HP OpenView Service Desk 5.0

Web API Programmer's Guide

Software Version: 5.0

For the Windows and UNIX Operating Systems



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3. Changes From Service Desk 4.5 to 5.0

Documentation Updates

This manual's title page contains the following identifying information:

- Version number, which indicates the software version.
- Document release date, which changes each time the document is updated.
- Software release date, which indicates the release date of this version of the software.

To check for recent updates or to verify that you are using the most recent edition, visit the following URL:

$http://ovweb.external.hp.com/lpe/doc_serv/$

You will also receive updated or new editions if you subscribe to the appropriate product support service. Contact your HP sales representative for details.

Support

Please visit the HP OpenView support web site at:

http://www.hp.com/managementsoftware/support

This web site provides contact information and details about the products, services, and support that HP OpenView offers.

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To find more information about access levels, go to:

http://www.hp.com/managementsoftware/access level

To register for an HP Passport ID, go to:

http://www.managementsoftware.hp.com/passport-registration.h

Preface

This document describes procedures for using the Service Desk Web API. This Application Program Interface (API) enables you to develop your own web applications around HP OpenView Service Desk, integrate Service Desk into local applications, and add custom functionality to your Service Desk implementation.

This guide provides information about the architecture and use of the Web API, and is intended for anyone developing applications using the Web API. It is assumed that you have an administrator-level knowledge of Service Desk, and a reasonable knowledge of Java.

This guide is organized as follows:

- Chapter 1, "Getting Started," on page 13 explains how to install the Web API.
- Chapter 2, "Programming Interface," on page 31 describes the structure of the API.
- Chapter 3, "Changes From Service Desk 4.5 to 5.0," on page 67 explains what has changed since the Service Desk 4.5 version.

1 Getting Started

This chapter introduces the HP OpenView Service Desk Web API. It describes how to install the Web API, then use it to build applications.

Web API

The Service Desk Web API is the Sun Java programming interface to the HP OpenView Service Desk application. It opens up the Service Desk application, its object model, and its data to your specific requirements.

The Web API enables you to develop web applications around the Service Desk core. In addition, it can be used to integrate Service Desk with local applications, and to add custom functionality to your Service Desk implementation.

The Web API provides you with many opportunities to customize how processes are implemented using Service Desk. From commands called from Service Desk smart actions, or from database rule actions, you can use the Web API to define alternative assignment algorithms, automatically close items if related items have been closed, and much more.

NOTE

To compile and run the examples that come with the Web API, and that are discussed in this guide, you will need a Sun Java Development Environment (JDE) and a working Service Desk installation. See the *Service Desk Installation Guide* for more information.

Service Desk Architecture

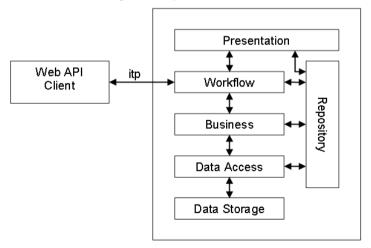
This section presents a brief overview of the Service Desk architecture and the role of Web API in that architecture. It helps you to better understand the mechanism of the Web API.

As an interactive application, Service Desk uses a three-tier architecture:

- Client: communicates with the application using the ITSM Transaction Protocol (ITP) protocol.
- Application Server: communicates with the database server by using the Java Database Connectivity (JDBC) API. ITP is a communication protocol that is specific to Service Desk.
- Database server: provides access to the database, it completes the Service Desk three-tier architecture.

Logically, Service Desk functionality is divided over a number of layers, as shown in Figure 1-1.

Figure 1-1 Service Desk Logical Layers



The presentation layer displays information on the monitor screen. It also allows users to enter information. From an application point of view, the presentation layer embodies very little logic. All Service Desk-specific concepts are implemented in the workflow layer.

The workflow layer is the implementation of the Service Desk object model, and of application logic that is expressed in terms of the object model. The base classes of the workflow model implement the most frequent types of relation between sets of objects. Some of these relations can be found in almost any business application, such as one-to-one and one-to-many relationships. Other relations, such as history lines, are more specific to Service Desk and workflow applications.

The workflow layer maintains the state of the Service Desk application for a particular user that logs into Service Desk. All information that passes from users to the database passes through the workflow layer. This allows the workflow layer to enforce the logic of the business model.

The workflow layer also retrieves data for users. When doing so, it does such things as retrieving objects that are referenced by the object that the presentation layer retrieves for users.

The business and data access layers implement the interaction of the workflow layer with external resources, such as the database and mail delivery agents. The business layer in the Application Server, as defined in Service Desk, accesses the resources from the workflow layer. It also executes database rules.

In the Service Desk application, the presentation and workflow layers are physically situated in the interactive client application process. Because both the presentation and workflow layers use the repository, the interactive client consults the repository over the network the first time that it needs some piece of repository information. In this setup, sessions are long and repository information is cached, so the overhead of retrieving repository information over a network connection is relatively low. The business and data access layers are executed in the Application Server. That is, most of the state of a user log-on session is kept in the graphical user interface (GUI) client process. The small amount of state information that is used in the Application Server process is for keeping track of the log-on session and authorization. Note that some exceptions, that are beyond the scope of this introductory discussion, do exist.

From the Service Desk perspective, a Web API application is a client of the Service Desk Application Server, even when it serves a different client. However, the distribution of the logical layers over the physical processes is different, the workflow layer is executed in the Application Server. This means that the client application does not need to query the repository to implement the Service Desk object model. The Web API

offers a set of Java classes and methods that implement the concepts of the Service Desk object model by remotely invoking the workflow layer in the Application Server.

As a result, although many of the functions in the Web API look like database functionality, the logic of the workflow layer is still activated when you submit a whole object to be saved by using the Web API. It is treated as if the values came from a form in the Service Desk client GUI application. The business layer executes database rules in the same way as with the GUI client. The UI rules are not relevant when you use the Web API. This means that interactive per-field data validation is not implemented by the Web API itself. If you want to validate individual field values in a Web API application, you will have to validate them with custom code in your application.

The Service Desk agent gets its commands from the Application Server. Even when the applications it executes are interactive, it is not relevant to the Web API architecture. In other words, an application started by the agent that uses the Web API has the same features and restrictions that apply to any other application. However, there are some unique problems with logging. For details, see "Be Careful with Logging" on page 62.

Installation

For convenience, the distribution contains Sun JavaDoc documentation, and a set of examples that illustrate the use of the Web API. It is recommended that you use them as a starting point for developing your own Web API applications.

The Web API is delivered as a single Java .jar file, with some accompanying documentation. The procedure to run the installation program, extract the examples, and check the Java class path are described below.

Requirements

To build and test your own extensions to Service Desk, you will need a working Service Desk installation. This does not need to be on the same machine that runs the Web API applications. To compile and run Service Page applications, you need the Sun Java 2 Development Environment, a working Service Pages installation, and the Apache Ant Java-based build tool. For more information about the Apache Ant Java-based build tool, see the Apache Ant web site: http://ant.apache.org/. Furthermore, the examples assume that the demo data is present in the database.

Generation of the Web API

When you are using a non-standard object model, you can use the Web API builder to build your own Web API. To do so, run the OvObsWebAPIGenerator.bat file (found in the installation "bin" directory). Make sure that you shut down local running Service Desk sessions to save resources. The files generated by this step are the Web API source files, which are stored in the following directory: \$INSTALL-DIR\data\web-api-generated\

To Build the Web API jar file, compile the sources to a jar file. Make sure that the required/dependant jar files are available and are on the CLASSPATH. The following jar files are required:

- OvObsWebApi-Client.jar
- OvObsWebApi-Common.jar
- OvObsSDK.jar

OvObsWebApi-Server.jar

A sample compilation script, called "build.xml" is provided in the following directory:

\$Installdir\examples\webapi\generation

Check the path names in this file. If necessary, modify them to reflect the actual situation.

To compile the sources, run the "Ant" build tool. The output of this compilation step (the ov-webapi-gen.jar file itself) is stored in the following directory:

c:\Program Files\HP OpenView\data\web-api-generated\lib

Running the Installation Program

The Web API installation location for Microsoft Windows is C:\Program Files\HP Openview\examples\webapi. On UNIX, this is /opt/OV/examples/webapi.

Microsoft Windows

Locate and run the setup. exe installation executable in the Web API distribution.

Sun Solaris

Locate and run the setup bin file in the Web API distribution.

HP-UX

Locate and run the setup. bin file in the Web API distribution.

Linux (using rpm)

Locate and run the setup, bin file in the Web API distribution.

Extracting the Examples

Select a location for the Web API examples. It is recommended that you use C:\web-api (Microsoft Windows) and \$HOME/web-api (UNIX), because these are assumed in the examples.

Substitute your chosen location in the extraction instructions described below. Some of the scripts that come with the examples explicitly refer to the default installation location for the sd-webapi.jar file. If you have selected a different location, you will need to change these scripts.

Microsoft Windows

Double-click the web-api-examples.zip file, located in C:\Program Files\HP Openview\examples\webapi.

Alternatively, use the following command:

jar xvf Program Files\HP
Openview\examples\web-api-examples.zip

UNIX

Run the following command:

cd && mkdir -p web-api && cd web-api && tar xvf
/opt/OV/examples/webapi/web-api-examples.tar

Checking the Java Class Path

In a standard Sun Java Development Kit (JDK) environment, you can add the full name of the .jar file to the CLASSPATH environment variable, or you can explicitly add it to the class path in the invocations of the compiler and the applications. Refer to your Java Development Environment documentation for information on how to add the Web API .jar file to its class path. To use the Web API .jar file with the Sun JDK, you can use commands similar to the following:

On Microsoft Windows:

set CP="C:\Program Files\HP Openview\Java\sd-webapi.jar"
javac -classpath %CP% com\hp\ov\sd\webapi\examples\Example1
java -cp "%CP%" localhost jeffp servicedesk

On UNIX (Syntax for Bourne Shell at ksh or bash)

CP="/opt/ov/java/sd-webapi.jar"; export CP
javac -classpath \$CP com\hp\ov\sd\webapi\examples\Example1
java -cp \$CP localhost jeffp servicedesk

Compiling the Examples

Open the compileExamples.bat (Microsoft Windows) or compileExamples.sh (UNIX) file, and check that the class path in the commands points to the .jar file in the HP OpenViewJava folder.

Invoke the compile script to compile the examples. This checks that the installation was successful. All programming examples should compile without any problems. If you do experience any problems:

- Check that the JDK and Sun Java Runtime Environment (JRE) are installed.
- Check that the programs in the JDK bin directory can be found using the PATH environment variable.
- Check that the value of the JAVA_HOME environment variable points to the JDK.
- Check that the JDK and JRE versions match.

Running the Examples

Open the runExample1.bat (Microsoft Windows) or runExample1.sh (UNIX) file, and check that the class path in the Java command points to .jar file in the HP OpenViewJava folder.

Invoke the script, and check that when you receive any errors, these concern the working of the application, and not the Java environment.

For Java or connection related error messages:

- Check the issues relating to the compiler described above.
- Check the class path in the script.
- Check the server name in the script.
- Check that the Service Desk application is running on the server machine.

For applications or permission related error messages:

- Check that the Service Desk application is running on the server machine.
- Check that the demo data was installed in the Application Server database.
- Check that you have a valid Service Desk account for the Application Server. It does not need to be a UI account. Not using the system account forces you to consider entitlement from the beginning. The scripts that invoke the example programs use accounts and data from the Service Desk demo database.

You have now installed a simple Web API development environment. Although you can copy its contents to your preferred Java development environment, in the rest of this guide it is assumed that you are using the Sun JDK.

NOTE

The compile script, compileExamples.bat (Microsoft Windows) or compileExamples.sh (UNIX), simply compiles the example programs. For serious development work, you probably need to build files that can be used with make or ant. You might also want to add a -g switch to the compiler command to include information in the class files for a Java debugger, such as jdb.

JavaDoc Documentation Tree

A JavaDoc document for the Service Desk Web API is provided on the Service Desk distribution CD. The JavaDoc consists of a set of hyperlinked HTML files, generated from the API source code, that describe the classes, interfaces, and methods of the API.

You can find JavaDoc in the Doc folder on the Service Desk distribution CD. The file name is Web API Javadoc.zip. Before you can use the JavaDoc, you must extract all the files from the Web API Javadoc.zip file to a location of your choice. Make sure to select the "Use folder names" option for the extraction. During the extraction, a subfolder named html is created in the folder you specified as the target location. To open the JavaDoc, open the index.html file in the html folder.

Your First Web API Application

This section presents a very simple Web API application. It is a simplified version of Example 2. The application logs into the Service Desk Application Server, retrieves a service call by number, and displays some of the properties of the service call. The source for this example is part of the distribution.

The annotations for this code are shown in Table 1-1.

```
package com.hp.ov.sd.webapi.MyFirstWebApiApplication;
//1
import com.hp.ov.webapi.Session;
import com.hp.ov.webapi.sd.IServicecall;
import com.hp.ov.webapi.sd.IServicecallHome;
/**
 * MyFirstWebApiApplication
 * A very simple web-api client application for demonstration purposes.
 * Opens a session to the ServiceDesk and retrieves the description of
 * a service call with the functional ID of 1234567.
 * /
public class MyFirstWebApiApplication {
   public static void main(String args[]) {
        Session session:
```

```
//2
      try {
            session = Session.openSession("localhost", "olsek", "servicedesk");
        } catch (RuntimeException e) {
//3
            System.out.println(e.getMessage());
            return;
        }
//4
        IServicecallHome servicecallHome = session.getServicecallHome();
        IServicecall serviceCall:
//5
       try {
            serviceCall = servicecallHome.openServicecall(1234567);
        } catch (RuntimeException e) {
            System.out.println(e.getMessage());
            return;
//6
        String labelDescription = servicecallHome.getLabelDescription();
//7
        System.out.println(labelDescription + ": " +
        (serviceCall.getDescription());
   }
```

Table 1-1 Java Source Code Annotations

No.	Explanation
1	To use the Web API, you need to import the classes with the basic types and interfaces of the Web API.

Table 1-1 Java Source Code Annotations (Continued)

No.	Explanation
2	Open a session on the Application Server on the current machine. User "olsek" with the password "servicedesk" is provided in the Service Desk demo database.
3	If logging in fails, the Web API or the Application Server throws an exception. It never returns null. The Web API only throws one type of exception: the RuntimeException. The message in the exception should be good enough to present to users. In all cases, the level of severity is high enough to simply try to exit elegantly from the application. Trying to recover does not make much sense.
4	Get the home for service calls from the session.
5	Retrieve a particular service call. The number that identifies the service call is known from some external source. Because this call retrieves an object from the database, it can fail. (Indeed, it will almost certainly fail with the number 1234567.) Therefore, catch the possible run-time exception. In this example, it suffices to print a message and exit.
6	Query the "service call home" for a label to identify the description field of the service call. It will retrieve the appropriate label from the appropriate language pack.
7	Print the description field of the service call.

The first step is to log in to Service Desk. You must provide a network location where Service Desk can be reached, a user name, and the password. After successfully logging in, the Web API returns a session instance that implements a connection to the workflow layer in the Application Server.

Now that a session has been established, you can use it to query the session for the service call home object. For details about home objects, see "Programming Considerations" on page 59. For this simple example, treat the entity home as an interface to the database that allows you to store and retrieve objects from the database.

Web API Examples

As mentioned earlier, the Web API comes with a number of example programs that illustrate its use. Although the code is reasonably self-explanatory, the details are explained in Java comments in the source files.

Use the compileMyFirstWebApiApplication.bat (Microsoft Windows) or compileMyFirstWebApiApplication.sh (UNIX) file to compile MyFirstWebApiApplication. Use the runMyFirstWebApiApplication.bat or the runMyFirstWebApiApplication.sh (UNIX) file to run the application.

Use the compileExamples.bat (Microsoft Windows) or compileExamples.sh (UNIX) file to compile the examples. Use the appropriate batch or script file to run the example. For example, to run example1.java, use runExample1.bat (or runExample1.sh). The provided examples are explained in the rest of this section.

In addition, some more application-specific examples can be found in the com.hp.ov.sd.webapi.cases package. After installing the example tree, the application case source and class files can be found in the folder where you unpacked the files, for example the c:\webapi folder. These are described at the end of this section. Use the compileCases.bat file (or compileCases.sh) to compile these examples. Use the appropriate batch or script file to run the example case. For example, to run RelateSCtoChange.java, use runCase1.bat (or runCase1.sh). For each Microsoft Windows batch file mentioned in the following table, a UNIX shell script file is also provided.

Table 1-2 Web API Example Files

File	Description
compileMyFirstWebApiApplica tion.bat	Compile the MyFirstWebApiApplication example.
runMyFirstWebApiApplication. bat	Run the MyFirstWebApiApplication example.
compileExamples.bat	Compile all examples; example1.java - example9.java.

Table 1-2 Web API Example Files (Continued)

File	Description
runExample1.bat	Runs example 1. (General: runExamplex.bat to run example x.)
compileCases.bat	Compiles all use case examples.
runCase1.bat	Runs the RelateSCtoChange use case.
runCase2.bat	Runs the RelateSCtoProblem use case.
runCase3.bat	Runs the SetFolderToCaller use case.
runCase4.bat	Runs the SetSLA use case.

Example1.java

Shows how to open a session to the Service Desk Application Server. It retrieves the account information object from the session object for the user that owns it. Then, it extracts and prints various properties of the account. The example lists all persons that use this account, illustrating how to obtain a set of related objects using a one-to-many relationship.

Example2.java

Shows how to open an existing service call, based on its functional ID. It retrieves the history lines belonging to the service call. One of the properties of a history line is the date of its creation. The Web API offers methods to represent Java dates as strings. The example illustrates one of these methods.

Example3.java

Shows how to create a new problem, set some properties of the problem, and save it. Optionally, you can provide the name of a template. If the specified template exists and is a template for problems, the template is used to initialize the new problem. Finally, a history line is added to the problem.

Example4.java

Shows how to open an existing incident, change the information field of the incident, and assign the incident to a person.

The example illustrates application-defined queries that are built with a "where" clause and search criterion objects. It also shows how to access the aggregated object in the incident and how to update the assignment. Aggregated objects are stored in the same database record as the object to which they belong. Finally, the incident is saved to the database, illustrating how modified objects, including the aggregated subobjects, are saved.

Example5.java

This is another example of handcrafted selections with "where" clauses and criteria. Because the selection is on a date field, it also illustrates some of the date manipulation methods.

Example6.java

Briefly illustrates the concept of a view. Views are a means to reduce the amount of information in a home object that is visible to the application. Unlike selections that are made with "where" objects and search criteria, views are not built dynamically.

The description of a view is stored in the internal system, and the application refers to a view in the internal system to retrieve the information that belongs to the view. In the Service Desk application, views can limit the number of available fields. In this example, only the selection of the set of objects that is retrieved through the view is relevant. Using a view enables you to define very complex filters using the Service Desk GUI, while the programming for selecting the data using the API remains very simple.

Example7.java

Shows how to use web application profiles to control the set of attributes that is returned by the methods that return an array of entity instances. It illustrates the concept of the IWebApiApplication, and demonstrates its importance for performance.

Example8.java

Illustrates the use of relationships in the Service Desk Web API. It scans the membership relationship between persons and workgroups. It then makes a new workgroup, and relates some persons to it. Finally, it deletes the new workgroup. The purpose is to show how to use many-to-many relationships.

Example9.java

Shows how to use reflection using the IEntityInfo interface to get a display name for an entity type, and to get a list of applicable templates.

RelateSCtoChange.java

Use runCase1.bat (or runCase1.sh) to run this application case with the Service Desk demo database. The example relates an existing service call in the database to an existing change.

RelateSCtoProblem.java

Use runCase2.bat (or runCase2.sh) to run this application case with the Service Desk demo database. The example relates an existing service call in the database to an existing problem.

SetFolderToCaller.java

Use runCase3.bat (or runCase3.sh) to run this application case with the Service Desk demo database. The example tries to find the caller of an existing service call. It then sets the folder of the service call to that of the caller or the caller's organization.

SetSLA.java

Use runCase4.bat (or runCase4.sh) to run this application case with the Service Desk demo database. The example tries to find the caller of an existing service call. It then sets the service level agreement of the service call to that of the caller or the caller's organization.

2 Programming Interface

This chapter describes in detail the structure of the HP OpenView Service Desk Web API. It presents the classes and methods that are available to access and manipulate HP OpenView Service Desk data. Exception handling and the use of views are also explained.

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Web API Structure

The Web API consists of two parts: the server-side component and the client-side component. The server-side component runs on the Service Desk management server, in the same Java Virtual Machine (JVM) process as the Service Desk server application. Its task is to handle incoming calls from the client-side component.

The client-side component runs in a separate Java virtual machine, in a pure Java environment. This could be the same process as where a web server runs. This component consists of the application programming interface (API) classes that are to be used by a programmer. It is this component that will be explained in this document.

There are three levels of client-side classes: session, home, and entity classes.

The first level consists of the session classes. A programmer uses the class Session to start up a session and from then on use all the functionality of the API.

The second level consists of the home classes. Each different type of entity has its own home class. Users of the API use interfaces called I<Entity Name>Home, for example IChangeHome or IServicecallHome.

These classes are used, among other things, to do the following:

- Open individual records of the entity to which the home class belongs.
- Create new records.
- Find records that meet some search criteria.

The home classes use two kinds of utility classes, called I<Entity Name>Where and I<Entity Name>Entitlement. The I<Entity Name>Where class is used to build "where" clauses for a find action and the I<Entity Name>Entitlement class provides information about entitlement.

The third level consists of the entity classes. Each different type of entity has its own entity class. Users of the API use interfaces called I<*Entity Name*>, for example IChange or IServicecall. These classes contain the values of individual record attributes, as well as the methods to manipulate these values.

Programming Concepts

This section does not attempt to describe the Service Desk object model. Probably the best way to gain an understanding of this is to browse the Service Desk client tool. The links from one piece of information in the application to another correspond to the relationships in the object model.

Service Desk Object Model

A detailed and navigable description of the Service Desk object model can be found on the Service Desk distribution CD in the following file:

doc\Data Dictionary\Data_Dictionary_Items.htm

This file contains extensive information. Because it is generated from the same material as the Web API, it is bound to match the Web API. To locate specific information about the Data Dictionary, it is often easier to use Sun JavaDoc documentation for the Web API.

Interfaces

The classes of the Service Desk object model appear as interfaces in the Web API. With an few exceptions, you can use the instances of the interfaces as if they were instances of the corresponding class. The Web API is implemented with interfaces instead of classes to force you to use the homes as an instance factory.

Entities

The Service Desk programming concepts are based on the concept of an entity. For all practical purposes, Entity is the base class of the Service Desk object model. All objects that are saved to the database are instances of the Entity class. Depending on the context, instances of subclasses of Entity are referred to as entities or Entity instances. The Entity class (IApiEntity in the Web API), together with the corresponding EntityHome class, saves and retrieves instances in the database.

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Entity Home

The entity home is a fundamental Service Desk concept. The instances of the instantiable classes in the Service Desk object model are saved in the database tables. The classes of objects that are responsible for saving entities to the database are called entity homes.

Additional tasks of entity homes include retrieving entity instances from the database, and creating fresh entity instances that still have to be saved to the database. Therefore, the entity home is at once a factory of entity instances, and an interface to the database to store and retrieve the instances.

Naming Conventions

Except for logon and logoff, the Web API software is generated from the object, and follows a rigid naming convention. With this naming convention, it is relatively easy to infer the name of a method or a class from the Data Dictionary.

This section describes the most important families of classes and methods. It does not describe every class and method. The JavaDoc provided with the WebAPI contains extensive information about classes and methods. It is not the intention to describe every class and method. The JavaDoc provided with the Web API contains extensive information.

The structure of the Web API follows certain paradigms. The existence, name and functionality of a method are applications of the paradigms. The descriptions that follow deal with the families of classes and methods that come from a certain paradigm. Some of the properties of the Service Desk classes are discussed in general, together with the functionality of the methods.

Most of the class, attribute, and method names used in the following discussion are not actual names of classes. Rather, they refer to the patterns that the paradigms follow. In particular, the words Entity, Attribute, SimpleType, RelatedEntity, ReffedEntity, ContainedEntity, StringAttribute (and some grammatical inflections) do not refer to actual concepts. You should replace these words with the name of actual entities, attributes, and types. For example, for every entity Entity, the name of the interface that the class implements is IEntity, and the name of the interface to the entity home is IEntityHome. Names that refer to this convention are used

throughout the rest of this section. Usually, this notation is used as if the names refer to actual interfaces or methods, without mentioning that the name actually refers to a naming convention rule.

Entity Interface

As previously explained, entities are the equivalent in the interface to the classes in the Service Desk object model. The JavaDoc documentation that accompanies this guide describes a large number of entity interfaces.

The most important families of entity classes are shown in Table 2-1.

Table 2-1 Entity Class Families

Family	Description
IWorkflow	Note that all objects, not just Workflow instances, are managed by the workflow layer. Also:
	They have a functional record ID (for example, Service Call 1024).
	They contain aggregate entities for assignment and history.
	No system constraints on deletion exist. It is transient data, although user access and status restrictions can be implemented.
Non-workflow	Mostly identified by a search code rather than a functional ID (CIs have both).
	System constraints on deletion, static data defining the base data in the Service Desk implementation at the customer's site. For example, managed configuration items (CIs), services, Person and Organization data, and so on.

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Table 2-1 Entity Class Families (Continued)

Family	Description	
Codes	 For example, status and category texts. A list of codes can be searched from the home class you get from the entity home. For example, you can get a list of statuses from IStatusProblemHome that you can use for an IProblem instance. 	
Aggregated entities	Can be accessed only using another entity. Many types of aggregated entities can be found inside different kinds of containing entities. For example, IAssignment instances are aggregated inside IProblem instances and inside IServicecall instances.	

Attributes

Entity instances have attributes. Each attribute has its own getAttribute() and setAttribute() method. The getAttribute() method returns the value of the attribute, and the setAttribute() method allows you to give the attribute a value. The Java type of the attribute values can be derived from the method definitions.

Attributes can be classified into the following groups:

- Attributes that have a basic Java type. For example, String, Long, Boolean, and so on. The entity classes have getAttribute() and setAttribute() methods for these attributes.
- Attributes that are references to other entities. These attributes are called entity reference attributes. The entity classes have getReferredEntity() and setReferredEntity() methods for these attributes.
- Aggregated entities that show up as an attribute. A reference to the aggregated entity can be obtained with the getContainedEntity() methods list in Table 2-2. Changes to the contained entity can be transferred back to the parent instance with the transfer() method of the aggregated entity instance.

- Attributes that reference a set of entities. For example, history lines. These attributes are called entity set reference attributes. To retrieve an array with references, use the getRelatedEntity() methods listed in Table 2-2. To sever a relationship, use the unrelateRelatedEntity() methods. The related entity instances have a getParentEntity() method to follow the reference in the opposite direction.
- Many-to-many (n-m) relation attributes. These are actually a special kind of entity set references. To retrieve an array with references, use the getRelatedEntity() methods in Table 2-2. To relate one object to another, use the addRelatedEntity() methods. To sever a relationship, use the unrelateRelatedEntity() methods. To navigate the relationship in the opposite direction, the related entities offer the same kind of methods.

Methods

This section provides an overview of the methods defined for the entities. Not all methods exist for all entity types.

IEntity Interface Methods

The IEntity interface methods are shown in Table 2-2.

Table 2-2 The IEntity Interface Methods

Attribute	Description
void	addRelatedEntity(IRelatedEntity object)
	(Where Entity has a one-to-many relationship to RelatedEntity)
	Adds the RelatedEntity object to the set of RelatedEntity objects that belong to this Entity instance. The Entity instance must exist in the database. The RelatedEntity object is saved to the database by this method. Methods of this kind exist for all one-to-many relationships.
	Because this is a database action, it can fail. Catch RuntimeExceptions when you invoke this method. In addition to physical database I/O failure, there are many reasons that a database modification can fail. Consider validating the attribute values, referential integrity, entitlement, and business logic.
	The related entity is added to the database immediately. In the case of history lines that describe changes to the entity itself, this means that the update of the entity itself, and the insertion of the history line, are not executed as a single database transaction.

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
void	addRelatedEntity(IRelatedEntity object)
	(Where Entity has a many-to-many relationship to RelatedEntity)
	Adds the RelatedEntity object to the set of RelatedEntity ojects that are related to this Entity instance. Methods of this kind exist for all many-to-many relationships without any attributes. Relationships with attributes are implemented as an entity type. The relationship is saved to the database immediately. The current entity instance and the related entity instance should be saved to the database before they are related. This is a database action, so catch exceptions.
void	unrelateRelatedEntity(IRelatedEntity object)
	Remove RelatedEntity object to the set of RelatedEntity objects that are related to this Entity instance. Methods of this kind exist for all many-to-many relationships without any attributes. Relationships with attributes are implemented as an entity type. The relationship is removed from the database immediately. The current entity instance and the related entity instance should be related to allow you to unrelate them. This is a database action, so catch exceptions.
SimpleType	getAttribute()
	Gets the value of Attribute. getAttribute() methods exist for all attributes that have a simple type. For example, the type of the attribute is not an entity type from the Service Desk object model. If the attribute is not set, getAttribute() returns null. (No exceptions are thrown.)

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
IRelatedEntity[]	getRelatedEntity()
	Loads all RelatedEntity objects that belong to the Entity instance from the database into an array. Methods of this kind exist for all one-to-many relationships. Because this is a database action, it can fail. Catch RuntimeExceptions when you invoke this method.
IReffedEntity	getReferredEntity()
	Gets the entity instance to which this attribute refers. This attribute follows the link in the database to a different entity instance. These methods exist for all something-to-one relationships in the object model. getReferredEntity() returns null if no referred entity exists. Because following the link (if it exists) involves database I/O, catch exceptions when you invoke methods from this family.
IContainedEntity	getContainedEntity()
	Gets the aggregated entity instance that is part of the current entity instance. The contained entity instance is stored in the same database record as the containing entity instance. If you make changes to the return value that you want to change, use its transfer() method to transfer them back before you save() this instance.
void	setAttribute(SimpleType value)
	Sets the value of an attribute. setAttribute() methods exist for all attributes that have a simple type. The type of the attribute is not an entity type from the Service Desk object model.

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
void	setReferredEntity(IReferredEntity value)
	Makes the current instance refer to a different entity. You must invoke a save() method to save the new reference to the database. Also, no setContainedEntity() methods exist. An aggregated entity can be changed, and its changes can be saved to the database through transfer() methods, and a subsequent save() method. Because the aggregated instance does not exist independently from its container, it is logically impossible to just change the reference.
void	cancel()
	Cancels previous programmatic changes. The properties of the entity instance are reset to their original values. To cancel the changes, cancel() must be called before the changes are committed to the database with save(). The Web API does not use the database to reset the values, so it is not absolutely essential to catch exceptions when you invoke this method.
void	delete()
	Delete the entity instance from the database. Because this is a database action, it can fail. Catch RuntimeExceptions when you invoke this method. In addition to physical database I/O failure, there are many reasons that a database modification can fail. Consider validating the referential integrity, entitlement, and specific checks in the business logic. For obvious reasons, there is no delete() for aggregated entities.

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
com.hp.ov.obs.OID	getOID()
	Gets the unique object ID value that identifies this entity instance. No two instances from the database return the same value for getOID(). The value returned by getOID() is persistent. That is, it remains the same over time for the same instance. It can even be used to retrieve a particular instance from the database. OIDs are internal to the application. They are not intended for storage or display by a Service Desk application. One of their few sensible uses in application code is to determine whether two entity instances are the same instance in the database.
	OIDs is also used to refer to instances from a list of values. Do not confuse object IDs with functional IDs that do make more sense in application code.
Java.lang.Long	getID()
	Gets the functional ID of the object. Similar to the object ID, the functional ID uniquely identifies the object. Only entity types that inherit from Workflow have functional IDs. Functional IDs are intended to uniquely identify the instances to users. They are an immutable attribute. In contrast, the object OIDs are used by Service Desk itself to identify entity instances.

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
java.lang.Boolean	isDeleteAllowed()
	Returns true if you are allowed to delete this entity instance. The return value depends on the user that is logged in, and the entitlement-related properties of the entity instance. This method is used to avoid the delete() method throwing an exception. In addition to entitlement, there are many reasons that deletion can be forbidden. These situations are not checked by the isDeleteAllowed() method, so you have to catch exceptions in the delete() invocation.
java.lang.Boolean	isModifyAllowed()
	Returns true if you are allowed to update this entity instance. The return value depends on the user that is logged in, and the entitlement-related properties of the entity instance. This method is used to avoid the save() method throwing an exception. In addition to entitlement, there are many reasons that saving can be forbidden. These situations are not checked by the <code>isModifyAllowed()</code> method, so you have to catch exceptions in the save() invocation.

Table 2-2 The IEntity Interface Methods (Continued)

Attribute	Description
void	save()
	Saves the changes that you have made to this entity instance. Because this is a database action, it can fail. Catch RuntimeExceptions when you invoke this method. In addition to physical I/O failure, there are many reasons that database modification can fail. Consider validating the attribute values, referential integrity, entitlement, and business logic. Aggregated entities do not have a save() method. Use their transfer() method as well as their parent's save() method.
void	transfer()
	Propagates changes that are made to the entity to which this aggregated entity belongs. Use the save() method of the parent entity to save the changes in the database.
IReferringEntity[]	getReferringEntity_ReferringAttribute()
	Retrieves all ReferringEntity instances that refer to the current entity instance by using their ReferringAttribute attribute. This attribute is a shortcut for IReferringEntityHome.searchOnReferringAttribute(this).

IEntityHome Interface Methods

Home interfaces give descriptive information about the entity type. For many entities, the home is the interface to the database that stores them. The home can also be the factory object that can be used to make new entities. The IEntityHome interface methods are shown in Table 2-3.

Table 2-3 The IEntityHome Interface Methods

Attribute	Description
void	delete(com.hp.ov.obs.OID id)
	Deletes the entity instance with the specified ID. Because this is a database action, it can fail. Catch RuntimeExceptions when you invoke this method.
com.hp.ov.obs.OID	getDefaultView()
	Returns the default view for this particular type of entity. If there is a default view, it can be used to load an array of instances using the findEntities() method.
com.hp.ov.obs.OID	getEntityID()
	Returns a long value that identifies the entity type that is stored uniquely using this EntityHome.
boolean	isAggregated()
	Returns true when instances of this entity type are always part of the instance of another entity type. An aggregated entity instance cannot exist independent of another entity instance. This means that the EntityHomes of aggregated entities do not support the database-related functionality or the methods to make new entity instances.

Table 2-3 The IEntityHome Interface Methods (Continued)

Attribute	Description
IEntityWhere	createEntityWhere()
	Creates a where object to retrieve Entities from the database. The IEntityWhere object is used to contain search criteria that define a selection. It also loads an array of entity instances that match the criteria with the findEntity() method.
IEntity[]	findAllEntities()
	Loads all Entity instances in the database into an array. Do not use any selection criterion. For many types of entities, the number of instances may be considerable.
IEntity[]	findEntity(IEntityWhere where)
	Loads selected Entity instances from the database into an array. Use the selection criteria from a "where" clause selection.
IEntity[]	findEntity(com.hp.ov.obs.OID view)
	Loads selected Entity instances from the database into an array. Use the selection criteria from a view.
IEntityEntitlement	getEntityEntitlement()
	Gets entitlement for this Entity type. Entitlement objects can be used to determine whether the current user is allowed to change attributes of entity instances, and to determine which attributes are required attributes. For details, refer to the IEntityEntitlement interface.

Table 2-3 The IEntityHome Interface Methods (Continued)

Attribute	Description
java.util.Hashtable	getEntityViews()
	Gets all views of Entity. Views are predefined selections to retrieve a set of instances. Views are defined in the Service Desk administrator's console.
java.lang.String	getLabelAttribute()
	Gets the label that can be used with the value of the Attribute. A getLabelAttribute() method exists for all attributes of the entity type. When a label must be shown on a form, this method can be used to retrieve the label name.
IEntity	openEntity(com.hp.ov.obs.OID oid)
	Retrieves an existing entity instance from the database.
	Because this is a database action, it can fail. Therefore, catch the possible RuntimeException. If no Entity with this particular object ID exists, a RuntimeException is thrown. OIDs are internal to Service Desk applications. It rarely makes sense to use OIDs in application code. A possible use of this method is to retrieve individual instances from a list of values. Do not confuse OIDs with functional IDs that do make more sense in an application context. CAUTION: The methods that retrieve an entity by functional ID and by object ID differ only in the type of the argument.

Table 2-3 The IEntityHome Interface Methods (Continued)

Attribute	Description
IEntity	openEntity(longid)
	Retrieves an existing entity instance from the database.
	Because this is a database action, it can fail. Therefore, catch the possible RuntimeException. If no Entity with this particular functional ID exists, a RuntimeException is thrown. Do not confuse functional IDs (that are specific to application data) and IWorkflow instances with object IDs (that are internal to the operation of Service Desk).
	CAUTION: The methods that retrieve an entity by functional ID and by object ID differ only in the type of the argument.
IEntity	openNewEntity()
	Returns a fresh instance of Entity. The entity instance is not saved to the database before its save() method is invoked.
IEntity	openNewEntity(com.hp.ov.obs.OID template)
	Returns a fresh instance of Entity. The fresh instance is initialized according to the template in the argument. The entity instance is not saved to the database before its save() method is invoked.

Table 2-3 The IEntityHome Interface Methods (Continued)

Attribute	Description
IEntity[]	searchOnAttribute(SimpleType value)
	Searches for Entity instances, where attribute Attribute has a specific value, and load them into an array. The type of the value is the type of the attribute. In many cases the searchOnAttribute() methods return more entity instances than you ever want to retrieve. Use them with discretion.
IEntity[]	searchOnAttribute(IReferredEntity value)
	Searches for Entity instances, where attribute Attribute refers to a specific instance of an entity, and load them into an array. The type of the value is the type of the attribute. In many cases the searchOnAttribute() methods return more entity instances than you ever want to retrieve. Use them with discretion.

IEntityWhere Interface

Instances of this interface are used to load selected Entity instances from the database. To make a selection from the database, you create an EntityWhere object. You then add search criteria on the attributes to the EntityWhere. Finally, you pass the EntityWhere instance to the findEntity() method of the EntityHome object to load an array of

Entity instances. The instances that are loaded match all the criteria that have been added to the EntityWhere. The methods of the IEntityWhere interface methods are shown in Table 2-4.

Table 2-4 The IEntityWhere Interface Methods

Attribute	Description					
void	addContainCriteriumOnStringAttribute(java.lag.String value)					
	Adds a contains-string-criterion on the value of a string attribute. The value of the string attribute of all instances that will be retrieved from the database must contain the string value.					
void	addCriteriumOnContainedEntity(IContainedEntityWhere where)					
	Restricts the selection to those instances where the aggregated instances match the selection on the contained entity type in the "where" argument.					
void	addCriteriumOnReferredEntity(IReferredEntity value)					
	Restricts the selection to those instances that refer to referred entity instance value.					
void	addCriteriumOnAttribute(SimpleType value)					
	Adds an equal-to search criterion on the simple type attribute. The value of the attribute of all instances that will be retrieved from the database must have this value. AddCriteriumOnAttribute() methods exist for all attributes that have a simple type. That is, the type of the attribute is not an entity type from the Service Desk object model.					

Table 2-4 The IEntityWhere Interface Methods (Continued)

Attribute	Description
void	addCriteriumOnAttributeRange(SimpleType[] values)
	Adds a range search criterion on the simple type attribute. The value of the attribute of all instances that will be retrieved from the database must be between the first two values in the values array or equal to one of them. addCriteriumOnAttributeRange() methods exist for all attributes that have a simple type. That is, the type of the attribute is not an entity type from the Service Desk object model. addCriteriumOnAttributeRange() also allows you to set less than or equal to (<=) or greater than or equal to (>=) criteria. If you pass null as the upper or lower bound in the values array, a selection that is bounded only at the other side is added to the EntityWhere.

IEntityEntitlement Interface

For every Entity type, an IEntityEntitlement interface exists. You can use it to determine whether the individual properties of instances can be modified. The IEntityEntitlement interface can also tell you whether the individual properties are required properties. The methods available using the IEntityEntitlement interface are shown in Table 2-5.

Table 2-5 The IEntityEntitlement Interface Methods

Attribute	Description		
boolean	isModifyAllowedAttribute()		
	Checks whether attribute Attribute can be modified. The return value depends on the user who is logged on and on the entitlement-related properties of the attribute of this type of entity instance.		
	This method can be used to prevent the save() method from throwing an exception. In addition to the entitlement of a particular attribute for all instances of a certain entity type, there are many reasons that a save() can be forbidden. These situations are not checked by the isModifyAllowedAttribute() method. The modification of a particular instance might be forbidden, although the attributes of instances in general are freely changeable. Always try to catch exceptions when you save() an entity instance.		
boolean	isRequiredAttribute()		
	Checks whether Attribute is a required attribute. If you do not set the attribute, and it is not set by the template that you used to make an instance of this type of entity, saving the instance will fail.		

The Session Class

The Session is the implementation of a session to a running Service Desk management server. Once you have a connection, you can use it to communicate with the server. The connection is to an instance of the workflow layer in the server that keeps state information for your client

application. To log on to a management server, you provide a username and a password that belong to an account. You can use any account that is authorized to use the Web API.

For an economic use of licenses and conservative security, it might be wise to create a special user for the Web API as a whole, or for the separate applications that use it.

A Web API application receives the permissions of the user who is logged on to the current session. If you are using the Web API as an extension mechanism to Service Desk, this may sound too restrictive. For a detailed discussion of Service Desk entitlement, refer to the *Service Desk Administrator's Guide*.

Accounts that belong to the named license, or to the concurrent users license groups, consume one of the licenses that you have.

Table 2-6 Session Interface Methods

Attribute	Description		
IEntityHome	getEntityHome()		
	Gets the home interface for entity Entity. Home interfaces give descriptive information about the entity type. For many entities, the home is the interface to the database that stores them and the factory object that can be used to make new ones.		
static	openSession(java.lang.String server,		
Session	java.lang.String username		
	java.lang.String password)		
	This is the way to obtain a connection to a management server. The arguments are as follows:		
	• <i>server</i> : The server to connect to. This string argument can have the following formats:		
	— computer_name		
	— IP_address		
	— computer_name:port		
	— IP_address:port		
	• username: The username of the account you want to use. It must be a known Service Desk user who is allowed to log on.		
	password: The password of the account you want to use.		
	This method can fail. Always catch the RuntimeException that it might throw.		

 Table 2-6
 Session Interface Methods (Continued)

Attribute	Description			
void	setApplicationSettings(IWebApiApplicatio application)			
	Lets IWebApplication application determine which attributes of the different entity types instances are retrieved immediately, and which attributes are retrieved only when they are actually used. The mechanism only controls the methods that return arrays of entity instances (that is, the findEntity() methods of the IEntityHomes). Settings are usually done once, at startup. There is no need to make them available afterwards, so a corresponding getApplicationSettings method is not offered.			
void	closeConnection() Closes the connection that you have to a workflow layer in the management server. Connections that are not used are closed after a certain amount of time. If you want to clean up the unwanted files that you leave behind, you can use this method to free up resources in the management server immediately. This method makes the connection worthless, so it does no harm to forget the reference to the object as well.			

Exception Handling

The Web API throws only one kind of exception: the Runtime Exception. The Web API has been designed in such a way that exceptions are rare in a well-designed application. Exceptions that do occur are a fundamental part of the application logic.

An exception is more than just part of the programming interface. The message contained in the exception is intended for users. Usually, it is sufficient to display the message, and either restart the action as a whole or just to exit.

Subtle exception handling logic is performed inside the Web API classes. The exceptions that are thrown concern severe problems or the application logic itself. Because the message in the exception is aimed at users, it is provided in their language as soon as the Web API identifies their language. That is, as soon as a user is logged on.

What you do when the Web API throws an exception in your application is largely an issue of personal preference. This decision depends on the action, not on the exception.

Views

Views are a means to limit both the set of entity instances and the set of attributes of the instances that are retrieved from the database. Additionally, a view can have an ordering on certain attributes, and it can be grouped using certain attributes. In many respects, a view is comparable to an SQL "select" statement. Views can be defined in the Service Desk administrator's console. The Web API uses only the ordering and the selection on the rows of the view. With the Web API, limitations on the set of columns that is retrieved come from application settings, not from the views. The

IEntityHome.findEntity(com.hp.ov.obs.OID viewId) method allows you to use views that you have defined in the administrator's console from your Web API application. Using views saves you from having to explicitly code the selection, and it gives better performance because your calls to make the selection do not have to be passed to the server over the network.

An additional mechanism to improve performance exists. The Service Desk administrator's console allows you to control which attributes of an entity instance are initially returned to the Web API client by the methods that return an array of entity instances. Because attributes that have not been returned initially have to be fetched one by one over the network, web application profiles are a powerful performance-tuning tool.

The settings are organized in named groups. The groups are available to a Web API application as <code>IWebApiApplication</code> instances. By default, only the object ID and a few attributes are returned when a set of instances is retrieved. The <code>IWebApiApplication</code> settings allow you to return more attributes with the array. The settings eliminate the need to fetch attributes that are needed later on individually. That is, those attributes that have not yet been returned with the array are retrieved when you ask for them. On the one hand, limiting the number of attributes reduces the amount of data that is retrieved from the database, and that is returned over the network. This improves performance in terms of client memory and network traffic. On the other hand, when your application retrieves attribute values one by one, its performance is degraded by individual calls over the network connection.

Programming Interface

Views

Returning exactly the attributes that you want (and nothing more) is optimal. Experience suggests that fetching too many attributes is less harmful than fetching too few.

Programming Considerations

The Web API is designed for transaction-based applications. This is typical of an intranet application in which users fill out forms and browse data. All the application logic is implemented inside transactions that receive the user input and return some data. The data is intended for the user's immediate consumption. Also, in a low to medium volume situation, the Web API can be used to implement database rule actions. This section highlights some of the restrictions on the Web API when used in non-typical scenarios.

Not Intended for Field-by-Field Validation

It is possible to develop applications that do not fit the scenario described above. However, the performance of these applications may well be less than optimal. If you want to use the Web API for purposes other than those for which it was designed, you should be aware of some of the disadvantages before you design and develop your application.

The Service Desk Web API is designed for transaction-based applications. Because most of the information that the Service Desk graphical user interface (GUI) client uses for field-by-field validation is available through the Web API, you could write your own field validation code and incorporate it into your application. However, UI rules are not available.

Because all Web API calls are made over the network, for performance reasons you need to limit the number of mini-transactions that you make to perform field-by-field validation. Also, even if you check user input extensively, you need to consider proper handling of catched exceptions.

Implementing Service Desk UI Rules

Not only is trying to use the Web API to implement UI rules for input validation in the Service Desk GUI client application very difficult, it also has severe disadvantages.

Because a Java Virtual Machine (JVM) has to be started, and the application has to log on to the management server, every time one of these small checks is performed, performance suffers.

Programming Considerations

In addition, because you access the same database as the GUI client, but using a different route, it will be very difficult to avoid database concurrency issues (such as locking conflicts) between the two programs, as well as failed transactions, because one program changes a database record that the other also owns.

Not Optimal for Bulk Exchange

Applications that use the Web API to update or consult the database on a much larger scale than online transaction processing may suffer from performance problems. The Web API allows you to add entity instances only to the database one by one, using the

IEntityHome.openNewEntity()..IEntity.save() path. Feeding a large number of entities to Service Desk with the Web API causes Service Desk to validate every entity instance individually, and to perform the insertion of the individual entities as separate database transactions. For medium-volume data feed applications, this may not be a problem. However, when you use the Web API to feed a lot of data to Service Desk at once, performance suffers.

A similar restriction also applies in the opposite direction. The Web API returns sets of entity instances in arrays. For a high-volume-at-once application, the size of the arrays would become prohibitive. Either many attribute values are returned with the arrays, and the arrays consume a lot of memory, or the attributes are fetched over the network one by one. Neither situation is suitable for large-scale data extraction.

From the point of view of performance, Service Desk Data Exchange is superior to the Web API for bulk data exchange.

Authentication

Web API applications need to log into a management server with an account and password. Although you can use any account that is authorized to use the Web API, for an efficient uses of licenses and conservative security, it may be wise to create a special user for the Web API as a whole, or for the separate applications that use it.

A Web API application receives the permissions of the user who is logged on to the current session. Although these permissions might appear too restrictive when using the Web API as an extension mechanism to Service Desk, it is a restriction you need to be aware of when designing your Web API applications.

Web API Sessions are Not Thread-Safe

The state information and the ITSM Transaction Protocol (ITP) communication protocol that communicates with the workflow layer on the other side are not thread-safe. Therefore, do not share sessions between threads.

Actually, when you consider this restriction from a design perspective, you realize that it is almost unavoidable. When a session is used to communicate with the workflow layer in the management server, it builds up a context with a state. Another thread that uses the same session will change and probably destroy the state. Therefore, do not share sessions between threads. To avoid concurrency issues, do not use more than one session for a transaction.

Allow for Concurrency Issues

Service Desk uses optimistic concurrency control. This means that your application can read data that has been read by other users. The advantage of this is all data is accessible at every moment. The disadvantage is that Service Desk and the database system have to make decisions about the validity of the database updates at the moment that they are submitted. An object stored in the database that has been changed by another user before you have the possibility to save it is a possible cause for transactions to fail. Your application design must retry important transactions that fail.

Initialization is Expensive

A Java program that opens a Web API session, does a few simple things and then exits, has the advantage that it is easy to understand and easy to debug. However, if your application invokes this kind of program with varying frequency, there may be a performance problem. Loading and starting a Java Virtual Machine (JVM) is probably more work than executing your small program.

In addition, once your small program is started, logging on to the Service Desk management server is probably more expensive than the actual application actions of your small program. An application that frequently uses the Web API for relatively small transactions must not use separate Java programs that open and close sessions to the management server. You should try to build programs that exist longer and that use just one session during their whole use.

Be Careful with Logging

Some of the provided examples use System.out.println() to inform you of the execution progress. For simple command-line applications, this is the simplest and most appropriate way to produce output.

However, if you use the Web API to implement database rule actions or to write servlets, severe disadvantages exist. In the best case, your output can be lost. In the worst case, uncontrolled output will hang your server (for example, when the program pops up a dialog box and only continues after the "OK" button is pressed). Rule actions, programs that are started by the Service Desk agent, do not have their standard output connected to a suitable medium. Therefore, you should not use standard output.

If your application produces informative output of the <code>System.out.println()</code> type, you should make sure that it is redirected to a log file every time it is used as a rule action. There are concurrency issues with the log file. When two rule actions execute simultaneously, their output is mixed. To avoid this, use a unique file name. For example, one based on the functional ID of one of the entity instances involved. Remember also that it is your responsibility to clean up the log files at some point.

In a servlet, use one of the GenericServlet.log() methods to produce log application progress information, or to signal error situations. This is a way to produce logging information in a servlet container.

Run Simple Tests

Be aware that running Service Desk rule actions and Java HTTP servlets are complex subjects. While not difficult from a technical point of view, every time you install software in the context of an environment, your unfamiliarity with the environment greatly complicates your work. Therefore, before you build a rule action or a servlet, test your code in a simple standalone command-line program. If you encounter difficulties, go back to your simple command-line program. A frequent cause of problems with rule actions is that the Service Desk agent is not running, or that it was never installed.

Java Servlets

This section describes the use of Java HTTP servlets with the Service Desk Web API. An extended example of deploying on the Tomcat Web Server is also presented.

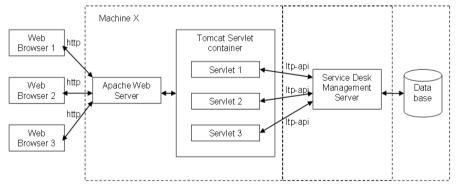
Introduction

Java HTTP servlets are small applications that live in a servlet container. Typically, a servlet container complements an HTTP web server, and the servlets serve HTTP requests that come in over the network.

The Service Desk Web API is designed to allow you to use Service Desk from Java servlets. Within this setup, there are two levels of client-server operation. The servlet is a server for the browser client but, at the same time, it is a client of the Service Desk management server by using the Web API.

The servlet container keeps a state for the servlets in the form of a session. The session is a servlet container-specific session. However, it can keep track of session-specific data for servlets. When using the Web API, the servlet container session is used to remember the Service Desk session object.

Figure 2-1 Servlets in the Web API Architecture



The Apache Web Server and the Tomcat Servlet Container must run on the same machine (Machine X in the figure). The Service Desk management server and the Database can be installed on the same machine, but this is not mandatory.

The examples directory contains an example of a Java HTTP servlet illustrating some of the issues involved in developing and deploying HTTP servlets using the Service Desk Web API. The servlet shows how to log in, build a session, and manage data. Refer to the documented source for more information on its use.

Examples

The com.hp.ov.sd.webapi.servlets package is a Java servlet that implements a simplified service call management application. After installing the example tree, the servlet source files and class files are located in

C:\web-api\web-api-examples\com\hp\ov\sd\webapi\servlets. Use the compileServlets.bat or compileServlets.sh file to compile the servlet.

Deployment

This section presents an example of how to deploy a servlet on the Tomcat Web Server. For convenience, the sources are provided for you in the Examples directory. However, you will still need to modify the Tomcat configuration, and to deploy the built package.

The source files provided for this example are shown in Table 2-7.

Table 2-7Web API Example Files

File	Description	
compileServlets.bat, compileServlets.sh	Compile the servlet example.	
index.html	Entry page for the example application. This will be included in web-api-example.war.	

Table 2-7 Web API Example Files (Continued)

File	Description
createWAR.bat, createWAR.sh	Script to build the web-api-example.war for the example. After the server.xml is updated, web-api-example.war is the complete example web application.
installWAR.bat, installWAR.sh	Copies the web-api-example.war file to the correct location. The next time the Tomcat Web Server is started, the example application will work.

The Web ARchive (WAR) file containing the application-specific files now needs to be built. In this very simple example, the only application-specific files are the servlet class, an index.html file, the web-api.jar library, and a deployment descriptor file (web.xml).

The deployment descriptor file tells Tomcat which servlet classes correspond to which invocation URLs. The application servlets can use the deployment descriptor file to obtain application parameters. Because the example application has only one servlet class and no configurable parameters, the contents of the web.xml file are very simple.

Refer to the Javasoft servlet specification for information about the web.xml file, and the content requirements of the application .war file. A complete explanation of the deployment and configuration of Java Web applications is beyond the scope of this guide. It is recommended that you review the files provided with the example application. This will give you a better understanding of the Tomcat documentation. Most of the files contain references to the standard installation locations for the Service Desk Web API and Service Pages. If you have installed the software in different locations, you will need to modify the files.

To compile, package and deploy the example application, use the scripts shown in Table 2-7. Then restart Tomcat. The example application should now work. Assuming that you used the standard installation locations, the URL of the start page is

http://localhost:8080/web-api-example/index.html. If you have loaded the demonstration database, a user "OLSEK" with password "servicedesk" exists. It is the caller of exactly one service call. Use the example application to enter some calls.

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This example is a practical application of an article by James Goodwill on the O'Reilly web site. For the full text, refer the original article: http://www.onjava.com/pub/a/onjava/2001/04/19/tomcat.html.

3 Changes From Service Desk 4.5 to 5.0

Because the Object Model of Service Desk has changed between version 4.5 and version 5.0, inevitably the Web API has changed as well. This

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appendix describes the differences. Furthermore, it provides links to documents listing the model changes between Service Desk 4.5 and 5.0. After installation, these documents can be found in the /paperdocs/ folder of the target machine.

The document ModelChanges4.5to5.0 (UInames).html lists the differences between version 4.5 and version 5.0 based on class and property names as used in the Service Desk 5.0 GUI. The document ModelChanges4.5to5.0 (javanames).html lists the differences between version 4.5 and version 5.0 based on attribute names as used in the Service Desk 5.0 Java source code. The content of these documents reflects the out-of-the-box situation, that is, before any label changes (for instance for localization) are implemented. These documents contain a reference to the Service Desk 5.0 build number to which they apply.

For classes and properties that cannot be presented in the GUI, the Web API methods contain the string 'Undisplayable'. For example: for cdm entity EMailAddress a method exists to retrieve the address: getUndisplayableAddressLowerCase().

The data type of the object ID class (OID) has changed. In SD 4.5 the type of an OID was java.lang.Long. In SD 5.0 the type of an OID is com.hp.ov.obs.OID.

This affects the following methods.

The type of the return variable of the following methods is com.hp.ov.obs.OID:

- getOID()
- getDefaultView()
- getEntityID()

The type of the parameter for the following methods is com.hp.ov.obs.OID:

- delete(id)
- findEntity(view)
- openEntity(oid)
- openNewEntity(template)

The name of the Session class has changed from ${\tt ApiSDSession}$ (in SD 4.5) to Session (in SD 5.0).

In SD 4.5: all modules are stored in one package. In SD 5.0: one package per module, so each module is stored in its own package.

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