObject const
QAbstractListModel::staticMetaObject , public: static struct QMetaObject const
QAbstractState::staticMetaObject , public: static struct QMetaObject const
QAbstractTableModel::staticMetaObject , public: static struct QMetaObject const
QAbstractTransition::staticMetaObject , public: static struct QMetaObject const
QAnimationDriver::staticMetaObject , public: static struct QMetaObject const
QAnimationGroup::staticMetaObject , public: static struct QMetaObject const
QBuffer::staticMetaObject , public: static struct QMetaObject const
QCoreApplication::staticMetaObject , public: static struct QMetaObject const
QEasingCurve::staticMetaObject , public: static struct QMetaObject const QEvent::staticMetaObject
, public: static struct QMetaObject const QEventDispatcherWin32::staticMetaObject , public: static
struct QMetaObject const QEventLoop::staticMetaObject , public: static struct QMetaObject const
QEventTransition::staticMetaObject , public: static struct QMetaObject const
QFactoryLoader::staticMetaObject , public: static struct QMetaObject const QFile::staticMetaObject
, public: static struct QMetaObject const QFileSystemWatcher::staticMetaObject , public: static

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struct QMetaObject const QFinalState::staticMetaObject , public: static struct QMetaObject const
QFutureWatcherBase::staticMetaObject , public: static struct QMetaObject const
QHistoryState::staticMetaObject , public: static struct QMetaObject const
QIODevice::staticMetaObject , public: static struct QMetaObject const QLibrary::staticMetaObject ,
public: static struct QMetaObject const QLocale::staticMetaObject , public: static struct
QMetaObject const QMimeData::staticMetaObject , public: static struct QMetaObject const
QNonContiguousByteDevice::staticMetaObject , public: static struct QMetaObject const
QObject::staticMetaObject , public: static struct QMetaObject const
QObjectCleanupHandler::staticMetaObject , public: static struct QMetaObject const
QParallelAnimationGroup::staticMetaObject , public: static struct QMetaObject const
QPauseAnimation::staticMetaObject , public: static struct QMetaObject const
QPluginLoader::staticMetaObject , public: static struct QMetaObject const
QProcess::staticMetaObject , public: static struct QMetaObject const
QPropertyAnimation::staticMetaObject , public: static struct QMetaObject const
QSequentialAnimationGroup::staticMetaObject , public: static struct QMetaObject const
QSettings::staticMetaObject , public: static struct QMetaObject const
QSharedMemory::staticMetaObject , public: static struct QMetaObject const
QSignalMapper::staticMetaObject , public: static struct QMetaObject const
QSignalTransition::staticMetaObject , public: static struct QMetaObject const
QSocketNotifier::staticMetaObject , public: static struct QMetaObject const
QState::staticMetaObject , public: static struct QMetaObject const
QStateMachine::staticMetaObject , public: static struct QMetaObject const
QTemporaryFile::staticMetaObject , public: static struct QMetaObject const
QTextCodecPlugin::staticMetaObject , public: static struct QMetaObject const
QThread::staticMetaObject , public: static struct QMetaObject const QThreadPool::staticMetaObject
, public: static struct QMetaObject const QTimeLine::staticMetaObject , public: static struct
QMetaObject const QTimer::staticMetaObject , public: static struct QMetaObject const
QTranslator::staticMetaObject , public: static struct QMetaObject const
QVariantAnimation::staticMetaObject , public: static struct QMetaObject const
QWinEventNotifier::staticMetaObject , public: static struct QMetaObject const
QWindowsPipeWriter::staticMetaObject , private: static struct QMetaObjectExtraData const
QAbstractAnimation::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
QAbstractEventDispatcher::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QAbstractItemModel::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QAbstractListModel::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QAbstractState::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QAbstractTableModel::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QAbstractTransition::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QAnimationDriver::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QAnimationGroup::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QBuffer::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QCoreApplication::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QEventDispatcherWin32::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QEventLoop::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QEventTransition::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QFactoryLoader::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QFile::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QFileSystemWatcher::staticMetaObjectExtraData , private: static
```

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struct QMetaObjectExtraData const QFinalState::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QFutureWatcherBase::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QHistoryState::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QIODevice::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QLibrary::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QMimeTypeData::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNonContiguousByteDevice::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QObject::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QObjectCleanupHandler::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QParallelAnimationGroup::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QPauseAnimation::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QPluginLoader::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QProcess::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QPropertyAnimation::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSequentialAnimationGroup::staticMetaObjectExtraData ,
private: static struct QMetaObjectExtraData const QSettings::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QSharedMemory::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QSignalMapper::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QSignalTransition::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QSocketNotifier::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QState::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStateMachine::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTemporaryFile::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextCodecPlugin::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QThread::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QThreadPool::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTimeLine::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTimer::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTranslator::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QVariantAnimation::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWinEventNotifier::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWindowsPipeWriter::staticMetaObjectExtraData , protected: static
struct QMetaObject const QObject::staticQtMetaObject , public: int __cdecl
QMetaObject::static_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)const __ptr64 ,
public: enum QDataStream::Status __cdecl QDataStream::status(void)const __ptr64 , public: enum
QSettings::Status __cdecl QSettings::status(void)const __ptr64 , public: enum QTextStream::Status
__cdecl QTextStream::status(void)const __ptr64 , public: void __cdecl
QAbstractAnimation::stop(void) __ptr64 , private: void __cdecl QAnimationDriver::stop(void)
__ptr64 , public: void __cdecl QBasicTimer::stop(void) __ptr64 , public: void __cdecl
QStateMachine::stop(void) __ptr64 , public: void __cdecl QTimeLine::stop(void) __ptr64 , public:
void __cdecl QTimer::stop(void) __ptr64 , protected: virtual void __cdecl
QAnimationDriver::stopped(void) __ptr64 , protected: void __cdecl QStateMachine::stopped(void)
__ptr64 , public: class QString const * __ptr64 __cdecl QStringRef::string(void)const __ptr64 , public:
class QString __cdecl QTextBoundaryFinder::string(void)const __ptr64 , public: class QString *
__ptr64 __cdecl QTextStream::string(void)const __ptr64 , public: class QString const * __ptr64
__cdecl QXmlStreamStringRef::string(void)const __ptr64 , public: double __cdecl
QLocalePrivate::stringToDouble(class QString const & __ptr64,bool * __ptr64,enum
QLocalePrivate::GroupSeparatorMode)const __ptr64 , public: __int64 __cdecl
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QLocalePrivate::stringToLongLong(class QString const & __ptr64,int,bool * __ptr64,enum QLocalePrivate::GroupSeparatorMode)const __ptr64 , public: unsigned __int64 __cdecl
QLocalePrivate::stringToUnsLongLong(class QString const & __ptr64,int,bool * __ptr64,enum QLocalePrivate::GroupSeparatorMode)const __ptr64 , public: virtual bool __cdecl
QAbstractItemModel::submit(void) __ptr64 , public: class QString __cdecl
QFileInfo::suffix(void)const __ptr64 , public: struct QMetaObject const * __ptr64 __cdecl
QMetaObject::superClass(void)const __ptr64 , public: class QFlags<enum Qt::DropAction> __cdecl
QAbstractItemModel::supportedDragActions(void)const __ptr64 , public: virtual class QFlags<enum Qt::DropAction> __cdecl
QAbstractItemModel::supportedDropActions(void)const __ptr64 , public: virtual bool __cdecl
QAbstractFileEngine::supportsExtension(enum QAbstractFileEngine::Extension)const __ptr64 , public: virtual bool __cdecl
QFSFileEngine::supportsExtension(enum QAbstractFileEngine::Extension)const __ptr64 , public: static unsigned int __cdecl
QChar::surrogateToUcs4(unsigned short,unsigned short) , public: static unsigned int __cdecl
QChar::surrogateToUcs4(class QChar,class QChar) , public: void __cdecl
QVector<class QPoint>::swap(class QVector<class QPoint> & __ptr64) __ptr64 , public: void __cdecl
QVector<class QPointF>::swap(class QVector<class QPointF> & __ptr64) __ptr64 , public: void __cdecl
QVector<class QDomStreamAttribute>::swap(class QVector<class QDomStreamAttribute> & __ptr64) __ptr64 , public: void __cdecl
QByteArray::swap(class QByteArray & __ptr64) __ptr64 , public: void __cdecl
QByteArray::swap(class QByteArray & __ptr64) __ptr64 , public: void __cdecl
QRegExp::swap(class QRegExp & __ptr64) __ptr64 , public: void __cdecl
QString::swap(class QString & __ptr64) __ptr64 , public: void __cdecl
QUrl::swap(class QUrl & __ptr64) __ptr64 , public: void __cdecl
QVariant::swap(class QVariant & __ptr64) __ptr64 , public: class QString __cdecl
QFile::symLinkTarget(void)const __ptr64 , public: static class QString __cdecl
QFile::symLinkTarget(class QString const & __ptr64) , public: class QString __cdecl
QFileInfo::symLinkTarget(void)const __ptr64 , public: void __cdecl
QSettings::sync(void) __ptr64 , protected: void __cdecl
QtConcurrent::ResultStoreBase::syncPendingResults(void) __ptr64 , protected: void __cdecl
QtConcurrent::ResultStoreBase::syncResultCount(void) __ptr64 , public: static class QLocale __cdecl
QLocale::system(void) , public: static class QStringList __cdecl
QProcess::systemEnvironment(void) , public: static class QProcessEnvironment __cdecl
QProcessEnvironment::systemEnvironment(void) , public: class QStringRef __cdecl
QXmlStreamEntityDeclaration::systemId(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamNotationDeclaration::systemId(void)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaMethod::tag(void)const __ptr64 , public: class QAbstractAnimation * __ptr64 __cdecl
QAnimationGroup::takeAnimation(int) __ptr64 , public: class QObject * __ptr64 __cdecl
QPropertyAnimation::targetObject(void)const __ptr64 , public: class QAbstractState * __ptr64 __cdecl
QAbstractTransition::targetState(void)const __ptr64 , public: class QList<class QAbstractState * __ptr64> __cdecl
QAbstractTransition::targetStates(void)const __ptr64 , public: static class QDir __cdecl
QDir::temp(void) , public: static class QString __cdecl
QDir::tempPath(void) , public: static class QString __cdecl
QFSFileEngine::tempPath(void) , public: void __cdecl
QProcess::terminate(void) __ptr64 , public: void __cdecl
QThread::terminate(void) __ptr64 , protected: void __cdecl
QThread::terminated(void) __ptr64 , public: bool __cdecl
QBasicAtomicInt::testAndSetAcquire(int,int) __ptr64 , public: bool __cdecl
QBasicAtomicInt::testAndSetOrdered(int,int) __ptr64 , public: bool __cdecl
QBasicAtomicInt::testAndSetRelaxed(int,int) __ptr64 , public: bool __cdecl
QBasicAtomicInt::testAndSetRelease(int,int) __ptr64 , public: static bool __cdecl
QCoreApplication::testAttribute(enum Qt::ApplicationAttribute) , public: static bool __cdecl
QCoreApplicationPrivate::testAttribute(unsigned int) , public: bool __cdecl
QByteArray::testBit(int)const __ptr64 , public: class QString __cdecl
QMimeData::text(void)const

__ptr64 , public: class QStringRef __cdecl QDomStreamReader::text(void)const __ptr64 , public: enum Qt::LayoutDirection __cdecl QLocale::textDirection(void)const __ptr64 , public: static class QThread * __ptr64 __ptr64 QCoreApplicationPrivate::theMainThread , public: class QThread * __ptr64 __cdecl QObject::thread(void)const __ptr64 , private: void __cdecl QtConcurrent::ThreadEngineBase::threadExit(void) __ptr64 , protected: virtual enum QtConcurrent::ThreadFunctionResult __cdecl QtConcurrent::ThreadEngineBase::threadFunction(void) __ptr64 , private: bool __cdecl QtConcurrent::ThreadEngineBase::threadThrottleExit(void) __ptr64 , public: void __cdecl QtConcurrent::internal::ExceptionStore::throwPossibleException(void) __ptr64 , public: class QDateTime __cdecl QDateTime::time(void)const __ptr64 , public: void __cdecl QtConcurrent::BlockSizeManager::timeAfterUser(void) __ptr64 , public: void __cdecl QtConcurrent::BlockSizeManager::timeBeforeUser(void) __ptr64 , public: class QString __cdecl QLocale::timeFormat(enum QLocale::FormatType)const __ptr64 , public: enum Qt::TimeSpec __cdecl QDateTime::timeSpec(void)const __ptr64 , protected: void __cdecl QTimer::timeout(void) __ptr64 , protected: virtual void __cdecl QObject::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTimeLine::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTimer::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QUnifiedTimer::timerEvent(class QTimerEvent * __ptr64) __ptr64 , public: int __cdecl QBasicTimer::timerId(void)const __ptr64 , public: int __cdecl QTimer::timerId(void)const __ptr64 , public: int __cdecl QTimerEvent::timerId(void)const __ptr64 , public: static class QByteArray __cdecl QUrl::toAce(class QString const & __ptr64) , public: class QRect __cdecl QRectF::toAlignedRect(void)const __ptr64 , public: char const __cdecl QChar::toAscii(void)const __ptr64 , public: char const __cdecl QCharRef::toAscii(void)const __ptr64 , public: class QByteArray __cdecl QString::toAscii(void)const __ptr64 , public: class QByteArray __cdecl QStringRef::toAscii(void)const __ptr64 , public: class QByteArray __cdecl QByteArray::toBase64(void)const __ptr64 , public: class QBitArray __cdecl QVariant::toBitArray(void)const __ptr64 , public: bool __cdecl QVariant::toBool(void)const __ptr64 , public: class QByteArray __cdecl QUuid::toByteArray(void)const __ptr64 , public: class QByteArray __cdecl QVariant::toByteArray(void)const __ptr64 , public: class QChar __cdecl QChar::toCaseFolded(void)const __ptr64 , public: static unsigned short __cdecl QChar::toCaseFolded(unsigned short) , public: static unsigned int __cdecl QChar::toCaseFolded(unsigned int) , public: class QString __cdecl QString::toCaseFolded(void)const __ptr64 , public: class QChar __cdecl QVariant::toChar(void)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(short,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(unsigned short,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(int,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(unsigned int,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(float,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(double,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(__int64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toCurrencyString(unsigned __int64,class QString const & __ptr64)const __ptr64 , public: class QDate __cdecl QLocale::toDate(class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QDate __cdecl QLocale::toDate(class QString const & __ptr64,enum QLocale::FormatType)const __ptr64 , public: class QDate __cdecl QVariant::toDate(void)const __ptr64 , public: class QDateTime __cdecl QLocale::toDateTime(class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QDateTime __cdecl QLocale::toDateTime(class QString const & __ptr64,enum

QLocale::FormatType)const __ptr64 , public: class QDateTime __cdecl
QVariant::toDateTime(void)const __ptr64 , public: double __cdecl QByteArray::toDouble(bool *
__ptr64)const __ptr64 , public: double __cdecl QLocale::toDouble(class QString const &
__ptr64,bool * __ptr64)const __ptr64 , public: double __cdecl QString::toDouble(bool *
__ptr64)const __ptr64 , public: double __cdecl QVariant::toDouble(bool * __ptr64)const __ptr64 ,
public: class QEasingCurve __cdecl QVariant::toEasingCurve(void)const __ptr64 , public: class
QByteArray __cdecl QUrl::toEncoded(class QFlags<enum QUrl::FormattingOption>)const __ptr64 ,
public: void __cdecl QTextBoundaryFinder::toEnd(void) __ptr64 , public: static class QFinalState *
__ptr64 __cdecl QStateMachinePrivate::toFinalState(class QAbstractState * __ptr64) , public: float
__cdecl QByteArray::toFloat(bool * __ptr64)const __ptr64 , public: float __cdecl
QLocale::toFloat(class QString const & __ptr64,bool * __ptr64)const __ptr64 , public: float __cdecl
QString::toFloat(bool * __ptr64)const __ptr64 , public: float __cdecl QVariant::toFloat(bool *
__ptr64)const __ptr64 , public: class QHash<class QString,class QVariant> __cdecl
QVariant::toHash(void)const __ptr64 , public: class QByteArray __cdecl
QByteArray::toHex(void)const __ptr64 , public: static class QHistoryState * __ptr64 __cdecl
QStateMachinePrivate::toHistoryState(class QAbstractState * __ptr64) , public: int __cdecl
QByteArray::toInt(bool * __ptr64,int)const __ptr64 , public: int __cdecl QLocale::toInt(class QString
const & __ptr64,bool * __ptr64,int)const __ptr64 , public: int __cdecl QString::toInt(bool *
__ptr64,int)const __ptr64 , public: int __cdecl QVariant::toInt(bool * __ptr64)const __ptr64 , public:
int __cdecl QDateTime::toJulianDay(void)const __ptr64 , public: char const __cdecl
QChar::toLatin1(void)const __ptr64 , public: char const __cdecl QCharRef::toLatin1(void)const
__ptr64 , public: class QByteArray __cdecl QString::toLatin1(void)const __ptr64 , public: class
QByteArray __cdecl QStringRef::toLatin1(void)const __ptr64 , public: class QLine __cdecl
QLineF::toLine(void)const __ptr64 , public: class QLine __cdecl QVariant::toLine(void)const __ptr64 ,
public: class QLineF __cdecl QVariant::toLineF(void)const __ptr64 , public: class QList<class QPoint>
__cdecl QVector<class QPoint>::toList(void)const __ptr64 , public: class QList<class QPointF> __cdecl
QVector<class QPointF>::toList(void)const __ptr64 , public: class QList<class QDomStreamAttribute>
__cdecl QVector<class QDomStreamAttribute>::toList(void)const __ptr64 , public: class QList<class
QVariant> __cdecl QVariant::toList(void)const __ptr64 , public: class QByteArray __cdecl
QString::toLocal8Bit(void)const __ptr64 , public: class QByteArray __cdecl
QStringRef::toLocal8Bit(void)const __ptr64 , public: class QString __cdecl
QUrl::toLocalFile(void)const __ptr64 , public: class QDateTime __cdecl
QDateTime::toLocalTime(void)const __ptr64 , public: class QLocale __cdecl
QVariant::toLocale(void)const __ptr64 , public: long __cdecl QByteArray::toLong(bool *
__ptr64,int)const __ptr64 , public: long __cdecl QString::toLong(bool * __ptr64,int)const __ptr64 ,
public: __int64 __cdecl QByteArray::toLongLong(bool * __ptr64,int)const __ptr64 , public: __int64
__cdecl QLocale::toLongLong(class QString const & __ptr64,bool * __ptr64,int)const __ptr64 ,
public: __int64 __cdecl QString::toLongLong(bool * __ptr64,int)const __ptr64 , public: __int64
__cdecl QVariant::toLongLong(bool * __ptr64)const __ptr64 , public: class QByteArray __cdecl
QByteArray::toLower(void)const __ptr64 , public: class QChar __cdecl QChar::toLower(void)const
__ptr64 , public: static unsigned short __cdecl QChar::toLower(unsigned short) , public: static
unsigned int __cdecl QChar::toLower(unsigned int) , public: class QChar __cdecl
QCharRef::toLower(void)const __ptr64 , public: class QString __cdecl QLocale::toLower(class QString
const & __ptr64)const __ptr64 , public: class QString __cdecl QString::toLower(void)const __ptr64 ,
public: __int64 __cdecl QDateTime::toMsecsSinceEpoch(void)const __ptr64 , public: class
QMap<class QString,class QVariant> __cdecl QVariant::toMap(void)const __ptr64 , public: static
class QString __cdecl QDir::toNativeSeparators(class QString const & __ptr64) , public: int __cdecl
QTextBoundaryFinder::toNextBoundary(void) __ptr64 , public: class QByteArray __cdecl

QByteArray::toPercentEncoding(class QByteArray const & __ptr64,class QByteArray const & __ptr64,char)const __ptr64 , public: static class QByteArray __cdecl QUrl::toPercentEncoding(class QString const & __ptr64,class QByteArray const & __ptr64,class QByteArray const & __ptr64) , public: class QPoint __cdecl QPointF::toPoint(void)const __ptr64 , public: class QPoint __cdecl QVariant::toPoint(void)const __ptr64 , public: class QPointF __cdecl QVariant::toPointF(void)const __ptr64 , public: int __cdecl QTextBoundaryFinder::toPreviousBoundary(void) __ptr64 , public: static class QByteArray __cdecl QUrl::toPunycode(class QString const & __ptr64) , public: double __cdecl QVariant::toReal(bool * __ptr64)const __ptr64 , public: class QRect __cdecl QRectF::toRect(void)const __ptr64 , public: class QRect __cdecl QVariant::toRect(void)const __ptr64 , public: class QRectF __cdecl QVariant::toRectF(void)const __ptr64 , public: class QRegExp __cdecl QVariant::toRegExp(void)const __ptr64 , public: class QByteArray __cdecl QUuid::toRfc4122(void)const __ptr64 , public: short __cdecl QByteArray::toShort(bool * __ptr64,int)const __ptr64 , public: short __cdecl QLocale::toShort(class QString const & __ptr64,bool * __ptr64,int)const __ptr64 , public: short __cdecl QString::toShort(bool * __ptr64,int)const __ptr64 , public: class QSize __cdecl QSizeF::toSize(void)const __ptr64 , public: class QSize __cdecl QVariant::toSize(void)const __ptr64 , public: class QSizeF __cdecl QVariant::toSizeF(void)const __ptr64 , public: static class QState * __ptr64 __cdecl QStateMachinePrivate::toStandardState(class QAbstractState * __ptr64) , public: static class QState const * __ptr64 __cdecl QStateMachinePrivate::toStandardState(class QAbstractState const * __ptr64) , public: void __cdecl QTextBoundaryFinder::toStart(void) __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl QString::toStdString(void)const __ptr64 , public: class std::vector<class QPoint,class std::allocator<class QPoint> > __cdecl QVector<class QPoint>::toStdVector(void)const __ptr64 , public: class std::vector<class QPointF,class std::allocator<class QPointF> > __cdecl QVector<class QPointF>::toStdVector(void)const __ptr64 , public: class std::vector<class QDomStreamAttribute,class std::allocator<class QDomStreamAttribute> > __cdecl QVector<class QDomStreamAttribute>::toStdVector(void)const __ptr64 , public: class std::basic_string<unsigned short,struct std::char_traits<unsigned short>,class std::allocator<unsigned short> > __cdecl QString::toStdWString(void)const __ptr64 , public: class QString __cdecl QDate::toString(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QDate::toString(enum Qt::DateFormat)const __ptr64 , public: class QString __cdecl QDateTime::toString(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QDateTime::toString(enum Qt::DateFormat)const __ptr64 , public: class QString __cdecl QLocale::toString(class QDate const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toString(class QDate const & __ptr64,enum QLocale::FormatType)const __ptr64 , public: class QString __cdecl QLocale::toString(class QDateTime const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toString(class QDateTime const & __ptr64,enum QLocale::FormatType)const __ptr64 , public: class QString __cdecl QLocale::toString(class QTime const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl QLocale::toString(class QTime const & __ptr64,enum QLocale::FormatType)const __ptr64 , public: class QString __cdecl QLocale::toString(short)const __ptr64 , public: class QString __cdecl QLocale::toString(unsigned short)const __ptr64 , public: class QString __cdecl QLocale::toString(int)const __ptr64 , public: class QString __cdecl QLocale::toString(unsigned int)const __ptr64 , public: class QString __cdecl QLocale::toString(float,char,int)const __ptr64 , public: class QString __cdecl QLocale::toString(double,char,int)const __ptr64 , public: class QString __cdecl QLocale::toString(__int64)const __ptr64 , public: class QString __cdecl QLocale::toString(unsigned __int64)const __ptr64 , public: class QString __cdecl QStringRef::toString(void)const __ptr64 , public: class QString __cdecl QSystemError::toString(void) __ptr64 , public: class QString __cdecl

QTime::toString(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QTime::toString(enum Qt::DateFormat)const __ptr64 , public: class QString __cdecl
QUrl::toString(class QFlags<enum QUrl::FormattingOption>)const __ptr64 , public: class QString
__cdecl
QUuid::toString(void)const __ptr64 , public: class QString __cdecl
QVariant::toString(void)const __ptr64 , public: class QStringList __cdecl
QProcessEnvironment::toStringList(void)const __ptr64 , public: class QStringList __cdecl
QVariant::toStringList(void)const __ptr64 , public: class QTime __cdecl
QLocale::toTime(class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QTime __cdecl
QLocale::toTime(class QString const & __ptr64,enum QLocale::FormatType)const __ptr64 , public:
class QTime __cdecl
QVariant::toTime(void)const __ptr64 , public: class QDateTime __cdecl
QDateTime::toTimeSpec(enum Qt::TimeSpec)const __ptr64 , public: unsigned int __cdecl
QDateTime::toTime_t(void)const __ptr64 , public: class QChar __cdecl
QChar::toTitleCase(void)const __ptr64 , public: static unsigned short __cdecl
QChar::toTitleCase(unsigned short) , public: static unsigned int __cdecl
QChar::toTitleCase(unsigned int) , public: class QChar __cdecl
QCharRef::toTitleCase(void)const __ptr64 , public: unsigned int __cdecl
QByteArray::toUInt(bool * __ptr64,int)const __ptr64 , public: unsigned int __cdecl
QLocale::toUInt(class QString const & __ptr64,bool * __ptr64,int)const __ptr64 , public: unsigned int __cdecl
QString::toUInt(bool * __ptr64,int)const __ptr64 , public: unsigned int __cdecl
QVariant::toUInt(bool * __ptr64)const __ptr64 , public: unsigned long __cdecl
QByteArray::toULong(bool * __ptr64,int)const __ptr64 , public: unsigned long __cdecl
QString::toULong(bool * __ptr64,int)const __ptr64 , public: unsigned __int64 __cdecl
QByteArray::toULongLong(bool * __ptr64,int)const __ptr64 , public: __int64 __cdecl
QLocale::toULongLong(class QString const & __ptr64,bool * __ptr64,int)const __ptr64 , public:
unsigned __int64 __cdecl
QString::toULongLong(bool * __ptr64,int)const __ptr64 , public: unsigned __int64 __cdecl
QVariant::toULongLong(bool * __ptr64)const __ptr64 , public: unsigned short __cdecl
QByteArray::toUShort(bool * __ptr64,int)const __ptr64 , public: unsigned short __cdecl
QLocale::toUShort(class QString const & __ptr64,bool * __ptr64,int)const __ptr64 , public: unsigned
short __cdecl
QString::toUShort(bool * __ptr64,int)const __ptr64 , public: class QDateTime __cdecl
QDateTime::toUTC(void)const __ptr64 , public: class QVector<unsigned int> __cdecl
QString::toUcs4(void)const __ptr64 , public: class QVector<unsigned int> __cdecl
QStringRef::toUcs4(void)const __ptr64 , public: class QString __cdecl
QTextCodec::toUnicode(class QByteArray const & __ptr64)const __ptr64 , public: class QString __cdecl
QTextCodec::toUnicode(char const * __ptr64)const __ptr64 , public: class QString __cdecl
QTextCodec::toUnicode(char const * __ptr64,int,struct QTextCodec::ConverterState * __ptr64)const
__ptr64 , public: class QString __cdecl
QTextDecoder::toUnicode(class QByteArray const & __ptr64) __ptr64 , public: class QString __cdecl
QTextDecoder::toUnicode(char const * __ptr64,int) __ptr64 , public: void __cdecl
QTextDecoder::toUnicode(class QString * __ptr64,char const * __ptr64,int) __ptr64 , public: class
QByteArray __cdecl
QByteArray::toUpper(void)const __ptr64 , public: class QChar __cdecl
QChar::toUpper(void)const __ptr64 , public: static unsigned short __cdecl
QChar::toUpper(unsigned short) , public: static unsigned int __cdecl
QChar::toUpper(unsigned int) , public: class QChar __cdecl
QCharRef::toUpper(void)const __ptr64 , public: class QString __cdecl
QLocale::toUpper(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QString::toUpper(void)const __ptr64 , public: class QUrl __cdecl
QVariant::toUrl(void)const __ptr64 , public: class QByteArray __cdecl
QString::toUtf8(void)const __ptr64 , public: class QByteArray __cdecl
QStringRef::toUtf8(void)const __ptr64 , public: int __cdecl
QString::toWCharArray(unsigned short * __ptr64)const __ptr64 , public: bool __cdecl
QBitArray::toggleBit(int) __ptr64 , public: void __cdecl
QTimeLine::toggleDirection(void) __ptr64 , public: void __cdecl
QFutureInterfaceBase::togglePaused(void) __ptr64 , public: void __cdecl
QFutureWatcherBase::togglePaused(void) __ptr64 , public: class QString __cdecl

QXmlStreamReader::tokenString(void)const __ptr64 , public: enum QXmlStreamReader::TokenType
__cdecl QXmlStreamReader::tokenType(void)const __ptr64 , public: int __cdecl
QRect::top(void)const __ptr64 , public: double __cdecl QRectF::top(void)const __ptr64 , public: class
QPoint __cdecl QRect::topLeft(void)const __ptr64 , public: class QPointF __cdecl
QRectF::topLeft(void)const __ptr64 , public: class QString __cdecl QUrl::topLevelDomain(void)const
__ptr64 , public: class QPoint __cdecl QRect::topRight(void)const __ptr64 , public: class QPointF
__cdecl QRectF::topRight(void)const __ptr64 , public: int __cdecl
QAbstractAnimation::totalDuration(void)const __ptr64 , public: static class QString __cdecl
QAbstractAnimation::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QAbstractAnimation::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl QAbstractEventDispatcher::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QAbstractEventDispatcher::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QAbstractItemModel::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QAbstractItemModel::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QAbstractListModel::tr(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QAbstractListModel::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QAbstractState::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QAbstractState::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QAbstractTableModel::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QAbstractTableModel::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QAbstractTransition::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QAbstractTransition::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QAnimationDriver::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QAnimationDriver::tr(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QAnimationGroup::tr(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QAnimationGroup::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QBuffer::tr(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QBuffer::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QApplication::tr(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl QApplication::tr(char
const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QEventDispatcherWin32::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QEventDispatcherWin32::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QEventLoop::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QEventLoop::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl QEventTransition::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QEventTransition::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QFactoryLoader::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QFactoryLoader::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QFile::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QFile::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QFileSystemWatcher::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QFileSystemWatcher::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QFinalState::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QFinalState::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QFutureWatcherBase::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QFutureWatcherBase::tr(char const * __ptr64,char const * __ptr64,int) ,

public: static class QString __cdecl QHistoryState::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QHistoryState::tr(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QIODevice::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QIODevice::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QLibrary::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QLibrary::tr(char const * __ptr64,char const * __ptr64,int) , public: class
QString __cdecl QMetaObject::tr(char const * __ptr64,char const * __ptr64)const __ptr64 , public:
class QString __cdecl QMetaObject::tr(char const * __ptr64,char const * __ptr64,int)const __ptr64 ,
public: static class QString __cdecl QMimeData::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QMimeData::tr(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QNonContiguousByteDevice::tr(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QNonContiguousByteDevice::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QObject::tr(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QObject::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QObjectCleanupHandler::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QObjectCleanupHandler::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QParallelAnimationGroup::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QParallelAnimationGroup::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QPauseAnimation::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QPauseAnimation::tr(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QPluginLoader::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QPluginLoader::tr(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QProcess::tr(char const * __ptr64,char const
* __ptr64) , public: static class QString __cdecl QProcess::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QPropertyAnimation::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QPropertyAnimation::tr(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QSequentialAnimationGroup::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QSequentialAnimationGroup::tr(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QSettings::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QSettings::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QSharedMemory::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QSharedMemory::tr(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QSignalMapper::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QSignalMapper::tr(char const * __ptr64,char const * __ptr64,int)
 , public: static class QString __cdecl QSignalTransition::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QSignalTransition::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QSocketNotifier::tr(char const * __ptr64,char const
* __ptr64) , public: static class QString __cdecl QSocketNotifier::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QState::tr(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QState::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QStateMachine::tr(char const * __ptr64,char const
* __ptr64) , public: static class QString __cdecl QStateMachine::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QTemporaryFile::tr(char const * __ptr64,char const
* __ptr64) , public: static class QString __cdecl QTemporaryFile::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QTextCodecPlugin::tr(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QTextCodecPlugin::tr(char const * __ptr64,char

static class QString __cdecl QEventTransition::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QFactoryLoader::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QFactoryLoader::trUtf8(char const * __ptr64,char const
* __ptr64,int) , public: static class QString __cdecl QFile::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QFile::trUtf8(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QFileSystemWatcher::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QFileSystemWatcher::trUtf8(char
const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QFinalState::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QFinalState::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QFutureWatcherBase::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QFutureWatcherBase::trUtf8(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QHistoryState::trUtf8(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QHistoryState::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QIODevice::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QIODevice::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QLibrary::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QLibrary::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: class QString __cdecl QMetaObject::trUtf8(char const * __ptr64,char const * __ptr64)const
__ptr64 , public: class QString __cdecl QMetaObject::trUtf8(char const * __ptr64,char const *
__ptr64,int)const __ptr64 , public: static class QString __cdecl QMimeData::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QMimeData::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QNonContiguousByteDevice::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QNonContiguousByteDevice::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QObject::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QObject::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QObjectCleanupHandler::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QObjectCleanupHandler::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QParallelAnimationGroup::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QParallelAnimationGroup::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QPauseAnimation::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QPauseAnimation::trUtf8(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QPluginLoader::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QPluginLoader::trUtf8(char const
* __ptr64,char const * __ptr64,int) , public: static class QString __cdecl QProcess::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QProcess::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QPropertyAnimation::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QPropertyAnimation::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QSequentialAnimationGroup::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QSequentialAnimationGroup::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QSettings::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QSettings::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QSharedMemory::trUtf8(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QSharedMemory::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString

__cdecl QSignalMapper::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QSignalMapper::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QSignalTransition::trUtf8(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QSignalTransition::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QSocketNotifier::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QSocketNotifier::trUtf8(char const * __ptr64,char const
* __ptr64,int) , public: static class QString __cdecl QState::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QState::trUtf8(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QStateMachine::trUtf8(char const * __ptr64,char
const * __ptr64) , public: static class QString __cdecl QStateMachine::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QTemporaryFile::trUtf8(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QTemporaryFile::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QTextCodecPlugin::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QTextCodecPlugin::trUtf8(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QThread::trUtf8(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QThread::trUtf8(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QThreadPool::trUtf8(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QThreadPool::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QTimeLine::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QTimeLine::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QTimer::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QTimer::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QTranslator::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QTranslator::trUtf8(char const * __ptr64,char const * __ptr64,int)
 , public: static class QString __cdecl QVariantAnimation::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QVariantAnimation::trUtf8(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QWinEventNotifier::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QWinEventNotifier::trUtf8(char
const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWindowsPipeWriter::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QWindowsPipeWriter::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: class
QList<class QAbstractTransition * __ptr64> __cdecl QState::transitions(void)const __ptr64 , public:
static class QString __cdecl QCoreApplication::translate(char const * __ptr64,char const *
__ptr64,char const * __ptr64,enum QCoreApplication::Encoding) , public: static class QString __cdecl
QCoreApplication::translate(char const * __ptr64,char const * __ptr64,char const * __ptr64,enum
QCoreApplication::Encoding,int) , public: void __cdecl QLine::translate(class QPoint const & __ptr64)
__ptr64 , public: void __cdecl QLine::translate(int,int) __ptr64 , public: void __cdecl
QLineF::translate(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QLineF::translate(double,double) __ptr64 , public: void __cdecl QRect::translate(class QPoint const
& __ptr64) __ptr64 , public: void __cdecl QRect::translate(int,int) __ptr64 , public: void __cdecl
QRectF::translate(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QRectF::translate(double,double) __ptr64 , public: class QString __cdecl QTranslator::translate(char
const * __ptr64,char const * __ptr64,char const * __ptr64,int)const __ptr64 , public: virtual class
QString __cdecl QTranslator::translate(char const * __ptr64,char const * __ptr64,char const *
__ptr64)const __ptr64 , public: class QLine __cdecl QLine::translated(class QPoint const &
__ptr64)const __ptr64 , public: class QLine __cdecl QLine::translated(int,int)const __ptr64 , public:
class QLineF __cdecl QLineF::translated(class QPointF const & __ptr64)const __ptr64 , public: class

QLineF __cdecl QLineF::translated(double,double)const __ptr64 , public: class QRect __cdecl
QRect::translated(class QPoint const & __ptr64)const __ptr64 , public: class QRect __cdecl
QRect::translated(int,int)const __ptr64 , public: class QRectF __cdecl QRectF::translated(class
QPointF const & __ptr64)const __ptr64 , public: class QRectF __cdecl
QRectF::translated(double,double)const __ptr64 , public: void __cdecl QSize::transpose(void)
__ptr64 , public: void __cdecl QSizeF::transpose(void) __ptr64 , private: void __cdecl
QAbstractTransition::triggered(void) __ptr64 , public: class QByteArray __cdecl
QByteArray::trimmed(void)const __ptr64 , public: class QString __cdecl QString::trimmed(void)const
__ptr64 , public: static class QSettings * __ptr64 __cdecl
QCoreApplicationPrivate::trolltechConf(void) , public: void __cdecl QByteArray::truncate(int) __ptr64 ,
public: void __cdecl QByteArray::truncate(int) __ptr64 , public: void __cdecl QString::truncate(int)
__ptr64 , public: bool __cdecl QSemaphore::tryAcquire(int) __ptr64 , public: bool __cdecl
QSemaphore::tryAcquire(int,int) __ptr64 , public: bool __cdecl QMutex::tryLock(int) __ptr64 , public:
bool __cdecl QMutex::tryLock(void) __ptr64 , public: bool __cdecl
QReadWriteLock::tryLockForRead(int) __ptr64 , public: bool __cdecl
QReadWriteLock::tryLockForRead(void) __ptr64 , public: bool __cdecl
QReadWriteLock::tryLockForWrite(int) __ptr64 , public: bool __cdecl
QReadWriteLock::tryLockForWrite(void) __ptr64 , public: bool __cdecl QMutex::tryLockInline(void)
__ptr64 , public: bool __cdecl QThreadPool::tryStart(class QRunnable * __ptr64) __ptr64 , public:
enum QEasingCurve::Type __cdecl QEasingCurve::type(void)const __ptr64 , public: enum
QEvent::Type __cdecl QEvent::type(void)const __ptr64 , public: enum QVariant::Type __cdecl
QMetaProperty::type(void)const __ptr64 , public: static int __cdecl QMetaType::type(char const *
__ptr64) , public: enum QSocketNotifier::Type __cdecl QSocketNotifier::type(void)const __ptr64 ,
public: enum QTextBoundaryFinder::BoundaryType __cdecl QTextBoundaryFinder::type(void)const
__ptr64 , public: enum QVariant::Type __cdecl QVariant::type(void)const __ptr64 , public: char const
* __ptr64 __cdecl QMetaMethod::typeName(void)const __ptr64 , public: char const * __ptr64
__cdecl QMetaProperty::typeName(void)const __ptr64 , public: static char const * __ptr64 __cdecl
QMetaType::typeName(int) , public: char const * __ptr64 __cdecl QVariant::typeName(void)const
__ptr64 , public: static char const * __ptr64 __cdecl QVariant::typeToName(enum QVariant::Type) ,
public: class QStringList __cdecl QLocale::uiLanguages(void)const __ptr64 , public: void __cdecl
QIODevice::ungetChar(char) __ptr64 , public: unsigned short & __ptr64 __cdecl
QChar::unicode(void) __ptr64 , public: unsigned short const __cdecl QChar::unicode(void)const
__ptr64 , public: unsigned short & __ptr64 __cdecl QCharRef::unicode(void) __ptr64 , public:
unsigned short const __cdecl QCharRef::unicode(void)const __ptr64 , public: class QChar const *
__ptr64 __cdecl QString::unicode(void)const __ptr64 , public: class QChar const * __ptr64 __cdecl
QStringRef::unicode(void)const __ptr64 , public: enum QChar::UnicodeVersion __cdecl
QChar::unicodeVersion(void)const __ptr64 , public: static enum QChar::UnicodeVersion __cdecl
QChar::unicodeVersion(unsigned short) , public: static enum QChar::UnicodeVersion __cdecl
QChar::unicodeVersion(unsigned int) , public: enum QChar::UnicodeVersion __cdecl
QCharRef::unicodeVersion(void)const __ptr64 , public: class QLineF __cdecl
QLineF::unitVector(void)const __ptr64 , public: class QRect __cdecl QRect::unite(class QRect const &
__ptr64)const __ptr64 , public: class QRectF __cdecl QRectF::unite(class QRectF const &
__ptr64)const __ptr64 , public: class QRect __cdecl QRect::united(class QRect const & __ptr64)const
__ptr64 , public: class QRectF __cdecl QRectF::united(class QRectF const & __ptr64)const __ptr64 ,
protected: void __cdecl QCoreApplication::unixSignal(int) __ptr64 , public: bool __cdecl
QLibrary::unload(void) __ptr64 , public: bool __cdecl QPluginLoader::unload(void) __ptr64 , public:
void __cdecl QMutex::unlock(void) __ptr64 , public: void __cdecl QMutexLocker::unlock(void)
__ptr64 , public: void __cdecl QReadLocker::unlock(void) __ptr64 , public: void __cdecl

QReadWriteLock::unlock(void) __ptr64 , public: bool __cdecl QSharedMemory::unlock(void) __ptr64
, public: void __cdecl QWriteLocker::unlock(void) __ptr64 , public: void __cdecl
QMutex::unlockInline(void) __ptr64 , private: void __cdecl QMutex::unlockInternal(void) __ptr64 ,
public: bool __cdecl QAbstractFileEngine::unmap(unsigned char * __ptr64) __ptr64 , public: bool
__cdecl QFile::unmap(unsigned char * __ptr64) __ptr64 , public: void __cdecl
QEventTransitionPrivate::unregister(void) __ptr64 , public: void __cdecl
QStateMachinePrivate::unregisterAllTransitions(void) __ptr64 , public: static void __cdecl
QUnifiedTimer::unregisterAnimation(class QAbstractAnimation * __ptr64) , public: static bool
__cdecl QInternal::unregisterCallback(enum QInternal::Callback,bool (__cdecl*)(void * __ptr64 *
__ptr64)) , public: void __cdecl QEventDispatcherWin32::unregisterEventNotifier(class
QWinEventNotifier * __ptr64) __ptr64 , public: void __cdecl
QStateMachinePrivate::unregisterEventTransition(class QEventTransition * __ptr64) __ptr64 ,
public: static bool __cdecl QResource::unregisterResource(class QString const & __ptr64,class
QString const & __ptr64) , public: static bool __cdecl QResource::unregisterResource(unsigned char
const * __ptr64,class QString const & __ptr64) , public: void __cdecl
QStateMachinePrivate::unregisterRestorable(class QObject * __ptr64,class QByteArray const &
__ptr64) __ptr64 , private: void __cdecl QUnifiedTimer::unregisterRunningAnimation(class
QAbstractAnimation * __ptr64) __ptr64 , public: void __cdecl
QStateMachinePrivate::unregisterSignalTransition(class QSignalTransition * __ptr64) __ptr64 ,
public: virtual void __cdecl QEventDispatcherWin32::unregisterSocketNotifier(class QSocketNotifier
* __ptr64) __ptr64 , public: virtual bool __cdecl QEventDispatcherWin32::unregisterTimer(int
__ptr64 , public: virtual bool __cdecl QEventDispatcherWin32::unregisterTimers(class QObject *
__ptr64) __ptr64 , public: void __cdecl QStateMachinePrivate::unregisterTransition(class
QAbstractTransition * __ptr64) __ptr64 , public: static void __cdecl QMetaType::unregisterType(char
const * __ptr64) , public: class QString __cdecl QLocalePrivate::unsLongLongToString(unsigned
__int64,int,int,int,unsigned int)const __ptr64 , public: static class QString __cdecl
QLocalePrivate::unsLongLongToString(class QChar,class QChar,class QChar,unsigned
__int64,int,int,int,unsigned int) , public: void __cdecl QDataStream::unsetDevice(void) __ptr64 ,
public: void __cdecl QFile::unsetError(void) __ptr64 , public: void __cdecl
QFactoryLoader::update(void) __ptr64 , public: static void __cdecl
QUnifiedTimer::updateAnimationTimer(void) , public: void __cdecl
QUnifiedTimer::updateAnimationsTime(void) __ptr64 , protected: virtual void __cdecl
QParallelAnimationGroup::updateCurrentTime(int) __ptr64 , protected: virtual void __cdecl
QPauseAnimation::updateCurrentTime(int) __ptr64 , protected: virtual void __cdecl
QSequentialAnimationGroup::updateCurrentTime(int) __ptr64 , protected: virtual void __cdecl
QVariantAnimation::updateCurrentTime(int) __ptr64 , protected: virtual void __cdecl
QPropertyAnimation::updateCurrentValue(class QVariant const & __ptr64) __ptr64 , public: void
__cdecl QFactoryLoader::updateDir(class QString const & __ptr64,class QSettings & __ptr64)
__ptr64 , protected: virtual void __cdecl QAbstractAnimation::updateDirection(enum
QAbstractAnimation::Direction) __ptr64 , protected: virtual void __cdecl
QParallelAnimationGroup::updateDirection(enum QAbstractAnimation::Direction) __ptr64 ,
protected: virtual void __cdecl QSequentialAnimationGroup::updateDirection(enum
QAbstractAnimation::Direction) __ptr64 , protected: int __cdecl
QtConcurrent::ResultStoreBase::updateInsertIndex(int,int) __ptr64 , public: int __cdecl
QTimeLine::updateInterval(void)const __ptr64 , private: void __cdecl
QString::updateProperties(void)const __ptr64 , protected: virtual void __cdecl
QAbstractAnimation::updateState(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , protected: virtual void __cdecl

QParallelAnimationGroup::updateState(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , protected: virtual void __cdecl
QPropertyAnimation::updateState(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , protected: virtual void __cdecl
QSequentialAnimationGroup::updateState(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , protected: virtual void __cdecl
QVariantAnimation::updateState(enum QAbstractAnimation::State,enum
QAbstractAnimation::State) __ptr64 , public: static void __cdecl
QLocalePrivate::updateSystemPrivate(void) , class QTextStream & __ptr64 __cdecl
uppercasebase(class QTextStream & __ptr64) , class QTextStream & __ptr64 __cdecl
uppercasedigits(class QTextStream & __ptr64) , public: class QList<class QUrl> __cdecl
QMimeData::urls(void)const __ptr64 , public: class QObjectUserData * __ptr64 __cdecl
QObject::userData(unsigned int)const __ptr64 , public: class QString __cdecl
QUrl::userInfo(void)const __ptr64 , public: class QString __cdecl QUrl::userName(void)const __ptr64
 , public: class QMetaProperty __cdecl QMetaObject::userProperty(void)const __ptr64 , public: int
__cdecl QMetaProperty::userType(void)const __ptr64 , public: int __cdecl
QVariant::userType(void)const __ptr64 , protected: static void __cdecl QThread::usleep(unsigned
long) , public: int __cdecl QDateTime::utcOffset(void)const __ptr64 , public: unsigned short const *
__ptr64 __cdecl QString::utf16(void)const __ptr64 , private: static bool __cdecl
QTextCodec::validCodecs(void) , public: bool __cdecl QLocalePrivate::validateChars(class QString
const & __ptr64,enum QLocalePrivate::NumberMode,class QByteArray * __ptr64,int)const __ptr64 ,
public: class QPoint __cdecl QVector<class QPoint>::value(int)const __ptr64 , public: class QPoint
__cdecl QVector<class QPoint>::value(int,class QPoint const & __ptr64)const __ptr64 , public: class
QPointF __cdecl QVector<class QPointF>::value(int)const __ptr64 , public: class QPointF __cdecl
QVector<class QPointF>::value(int,class QPointF const & __ptr64)const __ptr64 , public: class
QXmlStreamAttribute __cdecl QVector<class QXmlStreamAttribute>::value(int)const __ptr64 ,
public: class QXmlStreamAttribute __cdecl QVector<class QXmlStreamAttribute>::value(int,class
QXmlStreamAttribute const & __ptr64)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaClassInfo::value(void)const __ptr64 , public: int __cdecl QMetaEnum::value(int)const __ptr64
 , public: class QString __cdecl QProcessEnvironment::value(class QString const & __ptr64,class
QString const & __ptr64)const __ptr64 , public: class QVariant __cdecl QSettings::value(class QString
const & __ptr64,class QVariant const & __ptr64)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamAttribute::value(void)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamAttributes::value(class QLatin1String const & __ptr64,class QLatin1String const &
__ptr64)const __ptr64 , public: class QStringRef __cdecl QXmlStreamAttributes::value(class
QLatin1String const & __ptr64)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamAttributes::value(class QString const & __ptr64,class QString const & __ptr64)const
__ptr64 , public: class QStringRef __cdecl QXmlStreamAttributes::value(class QString const &
__ptr64)const __ptr64 , public: class QStringRef __cdecl QXmlStreamAttributes::value(class QString
const & __ptr64,class QLatin1String const & __ptr64)const __ptr64 , public: class QStringRef __cdecl
QXmlStreamEntityDeclaration::value(void)const __ptr64 , protected: void __cdecl
QTimeLine::valueChanged(double) __ptr64 , protected: void __cdecl
QVariantAnimation::valueChanged(class QVariant const & __ptr64) __ptr64 , public: double __cdecl
QEasingCurve::valueForProgress(double)const __ptr64 , public: virtual double __cdecl
QTimeLine::valueForTime(int)const __ptr64 , public: char const * __ptr64 __cdecl
QMetaEnum::valueToKey(int)const __ptr64 , public: class QByteArray __cdecl
QMetaEnum::valueToKeys(int)const __ptr64 , public: enum QUuid::Variant __cdecl
QUuid::variant(void)const __ptr64 , public: static bool __cdecl

QAbstractItemModelPrivate::variantLessThan(class QVariant const & __ptr64,class QVariant const & __ptr64) , public: int __cdecl QtConcurrent::ResultIteratorBase::vectorIndex(void)const __ptr64 , public: int __cdecl QDataStream::version(void)const __ptr64 , public: enum QUuid::Version __cdecl QUuid::version(void)const __ptr64 , public: class QString & __ptr64 __cdecl QString::vsprintf(char const * __ptr64,char * __ptr64) __ptr64 , public: bool __cdecl QThread::wait(unsigned long) __ptr64 , public: bool __cdecl QWaitCondition::wait(class QMutex * __ptr64,unsigned long) __ptr64 , public: bool __cdecl QWaitCondition::wait(class QReadWriteLock * __ptr64,unsigned long) __ptr64 , public: virtual bool __cdecl QIODevice::waitForBytesWritten(int) __ptr64 , public: virtual bool __cdecl QProcess::waitForBytesWritten(int) __ptr64 , public: void __cdecl QThreadPool::waitForDone(void) __ptr64 , public: bool __cdecl QThreadPool::waitForDone(int) __ptr64 , public: void __cdecl QFutureInterfaceBase::waitForFinished(void) __ptr64 , public: void __cdecl QFutureWatcherBase::waitForFinished(void) __ptr64 , public: bool __cdecl QProcess::waitForFinished(int) __ptr64 , public: bool __cdecl QFutureInterfaceBase::waitForNextResult(void) __ptr64 , public: virtual bool __cdecl QIODevice::waitForReadyRead(int) __ptr64 , public: virtual bool __cdecl QProcess::waitForReadyRead(int) __ptr64 , public: void __cdecl QFutureInterfaceBase::waitForResult(int) __ptr64 , public: void __cdecl QFutureInterfaceBase::waitForResume(void) __ptr64 , public: void __cdecl QtConcurrent::ThreadEngineBase::waitForResume(void) __ptr64 , public: bool __cdecl QProcess::waitForStarted(int) __ptr64 , public: bool __cdecl QWindowsPipeWriter::waitForWrite(int) __ptr64 , public: void __cdecl QWaitCondition::wakeAll(void) __ptr64 , public: void __cdecl QWaitCondition::wakeOne(void) __ptr64 , public: virtual void __cdecl QEventDispatcherWin32::wakeUp(void) __ptr64 , public: void __cdecl QEventLoop::wakeUp(void) __ptr64 , public: int __cdecl QDate::weekNumber(int * __ptr64)const __ptr64 , public: class QList<enum Qt::DayOfWeek> __cdecl QLocale::weekdays(void)const __ptr64 , public: int __cdecl QRect::width(void)const __ptr64 , public: double __cdecl QRectF::width(void)const __ptr64 , public: int __cdecl QSize::width(void)const __ptr64 , public: double __cdecl QSizeF::width(void)const __ptr64 , public: bool __cdecl QHashData::willGrow(void) __ptr64 , public: virtual bool __cdecl QCoreApplication::winEventFilter(struct tagMSG * __ptr64,long * __ptr64) __ptr64 , bool __cdecl winGetMessage(struct tagMSG * __ptr64,struct HWND__ * __ptr64,unsigned int,unsigned int) , bool __cdecl winPeekMessage(struct tagMSG * __ptr64,struct HWND__ * __ptr64,unsigned int,unsigned int,unsigned int,unsigned int) , bool __cdecl winPostMessage(struct HWND__ * __ptr64,unsigned int,unsigned int,__int64,__int64) , public: static enum QSysInfo::WinVersion __cdecl QSysInfo::windowsVersion(void) , public: class QString __cdecl QProcess::workingDirectory(void)const __ptr64 , public: static class QIODevice * __ptr64 __cdecl QNonContiguousByteDeviceFactory::wrap(class QNonContiguousByteDevice * __ptr64) , public: virtual __int64 __cdecl QAbstractFileEngine::write(char const * __ptr64,__int64) __ptr64 , public: virtual __int64 __cdecl QFSFileEngine::write(char const * __ptr64,__int64) __ptr64 , public: __int64 __cdecl QIODevice::write(class QByteArray const & __ptr64) __ptr64 , public: __int64 __cdecl QIODevice::write(char const * __ptr64) __ptr64 , public: __int64 __cdecl QIODevice::write(char const * __ptr64,__int64) __ptr64 , public: bool __cdecl QMetaProperty::write(class QObject * __ptr64,class QVariant const & __ptr64)const __ptr64 , public: __int64 __cdecl QWindowsPipeWriter::write(char const * __ptr64,__int64) __ptr64 , public: void __cdecl QXmlStreamWriter::writeAttribute(class QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamWriter::writeAttribute(class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QXmlStreamWriter::writeAttribute(class QXmlStreamAttribute const & __ptr64) __ptr64 , public:

void __cdecl QXmlStreamWriter::writeAttributes(class QXmlStreamAttributes const & __ptr64) __ptr64, public: class QDataStream & __ptr64 __cdecl QDataStream::writeBytes(char const * __ptr64,unsigned int) __ptr64, public: void __cdecl QXmlStreamWriter::writeCDATA(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeCharacters(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeComment(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeCurrentToken(class QXmlStreamReader const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeDTD(class QString const & __ptr64) __ptr64, protected: virtual __int64 __cdecl QBuffer::writeData(char const * __ptr64,__int64) __ptr64, protected: virtual __int64 __cdecl QFile::writeData(char const * __ptr64,__int64) __ptr64, protected: virtual __int64 __cdecl QProcess::writeData(char const * __ptr64,__int64) __ptr64, public: void __cdecl QXmlStreamWriter::writeDefaultNamespace(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeEmptyElement(class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeEmptyElement(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeEndElement(void) __ptr64, public: void __cdecl QXmlStreamWriter::writeEndElement(void) __ptr64, public: void __cdecl QXmlStreamWriter::writeEntityReference(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeNamespace(class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeProcessingInstruction(class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: int __cdecl QDataStream::writeRawData(char const * __ptr64,int) __ptr64, public: void __cdecl QXmlStreamWriter::writeStartDocument(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeStartDocument(class QString const & __ptr64,bool) __ptr64, public: void __cdecl QXmlStreamWriter::writeStartDocument(void) __ptr64, public: void __cdecl QXmlStreamWriter::writeStartElement(class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeStartElement(class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeTextElement(class QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: void __cdecl QXmlStreamWriter::writeTextElement(class QString const & __ptr64,class QString const & __ptr64) __ptr64, class QTextStream & __ptr64 __cdecl ws(class QTextStream & __ptr64), public: int __cdecl QLine::x1(void)const __ptr64, public: double __cdecl QLineF::x1(void)const __ptr64, public: int __cdecl QLine::x2(void)const __ptr64, public: double __cdecl QLineF::x2(void)const __ptr64, public: int __cdecl QPoint::x(void)const __ptr64, public: double __cdecl QPointF::x(void)const __ptr64, public: int __cdecl QRect::x(void)const __ptr64, public: double __cdecl QRectF::x(void)const __ptr64, public: int __cdecl QLine::y1(void)const __ptr64, public: double __cdecl QLineF::y1(void)const __ptr64, public: int __cdecl QLine::y2(void)const __ptr64, public: double __cdecl QLineF::y2(void)const __ptr64, public: int __cdecl QPoint::y(void)const __ptr64, public: double __cdecl QPointF::y(void)const __ptr64, public: int __cdecl QRect::y(void)const __ptr64, public: double __cdecl QRectF::y(void)const __ptr64, public: int __cdecl QDate::year(void)const __ptr64, public: static void __cdecl QThread::yieldCurrentThread(void), public: class QChar __cdecl QLocalePrivate::zero(void)const __ptr64, public: class QChar __cdecl QLocale::zeroDigit(void)const __ptr64, adler32, adler32_combine, adler32_combine64, compress, compress2, compressBound, crc32, crc32_combine, crc32_combine64, deflate, deflateBound, deflateCopy, deflateEnd, deflateInit2_, deflateInit_, deflateParams, deflatePrime, deflateReset, deflateSetDictionary, deflateSetHeader, deflateTune, get_crc_table, gzbuffer, gzclearerr, gzclose, gzclose_r, gzclose_w, gzdirect, gzdopen, gzeof, gzerror, gzflush, gzgetc, gzgets, gzoffset, gzoffset64, gzopen, gzopen64, gzprintf, gzputc, gzputs, gzread, gzrewind, gzseek, gzseek64, gzsetparams, gztell, gztell64, gzungetc, gzwrite, inflate, inflateBack, inflateBackEnd, inflateBackInit_, inflateCopy,

inflateEnd , inflateGetHeader , inflateInit2_ , inflateInit_ , inflateMark , inflatePrime , inflateReset ,
inflateReset2 , inflateSetDictionary , inflateSync , inflateSyncPoint , inflateUndermine , qt_addObject
, qt_removeObject , qt_startup_hook , uncompress , zError , zlibCompileFlags , zlibVersion , public:
__cdecl QList<class QList<class QList<class QList<class QList<class QList<class QList<class
QItemSelectionRange>::QList<class QList<class QList<class QList<class QList<class
QItemSelectionRange> const & __ptr64) __ptr64 , public: __cdecl QList<class
QItemSelectionRange>::QList<class QList<class QList<class QList<class QList<class
QZipReader::FileInfo::FileInfo(struct QZipReader::FileInfo const & __ptr64) __ptr64 , public: __cdecl
QZipReader::FileInfo::FileInfo(void) __ptr64 , public: __cdecl QPixmapCache::Key::Key(class
QPixmapCache::Key const & __ptr64) __ptr64 , public: __cdecl QPixmapCache::Key::Key(void)
__ptr64 , public: __cdecl QCss::Parser::Parser(class QCss::Parser const & __ptr64) __ptr64 , public:
__cdecl QCss::Parser::Parser(class QString const & __ptr64,bool) __ptr64 , public: __cdecl
QCss::Parser::Parser(void) __ptr64 , protected: __cdecl QAbstractButton::QAbstractButton(class
QAbstractButtonPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QAbstractButton::QAbstractButton(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QAbstractGraphicsShapelItem::QAbstractGraphicsShapelItem(class
QAbstractGraphicsShapelItemPrivate & __ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene
* __ptr64) __ptr64 , public: __cdecl
QAbstractGraphicsShapelItem::QAbstractGraphicsShapelItem(class QGraphicsItem * __ptr64,class
QGraphicsScene * __ptr64) __ptr64 , protected: __cdecl
QAbstractItemDelegate::QAbstractItemDelegate(class QObjectPrivate & __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QAbstractItemDelegate::QAbstractItemDelegate(class QObject *
__ptr64) __ptr64 , protected: __cdecl QAbstractItemView::QAbstractItemView(class
QAbstractItemViewPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QAbstractItemView::QAbstractItemView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QAbstractPageSetupDialog::QAbstractPageSetupDialog(class QAbstractPageSetupDialogPrivate &
__ptr64,class QPrinter * __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QAbstractPageSetupDialog::QAbstractPageSetupDialog(class QPrinter * __ptr64,class QWidget *
__ptr64) __ptr64 , protected: __cdecl QAbstractPrintDialog::QAbstractPrintDialog(class
QAbstractPrintDialogPrivate & __ptr64,class QPrinter * __ptr64,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QAbstractPrintDialog::QAbstractPrintDialog(class QPrinter * __ptr64,class QWidget *
__ptr64) __ptr64 , protected: __cdecl QAbstractProxyModel::QAbstractProxyModel(class
QAbstractProxyModelPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QAbstractProxyModel::QAbstractProxyModel(class QObject * __ptr64) __ptr64 , protected: __cdecl
QAbstractScrollArea::QAbstractScrollArea(class QAbstractScrollAreaPrivate & __ptr64,class QWidget
* __ptr64) __ptr64 , public: __cdecl QAbstractScrollArea::QAbstractScrollArea(class QWidget *
__ptr64) __ptr64 , public: __cdecl QAbstractScrollAreaPrivate::QAbstractScrollAreaPrivate(void)
__ptr64 , protected: __cdecl QAbstractSlider::QAbstractSlider(class QAbstractSliderPrivate &
__ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QAbstractSlider::QAbstractSlider(class
QWidget * __ptr64) __ptr64 , protected: __cdecl QAbstractSpinBox::QAbstractSpinBox(class
QAbstractSpinBoxPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QAbstractSpinBox::QAbstractSpinBox(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QAbstractTextDocumentLayout::QAbstractTextDocumentLayout(class
QAbstractTextDocumentLayoutPrivate & __ptr64,class QTextDocument * __ptr64) __ptr64 , public:
__cdecl QAbstractTextDocumentLayout::QAbstractTextDocumentLayout(class QTextDocument *
__ptr64) __ptr64 , public: __cdecl QAbstractUndoItem::QAbstractUndoItem(class
QAbstractUndoItem const & __ptr64) __ptr64 , public: __cdecl
QAbstractUndoItem::QAbstractUndoItem(void) __ptr64 , public: __cdecl
QAccessible2Interface::QAccessible2Interface(class QAccessible2Interface const & __ptr64) __ptr64

, public: __cdecl QAccessible2Interface::QAccessible2Interface(void) __ptr64 , public: __cdecl QAccessibleActionInterface::QAccessibleActionInterface(class QAccessibleActionInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleActionInterface::QAccessibleActionInterface(void) __ptr64 , public: __cdecl QAccessibleApplication::QAccessibleApplication(void) __ptr64 , public: __cdecl QAccessibleEditableTextInterface::QAccessibleEditableTextInterface(class QAccessibleEditableTextInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleEditableTextInterface::QAccessibleEditableTextInterface(void) __ptr64 , public: __cdecl QAccessibleEvent::QAccessibleEvent(class QAccessibleEvent const & __ptr64) __ptr64 , public: __cdecl QAccessibleEvent::QAccessibleEvent(enum QEvent::Type,int) __ptr64 , public: __cdecl QAccessibleFactoryInterface::QAccessibleFactoryInterface(struct QAccessibleFactoryInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleFactoryInterface::QAccessibleFactoryInterface(void) __ptr64 , public: __cdecl QAccessibleImageInterface::QAccessibleImageInterface(class QAccessibleImageInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleImageInterface::QAccessibleImageInterface(void) __ptr64 , public: __cdecl QAccessibleInterface::QAccessibleInterface(class QAccessibleInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleInterface::QAccessibleInterface(void) __ptr64 , public: __cdecl QAccessibleInterfaceEx::QAccessibleInterfaceEx(class QAccessibleInterfaceEx const & __ptr64) __ptr64 , public: __cdecl QAccessibleInterfaceEx::QAccessibleInterfaceEx(void) __ptr64 , public: __cdecl QAccessibleObject::QAccessibleObject(class QObject * __ptr64) __ptr64 , public: __cdecl QAccessibleObjectEx::QAccessibleObjectEx(class QObject * __ptr64) __ptr64 , public: __cdecl QAccessiblePlugin::QAccessiblePlugin(class QObject * __ptr64) __ptr64 , public: __cdecl QAccessibleSimpleEditableTextInterface::QAccessibleSimpleEditableTextInterface(class QAccessibleSimpleEditableTextInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleSimpleEditableTextInterface::QAccessibleSimpleEditableTextInterface(class QAccessibleInterface * __ptr64) __ptr64 , public: __cdecl QAccessibleTable2CellInterface::QAccessibleTable2CellInterface(class QAccessibleTable2CellInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleTable2CellInterface::QAccessibleTable2CellInterface(void) __ptr64 , public: __cdecl QAccessibleTable2Interface::QAccessibleTable2Interface(class QAccessibleTable2Interface const & __ptr64) __ptr64 , public: __cdecl QAccessibleTable2Interface::QAccessibleTable2Interface(void) __ptr64 , public: __cdecl QAccessibleTableInterface::QAccessibleTableInterface(class QAccessibleTableInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleTableInterface::QAccessibleTableInterface(void) __ptr64 , public: __cdecl QAccessibleTextInterface::QAccessibleTextInterface(class QAccessibleTextInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleTextInterface::QAccessibleTextInterface(void) __ptr64 , public: __cdecl QAccessibleValueInterface::QAccessibleValueInterface(class QAccessibleValueInterface const & __ptr64) __ptr64 , public: __cdecl QAccessibleValueInterface::QAccessibleValueInterface(void) __ptr64 , public: __cdecl QAccessibleWidget::QAccessibleWidget(class QWidget * __ptr64,enum QAccessible::Role,class QString const & __ptr64) __ptr64 , public: __cdecl QAccessibleWidgetEx::QAccessibleWidgetEx(class QWidget * __ptr64,enum QAccessible::Role,class QString const & __ptr64) __ptr64 , protected: __cdecl QAction::QAction(class QActionPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QAction::QAction(class QIcon const & __ptr64,class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QAction::QAction(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QAction::QAction(class QObject * __ptr64) __ptr64 , public: __cdecl QActionEvent::QActionEvent(class QActionEvent const & __ptr64) __ptr64 , public: __cdecl QActionEvent::QActionEvent(int,class QAction * __ptr64,class QAction * __ptr64) __ptr64 , public: __cdecl QActionGroup::QActionGroup(class QObject * __ptr64) __ptr64 , protected: __cdecl

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QApplication::QApplication(int & __ptr64,char * __ptr64 * __ptr64) __ptr64 , protected: __cdecl
QApplication::QApplication(int & __ptr64,char * __ptr64 * __ptr64,enum QApplication::Type)
__ptr64 , protected: __cdecl QApplication::QApplication(int & __ptr64,char * __ptr64 *
__ptr64,bool) __ptr64 , public: __cdecl QApplication::QApplication(int & __ptr64,char * __ptr64 *
__ptr64,int) __ptr64 , public: __cdecl QApplication::QApplication(int & __ptr64,char * __ptr64 *
__ptr64,enum QApplication::Type,int) __ptr64 , public: __cdecl QApplication::QApplication(int &
__ptr64,char * __ptr64 * __ptr64,bool,int) __ptr64 , public: __cdecl
QApplicationPrivate::QApplicationPrivate(int & __ptr64,char * __ptr64 * __ptr64,enum
QApplication::Type,int) __ptr64 , public: __cdecl QPixmap::QPixmap(class QPixmap const & __ptr64)
__ptr64 , public: __cdecl QPixmap::QPixmap(class QPixmap const & __ptr64) __ptr64 , public:
__cdecl QPixmap::QPixmap(class QSize const & __ptr64) __ptr64 , public: __cdecl
QPixmap::QPixmap(class QString const & __ptr64,char const * __ptr64) __ptr64 , public: __cdecl
QPixmap::QPixmap(int,int) __ptr64 , public: __cdecl QPixmap::QPixmap(void) __ptr64 , public:
__cdecl QBlittable::QBlittable(class QBlittable const & __ptr64) __ptr64 , public: __cdecl
QBlittable::QBlittable(class QSize const & __ptr64,class QFlags<enum QBlittable::Capability>)
__ptr64 , public: __cdecl QBlittablePixmapData::QBlittablePixmapData(void) __ptr64 , public:
__cdecl QBlitterPaintEngine::QBlitterPaintEngine(class QBlittablePixmapData * __ptr64) __ptr64 ,
public: __cdecl QBoxLayout::QBoxLayout(enum QBoxLayout::Direction,class QWidget * __ptr64)
__ptr64 , public: __cdecl QBrush::QBrush(class QBrush const & __ptr64) __ptr64 , public: __cdecl
QBrush::QBrush(class QColor const & __ptr64,class QPixmap const & __ptr64) __ptr64 , public:
__cdecl QBrush::QBrush(class QColor const & __ptr64,enum Qt::BrushStyle) __ptr64 , public:
__cdecl QBrush::QBrush(class QGradient const & __ptr64) __ptr64 , public: __cdecl
QBrush::QBrush(class QImage const & __ptr64) __ptr64 , public: __cdecl QBrush::QBrush(class
QPixmap const & __ptr64) __ptr64 , public: __cdecl QBrush::QBrush(enum Qt::BrushStyle) __ptr64 ,
public: __cdecl QBrush::QBrush(enum Qt::GlobalColor,class QPixmap const & __ptr64) __ptr64 ,
public: __cdecl QBrush::QBrush(enum Qt::GlobalColor,enum Qt::BrushStyle) __ptr64 , public:
__cdecl QBrush::QBrush(void) __ptr64 , public: __cdecl QButtonGroup::QButtonGroup(class QObject
* __ptr64) __ptr64 , public: __cdecl QCEStyle::QCEStyle(bool) __ptr64 , public: __cdecl
QCalendarWidget::QCalendarWidget(class QWidget * __ptr64) __ptr64 , public: __cdecl
QCheckBox::QCheckBox(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QCheckBox::QCheckBox(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QCleanlooksStyle::QCleanlooksStyle(class QCleanlooksStylePrivate & __ptr64) __ptr64 , public:
__cdecl QCleanlooksStyle::QCleanlooksStyle(void) __ptr64 , private: __cdecl
QClipboard::QClipboard(class QObject * __ptr64) __ptr64 , public: __cdecl
QClipboardEvent::QClipboardEvent(class QClipboardEvent const & __ptr64) __ptr64 , public: __cdecl
QClipboardEvent::QClipboardEvent(class QEventPrivate * __ptr64) __ptr64 , public: __cdecl
QCloseEvent::QCloseEvent(class QCloseEvent const & __ptr64) __ptr64 , public: __cdecl
QCloseEvent::QCloseEvent(void) __ptr64 , public: __cdecl QColor::QColor(class QColor const &
__ptr64) __ptr64 , public: __cdecl QColor::QColor(class QString const & __ptr64) __ptr64 , public:
__cdecl QColor::QColor(int,int,int,int) __ptr64 , public: __cdecl QColor::QColor(unsigned int) __ptr64
, public: __cdecl QColor::QColor(char const * __ptr64) __ptr64 , public: __cdecl
QColor::QColor(enum Qt::GlobalColor) __ptr64 , public: __cdecl QColor::QColor(enum QColor::Spec)
__ptr64 , public: __cdecl QColor::QColor(void) __ptr64 , private: __cdecl
QColorDialog::QColorDialog(class QWidget * __ptr64,bool) __ptr64 , public: __cdecl
QColorDialog::QColorDialog(class QColor const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QColorDialog::QColorDialog(class QWidget * __ptr64) __ptr64 , private: __cdecl
QColormap::QColormap(void) __ptr64 , public: __cdecl QColormap::QColormap(class QColormap
const & __ptr64) __ptr64 , protected: __cdecl QColumnView::QColumnView(class

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QColumnViewPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QColumnView::QColumnView(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QComboBox::QComboBox(class QComboBoxPrivate & __ptr64,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QComboBox::QComboBox(class QWidget * __ptr64) __ptr64 , public: __cdecl
QCommandLinkButton::QCommandLinkButton(class QString const & __ptr64,class QString const &
__ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QCommandLinkButton::QCommandLinkButton(class QString const & __ptr64,class QWidget *
__ptr64) __ptr64 , public: __cdecl QCommandLinkButton::QCommandLinkButton(class QWidget *
__ptr64) __ptr64 , protected: __cdecl QCommonStyle::QCommonStyle(class QCommonStylePrivate
& __ptr64) __ptr64 , public: __cdecl QCommonStyle::QCommonStyle(void) __ptr64 , public: __cdecl
QCompleter::QCompleter(class QStringList const & __ptr64,class QObject * __ptr64) __ptr64 ,
public: __cdecl QCompleter::QCompleter(class QAbstractItemModel * __ptr64,class QObject *
__ptr64) __ptr64 , public: __cdecl QCompleter::QCompleter(class QObject * __ptr64) __ptr64 ,
public: __cdecl QConicalGradient::QConicalGradient(class QConicalGradient const & __ptr64)
__ptr64 , public: __cdecl QConicalGradient::QConicalGradient(class QPointF const & __ptr64,double)
__ptr64 , public: __cdecl QConicalGradient::QConicalGradient(double,double,double) __ptr64 ,
public: __cdecl QConicalGradient::QConicalGradient(void) __ptr64 , public: __cdecl
QContextMenuEvent::QContextMenuEvent(class QContextMenuEvent const & __ptr64) __ptr64 ,
public: __cdecl QContextMenuEvent::QContextMenuEvent(enum QContextMenuEvent::Reason,class
QPoint const & __ptr64,class QPoint const & __ptr64) __ptr64 , public: __cdecl
QContextMenuEvent::QContextMenuEvent(enum QContextMenuEvent::Reason,class QPoint const
& __ptr64,class QPoint const & __ptr64,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public:
__cdecl QContextMenuEvent::QContextMenuEvent(enum QContextMenuEvent::Reason,class
QPoint const & __ptr64) __ptr64 , public: __cdecl QCursor::QCursor(class QCursor const & __ptr64)
__ptr64 , public: __cdecl QCursor::QCursor(class QPixmap const & __ptr64,int,int)
__ptr64 , public: __cdecl QCursor::QCursor(class QPixmap const & __ptr64,int,int)
__ptr64 , public: __cdecl QCursor::QCursor(struct HICON__ * __ptr64) __ptr64 , public: __cdecl
QCursor::QCursor(enum Qt::CursorShape) __ptr64 , public: __cdecl QCursor::QCursor(void) __ptr64 ,
public: __cdecl QDashStroker::QDashStroker(class QDashStroker const & __ptr64) __ptr64 , public:
__cdecl QDashStroker::QDashStroker(class QStroker * __ptr64) __ptr64 , public: __cdecl
QDataWidgetMapper::QDataWidgetMapper(class QObject * __ptr64) __ptr64 , public: __cdecl
QDateEdit::QDateEdit(class QDate const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QDateEdit::QDateEdit(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QDateTimeEdit::QDateTimeEdit(class QVariant const & __ptr64,enum QVariant::Type,class QWidget
* __ptr64) __ptr64 , public: __cdecl QDateTimeEdit::QDateTimeEdit(class QDate const &
__ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QDateTimeEdit::QDateTimeEdit(class
QDateTime const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QDateTimeEdit::QDateTimeEdit(class QTime const & __ptr64,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QDateTimeEdit::QDateTimeEdit(class QWidget * __ptr64) __ptr64 , public: __cdecl
QDesktopWidget::QDesktopWidget(void) __ptr64 , public: __cdecl QDial::QDial(class QWidget *
__ptr64) __ptr64 , protected: __cdecl QDialog::QDialog(class QDialogPrivate & __ptr64,class
QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QDialog::QDialog(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public:
__cdecl QDialogButtonBox::QDialogButtonBox(class QWidget * __ptr64) __ptr64 , public: __cdecl
QDialogButtonBox::QDialogButtonBox(class QFlags<enum
QDialogButtonBox::StandardButton>,enum Qt::Orientation,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QDialogButtonBox::QDialogButtonBox(enum Qt::Orientation,class QWidget *
__ptr64) __ptr64 , protected: __cdecl QDirModel::QDirModel(class QDirModelPrivate &

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__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QDirModel::QDirModel(class QStringList const & __ptr64,class QFlags<enum QDir::Filter>,class QFlags<enum QDir::SortFlag>,class QObject * __ptr64) __ptr64 , public: __cdecl QDirModel::QDirModel(class QObject * __ptr64) __ptr64 , public: __cdecl QDockWidget::QDockWidget(class QString const & __ptr64,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QDockWidget::QDockWidget(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QDockWidgetLayout::QDockWidgetLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl QDoubleSpinBox::QDoubleSpinBox(class QWidget * __ptr64) __ptr64 , public: __cdecl QDoubleValidator::QDoubleValidator(double,double,int,class QObject * __ptr64) __ptr64 , public: __cdecl QDoubleValidator::QDoubleValidator(class QObject * __ptr64) __ptr64 , public: __cdecl QDrag::QDrag(class QWidget * __ptr64) __ptr64 , public: __cdecl QDragEnterEvent::QDragEnterEvent(class QDragEnterEvent const & __ptr64) __ptr64 , public: __cdecl QDragEnterEvent::QDragEnterEvent(class QPoint const & __ptr64,class QFlags<enum Qt::DropAction>,class QMimeData const * __ptr64,class QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: __cdecl QDragLeaveEvent::QDragLeaveEvent(class QDragLeaveEvent const & __ptr64) __ptr64 , public: __cdecl QDragLeaveEvent::QDragLeaveEvent(void) __ptr64 , public: __cdecl QDragMoveEvent::QDragMoveEvent(class QDragMoveEvent const & __ptr64) __ptr64 , public: __cdecl QDragMoveEvent::QDragMoveEvent(class QPoint const & __ptr64,class QFlags<enum Qt::DropAction>,class QMimeData const * __ptr64,class QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>,enum QEvent::Type) __ptr64 , public: __cdecl QDragResponseEvent::QDragResponseEvent(class QDragResponseEvent const & __ptr64) __ptr64 , public: __cdecl QDragResponseEvent::QDragResponseEvent(bool) __ptr64 , public: __cdecl QDropEvent::QDropEvent(class QDropEvent const & __ptr64) __ptr64 , public: __cdecl QDropEvent::QDropEvent(class QPoint const & __ptr64,class QFlags<enum Qt::DropAction>,class QMimeData const * __ptr64,class QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>,enum QEvent::Type) __ptr64 , public: __cdecl QErrorMessage::QErrorMessage(class QWidget * __ptr64) __ptr64 , protected: __cdecl QFileDialog::QFileDialog(struct QFileDialogArgs const & __ptr64) __ptr64 , public: __cdecl QFileDialog::QFileDialog(class QWidget * __ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: __cdecl QFileDialog::QFileDialog(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QFileIconProvider::QFileIconProvider(void) __ptr64 , public: __cdecl QFileOpenEvent::QFileOpenEvent(class QFileOpenEvent const & __ptr64) __ptr64 , public: __cdecl QFileOpenEvent::QFileOpenEvent(class QString const & __ptr64) __ptr64 , public: __cdecl QFileOpenEvent::QFileOpenEvent(class QUrl const & __ptr64) __ptr64 , protected: __cdecl QFileSystemModel::QFileSystemModel(class QFileSystemModelPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QFileSystemModel::QFileSystemModel(class QObject * __ptr64) __ptr64 , public: __cdecl QFocusEvent::QFocusEvent(class QFocusEvent const & __ptr64) __ptr64 , public: __cdecl QFocusEvent::QFocusEvent(enum QEvent::Type,enum Qt::FocusReason) __ptr64 , public: __cdecl QFocusFrame::QFocusFrame(class QWidget * __ptr64) __ptr64 , private: __cdecl QFont::QFont(class QFontPrivate * __ptr64) __ptr64 , public: __cdecl QFont::QFont(class QFont const & __ptr64) __ptr64 , public: __cdecl QFont::QFont(class QFont const & __ptr64,class QPaintDevice * __ptr64) __ptr64 , public: __cdecl QFont::QFont(class QString const & __ptr64,int,int,bool) __ptr64 , public: __cdecl QFont::QFont(void) __ptr64 , public: __cdecl QFontComboBox::QFontComboBox(class QWidget * __ptr64) __ptr64 , public: __cdecl QFontDatabase::QFontDatabase(void) __ptr64 , private: __cdecl QFontDialog::QFontDialog(class QWidget * __ptr64,bool,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl

QFontDialog::QFontDialog(class QFont const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QFontDialog::QFontDialog(class QWidget * __ptr64) __ptr64 , public: __cdecl
QFontEngine::QFontEngine(void) __ptr64 , public: __cdecl QFontInfo::QFontInfo(class QFontInfo
const & __ptr64) __ptr64 , public: __cdecl QFontInfo::QFontInfo(class QFont const & __ptr64)
__ptr64 , public: __cdecl QFontMetrics::QFontMetrics(class QFontMetrics const & __ptr64) __ptr64 ,
public: __cdecl QFontMetrics::QFontMetrics(class QFont const & __ptr64) __ptr64 , public: __cdecl
QFontMetrics::QFontMetrics(class QFont const & __ptr64,class QPainter * __ptr64) __ptr64 ,
public: __cdecl QFontMetricsF::QFontMetricsF(class QFontMetricsF const & __ptr64) __ptr64 ,
public: __cdecl QFontMetricsF::QFontMetricsF(class QFont const & __ptr64) __ptr64 , public:
__cdecl QFontMetricsF::QFontMetricsF(class QFont const & __ptr64,class QPainter * __ptr64)
__ptr64 , public: __cdecl QFontMetricsF::QFontMetricsF(class QFontMetrics const & __ptr64)
__ptr64 , public: __cdecl QFontPrivate::QFontPrivate(class QFontPrivate const & __ptr64) __ptr64 ,
public: __cdecl QFontPrivate::QFontPrivate(void) __ptr64 , public: __cdecl
QFormLayout::QFormLayout(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QFrame::QFrame(class QFramePrivate & __ptr64,class QWidget * __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: __cdecl QFrame::QFrame(class QWidget * __ptr64,class
QFlags<enum Qt::WindowType>) __ptr64 , protected: __cdecl QGesture::QGesture(class
QGesturePrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QGesture::QGesture(class QObject * __ptr64) __ptr64 , public: __cdecl
QGestureEvent::QGestureEvent(class QGestureEvent const & __ptr64) __ptr64 , public: __cdecl
QGestureEvent::QGestureEvent(class QList<class QGesture * __ptr64> const & __ptr64) __ptr64 ,
public: __cdecl QGestureRecognizer::QGestureRecognizer(class QGestureRecognizer const &
__ptr64) __ptr64 , public: __cdecl QGestureRecognizer::QGestureRecognizer(void) __ptr64 , public:
__cdecl QGlyphRun::QGlyphRun(class QGlyphRun const & __ptr64) __ptr64 , public: __cdecl
QGlyphRun::QGlyphRun(void) __ptr64 , public: __cdecl QGradient::QGradient(class QGradient const
& __ptr64) __ptr64 , public: __cdecl QGradient::QGradient(void) __ptr64 , private: __cdecl
QGraphicsAnchor::QGraphicsAnchor(class QGraphicsAnchorLayout * __ptr64) __ptr64 , public:
__cdecl QGraphicsAnchorLayout::QGraphicsAnchorLayout(class QGraphicsLayoutItem * __ptr64)
__ptr64 , public: __cdecl QGraphicsBlurEffect::QGraphicsBlurEffect(class QObject * __ptr64) __ptr64
, public: __cdecl QGraphicsColorizeEffect::QGraphicsColorizeEffect(class QObject * __ptr64) __ptr64
, public: __cdecl QGraphicsDropShadowEffect::QGraphicsDropShadowEffect(class QObject *
__ptr64) __ptr64 , protected: __cdecl QGraphicsEffect::QGraphicsEffect(class
QGraphicsEffectPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QGraphicsEffect::QGraphicsEffect(class QObject * __ptr64) __ptr64 , public: __cdecl
QGraphicsEffectPrivate::QGraphicsEffectPrivate(class QGraphicsEffectPrivate const & __ptr64)
__ptr64 , public: __cdecl QGraphicsEffectPrivate::QGraphicsEffectPrivate(void) __ptr64 , protected:
__cdecl QGraphicsEffectSource::QGraphicsEffectSource(class QGraphicsEffectSourcePrivate &
__ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QGraphicsEllipseItem::QGraphicsEllipseItem(class QRectF const & __ptr64,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsEllipseItem::QGraphicsEllipseItem(double,double,double,double,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsEllipseItem::QGraphicsEllipseItem(class QGraphicsItem * __ptr64,class QGraphicsScene *
__ptr64) __ptr64 , public: __cdecl QGraphicsGridLayout::QGraphicsGridLayout(class
QGraphicsLayoutItem * __ptr64) __ptr64 , protected: __cdecl QGraphicsItem::QGraphicsItem(class
QGraphicsItemPrivate & __ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64)
__ptr64 , public: __cdecl QGraphicsItem::QGraphicsItem(class QGraphicsItem * __ptr64,class
QGraphicsScene * __ptr64) __ptr64 , public: __cdecl

QGraphicsItemAnimation::QGraphicsItemAnimation(class QObject * __ptr64) __ptr64 , public:
__cdecl QGraphicsItemGroup::QGraphicsItemGroup(class QGraphicsItem * __ptr64,class
QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsItemPrivate::QGraphicsItemPrivate(class QGraphicsItemPrivate const & __ptr64) __ptr64 ,
public: __cdecl QGraphicsItemPrivate::QGraphicsItemPrivate(void) __ptr64 , protected: __cdecl
QGraphicsLayout::QGraphicsLayout(class QGraphicsLayoutPrivate & __ptr64,class
QGraphicsLayoutItem * __ptr64) __ptr64 , public: __cdecl QGraphicsLayout::QGraphicsLayout(class
QGraphicsLayoutItem * __ptr64) __ptr64 , protected: __cdecl
QGraphicsLayoutItem::QGraphicsLayoutItem(class QGraphicsLayoutItemPrivate & __ptr64) __ptr64 ,
public: __cdecl QGraphicsLayoutItem::QGraphicsLayoutItem(class QGraphicsLayoutItem *
__ptr64,bool) __ptr64 , public: __cdecl QGraphicsLineItem::QGraphicsLineItem(class QLineF const &
__ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsLineItem::QGraphicsLineItem(double,double,double,double,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsLineItem::QGraphicsLineItem(class QGraphicsItem * __ptr64,class QGraphicsScene *
__ptr64) __ptr64 , public: __cdecl QGraphicsLinearLayout::QGraphicsLinearLayout(class
QGraphicsLayoutItem * __ptr64) __ptr64 , public: __cdecl
QGraphicsLinearLayout::QGraphicsLinearLayout(enum Qt::Orientation,class QGraphicsLayoutItem *
__ptr64) __ptr64 , protected: __cdecl QGraphicsObject::QGraphicsObject(class
QGraphicsItemPrivate & __ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64)
__ptr64 , public: __cdecl QGraphicsObject::QGraphicsObject(class QGraphicsItem * __ptr64) __ptr64
, public: __cdecl QGraphicsOpacityEffect::QGraphicsOpacityEffect(class QObject * __ptr64) __ptr64 ,
public: __cdecl QGraphicsPathItem::QGraphicsPathItem(class QPainterPath const & __ptr64,class
QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsPathItem::QGraphicsPathItem(class QGraphicsItem * __ptr64,class QGraphicsScene *
__ptr64) __ptr64 , public: __cdecl QGraphicsPixmapItem::QGraphicsPixmapItem(class QPixmap
const & __ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64) __ptr64 , public:
__cdecl QGraphicsPixmapItem::QGraphicsPixmapItem(class QGraphicsItem * __ptr64,class
QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsPolygonItem::QGraphicsPolygonItem(class QPolygonF const & __ptr64,class
QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsPolygonItem::QGraphicsPolygonItem(class QGraphicsItem * __ptr64,class QGraphicsScene
* __ptr64) __ptr64 , public: __cdecl QGraphicsProxyWidget::QGraphicsProxyWidget(class
QGraphicsItem * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QGraphicsRectItem::QGraphicsRectItem(class QRectF const & __ptr64,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsRectItem::QGraphicsRectItem(double,double,double,double,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsRectItem::QGraphicsRectItem(class QGraphicsItem * __ptr64,class QGraphicsScene *
__ptr64) __ptr64 , public: __cdecl QGraphicsRotation::QGraphicsRotation(class QObject * __ptr64)
__ptr64 , public: __cdecl QGraphicsScale::QGraphicsScale(class QObject * __ptr64) __ptr64 , public:
__cdecl QGraphicsScene::QGraphicsScene(class QRectF const & __ptr64,class QObject * __ptr64)
__ptr64 , public: __cdecl QGraphicsScene::QGraphicsScene(double,double,double,double,class
QObject * __ptr64) __ptr64 , public: __cdecl QGraphicsScene::QGraphicsScene(class QObject *
__ptr64) __ptr64 , public: __cdecl
QGraphicsSceneContextMenuEvent::QGraphicsSceneContextMenuEvent(enum QEvent::Type)
__ptr64 , public: __cdecl QGraphicsSceneDragDropEvent::QGraphicsSceneDragDropEvent(enum
QEvent::Type) __ptr64 , protected: __cdecl QGraphicsSceneEvent::QGraphicsSceneEvent(class

QGraphicsSceneEventPrivate & __ptr64,enum QEvent::Type) __ptr64 , public: __cdecl
QGraphicsSceneEvent::QGraphicsSceneEvent(enum QEvent::Type) __ptr64 , public: __cdecl
QGraphicsSceneHelpEvent::QGraphicsSceneHelpEvent(enum QEvent::Type) __ptr64 , public: __cdecl
QGraphicsSceneHoverEvent::QGraphicsSceneHoverEvent(enum QEvent::Type) __ptr64 , public:
__cdecl QGraphicsSceneMouseEvent::QGraphicsSceneMouseEvent(enum QEvent::Type) __ptr64 ,
public: __cdecl QGraphicsSceneMoveEvent::QGraphicsSceneMoveEvent(void) __ptr64 , public:
__cdecl QGraphicsSceneResizeEvent::QGraphicsSceneResizeEvent(void) __ptr64 , public: __cdecl
QGraphicsSceneWheelEvent::QGraphicsSceneWheelEvent(enum QEvent::Type) __ptr64 , public:
__cdecl QGraphicsSimpleTextItem::QGraphicsSimpleTextItem(class QString const & __ptr64,class
QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsSimpleTextItem::QGraphicsSimpleTextItem(class QGraphicsItem * __ptr64,class
QGraphicsScene * __ptr64) __ptr64 , public: __cdecl QGraphicsSystem::QGraphicsSystem(class
QGraphicsSystem const & __ptr64) __ptr64 , public: __cdecl
QGraphicsSystem::QGraphicsSystem(void) __ptr64 , public: __cdecl
QGraphicsSystemPlugin::QGraphicsSystemPlugin(class QObject * __ptr64) __ptr64 , public: __cdecl
QGraphicsTextItem::QGraphicsTextItem(class QString const & __ptr64,class QGraphicsItem *
__ptr64,class QGraphicsScene * __ptr64) __ptr64 , public: __cdecl
QGraphicsTextItem::QGraphicsTextItem(class QGraphicsItem * __ptr64,class QGraphicsScene *
__ptr64) __ptr64 , protected: __cdecl QGraphicsTransform::QGraphicsTransform(class
QGraphicsTransformPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QGraphicsTransform::QGraphicsTransform(class QObject * __ptr64) __ptr64 , protected: __cdecl
QGraphicsView::QGraphicsView(class QGraphicsViewPrivate & __ptr64,class QWidget * __ptr64)
__ptr64 , public: __cdecl QGraphicsView::QGraphicsView(class QGraphicsScene * __ptr64,class
QWidget * __ptr64) __ptr64 , public: __cdecl QGraphicsView::QGraphicsView(class QWidget *
__ptr64) __ptr64 , public: __cdecl QGraphicsViewPrivate::QGraphicsViewPrivate(void) __ptr64 ,
protected: __cdecl QGraphicsWidget::QGraphicsWidget(class QGraphicsWidgetPrivate &
__ptr64,class QGraphicsItem * __ptr64,class QGraphicsScene * __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: __cdecl QGraphicsWidget::QGraphicsWidget(class
QGraphicsItem * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QGridLayout::QGridLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl
QGridLayout::QGridLayout(void) __ptr64 , public: __cdecl QGroupBox::QGroupBox(class QString
const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QGroupBox::QGroupBox(class
QWidget * __ptr64) __ptr64 , public: __cdecl QGuiPlatformPlugin::QGuiPlatformPlugin(class
QObject * __ptr64) __ptr64 , public: __cdecl
QGuiPlatformPluginInterface::QGuiPlatformPluginInterface(struct QGuiPlatformPluginInterface
const & __ptr64) __ptr64 , public: __cdecl
QGuiPlatformPluginInterface::QGuiPlatformPluginInterface(void) __ptr64 , public: __cdecl
QHBoxLayout::QHBoxLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl
QHBoxLayout::QHBoxLayout(void) __ptr64 , protected: __cdecl QHeaderView::QHeaderView(class
QHeaderViewPrivate & __ptr64,enum Qt::Orientation,class QWidget * __ptr64) __ptr64 , public:
__cdecl QHeaderView::QHeaderView(enum Qt::Orientation,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QHelpEvent::QHelpEvent(class QHelpEvent const & __ptr64) __ptr64 , public:
__cdecl QHelpEvent::QHelpEvent(enum QEvent::Type,class QPoint const & __ptr64,class QPoint
const & __ptr64) __ptr64 , public: __cdecl QHideEvent::QHideEvent(class QHideEvent const &
__ptr64) __ptr64 , public: __cdecl QHideEvent::QHideEvent(void) __ptr64 , public: __cdecl
QHoverEvent::QHoverEvent(class QHoverEvent const & __ptr64) __ptr64 , public: __cdecl
QHoverEvent::QHoverEvent(enum QEvent::Type,class QPoint const & __ptr64,class QPoint const &
__ptr64) __ptr64 , public: __cdecl QIcon::QIcon(class QIcon const & __ptr64) __ptr64 , public:

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__cdecl QIcon::QIcon(class QPixmap const & __ptr64) __ptr64 , public: __cdecl QIcon::QIcon(class
QString const & __ptr64) __ptr64 , public: __cdecl QIcon::QIcon(class QIconEngine * __ptr64)
__ptr64 , public: __cdecl QIcon::QIcon(class QIconEngineV2 * __ptr64) __ptr64 , public: __cdecl
QIcon::QIcon(void) __ptr64 , public: __cdecl QIconDragEvent::QIconDragEvent(class QIconDragEvent
const & __ptr64) __ptr64 , public: __cdecl QIconDragEvent::QIconDragEvent(void) __ptr64 , public:
__cdecl QIconEngine::QIconEngine(class QIconEngine const & __ptr64) __ptr64 , public: __cdecl
QIconEngine::QIconEngine(void) __ptr64 , public: __cdecl
QIconEngineFactoryInterface::QIconEngineFactoryInterface(struct QIconEngineFactoryInterface
const & __ptr64) __ptr64 , public: __cdecl
QIconEngineFactoryInterface::QIconEngineFactoryInterface(void) __ptr64 , public: __cdecl
QIconEngineFactoryInterfaceV2::QIconEngineFactoryInterfaceV2(struct
QIconEngineFactoryInterfaceV2 const & __ptr64) __ptr64 , public: __cdecl
QIconEngineFactoryInterfaceV2::QIconEngineFactoryInterfaceV2(void) __ptr64 , public: __cdecl
QIconEnginePlugin::QIconEnginePlugin(class QObject * __ptr64) __ptr64 , public: __cdecl
QIconEnginePluginV2::QIconEnginePluginV2(class QObject * __ptr64) __ptr64 , public: __cdecl
QIconEngineV2::QIconEngineV2(class QIconEngineV2 const & __ptr64) __ptr64 , public: __cdecl
QIconEngineV2::QIconEngineV2(void) __ptr64 , protected: __cdecl
QIdentityProxyModel::QIdentityProxyModel(class QIdentityProxyModelPrivate & __ptr64,class
QObject * __ptr64) __ptr64 , public: __cdecl QIdentityProxyModel::QIdentityProxyModel(class
QObject * __ptr64) __ptr64 , public: __cdecl QImage::QImage(class QImage const & __ptr64)
__ptr64 , public: __cdecl QImage::QImage(class QSize const & __ptr64,enum QImage::Format)
__ptr64 , public: __cdecl QImage::QImage(class QString const & __ptr64,char const * __ptr64)
__ptr64 , public: __cdecl QImage::QImage(int,int,enum QImage::Format) __ptr64 , public: __cdecl
QImage::QImage(unsigned char * __ptr64,int,int,int,enum QImage::Format) __ptr64 , public:
__cdecl QImage::QImage(unsigned char * __ptr64,int,int,enum QImage::Format) __ptr64 , public:
__cdecl QImage::QImage(char const * __ptr64,char const * __ptr64) __ptr64 , public: __cdecl
QImage::QImage(unsigned char const * __ptr64,int,int,int,enum QImage::Format) __ptr64 , public:
__cdecl QImage::QImage(unsigned char const * __ptr64,int,int,enum QImage::Format) __ptr64 ,
public: __cdecl QImage::QImage(char const * __ptr64 const * __ptr64 const) __ptr64 , public:
__cdecl QImage::QImage(void) __ptr64 , public: __cdecl QImageData::QImageData(struct
QImageData const & __ptr64) __ptr64 , public: __cdecl QImageData::QImageData(void) __ptr64 ,
protected: __cdecl QImageIOHandler::QImageIOHandler(class QImageIOHandlerPrivate & __ptr64)
__ptr64 , public: __cdecl QImageIOHandler::QImageIOHandler(void) __ptr64 , public: __cdecl
QImageIOHandlerFactoryInterface::QImageIOHandlerFactoryInterface(struct
QImageIOHandlerFactoryInterface const & __ptr64) __ptr64 , public: __cdecl
QImageIOHandlerFactoryInterface::QImageIOHandlerFactoryInterface(void) __ptr64 , public:
__cdecl QImageIOPlugin::QImageIOPlugin(class QObject * __ptr64) __ptr64 , public: __cdecl
QImagePixmapCleanupHooks::QImagePixmapCleanupHooks(class QImagePixmapCleanupHooks
const & __ptr64) __ptr64 , public: __cdecl
QImagePixmapCleanupHooks::QImagePixmapCleanupHooks(void) __ptr64 , public: __cdecl
QImageReader::QImageReader(class QString const & __ptr64,class QByteArray const & __ptr64)
__ptr64 , public: __cdecl QImageReader::QImageReader(class QIODevice * __ptr64,class QByteArray
const & __ptr64) __ptr64 , public: __cdecl QImageReader::QImageReader(void) __ptr64 , public:
__cdecl QImageTextKeyLang::QImageTextKeyLang(class QImageTextKeyLang const & __ptr64)
__ptr64 , public: __cdecl QImageTextKeyLang::QImageTextKeyLang(char const * __ptr64,char const
* __ptr64) __ptr64 , public: __cdecl QImageTextKeyLang::QImageTextKeyLang(void) __ptr64 , public:
__cdecl QImageTextureGlyphCache::QImageTextureGlyphCache(class QImageTextureGlyphCache
const & __ptr64) __ptr64 , public: __cdecl
```

QImageTextureGlyphCache::QImageTextureGlyphCache(enum QFontEngineGlyphCache::Type,class QTransform const & __ptr64) __ptr64 , public: __cdecl QImageWriter::QImageWriter(class QString const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: __cdecl QImageWriter::QImageWriter(class QIODevice * __ptr64,class QByteArray const & __ptr64) __ptr64 , public: __cdecl QImageWriter::QImageWriter(void) __ptr64 , public: __cdecl
QInputContext::QInputContext(class QObject * __ptr64) __ptr64 , public: __cdecl
QInputContextFactoryInterface::QInputContextFactoryInterface(struct QInputContextFactoryInterface const & __ptr64) __ptr64 , public: __cdecl
QInputContextFactoryInterface::QInputContextFactoryInterface(void) __ptr64 , public: __cdecl
QInputContextPlugin::QInputContextPlugin(class QObject * __ptr64) __ptr64 , private: __cdecl
QInputDialog::QInputDialog(class QString const & __ptr64,class QString const & __ptr64,class QWidget * __ptr64,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , private: __cdecl QInputDialog::QInputDialog(class QString const & __ptr64,class QWidget * __ptr64,enum QInputDialog::Type,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QInputDialog::QInputDialog(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QInputEvent::QInputEvent(class QInputEvent const & __ptr64) __ptr64 , public: __cdecl
QInputEvent::QInputEvent(enum QEvent::Type,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: __cdecl
QInputMethodEvent::QInputMethodEvent(class QInputMethodEvent const & __ptr64) __ptr64 , public: __cdecl
QInputMethodEvent::QInputMethodEvent(class QString const & __ptr64,class QList<class QInputMethodEvent::Attribute> const & __ptr64) __ptr64 , public: __cdecl
QInputMethodEvent::QInputMethodEvent(void) __ptr64 , public: __cdecl
QIntValidator::QIntValidator(int,int,class QObject * __ptr64) __ptr64 , public: __cdecl
QIntValidator::QIntValidator(class QObject * __ptr64) __ptr64 , public: __cdecl
QInternalMimeData::QInternalMimeData(void) __ptr64 , public: __cdecl
QItemDelegate::QItemDelegate(class QObject * __ptr64) __ptr64 , public: __cdecl
QItemEditorCreatorBase::QItemEditorCreatorBase(class QItemEditorCreatorBase const & __ptr64) __ptr64 , public: __cdecl
QItemEditorCreatorBase::QItemEditorCreatorBase(void) __ptr64 , public: __cdecl
QItemEditorFactory::QItemEditorFactory(class QItemEditorFactory const & __ptr64) __ptr64 , public: __cdecl
QItemEditorFactory::QItemEditorFactory(void) __ptr64 , public: __cdecl
QItemSelection::QItemSelection(class QItemSelection const & __ptr64) __ptr64 , public: __cdecl
QItemSelection::QItemSelection(class QModelIndex const & __ptr64,class QModelIndex const & __ptr64) __ptr64 , public: __cdecl
QItemSelection::QItemSelection(void) __ptr64 , protected: __cdecl
QItemSelectionModel::QItemSelectionModel(class QItemSelectionModelPrivate & __ptr64,class QAbstractItemModel * __ptr64) __ptr64 , public: __cdecl
QItemSelectionModel::QItemSelectionModel(class QAbstractItemModel * __ptr64) __ptr64 , public: __cdecl
QItemSelectionModel::QItemSelectionModel(class QAbstractItemModel * __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QItemSelectionRange::QItemSelectionRange(class QItemSelectionRange const & __ptr64) __ptr64 , public: __cdecl
QItemSelectionRange::QItemSelectionRange(class QModelIndex const & __ptr64,class QModelIndex const & __ptr64) __ptr64 , public: __cdecl
QItemSelectionRange::QItemSelectionRange(class QModelIndex const & __ptr64) __ptr64 , public: __cdecl
QItemSelectionRange::QItemSelectionRange(void) __ptr64 , public: __cdecl
QKeyEvent::QKeyEvent(class QKeyEvent const & __ptr64) __ptr64 , public: __cdecl
QKeyEvent::QKeyEvent(enum QEvent::Type,int,class QFlags<enum Qt::KeyboardModifier>,class QString const & __ptr64,bool,unsigned short) __ptr64 , public: __cdecl
QKeyEventTransition::QKeyEventTransition(class QObject * __ptr64,enum QEvent::Type,int,class QState * __ptr64) __ptr64 , public: __cdecl
QKeyEventTransition::QKeyEventTransition(class QState * __ptr64) __ptr64 , public: __cdecl
QKeySequence::QKeySequence(class QKeySequence const &

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__ptr64) __ptr64 , public: __cdecl QKeySequence::QKeySequence(class QString const & __ptr64)
__ptr64 , public: __cdecl QKeySequence::QKeySequence(class QString const & __ptr64,enum
QKeySequence::SequenceFormat) __ptr64 , public: __cdecl
QKeySequence::QKeySequence(int,int,int,int) __ptr64 , public: __cdecl
QKeySequence::QKeySequence(enum QKeySequence::StandardKey) __ptr64 , public: __cdecl
QKeySequence::QKeySequence(void) __ptr64 , public: __cdecl
QLCDNumber::QLCDNumber(unsigned int,class QWidget * __ptr64) __ptr64 , public: __cdecl
QLCDNumber::QLCDNumber(class QWidget * __ptr64) __ptr64 , public: __cdecl
QLabel::QLabel(class QString const & __ptr64,class QWidget * __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: __cdecl QLabel::QLabel(class QWidget * __ptr64,class
QFlags<enum Qt::WindowType>) __ptr64 , protected: __cdecl QLayout::QLayout(class
QLayoutPrivate & __ptr64,class QLayout * __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QLayout::QLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl
QLayout::QLayout(void) __ptr64 , public: __cdecl QLayoutItem::QLayoutItem(class QLayoutItem
const & __ptr64) __ptr64 , public: __cdecl QLayoutItem::QLayoutItem(class QFlags<enum
Qt::AlignmentFlag>) __ptr64 , public: __cdecl QLayoutPrivate::QLayoutPrivate(class QLayoutPrivate
const & __ptr64) __ptr64 , public: __cdecl QLayoutPrivate::QLayoutPrivate(void) __ptr64 , public:
__cdecl QLineControl::QLineControl(class QString const & __ptr64) __ptr64 , public: __cdecl
QLineEdit::QLineEdit(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QLineEdit::QLineEdit(class QWidget * __ptr64) __ptr64 , public: __cdecl
QLinearGradient::QLinearGradient(class QLinearGradient const & __ptr64) __ptr64 , public: __cdecl
QLinearGradient::QLinearGradient(class QPointF const & __ptr64,class QPointF const & __ptr64)
__ptr64 , public: __cdecl QLinearGradient::QLinearGradient(double,double,double,double) __ptr64 ,
public: __cdecl QLinearGradient::QLinearGradient(void) __ptr64 , protected: __cdecl
QListView::QListView(class QListViewPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QListView::QListView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QListWidget::QListWidget(class QWidget * __ptr64) __ptr64 , public: __cdecl
QListWidgetItem::QListWidgetItem(class QListWidgetItem const & __ptr64) __ptr64 , public: __cdecl
QListWidgetItem::QListWidgetItem(class QIcon const & __ptr64,class QString const & __ptr64,class
QListWidget * __ptr64,int) __ptr64 , public: __cdecl QListWidgetItem::QListWidgetItem(class QString
const & __ptr64,class QListWidget * __ptr64,int) __ptr64 , public: __cdecl
QListWidgetItem::QListWidgetItem(class QListWidget * __ptr64,int) __ptr64 , public: __cdecl
QMainWindow::QMainWindow(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>)
__ptr64 , private: __cdecl QMatrix4x4::QMatrix4x4(int) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(class QMatrix const & __ptr64) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(class QTransform const & __ptr64) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(double,double,double,double,double,double,double,double,double,
double,double,double,double,double,double) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(double const * __ptr64) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(double const * __ptr64,int,int) __ptr64 , public: __cdecl
QMatrix4x4::QMatrix4x4(void) __ptr64 , private: __cdecl
QMatrix::QMatrix(double,double,double,double,double,double,bool) __ptr64 , private: __cdecl
QMatrix::QMatrix(bool) __ptr64 , public: __cdecl QMatrix::QMatrix(class QMatrix const & __ptr64)
__ptr64 , public: __cdecl QMatrix::QMatrix(double,double,double,double,double,double) __ptr64 ,
public: __cdecl QMatrix::QMatrix(enum Qt::Initialization) __ptr64 , public: __cdecl
QMatrix::QMatrix(void) __ptr64 , public: __cdecl QMdiArea::QMdiArea(class QWidget * __ptr64)
__ptr64 , public: __cdecl QMdiSubWindow::QMdiSubWindow(class QWidget * __ptr64,class
QFlags<enum Qt::WindowType>) __ptr64 , protected: __cdecl QMenu::QMenu(class QMenuPrivate

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& __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QMenu::QMenu(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QMenu::QMenu(class QWidget * __ptr64) __ptr64 , public: __cdecl QMenuBar::QMenuBar(class QWidget * __ptr64) __ptr64 , public: __cdecl QMessageBox::QMessageBox(class QString const & __ptr64,class QString const & __ptr64,enum QMessageBox::Icon,int,int,int,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QMessageBox::QMessageBox(class QWidget * __ptr64) __ptr64 , public: __cdecl QMessageBox::QMessageBox(enum QMessageBox::Icon,class QString const & __ptr64,class QString const & __ptr64,class QFlags<enum QMessageBox::StandardButton>,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QMimeSource::QMimeSource(class QMimeSource const & __ptr64) __ptr64 , public: __cdecl QMimeSource::QMimeSource(void) __ptr64 , protected: __cdecl QMotifStyle::QMotifStyle(class QMotifStylePrivate & __ptr64,bool) __ptr64 , public: __cdecl QMotifStyle::QMotifStyle(bool) __ptr64 , public: __cdecl QMouseEvent::QMouseEvent(class QMouseEvent const & __ptr64) __ptr64 , public: __cdecl QMouseEvent::QMouseEvent(enum QEvent::Type,class QPoint const & __ptr64,class QPoint const & __ptr64,enum Qt::MouseButton,class QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: __cdecl QMouseEvent::QMouseEvent(enum QEvent::Type,class QPoint const & __ptr64,enum Qt::MouseButton,class QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: __cdecl QMouseEventTransition::QMouseEventTransition(class QObject * __ptr64,enum QEvent::Type,enum Qt::MouseButton,class QState * __ptr64) __ptr64 , public: __cdecl QMouseEventTransition::QMouseEventTransition(class QState * __ptr64) __ptr64 , public: __cdecl QMoveEvent::QMoveEvent(class QMoveEvent const & __ptr64) __ptr64 , public: __cdecl QMoveEvent::QMoveEvent(class QPoint const & __ptr64,class QPoint const & __ptr64) __ptr64 , public: __cdecl QMovie::QMovie(class QString const & __ptr64,class QByteArray const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QMovie::QMovie(class QIODevice * __ptr64,class QByteArray const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QMovie::QMovie(class QObject * __ptr64) __ptr64 , public: __cdecl QPageSetupDialog::QPageSetupDialog(class QPrinter * __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPageSetupDialog::QPageSetupDialog(class QWidget * __ptr64) __ptr64 , public: __cdecl QPaintBuffer::QPaintBuffer(class QPaintBuffer const & __ptr64) __ptr64 , public: __cdecl QPaintBuffer::QPaintBuffer(void) __ptr64 , public: __cdecl QPaintBufferResource::QPaintBufferResource(void (__cdecl*)(void * __ptr64),class QObject * __ptr64) __ptr64 , public: __cdecl QPaintBufferSignalProxy::QPaintBufferSignalProxy(void) __ptr64 , protected: __cdecl QPaintDevice::QPaintDevice(void) __ptr64 , protected: __cdecl QPaintEngine::QPaintEngine(class QPaintEnginePrivate & __ptr64,class QFlags<enum QPaintEngine::PaintEngineFeature>) __ptr64 , public: __cdecl QPaintEngine::QPaintEngine(class QFlags<enum QPaintEngine::PaintEngineFeature>) __ptr64 , protected: __cdecl QPaintEngineEx::QPaintEngineEx(class QPaintEngineExPrivate & __ptr64) __ptr64 , public: __cdecl QPaintEngineEx::QPaintEngineEx(void) __ptr64 , public: __cdecl QPaintEngineExPrivate::QPaintEngineExPrivate(class QPaintEngineExPrivate const & __ptr64) __ptr64 , public: __cdecl QPaintEngineExPrivate::QPaintEngineExPrivate(void) __ptr64 , public: __cdecl QPaintEngineExReplayer::QPaintEngineExReplayer(class QPaintEngineExReplayer const & __ptr64) __ptr64 , public: __cdecl QPaintEngineExReplayer::QPaintEngineExReplayer(void) __ptr64 , public: __cdecl QPaintEngineState::QPaintEngineState(class QPaintEngineState const & __ptr64) __ptr64 , public: __cdecl QPaintEngineState::QPaintEngineState(void) __ptr64 , public: __cdecl QPaintEvent::QPaintEvent(class QPaintEvent const & __ptr64) __ptr64 , public: __cdecl QPaintEvent::QPaintEvent(class QRect const & __ptr64) __ptr64 , public: __cdecl QPaintEvent::QPaintEvent(class QRegion const & __ptr64) __ptr64 , public: __cdecl

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QPainter::QPainter(class QPaintDevice * __ptr64) __ptr64 , public: __cdecl QPainter::QPainter(void)
__ptr64 , public: __cdecl QPainterPath::QPainterPath(class QPainterPath const & __ptr64) __ptr64 ,
public: __cdecl QPainterPath::QPainterPath(class QPointF const & __ptr64) __ptr64 , public: __cdecl
QPainterPath::QPainterPath(void) __ptr64 , public: __cdecl
QPainterPathStroker::QPainterPathStroker(void) __ptr64 , public: __cdecl
QPainterReplayer::QPainterReplayer(class QPainterReplayer const & __ptr64) __ptr64 , public:
__cdecl QPainterReplayer::QPainterReplayer(void) __ptr64 , public: __cdecl
QPainterState::QPainterState(class QPainterState const & __ptr64) __ptr64 , public: __cdecl
QPainterState::QPainterState(class QPainterState const * __ptr64) __ptr64 , public: __cdecl
QPainterState::QPainterState(void) __ptr64 , public: __cdecl QPalette::QPalette(class QPalette const
& __ptr64) __ptr64
#####
#####
#####
#####, public: __cdecl QPalette::QPalette(class QColor const & __ptr64,class QColor const &
__ptr64,class QColor const & __ptr64,class QColor const & __ptr64,class QColor const &
__ptr64,class QColor const & __ptr64,class QColor const & __ptr64) __ptr64 , public: __cdecl
QPalette::QPalette(class QColor const & __ptr64,class QColor const & __ptr64) __ptr64 , public:
__cdecl QPalette::QPalette(class QColor const & __ptr64) __ptr64 , public: __cdecl
QPalette::QPalette(enum Qt::GlobalColor) __ptr64 , public: __cdecl QPalette::QPalette(void)
__ptr64 , public: __cdecl QPanGesture::QPanGesture(class QObject * __ptr64) __ptr64 , public:
__cdecl QPen::QPen(class QPen const & __ptr64) __ptr64 , public: __cdecl QPen::QPen(class QBrush
const & __ptr64,double,enum Qt::PenStyle,enum Qt::PenCapStyle,enum Qt::PenJoinStyle) __ptr64 ,
public: __cdecl QPen::QPen(class QColor const & __ptr64) __ptr64 , public: __cdecl
QPen::QPen(enum Qt::PenStyle) __ptr64 , public: __cdecl QPen::QPen(void) __ptr64 , protected:
__cdecl QPicture::QPicture(class QPicturePrivate & __ptr64) __ptr64 , public: __cdecl
QPicture::QPicture(class QPicture const & __ptr64) __ptr64 , public: __cdecl QPicture::QPicture(int)
__ptr64 , public: __cdecl QPictureFormatInterface::QPictureFormatInterface(struct
QPictureFormatInterface const & __ptr64) __ptr64 , public: __cdecl
QPictureFormatInterface::QPictureFormatInterface(void) __ptr64 , public: __cdecl
QPictureFormatPlugin::QPictureFormatPlugin(class QObject * __ptr64) __ptr64 , public: __cdecl
QPictureIO::QPictureIO(class QString const & __ptr64,char const * __ptr64) __ptr64 , public: __cdecl
QPictureIO::QPictureIO(class QImageDevice * __ptr64,char const * __ptr64) __ptr64 , public: __cdecl
QPictureIO::QPictureIO(void) __ptr64 , public: __cdecl QPinchGesture::QPinchGesture(class QObject
* __ptr64) __ptr64 , private: __cdecl QPixmap::QPixmap(class QSize const & __ptr64,int) __ptr64 ,
private: __cdecl QPixmap::QPixmap(class QSize const & __ptr64,enum QPixmap::Type) __ptr64 ,
public: __cdecl QPixmap::QPixmap(class QPixmap const & __ptr64) __ptr64 , public: __cdecl
QPixmap::QPixmap(class QSize const & __ptr64) __ptr64 , public: __cdecl QPixmap::QPixmap(class
QString const & __ptr64,char const * __ptr64,class QFlags<enum Qt::ImageConversionFlag>)
__ptr64 , public: __cdecl QPixmap::QPixmap(int,int) __ptr64 , public: __cdecl
QPixmap::QPixmap(class QPixmapData * __ptr64) __ptr64 , public: __cdecl QPixmap::QPixmap(char
const * __ptr64 const * __ptr64 const) __ptr64 , public: __cdecl QPixmap::QPixmap(void) __ptr64 ,
public: __cdecl QPixmapBlurFilter::QPixmapBlurFilter(class QObject * __ptr64) __ptr64 , public:
__cdecl QPixmapColorizeFilter::QPixmapColorizeFilter(class QObject * __ptr64) __ptr64 , public:
__cdecl QPixmapConvolutionFilter::QPixmapConvolutionFilter(class QObject * __ptr64) __ptr64 ,
public: __cdecl QPixmapData::QPixmapData(class QPixmapData const & __ptr64) __ptr64 , public:
__cdecl QPixmapData::QPixmapData(enum QPixmapData::PixelFormat,int) __ptr64 , public: __cdecl
QPixmapDropShadowFilter::QPixmapDropShadowFilter(class QObject * __ptr64) __ptr64 ,
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protected: __cdecl QPixmapFilter::QPixmapFilter(class QPixmapFilterPrivate & __ptr64,enum QPixmapFilter::FilterType,class QObject * __ptr64) __ptr64 , protected: __cdecl QPixmapFilter::QPixmapFilter(enum QPixmapFilter::FilterType,class QObject * __ptr64) __ptr64 , public: __cdecl QPlainTextDocumentLayout::QPlainTextDocumentLayout(class QTextDocument * __ptr64) __ptr64 , protected: __cdecl QPlainTextEdit::QPlainTextEdit(class QPlainTextEditPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPlainTextEdit::QPlainTextEdit(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPlainTextEdit::QPlainTextEdit(class QWidget * __ptr64) __ptr64 , public: __cdecl QPlastiqueStyle::QPlastiqueStyle(void) __ptr64 , public: __cdecl QPolygon::QPolygon(class QPolygon const & __ptr64) __ptr64 , public: __cdecl QPolygon::QPolygon(class QVector<class QPoint> const & __ptr64) __ptr64 , public: __cdecl QPolygon::QPolygon(class QRect const & __ptr64,bool) __ptr64 , public: __cdecl QPolygon::QPolygon(int) __ptr64 , public: __cdecl QPolygon::QPolygon(int,int const * __ptr64) __ptr64 , public: __cdecl QPolygon::QPolygon(void) __ptr64 , public: __cdecl QPolygonF::QPolygonF(class QPolygonF const & __ptr64) __ptr64 , public: __cdecl QPolygonF::QPolygonF(class QVector<class QPointF> const & __ptr64) __ptr64 , public: __cdecl QPolygonF::QPolygonF(class QPolygon const & __ptr64) __ptr64 , public: __cdecl QPolygonF::QPolygonF(class QRectF const & __ptr64) __ptr64 , public: __cdecl QPolygonF::QPolygonF(int) __ptr64 , public: __cdecl QPolygonF::QPolygonF(void) __ptr64 , public: __cdecl QPrintDialog::QPrintDialog(class QPrinter * __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPrintDialog::QPrintDialog(class QWidget * __ptr64) __ptr64 , public: __cdecl QPrintEngine::QPrintEngine(class QPrintEngine const & __ptr64) __ptr64 , public: __cdecl QPrintEngine::QPrintEngine(void) __ptr64 , public: __cdecl QPrintPreviewDialog::QPrintPreviewDialog(class QPrinter * __ptr64,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QPrintPreviewDialog::QPrintPreviewDialog(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QPrintPreviewWidget::QPrintPreviewWidget(class QPrinter * __ptr64,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QPrintPreviewWidget::QPrintPreviewWidget(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QPrinter::QPrinter(class QPrinterInfo const & __ptr64,enum QPrinter::PrinterMode) __ptr64 , public: __cdecl QPrinter::QPrinter(enum QPrinter::PrinterMode) __ptr64 , private: __cdecl QPrinterInfo::QPrinterInfo(class QString const & __ptr64) __ptr64 , public: __cdecl QPrinterInfo::QPrinterInfo(class QPrinterInfo const & __ptr64) __ptr64 , public: __cdecl QPrinterInfo::QPrinterInfo(class QPrinter const & __ptr64) __ptr64 , public: __cdecl QPrinterInfo::QPrinterInfo(void) __ptr64 , public: __cdecl QProgressBar::QProgressBar(class QWidget * __ptr64) __ptr64 , public: __cdecl QProgressDialog::QProgressDialog(class QString const & __ptr64,class QString const & __ptr64,int,int,class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QProgressDialog::QProgressDialog(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , protected: __cdecl QProxyModel::QProxyModel(class QProxyModelPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QProxyModel::QProxyModel(class QObject * __ptr64) __ptr64 , public: __cdecl QProxyStyle::QProxyStyle(class QStyle * __ptr64) __ptr64 , protected: __cdecl QPushButton::QPushButton(class QPushButtonPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPushButton::QPushButton(class QIcon const & __ptr64,class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPushButton::QPushButton(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl QPushButton::QPushButton(class QWidget * __ptr64) __ptr64 , public: __cdecl QQuaternion::QQuaternion(class QVector4D const & __ptr64) __ptr64 , public: __cdecl QQuaternion::QQuaternion(double,class QVector3D const & __ptr64) __ptr64 , public: __cdecl

QQuaternion::QQuaternion(double,double,double,double) __ptr64 , public: __cdecl
QQuaternion::QQuaternion(void) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(class QRadialGradient const & __ptr64) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(class QPointF const & __ptr64,double,class QPointF const & __ptr64) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(class QPointF const & __ptr64,double,class QPointF const & __ptr64,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(class QPointF const & __ptr64,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(double,double,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(double,double,double,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(double,double,double,double,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(double,double,double,double,double,double) __ptr64 , public: __cdecl
QRadialGradient::QRadialGradient(void) __ptr64 , public: __cdecl
QRadioButton::QRadioButton(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QRadioButton::QRadioButton(class QWidget * __ptr64) __ptr64 , public: __cdecl
QRasterPixmapData::QRasterPixmapData(class QRasterPixmapData const & __ptr64) __ptr64 , public: __cdecl
QRasterPixmapData::QRasterPixmapData(enum QPixmapData::PixelFormat) __ptr64 , public: __cdecl
QRasterWindowSurface::QRasterWindowSurface(class QWidget * __ptr64,bool) __ptr64 , public: __cdecl
QRawFont::QRawFont(class QRawFont const & __ptr64) __ptr64 , public: __cdecl
QRawFont::QRawFont(class QByteArray const & __ptr64,double,enum QFont::HintingPreference) __ptr64 , public: __cdecl
QRawFont::QRawFont(class QString const & __ptr64,double,enum QFont::HintingPreference) __ptr64 , public: __cdecl
QRawFont::QRawFont(void) __ptr64 , public: __cdecl
QRegExpValidator::QRegExpValidator(class QRegExp const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QRegExpValidator::QRegExpValidator(class QObject * __ptr64) __ptr64 , public: __cdecl
QRegion::QRegion(class QRegion const & __ptr64) __ptr64 , public: __cdecl
QRegion::QRegion(class QRegion(const & __ptr64) __ptr64 , public: __cdecl
QRegion::QRegion(class QPolygon const & __ptr64,enum Qt::FillRule) __ptr64 , public: __cdecl
QRegion::QRegion(class QRect const & __ptr64,enum QRegion::RegionType) __ptr64 , public: __cdecl
QRegion::QRegion(int,int,int,int,enum QRegion::RegionType) __ptr64 , public: __cdecl
QRegion::QRegion(void) __ptr64 , public: __cdecl
QResizeEvent::QResizeEvent(class QResizeEvent const & __ptr64) __ptr64 , public: __cdecl
QResizeEvent::QResizeEvent(class QSize const & __ptr64,class QSize const & __ptr64) __ptr64 , public: __cdecl
QRubberBand::QRubberBand(enum QRubberBand::Shape,class QWidget * __ptr64) __ptr64 , public: __cdecl
QRubberBand::QRubberBand(class QWidget * __ptr64) __ptr64 , public: __cdecl
QRuntimePixmapData::QRuntimePixmapData(class QRuntimePixmapData const & __ptr64) __ptr64 , public: __cdecl
QRuntimePixmapData::QRuntimePixmapData(class QRuntimeGraphicsSystem const * __ptr64,enum QPixmapData::PixelFormat) __ptr64 , protected: __cdecl
QScrollArea::QScrollArea(class QScrollAreaPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QScrollArea::QScrollArea(class QWidget * __ptr64) __ptr64 , public: __cdecl
QScrollBar::QScrollBar(class QWidget * __ptr64) __ptr64 , public: __cdecl
QScrollBar::QScrollBar(enum Qt::Orientation,class QWidget * __ptr64) __ptr64 , private: __cdecl
QSessionManager::QSessionManager(class QApplication * __ptr64,class QString & __ptr64,class QString & __ptr64) __ptr64 , public: __cdecl
QShortcut::QShortcut(class QKeySequence const & __ptr64,class QWidget * __ptr64,char const * __ptr64,char const * __ptr64,enum Qt::ShortcutContext) __ptr64 , public: __cdecl
QShortcut::QShortcut(class QWidget * __ptr64) __ptr64 , public: __cdecl
QShortcutEvent::QShortcutEvent(class QShortcutEvent const & __ptr64) __ptr64 , public: __cdecl
QShortcutEvent::QShortcutEvent(class QKeySequence const & __ptr64,int,bool) __ptr64 , public: __cdecl
QShowEvent::QShowEvent(class QShowEvent const & __ptr64) __ptr64 , public: __cdecl
QShowEvent::QShowEvent(void) __ptr64 , public: __cdecl
QSizeGrip::QSizeGrip(class QWidget * __ptr64) __ptr64 , private: __cdecl
QSizePolicy::QSizePolicy(int) __ptr64 , public: __cdecl
QSizePolicy::QSizePolicy(enum

QSizePolicy::Policy,enum QSizePolicy::Policy) __ptr64 , public: __cdecl
QSizePolicy::QSizePolicy(enum QSizePolicy::Policy,enum QSizePolicy::Policy,enum
QSizePolicy::ControlType) __ptr64 , public: __cdecl QSizePolicy::QSizePolicy(void) __ptr64 , public:
__cdecl QSlider::QSlider(class QWidget * __ptr64) __ptr64 , public: __cdecl QSlider::QSlider(enum
Qt::Orientation,class QWidget * __ptr64) __ptr64 , public: __cdecl
QSortFilterProxyModel::QSortFilterProxyModel(class QObject * __ptr64) __ptr64 , public: __cdecl
QSound::QSound(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl
QSpacerItem::QSpacerItem(class QSpacerItem const & __ptr64) __ptr64 , public: __cdecl
QSpacerItem::QSpacerItem(int,int,enum QSizePolicy::Policy,enum QSizePolicy::Policy) __ptr64 ,
public: __cdecl QSpinBox::QSpinBox(class QWidget * __ptr64) __ptr64 , public: __cdecl
QSplashScreen::QSplashScreen(class QPixmap const & __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: __cdecl QSplashScreen::QSplashScreen(class QWidget *
__ptr64,class QPixmap const & __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public:
__cdecl QSplitter::QSplitter(class QWidget * __ptr64) __ptr64 , public: __cdecl
QSplitter::QSplitter(enum Qt::Orientation,class QWidget * __ptr64) __ptr64 , public: __cdecl
QSplitterHandle::QSplitterHandle(enum Qt::Orientation,class QSplitter * __ptr64) __ptr64 , public:
__cdecl QStackedLayout::QStackedLayout(class QLayout * __ptr64) __ptr64 , public: __cdecl
QStackedLayout::QStackedLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl
QStackedLayout::QStackedLayout(void) __ptr64 , public: __cdecl
QStackedWidget::QStackedWidget(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QStandardItem::QStandardItem(class QStandardItemPrivate & __ptr64) __ptr64 , protected: __cdecl
QStandardItem::QStandardItem(class QStandardItem const & __ptr64) __ptr64 , public: __cdecl
QStandardItem::QStandardItem(class QIcon const & __ptr64,class QString const & __ptr64) __ptr64
, public: __cdecl QStandardItem::QStandardItem(class QString const & __ptr64) __ptr64 , public:
__cdecl QStandardItem::QStandardItem(int,int) __ptr64 , public: __cdecl
QStandardItem::QStandardItem(void) __ptr64 , protected: __cdecl
QStandardItemModel::QStandardItemModel(class QStandardItemModelPrivate & __ptr64,class
QObject * __ptr64) __ptr64 , public: __cdecl
QStandardItemModel::QStandardItemModel(int,int,class QObject * __ptr64) __ptr64 , public:
__cdecl QStandardItemModel::QStandardItemModel(class QObject * __ptr64) __ptr64 , public:
__cdecl QStaticText::QStaticText(class QStaticText const & __ptr64) __ptr64 , public: __cdecl
QStaticText::QStaticText(class QString const & __ptr64) __ptr64 , public: __cdecl
QStaticText::QStaticText(void) __ptr64 , public: __cdecl QStaticTextItem::QStaticTextItem(class
QStaticTextItem const & __ptr64) __ptr64 , public: __cdecl QStaticTextItem::QStaticTextItem(void)
__ptr64 , public: __cdecl QStatusBar::QStatusBar(class QWidget * __ptr64) __ptr64 , public: __cdecl
QStatusTipEvent::QStatusTipEvent(class QStatusTipEvent const & __ptr64) __ptr64 , public: __cdecl
QStatusTipEvent::QStatusTipEvent(class QString const & __ptr64) __ptr64 , public: __cdecl
QStringListModel::QStringListModel(class QStringList const & __ptr64,class QObject * __ptr64)
__ptr64 , public: __cdecl QStringListModel::QStringListModel(class QObject * __ptr64) __ptr64 ,
public: __cdecl QStroker::QStroker(class QStroker const & __ptr64) __ptr64 , public: __cdecl
QStroker::QStroker(void) __ptr64 , public: __cdecl QStrokerOps::QStrokerOps(class QStrokerOps
const & __ptr64) __ptr64 , public: __cdecl QStrokerOps::QStrokerOps(void) __ptr64 , protected:
__cdecl QStyle::QStyle(class QStylePrivate & __ptr64) __ptr64 , public: __cdecl QStyle::QStyle(void)
__ptr64 , public: __cdecl QStyleFactoryInterface::QStyleFactoryInterface(struct
QStyleFactoryInterface const & __ptr64) __ptr64 , public: __cdecl
QStyleFactoryInterface::QStyleFactoryInterface(void) __ptr64 , public: __cdecl
QStyleHintReturn::QStyleHintReturn(int,int) __ptr64 , public: __cdecl
QStyleHintReturnMask::QStyleHintReturnMask(class QStyleHintReturnMask const & __ptr64)

__ptr64 , public: __cdecl QStyleHintReturnMask::QStyleHintReturnMask(void) __ptr64 , public:
__cdecl QStyleHintReturnVariant::QStyleHintReturnVariant(class QStyleHintReturnVariant const &
__ptr64) __ptr64 , public: __cdecl QStyleHintReturnVariant::QStyleHintReturnVariant(void) __ptr64 ,
public: __cdecl QStyleOption::QStyleOption(class QStyleOption const & __ptr64) __ptr64 , public:
__cdecl QStyleOption::QStyleOption(int,int) __ptr64 , protected: __cdecl
QStyleOptionButton::QStyleOptionButton(int) __ptr64 , public: __cdecl
QStyleOptionButton::QStyleOptionButton(class QStyleOptionButton const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionButton::QStyleOptionButton(void) __ptr64 , protected: __cdecl
QStyleOptionComboBox::QStyleOptionComboBox(int) __ptr64 , public: __cdecl
QStyleOptionComboBox::QStyleOptionComboBox(class QStyleOptionComboBox const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionComboBox::QStyleOptionComboBox(void) __ptr64 , public:
__cdecl QStyleOptionComplex::QStyleOptionComplex(class QStyleOptionComplex const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionComplex::QStyleOptionComplex(int,int) __ptr64 , protected:
__cdecl QStyleOptionDockWidget::QStyleOptionDockWidget(int) __ptr64 , public: __cdecl
QStyleOptionDockWidget::QStyleOptionDockWidget(class QStyleOptionDockWidget const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionDockWidget::QStyleOptionDockWidget(void)
__ptr64 , protected: __cdecl QStyleOptionDockWidgetV2::QStyleOptionDockWidgetV2(int) __ptr64 ,
public: __cdecl QStyleOptionDockWidgetV2::QStyleOptionDockWidgetV2(class
QStyleOptionDockWidgetV2 const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionDockWidgetV2::QStyleOptionDockWidgetV2(class QStyleOptionDockWidget const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionDockWidgetV2::QStyleOptionDockWidgetV2(void)
__ptr64 , protected: __cdecl QStyleOptionFocusRect::QStyleOptionFocusRect(int) __ptr64 , public:
__cdecl QStyleOptionFocusRect::QStyleOptionFocusRect(class QStyleOptionFocusRect const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionFocusRect::QStyleOptionFocusRect(void) __ptr64 ,
protected: __cdecl QStyleOptionFrame::QStyleOptionFrame(int) __ptr64 , public: __cdecl
QStyleOptionFrame::QStyleOptionFrame(class QStyleOptionFrame const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionFrame::QStyleOptionFrame(void) __ptr64 , protected: __cdecl
QStyleOptionFrameV2::QStyleOptionFrameV2(int) __ptr64 , public: __cdecl
QStyleOptionFrameV2::QStyleOptionFrameV2(class QStyleOptionFrameV2 const & __ptr64) __ptr64
 , public: __cdecl QStyleOptionFrameV2::QStyleOptionFrameV2(class QStyleOptionFrame const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionFrameV2::QStyleOptionFrameV2(void) __ptr64 ,
protected: __cdecl QStyleOptionFrameV3::QStyleOptionFrameV3(int) __ptr64 , public: __cdecl
QStyleOptionFrameV3::QStyleOptionFrameV3(class QStyleOptionFrameV3 const & __ptr64) __ptr64
 , public: __cdecl QStyleOptionFrameV3::QStyleOptionFrameV3(class QStyleOptionFrame const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionFrameV3::QStyleOptionFrameV3(void) __ptr64 ,
protected: __cdecl QStyleOptionGraphicsItem::QStyleOptionGraphicsItem(int) __ptr64 , public:
__cdecl QStyleOptionGraphicsItem::QStyleOptionGraphicsItem(class QStyleOptionGraphicsItem
const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionGraphicsItem::QStyleOptionGraphicsItem(void) __ptr64 , protected: __cdecl
QStyleOptionGroupBox::QStyleOptionGroupBox(int) __ptr64 , public: __cdecl
QStyleOptionGroupBox::QStyleOptionGroupBox(class QStyleOptionGroupBox const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionGroupBox::QStyleOptionGroupBox(void) __ptr64 , protected:
__cdecl QStyleOptionHeader::QStyleOptionHeader(int) __ptr64 , public: __cdecl
QStyleOptionHeader::QStyleOptionHeader(class QStyleOptionHeader const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionHeader::QStyleOptionHeader(void) __ptr64 , protected: __cdecl
QStyleOptionMenuItem::QStyleOptionMenuItem(int) __ptr64 , public: __cdecl
QStyleOptionMenuItem::QStyleOptionMenuItem(class QStyleOptionMenuItem const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionMenuItem::QStyleOptionMenuItem(void) __ptr64 , protected:

__cdecl QStyleOptionProgressBar::QStyleOptionProgressBar(int) __ptr64 , public: __cdecl
QStyleOptionProgressBar::QStyleOptionProgressBar(class QStyleOptionProgressBar const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionProgressBar::QStyleOptionProgressBar(void) __ptr64 ,
protected: __cdecl QStyleOptionProgressBarV2::QStyleOptionProgressBarV2(int) __ptr64 , public:
__cdecl QStyleOptionProgressBarV2::QStyleOptionProgressBarV2(class QStyleOptionProgressBarV2
const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionProgressBarV2::QStyleOptionProgressBarV2(class QStyleOptionProgressBar const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionProgressBarV2::QStyleOptionProgressBarV2(void)
__ptr64 , protected: __cdecl QStyleOptionQ3DockWindow::QStyleOptionQ3DockWindow(int)
__ptr64 , public: __cdecl QStyleOptionQ3DockWindow::QStyleOptionQ3DockWindow(class
QStyleOptionQ3DockWindow const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionQ3DockWindow::QStyleOptionQ3DockWindow(void) __ptr64 , protected: __cdecl
QStyleOptionQ3ListView::QStyleOptionQ3ListView(int) __ptr64 , public: __cdecl
QStyleOptionQ3ListView::QStyleOptionQ3ListView(class QStyleOptionQ3ListView const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionQ3ListView::QStyleOptionQ3ListView(void) __ptr64 ,
protected: __cdecl QStyleOptionQ3ListViewItem::QStyleOptionQ3ListViewItem(int) __ptr64 , public:
__cdecl QStyleOptionQ3ListViewItem::QStyleOptionQ3ListViewItem(class
QStyleOptionQ3ListViewItem const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionQ3ListViewItem::QStyleOptionQ3ListViewItem(void) __ptr64 , protected: __cdecl
QStyleOptionRubberBand::QStyleOptionRubberBand(int) __ptr64 , public: __cdecl
QStyleOptionRubberBand::QStyleOptionRubberBand(class QStyleOptionRubberBand const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionRubberBand::QStyleOptionRubberBand(void)
__ptr64 , protected: __cdecl QStyleOptionSizeGrip::QStyleOptionSizeGrip(int) __ptr64 , public:
__cdecl QStyleOptionSizeGrip::QStyleOptionSizeGrip(class QStyleOptionSizeGrip const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionSizeGrip::QStyleOptionSizeGrip(void) __ptr64 , protected:
__cdecl QStyleOptionSlider::QStyleOptionSlider(int) __ptr64 , public: __cdecl
QStyleOptionSlider::QStyleOptionSlider(class QStyleOptionSlider const & __ptr64) __ptr64 , public:
__cdecl QStyleOptionSlider::QStyleOptionSlider(void) __ptr64 , protected: __cdecl
QStyleOptionSpinBox::QStyleOptionSpinBox(int) __ptr64 , public: __cdecl
QStyleOptionSpinBox::QStyleOptionSpinBox(class QStyleOptionSpinBox const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionSpinBox::QStyleOptionSpinBox(void) __ptr64 , protected: __cdecl
QStyleOptionTab::QStyleOptionTab(int) __ptr64 , public: __cdecl
QStyleOptionTab::QStyleOptionTab(class QStyleOptionTab const & __ptr64) __ptr64 , public:
__cdecl QStyleOptionTab::QStyleOptionTab(void) __ptr64 , protected: __cdecl
QStyleOptionTabBarBase::QStyleOptionTabBarBase(int) __ptr64 , public: __cdecl
QStyleOptionTabBarBase::QStyleOptionTabBarBase(class QStyleOptionTabBarBase const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionTabBarBase::QStyleOptionTabBarBase(void) __ptr64 ,
protected: __cdecl QStyleOptionTabBarBaseV2::QStyleOptionTabBarBaseV2(int) __ptr64 , public:
__cdecl QStyleOptionTabBarBaseV2::QStyleOptionTabBarBaseV2(class QStyleOptionTabBarBaseV2
const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionTabBarBaseV2::QStyleOptionTabBarBaseV2(class QStyleOptionTabBarBase const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionTabBarBaseV2::QStyleOptionTabBarBaseV2(void)
__ptr64 , protected: __cdecl QStyleOptionTabV2::QStyleOptionTabV2(int) __ptr64 , public: __cdecl
QStyleOptionTabV2::QStyleOptionTabV2(class QStyleOptionTabV2 const & __ptr64) __ptr64 , public:
__cdecl QStyleOptionTabV2::QStyleOptionTabV2(class QStyleOptionTab const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionTabV2::QStyleOptionTabV2(void) __ptr64 , protected: __cdecl
QStyleOptionTabV3::QStyleOptionTabV3(int) __ptr64 , public: __cdecl
QStyleOptionTabV3::QStyleOptionTabV3(class QStyleOptionTabV3 const & __ptr64) __ptr64 , public:

__cdecl QStyleOptionTabV3::QStyleOptionTabV3(class QStyleOptionTab const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionTabV3::QStyleOptionTabV3(class QStyleOptionTabV2 const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionTabV3::QStyleOptionTabV3(void) __ptr64 , protected: __cdecl
QStyleOptionTabWidgetFrame::QStyleOptionTabWidgetFrame(int) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrame::QStyleOptionTabWidgetFrame(class QStyleOptionTabWidgetFrame
const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrame::QStyleOptionTabWidgetFrame(void) __ptr64 , protected: __cdecl
QStyleOptionTabWidgetFrameV2::QStyleOptionTabWidgetFrameV2(int) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrameV2::QStyleOptionTabWidgetFrameV2(class
QStyleOptionTabWidgetFrameV2 const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrameV2::QStyleOptionTabWidgetFrameV2(class
QStyleOptionTabWidgetFrame const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrameV2::QStyleOptionTabWidgetFrameV2(void) __ptr64 , protected:
__cdecl QStyleOptionTitleBar::QStyleOptionTitleBar(int) __ptr64 , public: __cdecl
QStyleOptionTitleBar::QStyleOptionTitleBar(class QStyleOptionTitleBar const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionTitleBar::QStyleOptionTitleBar(void) __ptr64 , protected: __cdecl
QStyleOptionToolBar::QStyleOptionToolBar(int) __ptr64 , public: __cdecl
QStyleOptionToolBar::QStyleOptionToolBar(class QStyleOptionToolBar const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionToolBar::QStyleOptionToolBar(void) __ptr64 , protected: __cdecl
QStyleOptionToolBox::QStyleOptionToolBox(int) __ptr64 , public: __cdecl
QStyleOptionToolBox::QStyleOptionToolBox(class QStyleOptionToolBox const & __ptr64) __ptr64 ,
public: __cdecl QStyleOptionToolBox::QStyleOptionToolBox(void) __ptr64 , protected: __cdecl
QStyleOptionToolBoxV2::QStyleOptionToolBoxV2(int) __ptr64 , public: __cdecl
QStyleOptionToolBoxV2::QStyleOptionToolBoxV2(class QStyleOptionToolBoxV2 const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionToolBoxV2::QStyleOptionToolBoxV2(class
QStyleOptionToolBox const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionToolBoxV2::QStyleOptionToolBoxV2(void) __ptr64 , protected: __cdecl
QStyleOptionToolButton::QStyleOptionToolButton(int) __ptr64 , public: __cdecl
QStyleOptionToolButton::QStyleOptionToolButton(class QStyleOptionToolButton const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionToolButton::QStyleOptionToolButton(void) __ptr64 ,
protected: __cdecl QStyleOptionViewItem::QStyleOptionViewItem(int) __ptr64 , public: __cdecl
QStyleOptionViewItem::QStyleOptionViewItem(class QStyleOptionViewItem const & __ptr64)
__ptr64 , public: __cdecl QStyleOptionViewItem::QStyleOptionViewItem(void) __ptr64 , protected:
__cdecl QStyleOptionViewItemV2::QStyleOptionViewItemV2(int) __ptr64 , public: __cdecl
QStyleOptionViewItemV2::QStyleOptionViewItemV2(class QStyleOptionViewItemV2 const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionViewItemV2::QStyleOptionViewItemV2(class
QStyleOptionViewItem const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionViewItemV2::QStyleOptionViewItemV2(void) __ptr64 , protected: __cdecl
QStyleOptionViewItemV3::QStyleOptionViewItemV3(int) __ptr64 , public: __cdecl
QStyleOptionViewItemV3::QStyleOptionViewItemV3(class QStyleOptionViewItemV3 const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionViewItemV3::QStyleOptionViewItemV3(class
QStyleOptionViewItem const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionViewItemV3::QStyleOptionViewItemV3(void) __ptr64 , protected: __cdecl
QStyleOptionViewItemV4::QStyleOptionViewItemV4(int) __ptr64 , public: __cdecl
QStyleOptionViewItemV4::QStyleOptionViewItemV4(class QStyleOptionViewItemV4 const &
__ptr64) __ptr64 , public: __cdecl QStyleOptionViewItemV4::QStyleOptionViewItemV4(class
QStyleOptionViewItem const & __ptr64) __ptr64 , public: __cdecl
QStyleOptionViewItemV4::QStyleOptionViewItemV4(void) __ptr64 , public: __cdecl

QStylePlugin::QStylePlugin(class QObject * __ptr64) __ptr64 , public: __cdecl
QStyledItemDelegate::QStyledItemDelegate(class QObject * __ptr64) __ptr64 , public: __cdecl
QSwipeGesture::QSwipeGesture(class QObject * __ptr64) __ptr64 , public: __cdecl
QSyntaxHighlighter::QSyntaxHighlighter(class QObject * __ptr64) __ptr64 , public: __cdecl
QSyntaxHighlighter::QSyntaxHighlighter(class QTextDocument * __ptr64) __ptr64 , public: __cdecl
QSyntaxHighlighter::QSyntaxHighlighter(class QTextEdit * __ptr64) __ptr64 , public: __cdecl
QSystemTrayIcon::QSystemTrayIcon(class QIcon const & __ptr64,class QObject * __ptr64) __ptr64 ,
public: __cdecl QSystemTrayIcon::QSystemTrayIcon(class QObject * __ptr64) __ptr64 , public:
__cdecl QTabBar::QTabBar(class QWidget * __ptr64) __ptr64 , public: __cdecl
QTabWidget::QTabWidget(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QTableView::QTableView(class QTableViewPrivate & __ptr64,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QTableView::QTableView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QTableWidget::QTableWidget(int,int,class QWidget * __ptr64) __ptr64 , public: __cdecl
QTableWidget::QTableWidget(class QWidget * __ptr64) __ptr64 , public: __cdecl
QTableWidgetItem::QTableWidgetItem(class QTableWidgetItem const & __ptr64) __ptr64 , public:
__cdecl QTableWidgetItem::QTableWidgetItem(class QIcon const & __ptr64,class QString const &
__ptr64,int) __ptr64 , public: __cdecl QTableWidgetItem::QTableWidgetItem(class QString const &
__ptr64,int) __ptr64 , public: __cdecl QTableWidgetItem::QTableWidgetItem(int) __ptr64 , public:
__cdecl QTableWidgetItem::QTableWidgetSelectionRange::QTableWidgetSelectionRange(class
QTableWidgetSelectionRange const & __ptr64) __ptr64 , public: __cdecl
QTableWidgetSelectionRange::QTableWidgetSelectionRange(int,int,int,int) __ptr64 , public: __cdecl
QTableWidgetSelectionRange::QTableWidgetSelectionRange(void) __ptr64 , public: __cdecl
QTabletEvent::QTabletEvent(class QTabletEvent const & __ptr64) __ptr64 , public: __cdecl
QTabletEvent::QTabletEvent(enum QEvent::Type,class QPoint const & __ptr64,class QPoint const &
__ptr64,class QPointF const & __ptr64,int,int,double,int,int,double,double,int,class QFlags<enum
Qt::KeyboardModifier>,__int64) __ptr64 , public: __cdecl
QTapAndHoldGesture::QTapAndHoldGesture(class QObject * __ptr64) __ptr64 , public: __cdecl
QTapGesture::QTapGesture(class QObject * __ptr64) __ptr64 , public: __cdecl
QTessellator::QTessellator(class QTessellator const & __ptr64) __ptr64 , public: __cdecl
QTessellator::QTessellator(void) __ptr64 , public: __cdecl QTextBlock::QTextBlock(class QTextBlock
const & __ptr64) __ptr64 , public: __cdecl QTextBlock::QTextBlock(class QTextDocumentPrivate *
__ptr64,int) __ptr64 , public: __cdecl QTextBlock::QTextBlock(void) __ptr64 , protected: __cdecl
QTextBlockFormat::QTextBlockFormat(class QTextFormat const & __ptr64) __ptr64 , public: __cdecl
QTextBlockFormat::QTextBlockFormat(class QTextBlockFormat const & __ptr64) __ptr64 , public:
__cdecl QTextBlockFormat::QTextBlockFormat(void) __ptr64 , protected: __cdecl
QTextBlockGroup::QTextBlockGroup(class QTextBlockGroupPrivate & __ptr64,class QTextDocument
* __ptr64) __ptr64 , protected: __cdecl QTextBlockGroup::QTextBlockGroup(class QTextDocument *
__ptr64) __ptr64 , public: __cdecl QTextBlockUserData::QTextBlockUserData(class
QTextBlockUserData const & __ptr64) __ptr64 , public: __cdecl
QTextBlockUserData::QTextBlockUserData(void) __ptr64 , public: __cdecl
QTextBrowser::QTextBrowser(class QWidget * __ptr64) __ptr64 , protected: __cdecl
QTextCharFormat::QTextCharFormat(class QTextFormat const & __ptr64) __ptr64 , public: __cdecl
QTextCharFormat::QTextCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public:
__cdecl QTextCharFormat::QTextCharFormat(void) __ptr64 , public: __cdecl
QTextControl::QTextControl(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QTextControl::QTextControl(class QObject * __ptr64) __ptr64 , public: __cdecl
QTextControl::QTextControl(class QTextDocument * __ptr64,class QObject * __ptr64) __ptr64 ,
public: __cdecl QTextCursor::QTextCursor(class QTextCursor const & __ptr64) __ptr64 , public:

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__cdecl QTextCursor::QTextCursor(class QTextBlock const & __ptr64) __ptr64 , public: __cdecl
QTextCursor::QTextCursor(class QTextCursorPrivate * __ptr64) __ptr64 , public: __cdecl
QTextCursor::QTextCursor(class QTextDocument * __ptr64) __ptr64 , public: __cdecl
QTextCursor::QTextCursor(class QTextDocumentPrivate * __ptr64,int) __ptr64 , public: __cdecl
QTextCursor::QTextCursor(class QTextFrame * __ptr64) __ptr64 , public: __cdecl
QTextCursor::QTextCursor(void) __ptr64 , protected: __cdecl
QTextDocument::QTextDocument(class QTextDocumentPrivate & __ptr64,class QObject * __ptr64)
__ptr64 , public: __cdecl QTextDocument::QTextDocument(class QString const & __ptr64,class
QObject * __ptr64) __ptr64 , public: __cdecl QTextDocument::QTextDocument(class QObject *
__ptr64) __ptr64 , public: __cdecl QTextDocumentFragment::QTextDocumentFragment(class
QTextDocumentFragment const & __ptr64) __ptr64 , public: __cdecl
QTextDocumentFragment::QTextDocumentFragment(class QTextCursor const & __ptr64) __ptr64 ,
public: __cdecl QTextDocumentFragment::QTextDocumentFragment(class QTextDocument const *
__ptr64) __ptr64 , public: __cdecl QTextDocumentFragment::QTextDocumentFragment(void)
__ptr64 , public: __cdecl QTextDocumentWriter::QTextDocumentWriter(class QString const &
__ptr64,class QByteArray const & __ptr64) __ptr64 , public: __cdecl
QTextDocumentWriter::QTextDocumentWriter(class QIODevice * __ptr64,class QByteArray const &
__ptr64) __ptr64 , public: __cdecl QTextDocumentWriter::QTextDocumentWriter(void) __ptr64 ,
protected: __cdecl QTextEdit::QTextEdit(class QTextEditPrivate & __ptr64,class QWidget * __ptr64)
__ptr64 , public: __cdecl QTextEdit::QTextEdit(class QString const & __ptr64,class QWidget *
__ptr64) __ptr64 , public: __cdecl QTextEdit::QTextEdit(class QWidget * __ptr64) __ptr64 , public:
__cdecl QTextEngine::QTextEngine(class QTextEngine const & __ptr64) __ptr64 , public: __cdecl
QTextEngine::QTextEngine(class QString const & __ptr64,class QFont const & __ptr64) __ptr64 ,
public: __cdecl QTextEngine::QTextEngine(void) __ptr64 , public: __cdecl
QTextFormat::QTextFormat(class QTextFormat const & __ptr64) __ptr64 , public: __cdecl
QTextFormat::QTextFormat(int) __ptr64 , public: __cdecl QTextFormat::QTextFormat(void) __ptr64 ,
public: __cdecl QTextFormatCollection::QTextFormatCollection(class QTextFormatCollection const &
__ptr64) __ptr64 , public: __cdecl QTextFormatCollection::QTextFormatCollection(void) __ptr64 ,
public: __cdecl QTextFragment::QTextFragment(class QTextFragment const & __ptr64) __ptr64 ,
public: __cdecl QTextFragment::QTextFragment(class QTextDocumentPrivate const *
__ptr64,int,int) __ptr64 , public: __cdecl QTextFragment::QTextFragment(void) __ptr64 , protected:
__cdecl QTextFrame::QTextFrame(class QTextFramePrivate & __ptr64,class QTextDocument *
__ptr64) __ptr64 , public: __cdecl QTextFrame::QTextFrame(class QTextDocument * __ptr64)
__ptr64 , protected: __cdecl QTextFrameFormat::QTextFrameFormat(class QTextFormat const &
__ptr64) __ptr64 , public: __cdecl QTextFrameFormat::QTextFrameFormat(class QTextFrameFormat
const & __ptr64) __ptr64 , public: __cdecl QTextFrameFormat::QTextFrameFormat(void) __ptr64 ,
public: __cdecl QTextFrameLayoutData::QTextFrameLayoutData(class QTextFrameLayoutData const &
__ptr64) __ptr64 , public: __cdecl QTextFrameLayoutData::QTextFrameLayoutData(void) __ptr64 ,
protected: __cdecl QTextImageFormat::QTextImageFormat(class QTextFormat const & __ptr64)
__ptr64 , public: __cdecl QTextImageFormat::QTextImageFormat(class QTextImageFormat const &
__ptr64) __ptr64 , public: __cdecl QTextImageFormat::QTextImageFormat(void) __ptr64 , public:
__cdecl QTextInlineObject::QTextInlineObject(int,class QTextEngine * __ptr64) __ptr64 , public:
__cdecl QTextInlineObject::QTextInlineObject(void) __ptr64 , private: __cdecl
QTextLayout::QTextLayout(class QTextEngine * __ptr64) __ptr64 , public: __cdecl
QTextLayout::QTextLayout(class QString const & __ptr64) __ptr64 , public: __cdecl
QTextLayout::QTextLayout(class QString const & __ptr64,class QFont const & __ptr64,class
QPaintDevice * __ptr64) __ptr64 , public: __cdecl QTextLayout::QTextLayout(class QTextBlock const &
__ptr64) __ptr64 , public: __cdecl QTextLayout::QTextLayout(void) __ptr64 , public: __cdecl
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QTextLength::QTextLength(enum QTextLength::Type,double) __ptr64 , public: __cdecl
QTextLength::QTextLength(void) __ptr64 , private: __cdecl QTextLine::QTextLine(int,class
QTextEngine * __ptr64) __ptr64 , public: __cdecl QTextLine::QTextLine(void) __ptr64 , public:
__cdecl QTextList::QTextList(class QTextDocument * __ptr64) __ptr64 , protected: __cdecl
QTextListFormat::QTextListFormat(class QTextFormat const & __ptr64) __ptr64 , public: __cdecl
QTextListFormat::QTextListFormat(class QTextListFormat const & __ptr64) __ptr64 , public: __cdecl
QTextListFormat::QTextListFormat(void) __ptr64 , protected: __cdecl
QTextObject::QTextObject(class QTextObjectPrivate & __ptr64,class QTextDocument * __ptr64)
__ptr64 , protected: __cdecl QTextObject::QTextObject(class QTextDocument * __ptr64) __ptr64 ,
public: __cdecl QTextObjectInterface::QTextObjectInterface(class QTextObjectInterface const &
__ptr64) __ptr64 , public: __cdecl QTextObjectInterface::QTextObjectInterface(void) __ptr64 ,
public: __cdecl QTextOption::QTextOption(class QTextOption const & __ptr64) __ptr64 , public:
__cdecl QTextOption::QTextOption(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: __cdecl
QTextOption::QTextOption(void) __ptr64 , public: __cdecl QTextTable::QTextTable(class
QTextDocument * __ptr64) __ptr64 , private: __cdecl QTextTableCell::QTextTableCell(class
QTextTable const * __ptr64,int) __ptr64 , public: __cdecl QTextTableCell::QTextTableCell(class
QTextTableCell const & __ptr64) __ptr64 , public: __cdecl QTextTableCell::QTextTableCell(void)
__ptr64 , protected: __cdecl QTextTableCellFormat::QTextTableCellFormat(class QTextFormat const
& __ptr64) __ptr64 , public: __cdecl QTextTableCellFormat::QTextTableCellFormat(class
QTextTableCellFormat const & __ptr64) __ptr64 , public: __cdecl
QTextTableCellFormat::QTextTableCellFormat(void) __ptr64 , protected: __cdecl
QTextTableFormat::QTextTableFormat(class QTextFormat const & __ptr64) __ptr64 , public: __cdecl
QTextTableFormat::QTextTableFormat(class QTextTableFormat const & __ptr64) __ptr64 , public:
__cdecl QTextTableFormat::QTextTableFormat(void) __ptr64 , public: __cdecl
QTextureGlyphCache::QTextureGlyphCache(class QTextureGlyphCache const & __ptr64) __ptr64 ,
public: __cdecl QTextureGlyphCache::QTextureGlyphCache(enum
QFontEngineGlyphCache::Type,class QTransform const & __ptr64) __ptr64 , public: __cdecl
QTimeEdit::QTimeEdit(class QTime const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QTimeEdit::QTimeEdit(class QWidget * __ptr64) __ptr64 , public: __cdecl
QToolBar::QToolBar(class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QToolBar::QToolBar(class QWidget * __ptr64) __ptr64 , public: __cdecl
QToolBarChangeEvent::QToolBarChangeEvent(class QToolBarChangeEvent const & __ptr64) __ptr64
, public: __cdecl QToolBarChangeEvent::QToolBarChangeEvent(bool) __ptr64 , public: __cdecl
QToolBox::QToolBox(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 ,
protected: __cdecl QToolButton::QToolButton(class QToolButtonPrivate & __ptr64,class QWidget *
__ptr64) __ptr64 , public: __cdecl QToolButton::QToolButton(class QWidget * __ptr64) __ptr64 ,
public: __cdecl QTouchEvent::QTouchEvent(class QTouchEvent const & __ptr64) __ptr64 , public:
__cdecl QTouchEvent::QTouchEvent(enum QEvent::Type,enum QTouchEvent::DeviceType,class
QFlags<enum Qt::KeyboardModifier>,class QFlags<enum Qt::TouchPointState>,class QList<class
QTouchEvent::TouchPoint> const & __ptr64) __ptr64 , private: __cdecl
QTransform::QTransform(double,double,double,double,double,double,double,double,double,bool)
__ptr64 , private: __cdecl QTransform::QTransform(bool) __ptr64 , public: __cdecl
QTransform::QTransform(class QTransform const & __ptr64) __ptr64 , public: __cdecl
QTransform::QTransform(class QMatrix const & __ptr64) __ptr64 , public: __cdecl
QTransform::QTransform(double,double,double,double,double,double) __ptr64 , public: __cdecl
QTransform::QTransform(double,double,double,double,double,double,double,double,double)
__ptr64 , public: __cdecl QTransform::QTransform(enum Qt::Initialization) __ptr64 , public: __cdecl
QTransform::QTransform(void) __ptr64 , protected: __cdecl QTreeView::QTreeView(class

QTreeViewPrivate & __ptr64,class QWidget * __ptr64) __ptr64 , public: __cdecl
QTreeView::QTreeView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QTreeViewPrivate::QTreeViewPrivate(void) __ptr64 , public: __cdecl
QTreeWidgetItem::QTreeWidgetItem(class QWidget * __ptr64) __ptr64 , public: __cdecl
QTreeWidgetItem::QTreeWidgetItem(class QTreeWidgetItem const & __ptr64) __ptr64 , public:
__cdecl QTreeWidgetItem::QTreeWidgetItem(class QStringList const & __ptr64,int) __ptr64 , public:
__cdecl QTreeWidgetItem::QTreeWidgetItem(int) __ptr64 , public: __cdecl
QTreeWidgetItem::QTreeWidgetItem(class QTreeWidgetItem * __ptr64,class QTreeWidgetItem *
__ptr64,int) __ptr64 , public: __cdecl QTreeWidgetItem::QTreeWidgetItem(class QTreeWidgetItem *
__ptr64,class QStringList const & __ptr64,int) __ptr64 , public: __cdecl
QTreeWidgetItem::QTreeWidgetItem(class QTreeWidgetItem * __ptr64,int) __ptr64 , public: __cdecl
QTreeWidgetItem::QTreeWidgetItem(class QWidget * __ptr64,class QStringList const &
__ptr64,int) __ptr64 , public: __cdecl QTreeWidgetItem::QTreeWidgetItem(class QWidget *
__ptr64,int) __ptr64 , public: __cdecl QTreeWidgetItem::QTreeWidgetItem(class QWidget *
__ptr64,class QTreeWidgetItem * __ptr64,int) __ptr64 , public: __cdecl
QTreeWidgetItemIterator::QTreeWidgetItemIterator(class QTreeWidgetItemIterator const &
__ptr64) __ptr64 , public: __cdecl QTreeWidgetItemIterator::QTreeWidgetItemIterator(class
QWidget * __ptr64,class QFlags<enum QTreeWidgetItemIterator::IteratorFlag>) __ptr64 ,
public: __cdecl QTreeWidgetItemIterator::QTreeWidgetItemIterator(class QTreeWidgetItem *
__ptr64,class QFlags<enum QTreeWidgetItemIterator::IteratorFlag>) __ptr64 , public: __cdecl
QUndoCommand::QUndoCommand(class QString const & __ptr64,class QUndoCommand * __ptr64)
__ptr64 , public: __cdecl QUndoCommand::QUndoCommand(class QUndoCommand * __ptr64)
__ptr64 , public: __cdecl QUndoGroup::QUndoGroup(class QObject * __ptr64) __ptr64 , public:
__cdecl QUndoStack::QUndoStack(class QObject * __ptr64) __ptr64 , public: __cdecl
QUndoView::QUndoView(class QUndoGroup * __ptr64,class QWidget * __ptr64) __ptr64 , public:
__cdecl QUndoView::QUndoView(class QUndoStack * __ptr64,class QWidget * __ptr64) __ptr64 ,
public: __cdecl QUndoView::QUndoView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QVBoxLayout::QVBoxLayout(class QWidget * __ptr64) __ptr64 , public: __cdecl
QVBoxLayout::QVBoxLayout(void) __ptr64 , protected: __cdecl QValidator::QValidator(class
QObjectPrivate & __ptr64,class QObject * __ptr64) __ptr64 , protected: __cdecl
QValidator::QValidator(class QValidatorPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public:
__cdecl QValidator::QValidator(class QObject * __ptr64) __ptr64 , private: __cdecl
QVector2D::QVector2D(float,float,int) __ptr64 , public: __cdecl QVector2D::QVector2D(class QPoint
const & __ptr64) __ptr64 , public: __cdecl QVector2D::QVector2D(class QPointF const & __ptr64)
__ptr64 , public: __cdecl QVector2D::QVector2D(class QVector3D const & __ptr64) __ptr64 , public:
__cdecl QVector2D::QVector2D(class QVector4D const & __ptr64) __ptr64 , public: __cdecl
QVector2D::QVector2D(double,double) __ptr64 , public: __cdecl QVector2D::QVector2D(void)
__ptr64 , private: __cdecl QVector3D::QVector3D(float,float,float,int) __ptr64 , public: __cdecl
QVector3D::QVector3D(class QPoint const & __ptr64) __ptr64 , public: __cdecl
QVector3D::QVector3D(class QPointF const & __ptr64) __ptr64 , public: __cdecl
QVector3D::QVector3D(class QVector2D const & __ptr64) __ptr64 , public: __cdecl
QVector3D::QVector3D(class QVector2D const & __ptr64,double) __ptr64 , public: __cdecl
QVector3D::QVector3D(class QVector4D const & __ptr64) __ptr64 , public: __cdecl
QVector3D::QVector3D(double,double,double) __ptr64 , public: __cdecl
QVector3D::QVector3D(void) __ptr64 , private: __cdecl
QVector4D::QVector4D(float,float,float,float,int) __ptr64 , public: __cdecl
QVector4D::QVector4D(class QPoint const & __ptr64) __ptr64 , public: __cdecl
QVector4D::QVector4D(class QPointF const & __ptr64) __ptr64 , public: __cdecl

QVector4D::QVector4D(class QVector2D const & __ptr64) __ptr64 , public: __cdecl
QVector4D::QVector4D(class QVector2D const & __ptr64,double,double) __ptr64 , public: __cdecl
QVector4D::QVector4D(class QVector3D const & __ptr64) __ptr64 , public: __cdecl
QVector4D::QVector4D(class QVector3D const & __ptr64,double) __ptr64 , public: __cdecl
QVector4D::QVector4D(double,double,double,double) __ptr64 , public: __cdecl
QVector4D::QVector4D(void) __ptr64 , public: __cdecl QVectorPath::QVectorPath(double const *
__ptr64,int,enum QPainterPath::ElementType const * __ptr64,unsigned int) __ptr64 , public:
__cdecl QVolatileImage::QVolatileImage(class QVolatileImage const & __ptr64) __ptr64 , public:
__cdecl QVolatileImage::QVolatileImage(class QImage const & __ptr64) __ptr64 , public: __cdecl
QVolatileImage::QVolatileImage(int,int,enum QImage::Format) __ptr64 , public: __cdecl
QVolatileImage::QVolatileImage(void * __ptr64,void * __ptr64) __ptr64 , public: __cdecl
QVolatileImage::QVolatileImage(void) __ptr64 , private: __cdecl QWhatsThis::QWhatsThis(void)
__ptr64 , public: __cdecl QWhatsThisClickedEvent::QWhatsThisClickedEvent(class
QWhatsThisClickedEvent const & __ptr64) __ptr64 , public: __cdecl
QWhatsThisClickedEvent::QWhatsThisClickedEvent(class QString const & __ptr64) __ptr64 , public:
__cdecl QWheelEvent::QWheelEvent(class QWheelEvent const & __ptr64) __ptr64 , public: __cdecl
QWheelEvent::QWheelEvent(class QPoint const & __ptr64,class QPoint const & __ptr64,int,class
QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>,enum Qt::Orientation)
__ptr64 , public: __cdecl QWheelEvent::QWheelEvent(class QPoint const & __ptr64,int,class
QFlags<enum Qt::MouseButton>,class QFlags<enum Qt::KeyboardModifier>,enum Qt::Orientation)
__ptr64 , protected: __cdecl QWidget::QWidget(class QWidgetPrivate & __ptr64,class QWidget *
__ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl QWidget::QWidget(class
QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public: __cdecl
QWidgetAction::QWidgetAction(class QObject * __ptr64) __ptr64 , public: __cdecl
QWidgetItem::QWidgetItem(class QWidget * __ptr64) __ptr64 , public: __cdecl
QWidgetItemV2::QWidgetItemV2(class QWidget * __ptr64) __ptr64 , public: __cdecl
QWidgetPrivate::QWidgetPrivate(class QWidgetPrivate const & __ptr64) __ptr64 , public: __cdecl
QWidgetPrivate::QWidgetPrivate(int) __ptr64 , public: __cdecl
QWidgetResizeHandler::QWidgetResizeHandler(class QWidget * __ptr64,class QWidget * __ptr64)
__ptr64 , public: __cdecl QWindowStateChangeEvent::QWindowStateChangeEvent(class
QWindowStateChangeEvent const & __ptr64) __ptr64 , public: __cdecl
QWindowStateChangeEvent::QWindowStateChangeEvent(class QFlags<enum Qt::WindowState>)
__ptr64 , public: __cdecl QWindowStateChangeEvent::QWindowStateChangeEvent(class
QFlags<enum Qt::WindowState>,bool) __ptr64 , public: __cdecl
QWindowSurface::QWindowSurface(class QWindowSurface const & __ptr64) __ptr64 , public:
__cdecl QWindowSurface::QWindowSurface(class QWidget * __ptr64,bool) __ptr64 , public: __cdecl
QWindowsMime::QWindowsMime(class QWindowsMime const & __ptr64) __ptr64 , public: __cdecl
QWindowsMime::QWindowsMime(void) __ptr64 , protected: __cdecl
QWindowsStyle::QWindowsStyle(class QWindowsStylePrivate & __ptr64) __ptr64 , public: __cdecl
QWindowsStyle::QWindowsStyle(void) __ptr64 , public: __cdecl
QWindowsVistaStyle::QWindowsVistaStyle(void) __ptr64 , public: __cdecl
QWindowsXPStyle::QWindowsXPStyle(class QWindowsXPStylePrivate & __ptr64) __ptr64 , public:
__cdecl QWindowsXPStyle::QWindowsXPStyle(void) __ptr64 , public: __cdecl
QWizard::QWizard(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 , public:
__cdecl QWizardPage::QWizardPage(class QWidget * __ptr64) __ptr64 , public: __cdecl
QWorkspace::QWorkspace(class QWidget * __ptr64) __ptr64 , public: __cdecl
QZipReader::QZipReader(class QString const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl QZipReader::QZipReader(class QIODevice *

__ptr64) __ptr64 , public: __cdecl QZipWriter::QZipWriter(class QString const & __ptr64,class QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: __cdecl QZipWriter::QZipWriter(class QIODevice * __ptr64) __ptr64 , public: __cdecl QCss::StyleSelector::StyleSelector(class QCss::StyleSelector const & __ptr64) __ptr64 , public: __cdecl QCss::StyleSelector::StyleSelector(void) __ptr64 , public: __cdecl QCss::Symbol::Symbol(struct QCss::Symbol const & __ptr64) __ptr64 , public: __cdecl QCss::Symbol::Symbol(void) __ptr64 , public: __cdecl QTextOption::Tab::Tab(double,enum QTextOption::TabType,class QChar) __ptr64 , public: __cdecl QTextOption::Tab::Tab(void) __ptr64 , public: __cdecl QTouchEvent::TouchPoint::TouchPoint(class QTouchEvent::TouchPoint const & __ptr64) __ptr64 , public: __cdecl QTouchEvent::TouchPoint::TouchPoint(int) __ptr64 , public: __cdecl QCss::Value::Value(struct QCss::Value const & __ptr64) __ptr64 , public: __cdecl QCss::Value::Value(void) __ptr64 , private: __cdecl QTextBlock::iterator::iterator(class QTextDocumentPrivate const * __ptr64,int,int,int) __ptr64 , public: __cdecl QTextBlock::iterator::iterator(class QTextBlock::iterator const & __ptr64) __ptr64 , public: __cdecl QTextBlock::iterator::iterator(void) __ptr64 , private: __cdecl QTextFrame::iterator::iterator(class QTextFrame * __ptr64,int,int,int) __ptr64 , public: __cdecl QTextFrame::iterator::iterator(class QTextFrame::iterator const & __ptr64) __ptr64 , public: __cdecl QTextFrame::iterator::iterator(void) __ptr64 , public: __cdecl QList<class QTableWidgetItemSelectionRange>::~QList<class QTableWidgetItemSelectionRange>(void) __ptr64 , public: __cdecl QZipReader::FileInfo::~FileInfo(void) __ptr64 , public: __cdecl QPixmapCache::Key::~Key(void) __ptr64 , public: __cdecl QCss::Parser::~Parser(void) __ptr64 , public: virtual __cdecl QAbstractButton::~QAbstractButton(void) __ptr64 , public: virtual __cdecl QAbstractGraphicsShapelItem::~QAbstractGraphicsShapelItem(void) __ptr64 , public: virtual __cdecl QAbstractItemDelegate::~QAbstractItemDelegate(void) __ptr64 , public: virtual __cdecl QAbstractItemView::~QAbstractItemView(void) __ptr64 , public: virtual __cdecl QAbstractPageSetupDialog::~QAbstractPageSetupDialog(void) __ptr64 , public: virtual __cdecl QAbstractPrintDialog::~QAbstractPrintDialog(void) __ptr64 , public: virtual __cdecl QAbstractProxyModel::~QAbstractProxyModel(void) __ptr64 , public: virtual __cdecl QAbstractScrollArea::~QAbstractScrollArea(void) __ptr64 , public: virtual __cdecl QAbstractScrollAreaPrivate::~QAbstractScrollAreaPrivate(void) __ptr64 , public: virtual __cdecl QAbstractSlider::~QAbstractSlider(void) __ptr64 , public: virtual __cdecl QAbstractSpinBox::~QAbstractSpinBox(void) __ptr64 , public: virtual __cdecl QAbstractTextDocumentLayout::~QAbstractTextDocumentLayout(void) __ptr64 , public: virtual __cdecl QAbstractUndoItem::~QAbstractUndoItem(void) __ptr64 , public: virtual __cdecl QAccessible2Interface::~QAccessible2Interface(void) __ptr64 , public: virtual __cdecl QAccessibleActionInterface::~QAccessibleActionInterface(void) __ptr64 , public: virtual __cdecl QAccessibleApplication::~QAccessibleApplication(void) __ptr64 , public: virtual __cdecl QAccessibleEditableTextInterface::~QAccessibleEditableTextInterface(void) __ptr64 , public: virtual __cdecl QAccessibleEvent::~QAccessibleEvent(void) __ptr64 , public: virtual __cdecl QAccessibleFactoryInterface::~QAccessibleFactoryInterface(void) __ptr64 , public: virtual __cdecl QAccessibleImageInterface::~QAccessibleImageInterface(void) __ptr64 , public: virtual __cdecl QAccessibleInterface::~QAccessibleInterface(void) __ptr64 , public: virtual __cdecl QAccessibleInterfaceEx::~QAccessibleInterfaceEx(void) __ptr64 , protected: virtual __cdecl QAccessibleObject::~QAccessibleObject(void) __ptr64 , protected: virtual __cdecl QAccessibleObjectEx::~QAccessibleObjectEx(void) __ptr64 , public: virtual __cdecl QAccessiblePlugin::~QAccessiblePlugin(void) __ptr64 , public: virtual __cdecl QAccessibleSimpleEditableTextInterface::~QAccessibleSimpleEditableTextInterface(void) __ptr64 , public: virtual __cdecl QAccessibleTable2CellInterface::~QAccessibleTable2CellInterface(void) __ptr64 , public: virtual __cdecl QAccessibleTable2Interface::~QAccessibleTable2Interface(void)

__ptr64 , public: virtual __cdecl QAccessibleTableInterface::~QAccessibleTableInterface(void)
__ptr64 , public: virtual __cdecl QAccessibleTextInterface::~QAccessibleTextInterface(void) __ptr64 ,
public: virtual __cdecl QAccessibleValueInterface::~QAccessibleValueInterface(void) __ptr64 ,
protected: virtual __cdecl QAccessibleWidget::~QAccessibleWidget(void) __ptr64 , protected: virtual
__cdecl QAccessibleWidgetEx::~QAccessibleWidgetEx(void) __ptr64 , public: virtual __cdecl
QAction::~QAction(void) __ptr64 , public: virtual __cdecl QActionEvent::~QActionEvent(void)
__ptr64 , public: virtual __cdecl QActionGroup::~QActionGroup(void) __ptr64 , public: virtual
__cdecl QApplication::~QApplication(void) __ptr64 , public: virtual __cdecl
QApplicationPrivate::~QApplicationPrivate(void) __ptr64 , public: virtual __cdecl
QBitmap::~QBitmap(void) __ptr64 , public: virtual __cdecl QBlittable::~QBlittable(void) __ptr64 ,
public: virtual __cdecl QBlittablePixmapData::~QBlittablePixmapData(void) __ptr64 , public: virtual
__cdecl QBlitterPaintEngine::~QBlitterPaintEngine(void) __ptr64 , public: virtual __cdecl
QBoxLayout::~QBoxLayout(void) __ptr64 , public: __cdecl QBrush::~QBrush(void) __ptr64 , public:
virtual __cdecl QButtonGroup::~QButtonGroup(void) __ptr64 , public: virtual __cdecl
QCDEStyle::~QCDEStyle(void) __ptr64 , public: virtual __cdecl
QCalendarWidget::~QCalendarWidget(void) __ptr64 , public: virtual __cdecl
QCheckBox::~QCheckBox(void) __ptr64 , public: virtual __cdecl
QCleanlooksStyle::~QCleanlooksStyle(void) __ptr64 , private: virtual __cdecl
QClipboard::~QClipboard(void) __ptr64 , public: virtual __cdecl
QClipboardEvent::~QClipboardEvent(void) __ptr64 , public: virtual __cdecl
QCloseEvent::~QCloseEvent(void) __ptr64 , private: __cdecl QColorDialog::~QColorDialog(void)
__ptr64 , public: virtual __cdecl QColorDialog::~QColorDialog(void) __ptr64 , public: __cdecl
QColorMap::~QColorMap(void) __ptr64 , public: virtual __cdecl QColumnView::~QColumnView(void)
__ptr64 , public: virtual __cdecl QComboBox::~QComboBox(void) __ptr64 , public: virtual __cdecl
QCommandLinkButton::~QCommandLinkButton(void) __ptr64 , public: virtual __cdecl
QCommonStyle::~QCommonStyle(void) __ptr64 , public: virtual __cdecl
QCompleter::~QCompleter(void) __ptr64 , public: __cdecl
QConicalGradient::~QConicalGradient(void) __ptr64 , public: virtual __cdecl
QContextMenuEvent::~QContextMenuEvent(void) __ptr64 , public: __cdecl QCursor::~QCursor(void)
__ptr64 , public: virtual __cdecl QDashStroker::~QDashStroker(void) __ptr64 , public: virtual __cdecl
QDataWidgetMapper::~QDataWidgetMapper(void) __ptr64 , public: virtual __cdecl
QDateEdit::~QDateEdit(void) __ptr64 , public: virtual __cdecl QDateTimeEdit::~QDateTimeEdit(void)
__ptr64 , public: virtual __cdecl QDesktopWidget::~QDesktopWidget(void) __ptr64 , public: virtual
__cdecl QDial::~QDial(void) __ptr64 , public: virtual __cdecl QDialog::~QDialog(void) __ptr64 ,
public: virtual __cdecl QDialogButtonBox::~QDialogButtonBox(void) __ptr64 , public: virtual __cdecl
QDirModel::~QDirModel(void) __ptr64 , public: virtual __cdecl QDockWidget::~QDockWidget(void)
__ptr64 , public: virtual __cdecl QDockWidgetLayout::~QDockWidgetLayout(void) __ptr64 , public:
virtual __cdecl QDoubleSpinBox::~QDoubleSpinBox(void) __ptr64 , public: virtual __cdecl
QDoubleValidator::~QDoubleValidator(void) __ptr64 , public: virtual __cdecl QDrag::~QDrag(void)
__ptr64 , public: virtual __cdecl QDragEnterEvent::~QDragEnterEvent(void) __ptr64 , public: virtual
__cdecl QDragLeaveEvent::~QDragLeaveEvent(void) __ptr64 , public: virtual __cdecl
QDragMoveEvent::~QDragMoveEvent(void) __ptr64 , public: virtual __cdecl
QDragResponseEvent::~QDragResponseEvent(void) __ptr64 , public: virtual __cdecl
QDropEvent::~QDropEvent(void) __ptr64 , public: virtual __cdecl
QErrorMessage::~QErrorMessage(void) __ptr64 , public: virtual __cdecl
QFileDialog::~QFileDialog(void) __ptr64 , public: virtual __cdecl
QFileIconProvider::~QFileIconProvider(void) __ptr64 , public: virtual __cdecl
QFileOpenEvent::~QFileOpenEvent(void) __ptr64 , public: virtual __cdecl

QFileSystemModel::~QFileSystemModel(void) __ptr64 , public: virtual __cdecl
QFocusEvent::~QFocusEvent(void) __ptr64 , public: virtual __cdecl
QFocusFrame::~QFocusFrame(void) __ptr64 , public: __cdecl QFont::~QFont(void) __ptr64 , public:
virtual __cdecl QFontComboBox::~QFontComboBox(void) __ptr64 , private: __cdecl
QFontDialog::~QFontDialog(void) __ptr64 , public: virtual __cdecl QFontDialog::~QFontDialog(void)
__ptr64 , public: virtual __cdecl QFontEngine::~QFontEngine(void) __ptr64 , public: __cdecl
QFontInfo::~QFontInfo(void) __ptr64 , public: __cdecl QFontMetrics::~QFontMetrics(void) __ptr64 ,
public: __cdecl QFontMetricsF::~QFontMetricsF(void) __ptr64 , public: __cdecl
QFontPrivate::~QFontPrivate(void) __ptr64 , public: virtual __cdecl
QFormLayout::~QFormLayout(void) __ptr64 , public: virtual __cdecl QFrame::~QFrame(void)
__ptr64 , public: virtual __cdecl QGesture::~QGesture(void) __ptr64 , public: virtual __cdecl
QGestureEvent::~QGestureEvent(void) __ptr64 , public: virtual __cdecl
QGestureRecognizer::~QGestureRecognizer(void) __ptr64 , public: __cdecl
QGlyphRun::~QGlyphRun(void) __ptr64 , public: __cdecl QGradient::~QGradient(void) __ptr64 ,
public: virtual __cdecl QGraphicsAnchor::~QGraphicsAnchor(void) __ptr64 , public: virtual __cdecl
QGraphicsAnchorLayout::~QGraphicsAnchorLayout(void) __ptr64 , public: virtual __cdecl
QGraphicsBlurEffect::~QGraphicsBlurEffect(void) __ptr64 , public: virtual __cdecl
QGraphicsColorizeEffect::~QGraphicsColorizeEffect(void) __ptr64 , public: virtual __cdecl
QGraphicsDropShadowEffect::~QGraphicsDropShadowEffect(void) __ptr64 , public: virtual __cdecl
QGraphicsEffect::~QGraphicsEffect(void) __ptr64 , public: virtual __cdecl
QGraphicsEffectPrivate::~QGraphicsEffectPrivate(void) __ptr64 , public: virtual __cdecl
QGraphicsEffectSource::~QGraphicsEffectSource(void) __ptr64 , public: virtual __cdecl
QGraphicsEllipseItem::~QGraphicsEllipseItem(void) __ptr64 , public: virtual __cdecl
QGraphicsGridLayout::~QGraphicsGridLayout(void) __ptr64 , public: virtual __cdecl
QGraphicsItem::~QGraphicsItem(void) __ptr64 , public: virtual __cdecl
QGraphicsItemAnimation::~QGraphicsItemAnimation(void) __ptr64 , public: virtual __cdecl
QGraphicsItemGroup::~QGraphicsItemGroup(void) __ptr64 , public: virtual __cdecl
QGraphicsItemPrivate::~QGraphicsItemPrivate(void) __ptr64 , public: virtual __cdecl
QGraphicsLayout::~QGraphicsLayout(void) __ptr64 , public: virtual __cdecl
QGraphicsLayoutItem::~QGraphicsLayoutItem(void) __ptr64 , public: virtual __cdecl
QGraphicsLineItem::~QGraphicsLineItem(void) __ptr64 , public: virtual __cdecl
QGraphicsLinearLayout::~QGraphicsLinearLayout(void) __ptr64 , public: virtual __cdecl
QGraphicsObject::~QGraphicsObject(void) __ptr64 , public: virtual __cdecl
QGraphicsOpacityEffect::~QGraphicsOpacityEffect(void) __ptr64 , public: virtual __cdecl
QGraphicsPathItem::~QGraphicsPathItem(void) __ptr64 , public: virtual __cdecl
QGraphicsPixmapItem::~QGraphicsPixmapItem(void) __ptr64 , public: virtual __cdecl
QGraphicsPolygonItem::~QGraphicsPolygonItem(void) __ptr64 , public: virtual __cdecl
QGraphicsProxyWidget::~QGraphicsProxyWidget(void) __ptr64 , public: virtual __cdecl
QGraphicsRectItem::~QGraphicsRectItem(void) __ptr64 , public: virtual __cdecl
QGraphicsRotation::~QGraphicsRotation(void) __ptr64 , public: virtual __cdecl
QGraphicsScale::~QGraphicsScale(void) __ptr64 , public: virtual __cdecl
QGraphicsScene::~QGraphicsScene(void) __ptr64 , public: virtual __cdecl
QGraphicsSceneContextMenuEvent::~QGraphicsSceneContextMenuEvent(void) __ptr64 , public:
virtual __cdecl QGraphicsSceneDragDropEvent::~QGraphicsSceneDragDropEvent(void) __ptr64 ,
public: virtual __cdecl QGraphicsSceneEvent::~QGraphicsSceneEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSceneHelpEvent::~QGraphicsSceneHelpEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSceneHoverEvent::~QGraphicsSceneHoverEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSceneMouseEvent::~QGraphicsSceneMouseEvent(void) __ptr64 , public: virtual

__cdecl QGraphicsSceneMoveEvent::~QGraphicsSceneMoveEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSceneResizeEvent::~QGraphicsSceneResizeEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSceneWheelEvent::~QGraphicsSceneWheelEvent(void) __ptr64 , public: virtual
__cdecl QGraphicsSimpleTextItem::~QGraphicsSimpleTextItem(void) __ptr64 , public: virtual __cdecl
QGraphicsSystem::~QGraphicsSystem(void) __ptr64 , public: virtual __cdecl
QGraphicsSystemPlugin::~QGraphicsSystemPlugin(void) __ptr64 , public: virtual __cdecl
QGraphicsTextItem::~QGraphicsTextItem(void) __ptr64 , public: virtual __cdecl
QGraphicsTransform::~QGraphicsTransform(void) __ptr64 , public: virtual __cdecl
QGraphicsView::~QGraphicsView(void) __ptr64 , public: virtual __cdecl
QGraphicsViewPrivate::~QGraphicsViewPrivate(void) __ptr64 , public: virtual __cdecl
QGraphicsWidget::~QGraphicsWidget(void) __ptr64 , public: virtual __cdecl
QGridLayout::~QGridLayout(void) __ptr64 , public: virtual __cdecl QGroupBox::~QGroupBox(void)
__ptr64 , public: virtual __cdecl QGuiPlatformPlugin::~QGuiPlatformPlugin(void) __ptr64 , public:
virtual __cdecl QGuiPlatformPluginInterface::~QGuiPlatformPluginInterface(void) __ptr64 , public:
virtual __cdecl QHBoxLayout::~QHBoxLayout(void) __ptr64 , public: virtual __cdecl
QHeaderView::~QHeaderView(void) __ptr64 , public: virtual __cdecl QHelpEvent::~QHelpEvent(void)
__ptr64 , public: virtual __cdecl QHideEvent::~QHideEvent(void) __ptr64 , public: virtual __cdecl
QHoverEvent::~QHoverEvent(void) __ptr64 , public: __cdecl QIcon::~QIcon(void) __ptr64 , public:
virtual __cdecl QIconDragEvent::~QIconDragEvent(void) __ptr64 , public: virtual __cdecl
QIconEngine::~QIconEngine(void) __ptr64 , public: virtual __cdecl
QIconEngineFactoryInterface::~QIconEngineFactoryInterface(void) __ptr64 , public: virtual __cdecl
QIconEngineFactoryInterfaceV2::~QIconEngineFactoryInterfaceV2(void) __ptr64 , public: virtual
__cdecl QIconEnginePlugin::~QIconEnginePlugin(void) __ptr64 , public: virtual __cdecl
QIconEnginePluginV2::~QIconEnginePluginV2(void) __ptr64 , public: virtual __cdecl
QIconEngineV2::~QIconEngineV2(void) __ptr64 , public: virtual __cdecl
QIdentityProxyModel::~QIdentityProxyModel(void) __ptr64 , public: virtual __cdecl
QImage::~QImage(void) __ptr64 , public: __cdecl QImageData::~QImageData(void) __ptr64 , public:
virtual __cdecl QImageIOHandler::~QImageIOHandler(void) __ptr64 , public: virtual __cdecl
QImageIOHandlerFactoryInterface::~QImageIOHandlerFactoryInterface(void) __ptr64 , public:
virtual __cdecl QImageIOPlugin::~QImageIOPlugin(void) __ptr64 , public: __cdecl
QImagePixmapCleanupHooks::~QImagePixmapCleanupHooks(void) __ptr64 , public: __cdecl
QImageReader::~QImageReader(void) __ptr64 , public: __cdecl
QImageTextKeyLang::~QImageTextKeyLang(void) __ptr64 , public: virtual __cdecl
QImageTextureGlyphCache::~QImageTextureGlyphCache(void) __ptr64 , public: __cdecl
QImageWriter::~QImageWriter(void) __ptr64 , public: virtual __cdecl
QInputContext::~QInputContext(void) __ptr64 , public: virtual __cdecl
QInputContextFactoryInterface::~QInputContextFactoryInterface(void) __ptr64 , public: virtual
__cdecl QInputContextPlugin::~QInputContextPlugin(void) __ptr64 , private: __cdecl
QInputDialog::~QInputDialog(void) __ptr64 , public: virtual __cdecl
QInputDialog::QInputDialog(void) __ptr64 , public: virtual __cdecl
QInputEvent::~QInputEvent(void) __ptr64 , public: virtual __cdecl
QInputMethodEvent::~QInputMethodEvent(void) __ptr64 , public: virtual __cdecl
QIntValidator::~QIntValidator(void) __ptr64 , public: virtual __cdecl
QInternalMimeData::~QInternalMimeData(void) __ptr64 , public: virtual __cdecl
QItemDelegate::~QItemDelegate(void) __ptr64 , public: virtual __cdecl
QItemEditorCreatorBase::~QItemEditorCreatorBase(void) __ptr64 , public: virtual __cdecl
QItemEditorFactory::~QItemEditorFactory(void) __ptr64 , public: __cdecl
QItemSelection::~QItemSelection(void) __ptr64 , public: virtual __cdecl

QItemSelectionModel::~QItemSelectionModel(void) __ptr64 , public: __cdecl
QItemSelectionRange::~QItemSelectionRange(void) __ptr64 , public: virtual __cdecl
QKeyEvent::~QKeyEvent(void) __ptr64 , public: virtual __cdecl
QKeyEventTransition::~QKeyEventTransition(void) __ptr64 , public: __cdecl
QKeySequence::~QKeySequence(void) __ptr64 , public: virtual __cdecl
QLCDNumber::~QLCDNumber(void) __ptr64 , public: virtual __cdecl QLabel::~QLabel(void) __ptr64 ,
public: virtual __cdecl QLayout::~QLayout(void) __ptr64 , public: virtual __cdecl
QLayoutItem::~QLayoutItem(void) __ptr64 , public: virtual __cdecl
QLayoutPrivate::~QLayoutPrivate(void) __ptr64 , public: virtual __cdecl
QLineControl::~QLineControl(void) __ptr64 , public: virtual __cdecl QLineEdit::~QLineEdit(void)
__ptr64 , public: __cdecl QLinearGradient::~QLinearGradient(void) __ptr64 , public: virtual __cdecl
QListView::~QListView(void) __ptr64 , public: virtual __cdecl QListWidget::~QListWidget(void)
__ptr64 , public: virtual __cdecl QListWidgetItem::~QListWidgetItem(void) __ptr64 , public: virtual
__cdecl QMainWindow::~QMainWindow(void) __ptr64 , public: virtual __cdecl
QMdiArea::~QMdiArea(void) __ptr64 , public: virtual __cdecl
QMdiSubWindow::~QMdiSubWindow(void) __ptr64 , public: virtual __cdecl QMenu::~QMenu(void)
__ptr64 , public: virtual __cdecl QMenuBar::~QMenuBar(void) __ptr64 , public: virtual __cdecl
QMessageBox::~QMessageBox(void) __ptr64 , public: virtual __cdecl
QMimeSource::~QMimeSource(void) __ptr64 , public: virtual __cdecl
QMotifStyle::~QMotifStyle(void) __ptr64 , public: virtual __cdecl
QMouseEvent::~QMouseEvent(void) __ptr64 , public: virtual __cdecl
QMouseEventTransition::~QMouseEventTransition(void) __ptr64 , public: virtual __cdecl
QMoveEvent::~QMoveEvent(void) __ptr64 , public: virtual __cdecl QMovie::~QMovie(void) __ptr64 ,
public: virtual __cdecl QPageSetupDialog::~QPageSetupDialog(void) __ptr64 , public: virtual __cdecl
QPainterPathStroker::~QPainterPathStroker(void) __ptr64 , public: virtual __cdecl
QPainterReplayer::~QPainterReplayer(void) __ptr64 , public: virtual __cdecl
QPainterState::~QPainterState(void) __ptr64 , public: __cdecl QPalette::~QPalette(void) __ptr64 ,
public: virtual __cdecl QPanGesture::~QPanGesture(void) __ptr64 , public: __cdecl
QPen::~QPen(void) __ptr64 , public: virtual __cdecl QPicture::~QPicture(void) __ptr64 , public:
virtual __cdecl QPictureFormatInterface::~QPictureFormatInterface(void) __ptr64 , public: virtual
__cdecl QPictureFormatPlugin::~QPictureFormatPlugin(void) __ptr64 , public: __cdecl
QPictureIO::~QPictureIO(void) __ptr64 , public: virtual __cdecl
QPinchGesture::~QPinchGesture(void) __ptr64 , public: virtual __cdecl QPixmap::~QPixmap(void)
__ptr64 , public: virtual __cdecl QPixmapBlurFilter::~QPixmapBlurFilter(void) __ptr64 , public: virtual
__cdecl QPixmapColorizeFilter::~QPixmapColorizeFilter(void) __ptr64 , public: virtual __cdecl
QPixmapConvolutionFilter::~QPixmapConvolutionFilter(void) __ptr64 , public: virtual __cdecl
QPixmapData::~QPixmapData(void) __ptr64 , public: virtual __cdecl
QPixmapDropShadowFilter::~QPixmapDropShadowFilter(void) __ptr64 , public: virtual __cdecl

QPixmapFilter::~~QPixmapFilter(void) __ptr64 , public: virtual __cdecl
QPlainTextDocumentLayout::~~QPlainTextDocumentLayout(void) __ptr64 , public: virtual __cdecl
QPlainTextEdit::~~QPlainTextEdit(void) __ptr64 , public: virtual __cdecl
QPlastiqueStyle::~~QPlastiqueStyle(void) __ptr64 , public: __cdecl QPolygon::~~QPolygon(void)
__ptr64 , public: __cdecl QPolygonF::~~QPolygonF(void) __ptr64 , public: virtual __cdecl
QPrintDialog::~~QPrintDialog(void) __ptr64 , public: virtual __cdecl
QPrintEngine::~~QPrintEngine(void) __ptr64 , public: virtual __cdecl
QPrintPreviewDialog::~~QPrintPreviewDialog(void) __ptr64 , public: virtual __cdecl
QPrintPreviewWidget::~~QPrintPreviewWidget(void) __ptr64 , public: virtual __cdecl
QPrinter::~~QPrinter(void) __ptr64 , public: __cdecl QPrinterInfo::~~QPrinterInfo(void) __ptr64 ,
public: virtual __cdecl QProgressBar::~~QProgressBar(void) __ptr64 , public: virtual __cdecl
QProgressDialog::~~QProgressDialog(void) __ptr64 , public: virtual __cdecl
QProxyModel::~~QProxyModel(void) __ptr64 , public: virtual __cdecl QProxyStyle::~~QProxyStyle(void)
__ptr64 , public: virtual __cdecl QPushButton::~~QPushButton(void) __ptr64 , public: __cdecl
QRadialGradient::~~QRadialGradient(void) __ptr64 , public: virtual __cdecl
QRadioButton::~~QRadioButton(void) __ptr64 , public: virtual __cdecl
QRasterPixmapData::~~QRasterPixmapData(void) __ptr64 , public: virtual __cdecl
QRasterWindowSurface::~~QRasterWindowSurface(void) __ptr64 , public: __cdecl
QRawFont::~~QRawFont(void) __ptr64 , public: virtual __cdecl
QRegExpValidator::~~QRegExpValidator(void) __ptr64 , public: __cdecl QRegion::~~QRegion(void)
__ptr64 , public: virtual __cdecl QResizeEvent::~~QResizeEvent(void) __ptr64 , public: virtual __cdecl
QRubberBand::~~QRubberBand(void) __ptr64 , public: virtual __cdecl
QRuntimePixmapData::~~QRuntimePixmapData(void) __ptr64 , public: virtual __cdecl
QScrollArea::~~QScrollArea(void) __ptr64 , public: virtual __cdecl QScrollBar::~~QScrollBar(void)
__ptr64 , private: virtual __cdecl QSessionManager::~~QSessionManager(void) __ptr64 , public:
virtual __cdecl QShortcut::~~QShortcut(void) __ptr64 , public: virtual __cdecl
QShortcutEvent::~~QShortcutEvent(void) __ptr64 , public: virtual __cdecl
QShowEvent::~~QShowEvent(void) __ptr64 , public: virtual __cdecl QSizeGrip::~~QSizeGrip(void)
__ptr64 , public: virtual __cdecl QSlider::~~QSlider(void) __ptr64 , public: virtual __cdecl
QSortFilterProxyModel::~~QSortFilterProxyModel(void) __ptr64 , public: virtual __cdecl
QSound::~~QSound(void) __ptr64 , public: virtual __cdecl QSpacerItem::~~QSpacerItem(void) __ptr64 ,
public: virtual __cdecl QSpinBox::~~QSpinBox(void) __ptr64 , public: virtual __cdecl
QSplashScreen::~~QSplashScreen(void) __ptr64 , public: virtual __cdecl QSplitter::~~QSplitter(void)
__ptr64 , public: virtual __cdecl QSplitterHandle::~~QSplitterHandle(void) __ptr64 , public: virtual
__cdecl QStackedLayout::~~QStackedLayout(void) __ptr64 , public: virtual __cdecl
QStackedWidget::~~QStackedWidget(void) __ptr64 , public: virtual __cdecl
QStandardItem::~~QStandardItem(void) __ptr64 , public: virtual __cdecl
QStandardItemModel::~~QStandardItemModel(void) __ptr64 , public: __cdecl
QStaticText::~~QStaticText(void) __ptr64 , public: __cdecl QStaticTextItem::~~QStaticTextItem(void)
__ptr64 , public: virtual __cdecl QStatusBar::~~QStatusBar(void) __ptr64 , public: virtual __cdecl
QStatusTipEvent::~~QStatusTipEvent(void) __ptr64 , public: virtual __cdecl
QStringListModel::~~QStringListModel(void) __ptr64 , public: virtual __cdecl
QStroker::~~QStroker(void) __ptr64 , public: virtual __cdecl QStrokerOps::~~QStrokerOps(void)
__ptr64 , public: virtual __cdecl QStyle::~~QStyle(void) __ptr64 , public: virtual __cdecl
QStyleFactoryInterface::~~QStyleFactoryInterface(void) __ptr64 , public: __cdecl
QStyleHintReturn::~~QStyleHintReturn(void) __ptr64 , public: __cdecl
QStyleHintReturnMask::~~QStyleHintReturnMask(void) __ptr64 , public: __cdecl
QStyleHintReturnVariant::~~QStyleHintReturnVariant(void) __ptr64 , public: __cdecl

QStyleOption::~QStyleOption(void) __ptr64 , public: __cdecl
QStyleOptionButton::~QStyleOptionButton(void) __ptr64 , public: __cdecl
QStyleOptionComboBox::~QStyleOptionComboBox(void) __ptr64 , public: __cdecl
QStyleOptionComplex::~QStyleOptionComplex(void) __ptr64 , public: __cdecl
QStyleOptionDockWidget::~QStyleOptionDockWidget(void) __ptr64 , public: __cdecl
QStyleOptionDockWidgetV2::~QStyleOptionDockWidgetV2(void) __ptr64 , public: __cdecl
QStyleOptionFocusRect::~QStyleOptionFocusRect(void) __ptr64 , public: __cdecl
QStyleOptionFrame::~QStyleOptionFrame(void) __ptr64 , public: __cdecl
QStyleOptionFrameV2::~QStyleOptionFrameV2(void) __ptr64 , public: __cdecl
QStyleOptionFrameV3::~QStyleOptionFrameV3(void) __ptr64 , public: __cdecl
QStyleOptionGraphicsItem::~QStyleOptionGraphicsItem(void) __ptr64 , public: __cdecl
QStyleOptionGroupBox::~QStyleOptionGroupBox(void) __ptr64 , public: __cdecl
QStyleOptionHeader::~QStyleOptionHeader(void) __ptr64 , public: __cdecl
QStyleOptionMenuItem::~QStyleOptionMenuItem(void) __ptr64 , public: __cdecl
QStyleOptionProgressBar::~QStyleOptionProgressBar(void) __ptr64 , public: __cdecl
QStyleOptionProgressBarV2::~QStyleOptionProgressBarV2(void) __ptr64 , public: __cdecl
QStyleOptionQ3DockWindow::~QStyleOptionQ3DockWindow(void) __ptr64 , public: __cdecl
QStyleOptionQ3ListView::~QStyleOptionQ3ListView(void) __ptr64 , public: __cdecl
QStyleOptionQ3ListViewItem::~QStyleOptionQ3ListViewItem(void) __ptr64 , public: __cdecl
QStyleOptionRubberBand::~QStyleOptionRubberBand(void) __ptr64 , public: __cdecl
QStyleOptionSizeGrip::~QStyleOptionSizeGrip(void) __ptr64 , public: __cdecl
QStyleOptionSlider::~QStyleOptionSlider(void) __ptr64 , public: __cdecl
QStyleOptionSpinBox::~QStyleOptionSpinBox(void) __ptr64 , public: __cdecl
QStyleOptionTab::~QStyleOptionTab(void) __ptr64 , public: __cdecl
QStyleOptionTabBarBase::~QStyleOptionTabBarBase(void) __ptr64 , public: __cdecl
QStyleOptionTabBarBaseV2::~QStyleOptionTabBarBaseV2(void) __ptr64 , public: __cdecl
QStyleOptionTabV2::~QStyleOptionTabV2(void) __ptr64 , public: __cdecl
QStyleOptionTabV3::~QStyleOptionTabV3(void) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrame::~QStyleOptionTabWidgetFrame(void) __ptr64 , public: __cdecl
QStyleOptionTabWidgetFrameV2::~QStyleOptionTabWidgetFrameV2(void) __ptr64 , public: __cdecl
QStyleOptionTitleBar::~QStyleOptionTitleBar(void) __ptr64 , public: __cdecl
QStyleOptionToolBar::~QStyleOptionToolBar(void) __ptr64 , public: __cdecl
QStyleOptionToolBox::~QStyleOptionToolBox(void) __ptr64 , public: __cdecl
QStyleOptionToolBoxV2::~QStyleOptionToolBoxV2(void) __ptr64 , public: __cdecl
QStyleOptionToolButton::~QStyleOptionToolButton(void) __ptr64 , public: __cdecl
QStyleOptionViewItem::~QStyleOptionViewItem(void) __ptr64 , public: __cdecl
QStyleOptionViewItemV2::~QStyleOptionViewItemV2(void) __ptr64 , public: __cdecl
QStyleOptionViewItemV3::~QStyleOptionViewItemV3(void) __ptr64 , public: __cdecl
QStyleOptionViewItemV4::~QStyleOptionViewItemV4(void) __ptr64 , public: virtual __cdecl
QStylePlugin::~QStylePlugin(void) __ptr64 , public: virtual __cdecl
QStyledItemDelegate::~QStyledItemDelegate(void) __ptr64 , public: virtual __cdecl
QSwipeGesture::~QSwipeGesture(void) __ptr64 , public: virtual __cdecl
QSyntaxHighlighter::~QSyntaxHighlighter(void) __ptr64 , public: virtual __cdecl
QSystemTrayIcon::~QSystemTrayIcon(void) __ptr64 , public: virtual __cdecl
QTabBar::~QTabBar(void) __ptr64 , public: virtual __cdecl QTabWidget::~QTabWidget(void) __ptr64
 , public: virtual __cdecl QTableView::~QTableView(void) __ptr64 , public: virtual __cdecl
QTableWidget::~QTableWidget(void) __ptr64 , public: virtual __cdecl
QTableWidgetItem::~QTableWidgetItem(void) __ptr64 , public: __cdecl

QTableWidgetSelectionRange::~QTableWidgetSelectionRange(void) __ptr64 , public: virtual __cdecl
QTabletEvent::~QTabletEvent(void) __ptr64 , public: virtual __cdecl
QTapAndHoldGesture::~QTapAndHoldGesture(void) __ptr64 , public: virtual __cdecl
QTapGesture::~QTapGesture(void) __ptr64 , public: virtual __cdecl QTessellator::~QTessellator(void)
__ptr64 , public: __cdecl QTextBlockFormat::~QTextBlockFormat(void) __ptr64 , protected: virtual
__cdecl QTextBlockGroup::~QTextBlockGroup(void) __ptr64 , public: virtual __cdecl
QTextBlockUserData::~QTextBlockUserData(void) __ptr64 , public: virtual __cdecl
QTextBrowser::~QTextBrowser(void) __ptr64 , public: __cdecl
QTextCharFormat::~QTextCharFormat(void) __ptr64 , public: virtual __cdecl
QTextControl::~QTextControl(void) __ptr64 , public: __cdecl QTextCursor::~QTextCursor(void)
__ptr64 , public: virtual __cdecl QTextDocument::~QTextDocument(void) __ptr64 , public: __cdecl
QTextDocumentFragment::~QTextDocumentFragment(void) __ptr64 , public: __cdecl
QTextDocumentWriter::~QTextDocumentWriter(void) __ptr64 , public: virtual __cdecl
QTextEdit::~QTextEdit(void) __ptr64 , public: __cdecl QTextEngine::~QTextEngine(void) __ptr64 ,
public: __cdecl QTextFormat::~QTextFormat(void) __ptr64 , public: __cdecl
QTextFormatCollection::~QTextFormatCollection(void) __ptr64 , public: virtual __cdecl
QTextFrame::~QTextFrame(void) __ptr64 , public: __cdecl
QTextFrameFormat::~QTextFrameFormat(void) __ptr64 , public: virtual __cdecl
QTextFrameLayoutData::~QTextFrameLayoutData(void) __ptr64 , public: __cdecl
QTextImageFormat::~QTextImageFormat(void) __ptr64 , public: __cdecl
QTextLayout::~QTextLayout(void) __ptr64 , public: virtual __cdecl QTextList::~QTextList(void)
__ptr64 , public: __cdecl QTextListFormat::~QTextListFormat(void) __ptr64 , protected: virtual
__cdecl QTextObject::~QTextObject(void) __ptr64 , public: virtual __cdecl
QTextObjectInterface::~QTextObjectInterface(void) __ptr64 , public: __cdecl
QTextOption::~QTextOption(void) __ptr64 , public: virtual __cdecl QTextTable::~QTextTable(void)
__ptr64 , public: __cdecl QTextTableCell::~QTextTableCell(void) __ptr64 , public: __cdecl
QTextTableCellFormat::~QTextTableCellFormat(void) __ptr64 , public: __cdecl
QTextTableFormat::~QTextTableFormat(void) __ptr64 , public: virtual __cdecl
QTextureGlyphCache::~QTextureGlyphCache(void) __ptr64 , public: virtual __cdecl
QTimeEdit::~QTimeEdit(void) __ptr64 , public: virtual __cdecl QToolBar::~QToolBar(void) __ptr64 ,
public: virtual __cdecl QToolBarChangeEvent::~QToolBarChangeEvent(void) __ptr64 , public: virtual
__cdecl QToolBox::~QToolBox(void) __ptr64 , public: virtual __cdecl
QToolButton::~QToolButton(void) __ptr64 , public: virtual __cdecl
QTouchEvent::~QTouchEvent(void) __ptr64 , public: virtual __cdecl QTreeView::~QTreeView(void)
__ptr64 , public: virtual __cdecl QTreeViewPrivate::~QTreeViewPrivate(void) __ptr64 , public: virtual
__cdecl QTreeWidget::~QTreeWidget(void) __ptr64 , public: virtual __cdecl
QTreeWidgetItem::~QTreeWidgetItem(void) __ptr64 , public: __cdecl
QTreeWidgetItemIterator::~QTreeWidgetItemIterator(void) __ptr64 , public: virtual __cdecl
QUndoCommand::~QUndoCommand(void) __ptr64 , public: virtual __cdecl
QUndoGroup::~QUndoGroup(void) __ptr64 , public: virtual __cdecl QUndoStack::~QUndoStack(void)
__ptr64 , public: virtual __cdecl QUndoView::~QUndoView(void) __ptr64 , public: virtual __cdecl
QVBoxLayout::~QVBoxLayout(void) __ptr64 , public: virtual __cdecl QValidator::~QValidator(void)
__ptr64 , public: __cdecl QVectorPath::~QVectorPath(void) __ptr64 , public: __cdecl
QVolatileImage::~QVolatileImage(void) __ptr64 , public: virtual __cdecl
QWhatsThisClickedEvent::~QWhatsThisClickedEvent(void) __ptr64 , public: virtual __cdecl
QWheelEvent::~QWheelEvent(void) __ptr64 , public: virtual __cdecl QWidget::~QWidget(void)
__ptr64 , public: virtual __cdecl QWidgetAction::~QWidgetAction(void) __ptr64 , public: virtual
__cdecl QWidgetItem::~QWidgetItem(void) __ptr64 , public: virtual __cdecl

QWidgetItemV2::~~QWidgetItemV2(void) __ptr64 , public: virtual __cdecl
QWidgetPrivate::~~QWidgetPrivate(void) __ptr64 , public: virtual __cdecl
QWidgetResizeHandler::~~QWidgetResizeHandler(void) __ptr64 , public: virtual __cdecl
QWindowStateChangeEvent::~~QWindowStateChangeEvent(void) __ptr64 , public: virtual __cdecl
QWindowSurface::~~QWindowSurface(void) __ptr64 , public: virtual __cdecl
QWindowsMime::~~QWindowsMime(void) __ptr64 , public: virtual __cdecl
QWindowsStyle::~~QWindowsStyle(void) __ptr64 , public: virtual __cdecl
QWindowsVistaStyle::~~QWindowsVistaStyle(void) __ptr64 , public: virtual __cdecl
QWindowsXPStyle::~~QWindowsXPStyle(void) __ptr64 , public: virtual __cdecl
QWizard::~~QWizard(void) __ptr64 , public: virtual __cdecl QWizardPage::~~QWizardPage(void)
__ptr64 , public: virtual __cdecl QWorkspace::~~QWorkspace(void) __ptr64 , public: __cdecl
QZipReader::~~QZipReader(void) __ptr64 , public: __cdecl QZipWriter::~~QZipWriter(void) __ptr64 ,
public: virtual __cdecl QCss::StyleSelector::~~StyleSelector(void) __ptr64 , public: __cdecl
QCss::Symbol::~~Symbol(void) __ptr64 , public: __cdecl QTouchEvent::TouchPoint::~~TouchPoint(void)
__ptr64 , public: __cdecl QCss::Value::~~Value(void) __ptr64 , public: class QList<class
QItemSelectionRange> & __ptr64 __cdecl QList<class QItemSelectionRange>::operator=(class
QList<class QItemSelectionRange> const & __ptr64) __ptr64 , public: struct QZipReader::FileInfo &
__ptr64 __cdecl QZipReader::FileInfo::operator=(struct QZipReader::FileInfo const & __ptr64)
__ptr64 , public: class QPixmapCache::Key & __ptr64 __cdecl QPixmapCache::Key::operator=(class
QPixmapCache::Key const & __ptr64) __ptr64 , public: class QCss::Parser & __ptr64 __cdecl
QCss::Parser::operator=(class QCss::Parser const & __ptr64) __ptr64 , public: class
QAbstractUndoItem & __ptr64 __cdecl QAbstractUndoItem::operator=(class QAbstractUndoItem
const & __ptr64) __ptr64 , public: class QAccessible2Interface & __ptr64 __cdecl
QAccessible2Interface::operator=(class QAccessible2Interface const & __ptr64) __ptr64 , public:
class QAccessible & __ptr64 __cdecl QAccessible::operator=(class QAccessible const & __ptr64)
__ptr64 , public: class QAccessibleActionInterface & __ptr64 __cdecl
QAccessibleActionInterface::operator=(class QAccessibleActionInterface const & __ptr64) __ptr64 ,
public: class QAccessibleEditableTextInterface & __ptr64 __cdecl
QAccessibleEditableTextInterface::operator=(class QAccessibleEditableTextInterface const &
__ptr64) __ptr64 , public: class QAccessibleEvent & __ptr64 __cdecl
QAccessibleEvent::operator=(class QAccessibleEvent const & __ptr64) __ptr64 , public: struct
QAccessibleFactoryInterface & __ptr64 __cdecl QAccessibleFactoryInterface::operator=(struct
QAccessibleFactoryInterface const & __ptr64) __ptr64 , public: class QAccessibleImageInterface &
__ptr64 __cdecl QAccessibleImageInterface::operator=(class QAccessibleImageInterface const &
__ptr64) __ptr64 , public: class QAccessibleInterface & __ptr64 __cdecl
QAccessibleInterface::operator=(class QAccessibleInterface const & __ptr64) __ptr64 , public: class
QAccessibleInterfaceEx & __ptr64 __cdecl QAccessibleInterfaceEx::operator=(class
QAccessibleInterfaceEx const & __ptr64) __ptr64 , public: class
QAccessibleSimpleEditableTextInterface & __ptr64 __cdecl
QAccessibleSimpleEditableTextInterface::operator=(class QAccessibleSimpleEditableTextInterface
const & __ptr64) __ptr64 , public: class QAccessibleTable2CellInterface & __ptr64 __cdecl
QAccessibleTable2CellInterface::operator=(class QAccessibleTable2CellInterface const & __ptr64)
__ptr64 , public: class QAccessibleTable2Interface & __ptr64 __cdecl
QAccessibleTable2Interface::operator=(class QAccessibleTable2Interface const & __ptr64) __ptr64 ,
public: class QAccessibleTableInterface & __ptr64 __cdecl
QAccessibleTableInterface::operator=(class QAccessibleTableInterface const & __ptr64) __ptr64 ,
public: class QAccessibleTextInterface & __ptr64 __cdecl QAccessibleTextInterface::operator=(class
QAccessibleTextInterface const & __ptr64) __ptr64 , public: class QAccessibleValueInterface &

__ptr64 __cdecl QAccessibleValueInterface::operator=(class QAccessibleValueInterface const & __ptr64) __ptr64 , public: class QActionEvent & __ptr64 __cdecl QActionEvent::operator=(class QActionEvent const & __ptr64) __ptr64 , public: class QBezier & __ptr64 __cdecl QBezier::operator=(class QBezier const & __ptr64) __ptr64 , public: class QBitmap & __ptr64 __cdecl QBitmap::operator=(class QBitmap const & __ptr64) __ptr64 , public: class QBitmap & __ptr64 __cdecl QBitmap::operator=(class QPixmap const & __ptr64) __ptr64 , public: class QBlittable & __ptr64 __cdecl QBlittable::operator=(class QBlittable const & __ptr64) __ptr64 , public: class QBrush & __ptr64 __cdecl QBrush::operator=(class QBrush const & __ptr64) __ptr64 , public: class QClipboardEvent & __ptr64 __cdecl QClipboardEvent::operator=(class QClipboardEvent const & __ptr64) __ptr64 , public: class QCloseEvent & __ptr64 __cdecl QCloseEvent::operator=(class QCloseEvent const & __ptr64) __ptr64 , public: class QColor & __ptr64 __cdecl QColor::operator=(class QColor const & __ptr64) __ptr64 , public: class QColor & __ptr64 __cdecl QColor::operator=(enum Qt::GlobalColor) __ptr64 , public: class QColorDialog & __ptr64 __cdecl QColorDialog::operator=(class QColorDialog const & __ptr64) __ptr64 , public: class QColormap & __ptr64 __cdecl QColormap::operator=(class QColormap const & __ptr64) __ptr64 , public: class QConicalGradient & __ptr64 __cdecl QConicalGradient::operator=(class QConicalGradient const & __ptr64) __ptr64 , public: class QContextMenuEvent & __ptr64 __cdecl QContextMenuEvent::operator=(class QContextMenuEvent const & __ptr64) __ptr64 , public: class QCursor & __ptr64 __cdecl QCursor::operator=(class QCursor const & __ptr64) __ptr64 , public: class QDashStroker & __ptr64 __cdecl QDashStroker::operator=(class QDashStroker const & __ptr64) __ptr64 , public: class QDesktopServices & __ptr64 __cdecl QDesktopServices::operator=(class QDesktopServices const & __ptr64) __ptr64 , public: class QDragEnterEvent & __ptr64 __cdecl QDragEnterEvent::operator=(class QDragEnterEvent const & __ptr64) __ptr64 , public: class QDragLeaveEvent & __ptr64 __cdecl QDragLeaveEvent::operator=(class QDragLeaveEvent const & __ptr64) __ptr64 , public: class QDragMoveEvent & __ptr64 __cdecl QDragMoveEvent::operator=(class QDragMoveEvent const & __ptr64) __ptr64 , public: class QDragResponseEvent & __ptr64 __cdecl QDragResponseEvent::operator=(class QDragResponseEvent const & __ptr64) __ptr64 , public: class QDropEvent & __ptr64 __cdecl QDropEvent::operator=(class QDropEvent const & __ptr64) __ptr64 , public: class QFileOpenEvent & __ptr64 __cdecl QFileOpenEvent::operator=(class QFileOpenEvent const & __ptr64) __ptr64 , public: class QFocusEvent & __ptr64 __cdecl QFocusEvent::operator=(class QFocusEvent const & __ptr64) __ptr64 , public: class QFont & __ptr64 __cdecl QFont::operator=(class QFont const & __ptr64) __ptr64 , public: class QFontDatabase & __ptr64 __cdecl QFontDatabase::operator=(class QFontDatabase const & __ptr64) __ptr64 , public: class QFontDialog & __ptr64 __cdecl QFontDialog::operator=(class QFontDialog const & __ptr64) __ptr64 , public: class QFontInfo & __ptr64 __cdecl QFontInfo::operator=(class QFontInfo const & __ptr64) __ptr64 , public: class QFontMetrics & __ptr64 __cdecl QFontMetrics::operator=(class QFontMetrics const & __ptr64) __ptr64 , public: class QFontMetricsF & __ptr64 __cdecl QFontMetricsF::operator=(class QFontMetricsF const & __ptr64) __ptr64 , public: class QFontMetricsF & __ptr64 __cdecl QFontMetricsF::operator=(class QFontMetrics const & __ptr64) __ptr64 , private: class QFontPrivate & __ptr64 __cdecl QFontPrivate::operator=(class QFontPrivate const & __ptr64) __ptr64 , public: class QGestureEvent & __ptr64 __cdecl QGestureEvent::operator=(class QGestureEvent const & __ptr64) __ptr64 , public: class QGestureRecognizer & __ptr64 __cdecl QGestureRecognizer::operator=(class QGestureRecognizer const & __ptr64) __ptr64 , public: class QGlyphRun & __ptr64 __cdecl QGlyphRun::operator=(class QGlyphRun const & __ptr64) __ptr64 , public: class QGradient & __ptr64 __cdecl QGradient::operator=(class QGradient const & __ptr64) __ptr64 , public: class QGraphicsEffectPrivate & __ptr64 __cdecl QGraphicsEffectPrivate::operator=(class

QGraphicsEffectPrivate const & __ptr64) __ptr64 , public: class QGraphicsItemPrivate & __ptr64
__cdecl QGraphicsItemPrivate::operator=(class QGraphicsItemPrivate const & __ptr64) __ptr64 ,
public: class QGraphicsSystem & __ptr64 __cdecl QGraphicsSystem::operator=(class
QGraphicsSystem const & __ptr64) __ptr64 , public: class QGraphicsSystemEx & __ptr64 __cdecl
QGraphicsSystemEx::operator=(class QGraphicsSystemEx const & __ptr64) __ptr64 , public: struct
QGuiPlatformPluginInterface & __ptr64 __cdecl QGuiPlatformPluginInterface::operator=(struct
QGuiPlatformPluginInterface const & __ptr64) __ptr64 , public: class QHelpEvent & __ptr64 __cdecl
QHelpEvent::operator=(class QHelpEvent const & __ptr64) __ptr64 , public: class QHideEvent &
__ptr64 __cdecl QHideEvent::operator=(class QHideEvent const & __ptr64) __ptr64 , public: class
QHoverEvent & __ptr64 __cdecl QHoverEvent::operator=(class QHoverEvent const & __ptr64)
__ptr64 , public: class QIcon & __ptr64 __cdecl QIcon::operator=(class QIcon const & __ptr64)
__ptr64 , public: class QIconDragEvent & __ptr64 __cdecl QIconDragEvent::operator=(class
QIconDragEvent const & __ptr64) __ptr64 , public: class QIconEngine & __ptr64 __cdecl
QIconEngine::operator=(class QIconEngine const & __ptr64) __ptr64 , public: struct
QIconEngineFactoryInterface & __ptr64 __cdecl QIconEngineFactoryInterface::operator=(struct
QIconEngineFactoryInterface const & __ptr64) __ptr64 , public: struct
QIconEngineFactoryInterfaceV2 & __ptr64 __cdecl QIconEngineFactoryInterfaceV2::operator=(struct
QIconEngineFactoryInterfaceV2 const & __ptr64) __ptr64 , public: class QIconEngineV2 & __ptr64
__cdecl QIconEngineV2::operator=(class QIconEngineV2 const & __ptr64) __ptr64 , public: class
QImage & __ptr64 __cdecl QImage::operator=(class QImage const & __ptr64) __ptr64 , public: struct
QImageData & __ptr64 __cdecl QImageData::operator=(struct QImageData const & __ptr64)
__ptr64 , public: struct QImageIOHandlerFactoryInterface & __ptr64 __cdecl
QImageIOHandlerFactoryInterface::operator=(struct QImageIOHandlerFactoryInterface const &
__ptr64) __ptr64 , public: class QImagePixmapCleanupHooks & __ptr64 __cdecl
QImagePixmapCleanupHooks::operator=(class QImagePixmapCleanupHooks const & __ptr64)
__ptr64 , public: class QImageTextKeyLang & __ptr64 __cdecl QImageTextKeyLang::operator=(class
QImageTextKeyLang const & __ptr64) __ptr64 , public: class QInputContextFactory & __ptr64
__cdecl QInputContextFactory::operator=(class QInputContextFactory const & __ptr64) __ptr64 ,
public: struct QInputContextFactoryInterface & __ptr64 __cdecl
QInputContextFactoryInterface::operator=(struct QInputContextFactoryInterface const & __ptr64)
__ptr64 , public: class QInputDialog & __ptr64 __cdecl QInputDialog::operator=(class QInputDialog
const & __ptr64) __ptr64 , public: class QInputEvent & __ptr64 __cdecl
QInputEvent::operator=(class QInputEvent const & __ptr64) __ptr64 , public: class
QInputMethodEvent & __ptr64 __cdecl QInputMethodEvent::operator=(class QInputMethodEvent
const & __ptr64) __ptr64 , public: class QItemEditorCreatorBase & __ptr64 __cdecl
QItemEditorCreatorBase::operator=(class QItemEditorCreatorBase const & __ptr64) __ptr64 , public:
class QItemEditorFactory & __ptr64 __cdecl QItemEditorFactory::operator=(class
QItemEditorFactory const & __ptr64) __ptr64 , public: class QItemSelection & __ptr64 __cdecl
QItemSelection::operator=(class QItemSelection const & __ptr64) __ptr64 , public: class
QItemSelectionRange & __ptr64 __cdecl QItemSelectionRange::operator=(class
QItemSelectionRange const & __ptr64) __ptr64 , public: class QKeyEvent & __ptr64 __cdecl
QKeyEvent::operator=(class QKeyEvent const & __ptr64) __ptr64 , public: class QKeySequence &
__ptr64 __cdecl QKeySequence::operator=(class QKeySequence const & __ptr64) __ptr64 , public:
class QLayoutItem & __ptr64 __cdecl QLayoutItem::operator=(class QLayoutItem const & __ptr64)
__ptr64 , public: class QLayoutPrivate & __ptr64 __cdecl QLayoutPrivate::operator=(class
QLayoutPrivate const & __ptr64) __ptr64 , public: class QLinearGradient & __ptr64 __cdecl
QLinearGradient::operator=(class QLinearGradient const & __ptr64) __ptr64 , public: class
QListWidgetItem & __ptr64 __cdecl QListWidgetItem::operator=(class QListWidgetItem const &

__ptr64) __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator=(class QMatrix4x4 const & __ptr64) __ptr64 , public: class QMatrix & __ptr64 __cdecl QMatrix::operator=(class QMatrix const & __ptr64) __ptr64 , public: class QMimeSource & __ptr64 __cdecl QMimeSource::operator=(class QMimeSource const & __ptr64) __ptr64 , public: class QMouseEvent & __ptr64 __cdecl QMouseEvent::operator=(class QMouseEvent const & __ptr64) __ptr64 , public: class QMoveEvent & __ptr64 __cdecl QMoveEvent::operator=(class QMoveEvent const & __ptr64) __ptr64 , public: class QPaintBuffer & __ptr64 __cdecl QPaintBuffer::operator=(class QPaintBuffer const & __ptr64) __ptr64 , public: class QPaintEngineExPrivate & __ptr64 __cdecl QPaintEngineExPrivate::operator=(class QPaintEngineExPrivate const & __ptr64) __ptr64 , public: class QPaintEngineExReplayer & __ptr64 __cdecl QPaintEngineExReplayer::operator=(class QPaintEngineExReplayer const & __ptr64) __ptr64 , public: class QPaintEngineState & __ptr64 __cdecl QPaintEngineState::operator=(class QPaintEngineState const & __ptr64) __ptr64 , public: class QPaintEvent & __ptr64 __cdecl QPaintEvent::operator=(class QPaintEvent const & __ptr64) __ptr64 , public: class QPainterPath & __ptr64 __cdecl QPainterPath::operator=(class QPainterPath const & __ptr64) __ptr64 , public: class QPainterReplayer & __ptr64 __cdecl QPainterReplayer::operator=(class QPainterReplayer const & __ptr64) __ptr64 , public: class QPainterState & __ptr64 __cdecl QPainterState::operator=(class QPainterState const & __ptr64) __ptr64 , public: class QPalette & __ptr64 __cdecl QPalette::operator=(class QPalette const & __ptr64) __ptr64 , public: class QPen & __ptr64 __cdecl QPen::operator=(class QPen const & __ptr64) __ptr64 , public: class QPicture & __ptr64 __cdecl QPicture::operator=(class QPicture const & __ptr64) __ptr64 , public: struct QPictureFormatInterface & __ptr64 __cdecl QPictureFormatInterface::operator=(struct QPictureFormatInterface const & __ptr64) __ptr64 , public: class QPixmap & __ptr64 __cdecl QPixmap::operator=(class QPixmap const & __ptr64) __ptr64 , public: class QPixmapCache & __ptr64 __cdecl QPixmapCache::operator=(class QPixmapCache const & __ptr64) __ptr64 , public: class QPixmapData & __ptr64 __cdecl QPixmapData::operator=(class QPixmapData const & __ptr64) __ptr64 , public: class QPolygon & __ptr64 __cdecl QPolygon::operator=(class QPolygon const & __ptr64) __ptr64 , public: class QPolygonF & __ptr64 __cdecl QPolygonF::operator=(class QPolygonF const & __ptr64) __ptr64 , public: class QPrintEngine & __ptr64 __cdecl QPrintEngine::operator=(class QPrintEngine const & __ptr64) __ptr64 , public: class QPrinterInfo & __ptr64 __cdecl QPrinterInfo::operator=(class QPrinterInfo const & __ptr64) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator=(class QQuaternion const & __ptr64) __ptr64 , public: class QRadialGradient & __ptr64 __cdecl QRadialGradient::operator=(class QRadialGradient const & __ptr64) __ptr64 , public: class QRasterPixmapData & __ptr64 __cdecl QRasterPixmapData::operator=(class QRasterPixmapData const & __ptr64) __ptr64 , public: class QRawFont & __ptr64 __cdecl QRawFont::operator=(class QRawFont const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator=(class QRegion const & __ptr64) __ptr64 , public: class QResizeEvent & __ptr64 __cdecl QResizeEvent::operator=(class QResizeEvent const & __ptr64) __ptr64 , public: class QRuntimePixmapData & __ptr64 __cdecl QRuntimePixmapData::operator=(class QRuntimePixmapData const & __ptr64) __ptr64 , public: class QShortcutEvent & __ptr64 __cdecl QShortcutEvent::operator=(class QShortcutEvent const & __ptr64) __ptr64 , public: class QShowEvent & __ptr64 __cdecl QShowEvent::operator=(class QShowEvent const & __ptr64) __ptr64 , public: class QSizePolicy & __ptr64 __cdecl QSizePolicy::operator=(class QSizePolicy const & __ptr64) __ptr64 , public: class QSpacerItem & __ptr64 __cdecl QSpacerItem::operator=(class QSpacerItem const & __ptr64) __ptr64 , protected: class QStandardItem & __ptr64 __cdecl QStandardItem::operator=(class QStandardItem const & __ptr64) __ptr64 , public: class QStaticText & __ptr64 __cdecl QStaticText::operator=(class QStaticText const & __ptr64) __ptr64 , public: void __cdecl QStaticTextItem::operator=(class

QStaticTextItem const & __ptr64) __ptr64 , public: class QStatusTipEvent & __ptr64 __cdecl
QStatusTipEvent::operator=(class QStatusTipEvent const & __ptr64) __ptr64 , public: class QStroker
& __ptr64 __cdecl QStroker::operator=(class QStroker const & __ptr64) __ptr64 , public: class
QStrokerOps & __ptr64 __cdecl QStrokerOps::operator=(class QStrokerOps const & __ptr64)
__ptr64 , public: class QStyleFactory & __ptr64 __cdecl QStyleFactory::operator=(class QStyleFactory
const & __ptr64) __ptr64 , public: struct QStyleFactoryInterface & __ptr64 __cdecl
QStyleFactoryInterface::operator=(struct QStyleFactoryInterface const & __ptr64) __ptr64 , public:
class QStyleHintReturn & __ptr64 __cdecl QStyleHintReturn::operator=(class QStyleHintReturn const
& __ptr64) __ptr64 , public: class QStyleHintReturnMask & __ptr64 __cdecl
QStyleHintReturnMask::operator=(class QStyleHintReturnMask const & __ptr64) __ptr64 , public:
class QStyleHintReturnVariant & __ptr64 __cdecl QStyleHintReturnVariant::operator=(class
QStyleHintReturnVariant const & __ptr64) __ptr64 , public: class QStyleOption & __ptr64 __cdecl
QStyleOption::operator=(class QStyleOption const & __ptr64) __ptr64 , public: class
QStyleOptionButton & __ptr64 __cdecl QStyleOptionButton::operator=(class QStyleOptionButton
const & __ptr64) __ptr64 , public: class QStyleOptionComboBox & __ptr64 __cdecl
QStyleOptionComboBox::operator=(class QStyleOptionComboBox const & __ptr64) __ptr64 , public:
class QStyleOptionComplex & __ptr64 __cdecl QStyleOptionComplex::operator=(class
QStyleOptionComplex const & __ptr64) __ptr64 , public: class QStyleOptionDockWidget & __ptr64
__cdecl QStyleOptionDockWidget::operator=(class QStyleOptionDockWidget const & __ptr64)
__ptr64 , public: class QStyleOptionDockWidgetV2 & __ptr64 __cdecl
QStyleOptionDockWidgetV2::operator=(class QStyleOptionDockWidgetV2 const & __ptr64) __ptr64
, public: class QStyleOptionDockWidgetV2 & __ptr64 __cdecl
QStyleOptionDockWidgetV2::operator=(class QStyleOptionDockWidget const & __ptr64) __ptr64 ,
public: class QStyleOptionFocusRect & __ptr64 __cdecl QStyleOptionFocusRect::operator=(class
QStyleOptionFocusRect const & __ptr64) __ptr64 , public: class QStyleOptionFrame & __ptr64
__cdecl QStyleOptionFrame::operator=(class QStyleOptionFrame const & __ptr64) __ptr64 , public:
class QStyleOptionFrameV2 & __ptr64 __cdecl QStyleOptionFrameV2::operator=(class
QStyleOptionFrameV2 const & __ptr64) __ptr64 , public: class QStyleOptionFrameV2 & __ptr64
__cdecl QStyleOptionFrameV2::operator=(class QStyleOptionFrame const & __ptr64) __ptr64 ,
public: class QStyleOptionFrameV3 & __ptr64 __cdecl QStyleOptionFrameV3::operator=(class
QStyleOptionFrameV3 const & __ptr64) __ptr64 , public: class QStyleOptionFrameV3 & __ptr64
__cdecl QStyleOptionFrameV3::operator=(class QStyleOptionFrame const & __ptr64) __ptr64 ,
public: class QStyleOptionGraphicsItem & __ptr64 __cdecl
QStyleOptionGraphicsItem::operator=(class QStyleOptionGraphicsItem const & __ptr64) __ptr64 ,
public: class QStyleOptionGroupBox & __ptr64 __cdecl QStyleOptionGroupBox::operator=(class
QStyleOptionGroupBox const & __ptr64) __ptr64 , public: class QStyleOptionHeader & __ptr64
__cdecl QStyleOptionHeader::operator=(class QStyleOptionHeader const & __ptr64) __ptr64 ,
public: class QStyleOptionMenuItem & __ptr64 __cdecl QStyleOptionMenuItem::operator=(class
QStyleOptionMenuItem const & __ptr64) __ptr64 , public: class QStyleOptionProgressBar & __ptr64
__cdecl QStyleOptionProgressBar::operator=(class QStyleOptionProgressBar const & __ptr64)
__ptr64 , public: class QStyleOptionProgressBarV2 & __ptr64 __cdecl
QStyleOptionProgressBarV2::operator=(class QStyleOptionProgressBarV2 const & __ptr64) __ptr64 ,
public: class QStyleOptionProgressBarV2 & __ptr64 __cdecl
QStyleOptionProgressBarV2::operator=(class QStyleOptionProgressBar const & __ptr64) __ptr64 ,
public: class QStyleOptionQ3DockWindow & __ptr64 __cdecl
QStyleOptionQ3DockWindow::operator=(class QStyleOptionQ3DockWindow const & __ptr64)
__ptr64 , public: class QStyleOptionQ3ListView & __ptr64 __cdecl
QStyleOptionQ3ListView::operator=(class QStyleOptionQ3ListView const & __ptr64) __ptr64 ,

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public: class QStyleOptionQ3ListViewItem & __ptr64 __cdecl
QStyleOptionQ3ListViewItem::operator=(class QStyleOptionQ3ListViewItem const & __ptr64)
__ptr64 , public: class QStyleOptionRubberBand & __ptr64 __cdecl
QStyleOptionRubberBand::operator=(class QStyleOptionRubberBand const & __ptr64) __ptr64 ,
public: class QStyleOptionSizeGrip & __ptr64 __cdecl QStyleOptionSizeGrip::operator=(class
QStyleOptionSizeGrip const & __ptr64) __ptr64 , public: class QStyleOptionSlider & __ptr64 __cdecl
QStyleOptionSlider::operator=(class QStyleOptionSlider const & __ptr64) __ptr64 , public: class
QStyleOptionSpinBox & __ptr64 __cdecl QStyleOptionSpinBox::operator=(class
QStyleOptionSpinBox const & __ptr64) __ptr64 , public: class QStyleOptionTab & __ptr64 __cdecl
QStyleOptionTab::operator=(class QStyleOptionTab const & __ptr64) __ptr64 , public: class
QStyleOptionTabBarBase & __ptr64 __cdecl QStyleOptionTabBarBase::operator=(class
QStyleOptionTabBarBase const & __ptr64) __ptr64 , public: class QStyleOptionTabBarBaseV2 &
__ptr64 __cdecl QStyleOptionTabBarBaseV2::operator=(class QStyleOptionTabBarBaseV2 const &
__ptr64) __ptr64 , public: class QStyleOptionTabBarBaseV2 & __ptr64 __cdecl
QStyleOptionTabBarBaseV2::operator=(class QStyleOptionTabBarBase const & __ptr64) __ptr64 ,
public: class QStyleOptionTabV2 & __ptr64 __cdecl QStyleOptionTabV2::operator=(class
QStyleOptionTabV2 const & __ptr64) __ptr64 , public: class QStyleOptionTabV2 & __ptr64 __cdecl
QStyleOptionTabV2::operator=(class QStyleOptionTab const & __ptr64) __ptr64 , public: class
QStyleOptionTabV3 & __ptr64 __cdecl QStyleOptionTabV3::operator=(class QStyleOptionTabV3
const & __ptr64) __ptr64 , public: class QStyleOptionTabV3 & __ptr64 __cdecl
QStyleOptionTabV3::operator=(class QStyleOptionTab const & __ptr64) __ptr64 , public: class
QStyleOptionTabWidgetFrame & __ptr64 __cdecl QStyleOptionTabWidgetFrame::operator=(class
QStyleOptionTabWidgetFrame const & __ptr64) __ptr64 , public: class
QStyleOptionTabWidgetFrameV2 & __ptr64 __cdecl
QStyleOptionTabWidgetFrameV2::operator=(class QStyleOptionTabWidgetFrameV2 const &
__ptr64) __ptr64 , public: class QStyleOptionTabWidgetFrameV2 & __ptr64 __cdecl
QStyleOptionTabWidgetFrameV2::operator=(class QStyleOptionTabWidgetFrame const & __ptr64)
__ptr64 , public: class QStyleOptionTitleBar & __ptr64 __cdecl QStyleOptionTitleBar::operator=(class
QStyleOptionTitleBar const & __ptr64) __ptr64 , public: class QStyleOptionToolBar & __ptr64
__cdecl QStyleOptionToolBar::operator=(class QStyleOptionToolBar const & __ptr64) __ptr64 ,
public: class QStyleOptionToolBox & __ptr64 __cdecl QStyleOptionToolBox::operator=(class
QStyleOptionToolBox const & __ptr64) __ptr64 , public: class QStyleOptionToolBoxV2 & __ptr64
__cdecl QStyleOptionToolBoxV2::operator=(class QStyleOptionToolBoxV2 const & __ptr64) __ptr64 ,
public: class QStyleOptionToolBoxV2 & __ptr64 __cdecl QStyleOptionToolBoxV2::operator=(class
QStyleOptionToolBox const & __ptr64) __ptr64 , public: class QStyleOptionToolButton & __ptr64
__cdecl QStyleOptionToolButton::operator=(class QStyleOptionToolButton const & __ptr64) __ptr64
, public: class QStyleOptionViewItem & __ptr64 __cdecl QStyleOptionViewItem::operator=(class
QStyleOptionViewItem const & __ptr64) __ptr64 , public: class QStyleOptionViewItemV2 & __ptr64
__cdecl QStyleOptionViewItemV2::operator=(class QStyleOptionViewItemV2 const & __ptr64)
__ptr64 , public: class QStyleOptionViewItemV2 & __ptr64 __cdecl
QStyleOptionViewItemV2::operator=(class QStyleOptionViewItem const & __ptr64) __ptr64 , public:
class QStyleOptionViewItemV3 & __ptr64 __cdecl QStyleOptionViewItemV3::operator=(class
QStyleOptionViewItemV3 const & __ptr64) __ptr64 , public: class QStyleOptionViewItemV3 &
__ptr64 __cdecl QStyleOptionViewItemV3::operator=(class QStyleOptionViewItem const & __ptr64)
__ptr64 , public: class QStyleOptionViewItemV4 & __ptr64 __cdecl
QStyleOptionViewItemV4::operator=(class QStyleOptionViewItemV4 const & __ptr64) __ptr64 ,
public: class QStyleOptionViewItemV4 & __ptr64 __cdecl QStyleOptionViewItemV4::operator=(class
QStyleOptionViewItem const & __ptr64) __ptr64 , public: class QTableWidgetItem & __ptr64
```


__cdecl QTableWidgetItem::operator=(class QTableWidgetItem const & __ptr64) __ptr64 , public:
class QTableWidgetItemSelectionRange & __ptr64 __cdecl
QTableWidgetItemSelectionRange::operator=(class QTableWidgetItemSelectionRange const & __ptr64)
__ptr64 , public: class QTableWidgetItemEvent & __ptr64 __cdecl QTableWidgetItemEvent::operator=(class QTableWidgetItemEvent
const & __ptr64) __ptr64 , public: class QTessellator & __ptr64 __cdecl QTessellator::operator=(class
QTessellator const & __ptr64) __ptr64 , public: class QTextBlock & __ptr64 __cdecl
QTextBlock::operator=(class QTextBlock const & __ptr64) __ptr64 , public: class QTextBlockFormat
& __ptr64 __cdecl QTextBlockFormat::operator=(class QTextBlockFormat const & __ptr64) __ptr64 ,
public: class QTextBlockUserData & __ptr64 __cdecl QTextBlockUserData::operator=(class
QTextBlockUserData const & __ptr64) __ptr64 , public: class QTextCharFormat & __ptr64 __cdecl
QTextCharFormat::operator=(class QTextCharFormat const & __ptr64) __ptr64 , public: class
QTextCursor & __ptr64 __cdecl QTextCursor::operator=(class QTextCursor const & __ptr64) __ptr64
, public: class QTextDocumentFragment & __ptr64 __cdecl
QTextDocumentFragment::operator=(class QTextDocumentFragment const & __ptr64) __ptr64 ,
public: class QTextEngine & __ptr64 __cdecl QTextEngine::operator=(class QTextEngine const &
__ptr64) __ptr64 , public: class QTextFormat & __ptr64 __cdecl QTextFormat::operator=(class
QTextFormat const & __ptr64) __ptr64 , public: class QTextFormatCollection & __ptr64 __cdecl
QTextFormatCollection::operator=(class QTextFormatCollection const & __ptr64) __ptr64 , public:
class QTextFragment & __ptr64 __cdecl QTextFragment::operator=(class QTextFragment const &
__ptr64) __ptr64 , public: class QTextFrameFormat & __ptr64 __cdecl
QTextFrameFormat::operator=(class QTextFrameFormat const & __ptr64) __ptr64 , public: class
QTextFrameLayoutData & __ptr64 __cdecl QTextFrameLayoutData::operator=(class
QTextFrameLayoutData const & __ptr64) __ptr64 , public: class QTextImageFormat & __ptr64
__cdecl QTextImageFormat::operator=(class QTextImageFormat const & __ptr64) __ptr64 , public:
class QTextInlineObject & __ptr64 __cdecl QTextInlineObject::operator=(class QTextInlineObject
const & __ptr64) __ptr64 , public: class QTextItem & __ptr64 __cdecl QTextItem::operator=(class
QTextItem const & __ptr64) __ptr64 , public: class QTextLength & __ptr64 __cdecl
QTextLength::operator=(class QTextLength const & __ptr64) __ptr64 , public: class QTextLine &
__ptr64 __cdecl QTextLine::operator=(class QTextLine const & __ptr64) __ptr64 , public: class
QTextListFormat & __ptr64 __cdecl QTextListFormat::operator=(class QTextListFormat const &
__ptr64) __ptr64 , public: class QTextObjectInterface & __ptr64 __cdecl
QTextObjectInterface::operator=(class QTextObjectInterface const & __ptr64) __ptr64 , public: class
QTextOption & __ptr64 __cdecl QTextOption::operator=(class QTextOption const & __ptr64)
__ptr64 , public: class QTextTableCell & __ptr64 __cdecl QTextTableCell::operator=(class
QTextTableCell const & __ptr64) __ptr64 , public: class QTextTableCellFormat & __ptr64 __cdecl
QTextTableCellFormat::operator=(class QTextTableCellFormat const & __ptr64) __ptr64 , public:
class QTextTableFormat & __ptr64 __cdecl QTextTableFormat::operator=(class QTextTableFormat
const & __ptr64) __ptr64 , public: class QToolBarChangeEvent & __ptr64 __cdecl
QToolBarChangeEvent::operator=(class QToolBarChangeEvent const & __ptr64) __ptr64 , public:
class QToolTip & __ptr64 __cdecl QToolTip::operator=(class QToolTip const & __ptr64) __ptr64 ,
public: class QTouchEvent & __ptr64 __cdecl QTouchEvent::operator=(class QTouchEvent const &
__ptr64) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator=(class
QTransform const & __ptr64) __ptr64 , public: class QTreeWidgetItem & __ptr64 __cdecl
QTreeWidgetItem::operator=(class QTreeWidgetItem const & __ptr64) __ptr64 , public: class
QTreeWidgetItemIterator & __ptr64 __cdecl QTreeWidgetItemIterator::operator=(class
QTreeWidgetItemIterator const & __ptr64) __ptr64 , public: class QVector2D & __ptr64 __cdecl
QVector2D::operator=(class QVector2D const & __ptr64) __ptr64 , public: class QVector3D &
__ptr64 __cdecl QVector3D::operator=(class QVector3D const & __ptr64) __ptr64 , public: class

QVector4D & __ptr64 __cdecl QVector4D::operator=(class QVector4D const & __ptr64) __ptr64 ,
public: class QVolatileImage & __ptr64 __cdecl QVolatileImage::operator=(class QVolatileImage
const & __ptr64) __ptr64 , public: class QWhatsThis & __ptr64 __cdecl QWhatsThis::operator=(class
QWhatsThis const & __ptr64) __ptr64 , public: class QWhatsThisClickedEvent & __ptr64 __cdecl
QWhatsThisClickedEvent::operator=(class QWhatsThisClickedEvent const & __ptr64) __ptr64 ,
public: class QWheelEvent & __ptr64 __cdecl QWheelEvent::operator=(class QWheelEvent const &
__ptr64) __ptr64 , public: class QWidgetPrivate & __ptr64 __cdecl QWidgetPrivate::operator=(class
QWidgetPrivate const & __ptr64) __ptr64 , public: class QWindowStateChangeEvent & __ptr64
__cdecl QWindowStateChangeEvent::operator=(class QWindowStateChangeEvent const & __ptr64)
__ptr64 , public: class QWindowSurface & __ptr64 __cdecl QWindowSurface::operator=(class
QWindowSurface const & __ptr64) __ptr64 , public: class QWindowsMime & __ptr64 __cdecl
QWindowsMime::operator=(class QWindowsMime const & __ptr64) __ptr64 , public: class
QCss::StyleSelector & __ptr64 __cdecl QCss::StyleSelector::operator=(class QCss::StyleSelector const
& __ptr64) __ptr64 , public: struct QCss::Symbol & __ptr64 __cdecl QCss::Symbol::operator=(struct
QCss::Symbol const & __ptr64) __ptr64 , public: struct QTextOption::Tab & __ptr64 __cdecl
QTextOption::Tab::operator=(struct QTextOption::Tab const & __ptr64) __ptr64 , public: class
QTouchEvent::TouchPoint & __ptr64 __cdecl QTouchEvent::TouchPoint::operator=(class
QTouchEvent::TouchPoint const & __ptr64) __ptr64 , public: struct QCss::Value & __ptr64 __cdecl
QCss::Value::operator=(struct QCss::Value const & __ptr64) __ptr64 , public: class
QTextBlock::iterator & __ptr64 __cdecl QTextBlock::iterator::operator=(class QTextBlock::iterator
const & __ptr64) __ptr64 , public: class QTextFrame::iterator & __ptr64 __cdecl
QTextFrame::iterator::operator=(class QTextFrame::iterator const & __ptr64) __ptr64 , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QBrush & __ptr64) ,
class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QColor &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QCursor & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream &
__ptr64,class QFont & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class
QDataStream & __ptr64,class QIcon & __ptr64) , class QDataStream & __ptr64 __cdecl
operator>>(class QDataStream & __ptr64,class QImage & __ptr64) , class QDataStream & __ptr64
__cdecl operator>>(class QDataStream & __ptr64,class QKeySequence & __ptr64) , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QListWidgetItem &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QMatrix4x4 & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream &
__ptr64,class QMatrix & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class
QDataStream & __ptr64,class QPaintBuffer & __ptr64) , class QDataStream & __ptr64 __cdecl
operator>>(class QDataStream & __ptr64,class QPainterPath & __ptr64) , class QDataStream &
__ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QPalette & __ptr64) , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QPen & __ptr64) ,
class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QPicture &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QPixmap & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream &
__ptr64,class QPolygon & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class
QDataStream & __ptr64,class QPolygonF & __ptr64) , class QDataStream & __ptr64 __cdecl
operator>>(class QDataStream & __ptr64,class QQuaternion & __ptr64) , class QDataStream &
__ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QRegion & __ptr64) , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QSizePolicy &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QStandardItem & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream &

__ptr64,class QTableWidgetItem & __ptr64) , class QDataStream & __ptr64 __cdecl
operator>>(class QDataStream & __ptr64,class QTextFormat & __ptr64) , class QDataStream &
__ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QTextLength & __ptr64) , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QTransform &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QTreeWidgetItem & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream
& __ptr64,class QVector2D & __ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class
QDataStream & __ptr64,class QVector3D & __ptr64) , class QDataStream & __ptr64 __cdecl
operator>>(class QDataStream & __ptr64,class QVector4D & __ptr64) , class QTextStream & __ptr64
__cdecl operator>>(class QTextStream & __ptr64,class QSplitter & __ptr64) , public: class QList<class
QItemSelectionRange> & __ptr64 __cdecl QList<class QItemSelectionRange>::operator<<(class
QList<class QItemSelectionRange> const & __ptr64) __ptr64 , public: class QList<class
QItemSelectionRange> & __ptr64 __cdecl QList<class QItemSelectionRange>::operator<<(class
QItemSelectionRange const & __ptr64) __ptr64 , class QDebug __cdecl operator<<(class
QDebug,class QBrush const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QColor const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QFont const &
__ptr64) , class QDebug __cdecl operator<<(class QDebug,class QItemSelectionRange const &
__ptr64) , class QDebug __cdecl operator<<(class QDebug,class QKeySequence const & __ptr64) ,
class QDebug __cdecl operator<<(class QDebug,class QMatrix4x4 const & __ptr64) , class QDebug
__cdecl operator<<(class QDebug,class QMatrix const & __ptr64) , class QDebug __cdecl
operator<<(class QDebug,class QPainterPath const & __ptr64) , class QDebug __cdecl
operator<<(class QDebug,class QPen const & __ptr64) , class QDebug __cdecl operator<<(class
QDebug,class QPolygon const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QPolygonF const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QQuaternion
const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QRegion const & __ptr64) ,
class QDebug __cdecl operator<<(class QDebug,class QStyleOption const & __ptr64) , class QDebug
__cdecl operator<<(class QDebug,class QTransform const & __ptr64) , class QDebug __cdecl
operator<<(class QDebug,class QVector2D const & __ptr64) , class QDebug __cdecl operator<<(class
QDebug,class QVector3D const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QVector4D const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,enum
QStyleOption::OptionType const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QGraphicsItem * __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QGraphicsObject *
__ptr64) , class QDebug __cdecl operator<<(class QDebug,class QEvent const * __ptr64) , class
QDebug __cdecl operator<<(class QDebug,class QFlags<enum QGraphicsItem::GraphicsItemFlag>) ,
class QDebug __cdecl operator<<(class QDebug,class QFlags<enum QStyle::StateFlag>) , class
QDebug __cdecl operator<<(class QDebug,enum QGraphicsItem::GraphicsItemChange) , class
QDebug __cdecl operator<<(class QDebug,enum QGraphicsItem::GraphicsItemFlag) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QBrush const &
__ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class
QColor const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream &
__ptr64,class QCursor const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class
QDataStream & __ptr64,class QFont const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QIcon const & __ptr64) , class QDataStream &
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QImage const & __ptr64) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QKeySequence
const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream &
__ptr64,class QListWidgetItem const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QMatrix4x4 const & __ptr64) , class QDataStream &

```
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QMatrix const & __ptr64) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QPaintBuffer const
& __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class
QPainterPath const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class
QDataStream & __ptr64,class QPalette const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QPen const & __ptr64) , class QDataStream &
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QPicture const & __ptr64) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QPixmap const &
__ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class
QPolygon const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream &
__ptr64,class QPolygonF const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class
QDataStream & __ptr64,class QQuaternion const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QRegion const & __ptr64) , class QDataStream &
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QSizePolicy const & __ptr64) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QStandardItem
const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream &
__ptr64,class QTableWidgetItem const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QTextFormat const & __ptr64) , class QDataStream &
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QTextLength const & __ptr64) , class
QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QTransform const &
__ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class
QTreeWidgetItem const & __ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class
QDataStream & __ptr64,class QVector2D const & __ptr64) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QVector3D const & __ptr64) , class QDataStream &
__ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QVector4D const & __ptr64) , class
QDebug & __ptr64 __cdecl operator<<(class QDebug & __ptr64,class QVectorPath const & __ptr64)
, class QTextStream & __ptr64 __cdecl operator<<(class QTextStream & __ptr64,class QSplitter
const & __ptr64) , public: bool __cdecl QPixmap::operator!(void)const __ptr64 , public: bool __cdecl
QList<class QListItemSelectionRange>::operator==(class QList<class QListItemSelectionRange> const &
__ptr64)const __ptr64 , public: bool __cdecl QPixmapCache::Key::operator==(class
QPixmapCache::Key const & __ptr64)const __ptr64 , public: bool __cdecl QBrush::operator==(class
QBrush const & __ptr64)const __ptr64 , public: bool __cdecl QColor::operator==(class QColor const
& __ptr64)const __ptr64 , public: bool __cdecl QFont::operator==(class QFont const & __ptr64)const
__ptr64 , public: bool __cdecl QFontMetrics::operator==(class QFontMetrics const & __ptr64)
__ptr64 , public: bool __cdecl QFontMetrics::operator==(class QFontMetrics const & __ptr64)const
__ptr64 , public: bool __cdecl QFontMetricsF::operator==(class QFontMetricsF const & __ptr64)
__ptr64 , public: bool __cdecl QFontMetricsF::operator==(class QFontMetricsF const &
__ptr64)const __ptr64 , public: bool __cdecl QGlyphRun::operator==(class QGlyphRun const &
__ptr64)const __ptr64 , public: bool __cdecl QGradient::operator==(class QGradient const &
__ptr64) __ptr64 , public: bool __cdecl QGradient::operator==(class QGradient const &
__ptr64)const __ptr64 , public: bool __cdecl QImage::operator==(class QImage const &
__ptr64)const __ptr64 , public: bool __cdecl QImageTextKeyLang::operator==(class
QImageTextKeyLang const & __ptr64)const __ptr64 , public: bool __cdecl
QListItemSelectionRange::operator==(class QListItemSelectionRange const & __ptr64)const __ptr64 ,
public: bool __cdecl QKeySequence::operator==(class QKeySequence const & __ptr64)const __ptr64
, public: bool __cdecl QMatrix4x4::operator==(class QMatrix4x4 const & __ptr64)const __ptr64 ,
public: bool __cdecl QMatrix::operator==(class QMatrix const & __ptr64)const __ptr64 , public: bool
__cdecl QPainterPath::operator==(class QPainterPath const & __ptr64)const __ptr64 , public: bool
```

__cdecl QPalette::operator==(class QPalette const & __ptr64)const __ptr64 , public: bool __cdecl
QPen::operator==(class QPen const & __ptr64)const __ptr64 , public: bool __cdecl
QRawFont::operator==(class QRawFont const & __ptr64)const __ptr64 , public: bool __cdecl
QRegion::operator==(class QRegion const & __ptr64)const __ptr64 , public: bool __cdecl
QSizePolicy::operator==(class QSizePolicy const & __ptr64)const __ptr64 , public: bool __cdecl
QStaticText::operator==(class QStaticText const & __ptr64)const __ptr64 , public: bool __cdecl
QTextBlock::operator==(class QTextBlock const & __ptr64)const __ptr64 , public: bool __cdecl
QTextCursor::operator==(class QTextCursor const & __ptr64)const __ptr64 , public: bool __cdecl
QTextFormat::operator==(class QTextFormat const & __ptr64)const __ptr64 , public: bool __cdecl
QTextFragment::operator==(class QTextFragment const & __ptr64)const __ptr64 , public: bool
__cdecl QTextLength::operator==(class QTextLength const & __ptr64)const __ptr64 , public: bool
__cdecl QTextTableCell::operator==(class QTextTableCell const & __ptr64)const __ptr64 , public:
bool __cdecl QTransform::operator==(class QTransform const & __ptr64)const __ptr64 , public: bool
__cdecl QTextOption::Tab::operator==(struct QTextOption::Tab const & __ptr64)const __ptr64 ,
public: bool __cdecl QTextBlock::iterator::operator==(class QTextBlock::iterator const &
__ptr64)const __ptr64 , public: bool __cdecl QTextFrame::iterator::operator==(class
QTextFrame::iterator const & __ptr64)const __ptr64 , public: bool __cdecl QList<class
QItemSelectionRange>::operator!=(class QList<class QItemSelectionRange> const & __ptr64)const
__ptr64 , public: bool __cdecl QPixmapCache::Key::operator!=(class QPixmapCache::Key const &
__ptr64)const __ptr64 , public: bool __cdecl QBrush::operator!=(class QBrush const & __ptr64)const
__ptr64 , public: bool __cdecl QColor::operator!=(class QColor const & __ptr64)const __ptr64 ,
public: bool __cdecl QFont::operator!=(class QFont const & __ptr64)const __ptr64 , public: bool
__cdecl QFontMetrics::operator!=(class QFontMetrics const & __ptr64) __ptr64 , public: bool
__cdecl QFontMetrics::operator!=(class QFontMetrics const & __ptr64)const __ptr64 , public: bool
__cdecl QFontMetricsF::operator!=(class QFontMetricsF const & __ptr64) __ptr64 , public: bool
__cdecl QFontMetricsF::operator!=(class QFontMetricsF const & __ptr64)const __ptr64 , public: bool
__cdecl QGlyphRun::operator!=(class QGlyphRun const & __ptr64)const __ptr64 , public: bool
__cdecl QGradient::operator!=(class QGradient const & __ptr64)const __ptr64 , public: bool __cdecl
QImage::operator!=(class QImage const & __ptr64)const __ptr64 , public: bool __cdecl
QImageTextKeyLang::operator!=(class QImageTextKeyLang const & __ptr64)const __ptr64 , public:
bool __cdecl QItemSelectionRange::operator!=(class QItemSelectionRange const & __ptr64)const
__ptr64 , public: bool __cdecl QKeySequence::operator!=(class QKeySequence const &
__ptr64)const __ptr64 , public: bool __cdecl QMatrix4x4::operator!=(class QMatrix4x4 const &
__ptr64)const __ptr64 , public: bool __cdecl QMatrix::operator!=(class QMatrix const &
__ptr64)const __ptr64 , public: bool __cdecl QPainterPath::operator!=(class QPainterPath const &
__ptr64)const __ptr64 , public: bool __cdecl QPalette::operator!=(class QPalette const &
__ptr64)const __ptr64 , public: bool __cdecl QPen::operator!=(class QPen const & __ptr64)const
__ptr64 , public: bool __cdecl QRawFont::operator!=(class QRawFont const & __ptr64)const __ptr64
, public: bool __cdecl QRegion::operator!=(class QRegion const & __ptr64)const __ptr64 , public:
bool __cdecl QSizePolicy::operator!=(class QSizePolicy const & __ptr64)const __ptr64 , public: bool
__cdecl QStaticText::operator!=(class QStaticText const & __ptr64)const __ptr64 , public: bool
__cdecl QTextBlock::operator!=(class QTextBlock const & __ptr64)const __ptr64 , public: bool
__cdecl QTextCursor::operator!=(class QTextCursor const & __ptr64)const __ptr64 , public: bool
__cdecl QTextFormat::operator!=(class QTextFormat const & __ptr64)const __ptr64 , public: bool
__cdecl QTextFragment::operator!=(class QTextFragment const & __ptr64)const __ptr64 , public:
bool __cdecl QTextLength::operator!=(class QTextLength const & __ptr64)const __ptr64 , public:
bool __cdecl QTextTableCell::operator!=(class QTextTableCell const & __ptr64)const __ptr64 ,
public: bool __cdecl QTransform::operator!=(class QTransform const & __ptr64)const __ptr64 ,

```
public: bool __cdecl QTextOption::Tab::operator!=(struct QTextOption::Tab const & __ptr64)const
__ptr64 , public: bool __cdecl QTextBlock::iterator::operator!=(class QTextBlock::iterator const &
__ptr64)const __ptr64 , public: bool __cdecl QTextFrame::iterator::operator!=(class
QTextFrame::iterator const & __ptr64)const __ptr64 , public: class QItemSelectionRange & __ptr64
__cdecl QList<class QItemSelectionRange>::operator[](int) __ptr64 , public: class
QItemSelectionRange const & __ptr64 __cdecl QList<class
QItemSelectionRange>::operator[](int)const __ptr64 , public: int __cdecl
QKeySequence::operator[](unsigned int)const __ptr64 , public: __cdecl QPixmap::operator class
QVariant(void)const __ptr64 , public: __cdecl QBrush::operator class QVariant(void)const __ptr64 ,
public: __cdecl QColor::operator class QVariant(void)const __ptr64 , public: __cdecl
QCursor::operator class QVariant(void)const __ptr64 , public: __cdecl QFont::operator class
QVariant(void)const __ptr64 , public: __cdecl QIcon::operator class QVariant(void)const __ptr64 ,
public: __cdecl QImage::operator class QVariant(void)const __ptr64 , public: __cdecl
QKeySequence::operator class QString(void)const __ptr64 , public: __cdecl QKeySequence::operator
class QVariant(void)const __ptr64 , public: __cdecl QKeySequence::operator int(void)const __ptr64 ,
public: __cdecl QMatrix4x4::operator class QVariant(void)const __ptr64 , public: __cdecl
QMatrix::operator class QVariant(void)const __ptr64 , public: __cdecl QPalette::operator class
QVariant(void)const __ptr64 , public: __cdecl QPen::operator class QVariant(void)const __ptr64 ,
public: __cdecl QPixmap::operator class QVariant(void)const __ptr64 , public: __cdecl
QPolygon::operator class QVariant(void)const __ptr64 , public: __cdecl QQuaternion::operator class
QVariant(void)const __ptr64 , public: __cdecl QRegion::operator class QVariant(void)const __ptr64 ,
public: __cdecl QSizePolicy::operator class QVariant(void)const __ptr64 , public: __cdecl
QTextFormat::operator class QVariant(void)const __ptr64 , public: __cdecl QTextLength::operator
class QVariant(void)const __ptr64 , public: __cdecl QTransform::operator class QVariant(void)const
__ptr64 , public: __cdecl QVector2D::operator class QVariant(void)const __ptr64 , public: __cdecl
QVector3D::operator class QVariant(void)const __ptr64 , public: __cdecl QVector4D::operator class
QVariant(void)const __ptr64 , class QLine __cdecl operator*(class QLine const & __ptr64,class
QMatrix const & __ptr64) , class QLine __cdecl operator*(class QLine const & __ptr64,class
QTransform const & __ptr64) , class QLineF __cdecl operator*(class QLineF const & __ptr64,class
QMatrix const & __ptr64) , class QLineF __cdecl operator*(class QLineF const & __ptr64,class
QTransform const & __ptr64) , class QPainterPath __cdecl operator*(class QPainterPath const &
__ptr64,class QMatrix const & __ptr64) , class QPainterPath __cdecl operator*(class QPainterPath
const & __ptr64,class QTransform const & __ptr64) , class QPoint __cdecl operator*(class QPoint
const & __ptr64,class QMatrix const & __ptr64) , class QPoint __cdecl operator*(class QPoint const
& __ptr64,class QTransform const & __ptr64) , class QPointF __cdecl operator*(class QPointF const
& __ptr64,class QMatrix const & __ptr64) , class QPointF __cdecl operator*(class QPointF const &
__ptr64,class QTransform const & __ptr64) , class QPolygon __cdecl operator*(class QPolygon const
& __ptr64,class QMatrix const & __ptr64) , class QPolygon __cdecl operator*(class QPolygon const
& __ptr64,class QTransform const & __ptr64) , class QPolygonF __cdecl operator*(class QPolygonF
const & __ptr64,class QMatrix const & __ptr64) , class QPolygonF __cdecl operator*(class
QPolygonF const & __ptr64,class QTransform const & __ptr64) , class QRegion __cdecl
operator*(class QRegion const & __ptr64,class QMatrix const & __ptr64) , class QRegion __cdecl
operator*(class QRegion const & __ptr64,class QTransform const & __ptr64) , class QTransform
__cdecl operator*(class QTransform const & __ptr64,double) , public: class QMatrix __cdecl
QMatrix::operator*(class QMatrix const & __ptr64)const __ptr64 , public: class QTransform __cdecl
QTransform::operator*(class QTransform const & __ptr64)const __ptr64 , public: class
QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItemIterator::operator*(void)const __ptr64 ,
public: class QTreeWidgetItemIterator const __cdecl QTreeWidgetItemIterator::operator++(int)
```

__ptr64 , public: class QTreeWidgetItemIterator & __ptr64 __cdecl
QTreeWidgetItemIterator::operator++(void) __ptr64 , public: class QTextBlock::iterator __cdecl
QTextBlock::iterator::operator++(int) __ptr64 , public: class QTextBlock::iterator & __ptr64 __cdecl
QTextBlock::iterator::operator++(void) __ptr64 , public: class QTextFrame::iterator __cdecl
QTextFrame::iterator::operator++(int) __ptr64 , public: class QTextFrame::iterator & __ptr64 __cdecl
QTextFrame::iterator::operator++(void) __ptr64 , public: class QTreeWidgetItem const
__cdecl QTreeWidgetItemIterator::operator--(int) __ptr64 , public: class QTreeWidgetItem &
__ptr64 __cdecl QTreeWidgetItemIterator::operator--(void) __ptr64 , public: class
QTextBlock::iterator __cdecl QTextBlock::iterator::operator--(int) __ptr64 , public: class
QTextBlock::iterator & __ptr64 __cdecl QTextBlock::iterator::operator--(void) __ptr64 , public: class
QTextFrame::iterator __cdecl QTextFrame::iterator::operator--(int) __ptr64 , public: class
QTextFrame::iterator & __ptr64 __cdecl QTextFrame::iterator::operator--(void) __ptr64 , class
QTransform __cdecl operator-(class QTransform const & __ptr64,double) , public: class
QPainterPath __cdecl QPainterPath::operator-(class QPainterPath const & __ptr64)const __ptr64 ,
public: class QRegion const __cdecl QRegion::operator-(class QRegion const & __ptr64)const
__ptr64 , public: class QList<class QItemSelectionRange> __cdecl QList<class
QItemSelectionRange>::operator+(class QList<class QItemSelectionRange> const & __ptr64)const
__ptr64 , class QTransform __cdecl operator+(class QTransform const & __ptr64,double) , public:
class QPainterPath __cdecl QPainterPath::operator+(class QPainterPath const & __ptr64)const
__ptr64 , public: class QRegion const __cdecl QRegion::operator+(class QRegion const &
__ptr64)const __ptr64 , public: class QRegion const __cdecl QRegion::operator+(class QRect const &
__ptr64)const __ptr64 , public: class QPainterPath __cdecl QPainterPath::operator&(class
QPainterPath const & __ptr64)const __ptr64 , public: class QRegion const __cdecl
QRegion::operator&(class QRegion const & __ptr64)const __ptr64 , public: class QRegion const
__cdecl QRegion::operator&(class QRect const & __ptr64)const __ptr64 , class QMatrix4x4 __cdecl
operator/(class QMatrix4x4 const & __ptr64,double) , class QTransform __cdecl operator/(class
QTransform const & __ptr64,double) , public: bool __cdecl QFont::operator<(class QFont const &
__ptr64)const __ptr64 , public: bool __cdecl QImageTextKeyLang::operator<(class
QImageTextKeyLang const & __ptr64)const __ptr64 , public: bool __cdecl
QItemSelectionRange::operator<(class QItemSelectionRange const & __ptr64)const __ptr64 , public:
bool __cdecl QKeySequence::operator<(class QKeySequence const & __ptr64)const __ptr64 , public:
virtual bool __cdecl QListWidgetItem::operator<(class QListWidgetItem const & __ptr64)const
__ptr64 , public: virtual bool __cdecl QStandardItem::operator<(class QStandardItem const &
__ptr64)const __ptr64 , public: virtual bool __cdecl QTableWidgetItem::operator<(class
QTableWidgetItem const & __ptr64)const __ptr64 , public: bool __cdecl QTextBlock::operator<(class
QTextBlock const & __ptr64)const __ptr64 , public: bool __cdecl QTextCursor::operator<(class
QTextCursor const & __ptr64)const __ptr64 , public: bool __cdecl QTextFragment::operator<(class
QTextFragment const & __ptr64)const __ptr64 , public: virtual bool __cdecl
QTreeWidgetItem::operator<(class QTreeWidgetItem const & __ptr64)const __ptr64 , public: bool
__cdecl QKeySequence::operator<=(class QKeySequence const & __ptr64)const __ptr64 , public:
bool __cdecl QTextCursor::operator<=(class QTextCursor const & __ptr64)const __ptr64 , public:
bool __cdecl QKeySequence::operator>(class QKeySequence const & __ptr64)const __ptr64 , public:
bool __cdecl QTextCursor::operator>(class QTextCursor const & __ptr64)const __ptr64 , public: bool
__cdecl QKeySequence::operator>=(class QKeySequence const & __ptr64)const __ptr64 , public:
bool __cdecl QTextCursor::operator>=(class QTextCursor const & __ptr64)const __ptr64 , public:
double & __ptr64 __cdecl QMatrix4x4::operator()(int,int) __ptr64 , public: double const & __ptr64
__cdecl QMatrix4x4::operator()(int,int)const __ptr64 , public: class QRegion const __cdecl
QRegion::operator^(class QRegion const & __ptr64)const __ptr64 , public: class QPainterPath

__cdecl QPainterPath::operator|(class QPainterPath const & __ptr64)const __ptr64 , public: class QRegion const __cdecl QRegion::operator|(class QRegion const & __ptr64)const __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator*=(class QMatrix4x4 const & __ptr64) __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator*=(double) __ptr64 , public: class QMatrix & __ptr64 __cdecl QMatrix::operator*=(class QMatrix const & __ptr64) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator*=(class QQuaternion const & __ptr64) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator*=(double) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator*=(class QTransform const & __ptr64) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator*=(double) __ptr64 , public: class QVector2D & __ptr64 __cdecl QVector2D::operator*=(class QVector2D const & __ptr64) __ptr64 , public: class QVector2D & __ptr64 __cdecl QVector2D::operator*=(double) __ptr64 , public: class QVector3D & __ptr64 __cdecl QVector3D::operator*=(class QVector3D const & __ptr64) __ptr64 , public: class QVector3D & __ptr64 __cdecl QVector3D::operator*=(double) __ptr64 , public: class QVector4D & __ptr64 __cdecl QVector4D::operator*=(class QVector4D const & __ptr64) __ptr64 , public: class QVector4D & __ptr64 __cdecl QVector4D::operator*=(double) __ptr64 , public: class QList<class QList<class QItemSelectionRange> & __ptr64 __cdecl QList<class QItemSelectionRange>::operator+=(class QList<class QItemSelectionRange> const & __ptr64) __ptr64 , public: class QList<class QItemSelectionRange> & __ptr64 __cdecl QList<class QItemSelectionRange>::operator+=(class QItemSelectionRange const & __ptr64) __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator+=(class QMatrix4x4 const & __ptr64) __ptr64 , public: class QPainterPath & __ptr64 __cdecl QPainterPath::operator+=(class QPainterPath const & __ptr64) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator+=(class QQuaternion const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator+=(class QRegion const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator+=(class QRect const & __ptr64) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator+=(double) __ptr64 , public: class QTreeWidgetItemIterator & __ptr64 __cdecl QTreeWidgetItemIterator::operator+=(int) __ptr64 , public: class QVector2D & __ptr64 __cdecl QVector2D::operator+=(class QVector2D const & __ptr64) __ptr64 , public: class QVector3D & __ptr64 __cdecl QVector3D::operator+=(class QVector3D const & __ptr64) __ptr64 , public: class QVector4D & __ptr64 __cdecl QVector4D::operator+=(class QVector4D const & __ptr64) __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator-=(class QMatrix4x4 const & __ptr64) __ptr64 , public: class QPainterPath & __ptr64 __cdecl QPainterPath::operator-=(class QPainterPath const & __ptr64) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator-=(class QQuaternion const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator-=(class QRegion const & __ptr64) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator-=(double) __ptr64 , public: class QTreeWidgetItemIterator & __ptr64 __cdecl QTreeWidgetItemIterator::operator-=(int) __ptr64 , public: class QVector2D & __ptr64 __cdecl QVector2D::operator-=(class QVector2D const & __ptr64) __ptr64 , public: class QVector3D & __ptr64 __cdecl QVector3D::operator-=(class QVector3D const & __ptr64) __ptr64 , public: class QVector4D & __ptr64 __cdecl QVector4D::operator-=(class QVector4D const & __ptr64) __ptr64 , public: class QMatrix4x4 & __ptr64 __cdecl QMatrix4x4::operator/=(double) __ptr64 , public: class QQuaternion & __ptr64 __cdecl QQuaternion::operator/=(double) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::operator/=(double) __ptr64 , public: class QVector2D & __ptr64 __cdecl QVector2D::operator/=(double) __ptr64 , public: class QVector3D & __ptr64 __cdecl QVector3D::operator/=(double) __ptr64 , public: class QVector4D & __ptr64 __cdecl QVector4D::operator/=(double) __ptr64 , public: class QPainterPath & __ptr64 __cdecl

QPainterPath::operator&=(class QPainterPath const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator&=(class QRegion const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator&=(class QRect const & __ptr64) __ptr64 , public: class QPainterPath & __ptr64 __cdecl QPainterPath::operator|=(class QPainterPath const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator|=(class QRegion const & __ptr64) __ptr64 , public: class QRegion & __ptr64 __cdecl QRegion::operator^=(class QRegion const & __ptr64) __ptr64 , const QAbstractButton::`vftable'{for `QObject'} , const QAbstractButton::`vftable'{for `QPaintDevice'} , const QAbstractGraphicsShapeltem::`vftable' , const QAbstractItemDelegate::`vftable' , const QAbstractItemView::`vftable'{for `QObject'} , const QAbstractItemView::`vftable'{for `QPaintDevice'} , const QAbstractPageSetupDialog::`vftable'{for `QObject'} , const QAbstractPageSetupDialog::`vftable'{for `QPaintDevice'} , const QAbstractPrintDialog::`vftable'{for `QObject'} , const QAbstractPrintDialog::`vftable'{for `QPaintDevice'} , const QAbstractProxyModel::`vftable' , const QAbstractScrollArea::`vftable'{for `QObject'} , const QAbstractScrollArea::`vftable'{for `QPaintDevice'} , const QAbstractScrollAreaPrivate::`vftable' , const QAbstractSlider::`vftable'{for `QObject'} , const QAbstractSlider::`vftable'{for `QPaintDevice'} , const QAbstractSpinBox::`vftable'{for `QObject'} , const QAbstractSpinBox::`vftable'{for `QPaintDevice'} , const QAbstractTextDocumentLayout::`vftable' , const QAbstractUndoItem::`vftable' , const QAccessible2Interface::`vftable' , const QAccessibleActionInterface::`vftable' , const QAccessibleApplication::`vftable' , const QAccessibleEditableTextInterface::`vftable' , const QAccessibleEvent::`vftable' , const QAccessibleFactoryInterface::`vftable' , const QAccessibleImageInterface::`vftable' , const QAccessibleInterface::`vftable' , const QAccessibleInterfaceEx::`vftable' , const QAccessibleObject::`vftable' , const QAccessibleObjectEx::`vftable' , const QAccessiblePlugin::`vftable'{for `QAccessibleFactoryInterface'} , const QAccessiblePlugin::`vftable'{for `QObject'} , const QAccessibleSimpleEditableTextInterface::`vftable' , const QAccessibleTable2CellInterface::`vftable' , const QAccessibleTable2Interface::`vftable' , const QAccessibleTableInterface::`vftable' , const QAccessibleTextInterface::`vftable' , const QAccessibleValueInterface::`vftable' , const QAccessibleWidget::`vftable' , const QAccessibleWidgetEx::`vftable' , const QAction::`vftable' , const QActionEvent::`vftable' , const QActionGroup::`vftable' , const QApplication::`vftable' , const QApplicationPrivate::`vftable' , const QPixmap::`vftable' , const QBlittable::`vftable' , const QBlittablePixmapData::`vftable' , const QBlitterPaintEngine::`vftable' , const QBoxLayout::`vftable'{for `QLayoutItem'} , const QBoxLayout::`vftable'{for `QObject'} , const QButtonGroup::`vftable' , const QCDEStyle::`vftable' , const QCalendarWidget::`vftable'{for `QObject'} , const QCalendarWidget::`vftable'{for `QPaintDevice'} , const QCheckBox::`vftable'{for `QObject'} , const QCheckBox::`vftable'{for `QPaintDevice'} , const QCleanlooksStyle::`vftable' , const QClipboard::`vftable' , const QClipboardEvent::`vftable' , const QCloseEvent::`vftable' , const QColorDialog::`vftable'{for `QObject'} , const QColorDialog::`vftable'{for `QPaintDevice'} , const QColumnView::`vftable'{for `QObject'} , const QColumnView::`vftable'{for `QPaintDevice'} , const QComboBox::`vftable'{for `QObject'} , const QComboBox::`vftable'{for `QPaintDevice'} , const QCommandLinkButton::`vftable'{for `QObject'} , const QCommandLinkButton::`vftable'{for `QPaintDevice'} , const QCommonStyle::`vftable' , const QCompleter::`vftable' , const QContextMenuEvent::`vftable' , const QDashStroker::`vftable' , const QDataWidgetMapper::`vftable' , const QDateEdit::`vftable'{for `QObject'} , const QDateEdit::`vftable'{for `QPaintDevice'} , const QDateTimeEdit::`vftable'{for `QObject'} , const QDateTimeEdit::`vftable'{for `QPaintDevice'} , const QDesktopWidget::`vftable'{for `QObject'} , const QDesktopWidget::`vftable'{for `QPaintDevice'} , const QDial::`vftable'{for `QObject'} , const QDial::`vftable'{for `QPaintDevice'} , const QDialog::`vftable'{for `QObject'} , const QDialog::`vftable'{for `QPaintDevice'} , const

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QWindowStateChangeEvent::`vftable', const QWindowSurface::`vftable', const
QWindowsMime::`vftable', const QWindowsStyle::`vftable', const QWindowsVistaStyle::`vftable',
const QWindowsXPStyle::`vftable', const QWizard::`vftable'{for `QObject'}, const
QWizard::`vftable'{for `QPaintDevice'}, const QWizardPage::`vftable'{for `QObject'}, const
QWizardPage::`vftable'{for `QPaintDevice'}, const QWorkspace::`vftable'{for `QObject'}, const
QWorkspace::`vftable'{for `QPaintDevice'}, const QCss::StyleSelector::`vftable', public: void __cdecl
QAbstractButton::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractGraphicsShapeltem::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractItemDelegate::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractItemView::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractProxyModel::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractScrollArea::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractSlider::`default constructor closure'(void) __ptr64, public: void __cdecl
QAbstractSpinBox::`default constructor closure'(void) __ptr64, public: void __cdecl
QAccessiblePlugin::`default constructor closure'(void) __ptr64, public: void __cdecl
QButtonGroup::`default constructor closure'(void) __ptr64, public: void __cdecl QCDEStyle::`default
constructor closure'(void) __ptr64, public: void __cdecl QCalendarWidget::`default constructor
closure'(void) __ptr64, public: void __cdecl QCheckBox::`default constructor closure'(void) __ptr64,
public: void __cdecl QColorDialog::`default constructor closure'(void) __ptr64, public: void __cdecl
QColumnView::`default constructor closure'(void) __ptr64, public: void __cdecl
QComboBox::`default constructor closure'(void) __ptr64, public: void __cdecl
QCommandLinkButton::`default constructor closure'(void) __ptr64, public: void __cdecl
QCompleter::`default constructor closure'(void) __ptr64, public: void __cdecl
QDataWidgetMapper::`default constructor closure'(void) __ptr64, public: void __cdecl
QDateEdit::`default constructor closure'(void) __ptr64, public: void __cdecl QDateTimeEdit::`default
constructor closure'(void) __ptr64, public: void __cdecl QDial::`default constructor closure'(void)
__ptr64, public: void __cdecl QDialog::`default constructor closure'(void) __ptr64, public: void
__cdecl QDialogButtonBox::`default constructor closure'(void) __ptr64, public: void __cdecl
QDirModel::`default constructor closure'(void) __ptr64, public: void __cdecl QDockWidget::`default
constructor closure'(void) __ptr64, public: void __cdecl QDockWidgetLayout::`default constructor
closure'(void) __ptr64, public: void __cdecl QDoubleSpinBox::`default constructor closure'(void)
__ptr64, public: void __cdecl QDoubleValidator::`default constructor closure'(void) __ptr64, public:
void __cdecl QErrorMessage::`default constructor closure'(void) __ptr64, public: void __cdecl
QFileDialog::`default constructor closure'(void) __ptr64, public: void __cdecl
QFileSystemModel::`default constructor closure'(void) __ptr64, public: void __cdecl
QFocusFrame::`default constructor closure'(void) __ptr64, public: void __cdecl

QFontComboBox::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFontDialog::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFormLayout::`default constructor closure'(void) __ptr64 , public: void __cdecl QFrame::`default
constructor closure'(void) __ptr64 , public: void __cdecl QGesture::`default constructor
closure'(void) __ptr64 , public: void __cdecl QGraphicsAnchorLayout::`default constructor
closure'(void) __ptr64 , public: void __cdecl QGraphicsBlurEffect::`default constructor closure'(void)
__ptr64 , public: void __cdecl QGraphicsColorizeEffect::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QGraphicsDropShadowEffect::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QGraphicsEffect::`default constructor closure'(void) __ptr64 , public: void
__cdecl QGraphicsEllipseItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsGridLayout::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsItemAnimation::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsItemGroup::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsLayout::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsLineItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsLinearLayout::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsObject::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsOpacityEffect::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsPathItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsPixmapItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsPolygonItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsProxyWidget::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsRectItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsRotation::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsScale::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsScene::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSceneContextMenuEvent::`default constructor closure'(void) __ptr64 , public: void
__cdecl QGraphicsSceneDragDropEvent::`default constructor closure'(void) __ptr64 , public: void
__cdecl QGraphicsSceneHelpEvent::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSceneHoverEvent::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSceneMouseEvent::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSceneWheelEvent::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSimpleTextItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsSystemPlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsTextItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsTransform::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsView::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGraphicsWidget::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGroupBox::`default constructor closure'(void) __ptr64 , public: void __cdecl
QGuiPlatformPlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QIconEnginePlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QIconEnginePluginV2::`default constructor closure'(void) __ptr64 , public: void __cdecl
QIdentityProxyModel::`default constructor closure'(void) __ptr64 , public: void __cdecl
QImageIOPlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QInputContext::`default constructor closure'(void) __ptr64 , public: void __cdecl
QInputContextPlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl

QInputDialog::`default constructor closure'(void) __ptr64 , public: void __cdecl
QIntValidator::`default constructor closure'(void) __ptr64 , public: void __cdecl
QItemDelegate::`default constructor closure'(void) __ptr64 , public: void __cdecl
QKeyEventTransition::`default constructor closure'(void) __ptr64 , public: void __cdecl
QLCDNumber::`default constructor closure'(void) __ptr64 , public: void __cdecl QLabel::`default
constructor closure'(void) __ptr64 , public: void __cdecl QLayoutItem::`default constructor
closure'(void) __ptr64 , public: void __cdecl QLineEditControl::`default constructor closure'(void)
__ptr64 , public: void __cdecl QLineEdit::`default constructor closure'(void) __ptr64 , public: void
__cdecl QListView::`default constructor closure'(void) __ptr64 , public: void __cdecl
QListWidget::`default constructor closure'(void) __ptr64 , public: void __cdecl
QListWidgetItem::`default constructor closure'(void) __ptr64 , public: void __cdecl
QMainWindow::`default constructor closure'(void) __ptr64 , public: void __cdecl QMdiArea::`default
constructor closure'(void) __ptr64 , public: void __cdecl QMdiSubWindow::`default constructor
closure'(void) __ptr64 , public: void __cdecl QMenu::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QMenuBar::`default constructor closure'(void) __ptr64 , public: void __cdecl
QMessageBox::`default constructor closure'(void) __ptr64 , public: void __cdecl
QMotifStyle::`default constructor closure'(void) __ptr64 , public: void __cdecl
QMouseEventTransition::`default constructor closure'(void) __ptr64 , public: void __cdecl
QMovie::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPageSetupDialog::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPaintEngine::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPanGesture::`default constructor closure'(void) __ptr64 , public: void __cdecl QPicture::`default
constructor closure'(void) __ptr64 , public: void __cdecl QPictureFormatPlugin::`default constructor
closure'(void) __ptr64 , public: void __cdecl QPinchGesture::`default constructor closure'(void)
__ptr64 , public: void __cdecl QPixmapBlurFilter::`default constructor closure'(void) __ptr64 , public:
void __cdecl QPixmapColorizeFilter::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPixmapConvolutionFilter::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPixmapDropShadowFilter::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPlainTextEdit::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPrintDialog::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPrintPreviewDialog::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPrintPreviewWidget::`default constructor closure'(void) __ptr64 , public: void __cdecl
QPrinter::`default constructor closure'(void) __ptr64 , public: void __cdecl QProgressBar::`default
constructor closure'(void) __ptr64 , public: void __cdecl QProgressDialog::`default constructor
closure'(void) __ptr64 , public: void __cdecl QProxyModel::`default constructor closure'(void)
__ptr64 , public: void __cdecl QProxyStyle::`default constructor closure'(void) __ptr64 , public: void
__cdecl QPushButton::`default constructor closure'(void) __ptr64 , public: void __cdecl
QRadioButton::`default constructor closure'(void) __ptr64 , public: void __cdecl
QRegExpValidator::`default constructor closure'(void) __ptr64 , public: void __cdecl
QScrollArea::`default constructor closure'(void) __ptr64 , public: void __cdecl QScrollBar::`default
constructor closure'(void) __ptr64 , public: void __cdecl QSlider::`default constructor closure'(void)
__ptr64 , public: void __cdecl QSortFilterProxyModel::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QSpinBox::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSplashScreen::`default constructor closure'(void) __ptr64 , public: void __cdecl QSplitter::`default
constructor closure'(void) __ptr64 , public: void __cdecl QStackedWidget::`default constructor
closure'(void) __ptr64 , public: void __cdecl QStandardItemModel::`default constructor
closure'(void) __ptr64 , public: void __cdecl QStatusBar::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QStringListModel::`default constructor closure'(void) __ptr64 , public: void

__cdecl QStyleHintReturn::`default constructor closure'(void) __ptr64 , public: void __cdecl
QStyleOption::`default constructor closure'(void) __ptr64 , public: void __cdecl
QStyleOptionComplex::`default constructor closure'(void) __ptr64 , public: void __cdecl
QStylePlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QStyledItemDelegate::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSwipeGesture::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSystemTrayIcon::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTabBar::`default constructor closure'(void) __ptr64 , public: void __cdecl QTabWidget::`default
constructor closure'(void) __ptr64 , public: void __cdecl QTableView::`default constructor
closure'(void) __ptr64 , public: void __cdecl QTableWidget::`default constructor closure'(void)
__ptr64 , public: void __cdecl QTableWidgetItem::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QTapAndHoldGesture::`default constructor closure'(void) __ptr64 , public: void
__cdecl QTapGesture::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTextBrowser::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTextControl::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTextDocument::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTextEdit::`default constructor closure'(void) __ptr64 , public: void __cdecl QTimeEdit::`default
constructor closure'(void) __ptr64 , public: void __cdecl QToolBar::`default constructor closure'(void)
__ptr64 , public: void __cdecl QToolBox::`default constructor closure'(void) __ptr64 , public: void
__cdecl QToolButton::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTreeView::`default constructor closure'(void) __ptr64 , public: void __cdecl QTreeWidget::`default
constructor closure'(void) __ptr64 , public: void __cdecl QTreeWidgetItem::`default constructor
closure'(void) __ptr64 , public: void __cdecl QUndoCommand::`default constructor closure'(void)
__ptr64 , public: void __cdecl QUndoGroup::`default constructor closure'(void) __ptr64 , public: void
__cdecl QUndoStack::`default constructor closure'(void) __ptr64 , public: void __cdecl
QUndoView::`default constructor closure'(void) __ptr64 , public: void __cdecl QValidator::`default
constructor closure'(void) __ptr64 , public: void __cdecl QWidget::`default constructor closure'(void)
__ptr64 , public: void __cdecl QWidgetPrivate::`default constructor closure'(void) __ptr64 , public:
void __cdecl QWizard::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWizardPage::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWorkspace::`default constructor closure'(void) __ptr64 , public: void __cdecl
QTouchEvent::TouchPoint::`default constructor closure'(void) __ptr64 , public: static int (__cdecl*
__ptr64 QApplicationPrivate::CloseTouchInputHandle)(void * __ptr64) , public: static int (__cdecl*
__ptr64 QApplicationPrivate::GetTouchInputInfo)(void * __ptr64,unsigned int,void * __ptr64,int) ,
public: static bool QApplicationPrivate::HasTouchSupport , public: static int (__cdecl* __ptr64
QApplicationPrivate::RegisterTouchWindow)(struct HWND__ * __ptr64,unsigned long) , private:
void __cdecl QLineControl::_q_clipboardChanged(void) __ptr64 , public: virtual void __cdecl
QTreeViewPrivate::_q_columnsAboutToBeRemoved(class QModelIndex const & __ptr64,int,int)
__ptr64 , public: virtual void __cdecl QTreeViewPrivate::_q_columnsRemoved(class QModelIndex
const & __ptr64,int,int) __ptr64 , private: void __cdecl QLineControl::_q_deleteSelected(void)
__ptr64 , public: void __cdecl QTreeViewPrivate::_q_endAnimatedOperation(void) __ptr64 , public:
void __cdecl QAbstractScrollAreaPrivate::_q_hslide(int) __ptr64 , public: void __cdecl
QTreeViewPrivate::_q_modelAboutToBeReset(void) __ptr64 , public: virtual void __cdecl
QTreeViewPrivate::_q_modelDestroyed(void) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::_q_setViewportCursor(class QCursor const & __ptr64) __ptr64 , public: void
__cdecl QWidgetPrivate::_q_showIfNotHidden(void) __ptr64 , public: void __cdecl
QAbstractScrollAreaPrivate::_q_showOrHideScrollBars(void) __ptr64 , public: void __cdecl
QTreeViewPrivate::_q_sortIndicatorChanged(int,enum Qt::SortOrder) __ptr64 , public: void __cdecl

QGraphicsViewPrivate::_q_unsetViewportCursor(void) __ptr64 , public: void __cdecl
QAbstractScrollAreaPrivate::_q_vslide(int) __ptr64 , public: bool __cdecl
QPrinter::abort(void) __ptr64 , public: static void __cdecl
QMessageBox::about(class QWidget * __ptr64, class QString const & __ptr64, class QString const & __ptr64) , public: static void __cdecl
QApplication::aboutQt(void) , public: static void __cdecl
QMessageBox::aboutQt(class QWidget * __ptr64, class QString const & __ptr64) , protected: void __cdecl
QMdiSubWindow::aboutToActivate(void) __ptr64 , protected: void __cdecl
QPainterBufferSignalProxy::aboutToDestroy(class QPainterBufferPrivate const * __ptr64) __ptr64 , public: virtual void __cdecl
QWidgetPrivate::aboutToDestroy(void) __ptr64 , protected: void __cdecl
QMenu::aboutToHide(void) __ptr64 , protected: void __cdecl
QMenu::aboutToShow(void) __ptr64 , public: int __cdecl
QTreeViewPrivate::above(int) const __ptr64 , public: double __cdecl
QPanGesture::acceleration(void) const __ptr64 , public: virtual void __cdecl
QDialog::accept(void) __ptr64 , public: void __cdecl
QDragMoveEvent::accept(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QDragMoveEvent::accept(void) __ptr64 , protected: virtual void __cdecl
QFileDialog::accept(void) __ptr64 , public: void __cdecl
QGestureEvent::accept(class QGesture * __ptr64) __ptr64 , public: void __cdecl
QGestureEvent::accept(enum Qt::GestureType) __ptr64 , public: bool __cdecl
QGraphicsItem::acceptDrops(void) const __ptr64 , public: bool __cdecl
QWidget::acceptDrops(void) const __ptr64 , public: bool __cdecl
QGraphicsItem::acceptHoverEvents(void) const __ptr64 , public: enum QFileDialog::AcceptMode __cdecl
QFileDialog::acceptMode(void) const __ptr64 , public: void __cdecl
QDropEvent::acceptProposedAction(void) __ptr64 , public: void __cdecl
QGraphicsSceneDragDropEvent::acceptProposedAction(void) __ptr64 , public: bool __cdecl
QTextControl::acceptRichText(void) const __ptr64 , public: bool __cdecl
QTextEdit::acceptRichText(void) const __ptr64 , public: bool __cdecl
QGraphicsItem::acceptTouchEvent(void) const __ptr64 , protected: void __cdecl
QDialog::accepted(void) __ptr64 , protected: void __cdecl
QDialogButtonBox::accepted(void) __ptr64 , protected: void __cdecl
QLineControl::accepted(void) __ptr64 , protected: void __cdecl
QPrintDialog::accepted(class QPrinter * __ptr64) __ptr64 , public: class QFlags<enum Qt::MouseButton> __cdecl
QGraphicsItem::acceptedMouseButtons(void) const __ptr64 , public: bool __cdecl
QGraphicsItem::acceptsHoverEvents(void) const __ptr64 , public: class QString __cdecl
QStandardItem::accessibleDescription(void) const __ptr64 , public: class QString __cdecl
QWidget::accessibleDescription(void) const __ptr64 , public: class QString __cdecl
QWidget::accessibleName(void) const __ptr64 , public: int __cdecl
QTreeViewPrivate::accessibleTable2Index(class QModelIndex const & __ptr64) const __ptr64 , public: class QString __cdecl
QStandardItem::accessibleText(void) const __ptr64 , public: class QAction * __ptr64 __cdecl
QActionEvent::action(void) const __ptr64 , public: class QAction * __ptr64 __cdecl
QMenu::actionAt(class QPoint const & __ptr64) const __ptr64 , public: class QAction * __ptr64 __cdecl
QMenuBar::actionAt(class QPoint const & __ptr64) const __ptr64 , public: class QAction * __ptr64 __cdecl
QToolBar::actionAt(class QPoint const & __ptr64) const __ptr64 , public: class QAction * __ptr64 __cdecl
QToolBar::actionAt(int, int) const __ptr64 , protected: void __cdecl
QDrag::actionChanged(enum Qt::DropAction) __ptr64 , protected: virtual void __cdecl
QMenu::actionEvent(class QActionEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMenuBar::actionEvent(class QActionEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolBar::actionEvent(class QActionEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolButton::actionEvent(class QActionEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::actionEvent(class QActionEvent * __ptr64) __ptr64 , public: class QRect __cdecl
QMenu::actionGeometry(class QAction * __ptr64) const __ptr64 , public: class QRect __cdecl
QMenuBar::actionGeometry(class QAction * __ptr64) const __ptr64 , public: class QRect __cdecl

QToolBar::actionGeometry(class QAction * __ptr64) const __ptr64, public: class QActionGroup * __ptr64 __cdecl QAction::actionGroup(void) const __ptr64, public: class QAccessibleActionInterface * __ptr64 __cdecl QAccessibleInterface::actionInterface(void) __ptr64, public: virtual class QString __cdecl QAccessibleApplication::actionText(int, enum QAccessible::Text, int) const __ptr64, public: virtual class QString __cdecl QAccessibleObject::actionText(int, enum QAccessible::Text, int) const __ptr64, public: virtual class QString __cdecl QAccessibleObjectEx::actionText(int, enum QAccessible::Text, int) const __ptr64, public: virtual class QString __cdecl QAccessibleWidget::actionText(int, enum QAccessible::Text, int) const __ptr64, public: virtual class QString __cdecl QAccessibleWidgetEx::actionText(int, enum QAccessible::Text, int) const __ptr64, public: class QString __cdecl QUndoCommand::actionText(void) const __ptr64, protected: void __cdecl QAbstractSlider::actionTriggered(int) __ptr64, protected: void __cdecl QToolBar::actionTriggered(class QAction * __ptr64) __ptr64, public: class QList<class QAction * __ptr64> __cdecl QActionGroup::actions(void) const __ptr64, public: class QList<class QAction * __ptr64> __cdecl QGraphicsWidget::actions(void) const __ptr64, public: virtual class QList<class QAction * __ptr64> __cdecl QInputContext::actions(void) __ptr64, public: class QList<class QAction * __ptr64> __cdecl QWidget::actions(void) const __ptr64, public: void __cdecl QAction::activate(enum QAction::ActionEvent) __ptr64, public: void __cdecl QGraphicsLayout::activate(void) __ptr64, public: bool __cdecl QLayout::activate(void) __ptr64, protected: void __cdecl QWidgetResizeHandler::activate(void) __ptr64, public: void __cdecl QWidgetPrivate::activateChildLayoutsRecursively(void) __ptr64, public: void __cdecl QMdiArea::activateNextSubWindow(void) __ptr64, public: void __cdecl QWorkspace::activateNextWindow(void) __ptr64, public: void __cdecl QMdiArea::activatePreviousSubWindow(void) __ptr64, public: void __cdecl QWorkspace::activatePreviousWindow(void) __ptr64, private: static void __cdecl QLayout::activateRecursiveHelper(class QLayoutItem * __ptr64), public: void __cdecl QWidget::activateWindow(void) __ptr64, protected: void __cdecl QAbstractItemView::activated(class QModelIndex const & __ptr64) __ptr64, protected: void __cdecl QCalendarWidget::activated(class QDate const & __ptr64) __ptr64, protected: void __cdecl QComboBox::activated(class QString const & __ptr64) __ptr64, protected: void __cdecl QComboBox::activated(int) __ptr64, protected: void __cdecl QCompleter::activated(class QModelIndex const & __ptr64) __ptr64, protected: void __cdecl QCompleter::activated(class QString const & __ptr64) __ptr64, protected: void __cdecl QShortcut::activated(void) __ptr64, protected: void __cdecl QSystemTrayIcon::activated(enum QSystemTrayIcon::ActivationReason) __ptr64, protected: void __cdecl QShortcut::activatedAmbiguously(void) __ptr64, public: enum QMdiArea::WindowOrder __cdecl QMdiArea::activationOrder(void) const __ptr64, public: class QAction * __ptr64 __cdecl QMenu::activeAction(void) const __ptr64, public: class QAction * __ptr64 __cdecl QMenuBar::activeAction(void) const __ptr64, public: class QList<class QGesture * __ptr64> __cdecl QGestureEvent::activeGestures(void) const __ptr64, public: static class QWidget * __ptr64 __cdecl QApplication::activeModalWidget(void), public: class QGraphicsItem * __ptr64 __cdecl QGraphicsScene::activePanel(void) const __ptr64, public: static class QWidget * __ptr64 __cdecl QApplication::activePopupWidget(void), public: class QUndoStack * __ptr64 __cdecl QUndoGroup::activeStack(void) const __ptr64, protected: void __cdecl QUndoGroup::activeStackChanged(class QUndoStack * __ptr64) __ptr64, public: class QMdiSubWindow * __ptr64 __cdecl QMdiArea::activeSubWindow(void) const __ptr64, public: static class QWidget * __ptr64 __cdecl QApplication::activeWindow(void), public: class QGraphicsWidget * __ptr64 __cdecl QGraphicsScene::activeWindow(void) const __ptr64, public: class QWidget * __ptr64 __cdecl QWorkspace::activeWindow(void) const __ptr64, public: static class QWidget * __ptr64 __ptr64 QApplicationPrivate::active_window, public: int __cdecl

QPrinter::actualNumCopies(void)const __ptr64 , public: class QSize __cdecl QIcon::actualSize(class QSize const & __ptr64,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: virtual class QSize __cdecl QIconEngine::actualSize(class QSize const & __ptr64,enum QIcon::Mode,enum QIcon::State) __ptr64 , public: void __cdecl QTextList::add(class QTextBlock const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QActionGroup::addAction(class QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QActionGroup::addAction(class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QActionGroup::addAction(class QAction * __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::addAction(class QAction * __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenu::addAction(class QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenu::addAction(class QIcon const & __ptr64,class QString const & __ptr64,class QObject const * __ptr64,char const * __ptr64,class QKeySequence const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenu::addAction(class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenu::addAction(class QString const & __ptr64,class QObject const * __ptr64,char const * __ptr64,class QKeySequence const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenuBar::addAction(class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenuBar::addAction(class QString const & __ptr64,class QObject const * __ptr64,char const * __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QToolBar::addAction(class QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QToolBar::addAction(class QIcon const & __ptr64,class QString const & __ptr64,class QObject const * __ptr64,char const * __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QToolBar::addAction(class QString const & __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QToolBar::addAction(class QString const & __ptr64,class QObject const * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QWidget::addAction(class QAction * __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::addActions(class QList<class QAction * __ptr64>) __ptr64 , public: void __cdecl QWidget::addActions(class QList<class QAction * __ptr64>) __ptr64 , public: class QGraphicsAnchor * __ptr64 __cdecl QGraphicsAnchorLayout::addAnchor(class QGraphicsLayoutItem * __ptr64,enum Qt::AnchorPoint,class QGraphicsLayoutItem * __ptr64,enum Qt::AnchorPoint) __ptr64 , public: void __cdecl QGraphicsAnchorLayout::addAnchors(class QGraphicsLayoutItem * __ptr64,class QGraphicsLayoutItem * __ptr64,class QFlags<enum Qt::Orientation>) __ptr64 , public: static int __cdecl QFontDatabase::addApplicationFont(class QString const & __ptr64) , public: static int __cdecl QFontDatabase::addApplicationFontFromData(class QByteArray const & __ptr64) , public: void __cdecl QFontEngine::addBitmapFontToPath(double,double,struct QGlyphLayout const & __ptr64,class QPainterPath * __ptr64,class QFlags<enum QTextItem::RenderFlag>) __ptr64 , public: void __cdecl QButtonGroup::addButton(class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl QButtonGroup::addButton(class QAbstractButton * __ptr64,int) __ptr64 , public: class QPushButton * __ptr64 __cdecl QDialogButtonBox::addButton(class QString const & __ptr64,enum QDialogButtonBox::ButtonRole) __ptr64 , public: class QPushButton * __ptr64 __cdecl QDialogButtonBox::addButton(enum QDialogButtonBox::StandardButton) __ptr64 , public: void __cdecl QDialogButtonBox::addButton(class QAbstractButton * __ptr64,enum QDialogButtonBox::ButtonRole) __ptr64 , public: class QPushButton * __ptr64 __cdecl QMessageBox::addButton(class QString const & __ptr64,enum QMessageBox::ButtonRole) __ptr64 , public: class QPushButton * __ptr64 __cdecl QMessageBox::addButton(enum QMessageBox::StandardButton) __ptr64 , public: void __cdecl QMessageBox::addButton(class QAbstractButton * __ptr64,enum QMessageBox::ButtonRole) __ptr64 , public: struct QVectorPath::CacheEntry * __ptr64 __cdecl QVectorPath::addCacheData(class QPaintEngineEx * __ptr64,void * __ptr64,void (__cdecl*)(class QPaintEngineEx * __ptr64,void * __ptr64))const

__ptr64 , public: void __cdecl QGraphicsItemPrivate::addChild(class QGraphicsItem * __ptr64)
__ptr64 , public: void __cdecl QTreeWidgetItem::addChild(class QTreeWidgetItem * __ptr64)
__ptr64 , protected: void __cdecl QLayout::addChildLayout(class QLayout * __ptr64) __ptr64 ,
protected: void __cdecl QGraphicsLayout::addChildLayoutItem(class QGraphicsLayoutItem *
__ptr64) __ptr64 , protected: void __cdecl QLayout::addChildWidget(class QWidget * __ptr64)
__ptr64 , public: void __cdecl QTreeWidgetItem::addChildren(class QList<class QTreeWidgetItem *
__ptr64> const & __ptr64) __ptr64 , private: void __cdecl QLineControl::addCommand(struct
QLineControl::Command const & __ptr64) __ptr64 , protected: void __cdecl
QAccessibleWidget::addControllingSignal(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QAccessibleWidgetEx::addControllingSignal(class QString const & __ptr64) __ptr64 , public:
void __cdecl QGraphicsAnchorLayout::addCornerAnchors(class QGraphicsLayoutItem *
__ptr64,enum Qt::Corner,class QGraphicsLayoutItem * __ptr64,enum Qt::Corner) __ptr64 , public:
void __cdecl QZipWriter::addDirectory(class QString const & __ptr64) __ptr64 , public: void __cdecl
QMainWindow::addDockWidget(enum Qt::DockWidgetArea,class QDockWidget * __ptr64) __ptr64 ,
public: void __cdecl QMainWindow::addDockWidget(enum Qt::DockWidgetArea,class QDockWidget
* __ptr64,enum Qt::Orientation) __ptr64 , public: class QGraphicsEllipseItem * __ptr64 __cdecl
QGraphicsScene::addEllipse(class QRectF const & __ptr64,class QPen const & __ptr64,class QBrush
const & __ptr64) __ptr64 , public: class QGraphicsEllipseItem * __ptr64 __cdecl
QGraphicsScene::addEllipse(double,double,double,double,class QPen const & __ptr64,class QBrush
const & __ptr64) __ptr64 , public: void __cdecl QPainterPath::addEllipse(class QPointF const &
__ptr64,double,double) __ptr64 , public: void __cdecl QPainterPath::addEllipse(class QRectF const &
__ptr64) __ptr64 , public: void __cdecl QPainterPath::addEllipse(double,double,double,double)
__ptr64 , public: void __cdecl QAbstractPrintDialog::addEnabledOption(enum
QAbstractPrintDialog::PrintDialogOption) __ptr64 , public: void __cdecl
QPageSetupDialog::addEnabledOption(enum QPageSetupDialog::PageSetupDialogOption) __ptr64 ,
public: void __cdecl QIcon::addFile(class QString const & __ptr64,class QSize const & __ptr64,enum
QIcon::Mode,enum QIcon::State) __ptr64 , public: virtual void __cdecl QIconEngine::addFile(class
QString const & __ptr64,class QSize const & __ptr64,enum QIcon::Mode,enum QIcon::State) __ptr64
 , public: void __cdecl QZipWriter::addFile(class QString const & __ptr64,class QByteArray const &
__ptr64) __ptr64 , public: void __cdecl QZipWriter::addFile(class QString const & __ptr64,class
QIODevice * __ptr64) __ptr64 , public: virtual void __cdecl QFontEngine::addGlyphsToPath(unsigned
int * __ptr64,struct QFixedPoint * __ptr64,int,class QPainterPath * __ptr64,class QFlags<enum
QTextItem::RenderFlag>) __ptr64 , public: void __cdecl QBezier::addIfClose(double *
__ptr64,double)const __ptr64 , public: void __cdecl
QImagePixmapCleanupHooks::addImageHook(void (__cdecl*)(__int64)) __ptr64 , public: virtual void
__cdecl QBoxLayout::addItem(class QLayoutItem * __ptr64) __ptr64 , public: void __cdecl
QComboBox::addItem(class QIcon const & __ptr64,class QString const & __ptr64,class QVariant
const & __ptr64) __ptr64 , public: void __cdecl QComboBox::addItem(class QString const &
__ptr64,class QVariant const & __ptr64) __ptr64 , public: virtual void __cdecl
QDockWidgetLayout::addItem(class QLayoutItem * __ptr64) __ptr64 , public: virtual void __cdecl
QFormLayout::addItem(class QLayoutItem * __ptr64) __ptr64 , public: void __cdecl
QGraphicsGridLayout::addItem(class QGraphicsLayoutItem * __ptr64,int,int,int,int,class
QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QGraphicsGridLayout::addItem(class QGraphicsLayoutItem * __ptr64,int,int,class QFlags<enum
Qt::AlignmentFlag>) __ptr64 , public: void __cdecl QGraphicsLinearLayout::addItem(class
QGraphicsLayoutItem * __ptr64) __ptr64 , public: void __cdecl QGraphicsScene::addItem(class
QGraphicsItem * __ptr64) __ptr64 , protected: virtual void __cdecl QGridLayout::addItem(class
QLayoutItem * __ptr64) __ptr64 , public: void __cdecl QGridLayout::addItem(class QLayoutItem *


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void __cdecl QPainterPath::addRegion(class QRegion const & __ptr64) __ptr64 , private: void
__cdecl QTextEngine::addRequiredBoundaries(void)const __ptr64 , public: void __cdecl
QTextDocument::addResource(int,class QUrl const & __ptr64,class QVariant const & __ptr64)
__ptr64 , public: void __cdecl QPainterPath::addRoundRect(class QRectF const & __ptr64,int)
__ptr64 , public: void __cdecl QPainterPath::addRoundRect(class QRectF const & __ptr64,int,int)
__ptr64 , public: void __cdecl QPainterPath::addRoundRect(double,double,double,double,int)
__ptr64 , public: void __cdecl QPainterPath::addRoundRect(double,double,double,double,int,int)
__ptr64 , public: void __cdecl QPainterPath::addRoundedRect(class QRectF const &
__ptr64,double,double,enum Qt::SizeMode) __ptr64 , public: void __cdecl
QPainterPath::addRoundedRect(double,double,double,double,double,double,enum Qt::SizeMode)
__ptr64 , public: void __cdecl QFormLayout::addRow(class QString const & __ptr64,class QLayout *
__ptr64) __ptr64 , public: void __cdecl QFormLayout::addRow(class QString const & __ptr64,class
QWidget * __ptr64) __ptr64 , public: void __cdecl QFormLayout::addRow(class QLayout * __ptr64)
__ptr64 , public: void __cdecl QFormLayout::addRow(class QWidget * __ptr64,class QWidget *
__ptr64) __ptr64 , public: void __cdecl QFormLayout::addRow(class QWidget * __ptr64) __ptr64 ,
public: void __cdecl QFormLayout::addRow(class QWidget * __ptr64,class QLayout * __ptr64)
__ptr64 , public: void __cdecl QAbstractScrollArea::addScrollBarWidget(class QWidget *
__ptr64,class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: class QAction * __ptr64 __cdecl
QMenu::addSeparator(void) __ptr64 , public: class QAction * __ptr64 __cdecl
QMenuBar::addSeparator(void) __ptr64 , public: class QAction * __ptr64 __cdecl
QToolBar::addSeparator(void) __ptr64 , public: class QGraphicsSimpleTextItem * __ptr64 __cdecl
QGraphicsScene::addSimpleText(class QString const & __ptr64,class QFont const & __ptr64) __ptr64
, public: void __cdecl QBoxLayout::addSpacerItem(class QSpacerItem * __ptr64) __ptr64 , public:
void __cdecl QBoxLayout::addSpacing(int) __ptr64 , public: void __cdecl
QUndoGroup::addStack(class QUndoStack * __ptr64) __ptr64 , public: void __cdecl
QBoxLayout::addStretch(int) __ptr64 , public: void __cdecl QGraphicsLinearLayout::addStretch(int)
__ptr64 , public: void __cdecl QBoxLayout::addStrut(int) __ptr64 , public: class QMdiSubWindow *
__ptr64 __cdecl QMdiArea::addSubWindow(class QWidget * __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: void __cdecl QZipWriter::addSymLink(class QString const &
__ptr64,class QString const & __ptr64) __ptr64 , public: int __cdecl QTabBar::addTab(class QIcon
const & __ptr64,class QString const & __ptr64) __ptr64 , public: int __cdecl QTabBar::addTab(class
QString const & __ptr64) __ptr64 , public: int __cdecl QTabWidget::addTab(class QWidget *
__ptr64,class QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: int __cdecl
QTabWidget::addTab(class QWidget * __ptr64,class QString const & __ptr64) __ptr64 , public: class
QGraphicsTextItem * __ptr64 __cdecl QGraphicsScene::addText(class QString const & __ptr64,class
QFont const & __ptr64) __ptr64 , public: void __cdecl QPainterPath::addText(class QPointF const &
__ptr64,class QFont const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl
QPainterPath::addText(double,double,class QFont const & __ptr64,class QString const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsItemGroup::addToGroup(class QGraphicsItem * __ptr64)
__ptr64 , protected: void __cdecl QGraphicsItem::addToIndex(void) __ptr64 , public: void __cdecl
QBezier::addToPolygon(class QPolygonF * __ptr64,double)const __ptr64 , public: class QToolBar *
__ptr64 __cdecl QMainWindow::addToolBar(class QString const & __ptr64) __ptr64 , public: void
__cdecl QMainWindow::addToolBar(class QToolBar * __ptr64) __ptr64 , public: void __cdecl
QMainWindow::addToolBar(enum Qt::ToolBarArea,class QToolBar * __ptr64) __ptr64 , public: void
__cdecl QMainWindow::addToolBarBreak(enum Qt::ToolBarArea) __ptr64 , public: void __cdecl
QTreeWidget::addTopLevelItem(class QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTreeWidget::addTopLevelItems(class QList<class QTreeWidgetItem * __ptr64> const & __ptr64)
__ptr64 , public: void __cdecl QBoxLayout::addWidget(class QWidget * __ptr64,int,class
```

QFlags<enum Qt::AlignmentFlag> __ptr64 , public: class QGraphicsProxyWidget * __ptr64 __cdecl
QGraphicsScene::addWidget(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>)
__ptr64 , public: void __cdecl QGridLayout::addWidget(class QWidget * __ptr64) __ptr64 , public:
void __cdecl QGridLayout::addWidget(class QWidget * __ptr64,int,int,int,int,class QFlags<enum
Qt::AlignmentFlag>) __ptr64 , public: void __cdecl QGridLayout::addWidget(class QWidget *
__ptr64,int,int,class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QLayout::addWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QSplitter::addWidget(class QWidget * __ptr64) __ptr64 , public: int __cdecl
QStackedLayout::addWidget(class QWidget * __ptr64) __ptr64 , public: int __cdecl
QStackedWidget::addWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QStatusBar::addWidget(class QWidget * __ptr64,int) __ptr64 , public: class QAction * __ptr64
__cdecl QToolBar::addWidget(class QWidget * __ptr64) __ptr64 , public: class QWidget * __ptr64
__cdecl QWorkspace::addWindow(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>)
__ptr64 , public: class QList<struct QTextLayout::FormatRange> __cdecl
QTextLayout::additionalFormats(void)const __ptr64 , public: class QTransform __cdecl
QTransform::adjoint(void)const __ptr64 , public: static void __cdecl
QWidgetPrivate::adjustFlags(class QFlags<enum Qt::WindowType> & __ptr64,class QWidget *
__ptr64) , protected: void __cdecl QDialog::adjustPosition(class QWidget * __ptr64) __ptr64 , public:
void __cdecl QWidgetPrivate::adjustQuitOnCloseAttribute(void) __ptr64 , public: void __cdecl
QGraphicsTextItem::adjustSize(void) __ptr64 , public: void __cdecl
QGraphicsWidget::adjustSize(void) __ptr64 , public: void __cdecl QTextControl::adjustSize(void)
__ptr64 , public: void __cdecl QTextDocument::adjustSize(void) __ptr64 , public: void __cdecl
QWidget::adjustSize(void) __ptr64 , public: virtual void __cdecl
QTreeViewPrivate::adjustViewOptionsForIndex(class QStyleOptionViewItemV4 * __ptr64,class
QModelIndex const & __ptr64)const __ptr64 , public: class QSize __cdecl
QWidgetPrivate::adjustedSize(void)const __ptr64 , public: virtual void __cdecl
QGraphicsItem::advance(int) __ptr64 , public: void __cdecl QGraphicsScene::advance(void) __ptr64 ,
private: bool __cdecl QLineControl::advanceToEnabledItem(int) __ptr64 , public: class QVector<class
QPointF> __cdecl QRawFont::advancesForGlyphIndexes(class QVector<unsigned int> const &
__ptr64)const __ptr64 , public: bool __cdecl QRawFont::advancesForGlyphIndexes(unsigned int
const * __ptr64,class QPointF * __ptr64,int)const __ptr64 , protected: virtual void __cdecl
QGraphicsItemAnimation::afterAnimationStep(double) __ptr64 , public: static void __cdecl
QApplication::alert(class QWidget * __ptr64,int) , public: struct QFixed __cdecl
QTextEngine::alignLine(struct QScriptLine const & __ptr64) __ptr64 , public: static class QRect
__cdecl QStyle::alignedRect(enum Qt::LayoutDirection,class QFlags<enum Qt::AlignmentFlag>,class
QSize const & __ptr64,class QRect const & __ptr64) , public: class QFlags<enum Qt::AlignmentFlag>
__cdecl QAbstractSpinBox::alignment(void)const __ptr64 , public: class QFlags<enum
Qt::AlignmentFlag> __cdecl QGraphicsGridLayout::alignment(class QGraphicsLayoutItem *
__ptr64)const __ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl
QGraphicsLinearLayout::alignment(class QGraphicsLayoutItem * __ptr64)const __ptr64 , public:
class QFlags<enum Qt::AlignmentFlag> __cdecl QGraphicsView::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QGroupBox::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QLabel::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QLayoutItem::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QLineEdit::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QProgressBar::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QScrollArea::alignment(void)const __ptr64 ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QTextBlockFormat::alignment(void)const

__ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl QTextEdit::alignment(void)const
__ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl QTextOption::alignment(void)const
__ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl
QTextTableFormat::alignment(void)const __ptr64 , protected: class QRect __cdecl
QLayout::alignmentRect(class QRect const & __ptr64)const __ptr64 , public: bool __cdecl
QTreeView::allColumnsShowFocus(void)const __ptr64 , public: class QVector<class QTextFormat>
__cdecl QTextDocument::allFormats(void)const __ptr64 , private: static class QVector<struct
tagFORMATETC> __cdecl QWindowsMime::allFormatsForMime(class QMimeData const * __ptr64) ,
public: bool __cdecl QImage::allGray(void)const __ptr64 , private: static class QStringList __cdecl
QWindowsMime::allMimesForFormats(struct IDataObject * __ptr64) , public: static class
QList<struct QPair<class QString,class QPixmap> > __cdecl QPixmapCache::allPixmaps(void) , public:
bool __cdecl QLineControl::allSelected(void)const __ptr64 , public: static class QList<class QWidget *
__ptr64> __cdecl QApplication::allWidgets(void) , public: static class QSet<class QWidget *
__ptr64> * __ptr64 QWidgetPrivate::allWidgets , public: class QStyleOptionGraphicsItem * __ptr64
__cdecl QGraphicsViewPrivate::allocStyleOptionsArray(int) __ptr64 , public: class QFlags<enum
Qt::DockWidgetArea> __cdecl QDockWidget::allowedAreas(void)const __ptr64 , public: class
QFlags<enum Qt::ToolBarArea> __cdecl QToolBar::allowedAreas(void)const __ptr64 , protected:
void __cdecl QDockWidget::allowedAreasChanged(class QFlags<enum Qt::DockWidgetArea>
__ptr64 , protected: void __cdecl QToolBar::allowedAreasChanged(class QFlags<enum
Qt::ToolBarArea>) __ptr64 , public: bool __cdecl QSessionManager::allowsErrorInteraction(void)
__ptr64 , public: bool __cdecl QSessionManager::allowsInteraction(void) __ptr64 , public: int __cdecl
QColor::alpha(void)const __ptr64 , public: class QImage __cdecl QImage::alphaChannel(void)const
__ptr64 , public: class QPixmap __cdecl QPixmap::alphaChannel(void)const __ptr64 , public: virtual
class QPixmap __cdecl QPixmapData::alphaChannel(void)const __ptr64 , public: virtual class
QPixmap __cdecl QRuntimePixmapData::alphaChannel(void)const __ptr64 , public: double __cdecl
QColor::alphaF(void)const __ptr64 , public: virtual void __cdecl QBlittable::alphaFillRect(class QRectF
const & __ptr64,class QColor const & __ptr64,enum QPainter::CompositionMode) __ptr64 , public:
virtual struct glyph_metrics_t __cdecl QFontEngine::alphaMapBoundingBox(unsigned int,struct
QFixed,class QTransform const & __ptr64,enum QFontEngine::GlyphFormat) __ptr64 , public: virtual
class QImage __cdecl QFontEngine::alphaMapForGlyph(unsigned int) __ptr64 , public: virtual class
QImage __cdecl QFontEngine::alphaMapForGlyph(unsigned int,class QTransform const & __ptr64)
__ptr64 , public: virtual class QImage __cdecl QFontEngine::alphaMapForGlyph(unsigned int,struct
QFixed) __ptr64 , public: virtual class QImage __cdecl QFontEngine::alphaMapForGlyph(unsigned
int,struct QFixed,class QTransform const & __ptr64) __ptr64 , public: class QImage __cdecl
QRawFont::alphaMapForGlyph(unsigned int,enum QRawFont::AntialiasingType,class QTransform
const & __ptr64)const __ptr64 , public: virtual class QImage __cdecl
QFontEngine::alphaRGBMapForGlyph(unsigned int,struct QFixed,int,class QTransform const &
__ptr64) __ptr64 , public: void __cdecl QFontPrivate::alterCharForCapitalization(class QChar &
__ptr64)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::alternateBase(void)const __ptr64 , public: bool __cdecl
QAbstractItemView::alternatingRowColors(void)const __ptr64 , public: class QGraphicsAnchor *
__ptr64 __cdecl QGraphicsAnchorLayout::anchor(class QGraphicsLayoutItem * __ptr64,enum
Qt::AnchorPoint,class QGraphicsLayoutItem * __ptr64,enum Qt::AnchorPoint) __ptr64 , public: int
__cdecl QTextCursor::anchor(void)const __ptr64 , public: class QString __cdecl
QAbstractTextDocumentLayout::anchorAt(class QPointF const & __ptr64)const __ptr64 , public:
class QString __cdecl QPlainTextEdit::anchorAt(class QPoint const & __ptr64)const __ptr64 , public:
class QString __cdecl QTextControl::anchorAt(class QPointF const & __ptr64)const __ptr64 , public:
class QString __cdecl QTextEdit::anchorAt(class QPoint const & __ptr64)const __ptr64 , public: class

QString __cdecl QTextControl::anchorAtCursor(void)const __ptr64 , protected: void __cdecl
QTextBrowser::anchorClicked(class QUrl const & __ptr64) __ptr64 , public: class QString __cdecl
QTextCharFormat::anchorHref(void)const __ptr64 , public: class QString __cdecl
QTextCharFormat::anchorName(void)const __ptr64 , public: class QStringList __cdecl
QTextCharFormat::anchorNames(void)const __ptr64 , public: class QPointF __cdecl
QTextControl::anchorPosition(class QString const & __ptr64)const __ptr64 , public: double __cdecl
QConicalGradient::angle(void)const __ptr64 , public: double __cdecl
QGraphicsRotation::angle(void)const __ptr64 , public: double __cdecl
QPainterPath::angleAtPercent(double)const __ptr64 , protected: void __cdecl
QGraphicsRotation::angleChanged(void) __ptr64 , public: void __cdecl
QAbstractButton::animateClick(int) __ptr64 , public: static bool
QApplicationPrivate::animate_combo , public: static bool QApplicationPrivate::animate_menu ,
public: static bool QApplicationPrivate::animate_toolbox , public: static bool
QApplicationPrivate::animate_tooltip , public: static bool QApplicationPrivate::animate_ui , public:
class QRect __cdecl QDragMoveEvent::answerRect(void)const __ptr64 , public: virtual class QString
__cdecl QApplicationPrivate::appName(void)const __ptr64 , public: static int
QApplicationPrivate::app_cspec , private: static class QFont * __ptr64 __ptr64
QApplicationPrivate::app_font , public: static class QIcon * __ptr64 __ptr64
QApplicationPrivate::app_icon , public: static class QPalette * __ptr64 __ptr64
QApplicationPrivate::app_pal , public: static class QSize QApplicationPrivate::app_strut , public:
static class QStyle * __ptr64 __ptr64 QApplicationPrivate::app_style , public: void __cdecl
QList<class QListWidgetItemSelectionRange>::append(class QList<class QListWidgetItemSelectionRange> const &
__ptr64) __ptr64 , public: void __cdecl QList<class QListWidgetItemSelectionRange>::append(class
QListWidgetItemSelectionRange const & __ptr64) __ptr64 , public: void __cdecl QTextControl::append(class
QString const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::append(class QString const &
__ptr64) __ptr64 , public: void __cdecl QStandardItem::appendColumn(class QList<class
QStandardItem * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QStandardItemModel::appendColumn(class QList<class QStandardItem * __ptr64> const & __ptr64)
__ptr64 , public: void __cdecl QTextTable::appendColumns(int) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::appendGraphicsTransform(class QGraphicsTransform * __ptr64) __ptr64 ,
public: void __cdecl QPlainTextEdit::appendHtml(class QString const & __ptr64) __ptr64 , public:
void __cdecl QTextControl::appendHtml(class QString const & __ptr64) __ptr64 , public: void
__cdecl QPlainTextEdit::appendPlainText(class QString const & __ptr64) __ptr64 , public: void
__cdecl QTextControl::appendPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::appendRow(class QList<class QStandardItem * __ptr64> const & __ptr64) __ptr64 ,
public: void __cdecl QStandardItem::appendRow(class QStandardItem * __ptr64) __ptr64 , public:
void __cdecl QStandardItemModel::appendRow(class QList<class QStandardItem * __ptr64> const &
__ptr64) __ptr64 , public: void __cdecl QStandardItemModel::appendRow(class QStandardItem *
__ptr64) __ptr64 , public: void __cdecl QStandardItem::appendRows(class QList<class
QStandardItem * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QTextTable::appendRows(int) __ptr64 , public: void __cdecl
QTextDocument::appendUndoItem(class QAbstractUndoItem * __ptr64) __ptr64 , public: static class
QStringList __cdecl QFontDatabase::applicationFontFamilies(int) , public: virtual void __cdecl
QGraphicsRotation::applyTo(class QMatrix4x4 * __ptr64)const __ptr64 , public: virtual void __cdecl
QGraphicsScale::applyTo(class QMatrix4x4 * __ptr64)const __ptr64 , public: void __cdecl
QPainterPath::arcMoveTo(class QRectF const & __ptr64,double) __ptr64 , public: void __cdecl
QPainterPath::arcMoveTo(double,double,double,double,double) __ptr64 , public: void __cdecl
QPainterPath::arcTo(class QRectF const & __ptr64,double,double) __ptr64 , public: void __cdecl

QPainterPath::arcTo(double,double,double,double,double,double) __ptr64 , public: void __cdecl
QWorkspace::arrangeIcons(void) __ptr64 , public: enum Qt::ArrowType __cdecl
QToolButton::arrowType(void)const __ptr64 , public: int __cdecl QFontMetrics::ascent(void)const
__ptr64 , public: double __cdecl QFontMetricsF::ascent(void)const __ptr64 , public: int __cdecl
QLineControl::ascent(void)const __ptr64 , public: double __cdecl QRawFont::ascent(void)const
__ptr64 , public: double __cdecl QTextInlineObject::ascent(void)const __ptr64 , public: double
__cdecl QTextItem::ascent(void)const __ptr64 , public: double __cdecl QTextLine::ascent(void)const
__ptr64 , private: int __cdecl QKeySequence::assign(class QString const & __ptr64) __ptr64 , private:
int __cdecl QKeySequence::assign(class QString const & __ptr64,enum
QKeySequence::SequenceFormat) __ptr64 , public: class QInputContext * __ptr64 __cdecl
QWidgetPrivate::assignedInputContext(void)const __ptr64 , public: class QList<class
QGraphicsWidget * __ptr64> __cdecl QAction::associatedGraphicsWidgets(void)const __ptr64 ,
public: class QList<class QWidget * __ptr64> __cdecl QAction::associatedWidgets(void)const
__ptr64 , public: class QItemSelectionRange const & __ptr64 __cdecl QList<class
QItemSelectionRange>::at(int)const __ptr64 , public: bool __cdecl
QTextCursor::atBlockEnd(void)const __ptr64 , public: bool __cdecl
QTextCursor::atBlockStart(void)const __ptr64 , public: bool __cdecl QTextCursor::atEnd(void)const
__ptr64 , public: bool __cdecl QTextBlock::iterator::atEnd(void)const __ptr64 , public: bool __cdecl
QTextFrame::iterator::atEnd(void)const __ptr64 , public: bool __cdecl
QTextEngine::atSpace(int)const __ptr64 , public: bool __cdecl QTextCursor::atStart(void)const
__ptr64 , public: bool __cdecl QTextEngine::atWordSeparator(int)const __ptr64 , public: class
QList<class QInputMethodEvent::Attribute> const & __ptr64 __cdecl
QInputMethodEvent::attributes(void)const __ptr64 , public: struct HB_CharAttributes const *
__ptr64 __cdecl QTextEngine::attributes(void)const __ptr64 , public: bool __cdecl
QProgressDialog::autoClose(void)const __ptr64 , public: bool __cdecl
QComboBox::autoCompletion(void)const __ptr64 , public: enum Qt::CaseSensitivity __cdecl
QComboBox::autoCompletionCaseSensitivity(void)const __ptr64 , public: bool __cdecl
QPushButton::autoDefault(void)const __ptr64 , private: bool __cdecl
QPaintEngine::autoDestruct(void)const __ptr64 , public: bool __cdecl
QImageReader::autoDetectImageFormat(void)const __ptr64 , public: bool __cdecl
QAbstractButton::autoExclusive(void)const __ptr64 , public: int __cdecl
QTreeView::autoExpandDelay(void)const __ptr64 , public: bool __cdecl
QGraphicsWidget::autoFillBackground(void)const __ptr64 , public: bool __cdecl
QWidget::autoFillBackground(void)const __ptr64 , public: class QFlags<enum
QTextEdit::AutoFormattingFlag> __cdecl QTextEdit::autoFormatting(void)const __ptr64 , public:
bool __cdecl QToolButton::autoRaise(void)const __ptr64 , public: bool __cdecl
QAbstractButton::autoRepeat(void)const __ptr64 , public: bool __cdecl
QAction::autoRepeat(void)const __ptr64 , public: bool __cdecl QShortcut::autoRepeat(void)const
__ptr64 , public: int __cdecl QAbstractButton::autoRepeatDelay(void)const __ptr64 , public: int
__cdecl QAbstractButton::autoRepeatInterval(void)const __ptr64 , public: bool __cdecl
QProgressDialog::autoReset(void)const __ptr64 , public: int __cdecl
QAbstractItemView::autoScrollMargin(void)const __ptr64 , public: bool __cdecl
QApplication::autoSipEnabled(void)const __ptr64 , public: static bool
QApplicationPrivate::autoSipEnabled , public: class QRect const __cdecl
QDesktopWidget::availableGeometry(class QPoint const & __ptr64)const __ptr64 , public: class
QRect const __cdecl QDesktopWidget::availableGeometry(int)const __ptr64 , public: class QRect
const __cdecl QDesktopWidget::availableGeometry(class QWidget const * __ptr64)const __ptr64 ,
public: struct QGlyphLayout __cdecl QTextEngine::availableGlyphs(struct QScriptItem const *

__ptr64)const __ptr64 , public: static class QList<class QPrinterInfo> __cdecl
QPrinterInfo::availablePrinters(void) , public: int __cdecl
QTextDocument::availableRedoSteps(void)const __ptr64 , public: class QList<class QSize> __cdecl
QIcon::availableSizes(enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: class QList<class
QSize> __cdecl QIconEngineV2::availableSizes(enum QIcon::Mode,enum QIcon::State) __ptr64 ,
public: int __cdecl QTextDocument::availableUndoSteps(void)const __ptr64 , public: virtual struct
QFixed __cdecl QFontEngine::averageCharWidth(void)const __ptr64 , public: int __cdecl
QFontMetrics::averageCharWidth(void)const __ptr64 , public: double __cdecl
QFontMetricsF::averageCharWidth(void)const __ptr64 , public: double __cdecl
QRawFont::averageCharWidth(void)const __ptr64 , public: class QVector3D __cdecl
QGraphicsRotation::axis(void)const __ptr64 , protected: void __cdecl
QGraphicsRotation::axisChanged(void) __ptr64 , public: class QItemSelectionRange & __ptr64
__cdecl QList<class QItemSelectionRange>::back(void) __ptr64 , public: class QItemSelectionRange
const & __ptr64 __cdecl QList<class QItemSelectionRange>::back(void)const __ptr64 , public: void
__cdecl QWizard::back(void) __ptr64 , public: class QBrush __cdecl
QListWidgetItem::background(void)const __ptr64 , public: class QBrush __cdecl
QMdiArea::background(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPainter::background(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::background(void)const __ptr64 , public: class QBrush __cdecl
QStandardItem::background(void)const __ptr64 , public: class QBrush __cdecl
QTableWidget::background(void)const __ptr64 , public: class QBrush __cdecl
QTextFormat::background(void)const __ptr64 , public: class QBrush __cdecl
QTreeWidgetItem::background(int)const __ptr64 , public: class QBrush __cdecl
QWorkspace::background(void)const __ptr64 , public: class QBrush __cdecl
QGraphicsScene::backgroundBrush(void)const __ptr64 , public: class QBrush __cdecl
QGraphicsView::backgroundBrush(void)const __ptr64 , public: class QBrush __cdecl
QPaintEngineState::backgroundBrush(void)const __ptr64 , public: class QColor __cdecl
QAccessibleInterface::backgroundColor(void) __ptr64 , public: class QColor __cdecl
QImageReader::backgroundColor(void)const __ptr64 , public: class QColor __cdecl
QListWidgetItem::backgroundColor(void)const __ptr64 , public: class QColor __cdecl
QMovie::backgroundColor(void)const __ptr64 , public: class QColor __cdecl
QTableWidget::backgroundColor(void)const __ptr64 , public: class QColor __cdecl
QTreeWidgetItem::backgroundColor(int)const __ptr64 , public: enum Qt::BGMode __cdecl
QPaintEngineState::backgroundMode(void)const __ptr64 , public: enum Qt::BGMode __cdecl
QPainter::backgroundMode(void)const __ptr64 , public: enum QPalette::ColorRole __cdecl
QWidget::backgroundRole(void)const __ptr64 , public: bool __cdecl
QPlainTextEdit::backgroundVisible(void)const __ptr64 , public: void __cdecl
QLineControl::backspace(void) __ptr64 , public: void __cdecl QLineEdit::backspace(void) __ptr64 ,
public: virtual void __cdecl QTextBrowser::backward(void) __ptr64 , protected: void __cdecl
QTextBrowser::backwardAvailable(bool) __ptr64 , public: int __cdecl
QTextBrowser::backwardHistoryCount(void)const __ptr64 , public: class QBrush const & __ptr64
__cdecl QPalette::base(void)const __ptr64 , public: class QSize __cdecl
QWidget::baseSize(void)const __ptr64 , public: class QStyle * __ptr64 __cdecl
QProxyStyle::baseStyle(void)const __ptr64 , private: bool __cdecl
QCss::StyleSelector::basicSelectorMatches(struct QCss::BasicSelector const & __ptr64,union
QCss::StyleSelector::NodePtr) __ptr64 , public: int __cdecl QListView::batchSize(void)const __ptr64 ,
public: static void __cdecl QApplication::beep(void) , public: class QAction * __ptr64 __cdecl
QActionEvent::before(void)const __ptr64 , protected: virtual void __cdecl

QGraphicsItemAnimation::beforeAnimationStep(double) __ptr64 , public: class QList<class
QItemSelectionRange>::iterator __cdecl QList<class QItemSelectionRange>::begin(void) __ptr64 ,
public: class QList<class QItemSelectionRange>::const_iterator __cdecl QList<class
QItemSelectionRange>::begin(void)const __ptr64 , public: virtual bool __cdecl
QBlitterPaintEngine::begin(class QPaintDevice * __ptr64) __ptr64 , public: virtual void __cdecl
QDashStroker::begin(void * __ptr64) __ptr64 , public: bool __cdecl QPainter::begin(class
QPaintDevice * __ptr64) __ptr64 , public: virtual void __cdecl QStrokerOps::begin(void * __ptr64)
__ptr64 , public: class QTextBlock::iterator __cdecl QTextBlock::begin(void)const __ptr64 , public:
class QTextBlock __cdecl QTextDocument::begin(void)const __ptr64 , public: class
QTextFrame::iterator __cdecl QTextFrame::begin(void)const __ptr64 , public: class
QTextFrame::iterator __cdecl QTextTableCell::begin(void)const __ptr64 , public: void __cdecl
QTreeViewPrivate::beginAnimatedOperation(void) __ptr64 , public: void __cdecl
QVolatileImage::beginDataAccess(void)const __ptr64 , public: void __cdecl
QTextCursor::beginEditBlock(void) __ptr64 , public: void __cdecl QTextLayout::beginLayout(void)
__ptr64 , public: void __cdecl QUndoStack::beginMacro(class QString const & __ptr64) __ptr64 ,
public: virtual void __cdecl QPaintEngineEx::beginNativePainting(void) __ptr64 , public: void __cdecl
QPainter::beginNativePainting(void) __ptr64 , public: void __cdecl
QPaintBuffer::beginNewFrame(void) __ptr64 , public: virtual void __cdecl
QRasterWindowSurface::beginPaint(class QRegion const & __ptr64) __ptr64 , public: virtual void
__cdecl QWindowSurface::beginPaint(class QRegion const & __ptr64) __ptr64 , private: int __cdecl
QTextEngine::beginningOfLine(int) __ptr64 , public: int __cdecl QTreeViewPrivate::below(int)const
__ptr64 , public: class QBezier __cdecl QBezier::bezierOnInterval(double,double)const __ptr64 ,
public: static void __cdecl QTextEngine::bidiReorder(int,unsigned char const * __ptr64,int * __ptr64)
, public: int __cdecl QImage::bitPlaneCount(void)const __ptr64 , public: class QPixmap const *
__ptr64 __cdecl QCursor::bitmap(void)const __ptr64 , public: unsigned char * __ptr64 __cdecl
QImage::bits(void) __ptr64 , public: unsigned char const * __ptr64 __cdecl QImage::bits(void)const
__ptr64 , public: unsigned char * __ptr64 __cdecl QVolatileImage::bits(void) __ptr64 , public: int
__cdecl QColor::black(void)const __ptr64 , public: double __cdecl QColor::blackF(void)const __ptr64
, public: class QBlittable * __ptr64 __cdecl QBlittablePixmapData::blittable(void)const __ptr64 ,
public: class QTextBlock __cdecl QTextCursor::block(void)const __ptr64 , protected: class QRectF
__cdecl QPlainTextEdit::blockBoundingGeometry(class QTextBlock const & __ptr64)const __ptr64 ,
public: virtual class QRectF __cdecl QPlainTextDocumentLayout::blockBoundingRect(class
QTextBlock const & __ptr64)const __ptr64 , protected: class QRectF __cdecl
QPlainTextEdit::blockBoundingRect(class QTextBlock const & __ptr64)const __ptr64 , public: virtual
class QRectF __cdecl QTextControl::blockBoundingRect(class QTextBlock const & __ptr64)const
__ptr64 , public: class QTextCharFormat __cdecl QTextCursor::blockCharFormat(void)const __ptr64 ,
public: int __cdecl QPlainTextEdit::blockCount(void)const __ptr64 , public: int __cdecl
QTextDocument::blockCount(void)const __ptr64 , protected: void __cdecl
QPlainTextEdit::blockCountChanged(int) __ptr64 , protected: void __cdecl
QTextControl::blockCountChanged(int) __ptr64 , protected: void __cdecl
QTextDocument::blockCountChanged(int) __ptr64 , public: class QTextBlockFormat __cdecl
QTextBlock::blockFormat(void)const __ptr64 , public: class QTextBlockFormat __cdecl
QTextCursor::blockFormat(void)const __ptr64 , public: class QTextBlockFormat __cdecl
QTextFormatCollection::blockFormat(int)const __ptr64 , protected: virtual void __cdecl
QTextBlockGroup::blockFormatChanged(class QTextBlock const & __ptr64) __ptr64 , public: int
__cdecl QTextBlock::blockFormatIndex(void)const __ptr64 , protected: virtual void __cdecl
QTextBlockGroup::blockInserted(class QTextBlock const & __ptr64) __ptr64 , protected: class
QList<class QTextBlock> __cdecl QTextBlockGroup::blockList(void)const __ptr64 , public: int __cdecl

QTextBlock::blockNumber(void)const __ptr64 , public: int __cdecl
QTextCursor::blockNumber(void)const __ptr64 , protected: virtual void __cdecl
QTextBlockGroup::blockRemoved(class QTextBlock const & __ptr64) __ptr64 , private: double
__cdecl QPlainTextDocumentLayout::blockWidth(class QTextBlock const & __ptr64) __ptr64 , public:
int __cdecl QColor::blue(void)const __ptr64 , public: double __cdecl QColor::blueF(void)const
__ptr64 , public: class QFlags<enum QGraphicsBlurEffect::BlurHint> __cdecl
QGraphicsBlurEffect::blurHints(void)const __ptr64 , public: class QFlags<enum
QGraphicsBlurEffect::BlurHint> __cdecl QPixmapBlurFilter::blurHints(void)const __ptr64 , protected:
void __cdecl QGraphicsBlurEffect::blurHintsChanged(class QFlags<enum
QGraphicsBlurEffect::BlurHint>) __ptr64 , public: double __cdecl
QGraphicsBlurEffect::blurRadius(void)const __ptr64 , public: double __cdecl
QGraphicsDropShadowEffect::blurRadius(void)const __ptr64 , public: double __cdecl
QPixmapDropShadowFilter::blurRadius(void)const __ptr64 , protected: void __cdecl
QGraphicsBlurEffect::blurRadiusChanged(double) __ptr64 , protected: void __cdecl
QGraphicsDropShadowEffect::blurRadiusChanged(double) __ptr64 , public: bool __cdecl
QFont::bold(void)const __ptr64 , public: bool __cdecl QFontDatabase::bold(class QString const &
__ptr64,class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QFontInfo::bold(void)const __ptr64 , public: bool __cdecl QTextFormat::boolProperty(int)const
__ptr64 , public: double __cdecl QTextFrameFormat::border(void)const __ptr64 , public: class
QBrush __cdecl QTextFrameFormat::borderBrush(void)const __ptr64 , public: enum
QTextFrameFormat::BorderStyle __cdecl QTextFrameFormat::borderStyle(void)const __ptr64 ,
public: double __cdecl QDoubleValidator::bottom(void)const __ptr64 , public: int __cdecl
QIntValidator::bottom(void)const __ptr64 , public: int __cdecl
QItemSelectionRange::bottom(void)const __ptr64 , public: double __cdecl
QTextBlockFormat::bottomMargin(void)const __ptr64 , public: double __cdecl
QTextFrameFormat::bottomMargin(void)const __ptr64 , public: double __cdecl
QTextTableCellFormat::bottomPadding(void)const __ptr64 , public: class QModelIndex __cdecl
QItemSelectionRange::bottomRight(void)const __ptr64 , public: int __cdecl
QTableWidgetSelectionRange::bottomRow(void)const __ptr64 , public: virtual struct
glyph_metrics_t __cdecl QFontEngine::boundingBox(unsigned int,class QTransform const & __ptr64)
__ptr64 , public: struct glyph_metrics_t __cdecl QTextEngine::boundingBox(int,int)const __ptr64 ,
public: class QRect __cdecl QFontMetrics::boundingRect(class QRect const & __ptr64,int,class
QString const & __ptr64,int,int * __ptr64)const __ptr64 , public: class QRect __cdecl
QFontMetrics::boundingRect(class QString const & __ptr64)const __ptr64 , public: class QRect
__cdecl QFontMetrics::boundingRect(int,int,int,int,int,class QString const & __ptr64,int,int *
__ptr64)const __ptr64 , public: class QRect __cdecl QFontMetrics::boundingRect(class QChar)const
__ptr64 , public: class QRectF __cdecl QFontMetricsF::boundingRect(class QRectF const &
__ptr64,int,class QString const & __ptr64,int,int * __ptr64)const __ptr64 , public: class QRectF
__cdecl QFontMetricsF::boundingRect(class QString const & __ptr64)const __ptr64 , public: class
QRectF __cdecl QFontMetricsF::boundingRect(class QChar)const __ptr64 , public: class QRectF
__cdecl QGraphicsEffect::boundingRect(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsEffectSource::boundingRect(enum Qt::CoordinateSystem)const __ptr64 , public: virtual
class QRectF __cdecl QGraphicsEllipseItem::boundingRect(void)const __ptr64 , public: virtual class
QRectF __cdecl QGraphicsItemGroup::boundingRect(void)const __ptr64 , public: virtual class QRectF
__cdecl QGraphicsLineItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsPathItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsPixmapItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsPolygonItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl

QGraphicsRectItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsSimpleTextItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsTextItem::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsWidget::boundingRect(void)const __ptr64 , public: class QRectF __cdecl
QPainter::boundingRect(void)const __ptr64 , public: class QRect __cdecl
QPainter::boundingRect(class QRect const & __ptr64,int,class QString const & __ptr64) __ptr64 ,
public: class QRect __cdecl QPainter::boundingRect(int,int,int,int,int,class QString const & __ptr64)
__ptr64 , public: class QRectF __cdecl QPainter::boundingRect(class QRectF const & __ptr64,class
QString const & __ptr64,class QTextOption const & __ptr64) __ptr64 , public: class QRectF __cdecl
QPainter::boundingRect(class QRectF const & __ptr64,int,class QString const & __ptr64) __ptr64 ,
public: class QRectF __cdecl QPainterPath::boundingRect(void)const __ptr64 , public: class QRect
__cdecl QPicture::boundingRect(void)const __ptr64 , public: class QRect __cdecl
QPolygon::boundingRect(void)const __ptr64 , public: class QRectF __cdecl
QPolygonF::boundingRect(void)const __ptr64 , public: class QRect __cdecl
QRegion::boundingRect(void)const __ptr64 , public: class QRectF __cdecl
QTextLayout::boundingRect(void)const __ptr64 , public: virtual class QRectF __cdecl
QGraphicsBlurEffect::boundingRectFor(class QRectF const & __ptr64)const __ptr64 , public: virtual
class QRectF __cdecl QGraphicsDropShadowEffect::boundingRectFor(class QRectF const &
__ptr64)const __ptr64 , public: virtual class QRectF __cdecl QGraphicsEffect::boundingRectFor(class
QRectF const & __ptr64)const __ptr64 , public: virtual class QRectF __cdecl
QPixmapBlurFilter::boundingRectFor(class QRectF const & __ptr64)const __ptr64 , public: virtual
class QRectF __cdecl QPixmapConvolutionFilter::boundingRectFor(class QRectF const &
__ptr64)const __ptr64 , public: virtual class QRectF __cdecl
QPixmapDropShadowFilter::boundingRectFor(class QRectF const & __ptr64)const __ptr64 , public:
virtual class QRectF __cdecl QPixmapFilter::boundingRectFor(class QRectF const & __ptr64)const
__ptr64 , public: class QRegion __cdecl QGraphicsItem::boundingRegion(class QTransform const &
__ptr64)const __ptr64 , public: double __cdecl
QGraphicsItem::boundingRegionGranularity(void)const __ptr64 , public: class QRectF __cdecl
QBezier::bounds(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::brightText(void)const __ptr64 , public: class QBrush __cdecl
QAbstractGraphicsShapeltem::brush(void)const __ptr64 , public: class QBrush __cdecl
QPaintEngineState::brush(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPainter::brush(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::brush(enum QPalette::ColorGroup,enum QPalette::ColorRole)const __ptr64 , public: class
QBrush const & __ptr64 __cdecl QPalette::brush(enum QPalette::ColorRole)const __ptr64 , public:
class QBrush __cdecl QPen::brush(void)const __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::brushChanged(void) __ptr64 , public: bool __cdecl
QPaintEngineState::brushNeedsResolving(void)const __ptr64 , public: class QPointF __cdecl
QPaintEngineState::brushOrigin(void)const __ptr64 , public: class QPoint __cdecl
QPainter::brushOrigin(void)const __ptr64 , public: class QBrush __cdecl
QTextFormat::brushProperty(int)const __ptr64 , public: int __cdecl
QGraphicsScene::bspTreeDepth(void)const __ptr64 , public: virtual class QModelIndex __cdecl
QAbstractProxyModel::buddy(class QModelIndex const & __ptr64)const __ptr64 , public: class
QWidget * __ptr64 __cdecl QLabel::buddy(void)const __ptr64 , public: virtual class QModelIndex
__cdecl QSortFilterProxyModel::buddy(class QModelIndex const & __ptr64)const __ptr64 , public:
virtual class QImage * __ptr64 __cdecl QBlittablePixmapData::buffer(void) __ptr64 , public: virtual
class QImage * __ptr64 __cdecl QPixmapData::buffer(void) __ptr64 , public: virtual class QImage *
__ptr64 __cdecl QRasterPixmapData::buffer(void) __ptr64 , public: virtual class QImage * __ptr64

__cdecl QRuntimePixmapData::buffer(void) __ptr64 , public: virtual class QImage * __ptr64 __cdecl
QWindowSurface::buffer(class QWidget const * __ptr64) __ptr64 , public: class QAbstractButton *
__ptr64 __cdecl QButtonGroup::button(int) const __ptr64 , public: class QPushButton * __ptr64
__cdecl QDialogButtonBox::button(enum QDialogButtonBox::StandardButton) const __ptr64 , public:
enum Qt::MouseButton __cdecl QGraphicsSceneMouseEvent::button(void) const __ptr64 , public:
class QAbstractButton * __ptr64 __cdecl QMessageBox::button(enum
QMessageBox::StandardButton) const __ptr64 , public: enum Qt::MouseButton __cdecl
QMouseEvent::button(void) const __ptr64 , public: enum Qt::MouseButton __cdecl
QMouseEventTransition::button(void) const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::button(void) const __ptr64 , public: class QAbstractButton * __ptr64 __cdecl
QWizard::button(enum QWizard::WizardButton) const __ptr64 , protected: void __cdecl
QButtonGroup::buttonClicked(int) __ptr64 , protected: void __cdecl
QButtonGroup::buttonClicked(class QAbstractButton * __ptr64) __ptr64 , protected: void __cdecl
QMessageBox::buttonClicked(class QAbstractButton * __ptr64) __ptr64 , public: class QPointF
__cdecl QGraphicsSceneMouseEvent::buttonDownPos(enum Qt::MouseButton) const __ptr64 ,
public: class QPointF __cdecl QGraphicsSceneMouseEvent::buttonDownScenePos(enum
Qt::MouseButton) const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneMouseEvent::buttonDownScreenPos(enum Qt::MouseButton) const __ptr64 ,
protected: void __cdecl QButtonGroup::buttonPressed(int) __ptr64 , protected: void __cdecl
QButtonGroup::buttonPressed(class QAbstractButton * __ptr64) __ptr64 , protected: void __cdecl
QButtonGroup::buttonReleased(int) __ptr64 , protected: void __cdecl
QButtonGroup::buttonReleased(class QAbstractButton * __ptr64) __ptr64 , public: enum
QDialogButtonBox::ButtonRole __cdecl QDialogButtonBox::buttonRole(class QAbstractButton *
__ptr64) const __ptr64 , public: enum QMessageBox::ButtonRole __cdecl
QMessageBox::buttonRole(class QAbstractButton * __ptr64) const __ptr64 , public: enum
QAbstractSpinBox::ButtonSymbols __cdecl QAbstractSpinBox::buttonSymbols(void) const __ptr64 ,
public: class QString __cdecl QMessageBox::buttonText(int) const __ptr64 , public: class QBrush
const & __ptr64 __cdecl QPalette::buttonText(void) const __ptr64 , public: class QString __cdecl
QWizard::buttonText(enum QWizard::WizardButton) const __ptr64 , public: class QString __cdecl
QWizardPage::buttonText(enum QWizard::WizardButton) const __ptr64 , public: class QList<class
QAbstractButton * __ptr64> __cdecl QButtonGroup::buttons(void) const __ptr64 , public: class
QList<class QAbstractButton * __ptr64> __cdecl QDialogButtonBox::buttons(void) const __ptr64 ,
public: class QFlags<enum Qt::MouseButton> __cdecl
QGraphicsSceneDragDropEvent::buttons(void) const __ptr64 , public: class QFlags<enum
Qt::MouseButton> __cdecl QGraphicsSceneMouseEvent::buttons(void) const __ptr64 , public: class
QFlags<enum Qt::MouseButton> __cdecl QGraphicsSceneWheelEvent::buttons(void) const __ptr64 ,
public: class QList<class QAbstractButton * __ptr64> __cdecl QMessageBox::buttons(void) const
__ptr64 , public: class QFlags<enum Qt::MouseButton> __cdecl QMouseEvent::buttons(void) const
__ptr64 , public: class QFlags<enum Qt::MouseButton> __cdecl QWheelEvent::buttons(void) const
__ptr64 , public: int __cdecl QImage::byteCount(void) const __ptr64 , public: int __cdecl
QVolatileImage::byteCount(void) const __ptr64 , public: int __cdecl QImage::bytesPerLine(void) const
__ptr64 , public: int __cdecl QVolatileImage::bytesPerLine(void) const __ptr64 , public: bool __cdecl
QTextLayout::cacheEnabled(void) const __ptr64 , public: __int64 __cdecl QIcon::cacheKey(void) const
__ptr64 , public: __int64 __cdecl QImage::cacheKey(void) const __ptr64 , public: __int64 __cdecl
QPalette::cacheKey(void) const __ptr64 , public: __int64 __cdecl QPixmap::cacheKey(void) const
__ptr64 , public: __int64 __cdecl QPixmapData::cacheKey(void) const __ptr64 , public: static int
__cdecl QPixmapCache::cacheLimit(void) , public: enum QGraphicsItem::CacheMode __cdecl
QGraphicsItem::cacheMode(void) const __ptr64 , public: class QFlags<enum

QGraphicsView::CacheModeFlag> __cdecl QGraphicsView::cacheMode(void)const __ptr64 , public:
enum QMovie::CacheMode __cdecl QMovie::cacheMode(void) __ptr64 , public: enum
QMovie::CacheMode __cdecl QMovie::cacheMode(void)const __ptr64 , public: static void __cdecl
QFont::cacheStatistics(void) , public: double __cdecl
QGraphicsItemPrivate::calcEffectiveOpacity(void)const __ptr64 , public: void __cdecl
QTreeViewPrivate::calcLogicalIndices(class QVector<int> * __ptr64,class QVector<enum
QStyleOptionViewItemV4::ViewItemPosition> * __ptr64,int,int)const __ptr64 , protected: int
__cdecl QTextureGlyphCache::calculateSubPixelPositionCount(unsigned int)const __ptr64 , public:
struct QFixed __cdecl QTextEngine::calculateTabWidth(int,struct QFixed)const __ptr64 , public: bool
__cdecl QDateTimeEdit::calendarPopup(void)const __ptr64 , public: class QCalendarWidget *
__ptr64 __cdecl QDateTimeEdit::calendarWidget(void)const __ptr64 , public: virtual bool __cdecl
QAbstractProxyModel::canFetchMore(class QModelIndex const & __ptr64)const __ptr64 , public:
virtual bool __cdecl QFileSystemModel::canFetchMore(class QModelIndex const & __ptr64)const
__ptr64 , public: virtual bool __cdecl QSortFilterProxyModel::canFetchMore(class QModelIndex
const & __ptr64)const __ptr64 , protected: virtual bool __cdecl
QPlainTextEdit::canInsertFromMimeData(class QMimeData const * __ptr64)const __ptr64 , public:
virtual bool __cdecl QTextControl::canInsertFromMimeData(class QMimeData const * __ptr64)const
__ptr64 , protected: virtual bool __cdecl QTextEdit::canInsertFromMimeData(class QMimeData
const * __ptr64)const __ptr64 , public: bool __cdecl QPlainTextEdit::canPaste(void)const __ptr64 ,
public: bool __cdecl QTextControl::canPaste(void)const __ptr64 , public: bool __cdecl
QTextEdit::canPaste(void)const __ptr64 , public: bool __cdecl QImageReader::canRead(void)const
__ptr64 , public: static bool __cdecl QInternalMimeData::canReadData(class QString const &
__ptr64) , public: bool __cdecl QUndoGroup::canRedo(void)const __ptr64 , public: bool __cdecl
QUndoStack::canRedo(void)const __ptr64 , protected: void __cdecl
QUndoGroup::canRedoChanged(bool) __ptr64 , protected: void __cdecl
QUndoStack::canRedoChanged(bool) __ptr64 , public: bool __cdecl
QUndoGroup::canUndo(void)const __ptr64 , public: bool __cdecl QUndoStack::canUndo(void)const
__ptr64 , protected: void __cdecl QUndoGroup::canUndoChanged(bool) __ptr64 , protected: void
__cdecl QUndoStack::canUndoChanged(bool) __ptr64 , public: bool __cdecl
QImageWriter::canWrite(void)const __ptr64 , public: void __cdecl QProgressDialog::cancel(void)
__ptr64 , public: void __cdecl QSessionManager::cancel(void) __ptr64 , public: class QString __cdecl
QInputDialog::cancelButtonText(void)const __ptr64 , private: void __cdecl
QLineControl::cancelPasswordEchoTimer(void) __ptr64 , public: class QString __cdecl
QLineControl::cancelText(void)const __ptr64 , protected: void __cdecl
QProgressDialog::canceled(void) __ptr64 , public: class QList<class QGesture * __ptr64> __cdecl
QGestureEvent::canceledGestures(void)const __ptr64 , protected: static enum Qt::PenCapStyle
__cdecl QStroker::capForJoinMode(enum QStroker::LineJoinMode) , public: enum Qt::PenCapStyle
__cdecl QPainterPathStroker::capStyle(void)const __ptr64 , public: enum Qt::PenCapStyle __cdecl
QPen::capStyle(void)const __ptr64 , public: enum Qt::PenCapStyle __cdecl
QStroker::capStyle(void)const __ptr64 , public: enum QStroker::LineJoinMode __cdecl
QStroker::capStyleMode(void)const __ptr64 , public: class QFlags<enum QBlittable::Capability>
__cdecl QBlittable::capabilities(void)const __ptr64 , public: enum QFont::Capitalization __cdecl
QFont::capitalization(void)const __ptr64 , public: void __cdecl QWorkspace::cascade(void) __ptr64 ,
public: void __cdecl QMdiArea::cascadeSubWindows(void) __ptr64 , public: bool __cdecl
QHeaderView::cascadingSectionResizes(void)const __ptr64 , public: enum Qt::CaseSensitivity
__cdecl QCompleter::caseSensitivity(void)const __ptr64 , private: class QAccessible2Interface *
__ptr64 __cdecl QAccessibleInterface::cast_helper(enum QAccessible2::InterfaceType) __ptr64 ,
protected: void __cdecl QTableWidgetItem::cellActivated(int,int) __ptr64 , public: class QTextTableCell

__cdecl QTextTable::cellAt(class QTextCursor const & __ptr64)const __ptr64 , public: class
QTextTableCell __cdecl QTextTable::cellAt(int)const __ptr64 , public: class QTextTableCell __cdecl
QTextTable::cellAt(int,int)const __ptr64 , protected: void __cdecl QTableWidgetItem::cellChanged(int,int)
__ptr64 , protected: void __cdecl QTableWidgetItem::cellClicked(int,int) __ptr64 , protected: void
__cdecl QTableWidgetItem::cellDoubleClicked(int,int) __ptr64 , protected: void __cdecl
QTableWidgetItem::cellEntered(int,int) __ptr64 , public: double __cdecl
QTextTableFormat::cellPadding(void)const __ptr64 , protected: void __cdecl
QTableWidgetItem::cellPressed(int,int) __ptr64 , public: class QRect __cdecl
QGridLayout::cellRect(int,int)const __ptr64 , public: double __cdecl
QTextTableFormat::cellSpacing(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QTableWidgetItem::cellWidget(int,int)const __ptr64 , public: class QPointF __cdecl
QConicalGradient::center(void)const __ptr64 , public: class QPointF __cdecl
QRadialGradient::center(void)const __ptr64 , public: bool __cdecl
QDialogButtonBox::centerButtons(void)const __ptr64 , public: void __cdecl
QPlainTextEdit::centerCursor(void) __ptr64 , public: void __cdecl QGraphicsView::centerOn(class
QPointF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsView::centerOn(double,double)
__ptr64 , public: void __cdecl QGraphicsView::centerOn(class QGraphicsItem const * __ptr64)
__ptr64 , public: bool __cdecl QPlainTextEdit::centerOnScroll(void)const __ptr64 , public: class
QPointF __cdecl QPinchGesture::centerPoint(void)const __ptr64 , public: double __cdecl
QRadialGradient::centerRadius(void)const __ptr64 , public: void __cdecl
QGraphicsViewPrivate::centerView(enum QGraphicsView::ViewportAnchor) __ptr64 , public: class
QWidget * __ptr64 __cdecl QMainWindow::centralWidget(void)const __ptr64 , protected: virtual
void __cdecl QAbstractButton::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSlider::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSpinBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QColorDialog::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QComboBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QDialogButtonBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QDockWidget::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QErrorMessage::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QFileDialog::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QFontDialog::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QFrame::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGroupBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QLabel::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QLineEdit::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMdiSubWindow::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMenu::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMenuBar::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMessageBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QPlainTextEdit::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QProgressDialog::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QRubberBand::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QSplitter::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabBar::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabWidget::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTextEdit::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QToolBar::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolBox::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolButton::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::changeEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWorkspace::changeEvent(class QEvent * __ptr64) __ptr64 , public: class QFlags<enum
QPinchGesture::ChangeFlag> __cdecl QPinchGesture::changeFlags(void)const __ptr64 , public: static
void __cdecl QApplication::changeOverrideCursor(class QCursor const & __ptr64) , public: void
__cdecl QSpacerItem::changeSize(int,int,enum QSizePolicy::Policy,enum QSizePolicy::Policy) __ptr64
, protected: void __cdecl QAction::changed(void) __ptr64 , protected: void __cdecl
QClipboard::changed(enum QClipboard::Mode) __ptr64 , protected: void __cdecl
QGraphicsScene::changed(class QList<class QRectF> const & __ptr64) __ptr64 , public: class
QTextCharFormat __cdecl QTextBlock::charFormat(void)const __ptr64 , public: class
QTextCharFormat __cdecl QTextCursor::charFormat(void)const __ptr64 , public: class
QTextCharFormat __cdecl QTextFormatCollection::charFormat(int)const __ptr64 , public: class
QTextCharFormat __cdecl QTextFragment::charFormat(void)const __ptr64 , public: int __cdecl
QTextBlock::charFormatIndex(void)const __ptr64 , public: int __cdecl
QTextFragment::charFormatIndex(void)const __ptr64 , public: int __cdecl
QFontMetrics::charWidth(class QString const & __ptr64,int)const __ptr64 , public: class QChar
__cdecl QTextDocument::characterAt(int)const __ptr64 , public: int __cdecl
QTextDocument::characterCount(void)const __ptr64 , protected: class QRect __cdecl
QItemDelegate::check(class QStyleOptionViewItem const & __ptr64,class QRect const &
__ptr64,class QVariant const & __ptr64)const __ptr64 , public: bool __cdecl
QImageData::checkForAlphaPixels(void)const __ptr64 , public: bool __cdecl
QLCDNumber::checkOverflow(int)const __ptr64 , public: bool __cdecl
QLCDNumber::checkOverflow(double)const __ptr64 , public: enum Qt::CheckState __cdecl
QCheckBox::checkState(void)const __ptr64 , public: enum Qt::CheckState __cdecl
QListWidgetItem::checkState(void)const __ptr64 , public: enum Qt::CheckState __cdecl
QStandardItem::checkState(void)const __ptr64 , public: enum Qt::CheckState __cdecl
QTableWidgetItem::checkState(void)const __ptr64 , public: enum Qt::CheckState __cdecl
QTreeWidgetItem::checkState(int)const __ptr64 , protected: virtual void __cdecl
QAbstractButton::checkStateSet(void) __ptr64 , protected: virtual void __cdecl
QCheckBox::checkStateSet(void) __ptr64 , public: class QAction * __ptr64 __cdecl
QActionGroup::checkedAction(void)const __ptr64 , public: class QAbstractButton * __ptr64 __cdecl
QButtonGroup::checkedButton(void)const __ptr64 , public: int __cdecl
QButtonGroup::checkedId(void)const __ptr64 , public: int __cdecl
QAccessibleEvent::child(void)const __ptr64 , public: class QStandardItem * __ptr64 __cdecl
QStandardItem::child(int,int)const __ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl
QTreeWidgetItem::child(int)const __ptr64 , public: class QUndoCommand const * __ptr64 __cdecl
QUndoCommand::child(int)const __ptr64 , public: virtual int __cdecl
QAccessibleApplication::childAt(int,int)const __ptr64 , public: virtual int __cdecl
QAccessibleWidget::childAt(int,int)const __ptr64 , public: virtual int __cdecl
QAccessibleWidgetEx::childAt(int,int)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidget::childAt(class QPoint const & __ptr64)const __ptr64 , public: class QWidget * __ptr64
__cdecl QWidget::childAt(int,int)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidgetPrivate::childAtRecursiveHelper(class QPoint const & __ptr64,bool,bool)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QWidgetPrivate::childAt_helper(class QPoint const &
__ptr64,bool)const __ptr64 , public: virtual int __cdecl
QAccessibleApplication::childCount(void)const __ptr64 , public: virtual int __cdecl

QAccessibleWidget::childCount(void)const __ptr64 , public: virtual int __cdecl
QAccessibleWidgetEx::childCount(void)const __ptr64 , public: int __cdecl
QTreeWidgetItem::childCount(void)const __ptr64 , public: int __cdecl
QUndoCommand::childCount(void)const __ptr64 , protected: virtual void __cdecl
QGroupBox::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QLayout::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMdiArea::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMdiSubWindow::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QSplitter::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolBar::childEvent(class QChildEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWorkspace::childEvent(class QChildEvent * __ptr64) __ptr64 , public: class QList<class QTextFrame
* __ptr64> __cdecl QTextFrame::childFrames(void)const __ptr64 , public: enum
QTreeWidgetItem::ChildIndicatorPolicy __cdecl QTreeWidgetItem::childIndicatorPolicy(void)const
__ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsItem::childItems(void)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64>
__cdecl QGraphicsItem::children(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsItem::childrenBoundingRect(void)const __ptr64 , public: void __cdecl
QGraphicsItemPrivate::childrenBoundingRectHelper(class QTransform * __ptr64,class QRectF *
__ptr64,class QGraphicsItem * __ptr64) __ptr64 , protected: void __cdecl
QGraphicsObject::childrenChanged(void) __ptr64 , private: class QVariant __cdecl
QTreeWidgetItem::childrenCheckState(int)const __ptr64 , public: bool __cdecl
QGraphicsItemPrivate::childrenClippedToShape(void)const __ptr64 , public: bool __cdecl
QSplitter::childrenCollapsible(void)const __ptr64 , public: bool __cdecl
QGraphicsItemPrivate::childrenCombineOpacity(void)const __ptr64 , public: class
QDeclarativeListProperty<class QGraphicsObject> __cdecl QGraphicsItemPrivate::childrenList(void)
__ptr64 , public: class QRect __cdecl QWidget::childrenRect(void)const __ptr64 , public: class
QRegion __cdecl QWidget::childrenRegion(void)const __ptr64 , public: static void __cdecl
QGraphicsItemPrivate::children_append(class QDeclarativeListProperty<class QGraphicsObject> *
__ptr64,class QGraphicsObject * __ptr64) , public: static class QGraphicsObject * __ptr64 __cdecl
QGraphicsItemPrivate::children_at(class QDeclarativeListProperty<class QGraphicsObject> *
__ptr64,int) , public: static void __cdecl QGraphicsItemPrivate::children_clear(class
QDeclarativeListProperty<class QGraphicsObject> * __ptr64) , public: static int __cdecl
QGraphicsItemPrivate::children_count(class QDeclarativeListProperty<class QGraphicsObject> *
__ptr64) , public: enum QPixmapData::ClassId __cdecl QPixmapData::classId(void)const __ptr64 ,
protected: void __cdecl QUndoGroup::cleanChanged(bool) __ptr64 , protected: void __cdecl
QUndoStack::cleanChanged(bool) __ptr64 , public: class QIcon __cdecl
QUndoView::cleanIcon(void)const __ptr64 , public: int __cdecl QUndoStack::cleanIndex(void)const
__ptr64 , public: class QString __cdecl QDoubleSpinBox::cleanText(void)const __ptr64 , public: class
QString __cdecl QSpinBox::cleanText(void)const __ptr64 , private: void __cdecl
QBrush::cleanUp(struct QBrushData * __ptr64) __ptr64 , private: static void __cdecl
QRegion::cleanUp(struct QRegion::QRegionData * __ptr64) , public: static void __cdecl
QAccessible::cleanup(void) , public: static void __cdecl QColormap::cleanup(void) , public: static void
__cdecl QFont::cleanup(void) , public: void __cdecl QApplicationPrivate::cleanupMultitouch(void)
__ptr64 , public: void __cdecl QApplicationPrivate::cleanupMultitouch_sys(void) __ptr64 ,
protected: virtual void __cdecl QWizard::cleanupPage(int) __ptr64 , public: virtual void __cdecl
QWizardPage::cleanupPage(void) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::clear(void) __ptr64 , public: virtual void __cdecl
QAbstractSpinBox::clear(void) __ptr64 , public: void __cdecl QPixmap::clear(void) __ptr64 , public:

void __cdecl QClipboard::clear(enum QClipboard::Mode) __ptr64 , public: void __cdecl
QComboBox::clear(void) __ptr64 , public: virtual void __cdecl QDateTimeEdit::clear(void) __ptr64 ,
public: void __cdecl QDialogButtonBox::clear(void) __ptr64 , public: void __cdecl
QGlyphRun::clear(void) __ptr64 , public: void __cdecl QGraphicsItemAnimation::clear(void) __ptr64 ,
public: void __cdecl QGraphicsScene::clear(void) __ptr64 , public: virtual void __cdecl
QItemSelectionModel::clear(void) __ptr64 , public: void __cdecl QLabel::clear(void) __ptr64 , public:
void __cdecl QLineEditControl::clear(void) __ptr64 , public: void __cdecl QLineEdit::clear(void) __ptr64 ,
public: void __cdecl QListWidget::clear(void) __ptr64 , public: void __cdecl QMenu::clear(void)
__ptr64 , public: void __cdecl QMenuBar::clear(void) __ptr64 , public: static void __cdecl
QPixmapCache::clear(void) , public: void __cdecl QPlainTextEdit::clear(void) __ptr64 , public: void
__cdecl QSortFilterProxyModel::clear(void) __ptr64 , public: void __cdecl
QStandardItemModel::clear(void) __ptr64 , public: void __cdecl QTabWidget::clear(void) __ptr64 ,
public: void __cdecl QTableWidgetItem::clear(void) __ptr64 , public: void __cdecl
QTextControl::clear(void) __ptr64 , public: virtual void __cdecl QTextDocument::clear(void) __ptr64 ,
public: void __cdecl QTextEdit::clear(void) __ptr64 , public: void __cdecl QToolBar::clear(void)
__ptr64 , public: void __cdecl QTreeWidget::clear(void) __ptr64 , public: void __cdecl
QUndoStack::clear(void) __ptr64 , public: void __cdecl QTextLayout::clearAdditionalFormats(void)
__ptr64 , public: void __cdecl QTextFormat::clearBackground(void) __ptr64 , public: void __cdecl
QTextTableFormat::clearColumnWidthConstraints(void) __ptr64 , public: void __cdecl
QTableWidgetItem::clearContents(void) __ptr64 , public: void __cdecl QPaintEngine::clearDirty(class
QFlags<enum QPaintEngine::DirtyFlag>) __ptr64 , public: void __cdecl
QComboBox::clearEditText(void) __ptr64 , public: void __cdecl QGraphicsItem::clearFocus(void)
__ptr64 , public: void __cdecl QGraphicsScene::clearFocus(void) __ptr64 , public: void __cdecl
QWidget::clearFocus(void) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::clearFocusHelper(bool) __ptr64 , public: void __cdecl
QTextFormat::clearForeground(void) __ptr64 , public: void __cdecl QTextBrowser::clearHistory(void)
__ptr64 , public: void __cdecl QTextBlock::clearLayout(void) __ptr64 , public: void __cdecl
QTextLayout::clearLayout(void) __ptr64 , public: void __cdecl QTextEngine::clearLineData(void)
__ptr64 , public: void __cdecl QDataWidgetMapper::clearMapping(void) __ptr64 , public: void
__cdecl QWidget::clearMask(void) __ptr64 , public: void __cdecl
QDateTimeEdit::clearMaximumDate(void) __ptr64 , public: void __cdecl
QDateTimeEdit::clearMaximumDateTime(void) __ptr64 , public: void __cdecl
QDateTimeEdit::clearMaximumTime(void) __ptr64 , public: void __cdecl
QSplashScreen::clearMessage(void) __ptr64 , public: void __cdecl QStatusBar::clearMessage(void)
__ptr64 , public: void __cdecl QDateTimeEdit::clearMinimumDate(void) __ptr64 , public: void
__cdecl QDateTimeEdit::clearMinimumDateTime(void) __ptr64 , public: void __cdecl
QDateTimeEdit::clearMinimumTime(void) __ptr64 , public: void __cdecl
QTextFormat::clearProperty(int) __ptr64 , public: void __cdecl QListView::clearPropertyFlags(void)
__ptr64 , public: void __cdecl QAbstractItemView::clearSelection(void) __ptr64 , public: void __cdecl
QGraphicsScene::clearSelection(void) __ptr64 , public: void __cdecl
QItemSelectionModel::clearSelection(void) __ptr64 , public: void __cdecl
QTextCursor::clearSelection(void) __ptr64 , public: void __cdecl QTableWidgetItem::clearSpans(void)
__ptr64 , private: class QString __cdecl QLineEditControl::clearString(unsigned int,unsigned int)const
__ptr64 , public: void __cdecl QGraphicsItemPrivate::clearSubFocus(class QGraphicsItem *
__ptr64,class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl QLineEditControl::clearUndo(void)
__ptr64 , public: void __cdecl QTextDocument::clearUndoRedoStacks(enum
QTextDocument::Stacks) __ptr64 , public: void __cdecl QAbstractButton::click(void) __ptr64 ,
protected: void __cdecl QAbstractButton::clicked(bool) __ptr64 , protected: void __cdecl

QAbstractItemView::clicked(class QModelIndex const & __ptr64) __ptr64, protected: void __cdecl
QCalendarWidget::clicked(class QDate const & __ptr64) __ptr64, protected: void __cdecl
QDialogButtonBox::clicked(class QAbstractButton * __ptr64) __ptr64, protected: void __cdecl
QGroupBox::clicked(bool) __ptr64, public: class QAbstractButton * __ptr64 __cdecl
QMessageBox::clickedButton(void)const __ptr64, public: virtual void __cdecl
QPaintEngineEx::clip(class QPainterPath const & __ptr64,enum Qt::ClipOperation) __ptr64, public:
virtual void __cdecl QPaintEngineEx::clip(class QRect const & __ptr64,enum Qt::ClipOperation)
__ptr64, public: virtual void __cdecl QPaintEngineEx::clip(class QRegion const & __ptr64,enum
Qt::ClipOperation) __ptr64, public: class QRectF __cdecl QPainter::clipBoundingRect(void)const
__ptr64, public: virtual void __cdecl QBlitterPaintEngine::clipEnabledChanged(void) __ptr64, public:
enum Qt::ClipOperation __cdecl QPaintEngineState::clipOperation(void)const __ptr64, public: class
QPainterPath __cdecl QGraphicsItem::clipPath(void)const __ptr64, public: class QPainterPath
__cdecl QPaintEngineState::clipPath(void)const __ptr64, public: class QPainterPath __cdecl
QPainter::clipPath(void)const __ptr64, public: class QRect __cdecl
QImageReader::clipRect(void)const __ptr64, public: class QRectF __cdecl
QStrokerOps::clipRect(void)const __ptr64, public: class QRect __cdecl
QWidgetPrivate::clipRect(void)const __ptr64, public: class QRegion __cdecl
QPaintEngineState::clipRegion(void)const __ptr64, public: class QRegion __cdecl
QPainter::clipRegion(void)const __ptr64, public: class QRegion __cdecl
QWidgetPrivate::clipRegion(void)const __ptr64, public: void __cdecl
QWidgetPrivate::clipToEffectiveMask(class QRegion & __ptr64)const __ptr64, public: static class
QClipboard * __ptr64 __cdecl QApplication::clipboard(void), public: virtual class QIconEngineV2 *
__ptr64 __cdecl QIconEngineV2::clone(void)const __ptr64, public: virtual class QListWidgetItem *
__ptr64 __cdecl QListWidgetItem::clone(void)const __ptr64, public: virtual class QStandardItem *
__ptr64 __cdecl QStandardItem::clone(void)const __ptr64, public: virtual class QTableWidgetItem *
__ptr64 __cdecl QTableWidgetItem::clone(void)const __ptr64, public: class QTextDocument *
__ptr64 __cdecl QTextDocument::clone(class QObject * __ptr64)const __ptr64, public: virtual class
QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::clone(void)const __ptr64, public: virtual
class QFontEngine * __ptr64 __cdecl QFontEngine::cloneWithSize(double)const __ptr64, public:
bool __cdecl QGraphicsWidget::close(void) __ptr64, public: bool __cdecl QWidget::close(void)
__ptr64, public: void __cdecl QZipReader::close(void) __ptr64, public: void __cdecl
QZipWriter::close(void) __ptr64, public: void __cdecl QMdiArea::closeActiveSubWindow(void)
__ptr64, public: void __cdecl QWorkspace::closeActiveWindow(void) __ptr64, public: void __cdecl
QMdiArea::closeAllSubWindows(void) __ptr64, public: static void __cdecl
QApplication::closeAllWindows(void), public: void __cdecl QWorkspace::closeAllWindows(void)
__ptr64, protected: void __cdecl QAbstractItemDelegate::closeEditor(class QWidget *
__ptr64,enum QAbstractItemDelegate::EndEditHint) __ptr64, protected: virtual void __cdecl
QAbstractItemView::closeEditor(class QWidget * __ptr64,enum
QAbstractItemDelegate::EndEditHint) __ptr64, protected: virtual void __cdecl
QAbstractSpinBox::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QDialog::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QDockWidget::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QGraphicsWidget::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QMdiSubWindow::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QMessageBox::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QProgressDialog::closeEvent(class QCloseEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QWidget::closeEvent(class QCloseEvent * __ptr64) __ptr64, public: void __cdecl
QAbstractItemView::closePersistentEditor(class QModelIndex const & __ptr64) __ptr64, public: void

__cdecl QListWidget::closePersistentEditor(class QListWidgetItem * __ptr64) __ptr64 , public: void
__cdecl QTableWidgetItem::closePersistentEditor(class QTableWidgetItem * __ptr64) __ptr64 , public:
void __cdecl QTreeWidgetItem::closePersistentEditor(class QTreeWidgetItem * __ptr64,int) __ptr64 ,
public: void __cdecl QApplicationPrivate::closePopup(class QWidget * __ptr64) __ptr64 , public: void
__cdecl QPainterPath::closeSubpath(void) __ptr64 , public: bool __cdecl
QWidgetPrivate::close_helper(enum QWidgetPrivate::CloseMode) __ptr64 , public: static class QSize
__cdecl QLayout::closestAcceptableSize(class QWidget const * __ptr64,class QSize const & __ptr64) ,
protected: int __cdecl QSplitter::closestLegalPosition(int,int) __ptr64 , protected: int __cdecl
QSplitterHandle::closestLegalPosition(int) __ptr64 , public: class QTextCodec * __ptr64 __cdecl
QTextDocumentWriter::codec(void)const __ptr64 , class QTextCodec * __ptr64 __cdecl
Qt::codecForHtml(class QByteArray const & __ptr64) , public: static void __cdecl
QBezier::coefficients(double,double & __ptr64,double & __ptr64,double & __ptr64,double &
__ptr64) , public: void __cdecl QTreeView::collapse(class QModelIndex const & __ptr64) __ptr64 ,
public: void __cdecl QTreeViewPrivate::collapse(int,bool) __ptr64 , public: void __cdecl
QTreeView::collapseAll(void) __ptr64 , public: void __cdecl QTreeWidgetItem::collapseItem(class
QTreeWidgetItem const * __ptr64) __ptr64 , protected: void __cdecl QTreeView::collapsed(class
QModelIndex const & __ptr64) __ptr64 , public: bool __cdecl QPrinter::collateCopies(void)const
__ptr64 , public: virtual bool __cdecl QGraphicsItem::collidesWithItem(class QGraphicsItem const *
__ptr64,enum Qt::ItemSelectionMode)const __ptr64 , public: virtual bool __cdecl
QGraphicsItem::collidesWithPath(class QPainterPath const & __ptr64,enum
Qt::ItemSelectionMode)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsItem::collidingItems(enum Qt::ItemSelectionMode)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::collidingItems(class QGraphicsItem const *
__ptr64,enum Qt::ItemSelectionMode)const __ptr64 , public: class QColor const & __ptr64 __cdecl
QBrush::color(void)const __ptr64 , private: class QColor __cdecl QColorDialog::color(void)const
__ptr64 , public: class QColor __cdecl QGraphicsColorizeEffect::color(void)const __ptr64 , public:
class QColor __cdecl QGraphicsDropShadowEffect::color(void)const __ptr64 , public: unsigned int
__cdecl QImage::color(int)const __ptr64 , public: class QColor const & __ptr64 __cdecl
QPalette::color(enum QPalette::ColorGroup,enum QPalette::ColorRole)const __ptr64 , public: class
QColor const & __ptr64 __cdecl QPalette::color(enum QPalette::ColorRole)const __ptr64 , public:
class QColor __cdecl QPen::color(void)const __ptr64 , public: class QColor __cdecl
QPixmapColorizeFilter::color(void)const __ptr64 , public: class QColor __cdecl
QPixmapDropShadowFilter::color(void)const __ptr64 , public: class QColor const __cdecl
QColorMap::colorAt(unsigned int)const __ptr64 , protected: void __cdecl
QGraphicsColorizeEffect::colorChanged(class QColor const & __ptr64) __ptr64 , protected: void
__cdecl QGraphicsDropShadowEffect::colorChanged(class QColor const & __ptr64) __ptr64 , public:
int __cdecl QImage::colorCount(void)const __ptr64 , public: int __cdecl
QPaintDevice::colorCount(void)const __ptr64 , public: int __cdecl
QPixmapData::colorCount(void)const __ptr64 , public: virtual void __cdecl
QGuiPlatformPlugin::colorDialogDelete(class QColorDialog * __ptr64) __ptr64 , public: virtual void
__cdecl QGuiPlatformPlugin::colorDialogSetCurrentColor(class QColorDialog * __ptr64,class QColor
const & __ptr64) __ptr64 , public: virtual bool __cdecl
QGuiPlatformPlugin::colorDialogSetVisible(class QColorDialog * __ptr64,bool) __ptr64 , public: enum
QPrinter::ColorMode __cdecl QPrinter::colorMode(void)const __ptr64 , public: static class
QStringList __cdecl QColor::colorNames(void) , public: class QColor __cdecl
QTextFormat::colorProperty(int)const __ptr64 , protected: void __cdecl
QColorDialog::colorSelected(class QColor const & __ptr64) __ptr64 , public: static int __cdecl
QApplication::colorSpec(void) , public: class QVector<unsigned int> __cdecl

QImage::colorTable(void)const __ptr64 , public: class QVector<class QColor> const __cdecl
QColorMap::colorMap(void)const __ptr64 , public: class QVector4D __cdecl
QMatrix4x4::column(int)const __ptr64 , public: int __cdecl QStandardItem::column(void)const
__ptr64 , public: int __cdecl QTableWidgetItem::column(class QTableWidgetItem const * __ptr64)const
__ptr64 , public: int __cdecl QTableWidgetItem::column(void)const __ptr64 , public: int __cdecl
QTextTableCell::column(void)const __ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl
QGraphicsGridLayout::columnAlignment(int)const __ptr64 , public: int __cdecl
QTableView::columnAt(int)const __ptr64 , public: int __cdecl QTreeView::columnAt(int)const
__ptr64 , public: int __cdecl QTreeViewPrivate::columnAt(int)const __ptr64 , public: virtual int
__cdecl QDirModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 , public: virtual
int __cdecl QFileSystemModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 ,
public: int __cdecl QGraphicsGridLayout::columnCount(void)const __ptr64 , public: int __cdecl
QGridLayout::columnCount(void)const __ptr64 , public: virtual int __cdecl
QIdentityProxyModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 , protected:
int __cdecl QMenu::columnCount(void)const __ptr64 , public: virtual int __cdecl
QProxyModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 , public: virtual int
__cdecl QSortFilterProxyModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 ,
public: int __cdecl QStandardItem::columnCount(void)const __ptr64 , public: virtual int __cdecl
QStandardItemModel::columnCount(class QModelIndex const & __ptr64)const __ptr64 , public: int
__cdecl QTableWidgetItem::columnCount(void)const __ptr64 , public: int __cdecl
QTableWidgetItemSelectionRange::columnCount(void)const __ptr64 , public: int __cdecl
QTreeWidget::columnCount(void)const __ptr64 , public: int __cdecl
QTreeWidgetItem::columnCount(void)const __ptr64 , protected: void __cdecl
QTableView::columnCountChanged(int,int) __ptr64 , protected: void __cdecl
QTreeView::columnCountChanged(int,int) __ptr64 , public: bool __cdecl
QItemSelectionModel::columnIntersectsSelection(int,class QModelIndex const & __ptr64)const
__ptr64 , public: double __cdecl QGraphicsGridLayout::columnMaximumWidth(int)const __ptr64 ,
public: double __cdecl QGraphicsGridLayout::columnMinimumWidth(int)const __ptr64 , public: int
__cdecl QGridLayout::columnMinimumWidth(int)const __ptr64 , protected: void __cdecl
QTableView::columnMoved(int,int,int) __ptr64 , protected: void __cdecl
QTreeView::columnMoved(void) __ptr64 , public: int __cdecl
QTextCursor::columnNumber(void)const __ptr64 , public: double __cdecl
QGraphicsGridLayout::columnPreferredWidth(int)const __ptr64 , public: class QList<struct
QPair<int,int> > __cdecl QTreeViewPrivate::columnRanges(class QModelIndex const & __ptr64,class
QModelIndex const & __ptr64)const __ptr64 , protected: void __cdecl
QTableView::columnResized(int,int,int) __ptr64 , protected: void __cdecl
QTreeView::columnResized(int,int,int) __ptr64 , public: double __cdecl
QGraphicsGridLayout::columnSpacing(int)const __ptr64 , public: int __cdecl
QTableView::columnSpan(int,int)const __ptr64 , public: int __cdecl
QTextTableCell::columnSpan(void)const __ptr64 , public: int __cdecl
QGridLayout::columnStretch(int)const __ptr64 , public: int __cdecl
QGraphicsGridLayout::columnStretchFactor(int)const __ptr64 , public: int __cdecl
QTableView::columnViewportPosition(int)const __ptr64 , public: int __cdecl
QTreeView::columnViewportPosition(int)const __ptr64 , public: int __cdecl
QTableView::columnWidth(int)const __ptr64 , public: int __cdecl
QTreeView::columnWidth(int)const __ptr64 , public: class QVector<class QTextLength> __cdecl
QTextTableFormat::columnWidthConstraints(void)const __ptr64 , public: class QList<int> __cdecl
QColumnView::columnWidths(void)const __ptr64 , private: int __cdecl

QPixmapConvolutionFilter::columns(void)const __ptr64 , public: int __cdecl
QTextTable::columns(void)const __ptr64 , public: int __cdecl QTextTableFormat::columns(void)const
__ptr64 , public: double __cdecl QGraphicsItemPrivate::combineOpacityFromParent(double)const
__ptr64 , public: void __cdecl QGraphicsItemPrivate::combineTransformFromParent(class
QTransform * __ptr64,class QTransform const * __ptr64)const __ptr64 , public: void __cdecl
QGraphicsItemPrivate::combineTransformToParent(class QTransform * __ptr64,class QTransform
const * __ptr64)const __ptr64 , public: int __cdecl QStyle::combinedLayoutSpacing(class
QFlags<enum QSizePolicy::ControlType>,class QFlags<enum QSizePolicy::ControlType>,enum
Qt::Orientation,class QStyleOption * __ptr64,class QWidget * __ptr64)const __ptr64 , public: class
QMatrix __cdecl QPainter::combinedMatrix(void)const __ptr64 , public: class QTransform __cdecl
QPainter::combinedTransform(void)const __ptr64 , public: class QStringList __cdecl
QInputDialog::comboBoxItems(void)const __ptr64 , public: class QUndoCommand const * __ptr64
__cdecl QUndoStack::command(int)const __ptr64 , public: class QString __cdecl
QPainterBuffer::commandDescription(int)const __ptr64 , protected: void __cdecl
QAbstractItemDelegate::commitData(class QWidget * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractItemView::commitData(class QWidget * __ptr64) __ptr64 , public: virtual void
__cdecl QApplication::commitData(class QSessionManager & __ptr64) __ptr64 , protected: void
__cdecl QApplication::commitDataRequest(class QSessionManager & __ptr64) __ptr64 , public: class
QString const & __ptr64 __cdecl QInputMethodEvent::commitString(void)const __ptr64 , public:
class QGraphicsItem * __ptr64 __cdecl QGraphicsItem::commonAncestorItem(class QGraphicsItem
const * __ptr64)const __ptr64 , public: void __cdecl QCompleter::complete(class QRect const &
__ptr64) __ptr64 , public: void __cdecl QLineEdit::complete(int) __ptr64 , protected: void
__cdecl QWizardPage::completeChanged(void) __ptr64 , public: class QCompleter * __ptr64 __cdecl
QComboBox::completer(void)const __ptr64 , public: class QCompleter * __ptr64 __cdecl
QLineEdit::completer(void)const __ptr64 , public: class QCompleter * __ptr64 __cdecl
QLineEdit::completer(void)const __ptr64 , public: int __cdecl
QCompleter::completionColumn(void)const __ptr64 , public: int __cdecl
QCompleter::completionCount(void)const __ptr64 , public: enum QCompleter::CompletionMode
__cdecl QCompleter::completionMode(void)const __ptr64 , public: class QAbstractItemModel *
__ptr64 __cdecl QCompleter::completionModel(void)const __ptr64 , public: class QString __cdecl
QCompleter::completionPrefix(void)const __ptr64 , public: int __cdecl
QCompleter::completionRole(void)const __ptr64 , public: bool __cdecl
QLineEdit::composeMode(void)const __ptr64 , public: enum QPainter::CompositionMode
__cdecl QPaintEngineState::compositionMode(void)const __ptr64 , public: enum
QPainter::CompositionMode __cdecl QPainter::compositionMode(void)const __ptr64 , public:
virtual void __cdecl QBlitterPaintEngine::compositionModeChanged(void) __ptr64 , protected:
virtual bool __cdecl QApplication::compressEvent(class QEvent * __ptr64,class QObject *
__ptr64,class QPostEventList * __ptr64) __ptr64 , public: int __cdecl
QImageWriter::compression(void)const __ptr64 , public: enum QZipWriter::CompressionPolicy
__cdecl QZipWriter::compressionPolicy(void)const __ptr64 , private: void __cdecl
QPainterPath::computeBoundingRect(void)const __ptr64 , private: void __cdecl
QPainterPath::computeControlPointRect(void)const __ptr64 , public: bool __cdecl
QFileDialog::confirmOverwrite(void)const __ptr64 , public: class QQuaternion __cdecl
QQuaternion::conjugate(void)const __ptr64 , protected: virtual void __cdecl
QClipboard::connectNotify(char const * __ptr64) __ptr64 , public: void __cdecl
QPainterPath::connectPath(class QPainterPath const & __ptr64) __ptr64 , protected: void __cdecl
QProxyModel::connectToModel(class QAbstractItemModel const * __ptr64)const __ptr64 , public:
class QList<class QListSelectionRange>::const_iterator __cdecl QList<class

QItemSelectionRange>::constBegin(void)const __ptr64 , public: unsigned char const * __ptr64
__cdecl QImage::constBits(void)const __ptr64 , public: unsigned char const * __ptr64 __cdecl
QVolatileImage::constBits(void)const __ptr64 , public: double const * __ptr64 __cdecl
QMatrix4x4::constData(void)const __ptr64 , public: class QList<class
QItemSelectionRange>::const_iterator __cdecl QList<class
QItemSelectionRange>::constEnd(void)const __ptr64 , public: class QImage const & __ptr64 __cdecl
QVolatileImage::constImageRef(void)const __ptr64 , public: unsigned char const * __ptr64 __cdecl
QImage::constScanLine(int)const __ptr64 , public: void __cdecl QApplicationPrivate::construct(void)
__ptr64 , public: class QBool __cdecl QList<class QItemSelectionRange>::contains(class
QItemSelectionRange const & __ptr64)const __ptr64 , public: virtual bool __cdecl
QGraphicsEllipseItem::contains(class QPointF const & __ptr64)const __ptr64 , public: virtual bool
__cdecl QGraphicsItem::contains(class QPointF const & __ptr64)const __ptr64 , public: virtual bool
__cdecl QGraphicsLineItem::contains(class QPointF const & __ptr64)const __ptr64 , public: virtual
bool __cdecl QGraphicsPathItem::contains(class QPointF const & __ptr64)const __ptr64 , public:
virtual bool __cdecl QGraphicsPixmapItem::contains(class QPointF const & __ptr64)const __ptr64 ,
public: virtual bool __cdecl QGraphicsPolygonItem::contains(class QPointF const & __ptr64)const
__ptr64 , public: virtual bool __cdecl QGraphicsRectItem::contains(class QPointF const &
__ptr64)const __ptr64 , public: virtual bool __cdecl QGraphicsSimpleTextItem::contains(class
QPointF const & __ptr64)const __ptr64 , public: virtual bool __cdecl
QGraphicsTextItem::contains(class QPointF const & __ptr64)const __ptr64 , public: bool __cdecl
QItemSelection::contains(class QModelIndex const & __ptr64)const __ptr64 , public: bool __cdecl
QItemSelectionRange::contains(class QModelIndex const & __ptr64)const __ptr64 , public: bool
__cdecl QItemSelectionRange::contains(int,int,class QModelIndex const & __ptr64)const __ptr64 ,
public: bool __cdecl QPainterPath::contains(class QPainterPath const & __ptr64)const __ptr64 ,
public: bool __cdecl QPainterPath::contains(class QPointF const & __ptr64)const __ptr64 , public:
bool __cdecl QPainterPath::contains(class QRectF const & __ptr64)const __ptr64 , public: bool
__cdecl QRegion::contains(class QPoint const & __ptr64)const __ptr64 , public: bool __cdecl
QRegion::contains(class QRect const & __ptr64)const __ptr64 , public: bool __cdecl
QTextBlock::contains(int)const __ptr64 , public: bool __cdecl QTextFragment::contains(int)const
__ptr64 , public: bool __cdecl QPolygon::containsPoint(class QPoint const & __ptr64,enum
Qt::FillRule)const __ptr64 , public: bool __cdecl QPolygonF::containsPoint(class QPointF const &
__ptr64,enum Qt::FillRule)const __ptr64 , protected: class QPointF __cdecl
QPlainTextEdit::contentOffset(void)const __ptr64 , protected: void __cdecl
QTextDocument::contentsChange(int,int,int) __ptr64 , protected: void __cdecl
QTextDocument::contentsChanged(void) __ptr64 , public: class QMargins __cdecl
QLayout::contentsMargins(void)const __ptr64 , public: class QMargins __cdecl
QWidget::contentsMargins(void)const __ptr64 , public: virtual class QPoint __cdecl
QAbstractScrollAreaPrivate::contentsOffset(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsLayoutItem::contentsRect(void)const __ptr64 , public: class QRect __cdecl
QLayout::contentsRect(void)const __ptr64 , public: class QRect __cdecl
QWidget::contentsRect(void)const __ptr64 , protected: class QSize __cdecl
QListView::contentsSize(void)const __ptr64 , public: enum Qt::ShortcutContext __cdecl
QShortcut::context(void) __ptr64 , public: class QMenu * __ptr64 __cdecl
QSystemTrayIcon::contextMenu(void)const __ptr64 , protected: virtual void __cdecl
QAbstractScrollArea::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QAbstractSpinBox::contextMenuEvent(class QContextMenuEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QComboBox::contextMenuEvent(class QContextMenuEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QDialog::contextMenuEvent(class

QContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsItem::contextMenuEvent(class QGraphicsSceneContextMenuEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsProxyWidget::contextMenuEvent(class
QGraphicsSceneContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::contextMenuEvent(class QGraphicsSceneContextMenuEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::contextMenuEvent(class
QGraphicsSceneContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QLabel::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QLineEdit::contextMenuEvent(class QContextMenuEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QMainWindow::contextMenuEvent(class
QContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMdiSubWindow::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QPlainTextEdit::contextMenuEvent(class QContextMenuEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QScrollBar::contextMenuEvent(class QContextMenuEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::contextMenuEvent(class
QContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 , public: enum
Qt::ContextMenuPolicy __cdecl QWidget::contextMenuPolicy(void)const __ptr64 , public: class
QRectF __cdecl QPainterPath::controlPointRect(void)const __ptr64 , public: class QRectF __cdecl
QVectorPath::controlPointRect(void)const __ptr64 , public: enum QSizePolicy::ControlType __cdecl
QSizePolicy::controlType(void)const __ptr64 , public: class QFlags<enum QSizePolicy::ControlType>
__cdecl QLayoutItem::controlTypes(void)const __ptr64 , public: bool __cdecl
QPixmap::convertFromImage(class QImage const & __ptr64,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , class QString __cdecl Qt::convertFromPlainText(class QString
const & __ptr64,enum Qt::WhiteSpaceMode) , public: bool __cdecl
QImageData::convertInPlace(enum QImage::Format,class QFlags<enum Qt::ImageConversionFlag>)
__ptr64 , public: class QColor __cdecl QColor::convertTo(enum QColor::Spec)const __ptr64 , public:
class QImage __cdecl QImage::convertToFormat(enum QImage::Format,class QVector<unsigned int>
const & __ptr64,class QFlags<enum Qt::ImageConversionFlag>)const __ptr64 , public: class QImage
__cdecl QImage::convertToFormat(enum QImage::Format,class QFlags<enum
Qt::ImageConversionFlag>)const __ptr64 , public: class QPainterPath const __cdecl
QVectorPath::convertToPainterPath(void)const __ptr64 , public: static class QByteArray __cdecl
QFontEngine::convertToPostscriptFontFamilyName(class QByteArray const & __ptr64) , private:
static class QWindowsMime * __ptr64 __cdecl QWindowsMime::converterFromMime(struct
tagFORMATETC const & __ptr64,class QMimeData const * __ptr64) , private: static class
QWindowsMime * __ptr64 __cdecl QWindowsMime::converterToMime(class QString const &
__ptr64,struct IDataObject * __ptr64) , private: double const * __ptr64 __cdecl
QPixmapConvolutionFilter::convolutionKernel(void)const __ptr64 , public: int __cdecl
QTreeViewPrivate::coordinateForItem(int)const __ptr64 , public: enum QGradient::CoordinateMode
__cdecl QGradient::coordinateMode(void)const __ptr64 , public: virtual class QPoint __cdecl
QPaintEngine::coordinateOffset(void)const __ptr64 , public: class QImage __cdecl
QImage::copy(class QRect const & __ptr64)const __ptr64 , public: class QImage __cdecl
QImage::copy(int,int,int,int)const __ptr64 , public: void __cdecl QLineControl::copy(enum
QClipboard::Mode)const __ptr64 , public: void __cdecl QLineEdit::copy(void)const __ptr64 , public:
class QPixmap __cdecl QPixmap::copy(class QRect const & __ptr64)const __ptr64 , public: class
QPixmap __cdecl QPixmap::copy(int,int,int,int)const __ptr64 , public: virtual void __cdecl
QPixmapData::copy(class QPixmapData const * __ptr64,class QRect const & __ptr64) __ptr64 ,

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public: void __cdecl QPlainTextEdit::copy(void) __ptr64 , public: virtual void __cdecl
QRasterPixmapData::copy(class QPixmapData const * __ptr64,class QRect const & __ptr64) __ptr64
, private: class QRegion __cdecl QRegion::copy(void)const __ptr64 , public: virtual void __cdecl
QRuntimePixmapData::copy(class QPixmapData const * __ptr64,class QRect const & __ptr64)
__ptr64 , public: void __cdecl QTextControl::copy(void) __ptr64 , public: void __cdecl
QTextEdit::copy(void) __ptr64 , protected: void __cdecl QPlainTextEdit::copyAvailable(bool) __ptr64
, protected: void __cdecl QTextControl::copyAvailable(bool) __ptr64 , protected: void __cdecl
QTextEdit::copyAvailable(bool) __ptr64 , public: int __cdecl QPrinter::copyCount(void)const __ptr64
, public: void __cdecl QMatrix4x4::copyDataTo(double * __ptr64)const __ptr64 , public: void __cdecl
QVolatileImage::copyFrom(class QVolatileImage * __ptr64,class QRect const & __ptr64) __ptr64 ,
public: virtual void __cdecl QAccessibleSimpleEditableTextInterface::copyText(int,int) __ptr64 ,
public: enum Qt::DockWidgetArea __cdecl QMainWindow::corner(enum Qt::Corner)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QAbstractScrollArea::cornerWidget(void)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QMenuBar::cornerWidget(enum Qt::Corner)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QTabWidget::cornerWidget(enum Qt::Corner)const __ptr64
, public: enum QAbstractSpinBox::CorrectionMode __cdecl
QAbstractSpinBox::correctionMode(void)const __ptr64 , public: int __cdecl QList<class
QItemSelectionRange>::count(class QItemSelectionRange const & __ptr64)const __ptr64 , public: int
__cdecl QList<class QItemSelectionRange>::count(void)const __ptr64 , public: virtual int __cdecl
QBoxLayout::count(void)const __ptr64 , public: int __cdecl QComboBox::count(void)const __ptr64 ,
public: virtual int __cdecl QDockWidgetLayout::count(void)const __ptr64 , public: virtual int __cdecl
QFormLayout::count(void)const __ptr64 , public: virtual int __cdecl
QGraphicsAnchorLayout::count(void)const __ptr64 , public: virtual int __cdecl
QGraphicsGridLayout::count(void)const __ptr64 , public: virtual int __cdecl
QGraphicsLinearLayout::count(void)const __ptr64 , public: virtual int __cdecl
QGridLayout::count(void)const __ptr64 , public: int __cdecl QHeaderView::count(void)const __ptr64
, public: int __cdecl QKeyEvent::count(void)const __ptr64 , public: unsigned int __cdecl
QKeySequence::count(void)const __ptr64 , public: int __cdecl QListWidget::count(void)const
__ptr64 , public: int __cdecl QSplitter::count(void)const __ptr64 , public: virtual int __cdecl
QStackedLayout::count(void)const __ptr64 , public: int __cdecl QStackedWidget::count(void)const
__ptr64 , public: int __cdecl QTabBar::count(void)const __ptr64 , public: int __cdecl
QTabWidget::count(void)const __ptr64 , public: int __cdecl QTextList::count(void)const __ptr64 ,
public: int __cdecl QToolBox::count(void)const __ptr64 , public: int __cdecl
QUndoStack::count(void)const __ptr64 , public: int __cdecl QZipReader::count(void)const __ptr64 ,
public: static class QPainter::PixmapFragment __cdecl QPainter::PixmapFragment::create(class
QPointF const & __ptr64,class QRectF const & __ptr64,double,double,double,double) , public: virtual
class QGesture * __ptr64 __cdecl QGestureRecognizer::create(class QObject * __ptr64) __ptr64 ,
public: static struct QImageData * __ptr64 __cdecl QImageData::create(class QSize const &
__ptr64,enum QImage::Format,int) , public: static struct QImageData * __ptr64 __cdecl
QImageData::create(unsigned char * __ptr64,int,int,int,enum QImage::Format,bool) , public: static
class QInputContext * __ptr64 __cdecl QInputContextFactory::create(class QString const &
__ptr64,class QObject * __ptr64) , public: static class QPixmapData * __ptr64 __cdecl
QPixmapData::create(int,int,enum QPixmapData::PixelType) , public: static class QStyle * __ptr64
__cdecl QStyleFactory::create(class QString const & __ptr64) , protected: void __cdecl
QWidget::create(struct HWND__ * __ptr64,bool,bool) __ptr64 , public: static class QAction *
__ptr64 __cdecl QWhatsThis::createAction(class QObject * __ptr64) , public: class QImage __cdecl
QImage::createAlphaMask(class QFlags<enum Qt::ImageConversionFlag>)const __ptr64 , public:
void __cdecl QTextureGlyphCache::createCache(int,int) __ptr64 , protected: virtual class

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QAbstractItemView * __ptr64 __cdecl QColumnView::createColumn(class QModelIndex const &
__ptr64) __ptr64 , public: virtual class QPixmapData * __ptr64 __cdecl
QPixmapData::createCompatiblePixmapData(void)const __ptr64 , public: virtual class QPixmapData
* __ptr64 __cdecl QRasterPixmapData::createCompatiblePixmapData(void)const __ptr64 , public:
virtual class QPixmapData * __ptr64 __cdecl
QRuntimePixmapData::createCompatiblePixmapData(void)const __ptr64 , private: static void
__cdecl QFontDatabase::createDatabase(void) , public: static class QPixmapData * __ptr64 __cdecl
QGraphicsSystem::createDefaultPixmapData(enum QPixmapData::PixelFormat) , public: class
QWindowSurface * __ptr64 __cdecl QWidgetPrivate::createDefaultWindowSurface(void) __ptr64 ,
public: class QWindowSurface * __ptr64 __cdecl
QWidgetPrivate::createDefaultWindowSurface_sys(void) __ptr64 , public: virtual class QWidget *
__ptr64 __cdecl QAbstractItemDelegate::createEditor(class QWidget * __ptr64,class
QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public:
virtual class QWidget * __ptr64 __cdecl QItemDelegate::createEditor(class QWidget * __ptr64,class
QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public:
virtual class QWidget * __ptr64 __cdecl QItemEditorFactory::createEditor(enum
QVariant::Type,class QWidget * __ptr64)const __ptr64 , public: virtual class QWidget * __ptr64
__cdecl QStyledItemDelegate::createEditor(class QWidget * __ptr64,class QStyleOptionViewItem
const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: virtual void __cdecl
QApplicationPrivate::createEventDispatcher(void) __ptr64 , public: static class QKeyEvent * __ptr64
__cdecl QKeyEvent::createExtendedKeyEvent(enum QEvent::Type,int,class QFlags<enum
Qt::KeyboardModifier>,unsigned int,unsigned int,unsigned int,class QString const &
__ptr64,bool,unsigned short)
,#####
#####
#####
#####, public: void __cdecl QWidgetPrivate::createExtra(void) __ptr64 , protected: virtual
class QSplitterHandle * __ptr64 __cdecl QSplitter::createHandle(void) __ptr64 , public: class QImage
__cdecl QImage::createHeuristicMask(bool)const __ptr64 , public: class QPixmap __cdecl
QPixmap::createHeuristicMask(bool)const __ptr64 , public: class QGraphicsItemGroup * __ptr64
__cdecl QGraphicsScene::createItemGroup(class QList<class QGraphicsItem * __ptr64> const &
__ptr64) __ptr64 , public: class QTextLine __cdecl QTextLayout::createLine(void) __ptr64 , public:
class QTextList * __ptr64 __cdecl QTextCursor::createList(class QTextListFormat const & __ptr64)
__ptr64 , public: class QTextList * __ptr64 __cdecl QTextCursor::createList(enum
QTextListFormat::Style) __ptr64 , public: class QImage __cdecl
QImage::createMaskFromColor(unsigned int,enum Qt::MaskMode)const __ptr64 , public: class
QBitmap __cdecl QPixmap::createMaskFromColor(class QColor const & __ptr64)const __ptr64 ,
public: class QBitmap __cdecl QPixmap::createMaskFromColor(class QColor const & __ptr64,enum
Qt::MaskMode)const __ptr64 , protected: virtual class QMimeData * __ptr64 __cdecl
QPlainTextEdit::createMimeDataFromSelection(void)const __ptr64 , public: virtual class QMimeData
* __ptr64 __cdecl QTextControl::createMimeDataFromSelection(void)const __ptr64 , protected:
virtual class QMimeData * __ptr64 __cdecl QTextEdit::createMimeDataFromSelection(void)const
__ptr64 , protected: virtual class QTextObject * __ptr64 __cdecl QTextDocument::createObject(class
QTextFormat const & __ptr64) __ptr64 , public: int __cdecl
QTextFormatCollection::createObjectIndex(class QTextFormat const & __ptr64) __ptr64 , public:
virtual class QPixmapData * __ptr64 __cdecl QGraphicsSystem::createPixmapData(class
QPixmapData * __ptr64) __ptr64 , protected: void __cdecl
QRasterPixmapData::createPixmapForImage(class QImage & __ptr64,class QFlags<enum
```

Qt::ImageConversionFlag>,bool) __ptr64 , public: virtual class QMenu * __ptr64 __cdecl
QMainWindow::createPopupMenu(void) __ptr64 , public: class QGraphicsProxyWidget * __ptr64
__cdecl QGraphicsProxyWidget::createProxyForChildWidget(class QWidget * __ptr64) __ptr64 ,
public: void __cdecl QWidgetPrivate::createRecursively(void) __ptr64 , public: class QAction *
__ptr64 __cdecl QUndoGroup::createRedoAction(class QObject * __ptr64,class QString const &
__ptr64)const __ptr64 , public: class QAction * __ptr64 __cdecl
QUndoStack::createRedoAction(class QObject * __ptr64,class QString const & __ptr64)const __ptr64
, public: static class QSpacerItem * __ptr64 __cdecl QLayoutPrivate::createSpacerItem(class QLayout
const * __ptr64,int,int,enum QSizePolicy::Policy,enum QSizePolicy::Policy) , public: class QMenu *
__ptr64 __cdecl QLineEdit::createStandardContextMenu(void) __ptr64 , public: class QMenu *
__ptr64 __cdecl QPlainTextEdit::createStandardContextMenu(void) __ptr64 , public: class QMenu *
__ptr64 __cdecl QTextControl::createStandardContextMenu(class QPointF const & __ptr64,class
QWidget * __ptr64) __ptr64 , public: class QMenu * __ptr64 __cdecl
QTextEdit::createStandardContextMenu(class QPoint const & __ptr64) __ptr64 , public: class
QMenu * __ptr64 __cdecl QTextEdit::createStandardContextMenu(void) __ptr64 , public: virtual
class QPainterState * __ptr64 __cdecl QPaintEngineEx::createState(class QPainterState *
__ptr64)const __ptr64 , public: class QPainterPath __cdecl QPainterPathStroker::createStroke(class
QPainterPath const & __ptr64)const __ptr64 , public: void __cdecl
QWidgetPrivate::createSysExtra(void) __ptr64 , public: void __cdecl
QWidgetPrivate::createTLExtra(void) __ptr64 , public: void __cdecl
QWidgetPrivate::createTLSysExtra(void) __ptr64 , public: virtual void __cdecl
QImageTextureGlyphCache::createTextureData(int,int) __ptr64 , public: class QAction * __ptr64
__cdecl QUndoGroup::createUndoAction(class QObject * __ptr64,class QString const &
__ptr64)const __ptr64 , public: class QAction * __ptr64 __cdecl
QUndoStack::createUndoAction(class QObject * __ptr64,class QString const & __ptr64)const
__ptr64 , protected: virtual class QWidget * __ptr64 __cdecl QWidgetAction::createWidget(class
QWidget * __ptr64) __ptr64 , public: static class QWidgetItem * __ptr64 __cdecl
QLayoutPrivate::createWidgetItem(class QLayout const * __ptr64,class QWidget * __ptr64) , public:
void __cdecl QWidget::createWinId(void) __ptr64 , public: void __cdecl
QWidgetPrivate::createWinId(struct HWND__ * __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::create_sys(struct HWND__ * __ptr64,bool,bool) __ptr64 , protected: class
QList<class QWidget * __ptr64> __cdecl QWidgetAction::createdWidgets(void)const __ptr64 ,
public: class QFlags<enum QFile::Permission> __cdecl QZipWriter::creationPermissions(void)const
__ptr64 , public: class QString __cdecl QPrinter::creator(void)const __ptr64 , public: static enum
QMessageBox::StandardButton __cdecl QMessageBox::critical(class QWidget * __ptr64,class QString
const & __ptr64,class QString const & __ptr64,class QFlags<enum
QMessageBox::StandardButton>,enum QMessageBox::StandardButton) , public: static int __cdecl
QMessageBox::critical(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,int,int) , public: static int __cdecl
QMessageBox::critical(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,int,int,int) , public: static int __cdecl
QMessageBox::critical(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,enum QMessageBox::StandardButton,enum QMessageBox::StandardButton) , public: static
class QVector3D __cdecl QVector3D::crossProduct(class QVector3D const & __ptr64,class
QVector3D const & __ptr64) , public: void __cdecl QPainterPath::cubicTo(class QPointF const &
__ptr64,class QPointF const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainterPath::cubicTo(double,double,double,double,double,double) __ptr64 , public: void __cdecl
QStrokerOps::cubicTo(double,double,double,double,double,double) __ptr64 , protected: class

QTextBlock __cdecl QSyntaxHighlighter::currentBlock(void)const __ptr64 , public: class QTextBlock
__cdecl QTextFrame::iterator::currentBlock(void)const __ptr64 , protected: int __cdecl
QSyntaxHighlighter::currentBlockState(void)const __ptr64 , protected: class QTextBlockUserData *
__ptr64 __cdecl QSyntaxHighlighter::currentBlockUserData(void)const __ptr64 , protected: void
__cdecl QTableWidgetItem::currentCellChanged(int,int,int,int) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::currentChanged(class QModelIndex const & __ptr64,class QModelIndex const
& __ptr64) __ptr64 , protected: virtual void __cdecl QColumnView::currentChanged(class
QModelIndex const & __ptr64,class QModelIndex const & __ptr64) __ptr64 , protected: void
__cdecl QFileDialog::currentChanged(class QString const & __ptr64) __ptr64 , protected: virtual void
__cdecl QHeaderView::currentChanged(class QModelIndex const & __ptr64,class QModelIndex
const & __ptr64) __ptr64 , protected: void __cdecl QItemSelectionModel::currentChanged(class
QModelIndex const & __ptr64,class QModelIndex const & __ptr64) __ptr64 , protected: virtual void
__cdecl QListView::currentChanged(class QModelIndex const & __ptr64,class QModelIndex const &
__ptr64) __ptr64 , protected: void __cdecl QStackedLayout::currentChanged(int) __ptr64 ,
protected: void __cdecl QStackedWidget::currentChanged(int) __ptr64 , protected: void __cdecl
QTabBar::currentChanged(int) __ptr64 , protected: void __cdecl QTabWidget::currentChanged(int)
__ptr64 , protected: virtual void __cdecl QTableView::currentChanged(class QModelIndex const &
__ptr64,class QModelIndex const & __ptr64) __ptr64 , protected: void __cdecl
QToolBox::currentChanged(int) __ptr64 , protected: virtual void __cdecl
QTreeView::currentChanged(class QModelIndex const & __ptr64,class QModelIndex const &
__ptr64) __ptr64 , public: class QTextCharFormat __cdecl
QPlainTextEdit::currentCharFormat(void)const __ptr64 , public: class QTextCharFormat __cdecl
QTextControl::currentCharFormat(void)const __ptr64 , public: class QTextCharFormat __cdecl
QTextEdit::currentCharFormat(void)const __ptr64 , protected: void __cdecl
QTextControl::currentCharFormatChanged(class QTextCharFormat const & __ptr64) __ptr64 ,
protected: void __cdecl QTextEdit::currentCharFormatChanged(class QTextCharFormat const &
__ptr64) __ptr64 , public: class QColor __cdecl QColorDialog::currentColor(void)const __ptr64 ,
protected: void __cdecl QColorDialog::currentColorChanged(class QColor const & __ptr64) __ptr64 ,
public: enum QPalette::ColorGroup __cdecl QPalette::currentColorGroup(void)const __ptr64 ,
public: int __cdecl QTableWidgetItem::currentColumn(void)const __ptr64 , public: int __cdecl
QTreeWidget::currentColumn(void)const __ptr64 , protected: void __cdecl
QItemSelectionModel::currentColumnChanged(class QModelIndex const & __ptr64,class
QModelIndex const & __ptr64) __ptr64 , public: class QString __cdecl
QCompleter::currentCompletion(void)const __ptr64 , public: class QFont __cdecl
QFontComboBox::currentFont(void)const __ptr64 , public: class QFont __cdecl
QFontDialog::currentFont(void)const __ptr64 , public: class QFont __cdecl
QTextEdit::currentFont(void)const __ptr64 , protected: void __cdecl
QFontComboBox::currentFontChanged(class QFont const & __ptr64) __ptr64 , protected: void
__cdecl QFontDialog::currentFontChanged(class QFont const & __ptr64) __ptr64 , public: class
QTextFrame * __ptr64 __cdecl QTextCursor::currentFrame(void)const __ptr64 , public: class
QTextFrame * __ptr64 __cdecl QTextFrame::iterator::currentFrame(void)const __ptr64 , public: int
__cdecl QMovie::currentFrameNumber(void)const __ptr64 , public: int __cdecl
QWizard::currentId(void)const __ptr64 , protected: void __cdecl QWizard::currentIdChanged(int)
__ptr64 , public: class QImage __cdecl QMovie::currentImage(void)const __ptr64 , public: virtual int
__cdecl QImageIOHandler::currentImageNumber(void)const __ptr64 , public: int __cdecl
QImageReader::currentImageNumber(void)const __ptr64 , public: virtual class QRect __cdecl
QImageIOHandler::currentImageRect(void)const __ptr64 , public: class QRect __cdecl
QImageReader::currentImageRect(void)const __ptr64 , public: class QModelIndex __cdecl

QAbstractItemView::currentIndex(void)const __ptr64 , public: int __cdecl
QComboBox::currentIndex(void)const __ptr64 , public: class QModelIndex __cdecl
QCompleter::currentIndex(void)const __ptr64 , public: int __cdecl
QDataWidgetMapper::currentIndex(void)const __ptr64 , public: class QModelIndex __cdecl
QItemSelectionModel::currentIndex(void)const __ptr64 , public: int __cdecl
QStackedLayout::currentIndex(void)const __ptr64 , public: int __cdecl
QStackedWidget::currentIndex(void)const __ptr64 , public: int __cdecl
QTabBar::currentIndex(void)const __ptr64 , public: int __cdecl QTabWidget::currentIndex(void)const
__ptr64 , public: int __cdecl QToolBox::currentIndex(void)const __ptr64 , protected: void __cdecl
QComboBox::currentIndexChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QComboBox::currentIndexChanged(int) __ptr64 , protected: void __cdecl
QDataWidgetMapper::currentIndexChanged(int) __ptr64 , public: class QListWidgetItem * __ptr64
__cdecl QListWidget::currentItem(void)const __ptr64 , public: class QTableWidgetItem * __ptr64
__cdecl QTableWidgetItem::currentItem(void)const __ptr64 , public: class QTreeWidgetItem * __ptr64
__cdecl QTreeWidgetItem::currentItem(void)const __ptr64 , protected: void __cdecl
QListWidget::currentItemChanged(class QListWidgetItem * __ptr64,class QListWidgetItem *
__ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::currentItemChanged(class
QTableWidgetItem * __ptr64,class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl
QTreeWidgetItem::currentItemChanged(class QTreeWidgetItem * __ptr64,class QTreeWidgetItem *
__ptr64) __ptr64 , public: class QList * __ptr64 __cdecl QTextCursor::currentList(void)const
__ptr64 , public: class QString __cdecl QStatusBar::currentMessage(void)const __ptr64 , public: int
__cdecl QPrintPreviewWidget::currentPage(void)const __ptr64 , public: class QWizardPage *
__ptr64 __cdecl QWizard::currentPage(void)const __ptr64 , protected: void __cdecl
QCalendarWidget::currentPageChanged(int,int) __ptr64 , public: class QPixmap __cdecl
QMovie::currentPixmap(void)const __ptr64 , public: static unsigned int __cdecl
QApplicationPrivate::currentPlatform(void) , public: class QPointF __cdecl
QPainterPath::currentPosition(void)const __ptr64 , public: int __cdecl
QCompleter::currentRow(void)const __ptr64 , public: int __cdecl
QListWidget::currentRow(void)const __ptr64 , public: int __cdecl
QTableWidgetItem::currentRow(void)const __ptr64 , protected: void __cdecl
QItemSelectionModel::currentRowChanged(class QModelIndex const & __ptr64,class QModelIndex
const & __ptr64) __ptr64 , protected: void __cdecl QListWidget::currentRowChanged(int) __ptr64 ,
public: enum QDateTimeEdit::Section __cdecl QDateTimeEdit::currentSection(void)const __ptr64 ,
public: int __cdecl QDateTimeEdit::currentSectionIndex(void)const __ptr64 , public: class
QMdiSubWindow * __ptr64 __cdecl QMdiArea::currentSubWindow(void)const __ptr64 , public:
class QTextTable * __ptr64 __cdecl QTextCursor::currentTable(void)const __ptr64 , public: class
QString __cdecl QComboBox::currentText(void)const __ptr64 , protected: void __cdecl
QListWidget::currentTextChanged(class QString const & __ptr64) __ptr64 , public: class QWidget *
__ptr64 __cdecl QStackedLayout::currentWidget(void)const __ptr64 , public: class QWidget *
__ptr64 __cdecl QStackedWidget::currentWidget(void)const __ptr64 , public: class QWidget *
__ptr64 __cdecl QTabWidget::currentWidget(void)const __ptr64 , public: class QWidget * __ptr64
__cdecl QToolBox::currentWidget(void)const __ptr64 , public: class QCursor __cdecl
QGraphicsItem::cursor(void)const __ptr64 , public: int __cdecl QLineEdit::cursor(void)const
__ptr64 , public: class QCursor __cdecl QWidget::cursor(void)const __ptr64 , public: void __cdecl
QLineEdit::cursorBackward(bool,int) __ptr64 , public: int __cdecl
QLineEdit::cursorBlinkPeriod(void)const __ptr64 , public: static int __cdecl
QApplication::cursorFlashTime(void) , public: class QTextCursor __cdecl
QPlainTextEdit::cursorForPosition(class QPoint const & __ptr64)const __ptr64 , public: class

QTextCursor __cdecl QTextControl::cursorForPosition(class QPointF const & __ptr64)const __ptr64 , public: class QTextCursor __cdecl QTextEdit::cursorForPosition(class QPoint const & __ptr64)const __ptr64 , public: void __cdecl QLineControl::cursorForward(bool,int) __ptr64 , public: void __cdecl QLineEdit::cursorForward(bool,int) __ptr64 , public: bool __cdecl QTextControl::cursorIsFocusIndicator(void)const __ptr64 , public: enum Qt::CursorMoveStyle __cdecl QLineControl::cursorMoveStyle(void)const __ptr64 , public: enum Qt::CursorMoveStyle __cdecl QLineEdit::cursorMoveStyle(void)const __ptr64 , public: enum Qt::CursorMoveStyle __cdecl QTextLayout::cursorMoveStyle(void)const __ptr64 , public: int __cdecl QLineControl::cursorPosition(void)const __ptr64 , public: int __cdecl QLineEdit::cursorPosition(void)const __ptr64 , public: int __cdecl QLineEdit::cursorPositionAt(class QPointF const & __ptr64) __ptr64 , protected: void __cdecl QLineControl::cursorPositionChanged(int,int) __ptr64 , protected: void __cdecl QLineEdit::cursorPositionChanged(int,int) __ptr64 , protected: void __cdecl QPlainTextEdit::cursorPositionChanged(void) __ptr64 , protected: void __cdecl QTextControl::cursorPositionChanged(void) __ptr64 , protected: void __cdecl QTextDocument::cursorPositionChanged(class QTextCursor const & __ptr64) __ptr64 , protected: void __cdecl QTextEdit::cursorPositionChanged(void) __ptr64 , public: class QRect __cdecl QLineControl::cursorRect(void)const __ptr64 , protected: class QRect __cdecl QLineEdit::cursorRect(void)const __ptr64 , public: class QRect __cdecl QPlainTextEdit::cursorRect(class QTextCursor const & __ptr64)const __ptr64 , public: class QRect __cdecl QPlainTextEdit::cursorRect(void)const __ptr64 , public: class QRectF __cdecl QTextControl::cursorRect(class QTextCursor const & __ptr64)const __ptr64 , public: class QRectF __cdecl QTextControl::cursorRect(void)const __ptr64 , public: class QRect __cdecl QTextEdit::cursorRect(class QTextCursor const & __ptr64)const __ptr64 , public: class QRect __cdecl QTextEdit::cursorRect(void)const __ptr64 , public: double __cdecl QLineControl::cursorToX(int)const __ptr64 , public: double __cdecl QLineControl::cursorToX(void)const __ptr64 , public: double __cdecl QTextLine::cursorToX(int,enum QTextLine::Edge)const __ptr64 , public: double __cdecl QTextLine::cursorToX(int * __ptr64,enum QTextLine::Edge)const __ptr64 , public: int __cdecl QLineControl::cursorWidth(void)const __ptr64 , public: int __cdecl QPlainTextDocumentLayout::cursorWidth(void)const __ptr64 , public: int __cdecl QPlainTextEdit::cursorWidth(void)const __ptr64 , public: int __cdecl QTextControl::cursorWidth(void)const __ptr64 , public: int __cdecl QTextEdit::cursorWidth(void)const __ptr64 , public: void __cdecl QLineControl::cursorWordBackward(bool) __ptr64 , public: void __cdecl QLineEdit::cursorWordBackward(bool) __ptr64 , public: void __cdecl QLineControl::cursorWordForward(bool) __ptr64 , public: void __cdecl QLineEdit::cursorWordForward(bool) __ptr64 , public: static int QApplicationPrivate::cursor_flash_time , public: double __cdecl QPainterPathStroker::curveThreshold(void)const __ptr64 , public: double __cdecl QStrokerOps::curveThreshold(void)const __ptr64 , protected: void __cdecl QWizard::customButtonClicked(int) __ptr64 , public: static unsigned int __cdecl QColorDialog::customColor(int) , protected: void __cdecl QWidget::customContextMenuRequested(class QPoint const & __ptr64) __ptr64 , public: static int __cdecl QColorDialog::customCount(void) , public: void __cdecl QLineEdit::cut(void) __ptr64 , public: void __cdecl QPlainTextEdit::cut(void) __ptr64 , public: void __cdecl QTextControl::cut(void) __ptr64 , public: void __cdecl QTextEdit::cut(void) __ptr64 , public: virtual void __cdecl QAccessibleSimpleEditableTextInterface::cutText(int,int) __ptr64 , public: int __cdecl QColor::cyan(void)const __ptr64 , public: double __cdecl QColor::cyanF(void)const __ptr64 , private:

class QAbstractButtonPrivate * __ptr64 __cdecl QAbstractButton::d_func(void) __ptr64 , private:
class QAbstractButtonPrivate const * __ptr64 __cdecl QAbstractButton::d_func(void)const __ptr64 ,
private: class QAbstractGraphicsShapeltemPrivate * __ptr64 __cdecl
QAbstractGraphicsShapeltem::d_func(void) __ptr64 , private: class
QAbstractGraphicsShapeltemPrivate const * __ptr64 __cdecl
QAbstractGraphicsShapeltem::d_func(void)const __ptr64 , private: class QAbstractItemViewPrivate
* __ptr64 __cdecl QAbstractItemView::d_func(void) __ptr64 , private: class
QAbstractItemViewPrivate const * __ptr64 __cdecl QAbstractItemView::d_func(void)const __ptr64 ,
private: class QAbstractPageSetupDialogPrivate * __ptr64 __cdecl
QAbstractPageSetupDialog::d_func(void) __ptr64 , private: class QAbstractPageSetupDialogPrivate
const * __ptr64 __cdecl QAbstractPageSetupDialog::d_func(void)const __ptr64 , private: class
QAbstractPrintDialogPrivate * __ptr64 __cdecl QAbstractPrintDialog::d_func(void) __ptr64 , private:
class QAbstractPrintDialogPrivate const * __ptr64 __cdecl QAbstractPrintDialog::d_func(void)const
__ptr64 , private: class QAbstractProxyModelPrivate * __ptr64 __cdecl
QAbstractProxyModel::d_func(void) __ptr64 , private: class QAbstractProxyModelPrivate const *
__ptr64 __cdecl QAbstractProxyModel::d_func(void)const __ptr64 , private: class
QAbstractScrollAreaPrivate * __ptr64 __cdecl QAbstractScrollArea::d_func(void) __ptr64 , private:
class QAbstractScrollAreaPrivate const * __ptr64 __cdecl QAbstractScrollArea::d_func(void)const
__ptr64 , private: class QAbstractSliderPrivate * __ptr64 __cdecl QAbstractSlider::d_func(void)
__ptr64 , private: class QAbstractSliderPrivate const * __ptr64 __cdecl
QAbstractSlider::d_func(void)const __ptr64 , private: class QAbstractSpinBoxPrivate * __ptr64
__cdecl QAbstractSpinBox::d_func(void) __ptr64 , private: class QAbstractSpinBoxPrivate const *
__ptr64 __cdecl QAbstractSpinBox::d_func(void)const __ptr64 , private: class
QAbstractTextDocumentLayoutPrivate * __ptr64 __cdecl
QAbstractTextDocumentLayout::d_func(void) __ptr64 , private: class
QAbstractTextDocumentLayoutPrivate const * __ptr64 __cdecl
QAbstractTextDocumentLayout::d_func(void)const __ptr64 , private: class QActionPrivate * __ptr64
__cdecl QAction::d_func(void) __ptr64 , private: class QActionPrivate const * __ptr64 __cdecl
QAction::d_func(void)const __ptr64 , private: class QActionGroupPrivate * __ptr64 __cdecl
QActionGroup::d_func(void) __ptr64 , private: class QActionGroupPrivate const * __ptr64 __cdecl
QActionGroup::d_func(void)const __ptr64 , private: class QApplicationPrivate * __ptr64 __cdecl
QApplication::d_func(void) __ptr64 , private: class QApplicationPrivate const * __ptr64 __cdecl
QApplication::d_func(void)const __ptr64 , private: class QBlittablePrivate * __ptr64 __cdecl
QBlittable::d_func(void) __ptr64 , private: class QBlittablePrivate const * __ptr64 __cdecl
QBlittable::d_func(void)const __ptr64 , private: class QBlitterPaintEnginePrivate * __ptr64 __cdecl
QBlitterPaintEngine::d_func(void) __ptr64 , private: class QBlitterPaintEnginePrivate const * __ptr64
__cdecl QBlitterPaintEngine::d_func(void)const __ptr64 , private: class QBoxLayoutPrivate * __ptr64
__cdecl QBoxLayout::d_func(void) __ptr64 , private: class QBoxLayoutPrivate const * __ptr64
__cdecl QBoxLayout::d_func(void)const __ptr64 , private: class QButtonGroupPrivate * __ptr64
__cdecl QButtonGroup::d_func(void) __ptr64 , private: class QButtonGroupPrivate const * __ptr64
__cdecl QButtonGroup::d_func(void)const __ptr64 , private: class QCalendarWidgetPrivate *
__ptr64 __cdecl QCalendarWidget::d_func(void) __ptr64 , private: class QCalendarWidgetPrivate
const * __ptr64 __cdecl QCalendarWidget::d_func(void)const __ptr64 , private: class
QCheckBoxPrivate * __ptr64 __cdecl QCheckBox::d_func(void) __ptr64 , private: class
QCheckBoxPrivate const * __ptr64 __cdecl QCheckBox::d_func(void)const __ptr64 , private: class
QCleanlooksStylePrivate * __ptr64 __cdecl QCleanlooksStyle::d_func(void) __ptr64 , private: class
QCleanlooksStylePrivate const * __ptr64 __cdecl QCleanlooksStyle::d_func(void)const __ptr64 ,
private: class QClipboardPrivate * __ptr64 __cdecl QClipboard::d_func(void) __ptr64 , private: class

QClipboardPrivate const * __ptr64 __cdecl QClipboard::d_func(void) const __ptr64, private: class
QColorDialogPrivate * __ptr64 __cdecl QColorDialog::d_func(void) __ptr64, private: class
QColorDialogPrivate const * __ptr64 __cdecl QColorDialog::d_func(void) const __ptr64, private:
class QColumnViewPrivate * __ptr64 __cdecl QColumnView::d_func(void) __ptr64, private: class
QColumnViewPrivate const * __ptr64 __cdecl QColumnView::d_func(void) const __ptr64, private:
class QComboBoxPrivate * __ptr64 __cdecl QComboBox::d_func(void) __ptr64, private: class
QComboBoxPrivate const * __ptr64 __cdecl QComboBox::d_func(void) const __ptr64, private: class
QCommandLinkButtonPrivate * __ptr64 __cdecl QCommandLinkButton::d_func(void) __ptr64,
private: class QCommandLinkButtonPrivate const * __ptr64 __cdecl
QCommandLinkButton::d_func(void) const __ptr64, private: class QCommonStylePrivate * __ptr64
__cdecl QCommonStyle::d_func(void) __ptr64, private: class QCommonStylePrivate const * __ptr64
__cdecl QCommonStyle::d_func(void) const __ptr64, private: class QCompleterPrivate * __ptr64
__cdecl QCompleter::d_func(void) __ptr64, private: class QCompleterPrivate const * __ptr64
__cdecl QCompleter::d_func(void) const __ptr64, private: class QDataWidgetMapperPrivate *
__ptr64 __cdecl QDataWidgetMapper::d_func(void) __ptr64, private: class
QDataWidgetMapperPrivate const * __ptr64 __cdecl QDataWidgetMapper::d_func(void) const
__ptr64, private: class QDateTimeEditPrivate * __ptr64 __cdecl QDateTimeEdit::d_func(void)
__ptr64, private: class QDateTimeEditPrivate const * __ptr64 __cdecl
QDateTimeEdit::d_func(void) const __ptr64, private: class QDesktopWidgetPrivate * __ptr64
__cdecl QDesktopWidget::d_func(void) __ptr64, private: class QDesktopWidgetPrivate const *
__ptr64 __cdecl QDesktopWidget::d_func(void) const __ptr64, private: class QDialPrivate * __ptr64
__cdecl QDial::d_func(void) __ptr64, private: class QDialPrivate const * __ptr64 __cdecl
QDial::d_func(void) const __ptr64, private: class QDialogPrivate * __ptr64 __cdecl
QDialog::d_func(void) __ptr64, private: class QDialogPrivate const * __ptr64 __cdecl
QDialog::d_func(void) const __ptr64, private: class QDialogButtonBoxPrivate * __ptr64 __cdecl
QDialogButtonBox::d_func(void) __ptr64, private: class QDialogButtonBoxPrivate const * __ptr64
__cdecl QDialogButtonBox::d_func(void) const __ptr64, private: class QDirModelPrivate * __ptr64
__cdecl QDirModel::d_func(void) __ptr64, private: class QDirModelPrivate const * __ptr64 __cdecl
QDirModel::d_func(void) const __ptr64, private: class QDockWidgetPrivate * __ptr64 __cdecl
QDockWidget::d_func(void) __ptr64, private: class QDockWidgetPrivate const * __ptr64 __cdecl
QDockWidget::d_func(void) const __ptr64, private: class QDoubleSpinBoxPrivate * __ptr64 __cdecl
QDoubleSpinBox::d_func(void) __ptr64, private: class QDoubleSpinBoxPrivate const * __ptr64
__cdecl QDoubleSpinBox::d_func(void) const __ptr64, private: class QDoubleValidatorPrivate *
__ptr64 __cdecl QDoubleValidator::d_func(void) __ptr64, private: class QDoubleValidatorPrivate
const * __ptr64 __cdecl QDoubleValidator::d_func(void) const __ptr64, private: class QDragPrivate *
__ptr64 __cdecl QDrag::d_func(void) __ptr64, private: class QDragPrivate const * __ptr64 __cdecl
QDrag::d_func(void) const __ptr64, private: class QErrorMessagePrivate * __ptr64 __cdecl
QErrorMessage::d_func(void) __ptr64, private: class QErrorMessagePrivate const * __ptr64 __cdecl
QErrorMessage::d_func(void) const __ptr64, private: class QFileDialogPrivate * __ptr64 __cdecl
QFileDialog::d_func(void) __ptr64, private: class QFileDialogPrivate const * __ptr64 __cdecl
QFileDialog::d_func(void) const __ptr64, private: class QFileIconProviderPrivate * __ptr64 __cdecl
QFileIconProvider::d_func(void) __ptr64, private: class QFileIconProviderPrivate const * __ptr64
__cdecl QFileIconProvider::d_func(void) const __ptr64, private: class QFileSystemModelPrivate *
__ptr64 __cdecl QFileSystemModel::d_func(void) __ptr64, private: class QFileSystemModelPrivate
const * __ptr64 __cdecl QFileSystemModel::d_func(void) const __ptr64, private: class
QFocusFramePrivate * __ptr64 __cdecl QFocusFrame::d_func(void) __ptr64, private: class
QFocusFramePrivate const * __ptr64 __cdecl QFocusFrame::d_func(void) const __ptr64, private:
class QFontComboBoxPrivate * __ptr64 __cdecl QFontComboBox::d_func(void) __ptr64, private:

class QFontComboBoxPrivate const * __ptr64 __cdecl QFontComboBox::d_func(void) const __ptr64 , private: class QFontDialogPrivate * __ptr64 __cdecl QFontDialog::d_func(void) __ptr64 , private: class QFontDialogPrivate const * __ptr64 __cdecl QFontDialog::d_func(void) const __ptr64 , private: class QFormLayoutPrivate * __ptr64 __cdecl QFormLayout::d_func(void) __ptr64 , private: class QFormLayoutPrivate const * __ptr64 __cdecl QFormLayout::d_func(void) const __ptr64 , private: class QFramePrivate * __ptr64 __cdecl QFrame::d_func(void) __ptr64 , private: class QFramePrivate const * __ptr64 __cdecl QFrame::d_func(void) const __ptr64 , private: class QGesturePrivate * __ptr64 __cdecl QGesture::d_func(void) __ptr64 , private: class QGesturePrivate const * __ptr64 __cdecl QGesture::d_func(void) const __ptr64 , private: class QGestureEventPrivate * __ptr64 __cdecl QGestureEvent::d_func(void) __ptr64 , private: class QGestureEventPrivate const * __ptr64 __cdecl QGestureEvent::d_func(void) const __ptr64 , private: class QGraphicsAnchorPrivate * __ptr64 __cdecl QGraphicsAnchor::d_func(void) __ptr64 , private: class QGraphicsAnchorPrivate const * __ptr64 __cdecl QGraphicsAnchor::d_func(void) const __ptr64 , private: class QGraphicsAnchorLayoutPrivate * __ptr64 __cdecl QGraphicsAnchorLayout::d_func(void) __ptr64 , private: class QGraphicsAnchorLayoutPrivate const * __ptr64 __cdecl QGraphicsAnchorLayout::d_func(void) const __ptr64 , private: class QGraphicsBlurEffectPrivate * __ptr64 __cdecl QGraphicsBlurEffect::d_func(void) __ptr64 , private: class QGraphicsBlurEffectPrivate const * __ptr64 __cdecl QGraphicsBlurEffect::d_func(void) const __ptr64 , private: class QGraphicsColorizeEffectPrivate * __ptr64 __cdecl QGraphicsColorizeEffect::d_func(void) __ptr64 , private: class QGraphicsColorizeEffectPrivate const * __ptr64 __cdecl QGraphicsColorizeEffect::d_func(void) const __ptr64 , private: class QGraphicsDropShadowEffectPrivate * __ptr64 __cdecl QGraphicsDropShadowEffect::d_func(void) __ptr64 , private: class QGraphicsDropShadowEffectPrivate const * __ptr64 __cdecl QGraphicsDropShadowEffect::d_func(void) const __ptr64 , private: class QGraphicsEffectPrivate * __ptr64 __cdecl QGraphicsEffect::d_func(void) __ptr64 , private: class QGraphicsEffectPrivate const * __ptr64 __cdecl QGraphicsEffect::d_func(void) const __ptr64 , private: class QGraphicsEffectSourcePrivate * __ptr64 __cdecl QGraphicsEffectSource::d_func(void) __ptr64 , private: class QGraphicsEffectSourcePrivate const * __ptr64 __cdecl QGraphicsEffectSource::d_func(void) const __ptr64 , private: class QGraphicsEllipseItemPrivate * __ptr64 __cdecl QGraphicsEllipseItem::d_func(void) __ptr64 , private: class QGraphicsEllipseItemPrivate const * __ptr64 __cdecl QGraphicsEllipseItem::d_func(void) const __ptr64 , private: class QGraphicsGridLayoutPrivate * __ptr64 __cdecl QGraphicsGridLayout::d_func(void) __ptr64 , private: class QGraphicsGridLayoutPrivate const * __ptr64 __cdecl QGraphicsGridLayout::d_func(void) const __ptr64 , private: class QGraphicsItemPrivate * __ptr64 __cdecl QGraphicsItem::d_func(void) __ptr64 , private: class QGraphicsItemPrivate const * __ptr64 __cdecl QGraphicsItem::d_func(void) const __ptr64 , private: class QGraphicsItemGroupPrivate * __ptr64 __cdecl QGraphicsItemGroup::d_func(void) __ptr64 , private: class QGraphicsItemGroupPrivate const * __ptr64 __cdecl QGraphicsItemGroup::d_func(void) const __ptr64 , private: class QGraphicsLayoutPrivate * __ptr64 __cdecl QGraphicsLayout::d_func(void) __ptr64 , private: class QGraphicsLayoutPrivate const * __ptr64 __cdecl QGraphicsLayout::d_func(void) const __ptr64 , private: class QGraphicsLayoutItemPrivate * __ptr64 __cdecl QGraphicsLayoutItem::d_func(void) __ptr64 , private: class QGraphicsLayoutItemPrivate const * __ptr64 __cdecl QGraphicsLayoutItem::d_func(void) const __ptr64 , private: class QGraphicsLineItemPrivate * __ptr64 __cdecl QGraphicsLineItem::d_func(void) __ptr64 , private: class QGraphicsLineItemPrivate const * __ptr64 __cdecl QGraphicsLineItem::d_func(void) const __ptr64 , private: class QGraphicsLinearLayoutPrivate * __ptr64 __cdecl QGraphicsLinearLayout::d_func(void) __ptr64 , private: class QGraphicsLinearLayoutPrivate const * __ptr64 __cdecl

QGraphicsLinearLayout::d_func(void) const __ptr64, private: class QGraphicsOpacityEffectPrivate * __ptr64 __cdecl QGraphicsOpacityEffect::d_func(void) __ptr64, private: class QGraphicsOpacityEffectPrivate const * __ptr64 __cdecl QGraphicsOpacityEffect::d_func(void) const __ptr64, private: class QGraphicsPathItemPrivate * __ptr64 __cdecl QGraphicsPathItem::d_func(void) __ptr64, private: class QGraphicsPathItemPrivate const * __ptr64 __cdecl QGraphicsPathItem::d_func(void) const __ptr64, private: class QGraphicsPixmapItemPrivate * __ptr64 __cdecl QGraphicsPixmapItem::d_func(void) __ptr64, private: class QGraphicsPixmapItemPrivate const * __ptr64 __cdecl QGraphicsPixmapItem::d_func(void) const __ptr64, private: class QGraphicsPolygonItemPrivate * __ptr64 __cdecl QGraphicsPolygonItem::d_func(void) __ptr64, private: class QGraphicsPolygonItemPrivate const * __ptr64 __cdecl QGraphicsPolygonItem::d_func(void) const __ptr64, private: class QGraphicsProxyWidgetPrivate * __ptr64 __cdecl QGraphicsProxyWidget::d_func(void) __ptr64, private: class QGraphicsProxyWidgetPrivate const * __ptr64 __cdecl QGraphicsProxyWidget::d_func(void) const __ptr64, private: class QGraphicsRectItemPrivate * __ptr64 __cdecl QGraphicsRectItem::d_func(void) __ptr64, private: class QGraphicsRectItemPrivate const * __ptr64 __cdecl QGraphicsRectItem::d_func(void) const __ptr64, private: class QGraphicsRotationPrivate * __ptr64 __cdecl QGraphicsRotation::d_func(void) __ptr64, private: class QGraphicsRotationPrivate const * __ptr64 __cdecl QGraphicsRotation::d_func(void) const __ptr64, private: class QGraphicsScalePrivate * __ptr64 __cdecl QGraphicsScale::d_func(void) __ptr64, private: class QGraphicsScalePrivate const * __ptr64 __cdecl QGraphicsScale::d_func(void) const __ptr64, private: class QGraphicsScenePrivate * __ptr64 __cdecl QGraphicsScene::d_func(void) __ptr64, private: class QGraphicsScenePrivate const * __ptr64 __cdecl QGraphicsScene::d_func(void) const __ptr64, private: class QGraphicsSceneContextMenuEventPrivate * __ptr64 __cdecl QGraphicsSceneContextMenuEvent::d_func(void) __ptr64, private: class QGraphicsSceneContextMenuEventPrivate const * __ptr64 __cdecl QGraphicsSceneContextMenuEvent::d_func(void) const __ptr64, private: class QGraphicsSceneDragDropEventPrivate * __ptr64 __cdecl QGraphicsSceneDragDropEvent::d_func(void) __ptr64, private: class QGraphicsSceneDragDropEventPrivate const * __ptr64 __cdecl QGraphicsSceneDragDropEvent::d_func(void) const __ptr64, protected: class QGraphicsSceneEventPrivate * __ptr64 __cdecl QGraphicsSceneEvent::d_func(void) __ptr64, protected: class QGraphicsSceneEventPrivate const * __ptr64 __cdecl QGraphicsSceneEvent::d_func(void) const __ptr64, private: class QGraphicsSceneHelpEventPrivate * __ptr64 __cdecl QGraphicsSceneHelpEvent::d_func(void) __ptr64, private: class QGraphicsSceneHelpEventPrivate const * __ptr64 __cdecl QGraphicsSceneHelpEvent::d_func(void) const __ptr64, private: class QGraphicsSceneHoverEventPrivate * __ptr64 __cdecl QGraphicsSceneHoverEvent::d_func(void) __ptr64, private: class QGraphicsSceneHoverEventPrivate const * __ptr64 __cdecl QGraphicsSceneHoverEvent::d_func(void) const __ptr64, private: class QGraphicsSceneMouseEventPrivate * __ptr64 __cdecl QGraphicsSceneMouseEvent::d_func(void) __ptr64, private: class QGraphicsSceneMouseEventPrivate const * __ptr64 __cdecl QGraphicsSceneMouseEvent::d_func(void) const __ptr64, private: class QGraphicsSceneMoveEventPrivate * __ptr64 __cdecl QGraphicsSceneMoveEvent::d_func(void) __ptr64, private: class QGraphicsSceneMoveEventPrivate const * __ptr64 __cdecl QGraphicsSceneMoveEvent::d_func(void) const __ptr64, private: class QGraphicsSceneResizeEventPrivate * __ptr64 __cdecl QGraphicsSceneResizeEvent::d_func(void) __ptr64, private: class QGraphicsSceneResizeEventPrivate const * __ptr64 __cdecl

QGraphicsSceneResizeEvent::d_func(void)const __ptr64 , private: class
QGraphicsSceneWheelEventPrivate * __ptr64 __cdecl QGraphicsSceneWheelEvent::d_func(void)
__ptr64 , private: class QGraphicsSceneWheelEventPrivate const * __ptr64 __cdecl
QGraphicsSceneWheelEvent::d_func(void)const __ptr64 , private: class
QGraphicsSimpleTextItemPrivate * __ptr64 __cdecl QGraphicsSimpleTextItem::d_func(void) __ptr64
, private: class QGraphicsSimpleTextItemPrivate const * __ptr64 __cdecl
QGraphicsSimpleTextItem::d_func(void)const __ptr64 , private: class QGraphicsTransformPrivate *
__ptr64 __cdecl QGraphicsTransform::d_func(void) __ptr64 , private: class
QGraphicsTransformPrivate const * __ptr64 __cdecl QGraphicsTransform::d_func(void)const
__ptr64 , private: class QGraphicsViewPrivate * __ptr64 __cdecl QGraphicsView::d_func(void)
__ptr64 , private: class QGraphicsViewPrivate const * __ptr64 __cdecl
QGraphicsView::d_func(void)const __ptr64 , private: class QGraphicsWidgetPrivate * __ptr64
__cdecl QGraphicsWidget::d_func(void) __ptr64 , private: class QGraphicsWidgetPrivate const *
__ptr64 __cdecl QGraphicsWidget::d_func(void)const __ptr64 , private: class QGridLayoutPrivate *
__ptr64 __cdecl QGridLayout::d_func(void) __ptr64 , private: class QGridLayoutPrivate const *
__ptr64 __cdecl QGridLayout::d_func(void)const __ptr64 , private: class QGroupBoxPrivate *
__ptr64 __cdecl QGroupBox::d_func(void) __ptr64 , private: class QGroupBoxPrivate const * __ptr64
__cdecl QGroupBox::d_func(void)const __ptr64 , private: class QHeaderViewPrivate * __ptr64
__cdecl QHeaderView::d_func(void) __ptr64 , private: class QHeaderViewPrivate const * __ptr64
__cdecl QHeaderView::d_func(void)const __ptr64 , private: class QIdentityProxyModelPrivate *
__ptr64 __cdecl QIdentityProxyModel::d_func(void) __ptr64 , private: class
QIdentityProxyModelPrivate const * __ptr64 __cdecl QIdentityProxyModel::d_func(void)const
__ptr64 , private: class QImageIOHandlerPrivate * __ptr64 __cdecl QImageIOHandler::d_func(void)
__ptr64 , private: class QImageIOHandlerPrivate const * __ptr64 __cdecl
QImageIOHandler::d_func(void)const __ptr64 , private: class QInputContextPrivate * __ptr64
__cdecl QInputContext::d_func(void) __ptr64 , private: class QInputContextPrivate const * __ptr64
__cdecl QInputContext::d_func(void)const __ptr64 , private: class QInputDialogPrivate * __ptr64
__cdecl QInputDialog::d_func(void) __ptr64 , private: class QInputDialogPrivate const * __ptr64
__cdecl QInputDialog::d_func(void)const __ptr64 , private: class QItemDelegatePrivate * __ptr64
__cdecl QItemDelegate::d_func(void) __ptr64 , private: class QItemDelegatePrivate const * __ptr64
__cdecl QItemDelegate::d_func(void)const __ptr64 , private: class QItemSelectionModelPrivate *
__ptr64 __cdecl QItemSelectionModel::d_func(void) __ptr64 , private: class
QItemSelectionModelPrivate const * __ptr64 __cdecl QItemSelectionModel::d_func(void)const
__ptr64 , private: class QKeyEventTransitionPrivate * __ptr64 __cdecl
QKeyEventTransition::d_func(void) __ptr64 , private: class QKeyEventTransitionPrivate const *
__ptr64 __cdecl QKeyEventTransition::d_func(void)const __ptr64 , private: class
QLCDNumberPrivate * __ptr64 __cdecl QLDNumber::d_func(void) __ptr64 , private: class
QLCDNumberPrivate const * __ptr64 __cdecl QLDNumber::d_func(void)const __ptr64 , private:
class QLabelPrivate * __ptr64 __cdecl QLabel::d_func(void) __ptr64 , private: class QLabelPrivate
const * __ptr64 __cdecl QLabel::d_func(void)const __ptr64 , private: class QLayoutPrivate * __ptr64
__cdecl QLayout::d_func(void) __ptr64 , private: class QLayoutPrivate const * __ptr64 __cdecl
QLayout::d_func(void)const __ptr64 , private: class QLineEditPrivate * __ptr64 __cdecl
QLineEdit::d_func(void) __ptr64 , private: class QLineEditPrivate const * __ptr64 __cdecl
QLineEdit::d_func(void)const __ptr64 , private: class QListViewPrivate * __ptr64 __cdecl
QListView::d_func(void) __ptr64 , private: class QListViewPrivate const * __ptr64 __cdecl
QListView::d_func(void)const __ptr64 , private: class QListWidgetPrivate * __ptr64 __cdecl
QListWidget::d_func(void) __ptr64 , private: class QListWidgetPrivate const * __ptr64 __cdecl
QListWidget::d_func(void)const __ptr64 , private: class QMainWindowPrivate * __ptr64 __cdecl

QMainWindow::d_func(void) __ptr64 , private: class QMainWindowPrivate const * __ptr64 __cdecl
QMainWindow::d_func(void)const __ptr64 , private: class QMdiAreaPrivate * __ptr64 __cdecl
QMdiArea::d_func(void) __ptr64 , private: class QMdiAreaPrivate const * __ptr64 __cdecl
QMdiArea::d_func(void)const __ptr64 , private: class QMdiSubWindowPrivate * __ptr64 __cdecl
QMdiSubWindow::d_func(void) __ptr64 , private: class QMdiSubWindowPrivate const * __ptr64
__cdecl QMdiSubWindow::d_func(void)const __ptr64 , private: class QMenuPrivate * __ptr64
__cdecl QMenu::d_func(void) __ptr64 , private: class QMenuPrivate const * __ptr64 __cdecl
QMenu::d_func(void)const __ptr64 , private: class QMenuBarPrivate * __ptr64 __cdecl
QMenuBar::d_func(void) __ptr64 , private: class QMenuBarPrivate const * __ptr64 __cdecl
QMenuBar::d_func(void)const __ptr64 , private: class QMessageBoxPrivate * __ptr64 __cdecl
QMessageBox::d_func(void) __ptr64 , private: class QMessageBoxPrivate const * __ptr64 __cdecl
QMessageBox::d_func(void)const __ptr64 , private: class QMotifStylePrivate * __ptr64 __cdecl
QMotifStyle::d_func(void) __ptr64 , private: class QMotifStylePrivate const * __ptr64 __cdecl
QMotifStyle::d_func(void)const __ptr64 , private: class QMouseEventTransitionPrivate * __ptr64
__cdecl QMouseEventTransition::d_func(void) __ptr64 , private: class
QMouseEventTransitionPrivate const * __ptr64 __cdecl QMouseEventTransition::d_func(void)const
__ptr64 , private: class QMoviePrivate * __ptr64 __cdecl QMovie::d_func(void) __ptr64 , private:
class QMoviePrivate const * __ptr64 __cdecl QMovie::d_func(void)const __ptr64 , private: class
QPageSetupDialogPrivate * __ptr64 __cdecl QPageSetupDialog::d_func(void) __ptr64 , private: class
QPageSetupDialogPrivate const * __ptr64 __cdecl QPageSetupDialog::d_func(void)const __ptr64 ,
private: class QPaintBufferPrivate * __ptr64 __cdecl QPaintBuffer::d_func(void) __ptr64 , private:
class QPaintBufferPrivate const * __ptr64 __cdecl QPaintBuffer::d_func(void)const __ptr64 , private:
class QPaintEnginePrivate * __ptr64 __cdecl QPaintEngine::d_func(void) __ptr64 , private: class
QPaintEnginePrivate const * __ptr64 __cdecl QPaintEngine::d_func(void)const __ptr64 , private:
class QPaintEngineExPrivate * __ptr64 __cdecl QPaintEngineEx::d_func(void) __ptr64 , private: class
QPaintEngineExPrivate const * __ptr64 __cdecl QPaintEngineEx::d_func(void)const __ptr64 , private:
class QPainterPrivate * __ptr64 __cdecl QPainter::d_func(void) __ptr64 , private: class
QPainterPrivate const * __ptr64 __cdecl QPainter::d_func(void)const __ptr64 , private: class
QPainterPathData * __ptr64 __cdecl QPainterPath::d_func(void)const __ptr64 , private: class
QPainterPathStrokerPrivate * __ptr64 __cdecl QPainterPathStroker::d_func(void) __ptr64 , private:
class QPainterPathStrokerPrivate const * __ptr64 __cdecl QPainterPathStroker::d_func(void)const
__ptr64 , private: class QPanGesturePrivate * __ptr64 __cdecl QPanGesture::d_func(void) __ptr64 ,
private: class QPanGesturePrivate const * __ptr64 __cdecl QPanGesture::d_func(void)const __ptr64
 , private: class QPicturePrivate * __ptr64 __cdecl QPicture::d_func(void) __ptr64 , private: class
QPicturePrivate const * __ptr64 __cdecl QPicture::d_func(void)const __ptr64 , private: class
QPinchGesturePrivate * __ptr64 __cdecl QPinchGesture::d_func(void) __ptr64 , private: class
QPinchGesturePrivate const * __ptr64 __cdecl QPinchGesture::d_func(void)const __ptr64 , private:
class QPixmapBlurFilterPrivate * __ptr64 __cdecl QPixmapBlurFilter::d_func(void) __ptr64 , private:
class QPixmapBlurFilterPrivate const * __ptr64 __cdecl QPixmapBlurFilter::d_func(void)const
__ptr64 , private: class QPixmapColorizeFilterPrivate * __ptr64 __cdecl
QPixmapColorizeFilter::d_func(void) __ptr64 , private: class QPixmapColorizeFilterPrivate const *
__ptr64 __cdecl QPixmapColorizeFilter::d_func(void)const __ptr64 , private: class
QPixmapConvolutionFilterPrivate * __ptr64 __cdecl QPixmapConvolutionFilter::d_func(void)
__ptr64 , private: class QPixmapConvolutionFilterPrivate const * __ptr64 __cdecl
QPixmapConvolutionFilter::d_func(void)const __ptr64 , private: class
QPixmapDropShadowFilterPrivate * __ptr64 __cdecl QPixmapDropShadowFilter::d_func(void)
__ptr64 , private: class QPixmapDropShadowFilterPrivate const * __ptr64 __cdecl
QPixmapDropShadowFilter::d_func(void)const __ptr64 , private: class QPixmapFilterPrivate *

__ptr64 __cdecl QPixmapFilter::d_func(void) __ptr64 , private: class QPixmapFilterPrivate const *
__ptr64 __cdecl QPixmapFilter::d_func(void)const __ptr64 , private: class
QPlainTextDocumentLayoutPrivate * __ptr64 __cdecl QPlainTextDocumentLayout::d_func(void)
__ptr64 , private: class QPlainTextDocumentLayoutPrivate const * __ptr64 __cdecl
QPlainTextDocumentLayout::d_func(void)const __ptr64 , private: class QPlainTextEditPrivate *
__ptr64 __cdecl QPlainTextEdit::d_func(void) __ptr64 , private: class QPlainTextEditPrivate const *
__ptr64 __cdecl QPlainTextEdit::d_func(void)const __ptr64 , private: class QPlastiqueStylePrivate *
__ptr64 __cdecl QPlastiqueStyle::d_func(void) __ptr64 , private: class QPlastiqueStylePrivate const *
__ptr64 __cdecl QPlastiqueStyle::d_func(void)const __ptr64 , private: class QPrintDialogPrivate *
__ptr64 __cdecl QPrintDialog::d_func(void) __ptr64 , private: class QPrintDialogPrivate const *
__ptr64 __cdecl QPrintDialog::d_func(void)const __ptr64 , private: class QPrintPreviewDialogPrivate
* __ptr64 __cdecl QPrintPreviewDialog::d_func(void) __ptr64 , private: class
QPrintPreviewDialogPrivate const * __ptr64 __cdecl QPrintPreviewDialog::d_func(void)const
__ptr64 , private: class QPrintPreviewWidgetPrivate * __ptr64 __cdecl
QPrintPreviewWidget::d_func(void) __ptr64 , private: class QPrintPreviewWidgetPrivate const *
__ptr64 __cdecl QPrintPreviewWidget::d_func(void)const __ptr64 , private: class QPrinterPrivate *
__ptr64 __cdecl QPrinter::d_func(void) __ptr64 , private: class QPrinterPrivate const * __ptr64
__cdecl QPrinter::d_func(void)const __ptr64 , private: class QPrinterInfoPrivate * __ptr64 __cdecl
QPrinterInfo::d_func(void) __ptr64 , private: class QPrinterInfoPrivate const * __ptr64 __cdecl
QPrinterInfo::d_func(void)const __ptr64 , private: class QProgressBarPrivate * __ptr64 __cdecl
QProgressBar::d_func(void) __ptr64 , private: class QProgressBarPrivate const * __ptr64 __cdecl
QProgressBar::d_func(void)const __ptr64 , private: class QProgressDialogPrivate * __ptr64 __cdecl
QProgressDialog::d_func(void) __ptr64 , private: class QProgressDialogPrivate const * __ptr64
__cdecl QProgressDialog::d_func(void)const __ptr64 , private: class QProxyModelPrivate * __ptr64
__cdecl QProxyModel::d_func(void) __ptr64 , private: class QProxyModelPrivate const * __ptr64
__cdecl QProxyModel::d_func(void)const __ptr64 , private: class QProxyStylePrivate * __ptr64
__cdecl QProxyStyle::d_func(void) __ptr64 , private: class QProxyStylePrivate const * __ptr64
__cdecl QProxyStyle::d_func(void)const __ptr64 , private: class QPushButtonPrivate * __ptr64
__cdecl QPushButton::d_func(void) __ptr64 , private: class QPushButtonPrivate const * __ptr64
__cdecl QPushButton::d_func(void)const __ptr64 , private: class QRadioButtonPrivate * __ptr64
__cdecl QRadioButton::d_func(void) __ptr64 , private: class QRadioButtonPrivate const * __ptr64
__cdecl QRadioButton::d_func(void)const __ptr64 , private: class QRasterWindowSurfacePrivate *
__ptr64 __cdecl QRasterWindowSurface::d_func(void) __ptr64 , private: class
QRasterWindowSurfacePrivate const * __ptr64 __cdecl QRasterWindowSurface::d_func(void)const
__ptr64 , private: class QRubberBandPrivate * __ptr64 __cdecl QRubberBand::d_func(void) __ptr64 ,
private: class QRubberBandPrivate const * __ptr64 __cdecl QRubberBand::d_func(void)const
__ptr64 , private: class QScrollAreaPrivate * __ptr64 __cdecl QScrollArea::d_func(void) __ptr64 ,
private: class QScrollAreaPrivate const * __ptr64 __cdecl QScrollArea::d_func(void)const __ptr64 ,
private: class QScrollBarPrivate * __ptr64 __cdecl QScrollBar::d_func(void) __ptr64 , private: class
QScrollBarPrivate const * __ptr64 __cdecl QScrollBar::d_func(void)const __ptr64 , private: class
QSessionManagerPrivate * __ptr64 __cdecl QSessionManager::d_func(void) __ptr64 , private: class
QSessionManagerPrivate const * __ptr64 __cdecl QSessionManager::d_func(void)const __ptr64 ,
private: class QShortcutPrivate * __ptr64 __cdecl QShortcut::d_func(void) __ptr64 , private: class
QShortcutPrivate const * __ptr64 __cdecl QShortcut::d_func(void)const __ptr64 , private: class
QSizeGripPrivate * __ptr64 __cdecl QSizeGrip::d_func(void) __ptr64 , private: class QSizeGripPrivate
const * __ptr64 __cdecl QSizeGrip::d_func(void)const __ptr64 , private: class QSliderPrivate *
__ptr64 __cdecl QSlider::d_func(void) __ptr64 , private: class QSliderPrivate const * __ptr64 __cdecl
QSlider::d_func(void)const __ptr64 , private: class QSortFilterProxyModelPrivate * __ptr64 __cdecl

QSortFilterProxyModel::d_func(void) __ptr64 , private: class QSortFilterProxyModelPrivate const *
__ptr64 __cdecl QSortFilterProxyModel::d_func(void) const __ptr64 , private: class QSoundPrivate *
__ptr64 __cdecl QSound::d_func(void) __ptr64 , private: class QSoundPrivate const * __ptr64
__cdecl QSound::d_func(void) const __ptr64 , private: class QSpinBoxPrivate * __ptr64 __cdecl
QSpinBox::d_func(void) __ptr64 , private: class QSpinBoxPrivate const * __ptr64 __cdecl
QSpinBox::d_func(void) const __ptr64 , private: class QSplashScreenPrivate * __ptr64 __cdecl
QSplashScreen::d_func(void) __ptr64 , private: class QSplashScreenPrivate const * __ptr64 __cdecl
QSplashScreen::d_func(void) const __ptr64 , private: class QSplitterPrivate * __ptr64 __cdecl
QSplitter::d_func(void) __ptr64 , private: class QSplitterPrivate const * __ptr64 __cdecl
QSplitter::d_func(void) const __ptr64 , private: class QSplitterHandlePrivate * __ptr64 __cdecl
QSplitterHandle::d_func(void) __ptr64 , private: class QSplitterHandlePrivate const * __ptr64
__cdecl QSplitterHandle::d_func(void) const __ptr64 , private: class QStackedLayoutPrivate * __ptr64
__cdecl QStackedLayout::d_func(void) __ptr64 , private: class QStackedLayoutPrivate const *
__ptr64 __cdecl QStackedLayout::d_func(void) const __ptr64 , private: class QStackedWidgetPrivate
* __ptr64 __cdecl QStackedWidget::d_func(void) __ptr64 , private: class QStackedWidgetPrivate
const * __ptr64 __cdecl QStackedWidget::d_func(void) const __ptr64 , private: class
QStandardItemPrivate * __ptr64 __cdecl QStandardItem::d_func(void) __ptr64 , private: class
QStandardItemPrivate const * __ptr64 __cdecl QStandardItem::d_func(void) const __ptr64 , private:
class QStandardItemModelPrivate * __ptr64 __cdecl QStandardItemModel::d_func(void) __ptr64 ,
private: class QStandardItemModelPrivate const * __ptr64 __cdecl
QStandardItemModel::d_func(void) const __ptr64 , private: class QStatusBarPrivate * __ptr64
__cdecl QStatusBar::d_func(void) __ptr64 , private: class QStatusBarPrivate const * __ptr64 __cdecl
QStatusBar::d_func(void) const __ptr64 , private: class QStylePrivate * __ptr64 __cdecl
QStyle::d_func(void) __ptr64 , private: class QStylePrivate const * __ptr64 __cdecl
QStyle::d_func(void) const __ptr64 , private: class QStyledItemDelegatePrivate * __ptr64 __cdecl
QStyledItemDelegate::d_func(void) __ptr64 , private: class QStyledItemDelegatePrivate const *
__ptr64 __cdecl QStyledItemDelegate::d_func(void) const __ptr64 , private: class
QSwipeGesturePrivate * __ptr64 __cdecl QSwipeGesture::d_func(void) __ptr64 , private: class
QSwipeGesturePrivate const * __ptr64 __cdecl QSwipeGesture::d_func(void) const __ptr64 , private:
class QSyntaxHighlighterPrivate * __ptr64 __cdecl QSyntaxHighlighter::d_func(void) __ptr64 ,
private: class QSyntaxHighlighterPrivate const * __ptr64 __cdecl
QSyntaxHighlighter::d_func(void) const __ptr64 , private: class QSystemTrayIconPrivate * __ptr64
__cdecl QSystemTrayIcon::d_func(void) __ptr64 , private: class QSystemTrayIconPrivate const *
__ptr64 __cdecl QSystemTrayIcon::d_func(void) const __ptr64 , private: class QTabBarPrivate *
__ptr64 __cdecl QTabBar::d_func(void) __ptr64 , private: class QTabBarPrivate const * __ptr64
__cdecl QTabBar::d_func(void) const __ptr64 , private: class QTabWidgetPrivate * __ptr64 __cdecl
QTabWidget::d_func(void) __ptr64 , private: class QTabWidgetPrivate const * __ptr64 __cdecl
QTabWidget::d_func(void) const __ptr64 , private: class QTableViewPrivate * __ptr64 __cdecl
QTableView::d_func(void) __ptr64 , private: class QTableViewPrivate const * __ptr64 __cdecl
QTableView::d_func(void) const __ptr64 , private: class QTableWidgetPrivate * __ptr64 __cdecl
QTableWidget::d_func(void) __ptr64 , private: class QTableWidgetPrivate const * __ptr64 __cdecl
QTableWidget::d_func(void) const __ptr64 , private: class QTapAndHoldGesturePrivate * __ptr64
__cdecl QTapAndHoldGesture::d_func(void) __ptr64 , private: class QTapAndHoldGesturePrivate
const * __ptr64 __cdecl QTapAndHoldGesture::d_func(void) const __ptr64 , private: class
QTapGesturePrivate * __ptr64 __cdecl QTapGesture::d_func(void) __ptr64 , private: class
QTapGesturePrivate const * __ptr64 __cdecl QTapGesture::d_func(void) const __ptr64 , private:
class QTextBlockGroupPrivate * __ptr64 __cdecl QTextBlockGroup::d_func(void) __ptr64 , private:
class QTextBlockGroupPrivate const * __ptr64 __cdecl QTextBlockGroup::d_func(void) const __ptr64

, private: class QTextBrowserPrivate * __ptr64 __cdecl QTextBrowser::d_func(void) __ptr64 ,
private: class QTextBrowserPrivate const * __ptr64 __cdecl QTextBrowser::d_func(void)const
__ptr64 , private: class QTextControlPrivate * __ptr64 __cdecl QTextControl::d_func(void) __ptr64 ,
private: class QTextControlPrivate const * __ptr64 __cdecl QTextControl::d_func(void)const __ptr64
, private: class QTextDocumentPrivate * __ptr64 __cdecl QTextDocument::d_func(void) __ptr64 ,
private: class QTextDocumentPrivate const * __ptr64 __cdecl QTextDocument::d_func(void)const
__ptr64 , private: class QTextEditPrivate * __ptr64 __cdecl QTextEdit::d_func(void) __ptr64 , private:
class QTextEditPrivate const * __ptr64 __cdecl QTextEdit::d_func(void)const __ptr64 , private: class
QTextFramePrivate * __ptr64 __cdecl QTextFrame::d_func(void) __ptr64 , private: class
QTextFramePrivate const * __ptr64 __cdecl QTextFrame::d_func(void)const __ptr64 , private: class
QTextListPrivate * __ptr64 __cdecl QTextList::d_func(void) __ptr64 , private: class QTextListPrivate
const * __ptr64 __cdecl QTextList::d_func(void)const __ptr64 , private: class QTextObjectPrivate *
__ptr64 __cdecl QTextObject::d_func(void) __ptr64 , private: class QTextObjectPrivate const *
__ptr64 __cdecl QTextObject::d_func(void)const __ptr64 , private: class QTextTablePrivate *
__ptr64 __cdecl QTextTable::d_func(void) __ptr64 , private: class QTextTablePrivate const * __ptr64
__cdecl QTextTable::d_func(void)const __ptr64 , private: class QToolBarPrivate * __ptr64 __cdecl
QToolBar::d_func(void) __ptr64 , private: class QToolBarPrivate const * __ptr64 __cdecl
QToolBar::d_func(void)const __ptr64 , private: class QToolBoxPrivate * __ptr64 __cdecl
QToolBox::d_func(void) __ptr64 , private: class QToolBoxPrivate const * __ptr64 __cdecl
QToolBox::d_func(void)const __ptr64 , private: class QToolButtonPrivate * __ptr64 __cdecl
QToolButton::d_func(void) __ptr64 , private: class QToolButtonPrivate const * __ptr64 __cdecl
QToolButton::d_func(void)const __ptr64 , private: class QTreeViewPrivate * __ptr64 __cdecl
QTreeView::d_func(void) __ptr64 , private: class QTreeViewPrivate const * __ptr64 __cdecl
QTreeView::d_func(void)const __ptr64 , private: class QTreeWidgetItemPrivate * __ptr64 __cdecl
QTreeWidgetItem::d_func(void) __ptr64 , private: class QTreeWidgetItemPrivate const * __ptr64 __cdecl
QTreeWidgetItem::d_func(void)const __ptr64 , private: class QTreeWidgetItemIteratorPrivate * __ptr64
__cdecl QTreeWidgetItemIterator::d_func(void) __ptr64 , private: class
QTreeWidgetItemIteratorPrivate const * __ptr64 __cdecl
QTreeWidgetItemIterator::d_func(void)const __ptr64 , private: class QUndoGroupPrivate * __ptr64
__cdecl QUndoGroup::d_func(void) __ptr64 , private: class QUndoGroupPrivate const * __ptr64
__cdecl QUndoGroup::d_func(void)const __ptr64 , private: class QUndoStackPrivate * __ptr64
__cdecl QUndoStack::d_func(void) __ptr64 , private: class QUndoStackPrivate const * __ptr64
__cdecl QUndoStack::d_func(void)const __ptr64 , private: class QUndoViewPrivate * __ptr64
__cdecl QUndoView::d_func(void) __ptr64 , private: class QUndoViewPrivate const * __ptr64
__cdecl QUndoView::d_func(void)const __ptr64 , private: class QValidatorPrivate * __ptr64 __cdecl
QValidator::d_func(void) __ptr64 , private: class QValidatorPrivate const * __ptr64 __cdecl
QValidator::d_func(void)const __ptr64 , private: class QWidgetPrivate * __ptr64 __cdecl
QWidget::d_func(void) __ptr64 , private: class QWidgetPrivate const * __ptr64 __cdecl
QWidget::d_func(void)const __ptr64 , private: class QWidgetActionPrivate * __ptr64 __cdecl
QWidgetAction::d_func(void) __ptr64 , private: class QWidgetActionPrivate const * __ptr64 __cdecl
QWidgetAction::d_func(void)const __ptr64 , private: class QWindowsStylePrivate * __ptr64 __cdecl
QWindowsStyle::d_func(void) __ptr64 , private: class QWindowsStylePrivate const * __ptr64 __cdecl
QWindowsStyle::d_func(void)const __ptr64 , private: class QWindowsVistaStylePrivate * __ptr64
__cdecl QWindowsVistaStyle::d_func(void) __ptr64 , private: class QWindowsVistaStylePrivate const
* __ptr64 __cdecl QWindowsVistaStyle::d_func(void)const __ptr64 , private: class
QWindowsXPStylePrivate * __ptr64 __cdecl QWindowsXPStyle::d_func(void) __ptr64 , private: class
QWindowsXPStylePrivate const * __ptr64 __cdecl QWindowsXPStyle::d_func(void)const __ptr64 ,
private: class QWizardPrivate * __ptr64 __cdecl QWizard::d_func(void) __ptr64 , private: class

QWizardPrivate const * __ptr64 __cdecl QWizard::d_func(void) const __ptr64 , private: class
QWizardPagePrivate * __ptr64 __cdecl QWizardPage::d_func(void) __ptr64 , private: class
QWizardPagePrivate const * __ptr64 __cdecl QWizardPage::d_func(void) const __ptr64 , private:
class QWorkspacePrivate * __ptr64 __cdecl QWorkspace::d_func(void) __ptr64 , private: class
QWorkspacePrivate const * __ptr64 __cdecl QWorkspace::d_func(void) const __ptr64 , public: class
QColor __cdecl QColor::dark(int) const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::dark(void) const __ptr64 , public: class QColor __cdecl QColor::darker(int) const __ptr64 ,
public: double __cdecl QDashStroker::dashOffset(void) const __ptr64 , public: double __cdecl
QPainterPathStroker::dashOffset(void) const __ptr64 , public: double __cdecl
QPen::dashOffset(void) const __ptr64 , public: class QVector<double> __cdecl
QDashStroker::dashPattern(void) const __ptr64 , public: class QVector<double> __cdecl
QPainterPathStroker::dashPattern(void) const __ptr64 , public: class QVector<double> __cdecl
QPen::dashPattern(void) const __ptr64 , public: virtual class QVariant __cdecl
QAbstractProxyModel::data(class QModelIndex const & __ptr64,int) const __ptr64 , public: class
QVariant __cdecl QAction::data(void) const __ptr64 , public: class QEventPrivate * __ptr64 __cdecl
QClipboardEvent::data(void) __ptr64 , public: virtual class QVariant __cdecl QDirModel::data(class
QModelIndex const & __ptr64,int) const __ptr64 , public: virtual class QVariant __cdecl
QFileSystemModel::data(class QModelIndex const & __ptr64,int) const __ptr64 , public: class
QVariant __cdecl QGraphicsItem::data(int) const __ptr64 , public: virtual class QVariant __cdecl
QListWidgetItem::data(int) const __ptr64 , public: double * __ptr64 __cdecl QMatrix4x4::data(void)
__ptr64 , public: double const * __ptr64 __cdecl QMatrix4x4::data(void) const __ptr64 , public: char
const * __ptr64 __cdecl QPicture::data(void) const __ptr64 , public: virtual class QVariant __cdecl
QProxyModel::data(class QModelIndex const & __ptr64,int) const __ptr64 , public: virtual class
QVariant __cdecl QSortFilterProxyModel::data(class QModelIndex const & __ptr64,int) const __ptr64
, public: virtual class QVariant __cdecl QStandardItem::data(int) const __ptr64 , public: virtual class
QVariant __cdecl QStandardItemModel::data(class QModelIndex const & __ptr64,int) const __ptr64 ,
public: virtual class QVariant __cdecl QStringListModel::data(class QModelIndex const &
__ptr64,int) const __ptr64 , public: virtual class QVariant __cdecl QTableWidgetItem::data(int) const
__ptr64 , public: virtual class QVariant __cdecl QTableWidgetItem::data(int,int) const __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::dataChanged(class QModelIndex const &
__ptr64,class QModelIndex const & __ptr64) __ptr64 , protected: void __cdecl
QClipboard::dataChanged(void) __ptr64 , protected: virtual void __cdecl
QHeaderView::dataChanged(class QModelIndex const & __ptr64,class QModelIndex const &
__ptr64) __ptr64 , protected: virtual void __cdecl QListView::dataChanged(class QModelIndex const
& __ptr64,class QModelIndex const & __ptr64) __ptr64 , public: virtual void __cdecl
QTreeView::dataChanged(class QModelIndex const & __ptr64,class QModelIndex const & __ptr64)
__ptr64 , public: class QScopedPointer<struct QBrushData,struct QBrushDataPointerDeleter> &
__ptr64 __cdecl QBrush::data_ptr(void) __ptr64 , public: class QIconPrivate * __ptr64 & __ptr64
__cdecl QIcon::data_ptr(void) __ptr64 , public: struct QImageData * __ptr64 & __ptr64 __cdecl
QImage::data_ptr(void) __ptr64 , public: class QKeySequencePrivate * __ptr64 & __ptr64 __cdecl
QKeySequence::data_ptr(void) __ptr64 , public: class QPenPrivate * __ptr64 & __ptr64 __cdecl
QPen::data_ptr(void) __ptr64 , public: class QExplicitlySharedDataPointer<class QPicturePrivate> &
__ptr64 __cdecl QPicture::data_ptr(void) __ptr64 , public: class QExplicitlySharedDataPointer<class
QPixmapData> & __ptr64 __cdecl QPixmap::data_ptr(void) __ptr64 , public: class QDate __cdecl
QDateTimeEdit::date(void) const __ptr64 , protected: void __cdecl
QDateTimeEdit::dateChanged(class QDate const & __ptr64) __ptr64 , public: int __cdecl
QCalendarWidget::dateEditAcceptDelay(void) const __ptr64 , public: class QMap<class QDate,class
QTextCharFormat> __cdecl QCalendarWidget::dateTextFormat(void) const __ptr64 , public: class

QTextCharFormat __cdecl QCalendarWidget::dateTextFormat(class QDateTime const & __ptr64)const
__ptr64 , public: class QDateTime __cdecl QDateTimeEdit::dateTime(void)const __ptr64 , protected:
void __cdecl QDateTimeEdit::dateTimeChanged(class QDateTime const & __ptr64) __ptr64 ,
protected: virtual class QDateTime __cdecl QDateTimeEdit::dateTimeFromText(class QString const &
__ptr64)const __ptr64 , public: void __cdecl QWidgetPrivate::deactivateWidgetCleanup(void)
__ptr64 , public: bool __cdecl QImageReader::decideFormatFromContent(void)const __ptr64 ,
public: int __cdecl QDoubleSpinBox::decimals(void)const __ptr64 , public: int __cdecl
QDoubleValidator::decimals(void)const __ptr64 , public: class QVector<struct QCss::Declaration>
__cdecl QCss::StyleSelector::declarationsForNode(union QCss::StyleSelector::NodePtr,char const *
__ptr64) __ptr64 , private: static int __cdecl QKeySequence::decodeString(class QString const &
__ptr64) , protected: class QPixmap __cdecl QItemDelegate::decoration(class QStyleOptionViewItem
const & __ptr64,class QVariant const & __ptr64)const __ptr64 , public: class QAction * __ptr64
__cdecl QMenu::defaultAction(void)const __ptr64 , public: class QAction * __ptr64 __cdecl
QToolButton::defaultAction(void)const __ptr64 , public: class QFlags<enum Qt::AlignmentFlag>
__cdecl QHeaderView::defaultAlignment(void)const __ptr64 , public: class QPushButton * __ptr64
__cdecl QMessageBox::defaultButton(void)const __ptr64 , public: enum Qt::CursorMoveStyle
__cdecl QTextDocument::defaultCursorMoveStyle(void)const __ptr64 , public: static int __cdecl
QPixmap::defaultDepth(void) , public: enum Qt::DropAction __cdecl
QAbstractItemView::defaultDropAction(void)const __ptr64 , public: static class QItemEditorFactory
const * __ptr64 __cdecl QItemEditorFactory::defaultFactory(void) , public: class QString __cdecl
QFont::defaultFamily(void)const __ptr64 , public: class QFont __cdecl
QTextDocument::defaultFont(void)const __ptr64 , public: class QFont __cdecl
QTextFormatCollection::defaultFont(void)const __ptr64 , public: static class QPrinterInfo __cdecl
QPrinterInfo::defaultPrinter(void) , public: int __cdecl QHeaderView::defaultSectionSize(void)const
__ptr64 , public: class QString __cdecl QTextDocument::defaultStyleSheet(void)const __ptr64 ,
public: class QString __cdecl QFileDialog::defaultSuffix(void)const __ptr64 , public: class QColor
__cdecl QGraphicsTextItem::defaultTextColor(void)const __ptr64 , public: class QTextOption __cdecl
QTextDocument::defaultTextOption(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidgetAction::defaultWidget(void)const __ptr64 , public: static void __cdecl
QPictureIO::defineIOHandler(char const * __ptr64,char const * __ptr64,char const * __ptr64,void
(__cdecl*)(class QPictureIO * __ptr64),void (__cdecl*)(class QPictureIO * __ptr64)) , public: void
__cdecl QLineControl::del(void) __ptr64 , public: void __cdecl QLineEdit::del(void) __ptr64 , public:
void __cdecl QTextCursor::deleteChar(void) __ptr64 , public: void __cdecl
QWidgetPrivate::deleteExtra(void) __ptr64 , public: void __cdecl
QTextCursor::deletePreviousChar(void) __ptr64 , public: void __cdecl
QWidgetPrivate::deleteSysExtra(void) __ptr64 , public: void __cdecl
QWidgetPrivate::deleteTLSysExtra(void) __ptr64 , public: virtual void __cdecl
QAccessibleSimpleEditableTextInterface::deleteText(int,int) __ptr64 , protected: virtual void __cdecl
QWidgetAction::deleteWidget(class QWidget * __ptr64) __ptr64 , public: int __cdecl
QGraphicsSceneWheelEvent::delta(void)const __ptr64 , public: class QPointF __cdecl
QPanGesture::delta(void)const __ptr64 , public: int __cdecl QWheelEvent::delta(void)const __ptr64 ,
public: int __cdecl QColormap::depth(void)const __ptr64 , public: int __cdecl
QGraphicsItemPrivate::depth(void)const __ptr64 , public: int __cdecl QImage::depth(void)const
__ptr64 , public: int __cdecl QPaintDevice::depth(void)const __ptr64 , public: int __cdecl
QPixmap::depth(void)const __ptr64 , public: int __cdecl QPixmapData::depth(void)const __ptr64 ,
public: int __cdecl QVolatileImage::depth(void)const __ptr64 , private: void __cdecl
QPixmap::deref(void) __ptr64 , public: class QPointF __cdecl QBezier::derivedAt(double)const
__ptr64 , public: int __cdecl QFontMetrics::descent(void)const __ptr64 , public: double __cdecl

QFontMetricsF::descent(void)const __ptr64 , public: double __cdecl QRawFont::descent(void)const __ptr64 , public: double __cdecl QTextInlineObject::descent(void)const __ptr64 , public: double __cdecl QTextItem::descent(void)const __ptr64 , public: double __cdecl
QTextLine::descent(void)const __ptr64 , public: class QString __cdecl
QCommandLinkButton::description(void)const __ptr64 , public: class QString __cdecl
QImageWriter::description(void)const __ptr64 , public: static class QString __cdecl
QInputContextFactory::description(class QString const & __ptr64) , public: class QString __cdecl
QPictureIO::description(void)const __ptr64 , public: void __cdecl QLineControl::deselect(void) __ptr64 , public: void __cdecl QLineEdit::deselect(void) __ptr64 , public: static class QWidget * __ptr64 __cdecl QApplication::desktop(void) , public: static bool __cdecl
QApplication::desktopSettingsAware(void) , public: static class QString __cdecl
QApplicationPrivate::desktopStyleKey(void) , protected: void __cdecl QWidget::destroy(bool,bool) __ptr64 , public: void __cdecl QGraphicsScene::destroyItemGroup(class QGraphicsItemGroup * __ptr64) __ptr64 , public: double __cdecl QMatrix::det(void)const __ptr64 , public: double __cdecl
QTransform::det(void)const __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::detach(void) __ptr64 , private: void __cdecl QBrush::detach(enum Qt::BrushStyle) __ptr64 , private: void __cdecl QFont::detach(void) __ptr64 , private: void __cdecl
QGlyphRun::detach(void) __ptr64 , public: void __cdecl QIcon::detach(void) __ptr64 , public: void __cdecl QImage::detach(void) __ptr64 , private: void __cdecl QPainterPath::detach(void) __ptr64 , private: void __cdecl QPalette::detach(void) __ptr64 , private: void __cdecl QPen::detach(void) __ptr64 , public: void __cdecl QPicture::detach(void) __ptr64 , public: void __cdecl
QPixmap::detach(void) __ptr64 , private: void __cdecl QRegion::detach(void) __ptr64 , private: void __cdecl QStaticText::detach(void) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::detachShared(void) __ptr64 , private: void __cdecl QList<class
QItemSelectionRange>::detach_helper(int) __ptr64 , private: void __cdecl QList<class
QItemSelectionRange>::detach_helper(void) __ptr64 , private: void __cdecl
QPainterPath::detach_helper(void) __ptr64 , private: void __cdecl QPicture::detach_helper(void) __ptr64 , private: struct QList<class QItemSelectionRange>::Node * __ptr64 __cdecl QList<class
QItemSelectionRange>::detach_helper_grow(int,int) __ptr64 , public: class QString __cdecl
QMessageBox::detailedText(void)const __ptr64 , public: double __cdecl
QMatrix4x4::determinant(void)const __ptr64 , public: double __cdecl
QMatrix::determinant(void)const __ptr64 , public: double __cdecl
QTransform::determinant(void)const __ptr64 , public: virtual int __cdecl
QImage::devType(void)const __ptr64 , public: virtual int __cdecl QPaintBuffer::devType(void)const __ptr64 , public: virtual int __cdecl QPaintDevice::devType(void)const __ptr64 , public: virtual int __cdecl QPicture::devType(void)const __ptr64 , public: virtual int __cdecl
QPixmap::devType(void)const __ptr64 , public: virtual int __cdecl QPrinter::devType(void)const __ptr64 , public: virtual int __cdecl QWidget::devType(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl QImageIOHandler::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QImageReader::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QImageWriter::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QMovie::device(void)const __ptr64 , public: class QPaintDevice * __ptr64 __cdecl
QPainter::device(void)const __ptr64 , public: enum QTabletEvent::TabletDevice __cdecl
QTabletEvent::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QTextDocumentWriter::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QZipReader::device(void)const __ptr64 , public: class QIODevice * __ptr64 __cdecl
QZipWriter::device(void)const __ptr64 , public: class QMatrix const & __ptr64 __cdecl
QPainter::deviceMatrix(void)const __ptr64 , public: class QTransform __cdecl

QGraphicsItem::deviceTransform(class QTransform const & __ptr64) const __ptr64, public: class QTransform const & __ptr64 __cdecl QPainter::deviceTransform(void) const __ptr64, public: enum QTouchEvent::DeviceType __cdecl QTouchEvent::deviceType(void) const __ptr64, public: int __cdecl QLCDNumber::digitCount(void) const __ptr64, public: enum QBoxLayout::Direction __cdecl QBoxLayout::direction(void) const __ptr64, public: class QDir __cdecl QFileDialog::directory(void) const __ptr64, protected: void __cdecl QFileDialog::directoryEntered(class QString const & __ptr64) __ptr64, protected: void __cdecl QFileSystemModel::directoryLoaded(class QString const & __ptr64) __ptr64, protected: class QPoint __cdecl QAbstractItemView::dirtyRegionOffset(void) const __ptr64, public: class QStringList __cdecl QSessionManager::discardCommand(void) const __ptr64, public: bool __cdecl QGraphicsItemPrivate::discardUpdateRequest(bool, bool, bool) const __ptr64, protected: void __cdecl QProxyModel::disconnectFromModel(class QAbstractItemModel const * __ptr64) const __ptr64, public: static void __cdecl QApplicationPrivate::dispatchEnterLeave(class QWidget * __ptr64, class QWidget * __ptr64), public: void __cdecl QGraphicsViewPrivate::dispatchPendingUpdateRequests(void) __ptr64, public: void __cdecl QLCDNumber::display(class QString const & __ptr64) __ptr64, public: void __cdecl QLCDNumber::display(int) __ptr64, public: void __cdecl QLCDNumber::display(double) __ptr64, public: class QString __cdecl QDateTimeEdit::displayFormat(void) const __ptr64, public: static class QString __cdecl QDesktopServices::displayName(enum QDesktopServices::StandardLocation), public: static class QString __cdecl QInputContextFactory::displayName(class QString const & __ptr64), public: class QString __cdecl QLineEdit::displayText(void) const __ptr64, public: class QString __cdecl QLineEdit::displayText(void) const __ptr64, public: virtual class QString __cdecl QStyledItemDelegate::displayText(class QVariant const & __ptr64, class QLocale const & __ptr64) const __ptr64, protected: void __cdecl QLineEdit::displayTextChanged(class QString const & __ptr64) __ptr64, public: class QFlags<enum QDateTimeEdit::Section> __cdecl QDateTimeEdit::displayedSections(void) const __ptr64, public: double __cdecl QVector3D::distanceToLine(class QVector3D const & __ptr64, class QVector3D const & __ptr64) const __ptr64, public: double __cdecl QVector3D::distanceToPlane(class QVector3D const & __ptr64, class QVector3D const & __ptr64, class QVector3D const & __ptr64) const __ptr64, public: double __cdecl QVector3D::distanceToPlane(class QVector3D const & __ptr64, class QVector3D const & __ptr64) const __ptr64, public: virtual bool __cdecl QAccessibleApplication::doAction(int, int, class QList<class QVariant> const & __ptr64) __ptr64, public: virtual bool __cdecl QAccessibleObject::doAction(int, int, class QList<class QVariant> const & __ptr64) __ptr64, public: virtual bool __cdecl QAccessibleObjectEx::doAction(int, int, class QList<class QVariant> const & __ptr64) __ptr64, public: virtual bool __cdecl QAccessibleWidget::doAction(int, int, class QList<class QVariant> const & __ptr64) __ptr64, public: virtual bool __cdecl QAccessibleWidgetEx::doAction(int, int, class QList<class QVariant> const & __ptr64) __ptr64, protected: void __cdecl QAbstractItemView::doAutoScroll(void) __ptr64, public: bool __cdecl QImageData::doImageIO(class QImage const * __ptr64, class QImageWriter * __ptr64, int) const __ptr64, private: bool __cdecl QPixmap::doImageIO(class QImageWriter * __ptr64, int) const __ptr64, public: virtual void __cdecl QAbstractItemView::doItemsLayout(void) __ptr64, public: virtual void __cdecl QHeaderView::doItemsLayout(void) __ptr64, public: virtual void __cdecl QListView::doItemsLayout(void) __ptr64, public: virtual void __cdecl QTableView::doItemsLayout(void) __ptr64, public: virtual void __cdecl QTreeView::doItemsLayout(void) __ptr64, public: virtual void __cdecl QFontEngine::doKerning(struct QGlyphLayout * __ptr64, class QFlags<enum QTextEngine::ShaperFlag>) const __ptr64, protected: void __cdecl QItemDelegate::doLayout(class QStyleOptionViewItem const & __ptr64, class QRect * __ptr64, class QRect * __ptr64, class QRect *

__ptr64,bool)const __ptr64 , public: void __cdecl QWidgetResizeHandler::doMove(void) __ptr64 , public: void __cdecl QLayoutPrivate::doResize(class QSize const & __ptr64) __ptr64 , public: void __cdecl QWidgetResizeHandler::doResize(void) __ptr64 , public: class QTextDocumentPrivate * __ptr64 __cdecl QTextBlock::docHandle(void)const __ptr64 , public: class QTextDocumentPrivate * __ptr64 __cdecl QTextDocument::docHandle(void)const __ptr64 , public: class QTextDocumentPrivate * __ptr64 __cdecl QTextObject::docHandle(void)const __ptr64 , public: class QAbstractTextDocumentLayout * __ptr64 __cdecl QTextEngine::docLayout(void)const __ptr64 , public: class QString __cdecl QPrinter::docName(void)const __ptr64 , protected: void __cdecl QDockWidget::dockLocationChanged(enum Qt::DockWidgetArea) __ptr64 , public: class QFlags<enum QMainWindow::DockOption> __cdecl QMainWindow::dockOptions(void)const __ptr64 , public: enum Qt::DockWidgetArea __cdecl QMainWindow::dockWidgetArea(class QDockWidget * __ptr64)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QAbstractTextDocumentLayout::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QGraphicsTextItem::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QPlainTextEdit::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QSyntaxHighlighter::document(void)const __ptr64 , public: class QTextDocument const * __ptr64 __cdecl QTextBlock::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QTextControl::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QTextCursor::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QTextEdit::document(void)const __ptr64 , public: class QTextDocument * __ptr64 __cdecl QTextObject::document(void)const __ptr64 , protected: virtual void __cdecl QPlainTextDocumentLayout::documentChanged(int,int,int) __ptr64 , public: class QAbstractTextDocumentLayout * __ptr64 __cdecl QTextDocument::documentLayout(void)const __ptr64 , protected: void __cdecl QTextDocument::documentLayoutChanged(void) __ptr64 , public: double __cdecl QTextDocument::documentMargin(void)const __ptr64 , public: bool __cdecl QMainWindow::documentMode(void)const __ptr64 , public: bool __cdecl QMdiArea::documentMode(void)const __ptr64 , public: bool __cdecl QTabBar::documentMode(void)const __ptr64 , public: bool __cdecl QTabWidget::documentMode(void)const __ptr64 , public: virtual class QSizeF __cdecl QPlainTextDocumentLayout::documentSize(void)const __ptr64 , protected: void __cdecl QAbstractTextDocumentLayout::documentSizeChanged(class QSizeF const & __ptr64) __ptr64 , protected: void __cdecl QTextControl::documentSizeChanged(class QSizeF const & __ptr64) __ptr64 , public: class QString __cdecl QPlainTextEdit::documentTitle(void)const __ptr64 , public: class QString __cdecl QTextEdit::documentTitle(void)const __ptr64 , public: virtual void __cdecl QAbstractPageSetupDialog::done(int) __ptr64 , protected: virtual void __cdecl QColorDialog::done(int) __ptr64 , public: virtual void __cdecl QDialog::done(int) __ptr64 , protected: virtual void __cdecl QErrorMessage::done(int) __ptr64 , protected: virtual void __cdecl QFileDialog::done(int) __ptr64 , protected: virtual void __cdecl QFontDialog::done(int) __ptr64 , public: virtual void __cdecl QInputDialog::done(int) __ptr64 , public: virtual void __cdecl QPrintDialog::done(int) __ptr64 , public: virtual void __cdecl QPrintPreviewDialog::done(int) __ptr64 , protected: virtual void __cdecl QWizard::done(int) __ptr64 , public: static double __cdecl QVector2D::dotProduct(class QVector2D const & __ptr64,class QVector2D const & __ptr64) , public: static double __cdecl QVector3D::dotProduct(class QVector3D const & __ptr64,class QVector3D const & __ptr64) , public: static double __cdecl QVector4D::dotProduct(class QVector4D const & __ptr64,class QVector4D const & __ptr64) , public: int __cdecl QImage::dotsPerMeterX(void)const __ptr64 , public: int __cdecl QImage::dotsPerMeterY(void)const __ptr64 , public: static int __cdecl QApplication::doubleClickInterval(void) , protected: void __cdecl QAbstractItemView::doubleClicked(class QModelIndex const & __ptr64) __ptr64 , public: int __cdecl

QInputDialog::doubleDecimals(void)const __ptr64 , public: double __cdecl
QInputDialog::doubleMaximum(void)const __ptr64 , public: double __cdecl
QInputDialog::doubleMinimum(void)const __ptr64 , public: double __cdecl
QTextFormat::doubleProperty(int)const __ptr64 , public: bool __cdecl
QPrinter::doubleSidedPrinting(void)const __ptr64 , public: double __cdecl
QInputDialog::doubleValue(void)const __ptr64 , protected: void __cdecl
QInputDialog::doubleValueChanged(double) __ptr64 , protected: void __cdecl
QInputDialog::doubleValueSelected(double) __ptr64 , public: bool __cdecl
QDragResponseEvent::dragAccepted(void)const __ptr64 , public: enum
QAbstractItemView::DragDropMode __cdecl QAbstractItemView::dragDropMode(void)const
__ptr64 , public: bool __cdecl QAbstractItemView::dragDropOverwriteMode(void)const __ptr64 ,
public: bool __cdecl QAbstractItemView::dragEnabled(void)const __ptr64 , public: bool __cdecl
QLineEdit::dragEnabled(void)const __ptr64 , protected: virtual void __cdecl
QAbstractItemView::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QAbstractScrollArea::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsItem::dragEnterEvent(class QGraphicsSceneDragDropEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::dragEnterEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::dragEnterEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::dragEnterEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QLineEdit::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QPlainTextEdit::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QTextEdit::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWidget::dragEnterEvent(class QDragEnterEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::dragLeaveEvent(class QDragLeaveEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::dragLeaveEvent(class
QDragLeaveEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsItem::dragLeaveEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsProxyWidget::dragLeaveEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::dragLeaveEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::dragLeaveEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::dragLeaveEvent(class QDragLeaveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QLineEdit::dragLeaveEvent(class QDragLeaveEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QListView::dragLeaveEvent(class QDragLeaveEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QPlainTextEdit::dragLeaveEvent(class QDragLeaveEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTextEdit::dragLeaveEvent(class QDragLeaveEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QWidget::dragLeaveEvent(class QDragLeaveEvent *
__ptr64) __ptr64 , public: enum QGraphicsView::DragMode __cdecl
QGraphicsView::dragMode(void)const __ptr64 , protected: virtual void __cdecl
QAbstractItemView::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QAbstractScrollArea::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsItem::dragMoveEvent(class QGraphicsSceneDragDropEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::dragMoveEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QGraphicsScene::dragMoveEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::dragMoveEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QLineEdit::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QListView::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QPlainTextEdit::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTextEdit::dragMoveEvent(class QDragMoveEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QTreeView::dragMoveEvent(class QDragMoveEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QWidget::dragMoveEvent(class QDragMoveEvent
* __ptr64) __ptr64 , public: virtual class QList<struct QPair<class QRect,class QModelIndex>
> __cdecl QTreeViewPrivate::draggablePaintPairs(class QList<class QModelIndex> const &
__ptr64,class QRect * __ptr64)const __ptr64 , protected: virtual void __cdecl
QGraphicsBlurEffect::draw(class QPainter * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsColorizeEffect::draw(class QPainter * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsDropShadowEffect::draw(class QPainter * __ptr64) __ptr64 , public: void __cdecl
QGraphicsEffectSource::draw(class QPainter * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsOpacityEffect::draw(class QPainter * __ptr64) __ptr64 , public: void __cdecl
QLineControl::draw(class QPainter * __ptr64,class QPoint const & __ptr64,class QRect const &
__ptr64,int) __ptr64 , public: void __cdecl QPaintBuffer::draw(class QPainter * __ptr64,int)const
__ptr64 , public: virtual void __cdecl QPaintEngineEx::draw(class QVectorPath const & __ptr64)
__ptr64 , public: virtual void __cdecl QPixmapBlurFilter::draw(class QPainter * __ptr64,class QPointF
const & __ptr64,class QPixmap const & __ptr64,class QRectF const & __ptr64)const __ptr64 , public:
virtual void __cdecl QPixmapColorizeFilter::draw(class QPainter * __ptr64,class QPointF const &
__ptr64,class QPixmap const & __ptr64,class QRectF const & __ptr64)const __ptr64 , public: virtual
void __cdecl QPixmapConvolutionFilter::draw(class QPainter * __ptr64,class QPointF const &
__ptr64,class QPixmap const & __ptr64,class QRectF const & __ptr64)const __ptr64 , public: virtual
void __cdecl QPixmapDropShadowFilter::draw(class QPainter * __ptr64,class QPointF const &
__ptr64,class QPixmap const & __ptr64,class QRectF const & __ptr64)const __ptr64 , public: virtual
void __cdecl QPlainTextDocumentLayout::draw(class QPainter * __ptr64,struct
QAbstractTextDocumentLayout::PaintContext const & __ptr64) __ptr64 , public: void __cdecl
QTextLayout::draw(class QPainter * __ptr64,class QPointF const & __ptr64,class QVector<struct
QTextLayout::FormatRange> const & __ptr64,class QRectF const & __ptr64)const __ptr64 , public:
void __cdecl QTextLine::draw(class QPainter * __ptr64,class QPointF const & __ptr64,struct
QTextLayout::FormatRange const * __ptr64)const __ptr64 , public: void __cdecl
QTreeViewPrivate::drawAnimatedOperation(class QPainter * __ptr64)const __ptr64 , public: void
__cdecl QPainter::drawArc(class QRect const & __ptr64,int,int) __ptr64 , public: void __cdecl
QPainter::drawArc(class QRectF const & __ptr64,int,int) __ptr64 , public: void __cdecl
QPainter::drawArc(int,int,int,int,int,int) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::drawBackground(class QPainter * __ptr64,class QRectF const & __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsView::drawBackground(class QPainter * __ptr64,class
QRectF const & __ptr64) __ptr64 , protected: void __cdecl QItemDelegate::drawBackground(class
QPainter * __ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex const &
__ptr64)const __ptr64 , public: bool __cdecl QTabBar::drawBase(void)const __ptr64 , protected:
virtual void __cdecl QTreeView::drawBranches(class QPainter * __ptr64,class QRect const &
__ptr64,class QModelIndex const & __ptr64)const __ptr64 , protected: virtual void __cdecl
QItemDelegate::drawCheck(class QPainter * __ptr64,class QStyleOptionViewItem const &
__ptr64,class QRect const & __ptr64,enum Qt::CheckState)const __ptr64 , public: void __cdecl

QPainter::drawChord(class QRect const & __ptr64,int,int) __ptr64 , public: void __cdecl
QPainter::drawChord(class QRectF const & __ptr64,int,int) __ptr64 , public: void __cdecl
QPainter::drawChord(int,int,int,int,int,int) __ptr64 , public: virtual void __cdecl
QCleanlooksStyle::drawComplexControl(enum QStyle::ComplexControl,class QStyleOptionComplex
const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public:
virtual void __cdecl QCommonStyle::drawComplexControl(enum QStyle::ComplexControl,class
QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual void __cdecl QMotifStyle::drawComplexControl(enum
QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class
QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl
QPlastiqueStyle::drawComplexControl(enum QStyle::ComplexControl,class QStyleOptionComplex
const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public:
virtual void __cdecl QProxyStyle::drawComplexControl(enum QStyle::ComplexControl,class
QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual void __cdecl QWindowsStyle::drawComplexControl(enum
QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class
QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl
QWindowsVistaStyle::drawComplexControl(enum QStyle::ComplexControl,class
QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual void __cdecl QWindowsXPStyle::drawComplexControl(enum
QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,class QPainter * __ptr64,class
QWidget const * __ptr64)const __ptr64 , protected: virtual void __cdecl
QSplashScreen::drawContents(class QPainter * __ptr64) __ptr64 , public: void __cdecl
QTextControl::drawContents(class QPainter * __ptr64,class QRectF const & __ptr64,class QWidget *
__ptr64) __ptr64 , public: void __cdecl QTextDocument::drawContents(class QPainter *
__ptr64,class QRectF const & __ptr64) __ptr64 , public: virtual void __cdecl
QCDEStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const * __ptr64,class
QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl
QCleanlooksStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QCommonStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QMotifStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QPlastiqueStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QProxyStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QWindowsStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QWindowsVistaStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void
__cdecl QWindowsXPStyle::drawControl(enum QStyle::ControlElement,class QStyleOption const *
__ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: void __cdecl
QPainter::drawConvexPolygon(class QPolygon const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawConvexPolygon(class QPolygonF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawConvexPolygon(class QPoint const * __ptr64,int) __ptr64 , public: void __cdecl
QPainter::drawConvexPolygon(class QPointF const * __ptr64,int) __ptr64 , public: void __cdecl

QTextLayout::drawCursor(class QPainter * __ptr64,class QPointF const & __ptr64,int)const __ptr64 ,
public: void __cdecl QTextLayout::drawCursor(class QPainter * __ptr64,class QPointF const &
__ptr64,int,int)const __ptr64 , protected: virtual void __cdecl QItemDelegate::drawDecoration(class
QPainter * __ptr64,class QStyleOptionViewItem const & __ptr64,class QRect const & __ptr64,class
QPixmap const & __ptr64)const __ptr64 , protected: virtual void __cdecl
QItemDelegate::drawDisplay(class QPainter * __ptr64,class QStyleOptionViewItem const &
__ptr64,class QRect const & __ptr64,class QString const & __ptr64)const __ptr64 , public: virtual
void __cdecl QBlitterPaintEngine::drawEllipse(class QRectF const & __ptr64) __ptr64 , public: virtual
void __cdecl QPaintEngine::drawEllipse(class QRect const & __ptr64) __ptr64 , public: virtual void
__cdecl QPaintEngine::drawEllipse(class QRectF const & __ptr64) __ptr64 , public: virtual void
__cdecl QPaintEngineEx::drawEllipse(class QRect const & __ptr64) __ptr64 , public: virtual void
__cdecl QPaintEngineEx::drawEllipse(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawEllipse(class QPoint const & __ptr64,int,int) __ptr64 , public: void __cdecl
QPainter::drawEllipse(class QPointF const & __ptr64,double,double) __ptr64 , public: void __cdecl
QPainter::drawEllipse(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawEllipse(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawEllipse(int,int,int,int) __ptr64 , protected: virtual void __cdecl
QItemDelegate::drawFocus(class QPainter * __ptr64,class QStyleOptionViewItem const &
__ptr64,class QRect const & __ptr64)const __ptr64 , protected: virtual void __cdecl
QGraphicsScene::drawForeground(class QPainter * __ptr64,class QRectF const & __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsView::drawForeground(class QPainter * __ptr64,class
QRectF const & __ptr64) __ptr64 , protected: void __cdecl QFrame::drawFrame(class QPainter *
__ptr64) __ptr64 , public: void __cdecl QPainter::drawGlyphRun(class QPointF const & __ptr64,class
QGlyphRun const & __ptr64) __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::drawImage(class QPointF const & __ptr64,class QImage const & __ptr64)
__ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawImage(class QRectF const &
__ptr64,class QImage const & __ptr64,class QRectF const & __ptr64,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , public: virtual void __cdecl QPaintEngine::drawImage(class
QRectF const & __ptr64,class QImage const & __ptr64,class QRectF const & __ptr64,class
QFlags<enum Qt::ImageConversionFlag>) __ptr64 , public: virtual void __cdecl
QPaintEngineEx::drawImage(class QPointF const & __ptr64,class QImage const & __ptr64) __ptr64 ,
public: void __cdecl QPainter::drawImage(class QPoint const & __ptr64,class QImage const &
__ptr64) __ptr64 , public: void __cdecl QPainter::drawImage(class QPoint const & __ptr64,class
QImage const & __ptr64,class QRect const & __ptr64,class QFlags<enum Qt::ImageConversionFlag>)
__ptr64 , public: void __cdecl QPainter::drawImage(class QPointF const & __ptr64,class QImage
const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawImage(class QPointF const &
__ptr64,class QImage const & __ptr64,class QRectF const & __ptr64,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , public: void __cdecl QPainter::drawImage(class QRect const &
__ptr64,class QImage const & __ptr64,class QRect const & __ptr64,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , public: void __cdecl QPainter::drawImage(class QRect const &
__ptr64,class QImage const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawImage(class
QRectF const & __ptr64,class QImage const & __ptr64,class QRectF const & __ptr64,class
QFlags<enum Qt::ImageConversionFlag>) __ptr64 , public: void __cdecl QPainter::drawImage(class
QRectF const & __ptr64,class QImage const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawImage(int,int,class QImage const & __ptr64,int,int,int,int,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , protected: virtual void __cdecl
QAbstractTextDocumentLayout::drawInlineObject(class QPainter * __ptr64,class QRectF const &
__ptr64,class QTextInlineObject,int,class QTextFormat const & __ptr64) __ptr64 , public: virtual void

__cdecl QCleanlooksStyle::drawItemPixmap(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPixmap const & __ptr64)const __ptr64 , public: virtual void __cdecl QProxyStyle::drawItemPixmap(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPixmap const & __ptr64)const __ptr64 , public: virtual void __cdecl QStyle::drawItemPixmap(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPixmap const & __ptr64)const __ptr64 , public: virtual void __cdecl QCleanlooksStyle::drawItemText(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPalette const & __ptr64,bool,class QString const & __ptr64,enum QPalette::ColorRole)const __ptr64 , public: virtual void __cdecl QProxyStyle::drawItemText(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPalette const & __ptr64,bool,class QString const & __ptr64,enum QPalette::ColorRole)const __ptr64 , public: virtual void __cdecl QStyle::drawItemText(class QPainter * __ptr64,class QRect const & __ptr64,int,class QPalette const & __ptr64,bool,class QString const & __ptr64,enum QPalette::ColorRole)const __ptr64 , protected: virtual void __cdecl QGraphicsScene::drawItems(class QPainter * __ptr64,int,class QGraphicsItem * __ptr64 * __ptr64 const,class QStyleOptionGraphicsItem const * __ptr64 const,class QWidget * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::drawItems(class QPainter * __ptr64,int,class QGraphicsItem * __ptr64 * __ptr64 const,class QStyleOptionGraphicsItem const * __ptr64 const) __ptr64 , public: void __cdecl QPainter::drawLine(class QLine const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLine(class QLineF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLine(class QPoint const & __ptr64,class QPoint const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLine(class QPointF const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLine(int,int,int,int) __ptr64 , public: virtual void __cdecl QPaintEngine::drawLines(class QLine const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngine::drawLines(class QLineF const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawLines(class QLine const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawLines(class QLineF const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawLines(class QVector<class QLine> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLines(class QVector<class QLineF> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLines(class QVector<class QPoint> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLines(class QVector<class QPointF> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawLines(class QLine const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawLines(class QLineF const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawLines(class QPoint const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawLines(class QPointF const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngine::drawPath(class QPainterPath const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawPath(class QPainterPath const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPath(class QPainterPath const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPicture(class QPoint const & __ptr64,class QPicture const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPicture(class QPointF const & __ptr64,class QPicture const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPicture(int,int,class QPicture const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPie(class QRect const & __ptr64,int,int) __ptr64 , public: void __cdecl QPainter::drawPie(class QRectF const & __ptr64,int,int) __ptr64 , public: void __cdecl QPainter::drawPie(int,int,int,int,int,int) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawPixmap(class QPointF const & __ptr64,class QPixmap const & __ptr64) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawPixmap(class QRectF const & __ptr64,class QPixmap const & __ptr64,class QRectF const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawPixmap(class QPointF const & __ptr64,class QPixmap const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPixmap(class QPoint const & __ptr64,class QPixmap const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPixmap(class QPoint const &

__ptr64,class QPixmap const & __ptr64,class QRect const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPixmap(class QPointF const & __ptr64,class QPixmap const & __ptr64) __ptr64 ,
public: void __cdecl QPainter::drawPixmap(class QPointF const & __ptr64,class QPixmap const &
__ptr64,class QRectF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPixmap(class
QRect const & __ptr64,class QPixmap const & __ptr64,class QRect const & __ptr64) __ptr64 , public:
void __cdecl QPainter::drawPixmap(class QRect const & __ptr64,class QPixmap const & __ptr64)
__ptr64 , public: void __cdecl QPainter::drawPixmap(class QRectF const & __ptr64,class QPixmap
const & __ptr64,class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPixmap(int,int,class QPixmap const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPixmap(int,int,class QPixmap const & __ptr64,int,int,int,int) __ptr64 , public: void
__cdecl QPainter::drawPixmap(int,int,int,int,class QPixmap const & __ptr64) __ptr64 , public: void
__cdecl QPainter::drawPixmap(int,int,int,int,class QPixmap const & __ptr64,int,int,int,int) __ptr64 ,
public: virtual void __cdecl QPaintEngineEx::drawPixmapFragments(class QPainter::PixmapFragment
const * __ptr64,int,class QPixmap const & __ptr64,class QFlags<enum
QPainter::PixmapFragmentHint>) __ptr64 , public: virtual void __cdecl
QPaintEngineEx::drawPixmapFragments(class QRectF const * __ptr64,class QRectF const *
__ptr64,int,class QPixmap const & __ptr64,class QFlags<enum QPainter::PixmapFragmentHint>)
__ptr64 , public: void __cdecl QPainter::drawPixmapFragments(class QPainter::PixmapFragment
const * __ptr64,int,class QPixmap const & __ptr64,class QFlags<enum
QPainter::PixmapFragmentHint>) __ptr64 , public: void __cdecl
QPainter::drawPixmapFragments(class QRectF const * __ptr64,class QRectF const * __ptr64,int,class
QPixmap const & __ptr64,class QFlags<enum QPainter::PixmapFragmentHint>) __ptr64 , public:
virtual void __cdecl QBlittable::drawPixmapOpacity(class QRectF const & __ptr64,class QPixmap
const & __ptr64,class QRectF const & __ptr64,enum QPainter::CompositionMode,double) __ptr64 ,
public: void __cdecl QPainter::drawPoint(class QPoint const & __ptr64) __ptr64 , public: void
__cdecl QPainter::drawPoint(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPoint(int,int) __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::drawPoints(class QPoint const * __ptr64,int) __ptr64 , public: virtual void
__cdecl QBlitterPaintEngine::drawPoints(class QPointF const * __ptr64,int) __ptr64 , public: virtual
void __cdecl QPaintEngine::drawPoints(class QPoint const * __ptr64,int) __ptr64 , public: virtual
void __cdecl QPaintEngine::drawPoints(class QPointF const * __ptr64,int) __ptr64 , public: virtual
void __cdecl QPaintEngineEx::drawPoints(class QPoint const * __ptr64,int) __ptr64 , public: virtual
void __cdecl QPaintEngineEx::drawPoints(class QPointF const * __ptr64,int) __ptr64 , public: void
__cdecl QPainter::drawPoints(class QPolygon const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPoints(class QPolygonF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::drawPoints(class QPoint const * __ptr64,int) __ptr64 , public: void __cdecl
QPainter::drawPoints(class QPointF const * __ptr64,int) __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::drawPolygon(class QPoint const * __ptr64,int,enum
QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::drawPolygon(class QPointF const * __ptr64,int,enum
QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QPaintEngine::drawPolygon(class QPoint const * __ptr64,int,enum
QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QPaintEngine::drawPolygon(class QPointF const * __ptr64,int,enum
QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QPaintEngineEx::drawPolygon(class QPoint const * __ptr64,int,enum
QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QPaintEngineEx::drawPolygon(class QPointF const * __ptr64,int,enum

QPaintEngine::PolygonDrawMode) __ptr64 , public: void __cdecl QPainter::drawPolygon(class QPolygon const & __ptr64,enum Qt::FillRule) __ptr64 , public: void __cdecl QPainter::drawPolygon(class QPolygonF const & __ptr64,enum Qt::FillRule) __ptr64 , public: void __cdecl QPainter::drawPolygon(class QPoint const * __ptr64,int,enum Qt::FillRule) __ptr64 , public: void __cdecl QPainter::drawPolygon(class QPointF const * __ptr64,int,enum Qt::FillRule) __ptr64 , public: void __cdecl QPainter::drawPolyline(class QPolygon const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPolyline(class QPolygonF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawPolyline(class QPoint const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawPolyline(class QPointF const * __ptr64,int) __ptr64 , public: virtual void __cdecl QCDStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QCleanlooksStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QCommonStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QMotifStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QPlastiqueStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QProxyStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QWindowsStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QWindowsVistaStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl QWindowsXPStyle::drawPrimitive(enum QStyle::PrimitiveElement,class QStyleOption const * __ptr64,class QPainter * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: void __cdecl QPainter::drawRect(class QRect const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawRect(class QRectF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawRect(int,int,int,int) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawRects(class QRect const * __ptr64,int) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawRects(class QRectF const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngine::drawRects(class QRect const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngine::drawRects(class QRectF const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawRects(class QRect const * __ptr64,int) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawRects(class QRectF const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawRects(class QVector<class QRect> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawRects(class QVector<class QRectF> const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawRects(class QRect const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawRects(class QRectF const * __ptr64,int) __ptr64 , public: void __cdecl QPainter::drawRoundRect(class QRect const & __ptr64,int,int) __ptr64 , public: void __cdecl QPainter::drawRoundRect(class QRectF const & __ptr64,int,int) __ptr64 , public: void __cdecl QPainter::drawRoundRect(int,int,int,int,int,int) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawRoundedRect(class QRectF const & __ptr64,double,double,enum Qt::SizeMode) __ptr64 , public: void __cdecl QPainter::drawRoundedRect(class QRect const & __ptr64,double,double,enum Qt::SizeMode) __ptr64 , public: void __cdecl QPainter::drawRoundedRect(class QRectF const & __ptr64,double,double,enum Qt::SizeMode) __ptr64 , public: void __cdecl QPainter::drawRoundedRect(int,int,int,int,double,double,enum

Qt::SizeMode) __ptr64 , protected: virtual void __cdecl QTreeView::drawRow(class QPainter * __ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , protected: void __cdecl QGraphicsEffect::drawSource(class QPainter * __ptr64) __ptr64 , public: void __cdecl QPainter::drawStaticText(class QPoint const & __ptr64,class QStaticText const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawStaticText(class QPointF const & __ptr64,class QStaticText const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawStaticText(int,int,class QStaticText const & __ptr64) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawStaticTextItem(class QStaticTextItem * __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawStaticTextItem(class QStaticTextItem * __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(class QPoint const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(class QPointF const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(class QPointF const & __ptr64,class QString const & __ptr64,int,int) __ptr64 , public: void __cdecl QPainter::drawText(class QRect const & __ptr64,int,class QString const & __ptr64,class QRect * __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(class QRectF const & __ptr64,class QString const & __ptr64,class QTextOption const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(class QRectF const & __ptr64,int,class QString const & __ptr64,class QRectF * __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(int,int,class QString const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawText(int,int,int,int,int,class QString const & __ptr64,class QRect * __ptr64) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawTextItem(class QPointF const & __ptr64,class QTextItem const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngine::drawTextItem(class QPointF const & __ptr64,class QTextItem const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTextItem(class QPoint const & __ptr64,class QTextItem const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTextItem(class QPointF const & __ptr64,class QTextItem const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTextItem(int,int,class QTextItem const & __ptr64) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::drawTiledPixmap(class QRect const & __ptr64,class QPixmap const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngine::drawTiledPixmap(class QRectF const & __ptr64,class QPixmap const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::drawTiledPixmap(class QRectF const & __ptr64,class QPixmap const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTiledPixmap(class QRect const & __ptr64,class QPixmap const & __ptr64,class QPoint const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTiledPixmap(class QRectF const & __ptr64,class QPixmap const & __ptr64,class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPainter::drawTiledPixmap(int,int,int,int,class QPixmap const & __ptr64,int,int) __ptr64 , protected: void __cdecl QTreeView::drawTree(class QPainter * __ptr64,class QRegion const & __ptr64)const __ptr64 , public: void __cdecl QWidgetPrivate::drawWidget(class QPaintDevice * __ptr64,class QRegion const & __ptr64,class QPoint const & __ptr64,int,class QPainter * __ptr64,class QWidgetBackingStore * __ptr64) __ptr64 , public: enum Qt::DropAction __cdecl QDropEvent::dropAction(void)const __ptr64 , public: enum Qt::DropAction __cdecl QGraphicsSceneDragDropEvent::dropAction(void)const __ptr64 , protected: virtual void __cdecl QAbstractItemView::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsItem::dropEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::dropEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsScene::dropEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsTextItem::dropEvent(class QGraphicsSceneDragDropEvent * __ptr64)

__ptr64 , protected: virtual void __cdecl QGraphicsView::dropEvent(class QDropEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QLineEdit::dropEvent(class QDropEvent * __ptr64) __ptr64
, protected: virtual void __cdecl QListView::dropEvent(class QDropEvent * __ptr64) __ptr64 , public:
virtual void __cdecl QListWidget::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QPlainTextEdit::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QTableWidgetItem::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTextEdit::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTreeWidget::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::dropEvent(class QDropEvent * __ptr64) __ptr64 , protected: enum
QAbstractItemView::DropIndicatorPosition __cdecl
QAbstractItemView::dropIndicatorPosition(void)const __ptr64 , public: virtual bool __cdecl
QDirModel::dropMimeData(class QMimeData const * __ptr64,enum Qt::DropAction,int,int,class
QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl
QFileSystemModel::dropMimeData(class QMimeData const * __ptr64,enum
Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl
QIdentityProxyModel::dropMimeData(class QMimeData const * __ptr64,enum
Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , protected: virtual bool __cdecl
QListWidget::dropMimeData(int,class QMimeData const * __ptr64,enum Qt::DropAction) __ptr64 ,
public: virtual bool __cdecl QProxyModel::dropMimeData(class QMimeData const * __ptr64,enum
Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl
QSortFilterProxyModel::dropMimeData(class QMimeData const * __ptr64,enum
Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl
QStandardItemModel::dropMimeData(class QMimeData const * __ptr64,enum
Qt::DropAction,int,int,class QModelIndex const & __ptr64) __ptr64 , protected: virtual bool __cdecl
QTableWidgetItem::dropMimeData(int,int,class QMimeData const * __ptr64,enum Qt::DropAction)
__ptr64 , protected: virtual bool __cdecl QTreeWidget::dropMimeData(class QTreeWidgetItem *
__ptr64,int,class QMimeData const * __ptr64,enum Qt::DropAction) __ptr64 , public: void __cdecl
QGraphicsLinearLayout::dump(int)const __ptr64 , public: enum QPrinter::DuplexMode __cdecl
QPrinter::duplex(void)const __ptr64 , public: void * __ptr64 __cdecl
QVolatileImage::duplicateNativeImage(void)const __ptr64 , public: bool __cdecl
QComboBox::duplicatesEnabled(void)const __ptr64 , public: double __cdecl QMatrix::dx(void)const
__ptr64 , public: double __cdecl QTransform::dx(void)const __ptr64 , public: double __cdecl
QMatrix::dy(void)const __ptr64 , public: double __cdecl QTransform::dy(void)const __ptr64 , public:
bool __cdecl QSortFilterProxyModel::dynamicSortFilter(void)const __ptr64 , public: unsigned int
__cdecl QLineEdit::echoMode(void)const __ptr64 , public: enum QLineEdit::EchoMode __cdecl
QLineEdit::echoMode(void)const __ptr64 , protected: virtual bool __cdecl
QAbstractItemView::edit(class QModelIndex const & __ptr64,enum
QAbstractItemView::EditTrigger,class QEvent * __ptr64) __ptr64 , public: void __cdecl
QAbstractItemView::edit(class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl
QListWidget::editItem(class QListWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTableWidgetItem::editItem(class QTableWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTreeWidget::editItem(class QTreeWidgetItem * __ptr64,int) __ptr64 , protected: void __cdecl
QComboBox::editTextChanged(class QString const & __ptr64) __ptr64 , public: class QFlags<enum
QAbstractItemView::EditTrigger> __cdecl QAbstractItemView::editTriggers(void)const __ptr64 ,
public: class QAccessibleEditableTextInterface * __ptr64 __cdecl
QAccessibleInterface::editableTextInterface(void) __ptr64 , protected: void __cdecl
QAbstractSpinBox::editingFinished(void) __ptr64 , protected: void __cdecl
QLineEdit::editingFinished(void) __ptr64 , protected: void __cdecl

QLineEdit::editingFinished(void) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::editorDestroyed(class QObject * __ptr64) __ptr64 , public: virtual bool __cdecl
QAbstractItemDelegate::editorEvent(class QEvent * __ptr64,class QAbstractItemModel *
__ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64) __ptr64 ,
protected: virtual bool __cdecl QItemDelegate::editorEvent(class QEvent * __ptr64,class
QAbstractItemModel * __ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex
const & __ptr64) __ptr64 , protected: virtual bool __cdecl QStyledItemDelegate::editorEvent(class
QEvent * __ptr64,class QAbstractItemModel * __ptr64,class QStyleOptionViewItem const &
__ptr64,class QModelIndex const & __ptr64) __ptr64 , public: class QRectF __cdecl
QGraphicsItemPrivate::effectiveBoundingRect(class QRectF const & __ptr64)const __ptr64 , public:
class QRectF __cdecl QGraphicsItemPrivate::effectiveBoundingRect(class QGraphicsItem *
__ptr64)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidgetPrivate::effectiveFocusWidget(void) __ptr64 , public: double __cdecl
QGraphicsItem::effectiveOpacity(void)const __ptr64 , public: double __cdecl
QGraphicsItemPrivate::effectiveOpacity(void)const __ptr64 , public: class QRect __cdecl
QWidgetPrivate::effectiveRectFor(class QRect const & __ptr64)const __ptr64 , public: class QSizeF
__cdecl QGraphicsLayoutItem::effectiveSizeHint(enum Qt::SizeHint,class QSizeF const &
__ptr64)const __ptr64 , public: struct HWND__ * __ptr64 __cdecl
QWidget::effectiveWinId(void)const __ptr64 , public: class QPainterPath::Element const & __ptr64
__cdecl QPainterPath::elementAt(int)const __ptr64 , public: int __cdecl
QPainterPath::elementCount(void)const __ptr64 , public: int __cdecl
QVectorPath::elementCount(void)const __ptr64 , public: enum QPainterPath::ElementType const *
__ptr64 __cdecl QVectorPath::elements(void)const __ptr64 , public: enum Qt::TextElideMode
__cdecl QTabBar::elideMode(void)const __ptr64 , public: enum Qt::TextElideMode __cdecl
QTabWidget::elideMode(void)const __ptr64 , public: static class QString __cdecl
QAbstractItemDelegate::elidedText(class QFontMetrics const & __ptr64,int,enum
Qt::TextElideMode,class QString const & __ptr64) , public: class QString __cdecl
QFontMetrics::elidedText(class QString const & __ptr64,enum Qt::TextElideMode,int,int)const
__ptr64 , public: class QString __cdecl QFontMetricsF::elidedText(class QString const &
__ptr64,enum Qt::TextElideMode,double,int)const __ptr64 , public: class QString __cdecl
QTextEngine::elidedText(enum Qt::TextElideMode,struct QFixed const & __ptr64,int)const __ptr64 ,
public: virtual struct QFixed __cdecl QFontEngine::emSquareSize(void)const __ptr64 , public: void
__cdecl QPaintBufferSignalProxy::emitAboutToDestroy(class QPaintBufferPrivate const * __ptr64)
__ptr64 , private: void __cdecl QClipboard::emitChanged(enum QClipboard::Mode) __ptr64 , public:
void __cdecl QStroker::emitCubicTo(double,double,double,double,double,double) __ptr64 ,
protected: void __cdecl QStrokerOps::emitCubicTo(double,double,double,double,double,double)
__ptr64 , private: void __cdecl QLineControl::emitCursorPositionChanged(void) __ptr64 , protected:
void __cdecl QStandardItem::emitDataChanged(void) __ptr64 , protected: void __cdecl
QTreeWidgetItem::emitDataChanged(void) __ptr64 , public: static void __cdecl
QApplicationPrivate::emitLastWindowClosed(void) , public: void __cdecl
QStroker::emitLineTo(double,double) __ptr64 , protected: void __cdecl
QStrokerOps::emitLineTo(double,double) __ptr64 , public: void __cdecl
QStroker::emitMoveTo(double,double) __ptr64 , protected: void __cdecl
QStrokerOps::emitMoveTo(double,double) __ptr64 , protected: void __cdecl
QItemSelectionModel::emitSelectionChanged(class QItemSelection const & __ptr64,class
QItemSelection const & __ptr64) __ptr64 , public: bool __cdecl QList<class
QItemSelectionRange>::empty(void)const __ptr64 , public: class QString __cdecl
QUndoView::emptyLabel(void)const __ptr64 , public: static void __cdecl

QGraphicsView::ensureVisible(class QRectF const & __ptr64,int,int) __ptr64 , public: void __cdecl
QGraphicsView::ensureVisible(double,double,double,double,int,int) __ptr64 , public: void __cdecl
QGraphicsView::ensureVisible(class QGraphicsItem const * __ptr64,int,int) __ptr64 , public: void
__cdecl
QScrollArea::ensureVisible(int,int,int,int) __ptr64 , public: void __cdecl
QScrollArea::ensureWidgetVisible(class QWidget * __ptr64,int,int) __ptr64 , protected: virtual void
__cdecl
QMenu::enterEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolButton::enterEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::enterEvent(class QEvent * __ptr64) __ptr64 , public: static void __cdecl
QApplicationPrivate::enterModal(class QWidget * __ptr64) , public: static void __cdecl
QApplicationPrivate::enterModal_sys(class QWidget * __ptr64) , public: static void __cdecl
QWhatsThis::enterWhatsThisMode(void) , protected: void __cdecl
QAbstractItemView::entered(class QModelIndex const & __ptr64) __ptr64 , public: struct
QZipReader::FileInfo __cdecl
QZipReader::entryInfoAt(int)const __ptr64 , public: class QRegion
__cdecl
QRegion::eor(class QRegion const & __ptr64)const __ptr64 , public: class QList<class
QItemSelectionRange>::iterator __cdecl
QList<class QItemSelectionRange>::erase(class QList<class
QItemSelectionRange>::iterator,class QList<class QItemSelectionRange>::iterator) __ptr64 , public:
class QList<class QItemSelectionRange>::iterator __cdecl
QList<class
QItemSelectionRange>::erase(class QList<class QItemSelectionRange>::iterator) __ptr64 , public:
void __cdecl
QPainter::eraseRect(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QPainter::eraseRect(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::eraseRect(int,int,int,int) __ptr64 , public: enum QImageReader::ImageReaderError __cdecl
QImageReader::error(void)const __ptr64 , public: enum QImageWriter::ImageWriterError __cdecl
QImageWriter::error(void)const __ptr64 , protected: void __cdecl
QMovie::error(enum
QImageReader::ImageReaderError) __ptr64 , public: class QString __cdecl
QImageReader::errorString(void)const __ptr64 , public: class QString __cdecl
QImageWriter::errorString(void)const __ptr64 , public: struct QCss::Symbol __cdecl
QCss::Parser::errorSymbol(void) __ptr64 , class QString __cdecl
Qt::escape(class QString const & __ptr64) , public: class QAbstractButton * __ptr64 __cdecl
QMessageBox::escapeButton(void)const __ptr64 , protected: virtual bool __cdecl
QAbstractButton::event(class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl
QAbstractItemView::event(class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl
QAbstractScrollArea::event(class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl
QAbstractSlider::event(class QEvent * __ptr64) __ptr64 , public:
virtual bool __cdecl
QAbstractSpinBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual
bool __cdecl
QAction::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QApplication::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCalendarWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCheckBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QClipboard::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QComboBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCommandLinkButton::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCompleter::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QDateTimeEdit::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QDial::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QDialogButtonBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QDockWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QFileSystemModel::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QFocusFrame::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QFontComboBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl

QFrame::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGraphicsProxyWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGraphicsScene::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGraphicsView::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGraphicsWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGroupBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QHeaderView::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QLCDNumber::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QLabel::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl QLineEdit::event(class
QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl QListView::event(class QEvent *
__ptr64) __ptr64 , protected: virtual bool __cdecl QListWidget::event(class QEvent * __ptr64)
__ptr64 , protected: virtual bool __cdecl QMainWindow::event(class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl QMdiArea::event(class QEvent * __ptr64) __ptr64 , protected: virtual
bool __cdecl QMdiSubWindow::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QMenu::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QMenuBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QMessageBox::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QMotifStyle::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QPlainTextEdit::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QProgressBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QProxyStyle::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QPushButton::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QRadioButton::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QRubberBand::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QScrollArea::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QScrollBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QShortcut::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSizeGrip::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl QSlider::event(class
QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl QSpinBox::event(class QEvent * __ptr64)
__ptr64 , protected: virtual bool __cdecl QSplashScreen::event(class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl QSplitter::event(class QEvent * __ptr64) __ptr64 , protected: virtual
bool __cdecl QSplitterHandle::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QStackedWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QStatusBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QSystemTrayIcon::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTabBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTabWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTableWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTextBrowser::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTextControl::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTextEdit::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QToolBar::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QToolBox::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QToolButton::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTreeWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWidget::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWidgetAction::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QWindowsVistaStyle::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl

QWizard::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWorkspace::event(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QCalendarWidget::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected:
virtual bool __cdecl QCompleter::eventFilter(class QObject * __ptr64,class QEvent * __ptr64)
__ptr64 , protected: virtual bool __cdecl QDialog::eventFilter(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , protected: virtual bool __cdecl QFocusFrame::eventFilter(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , private: virtual bool __cdecl QFontDialog::eventFilter(class
QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QGraphicsProxyWidget::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 ,
protected: virtual bool __cdecl QGraphicsScene::eventFilter(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , protected: virtual bool __cdecl QItemDelegate::eventFilter(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QMdiArea::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual
bool __cdecl QMdiSubWindow::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64
, protected: virtual bool __cdecl QMenuBar::eventFilter(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , protected: virtual bool __cdecl QMotifStyle::eventFilter(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QPlastiqueStyle::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected:
virtual bool __cdecl QScrollArea::eventFilter(class QObject * __ptr64,class QEvent * __ptr64)
__ptr64 , protected: virtual bool __cdecl QSizeGrip::eventFilter(class QObject * __ptr64,class QEvent
* __ptr64) __ptr64 , protected: virtual bool __cdecl QStyledItemDelegate::eventFilter(class QObject
* __ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWidgetAction::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected:
virtual bool __cdecl QWidgetResizeHandler::eventFilter(class QObject * __ptr64,class QEvent *
__ptr64) __ptr64 , protected: virtual bool __cdecl QWindowsStyle::eventFilter(class QObject *
__ptr64,class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QWorkspace::eventFilter(class QObject * __ptr64,class QEvent * __ptr64) __ptr64 , protected:
virtual bool __cdecl QKeyEventTransition::eventTest(class QEvent * __ptr64) __ptr64 , protected:
virtual bool __cdecl QMouseEventTransition::eventTest(class QEvent * __ptr64) __ptr64 , public:
bool __cdecl QFont::exactMatch(void)const __ptr64 , public: bool __cdecl
QFontInfo::exactMatch(void)const __ptr64 , public: bool __cdecl
QButtonGroup::exclusive(void)const __ptr64 , public: static int __cdecl QApplication::exec(void) ,
public: int __cdecl QDialog::exec(void) __ptr64 , public: enum Qt::DropAction __cdecl
QDrag::exec(class QFlags<enum Qt::DropAction>) __ptr64 , public: enum Qt::DropAction __cdecl
QDrag::exec(class QFlags<enum Qt::DropAction>,enum Qt::DropAction) __ptr64 , public: class
QAction * __ptr64 __cdecl QMenu::exec(class QPoint const & __ptr64,class QAction * __ptr64)
__ptr64 , public: class QAction * __ptr64 __cdecl QMenu::exec(void) __ptr64 , public: static class
QAction * __ptr64 __cdecl QMenu::exec(class QList<class QAction * __ptr64>,class QPoint const &
__ptr64,class QAction * __ptr64) , public: static class QAction * __ptr64 __cdecl QMenu::exec(class
QList<class QAction * __ptr64>,class QPoint const & __ptr64,class QAction * __ptr64,class QWidget
* __ptr64) , public: virtual int __cdecl QPageSetupDialog::exec(void) __ptr64 , private: bool __cdecl
QPicture::exec(class QPainter * __ptr64,class QDataStream & __ptr64,int) __ptr64 , public: virtual
int __cdecl QPrintDialog::exec(void) __ptr64 , private: void __cdecl QRegion::exec(class QByteArray
const & __ptr64,int,enum QDataStream::ByteOrder) __ptr64 , protected: void __cdecl
QAbstractItemView::executeDelayedItemsLayout(void) __ptr64 , public: static void __cdecl
QImagePixmapCleanupHooks::executeImageHooks(__int64) , private: void __cdecl
QTreeWidgetItem::executePendingSort(void)const __ptr64 , public: static void __cdecl
QImagePixmapCleanupHooks::executePixmapDataDestructionHooks(class QPixmapData * __ptr64) ,

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public: static void __cdecl
QImagePixmapCleanupHooks::executePixmapDataModificationHooks(class QPixmapData * __ptr64)
, public: bool __cdecl QZipReader::exists(void)const __ptr64 , public: bool __cdecl
QZipWriter::exists(void)const __ptr64 , public: void __cdecl QTreeView::expand(class QModelIndex
const & __ptr64) __ptr64 , public: void __cdecl QTreeViewPrivate::expand(int,bool) __ptr64 , public:
void __cdecl QTreeView::expandAll(void) __ptr64 , public: void __cdecl
QTreeWidgetItem::expandItem(class QTreeWidgetItem const * __ptr64) __ptr64 , public: bool __cdecl
QTreeViewPrivate::expandOrCollapseItemAtPos(class QPoint const & __ptr64) __ptr64 , public: void
__cdecl QTreeView::expandToDepth(int) __ptr64 , protected: void __cdecl
QTreeView::expanded(class QModelIndex const & __ptr64) __ptr64 , public: bool __cdecl
QToolBar::expanding(void)const __ptr64 , public: virtual class QFlags<enum Qt::Orientation> __cdecl
QBoxLayout::expandingDirections(void)const __ptr64 , public: virtual class QFlags<enum
Qt::Orientation> __cdecl QFormLayout::expandingDirections(void)const __ptr64 , public: virtual
class QFlags<enum Qt::Orientation> __cdecl QGridLayout::expandingDirections(void)const __ptr64 ,
public: virtual class QFlags<enum Qt::Orientation> __cdecl QLayout::expandingDirections(void)const
__ptr64 , public: class QFlags<enum Qt::Orientation> __cdecl
QSizePolicy::expandingDirections(void)const __ptr64 , public: virtual class QFlags<enum
Qt::Orientation> __cdecl QSpacerItem::expandingDirections(void)const __ptr64 , public: virtual class
QFlags<enum Qt::Orientation> __cdecl QWidgetItem::expandingDirections(void)const __ptr64 ,
public: bool __cdecl QTreeView::expandsOnDoubleClick(void)const __ptr64 , public: class QWidget *
__ptr64 __cdecl QDialog::extension(void)const __ptr64 , protected: virtual class QVariant __cdecl
QGraphicsEllipseItem::extension(class QVariant const & __ptr64)const __ptr64 , protected: virtual
class QVariant __cdecl QGraphicsItem::extension(class QVariant const & __ptr64)const __ptr64 ,
protected: virtual class QVariant __cdecl QGraphicsLineItem::extension(class QVariant const &
__ptr64)const __ptr64 , protected: virtual class QVariant __cdecl
QGraphicsPathItem::extension(class QVariant const & __ptr64)const __ptr64 , protected: virtual
class QVariant __cdecl QGraphicsPixmapItem::extension(class QVariant const & __ptr64)const
__ptr64 , protected: virtual class QVariant __cdecl QGraphicsPolygonItem::extension(class QVariant
const & __ptr64)const __ptr64 , protected: virtual class QVariant __cdecl
QGraphicsRectItem::extension(class QVariant const & __ptr64)const __ptr64 , protected: virtual
class QVariant __cdecl QGraphicsSimpleTextItem::extension(class QVariant const & __ptr64)const
__ptr64 , protected: virtual class QVariant __cdecl QGraphicsTextItem::extension(class QVariant
const & __ptr64)const __ptr64 , public: static class QImage (__cdecl* __ptr64
QTextImageHandler::externalLoader)(class QString const & __ptr64,class QString const & __ptr64) ,
public: class QVariant __cdecl QGraphicsItemPrivate::extra(enum QGraphicsItemPrivate::Extra)const
__ptr64 , public: struct QWExtra * __ptr64 __cdecl QWidgetPrivate::extraData(void)const __ptr64 ,
public: class QGraphicsItemCache * __ptr64 __cdecl
QGraphicsItemPrivate::extraltemCache(void)const __ptr64 , public: class QList<struct
QTextEdit::ExtraSelection> __cdecl QPlainTextEdit::extraSelections(void)const __ptr64 , public: class
QList<struct QTextEdit::ExtraSelection> __cdecl QTextControl::extraSelections(void)const __ptr64 ,
public: class QList<struct QTextEdit::ExtraSelection> __cdecl QTextEdit::extraSelections(void)const
__ptr64 , public: bool __cdecl QZipReader::extractAll(class QString const & __ptr64)const __ptr64 ,
public: virtual struct QFontEngine::FaceId __cdecl QFontEngine::faceId(void)const __ptr64 , public:
static bool QApplicationPrivate::fade_menu , public: static bool QApplicationPrivate::fade_tooltip ,
public: class QStringList __cdecl QFontDatabase::families(enum
QFontDatabase::WritingSystem)const __ptr64 , public: class QString __cdecl
QFont::family(void)const __ptr64 , public: class QString __cdecl QFontInfo::family(void)const
__ptr64 , public: class QString __cdecl QRawFont::familyName(void)const __ptr64 , public: class
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QFlags<enum QDockWidget::DockWidgetFeature> __cdecl QDockWidget::features(void)const
__ptr64 , public: virtual class QFlags<enum QWindowSurface::WindowSurfaceFeature> __cdecl
QRasterWindowSurface::features(void)const __ptr64 , public: virtual class QFlags<enum
QWindowSurface::WindowSurfaceFeature> __cdecl QWindowSurface::features(void)const __ptr64 ,
protected: void __cdecl QDockWidget::featuresChanged(class QFlags<enum
QDockWidget::DockWidgetFeature>) __ptr64 , public: virtual void __cdecl
QAbstractProxyModel::fetchMore(class QModelIndex const & __ptr64) __ptr64 , public: virtual void
__cdecl QFileSystemModel::fetchMore(class QModelIndex const & __ptr64) __ptr64 , public: virtual
void __cdecl QProxyModel::fetchMore(class QModelIndex const & __ptr64) __ptr64 , public: virtual
void __cdecl QSortFilterProxyModel::fetchMore(class QModelIndex const & __ptr64) __ptr64 ,
public: class QVariant __cdecl QWizard::field(class QString const & __ptr64)const __ptr64 ,
protected: class QVariant __cdecl QWizardPage::field(class QString const & __ptr64)const __ptr64 ,
public: enum QFormLayout::FieldGrowthPolicy __cdecl QFormLayout::fieldGrowthPolicy(void)const
__ptr64 , public: class QString __cdecl QFileOpenEvent::file(void)const __ptr64 , public: class
QByteArray __cdecl QZipReader::fileData(class QString const & __ptr64)const __ptr64 , public:
virtual void __cdecl QGuiPlatformPlugin::fileDialogDelete(class QFileDialog * __ptr64) __ptr64 ,
public: virtual class QString __cdecl QGuiPlatformPlugin::fileDialogDirectory(class QFileDialog const *
__ptr64)const __ptr64 , public: virtual enum QDialog::DialogCode __cdecl
QGuiPlatformPlugin::fileDialogResultCode(class QFileDialog * __ptr64) __ptr64 , public: virtual void
__cdecl QGuiPlatformPlugin::fileDialogSelectFile(class QFileDialog * __ptr64,class QString const &
__ptr64) __ptr64 , public: virtual void __cdecl QGuiPlatformPlugin::fileDialogSelectNameFilter(class
QFileDialog * __ptr64,class QString const & __ptr64) __ptr64 , public: virtual class QStringList
__cdecl QGuiPlatformPlugin::fileDialogSelectedFiles(class QFileDialog const * __ptr64)const __ptr64
, public: virtual class QString __cdecl QGuiPlatformPlugin::fileDialogSelectedNameFilter(class
QFileDialog const * __ptr64)const __ptr64 , public: virtual void __cdecl
QGuiPlatformPlugin::fileDialogSetDirectory(class QFileDialog * __ptr64,class QString const &
__ptr64) __ptr64 , public: virtual void __cdecl QGuiPlatformPlugin::fileDialogSetFilter(class
QFileDialog * __ptr64) __ptr64 , public: virtual void __cdecl
QGuiPlatformPlugin::fileDialogSetNameFilters(class QFileDialog * __ptr64,class QStringList const &
__ptr64) __ptr64 , public: virtual bool __cdecl QGuiPlatformPlugin::fileDialogSetVisible(class
QFileDialog * __ptr64,bool) __ptr64 , public: class QIcon __cdecl QDirModel::fileIcon(class
QModelIndex const & __ptr64)const __ptr64 , public: class QIcon __cdecl
QFileSystemModel::fileIcon(class QModelIndex const & __ptr64)const __ptr64 , public: class
QFileInfo __cdecl QDirModel::fileInfo(class QModelIndex const & __ptr64)const __ptr64 , public:
class QFileInfo __cdecl QFileSystemModel::fileInfo(class QModelIndex const & __ptr64)const
__ptr64 , public: class QList<struct QZipReader::FileInfo> __cdecl QZipReader::fileInfoList(void)const
__ptr64 , public: enum QFileDialog::FileMode __cdecl QFileDialog::fileMode(void)const __ptr64 ,
public: class QString __cdecl QDirModel::fileName(class QModelIndex const & __ptr64)const
__ptr64 , public: class QString __cdecl QFileSystemModel::fileName(class QModelIndex const &
__ptr64)const __ptr64 , public: class QString __cdecl QImageReader::fileName(void)const __ptr64 ,
public: class QString __cdecl QImageWriter::fileName(void)const __ptr64 , public: class QString
__cdecl QMovie::fileName(void)const __ptr64 , public: class QString __cdecl
QPictureIO::fileName(void)const __ptr64 , public: class QString __cdecl
QSound::fileName(void)const __ptr64 , public: class QString __cdecl
QTextDocumentWriter::fileName(void)const __ptr64 , public: class QString __cdecl
QDirModel::filePath(class QModelIndex const & __ptr64)const __ptr64 , public: class QString __cdecl
QFileSystemModel::filePath(class QModelIndex const & __ptr64)const __ptr64 , protected: void
__cdecl QFileSystemModel::fileRenamed(class QString const & __ptr64,class QString const &

__ptr64,class QString const & __ptr64) __ptr64 , protected: void __cdecl
QFileDialog::fileSelected(class QString const & __ptr64) __ptr64 , public: virtual class QIcon __cdecl
QGuiPlatformPlugin::fileSystemIcon(class QFileInfo const & __ptr64) __ptr64 , protected: void
__cdecl QFileDialog::filesSelected(class QStringList const & __ptr64) __ptr64 , public: virtual void
__cdecl QBlittablePixmapData::fill(class QColor const & __ptr64) __ptr64 , public: virtual void
__cdecl QBlitterPaintEngine::fill(class QVectorPath const & __ptr64,class QBrush const & __ptr64)
__ptr64 , public: void __cdecl QImage::fill(class QColor const & __ptr64) __ptr64 , public: void
__cdecl QImage::fill(unsigned int) __ptr64 , public: void __cdecl QImage::fill(enum Qt::GlobalColor)
__ptr64 , public: void __cdecl QMatrix4x4::fill(double) __ptr64 , public: void __cdecl
QPixmap::fill(class QColor const & __ptr64) __ptr64 , public: void __cdecl QPixmap::fill(class
QWidget const * __ptr64,class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QPixmap::fill(class QWidget const * __ptr64,int,int) __ptr64 , public: virtual void __cdecl
QRasterPixmapData::fill(class QColor const & __ptr64) __ptr64 , public: virtual void __cdecl
QRuntimePixmapData::fill(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QVolatileImage::fill(unsigned int) __ptr64 , public: void __cdecl
QTextureGlyphCache::fillInPendingGlyphs(void) __ptr64 , public: void __cdecl
QBlitterPaintEngine::fillPath(class QPainterPath const & __ptr64,struct QSpanData * __ptr64)
__ptr64 , public: void __cdecl QPainter::fillPath(class QPainterPath const & __ptr64,class QBrush
const & __ptr64) __ptr64 , public: void __cdecl QBlitterPaintEngine::fillPolygon(class QPointF const *
__ptr64,int,enum QPaintEngine::PolygonDrawMode) __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::fillRect(class QRectF const & __ptr64,class QBrush const & __ptr64) __ptr64 ,
public: virtual void __cdecl QBlitterPaintEngine::fillRect(class QRectF const & __ptr64,class QColor
const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::fillRect(class QRectF const &
__ptr64,class QBrush const & __ptr64) __ptr64 , public: virtual void __cdecl
QPaintEngineEx::fillRect(class QRectF const & __ptr64,class QColor const & __ptr64) __ptr64 ,
public: void __cdecl QPainter::fillRect(class QRect const & __ptr64,class QBrush const & __ptr64)
__ptr64 , public: void __cdecl QPainter::fillRect(class QRect const & __ptr64,class QColor const &
__ptr64) __ptr64 , public: void __cdecl QPainter::fillRect(class QRect const & __ptr64,enum
Qt::BrushStyle) __ptr64 , public: void __cdecl QPainter::fillRect(class QRect const & __ptr64,enum
Qt::GlobalColor) __ptr64 , public: void __cdecl QPainter::fillRect(class QRectF const & __ptr64,class
QBrush const & __ptr64) __ptr64 , public: void __cdecl QPainter::fillRect(class QRectF const &
__ptr64,class QColor const & __ptr64) __ptr64 , public: void __cdecl QPainter::fillRect(class QRectF
const & __ptr64,enum Qt::BrushStyle) __ptr64 , public: void __cdecl QPainter::fillRect(class QRectF
const & __ptr64,enum Qt::GlobalColor) __ptr64 , public: void __cdecl
QPainter::fillRect(int,int,int,int,class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QPainter::fillRect(int,int,int,int,class QColor const & __ptr64) __ptr64 , public: void __cdecl
QPainter::fillRect(int,int,int,int,enum Qt::BrushStyle) __ptr64 , public: void __cdecl
QPainter::fillRect(int,int,int,int,enum Qt::GlobalColor) __ptr64 , public: enum Qt::FillRule __cdecl
QGraphicsPolygonItem::fillRule(void)const __ptr64 , public: enum Qt::FillRule __cdecl
QPainterPath::fillRule(void)const __ptr64 , public: virtual void __cdecl
QImageTextureGlyphCache::fillTexture(struct QTextureGlyphCache::Coord const & __ptr64,unsigned
int,struct QFixed) __ptr64 , public: class QFlags<enum QDir::Filter> __cdecl
QDirModel::filter(void)const __ptr64 , public: class QFlags<enum QDir::Filter> __cdecl
QFileDialog::filter(void)const __ptr64 , public: class QFlags<enum QDir::Filter> __cdecl
QFileSystemModel::filter(void)const __ptr64 , protected: virtual bool __cdecl
QSortFilterProxyModel::filterAcceptsColumn(int,class QModelIndex const & __ptr64)const __ptr64 ,
protected: virtual bool __cdecl QSortFilterProxyModel::filterAcceptsRow(int,class QModelIndex
const & __ptr64)const __ptr64 , public: enum Qt::CaseSensitivity __cdecl

QSortFilterProxyModel::filterCaseSensitivity(void)const __ptr64 , protected: void __cdecl
QSortFilterProxyModel::filterChanged(void) __ptr64 , public: virtual bool __cdecl
QInputContext::filterEvent(class QEvent const * __ptr64) __ptr64 , public: int __cdecl
QSortFilterProxyModel::filterKeyColumn(void)const __ptr64 , public: class QRegExp __cdecl
QSortFilterProxyModel::filterRegExp(void)const __ptr64 , public: int __cdecl
QSortFilterProxyModel::filterRole(void)const __ptr64 , protected: void __cdecl
QFileDialog::filterSelected(class QString const & __ptr64) __ptr64 , public: class QStringList __cdecl
QFileDialog::filters(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::filtersChildEvents(void)const __ptr64 , public: class QPointF __cdecl
QLinearGradient::finalStop(void)const __ptr64 , public: static class QPixmap * __ptr64 __cdecl
QPixmapCache::find(class QString const & __ptr64) , public: static bool __cdecl
QPixmapCache::find(class QPixmapCache::Key const & __ptr64,class QPixmap * __ptr64) , public:
static bool __cdecl QPixmapCache::find(class QString const & __ptr64,class QPixmap & __ptr64) ,
public: static bool __cdecl QPixmapCache::find(class QString const & __ptr64,class QPixmap *
__ptr64) , public: bool __cdecl QPlainTextEdit::find(class QString const & __ptr64,class QFlags<enum
QTextDocument::FindFlag>) __ptr64 , public: bool __cdecl QTextControl::find(class QString const &
__ptr64,class QFlags<enum QTextDocument::FindFlag>) __ptr64 , public: class QTextCursor __cdecl
QTextDocument::find(class QRegExp const & __ptr64,class QTextCursor const & __ptr64,class
QFlags<enum QTextDocument::FindFlag>)const __ptr64 , public: class QTextCursor __cdecl
QTextDocument::find(class QRegExp const & __ptr64,int,class QFlags<enum
QTextDocument::FindFlag>)const __ptr64 , public: class QTextCursor __cdecl
QTextDocument::find(class QString const & __ptr64,class QTextCursor const & __ptr64,class
QFlags<enum QTextDocument::FindFlag>)const __ptr64 , public: class QTextCursor __cdecl
QTextDocument::find(class QString const & __ptr64,int,class QFlags<enum
QTextDocument::FindFlag>)const __ptr64 , public: bool __cdecl QTextEdit::find(class QString const &
__ptr64,class QFlags<enum QTextDocument::FindFlag>) __ptr64 , public: static class QWidget *
__ptr64 __cdecl QWidget::find(struct HWND__ * __ptr64) , public: class QTextBlock __cdecl
QTextDocument::findBlock(int)const __ptr64 , public: class QTextBlock __cdecl
QTextDocument::findBlockByLineNumber(int)const __ptr64 , public: class QTextBlock __cdecl
QTextDocument::findBlockByNumber(int)const __ptr64 , protected: void __cdecl
QClipboard::findBufferChanged(void) __ptr64 , public: int __cdecl
QApplicationPrivate::findClosestTouchPointId(class QPointF const & __ptr64) __ptr64 , public: int
__cdecl QComboBox::findData(class QVariant const & __ptr64,int,class QFlags<enum
Qt::MatchFlag>)const __ptr64 , private: int __cdecl QLineControl::findInMask(int,bool,bool,class
QChar)const __ptr64 , public: int __cdecl QTextEngine::findItem(int)const __ptr64 , public: class
QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsViewPrivate::findItems(class QRegion const
& __ptr64,bool * __ptr64,class QTransform const & __ptr64)const __ptr64 , public: class QList<class
QListWidgetItem * __ptr64> __cdecl QListWidget::findItems(class QString const & __ptr64,class
QFlags<enum Qt::MatchFlag>)const __ptr64 , public: class QList<class QListWidgetItem * __ptr64>
__cdecl QListWidgetItemModel::findItems(class QString const & __ptr64,class QFlags<enum
Qt::MatchFlag>,int)const __ptr64 , public: class QList<class QTableWidgetItem * __ptr64> __cdecl
QTableWidget::findItems(class QString const & __ptr64,class QFlags<enum Qt::MatchFlag>)const
__ptr64 , public: class QList<class QTableWidgetItem * __ptr64> __cdecl
QTreeWidget::findItems(class QString const & __ptr64,class QFlags<enum Qt::MatchFlag>,int)const
__ptr64 , public: bool __cdecl QTextControl::findNextPrevAnchor(class QTextCursor const &
__ptr64,bool,class QTextCursor & __ptr64) __ptr64 , public: int __cdecl QComboBox::findText(class
QString const & __ptr64,class QFlags<enum Qt::MatchFlag>)const __ptr64 , public: void __cdecl
QSplashScreen::finish(class QWidget * __ptr64) __ptr64 , private: bool __cdecl

QLineControl::finishChange(int,bool,bool) __ptr64 , protected: void __cdecl QDialog::finished(int) __ptr64 , protected: void __cdecl QMovie::finished(void) __ptr64 , public: class
QItemSelectionRange & __ptr64 __cdecl QList<class QItemSelectionRange>::first(void) __ptr64 ,
public: class QItemSelectionRange const & __ptr64 __cdecl QList<class
QItemSelectionRange>::first(void)const __ptr64 , public: class QTextBlock __cdecl
QTextDocument::firstBlock(void)const __ptr64 , public: class QTextCursor __cdecl
QTextFrame::firstCursorPosition(void)const __ptr64 , public: class QTextCursor __cdecl
QTextTableCell::firstCursorPosition(void)const __ptr64 , public: enum Qt::DayOfWeek __cdecl
QCalendarWidget::firstDayOfWeek(void)const __ptr64 , public: int __cdecl
QTextBlock::firstLineNumber(void)const __ptr64 , public: int __cdecl
QTextFrame::firstPosition(void)const __ptr64 , public: int __cdecl
QTextTableCell::firstPosition(void)const __ptr64 , protected: class QTextBlock __cdecl
QPlainTextEdit::firstVisibleBlock(void)const __ptr64 , public: int __cdecl
QTreeViewPrivate::firstVisibleItem(int * __ptr64)const __ptr64 , public: void __cdecl
QGraphicsView::fitInView(class QRectF const & __ptr64,enum Qt::AspectRatioMode) __ptr64 ,
public: void __cdecl QGraphicsView::fitInView(double,double,double,double,enum
Qt::AspectRatioMode) __ptr64 , public: void __cdecl QGraphicsView::fitInView(class QGraphicsItem
const * __ptr64,enum Qt::AspectRatioMode) __ptr64 , public: void __cdecl
QPrintPreviewWidget::fitInView(void) __ptr64 , public: void __cdecl
QPrintPreviewWidget::fitToWidth(void) __ptr64 , public: void __cdecl QPainterEngine::fix_neg_rect(int
* __ptr64,int * __ptr64,int * __ptr64,int * __ptr64) __ptr64 , public: bool __cdecl
QFont::fixedPitch(void)const __ptr64 , public: bool __cdecl QFontInfo::fixedPitch(void)const __ptr64
 , public: virtual void __cdecl QAbstractSpinBox::fixup(class QString & __ptr64)const __ptr64 ,
protected: virtual void __cdecl QDateTimeEdit::fixup(class QString & __ptr64)const __ptr64 , public:
virtual void __cdecl QDoubleSpinBox::fixup(class QString & __ptr64)const __ptr64 , public: virtual
void __cdecl QIntValidator::fixup(class QString & __ptr64)const __ptr64 , public: bool __cdecl
QLineControl::fixup(void) __ptr64 , protected: virtual void __cdecl QSpinBox::fixup(class QString &
__ptr64)const __ptr64 , public: virtual void __cdecl QValidator::fixup(class QString & __ptr64)const
__ptr64 , public: virtual class QFlags<enum Qt::ItemFlag> __cdecl QAbstractProxyModel::flags(class
QModelIndex const & __ptr64)const __ptr64 , public: virtual class QFlags<enum Qt::ItemFlag>
__cdecl QDirModel::flags(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QFlags<enum Qt::ItemFlag> __cdecl QFileSystemModel::flags(class QModelIndex const &
__ptr64)const __ptr64 , public: class QFlags<enum QGraphicsItem::GraphicsItemFlag> __cdecl
QGraphicsItem::flags(void)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl
QListWidgetItem::flags(void)const __ptr64 , public: virtual unsigned int __cdecl
QPainterEngineEx::flags(void)const __ptr64 , public: virtual class QFlags<enum Qt::ItemFlag> __cdecl
QProxyModel::flags(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QFlags<enum Qt::ItemFlag> __cdecl QSortFilterProxyModel::flags(class QModelIndex const &
__ptr64)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl
QStandardItem::flags(void)const __ptr64 , public: virtual class QFlags<enum Qt::ItemFlag> __cdecl
QStandardItemModel::flags(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QFlags<enum Qt::ItemFlag> __cdecl QStringListModel::flags(class QModelIndex const &
__ptr64)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl
QTableWidgetItem::flags(void)const __ptr64 , public: class QFlags<enum QTextOption::Flag> __cdecl
QTextOption::flags(void)const __ptr64 , public: class QFlags<enum Qt::ItemFlag> __cdecl
QTreeWidgetItem::flags(void)const __ptr64 , public: void __cdecl QMatrix4x4::flipCoordinates(void)
__ptr64 , public: enum QListView::Flow __cdecl QListView::flow(void)const __ptr64 , public: virtual
void __cdecl QRasterWindowSurface::flush(class QWidget * __ptr64,class QRegion const &

__ptr64,class QPoint const & __ptr64) __ptr64 , public: static void __cdecl
QPixmapCache::flushDetachedPixmaps(void) , public: class QPointF __cdecl
QRadialGradient::focalPoint(void)const __ptr64 , public: double __cdecl
QRadialGradient::focalRadius(void)const __ptr64 , protected: void __cdecl
QApplication::focusChanged(class QWidget * __ptr64,class QWidget * __ptr64) __ptr64 , protected:
virtual void __cdecl QAbstractButton::focusInEvent(class QFocusEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::focusInEvent(class QFocusEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QAbstractSpinBox::focusInEvent(class QFocusEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QComboBox::focusInEvent(class QFocusEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QDateTimeEdit::focusInEvent(class QFocusEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsItem::focusInEvent(class QFocusEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::focusInEvent(class
QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsTextItem::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QGraphicsView::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QGraphicsWidget::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGroupBox::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QLabel::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QLineEdit::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMdiSubWindow::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QMenuBar::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPlainTextEdit::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPushButton::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTextEdit::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWidget::focusInEvent(class QFocusEvent * __ptr64) __ptr64 , public: class QGraphicsItem *
__ptr64 __cdecl QGraphicsItem::focusItem(void)const __ptr64 , public: class QGraphicsItem *
__ptr64 __cdecl QGraphicsScene::focusItem(void)const __ptr64 , protected: bool __cdecl
QWidget::focusNextChild(void) __ptr64 , protected: virtual bool __cdecl
QAbstractItemView::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QDateTimeEdit::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QGraphicsProxyWidget::focusNextPrevChild(bool) __ptr64 , protected: bool __cdecl
QGraphicsScene::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QGraphicsView::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QGraphicsWidget::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QLabel::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QMenu::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QPlainTextEdit::focusNextPrevChild(bool) __ptr64 , public: virtual bool __cdecl
QScrollArea::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QTextBrowser::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QTextEdit::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QWidget::focusNextPrevChild(bool) __ptr64 , public: static class QWidget * __ptr64 __cdecl
QApplicationPrivate::focusNextPrevChild_helper(class QWidget * __ptr64,bool) , protected: virtual
void __cdecl QAbstractButton::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QAbstractItemView::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QAbstractSpinBox::focusOutEvent(class QFocusEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QComboBox::focusOutEvent(class QFocusEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsItem::focusOutEvent(class QFocusEvent *

__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsScene::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsTextItem::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsWidget::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLabel::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLineEdit::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMdiSubWindow::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QPushButton::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextBrowser::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWidget::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , public: enum Qt::FocusPolicy __cdecl QGraphicsWidget::focusPolicy(void)const __ptr64 , public: enum Qt::FocusPolicy __cdecl QWidget::focusPolicy(void)const __ptr64 , protected: bool __cdecl QWidget::focusPreviousChild(void) __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl QGraphicsItem::focusProxy(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QWidget::focusProxy(void)const __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl QGraphicsItem::focusScopeltem(void)const __ptr64 , public: virtual void __cdecl QGraphicsItemPrivate::focusScopeltemChange(bool) __ptr64 , public: static class QWidget * __ptr64 __cdecl QApplication::focusWidget(void) , public: class QGraphicsWidget * __ptr64 __cdecl QGraphicsWidget::focusWidget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QInputContext::focusWidget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QWidget::focusWidget(void)const __ptr64 , public: static class QWidget * __ptr64 __ptr64 QApplicationPrivate::focus_widget , public: class QFont __cdecl QAction::font(void)const __ptr64 , public: static class QFont __cdecl QApplication::font(char const * __ptr64) , public: static class QFont __cdecl QApplication::font(class QWidget const * __ptr64) , public: static class QFont __cdecl QApplication::font(void) , public: class QFont __cdecl QFontDatabase::font(class QString const & __ptr64,class QString const & __ptr64,int)const __ptr64 , private: class QFont __cdecl QFontDialog::font(void)const __ptr64 , public: class QFont __cdecl QGraphicsScene::font(void)const __ptr64 , public: class QFont __cdecl QGraphicsSimpleTextItem::font(void)const __ptr64 , public: class QFont __cdecl QGraphicsTextItem::font(void)const __ptr64 , public: class QFont __cdecl QGraphicsWidget::font(void)const __ptr64 , public: virtual class QFont __cdecl QInputContext::font(void)const __ptr64 , public: class QFont __cdecl QListWidgetItem::font(void)const __ptr64 , public: class QFont __cdecl QPaintEngineState::font(void)const __ptr64 , public: class QFont const & __ptr64 __cdecl QPainter::font(void)const __ptr64 , public: class QFont __cdecl QStandardItem::font(void)const __ptr64 , public: class QFont __cdecl QTableWidgetItem::font(void)const __ptr64 , public: class QFont __cdecl QTextCharFormat::font(void)const __ptr64 , public: class QFont __cdecl QTextEngine::font(struct QScriptItem const & __ptr64)const __ptr64 , public: class QFont __cdecl QTextEngine::font(void)const __ptr64 , public: class QFont __cdecl QTextItem::font(void)const __ptr64 , public: class QFont __cdecl QTextLayout::font(void)const __ptr64 , public: static class QFont __cdecl QToolTip::font(void) , public: class QFont __cdecl QTreeWidgetItem::font(int)const __ptr64 , public: class QFont const & __ptr64 __cdecl QWidget::font(void)const __ptr64 , public: enum QFont::Capitalization __cdecl QTextCharFormat::fontCapitalization(void)const __ptr64 ,

protected: virtual void __cdecl QWidget::fontChange(class QFont const & __ptr64) __ptr64 ,
protected: void __cdecl QApplication::fontDatabaseChanged(void) __ptr64 , public: bool __cdecl
QPrinter::fontEmbeddingEnabled(void)const __ptr64 , public: class QFontEngine * __ptr64 __cdecl
QStaticTextItem::fontEngine(void)const __ptr64 , public: class QFontEngine * __ptr64 __cdecl
QTextEngine::fontEngine(struct QScriptItem const & __ptr64,struct QFixed * __ptr64,struct QFixed *
__ptr64,struct QFixed * __ptr64)const __ptr64 , public: class QString __cdecl
QTextCharFormat::fontFamily(void)const __ptr64 , public: class QString __cdecl
QTextEdit::fontFamily(void)const __ptr64 , public: class QFlags<enum QFontComboBox::FontFilter>
__cdecl QFontComboBox::fontFilters(void)const __ptr64 , public: bool __cdecl
QTextCharFormat::fontFixedPitch(void)const __ptr64 , public: enum QFont::HintingPreference
__cdecl QTextCharFormat::fontHintingPreference(void)const __ptr64 , public: class QFontInfo
__cdecl QPainter::fontInfo(void)const __ptr64 , public: class QFontInfo __cdecl
QWidget::fontInfo(void)const __ptr64 , public: bool __cdecl QTextCharFormat::fontItalic(void)const
__ptr64 , public: bool __cdecl QTextEdit::fontItalic(void)const __ptr64 , public: bool __cdecl
QTextCharFormat::fontKerning(void)const __ptr64 , public: double __cdecl
QTextCharFormat::fontLetterSpacing(void)const __ptr64 , public: static class QFontMetrics __cdecl
QApplication::fontMetrics(void) , public: class QFontMetrics __cdecl
QPainter::fontMetrics(void)const __ptr64 , public: class QFontMetrics __cdecl
QWidget::fontMetrics(void)const __ptr64 , public: bool __cdecl
QTextCharFormat::fontOverline(void)const __ptr64 , public: double __cdecl
QTextCharFormat::fontPointSize(void)const __ptr64 , public: double __cdecl
QTextEdit::fontPointSize(void)const __ptr64 , protected: void __cdecl
QFontDialog::fontSelected(class QFont const & __ptr64) __ptr64 , public: bool __cdecl
QTextCharFormat::fontStrikeOut(void)const __ptr64 , public: enum QFont::StyleHint __cdecl
QTextCharFormat::fontStyleHint(void)const __ptr64 , public: enum QFont::StyleStrategy __cdecl
QTextCharFormat::fontStyleStrategy(void)const __ptr64 , public: class QByteArray __cdecl
QRawFont::fontTable(char const * __ptr64)const __ptr64 , public: bool __cdecl
QTextCharFormat::fontUnderline(void)const __ptr64 , public: bool __cdecl
QTextEdit::fontUnderline(void)const __ptr64 , public: int __cdecl
QTextCharFormat::fontWeight(void)const __ptr64 , public: int __cdecl
QTextEdit::fontWeight(void)const __ptr64 , public: double __cdecl
QTextCharFormat::fontWordSpacing(void)const __ptr64 , protected: void __cdecl
QProgressDialog::forceShow(void) __ptr64 , public: class QBrush __cdecl
QListWidgetItem::foreground(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::foreground(void)const __ptr64 , public: class QBrush __cdecl
QStandardItem::foreground(void)const __ptr64 , public: class QBrush __cdecl
QTableWidget::foreground(void)const __ptr64 , public: class QBrush __cdecl
QTextFormat::foreground(void)const __ptr64 , public: class QBrush __cdecl
QTreeWidgetItem::foreground(int)const __ptr64 , public: class QBrush __cdecl
QGraphicsScene::foregroundBrush(void)const __ptr64 , public: class QBrush __cdecl
QGraphicsView::foregroundBrush(void)const __ptr64 , public: class QColor __cdecl
QAccessibleInterface::foregroundColor(void) __ptr64 , public: enum QPalette::ColorRole __cdecl
QWidget::foregroundRole(void)const __ptr64 , public: class QFlags<enum Qt::AlignmentFlag>
__cdecl QFormLayout::formAlignment(void)const __ptr64 , protected: class QTextCharFormat
__cdecl QAbstractTextDocumentLayout::format(int) __ptr64 , public: virtual char const * __ptr64
__cdecl QDropEvent::format(int)const __ptr64 , public: enum QImage::Format __cdecl
QImage::format(void)const __ptr64 , public: class QByteArray __cdecl
QImageIOHandler::format(void)const __ptr64 , public: class QByteArray __cdecl

QImageReader::format(void)const __ptr64 , public: class QByteArray __cdecl
QImageWriter::format(void)const __ptr64 , public: class QByteArray __cdecl
QMovie::format(void)const __ptr64 , public: char const * __ptr64 __cdecl
QPictureO::format(void)const __ptr64 , public: class QString __cdecl
QProgressBar::format(void)const __ptr64 , protected: class QTextCharFormat __cdecl
QSyntaxHighlighter::format(int)const __ptr64 , public: class QByteArray __cdecl
QTextDocumentWriter::format(void)const __ptr64 , public: class QTextCharFormat __cdecl
QTextEngine::format(struct QScriptItem const * __ptr64)const __ptr64 , public: class QTextFormat
__cdecl QTextFormatCollection::format(int)const __ptr64 , public: class QTextFormat __cdecl
QTextInlineObject::format(void)const __ptr64 , public: class QTextListFormat __cdecl
QTextList::format(void)const __ptr64 , public: class QTextFormat __cdecl
QTextObject::format(void)const __ptr64 , public: class QTextTableFormat __cdecl
QTextTable::format(void)const __ptr64 , public: class QTextCharFormat __cdecl
QTextTableCell::format(void)const __ptr64 , public: enum QImage::Format __cdecl
QVolatileImage::format(void)const __ptr64 , protected: int __cdecl
QAbstractTextDocumentLayout::formatIndex(int) __ptr64 , public: int __cdecl
QTextEngine::formatIndex(struct QScriptItem const * __ptr64)const __ptr64 , public: int __cdecl
QTextInlineObject::formatIndex(void)const __ptr64 , public: int __cdecl
QTextObject::formatIndex(void)const __ptr64 , public: virtual class QStringList __cdecl
QInternalMimeData::formats(void)const __ptr64 , public: class QTextFormatCollection * __ptr64
__cdecl QTextEngine::formats(void)const __ptr64 , public: static class QStringList __cdecl
QInternalMimeData::formatsHelper(class QMimeData const * __ptr64) , public: virtual void __cdecl
QTextBrowser::forward(void) __ptr64 , protected: void __cdecl
QTextBrowser::forwardAvailable(bool) __ptr64 , public: int __cdecl
QTextBrowser::forwardHistoryCount(void)const __ptr64 , public: class QTextFragment __cdecl
QTextBlock::iterator::fragment(void)const __ptr64 , public: int __cdecl
QTextBlock::fragmentIndex(void)const __ptr64 , public: class QTextFrame * __ptr64 __cdecl
QTextDocument::frameAt(int)const __ptr64 , public: virtual class QRectF __cdecl
QPlainTextDocumentLayout::frameBoundingRect(class QTextFrame * __ptr64)const __ptr64 ,
protected: void __cdecl QMovie::frameChanged(int) __ptr64 , public: int __cdecl
QMovie::frameCount(void)const __ptr64 , public: int __cdecl QPaintBuffer::frameEndIndex(int)const
__ptr64 , public: class QTextFrameFormat __cdecl QTextFrame::frameFormat(void)const __ptr64 ,
public: class QRect __cdecl QWidget::frameGeometry(void)const __ptr64 , public: class QRect
__cdecl QFrame::frameRect(void)const __ptr64 , public: class QRect __cdecl
QMovie::frameRect(void)const __ptr64 , public: enum QFrame::Shadow __cdecl
QFrame::frameShadow(void)const __ptr64 , public: enum QFrame::Shape __cdecl
QFrame::frameShape(void)const __ptr64 , public: class QSize __cdecl QWidget::frameSize(void)const
__ptr64 , public: int __cdecl QPaintBuffer::frameStartIndex(int)const __ptr64 , public: class QRect
__cdecl QWidgetPrivate::frameStrut(void)const __ptr64 , public: int __cdecl
QFrame::frameStyle(void)const __ptr64 , public: int __cdecl QFrame::frameWidth(void)const
__ptr64 , private: void __cdecl QList<class QItemSelectionRange>::free(struct QListData::Data *
__ptr64) __ptr64 , public: void __cdecl QTextEngine::freeMemory(void) __ptr64 , public: void
__cdecl QGraphicsViewPrivate::freeStyleOptionsArray(class QStyleOptionGraphicsItem * __ptr64)
__ptr64 , public: static class QQuaternion __cdecl QQuaternion::fromAxisAndAngle(class QVector3D
const & __ptr64,double) , public: static class QQuaternion __cdecl
QQuaternion::fromAxisAndAngle(double,double,double,double) , public: static class QColor __cdecl
QColor::fromCmyk(int,int,int,int,int) , public: static class QColor __cdecl
QColor::fromCmykF(double,double,double,double,double) , public: static class QPixmap __cdecl

QFont::fromString(class QString const & __ptr64) __ptr64 , public: static class QKeySequence
__cdecl QKeySequence::fromString(class QString const & __ptr64,enum
QKeySequence::SequenceFormat) , public: static class QIcon __cdecl QIcon::fromTheme(class
QString const & __ptr64,class QIcon const & __ptr64) , public: static class QTransform __cdecl
QTransform::fromTranslate(double,double) , public: static class QList<class QItemSelectionRange>
__cdecl QList<class QItemSelectionRange>::fromVector(class QVector<class QItemSelectionRange>
const & __ptr64) , public: static class QPixmap __cdecl QPixmap::fromWinHBITMAP(struct
HBITMAP__ * __ptr64,enum QPixmap::HBitmapFormat) , public: static class QPixmap __cdecl
QPixmap::fromWinHICON(struct HICON__ * __ptr64) , public: class QItemSelectionRange & __ptr64
__cdecl QList<class QItemSelectionRange>::front(void) __ptr64 , public: class QItemSelectionRange
const & __ptr64 __cdecl QList<class QItemSelectionRange>::front(void)const __ptr64 , public: void
__cdecl QMatrix4x4::frustum(double,double,double,double,double,double) __ptr64 , public: bool
__cdecl QPainter::fullPage(void)const __ptr64 , public: float __cdecl
QImageWriter::gamma(void)const __ptr64 , public: float __cdecl QPictureIO::gamma(void)const
__ptr64 , public: virtual class QPixmap __cdecl QCleanlooksStyle::generatedIconPixmap(enum
QIcon::Mode,class QPixmap const & __ptr64,class QStyleOption const * __ptr64)const __ptr64 ,
public: virtual class QPixmap __cdecl QCommonStyle::generatedIconPixmap(enum
QIcon::Mode,class QPixmap const & __ptr64,class QStyleOption const * __ptr64)const __ptr64 ,
public: virtual class QPixmap __cdecl QProxyStyle::generatedIconPixmap(enum QIcon::Mode,class
QPixmap const & __ptr64,class QStyleOption const * __ptr64)const __ptr64 , public: class QPointF
__cdecl QGraphicsItemPrivate::genericMapFromScene(class QPointF const & __ptr64,class QWidget
const * __ptr64)const __ptr64 , protected: void __cdecl QHeaderView::geometriesChanged(void)
__ptr64 , public: class QRectF __cdecl QGraphicsLayoutItem::geometry(void)const __ptr64 , public:
virtual class QRect __cdecl QLayout::geometry(void)const __ptr64 , public: virtual class QRect
__cdecl QSpacerItem::geometry(void)const __ptr64 , public: class QRect __cdecl
QSystemTrayIcon::geometry(void)const __ptr64 , public: class QRect const & __ptr64 __cdecl
QWidget::geometry(void)const __ptr64 , public: virtual class QRect __cdecl
QWidgetItem::geometry(void)const __ptr64 , public: class QRect __cdecl
QWindowSurface::geometry(void)const __ptr64 , protected: void __cdecl
QGraphicsWidget::geometryChanged(void) __ptr64 , public: class QGesture * __ptr64 __cdecl
QGestureEvent::gesture(enum Qt::GestureType)const __ptr64 , public: enum
QGesture::GestureCancelPolicy __cdecl QGesture::gestureCancelPolicy(void)const __ptr64 , public:
enum Qt::GestureType __cdecl QGesture::gestureType(void)const __ptr64 , public: class QList<class
QGesture * __ptr64> __cdecl QGestureEvent::gestures(void)const __ptr64 , public: static class
QFontPrivate * __ptr64 __cdecl QFontPrivate::get(class QFont const & __ptr64) , public: static class
QGraphicsItemPrivate * __ptr64 __cdecl QGraphicsItemPrivate::get(class QGraphicsItem * __ptr64) ,
public: static class QGraphicsItemPrivate const * __ptr64 __cdecl QGraphicsItemPrivate::get(class
QGraphicsItem const * __ptr64) , public: static unsigned char const * __ptr64 __cdecl
QFontEngine::getCMap(unsigned char const * __ptr64,unsigned int,bool * __ptr64,int * __ptr64) ,
private: int __cdecl QTextEngine::getClusterLength(unsigned short * __ptr64,struct
HB_CharAttributes const * __ptr64,int,int,int,int * __ptr64) __ptr64 , public: void __cdecl
QColor::getCmyk(int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64) __ptr64 ,
public: void __cdecl QColor::getCmykF(double * __ptr64,double * __ptr64,double * __ptr64,double
* __ptr64,double * __ptr64) __ptr64 , public: static class QColor __cdecl
QColorDialog::getColor(class QColor const & __ptr64,class QWidget * __ptr64) , public: static class
QColor __cdecl QColorDialog::getColor(class QColor const & __ptr64,class QWidget * __ptr64,class
QString const & __ptr64,class QFlags<enum QColorDialog::ColorDialogOption>) , public: virtual void
__cdecl QGraphicsLayout::getContentsMargins(double * __ptr64,double * __ptr64,double * __ptr64)

__ptr64,double * __ptr64)const __ptr64 , public: virtual void __cdecl
QGraphicsLayoutItem::getContentsMargins(double * __ptr64,double * __ptr64,double *
__ptr64,double * __ptr64)const __ptr64 , public: virtual void __cdecl
QGraphicsWidget::getContentsMargins(double * __ptr64,double * __ptr64,double * __ptr64,double
* __ptr64)const __ptr64 , public: void __cdecl QLayout::getContentsMargins(int * __ptr64,int *
__ptr64,int * __ptr64,int * __ptr64)const __ptr64 , public: void __cdecl
QWidget::getContentsMargins(int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64)const __ptr64 ,
public: virtual struct HDC__ * __ptr64 __cdecl QPaintDevice::getDC(void)const __ptr64 , public:
virtual struct HDC__ * __ptr64 __cdecl QPaintEngine::getDC(void)const __ptr64 , public: virtual
struct HDC__ * __ptr64 __cdecl QPainter::getDC(void)const __ptr64 , public: virtual struct HDC__ *
__ptr64 __cdecl QWidget::getDC(void)const __ptr64 , public: static double __cdecl
QInputDialog::getDouble(class QWidget * __ptr64,class QString const & __ptr64,class QString const
& __ptr64,double,double,double,int,bool * __ptr64,class QFlags<enum Qt::WindowType>) , public:
static class QString __cdecl QFileDialog::getExistingDirectory(class QWidget * __ptr64,class QString
const & __ptr64,class QString const & __ptr64,class QFlags<enum QFileDialog::Option>) , private:
static class QFont __cdecl QFontDialog::getFont(bool * __ptr64,class QFont const * __ptr64,class
QWidget * __ptr64) , public: static class QFont __cdecl QFontDialog::getFont(bool * __ptr64,class
QFont const & __ptr64,class QWidget * __ptr64) , public: static class QFont __cdecl
QFontDialog::getFont(bool * __ptr64,class QFont const & __ptr64,class QWidget * __ptr64,class
QString const & __ptr64) , public: static class QFont __cdecl QFontDialog::getFont(bool *
__ptr64,class QFont const & __ptr64,class QWidget * __ptr64,class QString const & __ptr64,class
QFlags<enum QFontDialog::FontDialogOption>) , public: static class QFont __cdecl
QFontDialog::getFont(bool * __ptr64,class QWidget * __ptr64) , public: virtual void __cdecl
QFontEngine::getGlyphBearings(unsigned int,double * __ptr64,double * __ptr64) __ptr64
,#####

#####, public: void __cdecl QColor::getHsl(int * __ptr64,int * __ptr64,int * __ptr64,int *
__ptr64)const __ptr64 , public: void __cdecl QColor::getHslF(double * __ptr64,double *
__ptr64,double * __ptr64,double * __ptr64)const __ptr64 , public: void __cdecl QColor::getHsv(int *
__ptr64,int * __ptr64,int * __ptr64,int * __ptr64)const __ptr64 , public: void __cdecl
QColor::getHsvF(double * __ptr64,double * __ptr64,double * __ptr64,double * __ptr64)const
__ptr64 , public: static int __cdecl QInputDialog::getInt(class QWidget * __ptr64,class QString const
& __ptr64,class QString const & __ptr64,int,int,int,int,bool * __ptr64,class QFlags<enum
Qt::WindowType>) , public: static int __cdecl QInputDialog::getInteger(class QWidget * __ptr64,class
QString const & __ptr64,class QString const & __ptr64,int,int,int,int,bool * __ptr64,class
QFlags<enum Qt::WindowType>) , public: static class QString __cdecl QInputDialog::getItem(class
QWidget * __ptr64,class QString const & __ptr64,class QString const & __ptr64,class QStringList
const & __ptr64,int,bool,bool * __ptr64,class QFlags<enum Qt::WindowType>)
,#####

#####, public: void __cdecl QFormLayout::getItemPosition(int,int * __ptr64,enum
QFormLayout::ItemRole * __ptr64)const __ptr64 , public: void __cdecl
QGridLayout::getItemPosition(int,int * __ptr64,int * __ptr64,int * __ptr64,int * __ptr64) __ptr64 ,
public: void __cdecl QWidgetPrivate::getLayoutItemMargins(int * __ptr64,int * __ptr64,int *
__ptr64,int * __ptr64)const __ptr64 , public: void __cdecl QFormLayout::getLayoutPosition(class
QLayout * __ptr64,int * __ptr64,enum QFormLayout::ItemRole * __ptr64)const __ptr64 , public:


```
void __cdecl QLayoutPrivate::getMargin(int * __ptr64,int,enum QStyle::PixelMetric)const __ptr64 ,
public: class QRegion const & __ptr64 __cdecl QWidgetPrivate::getOpaqueChildren(void)const
__ptr64 , public: static class QString __cdecl QFileDialog::getOpenFileName(class QWidget *
__ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString * __ptr64,class QFlags<enum QFileDialog::Option> ) , public: static class
QStringList __cdecl QFileDialog::getOpenFileNames(class QWidget * __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString * __ptr64,class
QFlags<enum QFileDialog::Option> ) , public: void __cdecl QPainter::getPageMargins(double *
__ptr64,double * __ptr64,double * __ptr64,double * __ptr64,enum QPainter::Unit)const __ptr64 ,
protected: struct QAbstractTextDocumentLayout::PaintContext __cdecl
QPlainTextEdit::getPaintContext(void)const __ptr64 , public: struct
QAbstractTextDocumentLayout::PaintContext __cdecl QTextControl::getPaintContext(class QWidget
* __ptr64)const __ptr64 , public: class QPixmap __cdecl
QApplicationPrivate::getPixmapCursor(enum Qt::CursorShape) __ptr64 , public: virtual enum
HB_Error __cdecl QFontEngine::getPointInOutline(unsigned int,int,unsigned int,int * __ptr64,int *
__ptr64,unsigned int * __ptr64) __ptr64 , public: virtual struct HDC * __ptr64 __cdecl
QPrintEngine::getPrinterDC(void)const __ptr64 , public: void __cdecl QSplitter::getRange(int,int *
__ptr64,int * __ptr64)const __ptr64 , public: void __cdecl QColor::getRgb(int * __ptr64,int *
__ptr64,int * __ptr64,int * __ptr64)const __ptr64 , public: void __cdecl QColor::getRgbF(double *
__ptr64,double * __ptr64,double * __ptr64,double * __ptr64)const __ptr64 , public: static unsigned
int __cdecl QColorDialog::getRgba(unsigned int,bool * __ptr64,class QWidget * __ptr64) , public:
static class QString __cdecl QFileDialog::getSaveFileName(class QWidget * __ptr64,class QString
const & __ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString *
__ptr64,class QFlags<enum QFileDialog::Option> ) , public: class QByteArray __cdecl
QFontEngine::getSfntTable(unsigned int)const __ptr64 , public: virtual bool __cdecl
QFontEngine::getSfntTableData(unsigned int,unsigned char * __ptr64,unsigned int * __ptr64)const
__ptr64 , public: class QBezier __cdecl QBezier::getSubRange(double,double)const __ptr64 , public:
static class QString __cdecl QDialog::getText(class QWidget * __ptr64,class QString const &
__ptr64,class QString const & __ptr64,enum QLineEdit::EchoMode,class QString const &
__ptr64,bool * __ptr64,class QFlags<enum Qt::WindowType>)
,#####
#####
#####
#####, public: void __cdecl QLineEdit::getTextMargins(int * __ptr64,int * __ptr64,int *
__ptr64,int * __ptr64)const __ptr64 , public: static unsigned int __cdecl
QFontEngine::getTrueTypeGlyphIndex(unsigned char const * __ptr64,unsigned int) , public: virtual
void __cdecl QFontEngine::getUnscaledGlyph(unsigned int,class QPainterPath * __ptr64,struct
glyph_metrics_t * __ptr64) __ptr64 , public: void __cdecl QFormLayout::getWidgetPosition(class
QWidget * __ptr64,int * __ptr64,enum QFormLayout::ItemRole * __ptr64)const __ptr64 , public:
void __cdecl QGraphicsWidget::getWindowFrameMargins(double * __ptr64,double *
__ptr64,double * __ptr64,double * __ptr64)const __ptr64 , private: static void __cdecl
QApplicationPrivate::giveFocusAccordingToFocusPolicy(class QWidget * __ptr64,enum
Qt::FocusPolicy,enum Qt::FocusReason) , public: class QPoint const & __ptr64 __cdecl
QContextMenuEvent::globalPos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QHelpEvent::globalPos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QMouseEvent::globalPos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QTabletEvent::globalPos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QWheelEvent::globalPos(void)const __ptr64 , public: static class QSize __cdecl
```

QApplication::globalStrut(void) , public: int __cdecl QContextMenuEvent::globalX(void)const __ptr64 , public: int __cdecl QHelpEvent::globalX(void)const __ptr64 , public: int __cdecl QMouseEvent::globalX(void)const __ptr64 , public: int __cdecl QTabletEvent::globalX(void)const __ptr64 , public: int __cdecl QWheelEvent::globalX(void)const __ptr64 , public: int __cdecl QContextMenuEvent::globalY(void)const __ptr64 , public: int __cdecl QHelpEvent::globalY(void)const __ptr64 , public: int __cdecl QMouseEvent::globalY(void)const __ptr64 , public: int __cdecl QTabletEvent::globalY(void)const __ptr64 , public: int __cdecl QWheelEvent::globalY(void)const __ptr64 , public: class QFontEngineGlyphCache * __ptr64 __cdecl QFontEngine::glyphCache(void * __ptr64,enum QFontEngineGlyphCache::Type,class QTransform const & __ptr64)const __ptr64 , public: virtual int __cdecl QFontEngine::glyphCount(void)const __ptr64 , public: class QVector<unsigned int> __cdecl QGlyphRun::glyphIndexes(void)const __ptr64 , public: bool __cdecl QRawFont::glyphIndexesForChars(class QChar const * __ptr64,int,unsigned int * __ptr64,int * __ptr64)const __ptr64 , public: class QVector<unsigned int> __cdecl QRawFont::glyphIndexesForString(class QString const & __ptr64)const __ptr64 , public: virtual int __cdecl QImageTextureGlyphCache::glyphMargin(void)const __ptr64 , public: virtual int __cdecl QTextureGlyphCache::glyphMargin(void)const __ptr64 , public: virtual int __cdecl QTextureGlyphCache::glyphPadding(void)const __ptr64 , public: class QList<class QGlyphRun> __cdecl QTextFragment::glyphRuns(void)const __ptr64 , public: class QList<class QGlyphRun> __cdecl QTextLayout::glyphRuns(void)const __ptr64 , private: class QList<class QGlyphRun> __cdecl QTextLine::glyphs(int,int)const __ptr64 , public: bool __cdecl QFocusEvent::gotFocus(void)const __ptr64 , public: void __cdecl QGraphicsObject::grabGesture(enum Qt::GestureType,class QFlags<enum Qt::GestureFlag>) __ptr64 , public: void __cdecl QWidget::grabGesture(enum Qt::GestureType,class QFlags<enum Qt::GestureFlag>) __ptr64 , public: void __cdecl QGraphicsItem::grabKeyboard(void) __ptr64 , public: void __cdecl QWidget::grabKeyboard(void) __ptr64 , protected: virtual void __cdecl QGraphicsWidget::grabKeyboardEvent(class QEvent * __ptr64) __ptr64 , public: void __cdecl QGraphicsItem::grabMouse(void) __ptr64 , public: void __cdecl QWidget::grabMouse(class QCursor const & __ptr64) __ptr64 , public: void __cdecl QWidget::grabMouse(void) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::grabMouseEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsWidget::grabMouseEvent(class QEvent * __ptr64) __ptr64 , public: void __cdecl QWidgetPrivate::grabMouseWhileInWindow(void) __ptr64 , public: int __cdecl QGraphicsWidget::grabShortcut(class QKeySequence const & __ptr64,enum Qt::ShortcutContext) __ptr64 , public: int __cdecl QWidget::grabShortcut(class QKeySequence const & __ptr64,enum Qt::ShortcutContext) __ptr64 , public: static class QPixmap __cdecl QPixmap::grabWidget(class QWidget * __ptr64,class QRect const & __ptr64) , public: static class QPixmap __cdecl QPixmap::grabWidget(class QWidget * __ptr64,int,int,int,int) , public: virtual class QPixmap __cdecl QWindowSurface::grabWidget(class QWidget const * __ptr64,class QRect const & __ptr64)const __ptr64 , public: static class QPixmap __cdecl QPixmap::grabWindow(struct HWND__ * __ptr64,int,int,int,int) , public: class QGradient const * __ptr64 __cdecl QBrush::gradient(void)const __ptr64 , public: class QGraphicsEffect * __ptr64 __cdecl QGraphicsItem::graphicsEffect(void)const __ptr64 , public: class QGraphicsEffect * __ptr64 __cdecl QWidget::graphicsEffect(void)const __ptr64 , public: class QGraphicsItem const * __ptr64 __cdecl QGraphicsEffectSource::graphicsItem(void)const __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl QGraphicsLayoutItem::graphicsItem(void)const __ptr64 , public: class QGraphicsProxyWidget * __ptr64 __cdecl QWidget::graphicsProxyWidget(void)const __ptr64 , public: static class QGraphicsSystem * __ptr64 __cdecl QApplicationPrivate::graphicsSystem(void) , public: static class QGraphicsSystem * __ptr64 __ptr64 QApplicationPrivate::graphics_system , public: static class QString QApplicationPrivate::graphics_system_name , protected: static class

QVector<unsigned int> const & __ptr64 __cdecl QFontEngine::grayPalette(void) , public: int __cdecl
QColor::green(void)const __ptr64 , public: double __cdecl QColor::greenF(void)const __ptr64 ,
public: class QSize __cdecl QListView::gridSize(void)const __ptr64 , public: enum Qt::PenStyle
__cdecl QTableView::gridStyle(void)const __ptr64 , public: class QButtonGroup * __ptr64 __cdecl
QAbstractButton::group(void)const __ptr64 , public: class QGraphicsItemGroup * __ptr64 __cdecl
QGraphicsItem::group(void)const __ptr64 , public: class QUndoGroup * __ptr64 __cdecl
QUndoView::group(void)const __ptr64 , public: static struct HPALETTE__ * __ptr64 __cdecl
QColorMap::hPal(void) , public: struct HICON__ * __ptr64 __cdecl QCursor::handle(void)const
__ptr64 , public: struct HFONT__ * __ptr64 __cdecl QFont::handle(void)const __ptr64 , public: struct
HRGN__ * __ptr64 __cdecl QRegion::handle(void)const __ptr64 , public: class QSplitterHandle *
__ptr64 __cdecl QSplitter::handle(int)const __ptr64 , public: void __cdecl
QWidgetPrivate::handleSoftwareInputPanel(enum Qt::MouseButton,bool) __ptr64 , public: int
__cdecl QSplitter::handleWidth(void)const __ptr64 , public: class QTextObjectInterface * __ptr64
__cdecl QAbstractTextDocumentLayout::handlerForObject(int)const __ptr64 , public: bool __cdecl
QGraphicsItem::handlesChildEvents(void)const __ptr64 , public: struct HB_FaceRec_ * __ptr64
__cdecl QFontEngine::harfbuzzFace(void)const __ptr64 , public: struct HB_Font_ * __ptr64 __cdecl
QFontEngine::harfbuzzFont(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::hasAcceptableInput(void)const __ptr64 , private: bool __cdecl
QLineControl::hasAcceptableInput(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QLineControl::hasAcceptableInput(void)const __ptr64 , public: bool __cdecl
QLineEdit::hasAcceptableInput(void)const __ptr64 , public: bool __cdecl
QPixmap::hasAlpha(void)const __ptr64 , public: virtual bool __cdecl
QBlittablePixmapData::hasAlphaChannel(void)const __ptr64 , public: bool __cdecl
QImage::hasAlphaChannel(void)const __ptr64 , public: bool __cdecl
QPixmap::hasAlphaChannel(void)const __ptr64 , public: virtual bool __cdecl
QRasterPixmapData::hasAlphaChannel(void)const __ptr64 , public: virtual bool __cdecl
QRuntimePixmapData::hasAlphaChannel(void)const __ptr64 , public: bool __cdecl
QVolatileImage::hasAlphaChannel(void)const __ptr64 , public: bool __cdecl
QAbstractItemView::hasAutoScroll(void)const __ptr64 , public: virtual bool __cdecl
QAbstractProxyModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 , public:
virtual bool __cdecl QDirModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 ,
public: virtual bool __cdecl QFileSystemModel::hasChildren(class QModelIndex const &
__ptr64)const __ptr64 , public: virtual bool __cdecl QProxyModel::hasChildren(class QModelIndex
const & __ptr64)const __ptr64 , public: virtual bool __cdecl
QSortFilterProxyModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 , public: bool
__cdecl QStandardItem::hasChildren(void)const __ptr64 , public: virtual bool __cdecl
QStandardItemModel::hasChildren(class QModelIndex const & __ptr64)const __ptr64 , public: bool
__cdecl QPaintEngineExPrivate::hasClipOperations(void)const __ptr64 , public: bool __cdecl
QItemDelegate::hasClipping(void)const __ptr64 , public: bool __cdecl
QPainter::hasClipping(void)const __ptr64 , public: bool __cdecl
QTextCursor::hasComplexSelection(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::hasCursor(void)const __ptr64 , public: bool __cdecl
QKeyEvent::hasExtendedInfo(void)const __ptr64 , public: bool __cdecl
QMouseEvent::hasExtendedInfo(void)const __ptr64 , public: bool __cdecl
QFontDatabase::hasFamily(class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QPaintEngine::hasFeature(class QFlags<enum QPaintEngine::PaintEngineFeature>)const __ptr64 ,
public: bool __cdecl QWindowSurface::hasFeature(enum
QWindowSurface::WindowSurfaceFeature)const __ptr64 , public: bool __cdecl

QGraphicsItem::hasFocus(void)const __ptr64 , public: bool __cdecl
QGraphicsScene::hasFocus(void)const __ptr64 , public: bool __cdecl QWidget::hasFocus(void)const
__ptr64 , public: virtual bool __cdecl QInternalMimeData::hasFormat(class QString const &
__ptr64)const __ptr64 , public: bool __cdecl QTextFormatCollection::hasFormatCached(class
QTextFormat const & __ptr64)const __ptr64 , public: static bool __cdecl
QInternalMimeData::hasFormatHelper(class QString const & __ptr64,class QMimeData const *
__ptr64) , public: bool __cdecl QTextEngine::hasFormats(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::hasFrame(void)const __ptr64 , public: bool __cdecl
QComboBox::hasFrame(void)const __ptr64 , public: bool __cdecl QLineEdit::hasFrame(void)const
__ptr64 , public: virtual bool __cdecl QBoxLayout::hasHeightForWidth(void)const __ptr64 , public:
virtual bool __cdecl QFormLayout::hasHeightForWidth(void)const __ptr64 , public: virtual bool
__cdecl QGridLayout::hasHeightForWidth(void)const __ptr64 , public: virtual bool __cdecl
QLayoutItem::hasHeightForWidth(void)const __ptr64 , public: bool __cdecl
QSizePolicy::hasHeightForWidth(void)const __ptr64 , public: virtual bool __cdecl
QWidgetItem::hasHeightForWidth(void)const __ptr64 , public: virtual bool __cdecl
QWidgetPrivate::hasHeightForWidth(void)const __ptr64 , public: bool __cdecl
QGesture::hasHotSpot(void)const __ptr64 , public: bool __cdecl
QVectorPath::hasImplicitClose(void)const __ptr64 , public: bool __cdecl
QWidget::hasMouseTracking(void)const __ptr64 , public: bool __cdecl
QCss::Parser::hasNext(void)const __ptr64 , public: bool __cdecl QTextFormat::hasProperty(int)const
__ptr64 , public: bool __cdecl QLabel::hasScaledContents(void)const __ptr64 , public: bool __cdecl
QLabel::hasSelectedText(void)const __ptr64 , public: bool __cdecl
QLineControl::hasSelectedText(void)const __ptr64 , public: bool __cdecl
QLineEdit::hasSelectedText(void)const __ptr64 , public: bool __cdecl
QItemSelectionModel::hasSelection(void)const __ptr64 , public: bool __cdecl
QTextCursor::hasSelection(void)const __ptr64 , protected: bool __cdecl
QWindowSurface::hasStaticContents(void)const __ptr64 , public: static bool __cdecl
QIcon::hasThemeIcon(class QString const & __ptr64) , public: bool __cdecl
QAbstractSlider::hasTracking(void)const __ptr64 , public: bool __cdecl
QGraphicsItemPrivate::hasTranslateOnlySceneTransform(void) __ptr64 , public: bool __cdecl
QTreeViewPrivate::hasVisibleChildren(class QModelIndex const & __ptr64)const __ptr64 , public:
bool __cdecl QWizard::hasVisitedPage(int)const __ptr64 , public: bool __cdecl
QSizePolicy::hasWidthForHeight(void)const __ptr64 , public: bool __cdecl
QVectorPath::hasWindingFill(void)const __ptr64 , public: class QHeaderView * __ptr64 __cdecl
QTreeView::header(void)const __ptr64 , public: virtual class QVariant __cdecl
QAbstractProxyModel::headerData(int,enum Qt::Orientation,int)const __ptr64 , public: virtual class
QVariant __cdecl QDirModel::headerData(int,enum Qt::Orientation,int)const __ptr64 , public: virtual
class QVariant __cdecl QFileSystemModel::headerData(int,enum Qt::Orientation,int)const __ptr64 ,
public: virtual class QVariant __cdecl QProxyModel::headerData(int,enum Qt::Orientation,int)const
__ptr64 , public: virtual class QVariant __cdecl QSortFilterProxyModel::headerData(int,enum
Qt::Orientation,int)const __ptr64 , public: virtual class QVariant __cdecl
QStandardItemModel::headerData(int,enum Qt::Orientation,int)const __ptr64 , public: void __cdecl
QHeaderView::headerDataChanged(enum Qt::Orientation,int,int) __ptr64 , public: class
QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::headerItem(void)const __ptr64 , public: int
__cdecl QTextTableFormat::headerRowCount(void)const __ptr64 , public: class QTextCharFormat
__cdecl QCalendarWidget::headerTextFormat(void)const __ptr64 , public: int __cdecl
QFontMetrics::height(void)const __ptr64 , public: double __cdecl QFontMetricsF::height(void)const
__ptr64 , public: virtual double __cdecl QGraphicsItemPrivate::height(void)const __ptr64 , public:

double __cdecl QGraphicsScene::height(void) const __ptr64, public: int __cdecl
QImage::height(void) const __ptr64, public: int __cdecl QItemSelectionRange::height(void) const
__ptr64, public: int __cdecl QLineControl::height(void) const __ptr64, public: int __cdecl
QPaintDevice::height(void) const __ptr64, public: int __cdecl QPixmap::height(void) const __ptr64,
public: int __cdecl QPixmapData::height(void) const __ptr64, public: class QTextLength __cdecl
QTextFrameFormat::height(void) const __ptr64, public: double __cdecl
QTextImageFormat::height(void) const __ptr64, public: double __cdecl
QTextInlineObject::height(void) const __ptr64, public: double __cdecl QTextLine::height(void) const
__ptr64, public: int __cdecl QVolatileImage::height(void) const __ptr64, public: int __cdecl
QWidget::height(void) const __ptr64, protected: void __cdecl
QGraphicsObject::heightChanged(void) __ptr64, public: virtual int __cdecl
QBoxLayout::heightForWidth(int) const __ptr64, protected: virtual int __cdecl
QCommandLinkButton::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QFormLayout::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QGridLayout::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QLabel::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QLayoutItem::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QMenuBar::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QTabWidget::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QWidget::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QWidgetItem::heightForWidth(int) const __ptr64, public: virtual int __cdecl
QWidgetItemV2::heightForWidth(int) const __ptr64, public: int __cdecl
QPaintDevice::heightMM(void) const __ptr64, public: bool __cdecl
QAbstractItemDelegate::helpEvent(class QHelpEvent * __ptr64, class QAbstractItemView *
__ptr64, class QStyleOptionViewItem const & __ptr64, class QModelIndex const & __ptr64) __ptr64,
protected: virtual void __cdecl QGraphicsScene::helpEvent(class QGraphicsSceneHelpEvent *
__ptr64) __ptr64, protected: void __cdecl QDialogButtonBox::helpRequested(void) __ptr64,
protected: void __cdecl QWizard::helpRequested(void) __ptr64, public: class QPointF const &
__ptr64 __cdecl QTabletEvent::hiResGlobalPos(void) const __ptr64, public: double __cdecl
QTabletEvent::hiResGlobalX(void) const __ptr64, public: double __cdecl
QTabletEvent::hiResGlobalY(void) const __ptr64, public: int __cdecl
QHeaderView::hiddenSectionCount(void) const __ptr64, public: static class QWidget * __ptr64
__ptr64 QApplicationPrivate::hidden_focus_widget, public: void __cdecl QGraphicsItem::hide(void)
__ptr64, public: void __cdecl QSystemTrayIcon::hide(void) __ptr64, public: void __cdecl
QWidget::hide(void) __ptr64, public: void __cdecl QWidgetPrivate::hideChildren(bool) __ptr64,
public: void __cdecl QTableView::hideColumn(int) __ptr64, public: void __cdecl
QTreeView::hideColumn(int) __ptr64, protected: virtual void __cdecl
QAbstractSpinBox::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QComboBox::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QGraphicsProxyWidget::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void
__cdecl QGraphicsWidget::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void
__cdecl QMdiSubWindow::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void
__cdecl QMenu::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QScrollBar::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QSizeGrip::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QTabBar::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QWidget::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: virtual void __cdecl
QWorkspace::hideEvent(class QHideEvent * __ptr64) __ptr64, protected: void __cdecl

QStatusBar::hideOrShow(void) __ptr64 , public: virtual void __cdecl QComboBox::hidePopup(void) __ptr64 , public: void __cdecl QTableView::hideRow(int) __ptr64 , public: void __cdecl QHeaderView::hideSection(int) __ptr64 , public: void __cdecl QMenu::hideTearOffMenu(void) __ptr64 , public: static void __cdecl QToolTip::hideText(void) , public: static void __cdecl QWhatsThis::hideText(void) , public: void __cdecl QWidgetPrivate::hide_helper(void) __ptr64 , public: void __cdecl QWidgetPrivate::hide_sys(void) __ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::highlight(void) const __ptr64 , public: bool __cdecl QHeaderView::highlightSections(void) const __ptr64 , protected: void __cdecl QComboBox::highlighted(class QString const & __ptr64) __ptr64 , protected: void __cdecl QComboBox::highlighted(int) __ptr64 , protected: void __cdecl QCompleter::highlighted(class QModelIndex const & __ptr64) __ptr64 , protected: void __cdecl QCompleter::highlighted(class QString const & __ptr64) __ptr64 , protected: void __cdecl QTextBrowser::highlighted(class QString const & __ptr64) __ptr64 , protected: void __cdecl QTextBrowser::highlighted(class QUrl const & __ptr64) __ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::highlightedText(void) const __ptr64 , public: enum QFont::HintingPreference __cdecl QFont::hintingPreference(void) const __ptr64 , public: enum QFont::HintingPreference __cdecl QRawFont::hintingPreference(void) const __ptr64 , public: unsigned int __cdecl QVectorPath::hints(void) const __ptr64 , public: class QStringList __cdecl QFileDialog::history(void) const __ptr64 , protected: void __cdecl QTextBrowser::historyChanged(void) __ptr64 , public: class QString __cdecl QTextBrowser::historyTitle(int) const __ptr64 , public: class QUrl __cdecl QTextBrowser::historyUrl(int) const __ptr64 , protected: virtual bool __cdecl QAbstractButton::hitButton(class QPoint const & __ptr64) const __ptr64 , protected: virtual bool __cdecl QCheckBox::hitButton(class QPoint const & __ptr64) const __ptr64 , protected: virtual bool __cdecl QRadioButton::hitButton(class QPoint const & __ptr64) const __ptr64 , protected: virtual bool __cdecl QToolButton::hitButton(class QPoint const & __ptr64) const __ptr64 , public: virtual int __cdecl QPlainTextDocumentLayout::hitTest(class QPointF const & __ptr64, enum Qt::HitTestAccuracy) const __ptr64 , public: virtual int __cdecl QTextControl::hitTest(class QPointF const & __ptr64, enum Qt::HitTestAccuracy) const __ptr64 , public: virtual enum QStyle::SubControl __cdecl QCleanlooksStyle::hitTestComplexControl(enum QStyle::ComplexControl, class QStyleOptionComplex const * __ptr64, class QPoint const & __ptr64, class QWidget const * __ptr64) const __ptr64 , public: virtual enum QStyle::SubControl __cdecl QCommonStyle::hitTestComplexControl(enum QStyle::ComplexControl, class QStyleOptionComplex const * __ptr64, class QPoint const & __ptr64, class QWidget const * __ptr64) const __ptr64 , public: virtual enum QStyle::SubControl __cdecl QPlastiqueStyle::hitTestComplexControl(enum QStyle::ComplexControl, class QStyleOptionComplex const * __ptr64, class QPoint const & __ptr64, class QWidget const * __ptr64) const __ptr64 , public: virtual enum QStyle::SubControl __cdecl QProxyStyle::hitTestComplexControl(enum QStyle::ComplexControl, class QStyleOptionComplex const * __ptr64, class QPoint const & __ptr64, class QWidget const * __ptr64) const __ptr64 , public: virtual enum QStyle::SubControl __cdecl QWindowsVistaStyle::hitTestComplexControl(enum QStyle::ComplexControl, class QStyleOptionComplex const * __ptr64, class QPoint const & __ptr64, class QWidget const * __ptr64) const __ptr64 , public: class QPainterPath __cdecl QMouseEventTransition::hitTestPath(void) const __ptr64 , public: void __cdecl QLineControl::home(bool) __ptr64 , public: void __cdecl QLineEdit::home(bool) __ptr64 , public: virtual void __cdecl QTextBrowser::home(void) __ptr64 , public: double __cdecl QTextLine::horizontalAdvance(void) const __ptr64 , public: enum QSwipeGesture::SwipeDirection __cdecl QSwipeGesture::horizontalDirection(void) const __ptr64 , public: class QHeaderView *

__ptr64 __cdecl QTableView::horizontalHeader(void)const __ptr64 , public: enum
QCalendarWidget::HorizontalHeaderFormat __cdecl
QCalendarWidget::horizontalHeaderFormat(void)const __ptr64 , public: class QStandardItem *
__ptr64 __cdecl QStandardItemModel::horizontalHeaderItem(int)const __ptr64 , public: class
QTableWidgetItem * __ptr64 __cdecl QTableWidgetItem(int)const __ptr64 ,
protected: virtual int __cdecl QColumnView::horizontalOffset(void)const __ptr64 , protected: virtual
int __cdecl QHeaderView::horizontalOffset(void)const __ptr64 , protected: virtual int __cdecl
QListView::horizontalOffset(void)const __ptr64 , protected: virtual int __cdecl
QTableView::horizontalOffset(void)const __ptr64 , protected: virtual int __cdecl
QTreeView::horizontalOffset(void)const __ptr64 , public: enum QSizePolicy::Policy __cdecl
QSizePolicy::horizontalPolicy(void)const __ptr64 , public: double __cdecl
QGraphicsItemAnimation::horizontalScaleAt(double)const __ptr64 , public: __int64 __cdecl
QGraphicsViewPrivate::horizontalScroll(void)const __ptr64 , public: class QScrollBar * __ptr64
__cdecl QAbstractScrollArea::horizontalScrollBar(void)const __ptr64 , public: enum
Qt::ScrollBarPolicy __cdecl QAbstractScrollArea::horizontalScrollBarPolicy(void)const __ptr64 ,
public: enum QAbstractItemView::ScrollMode __cdecl
QAbstractItemView::horizontalScrollMode(void)const __ptr64 , protected: virtual void __cdecl
QAbstractItemView::horizontalScrollbarAction(int) __ptr64 , protected: virtual void __cdecl
QTableView::horizontalScrollbarAction(int) __ptr64 , protected: virtual void __cdecl
QTreeView::horizontalScrollbarAction(int) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::horizontalScrollbarValueChanged(int) __ptr64 , public: double __cdecl
QGraphicsItemAnimation::horizontalShearAt(double)const __ptr64 , public: int __cdecl
QFormLayout::horizontalSpacing(void)const __ptr64 , public: double __cdecl
QGraphicsAnchorLayout::horizontalSpacing(void)const __ptr64 , public: double __cdecl
QGraphicsGridLayout::horizontalSpacing(void)const __ptr64 , public: int __cdecl
QGridLayout::horizontalSpacing(void)const __ptr64 , protected: int __cdecl
QAbstractItemView::horizontalStepsPerItem(void)const __ptr64 , public: int __cdecl
QSizePolicy::horizontalStretch(void)const __ptr64 , public: class QPoint __cdecl
QCursor::hotSpot(void)const __ptr64 , public: class QPoint __cdecl QDrag::hotSpot(void)const
__ptr64 , public: class QPointF __cdecl QGesture::hotSpot(void)const __ptr64 , public: void __cdecl
QAction::hover(void) __ptr64 , protected: virtual void __cdecl QGraphicsItem::hoverEnterEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsProxyWidget::hoverEnterEvent(class QGraphicsSceneHoverEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::hoverEnterEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsItem::hoverLeaveEvent(class QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsProxyWidget::hoverLeaveEvent(class QGraphicsSceneHoverEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsTextItem::hoverLeaveEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::hoverLeaveEvent(class QGraphicsSceneHoverEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsItem::hoverMoveEvent(class QGraphicsSceneHoverEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::hoverMoveEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsTextItem::hoverMoveEvent(class QGraphicsSceneHoverEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsWidget::hoverMoveEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , protected: void __cdecl QAction::hovered(void)
__ptr64 , protected: void __cdecl QActionGroup::hovered(class QAction * __ptr64) __ptr64 ,
protected: void __cdecl QMenu::hovered(class QAction * __ptr64) __ptr64 , protected: void __cdecl

QMenuBar::hovered(class QAction * __ptr64) __ptr64 , public: class QString __cdecl
QWhatsThisClickedEvent::href(void) const __ptr64 , public: int __cdecl QColor::hslHue(void) const
__ptr64 , public: double __cdecl QColor::hslHueF(void) const __ptr64 , public: int __cdecl
QColor::hslSaturation(void) const __ptr64 , public: double __cdecl QColor::hslSaturationF(void) const
__ptr64 , public: int __cdecl QColor::hsvHue(void) const __ptr64 , public: double __cdecl
QColor::hsvHueF(void) const __ptr64 , public: int __cdecl QColor::hsvSaturation(void) const __ptr64 ,
public: double __cdecl QColor::hsvSaturationF(void) const __ptr64 , public: int __cdecl
QColor::hue(void) const __ptr64 , public: double __cdecl QColor::hueF(void) const __ptr64 , public:
class QIcon __cdecl QAbstractButton::icon(void) const __ptr64 , public: class QIcon __cdecl
QAction::icon(void) const __ptr64 , public: virtual class QIcon __cdecl QFileIconProvider::icon(class
QFileInfo const & __ptr64) const __ptr64 , public: virtual class QIcon __cdecl
QFileIconProvider::icon(enum QFileIconProvider::IconType) const __ptr64 , public: class QIcon
__cdecl QListWidgetItem::icon(void) const __ptr64 , public: class QIcon __cdecl
QMenu::icon(void) const __ptr64 , public: enum QMessageBox::Icon __cdecl
QMessageBox::icon(void) const __ptr64 , public: class QIcon __cdecl QStandardItem::icon(void) const
__ptr64 , public: class QIcon __cdecl QSystemTrayIcon::icon(void) const __ptr64 , public: class QIcon
__cdecl QTableWidgetItem::icon(void) const __ptr64 , public: class QIcon __cdecl
QTreeWidgetItem::icon(int) const __ptr64 , public: class QString __cdecl
QIconEngineV2::iconName(void) __ptr64 , public: class QPixmap __cdecl
QMessageBox::iconPixmap(void) const __ptr64 , public: class QFileIconProvider * __ptr64 __cdecl
QDirModel::iconProvider(void) const __ptr64 , public: class QFileIconProvider * __ptr64 __cdecl
QFileDialog::iconProvider(void) const __ptr64 , public: class QFileIconProvider * __ptr64 __cdecl
QFileSystemModel::iconProvider(void) const __ptr64 , public: class QSize __cdecl
QAbstractButton::iconSize(void) const __ptr64 , public: class QSize __cdecl
QAbstractItemView::iconSize(void) const __ptr64 , public: class QSize __cdecl
QComboBox::iconSize(void) const __ptr64 , public: class QSize __cdecl
QMainWindow::iconSize(void) const __ptr64 , public: class QSize __cdecl
QTabBar::iconSize(void) const __ptr64 , public: class QSize __cdecl QTabWidget::iconSize(void) const
__ptr64 , public: class QSize __cdecl QToolBar::iconSize(void) const __ptr64 , protected: void __cdecl
QMainWindow::iconSizeChanged(class QSize const & __ptr64) __ptr64 , protected: void __cdecl
QToolBar::iconSizeChanged(class QSize const & __ptr64) __ptr64 , public: class QString __cdecl
QAction::iconText(void) const __ptr64 , public: virtual class QStringList __cdecl
QGuiPlatformPlugin::iconThemeSearchPaths(void) __ptr64 , public: int __cdecl
QButtonGroup::id(class QAbstractButton * __ptr64) const __ptr64 , public: int __cdecl
QShortcut::id(void) const __ptr64 , public: virtual int __cdecl QUndoCommand::id(void) const __ptr64
, public: int __cdecl QTouchEvent::TouchPoint::id(void) const __ptr64 , public: double __cdecl
QTextDocument::idealWidth(void) const __ptr64 , public: void __cdecl
QDragMoveEvent::ignore(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QDragMoveEvent::ignore(void) __ptr64 , public: void __cdecl QGestureEvent::ignore(class QGesture
* __ptr64) __ptr64 , public: void __cdecl QGestureEvent::ignore(enum Qt::GestureType) __ptr64 ,
public: bool __cdecl QTextControl::ignoreUnusedNavigationEvents(void) const __ptr64 , public: class
QImage __cdecl QClipboard::image(enum QClipboard::Mode) const __ptr64 , public: class QImage
const & __ptr64 __cdecl QImageTextureGlyphCache::image(void) const __ptr64 , public: virtual int
__cdecl QImageIOHandler::imageCount(void) const __ptr64 , public: int __cdecl
QImageReader::imageCount(void) const __ptr64 , public: enum QImage::Format __cdecl
QImageReader::imageFormat(void) const __ptr64 , public: static class QByteArray __cdecl
QImageReader::imageFormat(class QString const & __ptr64) , public: static class QByteArray __cdecl
QImageReader::imageFormat(class QIODevice * __ptr64) , public: class QTextImageFormat __cdecl

QTextFormatCollection::imageFormat(int)const __ptr64 , public: class QAccessibleImageInterface *
__ptr64 __cdecl QAccessibleInterface::imageInterface(void) __ptr64 , public: class QImage &
__ptr64 __cdecl QVolatileImage::imageRef(void) __ptr64 , public: bool __cdecl
QFontMetrics::inFont(class QChar)const __ptr64 , public: bool __cdecl QFontMetricsF::inFont(class
QChar)const __ptr64 , public: bool __cdecl QFontMetrics::inFontUcs4(unsigned int)const __ptr64 ,
public: bool __cdecl QFontMetricsF::inFontUcs4(unsigned int)const __ptr64 , public: bool __cdecl
QApplicationPrivate::inPopupMode(void)const __ptr64 , public: bool __cdecl
QLineControl::inSelection(int)const __ptr64 , public: static bool __cdecl
QWhatsThis::inWhatsThisMode(void) , public: int __cdecl QLabel::indent(void)const __ptr64 , public:
int __cdecl QTextBlockFormat::indent(void)const __ptr64 , public: int __cdecl
QTextListFormat::indent(void)const __ptr64 , public: double __cdecl
QTextDocument::indentWidth(void)const __ptr64 , public: int __cdecl
QTreeView::indentation(void)const __ptr64 , public: int __cdecl
QTreeViewPrivate::indentationForItem(int)const __ptr64 , public: class QModelIndex __cdecl
QDirModel::index(class QString const & __ptr64,int)const __ptr64 , public: virtual class QModelIndex
__cdecl QDirModel::index(int,int,class QModelIndex const & __ptr64)const __ptr64 , public: class
QModelIndex __cdecl QFileSystemModel::index(class QString const & __ptr64,int)const __ptr64 ,
public: virtual class QModelIndex __cdecl QFileSystemModel::index(int,int,class QModelIndex const
& __ptr64)const __ptr64 , public: virtual class QModelIndex __cdecl
QIdentityProxyModel::index(int,int,class QModelIndex const & __ptr64)const __ptr64 , public:
virtual class QModelIndex __cdecl QProxyModel::index(int,int,class QModelIndex const &
__ptr64)const __ptr64 , public: virtual class QModelIndex __cdecl
QSortFilterProxyModel::index(int,int,class QModelIndex const & __ptr64)const __ptr64 , public:
class QModelIndex __cdecl QStandardItem::index(void)const __ptr64 , public: virtual class
QModelIndex __cdecl QStandardItemModel::index(int,int,class QModelIndex const & __ptr64)const
__ptr64 , public: int __cdecl QUndoStack::index(void)const __ptr64 , public: class QModelIndex
__cdecl QTreeView::indexAbove(class QModelIndex const & __ptr64)const __ptr64 , public: void
__cdecl QTextEngine::indexAdditionalFormats(void) __ptr64 , public: virtual class QModelIndex
__cdecl QColumnView::indexAt(class QPoint const & __ptr64)const __ptr64 , protected: virtual class
QModelIndex __cdecl QHeaderView::indexAt(class QPoint const & __ptr64)const __ptr64 , public:
virtual class QModelIndex __cdecl QListView::indexAt(class QPoint const & __ptr64)const __ptr64 ,
public: virtual class QModelIndex __cdecl QTableView::indexAt(class QPoint const & __ptr64)const
__ptr64 , public: virtual class QModelIndex __cdecl QTreeView::indexAt(class QPoint const &
__ptr64)const __ptr64 , public: class QModelIndex __cdecl QTreeView::indexBelow(class
QModelIndex const & __ptr64)const __ptr64 , protected: void __cdecl
QUndoGroup::indexChanged(int) __ptr64 , protected: void __cdecl QUndoStack::indexChanged(int)
__ptr64 , public: int __cdecl QTextFormatCollection::indexForFormat(class QTextFormat const &
__ptr64) __ptr64 , protected: class QModelIndex __cdecl QListWidget::indexFromItem(class
QListWidgetItem * __ptr64)const __ptr64 , public: class QModelIndex __cdecl
QStandardItemModel::indexFromItem(class QStandardItem const * __ptr64)const __ptr64 ,
protected: class QModelIndex __cdecl QTableWidget::indexFromItem(class QTableWidgetItem *
__ptr64)const __ptr64 , protected: class QModelIndex __cdecl QTreeWidget::indexFromItem(class
QTreeWidgetItem * __ptr64,int)const __ptr64 , public: int __cdecl QList<class
QItemSelectionRange>::indexOf(class QItemSelectionRange const & __ptr64,int)const __ptr64 ,
public: virtual int __cdecl QLayout::indexOf(class QWidget * __ptr64)const __ptr64 , public: int
__cdecl QSplitter::indexOf(class QWidget * __ptr64)const __ptr64 , public: int __cdecl
QStackedWidget::indexOf(class QWidget * __ptr64)const __ptr64 , public: int __cdecl
QTabWidget::indexOf(class QWidget * __ptr64)const __ptr64 , public: int __cdecl

QToolBox::indexOf(class QWidget * __ptr64) const __ptr64, public: virtual int __cdecl
QAccessibleApplication::indexOfChild(class QAccessibleInterface const * __ptr64) const __ptr64,
public: virtual int __cdecl QAccessibleWidget::indexOfChild(class QAccessibleInterface const *
__ptr64) const __ptr64, public: virtual int __cdecl QAccessibleWidgetEx::indexOfChild(class
QAccessibleInterface const * __ptr64) const __ptr64, public: int __cdecl
QTreeWidgetItem::indexOfChild(class QTreeWidgetItem * __ptr64) const __ptr64, public: int
__cdecl QTreeWidgetItem::indexOfTopLevelItem(class QTreeWidgetItem * __ptr64) __ptr64, public: int
__cdecl QTreeWidgetItem::indexOfTopLevelItem(class QTreeWidgetItem * __ptr64) const __ptr64,
protected: int __cdecl QTreeView::indexRowSizeHint(class QModelIndex const & __ptr64) const
__ptr64, public: class QWidget * __ptr64 __cdecl QAbstractItemView::indexWidget(class
QModelIndex const & __ptr64) const __ptr64, public: class QList<class QModelIndex> __cdecl
QItemSelection::indexes(void) const __ptr64, public: class QList<class QModelIndex> __cdecl
QItemSelectionRange::indexes(void) const __ptr64, protected: void __cdecl
QListView::indexesMoved(class QList<class QModelIndex> const & __ptr64) __ptr64, public: static
enum QMessageBox::StandardButton __cdecl QMessageBox::information(class QWidget *
__ptr64, class QString const & __ptr64, class QString const & __ptr64, class QFlags<enum
QMessageBox::StandardButton>, enum QMessageBox::StandardButton), public: static enum
QMessageBox::StandardButton __cdecl QMessageBox::information(class QWidget * __ptr64, class
QString const & __ptr64, class QString const & __ptr64, enum QMessageBox::StandardButton, enum
QMessageBox::StandardButton), public: static int __cdecl QMessageBox::information(class QWidget
* __ptr64, class QString const & __ptr64, class QString const & __ptr64, class QString const &
__ptr64, class QString const & __ptr64, class QString const & __ptr64, int, int), public: static int
__cdecl QMessageBox::information(class QWidget * __ptr64, class QString const & __ptr64, class
QString const & __ptr64, int, int, int), public: class QString __cdecl
QMessageBox::informativeText(void) const __ptr64, public: void __cdecl
QWidgetPrivate::inheritStyle(void) __ptr64, public: void __cdecl QCss::Parser::init(class QString
const & __ptr64, bool) __ptr64, public: void __cdecl QAbstractScrollAreaPrivate::init(void) __ptr64,
private: void __cdecl QBrush::init(class QColor const & __ptr64, enum Qt::BrushStyle) __ptr64,
private: void __cdecl QLineControl::init(class QString const & __ptr64) __ptr64, public: void __cdecl
QPainterState::init(class QPainter * __ptr64) __ptr64, private: void __cdecl QPalette::init(void)
__ptr64, private: void __cdecl QPictureIO::init(void) __ptr64, private: void __cdecl
QPixmap::init(int, int, int) __ptr64, private: void __cdecl QPixmap::init(int, int, enum QPixmap::Type)
__ptr64, private: void __cdecl QPrinter::init(enum QPrinter::PrinterMode) __ptr64, public: void
__cdecl QStyleOption::init(class QWidget const * __ptr64) __ptr64, public: void __cdecl
QWidgetPrivate::init(class QWidget * __ptr64, class QFlags<enum Qt::WindowType>) __ptr64,
public: void __cdecl QPainter::initFrom(class QWidget const * __ptr64) __ptr64, public: void __cdecl
QStyleOption::initFrom(class QWidget const * __ptr64) __ptr64, protected: void __cdecl
QAbstractSpinBox::initStyleOption(class QStyleOptionSpinBox * __ptr64) const __ptr64, protected:
void __cdecl QCheckBox::initStyleOption(class QStyleOptionButton * __ptr64) const __ptr64,
protected: void __cdecl QComboBox::initStyleOption(class QStyleOptionComboBox * __ptr64) const
__ptr64, protected: void __cdecl QDateTimeEdit::initStyleOption(class QStyleOptionSpinBox *
__ptr64) const __ptr64, protected: void __cdecl QDial::initStyleOption(class QStyleOptionSlider *
__ptr64) const __ptr64, protected: void __cdecl QDockWidget::initStyleOption(class
QStyleOptionDockWidget * __ptr64) const __ptr64, protected: void __cdecl
QFocusFrame::initStyleOption(class QStyleOption * __ptr64) const __ptr64, public: void __cdecl
QGraphicsItemPrivate::initStyleOption(class QStyleOptionGraphicsItem * __ptr64, class QTransform
const & __ptr64, class QRegion const & __ptr64, bool) const __ptr64, protected: virtual void __cdecl
QGraphicsWidget::initStyleOption(class QStyleOption * __ptr64) const __ptr64, protected: void

__cdecl QGroupBox::initStyleOption(class QStyleOptionGroupBox * __ptr64) const __ptr64 ,
protected: void __cdecl QHeaderView::initStyleOption(class QStyleOptionHeader * __ptr64) const
__ptr64 , protected: void __cdecl QLineEdit::initStyleOption(class QStyleOptionFrame *
__ptr64) const __ptr64 , protected: void __cdecl QMenu::initStyleOption(class
QStyleOptionMenuItem * __ptr64, class QAction const * __ptr64) const __ptr64 , protected: void
__cdecl QMenuBar::initStyleOption(class QStyleOptionMenuItem * __ptr64, class QAction const *
__ptr64) const __ptr64 , protected: void __cdecl QProgressBar::initStyleOption(class
QStyleOptionProgressBar * __ptr64) const __ptr64 , protected: void __cdecl
QPushButton::initStyleOption(class QStyleOptionButton * __ptr64) const __ptr64 , protected: void
__cdecl QRadioButton::initStyleOption(class QStyleOptionButton * __ptr64) const __ptr64 ,
protected: void __cdecl QRubberBand::initStyleOption(class QStyleOptionRubberBand *
__ptr64) const __ptr64 , protected: void __cdecl QScrollBar::initStyleOption(class QStyleOptionSlider
* __ptr64) const __ptr64 , protected: void __cdecl QSlider::initStyleOption(class QStyleOptionSlider *
__ptr64) const __ptr64 , protected: virtual void __cdecl QStyledItemDelegate::initStyleOption(class
QStyleOptionViewItem * __ptr64, class QModelIndex const & __ptr64) const __ptr64 , protected:
void __cdecl QTabBar::initStyleOption(class QStyleOptionTab * __ptr64, int) const __ptr64 ,
protected: void __cdecl QTabWidget::initStyleOption(class QStyleOptionTabWidgetFrame *
__ptr64) const __ptr64 , protected: void __cdecl QToolBar::initStyleOption(class
QStyleOptionToolBar * __ptr64) const __ptr64 , protected: void __cdecl
QToolButton::initStyleOption(class QStyleOptionToolButton * __ptr64) const __ptr64 , public: static
void __cdecl QAccessible::initialize(void) , public: void __cdecl QApplicationPrivate::initialize(void)
__ptr64 , public: static void __cdecl QColorMap::initialize(void) , public: static void __cdecl
QFont::initialize(void) , protected: void __cdecl QHeaderView::initialize(void) __ptr64 , public: void
__cdecl QTreeViewPrivate::initialize(void) __ptr64 , protected: void __cdecl
QColumnView::initializeColumn(class QAbstractItemView * __ptr64) const __ptr64 , public: void
__cdecl QApplicationPrivate::initializeMultitouch(void) __ptr64 , public: void __cdecl
QApplicationPrivate::initializeMultitouch_sys(void) __ptr64 , protected: virtual void __cdecl
QWizard::initializePage(int) __ptr64 , public: virtual void __cdecl QWizardPage::initializePage(void)
__ptr64 , protected: void __cdecl QHeaderView::initializeSections(int, int) __ptr64 , protected: void
__cdecl QHeaderView::initializeSections(void) __ptr64 , public: static void __cdecl
QApplicationPrivate::initializeWidgetPaletteHash(void) , private: enum
QTransform::TransformationType __cdecl QTransform::inline_type(void) const __ptr64 , public: class
QInputContext * __ptr64 __cdecl QApplication::inputContext(void) const __ptr64 , public: static class
QInputContext * __ptr64 __ptr64 QApplicationPrivate::inputContext , public: class QInputContext *
__ptr64 __cdecl QWidget::inputContext(void) __ptr64 , public: class QInputContext * __ptr64
__cdecl QWidgetPrivate::inputContext(void) const __ptr64 , public: static class QStringList __cdecl
QPicture::inputFormatList(void) , public: static class QList<class QByteArray> __cdecl
QPicture::inputFormats(void) , public: static class QList<class QByteArray> __cdecl
QPictureIO::inputFormats(void) , public: class QString __cdecl QLineEdit::inputMask(void) const
__ptr64 , public: class QString __cdecl QLineEdit::inputMask(void) const __ptr64 , protected: virtual
void __cdecl QAbstractItemView::inputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QComboBox::inputMethodEvent(class QInputMethodEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsItem::inputMethodEvent(class
QInputMethodEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::inputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsTextItem::inputMethodEvent(class QInputMethodEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsView::inputMethodEvent(class
QInputMethodEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QLineEdit::inputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPlainTextEdit::inputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTextEdit::inputMethodEvent(class QInputMethodEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QWidget::inputMethodEvent(class QInputMethodEvent *
__ptr64) __ptr64 , public: class QFlags<enum Qt::InputMethodHint> __cdecl
QGraphicsItem::inputMethodHints(void)const __ptr64 , public: class QFlags<enum
Qt::InputMethodHint> __cdecl QWidget::inputMethodHints(void)const __ptr64 , public: virtual class
QVariant __cdecl QAbstractItemView::inputMethodQuery(enum Qt::InputMethodQuery)const
__ptr64 , public: virtual class QVariant __cdecl QAbstractSpinBox::inputMethodQuery(enum
Qt::InputMethodQuery)const __ptr64 , protected: virtual class QVariant __cdecl
QComboBox::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 , protected: virtual
class QVariant __cdecl QGraphicsItem::inputMethodQuery(enum Qt::InputMethodQuery)const
__ptr64 , public: virtual class QVariant __cdecl QGraphicsScene::inputMethodQuery(enum
Qt::InputMethodQuery)const __ptr64 , protected: virtual class QVariant __cdecl
QGraphicsTextItem::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 , public: virtual
class QVariant __cdecl QGraphicsView::inputMethodQuery(enum Qt::InputMethodQuery)const
__ptr64 , public: virtual class QVariant __cdecl QLineEdit::inputMethodQuery(enum
Qt::InputMethodQuery)const __ptr64 , protected: virtual class QVariant __cdecl
QPlainTextEdit::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 , public: virtual
class QVariant __cdecl QTextControl::inputMethodQuery(enum Qt::InputMethodQuery)const
__ptr64 , protected: virtual class QVariant __cdecl QTextEdit::inputMethodQuery(enum
Qt::InputMethodQuery)const __ptr64 , public: virtual class QVariant __cdecl
QWidget::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 , public: virtual class
QVariant __cdecl QGraphicsItemPrivate::inputMethodQueryHelper(enum
Qt::InputMethodQuery)const __ptr64 , public: enum QInputDialog::InputMode __cdecl
QInputDialog::inputMode(void)const __ptr64 , public: class QList<class
QItemSelectionRange>::iterator __cdecl QList<class QItemSelectionRange>::insert(class QList<class
QItemSelectionRange>::iterator,class QItemSelectionRange const & __ptr64) __ptr64 , public: void
__cdecl QList<class QItemSelectionRange>::insert(int,class QItemSelectionRange const & __ptr64)
__ptr64 , public: void __cdecl QLineEdit::insert(class QString const & __ptr64) __ptr64 , public:
void __cdecl QLineEdit::insert(class QString const & __ptr64) __ptr64 , public: void __cdecl
QPaintBufferResource::insert(class QPaintBufferPrivate const * __ptr64,void * __ptr64) __ptr64 ,
public: static class QPixmapCache::Key __cdecl QPixmapCache::insert(class QPixmap const &
__ptr64) , public: static bool __cdecl QPixmapCache::insert(class QString const & __ptr64,class
QPixmap const & __ptr64) , public: void __cdecl QGraphicsWidget::insertAction(class QAction *
__ptr64,class QAction * __ptr64) __ptr64 , public: void __cdecl QWidget::insertAction(class QAction
* __ptr64,class QAction * __ptr64) __ptr64 , public: void __cdecl
QGraphicsWidget::insertActions(class QAction * __ptr64,class QList<class QAction * __ptr64>)
__ptr64 , public: void __cdecl QWidget::insertActions(class QAction * __ptr64,class QList<class
QAction * __ptr64>) __ptr64 , public: void __cdecl QTextCursor::insertBlock(class QTextBlockFormat
const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertBlock(class QTextBlockFormat
const & __ptr64,class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl
QTextCursor::insertBlock(void) __ptr64 , public: void __cdecl QTreeWidgetItem::insertChild(int,class
QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::insertChildren(int,class QList<class QTreeWidgetItem * __ptr64> const &
__ptr64) __ptr64 , public: void __cdecl QStandardItem::insertColumn(int,class QList<class
QStandardItem * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QStandardItemModel::insertColumn(int,class QList<class QStandardItem * __ptr64> const &

__ptr64) __ptr64 , public: bool __cdecl QStandardItemModel::insertColumn(int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::insertColumn(int) __ptr64 , public: virtual bool __cdecl QIdentityProxyModel::insertColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QProxyModel::insertColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QSortFilterProxyModel::insertColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QStandardItem::insertColumns(int,int) __ptr64 , public: virtual bool __cdecl QStandardItemModel::insertColumns(int,int,class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QTextTable::insertColumns(int,int) __ptr64 , public: void __cdecl QTextCursor::insertFragment(class QTextDocumentFragment const & __ptr64) __ptr64 , public: class QTextFrame * __ptr64 __cdecl QTextCursor::insertFrame(class QTextFrameFormat const & __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::insertFromMimeData(class QMimeData const * __ptr64) __ptr64 , public: virtual void __cdecl QTextControl::insertFromMimeData(class QMimeData const * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::insertFromMimeData(class QMimeData const * __ptr64) __ptr64 , public: void __cdecl QTextControl::insertHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::insertHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertImage(class QImage const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertImage(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertImage(class QImageFormat const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::insertImage(class QImageFormat const & __ptr64,enum QTextFrameFormat::Position) __ptr64 , protected: void __cdecl QVBoxLayout::insertItem(int,class QListWidgetItem * __ptr64) __ptr64 , public: void __cdecl QComboBox::insertItem(int,class QIcon const & __ptr64,class QString const & __ptr64,class QVariant const & __ptr64) __ptr64 , public: void __cdecl QComboBox::insertItem(int,class QString const & __ptr64,class QVariant const & __ptr64) __ptr64 , public: void __cdecl QGraphicsLinearLayout::insertItem(int,class QGraphicsLayoutItem * __ptr64) __ptr64 , public: void __cdecl QListWidget::insertItem(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QListWidget::insertItem(int,class QListWidgetItem * __ptr64) __ptr64 , public: int __cdecl QToolBox::insertItem(int,class QWidget * __ptr64,class QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: int __cdecl QToolBox::insertItem(int,class QWidget * __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl QComboBox::insertItems(int,class QStringList const & __ptr64) __ptr64 , public: void __cdecl QListWidget::insertItems(int,class QStringList const & __ptr64) __ptr64 , public: void __cdecl QVBoxLayout::insertLayout(int,class QLayout * __ptr64,int) __ptr64 , public: class QTextList * __ptr64 __cdecl QTextCursor::insertList(class QTextListFormat const & __ptr64) __ptr64 , public: class QTextList * __ptr64 __cdecl QTextCursor::insertList(enum QTextListFormat::Style) __ptr64 , public: class QAction * __ptr64 __cdecl QMenu::insertMenu(class QAction * __ptr64,class QMenu * __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl QMenuBar::insertMenu(class QAction * __ptr64,class QMenu * __ptr64) __ptr64 , public: int __cdecl QStatusBar::insertPermanentWidget(int,class QWidget * __ptr64,int) __ptr64 , public: void __cdecl QPlainTextEdit::insertPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextControl::insertPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::insertPlainText(class QString const & __ptr64) __ptr64 , public: enum QComboBox::InsertPolicy __cdecl QComboBox::insertPolicy(void)const __ptr64 , public: void __cdecl QFormLayout::insertRow(int,class QString const & __ptr64,class QLayout * __ptr64) __ptr64 , public: void __cdecl QFormLayout::insertRow(int,class QString const & __ptr64,class QWidget * __ptr64) __ptr64 , public: void __cdecl QFormLayout::insertRow(int,class QLayout * __ptr64) __ptr64 , public:

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void __cdecl QFormLayout::insertRow(int,class QWidget * __ptr64,class QWidget * __ptr64) __ptr64
, public: void __cdecl QFormLayout::insertRow(int,class QWidget * __ptr64) __ptr64 , public: void
__cdecl QFormLayout::insertRow(int,class QWidget * __ptr64,class QLayout * __ptr64) __ptr64 ,
public: void __cdecl QStandardItem::insertRow(int,class QList<class QStandardItem * __ptr64> const
& __ptr64) __ptr64 , public: void __cdecl QStandardItem::insertRow(int,class QStandardItem *
__ptr64) __ptr64 , public: void __cdecl QStandardItemModel::insertRow(int,class QList<class
QStandardItem * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QStandardItemModel::insertRow(int,class QStandardItem * __ptr64) __ptr64 , public: bool __cdecl
QStandardItemModel::insertRow(int,class QModelIndex const & __ptr64) __ptr64 , public: void
__cdecl QTableWidgetItem::insertRow(int) __ptr64 , public: virtual bool __cdecl
QIdentityProxyModel::insertRows(int,int,class QModelIndex const & __ptr64) __ptr64 , public:
virtual bool __cdecl QProxyModel::insertRows(int,int,class QModelIndex const & __ptr64) __ptr64 ,
public: virtual bool __cdecl QSortFilterProxyModel::insertRows(int,int,class QModelIndex const &
__ptr64) __ptr64 , public: void __cdecl QStandardItem::insertRows(int,class QList<class
QStandardItem * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::insertRows(int,int) __ptr64 , public: virtual bool __cdecl
QStandardItemModel::insertRows(int,int,class QModelIndex const & __ptr64) __ptr64 , public:
virtual bool __cdecl QStringListModel::insertRows(int,int,class QModelIndex const & __ptr64)
__ptr64 , public: void __cdecl QTextTable::insertRows(int,int) __ptr64 , public: void __cdecl
QComboBox::insertSeparator(int) __ptr64 , public: class QAction * __ptr64 __cdecl
QMenu::insertSeparator(class QAction * __ptr64) __ptr64 , public: class QAction * __ptr64 __cdecl
QMenuBar::insertSeparator(class QAction * __ptr64) __ptr64 , public: class QAction * __ptr64
__cdecl QToolBar::insertSeparator(class QAction * __ptr64) __ptr64 , public: void __cdecl
QBoxLayout::insertSpacerItem(int,class QSpacerItem * __ptr64) __ptr64 , public: void __cdecl
QBoxLayout::insertSpacing(int,int) __ptr64 , public: void __cdecl QBoxLayout::insertStretch(int,int)
__ptr64 , public: void __cdecl QGraphicsLinearLayout::insertStretch(int,int) __ptr64 , public: static
void __cdecl QFont::insertSubstitution(class QString const & __ptr64,class QString const & __ptr64) ,
public: static void __cdecl QFont::insertSubstitutions(class QString const & __ptr64,class QStringList
const & __ptr64) , public: int __cdecl QTabBar::insertTab(int,class QIcon const & __ptr64,class
QString const & __ptr64) __ptr64 , public: int __cdecl QTabBar::insertTab(int,class QString const &
__ptr64) __ptr64 , public: int __cdecl QTabWidget::insertTab(int,class QWidget * __ptr64,class
QIcon const & __ptr64,class QString const & __ptr64) __ptr64 , public: int __cdecl
QTabWidget::insertTab(int,class QWidget * __ptr64,class QString const & __ptr64) __ptr64 , public:
class QTextTable * __ptr64 __cdecl QTextCursor::insertTable(int,int) __ptr64 , public: class
QTextTable * __ptr64 __cdecl QTextCursor::insertTable(int,int,class QTextTableFormat const &
__ptr64) __ptr64 , public: virtual void __cdecl
QAccessibleSimpleEditableTextInterface::insertText(int,class QString const & __ptr64) __ptr64 ,
public: void __cdecl QTextCursor::insertText(class QString const & __ptr64) __ptr64 , public: void
__cdecl QTextCursor::insertText(class QString const & __ptr64,class QTextCharFormat const &
__ptr64) __ptr64 , public: void __cdecl QMainWindow::insertToolBar(class QToolBar * __ptr64,class
QToolBar * __ptr64) __ptr64 , public: void __cdecl QMainWindow::insertToolBarBreak(class
QToolBar * __ptr64) __ptr64 , public: void __cdecl QTreeWidget::insertTopLevelItem(int,class
QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTreeWidget::insertTopLevelItems(int,class QList<class QTreeWidgetItem * __ptr64> const &
__ptr64) __ptr64 , public: void __cdecl QTreeViewPrivate::insertViewItems(int,int,struct
QTreeViewItem const & __ptr64) __ptr64 , public: void __cdecl QBoxLayout::insertWidget(int,class
QWidget * __ptr64,int,class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QSplitter::insertWidget(int,class QWidget * __ptr64) __ptr64 , public: int __cdecl
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QStackedLayout::insertWidget(int,class QWidget * __ptr64) __ptr64 , public: int __cdecl
QStackedWidget::insertWidget(int,class QWidget * __ptr64) __ptr64 , public: int __cdecl
QStatusBar::insertWidget(int,class QWidget * __ptr64,int) __ptr64 , public: class QAction * __ptr64
__cdecl QToolBar::insertWidget(class QAction * __ptr64,class QWidget * __ptr64) __ptr64 , public:
static bool __cdecl QGraphicsItemPrivate::insertionOrder(class QGraphicsItem * __ptr64,class
QGraphicsItem * __ptr64) , public: void __cdecl QTextEngine::insertionPointsForLine(int,class
QVector<int> & __ptr64) __ptr64 , public: static void __cdecl QAccessible::installFactory(class
QAccessibleInterface * __ptr64 (__cdecl*)(class QString const & __ptr64,class QObject * __ptr64)) ,
public: static void (__cdecl* __cdecl QAccessible::installRootObjectHandler(void (__cdecl*)(class
QObject * __ptr64)))(class QObject * __ptr64) , public: void __cdecl
QGraphicsItem::installSceneEventFilter(class QGraphicsItem * __ptr64) __ptr64 , public: static void
(__cdecl* __cdecl QAccessible::installUpdateHandler(void (__cdecl*)(class QObject *
__ptr64,int,enum QAccessible::Event)))(class QObject * __ptr64,int,enum QAccessible::Event) ,
public: static class QApplicationPrivate * __ptr64 __cdecl QApplicationPrivate::instance(void) ,
public: static class QColormap __cdecl QColormap::instance(int) , public: static class
QImagePixmapCleanupHooks * __ptr64 __cdecl QImagePixmapCleanupHooks::instance(void) ,
public: static class QPaintBufferSignalProxy * __ptr64 __cdecl
QPaintBufferSignalProxy::instance(void) , public: static int QWidgetPrivate::instanceCounter , public:
static bool __cdecl QGraphicsLayout::instantInvalidatePropagation(void) , public: int __cdecl
QInputDialog::intMaximum(void)const __ptr64 , public: int __cdecl
QInputDialog::intMinimum(void)const __ptr64 , public: int __cdecl
QTextFormat::intProperty(int)const __ptr64 , public: int __cdecl QInputDialog::intStep(void)const
__ptr64 , public: int __cdecl QInputDialog::intValue(void)const __ptr64 , public: int __cdecl
QLCDNumber::intValue(void)const __ptr64 , protected: void __cdecl
QInputDialog::intValueChanged(int) __ptr64 , protected: void __cdecl
QInputDialog::intValueSelected(int) __ptr64 , public: virtual class QAccessible2Interface * __ptr64
__cdecl QAccessibleInterfaceEx::interface_cast(enum QAccessible2::InterfaceType) __ptr64 ,
private: void __cdecl QMenu::internalDelayedPopup(void) __ptr64 , private: void __cdecl
QLineControl::internalDelete(bool) __ptr64 , private: void __cdecl
QLineControl::internalDeselect(void) __ptr64 , protected: void __cdecl QListView::internalDrag(class
QFlags<enum Qt::DropAction>) __ptr64 , protected: void __cdecl QListView::internalDrop(class
QDropEvent * __ptr64) __ptr64 , private: void __cdecl QLineControl::internalInsert(class QString
const & __ptr64) __ptr64 , private: void __cdecl QLineControl::internalRedo(void) __ptr64 , private:
void __cdecl QMenu::internalSetSloppyAction(void) __ptr64 , private: void __cdecl
QLineControl::internalSetText(class QString const & __ptr64,int,bool) __ptr64 , private: void __cdecl
QLineControl::internalUndo(int) __ptr64 , public: struct HWND * __ptr64 __cdecl
QWidget::internalWinId(void)const __ptr64 , public: enum QGradient::InterpolationMode __cdecl
QGradient::interpolationMode(void)const __ptr64 , public: void __cdecl
QAbstractSpinBox::interpretText(void) __ptr64 , public: class QItemSelectionRange __cdecl
QItemSelectionRange::intersect(class QItemSelectionRange const & __ptr64)const __ptr64 , public:
class QRegion __cdecl QRegion::intersect(class QRegion const & __ptr64)const __ptr64 , public: class
QRegion __cdecl QRegion::intersect(class QRect const & __ptr64)const __ptr64 , public: class
QItemSelectionRange __cdecl QItemSelectionRange::intersected(class QItemSelectionRange const &
__ptr64)const __ptr64 , public: class QPainterPath __cdecl QPainterPath::intersected(class
QPainterPath const & __ptr64)const __ptr64 , public: class QPolygon __cdecl
QPolygon::intersected(class QPolygon const & __ptr64)const __ptr64 , public: class QPolygonF
__cdecl QPolygonF::intersected(class QPolygonF const & __ptr64)const __ptr64 , public: class
QRegion __cdecl QRegion::intersected(class QRegion const & __ptr64)const __ptr64 , public: class

QRegion __cdecl QRegion::intersected(class QRect const & __ptr64)const __ptr64 , public: bool
__cdecl QTableWidgetItem::intersects(class QTableWidgetItem const & __ptr64)const __ptr64
, public: bool __cdecl QPainterPath::intersects(class QPainterPath const & __ptr64)const __ptr64 ,
public: bool __cdecl QPainterPath::intersects(class QRectF const & __ptr64)const __ptr64 , public:
bool __cdecl QRegion::intersects(class QRegion const & __ptr64)const __ptr64 , public: bool __cdecl
QRegion::intersects(class QRect const & __ptr64)const __ptr64 , public: virtual void __cdecl
QBoxLayout::invalidate(void) __ptr64 , private: void __cdecl QColor::invalidate(void) __ptr64 ,
public: virtual void __cdecl QFormLayout::invalidate(void) __ptr64 , public: virtual void __cdecl
QGraphicsAnchorLayout::invalidate(void) __ptr64 , public: virtual void __cdecl
QGraphicsGridLayout::invalidate(void) __ptr64 , public: virtual void __cdecl
QGraphicsLayout::invalidate(void) __ptr64 , public: virtual void __cdecl
QGraphicsLinearLayout::invalidate(void) __ptr64 , public: void __cdecl
QGraphicsScene::invalidate(class QRectF const & __ptr64,class QFlags<enum
QGraphicsScene::SceneLayer>) __ptr64 , public: void __cdecl
QGraphicsScene::invalidate(double,double,double,double,class QFlags<enum
QGraphicsScene::SceneLayer>) __ptr64 , public: virtual void __cdecl QGridLayout::invalidate(void)
__ptr64 , public: virtual void __cdecl QLayout::invalidate(void) __ptr64 , public: virtual void __cdecl
QLayoutItem::invalidate(void) __ptr64 , public: void __cdecl QSortFilterProxyModel::invalidate(void)
__ptr64 , public: void __cdecl QTextEngine::invalidate(void) __ptr64 , public: void __cdecl
QWidgetPrivate::invalidateBuffer(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::invalidateBuffer(class QRegion const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::invalidateBuffer_resizeHelper(class QPoint const & __ptr64,class QSize const &
__ptr64) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::invalidateChildGraphicsEffectsRecursively(enum
QGraphicsItemPrivate::InvalidateReason) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::invalidateChildrenSceneTransform(void) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::invalidateDepthRecursively(void) __ptr64 , protected: void __cdecl
QSortFilterProxyModel::invalidateFilter(void) __ptr64 , public: void __cdecl
QWidgetPrivate::invalidateGraphicsEffectsRecursively(void) __ptr64 , public: void __cdecl
QTreeViewPrivate::invalidateHeightCache(int)const __ptr64 , public: void __cdecl
QGraphicsItemPrivate::invalidateParentGraphicsEffectsRecursively(void) __ptr64 , public: void
__cdecl QGraphicsView::invalidateScene(class QRectF const & __ptr64,class QFlags<enum
QGraphicsScene::SceneLayer>) __ptr64 , private: void __cdecl
QWidgetItemV2::invalidateSizeCache(void) __ptr64 , public: void __cdecl QImage::invertPixels(enum
QImage::InvertMode) __ptr64 , public: class QMatrix4x4 __cdecl QMatrix4x4::inverted(bool *
__ptr64)const __ptr64 , public: class QMatrix __cdecl QMatrix::inverted(bool * __ptr64)const
__ptr64 , public: class QTransform __cdecl QTransform::inverted(bool * __ptr64)const __ptr64 ,
public: bool __cdecl QAbstractSlider::invertedAppearance(void)const __ptr64 , public: bool __cdecl
QProgressBar::invertedAppearance(void) __ptr64 , public: bool __cdecl
QProgressBar::invertedAppearance(void)const __ptr64 , public: bool __cdecl
QAbstractSlider::invertedControls(void)const __ptr64 , public: class QStandardItem * __ptr64
__cdecl QStandardItemModel::invisibleRootItem(void)const __ptr64 , public: class QTreeWidgetItem
* __ptr64 __cdecl QTreeWidgetItem::invisibleRootItem(void)const __ptr64 , public: class QVariant
__cdecl QAccessibleInterface::invokeMethod(enum QAccessible::Method,int,class QList<class
QVariant> const & __ptr64) __ptr64 , public: virtual class QVariant __cdecl
QAccessibleWidgetEx::invokeMethodEx(enum QAccessible::Method,int,class QList<class QVariant>
const & __ptr64) __ptr64 , public: class QIODevice * __ptr64 __cdecl
QPictureIO::ioDevice(void)const __ptr64 , public: bool __cdecl

QWidgetPrivate::isAboutToShow(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::isAccelerated(void)const __ptr64 , public: bool __cdecl
QGestureEvent::isAccepted(class QGesture * __ptr64)const __ptr64 , public: bool __cdecl
QGestureEvent::isAccepted(enum Qt::GestureType)const __ptr64 , public: bool __cdecl
QGraphicsLayout::isActivated(void)const __ptr64 , public: static bool __cdecl
QAccessible::isActive(void) , public: bool __cdecl QGraphicsItem::isActive(void)const __ptr64 ,
public: bool __cdecl QGraphicsScene::isActive(void)const __ptr64 , public: bool __cdecl
QPaintEngine::isActive(void)const __ptr64 , public: bool __cdecl QPainter::isActive(void)const
__ptr64 , public: bool __cdecl QUndoStack::isActive(void)const __ptr64 , public: bool __cdecl
QWidgetResizeHandler::isActive(enum QWidgetResizeHandler::Action)const __ptr64 , public: bool
__cdecl QWidgetResizeHandler::isActive(void)const __ptr64 , public: bool __cdecl
QGraphicsWidget::isActiveWindow(void)const __ptr64 , public: bool __cdecl
QWidget::isActiveWindow(void)const __ptr64 , public: bool __cdecl QTransform::isAffine(void)const
__ptr64 , private: static bool __cdecl QApplicationPrivate::isAlien(class QWidget * __ptr64) , public:
bool __cdecl QShortcutEvent::isAmbiguous(void) __ptr64 , public: bool __cdecl
QShortcutEvent::isAmbiguous(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::isAncestorOf(class QGraphicsItem const * __ptr64)const __ptr64 , public: bool
__cdecl QWidget::isAncestorOf(class QWidget const * __ptr64)const __ptr64 , public: bool __cdecl
QTextCharFormat::isAnchor(void)const __ptr64 , public: bool __cdecl
QMainWindow::isAnimated(void)const __ptr64 , public: bool __cdecl
QTreeView::isAnimated(void)const __ptr64 , public: bool __cdecl
QDockWidget::isAreaAllowed(enum Qt::DockWidgetArea)const __ptr64 , public: bool __cdecl
QToolBar::isAreaAllowed(enum Qt::ToolBarArea)const __ptr64 , public: bool __cdecl
QKeyEvent::isAutoRepeat(void)const __ptr64 , public: static bool __cdecl QSound::isAvailable(void) ,
public: bool __cdecl QTextBrowser::isBackwardAvailable(void)const __ptr64 , public: bool __cdecl
QFontDatabase::isBitmapScalable(class QString const & __ptr64,class QString const & __ptr64)const
__ptr64 , public: bool __cdecl QTextFormat::isBlockFormat(void)const __ptr64 , public: static bool
__cdecl QApplicationPrivate::isBlockedByModal(class QWidget * __ptr64) , public: bool __cdecl
QGraphicsItem::isBlockedByModalPanel(class QGraphicsItem * __ptr64 * __ptr64)const __ptr64 ,
public: bool __cdecl QPalette::isBrushSet(enum QPalette::ColorGroup,enum
QPalette::ColorRole)const __ptr64 , public: bool __cdecl
QWidgetResizeHandler::isButtonDown(void)const __ptr64 , public: bool __cdecl
QVectorPath::isCacheable(void)const __ptr64 , public: bool __cdecl
QTextFormat::isCharFormat(void)const __ptr64 , public: bool __cdecl
QAbstractButton::isCheckable(void)const __ptr64 , public: bool __cdecl
QAction::isCheckable(void)const __ptr64 , public: bool __cdecl QGroupBox::isCheckable(void)const
__ptr64 , public: bool __cdecl QStandardItem::isCheckable(void)const __ptr64 , public: bool __cdecl
QAbstractButton::isChecked(void)const __ptr64 , public: bool __cdecl QAction::isChecked(void)const
__ptr64 , public: bool __cdecl QGroupBox::isChecked(void)const __ptr64 , public: bool __cdecl
QUndoGroup::isClean(void)const __ptr64 , public: bool __cdecl QUndoStack::isClean(void)const
__ptr64 , public: bool __cdecl QHeaderView::isClickable(void)const __ptr64 , public: bool __cdecl
QPaintEngineState::isClipEnabled(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::isClipped(void)const __ptr64 , public: bool __cdecl QPolygonF::isClosed(void)const
__ptr64 , public: bool __cdecl QSplitter::isCollapsible(int)const __ptr64 , public: bool __cdecl
QTableView::isColumnHidden(int)const __ptr64 , public: bool __cdecl
QTreeView::isColumnHidden(int)const __ptr64 , public: bool __cdecl
QItemSelectionModel::isColumnSelected(int,class QModelIndex const & __ptr64)const __ptr64 ,
public: bool __cdecl QInputDialog::isComboBoxEditable(void)const __ptr64 , public: bool __cdecl

QWizardPage::isCommitPage(void)const __ptr64 , public: virtual bool __cdecl
QWizardPage::isComplete(void)const __ptr64 , public: bool __cdecl
QVectorPath::isConvex(void)const __ptr64 , public: bool __cdecl QFont::isCopyOf(class QFont const & __ptr64)const __ptr64 , public: bool __cdecl QPalette::isCopyOf(class QPalette const & __ptr64)const __ptr64 , public: bool __cdecl QTextCursor::isCopyOf(class QTextCursor const & __ptr64)const __ptr64 , public: bool __cdecl QTableView::isCornerButtonEnabled(void)const __ptr64 , public: bool __cdecl QPen::isCosmetic(void)const __ptr64 , public: bool __cdecl
QVectorPath::isCurved(void)const __ptr64 , public: bool __cdecl
QCalendarWidget::isDateEditEnabled(void)const __ptr64 , public: bool __cdecl
QPrinterInfo::isDefault(void)const __ptr64 , public: bool __cdecl QPushButton::isDefault(void)const __ptr64 , public: bool __cdecl QMenuBar::isDefaultUp(void)const __ptr64 , public: bool __cdecl
QList<class QItemSelectionRange>::isDetached(void)const __ptr64 , public: bool __cdecl
QBrush::isDetached(void)const __ptr64 , public: bool __cdecl QIcon::isDetached(void)const __ptr64 , public: bool __cdecl QImage::isDetached(void)const __ptr64 , public: bool __cdecl
QKeySequence::isDetached(void)const __ptr64 , public: bool __cdecl QPen::isDetached(void) __ptr64 , public: bool __cdecl QPicture::isDetached(void)const __ptr64 , public: bool __cdecl
QPixmap::isDetached(void)const __ptr64 , public: bool __cdecl QDirModel::isDir(class QModelIndex const & __ptr64)const __ptr64 , public: bool __cdecl QFileSystemModel::isDir(class QModelIndex const & __ptr64)const __ptr64 , public: bool __cdecl QTreeWidgetItem::isDisabled(void)const __ptr64 , public: bool __cdecl QMainWindow::isDockNestingEnabled(void)const __ptr64 , public: bool __cdecl QAbstractButton::isDown(void)const __ptr64 , public: bool __cdecl
QStandardItem::isDragEnabled(void)const __ptr64 , public: bool __cdecl
QTextControl::isDragEnabled(void)const __ptr64 , public: bool __cdecl
QStandardItem::isDropEnabled(void)const __ptr64 , public: bool __cdecl
QComboBox::isEditable(void)const __ptr64 , public: bool __cdecl
QStandardItem::isEditable(void)const __ptr64 , public: static bool __cdecl
QApplication::isEffectEnabled(enum Qt::UIEffect) , public: bool __cdecl QList<class QItemSelectionRange>::isEmpty(void)const __ptr64 , public: bool __cdecl
QItemSelectionRange::isEmpty(void)const __ptr64 , public: bool __cdecl
QKeySequence::isEmpty(void)const __ptr64 , public: virtual bool __cdecl
QLayout::isEmpty(void)const __ptr64 , public: bool __cdecl QMenu::isEmpty(void)const __ptr64 , public: bool __cdecl QPainterBuffer::isEmpty(void)const __ptr64 , public: bool __cdecl
QPainterPath::isEmpty(void)const __ptr64 , public: bool __cdecl QRegion::isEmpty(void)const __ptr64 , public: virtual bool __cdecl QSpacerItem::isEmpty(void)const __ptr64 , public: bool __cdecl
QTextDocument::isEmpty(void)const __ptr64 , public: bool __cdecl
QTextDocumentFragment::isEmpty(void)const __ptr64 , public: bool __cdecl
QTextList::isEmpty(void)const __ptr64 , public: bool __cdecl QVectorPath::isEmpty(void)const __ptr64 , public: virtual bool __cdecl QWidgetItem::isEmpty(void)const __ptr64 , public: bool __cdecl QAction::isEnabled(void)const __ptr64 , public: bool __cdecl
QActionGroup::isEnabled(void)const __ptr64 , public: bool __cdecl
QGraphicsEffect::isEnabled(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::isEnabled(void)const __ptr64 , public: bool __cdecl QLayout::isEnabled(void)const __ptr64 , public: bool __cdecl QShortcut::isEnabled(void)const __ptr64 , public: bool __cdecl
QStandardItem::isEnabled(void)const __ptr64 , public: bool __cdecl QWidget::isEnabled(void)const __ptr64 , public: bool __cdecl QWidget::isEnabledTo(class QWidget * __ptr64)const __ptr64 , public: bool __cdecl QWidget::isEnabledToTLW(void)const __ptr64 , public: bool __cdecl
QPalette::isEqual(enum QPalette::ColorGroup,enum QPalette::ColorGroup)const __ptr64 , public: bool __cdecl QActionGroup::isExclusive(void)const __ptr64 , public: bool __cdecl

QTreeView::isExpanded(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl
QTreeWidgetItem::isExpanded(void) const __ptr64, public: bool __cdecl
QPaintEngine::isExtended(void) const __ptr64, public: bool __cdecl
QWizardPage::isFinalPage(void) const __ptr64, public: bool __cdecl
QSound::isFinished(void) const __ptr64, public: bool __cdecl
QTreeView::isFirstColumnSpanned(int, class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl
QTreeWidgetItem::isFirstColumnSpanned(void) const __ptr64, public: bool __cdecl
QTreeWidget::isFirstItemColumnSpanned(class QTreeWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QFontDatabase::isFixedPitch(class QString const & __ptr64, class QString const & __ptr64) const __ptr64, public: bool __cdecl
QGroupBox::isFlat(void) const __ptr64, public: bool __cdecl
QPushButton::isFlat(void) const __ptr64, public: bool __cdecl
QToolBar::isFloatable(void) const __ptr64, public: bool __cdecl
QDockWidget::isFloating(void) const __ptr64, public: bool __cdecl
QToolBar::isFloating(void) const __ptr64, public: bool __cdecl
QTextBrowser::isForwardAvailable(void) const __ptr64, public: bool __cdecl
QTextFormat::isFrameFormat(void) const __ptr64, public: bool __cdecl
QWidget::isFullScreen(void) const __ptr64, public: bool __cdecl
QGraphicsItemPrivate::isFullyTransparent(void) const __ptr64, public: bool __cdecl
QImage::isGrayscale(void) const __ptr64, public: bool __cdecl
QCalendarWidget::isGridVisible(void) const __ptr64, public: bool __cdecl
QTreeView::isHeaderHidden(void) const __ptr64, public: bool __cdecl
QCalendarWidget::isHeaderVisible(void) const __ptr64, public: bool __cdecl
QListWidgetItem::isHidden(void) const __ptr64, public: bool __cdecl
QTreeWidgetItem::isHidden(void) const __ptr64, public: bool __cdecl
QWidget::isHidden(void) const __ptr64, public: bool __cdecl
QAction::isIconVisibleInMenu(void) const __ptr64, public: bool __cdecl
QMatrix4x4::isIdentity(void) const __ptr64, public: bool __cdecl
QMatrix::isIdentity(void) const __ptr64, public: bool __cdecl
QQuaternion::isIdentity(void) const __ptr64, public: bool __cdecl
QTransform::isIdentity(void) const __ptr64, public: static bool __cdecl
QImagePixmapCleanupHooks::isImageCached(class QImage const & __ptr64), public: bool __cdecl
QTextFormat::isImageFormat(void) const __ptr64, public: bool __cdecl
QTreeViewPrivate::isIndexExpanded(class QModelIndex const & __ptr64) const __ptr64, protected: virtual bool __cdecl
QColumnView::isIndexHidden(class QModelIndex const & __ptr64) const __ptr64, protected: virtual bool __cdecl
QHeaderView::isIndexHidden(class QModelIndex const & __ptr64) const __ptr64, protected: virtual bool __cdecl
QListView::isIndexHidden(class QModelIndex const & __ptr64) const __ptr64, protected: virtual bool __cdecl
QTableView::isIndexHidden(class QModelIndex const & __ptr64) const __ptr64, protected: virtual bool __cdecl
QTreeView::isIndexHidden(class QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl
QGraphicsView::isInteractive(void) const __ptr64, public: bool __cdecl
QMatrix::isInvertible(void) const __ptr64, public: bool __cdecl
QTransform::isInvertible(void) const __ptr64, public: bool __cdecl
QGraphicsItemPrivate::isInvisible(void) const __ptr64, public: bool __cdecl
QToolBox::isItemEnabled(int) const __ptr64, public: bool __cdecl
QTreeWidget::isItemExpanded(class QTreeWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QListWidget::isItemHidden(class QListWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QTreeWidget::isItemHidden(class QTreeWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QTreeViewPrivate::isItemHiddenOrDisabled(int) const __ptr64, public: bool __cdecl
QListWidget::isItemSelected(class QListWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QTableWidget::isItemSelected(class QTableWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QTreeWidget::isItemSelected(class QTreeWidgetItem const * __ptr64) const __ptr64, public: bool __cdecl
QGraphicsLayoutItem::isLayout(void) const __ptr64, public: static bool __cdecl
QApplication::isLeftToRight(void), public: bool __cdecl
QWidget::isLeftToRight(void) const

__ptr64 , public: bool __cdecl QTextFormat::isListFormat(void)const __ptr64 , public: bool __cdecl
QBlittable::isLocked(void)const __ptr64 , public: bool __cdecl QWidget::isMaximized(void)const
__ptr64 , public: bool __cdecl QWidget::isMinimized(void)const __ptr64 , public: bool __cdecl
QWidget::isModal(void)const __ptr64 , public: bool __cdecl QLineControl::isModified(void)const
__ptr64 , public: bool __cdecl QLineEdit::isModified(void)const __ptr64 , public: bool __cdecl
QTextDocument::isModified(void)const __ptr64 , public: bool __cdecl
QHeaderView::isMovable(void)const __ptr64 , public: bool __cdecl QTabBar::isMovable(void)const
__ptr64 , public: bool __cdecl QTabWidget::isMovable(void)const __ptr64 , public: bool __cdecl
QToolBar::isMovable(void)const __ptr64 , private: bool __cdecl
QWidgetResizeHandler::isMove(void)const __ptr64 , public: bool __cdecl
QWidgetResizeHandler::isMovingEnabled(void)const __ptr64 , public: bool __cdecl
QFileDialog::isNameFilterDetailsVisible(void)const __ptr64 , public: bool __cdecl
QMenuBar::isNativeMenuBar(void)const __ptr64 , public: bool __cdecl
QCalendarWidget::isNavigationBarVisible(void)const __ptr64 , public: bool __cdecl
QIcon::isNull(void)const __ptr64 , public: bool __cdecl QImage::isNull(void)const __ptr64 , public:
bool __cdecl QPixmap::isNull(void)const __ptr64 , public: bool __cdecl QPixmapData::isNull(void)const
__ptr64 , public: bool __cdecl QPainterInfo::isNull(void)const __ptr64 , public: bool __cdecl
QQuaternion::isNull(void)const __ptr64 , public: bool __cdecl QTextCursor::isNull(void)const
__ptr64 , public: bool __cdecl QTextureGlyphCache::isNull(void)const __ptr64 , public: bool __cdecl
QVector2D::isNull(void)const __ptr64 , public: bool __cdecl QVector3D::isNull(void)const __ptr64 , public: bool __cdecl
QVector4D::isNull(void)const __ptr64 , public: bool __cdecl QVolatileImage::isNull(void)const
__ptr64 , public: bool __cdecl QGraphicsItem::isObscured(class QRectF const & __ptr64)const
__ptr64 , public: bool __cdecl QGraphicsItem::isObscured(double,double,double,double)const
__ptr64 , public: bool __cdecl QGraphicsItem::isObscured(void)const __ptr64 , public: virtual bool
__cdecl QAbstractGraphicsShapeltem::isObscuredBy(class QGraphicsItem const * __ptr64)const
__ptr64 , public: virtual bool __cdecl QGraphicsEllipseItem::isObscuredBy(class QGraphicsItem const
* __ptr64)const __ptr64 , public: virtual bool __cdecl QGraphicsItem::isObscuredBy(class
QGraphicsItem const * __ptr64)const __ptr64 , public: virtual bool __cdecl
QGraphicsItemGroup::isObscuredBy(class QGraphicsItem const * __ptr64)const __ptr64 , public:
virtual bool __cdecl QGraphicsLineItem::isObscuredBy(class QGraphicsItem const * __ptr64)const
__ptr64 , public: virtual bool __cdecl QGraphicsPathItem::isObscuredBy(class QGraphicsItem const *
__ptr64)const __ptr64 , public: virtual bool __cdecl QGraphicsPixmapItem::isObscuredBy(class
QGraphicsItem const * __ptr64)const __ptr64 , public: virtual bool __cdecl
QGraphicsPolygonItem::isObscuredBy(class QGraphicsItem const * __ptr64)const __ptr64 , public:
virtual bool __cdecl QGraphicsRectItem::isObscuredBy(class QGraphicsItem const * __ptr64)const
__ptr64 , public: virtual bool __cdecl QGraphicsSimpleTextItem::isObscuredBy(class QGraphicsItem
const * __ptr64)const __ptr64 , public: virtual bool __cdecl QGraphicsTextItem::isObscuredBy(class
QGraphicsItem const * __ptr64)const __ptr64 , public: bool __cdecl
QGraphicsItemPrivate::isOpacityNull(void)const __ptr64 , public: static bool __cdecl
QGraphicsItemPrivate::isOpacityNull(double) , public: bool __cdecl QBrush::isOpaque(void)const
__ptr64 , public: bool __cdecl QAbstractPrintDialog::isOptionEnabled(enum
QAbstractPrintDialog::PrintDialogOption)const __ptr64 , public: bool __cdecl
QPageSetupDialog::isOptionEnabled(enum QPageSetupDialog::PageSetupDialogOption)const
__ptr64 , public: bool __cdecl QWidgetPrivate::isOverlapped(class QRect const & __ptr64)const
__ptr64 , public: bool __cdecl QWindowStateChangeEvent::isOverride(void)const __ptr64 , public:
bool __cdecl QGraphicsItem::isPanel(void)const __ptr64 , public: bool __cdecl
QSessionManager::isPhase2(void)const __ptr64 , public: bool __cdecl

QGraphicsEffectSource::isPixmap(void)const __ptr64 , public: static bool __cdecl
QImagePixmapCleanupHooks::isPixmapCached(class QPixmap const & __ptr64) , public: bool
__cdecl QTTouchEvent::TouchPoint::isPrimary(void)const __ptr64 , public: virtual bool __cdecl
QGraphicsItemPrivate::isProxyWidget(void)const __ptr64 , public: bool __cdecl
QPixmap::isQBitmap(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::isReadOnly(void)const __ptr64 , public: bool __cdecl
QDirModel::isReadOnly(void)const __ptr64 , public: bool __cdecl QFileDialog::isReadOnly(void)const
__ptr64 , public: bool __cdecl QFileSystemModel::isReadOnly(void)const __ptr64 , public: bool
__cdecl QLineControl::isReadOnly(void)const __ptr64 , public: bool __cdecl
QLineEdit::isReadOnly(void)const __ptr64 , public: bool __cdecl
QPlainTextEdit::isReadOnly(void)const __ptr64 , public: bool __cdecl
QTextEdit::isReadOnly(void)const __ptr64 , public: bool __cdecl QZipReader::isReadable(void)const
__ptr64 , public: bool __cdecl QLineControl::isRedoAvailable(void)const __ptr64 , public: bool
__cdecl QLineEdit::isRedoAvailable(void)const __ptr64 , public: bool __cdecl
QTextDocument::isRedoAvailable(void)const __ptr64 , private: bool __cdecl
QWidgetResizeHandler::isResize(void)const __ptr64 , public: static bool __cdecl
QApplication::isRightToLeft(void) , public: bool __cdecl QTextEngine::isRightToLeft(void)const
__ptr64 , public: bool __cdecl QWidget::isRightToLeft(void)const __ptr64 , public: bool __cdecl
QTransform::isRotating(void)const __ptr64 , public: bool __cdecl QListView::isRowHidden(int)const
__ptr64 , public: bool __cdecl QTableView::isRowHidden(int)const __ptr64 , public: bool __cdecl
QTreeView::isRowHidden(int,class QModelIndex const & __ptr64)const __ptr64 , public: bool
__cdecl QTreeViewPrivate::isRowHidden(class QModelIndex const & __ptr64)const __ptr64 , public:
bool __cdecl QItemSelectionModel::isRowSelected(int,class QModelIndex const & __ptr64)const
__ptr64 , public: bool __cdecl QFontDatabase::isScalable(class QString const & __ptr64,class QString
const & __ptr64)const __ptr64 , public: bool __cdecl QTransform::isScaling(void)const __ptr64 ,
public: bool __cdecl QHeaderView::isSectionHidden(int)const __ptr64 , public: bool __cdecl
QStandardItem::isSelectable(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::isSelected(void)const __ptr64 , public: bool __cdecl
QItemSelectionModel::isSelected(class QModelIndex const & __ptr64)const __ptr64 , public: bool
__cdecl QListWidgetItem::isSelected(void)const __ptr64 , public: bool __cdecl
QTableWidgetItem::isSelected(void)const __ptr64 , public: bool __cdecl
QTreeWidgetItem::isSelected(void)const __ptr64 , public: bool __cdecl
QListView::isSelectionRectVisible(void)const __ptr64 , public: bool __cdecl
QAction::isSeparator(void)const __ptr64 , public: bool __cdecl QMainWindow::isSeparator(class
QPoint const & __ptr64)const __ptr64 , public: bool __cdecl
QApplication::isSessionRestored(void)const __ptr64 , public: bool __cdecl
QMdiSubWindow::isShaded(void)const __ptr64 , public: bool __cdecl QList<class
QItemSelectionRange>::isSharedWith(class QList<class QItemSelectionRange> const & __ptr64)const
__ptr64 , public: bool __cdecl QDialog::isSizeGripEnabled(void)const __ptr64 , public: bool __cdecl
QStatusBar::isSizeGripEnabled(void)const __ptr64 , public: bool __cdecl
QAbstractSlider::isSliderDown(void)const __ptr64 , public: bool __cdecl
QFontDatabase::isSmoothlyScalable(class QString const & __ptr64,class QString const &
__ptr64)const __ptr64 , public: bool __cdecl QPen::isSolid(void)const __ptr64 , public: bool __cdecl
QGraphicsScene::isSortCacheEnabled(void)const __ptr64 , public: bool __cdecl
QHeaderView::isSortIndicatorShown(void)const __ptr64 , public: bool __cdecl
QSortFilterProxyModel::isSortLocaleAware(void)const __ptr64 , public: bool __cdecl
QListWidget::isSortingEnabled(void)const __ptr64 , public: bool __cdecl
QTableView::isSortingEnabled(void)const __ptr64 , public: bool __cdecl

QTableWidget::isSortingEnabled(void)const __ptr64 , public: bool __cdecl
QTreeView::isSortingEnabled(void)const __ptr64 , public: bool __cdecl
QTreeWidget::isSortingEnabled(void)const __ptr64 , public: static bool __cdecl
QSystemTrayIcon::isSystemTrayAvailable(void) , public: bool __cdecl
QTabBar::isTabEnabled(int)const __ptr64 , public: bool __cdecl QTabWidget::isTabEnabled(int)const
__ptr64 , public: bool __cdecl QTextFormat::isTableCellFormat(void)const __ptr64 , public: bool
__cdecl QTextFormat::isTableFormat(void)const __ptr64 , public: bool __cdecl
QMenu::isTearOffEnabled(void)const __ptr64 , public: bool __cdecl
QMenu::isTearOffMenuVisible(void)const __ptr64 , public: bool __cdecl
QProgressBar::isTextVisible(void)const __ptr64 , public: bool __cdecl
QWidget::isTopLevel(void)const __ptr64 , public: bool __cdecl
QGraphicsView::isTransformed(void)const __ptr64 , public: bool __cdecl
QTransform::isTranslating(void)const __ptr64 , public: bool __cdecl QCheckBox::isTristate(void)const
__ptr64 , public: bool __cdecl QStandardItem::isTristate(void)const __ptr64 , public: bool __cdecl
QGraphicsItem::isUnderMouse(void)const __ptr64 , public: bool __cdecl
QLineControl::isUndoAvailable(void)const __ptr64 , public: bool __cdecl
QLineEdit::isUndoAvailable(void)const __ptr64 , public: bool __cdecl
QTextDocument::isUndoAvailable(void)const __ptr64 , public: bool __cdecl
QPlainTextEdit::isUndoRedoEnabled(void)const __ptr64 , public: bool __cdecl
QTextDocument::isUndoRedoEnabled(void)const __ptr64 , public: bool __cdecl
QTextEdit::isUndoRedoEnabled(void)const __ptr64 , public: bool __cdecl
QZipReader::FileInfo::isValid(void)const __ptr64 , public: virtual bool __cdecl
QAccessibleObject::isValid(void)const __ptr64 , public: virtual bool __cdecl
QAccessibleObjectEx::isValid(void)const __ptr64 , public: bool __cdecl QColor::isValid(void)const
__ptr64 , public: bool __cdecl QItemSelectionRange::isValid(void)const __ptr64 , public: bool __cdecl
QMovie::isValid(void)const __ptr64 , public: bool __cdecl QPrinter::isValid(void)const __ptr64 ,
public: bool __cdecl QRawFont::isValid(void)const __ptr64 , public: bool __cdecl
QTextBlock::isValid(void)const __ptr64 , public: bool __cdecl QTextBlockFormat::isValid(void)const
__ptr64 , public: bool __cdecl QTextCharFormat::isValid(void)const __ptr64 , public: bool __cdecl
QTextFormat::isValid(void)const __ptr64 , public: bool __cdecl QTextFragment::isValid(void)const
__ptr64 , public: bool __cdecl QTextFrameFormat::isValid(void)const __ptr64 , public: bool __cdecl
QTextImageFormat::isValid(void)const __ptr64 , public: bool __cdecl
QTextInlineObject::isValid(void)const __ptr64 , public: bool __cdecl QTextLine::isValid(void)const
__ptr64 , public: bool __cdecl QTextListFormat::isValid(void)const __ptr64 , public: bool __cdecl
QTextTableCell::isValid(void)const __ptr64 , public: bool __cdecl
QTextTableCellFormat::isValid(void)const __ptr64 , public: bool __cdecl
QTextTableFormat::isValid(void)const __ptr64 , public: static bool __cdecl QColor::isValidColor(class
QString const & __ptr64) , public: bool __cdecl QTextLayout::isValidCursorPosition(int)const __ptr64
 , private: bool __cdecl QLineControl::isValidInput(class QChar,class QChar)const __ptr64 , public:
bool __cdecl QDesktopWidget::isVirtualDesktop(void)const __ptr64 , public: bool __cdecl
QAction::isVisible(void)const __ptr64 , public: bool __cdecl QActionGroup::isVisible(void)const
__ptr64 , public: bool __cdecl QGraphicsItem::isVisible(void)const __ptr64 , public: bool __cdecl
QSystemTrayIcon::isVisible(void)const __ptr64 , public: bool __cdecl QTextBlock::isVisible(void)const
__ptr64 , public: static bool __cdecl QToolTip::isVisible(void) , public: bool __cdecl
QWidget::isVisible(void)const __ptr64 , public: bool __cdecl QGraphicsItem::isVisibleTo(class
QGraphicsItem const * __ptr64)const __ptr64 , public: bool __cdecl QWidget::isVisibleTo(class
QWidget * __ptr64)const __ptr64 , public: bool __cdecl QGraphicsItem::isWidget(void)const __ptr64
 , public: bool __cdecl QGraphicsItem::isWindow(void)const __ptr64 , public: bool __cdecl

QWidget::isWindow(void)const __ptr64 , public: bool __cdecl
QWidget::isWindowModified(void)const __ptr64 , public: bool __cdecl
QTextControl::isWordSelectionEnabled(void)const __ptr64 , public: bool __cdecl
QListView::isWrapping(void)const __ptr64 , public: bool __cdecl QZipWriter::isWritable(void)const
__ptr64 , public: bool __cdecl QFont::italic(void)const __ptr64 , public: bool __cdecl
QFontDatabase::italic(class QString const & __ptr64,class QString const & __ptr64)const __ptr64 ,
public: bool __cdecl QFontInfo::italic(void)const __ptr64 , public: class QGraphicsItem * __ptr64
__cdecl QGraphicsItemAnimation::item(void)const __ptr64 , public: class QListWidgetItem * __ptr64
__cdecl QListWidget::item(int)const __ptr64 , public: class QListWidgetItem * __ptr64 __cdecl
QStandardItemModel::item(int,int)const __ptr64 , public: class QTableWidgetItem * __ptr64 __cdecl
QTableWidgetItem::item(int,int)const __ptr64 , public: class QTextBlock __cdecl QTextList::item(int)const
__ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::itemAbove(class
QTreeWidgetItem const * __ptr64)const __ptr64 , protected: void __cdecl
QListWidget::itemActivated(class QListWidgetItem * __ptr64) __ptr64 , protected: void __cdecl
QTableWidgetItem::itemActivated(class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl
QTreeWidgetItem::itemActivated(class QTreeWidgetItem * __ptr64,int) __ptr64 , public: virtual class
QLayoutItem * __ptr64 __cdecl QHBoxLayout::itemAt(int)const __ptr64 , public: virtual class
QLayoutItem * __ptr64 __cdecl QDockWidgetLayout::itemAt(int)const __ptr64 , public: class
QLayoutItem * __ptr64 __cdecl QFormLayout::itemAt(int,enum QFormLayout::ItemRole)const
__ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl QFormLayout::itemAt(int)const
__ptr64 , public: virtual class QGraphicsLayoutItem * __ptr64 __cdecl
QGraphicsAnchorLayout::itemAt(int)const __ptr64 , public: class QGraphicsLayoutItem * __ptr64
__cdecl QGraphicsGridLayout::itemAt(int,int)const __ptr64 , public: virtual class
QGraphicsLayoutItem * __ptr64 __cdecl QGraphicsGridLayout::itemAt(int)const __ptr64 , public:
virtual class QGraphicsLayoutItem * __ptr64 __cdecl QGraphicsLinearLayout::itemAt(int)const
__ptr64 , public: class QGraphicsItem * __ptr64 __cdecl QGraphicsScene::itemAt(class QPointF const
& __ptr64)const __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl
QGraphicsScene::itemAt(class QPointF const & __ptr64,class QTransform const & __ptr64)const
__ptr64 , public: class QGraphicsItem * __ptr64 __cdecl
QGraphicsScene::itemAt(double,double)const __ptr64 , public: class QGraphicsItem * __ptr64
__cdecl QGraphicsScene::itemAt(double,double,class QTransform const & __ptr64)const __ptr64 ,
public: class QGraphicsItem * __ptr64 __cdecl QGraphicsView::itemAt(class QPoint const &
__ptr64)const __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl
QGraphicsView::itemAt(int,int)const __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QGridLayout::itemAt(int)const __ptr64 , public: class QListWidgetItem * __ptr64 __cdecl
QListWidget::itemAt(class QPoint const & __ptr64)const __ptr64 , public: class QListWidgetItem *
__ptr64 __cdecl QListWidget::itemAt(int,int)const __ptr64 , public: virtual class QLayoutItem *
__ptr64 __cdecl QStackedLayout::itemAt(int)const __ptr64 , public: class QTableWidgetItem *
__ptr64 __cdecl QTableWidgetItem::itemAt(class QPoint const & __ptr64)const __ptr64 , public: class
QTableWidgetItem * __ptr64 __cdecl QTableWidgetItem::itemAt(int,int)const __ptr64 , public: class
QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::itemAt(class QPoint const & __ptr64)const
__ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::itemAt(int,int)const
__ptr64 , public: int __cdecl QTreeViewPrivate::itemAtCoordinate(int)const __ptr64 , public: class
QLayoutItem * __ptr64 __cdecl QGridLayout::itemAtPosition(int,int)const __ptr64 , public: class
QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::itemBelow(class QTreeWidgetItem const *
__ptr64)const __ptr64 , protected: virtual class QVariant __cdecl QGraphicsItem::itemChange(enum
QGraphicsItem::GraphicsItemChange,class QVariant const & __ptr64) __ptr64 , protected: virtual
class QVariant __cdecl QGraphicsProxyWidget::itemChange(enum

QGraphicsItem::GraphicsItemChange,class QVariant const & __ptr64) __ptr64 , protected: virtual class QVariant __cdecl QGraphicsWidget::itemChange(enum QGraphicsItem::GraphicsItemChange,class QVariant const & __ptr64) __ptr64 , protected: void __cdecl QListWidget::itemChanged(class QListWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QStandardItemModel::itemChanged(class QStandardItem * __ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::itemChanged(class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemChanged(class QTreeWidgetItem * __ptr64,int) __ptr64 , private: void __cdecl QTreeWidgetItem::itemChanged(void) __ptr64 , protected: void __cdecl QListWidget::itemClicked(class QListWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::itemClicked(class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemClicked(class QTreeWidgetItem * __ptr64,int) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemCollapsed(class QTreeWidgetItem * __ptr64) __ptr64 , public: virtual class QMap<int,class QVariant> __cdecl QAbstractProxyModel::itemData(class QModelIndex const & __ptr64)const __ptr64 , public: class QVariant __cdecl QComboBox::itemData(int,int)const __ptr64 , public: virtual class QMap<int,class QVariant> __cdecl QStandardItemModel::itemData(class QModelIndex const & __ptr64)const __ptr64 , public: int __cdecl QTreeViewPrivate::itemDecorationAt(class QPoint const & __ptr64)const __ptr64 , public: class QRect __cdecl QTreeViewPrivate::itemDecorationRect(class QModelIndex const & __ptr64)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QAbstractItemView::itemDelegate(class QModelIndex const & __ptr64)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QAbstractItemView::itemDelegate(void)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QComboBox::itemDelegate(void)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QDataWidgetMapper::itemDelegate(void)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QFileDialog::itemDelegate(void)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QAbstractItemView::itemDelegateForColumn(int)const __ptr64 , public: class QAbstractItemDelegate * __ptr64 __cdecl QAbstractItemView::itemDelegateForRow(int)const __ptr64 , protected: void __cdecl QListWidget::itemDoubleClicked(class QListWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::itemDoubleClicked(class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemDoubleClicked(class QTreeWidgetItem * __ptr64,int) __ptr64 , public: class QTableWidgetItemFactory * __ptr64 __cdecl QTableWidgetItem::itemEditorFactory(void)const __ptr64 , public: class QTableWidgetItemFactory * __ptr64 __cdecl QStyledItemDelegate::itemEditorFactory(void)const __ptr64 , protected: void __cdecl QListWidget::itemEntered(class QListWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::itemEntered(class QTableWidgetItem * __ptr64) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemEntered(class QTreeWidgetItem * __ptr64,int) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemExpanded(class QTreeWidgetItem * __ptr64) __ptr64 , public: class QLayoutItem * __ptr64 __cdecl QDockWidgetLayout::itemForRole(enum QDockWidgetLayout::Role)const __ptr64 , protected: class QListWidgetItem * __ptr64 __cdecl QListWidget::itemFromIndex(class QModelIndex const & __ptr64)const __ptr64 , public: class QStandardItem * __ptr64 __cdecl QStandardItemModel::itemFromIndex(class QModelIndex const & __ptr64)const __ptr64 , protected: class QTableWidgetItem * __ptr64 __cdecl QTableWidgetItem::itemFromIndex(class QModelIndex const & __ptr64)const __ptr64 , protected: class QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::itemFromIndex(class QModelIndex const & __ptr64)const __ptr64 , public: int __cdecl QTreeViewPrivate::itemHeight(int)const __ptr64 , public: class QIcon __cdecl QComboBox::itemIcon(int)const __ptr64 , public: class QIcon __cdecl QToolBox::itemIcon(int)const __ptr64 , public: enum QGraphicsScene::ItemIndexMethod __cdecl QGraphicsScene::itemIndexMethod(void)const __ptr64 , protected: virtual void __cdecl

QToolBox::itemInserted(int) __ptr64 , public: bool __cdecl
QGraphicsItemPrivate::itemsUntransformable(void)const __ptr64 , public: int __cdecl
QTextList::itemNumber(class QTextBlock const & __ptr64)const __ptr64 , public: virtual class QRect
__cdecl QCleanlooksStyle::itemPixmapRect(class QRect const & __ptr64,int,class QPixmap const &
__ptr64)const __ptr64 , public: virtual class QRect __cdecl QProxyStyle::itemPixmapRect(class QRect
const & __ptr64,int,class QPixmap const & __ptr64)const __ptr64 , public: virtual class QRect
__cdecl QStyle::itemPixmapRect(class QRect const & __ptr64,int,class QPixmap const &
__ptr64)const __ptr64 , protected: void __cdecl QListWidget::itemPressed(class QListWidgetItem *
__ptr64) __ptr64 , protected: void __cdecl QTableWidgetItem::itemPressed(class QTableWidgetItem *
__ptr64) __ptr64 , protected: void __cdecl QTreeWidgetItem::itemPressed(class QTreeWidgetItem *
__ptr64,int) __ptr64 , public: class QStandardItem const * __ptr64 __cdecl
QStandardItemModel::itemPrototype(void)const __ptr64 , public: class QTableWidgetItem const *
__ptr64 __cdecl QTableWidgetItem::itemPrototype(void)const __ptr64 , protected: virtual void __cdecl
QToolBox::itemRemoved(int) __ptr64 , protected: void __cdecl
QListWidget::itemSelectionChanged(void) __ptr64 , protected: void __cdecl
QTableWidgetItem::itemSelectionChanged(void) __ptr64 , protected: void __cdecl
QTreeWidgetItem::itemSelectionChanged(void) __ptr64 , public: double __cdecl
QGraphicsLinearLayout::itemSpacing(int)const __ptr64 , public: class QString __cdecl
QComboBox::itemText(int)const __ptr64 , public: class QString __cdecl QTextList::itemText(class
QTextBlock const & __ptr64)const __ptr64 , public: class QString __cdecl
QToolBox::itemText(int)const __ptr64 , public: virtual class QRect __cdecl
QProxyStyle::itemTextRect(class QFontMetrics const & __ptr64,class QRect const &
__ptr64,int,bool,class QString const & __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QStyle::itemTextRect(class QFontMetrics const & __ptr64,class QRect const & __ptr64,int,bool,class
QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QToolBox::itemToolTip(int)const __ptr64 , public: class QTransform __cdecl
QGraphicsItem::itemTransform(class QGraphicsItem const * __ptr64,bool * __ptr64)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QListWidget::itemWidget(class QListWidgetItem *
__ptr64)const __ptr64 , public: class QWidget * __ptr64 __cdecl QTreeWidgetItem::itemWidget(class
QTreeWidgetItem * __ptr64,int)const __ptr64 , public: void __cdecl QTextEngine::itemize(void)const
__ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(class
QPainterPath const & __ptr64,enum Qt::ItemSelectionMode)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(class QPainterPath const & __ptr64,enum
Qt::ItemSelectionMode,enum Qt::SortOrder,class QTransform const & __ptr64)const __ptr64 ,
public: class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(class QPointF
const & __ptr64)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsScene::items(class QPointF const & __ptr64,enum Qt::ItemSelectionMode,enum
Qt::SortOrder,class QTransform const & __ptr64)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(class QPolygonF const & __ptr64,enum
Qt::ItemSelectionMode)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsScene::items(class QPolygonF const & __ptr64,enum Qt::ItemSelectionMode,enum
Qt::SortOrder,class QTransform const & __ptr64)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(class QRectF const & __ptr64,enum
Qt::ItemSelectionMode)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsScene::items(class QRectF const & __ptr64,enum Qt::ItemSelectionMode,enum
Qt::SortOrder,class QTransform const & __ptr64)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(double,double,double,double,enum
Qt::ItemSelectionMode)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl

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QGraphicsScene::items(double,double,double,double,enum Qt::SelectionMode,enum
Qt::SortOrder,class QTransform const & __ptr64)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(enum Qt::SortOrder)const __ptr64 ,
public: class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsScene::items(void)const
__ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsView::items(class
QPainterPath const & __ptr64,enum Qt::SelectionMode)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsView::items(class QPoint const & __ptr64)const
__ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsView::items(class
QPolygon const & __ptr64,enum Qt::SelectionMode)const __ptr64 , public: class QList<class
QGraphicsItem * __ptr64> __cdecl QGraphicsView::items(class QRect const & __ptr64,enum
Qt::SelectionMode)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64> __cdecl
QGraphicsView::items(int,int)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64>
__cdecl QGraphicsView::items(int,int,int,int,enum Qt::SelectionMode)const __ptr64 , public:
class QList<class QGraphicsItem * __ptr64> __cdecl QGraphicsView::items(void)const __ptr64 ,
protected: class QList<class QListWidgetItem * __ptr64> __cdecl QListWidget::items(class
QMimeData const * __ptr64)const __ptr64 , protected: class QList<class QTableWidgetItem *
__ptr64> __cdecl QTableWidgetItem::items(class QMimeData const * __ptr64)const __ptr64 , protected:
class QList<class QTableWidgetItem * __ptr64> __cdecl QTableWidgetItem::items(class QMimeData const
* __ptr64)const __ptr64 , public: class QRectF __cdecl
QGraphicsScene::itemsBoundingRect(void)const __ptr64 , public: bool __cdecl
QTreeView::itemsExpandable(void)const __ptr64 , protected: static enum Qt::PenJoinStyle __cdecl
QStroker::joinForJoinMode(enum QStroker::LineJoinMode) , protected: static enum
QStroker::LineJoinMode __cdecl QStroker::joinModeForCap(enum Qt::PenCapStyle) , protected:
static enum QStroker::LineJoinMode __cdecl QStroker::joinModeForJoin(enum Qt::PenJoinStyle) ,
public: void __cdecl QStroker::joinPoints(double,double,class QLineF const & __ptr64,enum
QStroker::LineJoinMode) __ptr64 , public: void __cdecl QTextCursor::joinPreviousEditBlock(void)
__ptr64 , public: enum Qt::PenJoinStyle __cdecl QPainterPathStroker::joinStyle(void)const __ptr64 ,
public: enum Qt::PenJoinStyle __cdecl QPen::joinStyle(void)const __ptr64 , public: enum
Qt::PenJoinStyle __cdecl QStroker::joinStyle(void)const __ptr64 , public: enum
QStroker::LineJoinMode __cdecl QStroker::joinStyleMode(void)const __ptr64 , public: bool __cdecl
QMovie::jumpToFrame(int) __ptr64 , public: virtual bool __cdecl
QImageIOHandler::jumpToImage(int) __ptr64 , public: bool __cdecl
QImageReader::jumpToImage(int) __ptr64 , public: bool __cdecl QMovie::jumpToNextFrame(void)
__ptr64 , public: virtual bool __cdecl QImageIOHandler::jumpToNextImage(void) __ptr64 , public:
bool __cdecl QImageReader::jumpToNextImage(void) __ptr64 , public: void __cdecl
QTextEngine::justify(struct QScriptLine const & __ptr64) __ptr64 , public: bool __cdecl
QTextCursor::keepPositionOnInsert(void)const __ptr64 , public: bool __cdecl
QFont::kerning(void)const __ptr64 , public: class QString __cdecl QFont::key(void)const __ptr64 ,
public: virtual class QString __cdecl QIconEngineV2::key(void)const __ptr64 , public: int __cdecl
QKeyEvent::key(void)const __ptr64 , public: int __cdecl QKeyEventTransition::key(void)const
__ptr64 , public: class QKeySequence __cdecl QShortcut::key(void)const __ptr64 , public: class
QKeySequence const & __ptr64 __cdecl QShortcutEvent::key(void) __ptr64 , public: class
QKeySequence const & __ptr64 __cdecl QShortcutEvent::key(void)const __ptr64 , public: static class
QList<class QKeySequence> __cdecl QKeySequence::keyBindings(enum
QKeySequence::StandardKey) , protected: virtual void __cdecl QAbstractButton::keyPressEvent(class
QKeyEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractScrollArea::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual

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void __cdecl QAbstractSlider::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QAbstractSpinBox::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QCalendarWidget::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QComboBox::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QDateTimeEdit::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QDialog::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsItem::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsProxyWidget::keyPressEvent(class QKeyEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsScene::keyPressEvent(class QKeyEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsTextItem::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QLabel::keyPressEvent(class QKeyEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QLineEdit::keyPressEvent(class QKeyEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QMdiSubWindow::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QMenu::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QMessageBox::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QPushButton::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTabBar::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTabWidget::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTextBrowser::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTreeView::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QWidget::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: void __cdecl QWidgetResizeHandler::keyPressEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QAbstractButton::keyReleaseEvent(class
QKeyEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractSpinBox::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QComboBox::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsItem::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QGraphicsProxyWidget::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsScene::keyReleaseEvent(class QKeyEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsTextItem::keyReleaseEvent(class QKeyEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::keyReleaseEvent(class QKeyEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::keyReleaseEvent(class
QKeyEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::keyReleaseEvent(class
QKeyEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWidget::keyReleaseEvent(class
QKeyEvent * __ptr64) __ptr64 , public: static class QWidget * __ptr64 __cdecl
QWidget::keyboardGrabber(void) , public: static enum Qt::LayoutDirection __cdecl
QApplication::keyboardInputDirection(void) , public: static int __cdecl
QApplication::keyboardInputInterval(void) , public: static class QLocale __cdecl
QApplication::keyboardInputLocale(void) , public: static class QFlags<enum Qt::KeyboardModifier>
__cdecl QApplication::keyboardModifiers(void) , public: class QFlags<enum Qt::KeyboardModifier>
__cdecl QDropEvent::keyboardModifiers(void) const __ptr64 , public: int __cdecl
QMdiSubWindow::keyboardPageStep(void) const __ptr64 , public: virtual void __cdecl
QAbstractItemView::keyboardSearch(class QString const & __ptr64) __ptr64 , public: virtual void
__cdecl QTreeView::keyboardSearch(class QString const & __ptr64) __ptr64 , public: int __cdecl

QMdiSubWindow::keyboardSingleStep(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::keyboardTracking(void)const __ptr64 , public: static int
QApplicationPrivate::keyboard_input_time , public: virtual class QStringList __cdecl
QGuiPlatformPlugin::keys(void)const __ptr64 , public: static class QStringList __cdecl
QInputContextFactory::keys(void) , public: static class QStringList __cdecl QStyleFactory::keys(void) ,
public: class QFlags<enum Qt::AlignmentFlag> __cdecl QFormLayout::labelAlignment(void)const
__ptr64 , public: class QWidget * __ptr64 __cdecl QFormLayout::labelForField(class QWidget *
__ptr64)const __ptr64 , public: class QWidget * __ptr64 __cdecl QFormLayout::labelForField(class
QLayout * __ptr64)const __ptr64 , public: class QString __cdecl QFileDialog::labelText(enum
QFileDialog::DialogLabel)const __ptr64 , public: class QString __cdecl
QInputDialog::labelText(void)const __ptr64 , public: class QString __cdecl
QProgressDialog::labelText(void)const __ptr64 , protected: virtual void __cdecl
QWidget::languageChange(void) __ptr64 , public: static class QStringList __cdecl
QInputContextFactory::languages(class QString const & __ptr64) , public: class QItemSelectionRange
& __ptr64 __cdecl QList<class QItemSelectionRange>::last(void) __ptr64 , public: class
QItemSelectionRange const & __ptr64 __cdecl QList<class QItemSelectionRange>::last(void)const
__ptr64 , public: class QTextBlock __cdecl QTextDocument::lastBlock(void)const __ptr64 , public:
class QPointF __cdecl QPinchGesture::lastCenterPoint(void)const __ptr64 , public: class QTextCursor
__cdecl QTextFrame::lastCursorPosition(void)const __ptr64 , public: class QTextCursor __cdecl
QTextTableCell::lastCursorPosition(void)const __ptr64 , public: int __cdecl QList<class
QItemSelectionRange>::lastIndexOf(class QItemSelectionRange const & __ptr64,int)const __ptr64 ,
public: class QDateTime __cdecl QFileSystemModel::lastModified(class QModelIndex const &
__ptr64)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::lastNormalizedPos(void)const __ptr64 , public: class QPointF __cdecl
QPanGesture::lastOffset(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneHoverEvent::lastPos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneMouseEvent::lastPos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::lastPos(void)const __ptr64 , public: int __cdecl
QTextFrame::lastPosition(void)const __ptr64 , public: int __cdecl
QTextTableCell::lastPosition(void)const __ptr64 , public: class QString __cdecl
QFont::lastResortFamily(void)const __ptr64 , public: class QString __cdecl
QFont::lastResortFont(void)const __ptr64 , protected: struct QFixed __cdecl
QFontEngine::lastRightBearing(struct QGlyphLayout const & __ptr64,bool) __ptr64 , public: double
__cdecl QPinchGesture::lastRotationAngle(void)const __ptr64 , public: double __cdecl
QPinchGesture::lastScaleFactor(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneHoverEvent::lastScenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneMouseEvent::lastScenePos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::lastScenePos(void)const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneHoverEvent::lastScreenPos(void)const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneMouseEvent::lastScreenPos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::lastScreenPos(void)const __ptr64 , protected: void __cdecl
QApplication::lastWindowClosed(void) __ptr64 , public: class QGraphicsLayout * __ptr64 __cdecl
QGraphicsWidget::layout(void)const __ptr64 , public: virtual class QLayout * __ptr64 __cdecl
QLayout::layout(void) __ptr64 , public: virtual class QLayout * __ptr64 __cdecl
QLayoutItem::layout(void) __ptr64 , public: class QTextLayout * __ptr64 __cdecl
QTextBlock::layout(void)const __ptr64 , public: void __cdecl QTreeViewPrivate::layout(int,bool,bool)
__ptr64 , public: class QLayout * __ptr64 __cdecl QWidget::layout(void)const __ptr64 , private: void
__cdecl QPlainTextDocumentLayout::layoutBlock(class QTextBlock const & __ptr64) __ptr64 ,

protected: void __cdecl QGraphicsWidget::layoutChanged(void) __ptr64 , public: void __cdecl QAbstractScrollAreaPrivate::layoutChildren(void) __ptr64 , public: class QTextFrameLayoutData * __ptr64 __cdecl QTextFrame::layoutData(void)const __ptr64 , public: static enum Qt::LayoutDirection __cdecl QApplication::layoutDirection(void) , public: enum Qt::LayoutDirection __cdecl QGraphicsWidget::layoutDirection(void)const __ptr64 , public: enum Qt::LayoutDirection __cdecl QLineEdit::layoutDirection(void)const __ptr64 , public: enum Qt::LayoutDirection __cdecl QPainter::layoutDirection(void)const __ptr64 , public: enum Qt::LayoutDirection __cdecl QTextFormat::layoutDirection(void)const __ptr64 , public: enum Qt::LayoutDirection __cdecl QWidget::layoutDirection(void)const __ptr64 , public: enum QListView::LayoutMode __cdecl QListView::layoutMode(void)const __ptr64 , public: int __cdecl QStyle::layoutSpacing(enum QSizePolicy::ControlType,enum QSizePolicy::ControlType,enum Qt::Orientation,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: int __cdecl QPlastiqueStyle::layoutSpacingImplementation(enum QSizePolicy::ControlType,enum QSizePolicy::ControlType,enum Qt::Orientation,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: int __cdecl QProxyStyle::layoutSpacingImplementation(enum QSizePolicy::ControlType,enum QSizePolicy::ControlType,enum Qt::Orientation,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: int __cdecl QStyle::layoutSpacingImplementation(enum QSizePolicy::ControlType,enum QSizePolicy::ControlType,enum Qt::Orientation,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , private: void __cdecl QTextLine::layout_helper(int) __ptr64 , public: bool __cdecl QDirModel::lazyChildCount(void)const __ptr64 , public: int __cdecl QFontMetrics::leading(void)const __ptr64 , public: double __cdecl QFontMetricsF::leading(void)const __ptr64 , public: double __cdecl QRawFont::leading(void)const __ptr64 , public: double __cdecl QTextLine::leading(void)const __ptr64 , public: bool __cdecl QTextLine::leadingIncluded(void)const __ptr64 , public: struct QFixed __cdecl QTextEngine::leadingSpaceWidth(struct QScriptLine const & __ptr64) __ptr64 , public: static class QPointer<class QWidget> QApplicationPrivate::leaveAfterRelease , protected: virtual void __cdecl QMdiSubWindow::leaveEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenu::leaveEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::leaveEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QToolButton::leaveEvent(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWidget::leaveEvent(class QEvent * __ptr64) __ptr64 , public: static void __cdecl QApplicationPrivate::leaveModal(class QWidget * __ptr64) , public: static void __cdecl QApplicationPrivate::leaveModal_sys(class QWidget * __ptr64) , public: static void __cdecl QWhatsThis::leaveWhatsThisMode(void) , public: int __cdecl QItemSelectionRange::left(void)const __ptr64 , public: int __cdecl QFontMetrics::leftBearing(class QChar)const __ptr64 , public: double __cdecl QFontMetricsF::leftBearing(class QChar)const __ptr64 , public: int __cdecl QTableWidgetItemSelectionRange::leftColumn(void)const __ptr64 , public: int __cdecl QTextLayout::leftCursorPosition(int)const __ptr64 , public: double __cdecl QTextBlockFormat::leftMargin(void)const __ptr64 , public: double __cdecl QTextFrameFormat::leftMargin(void)const __ptr64 , public: double __cdecl QTextTableCellFormat::leftPadding(void)const __ptr64 , public: int __cdecl QList<class QItemSelectionRange>::length(void)const __ptr64 , public: double __cdecl QBezier::length(double)const __ptr64 , public: int __cdecl QHeaderView::length(void)const __ptr64 , public: double __cdecl QPainterPath::length(void)const __ptr64 , public: double __cdecl Quaternion::length(void)const __ptr64 , public: int __cdecl QTextBlock::length(void)const __ptr64 , public: int __cdecl QTextEngine::length(int)const __ptr64 , public: int __cdecl QTextEngine::length(struct QScriptItem const * __ptr64)const __ptr64 , public: int __cdecl

QTextFragment::length(void)const __ptr64 , public: double __cdecl QVector2D::length(void)const __ptr64 , public: double __cdecl QVector3D::length(void)const __ptr64 , public: double __cdecl QVector4D::length(void)const __ptr64 , public: class QTextLength __cdecl
QTextFormat::lengthProperty(int)const __ptr64 , public: double __cdecl
QQuaternion::lengthSquared(void)const __ptr64 , public: double __cdecl
QVector2D::lengthSquared(void)const __ptr64 , public: double __cdecl
QVector3D::lengthSquared(void)const __ptr64 , public: double __cdecl
QVector4D::lengthSquared(void)const __ptr64 , public: class QVector<class QTextLength> __cdecl
QTextFormat::lengthVectorProperty(int)const __ptr64 , protected: virtual bool __cdecl
QSortFilterProxyModel::lessThan(class QModelIndex const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: double __cdecl QFont::letterSpacing(void)const __ptr64 , public: enum QFont::SpacingType __cdecl QFont::letterSpacingType(void)const __ptr64 , public: static double __cdecl QStyleOptionGraphicsItem::levelOfDetailFromTransform(class QTransform const & __ptr64) , public: class QString __cdecl QCss::Parser::lexem(void)const __ptr64 , public: class QString __cdecl QCss::Symbol::lexem(void)const __ptr64 , public: class QString __cdecl QCss::Parser::lexemUntil(enum QCss::TokenType) __ptr64 , public: class QColor __cdecl QColor::light(int)const __ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::light(void)const __ptr64 , public: class QColor __cdecl QColor::lighter(int)const __ptr64 , public: int __cdecl QColor::lightness(void)const __ptr64 , public: double __cdecl QColor::lightnessF(void)const __ptr64 , public: class QLineF __cdecl QGraphicsLineItem::line(void)const __ptr64 , public: class QTextLine __cdecl QTextLayout::lineAt(int)const __ptr64 , public: int __cdecl QTextBlock::lineCount(void)const __ptr64 , public: int __cdecl QTextDocument::lineCount(void)const __ptr64 , public: int __cdecl QTextLayout::lineCount(void)const __ptr64 , protected: class QLineEdit * __ptr64 __cdecl QAbstractSpinBox::lineEdit(void)const __ptr64 , public: class QLineEdit * __ptr64 __cdecl QComboBox::lineEdit(void)const __ptr64 , public: class QTextLine __cdecl QTextLayout::lineForTextPosition(int)const __ptr64 , public: double __cdecl QTextBlockFormat::lineHeight(double,double)const __ptr64 , public: double __cdecl QTextBlockFormat::lineHeight(void)const __ptr64 , public: int __cdecl QTextBlockFormat::lineHeightType(void)const __ptr64 , public: int __cdecl QTextLine::lineNumber(void)const __ptr64 , public: int __cdecl QTextEngine::lineNumberForTextPosition(int) __ptr64 , public: int __cdecl QFontMetrics::lineSpacing(void)const __ptr64 , public: double __cdecl QFontMetricsF::lineSpacing(void)const __ptr64 , public: virtual struct QFixed __cdecl QFontEngine::lineThickness(void)const __ptr64 , public: void __cdecl QPainterPath::lineTo(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPainterPath::lineTo(double,double) __ptr64 , public: void __cdecl QStrokerOps::lineTo(double,double) __ptr64 , public: int __cdecl QFontMetrics::lineWidth(void)const __ptr64 , public: double __cdecl QFontMetricsF::lineWidth(void)const __ptr64 , public: int __cdecl QFrame::lineWidth(void)const __ptr64 , public: int __cdecl QTextEdit::lineWrapColumnOrWidth(void)const __ptr64 , public: enum QPlainTextEdit::LineWrapMode __cdecl QPlainTextEdit::lineWrapMode(void)const __ptr64 , public: enum QTextEdit::LineWrapMode __cdecl QTextEdit::lineWrapMode(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::link(void)const __ptr64 , protected: void __cdecl QGraphicsTextItem::linkActivated(class QString const & __ptr64) __ptr64 , protected: void __cdecl QLabel::linkActivated(class QString const & __ptr64) __ptr64 , protected: void __cdecl QTextControl::linkActivated(class QString const & __ptr64) __ptr64 , protected: void __cdecl QGraphicsTextItem::linkHovered(class QString const & __ptr64) __ptr64 , protected: void __cdecl QLabel::linkHovered(class QString const & __ptr64) __ptr64 , protected: void __cdecl

QTextControl::linkHovered(class QString const & __ptr64) __ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::linkVisited(void)const __ptr64 , public: class QTextListFormat __cdecl
QTextFormatCollection::listFormat(int)const __ptr64 , public: class QListWidget * __ptr64 __cdecl
QListWidgetItem::listWidget(void)const __ptr64 , private: static void __cdecl
QFontDatabase::load(class QFontPrivate const * __ptr64,int) , public: bool __cdecl
QImage::load(class QString const & __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl
QImage::load(class QIODevice * __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl
QPicture::load(class QString const & __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl
QPicture::load(class QIODevice * __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl
QPixmap::load(class QString const & __ptr64,char const * __ptr64,class QFlags<enum
Qt::ImageConversionFlag>) __ptr64 , public: bool __cdecl QImage::loadFromData(class QByteArray
const & __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl
QImage::loadFromData(unsigned char const * __ptr64,int,char const * __ptr64) __ptr64 , public:
bool __cdecl QPixmap::loadFromData(class QByteArray const & __ptr64,char const * __ptr64,class
QFlags<enum Qt::ImageConversionFlag>) __ptr64 , public: bool __cdecl
QPixmap::loadFromData(unsigned char const * __ptr64,unsigned int,char const * __ptr64,class
QFlags<enum Qt::ImageConversionFlag>) __ptr64 , public: void __cdecl
QRawFont::loadFromData(class QByteArray const & __ptr64,double,enum
QFont::HintingPreference) __ptr64 , public: void __cdecl QRawFont::loadFromFile(class QString
const & __ptr64,double,enum QFont::HintingPreference) __ptr64 , public: void __cdecl
QFontEngine::loadKerningPairs(struct QFixed) __ptr64 , public: virtual bool __cdecl
QPictureFormatPlugin::loadPicture(class QString const & __ptr64,class QString const & __ptr64,class
QPicture * __ptr64) __ptr64 , public: virtual class QVariant __cdecl
QPlainTextEdit::loadResource(int,class QUrl const & __ptr64) __ptr64 , public: virtual class QVariant
__cdecl QTextBrowser::loadResource(int,class QUrl const & __ptr64) __ptr64 , public: virtual class
QVariant __cdecl QTextControl::loadResource(int,class QUrl const & __ptr64) __ptr64 , protected:
virtual class QVariant __cdecl QTextDocument::loadResource(int,class QUrl const & __ptr64)
__ptr64 , public: virtual class QVariant __cdecl QTextEdit::loadResource(int,class QUrl const &
__ptr64) __ptr64 , public: static bool QApplicationPrivate::load_testability , public: class QLocale
__cdecl QValidator::locale(void)const __ptr64 , public: class QLocale __cdecl
QWidget::locale(void)const __ptr64 , public: class QImage * __ptr64 __cdecl QBlittable::lock(void)
__ptr64 , public: unsigned short * __ptr64 __cdecl QTextEngine::logClusters(struct QScriptItem const
* __ptr64)const __ptr64 , public: int __cdecl QPaintDevice::logicalDpiX(void)const __ptr64 , public:
int __cdecl QPaintDevice::logicalDpiY(void)const __ptr64 , public: int __cdecl
QHeaderView::logicalIndex(int)const __ptr64 , public: int __cdecl QHeaderView::logicalIndexAt(class
QPoint const & __ptr64)const __ptr64 , public: int __cdecl QHeaderView::logicalIndexAt(int)const
__ptr64 , public: int __cdecl QHeaderView::logicalIndexAt(int,int)const __ptr64 , public: void __cdecl
QMatrix4x4::lookAt(class QVector3D const & __ptr64,class QVector3D const & __ptr64,class
QVector3D const & __ptr64) __ptr64 , public: enum QCss::TokenType __cdecl
QCss::Parser::lookup(void)const __ptr64 , public: struct QVectorPath::CacheEntry * __ptr64 __cdecl
QVectorPath::lookupCacheData(class QPaintEngineEx * __ptr64)const __ptr64 , public: bool __cdecl
QCss::Parser::lookupElementName(void)const __ptr64 , public: virtual int __cdecl
QImageIOHandler::loopCount(void)const __ptr64 , public: int __cdecl
QImageReader::loopCount(void)const __ptr64 , public: int __cdecl QMovie::loopCount(void)const
__ptr64 , public: int __cdecl QSound::loops(void)const __ptr64 , public: int __cdecl
QSound::loopsRemaining(void)const __ptr64 , public: bool __cdecl
QFocusEvent::lostFocus(void)const __ptr64 , public: void __cdecl QWidget::lower(void) __ptr64 ,
public: void __cdecl QWidgetPrivate::lower_sys(void) __ptr64 , public: double __cdecl

QMatrix::m11(void)const __ptr64 , public: double __cdecl QTransform::m11(void)const __ptr64 ,
public: double __cdecl QMatrix::m12(void)const __ptr64 , public: double __cdecl
QTransform::m12(void)const __ptr64 , public: double __cdecl QTransform::m13(void)const __ptr64 ,
public: double __cdecl QMatrix::m21(void)const __ptr64 , public: double __cdecl
QTransform::m21(void)const __ptr64 , public: double __cdecl QMatrix::m22(void)const __ptr64 ,
public: double __cdecl QTransform::m22(void)const __ptr64 , public: double __cdecl
QTransform::m23(void)const __ptr64 , public: double __cdecl QTransform::m31(void)const __ptr64 ,
public: double __cdecl QTransform::m32(void)const __ptr64 , public: double __cdecl
QTransform::m33(void)const __ptr64 , public: int __cdecl QColor::magenta(void)const __ptr64 ,
public: double __cdecl QColor::magentaF(void)const __ptr64 , public: static class QWidget * __ptr64
__ptr64 QApplicationPrivate::main_widget , public: void __cdecl
QVectorPath::makeCacheable(void)const __ptr64 , public: class QPoint __cdecl
QMatrix4x4::map(class QPoint const & __ptr64)const __ptr64 , public: class QPointF __cdecl
QMatrix4x4::map(class QPointF const & __ptr64)const __ptr64 , public: class QVector3D __cdecl
QMatrix4x4::map(class QVector3D const & __ptr64)const __ptr64 , public: class QVector4D __cdecl
QMatrix4x4::map(class QVector4D const & __ptr64)const __ptr64 , public: class QLine __cdecl
QMatrix::map(class QLine const & __ptr64)const __ptr64 , public: class QLineF __cdecl
QMatrix::map(class QLineF const & __ptr64)const __ptr64 , public: class QPainterPath __cdecl
QMatrix::map(class QPainterPath const & __ptr64)const __ptr64 , public: class QPoint __cdecl
QMatrix::map(class QPoint const & __ptr64)const __ptr64 , public: class QPointF __cdecl
QMatrix::map(class QPointF const & __ptr64)const __ptr64 , public: class QPolygon __cdecl
QMatrix::map(class QPolygon const & __ptr64)const __ptr64 , public: class QPolygonF __cdecl
QMatrix::map(class QPolygonF const & __ptr64)const __ptr64 , public: class QRegion __cdecl
QMatrix::map(class QRegion const & __ptr64)const __ptr64 , public: void __cdecl
QMatrix::map(int,int,int * __ptr64,int * __ptr64)const __ptr64 , public: void __cdecl
QMatrix::map(double,double,double * __ptr64,double * __ptr64)const __ptr64 , public: class QLine
__cdecl QTransform::map(class QLine const & __ptr64)const __ptr64 , public: class QLineF __cdecl
QTransform::map(class QLineF const & __ptr64)const __ptr64 , public: class QPainterPath __cdecl
QTransform::map(class QPainterPath const & __ptr64)const __ptr64 , public: class QPoint __cdecl
QTransform::map(class QPoint const & __ptr64)const __ptr64 , public: class QPointF __cdecl
QTransform::map(class QPointF const & __ptr64)const __ptr64 , public: class QPolygon __cdecl
QTransform::map(class QPolygon const & __ptr64)const __ptr64 , public: class QPolygonF __cdecl
QTransform::map(class QPolygonF const & __ptr64)const __ptr64 , public: class QRegion __cdecl
QTransform::map(class QRegion const & __ptr64)const __ptr64 , public: void __cdecl
QTransform::map(int,int,int * __ptr64,int * __ptr64)const __ptr64 , public: void __cdecl
QTransform::map(double,double,double * __ptr64,double * __ptr64)const __ptr64 , public: class
QBezier __cdecl QBezier::mapBy(class QTransform const & __ptr64)const __ptr64 , public: class
QPoint __cdecl QWidget::mapFrom(class QWidget * __ptr64,class QPoint const & __ptr64)const
__ptr64 , public: class QPoint __cdecl QWidget::mapFromGlobal(class QPoint const & __ptr64)const
__ptr64 , public: class QPainterPath __cdecl QGraphicsItem::mapFromItem(class QGraphicsItem
const * __ptr64,class QPainterPath const & __ptr64)const __ptr64 , public: class QPointF __cdecl
QGraphicsItem::mapFromItem(class QGraphicsItem const * __ptr64,class QPointF const &
__ptr64)const __ptr64 , public: class QPointF __cdecl QGraphicsItem::mapFromItem(class
QGraphicsItem const * __ptr64,double,double)const __ptr64 , public: class QPolygonF __cdecl
QGraphicsItem::mapFromItem(class QGraphicsItem const * __ptr64,class QPolygonF const &
__ptr64)const __ptr64 , public: class QPolygonF __cdecl QGraphicsItem::mapFromItem(class
QGraphicsItem const * __ptr64,class QRectF const & __ptr64)const __ptr64 , public: class QPolygonF
__cdecl QGraphicsItem::mapFromItem(class QGraphicsItem const *

__ptr64,double,double,double,double)const __ptr64 , public: class QPainterPath __cdecl
QGraphicsItem::mapFromParent(class QPainterPath const & __ptr64)const __ptr64 , public: class
QPointF __cdecl QGraphicsItem::mapFromParent(class QPointF const & __ptr64)const __ptr64 ,
public: class QPointF __cdecl QGraphicsItem::mapFromParent(double,double)const __ptr64 , public:
class QPolygonF __cdecl QGraphicsItem::mapFromParent(class QPolygonF const & __ptr64)const
__ptr64 , public: class QPolygonF __cdecl QGraphicsItem::mapFromParent(class QRectF const &
__ptr64)const __ptr64 , public: class QPolygonF __cdecl
QGraphicsItem::mapFromParent(double,double,double,double)const __ptr64 , public: class QPoint
__cdecl QWidget::mapFromParent(class QPoint const & __ptr64)const __ptr64 , public: class
QPainterPath __cdecl QGraphicsItem::mapFromScene(class QPainterPath const & __ptr64)const
__ptr64 , public: class QPointF __cdecl QGraphicsItem::mapFromScene(class QPointF const &
__ptr64)const __ptr64 , public: class QPointF __cdecl
QGraphicsItem::mapFromScene(double,double)const __ptr64 , public: class QPolygonF __cdecl
QGraphicsItem::mapFromScene(class QPolygonF const & __ptr64)const __ptr64 , public: class
QPolygonF __cdecl QGraphicsItem::mapFromScene(class QRectF const & __ptr64)const __ptr64 ,
public: class QPolygonF __cdecl QGraphicsItem::mapFromScene(double,double,double,double)const
__ptr64 , public: class QPainterPath __cdecl QGraphicsView::mapFromScene(class QPainterPath
const & __ptr64)const __ptr64 , public: class QPoint __cdecl QGraphicsView::mapFromScene(class
QPointF const & __ptr64)const __ptr64 , public: class QPoint __cdecl
QGraphicsView::mapFromScene(double,double)const __ptr64 , public: class QPolygon __cdecl
QGraphicsView::mapFromScene(class QPolygonF const & __ptr64)const __ptr64 , public: class
QPolygon __cdecl QGraphicsView::mapFromScene(class QRectF const & __ptr64)const __ptr64 ,
public: class QPolygon __cdecl QGraphicsView::mapFromScene(double,double,double,double)const
__ptr64 , public: virtual class QModelIndex __cdecl QIdentityProxyModel::mapFromSource(class
QModelIndex const & __ptr64)const __ptr64 , public: virtual class QModelIndex __cdecl
QSortFilterProxyModel::mapFromSource(class QModelIndex const & __ptr64)const __ptr64 , public:
class QPoint __cdecl QWidgetPrivate::mapFromWS(class QPoint const & __ptr64)const __ptr64 ,
public: class QRect __cdecl QWidgetPrivate::mapFromWS(class QRect const & __ptr64)const
__ptr64 , public: class QRect __cdecl QMatrix4x4::mapRect(class QRect const & __ptr64)const
__ptr64 , public: class QRectF __cdecl QMatrix4x4::mapRect(class QRectF const & __ptr64)const
__ptr64 , public: class QRect __cdecl QMatrix::mapRect(class QRect const & __ptr64)const __ptr64 ,
public: class QRectF __cdecl QMatrix::mapRect(class QRectF const & __ptr64)const __ptr64 , public:
class QRect __cdecl QTransform::mapRect(class QRect const & __ptr64)const __ptr64 , public: class
QRectF __cdecl QTransform::mapRect(class QRectF const & __ptr64)const __ptr64 , public: class
QRectF __cdecl QGraphicsItem::mapRectFromItem(class QGraphicsItem const * __ptr64,class
QRectF const & __ptr64)const __ptr64 , public: class QRectF __cdecl
QGraphicsItem::mapRectFromItem(class QGraphicsItem const *
__ptr64,double,double,double,double)const __ptr64 , public: class QRectF __cdecl
QGraphicsItem::mapRectFromParent(class QRectF const & __ptr64)const __ptr64 , public: class
QRectF __cdecl QGraphicsItem::mapRectFromParent(double,double,double,double)const __ptr64 ,
public: class QRectF __cdecl QGraphicsItem::mapRectFromScene(class QRectF const & __ptr64)const
__ptr64 , public: class QRectF __cdecl
QGraphicsItem::mapRectFromScene(double,double,double,double)const __ptr64 , public: class
QRectF __cdecl QGraphicsViewPrivate::mapRectFromScene(class QRectF const & __ptr64)const
__ptr64 , public: class QRectF __cdecl QGraphicsItem::mapRectToItem(class QGraphicsItem const *
__ptr64,class QRectF const & __ptr64)const __ptr64 , public: class QRectF __cdecl
QGraphicsItem::mapRectToItem(class QGraphicsItem const *
__ptr64,double,double,double,double)const __ptr64 , public: class QRectF __cdecl

QGraphicsItem::mapRectToParent(class QRectF const & __ptr64) const __ptr64, public: class QRectF __cdecl
QGraphicsItem::mapRectToParent(double, double, double, double) const __ptr64, public:
class QRectF __cdecl
QGraphicsItem::mapRectToScene(class QRectF const & __ptr64) const __ptr64, public:
class QRectF __cdecl
QGraphicsItem::mapRectToScene(double, double, double, double) const __ptr64, public:
class QRectF __cdecl
QGraphicsViewPrivate::mapRectToScene(class QRect const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QAbstractProxyModel::mapSelectionFromSource(class QItemSelection const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QIdentityProxyModel::mapSelectionFromSource(class QItemSelection const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QSortFilterProxyModel::mapSelectionFromSource(class QItemSelection const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QAbstractProxyModel::mapSelectionToSource(class QItemSelection const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QIdentityProxyModel::mapSelectionToSource(class QItemSelection const & __ptr64) const __ptr64, public:
virtual class QItemSelection __cdecl
QSortFilterProxyModel::mapSelectionToSource(class QItemSelection const & __ptr64) const __ptr64, public:
class QPoint __cdecl
QWidget::mapTo(class QWidget * __ptr64, class QPoint const & __ptr64) const __ptr64, public:
class QPoint __cdecl
QWidget::mapToGlobal(class QPoint const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGestureEvent::mapToGraphicsScene(class QPointF const & __ptr64) const __ptr64, public:
class QPainterPath __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, class QPainterPath const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, class QPainterPath const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, double, double) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, class QPolygonF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, class QRectF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToItem(class QGraphicsItem const * __ptr64, double, double, double, double) const __ptr64, public:
class QPainterPath __cdecl
QGraphicsItem::mapToParent(class QPainterPath const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToParent(class QPointF const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToParent(double, double) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToParent(class QPolygonF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToParent(class QRectF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToParent(double, double, double, double) const __ptr64, public:
class QPoint __cdecl
QWidget::mapToParent(class QPoint const & __ptr64) const __ptr64, public:
class QPolygon __cdecl
QMatrix::mapToPolygon(class QRect const & __ptr64) const __ptr64, public:
class QPolygon __cdecl
QTransform::mapToPolygon(class QRect const & __ptr64) const __ptr64, public:
class QPainterPath __cdecl
QGraphicsItem::mapToScene(class QPainterPath const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToScene(class QPointF const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsItem::mapToScene(double, double) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToScene(class QPolygonF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToScene(class QRectF const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl
QGraphicsItem::mapToScene(double, double, double, double) const __ptr64, public:
class QPainterPath __cdecl
QGraphicsView::mapToScene(class QPainterPath const & __ptr64) const __ptr64, public:
class QPointF __cdecl
QGraphicsView::mapToScene(class QPoint

```
const & __ptr64) const __ptr64, public: class QPointF __cdecl
QGraphicsView::mapToScene(int,int) const __ptr64, public: class QPolygonF __cdecl
QGraphicsView::mapToScene(class QPolygon const & __ptr64) const __ptr64, public: class
QPolygonF __cdecl QGraphicsView::mapToScene(class QRect const & __ptr64) const __ptr64, public:
class QPolygonF __cdecl QGraphicsView::mapToScene(int,int,int,int) const __ptr64, public: class
QPointF __cdecl QGraphicsViewPrivate::mapToScene(class QPointF const & __ptr64) const __ptr64,
public: class QRectF __cdecl QGraphicsViewPrivate::mapToScene(class QRectF const &
__ptr64) const __ptr64, public: virtual class QModelIndex __cdecl
QIdentityProxyModel::mapToSource(class QModelIndex const & __ptr64) const __ptr64, public:
virtual class QModelIndex __cdecl QSortFilterProxyModel::mapToSource(class QModelIndex const &
__ptr64) const __ptr64, public: class QRect __cdecl QGraphicsViewPrivate::mapToViewRect(class
QGraphicsItem const * __ptr64, class QRectF const & __ptr64) const __ptr64, public: class QRegion
__cdecl QGraphicsViewPrivate::mapToViewRegion(class QGraphicsItem const * __ptr64, class
QRectF const & __ptr64) const __ptr64, public: class QPoint __cdecl
QWidgetPrivate::mapToWS(class QPoint const & __ptr64) const __ptr64, public: class QRect __cdecl
QWidgetPrivate::mapToWS(class QRect const & __ptr64) const __ptr64, public: class QVector3D
__cdecl QMatrix4x4::mapVector(class QVector3D const & __ptr64) const __ptr64, public: class
QByteArray __cdecl QDataWidgetMapper::mappedPropertyName(class QWidget * __ptr64) const
__ptr64, public: int __cdecl QDataWidgetMapper::mappedSection(class QWidget * __ptr64) const
__ptr64, public: class QWidget * __ptr64 __cdecl QDataWidgetMapper::mappedWidgetAt(int) const
__ptr64, public: static class QHash<struct HWND_ * __ptr64, class QWidget * __ptr64> * __ptr64
QWidgetPrivate::mapper, public: int __cdecl QLabel::margin(void) const __ptr64, public: int
__cdecl QLayout::margin(void) const __ptr64, public: double __cdecl
QTextFrameFormat::margin(void) const __ptr64, public: void __cdecl
QTextDocument::markContentsDirty(int,int) __ptr64, public: void __cdecl
QGraphicsItemPrivate::markParentDirty(bool) __ptr64, public: void __cdecl
QBlittablePixmapData::markRasterOverlay(class QPainterPath const & __ptr64) __ptr64, public:
void __cdecl QBlittablePixmapData::markRasterOverlay(class QPointF const & __ptr64, class
QTextItem const & __ptr64) __ptr64, public: void __cdecl
QBlittablePixmapData::markRasterOverlay(class QRectF const & __ptr64) __ptr64, public: void
__cdecl QBlittablePixmapData::markRasterOverlay(class QVectorPath const & __ptr64) __ptr64,
public: void __cdecl QBlittablePixmapData::markRasterOverlay(class QPoint const * __ptr64, int)
__ptr64, public: void __cdecl QBlittablePixmapData::markRasterOverlay(class QPointF const *
__ptr64, int) __ptr64, public: void __cdecl QBlittablePixmapData::markRasterOverlay(class QRect
const * __ptr64, int) __ptr64, public: void __cdecl QBlittablePixmapData::markRasterOverlay(class
QRectF const * __ptr64, int) __ptr64, public: class QPixmap const * __ptr64 __cdecl
QCursor::mask(void) const __ptr64, public: class QPixmap __cdecl QPixmapData::mask(void) const
__ptr64, public: virtual class QPixmap __cdecl QPixmapData::mask(void) const __ptr64, public:
virtual class QPixmap __cdecl QRuntimePixmapData::mask(void) const __ptr64, public: class QRegion
__cdecl QWidget::mask(void) const __ptr64, private: class QString __cdecl
QLineControl::maskString(unsigned int, class QString const & __ptr64, bool) const __ptr64, public:
virtual class QList<class QModelIndex> __cdecl QIdentityProxyModel::match(class QModelIndex
const & __ptr64, int, class QVariant const & __ptr64, int, class QFlags<enum Qt::MatchFlag>) const
__ptr64, public: virtual class QList<class QModelIndex> __cdecl QProxyModel::match(class
QModelIndex const & __ptr64, int, class QVariant const & __ptr64, int, class QFlags<enum
Qt::MatchFlag>) const __ptr64, public: virtual class QList<class QModelIndex> __cdecl
QSortFilterProxyModel::match(class QModelIndex const & __ptr64, int, class QVariant const &
__ptr64, int, class QFlags<enum Qt::MatchFlag>) const __ptr64, private: void __cdecl
```

QCss::StyleSelector::matchRule(union QCss::StyleSelector::NodePtr,struct QCss::StyleRule const & __ptr64,enum QCss::StyleSheetOrigin,int,class QMap<unsigned int,struct QCss::StyleRule> * __ptr64) __ptr64 , public: bool __cdecl QKeyEvent::matches(enum QKeySequence::StandardKey)const __ptr64 , public: enum QKeySequence::SequenceMatch __cdecl QKeySequence::matches(class QKeySequence const & __ptr64)const __ptr64 , private: bool __cdecl QTreeWidgetItemIterator::matchesFlags(class QTreeWidgetItem const * __ptr64)const __ptr64 , public: class QMatrix const & __ptr64 __cdecl QBrush::matrix(void)const __ptr64 , public: class QMatrix __cdecl QGraphicsItem::matrix(void)const __ptr64 , public: class QMatrix __cdecl QGraphicsView::matrix(void)const __ptr64 , public: class QMatrix __cdecl QPaintEngineState::matrix(void)const __ptr64 , public: class QMatrix const & __ptr64 __cdecl QPainter::matrix(void)const __ptr64 , public: class QMatrix __cdecl QGraphicsItemAnimation::matrixAt(double)const __ptr64 , public: bool __cdecl QPainter::matrixEnabled(void)const __ptr64 , public: double __cdecl QFont::maxCharWidth(void)const __ptr64 , public: int __cdecl QComboBox::maxCount(void)const __ptr64 , public: static int QWidgetPrivate::maxInstances , public: int __cdecl QLineEdit::maxLength(void)const __ptr64 , public: int __cdecl QAbstractPrintDialog::maxPage(void)const __ptr64 , public: virtual int __cdecl QTextureGlyphCache::maxTextureHeight(void)const __ptr64 , public: virtual int __cdecl QTextureGlyphCache::maxTextureWidth(void)const __ptr64 , public: int __cdecl QComboBox::maxVisibleItems(void)const __ptr64 , public: int __cdecl QCompleter::maxVisibleItems(void)const __ptr64 , public: int __cdecl QFontMetrics::maxWidth(void)const __ptr64 , public: double __cdecl QFontMetricsF::maxWidth(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QMdiSubWindow::maximizedButtonsWidget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QMdiSubWindow::maximizedSystemMenuIconWidget(void)const __ptr64 , public: int __cdecl QAbstractSlider::maximum(void)const __ptr64 , public: double __cdecl QDoubleSpinBox::maximum(void)const __ptr64 , public: int __cdecl QProgressBar::maximum(void)const __ptr64 , public: int __cdecl QProgressDialog::maximum(void)const __ptr64 , public: int __cdecl QSpinBox::maximum(void)const __ptr64 , public: int __cdecl QPlainTextEdit::maximumBlockCount(void)const __ptr64 , public: int __cdecl QTextDocument::maximumBlockCount(void)const __ptr64 , public: class QDate __cdecl QCalendarWidget::maximumDate(void)const __ptr64 , public: class QDate __cdecl QDateTimeEdit::maximumDate(void)const __ptr64 , public: class QDateTime __cdecl QDateTimeEdit::maximumDateTime(void)const __ptr64 , public: double __cdecl QGraphicsLayoutItem::maximumHeight(void)const __ptr64 , public: int __cdecl QWidget::maximumHeight(void)const __ptr64 , public: virtual class QSize __cdecl QVBoxLayout::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QDockWidgetLayout::maximumSize(void)const __ptr64 , public: class QSizeF __cdecl QGraphicsLayoutItem::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QGridLayout::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QLayout::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QSpacerItem::maximumSize(void)const __ptr64 , public: class QSize __cdecl QWidget::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QWidgetItem::maximumSize(void)const __ptr64 , public: virtual class QSize __cdecl QWidgetItemV2::maximumSize(void)const __ptr64 , public: class QSize __cdecl QDateTimeEdit::maximumTime(void)const __ptr64 , public: class QSize __cdecl QAbstractScrollArea::maximumViewportSize(void)const __ptr64 , public: double __cdecl

QGraphicsLayoutItem::maximumWidth(void)const __ptr64 , public: double __cdecl
QTextLayout::maximumWidth(void)const __ptr64 , public: int __cdecl
QWidget::maximumWidth(void)const __ptr64 , public: class QWidgetBackingStore * __ptr64 __cdecl
QWidgetPrivate::maybeBackingStore(void)const __ptr64 , public: class QGraphicsItemCache *
__ptr64 __cdecl QGraphicsItemPrivate::maybeExtraltemCache(void)const __ptr64 , public: struct
QTLWExtra * __ptr64 __cdecl QWidgetPrivate::maybeTopData(void)const __ptr64 , public: class
QMdiArea * __ptr64 __cdecl QMdiSubWindow::mdiArea(void)const __ptr64 , public: class QMenu *
__ptr64 __cdecl QAction::menu(void)const __ptr64 , public: class QMenu * __ptr64 __cdecl
QPushButton::menu(void)const __ptr64 , public: class QMenu * __ptr64 __cdecl
QToolButton::menu(void)const __ptr64 , public: class QAction * __ptr64 __cdecl
QMenu::menuAction(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QLayout::menuBar(void)const __ptr64 , public: class QMenuBar * __ptr64 __cdecl
QMainWindow::menuBar(void)const __ptr64 , public: enum QAction::MenuRole __cdecl
QAction::menuRole(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QMainWindow::menuWidget(void)const __ptr64 , public: void __cdecl QItemSelection::merge(class
QItemSelection const & __ptr64,class QFlags<enum QItemSelectionModel::SelectionFlag>) __ptr64 ,
public: void __cdecl QTextFormat::merge(class QTextFormat const & __ptr64) __ptr64 , public: void
__cdecl QTextCursor::mergeBlockCharFormat(class QTextCharFormat const & __ptr64) __ptr64 ,
public: void __cdecl QTextCursor::mergeBlockFormat(class QTextBlockFormat const & __ptr64)
__ptr64 , public: void __cdecl QTextTable::mergeCells(class QTextCursor const & __ptr64) __ptr64 ,
public: void __cdecl QTextTable::mergeCells(int,int,int,int) __ptr64 , public: void __cdecl
QTextCursor::mergeCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void
__cdecl QPlainTextEdit::mergeCurrentCharFormat(class QTextCharFormat const & __ptr64) __ptr64
, public: void __cdecl QTextControl::mergeCurrentCharFormat(class QTextCharFormat const &
__ptr64) __ptr64 , public: void __cdecl QTextEdit::mergeCurrentCharFormat(class QTextCharFormat
const & __ptr64) __ptr64 , public: virtual bool __cdecl QUndoCommand::mergeWith(class
QUndoCommand const * __ptr64) __ptr64 , protected: void __cdecl
QSplashScreen::messageChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QStatusBar::messageChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QSystemTrayIcon::messageClicked(void) __ptr64 , public: class QString __cdecl
QTextDocument::metaInformation(enum QTextDocument::MetaInformation)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QAbstractButton::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractItemDelegate::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QAbstractItemView::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QAbstractPageSetupDialog::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractPrintDialog::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QAbstractProxyModel::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QAbstractScrollArea::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QAbstractSlider::metaObject(void)const __ptr64
, public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractSpinBox::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QAbstractTextDocumentLayout::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QAccessiblePlugin::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QAction::metaObject(void)const __ptr64
, public: virtual struct QMetaObject const * __ptr64 __cdecl QActionGroup::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl

QApplication::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QBoxLayout::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QButtonGroup::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QCDEStyle::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QCalendarWidget::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QCheckBox::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QCleanlooksStyle::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QClipboard::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QColorDialog::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QColumnView::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QComboBox::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QCommandLinkButton::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QCommonStyle::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QCompleter::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QDataWidgetMapper::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QDateEdit::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QDateTimeEdit::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QDesktopWidget::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl QDial::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QDialog::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QDialogButtonBox::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QDirModel::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QDockWidget::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QDockWidgetLayout::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QDoubleSpinBox::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QDoubleValidator::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QDrag::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QErrorMessage::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QFileDialog::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QFileSystemModel::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QFocusFrame::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QFontComboBox::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QFontDialog::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QFormLayout::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QFrame::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QGesture::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QGraphicsAnchor::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsBlurEffect::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QGraphicsColorizeEffect::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QGraphicsDropShadowEffect::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QGraphicsEffect::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsEffectSource::metaObject(void)const __ptr64 ,

public: virtual struct QMetaObject const * __ptr64 __cdecl
QGraphicsItemAnimation::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QGraphicsObject::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsOpacityEffect::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QGraphicsProxyWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QGraphicsRotation::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsScale::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QGraphicsScene::metaObject(void)const __ptr64
, public: virtual struct QMetaObject const * __ptr64 __cdecl
QGraphicsSystemPlugin::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QGraphicsTextItem::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsTransform::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QGraphicsView::metaObject(void)const __ptr64
, public: virtual struct QMetaObject const * __ptr64 __cdecl
QGraphicsWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QGridLayout::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QGroupBox::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGuiPlatformPlugin::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QHBoxLayout::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QHeaderView::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QIconEnginePlugin::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QIconEnginePluginV2::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QIdentityProxyModel::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QImageIOPlugin::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QInputContext::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QInputContextPlugin::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QInputDialog::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QIntValidator::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QInternalMimeData::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QItemDelegate::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QItemSelectionModel::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QKeyEventTransition::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QLCDNumber::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QLabel::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QLayout::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QLineControl::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QLineEdit::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QListView::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QListWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QMainWindow::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QMdiArea::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QMdiSubWindow::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QMenu::metaObject(void)const __ptr64 , public:

virtual struct QMetaObject const * __ptr64 __cdecl QMenuBar::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QMessageBox::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QMotifStyle::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QMouseEventTransition::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QMovie::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QPageSetupDialog::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QPainterBufferResource::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QPainterBufferSignalProxy::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPanGesture::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QPictureFormatPlugin::metaObject(void) const __ptr64
 , public: virtual struct QMetaObject const * __ptr64 __cdecl QPinchGesture::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QPixmapBlurFilter::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QPixmapColorizeFilter::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPixmapConvolutionFilter::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QPixmapDropShadowFilter::metaObject(void) const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QPixmapFilter::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPlainTextDocumentLayout::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QPlainTextEdit::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QPlastiqueStyle::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QPrintDialog::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QPrintPreviewDialog::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPrintPreviewWidget::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QProgressBar::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QProgressDialog::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QProxyModel::metaObject(void) const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QProxyStyle::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QPushButton::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QRadioButton::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QRegExpValidator::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QRubberBand::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QScrollArea::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QScrollBar::metaObject(void) const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QSessionManager::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QShortcut::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QSizeGrip::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QSlider::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QSortFilterProxyModel::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QSound::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QSpinBox::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QSplashScreen::metaObject(void) const __ptr64 , public: virtual struct QMetaObject

const * __ptr64 __cdecl QSplitter::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QSplitterHandle::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QStackedLayout::metaObject(void)const __ptr64
, public: virtual struct QMetaObject const * __ptr64 __cdecl
QStackedWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QStandardItemModel::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QStatusBar::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QStringListModel::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QStyle::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QStylePlugin::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QStyledItemDelegate::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QSwipeGesture::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QSyntaxHighlighter::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QSystemTrayIcon::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QTabBar::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QTabWidget::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QTableView::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QTableWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QTapAndHoldGesture::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QTapGesture::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QTextBlockGroup::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QTextBrowser::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QTextControl::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QTextDocument::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QTextEdit::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QTextFrame::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QTextList::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QTextObject::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QTextTable::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QTimeEdit::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QToolBar::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QToolBox::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QToolButton::metaObject(void)const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QTreeView::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QTreeWidget::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QUndoGroup::metaObject(void)const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QUndoStack::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QUndoView::metaObject(void)const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QVBoxLayout::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QValidator::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWidget::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QWidgetAction::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QWidgetResizeHandler::metaObject(void)const __ptr64 ,

public: virtual struct QMetaObject const * __ptr64 __cdecl QWindowsStyle::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QWindowsVistaStyle::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWindowsXPStyle::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QWizard::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QWizardPage::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QWorkspace::metaObject(void) const __ptr64 ,
public: virtual int __cdecl QBlittablePixmapData::metric(enum
QPaintDevice::PaintDeviceMetric) const __ptr64 , protected: virtual int __cdecl
QImage::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 , public: virtual int __cdecl
QPaintBuffer::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 , protected: virtual int
__cdecl QPaintDevice::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 , protected:
virtual int __cdecl QPicture::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 ,
protected: virtual int __cdecl QPixmap::metric(enum QPaintDevice::PaintDeviceMetric) const
__ptr64 , protected: virtual int __cdecl QPainter::metric(enum
QPaintDevice::PaintDeviceMetric) const __ptr64 , protected: virtual int __cdecl
QRasterPixmapData::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 , public: virtual
int __cdecl QRuntimePixmapData::metric(enum QPaintDevice::PaintDeviceMetric) const __ptr64 ,
protected: virtual int __cdecl QWidget::metric(enum QPaintDevice::PaintDeviceMetric) const
__ptr64 , protected: void __cdecl QTextControl::microFocusChanged(void) __ptr64 , public: class
QList<class QItemSelectionRange> __cdecl QList<class QItemSelectionRange>::mid(int,int) const
__ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::mid(void) const __ptr64 , public: int
__cdecl QFrame::midLineWidth(void) const __ptr64 , public: class QPointF __cdecl
QBezier::midPoint(void) const __ptr64 , public: class QLineF __cdecl QBezier::midTangent(void) const
__ptr64 , public: class QBrush const & __ptr64 __cdecl QPalette::midlight(void) const __ptr64 , bool
__cdecl Qt::mightBeRichText(class QString const & __ptr64) , public: virtual class QMimeData *
__ptr64 __cdecl QAbstractProxyModel::mimeData(class QList<class QModelIndex> const &
__ptr64) const __ptr64 , public: class QMimeData const * __ptr64 __cdecl
QClipboard::mimeData(enum QClipboard::Mode) const __ptr64 , public: virtual class QMimeData *
__ptr64 __cdecl QDirModel::mimeData(class QList<class QModelIndex> const & __ptr64) const
__ptr64 , public: class QMimeData * __ptr64 __cdecl QDrag::mimeData(void) const __ptr64 , public:
class QMimeData const * __ptr64 __cdecl QDropEvent::mimeData(void) const __ptr64 , public:
virtual class QMimeData * __ptr64 __cdecl QFileSystemModel::mimeData(class QList<class
QModelIndex> const & __ptr64) const __ptr64 , public: class QMimeData const * __ptr64 __cdecl
QGraphicsSceneDragDropEvent::mimeData(void) const __ptr64 , protected: virtual class QMimeData
* __ptr64 __cdecl QListWidget::mimeData(class QList<class QListWidgetItem * __ptr64>) const
__ptr64 , public: virtual class QMimeData * __ptr64 __cdecl QProxyModel::mimeData(class
QList<class QModelIndex> const & __ptr64) const __ptr64 , public: virtual class QMimeData *
__ptr64 __cdecl QSortFilterProxyModel::mimeData(class QList<class QModelIndex> const &
__ptr64) const __ptr64 , public: virtual class QMimeData * __ptr64 __cdecl
QStandardItemModel::mimeData(class QList<class QModelIndex> const & __ptr64) const __ptr64 ,
protected: virtual class QMimeData * __ptr64 __cdecl QTableWidgetItem::mimeData(class QList<class
QTableWidgetItem * __ptr64>) const __ptr64 , protected: virtual class QMimeData * __ptr64 __cdecl
QTreeWidgetItem::mimeData(class QList<class QTreeWidgetItem * __ptr64>) const __ptr64 , public:
virtual class QStringList __cdecl QAbstractProxyModel::mimeTypes(void) const __ptr64 , public:
virtual class QStringList __cdecl QDirModel::mimeTypes(void) const __ptr64 , public: virtual class
QStringList __cdecl QFileSystemModel::mimeTypes(void) const __ptr64 , protected: virtual class
QStringList __cdecl QListWidget::mimeTypes(void) const __ptr64 , public: virtual class QStringList

__cdecl QProxyModel::mimeTypes(void)const __ptr64 , public: virtual class QStringList __cdecl
QSortFilterProxyModel::mimeTypes(void)const __ptr64 , public: virtual class QStringList __cdecl
QStandardItemModel::mimeTypes(void)const __ptr64 , protected: virtual class QStringList __cdecl
QTableWidget::mimeTypes(void)const __ptr64 , protected: virtual class QStringList __cdecl
QTreeWidget::mimeTypes(void)const __ptr64 , public: virtual double __cdecl
QFontEngine::minLeftBearing(void)const __ptr64 , public: int __cdecl
QFontMetrics::minLeftBearing(void)const __ptr64 , public: double __cdecl
QFontMetricsF::minLeftBearing(void)const __ptr64 , public: int __cdecl
QAbstractPrintDialog::minPage(void)const __ptr64 , public: virtual double __cdecl
QFontEngine::minRightBearing(void)const __ptr64 , public: int __cdecl
QFontMetrics::minRightBearing(void)const __ptr64 , public: double __cdecl
QFontMetricsF::minRightBearing(void)const __ptr64 , public: int __cdecl
QAbstractSlider::minimum(void)const __ptr64 , public: double __cdecl
QDoubleSpinBox::minimum(void)const __ptr64 , public: int __cdecl
QProgressBar::minimum(void)const __ptr64 , public: int __cdecl
QProgressDialog::minimum(void)const __ptr64 , public: int __cdecl QSpinBox::minimum(void)const
__ptr64 , public: int __cdecl QComboBox::minimumContentsLength(void)const __ptr64 , public:
class QDate __cdecl QCalendarWidget::minimumDate(void)const __ptr64 , public: class QDate
__cdecl QDateTimeEdit::minimumDate(void)const __ptr64 , public: class QDateTime __cdecl
QDateTimeEdit::minimumDateTime(void)const __ptr64 , public: int __cdecl
QProgressDialog::minimumDuration(void)const __ptr64 , public: double __cdecl
QGraphicsLayoutItem::minimumHeight(void)const __ptr64 , public: int __cdecl
QWidget::minimumHeight(void)const __ptr64 , public: virtual int __cdecl
QBoxLayout::minimumHeightForWidth(int)const __ptr64 , public: virtual int __cdecl
QGridLayout::minimumHeightForWidth(int)const __ptr64 , public: virtual int __cdecl
QLayoutItem::minimumHeightForWidth(int)const __ptr64 , public: int __cdecl
QHeaderView::minimumSectionSize(void)const __ptr64 , public: virtual class QSize __cdecl
QBoxLayout::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QDockWidgetLayout::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QFormLayout::minimumSize(void)const __ptr64 , public: class QSizeF __cdecl
QGraphicsLayoutItem::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QGridLayout::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QLayout::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QSpacerItem::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QStackedLayout::minimumSize(void)const __ptr64 , public: class QSize __cdecl
QWidget::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QWidgetItem::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QWidgetItemV2::minimumSize(void)const __ptr64 , public: virtual class QSize __cdecl
QAbstractScrollArea::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QAbstractSpinBox::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QCalendarWidget::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QCheckBox::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QComboBox::minimumSizeHint(void)const __ptr64 , protected: virtual class QSize __cdecl
QCommandLinkButton::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QDial::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QDialog::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QGroupBox::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QInputDialog::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl

QLabel::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QLineEdit::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMdiArea::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMdiSubWindow::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMenuBar::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QProgressBar::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QPushButton::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QRadioButton::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSlider::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSplitter::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QTabBar::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QTabWidget::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QToolButton::minimumSizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QWidget::minimumSizeHint(void)const __ptr64 , public: class QTime __cdecl
QDateTimeEdit::minimumTime(void)const __ptr64 , public: int __cdecl
QDockWidgetLayout::minimumTitleWidth(void)const __ptr64 , public: double __cdecl
QGraphicsLayoutItem::minimumWidth(void)const __ptr64 , public: double __cdecl
QTextLayout::minimumWidth(void)const __ptr64 , public: int __cdecl
QWidget::minimumWidth(void)const __ptr64 , public: class QImage __cdecl
QImage::mirrored(bool,bool)const __ptr64 , public: double __cdecl
QPainterPathStroker::miterLimit(void)const __ptr64 , public: double __cdecl
QPen::miterLimit(void)const __ptr64 , public: double __cdecl QStroker::miterLimit(void)const
__ptr64 , public: class QModelIndex __cdecl QDirModel::mkdir(class QModelIndex const &
__ptr64,class QString const & __ptr64) __ptr64 , public: class QModelIndex __cdecl
QFileSystemModel::mkdir(class QModelIndex const & __ptr64,class QString const & __ptr64)
__ptr64 , public: static class QKeySequence __cdecl QKeySequence::mnemonic(class QString const &
__ptr64) , public: static bool __cdecl QApplicationPrivate::modalState(void) , public: enum
QColorMap::Mode __cdecl QColorMap::mode(void)const __ptr64 , public: enum
QLCDNumber::Mode __cdecl QLCDNumber::mode(void)const __ptr64 , public: class
QAbstractItemModel * __ptr64 __cdecl QAbstractItemView::model(void)const __ptr64 , public: class
QAbstractItemModel * __ptr64 __cdecl QComboBox::model(void)const __ptr64 , public: class
QAbstractItemModel * __ptr64 __cdecl QCompleter::model(void)const __ptr64 , public: class
QAbstractItemModel * __ptr64 __cdecl QDataWidgetMapper::model(void)const __ptr64 , public:
class QAbstractItemModel const * __ptr64 __cdecl QItemSelectionModel::model(void)const __ptr64
, public: class QAbstractItemModel const * __ptr64 __cdecl QItemSelectionRange::model(void)const
__ptr64 , public: class QAbstractItemModel * __ptr64 __cdecl QProxyModel::model(void)const
__ptr64 , public: class QStandardItemModel * __ptr64 __cdecl QStandardItem::model(void)const
__ptr64 , public: int __cdecl QComboBox::modelColumn(void)const __ptr64 , public: int __cdecl
QListView::modelColumn(void)const __ptr64 , public: class QModelIndex __cdecl
QTreeViewPrivate::modelIndex(int,int)const __ptr64 , public: enum QCompleter::ModelSorting
__cdecl QCompleter::modelSorting(void)const __ptr64 , protected: void __cdecl
QPlainTextEdit::modificationChanged(bool) __ptr64 , protected: void __cdecl
QTextControl::modificationChanged(bool) __ptr64 , protected: void __cdecl
QTextDocument::modificationChanged(bool) __ptr64 , public: class QFlags<enum
Qt::KeyboardModifier> __cdecl QKeyEventTransition::modifierMask(void)const __ptr64 , public:
class QFlags<enum Qt::KeyboardModifier> __cdecl
QMouseEventTransition::modifierMask(void)const __ptr64 , public: static class QFlags<enum
Qt::KeyboardModifier> QApplicationPrivate::modifier_buttons , public: class QFlags<enum

Qt::KeyboardModifier> __cdecl QGraphicsSceneContextMenuEvent::modifiers(void)const __ptr64 ,
public: class QFlags<enum Qt::KeyboardModifier> __cdecl
QGraphicsSceneDragDropEvent::modifiers(void)const __ptr64 , public: class QFlags<enum
Qt::KeyboardModifier> __cdecl QGraphicsSceneHoverEvent::modifiers(void)const __ptr64 , public:
class QFlags<enum Qt::KeyboardModifier> __cdecl
QGraphicsSceneMouseEvent::modifiers(void)const __ptr64 , public: class QFlags<enum
Qt::KeyboardModifier> __cdecl QGraphicsSceneWheelEvent::modifiers(void)const __ptr64 , public:
class QFlags<enum Qt::KeyboardModifier> __cdecl QInputEvent::modifiers(void)const __ptr64 ,
public: class QFlags<enum Qt::KeyboardModifier> __cdecl QKeyEvent::modifiers(void)const __ptr64
, public: int __cdecl QCalendarWidget::monthShown(void)const __ptr64 , public: static class
QFlags<enum Qt::MouseButton> __cdecl QApplication::mouseButtons(void) , public: class
QFlags<enum Qt::MouseButton> __cdecl QDropEvent::mouseButtons(void)const __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::mouseDoubleClickEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractScrollArea::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsItem::mouseDoubleClickEvent(class QGraphicsSceneMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsProxyWidget::mouseDoubleClickEvent(class QGraphicsSceneMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsScene::mouseDoubleClickEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsTextItem::mouseDoubleClickEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsView::mouseDoubleClickEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QHeaderView::mouseDoubleClickEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QLineEdit::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMdiSubWindow::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QPlainTextEdit::mouseDoubleClickEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::mouseDoubleClickEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTreeView::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWidget::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 , public: static
class QWidget * __ptr64 __cdecl QWidget::mouseGrabber(void) , public: class QGraphicsItem *
__ptr64 __cdecl QGraphicsScene::mouseGrabberItem(void)const __ptr64 , public: virtual void
__cdecl QInputContext::mouseHandler(int,class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QAbstractButton::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::mouseMoveEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::mouseMoveEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractSpinBox::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QCheckBox::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QDial::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsItem::mouseMoveEvent(class QGraphicsSceneMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::mouseMoveEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::mouseMoveEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::mouseMoveEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void

__cdecl QGroupBox::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QHeaderView::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLabel::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLineEdit::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QListView::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMdiSubWindow::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenu::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QRadioButton::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QScrollBar::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QSizeGrip::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QSlider::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QSplitterHandle::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTabBar::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextBrowser::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTreeView::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWidget::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , protected: void __cdecl QWidgetResizeHandler::mouseMoveEvent(class QMouseEvent * __ptr64) __ptr64 , public: void __cdecl QGraphicsViewPrivate::mouseMoveEventHandler(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractButton::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractItemView::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractSpinBox::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QCalendarWidget::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QComboBox::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QDateTimeEdit::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QDial::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsItem::mousePressEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::mousePressEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsScene::mousePressEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsTextItem::mousePressEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGroupBox::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QHeaderView::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLabel::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLineEdit::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMdiSubWindow::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenu::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected:

virtual void __cdecl QScrollBar::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QSizeGrip::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QSlider::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QSplashScreen::mousePressEvent(class QMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QSplitterHandle::mousePressEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTabBar::mousePressEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QTextBrowser::mousePressEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::mousePressEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolButton::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTreeView::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QWidget::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QAbstractButton::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QAbstractItemView::mouseReleaseEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::mouseReleaseEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractSpinBox::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QComboBox::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QDial::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsItem::mouseReleaseEvent(class QGraphicsSceneMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsProxyWidget::mouseReleaseEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::mouseReleaseEvent(class QGraphicsSceneMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsTextItem::mouseReleaseEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGroupBox::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QHeaderView::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QLabel::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QLineEdit::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QListView::mouseReleaseEvent(class QMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QMdiSubWindow::mouseReleaseEvent(class QMouseEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QMenu::mouseReleaseEvent(class QMouseEvent
* __ptr64) __ptr64 , protected: virtual void __cdecl QMenuBar::mouseReleaseEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QPlainTextEdit::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QScrollBar::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QSizeGrip::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QSlider::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QSplitterHandle::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTabBar::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64
 , protected: virtual void __cdecl QTextBrowser::mouseReleaseEvent(class QMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QTextEdit::mouseReleaseEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QToolButton::mouseReleaseEvent(class
QMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTreeView::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWidget::mouseReleaseEvent(class QMouseEvent * __ptr64) __ptr64 , public: static class
QFlags<enum Qt::MouseButton> QApplicationPrivate::mouse_buttons , public: static int

QApplicationPrivate::mouse_double_click_time , public: static bool __cdecl
QGraphicsItemPrivate::movableAncestorIsSelected(class QGraphicsItem const * __ptr64) ,
protected: void __cdecl QToolBar::movableChanged(bool) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::move(int,int) __ptr64 , public: void __cdecl QRubberBand::move(class
QPoint const & __ptr64) __ptr64 , public: void __cdecl QRubberBand::move(int,int) __ptr64 , public:
void __cdecl QWidget::move(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QWidget::move(int,int) __ptr64 , public: void __cdecl QGraphicsItem::moveBy(double,double)
__ptr64 , protected: virtual class QModelIndex __cdecl QColumnView::moveCursor(enum
QAbstractItemView::CursorAction,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , protected:
virtual class QModelIndex __cdecl QHeaderView::moveCursor(enum
QAbstractItemView::CursorAction,class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: void
__cdecl QLineControl::moveCursor(int,bool) __ptr64 , protected: virtual class QModelIndex __cdecl
QListView::moveCursor(enum QAbstractItemView::CursorAction,class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , public: void __cdecl QPlainTextEdit::moveCursor(enum
QTextCursor::MoveOperation,enum QTextCursor::MoveMode) __ptr64 , protected: virtual class
QModelIndex __cdecl QTableView::moveCursor(enum QAbstractItemView::CursorAction,class
QFlags<enum Qt::KeyboardModifier>) __ptr64 , public: void __cdecl
QTextControl::moveCursor(enum QTextCursor::MoveOperation,enum QTextCursor::MoveMode)
__ptr64 , public: void __cdecl QTextEdit::moveCursor(enum QTextCursor::MoveOperation,enum
QTextCursor::MoveMode) __ptr64 , protected: virtual class QModelIndex __cdecl
QTreeView::moveCursor(enum QAbstractItemView::CursorAction,class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , protected: virtual void __cdecl QGraphicsWidget::moveEvent(class
QGraphicsSceneMoveEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMdiSubWindow::moveEvent(class QMoveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QRubberBand::moveEvent(class QMoveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QSizeGrip::moveEvent(class QMoveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWidget::moveEvent(class QMoveEvent * __ptr64) __ptr64 , public: bool __cdecl
QTextCursor::movePosition(enum QTextCursor::MoveOperation,enum QTextCursor::MoveMode,int)
__ptr64 , public: void __cdecl QWidgetPrivate::moveRect(class QRect const & __ptr64,int,int)
__ptr64 , public: void __cdecl QHeaderView::moveSection(int,int) __ptr64 , protected: void __cdecl
QSplitter::moveSplitter(int,int) __ptr64 , protected: void __cdecl QSplitterHandle::moveSplitter(int)
__ptr64 , public: void __cdecl QTabBar::moveTab(int,int) __ptr64 , public: void __cdecl
QPainterPath::moveTo(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainterPath::moveTo(double,double) __ptr64 , public: void __cdecl
QStrokerOps::moveTo(double,double) __ptr64 , public: enum QListView::Movement __cdecl
QListView::movement(void)const __ptr64 , public: class QMovie * __ptr64 __cdecl
QLabel::movie(void)const __ptr64 , public: class QVariant __cdecl
QFileSystemModel::myComputer(int)const __ptr64 , public: class QString __cdecl
QColor::name(void)const __ptr64 , public: class QString __cdecl QIcon::name(void)const __ptr64 ,
public: virtual class QByteArray __cdecl QImageIOHandler::name(void)const __ptr64 , public: class
QString __cdecl QImageFormat::name(void)const __ptr64 , public: bool __cdecl
QFileSystemModel::nameFilterDisables(void)const __ptr64 , public: class QStringList __cdecl
QDirModel::nameFilters(void)const __ptr64 , public: class QStringList __cdecl
QFileDialog::nameFilters(void)const __ptr64 , public: class QStringList __cdecl
QFileSystemModel::nameFilters(void)const __ptr64 , public: bool __cdecl
QWidgetPrivate::nativeChildrenForced(void)const __ptr64 , public: unsigned int __cdecl
QKeyEvent::nativeModifiers(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidget::nativeParentWidget(void)const __ptr64 , public: unsigned int __cdecl

QKeyEvent::nativeScanCode(void)const __ptr64 , public: unsigned int __cdecl
QKeyEvent::nativeVirtualKey(void)const __ptr64 , public: bool __cdecl
QDockWidgetLayout::nativeWindowDeco(void)const __ptr64 , public: bool __cdecl
QDockWidgetLayout::nativeWindowDeco(bool)const __ptr64 , public: class QRectF __cdecl
QTextLine::naturalTextRect(void)const __ptr64 , public: double __cdecl
QLineControl::naturalTextWidth(void)const __ptr64 , public: double __cdecl
QTextLine::naturalTextWidth(void)const __ptr64 , public: class QFont __cdecl
QWidgetPrivate::naturalWidgetFont(unsigned int)const __ptr64 , public: class QPalette __cdecl
QWidgetPrivate::naturalWidgetPalette(unsigned int)const __ptr64 , public: virtual int __cdecl
QAccessibleApplication::navigate(enum QAccessible::RelationFlag,int,class QAccessibleInterface *
__ptr64 * __ptr64)const __ptr64 , public: virtual int __cdecl QAccessibleWidget::navigate(enum
QAccessible::RelationFlag,int,class QAccessibleInterface * __ptr64 * __ptr64)const __ptr64 , public:
virtual int __cdecl QAccessibleWidgetEx::navigate(enum QAccessible::RelationFlag,int,class
QAccessibleInterface * __ptr64 * __ptr64)const __ptr64 , public: static class QGraphicsProxyWidget
* __ptr64 __cdecl QWidgetPrivate::nearestGraphicsProxyWidget(class QWidget const * __ptr64) ,
public: bool __cdecl QPainter::newPage(void) __ptr64 , public: class QPointF __cdecl
QGraphicsSceneMoveEvent::newPos(void)const __ptr64 , protected: class QGraphicsProxyWidget *
__ptr64 __cdecl QGraphicsProxyWidget::newProxyWidget(class QWidget const * __ptr64) __ptr64 ,
public: class QSizeF __cdecl QGraphicsSceneResizeEvent::newSize(void)const __ptr64 , public: enum
QCss::TokenType __cdecl QCss::Parser::next(void) __ptr64 , public: bool __cdecl
QCss::Parser::next(enum QCss::TokenType) __ptr64 , public: class QTextBlock __cdecl
QTextBlock::next(void)const __ptr64 , public: void __cdecl QWizard::next(void) __ptr64 , protected:
virtual void __cdecl QAbstractButton::nextCheckState(void) __ptr64 , protected: virtual void __cdecl
QCheckBox::nextCheckState(void) __ptr64 , protected: virtual void __cdecl
QToolButton::nextCheckState(void) __ptr64 , public: int __cdecl
QTextLayout::nextCursorPosition(int,enum QTextLayout::CursorMode)const __ptr64 , public: int
__cdecl QMovie::nextFrameDelay(void)const __ptr64 , public: virtual int __cdecl
QWizard::nextId(void)const __ptr64 , public: virtual int __cdecl QWizardPage::nextId(void)const
__ptr64 , public: virtual int __cdecl QImageIOHandler::nextImageDelay(void)const __ptr64 , public:
int __cdecl QImageReader::nextImageDelay(void)const __ptr64 , public: class QWidget * __ptr64
__cdecl QWidget::nextInFocusChain(void)const __ptr64 , public: int __cdecl
QTextEngine::nextLogicalPosition(int)const __ptr64 , public: int __cdecl
QLineControl::nextMaskBlank(int) __ptr64 , public: static class QQuaternion __cdecl
QQuaternion::nlerp(class QQuaternion const & __ptr64,class QQuaternion const & __ptr64,double) ,
public: virtual class QStringList __cdecl QCss::StyleSelector::nodeIds(union
QCss::StyleSelector::NodePtr)const __ptr64 , public: virtual bool __cdecl
QCss::StyleSelector::nodeNameEquals(union QCss::StyleSelector::NodePtr,class QString const &
__ptr64)const __ptr64 , private: void __cdecl QList<class
QItemSelectionRange>::node_construct(struct QList<class QItemSelectionRange>::Node *
__ptr64,class QItemSelectionRange const & __ptr64) __ptr64 , private: void __cdecl QList<class
QItemSelectionRange>::node_copy(struct QList<class QItemSelectionRange>::Node * __ptr64,struct
QList<class QItemSelectionRange>::Node * __ptr64,struct QList<class QItemSelectionRange>::Node
* __ptr64) __ptr64 , private: void __cdecl QList<class QItemSelectionRange>::node_destruct(struct
QList<class QItemSelectionRange>::Node * __ptr64,struct QList<class QItemSelectionRange>::Node
* __ptr64) __ptr64 , private: void __cdecl QList<class QItemSelectionRange>::node_destruct(struct
QList<class QItemSelectionRange>::Node * __ptr64) __ptr64 , public: bool __cdecl
QTextBlockFormat::nonBreakableLines(void)const __ptr64 , public: static class QVector3D __cdecl
QVector3D::normal(class QVector3D const & __ptr64,class QVector3D const & __ptr64,class

QVector3D const & __ptr64), public: static class QVector3D __cdecl QVector3D::normal(class QVector3D const & __ptr64, class QVector3D const & __ptr64), public: class QRect __cdecl QWidget::normalGeometry(void) const __ptr64, public: class QGenericMatrix<3,3,double> __cdecl QMatrix4x4::normalMatrix(void) const __ptr64, public: class QPointF __cdecl QBezier::normalVector(double) const __ptr64, public: void __cdecl QQuaternion::normalize(void) __ptr64, public: void __cdecl QVector2D::normalize(void) __ptr64, public: void __cdecl QVector3D::normalize(void) __ptr64, public: void __cdecl QVector4D::normalize(void) __ptr64, public: class QQuaternion __cdecl QQuaternion::normalized(void) const __ptr64, public: class QVector2D __cdecl QVector2D::normalized(void) const __ptr64, public: class QVector3D __cdecl QVector3D::normalized(void) const __ptr64, public: class QVector4D __cdecl QVector4D::normalized(void) const __ptr64, public: class QPointF __cdecl QTouchEvent::TouchPoint::normalizedPos(void) const __ptr64, public: enum QDoubleValidator::Notation __cdecl QDoubleValidator::notation(void) const __ptr64, public: int __cdecl QDial::notchSize(void) const __ptr64, public: double __cdecl QDial::notchTarget(void) const __ptr64, public: bool __cdecl QDial::notchesVisible(void) const __ptr64, public: virtual bool __cdecl QApplication::notify(class QObject * __ptr64, class QEvent * __ptr64) __ptr64, public: bool __cdecl QApplicationPrivate::notify_helper(class QObject * __ptr64, class QEvent * __ptr64) __ptr64, public: int __cdecl QImage::numBytes(void) const __ptr64, public: int __cdecl QImage::numColors(void) const __ptr64, public: int __cdecl QPaintDevice::numColors(void) const __ptr64, public: int __cdecl QPixmapData::numColors(void) const __ptr64, public: int __cdecl QPrinter::numCopies(void) const __ptr64, public: int __cdecl QLCDNumber::numDigits(void) const __ptr64, public: int __cdecl QTextFormatCollection::numFormats(void) const __ptr64, public: int __cdecl QPaintBuffer::numFrames(void) const __ptr64, public: int __cdecl QPrintPreviewWidget::numPages(void) const __ptr64, public: int __cdecl QRegion::numRects(void) const __ptr64, public: int __cdecl QDesktopWidget::numScreens(void) const __ptr64, public: class QString __cdecl QTextListFormat::numberPrefix(void) const __ptr64, public: class QString __cdecl QTextListFormat::numberSuffix(void) const __ptr64, public: static bool QApplicationPrivate::obey_desktop_settings, public: virtual class QObject * __ptr64 __cdecl QAccessibleObject::object(void) const __ptr64, public: virtual class QObject * __ptr64 __cdecl QAccessibleObjectEx::object(void) const __ptr64, public: class QTextObject * __ptr64 __cdecl QTextDocument::object(int) const __ptr64, public: class QTextObject * __ptr64 __cdecl QTextDocument::objectForFormat(class QTextFormat const & __ptr64) const __ptr64, public: class QTextFormat __cdecl QTextFormatCollection::objectFormat(int) const __ptr64, public: int __cdecl QTextFormatCollection::objectFormatIndex(int) const __ptr64, public: int __cdecl QTextFormat::objectIndex(void) const __ptr64, public: int __cdecl QTextObject::objectIndex(void) const __ptr64, public: int __cdecl QTextFormat::objectType(void) const __ptr64, public: class QPointF __cdecl QGraphicsDropShadowEffect::offset(void) const __ptr64, public: class QPointF __cdecl QGraphicsPixmapItem::offset(void) const __ptr64, public: int __cdecl QHeaderView::offset(void) const __ptr64, public: class QPoint __cdecl QImage::offset(void) const __ptr64, public: class QPointF __cdecl QPanGesture::offset(void) const __ptr64, public: class QPointF __cdecl QPixmapDropShadowFilter::offset(void) const __ptr64, public: virtual class QPoint __cdecl QWindowSurface::offset(class QWidget const * __ptr64) const __ptr64, protected: void __cdecl QGraphicsDropShadowEffect::offsetChanged(class QPointF const & __ptr64) __ptr64, public: struct QFixed __cdecl QTextEngine::offsetInLigature(struct QScriptItem const * __ptr64, int, int, int) __ptr64, public: class QString __cdecl QDialog::okButtonText(void) const __ptr64, public: class QPointF __cdecl QGraphicsSceneMoveEvent::oldPos(void) const __ptr64,

public: class QPoint const & __ptr64 __cdecl QHoverEvent::oldPos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl QMoveEvent::oldPos(void)const __ptr64 , public: class QSizeF __cdecl QGraphicsSceneResizeEvent::oldSize(void)const __ptr64 , public: class QSize const & __ptr64 __cdecl QResizeEvent::oldSize(void)const __ptr64 , public: class QFlags<enum Qt::WindowState> __cdecl QWindowStateChangeEvent::oldState(void)const __ptr64 , protected: virtual void __cdecl QKeyEventTransition::onTransition(class QEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMouseEventTransition::onTransition(class QEvent * __ptr64) __ptr64 , public: double __cdecl QGraphicsItem::opacity(void)const __ptr64 , public: double __cdecl QGraphicsOpacityEffect::opacity(void)const __ptr64 , public: double __cdecl QPaintEngineState::opacity(void)const __ptr64 , public: double __cdecl QPainter::opacity(void)const __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::opacityChanged(void) __ptr64 , protected: void __cdecl QGraphicsObject::opacityChanged(void) __ptr64 , protected: void __cdecl QGraphicsOpacityEffect::opacityChanged(double) __ptr64 , public: class QBrush __cdecl QGraphicsOpacityEffect::opacityMask(void)const __ptr64 , protected: void __cdecl QGraphicsOpacityEffect::opacityMaskChanged(class QBrush const & __ptr64) __ptr64 , public: virtual class QPainterPath __cdecl QAbstractGraphicsShapeltem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsEllipseltem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsItemGroup::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsLineItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsPathItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsPixmapItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsPolygonItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsRectItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsSimpleTextItem::opaqueArea(void)const __ptr64 , public: virtual class QPainterPath __cdecl QGraphicsTextItem::opaqueArea(void)const __ptr64 , public: bool __cdecl QSplitter::opaqueResize(void)const __ptr64 , public: bool __cdecl QSplitterHandle::opaqueResize(void)const __ptr64 , public: void __cdecl QColorDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QDialog::open(void) __ptr64 , public: void __cdecl QFileDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QFontDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QInputDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QMessageBox::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QPageSetupDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QPrintDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QPrintPreviewDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl QProgressDialog::open(class QObject * __ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl QGraphicsTextItem::openExternalLinks(void)const __ptr64 , public: bool __cdecl QLabel::openExternalLinks(void)const __ptr64 , public: bool __cdecl QTextBrowser::openExternalLinks(void)const __ptr64 , public: bool __cdecl QTextControl::openExternalLinks(void)const __ptr64 , public: bool __cdecl QFileOpenEvent::openFile(class QFile & __ptr64,class QFlags<enum QIODevice::OpenModeFlag>)const __ptr64 , public: bool __cdecl QTextBrowser::openLinks(void)const __ptr64 , public: void __cdecl QAbstractItemView::openPersistentEditor(class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QListWidget::openPersistentEditor(class QListWidgetItem * __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::openPersistentEditor(class QTableWidgetItem * __ptr64) __ptr64 , public: void __cdecl QTreeWidgetItem::openPersistentEditor(class QTreeWidgetItem * __ptr64,int) __ptr64 ,

public: void __cdecl QApplicationPrivate::openPopup(class QWidget * __ptr64) __ptr64 , public:
static bool __cdecl QDesktopServices::openUrl(class QUrl const & __ptr64) , public: class
QFlags<enum QGraphicsView::OptimizationFlag> __cdecl
QGraphicsView::optimizationFlags(void)const __ptr64 , public: void __cdecl
QMatrix4x4::optimize(void) __ptr64 , public: virtual class QVariant __cdecl
QImageIOHandler::option(enum QImageIOHandler::ImageOption)const __ptr64 , public: class
QFlags<enum QColorDialog::ColorDialogOption> __cdecl QColorDialog::options(void)const __ptr64 ,
public: class QFlags<enum QFileDialog::Option> __cdecl QFileDialog::options(void)const __ptr64 ,
public: class QFlags<enum QFontDialog::FontDialogOption> __cdecl QFontDialog::options(void)const
__ptr64 , public: class QFlags<enum QDialog::InputDialogOption> __cdecl
QInputDialog::options(void)const __ptr64 , public: class QFlags<enum
QPageSetupDialog::PageSetupDialogOption> __cdecl QPageSetupDialog::options(void)const __ptr64
, public: class QFlags<enum QAbstractPrintDialog::PrintDialogOption> __cdecl
QPrintDialog::options(void)const __ptr64 , public: class QFlags<enum QWizard::WizardOption>
__cdecl QWizard::options(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QAbstractSlider::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QDataWidgetMapper::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QDialog::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QDialogButtonBox::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QGraphicsLinearLayout::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QGraphicsSceneWheelEvent::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QHeaderView::orientation(void)const __ptr64 , public: enum QPrinter::Orientation __cdecl
QPrintPreviewWidget::orientation(void)const __ptr64 , public: enum QPrinter::Orientation __cdecl
QPrinter::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QProgressBar::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QSplitter::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QSplitterHandle::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QToolBar::orientation(void)const __ptr64 , public: enum Qt::Orientation __cdecl
QWheelEvent::orientation(void)const __ptr64 , protected: void __cdecl
QToolBar::orientationChanged(enum Qt::Orientation) __ptr64 , public: class QVector3D __cdecl
QGraphicsRotation::origin(void)const __ptr64 , public: class QVector3D __cdecl
QGraphicsScale::origin(void)const __ptr64 , protected: void __cdecl
QGraphicsRotation::originChanged(void) __ptr64 , protected: void __cdecl
QGraphicsScale::originChanged(void) __ptr64 , public: enum Qt::Corner __cdecl
QGridLayout::originCorner(void)const __ptr64 , public: void __cdecl QMatrix4x4::ortho(class QRect
const & __ptr64) __ptr64 , public: void __cdecl QMatrix4x4::ortho(class QRectF const & __ptr64)
__ptr64 , public: void __cdecl QMatrix4x4::ortho(double,double,double,double,double,double)
__ptr64 , private: class QMatrix4x4 __cdecl QMatrix4x4::orthonormalInverse(void)const __ptr64 ,
public: class QString __cdecl QPrinter::outputFileName(void)const __ptr64 , public: enum
QPrinter::OutputFormat __cdecl QPrinter::outputFormat(void)const __ptr64 , public: static class
QStringList __cdecl QPicture::outputFormatList(void) , public: static class QList<class QByteArray>
__cdecl QPicture::outputFormats(void) , public: static class QList<class QByteArray> __cdecl
QPictureIO::outputFormats(void) , protected: void __cdecl QLCDNumber::overflow(void) __ptr64 ,
public: bool __cdecl QFont::overline(void)const __ptr64 , public: bool __cdecl
QFontInfo::overline(void)const __ptr64 , public: bool __cdecl QGlyphRun::overline(void)const
__ptr64 , public: int __cdecl QFontMetrics::overlinePos(void)const __ptr64 , public: double __cdecl
QFontMetricsF::overlinePos(void)const __ptr64 , public: static class QCursor * __ptr64 __cdecl
QApplication::overrideCursor(void) , public: void __cdecl QWidget::overrideWindowFlags(class

QFlags<enum Qt::WindowType> __ptr64 , public: void __cdecl
QWidget::overrideWindowState(class QFlags<enum Qt::WindowState> __ptr64 , public: bool
__cdecl QPlainTextEdit::overwriteMode(void)const __ptr64 , public: bool __cdecl
QTextControl::overwriteMode(void)const __ptr64 , public: bool __cdecl
QTextEdit::overwriteMode(void)const __ptr64 , public: bool __cdecl
QGraphicsLayoutItem::ownedByLayout(void)const __ptr64 , private: void __cdecl
QClipboard::ownerDestroyed(void) __ptr64 , public: bool __cdecl
QClipboard::ownsClipboard(void)const __ptr64 , public: bool __cdecl
QClipboard::ownsFindBuffer(void)const __ptr64 , private: bool __cdecl
QClipboard::ownsMode(enum QClipboard::Mode)const __ptr64 , public: bool __cdecl
QClipboard::ownsSelection(void)const __ptr64 , public: double __cdecl
QTextFrameFormat::padding(void)const __ptr64 , public: class QWizardPage * __ptr64 __cdecl
QWizard::page(int)const __ptr64 , protected: void __cdecl QWizard::pageAdded(int) __ptr64 ,
public: class QFlags<enum QTextFormat::PageBreakFlag> __cdecl
QTextBlockFormat::pageBreakPolicy(void)const __ptr64 , public: class QFlags<enum
QTextFormat::PageBreakFlag> __cdecl QTextFrameFormat::pageBreakPolicy(void)const __ptr64 ,
public: virtual int __cdecl QPlainTextDocumentLayout::pageCount(void)const __ptr64 , public: int
__cdecl QPrintPreviewWidget::pageCount(void)const __ptr64 , public: int __cdecl
QTextDocument::pageCount(void)const __ptr64 , protected: void __cdecl
QAbstractTextDocumentLayout::pageCountChanged(int) __ptr64 , public: int __cdecl
QTreeViewPrivate::pageDown(int)const __ptr64 , public: class QList<int> __cdecl
QWizard::pageIds(void)const __ptr64 , public: enum QPrinter::PageOrder __cdecl
QPrinter::pageOrder(void)const __ptr64 , public: class QRect __cdecl QPrinter::pageRect(void)const
__ptr64 , public: class QRectF __cdecl QPrinter::pageRect(enum QPrinter::Unit)const __ptr64 ,
protected: void __cdecl QWizard::pageRemoved(int) __ptr64 , public: enum QPrinter::PageSize
__cdecl QPrinter::pageSize(void)const __ptr64 , public: class QSizeF __cdecl
QTextDocument::pageSize(void)const __ptr64 , public: int __cdecl
QAbstractSlider::pageStep(void)const __ptr64 , public: int __cdecl
QTreeViewPrivate::pageUp(int)const __ptr64 , public: virtual void __cdecl
QGraphicsEllipseItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsItemGroup::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsLineItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsPathItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsPixmapItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsPolygonItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsProxyWidget::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsRectItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsSimpleTextItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *
__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsTextItem::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const *

__ptr64,class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl QGraphicsWidget::paint(class QPainter * __ptr64,class QStyleOptionGraphicsItem const * __ptr64,class QWidget * __ptr64) __ptr64 , public: void __cdecl QIcon::paint(class QPainter * __ptr64,class QRect const & __ptr64,class QFlags<enum Qt::AlignmentFlag>,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: void __cdecl QIcon::paint(class QPainter * __ptr64,int,int,int,int,class QFlags<enum Qt::AlignmentFlag>,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: virtual void __cdecl QTableWidgetItemDelegate::paint(class QPainter * __ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: virtual void __cdecl QStyledItemDelegate::paint(class QPainter * __ptr64,class QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: void __cdecl QTreeViewPrivate::paintAlternatingRowColors(class QPainter * __ptr64,class QStyleOptionViewItemV4 * __ptr64,int,int)const __ptr64 , public: void __cdecl QWidgetPrivate::paintBackground(class QPainter * __ptr64,class QRegion const & __ptr64,int)const __ptr64 , protected: virtual void __cdecl QCalendarWidget::paintCell(class QPainter * __ptr64,class QRect const & __ptr64,class QDate const & __ptr64)const __ptr64 , public: class QPaintDevice * __ptr64 __cdecl QAbstractTextDocumentLayout::paintDevice(void)const __ptr64 , public: class QPaintDevice * __ptr64 __cdecl QPaintEngine::paintDevice(void)const __ptr64 , public: virtual class QPaintDevice * __ptr64 __cdecl QRasterWindowSurface::paintDevice(void) __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QBlittablePixmapData::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QImage::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QPaintBuffer::paintEngine(void)const __ptr64 , public: class QPaintEngine * __ptr64 __cdecl QPainter::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QPicture::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QPixmap::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QPrinter::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QRasterPixmapData::paintEngine(void)const __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QRuntimePixmapData::paintEngine(void)const __ptr64 , public: class QPaintEngine * __ptr64 __cdecl QVolatileImage::paintEngine(void) __ptr64 , public: virtual class QPaintEngine * __ptr64 __cdecl QWidget::paintEngine(void)const __ptr64 , protected: virtual void __cdecl QAbstractScrollArea::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QAbstractSpinBox::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QCheckBox::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QComboBox::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QCommandLinkButton::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QDateTimeEdit::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QDial::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QDockWidget::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QFocusFrame::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QFrame::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsView::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QGroupBox::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QHeaderView::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLCDNumber::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLabel::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QLineEdit::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QListView::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMdiArea::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QMdiSubWindow::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QMenu::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QMenuBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QPlainTextEdit::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QProgressBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QPushButton::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QRadioButton::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QRubberBand::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QScrollBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QSizeGrip::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QSlider::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QSplitterHandle::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QStatusBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabWidget::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTableView::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTextBrowser::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTextEdit::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolBar::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolButton::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTreeView::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWizard::paintEvent(class QPaintEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWorkspace::paintEvent(class QPaintEvent * __ptr64) __ptr64 , public: bool __cdecl
QWidgetPrivate::paintOnScreen(void)const __ptr64 , protected: void __cdecl
QPrintPreviewDialog::paintRequested(class QPrinter * __ptr64) __ptr64 , protected: void __cdecl
QPrintPreviewWidget::paintRequested(class QPrinter * __ptr64) __ptr64 , protected: virtual void
__cdecl QHeaderView::paintSection(class QPainter * __ptr64,class QRect const & __ptr64,int)const
__ptr64

#####, public: virtual void __cdecl QGraphicsWidget::paintWindowFrame(class QPainter *
__ptr64,class QStyleOptionGraphicsItem const * __ptr64,class QWidget * __ptr64) __ptr64 , public:
class QPainter * __ptr64 __cdecl QPaintEngine::painter(void)const __ptr64 , public: class QPainter *
__ptr64 __cdecl QPaintEngineState::painter(void)const __ptr64 , public: bool __cdecl
QPaintDevice::paintingActive(void)const __ptr64 , public: bool __cdecl
QVolatileImage::paintingActive(void)const __ptr64 , public: static class QPalette __cdecl
QApplication::palette(char const * __ptr64) , public: static class QPalette __cdecl
QApplication::palette(class QWidget const * __ptr64) , public: static class QPalette __cdecl
QApplication::palette(void) , public: class QPalette __cdecl QGraphicsScene::palette(void)const
__ptr64 , public: class QPalette __cdecl QGraphicsWidget::palette(void)const __ptr64 , public: virtual
class QPalette __cdecl QGuiPlatformPlugin::palette(void) __ptr64 , public: class QPalette const &
__ptr64 __cdecl QLineControl::palette(void)const __ptr64 , public: class QPalette __cdecl
QTextControl::palette(void)const __ptr64 , public: static class QPalette __cdecl
QToolTip::palette(void) , public: class QPalette const & __ptr64 __cdecl QWidget::palette(void)const
__ptr64 , protected: virtual void __cdecl QWidget::paletteChange(class QPalette const & __ptr64)
__ptr64 , public: class QGraphicsItem * __ptr64 __cdecl QGraphicsItem::panel(void)const __ptr64 ,
public: enum QGraphicsItem::PanelModality __cdecl QGraphicsItem::panelModality(void)const

__ptr64 , public: class QRect __cdecl QPainter::paperRect(void)const __ptr64 , public: class QRectF
__cdecl QPainter::paperRect(enum QPainter::Unit)const __ptr64 , public: class QSizeF __cdecl
QPainter::paperSize(enum QPainter::Unit)const __ptr64 , public: enum QPainter::PageSize __cdecl
QPainter::paperSize(void)const __ptr64 , public: enum QPainter::PaperSource __cdecl
QPainter::paperSource(void)const __ptr64 , public: void __cdecl
QBezier::parameterSplitLeft(double,class QBezier * __ptr64) __ptr64 , public: char const * __ptr64
__cdecl QPictureIO::parameters(void)const __ptr64 , public: virtual class QModelIndex __cdecl
QDirModel::parent(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QModelIndex __cdecl QFileSystemModel::parent(class QModelIndex const & __ptr64)const __ptr64
, public: virtual class QModelIndex __cdecl QIdentityProxyModel::parent(class QModelIndex const &
__ptr64)const __ptr64 , public: class QModelIndex __cdecl QItemSelectionRange::parent(void)const
__ptr64 , public: virtual class QModelIndex __cdecl QProxyModel::parent(class QModelIndex const
& __ptr64)const __ptr64 , public: virtual class QModelIndex __cdecl
QSortFilterProxyModel::parent(class QModelIndex const & __ptr64)const __ptr64 , public: class
QStandardItem * __ptr64 __cdecl QStandardItem::parent(void)const __ptr64 , public: virtual class
QModelIndex __cdecl QStandardItemModel::parent(class QModelIndex const & __ptr64)const
__ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl QTreeWidgetItem::parent(void)const
__ptr64 , protected: void __cdecl QGraphicsObject::parentChanged(void) __ptr64 , public: class
QTextFrame * __ptr64 __cdecl QTextFrame::parentFrame(void)const __ptr64 , public: class
QTextFrame * __ptr64 __cdecl QTextFrame::iterator::parentFrame(void)const __ptr64 , public: class
QGraphicsItem * __ptr64 __cdecl QGraphicsItem::parentItem(void)const __ptr64 , public: class
QGraphicsLayoutItem * __ptr64 __cdecl QGraphicsLayoutItem::parentLayoutItem(void)const
__ptr64 , protected: class QObject * __ptr64 __cdecl QAccessibleWidget::parentObject(void)const
__ptr64 , protected: class QObject * __ptr64 __cdecl QAccessibleWidgetEx::parentObject(void)const
__ptr64 , public: class QGraphicsObject * __ptr64 __cdecl QGraphicsItem::parentObject(void)const
__ptr64 , public: class QWidget * __ptr64 __cdecl QAction::parentWidget(void)const __ptr64 ,
public: class QGraphicsWidget * __ptr64 __cdecl QGraphicsItem::parentWidget(void)const __ptr64 ,
public: class QWidget * __ptr64 __cdecl QLayout::parentWidget(void)const __ptr64 , public: class
QWidget * __ptr64 __cdecl QShortcut::parentWidget(void)const __ptr64 , public: class QWidget *
__ptr64 __cdecl QWidget::parentWidget(void)const __ptr64 , public: bool __cdecl
QCss::Parser::parse(struct QCss::StyleSheet * __ptr64,enum Qt::CaseSensitivity) __ptr64 , public:
bool __cdecl QCss::Parser::parseAttrib(struct QCss::AttributeSelector * __ptr64) __ptr64 , public:
bool __cdecl QCss::Parser::parseClass(class QString * __ptr64) __ptr64 , public: bool __cdecl
QCss::Parser::parseCombinator(enum QCss::BasicSelector::Relation * __ptr64) __ptr64 , public: bool
__cdecl QCss::Parser::parseElementName(class QString * __ptr64) __ptr64 , public: bool __cdecl
QCss::Parser::parseExpr(class QVector<struct QCss::Value> * __ptr64) __ptr64 , private: static void
__cdecl QFontDatabase::parseFontName(class QString const & __ptr64,class QString & __ptr64,class
QString & __ptr64) , public: bool __cdecl QCss::Parser::parseFunction(class QString * __ptr64,class
QString * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseHexColor(class QColor *
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseImport(struct QCss::ImportRule *
__ptr64) __ptr64 , private: void __cdecl QLineControl::parseInputMask(class QString const &
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseMedia(struct QCss::MediaRule * __ptr64)
__ptr64 , public: bool __cdecl QCss::Parser::parseMedium(class QStringList * __ptr64) __ptr64 ,
public: bool __cdecl QCss::Parser::parseNextDeclaration(struct QCss::Declaration * __ptr64) __ptr64
, public: bool __cdecl QCss::Parser::parseNextExpr(class QVector<struct QCss::Value> * __ptr64)
__ptr64 , public: bool __cdecl QCss::Parser::parseNextFunction(class QString * __ptr64,class QString
* __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseNextMedium(class QStringList *
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseNextOperator(struct QCss::Value *

__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseNextSelector(struct QCss::Selector *
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseNextSimpleSelector(struct
QCss::BasicSelector * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parsePage(struct
QCss::PageRule * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parsePrio(struct
QCss::Declaration * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseProperty(struct
QCss::Declaration * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parsePseudo(struct
QCss::Pseudo * __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parsePseudoPage(class QString
* __ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseRuleset(struct QCss::StyleRule *
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseSelector(struct QCss::Selector * __ptr64)
__ptr64 , public: bool __cdecl QCss::Parser::parseSimpleSelector(struct QCss::BasicSelector *
__ptr64) __ptr64 , public: bool __cdecl QCss::Parser::parseTerm(struct QCss::Value * __ptr64)
__ptr64 , public: class QChar __cdecl QLineControl::passwordCharacter(void)const __ptr64 , public:
bool __cdecl QLineControl::passwordEchoEditing(void)const __ptr64 , public: void __cdecl
QLineControl::paste(enum QClipboard::Mode) __ptr64 , public: void __cdecl QLineEdit::paste(void)
__ptr64 , public: void __cdecl QPlainTextEdit::paste(void) __ptr64 , public: void __cdecl
QTextControl::paste(enum QClipboard::Mode) __ptr64 , public: void __cdecl QTextEdit::paste(void)
__ptr64 , public: virtual void __cdecl QAccessibleSimpleEditableTextInterface::pasteText(int) __ptr64
 , public: class QPainterPath __cdecl QGraphicsPathItem::path(void)const __ptr64 , public: class
QPainterPath __cdecl QRawFont::pathForGlyph(unsigned int)const __ptr64 , public: virtual class
QString __cdecl QCompleter::pathFromIndex(class QModelIndex const & __ptr64)const __ptr64 ,
public: static class QVector<double> __cdecl QDashStroker::patternForStyle(enum Qt::PenStyle) ,
public: class QPen __cdecl QAbstractGraphicsShapeltem::pen(void)const __ptr64 , public: class QPen
__cdecl QGraphicsLineItem::pen(void)const __ptr64 , public: class QPen __cdecl
QPaintEngineState::pen(void)const __ptr64 , public: class QPen const & __ptr64 __cdecl
QPainter::pen(void)const __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::penChanged(void) __ptr64 , public: bool __cdecl
QPaintEngineState::penNeedsResolving(void)const __ptr64 , public: class QPen __cdecl
QTextFormat::penProperty(int)const __ptr64 , public: double __cdecl
QPainterPath::percentAtLength(double)const __ptr64 , public: enum QStaticText::PerformanceHint
__cdecl QStaticText::performanceHint(void)const __ptr64 , public: class QFlags<enum
QFile::Permission> __cdecl QFileSystemModel::permissions(class QModelIndex const &
__ptr64)const __ptr64 , public: void __cdecl QMatrix4x4::perspective(double,double,double,double)
__ptr64 , public: int __cdecl QPaintDevice::physicalDpiX(void)const __ptr64 , public: int __cdecl
QPaintDevice::physicalDpiY(void)const __ptr64
 ,#####

#####, public: class QPicture const * __ptr64 __cdecl QLabel::picture(void)const __ptr64 ,
public: class QPicture const & __ptr64 __cdecl QPictureIO::picture(void)const __ptr64 , public: static
char const * __ptr64 __cdecl QPicture::pictureFormat(class QString const & __ptr64) , public: static
class QByteArray __cdecl QPictureIO::pictureFormat(class QString const & __ptr64) , public: static
class QByteArray __cdecl QPictureIO::pictureFormat(class QIODevice * __ptr64) , public: unsigned
int __cdecl QColormap::pixel(class QColor const & __ptr64)const __ptr64 , public: unsigned int
__cdecl QImage::pixel(class QPoint const & __ptr64)const __ptr64 , public: unsigned int __cdecl
QImage::pixel(int,int)const __ptr64 , public: int __cdecl QImage::pixelIndex(class QPoint const &
__ptr64)const __ptr64 , public: int __cdecl QImage::pixelIndex(int,int)const __ptr64 , public: virtual
int __cdecl QCDEStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const *
__ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl

QCleanlooksStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl
QCommonStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl QMotifStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl QPlastiqueStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl
QProxyStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl
QWindowsStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl
QWindowsVistaStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual int __cdecl
QWindowsXPStyle::pixelMetric(enum QStyle::PixelMetric,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: int __cdecl QFont::pixelSize(void)const __ptr64 , public: int __cdecl QFontInfo::pixelSize(void)const __ptr64 , public: double __cdecl
QRawFont::pixelSize(void)const __ptr64 , public: enum QPixmapData::PixelFormat __cdecl
QPixmapData::pixelType(void)const __ptr64 , public: class QPixmap __cdecl
QClipboard::pixmap(enum QClipboard::Mode)const __ptr64 , public: class QPixmap __cdecl
QCursor::pixmap(void)const __ptr64 , public: class QPixmap __cdecl QDrag::pixmap(void)const __ptr64 , public: class QPixmap __cdecl QGraphicsEffectSource::pixmap(enum Qt::CoordinateSystem,class QPoint * __ptr64,enum QGraphicsEffect::PixmapPadMode)const __ptr64 , public: class QPixmap __cdecl QGraphicsPixmapItem::pixmap(void)const __ptr64 , public: class QPixmap __cdecl QIcon::pixmap(class QSize const & __ptr64,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: class QPixmap __cdecl QIcon::pixmap(int,int,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: class QPixmap __cdecl QIcon::pixmap(int,enum QIcon::Mode,enum QIcon::State)const __ptr64 , public: virtual class QPixmap __cdecl QIconEngine::pixmap(class QSize const & __ptr64,enum QIcon::Mode,enum QIcon::State) __ptr64 , public: class QPixmap const * __ptr64 __cdecl QLabel::pixmap(void)const __ptr64 , public: class QPixmap const __cdecl QSplashScreen::pixmap(void)const __ptr64 , public: class QPixmap __cdecl QWizard::pixmap(enum QWizard::WizardPixmap)const __ptr64 , public: class QPixmap __cdecl QWizardPage::pixmap(enum QWizard::WizardPixmap)const __ptr64 , public: class QPixmapData * __ptr64 __cdecl QPixmap::pixmapData(void)const __ptr64 , public: virtual class QPixmapFilter * __ptr64 __cdecl QPainterEngineEx::pixmapFilter(int,class QPixmapFilter const * __ptr64) __ptr64 , public: class QString __cdecl QLineEdit::placeholderText(void)const __ptr64 , public: virtual class QGraphicsSystemEx * __ptr64 __cdecl
QGraphicsSystem::platformExtension(void) __ptr64 , public: virtual int __cdecl
QGuiPlatformPlugin::platformHint(enum QGuiPlatformPlugin::PlatformHint) __ptr64 , public: bool __cdecl QPicture::play(class QPainter * __ptr64) __ptr64 , public: void __cdecl QSound::play(void) __ptr64 , public: static void __cdecl QSound::play(class QString const & __ptr64) , public: class QPoint __cdecl QPolygon::point(int)const __ptr64 , public: void __cdecl QPolygon::point(int,int * __ptr64,int * __ptr64)const __ptr64 , public: class QPointF __cdecl QBezier::pointAt(double)const __ptr64 , public: class QPointF __cdecl QPainterPath::pointAtPercent(double)const __ptr64 , public: bool __cdecl QWidgetPrivate::pointInsideRectAndMask(class QPoint const & __ptr64)const __ptr64 , public: int __cdecl QFont::pointSize(void)const __ptr64 , public: int __cdecl QFontInfo::pointSize(void)const __ptr64 , public: double __cdecl QFont::pointSizeF(void)const __ptr64 , public: double __cdecl QFontInfo::pointSizeF(void)const __ptr64 , public: class QList<int> __cdecl QFontDatabase::pointSizes(class QString const & __ptr64,class QString const & __ptr64)

__ptr64 , public: static int __cdecl QWidgetPrivate::pointToRect(class QPoint const & __ptr64,class QRect const & __ptr64) , public: enum QTabletEvent::PointerType __cdecl
QTabletEvent::pointerType(void)const __ptr64 , public: double const * __ptr64 __cdecl
QVectorPath::points(void)const __ptr64 , public: virtual void __cdecl QCleanlooksStyle::polish(class
QPalette & __ptr64) __ptr64 , public: virtual void __cdecl QCleanlooksStyle::polish(class
QApplication * __ptr64) __ptr64 , public: virtual void __cdecl QCleanlooksStyle::polish(class QWidget
* __ptr64) __ptr64 , public: virtual void __cdecl QCommonStyle::polish(class QPalette & __ptr64)
__ptr64 , public: virtual void __cdecl QCommonStyle::polish(class QApplication * __ptr64) __ptr64 ,
public: virtual void __cdecl QCommonStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual
void __cdecl QMotifStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void __cdecl
QMotifStyle::polish(class QApplication * __ptr64) __ptr64 , public: virtual void __cdecl
QMotifStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QPlastiqueStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void __cdecl
QPlastiqueStyle::polish(class QApplication * __ptr64) __ptr64 , public: virtual void __cdecl
QPlastiqueStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QProxyStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void __cdecl
QProxyStyle::polish(class QApplication * __ptr64) __ptr64 , public: virtual void __cdecl
QProxyStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void __cdecl QStyle::polish(class
QApplication * __ptr64) __ptr64 , public: virtual void __cdecl QStyle::polish(class QWidget *
__ptr64) __ptr64 , public: virtual void __cdecl QWindowsStyle::polish(class QPalette & __ptr64)
__ptr64 , public: virtual void __cdecl QWindowsStyle::polish(class QApplication * __ptr64) __ptr64 ,
public: virtual void __cdecl QWindowsStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual
void __cdecl QWindowsVistaStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void
__cdecl QWindowsVistaStyle::polish(class QApplication * __ptr64) __ptr64 , public: virtual void
__cdecl QWindowsVistaStyle::polish(class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl
QWindowsXPStyle::polish(class QPalette & __ptr64) __ptr64 , public: virtual void __cdecl
QWindowsXPStyle::polish(class QApplication * __ptr64) __ptr64 , public: virtual void __cdecl
QWindowsXPStyle::polish(class QWidget * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::polishEvent(void) __ptr64 , public: class QPolygonF __cdecl
QGraphicsPolygonItem::polygon(void)const __ptr64 , public: static unsigned int __cdecl
QVectorPath::polygonFlags(enum QPaintEngine::PolygonDrawMode) , public: void __cdecl
QList<class QItemSelectionRange>::pop_back(void) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::pop_front(void) __ptr64 , public: bool __cdecl
QTextureGlyphCache::populate(class QFontEngine * __ptr64,int,unsigned int const * __ptr64,struct
QFixedPoint const * __ptr64) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::populateSceneDragDropEvent(class QGraphicsSceneDragDropEvent *
__ptr64,class QDropEvent * __ptr64) __ptr64 , public: class QAbstractItemView * __ptr64 __cdecl
QCompleter::popup(void)const __ptr64 , public: void __cdecl QMenu::popup(class QPoint const &
__ptr64,class QAction * __ptr64) __ptr64 , public: enum QToolButton::ToolButtonPopupMode
__cdecl QToolButton::popupMode(void)const __ptr64 , public: static class QList<class QWidget *
__ptr64> * __ptr64 __ptr64 QApplicationPrivate::popupWidgets , public: class QPoint const &
__ptr64 __cdecl QContextMenuEvent::pos(void)const __ptr64 , public: static class QPoint __cdecl
QCursor::pos(void) , public: class QPoint const & __ptr64 __cdecl QDropEvent::pos(void)const
__ptr64 , public: class QPointF __cdecl QGraphicsItem::pos(void)const __ptr64 , public: class QPointF
__cdecl QGraphicsSceneContextMenuEvent::pos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneDragDropEvent::pos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneHoverEvent::pos(void)const __ptr64 , public: class QPointF __cdecl

QGraphicsSceneMouseEvent::pos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneWheelEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QHelpEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QHoverEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QMouseEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QMoveEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QTabletEvent::pos(void)const __ptr64 , public: class QPoint const & __ptr64 __cdecl
QWheelEvent::pos(void)const __ptr64 , public: class QPoint __cdecl QWidget::pos(void)const
__ptr64 , public: class QPointF __cdecl QTouchEvent::TouchPoint::pos(void)const __ptr64 , public:
class QPointF __cdecl QGraphicsItemAnimation::posAt(double)const __ptr64 , public: class QPointF
__cdecl QMouseEvent::posF(void)const __ptr64 , public: class QList<struct QPair<double,class
QPointF> > __cdecl QGraphicsItemAnimation::posList(void)const __ptr64 , public: class QPointF
__cdecl QTapAndHoldGesture::position(void)const __ptr64 , public: class QPointF __cdecl
QTapGesture::position(void)const __ptr64 , public: int __cdecl QTextBlock::position(void)const
__ptr64 , public: int __cdecl QTextCursor::position(void)const __ptr64 , public: int __cdecl
QTextFragment::position(void)const __ptr64 , public: enum QTextFrameFormat::Position __cdecl
QTextFrameFormat::position(void)const __ptr64 , public: class QPointF __cdecl
QTextLayout::position(void)const __ptr64 , public: class QPointF __cdecl
QTextLine::position(void)const __ptr64 , public: int __cdecl
QTextEngine::positionAfterVisualMovement(int,enum QTextCursor::MoveOperation) __ptr64 ,
public: int __cdecl QTextCursor::positionInBlock(void)const __ptr64 , public: int __cdecl
QTextEngine::positionInLigature(struct QScriptItem const * __ptr64,int,struct QFixed,struct
QFixed,int,bool) __ptr64 , protected: virtual void __cdecl
QAbstractTextDocumentLayout::positionInlineObject(class QTextInlineObject,int,class QTextFormat
const & __ptr64) __ptr64 , public: class QVector<class QPointF> __cdecl
QGlyphRun::positions(void)const __ptr64 , public: class QFlags<enum Qt::DropAction> __cdecl
QDropEvent::possibleActions(void)const __ptr64 , public: class QFlags<enum Qt::DropAction>
__cdecl QGraphicsSceneDragDropEvent::possibleActions(void)const __ptr64 , public: int __cdecl
QTextLayout::preeditAreaPosition(void)const __ptr64 , public: class QString __cdecl
QLineControl::preeditAreaText(void)const __ptr64 , public: class QString __cdecl
QTextLayout::preeditAreaText(void)const __ptr64 , public: int __cdecl
QLineControl::preeditCursor(void)const __ptr64 , public: class QString const & __ptr64 __cdecl
QInputMethodEvent::preeditString(void)const __ptr64 , public: double __cdecl
QGraphicsLayoutItem::preferredHeight(void)const __ptr64 , public: class QSizeF __cdecl
QGraphicsLayoutItem::preferredSize(void)const __ptr64 , public: double __cdecl
QGraphicsLayoutItem::preferredWidth(void)const __ptr64 , public: class QString __cdecl
QDoubleSpinBox::prefix(void)const __ptr64 , public: class QString __cdecl
QSpinBox::prefix(void)const __ptr64 , public: void __cdecl QStaticText::prepare(class QTransform
const & __ptr64,class QFont const & __ptr64) __ptr64 , public: void __cdecl
QTreeViewPrivate::prepareAnimatedOperation(int,enum QAbstractAnimation::Direction) __ptr64 ,
private: void __cdecl QRasterWindowSurface::prepareBuffer(enum QImage::Format,class QWidget *
__ptr64) __ptr64 , protected: void __cdecl QGraphicsItem::prepareGeometryChange(void) __ptr64 ,
public: class QRegion __cdecl QWidgetPrivate::prepareToRender(class QRegion const &
__ptr64,class QFlags<enum QWidget::RenderFlag>) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::prepend(class QItemSelectionRange const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsItemPrivate::prependGraphicsTransform(class QGraphicsTransform * __ptr64)
__ptr64 , protected: void __cdecl QAbstractButton::pressed(void) __ptr64 , protected: void __cdecl
QAbstractItemView::pressed(class QModelIndex const & __ptr64) __ptr64 , public: double __cdecl

QTabletEvent::pressure(void)const __ptr64 , public: double __cdecl
QTouchEvent::TouchPoint::pressure(void)const __ptr64 , public: void __cdecl
QCss::Parser::prev(void) __ptr64 , public: int __cdecl QLineControl::prevMaskBlank(int) __ptr64 ,
protected: void __cdecl QPrintPreviewWidget::previewChanged(void) __ptr64 , public: class
QWidget * __ptr64 __cdecl QColumnView::previewWidget(void)const __ptr64 , public: class
QTextBlock __cdecl QTextBlock::previous(void)const __ptr64 , protected: int __cdecl
QSyntaxHighlighter::previousBlockState(void)const __ptr64 , public: int __cdecl
QTextLayout::previousCursorPosition(int,enum QTextLayout::CursorMode)const __ptr64 , public:
class QWidget * __ptr64 __cdecl QWidget::previousInFocusChain(void)const __ptr64 , public: int
__cdecl QTextEngine::previousLogicalPosition(int)const __ptr64 , public: int __cdecl
QDesktopWidget::primaryScreen(void)const __ptr64 , public: void __cdecl
QPlainTextEdit::print(class QPainter * __ptr64)const __ptr64 , public: void __cdecl
QPrintPreviewWidget::print(void) __ptr64 , public: void __cdecl QTextControl::print(class QPainter *
__ptr64)const __ptr64 , public: void __cdecl QTextDocument::print(class QPainter * __ptr64)const
__ptr64 , public: void __cdecl QTextEdit::print(class QPainter * __ptr64)const __ptr64 , public: class
QPrintEngine * __ptr64 __cdecl QPainter::printEngine(void)const __ptr64 , public: class QString
__cdecl QPainter::printProgram(void)const __ptr64 , public: enum QAbstractPrintDialog::PrintRange
__cdecl QAbstractPrintDialog::printRange(void)const __ptr64 , public: enum QPainter::PrintRange
__cdecl QPainter::printRange(void)const __ptr64 , public: class QPainter * __ptr64 __cdecl
QAbstractPageSetupDialog::printer(void) __ptr64 , public: class QPainter * __ptr64 __cdecl
QAbstractPrintDialog::printer(void)const __ptr64 , public: class QPainter * __ptr64 __cdecl
QPrintPreviewDialog::printer(void) __ptr64 , public: class QString __cdecl
QPrinter::printerName(void)const __ptr64 , public: class QString __cdecl
QPrinterInfo::printerName(void)const __ptr64 , public: enum QPainter::PrinterState __cdecl
QPrinter::printerState(void)const __ptr64 , public: enum QAction::Priority __cdecl
QAction::priority(void)const __ptr64 , private: class QPlainTextDocumentLayoutPrivate * __ptr64
__cdecl QPlainTextDocumentLayout::priv(void)const __ptr64 , public: virtual void __cdecl
QPaintEngineExReplayer::process(struct QPaintBufferCommand const & __ptr64) __ptr64 , public:
virtual void __cdecl QPainterReplayer::process(struct QPaintBufferCommand const & __ptr64)
__ptr64 , public: int __cdecl QPaintBuffer::processCommands(class QPainter * __ptr64,int,int)const
__ptr64 , public: void __cdecl QPainterReplayer::processCommands(class QPaintBuffer const &
__ptr64,class QPainter * __ptr64,int,int) __ptr64 , protected: virtual void __cdecl
QDashStroker::processCurrentSubpath(void) __ptr64 , protected: virtual void __cdecl
QStroker::processCurrentSubpath(void) __ptr64 , public: bool __cdecl
QLineControl::processEvent(class QEvent * __ptr64) __ptr64 , public: void __cdecl
QTextControl::processEvent(class QEvent * __ptr64,class QPointF const & __ptr64,class QWidget *
__ptr64) __ptr64 , public: virtual void __cdecl QTextControl::processEvent(class QEvent *
__ptr64,class QMatrix const & __ptr64,class QWidget * __ptr64) __ptr64 , public: void __cdecl
QLineControl::processInputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 , public: void
__cdecl QLineControl::processKeyEvent(class QKeyEvent * __ptr64) __ptr64 , public: void __cdecl
QLineControl::processMouseEvent(class QMouseEvent * __ptr64) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::processPendingUpdates(void) __ptr64 , public: void __cdecl
QApplicationPrivate::process_cmdline(void) __ptr64 , private: void __cdecl
QMatrix4x4::projectedRotate(double,double,double,double) __ptr64 , public: void __cdecl
QWidgetPrivate::propagatePaletteChange(void) __ptr64 , public: virtual struct
QFontEngine::Properties __cdecl QFontEngine::properties(void)const __ptr64 , public: class
QMap<int,class QVariant> __cdecl QTextFormat::properties(void)const __ptr64 , public: class
QVariant __cdecl QTextFormat::property(int)const __ptr64 , protected: virtual class QVariant

```
__cdecl QGraphicsWidget::propertyChange(class QString const & __ptr64,class QVariant const &
__ptr64) __ptr64 , public: int __cdecl QTextFormat::propertyCount(void)const __ptr64 , public:
enum Qt::DropAction __cdecl QDropEvent::proposedAction(void)const __ptr64 , public: enum
Qt::DropAction __cdecl QGraphicsSceneDragDropEvent::proposedAction(void)const __ptr64 , public:
virtual bool __cdecl QDropEvent::provides(char const * __ptr64)const __ptr64 , public: virtual bool
__cdecl QMimeSource::provides(char const * __ptr64)const __ptr64 , public: class QStyle const *
__ptr64 __cdecl QStyle::proxy(void)const __ptr64 , public: class QAbstractProxyModel * __ptr64
__cdecl QFileDialog::proxyModel(void)const __ptr64 , public: class QPointF __cdecl
QBezier::pt1(void)const __ptr64 , public: class QPointF __cdecl QBezier::pt2(void)const __ptr64 ,
public: class QPointF __cdecl QBezier::pt3(void)const __ptr64 , public: class QPointF __cdecl
QBezier::pt4(void)const __ptr64 , public: void __cdecl QUndoStack::push(class QUndoCommand *
__ptr64) __ptr64 , public: void __cdecl QList<class QItemSelectionRange>::push_back(class
QItemSelectionRange const & __ptr64) __ptr64 , public: void __cdecl QList<class
QItemSelectionRange>::push_front(class QItemSelectionRange const & __ptr64) __ptr64 , public:
void __cdecl QPolygon::putPoints(int,int,class QPolygon const & __ptr64,int) __ptr64 , public: void
__cdecl QPolygon::putPoints(int,int,int,int,...) __ptr64 , public: void __cdecl
QPolygon::putPoints(int,int,int const * __ptr64) __ptr64 , public: class QAccessible2Interface *
__ptr64 __cdecl QAccessibleActionInterface::qAccessibleActionCastHelper(void) __ptr64 , public:
class QAccessible2Interface * __ptr64 __cdecl
QAccessibleEditableTextInterface::qAccessibleEditableTextCastHelper(void) __ptr64 , public: class
QAccessible2Interface * __ptr64 __cdecl
QAccessibleImageInterface::qAccessibleImageCastHelper(void) __ptr64 , public: class
QAccessible2Interface * __ptr64 __cdecl
QAccessibleTable2Interface::qAccessibleTable2CastHelper(void) __ptr64 , public: class
QAccessible2Interface * __ptr64 __cdecl
QAccessibleTableInterface::qAccessibleTableCastHelper(void) __ptr64 , public: class
QAccessible2Interface * __ptr64 __cdecl QAccessibleTextInterface::qAccessibleTextCastHelper(void)
__ptr64 , public: class QAccessible2Interface * __ptr64 __cdecl
QAccessibleValueInterface::qAccessibleValueCastHelper(void) __ptr64 , int __cdecl qAlpha(unsigned
int) , int __cdecl qBlue(unsigned int)
,#####
#####
#####
#####, void __cdecl qDrawPlainRect(class QPainter * __ptr64,class QRect const &
__ptr64,class QColor const & __ptr64,int,class QBrush const * __ptr64) , void __cdecl
qDrawPlainRect(class QPainter * __ptr64,int,int,int,int,class QColor const & __ptr64,int,class QBrush
const * __ptr64) , void __cdecl qDrawShadeLine(class QPainter * __ptr64,class QPoint const &
__ptr64,class QPoint const & __ptr64,class QPalette const & __ptr64,bool,int,int) , void __cdecl
qDrawShadeLine(class QPainter * __ptr64,int,int,int,int,class QPalette const & __ptr64,bool,int,int) ,
void __cdecl qDrawShadePanel(class QPainter * __ptr64,class QRect const & __ptr64,class QPalette
const & __ptr64,bool,int,class QBrush const * __ptr64) , void __cdecl qDrawShadePanel(class
QPainter * __ptr64,int,int,int,int,class QPalette const & __ptr64,bool,int,class QBrush const *
__ptr64) , void __cdecl qDrawShadeRect(class QPainter * __ptr64,class QRect const & __ptr64,class
QPalette const & __ptr64,bool,int,int,class QBrush const * __ptr64) , void __cdecl
qDrawShadeRect(class QPainter * __ptr64,int,int,int,int,class QPalette const &
__ptr64,bool,int,int,class QBrush const * __ptr64) , void __cdecl qDrawWinButton(class QPainter *
__ptr64,class QRect const & __ptr64,class QPalette const & __ptr64,bool,class QBrush const *
__ptr64) , void __cdecl qDrawWinButton(class QPainter * __ptr64,int,int,int,int,class QPalette const
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& __ptr64,bool,class QBrush const * __ptr64) , void __cdecl qDrawWinPanel(class QPainter * __ptr64,class QRect const & __ptr64,class QPalette const & __ptr64,bool,class QBrush const * __ptr64) , void __cdecl qDrawWinPanel(class QPainter * __ptr64,int,int,int,int,class QPalette const & __ptr64,bool,class QBrush const * __ptr64) , void __cdecl qFadeEffect(class QWidget * __ptr64,int) , void __cdecl qGamma_correct_back_to_linear_cs(class QImage * __ptr64) , void __cdecl qGeomCalc(class QVector<struct QLayoutStruct> & __ptr64,int,int,int,int,int) , int __cdecl qGray(int,int,int) , int __cdecl qGray(unsigned int) , int __cdecl qGreen(unsigned int) , bool __cdecl qHasPixmapTexture(class QBrush const & __ptr64) , bool __cdecl qIsGray(unsigned int) , int __cdecl qRed(unsigned int) , unsigned int __cdecl qRgb(int,int,int) , unsigned int __cdecl qRgba(int,int,int,int) , void __cdecl qScrolleffect(class QWidget * __ptr64,unsigned int,int) , class QSize __cdecl qSmartMaxSize(class QSize const & __ptr64,class QSize const & __ptr64,class QSize const & __ptr64,class QSizePolicy const & __ptr64,class QFlags<enum Qt::AlignmentFlag>) , class QSize __cdecl qSmartMaxSize(class QWidget const * __ptr64,class QFlags<enum Qt::AlignmentFlag>) , class QSize __cdecl qSmartMaxSize(class QWidgetItem const * __ptr64,class QFlags<enum Qt::AlignmentFlag>) , class QSize __cdecl qSmartMinSize(class QSize const & __ptr64,class QSize const & __ptr64,class QSize const & __ptr64,class QSizePolicy const & __ptr64) , class QSize __cdecl qSmartMinSize(class QWidget const * __ptr64) , class QSize __cdecl qSmartMinSize(class QWidgetItem const * __ptr64) , int __cdecl qSmartSpacing(class QLayout const * __ptr64,enum QStyle::PixelMetric) , class QString __cdecl qTextAfterOffsetFromString(int,enum QAccessible2::BoundaryType,int * __ptr64,int * __ptr64,class QString const & __ptr64) , class QString __cdecl qTextAtOffsetFromString(int,enum QAccessible2::BoundaryType,int * __ptr64,int * __ptr64,class QString const & __ptr64) , class QString __cdecl qTextBeforeOffsetFromString(int,enum QAccessible2::BoundaryType,int * __ptr64,int * __ptr64,class QString const & __ptr64) , private: class QAbstractScrollArea * __ptr64 __cdecl QAbstractScrollAreaPrivate::q_func(void) __ptr64 , private: class QAbstractScrollArea const * __ptr64 __cdecl QAbstractScrollAreaPrivate::q_func(void)const __ptr64 , private: class QApplication * __ptr64 __cdecl QApplicationPrivate::q_func(void) __ptr64 , private: class QApplication const * __ptr64 __cdecl QApplicationPrivate::q_func(void)const __ptr64 , private: class QGraphicsEffect * __ptr64 __cdecl QGraphicsEffectPrivate::q_func(void) __ptr64 , private: class QGraphicsEffect const * __ptr64 __cdecl QGraphicsEffectPrivate::q_func(void)const __ptr64 , private: class QGraphicsItem * __ptr64 __cdecl QGraphicsItemPrivate::q_func(void) __ptr64 , private: class QGraphicsItem const * __ptr64 __cdecl QGraphicsItemPrivate::q_func(void)const __ptr64 , private: class QGraphicsView * __ptr64 __cdecl QGraphicsViewPrivate::q_func(void) __ptr64 , private: class QGraphicsView const * __ptr64 __cdecl QGraphicsViewPrivate::q_func(void)const __ptr64 , private: class QLayout * __ptr64 __cdecl QLayoutPrivate::q_func(void) __ptr64 , private: class QLayout const * __ptr64 __cdecl QLayoutPrivate::q_func(void)const __ptr64 , private: class QPaintEngineEx * __ptr64 __cdecl QPaintEngineExPrivate::q_func(void) __ptr64 , private: class QPaintEngineEx const * __ptr64 __cdecl QPaintEngineExPrivate::q_func(void)const __ptr64 , private: class QTreeView * __ptr64 __cdecl QTreeViewPrivate::q_func(void) __ptr64 , private: class QTreeView const * __ptr64 __cdecl QTreeViewPrivate::q_func(void)const __ptr64 , private: class QWidget * __ptr64 __cdecl QWidgetPrivate::q_func(void) __ptr64 , private: class QWidget const * __ptr64 __cdecl QWidgetPrivate::q_func(void)const __ptr64 , public: static class QErrorMessage * __ptr64 __cdecl QErrorMessage::qtHandler(void) , class QVectorPath const & __ptr64 __cdecl qtVectorPathForPath(class QPainterPath const & __ptr64) , class QString __cdecl qt_accHotKey(class QString const & __ptr64) , class QString __cdecl qt_accStripAmp(class QString const & __ptr64) , void __cdecl qt_addBitmapToPath(double,double,unsigned char const * __ptr64,int,int,int,class QPainterPath * __ptr64) , void __cdecl qt_blurImage(class QImage & __ptr64,double,bool,int) , void __cdecl qt_blurImage(class QPainter * __ptr64,class QImage & __ptr64,double,bool,bool,int) , bool

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qt_cleartype_enabled , int __cdecl qt_defaultDpi(void) , int __cdecl qt_defaultDpiX(void) , int
__cdecl qt_defaultDpiY(void) , void __cdecl qt_draw_decoration_for_glyphs(class QPainter *
__ptr64,unsigned int const * __ptr64,struct QFixedPoint const * __ptr64,int,class QFontEngine *
__ptr64,class QFont const & __ptr64,class QTextCharFormat const & __ptr64) , void __cdecl
qt_draw_helper(class QPainterPrivate * __ptr64,class QPainterPath const & __ptr64,enum
QPainterPrivate::DrawOperation) , class QString (__cdecl* __ptr64
qt_filedialog_existing_directory_hook)(class QWidget * __ptr64,class QString const & __ptr64,class
QString const & __ptr64,class QFlags<enum QFileDialog::Option>) , class QString (__cdecl* __ptr64
qt_filedialog_open_filename_hook)(class QWidget * __ptr64,class QString const & __ptr64,class
QString const & __ptr64,class QString const & __ptr64,class QString * __ptr64,class QFlags<enum
QFileDialog::Option>) , class QStringList (__cdecl* __ptr64 qt_filedialog_open_filenames_hook)(class
QWidget * __ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString * __ptr64,class QFlags<enum QFileDialog::Option>) , class QString (__cdecl*
__ptr64 qt_filedialog_save_filename_hook)(class QWidget * __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,class QString * __ptr64,class
QFlags<enum QFileDialog::Option>) , void __cdecl qt_find_ellipse_coords(class QRectF const &
__ptr64,double,double,class QPointF * __ptr64,class QPointF * __ptr64) , class QByteArray __cdecl
qt_fontdata_from_index(int) , double qt_fontsmoothing_gamma , class QString const __cdecl
qt_getRegisteredWndClass(void) , class QImage __cdecl qt_halfScaled(class QImage const &
__ptr64) , class QImage __cdecl qt_imageForBrush(int,bool) , void (__cdecl* __ptr64
qt_image_cleanup_hook)(int) , void (__cdecl* __ptr64 qt_image_cleanup_hook_64)(__int64) ,
__int64 __cdecl qt_image_id(class QImage const & __ptr64) , bool __cdecl
qt_isExtendedRadialGradient(class QBrush const & __ptr64) , void __cdecl
qt_memrotate90(unsigned int const * __ptr64,int,int,int,unsigned int * __ptr64,int) , void __cdecl
qt_memrotate90_gl(unsigned int const * __ptr64,int,int,int,unsigned int * __ptr64,int) , public:
virtual int __cdecl QAbstractButton::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QAbstractItemDelegate::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QAbstractItemView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QAbstractPageSetupDialog::qt_metacall(enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractPrintDialog::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QAbstractProxyModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QAbstractScrollArea::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QAbstractSlider::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QAbstractSpinBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QAbstractTextDocumentLayout::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QAccessiblePlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QAction::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QActionGroup::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QApplication::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QBoxLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QButtonGroup::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QCEStyle::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
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QCalendarWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QCheckBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QCleanlooksStyle::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QClipboard::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QColorDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QColumnView::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QComboBox::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QCommandLinkButton::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QCommonStyle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QCompleter::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QDataWidgetMapper::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QDateEdit::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QDateTimeEdit::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QDesktopWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QDial::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64
* __ptr64) __ptr64 , public: virtual int __cdecl QDialogButtonBox::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QDirModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QDockWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QDockWidgetLayout::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QDoubleSpinBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QDoubleValidator::qt_metacall(enum QMetaObject::Call,int,void * __ptr64
* __ptr64) __ptr64 , public: virtual int __cdecl QDrag::qt_metacall(enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QErrorMessage::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QFileDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QFileSystemModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QFocusFrame::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QFontComboBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QFontDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QFormLayout::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QFrame::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual
int __cdecl QGesture::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QGraphicsAnchor::qt_metacall(enum QMetaObject::Call,int,void * __ptr64
* __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsBlurEffect::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QGraphicsColorizeEffect::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QGraphicsDropShadowEffect::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QGraphicsEffect::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,

public: virtual int __cdecl QGraphicsEffectSource::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsItemAnimation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsObject::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsOpacityEffect::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsProxyWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsRotation::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsScale::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsScene::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsSystemPlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsTextItem::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsTransform::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGraphicsWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGridLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGroupBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QGuiPlatformPlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QHBoxLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QHeaderView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QIconEnginePlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QIconEnginePluginV2::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QIdentityProxyModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QImageIOPlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QInputContext::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QInputContextPlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QInputDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QIntValidator::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QInternalMimeData::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTableWidgetItemDelegate::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTableWidgetItemSelectionModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QKeyEventTransition::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLCDNumber::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLabel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLineControl::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QLineEdit::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QListView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QListWidget::qt_metacall(enum

QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QMainWindow::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QMdiArea::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QMdiSubWindow::qt_metacall(enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QMenu::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QMenuBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QMessageBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QMotifStyle::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QMouseEventTransition::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QMovie::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual
int __cdecl QPageSetupDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QPaintBufferResource::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPaintBufferSignalProxy::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QPanGesture::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QPictureFormatPlugin::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPinchGesture::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QPixmapBlurFilter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QPixmapColorizeFilter::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPixmapConvolutionFilter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QPixmapDropShadowFilter::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPixmapFilter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QPlainTextDocumentLayout::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QPlainTextEdit::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPlastiqueStyle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QPrintDialog::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QPrintPreviewDialog::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QPrintPreviewWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QProgressBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QProgressDialog::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QProxyModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QProxyStyle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QPushButton::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QRadioButton::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QRegExpValidator::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QRubberBand::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QScrollArea::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QScrollBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:

virtual int __cdecl QSessionManager::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QShortcut::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSizeGrip::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSlider::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSortFilterProxyModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSound::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSpinBox::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSplashScreen::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSplitter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSplitterHandle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStackedLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStackedWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStandardItemModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStatusBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStringListModel::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStyle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStylePlugin::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QStyledItemDelegate::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSwipeGesture::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSyntaxHighlighter::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QSystemTrayIcon::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTabBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTabWidget::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTableView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTableWidgetItem::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTapAndHoldGesture::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTapGesture::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextBlockGroup::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextBrowser::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextControl::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextDocument::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextEdit::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextFrame::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextList::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextObject::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTextTable::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QTimeEdit::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:

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virtual int __cdecl QToolBar::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QToolBox::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QToolButton::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QTreeView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QTreeWidgetItem::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QUndoGroup::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QUndoStack::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QUndoView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QVBoxLayout::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QValidator::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QWidget::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWidgetAction::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QWidgetResizeHandler::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QWindowsStyle::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWindowsVistaStyle::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QWindowsXPStyle::qt_metacall(enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl QWizard::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWizardPage::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QWorkspace::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QAbstractButton::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QAbstractItemDelegate::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAbstractItemView::qt_metacast(char const
* __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QAbstractPageSetupDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QAbstractPrintDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual
void * __ptr64 __cdecl QAbstractProxyModel::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl QAbstractScrollArea::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QAbstractSlider::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QAbstractSpinBox::qt_metacast(char const * __ptr64) __ptr64
, public: virtual void * __ptr64 __cdecl QAbstractTextDocumentLayout::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAccessiblePlugin::qt_metacast(char const
* __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QAction::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QActionGroup::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QApplication::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QBoxLayout::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QButtonGroup::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCDStyle::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCalendarWidget::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCheckBox::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCleanlooksStyle::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QClipboard::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QColorDialog::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QColumnView::qt_metacast(char const *
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__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QComboBox::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCommandLinkButton::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCommonStyle::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QCompleter::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QDataWidgetMapper::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDateEdit::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDateTimeEdit::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDesktopWidget::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDial::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QDialogButtonBox::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDirModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDockWidget::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QDockWidgetLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QDoubleSpinBox::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QDoubleValidator::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void
* __ptr64 __cdecl QDrag::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QErrorMessage::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QFileDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QFileSystemModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QFocusFrame::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QFontComboBox::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QFontDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QFormLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QFrame::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QGesture::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QGraphicsAnchor::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QGraphicsBlurEffect::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QGraphicsColorizeEffect::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QGraphicsDropShadowEffect::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl QGraphicsEffect::qt_metacast(char const * __ptr64) __ptr64 , public:
virtual void * __ptr64 __cdecl QGraphicsEffectSource::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QGraphicsItemAnimation::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QGraphicsObject::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QGraphicsOpacityEffect::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QGraphicsProxyWidget::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QGraphicsRotation::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QGraphicsScale::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QGraphicsScene::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QGraphicsSystemPlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QGraphicsTextItem::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void
* __ptr64 __cdecl QGraphicsTransform::qt_metacast(char const * __ptr64) __ptr64 , public: virtual
void * __ptr64 __cdecl QGraphicsView::qt_metacast(char const * __ptr64) __ptr64 , public: virtual
void * __ptr64 __cdecl QGraphicsWidget::qt_metacast(char const * __ptr64) __ptr64 , public: virtual
void * __ptr64 __cdecl QGridLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void
* __ptr64 __cdecl QGroupBox::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *

__ptr64 __cdecl QGuiPlatformPlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QHBoxLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QHeaderView::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QIconEnginePlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QIconEnginePluginV2::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QIdentityProxyModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QImageIOPlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QInputContext::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QInputContextPlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QInputDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QIntValidator::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QInternalMimeData::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QItemDelegate::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QItemSelectionModel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QKeyEventTransition::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLCDNumber::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLabel::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLineControl::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QLineEdit::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QListView::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QListWidget::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMainWindow::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMdiArea::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMdiSubWindow::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMenu::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMenuBar::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMessageBox::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMotifStyle::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMouseEventTransition::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QMovie::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPageSetupDialog::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPaintBufferResource::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPaintBufferSignalProxy::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPanGesture::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPictureFormatPlugin::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPinchGesture::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPixmapBlurFilter::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPixmapColorizeFilter::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPixmapConvolutionFilter::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPixmapDropShadowFilter::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPixmapFilter::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPlainTextDocumentLayout::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPlainTextEdit::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPlastiqueStyle::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QPrintDialog::qt_metacast(char const * __ptr64) __ptr64 , public:

```
virtual void * __ptr64 __cdecl QPrintPreviewDialog::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QPrintPreviewWidget::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QProgressBar::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QProgressDialog::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QProxyModel::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QProxyStyle::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QPushButton::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QRadioButton::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QRegExpValidator::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QRubberBand::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QScrollArea::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QScrollBar::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSessionManager::qt_metacast(char const
* __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QShortcut::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSizeGrip::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSlider::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSortFilterProxyModel::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSound::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSpinBox::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSplashScreen::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSplitter::qt_metacast(char const * __ptr64) __ptr64
, public: virtual void * __ptr64 __cdecl QSplitterHandle::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QStackedLayout::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QStackedWidget::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QStandardItemModel::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QStatusBar::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QStringListModel::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QStyle::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QStylePlugin::qt_metacast(char const * __ptr64) __ptr64 ,
public: virtual void * __ptr64 __cdecl QStyledItemDelegate::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSwipeGesture::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QSyntaxHighlighter::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QSystemTrayIcon::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTabBar::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTabWidget::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTableView::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTableWidgetItem::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTapAndHoldGesture::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTapGesture::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextBlockGroup::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextBrowser::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextControl::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextDocument::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextEdit::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextFrame::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextList::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextObject::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTextTable::qt_metacast(char const *
```


__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTimeEdit::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QToolBar::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QToolBox::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QToolButton::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTreeView::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QTreeWidgetItem::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QUndoGroup::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QUndoStack::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QUndoView::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QVBoxLayout::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QValidator::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWidget::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWidgetAction::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWidgetResizeHandler::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWindowsStyle::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QWindowsVistaStyle::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWindowsXPStyle::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QWizard::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWizardPage::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWorkspace::qt_metacast(char const * __ptr64) __ptr64 , int __cdecl
qt_paint_device_metric(class QPaintDevice const * __ptr64,enum QPaintDevice::PaintDeviceMetric)
, class QPainterPath __cdecl qtPainterPathFromVectorPath(class QVectorPath const & __ptr64) ,
void (__cdecl* __ptr64 qt_pixmap_cleanup_hook)(int) , void (__cdecl* __ptr64
qt_pixmap_cleanup_hook_64)(__int64) , __int64 __cdecl qt_pixmap_id(class QPixmap const &
__ptr64) , class QStyleOptionSlider __cdecl qt_qscrollbarStyleOption(class QScrollBar * __ptr64) ,
class QStyleOptionSlider __cdecl qt_qsliderStyleOption(class QSlider * __ptr64) , class QWidgetData
* __ptr64 __cdecl qt_qwidget_data(class QWidget * __ptr64) , bool __cdecl
qt_scaleForTransform(class QTransform const & __ptr64,double * __ptr64) , void __cdecl
qt_set_sequence_auto_mnemonic(bool) , private: static void __cdecl
QAbstractButton::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QAbstractItemDelegate::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QAbstractItemView::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractPageSetupDialog::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractPrintDialog::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QAbstractProxyModel::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QAbstractScrollArea::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractSlider::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QAbstractSpinBox::qt_static_metacall(class QObject
* __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractTextDocumentLayout::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAccessiblePlugin::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *

QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QIdentityProxyModel::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QImageIOPlugin::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QInputContext::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QInputContextPlugin::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QInputDialog::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QIntValidator::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QInternalMimeData::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QItemDelegate::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QItemSelectionModel::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) , private: static void __cdecl QKeyEventTransition::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QLCDNumber::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) , private: static void __cdecl QLabel::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QLayout::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QLineControl::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QLineEdit::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QListView::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QListWidget::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64
* __ptr64) , private: static void __cdecl QMainWindow::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QMdiArea::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QMdiSubWindow::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QMenu::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QMenuBar::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QMessageBox::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QMotifStyle::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QMouseEventTransition::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QMovie::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QPageSetupDialog::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QPaintBufferResource::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) , private: static void __cdecl QPaintBufferSignalProxy::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QPanGesture::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) , private: static void __cdecl QPictureFormatPlugin::qt_static_metacall(class


```
QToolButton::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QTreeView::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QTreeWidgetItem::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QUndoGroup::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QUndoStack::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64
* __ptr64) , private: static void __cdecl QUndoView::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QVBoxLayout::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QValidator::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWidget::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QWidgetAction::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWidgetResizeHandler::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWindowsStyle::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QWindowsVistaStyle::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QWindowsXPStyle::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWizard::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QWizardPage::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWorkspace::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , bool qt_tab_all_widgets , int __cdecl qt_translateKeyCode(int) , void __cdecl
qt_translateRawTouchEvent(class QWidget * __ptr64,enum QTouchEvent::DeviceType,class
QList<class QTouchEvent::TouchPoint> const & __ptr64) , bool __cdecl qt_tryModalHelper(class
QWidget * __ptr64,class QWidget * __ptr64 * __ptr64) , bool qt_use_native_dialogs , class
QWidgetPrivate * __ptr64 __cdecl qt_widget_private(class QWidget * __ptr64) , struct HDC *
__ptr64 __cdecl qt_win_display_dc(void) , bool qt_win_ignoreNextMouseEvent , bool
qt_win_owndc_required , public: void __cdecl QPainterPath::quadTo(class QPointF const &
__ptr64,class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainterPath::quadTo(double,double,double,double) __ptr64 , public: static bool __cdecl
QTransform::quadToQuad(class QPolygonF const & __ptr64,class QPolygonF const & __ptr64,class
QTransform & __ptr64) , public: static bool __cdecl QTransform::quadToSquare(class QPolygonF
const & __ptr64,class QTransform & __ptr64) , public: int __cdecl QImageReader::quality(void)const
__ptr64 , public: int __cdecl QImageWriter::quality(void)const __ptr64 , public: int __cdecl
QPictureBox::quality(void)const __ptr64 , public: static class QAccessibleInterface * __ptr64 __cdecl
QAccessible::queryAccessibleInterface(class QObject * __ptr64) , public: static class QFlags<enum
Qt::KeyboardModifier> __cdecl QApplication::queryKeyboardModifiers(void) , public: static enum
QMessageBox::StandardButton __cdecl QMessageBox::question(class QWidget * __ptr64,class
QString const & __ptr64,class QString const & __ptr64,class QFlags<enum
QMessageBox::StandardButton>,enum QMessageBox::StandardButton) , public: static int __cdecl
QMessageBox::question(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,int,int) , public: static int __cdecl QMessageBox::question(class QWidget * __ptr64,class
```

QString const & __ptr64, class QString const & __ptr64, int, int, int), public: static int __cdecl
QMessageBox::question(class QWidget * __ptr64, class QString const & __ptr64, class QString const
& __ptr64, enum QMessageBox::StandardButton, enum QMessageBox::StandardButton), public:
static bool __cdecl QApplication::quitOnLastWindowClosed(void), public: static bool
QApplicationPrivate::quitOnLastWindowClosed, public: double __cdecl
QPixmapBlurFilter::radius(void) const __ptr64, public: double __cdecl
QRadialGradient::radius(void) const __ptr64, public: void __cdecl QWidget::raise(void) __ptr64,
public: void __cdecl QWidgetPrivate::raise_sys(void) __ptr64, protected: void __cdecl
QAbstractSlider::rangeChanged(int, int) __ptr64, public: class QRawFont __cdecl
QGlyphRun::rawFont(void) const __ptr64, public: bool __cdecl QFont::rawMode(void) const __ptr64,
public: bool __cdecl QFontInfo::rawMode(void) const __ptr64, public: class QString __cdecl
QFont::rawName(void) const __ptr64, public: double __cdecl QTextLength::rawValue(void) const
__ptr64, public: virtual bool __cdecl QIconEngineV2::read(class QDataStream & __ptr64) __ptr64,
public: class QImage __cdecl QImageReader::read(void) __ptr64, public: bool __cdecl
QImageReader::read(class QImage * __ptr64) __ptr64, public: virtual void __cdecl
QListWidgetItem::read(class QDataStream & __ptr64) __ptr64, public: bool __cdecl
QPixmapIO::read(void) __ptr64, public: virtual void __cdecl QStandardItem::read(class QDataStream
& __ptr64) __ptr64, public: virtual void __cdecl QTableWidgetItem::read(class QDataStream &
__ptr64) __ptr64, public: virtual void __cdecl QTreeWidgetItem::read(class QDataStream &
__ptr64) __ptr64, public: void __cdecl QRuntimePixmapData::readBackInfo(void) __ptr64, public:
enum QContextMenuEvent::Reason __cdecl QContextMenuEvent::reason(void) const __ptr64,
public: enum Qt::FocusReason __cdecl QFocusEvent::reason(void) __ptr64, public: enum
Qt::FocusReason __cdecl QFocusEvent::reason(void) const __ptr64, public: enum
QGraphicsSceneContextMenuEvent::Reason __cdecl
QGraphicsSceneContextMenuEvent::reason(void) const __ptr64, public: virtual void __cdecl
QFontEngine::recalcAdvances(struct QGlyphLayout * __ptr64, class QFlags<enum
QTextEngine::ShaperFlag>) const __ptr64, public: void __cdecl
QGraphicsViewPrivate::recalculateContentSize(void) __ptr64, public: bool __cdecl
QCss::Parser::recordError(void) __ptr64, public: virtual class QRect __cdecl
QAccessibleObject::rect(int) const __ptr64, public: virtual class QRect __cdecl
QAccessibleObjectEx::rect(int) const __ptr64, public: virtual class QRect __cdecl
QAccessibleWidget::rect(int) const __ptr64, public: virtual class QRect __cdecl
QAccessibleWidgetEx::rect(int) const __ptr64, public: class QRectF __cdecl
QGraphicsEllipseItem::rect(void) const __ptr64, public: class QRectF __cdecl
QGraphicsRectItem::rect(void) const __ptr64, public: class QRectF __cdecl
QGraphicsWidget::rect(void) const __ptr64, public: class QRect __cdecl QImage::rect(void) const
__ptr64, protected: class QRect __cdecl QItemDelegate::rect(class QStyleOptionViewItem const &
__ptr64, class QModelIndex const & __ptr64, int) const __ptr64, public: class QRect const & __ptr64
__cdecl QPaintEvent::rect(void) const __ptr64, public: class QRect __cdecl QPixmap::rect(void) const
__ptr64, public: class QRectF __cdecl QTextInlineObject::rect(void) const __ptr64, public: class
QRectF __cdecl QTextLine::rect(void) const __ptr64, public: class QRect __cdecl
QWidget::rect(void) const __ptr64, public: class QRect __cdecl QWindowSurface::rect(class QWidget
const * __ptr64) const __ptr64, public: class QRectF __cdecl
QTouchEvent::TouchPoint::rect(void) const __ptr64, public: int __cdecl
QRegion::rectCount(void) const __ptr64, protected: class QRect __cdecl
QListView::rectForIndex(class QModelIndex const & __ptr64) const __ptr64, public: class
QVector<class QRect> __cdecl QRegion::rects(void) const __ptr64, public: int __cdecl
QColor::red(void) const __ptr64, public: double __cdecl QColor::redF(void) const __ptr64, public:


```
static class QPaintDevice * __ptr64 __cdecl QPainter::redirected(class QPaintDevice const *
__ptr64,class QPoint * __ptr64) , public: class QPaintDevice * __ptr64 __cdecl
QWidgetPrivate::redirected(class QPoint * __ptr64)const __ptr64 , public: void __cdecl
QLineControl::redo(void) __ptr64 , public: void __cdecl QLineEdit::redo(void) __ptr64 , public: void
__cdecl QPlainTextEdit::redo(void) __ptr64 , public: void __cdecl QTextControl::redo(void) __ptr64 ,
public: void __cdecl QTextDocument::redo(class QTextCursor * __ptr64) __ptr64 , public: void
__cdecl QTextDocument::redo(void) __ptr64 , public: void __cdecl QTextEdit::redo(void) __ptr64 ,
public: virtual void __cdecl QUndoCommand::redo(void) __ptr64 , public: void __cdecl
QUndoGroup::redo(void) __ptr64 , public: void __cdecl QUndoStack::redo(void) __ptr64 , protected:
void __cdecl QPlainTextEdit::redoAvailable(bool) __ptr64 , protected: void __cdecl
QTextControl::redoAvailable(bool) __ptr64 , protected: void __cdecl
QTextDocument::redoAvailable(bool) __ptr64 , protected: void __cdecl
QTextEdit::redoAvailable(bool) __ptr64 , public: class QString __cdecl
QUndoGroup::redoText(void)const __ptr64 , public: class QString __cdecl
QUndoStack::redoText(void)const __ptr64 , protected: void __cdecl
QUndoGroup::redoTextChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QUndoStack::redoTextChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QTreeView::reexpand(void) __ptr64 , protected: void __cdecl QStatusBar::reformat(void) __ptr64 ,
public: void __cdecl QDirModel::refresh(class QModelIndex const & __ptr64) __ptr64 , public: void
__cdecl QSplitter::refresh(void) __ptr64 , public: class QRegExp const & __ptr64 __cdecl
QRegExpValidator::regExp(void)const __ptr64 , public: class QRegion const & __ptr64 __cdecl
QPaintEvent::region(void)const __ptr64 , public: void __cdecl
QWidgetPrivate::registerDropSite(bool) __ptr64 , public: void __cdecl
QItemEditorFactory::registerEditor(enum QVariant::Type,class QItemEditorCreatorBase * __ptr64)
__ptr64 , protected: void __cdecl QWizardPage::registerField(class QString const & __ptr64,class
QWidget * __ptr64,char const * __ptr64,char const * __ptr64) __ptr64 , public: void __cdecl
QAbstractTextDocumentLayout::registerHandler(int,class QObject * __ptr64) __ptr64 , public: static
int __cdecl QWindowsMime::registerMimeType(class QString const & __ptr64) , public: class
QOleDropTarget * __ptr64 __cdecl QWidgetPrivate::registerOleDnd(class QWidget * __ptr64)
__ptr64 , public: static enum Qt::GestureType __cdecl QGestureRecognizer::registerRecognizer(class
QGestureRecognizer * __ptr64) , public: void __cdecl QWidgetPrivate::registerTouchWindow(void)
__ptr64 , public: void __cdecl QSyntaxHighlighter::rehighlight(void) __ptr64 , public: void __cdecl
QSyntaxHighlighter::rehighlightBlock(class QTextBlock const & __ptr64) __ptr64 , public: virtual void
__cdecl QDialog::reject(void) __ptr64 , protected: void __cdecl QDialog::rejected(void) __ptr64 ,
protected: void __cdecl QDialogButtonBox::rejected(void) __ptr64 , public: virtual class
QFlags<enum QAccessible::RelationFlag> __cdecl QAccessibleApplication::relationTo(int,class
QAccessibleInterface const * __ptr64,int)const __ptr64 , public: virtual class QFlags<enum
QAccessible::RelationFlag> __cdecl QAccessibleWidget::relationTo(int,class QAccessibleInterface
const * __ptr64,int)const __ptr64 , public: virtual class QFlags<enum QAccessible::RelationFlag>
__cdecl QAccessibleWidgetEx::relationTo(int,class QAccessibleInterface const * __ptr64,int)const
__ptr64 , public: void __cdecl QSessionManager::release(void) __ptr64 , public: virtual void __cdecl
QPaintDevice::releaseDC(struct HDC__ * __ptr64)const __ptr64 , public: virtual void __cdecl
QPaintEngine::releaseDC(struct HDC__ * __ptr64)const __ptr64 , public: virtual void __cdecl
QPrinter::releaseDC(struct HDC__ * __ptr64)const __ptr64 , public: virtual void __cdecl
QWidget::releaseDC(struct HDC__ * __ptr64)const __ptr64 , public: void __cdecl
QWidget::releaseKeyboard(void) __ptr64 , public: void __cdecl QWidget::releaseMouse(void)
__ptr64 , public: virtual void __cdecl QPrintEngine::releasePrinterDC(struct HDC__ * __ptr64)const
__ptr64 , public: void __cdecl QGraphicsWidget::releaseShortcut(int) __ptr64 , public: void __cdecl
```

QWidget::releaseShortcut(int) __ptr64 , public: void __cdecl QWidgetAction::releaseWidget(class QWidget * __ptr64) __ptr64 , protected: void __cdecl QAbstractButton::released(void) __ptr64 , public: virtual void __cdecl QTextBrowser::reload(void) __ptr64 , public: void __cdecl QGraphicsItemPrivate::remapItemPos(class QEvent * __ptr64, class QGraphicsItem * __ptr64) __ptr64 , public: bool __cdecl QDirModel::remove(class QModelIndex const & __ptr64) __ptr64 , public: bool __cdecl QFileSystemModel::remove(class QModelIndex const & __ptr64) const __ptr64 , public: void __cdecl QPainterBufferResource::remove(class QPainterBufferPrivate const * __ptr64) __ptr64 , public: static void __cdecl QPixmapCache::remove(class QPixmapCache::Key const & __ptr64) , public: static void __cdecl QPixmapCache::remove(class QString const & __ptr64) , public: void __cdecl QTextList::remove(class QTextBlock const & __ptr64) __ptr64 , public: void __cdecl QActionGroup::removeAction(class QAction * __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::removeAction(class QAction * __ptr64) __ptr64 , public: void __cdecl QWidget::removeAction(class QAction * __ptr64) __ptr64 , public: int __cdecl QList<class QTableWidgetItemSelectionRange>::removeAll(class QTableWidgetItemSelectionRange const & __ptr64) __ptr64 , public: static bool __cdecl QFontDatabase::removeAllApplicationFonts(void) , public: static bool __cdecl QFontDatabase::removeApplicationFont(int) , public: void __cdecl QList<class QTableWidgetItemSelectionRange>::removeAt(int) __ptr64 , public: virtual void __cdecl QGraphicsAnchorLayout::removeAt(int) __ptr64 , public: virtual void __cdecl QGraphicsGridLayout::removeAt(int) __ptr64 , public: virtual void __cdecl QGraphicsLinearLayout::removeAt(int) __ptr64 , public: void __cdecl QButtonGroup::removeButton(class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl QDialogButtonBox::removeButton(class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl QMessageBox::removeButton(class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::removeCellWidget(int, int) __ptr64 , public: void __cdecl QGraphicsItemPrivate::removeChild(class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl QTreeWidgetItem::removeChild(class QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl QStandardItem::removeColumn(int) __ptr64 , public: void __cdecl QTableWidgetItem::removeColumn(int) __ptr64 , public: virtual bool __cdecl QIdentityProxyModel::removeColumns(int, int, class QModelIndex const & __ptr64) __ptr64 , public: virtual bool __cdecl QSortFilterProxyModel::removeColumns(int, int, class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QStandardItem::removeColumns(int, int) __ptr64 , public: virtual bool __cdecl QStandardItemModel::removeColumns(int, int, class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QTextTable::removeColumns(int, int) __ptr64 , public: void __cdecl QMainWindow::removeDockWidget(class QDockWidget * __ptr64) __ptr64 , public: void __cdecl QGraphicsItemPrivate::removeExtraltemCache(void) __ptr64 , public: static void __cdecl QAccessible::removeFactory(class QAccessibleInterface * __ptr64 (__cdecl*)(class QString const & __ptr64, class QObject * __ptr64)) , public: void __cdecl QList<class QTableWidgetItemSelectionRange>::removeFirst(void) __ptr64 , public: void __cdecl QGraphicsItemGroup::removeFromGroup(class QGraphicsItem * __ptr64) __ptr64 , protected: void __cdecl QGraphicsItem::removeFromIndex(void) __ptr64 , public: virtual void __cdecl QFontEngine::removeGlyphFromCache(unsigned int) __ptr64 , public: void __cdecl QImagePixmapCleanupHooks::removeImageHook(void (__cdecl*)(__int64)) __ptr64 , public: void __cdecl QComboBox::removeItem(int) __ptr64 , public: void __cdecl QGraphicsGridLayout::removeItem(class QGraphicsLayoutItem * __ptr64) __ptr64 , public: void __cdecl QGraphicsLinearLayout::removeItem(class QGraphicsLayoutItem * __ptr64) __ptr64 , public: void __cdecl QGraphicsScene::removeItem(class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl QLayout::removeItem(class QLayoutItem * __ptr64) __ptr64 , public: void __cdecl QTextList::removeItem(int) __ptr64 , public: void __cdecl QToolBox::removeItem(int) __ptr64 ,

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public: void __cdecl QListWidget::removeItemWidget(class QListWidgetItem * __ptr64) __ptr64 ,
public: void __cdecl QTreeWidget::removeItemWidget(class QTreeWidgetItem * __ptr64,int)
__ptr64 , public: void __cdecl QList<class QItemSelectionRange>::removeLast(void) __ptr64 , public:
void __cdecl QDataWidgetMapper::removeMapping(class QWidget * __ptr64) __ptr64 , public: bool
__cdecl QList<class QItemSelectionRange>::removeOne(class QItemSelectionRange const & __ptr64)
__ptr64 , public: void __cdecl QWizard::removePage(int) __ptr64 , public: void __cdecl
QImagePixmapCleanupHooks::removePixmapDataDestructionHook(void (__cdecl*)(class
QPixmapData * __ptr64)) __ptr64 , public: void __cdecl
QImagePixmapCleanupHooks::removePixmapDataModificationHook(void (__cdecl*)(class
QPixmapData * __ptr64)) __ptr64 , public: void __cdecl QStandardItem::removeRow(int) __ptr64 ,
public: void __cdecl QTableWidgetItem::removeRow(int) __ptr64 , public: virtual bool __cdecl
QIdentityProxyModel::removeRows(int,int,class QModelIndex const & __ptr64) __ptr64 , public:
virtual bool __cdecl QSortFilterProxyModel::removeRows(int,int,class QModelIndex const &
__ptr64) __ptr64 , public: void __cdecl QStandardItem::removeRows(int,int) __ptr64 , public: virtual
bool __cdecl QStandardItemModel::removeRows(int,int,class QModelIndex const & __ptr64)
__ptr64 , public: virtual bool __cdecl QStringListModel::removeRows(int,int,class QModelIndex
const & __ptr64) __ptr64 , public: void __cdecl QTextTable::removeRows(int,int) __ptr64 , public:
void __cdecl QGraphicsItem::removeSceneEventFilter(class QGraphicsItem * __ptr64) __ptr64 ,
private: void __cdecl QLineControl::removeSelectedText(void) __ptr64 , public: void __cdecl
QTextCursor::removeSelectedText(void) __ptr64 , public: void __cdecl
QLineControl::removeSelection(void) __ptr64 , public: void __cdecl QUndoGroup::removeStack(class
QUndoStack * __ptr64) __ptr64 , public: void __cdecl QMdiArea::removeSubWindow(class QWidget
* __ptr64) __ptr64 , public: static void __cdecl QFont::removeSubstitution(class QString const &
__ptr64) , public: void __cdecl QTabBar::removeTab(int) __ptr64 , public: void __cdecl
QTabWidget::removeTab(int) __ptr64 , public: void __cdecl QMainWindow::removeToolBar(class
QToolBar * __ptr64) __ptr64 , public: void __cdecl QMainWindow::removeToolBarBreak(class
QToolBar * __ptr64) __ptr64 , public: void __cdecl QTreeViewPrivate::removeViewItems(int,int)
__ptr64 , public: void __cdecl QLayout::removeWidget(class QWidget * __ptr64) __ptr64 , public:
void __cdecl QStackedWidget::removeWidget(class QWidget * __ptr64) __ptr64 , public: void
__cdecl QStatusBar::removeWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QGraphicsScene::render(class QPainter * __ptr64,class QRectF const & __ptr64,class QRectF const &
__ptr64,enum Qt::AspectRatioMode) __ptr64 , public: void __cdecl QGraphicsView::render(class
QPainter * __ptr64,class QRectF const & __ptr64,class QRect const & __ptr64,enum
Qt::AspectRatioMode) __ptr64 , public: void __cdecl QWidget::render(class QPaintDevice *
__ptr64,class QPoint const & __ptr64,class QRegion const & __ptr64,class QFlags<enum
QWidget::RenderFlag>) __ptr64 , public: void __cdecl QWidget::render(class QPainter *
__ptr64,class QPoint const & __ptr64,class QRegion const & __ptr64,class QFlags<enum
QWidget::RenderFlag>) __ptr64 , public: void __cdecl QWidgetPrivate::render(class QPaintDevice *
__ptr64,class QPoint const & __ptr64,class QRegion const & __ptr64,class QFlags<enum
QWidget::RenderFlag>,bool) __ptr64 , public: static class QByteArray __cdecl
QInternalMimeData::renderDataHelper(class QString const & __ptr64,class QMimeData const *
__ptr64) , public: class QFlags<enum QTextItem::RenderFlag> __cdecl
QTextItem::renderFlags(void)const __ptr64 , public: class QFlags<enum QPainter::RenderHint>
__cdecl QGraphicsView::renderHints(void)const __ptr64 , public: class QFlags<enum
QPainter::RenderHint> __cdecl QPaintEngineState::renderHints(void)const __ptr64 , public: class
QFlags<enum QPainter::RenderHint> __cdecl QPainter::renderHints(void)const __ptr64 , public:
virtual void __cdecl QBlitterPaintEngine::renderHintsChanged(void) __ptr64 , public: class QPixmap
__cdecl QTreeViewPrivate::renderTreeToPixmapForAnimation(class QRect const & __ptr64)const
```

__ptr64 , public: void __cdecl QWidgetPrivate::render_helper(class QPainter * __ptr64,class QPoint const & __ptr64,class QRegion const & __ptr64,class QFlags<enum QWidget::RenderFlag>) __ptr64 , public: void __cdecl QSplashScreen::repaint(void) __ptr64 , public: void __cdecl QWidget::repaint(class QRect const & __ptr64) __ptr64 , public: void __cdecl QWidget::repaint(class QRegion const & __ptr64) __ptr64 , public: void __cdecl QWidget::repaint(int,int,int,int) __ptr64 , public: void __cdecl QWidget::repaint(void) __ptr64 , public: void __cdecl QWidgetPrivate::repaint_sys(class QRegion const & __ptr64) __ptr64 , public: void __cdecl QLayoutPrivate::reparentChildWidgets(class QWidget * __ptr64) __ptr64 , public: void __cdecl QWidgetPrivate::reparentChildren(void) __ptr64 , public: void __cdecl QWidgetPrivate::reparentFocusWidgets(class QWidget * __ptr64) __ptr64 , protected: enum QAbstractSlider::SliderAction __cdecl QAbstractSlider::repeatAction(void)const __ptr64 , public: void __cdecl QList<class QItemSelectionRange>::replace(int,class QItemSelectionRange const & __ptr64) __ptr64 , public: static bool __cdecl QPixmapCache::replace(class QPixmapCache::Key const & __ptr64,class QPixmap const & __ptr64) , public: void __cdecl QAbstractScrollAreaPrivate::replaceScrollBar(class QScrollBar * __ptr64,enum Qt::Orientation) __ptr64 , public: virtual void __cdecl QAccessibleSimpleEditableTextInterface::replaceText(int,int,class QString const & __ptr64) __ptr64 , public: int __cdecl QInputMethodEvent::replacementLength(void)const __ptr64 , public: int __cdecl QInputMethodEvent::replacementStart(void)const __ptr64 , public: void __cdecl QPaintEngineExPrivate::replayClipOperations(void) __ptr64 , public: void __cdecl QGraphicsViewPrivate::replayLastMouseEvent(void) __ptr64 , public: void __cdecl QSessionManager::requestPhase2(void) __ptr64 , public: void __cdecl QPlainTextDocumentLayout::requestUpdate(void) __ptr64 , public: class QWidget * __ptr64 __cdecl QWidgetAction::requestWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QList<class QItemSelectionRange>::reserve(int) __ptr64 , public: virtual void __cdecl QAbstractItemView::reset(void) __ptr64 , public: virtual void __cdecl QGestureRecognizer::reset(class QGesture * __ptr64) __ptr64 , public: void __cdecl QGraphicsItemAnimation::reset(void) __ptr64 , public: virtual void __cdecl QHeaderView::reset(void) __ptr64 , public: virtual void __cdecl QItemSelectionModel::reset(void) __ptr64 , public: virtual void __cdecl QListView::reset(void) __ptr64 , public: void __cdecl QMatrix::reset(void) __ptr64 , public: void __cdecl QProgressBar::reset(void) __ptr64 , public: void __cdecl QProgressDialog::reset(void) __ptr64 , public: void __cdecl QTransform::reset(void) __ptr64 , public: virtual void __cdecl QTreeView::reset(void) __ptr64 , public: void __cdecl QGraphicsView::resetCachedContent(void) __ptr64 , public: void __cdecl QLineControl::resetCursorBlinkTimer(void) __ptr64 , private: void __cdecl QFormLayout::resetFieldGrowthPolicy(void) __ptr64 , public: void __cdecl QGraphicsItemPrivate::resetFocusProxy(void) __ptr64 , public: void __cdecl QTextEngine::resetFontEngineCache(void) __ptr64 , private: void __cdecl QFormLayout::resetFormAlignment(void) __ptr64 , public: virtual void __cdecl QGraphicsItemPrivate::resetHeight(void) __ptr64 , protected: void __cdecl QLineControl::resetInputContext(void) __ptr64 , protected: void __cdecl QWidget::resetInputContext(void) __ptr64 , private: void __cdecl QFormLayout::resetLabelAlignment(void) __ptr64 , public: void __cdecl QGraphicsItem::resetMatrix(void) __ptr64 , public: void __cdecl QGraphicsView::resetMatrix(void) __ptr64 , public: void __cdecl QPainter::resetMatrix(void) __ptr64 , private: void __cdecl QFormLayout::resetRowWrapPolicy(void) __ptr64 , public: void __cdecl QGraphicsItem::resetTransform(void) __ptr64 , public: void __cdecl QGraphicsView::resetTransform(void) __ptr64 , public: void __cdecl QPainter::resetTransform(void)

__ptr64 , public: virtual void __cdecl QGraphicsItemPrivate::setWidth(void) __ptr64 , public:
virtual void __cdecl QBlittablePixmapData::resize(int,int) __ptr64 , public: void __cdecl
QGraphicsWidget::resize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsWidget::resize(double,double) __ptr64 , public: virtual void __cdecl
QRasterPixmapData::resize(int,int) __ptr64 , public: void __cdecl QRubberBand::resize(class QSize
const & __ptr64) __ptr64 , public: void __cdecl QRubberBand::resize(int,int) __ptr64 , public: virtual
void __cdecl QRuntimePixmapData::resize(int,int) __ptr64 , public: void __cdecl
QTextTable::resize(int,int) __ptr64 , public: void __cdecl QWidget::resize(class QSize const &
__ptr64) __ptr64 , public: void __cdecl QWidget::resize(int,int) __ptr64 , public: enum
QGraphicsView::ViewportAnchor __cdecl QGraphicsView::resizeAnchor(void) const __ptr64 , public:
void __cdecl QTextureGlyphCache::resizeCache(int,int) __ptr64 , public: void __cdecl
QTableView::resizeColumnToContents(int) __ptr64 , public: void __cdecl
QTreeView::resizeColumnToContents(int) __ptr64 , public: void __cdecl
QTableView::resizeColumnsToContents(void) __ptr64 , protected: void __cdecl
QListView::resizeContents(int,int) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractScrollArea::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QAbstractSpinBox::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QCalendarWidget::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QColumnView::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QComboBox::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QDesktopWidget::resizeEvent(class QResizeEvent * __ptr64) __ptr64
, protected: virtual void __cdecl QDial::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QDialog::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsProxyWidget::resizeEvent(class
QGraphicsSceneResizeEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsView::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::resizeEvent(class QGraphicsSceneResizeEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGroupBox::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QListView::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QMdiArea::resizeEvent(class QResizeEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QMdiSubWindow::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QMenuBar::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QMessageBox::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QPlainTextEdit::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QProgressDialog::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QRubberBand::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QScrollArea::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QSplitter::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QSplitterHandle::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QStatusBar::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTabBar::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTabWidget::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QTextEdit::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QToolBar::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWidget::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWizard::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWorkspace::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,

public: bool __cdecl QColumnView::resizeGripsVisible(void) const __ptr64, protected: virtual void __cdecl QAbstractTextDocumentLayout::resizeInlineObject(class QTextInlineObject, int, class QTextFormat const & __ptr64) __ptr64, public: enum QHeaderView::ResizeMode __cdecl QHeaderView::resizeMode(int) const __ptr64, public: enum QListView::ResizeMode __cdecl QListView::resizeMode(void) const __ptr64, public: void __cdecl QTableView::resizeRowToContents(int) __ptr64, public: void __cdecl QTableView::resizeRowsToContents(void) __ptr64, public: void __cdecl QHeaderView::resizeSection(int, int) __ptr64, protected: void __cdecl QHeaderView::resizeSections(void) __ptr64, public: void __cdecl QHeaderView::resizeSections(enum QHeaderView::ResizeMode) __ptr64, public: virtual void __cdecl QImageTextureGlyphCache::resizeTextureData(int, int) __ptr64, protected: void __cdecl QDesktopWidget::resized(int) __ptr64, protected: void __cdecl QMovie::resized(class QSize const & __ptr64) __ptr64, public: int __cdecl QPrinter::resolution(void) const __ptr64, public: void __cdecl QFont::resolve(unsigned int) __ptr64, public: class QFont __cdecl QFont::resolve(class QFont const & __ptr64) const __ptr64, public: unsigned int __cdecl QFont::resolve(void) const __ptr64, public: void __cdecl QFontPrivate::resolve(unsigned int, class QFontPrivate const * __ptr64) __ptr64, public: void __cdecl QPalette::resolve(unsigned int) __ptr64, public: class QPalette __cdecl QPalette::resolve(class QPalette const & __ptr64) const __ptr64, public: unsigned int __cdecl QPalette::resolve(void) const __ptr64, private: void __cdecl QTextEngine::resolveAdditionalFormats(void) const __ptr64, public: void __cdecl QGraphicsItemPrivate::resolveDepth(void) __ptr64, public: virtual void __cdecl QGraphicsItemPrivate::resolveFont(unsigned int) __ptr64, public: void __cdecl QWidgetPrivate::resolveFont(void) __ptr64, private: static class QString __cdecl QFontDatabase::resolveFontFamilyAlias(class QString const & __ptr64), public: void __cdecl QWidgetPrivate::resolveLayoutDirection(void) __ptr64, public: void __cdecl QWidgetPrivate::resolveLocale(void) __ptr64, public: virtual void __cdecl QGraphicsItemPrivate::resolvePalette(unsigned int) __ptr64, public: void __cdecl QWidgetPrivate::resolvePalette(void) __ptr64, public: bool __cdecl QDirModel::resolveSymlinks(void) const __ptr64, public: bool __cdecl QFileDialog::resolveSymlinks(void) const __ptr64, public: bool __cdecl QFileSystemModel::resolveSymlinks(void) const __ptr64, public: class QVariant __cdecl QTextDocument::resource(int, class QUrl const & __ptr64) const __ptr64, public: void __cdecl QWizard::restart(void) __ptr64, public: class QStringList __cdecl QSessionManager::restartCommand(void) const __ptr64, public: enum QSessionManager::RestartHint __cdecl QSessionManager::restartHint(void) const __ptr64, public: void __cdecl QPainter::restore(void) __ptr64, public: bool __cdecl QMainWindow::restoreDockWidget(class QDockWidget * __ptr64) __ptr64, public: bool __cdecl QWidget::restoreGeometry(class QByteArray const & __ptr64) __ptr64, public: static void __cdecl QApplication::restoreOverrideCursor(void), public: static void __cdecl QPainter::restoreRedirected(class QPaintDevice const * __ptr64), public: void __cdecl QWidgetPrivate::restoreRedirected(void) __ptr64, public: bool __cdecl QFileDialog::restoreState(class QByteArray const & __ptr64) __ptr64, public: bool __cdecl QHeaderView::restoreState(class QByteArray const & __ptr64) __ptr64, public: bool __cdecl QMainWindow::restoreState(class QByteArray const & __ptr64, int) __ptr64, public: bool __cdecl QSplitter::restoreState(class QByteArray const & __ptr64) __ptr64, public: int __cdecl QDialog::result(void) const __ptr64, protected: virtual class QVariant __cdecl QInternalMimeData::retrieveData(class QString const & __ptr64, enum QVariant::Type) const __ptr64, protected: void __cdecl QLineEdit::returnPressed(void) __ptr64, public: virtual void __cdecl

QAbstractProxyModel::revert(void) __ptr64 , public: void __cdecl QDataWidgetMapper::revert(void) __ptr64 , public: virtual void __cdecl QProxyModel::revert(void) __ptr64 , public: int __cdecl QTextBlock::revision(void)const __ptr64 , public: int __cdecl QTextDocument::revision(void)const __ptr64 , public: unsigned int __cdecl QColor::rgb(void)const __ptr64 , public: class QImage __cdecl QImage::rgbSwapped(void)const __ptr64 , public: unsigned int __cdecl QColor::rgba(void)const __ptr64 , public: int __cdecl QTableWidgetItemRange::right(void)const __ptr64 , public: int __cdecl QFontMetrics::rightBearing(class QChar)const __ptr64 , public: double __cdecl QFontMetricsF::rightBearing(class QChar)const __ptr64 , public: int __cdecl QTableWidgetItemSelectionRange::rightColumn(void)const __ptr64 , public: int __cdecl QTextLayout::rightCursorPosition(int)const __ptr64 , public: double __cdecl QTextBlockFormat::rightMargin(void)const __ptr64 , public: double __cdecl QTextFrameFormat::rightMargin(void)const __ptr64 , public: double __cdecl QTextTableCellFormat::rightPadding(void)const __ptr64 , public: bool __cdecl QDirModel::rmdir(class QModelIndex const & __ptr64) __ptr64 , public: bool __cdecl QFileSystemModel::rmdir(class QModelIndex const & __ptr64)const __ptr64 , public: virtual enum QAccessible::Role __cdecl QAccessibleApplication::role(int)const __ptr64 , public: virtual enum QAccessible::Role __cdecl QAccessibleWidget::role(int)const __ptr64 , public: virtual enum QAccessible::Role __cdecl QAccessibleWidgetEx::role(int)const __ptr64 , public: class QDir __cdecl QFileSystemModel::rootDirectory(void)const __ptr64 , public: class QTextFrame * __ptr64 __cdecl QTextDocument::rootFrame(void)const __ptr64 , public: class QModelIndex __cdecl QAbstractItemView::rootIndex(void)const __ptr64 , public: class QModelIndex __cdecl QDataWidgetMapper::rootIndex(void)const __ptr64 , public: bool __cdecl QTreeView::rootsDecorated(void)const __ptr64 , public: class QModelIndex __cdecl QComboBox::rootModelIndex(void)const __ptr64 , private: static void (__cdecl* __ptr64 QAccessible::rootObjectHandler)(class QObject * __ptr64) , public: class QString __cdecl QFileSystemModel::rootPath(void)const __ptr64 , protected: void __cdecl QFileSystemModel::rootPathChanged(class QString const & __ptr64) __ptr64 , public: void __cdecl QGraphicsItem::rotate(double) __ptr64 , public: void __cdecl QGraphicsView::rotate(double) __ptr64 , public: void __cdecl QMatrix4x4::rotate(class QQuaternion const & __ptr64) __ptr64 , public: void __cdecl QMatrix4x4::rotate(double,class QVector3D const & __ptr64) __ptr64 , public: void __cdecl QMatrix4x4::rotate(double,double,double,double) __ptr64 , public: class QMatrix & __ptr64 __cdecl QMatrix::rotate(double) __ptr64 , public: void __cdecl QPainter::rotate(double) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::rotate(double,enum Qt::Axis) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::rotateRadians(double,enum Qt::Axis) __ptr64 , public: class QVector3D __cdecl QQuaternion::rotatedVector(class QVector3D const & __ptr64)const __ptr64 , public: double __cdecl QGraphicsItem::rotation(void)const __ptr64 , public: double __cdecl QTabletEvent::rotation(void)const __ptr64 , public: double __cdecl QPinchGesture::rotationAngle(void)const __ptr64 , public: double __cdecl QGraphicsItemAnimation::rotationAt(double)const __ptr64 , protected: void __cdecl QGraphicsObject::rotationChanged(void) __ptr64 , public: class QList<struct QPair<double,double> > __cdecl QGraphicsItemAnimation::rotationList(void)const __ptr64 , public: int __cdecl QListWidget::row(class QListWidgetItem const * __ptr64)const __ptr64 , public: class QVector4D __cdecl QMatrix4x4::row(int)const __ptr64 , public: int __cdecl QStandardItem::row(void)const __ptr64 , public: int __cdecl QTableWidgetItem::row(class QTableWidgetItem const * __ptr64)const __ptr64 , public: int __cdecl QTableWidgetItem::row(void)const __ptr64 , public: int __cdecl QTableWidgetItem::row(void)const __ptr64 , public: int __cdecl QTableWidgetItem::row(void)const __ptr64 , public: class QFlags<enum Qt::AlignmentFlag> __cdecl QGraphicsGridLayout::rowAlignment(int)const __ptr64 , public: int __cdecl QTableWidgetItem::rowAt(int)const __ptr64 , public: virtual int __cdecl QDirModel::rowCount(class

QModelIndex const & __ptr64) const __ptr64, public: virtual int __cdecl
QFileSystemModel::rowCount(class QModelIndex const & __ptr64) const __ptr64, public: int __cdecl
QFormLayout::rowCount(void) const __ptr64, public: int __cdecl
QGraphicsGridLayout::rowCount(void) const __ptr64, public: int __cdecl
QGridLayout::rowCount(void) const __ptr64, public: virtual int __cdecl
QIdentityProxyModel::rowCount(class QModelIndex const & __ptr64) const __ptr64, public: virtual
int __cdecl QProxyModel::rowCount(class QModelIndex const & __ptr64) const __ptr64, public:
virtual int __cdecl QSortFilterProxyModel::rowCount(class QModelIndex const & __ptr64) const
__ptr64, public: int __cdecl QStandardItem::rowCount(void) const __ptr64, public: virtual int
__cdecl QStandardItemModel::rowCount(class QModelIndex const & __ptr64) const __ptr64, public:
virtual int __cdecl QStringListModel::rowCount(class QModelIndex const & __ptr64) const __ptr64,
public: int __cdecl QTableWidgetItem::rowCount(void) const __ptr64, public: int __cdecl
QTableWidgetItemSelectionRange::rowCount(void) const __ptr64, protected: void __cdecl
QTableView::rowCountChanged(int,int) __ptr64, public: class QTextCursor __cdecl
QTextTable::rowEnd(class QTextCursor const & __ptr64) const __ptr64, public: int __cdecl
QTableView::rowHeight(int) const __ptr64, protected: int __cdecl QTreeView::rowHeight(class
QModelIndex const & __ptr64) const __ptr64, public: bool __cdecl
QItemSelectionModel::rowIntersectsSelection(int,class QModelIndex const & __ptr64) const __ptr64
, public: double __cdecl QGraphicsGridLayout::rowMaximumHeight(int) const __ptr64, public:
double __cdecl QGraphicsGridLayout::rowMinimumHeight(int) const __ptr64, public: int __cdecl
QGridLayout::rowMinimumHeight(int) const __ptr64, protected: void __cdecl
QTableView::rowMoved(int,int,int) __ptr64, public: double __cdecl
QGraphicsGridLayout::rowPreferredHeight(int) const __ptr64, protected: void __cdecl
QTableView::rowResized(int,int,int) __ptr64, public: double __cdecl
QGraphicsGridLayout::rowSpacing(int) const __ptr64, public: int __cdecl
QTableView::rowSpan(int,int) const __ptr64, public: int __cdecl QTextTableCell::rowSpan(void) const
__ptr64, public: class QTextCursor __cdecl QTextTable::rowStart(class QTextCursor const &
__ptr64) const __ptr64, public: int __cdecl QGridLayout::rowStretch(int) const __ptr64, public: int
__cdecl QGraphicsGridLayout::rowStretchFactor(int) const __ptr64, public: int __cdecl
QTableView::rowViewportPosition(int) const __ptr64, public: enum QFormLayout::RowWrapPolicy
__cdecl QFormLayout::rowWrapPolicy(void) const __ptr64, private: int __cdecl
QPixmapConvolutionFilter::rows(void) const __ptr64, public: int __cdecl
QTextTable::rows(void) const __ptr64, protected: virtual void __cdecl
QAbstractItemView::rowsAboutToBeRemoved(class QModelIndex const & __ptr64,int,int) __ptr64,
protected: virtual void __cdecl QListView::rowsAboutToBeRemoved(class QModelIndex const &
__ptr64,int,int) __ptr64, protected: virtual void __cdecl QTreeView::rowsAboutToBeRemoved(class
QModelIndex const & __ptr64,int,int) __ptr64, protected: virtual void __cdecl
QAbstractItemView::rowsInserted(class QModelIndex const & __ptr64,int,int) __ptr64, protected:
virtual void __cdecl QColumnView::rowsInserted(class QModelIndex const & __ptr64,int,int) __ptr64
, protected: virtual void __cdecl QHeaderView::rowsInserted(class QModelIndex const &
__ptr64,int,int) __ptr64, protected: virtual void __cdecl QListView::rowsInserted(class QModelIndex
const & __ptr64,int,int) __ptr64, protected: virtual void __cdecl QTreeView::rowsInserted(class
QModelIndex const & __ptr64,int,int) __ptr64, protected: void __cdecl
QTreeView::rowsRemoved(class QModelIndex const & __ptr64,int,int) __ptr64, public: class
QRegion __cdecl QGraphicsViewPrivate::rubberBandRegion(class QWidget const * __ptr64,class
QRect const & __ptr64) const __ptr64, public: enum Qt::ItemSelectionMode __cdecl
QGraphicsView::rubberBandSelectionMode(void) const __ptr64, public: virtual class QPixmapData *
__ptr64 __cdecl QPixmapData::runtimeData(void) const __ptr64, public: virtual class QPixmapData *

__ptr64 __cdecl QRuntimePixmapData::runtimeData(void)const __ptr64 , public: static bool
QApplicationPrivate::runtime_graphics_system , public: int __cdecl QColor::saturation(void)const
__ptr64 , public: double __cdecl QColor::saturationF(void)const __ptr64 , public: bool __cdecl
QImage::save(class QString const & __ptr64,char const * __ptr64,int)const __ptr64 , public: bool
__cdecl QImage::save(class QIODevice * __ptr64,char const * __ptr64,int)const __ptr64 , public:
void __cdecl QPainter::save(void) __ptr64 , public: bool __cdecl QPicture::save(class QString const &
__ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl QPicture::save(class QIODevice *
__ptr64,char const * __ptr64) __ptr64 , public: bool __cdecl QPixmap::save(class QString const &
__ptr64,char const * __ptr64,int)const __ptr64 , public: bool __cdecl QPixmap::save(class QIODevice
* __ptr64,char const * __ptr64,int)const __ptr64 , public: class QByteArray __cdecl
QWidget::saveGeometry(void)const __ptr64 , public: virtual bool __cdecl
QPictureFormatPlugin::savePicture(class QString const & __ptr64,class QString const & __ptr64,class
QPicture const & __ptr64) __ptr64 , public: virtual void __cdecl QApplication::saveState(class
QSessionManager & __ptr64) __ptr64 , public: class QByteArray __cdecl
QFileDialog::saveState(void)const __ptr64 , public: class QByteArray __cdecl
QHeaderView::saveState(void)const __ptr64 , public: class QByteArray __cdecl
QMainWindow::saveState(int)const __ptr64 , public: class QByteArray __cdecl
QSplitter::saveState(void)const __ptr64 , protected: void __cdecl
QApplication::saveStateRequest(class QSessionManager & __ptr64) __ptr64 , public: double __cdecl
QQuaternion::scalar(void)const __ptr64 , public: void __cdecl QGraphicsItem::scale(double,double)
__ptr64 , public: double __cdecl QGraphicsItem::scale(void)const __ptr64 , public: void __cdecl
QGraphicsView::scale(double,double) __ptr64 , public: void __cdecl QMatrix4x4::scale(class
QVector3D const & __ptr64) __ptr64 , public: void __cdecl QMatrix4x4::scale(double) __ptr64 ,
public: void __cdecl QMatrix4x4::scale(double,double) __ptr64 , public: void __cdecl
QMatrix4x4::scale(double,double,double) __ptr64 , public: class QMatrix & __ptr64 __cdecl
QMatrix::scale(double,double) __ptr64 , public: void __cdecl QPainter::scale(double,double) __ptr64
, public: class QTransform & __ptr64 __cdecl QTransform::scale(double,double) __ptr64 , protected:
void __cdecl QGraphicsObject::scaleChanged(void) __ptr64 , protected: void __cdecl
QGraphicsScale::scaleChanged(void) __ptr64 , public: double __cdecl
QPinchGesture::scaleFactor(void)const __ptr64 , public: class QList<struct QPair<double,class
QPointF>> __cdecl QGraphicsItemAnimation::scaleList(void)const __ptr64 , public: class QImage
__cdecl QImage::scaled(class QSize const & __ptr64,enum Qt::AspectRatioMode,enum
Qt::TransformationMode)const __ptr64 , public: class QImage __cdecl QImage::scaled(int,int,enum
Qt::AspectRatioMode,enum Qt::TransformationMode)const __ptr64 , public: class QPixmap __cdecl
QPixmap::scaled(class QSize const & __ptr64,enum Qt::AspectRatioMode,enum
Qt::TransformationMode)const __ptr64 , public: class QPixmap __cdecl
QPixmap::scaled(int,int,enum Qt::AspectRatioMode,enum Qt::TransformationMode)const __ptr64 ,
public: class QRect __cdecl QImageReader::scaledClipRect(void)const __ptr64 , public: class QSize
__cdecl QImageReader::scaledSize(void)const __ptr64 , public: class QSize __cdecl
QMovie::scaledSize(void) __ptr64 , public: class QImage __cdecl QImage::scaledToHeight(int,enum
Qt::TransformationMode)const __ptr64 , public: class QPixmap __cdecl
QPixmap::scaledToHeight(int,enum Qt::TransformationMode)const __ptr64 , public: class QImage
__cdecl QImage::scaledToWidth(int,enum Qt::TransformationMode)const __ptr64 , public: class
QPixmap __cdecl QPixmap::scaledToWidth(int,enum Qt::TransformationMode)const __ptr64 ,
public: unsigned char * __ptr64 __cdecl QImage::scanLine(int) __ptr64 , public: unsigned char const
* __ptr64 __cdecl QImage::scanLine(int)const __ptr64 , public: class QGraphicsScene * __ptr64
__cdecl QGraphicsItem::scene(void)const __ptr64 , public: class QGraphicsScene * __ptr64 __cdecl
QGraphicsView::scene(void)const __ptr64 , public: class QRectF __cdecl

QGraphicsItem::sceneBoundingRect(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsItemPrivate::sceneEffectiveBoundingRect(void)const __ptr64 , protected: virtual bool
__cdecl QGraphicsItem::sceneEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QGraphicsTextItem::sceneEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QGraphicsWidget::sceneEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QGraphicsItem::sceneEventFilter(class QGraphicsItem * __ptr64,class QEvent * __ptr64)
__ptr64 , public: class QMatrix __cdecl QGraphicsItem::sceneMatrix(void)const __ptr64 , public:
class QPointF __cdecl QGraphicsItem::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneContextMenuEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneDragDropEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneHelpEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneHoverEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneMouseEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QGraphicsSceneWheelEvent::scenePos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::scenePos(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsScene::sceneRect(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsView::sceneRect(void)const __ptr64 , public: class QRectF __cdecl
QTouchEvent::TouchPoint::sceneRect(void)const __ptr64 , protected: void __cdecl
QGraphicsScene::sceneRectChanged(class QRectF const & __ptr64) __ptr64 , public: class
QTransform __cdecl QGraphicsItem::sceneTransform(void)const __ptr64 , protected: void __cdecl
QAbstractItemView::scheduleDelayedItemsLayout(void) __ptr64 , public: class QWidget * __ptr64
__cdecl QDesktopWidget::screen(int) __ptr64 , public: int __cdecl
QDesktopWidget::screenCount(void)const __ptr64 , protected: void __cdecl
QDesktopWidget::screenCountChanged(int) __ptr64 , public: class QRect const __cdecl
QDesktopWidget::screenGeometry(class QPoint const & __ptr64)const __ptr64 , public: class QRect
const __cdecl QDesktopWidget::screenGeometry(int)const __ptr64 , public: class QRect const
__cdecl QDesktopWidget::screenGeometry(class QWidget const * __ptr64)const __ptr64 , public:
static class QRect __cdecl QWidgetPrivate::screenGeometry(class QWidget const * __ptr64) , public:
int __cdecl QDesktopWidget::screenNumber(class QPoint const & __ptr64)const __ptr64 , public: int
__cdecl QDesktopWidget::screenNumber(class QWidget const * __ptr64)const __ptr64 , public: class
QPoint __cdecl QGraphicsSceneContextMenuEvent::screenPos(void)const __ptr64 , public: class
QPoint __cdecl QGraphicsSceneDragDropEvent::screenPos(void)const __ptr64 , public: class QPoint
__cdecl QGraphicsSceneHelpEvent::screenPos(void)const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneHoverEvent::screenPos(void)const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneMouseEvent::screenPos(void)const __ptr64 , public: class QPoint __cdecl
QGraphicsSceneWheelEvent::screenPos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::screenPos(void)const __ptr64 , public: class QRectF __cdecl
QTouchEvent::TouchPoint::screenRect(void)const __ptr64 , public: void __cdecl
QGraphicsItem::scroll(double,double,class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPixmap::scroll(int,int,class QRect const & __ptr64,class QRegion * __ptr64) __ptr64 , public: void
__cdecl QPixmap::scroll(int,int,int,int,int,int,int,class QRegion * __ptr64) __ptr64 , public: virtual bool
__cdecl QPixmapData::scroll(int,int,class QRect const & __ptr64) __ptr64 , public: virtual bool
__cdecl QRasterPixmapData::scroll(int,int,class QRect const & __ptr64) __ptr64 , public: virtual bool
__cdecl QRasterWindowSurface::scroll(class QRegion const & __ptr64,int,int) __ptr64 , public:
virtual bool __cdecl QRuntimePixmapData::scroll(int,int,class QRect const & __ptr64) __ptr64 ,
public: void __cdecl QWidget::scroll(int,int) __ptr64 , public: void __cdecl
QWidget::scroll(int,int,class QRect const & __ptr64) __ptr64 , public: virtual bool __cdecl
QWindowSurface::scroll(class QRegion const & __ptr64,int,int) __ptr64 , public: virtual void __cdecl

QAbstractScrollAreaPrivate::scrollBarPolicyChanged(enum Qt::Orientation,enum Qt::ScrollBarPolicy) __ptr64 , public: class QList<class QWidget * __ptr64> __cdecl
QAbstractScrollArea::scrollBarWidgets(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: bool __cdecl
QWorkspace::scrollBarsEnabled(void)const __ptr64 , public: void __cdecl
QWidgetPrivate::scrollChildren(int,int) __ptr64 , protected: virtual void __cdecl
QAbstractScrollArea::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QColumnView::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QGraphicsView::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QHeaderView::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QListView::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QMdiArea::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QPlainTextEdit::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QScrollArea::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QTableView::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QTextEdit::scrollContentsBy(int,int) __ptr64 , protected: virtual void __cdecl
QTreeView::scrollContentsBy(int,int) __ptr64 , protected: void __cdecl
QAbstractItemView::scrollDirtyRegion(int,int) __ptr64 , public: void __cdecl
QWidgetPrivate::scrollRect(class QRect const & __ptr64,int,int) __ptr64 , public: virtual void __cdecl
QColumnView::scrollTo(class QModelIndex const & __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , protected: virtual void __cdecl
QHeaderView::scrollTo(class QModelIndex const & __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: virtual void __cdecl
QListView::scrollTo(class QModelIndex const & __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: virtual void __cdecl
QTableView::scrollTo(class QModelIndex const & __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: virtual void __cdecl
QTreeView::scrollTo(class QModelIndex const & __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: void __cdecl
QTextEdit::scrollToAnchor(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAbstractItemView::scrollToBottom(void) __ptr64 , public: void __cdecl
QListWidget::scrollToItem(class QListWidgetItem const * __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: void __cdecl
QTableWidget::scrollToItem(class QTableWidgetItem const * __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: void __cdecl
QTreeWidget::scrollToItem(class QTreeWidgetItem const * __ptr64,enum QAbstractItemView::ScrollHint) __ptr64 , public: void __cdecl
QAbstractItemView::scrollToTop(void) __ptr64 , public: void __cdecl
QWidgetPrivate::scroll_sys(int,int) __ptr64 , public: void __cdecl
QWidgetPrivate::scroll_sys(int,int,class QRect const & __ptr64) __ptr64 , public: class QStringList __cdecl
QTextBrowser::searchPaths(void)const __ptr64 , public: class QPointF __cdecl
QBezier::secondDerivedAt(double)const __ptr64 , public: enum QDateTimeEdit::Section __cdecl
QDateTimeEdit::sectionAt(int)const __ptr64 , protected: void __cdecl
QHeaderView::sectionAutoResize(int,enum QHeaderView::ResizeMode) __ptr64 , protected: void __cdecl
QHeaderView::sectionClicked(int) __ptr64 , public: int __cdecl
QDateTimeEdit::sectionCount(void)const __ptr64 , protected: void __cdecl
QHeaderView::sectionCountChanged(int,int) __ptr64 , protected: void __cdecl
QHeaderView::sectionDoubleClicked(int) __ptr64 , protected: void __cdecl
QHeaderView::sectionEntered(int) __ptr64 , protected: void __cdecl
QHeaderView::sectionHandleDoubleClicked(int) __ptr64 , protected: void __cdecl
QHeaderView::sectionMoved(int,int,int) __ptr64 , public: int __cdecl
QHeaderView::sectionPosition(int)const __ptr64 , protected: void __cdecl
QHeaderView::sectionPressed(int) __ptr64 , protected: void __cdecl
QHeaderView::sectionResized(int,int,int) __ptr64 , public: int __cdecl

QHeaderView::sectionSize(int)const __ptr64 , protected: virtual class QSize __cdecl
QHeaderView::sectionSizeFromContents(int)const __ptr64 , public: int __cdecl
QHeaderView::sectionSizeHint(int)const __ptr64 , public: class QString __cdecl
QDateTimeEdit::sectionText(enum QDateTimeEdit::Section)const __ptr64 , public: int __cdecl
QHeaderView::sectionViewportPosition(int)const __ptr64 , protected: void __cdecl
QHeaderView::sectionsAboutToBeRemoved(class QModelIndex const & __ptr64,int,int) __ptr64 ,
public: bool __cdecl QHeaderView::sectionsHidden(void)const __ptr64 , protected: void __cdecl
QHeaderView::sectionsInserted(class QModelIndex const & __ptr64,int,int) __ptr64 , public: bool
__cdecl QHeaderView::sectionsMoved(void)const __ptr64 , public: enum
QLCDNumber::SegmentStyle __cdecl QLCDNumber::segmentStyle(void)const __ptr64 , public: void
__cdecl QItemSelection::select(class QModelIndex const & __ptr64,class QModelIndex const &
__ptr64) __ptr64 , public: virtual void __cdecl QItemSelectionModel::select(class QItemSelection
const & __ptr64,class QFlags<enum QItemSelectionModel::SelectionFlag>) __ptr64 , public: virtual
void __cdecl QItemSelectionModel::select(class QModelIndex const & __ptr64,class QFlags<enum
QItemSelectionModel::SelectionFlag>) __ptr64 , public: void __cdecl QTextCursor::select(enum
QTextCursor::SelectionType) __ptr64 , public: void __cdecl QTreeViewPrivate::select(class
QModelIndex const & __ptr64,class QModelIndex const & __ptr64,class QFlags<enum
QItemSelectionModel::SelectionFlag>) __ptr64 , public: virtual void __cdecl
QAbstractItemView::selectAll(void) __ptr64 , public: void __cdecl QAbstractSpinBox::selectAll(void)
__ptr64 , public: virtual void __cdecl QColumnView::selectAll(void) __ptr64 , public: void __cdecl
QLineControl::selectAll(void) __ptr64 , public: void __cdecl QLineEdit::selectAll(void) __ptr64 ,
public: void __cdecl QPlainTextEdit::selectAll(void) __ptr64 , public: void __cdecl
QTextControl::selectAll(void) __ptr64 , public: void __cdecl QTextEdit::selectAll(void) __ptr64 ,
public: virtual void __cdecl QTreeView::selectAll(void) __ptr64 , private: bool __cdecl
QColorDialog::selectColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTableView::selectColumn(int) __ptr64 , public: void __cdecl QFileDialog::selectFile(class QString
const & __ptr64) __ptr64 , public: void __cdecl QFileDialog::selectFilter(class QString const &
__ptr64) __ptr64 , public: void __cdecl QFileDialog::selectNameFilter(class QString const & __ptr64)
__ptr64 , public: void __cdecl QTableView::selectRow(int) __ptr64 , public: void __cdecl
QLineControl::selectWordAtPos(int) __ptr64 , protected: void __cdecl QActionGroup::selected(class
QAction * __ptr64) __ptr64 , protected: class QPixmap * __ptr64 __cdecl
QItemDelegate::selected(class QPixmap const & __ptr64,class QPalette const & __ptr64,bool)const
__ptr64 , private: int __cdecl QColorDialog::selectedAlpha(void)const __ptr64 , public: class QColor
__cdecl QColorDialog::selectedColor(void)const __ptr64 , public: class QList<class QModelIndex>
__cdecl QItemSelectionModel::selectedColumns(int)const __ptr64 , public: class QDate __cdecl
QCalendarWidget::selectedDate(void)const __ptr64 , public: class QStringList __cdecl
QFileDialog::selectedFiles(void)const __ptr64 , public: class QString __cdecl
QFileDialog::selectedFilter(void)const __ptr64 , public: class QFont __cdecl
QFontDialog::selectedFont(void)const __ptr64 , protected: virtual class QList<class QModelIndex>
__cdecl QAbstractItemView::selectedIndexes(void)const __ptr64 , public: class QList<class
QModelIndex> __cdecl QItemSelectionModel::selectedIndexes(void)const __ptr64 , protected:
virtual class QList<class QModelIndex> __cdecl QListView::selectedIndexes(void)const __ptr64 ,
protected: virtual class QList<class QModelIndex> __cdecl QTableView::selectedIndexes(void)const
__ptr64 , protected: virtual class QList<class QModelIndex> __cdecl
QTreeView::selectedIndexes(void)const __ptr64 , public: class QList<class QGraphicsItem * __ptr64>
__cdecl QGraphicsScene::selectedItems(void)const __ptr64 , public: class QList<class
QListWidgetItem * __ptr64> __cdecl QListWidget::selectedItems(void)const __ptr64 , public: class
QList<class QTableWidgetItem * __ptr64> __cdecl QTableWidgetItem::selectedItems(void) __ptr64 ,

public: class QList<class QTreeWidgetItem * __ptr64> __cdecl
QTreeWidgetItem::selectedItems(void)const __ptr64 , public: class QString __cdecl
QFileDialog::selectedNameFilter(void)const __ptr64 , public: class QList<class
QTableWidgetSelectionRange> __cdecl QTableWidget::selectedRanges(void)const __ptr64 , public:
class QList<class QModelIndex> __cdecl QTableWidgetItem::selectedRows(int)const __ptr64 ,
public: void __cdecl QTextCursor::selectedTableCells(int * __ptr64,int * __ptr64,int * __ptr64,int *
__ptr64)const __ptr64 , public: class QString __cdecl QLabel::selectedText(void)const __ptr64 ,
public: class QString __cdecl QLineEdit::selectedText(void)const __ptr64 , public: class QString
__cdecl QTextCursor::selectedText(void)const __ptr64 , public: class QTableWidgetItem const __cdecl
QTableWidgetItem::selection(void)const __ptr64 , public: class QTextDocumentFragment __cdecl
QTextCursor::selection(void)const __ptr64 , public: class QPainterPath __cdecl
QGraphicsScene::selectionArea(void)const __ptr64 , public: enum
QAbstractItemView::SelectionBehavior __cdecl QAbstractItemView::selectionBehavior(void)const
__ptr64 , public: enum QTabBar::SelectionBehavior __cdecl
QTabBar::selectionBehaviorOnRemove(void)const __ptr64 , protected: virtual void __cdecl
QAbstractItemView::selectionChanged(class QTableWidgetItem const & __ptr64,class QTableWidgetItem
const & __ptr64) __ptr64 , protected: void __cdecl QCalendarWidget::selectionChanged(void)
__ptr64 , protected: void __cdecl QClipboard::selectionChanged(void) __ptr64 , protected: void
__cdecl QGraphicsScene::selectionChanged(void) __ptr64 , protected: void __cdecl
QTableWidgetItem::selectionChanged(class QTableWidgetItem const & __ptr64,class QTableWidgetItem
const & __ptr64) __ptr64 , protected: void __cdecl QLineEdit::selectionChanged(void) __ptr64 ,
protected: void __cdecl QListView::selectionChanged(class QTableWidgetItem const & __ptr64,class QTableWidgetItem const &
__ptr64) __ptr64 , protected: void __cdecl QPlainTextEdit::selectionChanged(void) __ptr64 ,
protected: virtual void __cdecl QTableView::selectionChanged(class QTableWidgetItem const &
__ptr64,class QTableWidgetItem const & __ptr64) __ptr64 , protected: void __cdecl
QTextControl::selectionChanged(void) __ptr64 , protected: void __cdecl
QTextEdit::selectionChanged(void) __ptr64 , protected: virtual void __cdecl
QTreeView::selectionChanged(class QTableWidgetItem const & __ptr64,class QTableWidgetItem const &
__ptr64) __ptr64 , protected: virtual class QFlags<enum QTableWidgetItem::SelectionFlag>
__cdecl QAbstractItemView::selectionCommand(class QModelIndex const & __ptr64,class QEvent
const * __ptr64)const __ptr64 , public: int __cdecl QLineEdit::selectionEnd(void)const __ptr64 ,
public: int __cdecl QTextCursor::selectionEnd(void)const __ptr64 , public: enum
QAbstractItemView::SelectionMode __cdecl QAbstractItemView::selectionMode(void)const __ptr64
, public: enum QCalendarWidget::SelectionMode __cdecl
QCalendarWidget::selectionMode(void)const __ptr64 , public: class QTableWidgetItem * __ptr64
__cdecl QAbstractItemView::selectionModel(void)const __ptr64 , public: class QRectF __cdecl
QTextControl::selectionRect(class QTextCursor const & __ptr64)const __ptr64 , public: class QRectF
__cdecl QTextControl::selectionRect(void)const __ptr64 , public: int __cdecl
QLabel::selectionStart(void)const __ptr64 , public: int __cdecl
QLineEdit::selectionStart(void)const __ptr64 , public: int __cdecl
QTextCursor::selectionStart(void)const __ptr64 , private: bool __cdecl
QCss::StyleSelector::selectorMatches(struct QCss::Selector const & __ptr64,union
QCss::StyleSelector::NodePtr) __ptr64 , private: static class QApplicationPrivate * __ptr64 __ptr64
QApplicationPrivate::self , public: bool __cdecl QGraphicsScene::sendEvent(class QGraphicsItem *
__ptr64,class QEvent * __ptr64) __ptr64 , public: void __cdecl QInputContext::sendEvent(class

QInputMethodEvent const & __ptr64) __ptr64 , public: static bool __cdecl
QApplicationPrivate::sendMouseEvent(class QWidget * __ptr64,class QMouseEvent * __ptr64,class
QWidget * __ptr64,class QWidget * __ptr64,class QWidget * __ptr64 * __ptr64,class QPointer<class
QWidget> & __ptr64,bool) , public: void __cdecl
QWidgetPrivate::sendPendingMoveAndResizeEvents(bool,bool) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::sendScenePosChange(void) __ptr64 , public: void __cdecl
QApplicationPrivate::sendSyntheticEnterLeave(class QWidget * __ptr64) __ptr64 , private: void
__cdecl QLineControl::separate(void) __ptr64 , public: bool __cdecl
QMenu::separatorsCollapsible(void)const __ptr64 , public: int __cdecl
QIcon::serialNumber(void)const __ptr64 , public: int __cdecl QImage::serialNumber(void)const
__ptr64 , public: int __cdecl QPalette::serialNumber(void)const __ptr64 , public: int __cdecl
QPixmap::serialNumber(void)const __ptr64 , public: int __cdecl
QPixmapData::serialNumber(void)const __ptr64 , public: class QString __cdecl
QApplication::sessionId(void)const __ptr64 , public: class QString __cdecl
QSessionManager::sessionId(void)const __ptr64 , public: class QString __cdecl
QApplication::sessionKey(void)const __ptr64 , public: class QString __cdecl
QSessionManager::sessionKey(void)const __ptr64 , public: void __cdecl
QAbstractSpinBox::setAccelerated(bool) __ptr64 , public: void __cdecl
QPanGesture::setAcceleration(double) __ptr64 , protected: void __cdecl
QAccessibleWidget::setAccelerator(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QAccessibleWidgetEx::setAccelerator(class QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setAcceptDrops(bool) __ptr64 , public: void __cdecl QWidget::setAcceptDrops(bool)
__ptr64 , public: void __cdecl QGraphicsItem::setAcceptHoverEvents(bool) __ptr64 , public: void
__cdecl QFileDialog::setAcceptMode(enum QFileDialog::AcceptMode) __ptr64 , public: void __cdecl
QTextControl::setAcceptRichText(bool) __ptr64 , public: void __cdecl
QTextEdit::setAcceptRichText(bool) __ptr64 , public: void __cdecl
QGraphicsItem::setAcceptTouchEvents(bool) __ptr64 , public: void __cdecl
QGestureEvent::setAccepted(class QGesture * __ptr64,bool) __ptr64 , public: void __cdecl
QGestureEvent::setAccepted(enum Qt::GestureType,bool) __ptr64 , public: void __cdecl
QGraphicsItem::setAcceptedMouseButtons(class QFlags<enum Qt::MouseButton>) __ptr64 , public:
void __cdecl QGraphicsItem::setAcceptsHoverEvents(bool) __ptr64 , public: void __cdecl
QStandardItem::setAccessibleDescription(class QString const & __ptr64) __ptr64 , public: void
__cdecl QWidget::setAccessibleDescription(class QString const & __ptr64) __ptr64 , public: void
__cdecl QWidget::setAccessibleName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setAccessibleText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAction::setActionGroup(class QActionGroup * __ptr64) __ptr64 , public: void __cdecl
QMdiArea::setActivationOrder(enum QMdiArea::WindowOrder) __ptr64 , public: void __cdecl
QGraphicsItem::setActive(bool) __ptr64 , public: void __cdecl QPaintEngine::setActive(bool) __ptr64
, public: void __cdecl QUndoStack::setActive(bool) __ptr64 , public: void __cdecl
QWidgetResizeHandler::setActive(enum QWidgetResizeHandler::Action,bool) __ptr64 , public: void
__cdecl QWidgetResizeHandler::setActive(bool) __ptr64 , public: void __cdecl
QMenu::setActiveAction(class QAction * __ptr64) __ptr64 , public: void __cdecl
QMenuBar::setActiveAction(class QAction * __ptr64) __ptr64 , public: void __cdecl
QGraphicsScene::setActivePanel(class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl
QUndoGroup::setActiveStack(class QUndoStack * __ptr64) __ptr64 , public: void __cdecl
QMdiArea::setActiveSubWindow(class QMdiSubWindow * __ptr64) __ptr64 , public: static void
__cdecl QApplication::setActiveWindow(class QWidget * __ptr64) , public: void __cdecl
QGraphicsScene::setActiveWindow(class QGraphicsWidget * __ptr64) __ptr64 , public: void __cdecl

QWorkspace::setActiveWindow(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QTextLayout::setAdditionalFormats(class QList<struct QTextLayout::FormatRange> const & __ptr64)
__ptr64 , public: void __cdecl QAbstractSpinBox::setAlignment(class QFlags<enum
Qt::AlignmentFlag>) __ptr64 , public: void __cdecl QGraphicsGridLayout::setAlignment(class
QGraphicsLayoutItem * __ptr64,class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QGraphicsLinearLayout::setAlignment(class QGraphicsLayoutItem * __ptr64,class
QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl QGraphicsView::setAlignment(class
QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl QGroupBox::setAlignment(int)
__ptr64 , public: void __cdecl QLabel::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64
, public: bool __cdecl QLayout::setAlignment(class QLayout * __ptr64,class QFlags<enum
Qt::AlignmentFlag>) __ptr64 , public: bool __cdecl QLayout::setAlignment(class QWidget *
__ptr64,class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QLayoutItem::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QLineEdit::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QProgressBar::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QScrollArea::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void __cdecl
QTextBlockFormat::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QTextEdit::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QTextOption::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QTextTableFormat::setAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public:
void __cdecl QTreeView::setAllColumnsShowFocus(bool) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setAllPagesViewMode(void) __ptr64 , public: void __cdecl
QDockWidget::setAllowedAreas(class QFlags<enum Qt::DockWidgetArea>) __ptr64 , public: void
__cdecl QToolBar::setAllowedAreas(class QFlags<enum Qt::ToolBarArea>) __ptr64 , public: void
__cdecl QColor::setAlpha(int) __ptr64 , public: void __cdecl QImage::setAlphaChannel(class QImage
const & __ptr64) __ptr64 , public: void __cdecl QPixmap::setAlphaChannel(class QPixmap const &
__ptr64) __ptr64 , public: virtual void __cdecl QPixmapData::setAlphaChannel(class QPixmap const
& __ptr64) __ptr64 , public: virtual void __cdecl QRasterPixmapData::setAlphaChannel(class
QPixmap const & __ptr64) __ptr64 , public: virtual void __cdecl
QRuntimePixmapData::setAlphaChannel(class QPixmap const & __ptr64) __ptr64 , public: void
__cdecl QVolatileImage::setAlphaChannel(class QPixmap const & __ptr64) __ptr64 , public: void
__cdecl QColor::setAlphaF(double) __ptr64 , public: void __cdecl
QAbstractItemView::setAlternatingRowColors(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setAnchor(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setAnchorHref(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setAnchorName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setAnchorNames(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QConicalGradient::setAngle(double) __ptr64 , public: void __cdecl
QGraphicsRotation::setAngle(double) __ptr64 , public: void __cdecl
QMainWindow::setAnimated(bool) __ptr64 , public: void __cdecl QTreeView::setAnimated(bool)
__ptr64 , public: void __cdecl QPushButton::setArrowType(enum Qt::ArrowType) __ptr64 , public:
void __cdecl QTextInlineObject::setAscent(double) __ptr64 , public: void __cdecl
QGraphicsWidget::setAttribute(enum Qt::WidgetAttribute,bool) __ptr64 , public: void __cdecl
QWidget::setAttribute(enum Qt::WidgetAttribute,bool) __ptr64 , public: virtual void __cdecl
QAccessibleSimpleEditableTextInterface::setAttributes(int,int,class QString const & __ptr64) __ptr64
, public: void __cdecl QProgressDialog::setAutoClose(bool) __ptr64 , public: void __cdecl
QComboBox::setAutoCompletion(bool) __ptr64 , public: void __cdecl
QComboBox::setAutoCompletionCaseSensitivity(enum Qt::CaseSensitivity) __ptr64 , public: void

__cdecl QPushButton::setAutoDefault(bool) __ptr64 , private: void __cdecl
QPaintEngine::setAutoDestruct(bool) __ptr64 , public: void __cdecl
QImageReader::setAutoDetectImageFormat(bool) __ptr64 , public: void __cdecl
QAbstractButton::setAutoExclusive(bool) __ptr64 , public: void __cdecl
QTreeView::setAutoExpandDelay(int) __ptr64 , public: void __cdecl
QGraphicsWidget::setAutoFillBackground(bool) __ptr64 , public: void __cdecl
QWidget::setAutoFillBackground(bool) __ptr64 , public: void __cdecl
QTextEdit::setAutoFormatting(class QFlags<enum QTextEdit::AutoFormattingFlag>) __ptr64 , public:
void __cdecl QToolButton::setAutoRaise(bool) __ptr64 , public: void __cdecl
QAbstractButton::setAutoRepeat(bool) __ptr64 , public: void __cdecl QAction::setAutoRepeat(bool)
__ptr64 , public: void __cdecl QShortcut::setAutoRepeat(bool) __ptr64 , public: void __cdecl
QAbstractButton::setAutoRepeatDelay(int) __ptr64 , public: void __cdecl
QAbstractButton::setAutoRepeatInterval(int) __ptr64 , public: void __cdecl
QProgressDialog::setAutoReset(bool) __ptr64 , public: void __cdecl
QAbstractItemView::setAutoScroll(bool) __ptr64 , public: void __cdecl
QAbstractItemView::setAutoScrollMargin(int) __ptr64 , public: void __cdecl
QApplication::setAutoSipEnabled(bool) __ptr64 , public: void __cdecl
QGraphicsRotation::setAxis(class QVector3D const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsRotation::setAxis(enum Qt::Axis) __ptr64 , public: void __cdecl
QListWidgetItem::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QMdiArea::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTableWidgetItem::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTextFormat::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setBackground(int,class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QWorkspace::setBackground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsScene::setBackgroundBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsView::setBackgroundBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QImageReader::setBackgroundColor(class QColor const & __ptr64) __ptr64 , public: virtual void
__cdecl QListWidgetItem::setBackgroundColor(class QColor const & __ptr64) __ptr64 , public: void
__cdecl QMovie::setBackgroundColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTableWidgetItem::setBackgroundColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setBackgroundColor(int,class QColor const & __ptr64) __ptr64 , public: void
__cdecl QPainter::setBackgroundMode(enum Qt::BGMode) __ptr64 , public: void __cdecl
QWidget::setBackgroundRole(enum QPalette::ColorRole) __ptr64 , public: void __cdecl
QPlainTextEdit::setBackgroundVisible(bool) __ptr64 , public: void __cdecl
QProgressDialog::setBar(class QProgressBar * __ptr64) __ptr64 , public: void __cdecl
QWidget::setBaseSize(class QSize const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setBaseSize(int,int) __ptr64 , public: void __cdecl QProxyStyle::setBaseStyle(class QStyle *
__ptr64) __ptr64 , public: void __cdecl QListView::setBatchSize(int) __ptr64 , public: void __cdecl
QLCDNumber::setBinMode(void) __ptr64 , public: void __cdecl
QBlittablePixmapData::setBlittable(class QBlittable * __ptr64) __ptr64 , public: void __cdecl
QTextCursor::setBlockCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void
__cdecl QTextCursor::setBlockFormat(class QTextBlockFormat const & __ptr64) __ptr64 , public:
void __cdecl QColor::setBlue(int) __ptr64 , public: void __cdecl QColor::setBlueF(double) __ptr64 ,
public: void __cdecl QGraphicsBlurEffect::setBlurHints(class QFlags<enum
QGraphicsBlurEffect::BlurHint>) __ptr64 , public: void __cdecl QPixmapBlurFilter::setBlurHints(class

QFlags<enum QGraphicsBlurEffect::BlurHint> __ptr64 , public: void __cdecl
QGraphicsBlurEffect::setBlurRadius(double) __ptr64 , public: void __cdecl
QGraphicsDropShadowEffect::setBlurRadius(double) __ptr64 , public: void __cdecl
QPixmapDropShadowFilter::setBlurRadius(double) __ptr64 , public: void __cdecl
QFont::setBold(bool) __ptr64 , public: void __cdecl QTextFrameFormat::setBorder(double) __ptr64 ,
public: void __cdecl QTextFrameFormat::setBorderBrush(class QBrush const & __ptr64) __ptr64 ,
public: void __cdecl QTextFrameFormat::setBorderStyle(enum QTextFrameFormat::BorderStyle)
__ptr64 , public: void __cdecl QDoubleValidator::setBottom(double) __ptr64 , public: void __cdecl
QIntValidator::setBottom(int) __ptr64 , public: void __cdecl
QTextBlockFormat::setBottomMargin(double) __ptr64 , public: void __cdecl
QTextFrameFormat::setBottomMargin(double) __ptr64 , public: void __cdecl
QTextTableCellFormat::setBottomPadding(double) __ptr64 , private: void __cdecl
QTextEngine::setBoundary(int) const __ptr64 , public: void __cdecl
QPainter::setBoundingRect(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QPicture::setBoundingRect(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setBoundingRegionGranularity(double) __ptr64 , public: void __cdecl
QAbstractGraphicsShapeltem::setBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBrush(enum Qt::BrushStyle) __ptr64 , public: void __cdecl QPalette::setBrush(enum
QPalette::ColorGroup,enum QPalette::ColorRole,class QBrush const & __ptr64) __ptr64 , public: void
__cdecl QPalette::setBrush(enum QPalette::ColorRole,class QBrush const & __ptr64) __ptr64 ,
public: void __cdecl QPen::setBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBrushOrigin(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBrushOrigin(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setBrushOrigin(int,int) __ptr64 , public: void __cdecl
QGraphicsScene::setBspTreeDepth(int) __ptr64 , public: void __cdecl QLabel::setBuddy(class
QWidget * __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneMouseEvent::setButton(enum
Qt::MouseButton) __ptr64 , public: void __cdecl QMouseEventTransition::setButton(enum
Qt::MouseButton) __ptr64 , public: void __cdecl QWizard::setButton(enum
QWizard::WizardButton,class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneMouseEvent::setButtonDownPos(enum Qt::MouseButton,class QPointF const &
__ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneMouseEvent::setButtonDownScenePos(enum Qt::MouseButton,class QPointF const
& __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneMouseEvent::setButtonDownScreenPos(enum Qt::MouseButton,class QPoint const
& __ptr64) __ptr64 , public: void __cdecl QWizard::setButtonLayout(class QList<enum
QWizard::WizardButton> const & __ptr64) __ptr64 , public: void __cdecl
QAbstractSpinBox::setButtonSymbols(enum QAbstractSpinBox::ButtonSymbols) __ptr64 , public:
void __cdecl QMessageBox::setButtonText(int,class QString const & __ptr64) __ptr64 , public: void
__cdecl QWizard::setButtonText(enum QWizard::WizardButton,class QString const & __ptr64)
__ptr64 , public: void __cdecl QWizardPage::setButtonText(enum QWizard::WizardButton,class
QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneDragDropEvent::setButtons(class QFlags<enum Qt::MouseButton>) __ptr64 , public:
void __cdecl QGraphicsSceneMouseEvent::setButtons(class QFlags<enum Qt::MouseButton>)
__ptr64 , public: void __cdecl QGraphicsSceneWheelEvent::setButtons(class QFlags<enum
Qt::MouseButton>) __ptr64 , public: void __cdecl QTextLayout::setCacheEnabled(bool) __ptr64 ,
public: static void __cdecl QPixmapCache::setCacheLimit(int) , public: void __cdecl
QGraphicsItem::setCacheMode(enum QGraphicsItem::CacheMode,class QSize const & __ptr64)

__ptr64 , public: void __cdecl QGraphicsView::setCacheMode(class QFlags<enum QGraphicsView::CacheModeFlag>) __ptr64 , public: void __cdecl QMovie::setCacheMode(enum QMovie::CacheMode) __ptr64 , public: void __cdecl QDateTimeEdit::setCalendarPopup(bool) __ptr64 , public: void __cdecl QDateTimeEdit::setCalendarWidget(class QCalendarWidget * __ptr64) __ptr64 , public: void __cdecl QProgressDialog::setCancelButton(class QPushButton * __ptr64) __ptr64 , public: void __cdecl QDialog::setCancelButtonText(class QString const & __ptr64) __ptr64 , public: void __cdecl QProgressDialog::setCancelButtonText(class QString const & __ptr64) __ptr64 , public: void __cdecl QLineEdit::setCancelText(class QString const & __ptr64) __ptr64 , public: void __cdecl QPainterPathStroker::setCapStyle(enum Qt::PenCapStyle) __ptr64 , public: void __cdecl QPen::setCapStyle(enum Qt::PenCapStyle) __ptr64 , public: void __cdecl QStroker::setCapStyle(enum Qt::PenCapStyle) __ptr64 , public: void __cdecl QFont::setCapitalization(enum QFont::Capitalization) __ptr64 , public: void __cdecl QHeaderView::setCascadingSectionResizes(bool) __ptr64 , public: void __cdecl QCompleter::setCaseSensitivity(enum Qt::CaseSensitivity) __ptr64 , public: void __cdecl QTextTableFormat::setCellPadding(double) __ptr64 , public: void __cdecl QTextTableFormat::setCellSpacing(double) __ptr64 , public: void __cdecl QTableWidgetItem::setCellWidget(int,int,class QWidget * __ptr64) __ptr64 , public: void __cdecl QConicalGradient::setCenter(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QConicalGradient::setCenter(double,double) __ptr64 , public: void __cdecl QRadialGradient::setCenter(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QRadialGradient::setCenter(double,double) __ptr64 , public: void __cdecl QDialogButtonBox::setCenterButtons(bool) __ptr64 , public: void __cdecl QPlainTextEdit::setCenterOnScroll(bool) __ptr64 , public: void __cdecl QPinchGesture::setCenterPoint(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QRadialGradient::setCenterRadius(double) __ptr64 , public: void __cdecl QMainWindow::setCentralWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QPinchGesture::setChangeFlags(class QFlags<enum QPinchGesture::ChangeFlag>) __ptr64 , public: void __cdecl QTextCursor::setCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl QCheckBox::setCheckState(enum Qt::CheckState) __ptr64 , public: void __cdecl QListWidgetItem::setCheckState(enum Qt::CheckState) __ptr64 , public: void __cdecl QStandardItem::setCheckState(enum Qt::CheckState) __ptr64 , public: void __cdecl QTableWidgetItem::setCheckState(enum Qt::CheckState) __ptr64 , public: void __cdecl QTreeWidgetItem::setCheckState(int,enum Qt::CheckState) __ptr64 , public: void __cdecl QAbstractButton::setCheckable(bool) __ptr64 , public: void __cdecl QAction::setCheckable(bool) __ptr64 , public: void __cdecl QGroupBox::setCheckable(bool) __ptr64 , public: void __cdecl QStandardItem::setCheckable(bool) __ptr64 , public: void __cdecl QAbstractButton::setChecked(bool) __ptr64 , public: void __cdecl QAction::setChecked(bool) __ptr64 , public: void __cdecl QGroupBox::setChecked(bool) __ptr64 , public: void __cdecl QStandardItem::setChild(int,int,class QStandardItem * __ptr64) __ptr64 , public: void __cdecl QStandardItem::setChild(int,class QStandardItem * __ptr64) __ptr64 , public: void __cdecl QTreeWidgetItem::setChildIndicatorPolicy(enum QTreeWidgetItem::ChildIndicatorPolicy) __ptr64 , public: void __cdecl QSplitter::setChildrenCollapsible(bool) __ptr64 , public: void __cdecl QUndoStack::setClean(void) __ptr64 , public: void __cdecl QUndoView::setCleanIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl QHeaderView::setClickable(bool) __ptr64 , public: void __cdecl QPainter::setClipPath(class QPainterPath const & __ptr64,enum Qt::ClipOperation) __ptr64 , public: void __cdecl QImageReader::setClipRect(class QRect const & __ptr64) __ptr64 , public: void __cdecl QPainter::setClipRect(class QRect const & __ptr64,enum Qt::ClipOperation) __ptr64 , public: void __cdecl QPainter::setClipRect(class QRectF const & __ptr64,enum

Qt::ClipOperation) __ptr64 , public: void __cdecl QPainter::setClipRect(int,int,int,int,enum
Qt::ClipOperation) __ptr64 , public: void __cdecl QStrokerOps::setClipRect(class QRectF const &
__ptr64) __ptr64 , public: void __cdecl QPainter::setClipRegion(class QRegion const & __ptr64,enum
Qt::ClipOperation) __ptr64 , public: void __cdecl QItemDelegate::setClipping(bool) __ptr64 , public:
void __cdecl QPainter::setClipping(bool) __ptr64 , public: void __cdecl
QColor::setCmyk(int,int,int,int,int) __ptr64 , public: void __cdecl
QColor::setCmykF(double,double,double,double,double) __ptr64 , public: void __cdecl
QTextDocumentWriter::setCodec(class QTextCodec * __ptr64) __ptr64 , public: void __cdecl
QSplitter::setCollapsible(int,bool) __ptr64 , public: void __cdecl QPainter::setCollateCopies(bool)
__ptr64 , public: void __cdecl QBrush::setColor(class QColor const & __ptr64) __ptr64 , public: void
__cdecl QBrush::setColor(enum Qt::GlobalColor) __ptr64 , private: void __cdecl
QColorDialog::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsColorizeEffect::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsDropShadowEffect::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QImage::setColor(int,unsigned int) __ptr64 , public: void __cdecl QPalette::setColor(enum
QPalette::ColorGroup,enum QPalette::ColorRole,class QColor const & __ptr64) __ptr64 , public: void
__cdecl QPalette::setColor(enum QPalette::ColorRole,class QColor const & __ptr64) __ptr64 , public:
void __cdecl QPen::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QPixmapColorizeFilter::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QPixmapDropShadowFilter::setColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QGradient::setColorAt(double,class QColor const & __ptr64) __ptr64 , public: void __cdecl
QImage::setColorCount(int) __ptr64 , private: bool __cdecl QColor::setColorFromString(class QString
const & __ptr64) __ptr64

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#####, public: void __cdecl QPainter::setColorMode(enum
QPainter::ColorMode) __ptr64 , public: static void __cdecl QApplication::setColorSpec(int) , public:
void __cdecl QImage::setColorTable(class QVector<unsigned int>) __ptr64 , public: void __cdecl
QMatrix4x4::setColumn(int,class QVector4D const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnAlignment(int,class QFlags<enum Qt::AlignmentFlag>) __ptr64 ,
public: void __cdecl QStandardItem::setColumnCount(int) __ptr64 , public: void __cdecl
QStandardItemModel::setColumnCount(int) __ptr64 , public: void __cdecl
QTableWidget::setColumnCount(int) __ptr64 , public: void __cdecl
QTreeWidget::setColumnCount(int) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnFixedWidth(int,double) __ptr64 , public: void __cdecl
QTableView::setColumnHidden(int,bool) __ptr64 , public: void __cdecl
QTreeView::setColumnHidden(int,bool) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnMaximumWidth(int,double) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnMinimumWidth(int,double) __ptr64 , public: void __cdecl
QGridLayout::setColumnMinimumWidth(int,int) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnPreferredWidth(int,double) __ptr64 , public: void __cdecl

QGraphicsGridLayout::setColumnSpacing(int,double) __ptr64 , public: void __cdecl
QGridLayout::setColumnStretch(int,int) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setColumnStretchFactor(int,int) __ptr64 , public: void __cdecl
QTableView::setColumnWidth(int,int) __ptr64 , public: void __cdecl
QTreeView::setColumnWidth(int,int) __ptr64 , public: void __cdecl
QTextTableFormat::setColumnWidthConstraints(class QVector<class QTextLength> const & __ptr64)
__ptr64 , public: void __cdecl QColumnView::setColumnWidths(class QList<int> const & __ptr64)
__ptr64 , public: void __cdecl QTextTableFormat::setColumns(int) __ptr64 , public: void __cdecl
QInputDialog::setComboBoxEditable(bool) __ptr64 , public: void __cdecl
QInputDialog::setComboBoxItems(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QWizardPage::setCommitPage(bool) __ptr64 , public: void __cdecl
QInputMethodEvent::setCommitString(class QString const & __ptr64,int,int) __ptr64 , public: void
__cdecl QComboBox::setCompleter(class QCompleter * __ptr64) __ptr64 , public: void __cdecl
QLineControl::setCompleter(class QCompleter const * __ptr64) __ptr64 , public: void __cdecl
QLineEdit::setCompleter(class QCompleter * __ptr64) __ptr64 , public: void __cdecl
QCompleter::setCompletionColumn(int) __ptr64 , public: void __cdecl
QCompleter::setCompletionMode(enum QCompleter::CompletionMode) __ptr64 , public: void
__cdecl QCompleter::setCompletionPrefix(class QString const & __ptr64) __ptr64 , public: void
__cdecl QCompleter::setCompletionRole(int) __ptr64 , public: void __cdecl
QPainter::setCompositionMode(enum QPainter::CompositionMode) __ptr64 , public: void __cdecl
QImageWriter::setCompression(int) __ptr64 , public: void __cdecl
QZipWriter::setCompressionPolicy(enum QZipWriter::CompressionPolicy) __ptr64 , public: void
__cdecl QFileDialog::setConfirmOverwrite(bool) __ptr64 , public: void __cdecl
QWidgetPrivate::setConstraints_sys(void) __ptr64 , public: void __cdecl
QGraphicsLayout::setContentsMargins(double,double,double,double) __ptr64 , public: void __cdecl
QGraphicsWidget::setContentsMargins(double,double,double,double) __ptr64 , public: void __cdecl
QLayout::setContentsMargins(class QMargins const & __ptr64) __ptr64 , public: void __cdecl
QLayout::setContentsMargins(int,int,int,int) __ptr64 , public: void __cdecl
QWidget::setContentsMargins(class QMargins const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setContentsMargins(int,int,int,int) __ptr64 , public: void __cdecl
QShortcut::setContext(enum Qt::ShortcutContext) __ptr64 , public: void __cdecl
QSystemTrayIcon::setContextMenu(class QMenu * __ptr64) __ptr64 , public: void __cdecl
QWidget::setContextMenuPolicy(enum Qt::ContextMenuPolicy) __ptr64 , public: void __cdecl
QSizePolicy::setControlType(enum QSizePolicy::ControlType) __ptr64 , public: void __cdecl
QPixmapConvolutionFilter::setConvolutionKernel(double const * __ptr64,int,int) __ptr64 , public:
void __cdecl QGradient::setCoordinateMode(enum QGradient::CoordinateMode) __ptr64 , public:
void __cdecl QPrinter::setCopyCount(int) __ptr64 , public: void __cdecl
QMainWindow::setCorner(enum Qt::Corner,enum Qt::DockWidgetArea) __ptr64 , public: void
__cdecl QTableView::setCornerButtonEnabled(bool) __ptr64 , public: void __cdecl
QAbstractScrollArea::setCornerWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QMenuBar::setCornerWidget(class QWidget * __ptr64,enum Qt::Corner) __ptr64 , public: void
__cdecl QTabWidget::setCornerWidget(class QWidget * __ptr64,enum Qt::Corner) __ptr64 , public:
void __cdecl QAbstractSpinBox::setCorrectionMode(enum QAbstractSpinBox::CorrectionMode)
__ptr64 , public: void __cdecl QPen::setCosmetic(bool) __ptr64 , public: void __cdecl
QZipWriter::setCreationPermissions(class QFlags<enum QFile::Permission>) __ptr64 , public: void
__cdecl QPrinter::setCreator(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStrokerOps::setCubicToHook(void (__cdecl*)(double,double,double,double,double,double,void *
__ptr64)) __ptr64 , protected: void __cdecl QSyntaxHighlighter::setCurrentBlockState(int) __ptr64 ,

protected: void __cdecl QSyntaxHighlighter::setCurrentBlockUserData(class QTextBlockUserData * __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::setCurrentCell(int,int) __ptr64 , public: void __cdecl QTableWidgetItem::setCurrentCell(int,int,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QPlainTextEdit::setCurrentCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl QTextControl::setCurrentCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::setCurrentCharFormat(class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl QColorDialog::setCurrentColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl QPalette::setCurrentColorGroup(enum QPalette::ColorGroup) __ptr64 , public: void __cdecl QFontComboBox::setCurrentFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl QFontDialog::setCurrentFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::setCurrentFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl QAbstractItemView::setCurrentIndex(class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QComboBox::setCurrentIndex(int) __ptr64 , public: virtual void __cdecl QDataWidgetMapper::setCurrentIndex(int) __ptr64 , public: void __cdecl QTableWidgetItem::setCurrentIndex(class QModelIndex const & __ptr64,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QStackedLayout::setCurrentIndex(int) __ptr64 , public: void __cdecl QStackedWidget::setCurrentIndex(int) __ptr64 , public: void __cdecl QTabBar::setCurrentIndex(int) __ptr64 , public: void __cdecl QTabWidget::setCurrentIndex(int) __ptr64 , public: void __cdecl QToolBox::setCurrentIndex(int) __ptr64 , public: void __cdecl QListWidget::setCurrentItem(class QListWidgetItem * __ptr64) __ptr64 , public: void __cdecl QListWidget::setCurrentItem(class QListWidgetItem * __ptr64,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QTableWidgetItem::setCurrentItem(class QTableWidgetItem * __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::setCurrentItem(class QTableWidgetItem * __ptr64,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QTreeWidgetItem::setCurrentItem(class QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl QTreeWidgetItem::setCurrentItem(class QTreeWidgetItem * __ptr64,int) __ptr64 , public: void __cdecl QTreeWidgetItem::setCurrentItem(class QTreeWidgetItem * __ptr64,int,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QDataWidgetMapper::setCurrentModelIndex(class QModelIndex const & __ptr64) __ptr64 , public: void __cdecl QCalendarWidget::setCurrentPage(int,int) __ptr64 , public: void __cdecl QPrintPreviewWidget::setCurrentPage(int) __ptr64 , public: bool __cdecl QCompleter::setCurrentRow(int) __ptr64 , public: void __cdecl QListWidget::setCurrentRow(int) __ptr64 , public: void __cdecl QListWidget::setCurrentRow(int,class QFlags<enum QTableWidgetItem::SelectionFlag>) __ptr64 , public: void __cdecl QDateTimeEdit::setCurrentSection(enum QDateTimeEdit::Section) __ptr64 , public: void __cdecl QDateTimeEdit::setCurrentSectionIndex(int) __ptr64 , public: void __cdecl QStackedLayout::setCurrentWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QStackedWidget::setCurrentWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QTabWidget::setCurrentWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QToolBox::setCurrentWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QGraphicsItem::setCursor(class QCursor const & __ptr64) __ptr64 , public: void __cdecl QWidget::setCursor(class QCursor const & __ptr64) __ptr64 , public: void __cdecl QLineControl::setCursorBlinkPeriod(int) __ptr64 , public: static void __cdecl QApplication::setCursorFlashTime(int) , public: void __cdecl QTextControl::setCursorIsFocusIndicator(bool) __ptr64 , public: void __cdecl QLineControl::setCursorMoveStyle(enum Qt::CursorMoveStyle) __ptr64 , public: void __cdecl

QLineEdit::setCursorMoveStyle(enum Qt::CursorMoveStyle) __ptr64 , public: void __cdecl
QTextLayout::setCursorMoveStyle(enum Qt::CursorMoveStyle) __ptr64 , public: void __cdecl
QLineControl::setCursorPosition(int) __ptr64 , public: void __cdecl QLineEdit::setCursorPosition(int)
__ptr64 , public: void __cdecl QLineControl::setCursorWidth(int) __ptr64 , public: void __cdecl
QPlainTextDocumentLayout::setCursorWidth(int) __ptr64 , public: void __cdecl
QPlainTextEdit::setCursorWidth(int) __ptr64 , public: void __cdecl
QTextControl::setCursorWidth(int) __ptr64 , public: void __cdecl QTextEdit::setCursorWidth(int)
__ptr64 , public: void __cdecl QWidgetPrivate::setCursor_sys(class QCursor const & __ptr64)
__ptr64 , public: void __cdecl QPainterPathStroker::setCurveThreshold(double) __ptr64 , public: void
__cdecl QStrokerOps::setCurveThreshold(double) __ptr64 , public: void __cdecl
QStrokerOps::setCurveThresholdFromTransform(class QTransform const & __ptr64) __ptr64 , public:
static void __cdecl QColorDialog::setCustomColor(int,unsigned int) , public: void __cdecl
QDashStroker::setDashOffset(double) __ptr64 , public: void __cdecl
QPainterPathStroker::setDashOffset(double) __ptr64 , public: void __cdecl
QPen::setDashOffset(double) __ptr64 , public: void __cdecl QDashStroker::setDashPattern(class
QVector<double> const & __ptr64) __ptr64 , public: void __cdecl
QPainterPathStroker::setDashPattern(class QVector<double> const & __ptr64) __ptr64 , public: void
__cdecl QPainterPathStroker::setDashPattern(enum Qt::PenStyle) __ptr64 , public: void __cdecl
QPen::setDashPattern(class QVector<double> const & __ptr64) __ptr64 , public: virtual bool __cdecl
QAbstractProxyModel::setData(class QModelIndex const & __ptr64,class QVariant const &
__ptr64,int) __ptr64 , public: void __cdecl QAction::setData(class QVariant const & __ptr64) __ptr64
, public: virtual bool __cdecl QDirModel::setData(class QModelIndex const & __ptr64,class QVariant
const & __ptr64,int) __ptr64 , public: virtual bool __cdecl QFileSystemModel::setData(class
QModelIndex const & __ptr64,class QVariant const & __ptr64,int) __ptr64 , public: void __cdecl
QGraphicsItem::setData(int,class QVariant const & __ptr64) __ptr64 , public: virtual void __cdecl
QListWidgetItem::setData(int,class QVariant const & __ptr64) __ptr64 , public: virtual void __cdecl
QPicture::setData(char const * __ptr64,unsigned int) __ptr64 , public: virtual bool __cdecl
QProxyModel::setData(class QModelIndex const & __ptr64,class QVariant const & __ptr64,int)
__ptr64 , public: virtual bool __cdecl QSortFilterProxyModel::setData(class QModelIndex const &
__ptr64,class QVariant const & __ptr64,int) __ptr64 , public: virtual void __cdecl
QStandardItem::setData(class QVariant const & __ptr64,int) __ptr64 , public: virtual bool __cdecl
QStandardItemModel::setData(class QModelIndex const & __ptr64,class QVariant const &
__ptr64,int) __ptr64 , public: virtual bool __cdecl QStringListModel::setData(class QModelIndex
const & __ptr64,class QVariant const & __ptr64,int) __ptr64 , public: virtual void __cdecl
QTableWidgetItem::setData(int,class QVariant const & __ptr64) __ptr64 , public: virtual void __cdecl
QTreeWidgetItem::setData(int,int,class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setDate(class QDate const & __ptr64) __ptr64 , public: void __cdecl
QCalendarWidget::setDateEditAcceptDelay(int) __ptr64 , public: void __cdecl
QCalendarWidget::setDateEditEnabled(bool) __ptr64 , public: void __cdecl
QCalendarWidget::setDateRange(class QDate const & __ptr64,class QDate const & __ptr64) __ptr64
, public: void __cdecl QDateTimeEdit::setDateRange(class QDate const & __ptr64,class QDate const
& __ptr64) __ptr64 , public: void __cdecl QCalendarWidget::setDateFormat(class QDate const &
__ptr64,class QTextCharFormat const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setDateTime(class QDateTime const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setDateTimeRange(class QDateTime const & __ptr64,class QDateTime const &
__ptr64) __ptr64 , public: void __cdecl QLCDNumber::setDecMode(void) __ptr64 , public: void
__cdecl QImageReader::setDecideFormatFromContent(bool) __ptr64 , public: void __cdecl
QDoubleSpinBox::setDecimals(int) __ptr64 , public: void __cdecl QDoubleValidator::setDecimals(int)

__ptr64 , public: void __cdecl QPushButton::setDefault(bool) __ptr64 , public: void __cdecl
QMenu::setDefaultAction(class QAction * __ptr64) __ptr64 , public: void __cdecl
QToolButton::setDefaultAction(class QAction * __ptr64) __ptr64 , public: void __cdecl
QHeaderView::setDefaultAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QMessageBox::setDefaultButton(class QPushButton * __ptr64) __ptr64 , public: void
__cdecl QMessageBox::setDefaultButton(enum QMessageBox::StandardButton) __ptr64 , public:
void __cdecl QTextDocument::setDefaultCursorMoveStyle(enum Qt::CursorMoveStyle) __ptr64 ,
public: void __cdecl QAbstractItemView::setDefaultDropAction(enum Qt::DropAction) __ptr64 ,
public: static void __cdecl QTableWidgetItemFactory::setDefaultFactory(class QTableWidgetItemFactory *
__ptr64) , public: void __cdecl QTextDocument::setDefaultFont(class QFont const & __ptr64)
__ptr64 , public: void __cdecl QTextFormatCollection::setDefaultFont(class QFont const & __ptr64)
__ptr64 , public: void __cdecl QGridLayout::setDefaultPositioning(int,enum Qt::Orientation) __ptr64
, public: void __cdecl QWizard::setDefaultProperty(char const * __ptr64,char const * __ptr64,char
const * __ptr64) __ptr64 , public: void __cdecl QHeaderView::setDefaultSectionSize(int) __ptr64 ,
public: void __cdecl QTextDocument::setDefaultStyleSheet(class QString const & __ptr64) __ptr64 ,
public: void __cdecl QFileDialog::setDefaultSuffix(class QString const & __ptr64) __ptr64 , public:
void __cdecl QGraphicsTextItem::setDefaultTextColor(class QColor const & __ptr64) __ptr64 ,
public: void __cdecl QTextDocument::setDefaultTextOption(class QTextOption const & __ptr64)
__ptr64 , public: void __cdecl QMenuBar::setDefaultUp(bool) __ptr64 , public: void __cdecl
QWidgetAction::setDefaultWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneWheelEvent::setDelta(int) __ptr64 , public: void __cdecl
QTextInlineObject::setDescent(double) __ptr64 , protected: void __cdecl
QAccessibleWidget::setDescription(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QAccessibleWidgetEx::setDescription(class QString const & __ptr64) __ptr64 , public: void __cdecl
QCommandLinkButton::setDescription(class QString const & __ptr64) __ptr64 , public: void __cdecl
QImageWriter::setDescription(class QString const & __ptr64) __ptr64 , public: void __cdecl
QPictureIO::setDescription(class QString const & __ptr64) __ptr64 , public: static void __cdecl
QApplication::setDesktopSettingsAware(bool) , public: void __cdecl
QMessageBox::setDetailedText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QImageIOHandler::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QImageReader::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QImageWriter::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QMovie::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QTextDocumentWriter::setDevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QTouchEvent::setDeviceType(enum QTouchEvent::DeviceType) __ptr64 , public: void __cdecl
QLCDNumber::setDigitCount(int) __ptr64 , public: void __cdecl QBoxLayout::setDirection(enum
QBoxLayout::Direction) __ptr64 , public: void __cdecl QFileDialog::setDirectory(class QDir const &
__ptr64) __ptr64 , public: void __cdecl QFileDialog::setDirectory(class QString const & __ptr64)
__ptr64 , public: void __cdecl QPainterEngine::setDirty(class QFlags<enum QPainterEngine::DirtyFlag>)
__ptr64 , private: void __cdecl QPainterPath::setDirty(bool) __ptr64 , public: void __cdecl
QWidgetPrivate::setDirtyOpaqueRegion(void) __ptr64 , protected: void __cdecl
QAbstractItemView::setDirtyRegion(class QRegion const & __ptr64) __ptr64 , public: void __cdecl
QAction::setDisabled(bool) __ptr64 , public: void __cdecl QActionGroup::setDisabled(bool) __ptr64 ,
public: void __cdecl QTreeWidgetItem::setDisabled(bool) __ptr64 , public: void __cdecl
QWidget::setDisabled(bool) __ptr64 , public: void __cdecl
QSessionManager::setDiscardCommand(class QStringList const & __ptr64) __ptr64 , public: void
__cdecl QDateTimeEdit::setDisplayFormat(class QString const & __ptr64) __ptr64 , public: void
__cdecl QPrinter::setDocName(class QString const & __ptr64) __ptr64 , public: void __cdecl

QMainWindow::setDockNestingEnabled(bool) __ptr64 , public: void __cdecl
QMainWindow::setDockOptions(class QFlags<enum QMainWindow::DockOption>) __ptr64 , public:
void __cdecl QGraphicsTextItem::setDocument(class QTextDocument * __ptr64) __ptr64 , public:
void __cdecl QPlainTextEdit::setDocument(class QTextDocument * __ptr64) __ptr64 , public: void
__cdecl QSyntaxHighlighter::setDocument(class QTextDocument * __ptr64) __ptr64 , public: void
__cdecl QTextControl::setDocument(class QTextDocument * __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setDocument(class QTextDocument * __ptr64) __ptr64 , public: void __cdecl
QTextDocument::setDocumentLayout(class QAbstractTextDocumentLayout * __ptr64) __ptr64 ,
public: void __cdecl QTextDocument::setDocumentMargin(double) __ptr64 , public: void __cdecl
QMainWindow::setDocumentMode(bool) __ptr64 , public: void __cdecl
QMdiArea::setDocumentMode(bool) __ptr64 , public: void __cdecl
QTabBar::setDocumentMode(bool) __ptr64 , public: void __cdecl
QTabWidget::setDocumentMode(bool) __ptr64 , public: void __cdecl
QPlainTextEdit::setDocumentTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setDocumentTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl
QImage::setDotsPerMeterX(int) __ptr64 , public: void __cdecl QImage::setDotsPerMeterY(int)
__ptr64 , public: static void __cdecl QApplication::setDoubleClickInterval(int) , public: void __cdecl
QInputDialog::setDoubleDecimals(int) __ptr64 , public: void __cdecl
QInputDialog::setDoubleMaximum(double) __ptr64 , public: void __cdecl
QInputDialog::setDoubleMinimum(double) __ptr64 , public: void __cdecl
QInputDialog::setDoubleRange(double,double) __ptr64 , public: void __cdecl
QPrinter::setDoubleSidedPrinting(bool) __ptr64 , public: void __cdecl
QInputDialog::setDoubleValue(double) __ptr64 , public: void __cdecl
QAbstractButton::setDown(bool) __ptr64 , public: void __cdecl QDrag::setDragCursor(class QPixmap
const & __ptr64,enum Qt::DropAction) __ptr64 , public: void __cdecl
QAbstractItemView::setDragDropMode(enum QAbstractItemView::DragDropMode) __ptr64 , public:
void __cdecl QAbstractItemView::setDragDropOverwriteMode(bool) __ptr64 , public: void __cdecl
QAbstractItemView::setDragEnabled(bool) __ptr64 , public: void __cdecl
QLineEdit::setDragEnabled(bool) __ptr64 , public: void __cdecl
QStandardItem::setDragEnabled(bool) __ptr64 , public: void __cdecl
QTextControl::setDragEnabled(bool) __ptr64 , public: void __cdecl
QGraphicsView::setDragMode(enum QGraphicsView::DragMode) __ptr64 , public: void __cdecl
QTabBar::setDrawBase(bool) __ptr64 , public: void __cdecl QDropEvent::setDropAction(enum
Qt::DropAction) __ptr64 , public: void __cdecl QGraphicsSceneDragDropEvent::setDropAction(enum
Qt::DropAction) __ptr64 , public: void __cdecl QStandardItem::setDropEnabled(bool) __ptr64 ,
public: void __cdecl QAbstractItemView::setDropIndicatorShown(bool) __ptr64 , public: void __cdecl
QPrinter::setDuplex(enum QPrinter::DuplexMode) __ptr64 , public: void __cdecl
QComboBox::setDuplicatesEnabled(bool) __ptr64 , public: void __cdecl
QSortFilterProxyModel::setDynamicSortFilter(bool) __ptr64 , public: void __cdecl
QLineControl::setEchoMode(unsigned int) __ptr64 , public: void __cdecl
QLineEdit::setEchoMode(enum QLineEdit::EchoMode) __ptr64 , public: void __cdecl
QComboBox::setEditText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAbstractItemView::setEditTriggers(class QFlags<enum QAbstractItemView::EditTrigger>) __ptr64 ,
public: void __cdecl QComboBox::setEditable(bool) __ptr64 , public: void __cdecl
QStandardItem::setEditable(bool) __ptr64 , public: virtual void __cdecl
QAbstractItemDelegate::setEditorData(class QWidget * __ptr64,class QModelIndex const &
__ptr64)const __ptr64 , public: virtual void __cdecl QTableWidgetItemDelegate::setEditorData(class QWidget *
__ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: virtual void __cdecl

QStyledItemDelegate::setEditorData(class QWidget * __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: static void __cdecl QApplication::setEffectEnabled(enum Qt::UIEffect,bool) , public: void __cdecl QPainterPath::setElementPositionAt(int,double,double) __ptr64 , public: void __cdecl QTabBar::setElideMode(enum Qt::TextElideMode) __ptr64 , public: void __cdecl QTabWidget::setElideMode(enum Qt::TextElideMode) __ptr64 , public: void __cdecl QUndoView::setEmptyLabel(class QString const & __ptr64) __ptr64 , public: void __cdecl QAction::setEnabled(bool) __ptr64 , public: void __cdecl QActionGroup::setEnabled(bool) __ptr64 , public: void __cdecl QGraphicsEffect::setEnabled(bool) __ptr64 , public: void __cdecl QGraphicsItem::setEnabled(bool) __ptr64 , public: void __cdecl QLayout::setEnabled(bool) __ptr64 , public: void __cdecl QShortcut::setEnabled(bool) __ptr64 , public: void __cdecl QStandardItem::setEnabled(bool) __ptr64 , public: void __cdecl QWidget::setEnabled(bool) __ptr64 , public: void __cdecl QGraphicsItemPrivate::setEnabledHelper(bool,bool,bool) __ptr64 , public: void __cdecl QAbstractPrintDialog::setEnabledOptions(class QFlags<enum QAbstractPrintDialog::PrintDialogOption>) __ptr64 , public: void __cdecl QPageSetupDialog::setEnabledOptions(class QFlags<enum QPageSetupDialog::PageSetupDialogOption>) __ptr64 , public: void __cdecl QWidgetPrivate::setEnabled_helper(bool) __ptr64 , protected: void __cdecl QPrinter::setEngines(class QPrintEngine * __ptr64,class QPaintEngine * __ptr64) __ptr64 , public: void __cdecl QMessageBox::setEscapeButton(class QAbstractButton * __ptr64) __ptr64 , public: void __cdecl QMessageBox::setEscapeButton(enum QMessageBox::StandardButton) __ptr64 , public: void __cdecl QActionGroup::setExclusive(bool) __ptr64 , public: void __cdecl QButtonGroup::setExclusive(bool) __ptr64 , public: void __cdecl QTreeView::setExpanded(class QModelIndex const & __ptr64,bool) __ptr64 , public: void __cdecl QTreeWidgetItem::setExpanded(bool) __ptr64 , public: void __cdecl QTabBar::setExpanding(bool) __ptr64 , public: void __cdecl QTreeView::setExpandsOnDoubleClick(bool) __ptr64 , public: void __cdecl QDialog::setExtension(class QWidget * __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsEllipseItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsLineItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsPathItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsPixmapItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsPolygonItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsRectItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsSimpleTextItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsTextItem::setExtension(enum QGraphicsItem::Extension,class QVariant const & __ptr64) __ptr64 , public: void __cdecl QGraphicsItemPrivate::setExtra(enum QGraphicsItemPrivate::Extra,class QVariant const & __ptr64) __ptr64 , public: void __cdecl QWidgetResizeHandler::setExtraHeight(int) __ptr64 , public: void __cdecl QPlainTextEdit::setExtraSelections(class QList<struct QTextEdit::ExtraSelection> const & __ptr64) __ptr64 , public: void __cdecl QTextControl::setExtraSelections(class QList<struct QTextEdit::ExtraSelection> const & __ptr64) __ptr64 , public: void __cdecl QTextEdit::setExtraSelections(class QList<struct QTextEdit::ExtraSelection> const & __ptr64) __ptr64 , public: void __cdecl QPrintPreviewWidget::setFacingPagesViewMode(void) __ptr64 , public: void __cdecl QFont::setFamily(class QString const & __ptr64) __ptr64 , public: void __cdecl

QDockWidget::setFeatures(class QFlags<enum QDockWidget::DockWidgetFeature>) __ptr64 ,
public: void __cdecl QWizard::setField(class QString const & __ptr64,class QVariant const & __ptr64)
__ptr64 , protected: void __cdecl QWizardPage::setField(class QString const & __ptr64,class
QVariant const & __ptr64) __ptr64 , public: void __cdecl QFormLayout::setFieldGrowthPolicy(enum
QFormLayout::FieldGrowthPolicy) __ptr64 , public: void __cdecl QFileDialog::setFileMode(enum
QFileDialog::FileMode) __ptr64 , public: void __cdecl QImageReader::setFileName(class QString
const & __ptr64) __ptr64 , public: void __cdecl QImageWriter::setFileName(class QString const &
__ptr64) __ptr64 , public: void __cdecl QMovie::setFileName(class QString const & __ptr64) __ptr64
 , public: void __cdecl QPictureIO::setFileName(class QString const & __ptr64) __ptr64 , public: void
__cdecl QTextDocumentWriter::setFileName(class QString const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsPolygonItem::setFillRule(enum Qt::FillRule) __ptr64 , public: void __cdecl
QPainterPath::setFillRule(enum Qt::FillRule) __ptr64 , public: void __cdecl QDirModel::setFilter(class
QFlags<enum QDir::Filter>) __ptr64 , public: void __cdecl QFileDialog::setFilter(class QString const &
__ptr64) __ptr64 , public: void __cdecl QFileDialog::setFilter(class QFlags<enum QDir::Filter>)
__ptr64 , public: void __cdecl QFileSystemModel::setFilter(class QFlags<enum QDir::Filter>) __ptr64
 , public: void __cdecl QSortFilterProxyModel::setFilterCaseSensitivity(enum Qt::CaseSensitivity)
__ptr64 , public: void __cdecl QSortFilterProxyModel::setFilterFixedString(class QString const &
__ptr64) __ptr64 , public: void __cdecl QSortFilterProxyModel::setFilterKeyColumn(int) __ptr64 ,
public: void __cdecl QSortFilterProxyModel::setFilterRegExp(class QRegExp const & __ptr64) __ptr64
 , public: void __cdecl QSortFilterProxyModel::setFilterRegExp(class QString const & __ptr64) __ptr64
 , public: void __cdecl QSortFilterProxyModel::setFilterRole(int) __ptr64 , public: void __cdecl
QSortFilterProxyModel::setFilterWildcard(class QString const & __ptr64) __ptr64 , public: void
__cdecl QFileDialog::setFilters(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setFiltersChildEvents(bool) __ptr64 , public: void __cdecl
QWizardPage::setFinalPage(bool) __ptr64 , public: void __cdecl QLinearGradient::setFinalStop(class
QPointF const & __ptr64) __ptr64 , public: void __cdecl
QLinearGradient::setFinalStop(double,double) __ptr64 , public: void __cdecl
QTreeView::setFirstColumnSpanned(int,class QModelIndex const & __ptr64,bool) __ptr64 , public:
void __cdecl QTreeWidgetItem::setFirstColumnSpanned(bool) __ptr64 , public: void __cdecl
QCalendarWidget::setFirstDayOfWeek(enum Qt::DayOfWeek) __ptr64 , public: void __cdecl
QTreeWidgetItem::setFirstItemColumnSpanned(class QTreeWidgetItem const * __ptr64,bool) __ptr64 ,
public: void __cdecl QWidget::setFixedHeight(int) __ptr64 , public: void __cdecl
QFont::setFixedPitch(bool) __ptr64 , public: void __cdecl QWidget::setFixedSize(class QSize const &
__ptr64) __ptr64 , public: void __cdecl QWidget::setFixedSize(int,int) __ptr64 , public: void __cdecl
QWidget::setFixedWidth(int) __ptr64 , public: void __cdecl QGraphicsItem::setFlag(enum
QGraphicsItem::GraphicsItemFlag,bool) __ptr64 , public: void __cdecl QGraphicsItem::setFlags(class
QFlags<enum QGraphicsItem::GraphicsItemFlag>) __ptr64 , public: void __cdecl
QListWidgetItem::setFlags(class QFlags<enum Qt::ItemFlag>) __ptr64 , public: void __cdecl
QStandardItem::setFlags(class QFlags<enum Qt::ItemFlag>) __ptr64 , public: void __cdecl
QTableWidget::setFlags(class QFlags<enum Qt::ItemFlag>) __ptr64 , public: void __cdecl
QTextLayout::setFlags(int) __ptr64 , public: void __cdecl QTextOption::setFlags(class QFlags<enum
QTextOption::Flag>) __ptr64 , public: void __cdecl QTreeWidgetItem::setFlags(class QFlags<enum
Qt::ItemFlag>) __ptr64 , public: void __cdecl QGroupBox::setFlat(bool) __ptr64 , public: void __cdecl
QPushButton::setFlat(bool) __ptr64 , public: void __cdecl QToolBar::setFloatable(bool) __ptr64 ,
public: void __cdecl QDockWidget::setFloating(bool) __ptr64 , public: void __cdecl
QListView::setFlow(enum QListView::Flow) __ptr64 , public: void __cdecl
QRadialGradient::setFocalPoint(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QRadialGradient::setFocalPoint(double,double) __ptr64 , public: void __cdecl

QRadialGradient::setFocalRadius(double) __ptr64 , public: void __cdecl
QGraphicsItem::setFocus(enum Qt::FocusReason) __ptr64 , public: void __cdecl
QGraphicsScene::setFocus(enum Qt::FocusReason) __ptr64 , public: void __cdecl
QTextControl::setFocus(bool,enum Qt::FocusReason) __ptr64 , public: void __cdecl
QWidget::setFocus(enum Qt::FocusReason) __ptr64 , public: void __cdecl QWidget::setFocus(void)
__ptr64 , public: void __cdecl QGraphicsItemPrivate::setFocusHelper(enum
Qt::FocusReason,bool,bool) __ptr64 , public: void __cdecl QGraphicsScene::setFocusItem(class
QGraphicsItem * __ptr64,enum Qt::FocusReason) __ptr64 , public: void __cdecl
QGraphicsWidget::setFocusPolicy(enum Qt::FocusPolicy) __ptr64 , public: void __cdecl
QWidget::setFocusPolicy(enum Qt::FocusPolicy) __ptr64 , public: void __cdecl
QGraphicsItem::setFocusProxy(class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl
QWidget::setFocusProxy(class QWidget * __ptr64) __ptr64 , public: bool __cdecl
QTextControl::setFocusToAnchor(class QTextCursor const & __ptr64) __ptr64 , public: bool __cdecl
QTextControl::setFocusToNextOrPreviousAnchor(bool) __ptr64 , public: static void __cdecl
QApplicationPrivate::setFocusWidget(class QWidget * __ptr64,enum Qt::FocusReason) , public:
virtual void __cdecl QInputContext::setFocusWidget(class QWidget * __ptr64) __ptr64 , public: void
__cdecl QWidgetPrivate::setFocus_sys(void) __ptr64 , public: void __cdecl QAction::setFont(class
QFont const & __ptr64) __ptr64 , public: static void __cdecl QApplication::setFont(class QFont const
& __ptr64,char const * __ptr64) , private: void __cdecl QFontDialog::setFont(class QFont const &
__ptr64) __ptr64 , public: void __cdecl QGraphicsScene::setFont(class QFont const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsSimpleTextItem::setFont(class QFont const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsTextItem::setFont(class QFont const & __ptr64) __ptr64 ,
public: void __cdecl QGraphicsWidget::setFont(class QFont const & __ptr64) __ptr64 , public: void
__cdecl QLineControl::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QTableWidget::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QTextLayout::setFont(class QFont const & __ptr64) __ptr64 , public: static void __cdecl
QToolTip::setFont(class QFont const & __ptr64) , public: void __cdecl
QTreeWidgetItem::setFont(int,class QFont const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setFontCapitalization(enum QFont::Capitalization) __ptr64 , public: void __cdecl
QPrinter::setFontEmbeddingEnabled(bool) __ptr64 , public: void __cdecl
QStaticTextItem::setFontEngine(class QFontEngine * __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setFontFamily(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setFontFamily(class QString const & __ptr64) __ptr64 , public: void __cdecl
QFontComboBox::setFontFilters(class QFlags<enum QFontComboBox::FontFilter>) __ptr64 , public:
void __cdecl QTextCharFormat::setFontFixedPitch(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setFontHintingPreference(enum QFont::HintingPreference) __ptr64 , public: void
__cdecl QTextCharFormat::setFontItalic(bool) __ptr64 , public: void __cdecl
QTextEdit::setFontItalic(bool) __ptr64 , public: void __cdecl QTextCharFormat::setFontKerning(bool)
__ptr64 , public: void __cdecl QTextCharFormat::setFontLetterSpacing(double) __ptr64 , public: void
__cdecl QTextCharFormat::setFontOverline(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setFontPointSize(double) __ptr64 , public: void __cdecl
QTextEdit::setFontPointSize(double) __ptr64 , public: void __cdecl
QTextCharFormat::setFontStrikeOut(bool) __ptr64 , public: void __cdecl

QTextCharFormat::setFontStyleHint(enum QFont::StyleHint,enum QFont::StyleStrategy) __ptr64 ,
public: void __cdecl QTextCharFormat::setFontStyleStrategy(enum QFont::StyleStrategy) __ptr64 ,
public: void __cdecl QTextCharFormat::setFontUnderline(bool) __ptr64 , public: void __cdecl
QTextEdit::setFontUnderline(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setFontWeight(int) __ptr64 , public: void __cdecl QTextEdit::setFontWeight(int)
__ptr64 , public: void __cdecl QTextCharFormat::setFontWordSpacing(double) __ptr64 , public: void
__cdecl QWidgetPrivate::setFont_helper(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setForeground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setForeground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTableWidget::setForeground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTextFormat::setForeground(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setForeground(int,class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsScene::setForegroundBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsView::setForegroundBrush(class QBrush const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setForegroundRole(enum QPalette::ColorRole) __ptr64 , public: void __cdecl
QFormLayout::setFormAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QImageIOHandler::setFormat(class QByteArray const & __ptr64) __ptr64 , public: void
__cdecl QImageIOHandler::setFormat(class QByteArray const & __ptr64)const __ptr64 , public: void
__cdecl QImageReader::setFormat(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QImageWriter::setFormat(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QMovie::setFormat(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QPictureIO::setFormat(char const * __ptr64) __ptr64 , public: void __cdecl
QProgressBar::setFormat(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QSyntaxHighlighter::setFormat(int,int,class QColor const & __ptr64) __ptr64 , protected: void
__cdecl QSyntaxHighlighter::setFormat(int,int,class QFont const & __ptr64) __ptr64 , protected: void
__cdecl QSyntaxHighlighter::setFormat(int,int,class QTextCharFormat const & __ptr64) __ptr64 ,
public: void __cdecl QTextDocumentWriter::setFormat(class QByteArray const & __ptr64) __ptr64 ,
public: void __cdecl QTextList::setFormat(class QTextListFormat const & __ptr64) __ptr64 ,
protected: void __cdecl QTextObject::setFormat(class QTextFormat const & __ptr64) __ptr64 ,
public: void __cdecl QTextTable::setFormat(class QTextTableFormat const & __ptr64) __ptr64 ,
public: void __cdecl QTextTableCell::setFormat(class QTextCharFormat const & __ptr64) __ptr64 ,
public: void __cdecl QAbstractSpinBox::setFrame(bool) __ptr64 , public: void __cdecl
QComboBox::setFrame(bool) __ptr64 , public: void __cdecl QLineEdit::setFrame(bool) __ptr64 ,
public: void __cdecl QTextFrame::setFrameFormat(class QTextFrameFormat const & __ptr64)
__ptr64 , public: void __cdecl QFrame::setFrameRect(class QRect const & __ptr64) __ptr64 , public:
void __cdecl QFrame::setFrameShadow(enum QFrame::Shadow) __ptr64 , public: void __cdecl
QFrame::setFrameShape(enum QFrame::Shape) __ptr64 , public: void __cdecl
QFrame::setFrameStyle(int) __ptr64 , public: void __cdecl
QWidgetResizeHandler::setFrameWidth(int) __ptr64 , public: void __cdecl
QAbstractPrintDialog::setFromTo(int,int) __ptr64 , public: void __cdecl QPrinter::setFromTo(int,int)
__ptr64 , public: void __cdecl QPrinter::setFullPage(bool) __ptr64 , public: void __cdecl
QImageWriter::setGamma(float) __ptr64 , public: void __cdecl QPictureIO::setGamma(float) __ptr64
 , public: virtual void __cdecl QBoxLayout::setGeometry(class QRect const & __ptr64) __ptr64 ,
public: virtual void __cdecl QDockWidgetLayout::setGeometry(class QRect const & __ptr64) __ptr64
 , public: virtual void __cdecl QFormLayout::setGeometry(class QRect const & __ptr64) __ptr64 ,
public: virtual void __cdecl QGraphicsAnchorLayout::setGeometry(class QRectF const & __ptr64)
__ptr64 , public: virtual void __cdecl QGraphicsGridLayout::setGeometry(class QRectF const &
__ptr64) __ptr64 , public: virtual void __cdecl QGraphicsLayoutItem::setGeometry(class QRectF

const & __ptr64) __ptr64 , public: virtual void __cdecl QGraphicsLinearLayout::setGeometry(class QRectF const & __ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsProxyWidget::setGeometry(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsWidget::setGeometry(double,double,double,double) __ptr64 , public: virtual void __cdecl
QGraphicsWidget::setGeometry(class QRectF const & __ptr64) __ptr64 , public: virtual void __cdecl
QGridLayout::setGeometry(class QRect const & __ptr64) __ptr64 , public: virtual void __cdecl
QLayout::setGeometry(class QRect const & __ptr64) __ptr64 , public: virtual void __cdecl
QRasterWindowSurface::setGeometry(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QRubberBand::setGeometry(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QRubberBand::setGeometry(int,int,int,int) __ptr64 , public: virtual void __cdecl
QSpacerItem::setGeometry(class QRect const & __ptr64) __ptr64 , public: virtual void __cdecl
QStackedLayout::setGeometry(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setGeometry(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setGeometry(int,int,int,int) __ptr64 , public: virtual void __cdecl
QWidgetItem::setGeometry(class QRect const & __ptr64) __ptr64 , public: virtual void __cdecl
QWindowSurface::setGeometry(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::setGeometry_sys(int,int,int,int,bool) __ptr64 , public: void __cdecl
QGesture::setGestureCancelPolicy(enum QGesture::GestureCancelPolicy) __ptr64 , public: static
void __cdecl QApplication::setGlobalStrut(class QSize const & __ptr64) , public: void __cdecl
QFontEngine::setGlyphCache(void * __ptr64,class QFontEngineGlyphCache * __ptr64) __ptr64 ,
public: void __cdecl QGlyphRun::setGlyphIndexes(class QVector<unsigned int> const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsItem::setGraphicsEffect(class QGraphicsEffect * __ptr64)
__ptr64 , public: void __cdecl QWidget::setGraphicsEffect(class QGraphicsEffect * __ptr64) __ptr64 ,
public: void __cdecl QGraphicsEffectPrivate::setGraphicsEffectSource(class QGraphicsEffectSource *
__ptr64) __ptr64 , protected: void __cdecl QGraphicsLayoutItem::setGraphicsItem(class
QGraphicsItem * __ptr64) __ptr64 , public: static void __cdecl
QApplication::setGraphicsSystem(class QString const & __ptr64) , public: void __cdecl
QColor::setGreen(int) __ptr64 , public: void __cdecl QColor::setGreenF(double) __ptr64 , public: void
__cdecl QListView::setGridSize(class QSize const & __ptr64) __ptr64 , public: void __cdecl
QTableView::setGridStyle(enum Qt::PenStyle) __ptr64 , public: void __cdecl
QCalendarWidget::setGridVisible(bool) __ptr64 , public: void __cdecl QGraphicsItem::setGroup(class
QGraphicsItemGroup * __ptr64) __ptr64 , public: void __cdecl QUndoView::setGroup(class
QUndoGroup * __ptr64) __ptr64 , public: void __cdecl QSplitter::setHandleWidth(int) __ptr64 ,
public: void __cdecl QGraphicsItem::setHandlesChildEvents(bool) __ptr64 , public: void __cdecl
QTreeView::setHeader(class QHeaderView * __ptr64) __ptr64 , public: virtual bool __cdecl
QAbstractProxyModel::setHeaderData(int,enum Qt::Orientation,class QVariant const & __ptr64,int)
__ptr64 , public: virtual bool __cdecl QProxyModel::setHeaderData(int,enum Qt::Orientation,class
QVariant const & __ptr64,int) __ptr64 , public: virtual bool __cdecl
QSortFilterProxyModel::setHeaderData(int,enum Qt::Orientation,class QVariant const & __ptr64,int)
__ptr64 , public: virtual bool __cdecl QStandardItemModel::setHeaderData(int,enum
Qt::Orientation,class QVariant const & __ptr64,int) __ptr64 , public: void __cdecl
QTreeView::setHeaderHidden(bool) __ptr64 , public: void __cdecl
QTreeWidget::setHeaderItem(class QTreeWidgetItem * __ptr64) __ptr64 , public: void __cdecl
QTreeWidget::setHeaderLabel(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidget::setHeaderLabels(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QTextTableFormat::setHeaderRowCount(int) __ptr64 , public: void __cdecl
QCalendarWidget::setHeaderTextFormat(class QTextCharFormat const & __ptr64) __ptr64 , public:
void __cdecl QCalendarWidget::setHeaderVisible(bool) __ptr64 , public: virtual void __cdecl

QGraphicsItemPrivate::setHeight(double) __ptr64 , public: void __cdecl
QTextFrameFormat::setHeight(class QTextLength const & __ptr64) __ptr64 , public: void __cdecl
QTextFrameFormat::setHeight(double) __ptr64 , public: void __cdecl
QTextImageFormat::setHeight(double) __ptr64 , public: void __cdecl
QSizePolicy::setHeightForWidth(bool) __ptr64 , protected: void __cdecl
QAccessibleWidget::setHelp(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QAccessibleWidgetEx::setHelp(class QString const & __ptr64) __ptr64 , public: void __cdecl
QLCDNumber::setHexMode(void) __ptr64 , public: void __cdecl QListWidgetItem::setHidden(bool)
__ptr64 , public: void __cdecl QTreeWidgetItem::setHidden(bool) __ptr64 , public: void __cdecl
QWidget::setHidden(bool) __ptr64 , public: void __cdecl QHeaderView::setHighlightSections(bool)
__ptr64 , public: void __cdecl QFont::setHintingPreference(enum QFont::HintingPreference) __ptr64
, public: void __cdecl QFileDialog::setHistory(class QStringList const & __ptr64) __ptr64 , public: void
__cdecl QMouseEventTransition::setHitTestPath(class QPainterPath const & __ptr64) __ptr64 ,
public: void __cdecl QTableView::setHorizontalHeader(class QHeaderView * __ptr64) __ptr64 ,
public: void __cdecl QCalendarWidget::setHorizontalHeaderFormat(enum
QCalendarWidget::HorizontalHeaderFormat) __ptr64 , public: void __cdecl
QStandardItemModel::setHorizontalHeaderItem(int,class QStandardItem * __ptr64) __ptr64 ,
public: void __cdecl QTableWidget::setHorizontalHeaderItem(int,class QTableWidgetItem * __ptr64)
__ptr64 , public: void __cdecl QStandardItemModel::setHorizontalHeaderLabels(class QStringList
const & __ptr64) __ptr64 , public: void __cdecl QTableWidget::setHorizontalHeaderLabels(class
QStringList const & __ptr64) __ptr64 , public: void __cdecl QSizePolicy::setHorizontalPolicy(enum
QSizePolicy::Policy) __ptr64 , public: void __cdecl QAbstractScrollArea::setHorizontalScrollBar(class
QScrollBar * __ptr64) __ptr64 , public: void __cdecl
QAbstractScrollArea::setHorizontalScrollBarPolicy(enum Qt::ScrollBarPolicy) __ptr64 , public: void
__cdecl QAbstractItemView::setHorizontalScrollMode(enum QAbstractItemView::ScrollMode)
__ptr64 , public: void __cdecl QFormLayout::setHorizontalSpacing(int) __ptr64 , public: void __cdecl
QGraphicsAnchorLayout::setHorizontalSpacing(double) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setHorizontalSpacing(double) __ptr64 , public: void __cdecl
QGridLayout::setHorizontalSpacing(int) __ptr64 , protected: void __cdecl
QAbstractItemView::setHorizontalStepsPerItem(int) __ptr64 , public: void __cdecl
QSizePolicy::setHorizontalStretch(unsigned char) __ptr64 , public: void __cdecl
QDrag::setHotSpot(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QGesture::setHotSpot(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QColor::setHsl(int,int,int,int) __ptr64 , public: void __cdecl
QColor::setHslF(double,double,double,double) __ptr64 , public: void __cdecl
QColor::setHsv(int,int,int,int) __ptr64 , public: void __cdecl
QColor::setHsvF(double,double,double,double) __ptr64 , public: void __cdecl
QGraphicsTextItem::setHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextControl::setHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextDocument::setHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setHtml(class QString const & __ptr64) __ptr64 , public: void __cdecl
QPictureIO::setIODevice(class QIODevice * __ptr64) __ptr64 , public: void __cdecl
QAbstractButton::setIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl
QAction::setIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl
QMenu::setIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl
QMessageBox::setIcon(enum QMessageBox::Icon) __ptr64 , public: void __cdecl
QStandardItem::setIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl

QSystemTrayIcon::setIcon(class QIcon const & __ptr64) __ptr64, public: void __cdecl
QTableWidgetItem::setIcon(class QIcon const & __ptr64) __ptr64, public: void __cdecl
QTreeWidgetItem::setIcon(int,class QIcon const & __ptr64) __ptr64, public: void __cdecl
QMessageBox::setIconPixmap(class QPixmap const & __ptr64) __ptr64, public: void __cdecl
QDirModel::setIconProvider(class QFileIconProvider * __ptr64) __ptr64, public: void __cdecl
QFileDialog::setIconProvider(class QFileIconProvider * __ptr64) __ptr64, public: void __cdecl
QFileSystemModel::setIconProvider(class QFileIconProvider * __ptr64) __ptr64, public: void __cdecl
QAbstractButton::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QAbstractItemView::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QComboBox::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QMainWindow::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QToolBar::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QTabWidget::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QToolBar::setIconSize(class QSize const & __ptr64) __ptr64, public: void __cdecl
QAction::setIconText(class QString const & __ptr64) __ptr64, public: void __cdecl
QAction::setIconVisibleInMenu(bool) __ptr64, public: void __cdecl QButtonGroup::setId(class
QAbstractButton * __ptr64,int) __ptr64, public: void __cdecl QTouchEvent::TouchPoint::setId(int)
__ptr64, public: void __cdecl QTextControl::setIgnoreUnusedNavigationEvents(bool) __ptr64,
public: void __cdecl QClipboard::setImage(class QImage const & __ptr64,enum QClipboard::Mode)
__ptr64, public: void __cdecl QLabel::setIndent(int) __ptr64, public: void __cdecl
QTextBlockFormat::setIndent(int) __ptr64, public: void __cdecl QTextListFormat::setIndent(int)
__ptr64, public: void __cdecl QTextDocument::setIndentWidth(double) __ptr64, public: void
__cdecl QTreeView::setIndentation(int) __ptr64, public: void __cdecl QUndoStack::setIndex(int)
__ptr64, public: void __cdecl QAbstractItemView::setIndexWidget(class QModelIndex const &
__ptr64,class QWidget * __ptr64) __ptr64, public: void __cdecl
QMessageBox::setInformativeText(class QString const & __ptr64) __ptr64, public: void __cdecl
QApplication::setInputContext(class QInputContext * __ptr64) __ptr64, public: void __cdecl
QWidget::setInputContext(class QInputContext * __ptr64) __ptr64, public: void __cdecl
QLineEdit::setInputMask(class QString const & __ptr64) __ptr64, public: void __cdecl
QLineEdit::setInputMask(class QString const & __ptr64) __ptr64, public: void __cdecl
QGraphicsItem::setInputMethodHints(class QFlags<enum Qt::InputMethodHint>) __ptr64, public:
void __cdecl QWidget::setInputMethodHints(class QFlags<enum Qt::InputMethodHint>) __ptr64,
public: void __cdecl QInputDialog::setInputMode(enum QInputDialog::InputMode) __ptr64, public:
void __cdecl QComboBox::setInsertPolicy(enum QComboBox::InsertPolicy) __ptr64, public: static
void __cdecl QGraphicsLayout::setInstantInvalidatePropagation(bool), public: void __cdecl
QInputDialog::setIntMaximum(int) __ptr64, public: void __cdecl QInputDialog::setIntMinimum(int)
__ptr64, public: void __cdecl QInputDialog::setIntRange(int,int) __ptr64, public: void __cdecl
QInputDialog::setIntStep(int) __ptr64, public: void __cdecl QInputDialog::setIntValue(int) __ptr64,
public: void __cdecl QGraphicsView::setInteractive(bool) __ptr64, public: void __cdecl
QGradient::setInterpolationMode(enum QGradient::InterpolationMode) __ptr64, public: void
__cdecl QAbstractSlider::setInvertedAppearance(bool) __ptr64, public: void __cdecl
QProgressBar::setInvertedAppearance(bool) __ptr64, public: void __cdecl
QAbstractSlider::setInvertedControls(bool) __ptr64, public: void __cdecl
QGraphicsItemPrivate::setIsMemberOfGroup(bool) __ptr64, public: void __cdecl
QFont::setItalic(bool) __ptr64, public: void __cdecl QFormLayout::setItem(int,enum
QFormLayout::ItemRole,class QLayoutItem * __ptr64) __ptr64, public: void __cdecl
QGraphicsItemAnimation::setItem(class QGraphicsItem * __ptr64) __ptr64, public: void __cdecl
QStandardItemModel::setItem(int,int,class QStandardItem * __ptr64) __ptr64, public: void __cdecl

QStandardItemModel::setItem(int,class QStandardItem * __ptr64) __ptr64 , public: void __cdecl
QTableWidget::setItem(int,int,class QTableWidgetItem * __ptr64) __ptr64 , public: virtual bool
__cdecl QAbstractProxyModel::setItemData(class QModelIndex const & __ptr64,class
QMap<int,class QVariant> const & __ptr64) __ptr64 , public: void __cdecl
QComboBox::setItemData(int,class QVariant const & __ptr64,int) __ptr64 , public: virtual bool
__cdecl QStandardItemModel::setItemData(class QModelIndex const & __ptr64,class
QMap<int,class QVariant> const & __ptr64) __ptr64 , public: void __cdecl
QAbstractItemView::setItemDelegate(class QAbstractItemDelegate * __ptr64) __ptr64 , public: void
__cdecl QComboBox::setItemDelegate(class QAbstractItemDelegate * __ptr64) __ptr64 , public: void
__cdecl QDataWidgetMapper::setItemDelegate(class QAbstractItemDelegate * __ptr64) __ptr64 ,
public: void __cdecl QFileDialog::setItemDelegate(class QAbstractItemDelegate * __ptr64) __ptr64 ,
public: void __cdecl QAbstractItemView::setItemDelegateForColumn(int,class
QAbstractItemDelegate * __ptr64) __ptr64 , public: void __cdecl
QAbstractItemView::setItemDelegateForRow(int,class QAbstractItemDelegate * __ptr64) __ptr64 ,
public: void __cdecl QTableWidgetItem::setItemEditorFactory(class QTableWidgetItemEditorFactory * __ptr64)
__ptr64 , public: void __cdecl QStyledItemDelegate::setItemEditorFactory(class QTableWidgetItemEditorFactory
* __ptr64) __ptr64 , public: void __cdecl QToolBox::setItemEnabled(int,bool) __ptr64 , public: void
__cdecl QTreeWidgetItem::setItemExpanded(class QTreeWidgetItem const * __ptr64,bool) __ptr64 ,
public: void __cdecl QListWidget::setItemHidden(class QListWidgetItem const * __ptr64,bool)
__ptr64 , public: void __cdecl QTreeWidgetItem::setItemHidden(class QTreeWidgetItem const *
__ptr64,bool) __ptr64 , public: void __cdecl QComboBox::setItemIcon(int,class QIcon const &
__ptr64) __ptr64 , public: void __cdecl QToolBox::setItemIcon(int,class QIcon const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsScene::setItemIndexMethod(enum
QGraphicsScene::ItemIndexMethod) __ptr64 , public: void __cdecl
QStandardItemModel::setItemPrototype(class QStandardItem const * __ptr64) __ptr64 , public: void
__cdecl QTableWidget::setItemPrototype(class QTableWidgetItem const * __ptr64) __ptr64 , public:
void __cdecl QListWidget::setItemSelected(class QListWidgetItem const * __ptr64,bool) __ptr64 ,
public: void __cdecl QTableWidget::setItemSelected(class QTableWidgetItem const * __ptr64,bool)
__ptr64 , public: void __cdecl QTreeWidgetItem::setItemSelected(class QTreeWidgetItem const *
__ptr64,bool) __ptr64 , public: void __cdecl QGraphicsLinearLayout::setItemSpacing(int,double)
__ptr64 , public: void __cdecl QComboBox::setItemText(int,class QString const & __ptr64) __ptr64 ,
public: void __cdecl QToolBox::setItemText(int,class QString const & __ptr64) __ptr64 , public: void
__cdecl QToolBox::setItemToolTip(int,class QString const & __ptr64) __ptr64 , public: void __cdecl
QListWidget::setItemWidget(class QListWidgetItem * __ptr64,class QWidget * __ptr64) __ptr64 ,
public: void __cdecl QTreeWidgetItem::setItemWidget(class QTreeWidgetItem * __ptr64,int,class
QWidget * __ptr64) __ptr64 , public: void __cdecl QTreeView::setItemsExpandable(bool) __ptr64 ,
public: void __cdecl QPainterPathStroker::setJoinStyle(enum Qt::PenJoinStyle) __ptr64 , public: void
__cdecl QPen::setJoinStyle(enum Qt::PenJoinStyle) __ptr64 , public: void __cdecl
QStroker::setJoinStyle(enum Qt::PenJoinStyle) __ptr64 , public: void __cdecl
QTextCursor::setKeepPositionOnInsert(bool) __ptr64 , public: void __cdecl QFont::setKerning(bool)
__ptr64 , public: void __cdecl QKeyEventTransition::setKey(int) __ptr64 , private: void __cdecl
QKeySequence::setKey(int,int) __ptr64 , public: void __cdecl QShortcut::setKey(class QKeySequence
const & __ptr64) __ptr64 , public: static void __cdecl QApplication::setKeyboardInputInterval(int) ,
public: void __cdecl QMdiSubWindow::setKeyboardPageStep(int) __ptr64 , public: void __cdecl
QMdiSubWindow::setKeyboardSingleStep(int) __ptr64 , public: void __cdecl
QAbstractSpinBox::setKeyboardTracking(bool) __ptr64 , public: void __cdecl
QProgressDialog::setLabel(class QLabel * __ptr64) __ptr64 , public: void __cdecl
QFormLayout::setLabelAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void

__cdecl QFileDialog::setLabelText(enum QFileDialog::DialogLabel,class QString const & __ptr64) __ptr64 , public: void __cdecl QDialogDialog::setLabelText(class QString const & __ptr64) __ptr64 , public: void __cdecl QProgressDialog::setLabelText(class QString const & __ptr64) __ptr64 , public: void __cdecl QPrintPreviewWidget::setLandscapeOrientation(void) __ptr64 , public: void __cdecl QPinchGesture::setLastCenterPoint(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setLastNormalizedPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPanGesture::setLastOffset(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneHoverEvent::setLastPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneMouseEvent::setLastPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setLastPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPinchGesture::setLastRotationAngle(double) __ptr64 , public: void __cdecl QPinchGesture::setLastScaleFactor(double) __ptr64 , public: void __cdecl QGraphicsSceneHoverEvent::setLastScenePos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneMouseEvent::setLastScenePos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setLastScenePos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneHoverEvent::setLastScreenPos(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QGraphicsSceneMouseEvent::setLastScreenPos(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setLastScreenPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QFormLayout::setLayout(int,enum QFormLayout::ItemRole,class QLayout * __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::setLayout(class QGraphicsLayout * __ptr64) __ptr64 , public: void __cdecl QWidget::setLayout(class QLayout * __ptr64) __ptr64 , public: void __cdecl QTextFrame::setLayoutData(class QTextFrameLayoutData * __ptr64) __ptr64 , public: static void __cdecl QApplication::setLayoutDirection(enum Qt::LayoutDirection) , public: void __cdecl QGraphicsWidget::setLayoutDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QLineControl::setLayoutDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QPainter::setLayoutDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QTextFormat::setLayoutDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QWidget::setLayoutDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QWidgetPrivate::setLayoutDirection_helper(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl QWidgetPrivate::setLayoutItemMargins(int,int,int,int) __ptr64 , public: void __cdecl QWidgetPrivate::setLayoutItemMargins(enum QStyle::SubElement,class QStyleOption const * __ptr64) __ptr64 , public: void __cdecl QListView::setLayoutMode(enum QListView::LayoutMode) __ptr64 , public: void __cdecl QDirModel::setLazyChildCount(bool) __ptr64 , public: void __cdecl QTextLine::setLeadingIncluded(bool) __ptr64 , public: void __cdecl QTextBlockFormat::setLeftMargin(double) __ptr64 , public: void __cdecl QTextFrameFormat::setLeftMargin(double) __ptr64 , public: void __cdecl QTextTableCellFormat::setLeftPadding(double) __ptr64 , public: void __cdecl QFont::setLetterSpacing(enum QFont::SpacingType,double) __ptr64 , public: void __cdecl QGraphicsLineItem::setLine(class QLineF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsLineItem::setLine(double,double,double,double) __ptr64 , public: void __cdecl QTextBlock::setLineCount(int) __ptr64 , protected: void __cdecl QAbstractSpinBox::setLineEdit(class QLineEdit * __ptr64) __ptr64 , public: void __cdecl QComboBox::setLineEdit(class QLineEdit * __ptr64) __ptr64 , public: void __cdecl QTextBlockFormat::setLineHeight(double,int) __ptr64 , public: void __cdecl QStrokerOps::setLineToHook(void (__cdecl*)(double,double,void * __ptr64)) __ptr64 , public: void __cdecl QFrame::setLineWidth(int) __ptr64 , public: void __cdecl QTextLine::setLineWidth(double) __ptr64 , public: void __cdecl QTextEdit::setLineWrapColumnOrWidth(int) __ptr64 , public: void __cdecl

QPlainTextEdit::setLineWrapMode(enum QPlainTextEdit::LineWrapMode) __ptr64 , public: void
__cdecl QTextEdit::setLineWrapMode(enum QTextEdit::LineWrapMode) __ptr64 , public: void
__cdecl QValidator::setLocale(class QLocale const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setLocale(class QLocale const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::setLocale_helper(class QLocale const & __ptr64,bool) __ptr64 , public: void __cdecl
QSound::setLoops(int) __ptr64 , public: void __cdecl QSessionManager::setManagerProperty(class
QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl
QSessionManager::setManagerProperty(class QString const & __ptr64,class QStringList const &
__ptr64) __ptr64 , public: void __cdecl QLabel::setMargin(int) __ptr64 , public: void __cdecl
QLayout::setMargin(int) __ptr64 , public: void __cdecl QTextFrameFormat::setMargin(double)
__ptr64 , public: void __cdecl QPixmap::setMask(class QBitmap const & __ptr64) __ptr64 , public:
virtual void __cdecl QPixmapData::setMask(class QBitmap const & __ptr64) __ptr64 , public: virtual
void __cdecl QRasterPixmapData::setMask(class QBitmap const & __ptr64) __ptr64 , public: virtual
void __cdecl QRuntimePixmapData::setMask(class QBitmap const & __ptr64) __ptr64 , public: void
__cdecl QWidget::setMask(class QBitmap const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setMask(class QRegion const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::setMask_sys(class QRegion const & __ptr64) __ptr64 , public: void __cdecl
QBrush::setMatrix(class QMatrix const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setMatrix(class QMatrix const & __ptr64,bool) __ptr64 , public: void __cdecl
QGraphicsView::setMatrix(class QMatrix const & __ptr64,bool) __ptr64 , public: void __cdecl
QMatrix::setMatrix(double,double,double,double,double,double) __ptr64 , public: void __cdecl
QPainter::setMatrix(class QMatrix const & __ptr64,bool) __ptr64 , public: void __cdecl
QTransform::setMatrix(double,double,double,double,double,double,double,double,double) __ptr64
, public: void __cdecl QPainter::setMatrixEnabled(bool) __ptr64 , public: void __cdecl
QComboBox::setMaxCount(int) __ptr64 , public: void __cdecl QLineEdit::setMaxLength(int)
__ptr64 , public: void __cdecl QLineEdit::setMaxLength(int) __ptr64 , public: void __cdecl
QComboBox::setMaxVisibleItems(int) __ptr64 , public: void __cdecl
QCompleter::setMaxVisibleItems(int) __ptr64 , public: void __cdecl
QAbstractSlider::setMaximum(int) __ptr64 , public: void __cdecl
QDoubleSpinBox::setMaximum(double) __ptr64 , public: void __cdecl
QProgressBar::setMaximum(int) __ptr64 , public: void __cdecl QProgressDialog::setMaximum(int)
__ptr64 , public: void __cdecl QSpinBox::setMaximum(int) __ptr64 , public: void __cdecl
QPlainTextEdit::setMaximumBlockCount(int) __ptr64 , public: void __cdecl
QTextDocument::setMaximumBlockCount(int) __ptr64 , public: void __cdecl
QCalendarWidget::setMaximumDate(class QDate const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMaximumDate(class QDate const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMaximumDateTime(class QDateTime const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsLayoutItem::setMaximumHeight(double) __ptr64 , public: void __cdecl
QWidget::setMaximumHeight(int) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMaximumSize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMaximumSize(double,double) __ptr64 , public: void __cdecl
QWidget::setMaximumSize(class QSize const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setMaximumSize(int,int) __ptr64 , public: bool __cdecl
QWidgetPrivate::setMaximumSize_helper(int & __ptr64,int & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMaximumTime(class QTime const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMaximumWidth(double) __ptr64 , public: void __cdecl
QWidget::setMaximumWidth(int) __ptr64 , public: void __cdecl QAction::setMenu(class QMenu *
__ptr64) __ptr64 , public: void __cdecl QPushButton::setMenu(class QMenu * __ptr64) __ptr64 ,

public: void __cdecl QPushButton::setMenu(class QMenu * __ptr64) __ptr64 , public: void __cdecl
QLayout::setMenuBar(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QMainWindow::setMenuBar(class QMenuBar * __ptr64) __ptr64 , public: void __cdecl
QAction::setMenuRole(enum QAction::MenuRole) __ptr64 , public: void __cdecl
QMainWindow::setMenuWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QTextDocument::setMetalInformation(enum QTextDocument::MetalInformation,class QString const
& __ptr64) __ptr64 , public: void __cdecl QFrame::setMidLineWidth(int) __ptr64 , public: void
__cdecl QClipboard::setMimeData(class QMimeData * __ptr64,enum QClipboard::Mode) __ptr64 ,
public: void __cdecl QDrag::setMimeData(class QMimeData * __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneDragDropEvent::setMimeData(class QMimeData const * __ptr64) __ptr64 , public:
void __cdecl QAbstractPrintDialog::setMinMax(int,int) __ptr64 , public: void __cdecl
QAbstractSlider::setMinimum(int) __ptr64 , public: void __cdecl
QDoubleSpinBox::setMinimum(double) __ptr64 , public: void __cdecl
QProgressBar::setMinimum(int) __ptr64 , public: void __cdecl QProgressDialog::setMinimum(int)
__ptr64 , public: void __cdecl QSpinBox::setMinimum(int) __ptr64 , public: void __cdecl
QComboBox::setMinimumContentsLength(int) __ptr64 , public: void __cdecl
QCalendarWidget::setMinimumDate(class QDate const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMinimumDate(class QDate const & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMinimumDateTime(class QDateTime const & __ptr64) __ptr64 , public: void
__cdecl QProgressDialog::setMinimumDuration(int) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMinimumHeight(double) __ptr64 , public: void __cdecl
QWidget::setMinimumHeight(int) __ptr64 , public: void __cdecl
QHeaderView::setMinimumSectionSize(int) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMinimumSize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMinimumSize(double,double) __ptr64 , public: void __cdecl
QWidget::setMinimumSize(class QSize const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setMinimumSize(int,int) __ptr64 , public: bool __cdecl
QWidgetPrivate::setMinimumSize_helper(int & __ptr64,int & __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setMinimumTime(class QTime const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setMinimumWidth(double) __ptr64 , public: void __cdecl
QWidget::setMinimumWidth(int) __ptr64 , public: void __cdecl
QDashStroker::setMiterLimit(double) __ptr64 , public: void __cdecl
QPainterPathStroker::setMiterLimit(double) __ptr64 , public: void __cdecl
QPen::setMiterLimit(double) __ptr64 , public: void __cdecl QStroker::setMiterLimit(double) __ptr64
, public: void __cdecl QDialog::setModal(bool) __ptr64 , public: void __cdecl
QWidgetPrivate::setModal_sys(void) __ptr64 , public: void __cdecl QLCDNumber::setMode(enum
QLCDNumber::Mode) __ptr64 , public: virtual void __cdecl QAbstractItemView::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: virtual void __cdecl QColumnView::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: void __cdecl QComboBox::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: void __cdecl QCompleter::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: void __cdecl QDataWidgetMapper::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: virtual void __cdecl QHeaderView::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , private: virtual void __cdecl QListWidget::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: virtual void __cdecl QProxyModel::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , public: virtual void __cdecl QTableView::setModel(class
QAbstractItemModel * __ptr64) __ptr64 , private: virtual void __cdecl
QTableWidget::setModel(class QAbstractItemModel * __ptr64) __ptr64 , public: virtual void __cdecl
QTreeView::setModel(class QAbstractItemModel * __ptr64) __ptr64 , private: virtual void __cdecl

QTreeWidgetItem::setModel(class QAbstractItemModel * __ptr64) __ptr64 , public: void __cdecl
QComboBox::setModelColumn(int) __ptr64 , public: void __cdecl QListView::setModelColumn(int)
__ptr64 , public: virtual void __cdecl QAbstractItemDelegate::setModelData(class QWidget *
__ptr64,class QAbstractItemModel * __ptr64,class QModelIndex const & __ptr64)const __ptr64 ,
public: virtual void __cdecl QTableWidgetItemDelegate::setModelData(class QWidget * __ptr64,class
QAbstractItemModel * __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: virtual
void __cdecl QStyledItemDelegate::setModelData(class QWidget * __ptr64,class
QAbstractItemModel * __ptr64,class QModelIndex const & __ptr64)const __ptr64 , public: void
__cdecl QCompleter::setModelSorting(enum QCompleter::ModelSorting) __ptr64 , public: void
__cdecl QLineEditControl::setModified(bool) __ptr64 , public: void __cdecl QLineEdit::setModified(bool)
__ptr64 , public: void __cdecl QTextDocument::setModified(bool) __ptr64 , public: void __cdecl
QKeyEventTransition::setModifierMask(class QFlags<enum Qt::KeyboardModifier>) __ptr64 , public:
void __cdecl QMouseEventTransition::setModifierMask(class QFlags<enum Qt::KeyboardModifier>)
__ptr64 , public: void __cdecl QGraphicsSceneContextMenuEvent::setModifiers(class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , public: void __cdecl
QGraphicsSceneDragDropEvent::setModifiers(class QFlags<enum Qt::KeyboardModifier>) __ptr64 ,
public: void __cdecl QGraphicsSceneHoverEvent::setModifiers(class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , public: void __cdecl
QGraphicsSceneMouseEvent::setModifiers(class QFlags<enum Qt::KeyboardModifier>) __ptr64 ,
public: void __cdecl QGraphicsSceneWheelEvent::setModifiers(class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , public: void __cdecl QInputEvent::setModifiers(class QFlags<enum
Qt::KeyboardModifier>) __ptr64 , private: void __cdecl
QWidgetResizeHandler::setMouseCursor(enum QWidgetResizeHandler::MousePosition) __ptr64 ,
public: void __cdecl QWidget::setMouseTracking(bool) __ptr64 , public: void __cdecl
QHeaderView::setMovable(bool) __ptr64 , public: void __cdecl QTabBar::setMovable(bool) __ptr64 ,
public: void __cdecl QTabWidget::setMovable(bool) __ptr64 , public: void __cdecl
QToolBar::setMovable(bool) __ptr64 , public: void __cdecl QStrokerOps::setMoveToHook(void
(__cdecl*)(double,double,void * __ptr64)) __ptr64 , public: void __cdecl
QListView::setMovement(enum QListView::Movement) __ptr64 , public: void __cdecl
QLabel::setMovie(class QMovie * __ptr64) __ptr64 , public: void __cdecl
QWidgetResizeHandler::setMovingEnabled(bool) __ptr64 , public: void __cdecl
QTextImageFormat::setName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QFileDialog::setNameFilter(class QString const & __ptr64) __ptr64 , public: void __cdecl
QFileDialog::setNameFilterDetailsVisible(bool) __ptr64 , public: void __cdecl
QFileSystemModel::setNameFilterDisables(bool) __ptr64 , public: void __cdecl
QDirModel::setNameFilters(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QFileDialog::setNameFilters(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QFileSystemModel::setNameFilters(class QStringList const & __ptr64) __ptr64 , public: void __cdecl
QColor::setNamedColor(class QString const & __ptr64) __ptr64 , public: void __cdecl
QMenuBar::setNativeMenuBar(bool) __ptr64 , public: void __cdecl
QCalendarWidget::setNavigationBarVisible(bool) __ptr64 , public: void __cdecl
QGraphicsSceneMoveEvent::setNewPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneResizeEvent::setNewSize(class QSizeF const & __ptr64) __ptr64 , public:
void __cdecl QMenu::setNoReplayFor(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QTextBlockFormat::setNonBreakableLines(bool) __ptr64 , public: void __cdecl
QTouchEvent::TouchPoint::setNormalizedPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QDoubleValidator::setNotation(enum QDoubleValidator::Notation) __ptr64 , public: void
__cdecl QDial::setNotchTarget(double) __ptr64 , public: void __cdecl QDial::setNotchesVisible(bool)

__ptr64 , public: void __cdecl QLabel::setNum(int) __ptr64 , public: void __cdecl
QLabel::setNum(double) __ptr64 , public: void __cdecl QImage::setNumColors(int) __ptr64 , public:
void __cdecl QTextLine::setNumColumns(int) __ptr64 , public: void __cdecl
QTextLine::setNumColumns(int,double) __ptr64 , public: void __cdecl QPrinter::setNumCopies(int)
__ptr64 , public: void __cdecl QLCDNumber::setNumDigits(int) __ptr64 , public: void __cdecl
QTextListFormat::setNumberPrefix(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextListFormat::setNumberSuffix(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextFormatCollection::setObjectFormat(int,class QTextFormat const & __ptr64) __ptr64 , public:
void __cdecl QTextFormatCollection::setObjectFormatIndex(int,int) __ptr64 , public: void __cdecl
QTextFormat::setObjectIndex(int) __ptr64 , public: void __cdecl QTextFormat::setObjectType(int)
__ptr64 , public: void __cdecl QLCDNumber::setOctMode(void) __ptr64 , public: void __cdecl
QGraphicsDropShadowEffect::setOffset(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsDropShadowEffect::setOffset(double) __ptr64 , public: void __cdecl
QGraphicsDropShadowEffect::setOffset(double,double) __ptr64 , public: void __cdecl
QGraphicsPixmapItem::setOffset(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsPixmapItem::setOffset(double,double) __ptr64 , public: void __cdecl
QHeaderView::setOffset(int) __ptr64 , public: void __cdecl QImage::setOffset(class QPoint const &
__ptr64) __ptr64 , public: void __cdecl QPanGesture::setOffset(class QPointF const & __ptr64)
__ptr64 , public: void __cdecl QPixmapDropShadowFilter::setOffset(class QPointF const & __ptr64)
__ptr64 , public: void __cdecl QPixmapDropShadowFilter::setOffset(double,double) __ptr64 , public:
void __cdecl QHeaderView::setOffsetToLastSection(void) __ptr64 , public: void __cdecl
QHeaderView::setOffsetToSectionPosition(int) __ptr64 , public: void __cdecl
QInputDialog::setOkButtonText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneMoveEvent::setOldPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsSceneResizeEvent::setOldSize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setOpacity(double) __ptr64 , public: void __cdecl
QGraphicsOpacityEffect::setOpacity(double) __ptr64 , public: void __cdecl
QPainter::setOpacity(double) __ptr64 , public: void __cdecl
QGraphicsOpacityEffect::setOpacityMask(class QBrush const & __ptr64) __ptr64 , public: void
__cdecl QWidgetPrivate::setOpaque(bool) __ptr64 , public: void __cdecl
QSplitter::setOpaqueResize(bool) __ptr64 , public: void __cdecl
QGraphicsTextItem::setOpenExternalLinks(bool) __ptr64 , public: void __cdecl
QLabel::setOpenExternalLinks(bool) __ptr64 , public: void __cdecl
QTextBrowser::setOpenExternalLinks(bool) __ptr64 , public: void __cdecl
QTextControl::setOpenExternalLinks(bool) __ptr64 , public: void __cdecl
QTextBrowser::setOpenLinks(bool) __ptr64 , public: void __cdecl
QGraphicsView::setOptimizationFlag(enum QGraphicsView::OptimizationFlag,bool) __ptr64 , public:
void __cdecl QGraphicsView::setOptimizationFlags(class QFlags<enum
QGraphicsView::OptimizationFlag>) __ptr64 , public: void __cdecl QColorDialog::setOption(enum
QColorDialog::ColorDialogOption,bool) __ptr64 , public: void __cdecl QFileDialog::setOption(enum
QFileDialog::Option,bool) __ptr64 , public: void __cdecl QFontDialog::setOption(enum
QFontDialog::FontDialogOption,bool) __ptr64 , public: virtual void __cdecl
QImageIOHandler::setOption(enum QImageIOHandler::ImageOption,class QVariant const & __ptr64)
__ptr64 , public: void __cdecl QInputDialog::setOption(enum QInputDialog::InputDialogOption,bool)
__ptr64 , public: void __cdecl QMdiArea::setOption(enum QMdiArea::AreaOption,bool) __ptr64 ,
public: void __cdecl QMdiSubWindow::setOption(enum QMdiSubWindow::SubWindowOption,bool)
__ptr64 , public: void __cdecl QPageSetupDialog::setOption(enum
QPageSetupDialog::PageSetupDialogOption,bool) __ptr64 , public: void __cdecl

QPrintDialog::setOption(enum QAbstractPrintDialog::PrintDialogOption,bool) __ptr64 , public: void __cdecl
QWizard::setOption(enum QWizard::WizardOption,bool) __ptr64 , public: void __cdecl
QAbstractPrintDialog::setOptionTabs(class QList<class QWidget * __ptr64> const & __ptr64) __ptr64
, public: void __cdecl QColorDialog::setOptions(class QFlags<enum
QColorDialog::ColorDialogOption>) __ptr64 , public: void __cdecl QFileDialog::setOptions(class
QFlags<enum QFileDialog::Option>) __ptr64 , public: void __cdecl QFontDialog::setOptions(class
QFlags<enum QFontDialog::FontDialogOption>) __ptr64 , public: void __cdecl
QInputDialog::setOptions(class QFlags<enum QInputDialog::InputDialogOption>) __ptr64 ,
protected: class QStyleOptionViewItem __cdecl QTableWidgetItem::setOptions(class QModelIndex
const & __ptr64,class QStyleOptionViewItem const & __ptr64)const __ptr64 , public: void __cdecl
QPageSetupDialog::setOptions(class QFlags<enum QPageSetupDialog::PageSetupDialogOption>)
__ptr64 , public: void __cdecl QPrintDialog::setOptions(class QFlags<enum
QAbstractPrintDialog::PrintDialogOption>) __ptr64 , public: void __cdecl QWizard::setOptions(class
QFlags<enum QWizard::WizardOption>) __ptr64 , public: void __cdecl
QAbstractSlider::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QDataWidgetMapper::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QDialog::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QDialogButtonBox::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QGraphicsLinearLayout::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QGraphicsSceneWheelEvent::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setOrientation(enum QPainter::Orientation) __ptr64 , public: void __cdecl
QPrinter::setOrientation(enum QPainter::Orientation) __ptr64 , public: void __cdecl
QProgressBar::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QSplitter::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QSplitterHandle::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QToolBar::setOrientation(enum Qt::Orientation) __ptr64 , public: void __cdecl
QGraphicsRotation::setOrigin(class QVector3D const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsScale::setOrigin(class QVector3D const & __ptr64) __ptr64 , public: void __cdecl
QGridLayout::setOriginCorner(enum Qt::Corner) __ptr64 , public: void __cdecl
QPrinter::setOutputFileName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QPrinter::setOutputFormat(enum QPainter::OutputFormat) __ptr64 , public: void __cdecl
QFont::setOverline(bool) __ptr64 , public: void __cdecl QGlyphRun::setOverline(bool) __ptr64 ,
public: static void __cdecl QApplication::setOverrideCursor(class QCursor const & __ptr64) , public:
void __cdecl QPlainTextEdit::setOverwriteMode(bool) __ptr64 , public: void __cdecl
QTextControl::setOverwriteMode(bool) __ptr64 , public: void __cdecl
QTextEdit::setOverwriteMode(bool) __ptr64 , protected: void __cdecl
QGraphicsLayoutItem::setOwnedByLayout(bool) __ptr64 , public: void __cdecl
QTextFrameFormat::setPadding(double) __ptr64 , public: void __cdecl
QTextTableCellFormat::setPadding(double) __ptr64 , public: void __cdecl QWizard::setPage(int,class
QWizardPage * __ptr64) __ptr64 , public: void __cdecl QTextBlockFormat::setPageBreakPolicy(class
QFlags<enum QTextFormat::PageBreakFlag>) __ptr64 , public: void __cdecl
QTextFrameFormat::setPageBreakPolicy(class QFlags<enum QTextFormat::PageBreakFlag>) __ptr64
, public: void __cdecl QPainter::setPageMargins(double,double,double,double,enum QPainter::Unit)
__ptr64 , public: void __cdecl QPainter::setPageOrder(enum QPainter::PageOrder) __ptr64 , public:
void __cdecl QPainter::setPageSize(enum QPainter::PageSize) __ptr64 , public: void __cdecl
QTextDocument::setPageSize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QAbstractSlider::setPageStep(int) __ptr64 , public: void __cdecl
QAbstractTextDocumentLayout::setPaintDevice(class QPaintDevice * __ptr64) __ptr64 , public: void

__cdecl QPaintEngine::setPaintDevice(class QPaintDevice * __ptr64) __ptr64 , public: static void
__cdecl QApplication::setPalette(class QPalette const & __ptr64,char const * __ptr64) , public: void
__cdecl QGraphicsScene::setPalette(class QPalette const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsWidget::setPalette(class QPalette const & __ptr64) __ptr64 , public: void __cdecl
QLineControl::setPalette(class QPalette const & __ptr64) __ptr64 , public: void __cdecl
QTextControl::setPalette(class QPalette const & __ptr64) __ptr64 , public: static void __cdecl
QToolTip::setPalette(class QPalette const & __ptr64) , public: void __cdecl QWidget::setPalette(class
QPalette const & __ptr64) __ptr64 , public: static void __cdecl
QApplicationPrivate::setPalette_helper(class QPalette const & __ptr64,char const * __ptr64,bool) ,
public: void __cdecl QWidgetPrivate::setPalette_helper(class QPalette const & __ptr64) __ptr64 ,
public: void __cdecl QGraphicsItem::setPanelModality(enum QGraphicsItem::PanelModality)
__ptr64 , public: void __cdecl QPainter::setPaperSize(class QSizeF const & __ptr64,enum
QPainter::Unit) __ptr64 , public: void __cdecl QPainter::setPaperSize(enum QPainter::PageSize)
__ptr64 , public: void __cdecl QPainter::setPaperSource(enum QPainter::PaperSource) __ptr64 ,
public: void __cdecl QPictureIO::setParameters(char const * __ptr64) __ptr64 , public: void __cdecl
QWidget::setParent(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QWidget::setParent(class QWidget * __ptr64,class QFlags<enum Qt::WindowType>) __ptr64 ,
public: void __cdecl QGraphicsItem::setParentItem(class QGraphicsItem * __ptr64) __ptr64 , public:
void __cdecl QGraphicsItemPrivate::setParentItemHelper(class QGraphicsItem * __ptr64,class
QVariant const * __ptr64,class QVariant const * __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setParentLayoutItem(class QGraphicsLayoutItem * __ptr64) __ptr64 , public:
void __cdecl QWidgetPrivate::setParent_sys(class QWidget * __ptr64,class QFlags<enum
Qt::WindowType>) __ptr64 , public: void __cdecl QLineControl::setPasswordCharacter(class QChar
const & __ptr64) __ptr64 , public: void __cdecl QGraphicsPathItem::setPath(class QPainterPath
const & __ptr64) __ptr64 , public: void __cdecl QMovie::setPaused(bool) __ptr64 , public: void
__cdecl QAbstractGraphicsShapelItem::setPen(class QPen const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsLineItem::setPen(class QPen const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setPen(class QColor const & __ptr64) __ptr64 , public: void __cdecl QPainter::setPen(class
QPen const & __ptr64) __ptr64 , public: void __cdecl QPainter::setPen(enum Qt::PenStyle) __ptr64 ,
public: void __cdecl QStaticText::setPerformanceHint(enum QStaticText::PerformanceHint) __ptr64 ,
public: void __cdecl QLabel::setPicture(class QPicture const & __ptr64) __ptr64 , public: void __cdecl
QPictureIO::setPicture(class QPicture const & __ptr64) __ptr64 , public: void __cdecl
QImage::setPixel(class QPoint const & __ptr64,unsigned int) __ptr64 , public: void __cdecl
QImage::setPixel(int,int,unsigned int) __ptr64 , public: void __cdecl QFont::setPixelSize(int) __ptr64 ,
public: void __cdecl QRawFont::setPixelSize(double) __ptr64 , public: void __cdecl
QClipboard::setPixmap(class QPixmap const & __ptr64,enum QClipboard::Mode) __ptr64 , public:
void __cdecl QDrag::setPixmap(class QPixmap const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsPixmapItem::setPixmap(class QPixmap const & __ptr64) __ptr64 , public: void __cdecl
QLabel::setPixmap(class QPixmap const & __ptr64) __ptr64 , public: void __cdecl
QSplashScreen::setPixmap(class QPixmap const & __ptr64) __ptr64 , public: void __cdecl
QWizard::setPixmap(enum QWizard::WizardPixmap,class QPixmap const & __ptr64) __ptr64 ,
public: void __cdecl QWizardPage::setPixmap(enum QWizard::WizardPixmap,class QPixmap const &
__ptr64) __ptr64 , public: void __cdecl QLineEdit::setPlaceholderText(class QString const & __ptr64)
__ptr64 , public: void __cdecl QGraphicsTextItem::setPlainText(class QString const & __ptr64)
__ptr64 , public: void __cdecl QPlainTextEdit::setPlainText(class QString const & __ptr64) __ptr64 ,
public: void __cdecl QTextControl::setPlainText(class QString const & __ptr64) __ptr64 , public: void
__cdecl QTextDocument::setPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl

QPolygon::setPoint(int,class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QPolygon::setPoint(int,int,int) __ptr64 , public: void __cdecl QFont::setPointSize(int) __ptr64 ,
public: void __cdecl QFont::setPointSizeF(double) __ptr64 , public: void __cdecl
QPolygon::setPoints(int,int,int,...) __ptr64 , public: void __cdecl QPolygon::setPoints(int,int const *
__ptr64) __ptr64 , public: void __cdecl QGraphicsPolygonItem::setPolygon(class QPolygonF const &
__ptr64) __ptr64 , public: void __cdecl QCompleter::setPopup(class QAbstractItemView * __ptr64)
__ptr64 , public: void __cdecl QPushButton::setPopupMode(enum
QPushButton::ToolButtonPopupMode) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setPortraitOrientation(void) __ptr64 , public: static void __cdecl
QCursor::setPos(class QPoint const & __ptr64) , public: static void __cdecl QCursor::setPos(int,int) ,
public: void __cdecl QGraphicsItem::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsItem::setPos(double,double) __ptr64 , public: void __cdecl
QGraphicsSceneContextMenuEvent::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneDragDropEvent::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneHoverEvent::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneMouseEvent::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneWheelEvent::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QTouchEvent::TouchPoint::setPos(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsItemAnimation::setPosAt(double,class QPointF const & __ptr64) __ptr64 , public:
virtual void __cdecl QGraphicsItemPrivate::setPosHelper(class QPointF const & __ptr64) __ptr64 ,
public: void __cdecl QTapAndHoldGesture::setPosition(class QPointF const & __ptr64) __ptr64 ,
public: void __cdecl QTapGesture::setPosition(class QPointF const & __ptr64) __ptr64 , public: void
__cdecl QTextCursor::setPosition(int,enum QTextCursor::MoveMode) __ptr64 , public: void __cdecl
QTextFrameFormat::setPosition(enum QTextFrameFormat::Position) __ptr64 , public: void __cdecl
QTextLayout::setPosition(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QTextLine::setPosition(class QPointF const & __ptr64) __ptr64 , protected: void __cdecl
QListView::setPositionForIndex(class QPoint const & __ptr64,class QModelIndex const & __ptr64)
__ptr64 , public: void __cdecl QGlyphRun::setPositions(class QVector<class QPointF> const &
__ptr64) __ptr64 , public: void __cdecl QGraphicsSceneDragDropEvent::setPossibleActions(class
QFlags<enum Qt::DropAction>) __ptr64 , public: void __cdecl QLineControl::setPreeditArea(int,class
QString const & __ptr64) __ptr64 , public: void __cdecl QTextLayout::setPreeditArea(int,class
QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setPreferredHeight(double) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setPreferredSize(class QSizeF const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setPreferredSize(double,double) __ptr64 , public: void __cdecl
QGraphicsLayoutItem::setPreferredWidth(double) __ptr64 , public: void __cdecl
QDoubleSpinBox::setPrefix(class QString const & __ptr64) __ptr64 , public: void __cdecl
QSpinBox::setPrefix(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTouchEvent::TouchPoint::setPressure(double) __ptr64 , public: void __cdecl
QColumnView::setPreviewWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QPrinter::setPrintProgram(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAbstractPrintDialog::setPrintRange(enum QAbstractPrintDialog::PrintRange) __ptr64 , public: void
__cdecl QPrinter::setPrintRange(enum QPrinter::PrintRange) __ptr64 , public: void __cdecl
QPrinter::setPrinterName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAction::setPriority(enum QAction::Priority) __ptr64 , public: void __cdecl
QTextFormat::setProperty(int,class QVector<class QTextLength> const & __ptr64) __ptr64 , public:
void __cdecl QTextFormat::setProperty(int,class QVariant const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneDragDropEvent::setProposedAction(enum Qt::DropAction) __ptr64 ,


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private: void __cdecl QStyle::setProxy(class QStyle * __ptr64) __ptr64 , public: void __cdecl
QFileDialog::setProxyModel(class QAbstractProxyModel * __ptr64) __ptr64 , protected: class
QModelIndex __cdecl QProxyModel::setProxyModel(class QModelIndex const & __ptr64) const
__ptr64 , public: void __cdecl QImageReader::setQuality(int) __ptr64 , public: void __cdecl
QImageWriter::setQuality(int) __ptr64 , public: void __cdecl QPictureIO::setQuality(int) __ptr64 ,
public: static void __cdecl QApplication::setQuitOnLastWindowClosed(bool) , public: void __cdecl
QPixmapBlurFilter::setRadius(double) __ptr64 , public: void __cdecl
QRadialGradient::setRadius(double) __ptr64 , public: void __cdecl QAbstractSlider::setRange(int,int)
__ptr64 , public: void __cdecl QDoubleSpinBox::setRange(double,double) __ptr64 , public: virtual
void __cdecl QDoubleValidator::setRange(double,double,int) __ptr64 , public: virtual void __cdecl
QIntValidator::setRange(int,int) __ptr64 , public: void __cdecl QProgressBar::setRange(int,int)
__ptr64 , public: void __cdecl QProgressDialog::setRange(int,int) __ptr64 , public: void __cdecl
QSpinBox::setRange(int,int) __ptr64 , public: void __cdecl QTableWidgetItem::setRangeSelected(class
QTableWidgetItemSelectionRange const & __ptr64,bool) __ptr64 , public: void __cdecl
QGlyphRun::setRawData(unsigned int const * __ptr64,class QPointF const * __ptr64,int) __ptr64 ,
public: void __cdecl QGlyphRun::setRawFont(class QRawFont const & __ptr64) __ptr64 , public: void
__cdecl QFont::setRawMode(bool) __ptr64 , public: void __cdecl QFont::setRawName(class QString
const & __ptr64) __ptr64 , public: void __cdecl QAbstractSpinBox::setReadOnly(bool) __ptr64 ,
public: void __cdecl QDirModel::setReadOnly(bool) __ptr64 , public: void __cdecl
QFileDialog::setReadOnly(bool) __ptr64 , public: void __cdecl QFileSystemModel::setReadOnly(bool)
__ptr64 , public: void __cdecl QLineControl::setReadOnly(bool) __ptr64 , public: void __cdecl
QLineEdit::setReadOnly(bool) __ptr64 , public: void __cdecl QPlainTextEdit::setReadOnly(bool)
__ptr64 , public: void __cdecl QTextEdit::setReadOnly(bool) __ptr64 , public: void __cdecl
QGraphicsSceneContextMenuEvent::setReason(enum QGraphicsSceneContextMenuEvent::Reason)
__ptr64 , public: void __cdecl QGraphicsEllipseItem::setRect(class QRectF const & __ptr64) __ptr64 ,
public: void __cdecl QGraphicsEllipseItem::setRect(double,double,double,double) __ptr64 , public:
void __cdecl QGraphicsRectItem::setRect(class QRectF const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsRectItem::setRect(double,double,double,double) __ptr64 , public: void __cdecl
QTouchEvent::TouchPoint::setRect(class QRectF const & __ptr64) __ptr64 , public: void __cdecl
QRegion::setRects(class QRect const * __ptr64,int) __ptr64 , public: void __cdecl QColor::setRed(int)
__ptr64 , public: void __cdecl QColor::setRedF(double) __ptr64 , public: static void __cdecl
QPainter::setRedirected(class QPaintDevice const * __ptr64,class QPaintDevice * __ptr64,class
QPoint const & __ptr64) , public: void __cdecl QWidgetPrivate::setRedirected(class QPaintDevice *
__ptr64,class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QRegExpValidator::setRegExp(class QRegExp const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsView::setRenderHint(enum QPainter::RenderHint,bool) __ptr64 , public: void __cdecl
QPainter::setRenderHint(enum QPainter::RenderHint,bool) __ptr64 , public: void __cdecl
QGraphicsView::setRenderHints(class QFlags<enum QPainter::RenderHint>) __ptr64 , public: void
__cdecl QPainter::setRenderHints(class QFlags<enum QPainter::RenderHint>,bool) __ptr64 ,
protected: void __cdecl QAbstractSlider::setRepeatAction(enum
QAbstractSlider::SliderAction,int,int) __ptr64 , public: void __cdecl
QGraphicsView::setResizeAnchor(enum QGraphicsView::ViewportAnchor) __ptr64 , public: void
__cdecl QColumnView::setResizeGripsVisible(bool) __ptr64 , public: void __cdecl
QHeaderView::setResizeMode(int,enum QHeaderView::ResizeMode) __ptr64 , public: void __cdecl
QHeaderView::setResizeMode(enum QHeaderView::ResizeMode) __ptr64 , public: void __cdecl
QListView::setResizeMode(enum QListView::ResizeMode) __ptr64 , public: void __cdecl
QPrinter::setResolution(int) __ptr64 , public: void __cdecl QDirModel::setResolveSymlinks(bool)
__ptr64 , public: void __cdecl QFileDialog::setResolveSymlinks(bool) __ptr64 , public: void __cdecl
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QFileSystemModel::setResolveSymlinks(bool) __ptr64 , public: void __cdecl
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__ptr64 , public: void __cdecl QColor::setRgb(int,int,int,int) __ptr64 , public: void __cdecl
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QColor::setRgbF(double,double,double,double) __ptr64 , public: void __cdecl
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QTextFrameFormat::setRightMargin(double) __ptr64 , public: void __cdecl
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virtual void __cdecl QListView::setRootIndex(class QModelIndex const & __ptr64) __ptr64 , public:
virtual void __cdecl QTableView::setRootIndex(class QModelIndex const & __ptr64) __ptr64 , public:
virtual void __cdecl QTreeView::setRootIndex(class QModelIndex const & __ptr64) __ptr64 , public:
void __cdecl QTreeView::setRootIsDecorated(bool) __ptr64 , public: void __cdecl
QComboBox::setRootModelIndex(class QModelIndex const & __ptr64) __ptr64 , public: static void
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__cdecl QGraphicsScene::setSelectionArea(class QPainterPath const & __ptr64,class QTransform const & __ptr64) __ptr64 , public: void __cdecl QGraphicsScene::setSelectionArea(class QPainterPath const & __ptr64,enum Qt::ItemSelectionMode) __ptr64 , public: void __cdecl QGraphicsScene::setSelectionArea(class QPainterPath const & __ptr64,enum Qt::ItemSelectionMode,class QTransform const & __ptr64) __ptr64 , public: void __cdecl QAbstractItemView::setSelectionBehavior(enum QAbstractItemView::SelectionBehavior) __ptr64 , public: void __cdecl QTabBar::setSelectionBehaviorOnRemove(enum QTabBar::SelectionBehavior) __ptr64 , public: void __cdecl QAbstractItemView::setSelectionMode(enum QAbstractItemView::SelectionMode) __ptr64 , public: void __cdecl QCalendarWidget::setSelectionMode(enum QCalendarWidget::SelectionMode) __ptr64 , public: virtual void __cdecl QAbstractItemView::setSelectionModel(class QItemSelectionModel * __ptr64) __ptr64 , public: virtual void __cdecl QColumnView::setSelectionModel(class QItemSelectionModel * __ptr64) __ptr64 , public: virtual void __cdecl QTableView::setSelectionModel(class QItemSelectionModel * __ptr64) __ptr64 , public: virtual void __cdecl QTreeView::setSelectionModel(class QItemSelectionModel * __ptr64) __ptr64 , public: virtual void __cdecl QTreeWidgetItem::setSelectionModel(class QItemSelectionModel * __ptr64) __ptr64 , public: void __cdecl QListView::setSelectionRectVisible(bool) __ptr64 , public: void __cdecl QAction::setSeparator(bool) __ptr64 , public: void __cdecl QMenu::setSeparatorsCollapsible(bool) __ptr64 , protected: void __cdecl QPixmapData::setSerialNumber(int) __ptr64 , public: void __cdecl QCursor::setShape(enum Qt::CursorShape) __ptr64 , public: void __cdecl QTabBar::setShape(enum QTabBar::Shape) __ptr64 , public: void __cdecl QGraphicsPixmapItem::setShapeMode(enum QGraphicsPixmapItem::ShapeMode) __ptr64 , public: void __cdecl QList<class QItemSelectionRange>::setSharable(bool) __ptr64 , public: void __cdecl QWidgetPrivate::setSharedPainter(class QPainter * __ptr64) __ptr64 , public: void __cdecl QGraphicsItemAnimation::setShearAt(double,double,double) __ptr64 , public: void __cdecl QAbstractButton::setShortcut(class QKeySequence const & __ptr64) __ptr64 , public: void __cdecl QAction::setShortcut(class QKeySequence const & __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::setShortcutAutoRepeat(int,bool) __ptr64 , public: void __cdecl QWidget::setShortcutAutoRepeat(int,bool) __ptr64 , public: void __cdecl QAction::setShortcutContext(enum Qt::ShortcutContext) __ptr64 , public: void __cdecl QGraphicsWidget::setShortcutEnabled(int,bool) __ptr64 , public: void __cdecl QWidget::setShortcutEnabled(int,bool) __ptr64 , public: void __cdecl QAction::setShortcuts(class QList<class QKeySequence> const & __ptr64) __ptr64 , public: void __cdecl QAction::setShortcuts(enum QKeySequence::StandardKey) __ptr64 , public: void __cdecl QTableView::setShowGrid(bool) __ptr64 , public: void __cdecl QWidget::setShown(bool) __ptr64 , public: void __cdecl QWizard::setSideWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl QFileDialog::setSidebarUrls(class QList<class QUrl> const & __ptr64) __ptr64 , public: void __cdecl QAbstractScrollAreaPrivate::setSingleFingerPanEnabled(bool) __ptr64 , public: void __cdecl QPrintPreviewWidget::setSinglePageViewMode(void) __ptr64 , public: void __cdecl QAbstractSlider::setSingleStep(int) __ptr64 , public: void __cdecl QDoubleSpinBox::setSingleStep(double) __ptr64 , public: void __cdecl QSpinBox::setSingleStep(int) __ptr64 , public: void __cdecl QComboBox::setSizeAdjustPolicy(enum QComboBox::SizeAdjustPolicy) __ptr64 , public: void __cdecl QLayout::setSizeConstraint(enum QLayout::SizeConstraint) __ptr64 , public: void __cdecl QDialog::setSizeGripEnabled(bool) __ptr64 , public: void __cdecl QStatusBar::setSizeGripEnabled(bool) __ptr64 , public: void __cdecl QListWidgetItem::setSizeHint(class QSize const & __ptr64) __ptr64 , public: void __cdecl QStandardItem::setSizeHint(class QSize const & __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::setSizeHint(class QSize const & __ptr64) __ptr64 , public: void __cdecl

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QSizePolicy::ControlType) __ptr64 , public: void __cdecl QWidget::setSizePolicy(class QSizePolicy)
__ptr64 , public: void __cdecl QWidget::setSizePolicy(enum QSizePolicy::Policy,enum
QSizePolicy::Policy) __ptr64 , public: void __cdecl QWidgetResizeHandler::setSizeProtection(bool)
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__cdecl QTextBrowser::setSource(class QUrl const & __ptr64) __ptr64 , public: virtual void __cdecl
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virtual void __cdecl QIdentityProxyModel::setSourceModel(class QAbstractItemModel * __ptr64)
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const & __ptr64) const __ptr64 , public: virtual void __cdecl
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__ptr64 , public: void __cdecl QMessageBox::setStandardButtons(class QFlags<enum QMessageBox::StandardButton>) __ptr64 , public: static void __cdecl QColorDialog::setStandardColor(int,unsigned int) , public: void __cdecl QLinearGradient::setStart(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QLinearGradient::setStart(double,double) __ptr64 , public: void __cdecl QGraphicsEllipseItem::setStartAngle(int) __ptr64 , public: void __cdecl QPinchGesture::setStartCenterPoint(class QPointF const & __ptr64) __ptr64 , public: static void __cdecl QApplication::setStartDragDistance(int) , public: static void __cdecl QApplication::setStartDragTime(int) , public: void __cdecl QWizard::setStartId(int) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setStartNormalizedPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setStartPos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setStartScenePos(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setStartScreenPos(class QPointF const & __ptr64) __ptr64 , protected: void __cdecl QAbstractItemView::setState(enum QAbstractItemView::State) __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::setState(class QPainterState * __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::setState(class QPainterState * __ptr64) __ptr64 , public: void __cdecl QTouchEvent::TouchPoint::setState(class QFlags<enum Qt::TouchPointState>) __ptr64 , public: void __cdecl QWindowSurface::setStaticContents(class QRegion const & __ptr64) __ptr64 , public: void __cdecl QPictureIO::setStatus(int) __ptr64 , public: void __cdecl QMainWindow::setStatusBar(class QStatusBar * __ptr64) __ptr64 , public: void __cdecl QAction::setStatusTip(class QString const & __ptr64) __ptr64 , public: void __cdecl QListWidgetItem::setStatusTip(class QString const & __ptr64) __ptr64 , public: void __cdecl QStandardItem::setStatusTip(class QString const & __ptr64) __ptr64 , public: void __cdecl QTableWidgetItem::setStatusTip(class QString const & __ptr64) __ptr64 , public: void __cdecl QTreeWidgetItem::setStatusTip(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QWidget::setStatusTip(class QString const & __ptr64) __ptr64 , public: void __cdecl QGraphicsItemAnimation::setStep(double) __ptr64 , public: void __cdecl QGraphicsScene::setStickyFocus(bool) __ptr64 , public: void __cdecl QGradient::setStops(class QVector<struct QPair<double,class QColor>> const & __ptr64) __ptr64 , public: void __cdecl QGraphicsColorizeEffect::setStrength(double) __ptr64 , public: void __cdecl QPixmapColorizeFilter::setStrength(double) __ptr64 , public: void __cdecl QBoxLayout::setStretch(int,int) __ptr64 , public: void __cdecl QFont::setStretch(int) __ptr64 , public: bool __cdecl QBoxLayout::setStretchFactor(class QLayout * __ptr64,int) __ptr64 , public: bool __cdecl QBoxLayout::setStretchFactor(class QWidget * __ptr64,int) __ptr64 , public: void __cdecl QGraphicsLinearLayout::setStretchFactor(class QGraphicsLayoutItem * __ptr64,int) __ptr64 , public: void __cdecl QSplitter::setStretchFactor(int,int) __ptr64 , public: void __cdecl QHeaderView::setStretchLastSection(bool) __ptr64 , public: void __cdecl QFont::setStrikeOut(bool) __ptr64 , public: void __cdecl QGlyphRun::setStrikeOut(bool) __ptr64 , public: void __cdecl QStringListModel::setStringList(class QStringList const & __ptr64) __ptr64 , public: void __cdecl QDashStroker::setStrokeWidth(double) __ptr64 , public: void __cdecl QStroker::setStrokeWidth(double) __ptr64 , public: static class QStyle * __ptr64 __cdecl QApplication::setStyle(class QString const & __ptr64) , public: static void __cdecl QApplication::setStyle(class QStyle * __ptr64) , public: void __cdecl QBrush::setStyle(enum Qt::BrushStyle) __ptr64 , public: void __cdecl QFont::setStyle(enum QFont::Style) __ptr64 , public: void __cdecl QGraphicsScene::setStyle(class QStyle * __ptr64) __ptr64 , public: void __cdecl QGraphicsWidget::setStyle(class QStyle * __ptr64) __ptr64 , public: void __cdecl QPen::setStyle(enum Qt::PenStyle) __ptr64 , public: void __cdecl QTextListFormat::setStyle(enum QTextListFormat::Style) __ptr64 , public: void __cdecl QWidget::setStyle(class QStyle * __ptr64)

__ptr64 , public: void __cdecl QFont::setStyleHint(enum QFont::StyleHint,enum QFont::StyleStrategy) __ptr64 , public: void __cdecl QFont::setStyleName(class QString const & __ptr64) __ptr64 , public: void __cdecl QApplication::setStyleSheet(class QString const & __ptr64) __ptr64 , public: void __cdecl QWidget::setStyleSheet(class QString const & __ptr64) __ptr64 , public: void __cdecl QFont::setStyleStrategy(enum QFont::StyleStrategy) __ptr64 , public: void __cdecl QWidgetPrivate::setStyle_helper(class QStyle * __ptr64,bool,bool) __ptr64 , public: void __cdecl QGraphicsItemPrivate::setSubFocus(class QGraphicsItem * __ptr64,class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl QWizardPage::setSubTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl QWizard::setSubTitleFormat(enum Qt::TextFormat) __ptr64 , public: void __cdecl QDataWidgetMapper::setSubmitPolicy(enum QDataWidgetMapper::SubmitPolicy) __ptr64 , public: void __cdecl QDoubleSpinBox::setSuffix(class QString const & __ptr64) __ptr64 , public: void __cdecl QSpinBox::setSuffix(class QString const & __ptr64) __ptr64 , public: void __cdecl QSwipeGesture::setSwipeAngle(double) __ptr64 , public: void __cdecl QPaintEngine::setSystemClip(class QRegion const & __ptr64) __ptr64 , public: static void __cdecl QApplicationPrivate::setSystemFont(class QFont const & __ptr64) , public: void __cdecl QMdiSubWindow::setSystemMenu(class QMenu * __ptr64) __ptr64 , public: static void __cdecl QApplicationPrivate::setSystemPalette(class QPalette const & __ptr64) , public: void __cdecl QPaintEngine::setSystemRect(class QRect const & __ptr64) __ptr64 , public: void __cdecl QTextOption::setTabArray(class QList<double>) __ptr64 , protected: void __cdecl QTabWidget::setTabBar(class QTabBar * __ptr64) __ptr64 , public: void __cdecl QTabBar::setTabButton(int,enum QTabBar::ButtonPosition,class QWidget * __ptr64) __ptr64 , public: void __cdecl QGraphicsTextItem::setTabChangesFocus(bool) __ptr64 , public: void __cdecl QPlainTextEdit::setTabChangesFocus(bool) __ptr64 , public: void __cdecl QTextEdit::setTabChangesFocus(bool) __ptr64 , public: void __cdecl QTabBar::setTabData(int,class QVariant const & __ptr64) __ptr64 , public: void __cdecl QTabBar::setTabEnabled(int,bool) __ptr64 , public: void __cdecl QTabWidget::setTabEnabled(int,bool) __ptr64 , public: void __cdecl QTabBar::setTabIcon(int,class QIcon const & __ptr64) __ptr64 , public: void __cdecl QTabWidget::setTabIcon(int,class QIcon const & __ptr64) __ptr64 , public: void __cdecl QAbstractItemView::setTabKeyNavigation(bool) __ptr64 , public: static void __cdecl QGraphicsWidget::setTabOrder(class QGraphicsWidget * __ptr64,class QGraphicsWidget * __ptr64) , public: static void __cdecl QWidget::setTabOrder(class QWidget * __ptr64,class QWidget * __ptr64) , public: void __cdecl QMainWindow::setTabPosition(class QFlags<enum Qt::DockWidgetArea>,enum QTabWidget::TabPosition) __ptr64 , public: void __cdecl QMdiArea::setTabPosition(enum QTabWidget::TabPosition) __ptr64 , public: void __cdecl QTabWidget::setTabPosition(enum QTabWidget::TabPosition) __ptr64 , public: void __cdecl QTextBlockFormat::setTabPositions(class QList<struct QTextOption::Tab> const & __ptr64) __ptr64 , public: void __cdecl QMainWindow::setTabShape(enum QTabWidget::TabShape) __ptr64 , public: void __cdecl QMdiArea::setTabShape(enum QTabWidget::TabShape) __ptr64 , public: void __cdecl QTabWidget::setTabShape(enum QTabWidget::TabShape) __ptr64 , public: void __cdecl QTextOption::setTabStop(double) __ptr64 , public: void __cdecl QPlainTextEdit::setTabStopWidth(int) __ptr64 , public: void __cdecl QTextEdit::setTabStopWidth(int) __ptr64 , public: void __cdecl QTabBar::setTabText(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QTabWidget::setTabText(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QTabBar::setTabTextColor(int,class QColor const & __ptr64) __ptr64 , public: void __cdecl QTabBar::setTabToolTip(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QTabWidget::setTabToolTip(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QTabBar::setTabWhatsThis(int,class QString const & __ptr64) __ptr64 , public: void __cdecl QTabWidget::setTabWhatsThis(int,class QString const & __ptr64) __ptr64 , public: void __cdecl

QTextCharFormat::setTableCellColumnSpan(int) __ptr64 , public: void __cdecl
QTextCharFormat::setTableCellRowSpan(int) __ptr64 , public: void __cdecl
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QMdiArea::setTabsMovable(bool) __ptr64 , public: void __cdecl QMenu::setTearOffEnabled(bool)
__ptr64 , public: void __cdecl QAbstractButton::setText(class QString const & __ptr64) __ptr64 ,
public: virtual void __cdecl QAccessibleObject::setText(enum QAccessible::Text,int,class QString
const & __ptr64) __ptr64 , public: virtual void __cdecl QAccessibleObjectEx::setText(enum
QAccessible::Text,int,class QString const & __ptr64) __ptr64 , public: void __cdecl
QAction::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QClipboard::setText(class QString const & __ptr64,enum QClipboard::Mode) __ptr64 , public: void
__cdecl QGraphicsSimpleTextItem::setText(class QString const & __ptr64) __ptr64 , public: void
__cdecl QImage::setText(class QString const & __ptr64,class QString const & __ptr64) __ptr64 ,
public: void __cdecl QImage::setText(char const * __ptr64,char const * __ptr64,class QString const &
__ptr64) __ptr64 , public: void __cdecl QImageWriter::setText(class QString const & __ptr64,class
QString const & __ptr64) __ptr64 , public: void __cdecl QLabel::setText(class QString const &
__ptr64) __ptr64 , public: void __cdecl QLineEdit::setText(class QString const & __ptr64) __ptr64
, public: void __cdecl QListWidget::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QMessageBox::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStaticText::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTableWidget::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextLayout::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setText(int,class QString const & __ptr64) __ptr64 , public: void __cdecl
QUndoCommand::setText(class QString const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setTextAlignment(int) __ptr64 , public: void __cdecl
QStandardItem::setTextAlignment(class QFlags<enum Qt::AlignmentFlag>) __ptr64 , public: void
__cdecl QTableWidget::setTextAlignment(int) __ptr64 , public: void __cdecl
QTreeWidgetItem::setTextAlignment(int,int) __ptr64 , public: void __cdecl
QTextEdit::setTextBackgroundColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setTextColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTableWidget::setTextColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setTextColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setTextColor(int,class QColor const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsTextItem::setTextCursor(class QTextCursor const & __ptr64) __ptr64 , public: void __cdecl
QPlainTextEdit::setTextCursor(class QTextCursor const & __ptr64) __ptr64 , public: void __cdecl
QTextControl::setTextCursor(class QTextCursor const & __ptr64) __ptr64 , public: void __cdecl
QTextEdit::setTextCursor(class QTextCursor const & __ptr64) __ptr64 , public: void __cdecl
QProgressBar::setTextDirection(enum QProgressBar::Direction) __ptr64 , public: void __cdecl
QTextOption::setTextDirection(enum Qt::LayoutDirection) __ptr64 , public: void __cdecl
QInputDialog::setTextEchoMode(enum QLineEdit::EchoMode) __ptr64 , public: void __cdecl
QAbstractItemView::setTextElideMode(enum Qt::TextElideMode) __ptr64 , public: void __cdecl
QLabel::setTextFormat(enum Qt::TextFormat) __ptr64 , public: void __cdecl
QMessageBox::setTextFormat(enum Qt::TextFormat) __ptr64 , public: void __cdecl
QStaticText::setTextFormat(enum Qt::TextFormat) __ptr64 , public: void __cdecl

QTextBlockFormat::setTextIndent(double) __ptr64 , public: void __cdecl
QGraphicsTextItem::setTextInteractionFlags(class QFlags<enum Qt::TextInteractionFlag>) __ptr64 ,
public: void __cdecl QLabel::setTextInteractionFlags(class QFlags<enum Qt::TextInteractionFlag>)
__ptr64 , public: void __cdecl QPlainTextEdit::setTextInteractionFlags(class QFlags<enum
Qt::TextInteractionFlag>) __ptr64 , public: void __cdecl QTextControl::setTextInteractionFlags(class
QFlags<enum Qt::TextInteractionFlag>) __ptr64 , public: void __cdecl
QTextEdit::setTextInteractionFlags(class QFlags<enum Qt::TextInteractionFlag>) __ptr64 , public:
void __cdecl QLineEdit::setTextMargins(class QMargins const & __ptr64) __ptr64 , public: void
__cdecl QLineEdit::setTextMargins(int,int,int,int) __ptr64 , public: void __cdecl
QStaticText::setTextOption(class QTextOption const & __ptr64) __ptr64 , public: void __cdecl
QTextLayout::setTextOption(class QTextOption const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setTextOutline(class QPen const & __ptr64) __ptr64 , public: void __cdecl
QInputDialog::setTextValue(class QString const & __ptr64) __ptr64 , public: void __cdecl
QProgressBar::setTextVisible(bool) __ptr64 , public: void __cdecl
QGraphicsTextItem::setTextWidth(double) __ptr64 , private: void __cdecl
QPlainTextDocumentLayout::setTextWidth(double) __ptr64 , public: void __cdecl
QStaticText::setTextWidth(double) __ptr64 , public: void __cdecl
QTextControl::setTextWidth(double) __ptr64 , public: void __cdecl
QTextDocument::setTextWidth(double) __ptr64 , public: void __cdecl QBrush::setTexture(class
QPixmap const & __ptr64) __ptr64 , public: void __cdecl QBrush::setTextureImage(class QImage
const & __ptr64) __ptr64 , public: static void __cdecl QIcon::setThemeName(class QString const &
__ptr64) , public: static void __cdecl QIcon::setThemeSearchPaths(class QStringList const & __ptr64)
, public: void __cdecl QSlider::setTickInterval(int) __ptr64 , public: void __cdecl
QSlider::setTickPosition(enum QSlider::TickPosition) __ptr64 , public: void __cdecl
QDateTimeEdit::setTime(class QTime const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItemAnimation::setTimeLine(class QTimeLine * __ptr64) __ptr64 , public: void __cdecl
QDateTimeEdit::setTimeRange(class QTime const & __ptr64,class QTime const & __ptr64) __ptr64 ,
public: void __cdecl QDateTimeEdit::setTimeSpec(enum Qt::TimeSpec) __ptr64 , public: static void
__cdecl QTapAndHoldGesture::setTimeout(int) , public: void __cdecl QGroupBox::setTitle(class
QString const & __ptr64) __ptr64 , public: void __cdecl QMenu::setTitle(class QString const &
__ptr64) __ptr64 , public: void __cdecl QWizardPage::setTitle(class QString const & __ptr64) __ptr64
, public: void __cdecl QDockWidget::setTitleBarWidget(class QWidget * __ptr64) __ptr64 , public:
void __cdecl QWizard::setTitleFormat(enum Qt::TextFormat) __ptr64 , public: void __cdecl
QMatrix4x4::setToIdentity(void) __ptr64 , public: void __cdecl
QMainWindow::setToolButtonStyle(enum Qt::ToolButtonStyle) __ptr64 , public: void __cdecl
QToolBar::setToolButtonStyle(enum Qt::ToolButtonStyle) __ptr64 , public: void __cdecl
QToolButton::setToolButtonStyle(enum Qt::ToolButtonStyle) __ptr64 , public: void __cdecl
QAction::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QSystemTrayIcon::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTableWidgetItem::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setToolTip(int,class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setToolTip(class QString const & __ptr64) __ptr64 , public: void __cdecl
QDoubleValidator::setTop(double) __ptr64 , public: void __cdecl QIntValidator::setTop(int) __ptr64 ,
public: void __cdecl QTextBlockFormat::setTopMargin(double) __ptr64 , public: void __cdecl

QTextFrameFormat::setTopMargin(double) __ptr64 , public: void __cdecl
QTextTableCellFormat::setTopPadding(double) __ptr64 , public: void __cdecl
QPinchGesture::setTotalChangeFlags(class QFlags<enum QPinchGesture::ChangeFlag>) __ptr64 ,
public: void __cdecl QPinchGesture::setTotalRotationAngle(double) __ptr64 , public: void __cdecl
QPinchGesture::setTotalScaleFactor(double) __ptr64 , public: void __cdecl
QTouchEvent::setTouchPointStates(class QFlags<enum Qt::TouchPointState>) __ptr64 , public: void
__cdecl QTouchEvent::setTouchPoints(class QList<class QTouchEvent::TouchPoint> const & __ptr64)
__ptr64 , public: void __cdecl QAbstractSlider::setTracking(bool) __ptr64 , public: void __cdecl
QBrush::setTransform(class QTransform const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::setTransform(class QTransform const & __ptr64,bool) __ptr64 , public: void __cdecl
QGraphicsView::setTransform(class QTransform const & __ptr64,bool) __ptr64 , public: void __cdecl
QPainter::setTransform(class QTransform const & __ptr64,bool) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::setTransformHelper(class QTransform const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsItem::setTransformOriginPoint(class QPointF const & __ptr64) __ptr64 , public:
void __cdecl QGraphicsItem::setTransformOriginPoint(double,double) __ptr64 , public: void __cdecl
QGraphicsView::setTransformationAnchor(enum QGraphicsView::ViewportAnchor) __ptr64 , public:
void __cdecl QGraphicsPixmapItem::setTransformationMode(enum Qt::TransformationMode)
__ptr64 , public: void __cdecl QGraphicsItem::setTransformations(class QList<class
QGraphicsTransform * __ptr64> const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItemAnimation::setTranslationAt(double,double,double) __ptr64 , public: void __cdecl
QCheckBox::setTristate(bool) __ptr64 , public: void __cdecl QStandardItem::setTristate(bool)
__ptr64 , public: void __cdecl QFont::setUnderline(bool) __ptr64 , public: void __cdecl
QGlyphRun::setUnderline(bool) __ptr64 , public: void __cdecl
QTextCharFormat::setUnderlineColor(class QColor const & __ptr64) __ptr64 , public: void __cdecl
QTextCharFormat::setUnderlineStyle(enum QTextCharFormat::UnderlineStyle) __ptr64 , public: void
__cdecl QUndoStack::setUndoLimit(int) __ptr64 , public: void __cdecl
QPlainTextEdit::setUndoRedoEnabled(bool) __ptr64 , public: void __cdecl
QTextDocument::setUndoRedoEnabled(bool) __ptr64 , public: void __cdecl
QTextEdit::setUndoRedoEnabled(bool) __ptr64 , public: void __cdecl
QMainWindow::setUnifiedTitleAndToolBarOnMac(bool) __ptr64 , public: void __cdecl
QListView::setUniformItemSizes(bool) __ptr64 , public: void __cdecl
QTreeView::setUniformRowHeights(bool) __ptr64 , private: void __cdecl
QTabWidget::setUpLayout(bool) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::setUpdateClip(class QGraphicsItem * __ptr64) __ptr64 , public: void __cdecl
QWidget::setUpdatesEnabled(bool) __ptr64 , public: void __cdecl
QWidgetPrivate::setUpdatesEnabled_helper(bool) __ptr64 , public: static void __cdecl
QDesktopServices::setUrlHandler(class QString const & __ptr64,class QObject * __ptr64,char const *
__ptr64) , public: void __cdecl QTextDocument::setUseDesignMetrics(bool) __ptr64 , public: void
__cdecl QTextOption::setUseDesignMetrics(bool) __ptr64 , public: void __cdecl
QMotifStyle::setUseHighlightColors(bool) __ptr64 , public: void __cdecl
QStaticTextItem::setUserData(class QStaticTextUserData * __ptr64) __ptr64 , public: void __cdecl
QTextBlock::setUserData(class QTextBlockUserData * __ptr64) __ptr64 , public: void __cdecl
QTextBlock::setUserState(int) __ptr64 , public: void __cdecl QTabBar::setUsesScrollButtons(bool)
__ptr64 , public: void __cdecl QTabWidget::setUsesScrollButtons(bool) __ptr64 , public: void __cdecl
QComboBox::setValidator(class QValidator const * __ptr64) __ptr64 , public: void __cdecl
QLineControl::setValidator(class QValidator const * __ptr64) __ptr64 , public: void __cdecl
QLineEdit::setValidator(class QValidator const * __ptr64) __ptr64 , public: void __cdecl
QAbstractSlider::setValue(int) __ptr64 , public: void __cdecl QAccessibleEvent::setValue(class

QString const & __ptr64) __ptr64 , protected: void __cdecl QAccessibleWidget::setValue(class
QString const & __ptr64) __ptr64 , protected: void __cdecl QAccessibleWidgetEx::setValue(class
QString const & __ptr64) __ptr64 , public: void __cdecl QDoubleSpinBox::setValue(double) __ptr64 ,
public: void __cdecl QProgressBar::setValue(int) __ptr64 , public: void __cdecl
QProgressDialog::setValue(int) __ptr64 , public: void __cdecl QSpinBox::setValue(int) __ptr64 ,
public: void __cdecl QQuaternion::setVector(class QVector3D const & __ptr64) __ptr64 , public: void
__cdecl QQuaternion::setVector(double,double,double) __ptr64 , public: void __cdecl
QTextCharFormat::setVerticalAlignment(enum QTextCharFormat::VerticalAlignment) __ptr64 ,
public: void __cdecl QTableView::setVerticalHeader(class QHeaderView * __ptr64) __ptr64 , public:
void __cdecl QCalendarWidget::setVerticalHeaderFormat(enum
QCalendarWidget::VerticalHeaderFormat) __ptr64 , public: void __cdecl
QStandardItemModel::setVerticalHeaderItem(int,class QStandardItem * __ptr64) __ptr64 , public:
void __cdecl QTableWidget::setVerticalHeaderItem(int,class QTableWidgetItem * __ptr64) __ptr64 ,
public: void __cdecl QStandardItemModel::setVerticalHeaderLabels(class QStringList const &
__ptr64) __ptr64 , public: void __cdecl QTableWidget::setVerticalHeaderLabels(class QStringList
const & __ptr64) __ptr64 , public: void __cdecl QTextCursor::setVerticalMovementX(int) __ptr64 ,
public: void __cdecl QSizePolicy::setVerticalPolicy(enum QSizePolicy::Policy) __ptr64 , public: void
__cdecl QAbstractScrollArea::setVerticalScrollBar(class QScrollBar * __ptr64) __ptr64 , public: void
__cdecl QAbstractScrollArea::setVerticalScrollBarPolicy(enum Qt::ScrollBarPolicy) __ptr64 , public:
void __cdecl QAbstractItemView::setVerticalScrollMode(enum QAbstractItemView::ScrollMode)
__ptr64 , public: void __cdecl QFormLayout::setVerticalSpacing(int) __ptr64 , public: void __cdecl
QGraphicsAnchorLayout::setVerticalSpacing(double) __ptr64 , public: void __cdecl
QGraphicsGridLayout::setVerticalSpacing(double) __ptr64 , public: void __cdecl
QGridLayout::setVerticalSpacing(int) __ptr64 , protected: void __cdecl
QAbstractItemView::setVerticalStepsPerItem(int) __ptr64 , public: void __cdecl
QSizePolicy::setVerticalStretch(unsigned char) __ptr64 , public: void __cdecl
QDockWidgetLayout::setVerticalTitleBar(bool) __ptr64 , public: void __cdecl
QComboBox::setView(class QAbstractItemView * __ptr64) __ptr64 , public: void __cdecl
QFileDialog::setViewMode(enum QFileDialog::ViewMode) __ptr64 , public: void __cdecl
QListView::setViewMode(enum QListView::ViewMode) __ptr64 , public: void __cdecl
QMdiArea::setViewMode(enum QMdiArea::ViewMode) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setViewMode(enum QPrintPreviewWidget::ViewMode) __ptr64 , public: void
__cdecl QPainter::setViewTransformEnabled(bool) __ptr64 , public: void __cdecl
QAbstractScrollArea::setViewport(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QPainter::setViewport(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QPainter::setViewport(int,int,int,int) __ptr64 , protected: void __cdecl
QAbstractScrollArea::setViewportMargins(class QMargins const & __ptr64) __ptr64 , protected: void
__cdecl QAbstractScrollArea::setViewportMargins(int,int,int,int) __ptr64 , public: void __cdecl
QGraphicsView::setViewportUpdateMode(enum QGraphicsView::ViewportUpdateMode) __ptr64 ,
public: void __cdecl QAction::setVisible(bool) __ptr64 , public: void __cdecl
QActionGroup::setVisible(bool) __ptr64 , public: virtual void __cdecl QColorDialog::setVisible(bool)
__ptr64 , public: virtual void __cdecl QDialog::setVisible(bool) __ptr64 , public: virtual void __cdecl
QFileDialog::setVisible(bool) __ptr64 , public: virtual void __cdecl QFontDialog::setVisible(bool)
__ptr64 , public: void __cdecl QGraphicsItem::setVisible(bool) __ptr64 , public: virtual void __cdecl
QInputDialog::setVisible(bool) __ptr64 , public: virtual void __cdecl QMenuBar::setVisible(bool)
__ptr64 , public: virtual void __cdecl QPageSetupDialog::setVisible(bool) __ptr64 , public: virtual void
__cdecl QPrintDialog::setVisible(bool) __ptr64 , public: virtual void __cdecl
QPrintPreviewDialog::setVisible(bool) __ptr64 , public: virtual void __cdecl

QPrintPreviewWidget::setVisible(bool) __ptr64 , public: virtual void __cdecl
QSizeGrip::setVisible(bool) __ptr64 , public: void __cdecl QSystemTrayIcon::setVisible(bool) __ptr64
, public: void __cdecl QTextBlock::setVisible(bool) __ptr64 , public: virtual void __cdecl
QWidget::setVisible(bool) __ptr64 , public: virtual void __cdecl QWizard::setVisible(bool) __ptr64 ,
public: void __cdecl QGraphicsItemPrivate::setVisibleHelper(bool,bool,bool) __ptr64 , public: void
__cdecl QTextCursor::setVisualNavigation(bool) __ptr64 , public: void __cdecl
QVector4D::setW(double) __ptr64 , public: void __cdecl QWidgetPrivate::setWSGeometry(bool,class
QRect const & __ptr64) __ptr64 , public: void __cdecl
QCalendarWidget::setWeekdayTextFormat(enum Qt::DayOfWeek,class QTextCharFormat const &
__ptr64) __ptr64 , public: void __cdecl QFont::setWeight(int) __ptr64 , public: void __cdecl
QAction::setWhatsThis(class QString const & __ptr64) __ptr64 , public: void __cdecl
QListWidgetItem::setWhatsThis(class QString const & __ptr64) __ptr64 , public: void __cdecl
QShortcut::setWhatsThis(class QString const & __ptr64) __ptr64 , public: void __cdecl
QStandardItem::setWhatsThis(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTableWidgetItem::setWhatsThis(class QString const & __ptr64) __ptr64 , public: void __cdecl
QTreeWidgetItem::setWhatsThis(int,class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setWhatsThis(class QString const & __ptr64) __ptr64 , public: static void __cdecl
QApplication::setWheelScrollLines(int) , public: void __cdecl QCompleter::setWidget(class QWidget
* __ptr64) __ptr64 , public: void __cdecl QDockWidget::setWidget(class QWidget * __ptr64) __ptr64
, public: void __cdecl QFocusFrame::setWidget(class QWidget * __ptr64) __ptr64 , public: void
__cdecl QFormLayout::setWidget(int,enum QFormLayout::ItemRole,class QWidget * __ptr64)
__ptr64 , public: void __cdecl QGestureEvent::setWidget(class QWidget * __ptr64) __ptr64 , public:
void __cdecl QGraphicsProxyWidget::setWidget(class QWidget * __ptr64) __ptr64 , public: void
__cdecl QGraphicsSceneEvent::setWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QMdiSubWindow::setWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QScrollArea::setWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QTouchEvent::setWidget(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QDockWidgetLayout::setWidgetForRole(enum QDockWidgetLayout::Role,class QWidget * __ptr64)
__ptr64 , public: void __cdecl QScrollArea::setWidgetResizable(bool) __ptr64 , public: virtual void
__cdecl QGraphicsItemPrivate::setWidth(double) __ptr64 , public: void __cdecl
QPainterPathStroker::setWidth(double) __ptr64 , public: void __cdecl QPen::setWidth(int) __ptr64 ,
public: void __cdecl QTextFrameFormat::setWidth(class QTextLength const & __ptr64) __ptr64 ,
public: void __cdecl QTextFrameFormat::setWidth(double) __ptr64 , public: void __cdecl
QTextImageFormat::setWidth(double) __ptr64 , public: void __cdecl
QTextInlineObject::setWidth(double) __ptr64 , public: void __cdecl QPen::setWidthF(double)
__ptr64 , public: void __cdecl QSizePolicy::setWidthForHeight(bool) __ptr64 , public: void __cdecl
QWidgetPrivate::setWinId(struct HWND__ * __ptr64) __ptr64 , public: void __cdecl
QPrinter::setWinPageSize(int) __ptr64 , public: void __cdecl QTessellator::setWinding(bool) __ptr64
, public: void __cdecl QPainter::setWindow(class QRect const & __ptr64) __ptr64 , public: void
__cdecl QPainter::setWindow(int,int,int,int) __ptr64 , public: void __cdecl
QWidget::setWindowFilePath(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::setWindowFilePath_helper(class QString const & __ptr64) __ptr64 , public: void
__cdecl QGraphicsWidget::setWindowFlags(class QFlags<enum Qt::WindowType>) __ptr64 , public:
void __cdecl QWidget::setWindowFlags(class QFlags<enum Qt::WindowType>) __ptr64 , public: void
__cdecl QGraphicsWidget::setWindowFrameMargins(double,double,double,double) __ptr64 ,
public: static void __cdecl QApplication::setWindowIcon(class QIcon const & __ptr64) , public: void
__cdecl QWidget::setWindowIcon(class QIcon const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setWindowIconText(class QString const & __ptr64) __ptr64 , public: void __cdecl

QWidgetPrivate::setWindowIconText_helper(class QString const & __ptr64) __ptr64 , public: void
__cdecl QWidgetPrivate::setWindowIconText_sys(class QString const & __ptr64) __ptr64 , public:
void __cdecl QWidgetPrivate::setWindowIcon_helper(void) __ptr64 , public: void __cdecl
QWidgetPrivate::setWindowIcon_sys(bool) __ptr64 , public: void __cdecl
QMessageBox::setWindowModality(enum Qt::WindowModality) __ptr64 , public: void __cdecl
QWidget::setWindowModality(enum Qt::WindowModality) __ptr64 , public: void __cdecl
QWidget::setWindowModified(bool) __ptr64 , public: void __cdecl
QWidget::setWindowOpacity(double) __ptr64 , public: void __cdecl
QWidgetPrivate::setWindowOpacity_sys(double) __ptr64 , public: void __cdecl
QWidget::setWindowRole(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setWindowState(class QFlags<enum Qt::WindowState>) __ptr64 , public: void __cdecl
QWidget::setWindowSurface(class QWindowSurface * __ptr64) __ptr64 , public: void __cdecl
QGraphicsWidget::setWindowTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl
QMessageBox::setWindowTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidget::setWindowTitle(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::setWindowTitle_helper(class QString const & __ptr64) __ptr64 , public: void
__cdecl QWidgetPrivate::setWindowTitle_sys(class QString const & __ptr64) __ptr64 , public: void
__cdecl QWizard::setWizardStyle(enum QWizard::WizardStyle) __ptr64 , public: void __cdecl
QTextControl::setWordSelectionEnabled(bool) __ptr64 , public: void __cdecl
QFont::setWordSpacing(double) __ptr64 , public: void __cdecl QLabel::setWordWrap(bool) __ptr64 ,
public: void __cdecl QListView::setWordWrap(bool) __ptr64 , public: void __cdecl
QTableView::setWordWrap(bool) __ptr64 , public: void __cdecl QTreeView::setWordWrap(bool)
__ptr64 , public: void __cdecl QPlainTextEdit::setWordWrapMode(enum QTextOption::WrapMode)
__ptr64 , public: void __cdecl QTextEdit::setWordWrapMode(enum QTextOption::WrapMode)
__ptr64 , public: void __cdecl QPainter::setWorldMatrix(class QMatrix const & __ptr64, bool)
__ptr64 , public: void __cdecl QPainter::setWorldMatrixEnabled(bool) __ptr64 , public: void __cdecl
QPainter::setWorldTransform(class QTransform const & __ptr64, bool) __ptr64 , public: void __cdecl
QCompleter::setWrapAround(bool) __ptr64 , public: void __cdecl
QTextOption::setWrapMode(enum QTextOption::WrapMode) __ptr64 , public: void __cdecl
QAbstractSpinBox::setWrapping(bool) __ptr64 , public: void __cdecl QDial::setWrapping(bool)
__ptr64 , public: void __cdecl QListView::setWrapping(bool) __ptr64 , public: void __cdecl
QFontComboBox::setWritingSystem(enum QFontDatabase::WritingSystem) __ptr64 , public: void
__cdecl QGraphicsItem::setX(double) __ptr64 , public: void __cdecl QQuaternion::setX(double)
__ptr64 , public: void __cdecl QVector2D::setX(double) __ptr64 , public: void __cdecl
QVector3D::setX(double) __ptr64 , public: void __cdecl QVector4D::setX(double) __ptr64 , public:
void __cdecl QGraphicsDropShadowEffect::setXOffset(double) __ptr64 , public: void __cdecl
QGraphicsScale::setXScale(double) __ptr64 , public: void __cdecl QGraphicsItem::setY(double)
__ptr64 , public: void __cdecl QQuaternion::setY(double) __ptr64 , public: void __cdecl
QVector2D::setY(double) __ptr64 , public: void __cdecl QVector3D::setY(double) __ptr64 , public:
void __cdecl QVector4D::setY(double) __ptr64 , public: void __cdecl
QGraphicsDropShadowEffect::setYOffset(double) __ptr64 , public: void __cdecl
QGraphicsScale::setYScale(double) __ptr64 , public: void __cdecl QQuaternion::setZ(double) __ptr64
, public: void __cdecl QVector3D::setZ(double) __ptr64 , public: void __cdecl
QVector4D::setZ(double) __ptr64 , public: void __cdecl QGraphicsScale::setZScale(double) __ptr64 ,
public: void __cdecl QGraphicsItem::setZValue(double) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setZoomFactor(double) __ptr64 , public: void __cdecl
QPrintPreviewWidget::setZoomMode(enum QPrintPreviewWidget::ZoomMode) __ptr64 , public:
static class QFont * __ptr64 __ptr64 QApplicationPrivate::set_font , public: static class QPalette *

__ptr64 __ptr64 QApplicationPrivate::set_pal , public: void __cdecl
QPainterReplayer::setupTransform(class QPainter * __ptr64) __ptr64 , protected: void __cdecl
QAbstractScrollArea::setupViewport(class QWidget * __ptr64) __ptr64 , protected: void __cdecl
QGraphicsView::setupViewport(class QWidget * __ptr64) __ptr64 , protected: void __cdecl
QMdiArea::setupViewport(class QWidget * __ptr64) __ptr64 , public: class QBrush const & __ptr64
__cdecl QPalette::shadow(void)const __ptr64 , public: enum Qt::CursorShape __cdecl
QCursor::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsEllipseItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsLineItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsPathItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsPixmapItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsPolygonItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsRectItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsSimpleTextItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsTextItem::shape(void)const __ptr64 , public: virtual class QPainterPath __cdecl
QGraphicsWidget::shape(void)const __ptr64 , public: enum QRubberBand::Shape __cdecl
QRubberBand::shape(void)const __ptr64 , public: enum QTabBar::Shape __cdecl
QTabBar::shape(void)const __ptr64 , public: void __cdecl QTextEngine::shape(int)const __ptr64 ,
public: enum QVectorPath::Hint __cdecl QVectorPath::shape(void)const __ptr64 , public: void
__cdecl QTextEngine::shapeLine(struct QScriptLine const & __ptr64) __ptr64 , public: enum
QGraphicsPixmapItem::ShapeMode __cdecl QGraphicsPixmapItem::shapeMode(void)const __ptr64 ,
private: void __cdecl QTextEngine::shapeText(int)const __ptr64 , private: void __cdecl
QTextEngine::shapeTextWithHarfbuzz(int)const __ptr64 , public: struct QGlyphLayout __cdecl
QTextEngine::shapedGlyphs(struct QScriptItem const * __ptr64)const __ptr64 , public: class
QPainter * __ptr64 __cdecl QWidgetPrivate::sharedPainter(void)const __ptr64 , private: static struct
QRegion::QRegionData QRegion::shared_empty , public: void __cdecl
QGraphicsItem::shear(double,double) __ptr64 , public: void __cdecl
QGraphicsView::shear(double,double) __ptr64 , public: class QMatrix & __ptr64 __cdecl
QMatrix::shear(double,double) __ptr64 , public: void __cdecl QPainter::shear(double,double)
__ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::shear(double,double) __ptr64 ,
public: class QList<struct QPair<double,class QPointF> > __cdecl
QGraphicsItemAnimation::shearList(void)const __ptr64 , public: int __cdecl QBezier::shifted(class
QBezier * __ptr64,int,double,float)const __ptr64 , public: class QKeySequence __cdecl
QAbstractButton::shortcut(void)const __ptr64 , public: class QKeySequence __cdecl
QAction::shortcut(void)const __ptr64 , public: enum Qt::ShortcutContext __cdecl
QAction::shortcutContext(void)const __ptr64 , public: int __cdecl QShortcutEvent::shortcutId(void)
__ptr64 , public: int __cdecl QShortcutEvent::shortcutId(void)const __ptr64 , public: class QList<class
QKeySequence> __cdecl QAction::shortcuts(void)const __ptr64 , private: static bool __cdecl
QApplicationPrivate::shouldSetFocus(class QWidget * __ptr64,enum Qt::FocusPolicy) , public: bool
__cdecl QWidgetPrivate::shouldShowMaximizeButton(void) __ptr64 , public: void __cdecl
QGraphicsItem::show(void) __ptr64 , public: void __cdecl QSystemTrayIcon::show(void) __ptr64 ,
public: void __cdecl QWidget::show(void) __ptr64 , public: void __cdecl
QWidgetPrivate::showChildren(bool) __ptr64 , public: void __cdecl QTableView::showColumn(int)
__ptr64 , public: void __cdecl QTreeView::showColumn(int) __ptr64 , public: bool __cdecl
QAbstractItemView::showDropIndicator(void)const __ptr64 , protected: virtual void __cdecl
QAbstractSpinBox::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QComboBox::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl

QDialog::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsProxyWidget::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsView::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsWidget::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMdiArea::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMdiSubWindow::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMessageBox::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPlainTextEdit::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QProgressDialog::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QRubberBand::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QSizeGrip::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QStatusBar::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabBar::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTabWidget::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QTextEdit::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QToolBox::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::showEvent(class QShowEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWorkspace::showEvent(class QShowEvent * __ptr64) __ptr64 , public: void __cdecl
QDialog::showExtension(bool) __ptr64 , public: void __cdecl QWidget::showFullScreen(void) __ptr64
 , public: bool __cdecl QTableView::showGrid(void) const __ptr64 , public: void __cdecl
QWidget::showMaximized(void) __ptr64 , public: void __cdecl QPushButton::showMenu(void)
 __ptr64 , public: void __cdecl QToolButton::showMenu(void) __ptr64 , public: void __cdecl
QErrorMessage::showMessage(class QString const & __ptr64, class QString const & __ptr64) __ptr64
 , public: void __cdecl QErrorMessage::showMessage(class QString const & __ptr64) __ptr64 , public:
void __cdecl QSplashScreen::showMessage(class QString const & __ptr64, int, class QColor const &
 __ptr64) __ptr64 , public: void __cdecl QStatusBar::showMessage(class QString const & __ptr64, int)
 __ptr64 , public: void __cdecl QSystemTrayIcon::showMessage(class QString const & __ptr64, class
QString const & __ptr64, enum QSystemTrayIcon::MessageIcon, int) __ptr64 , public: void __cdecl
QWidget::showMinimized(void) __ptr64 , public: void __cdecl
QCalendarWidget::showNextMonth(void) __ptr64 , public: void __cdecl
QCalendarWidget::showNextYear(void) __ptr64 , public: void __cdecl QWidget::showNormal(void)
 __ptr64 , public: virtual void __cdecl QComboBox::showPopup(void) __ptr64 , public: void __cdecl
QCalendarWidget::showPreviousMonth(void) __ptr64 , public: void __cdecl
QCalendarWidget::showPreviousYear(void) __ptr64 , public: void __cdecl
QTableView::showRow(int) __ptr64 , public: void __cdecl QHeaderView::showSection(int) __ptr64 ,
public: void __cdecl QCalendarWidget::showSelectedDate(void) __ptr64 , public: void __cdecl
QMdiSubWindow::showShaded(void) __ptr64 , public: bool __cdecl QAction::showStatusText(class
QWidget * __ptr64) __ptr64 , public: void __cdecl QMdiSubWindow::showSystemMenu(void)
 __ptr64 , public: static void __cdecl QToolTip::showText(class QPoint const & __ptr64, class QString
const & __ptr64, class QWidget * __ptr64) , public: static void __cdecl QToolTip::showText(class
QPoint const & __ptr64, class QString const & __ptr64, class QWidget * __ptr64, class QRect const &
 __ptr64) , public: static void __cdecl QWhatsThis::showText(class QPoint const & __ptr64, class
QString const & __ptr64, class QWidget * __ptr64) , public: void __cdecl
QCalendarWidget::showToday(void) __ptr64 , public: void __cdecl
QWidgetPrivate::show_helper(void) __ptr64 , public: void __cdecl
QWidgetPrivate::show_recursive(void) __ptr64 , public: void __cdecl
QWidgetPrivate::show_sys(void) __ptr64 , public: virtual void __cdecl
QGraphicsItemPrivate::siblingOrderChange(void) __ptr64 , public: class QWidget * __ptr64 __cdecl

QWizard::sideWidget(void)const __ptr64 , public: class QList<class QUrl> __cdecl
QFileDialog::sidebarUrls(void)const __ptr64 , public: class QPainterPath __cdecl
QPainterPath::simplified(void)const __ptr64 , public: int __cdecl
QAbstractSlider::singleStep(void)const __ptr64 , public: double __cdecl
QDoubleSpinBox::singleStep(void)const __ptr64 , public: int __cdecl QSpinBox::singleStep(void)const
__ptr64 , public: int __cdecl QList<class QItemSelectionRange>::size(void)const __ptr64 , public:
class QSize __cdecl QBlittable::size(void)const __ptr64 , public: int __cdecl
QColorMap::size(void)const __ptr64 , public: __int64 __cdecl QFileSystemModel::size(class
QModelIndex const & __ptr64)const __ptr64 , public: class QSize __cdecl
QFontMetrics::size(int,class QString const & __ptr64,int,int * __ptr64)const __ptr64 , public: class
QSizeF __cdecl QFontMetricsF::size(int,class QString const & __ptr64,int,int * __ptr64)const __ptr64
, public: class QSizeF __cdecl QGraphicsWidget::size(void)const __ptr64 , public: class QSize __cdecl
QImage::size(void)const __ptr64 , public: class QSize __cdecl QImageReader::size(void)const __ptr64
, public: unsigned int __cdecl QPicture::size(void)const __ptr64 , public: class QSize __cdecl
QPixmap::size(void)const __ptr64 , public: class QSize const & __ptr64 __cdecl
QResizeEvent::size(void)const __ptr64 , public: class QSizeF __cdecl QStaticText::size(void)const
__ptr64 , public: class QSizeF __cdecl QTextControl::size(void)const __ptr64 , public: class QSizeF
__cdecl QTextDocument::size(void)const __ptr64 , public: class QSize __cdecl
QWidget::size(void)const __ptr64 , public: enum QComboBox::SizeAdjustPolicy __cdecl
QComboBox::sizeAdjustPolicy(void)const __ptr64 , public: enum QLayout::SizeConstraint __cdecl
QLayout::sizeConstraint(void)const __ptr64 , public: class QSize __cdecl
QDockWidgetLayout::sizeFromContent(class QSize const & __ptr64,bool)const __ptr64 , public:
virtual class QSize __cdecl QCleanlooksStyle::sizeFromContents(enum QStyle::ContentsType,class
QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual class QSize __cdecl QCommonStyle::sizeFromContents(enum
QStyle::ContentsType,class QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget
const * __ptr64)const __ptr64 , public: virtual class QSize __cdecl
QMotifStyle::sizeFromContents(enum QStyle::ContentsType,class QStyleOption const *
__ptr64,class QSize const & __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual
class QSize __cdecl QPlastiqueStyle::sizeFromContents(enum QStyle::ContentsType,class
QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual class QSize __cdecl QProxyStyle::sizeFromContents(enum
QStyle::ContentsType,class QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget
const * __ptr64)const __ptr64 , public: virtual class QSize __cdecl
QWindowsStyle::sizeFromContents(enum QStyle::ContentsType,class QStyleOption const *
__ptr64,class QSize const & __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual
class QSize __cdecl QWindowsVistaStyle::sizeFromContents(enum QStyle::ContentsType,class
QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget const * __ptr64)const
__ptr64 , public: virtual class QSize __cdecl QWindowsXPStyle::sizeFromContents(enum
QStyle::ContentsType,class QStyleOption const * __ptr64,class QSize const & __ptr64,class QWidget
const * __ptr64)const __ptr64 , public: virtual class QSize __cdecl
QAbstractScrollArea::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QAbstractSpinBox::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QBoxLayout::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QCalendarWidget::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QCheckBox::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QColumnView::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QComboBox::sizeHint(void)const __ptr64 , protected: virtual class QSize __cdecl

QCommandLinkButton::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QDateTimeEdit::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QDial::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl QDialog::sizeHint(void)const
__ptr64 , public: virtual class QSize __cdecl QDockWidgetLayout::sizeHint(void)const __ptr64 ,
public: virtual class QSize __cdecl QFontComboBox::sizeHint(void)const __ptr64 , public: virtual class
QSize __cdecl QFormLayout::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QFrame::sizeHint(void)const __ptr64 , protected: virtual class QSizeF __cdecl
QGraphicsAnchorLayout::sizeHint(enum Qt::SizeHint,class QSizeF const & __ptr64)const __ptr64 ,
public: virtual class QSizeF __cdecl QGraphicsGridLayout::sizeHint(enum Qt::SizeHint,class QSizeF
const & __ptr64)const __ptr64 , public: virtual class QSizeF __cdecl
QGraphicsLinearLayout::sizeHint(enum Qt::SizeHint,class QSizeF const & __ptr64)const __ptr64 ,
protected: virtual class QSizeF __cdecl QGraphicsProxyWidget::sizeHint(enum Qt::SizeHint,class
QSizeF const & __ptr64)const __ptr64 , public: virtual class QSize __cdecl
QGraphicsView::sizeHint(void)const __ptr64 , protected: virtual class QSizeF __cdecl
QGraphicsWidget::sizeHint(enum Qt::SizeHint,class QSizeF const & __ptr64)const __ptr64 , public:
virtual class QSize __cdecl QGridLayout::sizeHint(void)const __ptr64 , public: virtual class QSize
__cdecl QHeaderView::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QInputDialog::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QItemDelegate::sizeHint(class QStyleOptionViewItem const & __ptr64,class QModelIndex const &
__ptr64)const __ptr64 , public: virtual class QSize __cdecl QLCDNumber::sizeHint(void)const __ptr64
, public: virtual class QSize __cdecl QLabel::sizeHint(void)const __ptr64 , public: virtual class QSize
__cdecl QLineEdit::sizeHint(void)const __ptr64 , public: class QSize __cdecl
QListWidgetItem::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMdiArea::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMdiSubWindow::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMenu::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMenuBar::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QMessageBox::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QProgressBar::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QProgressDialog::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QPushButton::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QRadioButton::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QScrollArea::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QScrollBar::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSizeGrip::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSlider::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSpacerItem::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSplitter::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QSplitterHandle::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QStackedLayout::sizeHint(void)const __ptr64 , public: class QSize __cdecl
QStandardItem::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QStyledItemDelegate::sizeHint(class QStyleOptionViewItem const & __ptr64,class QModelIndex
const & __ptr64)const __ptr64 , public: virtual class QSize __cdecl QTabBar::sizeHint(void)const
__ptr64 , public: virtual class QSize __cdecl QTabWidget::sizeHint(void)const __ptr64 , public: class
QSize __cdecl QTableWidgetItem::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QToolButton::sizeHint(void)const __ptr64 , public: class QSize __cdecl
QTreeWidgetItem::sizeHint(int)const __ptr64 , public: virtual class QSize __cdecl
QWidget::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl

QWidgetItem::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QWidgetItemV2::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QWizard::sizeHint(void)const __ptr64 , public: virtual class QSize __cdecl
QWorkspace::sizeHint(void)const __ptr64 , protected: void __cdecl
QAbstractItemDelegate::sizeHintChanged(class QModelIndex const & __ptr64) __ptr64 , public:
virtual int __cdecl QAbstractItemView::sizeHintForColumn(int)const __ptr64 , protected: virtual int
__cdecl QTableView::sizeHintForColumn(int)const __ptr64 , protected: virtual int __cdecl
QTreeView::sizeHintForColumn(int)const __ptr64 , public: class QSize __cdecl
QAbstractItemView::sizeHintForIndex(class QModelIndex const & __ptr64)const __ptr64 , public:
virtual int __cdecl QAbstractItemView::sizeHintForRow(int)const __ptr64 , protected: virtual int
__cdecl QTableView::sizeHintForRow(int)const __ptr64 , public: class QSize __cdecl
QWidget::sizeIncrement(void)const __ptr64 , public: enum QSizePolicy::Policy __cdecl
QGraphicsAnchor::sizePolicy(void)const __ptr64 , public: class QSizePolicy __cdecl
QGraphicsLayoutItem::sizePolicy(void)const __ptr64 , public: class QSizePolicy __cdecl
QWidget::sizePolicy(void)const __ptr64 , public: class QList<int> __cdecl QSplitter::sizes(void)const
__ptr64 , public: void __cdecl QCss::Parser::skipSpace(void) __ptr64 , public: static class
QQuaternion __cdecl QQuaternion::slerp(class QQuaternion const & __ptr64,class QQuaternion
const & __ptr64,double) , protected: virtual void __cdecl QAbstractSlider::sliderChange(enum
QAbstractSlider::SliderChange) __ptr64 , protected: virtual void __cdecl QDial::sliderChange(enum
QAbstractSlider::SliderChange) __ptr64 , protected: virtual void __cdecl
QScrollBar::sliderChange(enum QAbstractSlider::SliderChange) __ptr64 , protected: void __cdecl
QAbstractSlider::sliderMoved(int) __ptr64 , public: int __cdecl
QAbstractSlider::sliderPosition(void)const __ptr64 , public: static int __cdecl
QStyle::sliderPositionFromValue(int,int,int,int,bool) , protected: void __cdecl
QAbstractSlider::sliderPressed(void) __ptr64 , protected: void __cdecl
QAbstractSlider::sliderReleased(void) __ptr64 , public: static int __cdecl
QStyle::sliderValueFromPosition(int,int,int,int,bool) , public: double __cdecl
QPainterPath::slopeAtPercent(double)const __ptr64 , public: class QFont __cdecl
QFontPrivate::smallCapsFont(void)const __ptr64 , public: class QFontPrivate * __ptr64 __cdecl
QFontPrivate::smallCapsFontPrivate(void)const __ptr64 , public: bool __cdecl
QLCDNumber::smallDecimalPoint(void)const __ptr64 , public: class QList<int> __cdecl
QFontDatabase::smoothSizes(class QString const & __ptr64,class QString const & __ptr64) __ptr64 ,
public: enum QAction::SoftKeyRole __cdecl QAction::softKeyRole(void)const __ptr64 , public: virtual
void __cdecl QAbstractProxyModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void
__cdecl QDirModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void __cdecl
QFileSystemModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void __cdecl
QProxyModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void __cdecl
QSortFilterProxyModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void __cdecl
QStandardItemModel::sort(int,enum Qt::SortOrder) __ptr64 , public: virtual void __cdecl
QStringListModel::sort(int,enum Qt::SortOrder) __ptr64 , public: void __cdecl
QTableView::sortByColumn(int) __ptr64 , public: void __cdecl QTableView::sortByColumn(int,enum
Qt::SortOrder) __ptr64 , public: void __cdecl QTreeView::sortByColumn(int) __ptr64 , public: void
__cdecl QTreeView::sortByColumn(int,enum Qt::SortOrder) __ptr64 , public: enum
Qt::CaseSensitivity __cdecl QSortFilterProxyModel::sortCaseSensitivity(void)const __ptr64 , public:
void __cdecl QStandardItem::sortChildren(int,enum Qt::SortOrder) __ptr64 , private: void __cdecl
QTreeWidgetItem::sortChildren(int,enum Qt::SortOrder,bool) __ptr64 , public: void __cdecl
QTreeWidgetItem::sortChildren(int,enum Qt::SortOrder) __ptr64 , public: int __cdecl
QSortFilterProxyModel::sortColumn(void)const __ptr64 , public: int __cdecl

QTreeWidgetItem::sortColumn(void)const __ptr64 , protected: void __cdecl
QHeaderView::sortIndicatorChanged(int,enum Qt::SortOrder) __ptr64 , public: enum Qt::SortOrder
__cdecl QHeaderView::sortIndicatorOrder(void)const __ptr64 , public: int __cdecl
QHeaderView::sortIndicatorSection(void)const __ptr64 , public: void __cdecl
QListWidget::sortItems(enum Qt::SortOrder) __ptr64 , public: void __cdecl
QTableWidget::sortItems(int,enum Qt::SortOrder) __ptr64 , public: void __cdecl
QTreeWidgetItem::sortItems(int,enum Qt::SortOrder) __ptr64 , private: enum Qt::SortOrder __cdecl
QListWidget::sortOrder(void)const __ptr64 , public: enum Qt::SortOrder __cdecl
QSortFilterProxyModel::sortOrder(void)const __ptr64 , public: int __cdecl
QSortFilterProxyModel::sortRole(void)const __ptr64 , public: int __cdecl
QStandardItemModel::sortRole(void)const __ptr64 , public: class QFlags<enum QDir::SortFlag>
__cdecl QDirModel::sorting(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QDrag::source(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QDropEvent::source(void)const __ptr64 , public: class QGraphicsEffectSource * __ptr64 __cdecl
QGraphicsEffect::source(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QGraphicsSceneDragDropEvent::source(void)const __ptr64 , public: class QUrl __cdecl
QTextBrowser::source(void)const __ptr64 , protected: class QRectF __cdecl
QGraphicsEffect::sourceBoundingRect(enum Qt::CoordinateSystem)const __ptr64 , protected:
virtual void __cdecl QGraphicsEffect::sourceChanged(class QFlags<enum
QGraphicsEffect::ChangeFlag>) __ptr64 , protected: void __cdecl
QTextBrowser::sourceChanged(class QUrl const & __ptr64) __ptr64 , protected: bool __cdecl
QGraphicsEffect::sourceIsPixmap(void)const __ptr64 , public: class QAbstractItemModel * __ptr64
__cdecl QAbstractProxyModel::sourceModel(void)const __ptr64 , protected: class QPixmap __cdecl
QGraphicsEffect::sourcePixmap(enum Qt::CoordinateSystem,class QPoint * __ptr64,enum
QGraphicsEffect::PixmapPadMode)const __ptr64 , public: virtual class QSpacerItem * __ptr64
__cdecl QLayoutItem::spacerItem(void) __ptr64 , public: virtual class QSpacerItem * __ptr64 __cdecl
QSpacerItem::spacerItem(void) __ptr64 , public: static class QSpacerItem * __ptr64 (__cdecl*
__ptr64 QLayoutPrivate::spacerItemFactoryMethod)(class QLayout const * __ptr64,int,int,enum
QSizePolicy::Policy,enum QSizePolicy::Policy) , public: int __cdecl QBoxLayout::spacing(void)const
__ptr64 , public: int __cdecl QFormLayout::spacing(void)const __ptr64 , public: double __cdecl
QGraphicsAnchor::spacing(void)const __ptr64 , public: double __cdecl
QGraphicsLinearLayout::spacing(void)const __ptr64 , public: int __cdecl
QGridLayout::spacing(void)const __ptr64 , public: int __cdecl QLayout::spacing(void)const __ptr64 ,
public: int __cdecl QListView::spacing(void)const __ptr64 , public: virtual class QSize __cdecl
QAbstractProxyModel::span(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QSize __cdecl QProxyModel::span(class QModelIndex const & __ptr64)const __ptr64 , public: virtual
class QSize __cdecl QSortFilterProxyModel::span(class QModelIndex const & __ptr64)const __ptr64 ,
public: int __cdecl QGraphicsEllipseItem::spanAngle(void)const __ptr64 , public: enum QColor::Spec
__cdecl QColor::spec(void)const __ptr64 , public: class QString __cdecl
QAbstractSpinBox::specialValueText(void)const __ptr64 , public: int __cdecl
QMovie::speed(void)const __ptr64 , public: void __cdecl QBezier::split(class QBezier * __ptr64,class
QBezier * __ptr64)const __ptr64 , public: static void __cdecl QTableWidgetItem::split(class
QItemSelectionRange const & __ptr64,class QTableWidgetItemRange const & __ptr64,class
QTableWidgetItem * __ptr64) , public: void __cdecl QTextTable::splitCell(int,int,int,int) __ptr64 , public:
void __cdecl QMainWindow::splitDockWidget(class QDockWidget * __ptr64,class QDockWidget *
__ptr64,enum Qt::Orientation) __ptr64 , private: void __cdecl QTextEngine::splitItem(int,int)const
__ptr64 , public: virtual class QStringList __cdecl QCompleter::splitPath(class QString const &
__ptr64)const __ptr64 , public: class QSplitter * __ptr64 __cdecl QSplitterHandle::splitter(void)const

__ptr64 , protected: void __cdecl QSplitter::splitterMoved(int,int) __ptr64 , public: enum
QGradient::Spread __cdecl QGradient::spread(void)const __ptr64 , public: static bool __cdecl
QTransform::squareToQuad(class QPolygonF const & __ptr64,class QTransform & __ptr64) , public:
class QUndoStack * __ptr64 __cdecl QUndoView::stack(void)const __ptr64 , public: void __cdecl
QGraphicsItem::stackBefore(class QGraphicsItem const * __ptr64) __ptr64 , public: void __cdecl
QWidget::stackUnder(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::stackUnder_sys(class QWidget * __ptr64) __ptr64 , public: enum
QStackedLayout::StackingMode __cdecl QStackedLayout::stackingMode(void)const __ptr64 , public:
class QList<class QUndoStack * __ptr64> __cdecl QUndoGroup::stacks(void)const __ptr64 , public:
enum QDialogButtonBox::StandardButton __cdecl QDialogButtonBox::standardButton(class
QAbstractButton * __ptr64)const __ptr64 , public: enum QMessageBox::StandardButton __cdecl
QMessageBox::standardButton(class QAbstractButton * __ptr64)const __ptr64 , public: class
QFlags<enum QDialogButtonBox::StandardButton> __cdecl
QDialogButtonBox::standardButtons(void)const __ptr64 , public: class QFlags<enum
QMessageBox::StandardButton> __cdecl QMessageBox::standardButtons(void)const __ptr64 ,
public: class QTextFormat __cdecl QInputContext::standardFormat(enum
QInputContext::StandardFormat)const __ptr64 , public: static class QPixmap __cdecl
QMessageBox::standardIcon(enum QMessageBox::Icon) , public: class QIcon __cdecl
QStyle::standardIcon(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class
QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QCDEStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption const *
__ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QCleanlooksStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption
const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QCommonStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption
const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QMotifStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption const
* __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QPlastiqueStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption
const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QProxyStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption const
* __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption const *
__ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QWindowsStyle::standardIconImplementation(enum QStyle::StandardPixmap,class QStyleOption
const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon __cdecl
QWindowsVistaStyle::standardIconImplementation(enum QStyle::StandardPixmap,class
QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , protected: class QIcon
__cdecl QWindowsXPStyle::standardIconImplementation(enum QStyle::StandardPixmap,class
QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class
QPalette __cdecl QCDEStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette
__cdecl QCleanlooksStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QMotifStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QPlastiqueStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QProxyStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QWindowsVistaStyle::standardPalette(void)const __ptr64 , public: virtual class QPalette __cdecl
QWindowsXPStyle::standardPalette(void)const __ptr64 , public: virtual class QPixmap __cdecl

QCleanlooksStyle::standardPixmap(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QPixmap __cdecl
QCommonStyle::standardPixmap(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QPixmap __cdecl
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QWindowsStyle::standardPixmap(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QPixmap __cdecl
QWindowsVistaStyle::standardPixmap(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QPixmap __cdecl
QWindowsXPStyle::standardPixmap(enum QStyle::StandardPixmap,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: static class QList<int> __cdecl
QFontDatabase::standardSizes(void) , public: enum Qt::DropAction __cdecl QDrag::start(class QFlags<enum Qt::DropAction>) __ptr64 , public: int __cdecl QLineControl::start(void)const __ptr64 , public: class QPointF __cdecl QLinearGradient::start(void)const __ptr64 , public: void __cdecl
QMovie::start(void) __ptr64 , public: struct QPair<int,int> __cdecl
QTreeViewPrivate::startAndEndColumns(class QRect const & __ptr64)const __ptr64 , public: int __cdecl QGraphicsEllipseItem::startAngle(void)const __ptr64 , protected: void __cdecl
QAbstractItemView::startAutoScroll(void) __ptr64 , public: class QPointF __cdecl
QPinchGesture::startCenterPoint(void)const __ptr64 , protected: virtual void __cdecl
QAbstractItemView::startDrag(class QFlags<enum Qt::DropAction>) __ptr64 , protected: virtual void __cdecl QListView::startDrag(class QFlags<enum Qt::DropAction>) __ptr64 , public: static int __cdecl
QApplication::startDragDistance(void) , public: static int __cdecl QApplication::startDragTime(void) , public: int __cdecl QWizard::startId(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::startNormalizedPos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::startPos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::startScenePos(void)const __ptr64 , public: class QPointF __cdecl
QTouchEvent::TouchPoint::startScreenPos(void)const __ptr64 , public: class QLineF __cdecl
QBezier::startTangent(void)const __ptr64 , protected: void __cdecl QMovie::started(void) __ptr64 , public: bool __cdecl QList<class QItemSelectionRange>::startsWith(class QItemSelectionRange const & __ptr64)const __ptr64 , protected: enum QAbstractItemView::State __cdecl
QAbstractItemView::state(void)const __ptr64 , public: virtual class QFlags<enum QAccessible::StateFlag> __cdecl QAccessibleApplication::state(int)const __ptr64 , public: virtual class QFlags<enum QAccessible::StateFlag> __cdecl QAccessibleWidget::state(int)const __ptr64 , public: virtual class QFlags<enum QAccessible::StateFlag> __cdecl QAccessibleWidgetEx::state(int)const __ptr64 , public: enum Qt::GestureState __cdecl QGesture::state(void)const __ptr64 , public: enum QMovie::MovieState __cdecl QMovie::state(void)const __ptr64 , public: class QPainterState * __ptr64 __cdecl QPaintEngineEx::state(void) __ptr64 , public: class QPainterState const * __ptr64 __cdecl QPaintEngineEx::state(void)const __ptr64 , public: class QFlags<enum QPaintEngine::DirtyFlag> __cdecl QPaintEngineState::state(void)const __ptr64 , public: enum Qt::TouchPointState __cdecl QTouchEvent::TouchPoint::state(void)const __ptr64 , protected: void __cdecl QCheckBox::stateChanged(int) __ptr64 , protected: void __cdecl
QMovie::stateChanged(enum QMovie::MovieState) __ptr64 , public: class QRegion __cdecl
QWindowSurface::staticContents(void)const __ptr64 , public: static struct QMetaObject const

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QMdiSubWindow::staticMetaObject , public: static struct QMetaObject const
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QPrintPreviewWidget::staticMetaObject , public: static struct QMetaObject const
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QProxyModel::staticMetaObject , public: static struct QMetaObject const
QProxyStyle::staticMetaObject , public: static struct QMetaObject const
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QRegExpValidator::staticMetaObject , public: static struct QMetaObject const
QRubberBand::staticMetaObject , public: static struct QMetaObject const
QScrollArea::staticMetaObject , public: static struct QMetaObject const
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QSessionManager::staticMetaObject , public: static struct QMetaObject const
QShortcut::staticMetaObject , public: static struct QMetaObject const QSizeGrip::staticMetaObject ,
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QMetaObject const QSlider::staticMetaObject , public: static struct QMetaObject const
QSortFilterProxyModel::staticMetaObject , public: static struct QMetaObject const
QSound::staticMetaObject , public: static struct QMetaObject const QSpinBox::staticMetaObject ,
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QSplitterHandle::staticMetaObject , public: static struct QMetaObject const
QStackedLayout::staticMetaObject , public: static struct QMetaObject const
QStackedWidget::staticMetaObject , public: static struct QMetaObject const
QStandardItemModel::staticMetaObject , public: static struct QMetaObject const
QStatusBar::staticMetaObject , public: static struct QMetaObject const
QStringListModel::staticMetaObject , public: static struct QMetaObject const
QStyle::staticMetaObject , public: static struct QMetaObject const QStylePlugin::staticMetaObject ,
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QMetaObject const QSwipeGesture::staticMetaObject , public: static struct QMetaObject const
QSyntaxHighlighter::staticMetaObject , public: static struct QMetaObject const
QSystemTrayIcon::staticMetaObject , public: static struct QMetaObject const
QTabBar::staticMetaObject , public: static struct QMetaObject const QTabWidget::staticMetaObject

, public: static struct QMetaObject const QTableView::staticMetaObject , public: static struct QMetaObject const QTableWidget::staticMetaObject , public: static struct QMetaObject const QTapAndHoldGesture::staticMetaObject , public: static struct QMetaObject const QTapGesture::staticMetaObject , public: static struct QMetaObject const QTextBlockGroup::staticMetaObject , public: static struct QMetaObject const QTextBrowser::staticMetaObject , public: static struct QMetaObject const QTextControl::staticMetaObject , public: static struct QMetaObject const QTextDocument::staticMetaObject , public: static struct QMetaObject const QTextEdit::staticMetaObject , public: static struct QMetaObject const QTextFormat::staticMetaObject , public: static struct QMetaObject const QTextFrame::staticMetaObject , public: static struct QMetaObject const QTextList::staticMetaObject , public: static struct QMetaObject const QTextObject::staticMetaObject , public: static struct QMetaObject const QTextTable::staticMetaObject , public: static struct QMetaObject const QTimeEdit::staticMetaObject , public: static struct QMetaObject const QToolBar::staticMetaObject , public: static struct QMetaObject const QToolBox::staticMetaObject , public: static struct QMetaObject const QToolButton::staticMetaObject , public: static struct QMetaObject const QTreeView::staticMetaObject , public: static struct QMetaObject const QTreeWidget::staticMetaObject , public: static struct QMetaObject const QUndoGroup::staticMetaObject , public: static struct QMetaObject const QUndoStack::staticMetaObject , public: static struct QMetaObject const QUndoView::staticMetaObject , public: static struct QMetaObject const QVBoxLayout::staticMetaObject , public: static struct QMetaObject const QValidator::staticMetaObject , public: static struct QMetaObject const QWidget::staticMetaObject , public: static struct QMetaObject const QWidgetAction::staticMetaObject , public: static struct QMetaObject const QWidgetResizeHandler::staticMetaObject , public: static struct QMetaObject const QWindowsStyle::staticMetaObject , public: static struct QMetaObject const QWindowsVistaStyle::staticMetaObject , public: static struct QMetaObject const QWindowsXPStyle::staticMetaObject , public: static struct QMetaObject const QWizard::staticMetaObject , public: static struct QMetaObject const QWizardPage::staticMetaObject , public: static struct QMetaObject const QWorkspace::staticMetaObject , private: static struct QMetaObjectExtraData const QAbstractButton::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractItemDelegate::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractItemView::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractPageSetupDialog::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractPrintDialog::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractProxyModel::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractScrollArea::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractSlider::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractSpinBox::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAbstractTextDocumentLayout::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAccessiblePlugin::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QAction::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QActionGroup::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QApplication::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QBoxLayout::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const QButtonGroup::staticMetaObjectExtraData , private: static struct

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struct QMetaObjectExtraData const QCompleter::staticMetaObjectExtraData , private: static struct
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struct QMetaObjectExtraData const QDateEdit::staticMetaObjectExtraData , private: static struct
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private: static struct QMetaObjectExtraData const
QPixmapConvolutionFilter::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QPixmapDropShadowFilter::staticMetaObjectExtraData , private: static struct

QMetaObjectExtraData const QPixmapFilter::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QPlainTextDocumentLayout::staticMetaObjectExtraData , private:
static struct QMetaObjectExtraData const QPlainTextEdit::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QPlastiqueStyle::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QPrintDialog::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QPrintPreviewDialog::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QPrintPreviewWidget::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QProgressBar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QProgressDialog::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QProxyModel::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QProxyStyle::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QPushButton::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QRadioButton::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QRegExpValidator::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QRubberBand::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QScrollArea::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QScrollBar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSessionManager::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QShortcut::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSizeGrip::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSlider::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSortFilterProxyModel::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSound::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSpinBox::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSplashScreen::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSplitter::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QSplitterHandle::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStackedLayout::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStackedWidget::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStandardItemModel::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QStatusBar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStringListModel::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStyle::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStylePlugin::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QStyledItemDelegate::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSwipeGesture::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSyntaxHighlighter::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSystemTrayIcon::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QTabBar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTabWidget::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTableView::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTableWidgetItem::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTapAndHoldGesture::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QTapGesture::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextBlockGroup::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextBrowser::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextControl::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextDocument::staticMetaObjectExtraData , private: static struct

QMetaObjectExtraData const QTextEdit::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextFrame::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextList::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextObject::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTextTable::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTimeEdit::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QToolBar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QToolBox::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QToolButton::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTreeView::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTreeWidgetItem::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QUndoGroup::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QUndoStack::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QUndoView::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QVBoxLayout::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QValidator::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWidget::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWidgetAction::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWidgetResizeHandler::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QWindowsStyle::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QWindowsVistaStyle::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QWindowsXPStyle::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QWizard::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWizardPage::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QWorkspace::staticMetaObjectExtraData , public: int __cdecl
QBezier::stationaryYPoints(double & __ptr64,double & __ptr64)const __ptr64 , public: int __cdecl
QPictureIO::status(void)const __ptr64 , public: enum QZipReader::Status __cdecl
QZipReader::status(void)const __ptr64 , public: enum QZipWriter::Status __cdecl
QZipWriter::status(void)const __ptr64 , public: class QStatusBar * __ptr64 __cdecl
QMainWindow::statusBar(void)const __ptr64 , public: class QString __cdecl
QAction::statusTip(void)const __ptr64 , public: class QString __cdecl
QListWidgetItem::statusTip(void)const __ptr64 , public: class QString __cdecl
QStandardItem::statusTip(void)const __ptr64 , public: class QString __cdecl
QTableWidgetItem::statusTip(void)const __ptr64 , public: class QString __cdecl
QTreeWidgetItem::statusTip(int)const __ptr64 , public: class QString __cdecl
QWidget::statusTip(void)const __ptr64 , public: virtual void __cdecl QAbstractSpinBox::stepBy(int)
__ptr64 , public: virtual void __cdecl QDateTimeEdit::stepBy(int) __ptr64 , public: void __cdecl
QAbstractSpinBox::stepDown(void) __ptr64 , protected: virtual class QFlags<enum
QAbstractSpinBox::StepEnabledFlag> __cdecl QAbstractSpinBox::stepEnabled(void)const __ptr64 ,
protected: virtual class QFlags<enum QAbstractSpinBox::StepEnabledFlag> __cdecl
QDateTimeEdit::stepEnabled(void)const __ptr64 , public: void __cdecl
QAbstractSpinBox::stepUp(void) __ptr64 , public: bool __cdecl
QGraphicsScene::stickyFocus(void)const __ptr64 , public: void __cdecl QMovie::stop(void) __ptr64 ,
public: void __cdecl QSound::stop(void) __ptr64 , protected: void __cdecl
QAbstractItemView::stopAutoScroll(void) __ptr64 , public: class QVector<struct QPair<double,class
QColor>> __cdecl QGradient::stops(void)const __ptr64 , public: static class QString __cdecl
QDesktopServices::storageLocation(enum QDesktopServices::StandardLocation) , public: void
__cdecl QGraphicsViewPrivate::storeDragDropEvent(class QGraphicsSceneDragDropEvent const *

__ptr64) __ptr64 , public: bool __cdecl QTreeViewPrivate::storeExpanded(class QPersistentModelIndex const & __ptr64) __ptr64 , public: void __cdecl QGraphicsViewPrivate::storeMouseEvent(class QMouseEvent * __ptr64) __ptr64 , public: double __cdecl QGraphicsColorizeEffect::strength(void)const __ptr64 , public: double __cdecl QPixmapColorizeFilter::strength(void)const __ptr64 , protected: void __cdecl QGraphicsColorizeEffect::strengthChanged(double) __ptr64 , public: int __cdecl QBoxLayout::stretch(int)const __ptr64 , public: int __cdecl QFont::stretch(void)const __ptr64 , public: int __cdecl QGraphicsLinearLayout::stretchFactor(class QGraphicsLayoutItem * __ptr64)const __ptr64 , public: bool __cdecl QHeaderView::stretchLastSection(void)const __ptr64 , public: int __cdecl QHeaderView::stretchSectionCount(void)const __ptr64 , public: bool __cdecl QFont::strikeOut(void)const __ptr64 , public: bool __cdecl QFontInfo::strikeOut(void)const __ptr64 , public: bool __cdecl QGlyphRun::strikeOut(void)const __ptr64 , public: int __cdecl QFontMetrics::strikeOutPos(void)const __ptr64 , public: double __cdecl QFontMetricsF::strikeOutPos(void)const __ptr64 , public: class QStringList __cdecl QStringListModel::stringList(void)const __ptr64 , public: class QString __cdecl QTextFormat::stringProperty(int)const __ptr64 , private: class QString __cdecl QLineControl::stripString(class QString const & __ptr64)const __ptr64 , public: virtual void __cdecl QBlitterPaintEngine::stroke(class QVectorPath const & __ptr64,class QPen const & __ptr64) __ptr64 , public: virtual void __cdecl QPaintEngineEx::stroke(class QVectorPath const & __ptr64,class QPen const & __ptr64) __ptr64 , public: void __cdecl QStrokerOps::strokeEllipse(class QRectF const & __ptr64,void * __ptr64,class QTransform const & __ptr64) __ptr64 , public: void __cdecl QPainter::strokePath(class QPainterPath const & __ptr64,class QPen const & __ptr64) __ptr64 , public: void __cdecl QStrokerOps::strokePath(class QPainterPath const & __ptr64,void * __ptr64,class QTransform const & __ptr64) __ptr64 , public: void __cdecl QStrokerOps::strokePolygon(class QPointF const * __ptr64,int,bool,void * __ptr64,class QTransform const & __ptr64) __ptr64 , public: double __cdecl QStroker::strokeWidth(void)const __ptr64 , public: class QStroker * __ptr64 __cdecl QDashStroker::stroker(void)const __ptr64 , public: static class QStyle * __ptr64 __cdecl QApplication::style(void) , public: enum Qt::BrushStyle __cdecl QBrush::style(void)const __ptr64 , public: enum QFont::Style __cdecl QFont::style(void)const __ptr64 , public: enum QFont::Style __cdecl QFontInfo::style(void)const __ptr64 , public: class QStyle * __ptr64 __cdecl QGraphicsScene::style(void)const __ptr64 , public: class QStyle * __ptr64 __cdecl QGraphicsWidget::style(void)const __ptr64 , public: enum Qt::PenStyle __cdecl QPen::style(void)const __ptr64 , public: enum QFont::Style __cdecl QRawFont::style(void)const __ptr64 , public: enum QTextListFormat::Style __cdecl QTextListFormat::style(void)const __ptr64 , public: class QStyle * __ptr64 __cdecl QWidget::style(void)const __ptr64 , protected: virtual void __cdecl QWidget::styleChange(class QStyle & __ptr64) __ptr64 , public: virtual int __cdecl QCleanlooksStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl QCommonStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: enum QFont::StyleHint __cdecl QFont::styleHint(void)const __ptr64 , public: enum QFont::StyleHint __cdecl QFontInfo::styleHint(void)const __ptr64 , public: virtual int __cdecl QMotifStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl QPlastiqueStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl QProxyStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl

QWindowsStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl
QWindowsVistaStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: virtual int __cdecl
QWindowsXPStyle::styleHint(enum QStyle::StyleHint,class QStyleOption const * __ptr64,class QWidget const * __ptr64,class QStyleHintReturn * __ptr64)const __ptr64 , public: class QString __cdecl
QFont::styleName(void)const __ptr64 , public: class QString __cdecl
QFontInfo::styleName(void)const __ptr64 , public: virtual class QString __cdecl
QGuiPlatformPlugin::styleName(void) __ptr64 , public: class QString __cdecl
QRawFont::styleName(void)const __ptr64 , public: class QStyleOption const * __ptr64 __cdecl
QGraphicsEffectSource::styleOption(void)const __ptr64 , public: static class QString
QApplicationPrivate::styleOverride , public: class QVector<struct QCss::StyleRule> __cdecl
QCss::StyleSelector::styleRulesForNode(union QCss::StyleSelector::NodePtr) __ptr64 , public: class QString __cdecl
QApplication::styleSheet(void)const __ptr64 , public: static class QString
QApplicationPrivate::styleSheet , public: class QString __cdecl
QWidget::styleSheet(void)const __ptr64 , public: enum QFont::StyleStrategy __cdecl
QFont::styleStrategy(void)const __ptr64 , public: class QString __cdecl
QFontDatabase::styleString(class QFont const & __ptr64) __ptr64 , public: class QString __cdecl
QFontDatabase::styleString(class QFontInfo const & __ptr64) __ptr64 , public: class QStringList __cdecl
QFontDatabase::styles(class QString const & __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QCleanlooksStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QCommonStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QMotifStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QPlastiqueStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QProxyStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QWindowsVistaStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QWindowsXPStyle::subControlRect(enum QStyle::ComplexControl,class QStyleOptionComplex const * __ptr64,enum QStyle::SubControl,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QCleanlooksStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QCommonStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QMotifStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QPlastiqueStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QProxyStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QWindowsStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const * __ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl

QWindowsVistaStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const *
__ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual class QRect __cdecl
QWindowsXPStyle::subElementRect(enum QStyle::SubElement,class QStyleOption const *
__ptr64,class QWidget const * __ptr64)const __ptr64 , public: virtual void __cdecl
QGraphicsItemPrivate::subFocusItemChange(void) __ptr64 , public: struct QFixed __cdecl
QTextureGlyphCache::subPixelPositionForX(struct QFixed)const __ptr64 , public: class QString
__cdecl QWizardPage::subTitle(void)const __ptr64 , public: enum Qt::TextFormat __cdecl
QWizard::subTitleFormat(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsProxyWidget::subWidgetRect(class QWidget const * __ptr64)const __ptr64 , protected:
void __cdecl QMdiArea::subWindowActivated(class QMdiSubWindow * __ptr64) __ptr64 , public:
class QList<class QMdiSubWindow * __ptr64> __cdecl QMdiArea::subWindowList(enum
QMdiArea::WindowOrder)const __ptr64 , public: virtual bool __cdecl
QAbstractProxyModel::submit(void) __ptr64 , public: bool __cdecl
QDataWidgetMapper::submit(void) __ptr64 , public: virtual bool __cdecl QProxyModel::submit(void)
__ptr64 , public: enum QDataWidgetMapper::SubmitPolicy __cdecl
QDataWidgetMapper::submitPolicy(void)const __ptr64 , public: static class QString __cdecl
QFont::substitute(class QString const & __ptr64) , public: static class QStringList __cdecl
QFont::substitutes(class QString const & __ptr64) , public: static class QStringList __cdecl
QFont::substitutions(void) , public: class QRegion __cdecl QRegion::subtract(class QRegion const &
__ptr64)const __ptr64 , public: void __cdecl QWidgetPrivate::subtractOpaqueChildren(class QRegion
& __ptr64,class QRect const & __ptr64)const __ptr64 , public: void __cdecl
QWidgetPrivate::subtractOpaqueSiblings(class QRegion & __ptr64,bool * __ptr64,bool)const
__ptr64 , public: class QPainterPath __cdecl QPainterPath::subtracted(class QPainterPath const &
__ptr64)const __ptr64 , public: class QPolygon __cdecl QPolygon::subtracted(class QPolygon const &
__ptr64)const __ptr64 , public: class QPolygonF __cdecl QPolygonF::subtracted(class QPolygonF
const & __ptr64)const __ptr64 , public: class QRegion __cdecl QRegion::subtracted(class QRegion
const & __ptr64)const __ptr64 , public: class QPainterPath __cdecl
QPainterPath::subtractedInverted(class QPainterPath const & __ptr64)const __ptr64 , public: class
QString __cdecl QDoubleSpinBox::suffix(void)const __ptr64 , public: class QString __cdecl
QSpinBox::suffix(void)const __ptr64 , public: static class QList<class QByteArray> __cdecl
QTextDocumentWriter::supportedDocumentFormats(void) , public: virtual class QFlags<enum
Qt::DropAction> __cdecl QAbstractProxyModel::supportedDropActions(void)const __ptr64 , public:
virtual class QFlags<enum Qt::DropAction> __cdecl QDirModel::supportedDropActions(void)const
__ptr64 , public: virtual class QFlags<enum Qt::DropAction> __cdecl
QFileSystemModel::supportedDropActions(void)const __ptr64 , protected: virtual class
QFlags<enum Qt::DropAction> __cdecl QListWidget::supportedDropActions(void)const __ptr64 ,
public: virtual class QFlags<enum Qt::DropAction> __cdecl
QProxyModel::supportedDropActions(void)const __ptr64 , public: virtual class QFlags<enum
Qt::DropAction> __cdecl QSortFilterProxyModel::supportedDropActions(void)const __ptr64 , public:
virtual class QFlags<enum Qt::DropAction> __cdecl
QStandardItemModel::supportedDropActions(void)const __ptr64 , public: virtual class QFlags<enum
Qt::DropAction> __cdecl QStringListModel::supportedDropActions(void)const __ptr64 , protected:
virtual class QFlags<enum Qt::DropAction> __cdecl
QTableWidget::supportedDropActions(void)const __ptr64 , protected: virtual class QFlags<enum
Qt::DropAction> __cdecl QTreeWidget::supportedDropActions(void)const __ptr64 , public: static
class QList<class QByteArray> __cdecl QMovie::supportedFormats(void) , public: static class
QList<class QByteArray> __cdecl QImageReader::supportedImageFormats(void) , public: static class
QList<class QByteArray> __cdecl QImageWriter::supportedImageFormats(void) , public: class

QSet<enum QAccessible::Method> __cdecl QAccessibleInterface::supportedMethods(void) __ptr64 ,
public: class QList<enum QPrinter::PageSize> __cdecl QPrinterInfo::supportedPaperSizes(void) const
__ptr64 , public: class QList<enum QPrinter::PaperSource> __cdecl
QPrinter::supportedPaperSources(void) const __ptr64 , public: class QList<int> __cdecl
QPrinter::supportedResolutions(void) const __ptr64 , public: class QList<enum
QFontDatabase::WritingSystem> __cdecl QRawFont::supportedWritingSystems(void) const __ptr64 ,
public: bool __cdecl QImageReader::supportsAnimation(void) const __ptr64 , public: bool __cdecl
QRawFont::supportsCharacter(unsigned int) const __ptr64 , public: bool __cdecl
QRawFont::supportsCharacter(class QChar) const __ptr64 , protected: virtual bool __cdecl
QGraphicsEllipseItem::supportsExtension(enum QGraphicsItem::Extension) const __ptr64 ,
protected: virtual bool __cdecl QGraphicsItem::supportsExtension(enum
QGraphicsItem::Extension) const __ptr64 , protected: virtual bool __cdecl
QGraphicsLineItem::supportsExtension(enum QGraphicsItem::Extension) const __ptr64 , protected:
virtual bool __cdecl QGraphicsPathItem::supportsExtension(enum QGraphicsItem::Extension) const
__ptr64 , protected: virtual bool __cdecl QGraphicsPixmapItem::supportsExtension(enum
QGraphicsItem::Extension) const __ptr64 , protected: virtual bool __cdecl
QGraphicsPolygonItem::supportsExtension(enum QGraphicsItem::Extension) const __ptr64 ,
protected: virtual bool __cdecl QGraphicsRectItem::supportsExtension(enum
QGraphicsItem::Extension) const __ptr64 , protected: virtual bool __cdecl
QGraphicsSimpleTextItem::supportsExtension(enum QGraphicsItem::Extension) const __ptr64 ,
protected: virtual bool __cdecl QGraphicsTextItem::supportsExtension(enum
QGraphicsItem::Extension) const __ptr64 , public: bool __cdecl
QClipboard::supportsFindBuffer(void) const __ptr64 , public: static bool __cdecl
QSystemTrayIcon::supportsMessages(void) , private: bool __cdecl QClipboard::supportsMode(enum
QClipboard::Mode) const __ptr64 , public: bool __cdecl QPrinter::supportsMultipleCopies(void) const
__ptr64 , public: virtual bool __cdecl QImageIOHandler::supportsOption(enum
QImageIOHandler::ImageOption) const __ptr64 , public: bool __cdecl
QImageReader::supportsOption(enum QImageIOHandler::ImageOption) const __ptr64 , public: bool
__cdecl QImageWriter::supportsOption(enum QImageIOHandler::ImageOption) const __ptr64 ,
public: bool __cdecl QClipboard::supportsSelection(void) const __ptr64 , public: virtual bool __cdecl
QFontEngine::supportsSubPixelPositions(void) const __ptr64 , public: static bool __cdecl
QFontDatabase::supportsThreadedFontRendering(void) , public: virtual bool __cdecl
QPaintEngineEx::supportsTransformations(double, class QTransform const & __ptr64) const __ptr64 ,
public: void __cdecl QList<class QListSelectionRange>::swap(class QList<class
QListSelectionRange> & __ptr64) __ptr64 , public: void __cdecl QList<class
QListSelectionRange>::swap(int, int) __ptr64 , public: void __cdecl QPixmap::swap(class QPixmap &
__ptr64) __ptr64 , public: void __cdecl QBrush::swap(class QBrush & __ptr64) __ptr64 , public: void
__cdecl QIcon::swap(class QIcon & __ptr64) __ptr64 , public: void __cdecl QImage::swap(class
QImage & __ptr64) __ptr64 , public: void __cdecl QKeySequence::swap(class QKeySequence &
__ptr64) __ptr64 , public: void __cdecl QPainterPath::swap(class QPainterPath & __ptr64) __ptr64 ,
public: void __cdecl QPen::swap(class QPen & __ptr64) __ptr64 , public: void __cdecl
QPicture::swap(class QPicture & __ptr64) __ptr64 , public: void __cdecl QPixmap::swap(class
QPixmap & __ptr64) __ptr64 , public: void __cdecl QPolygon::swap(class QPolygon & __ptr64)
__ptr64 , public: void __cdecl QPolygonF::swap(class QPolygonF & __ptr64) __ptr64 , public: void
__cdecl QRegion::swap(class QRegion & __ptr64) __ptr64 , public: void __cdecl
QHeaderView::swapSections(int, int) __ptr64 , public: double __cdecl
QSwipeGesture::swipeAngle(void) const __ptr64 , public: struct QCss::Symbol const & __ptr64
__cdecl QCss::Parser::symbol(void) const __ptr64 , public: virtual void __cdecl

QPaintEngineEx::sync(void) __ptr64 , public: void __cdecl QWidgetPrivate::syncBackingStore(class QRegion const & __ptr64) __ptr64 , public: void __cdecl QWidgetPrivate::syncBackingStore(void) __ptr64 , public: void __cdecl QPaintEngine::syncState(void) __ptr64 , public: static void __cdecl QApplication::syncX(void) , public: virtual int __cdecl QFontEngine::synthesized(void) const __ptr64 , public: static class QFont * __ptr64 __ptr64 QApplicationPrivate::sys_font , public: static class QPalette * __ptr64 __ptr64 QApplicationPrivate::sys_pal , public: class QRegion __cdecl QPaintEngine::systemClip(void) const __ptr64 , public: virtual class QString __cdecl QtGuiPlatformPlugin::systemIconThemeName(void) __ptr64 , public: class QMenu * __ptr64 __cdecl QMdiSubWindow::systemMenu(void) const __ptr64 , public: class QRect __cdecl QPaintEngine::systemRect(void) const __ptr64 , public: double __cdecl QBezier::tAtLength(double) const __ptr64 , public: double __cdecl QBezier::tForY(double, double, double) const __ptr64 , public: class QList<double> __cdecl QTextOption::tabArray(void) const __ptr64 , public: int __cdecl QTabBar::tabAt(class QPoint const & __ptr64) const __ptr64 , protected: class QTabBar * __ptr64 __cdecl QTabWidget::tabBar(void) const __ptr64 , public: class QWidget * __ptr64 __cdecl QTabBar::tabButton(int, enum QTabBar::ButtonPosition) const __ptr64 , public: bool __cdecl QGraphicsTextItem::tabChangesFocus(void) const __ptr64 , public: bool __cdecl QPlainTextEdit::tabChangesFocus(void) const __ptr64 , public: bool __cdecl QTextEdit::tabChangesFocus(void) const __ptr64 , protected: void __cdecl QTabBar::tabCloseRequested(int) __ptr64 , protected: void __cdecl QTabWidget::tabCloseRequested(int) __ptr64 , public: class QVariant __cdecl QTabBar::tabData(int) const __ptr64 , public: class QIcon __cdecl QTabBar::tabIcon(int) const __ptr64 , public: class QIcon __cdecl QTabWidget::tabIcon(int) const __ptr64 , protected: virtual void __cdecl QTabBar::tabInserted(int) __ptr64 , protected: virtual void __cdecl QTabWidget::tabInserted(int) __ptr64 , public: bool __cdecl QAbstractItemView::tabKeyNavigation(void) const __ptr64 , protected: virtual void __cdecl QTabBar::tabLayoutChange(void) __ptr64 , protected: void __cdecl QTabBar::tabMoved(int, int) __ptr64 , public: enum QTabWidget::TabPosition __cdecl QMainWindow::tabPosition(enum Qt::DockWidgetArea) const __ptr64 , public: enum QTabWidget::TabPosition __cdecl QMdiArea::tabPosition(void) const __ptr64 , public: enum QTabWidget::TabPosition __cdecl QTabWidget::tabPosition(void) const __ptr64 , public: class QList<struct QTextOption::Tab> __cdecl QTextBlockFormat::tabPositions(void) const __ptr64 , public: class QRect __cdecl QTabBar::tabRect(int) const __ptr64 , protected: virtual void __cdecl QTabBar::tabRemoved(int) __ptr64 , protected: virtual void __cdecl QTabWidget::tabRemoved(int) __ptr64 , public: enum QTabWidget::TabShape __cdecl QMainWindow::tabShape(void) const __ptr64 , public: enum QTabWidget::TabShape __cdecl QMdiArea::tabShape(void) const __ptr64 , public: enum QTabWidget::TabShape __cdecl QTabWidget::tabShape(void) const __ptr64 , protected: virtual class QSize __cdecl QTabBar::tabSizeHint(int) const __ptr64 , public: double __cdecl QTextOption::tabStop(void) const __ptr64 , public: int __cdecl QPlainTextEdit::tabStopWidth(void) const __ptr64 , public: int __cdecl QTextEdit::tabStopWidth(void) const __ptr64 , public: class QString __cdecl QTabBar::tabText(int) const __ptr64 , public: class QString __cdecl QTabWidget::tabText(int) const __ptr64 , public: class QColor __cdecl QTabBar::tabTextColor(int) const __ptr64 , public: class QString __cdecl QTabBar::tabToolTip(int) const __ptr64 , public: class QString __cdecl QTabWidget::tabToolTip(int) const __ptr64 , public: class QString __cdecl QTabBar::tabWhatsThis(int) const __ptr64 , public: class QString __cdecl QTabWidget::tabWhatsThis(int) const __ptr64 , public: class QList<class QDockWidget * __ptr64> __cdecl QMainWindow::tabifiedDockWidgets(class QDockWidget * __ptr64) const __ptr64 , public: void __cdecl QMainWindow::tabifyDockWidget(class QDockWidget * __ptr64, class QDockWidget *

__ptr64) __ptr64 , public: class QAccessibleTable2Interface * __ptr64 __cdecl
QAccessibleInterface::table2Interface(void) __ptr64 , public: int __cdecl
QTextCharFormat::tableCellColumnSpan(void) const __ptr64 , public: int __cdecl
QTextTableCell::tableCellFormatIndex(void) const __ptr64 , public: int __cdecl
QTextCharFormat::tableCellRowSpan(void) const __ptr64 , public: class QTextTableFormat __cdecl
QTextFormatCollection::tableFormat(int) const __ptr64 , public: class QAccessibleTableInterface *
__ptr64 __cdecl QAccessibleInterface::tableInterface(void) __ptr64 , public: class QTableWidget *
__ptr64 __cdecl QTableWidgetItem::tableWidget(void) const __ptr64 , protected: virtual void
__cdecl QWidget::tabletEvent(class QTabletEvent * __ptr64) __ptr64 , public: class QList<struct
QTextOption::Tab> __cdecl QTextOption::tabs(void) const __ptr64 , public: bool __cdecl
QMdiArea::tabsClosable(void) const __ptr64 , public: bool __cdecl QTabBar::tabsClosable(void) const
__ptr64 , public: bool __cdecl QTabWidget::tabsClosable(void) const __ptr64 , public: bool __cdecl
QMdiArea::tabsMovable(void) const __ptr64 , public: class QItemSelectionRange __cdecl QList<class
QItemSelectionRange>::takeAt(int) __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QBoxLayout::takeAt(int) __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QDockWidgetLayout::takeAt(int) __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QFormLayout::takeAt(int) __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QGridLayout::takeAt(int) __ptr64 , public: virtual class QLayoutItem * __ptr64 __cdecl
QStackedLayout::takeAt(int) __ptr64 , public: class QStandardItem * __ptr64 __cdecl
QStandardItem::takeChild(int,int) __ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl
QTreeWidgetItem::takeChild(int) __ptr64 , public: class QList<class QTreeWidgetItem * __ptr64>
__cdecl QTreeWidgetItem::takeChildren(void) __ptr64 , public: class QList<class QStandardItem *
__ptr64> __cdecl QStandardItem::takeColumn(int) __ptr64 , public: class QList<class QStandardItem
* __ptr64> __cdecl QStandardItemModel::takeColumn(int) __ptr64 , public: class
QItemSelectionRange __cdecl QList<class QItemSelectionRange>::takeFirst(void) __ptr64 , public:
class QStandardItem * __ptr64 __cdecl QStandardItemModel::takeHorizontalHeaderItem(int)
__ptr64 , public: class QTableWidget * __ptr64 __cdecl
QTableWidget::takeHorizontalHeaderItem(int) __ptr64 , public: class QListWidgetItem * __ptr64
__cdecl QListWidget::takeItem(int) __ptr64 , public: class QStandardItem * __ptr64 __cdecl
QStandardItemModel::takeItem(int,int) __ptr64 , public: class QTableWidget * __ptr64 __cdecl
QTableWidget::takeItem(int,int) __ptr64 , public: class QItemSelectionRange __cdecl QList<class
QItemSelectionRange>::takeLast(void) __ptr64 , private: class QLayout * __ptr64 __cdecl
QWidget::takeLayout(void) __ptr64 , public: class QList<class QStandardItem * __ptr64> __cdecl
QStandardItem::takeRow(int) __ptr64 , public: class QList<class QStandardItem * __ptr64> __cdecl
QStandardItemModel::takeRow(int) __ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl
QTreeWidgetItem::takeTopLevelItem(int) __ptr64 , public: class QStandardItem * __ptr64 __cdecl
QStandardItemModel::takeVerticalHeaderItem(int) __ptr64 , public: class QTableWidget *
__ptr64 __cdecl QTableWidget::takeVerticalHeaderItem(int) __ptr64 , public: class QWidget *
__ptr64 __cdecl QScrollArea::takeWidget(void) __ptr64 , public: double __cdecl
QTabletEvent::tangentialPressure(void) const __ptr64 , public: class QWidget * __ptr64 __cdecl
QDrag::target(void) const __ptr64 , protected: void __cdecl QDrag::targetChanged(class QWidget *
__ptr64) __ptr64 , public: class QRectF __cdecl QTessellator::tessellate(class QPointF const *
__ptr64,int) __ptr64 , public: void __cdecl QTessellator::tessellateConvex(class QPointF const *
__ptr64,int) __ptr64 , public: void __cdecl QTessellator::tessellateRect(class QPointF const &
__ptr64,class QPointF const & __ptr64,double) __ptr64 , public: bool __cdecl
QCss::Parser::test(enum QCss::TokenType) __ptr64 , public: bool __cdecl
QCss::Parser::testAndParseUri(class QString * __ptr64) __ptr64 , public: bool __cdecl
QCss::Parser::testAttrib(void) __ptr64 , public: bool __cdecl QGraphicsWidget::testAttribute(enum

Qt::WidgetAttribute)const __ptr64 , public: bool __cdecl QWidget::testAttribute(enum
Qt::WidgetAttribute)const __ptr64 , private: bool __cdecl QWidget::testAttribute_helper(enum
Qt::WidgetAttribute)const __ptr64 , public: bool __cdecl QCss::Parser::testClass(void) __ptr64 ,
public: bool __cdecl QCss::Parser::testCombinator(void) __ptr64 , public: bool __cdecl
QPaintEngine::testDirty(class QFlags<enum QPaintEngine::DirtyFlag>) __ptr64 , public: bool __cdecl
QCss::Parser::testElementName(void) __ptr64 , public: bool __cdecl QCss::Parser::testExpr(void)
__ptr64 , public: bool __cdecl QCss::Parser::testFunction(void) __ptr64 , public: bool __cdecl
QCss::Parser::testHexColor(void) __ptr64 , public: bool __cdecl QCss::Parser::testImport(void)
__ptr64 , public: bool __cdecl QCss::Parser::testMedia(void) __ptr64 , public: bool __cdecl
QCss::Parser::testMedium(void) __ptr64 , public: bool __cdecl QColorDialog::testOption(enum
QColorDialog::ColorDialogOption)const __ptr64 , public: bool __cdecl QFileDialog::testOption(enum
QFileDialog::Option)const __ptr64 , public: bool __cdecl QFontDialog::testOption(enum
QFontDialog::FontDialogOption)const __ptr64 , public: bool __cdecl QDialog::testOption(enum
QDialog::Option)const __ptr64 , public: bool __cdecl QInputDialog::testOption(enum
QInputDialog::InputDialogOption)const __ptr64 , public: bool __cdecl QMdiArea::testOption(enum
QMdiArea::AreaOption)const __ptr64 , public: bool __cdecl QMdiSubWindow::testOption(enum
QMdiSubWindow::SubWindowOption)const __ptr64 , public: bool __cdecl
QPageSetupDialog::testOption(enum QPageSetupDialog::PageSetupDialogOption)const __ptr64 ,
public: bool __cdecl QPrintDialog::testOption(enum QAbstractPrintDialog::PrintDialogOption)const
__ptr64 , public: bool __cdecl QWizard::testOption(enum QWizard::WizardOption)const __ptr64 ,
public: bool __cdecl QCss::Parser::testPage(void) __ptr64 , public: bool __cdecl
QCss::Parser::testPrio(void) __ptr64 , public: bool __cdecl QCss::Parser::testProperty(void) __ptr64 ,
public: bool __cdecl QCss::Parser::testPseudo(void) __ptr64 , public: bool __cdecl
QCss::Parser::testPseudoPage(void) __ptr64 , public: bool __cdecl QPainter::testRenderHint(enum
QPainter::RenderHint)const __ptr64 , public: bool __cdecl QCss::Parser::testRuleset(void) __ptr64 ,
public: bool __cdecl QCss::Parser::testSelector(void) __ptr64 , public: bool __cdecl
QCss::Parser::testSimpleSelector(void) __ptr64 , public: bool __cdecl QCss::Parser::testTerm(void)
__ptr64 , public: bool __cdecl QCss::Parser::testTokenAndEndsWith(enum QCss::TokenType,class
QLatin1String const & __ptr64) __ptr64 , public: class QString __cdecl
QAbstractButton::text(void)const __ptr64 , public: class QString __cdecl
QAbstractSpinBox::text(void)const __ptr64 , public: virtual class QString __cdecl
QAccessibleApplication::text(enum QAccessible::Text,int)const __ptr64 , public: virtual class QString
__cdecl QAccessibleWidget::text(enum QAccessible::Text,int)const __ptr64 , public: virtual class
QString __cdecl QAccessibleWidgetEx::text(enum QAccessible::Text,int)const __ptr64 , public: class
QString __cdecl QAction::text(void)const __ptr64 , public: class QString __cdecl
QClipboard::text(class QString & __ptr64,enum QClipboard::Mode)const __ptr64 , public: class
QString __cdecl QClipboard::text(enum QClipboard::Mode)const __ptr64 , public: class QString
__cdecl QGraphicsSimpleTextItem::text(void)const __ptr64 , public: class QString __cdecl
QImage::text(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QImage::text(class QImageTextKeyLang const & __ptr64)const __ptr64 , public: class QString __cdecl
QImage::text(char const * __ptr64,char const * __ptr64)const __ptr64 , public: class QString __cdecl
QImageReader::text(class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QKeyEvent::text(void)const __ptr64 , public: class QString __cdecl QLabel::text(void)const __ptr64 ,
public: class QString __cdecl QLineEdit::text(void)const __ptr64 , public: class QString __cdecl
QLineEdit::text(void)const __ptr64 , public: class QString __cdecl QListWidgetItem::text(void)const
__ptr64 , public: class QString __cdecl QMessageBox::text(void)const __ptr64 , public: class QBrush
const & __ptr64 __cdecl QPalette::text(void)const __ptr64 , public: virtual class QString __cdecl
QProgressBar::text(void)const __ptr64 , public: class QString __cdecl QStandardItem::text(void)const
__ptr64 , public: class QString __cdecl QStaticText::text(void)const __ptr64 , public: class QString

__cdecl QTableWidgetItem::text(void) const __ptr64, public: class QString __cdecl
QTextBlock::text(void) const __ptr64, public: class QString __cdecl QTextFragment::text(void) const
__ptr64, public: class QString __cdecl QTextItem::text(void) const __ptr64, public: class QString
__cdecl QTextLayout::text(void) const __ptr64, public: static class QString __cdecl
QToolTip::text(void), public: class QString __cdecl QTreeWidgetItem::text(int) const __ptr64, public:
class QString __cdecl QUndoCommand::text(void) const __ptr64, public: class QString __cdecl
QUndoStack::text(int) const __ptr64, public: class QString __cdecl
QLineControl::textAfterSelection(void) const __ptr64, public: int __cdecl
QListWidgetItem::textAlignment(void) const __ptr64, public: class QFlags<enum Qt::AlignmentFlag>
__cdecl QStandardItem::textAlignment(void) const __ptr64, public: int __cdecl
QTableWidgetItem::textAlignment(void) const __ptr64, public: int __cdecl
QTreeWidgetItem::textAlignment(int) const __ptr64, public: class QColor __cdecl
QTextEdit::textBackgroundColor(void) const __ptr64, public: class QString __cdecl
QLineControl::textBeforeSelection(void) const __ptr64, protected: void __cdecl
QLineControl::textChanged(class QString const & __ptr64) __ptr64, protected: void __cdecl
QLineEdit::textChanged(class QString const & __ptr64) __ptr64, protected: void __cdecl
QPlainTextEdit::textChanged(void) __ptr64, protected: void __cdecl
QTextControl::textChanged(void) __ptr64, protected: void __cdecl QTextEdit::textChanged(void)
__ptr64, public: class QColor __cdecl QListWidgetItem::textColor(void) const __ptr64, public: class
QColor __cdecl QTableWidgetItem::textColor(void) const __ptr64, public: class QColor __cdecl
QTextEdit::textColor(void) const __ptr64, public: class QColor __cdecl
QTreeWidgetItem::textColor(int) const __ptr64, public: class QTextCursor __cdecl
QGraphicsTextItem::textCursor(void) const __ptr64, public: class QTextCursor __cdecl
QPlainTextEdit::textCursor(void) const __ptr64, public: class QTextCursor __cdecl
QTextControl::textCursor(void) const __ptr64, public: class QTextCursor __cdecl
QTextEdit::textCursor(void) const __ptr64, public: enum QProgressBar::Direction __cdecl
QProgressBar::textDirection(void) __ptr64, public: enum QProgressBar::Direction __cdecl
QProgressBar::textDirection(void) const __ptr64, public: enum Qt::LayoutDirection __cdecl
QTextBlock::textDirection(void) const __ptr64, public: enum Qt::LayoutDirection __cdecl
QTextInlineObject::textDirection(void) const __ptr64, public: enum Qt::LayoutDirection __cdecl
QTextOption::textDirection(void) const __ptr64, public: enum QLineEdit::EchoMode __cdecl
QInputDialog::textEchoMode(void) const __ptr64, protected: void __cdecl
QLineControl::textEdited(class QString const & __ptr64) __ptr64, protected: void __cdecl
QLineEdit::textEdited(class QString const & __ptr64) __ptr64, public: enum Qt::TextElideMode
__cdecl QAbstractItemView::textElideMode(void) const __ptr64, public: enum Qt::TextFormat
__cdecl QLabel::textFormat(void) const __ptr64, public: enum Qt::TextFormat __cdecl
QMessageBox::textFormat(void) const __ptr64, public: enum Qt::TextFormat __cdecl
QStaticText::textFormat(void) const __ptr64, protected: virtual class QString __cdecl
QDateTimeEdit::textFromDateTime(class QDateTime const & __ptr64) const __ptr64, public: virtual
class QString __cdecl QDoubleSpinBox::textFromValue(double) const __ptr64, protected: virtual
class QString __cdecl QSpinBox::textFromValue(int) const __ptr64, public: double __cdecl
QTextBlockFormat::textIndent(void) const __ptr64, public: class QFlags<enum
Qt::TextInteractionFlag> __cdecl QGraphicsTextItem::textInteractionFlags(void) const __ptr64,
public: class QFlags<enum Qt::TextInteractionFlag> __cdecl QLabel::textInteractionFlags(void) const
__ptr64, public: class QFlags<enum Qt::TextInteractionFlag> __cdecl
QPlainTextEdit::textInteractionFlags(void) const __ptr64, public: class QFlags<enum
Qt::TextInteractionFlag> __cdecl QTextControl::textInteractionFlags(void) const __ptr64, public:
class QFlags<enum Qt::TextInteractionFlag> __cdecl QTextEdit::textInteractionFlags(void) const

__ptr64 , public: class QAccessibleTextInterface * __ptr64 __cdecl
QAccessibleInterface::textInterface(void) __ptr64 , public: class QStringList __cdecl
QImage::textKeys(void) const __ptr64 , public: class QStringList __cdecl
QImageReader::textKeys(void) const __ptr64 , public: class QStringList __cdecl
QImage::textLanguages(void) const __ptr64 , public: int __cdecl QTextLine::textLength(void) const
__ptr64 , public: class QList<class QImageTextKeyLang> __cdecl QImage::textList(void) const __ptr64
, public: class QTextList * __ptr64 __cdecl QTextBlock::textList(void) const __ptr64 , public: class
QMargins __cdecl QLineEdit::textMargins(void) const __ptr64 , public: class QTextOption __cdecl
QStaticText::textOption(void) const __ptr64 , public: class QTextOption __cdecl
QTextLayout::textOption(void) const __ptr64 , public: class QPen __cdecl
QTextCharFormat::textOutline(void) const __ptr64 , public: int __cdecl
QTextInlineObject::textPosition(void) const __ptr64 , protected: class QRect __cdecl
QItemDelegate::textRectangle(class QPainter * __ptr64, class QRect const & __ptr64, class QFont
const & __ptr64, class QString const & __ptr64) const __ptr64 , public: int __cdecl
QTextLine::textStart(void) const __ptr64 , public: class QString __cdecl
QInputDialog::textValue(void) const __ptr64 , protected: void __cdecl
QInputDialog::textValueChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QInputDialog::textValueSelected(class QString const & __ptr64) __ptr64 , public: double __cdecl
QGraphicsTextItem::textWidth(void) const __ptr64 , private: double __cdecl
QPlainTextDocumentLayout::textWidth(void) const __ptr64 , public: double __cdecl
QStaticText::textWidth(void) const __ptr64 , public: double __cdecl
QTextControl::textWidth(void) const __ptr64 , public: double __cdecl
QTextDocument::textWidth(void) const __ptr64 , public: class QPixmap __cdecl
QBrush::texture(void) const __ptr64 , public: class QImage __cdecl QBrush::textureImage(void) const
__ptr64 , public: class QImage __cdecl QTextureGlyphCache::textureMapForGlyph(unsigned
int, struct QFixed) const __ptr64 , public: static class QString __cdecl QIcon::themeName(void) ,
public: static class QStringList __cdecl QIcon::themeSearchPaths(void) , public: int __cdecl
QSlider::tickInterval(void) const __ptr64 , public: enum QSlider::TickPosition __cdecl
QSlider::tickPosition(void) const __ptr64 , public: struct glyph_metrics_t __cdecl
QFontEngine::tightBoundingBox(struct QGlyphLayout const & __ptr64) __ptr64 , public: struct
glyph_metrics_t __cdecl QTextEngine::tightBoundingBox(int, int) const __ptr64 , public: class QRect
__cdecl QFontMetrics::tightBoundingRect(class QString const & __ptr64) const __ptr64 , public: class
QRectF __cdecl QFontMetricsF::tightBoundingRect(class QString const & __ptr64) const __ptr64 ,
public: void __cdecl QWorkspace::tile(void) __ptr64 , public: void __cdecl
QMdiArea::tileSubWindows(void) __ptr64 , public: class QTime __cdecl
QDateTimeEdit::time(void) const __ptr64 , protected: void __cdecl
QDateTimeEdit::timeChanged(class QTime const & __ptr64) __ptr64 , public: class QTimeLine *
__ptr64 __cdecl QGraphicsItemAnimation::timeLine(void) const __ptr64 , public: enum Qt::TimeSpec
__cdecl QDateTimeEdit::timeSpec(void) const __ptr64 , public: static int __cdecl
QTapAndHoldGesture::timeout(void) , protected: virtual void __cdecl
QAbstractButton::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSlider::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSpinBox::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QFileSystemModel::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QLineControl::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QListView::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QMdiArea::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void

__cdecl QMdiSubWindow::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QMenu::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMenuBar::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QMotifStyle::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPlainTextEdit::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QPlastiqueStyle::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTableView::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTextControl::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTextEdit::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QToolButton::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QTreeView::timerEvent(class QTimerEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWindowsStyle::timerEvent(class QTimerEvent * __ptr64) __ptr64 , public: class QString
__cdecl QStatusTipEvent::tip(void)const __ptr64 , public: class QString __cdecl
QGroupBox::title(void)const __ptr64 , public: class QString __cdecl QMenu::title(void)const __ptr64 ,
public: class QString __cdecl QWizardPage::title(void)const __ptr64 , public: class QRect __cdecl
QDockWidgetLayout::titleArea(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QDockWidget::titleBarWidget(void)const __ptr64 , public: enum Qt::TextFormat __cdecl
QWizard::titleFormat(void)const __ptr64 , public: int __cdecl
QDockWidgetLayout::titleHeight(void)const __ptr64 , public: class QMatrix __cdecl
QMatrix4x4::toAffine(void)const __ptr64 , public: class QMatrix const & __ptr64 __cdecl
QTransform::toAffine(void)const __ptr64 , public: class QTextBlockFormat __cdecl
QTextFormat::toBlockFormat(void)const __ptr64 , public: class QTextCharFormat __cdecl
QTextFormat::toCharFormat(void)const __ptr64 , public: class QColor __cdecl
QColor::toCmyk(void)const __ptr64 , public: class QPolygonF __cdecl
QPainterPath::toFillPolygon(class QMatrix const & __ptr64)const __ptr64 , public: class QPolygonF
__cdecl QPainterPath::toFillPolygon(class QTransform const & __ptr64)const __ptr64 , public: class
QList<class QPolygonF> __cdecl QPainterPath::toFillPolygons(class QMatrix const & __ptr64)const
__ptr64 , public: class QList<class QPolygonF> __cdecl QPainterPath::toFillPolygons(class
QTransform const & __ptr64)const __ptr64 , public: void __cdecl QDataWidgetMapper::toFirst(void)
__ptr64 , public: class QTextFrameFormat __cdecl QTextFormat::toFrameFormat(void)const __ptr64
, public: class QGraphicsObject * __ptr64 __cdecl QGraphicsItem::toGraphicsObject(void) __ptr64 ,
public: class QGraphicsObject const * __ptr64 __cdecl QGraphicsItem::toGraphicsObject(void)const
__ptr64 , public: class QColor __cdecl QColor::toHsl(void)const __ptr64 , public: class QColor __cdecl
QColor::toHsv(void)const __ptr64 , public: class QString __cdecl
QGraphicsTextItem::toHtml(void)const __ptr64 , public: class QString __cdecl
QTextControl::toHtml(void)const __ptr64 , public: class QString __cdecl
QTextDocument::toHtml(class QByteArray const & __ptr64)const __ptr64 , public: class QString
__cdecl QTextDocumentFragment::toHtml(class QByteArray const & __ptr64)const __ptr64 , public:
class QString __cdecl QTextDocumentFragment::toHtml(void)const __ptr64 , public: class QString
__cdecl QTextEdit::toHtml(void)const __ptr64 , public: virtual class QImage __cdecl
QBlittablePixmapData::toImage(void)const __ptr64 , public: class QImage __cdecl
QPixmap::toImage(void)const __ptr64 , public: virtual class QImage __cdecl
QPixmapData::toImage(class QRect const & __ptr64)const __ptr64 , public: virtual class QImage
__cdecl QRasterPixmapData::toImage(class QRect const & __ptr64)const __ptr64 , public: virtual
class QImage __cdecl QRasterPixmapData::toImage(void)const __ptr64 , public: virtual class QImage
__cdecl QRuntimePixmapData::toImage(void)const __ptr64 , public: class QImage __cdecl
QVolatileImage::toImage(void)const __ptr64 , public: class QTextImageFormat __cdecl
QTextFormat::toImageFormat(void)const __ptr64 , public: void __cdecl

QDataWidgetMapper::toLast(void) __ptr64 , public: class QTextListFormat __cdecl
QTextFormat::toListFormat(void)const __ptr64 , public: void __cdecl
QDataWidgetMapper::toNext(void) __ptr64 , public: int __cdecl
QAbstractPrintDialog::toPage(void)const __ptr64 , public: int __cdecl QPrinter::toPage(void)const
__ptr64 , public: class QString __cdecl QGraphicsTextItem::toPlainText(void)const __ptr64 , public:
class QString __cdecl QPlainTextEdit::toPlainText(void)const __ptr64 , public: class QString __cdecl
QTextControl::toPlainText(void)const __ptr64 , public: class QString __cdecl
QTextDocument::toPlainText(void)const __ptr64 , public: class QString __cdecl
QTextDocumentFragment::toPlainText(void)const __ptr64 , public: class QString __cdecl
QTextEdit::toPlainText(void)const __ptr64 , public: class QPoint __cdecl
QVector2D::toPoint(void)const __ptr64 , public: class QPoint __cdecl QVector3D::toPoint(void)const
__ptr64 , public: class QPoint __cdecl QVector4D::toPoint(void)const __ptr64 , public: class QPointF
__cdecl QVector2D::toPointF(void)const __ptr64 , public: class QPointF __cdecl
QVector3D::toPointF(void)const __ptr64 , public: class QPointF __cdecl
QVector4D::toPointF(void)const __ptr64 , public: class QPolygonF __cdecl
QBezier::toPolygon(double)const __ptr64 , public: class QPolygon __cdecl
QPolygonF::toPolygon(void)const __ptr64 , public: void __cdecl
QDataWidgetMapper::toPrevious(void) __ptr64 , public: class QPainterPath __cdecl
QPainterPath::toReversed(void)const __ptr64 , public: class QColor __cdecl
QColor::toRgb(void)const __ptr64 , public: class QSet<class QItemSelectionRange> __cdecl
QList<class QItemSelectionRange>::toSet(void)const __ptr64 , public: class std::list<class
QItemSelectionRange,class std::allocator<class QItemSelectionRange> > __cdecl QList<class
QItemSelectionRange>::toStdList(void)const __ptr64 , public: class QString __cdecl
QFont::toString(void)const __ptr64 , public: class QString __cdecl QKeySequence::toString(enum
QKeySequence::SequenceFormat)const __ptr64 , public: class QString __cdecl
QCss::Value::toString(void)const __ptr64 , public: class QList<class QPolygonF> __cdecl
QPainterPath::toSubpathPolygons(class QMatrix const & __ptr64)const __ptr64 , public: class
QList<class QPolygonF> __cdecl QPainterPath::toSubpathPolygons(class QTransform const &
__ptr64)const __ptr64 , public: class QTextTableCellFormat __cdecl
QTextFormat::toTableCellFormat(void)const __ptr64 , public: class QTextTableFormat __cdecl
QTextFormat::toTableFormat(void)const __ptr64 , public: class QTransform __cdecl
QMatrix4x4::toTransform(double)const __ptr64 , public: class QTransform __cdecl
QMatrix4x4::toTransform(void)const __ptr64 , public: class QVector2D __cdecl
QVector3D::toVector2D(void)const __ptr64 , public: class QVector2D __cdecl
QVector4D::toVector2D(void)const __ptr64 , public: class QVector2D __cdecl
QVector4D::toVector2DAffine(void)const __ptr64 , public: class QVector3D __cdecl
QVector2D::toVector3D(void)const __ptr64 , public: class QVector3D __cdecl
QVector4D::toVector3D(void)const __ptr64 , public: class QVector3D __cdecl
QVector4D::toVector3DAffine(void)const __ptr64 , public: class QVector4D __cdecl
QQuaternion::toVector4D(void)const __ptr64 , public: class QVector4D __cdecl
QVector2D::toVector4D(void)const __ptr64 , public: class QVector4D __cdecl
QVector3D::toVector4D(void)const __ptr64 , public: class QVector<class QItemSelectionRange>
__cdecl QList<class QItemSelectionRange>::toVector(void)const __ptr64 , public: struct HBITMAP__
* __ptr64 __cdecl QPixmap::toWinHBITMAP(enum QPixmap::HBitmapFormat)const __ptr64 , public:
struct HICON__ * __ptr64 __cdecl QPixmap::toWinHICON(void)const __ptr64 , public: void __cdecl
QAbstractButton::toggle(void) __ptr64 , public: void __cdecl QAction::toggle(void) __ptr64 , public:
bool __cdecl QToolBarChangeEvent::toggle(void)const __ptr64 , public: class QAction * __ptr64
__cdecl QDockWidget::toggleViewAction(void)const __ptr64 , public: class QAction * __ptr64

__cdecl QToolBar::toggleViewAction(void)const __ptr64 , protected: void __cdecl
QAbstractButton::toggled(bool) __ptr64 , protected: void __cdecl QAction::toggled(bool) __ptr64 ,
protected: void __cdecl QGroupBox::toggled(bool) __ptr64 , public: enum Qt::ToolBarArea __cdecl
QMainWindow::toolBarArea(class QToolBar * __ptr64)const __ptr64 , public: bool __cdecl
QMainWindow::toolBarBreak(class QToolBar * __ptr64)const __ptr64 , public: enum
Qt::ToolButtonStyle __cdecl QMainWindow::toolButtonStyle(void)const __ptr64 , public: enum
Qt::ToolButtonStyle __cdecl QToolBar::toolButtonStyle(void)const __ptr64 , public: enum
Qt::ToolButtonStyle __cdecl QToolButton::toolButtonStyle(void)const __ptr64 , protected: void
__cdecl QMainWindow::toolButtonStyleChanged(enum Qt::ToolButtonStyle) __ptr64 , protected:
void __cdecl QToolBar::toolButtonStyleChanged(enum Qt::ToolButtonStyle) __ptr64 , public: class
QString __cdecl QAction::toolTip(void)const __ptr64 , public: class QString __cdecl
QGraphicsItem::toolTip(void)const __ptr64 , public: class QString __cdecl
QListWidgetItem::toolTip(void)const __ptr64 , public: class QString __cdecl
QStandardItem::toolTip(void)const __ptr64 , public: class QString __cdecl
QSystemTrayIcon::toolTip(void)const __ptr64 , public: class QString __cdecl
QTableWidgetItem::toolTip(void)const __ptr64 , public: class QString __cdecl
QTextCharFormat::toolTip(void)const __ptr64 , public: class QString __cdecl
QTreeWidgetItem::toolTip(int)const __ptr64 , public: class QString __cdecl
QWidget::toolTip(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::toolTipBase(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::toolTipText(void)const __ptr64 , public: double __cdecl QDoubleValidator::top(void)const
__ptr64 , public: int __cdecl QIntValidator::top(void)const __ptr64 , public: int __cdecl
QItemSelectionRange::top(void)const __ptr64 , public: struct QTLWExtra * __ptr64 __cdecl
QWidgetPrivate::topData(void)const __ptr64 , public: class QModelIndex __cdecl
QItemSelectionRange::topLeft(void)const __ptr64 , public: static class QWidget * __ptr64 __cdecl
QApplication::topLevelAt(class QPoint const & __ptr64) , public: static class QWidget * __ptr64
__cdecl QApplication::topLevelAt(int,int) , protected: void __cdecl
QDockWidget::topLevelChanged(bool) __ptr64 , protected: void __cdecl
QToolBar::topLevelChanged(bool) __ptr64 , public: class QGraphicsItem * __ptr64 __cdecl
QGraphicsItem::topLevelItem(void)const __ptr64 , public: class QTreeWidgetItem * __ptr64 __cdecl
QTreeWidgetItem::topLevelItem(int)const __ptr64 , public: int __cdecl
QTreeWidgetItem::topLevelItemCount(void)const __ptr64 , public: class QGraphicsWidget * __ptr64
__cdecl QGraphicsItem::topLevelWidget(void)const __ptr64 , public: class QWidget * __ptr64
__cdecl QWidget::topLevelWidget(void)const __ptr64 , public: static class QList<class QWidget *
__ptr64> __cdecl QApplication::topLevelWidgets(void) , public: double __cdecl
QTextBlockFormat::topMargin(void)const __ptr64 , public: double __cdecl
QTextFrameFormat::topMargin(void)const __ptr64 , public: double __cdecl
QTextTableCellFormat::topPadding(void)const __ptr64 , public: int __cdecl
QTableWidgetItemSelectionRange::topRow(void)const __ptr64 , public: class QFlags<enum
QPinchGesture::ChangeFlag> __cdecl QPinchGesture::totalChangeFlags(void)const __ptr64 , public:
int __cdecl QLayout::totalHeightForWidth(int)const __ptr64 , public: class QSize __cdecl
QLayout::totalMaximumSize(void)const __ptr64 , public: class QSize __cdecl
QLayout::totalMinimumSize(void)const __ptr64 , public: double __cdecl
QPinchGesture::totalRotationAngle(void)const __ptr64 , public: double __cdecl
QPinchGesture::totalScaleFactor(void)const __ptr64 , public: class QSize __cdecl
QLayout::totalSizeHint(void)const __ptr64 , public: static int __cdecl QPixmapCache::totalUsed(void)
 , public: class QFlags<enum Qt::TouchPointState> __cdecl
QTouchEvent::touchPointStates(void)const __ptr64 , public: class QList<class

QTouchEvent::TouchPoint> const & __ptr64 __cdecl QTouchEvent::touchPoints(void) const __ptr64 ,
public: static class QString __cdecl QAbstractButton::tr(char const * __ptr64, char const * __ptr64) ,
public: static class QString __cdecl QAbstractButton::tr(char const * __ptr64, char const *
__ptr64, int) , public: static class QString __cdecl QAbstractItemDelegate::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QAbstractItemDelegate::tr(char
const * __ptr64, char const * __ptr64, int) , public: static class QString __cdecl
QAbstractItemView::tr(char const * __ptr64, char const * __ptr64) , public: static class QString
__cdecl QAbstractItemView::tr(char const * __ptr64, char const * __ptr64, int) , public: static class
QString __cdecl QAbstractPageSetupDialog::tr(char const * __ptr64, char const * __ptr64) , public:
static class QString __cdecl QAbstractPageSetupDialog::tr(char const * __ptr64, char const *
__ptr64, int) , public: static class QString __cdecl QAbstractPrintDialog::tr(char const * __ptr64, char
const * __ptr64) , public: static class QString __cdecl QAbstractPrintDialog::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QAbstractProxyModel::tr(char
const * __ptr64, char const * __ptr64) , public: static class QString __cdecl
QAbstractProxyModel::tr(char const * __ptr64, char const * __ptr64, int) , public: static class QString
__cdecl QAbstractScrollArea::tr(char const * __ptr64, char const * __ptr64) , public: static class
QString __cdecl QAbstractScrollArea::tr(char const * __ptr64, char const * __ptr64, int) , public: static
class QString __cdecl QAbstractSlider::tr(char const * __ptr64, char const * __ptr64) , public: static
class QString __cdecl QAbstractSlider::tr(char const * __ptr64, char const * __ptr64, int) , public:
static class QString __cdecl QAbstractSpinBox::tr(char const * __ptr64, char const * __ptr64) , public:
static class QString __cdecl QAbstractSpinBox::tr(char const * __ptr64, char const * __ptr64, int) ,
public: static class QString __cdecl QAbstractTextDocumentLayout::tr(char const * __ptr64, char
const * __ptr64) , public: static class QString __cdecl QAbstractTextDocumentLayout::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QAccessiblePlugin::tr(char
const * __ptr64, char const * __ptr64) , public: static class QString __cdecl QAccessiblePlugin::tr(char
const * __ptr64, char const * __ptr64, int) , public: static class QString __cdecl QAction::tr(char const
* __ptr64, char const * __ptr64) , public: static class QString __cdecl QAction::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QActionGroup::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QActionGroup::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QApplication::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QApplication::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QBoxLayout::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QBoxLayout::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QButtonGroup::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QButtonGroup::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QCalendarWidget::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QCalendarWidget::tr(char
const * __ptr64, char const * __ptr64, int) , public: static class QString __cdecl QCheckBox::tr(char
const * __ptr64, char const * __ptr64) , public: static class QString __cdecl QCheckBox::tr(char const
* __ptr64, char const * __ptr64, int) , public: static class QString __cdecl QCleanlooksStyle::tr(char
const * __ptr64, char const * __ptr64) , public: static class QString __cdecl QCleanlooksStyle::tr(char
const * __ptr64, char const * __ptr64, int) , public: static class QString __cdecl QClipboard::tr(char
const * __ptr64, char const * __ptr64) , public: static class QString __cdecl QClipboard::tr(char const
* __ptr64, char const * __ptr64, int) , public: static class QString __cdecl QColorDialog::tr(char const *
__ptr64, char const * __ptr64) , public: static class QString __cdecl QColorDialog::tr(char const *
__ptr64, char const * __ptr64, int) , public: static class QString __cdecl QColumnView::tr(char const *

QWidgetResizeHandler::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl QWindowsStyle::trUtf8(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QWindowsStyle::trUtf8(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QWindowsVistaStyle::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QWindowsVistaStyle::trUtf8(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QWindowsXPStyle::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QWindowsXPStyle::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QWizard::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QWizard::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QWizardPage::trUtf8(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl QWizardPage::trUtf8(char
const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWorkspace::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWorkspace::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: class QTransform
__cdecl QBrush::transform(void)const __ptr64 , public: class QTransform __cdecl
QGraphicsItem::transform(void)const __ptr64 , public: class QTransform __cdecl
QGraphicsView::transform(void)const __ptr64 , public: class QTransform __cdecl
QPaintEngineState::transform(void)const __ptr64 , public: class QTransform const & __ptr64 __cdecl
QPainter::transform(void)const __ptr64 , public: virtual void __cdecl
QBlitterPaintEngine::transformChanged(void) __ptr64 , public: virtual void __cdecl
QGraphicsItemPrivate::transformChanged(void) __ptr64 , public: class QPointF __cdecl
QGraphicsItem::transformOriginPoint(void)const __ptr64 , public: class QTransform __cdecl
QGraphicsItemPrivate::transformToParent(void)const __ptr64 , public: enum
QGraphicsView::ViewportAnchor __cdecl QGraphicsView::transformationAnchor(void)const __ptr64
 , public: enum Qt::TransformationMode __cdecl
QGraphicsPixmapItem::transformationMode(void)const __ptr64 , public: class QList<class
QGraphicsTransform * __ptr64> __cdecl QGraphicsItem::transformations(void)const __ptr64 ,
public: class QPixmap __cdecl QPixmap::transformed(class QMatrix const & __ptr64)const __ptr64 ,
public: class QPixmap __cdecl QPixmap::transformed(class QTransform const & __ptr64)const
__ptr64 , public: class QImage __cdecl QImage::transformed(class QMatrix const & __ptr64,enum
Qt::TransformationMode)const __ptr64 , public: class QImage __cdecl QImage::transformed(class
QTransform const & __ptr64,enum Qt::TransformationMode)const __ptr64 , public: class QPixmap
__cdecl QPixmap::transformed(class QMatrix const & __ptr64,enum Qt::TransformationMode)const
__ptr64 , public: class QPixmap __cdecl QPixmap::transformed(class QTransform const &
__ptr64,enum Qt::TransformationMode)const __ptr64 , public: virtual class QPixmap __cdecl
QPixmapData::transformed(class QTransform const & __ptr64,enum Qt::TransformationMode)const
__ptr64 , public: virtual class QPixmap __cdecl QRuntimePixmapData::transformed(class QTransform
const & __ptr64,enum Qt::TransformationMode)const __ptr64 , public: void __cdecl
QGraphicsItem::translate(double,double) __ptr64 , public: void __cdecl
QGraphicsView::translate(double,double) __ptr64 , public: void __cdecl QMatrix4x4::translate(class
QVector3D const & __ptr64) __ptr64 , public: void __cdecl QMatrix4x4::translate(double,double)
__ptr64 , public: void __cdecl QMatrix4x4::translate(double,double,double) __ptr64 , public: class
QMatrix & __ptr64 __cdecl QMatrix::translate(double,double) __ptr64 , public: void __cdecl
QPainter::translate(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QPainter::translate(class QPointF const & __ptr64) __ptr64 , public: void __cdecl
QPainter::translate(double,double) __ptr64 , public: void __cdecl QPainterPath::translate(class
QPointF const & __ptr64) __ptr64 , public: void __cdecl QPainterPath::translate(double,double)
__ptr64 , public: void __cdecl QPolygon::translate(class QPoint const & __ptr64) __ptr64 , public:

void __cdecl QPolygon::translate(int,int) __ptr64 , public: void __cdecl QPolygonF::translate(class QPointF const & __ptr64) __ptr64 , public: void __cdecl QPolygonF::translate(double,double) __ptr64 , public: void __cdecl QRegion::translate(class QPoint const & __ptr64) __ptr64 , public: void __cdecl QRegion::translate(int,int) __ptr64 , public: class QTransform & __ptr64 __cdecl QTransform::translate(double,double) __ptr64 , public: static void __cdecl QApplicationPrivate::translateRawTouchEvent(class QWidget * __ptr64,enum QTouchEvent::DeviceType,class QList<class QTouchEvent::TouchPoint> const & __ptr64) , public: bool __cdecl QApplicationPrivate::translateTouchEvent(struct tagMSG const & __ptr64) __ptr64 , public: static void __cdecl QGraphicsViewPrivate::translateTouchEvent(class QGraphicsViewPrivate * __ptr64,class QTouchEvent * __ptr64) , public: class QPainterPath __cdecl QPainterPath::translated(class QPointF const & __ptr64)const __ptr64 , public: class QPainterPath __cdecl QPainterPath::translated(double,double)const __ptr64 , public: class QPolygon __cdecl QPolygon::translated(class QPoint const & __ptr64)const __ptr64 , public: class QPolygon __cdecl QPolygon::translated(int,int)const __ptr64 , public: class QPolygonF __cdecl QPolygonF::translated(class QPointF const & __ptr64)const __ptr64 , public: class QPolygonF __cdecl QPolygonF::translated(double,double)const __ptr64 , public: class QRegion __cdecl QRegion::translated(class QPoint const & __ptr64)const __ptr64 , public: class QRegion __cdecl QRegion::translated(int,int)const __ptr64 , public: class QList<struct QPair<double,class QPointF> > __cdecl QGraphicsItemAnimation::translationList(void)const __ptr64 , public: void __cdecl QSizePolicy::transpose(void) __ptr64 , public: class QMatrix4x4 __cdecl QMatrix4x4::transposed(void)const __ptr64 , public: class QTransform __cdecl QTransform::transposed(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QWidgetItem::treeWidget(void)const __ptr64 , public: void __cdecl QAction::trigger(void) __ptr64 , public: void __cdecl QAbstractSlider::triggerAction(enum QAbstractSlider::SliderAction) __ptr64 , protected: void __cdecl QAction::triggered(bool) __ptr64 , protected: void __cdecl QActionGroup::triggered(class QAction * __ptr64) __ptr64 , protected: void __cdecl QMenu::triggered(class QAction * __ptr64) __ptr64 , protected: void __cdecl QMenuBar::triggered(class QAction * __ptr64) __ptr64 , protected: void __cdecl QToolButton::triggered(class QAction * __ptr64) __ptr64 , public: static class QMatrix __cdecl QImage::trueMatrix(class QMatrix const & __ptr64,int,int) , public: static class QTransform __cdecl QImage::trueMatrix(class QTransform const & __ptr64,int,int) , public: static class QMatrix __cdecl QPixmap::trueMatrix(class QMatrix const & __ptr64,int,int) , public: static class QTransform __cdecl QPixmap::trueMatrix(class QTransform const & __ptr64,int,int) , public: static bool __cdecl QApplicationPrivate::tryModalHelper(class QWidget * __ptr64,class QWidget * __ptr64 * __ptr64) , public: static enum QApplication::Type __cdecl QApplication::type(void) , public: virtual enum QPaintEngine::Type __cdecl QBlitterPaintEngine::type(void)const __ptr64 , public: virtual class QString __cdecl QFileIconProvider::type(class QFileInfo const & __ptr64)const __ptr64 , public: class QString __cdecl QFileSystemModel::type(class QModelIndex const & __ptr64)const __ptr64 , public: enum QGradient::Type __cdecl QGradient::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsEllipseItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsItemGroup::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsLineItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsPathItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsPixmapItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsPolygonItem::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsProxyWidget::type(void)const __ptr64 , public: virtual int __cdecl QGraphicsRectItem::type(void)const __ptr64 , public: virtual int __cdecl

QGraphicsSimpleTextItem::type(void)const __ptr64 , public: virtual int __cdecl
QGraphicsTextItem::type(void)const __ptr64 , public: virtual int __cdecl
QGraphicsWidget::type(void)const __ptr64 , public: int __cdecl QListWidgetItem::type(void)const
__ptr64 , public: enum QPixmapFilter::FilterType __cdecl QPixmapFilter::type(void)const __ptr64 ,
public: virtual int __cdecl QStandardItem::type(void)const __ptr64 , public: int __cdecl
QTableWidgetItem::type(void)const __ptr64 , public: int __cdecl QTextFormat::type(void)const
__ptr64 , public: enum QTextLength::Type __cdecl QTextLength::type(void)const __ptr64 , public:
enum QTransform::TransformationType __cdecl QTransform::type(void)const __ptr64 , public: int
__cdecl QTreeWidgetItem::type(void)const __ptr64 , public: bool __cdecl
QWidget::underMouse(void)const __ptr64 , public: bool __cdecl QFont::underline(void)const
__ptr64 , public: bool __cdecl QFontInfo::underline(void)const __ptr64 , public: bool __cdecl
QGlyphRun::underline(void)const __ptr64 , public: class QColor __cdecl
QTextCharFormat::underlineColor(void)const __ptr64 , public: int __cdecl
QFontMetrics::underlinePos(void)const __ptr64 , public: double __cdecl
QFontMetricsF::underlinePos(void)const __ptr64 , public: virtual struct QFixed __cdecl
QFontEngine::underlinePosition(void)const __ptr64 , public: enum QTextCharFormat::UnderlineStyle
__cdecl QTextCharFormat::underlineStyle(void)const __ptr64 , public: void __cdecl
QLineControl::undo(void) __ptr64 , public: void __cdecl QLineEdit::undo(void) __ptr64 , public: void
__cdecl QPlainTextEdit::undo(void) __ptr64 , public: void __cdecl QTextControl::undo(void) __ptr64 ,
public: void __cdecl QTextDocument::undo(class QTextCursor * __ptr64) __ptr64 , public: void
__cdecl QTextDocument::undo(void) __ptr64 , public: void __cdecl QTextEdit::undo(void) __ptr64 ,
public: virtual void __cdecl QUndoCommand::undo(void) __ptr64 , public: void __cdecl
QUndoGroup::undo(void) __ptr64 , public: void __cdecl QUndoStack::undo(void) __ptr64 ,
protected: void __cdecl QPlainTextEdit::undoAvailable(bool) __ptr64 , protected: void __cdecl
QTextControl::undoAvailable(bool) __ptr64 , protected: void __cdecl
QTextDocument::undoAvailable(bool) __ptr64 , protected: void __cdecl
QTextEdit::undoAvailable(bool) __ptr64 , protected: void __cdecl
QTextDocument::undoCommandAdded(void) __ptr64 , public: int __cdecl
QUndoStack::undoLimit(void)const __ptr64 , public: class QString __cdecl
QUndoGroup::undoText(void)const __ptr64 , public: class QString __cdecl
QUndoStack::undoText(void)const __ptr64 , protected: void __cdecl
QUndoGroup::undoTextChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QUndoStack::undoTextChanged(class QString const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsObject::ungrabGesture(enum Qt::GestureType) __ptr64 , public: void __cdecl
QWidget::ungrabGesture(enum Qt::GestureType) __ptr64 , public: void __cdecl
QGraphicsItem::ungrabKeyboard(void) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::ungrabKeyboardEvent(class QEvent * __ptr64) __ptr64 , public: void __cdecl
QGraphicsItem::ungrabMouse(void) __ptr64 , protected: virtual void __cdecl
QGraphicsProxyWidget::ungrabMouseEvent(class QEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QGraphicsWidget::ungrabMouseEvent(class QEvent * __ptr64) __ptr64 , public: bool
__cdecl QMainWindow::unifiedTitleAndToolBarOnMac(void)const __ptr64 , public: bool __cdecl
QListView::uniformItemSizes(void)const __ptr64 , public: bool __cdecl
QTreeView::uniformRowHeights(void)const __ptr64 , public: __int64 __cdecl
QTabletEvent::uniqueId(void)const __ptr64 , public: class QRegion __cdecl QRegion::unite(class
QRegion const & __ptr64)const __ptr64 , public: class QRegion __cdecl QRegion::unite(class QRect
const & __ptr64)const __ptr64 , public: class QPainterPath __cdecl QPainterPath::united(class
QPainterPath const & __ptr64)const __ptr64 , public: class QPolygon __cdecl QPolygon::united(class
QPolygon const & __ptr64)const __ptr64 , public: class QPolygonF __cdecl QPolygonF::united(class

QPolygonF const & __ptr64) const __ptr64, public: class QRegion __cdecl QRegion::united(class QRegion const & __ptr64) const __ptr64, public: class QRegion __cdecl QRegion::united(class QRect const & __ptr64) const __ptr64, public: double __cdecl QRawFont::unitsPerEm(void) const __ptr64, public: void __cdecl QBlittable::unlock(void) __ptr64, public: void __cdecl QBlittablePixmapData::unmarkRasterOverlay(class QRectF const & __ptr64) __ptr64, public: virtual void __cdecl QCleanlooksStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QCleanlooksStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QCommonStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QCommonStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QMotifStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QMotifStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QPlastiqueStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QPlastiqueStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QProxyStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QProxyStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QWindowsStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QWindowsStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QWindowsVistaStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QWindowsVistaStyle::unpolish(class QWidget * __ptr64) __ptr64, public: virtual void __cdecl QWindowsXPStyle::unpolish(class QApplication * __ptr64) __ptr64, public: virtual void __cdecl QWindowsXPStyle::unpolish(class QWidget * __ptr64) __ptr64, public: class QString __cdecl QCss::Parser::unquotedLexem(void) const __ptr64, public: void __cdecl QWidgetPrivate::unregisterOleDnd(class QWidget * __ptr64, class QOleDropTarget * __ptr64) __ptr64, public: static void __cdecl QGestureRecognizer::unregisterRecognizer(enum Qt::GestureType), public: void __cdecl QGraphicsItem::unsetCursor(void) __ptr64, public: void __cdecl QWidget::unsetCursor(void) __ptr64, public: void __cdecl QWidgetPrivate::unsetCursor_sys(void) __ptr64, public: void __cdecl QGraphicsItemPrivate::unsetExtra(enum QGraphicsItemPrivate::Extra) __ptr64, public: void __cdecl QGesture::unsetHotSpot(void) __ptr64, public: void __cdecl QGraphicsWidget::unsetLayoutDirection(void) __ptr64, public: void __cdecl QWidget::unsetLayoutDirection(void) __ptr64, public: void __cdecl QGraphicsAnchor::unsetSpacing(void) __ptr64, public: static void __cdecl QDesktopServices::unsetUrlHandler(class QString const & __ptr64), public: void __cdecl QGraphicsWidget::unsetWindowFrameMargins(void) __ptr64, public: bool __cdecl QCss::Parser::until(enum QCss::TokenType, enum QCss::TokenType) __ptr64, public: void __cdecl QAbstractItemView::update(class QModelIndex const & __ptr64) __ptr64, protected: void __cdecl QAbstractTextDocumentLayout::update(class QRectF const & __ptr64) __ptr64, public: void __cdecl QGraphicsEffect::update(void) __ptr64, public: void __cdecl QGraphicsEffectSource::update(void) __ptr64, public: void __cdecl QGraphicsItem::update(class QRectF const & __ptr64) __ptr64, public: void __cdecl QGraphicsItem::update(double, double, double, double) __ptr64, public: void __cdecl QGraphicsScene::update(class QRectF const & __ptr64) __ptr64, public: void __cdecl QGraphicsScene::update(double, double, double, double) __ptr64, protected: void __cdecl QGraphicsTransform::update(void) __ptr64, public: virtual void __cdecl QInputContext::update(void) __ptr64, public: void __cdecl QLayout::update(void) __ptr64, public: void __cdecl QWidget::update(class QRect const & __ptr64) __ptr64, public: void __cdecl QWidget::update(class QRegion const & __ptr64) __ptr64, public: void __cdecl

QWidget::update(int,int,int,int) __ptr64 , public: void __cdecl QWidget::update(void) __ptr64 ,
public: static void __cdecl QAccessible::updateAccessibility(class QObject * __ptr64,int,enum
QAccessible::Event) , public: void __cdecl QGraphicsViewPrivate::updateAll(void) __ptr64 , public:
void __cdecl QGraphicsItemPrivate::updateAncestorFlag(enum
QGraphicsItem::GraphicsItemFlag,enum QGraphicsItemPrivate::AncestorFlag,bool,bool) __ptr64 ,
public: void __cdecl QGraphicsItemPrivate::updateAncestorFlags(void) __ptr64 , protected: void
__cdecl QAbstractTextDocumentLayout::updateBlock(class QTextBlock const & __ptr64) __ptr64 ,
protected: void __cdecl QGraphicsEffect::updateBoundingRect(void) __ptr64 , private: void __cdecl
QWidgetItemV2::updateCacheIfNecessary(void) const __ptr64 , protected: void __cdecl
QCalendarWidget::updateCell(class QDate const & __ptr64) __ptr64 , protected: void __cdecl
QCalendarWidget::updateCells(void) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::updateChildWithGraphicsEffectFlagRecursively(void) __ptr64 , private: void
__cdecl QLineControl::updateDisplayText(bool) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::updateEditorData(void) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::updateEditorGeometries(void) __ptr64 , public: virtual void __cdecl
QAbstractItemDelegate::updateEditorGeometry(class QWidget * __ptr64,class
QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64) const __ptr64 , public:
virtual void __cdecl QItemDelegate::updateEditorGeometry(class QWidget * __ptr64,class
QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64) const __ptr64 , public:
virtual void __cdecl QStyledItemDelegate::updateEditorGeometry(class QWidget * __ptr64,class
QStyleOptionViewItem const & __ptr64,class QModelIndex const & __ptr64) const __ptr64 , private:
void __cdecl QFontDialog::updateFamilies(void) __ptr64 , public: void __cdecl
QWidgetPrivate::updateFont(class QFont const & __ptr64) __ptr64 , public: void __cdecl
QWidgetPrivate::updateFrameStrut(void) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::updateGeometries(void) __ptr64 , protected: virtual void __cdecl
QHeaderView::updateGeometries(void) __ptr64 , protected: virtual void __cdecl
QListView::updateGeometries(void) __ptr64 , protected: virtual void __cdecl
QTableView::updateGeometries(void) __ptr64 , protected: virtual void __cdecl
QTreeView::updateGeometries(void) __ptr64 , public: virtual void __cdecl
QGraphicsLayout::updateGeometry(void) __ptr64 , public: virtual void __cdecl
QGraphicsLayoutItem::updateGeometry(void) __ptr64 , protected: virtual void __cdecl
QGraphicsWidget::updateGeometry(void) __ptr64 , public: void __cdecl
QWidget::updateGeometry(void) __ptr64 , public: void __cdecl
QWidgetPrivate::updateGeometry_helper(bool) __ptr64 , private: static void (__cdecl* __ptr64
QAccessible::updateHandler)(class QObject * __ptr64,int,enum QAccessible::Event) , public: void
__cdecl QGraphicsViewPrivate::updateInputMethodSensitivity(void) __ptr64 , public: void __cdecl
QWidgetPrivate::updateIsOpaque(void) __ptr64 , public: void __cdecl
QWidgetPrivate::updateIsTranslucent(void) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::updateLastCenterPoint(void) __ptr64 , protected: void __cdecl
QGraphicsItem::updateMicroFocus(void) __ptr64 , protected: void __cdecl
QGraphicsObject::updateMicroFocus(void) __ptr64 , protected: void __cdecl
QLineControl::updateMicroFocus(void) __ptr64 , protected: void __cdecl
QWidget::updateMicroFocus(void) __ptr64 , protected: void __cdecl
QLineControl::updateNeeded(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QGraphicsItemPrivate::updatePaintedViewBoundingRects(bool) __ptr64 , public: void __cdecl
QLineControl::updatePasswordEchoEditing(bool) __ptr64 , public: void __cdecl
QPrintPreviewWidget::updatePreview(void) __ptr64 , protected: void __cdecl
QColumnView::updatePreviewWidget(class QModelIndex const & __ptr64) __ptr64 , public: bool

__cdecl QGraphicsViewPrivate::updateRect(class QRect const & __ptr64) __ptr64 , public: bool
__cdecl QGraphicsViewPrivate::updateRectF(class QRectF const & __ptr64) __ptr64 , public: bool
__cdecl QGraphicsViewPrivate::updateRegion(class QRectF const & __ptr64,class QTransform const
& __ptr64) __ptr64 , protected: void __cdecl QPlainTextEdit::updateRequest(class QRect const &
__ptr64,int) __ptr64 , protected: void __cdecl QTextControl::updateRequest(class QRectF const &
__ptr64) __ptr64 , public: void __cdecl QGraphicsView::updateScene(class QList<class QRectF> const
& __ptr64) __ptr64 , public: void __cdecl QGraphicsView::updateSceneRect(class QRectF const &
__ptr64) __ptr64 , public: virtual void __cdecl
QGraphicsItemPrivate::updateSceneTransformFromParent(void) __ptr64 , public: void __cdecl
QGraphicsViewPrivate::updateScroll(void) __ptr64 , public: void __cdecl
QTreeViewPrivate::updateScrollBars(void) __ptr64 , protected: void __cdecl
QHeaderView::updateSection(int) __ptr64 , private: void __cdecl QFontDialog::updateSizes(void)
__ptr64 , public: virtual void __cdecl QPaintEngineEx::updateState(class QPaintEngineState const &
__ptr64) __ptr64 , private: void __cdecl QFontDialog::updateStyles(void) __ptr64 , public: void
__cdecl QWidgetPrivate::updateSystemBackground(void) __ptr64 , public: static void __cdecl
QApplicationPrivate::updateTouchPointsForWidget(class QWidget * __ptr64,class QTouchEvent *
__ptr64) , protected: void __cdecl QMovie::updated(class QRect const & __ptr64) __ptr64 , public:
bool __cdecl QWidget::updatesEnabled(void)const __ptr64 , public: class QUrl __cdecl
QFileOpenEvent::url(void)const __ptr64 , public: bool __cdecl
QTextDocument::useDesignMetrics(void)const __ptr64 , public: bool __cdecl
QTextOption::useDesignMetrics(void)const __ptr64 , public: bool __cdecl
QMotifStyle::useHighlightColors(void)const __ptr64 , private: bool __cdecl
QWidgetItemV2::useSizeCache(void)const __ptr64 , public: virtual int __cdecl
QAccessibleApplication::userActionCount(int)const __ptr64 , public: virtual int __cdecl
QAccessibleObject::userActionCount(int)const __ptr64 , public: virtual int __cdecl
QAccessibleObjectEx::userActionCount(int)const __ptr64 , public: virtual int __cdecl
QAccessibleWidget::userActionCount(int)const __ptr64 , public: class QStaticTextUserData * __ptr64
__cdecl QStaticTextItem::userData(void)const __ptr64 , public: class QTextBlockUserData * __ptr64
__cdecl QTextBlock::userData(void)const __ptr64 , public: int __cdecl
QTextBlock::userState(void)const __ptr64 , public: bool __cdecl
QTabBar::usesScrollButtons(void)const __ptr64 , public: bool __cdecl
QTabWidget::usesScrollButtons(void)const __ptr64 , public: bool __cdecl QImage::valid(class QPoint
const & __ptr64)const __ptr64 , public: bool __cdecl QImage::valid(int,int)const __ptr64 , public:
virtual enum QValidator::State __cdecl QAbstractSpinBox::validate(class QString & __ptr64,int &
__ptr64)const __ptr64 , protected: virtual enum QValidator::State __cdecl
QDateTimeEdit::validate(class QString & __ptr64,int & __ptr64)const __ptr64 , public: virtual enum
QValidator::State __cdecl QDoubleSpinBox::validate(class QString & __ptr64,int & __ptr64)const
__ptr64 , public: virtual enum QValidator::State __cdecl QDoubleValidator::validate(class QString &
__ptr64,int & __ptr64)const __ptr64 , public: virtual enum QValidator::State __cdecl
QIntValidator::validate(class QString & __ptr64,int & __ptr64)const __ptr64 , public: virtual enum
QValidator::State __cdecl QRegExpValidator::validate(class QString & __ptr64,int & __ptr64)const
__ptr64 , protected: virtual enum QValidator::State __cdecl QSpinBox::validate(class QString &
__ptr64,int & __ptr64)const __ptr64 , public: void __cdecl QTextEngine::validate(void)const __ptr64
, public: virtual bool __cdecl QWizard::validateCurrentPage(void) __ptr64 , public: virtual bool
__cdecl QWizardPage::validatePage(void) __ptr64 , public: class QValidator const * __ptr64 __cdecl
QComboBox::validator(void)const __ptr64 , public: class QValidator const * __ptr64 __cdecl
QLineControl::validator(void)const __ptr64 , public: class QValidator const * __ptr64 __cdecl
QLineEdit::validator(void)const __ptr64 , public: class QItemSelectionRange __cdecl QList<class

QItemSelectionRange>::value(int)const __ptr64 , public: class QItemSelectionRange __cdecl
QList<class QItemSelectionRange>::value(int,class QItemSelectionRange const & __ptr64)const
__ptr64 , public: int __cdecl QAbstractSlider::value(void)const __ptr64 , public: class QString __cdecl
QAccessibleEvent::value(void)const __ptr64 , public: int __cdecl QColor::value(void)const __ptr64 ,
public: double __cdecl QDoubleSpinBox::value(void)const __ptr64 , public: double __cdecl
QLCDNumber::value(void)const __ptr64 , public: void * __ptr64 __cdecl
QPaintBufferResource::value(class QPaintBufferPrivate const * __ptr64) __ptr64 , public: int __cdecl
QProgressBar::value(void)const __ptr64 , public: int __cdecl QProgressDialog::value(void)const
__ptr64 , public: int __cdecl QSpinBox::value(void)const __ptr64 , public: double __cdecl
QTextLength::value(double)const __ptr64 , protected: void __cdecl
QAbstractSlider::valueChanged(int) __ptr64 , protected: void __cdecl
QDoubleSpinBox::valueChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QDoubleSpinBox::valueChanged(double) __ptr64 , protected: void __cdecl
QProgressBar::valueChanged(int) __ptr64 , protected: void __cdecl QSpinBox::valueChanged(class
QString const & __ptr64) __ptr64 , protected: void __cdecl QSpinBox::valueChanged(int) __ptr64 ,
public: double __cdecl QColor::valueF(void)const __ptr64 , public: virtual double __cdecl
QDoubleSpinBox::valueFromText(class QString const & __ptr64)const __ptr64 , protected: virtual int
__cdecl QSpinBox::valueFromText(class QString const & __ptr64)const __ptr64 , public: class
QAccessibleValueInterface * __ptr64 __cdecl QAccessibleInterface::valueInterface(void) __ptr64 ,
public: virtual class QByteArray __cdecl QTableWidgetItemFactory::valuePropertyName(enum
QVariant::Type)const __ptr64 , public: class QVector3D __cdecl QQuaternion::vector(void)const
__ptr64 , public: enum QTextCharFormat::VerticalAlignment __cdecl
QTextCharFormat::verticalAlignment(void)const __ptr64 , public: enum
QSwipeGesture::SwipeDirection __cdecl QSwipeGesture::verticalDirection(void)const __ptr64 ,
public: class QHeaderView * __ptr64 __cdecl QTableView::verticalHeader(void)const __ptr64 ,
public: enum QCalendarWidget::VerticalHeaderFormat __cdecl
QCalendarWidget::verticalHeaderFormat(void)const __ptr64 , public: class QStandardItem * __ptr64
__cdecl QStandardItemModel::verticalHeaderItem(int)const __ptr64 , public: class
QTableWidgetItem * __ptr64 __cdecl QTableWidgetItem::verticalHeaderItem(int)const __ptr64 , public:
int __cdecl QTextCursor::verticalMovementX(void)const __ptr64 , protected: virtual int __cdecl
QColumnView::verticalOffset(void)const __ptr64 , protected: virtual int __cdecl
QHeaderView::verticalOffset(void)const __ptr64 , protected: virtual int __cdecl
QListView::verticalOffset(void)const __ptr64 , protected: virtual int __cdecl
QTableView::verticalOffset(void)const __ptr64 , protected: virtual int __cdecl
QTreeView::verticalOffset(void)const __ptr64 , public: enum QSizePolicy::Policy __cdecl
QSizePolicy::verticalPolicy(void)const __ptr64 , public: double __cdecl
QGraphicsItemAnimation::verticalScaleAt(double)const __ptr64 , public: __int64 __cdecl
QGraphicsViewPrivate::verticalScroll(void)const __ptr64 , public: class QScrollBar * __ptr64 __cdecl
QAbstractScrollArea::verticalScrollBar(void)const __ptr64 , public: enum Qt::ScrollBarPolicy __cdecl
QAbstractScrollArea::verticalScrollBarPolicy(void)const __ptr64 , public: enum
QAbstractItemView::ScrollMode __cdecl QAbstractItemView::verticalScrollMode(void)const __ptr64
, protected: virtual void __cdecl QAbstractItemView::verticalScrollbarAction(int) __ptr64 , protected:
virtual void __cdecl QTableView::verticalScrollbarAction(int) __ptr64 , protected: virtual void __cdecl
QAbstractItemView::verticalScrollbarValueChanged(int) __ptr64 , public: double __cdecl
QGraphicsItemAnimation::verticalShearAt(double)const __ptr64 , public: int __cdecl
QFormLayout::verticalSpacing(void)const __ptr64 , public: double __cdecl
QGraphicsAnchorLayout::verticalSpacing(void)const __ptr64 , public: double __cdecl
QGraphicsGridLayout::verticalSpacing(void)const __ptr64 , public: int __cdecl

QGridLayout::verticalSpacing(void)const __ptr64 , protected: int __cdecl
QAbstractItemView::verticalStepsPerItem(void)const __ptr64 , public: int __cdecl
QSizePolicy::verticalStretch(void)const __ptr64 , public: class QAbstractItemView * __ptr64 __cdecl
QComboBox::view(void)const __ptr64 , public: int __cdecl QTreeViewPrivate::viewIndex(class
QModelIndex const & __ptr64)const __ptr64 , public: enum QFileDialog::ViewMode __cdecl
QFileDialog::viewMode(void)const __ptr64 , public: enum QListView::ViewMode __cdecl
QListView::viewMode(void)const __ptr64 , public: enum QMdiArea::ViewMode __cdecl
QMdiArea::viewMode(void)const __ptr64 , public: enum QPrintPreviewWidget::ViewMode __cdecl
QPrintPreviewWidget::viewMode(void)const __ptr64 , protected: virtual class
QStyleOptionViewItem __cdecl QAbstractItemView::viewOptions(void)const __ptr64 , protected:
virtual class QStyleOptionViewItem __cdecl QListView::viewOptions(void)const __ptr64 , protected:
virtual class QStyleOptionViewItem __cdecl QTableView::viewOptions(void)const __ptr64 , public:
bool __cdecl QPainter::viewTransformEnabled(void)const __ptr64 , public: class QWidget * __ptr64
__cdecl QAbstractScrollArea::viewport(void)const __ptr64 , public: class QRect __cdecl
QPainter::viewport(void)const __ptr64 , protected: void __cdecl
QAbstractItemView::viewportEntered(void) __ptr64 , protected: virtual bool __cdecl
QAbstractItemView::viewportEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QAbstractScrollArea::viewportEvent(class QEvent * __ptr64) __ptr64 , public: bool __cdecl
QAbstractScrollAreaPrivate::viewportEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QGraphicsView::viewportEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool
__cdecl QHeaderView::viewportEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QMdiArea::viewportEvent(class QEvent * __ptr64) __ptr64 , protected: virtual bool __cdecl
QTreeView::viewportEvent(class QEvent * __ptr64) __ptr64 , public: class QTransform __cdecl
QGraphicsView::viewportTransform(void)const __ptr64 , public: enum
QGraphicsView::ViewportUpdateMode __cdecl QGraphicsView::viewportUpdateMode(void)const
__ptr64 , public: class QList<class QGraphicsView * __ptr64> __cdecl
QGraphicsScene::views(void)const __ptr64 , public: virtual class QVariant __cdecl
QAccessibleInterfaceEx::virtual_hook(class QVariant const & __ptr64) __ptr64 , public: virtual void
__cdecl QIconEngineV2::virtual_hook(int,void * __ptr64) __ptr64 , protected: void __cdecl
QDockWidget::visibilityChanged(bool) __ptr64 , protected: void __cdecl
QToolBar::visibilityChanged(bool) __ptr64 , protected: void __cdecl
QTextControl::visibilityRequest(class QRectF const & __ptr64) __ptr64 , protected: void __cdecl
QGraphicsObject::visibleChanged(void) __ptr64 , public: class QRegion __cdecl
QWidget::visibleRegion(void)const __ptr64 , public: class QList<int> __cdecl
QWizard::visitedPages(void)const __ptr64 , public: static class QFlags<enum Qt::AlignmentFlag>
__cdecl QStyle::visualAlignment(enum Qt::LayoutDirection,class QFlags<enum Qt::AlignmentFlag>) ,
public: int __cdecl QTableWidget::visualColumn(int)const __ptr64 , public: bool __cdecl
QTextEngine::visualCursorMovement(void)const __ptr64 , public: int __cdecl
QHeaderView::visualIndex(int)const __ptr64 , private: int __cdecl QListView::visualIndex(class
QModelIndex const & __ptr64)const __ptr64 , private: int __cdecl QTableView::visualIndex(class
QModelIndex const & __ptr64)const __ptr64 , private: int __cdecl QTreeView::visualIndex(class
QModelIndex const & __ptr64)const __ptr64 , public: int __cdecl
QHeaderView::visualIndexAt(int)const __ptr64 , public: class QRect __cdecl
QListWidget::visualItemRect(class QListWidgetItem const * __ptr64)const __ptr64 , public: class
QRect __cdecl QTableWidget::visualItemRect(class QTableWidgetItem const * __ptr64)const
__ptr64 , public: class QRect __cdecl QTreeWidget::visualItemRect(class QTreeWidgetItem const *
__ptr64)const __ptr64 , public: bool __cdecl QTextCursor::visualNavigation(void)const __ptr64 ,
public: static class QPoint __cdecl QStyle::visualPos(enum Qt::LayoutDirection,class QRect const &

__ptr64,class QPoint const & __ptr64) , public: virtual class QRect __cdecl
QColumnView::visualRect(class QModelIndex const & __ptr64)const __ptr64 , protected: virtual
class QRect __cdecl QHeaderView::visualRect(class QModelIndex const & __ptr64)const __ptr64 ,
public: virtual class QRect __cdecl QListView::visualRect(class QModelIndex const & __ptr64)const
__ptr64 , public: static class QRect __cdecl QStyle::visualRect(enum Qt::LayoutDirection,class QRect
const & __ptr64,class QRect const & __ptr64) , public: virtual class QRect __cdecl
QTableView::visualRect(class QModelIndex const & __ptr64)const __ptr64 , public: virtual class
QRect __cdecl QTreeView::visualRect(class QModelIndex const & __ptr64)const __ptr64 , protected:
virtual class QRegion __cdecl QColumnView::visualRegionForSelection(class QItemSelection const &
__ptr64)const __ptr64 , protected: virtual class QRegion __cdecl
QHeaderView::visualRegionForSelection(class QItemSelection const & __ptr64)const __ptr64 ,
protected: virtual class QRegion __cdecl QListView::visualRegionForSelection(class QItemSelection
const & __ptr64)const __ptr64 , protected: virtual class QRegion __cdecl
QTableView::visualRegionForSelection(class QItemSelection const & __ptr64)const __ptr64 ,
protected: virtual class QRegion __cdecl QTreeView::visualRegionForSelection(class QItemSelection
const & __ptr64)const __ptr64 , public: int __cdecl QTableWidgetItem::visualRow(int)const __ptr64 ,
public: double __cdecl QVector4D::w(void)const __ptr64 , public: static enum
QMessageBox::StandardButton __cdecl QMessageBox::warning(class QWidget * __ptr64,class
QString const & __ptr64,class QString const & __ptr64,class QFlags<enum
QMessageBox::StandardButton>,enum QMessageBox::StandardButton) , public: static int __cdecl
QMessageBox::warning(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,int,int) , public: static int __cdecl
QMessageBox::warning(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,int,int,int) , public: static int __cdecl
QMessageBox::warning(class QWidget * __ptr64,class QString const & __ptr64,class QString const &
__ptr64,enum QMessageBox::StandardButton,enum QMessageBox::StandardButton) , public: bool
__cdecl QProgressDialog::wasCanceled(void)const __ptr64 , public: class QTextCharFormat __cdecl
QCalendarWidget::weekdayTextFormat(enum Qt::DayOfWeek)const __ptr64 , public: int __cdecl
QFont::weight(void)const __ptr64 , public: int __cdecl QFontDatabase::weight(class QString const &
__ptr64,class QString const & __ptr64)const __ptr64 , public: int __cdecl
QFontInfo::weight(void)const __ptr64 , public: int __cdecl QRawFont::weight(void)const __ptr64 ,
public: class QString __cdecl QAction::whatsThis(void)const __ptr64 , public: class QString __cdecl
QListWidgetItem::whatsThis(void)const __ptr64 , public: class QString __cdecl
QShortcut::whatsThis(void)const __ptr64 , public: class QString __cdecl
QStandardItem::whatsThis(void)const __ptr64 , public: class QString __cdecl
QTableWidgetItem::whatsThis(void)const __ptr64 , public: class QString __cdecl
QTreeWidgetItem::whatsThis(int)const __ptr64 , public: class QString __cdecl
QWidget::whatsThis(void)const __ptr64 , protected: virtual void __cdecl
QAbstractScrollArea::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSlider::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QAbstractSpinBox::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QComboBox::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QDateTimeEdit::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual
void __cdecl QGraphicsItem::wheelEvent(class QGraphicsSceneWheelEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QGraphicsProxyWidget::wheelEvent(class
QGraphicsSceneWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsScene::wheelEvent(class QGraphicsSceneWheelEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsView::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected:

virtual void __cdecl QMenu::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QPlainTextEdit::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTabBar::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QTextEdit::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWidget::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWorkspace::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , public: static int __cdecl QApplication::wheelScrollLines(void) , public: static int QApplicationPrivate::wheel_scroll_lines , protected: class QWidget * __ptr64 __cdecl QAccessibleWidget::widget(void)const __ptr64 , protected: class QWidget * __ptr64 __cdecl QAccessibleWidgetEx::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QCompleter::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QDockWidget::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QFocusFrame::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QGestureEvent::widget(void)const __ptr64 , public: class QWidget const * __ptr64 __cdecl QGraphicsEffectSource::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QGraphicsProxyWidget::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QGraphicsSceneEvent::widget(void)const __ptr64 , public: virtual class QWidget * __ptr64 __cdecl QLayoutItem::widget(void) __ptr64 , public: class QWidget * __ptr64 __cdecl QMdiSubWindow::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QScrollArea::widget(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl QSplitter::widget(int)const __ptr64 , public: class QWidget * __ptr64 __cdecl QStackedLayout::widget(int)const __ptr64 , public: class QWidget * __ptr64 __cdecl QStackedWidget::widget(int)const __ptr64 , public: class QWidget * __ptr64 __cdecl QTabWidget::widget(int)const __ptr64 , public: class QWidget * __ptr64 __cdecl QToolBox::widget(int)const __ptr64 , public: class QWidget * __ptr64 __cdecl QTouchEvent::widget(void)const __ptr64 , public: virtual class QWidget * __ptr64 __cdecl QWidgetItem::widget(void) __ptr64 , public: static class QWidget * __ptr64 __cdecl QApplication::widgetAt(class QPoint const & __ptr64) , public: static class QWidget * __ptr64 __cdecl QApplication::widgetAt(int,int) , public: static bool QApplicationPrivate::widgetCount , public: virtual void __cdecl QInputContext::widgetDestroyed(class QWidget * __ptr64) __ptr64 , public: virtual void __cdecl QGraphicsLayout::widgetEvent(class QEvent * __ptr64) __ptr64 , protected: void __cdecl QLayout::widgetEvent(class QEvent * __ptr64) __ptr64 , public: class QWidget * __ptr64 __cdecl QToolBar::widgetForAction(class QAction * __ptr64)const __ptr64 , public: class QWidget * __ptr64 __cdecl QDockWidgetLayout::widgetForRole(enum QDockWidgetLayout::Role)const __ptr64 , public: static class QWidgetItem * __ptr64 (__cdecl* __ptr64 QLayoutPrivate::widgetItemFactoryMethod)(class QLayout const * __ptr64,class QWidget * __ptr64) , protected: void __cdecl QStackedLayout::widgetRemoved(int) __ptr64 , protected: void __cdecl QStackedWidget::widgetRemoved(int) __ptr64 , public: bool __cdecl QScrollArea::widgetResizable(void)const __ptr64 , public: int __cdecl QFontMetrics::width(class QString const & __ptr64,int)const __ptr64 , public: int __cdecl QFontMetrics::width(class QString const & __ptr64,int,int)const __ptr64 , public: int __cdecl QFontMetrics::width(class QChar)const __ptr64 , public: double __cdecl QFontMetricsF::width(class QString const & __ptr64)const __ptr64 , public: double __cdecl QFontMetricsF::width(class QChar)const __ptr64 , public: virtual double __cdecl QGraphicsItemPrivate::width(void)const __ptr64 , public: double __cdecl QGraphicsScene::width(void)const __ptr64 , public: int __cdecl QImage::width(void)const __ptr64 , public: int __cdecl QItemSelectionRange::width(void)const __ptr64 , public: int __cdecl QLineControl::width(void)const __ptr64 , public: int __cdecl QPaintDevice::width(void)const __ptr64 , public: double __cdecl QPainterPathStroker::width(void)const __ptr64 , public: int __cdecl QPen::width(void)const __ptr64 , public: int __cdecl QPixmap::width(void)const __ptr64 , public: int

__cdecl QPixmapData::width(void)const __ptr64 , public: struct QFixed __cdecl
QTextEngine::width(int,int)const __ptr64 , public: class QTextLength __cdecl
QTextFrameFormat::width(void)const __ptr64 , public: double __cdecl
QTextImageFormat::width(void)const __ptr64 , public: double __cdecl
QTextInlineObject::width(void)const __ptr64 , public: double __cdecl QTextItem::width(void)const
__ptr64 , public: double __cdecl QTextLine::width(void)const __ptr64 , public: int __cdecl
QVolatileImage::width(void)const __ptr64 , public: int __cdecl QWidget::width(void)const __ptr64 ,
protected: void __cdecl QGraphicsObject::widthChanged(void) __ptr64 , public: double __cdecl
QPen::widthF(void)const __ptr64 , public: int __cdecl QPaintDevice::widthMM(void)const __ptr64 ,
protected: virtual bool __cdecl QSizeGrip::winEvent(struct tagMSG * __ptr64,long * __ptr64)
__ptr64 , protected: virtual bool __cdecl QWidget::winEvent(struct tagMSG * __ptr64,long *
__ptr64) __ptr64 , protected: virtual bool __cdecl QWizard::winEvent(struct tagMSG * __ptr64,long
* __ptr64) __ptr64 , public: void __cdecl QApplication::winFocus(class QWidget * __ptr64,bool)
__ptr64 , public: struct HWND__ * __ptr64 __cdecl QWidget::winId(void)const __ptr64 , public:
static void __cdecl QApplication::winMouseButtonUp(void) , public: int __cdecl
QPrinter::winPageSize(void)const __ptr64 , public: void __cdecl
QWidgetPrivate::winSetupGestures(void) __ptr64 , public: void __cdecl
QWidgetPrivate::winUpdatesOpaque(void) __ptr64 , public: class QGraphicsWidget * __ptr64
__cdecl QGraphicsItem::window(void)const __ptr64 , public: class QRect __cdecl
QPainter::window(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::window(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWidget::window(void)const __ptr64 , public: class QWidget * __ptr64 __cdecl
QWindowSurface::window(void)const __ptr64 , protected: void __cdecl
QWorkspace::windowActivated(class QWidget * __ptr64) __ptr64 , protected: virtual void __cdecl
QWidget::windowActivationChange(bool) __ptr64 , public: class QString __cdecl
QWidget::windowFilePath(void)const __ptr64 , public: class QFlags<enum Qt::WindowType> __cdecl
QGraphicsWidget::windowFlags(void)const __ptr64 , public: class QFlags<enum Qt::WindowType>
__cdecl QWidget::windowFlags(void)const __ptr64 , protected: virtual bool __cdecl
QGraphicsWidget::windowFrameEvent(class QEvent * __ptr64) __ptr64 , public: class QRectF
__cdecl QGraphicsWidget::windowFrameGeometry(void)const __ptr64 , public: class QRectF __cdecl
QGraphicsWidget::windowFrameRect(void)const __ptr64 , protected: virtual enum
Qt::WindowFrameSection __cdecl QGraphicsWidget::windowFrameSectionAt(class QPointF const &
__ptr64)const __ptr64 , public: static class QIcon __cdecl QApplication::windowIcon(void) , public:
class QIcon __cdecl QWidget::windowIcon(void)const __ptr64 , public: class QString __cdecl
QWidget::windowIconText(void)const __ptr64 , public: class QList<class QWidget * __ptr64> __cdecl
QWorkspace::windowList(enum QWorkspace::WindowOrder)const __ptr64 , public: enum
Qt::WindowModality __cdecl QWidget::windowModality(void)const __ptr64 , public: double __cdecl
QWidget::windowOpacity(void)const __ptr64 , public: class QString __cdecl
QWidget::windowRole(void)const __ptr64 , public: class QFlags<enum Qt::WindowState> __cdecl
QWidget::windowState(void)const __ptr64 , protected: void __cdecl
QMdiSubWindow::windowStateChanged(class QFlags<enum Qt::WindowState>,class QFlags<enum
Qt::WindowState>) __ptr64 , public: class QWindowSurface * __ptr64 __cdecl
QWidget::windowSurface(void)const __ptr64 , public: class QBrush const & __ptr64 __cdecl
QPalette::windowText(void)const __ptr64 , public: class QString __cdecl
QGraphicsWidget::windowTitle(void)const __ptr64 , public: class QString __cdecl
QWidget::windowTitle(void)const __ptr64 , public: enum Qt::WindowType __cdecl
QGraphicsWidget::windowType(void)const __ptr64 , public: enum Qt::WindowType __cdecl
QWidget::windowType(void)const __ptr64 , protected: class QWizard * __ptr64 __cdecl

QWizardPage::wizard(void)const __ptr64 , public: enum QWizard::WizardStyle __cdecl
QWizard::wizardStyle(void)const __ptr64 , public: double __cdecl QFont::wordSpacing(void)const
__ptr64 , public: bool __cdecl QLabel::wordWrap(void)const __ptr64 , public: bool __cdecl
QListView::wordWrap(void)const __ptr64 , public: bool __cdecl QTableView::wordWrap(void)const
__ptr64 , public: bool __cdecl QTreeView::wordWrap(void)const __ptr64 , public: enum
QTextOption::WrapMode __cdecl QPlainTextEdit::wordWrapMode(void)const __ptr64 , public:
enum QTextOption::WrapMode __cdecl QTextEdit::wordWrapMode(void)const __ptr64 , protected:
void __cdecl QDesktopWidget::workAreaResized(int) __ptr64 , public: class QMatrix const & __ptr64
__cdecl QPainter::worldMatrix(void)const __ptr64 , public: bool __cdecl
QPainter::worldMatrixEnabled(void)const __ptr64 , public: class QTransform const & __ptr64
__cdecl QPainter::worldTransform(void)const __ptr64 , public: bool __cdecl
QCompleter::wrapAround(void)const __ptr64 , public: enum QTextOption::WrapMode __cdecl
QTextOption::wrapMode(void)const __ptr64 , public: bool __cdecl
QAbstractSpinBox::wrapping(void)const __ptr64 , public: bool __cdecl QDial::wrapping(void)const
__ptr64 , public: virtual bool __cdecl QIconEngineV2::write(class QDataStream & __ptr64)const
__ptr64 , public: virtual bool __cdecl QImageIOHandler::write(class QImage const & __ptr64)
__ptr64 , public: bool __cdecl QImageWriter::write(class QImage const & __ptr64) __ptr64 , public:
virtual void __cdecl QListWidgetItem::write(class QDataStream & __ptr64)const __ptr64 , public:
bool __cdecl QPictureIO::write(void) __ptr64 , public: virtual void __cdecl
QStandardItem::write(class QDataStream & __ptr64)const __ptr64 , public: virtual void __cdecl
QTableWidgetItem::write(class QDataStream & __ptr64)const __ptr64 , public: bool __cdecl
QTextDocumentWriter::write(class QTextDocumentFragment const & __ptr64) __ptr64 , public: bool
__cdecl QTextDocumentWriter::write(class QTextDocument const * __ptr64) __ptr64 , public: virtual
void __cdecl QTreeWidgetItem::write(class QDataStream & __ptr64)const __ptr64 , public: enum
QFontDatabase::WritingSystem __cdecl QFontComboBox::writingSystem(void)const __ptr64 ,
public: static class QString __cdecl QFontDatabase::writingSystemName(enum
QFontDatabase::WritingSystem) , public: static class QString __cdecl
QFontDatabase::writingSystemSample(enum QFontDatabase::WritingSystem) , public: class
QList<enum QFontDatabase::WritingSystem> __cdecl QFontDatabase::writingSystems(class QString
const & __ptr64)const __ptr64 , public: class QList<enum QFontDatabase::WritingSystem> __cdecl
QFontDatabase::writingSystems(void)const __ptr64 , public: int __cdecl
QContextMenuEvent::x(void)const __ptr64 , public: double __cdecl QGraphicsItem::x(void)const
__ptr64 , public: int __cdecl QHelpEvent::x(void)const __ptr64 , public: int __cdecl
QMouseEvent::x(void)const __ptr64 , public: double __cdecl QQuaternion::x(void)const __ptr64 ,
public: int __cdecl QTabletEvent::x(void)const __ptr64 , public: double __cdecl
QTextLine::x(void)const __ptr64 , public: double __cdecl QVector2D::x(void)const __ptr64 , public:
double __cdecl QVector3D::x(void)const __ptr64 , public: double __cdecl QVector4D::x(void)const
__ptr64 , public: int __cdecl QWheelEvent::x(void)const __ptr64 , public: int __cdecl
QWidget::x(void)const __ptr64 , protected: void __cdecl QGraphicsObject::xChanged(void) __ptr64 ,
public: virtual struct QFixed __cdecl QFontEngine::xHeight(void)const __ptr64 , public: int __cdecl
QFontMetrics::xHeight(void)const __ptr64 , public: double __cdecl
QFontMetricsF::xHeight(void)const __ptr64 , public: double __cdecl QRawFont::xHeight(void)const
__ptr64 , public: double __cdecl QGraphicsDropShadowEffect::xOffset(void)const __ptr64 , public:
double __cdecl QGraphicsScale::xScale(void)const __ptr64 , protected: void __cdecl
QGraphicsScale::xScaleChanged(void) __ptr64 , public: int __cdecl QTabletEvent::xTilt(void)const
__ptr64 , public: int __cdecl QTextLine::xToCursor(double,enum QTextLine::CursorPosition)const
__ptr64 , public: int __cdecl QLineEdit::xToPos(int,enum QTextLine::CursorPosition)const
__ptr64 , public: double __cdecl QGraphicsItemAnimation::xTranslationAt(double)const __ptr64 ,

public: class QRegion __cdecl QRegion::xored(class QRegion const & __ptr64) const __ptr64, public: int __cdecl QContextMenuEvent::y(void) const __ptr64, public: double __cdecl QGraphicsItem::y(void) const __ptr64, public: int __cdecl QHelpEvent::y(void) const __ptr64, public: int __cdecl QMouseEvent::y(void) const __ptr64, public: double __cdecl QQuaternion::y(void) const __ptr64, public: int __cdecl QTabletEvent::y(void) const __ptr64, public: double __cdecl QTextLine::y(void) const __ptr64, public: double __cdecl QVector2D::y(void) const __ptr64, public: double __cdecl QVector3D::y(void) const __ptr64, public: double __cdecl QVector4D::y(void) const __ptr64, public: int __cdecl QWheelEvent::y(void) const __ptr64, public: int __cdecl QWidget::y(void) const __ptr64, protected: void __cdecl QGraphicsObject::yChanged(void) __ptr64, public: double __cdecl QGraphicsDropShadowEffect::yOffset(void) const __ptr64, public: double __cdecl QGraphicsScale::yScale(void) const __ptr64, protected: void __cdecl QGraphicsScale::yScaleChanged(void) __ptr64, public: int __cdecl QTabletEvent::yTilt(void) const __ptr64, public: double __cdecl QGraphicsItemAnimation::yTranslationAt(double) const __ptr64, public: int __cdecl QCalendarWidget::yearShown(void) const __ptr64, public: int __cdecl QColor::yellow(void) const __ptr64, public: double __cdecl QColor::yellowF(void) const __ptr64, public: double __cdecl QQuaternion::z(void) const __ptr64, public: int __cdecl QTabletEvent::z(void) const __ptr64, public: double __cdecl QVector3D::z(void) const __ptr64, public: double __cdecl QVector4D::z(void) const __ptr64, protected: void __cdecl QGraphicsObject::zChanged(void) __ptr64, public: double __cdecl QGraphicsScale::zScale(void) const __ptr64, protected: void __cdecl QGraphicsScale::zScaleChanged(void) __ptr64, public: double __cdecl QGraphicsItem::zValue(void) const __ptr64, public: double __cdecl QPrintPreviewWidget::zoomFactor(void) const __ptr64, public: void __cdecl QPrintPreviewWidget::zoomIn(double) __ptr64, public: void __cdecl QTextEdit::zoomIn(int) __ptr64, public: enum QPrintPreviewWidget::ZoomMode __cdecl QPrintPreviewWidget::zoomMode(void) const __ptr64, public: void __cdecl QPrintPreviewWidget::zoomOut(double) __ptr64, public: void __cdecl QTextEdit::zoomOut(int) __ptr64, protected: __cdecl QAbstractNetworkCache::QAbstractNetworkCache(class QAbstractNetworkCachePrivate & __ptr64, class QObject * __ptr64) __ptr64, protected: __cdecl QAbstractNetworkCache::QAbstractNetworkCache(class QObject * __ptr64) __ptr64, protected: __cdecl QAbstractSocket::QAbstractSocket(enum QAbstractSocket::SocketType, class QAbstractSocketPrivate & __ptr64, class QObject * __ptr64) __ptr64, public: __cdecl QAbstractSocket::QAbstractSocket(enum QAbstractSocket::SocketType, class QObject * __ptr64) __ptr64, public: __cdecl QAuthenticator::QAuthenticator(class QAuthenticator const & __ptr64) __ptr64, public: __cdecl QAuthenticator::QAuthenticator(void) __ptr64, public: __cdecl QBearerEngine::QBearerEngine(class QObject * __ptr64) __ptr64, public: __cdecl QBearerEngineFactoryInterface::QBearerEngineFactoryInterface(struct QBearerEngineFactoryInterface const & __ptr64) __ptr64, public: __cdecl QBearerEngineFactoryInterface::QBearerEngineFactoryInterface(void) __ptr64, public: __cdecl QBearerEnginePlugin::QBearerEnginePlugin(class QObject * __ptr64) __ptr64, public: __cdecl QFtp::QFtp(class QObject * __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(class QHostAddress const & __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(class QIPv6Address const & __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(class QString const & __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(unsigned int) __ptr64, public: __cdecl QHostAddress::QHostAddress(unsigned char * __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(struct sockaddr const * __ptr64) __ptr64, public: __cdecl QHostAddress::QHostAddress(enum QHostAddress::SpecialAddress) __ptr64, public: __cdecl QHostAddress::QHostAddress(void) __ptr64, public: __cdecl QHostInfo::QHostInfo(class QHostInfo

const & __ptr64) __ptr64 , public: __cdecl QHostInfo::QHostInfo(int) __ptr64 , public: __cdecl
QHttp::QHttp(class QString const & __ptr64,unsigned short,class QObject * __ptr64) __ptr64 ,
public: __cdecl QHttp::QHttp(class QString const & __ptr64,enum QHttp::ConnectionMode,unsigned
short,class QObject * __ptr64) __ptr64 , public: __cdecl QHttp::QHttp(class QObject * __ptr64)
__ptr64 , protected: __cdecl QHttpHeader::QHttpHeader(class QHttpHeaderPrivate & __ptr64,class
QHttpHeader const & __ptr64) __ptr64 , protected: __cdecl QHttpHeader::QHttpHeader(class
QHttpHeaderPrivate & __ptr64,class QString const & __ptr64) __ptr64 , public: __cdecl
QHttpHeader::QHttpHeader(class QHttpHeader const & __ptr64) __ptr64 , public: __cdecl
QHttpHeader::QHttpHeader(class QString const & __ptr64) __ptr64 , public: __cdecl
QHttpHeader::QHttpHeader(void) __ptr64 , public: __cdecl QHttpMultiPart::QHttpMultiPart(class
QObject * __ptr64) __ptr64 , public: __cdecl QHttpMultiPart::QHttpMultiPart(enum
QHttpMultiPart::ContentType,class QObject * __ptr64) __ptr64 , public: __cdecl
QHttpPart::QHttpPart(class QHttpPart const & __ptr64) __ptr64 , public: __cdecl
QHttpPart::QHttpPart(void) __ptr64 , public: __cdecl
QHttpRequestHeader::QHttpRequestHeader(class QHttpRequestHeader const & __ptr64) __ptr64 ,
public: __cdecl QHttpRequestHeader::QHttpRequestHeader(class QString const & __ptr64,class
QString const & __ptr64,int,int) __ptr64 , public: __cdecl
QHttpRequestHeader::QHttpRequestHeader(class QString const & __ptr64) __ptr64 , public: __cdecl
QHttpRequestHeader::QHttpRequestHeader(void) __ptr64 , public: __cdecl
QHttpResponseHeader::QHttpResponseHeader(class QHttpResponseHeader const & __ptr64)
__ptr64 , public: __cdecl QHttpResponseHeader::QHttpResponseHeader(class QString const &
__ptr64) __ptr64 , public: __cdecl QHttpResponseHeader::QHttpResponseHeader(int,class QString
const & __ptr64,int,int) __ptr64 , public: __cdecl
QHttpResponseHeader::QHttpResponseHeader(void) __ptr64 , public: __cdecl
QLocalServer::QLocalServer(class QObject * __ptr64) __ptr64 , public: __cdecl
QLocalSocket::QLocalSocket(class QObject * __ptr64) __ptr64 , public: __cdecl
QNetworkAccessManager::QNetworkAccessManager(class QObject * __ptr64) __ptr64 , public:
__cdecl QNetworkAddressEntry::QNetworkAddressEntry(class QNetworkAddressEntry const &
__ptr64) __ptr64 , public: __cdecl QNetworkAddressEntry::QNetworkAddressEntry(void) __ptr64 ,
public: __cdecl QNetworkCacheMetaData::QNetworkCacheMetaData(class
QNetworkCacheMetaData const & __ptr64) __ptr64 , public: __cdecl
QNetworkCacheMetaData::QNetworkCacheMetaData(void) __ptr64 , public: __cdecl
QNetworkConfiguration::QNetworkConfiguration(class QNetworkConfiguration const & __ptr64)
__ptr64 , public: __cdecl QNetworkConfiguration::QNetworkConfiguration(void) __ptr64 , public:
__cdecl QNetworkConfigurationManager::QNetworkConfigurationManager(class QObject * __ptr64)
__ptr64 , public: __cdecl
QNetworkConfigurationManagerPrivate::QNetworkConfigurationManagerPrivate(void) __ptr64 ,
public: __cdecl QNetworkCookie::QNetworkCookie(class QNetworkCookie const & __ptr64) __ptr64
, public: __cdecl QNetworkCookie::QNetworkCookie(class QByteArray const & __ptr64,class
QByteArray const & __ptr64) __ptr64 , public: __cdecl
QNetworkCookieJar::QNetworkCookieJar(class QObject * __ptr64) __ptr64 , public: __cdecl
QNetworkDiskCache::QNetworkDiskCache(class QObject * __ptr64) __ptr64 , public: __cdecl
QNetworkInterface::QNetworkInterface(class QNetworkInterface const & __ptr64) __ptr64 , public:
__cdecl QNetworkInterface::QNetworkInterface(void) __ptr64 , public: __cdecl
QNetworkProxy::QNetworkProxy(class QNetworkProxy const & __ptr64) __ptr64 , public: __cdecl
QNetworkProxy::QNetworkProxy(enum QNetworkProxy::ProxyType,class QString const &
__ptr64,unsigned short,class QString const & __ptr64,class QString const & __ptr64) __ptr64 ,
public: __cdecl QNetworkProxy::QNetworkProxy(void) __ptr64 , public: __cdecl

QNetworkProxyFactory::QNetworkProxyFactory(class QNetworkProxyFactory const & __ptr64) __ptr64 , public: __cdecl QNetworkProxyFactory::QNetworkProxyFactory(void) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QNetworkProxyQuery const & __ptr64) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QNetworkConfiguration const & __ptr64,class QString const & __ptr64,int,class QString const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QNetworkConfiguration const & __ptr64,class QUrl const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QNetworkConfiguration const & __ptr64,unsigned short,class QString const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QString const & __ptr64,int,class QString const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(class QUrl const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(unsigned short,class QString const & __ptr64,enum QNetworkProxyQuery::QueryType) __ptr64 , public: __cdecl QNetworkProxyQuery::QNetworkProxyQuery(void) __ptr64 , protected: __cdecl QNetworkReply::QNetworkReply(class QNetworkReplyPrivate & __ptr64,class QObject * __ptr64) __ptr64 , protected: __cdecl QNetworkReply::QNetworkReply(class QObject * __ptr64) __ptr64 , public: __cdecl QNetworkRequest::QNetworkRequest(class QNetworkRequest const & __ptr64) __ptr64 , public: __cdecl QNetworkRequest::QNetworkRequest(class QUrl const & __ptr64) __ptr64 , public: __cdecl QNetworkSession::QNetworkSession(class QNetworkConfiguration const & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QNetworkSessionPrivate::QNetworkSessionPrivate(void) __ptr64 , public: __cdecl QSslCertificate::QSslCertificate(class QSslCertificate const & __ptr64) __ptr64 , public: __cdecl QSslCertificate::QSslCertificate(class QByteArray const & __ptr64,enum QSsl::EncodingFormat) __ptr64 , public: __cdecl QSslCertificate::QSslCertificate(class QIODevice * __ptr64,enum QSsl::EncodingFormat) __ptr64 , public: __cdecl QSslCipher::QSslCipher(class QSslCipher const & __ptr64) __ptr64 , public: __cdecl QSslCipher::QSslCipher(class QString const & __ptr64,enum QSsl::SslProtocol) __ptr64 , public: __cdecl QSslCipher::QSslCipher(void) __ptr64 , private: __cdecl QSslConfiguration::QSslConfiguration(class QSslConfigurationPrivate * __ptr64) __ptr64 , public: __cdecl QSslConfiguration::QSslConfiguration(class QSslConfiguration const & __ptr64) __ptr64 , public: __cdecl QSslConfiguration::QSslConfiguration(void) __ptr64 , public: __cdecl QSslError::QSslError(class QSslError const & __ptr64) __ptr64 , public: __cdecl QSslError::QSslError(enum QSslError::SslError) __ptr64 , public: __cdecl QSslError::QSslError(enum QSslError::SslError,class QSslCertificate const & __ptr64) __ptr64 , public: __cdecl QSslError::QSslError(void) __ptr64 , public: __cdecl QSslKey::QSslKey(class QSslKey const & __ptr64) __ptr64 , public: __cdecl QSslKey::QSslKey(class QByteArray const & __ptr64,enum QSsl::KeyAlgorithm,enum QSsl::EncodingFormat,enum QSsl::KeyType,class QByteArray const & __ptr64) __ptr64 , public: __cdecl QSslKey::QSslKey(class QIODevice * __ptr64,enum QSsl::KeyAlgorithm,enum QSsl::EncodingFormat,enum QSsl::KeyType,class QByteArray const & __ptr64) __ptr64 , public: __cdecl QSslKey::QSslKey(void) __ptr64 , public: __cdecl QSslSocket::QSslSocket(class QObject * __ptr64) __ptr64 , public: __cdecl QTcpServer::QTcpServer(class QObject * __ptr64) __ptr64 , protected: __cdecl QTcpSocket::QTcpSocket(class QTcpSocketPrivate & __ptr64,class QObject * __ptr64) __ptr64 , public: __cdecl QTcpSocket::QTcpSocket(class QObject * __ptr64) __ptr64 , public: __cdecl QUdpSocket::QUdpSocket(class QObject * __ptr64) __ptr64 , public: __cdecl QUrlInfo::QUrlInfo(class QUrlInfo const & __ptr64) __ptr64 , public: __cdecl QUrlInfo::QUrlInfo(class

QString const & __ptr64,int,class QString const & __ptr64,class QString const & __ptr64,__int64,class QDateTime const & __ptr64,class QDateTime const & __ptr64,bool,bool,bool,bool,bool,bool) __ptr64 , public: __cdecl QUrlInfo::QUrlInfo(class QUrl const & __ptr64,int,class QString const & __ptr64,class QString const & __ptr64,__int64,class QDateTime const & __ptr64,class QDateTime const & __ptr64,bool,bool,bool,bool,bool,bool) __ptr64 , public: __cdecl QUrlInfo::QUrlInfo(void) __ptr64 , public: virtual __cdecl QAbstractNetworkCache::~QAbstractNetworkCache(void) __ptr64 , public: virtual __cdecl QAbstractSocket::~QAbstractSocket(void) __ptr64 , public: __cdecl QAuthenticator::~QAuthenticator(void) __ptr64 , public: virtual __cdecl QBearerEngine::~QBearerEngine(void) __ptr64 , public: virtual __cdecl QBearerEngineFactoryInterface::~QBearerEngineFactoryInterface(void) __ptr64 , public: virtual __cdecl QBearerEnginePlugin::~QBearerEnginePlugin(void) __ptr64 , public: virtual __cdecl QFtp::~QFtp(void) __ptr64 , public: __cdecl QHostAddress::~QHostAddress(void) __ptr64 , public: __cdecl QHostInfo::~QHostInfo(void) __ptr64 , public: virtual __cdecl QHttp::~QHttp(void) __ptr64 , public: virtual __cdecl QHttpHeader::~QHttpHeader(void) __ptr64 , public: virtual __cdecl QHttpMultiPart::~QHttpMultiPart(void) __ptr64 , public: __cdecl QHttpPart::~QHttpPart(void) __ptr64 , public: virtual __cdecl QHttpRequestHeader::~QHttpRequestHeader(void) __ptr64 , public: virtual __cdecl QHttpResponseHeader::~QHttpResponseHeader(void) __ptr64 , public: virtual __cdecl QLocalServer::~QLocalServer(void) __ptr64 , public: virtual __cdecl QLocalSocket::~QLocalSocket(void) __ptr64 , public: virtual __cdecl QNetworkAccessManager::~QNetworkAccessManager(void) __ptr64 , public: __cdecl QNetworkAddressEntry::~QNetworkAddressEntry(void) __ptr64 , public: __cdecl QNetworkCacheMetaData::~QNetworkCacheMetaData(void) __ptr64 , public: __cdecl QNetworkConfiguration::~QNetworkConfiguration(void) __ptr64 , public: virtual __cdecl QNetworkConfigurationManager::~QNetworkConfigurationManager(void) __ptr64 , public: virtual __cdecl QNetworkConfigurationManagerPrivate::~QNetworkConfigurationManagerPrivate(void) __ptr64 , public: __cdecl QNetworkCookie::~QNetworkCookie(void) __ptr64 , public: virtual __cdecl QNetworkCookieJar::~QNetworkCookieJar(void) __ptr64 , public: virtual __cdecl QNetworkDiskCache::~QNetworkDiskCache(void) __ptr64 , public: __cdecl QNetworkInterface::~QNetworkInterface(void) __ptr64 , public: __cdecl QNetworkProxy::~QNetworkProxy(void) __ptr64 , public: virtual __cdecl QNetworkProxyFactory::~QNetworkProxyFactory(void) __ptr64 , public: __cdecl QNetworkProxyQuery::~QNetworkProxyQuery(void) __ptr64 , public: virtual __cdecl QNetworkReply::~QNetworkReply(void) __ptr64 , public: __cdecl QNetworkRequest::~QNetworkRequest(void) __ptr64 , public: virtual __cdecl QNetworkSession::~QNetworkSession(void) __ptr64 , public: virtual __cdecl QNetworkSessionPrivate::~QNetworkSessionPrivate(void) __ptr64 , public: __cdecl QSslCertificate::~QSslCertificate(void) __ptr64 , public: __cdecl QSslCipher::~QSslCipher(void) __ptr64 , public: __cdecl QSslConfiguration::~QSslConfiguration(void) __ptr64 , public: __cdecl QSslError::~QSslError(void) __ptr64 , public: __cdecl QSslKey::~QSslKey(void) __ptr64 , public: virtual __cdecl QSslSocket::~QSslSocket(void) __ptr64 , public: virtual __cdecl QTcpServer::~QTcpServer(void) __ptr64 , public: virtual __cdecl QTcpSocket::~QTcpSocket(void) __ptr64 , public: virtual __cdecl QUdpSocket::~QUdpSocket(void) __ptr64 , public: virtual __cdecl QUrlInfo::~QUrlInfo(void) __ptr64 , public: class QAuthenticator & __ptr64 __cdecl QAuthenticator::operator=(class QAuthenticator const & __ptr64) __ptr64 , public: struct QBearerEngineFactoryInterface & __ptr64 __cdecl QBearerEngineFactoryInterface::operator=(struct QBearerEngineFactoryInterface const & __ptr64) __ptr64 , public: class QHostAddress & __ptr64 __cdecl QHostAddress::operator=(class QHostAddress const & __ptr64) __ptr64 , public: class

QHostAddress & __ptr64 __cdecl QHostAddress::operator=(class QString const & __ptr64) __ptr64 ,
public: class QHostInfo & __ptr64 __cdecl QHostInfo::operator=(class QHostInfo const & __ptr64)
__ptr64 , public: class QHTTPHeader & __ptr64 __cdecl QHTTPHeader::operator=(class QHTTPHeader
const & __ptr64) __ptr64 , public: class QHttpPart & __ptr64 __cdecl QHttpPart::operator=(class
QHttpPart const & __ptr64) __ptr64 , public: class QHttpRequestHeader & __ptr64 __cdecl
QHttpRequestHeader::operator=(class QHttpRequestHeader const & __ptr64) __ptr64 , public: class
QHttpResponseHeader & __ptr64 __cdecl QHttpResponseHeader::operator=(class
QHttpResponseHeader const & __ptr64) __ptr64 , public: class QIPv6Address & __ptr64 __cdecl
QIPv6Address::operator=(class QIPv6Address const & __ptr64) __ptr64 , public: class
QNetworkAddressEntry & __ptr64 __cdecl QNetworkAddressEntry::operator=(class
QNetworkAddressEntry const & __ptr64) __ptr64 , public: class QNetworkCacheMetaData & __ptr64
__cdecl QNetworkCacheMetaData::operator=(class QNetworkCacheMetaData const & __ptr64)
__ptr64 , public: class QNetworkConfiguration & __ptr64 __cdecl
QNetworkConfiguration::operator=(class QNetworkConfiguration const & __ptr64) __ptr64 , public:
class QNetworkCookie & __ptr64 __cdecl QNetworkCookie::operator=(class QNetworkCookie const
& __ptr64) __ptr64 , public: class QNetworkInterface & __ptr64 __cdecl
QNetworkInterface::operator=(class QNetworkInterface const & __ptr64) __ptr64 , public: class
QNetworkProxy & __ptr64 __cdecl QNetworkProxy::operator=(class QNetworkProxy const &
__ptr64) __ptr64 , public: class QNetworkProxyFactory & __ptr64 __cdecl
QNetworkProxyFactory::operator=(class QNetworkProxyFactory const & __ptr64) __ptr64 , public:
class QNetworkProxyQuery & __ptr64 __cdecl QNetworkProxyQuery::operator=(class
QNetworkProxyQuery const & __ptr64) __ptr64 , public: class QNetworkRequest & __ptr64 __cdecl
QNetworkRequest::operator=(class QNetworkRequest const & __ptr64) __ptr64 , public: class
QSslCertificate & __ptr64 __cdecl QSslCertificate::operator=(class QSslCertificate const & __ptr64)
__ptr64 , public: class QSslCipher & __ptr64 __cdecl QSslCipher::operator=(class QSslCipher const &
__ptr64) __ptr64 , public: class QSslConfiguration & __ptr64 __cdecl
QSslConfiguration::operator=(class QSslConfiguration const & __ptr64) __ptr64 , public: class
QSslError & __ptr64 __cdecl QSslError::operator=(class QSslError const & __ptr64) __ptr64 , public:
class QSslKey & __ptr64 __cdecl QSslKey::operator=(class QSslKey const & __ptr64) __ptr64 , public:
class QUrlInfo & __ptr64 __cdecl QUrlInfo::operator=(class QUrlInfo const & __ptr64) __ptr64 , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QHostAddress &
__ptr64) , class QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class
QNetworkCacheMetaData & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QHostAddress const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QNetworkCookie const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QNetworkInterface const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class
QSslCertificate const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QSslCipher
const & __ptr64) , class QDebug __cdecl operator<<(class QDebug,class QSslError const & __ptr64) ,
class QDebug __cdecl operator<<(class QDebug,class QSslKey const & __ptr64) , class QDebug
__cdecl operator<<(class QDebug,enum QSslError::SslError const & __ptr64) , class QDebug __cdecl
operator<<(class QDebug,enum QLocalSocket::LocalSocketError) , class QDebug __cdecl
operator<<(class QDebug,enum QLocalSocket::LocalSocketState) , class QDebug __cdecl
operator<<(class QDebug,enum QAbstractSocket::SocketError) , class QDebug __cdecl
operator<<(class QDebug,enum QAbstractSocket::SocketState) , class QDebug __cdecl
operator<<(class QDebug,enum QSslCertificate::SubjectInfo) , class QDataStream & __ptr64 __cdecl
operator<<(class QDataStream & __ptr64,class QHostAddress const & __ptr64) , class QDataStream
& __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class QNetworkCacheMetaData const &
__ptr64) , public: bool __cdecl QAuthenticator::operator==(class QAuthenticator const &

__ptr64)const __ptr64 , public: bool __cdecl QHostAddress::operator==(class QHostAddress const & __ptr64)const __ptr64 , public: bool __cdecl QHostAddress::operator==(enum QHostAddress::SpecialAddress)const __ptr64 , public: bool __cdecl QHttpPart::operator==(class QHttpPart const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkAddressEntry::operator==(class QNetworkAddressEntry const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkCacheMetaData::operator==(class QNetworkCacheMetaData const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkConfiguration::operator==(class QNetworkConfiguration const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkCookie::operator==(class QNetworkCookie const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkProxy::operator==(class QNetworkProxy const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkProxyQuery::operator==(class QNetworkProxyQuery const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkRequest::operator==(class QNetworkRequest const & __ptr64)const __ptr64 , public: bool __cdecl QSslCertificate::operator==(class QSslCertificate const & __ptr64)const __ptr64 , public: bool __cdecl QSslCipher::operator==(class QSslCipher const & __ptr64)const __ptr64 , public: bool __cdecl QSslConfiguration::operator==(class QSslConfiguration const & __ptr64)const __ptr64 , public: bool __cdecl QSslError::operator==(class QSslError const & __ptr64)const __ptr64 , public: bool __cdecl QSslKey::operator==(class QSslKey const & __ptr64)const __ptr64 , public: bool __cdecl QUrlInfo::operator==(class QUrlInfo const & __ptr64)const __ptr64 , public: bool __cdecl QAuthenticator::operator!=(class QAuthenticator const & __ptr64)const __ptr64 , public: bool __cdecl QHostAddress::operator!=(class QHostAddress const & __ptr64)const __ptr64 , public: bool __cdecl QHostAddress::operator!=(enum QHostAddress::SpecialAddress)const __ptr64 , public: bool __cdecl QHttpPart::operator!=(class QHttpPart const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkAddressEntry::operator!=(class QNetworkAddressEntry const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkCacheMetaData::operator!=(class QNetworkCacheMetaData const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkConfiguration::operator!=(class QNetworkConfiguration const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkCookie::operator!=(class QNetworkCookie const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkProxy::operator!=(class QNetworkProxy const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkProxyQuery::operator!=(class QNetworkProxyQuery const & __ptr64)const __ptr64 , public: bool __cdecl QNetworkRequest::operator!=(class QNetworkRequest const & __ptr64)const __ptr64 , public: bool __cdecl QSslCertificate::operator!=(class QSslCertificate const & __ptr64)const __ptr64 , public: bool __cdecl QSslCipher::operator!=(class QSslCipher const & __ptr64)const __ptr64 , public: bool __cdecl QSslConfiguration::operator!=(class QSslConfiguration const & __ptr64)const __ptr64 , public: bool __cdecl QSslError::operator!=(class QSslError const & __ptr64)const __ptr64 , public: bool __cdecl QSslKey::operator!=(class QSslKey const & __ptr64)const __ptr64 , public: bool __cdecl QUrlInfo::operator!=(class QUrlInfo const & __ptr64)const __ptr64 , public: unsigned char & __ptr64 __cdecl QIPv6Address::operator[](int) __ptr64 , public: unsigned char __cdecl QIPv6Address::operator[](int)const __ptr64 , const QAbstractNetworkCache::`vftable' , const QAbstractSocket::`vftable' , const QBearerEngine::`vftable' , const QBearerEngineFactoryInterface::`vftable' , const QBearerEnginePlugin::`vftable' {for `QBearerEngineFactoryInterface'} , const QBearerEnginePlugin::`vftable' {for `QObject'} , const QFtp::`vftable' , const QHttp::`vftable' , const QHttpRequestHeader::`vftable' , const QHttpMultiPart::`vftable' , const QHttpRequestHeader::`vftable' , const QHttpResponseHeader::`vftable' , const QLocalServer::`vftable' , const QLocalSocket::`vftable' , const QNetworkAccessManager::`vftable' , const QNetworkConfigurationManager::`vftable' , const QNetworkConfigurationManagerPrivate::`vftable' , const QNetworkCookieJar::`vftable' , const QNetworkDiskCache::`vftable' , const QNetworkProxyFactory::`vftable' , const

QNetworkReply::`vftable' , const QNetworkSession::`vftable' , const
QNetworkSessionPrivate::`vftable' , const QSslSocket::`vftable' , const QTcpServer::`vftable' , const
QTcpSocket::`vftable' , const QUdpSocket::`vftable' , const QUrlInfo::`vftable' , public: void __cdecl
QAbstractNetworkCache::`default constructor closure'(void) __ptr64 , public: void __cdecl
QBearerEngine::`default constructor closure'(void) __ptr64 , public: void __cdecl
QBearerEnginePlugin::`default constructor closure'(void) __ptr64 , public: void __cdecl
QFtp::`default constructor closure'(void) __ptr64 , public: void __cdecl QHostInfo::`default
constructor closure'(void) __ptr64 , public: void __cdecl QHttp::`default constructor closure'(void)
__ptr64 , public: void __cdecl QHttpMultiPart::`default constructor closure'(void) __ptr64 , public:
void __cdecl QLocalServer::`default constructor closure'(void) __ptr64 , public: void __cdecl
QLocalSocket::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkAccessManager::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkConfigurationManager::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkCookie::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkCookieJar::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkDiskCache::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkReply::`default constructor closure'(void) __ptr64 , public: void __cdecl
QNetworkRequest::`default constructor closure'(void) __ptr64 , public: void __cdecl
QSslCertificate::`default constructor closure'(void) __ptr64 , public: void __cdecl QSslSocket::`default
constructor closure'(void) __ptr64 , public: void __cdecl QTcpServer::`default constructor
closure'(void) __ptr64 , public: void __cdecl QTcpSocket::`default constructor closure'(void) __ptr64 ,
public: void __cdecl QUdpSocket::`default constructor closure'(void) __ptr64 , public: void __cdecl
QAbstractSocket::abort(void) __ptr64 , public: void __cdecl QFtp::abort(void) __ptr64 , public: void
__cdecl QHttp::abort(void) __ptr64 , public: void __cdecl QLocalSocket::abort(void) __ptr64 , public:
void __cdecl QSslSocket::abort(void) __ptr64 , public: static void __cdecl
QHostInfo::abortHostLookup(int) , public: void __cdecl QNetworkSession::accept(void) __ptr64 ,
public: class QNetworkConfiguration __cdecl
QNetworkAccessManager::activeConfiguration(void) const __ptr64 , public: unsigned __int64
__cdecl QNetworkSession::activeTime(void) const __ptr64 , public: void __cdecl
QSslSocket::addCaCertificate(class QSslCertificate const & __ptr64) __ptr64 , public: void __cdecl
QSslSocket::addCaCertificates(class QList<class QSslCertificate> const & __ptr64) __ptr64 , public:
bool __cdecl QSslSocket::addCaCertificates(class QString const & __ptr64,enum
QSsl::EncodingFormat,enum QRegExp::PatternSyntax) __ptr64 , public: static void __cdecl
QSslSocket::addDefaultCaCertificate(class QSslCertificate const & __ptr64) , public: static void
__cdecl QSslSocket::addDefaultCaCertificates(class QList<class QSslCertificate> const & __ptr64) ,
public: static bool __cdecl QSslSocket::addDefaultCaCertificates(class QString const & __ptr64,enum
QSsl::EncodingFormat,enum QRegExp::PatternSyntax) , protected: void __cdecl
QTcpServer::addPendingConnection(class QTcpSocket * __ptr64) __ptr64 , public: static void __cdecl
QNetworkConfigurationManagerPrivate::addPostRoutine(void) , public: void __cdecl
QHTTPHeader::addValue(class QString const & __ptr64,class QString const & __ptr64) __ptr64 ,
public: class QList<class QNetworkAddressEntry> __cdecl
QNetworkInterface::addressEntries(void) const __ptr64 , public: class QList<class QHostAddress>
__cdecl QHostInfo::addresses(void) const __ptr64 , public: enum QSsl::KeyAlgorithm __cdecl
QSslKey::algorithm(void) const __ptr64 , public: static class QList<class QHostAddress> __cdecl
QNetworkInterface::allAddresses(void) , public: class QList<class QNetworkConfiguration> __cdecl
QNetworkConfigurationManager::allConfigurations(class QFlags<enum
QNetworkConfiguration::StateFlag>) const __ptr64 , public: class QList<class
QNetworkConfiguration> __cdecl QNetworkConfigurationManagerPrivate::allConfigurations(class

QFlags<enum QNetworkConfiguration::StateFlag>const __ptr64 , protected: class QList<class QNetworkCookie> __cdecl QNetworkCookieJar::allCookies(void)const __ptr64 , public: static class QList<class QNetworkInterface> __cdecl QNetworkInterface::allInterfaces(void) , public: class QStringList __cdecl QHTTPHeader::allValues(class QString const & __ptr64)const __ptr64 , public: class QMap<enum QSsl::AlternateNameEntryType,class QString> __cdecl QSslCertificate::alternateSubjectNames(void)const __ptr64 , public: void __cdecl QHttpMultiPart::append(class QHttpPart const & __ptr64) __ptr64 , public: static class QNetworkProxy __cdecl QNetworkProxy::applicationProxy(void) , public: virtual bool __cdecl QAbstractSocket::atEnd(void)const __ptr64 , public: virtual bool __cdecl QSslSocket::atEnd(void)const __ptr64 , public: class QVariant __cdecl QNetworkReply::attribute(enum QNetworkRequest::Attribute)const __ptr64 , public: class QVariant __cdecl QNetworkRequest::attribute(enum QNetworkRequest::Attribute,class QVariant const & __ptr64)const __ptr64 , public: class QHash<enum QNetworkRequest::Attribute,class QVariant> __cdecl QNetworkCacheMetaData::attributes(void)const __ptr64 , public: class QString __cdecl QSslCipher::authenticationMethod(void)const __ptr64 , protected: void __cdecl QHttp::authenticationRequired(class QString const & __ptr64,unsigned short,class QAuthenticator * __ptr64) __ptr64 , protected: void __cdecl QNetworkAccessManager::authenticationRequired(class QNetworkReply * __ptr64,class QAuthenticator * __ptr64) __ptr64 , public: class QString __cdecl QNetworkConfiguration::bearerName(void)const __ptr64 , public: enum QNetworkConfiguration::BearerType __cdecl QNetworkConfiguration::bearerType(void)const __ptr64 , public: class QString __cdecl QNetworkConfiguration::bearerTypeName(void)const __ptr64 , public: bool __cdecl QUdpSocket::bind(class QHostAddress const & __ptr64,unsigned short) __ptr64 , public: bool __cdecl QUdpSocket::bind(class QHostAddress const & __ptr64,unsigned short,class QFlags<enum QUdpSocket::BindFlag>) __ptr64 , public: bool __cdecl QUdpSocket::bind(unsigned short) __ptr64 , public: bool __cdecl QUdpSocket::bind(unsigned short,class QFlags<enum QUdpSocket::BindFlag>) __ptr64 , public: class QByteArray __cdecl QHttpMultiPart::boundary(void)const __ptr64 , public: class QHostAddress __cdecl QNetworkAddressEntry::broadcast(void)const __ptr64 , public: virtual __int64 __cdecl QAbstractSocket::bytesAvailable(void)const __ptr64 , public: __int64 __cdecl QFtp::bytesAvailable(void)const __ptr64 , public: __int64 __cdecl QHttp::bytesAvailable(void)const __ptr64 , public: virtual __int64 __cdecl QLocalSocket::bytesAvailable(void)const __ptr64 , public: virtual __int64 __cdecl QSslSocket::bytesAvailable(void)const __ptr64 , public: unsigned __int64 __cdecl QNetworkSession::bytesReceived(void)const __ptr64 , public: virtual __int64 __cdecl QAbstractSocket::bytesToWrite(void)const __ptr64 , public: virtual __int64 __cdecl QLocalSocket::bytesToWrite(void)const __ptr64 , public: virtual __int64 __cdecl QSslSocket::bytesToWrite(void)const __ptr64 , public: unsigned __int64 __cdecl QNetworkSession::bytesWritten(void)const __ptr64 , public: class QList<class QSslCertificate> __cdecl QSslConfiguration::caCertificates(void)const __ptr64 , public: class QList<class QSslCertificate> __cdecl QSslSocket::caCertificates(void)const __ptr64 , public: class QAbstractNetworkCache * __ptr64 __cdecl QNetworkAccessManager::cache(void)const __ptr64 , public: class QString __cdecl QNetworkDiskCache::cacheDirectory(void)const __ptr64 , public: virtual __int64 __cdecl QNetworkDiskCache::cacheSize(void)const __ptr64 , public: virtual bool __cdecl QAbstractSocket::canReadLine(void)const __ptr64 , public: virtual bool __cdecl QLocalSocket::canReadLine(void)const __ptr64 , public: virtual bool __cdecl QSslSocket::canReadLine(void)const __ptr64 , public: class QFlags<enum QNetworkConfigurationManager::Capability> __cdecl QNetworkConfigurationManager::capabilities(void)const __ptr64 , public: class QFlags<enum QNetworkConfigurationManager::Capability> __cdecl

QNetworkConfigurationManagerPrivate::capabilities(void)const __ptr64 , public: class QFlags<enum QNetworkProxy::Capability> __cdecl QNetworkProxy::capabilities(void)const __ptr64 , public: int __cdecl QFtp::cd(class QString const & __ptr64) __ptr64 , public: class QSslCertificate __cdecl QSslError::certificate(void)const __ptr64 , public: class QList<class QNetworkConfiguration> __cdecl QNetworkConfiguration::children(void)const __ptr64 , public: class QList<class QSslCipher> __cdecl QSslConfiguration::ciphers(void)const __ptr64 , public: class QList<class QSslCipher> __cdecl QSslSocket::ciphers(void)const __ptr64 , public: void __cdecl QNetworkConfigurationManagerPrivate::cleanup(void) __ptr64 , public: void __cdecl QHostAddress::clear(void) __ptr64 , public: virtual void __cdecl QNetworkDiskCache::clear(void) __ptr64 , public: void __cdecl QSslCertificate::clear(void) __ptr64 , public: void __cdecl QSslKey::clear(void) __ptr64 , public: void __cdecl QFtp::clearPendingCommands(void) __ptr64 , public: void __cdecl QHttp::clearPendingRequests(void) __ptr64 , public: virtual void __cdecl QAbstractSocket::close(void) __ptr64 , public: int __cdecl QFtp::close(void) __ptr64 , public: int __cdecl QHttp::close(void) __ptr64 , public: void __cdecl QLocalServer::close(void) __ptr64 , public: virtual void __cdecl QLocalSocket::close(void) __ptr64 , public: virtual void __cdecl QNetworkReply::close(void) __ptr64 , public: void __cdecl QNetworkSession::close(void) __ptr64 , public: virtual void __cdecl QSslSocket::close(void) __ptr64 , public: void __cdecl QTcpServer::close(void) __ptr64 , public: int __cdecl QHttp::closeConnection(void) __ptr64 , protected: void __cdecl QNetworkSession::closed(void) __ptr64 , protected: void __cdecl QNetworkSessionPrivate::closed(void) __ptr64 , protected: void __cdecl QFtp::commandFinished(int,bool) __ptr64 , protected: void __cdecl QFtp::commandStarted(int) __ptr64 , public: class QNetworkConfiguration __cdecl QNetworkAccessManager::configuration(void)const __ptr64 , public: class QNetworkConfiguration __cdecl QNetworkSession::configuration(void)const __ptr64 , protected: void __cdecl QBearerEngine::configurationAdded(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void __cdecl QNetworkConfigurationManager::configurationAdded(class QNetworkConfiguration const & __ptr64) __ptr64 , private: void __cdecl QNetworkConfigurationManagerPrivate::configurationAdded(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void __cdecl QNetworkConfigurationManagerPrivate::configurationAdded(class QNetworkConfiguration const & __ptr64) __ptr64 , protected: void __cdecl QBearerEngine::configurationChanged(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void __cdecl QNetworkConfigurationManager::configurationChanged(class QNetworkConfiguration const & __ptr64) __ptr64 , private: void __cdecl QNetworkConfigurationManagerPrivate::configurationChanged(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void __cdecl QNetworkConfigurationManagerPrivate::configurationChanged(class QNetworkConfiguration const & __ptr64) __ptr64 , public: class QNetworkConfiguration __cdecl QNetworkConfigurationManager::configurationFromIdentifier(class QString const & __ptr64)const __ptr64 , public: class QNetworkConfiguration __cdecl QNetworkConfigurationManagerPrivate::configurationFromIdentifier(class QString const & __ptr64)const __ptr64 , protected: void __cdecl QBearerEngine::configurationRemoved(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void __cdecl QNetworkConfigurationManager::configurationRemoved(class QNetworkConfiguration const & __ptr64) __ptr64 , private: void __cdecl QNetworkConfigurationManagerPrivate::configurationRemoved(class QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) __ptr64 , protected: void

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__cdecl QNetworkConfigurationManagerPrivate::configurationRemoved(class
QNetworkConfiguration const & __ptr64) __ptr64 , protected: void __cdecl
QNetworkConfigurationManagerPrivate::configurationUpdateComplete(void) __ptr64 , public: bool
__cdecl QBearerEngine::configurationsInUse(void)const __ptr64 , protected: virtual void __cdecl
QNetworkSession::connectNotify(char const * __ptr64) __ptr64 , public: void __cdecl
QAbstractSocket::connectToHost(class QHostAddress const & __ptr64,unsigned short,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl
QAbstractSocket::connectToHost(class QString const & __ptr64,unsigned short,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: int __cdecl QFtp::connectToHost(class QString const
& __ptr64,unsigned short) __ptr64 , public: void __cdecl QSslSocket::connectToHostEncrypted(class
QString const & __ptr64,unsigned short,class QString const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl
QSslSocket::connectToHostEncrypted(class QString const & __ptr64,unsigned short,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , protected: void __cdecl
QAbstractSocket::connectToHostImplementation(class QString const & __ptr64,unsigned short,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , protected: void __cdecl
QSslSocket::connectToHostImplementation(class QString const & __ptr64,unsigned short,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: void __cdecl
QLocalSocket::connectToServer(class QString const & __ptr64,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , protected: void __cdecl QAbstractSocket::connected(void)
__ptr64 , protected: void __cdecl QLocalSocket::connected(void) __ptr64 , public: unsigned int
__cdecl QHTTPHeader::contentType(void)const __ptr64 , public: class QString __cdecl
QHTTPHeader::contentLength(void)const __ptr64 , public: class QNetworkCookieJar * __ptr64 __cdecl
QNetworkAccessManager::cookieJar(void)const __ptr64 , public: virtual class QList<class
QNetworkCookie> __cdecl QNetworkCookieJar::cookiesForUrl(class QUrl const & __ptr64)const
__ptr64 , protected: virtual class QNetworkReply * __ptr64 __cdecl
QNetworkAccessManager::createRequest(enum QNetworkAccessManager::Operation,class
QNetworkRequest const & __ptr64,class QIODevice * __ptr64) __ptr64 , public: enum
QFtp::Command __cdecl QFtp::currentCommand(void)const __ptr64 , public: class QIODevice *
__ptr64 __cdecl QHttp::currentDestinationDevice(void)const __ptr64 , public: class QIODevice *
__ptr64 __cdecl QFtp::currentDevice(void)const __ptr64 , public: int __cdecl
QFtp::currentId(void)const __ptr64 , public: int __cdecl QHttp::currentId(void)const __ptr64 , public:
class QHttpRequestHeader __cdecl QHttp::currentRequest(void)const __ptr64 , public: class
QIODevice * __ptr64 __cdecl QHttp::currentSourceDevice(void)const __ptr64 , private: class
QAbstractNetworkCachePrivate * __ptr64 __cdecl QAbstractNetworkCache::d_func(void) __ptr64 ,
private: class QAbstractNetworkCachePrivate const * __ptr64 __cdecl
QAbstractNetworkCache::d_func(void)const __ptr64 , private: class QAbstractSocketPrivate *
__ptr64 __cdecl QAbstractSocket::d_func(void) __ptr64 , private: class QAbstractSocketPrivate const
* __ptr64 __cdecl QAbstractSocket::d_func(void)const __ptr64 , private: class QFtpPrivate * __ptr64
__cdecl QFtp::d_func(void) __ptr64 , private: class QFtpPrivate const * __ptr64 __cdecl
QFtp::d_func(void)const __ptr64 , private: class QHttpPrivate * __ptr64 __cdecl QHttp::d_func(void)
__ptr64 , private: class QHttpPrivate const * __ptr64 __cdecl QHttp::d_func(void)const __ptr64 ,
private: class QHttpRequestHeaderPrivate * __ptr64 __cdecl QHttpRequestHeader::d_func(void) __ptr64 ,
private: class QHttpRequestHeaderPrivate const * __ptr64 __cdecl QHttpMultiPart::d_func(void) __ptr64 ,
private: class QHttpMultiPartPrivate const * __ptr64 __cdecl QHttpMultiPart::d_func(void)const
__ptr64 , private: class QHttpRequestHeaderPrivate * __ptr64 __cdecl
QHttpRequestHeader::d_func(void) __ptr64 , private: class QHttpRequestHeaderPrivate const *

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__ptr64 __cdecl QHttpRequestHeader::d_func(void) const __ptr64, private: class
QHttpResponseHeaderPrivate * __ptr64 __cdecl QHttpResponseHeader::d_func(void) __ptr64,
private: class QHttpResponseHeaderPrivate const * __ptr64 __cdecl
QHttpResponseHeader::d_func(void) const __ptr64, private: class QLocalServerPrivate * __ptr64
__cdecl QLocalServer::d_func(void) __ptr64, private: class QLocalServerPrivate const * __ptr64
__cdecl QLocalServer::d_func(void) const __ptr64, private: class QLocalSocketPrivate * __ptr64
__cdecl QLocalSocket::d_func(void) __ptr64, private: class QLocalSocketPrivate const * __ptr64
__cdecl QLocalSocket::d_func(void) const __ptr64, private: class QNetworkAccessManagerPrivate *
__ptr64 __cdecl QNetworkAccessManager::d_func(void) __ptr64, private: class
QNetworkAccessManagerPrivate const * __ptr64 __cdecl
QNetworkAccessManager::d_func(void) const __ptr64, private: class QNetworkCookieJarPrivate *
__ptr64 __cdecl QNetworkCookieJar::d_func(void) __ptr64, private: class
QNetworkCookieJarPrivate const * __ptr64 __cdecl QNetworkCookieJar::d_func(void) const __ptr64,
private: class QNetworkDiskCachePrivate * __ptr64 __cdecl QNetworkDiskCache::d_func(void)
__ptr64, private: class QNetworkDiskCachePrivate const * __ptr64 __cdecl
QNetworkDiskCache::d_func(void) const __ptr64, private: class QNetworkReplyPrivate * __ptr64
__cdecl QNetworkReply::d_func(void) __ptr64, private: class QNetworkReplyPrivate const * __ptr64
__cdecl QNetworkReply::d_func(void) const __ptr64, private: class QSslSocketPrivate * __ptr64
__cdecl QSslSocket::d_func(void) __ptr64, private: class QSslSocketPrivate const * __ptr64 __cdecl
QSslSocket::d_func(void) const __ptr64, private: class QTcpServerPrivate * __ptr64 __cdecl
QTcpServer::d_func(void) __ptr64, private: class QTcpServerPrivate const * __ptr64 __cdecl
QTcpServer::d_func(void) const __ptr64, private: class QTcpSocketPrivate * __ptr64 __cdecl
QTcpSocket::d_func(void) __ptr64, private: class QTcpSocketPrivate const * __ptr64 __cdecl
QTcpSocket::d_func(void) const __ptr64, private: class QUdpSocketPrivate * __ptr64 __cdecl
QUdpSocket::d_func(void) __ptr64, private: class QUdpSocketPrivate const * __ptr64 __cdecl
QUdpSocket::d_func(void) const __ptr64, public: virtual class QIODevice * __ptr64 __cdecl
QNetworkDiskCache::data(class QUrl const & __ptr64) __ptr64, protected: void __cdecl
QHttp::dataReadProgress(int, int) __ptr64, protected: void __cdecl QHttp::dataSendProgress(int, int)
__ptr64, protected: void __cdecl QFtp::dataTransferProgress(__int64, __int64) __ptr64, public:
static class QList<class QSslCertificate> __cdecl QSslSocket::defaultCaCertificates(void), public: static
class QList<class QSslCipher> __cdecl QSslSocket::defaultCiphers(void), public: class
QNetworkConfiguration __cdecl QNetworkConfigurationManager::defaultConfiguration(void) const
__ptr64, public: class QNetworkConfiguration __cdecl
QNetworkConfigurationManagerPrivate::defaultConfiguration(void) const __ptr64, public: static
class QSslConfiguration __cdecl QSslConfiguration::defaultConfiguration(void), public: class
QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::deleteResource(class
QNetworkRequest const & __ptr64) __ptr64, public: void __cdecl QAuthenticator::detach(void)
__ptr64, public: class QByteArray __cdecl QSslCertificate::digest(enum
QCryptographicHash::Algorithm) const __ptr64, public: void __cdecl
QNetworkConfigurationManagerPrivate::disablePolling(void) __ptr64, public: void __cdecl
QAbstractSocket::disconnectFromHost(void) __ptr64, protected: void __cdecl
QAbstractSocket::disconnectFromHostImplementation(void) __ptr64, protected: void __cdecl
QSslSocket::disconnectFromHostImplementation(void) __ptr64, public: void __cdecl
QLocalSocket::disconnectFromServer(void) __ptr64, protected: virtual void __cdecl
QNetworkSession::disconnectNotify(char const * __ptr64) __ptr64, protected: void __cdecl
QAbstractSocket::disconnected(void) __ptr64, protected: void __cdecl
QLocalSocket::disconnected(void) __ptr64, public: class QString __cdecl
QNetworkCookie::domain(void) const __ptr64, protected: void __cdecl QFtp::done(bool) __ptr64,

protected: void __cdecl QHttp::done(bool) __ptr64 , protected: void __cdecl
QNetworkReply::downloadProgress(__int64,__int64) __ptr64 , public: class QDateTime __cdecl
QSslCertificate::effectiveDate(void)const __ptr64 , public: void __cdecl
QNetworkConfigurationManagerPrivate::enablePolling(void) __ptr64 , protected: void __cdecl
QSslSocket::encrypted(void) __ptr64 , public: __int64 __cdecl
QSslSocket::encryptedBytesAvailable(void)const __ptr64 , public: __int64 __cdecl
QSslSocket::encryptedBytesToWrite(void)const __ptr64 , protected: void __cdecl
QSslSocket::encryptedBytesWritten(__int64) __ptr64 , public: class QString __cdecl
QSslCipher::encryptionMethod(void)const __ptr64 , public: class QList<class QBearerEngine *
__ptr64> __cdecl QNetworkConfigurationManagerPrivate::engines(void)const __ptr64 , public:
static bool __cdecl QUrlInfo::equal(class QUrlInfo const & __ptr64,class QUrlInfo const &
__ptr64,int) , protected: void __cdecl QAbstractSocket::error(enum QAbstractSocket::SocketError)
__ptr64 , public: enum QAbstractSocket::SocketError __cdecl QAbstractSocket::error(void)const
__ptr64 , public: enum QFtp::Error __cdecl QFtp::error(void)const __ptr64 , public: enum
QHostInfo::HostInfoError __cdecl QHostInfo::error(void)const __ptr64 , public: enum QHttp::Error
__cdecl QHttp::error(void)const __ptr64 , protected: void __cdecl QLocalSocket::error(enum
QLocalSocket::LocalSocketError) __ptr64 , public: enum QLocalSocket::LocalSocketError __cdecl
QLocalSocket::error(void)const __ptr64 , protected: void __cdecl QNetworkReply::error(enum
QNetworkReply::NetworkError) __ptr64 , public: enum QNetworkReply::NetworkError __cdecl
QNetworkReply::error(void)const __ptr64 , protected: void __cdecl QNetworkSession::error(enum
QNetworkSession::SessionError) __ptr64 , public: enum QNetworkSession::SessionError __cdecl
QNetworkSession::error(void)const __ptr64 , protected: void __cdecl
QNetworkSessionPrivate::error(enum QNetworkSession::SessionError) __ptr64 , public: enum
QSslError::SslError __cdecl QSslError::error(void)const __ptr64 , public: class QString __cdecl
QFtp::errorString(void)const __ptr64 , public: class QString __cdecl QHostInfo::errorString(void)const
__ptr64 , public: class QString __cdecl QHttp::errorString(void)const __ptr64 , public: class QString
__cdecl QLocalServer::errorString(void)const __ptr64 , public: class QString __cdecl
QNetworkSession::errorString(void)const __ptr64 , public: class QString __cdecl
QSslError::errorString(void)const __ptr64 , public: class QString __cdecl
QTcpServer::errorString(void)const __ptr64 , public: class QDateTime __cdecl
QNetworkCacheMetaData::expirationDate(void)const __ptr64 , public: class QDateTime __cdecl
QNetworkCookie::expirationDate(void)const __ptr64 , protected: virtual __int64 __cdecl
QNetworkDiskCache::expire(void) __ptr64 , public: class QDateTime __cdecl
QSslCertificate::expiryDate(void)const __ptr64 , public: class QNetworkCacheMetaData __cdecl
QNetworkDiskCache::fileMetaData(class QString const & __ptr64)const __ptr64 , protected: void
__cdecl QNetworkAccessManager::finished(class QNetworkReply * __ptr64) __ptr64 , protected:
void __cdecl QNetworkReply::finished(void) __ptr64 , public: class QFlags<enum
QNetworkInterface::InterfaceFlag> __cdecl QNetworkInterface::flags(void)const __ptr64 , public:
bool __cdecl QAbstractSocket::flush(void) __ptr64 , public: bool __cdecl QLocalSocket::flush(void)
__ptr64 , public: bool __cdecl QSslSocket::flush(void) __ptr64 , public: static class QList<class
QSslCertificate> __cdecl QSslCertificate::fromData(class QByteArray const & __ptr64,enum
QSsl::EncodingFormat) , public: static class QList<class QSslCertificate> __cdecl
QSslCertificate::fromDevice(class QIODevice * __ptr64,enum QSsl::EncodingFormat) , public: static
class QHostInfo __cdecl QHostInfo::fromName(class QString const & __ptr64) , public: static class
QList<class QSslCertificate> __cdecl QSslCertificate::fromPath(class QString const & __ptr64,enum
QSsl::EncodingFormat,enum QRegExp::PatternSyntax) , public: class QString __cdecl
QLocalServer::fullServerName(void)const __ptr64 , public: class QString __cdecl
QLocalSocket::fullServerName(void)const __ptr64 , public: int __cdecl QFtp::get(class QString const

& __ptr64, class QIODevice * __ptr64, enum QFtp::TransferType) __ptr64, public: int __cdecl
QHttp::get(class QString const & __ptr64, class QIODevice * __ptr64) __ptr64, public: class
QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::get(class QNetworkRequest const &
__ptr64) __ptr64, public: static bool __cdecl QUrlInfo::greaterThan(class QUrlInfo const &
__ptr64, class QUrlInfo const & __ptr64, int), public: class QString __cdecl QUrlInfo::group(void) const
__ptr64, public: void * __ptr64 __cdecl QSslCertificate::handle(void) const __ptr64, public: void *
__ptr64 __cdecl QSslKey::handle(void) const __ptr64, public: class QString __cdecl
QNetworkInterface::hardwareAddress(void) const __ptr64, public: bool __cdecl
QHttpHeader::hasContentLength(void) const __ptr64, public: bool __cdecl
QHttpHeader::hasContentType(void) const __ptr64, public: bool __cdecl QHttpHeader::hasKey(class
QString const & __ptr64) const __ptr64, public: bool __cdecl
QFtp::hasPendingCommands(void) const __ptr64, public: virtual bool __cdecl
QLocalServer::hasPendingConnections(void) const __ptr64, public: virtual bool __cdecl
QTcpServer::hasPendingConnections(void) const __ptr64, public: bool __cdecl
QUdpSocket::hasPendingDatagrams(void) const __ptr64, public: bool __cdecl
QHttp::hasPendingRequests(void) const __ptr64, public: bool __cdecl
QNetworkReply::hasRawHeader(class QByteArray const & __ptr64) const __ptr64, public: bool
__cdecl QNetworkRequest::hasRawHeader(class QByteArray const & __ptr64) const __ptr64, public:
int __cdecl QHttp::head(class QString const & __ptr64) __ptr64, public: class QNetworkReply *
__ptr64 __cdecl QNetworkAccessManager::head(class QNetworkRequest const & __ptr64) __ptr64,
public: class QVariant __cdecl QNetworkReply::header(enum
QNetworkRequest::KnownHeaders) const __ptr64, public: class QVariant __cdecl
QNetworkRequest::header(enum QNetworkRequest::KnownHeaders) const __ptr64, protected: void
__cdecl QAbstractSocket::hostFound(void) __ptr64, public: class QString __cdecl
QHostInfo::hostName(void) const __ptr64, public: class QString __cdecl
QNetworkProxy::hostName(void) const __ptr64, public: class QString __cdecl
QNetworkInterface::humanReadableName(void) const __ptr64, public: class QString __cdecl
QNetworkConfiguration::identifier(void) const __ptr64, public: void __cdecl
QNetworkSession::ignore(void) __ptr64, public: void __cdecl QHttp::ignoreSslErrors(void) __ptr64,
public: void __cdecl QNetworkReply::ignoreSslErrors(class QList<class QSslError> const & __ptr64)
__ptr64, public: virtual void __cdecl QNetworkReply::ignoreSslErrors(void) __ptr64, public: void
__cdecl QSslSocket::ignoreSslErrors(class QList<class QSslError> const & __ptr64) __ptr64, public:
void __cdecl QSslSocket::ignoreSslErrors(void) __ptr64, protected: virtual void __cdecl
QLocalServer::incomingConnection(unsigned __int64) __ptr64, protected: virtual void __cdecl
QTcpServer::incomingConnection(int) __ptr64, public: int __cdecl
QNetworkInterface::index(void) const __ptr64, public: void __cdecl
QNetworkConfigurationManagerPrivate::initialize(void) __ptr64, public: virtual void __cdecl
QNetworkDiskCache::insert(class QIODevice * __ptr64) __ptr64, public: class QNetworkInterface
__cdecl QNetworkSession::interface(void) const __ptr64, public: static class QNetworkInterface
__cdecl QNetworkInterface::interfaceFromIndex(int), public: static class QNetworkInterface __cdecl
QNetworkInterface::interfaceFromName(class QString const & __ptr64), public: class QHostAddress
__cdecl QNetworkAddressEntry::ip(void) const __ptr64, public: bool __cdecl
QNetworkProxy::isCachingProxy(void) const __ptr64, public: bool __cdecl QUrlInfo::isDir(void) const
__ptr64, public: bool __cdecl QSslSocket::isEncrypted(void) const __ptr64, public: bool __cdecl
QUrlInfo::isExecutable(void) const __ptr64, public: bool __cdecl QUrlInfo::isFile(void) const __ptr64,
public: bool __cdecl QNetworkReply::isFinished(void) const __ptr64, public: bool __cdecl
QNetworkCookie::isHttpOnly(void) const __ptr64, public: bool __cdecl
QHostAddress::isInSubnet(struct QPair<class QHostAddress, int> const & __ptr64) const __ptr64,

public: bool __cdecl QHostAddress::isInSubnet(class QHostAddress const & __ptr64,int)const
__ptr64 , public: bool __cdecl QLocalServer::isListening(void)const __ptr64 , public: bool __cdecl
QTcpServer::isListening(void)const __ptr64 , public: bool __cdecl QAuthenticator::isNull(void)const
__ptr64 , public: bool __cdecl QHostAddress::isNull(void)const __ptr64 , public: bool __cdecl
QSslCertificate::isNull(void)const __ptr64 , public: bool __cdecl QSslCipher::isNull(void)const __ptr64
 , public: bool __cdecl QSslConfiguration::isNull(void)const __ptr64 , public: bool __cdecl
QSslKey::isNull(void)const __ptr64 , public: bool __cdecl
QNetworkConfigurationManager::isOnline(void)const __ptr64 , public: bool __cdecl
QNetworkConfigurationManagerPrivate::isOnline(void)const __ptr64 , public: bool __cdecl
QNetworkSession::isOpen(void)const __ptr64 , public: bool __cdecl QUrlInfo::isReadable(void)const
__ptr64 , public: bool __cdecl QNetworkConfiguration::isRoamingAvailable(void)const __ptr64 ,
public: bool __cdecl QNetworkReply::isRunning(void)const __ptr64 , public: bool __cdecl
QNetworkCookie::isSecure(void)const __ptr64 , public: virtual bool __cdecl
QAbstractSocket::isSequential(void)const __ptr64 , public: virtual bool __cdecl
QLocalSocket::isSequential(void)const __ptr64 , public: virtual bool __cdecl
QNetworkReply::isSequential(void)const __ptr64 , public: bool __cdecl
QNetworkCookie::isSessionCookie(void)const __ptr64 , public: bool __cdecl
QUrlInfo::isSymLink(void)const __ptr64 , public: bool __cdecl
QNetworkProxy::isTransparentProxy(void)const __ptr64 , public: bool __cdecl
QAbstractSocket::isValid(void)const __ptr64 , public: bool __cdecl QHTTPHeader::isValid(void)const
__ptr64 , public: bool __cdecl QLocalSocket::isValid(void)const __ptr64 , public: bool __cdecl
QNetworkCacheMetaData::isValid(void)const __ptr64 , public: bool __cdecl
QNetworkConfiguration::isValid(void)const __ptr64 , public: bool __cdecl
QNetworkInterface::isValid(void)const __ptr64 , public: bool __cdecl
QSslCertificate::isValid(void)const __ptr64 , public: bool __cdecl QUrlInfo::isValid(void)const __ptr64
 , public: bool __cdecl QUrlInfo::isWritable(void)const __ptr64 , public: class QString __cdecl
QSslCertificate::issuerInfo(class QByteArray const & __ptr64)const __ptr64 , public: class QString
__cdecl QSslCertificate::issuerInfo(enum QSslCertificate::SubjectInfo)const __ptr64 , public: bool
__cdecl QUdpSocket::joinMulticastGroup(class QHostAddress const & __ptr64) __ptr64 , public:
bool __cdecl QUdpSocket::joinMulticastGroup(class QHostAddress const & __ptr64,class
QNetworkInterface const & __ptr64) __ptr64 , public: class QString __cdecl
QSslCipher::keyExchangeMethod(void)const __ptr64 , public: class QStringList __cdecl
QHTTPHeader::keys(void)const __ptr64 , public: class QDateTime __cdecl
QNetworkCacheMetaData::lastModified(void)const __ptr64 , public: class QDateTime __cdecl
QUrlInfo::lastModified(void)const __ptr64 , public: class QDateTime __cdecl
QUrlInfo::lastRead(void)const __ptr64 , public: class QHttpResponseHeader __cdecl
QHttp::lastResponse(void)const __ptr64 , public: bool __cdecl
QUdpSocket::leaveMulticastGroup(class QHostAddress const & __ptr64) __ptr64 , public: bool
__cdecl QUdpSocket::leaveMulticastGroup(class QHostAddress const & __ptr64,class
QNetworkInterface const & __ptr64) __ptr64 , public: int __cdecl QSslKey::length(void)const __ptr64
 , public: static bool __cdecl QUrlInfo::lessThan(class QUrlInfo const & __ptr64,class QUrlInfo const &
__ptr64,int) , public: int __cdecl QFtp::list(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QFtp::listInfo(class QUrlInfo const & __ptr64) __ptr64 , public: bool __cdecl
QLocalServer::listen(class QString const & __ptr64) __ptr64 , public: bool __cdecl
QTcpServer::listen(class QHostAddress const & __ptr64,unsigned short) __ptr64 , public: class
QHostAddress __cdecl QAbstractSocket::localAddress(void)const __ptr64 , public: class
QSslCertificate __cdecl QSslConfiguration::localCertificate(void)const __ptr64 , public: class
QSslCertificate __cdecl QSslSocket::localCertificate(void)const __ptr64 , public: static class QString

__cdecl QHostInfo::localDomainName(void) , public: static class QString __cdecl
QHostInfo::localHostName(void) , public: unsigned short __cdecl
QAbstractSocket::localPort(void) const __ptr64 , public: int __cdecl
QNetworkProxyQuery::localPort(void) const __ptr64 , public: int __cdecl QFtp::login(class QString
const & __ptr64, class QString const & __ptr64) __ptr64 , public: static int __cdecl
QHostInfo::lookupHost(class QString const & __ptr64, class QObject * __ptr64, char const * __ptr64) ,
public: int __cdecl QHostInfo::lookupId(void) const __ptr64 , public: virtual int __cdecl
QHttpRequestHeader::majorVersion(void) const __ptr64 , public: virtual int __cdecl
QHttpResponseHeader::majorVersion(void) const __ptr64 , public: class QNetworkAccessManager *
__ptr64 __cdecl QNetworkReply::manager(void) const __ptr64 , public: int __cdecl
QLocalServer::maxPendingConnections(void) const __ptr64 , public: int __cdecl
QTcpServer::maxPendingConnections(void) const __ptr64 , public: __int64 __cdecl
QNetworkDiskCache::maximumCacheSize(void) const __ptr64 , public: virtual class
QNetworkCacheMetaData __cdecl QNetworkDiskCache::metaData(class QUrl const & __ptr64)
__ptr64 , protected: void __cdecl QNetworkReply::metaDataChanged(void) __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QAbstractNetworkCache::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QAbstractSocket::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QBearerEngine::metaObject(void) const __ptr64 , public: virtual struct QMetaObject
const * __ptr64 __cdecl QBearerEnginePlugin::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QFtp::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QHttp::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QHttpMultiPart::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QLocalServer::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QLocalSocket::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QNetworkAccessManager::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QNetworkConfigurationManager::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl
QNetworkConfigurationManagerPrivate::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QNetworkCookieJar::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QNetworkDiskCache::metaObject(void) const
__ptr64 , public: virtual struct QMetaObject const * __ptr64 __cdecl
QNetworkReply::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const * __ptr64
__cdecl QNetworkSession::metaObject(void) const __ptr64 , public: virtual struct QMetaObject const
* __ptr64 __cdecl QNetworkSessionPrivate::metaObject(void) const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QSslSocket::metaObject(void) const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QTcpServer::metaObject(void) const __ptr64 , public:
virtual struct QMetaObject const * __ptr64 __cdecl QTcpSocket::metaObject(void) const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl QUdpSocket::metaObject(void) const
__ptr64 , public: class QString __cdecl QHttpRequestHeader::method(void) const __ptr64 , public:
void __cdecl QNetworkSession::migrate(void) __ptr64 , public: virtual int __cdecl
QHttpRequestHeader::minorVersion(void) const __ptr64 , public: virtual int __cdecl
QHttpResponseHeader::minorVersion(void) const __ptr64 , public: int __cdecl QFtp::mkdir(class
QString const & __ptr64) __ptr64 , public: enum QSslSocket::SslMode __cdecl
QSslSocket::mode(void) const __ptr64 , protected: void __cdecl QSslSocket::modeChanged(enum
QSslSocket::SslMode) __ptr64 , public: class QNetworkInterface __cdecl
QUdpSocket::multicastInterface(void) const __ptr64 , public: class QString __cdecl

QNetworkConfiguration::name(void)const __ptr64 , public: class QByteArray __cdecl
QNetworkCookie::name(void)const __ptr64 , public: class QString __cdecl
QNetworkInterface::name(void)const __ptr64 , public: class QString __cdecl
QSslCipher::name(void)const __ptr64 , public: class QString __cdecl QUrlInfo::name(void)const
__ptr64 , public: class QHostAddress __cdecl QNetworkAddressEntry::netmask(void)const __ptr64 ,
public: enum QNetworkAccessManager::NetworkAccessibility __cdecl
QNetworkAccessManager::networkAccessible(void)const __ptr64 , protected: void __cdecl
QNetworkAccessManager::networkAccessibleChanged(enum
QNetworkAccessManager::NetworkAccessibility) __ptr64 , public: class QNetworkConfiguration
__cdecl QNetworkProxyQuery::networkConfiguration(void)const __ptr64 , protected: void __cdecl
QNetworkAccessManager::networkSessionConnected(void) __ptr64 , protected: void __cdecl
QNetworkSession::newConfigurationActivated(void) __ptr64 , protected: void __cdecl
QNetworkSessionPrivate::newConfigurationActivated(void) __ptr64 , protected: void __cdecl
QLocalServer::newConnection(void) __ptr64 , protected: void __cdecl
QTcpServer::newConnection(void) __ptr64 , public: virtual class QLocalSocket * __ptr64 __cdecl
QLocalServer::nextPendingConnection(void) __ptr64 , public: virtual class QTcpSocket * __ptr64
__cdecl QTcpServer::nextPendingConnection(void) __ptr64 , protected: void __cdecl
QNetworkConfigurationManager::onlineStateChanged(bool) __ptr64 , protected: void __cdecl
QNetworkConfigurationManagerPrivate::onlineStateChanged(bool) __ptr64 , public: void __cdecl
QNetworkSession::open(void) __ptr64 , protected: void __cdecl QNetworkSession::opened(void)
__ptr64 , public: enum QNetworkAccessManager::Operation __cdecl
QNetworkReply::operation(void)const __ptr64 , public: class QVariant __cdecl
QAuthenticator::option(class QString const & __ptr64)const __ptr64 , public: class QHash<class
QString,class QVariant> __cdecl QAuthenticator::options(void)const __ptr64 , public: class QObject *
__ptr64 __cdecl QNetworkRequest::originatingObject(void)const __ptr64 , public: class QString
__cdecl QUrlInfo::owner(void)const __ptr64 , protected: bool __cdecl QHTTPHeader::parse(class
QString const & __ptr64) __ptr64 , public: static class QList<class QNetworkCookie> __cdecl
QNetworkCookie::parseCookies(class QByteArray const & __ptr64) , protected: virtual bool __cdecl
QHTTPHeader::parseLine(class QString const & __ptr64,int) __ptr64 , protected: virtual bool __cdecl
QHttpRequestHeader::parseLine(class QString const & __ptr64,int) __ptr64 , protected: virtual bool
__cdecl QHttpResponseHeader::parseLine(class QString const & __ptr64,int) __ptr64 , public: static
struct QPair<class QHostAddress,int> __cdecl QHostAddress::parseSubnet(class QString const &
__ptr64) , public: class QString __cdecl QAuthenticator::password(void)const __ptr64 , public: class
QString __cdecl QNetworkProxy::password(void)const __ptr64 , public: class QString __cdecl
QHttpRequestHeader::path(void)const __ptr64 , public: class QString __cdecl
QNetworkCookie::path(void)const __ptr64 , public: class QHostAddress __cdecl
QAbstractSocket::peerAddress(void)const __ptr64 , public: class QSslCertificate __cdecl
QSslConfiguration::peerCertificate(void)const __ptr64 , public: class QSslCertificate __cdecl
QSslSocket::peerCertificate(void)const __ptr64 , public: class QList<class QSslCertificate> __cdecl
QSslConfiguration::peerCertificateChain(void)const __ptr64 , public: class QList<class
QSslCertificate> __cdecl QSslSocket::peerCertificateChain(void)const __ptr64 , public: class QString
__cdecl QNetworkProxyQuery::peerHostName(void)const __ptr64 , public: class QString __cdecl
QAbstractSocket::peerName(void)const __ptr64 , public: unsigned short __cdecl
QAbstractSocket::peerPort(void)const __ptr64 , public: int __cdecl
QNetworkProxyQuery::peerPort(void)const __ptr64 , public: int __cdecl
QSslConfiguration::peerVerifyDepth(void)const __ptr64 , public: int __cdecl
QSslSocket::peerVerifyDepth(void)const __ptr64 , protected: void __cdecl
QSslSocket::peerVerifyError(class QSslError const & __ptr64) __ptr64 , public: enum

QSocket::PeerVerifyMode __cdecl QSslConfiguration::peerVerifyMode(void)const __ptr64 ,
public: enum QSocket::PeerVerifyMode __cdecl QSocket::peerVerifyMode(void)const __ptr64 ,
public: class QString __cdecl QSocket::peerVerifyName(void)const __ptr64 , public: __int64
__cdecl QUdpSocket::pendingDatagramSize(void)const __ptr64 , public: void __cdecl
QNetworkConfigurationManagerPrivate::performAsyncConfigurationUpdate(void) __ptr64 , public:
int __cdecl QUrlInfo::permissions(void)const __ptr64 , private: void __cdecl
QNetworkConfigurationManagerPrivate::pollEngines(void) __ptr64 , public: unsigned short __cdecl
QNetworkProxy::port(void)const __ptr64 , public: int __cdecl QHttp::post(class QString const &
__ptr64,class QByteArray const & __ptr64,class QIODevice * __ptr64) __ptr64 , public: int __cdecl
QHttp::post(class QString const & __ptr64,class QIODevice * __ptr64,class QIODevice * __ptr64)
__ptr64 , public: class QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::post(class
QNetworkRequest const & __ptr64,class QByteArray const & __ptr64) __ptr64 , public: class
QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::post(class QNetworkRequest const &
__ptr64,class QHttpMultiPart * __ptr64) __ptr64 , public: class QNetworkReply * __ptr64 __cdecl
QNetworkAccessManager::post(class QNetworkRequest const & __ptr64,class QIODevice * __ptr64)
__ptr64 , protected: void __cdecl QNetworkSession::preferredConfigurationChanged(class
QNetworkConfiguration const & __ptr64,bool) __ptr64 , protected: void __cdecl
QNetworkSessionPrivate::preferredConfigurationChanged(class QNetworkConfiguration const &
__ptr64,bool) __ptr64 , public: int __cdecl QNetworkAddressEntry::prefixLength(void)const __ptr64
, public: virtual class QIODevice * __ptr64 __cdecl QNetworkDiskCache::prepare(class
QNetworkCacheMetaData const & __ptr64) __ptr64 , public: enum QNetworkRequest::Priority
__cdecl QNetworkRequest::priority(void)const __ptr64 , protected: class
QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate> __cdecl
QNetworkSessionPrivate::privateConfiguration(class QNetworkConfiguration const & __ptr64)const
__ptr64 , public: class QSslKey __cdecl QSslConfiguration::privateKey(void)const __ptr64 , public:
class QSslKey __cdecl QSocket::privateKey(void)const __ptr64 , public: enum
QAbstractSocket::NetworkLayerProtocol __cdecl QHostAddress::protocol(void)const __ptr64 ,
public: enum QSsl::SslProtocol __cdecl QSslCipher::protocol(void)const __ptr64 , public: enum
QSsl::SslProtocol __cdecl QSslConfiguration::protocol(void)const __ptr64 , public: enum
QSsl::SslProtocol __cdecl QSocket::protocol(void)const __ptr64 , public: class QString __cdecl
QSslCipher::protocolString(void)const __ptr64 , public: class QString __cdecl
QNetworkProxyQuery::protocolTag(void)const __ptr64 , public: class QNetworkProxy __cdecl
QAbstractSocket::proxy(void)const __ptr64 , public: class QNetworkProxy __cdecl
QNetworkAccessManager::proxy(void)const __ptr64 , public: class QNetworkProxy __cdecl
QTcpServer::proxy(void)const __ptr64 , protected: void __cdecl
QAbstractSocket::proxyAuthenticationRequired(class QNetworkProxy const & __ptr64,class
QAuthenticator * __ptr64) __ptr64 , protected: void __cdecl
QHttp::proxyAuthenticationRequired(class QNetworkProxy const & __ptr64,class QAuthenticator *
__ptr64) __ptr64 , protected: void __cdecl
QNetworkAccessManager::proxyAuthenticationRequired(class QNetworkProxy const & __ptr64,class
QAuthenticator * __ptr64) __ptr64 , public: class QNetworkProxyFactory * __ptr64 __cdecl
QNetworkAccessManager::proxyFactory(void)const __ptr64 , public: static class QList<class
QNetworkProxy> __cdecl QNetworkProxyFactory::proxyForQuery(class QNetworkProxyQuery const
& __ptr64) , public: class QSslKey __cdecl QSslCertificate::publicKey(void)const __ptr64 , public:
enum QNetworkConfiguration::Purpose __cdecl QNetworkConfiguration::purpose(void)const
__ptr64 , public: int __cdecl QFtp::put(class QByteArray const & __ptr64,class QString const &
__ptr64,enum QFtp::TransferType) __ptr64 , public: int __cdecl QFtp::put(class QIODevice *
__ptr64,class QString const & __ptr64,enum QFtp::TransferType) __ptr64 , public: class

QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::put(class QNetworkRequest const & __ptr64, class QByteArray const & __ptr64) __ptr64, public: class QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::put(class QNetworkRequest const & __ptr64, class QHttpMultiPart * __ptr64) __ptr64, public: class QNetworkReply * __ptr64 __cdecl QNetworkAccessManager::put(class QNetworkRequest const & __ptr64, class QIODevice * __ptr64) __ptr64, unsigned int __cdecl qHash(class QHostAddress const & __ptr64), class QNetworkConfigurationManagerPrivate * __ptr64 __cdecl qNetworkConfigurationManagerPrivate(void), public: virtual int __cdecl QAbstractNetworkCache::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QAbstractSocket::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QBearerEngine::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QBearerEnginePlugin::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QFtp::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QHttp::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QHttpMultiPart::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QLocalServer::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QLocalSocket::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkAccessManager::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkConfigurationManager::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkConfigurationManagerPrivate::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkCookieJar::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkDiskCache::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkReply::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkSession::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QNetworkSessionPrivate::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QSslSocket::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QTcpServer::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QTcpSocket::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual int __cdecl QUdpSocket::qt_metacall(enum QMetaObject::Call, int, void * __ptr64 * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QAbstractNetworkCache::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QAbstractSocket::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QBearerEngine::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QBearerEnginePlugin::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QFtp::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QHttp::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QHttpMultiPart::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QLocalServer::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QLocalSocket::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QNetworkAccessManager::qt_metacast(char const * __ptr64) __ptr64, public: virtual void * __ptr64 __cdecl QNetworkConfigurationManager::qt_metacast(char const * __ptr64) __ptr64, public: virtual void *

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__ptr64 __cdecl QNetworkConfigurationManagerPrivate::qt_metacast(char const * __ptr64)
__ptr64 , public: virtual void * __ptr64 __cdecl QNetworkCookieJar::qt_metacast(char const *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QNetworkDiskCache::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QNetworkReply::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QNetworkSession::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QNetworkSessionPrivate::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QSslSocket::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QTcpServer::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QTcpSocket::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QUdpSocket::qt_metacast(char const * __ptr64) __ptr64 , class QHostInfo __cdecl
qt_qhostinfo_lookup(class QString const & __ptr64,class QObject * __ptr64,char const *
__ptr64,bool * __ptr64,int * __ptr64) , private: static void __cdecl
QAbstractNetworkCache::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QAbstractSocket::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QBearerEngine::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QBearerEnginePlugin::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void
* __ptr64 * __ptr64) , private: static void __cdecl QFtp::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QHttp::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) , private: static void __cdecl QHttpMultiPart::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QLocalServer::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QLocalSocket::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QNetworkAccessManager::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QNetworkConfigurationManager::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QNetworkConfigurationManagerPrivate::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QNetworkCookieJar::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QNetworkDiskCache::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QNetworkReply::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QNetworkSession::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QNetworkSessionPrivate::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QSslSocket::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QTcpServer::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QTcpSocket::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64
* __ptr64) , private: static void __cdecl QUdpSocket::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , public: enum
QNetworkProxyQuery::QueryType __cdecl QNetworkProxyQuery::queryType(void)const __ptr64 ,
```


protected: void __cdecl QNetworkSessionPrivate::quitPendingWaitsForOpened(void) __ptr64 ,
public: int __cdecl QFtp::rawCommand(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QFtp::rawCommandReply(int,class QString const & __ptr64) __ptr64 , public: class
QByteArray __cdecl QNetworkReply::rawHeader(class QByteArray const & __ptr64)const __ptr64 ,
public: class QByteArray __cdecl QNetworkRequest::rawHeader(class QByteArray const &
__ptr64)const __ptr64 , public: class QList<class QByteArray> __cdecl
QNetworkReply::rawHeaderList(void)const __ptr64 , public: class QList<class QByteArray> __cdecl
QNetworkRequest::rawHeaderList(void)const __ptr64 , public: class QList<struct QPair<class
QByteArray,class QByteArray> > const & __ptr64 __cdecl
QNetworkReply::rawHeaderPairs(void)const __ptr64 , public: class QList<struct QPair<class
QByteArray,class QByteArray> > __cdecl QNetworkCacheMetaData::rawHeaders(void)const __ptr64
 , public: __int64 __cdecl QFtp::read(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl
QHttp::read(char * __ptr64,__int64) __ptr64 , public: class QByteArray __cdecl QFtp::readAll(void)
__ptr64 , public: class QByteArray __cdecl QHttp::readAll(void) __ptr64 , public: __int64 __cdecl
QAbstractSocket::readBufferSize(void)const __ptr64 , public: __int64 __cdecl
QLocalSocket::readBufferSize(void)const __ptr64 , public: __int64 __cdecl
QNetworkReply::readBufferSize(void)const __ptr64 , protected: virtual __int64 __cdecl
QAbstractSocket::readData(char * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
QLocalSocket::readData(char * __ptr64,__int64) __ptr64 , protected: virtual __int64 __cdecl
QSslSocket::readData(char * __ptr64,__int64) __ptr64 , public: __int64 __cdecl
QUdpSocket::readDatagram(char * __ptr64,__int64,class QHostAddress * __ptr64,unsigned short *
__ptr64) __ptr64 , protected: virtual __int64 __cdecl QAbstractSocket::readLineData(char *
__ptr64,__int64) __ptr64 , protected: void __cdecl QFtp::readyRead(void) __ptr64 , protected: void
__cdecl QHttp::readyRead(class QHttpResponseHeader const & __ptr64) __ptr64 , public: class
QString __cdecl QAuthenticator::realm(void)const __ptr64 , public: class QString __cdecl
QHttpResponseHeader::reasonPhrase(void)const __ptr64 , public: void __cdecl
QNetworkSession::reject(void) __ptr64 , public: int __cdecl QFtp::remove(class QString const &
__ptr64) __ptr64 , public: virtual bool __cdecl QNetworkDiskCache::remove(class QUrl const &
__ptr64) __ptr64 , public: void __cdecl QHttpHeader::removeAllValues(class QString const &
__ptr64) __ptr64 , public: static bool __cdecl QLocalServer::removeServer(class QString const &
__ptr64) , public: void __cdecl QHttpHeader::removeValue(class QString const & __ptr64) __ptr64 ,
public: int __cdecl QFtp::rename(class QString const & __ptr64,class QString const & __ptr64)
__ptr64 , public: int __cdecl QHttp::request(class QHttpRequestHeader const & __ptr64,class
QByteArray const & __ptr64,class QIODevice * __ptr64) __ptr64 , public: int __cdecl
QHttp::request(class QHttpRequestHeader const & __ptr64,class QIODevice * __ptr64,class
QIODevice * __ptr64) __ptr64 , public: class QNetworkRequest __cdecl
QNetworkReply::request(void)const __ptr64 , protected: void __cdecl
QHttp::requestFinished(int,bool) __ptr64 , protected: void __cdecl QHttp::requestStarted(int)
__ptr64 , public: virtual bool __cdecl QBearerEngine::requiresPolling(void)const __ptr64 , protected:
void __cdecl QHttp::responseHeaderReceived(class QHttpResponseHeader const & __ptr64) __ptr64
 , public: int __cdecl QFtp::rmdir(class QString const & __ptr64) __ptr64 , public: bool __cdecl
QNetworkCacheMetaData::saveToDisk(void)const __ptr64 , public: class QString __cdecl
QHostAddress::scopeId(void)const __ptr64 , public: class QNetworkReply * __ptr64 __cdecl
QNetworkAccessManager::sendCustomRequest(class QNetworkRequest const & __ptr64,class
QByteArray const & __ptr64,class QIODevice * __ptr64) __ptr64 , public: class QByteArray __cdecl
QSslCertificate::serialNumber(void)const __ptr64 , public: class QHostAddress __cdecl
QTcpServer::serverAddress(void)const __ptr64 , public: enum QAbstractSocket::SocketError __cdecl
QLocalServer::serverError(void)const __ptr64 , public: enum QAbstractSocket::SocketError __cdecl

QTcpServer::serverError(void) const __ptr64, public: class QString __cdecl
QLocalServer::serverName(void) const __ptr64, public: class QString __cdecl
QLocalSocket::serverName(void) const __ptr64, public: unsigned short __cdecl
QTcpServer::serverPort(void) const __ptr64, public: class QSslCipher __cdecl
QSslConfiguration::sessionCipher(void) const __ptr64, public: class QSslCipher __cdecl
QSslSocket::sessionCipher(void) const __ptr64, public: class QVariant __cdecl
QNetworkSession::sessionProperty(class QString const & __ptr64) const __ptr64, public: virtual void
__cdecl QNetworkSessionPrivate::setALREnabled(bool) __ptr64, public: void __cdecl
QHostAddress::setAddress(class QIPv6Address const & __ptr64) __ptr64, public: void __cdecl
QHostAddress::setAddress(unsigned int) __ptr64, public: void __cdecl
QHostAddress::setAddress(unsigned char * __ptr64) __ptr64, public: void __cdecl
QHostAddress::setAddress(struct sockaddr const * __ptr64) __ptr64, public: bool __cdecl
QHostAddress::setAddress(class QString const & __ptr64) __ptr64, public: void __cdecl
QHostInfo::setAddresses(class QList<class QHostAddress> const & __ptr64) __ptr64, protected: void
__cdecl QNetworkCookieJar::setAllCookies(class QList<class QNetworkCookie> const & __ptr64)
__ptr64, public: static void __cdecl QNetworkProxy::setApplicationProxy(class QNetworkProxy
const & __ptr64), public: static void __cdecl
QNetworkProxyFactory::setApplicationProxyFactory(class QNetworkProxyFactory * __ptr64),
protected: void __cdecl QNetworkReply::setAttribute(enum QNetworkRequest::Attribute, class
QVariant const & __ptr64) __ptr64, public: void __cdecl QNetworkRequest::setAttribute(enum
QNetworkRequest::Attribute, class QVariant const & __ptr64) __ptr64, public: void __cdecl
QNetworkCacheMetaData::setAttributes(class QHash<enum QNetworkRequest::Attribute, class
QVariant> const & __ptr64) __ptr64, public: void __cdecl QHttpPart::setBody(class QByteArray
const & __ptr64) __ptr64, public: void __cdecl QHttpPart::setBodyDevice(class QIODevice *
__ptr64) __ptr64, public: void __cdecl QHttpMultiPart::setBoundary(class QByteArray const &
__ptr64) __ptr64, public: void __cdecl QNetworkAddressEntry::setBroadcast(class QHostAddress
const & __ptr64) __ptr64, public: void __cdecl QSslConfiguration::setCaCertificates(class QList<class
QSslCertificate> const & __ptr64) __ptr64, public: void __cdecl QSslSocket::setCaCertificates(class
QList<class QSslCertificate> const & __ptr64) __ptr64, public: void __cdecl
QNetworkAccessManager::setCache(class QAbstractNetworkCache * __ptr64) __ptr64, public: void
__cdecl QNetworkDiskCache::setCacheDirectory(class QString const & __ptr64) __ptr64, public:
void __cdecl QNetworkProxy::setCapabilities(class QFlags<enum QNetworkProxy::Capability>)
__ptr64, public: void __cdecl QSslConfiguration::setCiphers(class QList<class QSslCipher> const &
__ptr64) __ptr64, public: void __cdecl QSslSocket::setCiphers(class QList<class QSslCipher> const &
__ptr64) __ptr64, public: void __cdecl QSslSocket::setCiphers(class QString const & __ptr64)
__ptr64, public: void __cdecl QNetworkAccessManager::setConfiguration(class
QNetworkConfiguration const & __ptr64) __ptr64, public: void __cdecl
QHttpHeader::setContentLength(int) __ptr64, public: void __cdecl
QHttpHeader::setContentType(class QString const & __ptr64) __ptr64, public: void __cdecl
QHttpMultiPart::setContentType(enum QHttpMultiPart::ContentType) __ptr64, public: void __cdecl
QNetworkAccessManager::setCookieJar(class QNetworkCookieJar * __ptr64) __ptr64, public: virtual
bool __cdecl QNetworkCookieJar::setCookiesFromUrl(class QList<class QNetworkCookie> const &
__ptr64, class QUrl const & __ptr64) __ptr64, public: static void __cdecl
QSslSocket::setDefaultCaCertificates(class QList<class QSslCertificate> const & __ptr64), public:
static void __cdecl QSslSocket::setDefaultCiphers(class QList<class QSslCipher> const & __ptr64),
public: static void __cdecl QSslConfiguration::setDefaultConfiguration(class QSslConfiguration const
& __ptr64), public: virtual void __cdecl QUrlInfo::setDir(bool) __ptr64, public: void __cdecl
QNetworkCookie::setDomain(class QString const & __ptr64) __ptr64, public: void __cdecl

QHostInfo::setError(enum QHostInfo::HostInfoError) __ptr64 , protected: void __cdecl
QNetworkReply::setError(enum QNetworkReply::NetworkError,class QString const & __ptr64)
__ptr64 , public: void __cdecl QHostInfo::setErrorString(class QString const & __ptr64) __ptr64 ,
public: void __cdecl QNetworkCacheMetaData::setExpirationDate(class QDateTime const & __ptr64)
__ptr64 , public: void __cdecl QNetworkCookie::setExpirationDate(class QDateTime const &
__ptr64) __ptr64 , public: virtual void __cdecl QUrlInfo::setFile(bool) __ptr64 , protected: void
__cdecl QNetworkReply::setFinished(bool) __ptr64 , public: virtual void __cdecl
QUrlInfo::setGroup(class QString const & __ptr64) __ptr64 , public: void __cdecl
QHttpPart::setHeader(enum QNetworkRequest::KnownHeaders,class QVariant const & __ptr64)
__ptr64 , protected: void __cdecl QNetworkReply::setHeader(enum
QNetworkRequest::KnownHeaders,class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QNetworkRequest::setHeader(enum QNetworkRequest::KnownHeaders,class QVariant const &
__ptr64) __ptr64 , public: int __cdecl QHttp::setHost(class QString const & __ptr64,unsigned short)
__ptr64 , public: int __cdecl QHttp::setHost(class QString const & __ptr64,enum
QHttp::ConnectionMode,unsigned short) __ptr64 , public: void __cdecl
QHostInfo::setHostName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkProxy::setHostName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCookie::setHttpOnly(bool) __ptr64 , public: void __cdecl
QNetworkAddressEntry::setIp(class QHostAddress const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCacheMetaData::setLastModified(class QDateTime const & __ptr64) __ptr64 , public:
virtual void __cdecl QUrlInfo::setLastModified(class QDateTime const & __ptr64) __ptr64 , public:
void __cdecl QUrlInfo::setLastRead(class QDateTime const & __ptr64) __ptr64 , protected: void
__cdecl QAbstractSocket::setLocalAddress(class QHostAddress const & __ptr64) __ptr64 , public:
void __cdecl QSslConfiguration::setLocalCertificate(class QSslCertificate const & __ptr64) __ptr64 ,
public: void __cdecl QSslSocket::setLocalCertificate(class QSslCertificate const & __ptr64) __ptr64 ,
public: void __cdecl QSslSocket::setLocalCertificate(class QString const & __ptr64,enum
QSsl::EncodingFormat) __ptr64 , protected: void __cdecl QAbstractSocket::setLocalPort(unsigned
short) __ptr64 , public: void __cdecl QNetworkProxyQuery::setLocalPort(int) __ptr64 , public: void
__cdecl QHostInfo::setLookupId(int) __ptr64 , public: void __cdecl
QLocalServer::setMaxPendingConnections(int) __ptr64 , public: void __cdecl
QTcpServer::setMaxPendingConnections(int) __ptr64 , public: void __cdecl
QNetworkDiskCache::setMaximumCacheSize(__int64) __ptr64 , public: void __cdecl
QUdpSocket::setMulticastInterface(class QNetworkInterface const & __ptr64) __ptr64 , public: void
__cdecl QNetworkCookie::setName(class QByteArray const & __ptr64) __ptr64 , public: virtual void
__cdecl QUrlInfo::setName(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkAddressEntry::setNetmask(class QHostAddress const & __ptr64) __ptr64 , public: void
__cdecl QNetworkAccessManager::setNetworkAccessible(enum
QNetworkAccessManager::NetworkAccessibility) __ptr64 , public: void __cdecl
QNetworkProxyQuery::setNetworkConfiguration(class QNetworkConfiguration const & __ptr64)
__ptr64 , protected: void __cdecl QNetworkReply::setOperation(enum
QNetworkAccessManager::Operation) __ptr64 , public: void __cdecl QAuthenticator::setOption(class
QString const & __ptr64,class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QNetworkRequest::setOriginatingObject(class QObject * __ptr64) __ptr64 , public: virtual void
__cdecl QUrlInfo::setOwner(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAuthenticator::setPassword(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkProxy::setPassword(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCookie::setPath(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QAbstractSocket::setPeerAddress(class QHostAddress const & __ptr64) __ptr64 , public: void

__cdecl QNetworkProxyQuery::setPeerHostName(class QString const & __ptr64) __ptr64 ,
protected: void __cdecl QAbstractSocket::setPeerName(class QString const & __ptr64) __ptr64 ,
protected: void __cdecl QAbstractSocket::setPeerPort(unsigned short) __ptr64 , public: void __cdecl
QNetworkProxyQuery::setPeerPort(int) __ptr64 , public: void __cdecl
QSslConfiguration::setPeerVerifyDepth(int) __ptr64 , public: void __cdecl
QSslSocket::setPeerVerifyDepth(int) __ptr64 , public: void __cdecl
QSslConfiguration::setPeerVerifyMode(enum QSslSocket::PeerVerifyMode) __ptr64 , public: void
__cdecl QSslSocket::setPeerVerifyMode(enum QSslSocket::PeerVerifyMode) __ptr64 , public: void
__cdecl QSslSocket::setPeerVerifyName(class QString const & __ptr64) __ptr64 , public: virtual void
__cdecl QUrlInfo::setPermissions(int) __ptr64 , public: void __cdecl
QNetworkProxy::setPort(unsigned short) __ptr64 , public: void __cdecl
QNetworkAddressEntry::setPrefixLength(int) __ptr64 , public: void __cdecl
QNetworkRequest::setPriority(enum QNetworkRequest::Priority) __ptr64 , protected: void __cdecl
QNetworkSessionPrivate::setPrivateConfiguration(class QNetworkConfiguration & __ptr64, class
QExplicitlySharedDataPointer<class QNetworkConfigurationPrivate>) const __ptr64 , public: void
__cdecl QSslConfiguration::setPrivateKey(class QSslKey const & __ptr64) __ptr64 , public: void
__cdecl QSslSocket::setPrivateKey(class QSslKey const & __ptr64) __ptr64 , public: void __cdecl
QSslSocket::setPrivateKey(class QString const & __ptr64, enum QSsl::KeyAlgorithm, enum
QSsl::EncodingFormat, class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QSslConfiguration::setProtocol(enum QSsl::SslProtocol) __ptr64 , public: void __cdecl
QSslSocket::setProtocol(enum QSsl::SslProtocol) __ptr64 , public: void __cdecl
QNetworkProxyQuery::setProtocolTag(class QString const & __ptr64) __ptr64 , public: void __cdecl
QAbstractSocket::setProxy(class QNetworkProxy const & __ptr64) __ptr64 , public: int __cdecl
QFtp::setProxy(class QString const & __ptr64, unsigned short) __ptr64 , public: int __cdecl
QHttp::setProxy(class QNetworkProxy const & __ptr64) __ptr64 , public: int __cdecl
QHttp::setProxy(class QString const & __ptr64, int, class QString const & __ptr64, class QString const
& __ptr64) __ptr64 , public: void __cdecl QNetworkAccessManager::setProxy(class QNetworkProxy
const & __ptr64) __ptr64 , public: void __cdecl QTcpServer::setProxy(class QNetworkProxy const &
__ptr64) __ptr64 , public: void __cdecl QNetworkAccessManager::setProxyFactory(class
QNetworkProxyFactory * __ptr64) __ptr64 , public: void __cdecl
QNetworkProxyQuery::setQueryType(enum QNetworkProxyQuery::QueryType) __ptr64 , public:
void __cdecl QHttpPart::setRawHeader(class QByteArray const & __ptr64, class QByteArray const &
__ptr64) __ptr64 , protected: void __cdecl QNetworkReply::setRawHeader(class QByteArray const &
__ptr64, class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QNetworkRequest::setRawHeader(class QByteArray const & __ptr64, class QByteArray const &
__ptr64) __ptr64 , public: void __cdecl QNetworkCacheMetaData::setRawHeaders(class QList<struct
QPair<class QByteArray, class QByteArray> > const & __ptr64) __ptr64 , public: void __cdecl
QAbstractSocket::setReadBufferSize(__int64) __ptr64 , public: void __cdecl
QLocalSocket::setReadBufferSize(__int64) __ptr64 , public: virtual void __cdecl
QNetworkReply::setReadBufferSize(__int64) __ptr64 , public: void __cdecl
QSslSocket::setReadBufferSize(__int64) __ptr64 , public: virtual void __cdecl
QUrlInfo::setReadable(bool) __ptr64 , public: void __cdecl QHttpRequestHeader::setRequest(class
QString const & __ptr64, class QString const & __ptr64, int, int) __ptr64 , protected: void __cdecl
QNetworkReply::setRequest(class QNetworkRequest const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCacheMetaData::setSaveToDisk(bool) __ptr64 , public: void __cdecl
QHostAddress::setScopeId(class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCookie::setSecure(bool) __ptr64 , public: void __cdecl
QNetworkSession::setSessionProperty(class QString const & __ptr64, class QVariant const & __ptr64)

__ptr64 , public: virtual void __cdecl QUrlInfo::setSize(__int64) __ptr64 , public: int __cdecl
QHttp::setSocket(class QTcpSocket * __ptr64) __ptr64 , public: bool __cdecl
QAbstractSocket::setSocketDescriptor(int,enum QAbstractSocket::SocketState,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl
QLocalSocket::setSocketDescriptor(unsigned __int64,enum QLocalSocket::LocalSocketState,class
QFlags<enum QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl
QSslSocket::setSocketDescriptor(int,enum QAbstractSocket::SocketState,class QFlags<enum
QIODevice::OpenModeFlag>) __ptr64 , public: bool __cdecl QTcpServer::setSocketDescriptor(int)
__ptr64 , protected: void __cdecl QAbstractSocket::setSocketError(enum
QAbstractSocket::SocketError) __ptr64 , public: void __cdecl
QAbstractSocket::setSocketOption(enum QAbstractSocket::SocketOption,class QVariant const &
__ptr64) __ptr64 , public: void __cdecl QSslSocket::setSocketOption(enum
QAbstractSocket::SocketOption,class QVariant const & __ptr64) __ptr64 , protected: void __cdecl
QAbstractSocket::setSocketState(enum QAbstractSocket::SocketState) __ptr64 , public: void __cdecl
QNetworkReply::setSslConfiguration(class QSslConfiguration const & __ptr64) __ptr64 , public: void
__cdecl QNetworkRequest::setSslConfiguration(class QSslConfiguration const & __ptr64) __ptr64 ,
public: void __cdecl QSslSocket::setSslConfiguration(class QSslConfiguration const & __ptr64)
__ptr64 , public: void __cdecl QSslConfiguration::setSslOption(enum QSsl::SslOption,bool) __ptr64 ,
public: void __cdecl QHttpResponseHeader::setStatusLine(int,class QString const & __ptr64,int,int)
__ptr64 , public: virtual void __cdecl QUrlInfo::setSymLink(bool) __ptr64 , public: int __cdecl
QFtp::setTransferMode(enum QFtp::TransferMode) __ptr64 , public: void __cdecl
QNetworkProxy::setType(enum QNetworkProxy::ProxyType) __ptr64 , public: void __cdecl
QNetworkCacheMetaData::setUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QNetworkProxyQuery::setUrl(class QUrl const & __ptr64) __ptr64 , protected: void __cdecl
QNetworkReply::setUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QNetworkRequest::setUrl(class QUrl const & __ptr64) __ptr64 , public: static void __cdecl
QNetworkProxyFactory::setUseSystemConfiguration(bool) , public: void __cdecl
QAuthenticator::setUser(class QString const & __ptr64) __ptr64 , public: int __cdecl
QHttp::setUser(class QString const & __ptr64,class QString const & __ptr64) __ptr64 , public: void
__cdecl QNetworkProxy::setUser(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QHttpHeader::setValid(bool) __ptr64 , public: void __cdecl QHttpHeader::setValue(class QString
const & __ptr64,class QString const & __ptr64) __ptr64 , public: void __cdecl
QNetworkCookie::setValue(class QByteArray const & __ptr64) __ptr64 , public: void __cdecl
QHttpHeader::setValues(class QList<struct QPair<class QString,class QString> > const & __ptr64)
__ptr64 , public: virtual void __cdecl QUrlInfo::setWritable(bool) __ptr64 , public: __int64 __cdecl
QUrlInfo::size(void)const __ptr64 , public: int __cdecl QAbstractSocket::socketDescriptor(void)const
__ptr64 , public: unsigned __int64 __cdecl QLocalSocket::socketDescriptor(void)const __ptr64 ,
public: int __cdecl QTcpServer::socketDescriptor(void)const __ptr64 , public: class QVariant __cdecl
QAbstractSocket::socketOption(enum QAbstractSocket::SocketOption) __ptr64 , public: class
QVariant __cdecl QSslSocket::socketOption(enum QAbstractSocket::SocketOption) __ptr64 , public:
enum QAbstractSocket::SocketType __cdecl QAbstractSocket::socketType(void)const __ptr64 ,
public: class QSslConfiguration __cdecl QNetworkReply::sslConfiguration(void)const __ptr64 , public:
class QSslConfiguration __cdecl QNetworkRequest::sslConfiguration(void)const __ptr64 , public:
class QSslConfiguration __cdecl QSslSocket::sslConfiguration(void)const __ptr64 , protected: void
__cdecl QHttp::sslErrors(class QList<class QSslError> const & __ptr64) __ptr64 , protected: void
__cdecl QNetworkAccessManager::sslErrors(class QNetworkReply * __ptr64,class QList<class
QSslError> const & __ptr64) __ptr64 , protected: void __cdecl QNetworkReply::sslErrors(class
QList<class QSslError> const & __ptr64) __ptr64 , protected: void __cdecl QSslSocket::sslErrors(class

QList<class QSslError> const & __ptr64) __ptr64 , public: class QList<class QSslError> __cdecl
QSslSocket::sslErrors(void) const __ptr64 , public: void __cdecl
QSslSocket::startClientEncryption(void) __ptr64 , private: void __cdecl
QNetworkConfigurationManagerPrivate::startPolling(void) __ptr64 , public: void __cdecl
QSslSocket::startServerEncryption(void) __ptr64 , public: enum QAbstractSocket::SocketState
__cdecl QAbstractSocket::state(void) const __ptr64 , public: enum QFtp::State __cdecl
QFtp::state(void) const __ptr64 , public: enum QHttp::State __cdecl QHttp::state(void) const __ptr64 ,
public: enum QLocalSocket::LocalSocketState __cdecl QLocalSocket::state(void) const __ptr64 ,
public: class QFlags<enum QNetworkConfiguration::StateFlag> __cdecl
QNetworkConfiguration::state(void) const __ptr64 , public: enum QNetworkSession::State __cdecl
QNetworkSession::state(void) const __ptr64 , protected: void __cdecl
QAbstractSocket::stateChanged(enum QAbstractSocket::SocketState) __ptr64 , protected: void
__cdecl QFtp::stateChanged(int) __ptr64 , protected: void __cdecl QHttp::stateChanged(int) __ptr64
, protected: void __cdecl QLocalSocket::stateChanged(enum QLocalSocket::LocalSocketState)
__ptr64 , protected: void __cdecl QNetworkSession::stateChanged(enum QNetworkSession::State)
__ptr64 , protected: void __cdecl QNetworkSessionPrivate::stateChanged(enum
QNetworkSession::State) __ptr64 , public: static struct QMetaObject const
QAbstractNetworkCache::staticMetaObject , public: static struct QMetaObject const
QAbstractSocket::staticMetaObject , public: static struct QMetaObject const
QBearerEngine::staticMetaObject , public: static struct QMetaObject const
QBearerEnginePlugin::staticMetaObject , public: static struct QMetaObject const
QFtp::staticMetaObject , public: static struct QMetaObject const QHttp::staticMetaObject , public:
static struct QMetaObject const QHttpMultiPart::staticMetaObject , public: static struct
QMetaObject const QLocalServer::staticMetaObject , public: static struct QMetaObject const
QLocalSocket::staticMetaObject , public: static struct QMetaObject const
QNetworkAccessManager::staticMetaObject , public: static struct QMetaObject const
QNetworkConfigurationManager::staticMetaObject , public: static struct QMetaObject const
QNetworkConfigurationManagerPrivate::staticMetaObject , public: static struct QMetaObject const
QNetworkCookieJar::staticMetaObject , public: static struct QMetaObject const
QNetworkDiskCache::staticMetaObject , public: static struct QMetaObject const
QNetworkReply::staticMetaObject , public: static struct QMetaObject const
QNetworkSession::staticMetaObject , public: static struct QMetaObject const
QNetworkSessionPrivate::staticMetaObject , public: static struct QMetaObject const
QSslSocket::staticMetaObject , public: static struct QMetaObject const
QTcpServer::staticMetaObject , public: static struct QMetaObject const
QTcpSocket::staticMetaObject , public: static struct QMetaObject const
QUdpSocket::staticMetaObject , private: static struct QMetaObjectExtraData const
QAbstractNetworkCache::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QAbstractSocket::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QBearerEngine::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QBearerEnginePlugin::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QFtp::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QHttp::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QHttpMultiPart::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QLocalServer::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QLocalSocket::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkAccessManager::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QNetworkConfigurationManager::staticMetaObjectExtraData ,

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private: static struct QMetaObjectExtraData const
QNetworkConfigurationManagerPrivate::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkCookieJar::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkDiskCache::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkReply::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkSession::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QNetworkSessionPrivate::staticMetaObjectExtraData , private: static
struct QMetaObjectExtraData const QSslSocket::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTcpServer::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QTcpSocket::staticMetaObjectExtraData , private: static struct
QMetaObjectExtraData const QUdpSocket::staticMetaObjectExtraData , public: int __cdecl
QHttpResponseHeader::statusCode(void)const __ptr64 , public: void __cdecl
QNetworkSession::stop(void) __ptr64 , public: class QString __cdecl QSslCertificate::subjectInfo(class
QByteArray const & __ptr64)const __ptr64 , public: class QString __cdecl
QSslCertificate::subjectInfo(enum QSslCertificate::SubjectInfo)const __ptr64 , public: int __cdecl
QSslCipher::supportedBits(void)const __ptr64 , public: static class QList<class QSslCipher> __cdecl
QSslSocket::supportedCiphers(void) , public: static bool __cdecl QSslSocket::supportsSsl(void) ,
public: static class QList<class QSslCertificate> __cdecl QSslSocket::systemCaCertificates(void) ,
public: static class QList<class QNetworkProxy> __cdecl
QNetworkProxyFactory::systemProxyForQuery(class QNetworkProxyQuery const & __ptr64) , public:
bool __cdecl QSslConfiguration::testSslOption(enum QSsl::SslOption)const __ptr64 , public: class
QByteArray __cdecl QSslCertificate::toDer(void)const __ptr64 , public: class QByteArray __cdecl
QSslKey::toDer(class QByteArray const & __ptr64)const __ptr64 , public: unsigned int __cdecl
QHostAddress::toIPv4Address(void)const __ptr64 , public: class QIPv6Address __cdecl
QHostAddress::toIPv6Address(void)const __ptr64 , public: class QByteArray __cdecl
QSslCertificate::toPem(void)const __ptr64 , public: class QByteArray __cdecl QSslKey::toPem(class
QByteArray const & __ptr64)const __ptr64 , public: class QByteArray __cdecl
QNetworkCookie::toRawForm(enum QNetworkCookie::RawForm)const __ptr64 , public: class
QString __cdecl QHostAddress::toString(void)const __ptr64 , public: virtual class QString __cdecl
QHTTPHeader::toString(void)const __ptr64 , public: virtual class QString __cdecl
QHttpRequestHeader::toString(void)const __ptr64 , public: virtual class QString __cdecl
QHttpResponseHeader::toString(void)const __ptr64 , public: static class QString __cdecl
QAbstractNetworkCache::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QAbstractNetworkCache::tr(char const * __ptr64,char const * __ptr64,int) , public: static
class QString __cdecl QAbstractSocket::tr(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QAbstractSocket::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QBearerEngine::tr(char const * __ptr64,char const * __ptr64) , public:
static class QString __cdecl QBearerEngine::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QBearerEnginePlugin::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QBearerEnginePlugin::tr(char const * __ptr64,char const *
__ptr64,int) , public: static class QString __cdecl QFtp::tr(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QFtp::tr(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QHttp::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QHttp::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString
__cdecl QHttpMultiPart::tr(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QHttpMultiPart::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl QLocalServer::tr(char const * __ptr64,char const * __ptr64) , public: static class
QString __cdecl QLocalServer::tr(char const * __ptr64,char const * __ptr64,int) , public: static class
```



```

class QString __cdecl QNetworkAccessManager::trUtf8(char const * __ptr64,char const * __ptr64) ,
public: static class QString __cdecl QNetworkAccessManager::trUtf8(char const * __ptr64,char const
* __ptr64,int) , public: static class QString __cdecl QNetworkConfigurationManager::trUtf8(char
const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QNetworkConfigurationManager::trUtf8(char const * __ptr64,char const * __ptr64,int) , public:
static class QString __cdecl QNetworkConfigurationManagerPrivate::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl
QNetworkConfigurationManagerPrivate::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QNetworkCookieJar::trUtf8(char const * __ptr64,char const *
__ptr64) , public: static class QString __cdecl QNetworkCookieJar::trUtf8(char const * __ptr64,char
const * __ptr64,int) , public: static class QString __cdecl QNetworkDiskCache::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QNetworkDiskCache::trUtf8(char
const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QNetworkReply::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString
__cdecl QNetworkReply::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class
QString __cdecl QNetworkSession::trUtf8(char const * __ptr64,char const * __ptr64) , public: static
class QString __cdecl QNetworkSession::trUtf8(char const * __ptr64,char const * __ptr64,int) ,
public: static class QString __cdecl QNetworkSessionPrivate::trUtf8(char const * __ptr64,char const
* __ptr64) , public: static class QString __cdecl QNetworkSessionPrivate::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QSslSocket::trUtf8(char const *
__ptr64,char const * __ptr64) , public: static class QString __cdecl QSslSocket::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QTcpServer::trUtf8(char const
* __ptr64,char const * __ptr64) , public: static class QString __cdecl QTcpServer::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QTcpSocket::trUtf8(char const
* __ptr64,char const * __ptr64) , public: static class QString __cdecl QTcpSocket::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: static class QString __cdecl QUdpSocket::trUtf8(char const
* __ptr64,char const * __ptr64) , public: static class QString __cdecl QUdpSocket::trUtf8(char const *
__ptr64,char const * __ptr64,int) , public: enum QNetworkConfiguration::Type __cdecl
QNetworkConfiguration::type(void)const __ptr64 , public: enum QNetworkProxy::ProxyType __cdecl
QNetworkProxy::type(void)const __ptr64 , public: enum QSsl::KeyType __cdecl
QSslKey::type(void)const __ptr64 , protected: void __cdecl QBearerEngine::updateCompleted(void)
__ptr64 , protected: void __cdecl QNetworkConfigurationManager::updateCompleted(void) __ptr64
, public: void __cdecl QNetworkConfigurationManager::updateConfigurations(void) __ptr64 , public:
void __cdecl QNetworkConfigurationManagerPrivate::updateConfigurations(void) __ptr64 , public:
virtual void __cdecl QNetworkDiskCache::updateMetaData(class QNetworkCacheMetaData const &
__ptr64) __ptr64 , protected: void __cdecl QNetworkReply::uploadProgress(__int64,__int64)
__ptr64 , public: class QUrl __cdecl QNetworkCacheMetaData::url(void)const __ptr64 , public: class
QUrl __cdecl QNetworkProxyQuery::url(void)const __ptr64 , public: class QUrl __cdecl
QNetworkReply::url(void)const __ptr64 , public: class QUrl __cdecl QNetworkRequest::url(void)const
__ptr64 , public: int __cdecl QSslCipher::usedBits(void)const __ptr64 , public: class QString __cdecl
QAuthenticator::user(void)const __ptr64 , public: class QString __cdecl
QNetworkProxy::user(void)const __ptr64 , public: class QString __cdecl QHTTPHeader::value(class
QString const & __ptr64)const __ptr64 , public: class QByteArray __cdecl
QNetworkCookie::value(void)const __ptr64 , public: class QList<struct QPair<class QString,class
QString> > __cdecl QHTTPHeader::values(void)const __ptr64 , public: class QByteArray __cdecl
QSslCertificate::version(void)const __ptr64 , public: virtual bool __cdecl
QAbstractSocket::waitForBytesWritten(int) __ptr64 , public: virtual bool __cdecl
QLocalSocket::waitForBytesWritten(int) __ptr64 , public: virtual bool __cdecl

```

QSocket::waitForBytesWritten(int) __ptr64 , public: bool __cdecl
QAbstractSocket::waitForConnected(int) __ptr64 , public: bool __cdecl
QLocalSocket::waitForConnected(int) __ptr64 , public: bool __cdecl
QSocket::waitForConnected(int) __ptr64 , public: bool __cdecl
QAbstractSocket::waitForDisconnected(int) __ptr64 , public: bool __cdecl
QLocalSocket::waitForDisconnected(int) __ptr64 , public: bool __cdecl
QSocket::waitForDisconnected(int) __ptr64 , public: bool __cdecl
QSocket::waitForEncrypted(int) __ptr64 , public: bool __cdecl
QLocalServer::waitForNewConnection(int,bool * __ptr64) __ptr64 , public: bool __cdecl
QTcpServer::waitForNewConnection(int,bool * __ptr64) __ptr64 , public: bool __cdecl
QNetworkSession::waitForOpened(int) __ptr64 , public: virtual bool __cdecl
QAbstractSocket::waitForReadyRead(int) __ptr64 , public: virtual bool __cdecl
QLocalSocket::waitForReadyRead(int) __ptr64 , public: virtual bool __cdecl
QSocket::waitForReadyRead(int) __ptr64 , protected: virtual __int64 __cdecl
QAbstractSocket::writeData(char const * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl QLocalSocket::writeData(char const * __ptr64,__int64) __ptr64 , protected: virtual __int64
__cdecl QNetworkReply::writeData(char const * __ptr64,__int64) __ptr64 , protected: virtual
__int64 __cdecl QSocket::writeData(char const * __ptr64,__int64) __ptr64 , public: __int64
__cdecl QUdpSocket::writeDatagram(class QByteArray const & __ptr64,class QHostAddress const &
__ptr64,unsigned short) __ptr64 , public: __int64 __cdecl QUdpSocket::writeDatagram(char const *
__ptr64,__int64,class QHostAddress const & __ptr64,unsigned short) __ptr64 , public: __cdecl
DumpRenderTreeSupportQt::DumpRenderTreeSupportQt(void) __ptr64 , private: __cdecl
JSC::JSString::JSString(enum JSC::JSCell::VPtrStealingHackType) __ptr64 , public: __cdecl
JSC::JSString::JSString(class JSC::ExecState * __ptr64,class JSC::JSValue,class JSC::JSValue,class
JSC::JSValue) __ptr64 , public: __cdecl JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class
JSC::UString const & __ptr64,class JSC::UString const & __ptr64,class JSC::UString const & __ptr64)
__ptr64 , public: __cdecl JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class JSC::UString
const & __ptr64,class JSC::UString const & __ptr64) __ptr64 , public: __cdecl
JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class JSC::UString const & __ptr64) __ptr64 ,
public: __cdecl JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class JSC::UString const &
__ptr64,enum JSC::JSString::HasOtherOwnerType) __ptr64 , public: __cdecl
JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,unsigned int,class JSC::UString const &
__ptr64,class JSC::JSString * __ptr64) __ptr64 , public: __cdecl JSC::JSString::JSString(class
JSC::JSGlobalData * __ptr64,unsigned int,class JSC::JSString * __ptr64,class JSC::JSString * __ptr64)
__ptr64 , public: __cdecl JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,unsigned int,class
JSC::JSString * __ptr64,class JSC::UString const & __ptr64) __ptr64 , public: __cdecl
JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class WTF::PassRefPtr<class JSC::RopeImpl>
__ptr64 , public: __cdecl JSC::JSString::JSString(class JSC::JSGlobalData * __ptr64,class
WTF::PassRefPtr<class WTF::StringImpl>,enum JSC::JSString::HasOtherOwnerType) __ptr64 , public:
__cdecl QWebPluginFactory::MimeType::MimeType(struct QWebPluginFactory::MimeType const &
__ptr64) __ptr64 , public: __cdecl QWebPluginFactory::MimeType::MimeType(void) __ptr64 ,
private: __cdecl QDRTNode::QDRTNode(class WebCore::Node * __ptr64) __ptr64 , public: __cdecl
QDRTNode::QDRTNode(class QDRTNode const & __ptr64) __ptr64 , public: __cdecl
QDRTNode::QDRTNode(void) __ptr64 , public: __cdecl
QGraphicsWebView::QGraphicsWebView(class QGraphicsItem * __ptr64) __ptr64 , private: __cdecl
QWebDatabase::QWebDatabase(class QWebDatabasePrivate * __ptr64) __ptr64 , public: __cdecl
QWebDatabase::QWebDatabase(class QWebDatabase const & __ptr64) __ptr64 , private: __cdecl
QWebElement::QWebElement(class WebCore::Element * __ptr64) __ptr64 , private: __cdecl

QWebElement::QWebElement(class WebCore::Node * __ptr64) __ptr64 , public: __cdecl
QWebElement::QWebElement(class QWebElement const & __ptr64) __ptr64 , public: __cdecl
QWebElement::QWebElement(void) __ptr64 , public: __cdecl
QWebElementCollection::QWebElementCollection(class QWebElementCollection const & __ptr64)
__ptr64 , public: __cdecl QWebElementCollection::QWebElementCollection(class QWebElement
const & __ptr64,class QString const & __ptr64) __ptr64 , public: __cdecl
QWebElementCollection::QWebElementCollection(void) __ptr64 , private: __cdecl
QWebFrame::QWebFrame(class QWebFrame * __ptr64,class QWebFrameData * __ptr64) __ptr64 ,
private: __cdecl QWebFrame::QWebFrame(class QWebPage * __ptr64,class QWebFrameData *
__ptr64) __ptr64 , private: __cdecl QWebHistory::QWebHistory(void) __ptr64 , public: __cdecl
QWebHistoryInterface::QWebHistoryInterface(class QObject * __ptr64) __ptr64 , private: __cdecl
QWebHistoryItem::QWebHistoryItem(class QWebHistoryItemPrivate * __ptr64) __ptr64 , public:
__cdecl QWebHistoryItem::QWebHistoryItem(class QWebHistoryItem const & __ptr64) __ptr64 ,
private: __cdecl QWebHitTestResult::QWebHitTestResult(class QWebHitTestResultPrivate * __ptr64)
__ptr64 , public: __cdecl QWebHitTestResult::QWebHitTestResult(class QWebHitTestResult const &
__ptr64) __ptr64 , public: __cdecl QWebHitTestResult::QWebHitTestResult(void) __ptr64 , public:
__cdecl QWebInspector::QWebInspector(class QWidget * __ptr64) __ptr64 , public: __cdecl
QWebPage::QWebPage(class QObject * __ptr64) __ptr64 , private: __cdecl
QWebPluginDatabase::QWebPluginDatabase(class QObject * __ptr64) __ptr64 , public: __cdecl
QWebPluginFactory::QWebPluginFactory(class QObject * __ptr64) __ptr64 , private: __cdecl
QWebPluginInfo::QWebPluginInfo(class WebCore::PluginPackage * __ptr64) __ptr64 , public:
__cdecl QWebPluginInfo::QWebPluginInfo(class QWebPluginInfo const & __ptr64) __ptr64 , public:
__cdecl QWebPluginInfo::QWebPluginInfo(void) __ptr64 , public: __cdecl
QWebScriptWorld::QWebScriptWorld(class QWebScriptWorld const & __ptr64) __ptr64 , public:
__cdecl QWebScriptWorld::QWebScriptWorld(void) __ptr64 , private: __cdecl
QWebSecurityOrigin::QWebSecurityOrigin(class QWebSecurityOriginPrivate * __ptr64) __ptr64 ,
public: __cdecl QWebSecurityOrigin::QWebSecurityOrigin(class QWebSecurityOrigin const &
__ptr64) __ptr64 , private: __cdecl QWebSettings::QWebSettings(class WebCore::Settings *
__ptr64) __ptr64 , private: __cdecl QWebSettings::QWebSettings(void) __ptr64 , public: __cdecl
QWebView::QWebView(class QWidget * __ptr64) __ptr64 , public: __cdecl
QWebPage::ViewportAttributes::ViewportAttributes(class QWebPage::ViewportAttributes const &
__ptr64) __ptr64 , public: __cdecl QWebPage::ViewportAttributes::ViewportAttributes(void)
__ptr64 , public: __cdecl DumpRenderTreeSupportQt::~DumpRenderTreeSupportQt(void) __ptr64 ,
public: virtual __cdecl JSC::JSString::~JSString(void) __ptr64 , public: __cdecl
QWebPluginFactory::MimeType::~MimeType(void) __ptr64 , public: __cdecl
QDRTNode::~QDRTNode(void) __ptr64 , public: virtual __cdecl
QGraphicsWebView::~QGraphicsWebView(void) __ptr64 , public: __cdecl
QWebDatabase::~QWebDatabase(void) __ptr64 , public: __cdecl
QWebElement::~QWebElement(void) __ptr64 , public: __cdecl
QWebElementCollection::~QWebElementCollection(void) __ptr64 , private: virtual __cdecl
QWebFrame::~QWebFrame(void) __ptr64 , private: __cdecl QWebHistory::~QWebHistory(void)
__ptr64 , public: virtual __cdecl QWebHistoryInterface::~QWebHistoryInterface(void) __ptr64 ,
public: __cdecl QWebHistoryItem::~QWebHistoryItem(void) __ptr64 , public: __cdecl
QWebHitTestResult::~QWebHitTestResult(void) __ptr64 , public: virtual __cdecl
QWebInspector::~QWebInspector(void) __ptr64 , public: virtual __cdecl
QWebPage::~QWebPage(void) __ptr64 , private: virtual __cdecl
QWebPluginDatabase::~QWebPluginDatabase(void) __ptr64 , public: virtual __cdecl
QWebPluginFactory::~QWebPluginFactory(void) __ptr64 , public: __cdecl

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QWebPluginInfo::~QWebPluginInfo(void) __ptr64 , public: __cdecl
QWebScriptWorld::~QWebScriptWorld(void) __ptr64 , public: __cdecl
QWebSecurityOrigin::~QWebSecurityOrigin(void) __ptr64 , private: __cdecl
QWebSettings::~QWebSettings(void) __ptr64 , public: virtual __cdecl QWebView::~QWebView(void)
__ptr64 , public: __cdecl QWebPage::ViewportAttributes::~ViewportAttributes(void) __ptr64 ,
public: class DumpRenderTreeSupportQt & __ptr64 __cdecl
DumpRenderTreeSupportQt::operator=(class DumpRenderTreeSupportQt const & __ptr64) __ptr64
, public: struct QWebPluginFactory::MimeType & __ptr64 __cdecl
QWebPluginFactory::MimeType::operator=(struct QWebPluginFactory::MimeType const & __ptr64)
__ptr64 , public: class QDRTNode & __ptr64 __cdecl QDRTNode::operator=(class QDRTNode const &
__ptr64) __ptr64 , public: class QWebDatabase & __ptr64 __cdecl QWebDatabase::operator=(class
QWebDatabase const & __ptr64) __ptr64 , public: class QWebElement & __ptr64 __cdecl
QWebElement::operator=(class QWebElement const & __ptr64) __ptr64 , public: class
QWebElementCollection & __ptr64 __cdecl QWebElementCollection::operator=(class
QWebElementCollection const & __ptr64) __ptr64 , public: class QWebHistoryItem & __ptr64
__cdecl QWebHistoryItem::operator=(class QWebHistoryItem const & __ptr64) __ptr64 , public:
class QWebHitTestResult & __ptr64 __cdecl QWebHitTestResult::operator=(class
QWebHitTestResult const & __ptr64) __ptr64 , public: class QWebPluginInfo & __ptr64 __cdecl
QWebPluginInfo::operator=(class QWebPluginInfo const & __ptr64) __ptr64 , public: class
QWebScriptWorld & __ptr64 __cdecl QWebScriptWorld::operator=(class QWebScriptWorld const &
__ptr64) __ptr64 , public: class QWebSecurityOrigin & __ptr64 __cdecl
QWebSecurityOrigin::operator=(class QWebSecurityOrigin const & __ptr64) __ptr64 , public: class
QWebPage::ViewportAttributes & __ptr64 __cdecl QWebPage::ViewportAttributes::operator=(class
QWebPage::ViewportAttributes const & __ptr64) __ptr64 , public: class std::_Init_locks & __ptr64
__cdecl std::_Init_locks::operator=(class std::_Init_locks const & __ptr64) __ptr64 , class
QDataStream & __ptr64 __cdecl operator>>(class QDataStream & __ptr64,class QWebHistory &
__ptr64) , class QDataStream & __ptr64 __cdecl operator<<(class QDataStream & __ptr64,class
QWebHistory const & __ptr64) , public: bool __cdecl
QWebPluginFactory::MimeType::operator==(struct QWebPluginFactory::MimeType const &
__ptr64)const __ptr64 , public: bool __cdecl QWebElement::operator==(class QWebElement const &
__ptr64)const __ptr64 , public: bool __cdecl QWebPluginInfo::operator==(class QWebPluginInfo
const & __ptr64)const __ptr64 , public: bool __cdecl
QWebPluginFactory::MimeType::operator!=(struct QWebPluginFactory::MimeType const &
__ptr64)const __ptr64 , public: bool __cdecl QWebElement::operator!=(class QWebElement const &
__ptr64)const __ptr64 , public: bool __cdecl QWebPluginInfo::operator!=(class QWebPluginInfo
const & __ptr64)const __ptr64 , public: class QWebElement __cdecl
QWebElementCollection::operator[](int)const __ptr64 , public: class QWebElementCollection
__cdecl QWebElementCollection::operator+(class QWebElementCollection const & __ptr64)const
__ptr64 , public: class QWebElementCollection & __ptr64 __cdecl
QWebElementCollection::operator+=(class QWebElementCollection const & __ptr64) __ptr64 , const
JSC::JSString::`vftable', const QGraphicsWebView::`vftable', const QGraphicsWebView::`vftable'{for
`QGraphicsItem'}, const QGraphicsWebView::`vftable'{for `QObject'}, const QWebFrame::`vftable',
const QWebHistoryInterface::`vftable', const QWebInspector::`vftable'{for `QObject'}, const
QWebInspector::`vftable'{for `QPaintDevice'}, const QWebPage::`vftable', const
QWebPluginDatabase::`vftable', const QWebPluginFactory::`vftable', const QWebView::`vftable'{for
`QObject'}, const QWebView::`vftable'{for `QPaintDevice'}, public: void __cdecl
QGraphicsWebView::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWebHistoryInterface::`default constructor closure'(void) __ptr64 , public: void __cdecl
```

QWebInspector::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWebPage::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWebPluginDatabase::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWebPluginFactory::`default constructor closure'(void) __ptr64 , public: void __cdecl
QWebView::`default constructor closure'(void) __ptr64 , protected: virtual bool __cdecl
QWebPage::acceptNavigationRequest(class QWebFrame * __ptr64,class QNetworkRequest const & __ptr64,enum QWebPage::NavigationType) __ptr64 , public: class QAction * __ptr64 __cdecl
QWebPage::action(enum QWebPage::WebAction)const __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::activeMockDeviceOrientationClient(bool) , public: void __cdecl
QWebElement::addClass(class QString const & __ptr64) __ptr64 , public: static void __cdecl
QWebSecurityOrigin::addLocalScheme(class QString const & __ptr64) , public: void __cdecl
QWebPluginDatabase::addSearchPath(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWebFrame::addToJavaScriptWindowObject(class QString const & __ptr64,class QObject * __ptr64) __ptr64 , public: void __cdecl
QWebFrame::addToJavaScriptWindowObject(class QString const & __ptr64,class QObject * __ptr64,enum QScriptEngine::ValueOwnership) __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::addURLToRedirect(class QString const & __ptr64,class QString const & __ptr64) , public: static void __cdecl
DumpRenderTreeSupportQt::addUserStyleSheet(class QWebPage * __ptr64,class QString const & __ptr64) , public: static class QList<class QWebSecurityOrigin> __cdecl
QWebSecurityOrigin::allOrigins(void) , public: class QString __cdecl
QWebHitTestResult::alternateText(void)const __ptr64 , public: void __cdecl
QWebElementCollection::append(class QWebElementCollection const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::appendInside(class QWebElement const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::appendInside(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::appendOutside(class QWebElement const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::appendOutside(class QString const & __ptr64) __ptr64 , private: void __cdecl
JSC::JSString::appendStringInConstruct(unsigned int & __ptr64,class JSC::UString const & __ptr64) __ptr64 , private: void __cdecl
JSC::JSString::appendStringInConstruct(unsigned int & __ptr64,class JSC::JSString * __ptr64) __ptr64 , private: void __cdecl
JSC::JSString::appendValueInConstructAndIncrementLength(class JSC::ExecState * __ptr64,unsigned int & __ptr64,class JSC::JSValue) __ptr64 , protected: void __cdecl
QWebPage::applicationCacheQuotaExceeded(class QWebSecurityOrigin * __ptr64,unsigned __int64) __ptr64 , public: class QWebElement __cdecl
QWebElementCollection::at(int)const __ptr64 , public: class QString __cdecl
QWebElement::attribute(class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QString __cdecl
QWebElement::attributeNS(class QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: class QStringList __cdecl
QWebElement::attributeNames(class QString const & __ptr64)const __ptr64 , public: void __cdecl
QGraphicsWebView::back(void) __ptr64 , public: void __cdecl
QWebHistory::back(void) __ptr64 , public: void __cdecl
QWebView::back(void) __ptr64 , public: class QWebHistoryItem __cdecl
QWebHistory::backItem(void)const __ptr64 , public: class QList<class QWebHistoryItem> __cdecl
QWebHistory::backItems(int)const __ptr64 , public: class QUrl __cdecl
QWebFrame::baseUrl(void)const __ptr64 , public: class QWebElementCollection::iterator __cdecl
QWebElementCollection::begin(void) __ptr64 , public: class QWebElementCollection::const_iterator __cdecl
QWebElementCollection::begin(void)const __ptr64 , public: class QRect __cdecl
QWebHitTestResult::boundingRect(void)const __ptr64 , public: unsigned __int64 __cdecl
QWebPage::bytesReceived(void)const __ptr64 , public: bool __cdecl
JSC::JSString::canGetIndex(unsigned int) __ptr64 , public: bool __cdecl
QWebHistory::canGoBack(void)const __ptr64 , public: bool __cdecl
QWebHistory::canGoForward(void)const __ptr64 , protected: virtual void __cdecl

QWebView::changeEvent(class QEvent * __ptr64) __ptr64 , public: class QList<class QWebFrame * __ptr64> __cdecl QWebFrame::childFrames(void)const __ptr64 , protected: virtual class QString __cdecl QWebPage::chooseFile(class QWebFrame * __ptr64,class QString const & __ptr64) __ptr64 , public: class QStringList __cdecl QWebElement::classes(void)const __ptr64 , public: void __cdecl QWebHistory::clear(void) __ptr64 , public: static void __cdecl DumpRenderTreeSupportQt::clearAllApplicationCaches(void) , public: static void __cdecl DumpRenderTreeSupportQt::clearFrameName(class QWebFrame * __ptr64) , public: static void __cdecl QWebSettings::clearIconDatabase(void) , public: static void __cdecl QWebSettings::clearMemoryCaches(void) , public: static void __cdecl DumpRenderTreeSupportQt::clearOpener(class QWebFrame * __ptr64) , public: static void __cdecl DumpRenderTreeSupportQt::clearScriptWorlds(void) , public: class QWebElement __cdecl QWebElement::clone(void)const __ptr64 , protected: virtual void __cdecl QWebInspector::closeEvent(class QCloseEvent * __ptr64) __ptr64 , class WTF::AtomicString const WTF::commentAtom , public: static class QMap<class QString,class QVariant> __cdecl DumpRenderTreeSupportQt::computedStyleIncludingVisitedInfo(class QWebElement const & __ptr64) , public: class QWebElementCollection::const_iterator __cdecl QWebElementCollection::constBegin(void)const __ptr64 , public: class QWebElementCollection::const_iterator __cdecl QWebElementCollection::constEnd(void)const __ptr64 , protected: void __cdecl QWebPage::contentsChanged(void) __ptr64 , public: class QSize __cdecl QWebFrame::contentsSize(void)const __ptr64 , protected: void __cdecl QWebFrame::contentsSizeChanged(class QSize const & __ptr64) __ptr64 , public: static class QStringList __cdecl DumpRenderTreeSupportQt::contextMenu(class QWebPage * __ptr64) , protected: virtual void __cdecl QGraphicsWebView::contextMenuEvent(class QGraphicsSceneContextMenuEvent * __ptr64) __ptr64 , protected: virtual void __cdecl QWebView::contextMenuEvent(class QContextMenuEvent * __ptr64) __ptr64 , public: int __cdecl QWebElementCollection::count(void)const __ptr64 , public: int __cdecl QWebHistory::count(void)const __ptr64 , public: static class QString __cdecl DumpRenderTreeSupportQt::counterValueForElementById(class QWebFrame * __ptr64,class QString const & __ptr64) , protected: virtual class QObject * __ptr64 __cdecl QWebPage::createPlugin(class QString const & __ptr64,class QUrl const & __ptr64,class QStringList const & __ptr64,class QStringList const & __ptr64) __ptr64 , public: class QMenu * __ptr64 __cdecl QWebPage::createStandardContextMenu(void) __ptr64 , public: static class JSC::Structure * __ptr64 __cdecl JSC::JSString::createStructure(class JSC::JSGlobalData & __ptr64,class JSC::JSValue) , protected: virtual class QWebPage * __ptr64 __cdecl QWebPage::createWindow(enum QWebPage::WebWindowType) __ptr64 , protected: virtual class QWebView * __ptr64 __cdecl QWebView::createWindow(enum QWebPage::WebWindowType) __ptr64 , public: class QWebFrame * __ptr64 __cdecl QWebPage::currentFrame(void)const __ptr64 , public: class QWebHistoryItem __cdecl QWebHistory::currentItem(void)const __ptr64 , public: int __cdecl QWebHistory::currentItemIndex(void)const __ptr64 , public: __int64 __cdecl QWebSecurityOrigin::databaseQuota(void)const __ptr64 , protected: void __cdecl QWebPage::databaseQuotaExceeded(class QWebFrame * __ptr64,class QString) __ptr64 , public: __int64 __cdecl QWebSecurityOrigin::databaseUsage(void)const __ptr64 , public: class QList<class QWebDatabase> __cdecl QWebSecurityOrigin::databases(void)const __ptr64 , public: static class QWebHistoryInterface * __ptr64 __cdecl QWebHistoryInterface::defaultInterface(void) , public: static double __cdecl DumpRenderTreeSupportQt::defaultMinimumTimerInterval(void) , public: static class QStringList __cdecl QWebPluginDatabase::defaultSearchPaths(void) , public: class QString __cdecl QWebSettings::defaultTextEncoding(void)const __ptr64 , public: class QString __cdecl QWebPluginInfo::description(void)const __ptr64 , public: double __cdecl

QWebPage::ViewportAttributes::devicePixelRatio(void)const __ptr64 , public: class QString __cdecl
QWebDatabase::displayName(void)const __ptr64 , public: class QWebElement __cdecl
QWebElement::document(void)const __ptr64 , public: class QWebElement __cdecl
QWebFrame::documentElement(void)const __ptr64 , protected: void __cdecl
QWebPage::downloadRequested(class QNetworkRequest const & __ptr64) __ptr64 , protected:
virtual void __cdecl QGraphicsWebView::dragEnterEvent(class QGraphicsSceneDragDropEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QWebView::dragEnterEvent(class
QDragEnterEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QGraphicsWebView::dragLeaveEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWebView::dragLeaveEvent(class QDragLeaveEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QGraphicsWebView::dragMoveEvent(class
QGraphicsSceneDragDropEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWebView::dragMoveEvent(class QDragMoveEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsWebView::dropEvent(class QGraphicsSceneDragDropEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWebView::dropEvent(class QDropEvent * __ptr64) __ptr64 , public:
static void __cdecl DumpRenderTreeSupportQt::dumpEditingCallbacks(bool) , public: static void
__cdecl DumpRenderTreeSupportQt::dumpFrameLoader(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::dumpHistoryCallbacks(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::dumpNotification(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::dumpProgressFinishedCallback(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::dumpResourceLoadCallbacks(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::dumpResourceLoadCallbacksPath(class QString const & __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::dumpResourceResponseMIMETypes(bool) ,
public: static void __cdecl DumpRenderTreeSupportQt::dumpSetAcceptsEditing(bool) , public: static
void __cdecl DumpRenderTreeSupportQt::dumpUserGestureInFrameLoader(bool) , public: static
void __cdecl DumpRenderTreeSupportQt::dumpVisitedLinksCallbacks(bool) , public: class
QWebElement __cdecl QWebHitTestResult::element(void)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::elementDoesAutoCompleteForElementWithId(class QWebFrame *
__ptr64, class QString const & __ptr64) , class WTF::AtomicString const WTF::emptyAtom , public:
static void __cdecl QWebSettings::enablePersistentStorage(class QString const & __ptr64) , public:
void __cdecl QWebElement::encloseContentsWith(class QWebElement const & __ptr64) __ptr64 ,
public: void __cdecl QWebElement::encloseContentsWith(class QString const & __ptr64) __ptr64 ,
public: void __cdecl QWebElement::encloseWith(class QWebElement const & __ptr64) __ptr64 ,
public: void __cdecl QWebElement::encloseWith(class QString const & __ptr64) __ptr64 , public:
class QWebElement __cdecl QWebHitTestResult::enclosingBlockElement(void)const __ptr64 ,
private: static class QWebElement __cdecl QWebElement::enclosingElement(class WebCore::Node *
__ptr64) , public: class QWebElementCollection::iterator __cdecl QWebElementCollection::end(void)
__ptr64 , public: class QWebElementCollection::const_iterator __cdecl
QWebElementCollection::end(void)const __ptr64 , public: static class QVariant __cdecl
DumpRenderTreeSupportQt::ensureShadowRoot(class QWebElement const & __ptr64) , public: class
QVariant __cdecl QWebElement::evaluateJavaScript(class QString const & __ptr64) __ptr64 , public:
class QVariant __cdecl QWebFrame::evaluateJavaScript(class QString const & __ptr64) __ptr64 ,
public: static void __cdecl DumpRenderTreeSupportQt::evaluateScriptInIsolatedWorld(class
QWebFrame * __ptr64, int, class QString const & __ptr64) , public: virtual bool __cdecl
QGraphicsWebView::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QWebFrame::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QWebInspector::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl
QWebPage::event(class QEvent * __ptr64) __ptr64 , public: virtual bool __cdecl

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QWebView::event(class QEvent * __ptr64) __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::executeCoreCommandByName(class QWebPage * __ptr64,class
QString const & __ptr64,class QString const & __ptr64) , public: __int64 __cdecl
QWebDatabase::expectedSize(void)const __ptr64 , public: virtual bool __cdecl
QWebPage::extension(enum QWebPage::Extension,class QWebPage::ExtensionOption const *
__ptr64,class QWebPage::ExtensionReturn * __ptr64) __ptr64 , public: virtual bool __cdecl
QWebPluginFactory::extension(enum QWebPluginFactory::Extension,class
QWebPluginFactory::ExtensionOption const * __ptr64,class QWebPluginFactory::ExtensionReturn *
__ptr64) __ptr64 , protected: void __cdecl QWebPage::featurePermissionRequestCanceled(class
QWebFrame * __ptr64,enum QWebPage::Feature) __ptr64 , protected: void __cdecl
QWebPage::featurePermissionRequested(class QWebFrame * __ptr64,enum QWebPage::Feature)
__ptr64 , private: unsigned int __cdecl JSC::JSString::fiberCount(void) __ptr64 , public: class QString
__cdecl QWebDatabase::fileName(void)const __ptr64 , public: class QWebElementCollection
__cdecl QWebElement::findAll(class QString const & __ptr64)const __ptr64 , public: class
QWebElementCollection __cdecl QWebFrame::findAllElements(class QString const & __ptr64)const
__ptr64 , public: class QWebElement __cdecl QWebElement::findFirst(class QString const &
__ptr64)const __ptr64 , public: class QWebElement __cdecl QWebFrame::findFirstElement(class
QString const & __ptr64)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::findString(class QWebPage * __ptr64,class QString const &
__ptr64,class QStringList const & __ptr64) , public: bool __cdecl QGraphicsWebView::findText(class
QString const & __ptr64,class QFlags<enum QWebPage::FindFlag>) __ptr64 , public: bool __cdecl
QWebPage::findText(class QString const & __ptr64,class QFlags<enum QWebPage::FindFlag>)
__ptr64 , public: bool __cdecl QWebView::findText(class QString const & __ptr64,class QFlags<enum
QWebPage::FindFlag>) __ptr64 , public: class QWebElement __cdecl
QWebElementCollection::first(void)const __ptr64 , public: class QWebElement __cdecl
QWebElement::firstChild(void)const __ptr64 , public: static class QList<class QVariant> __cdecl
DumpRenderTreeSupportQt::firstRectForCharacterRange(class QWebPage * __ptr64,int,int) ,
protected: virtual void __cdecl QGraphicsWebView::focusInEvent(class QFocusEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QWebView::focusInEvent(class QFocusEvent * __ptr64)
__ptr64 , protected: virtual bool __cdecl QGraphicsWebView::focusNextPrevChild(bool) __ptr64 ,
public: bool __cdecl QWebPage::focusNextPrevChild(bool) __ptr64 , protected: virtual bool __cdecl
QWebView::focusNextPrevChild(bool) __ptr64 , protected: virtual void __cdecl
QGraphicsWebView::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWebView::focusOutEvent(class QFocusEvent * __ptr64) __ptr64 , public: class QString
__cdecl QWebSettings::fontFamily(enum QWebSettings::FontFamily)const __ptr64 , public: int
__cdecl QWebSettings::fontSize(enum QWebSettings::FontSize)const __ptr64 , public: void __cdecl
QGraphicsWebView::forward(void) __ptr64 , public: void __cdecl QWebHistory::forward(void)
__ptr64 , public: void __cdecl QWebView::forward(void) __ptr64 , public: class QWebHistoryItem
__cdecl QWebHistory::forwardItem(void)const __ptr64 , public: class QList<class QWebHistoryItem>
__cdecl QWebHistory::forwardItems(int)const __ptr64 , public: bool __cdecl
QWebPage::forwardUnsupportedContent(void)const __ptr64 , public: class QWebFrame * __ptr64
__cdecl QWebHitTestResult::frame(void)const __ptr64 , public: class QWebFrame * __ptr64 __cdecl
QWebPage::frameAt(class QPoint const & __ptr64)const __ptr64 , protected: void __cdecl
QWebPage::frameCreated(class QWebFrame * __ptr64) __ptr64 , public: class QString __cdecl
QWebFrame::frameName(void)const __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::garbageCollectorCollect(void) , public: static void __cdecl
DumpRenderTreeSupportQt::garbageCollectorCollectOnAlternateThread(bool) , public: class QRect
__cdecl QWebElement::geometry(void)const __ptr64 , public: class QRect __cdecl

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QWebFrame::geometry(void)const __ptr64 , protected: void __cdecl
QWebPage::geometryChangeRequested(class QRect const & __ptr64) __ptr64 , public: static class
QMap<class QString,class QWebHistoryItem> __cdecl
DumpRenderTreeSupportQt::getChildHistoryItems(class QWebHistoryItem const & __ptr64) , public:
class JSC::JSString * __ptr64 __cdecl JSC::JSString::getIndex(class JSC::ExecState * __ptr64,unsigned
int) __ptr64 , public: class JSC::JSString * __ptr64 __cdecl JSC::JSString::getIndexSlowCase(class
JSC::ExecState * __ptr64,unsigned int) __ptr64 , private: virtual bool __cdecl
JSC::JSString::getOwnPropertyDescriptor(class JSC::ExecState * __ptr64,class JSC::Identifier const &
__ptr64,class JSC::PropertyDescriptor & __ptr64) __ptr64 , private: virtual bool __cdecl
JSC::JSString::getOwnPropertySlot(class JSC::ExecState * __ptr64,class JSC::Identifier const &
__ptr64,class JSC::PropertySlot & __ptr64) __ptr64 , private: virtual bool __cdecl
JSC::JSString::getOwnPropertySlot(class JSC::ExecState * __ptr64,unsigned int,class JSC::PropertySlot
& __ptr64) __ptr64 , private: virtual bool __cdecl JSC::JSString::getPrimitiveNumber(class
JSC::ExecState * __ptr64,double & __ptr64,class JSC::JSValue & __ptr64) __ptr64 , public: bool
__cdecl JSC::JSString::getStringPropertyDescriptor(class JSC::ExecState * __ptr64,class JSC::Identifier
const & __ptr64,class JSC::PropertyDescriptor & __ptr64) __ptr64 , public: bool __cdecl
JSC::JSString::getStringPropertySlot(class JSC::ExecState * __ptr64,class JSC::Identifier const &
__ptr64,class JSC::PropertySlot & __ptr64) __ptr64 , public: bool __cdecl
JSC::JSString::getStringPropertySlot(class JSC::ExecState * __ptr64,unsigned int,class
JSC::PropertySlot & __ptr64) __ptr64 , public: static class QWebSettings * __ptr64 __cdecl
QWebSettings::globalSettings(void) , public: void __cdecl QWebHistory::goToItem(class
QWebHistoryItem const & __ptr64) __ptr64 , public: class QWebPagePrivate * __ptr64 __cdecl
QWebPage::handle(void)const __ptr64 , public: class QWebSettingsPrivate * __ptr64 __cdecl
QWebSettings::handle(void)const __ptr64 , public: bool __cdecl QWebElement::hasAttribute(class
QString const & __ptr64)const __ptr64 , public: bool __cdecl QWebElement::hasAttributeNS(class
QString const & __ptr64,class QString const & __ptr64)const __ptr64 , public: bool __cdecl
QWebElement::hasAttributes(void)const __ptr64 , public: bool __cdecl
QWebElement::hasClass(class QString const & __ptr64)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::hasDocumentElement(class QWebFrame * __ptr64) , public: bool
__cdecl QWebElement::hasFocus(void)const __ptr64 , public: bool __cdecl
QWebFrame::hasFocus(void)const __ptr64 , public: bool __cdecl
QWebPage::hasSelection(void)const __ptr64 , public: bool __cdecl
QWebView::hasSelection(void)const __ptr64 , protected: virtual void __cdecl
QWebInspector::hideEvent(class QHideEvent * __ptr64) __ptr64 , public: class QWebHistory *
__ptr64 __cdecl QGraphicsWebView::history(void)const __ptr64 , public: class QWebHistory *
__ptr64 __cdecl QWebPage::history(void)const __ptr64 , public: class QWebHistory * __ptr64
__cdecl QWebView::history(void)const __ptr64 , public: static class QString __cdecl
DumpRenderTreeSupportQt::historyItemTarget(class QWebHistoryItem const & __ptr64) , public:
class QWebHitTestResult __cdecl QWebFrame::hitTestContent(class QPoint const & __ptr64)const
__ptr64 , public: class QString __cdecl QWebSecurityOrigin::host(void)const __ptr64 , protected:
virtual void __cdecl QGraphicsWebView::hoverLeaveEvent(class QGraphicsSceneHoverEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsWebView::hoverMoveEvent(class
QGraphicsSceneHoverEvent * __ptr64) __ptr64 , public: class QIcon __cdecl
QGraphicsWebView::icon(void)const __ptr64 , public: class QIcon __cdecl
QWebFrame::icon(void)const __ptr64 , public: class QIcon __cdecl
QWebHistoryItem::icon(void)const __ptr64 , public: class QIcon __cdecl QWebView::icon(void)const
__ptr64 , protected: void __cdecl QGraphicsWebView::iconChanged(void) __ptr64 , protected: void
__cdecl QWebFrame::iconChanged(void) __ptr64 , protected: void __cdecl

QWebView::iconChanged(void) __ptr64 , public: static class QString __cdecl
QWebSettings::iconDatabasePath(void) , public: static class QIcon __cdecl
QWebSettings::iconForUrl(class QUrl const & __ptr64) , public: class QUrl __cdecl
QWebHitTestResult::imageUrl(void)const __ptr64 , protected: void __cdecl
QWebFrame::initialLayoutCompleted(void) __ptr64 , public: double __cdecl
QWebPage::ViewportAttributes::initialScaleFactor(void)const __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::injectInternalsObject(class QWebFrame * __ptr64) , protected: virtual
void __cdecl QGraphicsWebView::inputMethodEvent(class QInputMethodEvent * __ptr64) __ptr64 ,
protected: virtual void __cdecl QWebView::inputMethodEvent(class QInputMethodEvent * __ptr64)
__ptr64 , public: virtual class QVariant __cdecl QGraphicsWebView::inputMethodQuery(enum
Qt::InputMethodQuery)const __ptr64 , public: class QVariant __cdecl
QWebPage::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 , public: virtual class
QVariant __cdecl QWebView::inputMethodQuery(enum Qt::InputMethodQuery)const __ptr64 ,
public: static bool __cdecl DumpRenderTreeSupportQt::isCommandEnabled(class QWebPage *
__ptr64,class QString const & __ptr64) , public: bool __cdecl
QWebHitTestResult::isContentEditable(void)const __ptr64 , public: bool __cdecl
QWebPage::isContentEditable(void)const __ptr64 , public: bool __cdecl
QWebHitTestResult::isContentSelected(void)const __ptr64 , public: bool __cdecl
QWebPluginInfo::isEnabled(void)const __ptr64 , public: bool __cdecl
QGraphicsWebView::isModified(void)const __ptr64 , public: bool __cdecl
QWebPage::isModified(void)const __ptr64 , public: bool __cdecl QWebView::isModified(void)const
__ptr64 , public: bool __cdecl QWebElement::isNull(void)const __ptr64 , public: bool __cdecl
QWebHitTestResult::isNull(void)const __ptr64 , public: bool __cdecl
QWebPluginInfo::isNull(void)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::isPageBoxVisible(class QWebFrame * __ptr64,int) , private: bool
__cdecl JSC::JSString::isRope(void)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::isTargetItem(class QWebHistoryItem const & __ptr64) , public: bool
__cdecl QGraphicsWebView::isTiledBackingStoreFrozen(void)const __ptr64 , public: bool __cdecl
QWebPage::ViewportAttributes::isUserScalable(void)const __ptr64 , public: bool __cdecl
QWebHistoryItem::isValid(void)const __ptr64 , public: bool __cdecl
QWebPage::ViewportAttributes::isValid(void)const __ptr64 , public: class QWebHistoryItem __cdecl
QWebHistory::itemAt(int)const __ptr64 , public: virtual class QVariant __cdecl
QGraphicsWebView::itemChange(enum QGraphicsItem::GraphicsItemChange,class QVariant const &
__ptr64) __ptr64 , public: class QList<class QWebHistoryItem> __cdecl
QWebHistory::items(void)const __ptr64 , protected: virtual void __cdecl
QWebPage::javaScriptAlert(class QWebFrame * __ptr64,class QString const & __ptr64) __ptr64 ,
protected: virtual bool __cdecl QWebPage::javaScriptConfirm(class QWebFrame * __ptr64,class
QString const & __ptr64) __ptr64 , protected: virtual void __cdecl
QWebPage::javaScriptConsoleMessage(class QString const & __ptr64,int,class QString const &
__ptr64) __ptr64 , public: static int __cdecl
DumpRenderTreeSupportQt::javaScriptObjectsCount(void) , protected: virtual bool __cdecl
QWebPage::javaScriptPrompt(class QWebFrame * __ptr64,class QString const & __ptr64,class
QString const & __ptr64,class QString * __ptr64) __ptr64 , protected: void __cdecl
QWebFrame::javaScriptWindowObjectCleared(void) __ptr64 , public: static void * __ptr64 __ptr64
JSC::JSGlobalData::jsArrayVPtr , public: static void * __ptr64 __ptr64
JSC::JSGlobalData::jsByteArrayVPtr , public: static void * __ptr64 __ptr64
JSC::JSGlobalData::jsFunctionVPtr , public: static void * __ptr64 __ptr64
JSC::JSGlobalData::jsStringVPtr , protected: virtual void __cdecl

QGraphicsWebView::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QWebView::keyPressEvent(class QKeyEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsWebView::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QWebView::keyReleaseEvent(class QKeyEvent * __ptr64) __ptr64 , public: class
QWebElement __cdecl QWebElementCollection::last(void)const __ptr64 , public: class
QWebElement __cdecl QWebElement::lastChild(void)const __ptr64 , public: class QDateTime
__cdecl QWebHistoryItem::lastVisited(void)const __ptr64 , public: unsigned int __cdecl
JSC::JSString::length(void) __ptr64 , protected: void __cdecl QGraphicsWebView::linkClicked(class
QUrl const & __ptr64) __ptr64 , protected: void __cdecl QWebPage::linkClicked(class QUrl const &
__ptr64) __ptr64 , protected: void __cdecl QWebView::linkClicked(class QUrl const & __ptr64)
__ptr64 , public: enum QWebPage::LinkDelegationPolicy __cdecl
QWebPage::linkDelegationPolicy(void)const __ptr64 , public: class QWebElement __cdecl
QWebHitTestResult::linkElement(void)const __ptr64 , protected: void __cdecl
QWebPage::linkHovered(class QString const & __ptr64,class QString const & __ptr64,class QString
const & __ptr64) __ptr64 , public: class QWebFrame * __ptr64 __cdecl
QWebHitTestResult::linkTargetFrame(void)const __ptr64 , public: class QString __cdecl
QWebHitTestResult::linkText(void)const __ptr64 , public: class QUrl __cdecl
QWebHitTestResult::linkTitle(void)const __ptr64 , public: class QUrl __cdecl
QWebHitTestResult::linkUrl(void)const __ptr64 , public: void __cdecl QGraphicsWebView::load(class
QNetworkRequest const & __ptr64,enum QNetworkAccessManager::Operation,class QByteArray
const & __ptr64) __ptr64 , public: void __cdecl QGraphicsWebView::load(class QUrl const &
__ptr64) __ptr64 , public: void __cdecl QWebFrame::load(class QNetworkRequest const &
__ptr64,enum QNetworkAccessManager::Operation,class QByteArray const & __ptr64) __ptr64 ,
public: void __cdecl QWebFrame::load(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QWebView::load(class QNetworkRequest const & __ptr64,enum
QNetworkAccessManager::Operation,class QByteArray const & __ptr64) __ptr64 , public: void
__cdecl QWebView::load(class QUrl const & __ptr64) __ptr64 , protected: void __cdecl
QGraphicsWebView::loadFinished(bool) __ptr64 , protected: void __cdecl
QWebFrame::loadFinished(bool) __ptr64 , protected: void __cdecl QWebPage::loadFinished(bool)
__ptr64 , protected: void __cdecl QWebView::loadFinished(bool) __ptr64 , protected: void __cdecl
QGraphicsWebView::loadProgress(int) __ptr64 , protected: void __cdecl
QWebPage::loadProgress(int) __ptr64 , protected: void __cdecl QWebView::loadProgress(int)
__ptr64 , protected: void __cdecl QGraphicsWebView::loadStarted(void) __ptr64 , protected: void
__cdecl QWebFrame::loadStarted(void) __ptr64 , protected: void __cdecl
QWebPage::loadStarted(void) __ptr64 , protected: void __cdecl QWebView::loadStarted(void)
__ptr64 , public: class QString __cdecl QWebElement::localName(void)const __ptr64 , public: static
class QStringList __cdecl QWebSecurityOrigin::localSchemes(void) , public: class QString __cdecl
QWebSettings::localStoragePath(void)const __ptr64 , public: class QWebFrame * __ptr64 __cdecl
QWebPage::mainFrame(void)const __ptr64 , public: static class QString __cdecl
DumpRenderTreeSupportQt::markerTextForListItem(class QWebElement const & __ptr64) , public:
int __cdecl QWebHistory::maximumItemCount(void)const __ptr64 , public: static int __cdecl
QWebSettings::maximumPagesInCache(void) , public: double __cdecl
QWebPage::ViewportAttributes::maximumScaleFactor(void)const __ptr64 , public: static class QUrl
__cdecl DumpRenderTreeSupportQt::mediaContentUrlById(class QWebFrame *
__ptr64,class QString const & __ptr64) , protected: void __cdecl
QWebPage::menuBarVisibilityChangeRequested(bool) __ptr64 , public: class QMap<class
QString,class QString> __cdecl QWebFrame::metaData(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QGraphicsWebView::metaObject(void)const __ptr64 , public:

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virtual struct QMetaObject const * __ptr64 __cdecl QWebFrame::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QWebHistoryInterface::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWebInspector::metaObject(void)const __ptr64 , public: virtual struct
QMetaObject const * __ptr64 __cdecl QWebPage::metaObject(void)const __ptr64 , public: virtual
struct QMetaObject const * __ptr64 __cdecl QWebPluginDatabase::metaObject(void)const __ptr64 ,
public: virtual struct QMetaObject const * __ptr64 __cdecl
QWebPluginFactory::metaObject(void)const __ptr64 , public: virtual struct QMetaObject const *
__ptr64 __cdecl QWebView::metaObject(void)const __ptr64 , protected: void __cdecl
QWebPage::microFocusChanged(void) __ptr64 , public: class QList<struct
QWebPluginFactory::MimeType> __cdecl QWebPluginInfo::mimeTypes(void)const __ptr64 , public:
double __cdecl QWebPage::ViewportAttributes::minimumScaleFactor(void)const __ptr64 ,
protected: virtual void __cdecl QGraphicsWebView::mouseDoubleClickEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWebView::mouseDoubleClickEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsWebView::mouseMoveEvent(class QGraphicsSceneMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QWebView::mouseMoveEvent(class QMouseEvent *
__ptr64) __ptr64 , protected: virtual void __cdecl QGraphicsWebView::mousePressEvent(class
QGraphicsSceneMouseEvent * __ptr64) __ptr64 , protected: virtual void __cdecl
QWebView::mousePressEvent(class QMouseEvent * __ptr64) __ptr64 , protected: virtual void
__cdecl QGraphicsWebView::mouseReleaseEvent(class QGraphicsSceneMouseEvent * __ptr64)
__ptr64 , protected: virtual void __cdecl QWebView::mouseReleaseEvent(class QMouseEvent *
__ptr64) __ptr64 , public: class QString __cdecl QWebDatabase::name(void)const __ptr64 , public:
class QString __cdecl QWebPluginInfo::name(void)const __ptr64 , public: class QString __cdecl
QWebElement::namespaceUri(void)const __ptr64 , public: class QNetworkAccessManager * __ptr64
__cdecl QWebPage::networkAccessManager(void)const __ptr64 , public: class QWebElement
__cdecl QWebElement::nextSibling(void)const __ptr64 , public: static class QList<class QVariant>
__cdecl DumpRenderTreeSupportQt::nodesFromRect(class QWebElement const &
__ptr64,int,int,unsigned int,unsigned int,unsigned int,unsigned int,bool) , class WTF::AtomicString
const WTF::nullAtom , public: static int __cdecl
DumpRenderTreeSupportQt::numberOfActiveAnimations(class QWebFrame * __ptr64) , public:
static int __cdecl DumpRenderTreeSupportQt::numberOfPages(class QWebFrame *
__ptr64,float,float) , public: static int __cdecl
DumpRenderTreeSupportQt::numberOfPendingGeolocationPermissionRequests(class QWebPage *
__ptr64) , public: static __int64 __cdecl QWebSettings::offlineStorageDefaultQuota(void) , public:
static class QString __cdecl QWebSettings::offlineStoragePath(void) , public: static class QString
__cdecl QWebSettings::offlineWebApplicationCachePath(void) , public: static __int64 __cdecl
QWebSettings::offlineWebApplicationCacheQuota(void) , public: class QWebSecurityOrigin __cdecl
QWebDatabase::origin(void)const __ptr64 , public: class QUrl __cdecl
QWebHistoryItem::originalUrl(void)const __ptr64 , private: void __cdecl
JSC::JSString::outOfMemory(class JSC::ExecState * __ptr64)const __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::overwritePluginDirectories(void) , public: class QWebPage * __ptr64
__cdecl QGraphicsWebView::page(void)const __ptr64 , public: class QWebPage * __ptr64 __cdecl
QWebFrame::page(void)const __ptr64 , public: class QWebPage * __ptr64 __cdecl
QWebInspector::page(void)const __ptr64 , public: class QWebPage * __ptr64 __cdecl
QWebView::page(void)const __ptr64 , public: class QAction * __ptr64 __cdecl
QGraphicsWebView::pageAction(enum QWebPage::WebAction)const __ptr64 , public: class QAction
* __ptr64 __cdecl QWebView::pageAction(enum QWebPage::WebAction)const __ptr64 , protected:

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void __cdecl QWebFrame::pageChanged(void) __ptr64 , public: static int __cdecl
DumpRenderTreeSupportQt::pageNumberForElementById(class QWebFrame * __ptr64,class
QString const & __ptr64,float,float) , public: static class QString __cdecl
DumpRenderTreeSupportQt::pageProperty(class QWebFrame * __ptr64,class QString const &
__ptr64,int) , public: static class QString __cdecl
DumpRenderTreeSupportQt::pageSizeAndMarginsInPixels(class QWebFrame *
__ptr64,int,int,int,int,int,int,int) , public: virtual void __cdecl QGraphicsWebView::paint(class
QPainter * __ptr64,class QStyleOptionGraphicsItem const * __ptr64,class QWidget * __ptr64)
__ptr64 , protected: virtual void __cdecl QWebView::paintEvent(class QPaintEvent * __ptr64)
__ptr64 , public: class QPalette __cdecl QWebPage::palette(void)const __ptr64 , public: class
QWebElement __cdecl QWebElement::parent(void)const __ptr64 , public: class QWebFrame *
__ptr64 __cdecl QWebFrame::parentFrame(void)const __ptr64 , public: class QString __cdecl
QWebPluginInfo::path(void)const __ptr64 , public: static bool __cdecl
DumpRenderTreeSupportQt::pauseAnimation(class QWebFrame * __ptr64,class QString const &
__ptr64,double,class QString const & __ptr64) , public: static bool __cdecl
DumpRenderTreeSupportQt::pauseSVGAnimation(class QWebFrame * __ptr64,class QString const &
__ptr64,double,class QString const & __ptr64) , public: static bool __cdecl
DumpRenderTreeSupportQt::pauseTransitionOfProperty(class QWebFrame * __ptr64,class QString
const & __ptr64,double,class QString const & __ptr64) , public: class QPixmap __cdecl
QWebHitTestResult::pixmap(void)const __ptr64 , public: static class QString __cdecl
DumpRenderTreeSupportQt::plainText(class QVariant const & __ptr64) , public: class
QWebPluginFactory * __ptr64 __cdecl QWebPage::pluginFactory(void)const __ptr64 , public: class
QWebPluginInfo __cdecl QWebPluginDatabase::pluginForMimeType(class QString const & __ptr64)
__ptr64 , public: class QList<class QWebPluginInfo> __cdecl
QWebPluginDatabase::plugins(void)const __ptr64 , public: int __cdecl
QWebSecurityOrigin::port(void)const __ptr64 , public: class QPoint __cdecl
QWebFrame::pos(void)const __ptr64 , public: class QPoint __cdecl
QWebHitTestResult::pos(void)const __ptr64 , public: class QSize __cdecl
QWebPage::preferredContentsSize(void)const __ptr64 , public: class QString __cdecl
QWebElement::prefix(void)const __ptr64 , public: void __cdecl QWebElement::prependInside(class
QWebElement const & __ptr64) __ptr64 , public: void __cdecl QWebElement::prependInside(class
QString const & __ptr64) __ptr64 , public: void __cdecl QWebElement::prependOutside(class
QWebElement const & __ptr64) __ptr64 , public: void __cdecl QWebElement::prependOutside(class
QString const & __ptr64) __ptr64 , public: class QWebElement __cdecl
QWebElement::previousSibling(void)const __ptr64 , public: void __cdecl QWebFrame::print(class
QPrinter * __ptr64)const __ptr64 , public: void __cdecl QWebView::print(class QPrinter *
__ptr64)const __ptr64 , protected: void __cdecl QWebPage::printRequested(class QWebFrame *
__ptr64) __ptr64 , protected: void __cdecl QWebFrame::provisionalLoad(void) __ptr64 , int __cdecl
qWebKitMajorVersion(void) , int __cdecl qWebKitMinorVersion(void) , class QString __cdecl
qWebKitVersion(void) , void __cdecl qt_drt_clearFrameName(class QWebFrame * __ptr64) , void
__cdecl qt_drt_garbageCollector_collect(void) , void __cdecl
qt_drt_garbageCollector_collectOnAlternateThread(bool) , int __cdecl
qt_drt_javascriptObjectsCount(void) , int __cdecl qt_drt_numberOfActiveAnimations(class
QWebFrame * __ptr64) , void __cdecl qt_drt_overwritePluginDirectories(void) , bool __cdecl
qt_drt_pauseAnimation(class QWebFrame * __ptr64,class QString const & __ptr64,double,class
QString const & __ptr64) , bool __cdecl qt_drt_pauseTransitionOfProperty(class QWebFrame *
__ptr64,class QString const & __ptr64,double,class QString const & __ptr64) , void __cdecl
qt_drt_resetOriginAccessWhitelists(void) , void __cdecl qt_drt_run(bool) , void __cdecl

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qt_drt_setJavaScriptProfilingEnabled(class QWebFrame * __ptr64,bool) , void __cdecl
qt_drt_whiteListAccessFromOrigin(class QString const & __ptr64,class QString const & __ptr64,class
QString const & __ptr64,bool) , void __cdecl qt_dump_editing_callbacks(bool) , void __cdecl
qt_dump_frame_loader(bool) , void __cdecl qt_dump_resource_load_callbacks(bool) , void __cdecl
qt_dump_set_accepts_editing(bool) , public: virtual int __cdecl
QGraphicsWebView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QWebFrame::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual int __cdecl QWebHistoryInterface::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWebInspector::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public:
virtual int __cdecl QWebPage::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64)
__ptr64 , public: virtual int __cdecl QWebPluginDatabase::qt_metacall(enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 , public: virtual int __cdecl
QWebPluginFactory::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 * __ptr64) __ptr64 ,
public: virtual int __cdecl QWebView::qt_metacall(enum QMetaObject::Call,int,void * __ptr64 *
__ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QGraphicsWebView::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl QWebFrame::qt_metacast(char
const * __ptr64) __ptr64 , public: virtual void * __ptr64 __cdecl
QWebHistoryInterface::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWebInspector::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWebPage::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void * __ptr64
__cdecl QWebPluginDatabase::qt_metacast(char const * __ptr64) __ptr64 , public: virtual void *
__ptr64 __cdecl QWebPluginFactory::qt_metacast(char const * __ptr64) __ptr64 , public: virtual
void * __ptr64 __cdecl QWebView::qt_metacast(char const * __ptr64) __ptr64 , void __cdecl
qt_networkAccessAllowed(bool) , void __cdecl qt_resumeActiveDOMObjects(class QWebFrame *
__ptr64) , private: static void __cdecl QGraphicsWebView::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWebFrame::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QWebHistoryInterface::qt_static_metacall(class
QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void
__cdecl QWebInspector::qt_static_metacall(class QObject * __ptr64,enum
QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWebPage::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void * __ptr64
* __ptr64) , private: static void __cdecl QWebPluginDatabase::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , private: static void __cdecl
QWebPluginFactory::qt_static_metacall(class QObject * __ptr64,enum QMetaObject::Call,int,void *
__ptr64 * __ptr64) , private: static void __cdecl QWebView::qt_static_metacall(class QObject *
__ptr64,enum QMetaObject::Call,int,void * __ptr64 * __ptr64) , void __cdecl
qt_suspendActiveDOMObjects(class QWebFrame * __ptr64) , class QString __cdecl
qt_webpage_groupName(class QWebPage * __ptr64) , void __cdecl
qt_webpage_setGroupName(class QWebPage * __ptr64,class QString const & __ptr64) , bool
__cdecl qtwebkit_webframe_scrollOverflow(class QWebFrame * __ptr64,int,int,class QPoint const &
__ptr64) , void __cdecl qtwebkit_webframe_scrollRecursively(class QWebFrame *
__ptr64,int,int,class QPoint const & __ptr64) , public: void __cdecl
QWebPluginDatabase::refresh(void) __ptr64 , public: virtual void __cdecl
QWebPluginFactory::refreshPlugins(void) __ptr64 , public: void __cdecl
QGraphicsWebView::reload(void) __ptr64 , public: void __cdecl QWebView::reload(void) __ptr64 ,
public: void __cdecl QWebElement::removeAllChildren(void) __ptr64 , public: static void __cdecl

QWebDatabase::removeAllDatabases(void) , public: void __cdecl
QWebElement::removeAttribute(class QString const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::removeAttributeNS(class QString const & __ptr64,class QString const & __ptr64)
__ptr64 , public: void __cdecl QWebElement::removeClass(class QString const & __ptr64) __ptr64 ,
public: static void __cdecl QWebDatabase::removeDatabase(class QWebDatabase const & __ptr64) ,
public: void __cdecl QWebElement::removeFromDocument(void) __ptr64 , public: static void
__cdecl QWebSecurityOrigin::removeLocalScheme(class QString const & __ptr64) , public: static void
__cdecl DumpRenderTreeSupportQt::removeMockDeviceOrientation(void) , public: static void
__cdecl DumpRenderTreeSupportQt::removeShadowRoot(class QWebElement const & __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::removeWhiteListAccessFromOrigin(class
QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64,bool) , public:
void __cdecl QWebElement::render(class QPainter * __ptr64) __ptr64 , public: void __cdecl
QWebElement::render(class QPainter * __ptr64,class QRect const & __ptr64) __ptr64 , public: void
__cdecl QWebFrame::render(class QPainter * __ptr64) __ptr64 , public: void __cdecl
QWebFrame::render(class QPainter * __ptr64,class QRegion const & __ptr64) __ptr64 , public: void
__cdecl QWebFrame::render(class QPainter * __ptr64,enum QWebFrame::RenderLayer,class
QRegion const & __ptr64) __ptr64 , public: class QFlags<enum QPainter::RenderHint> __cdecl
QGraphicsWebView::renderHints(void)const __ptr64 , public: class QFlags<enum
QPainter::RenderHint> __cdecl QWebView::renderHints(void)const __ptr64 , public: class QString
__cdecl QWebFrame::renderTreeDump(void)const __ptr64 , protected: void __cdecl
QWebPage::repaintRequested(class QRect const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::replace(class QWebElement const & __ptr64) __ptr64 , public: void __cdecl
QWebElement::replace(class QString const & __ptr64) __ptr64 , public: class JSC::JSValue __cdecl
JSC::JSString::replaceCharacter(class JSC::ExecState * __ptr64,unsigned short,class JSC::UString const
& __ptr64) __ptr64 , public: class QUrl __cdecl QWebFrame::requestedUrl(void)const __ptr64 ,
public: void __cdecl QWebSettings::resetAttribute(enum QWebSettings::WebAttribute) __ptr64 ,
public: void __cdecl QWebSettings::resetFontFamily(enum QWebSettings::FontFamily) __ptr64 ,
public: void __cdecl QWebSettings::resetFontSize(enum QWebSettings::FontSize) __ptr64 , public:
static void __cdecl DumpRenderTreeSupportQt::resetGeolocationMock(class QWebPage * __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::resetInternalsObject(class QWebFrame *
__ptr64) , public: static void __cdecl DumpRenderTreeSupportQt::resetOriginAccessWhiteLists(void)
, protected: virtual void __cdecl QWebInspector::resizeEvent(class QResizeEvent * __ptr64) __ptr64
, protected: virtual void __cdecl QWebView::resizeEvent(class QResizeEvent * __ptr64) __ptr64 ,
public: bool __cdecl QGraphicsWebView::resizesToContents(void)const __ptr64 , private: void
__cdecl JSC::JSString::resolveRope(class JSC::ExecState * __ptr64)const __ptr64 , private: void
__cdecl JSC::JSString::resolveRopeSlowCase(class JSC::ExecState * __ptr64,unsigned short *
__ptr64)const __ptr64 , public: static class QString __cdecl
DumpRenderTreeSupportQt::responseMimeType(class QWebFrame * __ptr64) , protected: void
__cdecl QWebPage::restoreFrameStateRequested(class QWebFrame * __ptr64) __ptr64 , public:
static void __cdecl DumpRenderTreeSupportQt::resumeActiveDOMObjects(class QWebFrame *
__ptr64) , public: static void __cdecl DumpRenderTreeSupportQt::resumeAnimations(class
QWebFrame * __ptr64) , public: static struct JSC::ClassInfo const JSC::DateInstance::s_info , public:
static struct JSC::ClassInfo const JSC::InternalFunction::s_info , public: static struct JSC::ClassInfo
const JSC::JSArray::s_info , public: static struct JSC::ClassInfo const JSC::JSFunction::s_info , public:
static struct JSC::ClassInfo const JSC::JSObject::s_info , private: static struct JSC::ClassInfo const
JSC::JSString::s_info , public: static struct JSC::ClassInfo const JSC::RegExpObject::s_info , public:
static struct JSC::ClassInfo const JSC::StringObject::s_info , private: static struct JSC::ClassInfo const
JSC::Structure::s_info , private: static unsigned int const JSC::JSString::s_maxInternalRopeLength ,

protected: void __cdecl QWebPage::saveFrameStateRequested(class QWebFrame * __ptr64,class QWebHistoryItem * __ptr64) __ptr64, protected: virtual bool __cdecl QGraphicsWebView::sceneEvent(class QEvent * __ptr64) __ptr64, public: class QString __cdecl QWebSecurityOrigin::scheme(void)const __ptr64, public: void __cdecl QWebFrame::scroll(int,int) __ptr64, public: class QRect __cdecl QWebFrame::scrollBarGeometry(enum Qt::Orientation)const __ptr64, public: int __cdecl QWebFrame::scrollBarMaximum(enum Qt::Orientation)const __ptr64, public: int __cdecl QWebFrame::scrollBarMinimum(enum Qt::Orientation)const __ptr64, public: enum Qt::ScrollBarPolicy __cdecl QWebFrame::scrollBarPolicy(enum Qt::Orientation)const __ptr64, public: int __cdecl QWebFrame::scrollBarValue(enum Qt::Orientation)const __ptr64, public: class QPoint __cdecl QWebFrame::scrollPosition(void)const __ptr64, protected: void __cdecl QWebPage::scrollRequested(int,int,class QRect const & __ptr64) __ptr64, public: void __cdecl QWebFrame::scrollToAnchor(class QString const & __ptr64) __ptr64, public: class QStringList __cdecl QWebPluginDatabase::searchPaths(void)const __ptr64, public: class QWebSecurityOrigin __cdecl QWebFrame::securityOrigin(void)const __ptr64, public: class QString __cdecl QWebPage::selectedHtml(void)const __ptr64, public: class QString __cdecl QWebView::selectedHtml(void)const __ptr64, public: static class QList<class QVariant> __cdecl DumpRenderTreeSupportQt::selectedRange(class QWebPage * __ptr64), public: class QString __cdecl QWebPage::selectedText(void)const __ptr64, public: class QString __cdecl QWebView::selectedText(void)const __ptr64, protected: void __cdecl QWebPage::selectionChanged(void) __ptr64, protected: void __cdecl QWebView::selectionChanged(void) __ptr64, public: void __cdecl QWebPage::setActualVisibleContentRect(class QRect const & __ptr64)const __ptr64, public: static void __cdecl DumpRenderTreeSupportQt::setAlternateHtml(class QWebFrame * __ptr64,class QString const & __ptr64,class QUrl const & __ptr64,class QUrl const & __ptr64), public: void __cdecl QWebSecurityOrigin::setApplicationCacheQuota(__int64) __ptr64, public: void __cdecl QWebElement::setAttribute(class QString const & __ptr64,class QString const & __ptr64) __ptr64, public: void __cdecl QWebSettings::setAttribute(enum QWebSettings::WebAttribute,bool) __ptr64, public: void __cdecl QWebElement::setAttributeNS(class QString const & __ptr64,class QString const & __ptr64,class QString const & __ptr64), public: static void __cdecl DumpRenderTreeSupportQt::setAutofilled(class QWebElement const & __ptr64,bool), public: static void __cdecl DumpRenderTreeSupportQt::setCaretBrowsingEnabled(class QWebPage * __ptr64,bool), public: void __cdecl QGraphicsWebView::setContent(class QByteArray const & __ptr64,class QString const & __ptr64,class QUrl const & __ptr64) __ptr64, public: void __cdecl QWebFrame::setContent(class QByteArray const & __ptr64,class QString const & __ptr64,class QUrl const & __ptr64) __ptr64, public: void __cdecl QWebView::setContent(class QByteArray const & __ptr64,class QString const & __ptr64,class QUrl const & __ptr64) __ptr64, public: void __cdecl QWebPage::setContentEditable(bool) __ptr64, public: static void __cdecl DumpRenderTreeSupportQt::setCustomPolicyDelegate(bool,bool), public: void __cdecl QWebSecurityOrigin::setDatabaseQuota(__int64) __ptr64, public: static void __cdecl QWebHistoryInterface::setDefaultInterface(class QWebHistoryInterface * __ptr64), public: void __cdecl QWebSettings::setDefaultTextEncoding(class QString const & __ptr64) __ptr64, public: static void __cdecl DumpRenderTreeSupportQt::setDeferMainResourceDataLoad(bool), public: static void __cdecl DumpRenderTreeSupportQt::setDomainRelaxationForbiddenForURLScheme(bool,class QString const & __ptr64), public: static void __cdecl DumpRenderTreeSupportQt::setDumpRenderTreeModeEnabled(bool), public: static void __cdecl DumpRenderTreeSupportQt::setEditingBehavior(class QWebPage * __ptr64,class QString const & __ptr64), public: void __cdecl QWebPluginInfo::setEnabled(bool) __ptr64, public: void __cdecl

QWebPage::setFeaturePermission(class QWebFrame * __ptr64,enum QWebPage::Feature,enum QWebPage::PermissionPolicy) __ptr64 , public: void __cdecl QWebElement::setFocus(void) __ptr64 , public: void __cdecl QWebFrame::setFocus(void) __ptr64 , public: void __cdecl QWebSettings::setFontFamily(enum QWebSettings::FontFamily,class QString const & __ptr64) __ptr64 , public: void __cdecl QWebSettings::setFontSize(enum QWebSettings::FontSize,int) __ptr64 , public: void __cdecl QWebPage::setForwardUnsupportedContent(bool) __ptr64 , public: static void __cdecl DumpRenderTreeSupportQt::setFrameFlatteningEnabled(class QWebPage * __ptr64,bool) , public: virtual void __cdecl QGraphicsWebView::setGeometry(class QRectF const & __ptr64) __ptr64 , public: void __cdecl QGraphicsWebView::setHtml(class QString const & __ptr64,class QUrl const & __ptr64) __ptr64 , public: void __cdecl QWebFrame::setHtml(class QString const & __ptr64,class QUrl const & __ptr64) __ptr64 , public: void __cdecl QWebView::setHtml(class QString const & __ptr64,class QUrl const & __ptr64) __ptr64 , public: static void __cdecl QWebSettings::setIconDatabasePath(class QString const & __ptr64) , public: void __cdecl QWebElement::setInnerXml(class QString const & __ptr64) __ptr64 , public: static void __cdecl DumpRenderTreeSupportQt::setJavaScriptProfilingEnabled(class QWebFrame * __ptr64,bool) , public: void __cdecl QWebPage::setLinkDelegationPolicy(enum QWebPage::LinkDelegationPolicy) __ptr64 , public: void __cdecl QWebSettings::setLocalStoragePath(class QString const & __ptr64) __ptr64 , public: void __cdecl QWebHistory::setMaximumItemCount(int) __ptr64 , public: static void __cdecl QWebSettings::setMaximumPagesInCache(int) , public: static void __cdecl DumpRenderTreeSupportQt::setMediaType(class QWebFrame * __ptr64,class QString const & __ptr64) , public: static void __cdecl DumpRenderTreeSupportQt::setMinimumTimerInterval(class QWebPage * __ptr64,double) , public: static void __cdecl DumpRenderTreeSupportQt::setMockDeviceOrientation(bool,double,bool,double,bool,double) , public: static void __cdecl DumpRenderTreeSupportQt::setMockGeolocationError(class QWebPage * __ptr64,int,class QString const & __ptr64) , public: static void __cdecl DumpRenderTreeSupportQt::setMockGeolocationPermission(class QWebPage * __ptr64,bool) , public: static void __cdecl DumpRenderTreeSupportQt::setMockGeolocationPosition(class QWebPage * __ptr64,double,double,double) , public: void __cdecl QWebPage::setNetworkAccessManager(class QNetworkAccessManager * __ptr64) __ptr64 , public: static void __cdecl QWebSettings::setObjectCacheCapacities(int,int,int) , public: static void __cdecl QWebSettings::setOfflineStorageDefaultQuota(__int64) , public: static void __cdecl QWebSettings::setOfflineStoragePath(class QString const & __ptr64) , public: static void __cdecl QWebSettings::setOfflineWebApplicationCachePath(class QString const & __ptr64) , public: static void __cdecl QWebSettings::setOfflineWebApplicationCacheQuota(__int64) , public: void __cdecl QWebElement::setOuterXml(class QString const & __ptr64) __ptr64 , public: void __cdecl QGraphicsWebView::setPage(class QWebPage * __ptr64) __ptr64 , public: void __cdecl QWebInspector::setPage(class QWebPage * __ptr64) __ptr64 , public: void __cdecl QWebView::setPage(class QWebPage * __ptr64) __ptr64 , public: void __cdecl QWebPage::setPalette(class QPalette const & __ptr64) __ptr64 , public: void __cdecl QWebElement::setPlainText(class QString const & __ptr64) __ptr64 , public: void __cdecl QWebPage::setPluginFactory(class QWebPluginFactory * __ptr64) __ptr64 , public: void __cdecl QWebPage::setPreferredContentsSize(class QSize const & __ptr64)const __ptr64 , public: void __cdecl QWebPluginDatabase::setPreferredPluginForMimeType(class QString const & __ptr64,class QWebPluginInfo const & __ptr64) __ptr64 , public: void __cdecl QGraphicsWebView::setRenderHint(enum QPainter::RenderHint,bool) __ptr64 , public: void __cdecl QWebView::setRenderHint(enum QPainter::RenderHint,bool) __ptr64 , public: void __cdecl QGraphicsWebView::setRenderHints(class QFlags<enum QPainter::RenderHint>) __ptr64 , public: void __cdecl QWebView::setRenderHints(class QFlags<enum QPainter::RenderHint>) __ptr64 ,

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public: void __cdecl QGraphicsWebView::setResizesToContents(bool) __ptr64 , public: void __cdecl
QWebFrame::setScrollBarPolicy(enum Qt::Orientation,enum Qt::ScrollBarPolicy) __ptr64 , public:
void __cdecl QWebFrame::setScrollBarValue(enum Qt::Orientation,int) __ptr64 , public: void __cdecl
QWebFrame::setScrollPosition(class QPoint const & __ptr64) __ptr64 , public: void __cdecl
QWebPluginDatabase::setSearchPaths(class QStringList const & __ptr64) __ptr64 , public: static void
__cdecl DumpRenderTreeSupportQt::setSelectTrailingWhitespaceEnabled(class QWebPage *
__ptr64,bool) , public: static void __cdecl
DumpRenderTreeSupportQt::setSmartInsertDeleteEnabled(class QWebPage * __ptr64,bool) , public:
void __cdecl QWebElement::setStyleProperty(class QString const & __ptr64,class QString const &
__ptr64) __ptr64 , public: void __cdecl QWebFrame::setTextSizeMultiplier(double) __ptr64 , public:
void __cdecl QWebView::setTextSizeMultiplier(double) __ptr64 , public: void __cdecl
QGraphicsWebView::setTiledBackingStoreFrozen(bool) __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::setTimelineProfilingEnabled(class QWebPage * __ptr64,bool) , public:
void __cdecl QGraphicsWebView::setUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QWebFrame::setUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QWebView::setUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QWebHistoryItem::setUserData(class QVariant const & __ptr64) __ptr64 , public: void __cdecl
QWebSettings::setUserStyleSheetUrl(class QUrl const & __ptr64) __ptr64 , public: void __cdecl
QWebPage::setView(class QWidget * __ptr64) __ptr64 , public: void __cdecl
QWebPage::setViewportSize(class QSize const & __ptr64)const __ptr64 , public: static void __cdecl
QWebSettings::setWebGraphic(enum QWebSettings::WebGraphic,class QPixmap const & __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::setWillSendRequestClearHeaders(class
QStringList const & __ptr64) , public: static void __cdecl
DumpRenderTreeSupportQt::setWillSendRequestReturnsNull(bool) , public: static void __cdecl
DumpRenderTreeSupportQt::setWillSendRequestReturnsNullOnRedirect(bool) , public: void __cdecl
QGraphicsWebView::setZoomFactor(double) __ptr64 , public: void __cdecl
QWebFrame::setZoomFactor(double) __ptr64 , public: void __cdecl
QWebView::setZoomFactor(double) __ptr64 , public: class QWebSettings * __ptr64 __cdecl
QGraphicsWebView::settings(void)const __ptr64 , public: class QWebSettings * __ptr64 __cdecl
QWebPage::settings(void)const __ptr64 , public: class QWebSettings * __ptr64 __cdecl
QWebView::settings(void)const __ptr64 , public: static class QVariant __cdecl
DumpRenderTreeSupportQt::shadowRoot(class QWebElement const & __ptr64) , public: static bool
__cdecl DumpRenderTreeSupportQt::shouldClose(class QWebFrame * __ptr64) , public: bool
__cdecl QWebPage::shouldInterruptJavaScript(void) __ptr64 , protected: virtual void __cdecl
QWebInspector::showEvent(class QShowEvent * __ptr64) __ptr64 , public: static void __cdecl
DumpRenderTreeSupportQt::simulateDesktopNotificationClick(class QString const & __ptr64) ,
public: __int64 __cdecl QWebDatabase::size(void)const __ptr64 , public: class QSize __cdecl
QWebPage::ViewportAttributes::size(void)const __ptr64 , public: virtual class QSizeF __cdecl
QGraphicsWebView::sizeHint(enum Qt::SizeHint,class QSizeF const & __ptr64)const __ptr64 , public:
virtual class QSize __cdecl QWebInspector::sizeHint(void)const __ptr64 , public: virtual class QSize
__cdecl QWebView::sizeHint(void)const __ptr64 , class WTF::AtomicString const WTF::starAtom ,
private: static class WTF::ThreadSpecific<class WTF::WTFThreadData> * __ptr64 __ptr64
WTF::WTFThreadData::staticData , public: static struct QMetaObject const
QGraphicsWebView::staticMetaObject , public: static struct QMetaObject const
QWebFrame::staticMetaObject , public: static struct QMetaObject const
QWebHistoryInterface::staticMetaObject , public: static struct QMetaObject const
QWebInspector::staticMetaObject , public: static struct QMetaObject const
QWebPage::staticMetaObject , public: static struct QMetaObject const

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QWebPluginDatabase::staticMetaObject , public: static struct QMetaObject const
QWebPluginFactory::staticMetaObject , public: static struct QMetaObject const
QWebView::staticMetaObject , private: static struct QMetaObjectExtraData const
QGraphicsWebView::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
QWebFrame::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
QWebHistoryInterface::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QWebInspector::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QWebPage::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData const
QWebPluginDatabase::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QWebPluginFactory::staticMetaObjectExtraData , private: static struct QMetaObjectExtraData
const QWebView::staticMetaObjectExtraData , protected: void __cdecl
QGraphicsWebView::statusBarMessage(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QWebPage::statusBarMessage(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QWebView::statusBarMessage(class QString const & __ptr64) __ptr64 , protected: void
__cdecl QWebPage::statusBarVisibilityChangeRequested(bool) __ptr64 , public: void __cdecl
QGraphicsWebView::stop(void) __ptr64 , public: void __cdecl QWebView::stop(void) __ptr64 ,
private: class JSC::UString & __ptr64 __cdecl JSC::JSString::string(void) __ptr64 , public: class QString
__cdecl QWebElement::styleProperty(class QString const & __ptr64,enum
QWebElement::StyleResolveStrategy)const __ptr64 , private: class JSC::JSString * __ptr64 __cdecl
JSC::JSString::substringFromRope(class JSC::ExecState * __ptr64,unsigned int,unsigned int) __ptr64 ,
public: class QStringList __cdecl QWebPage::supportedContentTypes(void)const __ptr64 , public:
bool __cdecl QWebPage::supportsContentType(class QString const & __ptr64)const __ptr64 , public:
virtual bool __cdecl QWebPage::supportsExtension(enum QWebPage::Extension)const __ptr64 ,
public: virtual bool __cdecl QWebPluginFactory::supportsExtension(enum
QWebPluginFactory::Extension)const __ptr64 , public: bool __cdecl
QWebPluginInfo::supportsMimeType(class QString const & __ptr64)const __ptr64 , public: static
void __cdecl DumpRenderTreeSupportQt::suspendActiveDOMObjects(class QWebFrame * __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::suspendAnimations(class QWebFrame *
__ptr64) , public: bool __cdecl QWebPage::swallowContextMenuEvent(class QContextMenuEvent *
__ptr64) __ptr64 , public: class QString __cdecl QWebElement::tagName(void)const __ptr64 , public:
class QWebElement & __ptr64 __cdecl QWebElement::takeFromDocument(void) __ptr64 , public:
bool __cdecl QWebSettings::testAttribute(enum QWebSettings::WebAttribute)const __ptr64 , class
WTF::AtomicString const WTF::textAtom , public: double __cdecl
QWebFrame::textSizeMultiplier(void)const __ptr64 , public: double __cdecl
QWebView::textSizeMultiplier(void)const __ptr64 , public: class QString __cdecl
QGraphicsWebView::title(void)const __ptr64 , public: class QString __cdecl
QWebFrame::title(void)const __ptr64 , public: class QString __cdecl
QWebHistoryItem::title(void)const __ptr64 , public: class QString __cdecl
QWebHitTestResult::title(void)const __ptr64 , public: class QString __cdecl
QWebView::title(void)const __ptr64 , protected: void __cdecl
QGraphicsWebView::titleChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QWebFrame::titleChanged(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QWebView::titleChanged(class QString const & __ptr64) __ptr64 , private: virtual bool __cdecl
JSC::JSString::toBoolean(class JSC::ExecState * __ptr64)const __ptr64 , public: class QString __cdecl
QWebFrame::toHtml(void)const __ptr64 , public: class QString __cdecl
QWebElement::toInnerXml(void)const __ptr64 , public: class QList<class QWebElement> __cdecl
QWebElementCollection::toList(void)const __ptr64 , private: virtual double __cdecl
JSC::JSString::toNumber(class JSC::ExecState * __ptr64)const __ptr64 , private: virtual class

JSC::JSObject * __ptr64 __cdecl JSC::JSString::toObject(class JSC::ExecState * __ptr64,class JSC::JSGlobalObject * __ptr64)const __ptr64 , public: class QString __cdecl
QWebElement::toOuterXml(void)const __ptr64 , public: class QString __cdecl
QWebElement::toPlainText(void)const __ptr64 , public: class QString __cdecl
QWebFrame::toPlainText(void)const __ptr64 , private: virtual class JSC::JSValue __cdecl
JSC::JSString::toPrimitive(class JSC::ExecState * __ptr64,enum JSC::PreferredPrimitiveType)const __ptr64 , private: virtual class JSC::UString __cdecl JSC::JSString::toString(class JSC::ExecState * __ptr64)const __ptr64 , private: virtual class JSC::JSObject * __ptr64 __cdecl
JSC::JSString::toThisObject(class JSC::ExecState * __ptr64)const __ptr64 , public: void __cdecl
QWebElement::toggleClass(class QString const & __ptr64) __ptr64 , protected: void __cdecl
QWebPage::toolBarVisibilityChangeRequested(bool) __ptr64 , public: unsigned __int64 __cdecl
QWebPage::totalBytes(void)const __ptr64 , public: static class QString __cdecl
QGraphicsWebView::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QGraphicsWebView::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebFrame::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebFrame::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebHistoryInterface::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebHistoryInterface::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebInspector::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebInspector::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPage::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPage::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPluginDatabase::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPluginDatabase::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPluginFactory::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPluginFactory::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebView::tr(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebView::tr(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QGraphicsWebView::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QGraphicsWebView::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebFrame::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebFrame::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebHistoryInterface::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebHistoryInterface::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebInspector::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebInspector::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPage::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPage::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPluginDatabase::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPluginDatabase::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebPluginFactory::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebPluginFactory::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: static class QString __cdecl
QWebView::trUtf8(char const * __ptr64,char const * __ptr64) , public: static class QString __cdecl
QWebView::trUtf8(char const * __ptr64,char const * __ptr64,int) , public: virtual void __cdecl
QWebPage::triggerAction(enum QWebPage::WebAction,bool) __ptr64 , public: void __cdecl

QGraphicsWebView::triggerPageAction(enum QWebPage::WebAction,bool) __ptr64 , public: void
__cdecl QWebView::triggerPageAction(enum QWebPage::WebAction,bool) __ptr64 , public: class
JSC::UString const & __ptr64 __cdecl JSC::JSString::tryGetValue(void)const __ptr64 , public: class
QUndoStack * __ptr64 __cdecl QWebPage::undoStack(void)const __ptr64 , protected: void __cdecl
QWebPage::unsupportedContent(class QNetworkReply * __ptr64) __ptr64 , public: virtual void
__cdecl QGraphicsWebView::updateGeometry(void) __ptr64 , public: void __cdecl
QWebPage::updatePositionDependentActions(class QPoint const & __ptr64) __ptr64 , public: class
QUrl __cdecl QGraphicsWebView::url(void)const __ptr64 , public: class QUrl __cdecl
QWebFrame::url(void)const __ptr64 , public: class QUrl __cdecl QWebHistoryItem::url(void)const
__ptr64 , public: class QUrl __cdecl QWebView::url(void)const __ptr64 , protected: void __cdecl
QGraphicsWebView::urlChanged(class QUrl const & __ptr64) __ptr64 , protected: void __cdecl
QWebFrame::urlChanged(class QUrl const & __ptr64) __ptr64 , protected: void __cdecl
QWebView::urlChanged(class QUrl const & __ptr64) __ptr64 , protected: virtual class QString
__cdecl QWebPage::userAgentForUrl(class QUrl const & __ptr64)const __ptr64 , public: class
QVariant __cdecl QWebHistoryItem::userData(void)const __ptr64 , public: class QUrl __cdecl
QWebSettings::userStyleSheetUrl(void)const __ptr64 , public: class JSC::UString const & __ptr64
__cdecl JSC::JSString::value(class JSC::ExecState * __ptr64)const __ptr64 , public: class QWidget *
__ptr64 __cdecl QWebPage::view(void)const __ptr64 , public: static class QString __cdecl
DumpRenderTreeSupportQt::viewportAsText(class QWebPage * __ptr64,int,class QSize const &
__ptr64,class QSize const & __ptr64) , public: class QWebPage::ViewportAttributes __cdecl
QWebPage::viewportAttributesForSize(class QSize const & __ptr64)const __ptr64 , protected: void
__cdecl QWebPage::viewportChangeRequested(void) __ptr64 , public: class QSize __cdecl
QWebPage::viewportSize(void)const __ptr64 , public: class QWebFrame * __ptr64 __cdecl
QWebElement::webFrame(void)const __ptr64 , public: static class QPixmap __cdecl
QWebSettings::webGraphic(enum QWebSettings::WebGraphic) , public: static void __cdecl
DumpRenderTreeSupportQt::webInspectorClose(class QWebPage * __ptr64) , public: static void
__cdecl DumpRenderTreeSupportQt::webInspectorExecuteScript(class QWebPage *
__ptr64,long,class QString const & __ptr64) , public: static void __cdecl
DumpRenderTreeSupportQt::webInspectorShow(class QWebPage * __ptr64) , public: static class
QString __cdecl DumpRenderTreeSupportQt::webPageGroupName(class QWebPage * __ptr64) ,
public: static void __cdecl DumpRenderTreeSupportQt::webPageSetGroupName(class QWebPage *
__ptr64,class QString const & __ptr64) , protected: virtual void __cdecl
QGraphicsWebView::wheelEvent(class QGraphicsSceneWheelEvent * __ptr64) __ptr64 , protected:
virtual void __cdecl QWebView::wheelEvent(class QWheelEvent * __ptr64) __ptr64 , public: static
void __cdecl DumpRenderTreeSupportQt::whiteListAccessFromOrigin(class QString const &
__ptr64,class QString const & __ptr64,class QString const & __ptr64,bool) , protected: void __cdecl
QWebPage::windowCloseRequested(void) __ptr64 , public: static int __cdecl
DumpRenderTreeSupportQt::workerThreadCount(void) , public: class WebCore::DOMWrapperWorld
* __ptr64 __cdecl QWebScriptWorld::world(void)const __ptr64 , class WTF::AtomicString const
WTF::xmlAtom , class WTF::AtomicString const WTF::xmlnsAtom , public: double __cdecl
QGraphicsWebView::zoomFactor(void)const __ptr64 , public: double __cdecl
QWebFrame::zoomFactor(void)const __ptr64 , public: double __cdecl
QWebView::zoomFactor(void)const __ptr64 , JSC::ClassCreate , JSC::ClassRelease , JSC::ClassRetain ,
JSC::ObjectCallAsConstructor , JSC::ObjectCallAsFunction , JSC::ObjectCopyPropertyNames ,
JSC::ObjectDeletePrivateProperty , JSC::ObjectDeleteProperty , JSC::ObjectGetPrivate ,
JSC::ObjectGetPrivateProperty , JSC::ObjectGetProperty , JSC::ObjectGetPropertyAtIndex ,
JSC::ObjectGetPrototype , JSC::ObjectHasProperty , JSC::ObjectIsConstructor , JSC::ObjectIsFunction ,
JSC::ObjectMake , JSC::ObjectMakeArray , JSC::ObjectMakeConstructor , JSC::ObjectMakeDate ,

DP::JsonService::BackupPolicyDetailsObject::getVerifyFlag(void)const __ptr64 , public: static class
DP::RestInterface::RMCHelperUtil & __ptr64 __cdecl DP::RestInterface::RMCHelperUtil::getUtil(void)
, public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getUsername(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getUsername(void)const __ptr64 , public: bool __cdecl
DP::JsonService::BackupPolicyDetailsObject::getUseCofcFlag(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getUpdationTime(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyDetailsObject::getTransportType(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::JsonStandardResponseObject::getTitle(void)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::TaskTrackerListObject::getTasksCount(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getTaskUri(void)const __ptr64
,#####

#####, public: class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::TaskTrackerListObject::getTaskDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetDetailsObject::getSystemStorageName(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::getSystemId(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getStoreName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getStoreName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getStoreSystemName(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getStoreSystemId(void)const __ptr64 ,
public: unsigned __int64 __cdecl
DP::JsonService::StoragePoolListObject::getStorePoolsCount(void)const __ptr64
,#####

#####, public: class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::StoragePoolListObject::getStorePoolDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getStatus(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::getStatus(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getStatus(void)const __ptr64 , public: class


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std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getState(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StorageSystemDetailsObject::getState(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getStartTimeStr(void)const __ptr64 , public: unsigned
long __cdecl DP::JsonService::TaskTrackerDetailsObject::getStartTime(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getStartTime(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getSnapshotSetName(void)const __ptr64
#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::getSnapshotSetId(void)const __ptr64 , public:
class std::vector<class DP::JsonService::JsonObject * __ptr64,class std::allocator<class
DP::JsonService::JsonObject * __ptr64> > __cdecl
DP::JsonService::SnapshotSetListObject::getSnapshotSetDetailsObjects(void)const __ptr64 , public:
class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::SnapshotSetListObject::getSnapshotSetDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::SnapshotSetListObject::getSnapshotSetCount(void)const __ptr64 ,
public: unsigned int __cdecl DP::JsonService::RecoverySetDetailsObject::getSnapCount(void)const
__ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> >
__cdecl DP::JsonService::StorageSystemMiniVersionDetailsObject::getSerialNumber(void)const
__ptr64
#####
#####
#####
#####, public: class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::ScheduleJobListObject::getScheduleJobDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::ScheduleJobListObject::getScheduleJobCount(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getResourceURI(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getResourceURI(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getResourceURI(void)const __ptr64
#####
#####
#####
#####, public: bool __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getRemoveOldestSnapFlag(void)const
__ptr64 , public: bool __cdecl
DP::JsonService::RecoverySetDetailsObject::getRemoveOldestBackupFlag(void)const __ptr64 ,
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public: bool __cdecl DP::JsonService::RecoverySetDetailsObject::getRemoteEnabledFlag(void)const
__ptr64 , public: unsigned int __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getRecurrence(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getRecoverySetName(void)const __ptr64
,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::getRecoverySetId(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getRecoverySetId(void)const __ptr64 ,
public: class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::RecoverySetListObject::getRecoverySetDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::RecoverySetListObject::getRecoverySetCount(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getProtocol(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getPoolId(void)const __ptr64 , public: enum
DP::JsonService::TaskTrackerJsonObject::JsonTaskTrackerObjectType __cdecl
DP::JsonService::TaskTrackerJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::StorageSystemJsonObject::JsonStorageSystemObjectType __cdecl
DP::JsonService::StorageSystemJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::StoragePoolJsonObject::JsonStoragePoolObjectType __cdecl
DP::JsonService::StoragePoolJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::SnapshotSetJsonObject::JsonSnapshotSetObjectType __cdecl
DP::JsonService::SnapshotSetJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::ScheduleJobJsonObject::JsonScheduleJobObjectType __cdecl
DP::JsonService::ScheduleJobJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::RecoverySetJsonObject::JsonRecoverySetObjectType __cdecl
DP::JsonService::RecoverySetJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::BackupSetJsonObject::JsonBackupSetObjectType __cdecl
DP::JsonService::BackupSetJsonObject::getObjectType(void)const __ptr64 , public: enum
DP::JsonService::BackupPolicyJsonObject::JsonBackupPolicyObjectType __cdecl
DP::JsonService::BackupPolicyJsonObject::getObjectType(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::getName(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::getName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getName(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
```

DP::JsonService::RecoverySetMiniVersionDetailsObject::getName(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::getName(void)const __ptr64 , public: __int64 __cdecl DP::JsonService::BackupPolicyDetailsObject::getMultistreamFragments(void)const __ptr64 , public: bool __cdecl
DP::JsonService::BackupPolicyDetailsObject::getMultistreamEnabledFlag(void)const __ptr64 , public: unsigned int __cdecl DP::JsonService::ScheduleJobMiniVersionDetailsObject::getMonth(void)const __ptr64 , public: unsigned long __cdecl DP::RestInterface::IException::getLine(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::getId(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolDetailsObject::getHostnameIp(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::RestInterface::IException::getFunction(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getFrequency(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::RestInterface::IException::getFile(void)const __ptr64 , public: virtual class std::basic_string<wchar_t,struct std::char_traits<wchar_t>,class std::allocator<wchar_t> > __cdecl
DP::RestInterface::IException::getErrorMsg(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::JsonStandardResponseObject::getErrorMessage(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getErrorDetails(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getErrorCode(void)const __ptr64 , public: unsigned __int64 __cdecl DP::JsonService::JsonStandardResponseObject::getErrorCode(void)const __ptr64 , public: virtual unsigned long __cdecl DP::RestInterface::IException::getErrorCode(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::TaskTrackerDetailsObject::getEndTimeStr(void)const __ptr64 , public: unsigned long __cdecl DP::JsonService::TaskTrackerDetailsObject::getEndTime(void)const __ptr64 , public: bool __cdecl DP::JsonService::BackupPolicyDetailsObject::getEnableHighBandwidthFlag(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl DP::JsonService::RecoverySetDetailsObject::getDomain(void)const __ptr64 , public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolDetailsObject::getDeviceType(void)const __ptr64 , public: class

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std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getDescription(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getDescription(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getDedupeMode(void)const __ptr64 , public: unsigned
int __cdecl DP::JsonService::ScheduleJobMiniVersionDetailsObject::getDay(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::getCreationTime(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::getCreationTime(void)const __ptr64 ,
public: unsigned long __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::getCreatedAt(void)const __ptr64 , public:
unsigned long __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::getCreatedAt(void)const __ptr64 , public: int
__cdecl DP::JsonService::TaskTrackerDetailsObject::getCompletedPercentage(void)const __ptr64 ,
public: unsigned int __cdecl DP::JsonService::TaskTrackerDetailsObject::getChildrenCount(void)const
__ptr64 , public: class DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::TaskTrackerDetailsObject::getChild(unsigned int)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::BackupPolicyMiniVersion::getBlockSize(void)const __ptr64 , public:
class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getBakupPolicyCreatationTime(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getBackupSystemId(void)const __ptr64 , public: class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getBackupSetName(void)const __ptr64
,#####
#####
#####
#####, public: class std::vector<class DP::JsonService::JsonObject * __ptr64,class
std::allocator<class DP::JsonService::JsonObject * __ptr64> > __cdecl
DP::JsonService::BackupSetListObject::getBackupSetDetailsObjects(void)const __ptr64 , public: class
DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::BackupSetListObject::getBackupSetDetails(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > & __ptr64)const __ptr64 , public: unsigned
__int64 __cdecl DP::JsonService::BackupSetListObject::getBackupSetCount(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
DP::JsonService::BackupPolicyMiniVersion::getBackupPolicyName(void)const __ptr64 , public: class
DP::JsonService::JsonObject * __ptr64 __cdecl
DP::JsonService::JsonBackupPolicyService::getBackupPolicyList(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64
,#####
#####
#####
#####, public: class std::basic_string<char,struct std::char_traits<char>,class
std::allocator<char> > __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::getBackupPolicyId(void)const __ptr64 ,
public: class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > __cdecl
```



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,#####  
#####  
#####  
#####, public: bool __cdecl DP::RestInterface::RMCHelperUtil::StringToTime(unsigned long *  
__ptr64 const,char const * __ptr64 const,unsigned __int64 * __ptr64 const) __ptr64 , protected:  
bool __cdecl DP::JsonService::ScheduleJobMiniVersionDetailsObject::IsSnapshotSetJob(void)const  
__ptr64 , protected: bool __cdecl  
DP::JsonService::ScheduleJobMiniVersionDetailsObject::IsExpressProtectJob(void)const __ptr64 ,  
public: int __cdecl DP::RestInterface::RestCommunicationInterface::DPLegacyInit(wchar_t const *  
__ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const * __ptr64,wchar_t const *  
__ptr64,int) __ptr64 , const DP::JsonService::TaskTrackerListObject::`vftable' , const  
DP::JsonService::TaskTrackerJsonObject::`vftable' , const  
DP::JsonService::TaskTrackerDetailsObject::`vftable' , const  
DP::JsonService::StorageSystemMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::StorageSystemJsonObject::`vftable' , const  
DP::JsonService::StorageSystemDetailsObject::`vftable' , const  
DP::JsonService::StoragePoolMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::StoragePoolListObject::`vftable' , const  
DP::JsonService::StoragePoolJsonObject::`vftable' , const  
DP::JsonService::StoragePoolDetailsObject::`vftable' , const  
DP::JsonService::SnapshotSetMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::SnapshotSetListObject::`vftable' , const  
DP::JsonService::SnapshotSetJsonObject::`vftable' , const  
DP::JsonService::SnapshotSetDetailsObject::`vftable' , const  
DP::JsonService::ScheduleJobMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::ScheduleJobListObject::`vftable' , const  
DP::JsonService::ScheduleJobJsonObject::`vftable' , const  
DP::JsonService::ScheduleJobDetailsObject::`vftable' , const  
DP::RestInterface::RestCommunicationInterface::`vftable' , const  
DP::JsonService::RecoverySetMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::RecoverySetListObject::`vftable' , const  
DP::JsonService::RecoverySetJsonObject::`vftable' , const  
DP::JsonService::RecoverySetDetailsObject::`vftable' , const  
DP::RestInterface::RMCException::`vftable' , const  
DP::JsonService::JsonStandardResponseObject::`vftable' , const  
DP::JsonService::JsonObject::`vftable' , const DP::IRestCommunicationInterface::`vftable' , const  
DP::RestInterface::IException::`vftable' , const  
DP::JsonService::BackupSetMiniVersionDetailsObject::`vftable' , const  
DP::JsonService::BackupSetListObject::`vftable' , const  
DP::JsonService::BackupSetJsonObject::`vftable' , const  
DP::JsonService::BackupSetDetailsObject::`vftable' , const  
DP::JsonService::BackupPolicyMiniVersion::`vftable' , const  
DP::JsonService::BackupPolicyListObject::`vftable' , const  
DP::JsonService::BackupPolicyJsonObject::`vftable' , const  
DP::JsonService::BackupPolicyDetailsObject::`vftable' , public: class  
DP::JsonService::TaskTrackerListObject & __ptr64 __cdecl  
DP::JsonService::TaskTrackerListObject::operator=(class DP::JsonService::TaskTrackerListObject  
const & __ptr64) __ptr64 , public: class DP::JsonService::TaskTrackerJsonObject & __ptr64 __cdecl
```

DP::JsonService::TaskTrackerJsonObject::operator=(class DP::JsonService::TaskTrackerJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::TaskTrackerDetailsObject & __ptr64 __cdecl
DP::JsonService::TaskTrackerDetailsObject::operator=(class DP::JsonService::TaskTrackerDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::StorageSystemMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::operator=(class DP::JsonService::StorageSystemMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::StorageSystemJsonObject & __ptr64 __cdecl
DP::JsonService::StorageSystemJsonObject::operator=(class DP::JsonService::StorageSystemJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::StorageSystemDetailsObject & __ptr64 __cdecl
DP::JsonService::StorageSystemDetailsObject::operator=(class DP::JsonService::StorageSystemDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::operator=(class DP::JsonService::StoragePoolMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolListObject & __ptr64 __cdecl
DP::JsonService::StoragePoolListObject::operator=(class DP::JsonService::StoragePoolListObject const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolJsonObject & __ptr64 __cdecl
DP::JsonService::StoragePoolJsonObject::operator=(class DP::JsonService::StoragePoolJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::StoragePoolDetailsObject & __ptr64 __cdecl
DP::JsonService::StoragePoolDetailsObject::operator=(class DP::JsonService::StoragePoolDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::operator=(class DP::JsonService::SnapshotSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetListObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetListObject::operator=(class DP::JsonService::SnapshotSetListObject const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetJsonObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetJsonObject::operator=(class DP::JsonService::SnapshotSetJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::SnapshotSetDetailsObject & __ptr64 __cdecl
DP::JsonService::SnapshotSetDetailsObject::operator=(class DP::JsonService::SnapshotSetDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::operator=(class DP::JsonService::ScheduleJobMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobListObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobListObject::operator=(class DP::JsonService::ScheduleJobListObject const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobJsonObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobJsonObject::operator=(class DP::JsonService::ScheduleJobJsonObject const & __ptr64) __ptr64 , public: class DP::JsonService::ScheduleJobDetailsObject & __ptr64 __cdecl
DP::JsonService::ScheduleJobDetailsObject::operator=(class DP::JsonService::ScheduleJobDetailsObject const & __ptr64) __ptr64 , public: class DP::RestInterface::RestCommunicationInterface & __ptr64 __cdecl
DP::RestInterface::RestCommunicationInterface::operator=(class DP::RestInterface::RestCommunicationInterface const & __ptr64) __ptr64 , public: class DP::JsonService::RecoverySetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::operator=(class

DP::JsonService::RecoverySetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::RecoverySetListObject & __ptr64 __cdecl
DP::JsonService::RecoverySetListObject::operator=(class DP::JsonService::RecoverySetListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::RecoverySetJsonObject & __ptr64 __cdecl
DP::JsonService::RecoverySetJsonObject::operator=(class DP::JsonService::RecoverySetJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::RecoverySetDetailsObject & __ptr64
__cdecl DP::JsonService::RecoverySetDetailsObject::operator=(class
DP::JsonService::RecoverySetDetailsObject const & __ptr64) __ptr64 , public: class
DP::RestInterface::RMCHelperUtil & __ptr64 __cdecl
DP::RestInterface::RMCHelperUtil::operator=(class DP::RestInterface::RMCHelperUtil const &
__ptr64) __ptr64 , public: class DP::RestInterface::RMCEXception & __ptr64 __cdecl
DP::RestInterface::RMCEXception::operator=(class DP::RestInterface::RMCEXception const &
__ptr64) __ptr64 , public: class DP::JsonService::JsonStandardResponseObject & __ptr64 __cdecl
DP::JsonService::JsonStandardResponseObject::operator=(class
DP::JsonService::JsonStandardResponseObject const & __ptr64) __ptr64 , public: class
DP::JsonService::JsonObject & __ptr64 __cdecl DP::JsonService::JsonObject::operator=(class
DP::JsonService::JsonObject const & __ptr64) __ptr64 , public: class
DP::JsonService::JsonBackupPolicyService & __ptr64 __cdecl
DP::JsonService::JsonBackupPolicyService::operator=(class DP::JsonService::JsonBackupPolicyService
const & __ptr64) __ptr64 , public: class DP::IRestCommunicationInterface & __ptr64 __cdecl
DP::IRestCommunicationInterface::operator=(class DP::IRestCommunicationInterface const &
__ptr64) __ptr64 , ??4IRestCommunicationInterface@DP@@@QEAAAEAV01@\$SQEAV01@@@Z ,
public: class DP::RestInterface::IException & __ptr64 __cdecl
DP::RestInterface::IException::operator=(class DP::RestInterface::IException const & __ptr64)
__ptr64 , public: class DP::JsonService::BackupSetMiniVersionDetailsObject & __ptr64 __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::operator=(class
DP::JsonService::BackupSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: class
DP::JsonService::BackupSetListObject & __ptr64 __cdecl
DP::JsonService::BackupSetListObject::operator=(class DP::JsonService::BackupSetListObject const &
__ptr64) __ptr64 , public: class DP::JsonService::BackupSetJsonObject & __ptr64 __cdecl
DP::JsonService::BackupSetJsonObject::operator=(class DP::JsonService::BackupSetJsonObject const
& __ptr64) __ptr64 , public: class DP::JsonService::BackupSetDetailsObject & __ptr64 __cdecl
DP::JsonService::BackupSetDetailsObject::operator=(class DP::JsonService::BackupSetDetailsObject
const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyMiniVersion & __ptr64 __cdecl
DP::JsonService::BackupPolicyMiniVersion::operator=(class
DP::JsonService::BackupPolicyMiniVersion const & __ptr64) __ptr64 , public: class
DP::JsonService::BackupPolicyListObject & __ptr64 __cdecl
DP::JsonService::BackupPolicyListObject::operator=(class DP::JsonService::BackupPolicyListObject
const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyJsonObject & __ptr64 __cdecl
DP::JsonService::BackupPolicyJsonObject::operator=(class DP::JsonService::BackupPolicyJsonObject
const & __ptr64) __ptr64 , public: class DP::JsonService::BackupPolicyDetailsObject & __ptr64
__cdecl DP::JsonService::BackupPolicyDetailsObject::operator=(class
DP::JsonService::BackupPolicyDetailsObject const & __ptr64) __ptr64 , public: virtual __cdecl
DP::JsonService::TaskTrackerListObject::~~TaskTrackerListObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::TaskTrackerJsonObject::~~TaskTrackerJsonObject(void) __ptr64 , public:
virtual __cdecl DP::JsonService::TaskTrackerDetailsObject::~~TaskTrackerDetailsObject(void) __ptr64 ,
public: virtual __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::~~StorageSystemMiniVersionDetailsObject

(void) __ptr64 , public: virtual __cdecl
DP::JsonService::StorageSystemJsonObject::~StorageSystemJsonObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::StorageSystemDetailsObject::~StorageSystemDetailsObject(void) __ptr64 ,
public: virtual __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::~StoragePoolMiniVersionDetailsObject(void)
__ptr64 , public: virtual __cdecl
DP::JsonService::StoragePoolListObject::~StoragePoolListObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::StoragePoolJsonObject::~StoragePoolJsonObject(void) __ptr64 , public:
virtual __cdecl DP::JsonService::StoragePoolDetailsObject::~StoragePoolDetailsObject(void) __ptr64
, public: virtual __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::~SnapshotSetMiniVersionDetailsObject(void
) __ptr64 , public: virtual __cdecl
DP::JsonService::SnapshotSetListObject::~SnapshotSetListObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::SnapshotSetJsonObject::~SnapshotSetJsonObject(void) __ptr64 , public:
virtual __cdecl DP::JsonService::SnapshotSetDetailsObject::~SnapshotSetDetailsObject(void) __ptr64
, public: virtual __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::~ScheduleJobMiniVersionDetailsObject(void
) __ptr64 , public: virtual __cdecl
DP::JsonService::ScheduleJobListObject::~ScheduleJobListObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::ScheduleJobJsonObject::~ScheduleJobJsonObject(void) __ptr64 , public:
virtual __cdecl DP::JsonService::ScheduleJobDetailsObject::~ScheduleJobDetailsObject(void) __ptr64
, public: virtual __cdecl
DP::RestInterface::RestCommunicationInterface::~RestCommunicationInterface(void) __ptr64 ,
public: virtual __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::~RecoverySetMiniVersionDetailsObject(void
) __ptr64 , public: virtual __cdecl
DP::JsonService::RecoverySetListObject::~RecoverySetListObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::RecoverySetJsonObject::~RecoverySetJsonObject(void) __ptr64 , public:
virtual __cdecl DP::JsonService::RecoverySetDetailsObject::~RecoverySetDetailsObject(void) __ptr64
, public: __cdecl DP::RestInterface::RMCHelperUtil::~RMCHelperUtil(void) __ptr64 , public: virtual
__cdecl DP::RestInterface::RMCException::~RMCException(void) __ptr64 , public: virtual __cdecl
DP::JsonService::JsonStandardResponseObject::~JsonStandardResponseObject(void) __ptr64 ,
public: virtual __cdecl DP::JsonService::JsonObject::~JsonObject(void) __ptr64 , public: __cdecl
DP::JsonService::JsonBackupPolicyService::~JsonBackupPolicyService(void) __ptr64 , public: virtual
__cdecl DP::RestInterface::IException::~IException(void) __ptr64 , public: virtual __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::~BackupSetMiniVersionDetailsObject(void)
__ptr64 , public: virtual __cdecl DP::JsonService::BackupSetListObject::~BackupSetListObject(void)
__ptr64 , public: virtual __cdecl DP::JsonService::BackupSetJsonObject::~BackupSetJsonObject(void)
__ptr64 , public: virtual __cdecl
DP::JsonService::BackupSetDetailsObject::~BackupSetDetailsObject(void) __ptr64 , public: virtual
__cdecl DP::JsonService::BackupPolicyMiniVersion::~BackupPolicyMiniVersion(void) __ptr64 , public:
virtual __cdecl DP::JsonService::BackupPolicyListObject::~BackupPolicyListObject(void) __ptr64 ,
public: virtual __cdecl DP::JsonService::BackupPolicyJsonObject::~BackupPolicyJsonObject(void)
__ptr64 , public: virtual __cdecl
DP::JsonService::BackupPolicyDetailsObject::~BackupPolicyDetailsObject(void) __ptr64 , public:
__cdecl DP::JsonService::TaskTrackerListObject::TaskTrackerListObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl DP::JsonService::TaskTrackerListObject::TaskTrackerListObject(class

DP::JsonService::TaskTrackerListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerJsonObject::TaskTrackerJsonObject(enum
DP::JsonService::TaskTrackerJsonObject::JsonTaskTrackerObjectType) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerJsonObject::TaskTrackerJsonObject(class
DP::JsonService::TaskTrackerJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerDetailsObject::TaskTrackerDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::TaskTrackerDetailsObject::TaskTrackerDetailsObject(class
DP::JsonService::TaskTrackerDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::StorageSystemMiniVersionDetailsObject(c
lass std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemMiniVersionDetailsObject::StorageSystemMiniVersionDetailsObject(c
lass DP::JsonService::StorageSystemMiniVersionDetailsObject const & __ptr64) __ptr64 , public:
__cdecl DP::JsonService::StorageSystemJsonObject::StorageSystemJsonObject(enum
DP::JsonService::StorageSystemJsonObject::JsonStorageSystemObjectType) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemJsonObject::StorageSystemJsonObject(class
DP::JsonService::StorageSystemJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemDetailsObject::StorageSystemDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::StorageSystemDetailsObject::StorageSystemDetailsObject(class
DP::JsonService::StorageSystemDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::StoragePoolMiniVersionDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolMiniVersionDetailsObject::StoragePoolMiniVersionDetailsObject(class
DP::JsonService::StoragePoolMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolListObject::StoragePoolListObject(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolListObject::StoragePoolListObject(class
DP::JsonService::StoragePoolListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolJsonObject::StoragePoolJsonObject(enum
DP::JsonService::StoragePoolJsonObject::JsonStoragePoolObjectType) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolJsonObject::StoragePoolJsonObject(class
DP::JsonService::StoragePoolJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolDetailsObject::StoragePoolDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::StoragePoolDetailsObject::StoragePoolDetailsObject(class
DP::JsonService::StoragePoolDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::SnapshotSetMiniVersionDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetMiniVersionDetailsObject::SnapshotSetMiniVersionDetailsObject(class
DP::JsonService::SnapshotSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetListObject::SnapshotSetListObject(class std::basic_string<char,struct

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std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetListObject::SnapshotSetListObject(class
DP::JsonService::SnapshotSetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetJsonObject::SnapshotSetJsonObject(enum
DP::JsonService::SnapshotSetJsonObject::JsonSnapshotSetObjectType) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetJsonObject::SnapshotSetJsonObject(class
DP::JsonService::SnapshotSetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetDetailsObject::SnapshotSetDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::SnapshotSetDetailsObject::SnapshotSetDetailsObject(class
DP::JsonService::SnapshotSetDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::ScheduleJobMiniVersionDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobMiniVersionDetailsObject::ScheduleJobMiniVersionDetailsObject(class
DP::JsonService::ScheduleJobMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobListObject::ScheduleJobListObject(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobListObject::ScheduleJobListObject(class
DP::JsonService::ScheduleJobListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobJsonObject::ScheduleJobJsonObject(enum
DP::JsonService::ScheduleJobJsonObject::JsonScheduleJobObjectType) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobJsonObject::ScheduleJobJsonObject(class
DP::JsonService::ScheduleJobJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobDetailsObject::ScheduleJobDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::ScheduleJobDetailsObject::ScheduleJobDetailsObject(class
DP::JsonService::ScheduleJobDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::RestInterface::RestCommunicationInterface::RestCommunicationInterface(void) __ptr64 ,
public: __cdecl DP::RestInterface::RestCommunicationInterface::RestCommunicationInterface(class
DP::RestInterface::RestCommunicationInterface const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::RecoverySetMiniVersionDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetMiniVersionDetailsObject::RecoverySetMiniVersionDetailsObject(class
DP::JsonService::RecoverySetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetListObject::RecoverySetListObject(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetListObject::RecoverySetListObject(class
DP::JsonService::RecoverySetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetJsonObject::RecoverySetJsonObject(enum
DP::JsonService::RecoverySetJsonObject::JsonRecoverySetObjectType) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetJsonObject::RecoverySetJsonObject(class
DP::JsonService::RecoverySetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetDetailsObject::RecoverySetDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
```

```
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::RecoverySetDetailsObject::RecoverySetDetailsObject(class
DP::JsonService::RecoverySetDetailsObject const & __ptr64) __ptr64 , private: __cdecl
DP::RestInterface::RMCHelperUtil::RMCHelperUtil(void) __ptr64 , public: __cdecl
DP::RestInterface::RMCEXception::RMCEXception(void) __ptr64
,#####
#####
#####
#####,#####
#####
#####
#####, public: __cdecl DP::RestInterface::RMCEXception::RMCEXception(class
DP::RestInterface::RMCEXception const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::JsonStandardResponseObject::JsonStandardResponseObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64)
__ptr64 , public: __cdecl
DP::JsonService::JsonStandardResponseObject::JsonStandardResponseObject(class
DP::JsonService::JsonStandardResponseObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::JsonObject::JsonObject(void) __ptr64 , public: __cdecl
DP::JsonService::JsonObject::JsonObject(class DP::JsonService::JsonObject const & __ptr64) __ptr64
, public: __cdecl DP::JsonService::JsonBackupPolicyService::JsonBackupPolicyService(void) __ptr64 ,
public: __cdecl DP::IRestCommunicationInterface::IRestCommunicationInterface(void) __ptr64 ,
public: __cdecl DP::IRestCommunicationInterface::IRestCommunicationInterface(class
DP::IRestCommunicationInterface const & __ptr64) __ptr64 ,
? ? OIRestCommunicationInterface@DP@@QEAA@@$QEAV01@@@Z , public: __cdecl
DP::RestInterface::IException::IException(void) __ptr64
,#####
#####
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#####,#####
#####
#####
#####, public: __cdecl DP::RestInterface::IException::IException(class
DP::RestInterface::IException const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::BackupSetMiniVersionDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::BackupSetMiniVersionDetailsObject::BackupSetMiniVersionDetailsObject(class
DP::JsonService::BackupSetMiniVersionDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetListObject::BackupSetListObject(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetListObject::BackupSetListObject(class
DP::JsonService::BackupSetListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetJsonObject::BackupSetJsonObject(enum
DP::JsonService::BackupSetJsonObject::JsonBackupSetObjectType) __ptr64 , public: __cdecl
DP::JsonService::BackupSetJsonObject::BackupSetJsonObject(class
DP::JsonService::BackupSetJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupSetDetailsObject::BackupSetDetailsObject(class std::basic_string<char,struct
```

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std::char_traits<char>,class std::allocator<char> > const & __ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::BackupSetDetailsObject::BackupSetDetailsObject(class
DP::JsonService::BackupSetDetailsObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyMiniVersion::BackupPolicyMiniVersion(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyMiniVersion::BackupPolicyMiniVersion(class
DP::JsonService::BackupPolicyMiniVersion const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyListObject::BackupPolicyListObject(class std::basic_string<char,struct
std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyListObject::BackupPolicyListObject(class
DP::JsonService::BackupPolicyListObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyJsonObject::BackupPolicyJsonObject(enum
DP::JsonService::BackupPolicyJsonObject::JsonBackupPolicyObjectType) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyJsonObject::BackupPolicyJsonObject(class
DP::JsonService::BackupPolicyJsonObject const & __ptr64) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyDetailsObject::BackupPolicyDetailsObject(class
std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const &
__ptr64,bool) __ptr64 , public: __cdecl
DP::JsonService::BackupPolicyDetailsObject::BackupPolicyDetailsObject(class
DP::JsonService::BackupPolicyDetailsObject const & __ptr64) __ptr64 ,
I_RpcBindingInqCurrentModifiedId , I_RpcFixTransferSyntax , I_RpcFwThisIsTheManager ,
I_RpcInitFwImports , I_RpcInitHttpImports , I_RpcInitImports , I_RpcInitNdrImports ,
I_RpcMgmtQueryDedicatedThreadPool , I_RpcOpenClientThread , I_RpcServerTurnOnOffKeepalives
, I_RpcVerifierCorruptionExpected , NdrFullPointerFree , NdrFullPointerInsertRefId ,
NdrFullPointerQueryPointer , NdrFullPointerQueryRefId , NdrpClientCall2 ,
RpcCertMatchPrincipalName , pfnFreeRoutines , pfnMarshallRoutines , pfnSizeRoutines ,
pfnUnmarshallRoutines , CStdStubBuffer_AddRef , CStdStubBuffer_Connect ,
CStdStubBuffer_CountRefs , CStdStubBuffer_DebugServerQueryInterface ,
CStdStubBuffer_DebugServerRelease , CStdStubBuffer_Disconnect , CStdStubBuffer_Invoke ,
CStdStubBuffer_IsIIDSupported , CStdStubBuffer_QueryInterface , CreateProxyFromTypeInfo ,
CreateStubFromTypeInfo , DceErrorInqTextA , DceErrorInqTextW , DllGetClassObject ,
DllRegisterServer , IUnknown_AddRef_Proxy , IUnknown_QueryInterface_Proxy ,
IUnknown_Release_Proxy , I_RpcAllocate , I_RpcAsyncAbortCall , I_RpcAsyncSetHandle ,
I_RpcBCacheAllocate , I_RpcBCacheFree , I_RpcBindingCopy , I_RpcBindingCreateNP ,
I_RpcBindingHandleToAsyncHandle , I_RpcBindingInqClientTokenAttributes ,
I_RpcBindingInqDynamicEndpoint , I_RpcBindingInqDynamicEndpointA ,
I_RpcBindingInqDynamicEndpointW , I_RpcBindingInqLocalClientPID ,
I_RpcBindingInqMarshaledTargetInfo , I_RpcBindingInqSecurityContext ,
I_RpcBindingInqSecurityContextKeyInfo , I_RpcBindingInqTransportType ,
I_RpcBindingInqWireIdForSnego , I_RpcBindingIsClientLocal , I_RpcBindingIsServerLocal ,
I_RpcBindingSetPrivateOption , I_RpcBindingToStaticStringBindingW , I_RpcCertProcessAndProvision
, I_RpcClearMutex , I_RpcCompleteAndFree , I_RpcDeleteMutex , I_RpcEnableWmiTrace ,
I_RpcExceptionFilter , I_RpcFilterDCOMActivation , I_RpcFree , I_RpcFreeBuffer ,
I_RpcFreePipeBuffer , I_RpcGetBuffer , I_RpcGetBufferWithObject , I_RpcGetCurrentCallHandle ,
I_RpcGetDefaultSD , I_RpcGetExtendedError , I_RpcGetPortAllocationData ,
I_RpcIfInqTransferSyntaxes , I_RpcLogEvent , I_RpcMapWin32Status ,
I_RpcMarshalBindingHandleAndInterfaceForNDF , I_RpcMgmtEnableDedicatedThreadPool ,
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I_RpcNDRGetWireRepresentation , I_RpcNDRContextEmergencyCleanup ,
I_RpcNegotiateTransferSyntax , I_RpcNsBindingSetEntryName , I_RpcNsBindingSetEntryNameA ,
I_RpcNsBindingSetEntryNameW , I_RpcNsInterfaceExported , I_RpcNsInterfaceUnexported ,
I_RpcOpenClientProcess , I_RpcParseSecurity , I_RpcPauseExecution , I_RpcReallocPipeBuffer ,
I_RpcReceive , I_RpcRecordCalloutFailure , I_RpcRequestMutex , I_RpcSNCHOOption , I_RpcSend ,
I_RpcSendReceive , I_RpcServerAllocateIpPort , I_RpcServerCheckClientRestriction ,
I_RpcServerDisableExceptionFilter , I_RpcServerGetAssociationID , I_RpcServerInqAddressChangeFn ,
I_RpcServerInqLocalConnAddress , I_RpcServerInqRemoteConnAddress ,
I_RpcServerInqTransportType , I_RpcServerIsClientDisconnected ,
I_RpcServerRegisterForwardFunction , I_RpcServerSetAddressChangeFn , I_RpcServerStartService ,
I_RpcServerSubscribeForDisconnectNotification , I_RpcServerUseProtseq2A ,
I_RpcServerUseProtseq2W , I_RpcServerUseProtseqEp2A , I_RpcServerUseProtseqEp2W ,
I_RpcSessionStrictContextHandle , I_RpcSetDCOMAppId , I_RpcSsDontSerializeContext ,
I_RpcSystemFunction001 , I_RpcTransConnectionAllocatePacket , I_RpcTransConnectionFreePacket ,
I_RpcTransConnectionReallocPacket , I_RpcTransDatagramAllocate , I_RpcTransDatagramAllocate2 ,
I_RpcTransDatagramFree , I_RpcTransGetThreadEvent , I_RpcTransGetThreadEventThreadOptional ,
I_RpcTransIoCancelled , I_RpcTransServerNewConnection , I_RpcTurnOnEEInfoPropagation ,
I_UuidCreate , MesBufferHandleReset , MesDecodeBufferHandleCreate ,
MesDecodeIncrementalHandleCreate , MesEncodeDynBufferHandleCreate ,
MesEncodeFixedBufferHandleCreate , MesEncodeIncrementalHandleCreate , MesHandleFree ,
MesIncrementalHandleReset , MesInqProcEncodingId , NDRContextBinding , NDRContextMarshall ,
NDRContextUnmarshall , NDRSContextMarshall , NDRSContextMarshall2 ,
NDRSContextMarshallEx , NDRSContextUnmarshall , NDRSContextUnmarshall2 ,
NDRSContextUnmarshallEx , Ndr64AsyncClientCall , Ndr64AsyncServerCall64 ,
Ndr64AsyncServerCallAll , Ndr64DcomAsyncClientCall , Ndr64DcomAsyncStubCall , NdrAllocate ,
NdrAsyncClientCall , NdrAsyncServerCall , NdrByteCountPointerBufferSize ,
NdrByteCountPointerFree , NdrByteCountPointerMarshall , NdrByteCountPointerUnmarshall ,
NdrCStdStubBuffer2_Release , NdrCStdStubBuffer_Release , NdrClearOutParameters ,
NdrClientCall2 , NdrClientCall3 , NdrClientContextMarshall , NdrClientContextUnmarshall ,
NdrClientInitialize , NdrClientInitializeNew , NdrComplexArrayBufferSize , NdrComplexArrayFree ,
NdrComplexArrayMarshall , NdrComplexArrayMemorySize , NdrComplexArrayUnmarshall ,
NdrComplexStructBufferSize , NdrComplexStructFree , NdrComplexStructMarshall ,
NdrComplexStructMemorySize , NdrComplexStructUnmarshall , NdrConformantArrayBufferSize ,
NdrConformantArrayFree , NdrConformantArrayMarshall , NdrConformantArrayMemorySize ,
NdrConformantArrayUnmarshall , NdrConformantStringBufferSize , NdrConformantStringMarshall ,
NdrConformantStringMemorySize , NdrConformantStringUnmarshall ,
NdrConformantStructBufferSize , NdrConformantStructFree , NdrConformantStructMarshall ,
NdrConformantStructMemorySize , NdrConformantStructUnmarshall ,
NdrConformantVaryingArrayBufferSize , NdrConformantVaryingArrayFree ,
NdrConformantVaryingArrayMarshall , NdrConformantVaryingArrayMemorySize ,
NdrConformantVaryingArrayUnmarshall , NdrConformantVaryingStructBufferSize ,
NdrConformantVaryingStructFree , NdrConformantVaryingStructMarshall ,
NdrConformantVaryingStructMemorySize , NdrConformantVaryingStructUnmarshall ,
NdrContextHandleInitialize , NdrContextHandleSize , NdrConvert , NdrConvert2 , NdrCorrelationFree ,
NdrCorrelationInitialize , NdrCorrelationPass , NdrCreateServerInterfaceFromStub ,
NdrDcomAsyncClientCall , NdrDcomAsyncStubCall , NdrDllCanUnloadNow , NdrDllGetClassObject ,
NdrDllRegisterProxy , NdrDllUnregisterProxy , NdrEncapsulatedUnionBufferSize ,
NdrEncapsulatedUnionFree , NdrEncapsulatedUnionMarshall , NdrEncapsulatedUnionMemorySize ,

NdrEncapsulatedUnionUnmarshall , NdrFixedArrayBufferSize , NdrFixedArrayFree ,
NdrFixedArrayMarshall , NdrFixedArrayMemorySize , NdrFixedArrayUnmarshall , NdrFreeBuffer ,
NdrFullPointerXlatFree , NdrFullPointerXlatInit , NdrGetBaseInterfaceFromStub , NdrGetBuffer ,
NdrGetDcomProtocolVersion , NdrGetSimpleTypeBufferAlignment , NdrGetSimpleTypeBufferSize ,
NdrGetSimpleTypeMemorySize , NdrGetTypeFlags , NdrGetUserMarshalInfo ,
NdrInterfacePointerBufferSize , NdrInterfacePointerFree , NdrInterfacePointerMarshall ,
NdrInterfacePointerMemorySize , NdrInterfacePointerUnmarshall , NdrMapCommAndFaultStatus ,
NdrMesProcEncodeDecode , NdrMesProcEncodeDecode2 , NdrMesProcEncodeDecode3 ,
NdrMesSimpleTypeAlignSize , NdrMesSimpleTypeAlignSizeAll , NdrMesSimpleTypeDecode ,
NdrMesSimpleTypeDecodeAll , NdrMesSimpleTypeEncode , NdrMesSimpleTypeEncodeAll ,
NdrMesTypeAlignSize , NdrMesTypeAlignSize2 , NdrMesTypeAlignSize3 , NdrMesTypeDecode ,
NdrMesTypeDecode2 , NdrMesTypeDecode3 , NdrMesTypeEncode , NdrMesTypeEncode2 ,
NdrMesTypeEncode3 , NdrMesTypeFree2 , NdrMesTypeFree3 , NdrNonConformantStringBufferSize ,
NdrNonConformantStringMarshall , NdrNonConformantStringMemorySize ,
NdrNonConformantStringUnmarshall , NdrNonEncapsulatedUnionBufferSize ,
NdrNonEncapsulatedUnionFree , NdrNonEncapsulatedUnionMarshall ,
NdrNonEncapsulatedUnionMemorySize , NdrNonEncapsulatedUnionUnmarshall , NdrNsGetBuffer ,
NdrNsSendReceive , NdrOleAllocate , NdrOleFree , NdrOutInit , NdrPartialIgnoreClientBufferSize ,
NdrPartialIgnoreClientMarshall , NdrPartialIgnoreServerInitialize , NdrPartialIgnoreServerUnmarshall ,
NdrPointerBufferSize , NdrPointerFree , NdrPointerMarshall , NdrPointerMemorySize ,
NdrPointerUnmarshall , NdrProxyErrorHandler , NdrProxyFreeBuffer , NdrProxyGetBuffer ,
NdrProxyInitialize , NdrProxySendReceive , NdrRangeUnmarshall , NdrRpcSmClientAllocate ,
NdrRpcSmClientFree , NdrRpcSmSetClientToOsf , NdrRpcSsDefaultAllocate , NdrRpcSsDefaultFree ,
NdrRpcSsDisableAllocate , NdrRpcSsEnableAllocate , NdrSendReceive , NdrServerCall2 ,
NdrServerCallAll , NdrServerCallNdr64 , NdrServerContextMarshall , NdrServerContextNewMarshall ,
NdrServerContextNewUnmarshall , NdrServerContextUnmarshall , NdrServerInitialize ,
NdrServerInitializeMarshall , NdrServerInitializeNew , NdrServerInitializePartial ,
NdrServerInitializeUnmarshall , NdrSimpleStructBufferSize , NdrSimpleStructFree ,
NdrSimpleStructMarshall , NdrSimpleStructMemorySize , NdrSimpleStructUnmarshall ,
NdrSimpleTypeMarshall , NdrSimpleTypeUnmarshall , NdrStubCall2 , NdrStubCall3 ,
NdrStubForwardingFunction , NdrStubGetBuffer , NdrStubInitialize , NdrStubInitializeMarshall ,
NdrTypeFlags , NdrTypeFree , NdrTypeMarshall , NdrTypeSize , NdrTypeUnmarshall ,
NdrUnmarshallBasetypeInline , NdrUserMarshalBufferSize , NdrUserMarshalFree ,
NdrUserMarshalMarshall , NdrUserMarshalMemorySize , NdrUserMarshalSimpleTypeConvert ,
NdrUserMarshalUnmarshall , NdrVaryingArrayBufferSize , NdrVaryingArrayFree ,
NdrVaryingArrayMarshall , NdrVaryingArrayMemorySize , NdrVaryingArrayUnmarshall ,
NdrXmitOrRepAsBufferSize , NdrXmitOrRepAsFree , NdrXmitOrRepAsMarshall ,
NdrXmitOrRepAsMemorySize , NdrXmitOrRepAsUnmarshall , NdrpCreateProxy , NdrpCreateStub ,
NdrpGetProcFormatString , NdrpGetTypeFormatString , NdrpGetTypeGenCookie ,
NdrpMemoryIncrement , NdrpReleaseTypeFormatString , NdrpReleaseTypeGenCookie ,
NdrpVarVtOfTypeDesc , RpcAsyncAbortCall , RpcAsyncCancelCall , RpcAsyncCompleteCall ,
RpcAsyncGetCallStatus , RpcAsyncInitializeHandle , RpcAsyncRegisterInfo , RpcBindingBind ,
RpcBindingCopy , RpcBindingCreateA , RpcBindingCreateW , RpcBindingFree ,
RpcBindingFromStringBindingA , RpcBindingFromStringBindingW , RpcBindingInqAuthClientA ,
RpcBindingInqAuthClientExA , RpcBindingInqAuthClientExW , RpcBindingInqAuthClientW ,
RpcBindingInqAuthInfoA , RpcBindingInqAuthInfoExA , RpcBindingInqAuthInfoExW ,
RpcBindingInqAuthInfoW , RpcBindingInqObject , RpcBindingInqOption , RpcBindingReset ,
RpcBindingServerFromClient , RpcBindingSetAuthInfoA , RpcBindingSetAuthInfoExA ,

RpcBindingSetAuthInfoExW , RpcBindingSetAuthInfoW , RpcBindingSetObject , RpcBindingSetOption , RpcBindingToStringBindingA , RpcBindingToStringBindingW , RpcBindingUnbind , RpcBindingVectorFree , RpcCancelThread , RpcCancelThreadEx , RpcCertGeneratePrincipalNameA , RpcCertGeneratePrincipalNameW , RpcEpRegisterA , RpcEpRegisterNoReplaceA , RpcEpRegisterNoReplaceW , RpcEpRegisterW , RpcEpResolveBinding , RpcEpUnregister , RpcErrorAddRecord , RpcErrorClearInformation , RpcErrorEndEnumeration , RpcErrorGetNextRecord , RpcErrorGetNumberOfRecords , RpcErrorLoadErrorInfo , RpcErrorResetEnumeration , RpcErrorSaveErrorInfo , RpcErrorStartEnumeration , RpcExceptionFilter , RpcFreeAuthorizationContext , RpcGetAuthorizationContextForClient , RpcIfldVectorFree , RpcIfInqId , RpcImpersonateClient , RpcImpersonateClient2 , RpcMgmtEnableIdleCleanup , RpcMgmtEpEltInqBegin , RpcMgmtEpEltInqDone , RpcMgmtEpEltInqNextA , RpcMgmtEpEltInqNextW , RpcMgmtEpUnregister , RpcMgmtInqComTimeout , RpcMgmtInqDefaultProtectLevel , RpcMgmtInqIflds , RpcMgmtInqServerPrincNameA , RpcMgmtInqServerPrincNameW , RpcMgmtInqStats , RpcMgmtIsServerListening , RpcMgmtSetAuthorizationFn , RpcMgmtSetCancelTimeout , RpcMgmtSetComTimeout , RpcMgmtSetServerStackSize , RpcMgmtStatsVectorFree , RpcMgmtStopServerListening , RpcMgmtWaitServerListen , RpcNetworkInqProtseqsA , RpcNetworkInqProtseqsW , RpcNetworkIsProtseqValidA , RpcNetworkIsProtseqValidW , RpcNsBindingInqEntryNameA , RpcNsBindingInqEntryNameW , RpcObjectInqType , RpcObjectSetInqFn , RpcObjectSetType , RpcProtseqVectorFreeA , RpcProtseqVectorFreeW , RpcRaiseException , RpcRevertToSelf , RpcRevertToSelfEx , RpcServerCompleteSecurityCallback , RpcServerInqBindingHandle , RpcServerInqBindings , RpcServerInqCallAttributesA , RpcServerInqCallAttributesW , RpcServerInqDefaultPrincNameA , RpcServerInqDefaultPrincNameW , RpcServerInqIf , RpcServerInterfaceGroupActivate , RpcServerInterfaceGroupClose , RpcServerInterfaceGroupCreateA , RpcServerInterfaceGroupCreateW , RpcServerInterfaceGroupDeactivate , RpcServerInterfaceGroupInqBindings , RpcServerListen , RpcServerRegisterAuthInfoA , RpcServerRegisterAuthInfoW , RpcServerRegisterIf , RpcServerRegisterIf2 , RpcServerRegisterIf3 , RpcServerRegisterIfEx , RpcServerSubscribeForNotification , RpcServerTestCancel , RpcServerUnregisterIf , RpcServerUnregisterIfEx , RpcServerUnsubscribeForNotification , RpcServerUseAllProtseqs , RpcServerUseAllProtseqsEx , RpcServerUseAllProtseqsIf , RpcServerUseAllProtseqsIfEx , RpcServerUseProtseqA , RpcServerUseProtseqEpA , RpcServerUseProtseqEpExA , RpcServerUseProtseqEpExW , RpcServerUseProtseqEpW , RpcServerUseProtseqExA , RpcServerUseProtseqExW , RpcServerUseProtseqIfA , RpcServerUseProtseqIfExA , RpcServerUseProtseqIfExW , RpcServerUseProtseqIfW , RpcServerUseProtseqW , RpcServerYield , RpcSmAllocate , RpcSmClientFree , RpcSmDestroyClientContext , RpcSmDisableAllocate , RpcSmEnableAllocate , RpcSmFree , RpcSmGetThreadHandle , RpcSmSetClientAllocFree , RpcSmSetThreadHandle , RpcSmSwapClientAllocFree , RpcSsAllocate , RpcSsContextLockExclusive , RpcSsContextLockShared , RpcSsDestroyClientContext , RpcSsDisableAllocate , RpcSsDontSerializeContext , RpcSsEnableAllocate , RpcSsFree , RpcSsGetContextBinding , RpcSsGetThreadHandle , RpcSsSetClientAllocFree , RpcSsSetThreadHandle , RpcSsSwapClientAllocFree , RpcStringBindingComposeA , RpcStringBindingComposeW , RpcStringBindingParseA , RpcStringBindingParseW , RpcStringFreeA , RpcStringFreeW , RpcTestCancel , RpcUserFree , SimpleTypeAlignment , SimpleTypeBufferSize , SimpleTypeMemorySize , TowerConstruct , TowerExplode , UuidCompare , UuidCreate , UuidCreateNil , UuidCreateSequential , UuidEqual , UuidFromStringA , UuidFromStringW , UuidHash , UuidIsNil , UuidToStringA , UuidToStringW , DllUnregisterServer , DllRegisterServer , CPVerifySignature , CPSignHash , CPSetProvParam , CPSetKeyParam , CPSetHashParam ,

CPReleaseContext , CPImportKey , CPHashSessionKey , CPHashData , CPGetUserKey ,
CPGetProvParam , CPGetKeyParam , CPGetHashParam , CPGenRandom , CPGenKey , CPExportKey ,
CPEncrypt , CPDuplicateKey , CPDuplicateHash , CPDestroyKey , CPDestroyHash , CPDeriveKey ,
CPDecrypt , CPCreateHash , CPAcquireContext , NetValidatePasswordPolicyFree ,
NetValidatePasswordPolicy , NetUserSetInfo , NetUserSetGroups , NetUserModalsSet ,
NetUserModalsGet , NetUserGetLocalGroups , NetUserGetInternetIdentityInfo , NetUserGetInfo ,
NetUserGetGroups , NetUserEnum , NetUserDel , NetUserChangePassword , NetUserAdd ,
NetQueryDisplayInformation , NetLocalGroupSetMembers , NetLocalGroupSetInfo ,
NetLocalGroupGetMembers , NetLocalGroupGetInfo , NetLocalGroupEnum ,
NetLocalGroupDelMembers , NetLocalGroupDelMember , NetLocalGroupDel ,
NetLocalGroupAddMembers , NetLocalGroupAddMember , NetLocalGroupAdd , NetGroupSetUsers ,
NetGroupSetInfo , NetGroupGetUsers , NetGroupGetInfo , NetGroupEnum , NetGroupDelUser ,
NetGroupDel , NetGroupAddUser , NetGroupAdd , NetGetDisplayInformationIndex ,
I_ScSetServiceBitsA , I_ScSetServiceBitsW , AuditComputeEffectivePolicyBySid ,
AuditEnumerateCategories , AuditEnumeratePerUserPolicy , AuditEnumerateSubCategories ,
AuditFree , AuditLookupCategoryNameW , AuditLookupSubCategoryNameW ,
AuditQueryGlobalSaclW , AuditQueryPerUserPolicy , AuditQuerySecurity , AuditQuerySystemPolicy ,
AuditSetGlobalSaclW , AuditSetPerUserPolicy , AuditSetSecurity , AuditSetSystemPolicy ,
ChangeServiceConfig2A , ChangeServiceConfig2W , ChangeServiceConfigA , ChangeServiceConfigW ,
CloseServiceHandle , CloseTrace , ControlService , ControlServiceExA , ControlServiceExW ,
ControlTraceA , ControlTraceW , ConvertSecurityDescriptorToStringSecurityDescriptorW ,
ConvertSidToStringSidW , ConvertStringSecurityDescriptorToSecurityDescriptorW ,
ConvertStringSidToSidW , CreateServiceA , CreateServiceW , CredBackupCredentials , CredDeleteA ,
CredDeleteW , CredEncryptAndMarshalBinaryBlob , CredEnumerateA , CredEnumerateW ,
CredFindBestCredentialA , CredFindBestCredentialW , CredFree , CredGetSessionTypes ,
CredGetTargetInfoA , CredGetTargetInfoW , CredIsMarshaledCredentialW , CredIsProtectedA ,
CredIsProtectedW , CredMarshalCredentialA , CredMarshalCredentialW ,
CredParseUserNameWithType , CredProfileLoaded , CredProfileLoadedEx , CredProfileUnloaded ,
CredProtectA , CredProtectW , CredReadA , CredReadByTokenHandle ,
CredReadDomainCredentialsA , CredReadDomainCredentialsW , CredReadW ,
CredRestoreCredentials , CredUnmarshalCredentialA , CredUnmarshalCredentialW , CredUnprotectA
 , CredUnprotectW , CredWriteA , CredWriteDomainCredentialsA , CredWriteDomainCredentialsW ,
CredWriteW , CredpConvertCredential , CredpConvertOneCredentialSize , CredpConvertTargetInfo ,
CredpDecodeCredential , CredpEncodeCredential , CredpEncodeSecret , DeleteService ,
EnableTraceEx2 , EnumDependentServicesW , EnumServicesStatusExW ,
EnumerateIdentityProviders , EnumerateTraceGuidsEx , EtwQueryRealtimeConsumer ,
EventAccessControl , EventAccessQuery , EventAccessRemove , GetDefaultIdentityProvider ,
GetIdentityProviderInfoByGUID , GetIdentityProviderInfoByName , I_QueryTagInformation ,
I_ScBroadcastServiceControlMessage , I_ScIsSecurityProcess , I_ScPnPGetServiceName ,
I_ScQueryServiceConfig , I_ScRegisterDeviceNotification , I_ScRegisterPreshutdownRestart ,
I_ScRpcBindA , I_ScRpcBindW , I_ScSendPnPMessage , I_ScSendTSMMessage ,
I_ScUnregisterDeviceNotification , I_ScValidatePnPService , LocalGetConditionForString ,
LocalGetReferencedTokenTypesForCondition , LocalGetStringForCondition ,
LookupAccountNameLocalA , LookupAccountNameLocalW , LookupAccountSidLocalA ,
LookupAccountSidLocalW , LsaAddAccountRights , LsaClose , LsaCreateSecret ,
LsaEnumerateAccountRights , LsaEnumerateAccountsWithUserRight , LsaFreeMemory ,
LsaICLookupNames , LsaICLookupNamesWithCreds , LsaICLookupSids , LsaICLookupSidsWithCreds ,
LsaLookupClose , LsaLookupFreeMemory , LsaLookupGetDomainInfo ,

LsaLookupManageSidNameMapping , LsaLookupNames2 , LsaLookupOpenLocalPolicy ,
LsaLookupSids , LsaLookupSids2 , LsaLookupTranslateNames , LsaLookupTranslateSids ,
LsaOpenPolicy , LsaOpenSecret , LsaQueryInformationPolicy , LsaQuerySecret ,
LsaRemoveAccountRights , LsaRetrievePrivateData , LsaSetInformationPolicy , LsaSetSecret ,
LsaStorePrivateData , NotifyServiceStatusChange , NotifyServiceStatusChangeA ,
NotifyServiceStatusChangeW , OpenSCManagerA , OpenSCManagerW , OpenServiceA ,
OpenServiceW , OpenTraceW , ProcessTrace , QueryAllTracesA , QueryAllTracesW ,
QueryServiceConfig2A , QueryServiceConfig2W , QueryServiceConfigA , QueryServiceConfigW ,
QueryServiceDynamicInformation , QueryServiceObjectSecurity , QueryServiceStatus ,
QueryServiceStatusEx , RegisterServiceCtrlHandlerA , RegisterServiceCtrlHandlerExA ,
RegisterServiceCtrlHandlerExW , RegisterServiceCtrlHandlerW , RegisterTraceGuidsA ,
ReleaseIdentityProviderEnumContext , RemoveTraceCallback , SetServiceObjectSecurity ,
SetServiceStatus , SetTraceCallback , StartServiceA , StartServiceCtrlDispatcherA ,
StartServiceCtrlDispatcherW , StartServiceW , StartTraceA , StartTraceW , StopTraceW ,
SubscribeServiceChangeNotifications , TraceQueryInformation , TraceSetInformation ,
UnsubscribeServiceChangeNotifications , WaitServiceState , CloseLsaPerformanceData ,
CollectLsaPerformanceData , OpenLsaPerformanceData , AcceptSecurityContext ,
AcquireCredentialsHandleA , AcquireCredentialsHandleW , AddCredentialsA , AddCredentialsW ,
AddSecurityPackageA , AddSecurityPackageW , ApplyControlToken , ChangeAccountPasswordA ,
ChangeAccountPasswordW , CompleteAuthToken , CredMarshalTargetInfo ,
CredUnmarshalTargetInfo , DecryptMessage , DeleteSecurityContext , DeleteSecurityPackageA ,
DeleteSecurityPackageW , EncryptMessage , EnumerateSecurityPackagesA ,
EnumerateSecurityPackagesW , ExportSecurityContext , FreeContextBuffer , FreeCredentialsHandle ,
GetComputerObjectNameA , GetComputerObjectNameW , GetSecurityUserInfo , GetUserNameExA ,
GetUserNameExW , ImpersonateSecurityContext , ImportSecurityContextA ,
ImportSecurityContextW , InitSecurityInterfaceA , InitSecurityInterfaceW , InitializeSecurityContextA ,
InitializeSecurityContextW , LsaCallAuthenticationPackage , LsaConnectUntrusted ,
LsaDeregisterLogonProcess , LsaEnumerateLogonSessions , LsaFreeReturnBuffer ,
LsaGetLogonSessionData , LsaLogonUser , LsaLookupAuthenticationPackage ,
LsaRegisterLogonProcess , LsaRegisterPolicyChangeNotification ,
LsaUnregisterPolicyChangeNotification , MakeSignature , QueryContextAttributesA ,
QueryContextAttributesW , QueryCredentialsAttributesA , QueryCredentialsAttributesW ,
QuerySecurityContextToken , QuerySecurityPackageInfoA , QuerySecurityPackageInfoW ,
RevertSecurityContext , SaslAcceptSecurityContext , SaslEnumerateProfilesA ,
SaslEnumerateProfilesW , SaslGetContextOption , SaslGetProfilePackageA , SaslGetProfilePackageW ,
SaslIdentifyPackageA , SaslIdentifyPackageW , SaslInitializeSecurityContextA ,
SaslInitializeSecurityContextW , SaslSetContextOption , SealMessage , SeciAllocateAndSetCallFlags ,
SeciAllocateAndSetIPAddress , SeciFreeCallContext , SecpFreeMemory , SecpTranslateName ,
SecpTranslateNameEx , SetContextAttributesA , SetContextAttributesW , SetCredentialsAttributesA ,
SetCredentialsAttributesW , SspiCompareAuthIdentities , SspiCopyAuthIdentity ,
SspiDecryptAuthIdentity , SspiEncodeAuthIdentityAsStrings , SspiEncodeStringsAsAuthIdentity ,
SspiEncryptAuthIdentity , SspiExcludePackage , SspiFreeAuthIdentity , SspiGetTargetHostName ,
SspiIsAuthIdentityEncrypted , SspiLocalFree , SspiMarshalAuthIdentity , SspiPrepareForCredRead ,
SspiPrepareForCredWrite , SspiUnmarshalAuthIdentity , SspiValidateAuthIdentity ,
SspiZeroAuthIdentity , TranslateNameA , TranslateNameW , UnsealMessage , VerifySignature ,
pSetupWriteLogError , pSetupWriteLogEntry , pSetupVerifyQueuedCatalogs ,
pSetupVerifyCatalogFile , pSetupValidateDriverPackage , pSetupUnmapAndCloseFile ,
pSetupUninstallCatalog , pSetupUnicodeToMultiByte , pSetupStringTableStringFromIdEx ,

pSetupStringTableStringFromId , pSetupStringTableSetExtraData , pSetupStringTableLookUpStringEx , pSetupStringTableLookUpString , pSetupStringTableInitializeEx , pSetupStringTableInitialize , pSetupStringTableGetExtraData , pSetupStringTableEnum , pSetupStringTableDuplicate , pSetupStringTableDestroy , pSetupStringTableAddStringEx , pSetupStringTableAddString , pSetupStringFromGuid , pSetupShouldDeviceBeExcluded , pSetupSetQueueFlags , pSetupSetGlobalFlags , pSetupSetDriverPackageRestorePoint , pSetupSetArrayToMultiSzValue , pSetupRetrieveServiceConfig , pSetupRegistryDelnode , pSetupRealloc , pSetupQueryMultiSzValueToArray , pSetupOutOfMemory , pSetupOpenAndMapFileForRead , pSetupMultiByteToUnicode , pSetupModifyGlobalFlags , pSetupMalloc , pSetupMakeSurePathExists , pSetupLoadIndirectString , pSetupIsUserTrustedInstaller , pSetupIsUserAdmin , pSetupIsLocalSystem , pSetupIsGuidNull , pSetupIsBiDiLocalizedSystemEx , pSetupInstallCatalog , pSetupInfSetDigitalSignatureInfo , pSetupInfsInbox , pSetupInfGetDigitalSignatureInfo , pSetupHandleFailedVerification , pSetupGuidFromString , pSetupGetRealSystemTime , pSetupGetQueueFlags , pSetupGetInfSections , pSetupGetIndirectStringsFromDriverInfo , pSetupGetGlobalFlags , pSetupGetFileTitle , pSetupGetField , pSetupGetDriverVersion , pSetupGetDriverDate , pSetupGetCurrentDriverSigningPolicy , pSetupFree , pSetupEnablePrivilege , pSetupDuplicateString , pSetupDoesUserHavePrivilege , pSetupDoLastKnownGoodBackup , pSetupDiInvalidateHelperModules , pSetupDiGetStrongNameForDriverNode , pSetupDiGetDriverInfoExtensionId , pSetupDiEnumSelectedDrivers , pSetupDiCrimsonLogDeviceInstall , pSetupDiBuildInfoDataFromStrongName , pSetupDestroyRunOnceNodeList , pSetupCreateTextLogSectionW , pSetupCreateTextLogSectionA , pSetupConcatenatePaths , pSetupCloseTextLogSection , pSetupCenterWindowRelativeToParent , pSetupCaptureAndConvertAnsiArg , pSetupAppendPath , pSetupAddTagToGroupOrderListEntry , pSetupAddMinilconToList , pSetupAccessRunOnceNodeList , pGetDriverPackageHash , VerifyCatalogFile , UnicodeToMultiByte , SetupWriteTextLogInfLine , SetupWriteTextLogError , SetupWriteTextLog , SetupVerifyInfFileW , SetupVerifyInfFileA , SetupUninstallOEMInfW , SetupUninstallOEMInfA , SetupUninstallNewlyCopiedInfs , SetupTerminateFileLog , SetupTermDefaultQueueCallback , SetupSetThreadLogToken , SetupSetSourceListW , SetupSetSourceListA , SetupSetPlatformPathOverrideW , SetupSetPlatformPathOverrideA , SetupSetNonInteractiveMode , SetupSetFileQueueFlags , SetupSetFileQueueAlternatePlatformW , SetupSetFileQueueAlternatePlatformA , SetupSetDirectoryIdW , SetupSetDirectoryIdExW , SetupSetDirectoryIdExA , SetupSetDirectoryIdA , SetupScanFileQueueW , SetupScanFileQueueA , SetupScanFileQueue , SetupRenameErrorW , SetupRenameErrorA , SetupRemoveSectionFromDiskSpaceListW , SetupRemoveSectionFromDiskSpaceListA , SetupRemoveInstallSectionFromDiskSpaceListW , SetupRemoveInstallSectionFromDiskSpaceListA , SetupRemoveFromSourceListW , SetupRemoveFromSourceListA , SetupRemoveFromDiskSpaceListW , SetupRemoveFromDiskSpaceListA , SetupRemoveFileLogEntryW , SetupRemoveFileLogEntryA , SetupQueueRenameW , SetupQueueRenameSectionW , SetupQueueRenameSectionA , SetupQueueRenameA , SetupQueueDeleteW , SetupQueueDeleteSectionW , SetupQueueDeleteSectionA , SetupQueueDeleteA , SetupQueueDefaultCopyW , SetupQueueDefaultCopyA , SetupQueueCopyW , SetupQueueCopySectionW , SetupQueueCopySectionA , SetupQueueCopyIndirectW , SetupQueueCopyIndirectA , SetupQueueCopyA , SetupQuerySpaceRequiredOnDriveW , SetupQuerySpaceRequiredOnDriveA , SetupQuerySourceListW , SetupQuerySourceListA , SetupQueryInfVersionInformationW , SetupQueryInfVersionInformationA , SetupQueryInfOriginalFileInformationW , SetupQueryInfOriginalFileInformationA , SetupQueryInfFileInformationW , SetupQueryInfFileInformationA , SetupQueryFileLogW , SetupQueryFileLogA , SetupQueryDrivesInDiskSpaceListW , SetupQueryDrivesInDiskSpaceListA , SetupPromptReboot ,

SetupPromptForDiskW , SetupPromptForDiskA , SetupPrepareQueueForRestoreW ,
SetupPrepareQueueForRestoreA , SetupOpenMasterInf , SetupOpenLog , SetupOpenInfFileW ,
SetupOpenInfFileA , SetupOpenFileQueue , SetupOpenAppendInfFileW , SetupOpenAppendInfFileA ,
SetupLogFileW , SetupLogFileA , SetupLogErrorW , SetupLogErrorA , SetupIterateCabinetW ,
SetupIterateCabinetA , SetupInstallServicesFromInfSectionW ,
SetupInstallServicesFromInfSectionExW , SetupInstallServicesFromInfSectionExA ,
SetupInstallServicesFromInfSectionA , SetupInstallLogCreateEventGroup ,
SetupInstallLogCloseEventGroup , SetupInstallFromInfSectionW , SetupInstallFromInfSectionA ,
SetupInstallFilesFromInfSectionW , SetupInstallFilesFromInfSectionA , SetupInstallFileW ,
SetupInstallFileExW , SetupInstallFileExA , SetupInstallFileA , SetupInitializeFileLogW ,
SetupInitializeFileLogA , SetupInitDefaultQueueCallbackEx , SetupInitDefaultQueueCallback ,
SetupGetThreadLogToken , SetupGetTargetPathW , SetupGetTargetPathA , SetupGetStringFieldW ,
SetupGetStringFieldA , SetupGetSourceInfoW , SetupGetSourceInfoA , SetupGetSourceFileSizeW ,
SetupGetSourceFileSizeA , SetupGetSourceFileLocationW , SetupGetSourceFileLocationA ,
SetupGetNonInteractiveMode , SetupGetMultiSzFieldW , SetupGetMultiSzFieldA ,
SetupGetLineTextW , SetupGetLineTextA , SetupGetLineCountW , SetupGetLineCountA ,
SetupGetLineByIndexW , SetupGetLineByIndexA , SetupGetIntField , SetupGetInfSections ,
SetupGetInfPublishedNameW , SetupGetInfPublishedNameA , SetupGetInfInformationW ,
SetupGetInfInformationA , SetupGetInfFileListW , SetupGetInfFileListA ,
SetupGetInfDriverStoreLocationW , SetupGetInfDriverStoreLocationA , SetupGetFileQueueFlags ,
SetupGetFileQueueCount , SetupGetFileCompressionInfoW , SetupGetFileCompressionInfoExW ,
SetupGetFileCompressionInfoExA , SetupGetFileCompressionInfoA , SetupGetFieldCount ,
SetupGetBinaryField , SetupGetBackupInformationW , SetupGetBackupInformationA ,
SetupFreeSourceListW , SetupFreeSourceListA , SetupFindNextMatchLineW ,
SetupFindNextMatchLineA , SetupFindNextLine , SetupFindFirstLineW , SetupFindFirstLineA ,
SetupEnumPublishedInfW , SetupEnumPublishedInfA , SetupEnumInfSectionsW ,
SetupEnumInfSectionsA , SetupDuplicateDiskSpaceListW , SetupDuplicateDiskSpaceListA ,
SetupDiUnremoveDevice , SetupDiSetSelectedDriverW , SetupDiSetSelectedDriverA ,
SetupDiSetSelectedDevice , SetupDiSetDriverInstallParamsW , SetupDiSetDriverInstallParamsA ,
SetupDiSetDeviceRegistryPropertyW , SetupDiSetDeviceRegistryPropertyA ,
SetupDiSetDevicePropertyW , SetupDiSetDeviceInterfacePropertyW ,
SetupDiSetDeviceInterfaceDefault , SetupDiSetDeviceInstallParamsW ,
SetupDiSetDeviceInstallParamsA , SetupDiSetClassRegistryPropertyW ,
SetupDiSetClassRegistryPropertyA , SetupDiSetClassPropertyW , SetupDiSetClassPropertyExW ,
SetupDiSetClassInstallParamsW , SetupDiSetClassInstallParamsA , SetupDiSelectOEMDrv ,
SetupDiSelectDevice , SetupDiSelectBestCompatDrv , SetupDiRestartDevices ,
SetupDiReportPnPDeviceProblem , SetupDiReportGenericDriverInstalled ,
SetupDiReportDriverPackageImportationError , SetupDiReportDriverNotFoundError ,
SetupDiReportDeviceInstallError , SetupDiReportAdditionalSoftwareRequested ,
SetupDiRemoveDeviceInterface , SetupDiRemoveDevice , SetupDiRegisterDeviceInfo ,
SetupDiRegisterCoDeviceInstallers , SetupDiOpenDeviceInterfaceW ,
SetupDiOpenDeviceInterfaceRegKey , SetupDiOpenDeviceInterfaceA , SetupDiOpenDeviceInfoW ,
SetupDiOpenDeviceInfoA , SetupDiOpenDevRegKey , SetupDiOpenClassRegKeyExW ,
SetupDiOpenClassRegKeyExA , SetupDiOpenClassRegKey , SetupDiMoveDuplicateDevice ,
SetupDiLoadDeviceIcon , SetupDiLoadClassIcon , SetupDiInstallDriverFiles ,
SetupDiInstallDeviceInterfaces , SetupDiInstallDevice , SetupDiInstallClassW , SetupDiInstallClassExW ,
SetupDiInstallClassExA , SetupDiInstallClassA , SetupDiGetWizardPage , SetupDiGetSelectedDriverW ,
SetupDiGetSelectedDriverA , SetupDiGetSelectedDevice , SetupDiGetINFClassW ,

SetupDiGetINFClassA , SetupDiGetHwProfileListExW , SetupDiGetHwProfileListExA ,
SetupDiGetHwProfileList , SetupDiGetHwProfileFriendlyNameW ,
SetupDiGetHwProfileFriendlyNameExW , SetupDiGetHwProfileFriendlyNameExA ,
SetupDiGetHwProfileFriendlyNameA , SetupDiGetDriverInstallParamsW ,
SetupDiGetDriverInstallParamsA , SetupDiGetDriverInfoDetailW , SetupDiGetDriverInfoDetailA ,
SetupDiGetDeviceRegistryPropertyW , SetupDiGetDeviceRegistryPropertyA ,
SetupDiGetDevicePropertyW , SetupDiGetDevicePropertyKeys ,
SetupDiGetDeviceInterfacePropertyW , SetupDiGetDeviceInterfacePropertyKeys ,
SetupDiGetDeviceInterfaceDetailW , SetupDiGetDeviceInterfaceDetailA ,
SetupDiGetDeviceInterfaceAlias , SetupDiGetDeviceInstanceIdW , SetupDiGetDeviceInstanceIdA ,
SetupDiGetDeviceInstallParamsW , SetupDiGetDeviceInstallParamsA ,
SetupDiGetDeviceInfoListDetailW , SetupDiGetDeviceInfoListDetailA , SetupDiGetDeviceInfoListClass
 , SetupDiGetCustomDevicePropertyW , SetupDiGetCustomDevicePropertyA ,
SetupDiGetClassRegistryPropertyW , SetupDiGetClassRegistryPropertyA , SetupDiGetClassPropertyW
 , SetupDiGetClassPropertyKeysExW , SetupDiGetClassPropertyKeys , SetupDiGetClassPropertyExW ,
SetupDiGetClassInstallParamsW , SetupDiGetClassInstallParamsA , SetupDiGetClassImageListExW ,
SetupDiGetClassImageListExA , SetupDiGetClassImageList , SetupDiGetClassImageIndex ,
SetupDiGetClassDevsW , SetupDiGetClassDevsExW , SetupDiGetClassDevsExA ,
SetupDiGetClassDevsA , SetupDiGetClassDevPropertySheetsW ,
SetupDiGetClassDevPropertySheetsA , SetupDiGetClassDescriptionW ,
SetupDiGetClassDescriptionExW , SetupDiGetClassDescriptionExA , SetupDiGetClassDescriptionA ,
SetupDiGetClassBitmapIndex , SetupDiGetActualSectionToInstallW ,
SetupDiGetActualSectionToInstallExW , SetupDiGetActualSectionToInstallExA ,
SetupDiGetActualSectionToInstallA , SetupDiGetActualModelsSectionW ,
SetupDiGetActualModelsSectionA , SetupDiEnumDriverInfoW , SetupDiEnumDriverInfoA ,
SetupDiEnumDeviceInterfaces , SetupDiEnumDeviceInfo , SetupDiDrawMinicon ,
SetupDiDestroyDriverInfoList , SetupDiDestroyDeviceInfoList , SetupDiDestroyClassImageList ,
SetupDiDeleteDeviceInterfaceRegKey , SetupDiDeleteDeviceInterfaceData , SetupDiDeleteDeviceInfo
 , SetupDiDeleteDevRegKey , SetupDiCreateDeviceInterfaceW ,
SetupDiCreateDeviceInterfaceRegKeyW , SetupDiCreateDeviceInterfaceRegKeyA ,
SetupDiCreateDeviceInterfaceA , SetupDiCreateDeviceInfoW , SetupDiCreateDeviceInfoListExW ,
SetupDiCreateDeviceInfoListExA , SetupDiCreateDeviceInfoList , SetupDiCreateDeviceInfoA ,
SetupDiCreateDevRegKeyW , SetupDiCreateDevRegKeyA , SetupDiClassNameFromGuidW ,
SetupDiClassNameFromGuidExW , SetupDiClassNameFromGuidExA , SetupDiClassNameFromGuidA ,
SetupDiClassGuidsFromNameW , SetupDiClassGuidsFromNameExW ,
SetupDiClassGuidsFromNameExA , SetupDiClassGuidsFromNameA , SetupDiChangeState ,
SetupDiCancelDriverInfoSearch , SetupDiCallClassInstaller , SetupDiBuildDriverInfoList ,
SetupDiBuildClassInfoListExW , SetupDiBuildClassInfoListExA , SetupDiBuildClassInfoList ,
SetupDiAskForOEMDisk , SetupDiApplyPowerScheme , SetupDestroyDiskSpaceList ,
SetupDeleteErrorW , SetupDeleteErrorA , SetupDefaultQueueCallbackW ,
SetupDefaultQueueCallbackA , SetupDefaultQueueCallback , SetupDecompressOrCopyFileW ,
SetupDecompressOrCopyFileA , SetupCreateDiskSpaceListW , SetupCreateDiskSpaceListA ,
SetupCopyOEMInfW , SetupCopyOEMInfA , SetupCopyErrorW , SetupCopyErrorA ,
SetupConfigureWmiFromInfSectionW , SetupConfigureWmiFromInfSectionA ,
SetupCommitFileQueueW , SetupCommitFileQueueA , SetupCommitFileQueue , SetupCloseLog ,
SetupCloseInfFile , SetupCloseFileQueue , SetupCancelTemporarySourceList , SetupBackupErrorW ,
SetupBackupErrorA , SetupAdjustDiskSpaceListW , SetupAdjustDiskSpaceListA ,
SetupAddToSourceListW , SetupAddToSourceListA , SetupAddToDiskSpaceListW ,

SetupAddToDiskSpaceListA , SetupAddSectionToDiskSpaceListW , SetupAddSectionToDiskSpaceListA
 , SetupAddInstallSectionToDiskSpaceListW , SetupAddInstallSectionToDiskSpaceListA ,
 Remote_CM_Unregister_Device_Interface , Remote_CM_Uninstall_DevNode ,
 Remote_CM_Setup_DevNode , Remote_CM_Set_HW_Prof_Flags , Remote_CM_Set_HW_Prof ,
 Remote_CM_Set_Device_Interface_Property , Remote_CM_Set_DevNode_Registry_Property ,
 Remote_CM_Set_DevNode_Property , Remote_CM_Set_DevNode_Problem ,
 Remote_CM_Set_Class_Registry_Property , Remote_CM_Set_Class_Property ,
 Remote_CM_Run_Detection , Remote_CM_Request_Eject_PC , Remote_CM_Request_Device_Eject
 , Remote_CM_Register_Device_Interface , Remote_CM_Register_Device_Driver ,
 Remote_CM_Enumerate_DevNode , Remote_CM_Query_Resource_Conflict_List_Worker ,
 Remote_CM_Query_Arbitrator_Free_Size , Remote_CM_Query_Arbitrator_Free_Data ,
 Remote_CM_Query_And_Remove_SubTree , Remote_CM_Open_Device_Interface_Key ,
 Remote_CM_Open_DevNode_Key , Remote_CM_Open_Class_Key , Remote_CM_Modify_Res_Des ,
 Remote_CM_Locate_DevNode_Worker , Remote_CM_Is_Version_Available ,
 Remote_CM_Is_Dock_Station_Present , Remote_CM_Install_DevNode , Remote_CM_Get_Version ,
 Remote_CM_Get_Sibling , Remote_CM_Get_Res_Des_Data_Size , Remote_CM_Get_Res_Des_Data ,
 Remote_CM_Get_Parent , Remote_CM_Get_Next_Res_Des , Remote_CM_Get_Next_Log_Conf ,
 Remote_CM_Get_Log_Conf_Priority , Remote_CM_Get_Hardware_Profile_Info ,
 Remote_CM_Get_HW_Prof_Flags , Remote_CM_Get_Global_State ,
 Remote_CM_Get_First_Log_Conf , Remote_CM_Get_Device_Interface_Property_Keys ,
 Remote_CM_Get_Device_Interface_Property , Remote_CM_Get_Device_Interface_List_Size ,
 Remote_CM_Get_Device_Interface_List , Remote_CM_Get_Device_Interface_Alias ,
 Remote_CM_Get_Device_ID_List_Size , Remote_CM_Get_Device_ID_List ,
 Remote_CM_Get_DevNode_Status , Remote_CM_Get_DevNode_Registry_Property ,
 Remote_CM_Get_DevNode_Property_Keys , Remote_CM_Get_DevNode_Property ,
 Remote_CM_Get_DevNode_Custom_Property , Remote_CM_Get_Depth ,
 Remote_CM_Get_Class_Registry_Property , Remote_CM_Get_Class_Property_Keys ,
 Remote_CM_Get_Class_Property , Remote_CM_Get_Class_Name , Remote_CM_Get_Child ,
 Remote_CM_Free_Res_Des , Remote_CM_Free_Log_Conf , Remote_CM_Enumerate_Enumerators ,
 Remote_CM_Enumerate_Classes , Remote_CM_Enable_DevNode ,
 Remote_CM_Disconnect_Machine_Worker , Remote_CM_Disable_DevNode ,
 Remote_CM_Delete_Device_Interface_Key , Remote_CM_Delete_DevNode_Key ,
 Remote_CM_Delete_Class_Key , Remote_CM_Create_DevNode ,
 Remote_CM_Connect_Machine_Worker , Remote_CM_Add_Res_Des , Remote_CM_Add_ID ,
 Remote_CM_Add_Empty_Log_Conf , Remote_CMP_WaitServicesAvailable ,
 Remote_CMP_GetServerSideDeviceInstallFlags , PnpRepairWindowsProtectedDriver ,
 PnpIsFilePnpDriver , PnpIsFileContentIntact , PnpIsFileAclIntact , PnpEnumDrpFile , MyRealloc ,
 MyMalloc , MyFree , IsUserAdmin , InstallHinfSectionW , InstallHinfSectionA , InstallHinfSection ,
 InstallCatalog , ExtensionPropSheetPageProc , DriverStoreFindDriverPackageW ,
 DriverStoreFindDriverPackageA , DriverStoreEnumDriverPackageW ,
 DriverStoreEnumDriverPackageA , DriverStoreDeleteDriverPackageW ,
 DriverStoreDeleteDriverPackageA , DriverStoreAddDriverPackageW , DriverStoreAddDriverPackageA
 , DoesUserHavePrivilege , CM_Write_UserPowerKey , CM_Unregister_Device_Interface_ExW ,
 CM_Unregister_Device_Interface_ExA , CM_Unregister_Device_InterfaceW ,
 CM_Unregister_Device_InterfaceA , CM_Uninstall_DevNode_Ex , CM_Uninstall_DevNode ,
 CM_Test_Range_Available , CM_Setup_DevNode_Ex , CM_Setup_DevNode ,
 CM_Set_HW_Prof_Flags_ExW , CM_Set_HW_Prof_Flags_ExA , CM_Set_HW_Prof_FlagsW ,
 CM_Set_HW_Prof_FlagsA , CM_Set_HW_Prof_Ex , CM_Set_HW_Prof ,

CM_Set_DevNode_Registry_Property_ExW , CM_Set_DevNode_Registry_Property_ExA ,
CM_Set_DevNode_Registry_PropertyW , CM_Set_DevNode_Registry_PropertyA ,
CM_Set_DevNode_Problem_Ex , CM_Set_DevNode_Problem , CM_Set_Class_Registry_PropertyW ,
CM_Set_Class_Registry_PropertyA , CM_Set_ActiveScheme , CM_Run_Detection_Ex ,
CM_Run_Detection , CM_Restore_DefaultPowerScheme , CM_RestoreAll_DefaultPowerSchemes ,
CM_Request_Eject_PC_Ex , CM_Request_Eject_PC , CM_Request_Device_Eject_ExW ,
CM_Request_Device_Eject_ExA , CM_Request_Device_EjectW , CM_Request_Device_EjectA ,
CM_Remove_SubTree_Ex , CM_Remove_SubTree , CM_Register_Device_Interface_ExW ,
CM_Register_Device_Interface_ExA , CM_Register_Device_InterfaceW ,
CM_Register_Device_InterfaceA , CM_Register_Device_Driver_Ex , CM_Register_Device_Driver ,
CM_Reenumerate_DevNode_Ex , CM_Reenumerate_DevNode , CM_Query_Resource_Conflict_List ,
CM_Query_Remove_SubTree_Ex , CM_Query_Remove_SubTree ,
CM_Query_Arbitrator_Free_Size_Ex , CM_Query_Arbitrator_Free_Size ,
CM_Query_Arbitrator_Free_Data_Ex , CM_Query_Arbitrator_Free_Data ,
CM_Query_And_Remove_SubTree_ExW , CM_Query_And_Remove_SubTree_ExA ,
CM_Query_And_Remove_SubTreeW , CM_Query_And_Remove_SubTreeA ,
CM_Open_Device_Interface_Key_ExW , CM_Open_Device_Interface_Key_ExA ,
CM_Open_Device_Interface_KeyW , CM_Open_Device_Interface_KeyA ,
CM_Open_DevNode_Key_Ex , CM_Open_DevNode_Key , CM_Open_Class_Key_ExW ,
CM_Open_Class_Key_ExA , CM_Open_Class_KeyW , CM_Open_Class_KeyA , CM_Next_Range ,
CM_Move_DevNode_Ex , CM_Move_DevNode , CM_Modify_Res_Des_Ex , CM_Modify_Res_Des ,
CM_Merge_Range_List , CM_Locate_DevNode_ExW , CM_Locate_DevNode_ExA ,
CM_Locate_DevNodeW , CM_Locate_DevNodeA , CM_Is_Version_Available_Ex ,
CM_Is_Version_Available , CM_Is_Dock_Station_Present_Ex , CM_Is_Dock_Station_Present ,
CM_Invert_Range_List , CM_Intersect_Range_List , CM_Install_DevNode_ExW ,
CM_Install_DevNodeW , CM_Import_PowerScheme , CM_Get_Version_Ex , CM_Get_Version ,
CM_Get_Sibling_Ex , CM_Get_Sibling , CM_Get_Resource_Conflict_DetailsW ,
CM_Get_Resource_Conflict_DetailsA , CM_Get_Resource_Conflict_Count ,
CM_Get_Res_Des_Data_Size_Ex , CM_Get_Res_Des_Data_Size , CM_Get_Res_Des_Data_Ex ,
CM_Get_Res_Des_Data , CM_Get_Parent_Ex , CM_Get_Parent , CM_Get_Next_Res_Des_Ex ,
CM_Get_Next_Res_Des , CM_Get_Next_Log_Conf_Ex , CM_Get_Next_Log_Conf ,
CM_Get_Log_Conf_Priority_Ex , CM_Get_Log_Conf_Priority , CM_Get_Hardware_Profile_Info_ExW ,
CM_Get_Hardware_Profile_Info_ExA , CM_Get_Hardware_Profile_InfoW ,
CM_Get_Hardware_Profile_InfoA , CM_Get_HW_Prof_Flags_ExW , CM_Get_HW_Prof_Flags_ExA ,
CM_Get_HW_Prof_FlagsW , CM_Get_HW_Prof_FlagsA , CM_Get_Global_State_Ex ,
CM_Get_Global_State , CM_Get_First_Log_Conf_Ex , CM_Get_First_Log_Conf ,
CM_Get_Device_Interface_List_Size_ExW , CM_Get_Device_Interface_List_Size_ExA ,
CM_Get_Device_Interface_List_SizeW , CM_Get_Device_Interface_List_SizeA ,
CM_Get_Device_Interface_List_ExW , CM_Get_Device_Interface_List_ExA ,
CM_Get_Device_Interface_ListW , CM_Get_Device_Interface_ListA ,
CM_Get_Device_Interface_Alias_ExW , CM_Get_Device_Interface_Alias_ExA ,
CM_Get_Device_Interface_AliasW , CM_Get_Device_Interface_AliasA , CM_Get_Device_ID_Size_Ex ,
CM_Get_Device_ID_Size , CM_Get_Device_ID_List_Size_ExW , CM_Get_Device_ID_List_Size_ExA ,
CM_Get_Device_ID_List_SizeW , CM_Get_Device_ID_List_SizeA , CM_Get_Device_ID_List_ExW ,
CM_Get_Device_ID_List_ExA , CM_Get_Device_ID_ListW , CM_Get_Device_ID_ListA ,
CM_Get_Device_ID_ExW , CM_Get_Device_ID_ExA , CM_Get_Device_IDW , CM_Get_Device_IDA ,
CM_Get_DevNode_Status_Ex , CM_Get_DevNode_Status ,
CM_Get_DevNode_Registry_Property_ExW , CM_Get_DevNode_Registry_Property_ExA ,

CM_Get_DevNode_Registry_PropertyW , CM_Get_DevNode_Registry_PropertyA ,
CM_Get_DevNode_Custom_Property_ExW , CM_Get_DevNode_Custom_Property_ExA ,
CM_Get_DevNode_Custom_PropertyW , CM_Get_DevNode_Custom_PropertyA ,
CM_Get_Depth_Ex , CM_Get_Depth , CM_Get_Class_Registry_PropertyW ,
CM_Get_Class_Registry_PropertyA , CM_Get_Class_Name_ExW , CM_Get_Class_Name_ExA ,
CM_Get_Class_NameW , CM_Get_Class_NameA , CM_Get_Class_Key_Name_ExW ,
CM_Get_Class_Key_Name_ExA , CM_Get_Class_Key_NameW , CM_Get_Class_Key_NameA ,
CM_Get_Child_Ex , CM_Get_Child , CM_Free_Resource_Conflict_Handle ,
CM_Free_Res_Des_Handle , CM_Free_Res_Des_Ex , CM_Free_Res_Des , CM_Free_Range_List ,
CM_Free_Log_Conf_Handle , CM_Free_Log_Conf_Ex , CM_Free_Log_Conf , CM_First_Range ,
CM_Find_Range , CM_Enumerate_Enumerators_ExW , CM_Enumerate_Enumerators_ExA ,
CM_Enumerate_EnumeratorsW , CM_Enumerate_EnumeratorsA , CM_Enumerate_Classes_Ex ,
CM_Enumerate_Classes , CM_Enable_DevNode_Ex , CM_Enable_DevNode ,
CM_Duplicate_PowerScheme , CM_Dup_Range_List , CM_Disconnect_Machine ,
CM_Disable_DevNode_Ex , CM_Disable_DevNode , CM_Detect_Resource_Conflict_Ex ,
CM_Detect_Resource_Conflict , CM_Delete_Range , CM_Delete_PowerScheme ,
CM_Delete_Driver_PackageW , CM_Delete_Device_Interface_Key_ExW ,
CM_Delete_Device_Interface_Key_ExA , CM_Delete_Device_Interface_KeyW ,
CM_Delete_Device_Interface_KeyA , CM_Delete_DevNode_Key_Ex , CM_Delete_DevNode_Key ,
CM_Delete_Class_Key_Ex , CM_Delete_Class_Key , CM_Create_Range_List ,
CM_Create_DevNode_ExW , CM_Create_DevNode_ExA , CM_Create_DevNodeW ,
CM_Create_DevNodeA , CM_Connect_MachineW , CM_Connect_MachineA ,
CM_Apply_PowerScheme , CM_Add_Res_Des_Ex , CM_Add_Res_Des , CM_Add_Range ,
CM_Add_ID_ExW , CM_Add_ID_ExA , CM_Add_IDW , CM_Add_IDA , CM_Add_Empty_Log_Conf_Ex ,
CM_Add_Empty_Log_Conf , CM_Add_Driver_PackageW , CMP_WaitServicesAvailable ,
CMP_WaitNoPendingInstallEvents , CMP_Report_LogOn , CMP_Init_Detection ,
CMP_GetServerSideDeviceInstallFlags , CMP_GetBlockedDriverInfo ,
SHRegGetValueFromHKCUHKLM , UnregisterScaleChangeEvent , SetProcessReference ,
SetProcessDpiAwareness , SetCurrentProcessExplicitAppUserModelID , SHUnicodeToUnicode ,
SHUnicodeToAnsi , SHStrDupW , SHStrDupA , SHSetValueW , SHSetValueA , SHSetThreadRef ,
SHReleaseThreadRef , SHRegSetPathW , SHRegSetPathA , SHRegGetValueW , SHRegGetValueA ,
SHRegGetPathW , SHRegGetPathA , SHRegGetIntW , SHRegDuplicateHKey , SHQueryValueExW ,
SHQueryValueExA , SHQueryInfoKeyW , SHQueryInfoKeyA , SHOpenRegStreamW ,
SHOpenRegStreamA , SHOpenRegStream2W , SHOpenRegStream2A , SHGetValueW , SHGetValueA ,
SHGetThreadRef , SHEnumValueW , SHEnumValueA , SHEnumKeyExW , SHEnumKeyExA ,
SHDeleteValueW , SHDeleteValueA , SHDeleteKeyW , SHDeleteKeyA , SHDeleteEmptyKeyW ,
SHDeleteEmptyKeyA , SHCreateThreadWithHandle , SHCreateThreadRef , SHCreateThread ,
SHCreateStreamOnFileW , SHCreateStreamOnFileEx , SHCreateStreamOnFileA ,
SHCreateMemStream , SHCopyKeyW , SHCopyKeyA , SHAnsiToUnicode , SHAnsiToAnsi ,
RevokeScaleChangeNotifications , RegisterScaleChangeNotifications , RegisterScaleChangeEvent ,
IsOS , IUnknown_SetSite , IUnknown_Set , IUnknown_QueryService , IUnknown_GetSite ,
IUnknown_AtomicRelease , IStream_WriteStr , IStream_Write , IStream_Size , IStream_Reset ,
IStream_ReadStr , IStream_Read , IStream_Copy , GetScaleFactorForMonitor ,
GetScaleFactorForDevice , GetProcessReference , GetProcessDpiAwareness , GetDpiForMonitor ,
GetCurrentProcessExplicitAppUserModelID , DllGetClassObject , DllGetActivationFactory ,
DllCanUnloadNow , CreateStreamOverRandomAccessStream ,
CreateRandomAccessStreamOverStream , CreateRandomAccessStreamOnFile ,
CommandLineToArgvW , SHChangeNotifyRegister , SHDefExtractIconA , SHChangeNotifyDeregister ,

SHDefExtractIconW , PifMgr_OpenProperties , PifMgr_GetProperties , PifMgr_SetProperties , PifMgr_CloseProperties , SHStartNetConnectionDialogW , ILFindLastID , ILRemoveLastID , ILClone , ILCloneFirst , ILIsEqual , DAD_DragEnterEx2 , ILIsParent , ILFindChild , ILCombine , ILSaveToStream , SHILCreateFromPath , IsLFNDriveA , IsLFNDriveW , PathIsExe , PathMakeUniqueName , PathQualify , PathResolve , RestartDialog , PickIconDlg , GetFileNameFromBrowse , DriveType , IsNetDrive , Shell_MergeMenus , SHGetSetSettings , Shell_GetImageLists , Shell_GetCachedImageIndex , SHShellFolderView_Message , SHCreateStdEnumFmtEtc , PathYetAnotherMakeUniqueName , SHMapPIDLToSystemImageListIndex , SHOpenPropSheetW , OpenAs_RunDLL , CIDLData_CreateFromArray , OpenRegStream , SHDoDragDrop , SHCloneSpecialIDList , SHFindFiles , PathGetShortPath , SHGetRealIDL , SHRestricted , SHCoCreateInstance , SignalFileOpen , IsLFNDrive , OpenAs_RunDLLA , DAD_AutoScroll , DAD_DragEnterEx , DAD_DragLeave , OpenAs_RunDLLW , DAD_DragMove , PrepareDiscForBurnRunDllW , DAD_SetDragImage , DAD_ShowDragImage , PrintersGetCommand_RunDLL , PrintersGetCommand_RunDLLA , SHCLSIDFromString , SHFind_InitMenuPopup , PrintersGetCommand_RunDLLW , ILGetSize , ILGetNext , ILAppendID , IIFree , IICreateFromPath , SHSimpleIDListFromPath , Win32DeleteFile , SHCreateDirectory , SHAddFromPropSheetExtArray , SHCreatePropSheetExtArray , SHDestroyPropSheetExtArray , SHReplaceFromPropSheetExtArray , PathCleanupSpec , SHValidateUNC , SHCreateShellFolderViewEx , SHSetInstanceExplorer , SHObjectProperties , SHGetNewLinkInfoA , SHGetNewLinkInfoW , ShellMessageBoxW , ShellMessageBoxA , IICreateFromPathA , IICreateFromPathW , SHUpdateImageA , SHUpdateImageW , SHHandleUpdateImage , SHFree , SHAlloc , RealShellExecuteA , RealShellExecuteExA , RealShellExecuteExW , RealShellExecuteW , SHHelpShortcuts_RunDLL , SHHelpShortcuts_RunDLLA , SHSetFolderPathA , SHSetFolderPathW , SHHelpShortcuts_RunDLLW , PathIsSlowW , PathIsSlowA , SHTestTokenMembership , AppCompat_RunDLLW , SHCreateShellFolderView , AssocCreateForClasses , AssocGetDetailsOfPropKey , CheckEscapesW , CommandLineToArgvW , Control_RunDLL , Control_RunDLLA , Control_RunDLLAsUserW , Control_RunDLLW , DllCanUnloadNow , DllGetActivationFactory , DllGetClassObject , DllGetVersion , DllInstall , DllRegisterServer , DllUnregisterServer , DoEnvironmentSubstA , DoEnvironmentSubstW , DragAcceptFiles , DragFinish , DragQueryFile , DragQueryFileA , DragQueryFileAorW , DragQueryFileW , DragQueryPoint , DuplicateIcon , ExtractAssociatedIconA , ExtractAssociatedIconExA , ExtractAssociatedIconExW , ExtractAssociatedIconW , ExtractIconA , ExtractIconEx , ExtractIconExA , ExtractIconExW , ExtractIconW , FindExecutableA , FindExecutableW , FreeIconList , GetCurrentProcessExplicitAppUserModelID , InitNetworkAddressControl , InternalExtractIconListA , InternalExtractIconListW , LaunchMSHelp_RunDLLW , Options_RunDLL , Options_RunDLLA , Options_RunDLLW , PathCleanupSpecWorker , PathIsExeWorker , RegenerateUserEnvironment , RunAsNewUser_RunDLLW , SHAddDefaultPropertiesByExt , SHAddToRecentDocs , SHAppBarMessage , SHAssocEnumHandlers , SHAssocEnumHandlersForProtocolByApplication , SHBindToFolderIDListParent , SHBindToFolderIDListParentEx , SHBindToObject , SHBindToParent , SHBrowseForFolder , SHBrowseForFolderA , SHBrowseForFolderW , SHChangeNotify , SHChangeNotifyRegisterThread , SHChangeNotifySuspendResume , SHCoCreateInstanceWorker , SHCreateAssociationRegistration , SHCreateDataObject , SHCreateDefaultContextMenu , SHCreateDefaultExtractIcon , SHCreateDefaultPropertiesOp , SHCreateDirectoryExA , SHCreateDirectoryExW , SHCreateDirectoryExWWorker , SHCreateItemFromIDList , SHCreateItemFromParsingName , SHCreateItemFromRelativeName , SHCreateItemInKnownFolder , SHCreateItemWithParent , SHCreateLocalServerRunDll , SHCreateProcessAsUserW , SHCreateQueryCancelAutoPlayMoniker , SHCreateShellItem , SHCreateShellItemArray , SHCreateShellItemArrayFromDataObject , SHCreateShellItemArrayFromIDLists , SHCreateShellItemArrayFromShellItem , SHEmptyRecycleBinA , SHEmptyRecycleBinW ,

SHEnableServiceObject , SHEnumerateUnreadMailAccountsW ,
SHEvaluateSystemCommandTemplate , SHExtractIconsW , SHFileOperation , SHFileOperationA ,
SHFileOperationW , SHFormatDrive , SHFreeNameMappings , SHGetDataFromIDListA ,
SHGetDataFromIDListW , SHGetDesktopFolder , SHGetDesktopFolderWorker , SHGetDiskFreeSpaceA
, SHGetDiskFreeSpaceExA , SHGetDiskFreeSpaceExW , SHGetDriveMedia , SHGetFileInfo ,
SHGetFileInfoA , SHGetFileInfoW , SHGetFileInfoWorker , SHGetFolderLocation ,
SHGetFolderLocationWorker , SHGetFolderPathA , SHGetFolderPathAWorker ,
SHGetFolderPathAndSubDirA , SHGetFolderPathAndSubDirW , SHGetFolderPathAndSubDirWorker
, SHGetFolderPathEx , SHGetFolderPathW , SHGetFolderPathWorker , SHGetIDListFromObject ,
SHGetIconOverlayIndexA , SHGetIconOverlayIndexW , SHGetInstanceExplorer ,
SHGetInstanceExplorerWorker , SHGetItemFromDataObject , SHGetItemFromObject ,
SHGetKnownFolderIDList , SHGetKnownFolderItem , SHGetKnownFolderPath ,
SHGetKnownFolderPathWorker , SHGetLocalizedName , SHGetMalloc , SHGetNameFromIDList ,
SHGetNewLinkInfo , SHGetPathFromIDList , SHGetPathFromIDListA , SHGetPathFromIDListEx ,
SHGetPathFromIDListW , SHGetPropertyStoreForWindow , SHGetPropertyStoreFromIDList ,
SHGetPropertyStoreFromParsingName , SHGetSettings , SHGetSpecialFolderLocation ,
SHGetSpecialFolderPathA , SHGetSpecialFolderPathAWorker , SHGetSpecialFolderPathW ,
SHGetSpecialFolderPathWorker , SHGetStockIconInfo , SHGetTemporaryPropertyForItem ,
SHGetUnreadMailCountW , SHInvokePrinterCommandA , SHInvokePrinterCommandW ,
SHIsFileAvailableOffline , SHLoadInProc , SHLoadNonloadedIconOverlayIdentifiers ,
SHOpenFolderAndSelectItems , SHOpenWithDialog , SHParseDisplayName ,
SHPathPrepareForWriteA , SHPathPrepareForWriteW , SHQueryRecycleBinA , SHQueryRecycleBinW ,
SHQueryUserNotificationState , SHRemoveLocalizedName , SHResolveLibrary ,
SHSetDefaultProperties , SHSetKnownFolderPath , SHSetKnownFolderPathWorker ,
SHSetLocalizedName , SHSetTemporaryPropertyForItem , SHSetUnreadMailCountW ,
SHShowManageLibraryUI , SHUpdateRecycleBinIcon , SetCurrentProcessExplicitAppUserModelID ,
SheChangeDirA , SheChangeDirExW , SheGetDirA , SheSetCurDrive , ShellAboutA , ShellAboutW ,
ShellExec_RunDLL , ShellExec_RunDLLA , ShellExec_RunDLLW , ShellExecuteA , ShellExecuteEx ,
ShellExecuteExA , ShellExecuteExW , ShellExecuteW , ShellHookProc , Shell_GetCachedImageIndexA ,
Shell_GetCachedImageIndexW , Shell_NotifyIcon , Shell_NotifyIconA , Shell_NotifyIconGetRect ,
Shell_NotifyIconW , StrChrA , StrChrIA , StrChrIW , StrChrW , StrCmpNA , StrCmpNIA , StrCmpNIW ,
StrCmpNW , StrNCmpA , StrNCmpIA , StrNCmpIW , StrNCmpW , StrRChrA , StrRChrIA , StrRChrIW ,
StrRChrW , StrRStrA , StrRStrIA , StrRStrIW , StrRStrW , StrStrA , StrStrIA , StrStrIW , StrStrW ,
WOWShellExecute , WaitForExplorerRestartW , RealDriveType , SHFlushSFCache ,
SHChangeNotification_Lock , SHChangeNotification_Unlock , WriteCabinetState , ReadCabinetState ,
IsUserAnAdmin , StgMakeUniqueName , SHPropStgCreate , SHPropStgReadMultiple ,
SHPropStgWriteMultiple , CDefFolderMenu_Create2 , SHGetSetFolderCustomSettings ,
SHMultiFileProperties , SHGetImageList , RestartDialogEx , SHCreateFileExtractIconW ,
SHLimitInputEdit , SHGetAttributesFromDataObject , ILLoadFromStreamEx ,
GetSystemPersistedStorageItemList , CreateStorageItemFromShellItem_FullTrustCaller ,
CreateStorageItemFromShellItem_FullTrustCaller_ForPackage ,
CreateStorageItemFromShellItem_FullTrustCaller_ForPackage_WithProcessHandle ,
CreateStorageItemFromShellItem_FullTrustCaller_UseImplicitFlagsAndPackage , ParseURLA ,
ParseURLW , SHAllocShared , SHLockShared , SHUnlockShared , SHFreeShared ,
SHCreateMemStream , GetAcceptLanguagesA , GetAcceptLanguagesW , SHCreateThread ,
IsCharSpaceW , StrCmpNCA , StrCmpNCW , StrCmpNICA , StrCmpNICW , StrCmpCA , StrCmpCW ,
StrCmpICA , StrCmpICW , IUnknown_QueryStatus , IUnknown_Exec , ConnectToConnectionPoint ,
IUnknown_AtomicRelease , IUnknown_GetWindow , IUnknown_SetSite , IUnknown_QueryService ,

IStream_Read , SHMessageBoxCheckA , SHMessageBoxCheckW , IUnknown_Set ,
SHStripMnemonicA , SHIsChildOrSelf , IStream_Write , IStream_Reset , IStream_Size ,
SHAnsiToUnicode , SHUnicodeToAnsi , SHUnicodeToAnsiCP , QIsearch , SHStripMnemonicW ,
SHPinDllOfCLSID , IUnknown_GetSite , GUIDFromStringW , WhichPlatform ,
SHCreateWorkerWindowW , SHRegGetIntW , SHPackDispParamsV , SHAnsiToAnsi ,
SHUnicodeToUnicode , SHFormatDateTimeA , SHFormatDateTimeW , MLLoadLibraryA ,
MLLoadLibraryW , ShellMessageBoxW , SHSendMessageBroadcastA , SHSendMessageBroadcastW ,
IsOS , PathFileExistsAndAttributesW , UrlFixupW , SHRunIndirectRegClientCommand ,
SHLoadIndirectString , IStream_ReadPidl , IStream_WritePidl , SHGetViewStatePropertyBag ,
IsInternetESCEEnabled , SHPropertyBag_ReadStrAlloc , IStream_Copy , DelayLoadFailureHook ,
SHPropertyBag_WriteBSTR , AssocCreate , AssocGetPerceivedType , AssocIsDangerous ,
AssocQueryKeyA , AssocQueryKeyW , AssocQueryStringA , AssocQueryStringByKeyA ,
AssocQueryStringByKeyW , AssocQueryStringW , ChrCmplA , ChrCmplW , ColorAdjustLuma ,
ColorHLSToRGB , IStream_ReadStr , IStream_WriteStr , ColorRGBToHLS , DllGetClassObject ,
DllGetVersion , GetMenuPosFromID , HashData , SHCreateThreadWithHandle , IntlStrEqWorkerA ,
IntlStrEqWorkerW , IsCharSpaceA , PathAddBackslashA , PathAddBackslashW ,
SHRegGetValueFromHKCUHKLM , SHRegGetBoolValueFromHKCUHKLM , PathAddExtensionA ,
PathAddExtensionW , PathAppendA , PathAppendW , PathBuildRootA , PathBuildRootW ,
PathCanonicalizeA , PathCanonicalizeW , PathCombineA , PathCombineW , PathCommonPrefixA ,
PathCommonPrefixW , PathCompactPathA , PathCompactPathExA , PathCompactPathExW ,
PathCompactPathW , PathCreateFromUrlA , PathCreateFromUrlAlloc , PathCreateFromUrlW ,
PathFileExistsA , PathFileExistsW , PathFindExtensionA , PathFindExtensionW , PathFindFileNameA ,
PathFindFileNameW , PathFindNextComponentA , PathFindNextComponentW , PathFindOnPathA ,
PathFindOnPathW , PathFindSuffixArrayA , PathFindSuffixArrayW , PathGetArgsA , PathGetArgsW ,
PathGetCharTypeA , PathGetCharTypeW , PathGetDriveNumberA , PathGetDriveNumberW ,
PathIsContentTypeA , PathIsContentTypeW , PathIsDirectoryA , PathIsDirectoryEmptyA ,
PathIsDirectoryEmptyW , PathIsDirectoryW , PathIsFileSpecA , PathIsFileSpecW , PathIsLFNFileSpecA ,
PathIsLFNFileSpecW , PathIsNetworkPathA , PathIsNetworkPathW , PathIsPrefixA , PathIsPrefixW ,
PathIsRelativeA , PathIsRelativeW , PathIsRootA , PathIsRootW , PathIsSameRootA ,
PathIsSameRootW , PathIsSystemFolderA , PathIsSystemFolderW , PathIsUNCA , PathIsUNCServerA ,
PathIsUNCServerShareA , PathIsUNCServerShareW , PathIsUNCServerW , PathIsUNCW , PathIsURLA ,
PathIsURLW , PathMakePrettyA , PathMakePrettyW , PathMakeSystemFolderA ,
PathMakeSystemFolderW , PathMatchSpecA , PathMatchSpecExA , PathMatchSpecExW ,
PathMatchSpecW , PathParseIconLocationA , PathParseIconLocationW , PathQuoteSpacesA ,
PathQuoteSpacesW , PathRelativePathToA , PathRelativePathToW , PathRemoveArgsA ,
PathRemoveArgsW , PathRemoveBackslashA , PathRemoveBackslashW , PathRemoveBlanksA ,
PathRemoveBlanksW , PathRemoveExtensionA , PathRemoveExtensionW , PathRemoveFileSpecA ,
PathRemoveFileSpecW , PathRenameExtensionA , PathRenameExtensionW , PathSearchAndQualifyA ,
PathSearchAndQualifyW , PathSetDlgItemPathA , PathSetDlgItemPathW , PathSkipRootA ,
PathSkipRootW , PathStripPathA , PathStripPathW , PathStripToRootA , PathStripToRootW ,
PathUnExpandEnvStringsA , PathUnExpandEnvStringsW , PathUndecorateA , PathUndecorateW ,
PathUnmakeSystemFolderA , PathUnmakeSystemFolderW , PathUnquoteSpacesA ,
PathUnquoteSpacesW , SHAutoComplete , SHCopyKeyA , SHCopyKeyW , SHCreateShellPalette ,
SHCreateStreamOnFileA , SHCreateStreamOnFileEx , SHCreateStreamOnFileW ,
SHCreateStreamWrapper , SHCreateThreadRef , SHDeleteEmptyKeyA , SHDeleteEmptyKeyW ,
SHDeleteKeyA , SHDeleteKeyW , SHDeleteOrphanKeyA , SHDeleteOrphanKeyW , SHDeleteValueA ,
SHDeleteValueW , SHEnumKeyExA , SHEnumKeyExW , SHEnumValueA , SHEnumValueW ,
SHGetInverseCMAP , SHGetThreadRef , SHGetValueA , SHGetValueW , SHIsLowMemoryMachine ,

SHOpenRegStream2A , SHOpenRegStream2W , SHOpenRegStreamA , SHOpenRegStreamW ,
SHQueryInfoKeyA , SHQueryInfoKeyW , SHQueryValueExA , SHQueryValueExW , SHRegCloseUSKey ,
SHRegCreateUSKeyA , SHRegCreateUSKeyW , SHRegDeleteEmptyUSKeyA ,
SHRegDeleteEmptyUSKeyW , SHRegDeleteUSValueA , SHRegDeleteUSValueW , SHRegDuplicateHKey
 , SHRegEnumUSKeyA , SHRegEnumUSKeyW , SHRegEnumUSValueA , SHRegEnumUSValueW ,
SHRegGetBoolUSValueA , SHRegGetBoolUSValueW , SHRegGetPathA , SHRegGetPathW ,
SHRegGetUSValueA , SHRegGetUSValueW , SHRegGetValueA , SHRegGetValueW ,
SHRegOpenUSKeyA , SHRegOpenUSKeyW , SHRegQueryInfoUSKeyA , SHRegQueryInfoUSKeyW ,
SHRegQueryUSValueA , SHRegQueryUSValueW , SHRegSetPathA , SHRegSetPathW ,
SHRegSetUSValueA , SHRegSetUSValueW , SHRegWriteUSValueA , SHRegWriteUSValueW ,
SHRegisterValidateTemplate , SHReleaseThreadRef , SHSetThreadRef , SHSetValueA , SHSetValueW ,
SHSkipJunction , SHStrDupA , SHStrDupW , ShellMessageBoxA , StrCSpnA , StrCSpnIA , StrCSpnIW ,
StrCSpnW , StrCatBuffA , StrCatBuffW , StrCatChainW , StrCatW , StrChrA , StrChrIA , StrChrIW ,
StrChrNIW , StrChrNW , StrChrW , StrCmpIW , StrCmpLogicalW , StrCmpNA , StrCmpNIA ,
StrCmpNIW , StrCmpNW , StrCmpW , StrCpyNW , StrCpyW , StrDupA , StrDupW ,
StrFormatByteSize64A , StrFormatByteSizeA , StrFormatByteSizeEx , StrFormatByteSizeW ,
StrFormatKBSIZEA , StrFormatKBSIZEW , StrFromTimeIntervalA , StrFromTimeIntervalW ,
StrIsIntIEqualA , StrIsIntIEqualW , StrNCatA , StrNCatW , StrPBrkA , StrPBrkW , StrRChrA , StrRChrIA ,
StrRChrIW , StrRChrW , StrRStrIA , StrRStrIW , StrRetToBSTR , StrRetToBufA , StrRetToBufW ,
StrRetToStrA , StrRetToStrW , StrSpnA , StrSpnW , StrStrA , StrStrIA , StrStrIW , StrStrNIW , StrStrNW ,
StrStrW , StrToInt64ExA , StrToInt64ExW , StrToIntA , StrToIntExA , StrToIntExW , StrToIntW ,
StrTrimA , StrTrimW , UrlApplySchemeA , UrlApplySchemeW , UrlCanonicalizeA , UrlCanonicalizeW ,
UrlCombineA , UrlCombineW , UrlCompareA , UrlCompareW , UrlCreateFromPathA ,
UrlCreateFromPathW , UrlEscapeA , UrlEscapeW , UrlGetLocationA , UrlGetLocationW , UrlGetPartA ,
UrlGetPartW , UrlHashA , UrlHashW , UrlIsA , UrlIsNoHistoryA , UrlIsNoHistoryW , UrlIsOpaqueA ,
UrlIsOpaqueW , UrlIsW , UrlUnescapeA , UrlUnescapeW , wnsprintfA , wnsprintfW , wvnsprintfA ,
wvnsprintfW , I_NetDfsGetVersion , I_NetServerSetServiceBits , I_NetServerSetServiceBitsEx ,
LocalAliasGet , LocalFileClose , LocalFileEnum , LocalFileEnumEx , LocalFileGetInfo ,
LocalFileGetInfoEx , LocalSessionDel , LocalSessionEnum , LocalSessionEnumEx , LocalSessionGetInfo
 , LocalSessionGetInfoEx , LocalShareAdd , LocalShareDelEx , LocalShareEnum , LocalShareEnumEx ,
LocalShareGetInfo , LocalShareGetInfoEx , LocalShareSetInfo , NetConnectionEnum , NetFileClose ,
NetFileEnum , NetFileGetInfo , NetRemoteTOD , NetServerAliasAdd , NetServerAliasDel ,
NetServerAliasEnum , NetServerComputerNameAdd , NetServerComputerNameDel ,
NetServerDiskEnum , NetServerGetInfo , NetServerSetInfo , NetServerStatisticsGet ,
NetServerTransportAdd , NetServerTransportAddEx , NetServerTransportDel ,
NetServerTransportEnum , NetSessionDel , NetSessionEnum , NetSessionGetInfo , NetShareAdd ,
NetShareCheck , NetShareDel , NetShareDelEx , NetShareDelSticky , NetShareEnum ,
NetShareEnumSticky , NetShareGetInfo , NetShareSetInfo , NetpsNameCanonicalize ,
NetpsNameCompare , NetpsNameValidate , NetpsPathCanonicalize , NetpsPathCompare ,
NetpsPathType , ERR_load_SSL_strings , SSL_CIPHER_description , SSL_CTX_add_client_CA ,
SSL_CTX_add_session , SSL_CTX_check_private_key , SSL_CTX_ctrl , SSL_CTX_flush_sessions ,
SSL_CTX_free , SSL_CTX_get_client_CA_list , SSL_CTX_get_verify_callback ,
SSL_CTX_get_verify_mode , SSL_CTX_new , SSL_CTX_remove_session , ssl3_ciphers ,
SSL_CTX_set_cipher_list , SSL_CTX_set_client_CA_list , SSL_CTX_set_default_passwd_cb ,
SSL_CTX_set_ssl_version , SSL_CTX_set_verify , SSL_CTX_use_PrivateKey ,
SSL_CTX_use_PrivateKey_ASN1 , SSL_CTX_use_PrivateKey_file , SSL_CTX_use_RSAPrivateKey ,
SSL_CTX_use_RSAPrivateKey_ASN1 , SSL_CTX_use_RSAPrivateKey_file , SSL_CTX_use_certificate ,
SSL_CTX_use_certificate_ASN1 , SSL_CTX_use_certificate_file , SSL_SESSION_free ,

SSL_SESSION_new , SSL_SESSION_print , SSL_SESSION_print_fp , SSL_accept , SSL_add_client_CA ,
SSL_alert_desc_string , SSL_alert_desc_string_long , SSL_alert_type_string ,
SSL_alert_type_string_long , SSL_check_private_key , SSL_clear , SSL_connect , SSL_copy_session_id
, SSL_ctrl , SSL_dup , SSL_dup_CA_list , SSL_free , SSL_get_certificate , SSL_get_cipher_list ,
SSL_get_ciphers , SSL_get_client_CA_list , SSL_get_default_timeout , SSL_get_error , SSL_get_fd ,
SSL_get_peer_cert_chain , SSL_get_peer_certificate , SSL_get_rbio , SSL_get_read_ahead ,
SSL_get_shared_ciphers , SSL_get_ssl_method , SSL_get_verify_callback , SSL_get_verify_mode ,
SSL_get_version , SSL_get_wbio , SSL_load_client_CA_file , SSL_load_error_strings , SSL_new ,
SSL_peek , SSL_pending , SSL_read , SSL_renegotiate , SSL_rstate_string , SSL_rstate_string_long ,
SSL_set_accept_state , SSL_set_bio , SSL_set_cipher_list , SSL_set_client_CA_list ,
SSL_set_connect_state , SSL_set_fd , SSL_set_read_ahead , SSL_set_rfd , SSL_set_session ,
SSL_set_ssl_method , SSL_set_verify , SSL_set_wfd , SSL_shutdown , SSL_state_string ,
SSL_state_string_long , SSL_use_PrivateKey , SSL_use_PrivateKey_ASN1 , SSL_use_PrivateKey_file ,
SSL_use_RSAPrivateKey , SSL_use_RSAPrivateKey_ASN1 , SSL_use_RSAPrivateKey_file ,
SSL_use_certificate , SSL_use_certificate_ASN1 , SSL_use_certificate_file , SSL_write ,
SSLv23_client_method , SSLv23_method , SSLv23_server_method , SSLv2_client_method ,
SSLv2_method , SSLv2_server_method , SSLv3_client_method , SSLv3_method ,
SSLv3_server_method , d2i_SSL_SESSION , i2d_SSL_SESSION , BIO_f_ssl , BIO_new_ssl ,
BIO_ssl_copy_session_id , SSL_do_handshake , SSL_get_privatekey , SSL_get_current_cipher ,
SSL_CIPHER_get_bits , SSL_CIPHER_get_version , SSL_CIPHER_get_name , BIO_ssl_shutdown ,
SSL_SESSION_get_time , SSL_SESSION_set_time , SSL_SESSION_get_timeout ,
SSL_SESSION_set_timeout , SSL_CTX_get_ex_data , SSL_CTX_get_quiet_shutdown ,
SSL_CTX_load_verify_locations , SSL_CTX_set_default_verify_paths , SSL_CTX_set_ex_data ,
SSL_CTX_set_quiet_shutdown , SSL_SESSION_get_ex_data , SSL_SESSION_set_ex_data ,
SSL_get_SSL_CTX , SSL_get_ex_data , SSL_get_quiet_shutdown , SSL_get_session ,
SSL_get_shutdown , SSL_get_verify_result , SSL_set_ex_data , SSL_set_info_callback ,
SSL_set_quiet_shutdown , SSL_set_shutdown , SSL_set_verify_result , SSL_version ,
SSL_get_info_callback , SSL_state , SSL_CTX_get_ex_new_index , SSL_SESSION_get_ex_new_index ,
SSL_get_ex_new_index , TLSv1_method , TLSv1_server_method , TLSv1_client_method ,
BIO_new_buffer_ssl_connect , BIO_new_ssl_connect , SSL_get_ex_data_X509_STORE_CTX_idx ,
SSL_CTX_set_tmp_dh_callback , SSL_CTX_set_tmp_rsa_callback , SSL_CTX_set_timeout ,
SSL_CTX_get_timeout , SSL_CTX_get_cert_store , SSL_CTX_set_cert_store , SSL_want ,
SSL_library_init , SSL_COMP_add_compression_method , SSL_add_file_cert_subjects_to_stack ,
SSL_set_tmp_rsa_callback , SSL_set_tmp_dh_callback , SSL_add_dir_cert_subjects_to_stack ,
SSL_set_session_id_context , SSL_CTX_use_certificate_chain_file , SSL_CTX_set_verify_depth ,
SSL_set_verify_depth , SSL_CTX_get_verify_depth , SSL_get_verify_depth ,
SSL_CTX_set_session_id_context , SSL_CTX_set_cert_verify_callback ,
SSL_CTX_set_default_passwd_cb_userdata , SSL_set_purpose , SSL_CTX_set_trust ,
SSL_CTX_set_purpose , SSL_set_trust , SSL_get_finished , SSL_get_peer_finished , SSL_get1_session ,
SSL_CTX_callback_ctrl , SSL_callback_ctrl , SSL_CTX_sessions , SSL_get_rfd , SSL_get_wfd ,
SSL_has_matching_session_id , SSL_set_generate_session_id , SSL_CTX_set_generate_session_id ,
SSL_renegotiate_pending , SSL_CTX_set_msg_callback , SSL_set_msg_callback ,
DTLSv1_client_method , SSL_CTX_set_tmp_ecdh_callback , SSL_set_tmp_ecdh_callback ,
SSL_COMP_get_name , SSL_get_current_compression , DTLSv1_method ,
SSL_get_current_expansion , DTLSv1_server_method , SSL_COMP_get_compression_methods ,
SSL_SESSION_get_id , SSL_CTX_sess_set_new_cb , SSL_CTX_sess_get_get_cb ,
SSL_CTX_sess_set_get_cb , SSL_CTX_set_cookie_verify_cb , SSL_CTX_get_info_callback ,
SSL_CTX_set_cookie_generate_cb , SSL_CTX_set_client_cert_cb , SSL_CTX_sess_set_remove_cb ,

SSL_CTX_set_info_callback , SSL_CTX_sess_get_new_cb , SSL_CTX_get_client_cert_cb ,
SSL_CTX_sess_get_remove_cb , SSL_set_SSL_CTX , SSL_get_servername , SSL_get_servername_type
, SSL_CTX_set_client_cert_engine , SSL_CTX_use_psk_identity_hint ,
SSL_CTX_set_psk_client_callback , PEM_write_bio_SSL_SESSION , SSL_get_psk_identity_hint ,
SSL_set_psk_server_callback , SSL_use_psk_identity_hint , SSL_set_psk_client_callback ,
PEM_read_SSL_SESSION , PEM_read_bio_SSL_SESSION , SSL_CTX_set_psk_server_callback ,
SSL_get_psk_identity , PEM_write_SSL_SESSION , SSL_set_session_ticket_ext ,
SSL_set_session_secret_cb , SSL_set_session_ticket_ext_cb , SSL_set1_param , SSL_CTX_set1_param
, SSL_renegotiate_abbreviated , TLSv1_1_method , TLSv1_1_client_method ,
TLSv1_1_server_method , SSL_CTX_set_srp_client_pwd_callback , SSL_get_srp_g ,
SSL_CTX_set_srp_username_callback , SSL_get_srp_userinfo , SSL_set_srp_server_param ,
SSL_set_srp_server_param_pw , SSL_get_srp_N , SSL_get_srp_username ,
SSL_CTX_set_srp_password , SSL_CTX_set_srp_strength , SSL_CTX_set_srp_verify_param_callback ,
SSL_CTX_set_srp_cb_arg , SSL_CTX_set_srp_username , SSL_CTX_SRP_CTX_init , SSL_SRP_CTX_init ,
SRP_Calc_A_param , SRP_generate_server_master_secret , SSL_CTX_SRP_CTX_free ,
SRP_generate_client_master_secret , SSL_srp_server_param_with_username , SSL_SRP_CTX_free ,
SSL_set_debug , SSL_SESSION_get0_peer , TLSv1_2_client_method , SSL_SESSION_set1_id_context ,
TLSv1_2_server_method , SSL_cache_hit , SSL_set_state , SSL_CIPHER_get_id , TLSv1_2_method ,
SSL_export_keying_material , SSL_set_tlsext_use_srtp , SSL_CTX_set_next_protos_advertised_cb ,
SSL_get0_next_proto_negotiated , SSL_get_selected_srtp_profile , SSL_CTX_set_tlsext_use_srtp ,
SSL_select_next_proto , SSL_get_srtp_profiles , SSL_CTX_set_next_proto_select_cb ,
SSL_SESSION_get_compress_id , SSL_get0_param , SSL_CTX_get0_privatekey ,
SSL_get_shared_sigalgs , SSL_CONF_CTX_finish , DTLS_method , DTLS_client_method ,
SSL_set_alpn_protos , SSL_CONF_cmd_argv , DTLSv1_2_server_method ,
SSL_COMP_set0_compression_methods , SSL_CTX_set_cert_cb , SSL_CTX_add_client_custom_ext ,
SSL_is_server , SSL_CTX_get0_param , SSL_CONF_cmd , SSL_CTX_get_ssl_method ,
SSL_CONF_CTX_set_ssl_ctx , SSL_CIPHER_find , SSL_CTX_use_serverinfo , DTLSv1_2_client_method ,
SSL_get0_alpn_selected , SSL_CONF_CTX_clear_flags , SSL_CTX_set_alpn_protos ,
SSL_CTX_add_server_custom_ext , SSL_CTX_get0_certificate , SSL_CTX_set_alpn_select_cb ,
SSL_CONF_cmd_value_type , SSL_set_cert_cb , SSL_get_sigalgs , SSL_CONF_CTX_set1_prefix ,
SSL_CONF_CTX_new , SSL_CONF_CTX_set_flags , SSL_CONF_CTX_set_ssl , SSL_check_chain ,
SSL_certs_clear , SSL_CONF_CTX_free , DTLSv1_2_method , DTLS_server_method ,
SSL_CTX_use_serverinfo_file , SSL_COMP_free_compression_methods , SSL_extension_supported ,
SecDeleteUserModeContext , SecInitUserModeContext , SspiUnmarshalAuthIdentityInternal ,
AcceptSecurityContext , AcquireCredentialsHandleA , AcquireCredentialsHandleW , AddCredentialsA
, AddCredentialsW , AddSecurityPackageA , AddSecurityPackageW , ApplyControlToken ,
ChangeAccountPasswordA , ChangeAccountPasswordW , CompleteAuthToken ,
CredMarshalTargetInfo , CredUnmarshalTargetInfo , DecryptMessage , DeleteSecurityContext ,
DeleteSecurityPackageA , DeleteSecurityPackageW , EncryptMessage , EnumerateSecurityPackagesA
, EnumerateSecurityPackagesW , ExportSecurityContext , FreeContextBuffer , FreeCredentialsHandle
, GetSecurityUserInfo , GetUserNameExA , GetUserNameExW , ImpersonateSecurityContext ,
ImportSecurityContextA , ImportSecurityContextW , InitSecurityInterfaceA , InitSecurityInterfaceW ,
InitializeSecurityContextA , InitializeSecurityContextW , LogonUserExExW ,
LsaCallAuthenticationPackage , LsaConnectUntrusted , LsaDeregisterLogonProcess ,
LsaEnumerateLogonSessions , LsaFreeReturnBuffer , LsaGetLogonSessionData , LsaLogonUser ,
LsaLookupAuthenticationPackage , LsaRegisterLogonProcess , LsaRegisterPolicyChangeNotification ,
LsaUnregisterPolicyChangeNotification , MakeSignature , QueryContextAttributesA ,
QueryContextAttributesW , QueryCredentialsAttributesA , QueryCredentialsAttributesW ,

QuerySecurityContextToken , QuerySecurityPackageInfoA , QuerySecurityPackageInfoW ,
RevertSecurityContext , SaslAcceptSecurityContext , SaslEnumerateProfilesA ,
SaslEnumerateProfilesW , SaslGetContextOption , SaslGetProfilePackageA , SaslGetProfilePackageW
 , SaslIdentifyPackageA , SaslIdentifyPackageW , SaslInitializeSecurityContextA ,
SaslInitializeSecurityContextW , SaslSetContextOption , SealMessage , SecCacheSspiPackages ,
SeciAllocateAndSetCallFlags , SeciAllocateAndSetIPAddress , SeciFreeCallContext ,
SecilsProtectedUser , SetContextAttributesA , SetContextAttributesW , SetCredentialsAttributesA ,
SetCredentialsAttributesW , SspiCompareAuthIdentities , SspiCopyAuthIdentity ,
SspiDecryptAuthIdentity , SspiDecryptAuthIdentityEx , SspiEncodeAuthIdentityAsStrings ,
SspiEncodeStringsAsAuthIdentity , SspiEncryptAuthIdentity , SspiEncryptAuthIdentityEx ,
SspiExcludePackage , SspiFreeAuthIdentity , SspiGetComputerNameForSPN ,
SspiGetTargetHostName , SspilsAuthIdentityEncrypted , SspiLocalFree , SspiMarshalAuthIdentity ,
SspiPrepareForCredRead , SspiPrepareForCredWrite , SspiUnmarshalAuthIdentity ,
SspiValidateAuthIdentity , SspiZeroAuthIdentity , UnsealMessage , VerifySignature , _Cbuild ,
_Cmulcc , _Cmulcr , _CreateFrameInfo , _CxxThrowException , _Exit , _FCbuild , _FCmulcc , _FCmulcr
 , _FindAndUnlinkFrame , _GetImageBase , _GetThrowImageBase , _Getdays , _Getmonths ,
_Getnames , _IsExceptionObjectToBeDestroyed , _LCbuild , _LCmulcc , _LCmulcr , _SetImageBase ,
_SetThrowImageBase , _SetWinRTOutOfMemoryExceptionCallback , _Strftime , _W_Getdays ,
_W_Getmonths , _W_Getnames , _Wcsftime , __AdjustPointer , __BuildCatchObject ,
__BuildCatchObjectHelper , __C_specific_handler , __CxxDetectRethrow , __CxxExceptionFilter ,
__CxxFrameHandler , __CxxFrameHandler2 , __CxxFrameHandler3 , __CxxQueryExceptionSize ,
__CxxRegisterExceptionObject , __CxxUnregisterExceptionObject , __DestructExceptionObject ,
__FrameUnwindFilter , __GetPlatformExceptionInfo , __NLG_Dispatch2 , __NLG_Return2 ,
__RTCastToVoid , __RTDynamicCast , __RTtypeid , __TypeMatch , __lc_codepage_func ,
__lc_collate_cp_func , __lc_locale_name_func , __mb_cur_max_func , __mb_cur_max_l_func ,
__acrt_iob_func , __conio_common_vfprintf , __conio_common_vfprintf_p ,
__conio_common_vfprintf_s , __conio_common_vscanf , __conio_common_vcwprintf ,
__conio_common_vcwprintf_p , __conio_common_vcwprintf_s , __conio_common_vcwsanf ,
__current_exception , __current_exception_context , __daylight ,
__dcrdt_get_wide_environment_from_os , __dcrdt_initial_narrow_environment , __doserrno ,
__dstbias , __fpeflt_rounds , __fpecode , __initialize_lconv_for_unsigned_char , __intrinsic_setjmp
 , __intrinsic_setjmpex , __isascii , __iscsym , __iscsymf , __iswcsym , __iswcsymf , __p__argc ,
__p__argv , __p__wargv , __p__acmdln , __p__commode , __p__environ , __p__fmode ,
__p__mbcasemap , __p__mbctype , __p__pgmptr , __p__wcmdln , __p__wenviron , __p__wpgmptr
 , __pctype_func , __processing_throw , __pwctype_func , __pxcptinfopters , __report_gsfailure ,
__setusermatherr , __std_exception_copy , __std_exception_destroy , __std_terminate ,
__std_type_info_compare , __std_type_info_destroy_list , __std_type_info_hash ,
__std_type_info_name , __stdio_common_vfprintf , __stdio_common_vfprintf_p ,
__stdio_common_vfprintf_s , __stdio_common_vfscanf , __stdio_common_vfwprintf ,
__stdio_common_vfwprintf_p , __stdio_common_vfwprintf_s , __stdio_common_vfwscanf ,
__stdio_common_vsnprintf_s , __stdio_common_vsnwprintf_s , __stdio_common_vsprintf ,
__stdio_common_vsprintf_p , __stdio_common_vsprintf_s , __stdio_common_vsscanf ,
__stdio_common_vswprintf , __stdio_common_vswprintf_p , __stdio_common_vswprintf_s ,
__stdio_common_vswscanf , __strncnt , __sys_errlist , __sys_nerr , __threadhandle , __threadid ,
__timezone , __toascii , __tzname , __unDName , __unDNameEx , __uncaught_exception ,
__uncaught_exceptions , __wcserror , __wcserror_s , __wcsncnt , __abs64 , __access , __access_s ,
__aligned_free , __aligned_malloc , __aligned_msize , __aligned_offset_malloc , __aligned_offset_realloc ,
__aligned_offset_realloc , __aligned_realloc , __aligned_realloc , __assert , __atodbl , __atodbl_l , __atof_l

, _atoflt, _atoflt_l, _atoi64, _atoi64_l, _atoi_l, _atol_l, _atoldbl, _atoldbl_l, _atoll_l, _beep, _beginthread, _beginthreadex, _byteswap_uint64, _byteswap_ulong, _byteswap_ushort, _c_exit, _cabs, _callnewh, _calloc_base, _cexit, _cgets, _cgets_s, _cgetws, _cgetws_s, _chdir, _chdrive, _chgsign, _chgsignf, _chmod, _chsize, _chsize_s, _clearfp, _close, _commit, _configthreadlocale, _configure_narrow_argv, _configure_wide_argv, _control87, _controlfp, _controlfp_s, _copysign, _copysignf, _cputs, _cputws, _creat, _create_locale, _crt_at_quick_exit, _crt_atexit, _ctime32, _ctime32_s, _ctime64, _ctime64_s, _cwait, _d_int, _dclass, _dexp, _difftime32, _difftime64, _dlog, _dnorm, _dpcomp, _dpoly, _dscale, _dsign, _dsin, _dtest, _dunscale, _dup, _dup2, _dupenv_s, _ecvt, _ecvt_s, _endthread, _endthreadex, _eof, _errno, _except1, _execl, _execle, _execlp, _execlepe, _execute_onexit_table, _execv, _execve, _execvp, _execvpe, _expand, _fclose_nolock, _fcloseall, _fcvt, _fcvt_s, _fd_int, _fdclass, _fdexp, _fdlog, _fdnorm, _fdopen, _fdpcomp, _fdpoly, _fdscale, _fdsign, _fdsin, _fdtest, _fdunscale, _fflush_nolock, _fgetc_nolock, _fgetchar, _fgetwc_nolock, _fgetwchar, _filelength, _filelengthi64, _fileno, _findclose, _findfirst32i64, _findfirst64, _findfirst64i32, _findnext32, _findnext32i64, _findnext64, _findnext64i32, _finite, _finitf, _flushall, _fpclass, _fpclassf, _fpieee_flt, _fpreset, _fputc_nolock, _fputchar, _fputwc_nolock, _fputwchar, _fread_nolock, _fread_nolock_s, _free_base, _free_locale, _fseek_nolock, _fseeki64, _fseeki64_nolock, _fsopen, _fstat32, _fstat32i64, _fstat64, _fstat64i32, _ftell_nolock, _ftelli64, _ftelli64_nolock, _ftime32, _ftime32_s, _ftime64, _ftime64_s, _fullpath, _futime32, _futime64, _fwrite_nolock, _gcv, _gcv_s, _get_FMA3_enable, _get_current_locale, _get_daylight, _get_doserrno, _get_dstbias, _get_errno, _get_fmode, _get_heap_handle, _get_initial_narrow_environment, _get_initial_wide_environment, _get_invalid_parameter_handler, _get_narrow_winmain_command_line, _get_osfhandle, _get_pgmptr, _get_printf_count_output, _get_purecall_handler, _get_stream_buffer_pointers, _get_terminate, _get_thread_local_invalid_parameter_handler, _get_timezone, _get_tzname, _get_unexpected, _get_wide_winmain_command_line, _get_wpgmptr, _getc_nolock, _getch, _getch_nolock, _getche, _getche_nolock, _getcwd, _getdcwd, _getdiskfree, _getdllprocaddr, _getdrive, _getdrives, _getmaxstdio, _getmbcp, _getpid, _getsystime, _getw, _getwc_nolock, _getwch, _getwch_nolock, _getwche, _getwche_nolock, _getws, _getws_s, _gmtime32, _gmtime32_s, _gmtime64, _gmtime64_s, _heapchk, _heapmin, _heapwalk, _hypot, _hypotf, _i64toa, _i64toa_s, _i64tow, _i64tow_s, _initialize_narrow_environment, _initialize_onexit_table, _initialize_wide_environment, _initterm, _initterm_e, _invalid_parameter_noinfo, _invalid_parameter_noinfo_noreturn, _invoke_watson, _is_exception_typeof, _isalnum_l, _isalpha_l, _isatty, _isblank_l, _iscntrl_l, _isctype, _isctype_l, _isdigit_l, _isgraph_l, _isleadbyte_l, _islower_l, _ismbalnum, _ismbalnum_l, _ismbalpha, _ismbalpha_l, _ismbblank, _ismbblank_l, _ismbgraph, _ismbgraph_l, _ismbkalnum, _ismbkalnum_l, _ismbkana, _ismbkana_l, _ismbkprint, _ismbkprint_l, _ismbkpunct, _ismbkpunct_l, _ismbblead, _ismbblead_l, _ismbprint, _ismbprint_l, _ismbpunct, _ismbpunct_l, _ismbtrail, _ismbtrail_l, _ismbcalnum, _ismbcalnum_l, _ismbcalpha, _ismbcalpha_l, _ismbcblank, _ismbcblank_l, _ismbcdigit, _ismbcdigit_l, _ismbcgraph, _ismbcgraph_l, _ismbchira, _ismbchira_l, _ismbkata, _ismbkata_l, _ismbcl0, _ismbcl0_l, _ismbcl1, _ismbcl1_l, _ismbcl2, _ismbcl2_l, _ismbclegal, _ismbclegal_l, _ismbclower, _ismbclower_l, _ismbcprint, _ismbcprint_l, _ismbcpunct, _ismbcpunct_l, _ismbcspc, _ismbcspc_l, _ismbcsymbol, _ismbcsymbol_l, _ismbcupper, _ismbcupper_l, _ismbslead, _ismbslead_l, _ismbstrail, _ismbstrail_l, _isnan, _isnanf, _isprint_l, _ispunct_l, _isspace_l, _isupper_l, _iswalnum_l, _iswalpha_l, _iswblank_l, _iswcntrl_l, _iswcsym_l, _iswcsymf_l, _iswctype_l, _iswdigit_l, _iswgraph_l, _iswlower_l, _iswprint_l, _iswpunct_l, _iswspace_l, _iswupper_l, _iswxdigit_l, _isxdigit_l, _itoa, _itoa_s, _itow, _itow_s, _j0, _j1, _jn, _kbhit, _ld_int, _ldclass, _ldexp, _ldlog, _ldpcomp, _ldpoly,

_ldscale , _ldsign , _ldsin , _ldtest , _ldunscale , _lfind , _lfind_s , _loaddll , _local_unwind ,
_localtime32 , _localtime32_s , _localtime64 , _localtime64_s , _lock_file , _lock_locales , _locking ,
_logb , _logbf , _lrotl , _lrotr , _lsearch , _lsearch_s , _lseek , _lseeki64 , _ltoa , _ltoa_s , _ltow ,
_ltow_s , _makepath , _makepath_s , _malloc_base , _mbbtombc , _mbbtombc_l , _mbbtype ,
_mbbtype_l , _mbcasemap , _mbccpy , _mbccpy_l , _mbccpy_s , _mbccpy_s_l , _mbcjistojms ,
_mbcjistojms_l , _mbcjmstojis , _mbcjmstojis_l , _mbclen , _mbclen_l , _mbctohira , _mbctohira_l ,
_mbctokata , _mbctokata_l , _mbctolower , _mbctolower_l , _mbctombb , _mbctombb_l ,
_mbctoupper , _mbctoupper_l , _mblen_l , _mbsbtype , _mbsbtype_l , _mbscat_s , _mbscat_s_l ,
_mbschr , _mbschr_l , _mbscmp , _mbscmp_l , _mbscoll , _mbscoll_l , _mbscpy_s , _mbscpy_s_l ,
_mbscspn , _mbscspn_l , _mbsdec , _mbsdec_l , _mbsdup , _mbsicmp , _mbsicmp_l , _mbsicoll ,
_mbsicoll_l , _mbsinc , _mbsinc_l , _mbslen , _mbslen_l , _mbslwr , _mbslwr_l , _mbslwr_s ,
_mbslwr_s_l , _mbsnbcata , _mbsnbcata_l , _mbsnbcata_s , _mbsnbcata_s_l , _mbsnbcmp ,
_mbsnbcmp_l , _mbsnbcnt , _mbsnbcnt_l , _mbsnbcoll , _mbsnbcoll_l , _mbsnbcpy , _mbsnbcpy_l ,
_mbsnbcpy_s , _mbsnbcpy_s_l , _mbsnbcmp , _mbsnbcmp_l , _mbsnbcoll , _mbsnbcoll_l ,
_mbsnbset , _mbsnbset_l , _mbsnbset_s , _mbsnbset_s_l , _mbsncat , _mbsncat_l , _mbsncat_s ,
_mbsncat_s_l , _mbsncnt , _mbsncnt_l , _mbsncmp , _mbsncmp_l , _mbsncoll , _mbsncoll_l ,
_mbsncpy , _mbsncpy_l , _mbsncpy_s , _mbsncpy_s_l , _mbsnextc , _mbsnextc_l , _mbsnicmp ,
_mbsnicmp_l , _mbsnicoll , _mbsnicoll_l , _mbsninc , _mbsninc_l , _mbsnlen , _mbsnlen_l ,
_mbsnset , _mbsnset_l , _mbsnset_s , _mbsnset_s_l , _mbspbrk , _mbspbrk_l , _mbsrchr ,
_mbsrchr_l , _mbsrev , _mbsrev_l , _mbsset , _mbsset_l , _mbsset_s , _mbsset_s_l , _mbspnp ,
_mbspnp_l , _mbspnp , _mbspnp_l , _mbsstr , _mbsstr_l , _mbstok , _mbstok_l , _mbstok_s ,
_mbstok_s_l , _mbstowcs_l , _mbstowcs_s_l , _mbstrlen , _mbstrlen_l , _mbstrnlen , _mbstrnlen_l ,
_mbsupr , _mbsupr_l , _mbsupr_s , _mbsupr_s_l , _mbtowc_l , _memccpy , _memicmp ,
_memicmp_l , _mkdir , _mkgmtime32 , _mkgmtime64 , _mktemp , _mktemp_s , _mktime32 ,
_mktime64 , _msize , _nextafter , _nextafterf , _o__Getdays , _o__Getmonths , _o__Getnames ,
_o__Strftime , _o__W_Getdays , _o__W_Getmonths , _o__W_Getnames , _o__Wcsftime ,
_o__lc_codepage_func , _o__lc_collate_cp_func , _o__lc_locale_name_func ,
_o__mb_cur_max_func , _o__acrt_iob_func , _o__conio_common_vcprintf ,
_o__conio_common_vcprintf_p , _o__conio_common_vcprintf_s , _o__conio_common_vcscanf ,
_o__conio_common_vcwprintf , _o__conio_common_vcwprintf_p ,
_o__conio_common_vcwprintf_s , _o__conio_common_vcwscanf , _o__daylight , _o__dstbias ,
_o__fpeflt_rounds , _o__p__argc , _o__p__argv , _o__p__wargv , _o__p__acmdln ,
_o__p__commode , _o__p__environ , _o__p__fmode , _o__p__mbcasemap ,
_o__p__mbctype , _o__p__pgmptr , _o__p__wcmdln , _o__p__wenviron , _o__p__wpgmptr ,
_o__pctype_func , _o__pwctype_func , _o__std_exception_copy , _o__std_exception_destroy ,
_o__std_type_info_destroy_list , _o__std_type_info_name , _o__stdio_common_vfprintf ,
_o__stdio_common_vfprintf_p , _o__stdio_common_vfprintf_s , _o__stdio_common_vfscanf ,
_o__stdio_common_vfwprintf , _o__stdio_common_vfwprintf_p ,
_o__stdio_common_vfwprintf_s , _o__stdio_common_vfwscanf ,
_o__stdio_common_vsnprintf_s , _o__stdio_common_vsnwprintf_s ,
_o__stdio_common_vsprintf , _o__stdio_common_vsprintf_p , _o__stdio_common_vsprintf_s ,
_o__stdio_common_vscanf , _o__stdio_common_vswprintf , _o__stdio_common_vswprintf_p ,
_o__stdio_common_vswprintf_s , _o__stdio_common_vswscanf , _o__timezone , _o__tzname ,
_o__wcserror , _o__access , _o__access_s , _o__aligned_free , _o__aligned_malloc ,
_o__aligned_msize , _o__aligned_offset_malloc , _o__aligned_offset_realloc ,
_o__aligned_offset_realloc , _o__aligned_realloc , _o__aligned_realloc , _o__atodbl ,
_o__atodbl_l , _o__atof_l , _o__atofl , _o__atofl_l , _o__atoi64 , _o__atoi64_l , _o__atoi_l ,
_o__atol_l , _o__atoldbl , _o__atoldbl_l , _o__atoll_l , _o__beep , _o__beginthread ,

`_o__beginthreadex`, `_o__cabs`, `_o__callnewh`, `_o__calloc_base`, `_o__cexit`, `_o__cgets`,
`_o__cgets_s`, `_o__cgetws`, `_o__cgetws_s`, `_o__chdir`, `_o__chdrive`, `_o__chmod`, `_o__chsize`,
`_o__chsize_s`, `_o__close`, `_o__commit`, `_o__configthreadlocale`, `_o__configure_narrow_argv`,
`_o__configure_wide_argv`, `_o__controlfp_s`, `_o__cputs`, `_o__cputws`, `_o__creat`,
`_o__create_locale`, `_o__crt_atexit`, `_o__ctime32_s`, `_o__ctime64_s`, `_o__cwait`, `_o__d_int`,
`_o__dclass`, `_o__difftime32`, `_o__difftime64`, `_o__dlog`, `_o__dnorm`, `_o__dpcomp`, `_o__dpoly`,
`_o__dscale`, `_o__dsign`, `_o__dsin`, `_o__dtest`, `_o__dunscale`, `_o__dup`, `_o__dup2`, `_o__dupenv_s`,
`_o__ecvt`, `_o__ecvt_s`, `_o__endthread`, `_o__endthreadex`, `_o__eof`, `_o__errno`, `_o__except1`,
`_o__execute_onexit_table`, `_o__execv`, `_o__execve`, `_o__execvp`, `_o__execvpe`, `_o__exit`,
`_o__expand`, `_o__fclose_nolock`, `_o__fcloseall`, `_o__fcvt`, `_o__fcvt_s`, `_o__fd_int`, `_o__fdclass`,
`_o__fdexp`, `_o__fdlog`, `_o__fdopen`, `_o__fdpcomp`, `_o__fdpoly`, `_o__fdscale`, `_o__fdsign`,
`_o__fdsin`, `_o__fflush_nolock`, `_o__fgetc_nolock`, `_o__fgetchar`, `_o__fgetwc_nolock`,
`_o__fgetwchar`, `_o__filelength`, `_o__filelengthi64`, `_o__fileno`, `_o__findclose`, `_o__findfirst32`,
`_o__findfirst32i64`, `_o__findfirst64`, `_o__findfirst64i32`, `_o__findnext32`, `_o__findnext32i64`,
`_o__findnext64`, `_o__findnext64i32`, `_o__flushall`, `_o__fpclass`, `_o__fpclassf`, `_o__fputc_nolock`,
`_o__fputchar`, `_o__fputwc_nolock`, `_o__fputwchar`, `_o__fread_nolock`, `_o__fread_nolock_s`,
`_o__free_base`, `_o__free_locale`, `_o__fseek_nolock`, `_o__fseeki64`, `_o__fseeki64_nolock`,
`_o__fsopen`, `_o__fstat32`, `_o__fstat32i64`, `_o__fstat64`, `_o__fstat64i32`, `_o__ftell_nolock`,
`_o__ftelli64`, `_o__ftelli64_nolock`, `_o__ftime32`, `_o__ftime32_s`, `_o__ftime64`, `_o__ftime64_s`,
`_o__fullpath`, `_o__futime32`, `_o__futime64`, `_o__fwrite_nolock`, `_o__gcvt`, `_o__gcvt_s`,
`_o__get_daylight`, `_o__get_doserrno`, `_o__get_dstbias`, `_o__get_errno`, `_o__get_fmode`,
`_o__get_heap_handle`, `_o__get_initial_narrow_environment`, `_o__get_initial_wide_environment`,
`_o__get_invalid_parameter_handler`, `_o__get_narrow_winmain_command_line`,
`_o__get_osfhandle`, `_o__get_pgmptr`, `_o__get_stream_buffer_pointers`, `_o__get_terminate`,
`_o__get_thread_local_invalid_parameter_handler`, `_o__get_timezone`, `_o__get_tzname`,
`_o__get_wide_winmain_command_line`, `_o__get_wpgmptr`, `_o__getc_nolock`, `_o__getch`,
`_o__getch_nolock`, `_o__getche`, `_o__getche_nolock`, `_o__getcwd`, `_o__getdcwd`, `_o__getdiskfree`,
`_o__getdllprocaddr`, `_o__getdrive`, `_o__getdrives`, `_o__getmbcp`, `_o__getsystime`, `_o__getw`,
`_o__getwc_nolock`, `_o__getwch`, `_o__getwch_nolock`, `_o__getwche`, `_o__getwche_nolock`,
`_o__getws`, `_o__getws_s`, `_o__gmtime32`, `_o__gmtime32_s`, `_o__gmtime64`, `_o__gmtime64_s`,
`_o__heapchk`, `_o__heapmin`, `_o__hypot`, `_o__hypotf`, `_o__i64toa`, `_o__i64toa_s`, `_o__i64tow`,
`_o__i64tow_s`, `_o__initialize_narrow_environment`, `_o__initialize_onexit_table`,
`_o__initialize_wide_environment`, `_o__invalid_parameter_noinfo`,
`_o__invalid_parameter_noinfo_noreturn`, `_o__isatty`, `_o__isctype`, `_o__isctype_l`,
`_o__isleadbyte_l`, `_o__ismbbalnum`, `_o__ismbbalnum_l`, `_o__ismbballpha`, `_o__ismbballpha_l`,
`_o__ismbbblank`, `_o__ismbbblank_l`, `_o__ismbbgraph`, `_o__ismbbgraph_l`, `_o__ismbbkalnum`,
`_o__ismbbkalnum_l`, `_o__ismbbkana`, `_o__ismbbkana_l`, `_o__ismbbkprint`, `_o__ismbbkprint_l`,
`_o__ismbbkpunct`, `_o__ismbbkpunct_l`, `_o__ismbblead`, `_o__ismbblead_l`, `_o__ismbbprint`,
`_o__ismbbprint_l`, `_o__ismbbpunct`, `_o__ismbbpunct_l`, `_o__ismbbtrail`, `_o__ismbbtrail_l`,
`_o__ismbcalnum`, `_o__ismbcalnum_l`, `_o__ismbcalpha`, `_o__ismbcalpha_l`, `_o__ismbcblank`,
`_o__ismbcblank_l`, `_o__ismbcdigit`, `_o__ismbcdigit_l`, `_o__ismbcgraph`, `_o__ismbcgraph_l`,
`_o__ismbchira`, `_o__ismbchira_l`, `_o__ismbckata`, `_o__ismbckata_l`, `_o__ismbc10`, `_o__ismbc10_l`,
`_o__ismbc11`, `_o__ismbc11_l`, `_o__ismbc12`, `_o__ismbc12_l`, `_o__ismbclegal`, `_o__ismbclegal_l`,
`_o__ismbclower`, `_o__ismbclower_l`, `_o__ismbcprint`, `_o__ismbcprint_l`, `_o__ismbcpunct`,
`_o__ismbcpunct_l`, `_o__ismbcspace`, `_o__ismbcspace_l`, `_o__ismbcsymbol`, `_o__ismbcsymbol_l`,
`_o__ismbcupper`, `_o__ismbcupper_l`, `_o__ismbslead`, `_o__ismbslead_l`, `_o__ismbstrail`,
`_o__ismbstrail_l`, `_o__iswctype_l`, `_o__itoa`, `_o__itoa_s`, `_o__itow`, `_o__itow_s`, `_o__j0`, `_o__j1`,
`_o__jn`, `_o__kbhit`, `_o__ld_int`, `_o__ldclass`, `_o__ldexp`, `_o__ldlog`, `_o__ldpcomp`, `_o__ldpoly`,

_o_ldscale, _o_ldsign, _o_ldsin, _o_ldtest, _o_ldunscale, _o_lfind, _o_lfind_s,
_o_loadll, _o_localtime32, _o_localtime32_s, _o_localtime64, _o_localtime64_s,
_o_lock_file, _o_locking, _o_logb, _o_logbf, _o_lsearch, _o_lsearch_s, _o_lseek,
_o_lseeki64, _o_ltoa, _o_ltoa_s, _o_ltow, _o_ltow_s, _o_makepath, _o_makepath_s,
_o_malloc_base, _o_mbbtombc, _o_mbbtombc_l, _o_mbbtype, _o_mbbtype_l,
_o_mbccpy, _o_mbccpy_l, _o_mbccpy_s, _o_mbccpy_s_l, _o_mbcjstojms,
_o_mbcjstojms_l, _o_mbcjmstojis, _o_mbcjmstojis_l, _o_mbcflen, _o_mbcflen_l,
_o_mbctohira, _o_mbctohira_l, _o_mbctokata, _o_mbctokata_l, _o_mbctolower,
_o_mbctolower_l, _o_mbctombb, _o_mbctombb_l, _o_mbctoupper, _o_mbctoupper_l,
_o_mblen_l, _o_mbsbtype, _o_mbsbtype_l, _o_mbscat_s, _o_mbscat_s_l, _o_mbschr,
_o_mbschr_l, _o_mbscmp, _o_mbscmp_l, _o_mbscoll, _o_mbscoll_l, _o_mbscpy_s,
_o_mbscpy_s_l, _o_mbscspn, _o_mbscspn_l, _o_mbsdec, _o_mbsdec_l, _o_mbsicmp,
_o_mbsicmp_l, _o_mbsicoll, _o_mbsicoll_l, _o_mbsinc, _o_mbsinc_l, _o_mbslen,
_o_mbslen_l, _o_mbslwr, _o_mbslwr_l, _o_mbslwr_s, _o_mbslwr_s_l, _o_mbsnbcats,
_o_mbsnbcats_l, _o_mbsnbcats_s, _o_mbsnbcats_s_l, _o_mbsnbcmp, _o_mbsnbcmp_l,
_o_mbsnbcnt, _o_mbsnbcnt_l, _o_mbsnbcoll, _o_mbsnbcoll_l, _o_mbsnbcpy,
_o_mbsnbcpy_l, _o_mbsnbcpy_s, _o_mbsnbcpy_s_l, _o_mbsnbicmp, _o_mbsnbicmp_l,
_o_mbsnbicoll, _o_mbsnbicoll_l, _o_mbsnbset, _o_mbsnbset_l, _o_mbsnbset_s,
_o_mbsnbset_s_l, _o_mbsncat, _o_mbsncat_l, _o_mbsncat_s, _o_mbsncat_s_l,
_o_mbsnccnt, _o_mbsnccnt_l, _o_mbsnccmp, _o_mbsnccmp_l, _o_mbsncoll, _o_mbsncoll_l,
_o_mbsncpy, _o_mbsncpy_l, _o_mbsncpy_s, _o_mbsncpy_s_l, _o_mbsnextc,
_o_mbsnextc_l, _o_mbsnicmp, _o_mbsnicmp_l, _o_mbsnicoll, _o_mbsnicoll_l,
_o_mbsninc, _o_mbsninc_l, _o_mbsnlen, _o_mbsnlen_l, _o_mbsnset, _o_mbsnset_l,
_o_mbsnset_s, _o_mbsnset_s_l, _o_mbspbrk, _o_mbspbrk_l, _o_mbsrchr, _o_mbsrchr_l,
_o_mbsrev, _o_mbsrev_l, _o_mbsset, _o_mbsset_l, _o_mbsset_s, _o_mbsset_s_l,
_o_mbsspn, _o_mbsspn_l, _o_mbsspnp, _o_mbsspnp_l, _o_mbsstr, _o_mbsstr_l,
_o_mbstok, _o_mbstok_l, _o_mbstok_s, _o_mbstok_s_l, _o_mbstowcs_l,
_o_mbstowcs_s_l, _o_mbstrlen, _o_mbstrlen_l, _o_mbststrlen, _o_mbststrlen_l,
_o_mbsupr, _o_mbsupr_l, _o_mbsupr_s, _o_mbsupr_s_l, _o_mbtowc_l, _o_memicmp,
_o_memicmp_l, _o_mkdir, _o_mkgmtime32, _o_mkgmtime64, _o_mktemp,
_o_mktemp_s, _o_mktime32, _o_mktime64, _o_msize, _o_nextafter, _o_nextafterf,
_o_open_osfhandle, _o_pclose, _o_pipe, _o_popen, _o_purecall, _o_putc_nolock,
_o_putch, _o_putch_nolock, _o_putenv, _o_putenv_s, _o_putw, _o_putwc_nolock,
_o_putwch, _o_putwch_nolock, _o_putws, _o_read, _o_realloc_base, _o_realloc,
_o_register_onexit_function, _o_resetstkoflw, _o_rmdir, _o_rmtmp, _o_scalb, _o_scalbf,
_o_searchenv, _o_searchenv_s, _o_seh_filter_dll, _o_seh_filter_exe,
_o_set_abort_behavior, _o_set_app_type, _o_set_doserrno, _o_set_errno, _o_set_fmode,
_o_set_invalid_parameter_handler, _o_set_new_handler, _o_set_new_mode,
_o_set_thread_local_invalid_parameter_handler, _o_seterrormode, _o_setmbcp,
_o_setmode, _o_setsystime, _o_sleep, _o_sopen, _o_sopen_dispatch, _o_sopen_s,
_o_spawnv, _o_spawnve, _o_spawnvp, _o_spawnvpe, _o_splitpath, _o_splitpath_s,
_o_stat32, _o_stat32i64, _o_stat64, _o_stat64i32, _o_strcoll_l, _o_strdate, _o_strdate_s,
_o_strdup, _o_strerror, _o_strerror_s, _o_strftime_l, _o_stricmp, _o_stricmp_l,
_o_stricoll, _o_stricoll_l, _o_strlwr, _o_strlwr_l, _o_strlwr_s, _o_strlwr_s_l, _o_strncoll,
_o_strncoll_l, _o_strnicmp, _o_strnicmp_l, _o_strnicoll, _o_strnicoll_l, _o_strnset_s,
_o_strset_s, _o_strtime, _o_strtime_s, _o_strtod_l, _o_strtof_l, _o_strtoi64,
_o_strtoi64_l, _o_strtol_l, _o_strtold_l, _o_strtoll_l, _o_strtoui64, _o_strtoui64_l,
_o_strtoul_l, _o_strtoull_l, _o_strupr, _o_strupr_l, _o_strupr_s, _o_strupr_s_l,

_o_strxfrm_l, _o_swab, _o_tell, _o_telli64, _o_timespec32_get, _o_timespec64_get, _o_tolower, _o_tolower_l, _o_toupper, _o_toupper_l, _o_towlower_l, _o_towupper_l, _o_tzset, _o_ui64toa, _o_ui64toa_s, _o_ui64tow, _o_ui64tow_s, _o_ultoa, _o_ultoa_s, _o_ultow, _o_ultow_s, _o_umask, _o_umask_s, _o_ungetc_nolock, _o_ungetc, _o_ungetc_nolock, _o_ungetwc_nolock, _o_ungetwch, _o_ungetwch_nolock, _o_unlink, _o_unloaddll, _o_unlock_file, _o_utime32, _o_utime64, _o_waccess, _o_waccess_s, _o_wasctime, _o_wasctime_s, _o_wchdir, _o_wchmod, _o_wcreat, _o_wcreate_locale, _o_wscoll_l, _o_wcsdup, _o_wcserror, _o_wcserror_s, _o_wcsftime_l, _o_wcsicmp, _o_wcsicmp_l, _o_wcsicoll, _o_wcsicoll_l, _o_wcslwr, _o_wcslwr_l, _o_wcslwr_s, _o_wcslwr_s_l, _o_wcsncoll, _o_wcsncoll_l, _o_wcsnicmp, _o_wcsnicmp_l, _o_wcsnicoll, _o_wcsnicoll_l, _o_wcsnset, _o_wcsnset_s, _o_wcsset, _o_wcsset_s, _o_wcstod_l, _o_wcstof_l, _o_wcstoi64, _o_wcstoi64_l, _o_wcstol_l, _o_wcstold_l, _o_wcstoll_l, _o_wcstombs_l, _o_wcstombs_s_l, _o_wcstoui64, _o_wcstoui64_l, _o_wcstoul_l, _o_wcstoull_l, _o_wcsupr, _o_wcsupr_l, _o_wcsupr_s, _o_wcsupr_s_l, _o_wcsxfrm_l, _o_wctime32, _o_wctime32_s, _o_wctime64, _o_wctime64_s, _o_wctomb_l, _o_wctomb_s_l, _o_wdupenv_s, _o_wexecv, _o_wexecve, _o_wexecvp, _o_wexecvpe, _o_wfdopen, _o_wfindfirst32, _o_wfindfirst32i64, _o_wfindfirst64, _o_wfindfirst64i32, _o_wfindnext32, _o_wfindnext32i64, _o_wfindnext64, _o_wfindnext64i32, _o_wfopen, _o_wfopen_s, _o_wfreopen, _o_wfreopen_s, _o_wfsopen, _o_wfullpath, _o_wgetcwd, _o_wgetdcwd, _o_wgetenv, _o_wgetenv_s, _o_wmakepath, _o_wmakepath_s, _o_wmkdir, _o_wmktemp, _o_wmktemp_s, _o_wperror, _o_wpopen, _o_wputenv, _o_wputenv_s, _o_wremove, _o_wrename, _o_write, _o_wrmdir, _o_wsearchenv, _o_wsearchenv_s, _o_wsetlocale, _o_wsopen_dispatch, _o_wsopen_s, _o_wspawnv, _o_wspawnve, _o_wspawnvp, _o_wspawnvpe, _o_wsplitpath, _o_wsplitpath_s, _o_wstat32, _o_wstat32i64, _o_wstat64, _o_wstat64i32, _o_wstrdate, _o_wstrdate_s, _o_wstrtime, _o_wstrtime_s, _o_wsystem, _o_wtmpnam_s, _o_wtof, _o_wtof_l, _o_wtoi, _o_wtoi64, _o_wtoi64_l, _o_wtoi_l, _o_wtol, _o_wtol_l, _o_wtoll, _o_wtoll_l, _o_wunlink, _o_wutime32, _o_wutime64, _o_y0, _o_y1, _o_yn, _o_abort, _o_acos, _o_acosf, _o_acosh, _o_acoshf, _o_acoshl, _o_asctime, _o_asctime_s, _o_asin, _o_asinf, _o_asinh, _o_asinhf, _o_asinhl, _o_atan, _o_atan2, _o_atan2f, _o_atanf, _o_atanh, _o_atanhf, _o_atanhl, _o_atof, _o_atoi, _o_atol, _o_atoll, _o_bsearch, _o_bsearch_s, _o_btowc, _o_calloc, _o_cbrt, _o_cbrtf, _o_ceil, _o_ceilf, _o_clearerr, _o_clearerr_s, _o_cos, _o_cosf, _o_cosh, _o_coshf, _o_erf, _o_erfc, _o_erfcf, _o_erfcl, _o_erff, _o_erfl, _o_exit, _o_exp, _o_exp2, _o_exp2f, _o_exp2l, _o_expf, _o_fabs, _o_fclose, _o_feof, _o_ferror, _o_fflush, _o_fgetc, _o_fgetpos, _o_fgets, _o_fgetwc, _o_fgetws, _o_floor, _o_floorf, _o_fma, _o_fmaf, _o_fmal, _o_fmod, _o_fmodf, _o_fopen, _o_fopen_s, _o_fputc, _o_fputs, _o_fputwc, _o_fputws, _o_fread, _o_fread_s, _o_free, _o_freopen, _o_freopen_s, _o_frexp, _o_fseek, _o_fsetpos, _o_ftell, _o_fwrite, _o_getc, _o_getchar, _o_getenv, _o_getenv_s, _o_gets, _o_gets_s, _o_getwc, _o_getwchar, _o_hypot, _o_is_wctype, _o_isalnum, _o_isalpha, _o_isblank, _o_iscntrl, _o_isdigit, _o_isgraph, _o_isspace, _o_islower, _o_isprint, _o_isspace, _o_isupper, _o_iswalnum, _o_iswalph, _o_iswascii, _o_iswblank, _o_iswcntrl, _o_iswctype, _o_iswdigit, _o_iswgraph, _o_iswlower, _o_iswprint, _o_iswpunct, _o_iswspace, _o_iswupper, _o_iswxdigit, _o_isxdigit, _o_ldexp, _o_lgamma, _o_lgammaf, _o_lgammal, _o_llrint, _o_llrintf, _o_llrintl, _o_llround, _o_llroundf, _o_llroundl, _o_localeconv, _o_log, _o_log10, _o_log10f, _o_log1p, _o_log1pf, _o_log1pl, _o_log2, _o_log2f, _o_log2l, _o_logb, _o_logbf, _o_logbl, _o_logf, _o_lrint, _o_lrintf, _o_lrintl, _o_lround, _o_lroundf, _o_lroundl, _o_malloc, _o_mblen, _o_mbrlen, _o_mbrtoc16, _o_mbrtoc32, _o_mbrtowc, _o_mbsrtowcs, _o_mbsrtowcs_s, _o_mbstowcs, _o_mbstowcs_s, _o_mbtowc, _o_memcpy_s, _o_memset, _o_modf, _o_modff,

wctomb_s , wctrans , wctype , wmemcpy_s , wmemmove_s , FileBearsMarkOfTheWeb ,
GetPortFromUriScheme , GetPropertyFromName , GetPropertyName , IsDWORDProperty ,
IsStringProperty , AsyncGetClassBits , AsyncInstallDistributionUnit , BindAsyncMoniker ,
CDLGetLongPathNameA , CDLGetLongPathNameW , CORPolicyProvider , CoGetClassObjectFromURL
, CoInstall , CoInternetCanonicalizeUri , CoInternetCombineUri , CoInternetCombineUrl ,
CoInternetCombineUrlEx , CoInternetCompareUrl , CoInternetCreateSecurityManager ,
CoInternetCreateZoneManager , CoInternetFeatureSettingsChanged , CoInternetGetProtocolFlags ,
CoInternetGetSecurityUrl , CoInternetGetSecurityUrlEx , CoInternetGetSession ,
CoInternetIsFeatureEnabled , CoInternetIsFeatureEnabledForUri ,
CoInternetIsFeatureEnabledForUrl , CoInternetIsFeatureZoneElevationEnabled , CoInternetParseUri
, CoInternetParseUrl , CoInternetQueryInfo , CoInternetSetFeatureEnabled , CompareSecurityIds ,
CompatFlagsFromClsid , CopyBindInfo , CopyStgMedium , CreateAsyncBindCtx ,
CreateAsyncBindCtxEx , CreateFormatEnumerator , CreateUriBuilder , CreateURLMoniker ,
CreateURLMonikerEx , CreateURLMonikerEx2 , CreateUri , CreateUriFromMultiByteString ,
CreateUriPriv , CreateUriWithFragment , DllCanUnloadNow , DllGetClassObject , DllInstall ,
DllRegisterServer , DllRegisterServerEx , DllUnregisterServer , Extract , FaultInIEFeature ,
FindMediaType , FindMediaTypeClass , FindMimeFromData , GetAddSitesFileUrl ,
GetClassFileOrMime , GetClassURL , GetComponentIDFromCLSSPEC , GetIDNFlagsForUri , GetUriPriv
, GetUriPriv2 , GetLabelsFromNamedHost , GetMarkOfTheWeb , GetSoftwareUpdateInfo ,
GetUrlmonThreadNotificationHwnd , GetZoneFromAlternateDataStreamEx , HlinkGoBack ,
HlinkGoForward , HlinkNavigateMoniker , HlinkNavigateString , HlinkSimpleNavigateToMoniker ,
HlinkSimpleNavigateToString , IEDllLoader , IEGetUserPrivateNamespaceName , IEInstallScope ,
IntlPercentEncodeNormalize , IsAsyncMoniker , IsIntranetAvailable , IsJITInProgress ,
IsLoggingEnabledA , IsLoggingEnabledW , IsValidURL , MkParseDisplayNameEx ,
ObtainUserAgentString , PrivateCoInstall , QueryAssociations , QueryClsidAssociation ,
RegisterBindStatusCallback , RegisterFormatEnumerator , RegisterMediaTypeClass ,
RegisterMediaTypes , RegisterWebPlatformPermanentSecurityManager , ReleaseBindInfo ,
RevokeBindStatusCallback , RevokeFormatEnumerator , SetAccessForIEAppContainer ,
SetSoftwareUpdateAdvertisementState , ShouldDisplayPunycodeForUri ,
ShouldShowIntranetWarningSecband , ShowTrustAlertDialog , URLDownloadA ,
URLDownloadToCacheFileA , URLDownloadToCacheFileW , URLDownloadToFileA ,
URLDownloadToFileW , URLDownloadW , URLOpenBlockingStreamA , URLOpenBlockingStreamW ,
URLOpenPullStreamA , URLOpenPullStreamW , URLOpenStreamA , URLOpenStreamW ,
UnregisterWebPlatformPermanentSecurityManager , UrlMkBuildVersion , UrlMkGetSessionOption ,
UrlMkSetSessionOption , UrlmonCleanupCurrentThread , WriteHitLogging , ZonesReInit ,
IECompatLogCSSFix , ActivateKeyboardLayout , AddClipboardFormatListener , AdjustWindowRect ,
AdjustWindowRectEx , AlignRects , AllowForegroundActivation , AllowSetForegroundWindow ,
AnimateWindow , AnyPopup , AppendMenuA , AppendMenuW , ArrangeIconicWindows ,
AttachThreadInput , BeginDeferWindowPos , BeginPaint , BlockInput , BringWindowToTop ,
BroadcastSystemMessage , BroadcastSystemMessageA , BroadcastSystemMessageExA ,
BroadcastSystemMessageExW , BroadcastSystemMessageW , BuildReasonArray , CalcMenuBar ,
CalculatePopupWindowPosition , CallMsgFilter , CallMsgFilterA , CallMsgFilterW , CallNextHookEx ,
CallWindowProcA , CallWindowProcW , CancelShutdown , CascadeChildWindows , CascadeWindows
, ChangeClipboardChain , ChangeDisplaySettingsA , ChangeDisplaySettingsExA ,
ChangeDisplaySettingsExW , ChangeDisplaySettingsW , ChangeMenuA , ChangeMenuW ,
ChangeWindowMessageFilter , ChangeWindowMessageFilterEx , CharLowerA , CharLowerBuffA ,
CharLowerBuffW , CharLowerW , CharNextA , CharNextExA , CharNextW , CharPrevA , CharPrevExA ,
CharPrevW , CharToOemA , CharToOemBuffA , CharToOemBuffW , CharToOemW , CharUpperA ,

CharUpperBuffA , CharUpperBuffW , CharUpperW , CheckDBCSEnabledExt , CheckDlgButton ,
CheckMenuItem , CheckMenuRadioItem , CheckProcessForClipboardAccess , CheckProcessSession ,
CheckRadioButton , CheckWindowThreadDesktop , ChildWindowFromPoint ,
ChildWindowFromPointEx , ClImmSetHotKey , ClientThreadSetup , ClientToScreen , ClipCursor ,
CloseClipboard , CloseDesktop , CloseGestureInfoHandle , CloseTouchInputHandle , CloseWindow ,
CloseWindowStation , ConsoleControl , ControlMagnification , CopyAcceleratorTableA ,
CopyAcceleratorTableW , CopyIcon , CopyImage , CopyRect , CountClipboardFormats ,
CreateAcceleratorTableA , CreateAcceleratorTableW , CreateCaret , CreateCursor ,
CreateDCompositionHwndTarget , CreateDesktopA , CreateDesktopExA , CreateDesktopExW ,
CreateDesktopW , CreateDialogIndirectParamA , CreateDialogIndirectParamAorW ,
CreateDialogIndirectParamW , CreateDialogParamA , CreateDialogParamW , CreateIcon ,
CreateIconFromResource , CreateIconFromResourceEx , CreateIconIndirect , CreateMDIWindowA ,
CreateMDIWindowW , CreateMenu , CreatePopupMenu , CreateSystemThreads , CreateWindowExA
 , CreateWindowExW , CreateWindowInBand , CreateWindowIndirect , CreateWindowStationA ,
CreateWindowStationW , CsrBroadcastSystemMessageExW , CtxInitUser32 ,
DdeAbandonTransaction , DdeAccessData , DdeAddData , DdeClientTransaction ,
DdeCmpStringHandles , DdeConnect , DdeConnectList , DdeCreateDataHandle ,
DdeCreateStringHandleA , DdeCreateStringHandleW , DdeDisconnect , DdeDisconnectList ,
DdeEnableCallback , DdeFreeDataHandle , DdeFreeStringHandle , DdeGetData , DdeGetLastError ,
DdeGetQualityOfService , DdeImpersonateClient , DdeInitializeA , DdeInitializeW ,
DdeKeepStringHandle , DdeNameService , DdePostAdvise , DdeQueryConvInfo ,
DdeQueryNextServer , DdeQueryStringA , DdeQueryStringW , DdeReconnect ,
DdeSetQualityOfService , DdeSetUserHandle , DdeUnaccessData , DdeUninitialize , DefDlgProcA ,
DefDlgProcW , DefFrameProcA , DefFrameProcW , DefMDIChildProcA , DefMDIChildProcW ,
DefRawInputProc , DefWindowProcA , DefWindowProcW , DeferWindowPos ,
DeferWindowPosAndBand , DeleteMenu , DeregisterShellHookWindow , DestroyAcceleratorTable ,
DestroyCaret , DestroyCursor , DestroyDCompositionHwndTarget , DestroyIcon , DestroyMenu ,
DestroyReasons , DestroyWindow , DialogBoxIndirectParamA , DialogBoxIndirectParamAorW ,
DialogBoxIndirectParamW , DialogBoxParamA , DialogBoxParamW ,
DisableProcessWindowsGhosting , DispatchMessageA , DispatchMessageW ,
DisplayConfigGetDeviceInfo , DisplayConfigSetDeviceInfo , DisplayExitWindowsWarnings ,
DlgDirListA , DlgDirListComboBoxA , DlgDirListComboBoxW , DlgDirListW , DlgDirSelectComboBoxExA
 , DlgDirSelectComboBoxExW , DlgDirSelectExA , DlgDirSelectExW , DoSoundConnect ,
DoSoundDisconnect , DragDetect , DragObject , DrawAnimatedRects , DrawCaption ,
DrawCaptionTempA , DrawCaptionTempW , DrawEdge , DrawFocusRect , DrawFrame ,
DrawFrameControl , DrawIcon , DrawIconEx , DrawMenuBar , DrawMenuBarTemp , DrawStateA ,
DrawStateW , DrawTextA , DrawTextExA , DrawTextExW , DrawTextW , DwmGetDxSharedSurface ,
DwmGetRemoteSessionOcclusionEvent , DwmGetRemoteSessionOcclusionState ,
DwmLockScreenUpdates , DwmStartRedirection , DwmStopRedirection , DwmValidateWindow ,
EditWndProc , EmptyClipboard , EnableMenuItem , EnableMouseInPointer , EnableScrollBar ,
EnableSessionForMMCSS , EnableWindow , EndDeferWindowPos , EndDeferWindowPosEx ,
EndDialog , EndMenu , EndPaint , EndTask , EnterReaderModeHelper , EnumChildWindows ,
EnumClipboardFormats , EnumDesktopWindows , EnumDesktopsA , EnumDesktopsW ,
EnumDisplayDevicesA , EnumDisplayDevicesW , EnumDisplayMonitors , EnumDisplaySettingsA ,
EnumDisplaySettingsExA , EnumDisplaySettingsExW , EnumDisplaySettingsW , EnumPropsA ,
EnumPropsExA , EnumPropsExW , EnumPropsW , EnumThreadWindows , EnumWindowStationsA ,
EnumWindowStationsW , EnumWindows , EqualRect , EvaluateProximityToPolygon ,
EvaluateProximityToRect , ExcludeUpdateRgn , ExitWindowsEx , FillRect , FindWindowA ,

FindWindowExA , FindWindowExW , FindWindowW , FlashWindow , FlashWindowEx , FrameRect , FreeDDEIParam , FrostCrashedWindow , GetActiveWindow , GetAltTabInfo , GetAltTabInfoA , GetAltTabInfoW , GetAncestor , GetAppCompatFlags , GetAppCompatFlags2 , GetAsyncKeyState , GetAutoRotationState , GetCIMSSM , GetCapture , GetCaretBlinkTime , GetCaretPos , GetClassInfoA , GetClassInfoExA , GetClassInfoExW , GetClassInfoW , GetClassLongA , GetClassLongPtrA , GetClassLongPtrW , GetClassLongW , GetClassNameA , GetClassNameW , GetClassWord , GetClientRect , GetClipCursor , GetClipboardAccessToken , GetClipboardData , GetClipboardFormatNameA , GetClipboardFormatNameW , GetClipboardOwner , GetClipboardSequenceNumber , GetClipboardViewer , GetComboBoxInfo , GetCurrentInputMessageSource , GetCursor , GetCursorFrameInfo , GetCursorInfo , GetCursorPos , GetDC , GetDCEX , GetDesktopID , GetDesktopWindow , GetDialogBaseUnits , GetDisplayAutoRotationPreferences , GetDisplayConfigBufferSizes , GetDlgCtrlID , GetDlgItem , GetDlgItemInt , GetDlgItemTextA , GetDlgItemTextW , GetDoubleClickTime , GetDpiForMonitorInternal , GetFocus , GetForegroundWindow , GetGUIThreadInfo , GetGestureConfig , GetGestureExtraArgs , GetGestureInfo , GetGuiResources , GetIconInfo , GetIconInfoExA , GetIconInfoExW , GetInputDesktop , GetInputLocaleInfo , GetInputState , GetInternalWindowPos , GetKBCodePage , GetKeyNameTextA , GetKeyNameTextW , GetKeyState , GetKeyboardLayout , GetKeyboardLayoutList , GetKeyboardLayoutNameA , GetKeyboardLayoutNameW , GetKeyboardState , GetKeyboardType , GetLastActivePopup , GetLastInputInfo , GetLayeredWindowAttributes , GetListBoxInfo , GetMagnificationDesktopColorEffect , GetMagnificationDesktopMagnification , GetMagnificationLensCtxInformation , GetMenu , GetMenuBarInfo , GetMenuCheckMarkDimensions , GetMenuContextHelpId , GetMenuDefaultItem , GetMenuInfo , GetMenuItemCount , GetMenuItemID , GetMenuItemInfoA , GetMenuItemInfoW , GetMenuItemRect , GetMenuState , GetMenuStringA , GetMenuStringW , GetMessageA , GetMessageExtraInfo , GetMessagePos , GetMessageTime , GetMessageW , GetMonitorInfoA , GetMonitorInfoW , GetMouseMovePointsEx , GetNextDlgGroupItem , GetNextDlgTabItem , GetOpenClipboardWindow , GetParent , GetPhysicalCursorPos , GetPointerCursorId , GetPointerDevice , GetPointerDeviceCursors , GetPointerDeviceProperties , GetPointerDeviceRects , GetPointerDevices , GetPointerFrameInfo , GetPointerFrameInfoHistory , GetPointerFramePenInfo , GetPointerFramePenInfoHistory , GetPointerFrameTouchInfo , GetPointerFrameTouchInfoHistory , GetPointerInfo , GetPointerInfoHistory , GetPointerInputTransform , GetPointerPenInfo , GetPointerPenInfoHistory , GetPointerTouchInfo , GetPointerTouchInfoHistory , GetPointerType , GetPriorityClipboardFormat , GetProcessDefaultLayout , GetProcessDpiAwarenessInternal , GetProcessWindowStation , GetProgmanWindow , GetPropA , GetPropW , GetQueueStatus , GetRawInputBuffer , GetRawInputData , GetRawInputDeviceInfoA , GetRawInputDeviceInfoW , GetRawInputDeviceList , GetRawPointerDeviceData , GetReasonTitleFromReasonCode , GetRegisteredRawInputDevices , GetScrollBarInfo , GetScrollInfo , GetScrollPos , GetScrollRange , GetSendMessageReceiver , GetShellWindow , GetSubMenu , GetSysColor , GetSysColorBrush , GetSystemMenu , GetSystemMetrics , GetTabbedTextExtentA , GetTabbedTextExtentW , GetTaskmanWindow , GetThreadDesktop , GetTitleBarInfo , GetTopLevelWindow , GetTopWindow , GetTouchInputInfo , GetUnpredictedMessagePos , GetUpdateRect , GetUpdateRgn , GetUpdatedClipboardFormats , GetUserObjectInformationA , GetUserObjectInformationW , GetUserObjectSecurity , GetWinStationInfo , GetWindow , GetWindowBand , GetWindowCompositionAttribute , GetWindowCompositionInfo , GetWindowContextHelpId , GetWindowDC , GetWindowDisplayAffinity , GetWindowFeedbackSetting , GetWindowInfo , GetWindowLongA , GetWindowLongPtrA , GetWindowLongPtrW , GetWindowLongW , GetWindowMinimizeRect , GetWindowModuleFileName , GetWindowModuleFileNameA ,

GetWindowModuleFileNameW , GetWindowPlacement , GetWindowRect , GetWindowRgn ,
GetWindowRgnBox , GetWindowRgnEx , GetWindowTextA , GetWindowTextLengthA ,
GetWindowTextLengthW , GetWindowTextW , GetWindowThreadProcessId , GetWindowWord ,
GhostWindowFromHungWindow , GrayStringA , GrayStringW , HideCaret , HiliteMenuItem ,
HungWindowFromGhostWindow , IMPGetIMEA , IMPGetIMEW , IMPQueryIMEA , IMPQueryIMEW ,
IMPSetIMEA , IMPSetIMEW , ImpersonateDdeClientWindow , InSendMessage , InSendMessageEx ,
InflateRect , InitializeLpkHooks , InitializeTouchInjection , InjectTouchInput , InsertMenuA ,
InsertMenuItemA , InsertMenuItemW , InsertMenuW , InternalGetWindowIcon ,
InternalGetWindowText , IntersectRect , InvalidateRect , InvalidateRgn , InvertRect , IsCharAlphaA ,
IsCharAlphaNumericA , IsCharAlphaNumericW , IsCharAlphaW , IsCharLowerA , IsCharLowerW ,
IsCharUpperA , IsCharUpperW , IsChild , IsClipboardFormatAvailable , IsDialogMessage ,
IsDialogMessageA , IsDialogMessageW , IsDlgButtonChecked , IsGUIThread , IsHungAppWindow ,
IsIconic , IsImmersiveProcess , IsInDesktopWindowBand , IsMenu , IsMouseInPointerEnabled ,
IsProcessDPIAware , IsQueueAttached , IsRectEmpty , IsSETEnabled , IsServerSideWindow ,
IsThreadDesktopComposited , IsTopLevelWindow , IsTouchWindow , IsWinEventHookInstalled ,
IsWindow , IsWindowEnabled , IsWindowInDestroy , IsWindowRedirectedForPrint ,
IsWindowUnicode , IsWindowVisible , IsWow64Message , IsZoomed , KillTimer , LoadAcceleratorsA ,
LoadAcceleratorsW , LoadBitmapA , LoadBitmapW , LoadCursorA , LoadCursorFromFileA ,
LoadCursorFromFileW , LoadCursorW , LoadIconA , LoadIconW , LoadImageA , LoadImageW ,
LoadKeyboardLayoutA , LoadKeyboardLayoutEx , LoadKeyboardLayoutW , LoadLocalFonts ,
LoadMenuA , LoadMenuIndirectA , LoadMenuIndirectW , LoadMenuW , LoadRemoteFonts ,
LoadStringA , LoadStringW , LockSetForegroundWindow , LockWindowStation , LockWindowUpdate ,
LockWorkStation , LogicalToPhysicalPoint , LogicalToPhysicalPointForPerMonitorDPI ,
LookupIconIdFromDirectory , LookupIconIdFromDirectoryEx , MBToWCSEx , MBToWCSExt ,
MB_GetString , MapDialogRect , MapVirtualKeyA , MapVirtualKeyExA , MapVirtualKeyExW ,
MapVirtualKeyW , MapWindowPoints , MenuItemFromPoint , MenuWindowProcA ,
MenuWindowProcW , MessageBeep , MessageBoxA , MessageBoxExA , MessageBoxExW ,
MessageBoxIndirectA , MessageBoxIndirectW , MessageBoxTimeoutA , MessageBoxTimeoutW ,
MessageBoxW , ModifyMenuA , ModifyMenuW , MonitorFromPoint , MonitorFromRect ,
MonitorFromWindow , MoveWindow , MsgWaitForMultipleObjects , MsgWaitForMultipleObjectsEx ,
NotifyOverlayWindow , NotifyWinEvent , OemKeyScan , OemToCharA , OemToCharBuffA ,
OemToCharBuffW , OemToCharW , OffsetRect , OpenClipboard , OpenDesktopA , OpenDesktopW ,
OpenIcon , OpenInputDesktop , OpenThreadDesktop , OpenWindowStationA ,
OpenWindowStationW , PackDDEIParam , PackTouchHitTestingProximityEvaluation , PaintDesktop ,
PaintMenuBar , PaintMonitor , PeekMessageA , PeekMessageW , PhysicalToLogicalPoint ,
PhysicalToLogicalPointForPerMonitorDPI , PostMessageA , PostMessageW , PostQuitMessage ,
PostThreadMessageA , PostThreadMessageW , PrintWindow , PrivateExtractIconExA ,
PrivateExtractIconExW , PrivateExtractIconsA , PrivateExtractIconsW , PrivateRegisterICSProc ,
PtInRect , QueryBSDRWindow , QueryDisplayConfig , QuerySendMessage ,
RealChildWindowFromPoint , RealGetWindowClass , RealGetWindowClassA , RealGetWindowClassW ,
ReasonCodeNeedsBugID , ReasonCodeNeedsComment , RecordShutdownReason , RedrawWindow ,
RegisterBSDRWindow , RegisterClassA , RegisterClassExA , RegisterClassExW , RegisterClassW ,
RegisterClipboardFormatA , RegisterClipboardFormatW , RegisterDeviceNotificationA ,
RegisterDeviceNotificationW , RegisterErrorReportingDialog , RegisterFrostWindow ,
RegisterGhostWindow , RegisterHotKey , RegisterLogonProcess , RegisterMessagePumpHook ,
RegisterPointerDeviceNotifications , RegisterPointerInputTarget , RegisterPowerSettingNotification ,
RegisterRawInputDevices , RegisterServicesProcess , RegisterSessionPort , RegisterShellHookWindow ,
RegisterSuspendResumeNotification , RegisterSystemThread , RegisterTasklist ,

RegisterTouchHitTestingWindow , RegisterTouchWindow , RegisterUserApiHook ,
RegisterWindowMessageA , RegisterWindowMessageW , ReleaseCapture , ReleaseDC ,
RemoveClipboardFormatListener , RemoveMenu , RemovePropA , RemovePropW , ReplyMessage ,
ResolveDesktopForWOW , ReuseDDEIParam , ScreenToClient , ScrollChildren , ScrollDC ,
ScrollWindow , ScrollWindowEx , SendDlgItemMessageA , SendDlgItemMessageW ,
SendIMEMessageExA , SendIMEMessageExW , SendInput , SendMessageA , SendMessageCallbackA ,
SendMessageCallbackW , SendMessageTimeoutA , SendMessageTimeoutW , SendMessageW ,
SendNotifyMessageA , SendNotifyMessageW , SetActiveWindow , SetCapture , SetCaretBlinkTime ,
SetCaretPos , SetClassLongA , SetClassLongPtrA , SetClassLongPtrW , SetClassLongW , SetClassWord ,
SetClipboardData , SetClipboardViewer , SetCoalescableTimer , SetCursor , SetCursorContents ,
SetCursorPos , SetDebugErrorLevel , SetDeskWallpaper , SetDisplayAutoRotationPreferences ,
SetDisplayConfig , SetDlgItemInt , SetDlgItemTextA , SetDlgItemTextW , SetDoubleClickTime ,
SetFocus , SetForegroundWindow , SetGestureConfig , SetImmersiveBackgroundWindow ,
SetInternalWindowPos , SetKeyboardState , SetLastErrorEx , SetLayeredWindowAttributes ,
SetMagnificationDesktopColorEffect , SetMagnificationDesktopMagnification ,
SetMagnificationLensCtxInformation , SetMenu , SetMenuContextHelpId , SetMenuDefaultItem ,
SetMenuInfo , SetMenuItemBitmaps , SetMenuItemInfoA , SetMenuItemInfoW ,
SetMessageExtraInfo , SetMessageQueue , SetMirrorRendering , SetParent , SetPhysicalCursorPos ,
SetProcessDPIAware , SetProcessDefaultLayout , SetProcessDpiAwarenessInternal ,
SetProcessRestrictionExemption , SetProcessWindowStation , SetProgmanWindow , SetPropA ,
SetPropW , SetRect , SetRectEmpty , SetScrollInfo , SetScrollPos , SetScrollRange , SetShellWindow ,
SetShellWindowEx , SetSysColors , SetSysColorsTemp , SetSystemCursor , SetSystemMenu ,
SetTaskmanWindow , SetThreadDesktop , SetThreadInputBlocked , SetTimer ,
SetUserObjectInformationA , SetUserObjectInformationW , SetUserObjectSecurity ,
SetWinEventHook , SetWindowBand , SetWindowCompositionAttribute ,
SetWindowCompositionTransition , SetWindowContextHelpId , SetWindowDisplayAffinity ,
SetWindowFeedbackSetting , SetWindowLongA , SetWindowLongPtrA , SetWindowLongPtrW ,
SetWindowLongW , SetWindowPlacement , SetWindowPos , SetWindowRgn , SetWindowRgnEx ,
SetWindowStationUser , SetWindowTextA , SetWindowTextW , SetWindowWord ,
SetWindowsHookA , SetWindowsHookExA , SetWindowsHookExW , SetWindowsHookW , ShowCaret ,
ShowCursor , ShowOwnedPopups , ShowScrollBar , ShowStartGlass , ShowSystemCursor ,
ShowWindow , ShowWindowAsync , ShutdownBlockReasonCreate , ShutdownBlockReasonDestroy ,
ShutdownBlockReasonQuery , SignalRedirectionStartComplete , SkipPointerFrameMessages ,
SoftModalMessageBox , SoundSentry , SubtractRect , SwapMouseButton , SwitchDesktop ,
SwitchDesktopWithFade , SwitchToThisWindow , SystemParametersInfoA , SystemParametersInfoW ,
TabbedTextOutA , TabbedTextOutW , TileChildWindows , TileWindows , ToAscii , ToAsciiEx ,
ToUnicode , ToUnicodeEx , TrackMouseEvent , TrackPopupMenu , TrackPopupMenuEx ,
TranslateAccelerator , TranslateAcceleratorA , TranslateAcceleratorW , TranslateMDISysAccel ,
TranslateMessage , TranslateMessageEx , UnhookWinEvent , UnhookWindowsHook ,
UnhookWindowsHookEx , UnionRect , UnloadKeyboardLayout , UnlockWindowStation ,
UnpackDDEIParam , UnregisterClassA , UnregisterClassW , UnregisterDeviceNotification ,
UnregisterHotKey , UnregisterMessagePumpHook , UnregisterPointerInputTarget ,
UnregisterPowerSettingNotification , UnregisterSessionPort , UnregisterSuspendResumeNotification ,
UnregisterTouchWindow , UnregisterUserApiHook , UpdateDefaultDesktopThumbnail ,
UpdateLayeredWindow , UpdateLayeredWindowIndirect , UpdatePerUserSystemParameters ,
UpdateWindow , UpdateWindowInputSinkHints , UpdateWindowTransform ,
User32InitializeImmEntryTable , UserClientDllInitialize , UserHandleGrantAccess ,
UserLpkPSMTextOut , UserLpkTabbedTextOut , UserRealizePalette , UserRegisterWowHandlers ,

VRipOutput , VTagOutput , ValidateRect , ValidateRgn , VkKeyScanA , VkKeyScanExA , VkKeyScanExW , VkKeyScanW , WCSToMBEx , WINNLSEnableIME , WINNLSGetEnableStatus , WINNLSGetIMEHotkey , WaitForInputIdle , WaitForRedirectionStartComplete , WaitMessage , WinHelpA , WinHelpW , WindowFromDC , WindowFromPhysicalPoint , WindowFromPoint , _UserTestTokenForInteractive , gSharedInfo , gapfnScSendMessage , keybd_event , mouse_event , wsprintfA , wsprintfW , wvsprintfA , wvsprintfW , IsThreadMessageQueueAttached , RsopLoggingEnabled , AreThereVisibleLogoffScripts , AreThereVisibleShutdownScripts , CreateAppContainerProfile , CreateEnvironmentBlock , CreateProfile , DeleteAppContainerProfile , DeleteProfileA , DeleteProfileW , DeriveAppContainerSidFromAppContainerName , DestroyEnvironmentBlock , DllCanUnloadNow , DllGetClassObject , DllGetContractDescription , DllRegisterServer , DllUnregisterServer , EnterCriticalPolicySection , ExpandEnvironmentStringsForUserA , ExpandEnvironmentStringsForUserW , ForceSyncFgPolicy , FreeGPOListA , FreeGPOListW , GenerateGPNotification , GetAllUsersProfileDirectoryA , GetAllUsersProfileDirectoryW , GetAppContainerFolderPath , GetAppContainerRegistryLocation , GetAppliedGPOListA , GetAppliedGPOListW , GetDefaultUserProfileDirectoryA , GetDefaultUserProfileDirectoryW , GetGPOListA , GetGPOListW , GetNextFgPolicyRefreshInfo , GetPreviousFgPolicyRefreshInfo , GetProfileType , GetProfilesDirectoryA , GetProfilesDirectoryW , GetUserProfileDirectoryA , GetUserProfileDirectoryW , HasPolicyForegroundProcessingCompleted , LeaveCriticalPolicySection , LoadUserProfileA , LoadUserProfileW , ProcessGroupPolicyCompleted , ProcessGroupPolicyCompletedEx , RefreshPolicy , RefreshPolicyEx , RegisterGPNotification , RsopAccessCheckByType , RsopFileAccessCheck , RsopResetPolicySettingStatus , RsopSetPolicySettingStatus , UnloadUserProfile , UnregisterGPNotification , WaitForMachinePolicyForegroundProcessing , WaitForUserPolicyForegroundProcessing , LpkPresent , ScriptApplyDigitSubstitution , ScriptApplyLogicalWidth , ScriptBreak , ScriptCPToX , ScriptCacheGetHeight , ScriptFreeCache , ScriptGetCMap , ScriptGetFontAlternateGlyphs , ScriptGetFontFeatureTags , ScriptGetFontLanguageTags , ScriptGetFontProperties , ScriptGetFontScriptTags , ScriptGetGlyphABCWidth , ScriptGetLogicalWidths , ScriptGetProperties , ScriptIsComplex , ScriptItemize , ScriptItemizeOpenType , ScriptJustify , ScriptLayout , ScriptPlace , ScriptPlaceOpenType , ScriptPositionSingleGlyph , ScriptRecordDigitSubstitution , ScriptShape , ScriptShapeOpenType , ScriptStringAnalyse , ScriptStringCPToX , ScriptStringFree , ScriptStringGetLogicalWidths , ScriptStringGetOrder , ScriptStringOut , ScriptStringValidate , ScriptStringXtoCP , ScriptString_pLogAttr , ScriptString_pSize , ScriptString_pcOutChars , ScriptSubstituteSingleGlyph , ScriptTextOut , ScriptXtoCP , UspAllocCache , UspAllocTemp , UspFreeMem , BeginPanningFeedback , EndPanningFeedback , UpdatePanningFeedback , BeginBufferedAnimation , BeginBufferedPaint , BufferedPaintClear , BufferedPaintInit , BufferedPaintRenderAnimation , BufferedPaintSetAlpha , DrawThemeBackgroundEx , BufferedPaintStopAllAnimations , BufferedPaintUnInit , CloseThemeData , DllCanUnloadNow , DllGetActivationFactory , DllGetClassObject , DrawThemeBackground , DrawThemeEdge , DrawThemeIcon , OpenThemeDataEx , DrawThemeParentBackground , DrawThemeParentBackgroundEx , DrawThemeText , GetImmersiveColorFromColorSetEx , GetImmersiveUserColorSetPreference , DrawThemeTextEx , GetUserColorPreference , GetColorFromPreference , EnableThemeDialogTexture , EnableTheming , EndBufferedAnimation , EndBufferedPaint , GetBufferedPaintBits , GetBufferedPaintDC , GetBufferedPaintTargetDC , GetBufferedPaintTargetRect , GetCurrentThemeName , GetThemeAnimationProperty , GetThemeAnimationTransform , GetThemeAppProperties , GetThemeBackgroundContentRect , GetThemeBackgroundExtent , GetThemeBackgroundRegion , GetThemeBitmap , GetThemeBool , GetThemeColor , GetThemeDocumentationProperty , GetThemeEnumValue , GetThemeFilename , GetThemeFont , GetThemeInt , GetThemeIntList , GetThemeMargins , GetThemeMetric ,

GetThemePartSize , GetThemePosition , GetThemePropertyOrigin , GetThemeRect ,
GetThemeStream , GetThemeString , GetThemeSysBool , GetThemeSysColor ,
GetThemeSysColorBrush , GetThemeSysFont , GetThemeSysInt , GetThemeSysSize ,
GetThemeSysString , GetThemeTextExtent , GetThemeTextMetrics , GetThemeTimingFunction ,
GetThemeTransitionDuration , GetWindowTheme , HitTestThemeBackground , IsAppThemed ,
IsCompositionActive , IsThemeActive , IsThemeBackgroundPartiallyTransparent ,
IsThemeDialogTextureEnabled , IsThemePartDefined , OpenThemeData , SetThemeAppProperties ,
SetWindowTheme , SetWindowThemeAttribute , ThemeInitApiHook , _CreateFrameInfo ,
_CxxThrowException , _FindAndUnlinkFrame , _IsExceptionObjectToBeDestroyed ,
_SetWinRTOutOfMemoryExceptionCallback , __AdjustPointer , __BuildCatchObject ,
__BuildCatchObjectHelper , __C_specific_handler , __C_specific_handler_noexcept ,
__CxxDetectRethrow , __CxxExceptionFilter , __CxxFrameHandler , __CxxFrameHandler2 ,
__CxxFrameHandler3 , __CxxQueryExceptionSize , __CxxRegisterExceptionObject ,
__CxxUnregisterExceptionObject , __DestructExceptionObject , __FrameUnwindFilter ,
__GetPlatformExceptionInfo , __NLG_Dispatch2 , __NLG_Return2 , __RTCastToVoid ,
__RTDynamicCast , __RTtypeid , __TypeMatch , __current_exception , __current_exception_context ,
__intrinsic_setjmp , __intrinsic_setjmpex , __processing_throw , __report_gsfailure ,
__std_exception_copy , __std_exception_destroy , __std_terminate , __std_type_info_compare ,
__std_type_info_destroy_list , __std_type_info_hash , __std_type_info_name ,
__telemetry_main_invoke_trigger , __telemetry_main_return_trigger , __unDName , __unDNameEx ,
__uncaught_exception , __uncaught_exceptions , __vcrt_GetModuleFileNameW ,
__vcrt_GetModuleHandleW , __vcrt_InitializeCriticalSectionEx , __vcrt_LoadLibraryExW ,
_get_purecall_handler , _get_unexpected , _is_exception_typeof , _local_unwind , _purecall ,
_set_purecall_handler , _set_se_translator , longjmp , memchr , memcmp , memcpy , memmove ,
memset , set_unexpected , strchr , strrchr , strstr , unexpected , wcschr , wcsrchr , wcsstr ,
GetFileVersionInfoA , GetFileVersionInfoByHandle , GetFileVersionInfoExA , GetFileVersionInfoExW ,
GetFileVersionInfoSizeA , GetFileVersionInfoSizeExA , GetFileVersionInfoSizeExW ,
GetFileVersionInfoSizeW , GetFileVersionInfoW , VerFindFileA , VerFindFileW , VerInstallFileA ,
VerInstallFileW , VerLanguageNameA , VerLanguageNameW , VerQueryValueA , VerQueryValueW ,
DllCanUnloadNow , DllGetClassObject , Private1 , SvchostPushServiceGlobals ,
WinHttpAddRequestHeaders , WinHttpAutoProxySvcMain , WinHttpCheckPlatform ,
WinHttpCloseHandle , WinHttpConnect , WinHttpCrackUrl , WinHttpCreateProxyResolver ,
WinHttpCreateUrl , WinHttpDetectAutoProxyConfigUrl , WinHttpFreeProxyResult ,
WinHttpGetDefaultProxyConfiguration , WinHttpGetIEProxyConfigForCurrentUser ,
WinHttpGetProxyForUrl , WinHttpGetProxyForUrlEx , WinHttpGetProxyResult , WinHttpOpen ,
WinHttpOpenRequest , WinHttpPalAcquireNextInterface , WinHttpPalAcquireNextInterfaceAsync ,
WinHttpPalCancelRequest , WinHttpPalCreateCmSessionReference , WinHttpPalCreateRequestCtx ,
WinHttpPalDllInit , WinHttpPalDllUnload , WinHttpPalFreeProxyInfo , WinHttpPalFreeRequestCtx ,
WinHttpPalGetProxyCreds , WinHttpPalGetProxyForCurrentInterface , WinHttpPalIsImplemented ,
WinHttpPalOnSendRequestComplete , WinHttpProbeConnectivity , WinHttpQueryAuthSchemes ,
WinHttpQueryDataAvailable , WinHttpQueryHeaders , WinHttpQueryOption , WinHttpReadData ,
WinHttpReceiveResponse , WinHttpResetAutoProxy , WinHttpSaveProxyCredentials ,
WinHttpSendRequest , WinHttpSetCredentials , WinHttpSetDefaultProxyConfiguration ,
WinHttpSetOption , WinHttpSetStatusCallback , WinHttpSetTimeouts ,
WinHttpTimeFromSystemTime , WinHttpTimeToSystemTime , WinHttpWebSocketClose ,
WinHttpWebSocketCompleteUpgrade , WinHttpWebSocketQueryCloseStatus ,
WinHttpWebSocketReceive , WinHttpWebSocketSend , WinHttpWebSocketShutdown ,
WinHttpWriteData , DispatchAPICall , AppCacheCheckManifest , AppCacheCloseHandle ,

AppCacheDeleteGroup , AppCacheDeleteIEGroup , AppCacheDuplicateHandle , AppCacheFinalize ,
AppCacheFreeDownloadList , AppCacheFreeGroupList , AppCacheFreeIESpace , AppCacheFreeSpace
, AppCacheGetDownloadList , AppCacheGetFallbackUrl , AppCacheGetGroupList ,
AppCacheGetIEGroupList , AppCacheGetInfo , AppCacheGetManifestUrl , AppCacheLookup ,
CommitUrlCacheEntryA , CommitUrlCacheEntryBinaryBlob , CommitUrlCacheEntryW ,
CreateMD5SSOHash , CreateUrlCacheContainerA , CreateUrlCacheContainerW ,
CreateUrlCacheEntryA , CreateUrlCacheEntryExW , CreateUrlCacheEntryW , CreateUrlCacheGroup ,
DeleteIE3Cache , DeleteUrlCacheContainerA , DeleteUrlCacheContainerW , DeleteUrlCacheEntry ,
DeleteUrlCacheEntryA , DeleteUrlCacheEntryW , DeleteUrlCacheGroup ,
DeleteWpadCacheForNetworks , DetectAutoProxyUrl , DllCanUnloadNow , DllGetClassObject ,
DllInstall , DllRegisterServer , DllUnregisterServer , FindCloseUrlCache , FindFirstUrlCacheContainerA
, FindFirstUrlCacheContainerW , FindFirstUrlCacheEntryA , FindFirstUrlCacheEntryExA ,
FindFirstUrlCacheEntryExW , FindFirstUrlCacheEntryW , FindFirstUrlCacheGroup ,
FindNextUrlCacheContainerA , FindNextUrlCacheContainerW , FindNextUrlCacheEntryA ,
FindNextUrlCacheEntryExA , FindNextUrlCacheEntryExW , FindNextUrlCacheEntryW ,
FindNextUrlCacheGroup , ForceNexusLookup , ForceNexusLookupExW , FreeUrlCacheSpaceA ,
FreeUrlCacheSpaceW , FtpCommandA , FtpCommandW , FtpCreateDirectoryA ,
FtpCreateDirectoryW , FtpDeleteFileA , FtpDeleteFileW , FtpFindFirstFileA , FtpFindFirstFileW ,
FtpGetCurrentDirectoryA , FtpGetCurrentDirectoryW , FtpGetFileA , FtpGetFileEx , FtpGetFileSize ,
FtpGetFileW , FtpOpenFileA , FtpOpenFileW , FtpPutFileA , FtpPutFileEx , FtpPutFileW ,
FtpRemoveDirectoryA , FtpRemoveDirectoryW , FtpRenameFileA , FtpRenameFileW ,
FtpSetCurrentDirectoryA , FtpSetCurrentDirectoryW , GetProxyDllInfo , GetUrlCacheConfigInfoA ,
GetUrlCacheConfigInfoW , GetUrlCacheEntryBinaryBlob , GetUrlCacheEntryInfoA ,
GetUrlCacheEntryInfoExA , GetUrlCacheEntryInfoExW , GetUrlCacheEntryInfoW ,
GetUrlCacheGroupAttributeA , GetUrlCacheGroupAttributeW , GetUrlCacheHeaderData ,
GopherCreateLocatorA , GopherCreateLocatorW , GopherFindFirstFileA , GopherFindFirstFileW ,
GopherGetAttributeA , GopherGetAttributeW , GopherGetLocatorTypeA , GopherGetLocatorTypeW
, GopherOpenFileA , GopherOpenFileW , HttpAddRequestHeadersA , HttpAddRequestHeadersW ,
HttpCheckDavCompliance , HttpCloseDependencyHandle , HttpDuplicateDependencyHandle ,
HttpEndRequestA , HttpEndRequestW , HttpGetServerCredentials , HttpGetTunnelSocket ,
HttpIsHostHstsEnabled , HttpOpenDependencyHandle , HttpOpenRequestA , HttpOpenRequestW ,
HttpPushClose , HttpPushEnable , HttpPushWait , HttpQueryInfoA , HttpQueryInfoW ,
HttpSendRequestA , HttpSendRequestExA , HttpSendRequestExW , HttpSendRequestW ,
HttpWebSocketClose , HttpWebSocketCompleteUpgrade , HttpWebSocketQueryCloseStatus ,
HttpWebSocketReceive , HttpWebSocketSend , HttpWebSocketShutdown ,
IncrementUrlCacheHeaderData , InternetAlgIdToStringA , InternetAlgIdToStringW ,
InternetAttemptConnect , InternetAutodial , InternetAutodialCallback , InternetAutodialHangup ,
InternetCanonicalizeUrlA , InternetCanonicalizeUrlW , InternetCheckConnectionA ,
InternetCheckConnectionW , InternetClearAllPerSiteCookieDecisions , InternetCloseHandle ,
InternetCombineUrlA , InternetCombineUrlW , InternetConfirmZoneCrossing ,
InternetConfirmZoneCrossingA , InternetConfirmZoneCrossingW , InternetConnectA ,
InternetConnectW , InternetCrackUrlA , InternetCrackUrlW , InternetCreateUrlA ,
InternetCreateUrlW , InternetDial , InternetDialA , InternetDialW ,
InternetEnumPerSiteCookieDecisionA , InternetEnumPerSiteCookieDecisionW , InternetErrorDlg ,
InternetFindNextFileA , InternetFindNextFileW , InternetFortezzaCommand , InternetFreeCookies ,
InternetFreeProxyInfoList , InternetGetCertByUrl , InternetGetCertByUrlA ,
InternetGetConnectedState , InternetGetConnectedStateEx , InternetGetConnectedStateExA ,
InternetGetConnectedStateExW , InternetGetCookieA , InternetGetCookieEx2 ,

InternetGetCookieExA , InternetGetCookieExW , InternetGetCookieW ,
InternetGetLastResponseInfoA , InternetGetLastResponseInfoW ,
InternetGetPerSiteCookieDecisionA , InternetGetPerSiteCookieDecisionW , InternetGetProxyForUrl ,
InternetGetSecurityInfoByUrl , InternetGetSecurityInfoByUrlA , InternetGetSecurityInfoByUrlW ,
InternetGoOnline , InternetGoOnlineA , InternetGoOnlineW , InternetHangUp ,
InternetInitializeAutoProxyDll , InternetLockRequestFile , InternetOpenA , InternetOpenUrlA ,
InternetOpenUrlW , InternetOpenW , InternetQueryDataAvailable , InternetQueryFortezzaStatus ,
InternetQueryOptionA , InternetQueryOptionW , InternetReadFile , InternetReadFileExA ,
InternetReadFileExW , InternetSecurityProtocolToStringA , InternetSecurityProtocolToStringW ,
InternetSetCookieA , InternetSetCookieEx2 , InternetSetCookieExA , InternetSetCookieExW ,
InternetSetCookieW , InternetSetDialState , InternetSetDialStateA , InternetSetDialStateW ,
InternetSetFilePointer , InternetSetOptionA , InternetSetOptionExA , InternetSetOptionExW ,
InternetSetOptionW , InternetSetPerSiteCookieDecisionA , InternetSetPerSiteCookieDecisionW ,
InternetSetStatusCallback , InternetSetStatusCallbackA , InternetSetStatusCallbackW ,
InternetShowSecurityInfoByUrl , InternetShowSecurityInfoByUrlA ,
InternetShowSecurityInfoByUrlW , InternetTimeFromSystemTime , InternetTimeFromSystemTimeA
 , InternetTimeFromSystemTimeW , InternetTimeToSystemTime , InternetTimeToSystemTimeA ,
InternetTimeToSystemTimeW , InternetUnlockRequestFile , InternetWriteFile , InternetWriteFileExA
 , InternetWriteFileExW , IsHostInProxyBypassList , IsUrlCacheEntryExpiredA ,
IsUrlCacheEntryExpiredW , LoadUrlCacheContent , ParseX509EncodedCertificateForListBoxEntry ,
PrivacyGetZonePreferenceW , PrivacySetZonePreferenceW , ReadUrlCacheEntryStream ,
ReadUrlCacheEntryStreamEx , RegisterUrlCacheNotification , ResumeSuspendedDownload ,
RetrieveUrlCacheEntryFileA , RetrieveUrlCacheEntryFileW , RetrieveUrlCacheEntryStreamA ,
RetrieveUrlCacheEntryStreamW , RunOnceUrlCache , SetUrlCacheConfigInfoA ,
SetUrlCacheConfigInfoW , SetUrlCacheEntryGroup , SetUrlCacheEntryGroupA ,
SetUrlCacheEntryGroupW , SetUrlCacheEntryInfoA , SetUrlCacheEntryInfoW ,
SetUrlCacheGroupAttributeA , SetUrlCacheGroupAttributeW , SetUrlCacheHeaderData ,
ShowCertificate , ShowClientAuthCerts , ShowSecurityInfo , ShowX509EncodedCertificate ,
UnlockUrlCacheEntryFile , UnlockUrlCacheEntryFileA , UnlockUrlCacheEntryFileW ,
UnlockUrlCacheEntryStream , UpdateUrlCacheContentPath , UrlCacheCheckEntriesExist ,
UrlCacheCloseEntryHandle , UrlCacheContainerSetEntryMaximumAge , UrlCacheCreateContainer ,
UrlCacheFindFirstEntry , UrlCacheFindNextEntry , UrlCacheFreeEntryInfo , UrlCacheGetContentPaths
 , UrlCacheGetEntryInfo , UrlCacheGetGlobalLimit , UrlCacheReadEntryStream ,
UrlCacheReloadSettings , UrlCacheRetrieveEntryFile , UrlCacheRetrieveEntryStream ,
UrlCacheSetGlobalLimit , UrlCacheUpdateEntryExtraData , UrlZonesDetach ,
_GetFileExtensionFromUrl , mciExecute , CloseDriver , DefDriverProc , DriverCallback ,
DrvGetModuleHandle , GetDriverModuleHandle , OpenDriver , PlaySound , PlaySoundA ,
PlaySoundW , SendDriverMessage , WOWAppExit , auxGetDevCapsA , auxGetDevCapsW ,
auxGetNumDevs , auxGetVolume , auxOutMessage , auxSetVolume , joyConfigChanged ,
joyGetDevCapsA , joyGetDevCapsW , joyGetNumDevs , joyGetPos , joyGetPosEx , joyGetThreshold ,
joyReleaseCapture , joySetCapture , joySetThreshold , mciDriverNotify , mciDriverYield ,
mciFreeCommandResource , mciGetCreatorTask , mciGetDeviceIDA ,
mciGetDeviceIDFromElementIDA , mciGetDeviceIDFromElementIDW , mciGetDeviceIDW ,
mciGetDriverData , mciGetErrorStringA , mciGetErrorStringW , mciGetYieldProc ,
mciLoadCommandResource , mciSendCommandA , mciSendCommandW , mciSendStringA ,
mciSendStringW , mciSetDriverData , mciSetYieldProc , midiConnect , midiDisconnect ,
midiInAddBuffer , midiInClose , midiInGetDevCapsA , midiInGetDevCapsW , midiInGetErrorTextA ,
midiInGetErrorTextW , midiInGetID , midiInGetNumDevs , midiInMessage , midiInOpen ,

midilnPrepareHeader , midilnReset , midilnStart , midilnStop , midilnUnprepareHeader ,
midiOutCacheDrumPatches , midiOutCachePatches , midiOutClose , midiOutGetDevCapsA ,
midiOutGetDevCapsW , midiOutGetErrorTextA , midiOutGetErrorTextW , midiOutGetID ,
midiOutGetNumDevs , midiOutGetVolume , midiOutLongMsg , midiOutMessage , midiOutOpen ,
midiOutPrepareHeader , midiOutReset , midiOutSetVolume , midiOutShortMsg ,
midiOutUnprepareHeader , midiStreamClose , midiStreamOpen , midiStreamOut , midiStreamPause
, midiStreamPosition , midiStreamProperty , midiStreamRestart , midiStreamStop , mixerClose ,
mixerGetControlDetailsA , mixerGetControlDetailsW , mixerGetDevCapsA , mixerGetDevCapsW ,
mixerGetID , mixerGetLineControlsA , mixerGetLineControlsW , mixerGetLineInfoA ,
mixerGetLineInfoW , mixerGetNumDevs , mixerMessage , mixerOpen , mixerSetControlDetails ,
mmDrvInstall , mmGetCurrentTask , mmTaskBlock , mmTaskCreate , mmTaskSignal , mmTaskYield ,
mmioAdvance , mmioAscend , mmioClose , mmioCreateChunk , mmioDescend , mmioFlush ,
mmioGetInfo , mmioInstallIOProcA , mmioInstallIOProcW , mmioOpenA , mmioOpenW , mmioRead ,
mmioRenameA , mmioRenameW , mmioSeek , mmioSendMessage , mmioSetBuffer , mmioSetInfo ,
mmioStringToFOURCCA , mmioStringToFOURCCW , mmioWrite , mmsystemGetVersion ,
sndPlaySoundA , sndPlaySoundW , timeBeginPeriod , timeEndPeriod , timeGetDevCaps ,
timeGetSystemTime , timeGetTime , timeKillEvent , timeSetEvent , wavelnAddBuffer , wavelnClose ,
wavelnGetDevCapsA , wavelnGetDevCapsW , wavelnGetErrorTextA , wavelnGetErrorTextW ,
wavelnGetID , wavelnGetNumDevs , wavelnGetPosition , wavelnMessage , wavelnOpen ,
wavelnPrepareHeader , wavelnReset , wavelnStart , wavelnStop , wavelnUnprepareHeader ,
waveOutBreakLoop , waveOutClose , waveOutGetDevCapsA , waveOutGetDevCapsW ,
waveOutGetErrorTextA , waveOutGetErrorTextW , waveOutGetID , waveOutGetNumDevs ,
waveOutGetPitch , waveOutGetPlaybackRate , waveOutGetPosition , waveOutGetVolume ,
waveOutMessage , waveOutOpen , waveOutPause , waveOutPrepareHeader , waveOutReset ,
waveOutRestart , waveOutSetPitch , waveOutSetPlaybackRate , waveOutSetVolume ,
waveOutUnprepareHeader , waveOutWrite , CloseDriver , DefDriverProc , DriverCallback ,
DrvGetModuleHandle , GetDriverModuleHandle , OpenDriver , SendDriverMessage ,
auxGetDevCapsA , auxGetDevCapsW , auxGetNumDevs , auxGetVolume , auxOutMessage ,
auxSetVolume , joyConfigChanged , joyGetDevCapsA , joyGetDevCapsW , joyGetNumDevs ,
joyGetPos , joyGetPosEx , joyGetThreshold , joyReleaseCapture , joySetCapture , joySetThreshold ,
midiConnect , midiDisconnect , midilnAddBuffer , midilnClose , midilnGetDevCapsA ,
midilnGetDevCapsW , midilnGetErrorTextA , midilnGetErrorTextW , midilnGetID ,
midilnGetNumDevs , midilnMessage , midilnOpen , midilnPrepareHeader , midilnReset , midilnStart ,
midilnStop , midilnUnprepareHeader , midiOutCacheDrumPatches , midiOutCachePatches ,
midiOutClose , midiOutGetDevCapsA , midiOutGetDevCapsW , midiOutGetErrorTextA ,
midiOutGetErrorTextW , midiOutGetID , midiOutGetNumDevs , midiOutGetVolume ,
midiOutLongMsg , midiOutMessage , midiOutOpen , midiOutPrepareHeader , midiOutReset ,
midiOutSetVolume , midiOutShortMsg , midiOutUnprepareHeader , midiStreamClose ,
midiStreamOpen , midiStreamOut , midiStreamPause , midiStreamPosition , midiStreamProperty ,
midiStreamRestart , midiStreamStop , mixerClose , mixerGetControlDetailsA ,
mixerGetControlDetailsW , mixerGetDevCapsA , mixerGetDevCapsW , mixerGetID ,
mixerGetLineControlsA , mixerGetLineControlsW , mixerGetLineInfoA , mixerGetLineInfoW ,
mixerGetNumDevs , mixerMessage , mixerOpen , mixerSetControlDetails , mmDrvInstall ,
mmGetCurrentTask , mmTaskBlock , mmTaskCreate , mmTaskSignal , mmTaskYield , mmioAdvance ,
mmioAscend , mmioClose , mmioCreateChunk , mmioDescend , mmioFlush , mmioGetInfo ,
mmioInstallIOProcA , mmioInstallIOProcW , mmioOpenA , mmioOpenW , mmioRead ,
mmioRenameA , mmioRenameW , mmioSeek , mmioSendMessage , mmioSetBuffer , mmioSetInfo ,
mmioStringToFOURCCA , mmioStringToFOURCCW , mmioWrite , sndOpenSound , wavelnAddBuffer ,

waveInClose , waveInGetDevCapsA , waveInGetDevCapsW , waveInGetErrorTextA ,
waveInGetErrorTextW , waveInGetID , waveInGetNumDevs , waveInGetPosition , waveInMessage ,
waveInOpen , waveInPrepareHeader , waveInReset , waveInStart , waveInStop ,
waveInUnprepareHeader , waveOutBreakLoop , waveOutClose , waveOutGetDevCapsA ,
waveOutGetDevCapsW , waveOutGetErrorTextA , waveOutGetErrorTextW , waveOutGetID ,
waveOutGetNumDevs , waveOutGetPitch , waveOutGetPlaybackRate , waveOutGetPosition ,
waveOutGetVolume , waveOutMessage , waveOutOpen , waveOutPause , waveOutPrepareHeader ,
waveOutReset , waveOutRestart , waveOutSetPitch , waveOutSetPlaybackRate , waveOutSetVolume
, waveOutUnprepareHeader , waveOutWrite , winmmbaseFreeMMEHandles ,
winmmbaseGetWOWHandle , winmmbaseHandle32FromHandle16 , winmmbaseSetWOWHandle ,
NsiConnectToServer , NsiDisconnectFromServer , NsiRpcDeregisterChangeNotification ,
NsiRpcDeregisterChangeNotificationEx , NsiRpcEnumerateObjectsAllParameters ,
NsiRpcGetAllParameters , NsiRpcGetAllParametersEx , NsiRpcGetParameter , NsiRpcGetParameterEx
, NsiRpcRegisterChangeNotification , NsiRpcRegisterChangeNotificationEx , NsiRpcSetAllParameters ,
NsiRpcSetAllParametersEx , NsiRpcSetParameter , NsiRpcSetParameterEx , RemoveNTDSProvider ,
NSPStartup , InstallNTDSProvider , ADVANCEDSETUPDIALOG ,
ConvertAnsiDevModeToUnicodeDevmode , ConvertUnicodeDevModeToAnsiDevmode ,
DEVICEMODE , DocumentEvent , PerfClose , PerfCollect , PerfOpen , QueryColorProfile ,
QueryRemoteFonts , QuerySpoolMode , SetSplwow64AppCompat , SpoolerDevQueryPrintW ,
StartDocDlgW , AbortPrinter , AddFormA , AddFormW , AddJobA , AddJobW , AddMonitorA ,
AddMonitorW , AddPortA , AddPortExA , AddPortExW , AddPortW , AddPrintProcessorA ,
AddPrintProcessorW , AddPrintProviderA , AddPrintProviderW , AddPrinterConnection2A ,
AddPrinterConnection2W , AddPrinterConnectionA , AddPrinterDriverA , AddPrinterDriverExA ,
AddPrinterDriverExW , AddPrinterDriverW , AddPrinterW , AdvancedDocumentPropertiesA ,
AdvancedDocumentPropertiesW , ClosePrinter , CloseSpoolFileHandle , CommitSpoolData ,
ConfigurePortA , ConfigurePortW , ConnectToPrinterDlg , CorePrinterDriverInstalledA ,
CorePrinterDriverInstalledW , CreatePrintAsyncNotifyChannel , CreatePrinterIC ,
DEVICECAPABILITIES , DeleteFormA , DeleteFormW , DeleteJobNamedProperty , DeleteMonitorA ,
DeleteMonitorW , DeletePortA , DeletePortW , DeletePrintProcessorA , DeletePrintProcessorW ,
DeletePrintProviderA , DeletePrintProviderW , DeletePrinter , DeletePrinterConnectionA ,
DeletePrinterConnectionW , DeletePrinterDataA , DeletePrinterDataExA , DeletePrinterDataExW ,
DeletePrinterDataW , DeletePrinterDriverA , DeletePrinterDriverExA , DeletePrinterDriverExW ,
DeletePrinterDriverPackageA , DeletePrinterDriverPackageW , DeletePrinterDriverW ,
DeletePrinterIC , DeletePrinterKeyA , DeletePrinterKeyW , DevQueryPrint , DevQueryPrintEx ,
DeviceCapabilitiesA , DeviceCapabilitiesW , DevicePropertySheets , DocumentPropertiesA ,
DocumentPropertiesW , DocumentPropertySheets , EXTDEVICEMODE , EndDocPrinter ,
EndPagePrinter , EnumFormsA , EnumFormsW , EnumJobNamedProperties , EnumJobsA ,
EnumJobsW , EnumMonitorsA , EnumMonitorsW , GetDefaultPrinterA , SetDefaultPrinterA ,
GetDefaultPrinterW , SetDefaultPrinterW , EnumPortsA , EnumPortsW ,
EnumPrintProcessorDatatypesA , EnumPrintProcessorDatatypesW , EnumPrintProcessorsA ,
EnumPrintProcessorsW , EnumPrinterDataA , EnumPrinterDataExA , EnumPrinterDataExW ,
EnumPrinterDataW , EnumPrinterDriversW , EnumPrinterKeyA , EnumPrinterKeyW , EnumPrintersA ,
EnumPrintersW , FindClosePrinterChangeNotification , FindFirstPrinterChangeNotification ,
FindNextPrinterChangeNotification , FlushPrinter , FreePrintNamedPropertyArray ,
FreePrintPropertyValue , FreePrinterNotifyInfo , GetCorePrinterDriversA , GetCorePrinterDriversW ,
GetFormA , GetFormW , GetJobA , GetJobNamedPropertyValue , GetJobW , GetPrintExecutionData ,
GetPrintOutputInfo , GetPrintProcessorDirectoryA , GetPrintProcessorDirectoryW , GetPrinterA ,
GetPrinterDataA , GetPrinterDataExA , GetPrinterDataExW , GetPrinterDataW , GetPrinterDriver2A ,

GetPrinterDriver2W , GetPrinterDriverA , GetPrinterDriverDirectoryA , GetPrinterDriverDirectoryW ,
GetPrinterDriverPackagePathA , GetPrinterDriverPackagePathW , GetPrinterDriverW ,
GetSpoolFileHandle , InstallPrinterDriverFromPackageA , InstallPrinterDriverFromPackageW ,
IsValidDevmodeA , IsValidDevmodeW , OpenPrinter2A , OpenPrinter2W , OpenPrinterA ,
OpenPrinterW , PlayGdiScriptOnPrinterIC , PrinterMessageBoxA , PrinterMessageBoxW ,
PrinterProperties , ReadPrinter , RegisterForPrintAsyncNotifications , ReportJobProcessingProgress ,
ResetPrinterA , ResetPrinterW , ScheduleJob , SeekPrinter , SetFormA , SetFormW , SetJobA ,
SetJobNamedProperty , SetJobW , SetPortA , SetPortW , SetPrinterA , SetPrinterDataA ,
SetPrinterDataExA , SetPrinterDataExW , SetPrinterDataW , SetPrinterW , SplDriverUnloadComplete
, SpoolerPrinterEvent , StartDocDlgA , StartDocPrinterA , StartDocPrinterW , StartPagePrinter ,
UnRegisterForPrintAsyncNotifications , UploadPrinterDriverPackageA ,
UploadPrinterDriverPackageW , WaitForPrinterChange , WritePrinter , XcvDataW ,
CryptCATVerifyMember , CryptSIPGetInfo , CryptSIPGetRegWorkingFlags ,
GenericChainCertificateTrust , GenericChainFinalProv , HTTPSCertificateTrust , SoftpubDefCertInit ,
SoftpubFreeDefUsageCallData , SoftpubLoadDefUsageCallData , WTHelperCertFindIssuerCertificate ,
AddPersonalTrustDBPages , CatalogCompactHashDatabase , CryptCATAdminAcquireContext ,
CryptCATAdminAcquireContext2 , CryptCATAdminAddCatalog ,
CryptCATAdminCalcHashFromFileHandle , CryptCATAdminCalcHashFromFileHandle2 ,
CryptCATAdminEnumCatalogFromHash , CryptCATAdminPauseServiceForBackup ,
CryptCATAdminReleaseCatalogContext , CryptCATAdminReleaseContext ,
CryptCATAdminRemoveCatalog , CryptCATAdminResolveCatalogPath ,
CryptCATAllocSortedMemberInfo , CryptCATCDFClose , CryptCATCDFEnumAttributes ,
CryptCATCDFEnumAttributesWithCDFTag , CryptCATCDFEnumCatAttributes ,
CryptCATCDFEnumMembers , CryptCATCDFEnumMembersByCDFTag ,
CryptCATCDFEnumMembersByCDFTagEx , CryptCATCDFOpen , CryptCATCatalogInfoFromContext ,
CryptCATClose , CryptCATEnumerateAttr , CryptCATEnumerateCatAttr , CryptCATEnumerateMember
, CryptCATFreeSortedMemberInfo , CryptCATGetAttrInfo , CryptCATGetCatAttrInfo ,
CryptCATGetMemberInfo , CryptCATHandleFromStore , CryptCATOpen , CryptCATPersistStore ,
CryptCATPutAttrInfo , CryptCATPutCatAttrInfo , CryptCATPutMemberInfo ,
CryptCATStoreFromHandle , CryptSIPCreateIndirectData , CryptSIPGetCaps ,
CryptSIPGetSealedDigest , CryptSIPGetSignedDataMsg , CryptSIPPutSignedDataMsg ,
CryptSIPRemoveSignedDataMsg , CryptSIPVerifyIndirectData , DllRegisterServer , DllUnregisterServer
, DriverCleanupPolicy , DriverFinalPolicy , DriverInitializePolicy , FindCertsByIssuer , HTTPSFinalProv ,
IsCatalogFile , MsCatConstructHashTag , MsCatFreeHashTag , OfficeCleanupPolicy ,
OfficeInitializePolicy , OpenPersonalTrustDBDialog , OpenPersonalTrustDBDialogEx ,
SoftpubAuthenticode , SoftpubCheckCert , SoftpubCleanup , SoftpubDllRegisterServer ,
SoftpubDllUnregisterServer , SoftpubDumpStructure , SoftpubInitialize , SoftpubLoadMessage ,
SoftpubLoadSignature , TrustDecode , TrustFindIssuerCertificate , TrustFreeDecode ,
TrustIsCertificateSelfSigned , TrustOpenStores , WTGetSignatureInfo ,
WTHelperCertCheckValidSignature , WTHelperCertIsSelfSigned , WTHelperCheckCertUsage ,
WTHelperGetAgencyInfo , WTHelperGetFileHandle , WTHelperGetFileHash , WTHelperGetFileName ,
WTHelperGetKnownUsages , WTHelperGetProvCertFromChain ,
WTHelperGetProvPrivateDataFromChain , WTHelperGetProvSignerFromChain ,
WTHelperIsChainedToMicrosoft , WTHelperIsChainedToMicrosoftFromStateData ,
WTHelperIsInRootStore , WTHelperOpenKnownStores , WTHelperProvDataFromStateData ,
WVAsn1CatMemberInfo2Decode , WVAsn1CatMemberInfo2Encode ,
WVAsn1CatMemberInfoDecode , WVAsn1CatMemberInfoEncode ,
WVAsn1CatNameValueDecode , WVAsn1CatNameValueEncode ,

WVTAsn1IntentToSealAttributeDecode , WVTAsn1IntentToSealAttributeEncode ,
WVTAsn1SealingSignatureAttributeDecode , WVTAsn1SealingSignatureAttributeEncode ,
WVTAsn1SealingTimestampAttributeDecode , WVTAsn1SealingTimestampAttributeEncode ,
WVTAsn1SpcFinancialCriteriaInfoDecode , WVTAsn1SpcFinancialCriteriaInfoEncode ,
WVTAsn1SpcIndirectDataContentDecode , WVTAsn1SpcIndirectDataContentEncode ,
WVTAsn1SpcLinkDecode , WVTAsn1SpcLinkEncode , WVTAsn1SpcMinimalCriteriaInfoDecode ,
WVTAsn1SpcMinimalCriteriaInfoEncode , WVTAsn1SpcPelImageDataDecode ,
WVTAsn1SpcPelImageDataEncode , WVTAsn1SpcSigInfoDecode , WVTAsn1SpcSigInfoEncode ,
WVTAsn1SpcSpAgencyInfoDecode , WVTAsn1SpcSpAgencyInfoEncode ,
WVTAsn1SpcSpOpusInfoDecode , WVTAsn1SpcSpOpusInfoEncode ,
WVTAsn1SpcStatementTypeDecode , WVTAsn1SpcStatementTypeEncode , WinVerifyTrust ,
WinVerifyTrustEx , WintrustAddActionID , WintrustAddDefaultForUsage , WintrustCertificateTrust ,
WintrustGetDefaultForUsage , WintrustGetRegPolicyFlags , WintrustLoadFunctionPointers ,
WintrustRemoveActionID , WintrustSetDefaultIncludePEPageHashes , WintrustSetRegPolicyFlags ,
mscat32DllRegisterServer , mscat32DllUnregisterServer , mSSIP32DllRegisterServer ,
mSSIP32DllUnregisterServer , NetAddAlternateComputerName , NetEnumerateComputerNames ,
NetGetJoinInformation , NetGetJoinableOUs , NetJoinDomain , NetRemoveAlternateComputerName
 , NetRenameMachineInDomain , NetSetPrimaryComputerName , NetUnjoinDomain , NetUseAdd ,
NetUseDel , NetUseEnum , NetUseGetInfo , NetValidateName , NetWkstaGetInfo , NetWkstaSetInfo
 , NetWkstaStatisticsGet , NetWkstaTransportAdd , NetWkstaTransportDel , NetWkstaTransportEnum
 , NetWkstaUserEnum , NetWkstaUserGetInfo , NetWkstaUserSetInfo , ldap_extended_operation_sA
 , ldap_extended_operation_sW , ldap_stop_tls_s , ldap_start_tls_sA , ldap_start_tls_sW ,
ldap_parse_vlv_controlA , ldap_parse_vlv_controlW , ldap_create_vlv_controlA ,
ldap_create_vlv_controlW , ldap_parse_extended_resultA , ldap_parse_extended_resultW ,
ldap_sasl_bind_sA , ldap_sasl_bindA , ldap_sasl_bind_sW , ldap_sasl_bindW , ldap_conn_from_msg
 , ber_scanf , ber_printf , ber_flatten , ber_next_element , ber_first_element , ber_peek_tag ,
ber_skip_tag , ber_alloc_t , ber_bvdup , ber_bvecfree , ber_free , ber_init , ldap_dn2ufnA ,
ldap_check_filterW , ldap_check_filterA , ldap_value_freeW , ldap_value_freeA , ldap_ufn2dnW ,
ldap_ufn2dnA , ldap_ufn2dn , ldap_sslinitW , ldap_sslinitA , ldap_sslinit , ldap_simple_bind_sW ,
ldap_simple_bind_sA , ldap_simple_bindW , ldap_simple_bindA , ldap_set_optionA ,
ldap_set_option , ldap_search_stW , ldap_search_stA , ldap_search_sW , ldap_search_sA ,
ldap_search_init_pageW , ldap_search_init_pageA , ldap_search_init_page , ldap_search_ext_sW ,
ldap_cleanup , ldap_startup , ldap_memfree , ldap_set_dbg_routine , ldap_set_dbg_flags ,
ldap_escape_filter_element , ldap_search_ext_sA , ldap_search_ext_s , ldap_search_extW ,
ldap_search_extA , ldap_search_ext , ldap_search_abandon_page , ldap_searchW , ldap_searchA ,
ldap_rename_ext_sW , ldap_rename_ext_sA , ldap_rename_ext_s , ldap_rename_extW ,
ldap_rename_extA , ldap_rename_ext , ldap_parse_sort_controlW , ldap_parse_sort_controlA ,
ldap_parse_sort_control , ldap_parse_resultW , ldap_parse_resultA , ldap_parse_result ,
ldap_parse_referenceW , ldap_parse_referenceA , ldap_parse_reference ,
ldap_parse_page_controlW , ldap_parse_page_controlA , ldap_parse_page_control , ldap_openW ,
ldap_openA , ldap_next_reference , ldap_next_attributeW , ldap_next_attributeA ,
ldap_modrdn_sW , ldap_modrdn_sA , ldap_modrdnW , ldap_modrdnA , ldap_modrdn2_sW ,
ldap_modrdn2_sA , ldap_modrdn2W , ldap_modrdn2A , ldap_modify_sW , ldap_modify_sA ,
ldap_modify_ext_sW , ldap_modify_ext_sA , ldap_modify_ext_s , ldap_modify_extW ,
ldap_modify_extA , ldap_modify_ext , ldap_modifyW , ldap_modifyA , ldap_memfreeW ,
ldap_memfreeA , ldap_initW , ldap_initA , ldap_init , ldap_get_values_lenW , ldap_get_values_lenA ,
ldap_get_valuesW , ldap_get_valuesA , ldap_get_paged_count , ldap_get_optionA , ldap_get_option
 , ldap_get_next_page_s , ldap_get_next_page , ldap_get_dnW , ldap_get_dnA ,

ldap_free_controlsW , ldap_free_controlsA , ldap_free_controls , ldap_first_reference ,
ldap_first_attributeW , ldap_first_attributeA , ldap_extended_operationW ,
ldap_extended_operationA , ldap_extended_operation , ldap_explode_dnW , ldap_explode_dnA ,
ldap_escape_filter_elementW , ldap_escape_filter_elementA , ldap_err2stringW , ldap_err2stringA ,
ldap_encode_sort_controlW , ldap_encode_sort_controlA , ldap_dn2ufnW , ldap_delete_sW ,
ldap_delete_sA , ldap_delete_ext_sW , ldap_delete_ext_sA , ldap_delete_ext_s , ldap_delete_extW ,
ldap_delete_extA , ldap_delete_ext , ldap_deleteW , ldap_deleteA , ldap_create_sort_controlW ,
ldap_create_sort_controlA , ldap_create_sort_control , ldap_create_page_controlW ,
ldap_create_page_controlA , ldap_create_page_control , ldap_count_valuesW , ldap_count_valuesA
 , ldap_count_references , ldap_controls_freeW , ldap_controls_freeA , ldap_controls_free ,
ldap_control_freeW , ldap_control_freeA , ldap_control_free , ldap_connect , ldap_compare_sW ,
ldap_compare_sA , ldap_compare_ext_sW , ldap_compare_ext_sA , ldap_compare_ext_s ,
ldap_perror , ldap_compare_extW , ldap_compare_extA , ldap_value_free_len , ldap_compare_ext ,
ldap_count_values_len , ldap_compareW , ldap_compareA , ldap_close_extended_op ,
ldap_bind_sW , ldap_bind_sA , ldap_bindW , ldap_bindA , ldap_add_sW , ldap_modrdn2_s ,
ldap_modrdn2 , ldap_add_sA , ldap_add_ext_sW , ldap_add_ext_sA , ldap_add_ext_s ,
ldap_add_extW , ldap_bind , ldap_simple_bind_s , ldap_simple_bind , ldap_add_extA ,
ldap_add_ext , ldap_addA , cldap_openA , ber_bvfree , LdapUnicodeToUTF8 , ldap_compare_s ,
ldap_search_st , ldap_search_s , ldap_modrdn_s , ldap_modify_s , ldap_delete_s , ldap_unbind_s ,
ldap_bind_s , ldap_add_s , ldap_search , ldap_addW , ldap_msgfree , ldap_result , ldap_explode_dn
 , ldap_value_free , ldap_count_values , ldap_count_entries , ldap_get_values_len , ldap_get_values ,
ldap_next_attribute , ldap_first_attribute , ldap_dn2ufn , ldap_get_dn , LdapUTF8ToUnicode ,
clldap_openW , ldap_next_entry , ldap_first_entry , ldap_open , ldap_modrdn , ldap_modify ,
ldap_err2string , ldap_result2error , ldap_delete , ldap_compare , LdapMapErrorToWin32 ,
clldap_open , LdapGetLastError , ldap_set_optionW , ldap_unbind , ldap_get_optionW , ldap_add ,
ldap_abandon , accept , bind , closesocket , connect , getpeername , getsockname , getsockopt ,
htonl , htons , ioctlsocket , inet_addr , inet_ntoa , listen , ntohl , ntohs , recv , recvfrom , select , send
 , sendto , setsockopt , shutdown , socket , WSAPSetPostRoutine , FreeAddrInfoEx , FreeAddrInfoExW
 , FreeAddrInfoW , GetAddrInfoExA , GetAddrInfoExCancel , GetAddrInfoExOverlappedResult ,
GetAddrInfoExW , GetAddrInfoW , GetHostNameW , GetNameInfoW , InetNtopW , InetPtonW ,
SetAddrInfoExA , SetAddrInfoExW , WPUCompleteOverlappedRequest , WPUGetProviderPathEx ,
WSAAccept , WSAAddressToStringA , WSAAddressToStringW , WSAAdvertiseProvider ,
WSACloseEvent , WSAConnect , WSAConnectByList , WSAConnectByNameA ,
WSAConnectByNameW , WSACreateEvent , gethostbyaddr , gethostbyname , getprotobyname ,
getprotobyname , getservbyname , getservbyport , gethostname , WSADuplicateSocketA ,
WSADuplicateSocketW , WSAEnumNameSpaceProvidersA , WSAEnumNameSpaceProvidersExA ,
WSAEnumNameSpaceProvidersExW , WSAEnumNameSpaceProvidersW , WSAEnumNetworkEvents ,
WSAEnumProtocolsA , WSAEnumProtocolsW , WSAEventSelect , WSAGetOverlappedResult ,
WSAGetQOSByName , WSAGetServiceClassInfoA , WSAGetServiceClassInfoW ,
WSAGetServiceClassNameByClassIdA , WSAGetServiceClassNameByClassIdW , WSAHtonl ,
WSAHtons , WSAInstallServiceClassA , WSAInstallServiceClassW , WSALoctl , WSAJoinLeaf ,
WSALookupServiceBeginA , WSALookupServiceBeginW , WSALookupServiceEnd ,
WSALookupServiceNextA , WSALookupServiceNextW , WSANSPIoctl , WSANTohl , WSANTohs ,
WSAPoll , WSAProviderCompleteAsyncCall , WSAProviderConfigChange , WSARcv ,
WSARcvDisconnect , WSARcvFrom , WSARemoveServiceClass , WSAResetEvent , WSASend ,
WSASendDisconnect , WSASendMsg , WSASendTo , WSASetEvent , WSAAsyncSelect ,
WSAAsyncGetHostByAddr , WSAAsyncGetHostByName , WSAAsyncGetProtoByNumber ,
WSAAsyncGetProtoByName , WSAAsyncGetServByPort , WSAAsyncGetServByName ,

WSACancelAsyncRequest , WSASetBlockingHook , WSAUnhookBlockingHook , WSAGetLastError ,
WSASetLastError , WSACancelBlockingCall , WSALsBlocking , WSAStartup , WSACleanup ,
WSASetServiceA , WSASetServiceW , WSASocketA , WSASocketW , WSAStringToAddressA ,
WSAStringToAddressW , WSAUnadvertiseProvider , WSAWaitForMultipleEvents ,
WSCDeinstallProvider , WSCDeinstallProvider32 , WSCDeinstallProviderEx , WSCEnableNSProvider ,
WSCEnableNSProvider32 , WSCEnumNameSpaceProviders32 , WSCEnumNameSpaceProvidersEx32 ,
WSCEnumProtocols , WSCEnumProtocols32 , WSCEnumProtocolsEx , WSCGetApplicationCategory ,
WSCGetApplicationCategoryEx , WSCGetProviderInfo , WSCGetProviderInfo32 ,
WSCGetProviderPath , WSCGetProviderPath32 , WSCInstallNameSpace , WSCInstallNameSpace32 ,
WSCInstallNameSpaceEx , WSCInstallNameSpaceEx2 , WSCInstallNameSpaceEx32 ,
WSCInstallProvider , WSCInstallProvider64_32 , WSCInstallProviderAndChains64_32 ,
WSCInstallProviderEx , WSCSetApplicationCategory , __WSAFDIsSet , WSCSetApplicationCategoryEx ,
WSCSetProviderInfo , WSCSetProviderInfo32 , WSCUninstallNameSpace ,
WSCUninstallNameSpace32 , WSCUninstallNameSpaceEx2 , WSCUpdateProvider ,
WSCUpdateProvider32 , WSCUpdateProviderEx , WSCWriteNameSpaceOrder ,
WSCWriteNameSpaceOrder32 , WSCWriteProviderOrder , WSCWriteProviderOrder32 ,
WSCWriteProviderOrderEx , WahCloseApcHelper , WahCloseHandleHelper ,
WahCloseNotificationHandleHelper , WahCloseSocketHandle , WahCloseThread ,
WahCompleteRequest , WahCreateHandleContextTable , WahCreateNotificationHandle ,
WahCreateSocketHandle , WahDestroyHandleContextTable , WahDisableNonIFSHandleSupport ,
WahEnableNonIFSHandleSupport , WahEnumerateHandleContexts , WahInsertHandleContext ,
WahNotifyAllProcesses , WahOpenApcHelper , WahOpenCurrentThread , WahOpenHandleHelper ,
WahOpenNotificationHandleHelper , WahQueueUserApc , WahReferenceContextByHandle ,
WahRemoveHandleContext , WahWaitForNotification , WahWriteLSPEvent , freeaddrinfo ,
getaddrinfo , getnameinfo , inet_ntop , inet_pton , WEP , GetAcceptExSockaddrs , AcceptEx ,
TransmitFile , NPLoadNameSpaces , GetServiceW , GetServiceA , SetServiceW , SetServiceA ,
GetNameByTypeW , GetNameByTypeA , GetTypeByNameW , GetTypeByNameA , EnumProtocolsW ,
EnumProtocolsA , GetAddressByNameW , GetAddressByNameA , s_perror , WSARcvEx , dn_expand ,
sethostname , rresvport , rexec , rcmd , getnetbyname , inet_network , WSApSetPostRoutine , WEP ,
__WSAFDIsSet , WSACleanup , WSAStartup , WSALsBlocking , WSACancelBlockingCall ,
WSASetLastError , WSAGetLastError , WSAUnhookBlockingHook , WSASetBlockingHook ,
WSACancelAsyncRequest , WSAAsyncGetServByName , WSAAsyncGetServByPort ,
WSAAsyncGetProtoByName , WSAAsyncGetProtoByNumber , WSAAsyncGetHostByName ,
WSAAsyncGetHostByAddr , WSAAsyncSelect , gethostname , getservbyport , getservbyname ,
getprotobynumber , getprotobyname , gethostbyname , gethostbyaddr ,
MigrateWinsockConfiguration , socket , shutdown , setsockopt , sendto , send , select , recvfrom ,
recv , ntohs , ntohl , listen , ioctlsocket , inet_ntoa , inet_addr , htons , htonl , getsockopt ,
getsockname , getpeername , connect , closesocket , bind , accept , QueryActiveSession ,
QueryUserToken , RegisterUserTokenForNoWinlogon , WTSCloseServer , WTSConnectSessionA ,
WTSConnectSessionW , WTSCreateListenerA , WTSCreateListenerW , WTSDisconnectSession ,
WTSEnableChildSessions , WTSEnumerateListenersA , WTSEnumerateListenersW ,
WTSEnumerateProcessesA , WTSEnumerateProcessesExA , WTSEnumerateProcessesExW ,
WTSEnumerateProcessesW , WTSEnumerateServersA , WTSEnumerateServersW ,
WTSEnumerateSessionsA , WTSEnumerateSessionsExA , WTSEnumerateSessionsExW ,
WTSEnumerateSessionsW , WTSFreeMemory , WTSFreeMemoryExA , WTSFreeMemoryExW ,
WTSGetChildSessionId , WTSGetListenerSecurityA , WTSGetListenerSecurityW ,
WTSIsChildSessionsEnabled , WTSLogoffSession , WTSOpenServerA , WTSOpenServerExA ,
WTSOpenServerExW , WTSOpenServerW , WTSQueryListenerConfigA , WTSQueryListenerConfigW ,

std::char_traits<wchar_t> & __ptr64 __cdecl std::basic_ostream<wchar_t,struct
std::char_traits<wchar_t> >::write(wchar_t const * __ptr64,__int64) __ptr64, PQconnectdb ,
PQsetdbLogin , PQconndefaults , PQfinish , PQreset , PQrequestCancel , PQdb , PQuser , PQpass ,
PQhost , PQport , PQtty , PQoptions , PQstatus , PQerrorMessage , PQsocket , PQbackendPID ,
PQtrace , PQuntrace , PQsetNoticeProcessor , PQexec , PQnotifies , PQsendQuery , PQgetResult ,
PQisBusy , PQconsumeInput , PQgetline , PQputline , PQgetlineAsync , PQputnbytes , PQendcopy ,
PQfn , PQresultStatus , PQntuples , PQnfields , PQbinaryTuples , PQfname , PQfnumber , PQftype ,
PQfsize , PQfmod , PQcmdStatus , PQoidStatus , PQcmdTuples , PQgetvalue , PQgetlength ,
PQgetisnull , PQclear , PQmakeEmptyPGresult , PQprint , PQdisplayTuples , PQprintTuples , lo_open ,
lo_close , lo_read , lo_write , lo_lseek , lo_creat , lo_tell , lo_unlink , lo_import , lo_export ,
pgresStatus , PQmblen , PQresultErrorMessage , PQresStatus , termPQExpBuffer ,
appendPQExpBufferChar , initPQExpBuffer , resetPQExpBuffer , PQoidValue , PQclientEncoding ,
PQenv2encoding , appendBinaryPQExpBuffer , appendPQExpBufferStr , destroyPQExpBuffer ,
createPQExpBuffer , PQconninfoFree , PQconnectPoll , PQconnectStart , PQflush , PQisnonblocking ,
PQresetPoll , PQresetStart , PQsetClientEncoding , PQsetnonblocking , PQfreeNotify ,
PQescapeString , PQescapeBytea , printfPQExpBuffer , appendPQExpBuffer , pg_encoding_to_char ,
pg_utf_mblen , PQunescapeBytea , PQfreemem , PQtransactionStatus , PQparameterStatus ,
PQprotocolVersion , PQsetErrorVerbosity , PQsetNoticeReceiver , PQexecParams ,
PQsendQueryParams , PQputCopyData , PQputCopyEnd , PQgetCopyData , PQresultErrorField ,
PQftable , PQftablecol , PQfformat , PQexecPrepared , PQsendQueryPrepared , PQdsplen ,
PQserverVersion , PQgetssl , pg_char_to_encoding , pg_valid_server_encoding , pqsignal ,
PQprepare , PQsendPrepare , PQgetCancel , PQfreeCancel , PQcancel , lo_create , PQinitSSL ,
PQregisterThreadLock , PQescapeStringConn , PQescapeByteaConn , PQencryptPassword ,
PQisthreadsafe , enlargePQExpBuffer , PQnparams , PQparamtype , PQdescribePrepared ,
PQdescribePortal , PQsendDescribePrepared , PQsendDescribePortal , lo_truncate ,
PQconnectionUsedPassword , pg_valid_server_encoding_id , PQconnectionNeedsPassword ,
lo_import_with_oid , PQcopyResult , PQsetResultAttrs , PQsetvalue , PQresultAlloc ,
PQregisterEventProc , PQinstanceData , PQsetInstanceData , PQresultInstanceData ,
PQresultSetInstanceData , PQfireResultCreateEvents , PQconninfoParse , PQinitOpenSSL ,
PQescapeLiteral , PQescapeIdentifier , PQconnectdbParams , PQconnectStartParams , PQping ,
PQpingParams , PQlibVersion , protected: __cdecl icu_44::BreakIterator::BreakIterator(class
icu_44::BreakIterator const & __ptr64) __ptr64 , protected: __cdecl
icu_44::BreakIterator::BreakIterator(void) __ptr64 , public: __cdecl icu_44::ByteSink::ByteSink(void)
__ptr64 , public: __cdecl icu_44::CanonicalIterator::CanonicalIterator(class icu_44::UnicodeString
const & __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::CharString::CharString(class icu_44::UnicodeString const & __ptr64) __ptr64 , protected:
__cdecl icu_44::CharacterIterator::CharacterIterator(class icu_44::CharacterIterator const &
__ptr64) __ptr64 , protected: __cdecl icu_44::CharacterIterator::CharacterIterator(int) __ptr64 ,
protected: __cdecl icu_44::CharacterIterator::CharacterIterator(int,int) __ptr64 , protected: __cdecl
icu_44::CharacterIterator::CharacterIterator(int,int,int,int) __ptr64 , protected: __cdecl
icu_44::CharacterIterator::CharacterIterator(void) __ptr64 , public: __cdecl
icu_44::CheckedArrayByteSink::CheckedArrayByteSink(char * __ptr64,int) __ptr64 , public: __cdecl
icu_44::CompactTrieDictionary::CompactTrieDictionary(class icu_44::CompactTrieDictionary const &
__ptr64) __ptr64 , public: __cdecl icu_44::CompactTrieDictionary::CompactTrieDictionary(class
icu_44::MutableTrieDictionary const & __ptr64,enum UErrorCode & __ptr64) __ptr64 , public:
__cdecl icu_44::CompactTrieDictionary::CompactTrieDictionary(struct UDataMemory *
__ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::CompactTrieDictionary::CompactTrieDictionary(void const * __ptr64,enum UErrorCode &

__ptr64) __ptr64 , public: __cdecl icu_44::DateInterval::DateInterval(class icu_44::DateInterval const & __ptr64) __ptr64 , public: __cdecl icu_44::DateInterval::DateInterval(double,double) __ptr64 , public: __cdecl icu_44::ErrorCode::ErrorCode(class icu_44::ErrorCode const & __ptr64) __ptr64 , public: __cdecl icu_44::ErrorCode::ErrorCode(void) __ptr64 , public: __cdecl icu_44::EventListener::EventListener(class icu_44::EventListener const & __ptr64) __ptr64 , public: __cdecl icu_44::EventListener::EventListener(void) __ptr64 , public: __cdecl icu_44::FilteredNormalizer2::FilteredNormalizer2(class icu_44::FilteredNormalizer2 const & __ptr64) __ptr64 , public: __cdecl icu_44::FilteredNormalizer2::FilteredNormalizer2(class icu_44::Normalizer2 const & __ptr64,class icu_44::UnicodeSet const & __ptr64) __ptr64 , protected: __cdecl icu_44::ForwardCharacterIterator::ForwardCharacterIterator(class icu_44::ForwardCharacterIterator const & __ptr64) __ptr64 , protected: __cdecl icu_44::ForwardCharacterIterator::ForwardCharacterIterator(void) __ptr64 , public: __cdecl icu_44::Hashtable::Hashtable(enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::Hashtable::Hashtable(signed char,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::Hashtable::Hashtable(signed char (__cdecl*)(union UHashTok,union UHashTok),signed char (__cdecl*)(union UHashTok,union UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::Hashtable::Hashtable(void) __ptr64 , public: __cdecl icu_44::ICULocaleService::ICULocaleService(class icu_44::ICULocaleService const & __ptr64) __ptr64 , public: __cdecl icu_44::ICULocaleService::ICULocaleService(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl icu_44::ICULocaleService::ICULocaleService(void) __ptr64 , public: __cdecl icu_44::ICUNotifier::ICUNotifier(class icu_44::ICUNotifier const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUNotifier::ICUNotifier(void) __ptr64 , public: __cdecl icu_44::ICUResourceBundleFactory::ICUResourceBundleFactory(class icu_44::ICUResourceBundleFactory const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUResourceBundleFactory::ICUResourceBundleFactory(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUResourceBundleFactory::ICUResourceBundleFactory(void) __ptr64 , public: __cdecl icu_44::ICUService::ICUService(class icu_44::ICUService const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUService::ICUService(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUService::ICUService(void) __ptr64 , public: __cdecl icu_44::ICUServiceFactory::ICUServiceFactory(class icu_44::ICUServiceFactory const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUServiceFactory::ICUServiceFactory(void) __ptr64 , public: __cdecl icu_44::ICUServiceKey::ICUServiceKey(class icu_44::ICUServiceKey const & __ptr64) __ptr64 , public: __cdecl icu_44::ICUServiceKey::ICUServiceKey(class icu_44::UnicodeString const & __ptr64) __ptr64 , private: __cdecl icu_44::Locale::Locale(enum icu_44::Locale::ELocaleType) __ptr64 , public: __cdecl icu_44::Locale::Locale(class icu_44::Locale const & __ptr64) __ptr64 , public: __cdecl icu_44::Locale::Locale(char const * __ptr64,char const * __ptr64,char const * __ptr64,char const * __ptr64) __ptr64 , public: __cdecl icu_44::Locale::Locale(void) __ptr64 , public: __cdecl icu_44::LocaleBased::LocaleBased(char * __ptr64,char * __ptr64) __ptr64 , public: __cdecl icu_44::LocaleBased::LocaleBased(char const * __ptr64,char const * __ptr64) __ptr64 , protected: __cdecl icu_44::LocaleKey::LocaleKey(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const * __ptr64,int) __ptr64 , public: __cdecl icu_44::LocaleKey::LocaleKey(class icu_44::LocaleKey const & __ptr64) __ptr64 , protected: __cdecl icu_44::LocaleKeyFactory::LocaleKeyFactory(int) __ptr64 , protected: __cdecl icu_44::LocaleKeyFactory::LocaleKeyFactory(int,class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl icu_44::LocaleKeyFactory::LocaleKeyFactory(class icu_44::LocaleKeyFactory const & __ptr64) __ptr64 , private: __cdecl icu_44::MutableTrieDictionary::MutableTrieDictionary(enum UErrorCode & __ptr64) __ptr64 ,

public: __cdecl icu_44::MutableTrieDictionary::MutableTrieDictionary(class
icu_44::MutableTrieDictionary const & __ptr64) __ptr64, public: __cdecl
icu_44::MutableTrieDictionary::MutableTrieDictionary(wchar_t,enum UErrorCode & __ptr64)
__ptr64, public: __cdecl icu_44::Mutex::Mutex(void * __ptr64 * __ptr64) __ptr64, public: __cdecl
icu_44::Normalizer2::Normalizer2(class icu_44::Normalizer2 const & __ptr64) __ptr64, public:
__cdecl icu_44::Normalizer2::Normalizer2(void) __ptr64, public: __cdecl
icu_44::Normalizer2Impl::Normalizer2Impl(void) __ptr64, public: __cdecl
icu_44::Normalizer::Normalizer(class icu_44::Normalizer const & __ptr64) __ptr64, public: __cdecl
icu_44::Normalizer::Normalizer(class icu_44::CharacterIterator const & __ptr64,enum
UNormalizationMode) __ptr64, public: __cdecl icu_44::Normalizer::Normalizer(class
icu_44::UnicodeString const & __ptr64,enum UNormalizationMode) __ptr64, public: __cdecl
icu_44::Normalizer::Normalizer(wchar_t const * __ptr64,int,enum UNormalizationMode) __ptr64,
public: __cdecl icu_44::ParsePosition::ParsePosition(class icu_44::ParsePosition const & __ptr64)
__ptr64, public: __cdecl icu_44::ParsePosition::ParsePosition(int) __ptr64, public: __cdecl
icu_44::ParsePosition::ParsePosition(void) __ptr64, protected: __cdecl
icu_44::Replaceable::Replaceable(void) __ptr64, public: __cdecl
icu_44::Replaceable::Replaceable(class icu_44::Replaceable const & __ptr64) __ptr64, public:
__cdecl icu_44::ResourceBundle::ResourceBundle(enum UErrorCode & __ptr64) __ptr64, public:
__cdecl icu_44::ResourceBundle::ResourceBundle(class icu_44::ResourceBundle const & __ptr64)
__ptr64, public: __cdecl icu_44::ResourceBundle::ResourceBundle(class icu_44::UnicodeString const
& __ptr64,enum UErrorCode & __ptr64) __ptr64, public: __cdecl
icu_44::ResourceBundle::ResourceBundle(class icu_44::UnicodeString const & __ptr64,class
icu_44::Locale const & __ptr64,enum UErrorCode & __ptr64) __ptr64, public: __cdecl
icu_44::ResourceBundle::ResourceBundle(struct UResourceBundle * __ptr64,enum UErrorCode &
__ptr64) __ptr64, public: __cdecl icu_44::ResourceBundle::ResourceBundle(char const *
__ptr64,class icu_44::Locale const & __ptr64,enum UErrorCode & __ptr64) __ptr64, protected:
__cdecl icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(struct icu_44::RBBIDataHeader *
__ptr64,enum UErrorCode & __ptr64) __ptr64, protected: __cdecl
icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(struct icu_44::RBBIDataHeader const *
__ptr64,enum icu_44::RuleBasedBreakIterator::EDontAdopt,enum UErrorCode & __ptr64) __ptr64,
public: __cdecl icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(class
icu_44::RuleBasedBreakIterator const & __ptr64) __ptr64, public: __cdecl
icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(class icu_44::UnicodeString const &
__ptr64,struct UParseError & __ptr64,enum UErrorCode & __ptr64) __ptr64, public: __cdecl
icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(struct UDataMemory * __ptr64,enum
UErrorCode & __ptr64) __ptr64, public: __cdecl
icu_44::RuleBasedBreakIterator::RuleBasedBreakIterator(void) __ptr64, public: __cdecl
icu_44::ServiceListener::ServiceListener(class icu_44::ServiceListener const & __ptr64) __ptr64,
public: __cdecl icu_44::ServiceListener::ServiceListener(void) __ptr64, public: __cdecl
icu_44::SimpleFactory::SimpleFactory(class icu_44::SimpleFactory const & __ptr64) __ptr64, public:
__cdecl icu_44::SimpleFactory::SimpleFactory(class icu_44::UObject * __ptr64,class
icu_44::UnicodeString const & __ptr64,signed char) __ptr64, public: __cdecl
icu_44::SimpleLocaleKeyFactory::SimpleLocaleKeyFactory(class icu_44::SimpleLocaleKeyFactory
const & __ptr64) __ptr64, public: __cdecl
icu_44::SimpleLocaleKeyFactory::SimpleLocaleKeyFactory(class icu_44::UObject * __ptr64,class
icu_44::Locale const & __ptr64,int,int) __ptr64, public: __cdecl
icu_44::SimpleLocaleKeyFactory::SimpleLocaleKeyFactory(class icu_44::UObject * __ptr64,class
icu_44::UnicodeString const & __ptr64,int,int) __ptr64, protected: __cdecl

icu_44::StringCharacterIterator::StringCharacterIterator(void) __ptr64 , public: __cdecl
icu_44::StringCharacterIterator::StringCharacterIterator(class icu_44::StringCharacterIterator const & __ptr64) __ptr64 , public: __cdecl icu_44::StringCharacterIterator::StringCharacterIterator(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl
icu_44::StringCharacterIterator::StringCharacterIterator(class icu_44::UnicodeString const & __ptr64,int) __ptr64 , public: __cdecl icu_44::StringCharacterIterator::StringCharacterIterator(class icu_44::UnicodeString const & __ptr64,int,int,int) __ptr64 , protected: __cdecl
icu_44::StringEnumeration::StringEnumeration(void) __ptr64 , public: __cdecl
icu_44::StringEnumeration::StringEnumeration(class icu_44::StringEnumeration const & __ptr64) __ptr64 , private: __cdecl icu_44::StringPair::StringPair(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl
icu_44::StringPair::StringPair(class icu_44::StringPair const & __ptr64) __ptr64 , public: __cdecl
icu_44::StringPiece::StringPiece(class icu_44::StringPiece const & __ptr64,int) __ptr64 , public: __cdecl icu_44::StringPiece::StringPiece(class icu_44::StringPiece const & __ptr64,int,int) __ptr64 , public: __cdecl icu_44::StringPiece::StringPiece(class std::basic_string<char,struct std::char_traits<char>,class std::allocator<char> > const & __ptr64) __ptr64 , public: __cdecl
icu_44::StringPiece::StringPiece(char const * __ptr64) __ptr64 , public: __cdecl
icu_44::StringPiece::StringPiece(char const * __ptr64,int) __ptr64 , public: __cdecl
icu_44::StringPiece::StringPiece(void) __ptr64 , public: __cdecl
icu_44::SymbolTable::SymbolTable(class icu_44::SymbolTable const & __ptr64) __ptr64 , public: __cdecl icu_44::SymbolTable::SymbolTable(void) __ptr64 , public: __cdecl
icu_44::TrieWordDictionary::TrieWordDictionary(class icu_44::TrieWordDictionary const & __ptr64) __ptr64 , public: __cdecl icu_44::TrieWordDictionary::TrieWordDictionary(void) __ptr64 , protected: __cdecl icu_44::UCharCharacterIterator::UCharCharacterIterator(void) __ptr64 , public: __cdecl
icu_44::UCharCharacterIterator::UCharCharacterIterator(class icu_44::UCharCharacterIterator const & __ptr64) __ptr64 , public: __cdecl
icu_44::UCharCharacterIterator::UCharCharacterIterator(wchar_t const * __ptr64,int) __ptr64 , public: __cdecl icu_44::UCharCharacterIterator::UCharCharacterIterator(wchar_t const * __ptr64,int,int) __ptr64 , public: __cdecl
icu_44::UCharCharacterIterator::UCharCharacterIterator(wchar_t const * __ptr64,int,int,int,int) __ptr64 , public: __cdecl icu_44::UObject::UObject(class icu_44::UObject const & __ptr64) __ptr64 , public: __cdecl icu_44::UObject::UObject(void) __ptr64 , public: __cdecl
icu_44::UStack::UStack(enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UStack::UStack(int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UStack::UStack(void (__cdecl*)(void * __ptr64),signed char (__cdecl*)(union UHashTok,union UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UStack::UStack(void (__cdecl*)(void * __ptr64),signed char (__cdecl*)(union UHashTok,union UHashTok),int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UStringEnumeration::UStringEnumeration(class icu_44::UStringEnumeration const & __ptr64) __ptr64 , public: __cdecl icu_44::UStringEnumeration::UStringEnumeration(struct UEnumeration * __ptr64) __ptr64 , public: __cdecl icu_44::UVector32::UVector32(enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::UVector32::UVector32(int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::UVector64::UVector64(enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::UVector64::UVector64(int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl icu_44::UVector::UVector(enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UVector::UVector(int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UVector::UVector(void (__cdecl*)(void * __ptr64),signed char (__cdecl*)(union UHashTok,union UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: __cdecl

icu_44::UVector::UVector(void (__cdecl*)(void * __ptr64),signed char (__cdecl*)(union UHashTok,union UHashTok),int,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeFilter::UnicodeFilter(class icu_44::UnicodeFilter const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeFilter::UnicodeFilter(void) __ptr64 , public: __cdecl
icu_44::UnicodeFunctor::UnicodeFunctor(class icu_44::UnicodeFunctor const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeFunctor::UnicodeFunctor(void) __ptr64 , public: __cdecl
icu_44::UnicodeMatcher::UnicodeMatcher(class icu_44::UnicodeMatcher const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeMatcher::UnicodeMatcher(void) __ptr64 , private: __cdecl
icu_44::UnicodeSet::UnicodeSet(class icu_44::UnicodeSet const & __ptr64,signed char) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(class icu_44::UnicodeString const & __ptr64,class icu_44::ParsePosition & __ptr64,unsigned int,class icu_44::SymbolTable const * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(class icu_44::UnicodeString const & __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(class icu_44::UnicodeString const & __ptr64,unsigned int,class icu_44::SymbolTable const * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(int,int) __ptr64 , public: __cdecl
icu_44::UnicodeSet::UnicodeSet(void) __ptr64 , public: __cdecl
icu_44::UnicodeSetIterator::UnicodeSetIterator(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeSetIterator::UnicodeSetIterator(void) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(class icu_44::UnicodeString const & __ptr64,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(class icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(signed char,wchar_t const * __ptr64,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(int,int,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(wchar_t * __ptr64,int,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64,char const * __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64,int,char const * __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64,int,struct UConverter * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(char const * __ptr64,int,enum icu_44::UnicodeString::EInvariant) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(wchar_t const * __ptr64) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(wchar_t const * __ptr64,int) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(void) __ptr64 , public: __cdecl
icu_44::UnicodeString::UnicodeString(wchar_t) __ptr64 , public: virtual __cdecl
icu_44::BreakIterator::~BreakIterator(void) __ptr64 , public: virtual __cdecl
icu_44::ByteSink::~ByteSink(void) __ptr64 , public: virtual __cdecl
icu_44::CanonicalIterator::~CanonicalIterator(void) __ptr64 , public: __cdecl
icu_44::CharString::~CharString(void) __ptr64 , public: virtual __cdecl
icu_44::CharacterIterator::~CharacterIterator(void) __ptr64 , public: virtual __cdecl
icu_44::CheckedArrayByteSink::~CheckedArrayByteSink(void) __ptr64 , public: virtual __cdecl
icu_44::CompactTrieDictionary::~CompactTrieDictionary(void) __ptr64 , public: virtual __cdecl
icu_44::DateInterval::~DateInterval(void) __ptr64 , public: virtual __cdecl
icu_44::ErrorCode::~ErrorCode(void) __ptr64 , public: virtual __cdecl

icu_44::EventListener::~~EventListener(void) __ptr64 , public: virtual __cdecl
icu_44::FilteredNormalizer2::~~FilteredNormalizer2(void) __ptr64 , public: virtual __cdecl
icu_44::ForwardCharacterIterator::~~ForwardCharacterIterator(void) __ptr64 , public: __cdecl
icu_44::Hashtable::~~Hashtable(void) __ptr64 , public: virtual __cdecl
icu_44::ICULocaleService::~~ICULocaleService(void) __ptr64 , public: virtual __cdecl
icu_44::ICUNotifier::~~ICUNotifier(void) __ptr64 , public: virtual __cdecl
icu_44::ICUResourceBundleFactory::~~ICUResourceBundleFactory(void) __ptr64 , public: virtual
__cdecl icu_44::ICUService::~~ICUService(void) __ptr64 , public: virtual __cdecl
icu_44::ICUServiceFactory::~~ICUServiceFactory(void) __ptr64 , public: virtual __cdecl
icu_44::ICUServiceKey::~~ICUServiceKey(void) __ptr64 , public: virtual __cdecl
icu_44::Locale::~~Locale(void) __ptr64 , public: virtual __cdecl icu_44::LocaleKey::~~LocaleKey(void)
__ptr64 , public: virtual __cdecl icu_44::LocaleKeyFactory::~~LocaleKeyFactory(void) __ptr64 , public:
virtual __cdecl icu_44::MutableTrieDictionary::~~MutableTrieDictionary(void) __ptr64 , public:
__cdecl icu_44::Mutex::~~Mutex(void) __ptr64 , public: virtual __cdecl
icu_44::Normalizer2::~~Normalizer2(void) __ptr64 , public: __cdecl
icu_44::Normalizer2Impl::~~Normalizer2Impl(void) __ptr64 , public: virtual __cdecl
icu_44::Normalizer::~~Normalizer(void) __ptr64 , public: virtual __cdecl
icu_44::ParsePosition::~~ParsePosition(void) __ptr64 , public: virtual __cdecl
icu_44::Replaceable::~~Replaceable(void) __ptr64 , public: virtual __cdecl
icu_44::ResourceBundle::~~ResourceBundle(void) __ptr64 , public: virtual __cdecl
icu_44::RuleBasedBreakIterator::~~RuleBasedBreakIterator(void) __ptr64 , public: virtual __cdecl
icu_44::ServiceListener::~~ServiceListener(void) __ptr64 , public: virtual __cdecl
icu_44::SimpleFactory::~~SimpleFactory(void) __ptr64 , public: virtual __cdecl
icu_44::SimpleLocaleKeyFactory::~~SimpleLocaleKeyFactory(void) __ptr64 , public: virtual __cdecl
icu_44::StringCharacterIterator::~~StringCharacterIterator(void) __ptr64 , public: virtual __cdecl
icu_44::StringEnumeration::~~StringEnumeration(void) __ptr64 , public: __cdecl
icu_44::StringPair::~~StringPair(void) __ptr64 , public: virtual __cdecl
icu_44::SymbolTable::~~SymbolTable(void) __ptr64 , public: virtual __cdecl
icu_44::TrieWordDictionary::~~TrieWordDictionary(void) __ptr64 , public: virtual __cdecl
icu_44::UCharCharacterIterator::~~UCharCharacterIterator(void) __ptr64 , public: virtual __cdecl
icu_44::UObject::~~UObject(void) __ptr64 , public: virtual __cdecl icu_44::UStack::~~UStack(void)
__ptr64 , public: virtual __cdecl icu_44::UStringEnumeration::~~UStringEnumeration(void) __ptr64 ,
public: virtual __cdecl icu_44::UVector32::~~UVector32(void) __ptr64 , public: virtual __cdecl
icu_44::UVector64::~~UVector64(void) __ptr64 , public: virtual __cdecl
icu_44::UVector::~~UVector(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeFilter::~~UnicodeFilter(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeFunctor::~~UnicodeFunctor(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeMatcher::~~UnicodeMatcher(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeSet::~~UnicodeSet(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeSetIterator::~~UnicodeSetIterator(void) __ptr64 , public: virtual __cdecl
icu_44::UnicodeString::~~UnicodeString(void) __ptr64 , public: static void * __ptr64 __cdecl
icu_44::UMemory::operator new(unsigned __int64) , public: static void * __ptr64 __cdecl
icu_44::UMemory::operator new(unsigned __int64,void * __ptr64) , public: static void * __ptr64
__cdecl icu_44::UMemory::operator new(unsigned __int64,char const * __ptr64,int) , public: static
void __cdecl icu_44::UMemory::operator delete(void * __ptr64,void * __ptr64) , public: static void
__cdecl icu_44::UMemory::operator delete(void * __ptr64) , public: static void __cdecl
icu_44::UMemory::operator delete(void * __ptr64,char const * __ptr64,int) , protected: class
icu_44::CharacterIterator & __ptr64 __cdecl icu_44::CharacterIterator::operator=(class

icu_44::CharacterIterator const & __ptr64) __ptr64 , public: class icu_44::CompactTrieDictionary & __ptr64 __cdecl icu_44::CompactTrieDictionary::operator=(class icu_44::CompactTrieDictionary const & __ptr64) __ptr64 , public: class icu_44::DateInterval & __ptr64 __cdecl icu_44::DateInterval::operator=(class icu_44::DateInterval const & __ptr64) __ptr64 , public: class icu_44::ErrorCode & __ptr64 __cdecl icu_44::ErrorCode::operator=(class icu_44::ErrorCode const & __ptr64) __ptr64 , public: class icu_44::EventListener & __ptr64 __cdecl icu_44::EventListener::operator=(class icu_44::EventListener const & __ptr64) __ptr64 , protected: class icu_44::ForwardCharacterIterator & __ptr64 __cdecl icu_44::ForwardCharacterIterator::operator=(class icu_44::ForwardCharacterIterator const & __ptr64) __ptr64 , public: class icu_44::ICUNotifier & __ptr64 __cdecl icu_44::ICUNotifier::operator=(class icu_44::ICUNotifier const & __ptr64) __ptr64 , public: class icu_44::ICUServiceFactory & __ptr64 __cdecl icu_44::ICUServiceFactory::operator=(class icu_44::ICUServiceFactory const & __ptr64) __ptr64 , public: class icu_44::ICU_UTILITY & __ptr64 __cdecl icu_44::ICU_UTILITY::operator=(class icu_44::ICU_UTILITY const & __ptr64) __ptr64 , public: class icu_44::Locale & __ptr64 __cdecl icu_44::Locale::operator=(class icu_44::Locale const & __ptr64) __ptr64 , public: class icu_44::LocaleBased & __ptr64 __cdecl icu_44::LocaleBased::operator=(class icu_44::LocaleBased const & __ptr64) __ptr64 , public: class icu_44::LocaleUtility & __ptr64 __cdecl icu_44::LocaleUtility::operator=(class icu_44::LocaleUtility const & __ptr64) __ptr64 , public: class icu_44::MutableTrieDictionary & __ptr64 __cdecl icu_44::MutableTrieDictionary::operator=(class icu_44::MutableTrieDictionary const & __ptr64) __ptr64 , public: class icu_44::Normalizer2 & __ptr64 __cdecl icu_44::Normalizer2::operator=(class icu_44::Normalizer2 const & __ptr64) __ptr64 , public: class icu_44::Normalizer2Factory & __ptr64 __cdecl icu_44::Normalizer2Factory::operator=(class icu_44::Normalizer2Factory const & __ptr64) __ptr64 , public: class icu_44::Normalizer2Impl & __ptr64 __cdecl icu_44::Normalizer2Impl::operator=(class icu_44::Normalizer2Impl const & __ptr64) __ptr64 , public: class icu_44::ParsePosition & __ptr64 __cdecl icu_44::ParsePosition::operator=(class icu_44::ParsePosition const & __ptr64) __ptr64 , public: class icu_44::Replaceable & __ptr64 __cdecl icu_44::Replaceable::operator=(class icu_44::Replaceable const & __ptr64) __ptr64 , public: class icu_44::ResourceBundle & __ptr64 __cdecl icu_44::ResourceBundle::operator=(class icu_44::ResourceBundle const & __ptr64) __ptr64 , public: class icu_44::RuleBasedBreakIterator & __ptr64 __cdecl icu_44::RuleBasedBreakIterator::operator=(class icu_44::RuleBasedBreakIterator const & __ptr64) __ptr64 , public: class icu_44::ServiceListener & __ptr64 __cdecl icu_44::ServiceListener::operator=(class icu_44::ServiceListener const & __ptr64) __ptr64 , public: class icu_44::StringCharacterIterator & __ptr64 __cdecl icu_44::StringCharacterIterator::operator=(class icu_44::StringCharacterIterator const & __ptr64) __ptr64 , public: class icu_44::StringEnumeration & __ptr64 __cdecl icu_44::StringEnumeration::operator=(class icu_44::StringEnumeration const & __ptr64) __ptr64 , public: class icu_44::StringPiece & __ptr64 __cdecl icu_44::StringPiece::operator=(class icu_44::StringPiece const & __ptr64) __ptr64 , public: class icu_44::SymbolTable & __ptr64 __cdecl icu_44::SymbolTable::operator=(class icu_44::SymbolTable const & __ptr64) __ptr64 , public: class icu_44::TrieWordDictionary & __ptr64 __cdecl icu_44::TrieWordDictionary::operator=(class icu_44::TrieWordDictionary const & __ptr64) __ptr64 , public: class icu_44::UCharCharacterIterator & __ptr64 __cdecl icu_44::UCharCharacterIterator::operator=(class icu_44::UCharCharacterIterator const & __ptr64) __ptr64 , public: class icu_44::UMemory & __ptr64 __cdecl icu_44::UMemory::operator=(class icu_44::UMemory const & __ptr64) __ptr64 , public: class icu_44::UObject & __ptr64 __cdecl icu_44::UObject::operator=(class icu_44::UObject const & __ptr64) __ptr64 , public: class icu_44::UStringEnumeration & __ptr64 __cdecl icu_44::UStringEnumeration::operator=(class icu_44::UStringEnumeration const & __ptr64) __ptr64

, public: class icu_44::UnicodeFilter & __ptr64 __cdecl icu_44::UnicodeFilter::operator=(class icu_44::UnicodeFilter const & __ptr64) __ptr64 , public: class icu_44::UnicodeFunctor & __ptr64 __cdecl icu_44::UnicodeFunctor::operator=(class icu_44::UnicodeFunctor const & __ptr64) __ptr64 , public: class icu_44::UnicodeMatcher & __ptr64 __cdecl icu_44::UnicodeMatcher::operator=(class icu_44::UnicodeMatcher const & __ptr64) __ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::operator=(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::operator=(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::operator=(int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::operator=(wchar_t) __ptr64 , public: virtual signed char __cdecl icu_44::DateInterval::operator==(class icu_44::DateInterval const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::Locale::operator==(class icu_44::Locale const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::Normalizer::operator==(class icu_44::Normalizer const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::ParsePosition::operator==(class icu_44::ParsePosition const & __ptr64) const __ptr64 , public: virtual signed char __cdecl icu_44::RuleBasedBreakIterator::operator==(class icu_44::BreakIterator const & __ptr64) const __ptr64 , public: virtual signed char __cdecl icu_44::StringCharacterIterator::operator==(class icu_44::ForwardCharacterIterator const & __ptr64) const __ptr64 , public: virtual signed char __cdecl icu_44::StringEnumeration::operator==(class icu_44::StringEnumeration const & __ptr64) const __ptr64 , public: virtual signed char __cdecl icu_44::UCharCharacterIterator::operator==(class icu_44::ForwardCharacterIterator const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::UVector32::operator==(class icu_44::UVector32 const & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector64::operator==(class icu_44::UVector64 const & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector::operator==(class icu_44::UVector const & __ptr64) __ptr64 , public: virtual signed char __cdecl icu_44::UnicodeSet::operator==(class icu_44::UnicodeSet const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::UnicodeString::operator==(class icu_44::UnicodeString const & __ptr64) const __ptr64 , signed char __cdecl icu_44::operator==(class icu_44::StringPiece const & __ptr64, class icu_44::StringPiece const & __ptr64) , public: signed char __cdecl icu_44::BreakIterator::operator!=(class icu_44::BreakIterator const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::DateInterval::operator!=(class icu_44::DateInterval const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::ForwardCharacterIterator::operator!=(class icu_44::ForwardCharacterIterator const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::Locale::operator!=(class icu_44::Locale const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::Normalizer::operator!=(class icu_44::Normalizer const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::ParsePosition::operator!=(class icu_44::ParsePosition const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::RuleBasedBreakIterator::operator!=(class icu_44::BreakIterator const & __ptr64) const __ptr64 , public: virtual signed char __cdecl icu_44::StringEnumeration::operator!=(class icu_44::StringEnumeration const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::UVector32::operator!=(class icu_44::UVector32 const & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector64::operator!=(class icu_44::UVector64 const & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector::operator!=(class icu_44::UVector const & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UnicodeSet::operator!=(class icu_44::UnicodeSet const & __ptr64) const __ptr64 , public: signed char __cdecl icu_44::UnicodeString::operator!=(class icu_44::UnicodeString const & __ptr64) const __ptr64 , public: void * __ptr64 __cdecl icu_44::UVector::operator[](int) const __ptr64 , public: wchar_t __cdecl icu_44::UnicodeString::operator[](int) const __ptr64 , public: __cdecl

icu_44::CharString::operator char const * __ptr64(void)const __ptr64 , public: __cdecl
icu_44::ErrorCode::operator enum UErrorCode & __ptr64(void) __ptr64 , public: __cdecl
icu_44::ErrorCode::operator enum UErrorCode * __ptr64(void) __ptr64 , class icu_44::UnicodeString
__cdecl icu_44::operator+(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString
const & __ptr64) , public: signed char __cdecl icu_44::UnicodeString::operator<(class
icu_44::UnicodeString const & __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::operator<=(class icu_44::UnicodeString const & __ptr64)const __ptr64 ,
public: signed char __cdecl icu_44::UnicodeString::operator>(class icu_44::UnicodeString const &
__ptr64)const __ptr64 , public: signed char __cdecl icu_44::UnicodeString::operator>=(class
icu_44::UnicodeString const & __ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::operator+=(class icu_44::UnicodeString const & __ptr64) __ptr64 ,
public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::operator+=(int)
__ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::operator+=(wchar_t) __ptr64 , const icu_44::BreakIterator::`vftable' , const
icu_44::ByteSink::`vftable' , const icu_44::CanonicalIterator::`vftable' , const
icu_44::CharacterIterator::`vftable' , const icu_44::CheckedArrayByteSink::`vftable' , const
icu_44::CompactTrieDictionary::`vftable' , const icu_44::DateInterval::`vftable' , const
icu_44::ErrorCode::`vftable' , const icu_44::EventListener::`vftable' , const
icu_44::FilteredNormalizer2::`vftable' , const icu_44::ForwardCharacterIterator::`vftable' , const
icu_44::ICULocaleService::`vftable' , const icu_44::ICUNotifier::`vftable' , const
icu_44::ICUResourceBundleFactory::`vftable' , const icu_44::ICUService::`vftable' , const
icu_44::ICUServiceFactory::`vftable' , const icu_44::ICUServiceKey::`vftable' , const
icu_44::Locale::`vftable' , const icu_44::LocaleKey::`vftable' , const
icu_44::LocaleKeyFactory::`vftable' , const icu_44::MutableTrieDictionary::`vftable' , const
icu_44::Normalizer2::`vftable' , const icu_44::Normalizer::`vftable' , const
icu_44::ParsePosition::`vftable' , const icu_44::Replaceable::`vftable' , const
icu_44::ResourceBundle::`vftable' , const icu_44::RuleBasedBreakIterator::`vftable' , const
icu_44::ServiceListener::`vftable' , const icu_44::SimpleFactory::`vftable' , const
icu_44::SimpleLocaleKeyFactory::`vftable' , const icu_44::StringCharacterIterator::`vftable' , const
icu_44::StringEnumeration::`vftable' , const icu_44::SymbolTable::`vftable' , const
icu_44::TrieWordDictionary::`vftable' , const icu_44::UCharCharacterIterator::`vftable' , const
icu_44::UObject::`vftable' , const icu_44::UStack::`vftable' , const
icu_44::UStringEnumeration::`vftable' , const icu_44::UVector32::`vftable' , const
icu_44::UVector64::`vftable' , const icu_44::UVector::`vftable' , const
icu_44::UnicodeFilter::`vftable'{for `icu_44::UnicodeFunctor'} , const
icu_44::UnicodeFilter::`vftable'{for `icu_44::UnicodeMatcher'} , const
icu_44::UnicodeFunctor::`vftable' , const icu_44::UnicodeMatcher::`vftable' , const
icu_44::UnicodeSet::`vftable'{for `icu_44::UnicodeFunctor'} , const icu_44::UnicodeSet::`vftable'{for
`icu_44::UnicodeMatcher'} , const icu_44::UnicodeSetIterator::`vftable' , const
icu_44::UnicodeString::`vftable' , public: void __cdecl icu_44::Mutex::`default constructor
closure'(void) __ptr64 , public: static void * __ptr64 __cdecl icu_44::UMemory::operator
new[](unsigned __int64) , public: static void __cdecl icu_44::UMemory::operator delete[](void *
__ptr64) , public: virtual void __cdecl icu_44::CheckedArrayByteSink::Append(char const *
__ptr64,int) __ptr64 , public: virtual void __cdecl icu_44::ByteSink::Flush(void) __ptr64 , public:
virtual char * __ptr64 __cdecl icu_44::ByteSink::GetAppendBuffer(int,int,char * __ptr64,int,int *
__ptr64) __ptr64 , public: virtual char * __ptr64 __cdecl
icu_44::CheckedArrayByteSink::GetAppendBuffer(int,int,char * __ptr64,int,int * __ptr64) __ptr64 ,
public: int __cdecl icu_44::CheckedArrayByteSink::NumberOfBytesWritten(void)const __ptr64 ,

public: signed char __cdecl icu_44::CheckedArrayByteSink::Overflowed(void)const __ptr64 ,
protected: static wchar_t const icu_44::ICUServiceKey::PREFIX_DELIMITER , private: void __cdecl
icu_44::UnicodeSet::_add(class icu_44::UnicodeString const & __ptr64) __ptr64 , private: static void
__cdecl icu_44::UnicodeSet::_appendToPat(class icu_44::UnicodeString & __ptr64,class
icu_44::UnicodeString const & __ptr64,signed char) , private: static void __cdecl
icu_44::UnicodeSet::_appendToPat(class icu_44::UnicodeString & __ptr64,int,signed char) , private:
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeSet::_generatePattern(class
icu_44::UnicodeString & __ptr64,signed char)const __ptr64 , private: void __cdecl
icu_44::UVector32::_init(int,enum UErrorCode & __ptr64) __ptr64 , private: void __cdecl
icu_44::UVector64::_init(int,enum UErrorCode & __ptr64) __ptr64 , private: void __cdecl
icu_44::UVector::_init(int,enum UErrorCode & __ptr64) __ptr64 , private: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeSet::_toPattern(class
icu_44::UnicodeString & __ptr64,signed char)const __ptr64 , protected: virtual signed char __cdecl
icu_44::ICUService::acceptsListener(class icu_44::EventListener const & __ptr64)const __ptr64 ,
private: void __cdecl icu_44::UnicodeSet::add(int const * __ptr64,int,signed char) __ptr64 , public:
class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::add(class icu_44::UnicodeString
const & __ptr64) __ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::add(int) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::add(int,int) __ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::addAll(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: virtual
class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::addAll(class icu_44::UnicodeSet
const & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector32::addElement(int,enum
UErrorCode & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector64::addElement(__int64,enum
UErrorCode & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector::addElement(int,enum
UErrorCode & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector::addElement(void *
__ptr64,enum UErrorCode & __ptr64) __ptr64 , public: virtual void __cdecl
icu_44::ICUNotifier::addListener(class icu_44::EventListener const * __ptr64,enum UErrorCode &
__ptr64) __ptr64 , public: virtual void __cdecl icu_44::UnicodeSet::addMatchSetTo(class
icu_44::UnicodeSet & __ptr64)const __ptr64 , public: void __cdecl
icu_44::Normalizer2Impl::addPropertyStarts(struct USetAdder const * __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , private: void __cdecl icu_44::UnicodeString::addRef(void) __ptr64 , public:
virtual void __cdecl icu_44::MutableTrieDictionary::addWord(wchar_t const * __ptr64,int,enum
UErrorCode & __ptr64) __ptr64 , public: virtual void __cdecl
icu_44::RuleBasedBreakIterator::adoptText(class icu_44::CharacterIterator * __ptr64) __ptr64 ,
private: signed char __cdecl icu_44::UnicodeString::allocate(int) __ptr64 , private: signed char
__cdecl icu_44::UnicodeSet::allocateStrings(enum UErrorCode & __ptr64) __ptr64 , public: virtual
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::FilteredNormalizer2::append(class
icu_44::UnicodeString & __ptr64,class icu_44::UnicodeString const & __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::append(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::append(class icu_44::UnicodeString
const & __ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::append(int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::append(wchar_t const * __ptr64,int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::append(wchar_t const *
__ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::append(wchar_t) __ptr64 , public: static class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::ICU_Utility::appendNumber(class icu_44::UnicodeString &


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__ptr64,int,int,int) , public: static void __cdecl icu_44::ICU_UTILITY::appendToRule(class
icu_44::UnicodeString & __ptr64,class icu_44::UnicodeString const & __ptr64,signed char,signed
char,class icu_44::UnicodeString & __ptr64) , public: static void __cdecl
icu_44::ICU_UTILITY::appendToRule(class icu_44::UnicodeString & __ptr64,int,signed char,signed
char,class icu_44::UnicodeString & __ptr64) , public: static void __cdecl
icu_44::ICU_UTILITY::appendToRule(class icu_44::UnicodeString & __ptr64,class
icu_44::UnicodeMatcher const * __ptr64,signed char,class icu_44::UnicodeString & __ptr64) ,
private: void __cdecl icu_44::UnicodeSet::applyFilter(signed char (__cdecl*)(int,void * __ptr64),void
* __ptr64,int,enum UErrorCode & __ptr64) __ptr64 , public: class icu_44::UnicodeSet & __ptr64
__cdecl icu_44::UnicodeSet::applyIntPropertyValue(enum UProperty,int,enum UErrorCode &
__ptr64) __ptr64 , private: void __cdecl icu_44::UnicodeSet::applyPattern(class
icu_44::RuleCharacterIterator & __ptr64,class icu_44::SymbolTable const * __ptr64,class
icu_44::UnicodeString & __ptr64,unsigned int,enum UErrorCode & __ptr64) __ptr64
,#####
#####
#####
#####, public: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::applyPattern(class icu_44::UnicodeString const & __ptr64,enum UErrorCode &
__ptr64) __ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::applyPattern(class icu_44::UnicodeString const & __ptr64,unsigned int,class
icu_44::SymbolTable const * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: class
icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::applyPropertyAlias(class
icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64,enum
UErrorCode & __ptr64) __ptr64 , private: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::applyPropertyPattern(class icu_44::UnicodeString const & __ptr64,class
icu_44::ParsePosition & __ptr64,enum UErrorCode & __ptr64) __ptr64 , private: void __cdecl
icu_44::UnicodeSet::applyPropertyPattern(class icu_44::RuleCharacterIterator & __ptr64,class
icu_44::UnicodeString & __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::ErrorCode::assertSuccess(void)const __ptr64 , public: void __cdecl
icu_44::UVector32::assign(class icu_44::UVector32 const & __ptr64,enum UErrorCode & __ptr64)
__ptr64 , public: void __cdecl icu_44::UVector64::assign(class icu_44::UVector64 const &
__ptr64,enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector::assign(class
icu_44::UVector const & __ptr64,void (__cdecl*)(union UHashTok * __ptr64,union UHashTok *
__ptr64),enum UErrorCode & __ptr64) __ptr64 , private: static class icu_44::BreakIterator * __ptr64
__cdecl icu_44::BreakIterator::buildInstance(class icu_44::Locale const & __ptr64,char const *
__ptr64,int,enum UErrorCode & __ptr64) , public: virtual class icu_44::UnicodeString & __ptr64
__cdecl icu_44::ICUServiceKey::canonicalID(class icu_44::UnicodeString & __ptr64)const __ptr64 ,
public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::LocaleKey::canonicalID(class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual class icu_44::Locale & __ptr64
__cdecl icu_44::LocaleKey::canonicalLocale(class icu_44::Locale & __ptr64)const __ptr64 , public:
static class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::LocaleUtility::canonicalLocaleString(class icu_44::UnicodeString const * __ptr64,class
icu_44::UnicodeString & __ptr64) , public: signed char __cdecl
icu_44::UnicodeString::caseCompare(class icu_44::UnicodeString const & __ptr64,unsigned int)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeString::caseCompare(int,int,class
icu_44::UnicodeString const & __ptr64,int,int,unsigned int)const __ptr64 , public: signed char
__cdecl icu_44::UnicodeString::caseCompare(int,int,class icu_44::UnicodeString const &
__ptr64,unsigned int)const __ptr64 , public: signed char __cdecl
```

icu_44::UnicodeString::caseCompare(int,int,wchar_t const * __ptr64,int,int,unsigned int)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeString::caseCompare(int,int,wchar_t const *
__ptr64,unsigned int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::caseCompare(wchar_t const * __ptr64,int,unsigned int)const __ptr64 ,
public: signed char __cdecl icu_44::UnicodeString::caseCompareBetween(int,int,class
icu_44::UnicodeString const & __ptr64,int,int,unsigned int)const __ptr64 , private: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::caseMap(class
icu_44::BreakIterator * __ptr64,char const * __ptr64,unsigned int,int) __ptr64 , public: int __cdecl
icu_44::Replaceable::char32At(int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::char32At(int)const __ptr64 , public: wchar_t __cdecl
icu_44::Replaceable::charAt(int)const __ptr64 , public: int __cdecl
icu_44::UnicodeSet::charAt(int)const __ptr64 , public: wchar_t __cdecl
icu_44::UnicodeString::charAt(int)const __ptr64 , protected: int __cdecl
icu_44::RuleBasedBreakIterator::checkDictionary(int,int,signed char) __ptr64 , private: void __cdecl
icu_44::CanonicalIterator::cleanPieces(void) __ptr64 , public: void __cdecl
icu_44::StringPiece::clear(void) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::clear(void) __ptr64 , private: void __cdecl icu_44::Normalizer::clearBuffer(void)
__ptr64 , protected: virtual void __cdecl icu_44::ICUService::clearCaches(void) __ptr64 , protected:
void __cdecl icu_44::ICUService::clearServiceCache(void) __ptr64 , public: virtual class
icu_44::DateInterval * __ptr64 __cdecl icu_44::DateInterval::clone(void)const __ptr64 , public: class
icu_44::Locale * __ptr64 __cdecl icu_44::Locale::clone(void)const __ptr64 , public: class
icu_44::Normalizer * __ptr64 __cdecl icu_44::Normalizer::clone(void)const __ptr64 , public: class
icu_44::ParsePosition * __ptr64 __cdecl icu_44::ParsePosition::clone(void)const __ptr64 , public:
virtual class icu_44::Replaceable * __ptr64 __cdecl icu_44::Replaceable::clone(void)const __ptr64 ,
public: class icu_44::ResourceBundle * __ptr64 __cdecl icu_44::ResourceBundle::clone(void)const
__ptr64 , public: virtual class icu_44::BreakIterator * __ptr64 __cdecl
icu_44::RuleBasedBreakIterator::clone(void)const __ptr64 , public: virtual class
icu_44::CharacterIterator * __ptr64 __cdecl icu_44::StringCharacterIterator::clone(void)const
__ptr64 , public: virtual class icu_44::StringEnumeration * __ptr64 __cdecl
icu_44::StringEnumeration::clone(void)const __ptr64 , public: virtual class icu_44::CharacterIterator
* __ptr64 __cdecl icu_44::UCharCharacterIterator::clone(void)const __ptr64 , public: virtual class
icu_44::UnicodeFunctor * __ptr64 __cdecl icu_44::UnicodeSet::clone(void)const __ptr64 , public:
virtual class icu_44::Replaceable * __ptr64 __cdecl icu_44::UnicodeString::clone(void)const __ptr64 ,
private: signed char __cdecl icu_44::UnicodeString::cloneArrayIfNeeded(int,int,signed char,int *
__ptr64 * __ptr64,signed char) __ptr64 , public: class icu_44::UnicodeFunctor * __ptr64 __cdecl
icu_44::UnicodeSet::cloneAsThawed(void)const __ptr64 , public: virtual class
icu_44::MutableTrieDictionary * __ptr64 __cdecl
icu_44::CompactTrieDictionary::cloneMutable(enum UErrorCode & __ptr64)const __ptr64 , public:
class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::closeOver(int) __ptr64 , private:
static int __cdecl icu_44::Normalizer2Impl::combine(unsigned short const * __ptr64,int) , public:
virtual class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::compact(void) __ptr64 ,
private: static struct icu_44::CompactTrieHeader * __ptr64 __cdecl
icu_44::CompactTrieDictionary::compactMutableTrieDictionary(class icu_44::MutableTrieDictionary
const & __ptr64,enum UErrorCode & __ptr64) , public: static int __cdecl
icu_44::Normalizer::compare(class icu_44::UnicodeString const & __ptr64,class
icu_44::UnicodeString const & __ptr64,unsigned int,enum UErrorCode & __ptr64) , public: signed
char __cdecl icu_44::UnicodeString::compare(class icu_44::UnicodeString const & __ptr64)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeString::compare(int,int,class

icu_44::UnicodeString const & __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compare(int,int,class icu_44::UnicodeString const & __ptr64,int,int)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeString::compare(int,int,wchar_t const *
__ptr64)const __ptr64 , public: signed char __cdecl icu_44::UnicodeString::compare(int,int,wchar_t
const * __ptr64,int,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compare(wchar_t const * __ptr64,int)const __ptr64 , public: signed char
__cdecl icu_44::UnicodeString::compareBetween(int,int,class icu_44::UnicodeString const &
__ptr64,int,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compareCodePointOrder(class icu_44::UnicodeString const & __ptr64)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeString::compareCodePointOrder(int,int,class
icu_44::UnicodeString const & __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compareCodePointOrder(int,int,class icu_44::UnicodeString const &
__ptr64,int,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compareCodePointOrder(int,int,wchar_t const * __ptr64)const __ptr64 ,
public: signed char __cdecl icu_44::UnicodeString::compareCodePointOrder(int,int,wchar_t const *
__ptr64,int,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::compareCodePointOrder(wchar_t const * __ptr64,int)const __ptr64 , public:
signed char __cdecl icu_44::UnicodeString::compareCodePointOrderBetween(int,int,class
icu_44::UnicodeString const & __ptr64,int,int)const __ptr64 , public: class icu_44::UnicodeSet &
__ptr64 __cdecl icu_44::UnicodeSet::complement(class icu_44::UnicodeString const & __ptr64)
__ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::complement(int)
__ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::complement(int,int) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64
__cdecl icu_44::UnicodeSet::complement(void) __ptr64 , public: class icu_44::UnicodeSet & __ptr64
__cdecl icu_44::UnicodeSet::complementAll(class icu_44::UnicodeString const & __ptr64) __ptr64 ,
public: virtual class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::complementAll(class
icu_44::UnicodeSet const & __ptr64) __ptr64 , public: signed char __cdecl
icu_44::Normalizer2Impl::compose(wchar_t const * __ptr64,wchar_t const * __ptr64,signed
char,signed char,class icu_44::ReorderingBuffer & __ptr64,enum UErrorCode & __ptr64)const
__ptr64 , public: static void __cdecl icu_44::Normalizer::compose(class icu_44::UnicodeString const
& __ptr64,signed char,int,class icu_44::UnicodeString & __ptr64,enum UErrorCode & __ptr64) ,
public: void __cdecl icu_44::Normalizer2Impl::composeAndAppend(wchar_t const *
__ptr64,wchar_t const * __ptr64,signed char,signed char,class icu_44::ReorderingBuffer &
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
icu_44::Normalizer2Impl::composeQuickCheck(wchar_t const * __ptr64,wchar_t const *
__ptr64,signed char,enum UNormalizationCheckResult * __ptr64)const __ptr64

#####, private: void __cdecl icu_44::ResourceBundle::constructForLocale(class
icu_44::UnicodeString const & __ptr64,class icu_44::Locale const & __ptr64,enum UErrorCode &
__ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector32::contains(int)const __ptr64 ,
public: signed char __cdecl icu_44::UVector::contains(int)const __ptr64 , public: signed char __cdecl
icu_44::UVector::contains(void * __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeSet::contains(class icu_44::UnicodeString const & __ptr64)const __ptr64 , public:
virtual signed char __cdecl icu_44::UnicodeSet::contains(int)const __ptr64 , public: virtual signed
char __cdecl icu_44::UnicodeSet::contains(int,int)const __ptr64 , public: signed char __cdecl
icu_44::UVector32::containsAll(class icu_44::UVector32 const & __ptr64)const __ptr64 , public:

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signed char __cdecl icu_44::UVector::containsAll(class icu_44::UVector const & __ptr64)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeSet::containsAll(class icu_44::UnicodeString
const & __ptr64)const __ptr64 , public: virtual signed char __cdecl
icu_44::UnicodeSet::containsAll(class icu_44::UnicodeSet const & __ptr64)const __ptr64 , public:
signed char __cdecl icu_44::UVector32::containsNone(class icu_44::UVector32 const &
__ptr64)const __ptr64 , public: signed char __cdecl icu_44::UVector::containsNone(class
icu_44::UVector const & __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeSet::containsNone(class icu_44::UnicodeSet const & __ptr64)const __ptr64 , public:
signed char __cdecl icu_44::UnicodeSet::containsNone(class icu_44::UnicodeString const &
__ptr64)const __ptr64 , public: signed char __cdecl icu_44::UnicodeSet::containsNone(int,int)const
__ptr64 , public: signed char __cdecl icu_44::UnicodeSet::containsSome(class icu_44::UnicodeSet
const & __ptr64)const __ptr64 , public: signed char __cdecl icu_44::UnicodeSet::containsSome(class
icu_44::UnicodeString const & __ptr64)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeSet::containsSome(int,int)const __ptr64 , public: virtual void __cdecl
icu_44::UnicodeString::copy(int,int,int) __ptr64 , private: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::copyFrom(class icu_44::UnicodeString const & __ptr64,signed char)
__ptr64 , private: wchar_t const * __ptr64 __cdecl
icu_44::Normalizer2Impl::copyLowPrefixFromNulTerminated(wchar_t const * __ptr64,int,class
icu_44::ReorderingBuffer * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: int __cdecl
icu_44::Hashtable::count(void)const __ptr64 , public: virtual int __cdecl
icu_44::UStringEnumeration::count(enum UErrorCode & __ptr64)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::countChar32(int,int)const __ptr64 , protected: int __cdecl
icu_44::ICUService::countFactories(void)const __ptr64 , public: virtual class icu_44::UObject *
__ptr64 __cdecl icu_44::LocaleKeyFactory::create(class icu_44::ICUServiceKey const & __ptr64,class
icu_44::ICUService const * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: virtual class
icu_44::UObject * __ptr64 __cdecl icu_44::SimpleFactory::create(class icu_44::ICUServiceKey const
& __ptr64,class icu_44::ICUService const * __ptr64,enum UErrorCode & __ptr64)const __ptr64 ,
public: virtual class icu_44::UObject * __ptr64 __cdecl icu_44::SimpleLocaleKeyFactory::create(class
icu_44::ICUServiceKey const & __ptr64,class icu_44::ICUService const * __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: static class icu_44::StringPair * __ptr64 __cdecl
icu_44::StringPair::create(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString
const & __ptr64,enum UErrorCode & __ptr64) , public: virtual class icu_44::BreakIterator * __ptr64
__cdecl icu_44::RuleBasedBreakIterator::createBufferClone(void * __ptr64,int & __ptr64,enum
UErrorCode & __ptr64) __ptr64 , public: static class icu_44::Locale __cdecl
icu_44::Locale::createCanonical(char const * __ptr64) , public: static class icu_44::BreakIterator *
__ptr64 __cdecl icu_44::BreakIterator::createCharacterInstance(class icu_44::Locale const &
__ptr64,enum UErrorCode & __ptr64) , public: static class icu_44::UnicodeSet * __ptr64 __cdecl
icu_44::UnicodeSet::createFrom(class icu_44::UnicodeString const & __ptr64) , public: static class
icu_44::UnicodeSet * __ptr64 __cdecl icu_44::UnicodeSet::createFromAll(class
icu_44::UnicodeString const & __ptr64) , public: static class icu_44::Locale __cdecl
icu_44::Locale::createFromName(char const * __ptr64) , private: static class icu_44::BreakIterator *
__ptr64 __cdecl icu_44::BreakIterator::createInstance(class icu_44::Locale const & __ptr64,int,enum
UErrorCode & __ptr64) , protected: virtual class icu_44::ICUServiceKey * __ptr64 __cdecl
icu_44::ICULocaleService::createKey(class icu_44::UnicodeString const * __ptr64,enum UErrorCode
& __ptr64)const __ptr64 , protected: virtual class icu_44::ICUServiceKey * __ptr64 __cdecl
icu_44::ICULocaleService::createKey(class icu_44::UnicodeString const * __ptr64,int,enum
UErrorCode & __ptr64)const __ptr64 , public: virtual class icu_44::ICUServiceKey * __ptr64 __cdecl
icu_44::ICUService::createKey(class icu_44::UnicodeString const * __ptr64,enum UErrorCode &
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__ptr64)const __ptr64 , public: class icu_44::StringEnumeration * __ptr64 __cdecl
icu_44::Locale::createKeywords(enum UErrorCode & __ptr64)const __ptr64 , public: static class
icu_44::BreakIterator * __ptr64 __cdecl icu_44::BreakIterator::createLineInstance(class
icu_44::Locale const & __ptr64,enum UErrorCode & __ptr64) , public: static class
icu_44::BreakIterator * __ptr64 __cdecl icu_44::BreakIterator::createSentenceInstance(class
icu_44::Locale const & __ptr64,enum UErrorCode & __ptr64) , protected: virtual class
icu_44::ICUServiceFactory * __ptr64 __cdecl icu_44::ICUService::createSimpleFactory(class
icu_44::UObject * __ptr64,class icu_44::UnicodeString const & __ptr64,signed char,enum
UErrorCode & __ptr64) __ptr64 , public: static class icu_44::BreakIterator * __ptr64 __cdecl
icu_44::BreakIterator::createTitleInstance(class icu_44::Locale const & __ptr64,enum UErrorCode &
__ptr64) , public: static class icu_44::LocaleKey * __ptr64 __cdecl
icu_44::LocaleKey::createWithCanonicalFallback(class icu_44::UnicodeString const * __ptr64,class
icu_44::UnicodeString const * __ptr64,enum UErrorCode & __ptr64) , public: static class
icu_44::LocaleKey * __ptr64 __cdecl icu_44::LocaleKey::createWithCanonicalFallback(class
icu_44::UnicodeString const * __ptr64,class icu_44::UnicodeString const * __ptr64,int,enum
UErrorCode & __ptr64) , public: static class icu_44::BreakIterator * __ptr64 __cdecl
icu_44::BreakIterator::createWordInstance(class icu_44::Locale const & __ptr64,enum UErrorCode
& __ptr64) , public: virtual int __cdecl icu_44::UCharCharacterIterator::current32(void)const __ptr64
 , public: int __cdecl icu_44::Normalizer::current(void) __ptr64 , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::current(void)const __ptr64 , public: virtual wchar_t __cdecl
icu_44::UCharCharacterIterator::current(void)const __ptr64 , public: virtual class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::ICUServiceKey::currentDescriptor(class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::LocaleKey::currentDescriptor(class icu_44::UnicodeString & __ptr64)const
__ptr64 , public: virtual class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::ICUServiceKey::currentID(class icu_44::UnicodeString & __ptr64)const __ptr64 , public:
virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::LocaleKey::currentID(class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual class icu_44::Locale & __ptr64
__cdecl icu_44::LocaleKey::currentLocale(class icu_44::Locale & __ptr64)const __ptr64 , public:
virtual void const * __ptr64 __cdecl icu_44::CompactTrieDictionary::data(void)const __ptr64 ,
public: char const * __ptr64 __cdecl icu_44::StringPiece::data(void)const __ptr64 , public: virtual
unsigned int __cdecl icu_44::CompactTrieDictionary::dataSize(void)const __ptr64 , private: signed
char __cdecl icu_44::Normalizer2Impl::decompose(int,unsigned short,class icu_44::ReorderingBuffer
& __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: wchar_t const * __ptr64 __cdecl
icu_44::Normalizer2Impl::decompose(wchar_t const * __ptr64,wchar_t const * __ptr64,class
icu_44::ReorderingBuffer * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: static void
__cdecl icu_44::Normalizer::decompose(class icu_44::UnicodeString const & __ptr64,signed
char,int,class icu_44::UnicodeString & __ptr64,enum UErrorCode & __ptr64) , public: void __cdecl
icu_44::Normalizer2Impl::decomposeAndAppend(wchar_t const * __ptr64,wchar_t const *
__ptr64,signed char,class icu_44::ReorderingBuffer & __ptr64,enum UErrorCode & __ptr64)const
__ptr64 , private: signed char __cdecl icu_44::Normalizer2Impl::decomposeShort(wchar_t const *
__ptr64,wchar_t const * __ptr64,class icu_44::ReorderingBuffer & __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , private: signed char __cdecl
icu_44::UnicodeString::doCaseCompare(int,int,class icu_44::UnicodeString const &
__ptr64,int,int,unsigned int)const __ptr64 , private: signed char __cdecl
icu_44::UnicodeString::doCaseCompare(int,int,wchar_t const * __ptr64,int,int,unsigned int)const
__ptr64 , private: wchar_t __cdecl icu_44::UnicodeString::doCharAt(int)const __ptr64 , private: void
__cdecl icu_44::UnicodeString::doCodepageCreate(char const * __ptr64,int,char const * __ptr64)

__ptr64 , private: void __cdecl icu_44::UnicodeString::doCodepageCreate(char const *
__ptr64,int,struct UConverter * __ptr64,enum UErrorCode & __ptr64) __ptr64 , private: signed char
__cdecl icu_44::UnicodeString::doCompare(int,int,class icu_44::UnicodeString const &
__ptr64,int,int)const __ptr64 , private: signed char __cdecl
icu_44::UnicodeString::doCompare(int,int,wchar_t const * __ptr64,int,int)const __ptr64 , private:
signed char __cdecl icu_44::UnicodeString::doCompareCodePointOrder(int,int,class
icu_44::UnicodeString const & __ptr64,int,int)const __ptr64 , private: signed char __cdecl
icu_44::UnicodeString::doCompareCodePointOrder(int,int,wchar_t const * __ptr64,int,int)const
__ptr64 , private: int __cdecl icu_44::UnicodeString::doExtract(int,int,char * __ptr64,int,struct
UConverter * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , private: void __cdecl
icu_44::UnicodeString::doExtract(int,int,class icu_44::UnicodeString & __ptr64)const __ptr64 ,
private: void __cdecl icu_44::UnicodeString::doExtract(int,int,wchar_t * __ptr64,int)const __ptr64 ,
private: int __cdecl icu_44::UnicodeString::doHashCode(void)const __ptr64 , private: int __cdecl
icu_44::UnicodeString::doIndexOf(int,int,int)const __ptr64 , private: int __cdecl
icu_44::UnicodeString::doIndexOf(wchar_t,int,int)const __ptr64 , private: int __cdecl
icu_44::UnicodeString::doLastIndexOf(int,int,int)const __ptr64 , private: int __cdecl
icu_44::UnicodeString::doLastIndexOf(wchar_t,int,int)const __ptr64 , private: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::doReplace(int,int,class
icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , private: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::UnicodeString::doReplace(int,int,wchar_t const * __ptr64,int,int) __ptr64 ,
private: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::doReverse(int,int)
__ptr64 , public: void * __ptr64 __cdecl icu_44::UVector::elementAt(int)const __ptr64 , public: int
__cdecl icu_44::UVector32::elementAti(int)const __ptr64 , public: __int64 __cdecl
icu_44::UVector64::elementAti(int)const __ptr64 , public: int __cdecl
icu_44::UVector::elementAti(int)const __ptr64 , public: signed char __cdecl
icu_44::StringPiece::empty(void)const __ptr64 , public: signed char __cdecl
icu_44::UStack::empty(void)const __ptr64 , public: signed char __cdecl
icu_44::UVector32::empty(void)const __ptr64 , public: int __cdecl
icu_44::CharacterIterator::endIndex(void)const __ptr64 , public: int __cdecl
icu_44::Normalizer::endIndex(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::endsWith(class icu_44::UnicodeString const & __ptr64)const __ptr64 , public:
signed char __cdecl icu_44::UnicodeString::endsWith(class icu_44::UnicodeString const &
__ptr64,int,int)const __ptr64 , public: signed char __cdecl icu_44::UnicodeString::endsWith(wchar_t
const * __ptr64,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::endsWith(wchar_t const * __ptr64,int,int)const __ptr64 , private: void
__cdecl icu_44::UnicodeSet::ensureBufferCapacity(int,enum UErrorCode & __ptr64) __ptr64 ,
public: signed char __cdecl icu_44::UVector32::ensureCapacity(int,enum UErrorCode & __ptr64)
__ptr64 , public: signed char __cdecl icu_44::UVector64::ensureCapacity(int,enum UErrorCode &
__ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector::ensureCapacity(int,enum
UErrorCode & __ptr64) __ptr64 , private: void __cdecl icu_44::UnicodeSet::ensureCapacity(int,enum
UErrorCode & __ptr64) __ptr64 , protected: void __cdecl
icu_44::StringEnumeration::ensureCharsCapacity(int,enum UErrorCode & __ptr64) __ptr64 , public:
signed char __cdecl icu_44::Hashtable::equals(class icu_44::Hashtable const & __ptr64)const
__ptr64 , public: signed char __cdecl icu_44::UVector32::equals(class icu_44::UVector32 const &
__ptr64)const __ptr64 , public: signed char __cdecl icu_44::UVector::equals(class icu_44::UVector
const & __ptr64)const __ptr64 , public: char const * __ptr64 __cdecl
icu_44::ErrorCode::errorName(void)const __ptr64 , public: static signed char __cdecl
icu_44::ICU_UTILITY::escapeUnprintable(class icu_44::UnicodeString & __ptr64,int) , private: void

__cdecl icu_44::UnicodeSet::exclusiveOr(int const * __ptr64,int,signed char) __ptr64 , public: signed char __cdecl icu_44::UVector32::expandCapacity(int,enum UErrorCode & __ptr64) __ptr64 , public: signed char __cdecl icu_44::UVector64::expandCapacity(int,enum UErrorCode & __ptr64) __ptr64 , private: class icu_44::Hashtable * __ptr64 __cdecl icu_44::CanonicalIterator::extract(class icu_44::Hashtable * __ptr64,int,wchar_t const * __ptr64,int,int,enum UErrorCode & __ptr64) __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(int,int,char * __ptr64,int,enum icu_44::UnicodeString::EInvariant)const __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(int,int,char * __ptr64,unsigned int)const __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(int,int,char * __ptr64,unsigned int,char const * __ptr64)const __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(int,int,char * __ptr64,char const * __ptr64)const __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(char * __ptr64,int,struct UConverter * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: int __cdecl icu_44::UnicodeString::extract(wchar_t * __ptr64,int,enum UErrorCode & __ptr64)const __ptr64 , public: void __cdecl icu_44::UnicodeString::extract(int,int,class icu_44::UnicodeString & __ptr64)const __ptr64 , public: void __cdecl icu_44::UnicodeString::extract(int,int,wchar_t * __ptr64,int)const __ptr64 , public: void __cdecl icu_44::UnicodeString::extractBetween(int,int,wchar_t * __ptr64,int)const __ptr64 , public: virtual void __cdecl icu_44::UnicodeString::extractBetween(int,int,class icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual signed char __cdecl icu_44::ICUServiceKey::fallback(void) __ptr64 , public: virtual signed char __cdecl icu_44::LocaleKey::fallback(void) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::fastCopyFrom(class icu_44::UnicodeString const & __ptr64) __ptr64 , private: struct UTrie2 const * __ptr64 __cdecl icu_44::Normalizer2Impl::fcdTrie(void)const __ptr64 , public: struct UHashElement const * __ptr64 __cdecl icu_44::Hashtable::find(class icu_44::UnicodeString const & __ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::findAndReplace(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::findAndReplace(int,int,class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::findAndReplace(int,int,class icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , private: int __cdecl icu_44::UnicodeSet::findCodePoint(int)const __ptr64 , private: wchar_t const * __ptr64 __cdecl icu_44::Normalizer2Impl::findNextCompBoundary(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 , private: wchar_t const * __ptr64 __cdecl icu_44::Normalizer2Impl::findNextFCDBoundary(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 , private: wchar_t const * __ptr64 __cdecl icu_44::Normalizer2Impl::findPreviousCompBoundary(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 , private: wchar_t const * __ptr64 __cdecl icu_44::Normalizer2Impl::findPreviousFCDBoundary(wchar_t const * __ptr64,wchar_t const * __ptr64)const __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::first32(void) __ptr64 , public: virtual int __cdecl icu_44::CharacterIterator::first32PostInc(void) __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::first32PostInc(void) __ptr64 , public: int __cdecl icu_44::Normalizer::first(void) __ptr64 , public: virtual int __cdecl icu_44::RuleBasedBreakIterator::first(void) __ptr64 , public: virtual wchar_t __cdecl icu_44::UCharCharacterIterator::first(void) __ptr64 , public: void * __ptr64 __cdecl icu_44::UVector::firstElement(void)const __ptr64 , public: virtual wchar_t __cdecl icu_44::CharacterIterator::firstPostInc(void) __ptr64 , public: virtual wchar_t __cdecl icu_44::UCharCharacterIterator::firstPostInc(void) __ptr64 , public: class icu_44::UnicodeString &

__ptr64 __cdecl icu_44::UnicodeString::foldCase(unsigned int) __ptr64 , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::following(int) __ptr64 , public: class icu_44::UnicodeFunctor *
__ptr64 __cdecl icu_44::UnicodeSet::freeze(void) __ptr64 , public: static class icu_44::UnicodeSet *
__ptr64 __cdecl icu_44::UnicodeSet::fromUSet(struct USet * __ptr64) , public: static class
icu_44::UnicodeSet const * __ptr64 __cdecl icu_44::UnicodeSet::fromUSet(struct USet const *
__ptr64) , public: static class icu_44::UnicodeString __cdecl icu_44::UnicodeString::fromUTF32(int
const * __ptr64,int) , public: static class icu_44::UnicodeString __cdecl
icu_44::UnicodeString::fromUTF8(class icu_44::StringPiece const & __ptr64) , public: enum
UErrorCode __cdecl icu_44::ErrorCode::get(void)const __ptr64 , public: void * __ptr64 __cdecl
icu_44::Hashtable::get(class icu_44::UnicodeString const & __ptr64)const __ptr64 , public: class
icu_44::UObject * __ptr64 __cdecl icu_44::ICULocaleService::get(class icu_44::Locale const &
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICULocaleService::get(class icu_44::Locale const & __ptr64,int,enum UErrorCode &
__ptr64)const __ptr64 , public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICULocaleService::get(class icu_44::Locale const & __ptr64,int,class icu_44::Locale *
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICULocaleService::get(class icu_44::Locale const & __ptr64,class icu_44::Locale *
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICUService::get(class icu_44::UnicodeString const & __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: class icu_44::UObject * __ptr64 __cdecl icu_44::ICUService::get(class
icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString * __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: class icu_44::ResourceBundle __cdecl
icu_44::ResourceBundle::get(int,enum UErrorCode & __ptr64)const __ptr64 , public: class
icu_44::ResourceBundle __cdecl icu_44::ResourceBundle::get(char const * __ptr64,enum
UErrorCode & __ptr64)const __ptr64 , private: wchar_t * __ptr64 __cdecl
icu_44::UnicodeString::getArrayStart(void) __ptr64 , private: wchar_t const * __ptr64 __cdecl
icu_44::UnicodeString::getArrayStart(void)const __ptr64 , public: static class icu_44::Hashtable const
* __ptr64 __cdecl icu_44::LocaleUtility::getAvailableLocaleNames(class icu_44::UnicodeString const
& __ptr64) , public: static class icu_44::StringEnumeration * __ptr64 __cdecl
icu_44::BreakIterator::getAvailableLocales(void) , public: static class icu_44::Locale const * __ptr64
__cdecl icu_44::BreakIterator::getAvailableLocales(int & __ptr64) , public: virtual class
icu_44::StringEnumeration * __ptr64 __cdecl
icu_44::ICULocaleService::getAvailableLocales(void)const __ptr64 , public: static class icu_44::Locale
const * __ptr64 __cdecl icu_44::Locale::getAvailableLocales(int & __ptr64) , public: char const *
__ptr64 __cdecl icu_44::Locale::getBaseName(void)const __ptr64 , public: unsigned char const *
__ptr64 __cdecl icu_44::ResourceBundle::getBinary(int & __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: virtual unsigned char const * __ptr64 __cdecl
icu_44::RuleBasedBreakIterator::getBinaryRules(unsigned int & __ptr64) __ptr64 , public: int *
__ptr64 __cdecl icu_44::UVector32::getBuffer(void)const __ptr64 , public: __int64 * __ptr64 __cdecl
icu_44::UVector64::getBuffer(void)const __ptr64 , public: wchar_t * __ptr64 __cdecl
icu_44::UnicodeString::getBuffer(int) __ptr64 , public: wchar_t const * __ptr64 __cdecl
icu_44::UnicodeString::getBuffer(void)const __ptr64 , public: unsigned char __cdecl
icu_44::Normalizer2Impl::getCC(unsigned short)const __ptr64 , private: unsigned char __cdecl
icu_44::Normalizer2Impl::getCCFromNoNo(unsigned short)const __ptr64 , public: static unsigned
char __cdecl icu_44::Normalizer2Impl::getCCFromYesOrMaybe(unsigned short) , public: static class
icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getCanada(void) , public: static class
icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getCanadaFrench(void) , public: int __cdecl
icu_44::UnicodeString::getCapacity(void)const __ptr64 , protected: virtual int __cdecl


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icu_44::UnicodeString::getChar32At(int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::getChar32Limit(int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::getChar32Start(int)const __ptr64 , protected: virtual wchar_t __cdecl
icu_44::UnicodeString::getCharAt(int)const __ptr64 , public: static class icu_44::Locale const &
__ptr64 __cdecl icu_44::Locale::getChina(void) , public: static class icu_44::Locale const & __ptr64
__cdecl icu_44::Locale::getChinese(void) , public: int __cdecl
icu_44::UnicodeSetIterator::getCodepoint(void)const __ptr64 , public: int __cdecl
icu_44::UnicodeSetIterator::getCodepointEnd(void)const __ptr64 , public: enum
UNormalizationCheckResult __cdecl icu_44::Normalizer2Impl::getCompQuickCheck(unsigned
short)const __ptr64 , private: unsigned short const * __ptr64 __cdecl
icu_44::Normalizer2Impl::getCompositionsListForComposite(unsigned short)const __ptr64 , private:
unsigned short const * __ptr64 __cdecl
icu_44::Normalizer2Impl::getCompositionsListForDecompYes(unsigned short)const __ptr64 , public:
char const * __ptr64 __cdecl icu_44::Locale::getCountry(void)const __ptr64 , public: wchar_t const *
__ptr64 __cdecl icu_44::Normalizer2Impl::getDecomposition(int,wchar_t * __ptr64 const,int &
__ptr64)const __ptr64 , public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getDefault(void) , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::Locale::getDisplayCountry(class icu_44::UnicodeString & __ptr64)const __ptr64 , public:
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayCountry(class
icu_44::Locale const & __ptr64,class icu_44::UnicodeString & __ptr64)const __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayLanguage(class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::Locale::getDisplayLanguage(class icu_44::Locale const & __ptr64,class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: static class icu_44::UnicodeString & __ptr64
__cdecl icu_44::BreakIterator::getDisplayName(class icu_44::Locale const & __ptr64,class
icu_44::Locale const & __ptr64,class icu_44::UnicodeString & __ptr64) , public: static class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::BreakIterator::getDisplayName(class icu_44::Locale
const & __ptr64,class icu_44::UnicodeString & __ptr64) , public: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::ICUService::getDisplayName(class icu_44::UnicodeString const &
__ptr64,class icu_44::UnicodeString & __ptr64)const __ptr64 , public: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::ICUService::getDisplayName(class icu_44::UnicodeString const &
__ptr64,class icu_44::UnicodeString & __ptr64,class icu_44::Locale const & __ptr64)const __ptr64 ,
public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayName(class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::Locale::getDisplayName(class icu_44::Locale const & __ptr64,class
icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::LocaleKeyFactory::getDisplayName(class icu_44::UnicodeString const &
__ptr64,class icu_44::Locale const & __ptr64,class icu_44::UnicodeString & __ptr64)const __ptr64 ,
public: virtual class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::SimpleFactory::getDisplayName(class icu_44::UnicodeString const & __ptr64,class
icu_44::Locale const & __ptr64,class icu_44::UnicodeString & __ptr64)const __ptr64 , public: class
icu_44::UVector & __ptr64 __cdecl icu_44::ICUService::getDisplayNames(class icu_44::UVector &
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UVector & __ptr64
__cdecl icu_44::ICUService::getDisplayNames(class icu_44::UVector & __ptr64,class icu_44::Locale
const & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UVector &
__ptr64 __cdecl icu_44::ICUService::getDisplayNames(class icu_44::UVector & __ptr64,class
icu_44::Locale const & __ptr64,class icu_44::UnicodeString const * __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
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icu_44::Locale::getDisplayScript(class icu_44::UnicodeString & __ptr64) const __ptr64, public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayScript(class icu_44::Locale const & __ptr64, class icu_44::UnicodeString & __ptr64) const __ptr64, public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayVariant(class icu_44::UnicodeString & __ptr64) const __ptr64, public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::Locale::getDisplayVariant(class icu_44::Locale const & __ptr64, class icu_44::UnicodeString & __ptr64) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::CanonicalIterator::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::DateInterval::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::EventListener::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::FilteredNormalizer2::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::ICUResourceBundleFactory::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::ICUServiceKey::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::Locale::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::LocaleKey::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::LocaleKeyFactory::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::Normalizer::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::ParsePosition::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::ResourceBundle::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::RuleBasedBreakIterator::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::ServiceListener::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::SimpleFactory::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::SimpleLocaleKeyFactory::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::StringCharacterIterator::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UCharCharacterIterator::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UStack::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UStringEnumeration::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UVector32::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UVector64::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UVector::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UnicodeSet::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UnicodeSetIterator::getDynamicClassID(void) const __ptr64, public: virtual void * __ptr64 __cdecl icu_44::UnicodeString::getDynamicClassID(void) const __ptr64, public: static class icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getEnglish(void), private: class icu_44::Hashtable * __ptr64 __cdecl icu_44::CanonicalIterator::getEquivalents2(class icu_44::Hashtable * __ptr64, wchar_t const * __ptr64, int, enum UErrorCode & __ptr64) __ptr64, private: class icu_44::UnicodeString * __ptr64 __cdecl icu_44::CanonicalIterator::getEquivalents(class icu_44::UnicodeString const & __ptr64, int & __ptr64, enum UErrorCode & __ptr64) __ptr64, public: int __cdecl icu_44::ParsePosition::getErrorIndex(void) const __ptr64, public: static class icu_44::Normalizer2 const * __ptr64 __cdecl icu_44::Normalizer2Factory::getFCCInstance(enum UErrorCode & __ptr64), public: unsigned short __cdecl icu_44::Normalizer2Impl::getFCD16(int) const __ptr64, public: unsigned short __cdecl icu_44::Normalizer2Impl::getFCD16FromSingleLead(wchar_t) const __ptr64, public: unsigned short __cdecl icu_44::Normalizer2Impl::getFCD16FromSupplementary(int) const __ptr64, public: unsigned short __cdecl icu_44::Normalizer2Impl::getFCD16FromSurrogatePair(wchar_t, wchar_t) const __ptr64, public:

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static class icu_44::Normalizer2 const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getFCDInstance(enum UErrorCode & __ptr64), public: static struct
UTrie2 const * __ptr64 __cdecl icu_44::Normalizer2Factory::getFCDTrie(enum UErrorCode &
__ptr64), public: struct UTrie2 const * __ptr64 __cdecl icu_44::Normalizer2Impl::getFCDTrie(enum
UErrorCode & __ptr64) const __ptr64, public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getFrance(void), public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getFrench(void), public: double __cdecl
icu_44::DateInterval::getFromDate(void) const __ptr64, public: static class icu_44::Locale const &
__ptr64 __cdecl icu_44::Locale::getGerman(void), public: static class icu_44::Locale const & __ptr64
__cdecl icu_44::Locale::getGermany(void), public: virtual class icu_44::UnicodeString const &
__ptr64 __cdecl icu_44::ICUServiceKey::getID(void) const __ptr64, public: char const * __ptr64
__cdecl icu_44::Locale::getISO3Country(void) const __ptr64, public: char const * __ptr64 __cdecl
icu_44::Locale::getISO3Language(void) const __ptr64, public: static char const * __ptr64 const *
__ptr64 __cdecl icu_44::Locale::getISOCountries(void), public: static char const * __ptr64 const *
__ptr64 __cdecl icu_44::Locale::getISOLanguages(void), public: static class icu_44::Normalizer2Impl
const * __ptr64 __cdecl icu_44::Normalizer2Factory::getImpl(class icu_44::Normalizer2 const *
__ptr64), private: static class icu_44::UnicodeSet const * __ptr64 __cdecl
icu_44::UnicodeSet::getInclusions(int, enum UErrorCode & __ptr64), public: int __cdecl
icu_44::CharacterIterator::getIndex(void) const __ptr64, public: int __cdecl
icu_44::Normalizer::getIndex(void) const __ptr64, public: int __cdecl
icu_44::ParsePosition::getIndex(void) const __ptr64, public: static class icu_44::Normalizer2 const *
__ptr64 __cdecl icu_44::Normalizer2::getInstance(char const * __ptr64, char const * __ptr64, enum
UNormalization2Mode, enum UErrorCode & __ptr64), public: static class icu_44::Normalizer2 const *
__ptr64 __cdecl icu_44::Normalizer2Factory::getInstance(enum UNormalizationMode, enum
UErrorCode & __ptr64), public: int __cdecl icu_44::ResourceBundle::getInt(enum UErrorCode &
__ptr64) const __ptr64, public: int const * __ptr64 __cdecl icu_44::ResourceBundle::getIntVector(int
& __ptr64, enum UErrorCode & __ptr64) const __ptr64, public: static class icu_44::Locale const &
__ptr64 __cdecl icu_44::Locale::getItalian(void), public: static class icu_44::Locale const & __ptr64
__cdecl icu_44::Locale::getItaly(void), public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getJapan(void), public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getJapanese(void), public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICUService::getKey(class icu_44::ICUServiceKey & __ptr64, enum UErrorCode &
__ptr64) const __ptr64, public: class icu_44::UObject * __ptr64 __cdecl
icu_44::ICUService::getKey(class icu_44::ICUServiceKey & __ptr64, class icu_44::UnicodeString *
__ptr64, class icu_44::ICUServiceFactory const * __ptr64, enum UErrorCode & __ptr64) const __ptr64
, public: virtual class icu_44::UObject * __ptr64 __cdecl icu_44::ICUService::getKey(class
icu_44::ICUServiceKey & __ptr64, class icu_44::UnicodeString * __ptr64, enum UErrorCode &
__ptr64) const __ptr64, public: char const * __ptr64 __cdecl
icu_44::ResourceBundle::getKey(void) const __ptr64, public: int __cdecl
icu_44::Locale::getKeywordValue(char const * __ptr64, char * __ptr64, int, enum UErrorCode &
__ptr64) const __ptr64, public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getKorea(void), public: static class icu_44::Locale const & __ptr64 __cdecl
icu_44::Locale::getKorean(void), public: unsigned int __cdecl icu_44::Locale::getLCID(void) const
__ptr64, public: char const * __ptr64 __cdecl icu_44::Locale::getLanguage(void) const __ptr64,
private: class icu_44::LanguageBreakEngine const * __ptr64 __cdecl
icu_44::RuleBasedBreakIterator::getLanguageBreakEngine(int) __ptr64, public: int __cdecl
icu_44::CharacterIterator::getLength(void) const __ptr64, protected: virtual int __cdecl
icu_44::UnicodeString::getLength(void) const __ptr64, public: class icu_44::Locale __cdecl

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icu_44::BreakIterator::getLocale(enum ULocDataLocaleType,enum UErrorCode & __ptr64)const
__ptr64 , private: static class icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getLocale(int) ,
public: class icu_44::Locale __cdecl icu_44::LocaleBased::getLocale(enum ULocDataLocaleType,enum
UErrorCode & __ptr64)const __ptr64 , public: class icu_44::Locale const __cdecl
icu_44::ResourceBundle::getLocale(enum ULocDataLocaleType,enum UErrorCode & __ptr64)const
__ptr64 , public: class icu_44::Locale const & __ptr64 __cdecl
icu_44::ResourceBundle::getLocale(void)const __ptr64 , private: static class icu_44::Locale * __ptr64
__cdecl icu_44::Locale::getLocaleCache(void) , public: char const * __ptr64 __cdecl
icu_44::BreakIterator::getLocaleID(enum ULocDataLocaleType,enum UErrorCode & __ptr64)const
__ptr64 , public: char const * __ptr64 __cdecl icu_44::LocaleBased::getLocaleID(enum
ULocDataLocaleType,enum UErrorCode & __ptr64)const __ptr64 , private: unsigned short const *
__ptr64 __cdecl icu_44::Normalizer2Impl::getMapping(unsigned short)const __ptr64 , public: static
class icu_44::Normalizer2Impl const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getNFCImpl(enum UErrorCode & __ptr64) , public: static class
icu_44::Normalizer2 const * __ptr64 __cdecl icu_44::Normalizer2Factory::getNFCInstance(enum
UErrorCode & __ptr64) , public: static class icu_44::Normalizer2 const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getNFDInstance(enum UErrorCode & __ptr64) , public: static class
icu_44::Normalizer2Impl const * __ptr64 __cdecl icu_44::Normalizer2Factory::getNFKCImpl(enum
UErrorCode & __ptr64) , public: static class icu_44::Normalizer2 const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getNFKCInstance(enum UErrorCode & __ptr64) , public: static class
icu_44::Normalizer2Impl const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getNFKC_CFImpl(enum UErrorCode & __ptr64) , public: static class
icu_44::Normalizer2 const * __ptr64 __cdecl
icu_44::Normalizer2Factory::getNFKC_CFInstance(enum UErrorCode & __ptr64) , public: static class
icu_44::Normalizer2 const * __ptr64 __cdecl icu_44::Normalizer2Factory::getNFKDInstance(enum
UErrorCode & __ptr64) , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::ICUService::getName(class icu_44::UnicodeString & __ptr64)const __ptr64 , public: char
const * __ptr64 __cdecl icu_44::Locale::getName(void)const __ptr64 , public: char const * __ptr64
__cdecl icu_44::ResourceBundle::getName(void)const __ptr64 , public: class icu_44::ResourceBundle
__cdecl icu_44::ResourceBundle::getNext(enum UErrorCode & __ptr64) __ptr64 , public: class
icu_44::UnicodeString __cdecl icu_44::ResourceBundle::getNextString(enum UErrorCode & __ptr64)
__ptr64 , public: class icu_44::UnicodeString __cdecl icu_44::ResourceBundle::getNextString(char
const * __ptr64 * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: static class
icu_44::Normalizer2 const * __ptr64 __cdecl icu_44::Normalizer2Factory::getNoopInstance(enum
UErrorCode & __ptr64) , public: unsigned short __cdecl
icu_44::Normalizer2Impl::getNorm16(int)const __ptr64 , public: struct UTrie2 const * __ptr64
__cdecl icu_44::Normalizer2Impl::getNormTrie(void)const __ptr64 , public: signed char __cdecl
icu_44::Normalizer::getOption(int)const __ptr64 , public: static class icu_44::Locale const & __ptr64
__cdecl icu_44::Locale::getPRC(void) , public: virtual int __cdecl
icu_44::UnicodeSet::getRangeCount(void)const __ptr64 , public: virtual int __cdecl
icu_44::UnicodeSet::getRangeEnd(int)const __ptr64 , public: virtual int __cdecl
icu_44::UnicodeSet::getRangeStart(int)const __ptr64 , public: static class icu_44::Locale const &
__ptr64 __cdecl icu_44::Locale::getRoot(void) , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::getRuleStatus(void)const __ptr64 , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::getRuleStatusVec(int * __ptr64,int,enum UErrorCode & __ptr64)
__ptr64 , public: virtual class icu_44::UnicodeString const & __ptr64 __cdecl
icu_44::RuleBasedBreakIterator::getRules(void)const __ptr64 , public: char const * __ptr64 __cdecl
icu_44::Locale::getScript(void)const __ptr64 , public: static class icu_44::Locale const & __ptr64

__cdecl icu_44::Locale::getSimplifiedChinese(void) , private: static int __cdecl
icu_44::UnicodeSet::getSingleCP(class icu_44::UnicodeString const & __ptr64) , public: int __cdecl
icu_44::ResourceBundle::getSize(void)const __ptr64 , public: class icu_44::UnicodeString __cdecl
icu_44::CanonicalIterator::getSource(void) __ptr64 , public: static void * __ptr64 __cdecl
icu_44::CanonicalIterator::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::DateInterval::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::EventListener::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::FilteredNormalizer2::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::ICUResourceBundleFactory::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::ICUServiceKey::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::Locale::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::LocaleKey::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::LocaleKeyFactory::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::Normalizer2::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::Normalizer::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::ParsePosition::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::ResourceBundle::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::RuleBasedBreakIterator::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::ServiceListener::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::SimpleFactory::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::SimpleLocaleKeyFactory::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::StringCharacterIterator::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UCharCharacterIterator::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UStack::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UStringEnumeration::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UVector32::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UVector64::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UVector::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UnicodeFilter::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UnicodeFunctor::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UnicodeSet::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UnicodeSetIterator::getStaticClassID(void) , public: static void * __ptr64 __cdecl
icu_44::UnicodeString::getStaticClassID(void) , public: class icu_44::UnicodeString __cdecl
icu_44::ResourceBundle::getString(enum UErrorCode & __ptr64)const __ptr64 , private: class
icu_44::UnicodeString const * __ptr64 __cdecl icu_44::UnicodeSet::getString(int)const __ptr64 ,
public: class icu_44::UnicodeString const & __ptr64 __cdecl
icu_44::UnicodeSetIterator::getString(void) __ptr64 , private: int __cdecl
icu_44::UnicodeSet::getStringCount(void)const __ptr64 , public: class icu_44::UnicodeString __cdecl
icu_44::ResourceBundle::getStringEx(int,enum UErrorCode & __ptr64)const __ptr64 , public: class
icu_44::UnicodeString __cdecl icu_44::ResourceBundle::getStringEx(char const * __ptr64,enum
UErrorCode & __ptr64)const __ptr64 , protected: virtual class icu_44::Hashtable const * __ptr64
__cdecl icu_44::ICUResourceBundleFactory::getSupportedIDs(enum UErrorCode & __ptr64)const
__ptr64 , protected: virtual class icu_44::Hashtable const * __ptr64 __cdecl
icu_44::LocaleKeyFactory::getSupportedIDs(enum UErrorCode & __ptr64)const __ptr64 , public:
static class icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getTaiwan(void) , public: wchar_t
const * __ptr64 __cdecl icu_44::UnicodeString::getTerminatedBuffer(void) __ptr64 , public: void
__cdecl icu_44::Normalizer::getText(class icu_44::UnicodeString & __ptr64) __ptr64 , public: virtual
class icu_44::CharacterIterator & __ptr64 __cdecl

icu_44::RuleBasedBreakIterator::getText(void)const __ptr64 , public: virtual void __cdecl
icu_44::StringCharacterIterator::getText(class icu_44::UnicodeString & __ptr64) __ptr64 , public:
virtual void __cdecl icu_44::UCharCharacterIterator::getText(class icu_44::UnicodeString & __ptr64)
__ptr64 , protected: int __cdecl icu_44::ICUService::getTimestamp(void)const __ptr64 , public:
double __cdecl icu_44::DateInterval::getToDate(void)const __ptr64 , public: static class
icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getTraditionalChinese(void) , private:
unsigned char __cdecl icu_44::Normalizer2Impl::getTrailCCFromCompYesAndZeroCC(wchar_t const
* __ptr64,wchar_t const * __ptr64)const __ptr64 , public: enum UResType __cdecl
icu_44::ResourceBundle::getType(void)const __ptr64 , public: unsigned int __cdecl
icu_44::ResourceBundle::getUInt(enum UErrorCode & __ptr64)const __ptr64 , public: static class
icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getUK(void) , public: enum
UNormalizationMode __cdecl icu_44::Normalizer::getUMode(void)const __ptr64 , public: static class
icu_44::Locale const & __ptr64 __cdecl icu_44::Locale::getUS(void) , public: virtual struct UText *
__ptr64 __cdecl icu_44::RuleBasedBreakIterator::getUText(struct UText * __ptr64,enum UErrorCode
& __ptr64)const __ptr64 , public: char const * __ptr64 __cdecl icu_44::Locale::getVariant(void)const
__ptr64 , public: void __cdecl icu_44::ResourceBundle::getVersion(unsigned char * __ptr64
const)const __ptr64 , public: char const * __ptr64 __cdecl
icu_44::ResourceBundle::getVersionNumber(void)const __ptr64 , protected: class icu_44::Hashtable
const * __ptr64 __cdecl icu_44::ICUService::getVisibleIDMap(enum UErrorCode & __ptr64)const
__ptr64 , public: class icu_44::UVector & __ptr64 __cdecl icu_44::ICUService::getVisibleIDs(class
icu_44::UVector & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class
icu_44::UVector & __ptr64 __cdecl icu_44::ICUService::getVisibleIDs(class icu_44::UVector &
__ptr64,class icu_44::UnicodeString const * __ptr64,enum UErrorCode & __ptr64)const __ptr64 ,
public: class icu_44::ResourceBundle __cdecl icu_44::ResourceBundle::getWithFallback(char const *
__ptr64,enum UErrorCode & __ptr64) __ptr64 , public: int __cdecl icu_44::Hashtable::geti(class
icu_44::UnicodeString const & __ptr64)const __ptr64 , protected: virtual class icu_44::UObject *
__ptr64 __cdecl icu_44::ICUResourceBundleFactory::handleCreate(class icu_44::Locale const &
__ptr64,int,class icu_44::ICUService const * __ptr64,enum UErrorCode & __ptr64)const __ptr64 ,
protected: virtual class icu_44::UObject * __ptr64 __cdecl
icu_44::LocaleKeyFactory::handleCreate(class icu_44::Locale const & __ptr64,int,class
icu_44::ICUService const * __ptr64,enum UErrorCode & __ptr64)const __ptr64 , protected: virtual
class icu_44::UObject * __ptr64 __cdecl icu_44::ICUService::handleDefault(class
icu_44::ICUServiceKey const & __ptr64,class icu_44::UnicodeString * __ptr64,enum UErrorCode &
__ptr64)const __ptr64 , protected: virtual void __cdecl icu_44::ErrorCode::handleFailure(void)const
__ptr64 , private: int __cdecl icu_44::RuleBasedBreakIterator::handleNext(struct
icu_44::RBBIStateTable const * __ptr64) __ptr64 , private: int __cdecl
icu_44::RuleBasedBreakIterator::handlePrevious(struct icu_44::RBBIStateTable const * __ptr64)
__ptr64 , public: virtual void __cdecl icu_44::UnicodeString::handleReplaceBetween(int,int,class
icu_44::UnicodeString const & __ptr64) __ptr64 , protected: virtual signed char __cdecl
icu_44::LocaleKeyFactory::handlesKey(class icu_44::ICUServiceKey const & __ptr64,enum
UErrorCode & __ptr64)const __ptr64 , public: virtual signed char __cdecl
icu_44::FilteredNormalizer2::hasBoundaryAfter(int)const __ptr64 , public: virtual signed char
__cdecl icu_44::FilteredNormalizer2::hasBoundaryBefore(int)const __ptr64 , public: signed char
__cdecl icu_44::Normalizer2Impl::hasCompBoundaryAfter(int,signed char,signed char)const __ptr64
, private: signed char __cdecl icu_44::Normalizer2Impl::hasCompBoundaryBefore(int,unsigned
short)const __ptr64 , public: signed char __cdecl
icu_44::Normalizer2Impl::hasCompBoundaryBefore(int)const __ptr64 , public: signed char __cdecl
icu_44::Normalizer2Impl::hasDecompBoundary(int,signed char)const __ptr64 , public: signed char

__cdecl icu_44::Normalizer2Impl::hasFCDBoundaryAfter(int)const __ptr64 , public: signed char
__cdecl icu_44::Normalizer2Impl::hasFCDBoundaryBefore(int)const __ptr64 , public: virtual signed
char __cdecl icu_44::Replaceable::hasMetaData(void)const __ptr64 , public: virtual signed char
__cdecl icu_44::UnicodeString::hasMetaData(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::hasMoreChar32Than(int,int,int)const __ptr64 , public: signed char __cdecl
icu_44::ResourceBundle::hasNext(void)const __ptr64 , public: virtual signed char __cdecl
icu_44::UCharCharacterIterator::hasNext(void) __ptr64 , public: virtual signed char __cdecl
icu_44::UCharCharacterIterator::hasPrevious(void) __ptr64 , public: int __cdecl
icu_44::Locale::hashCode(void)const __ptr64 , public: int __cdecl
icu_44::Normalizer::hashCode(void)const __ptr64 , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::hashCode(void)const __ptr64 , public: virtual int __cdecl
icu_44::UCharCharacterIterator::hashCode(void)const __ptr64 , public: virtual int __cdecl
icu_44::UnicodeSet::hashCode(void)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::hashCode(void)const __ptr64 , public: int __cdecl
icu_44::UVector32::indexOf(int,int)const __ptr64 , private: int __cdecl
icu_44::UVector::indexOf(union UHashTok,int,signed char)const __ptr64 , public: int __cdecl
icu_44::UVector::indexOf(int,int)const __ptr64 , public: int __cdecl icu_44::UVector::indexOf(void *
__ptr64,int)const __ptr64 , public: int __cdecl icu_44::UnicodeSet::indexOf(int)const __ptr64 ,
public: int __cdecl icu_44::UnicodeString::indexOf(class icu_44::UnicodeString const & __ptr64)const
__ptr64 , public: int __cdecl icu_44::UnicodeString::indexOf(class icu_44::UnicodeString const &
__ptr64,int)const __ptr64 , public: int __cdecl icu_44::UnicodeString::indexOf(class
icu_44::UnicodeString const & __ptr64,int,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(class icu_44::UnicodeString const & __ptr64,int,int,int,int)const
__ptr64 , public: int __cdecl icu_44::UnicodeString::indexOf(int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(int,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(int,int,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(wchar_t const * __ptr64,int,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(wchar_t const * __ptr64,int,int,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(wchar_t const * __ptr64,int,int,int,int)const __ptr64 , public: int
__cdecl icu_44::UnicodeString::indexOf(wchar_t)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(wchar_t,int)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::indexOf(wchar_t,int,int)const __ptr64 , private: void __cdecl
icu_44::Hashtable::init(int (__cdecl*)(union UHashTok),signed char (__cdecl*)(union
UHashTok,union UHashTok),signed char (__cdecl*)(union UHashTok,union UHashTok),enum
UErrorCode & __ptr64) __ptr64 , private: class icu_44::Locale & __ptr64 __cdecl
icu_44::Locale::init(char const * __ptr64,signed char) __ptr64 , private: void __cdecl
icu_44::Normalizer::init(void) __ptr64 , protected: void __cdecl
icu_44::RuleBasedBreakIterator::init(void) __ptr64 , public: static class icu_44::Locale & __ptr64
__cdecl icu_44::LocaleUtility::initLocaleFromName(class icu_44::UnicodeString const & __ptr64,class
icu_44::Locale & __ptr64) , public: static class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::LocaleUtility::initNameFromLocale(class icu_44::Locale const & __ptr64,class
icu_44::UnicodeString & __ptr64) , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::insert(int,class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::insert(int,class
icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::UnicodeString::insert(int,int) __ptr64 , public: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::UnicodeString::insert(int,wchar_t const * __ptr64,int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::insert(int,wchar_t const *

__ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::insert(int,wchar_t) __ptr64 , public: void __cdecl
icu_44::UVector32::insertElementAt(int,int,enum UErrorCode & __ptr64) __ptr64 , public: void
__cdecl icu_44::UVector64::insertElementAt(__int64,int,enum UErrorCode & __ptr64) __ptr64 ,
public: void __cdecl icu_44::UVector::insertElementAt(int,int,enum UErrorCode & __ptr64) __ptr64 ,
public: void __cdecl icu_44::UVector::insertElementAt(void * __ptr64,int,enum UErrorCode &
__ptr64) __ptr64 , private: static signed char __cdecl icu_44::Normalizer2Impl::isAcceptable(void *
__ptr64,char const * __ptr64,char const * __ptr64,struct UDataInfo const * __ptr64) , public: signed
char __cdecl icu_44::Locale::isBogus(void)const __ptr64 , public: signed char __cdecl
icu_44::StringPair::isBogus(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeSet::isBogus(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::isBogus(void)const __ptr64 , public: virtual signed char __cdecl
icu_44::RuleBasedBreakIterator::isBoundary(int) __ptr64 , public: signed char __cdecl
icu_44::BreakIterator::isBufferClone(void) __ptr64 , private: signed char __cdecl
icu_44::UnicodeString::isBufferWritable(void)const __ptr64 , public: signed char __cdecl
icu_44::Normalizer2Impl::isCompNo(unsigned short)const __ptr64 , private: signed char __cdecl
icu_44::Normalizer2Impl::isCompYesAndZeroCC(unsigned short)const __ptr64 , public: signed char
__cdecl icu_44::Normalizer2Impl::isDecompInert(int)const __ptr64 , private: signed char __cdecl
icu_44::Normalizer2Impl::isDecompNoAlgorithmic(unsigned short)const __ptr64 , public: signed
char __cdecl icu_44::Normalizer2Impl::isDecompYes(unsigned short)const __ptr64 , private: signed
char __cdecl icu_44::Normalizer2Impl::isDecompYesAndZeroCC(unsigned short)const __ptr64 ,
public: virtual signed char __cdecl icu_44::ICUService::isDefault(void)const __ptr64 , public: signed
char __cdecl icu_44::UVector32::isEmpty(void)const __ptr64 , public: signed char __cdecl
icu_44::UVector::isEmpty(void)const __ptr64 , public: virtual signed char __cdecl
icu_44::UnicodeSet::isEmpty(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::isEmpty(void)const __ptr64 , public: signed char __cdecl
icu_44::Normalizer2Impl::isFCDInert(int)const __ptr64 , public: signed char __cdecl
icu_44::ErrorCode::isFailure(void)const __ptr64 , public: virtual signed char __cdecl
icu_44::ICUServiceKey::isFallbackOf(class icu_44::UnicodeString const & __ptr64)const __ptr64 ,
public: virtual signed char __cdecl icu_44::LocaleKey::isFallbackOf(class icu_44::UnicodeString const
& __ptr64)const __ptr64 , public: static signed char __cdecl icu_44::LocaleUtility::isFallbackOf(class
icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString const & __ptr64) , public: signed
char __cdecl icu_44::UnicodeSet::isFrozen(void)const __ptr64 , private: signed char __cdecl
icu_44::Normalizer2Impl::isHangul(unsigned short)const __ptr64 , public: virtual signed char __cdecl
icu_44::FilteredNormalizer2::isInert(int)const __ptr64 , private: static signed char __cdecl
icu_44::Normalizer2Impl::isInert(unsigned short) , private: static signed char __cdecl
icu_44::Normalizer2Impl::isJamoVT(unsigned short) , private: signed char __cdecl
icu_44::Normalizer2Impl::isMaybe(unsigned short)const __ptr64 , private: signed char __cdecl
icu_44::Normalizer2Impl::isMaybeOrNonZeroCC(unsigned short)const __ptr64 , private: signed char
__cdecl icu_44::Normalizer2Impl::isMostDecompYesAndZeroCC(unsigned short)const __ptr64 ,
public: virtual signed char __cdecl icu_44::FilteredNormalizer2::isNormalized(class
icu_44::UnicodeString const & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: static
signed char __cdecl icu_44::Normalizer::isNormalized(class icu_44::UnicodeString const &
__ptr64,enum UNormalizationMode,enum UErrorCode & __ptr64) , public: static signed char
__cdecl icu_44::Normalizer::isNormalized(class icu_44::UnicodeString const & __ptr64,enum
UNormalizationMode,int,enum UErrorCode & __ptr64) , public: signed char __cdecl
icu_44::UnicodeSetIterator::isString(void)const __ptr64 , public: signed char __cdecl
icu_44::ErrorCode::isSuccess(void)const __ptr64 , public: static signed char __cdecl

icu_44::ICU_UTILITY::isUnprintable(int) , private: signed char __cdecl
icu_44::UnicodeString::isWritable(void) const __ptr64 , public: virtual int __cdecl
icu_44::LocaleKey::kind(void) const __ptr64 , public: virtual int __cdecl
icu_44::UCharCharacterIterator::last32(void) __ptr64 , public: int __cdecl
icu_44::Normalizer::last(void) __ptr64 , public: virtual int __cdecl
icu_44::RuleBasedBreakIterator::last(void) __ptr64 , public: virtual wchar_t __cdecl
icu_44::UCharCharacterIterator::last(void) __ptr64 , public: void * __ptr64 __cdecl
icu_44::UVector::lastElement(void) const __ptr64 , public: int __cdecl
icu_44::UVector32::lastElement(void) const __ptr64 , public: __int64 __cdecl
icu_44::UVector64::lastElement(void) const __ptr64 , public: int __cdecl
icu_44::UVector::lastElement(void) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::lastIndexOf(class icu_44::UnicodeString const & __ptr64) const __ptr64 ,
public: int __cdecl icu_44::UnicodeString::lastIndexOf(class icu_44::UnicodeString const &
__ptr64,int) const __ptr64 , public: int __cdecl icu_44::UnicodeString::lastIndexOf(class
icu_44::UnicodeString const & __ptr64,int,int) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::lastIndexOf(class icu_44::UnicodeString const & __ptr64,int,int,int,int) const
__ptr64 , public: int __cdecl icu_44::UnicodeString::lastIndexOf(int) const __ptr64 , public: int
__cdecl icu_44::UnicodeString::lastIndexOf(int,int) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::lastIndexOf(int,int,int) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::lastIndexOf(wchar_t const * __ptr64,int,int) const __ptr64 , public: int
__cdecl icu_44::UnicodeString::lastIndexOf(wchar_t const * __ptr64,int,int,int) const __ptr64 ,
public: int __cdecl icu_44::UnicodeString::lastIndexOf(wchar_t const * __ptr64,int,int,int,int) const
__ptr64 , public: int __cdecl icu_44::UnicodeString::lastIndexOf(wchar_t) const __ptr64 , public: int
__cdecl icu_44::UnicodeString::lastIndexOf(wchar_t,int) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::lastIndexOf(wchar_t,int,int) const __ptr64 , public: int __cdecl
icu_44::Replaceable::length(void) const __ptr64 , public: int __cdecl
icu_44::StringPiece::length(void) const __ptr64 , public: int __cdecl
icu_44::UnicodeString::length(void) const __ptr64 , public: void __cdecl
icu_44::Normalizer2Impl::load(char const * __ptr64,char const * __ptr64,enum UErrorCode &
__ptr64) __ptr64 , protected: virtual void __cdecl icu_44::UnicodeSetIterator::loadRange(int)
__ptr64 , public: wchar_t const * __ptr64 __cdecl icu_44::Normalizer2Impl::makeFCD(wchar_t const
* __ptr64,wchar_t const * __ptr64,class icu_44::ReorderingBuffer * __ptr64,enum UErrorCode &
__ptr64) const __ptr64 , public: void __cdecl icu_44::Normalizer2Impl::makeFCDAndAppend(wchar_t
const * __ptr64,wchar_t const * __ptr64,signed char,class icu_44::ReorderingBuffer &
__ptr64,enum UErrorCode & __ptr64) const __ptr64 , private: static class icu_44::BreakIterator *
__ptr64 __cdecl icu_44::BreakIterator::makeInstance(class icu_44::Locale const & __ptr64,int,enum
UErrorCode & __ptr64) , private: void __cdecl
icu_44::RuleBasedBreakIterator::makeRuleStatusValid(void) __ptr64 , private: int __cdecl
icu_44::Normalizer2Impl::mapAlgorithmic(int,unsigned short) const __ptr64 , private: static int
__cdecl icu_44::UnicodeSet::matchRest(class icu_44::Replaceable const & __ptr64,int,int,class
icu_44::UnicodeString const & __ptr64) , public: virtual int __cdecl
icu_44::CompactTrieDictionary::matches(struct UText * __ptr64,int,int * __ptr64,int &
__ptr64,int) const __ptr64 , public: virtual int __cdecl icu_44::MutableTrieDictionary::matches(struct
UText * __ptr64,int,int * __ptr64,int & __ptr64,int) const __ptr64 , public: virtual enum
icu_44::UMatchDegree __cdecl icu_44::UnicodeFilter::matches(class icu_44::Replaceable const &
__ptr64,int & __ptr64,int,signed char) __ptr64 , public: virtual enum icu_44::UMatchDegree __cdecl
icu_44::UnicodeSet::matches(class icu_44::Replaceable const & __ptr64,int & __ptr64,int,signed
char) __ptr64 , private: virtual signed char __cdecl icu_44::UnicodeSet::matchesIndexValue(unsigned

char)const __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::move32(int,enum icu_44::CharacterIterator::EOrigin) __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::move(int,enum icu_44::CharacterIterator::EOrigin) __ptr64 , public: int __cdecl icu_44::UnicodeString::moveIndex32(int,int)const __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::next32(void) __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::next32PostInc(void) __ptr64 , public: class icu_44::UnicodeString __cdecl icu_44::CanonicalIterator::next(void) __ptr64 , public: int __cdecl icu_44::Normalizer::next(void) __ptr64 , public: virtual int __cdecl icu_44::RuleBasedBreakIterator::next(int) __ptr64 , public: virtual int __cdecl icu_44::RuleBasedBreakIterator::next(void) __ptr64 , public: virtual char const * __ptr64 __cdecl icu_44::StringEnumeration::next(int * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: virtual wchar_t __cdecl icu_44::UCharCharacterIterator::next(void) __ptr64 , public: signed char __cdecl icu_44::UnicodeSetIterator::next(void) __ptr64 , public: struct UHashElement const * __ptr64 __cdecl icu_44::Hashtable::nextElement(int & __ptr64)const __ptr64 , private: signed char __cdecl icu_44::Normalizer::nextNormalize(void) __ptr64 , public: virtual wchar_t __cdecl icu_44::UCharCharacterIterator::nextPostInc(void) __ptr64 , public: signed char __cdecl icu_44::UnicodeSetIterator::nextRange(void) __ptr64 , private: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::FilteredNormalizer2::normalize(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString & __ptr64,enum USetSpanCondition,enum UErrorCode & __ptr64)const __ptr64 , public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::FilteredNormalizer2::normalize(class icu_44::UnicodeString const & __ptr64,class icu_44::UnicodeString & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: class icu_44::UnicodeString __cdecl icu_44::Normalizer2::normalize(class icu_44::UnicodeString const & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: static void __cdecl icu_44::Normalizer::normalize(class icu_44::UnicodeString const & __ptr64,enum UNormalizationMode,int,class icu_44::UnicodeString & __ptr64,enum UErrorCode & __ptr64) , private: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::FilteredNormalizer2::normalizeSecondAndAppend(class icu_44::UnicodeString & __ptr64,class icu_44::UnicodeString const & __ptr64,signed char,enum UErrorCode & __ptr64)const __ptr64 , public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::FilteredNormalizer2::normalizeSecondAndAppend(class icu_44::UnicodeString & __ptr64,class icu_44::UnicodeString const & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: virtual void __cdecl icu_44::ICUNotifier::notifyChanged(void) __ptr64 , protected: virtual void __cdecl icu_44::ICUService::notifyListener(class icu_44::EventListener & __ptr64)const __ptr64 , public: static int const icu_44::StringPiece::npos , public: virtual class icu_44::StringEnumeration * __ptr64 __cdecl icu_44::CompactTrieDictionary::openWords(enum UErrorCode & __ptr64)const __ptr64 , public: virtual class icu_44::StringEnumeration * __ptr64 __cdecl icu_44::MutableTrieDictionary::openWords(enum UErrorCode & __ptr64)const __ptr64 , public: void * __ptr64 __cdecl icu_44::UVector::orphanElementAt(int) __ptr64 , public: signed char __cdecl icu_44::UnicodeString::padLeading(int,wchar_t) __ptr64 , public: signed char __cdecl icu_44::UnicodeString::padTrailing(int,wchar_t) __ptr64 , public: static signed char __cdecl icu_44::ICU_UTILITY::parseChar(class icu_44::UnicodeString const & __ptr64,int & __ptr64,wchar_t) , public: static int __cdecl icu_44::ICU_UTILITY::parseInteger(class icu_44::UnicodeString const & __ptr64,int & __ptr64,int) , public: static int __cdecl icu_44::ICU_UTILITY::parseNumber(class icu_44::UnicodeString const & __ptr64,int & __ptr64,signed char) , public: static int __cdecl icu_44::ICU_UTILITY::parsePattern(class icu_44::UnicodeString const & __ptr64,class icu_44::Replaceable const & __ptr64,int,int) , public: static int __cdecl icu_44::ICU_UTILITY::parsePattern(class icu_44::UnicodeString const & __ptr64,int,int,class

icu_44::UnicodeString const & __ptr64,int * __ptr64) , public: static class icu_44::UnicodeString & __ptr64 __cdecl icu_44::ICUServiceKey::parsePrefix(class icu_44::UnicodeString & __ptr64) , public: static class icu_44::UnicodeString & __ptr64 __cdecl icu_44::ICUServiceKey::parseSuffix(class icu_44::UnicodeString & __ptr64) , public: static class icu_44::UnicodeString __cdecl icu_44::ICU_UTILITY::parseUnicodeIdentifier(class icu_44::UnicodeString const & __ptr64,int & __ptr64) , public: void * __ptr64 __cdecl icu_44::UStack::peek(void)const __ptr64 , public: int __cdecl icu_44::UStack::peeki(void)const __ptr64 , public: int __cdecl icu_44::UVector32::peeki(void)const __ptr64 , public: static void __cdecl icu_44::CanonicalIterator::permute(class icu_44::UnicodeString & __ptr64,signed char,class icu_44::Hashtable * __ptr64,enum UErrorCode & __ptr64) , private: void __cdecl icu_44::UnicodeString::pinIndex(int & __ptr64)const __ptr64 , private: void __cdecl icu_44::UnicodeString::pinIndices(int & __ptr64,int & __ptr64)const __ptr64 , public: void * __ptr64 __cdecl icu_44::UStack::pop(void) __ptr64 , public: int * __ptr64 __cdecl icu_44::UVector32::popFrame(int) __ptr64 , public: __int64 * __ptr64 __cdecl icu_44::UVector64::popFrame(int) __ptr64 , public: int __cdecl icu_44::UStack::popi(void) __ptr64 , public: int __cdecl icu_44::UVector32::popi(void) __ptr64 , public: __int64 __cdecl icu_44::UVector64::popi(void) __ptr64 , public: virtual int __cdecl icu_44::RuleBasedBreakIterator::preceding(int) __ptr64 , public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::ICUServiceKey::prefix(class icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::LocaleKey::prefix(class icu_44::UnicodeString & __ptr64)const __ptr64 , public: virtual int __cdecl icu_44::UCharCharacterIterator::previous32(void) __ptr64 , public: int __cdecl icu_44::Normalizer::previous(void) __ptr64 , public: virtual int __cdecl icu_44::RuleBasedBreakIterator::previous(void) __ptr64 , public: virtual wchar_t __cdecl icu_44::UCharCharacterIterator::previous(void) __ptr64 , private: signed char __cdecl icu_44::Normalizer::previousNormalize(void) __ptr64 , public: int __cdecl icu_44::UStack::push(int,enum UErrorCode & __ptr64) __ptr64 , public: void * __ptr64 __cdecl icu_44::UStack::push(void * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: int __cdecl icu_44::UVector32::push(int,enum UErrorCode & __ptr64) __ptr64 , public: __int64 __cdecl icu_44::UVector64::push(__int64,enum UErrorCode & __ptr64) __ptr64 , public: void * __ptr64 __cdecl icu_44::Hashtable::put(class icu_44::UnicodeString const & __ptr64,void * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: int __cdecl icu_44::Hashtable::puti(class icu_44::UnicodeString const & __ptr64,int,enum UErrorCode & __ptr64) __ptr64 , public: virtual enum UNormalizationCheckResult __cdecl icu_44::FilteredNormalizer2::quickCheck(class icu_44::UnicodeString const & __ptr64,enum UErrorCode & __ptr64)const __ptr64 , public: static enum UNormalizationCheckResult __cdecl icu_44::Normalizer::quickCheck(class icu_44::UnicodeString const & __ptr64,enum UNormalizationMode,enum UErrorCode & __ptr64) , public: static enum UNormalizationCheckResult __cdecl icu_44::Normalizer::quickCheck(class icu_44::UnicodeString const & __ptr64,enum UNormalizationMode,int,enum UErrorCode & __ptr64) , protected: virtual void __cdecl icu_44::ICUService::reInitializeFactories(void) __ptr64 , private: void __cdecl icu_44::Normalizer2Impl::recompose(class icu_44::ReorderingBuffer & __ptr64,int,signed char)const __ptr64 , private: int __cdecl icu_44::UnicodeString::refCount(void)const __ptr64 , public: virtual void const * __ptr64 __cdecl icu_44::ICUService::registerFactory(class icu_44::ICUServiceFactory * __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: static void const * __ptr64 __cdecl icu_44::BreakIterator::registerInstance(class icu_44::BreakIterator * __ptr64,class icu_44::Locale const & __ptr64,enum UBreakIteratorType,enum UErrorCode & __ptr64) , public: virtual void const * __ptr64 __cdecl icu_44::ICULocaleService::registerInstance(class icu_44::UObject * __ptr64,class icu_44::Locale const & __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: virtual

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void const * __ptr64 __cdecl icu_44::ICULocaleService::registerInstance(class icu_44::UObject *
__ptr64,class icu_44::Locale const & __ptr64,int,enum UErrorCode & __ptr64) __ptr64 , public:
virtual void const * __ptr64 __cdecl icu_44::ICULocaleService::registerInstance(class icu_44::UObject
* __ptr64,class icu_44::Locale const & __ptr64,int,int,enum UErrorCode & __ptr64) __ptr64 , public:
virtual void const * __ptr64 __cdecl icu_44::ICULocaleService::registerInstance(class icu_44::UObject
* __ptr64,class icu_44::UnicodeString const & __ptr64,signed char,enum UErrorCode & __ptr64)
__ptr64 , public: void const * __ptr64 __cdecl icu_44::ICUService::registerInstance(class
icu_44::UObject * __ptr64,class icu_44::UnicodeString const & __ptr64,enum UErrorCode &
__ptr64) __ptr64 , public: virtual void const * __ptr64 __cdecl
icu_44::ICUService::registerInstance(class icu_44::UObject * __ptr64,class icu_44::UnicodeString
const & __ptr64,signed char,enum UErrorCode & __ptr64) __ptr64 , private: void __cdecl
icu_44::UnicodeString::releaseArray(void) __ptr64 , public: void __cdecl
icu_44::UnicodeString::releaseBuffer(int) __ptr64 , private: void __cdecl
icu_44::UnicodeSet::releasePattern(void) __ptr64 , public: void * __ptr64 __cdecl
icu_44::Hashtable::remove(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class
icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::remove(class icu_44::UnicodeString
const & __ptr64) __ptr64 , public: class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::remove(int) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64 __cdecl
icu_44::UnicodeSet::remove(int,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::remove(int,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::remove(void) __ptr64 , public: void __cdecl
icu_44::Hashtable::removeAll(void) __ptr64 , public: signed char __cdecl
icu_44::UVector32::removeAll(class icu_44::UVector32 const & __ptr64) __ptr64 , public: signed
char __cdecl icu_44::UVector::removeAll(class icu_44::UVector const & __ptr64) __ptr64 , public:
class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::removeAll(class
icu_44::UnicodeString const & __ptr64) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64
__cdecl icu_44::UnicodeSet::removeAll(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public:
void __cdecl icu_44::UVector32::removeAllElements(void) __ptr64 , public: void __cdecl
icu_44::UVector64::removeAllElements(void) __ptr64 , public: void __cdecl
icu_44::UVector::removeAllElements(void) __ptr64 , public: virtual class icu_44::UnicodeSet &
__ptr64 __cdecl icu_44::UnicodeSet::removeAllStrings(void) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::removeBetween(int,int) __ptr64 ,
public: signed char __cdecl icu_44::UVector::removeElement(void * __ptr64) __ptr64 , public: void
__cdecl icu_44::UVector32::removeElementAt(int) __ptr64 , public: void __cdecl
icu_44::UVector::removeElementAt(int) __ptr64 , public: virtual void __cdecl
icu_44::ICUNotifier::removeListener(class icu_44::EventListener const * __ptr64,enum UErrorCode &
__ptr64) __ptr64 , private: int __cdecl icu_44::UnicodeString::removeRef(void) __ptr64 , public: void
__cdecl icu_44::StringPiece::remove_prefix(int) __ptr64 , public: void __cdecl
icu_44::StringPiece::remove_suffix(int) __ptr64 , public: int __cdecl icu_44::Hashtable::removei(class
icu_44::UnicodeString const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::replace(int,int,class icu_44::UnicodeString const & __ptr64) __ptr64 ,
public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::replace(int,int,class
icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString &
__ptr64 __cdecl icu_44::UnicodeString::replace(int,int,int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::replace(int,int,wchar_t const *
__ptr64,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::replace(int,int,wchar_t const * __ptr64,int,int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::replace(int,int,wchar_t) __ptr64 ,
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public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::replaceBetween(int,int,class icu_44::UnicodeString const & __ptr64) __ptr64
, public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::replaceBetween(int,int,class icu_44::UnicodeString const & __ptr64,int,int)
__ptr64 , public: static signed char __cdecl icu_44::UnicodeSet::resemblesPattern(class
icu_44::UnicodeString const & __ptr64,int) , private: static signed char __cdecl
icu_44::UnicodeSet::resemblesPropertyPattern(class icu_44::RuleCharacterIterator & __ptr64,int) ,
private: static signed char __cdecl icu_44::UnicodeSet::resemblesPropertyPattern(class
icu_44::UnicodeString const & __ptr64,int) , public: int * __ptr64 __cdecl
icu_44::UVector32::reserveBlock(int,enum UErrorCode & __ptr64) __ptr64 , public: __int64 *
__ptr64 __cdecl icu_44::UVector64::reserveBlock(int,enum UErrorCode & __ptr64) __ptr64 , public:
void __cdecl icu_44::CanonicalIterator::reset(void) __ptr64 , public: enum UErrorCode __cdecl
icu_44::ErrorCode::reset(void) __ptr64 , public: virtual void __cdecl icu_44::ICUService::reset(void)
__ptr64 , public: void __cdecl icu_44::Normalizer::reset(void) __ptr64 , protected: virtual void
__cdecl icu_44::RuleBasedBreakIterator::reset(void) __ptr64 , public: virtual void __cdecl
icu_44::UStringEnumeration::reset(enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::UnicodeSetIterator::reset(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public: void
__cdecl icu_44::UnicodeSetIterator::reset(void) __ptr64 , public: void __cdecl
icu_44::ResourceBundle::resetIterator(void) __ptr64 , private: void __cdecl
icu_44::UnicodeSet::retain(int const * __ptr64,int,signed char) __ptr64 , public: class
icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::retain(int) __ptr64 , public: virtual class
icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::retain(int,int) __ptr64 , public: signed
char __cdecl icu_44::UVector32::retainAll(class icu_44::UVector32 const & __ptr64) __ptr64 , public:
signed char __cdecl icu_44::UVector::retainAll(class icu_44::UVector const & __ptr64) __ptr64 ,
public: class icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::retainAll(class
icu_44::UnicodeString const & __ptr64) __ptr64 , public: virtual class icu_44::UnicodeSet & __ptr64
__cdecl icu_44::UnicodeSet::retainAll(class icu_44::UnicodeSet const & __ptr64) __ptr64 , public:
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::retainBetween(int,int) __ptr64
, public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::reverse(int,int)
__ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::reverse(void)
__ptr64 , protected: virtual int __cdecl icu_44::MutableTrieDictionary::search(struct UText *
__ptr64,int,int * __ptr64,int & __ptr64,int,struct icu_44::TernaryNode * __ptr64 & __ptr64,signed
char & __ptr64)const __ptr64 , public: int __cdecl icu_44::UStack::search(void * __ptr64)const
__ptr64 , public: int __cdecl icu_44::UnicodeSet::serialize(unsigned short * __ptr64,int,enum
UErrorCode & __ptr64)const __ptr64 , public: void __cdecl icu_44::ErrorCode::set(enum
UErrorCode) __ptr64 , public: void __cdecl icu_44::StringPiece::set(char const * __ptr64) __ptr64 ,
public: void __cdecl icu_44::StringPiece::set(char const * __ptr64,int) __ptr64 , public: class
icu_44::UnicodeSet & __ptr64 __cdecl icu_44::UnicodeSet::set(int,int) __ptr64 , private: void
__cdecl icu_44::UnicodeString::setArray(wchar_t * __ptr64,int,int) __ptr64 , protected: virtual void
__cdecl icu_44::RuleBasedBreakIterator::setBreakType(int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::setCharAt(int,wchar_t) __ptr64 ,
protected: class icu_44::UnicodeString * __ptr64 __cdecl icu_44::StringEnumeration::setChars(char
const * __ptr64,int,enum UErrorCode & __ptr64) __ptr64 , public: signed char (__cdecl* __cdecl
icu_44::UVector::setComparer(signed char (__cdecl*)(union UHashTok,union UHashTok))
__ptr64)(union UHashTok,union UHashTok) , public: virtual void __cdecl
icu_44::UnicodeFilter::setData(class icu_44::TransliterationRuleData const * __ptr64) __ptr64 ,
public: static void __cdecl icu_44::Locale::setDefault(class icu_44::Locale const & __ptr64,enum
UErrorCode & __ptr64) , public: void (__cdecl* __cdecl icu_44::UVector::setDeleter(void

(__cdecl*)(void * __ptr64) __ptr64)(void * __ptr64) , public: void __cdecl
icu_44::UVector32::setElementAt(int,int) __ptr64 , public: void __cdecl
icu_44::UVector64::setElementAt(__int64,int) __ptr64 , public: void __cdecl
icu_44::UVector::setElementAt(int,int) __ptr64 , public: void __cdecl
icu_44::UVector::setElementAt(void * __ptr64,int) __ptr64 , public: void __cdecl
icu_44::ParsePosition::setErrorIndex(int) __ptr64 , public: void __cdecl
icu_44::Normalizer2Impl::setFCD16FromNorm16(int,int,unsigned short,struct UTrie2 *
__ptr64,enum UErrorCode & __ptr64)const __ptr64 , protected: void __cdecl
icu_44::Locale::setFromPOSIXID(char const * __ptr64) __ptr64 , public: virtual int __cdecl
icu_44::UCharCharacterIterator::setIndex32(int) __ptr64 , public: void __cdecl
icu_44::ParsePosition::setIndex(int) __ptr64 , public: virtual wchar_t __cdecl
icu_44::UCharCharacterIterator::setIndex(int) __ptr64 , public: void __cdecl
icu_44::Normalizer::setIndexOnly(int) __ptr64 , public: signed char (__cdecl* __cdecl
icu_44::Hashtable::setKeyComparator(signed char (__cdecl*)(union UHashTok,union UHashTok))
__ptr64)(union UHashTok,union UHashTok) , public: void __cdecl
icu_44::Locale::setKeywordValue(char const * __ptr64,char const * __ptr64,enum UErrorCode &
__ptr64) __ptr64 , private: void __cdecl icu_44::UnicodeString::setLength(int) __ptr64 , public: void
__cdecl icu_44::LocaleBased::setLocaleIDs(char const * __ptr64,char const * __ptr64) __ptr64 ,
public: void __cdecl icu_44::UVector32::setMaxCapacity(int) __ptr64 , public: void __cdecl
icu_44::UVector64::setMaxCapacity(int) __ptr64 , public: void __cdecl
icu_44::Normalizer::setMode(enum UNormalizationMode) __ptr64 , public: void __cdecl
icu_44::Normalizer::setOption(int,signed char) __ptr64 , private: void __cdecl
icu_44::UnicodeSet::setPattern(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: void
__cdecl icu_44::UVector32::setSize(int) __ptr64 , public: void __cdecl icu_44::UVector64::setSize(int)
__ptr64 , public: void __cdecl icu_44::UVector::setSize(int,enum UErrorCode & __ptr64) __ptr64 ,
public: void __cdecl icu_44::CanonicalIterator::setSource(class icu_44::UnicodeString const &
__ptr64,enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::Normalizer::setText(class icu_44::CharacterIterator const & __ptr64,enum UErrorCode &
__ptr64) __ptr64 , public: void __cdecl icu_44::Normalizer::setText(class icu_44::UnicodeString const
& __ptr64,enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::Normalizer::setText(wchar_t const * __ptr64,int,enum UErrorCode & __ptr64) __ptr64 ,
public: virtual void __cdecl icu_44::RuleBasedBreakIterator::setText(class icu_44::UnicodeString
const & __ptr64) __ptr64 , public: virtual void __cdecl
icu_44::RuleBasedBreakIterator::setText(struct UText * __ptr64,enum UErrorCode & __ptr64)
__ptr64 , public: void __cdecl icu_44::StringCharacterIterator::setText(class icu_44::UnicodeString
const & __ptr64) __ptr64 , public: void __cdecl icu_44::UCharCharacterIterator::setText(wchar_t
const * __ptr64,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::setTo(class icu_44::UnicodeString const & __ptr64) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::setTo(class icu_44::UnicodeString
const & __ptr64,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::setTo(class icu_44::UnicodeString const & __ptr64,int,int) __ptr64 , public:
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::setTo(signed char,wchar_t
const * __ptr64,int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::setTo(int) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::setTo(wchar_t * __ptr64,int,int) __ptr64 , public: class icu_44::UnicodeString
& __ptr64 __cdecl icu_44::UnicodeString::setTo(wchar_t const * __ptr64,int) __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::setTo(wchar_t) __ptr64 , public:
void __cdecl icu_44::Locale::setToBogus(void) __ptr64 , public: void __cdecl

icu_44::UnicodeSet::setToBogus(void) __ptr64 , public: void __cdecl
icu_44::UnicodeString::setToBogus(void) __ptr64 , private: void __cdecl
icu_44::UnicodeString::setToEmpty(void) __ptr64 , public: int __cdecl
icu_44::CharacterIterator::setToEnd(void) __ptr64 , public: int __cdecl
icu_44::CharacterIterator::setToStart(void) __ptr64 , private: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::setToUTF8(class icu_44::StringPiece const & __ptr64) __ptr64 ,
public: signed char (__cdecl*__cdecl icu_44::Hashtable::setValueComparator(signed char
(__cdecl*)(union UHashTok,union UHashTok)) __ptr64)(union UHashTok,union UHashTok) , public:
void (__cdecl*__cdecl icu_44::Hashtable::setValueDeleter(void (__cdecl*)(void * __ptr64))
__ptr64)(void * __ptr64) , public: int __cdecl icu_44::StringPiece::size(void)const __ptr64 , public: int
__cdecl icu_44::UVector32::size(void)const __ptr64 , public: int __cdecl
icu_44::UVector64::size(void)const __ptr64 , public: int __cdecl icu_44::UVector::size(void)const
__ptr64 , public: virtual int __cdecl icu_44::UnicodeSet::size(void)const __ptr64 , public: static int
__cdecl icu_44::ICU_UTILITY::skipWhitespaces(class icu_44::UnicodeString const & __ptr64,int &
__ptr64,signed char) , public: virtual class icu_44::UnicodeString const * __ptr64 __cdecl
icu_44::UStringEnumeration::snext(enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::UVector::sort(signed char (__cdecl*)(union UHashTok,union UHashTok),enum UErrorCode &
__ptr64) __ptr64 , public: void __cdecl icu_44::UVector32::sortedInsert(int,enum UErrorCode &
__ptr64) __ptr64 , private: void __cdecl icu_44::UVector::sortedInsert(union UHashTok,signed char
(__cdecl*)(union UHashTok,union UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: void
__cdecl icu_44::UVector::sortedInsert(int,signed char (__cdecl*)(union UHashTok,union
UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl
icu_44::UVector::sortedInsert(void * __ptr64,signed char (__cdecl*)(union UHashTok,union
UHashTok),enum UErrorCode & __ptr64) __ptr64 , public: void __cdecl icu_44::UVector::sorti(enum
UErrorCode & __ptr64) __ptr64 , public: int __cdecl icu_44::UnicodeSet::span(class
icu_44::UnicodeString const & __ptr64,int,enum USetSpanCondition)const __ptr64 , public: int
__cdecl icu_44::UnicodeSet::span(wchar_t const * __ptr64,int,enum USetSpanCondition)const
__ptr64 , public: int __cdecl icu_44::UnicodeSet::spanBack(class icu_44::UnicodeString const &
__ptr64,int,enum USetSpanCondition)const __ptr64 , public: int __cdecl
icu_44::UnicodeSet::spanBack(wchar_t const * __ptr64,int,enum USetSpanCondition)const __ptr64 ,
public: int __cdecl icu_44::UnicodeSet::spanBackUTF8(char const * __ptr64,int,enum
USetSpanCondition)const __ptr64 , public: virtual int __cdecl
icu_44::FilteredNormalizer2::spanQuickCheckYes(class icu_44::UnicodeString const & __ptr64,enum
UErrorCode & __ptr64)const __ptr64 , public: int __cdecl icu_44::UnicodeSet::spanUTF8(char const
* __ptr64,int,enum USetSpanCondition)const __ptr64 , public: int __cdecl
icu_44::CharacterIterator::startIndex(void)const __ptr64 , public: int __cdecl
icu_44::Normalizer::startIndex(void)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::startsWith(class icu_44::UnicodeString const & __ptr64)const __ptr64 ,
public: signed char __cdecl icu_44::UnicodeString::startsWith(class icu_44::UnicodeString const &
__ptr64,int,int)const __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::startsWith(wchar_t const * __ptr64,int)const __ptr64 , public: signed char
__cdecl icu_44::UnicodeString::startsWith(wchar_t const * __ptr64,int,int)const __ptr64 , public:
class icu_44::StringPiece __cdecl icu_44::StringPiece::substr(int,int)const __ptr64 , private: void
__cdecl icu_44::UnicodeSet::swapBuffers(void) __ptr64 , public: class icu_44::UnicodeString __cdecl
icu_44::UnicodeString::tempSubString(int,int)const __ptr64 , public: class icu_44::UnicodeString
__cdecl icu_44::UnicodeString::tempSubStringBetween(int,int)const __ptr64 , public: void * __ptr64
* __ptr64 __cdecl icu_44::UVector::toArray(void * __ptr64 * __ptr64)const __ptr64 , public: class
icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::toLowerCase(class icu_44::Locale const

& __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::toLowerCase(void) __ptr64 , public: virtual class icu_44::UnicodeMatcher *
__ptr64 __cdecl icu_44::UnicodeFilter::toMatcher(void)const __ptr64 , public: virtual class
icu_44::UnicodeMatcher * __ptr64 __cdecl icu_44::UnicodeFuncor::toMatcher(void)const __ptr64 ,
public: virtual class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeSet::toPattern(class
icu_44::UnicodeString & __ptr64, signed char)const __ptr64 , public: virtual class
icu_44::UnicodeReplacer * __ptr64 __cdecl icu_44::UnicodeFuncor::toReplacer(void)const __ptr64 ,
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icu_44::BreakIterator * __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::toTitle(class icu_44::BreakIterator * __ptr64, class icu_44::Locale const &
__ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::toTitle(class icu_44::BreakIterator * __ptr64, class icu_44::Locale const &
__ptr64, unsigned int) __ptr64 , public: struct USet * __ptr64 __cdecl
icu_44::UnicodeSet::toUSet(void) __ptr64 , public: struct USet const * __ptr64 __cdecl
icu_44::UnicodeSet::toUSet(void)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::toUTF32(int * __ptr64, int, enum UErrorCode & __ptr64)const __ptr64 ,
private: int __cdecl icu_44::UnicodeString::toUTF8(int, int, char * __ptr64, int)const __ptr64 , public:
void __cdecl icu_44::UnicodeString::toUTF8(class icu_44::ByteSink & __ptr64)const __ptr64 , public:
class icu_44::UnicodeString & __ptr64 __cdecl icu_44::UnicodeString::toUpper(class icu_44::Locale
const & __ptr64) __ptr64 , public: class icu_44::UnicodeString & __ptr64 __cdecl
icu_44::UnicodeString::toUpper(void) __ptr64 , public: class icu_44::UnicodeString & __ptr64
__cdecl icu_44::UnicodeString::trim(void) __ptr64 , public: signed char __cdecl
icu_44::UnicodeString::truncate(int) __ptr64 , private: void __cdecl
icu_44::UnicodeString::unBogus(void) __ptr64 , public: class icu_44::UnicodeString __cdecl
icu_44::UnicodeString::unescape(void)const __ptr64 , public: int __cdecl
icu_44::UnicodeString::unescapeAt(int & __ptr64)const __ptr64 , public: virtual wchar_t const *
__ptr64 __cdecl icu_44::StringEnumeration::unext(int * __ptr64, enum UErrorCode & __ptr64)
__ptr64 , public: static signed char __cdecl icu_44::BreakIterator::unregister(void const *
__ptr64, enum UErrorCode & __ptr64) , public: virtual signed char __cdecl
icu_44::ICUService::unregister(void const * __ptr64, enum UErrorCode & __ptr64) __ptr64 , public:
virtual void __cdecl icu_44::LocaleKeyFactory::updateVisibleIDs(class icu_44::Hashtable &
__ptr64, enum UErrorCode & __ptr64)const __ptr64 , public: virtual void __cdecl
icu_44::SimpleFactory::updateVisibleIDs(class icu_44::Hashtable & __ptr64, enum UErrorCode &
__ptr64)const __ptr64 , public: virtual void __cdecl
icu_44::SimpleLocaleKeyFactory::updateVisibleIDs(class icu_44::Hashtable & __ptr64, enum
UErrorCode & __ptr64)const __ptr64 , protected: class icu_44::UnicodeString const & __ptr64
__cdecl icu_44::ICULocaleService::validateFallbackLocale(void)const __ptr64 ,
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uprv_strndup_44 , uprv_syntaxError_44 , uprv_timezone_44 , uprv_toupper_44 , uprv_trunc_44 ,
uprv_tzname_44 , uprv_tzset_44 , uprv_uint16Comparator_44 , uprv_uint32Comparator_44 ,
upvec_cloneArray_44 , upvec_close_44 , upvec_compactToUTrie2Handler_44 ,
upvec_compactToUTrie2WithRowIndex_44 , upvec_compactToUTrieHandler_44 ,
upvec_compact_44 , upvec_getArray_44 , upvec_getRow_44 , upvec_getValue_44 , upvec_open_44
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ures_findSubResource_44 , ures_getBinary_44 , ures_getByIndex_44 ,
ures_getByKeyWithFallback_44 , ures_getByKey_44 , ures_getFunctionalEquivalent_44 ,
ures_getIntVector_44 , ures_getInt_44 , ures_getKey_44 , ures_getKeywordValues_44 ,
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ures_getSize_44 , ures_getStringByIndex_44 , ures_getStringByKeyWithFallback_44 ,
ures_getStringByKey_44 , ures_getString_44 , ures_getType_44 , ures_getUInt_44 ,
ures_getUTF8StringByIndex_44 , ures_getUTF8StringByKey_44 , ures_getUTF8String_44 ,
ures_getVersionByKey_44 , ures_getVersionNumber_44 , ures_getVersion_44 , ures_hasNext_44 ,
ures_initStackObject_44 , ures_openAvailableLocales_44 , ures_openDirect_44 , ures_openFillIn_44
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uset_charAt_44 , uset_clear_44 , uset_cloneAsThawed_44 , uset_clone_44 , uset_closeOver_44 ,
uset_close_44 , uset_compact_44 , uset_complementAll_44 , uset_complement_44 ,
uset_containsAllCodePoints_44 , uset_containsAll_44 , uset_containsNone_44 ,
uset_containsRange_44 , uset_containsSome_44 , uset_containsString_44 , uset_contains_44 ,
uset_equals_44 , uset_freeze_44 , uset_getItemCount_44 , uset_getItem_44 ,
uset_getSerializedRangeCount_44 , uset_getSerializedRange_44 , uset_getSerializedSet_44 ,
uset_indexOf_44 , uset_isEmpty_44 , uset_isFrozen_44 , uset_openEmpty_44 ,
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uset_removeAll_44 , uset_removeRange_44 , uset_removeString_44 , uset_remove_44 ,
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uset_serializedContains_44 , uset_setSerializedToOne_44 , uset_set_44 , uset_size_44 ,
uset_spanBackUTF8_44 , uset_spanBack_44 , uset_spanUTF8_44 , uset_span_44 ,
uset_toPattern_44 , usprep_close_44 , usprep_openByType_44 , usprep_open_44 ,
usprep_prepare_44 , usprep_swap_44 , utext_caseCompareNativeLimit_44 , utext_caseCompare_44
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utext_freeze_44 , utext_getNativeIndex_44 , utext_getPreviousNativeIndex_44 ,
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utrie2_openDummy_44 , utrie2_openFromSerialized_44 , utrie2_open_44 , utrie2_serialize_44 ,
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