



Hewlett Packard
Enterprise

HPE Network Node Manager i Software 10.30

Step-by-Step Guide to Pairwise and Batch
Incident Configuration

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Introduction

This whitepaper uses examples to document pairwise functionality and batch incident configuration tools available in NNMi.

Pairwise

This section includes two examples that document pairwise functionality. The first example involves trap pairing using the same trap yet having different varbinds to differentiate the meaning of the trap. The second example describes a trap pairing with two other traps. (Prior to NNMi 9.20, a trap could only be involved in a single pairing.) This example includes the use of the “time duration” feature and the “delete when canceled” feature.

Pairwise Example 1 (Same Trap with Different Varbinds)

Initial Preparation

Set up the NNMi management server to receive the traps of interest. This example uses traps from Ascend Communications. This was selected because it is a MIB not shipped with NNMi, which allows this example to illustrate many preparation steps. The sequence of traps and varbinds shown may not represent an actual sequence. All traps are sent using NNMi command line scripts rather than an actual network device.

Load the MIBs and the Traps

1. Load the dependent MIBs using the `nnmloadmib.ovpl` command. The dependent MIBs include the following:

- IF-MIB.mib
- RFC1213-MIB.mib
- ASCEND-MIB.mib
- ASCEND-CHASSIS-MIB.mib
- ASCEND-RADIUS-MIB.mib
- ASCEND-MCAST-MIB.mib
- ASCEND-LANMODEM-MIB.mib
- ASCEND-SESSION-MIB.mib
- ASCEND-POWER-SUPPLY-MIB.mib
- ASCEND-MULTI-SHELF-MIB.mib
- ASCEND-ATMP-MIB.mib
- ASCEND-RESOURCES-MIB.mib
- ASCEND-WATCHDOG-MIB.mib
- ASCEND-CALL-LOGGING-MIB.mib
- ASCEND-VOIP-MIB.mib
- ASCEND-CALL-LOGGING-MIB.mib
- ASCEND-ADVANCED-AGENT-MIB.mib
- RFC-1215.mib
- ASCEND-MGSTAT-MIB.mib
- ASCEND-SPARING-MIB.mib

2. After loading the dependent MIBs, load the desired MIB (`ASCEND-TRAP.mib`) as shown.

```
# nnmloadmib.ovpl -load ASCEND-TRAP.mib Successfully completed operation LoadMib.
```

```
45 Traps were loaded.
```

3. The output indicates that 45 traps were loaded; however, they are not completely ready for use. You must first obtain the name of the MIB module using the NNMi console. Navigate to the **Configuration** workspace and select **Loaded MIBs**. Then locate the module name associated with the MIB file just loaded. You can see in the following figure that the module name is ASCEND-TRAP.

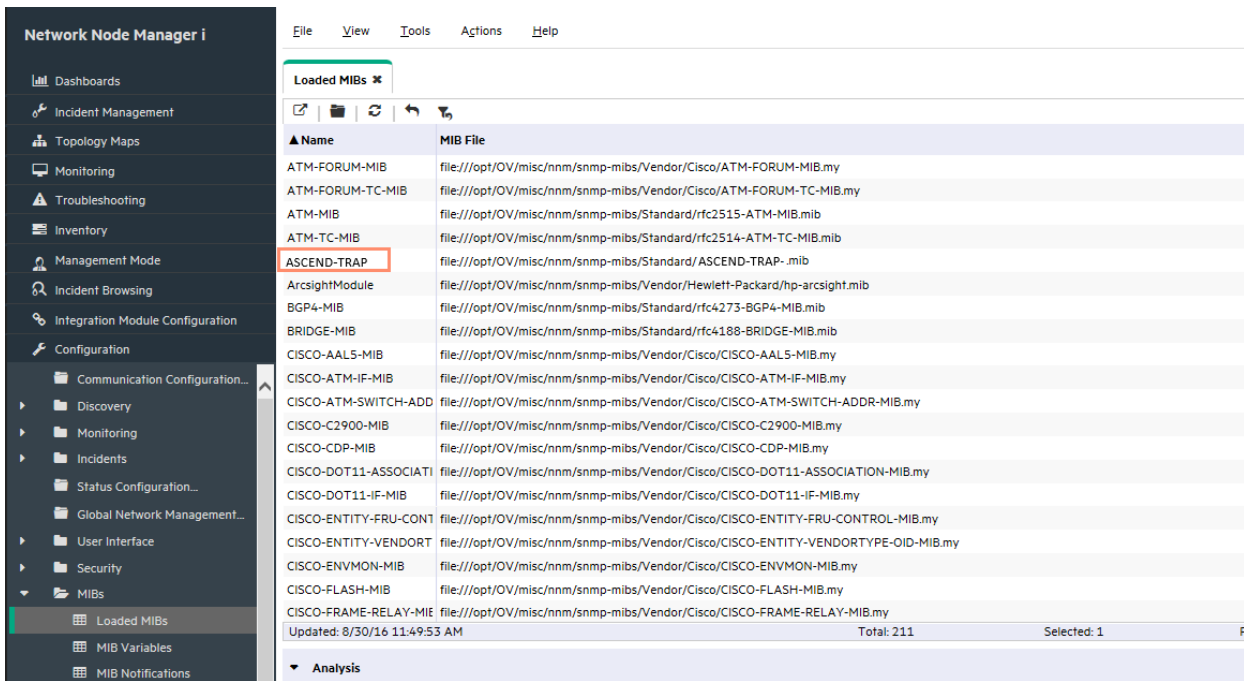


Figure 1: Loaded MIBs

4. Load the traps using the `nnmincidentcfg.ovpl` command along with the module name as shown in the following:

```
# nnmincidentcfg.ovpl -loadTraps ASCEND-TRAP
SNMP trap(s) from mib module loaded: ASCEND-TRAP.
Number of traps: 45.
The following traps were added to incident configuration:
wanLineStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 40
portConnected - . 1. 3. 6. 1. 4. 1. 529. 0. 7
callLogDroppedPkt - . 1. 3. 6. 1. 4. 1. 529. 0. 41
multicastHeartBeatMonitor - . 1. 3. 6. 1. 4. 1. 529. 0. 19
maxTelnetAttempts - . 1. 3. 6. 1. 4. 1. 529. 0. 15
powerSupplyStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 23
atmpAgentErrorRecvTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 29
portWaiting - . 1. 3. 6. 1. 4. 1. 529. 0. 6
radiusServerChange - . 1. 3. 6. 1. 4. 1. 529. 0. 18
powerSupplyOperationalStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 24
consoleStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 12
dirdoListFailure - . 1. 3. 6. 1. 4. 1. 529. 0. 21
portAcrPending - . 1. 3. 6. 1. 4. 1. 529. 0. 10
lanModemMovedToSuspectList - . 1. 3. 6. 1. 4. 1. 529. 0. 20
atmpMaxTunnelExceeded - . 1. 3. 6. 1. 4. 1. 529. 0. 27
sysSlotStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 22
suspectAccessResource - . 1. 3. 6. 1. 4. 1. 529. 0. 34
portWaitSerial - . 1. 3. 6. 1. 4. 1. 529. 0. 2
portCollectDigits - . 1. 3. 6. 1. 4. 1. 529. 0. 5
sdtnPrimaryListEmptyTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 31
megacoLinkStatusTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 42
portCarrier - . 1. 3. 6. 1. 4. 1. 529. 0. 8
portUseExceeded - . 1. 3. 6. 1. 4. 1. 529. 0. 13
sparingIfStatusChange - . 1. 3. 6. 1. 4. 1. 529. 0. 44
```

```

portRinging - . 1. 3. 6. 1. 4. 1. 529. 0. 4
portLoopback - . 1. 3. 6. 1. 4. 1. 529. 0. 9
controllerSwitchoverTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 37
voipGkChange - . 1. 3. 6. 1. 4. 1. 529. 0. 39
portDteNotReady - . 1. 3. 6. 1. 4. 1. 529. 0. 11
watchdogWarningTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 35
callLogServChange - . 1. 3. 6. 1. 4. 1. 529. 0. 38
eventTableOverwrite - . 1. 3. 6. 1. 4. 1. 529. 0. 16
portDualDelay - . 1. 3. 6. 1. 4. 1. 529. 0. 1
systemUseExceeded - . 1. 3. 6. 1. 4. 1. 529. 0. 14
sysConfigChangeTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 30
portInactive - . 1. 3. 6. 1. 4. 1. 529. 0. 0
cntrReduAvailTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 45
atmpAgentErrorSentTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 28
sysLastRestartReasonTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 26
sparingSlotStatusChange - . 1. 3. 6. 1. 4. 1. 529. 0. 43
slotCardResetTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 36
systemClockDrifted - . 1. 3. 6. 1. 4. 1. 529. 0. 33
sdtSecondaryListEmptyTrap - . 1. 3. 6. 1. 4. 1. 529. 0. 32
multiShelfStateChange - . 1. 3. 6. 1. 4. 1. 529. 0. 25
portHaveSerial - . 1. 3. 6. 1. 4. 1. 529. 0. 3
    
```

The traps are now completely loaded into NNMi.

Configure Trap Format

In this section, you can see that the different varbind values differentiate the pairwise behavior.

1. Configure the format of the sysSlotStateChange trap (the example trap) to better see the varbind values. In the Configuration workspace, expand the **Incidents** folder, select **SNMP Trap Configurations**, and double-click **sysSlotStateChange**.

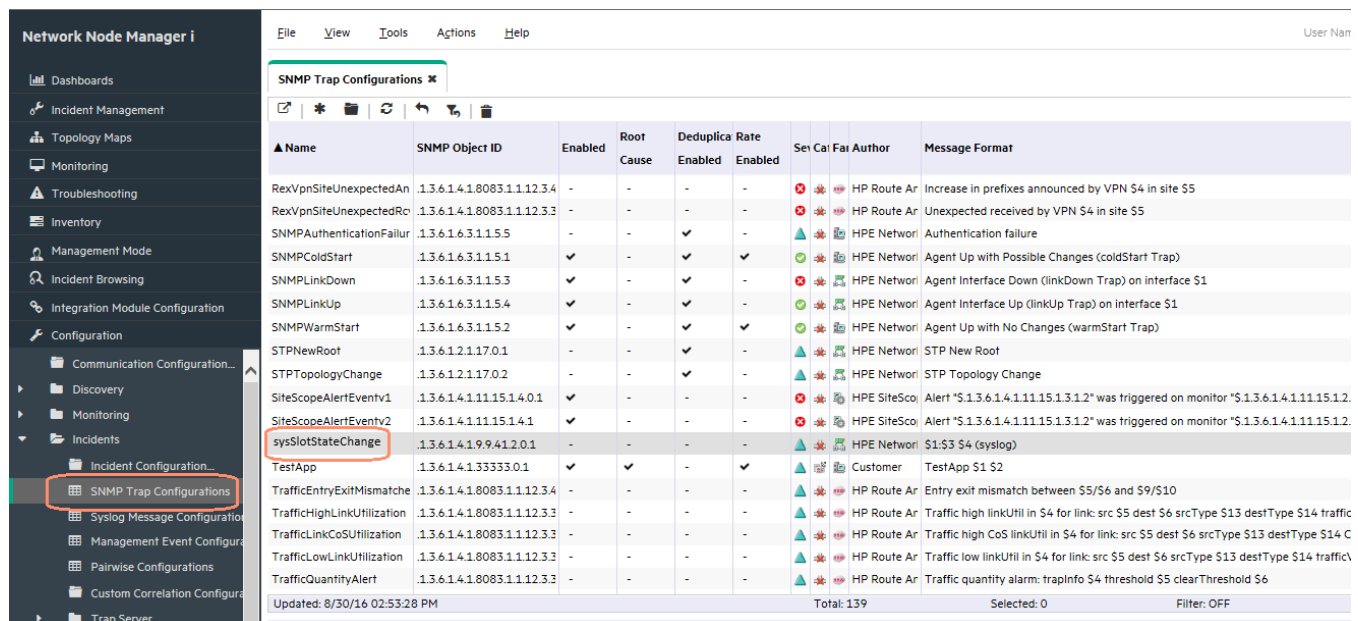


Figure 2: SNMP Trap Configurations

2. Change the format to include the slot number and the current state as shown in the following figure. Notice in the Message Format area the following text: “Slot: \$1 Status: \$ text (\$2)”. The first part, “\$1”, represents the first varbind. The second part, “\$ text (\$2)”, tells NNMi to print the textual representation of the second varbind rather than the number. This makes the traps more readable in the NNMi console. Click **Save and Close**.

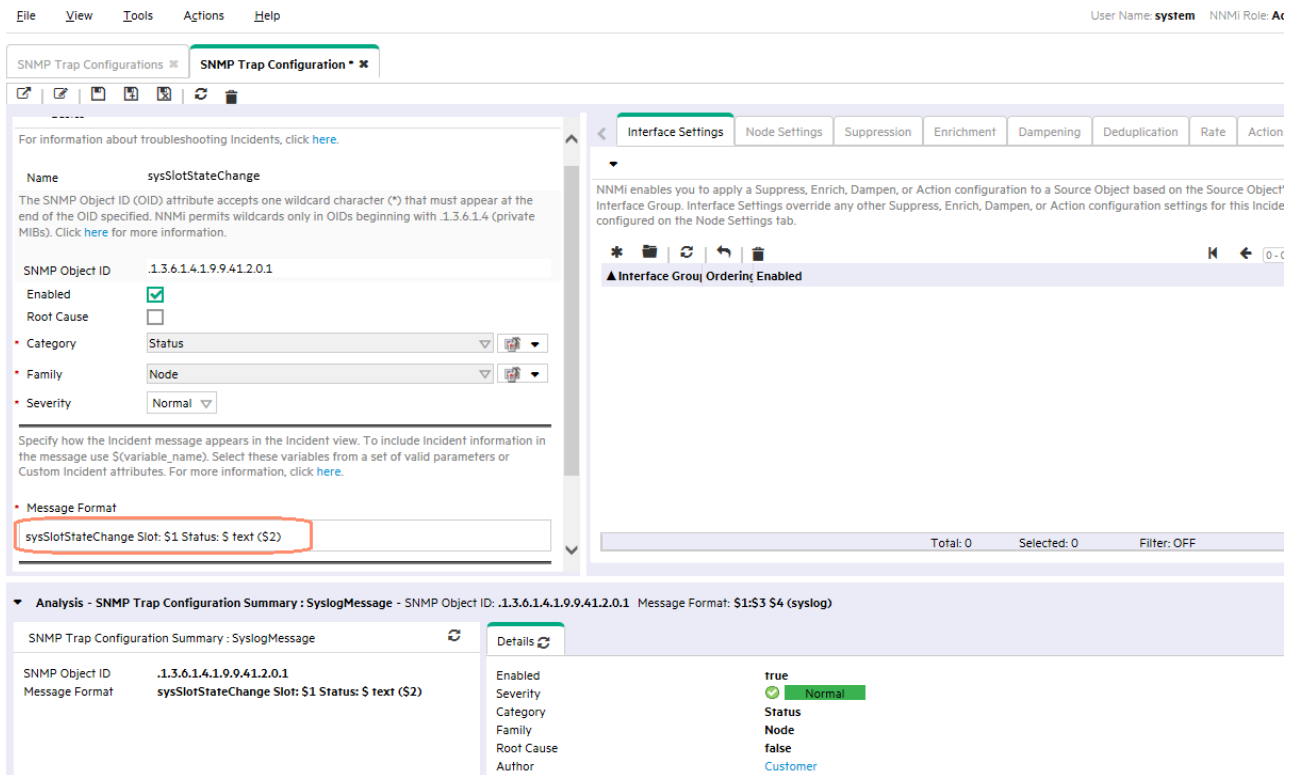


Figure 3: SNMP Trap Configuration: Message Format

3. To see the values of slot status, you can look up slotStatus in the MIB variables. Go to **Configuration -> MIBs -> MIB Variables** and search for slotStatus. In the Analysis pane shown in figure below, you can see that the enumerated values include the following:

- operStateDown = 1,
- operStateUp = 2,
- operStateDiag = 3,
- operStateCoreDump = 4,
- operStateLoading = 5,
- operStatePost = 6,
- operStateNone = 7,
- operStateOccupied = 8

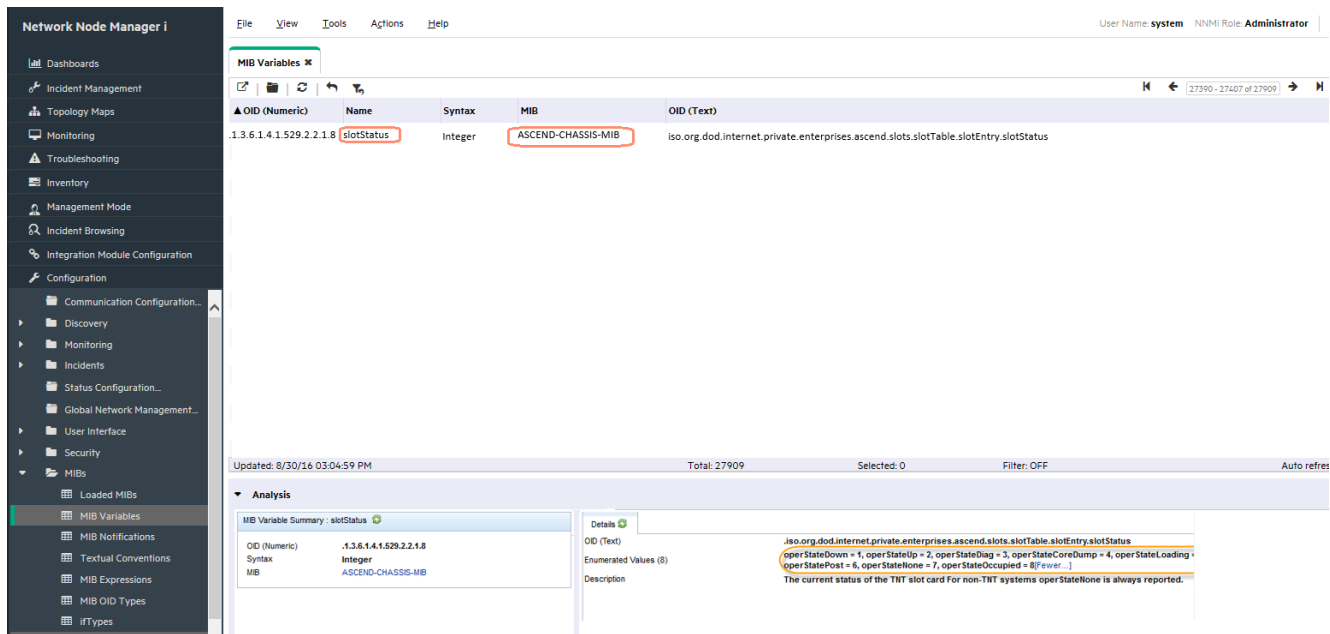


Figure 4: MIB Variables

Now NNMi is configured to be able to receive the traps and easily read them in the NNMi console.

Manually Sending the Traps

For this example, there is not a device sending the traps, so you must manually create and send them.

Tip: It is always best to use traps sent directly from a device in the network but manually sending them is a good way to develop and test your solution.

For this example, use the `nnmsnmpnotify.ovpl` command to format the trap that is sent. See the following format of the command used to send the `operStateUp` for slot 1 (note that this command must all be on one line rather than the three lines shown in the following sample).

Tip: See the `nnmsnmpnotify.ovpl` reference page or the UNIX manpage for more information.

Make sure your source node (in this case, `ciscope6524`) is already discovered in NNMi to receive the trap.

```
nnmsnmpnotify.ovpl -v 1 -a ciscope6524 localhost .1.3.6.1.4.1.529.0.22
.1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 2
```

You can send status messages to ensure traps are coming in successfully by changing the second varbind value to one represents a different state. For example, you can change the value to 8, which represents `operStateOccupied`.

```
nnmsnmpnotify.ovpl -v 1 -a ciscope6524 localhost .1.3.6.1.4.1.529.0.22
.1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 8
```

As indicated in the figure below, traps containing all of the supported values 1-8 have been sent. To see these traps, go to **Incident Browsing -> SNMP Traps**. When looking for these traps in the SNMP Traps table, make sure that you have selected an appropriate time filter to include the traps you want to see.

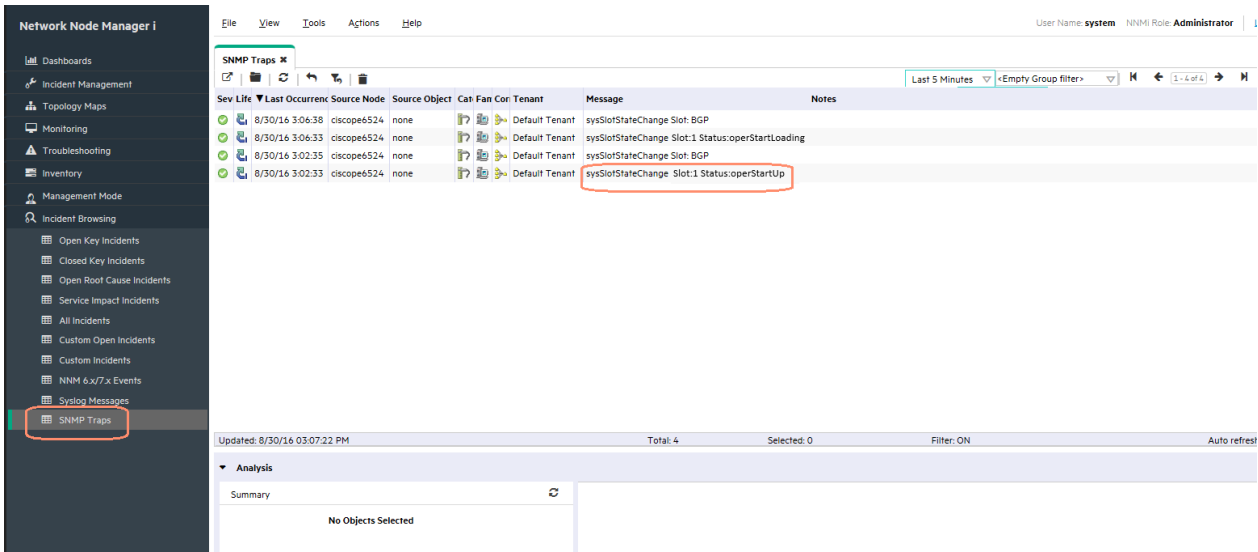


Figure 5: SNMP Traps

If you open (double-click) one of these traps, you can see the varbinds associated with the trap. See the following figure.

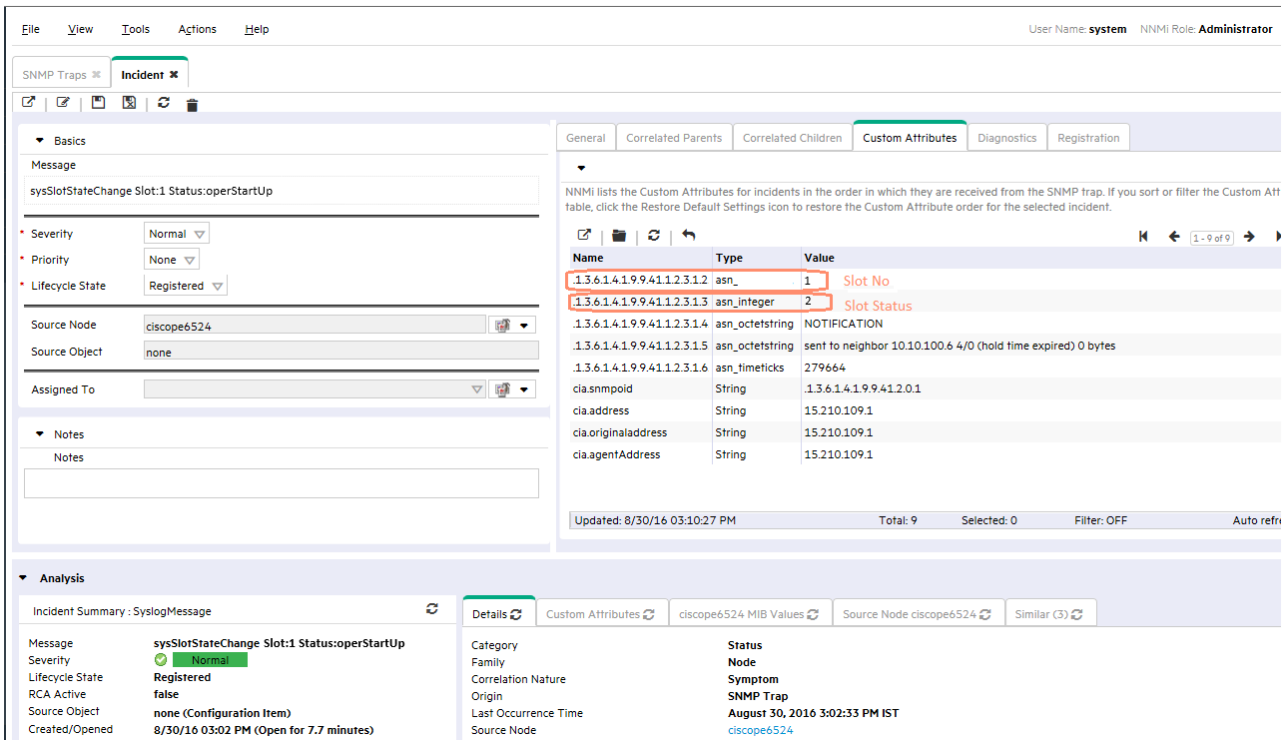


Figure 6: Custom Attributes

Same Trap, Different Varbinds Pairwise Configuration

Suppose that when a status of operStateUp arrives, you want to cancel any of the other state traps for this node. The correlation searches back in time for up to 24 hours for any incidents to cancel. For example, an operStateUp value cancels any traps that have

any of the other statuses for the same source node and slot number for the past 24 hours (this is an example scenario only). You can also require that the Source Node and the Slot Number be the same on both traps.

1. Go to Incidents -> Pairwise Configurations and click the * icon.

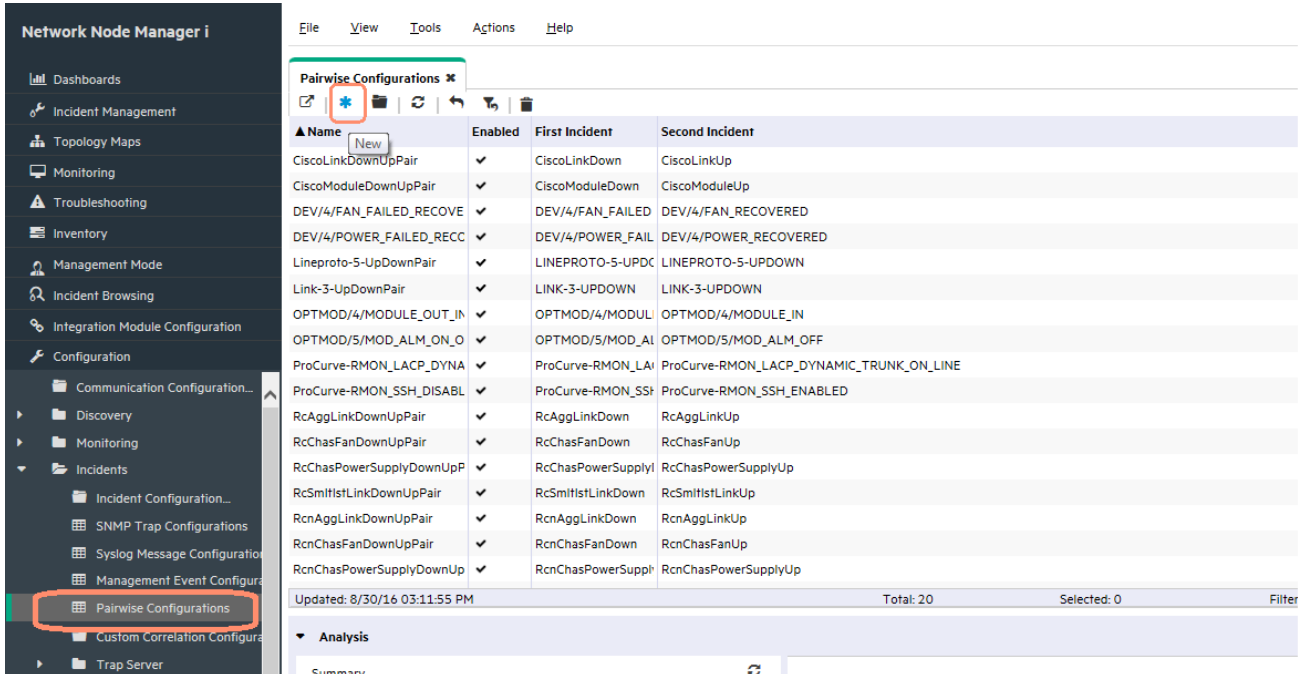


Figure 7: Pairwise Configurations

2. Set the First Incident and Second Incident to be sysSlotStateChange. In this case, these are the same trap. Only the varbind value differentiates them.
3. Set the duration time to 24 hours.
4. Because this is not just a simple pair of traps, it might be best to start with defining the Second Incident Payload Filter. The second incident is the trap that closes the other traps on the back end.
5. Build an AND condition using ciaName and ciaValue. (Custom Incident Attributes (CIAs) are varbinds in NNMi). Create the condition where the varbind Object ID (OID) equals .1.3.6.1.4.1.529.2.2.1.8 and the varbind value equals 2. Remember that the value of 2 represents operStateUp.

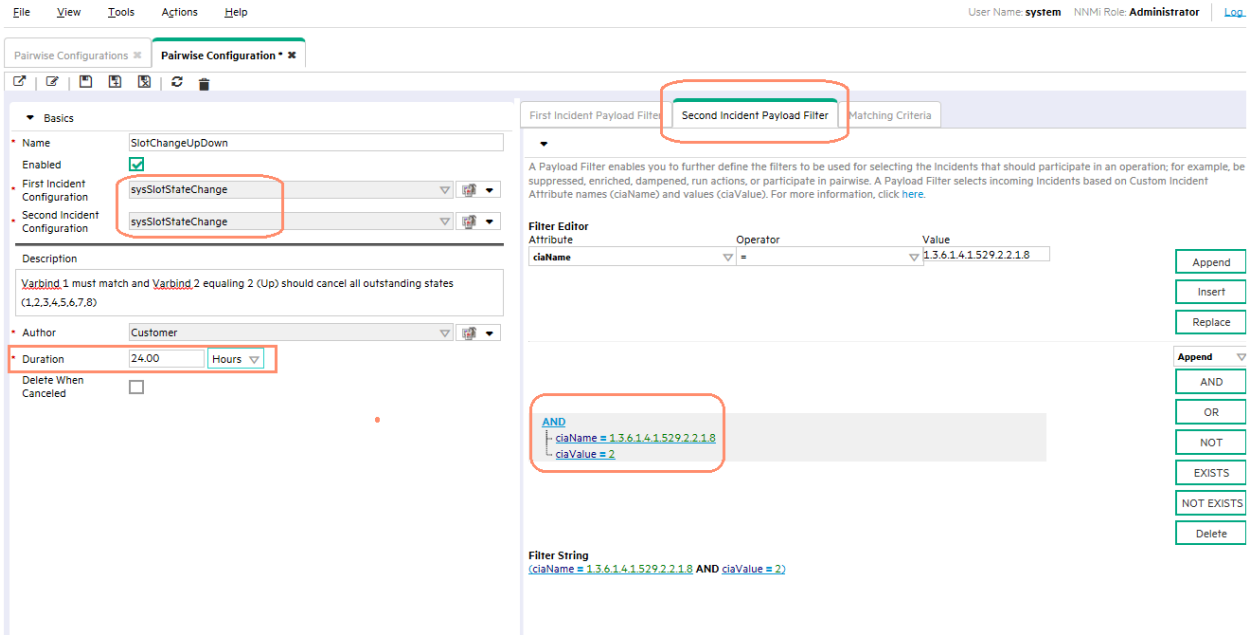


Figure 8: Pairwise Configuration: Filter Editor

- Next, define the First Incident Payload Filter. This represents any traps that are to be closed as part of this pairing. Be careful entering values with the “in” operator (do not use commas; instead, put each value on a separate line). The AND condition shown in figure below, represents any of the traps with a varbind value of operStateDown, operStateDiag, operStateCoreDump, operStateLoading, operStatePost, operStateNone, or operStateOccupied (1, 3, 4, 5, 6, 7 or 8).

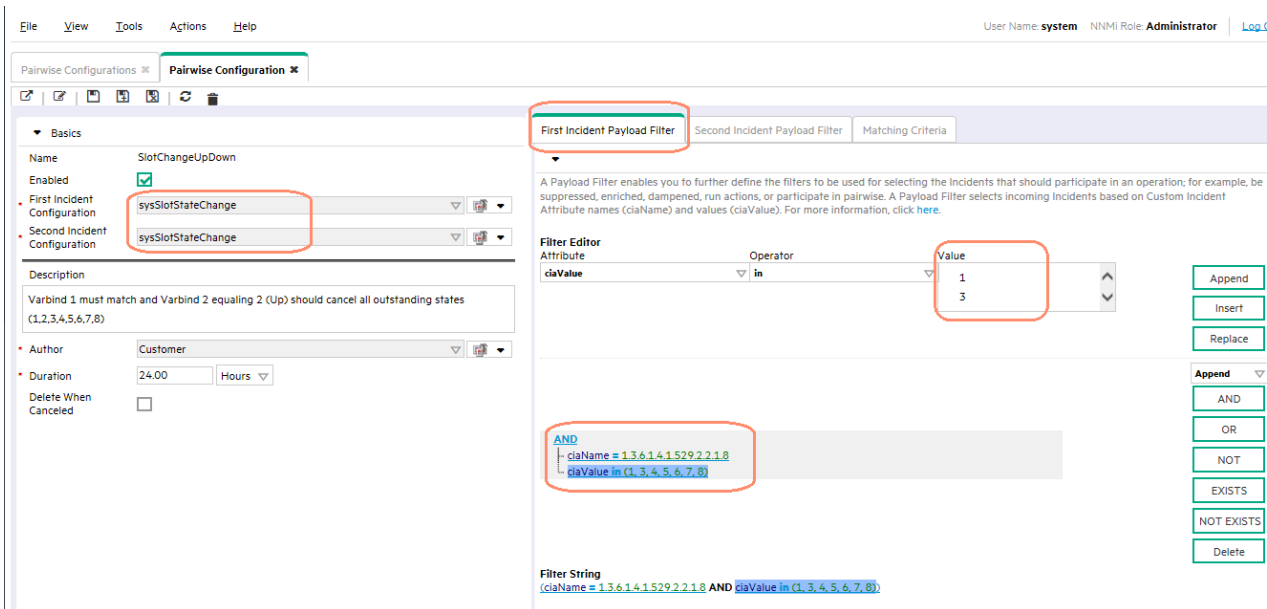



Figure 9: Pairwise Configuration: First Incident Payload Filter

- Finally, enter the Matching Criteria. NNMi automatically performs a source node match for all pairwise operations, so we do not need to specify the source node as part of the matching criteria. We enter the OID for the slot number since that must be the same for the match to be valid. Click  **Save and Close** to finish this pairwise configuration.

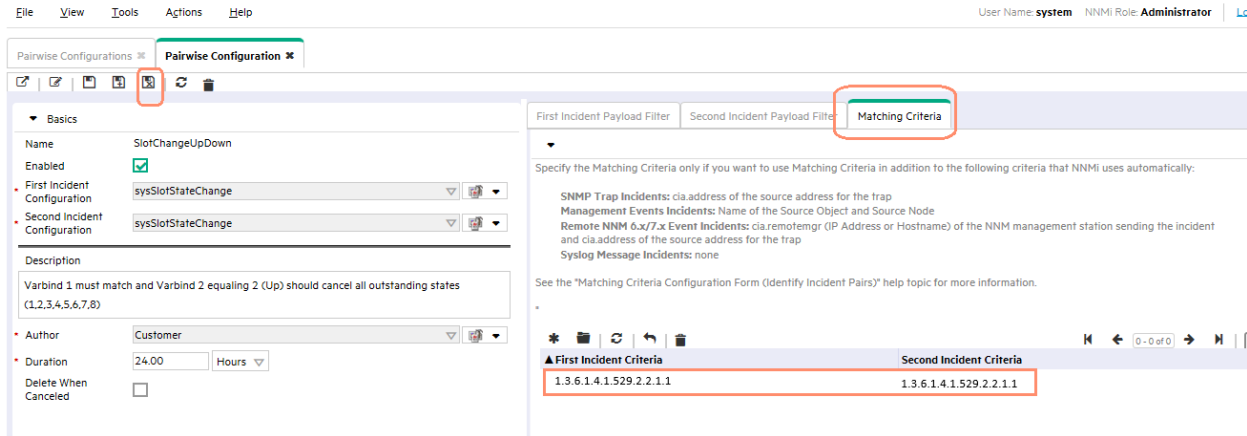


Figure 10: Pairwise Configuration: Matching Criteria

Testing

- Test the pairwise configuration by manually sending the traps. All of the traps are sent except the one with a value of 2 (operStateUp).

```
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 1
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 3
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 4
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 5
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 6
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 7
# nnmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.22 .1.3.6.1.4.1.529.2.2.1.1 integer 1
.1.3.6.1.4.1.529.2.2.1.8 integer 8
```

- Look in the trap table to see the traps.

The screenshot shows the 'SNMP Traps' window with a table of trap data. A red box highlights the 'Message' column, which contains the following entries:

Sev	Life	Last Occurrence	Source Node	Source Object	Cat	Fan	Corr	Tenant	Message	Notes
3	8/30/16 3:34:43	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStateLoading	
3	8/30/16 3:34:33	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStateOccupied	
3	8/30/16 3:34:43	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStateCoreDump	
3	8/30/16 3:34:33	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStateNone	
3	8/30/16 3:34:43	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStateDown	
3	8/30/16 3:34:33	ciscope6524	none					Default Tenant	sysSlotStateChange Slot:1 Status:operStatePost	

Figure 11: SNMP Traps

- Send the “up” trap and it should close all the other traps that happened within the last 24 hours. Note that you may not see this happen immediately in the NNMi console. The pairwise thread runs every 30 seconds (or when a certain count is reached, if that happens sooner than 30 seconds). So you may not see the correlations for 30 seconds after sending the trap. Note that if you are using northbound integration with NNMi, this pairwise feature will not keep the correlated traps from “going north”. You can prevent them from going north by using the dampening feature (see the *NNMi Deployment Reference* for more information on dampening).

The screenshot shows the 'SNMP Traps' window with a table of trap data. A red box highlights the 'Message' column, which contains the following entries:

Sev	Life	Last Occurrence	Source Node	Source Object	Cat	Famil	Corr	Message	Notes
3	8/12/14 12:34:11 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateUp	
3	8/12/14 12:32:59 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateOccupied	
3	8/12/14 12:32:58 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateNone	
3	8/12/14 12:32:56 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStatePost	
3	8/12/14 12:32:54 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateLoading	
3	8/12/14 12:32:52 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateCoreDump	
3	8/12/14 12:32:49 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateDiag	
3	8/12/14 12:32:47 PM	ciscope6524	none					sysSlotStateChange Slot: 1 Status: operStateDown	

Updated: 8/30/16 03:40:56 PM Total: 45 Selected: 0 Filter: ON

Figure 12: SNMP Traps

- If you double-click the “up” trap and look at the **Correlated Children** tab, you can see all of the traps that were closed due to the pairwise correlation.

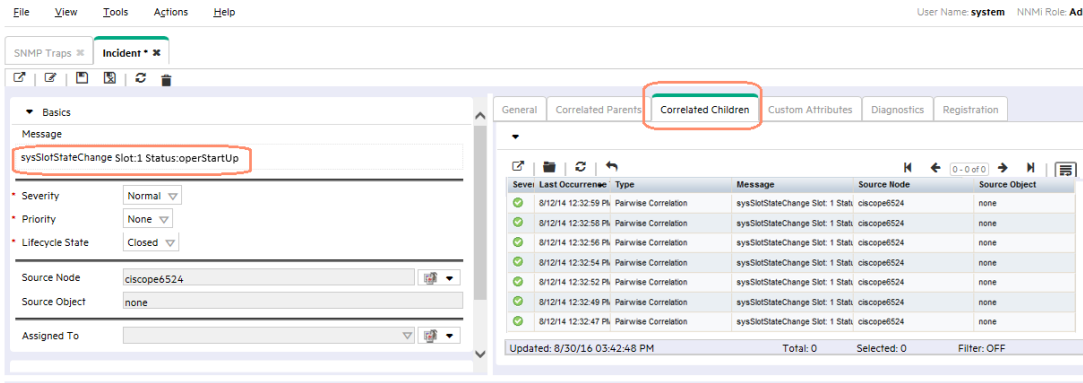


Figure 13: SNMP Traps: Incident: Correlated Children

Tip: You can configure NNMi to delete traps when they are canceled (closed). See the following figure.

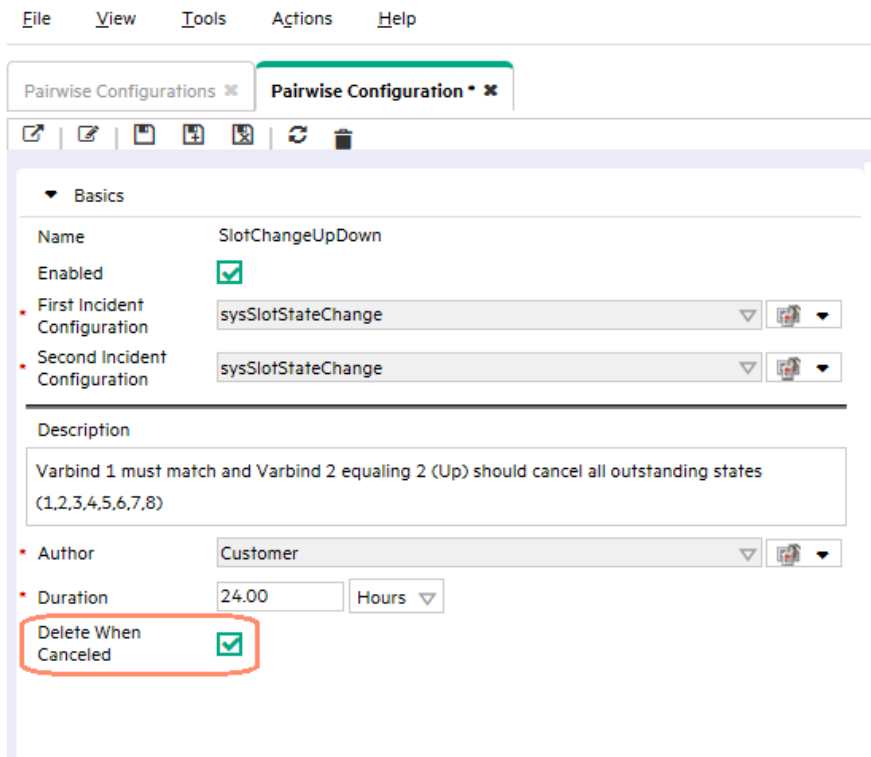


Figure 14: Pairwise Configuration: Delete When Canceled

The deleting of events from the pairwise operation is done by another thread that runs every 2 minutes, so you might first see the traps in the browser.

File View Tools Actions Help

SNMP Traps x

Severity	LifeC	Last Occurrence	Time	Source Node	Source Object	Cate	Famil	Corr	Message	Notes
✓		8/12/14 12:38:53 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateUp	
✓		8/12/14 12:38:35 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateOccupied	
✓		8/12/14 12:38:34 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateNone	
✓		8/12/14 12:38:32 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStatePost	
✓		8/12/14 12:38:28 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateLoading	
✓		8/12/14 12:38:26 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateCoreDump	
✓		8/12/14 12:38:25 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateDiag	
✓		8/12/14 12:38:22 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateDown	

Figure 15: SNMP Traps: Traps Present

Then you might see them close.

File View Tools Actions Help

SNMP Traps x

Severity	LifeC	Last Occurrence	Time	Source Node	Source Object	Cate	Famil	Corr	Message	Notes
✓		8/12/14 12:38:53 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateUp	
✓		8/12/14 12:38:35 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateOccupied	
✓		8/12/14 12:38:34 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateNone	
✓		8/12/14 12:38:32 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStatePost	
✓		8/12/14 12:38:28 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateLoading	
✓		8/12/14 12:38:26 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateCoreDump	
✓		8/12/14 12:38:25 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateDiag	
✓		8/12/14 12:38:22 PM		ciscope6524	none				sysSlotStateChange Slot: 1 Status: operStateDown	

Figure 16: SNMP Traps: Traps Closed

Then you will see them get deleted.

File View Tools Actions Help

SNMP Traps x

Severity	LifeC	Last Occurrence	Source Node	Source Object	Cat	Fan	Cor	Tenant	Message
----------	-------	-----------------	-------------	---------------	-----	-----	-----	--------	---------

Figure 17: SNMP Traps: Traps Deleted

Pairwise Example 2 (Three Traps)

You can construct sophisticated pairwise filters involving multiple traps. For example, you might have three different traps (X, Y, and Z). You could have Z close both X and Y. To do this with different traps, you would need to create separate pairwise configurations for each relationship: Z closing X, and Z closing Y. Suppose that when you receive a portCarrier trap, you want to cancel both the portConnected and portWaiting traps.

Name	SNMP Object ID	Enabled	Root Cause	Deduplication Enabled	Rate Enabled	Severity	Category	Family	Author	Message Format
maxTelnetAttempts	.1.3.6.1.4.1.529.0.15	✓	-	-	-	✓	N	S	Customer	maxTelnetAttempts
megacoLinkStatusTrap	.1.3.6.1.4.1.529.0.42	✓	-	-	-	✓	N	S	Customer	megacoLinkStatusTrap
multiShelfStateChange	.1.3.6.1.4.1.529.0.25	✓	-	-	-	✓	N	S	Customer	multiShelfStateChange
multicastHeartBeatMonitor	.1.3.6.1.4.1.529.0.19	✓	-	-	-	✓	N	S	Customer	multicastHeartBeatMonitor
portAcrPending	.1.3.6.1.4.1.529.0.10	✓	-	-	-	✓	N	S	Customer	portAcrPending
portCarrier	.1.3.6.1.4.1.529.0.8	✓	-	-	-	✓	N	S	Customer	portCarrier
portCollectDigits	.1.3.6.1.4.1.529.0.5	✓	-	-	-	✓	N	S	Customer	portCollectDigits
portConnected	.1.3.6.1.4.1.529.0.7	✓	-	-	-	✓	N	S	Customer	portConnected
portDteNotReady	.1.3.6.1.4.1.529.0.11	✓	-	-	-	✓	N	S	Customer	portDteNotReady
portDuaDelay	.1.3.6.1.4.1.529.0.1	✓	-	-	-	✓	N	S	Customer	portDuaDelay
portHaveSerial	.1.3.6.1.4.1.529.0.3	✓	-	-	-	✓	N	S	Customer	portHaveSerial
portInactive	.1.3.6.1.4.1.529.0.0	✓	-	-	-	✓	N	S	Customer	portInactive
portLoopback	.1.3.6.1.4.1.529.0.9	✓	-	-	-	✓	N	S	Customer	portLoopback
portRinging	.1.3.6.1.4.1.529.0.4	✓	-	-	-	✓	N	S	Customer	portRinging
portUseExceeded	.1.3.6.1.4.1.529.0.13	✓	-	-	-	✓	N	S	Customer	portUseExceeded
portWaitSerial	.1.3.6.1.4.1.529.0.2	✓	-	-	-	✓	N	S	Customer	portWaitSerial
portWaiting	.1.3.6.1.4.1.529.0.6	✓	-	-	-	✓	N	S	Customer	portWaiting
powerSupplyOperationalStateChange	.1.3.6.1.4.1.529.0.24	✓	-	-	-	✓	N	S	Customer	powerSupplyOperationalStateChange
powerSupplyStateChange	.1.3.6.1.4.1.529.0.23	✓	-	-	-	✓	N	S	Customer	powerSupplyStateChange

Figure 18: SNMP Trap Configurations

1. Edit the trap configuration to include the source node and the port in the format for easier reading. Do this for all 3 trap mentioned above – an example snapshot is shown in following figure.

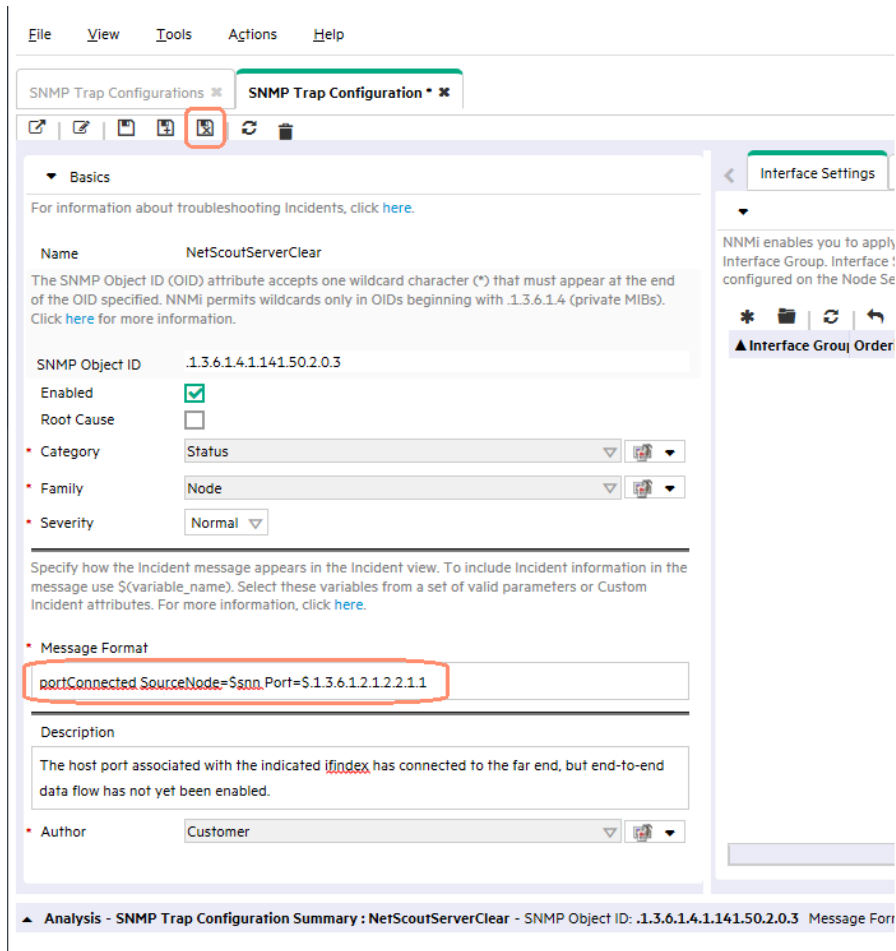


Figure 19: SNMP Trap Configuration: Message Format

Here is what the three trap look like when they are sent:

```
# nmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.6 .1.3.6.1.2.1.2.2.1.1 integer 1
# nmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.7 .1.3.6.1.2.1.2.2.1.1 integer 1
# nmsnmpnotify.ovpl -v 1 -a ciscope6524.ind.hp.com localhost
.1.3.6.1.4.1.529.0.8 .1.3.6.1.2.1.2.2.1.1 integer 1
```

The screenshot shows a table of 'SNMP Traps' with the following data:

Severity	LifeCycle	Last Occurrence	Time	Source Node	Source Object	Category	Family	Corrective	Message
Info	OK	8/13/14 8:20:41 AM		ciscope6524	none	Network	Port	OK	portCarrier SourceNode=ciscope6524 Port=1
Info	OK	8/13/14 8:20:36 AM		ciscope6524	none	Network	Port	OK	portConnected SourceNode=ciscope6524 Port=1
Info	OK	8/13/14 8:20:31 AM		ciscope6524	none	Network	Port	OK	portWaiting SourceNode=ciscope6524 Port=1

Figure 20: SNMP Traps

2. Build two pairwise correlations.

- a. Select the Second Incident Configuration as portConnected and the First Incident Configuration as portCarrier. You do not need to define any payload filters but you must define matching criteria. Remember that there is a built-in criterion for Source Node. In addition, you must match against the port as defined by the varbind .1.3.6.1.2.1.2.2.1.1. You could also use \$1 but it is usually better to use explicit OIDs rather than position numbers. Note that the duration has been set to zero. This means that NNMI searches back through the entire incident database to find the match, but after it finds a match, it stops correlating. This results in a single pairing. This may not be desired but is shown as an example here.

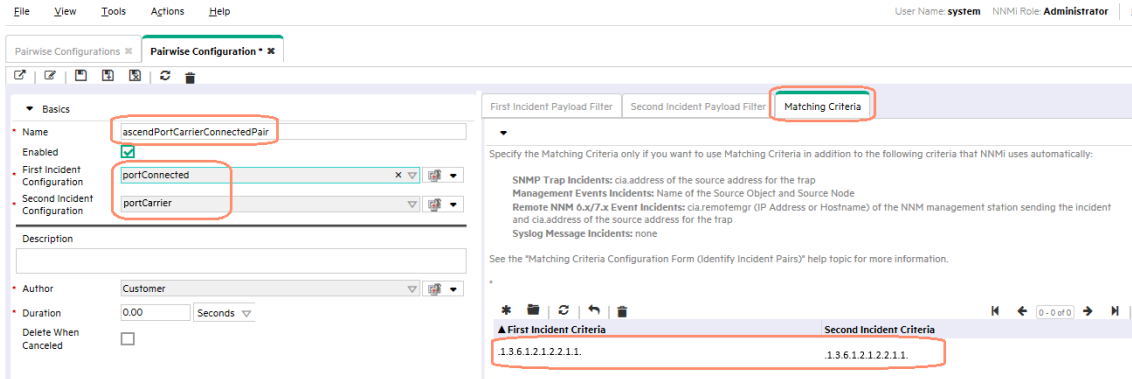


Figure 21: Pairwise Configuration: ascendPortCarrierConnectedPair

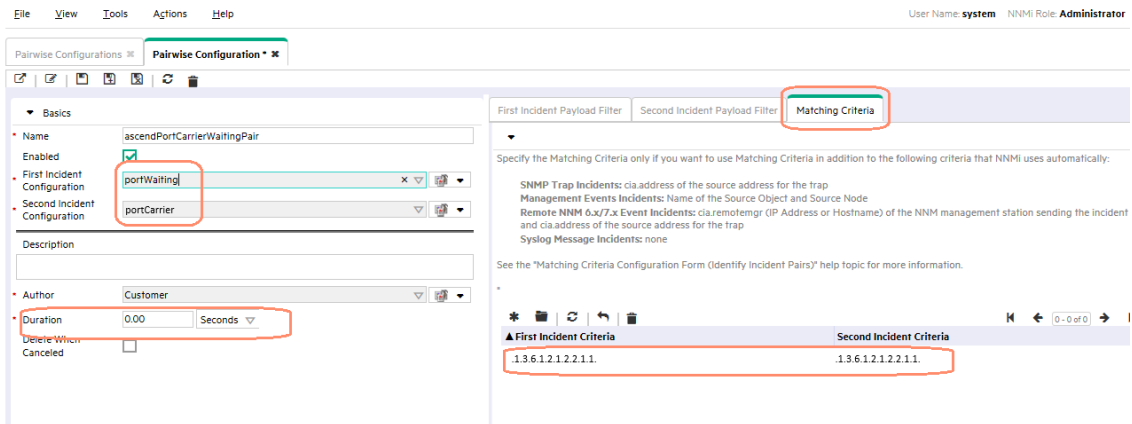


Figure 22: Pairwise Configuration: ascendPortCarrierWaitingPair

- b. Receive the first two traps. Nothing is correlated.

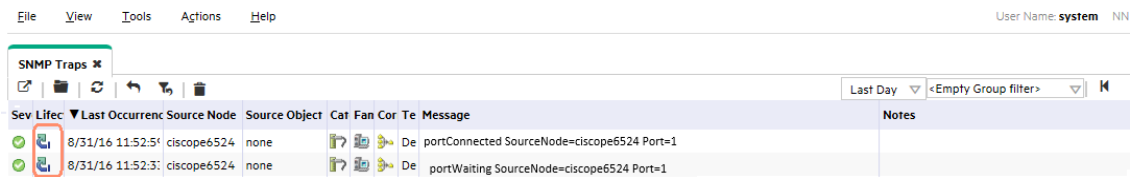


Figure 23: SNMP Traps: Traps Received

- c. When you receive the portCarrier trap, it closes the other two traps.

Sev	Life	Last Occurrence	Source Node	Source Object	Cat	Fan	Cor	Te	Message	Notes
✓	🔊	8/31/16 11:52:51	ciscope6524	none	🔊	🔊	🔊	De	portConnected SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:31	ciscope6524	none	🔊	🔊	🔊	De	portWaiting SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:51	ciscope6524	none	🔊	🔊	🔊	De	portCarrier SourceNode=ciscope6524 Port=1	

Figure 24: SNMP Traps: portCarrierTrap Received

- d. Because the duration is set to zero, only the first pairings are closed. If there were other traps in the database that had potential matches, as shown below, those traps are not closed

Sev	Life	Last Occurrence	Source Node	Source Object	Cat	Fan	Cor	Te	Message	Notes
✓	🔊	8/31/16 11:52:51	ciscope6524	none	🔊	🔊	🔊	De	portConnected SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:31	ciscope6524	ncne	🔊	🔊	🔊	De	portWaiting SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:51	ciscope6524	ncne	🔊	🔊	🔊	De	portCarrier SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:31	ciscope6524	ncne	🔊	🔊	🔊	De	portWaiting SourceNode=ciscope6524 Port=1	
✓	🔊	8/31/16 11:52:51	ciscope6524	none	🔊	🔊	🔊	De	portConnected SourceNode=ciscope6524 Port=1	

Figure 25: SNMP Traps: Other Traps with Potential Matches

Batch Incident Configuration

NNMi 10.00 allows you to make modifications to collections of incident configurations using a file. This facilitates the process of making many similar changes without having to use the NNMi console for each incident configuration. For example, suppose you want to add the same action to a set of incidents. With batch incident configuration, you can export the current configuration, modify the file, and then import the modified configuration in just a few simple steps.

There are two new tools introduced in NNMi 9.20 which are available in NNMi 10.x as well: `nnmincidentcfgdump.ovpl` and `nnmincidentcfgload.ovpl`. You use `nnmincidentcfgdump.ovpl` to export the current configuration and you use `nnmincidentcfgload.ovpl` to import the new configuration. These tools use a tag formatted file (not XML or free-form text).

This document does not give the complete syntax for these tools. There are a number of very good examples in the following directory:

- UNIX: `/opt/OV/examples/nnm/incidentcfg`
- Windows: `<drive>\Program Files (x86)\HP\HP BTO Software\examples\nnm\incidentcfg`

One of the easiest ways to use the `nnmincidentcfgload.ovpl` tool is to generate an example and compare the differences. Then you can carry these differences over to other incidents. Consider the following example.

Suppose you want to load the F5-BIGIP-COMMON-MIB file to get some new traps defined in NNMi for F5 BIG-IP.

1. Load the MIB with the `nnmloadmib.ovpl` command:

```
# nnmloadmib.ovpl -load F5-BIGIP-COMMON-MIB.mib
Successfully completed operation LoadMib.
16 MIB Variables were loaded.
134 Traps were loaded.
```

2. Load the traps into the trap configuration using the `nnmincidentcfg.ovpl` command.

```
# nnmincidentcfg.ovpl -loadTraps F5-BIGIP-COMMON-MIB
SNMP trap(s) from mib module loaded: F5-BIGIP-COMMON-MIB. Number of traps: 134.
The following traps were added to incident configuration: bigipNodeUp - .1.3.6.1.4.1.3375.2.4.0.13
bigipAgentStart - .1.3.6.1.4.1.3375.2.4.0.1
bigipStandby - .1.3.6.1.4.1.3375.2.4.0.14
... (many traps not shown here)
bigipDiskPartitionGrowth - .1.3.6.1.4.1.3375.2.4.0.26
bigipAsmRequestBlocked - .1.3.6.1.4.1.3375.2.4.0.38
bigipGtmAppAvail - .1.3.6.1.4.1.3375.2.4.0.71
```

Suppose you want to apply an action to all of these traps. Because there are 134 traps, it would take much effort to open each trap configuration individually and add the action. So you will take advantage of the batch configuration.

3. Before going any further, it is a good idea to export the incident configuration before making changes. This allows you to revert to this same place using the `nnmconfigimport.ovpl` command, if necessary. (Alternatively, you could perform a backup of NNMI.)

```
# nnmconfigexport.ovpl -c incident -f /var/tmp Successfully exported /var/tmp/incident.xml.
```

4. Dump one trap to provide an example. Use the trap `bigipAgentStart` and specify the dump command to only dump this trap configuration based on the OID `.1.3.6.1.4.1.3375.2.4.0.1`.

```
# nnmincidentcfgdump.ovpl -dump bigipAgentStart_before.tag -oid
.1.3.6.1.4.1.3375.2.4.0.1
Starting a user transaction with a timeout of: 3,600 seconds.
Here is the file it created:
# cat bigipAgentStart_before.tag
*ConfigurationType=SnmpTrapConfig
*Name bigipAgentStart
*Oid .1.3.6.1.4.1.3375.2.4.0.1
-Author
    -Key com.customer.author
-Category
    -Key com.hp.nms.incident.category.Status
-Enable true
-ActionConfiguration
    -Enable false
-DampenConfiguration
    -Enable false
    -HourInterval 0
    -MinuteInterval 0
    -SecondInterval 0
-DedupConfiguration
    -ComparisonCriteria NAME
    -DedupCount 2
    -Enable false
    -HourInterval 0
    -MinuteInterval 0
    -SecondInterval 0
-Description An indication that the agent has started running.
-Family
    -Key com.hp.nms.incident.family.Node
-GeoCentralForwardConfiguration
```

```

-Enable false
-MessageFormat bigipAgentStart
-Severity NORMAL
-EnrichConfiguration
  -Enable false
-SuppressConfiguration
  -Enable false
-RateConfiguration
  -ComparisonCriteria NAME
  -Enable false
  -HourInterval 0
  -MinuteInterval 0
  -RateCount 0
  -SecondInterval 0
-UserRootCause false
    
```

5. Go into the NNMI console and add the action to this trap configuration. Save the trap configuration after making the change.

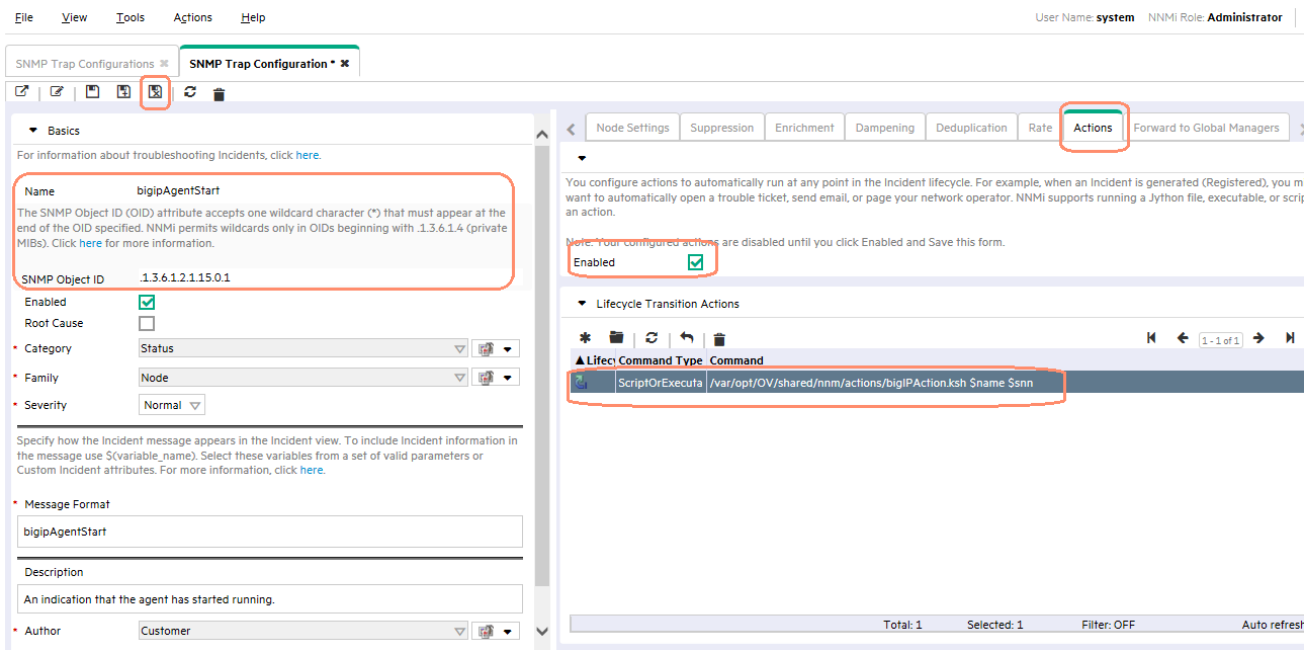


Figure 26: SNMP Trap Configuration: Actions

6. Dump the configuration again with the action added.

```

# nmmincidentcfgdump.ovpl -dump bigipAgentStart_after.tag -oid
.1.3.6.1.4.1.3375.2.4.0.1
Starting a user transaction with a timeout of: 3,600 seconds.
    
```

Here is the file it created with the newly added lines highlighted. Notice the relatively simple format that was added.

```

# cat bigipAgentStart_after.tag
*ConfigurationType=SnmptTrapConfig
    
```

```

*Name bigipAgentStart
*Oid .1.3.6.1.4.1.3375.2.4.0.1
-Author
  -Key com.customer.author
-Category
  -Key com.hp.nms.incident.category.Status
-Enable true
-ActionConfiguration
  -Enable true
  -Actions
    -Action
      -Command /var/opt/OV/shared/nnm/actions/bigIPAction.ksh $name $snn
      -CommandType SCRIPT_OR_EXECUTABLE
      -LifecycleState Registered
  -DampenConfiguration
    -Enable false
    -HourInterval 0
    -MinuteInterval 0
    -SecondInterval 0
  -DedupConfiguration
    -ComparisonCriteria NAME
    -DedupCount 2
    -Enable false
    -HourInterval 0
    -MinuteInterval 0
    -SecondInterval 0
-Description An indication that the agent has started running.
-Family
  -Key com.hp.nms.incident.family.Node
-GeoCentralForwardConfiguration
  -Enable false
-MessageFormat bigipAgentStart
-Severity NORMAL
-EnrichConfiguration
  -Enable false
-SuppressConfiguration
  -Enable false
-RateConfiguration
  -ComparisonCriteria NAME
  -Enable false
  -HourInterval 0
  -MinuteInterval 0
  -RateCount 0
  -SecondInterval 0
-UserRootCause false

```

7. Now that you have learned the format of the lines you must add, dump all 134 traps. You can dump the whole family of traps using an OID wildcard .1.3.6.1.4.1.3375.*.

```
# nmincidentcfgdump.ovpl -dump bigip_before.tag -oid .1.3.6.1.4.1.3375.* Starting a user transaction with a
timeout of: 3,600 seconds.
```

8. Edit this file and add the highlighted lines to all the traps. Save the file as bigip_after.tag, and then load this file into NNMI using nmincidentcfgload.ovpl as shown.

```
# nnmincidentcfgload.ovpl -load bigip_after.tag Translated: 134 configurations, now attempting import.
Starting a user transaction with a timeout of: 3,600 seconds.
```

9. Go to any of the BIG-IP traps in the NNMI console and notice that the action has been added.

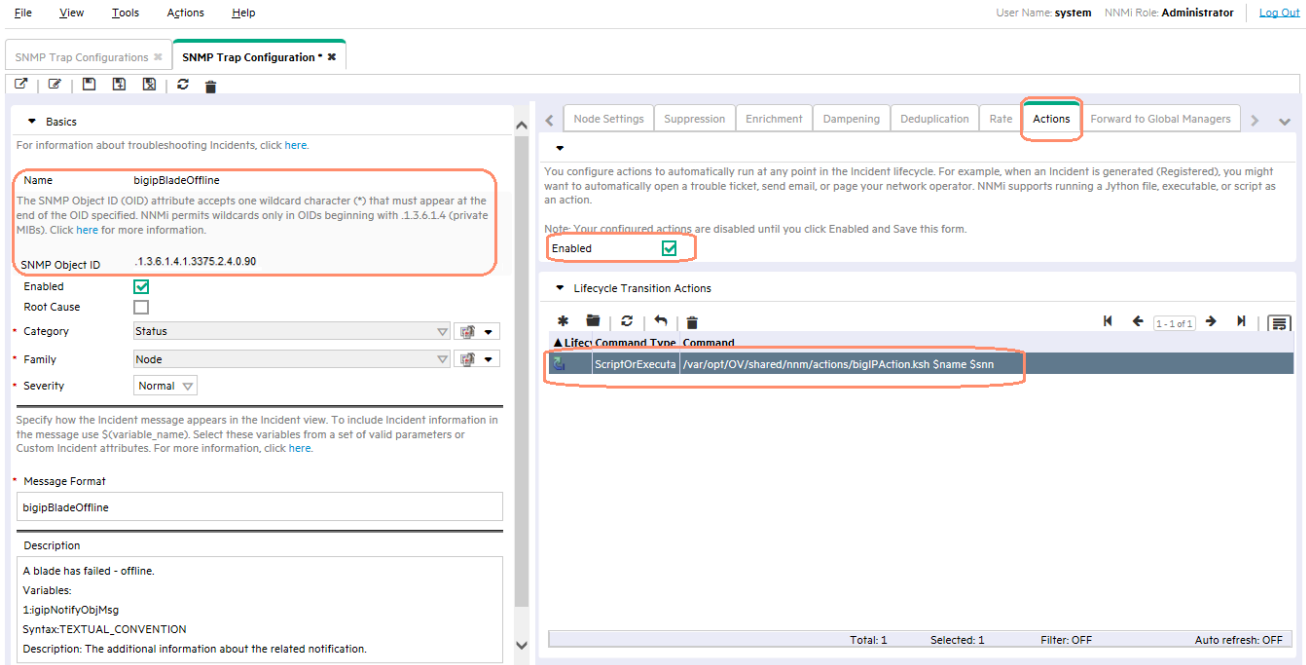


Figure 27: SNMP Trap Configuration: Action Added

You have now added an action to all 134 traps at one time.

If you wanted to revert back to the earlier configuration, there are two ways you could do this. First, you could import the configuration snapshot that you took earlier as shown here:

```
# nnmconfigimport.ovpl -f incident.xml We have sorted the list like: incident,
Successfully imported incident.xml.
```

Or you could load the configuration of the earlier file, which represents the traps before you made your modifications:

```
# nnmincidentcfgload.ovpl -load bigip_before.tag Translated: 134 configurations,
now attempting import.
Starting a user transaction with a timeout of: 3,600 seconds.
```

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Document title: Step-by-Step Guide to Pairwise and Batch Incident Configuration

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